


```

LL          IIIIII  BBBB8888  TTTTTTTTTT  AAAAAA  88888888  MM      MM      AAAAAA  CCCCCCCC
LL          IIIIII  88888888  TTTTTTTTTT  AAAAAA  88888888  MM      MM      AAAAAA  CCCCCCCC
LL          II      88      88      TT      AA      AA  88      88  MMMM  MMMM  AA      AA  CC
LL          II      88      88      TT      AA      AA  88      88  MMMM  MMMM  AA      AA  CC
LL          II      88      88      TT      AA      AA  88      88  MM  MM  MM  AA      AA  CC
LL          II      88888888  TT      AA      AA  88888888  MM  MM  MM  AA      AA  CC
LL          II      88888888  TT      AA      AA  88888888  MM  MM  MM  AA      AA  CC
LL          II      88      88      TT      AAAAAAAAAA  88      88  MM  MM  AAAAAAAAAA  CC
LL          II      88      88      TT      AAAAAAAAAA  88      88  MM  MM  AAAAAAAAAA  CC
LL          II      88      88      TT      AA      AA  88      88  MM  MM  AA      AA  CC
LI          II      88      88      TT      AA      AA  88      88  MM  MM  AA      AA  CC
LLLLLLLLLL IIIIII  88888888  TT      AA      AA  88888888  MM  MM  AA      AA  CCCCCCCC
LLLLLLLLLL IIIIII  88888888  TT      AA      AA  88888888  MM  MM  AA      AA  CCCCCCCC

```

```

MM      MM      AAAAAA  RRRRRRRR
MM      MM      AAAAAA  RRRRRRRR
MMMM  MMMM  AA      AA  RR      RR
MMMM  MMMM  AA      AA  RR      RR
MM  MM  MM  AA      AA  RR      RR
MM  MM  MM  AA      AA  RR      RR
MM      MM  AA      AA  RRRRRRRR
MM      MM  AA      AA  RRRRRRRR
MM      MM  AAAAAAAAAA  RR  RR
MM      MM  AAAAAAAAAA  RR  RR
MM      MM  AA      AA  RR      RR
MM      MM  AA      AA  RR      RR
MM      MM  AA      AA  RR      RR
MM      MM  AA      AA  RR      RR

```

.TITLE LIB\$TABLE_MACROS - Define macros for LIB\$ tables
.IDENT /1-001/ ; File: LIBTABMAC.MAR Edit: SBL1001

```

*****
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```

++
: FACILITY: General Utility Library

: ABSTRACT:
: This file contains macros that define the various translation
: tables that reside in the Run-Time Library. These macros are
: inserted into [RTL.OBJ]\$.MLB during the system build, and are
: invoked by both LIBVECTOR and by the individual source files
: to create object modules.

: The name of each macro is the name of the appropriate table prefixed
: with '\$'.

: ENVIRONMENT: No executable code.

: AUTHOR: Steven B. Lionel, CREATION DATE: 28-October-1982

: MODIFIED BY:

: 1-001 - Original. SBL 28-October-1982
: --

.SBTTL DECLARATIONS

LIBRARY MACRO CALLS:

NONE

EXTERNAL DECLARATIONS:

.DSABL GBL ; force all external symbols to be declared
NONE

MACROS:

See below

EQUATED SYMBOLS:

NONE

OWN STORAGE:

NONE

PSECT DECLARATIONS:

No generated code or data.

.SBTTL \$LIB\$AB_ASC_EBC

++
FUNCTIONAL DESCRIPTION:

This is the ASCII to EBCDIC translation table, based on
ANSI X3.26 - 1970

All ASCII graphics are translated to their equivalent EBCDIC
graphic except for:

ASCII graphic	EBCDIC graphic
[(left square bracket)	cents sign
! (exclamation point)	short vertical bar
^ (circumflex)	logical not
] (right square bracket)	! (exclamation point)

```
.MACRO $LIB$AB_ASC_EBC
.BYTE ^0000,^0001,^0002,^0003,^0067,^0055,^0056,^0057 :000-007
.BYTE ^0026,^0005,^0045,^0013,^0014,^0015,^0016,^0017 :010-017
.BYTE ^0020,^0021,^0022,^0023,^0074,^0075,^0062,^0046 :020-027
.BYTE ^0030,^0031,^0077,^0047,^0034,^0035,^0036,^0037 :030-037
.BYTE ^0100,^0117,^0177,^0173,^0133,^0154,^0120,^0175 :040-047
.BYTE ^0115,^0135,^0134,^0116,^0153,^0140,^0113,^0141 :050-057
.BYTE ^0360,^0361,^0362,^0363,^0364,^0365,^0366,^0367 :060-067
.BYTE ^0370,^0371,^0172,^0136,^0114,^0176,^0156,^0157 :070-077
.BYTE ^0174,^0301,^0302,^0303,^0304,^0305,^0306,^0307 :100-107
.BYTE ^0310,^0311,^0321,^0322,^0323,^0324,^0325,^0326 :110-117
.BYTE ^0327,^0330,^0331,^0342,^0343,^0344,^0345,^0346 :120-127
.BYTE ^0347,^0350,^0351,^0112,^0340,^0132,^0137,^0155 :130-137
.BYTE ^0171,^0201,^0202,^0203,^0204,^0205,^0206,^0207 :140-147
.BYTE ^0210,^0211,^0221,^0222,^0223,^0224,^0225,^0226 :150-157
.BYTE ^0227,^0230,^0231,^0242,^0243,^0244,^0245,^0246 :160-167
.BYTE ^0247,^0250,^0251,^0300,^0152,^0320,^0241,^0007 :170-177

.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :200-207
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :210-217
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :220-227
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :230-237
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :240-247
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :250-257
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :260-267
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :270-277
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :300-307
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :310-317
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :320-327
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :330-337
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :340-347
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :350-357
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0077 :360-367
.BYTE ^0077,^0077,^0077,^0077,^0077,^0077,^0077,^0377 :370-377

.ENDM
```

.SBTTL \$LIB\$AB_ASC_EBC_REV

FUNCTIONAL DESCRIPTION:

This is the Reversible ASCII to EBCDIC translation table, based on ANSI X3.26 - 1970

All ASCII graphics are translated to their equivalent EBCDIC graphic except for:

ASCII graphic	EBCDIC graphic
[(left square bracket)	cents sign
! (exclamation point)	short vertical bar
^ (circumflex)	logical not
] (right square bracket)	! (exclamation point)

Note that this translation table, unlike LIB\$AB_ASC_EBC, is a one-to-one onto mapping. That is, it has a reverse translation, namely LIB\$AB_EBC_ASC_REV.

```
.MACRO $LIB$AB_ASC_EBC_REV
.BYTE ^X00,^X01,^X02,^X03,^X37,^X2D,^X2E,^X2F : 00-07
.BYTE ^X16,^X05,^X25,^X0B,^X0C,^X0D,^X0E,^X0F : 08-0F
.BYTE ^X10,^X11,^X12,^X13,^X3C,^X3D,^X32,^X26 : 10-17
.BYTE ^X18,^X19,^X3F,^X27,^X1C,^X1D,^X1E,^X1F : 18-1F
.BYTE ^X40,^X4F,^X7F,^X7B,^X5B,^X6C,^X50,^X7D : 20-27
.BYTE ^X4D,^X5D,^X5C,^X4E,^X6B,^X60,^X4P,^X61 : 28-2F
.BYTE ^XF0,^XF1,^XF2,^XF3,^XF4,^XF5,^XF6,^XF7 : 30-37
.BYTE ^XF8,^XF9,^X7A,^X5E,^X4C,^X7E,^X6E,^X6F : 38-3F
.BYTE ^X7C,^XC1,^XC2,^XC3,^XC4,^XC5,^XC6,^XC7 : 40-47
.BYTE ^XC8,^XC9,^XD1,^XD2,^XD3,^XD4,^XD5,^XD6 : 48-4F
.BYTE ^XD7,^XD8,^XD9,^XE2,^XE3,^XE4,^XE5,^XE6 : 50-57
.BYTE ^XE7,^XE8,^XE9,^X4A,^XE0,^X5A,^X5F,^X6D : 58-5F
.BYTE ^X79,^X81,^X82,^X83,^X84,^X85,^X86,^X87 : 60-67
.BYTE ^X88,^X89,^X91,^X92,^X93,^X94,^X95,^X96 : 68-6F
.BYTE ^X97,^X98,^X99,^XA2,^XA3,^XA4,^XA5,^XA6 : 70-77
.BYTE ^XA7,^XA8,^XA9,^XC0,^X6A,^XD0,^XA1,^X07 : 78-7F
.BYTE ^X20,^X21,^X22,^X23,^X24,^X15,^X06,^X17 : 80-87
.BYTE ^X28,^X29,^X2A,^X2B,^X2C,^X09,^X0A,^X1B : 88-8F
.BYTE ^X30,^X31,^X1A,^X33,^X34,^X35,^X36,^X08 : 90-97
.BYTE ^X38,^X39,^X3A,^X3B,^X04,^X14,^X3E,^XE1 : 98-9F
.BYTE ^X41,^X42,^X43,^X44,^X45,^X46,^X47,^X48 : A0-A7
.BYTE ^X49,^X51,^X52,^X53,^X54,^X55,^X56,^X57 : A8-AF
.BYTE ^X58,^X59,^X62,^X63,^X64,^X65,^X66,^X67 : B0-B7
.BYTE ^X68,^X69,^X70,^X71,^X72,^X73,^X74,^X75 : B8-BF
.BYTE ^X76,^X77,^X78,^X80,^X8A,^X8B,^X8C,^X8D : C0-C7
.BYTE ^X8E,^X8F,^X90,^X9A,^X9B,^X9C,^X9D,^X9E : C8-CF
.BYTE ^X9F,^XA0,^XAA,^XAB,^XAC,^XAD,^XAE,^XAF : D0-D7
.BYTE ^XB0,^XB1,^XB2,^XB3,^XB4,^XB5,^XB6,^XB7 : D8-DF
.BYTE ^XB8,^XB9,^XBA,^XBB,^XBC,^XBD,^XBE,^XBF : E0-E7
.BYTE ^XCA,^XCB,^XCC,^XCD,^XCE,^XCF,^XDA,^XDB : E8-EF
.BYTE ^XDC,^XDD,^XDE,^XDF,^XEA,^XEB,^XEC,^XED : F0-F7
.BYTE ^XEE,^XEF,^XFA,^XFB,^XFC,^XFD,^XFE,^XFF : F8-FF
```

;
.ENDM

.SBTTL \$LIB\$AB_CVTPT_0

FUNCTIONAL DESCRIPTION:

This is the packed to overpunch translation table.

```

.MACRO $LIB$AB_CVTPT_0
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7D,^X7B,^X7D,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X41,^X4A,^X41,^X4A,^X41,^X41
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X42,^X4B,^X42,^X4B,^X42,^X42
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X43,^X4C,^X43,^X4C,^X43,^X43
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X44,^X4D,^X44,^X4D,^X44,^X44
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X45,^X4E,^X45,^X4E,^X45,^X45
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X46,^X4F,^X46,^X4F,^X46,^X46
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X47,^X50,^X47,^X50,^X47,^X47
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X48,^X51,^X48,^X51,^X48,^X48
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X49,^X52,^X49,^X52,^X49,^X49
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B
.BYTE ^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B,^X7B

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.ENDM

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.SBTTL \$LIB\$AB_CVTPT_U

..**
: FUNCTIONAL DESCRIPTION:
: ..

This is the packed to unsigned translation table.

```

.MACRO $LIB$AB_CVTPT_U
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X30,^X30,^X30,^X30,^X30,^X30,^X30
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X31,^X31,^X31,^X31,^X31,^X31,^X31
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X32,^X32,^X32,^X32,^X32,^X32,^X32
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X33,^X33,^X33,^X33,^X33,^X33,^X33
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X34,^X34,^X34,^X34,^X34,^X34,^X34
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X35,^X35,^X35,^X35,^X35,^X35,^X35
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X36,^X36,^X36,^X36,^X36,^X36,^X36
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X37,^X37,^X37,^X37,^X37,^X37,^X37
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X38,^X38,^X38,^X38,^X38,^X38,^X38
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X39,^X39,^X39,^X39,^X39,^X39,^X39
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00

```

.ENDM

.SBTTL \$LIB\$AB_CVTPP_0

..**
: FUNCTIONAL DESCRIPTION:
: :
:--

This is the overpunch to packed translation table.

```

.MACRO $LIB$AB CVTPP 0
.BYTE ^X0C,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X0D,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X0C,^X1C,^X2C,^X3C,^X4C,^X5C,^X6C,^X7C
.BYTE ^X8C,^X9C,^X0D,^X00,^X00,^X00,^X00,^X0C
.BYTE ^X00,^X1C,^X2C,^X3C,^X4C,^X5C,^X6C,^X7C
.BYTE ^X8C,^X9C,^X1D,^X2D,^X3D,^X4D,^X5D,^X6D
.BYTE ^X7D,^X8D,^X9D,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X0C,^X00,^X0D,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X0C,^X00,^X0D,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00

```

.ENDM

C
C
C

.SBTTL \$LIB\$AB_CVTPP_U

..**
: FUNCTIONAL DESCRIPTION:

: This is the unsigned to packed translation table.
:--

```

.MACRO $LIB$AB CVTPP U
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X0C,^X1C,^X2C,^X3C,^X4C,^X5C,^X6C,^X7C
.BYTE ^X8C,^X9C,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00
.BYTE ^X00,^X00,^X00,^X00,^X00,^X00,^X00,^X00

```

.ENDM

.SBTTL \$LIB\$AB_EBC_ASC

**
FUNCTIONAL DESCRIPTION:

This is the EBCDIC to ASCII translation table based on
ANSI X3.26 - 1970

All EBCDIC graphics are translated to the identical ASCII
graphic except for:

EBCDIC graphic	ASCII graphic
-----	-----
cents sign	[(left square bracket)
short vertical bar	! (exclamation point)
logical not	^ (circumflex)
! (exclamation point)] (right square bracket)

Untranslatable codes map into ^0134 (The ASCII character '\').
Mapping them into ^0032 (The ASCII Substitute char.) would be
more desirable, but could cause trouble with compatibility with
STREAM-ASCII files under RMS-11 which recognizes ^0032 as
a CONTROL-Z signifying an End-of-file.

```
.MACRO $LIB$AB_EBC_ASC
.BYTE ^0000,^0001,^0002,^0003,^0134,^0011,^0134,^0177 :000-007
.BYTE ^0134,^0134,^0134,^0013,^0014,^0015,^0016,^0017 :010-017
.BYTE ^0020,^0021,^0022,^0023,^0134,^0134,^0010,^0134 :020-027
.BYTE ^0030,^0031,^0134,^0134,^0034,^0035,^0036,^0037 :030-037
.BYTE ^0134,^0134,^0134,^0134,^0134,^0012,^0027,^0033 :040-047
.BYTE ^0134,^0134,^0134,^0134,^0134,^0005,^0006,^0007 :050-057
.BYTE ^0134,^0134,^0026,^0134,^0134,^0134,^0134,^0004 :060-067
.BYTE ^0134,^0134,^0134,^0134,^0024,^0025,^0134,^0032 :070-077
.BYTE ^0040,^0134,^0134,^0134,^0134,^0134,^0134,^0134 :100-107
.BYTE ^0134,^0134,^0133,^0056,^0074,^0050,^0053,^0041 :110-117
.BYTE ^0046,^0134,^0134,^0134,^0134,^0134,^0134,^0134 :120-127
.BYTE ^0134,^0134,^0135,^0044,^0052,^0051,^0073,^0136 :130-137
.BYTE ^0055,^0057,^0134,^0134,^0134,^0134,^0134,^0134 :140-147
.BYTE ^0134,^0134,^0174,^0054,^0045,^0137,^0076,^0077 :150-157
.BYTE ^0134,^0134,^0134,^0134,^0134,^0134,^0134,^0134 :160-167
.BYTE ^0134,^0140,^0072,^0043,^0100,^0047,^0075,^0042 :170-177

.BYTE ^0134,^0141,^0142,^0143,^0144,^0145,^0146,^0147 :200-207
.BYTE ^0150,^0151,^0134,^0134,^0134,^0134,^0134,^0134 :210-217
.BYTE ^0134,^0152,^0153,^0154,^0155,^0156,^0157,^0160 :220-227
.BYTE ^0161,^0162,^0134,^0134,^0134,^0134,^0134,^0134 :230-237
.BYTE ^0134,^0176,^0163,^0164,^0165,^0166,^0167,^0170 :240-247
.BYTE ^0171,^0172,^0134,^0134,^0134,^0134,^0134,^0134 :250-257
.BYTE ^0134,^0134,^0134,^0134,^0134,^0134,^0134,^0134 :260-267
.BYTE ^0134,^0134,^0134,^0134,^0134,^0134,^0134,^0134 :270-277
.BYTE ^0173,^0101,^0102,^0103,^0104,^0105,^0106,^0107 :300-307
.BYTE ^0110,^0111,^0134,^0134,^0134,^0134,^0134,^0134 :310-317
.BYTE ^0175,^0112,^0113,^0114,^0115,^0116,^0117,^0120 :320-327
```

```
.BYTE ^0121,^0122,^0134,^0134,^0134,^0134,^0134,^0134 :330-337  
.BYTE ^0134,^0134,^0123,^0124,^0125,^0126,^0127,^0130 :340-347  
.BYTE ^0131,^0132,^0134,^0134,^0134,^0134,^0134,^0134 :350-357  
.BYTE ^0060,^0061,^0062,^0063,^0064,^0065,^0066,^0067 :360-367  
.BYTE ^0070,^0071,^0134,^0134,^0134,^0134,^0134,^0377 :370-377
```

.ENDM

.SBTTL \$LIB\$AB_EBC_ASC_REV

FUNCTIONAL DESCRIPTION:

This is the Reversible EBCDIC to ASCII translation table based on ANSI X3.26 - 1970

All EBCDIC graphics are translated to the identical ASCII graphic except for:

EBCDIC graphic	ASCII graphic
cents sign	[(left square bracket)
short vertical bar	! (exclamation point)
logical not	^ (circumflex)
! (exclamation point)] (right square bracket)

Note that this translation table, unlike LIB\$AB_EBC_ASC, is a one-to-one onto mapping. That is, it has a reverse translation, namely LIB\$AB_ASC_EBC_REV.

```
.MACRO $LIB$AB_EBC_ASC_REV
.BYTE ^X00,^X01,^X02,^X03,^X9C,^X09,^X86,^X7F : 00-07
.BYTE ^X97,^X8D,^X8E,^X0B,^X0C,^X0D,^X0E,^X0F : 08-0F
.BYTE ^X10,^X11,^X12,^X13,^X9D,^X85,^X08,^X87 : 10-17
.BYTE ^X18,^X19,^X92,^X8F,^X1C,^X1D,^X1E,^X1F : 18-1F
.BYTE ^X80,^X81,^X82,^X83,^X84,^X0A,^X17,^X1B : 20-27
.BYTE ^X88,^X89,^X8A,^X8B,^X8C,^X05,^X06,^X07 : 28-2F
.BYTE ^X90,^X91,^X16,^X93,^X94,^X95,^X96,^X04 : 30-37
.BYTE ^X98,^X99,^X9A,^X9B,^X14,^X15,^X9E,^X1A : 38-3F
.BYTE ^X20,^XA0,^XA1,^XA2,^XA3,^XA4,^XA5,^XA6 : 40-47
.BYTE ^XA7,^XA8,^X5B,^X2E,^X3C,^X28,^X2B,^X21 : 48-4F
.BYTE ^X26,^XA9,^XAA,^XAB,^XAC,^XAD,^XAE,^XAF : 50-57
.BYTE ^X80,^XB1,^X5D,^X24,^X2A,^X29,^X3B,^X5E : 58-5F
.BYTE ^X2D,^X2F,^XB2,^XB3,^XB4,^XB5,^XB6,^XB7 : 60-67
.BYTE ^XB8,^XB9,^X7C,^X2C,^X25,^X5F,^X3E,^X3F : 68-6F
.BYTE ^XBA,^XBB,^XBC,^XBD,^XBE,^XBF,^XC0,^XC1 : 70-77
.BYTE ^XC2,^X60,^X3A,^X23,^X40,^X27,^X3D,^X22 : 78-7F
.BYTE ^XC3,^X61,^X62,^X63,^X64,^X65,^X66,^X67 : 80-87
.BYTE ^X68,^X69,^XC4,^XC5,^XC6,^XC7,^XC8,^XC9 : 88-8F
.BYTE ^XCA,^X6A,^X6B,^X6C,^X6D,^X6E,^X6F,^X70 : 90-97
.BYTE ^X71,^X72,^XCB,^XCC,^XCD,^XCE,^XCF,^XD0 : 98-9F
.BYTE ^XD1,^X7E,^X73,^X74,^X75,^X76,^X77,^X78 : A0-A7
.BYTE ^X79,^X7A,^XD2,^XD3,^XD4,^XD5,^XD6,^XD7 : A8-AF
.BYTE ^XD8,^XD9,^XDA,^XDB,^XDC,^XDD,^XDE,^XDF : B0-B7
.BYTE ^XE0,^XE1,^XE2,^XE3,^XE4,^XE5,^XE6,^XE7 : B8-BF
.BYTE ^X7B,^X41,^X42,^X43,^X44,^X45,^X46,^X47 : C0-C7
.BYTE ^X48,^X49,^XE8,^XE9,^XEA,^XEB,^XEC,^XED : C8-CF
.BYTE ^X7D,^X4A,^X4B,^X4C,^X4D,^X4E,^X4F,^X50 : D0-D7
.BYTE ^X51,^X52,^XEE,^XEF,^XF0,^XF1,^XF2,^XF3 : D8-DF
.BYTE ^X5C,^X9F,^X53,^X54,^X55,^X56,^X57,^X58 : E0-E7
.BYTE ^X59,^X5A,^XF4,^XF5,^XF6,^XF7,^XF8,^XF9 : E8-EF
```

```
.BYTE ^X30,^X31,^X32,^X33,^X34,^X35,^X36,^X37 ; F0-F7  
: .BYTE ^X38,^X39,^XFA,^XFB,^XFC,^XFD,^XFE,^XFF ; F8-FF  
.ENDM
```

```
.SBTTL $LIB$AB_UPCASE - String Uppcase Translate Table
```

```
++  
: FUNCTIONAL DESCRIPTION:
```

```
: LIB$AB_UPCASE is a translate table, suitable for use with  
: a MOVTC instruction, which specified translation of  
: lower case ASCII characters to their upper case equivalent.
```

```
: Only the characters 'a' through 'z' are translated, all  
: other characters translate to themselves.  
:--
```

```
.MACRO $LIB$AB_UPCASE
```

```
I=0
```

```
.REPEAT <^A/a/-0>  
.BYTE I
```

```
I=I+1
```

```
.ENDR  
.REPEAT 26  
.BYTE I-<^A/a/-^A/A/>
```

```
I=I+1
```

```
.ENDR  
.REPEAT <255-^A/z/>  
.BYTE I
```

```
I=I+1
```

```
.ENDR
```

```
.ENDM
```

```
.END
```

```
; End of module LIB$$TABLE_MACROS
```

RTLMACB32 REQ	STRMACROS REQ	RTLOOBBG REQ	RTLPSECT REQ	STRLNK REQ	RTLMACMAR MAR	LIBASCEBC LIS	LIBASTINP LIS	LIBBINTRE LIS	LIBCHAR LIS
					LIBDEF FOR	LIBANASTR LIS	LIBASNMBX LIS	LIBBBCCI LIS	LIBBCHAR LIS
					LIBABUPCA LIS	LIBADDP LIS			
					SIGDEF FOR				
						LIBASCTIM LIS			
					LIBTABMAC MAR		LIBATTACH LIS		
					LIBAZEREV LIS		LIBBSSSI LIS	LIBCALLG LIS	LIBCLICAL LIS
					LIBADDP LIS				