


```

000000  TTTTTTTTT  SSSSSSSS  CCCCCCCC  VV      VV  TTTTTTTTT  GGGGGGGG  PPPPPPPP
000000  TTTTTTTTT  SSSSSSSS  CCCCCCCC  VV      VV  TTTTTTTTT  GGGGGGGG  PPPPPPPP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
00      00      SS      CC      VV      VV  TT      GG      PP      PP
000000  TT      SSSSSSSS  CCCCCCCC  VV      VV  TT      GG      PP      PP
000000  TT      SSSSSSSS  CCCCCCCC  VV      VV  TT      GG      PP      PP

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SSSSSS
LL      II     SSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LLLLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLLLL  IIIIII  SSSSSSSS

```

(2)	49
(3)	62
(4)	100

HISTORY	: Detailed Current Edit History
DECLARATIONS	
OTSSCVTGP_R9	

```
0000 1 .TITLE OTSSCVTGP_R9 Convert G Floating to Packed
0000 2 .IDENT /1-005/ ; File: OTSCVTGP.MAR Edit: DG1005
0000 3
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28 FACILITY: LANGUAGE INDEPENDENT SUPPORT
0000 29 ++
0000 30 ABSTRACT:
0000 31 This module contains the routine that converts g floating
0000 32 numbers to packed.
0000 33
0000 34
0000 35 --
0000 36
0000 37 VERSION: 1
0000 38
0000 39 HISTORY:
0000 40
0000 41 AUTHOR:
0000 42 Pamela Levesque, 18-Jan-1982
0000 43
0000 44 MODIFIED BY:
0000 45
0000 46
0000 47
```

```
0000 49 .SBTTL HISTORY ; Detailed Current Edit History
0000 50
0000 51
0000 52 ; Edit History for Version 1 of OTSCVTGP
0000 53 :
0000 54 : 1-001 - Original. PLL 18-Jan-1982
0000 55 : 1-002 - Call g floating conversion routine. PLL 2-Mar-1982
0000 56 : 1-003 - Expect a 2 digit exponent from conversion routine. PLL 8-Mar-1982
0000 57 : 1-004 - Determine how many digits there are in the exponent on the fly.
0000 58 : MDL 13-Sep-1982
0000 59 : 1-005 - Make sure result will not overflow destination after calculating
0000 60 : longword exponent. DG 3-Apr-1984
```

```
0000 62      .SBTTL  DECLARATIONS
0000 63
0000 64 :
0000 65 : INCLUDE FILES:
0000 66 :
0000 67      $DSCDEF
0000 68
0000 69 :
0000 70 : EXTERNAL SYMBOLS:
0000 71      .DSABL  GBL          ; Prevent undeclared symbols from
0000 72                                     ; being automatically global
0000 73
0000 74      .EXTRN  OTSS$CNVOUT_G ; E-format conversion
0000 75      .EXTRN  LIB$STOP      ; error halt
0000 76      .EXTRN  OTSS_FATINTERR ; Fatal internal error code
0000 77
0000 78 :
0000 79
0000 80 :
0000 81 : MACROS:
0000 82 :     NONE
0000 83 :
0000 84 :
0000 85 :
0000 86 : PSECT DECLARATIONS:
00000000 87      .PSECT  _OTSS$CODE      PIC, SHR, LONG, EXE, NOWRT,-
0000 88                                     USR, CON, REL, LCL, RD
0000 89
0000 90 :
0000 91 : EQUATED SYMBOLS:
0000 92 :     NONE
0000 93 :
0000 94 :
0000 95 :
0000 96 : OWN STORAGE:
0000 97 :     NONE
0000 98 :
```

OT
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```

0000 100      .SBTTL OTSS$CVTGP_R9
0000 101
0000 102 :++
0000 103 : FUNCTIONAL DESCRIPTION:
0000 104 :
0000 105 :     Converts a g floating number to packed.
0000 106 :
0000 107 : CALLING SEQUENCE:
0000 108 :
0000 109 :     JSB OTSS$CVTGP_R9 (scale.rl.v, src.rg.r, dstlen.rl.v, dst.wp.r)
0000 110 :
0000 111 :     Arguments are passed in R6, R7, R8 and R9.
0000 112 :
0000 113 : INPUT PARAMETERS:
0000 114 :
0000 115 :     SCALE.rl.v           The power of ten by which the internal
0000 116 :                          representation of the source must be
0000 117 :                          multiplied to scale the same as the
0000 118 :                          internal representation of the dest.
0000 119 :     SRC.rg.r             The number to be converted
0000 120 :     DSTLEN.rl.v         The number of digits in the destination
0000 121 :
0000 122 : IMPLICIT INPUTS:
0000 123 :
0000 124 :     All of the trap bits in the PSL are assumed off.
0000 125 :
0000 126 : OUTPUT PARAMETERS:
0000 127 :
0000 128 :     DST.wp.r             The place to store the converted number
0000 129 :
0000 130 : IMPLICIT OUTPUTS:
0000 131 :
0000 132 :     NONE
0000 133 :
0000 134 : FUNCTION VALUE:
0000 135 :
0000 136 :     1 = SUCCESS, 0 = FAILURE
0000 137 :
0000 138 : SIDE EFFECTS:
0000 139 :
0000 140 :     Destroys registers R0 through R9.
0000 141 :
0000 142 : --
0000 143 :
0000 144 :
0000 145 : OTSS$CVTGP R9::
0000 146 :     SUBL2 #48,SP           ; Allocate temp space
6E 30 00 5E 30 C2 0000 147 :     MOVCS #0,(SP),#^A'',#48,(SP) ; Clear temp space
6E 67 50FD 0009 148 :     MOVG (R7),(SP)         ; Get input number
000D 149 :
000D 150 :     Make a descriptor for the temporary string.
000D 151 :
000D 152 :     PUSHAB 8(SP)          ; Address = space reserved
7E 08 AE 9F 000D 153 :     MOVB #DSC$K_CLASS_S,-(SP) ; Class = static
7E 01 90 0010 154 :     MOVB #DSC$K_DTYPE_T,-(SP) ; Data type = ASCII string
7E 0E 90 0013 155 :     MOVW #38,-(SP)        ; Length in bytes
7E 26 B0 0016 156 :
0019

```

```

0019 157 : Call OTSS$CNVOUT.
0019 158 :
      1F DD 0019 159 : PUSHL #31 ; Digits in fraction
04 AE 9F 001B 160 : PUSHAB 4(SP) ; Output string descriptor
10 AE 9F 001E 161 : PUSHAB 16(SP) ; Number to convert
00000000'GF 03 FB 0021 162 : CALLS #3,G^OTSS$CNVOUT_G ; Call conversion routine
5B 50 E9 0028 163 : BLBC R0,20$ ; Should never fail
002B 164 :
002B 165 : Determine the number of digits in the exponent.
002B 166 :
002B 167 :
14 AE 24 2B 3A 002B 168 : LOCC #^A'+',#36,20(SP) ; find beginning of exponent (sign byte)
07 12 0030 169 : BNEQ 5$ ; look for sign byte (+)
14 AE 24 2D 3A 0032 170 : LOCC #^A'-',#36,20(SP) ; branch if we found it
4D 13 0037 171 : BEQL 20$ ; look for sign byte (-)
0039 172 : ; branch to error if we didn't find it
08 AE 51 D0 0039 173 5$: MOVL R1,8(SP) ; save location of sign byte
003D 174 : ; (contained in R1 after above LOCC)
003D 175 :
08 BE 05 00 3A 003D 176 : LOCC #^A'',#5,@B^8(SP) ; look for NUL (end of string)
OC AE 51 08 AE C3 0042 177 : SUBL3 8(SP),R1,12(SP) ; determine number of digits by subtracting
0048 178 : ; location of beginning of exponent from
0048 179 : ; location of end of exponent, and save it
08 AE D7 0048 180 : DECL 12(SP) ; adjust for sign byte
004B 181 : ; at this point, 12(SP) = length of exponent
004B 182 :
004B 183 : Convert the exponent and correct for scale factor.
004B 184 :
6E OC AE 08 BE OC AE 09 004B 185 : CVTSP 12(SP),@B^8(SP),12(SP),(SP) ; Make packed exponent
50 6E OC AE 36 0053 186 : CVTPL 12(SP),(SP),R0 ; Make longword exponent
0058 187 :
0058 188 : Here must check that the result will not overflow
0058 189 : the destination. The destination length (total number of
0058 190 : digits) minus the scale factor will give the number of digits
0058 191 : to the left of the decimal point. If that number is greater than
0058 192 : the longword exponent, then the result WILL overflow the dest.
0058 193 :
54 58 56 C3 0058 194 : SUBL3 R6,R8,R4 ; Determine num of digits on left
54 50 D1 005C 195 : CMPL R0,R4 ; Compare with longword exponent
1F 14 005F 196 : BGTR 15$ ; Branch if overflowed
56 E1 A640 9E 0061 197 :
0061 198 : MOVAB -31(R6)[R0],R6 ; Correct for fraction size and scale
0066 199 :
0066 200 : Convert the fraction to packed.
0066 201 :
69 6E 12 AE 10 AE 90 0066 202 : MOVB 16(SP),18(SP) ; Move sign over "."
58 00 1F 12 AE 1F 09 006B 203 : CVTSP #31,18(SP),#31,(SP) ; Make packed fraction
00 6E 1F 56 F8 0071 204 : ASHP R6,#31,(SP),#0,R8,(R9) ; Scale to destination
0078 205 : ; (also clears R0)
02 1D 0078 206 : BVS 10$ ; Branch if overflowed
50 D6 007A 207 : INCL R0 ; Indicate success, R0 = 1
5E 38 C0 007C 208 10$: ADDL2 #56,SP ; Delete stack temps
05 05 007F 209 : RSB
0080 210 :
5E 50 D4 0080 211 15$: CLRL R0 ; Indicate failure, R0 = 0
38 C0 0082 212 : ADDL2 #56,SP ; Delete stack temps
05 0085 213 : RSB

```



```
00000000'BF DD 0086 214 :  
00000000'GF 01 FB 0086 215 : Come here on failure of OTSS$CNVOUT. This should never happen.  
0086 216 :  
0086 217 20$: PUSHL #OTSS_FATINTERR ; OTS fatal error message  
008C 218 CALLS #1,G^[IB$STOP ; Signal and don't return  
0093 219 .  
0093 220 .END
```

OTSSCVTGP R9
Symbol table

Convert G Floating to Packed

G 14

16-SEP-1984 00:24:10
6-SEP-1984 11:12:59

VAX/VMS Macro V04-00
[LIBRTL.SRC]OTSCVTGP.MAR;1

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(4)

DSC\$K_CLASS_S	=	00000001		
DSC\$K_DTYPE_T	=	0000000E		
LIB\$STOP		*****	X	00
OTSSCNVOUT G		*****	X	00
OTSSCVTGP R9		00000000	RG	02
OTSS_FATINTERR		*****	X	00

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes										
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE	
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR	CON	ABS	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE	
_OTSSCODE	00000093 (147.)	02 (2.)	PIC USR	CON	REL	LCL	SHR	EXE	RD	NOWRT	NOVEC	LONG	

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.03	00:00:01.03
Command processing	113	00:00:00.29	00:00:01.64
Pass 1	132	00:00:01.22	00:00:07.15
Symbol table sort	0	00:00:00.11	00:00:00.39
Pass 2	55	00:00:00.38	00:00:03.04
Symbol table output	2	00:00:00.01	00:00:00.01
Psect synopsis output	2	00:00:00.01	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	335	00:00:02.05	00:00:13.27

The working set limit was 1050 pages.
 9074 bytes (18 pages) of virtual memory were used to buffer the intermediate code.
 There were 10 pages of symbol table space allocated to hold 135 non-local and 4 local symbols.
 220 source lines were read in Pass 1, producing 10 object records in Pass 2.
 8 pages of virtual memory were used to define 7 macros.

! Macro library statistics !

Macro library name	Macros defined
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	4

190 GETS were required to define 4 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL,TRACEBACK)/LIS=LIS\$:OTSCVTGP/OBJ=OBJ\$:OTSCVTGP MSRC\$:OTSCVTGP/UPDATE=(ENH\$:OTSCVTGP)

The image displays a grid of 144 small terminal window screenshots, arranged in 12 rows and 12 columns. Each window shows a different system utility or command-line interface. The windows are dimly lit and contain various text-based outputs, including error messages, status reports, and command prompts. Some windows have titles like 'LIBVECTR2 LIS', 'LIBWATT LIS', 'LIBVECTOR LIS', 'LIBUM LIS', 'OTSCCB LIS', 'OTSCCBDAT LIS', 'OTSCVTOP LIS', 'OTSCVOUT LIS', 'OTSCVTP LIS', 'OTSCVLT LIS', 'OTSCLOSEP LIS', 'OTSCVTHP LIS', 'OTSCVDT LIS', and 'OTSCVGP LIS'. The overall appearance is that of a multi-processor system's control console.