



```

000000  TTTTTTTTTT  SSSSSSSS  CCCCCCCC  VV      VV  TTTTTTTTTT  LL      TTTTTTTTTT
000000  TTTTTTTTTT  SSSSSSSS  CCCCCCCC  VV      VV  TTTTTTTTTT  LL      TTTTTTTTTT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
00      00      SS      CC      VV      VV  TT      LL      TT
000000  TT      SSSSSSSS  CCCCCCCC  VV      VV  TT      LL      TT
000000  TT      SSSSSSSS  CCCCCCCC  VV      VV  TT      LL      TT

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLLLL  IIIIII  SSSSSSSS

```

(2)	45	Edit History
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(10)	782	OTSSCVT_L_TL - Long to text, L format

```
0000 1 .TITLE OTSSCVTLT - Convert longword to text, O, Z, L, B, U, I formats
0000 2 .IDENT /1-014/ ; File: OTSCVTLT.MAR Edit: MDL1014
0000 3
0000 4
0000 5 :*****
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0000 24 :*
0000 25 :*
0000 26 :*****
0000 27 :
0000 28
0000 29 :++
0000 30 : FACILITY: Language independent support library
0000 31 :
0000 32 : ABSTRACT:
0000 33 :
0000 34 : Routines to convert values of any length to text using O (octal),
0000 35 : Z (hexadecimal), B (binary) and L (logical) formats. Also routines to
0000 36 : convert byte, word and longword integers to text using I (signed decimal)
0000 37 : and unsigned decimal formats.
0000 38 :
0000 39 : ENVIRONMENT: User Mode, AST Reentrant
0000 40 :
0000 41 :--
0000 42 : AUTHOR: Steven B. Lionel, CREATION DATE: 21-Mar-1979
0000 43 :
```

```
0000 45      .SBTTL Edit History
0000 46      :
0000 47      : 1-001 - Original. Replaces FOR$CNVOI. SBL 22-Mar-1979
0000 48      : 1-002 - Move V FORCEPLUS to bit position 1. SBL 25-July-1979
0000 49      : 1-003 - Speed improvements. New I format logic. Use CASEB in
0000 50      : INITIALIZE. SBL 28-Dec-1979
0000 51      : 1-004 - Fix bug in CASE. SBL 31-Dec-1979
0000 52      : 1-005 - Do correct thing for >128 arguments. SBL 31-Dec-1979
0000 53      : 1-006 - Minor code improvements courtesy of Rich Grove. SB_ 2-Jan-1980
0000 54      : 1-007 - More minor code improvements. Make value_size of zero an error.
0000 55      : SBL 3-Jan-1980
0000 56      : 1-008 - Fix bug where OTSSCVT_L TI of 3 arguments doesnt fetch
0000 57      : the value. SBL 13-March-1980
0000 58      : 1-009 - Add OTSSCVT_L_TB. SBL 6-Nov-1980
0000 59      : 1-010 - Make OTSSCVT_L_TI produce a blank field when value is zero and
0000 60      : int_digits is zero. SPR 11-37827 JAW 22-May-1981
0000 61      : 1-011 - Add bit_offset and flags parameter to B, O and Z conversions. SBL 6-July-
0000 62      : 1-012 - Reverse order of bit_offset and flags parameters in B, O and Z. SBL 30-Oct-
0000 63      : 1-013 - Add OTSSCVT_L_TU. SBL 27-Apr-1983
0000 64      : 1-014 - fix bug where OTSSCVT_L_TU of 4 or 5 arguments doesnt fetch the
0000 65      : value. MDL 25-May-1984
```

```

0000 67      .SBTTL  DECLARATIONS
0000 68      :
0000 69      : INCLUDE FILES:
0000 70      :
0000 71      :
0000 72      :
0000 73      : EXTERNAL DECLARATIONS:
0000 74      :
0000 75      .DSABL  GBL                : Prevent undeclared
0000 76      :                               : symbols from being
0000 77      :                               : automatically global.
0000 78      .EXTRN  OTSS_OUTCONERR    : error code
0000 79      :
0000 80      :
0000 81      : MACROS:
0000 82      :
0000 83      :
0000 84      :
0000 85      : EQUATED SYMBOLS:
0000 86      :
0000 87      :
0000 88      :
0000 89      : PSECT DECLARATIONS:
0000 90      :
0000 91      .PSECT  _OTSS$CODE PIC,  USR,  CON,  REL,  LCL,  SHR,  -
0000 92      EXE,  RD,  NOWRT,  LONG
0000 93      :
0000 94      :
0000 95      : OWN STORAGE:
0000 96      :
0000 97      :
0000 98      LETTERS:
0000 99      .ASCII  /0123456789ABCDEF/    : Characters for output
000C
0010 100

```

42 41 39 38 37 36 35 34 33 32 31 30  
46 45 44 43

```

0010 102 .SBTTL OTSSCVT_L_TO - Long to text, 0 format
0010 103 :++
0010 104 : FUNCTIONAL DESCRIPTION:
0010 105 :
0010 106 : This routine converts its input value to a text representation,
0010 107 : using base 8 (octal). The input value may be of any length.
0010 108 :
0010 109 : OTSSCVT_L_TO supports FORTRAN 0w and 0w.m output conversion.
0010 110 :
0010 111 : A separate entry point FOR$CNV_OUT_0 is provided for compatibility
0010 112 : with previous releases. Note that the input value for
0010 113 : OTSSCVT_L_TO is by reference while that for FOR$CNV_OUT_0 is
0010 114 : by value.
0010 115 :
0010 116 : CALLING SEQUENCE:
0010 117 :
0010 118 : status.wlc.v = OTSSCVT_L_TO (value.rx.r, out_string.wt.ds
0010 119 : [ , int_digits.rl.v
0010 120 : [ , value_size.rl.v
0010 121 : [ , flags.rbu.v
0010 122 : [ , bit_offset.rl.v]]])
0010 123 :
0010 124 : status.wlc.v = FOR$CNV_OUT_0 (value.rl.v, out_string.wt.ds)
0010 125 :
0010 126 :
0010 127 : INPUT PARAMETERS:
0010 128 :
00000004 0010 129 : value = 4 ; Input value to be converted to text
0000000C 0010 130 : int_digits = 12 ; Minimum number of digits to be produced.
0010 131 : ; If actual number of significant digits
0010 132 : ; is smaller, leading zeroes will be
0010 133 : ; produced. If int_digits is zero
0010 134 : ; and value is zero, a blank field will
0010 135 : ; result. The default is 1.
00000010 0010 136 : value_size = 16 ; The size of value in bytes. The
0010 137 : ; default is 4 if this argument is not present.
00000014 0010 138 : ; If V_SIZE_IN_BITS set, value_size is in units of b
00000002 0010 139 : flags = 20 ; Caller supplied flags
00000002 0010 140 : V_SIZE_IN_BITS = 2 ; 'value_size' is in bits rather than bytes.
00000018 0010 141 : bit_offset = 24 ; Starting bit position. Default is 0.
0010 142 :
0010 143 :
0010 144 : IMPLICIT INPUTS:
0010 145 :
0010 146 : NONE
0010 147 :
0010 148 : OUTPUT PARAMETERS:
0010 149 :
00000008 0010 150 : out_string = 8 ; Output string by descriptor.
0010 151 :
0010 152 : IMPLICIT OUTPUTS:
0010 153 :
0010 154 : NONE
0010 155 :
0010 156 : COMPLETION CODES:
0010 157 :
0010 158 : $$$_NORMAL - Successful completion.
  
```

```

0010 159 : OTSS_OUTCONERR - Output conversion error. The converted value
0010 160 : does not fit in the field provided. The field
0010 161 : is filled with asterisks. This error is also
0010 162 : given if value_size is not positive.
0010 163 :
0010 164 : SIDE EFFECTS:
0010 165 :
0010 166 : NONE
0010 167 :
0010 168 :--
0010 169 :
00FC 0010 170 .ENTRY FOR$CNV_OUT_0, ^M<R2,R3,R4,R5,R6,R7>
0012 171
54 04 AC 9E 0012 172 MOVAB value(AP), R4 ; Address of value
015B 30 0016 173 BSBW INITIALIZE ; Set up default values
53 20 D0 0019 174 MOVL #32, R3 ; Value MUST be 4 bytes!
09 11 001C 175 BRB COMMON_0 ; Go to common routine
001E 176
00FC 001E 177 .ENTRY OTSSCVT_L_TO , ^M<R2,R3,R4,R5,R6,R7>
0020 178
54 04 AC D0 0020 179 MOVL value(AP), R4 ; Address of value
014D 30 0024 180 BSBW INITIALIZE ; Set up default values
0027 181
0027 182
0027 183 COMMON_0:
01 06 51 D0 0027 184 MOVL R1, R6 ; last set char address
01 01 53 CF 002A 185 10$: CASEL R3, #1, #1 ; Select on bits remaining
0006' 002E 186 1$: .WORD 11$-1$ ; 1 bit
001B' 0030 187 .WORD 12$-1$ ; 2 bits
2A 11 0032 188 BRB 13$ ; 3 or more bits
0034 189 ; can't be zero
57 64 01 55 EF 0034 190 11$: EXTZV R5, #1, (R4), R7 ; extract one bit
3E 13 0039 191 BEQL EXIT_0 ; if zero, exit
0176 30 003B 192 BSBW ZERO_FILL ; fill with zero to this point
71 BE AF47 90 003E 193 MOVB LETTERS[R7], -(R1) ; move character
52 D7 0043 194 DECL R2 ; decrement digits count
56 D7 0045 195 DECL R6 ; decrement place holder
30 11 0047 196 BRB EXIT_0 ; exit
57 64 02 55 EF 0049 197 12$: EXTZV R5, #2, (R4), R7 ; extract 2 bits
29 15 004E 198 BLEQ EXIT_0 ; if zero, finish
0161 30 0050 199 BSBW ZERO_FILL ; fill with zeroes
71 A9 AF47 90 0053 200 MOVB LETTERS[R7], -(R1) ; move character
52 D7 0058 201 DECL R2 ; decrement digits count
56 D7 005A 202 DECL R6 ; decrement place holder
1B 11 005C 203 BRB EXIT_0 ; exit
57 64 03 55 EF 005E 204 13$: EXTZV R5, #3, (R4), R7 ; extract 3 bits
0A 13 0063 205 BEQL 40$ ; skip insert if zero
014C 30 0065 206 BSBW ZERO_FILL ; fill with zeroes
76 94 AF47 90 0068 207 MOVB LETTERS[R7], -(R6) ; move character
52 D7 006D 208 DECL R2 ; decrement digits count
55 03 C0 006F 209 40$: ADDL2 #3, R5 ; increment position
51 D7 0072 210 DECL R1 ; decrement character pointer
53 03 C2 0074 211 SUBL2 #3, R3 ; decrement count
B1 1A 0077 212 BGTRU 10$ ; continue if not done
0079 213
0079 214 EXIT_0:
52 D5 0079 215 TSTL R2 ; more zeroes to fill?

```

51	56	09	15	007B	216	BLEQ	50\$	:	no
		52	C3	007D	217	SUBL3	R2, R6, R1	:	insert R2 zeroes
		50	D6	0081	218	INCL	R0	:	we aren't writing a char here
	01	2E	30	0083	219	BSBW	ZERO_FILL	:	fill with zeroes
		50	D5	0086	220	TSTL	R0	:	Blank fill?
		06	15	0088	221	BLEQ	70\$	:	No
	76	20	90	008A	222	MOVB	#^A/ / -(R6)	:	Move a blank
	FA	50	F5	008D	223	SOBGTR	R0, 60\$	:	Loop till done
	50	01	D0	0090	224	MOVL	#1, R0	:	SS\$ NORMAL
			04	0093	225	RET		:	exit

```

0094 227 .SBTTL OTSSCVT_L_TZ - Long to text, Z format
0094 228
0094 229 : FUNCTIONAL DESCRIPTION:
0094 230 :
0094 231 : This routine converts its input value to a text representation,
0094 232 : using base 16 (hexadecimal). The input value may be of any length.
0094 233 :
0094 234 : OTSSCVT_L_TZ supports FORTRAN Zw and Zw.m output conversion.
0094 235 :
0094 236 : A separate entry point FOR$CNV_OUT_Z is provided for compatibility
0094 237 : with previous releases. Note that the input value for
0094 238 : OTSSCVT_L_TZ is by reference while that for FOR$CNV_OUT_Z is
0094 239 : by value.
0094 240 :
0094 241 : CALLING SEQUENCE:
0094 242 :
0094 243 : status.wlc.v = OTSSCVT_L_TZ (value.rx.r, out_string.wt.ds
0094 244 : [ , int_digits.rl.v
0094 245 : [ , value_size.rl.v
0094 246 : [ , flags.rbu.v
0094 247 : [ , bit_offset.rl.v]]])
0094 248 :
0094 249 : status.wlc.v = FOR$CNV_OUT_Z (value.rl.v, out_string.wt.ds)
0094 250 :
0094 251 :
0094 252 : INPUT PARAMETERS:
0094 253 :
00000004 0094 254 value = 4 : Input value to be converted to text
0000000C 0094 255 int_digits = 12 : Minimum number of digits to be produced.
0094 256 : If actual number of significant digits
0094 257 : is smaller, leading zeroes will be
0094 258 : produced. If int_digits is zero
0094 259 : and value is zero, a blank field will
0094 260 : result. The default is 1.
00000010 0094 261 value_size = 16 : The size of value in bytes. The
0094 262 : default is 4 if this argument is not present.
0094 263 : If flags bit V_SIZE_IN_BITS is set, value_size
0094 264 : is the number of bits in the value.
00000014 0094 265 flags = 20 : Caller supplied flags. Defined bits are:
00000002 0094 266 V_SIZE_IN_BITS = 2 : "value_size" is in units of bits
00000018 0094 267 bit_offset = 24 : Offset of value in bits. Default is zero.
0094 268 :
0094 269 :
0094 270 : IMPLICIT INPUTS:
0094 271 :
0094 272 : NONE
0094 273 :
0094 274 : OUTPUT PARAMETERS:
0094 275 :
00000008 0094 276 out_string = 8 : Output string by descriptor.
0094 277 :
0094 278 : IMPLICIT OUTPUTS:
0094 279 :
0094 280 : NONE
0094 281 :
0094 282 : COMPLETION CODES:
0094 283 :

```

```

0094 284 : SSS NORMAL - Successful completion.
0094 285 : OTSS_OUTCONERR - Output conversion error. The converted value
0094 286 : does not fit in the field provided. The field
0094 287 : is filled with asterisks. This error is also given
0094 288 : if value_size is not positive.
0094 289 :
0094 290 : SIDE EFFECTS:
0094 291 :
0094 292 : NONE
0094 293 :
0094 294 : --
0094 295 :
00FC 0094 296 : .ENTRY FOR$CNV_OUT_Z, ^M<R2,R3,R4,R5,R6,R7>
0096 297 :
54 04 AC 9E 0096 298 : MOVAB value(AP), R4 ; Address of value
00D7 30 009A 299 : BSBW INITIALIZE ; Set up default values
53 20 D0 009D 300 : MOVL #32, R3 ; Value MUST be 4 bytes!
09 11 00A0 301 : BRB COMMON_Z ; Go to common routine
00A2 302 :
00FC 00A2 303 : .ENTRY OTSSCVT_L_TZ , ^M<R2,R3,R4,R5,R6,R7>
00A4 304 :
54 04 AC D0 00A4 305 : MOVL value(AP), R4 ; Address of value
00C9 30 00A8 306 : BSBW INITIALIZE ; Set up default values
00AB 307 :
00AB 308 :
00AB 309 : COMMON_Z:
02 56 51 D0 00AB 310 : MOVL R1, R6 ; last set char address
01 53 CF 00AE 311 10$: CASEL R3, #1, #2 ; Select on bits remaining
0008' 00B2 312 1$: .WORD 11$-1$ ; 1 bit
001E' 00B4 313 : .WORD 12$-1$ ; 2 bits
0034' 00B6 314 : .WORD 13$-1$ ; 3 bits
42 11 00B8 315 : BRB 14$ ; 4 or more bits
00BA 316 :
57 64 01 55 EF 00BA 317 11$: EXTZV R5, #1, (R4), R7 ; extract one bit
57 13 00BF 318 : BEQL EXIT_Z ; if zero, exit
00F0 30 00C1 319 : BSBW ZERO_FILL ; fill with zero to this point
71 FF37 CF47 90 00C4 320 : MOVB LETTERS[R7], -(R1) ; move character
52 D7 00CA 321 : DECL R2 ; decrement digits count
56 D7 00CC 322 : DECL R6 ; decrement place holder
48 11 00CE 323 : BRB EXIT_Z
57 64 02 55 EF 00D0 324 12$: EXTZV R5, #2, (R4), R7 ; extract 2 bits
41 15 00D5 325 : BLEQ EXIT_Z ; if zero, finish
00DA 30 00D7 326 : BSBW ZERO_FILL ; fill with zeroes
71 FF21 CF47 90 00DA 327 : MOVB LETTERS[R7], -(R1) ; move character
52 D7 00E0 328 : DECL R2 ; decrement digits count
56 D7 00E2 329 : DECL R6 ; decrement place holder
32 11 00E4 330 : BRB EXIT_Z ; exit
57 64 03 55 EF 00E6 331 13$: EXTZV R5, #3, (R4), R7 ; extract 3 bits
2B 13 00E8 332 : BEQL EXIT_Z ; skip insert if zero
00C4 30 00ED 333 : BSBW ZERO_FILL ; fill with zeroes
71 FF0B CF47 90 00F0 334 : MOVB LETTERS[R7], -(R1) ; move character
52 D7 00F6 335 : DECL R2 ; decrement digits count
56 D7 00F8 336 : DECL R6 ; decrement place holder
1C 11 00FA 337 : BRB EXIT_Z
57 64 04 55 EF 00FC 338 14$: EXTZV R5, #4, (R4), R7 ; extract 4 bits
OB 13 0101 339 : BEQL 40$ ; skip insert if zero
00AE 30 0103 340 : BSBW ZERO_FILL ; fill with zeroes

```

OTS  
Sym  
BIT  
COM  
COM  
COM  
COM  
COM  
ERR  
ERR  
ERR  
ERR  
EXI  
EXI  
EXI  
EXI  
FLA  
FOR  
FOR  
FOR  
FOR  
INI  
INT  
LET  
M\_N  
OTS  
OTS  
OTS  
OTS  
OTS  
OUT  
TRU  
VAL  
VAL  
V\_F  
V\_N  
V\_S  
ZER  
  
PSE  
---  
\_OT  
  
Pha  
---  
Ini  
Com  
Pas

```

76  FEF5 CF47 90 0106 341      MOVB  LETTERS[R7], -(R6)      ; move character
      52  D7 010L 342      DECL  R2                      ; decrement digits count
      55  04  C0 010E 343 40$: ADDL2  #4, R5                    ; increment position
      51  04  D7 0111 344      DECL  R1                      ; decrement character pointer
      53  04  C2 0113 345      SUBL2  #4, R3                    ; decrement count
      96  1A  1A 0116 346      BGTRU  10$                      ; continue if not done
      0118 347
      0118 348 EXIT_Z:
      52  D5 0118 349      TSTL  R2                      ; more zeroes to fill?
      09  15 011A 350      BLEQ  30$                      ; no
51  56  52  C3 011C 351      SUBL3  R2, R6, R1          ; insert R2 zeroes
      50  D6 0120 352      INCL  R0                      ; we aren't writing a char here
      008F 30 0122 353      BSBW  ZERO_FILL              ; fill with zeroes
      50  D5 0125 354 30$: TSTL  R0                      ; Blank fill?
      06  15 0127 355      BLEQ  50$                      ; No
      76  20  90 0129 356 40$: MOVB  #^A/ /, -(R6)          ; Move a blank
      FA  50  F5 012C 357      SOBGTR R0, 40$              ; Loop till done
      50  01  D0 012F 358 50$: MOVL  #1, R0                ; $$$ NORMAL
      04  0132 359      RET                                ; exit

```

OTSSCVTLT  
1-014

```

0133 361 .SBTTL OTSSCVT_L_TB - Long to text, binary format
0133 362 :++
0133 363 : FUNCTIONAL DESCRIPTION:
0133 364 :
0133 365 : This routine converts its input value to a text representation,
0133 366 : using base 2 (binary). The input value may be of any length.
0133 367 :
0133 368 : CALLING SEQUENCE:
0133 369 :
0133 370 : status.wlc.v = OTSSCVT_L_TB (value.rx.r, out_string.wt.ds
0133 371 : [, int_digits.rl.v
0133 372 : [, value_size.rl.v
0133 373 : [, flags.rbu.v
0133 374 : [, bit_offset.rl.v]]])
0133 375 :
0133 376 : INPUT PARAMETERS:
0133 377 :
00000004 0133 378 : value = 4 ; Input value to be converted to text
0000000C 0133 379 : int_digits = 12 ; Minimum number of digits to be produced.
0133 380 : ; If actual number of significant digits
0133 381 : ; is smaller, leading zeroes will be
0133 382 : ; produced. If int_digits is zero
0133 383 : ; and value is zero, a blank field will
0133 384 : ; result. The default is 1.
00000010 0133 385 : value_size = 16 ; The size of value in bytes. The
0133 386 : ; default is 4 if this argument is not present.
0133 387 : ; If flags bit V_SIZE_IN_BITS is set, value_size
0133 388 : ; is the number of bits in the value.
00000014 0133 389 : flags = 20 ; Caller supplied flags. Defined bits are:
00000002 0133 390 : V_SIZE_IN_BITS = 2 ; "value_size" is in units of bits
00000018 0133 391 : bit_offset = 24 ; Offset of value in bits. Default is zero
0133 392 :
0133 393 :
0133 394 : IMPLICIT INPUTS:
0133 395 :
0133 396 : NONE
0133 397 :
0133 398 : OUTPUT PARAMETERS:
0133 399 :
00000008 0133 400 : out_string = 8 ; Output string by descriptor.
0133 401 :
0133 402 : IMPLICIT OUTPUTS:
0133 403 :
0133 404 : NONE
0133 405 :
0133 406 : COMPLETION CODES:
0133 407 :
0133 408 : $$$ NORMAL - Successful completion.
0133 409 : OTSS_OUTCONERR - Output conversion error. The converted value
0133 410 : ; does not fit in the field provided. The field
0133 411 : ; is filled with asterisks. This error is also given
0133 412 : ; if value_size is not positive.
0133 413 :
0133 414 : SIDE EFFECTS:
0133 415 :
0133 416 : NONE
0133 417 :
  
```

```

0133 418 ;--
0133 419
00FC 0133 420 .ENTRY OTSSCVT_L_TB , ^M<R2,R3,R4,R5,R6,R7>
0135 421
54 04 AC D0 0135 422 MOVL value(AP), R4 ; Address of value
0038 30 0139 423 BSBW INITIALIZE ; Set up default values
013C 424
57 64 56 51 D0 013C 425 MOVL R1, R6 ; Last set char address
01 55 EF 013F 426 10$: EXTZV R5, #1, (R4), R7 ; extract 1 bits
08 13 0144 427 BEQL 20$ ; skip insert if zero
006B 30 0146 428 BSBW ZERO_FILL ; fill with zeroes
76 FEB2 CF47 90 0149 429 MOVVB LETTERS[R7], -(R6) ; move character
52 D7 014F 430 DECL R2 ; decremen' digits count
51 D7 0151 431 20$: DECL R1 ; decrement character pointer
55 D6 0153 432 INCL R5 ; increment bit position
53 D7 0155 433 DECL R3 ; decrement bit count
E6 14 0157 434 BGTR 10$ ; loop back if more bits
0159 435
0159 436 EXIT_B:
52 D5 0159 437 TSTL R2 ; more zeroes to fill?
09 15 015B 438 BLEQ 30$ ; no
51 56 52 C3 015D 439 SUBL3 R2, R6, R1 ; insert R2 zeroes
50 D6 0161 440 INCL R0 ; we aren't writing a char here
004E 30 0163 441 BSBW ZERO_FILL ; fill with zeroes
50 D5 0166 442 30$: TSTL R0 ; Blank fill?
06 15 0168 443 BLEQ 50$ ; No
76 20 90 016A 444 40$: MOVVB #^A/ /, -(R6) ; Move a blank
FA 50 F5 016D 445 SOBGTR R0, 40$ ; Loop till done
50 01 D0 0170 446 50$: MOVL #1, R0 ; SSS NORMAL
04 0173 447 RET ; exit

```

```

0174 449      .SBTTL Local subroutines
0174 450
0174 451 :+
0174 452 :+ INITIALIZE - Perform common initialization
0174 453 :+
0174 454 :+ 1. R0 gets string length.
0174 455 :+ 2. R1 gets address of 1 byte past end of out_string.
0174 456 :+ 3. R2 gets int_digits value.
0174 457 :+ 4. R3 gets value size in bits.
0174 458 :+ 5. R5 gets starting bit position
0174 459 :-
0174 460
0174 461 INITIALIZE:
50 08 BC 7D 0174 462      MOVQ   @out_string(AP), R0      ; Get string descriptor
      50 50 3C 0178 463      MOVZWL  R0, R0                ; R0 gets string length
      51 50 C0 017B 464      ADDL2   R0, R1                ; R1 has 1 past last byte
      52 01 D0 017E 465      MOVL    #1, R2                ; default digits in int
      53 20 D0 0181 466      MOVL    #32, R3               ; default size in bits
      57 55 D4 0184 467      CLRL    R5                    ; default bit offset
04 02 08 D0 0186 468      MOVL    #8, R7                  ; Default multiplier size-to-bits
      02 6C 8F 0189 469      CASEB   (AP), #2, #4          ; Select on argument count
      0026 018D 470 1$:      .WORD   20$-1$              ; 2 arguments
      0022 018F 471          .WORD   30$-1$              ; 3 arguments
      0016 0191 472          .WORD   40$-1$              ; 4 arguments
      000E 0193 473          .WORD   50$-1$              ; 5 arguments
      000A 0195 474          .WORD   60$-1$              ; 6 arguments
      0197 475          ; fall through                ; Assume >6 arguments
03 55 18 AC D0 0197 476 60$:  MOVL    bit_offset(AP), R5      ; Get bit offset
      14 AC 02 E1 019B 477 50$:  BBC     #V_SIZE_IN_BITS, flags(AP), 40$ ; Bit not set?
      57 01 D0 01A0 478          MOVL    #1, R7                    ; value_size is in bits
53 57 10 AC C5 01A3 479 40$:  MULL3   value_size(AP), R7, R3 ; Get size in bits
      1D 1D 01A8 480          BVS     ERROR                ; Error if overflow
      03 12 01AA 481          BNEQ   30$                  ; Ok if not zero
      53 20 D0 01AC 482          MOVL    #32, R3                ; Assume 32 bits
      52 0C AC D0 01AF 483 30$:  MOVL    int_digits(AP), R2    ; Get int_digits argument
      05 05 01B3 484 20$:  RSB                    ; End of initialization
      01B4 485
      01B4 486
      01B4 487 :+
      01B4 488 :+ ZERO_FILL - Fill in skipped zeroes
      01B4 489 :+
      01B4 490 :+ ZERO_FILL is called whenever a main routine wishes to output
      01B4 491 :+ a non-zero digit. First, it checks to see if there is room
      01B4 492 :+ for one more character. If not, it branches to ERROR.
      01B4 493 :+ It then fills with zeroes the space between the last non-zero
      01B4 494 :+ digit and the current location, if any. It also updates the
      01B4 495 :+ character pointers and counts appropriately.
      01B4 496 :-
      01B4 497
      01B4 498 ZERO_FILL:
      50 D7 01B4 499      DECL    R0                    ; Reduce char count
      0F 19 01B6 500      BLSS   ERROR                ; If negative, out of room
56 51 D1 01B8 501      CMPL   R1, R6                ; Any difference?
      01 19 ^ BB 502      BLSS   10$                    ; Yes
      05 05 01BD 503      RSB                    ; No, exit
76 30 90 01BE 504 10$:  MOVNB  #^A/0/, -(R6)        ; Move a zero
      52 D7 01C1 505      DECL    R2                    ; Decrement digits count

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```

EF 11 01C3 506          BRB    ZERO_FILL          ; Loop till done
      01C5 507
      01C5 508 :+
      01C5 509 :+ ERROR - Return output conversion error
      01C5 510 :+ Not used by L format.
      01C5 511 :-
      01C5 512
003C 01C5 513 ERROR_CALL:          ; Called by I format
      01C5 514 .WORD    ^M<R2,R3,R4,R5>
      01C7 515
      01C7 516 ERROR:
61 50 2A 50 08 BC 7D 01C7 517      MOVQ    @out_string(AP), R0      ; Get string descriptor
      50 6E 00 2C 01CB 518      MOVCS   #0, (SP), #^A/*/, R0, (R1) ; Fill with *
      50 00000000'BF D0 01D1 519      MOVL   #OTSS_OUTCONERR, R0      ; Output conversion error
      04 01D8 520      RET

```

```

01D9 522      .SBTTL OTSSCVT_L_TI - Long to text, I format
01D9 523      :
01D9 524      :+* FUNCTIONAL DESCRIPTION:
01D9 525      :
01D9 526      : This routine converts its input value to a text representation,
01D9 527      : using base 10 (decimal).
01D9 528      :
01D9 529      : OTSSCVT_L_TI supports FORTRAN Iw and Iw.m output conversion.
01D9 530      :
01D9 531      : A separate entry point FOR$CNV_OUT_I is provided for compatibility
01D9 532      : with previous releases. Note that the input value for
01D9 533      : OTSSCVT_L_TI is by reference while that for FOR$CNV_OUT_I is
01D9 534      : by value.
01D9 535      :
01D9 536      : CALLING SEQUENCE:
01D9 537      :
01D9 538      : status.wlc.v = OTSSCVT_L_TI (value.rx.r, out_string.wt.ds
01D9 539      :                               [, int_digits.rl.v
01D9 540      :                               [, value_size.rl.v
01D9 541      :                               [, caller_flags.rbu.v]]])
01D9 542      :
01D9 543      : status.wlc.v = FOR$CNV_OUT_I (value.rl.v, out_string.wt.ds)
01D9 544      :
01D9 545      :
01D9 546      : INPUT PARAMETERS:
01D9 547      :
00000004 01D9 548      : value = 4 ; Input value to be converted to text
0000000C 01D9 549      : int_digits = 12 ; Minimum number of digits to be produced.
01D9 550      : ; If actual number of significant digits
01D9 551      : ; is smaller, leading zeroes will be
01D9 552      : ; produced. If int_digits is zero
01D9 553      : ; and value is zero, a blank field will
01D9 554      : ; result. The default is 1.
00000010 01D9 555      : value_size = 16 ; The size of value in bytes. If
01D9 556      : ; present, value_size must be either
01D9 557      : ; 1, 2 or 4. If value_size is 1 or 2, the
01D9 558      : ; value is sign extended to a longword
01D9 559      : ; before conversion. The default is
00000014 01D9 560      : ; 4 if this argument is not present.
00000000 01D9 561      : caller flags = 20 ; Flags supplied by caller:
01D9 562      : ; V_FORCEPLUS = 0 ; If set, a plus sign will be forced
01D9 563      : ; for positive values.
01D9 564      :
01D9 565      : IMPLICIT INPUTS:
01D9 566      :
01D9 567      : NONE
01D9 568      :
01D9 569      : OUTPUT PARAMETERS:
01D9 570      :
00000008 01D9 571      : out_string = 8 ; Output string by descriptor.
01D9 572      :
01D9 573      : IMPLICIT OUTPUTS:
01D9 574      :
01D9 575      : NONE
01D9 576      :
01D9 577      : COMPLETION CODES:
01D9 578      :

```

```

01D9 579 : SSS NORMAL - Successful completion.
01D9 580 : OTSS_OUTCONERR - Output conversion error. Either the converted
01D9 581 : value did not fit in the field provided or the
01D9 582 : byte count was not 1, 2 or 4. The field is filled
01D9 583 : with asterisks.
01D9 584 :
01D9 585 : SIDE EFFECTS:
01D9 586 :
01D9 587 : NONE
01D9 588 :
01D9 589 : --
01D9 590 :
01D9 591 : +
01D9 592 : Definition of flag bits.
01D9 593 : -
01D9 594 :
00000008 01D9 595 V_NEGATIVE = 8 ; Bit to set in R5 if negative
00000100 01D9 596 M_NEGATIVE = 1@V_NEGATIVE ; Mask for V_NEGATIVE
01D9 597 :
007C 01D9 598 .ENTRY FOR$CNV_OUT_I, ^M<R2,R3,R4,R5,R6>
01DB 599 :
54 01 D0 01DB 600 MOVL #1, R4 ; Number of integer digits
55 D4 01DE 601 CLRL R5 ; No flags
50 04 AC D0 01E0 602 MOVL value(AP), R0 ; Value is in argument list
47 11 01E4 603 BRB COMMON_I ; Go to common routine
01E6 604 :
007C 01E6 605 .ENTRY OTSSCVT_L_TI, ^M<R2,R3,R4,R5,R6>
01E8 606 :
03 02 55 D4 01E8 607 CLRL R5 ; Assume no flags
6C 8F 01EA 608 CASEB (AP), #2, #3 ; Select on argument count
000A' 01EE 609 1$: .WORD 20$-1$ ; 2 arguments
0035' 01F0 610 .WORD 44$-1$ ; 3 arguments
0017' 01F2 611 .WORD 40$-1$ ; 4 arguments
0013' 01F4 612 .WORD 50$-1$ ; 5 arguments
09 11 01F6 613 BRB 50$ ; assume >5 arguments
01F8 614 20$:
50 54 01 01F8 615 MOVL #1, R4 ; Get integer digits
04 BC D0 01FB 616 MOVL @value(AP), R0 ; longword value
2C 11 01FF 617 BRB COMMON_I
55 14 AC 90 0201 618 50$: MOVB caller_flags(AP), R5 ; Get flags
04 00 10 AC CF 0205 619 40$: CASEL value_size(AP), #0, #4 ; Select on value size
0019' 020A 620 2$: .WORD 44$-2$ ; 0 - assume 4 bytes
000D' 020C 621 .WORD 41$-2$ ; 1 byte
0013' 020E 622 .WORD 42$-2$ ; 2 bytes
007D' 0210 623 .WORD ERROR_1-2$ ; 3 bytes, error
0019' 0212 624 .WORD 44$-2$ ; 4 bytes
50 0070 31 0214 625 BRW ERROR_I ; other, error
50 04 BC 98 0217 626 41$: CVTBL @value(AP), R0 ; Convert byte
0A 11 021B 627 BRB 30$ ; Continue
50 04 BC 32 021D 628 42$: CVTWL @value(AP), R0 ; Convert word
04 11 0221 629 BRB 30$ ; Continue
50 04 BC D0 0223 630 44$: MOVL @value(AP), R0 ; Convert longword
54 0C AC D0 0227 631 30$: MOVL int_digits(AP), R4 ; Get integer digits
50 D5 022B 632 TSTL R0 ; Set condition codes for test
022D 633 :
022D 634 COMMON_I:
08 18 022D 635 BGEQ COMMON_IU ; Skip if value positive

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55 0100 8F A8 022F 636 BISW2 #M_NEGATIVE, R5 ; Indicate negative
50 50 CE 0234 637 MNEGL R0, R0 ; Get absolute value
0237 638 COMMON_IU:
51 D4 0237 639 CLRL R1 ; Clear low-order part of value
52 08 BC 7D 0239 640 MOVQ @out_string(AP), R2 ; Get descriptor in R2-R3
52 52 3C 023D 641 MOVZWL R2, R2 ; Get length in R2
53 52 C0 0240 642 ADDL2 R2, R3 ; Get address of last+1 character
OF 11 0243 643 BRB 15$ ; Store digits
0245 644
0245 645 ;+
0245 646 ; Store all significant digits.
0245 647 ;-
56 50 50 0A 7B 0245 648 10$: EDIV #10, R0, R0, R6 ; Get quotient in R0-R1, remainder in R6
52 D7 024A 649 DECL R2 ; Decrement length
39 19 024C 650 BLSS ERROR_I ; Error if no more chars left
73 56 30 81 024E 651 ADDB3 #^A/07, R6, -(R3) ; Store next digit
54 D7 0252 652 DECL R4 ; Decrement zero-fill count
50 D5 0254 653 15$: TSTL R0 ; Are we done now?
ED 12 0256 654 BNEQ 10$ ; Loop if not
07 11 0258 655 BRB 25$ ; Fill in leading zeroes
025A 656
025A 657 ;+
025A 658 ; Fill in any leading zeroes needed. R4 has remaining zero count.
025A 659 ;-
52 D7 025A 660 20$: DECL R2 ; 1 less character
29 19 025C 661 BLSS ERROR_I ; Have we run out?
73 30 90 025E 662 MOVB #^A/07, -(R3) ; Move a zero
F6 54 F4 0261 663 25$: SOBGEQ R4, 20$ ; Loop till done
0264 664
0264 665 ;+
0264 666 ; Store sign, if needed.
0264 667 ;-
09 55 08 E0 0264 668 BBS #V_NEGATIVE, R5, 30$ ; Skip if value negative
14 55 00 E1 0268 669 BBC #V_FORCEPLUS, R5, 50$ ; Test for forced plus
50 2B 90 026C 670 MOVB #^A/+, R0 ; Use plus sign
03 11 026F 671 BRB 35$ ; Rejoin common code
50 2D 90 0271 672 30$: MOVB #^A/-/, R0 ; Use minus sign
52 D7 0274 673 35$: DECL R2 ; 1 less character
OF 19 0276 674 BLSS ERROR_I ; Have we run out?
73 50 90 0278 675 MOVB R0, -(R3) ; Move sign, '-' or '+'
03 11 027B 676 BRB 50$ ; Blank fill, if needed.
027D 677
027D 678 ;+
027D 679 ; Blank fill remainder, if needed. R2 has remaining blank count.
027D 680 ;-
73 20 90 027D 681 40$: MOVB #^A/ /, -(R3) ; Move a blank
FA 52 F4 0280 682 50$: SOBGEQ R2, 40$ ; Loop till done
50 01 D0 0283 683 MOVL #1, R0 ; Success
04 0286 684 RET
0287 685
0287 686 ERROR_I:
FF39 CF 6C FA 0287 687 CALLG (AP), W^ERROR_CALL ; Fill with asterisks
04 028C 688 RET ; with error status in R0

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```

028D 690      .SBTTL OTSSCVT_L_TU - Long to text, unsigned decimal format
028D 691      :++
028D 692      : FUNCTIONAL DESCRIPTION:
028D 693      :
028D 694      : This routine converts its input value to a text representation,
028D 695      : using unsigned base 10 (decimal).
028D 696      :
028D 697      : CALLING SEQUENCE:
028D 698      :
028D 699      :     status.wlc.v = OTSSCVT_L_TU (value.rx.r, out_string.wt.ds
028D 700      :                               [, int_digits.rl.v
028D 701      :                               [, value_size.rl.v
028D 702      :                               [, caller_flags.rbu.v]]])
028D 703      :
028D 704      :
028D 705      : INPUT PARAMETERS:
028D 706      :
00000004 028D 707      :     value = 4 ; Input value to be converted to text
0000000C 028D 708      :     int_digits = 12 ; Minimum number of digits to be produced.
028D 709      : ; If actual number of significant digits
028D 710      : ; is smaller, leading zeroes will be
028D 711      : ; produced. If int_digits is zero
028D 712      : ; and value is zero, a blank field will
028D 713      : ; result. The default is 1.
00000010 028D 714      :     value_size = 16 ; The size of value in bytes. If
028D 715      : ; present, value_size must be either
028D 716      : ; 1, 2 or 4. If value_size is 1 or 2, the
028D 717      : ; value is sign extended to a longword
028D 718      : ; before conversion. The default is
00000014 028D 719      :     caller_flags = 20 ; 4 if this argument is not present.
028D 720      : ; Flags supplied by caller:
028D 721      :
028D 722      :
028D 723      : IMPLICIT INPUTS:
028D 724      :
028D 725      :     NONE
028D 726      :
028D 727      : OUTPUT PARAMETERS:
00000008 028D 728      :
028D 729      :     out_string = 8 ; Output string by descriptor.
028D 730      :
028D 731      : IMPLICIT OUTPUTS:
028D 732      :
028D 733      :     NONE
028D 734      :
028D 735      : COMPLETION CODES:
028D 736      :
028D 737      :     $$$ NORMAL - Successful completion.
028D 738      :     OTSS_OUTCONERR - Output conversion error. Either the converted
028D 739      : ; value did not fit in the field provided or the
028D 740      : ; byte count was not 1, 2 or 4. The field is filled
028D 741      : ; with asterisks.
028D 742      :
028D 743      : SIDE EFFECTS:
028D 744      :
028D 745      :     NONE
028D 746      :
  
```

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028D 747 :--
028D 748 :--
028D 749 :+
028D 750 : Definition of flag bits.
028D 751 :-
028D 752 :-
028D 753 :-
007C 028D 754 .ENTRY OTSSCVT_L_TU, ^M<R2,R3,R4,R5,R6>
028F 755
028F 756 CLRL R5 : Assume no flags
03 02 55 D4 0291 757 CASEB (AP), #2, #3 : Select on argument count
03 02 6C 8F 0295 758 1$: .WORD 20$-1$ : 2 arguments
000A' 0297 759 .WORD 44$-1$ : 3 arguments
0032' 0299 760 .WORD 40$-1$ : 4 arguments
0014' 029B 761 .WORD 40$-1$ : 5 arguments
0014' 029D 762 BRB 40$ : assume >5 arguments
0A 11 029F 763 20$:
50 54 01 D0 029F 764 MOVL #1, R4 : Get integer digits
50 04 BC D0 02A2 765 MOVL @value(AP), R0 : longword value
FF8E 31 02A6 766 BRW COMMON_IU
04 00 10 AC CF 02A9 767 40$: CASEL value_size(AP), #0, #4 : Select on value size
0019' 02AE 768 2$: .WORD 44$-2$ : 0 - assume 4 bytes
000D' 02B0 769 .WORD 41$-2$ : 1 byte
0013' 02B2 770 .WORD 42$-2$ : 2 bytes
FFD9 02B4 771 .WORD ERROR_1-2$ : 3 bytes, error
0019' 02B6 772 .WORD 44$-2$ : 4 bytes
FFCC 31 02B8 773 BRW ERROR_1 : other, error
50 04 BC 9A 02BB 774 41$: MOVZBL @value(AP), R0 : Convert byte
0A 11 02BF 775 BRB 30$ : Continue
50 04 BC 3C 02C1 776 42$: MOVZWL @value(AP), R0 : Convert word
04 04 11 02C5 777 BRB 30$ : Continue
50 04 BC D0 02C7 778 44$: MOVL @value(AP), R0 : Convert longword
54 0C AC D0 02CB 779 30$: MOVL int_digits(AP), R4 : Get integer digits
FF65 31 02CF 780 BRW COMMON_IU : Join common code
    
```

```

02D2 782      .SBTTL OTSSCVT_L_TL - Long to text, L format
02D2 783      :++
02D2 784      : FUNCTIONAL DESCRIPTION:
02D2 785      :
02D2 786      : This routine converts its input value to a text representation,
02D2 787      : using FORTRAN L (logical) format.
02D2 788      :
02D2 789      : The output field will consist of (width-1) blanks followed by:
02D2 790      : the letter T if the lowest bit is set;
02D2 791      : the letter F if the lowest bit is clear.
02D2 792      :
02D2 793      : A separate entry point FOR$CNV_OUT_L is provided for compatibility
02D2 794      : with previous releases. Note that the input value for
02D2 795      : OTSSCVT_L_TL is by reference while that for FOR$CNV_OUT_L is
02D2 796      : by value.
02D2 797      :
02D2 798      : CALLING SEQUENCE:
02D2 799      :
02D2 800      : status.wlc.v = OTSSCVT_L_TL (value.rL.r, out_string.wt.ds)
02D2 801      :
02D2 802      : status.wlc.v = FOR$CNV_OUT_L (value.rl.v, out_string.wt.ds)
02D2 803      :
02D2 804      :
02D2 805      : INPUT PARAMETERS:
02D2 806      :
00000004 02D2 807      : value = 4 ; Input value to be converted to text
02D2 808      :
02D2 809      : IMPLICIT INPUTS:
02D2 810      :
02D2 811      : NONE
02D2 812      :
02D2 813      : OUTPUT PARAMETERS:
02D2 814      :
00000008 02D2 815      : out_string = 8 ; Output string by descriptor.
02D2 816      :
02D2 817      : IMPLICIT OUTPUTS:
02D2 818      :
02D2 819      : NONE
02D2 820      :
02D2 821      : COMPLETION CODES:
02D2 822      :
02D2 823      : $$$ NORMAL - Successful completion.
02D2 824      : OTSS_OUTCONERR - Output conversion error. This can only occur
02D2 825      : if the output string is of zero length.
02D2 826      :
02D2 827      : SIDE EFFECTS:
02D2 828      :
02D2 829      : NONE
02D2 830      :
02D2 831      :--
0004 02D2 832      :
0004 02D2 833      : .ENTRY FOR$CNV_OUT_L, ^M<R2>
02D4 834      :
52 04 AC 90 02D4 835      : MOVB value(AP), R2 ; Get low byte of value
06 11 02D8 836      : BRB COMMON_L ; Go to common routine
02DA 837      :
0004 02DA 838      : .ENTRY OTSSCVT_L_TL , ^M<R2>

```

```

52 04 BC 90 02DC 839
02DC 840          MOVB   avalue(AP), R2          ; Get low byte of value
02E0 841
02E0 842
02E0 843 COMMON_L:
50 08 BC 7D 02E0 844          MOVQ   @out_string(AP), R0        ; Get descriptor
50 50 3C 02E4 845          MOVZWL  R0, R0                ; Length
51 1E 15 02E7 846          BLEQ   ERROR_L            ; Zero length, error
51 06 52 C0 02E9 847          ADDL2  R0, RT            ; 1 byte past end of string
71 46 8F 90 02EC 848          BLBS   R2, TRJE          ; TRUE or FALSE?
71 54 8F 90 02EF 849          MOVB   #^A/F/, -(R1)    ; result is F
02F3 850          BRB    EXIT_L          ; Finish
02F5 851 TRUE:  MOVB   #^A/T/, -(R1)    ; result is T
02F9 852
02F9 853 EXIT_L:
50 06 13 02F9 854          DECL   R0                ; 1 less character
71 20 90 02FB 855          BEQL   20$              ; All done?
50 FA 50 F5 0300 856 10$:  MOVB   #^A/ /, -(R1)    ; Blank fill
50 01 D0 0303 857          SOBGTR R0, 10$         ; Loop till done
04 0306 858 20$:  MOVL   #1, R0          ; Success
0307 859          RET                   ; Return
0307 860
50 00000000'8F D0 0307 861 ERROR_L:
04 030E 862          MOVL   #OTSS_OUTCONERR, R0 ; Output conversion error
030F 863          RET                   ; Return
030F 864
030F 865
030F 866          .END

```

```

BIT OFFSET      = 00000018
COMMON_I        0000022D R    01
COMMON_IU       00000237 R    01
COMMON_L        000002E0 R    01
COMMON_O        00000027 R    01
COMMON_Z        000000AB R    01
ERROR           000001C7 R    01
ERROR_CALL      000001C5 R    01
ERROR_I         00000287 R    01
ERROR_L         00000307 R    01
EXIT_B          00000159 R    01
EXIT_L          000002F9 R    01
EXIT_O          00000079 R    01
EXIT_Z          00000118 R    01
FLAGS           = 00000014
FOR$CNV_OUT_I   000001D9 RG   01
FOR$CNV_OUT_L   000002D2 RG   01
FOR$CNV_OUT_O   00000010 RG   01
FOR$CNV_OUT_Z   00000094 RG   01
INITIALIZE      00000174 R    01
INT DIGITS      = 0000000C
LETTERS         = 00000000 R    01
M NEGATIVE      = 00000100
OTSSCVT_L_TB    00000133 RG   01
OTSSCVT_L_TI    000001E6 RG   01
OTSSCVT_L_TL    000002DA RG   01
OTSSCVT_L_TO    0000001E RG   01
OTSSCVT_L_TU    0000028D RG   01
OTSSCVT_L_TZ    000000A2 RG   01
OTSS_OUTCONERR ***** X   00
OUT STRING      = 00000008
TRUE            000002F5 R    01
VALUE           = 00000004
VALUE_SIZE      = 00000010
V_FORCEPLUS     = 00000000
V_NEGATIVE      = 00000008
V_SIZE_IN_BITS  = 00000002
ZERO_FILL       000001B4 R    01
    
```

+-----+  
! Psect synopsis !  
+-----+

PSECT name	Allocation	PSECT No.	Attributes												
ABS	00000000 ( 0.)	00 ( 0.)	NOPIC USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE			
_OTSSCODE	0000030F ( 783.)	01 ( 1.)	PIC USR	CON	REL	LCL	SHR	EXE	RD	NOWRT	NOVEC	LONG			

+-----+  
! Performance indicators !  
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.06	00:00:02.11
Command processing	106	00:00:00.31	00:00:02.72
Pass 1	100	00:00:01.23	00:00:03.77

Symbol table sort	0	00:00:00.05	00:00:00.26
Pass 2	154	00:00:01.00	00:00:03.60
Symbol table output	4	00:00:00.03	00:00:00.65
Psect synopsis output	3	00:00:00.01	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	398	00:00:02.69	00:00:13.13

The working set limit was 1200 pages.  
13930 bytes (28 pages) of virtual memory were used to buffer the intermediate code.  
There were 10 pages of symbol table space allocated to hold 39 non-local and 58 local symbols.  
866 source lines were read in Pass 1, producing 38 object records in Pass 2.  
0 pages of virtual memory were used to define 0 macros.

-----  
! Macro library statistics !  
-----

Macro library name	Macros defined
-----	-----
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	0

0 GETS were required to define 0 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL,TRACEBACK)/LIS=LIS\$:OTSCVTLT/OBJ=OBJ\$:OTSCVTLT MSRC\$:OTSCVTLT/UPDATE=(ENH\$:OTSCVTLT)



