


```

1 0001 0 MODULE LBR_GETPUT ( . GET and PUT routines for librarian
2 0002 0     LANGUAGE (BLISS32),
3 0003 0     IDENT = 'V04-000'
4 0004 0 ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
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28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY:  Library access procedures
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     The VAX/VMS librarian procedures implement a standard access method
38 0038 1     to libraries through a shared, common procedure set.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1     VAX native, user mode.
43 0043 1
44 0044 1 --
45 0045 1
46 0046 1 AUTHOR:  Benn Schreiber
47 0047 1
48 0048 1 CREATION DATE:  June, 1979
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1     V03-U06 GJA0094      Greg Awdziewicz      7-Aug-1984
53 0053 1     - Make the buffers for DCX reduced records larger so that
54 0054 1     records already near the maximum record size can still be
55 0055 1     "reduced" even if they actually get larger because of
56 0056 1     widely disparate modules (eg, adding a message pointer
57 0057 1     object module to a library of normal object modules).

```

58	0058	1	- Replace obj\$c_maxrecsiz with lbr\$c_maxrecsiz.
59	0059	1	
60	0060	1	V03-005 GJA0086 Greg Awdziewicz 14-May-1984
61	0061	1	Record length variable bound to history descriptor
62	0062	1	corrected to be a word (not longword).
63	0063	1	
64	0064	1	V03-004 JWT0114 Jim Teague 20-Apr-1983
65	0065	1	Activate DCXSHR dynamically when needed.
66	0066	1	
67	0067	1	V03-003 JWT0064 Jim Teague 11-Nov-1982
68	0068	1	Enlarged space allocated for DCX records.
69	0069	1	
70	0070	1	V03-002 JWT0062 Jim Teague 28-Oct-1982
71	0071	1	Made DCX record descriptors static.
72	0072	1	
73	0073	1	V03-001 JWT0056 Jim Teague 16-Sep-1982
74	0074	1	Equipped LBRSHR with DCX interface.
75	0075	1	
76	0076	1	V02-118 RPG0118 Bob Grosso 02-Feb-1982
77	0077	1	Fix decr_refs deallocation bug.
78	0078	1	
79	0079	1	V02-117 RPG0117 Bob Grosso 25-Jan-1982
80	0080	1	Complete random access by record rfa.
81	0081	1	
82	0082	1	V02-116 RPG0116 Bob Grosso 15-Jan-1982
83	0083	1	Random access by record rfa.
84	0084	1	Fix history record boundary problem.
85	0085	1	
86	0086	1	V02-115 RPG00115 Bob Grosso 17-Dec-1981
87	0087	1	Enhance update history deletion.
88	0088	1	
89	0089	1	V02-114 RPG00114 Bob Grosso 16-Nov-1981
90	0090	1	Change lbr\$get_record to support locate mode.
91	0091	1	
92	0092	1	V02-113 RPG00113 Bob Grosso 25-Aug-1981
93	0093	1	Add messages to lbr\$get_history and lbr\$put_history.
94	0094	1	
95	0095	1	V02-012 RPG00052 Bob Grosso 30-Jul-1981
96	0096	1	Correct the setting of control indexes.
97	0097	1	Convert messages.
98	0098	1	
99	0099	1	V02-008 RPG00044 Bob Grosso 18-Jun-1981
100	0100	1	Replace lbr\$c_maxluhlen with lbr\$c_maxrecsiz
101	0101	1	Fix delete_data for multiple block spanning records.
102	0102	1	
103	0103	1	V02-007 RPG00043 Bob Grosso 12-Jun-1981
104	0104	1	Comment history code.
105	0105	1	
106	0106	1	V02-006 RPG00042 Bob Grosso 2-Jun-1981
107	0107	1	Correct delete_data to avoid looping on RFA past EOF.
108	0108	1	
109	0109	1	V02-005 RPG00041 Bob Grosso 8-May-1981
110	0110	1	Refine lbr\$get_history and lbr\$put_history.
111	0111	1	
112	0112	1	V02-004 RPG00035 Bob Grosso 22-Apr-1981
113	0113	1	Add lbr\$put_history and lbr\$get_history.
114	0114	1	Remove lbr_rkcache reference.

:	115	0115	1	:
:	116	0116	1	:
:	117	0117	1	:
:	118	0118	1	:
:	119	0119	1	:
:	120	0120	1	:
:	121	0121	1	:
:	122	0122	1	:
:	123	0123	1	--
:	124	0124	1	:
:	125	0125	1	:

V02-003	RPG00006	Bob Grosso	5-Jan-1981
	Correct the BUILTIN declaration		
V02-002	RPG34250	Bob Grosso	16-Dec-1980
	Correct the conversion of module insertion dates		
	entered prior to Version 2 Librarian.		

Declarations

```
127 0126 1 %SBTTL 'Declarations';
128 0127 1 LIBRARY
129 0128 1 'SYSS$LIBRARY:STARLET.L32'; ! System data structures
130 0129 1 REQUIRE
131 0130 1 'PREFIX';
132 0269 1 REQUIRE
133 0270 1 'LBRDEF';
134 0861 1 REQUIRE
135 0862 1 'OLDFMTDEF'; !Old format library structure definitions
136 0958 1
137 0959 1 EXTERNAL ROUTINE
138 0960 1 lbr$load_dcx, ! load dcxshr if not already loaded
139 0961 1 SYSS$FAO : ADDRESSING_MODE (GENERAL), !Formatted ascii output
140 0962 1 lookup_cache : JSB_2, !Lookup disk vbn in cache table
141 0963 1 add_cache : JSB_2, !Add vbn to cache table
142 0964 1 validate_ctl : JSB_1, !Validate library control index
143 0965 1 get_mem : JSB_2, !Allocate dynamic memory
144 0966 1 dealloc_mem : JSB_2, !Deallocate dynamic memory
145 0967 1 find_key, !Find key in index and return position
146 0968 1 mark_dirty, !Mark block dirty
147 0969 1 alloc_block : JSB_2, !Allocate a disk block
148 0970 1 dealloc_block : JSB_1, !Deallocate a disk block
149 0971 1 read_block : JSB_2, !Read disk block
150 0972 1 incr_rfa : JSB_2-NOVALUE, !Update RFA
151 0973 1 find_block : JSB_3, !Locate a block and cache it if not there already
152 0974 1 get_zmem : JSB_2; !Allocate VM and zero it
153 0975 1
154 0976 1 FORWARD ROUTINE
155 0977 1 update_nextrfa : JSB_1, ! Update next RFA in library header
156 0978 1 incr_refcnt, ! Increment module reference count
157 0979 1 decr_refcnt, ! Decrement module reference count
158 0980 1 set_module, ! Read and optionally update module header
159 0981 1 map_blk_to_mem, ! Find/allocate block and map into memory
160 0982 1 delete_data, ! Delete data
161 0983 1 write_record, ! Write record to library
162 0984 1 read_old_record : JSB_2, ! Read record from old format library
163 0985 1 read_record : JSB_2, ! Read record from library
164 0986 1 add_luhrecord, ! Store the LUH record
165 0987 1 delete_luhrecord; ! Skip first luh record and return any freed blocks
166 0988 1
167 0989 1 EXTERNAL
168 0990 1 dcxshr_address,
169 0991 1 dcx_compress_data,
170 0992 1 dcx_expand_data,
171 0993 1 mem$l_maxblk,
172 0994 1 lbr$gl_maxread, ! Max number blocks to read at once
173 0995 1 lbr$gl_rmsstv, ! Return STV on errors here
174 0996 1 lbr$gl_eotdesc : VECTOR [4,BYTE], ! End of text ASCII record
175 0997 1 lbr$gl_control: REF BBLOCK; ! Pointer to control block
176 0998 1
177 0999 1 EXTERNAL LITERAL
178 1000 1 lbr$_emptyhist,
179 1001 1 lbr$_hdrtrunc,
180 1002 1 lbr$_illop,
181 1003 1 lbr$_intrnlerr,
182 1004 1 lbr$_invrfa,
183 1005 1 lbr$_lknptodn,
```

Declarations

```

: 184      1006 1      lbr$_nohistory,
: 185      1007 1      lbr$_normal,
: 186      1008 1      lbr$_reclng,
: 187      1009 1      lbr$_rectrunc,
: 188      1010 1      lbr$_rfapasteof,
: 189      1011 1      lbr$_stillkeys;
: 190      1012 1
: 191      1013 1      ! Replacing uses of obj$_maxrecsiz with lbr$_maxrecsiz requires that
: 192      1014 1      ! they have the same value. Also, provide a larger value for DCX
: 193      1015 1      ! encoded records since they may in fact grow when they are "reduced" --
: 194      1016 1      ! e.g., adding a message pointer object module to an object library.
: 195      1017 1
: 196      U 1018 1      %IF lbr$_maxrecsiz NEQ obj$_maxrecsiz %THEN
: 197      U 1019 1      %ERROR ('lbr$_maxrecsiz is not equivalent to obj$_maxrecsiz')
: 198      1020 1      %FI
: 199      1021 1
: 200      1022 1      LITERAL
: 201      1023 1          lbr$_dcx$_maxrecsiz= 2 * lbr$_maxrecsiz;      ! Allow DCX maximum record size
: 202      1024 1          ! to be larger than normal.
: 203      1025 1
: 204      1026 1      PSECT OWN = $CODE$;      !Own data is all shareable
: 205      1027 1
: 206      1028 1      OWN
: 207      1029 1          fao_old2newdate : countedstring ('!ZW-!AC-19!ZW 00:00:00'),
: 208      1030 1          jan :      countedstring ('JAN'),      !ASCII strings for months **MUST BE ONLY 3 BYTES LONG TO FIT IN A WO
: 209      1031 1          feb :      countedstring ('FEB'),
: 210      1032 1          mar :      countedstring ('MAR'),
: 211      1033 1          apr :      countedstring ('APR'),
: 212      1034 1          may :      countedstring ('MAY'),
: 213      1035 1          jun :      countedstring ('JUN'),
: 214      1036 1          jul :      countedstring ('JUL'),
: 215      1037 1          aug :      countedstring ('AUG'),
: 216      1038 1          sep :      countedstring ('SEP'),
: 217      1039 1          oct :      countedstring ('OCT'),
: 218      1040 1          nov :      countedstring ('NOV'),
: 219      1041 1          dec :      countedstring ('DEC');
: 220      1042 1
: 221      1043 1      BIND
: 222      1044 1          months = jan : VECTOR [ ,LONG];      !Months of year table

```

LBR\$FIND

```

: 224 1045 1 %SBTTL 'LBR$FIND';
: 225 1046 1 GLOBAL ROUTINE lbr$find (control_index, txtrfa) =
: 226 1047 2 BEGIN
: 227 1048 2 |++
: 228 1049 2 | FUNCTIONAL DESCRIPTION:
: 229 1050 2 |
: 230 1051 2 |     This routine performs a lookup on a module given the RFA
: 231 1052 2 |
: 232 1053 2 | Inputs:
: 233 1054 2 |
: 234 1055 2 |     control_index  is the address of a longword containing the
: 235 1056 2 |                   control index for th library.
: 236 1057 2 |     txtrfa         is the address of a 6-byte buffer containing
: 237 1058 2 |                   the module RFA to find.
: 238 1059 2 |
: 239 1060 2 | Outputs:
: 240 1061 2 |
: 241 1062 2 |     The file is positioned to read the module's text
: 242 1063 2 |
: 243 1064 2 | --
: 244 1065 2 |
: 245 1066 2 | MAP
: 246 1067 2 |     txtrfa: REF BBLOCK;           ! Pointer to RFA
: 247 1068 2 |
: 248 1069 2 | LOCAL
: 249 1070 2 |     descrip : BBLOCK [dsc$c_s_bln];
: 250 1071 2 |
: 251 1072 2 | BIND
: 252 1073 2 |     length = descrip [dsc$w_length] : WORD,
: 253 1074 2 |     addr = descrip [dsc$a_pointer] : REF BBLOCK;
: 254 1075 2 |
: 255 1076 2 | perform (validate_ctl (..control_index));      ! Validate control table index
: 256 1077 2 |
: 257 1078 2 | BEGIN
: 258 1079 2 |     BIND
: 259 1080 2 |         header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! Pointer to header
: 260 1081 2 |         context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Pointer to context block
: 261 1082 2 |         eomodrfa = context [ctx$b_eomodrfa] : BBLOCK,      ! End of module RFA
: 262 1083 2 |         readrfa = context [ctx$b_readrfa] : BBLOCK;        ! Next RFA for read
: 263 1084 2 |
: 264 1085 2 |     IF .context [ctx$v_oldlib]                    ! If old format library
: 265 1086 2 |     THEN
: 266 1087 2 |         BEGIN
: 267 1088 2 |             CH$MOVE (rfa$c_length, .txtrfa, readrfa);      ! Set RFA for reading
: 268 1089 2 |             eomodrfa [rfa$t_vbn] = 0;                       ! Disable end of module
: 269 1090 2 |             eomodrfa [rfa$w_offset] = 0;                    ! until after header read
: 270 1091 2 |             perform (read old record (readrfa, descrip));  ! Read and skip header
: 271 1092 2 |             IF .length NEQ omh$c_size
: 272 1093 2 |                 THEN RETURN lbr$_invrfa
: 273 1094 2 |             ELSE
: 274 1095 2 |                 BEGIN
: 275 1096 2 |                     BIND
: 276 1097 2 |                         modsizwords = addr [omh$l_modsiz] : VECTOR [,WORD];
: 277 1098 2 |
: 278 1099 2 |                     CH$MOVE (rfa$c_length, .txtrfa, eomodrfa);
: 279 1100 2 |                     incr_rfa (.mod$izwords [1] + .mod$izwords [0] *
: 280 1101 2 |                             %X'10000', eomodrfa);

```



```

.EXTRN DEALLOC MEM, FIND_KEY
.EXTRN MARK DIRTY, ALLOC_BLOCK
.EXTRN DEALLOC BLOCK, READ_BLOCK
.EXTRN INCR RFA, FIND_BLOCK
.EXTRN GET_ZMEM, DCXSRV_ADDRESS
.EXTRN DCX_COMPRESS_DATA
.EXTRN DCX_EXPAND_DATA
.EXTRN MEMBL_MAXBLK, LBR$GL_MAXREAD
.EXTRN LBR$GC_RMSSTV, LBR$GT_EOTDESC
.EXTRN LBR$GL_CONTROL, LBR$ EMPTYHIST
.EXTRN LBR$ HDRTRUNC, LBR$ ILLOP
.EXTRN LBR$_INTRNLERR, LBR$_INVRFA
.EXTRN LBR$_LKPNOTDON, LBR$_NOHISTORY
.EXTRN LBR$_NORMAL, LBR$_RECLNG
.EXTRN LBR$_RECTRUNC, LBR$_RFAPASTEOP
.EXTRN LBR$_STILLKEYS

```

			OFFC	00000	.ENTRY	LBR\$FIND, Save R2,R3,R4,R5,R6,R7,R8,R9,R10,-;		
		5E	08	C2	00002	SUBL2	#8, SP	1046
		50	04	BC	00005	MOVL	@CONTROL_INDEX, R0	1076
		63		0000G	30	BSBW	VALIDATE_CTL	
		50		50	E9	BLBC	STATUS, 2\$	
		57		0000G	CF	MOVL	LBR\$GL_CONTROL, R0	1080
		56		0A	A0	MOVL	10(R0), R7	
		58		0E	A0	MOVL	14(R0), R6	1081
		A6		22	A6	MOVAB	34(R6), R8	1082
28	3D	04			05	BBC	#5, 4(R6), 1\$	1085
	A6	08			06	MOVC3	#6, @TXTRFA, 40(R6)	1088
					68	CLRL	(R8)	1089
					04	CLRW	4(R8)	1090
		51			6E	MOVAB	DESCRIP, R1	1091
		50			28	MOVAB	40(R6), R0	
					0000V	BSBW	READ OLD RECORD	
		5E			50	BLBC	STATUS, 5\$	
		1C			6E	CMPL	LENGTH, #28	1092
					4A	BNEQ	3\$	
	57	04			02	ADDL3	#2, ADDR, R7	1097
	68	C8			06	MOVC3	#6, @TXTRFA, (R8)	1099
					02	MOVZWL	2(R7), R0	1100
					67	MOVZWL	(R7), R7	
	57				10	ASHL	#16, R7, R7	
					57	ADDL2	R7, R0	
					50	MOVL	R8, R1	
					51	BSBW	INCR_RFA	
					0000G	BRB	4\$	1092
					32			
28	A6	08			06	MOVC3	#6, @TXTRFA, 40(R6)	1106
					6E	MOVAB	DESCRIP, R1	1107
					50	MOVAB	40(R6), R0	
					0000V	BSBW	READ RECORD	
					50	BLBC	STATUS, 5\$	
					26	MOVZBL	60(R7), R0	1108
					50	ADDL2	#16, R0	
					50	CMPL	#0, #16, LENGTH, R0	
50					10	BNEQ	3\$	
	6E				09	MOVL	ADDP, R0	1109
					50	TSTL	4(R0)	
					04			
					04			

LBR_GETPUT
V04=000

LBR\$FIND

C 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(3)

LB
V0

		08	12	0008A		BNEQ	4\$:	
	50	00000000G	8F	D0 0008C	3\$:	MOVL	#LBR\$_INVRFA, R0		:	1110
				04 00093		RET			:	
04	A6		02	88 00094	4\$:	BISB2	#2, 4(R6)		:	1112
	50		01	D0 00098		MOVL	#1, R0		:	1115
				04 0009B	5\$:	RET			:	1117

; Routine Size: 156 bytes, Routine Base: \$CODE\$ + 0048

LBR\$PUT_RECORD

```

298 1118 1 %SBTTL 'LBR$PUT_RECORD';
299 1119 1 GLOBAL ROUTINE lbr$put_record (control_index, bufdesc, txtrfa) =
300 1120 2 BEGIN
301 1121 2
302 1122 2 !++
303 1123 2
304 1124 2 FUNCTIONAL DESCRIPTION:
305 1125 2
306 1126 2 This routine writes the record passed to it out to the library.
307 1127 2
308 1128 2
309 1129 2 CALLING SEQUENCE:
310 1130 2
311 1131 2 status = lbr$put_record (control_index, bufdesc, txtrfa)
312 1132 2
313 1133 2 INPUT PARAMETERS:
314 1134 2
315 1135 2 control_index is the index returned from lbr$ini_control
316 1136 2 bufdesc is the string descriptor for the record
317 1137 2 to be output
318 1138 2
319 1139 2
320 1140 2 OUTPUT PARAMETERS:
321 1141 2
322 1142 2 txtrfa is a pointer to a two-longword array that
323 1143 2 is filled in with the RFA of the record
324 1144 2 (i.e. the module header if first PUT)
325 1145 2
326 1146 2 --
327 1147 2 MAP
328 1148 2 bufdesc : REF BBLOCK, !Pointer to string descriptor
329 1149 2 txtrfa : REF BBLOCK; !Pointer to array
330 1150 2
331 1151 2 LOCAL
332 1152 2 reduce_record,
333 1153 2 localrfa : BBLOCK [dsc$c_s_bln];
334 1154 2
335 1155 2 perform (validate_ctl (..control_index));
336 1156 2
337 1157 2 BEGIN
338 1158 2 BIND
339 1159 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Point to context block
340 1160 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !and header
341 1161 2 ntxptrfa = context [ctx$b_nxtptrfa] : BBLOCK, !RFA for next PUT
342 1162 2 hdnxtrfa = header [lhd$b_nextrfa] : BBLOCK; !Name next RFA
343 1163 2
344 1164 2 IF .context [ctx$v_oldlib] !Cannot write to old library
345 1165 2 OR .context [ctx$v_ronly] ! or read only library
346 1166 2 THEN RETURN lbr$_illop;
347 1167 2
348 1168 2 IF .bufdesc [dsc$w_length] GTRU lbr$c_maxrecsiz !If record length illegal
349 1169 2 THEN RETURN lbr$_reclng; ! then return with error
350 1170 2
351 1171 2 reduce_record = .header[lhd$l_dcxmapvbn] NEQ 0;
352 1172 2
353 1173 2 Create the module header record if this is the first put.
354 1174 2

```

LBR\$PUT_RECORD

```

: 355      1175 3      CH$MOVE (rfa$c_length, ntxptrfa, localrfa);
: 356      1176 3      IF NOT .context [ctx$v_mhdout]          !If module header needs to be written
: 357      1177 4      THEN BEGIN
: 358      1178 4          BIND
: 359      1179 4          mhdlen = .header [lhd$b_mhdusz] + mhd$c_mhdlen; !Length of module header
: 360      1180 4
: 361      1181 4      LOCAL
: 362      1182 4          mhdrec : BBLOCK [lbr$c_maxhdrsiz]; !buffer for module header
: 363      1183 4
: 364      1184 4      CH$FILL (0, lbr$c_maxhdrsiz, mhdrec); !Zero the module header
: 365      1185 4      mhdrec [mhd$b_id] = mhd$c_mhdid; !Set ident
: 366      1186 4      $GETTIM (TIMADR = mhdrec [mhd$l_datim]); !Set in time of insertion
: 367      1187 4      header [lhd$l_updtim] = .mhdrec [mhd$l_datim]; !Set new time into header
: 368      1188 4      header [lhd$l_updtim] + 4 = .(mhdrec [mhd$l_datim] + 4);
: 369      1189 4      CH$MOVE (rfa$c_length, hdnxtrfa, localrfa);
: 370      1190 4      perform (write_record (mhdlen, mhdrec, localrfa, false, .txtrfa)); !write the header
: 371      1191 4      context [ctx$v_mhdout] = true; !No longer need module header
: 372      1192 4      header [lhd$l_modhdrs] = .header [lhd$l_modhdrs] + 1; !Count another module header
: 373      1193 4      update_nextrfa (localrfa); !Update next RFA
: 374      1194 3      END;
: 375      1195 3
: 376      1196 3      IF .reduce_record
: 377      1197 3      THEN
: 378      1198 4          BEGIN
: 379      1199 4          BIND
: 380      1200 4          compress_desc = context[ctx$l_dcxrecdsc]: BBLOCK[dsc$c_s_bln];
: 381      1201 4          if .dcxshr_address eql 0
: 382      1202 4          then
: 383      1203 4              perform (lbr$load_dcx());
: 384      1204 4          compress_desc[dsc$w_length] = lbr_dcx$c_maxrecsiz;
: 385      1205 4          bufdesc[dsc$b_class] = dsc$k_class_s;
: 386      1206 4          bufdesc[dsc$b_dtype] = dsc$k_dtype_t;
: 387      1207 4          perform ((.dcx_compress_data) ( context[ctx$l_dcxctx], .bufdesc, compress_desc, compress_desc[dsc$w_
: 388      P 1208 4          perform (write_record (.compress_desc[dsc$w_length], .compress_desc[dsc$a_pointer],
: 389      1209 4              localrfa, false));
: 390      1210 4          END
: 391      1211 3      ELSE
: 392      P 1212 3          perform (write_record (.bufdesc[dsc$w_length], .bufdesc[dsc$a_pointer],
: 393      1213 3              localrfa, false));
: 394      1214 3
: 395      1215 3          update_nextrfa (localrfa); !Update next RFA
: 396      1216 3      CH$MOVE (rfa$c_length, localrfa, ntxptrfa);
: 397      1217 3      context [ctx$v_hdrdirty] = true; !Flag header is dirty
: 398      1218 3      RETURN ss$normal
: 399      1219 3      END
: 400      1220 1      END;

```

! Of lbr\$put_record

.EXTRN SYSS\$GETTIM

OFFC 0000
SE FF78 CE DE 0002
50 04 BC DO 0007
01 0000G 30 0000B
50 EB 0000E

.ENTRY LBR\$PUT_RECORD, Save R2,R3,R4,R5,R6,R7,R8,- ; 1119
R9,R10,R11
MOVAB -136(SP), SP ;
MOVL @CONTROL_INDEX, R0 ; 1155
BSBW VALIDATE_CTL
BLBS STATUS, T\$

					50	0000G	CF	04	00011			RET			
					58	OE	AO	D0	00012	1\$:		MOVL	LBR\$GL_CONTROL, R0	1159	
					56	OA	AO	D0	00017			MOVL	14(R0), R8		
					5A	04	AB	D0	0001B			MOVL	10(R0), R6	1160	
	04				6A		A8	9E	0001F			MOVAB	4(R8), R10	1164	
							05	E0	00023			BBS	#5, (R10), 2\$		
							6A	95	00027			TSTB	(R10)	1165	
							08	18	00029			BGEQ	3\$		
					50	00000000G	8F	D0	0002B	2\$:		MOVL	#LBR\$_ILLOP, R0	1166	
								04	00032			RET			
					57	08	AC	D0	00033	3\$:		MOVL	BUFDESC, R7	1168	
	0800				8F		67	B1	00037			CMPW	(R7), #2048		
							08	1B	0003C			BLEQU	4\$		
					50	00000000G	8F	D0	0003E			MOVL	#LBR\$_RECLNG, R0	1169	
								04	00045			RET			
						008C	50	D4	00046	4\$:		CLRL	R0	1171	
							C6	D5	00048			TSTL	140(R6)		
							02	13	0004C			BEQL	5\$		
							50	D6	0004E			INCL	R0		
	F8	AD	3E		5B		50	D0	00050	5\$:		MOVL	R0, REDUCE_RECORD		
		4B			A8		06	28	00053			MOV3	#6, 62(R8), LOCALRFA	1175	
					6A		04	E0	00059			BBS	#4, (R10), 6\$	1176	
					59	3C	A6	9A	0005D			MOVZBL	60(R6), R9	1179	
					59		10	C0	00061			ADDL2	#16, R9		
0080	8F				6E		00	2C	00064			MOV3	#0, (SP), #0, #128, MHDREC	1184	
							6E		0006B						
							8F	90	0006C			MOVB	#-83, MHDREC+1	1185	
							08	AE	00071			PUSHAB	MHDREC+8	1186	
					00	00000000G	01	FB	00074			CALLS	#1, SYSSGETTIM		
					34		08	AE	0007B			MOVU	MHDREC+8, 52(R6)	1187	
	F8	AD	4C		A6		06	28	00080			MOV3	#6, 76(R6), LOCALRFA	1189	
							0C	AC	00086			PUSHL	TXRFA	1190	
							7E	D4	00089			CLRL	-(SP)		
							F8	AD	0008B			PUSHAB	LOCALRFA		
							0C	AE	0008E			PUSHAB	MHDREC		
							59	DD	00091			PUSHL	R9		
		0000V					05	FB	00093			CALLS	#5, WRITE_RECORD		
					71		50	E9	00098			BLBC	STATUS, 10\$		
					6A		10	88	0009B			BISB2	#16, (R10)	1191	
							74	A6	0009E			INCL	116(R6)	1192	
					50		F8	AD	000A1			MOVAB	LOCALRFA, R0	1193	
							30	000A5				BSBW	UPDATE_NEXTRFA		
					3B		5B	E9	000A8	6\$:		BLBC	REDUCE_RECORD, 8\$	1196	
					52		5A	A8	000AB			MOVAB	90(R8), R2	1200	
						0000G	CF	D5	000AF			TSTL	DCXSHR_ADDRESS	1201	
							08	12	000B3			BNEQ	7\$		
					0000G		00	FB	000B5			CALLS	#0, LBR\$LOAD_DCX	1203	
					4F		50	E9	000BA			BLBC	STATUS, 10\$		
					62	1000	8F	B0	000BD	7\$:		MOVW	#4096, (R2)	1204	
	02				A7	010E	8F	B0	000C2			MOVW	#270, 2(R7)	1206	
							52	DD	000C8			PUSHL	R2	1207	
							52	DD	000CA			PUSHL	R2		
							57	DD	000CC			PUSHL	R7		
							52	AB	000CE			PUSHAB	82(R8)		
	0000G				DF		04	FB	000D1			CALLS	#4, @DCX_COMPRESS_DATA		
					33		50	E9	000D6			BLBC	STATUS, 10\$		
							7E	D4	000D9			CLRL	-(SP)	1209	

			F8	AD	9F	000DB		PUSHAB	LOCALRFA	:	
			04	A2	DD	000DE		PUSHL	4(R2)	:	
		7E		62	3C	000E1		MOVZWL	(R2), -(SP)	:	
				0B	11	000E4		BRB	9\$:	
				7E	D4	000E6	8\$:	CLRL	-(SP)	:	1213
			F8	AD	9F	000E8		PUSHAB	LOCALRFA	:	
			04	A7	DD	000EB		PUSHL	4(R7)	:	
		7E		67	3C	000EE		MOVZWL	(R7), -(SP)	:	
	0000V	CF		04	FB	000F1	9\$:	CALLS	#4, WRITE RECORD	:	
		13		50	E9	000F6		BLBC	STATUS, 10\$:	
		50	F8	AD	9E	000F9		MOVAB	LOCALRFA, R0	:	1215
				0000V	30	000FD		BSBW	UPDATE NEXT RFA	:	
				06	28	00100		MOV3	#6, LOCALRFA, 62(R8)	:	1216
	3E	A8	F8	AD	08	00106		BISB2	#8, (R10)	:	1217
				6A	88	00109		MOVL	#1, R0	:	1218
				50	01	0010C	10\$:	RET		:	1220

; Routine Size: 269 bytes, Routine Base: \$CODE\$ + 00E4

LBR\$PUT_END

```

: 402 1221 1 %SBTTL 'LBR$PUT_END';
: 403 1222 1 GLOBAL ROUTINE lbr$put_end (control_index) =
: 404 1223 BEGIN
: 405 1224 ++
: 406 1225
: 407 1226 FUNCTIONAL DESCRIPTION:
: 408 1227
: 409 1228 This routine is called to finish putting text into the library.
: 410 1229
: 411 1230
: 412 1231 CALLING SEQUENCE:
: 413 1232
: 414 1233 status = lbr$put_end (control_index)
: 415 1234
: 416 1235 INPUT PARAMETERS:
: 417 1236
: 418 1237 control_index is the control index returned from lbr$ini_control
: 419 1238
: 420 1239 IMPLICIT OUTPUTS:
: 421 1240
: 422 1241 An end of text record is written.
: 423 1242
: 424 1243 --
: 425 1244
: 426 1245 LOCAL
: 427 1246 localrfa : BBLOCK [dsc$c_s_bln];
: 428 1247
: 429 1248 perform (validate_ctl (..control_index)); !Validate control index
: 430 1249 BEGIN
: 431 1250 BIND
: 432 1251 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Get context block address
: 433 1252 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Get header address
: 434 1253 ntxptrfa = context [ctx$b_ntxptrfa] : BBLOCK;
: 435 1254
: 436 1255 IF .context [ctx$v_oldlib] !Error if old library
: 437 1256 OR .context [ctx$v_ony]
: 438 1257 THEN RETURN lbr$_illop;
: 439 1258
: 440 1259 CH$MOVE (rfa$c_length, ntxptrfa, localrfa);
: 441 P 1260 perform (write_record (.lbr$gt_eotdesc [0], lbr$gt_eotdesc [1],
: 442 1261 localrfa, false));
: 443 1262 update_nxttrfa (localrfa); !Update next RFA
: 444 1263 ntxptrfa [rfa$l_vbn] = 0; !Zero next put RFA
: 445 1264 context [ctx$v_mhdirty] = false; !Need module header next PUT
: 446 1265 context [ctx$v_hdrdirty] = true; !flag header is dirty
: 447 1266 END;
: 448 1267 RETURN ss$_normal
: 449 1268 1 END; ' Of lbr$put_end

```

```

OFFC 0000 .ENTRY LBR$PUT_END, Save R2,R3,R4,R5,R6,R7,R8,R9,- : 1222
SE 08 C2 0002 R10,R11 :
50 04 BC D0 0005 SUBL2 #8, SP :
MOVL @CONTROL_INDEX, R0 : 1248

```


			0000G	30	00009	BSBW	VALIDATE CTL	:	
	4A		50	E9	0000C	BLBC	STATUS, 3\$:	
	50		0000G	CF	D0 0000F	MOVL	LBR\$GL_CONTROL, '0	:	1251
	56		0E	A0	D0 00C14	MOVL	14(R0), R6	:	
05	04	A6		05	E0 00018	BBS	#5, 4(R6), 1\$:	1255
			04	A6	95 0001D	TSTB	4(R6)	:	1256
				08	18 00020	BGEQ	2\$:	
		50	00000000G	8F	D0 00022	1\$:	MOVL	#LBR\$_ILLOP, R0	1257
				04	00029	RET		:	
6E	3E	A6		06	28 0002A	2\$:	MOVCS	#6, 62(R6), LOCALRFA	1259
				7E	D4 0002F	CLRL	-(SP)	:	1261
			04	AE	9F 00031	PUSHAB	LOCALRFA	:	
			0000G	CF	9F 00034	PUSHAB	LBR\$GT_EOTDESC+1	:	
		7E	0000G	CF	9A 00038	MOVZBL	LBR\$GT_EOTDESC, -(SP)	:	
	0000V	CF		04	FB 0003D	CALLS	#4, WRITE RECORD	:	
		14		50	E9 00042	BLBC	STATUS, 3\$:	
		50		6E	9E 00045	MOVAB	LOCALRFA, R0	:	1262
			0000V	30	00048	BSBW	UPDATE_NEXTRFA	:	
			3E	A6	D4 00048	CLRL	62(R6)	:	1263
	04	A6		10	8A 0004E	BICB2	#16, 4(R6)	:	1264
	04	A6		08	88 00052	BISB2	#8, 4(R6)	:	1265
		50		01	D0 00056	MOVL	#1, R0	:	1267
				04	00059	3\$:	RET	:	1268

; Routine Size: 90 bytes, Routine Base: \$CODE\$ + 01f1

```

LBR$GET_RECORD
451 1269 1 %SBTTL 'LBR$GET_RECORD';
452 1270 1 GLOBAL ROUTINE lbr$get_record (control_index, inbufdesc, outbufdesc, txtrfa) =
453 1271 2 BEGIN
454 1272 2
455 1273 2 !++
456 1274 2
457 1275 2 FUNCTIONAL DESCRIPTION:
458 1276 2
459 1277 2     Read a record from the library
460 1278 2
461 1279 2 INPUT PARAMETERS:
462 1280 2
463 1281 2     control_index  Address of longword containing valid control index
464 1282 2     inbufdesc      Address of string descriptor for user-supplied buffer
465 1283 2     outbufdesc     (optional) Address of string descriptor for record if locate mode
466 1284 2     txtrfa        (optional) Address of rfa.
467 1285 2                     If empty then return rfa of retrieved record
468 1286 2                     If non-empty then retrieve record located by it.
469 1287 2
470 1288 2 IMPLICIT INPUTS:
471 1289 2
472 1290 2     An lbr$lookup_key or lbr$find must have been done to position to the module
473 1291 2
474 1292 2 !--
475 1293 2
476 1294 2 MAP
477 1295 2     inbufdesc : REF BBLOCK,
478 1296 2     outbufdesc : REF BBLOCK;
479 1297 2
480 1298 2 LOCAL
481 1299 2     status,
482 1300 2     use_call_rfa,                ! remember whether caller supplied an rfa
483 1301 2     descrip : BBLOCK [dsc$c_s_bln];
484 1302 2
485 1303 2 BIND
486 1304 2     context = .lbr$gl_control[lbr$l_ctxptr] : BBLOCK,
487 1305 2     call_rfa = .txtrfa : BBLOCK,    ! caller supplied rfa, or slot to return rfa
488 1306 2     reclen = descrip [dsc$w_length] : WORD,
489 1307 2     recaddr = descrip [dsc$a_pointer];
490 1308 2
491 1309 2 BUILTIN
492 1310 2     NULLPARAMETER;                ! True if parameter not specified
493 1311 2
494 1312 2     perform (validate_ctl (..control_index));    !Validate control index
495 1313 2
496 1314 2     use_call_rfa = (IF (NOT NULLPARAMETER (4) )    ! if caller has supplied a non-zero rfa then use it.
497 1315 2                     THEN (.call_rfa [rfa$l_vbn] NEQ 0)
498 1316 2                     ELSE false);
499 1317 2 BEGIN
500 1318 2     BIND
501 1319 2         context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Name context block
502 1320 2         lrab = .context [ctx$l_recrab] : BBLOCK,
503 1321 2         readrfa = context [ctx$b_readrfa] : BBLOCK,
504 1322 2         header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
505 1323 2
506 1324 2     IF .use_call_rfa
507 1325 2     THEN

```

LBR\$GET_RECORD

```
508 1326 4 BEGIN
509 1327 4 context [ctx$v_lkpdon] = true;
510 1328 4 readrfa [rfa$l_vbn] = .call_rfa [rfa$l_vbn];
511 1329 4 readrfa [rfa$w_offset] = .call_rfa [rfa$w_offset];
512 1330 4 END
513 1331 3 ELSE
514 1332 4 BEGIN
515 1333 5 IF (NOT .context [ctx$v_lkpdon])
516 1334 4 THEN RETURN lbr$ lkpdon;
517 1335 4 IF NOT NULLPARAMETER (4)
518 1336 4 THEN
519 1337 5 BEGIN ! return rfa of retrieved record
520 1338 5 call_rfa [rfa$l_vbn] = .readrfa [rfa$l_vbn];
521 1339 5 call_rfa [rfa$w_offset] = .readrfa [rfa$w_offset];
522 1340 4 END;
523 1341 3 END;
524 1342 3
525 1343 4 status = (IF NOT .context [ctx$v_oldlib]
526 1344 4 THEN read_record ( readrfa, descrip)
527 1345 3 ELSE read_old_record ( readrfa, descrip) );
528 1346 3
529 1347 3 IF .header[lhd$l_dcmapvbn] NEQ 0 AND .status
530 1348 3 THEN
531 1349 4 BEGIN
532 1350 4 BIND
533 1351 4 expand_desc = context[ctx$l_dcxrecdsc] : BBLOCK [dsc$c_s_bln];
534 1352 4 if .dcxshr_address eql 0
535 1353 4 then
536 1354 4 perform(lbr$load_dcx());
537 1355 4 expand_desc[dsc$w_length] = lbr$c_maxrecsiz;
538 1356 4 descrip[dsc$b_dtype] = dsc$k_dtype_t;
539 1357 4 descrip[dsc$b_class] = dsc$k_class_s;
540 1358 4 perform ( (.dcx_expand_data) ( context[ctx$l_dcctx], descrip, expand_desc,
541 1359 4 reclen));
542 1360 4 recaddr = .expand_desc[dsc$a_pointer];
543 1361 3 END;
544 1362 3
545 1363 3 IF .status !If successful read
546 1364 4 THEN BEGIN
547 1365 4 IF .lbr$gl_control [lbr$v_locate] !Locate mode?
548 1366 4 THEN
549 1367 5 BEGIN
550 1368 5 IF NOT NULLPARAMETER (3) !Want buffer length?
551 1369 5 THEN
552 1370 6 BEGIN
553 1371 6 outbufdesc [dsc$w_length] = .reclen; !yes--update descriptor
554 1372 6 outbufdesc [dsc$a_pointer] = .recaddr;
555 1373 5 END;
556 1374 5 END
557 1375 5 ELSE BEGIN
558 1376 5
559 1377 5 CH$MOVE (MIN (.reclen, .inbufdesc [dsc$w_length]),
560 1378 5 .recaddr, .inbufdesc [dsc$a_pointer]);
561 1379 5 IF .reclen GTR .inbufdesc [dsc$w_length]
562 1380 5 THEN status = lbr$ rectrunc;
563 1381 5 IF NOT NULLPARAMETER (3) 'Want buffer length?
564 1382 6 THEN BEGIN
```

```

: 565      1383  6      outbufdesc [dsc$w_length] = .reclen;
: 566      1384  6      outbufdesc [dsc$a_pointer] = .inbufdesc [dsc$a_pointer];
: 567      1385  5      END;
: 568      1386  4      END;
: 569      1387  4      ! if move mode
: 570      1388  4      END
: 571      1389  3      ! if successful read
: 572      1390  3      ELSE IF .status EQL rms$eof !Otherwise, if end of module
: 573      1391  3      THEN context [ctx$v_lkpdon] = false;
: 574      1392  2      END;
: 575      1393  2      RETURN .status
: 576      1394  1      END;

```

! Of lbr\$get_record

			OFFC		00000	.ENTRY		1270	
						LBR\$GET_RECORD, Save R2,R3,R4,R5,R6,R7,R8,-			
						R9,R10,R11			
5E			08	C2	00002	SUBL2 #8, SP			
52	10		AC	D0	00005	MOVL TXRFA, R2		1305	
50		04	BC	D0	00009	MOVL @CONTROL_INDEX, R0		1312	
				30	0000D	BSBW VALIDATE_CTL			
C1				50	00010	BLBS STATUS, T\$			
					04	00013	RET		
04			6C	91	00014	1\$: CMPB (AP), #4		1314	
				12	1F	00017	BLSSU 3\$		
		10	AC	D5	00019	TSTL 16(AP)			
			0D	13	0001C	BEQL 3\$			
			50	D4	0001E	CLRL R0		1315	
			62	D5	00020	TSTL (R2)			
			02	13	00022	BEQL 2\$			
			50	D6	00024	INCL R0			
54			50	D0	00026	2\$: MOVL R0, USE_CALL_RFA			
			02	11	00029	BRB 4\$			
			54	D4	0002B	3\$: CLRL USE_CALL_RFA		1314	
51		0000G	CF	D0	0002D	4\$: MOVL LBR\$GL_CONTROL, R1		1319	
53			0E	A1	00032	MOVL 14(R1), R3			
50			28	A3	9E	00036	MOVAB 40(R3), R0		1321
55			0A	A1	D0	0003A	MOVL 10(R1), R5		1322
11			54	E9	0003E	BLBC USE_CALL_RFA, 5\$		1324	
54		04	A3	9E	00041	MOVAB 4(R3), R4		1327	
64			02	88	00045	BISB2 #2, (R4)			
60			62	D0	00048	MOVL (R2), (R0)		1328	
04	A0	04	A2	B0	0004B	MOVW 4(R2), 4(R0)		1329	
			22	11	00050	BRB 7\$		1324	
54		04	A3	9E	00052	5\$: MOVAB 4(R3), R4		1333	
08	64		01	E0	00056	BBS #1, (R4), 6\$			
	50	00000000G	8F	D0	0005A	MOVL #LBR\$_LKPNOTDON, R0		1334	
				04	00061	RET			
	04		6C	91	00062	6\$: CMPB (AP), #4		1335	
			0D	1F	00065	BLSSU 7\$			
		10	AC	D5	00067	TSTL 16(AP)			
			08	13	0006A	BEQL 7\$			
	62		60	D0	0006C	MOVL (R0), (R2)		1338	
08	04	04	A0	B0	0006F	MOVW 4(R0), 4(R2)		1339	
	64		05	E0	00074	7\$: BBS #5, (R4), 8\$		1343	

51		6E	9E	00078	MOVAB	DESCRIP, R1	1344		
		0000V	30	0007B	BSBW	READ_RECORD			
		06	11	0007E	BRB	9\$			
51		6E	9E	00080	8\$: MOVAB	DESCRIP, R1	1345		
		0000V	30	00053	BSBW	READ_OLD_RECORD			
57		50	D0	00086	9\$: MOVL	R0, STATUS			
	008C	C5	D5	00089	TSTL	140(R5)	1347		
		37	13	0008D	BEQL	12\$			
34		57	E9	0008F	BLBC	STATUS, 12\$			
52	5A	A3	9E	00092	MOVAB	90(R3), R2	1351		
	0000G	CF	D5	00096	TSTL	DCXSHR_ADDRESS	1352		
		08	12	0009A	BNEQ	10\$			
0000G	CF	00	FB	0009C	CALLS	#0, LBR\$LOAD_DCX	1354		
	1A	50	E9	000A1	BLBC	STATUS, 11\$			
	62	0800	8F	B0	000A4	10\$: MOVW	#2048, (R2)	1355	
02	AE	010E	8F	B0	000A9	MOVW	#270, DESCRIP+2	1356	
		4004	8F	BB	000AF	PUSHR	#*M<R2, SP>	1359	
		08	AE	9F	000B3	PUSHAB	DESCRIP		
		52	A3	9F	000B6	PUSHAB	82(R3)		
0000G	DF	04	FB	000B9	CALLS	#4, @DCX_EXPAND_DATA			
	71	50	E9	000BE	11\$: BLBC	STATUS, T8\$			
04	AE	04	A2	D0	000C1	MOVL	4(R2), RECADDR	1360	
	5A	57	E9	000C6	12\$: BLBC	STATUS, 16\$	1363		
	50	0000G	CF	D0	000C9	MOVL	LBR\$GL_CONTROL, R0	1365	
	18	06	A0	E9	000CE	BLBC	6(R0), 13\$		
	03	6C	91	000D2	CMPB	(AP), #3	1368		
		58	1F	000D5	BLSSU	17\$			
		0C	AC	D5	000D7	TSTL	12(AP)		
		53	13	000DA	BEQL	17\$			
	50	0C	AC	D0	000DC	MOVL	OUTBUFDESC, R0	1371	
	60	04	6E	B0	000E0	MOVW	RECLN, (R0)		
04	A0	04	AE	D0	000E3	MOVL	RECADDR, 4(R0)	1372	
		45	11	000E8	BRB	17\$	1365		
	56	08	AC	D0	000EA	13\$: MOVL	INBUFDESC, R6	1377	
	50	6E	3C	000EE	MOVZWL	RECLN, R0			
	50	66	B1	000F1	CMPW	(R6), R0			
		03	1E	000F4	BGEQU	14\$			
	04	04	66	3C	000F6	MOVZWL	(R6), R0		
	BE	50	28	000F9	14\$: MOVW	R0, @RECADDR, @4(R6)	1378		
	66	6E	B1	000FF	CMPW	RECLN, (R6)	1379		
		07	1B	00102	BLEQU	15\$			
	57	00000000G	8F	D0	00104	MOVL	#LBR\$_RECTRUNC, STATUS	1380	
	03	6C	91	0010B	15\$: CMPB	(AP), #3	1381		
		1F	1F	0010E	BLSSU	17\$			
		0C	AC	D5	00110	TSTL	12(AP)		
		1A	13	00113	BEQL	17\$			
	50	0C	AC	D0	00115	MOVL	OUTBUFDESC, R0	1383	
	60	6E	B0	00119	MOVW	RECLN, (R0)			
	04	A0	04	A6	D0	0011C	MOVL	4(R6), 4(R0)	1384
		0C	11	00121	BRB	17\$	1363		
	0001827A	8F	57	D1	00123	16\$: CMPL	STATUS, #98938	1389	
		03	12	0012A	BNEQ	17\$			
	64	02	8A	0012C	BICB2	#2, (R4)	1390		
	50	57	D0	0012F	17\$: MOVL	STATUS, R0	1393		
		04	00132	18\$: RET			1394		

; Routine Size: 307 bytes, Routine Base: \$CODE\$ + 024B

LBR_GETPUT
V04=000

LBR\$GET_RECORD

N 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 20
(6)

LE
VC

LBR\$DELETE_DATA

```

: 578 1395 1 %SBTTL 'LBR$DELETE_DATA';
: 579 1396 1 GLOBAL ROUTINE lbr$delete_data (control_index, txtrfa) =
: 580 1397 2 BEGIN
: 581 1398 2 |++
: 582 1399 2 |
: 583 1400 2 | FUNCTIONAL DESCRIPTION:
: 584 1401 2 |
: 585 1402 2 |     Delete a text module from the library
: 586 1403 2 |
: 587 1404 2 | INPUT PARAMETERS:
: 588 1405 2 |
: 589 1406 2 |     control_index      Address of valid control index
: 590 1407 2 |     txtrfa             Pointer to RFA of text to delete
: 591 1408 2 |
: 592 1409 2 | IMPLICIT OUTPUTS:
: 593 1410 2 |
: 594 1411 2 |     text is deleted
: 595 1412 2 | --
: 596 1413 2 |
: 597 1414 2 perform (validate_ctl(..control_index));
: 598 1415 2
: 599 1416 2 BEGIN
: 600 1417 2     BIND
: 601 1418 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
: 602 1419 2
: 603 1420 2     IF .context [ctx$v_oldlib]           !Can't delete in old library
: 604 1421 2     OR .context [ctx$v_only]          ! or read only
: 605 1422 2     THEN RETURN lbr$_illop;
: 606 1423 2     END;
: 607 1424 2
: 608 1425 2 perform (delete_data (.txtrfa));
: 609 1426 2 RETURN true;
: 610 1427 1 END;

```

!OF lbr\$delete_data

				OFFC 00000		.ENTRY	LBR\$DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,-;	1396
							R9,R10,R11	
		50	04	BC D0 00002		MOVL	@CONTROL_INDEX, R0	1414
				0000G 30 00006		BSBW	VALIDATE_CTL	
		29		50 E9 00009		BLBC	STATUS, 3\$	
		50	0000G	CF D0 0000C		MOVL	LBR\$GL_CONTROL, R0	1418
		50	0E	A0 D0 00011		MOVL	14(R0), R0	
	05	04	A0	05 E0 00015		BBS	#5, 4(R0), 1\$	1420
				04 A0 95 0001A		TSTB	4(R0)	1421
				08 18 0001D		BGEQ	2\$	
		50	00000000G	8F D0 0001F 1\$:		MOVL	#LBR\$_ILLOP, R0	1422
				04 00026		RET		
				08 AC DD 00027 2\$:		PUSHL	TXTRFA	1425
	0000V	CF		01 FB 0002A		CALLS	#1, DELETE_DATA	
		03		50 E9 0002F		BLBC	STATUS, 3\$	
		50		01 D0 00032		MOVL	#1, R0	1426
				04 00035 3\$:		RET		1427

; Routine Size: 54 bytes, Routine Base: \$CODE\$ + 037E

LBR_GETPUT
V04=000

LBR\$DELETE_DATA

C 11
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 22
(7)

LB
V0

delete_data

```

: 612 1428 1 %SBTTL 'delete_data';
: 613 1429 1 GLOBAL ROUTINE delete_data (txtrfa) =
: 614 1430 2 BEGIN
: 615 1431 2 |
: 616 1432 2 | Delete data starting with the given RFA
: 617 1433 2 |
: 618 1434 2 |
: 619 1435 2 ROUTINE decr_refs (start_rfa, end_rfa) =
: 620 1436 2 BEGIN
: 621 1437 2 |
: 622 1438 2 | Local routine to decrement record count for a given vbn. If
: 623 1439 2 | record count goes to zero, deallocate the block.
: 624 1440 2 |
: 625 1441 2 MAP
: 626 1442 2 start_rfa : REF BBLOCK,
: 627 1443 2 end_rfa : REF BBLOCK;
: 628 1444 2
: 629 1445 2
: 630 1446 2 LOCAL
: 631 1447 2 cachentry : REF BBLOCK,
: 632 1448 2 blkadr : REF BBLOCK,
: 633 1449 2 link;
: 634 1450 2
: 635 1451 2 perform (lookup_cache (.start_rfa [rfa$l_vbn], cachentry)); !Find the block
: 636 1452 2 blkadr = .cachentry [cache$l_address]; !Point to it
: 637 1453 2 blkadr [data$b_recs] = .blkadr [data$b_recs] - 1; !Count one less
: 638 1454 2 cachentry [cache$v_dirty] = true; !Mark block as dirty
: 639 1455 2 link = .blkadr [data$l_link]; !Save link to next block
: 640 1456 2 IF .blkadr [data$b_recs] EQL 0 !and if all gone
: 641 1457 2 THEN dealloc_block (.start_rfa [rfa$l_vbn]); !then deallocate the block
: 642 1458 2
: 643 1459 2 IF (.start_rfa [rfa$l_vbn] NEQ .end_rfa [rfa$l_vbn]) !If record spans multiple blocks
: 644 1460 2 THEN
: 645 1461 2 IF (.link NEQ .end_rfa [rfa$l_vbn]) !Spans more than two blocks
: 646 1462 2 THEN
: 647 1463 2 BEGIN
: 648 1464 2 LOCAL
: 649 1465 2 start_rfa : BBLOCK [rfa$c_length];
: 650 1466 2 start_rfa [rfa$l_vbn] = .link;
: 651 1467 2 decr_refs (start_rfa, .end_rfa);
: 652 1468 2 END
: 653 1469 2 ELSE !Spans two blocks
: 654 1470 2 IF .end_rfa [rfa$w_offset] NEQ data$c_data !and does not end at end of previous block
: 655 1471 2 THEN decr_refs (.end_rfa, .end_rfa); !then decrement ref count in ending block
: 656 1472 2 RETURN true;
: 657 1473 2 END; !Of dec_recs

```

OFFC 00000 DECR_REFS:

SE	0C	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1435
51	6E	9E	00005	SUBL2	#12, SP	: 1451
50	04	BC	D0 00008	MOVAB	CACHENTRY, R1	: 1451
			0000G 30 0000C	MOVL	@STARTRFA, R0	: 1451
				BSBW	LOOKUP_CACHE	: 1451

delete_data

```

: 685      1501 2   THEN RETURN lbr$ invrfa;           !and return error if not
: 686      1502 2   !IF .addr [mhd$l_refcnt] NEQ 0      !There should be no other keys
: 687      1503 2   THEN RETURN lbr$ stillkeys;      !still pointing at the data
: 688      1504 2   decrefs (recrfa, localrfa);     !Decrement record counts
: 689      1505 2   !
: 690      1506 2   ! Read the text until end, deleteing empty blocks
: 691      1507 2   !
: 692      1508 2   CHSMOVE (rfa$c_length, localrfa, recrfa); !Save RFA of first data record
: 693      1509 2   WHILE (read_status = read_record (localrfa, descrip)) NEQ rms$ eof
: 694      1510 3   DO BEGIN
: 695      1511 3   IF NOT .read_status THEN RETURN .read_status; !Avoid looping on read error
: 696      1512 3   decrefs (recrfa, localrfa);      !Decrement record counts
: 697      1513 3   CHSMOVE (rfa$c_length, localrfa, recrfa); !Copy RFA of next record
: 698      1514 3   END;
: 699      1515 2   !
: 700      1516 2   decrefs (recrfa, localrfa);     !Discount end of file record too
: 701      1517 2   !
: 702      1518 2   header [lhd$l_modhdrs] = .header [lhd$l_modhdrs] - 1; !One less module header
: 703      1519 2   IF .header [lhd$l_modhdrs] EQL 0  !If that was the last one,
: 704      1520 3   THEN BEGIN
: 705      1521 3   hdrnxtrfa [rfa$l_vbn] = .header [lhd$l_hipreal] + 1; !Reset next VBN
: 706      1522 3   hdrnxtrfa [rfa$w_offset] = 0;    !And offset
: 707      1523 3   END;
: 708      1524 2   context [ctx$v_hdrdirty] = true; !flag header is dirty
: 709      1525 2   RETURN true
: 710      1526 1   END;                               ! Of delete_data

```

	OFFC	00000		.ENTRY	DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,R9,- ;	
	5E		18 C2 00002	SUBL2	#24, SP	
	50	0000G	CF D0 00005	MOVL	LBR\$GL_CONTROL, R0	1488
	56	0A	A0 7D 0000A	MOVQ	10(R0), R6	
	59	4C	A6 9E 0000E	MOVAB	76(R6), R9	1489
08	A7		05 E1 00012	BBC	#5, 4(R7), 1\$	1494
	50	00000000G	8F D0 00017	MOVL	#LBR\$_ILLOP, R0	1495
			04 0001E	RET		
10	AE	04	BC 06 28 0001F	MOVC3	#6, @TXTRFA, LOCALRFA	1497
08	AE	04	BC 06 28 00025	MOVC3	#6, @TXTRFA, RECRFA	1498
	51		6E 9E 0002B	MOVAB	DESCRIP, R1	1499
	50	10	AE 9E 0002E	MOVAB	LOCALRFA, R0	
			0000V 30 00032	BSBW	READ RECORD	
	6D		50 E9 00035	BLBC	STATOS, 6\$	
	50	04	AE D0 00038	MOVL	ADDR, R0	1500
	AD	8F	01 A0 91 0003C	CMPB	1(R0), #173	
			08 13 00041	BEQL	2\$	
	50	00000000G	8F D0 00043	MOVL	#LBR\$_INVRFA, R0	1501
			04 0004A	RET		
		04	A0 D5 0004B	TSTL	4(R0)	1502
			08 13 0004E	BEQL	3\$	
	50	00000000G	8F D0 00050	MOVL	#LBR\$_STILLKEYS, R0	1503
			04 00057	RET		
	10	AE	9F 00058	PUSHAB	LOCALRFA	1504
	0C	AE	9F 0005B	PUSHAB	RECRFA	

delete_data

08	AE	FF43 10	CF AE 51 50		02 06 6E AE	FB 28 9E 9E	0005E 00063 00069 0006C	CALLS MOV C3 MOV AB MOV AB	#2, DECR REFS #6, LOCALRFA, RECRFA DESCRIP, R1 LOCALRFA, R0	:	1508 1509
		0001827A	58 8F	10	0000V 50 58 07	D0 D1 13 E8	00070 00073 00076 0007D	BSBW MOVL Cmpl BEQL	READ RECORD R0, READ STATUS READ_STATUS, #98938 4\$:	
			D6 50		58 58	E8 D0	0007F 00082	BLBS MOVL	READ_STATUS, 3\$ READ_STATUS, R0	:	1511
				10	AE	9F	00085 00086	RET PUSHAB		:	1516
		FF15	CF	0C	AE	9F	00089	PUSHAB	LOCALRFA RECRFA	:	
				74	A6	D7	0008C 00091	CALLS DECL	#2, DECR_REFS 116(R6)	:	1518 1519
69	5E	A6	A6		08	12	00094	BNEQ	5\$:	1521
				04	A9	B4	00096 0009B	ADDL3 CLRW	#1, 94(R6), (R9) 4(R9)	:	1522 1524
	04	A7	A7		08	88	0009E	BISB2	#8, 4(R7)	:	1525
		50	50		01	D0	000A2	MOVL	#1, R0	:	1526
					04	000A5	6\$:	RET		:	

; Routine Size: 166 bytes, Routine Base: \$CODE\$ + 040E

write_record

```

: 712 1527 1 %SBTTL 'write_record';
: 713 1528 1 GLOBAL ROUTINE write_record (bytcnt, addr, writerfa, rewrite, retrfa) =
: 714 1529 2 BEGIN
: 715 1530 2
: 716 1531 2 This routine does the actual output to the library
: 717 1532 2 Inputs:
: 718 1533 2
: 719 1534 2 bytcnt = Number of bytes in record
: 720 1535 2 addr = Address of record
: 721 1536 2 writerfa = RFA to store record in file
: 722 1537 2 rewrite = true if rewriting previous record
: 723 1538 2 retrfa (optional) = Address to receive RFA of record
: 724 1539 2 (the requested RFA may be modified)
: 725 1540 2
: 726 1541 2 ROUTINE next_block (lastblkadr, rfa, rewrite, newblkadr) =
: 727 1542 3 BEGIN
: 728 1543 3
: 729 1544 3 Local routine to map the next block into memory and
: 730 1545 3 handle the links.
: 731 1546 3
: 732 1547 3 MAP
: 733 1548 3 lastblkadr : REF BBLOCK,
: 734 1549 3 rfa : REF BBLOCK,
: 735 1550 3 newblkadr : REF BBLOCK;
: 736 1551 3
: 737 1552 3 LOCAL
: 738 1553 3 newblock : REF BBLOCK,
: 739 1554 3 cachentry : REF BBLOCK;
: 740 1555 3
: 741 1556 3 IF .rewrite !If rewriting the record
: 742 1557 4 THEN BEGIN
: 743 1558 4 rfa [rfa$l_vbn] = .lastblkadr [data$l_link];!link to next block
: 744 1559 4 rfa [rfa$w_offset] = data$c_data;
: 745 1560 3 END;
: 746 1561 3 update_nextrfa (.rfa); !Update next RFA
: 747 1562 3 perform (map_blk_to_mem (.rfa, .rewrite, .newblkadr, !Bring block into memory
: 748 1563 3 cachentry));
: 749 1564 3 newblock = .newblkadr; !Get memory address
: 750 1565 3 IF NOT .rewrite !If writing (not rewriting)
: 751 1566 3 THEN newblock [data$b_recs] = 1; !then this is first record in block
: 752 1567 3 update_nextrfa (.rfa); !Update next RFA (map_blk_to_mem
: 753 1568 3 may modify RFA if needed)
: 754 1569 3 cachentry [cache$v_dirty] = true; !Mark block as dirty
: 755 1570 3 IF NOT .rewrite !Unless rewriting the block
: 756 1571 3 THEN lastblkadr [data$l_link] = .cachentry [cache$l_vbn];!Then set the link in last block
: 757 1572 3 RETURN true
: 758 1573 2 END; !Of next_block

```

OFFC 0000 NEXT_BLOCK:

SE	0C	04	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	:	1541
OC	0C	AC	E9	00005	SUBL2	#4, SP	:	1556
50	04	AC	7D	00009	BLBC	REWRITE, 1\$:	1558
					MOVQ	LASTBLKADR, R0	:	

04	61	02	A0	D0	0000D	MOVL	2(R0), (R1)		
	A1		06	B0	00011	MOVW	#6, 4(R1)		1559
	50	08	AC	D0	00015	MOVL	RFA, R0		1561
			0000V	30	00C19	BSBW	UPDATE_NEXTRFA		
	7E		5E	DD	0001C	PUSHL	SP		1563
		0C	AC	7D	0001E	MOVQ	REWRITE, -(SP)		
		08	AC	DD	00022	PUSHL	RFA		
0000V	CF		04	FB	00025	CALLS	#4, MAP_BLK_TO_MEM		
	29		50	E9	0002A	BLBC	STATUS, 4\$		
	50	10	BC	D0	0002D	MOVL	@NEWBLKADR, NEWBLOCK		1564
	03	0C	AC	E8	00031	BLBS	REWRITE, 2\$		1565
	60		01	90	00035	MOVB	#1, (NEWBLOCK)		1566
	50	08	AC	D0	00038	MOVL	RFA, R0		1567
			0000V	30	0003C	BSBW	UPDATE_NEXTRFA		
	51		6E	D0	0003F	MOVL	CACHENTRY, R1		1569
0C	A1		01	88	00042	BISB2	#1, 12(R1)		
	09	0C	AC	E8	00046	BLBS	REWRITE, 3\$		1570
	50	04	AC	D0	0004A	MOVL	LASTBLKADR, R0		1571
02	A0	04	A1	D0	0004E	MOVL	4(R1), 2(R0)		
	50		01	D0	00053	MOVL	#1, R0		1572
			04	00056	4\$:	RET			1573

: Routine Size: 87 bytes. Routine Base: \$CODE\$ + 04B4

```

759 1574 2 |
760 1575 2 | Main body of write_record
761 1576 2 |
762 1577 2 | MAP
763 1578 2 |   writerfa : REF BBLOCK;           !Pointer to RFA to write at
764 1579 2 | LOCAL
765 1580 2 |   bytes,
766 1581 2 |   blkadr : REF BBLOCK,           !Pointer to disk block in memory
767 1582 2 |   movecount,
768 1583 2 |   cachentry : REF BBLOCK,
769 1584 2 |   bufptr;
770 1585 2 |
771 1586 2 | BIND
772 1587 2 |   blkvector = blkadr : REF VECTOR [,BYTE],
773 1588 2 |   header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !point to the header
774 1589 2 |   hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK, !name next RFA part
775 1590 2 |   context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
776 1591 2 |
777 1592 2 | BUILTIN
778 1593 2 |   NULLPARAMETER;                ! True if parameter not specified
779 1594 2 |
780 1595 2 |   bytes = .bytcnt;               !and the byte count
781 1596 2 |   bufptr = .addr;               !Point to the data buffer
782 1597 2 |   IF .writerfa [rfa$l_vbn] GTRU .hdrnxtrfa [rfa$l_vbn] !Check for illegal vbn request
783 1598 2 |     THEN RETURN lbr$r_fapasteof;
784 1599 2 |   perform (map_blk_to_mem (.writerfa, .rewrite, blkadr, cachentry)); !Map block
785 1600 2 |   cachentry [cache$v_dirty] = true; !Mark block as dirty
786 1601 2 |   IF NOT .rewrite                !Unless rewriting the record
787 1602 2 |     THEN blkadr [data$b_recs] = .blkadr [data$b_recs] + 1; ! then count another record in block
788 1603 2 |   update_nextrfa (.writerfa);    !Update next RFA
789 1604 2 |
790 1605 2 | DO BEGIN

```

write_record

```

791 1606 3
792 1607 3 IF .bytes EQL .bytcnt !If this is first time in here
793 1608 4 THEN BEGIN !then we need to set the byte count
794 1609 4 IF .writerfa [rfa$w_offset] EQL 0 !If just went to new page
795 1610 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); ! then get next block in
796 1611 4 IF NOT NULLPARAMETER (5) ! If retrfa specified,
797 1612 4 THEN ! then return to caller
798 1613 4 CHSMOVE (rfa$c_length, .writerfa, .retrfa);
799 1614 5 BEGIN
800 1615 5 BIND
801 1616 5 bytecount = blkvector [.writerfa [rfa$w_offset]] : WORD; !Name the spot where it goes
802 1617 5 bytecount = .bytcnt; !Set the byte count
803 1618 4 END;
804 1619 4 incr_rfa (2, .writerfa); !Bump the RFA
805 1620 4 update_nextrfa (.writerfa); !Update next RFA
806 1621 4 IF .writerfa [rfa$w_offset] EQL 0 !gone to new block?
807 1622 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); !yes--bring in the block
808 1623 3 END; !bytes eql bytcnt
809 1624 3 movecount = MINU (.bytes, data$c_length - .writerfa [rfa$w_offset]); !Figure length of move
810 1625 3 CHSMOVE (.movecount, .bufptr, blkvector [.writerfa [rfa$w_offset]]); !and move it in
811 1626 3 incr_rfa (.movecount, .writerfa); !increment RFA
812 1627 3 update_nextrfa (.writerfa); !Update next RFA
813 1628 3 bufptr = .bufptr + .movecount; !update the pointer
814 1629 3 bytes = .bytes - .movecount; !and bytes to go
815 1630 3 IF .writerfa [rfa$w_offset] EQL 0 !going to new page?
816 1631 4 THEN BEGIN
817 P 1632 4 perform (next_block (.blkadr, !yes--bring next page in
818 1633 4 .writerfa, .rewrite, blkadr));
819 1634 4 IF .bytes EQL 0 !However, if done with record
820 1635 4 AND NOT .rewrite ! and not rewriting record
821 1636 4 THEN blkadr [data$b_recs] = 0; ! then really no records in there yet
822 1637 3 END;
823 1638 3 END !End of repeat loop
824 1639 2 UNTIL .bytes EQL 0; !End of repeat loop
825 1640 2
826 1641 2 RETURN true
827 1642 1 END; !Of write_record

```

			OFFC 00000		.ENTRY WRITE RECORD, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	1528
					R10,RT1	
		5B	0000V	CF 9E 00002	MOVAB UPDATE_NEXTRFA, R11	
		5E		08 C2 00007	SUBL2 #8, SP	
		50	0000G	CF D0 0000A	MOVL LBR\$GL CONTROL, R0	1588
51	OA	A0	0000004C	8F C1 0000F	ADDL3 #76, 10(R0), R1	1589
		56	04	AC D0 00018	MOVL BYTCNT, BYTES	1595
		5A	08	AC D0 0001C	MOVL ADDR, BUFPTR	1596
		57	0C	AC D0 00020	MOVL WRITERFA, R7	1597
		61		67 D1 00024	CML (R7), (R1)	
				08 1B 00027	BLEQU 1\$	
		50	00000000G	8F D0 00029	MOVL #LBR\$_RFAPASTE0F, R0	1598
				04 00030	RET	
				5E DD 00031 1\$:	PUSHL SP	1599
			08	AE 9F 00033	PUSHAB BLKADR	

	59	10	AC	DO	00036	MOVL	REWRITE, R9		
		0280	8F	BB	0003A	PUSHR	#*M<R7,R9>		
0000V	CF		04	FB	0003E	CALLS	#4, MAP_BLK_TO_MEM		
	6C		50	E9	00043	BLBC	STATUS, 6\$		
	50		6E	DO	00046	MOVL	CACHENTRY, R0		1600
	OC		01	88	00049	BISB2	#1, 12(R0)		
	03		59	E8	0004D	BLBS	R9, 2\$		1601
		04	BE	96	00050	INCB	@BLKADR		1602
	50		57	DO	00053	MOVL	R7, R0		1603
			6B	16	00056	JSB	UPDATE_NEXTRFA		
	04		AC	56	D1	00058	3\$: CMPL	BYTES, BYTCNT	1607
				57	12	0005C	BNEQ	7\$	
		04	A7	B5	0005E	TSTW	4(R7)		1609
			12	12	00061	BNEQ	4\$		
		04	AE	9F	00063	PUSHAB	BLKADR		1610
		0280	8F	BB	00066	PUSHR	#*M<R7,R9>		
		10	AE	DD	0006A	PUSHL	BLKADR		
FF37	CF		04	FB	0006D	CALLS	#4, NEXT_BLOCK		
	3D		50	E9	00072	BLBC	STATUS, 8\$		
	05		6C	91	00075	4\$: CMPB	(AP), #5		1611
			0A	1F	00078	BLSSU	5\$		
		14	AC	D5	0007A	TSTL	20(AP)		
			05	13	0007D	BEQL	5\$		
14	BC		67	06	28	0007F	MOVC3	#6, (R7), @RETRFA	1613
		04	A7	3C	00084	5\$: MOVZWL	4(R7), R0		1616
		04	AE	C0	00088	ADDL2	BLKVECTOR, R0		
		04	AC	B0	0008C	MOVW	BYTCNT, (R0)		1617
			57	DO	00090	MOVL	R7, R1		1619
			50	02	DO	00093	MOVL	#2, R0	
			50	0000G	30	00096	BSBW	INCR RFA	
			57	DO	00099	MOVL	R7, R0		1620
			6B	16	0009C	JSB	UPDATE_NEXTRFA		
		04	A7	B5	0009E	TSTW	4(R7)		1621
			12	12	000A1	BNEQ	7\$		
		04	AE	9F	000A3	PUSHAB	BLKADR		1622
		0280	8F	BB	000A5	PUSHR	#*M<R7,R9>		
		10	AE	DD	000AA	PUSHL	BLKVECTOR		
FEF7	CF		04	FB	000AC	CALLS	#4, NEXT_BLOCK		
	65		50	E9	000B2	6\$: BLBC	STATUS, T1\$		
	51		04	A7	3C	000B5	7\$: MOVZWL	4(R7), R1	1624
51	00000200		8F	51	C3	000B9	SUBL3	R1, #512, R1	
			50	56	DO	000C1	MOVL	BYTES, R0	
			50	50	D1	000C4	CMPL	R0, R1	
			51	03	1B	000C7	BI EQU	8\$	
			50	51	DO	000C9	MOVL	R1, R0	
			58	50	DO	000CC	8\$: MOVL	R0, MOVECOUNT	
		04	A7	3C	000CF	MOVZWL	4(R7), R0		1625
		04	AE	C0	000D3	ADDL2	BLKVECTOR, R0		
60			6A	58	28	000D7	MOVC3	MOVECOUNT, (BUFPTR), (R0)	
			51	57	DO	000DB	MOVL	R7, R1	1626
			50	58	DO	000DE	MOVL	MOVECOUNT, R0	
			50	0000G	30	000E1	BSBW	INCR RFA	
			57	DO	000E4	MOVL	R7, R0		1627
			6B	16	000E7	JSB	UPDATE_NEXTRFA		
			5A	58	C0	000E9	ADDL2	MOVECOUNT, BUFPTR	1628
			56	58	C2	000EC	SUBL2	MOVECOUNT, BYTES	1629
		04	A7	B5	000EF	TSTW	4(R7)		1630

			1C	12	000F2		BNEQ	9\$:	
		04	AE	9F	000F4		PUSHAB	BLKADR	:	1633
		0280	8F	BB	000F7		PUSHR	#*M<R7,R9>	:	
		10	AE	DD	000FB		PUSHL	BLKVECTOR	:	
FEA6	CF		04	FB	000FE		CALLS	#4, NEXT_BLOCK	:	
	14		50	E9	00103		BLBC	STATUS, T1\$:	
			56	D5	00106		TSTL	BYTES	:	1634
			06	12	00108		BNEQ	9\$:	
	03		59	E8	0010A		BLBS	R9, 9\$:	1635
		04	BE	94	0010D		CLRB	@BLKADR	:	1636
			56	D5	00110	9\$:	TSTL	BYTES	:	1639
			03	13	00112		BEQL	10\$:	
		FF41	31	00114			BRW	3\$:	
	50		01	D0	00117	10\$:	MOVL	#1, R0	:	1641
			04	0011A	11\$:		RET		:	1642

; Routine Size: 283 bytes, Routine Base: \$CODE\$ + 050B

```
read_record
: 829      1643  1 %SBTTL 'read_record';
: 830      1644  1 GLOBAL ROUTINE read_record (readrfa, descrip) : JSB_2 =
: 831      1645  2 BEGIN
: 832      1646  2 +-
: 833      1647  2 | This routine does the actual input from the library
: 834      1648  2 |
: 835      1649  2 | Inputs:
: 836      1650  2 |
: 837      1651  2 |     readrfa      Address of RFA to read from
: 838      1652  2 |     descrip      address of string descriptor to return record description
: 839      1653  2 |
: 840      1654  2 | Outputs:
: 841      1655  2 |
: 842      1656  2 |     record is read, descriptor returned in descrip
: 843      1657  2 |     readrfa is updated
: 844      1658  2 |
: 845      1659  2 | --
: 846      1660  2 |
: 847      1661  2 | MAP
: 848      1662  2 |     readrfa : REF BBLOCK,
: 849      1663  2 |     descrip : REF BBLOCK;
: 850      1664  2 |
: 851      1665  2 | LOCAL
: 852      1666  2 |     blkadr : REF BBLOCK,           !Pointer to disk block in memory
: 853      1667  2 |     cachentry : REF BBLOCK,       !Pointer to cache entry for block
: 854      1668  2 |     movecount,
: 855      1669  2 |     bytcnt,
: 856      1670  2 |     bufptr;
: 857      1671  2 |
: 858      1672  2 | BIND
: 859      1673  2 |     blkvector = blkadr : REF VECTOR [, BYTE],
: 860      1674  2 |     context = lbr$gl_control [lbr$l_ctxptr] : REF BBLOCK;
: 861      1675  2 |
: 862      1676  2 | perform (map blk to mem (.readrfa, true, blkadr, cachentry));
: 863      1677  2 | IF .readrfa [rfa$w_offset] EQL 0           !Starting new block?
: 864      1678  2 |     THEN readrfa [rfa$w_offset] = data$c_data; !start at top of block
: 865      1679  2 |
: 866      1680  2 | BEGIN
: 867      1681  3 | BIND
: 868      1682  3 |     header = .lbr$gl_control[lbr$l_hdrptr]: BLOCK [, BYTE],
: 869      1683  3 |     bytcount = blkvector [.readrfa [rfa$w_offset]] : WORD; !Name bytcount
: 870      1684  3 | LOCAL
: 871      1685  3 |     maxrecsiz;           ! Maximum record size.
: 872      1686  3 |     descrip [dsc$w_length] = .bytcount; ! Return byte count to caller.
: 873      1687  3 |     IF .header[lhd$l_dcxmapvbn] EQL 0 THEN ! If not a DCX library
: 874      1688  3 |         maxrecsiz = [lbr$c_maxrecsiz] ! use normal maxrecsize,
: 875      1689  3 |     ELSE ! if DCX
: 876      1690  3 |         maxrecsiz = lbr_dcx$c_maxrecsiz; ! use larger value.
: 877      1691  3 |     IF .bytcount GTRU .maxrecsiz ! Make sure it's really a record
: 878      1692  3 |         THEN RETURN lbr$ invrfa; ! and return error if not
: 879      1693  3 |     IF .bytcount+.readrfa [rfa$w_offset] + 2 LEQU data$c_length !If record on one block
: 880      1694  4 |     THEN BEGIN
: 881      1695  4 |         descrip [dsc$a_pointer] = blkvector [.readrfa [rfa$w_offset]] + 2; !return the address
: 882      1696  4 |         incr_rfa (.descrip [dsc$w_length] + 2, .readrfa); !increment RFA
: 883      1697  4 |         IF .readrfa [rfa$w_offset] EQL 0 !If went to next block
: 884      1698  5 |         THEN BEGIN
: 885      1699  5 |             readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !Link to next block
```

read_record

```

886 1700 5      readrfa [rfa$w_offset] = data$c_data;
887 1701 4      END;
888 1702 4      END
889 1703 4      |
890 1704 4      | Record is split across multiple blocks
891 1705 4      |
892 1706 4      ELSE BEGIN
893 1707 4      incr_rfa (2, .readrfa);          !skip the byte count
894 1708 4      IF .readrfa [rfa$w_offset] EQL 0    ! and if went to new block
895 1709 5      THEN BEGIN
896 1710 5      readrfa [rfa$l_vbn] = .blkadr [data$l_link];    !Link to next block
897 1711 5      readrfa [rfa$w_offset] = data$c_data;
898 1712 4      END;
899 1713 4
900 1714 4      IF .context [ctx$l_readbuf] EQL 0          !If no buffer allocated
901 1715 4      THEN perform (get_mem (.maxrecsiz, context [ctx$l_readbuf]));
902 1716 4      descrip [dsc$a_pointer] = .context [ctx$l_readbuf];    !Return address to caller
903 1717 4      bufptr = .context [ctx$l_readbuf];          !Init buffer pointer
904 1718 4      bytcnt = .bytcnt;                          !Set up byte count
905 1719 5      DO BEGIN                                  !Read whole record into buffer
906 1720 5      perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
907 1721 5      movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
908 1722 5      bufptr = CH$MOVE (.movecount,
909 1723 5      blkvector [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
910 1724 5      bytcnt = .bytcnt - .movecount;            !Update bytes left to go
911 1725 5      incr_rfa (.movecount, .readrfa);          !Update RFA
912 1726 5      IF .readrfa [rfa$w_offset] EQL 0          !If went to new page
913 1727 6      THEN BEGIN
914 1728 6      readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !next block
915 1729 6      readrfa [rfa$w_offset] = data$c_data;
916 1730 5      END;
917 1731 5      END
918 1732 4      UNTIL .bytcnt EQL 0;
919 1733 3      END;
920 1734 2      END;
921 1735 2      |
922 1736 2      | Check to see if this is the end of text record, and return
923 1737 2      | rms$_eof if so.
924 1738 2      |
925 1739 2      |
926 1740 2      IF .descrip [dsc$w_length] EQL .lbr$gt_eotdesc [0]    !If the length is correct
927 1741 2      AND CH$EQL (.descrip [dsc$w_length], .descrip [dsc$a_pointer], ! and its an eof record
928 1742 2      .lbr$gt_eotdesc [0], lbr$gt_eotdesc [1])
929 1743 2      THEN RETURN rms$_eof    !then it is end of file
930 1744 2      ELSE RETURN true      !otherwise return good record
931 1745 1      END;

```

! Of read_record

	OFFC	8F	BB	0000	READ_RECORD::		
					PUSHR	#*M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	: 1644
	SE	08	C2	00004	SUBL2	#8, SP	:
	S7	51	D0	00007	MOVL	R1, R7	:
	SA	50	D0	0000A	MOVL	R0, R10	:
55	0000G	CF	0E	C1 0000D	ADDL3	#14, LBR\$GL_CONTROL, R5	: 1674

			08	5E DD 00013	PUSHL SP		1676
				AE 9F 00015	PUSHAB BLKADR		
				01 DD 00018	PUSHL #1		
				5A DD 0001A	PUSHL READRFA		
0000V	CF			04 FB 0001C	CALLS #4, MAP_BLK_TO_MEM		
	42			50 E9 00021	BLBC STATUS, 4\$		
	58		04	AA 9E 00024	MOVAB 4(READRFA), R8		1677
				68 B5 00028	TSTW (R8)		
				03 12 0002A	BNEQ 1\$		
	68			06 B0 0002C	MOVW #6, (R8)		1678
	50	0000G		CF D0 0002F 1\$:	MOVL LBR\$GL_CONTROL, R0		1682
	51	0A		AO D0 00034	MOVL 10(R0), R1		
	52	04		AE D0 00038	MOVL BLKVECTOR, R2		1683
	50			68 3C 0003C	MOVZWL (R8), R0		
54	50			52 C1 0003F	ADDL3 R2, R0, R4		
	67			64 B0 00043	MOVW (R4), (DESCRIP)		1686
		008C		C1 D5 00046	TSTL 140(R1)		1687
				07 12 0004A	BNEQ 2\$		
	53	0800		8F 3C 0004C	MOVZWL #2048, MAXRECSIZ		1688
				05 11 00051	BRB 3\$		
	53	1000		8F 3C 00053 2\$:	MOVZWL #4096, MAXRECSIZ		1690
53	64			10 00 ED 00058 3\$:	CMPZV #0, #16, (R4), MAXRECSIZ		1691
				0A 1B 0005D	BLEQU 5\$		
	50	00000000G		8F D0 0005F	MOVL #LBR\$_INVRFA, R0		1692
				00E1 31 00066 4\$:	BRW 15\$		
	51			64 3C 00069 5\$:	MOVZWL (R4), R1		1693
	56			68 3C 0006C	MOVZWL (R8), R6		
	51			56 C0 0006F	ADDL2 R6, R1		
	51			02 C0 00072	ADDL2 #2, R1		
00000200	8F			51 D1 00075	CMP L R1, #512		
				20 1A 0007C	BGTRU 7\$		
	04	A7	02	A240 9E 0007E	MOVAB 2(R2)[R0], 4(DESCRIP)		1695
	50			67 3C 00084	MOVZWL (DESCRIP), R0		1696
	50			02 C0 00087	ADDL2 #2, R0		
	51			5A D0 0008A	MOVL READRFA, R1		
		0000G		30 0008D	BSBW INCR_RFA		
				68 B5 00090	TSTW (R8)		1697
				07 12 00092	BNEQ 6\$		
	6A	02		A2 D0 00094	MOVL 2(R2), (READRFA)		1699
	68			06 B0 00098	MOVW #6, (R8)		1700
		0086		31 0009B 6\$:	BRW 13\$		1693
	51			5A D0 0009E 7\$:	MOVL READRFA, R1		1707
	50			02 D0 000A1	MOVL #2, R0		
		0000G		30 000A4	BSBW INCR_RFA		
				68 B5 000A7	TSTW (R8)		1708
				07 12 000A9	BNEQ 8\$		
	6A	02		A2 D0 000AB	MOVL 2(R2), (READRFA)		1710
	68			06 B0 000AF	MOVW #6, (R8)		1711
	50			65 D0 000B2 8\$:	MOVL (R5), R0		1714
	52	2E		A0 9E 000B5	MOVAB 46(R0), R2		
				62 D5 000B9	TSTL (R2)		
				0C 12 000BB	BNEQ 9\$		
	51			52 D0 000BD	MOVL R2, R1		1715
	50			53 D0 000C0	MOVL MAXRECSIZ, R0		
		0000G		30 000C3	BSBW GET MEM		
	9D			50 E9 000C6	BLBC STATUS, 4\$		
04	A7			62 D0 000C9 9\$:	MOVL (R2), 4(DESCRIP)		1716

53		62	D0	000CD	MOVL	(R2), BUFPTR	1717	
56		64	3C	000D0	MOVZWL	(R4), BYTCNT	1718	
		5E	DD	000D3	PUSHL	SP	1720	
		08	AE	9F	000D5	PUSHAB	BLKADR	
		01	DD	000D8	PUSHL	#1		
		5A	DD	000DA	PUSHL	READRFA		
0000V	CF	04	FB	000DC	CALLS	#4, MAP_BLK_TO_MEM		
66		50	E9	000E1	BLBC	STATUS, -15\$		
51		68	3C	000E4	MOVZWL	(R8), R1	1721	
51 00000200	8F	51	C3	000E7	SUBL3	R1, #512, R1		
	50	56	D0	000EF	MOVL	BYTCNT, R0		
	51	50	D1	000F2	CMPL	R0, R1		
		03	1B	000F5	BLEQU	11\$		
	50	51	D0	000F7	MOVL	R1, R0		
	5B	50	D0	000FA	MOVL	R0, MOVECOUNT		
	59	04	AE	D0	000FD	MOVL	BLKVECTOR, R9	1723
63	50	68	3C	00101	MOVZWL	(R8), R0		
	6940	5B	28	00104	MOV3	MOVECOUNT, (R9)[R0], (BUFPTR)		
	56	5B	C2	00109	SUBL2	MOVECOUNT, BYTCNT	1724	
	51	5A	D0	0010C	MOVL	READRFA, R1	1725	
	50	5B	D0	0010F	MOVL	MOVECOUNT, R0		
		0000G	30	00112	BSBW	INCR_RFA		
		68	B5	00115	TSTW	(R8)	1726	
		07	12	00117	BNEQ	12\$		
	6A	02	A9	D0	00119	MOVL	2(R9), (READRFA)	1728
	68		06	B0	0011D	MOVW	#6, (R8)	1729
			56	D5	00120	TSTL	BYTCNT	1732
			AF	12	00122	BNEQ	10\$	
	50	0000G	CF	9A	00124	MOVZBL	LBR\$GT EOTDESC, R0	1740
	67		50	B1	00129	CMPL	R0, (DESCRIP)	
			19	12	0012C	BNEQ	14\$	
	50	0000G	CF	9A	0012E	MOVZBL	LBR\$GT EOTDESC, R0	1742
50	00	04	B7	2D	00133	CMPC5	(DESCRIP), #4(DESCRIP), #0, R0, -	
			0000G	CF	00139		LBR\$GT_EOTDESC+1	
			09	12	0013C	BNEQ	14\$	
	50	0001827A	8F	D0	0013E	MOVL	#98938, R0	1744
			03	11	00145	BRB	15\$	
	50		01	D0	00147	MOVL	#1, R0	
	5E		08	C0	0014A	ADDL2	#8, SP	1745
		OFFC	8F	BA	0014D	POPR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	
			05	00151	RSB			

; Routine Size: 338 bytes, Routine Base: \$CODE\$ + 0626

```
read_old_record
: 933 1746 1 %SBTTL 'read_old_record';
: 934 1747 1 GLOBAL ROUTINE read_old_record (readrfa, descrip) : JSB_2 =
: 935 1748 2 BEGIN
: 936 1749 2 ++
: 937 1750 2 : This routine does the actual input from the library for old format libraries
: 938 1751 2
: 939 1752 2 Inputs:
: 940 1753 2
: 941 1754 2 readrfa Address of RFA to start reading from
: 942 1755 2 descrip Address of string descriptor to fill in
: 943 1756 2
: 944 1757 2 Outputs:
: 945 1758 2
: 946 1759 2 Record is read, descrip filled in, readrfa updated
: 947 1760 2
: 948 1761 2 --
: 949 1762 2
: 950 1763 2 MAP
: 951 1764 2 readrfa : REF BBLOCK,
: 952 1765 2 descrip : REF BBLOCK;
: 953 1766 2
: 954 1767 2 LOCAL
: 955 1768 2 blkadr : REF VECTOR [,BYTE], !Pointer to disk block in memory
: 956 1769 2 cachentry : REF BBLOCK, !Pointer to cache entry for block
: 957 1770 2 movecount,
: 958 1771 2 bytcnt,
: 959 1772 2 bufptr;
: 960 1773 2
: 961 1774 2 LITERAL
: 962 1775 2 bsize = 2;
: 963 1776 2
: 964 1777 2 BIND
: 965 1778 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
: 966 1779 2 eofrfa = context [ctx$b_eomodrfa] : BBLOCK;
: 967 1780 2
: 968 1781 2
: 969 1782 2 : Check for end of module
: 970 1783 2
: 971 1784 2 IF .eofrfa [rfa$l_vbn] NEQ 0
: 972 1785 2 AND .readrfa [rfa$l_vbn] EQL .eofrfa [rfa$l_vbn]
: 973 1786 2 AND .readrfa [rfa$w_offset] EQL .eofrfa [rfa$w_offset]
: 974 1787 3 THEN BEGIN
: 975 1788 3 eofrfa [rfa$l_vbn] = 0;
: 976 1789 3 RETURN rms$_eof;
: 977 1790 2 END;
: 978 1791 2
: 979 1792 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
: 980 1793 3 BEGIN
: 981 1794 3 BIND
: 982 1795 3 bytecount = blkadr [.readrfa [rfa$w_offset]] : WORD; !Name bytecount
: 983 1796 3 descrip [dsc$w_length] = .bytecount; !and return it to caller
: 984 1797 3 IF .bytecount GTRU lbr$c_maxrecsiz !Make sure it's really a record
: 985 1798 3 THEN RETURN lbr$ invrfa; ! and return error if not
: 986 1799 3 IF .bytecount+.readrfa [rfa$w_offset]+bsize LEQU data$c_length !If record on one block
: 987 1800 4 THEN BEGIN
: 988 1801 4 descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !return the address
: 989 1802 4 incr_rfa (.descrip [dsc$w_length] +bsize, .readrfa); !increment RFA
```

```

read_old_record
1803 4 RETURN true
1804 4 END
1805 4
1806 4 Record is split across multiple blocks
1807 4
1808 4 ELSE BEGIN
1809 4 IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read !If reading the library
1810 4 AND .context [ctx$l_rdbuf] NEQ 0 ! and read buffer is allocated
1811 5 THEN BEGIN
1812 5
1813 5 See if whole record is in the read buffer
1814 5
1815 5 LOCAL
1816 5 endrfa : BBLOCK [rfa$c_length];
1817 5
1818 5 CHSMOVE (rfa$c_length, .readrfa, endrfa);
1819 5 incr_rfa (.descrip [dsc$w_length] + bsize, endrfa); !Compute ending rfa
1820 5 IF .endrfa [rfa$l_vbn] LSSU !If whole record in buffer
1821 5 .context [ctx$l_rdvbn1] + .context [ctx$l_rdblks]
1822 6 THEN BEGIN
1823 6 descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !Return address to caller
1824 6 incr_rfa (.descrip [dsc$w_length] + bsize, .readrfa); !Update rfa
1825 6 RETURN true
1826 5 END;
1827 4 END;
1828 4
1829 4 incr_rfa (bsize, .readrfa); !skip the byte count
1830 4
1831 4 IF .context [ctx$l_readbuf] EQL 0 !If no buffer allocated
1832 4 THEN perform (get_mem (lbr$c_maxrecsiz, context [ctx$l_readbuf]));
1833 4 descrip [dsc$a_pointer] = .context [ctx$l_readbuf]; !Return address to caller
1834 4 bufptr = .context [ctx$l_readbuf]; !Init buffer pointer
1835 4 bytcnt = .bytecount; !Set up byte count
1836 5 DO BEGIN !Read whole record into buffer
1837 5 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
1838 5 movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
1839 5 bufptr = CHSMOVE (.movecount, blkadr [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
1840 5 bytcnt = .bytcnt - .movecount; !Update bytes left to go
1841 5 incr_rfa (.movecount, .readrfa); !Update RFA
1842 5 END
1843 4 UNTIL .bytcnt EQL 0;
1844 3 END;
1845 2 END;
1846 2 RETURN true ! return good record
1847 1 END; ! Of read_record

```

	03FC	8F	BB	0000	READ_OLD RECORD::		
					PUSHR	#*M<R2,R3,R4,R5,R6,R7,R8,R9>	: 1747
SE		10	C2	00004	SUBL2	#16, SP	:
57		51	DO	00007	MOVL	R1, R7	:
58		50	DO	0000A	MOVL	R0, R8	:
50	0000G	CF	DO	0000D	MOVL	LBR\$GL_CONTROL, R0	: 1778
56	OE	A0	DO	00012	MOVL	14(R0), R6	:

50	22	A6	9E	00016	MOVAB	34(R6), R0	1779		
		60	D5	0001A	TSTL	(R0)	1784		
		17	13	0001C	BEQL	1\$			
60		68	D1	0001E	CMPL	(READRFA), (R0)	1785		
		12	12	00021	BNEQ	1\$			
04	A0	04	A8	B1	00023	CMPW	4(READRFA), 4(R0)	1786	
			0B	12	00028	BNEQ	1\$		
			60	D4	0002A	CLRL	(R0)	1788	
50	0001827A		8F	D0	0002C	MOVL	#98938, R0	1789	
			2A	11	00033	BRB	2\$		
			5E	DD	00035	1\$: PUSHL	SP	1792	
		08	AE	9F	00037	PUSHAB	BLKADR		
			01	DD	0003A	PUSHL	#1		
			58	DD	0003C	PUSHL	READRFA		
0000V	CF		04	FB	0003E	CALLS	#4, MAP_ELK_TO_MEM		
	19		50	E9	00043	BLBC	STATUS, 2\$		
	59	04	A8	3C	00046	MOVZWL	4(READRFA), R9	1795	
	59	04	AE	C0	0004A	ADDL2	BLKADR, R9		
	67		69	B0	0004E	MOVW	(R9), (DESCRIP)	1796	
0800	8F		69	B1	00051	CMPW	(R9), #2048	1797	
			0A	1B	00056	BLEQU	3\$		
50	00000000G		8F	D0	00058	MOVL	#LBR\$_INVRFA, R0	1798	
			00CA	31	0005F	BRW	10\$		
50			69	3C	00062	2\$: MOVZWL	(R9), R0	1799	
51	04		A8	3C	00065	3\$: MOVZWL	4(READRFA), R1		
50			51	C0	00069	ADDL2	R1, R0		
50			02	C0	0006C	ADDL2	#2, R0		
00000200	8F		50	D1	0006F	CMPL	R0, #512		
			2E	1B	00076	BLEQU	4\$		
50	0000G		CF	D0	00078	MOVL	LBR\$GL_CONTROL, R0	1809	
01	03		A0	91	0007D	CMPB	3(R0), #1		
			36	12	00081	BNEQ	5\$		
			32	A6	D5	00083	TSTL	50(R6)	1810
			31	13	00086	BEQL	5\$		
08	AE		06	28	00088	MOV3	#6, (READRFA), ENDRFA	1818	
			06	28	00088	MOVAB	ENDRFA, R1	1819	
			AE	9E	0008D	MOVZWL	(DESCRIP), R0		
			67	3C	00091	ADDL2	#2, R0		
			02	C0	00094	BSBW	INCR RFA		
			0000G	30	00097	ADDL3	58(R6), 54(R6), R0	1821	
50	36	A6	3A	A6	C1	0009A	CMPL	ENDRFA, R0	
		50	08	AE	D1	000A0	BGEQU	5\$	
			13	1E	000A4	MOVAB	2(R9), 4(DESCRIP)	1823	
04	A7	02	A9	9E	000A6	MOVZWL	(DESCRIP), R0	1824	
			67	3C	000AB	ADDL2	#2, R0		
			02	C0	000AE	MOVL	READRFA, R1		
			58	D0	000B1	BSBW	INCR_RFA		
			0000G	30	000B4	BRB	9\$	1825	
			70	11	000B7	MOVL	READRFA, R1	1829	
51			58	D0	000B9	MOVL	#2, R0		
50			02	D0	000BC	BSBW	INCR RFA		
			0000G	30	000BF	TSTL	46(R6)	1831	
			2E	A6	D5	000C2	BNEQ	6\$	
			0F	12	000C5	MOVAB	46(R6), R1	1832	
51			2E	A6	9E	000C7	MOVZWL	#2048, R0	
50	0800		8F	3C	000CB	BSBW	GET MEM		
			0000G	30	000D0	BLBC	STATUS, 10\$		
56			50	E9	000D3				

04	A7	2E	A6	D0	000D6	6\$:	MOVL	46(R6), 4(DESCRIP)	:	1833
	53	2E	A6	D0	000DB		MOVL	46(R6), BUFPTR	:	1834
	57		69	3C	000DF		MOVZWL	(R9), BYTCNT	:	1835
			5E	DD	000E2	7\$:	PUSHL	SP	:	1837
		08	AE	9F	000E4		PUSHAB	BLKADR	:	
			01	DD	000E7		PUSHL	#1	:	
			58	DD	000E9		PUSHL	READRFA	:	
0000V	CF		04	FB	000EB		CALLS	#4, MAP_BLK_TO_MEM	:	
	39		50	E9	000F0		BLBC	STATUS, -10\$:	
	51	04	A8	3C	000F3		MOVZWL	4(READRFA), R1	:	1838
51 00000200	8F		51	C3	000F7		SUBL3	R1, #512, R1	:	
	50		57	D0	000FF		MOVL	BYTCNT, R0	:	
	51		50	D1	00102		CPL	R0, R1	:	
			03	1B	00105		BLEQU	8\$:	
	50		51	D0	00107		MOVL	R1, R0	:	
	56		50	D0	0010A	8\$:	MOVL	R0, MOVECOUNT	:	
	50	04	A8	3C	0010D		MOVZWL	4(READRFA), R0	:	1839
	50	04	AE	C0	00111		ADDL2	BLKADR, R0	:	
63	60		56	28	00115		MOV3	MOVECOUNT, (R0), (BUFPTR)	:	
	57		56	C2	00119		SUBL2	MOVECOUNT, BYTCNT	:	1840
	51		58	D0	0011C		MOVL	READRFA, R1	:	1841
	50		56	D0	0011F		MOVL	MOVECOUNT, R0	:	
			0000G	30	00122		BSBW	INCR RFA	:	
			57	D5	00125		TSTL	BYTCNT	:	1843
			B9	12	00127		BNEQ	7\$:	
	50		01	D0	00129	9\$:	MOVL	#1, R0	:	1846
	5E		10	C0	0012C	10\$:	ADDL2	#16, SP	:	1847
		03FC	8F	BA	0012F		POPR	#*M<R2,R3,R4,R5,R6,R7,R8,R9>	:	
			05	00133			RSB		:	

; Routine Size: 308 bytes, Routine Base: \$CODE\$ + 0778

map_blk_to_mem

```

1036 1848 1 %SBTTL 'map blk to mem':
1037 1849 1 ROUTINE map_blk_to_mem (rfadr, reading, blkadr, cachentry) =
1038 1850 2 BEGIN
1039 1851 2 ++
1040 1852 2
1041 1853 2 Find block in memory, given RFA
1042 1854 2
1043 1855 2 Inputs:
1044 1856 2
1045 1857 2 rfadr Address of RFA to find
1046 1858 2 reading true if reading/updateing, otherwise false
1047 1859 2
1048 1860 2 Outputs:
1049 1861 2
1050 1862 2 blkadr Address of block if found
1051 1863 2 cachentry Address of cache entry for block
1052 1864 2
1053 1865 2 RFA requested may be modified if writing.
1054 1866 2
1055 1867 2 --
1056 1868 2 MAP
1057 1869 2 rfadr : REF BBLOCK,
1058 1870 2 cachentry : REF BBLOCK;
1059 1871 2
1060 1872 2 BIND
1061 1873 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
1062 1874 2 diskvbn = rfadr [rfa$l_vbn],
1063 1875 2 offset = rfadr [rfa$w_offset] : WORD,
1064 1876 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1065 1877 2 next_vbn = header [lhd$l_nextvbn]; ! Library end of file
1066 1878 2
1067 1879 2 LOCAL
1068 1880 2 status,
1069 1881 2 newvbn,
1070 1882 2 cacheaddr : REF BBLOCK;
1071 1883 2
1072 1884 2
1073 1885 2 ! If just reading the file, use a block buffer instead. Allocate it now if needed
1074 1886 2
1075 1887 2 IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read !Reading the library?
1076 1888 2 !**AND .context [ctx$v_o[dlb] ! and its old format
1077 1889 2 THEN BEGIN
1078 1890 2 IF .context [ctx$l_rdbuf] EQL 0 !Need a buffer?
1079 1891 2 P THEN perform (get_mem (.lbr$gl_maxread * lbr$c_pagesize, ! then allocate one
1080 1892 2 context [ctx$l_rdbuf]));
1081 1893 2 IF .diskvbn GEQU .context [ctx$l_rdvbn1] !Is block in the buffer?
1082 1894 2 AND .diskvbn LSSU .context [ctx$l_rdvbn1] + .context [ctx$l_rdblks]
1083 1895 2 THEN BEGIN
1084 1896 2 .blkadr = .context [ctx$l_rdbuf] + !Yes! return block address
1085 1897 2 (.diskvbn - .context [ctx$l_rdvbn1]) * lbr$c_pagesize;
1086 1898 2 RETURN true;
1087 1899 2 END
1088 1900 2 ELSE BEGIN
1089 1901 2 BIND
1090 1902 2 lrab = .context [ctx$l_recrab] : BBLOCK; !RAB for I/O
1091 1903 2 LOCAL
1092 1904 2 status;

```

```

1093 1905 4
1094 1906 4      lrab [rab$_bkt] = .diskvbn;      !Set starting block
1095 1907 4      lrab [rab$_ubf] = .context [ctx$_rdbufr]; !and buffer address
1096 1908 4      lrab [rab$_usz] = .lbr$_gl_maxread * lbr$_c_pagesize; !Set buffer size
1097 1909 5      IF (status = $READ (RAB = [rab])      !If good read
1098 1910 4          OR .status EQL rms$_eof          !or we read to eof
1099 1911 5          THEN BEGIN                          !Then things look good
1100 1912 5              .blkadr = .context [ctx$_rdbufr]; !Return buffer address
1101 1913 5              context [ctx$_rdblks] = :lrab [rab$_rsz] / lbr$_c_pagesize;
1102 1914 5              context [ctx$_rdvbn] = .diskvbn; !Set vbn into context block
1103 1915 5              RETURN true;
1104 1916 5          END
1105 1917 5          ELSE BEGIN
1106 1918 5              lbr$_gl_rmsstv = .lrab [rab$_stv]; !Return stv on error
1107 1919 5              RETURN .status;
1108 1920 4          END;
1109 1921 4      END
1110 1922 3      END
1111 1923 3      ELSE BEGIN
1112 1924 3      IF .diskvbn LSSU .next_vbn      ! Also writing, so cache disk blocks
1113 1925 3      OR .context [ctx$_v_old[ib]]    ! Disk block already allocated?
1114 1926 4      THEN BEGIN                      ! or an old format library (always!)
1115 1927 5          IF (status = lookup_cache (.diskvbn, cacheaddr)) !Yes--look in cache first
1116 1928 4          AND .cacheaddr [cache$_v_data] ! and if it is found
1117 1929 5          AND (.reading OR (.offset NEQ 0)) ! and it is a data block
1118 1930 5          THEN BEGIN                  ! and we are reading or writing and
1119 1931 5              .blkadr = .cacheaddr [cache$_l_address]; ! not just starting the block
1120 1932 5              .cachentry = .cacheaddr; ! then use it
1121 1933 5              RETURN true;
1122 1934 5          END
1123 1935 5          ELSE IF NOT .reading
1124 1936 4          THEN BEGIN                  !Not found--if writing the record
1125 1937 5              alloc_block (newvbn, .blkadr); ! then allocate a new block
1126 1938 5              offset = data$_c_data; ! allocate a new block
1127 1939 5              CH$FILL (0, data$_c_data, ..blkadr); ! Set offset
1128 1940 5              diskvbn = .newvbn; ! Zero info at start of block
1129 1941 5              END ! Fill in block allocated
1130 1942 5          ELSE BEGIN
1131 1943 5              perform (read_block (.diskvbn, .blkadr)); !Otherwise, read it from the disk
1132 1944 5          END;
1133 1945 4      END
1134 1946 4      END
1135 1947 3      ELSE IF .diskvbn GTRU .next_vbn !Not allocated--is this a bad call?
1136 1948 3      THEN RETURN lbr$_rfapasteof !yes, return error
1137 1949 4      ELSE BEGIN
1138 1950 4          IF .offset EQL 0
1139 1951 4          AND NOT .reading
1140 1952 5          THEN BEGIN
1141 1953 5              alloc_block (newvbn, .blkadr); !yes--allocate it
1142 1954 5              offset = data$_c_data; !Set correct offset
1143 1955 5              CH$FILL (0, data$_c_data, ..blkadr); !Zero info in block
1144 1956 5              diskvbn = .newvbn; !update vbn gotten
1145 1957 5          END
1146 1958 5          ELSE BEGIN
1147 1959 5              IF lookup_cache (.diskvbn, cacheaddr) !We've already touched the block
1148 1960 6              THEN BEGIN !So find the cache entry
1149 1961 6                  .blkadr = .cacheaddr [cache$_l_address]; !Get the data block address

```

```

: 1150      1962  6      .cachentry = .cacheaddr;
: 1151      1963  6      RETURN true;
: 1152      1964  6      END
: 1153      1965  6      ELSE BEGIN                               !It's not in memory, read it in
: 1154      1966  6      perform (read_block (.diskvbn, .blkadr)); !it wasn't so read it in
: 1155      1967  5      END;
: 1156      1968  4      END;
: 1157      1969  3      END;
: 1158      1970  3      perform (add_cache (.diskvbn, cacheaddr));      !Insert into disk block cache
: 1159      1971  3      .cachentry = .cacheaddr;                      !Return cache entry address to caller
: 1160      1972  3      cacheaddr [cache$l_address] = ..blkadr;
: 1161      1973  3      cacheaddr [cache$v_data] = true;
: 1162      1974  3      RETURN true
: 1163      1975  2      END;
: 1164      1976  1      END;

```

!Of map_blk_to_mem

.EXTRN SYS\$READ

OFFC 00000 MAP_BLK_TO MEM:

Address	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100																																																																				
52	0A	A0	00000052	03	A0	91	0001B	03	13	0001F	0083	31	00021	32	A3	D5	00024	1\$:	11	12	00027	51	32	A3	9E	00029	50	0000G	CF	09	78	0002D	0000G	30	00033	01	50	E8	00036	04	00039	36	A3	66	D1	0003A	2\$:	1C	1F	0003E	50	36	A3	3A	A3	C1	00040	50	66	D1	00046	50	66	36	A3	C3	0004B	50	50	09	78	00050	0C	BC	32	B340	9E	00054	41	11	0005A	52	0C	A3	D0	0005C	3\$:	38	A2	66	D0	00060	24	A2	32	A3	D0	00064	20	A2	0000G	CF	0200	8F	A5	00069	52	DD	00072	00000000G	00	01	FB	00074	09	50	E8	0007B	0001827A	8F	50	D1	0007E	19	12	00085	0C	BC	32	A3	D0	00087	4\$:	50	A2	3C	0008C	52	DD	00072	00000000G	00	01	FB	00074	09	50	E8	0007B	0001827A	8F	50	D1	0007E	19	12	00085	0C	BC	32	A3	D0	00087	4\$:	50	A2	3C	0008C

```

WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
SUBL2 #8, SP
MOVL LBR$GL_CONTROL, R0
MOVL 14(R0), R3
MOVL RFADR, R6
ADDL3 #82, 10(R0), R2
CMPB 3(R0), #1
BEQL 1$
BRW 7$
TSTL 50(R3)
BNEQ 2$
MOVAB 50(R3), R1
ASHL #9, LBR$GL_MAXREAD, R0
BSBW GET MEM
BLBS STATUS, 2$
RET
CMPL (R6), 54(R3)
BLSSU 3$
ADDL3 58(R3), 54(R3), R0
CMPL (R6), R0
BGEQU 3$
SUBL3 54(R3), (R6), R0
ASHL #9, R0, R0
MOVAB @50(R3)[R0], @BLKADR
BRB 5$
MOVL 12(R3), R2
MOVL (R6), 56(R2)
MOVL 50(R3), 36(R2)
MULW3 #512, LBR$GL_MAXREAD, 32(R2)
PUSHL R2
CALLS #1, SYS$READ
BLBS STATUS, 4$
CMPL STATUS, #98938
BNEQ 6$
MOVL 50(R3), @BLKADR
MOVZWL 34(R2), R0

```

```

: 1849
: 1873
: 1874
: 1877
: 1887
: 1890
: 1892
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: 1894
: 1897
: 1902
: 1906
: 1907
: 1908
: 1909
: 1910
: 1912
: 1913

```

3A	A3	36	50	00000200	8F	C7	00090		DIVL3	#512, R0, 58(R3)			
			A3		66	D0	00099		MOVL	(R6), 54(R3)	:	1914	
		0000G	CF	0C	00AD	31	0009D	5\$:	BRW	17\$:	1917	
					A2	D0	000A0	6\$:	MOVL	12(R2), LBR\$GL_RMSSTV	:	1918	
			62		04	000A6			RET		:	1923	
					66	D1	000A7	7\$:	CMPL	(R6), (R2)	:	1924	
					05	1F	000AA		BLSSU	8\$:		
	25		04	A3	05	E1	000AC		BBC	#5, 4(R3), 10\$:	1925	
				51	04	AE	000B1	8\$:	MOVAB	CACHEADDR, R1	:	1927	
				50		66	D0	000B5	MOVL	(R6), R0	:		
					0000G	30	000B8		BSBW	LOOKUP_CACHE	:		
			12		50	E9	000BB		BLBC	STATUS, 9\$:		
			50	04	AE	D0	000BE		MOVL	CACHEADDR, R0	:	1928	
	09		0C	A0	01	E1	000C2		BBC	#1, 12(R0), 9\$:		
				48	08	AC	000C7		BLBS	READING, 14\$:	1929	
					04	A6	000CB		TSTW	4(R6)	:		
					43	12	000CE		BNEQ	14\$:		
			4E	08	AC	E8	000D0	9\$:	BLBS	READING, 15\$:	1936	
					13	11	000D4		BRB	12\$:	1938	
					08	1B	000D6	10\$:	BLEQU	11\$:	1947	
			50	00000000G	8F	D0	000D8		MOVL	#LBR\$_RFAPASTEOP, R0	:	1948	
					04	000DF			RET		:		
					04	A6	B5	000E0	11\$:	TSTW	4(R6)	:	1950
					21	12	000E3		BNEQ	13\$:		
			1D	08	AC	E8	000E5		BLBS	READING, 13\$:	1951	
			50		6E	9E	000E9	12\$:	MOVAB	NEWVBN, R0	:	1953	
			51	0C	AC	D0	000EC		MOVL	BLKADR, R1	:		
					0000G	30	000F0		BSBW	ALLOC_BLOCK	:		
			04	A6	06	B0	000F3		MOVW	#6, 4(R6)	:	1954	
				50	0C	BC	D0	000F7	MOVL	@BLKADR, R0	:	1955	
06			06	00	00	2C	000FB		MOVC5	#0, (SP), #0, #6, (R0)	:		
					60		00100				:		
			66		6E	D0	00101		MOVL	NEWVBN, (R6)	:	1956	
					29	11	00104		BRB	16\$:	1950	
			51	04	AE	9E	00106	13\$:	MOVAB	CACHEADDR, R1	:	1959	
			50		66	D0	0010A		MOVL	(R6), R0	:		
					0000G	30	0010D		BSBW	LOOKUP_CACHE	:		
			0F		50	E9	00110		BLBC	R0, 15\$:		
			50	04	AE	D0	00113	14\$:	MOVL	CACHEADDR, R0	:	1961	
		0C	BC	08	A0	D0	00117		MOVL	8(R0), @BLKADR	:		
		10	BC		50	D0	0011C		MOVL	R0, @CACHENTRY	:	1962	
					2B	11	00120		BRB	17\$:	1963	
			51	0C	AC	D0	00122	15\$:	MOVL	BLKADR, R1	:	1966	
			50		66	D0	00126		MOVL	(R6), R0	:		
					0000G	30	00129		BSBW	READ_BLOCK	:		
			21		50	E9	0012C		BLBC	STATUS, 18\$:		
			51	04	AE	9E	0012F	16\$:	MOVAB	CACHEADDR, R1	:	1970	
			50		66	D0	00133		MOVL	(R6), R0	:		
					0000G	30	00136		BSBW	ADD_CACHE	:		
			14		50	E9	00139		BLBC	STATUS, 18\$:		
			50	04	AE	D0	0013C		MOVL	CACHEADDR, R0	:	1971	
		10	BC		50	D0	00140		MOVL	R0, @CACHENTRY	:		
		08	A0	0C	BC	D0	00144		MOVL	@BLKADR, 8(R0)	:	1972	
		0C	A0		02	88	00149		BISB2	#2, 12(R0)	:	1973	
			50		01	D0	0014D	17\$:	MOVL	#1, R0	:	1974	
					04	00150		18\$:	RET		:	1976	

LBR_GETPUT
V04=000

map_blk_to_mem

; Routine Size: 337 bytes, Routine Base: \$CODES + 08AC

L 12
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 44
(12)

LE
V(

```

: 1166      1977 1 %SBTTL 'update_nextrfa';
: 1167      1978 1 ROUTINE update_nextrfa (rfa) : JSB_1 =
: 1168      1979 2 BEGIN
: 1169      1980 2 ++
: 1170      1981 2 Update the next RFA location (LHD$B_NEXTRFA) in library header if
: 1171      1982 2 needed.
: 1172      1983 2
: 1173      1984 2 Inputs:
: 1174      1985 2
: 1175      1986 2     rfa           Address of new rfa
: 1176      1987 2
: 1177      1988 2 Outputs:
: 1178      1989 2
: 1179      1990 2     nextrfa in header updated if new rfa is greater.
: 1180      1991 2
: 1181      1992 2 --
: 1182      1993 2
: 1183      1994 2 MAP
: 1184      1995 2     rfa : REF BBLOCK;
: 1185      1996 2
: 1186      1997 2 BIND
: 1187      1998 2     header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
: 1188      1999 2     hdrnextrfa = header [lhd$b_nextrfa] : BBLOCK;
: 1189      2000 2
: 1190      2001 2 IF .rfa [rfa$l_vbn] GTRU .hdrnextrfa [rfa$l_vbn]
: 1191      2002 2 OR ((.rfa [rfa$l_vbn] EQL .hdrnextrfa [rfa$l_vbn])
: 1192      2003 2 AND (.rfa [rfa$w_offset] GTRU .hdrnextrfa [rfa$w_offset]))
: 1193      2004 2 THEN
: 1194      2005 2     CH$MOVE (rfa$c_length, .rfa, hdrnextrfa);
: 1195      2006 2
: 1196      2007 2 RETURN true;
: 1197      2008 1 END;

```

				3C	BB	00000	UPDATE_NEXTRFA:					
							PUSHR	#^M<R2,R3,R4,R5>	: 1978			
		51	0A	51	0000G	CF	D0	00002	MOVL	LBR\$GL CONTROL, R1	: 1998	
				61	0000004C	8F	C1	00007	ADDL3	#76, 10(R1), R1	: 1999	
						60	D1	00010	CMPL	(RFA), (R1)	: 2001	
						09	1A	00013	BGTRU	1\$		
						0B	12	00015	BNEQ	2\$: 2002	
			04	A1	04	A0	B1	00017	CMPW	4(RFA), 4(R1)	: 2003	
						04	1B	0001C	BLEQU	2\$		
		6i				06	28	0001E	1\$:	MOV C3	#6, (RFA), (R1)	: 2005
						01	D0	00022	2\$:	MOVL	#1, R0	: 2007
						3C	BA	00025		POPR	#^M<R2,R3,R4,R5>	: 2008
						05	00027			RSB		:

; Routine Size: 40 bytes, Routine Base: \$CODE\$ + 09FD

```
incr_refcnt
: 1199      2009 1 %SBTTL 'incr_refcnt';
: 1200      2010 1 GLOBAL ROUTINE incr_refcnt (txtrfa) =
: 1201      2011 2 BEGIN
: 1202      2012 2 ++
: 1203      2013 2 | Increment the module reference count in the module header
: 1204      2014 2 |
: 1205      2015 2 | Inputs:
: 1206      2016 2 |
: 1207      2017 2 |     txtrfa     Address of rfa for module header
: 1208      2018 2 |
: 1209      2019 2 | Outputs:
: 1210      2020 2 |
: 1211      2021 2 |     Reference count in module header is incremented.
: 1212      2022 2 |
: 1213      2023 2 | --
: 1214      2024 2 |
: 1215      2025 2 | MAP
: 1216      2026 2 |     txtrfa : REF BBLOCK;
: 1217      2027 2 |
: 1218      2028 2 | LOCAL
: 1219      2029 2 |     header : BBLOCK [lbr$c_maxhdrsiz],
: 1220      2030 2 |     hdrdesc : BBLOCK [dsc$c_s_bln],
: 1221      2031 2 |     hdrlen,
: 1222      2032 2 |     blockaddr : REF VECTOR [ ,BYTE],
: 1223      2033 2 |     cachentry : REF BBLOCK,
: 1224      2034 2 |     localrfa : BBLOCK [rfa$c_length];
: 1225      2035 2 |
: 1226      2036 2 | CHSMOVE (rfa$c_length, .txtrfa, localrfa);
: 1227      2037 2 | perform (map blk to mem (localrfa, true, blockaddr, cachentry));
: 1228      2038 2 | IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
: 1229      2039 2 | THEN BEGIN
: 1230      2040 2 |     BIND
: 1231      2041 2 |         libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,           !Library header
: 1232      2042 2 |         reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD,       !Length of record
: 1233      2043 2 |         refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
: 1234      2044 2 |
: 1235      2045 2 |     IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
: 1236      2046 2 |     THEN RETURN lbr$_invrfa;
: 1237      2047 2 |     refcnt = .refcnt + 1;
: 1238      2048 2 |     cachentry [cache$v_dirty] = true;           !Mark block dirty
: 1239      2049 2 |     END
: 1240      2050 2 |
: 1241      2051 2 | | Module header is split across blocks
: 1242      2052 2 | |
: 1243      2053 2 | | ELSE BEGIN
: 1244      2054 2 | |     hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
: 1245      2055 2 | |     hdrdesc [dsc$a_pointer] = header;
: 1246      2056 2 | |     perform (set_module (.txtrfa, hdrdesc, hdrlen));
: 1247      2057 2 | |     header [mhd$l_refcnt] = .header [mhd$l_refcnt] + 1;
: 1248      2058 2 | |     CHSMOVE (rfa$c_length, .txtrfa, localrfa);
: 1249      2059 2 | |     perform (write_record (.hdrlen, header, localrfa, true));
: 1250      2060 2 | |     END;
: 1251      2061 2 |
: 1252      2062 2 | RETURN true
: 1253      2063 1 | END;
```


		5E	FF64	CE	007C	00000	.ENTRY	INCR REF CNT, Save R2,R3,R4,R5,R6	:	2010
		56		9E		00002	MOVAB	-156(SP), SP	:	
OC	AE	66	04	AC		00007	MOVL	TXTRFA, R6	:	2036
				06		0000B	MOV3	#6, (R6), LOCALRFA	:	
				5E		00010	PUSHL	SP	:	2037
			08	AE		00012	PUSHAB	BLOCKADDR	:	
				01		00015	PUSHL	#1	:	
			18	AE		00017	PUSHAB	LOCALRFA	:	
	FE68	CF		04		0001A	CALLS	#4, MAP_BLK_TO_MEM	:	
		7F		50		0001F	BLBC	STATUS, 3\$:	
		50	04	A6		00022	MOVZWL	4(R6), R0	:	2038
		50		0A		00026	ADDL2	#10, R0	:	
	00000200	8F		50		00029	CMPL	R0, #512	:	
				3D		00030	BGTRU	2\$:	
		50	0000G	CF		00032	MOVL	LBR\$GL_CONTROL, R0	:	2041
		51		0A		00037	MOVL	10(R0), R1	:	
		52		04		0003B	MOVZWL	4(R6), R2	:	2042
		52		04		0003F	ADDL2	BLOCKADDR, R2	:	
		50		04		00043	MOVZWL	4(R6), R0	:	2043
		50		04		00047	ADDL2	BLOCKADDR, R0	:	
		50		06		0004B	ADDL2	#6, R0	:	
		51	3C	A1		0004E	MOVZBL	60(R1), R1	:	2045
		51		10		00052	ADDL2	#16, R1	:	
51	62	10		00		00055	CMPZV	#0, #16, (R2), R1	:	
				08		0005A	BEQL	1\$:	
		50	00000000G	8F		0005C	MOVL	#LBR\$_INVRFA, R0	:	2046
						04	00063	RET	:	
				60		00064	INCL	(R0)	:	2047
		50		6E		00066	MOVL	CACHENTRY, R0	:	2048
	OC	A0		01		00069	BISB2	#1, 12(R0)	:	
				35		0006D	BRB	4\$:	2038
	14	AE	80	8F		0006F	MOVZBW	#128, HDRDESC	:	2054
	18	AE	1C	AE		00074	MOVAB	HEADER, HDRDESC+4	:	2055
			08	AE		00079	PUSHAB	HDRLEN	:	2056
			18	AE		0007C	PUSHAB	HDRDESC	:	
				56		0007F	PUSHL	R6	:	
	0000V	CF		03		00081	CALLS	#3, SET_MODULE	:	
		1E		50		00086	BLBC	STATUS, 5\$:	
				AE		00089	INCL	HEADER+4	:	2057
	OC	AE	66	06		0008C	MOV3	#6, (R6), LOCALRFA	:	2058
				01		00091	PUSHL	#1	:	2059
				10		00093	PUSHAB	LOCALRFA	:	
				24		00096	PUSHAB	HEADER	:	
				14		00099	PUSHL	HDRLEN	:	
	FA45	CF		04		0009C	CALLS	#4, WRITE_RECORD	:	
		03		50		000A1	BLBC	STATUS, 5\$:	
		50		01		000A4	MOVL	#1, R0	:	2062
				04		000A7	RET		:	2063

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 0A25

```
decr_refcnt
: 1255      2064 1 %SBTTL 'decr_refcnt';
: 1256      2065 1 GLOBAL ROUTINE decr_refcnt (txtrfa) =
: 1257      2066 2 BEGIN
: 1258      2067 2  +-
: 1259      2068 2  | Decrement the module reference count in the module header
: 1260      2069 2  |
: 1261      2070 2  | Inputs:
: 1262      2071 2  |
: 1263      2072 2  |         txtrfa         Address of rfa of module header
: 1264      2073 2  |
: 1265      2074 2  | Outputs:
: 1266      2075 2  |
: 1267      2076 2  |         reference count in module header is decremented.
: 1268      2077 2  |
: 1269      2078 2  | --
: 1270      2079 2  |
: 1271      2080 2  | MAP
: 1272      2081 2  |     txtrfa : REF BBLOCK;
: 1273      2082 2  |
: 1274      2083 2  | LOCAL
: 1275      2084 2  |     header : BBLOCK [lbr$c_maxhdrsiz],
: 1276      2085 2  |     hdrdesc : BBLOCK [dsc$c_s_bln],
: 1277      2086 2  |     hdrlen,
: 1278      2087 2  |     blockaddr : REF VECTOR [,BYTE],
: 1279      2088 2  |     cachentry : REF BBLOCK,
: 1280      2089 2  |     localrfa : BBLOCK [rfa$c_length];
: 1281      2090 2  |
: 1282      2091 2  | CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1283      2092 2  | perform (map_block_to_mem (localrfa, true, blockaddr, cachentry));
: 1284      2093 2  | IF (.txtrfa [rfa$c_offset] + mhd$c_reflng + 2) LEQU data$c_length
: 1285      2094 3  | THEN BEGIN
: 1286      2095 3  |     BIND
: 1287      2096 3  |         libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,           !Library header
: 1288      2097 3  |         reclen = blockaddr [.txtrfa [rfa$c_offset]] : WORD,        !Length of record
: 1289      2098 3  |         refcnt = blockaddr [.txtrfa [rfa$c_offset] + mhd$c_reflng - 2];
: 1290      2099 3  |
: 1291      2100 3  |     IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
: 1292      2101 3  |     THEN RETURN lbr$_invrfa;
: 1293      2102 3  |
: 1294      2103 3  |     refcnt = .refcnt - 1;
: 1295      2104 3  |     cachentry [cache$v_dirty] = true;
: 1296      2105 3  |     END
: 1297      2106 3  |
: 1298      2107 3  | ! Module header is split across blocks
: 1299      2108 3  |
: 1300      2109 3  | ELSE BEGIN
: 1301      2110 3  |     hdrdesc [dsc$c_length] = lbr$c_maxhdrsiz;
: 1302      2111 3  |     hdrdesc [dsc$a_pointer] = header;
: 1303      2112 3  |     perform (set_module (.txtrfa, hdrdesc, hdrlen));
: 1304      2113 3  |     header [mhd$l_refcnt] = .header [mhd$l_refcnt] - 1;
: 1305      2114 3  |     CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1306      2115 3  |     perform (write_record (.hdrlen, header, localrfa, true));
: 1307      2116 2  |     END;
: 1308      2117 2  |
: 1309      2118 2  | RETURN true
: 1310      2119 1  | END;
```

					007C 00000	.ENTRY	DECR_REFcnt, Save R2,R3,R4,R5,R6	: 2065
		5E	FF64	CE	9E 00002	MOVAB	-156(TSP), SP	: 2091
		56	04	AC	D0 00007	MOVL	TXTRFA, R6	: 2092
OC	AE	66		06	28 0000B	MOV3	#6, (R6), LOCALRFA	
				5E	DD 00010	PUSHL	SP	
			08	AE	9F 00012	PUSHAB	BLOCKADDR	
				01	DD 00015	PUSHL	#1	
			18	AE	9F 00017	PUSHAB	LOCALRFA	
	FDC0	CF		04	FB 0001A	CALLS	#4, MAP_BLK_TO_MEM	
		7F		50	E9 0001F	BLBC	STATUS, 3\$	
		50	04	A6	3C 00022	MOVZWL	4(R6), R0	: 2093
		50		0A	C0 00026	ADDL2	#10, R0	
	00000200	8F		00	D1 00029	CMPL	R0, #512	
				3D	1A 00030	BGTRU	2\$	
		50	0000G	CF	D0 00032	MOVL	LBR\$GL_CONTROL, R0	: 2096
		51		0A	A0 D0 00037	MOVL	10(R0), R1	
		52		04	A6 3C 0003B	MOVZWL	4(R6), R2	: 2097
		52		04	AE C0 0003F	ADDL2	BLOCKADDR, R2	
		50		04	A6 3C 00043	MOVZWL	4(R6), R0	: 2098
		50		04	AE C0 00047	ADDL2	BLOCKADDR, R0	
		50		05	C0 0004B	ADDL2	#6, R0	
		51		3C	A1 9A 0004E	MOVZBL	60(R1), R1	: 2100
		51		10	C0 00052	ADDL2	#16, R1	
51		10		00	ED 00055	CMPI	#0, #16, (R2), R1	
				08	13 0005A	BEQL	1\$	
		50	00000000G	8F	D0 0005C	MOVL	#LBR\$_INVRFA, R0	: 2101
					04 00063	RET		
				60	D7 00064	DECL	(R0)	: 2103
		50		6E	D0 00066	MOVL	CACHENTRY, R0	: 2104
	OC	A0		01	88 00069	BISB2	#1, 12(R0)	
				35	11 0006D	BRB	4\$: 2093
	14	AE	80	8F	9B 0006F	MOVZBW	#128, HDRDESC	: 2110
	18	AE	1C	AE	9E 00074	MOVAB	HEADER, HDRDESC+4	: 2111
				08	AE 9F 00079	PUSHAB	HDRLEN	: 2112
				18	AE 9F 0007C	PUSHAB	HDRDESC	
				56	DD 0007F	PUSHL	R6	
	0000V	CF		03	FB 00081	CALLS	#3, SET_MODULE	
		1E		50	E9 00086	BLBC	STATUS, 5\$	
			20	AE	D7 00089	DECL	HEADER+4	: 2113
	OC	AE		66	06 28 0008C	MOV3	#6, (R6), LOCALRFA	: 2114
				01	DD 00091	PUSHL	#1	: 2115
				10	AE 9F 00093	PUSHAB	LOCALRFA	
				24	AE 9F 00096	PUSHAB	HEADER	
				14	AE DD 00099	PUSHL	HDRLEN	
	F99D	CF		04	FB 0009C	CALLS	#4, WRITE_RECORD	
		03		50	E9 000A1	BLBC	STATUS, 5\$	
		50		01	D0 000A4	MOVL	#1, R0	: 2118
				04	000A7	RET		: 2119

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 0ACD

```
LBR$INSERT_TIME
2170 1 %SBTTL 'LBR$INSERT_TIME';
2171 1 GLOBAL ROUTINE lbr$insert_time (control_index, txtrfa, newtime) =
2172 2 BEGIN
2173 2 !+
2174 2 ! Replace the module inserted date/time with the provided newtime
2175 2
2176 2 Inputs:
2177 2
2178 2 control_index      Address of control index for library
2179 2 txtrfa              Address of rfa for module header
2180 2 newtime             Address of quadword containing new time to set in header
2181 2
2182 2 --
2183 2
2184 2 MAP
2185 2 newtime : REF VECTOR,
2186 2 txtrfa  : REF BBLOCK;
2187 2
2188 2 LOCAL
2189 2 header : BBLOCK [lbr$c_maxhdrsiz],
2190 2 hdrdesc : BBLOCK [dsc$c_s_bln],
2191 2 hdrlen,
2192 2 blockaddr : REF VECTOR [,BYTE],
2193 2 cachentry : REF BBLOCK,
2194 2 localrfa : BBLOCK [rfa$c_length];
2195 2
2196 2 perform (validate_ctl (..control_index));
2197 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
2198 2 perform (map_block_to_mem (localrfa, true, blockaddr, cachentry));
2199 2 IF (.txtrfa [rfa$w_offset] + mhd$c_instime + 10) LEQU data$c_length
2200 3 THEN BEGIN
2201 3 BIND
2202 3 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,      !Library header
2203 3 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD,    !Length of record
2204 3 daytime = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_instime + 2];
2205 3
2206 3 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
2207 3 THEN RETURN lbr$_invrfa;
2208 3
2209 3 CH$MOVE (8, .newtime, daytime);      !Set new time
2210 3 cachentry [cache$v_dirty] = true;   !Mark block dirty
2211 3 END
2212 3 ELSE BEGIN
2213 3 hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
2214 3 hdrdesc [dsc$a_pointer] = header;
2215 3 perform (set_module (.txtrfa, hdrdesc, hdrlen));
2216 3 CH$MOVE (8, .newtime, header [mhd$l_datim]); !Set new time
2217 3 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
2218 3 perform (write_record (.hdrlen, header, localrfa, true));
2219 3 END;
2220 2
2221 2 RETURN true
2222 1 END;
```

OFFC 00000				.ENTRY	LBR\$INSERT_TIME, Save R2,R3,R4,R5,R6,R7,R8,-;	
		5E	FF64	CE 9E 00002	MOVAB R9,R10,R11	2121
		50	04	BC D0 00007	-156(SP), SP	
		18	0000G	30 0000B	@CONTROL_INDEX, R0	2146
		56	08	50 E9 0000E	BSBW VALIDATE_CTL	
OC	AE	66		AC D0 00011	BLBC STATUS, T\$	2147
				06 28 00015	MOVX TXTRFA, R6	
				5E DD 0001A	MOVX #6, (R6), LOCALRFA	2148
			08	AE 9F 0001C	PUSHL SP	
				01 DD 0001F	PUSHAB BLOCKADDR	2148
			18	AE 9F 00021	PUSHL #1	
	FDOE	CF		04 FB 00024	PUSHAB LOCALRFA	
		67		50 E9 00029	CALLS #4, MAP_BLK_TO_MEM	
		50	04	A6 3C 0002C	BLBC STATUS, -4\$	2149
		50		12 C0 00030	MOVZWL 4(R6), R0	
	00000200	8F		50 D1 00033	ADDL2 #18, R0	
				40 1A 0003A	CML R0, #512	
		50	0000G	CF D0 0003C	BGTRU 3\$	
		51		0A A0 D0 00041	MOVX LBR\$GL_CONTROL, R0	2152
		52	04	A6 3C 00045	MOVX 10(R0), R1	
		52	04	AE C0 00049	MOVZWL 4(R6), R2	2153
		50	04	A6 3C 0004D	ADDL2 BLOCKADDR, R2	
		50	04	AE C0 00051	MOVZWL 4(R6), R0	2154
		50		0A C0 00055	ADDL2 BLOCKADDR, R0	
		51	3C	A1 9A 00058	ADDL2 #10, R0	
		51		10 C0 0005C	MOVZBL 60(R1), R1	2156
51		10		00 ED 0005F	ADDL2 #16, R1	
	62			08 13 00064	CMPZV #0, #16, (R2), R1	
		50	00000000G	8F D0 00066	BEQL 2\$	
				04 0006D	MOVX #LBR\$_INVRFA, R0	2157
				08 28 0006E	RET	
	60	OC		6E D0 00073	MOVX #8, @NEWTIME, (R0)	2159
		50		01 88 00076	MOVX CACHENTRY, R0	2160
		OC		38 11 0007A	BISB2 #1, 12(R0)	
		14	AE	80 8F 9B 0007C	BRB 5\$	2149
		18	AE	1C AE 9E 00081	MOVZBW #128, HDRDESC	2163
				08 AE 9F 00086	MOVAB HEADER, HDRDESC+4	2164
				18 AE 9F 00089	PUSHAB HDRLEN	2165
				56 DD 0008C	PUSHAB HDRDESC	
		0000V	CF	03 FB 0008E	PUSHL R6	
		21		50 E9 00093	CALLS #3, SET_MODULE	
24	AE	OC	BC	08 28 00096	BLBC STATUS, 6\$	2166
OC	AE		66	06 28 0009C	MOVX #8, @NEWTIME, HEADER+8	2167
				01 DD 000A1	MOVX #6, (R6), LOCALRFA	2168
				10 AE 9F 000A3	PUSHL #1	
			24	AE 9F 000A6	PUSHAB LOCALRFA	
			14	AE DD 000A9	PUSHAB HEADER	
	F8E5	CF		04 FB 000AC	PUSHL HDRLEN	
		03		50 E9 000B1	CALLS #4, WRITE_RECORD	
		50		01 D0 000B4	BLBC STATUS, 6\$	
				04 000B7	MOVX #1, R0	2171
					RET	2172

: Routine Size: 184 bytes, Routine Base: \$CODE\$ + 0B75

```

: 1366 2173 1 %SBTTL 'LBR$SET_MODULE';
: 1367 2174 1 GLOBAL ROUTINE lbr$set_module (control_index, txtrfa,
: 1368 2175 1          bufdesc, buflen, updatedesc) =
: 1369 2176 2 BEGIN
: 1370 2177 2 !++
: 1371 2178 2 !
: 1372 2179 2 ! FUNCTIONAL DESCRIPTION:
: 1373 2180 2 !
: 1374 2181 2 !     This routine reads and optionally updates the module header
: 1375 2182 2 !     associated with the given RFA.
: 1376 2183 2 !
: 1377 2184 2 !
: 1378 2185 2 ! CALLING SEQUENCE:
: 1379 2186 2 !
: 1380 2187 2 !     status = lbr$set_module (control_index, txtrfa[,bufdesc,buflen,updatedesc])
: 1381 2188 2 !
: 1382 2189 2 ! INPUT PARAMETERS:
: 1383 2190 2 !
: 1384 2191 2 !     control_index      Address of library control index
: 1385 2192 2 !     txtrfa             Address of rfa for module header
: 1386 2193 2 !     bufdesc           Address of string descriptor for return
: 1387 2194 2 !     buflen            Address to return length of header
: 1388 2195 2 !     updatedesc        Address of string descriptor to update module header user data
: 1389 2196 2 !
: 1390 2197 2 ! --
: 1391 2198 2 !
: 1392 2199 2 BUILTIN
: 1393 2200 2 NULLPARAMETER;          ! True if parameter not specified
: 1394 2201 2
: 1395 2202 2 perform (validate_ctl (..control_index));          !Validate control index
: 1396 2203 2
: 1397 2204 3 BEGIN
: 1398 2205 3 BIND
: 1399 2206 3 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
: 1400 2207 3
: 1401 2208 3 IF NOT NULLPARAMETER (5)          !If updating header
: 1402 2209 4 AND (.context [ctx$v_oldlib]
: 1403 2210 4 OR .context [ctx$v_ronly])
: 1404 2211 3 THEN RETURN lbr$_illop;
: 1405 2212 2 END;
: 1406 2213 2
: 1407 2214 2 perform (set_module (.txtrfa, (IF NOT NULLPARAMETER (3) THEN .bufdesc
: 1408 2215 2          ELSE 0),
: 1409 2216 2          (IF NOT NULLPARAMETER (4) THEN .buflen
: 1410 2217 2          ELSE 0),
: 1411 2218 2          (IF NOT NULLPARAMETER (5) THEN .updatedesc
: 1412 2219 2          ELSE 0)));
: 1413 2220 2 RETURN true
: 1414 2221 1 END;

```

```

OFFC 00000 .ENTRY LBR$SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,- : 2174
50 04 BC D0 00002 MOVL R9,R10,R11 @CONTROL_INDEX, R0 : 2202

```

			0000G	30	00006	BSBW	VALIDATE CTL		
66			50	E9	00009	BLBC	STATUS, 9\$		
50		0000G	CF	D0	0000C	MOVL	LBR\$GL_CONTROL, R0		2206
50		0E	A0	D0	00011	MOVL	14(R0), R0		
05			6C	91	00015	CMPB	(AP), #5		2208
			17	1F	00018	BLSSU	2\$		
		14	AC	D5	0001A	TSTL	20(AP)		
			12	13	0001D	BEQL	2\$		
05	04	A0	05	E0	0001F	BBS	#5, 4(R0), 1\$		2209
			04	A0	95	00024	TSTB	4(R0)	2210
			08	18	00027	BGEQ	2\$		
50		00000000G	8F	D0	00029	MOVL	#LBR\$_ILLOP, R0		2211
			04	00	00030	RET			
05			6C	91	00031	CMPB	(AP), #5		2219
			0A	1F	00034	BLSSU	3\$		
		14	AC	D5	00036	TSTL	20(AP)		
			05	13	00039	BEQL	3\$		
		14	AC	DD	0003B	PUSHL	UPDATEDESC		
			02	11	0003E	BRB	4\$		
			7E	D4	00040	CLRL	-(SP)		
04			6C	91	00042	CMPB	(AP), #4		
			0A	1F	00045	BLSSU	5\$		
		10	AC	D5	00047	TSTL	16(AP)		
			05	13	0004A	BEQL	5\$		
		10	AC	DD	0004C	PUSHL	BUFLen		
			02	11	0004F	BRB	6\$		
			7E	D4	00051	CLRL	-(SP)		
03			6C	91	00053	CMPB	(AP), #3		
			0A	1F	00056	BLSSU	7\$		
		0C	AC	D5	00058	TSTL	12(AP)		
			05	13	0005B	BEQL	7\$		
		0C	AC	DD	0005D	PUSHL	BUFDESC		
			02	11	00060	BRB	8\$		
			7E	D4	00062	CLRL	-(SP)		
		08	AC	DD	00064	PUSHL	TXTRFA		
0000V	CF		04	FB	00067	CALLS	#4, SET_MODULE		
	03		50	E9	0006C	BLBC	STATUS, -9\$		
	50		01	D0	0006F	MOVL	#1, R0		2220
			04	00	00072	RET			2221

; Routine Size: 115 bytes, Routine Base: \$CODE\$ + 0C2D

set_module

```

1416 2222 1 %SBTTL 'set module';
1417 2223 1 GLOBAL ROUTINE set_module (txtrfa, bufdesc, buflen, updatedesc) =
1418 2224 2 BEGIN
1419 2225 2 |
1420 2226 2 |   Read and optionally update module header
1421 2227 2 |
1422 2228 2 MAP
1423 2229 2     txtrfa : REF BBLOCK,
1424 2230 2     bufdesc : REF BBLOCK,
1425 2231 2     updatedesc : REF BBLOCK;
1426 2232 2
1427 2233 2 LOCAL
1428 2234 2     recdesc : BBLOCK [dsc$_s_bln],
1429 2235 2     header : REF BBLOCK,
1430 2236 2     descptr : REF BBLOCK,
1431 2237 2     faodesc : BBLOCK [dsc$_s_bln],
1432 2238 2     localrfa : BBLOCK [rfa$_length],
1433 2239 2     myheader : BBLOCK [lbr$_maxhdrsiz],
1434 2240 2     mydesc   : BBLOCK [dsc$_s_bln];
1435 2241 2
1436 2242 2 BUILTIN
1437 2243 2     NULLPARAMETER;
1438 2244 2
1439 2245 2 BIND
1440 2246 2     context = .lbr$gl_control [lbr$_ctxptr] : BBLOCK, !Context block
1441 2247 2     reclen = recdesc [dsc$_length] : WORD,
1442 2248 2     recaddr = recdesc [dsc$_pointer] : REF BBLOCK;
1443 2249 2
1444 2250 2 IF NOT NULLPARAMETER (4)
1445 2251 2 THEN IF .context [ctx$_oldlib]
1446 2252 2     OR .context [ctx$_ronly]
1447 2253 2     THEN RETURN lbr$_i[lop];
1448 2254 2
1449 2255 2 CH$MOVE (rfa$_length, .txtrfa, localrfa);
1450 2256 2 header = .lbr$gl_control [lbr$__hdrptr];
1451 2257 2 IF NOT NULLPARAMETER (2)           !bufdesc passed by caller?
1452 2258 2 THEN descptr = .bufdesc
1453 2259 2 ELSE BEGIN
1454 2260 2     mydesc [dsc$_length] = lbr$_maxhdrsiz;
1455 2261 2     mydesc [dsc$_pointer] = myheader;
1456 2262 2     descptr = mydesc;
1457 2263 2     END;
1458 2264 2 IF .context [ctx$_oldlib]
1459 2265 2 THEN BEGIN
1460 2266 2     BIND
1461 2267 2         eomodrfa = context [ctx$_eomodrfa] : BBLOCK;
1462 2268 2
1463 2269 2     LOCAL
1464 2270 2         savendrfa : BBLOCK [rfa$_length];
1465 2271 2
1466 2272 2     CH$MOVE (rfa$_length, eomodrfa, savendrfa);           !Save end of module RFA in case reading
1467 2273 2     eomodrfa [rfa$_vbn] = 0;                               !Disable end of module check
1468 2274 2     perform (read_old_record (localrfa, recdesc));
1469 2275 2     CH$MOVE (rfa$_length, savendrfa, eomodrfa);           !Restore end of module RFA
1470 2276 2     IF .reclen NEQ omh$_size                               !Must be the right length
1471 2277 2     THEN RETURN lbr$_invrfa;
1472 2278 2     reclen = mhd$_objident+ofl$_maxsymlng;                 !Adjust record length

```


				OFFC 00000	.EXTRN	SYSSBINTIM	
					.ENTRY	SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,R9,-	2223
						R10,R11	
					MOVAB	READ_OLD_RECORD, R11	
					MOVAB	-192(SP), SP	
					MOVL	LBR\$GL_CONTROL, R6	2246
					MOVL	14(R6), R9	
					CMPB	(AP), #4	2250
					BLSSU	2\$	
					TSTL	16(AP)	
					BEQL	2\$	
	05	04	A9		BBS	#5, 4(R9), 1\$	2251
					TSTB	4(R9)	2252
					BGEQ	2\$	
					MOVL	#LBR\$_ILLOP, R0	2253
					RET		
	E8	AD	04		MOV C3	#6, @TXTRFA, LOCALRFA	2255
					MOVL	10(R6), HEADER	2256
					CMPB	(AP), #2	2257
					BLSSU	3\$	
					TSTL	8(AP)	
					BEQL	3\$	
					MOVL	BUFDESC, DESCPTR	2258
					BRB	4\$	
					MOVZBW	#128, MYDESC	2260
					MOVAB	MYHEADER, MYDESC+4	2261
					MOVAB	MYDESC, DESCPTR	2262
					BBC	#5, 4(R9), 5\$	2264
	18	AE	04		MOV C3	#6, 34(R9), SAVENDRFA	2272
					CLRL	34(R9)	2273
					MOVAB	RECDESC, R1	2274
					MOVAB	LOCALRFA, R0	
					JSB	READ_OLD_RECORD	
					BLBC	STATOS, 6\$	
	22	A9	18		MOV C3	#6, SAVENDRFA, 34(R9)	2275
					CMPW	RECLen, #28	2276
					BNEQ	8\$	
					MOVW	#33, RECLen	2278
					BRB	9\$	2264
					MOVAB	RECDESC, R1	2281
					MOVAB	LOCALRFA, R0	
					JSB	READ_RECORD	
					BLBS	STATOS, 7\$	
					RET		
					MOVZBL	60(HEADER), R0	2282
					ADDL2	#16, R0	
	50	F8	AD		CMPZV	#0, #16, RECLen, R0	
					BNEQ	8\$	
					MOVL	RECADDR, R0	2283
					CMPB	1(R0), #173	
					BEQL	9\$	
					MOVL	#LBR\$_INVRFA, R0	2284
					RET		

			03		6C 91 000B8 9\$:	CMPB (AP), #3	2286
				0C	0A 1F 000BB	BLSSU 10\$	
					AC D5 000BD	TSTL 12(AP)	
					05 13 000C0	BEQL 10\$	
		0C	BC	F8	AD 3C 000C2	MOVZWL RECLLEN, @BUFLEN	2287
			50	F8	AC 3C 000C7 10\$:	MOVZWL RECLLEN, R0	2288
			50		6A B1 000CB	CMPW (DESCPTR), R0	
					03 1E 000CE	BGEQU 11\$	
			50		6A 3C 000D0	MOVZWL (DESCPTR), R0	
			57	04	AA D0 000D3 11\$:	MOVL 4(DESCPTR), R7	2289
6A		00	FC		50 2C 000D7	MOVCS R0, @RECADDR, #0, (DESCPTR), (R7)	
					67 000DD		
		62	04		05 E1 000DE	BBC #5, 4(R9), 12\$	2290
		58	FC		06 C1 000E3	ADDL3 #6, RECADDR, R8	2298
			50	0C	A7 9A 000E8	MOVZBL 12(R7), R0	2300
					50 D6 000EC	INCL R0	
	11	A7	0C		50 28 000EE	MOVCS R0, 12(R7), 17(R7)	2301
			10	01	A7 90 000F4	MOVB 1(R7), 16(R7)	2302
			04		14 B0 000F9	MOVW #20, DATEDESC	2303
			08	0C	AE 9E 000FD	MOVAB DATEBUFFER, DATEDESC+4	2304
					6E D4 00102	CLRL DATELEN	2305
			FO		CF 9B 00104	MOVZBW FAO_OLD2NEWDATE, FAODESC	2307
			F4		CF 9E 0010A	MOVAB FAO_OLD2NEWDATE+1, FAODESC+4	2308
			7E		68 3C 00110	MOVZWL (R8), -(SP)	2317
			50	02	A8 3C 00113	MOVZWL 2(R8), R0	2316
				F258	CF40 DF 00117	PUSHAL MONTHS-4[R0]	
			7E	04	A8 3C 0011C	MOVZWL 4(R8), -(SP)	
				10	AE 9F 00120	PUSHAB DATEDESC	2314
				10	AE 9F 00123	PUSHAB DATELEN	
				FO	AD 9F 00126	PUSHAB FAODESC	
		00000000G	00		06 FB 00129	CALLS #6, SYSSFAO	2316
		04	AE		6E B0 00130	MOVW DATELEN, DATEDESC	2318
				08	A7 9F 00134	PUSHAB 8(R7)	2319
				08	AE 9F 00137	PUSHAB DATEDESC	
		00000000G	00		02 FB 0013A	CALLS #2, SYSSBINTIM	
		04	A7		01 CE 00141	MNEGL #1, 4(R7)	2320
			04		6C 91 00145 12\$:	CMPB (AP), #4	2322
					3F 1F 00148	BLSSU 14\$	
				10	AC D5 0014A	TSTL 16(AP)	
					3A 13 0014D	BEQL 14\$	
		35	04		05 E0 0014F	BBS #5, 4(R9), 14\$	2323
			50	10	AC D0 00154	MOVL UPDATEDESC, R0	2327
			51	3C	A6 9A 00158	MOVZBL 60(HEADER), R1	
			51		60 B1 0015C	CMPW (R0), R1	
					03 1E 0015F	BGEQU 13\$	
			51		60 3C 00161	MOVZWL (R0), R1	
			52	3C	A6 9A 00164 13\$:	MOVZBL 60(HEADER), R2	2328
52		00	04		51 2C 00168	MOVCS R1, @4(R0), #0, R2, 16(R7)	2327
				10	A7 0016E		
					06 28 00170	MOVCS #6, @TXTRFA, LOCALRFA	2329
					01 DD 00176	PUSHL #1	2330
				E8	AD 9F 00178	PUSHAB LOCALRFA	
					57 DD 0017B	PUSHL R7	
			7E	F8	AD 3C 0017D	MOVZWL RECLLEN, -(SP)	
			FD93		04 FB 00181	CALLS #4, WRITE RECORD	
			11		50 E9 00186	BLBC STATUS, 18\$	
			6A	F8	AD B1 00189 14\$:	CMPW RECLLEN, (DESCPTR)	2332

LBR_GETPUT
V04=C00

set_module

M 13
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(18)

50	00000000G	08	1B	0018D	BLEQU	15\$:	
		8F	D0	0018F	MOVL	#LBR\$_HDRTRUNC, R0	:	2334
			04	00196	RET		:	
50		01	D0	00197	MOVL	#1, R0	:	
			04	0019A	RET		:	2335

; Routine Size: 411 bytes, Routine Base: \$CODE\$ + 0CA0

LE
VC

LBR\$PUT_HISTORY

```
1531 2336 1 %SBTTL 'LBR$PUT_HISTORY';
1532 2337 1 GLOBAL ROUTINE lbr$put_history (control_index, record_desc) =
1533 2338 2 BEGIN
1534 2339 2 +++
1535 2340 2
1536 2341 2 FUNCTIONAL DESCRIPTION:
1537 2342 2
1538 2343 2 Add an update history record to the end of the update history list.
1539 2344 2 If the list is full, delete the oldest record before the addition.
1540 2345 2
1541 2346 2
1542 2347 2 CALLING SEQUENCE:
1543 2348 2
1544 2349 2 status = lbr$put_history (control_index, record_desc)
1545 2350 2
1546 2351 2
1547 2352 2 INPUT PARAMETERS:
1548 2353 2
1549 2354 2 control_index is the index returned from lbr$ini_control
1550 2355 2 record_desc is the address of string descriptor for the
1551 2356 2 record to be added to the library update history
1552 2357 2
1553 2358 2 ROUTINE VALUE:
1554 2359 2
1555 2360 2 lbr$_illop Illegal operation for access requested
1556 2361 2 lbr$_intrnlerr Internal librarian error
1557 2362 2 lbr$_normal Normal exit
1558 2363 2 lbr$_nohistory This library does not have an update history
1559 2364 2 lbr$_reclng Record length was greater than lbr$c_maxreclng
1560 2365 2
1561 2366 2 ---
1562 2367 2 perform (validate_ctl (..control_index)); ! Validate the control index
1563 2368 2 BEGIN
1564 2369 2 BIND
1565 2370 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
1566 2371 2
1567 2372 2 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
1568 2373 2 THEN RETURN lbr$_nohistory;
1569 2374 2 IF lbr$gl_control [lbr$b_func] EQL lbr$c_read ! Shouldn't be here on read
1570 2375 2 THEN RETURN lbr$_illop;
1571 2376 2 IF .header [lhd$w_numluhrec] GTR .header [lhd$w_maxluhrec]
1572 2377 2 THEN RETURN lbr$_intrnlerr; ! somehow there are more than allowed
1573 2378 2
1574 2379 2 IF .header [lhd$w_numluhrec] EQL .header [lhd$w_maxluhrec]
1575 2380 2 THEN perform (delete_luhrecord ()); ! History full, so drop oldest record
1576 2381 2
1577 2382 2 perform (add_luhrecord ( .record_desc));
1578 2383 2
1579 2384 2 RETURN lbr$_normal; ! return success
1580 2385 2 END;
1581 2386 1 END; ! lbr$put_history
```

OFFC 00000

.ENTRY LBR\$PUT_HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-: 2337

50	04	BC	D0	00002	MOVL	R9,R10,R11	:	2367
		0000G	30	00006	BSBW	@CONTROL_INDEX, R0	:	
51		50	E9	00009	BLBC	VALIDATE_CTL	:	
51	0000G	CF	D0	0000C	MOVL	STATUS, 5\$:	
50	0A	A1	D0	00011	MOVL	LBR\$GL_CONTROL, R1	:	2370
52	7C	A0	3C	00015	MOVL	10(R1), R0	:	
		08	12	00019	MOVZWL	124(R0), R2	:	2372
50	00000000G	8F	D0	0001B	BNEQ	1\$:	
			04	00022	MOVL	#LBR\$_NOHISTORY, R0	:	2373
51		03	C0	00023	RET		:	
01		51	D1	00026	ADDL2	#3, R1	:	2374
		08	12	00029	CMPL	R1, #1	:	
50	00000000G	8F	D0	0002B	BNEQ	2\$:	
			04	00032	MOVL	#LBR\$_ILLOP, R0	:	2375
52	7E	A0	B1	00033	RET		:	
		08	1B	00037	CMPW	126(R0), R2	:	2376
50	00000000G	8F	D0	00039	BLEQU	3\$:	
			04	00040	MOVL	#LBR\$_INTRNLERR, R0	:	2377
		08	12	00041	RET		:	
0000V	CF	00	FB	00043	BNEQ	4\$:	2379
	12	50	E9	00048	CALLS	#0, DELETE_LUHRECORD	:	2380
		08	AC	0004B	BLBC	STATUS, 5\$:	
0000V	CF	01	FB	0004E	PUSHL	RECORD_DESC	:	2382
	07	50	E9	00053	CALLS	#1, ADD_LUHRECORD	:	
50	00000000G	8F	D0	00056	BLBC	STATUS, 5\$:	
			04	0005D	MOVL	#LBR\$_NORMAL, R0	:	2384
					RET		:	2386

: Routine Size: 94 bytes, Routine Base: \$CODE\$ + 0E3B

: 1582 2387 1

add_luhrecord

```
1584 2388 1 %SBTTL 'add_luhrecord';
1585 2389 1 ROUTINE add_luhrecord ( rec_desc ) =
1586 2390 2 BEGIN
1587 2391 2 ----
1588 2392 2
1589 2393 2 This routine copies the library update history record from the
1590 2394 2 descriptor at address rec_desc to the end of the linked list of
1591 2395 2 library update history records.
1592 2396 2
1593 2397 2 ----
1594 2398 2 MAP
1595 2399 2 rec_desc : REF BBLOCK; ! caller's descriptor for LUH record
1596 2400 2 BIND
1597 2401 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Context block
1598 2402 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! library header block
1599 2403 2 endrfa = header [lhd$b_endluhrfa] : BBLOCK, ! rfa of end of youngest LUH record in list
1600 2404 2 endluhvbn = endrfa [rfa$l_vbn], ! VBN of block containing end of luh list
1601 2405 2 endoffset = endrfa [rfa$w_offset] : WORD, ! offset to end of LUH list
1602 2406 2 recrdlen = rec_desc [dsc$w_length] : WORD, ! length of LUH record
1603 2407 2 recrd = rec_desc [dsc$a_pointer] : BBLOCK; ! starting location of LUH record
1604 2408 2 LOCAL
1605 2409 2 cache_entry : REF BBLOCK, ! cache entry of new block
1606 2410 2 cpyrecadr, ! how much of the record is left to copy into LUH block
1607 2411 2 endblkadr : REF BBLOCK, ! address of cached end LUH block
1608 2412 2 endvbn, ! VBN of first free space in history blocks
1609 2413 2 offset, ! offset to first available space
1610 2414 2 rec : REF BBLOCK, ! address where LUH record will be stored
1611 2415 2 reclenlft; ! address of remainder of record to be copied in.
1612 2416 2
1613 2417 2 IF .recrdlen GTR lbr$c_maxrecsiz ! record too long
1614 2418 2 THEN RETURN lbr$_reclng;
1615 2419 2
1616 2420 2 endvbn = .endluhvbn;
1617 2421 2 offset = .endoffset;
1618 2422 2 IF .header [lhd$w_numluhrec] EQL 0
1619 2423 2 THEN
1620 2424 2 BEGIN ! Get some space to store record
1621 2425 2 BIND
1622 2426 2 begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
1623 2427 2 begvbn = begluhrfa [rfa$l_vbn],
1624 2428 2 begoffset = begluhrfa [rfa$w_offset] : WORD;
1625 2429 2 LOCAL
1626 2430 2 newvbn,
1627 2431 2 newblkadr;
1628 2432 2 IF .begvbn OR .endluhvbn THEN RETURN lbr$_intrnlerr; ! both of these should be 0
1629 2433 2 ! logic error may result in some blocks being lost
1630 2434 2
1631 2435 2 ! Get a free block, cache it and set header pointers to it's vbn.
1632 2436 2
1633 2437 2 perform ( alloc_block (newvbn, newblkadr) );
1634 2438 2 CH$FILL (0, luh$c_length, .newblkadr);
1635 2439 2 add_cache (.newvbn, cache_entry);
1636 2440 2 cache_entry [cache$l_address] = .newblkadr;
1637 2441 2 cache_entry [cache$v_data] = true;
1638 2442 2 cache_entry [cache$v_dirty] = true;
1639 2443 2 endblkadr = .newblkadr;
1640 2444 2 endvbn = .newvbn;
```

```
add_luhrecord
: 1641      2445 3      begvbn = .newvbn;
: 1642      2446 3      begoffset = 0;
: 1643      2447 3      END
: 1644      2448 2      ELSE
: 1645      2449 2      :
: 1646      2450 2      :       Find the last block in the chain of history records and cache
: 1647      2451 2      :
: 1648      2452 3      BEGIN
: 1649      2453 3      perform ( find_block (.endvbn, endblkadr, cache_entry) ); ! Cache end of history block
: 1650      2454 3      cache_entry [cache$V_data] = true; ! Mark as data
: 1651      2455 3      cache_entry [cache$V_dirty] = true; ! Mark to write
: 1652      2456 3      END;
: 1653      2457 2      :
: 1654      2458 2      IF .offset GTR luh$C_datfldlen THEN RETURN lbr$ intrnlerr; ! Offset can't point beyond end of record
: 1655      2459 2      IF luh$C_rechdrln GTR luh$C_datfldlen - .offset ! if there isn't enough room left for record header-
: 1656      2460 2      THEN
: 1657      2461 3      BEGIN ! not enough room left for the record length so get new block
: 1658      2462 3      LOCAL
: 1659      2463 3      newvbn,
: 1660      2464 3      newblkadr;
: 1661      2465 3      perform ( alloc_block (newvbn, newblkadr) );
: 1662      2466 3      CH$FILL (0, luh$C_length, .newblkadr); ! zero out whole block
: 1663      2467 3      add_cache (.newvbn, cache_entry); ! cache it
: 1664      2468 3      cache_entry [cache$L_address] = .newblkadr; ! fill in cache entry
: 1665      2469 3      cache_entry [cache$V_data] = true;
: 1666      2470 3      cache_entry [cache$V_dirty] = true;
: 1667      2471 3      endblkadr[luh$L_nxtluhblk] = .newvbn; ! Link it in to list of LUH record blocks
: 1668      2472 3      endblkadr = .newblkadr; ! Update rfa of free space.
: 1669      2473 3      endvbn = .newvbn;
: 1670      2474 3      offset = 0;
: 1671      2475 2      END;
: 1672      2476 2      :
: 1673      2477 2      :
: 1674      2478 2      :       Each update history record starts with a word to mark it for error checking
: 1675      2479 2      :       followed by a word containing the length of the record.
: 1676      2480 2      :
: 1677      2481 2      rec = .endblkadr + luh$C_data + .offset; ! New record begins at end of last
: 1678      2482 2      rec [luh$W_rechdr] = luh$C_rechdrmk; ! Mark the new record
: 1679      2483 2      rec [luh$W_reclen] = .recrdln; ! Store the length
: 1680      2484 2      reclenlft = .recrdln; ! Set length to copy entire record
: 1681      2485 2      offset = .offset + luh$C_rechdrln; ! Bump offset to account for mark and length words
: 1682      2486 2      cpyrecadr = .recrd; ! Begin copy from start of record
: 1683      2487 2      WHILE ( .reclenlft GTR 0 ) DO ! While there is more to copy
: 1684      2488 3      BEGIN
: 1685      2489 3      LOCAL
: 1686      2490 3      cpylen; ! How much to copy with each move
: 1687      2491 4      If ( (.offset EQL luh$C_datfldlen) AND (.reclenlft GTR 0) )
: 1688      2492 3      THEN
: 1689      2493 4      BEGIN ! used up last of that block, get next ready
: 1690      2494 4      LOCAL
: 1691      2495 4      newvbn,
: 1692      2496 4      newblkadr;
: 1693      2497 4      perform ( alloc_block (newvbn, newblkadr) );
: 1694      2498 4      CH$FILL (0, luh$C_length, .newblkadr);
: 1695      2499 4      add_cache (.newvbn, cache_entry);
: 1696      2500 4      cache_entry [cache$L_address] = .newblkadr;
: 1697      2501 4      cache_entry [cache$V_data] = true;
```


			5B	0C	AE	DO	00076		MOVL	NEWVBN, ENDVBN		2444
			6A	0C	AE	DO	0007A		MOVL	NEWVBN, (R10)		2445
				04	AA	B4	0007E		CLRW	4(R10)		2446
					19	11	00081		BRB	3\$		2422
			52	24	AE	9E	00083	2\$:	MOVAB	CACHE ENTRY, R2		2453
			51	10	AE	9E	00087		MOVAB	ENDBLKADR, R1		
			50		5B	DO	0008B		MOVL	ENDVBN, R0		
					0000G	30	0008E		BSBW	FIND BLOCK		
			31		50	E9	00091		BLBC	STATUS, 6\$		
			50	24	AE	DO	00094		MOVL	CACHE ENTRY, R0		2454
		0C	A0		03	88	00098		BISB2	#3, 12(R0)		2455
		000001FA	8F		56	D1	0009C	3\$:	CMPL	OFFSET, #506		2458
					08	15	000A3		BLEQ	5\$		
			50	00000000G	8F	DO	000A5	4\$:	MOVL	#LBR\$_INTRNLERR, R0		
					04	000AC			RET			
			50	04	A6	9E	000AD	5\$:	MOVAB	4(R6), R0		2459
		000001FA	8F		50	D1	000B1		CMPL	R0, #506		
					3F	15	000B8		BLEQ	7\$		
			51	14	AE	9E	000BA		MOVAB	NEWBLKADR, R1		2465
			50	18	AE	9E	000BE		MOVAB	NEWVBN, R0		
					0000G	30	000C2		BSBW	ALLOC BLOCK		
			6D		50	E9	000C5	6\$:	BLBC	STATUS, 9\$		
0200	8F		6E		00	2C	000C8		MOVCS	#0, (SP), #0, #512, @NEWBLKADR		2466
					14	BE	000CF					
			51	24	AE	9E	000D1		MOVAB	CACHE ENTRY, R1		2467
			50	18	AE	DO	000D5		MOVL	NEWVBN, R0		
					0000G	30	000D9		BSBW	ADD CACHE		
			50	24	AE	DO	000DC		MOVL	CACHE ENTRY, R0		2468
		08	A0	14	AE	DO	000E0		MOVL	NEWBLKADR, 8(R0)		
		0C	A0		03	88	000E5		BISB2	#3, 12(R0)		2470
		10	BE	18	AE	DO	000E9		MOVL	NEWVBN, @ENDBLKADR		2471
		10	AE	14	AE	DO	000EE		MOVL	NEWBLKADR, ENDBLKADR		2472
			5B	18	AE	DO	000F3		MOVL	NEWVBN, ENDVBN		2473
					56	D4	000F7		CLRL	OFFSET		2474
		50	56	10	AE	C1	000F9	7\$:	ADDL3	ENDBLKADR, OFFSET, R0		2481
			50		06	C0	000FE		ADDL2	#6, REC		
			60	ABBA	8F	B0	00101		MOVW	#-21574, (REC)		2482
		02	A0	04	BC	B0	00106		MOVW	@REC_DESC, 2(REC)		2483
			5A	04	BC	3C	0010B		MOVZWL	@REC_DESC, RECLENLFT		2484
			56		04	C0	0010F		ADDL2	#4, OFFSET		2485
		04	AE		68	DO	00112		MOVL	(R8), CPYRECADR		2486
					50	D4	00116	8\$:	CLRL	R0		2487
					5A	D5	00118		TSTL	RECLENLFT		
					77	15	0011A		BLEQ	12\$		
					50	D6	0011C		INCL	R0		
		000001FA	8F		56	D1	0011E		CMPL	OFFSET, #506		2491
					42	12	00125		BNEQ	10\$		
			3F		50	E9	00127		BLBC	R0, 10\$		
			51	1C	AE	9E	0012A		MOVAB	NEWBLKADR, R1		2497
			50	20	AE	9E	0012E		MOVAB	NEWVBN, R0		
					0000G	30	00132		BSBW	ALLOC BLOCK		
			6F		50	E9	00135	9\$:	BLBC	STATUS, 13\$		
0200	8F		6E		00	2C	00138		MOVCS	#0, (SP), #0, #512, @NEWBLKADR		2498
					1C	BE	0013F					
			51	24	AE	9E	00141		MOVAB	CACHE ENTRY, R1		2499
			50	20	AE	DO	00145		MOVL	NEWVBN, R0		
					0000G	30	00149		BSBW	ADD_CACHE		

		50	24	AE	D0	0014C	MOVL	CACHE ENTRY, R0	:	2500			
	08	A0	1C	AE	D0	00150	MOVL	NEWBLKADR, 8(R0)	:				
	0C	A0		03	88	00155	BISB2	#3, 12(R0)	:	2502			
	10	BE	20	AE	D0	00159	MOVL	NEWVBN, @ENDBLKADR	:	2503			
	10	AE	1C	AE	D0	0015E	MOVL	NEWBLKADR, ENDBLKADR	:	2504			
		5B	20	AE	D0	00163	MOVL	NEWVBN, ENDVBN	:	2505			
				56	D4	00167	CLRL	OFFSET	:	2506			
	50	000001FA		56	C3	00169	10\$:	SUBL3	OFFSET, #506, R0	:	2508		
				50	D1	00171		CMPL	R0, RECLENLFT	:			
				03	15	00174		BLEQ	11\$:			
				50	D0	00176		MOVL	RECLENLFT, R0	:			
				58	D0	00179	11\$:	MOVL	R0, CPYLEN	:			
	06	50		56	10	AE	C1	0017C	ADDL3	ENDBLKADR, OFFSET, R0	:	2510	
		A0		04	BE	58	28	00181	MOVC3	CPYLEN, @CPYRECADR, 6(R0)	:		
				04	AE	58	C0	00187	ADDL2	CPYLEN, CPYRECADR	:	2511	
					SA	58	C2	00188	SUBL2	CPYLEN, RECLENLFT	:	2512	
					56	58	C0	0018E	ADDL2	CPYLEN, OFFSET	:	2513	
						83	11	00191	BRB	8\$:	2487	
				04	A9	56	B0	00193	12\$:	MOVW	OFFSET, 4(R9)	:	2516
					69	5B	D0	00197	MOVL	ENDVBN, (R9)	:	2517	
						A7	B6	0019A	INCW	126(R7)	:	2518	
						04	C1	0019D	ADDL3	#4, (SP), R0	:	2519	
						08	88	001A1	BISB2	#8, (R0)	:		
						01	D0	001A4	MOVL	#1, R0	:	2520	
						04	001A7	13\$:	RET	:	2521		

; Routine Size: 424 bytes, Routine Base: \$CODE\$ + 0E99

; 1718 2522 1

delete_luhrecord

```
: 1720      2523  1 %SBTTL 'delete_luhrecord';
: 1721      2524  1 ROUTINE delete_luhrecord =
: 1722      2525  2 BEGIN
: 1723      2526  2 |+++
: 1724      2527  2 |
: 1725      2528  2 |         Remove the oldest LUH record by moving offset to bypass it.  If record
: 1726      2529  2 |         crosses block boundaries than return freed blocks to library header
: 1727      2530  2 |         free list.  If there is only one record in the history then the history
: 1728      2531  2 |         is completely emptied with all blocks returned and all pointers zeroed.
: 1729      2532  2 |
: 1730      2533  2 |---
: 1731      2534  2 BIND
: 1732      2535  2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Context block
: 1733      2536  2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
: 1734      2537  2 begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
: 1735      2538  2 begvbn = begluhrfa [rfa$l_vbn],
: 1736      2539  2 begoffset = begluhrfa [rfa$w_offset] : WORD;
: 1737      2540  2
: 1738      2541  2 |
: 1739      2542  2 |         Check if there is only one record in history.
: 1740      2543  2 |
: 1741      2544  2 IF .header [lhd$w_numluhrec] EQL 1
: 1742      2545  2 THEN
: 1743      2546  3 BEGIN ! Return all blocks in history
: 1744      2547  3 BIND
: 1745      2548  3     endluhrfa = header [lhd$b_endluhrfa] : BBLOCK,
: 1746      2549  3     endoffset = endluhrfa [rfa$w_offset] : WORD;
: 1747      2550  3 LOCAL
: 1748      2551  3     blkadr : REF BBLOCK,
: 1749      2552  3     cache_entry : REF BBLOCK,
: 1750      2553  3     vbn;
: 1751      2554  3
: 1752      2555  3     vbn = .begvbn; ! First vbn in history linked list
: 1753      2556  3 DO ! As long as there are more luh blocks in list
: 1754      2557  4 BEGIN ! keep deallocating them.
: 1755      2558  4 LOCAL
: 1756      2559  4     ret_vbn;
: 1757      2560  4     ret_vbn = .vbn; ! Block to deallocate
: 1758      2561  4     perform ( find_block (.vbn, blkadr, cache_entry)); ! Cache it
: 1759      2562  4     cache_entry [cache$v_data] = true;
: 1760      2563  4     cache_entry [cache$v_dirty] = true;
: 1761      2564  4     vbn = .blkadr [luh$l_nxtluhblk]; ! Follow link to next block
: 1762      2565  4     perform ( dealloc_block ( .ret_vbn )); ! return it to free list
: 1763      2566  4 END
: 1764      2567  3 UNTIL .vbn EQL 0; ! End of list
: 1765      2568  3 |
: 1766      2569  3 |         Zero all header pointers and offsets to mark history empty
: 1767      2570  3 |
: 1768      2571  3     begluhrfa = 0;
: 1769      2572  3     begoffset = 0;
: 1770      2573  3     endluhrfa = 0;
: 1771      2574  3     endoffset = 0;
: 1772      2575  3 END
: 1773      2576  2 ELSE ! There was more than one record in history, so remove the
: 1774      2577  3 BEGIN ! oldest, or first in the list
: 1775      2578  3 LOCAL
: 1776      2579  3     cache_entry : REF BBLOCK, ! location in cache of luhblk
```

delete_luhrecord

```

: 1777 2580 3      blkadr : REF BBLOCK,      ! address of VBN in cache
: 1778 2581 3      reclenlft,      ! length of the LUH record
: 1779 2582 3      rec : REF BBLOCK,      ! address of record within luhblk
: 1780 2583 3      offset,
: 1781 2584 3      vbn;
: 1782 2585 3
: 1783 2586 3      vbn = .begvbn;
: 1784 2587 3      offset = .begoffset;
: 1785 2588 3      perform ( find_block (.begvbn, blkadr, cache_entry) );      ! ensure the block is in cache.
: 1786 2589 3      cache_entry [cache$v_data] = true;
: 1787 2590 3      cache_entry [cache$v_dirty] = true;
: 1788 2591 3      rec = .blkadr + luh$c_data + .offset;      ! compute address of record start
: 1789 2592 3
: 1790 2593 3      Check mark word in header
: 1791 2594 3
: 1792 2595 3      IF .rec [luh$w_rechdr] NEQ luh$c_rechdrmk THEN RETURN lbr$_intrnlerr;
: 1793 2596 3
: 1794 2597 3      To delete the record, the offset and beginning vbn pointer are reset to point to
: 1795 2598 3      the second record. This is done a block at a time. If any blocks are freed in
: 1796 2599 3      the process, they are returned to the free-list.
: 1797 2600 3
: 1798 2601 3      reclenlft = .rec [luh$w_reclen] + luh$c_rechdrln;      ! Length of record not yet skipped over
: 1799 2602 3      WHILE .reclenlft GTR 0 DO      ! While there is still part of the record left
: 1800 2603 4      BEGIN
: 1801 2604 5      IF ( .offset + .reclenlft ) LEQ ( luh$c_datfldlen - luh$c_rechdrln )
: 1802 2605 4      THEN      ! the record is entirely contained in this block
: 1803 2606 5      BEGIN      ! Set offset to end of record and don't return the block cause next record is in it
: 1804 2607 5      offset = .offset + .reclenlft;
: 1805 2608 5      reclenlft = 0;      ! skipped past entire record
: 1806 2609 5      END
: 1807 2610 4      ELSE
: 1808 2611 5      BEGIN      ! The record fills or overflows this block so deallocate block
: 1809 2612 5      Local
: 1810 2613 5      ret_vbn;
: 1811 2614 5      reclenlft = .reclenlft - (luh$c_datfldlen - .offset);
: 1812 2615 5      offset = 0;
: 1813 2616 5      ret_vbn = .vbn;
: 1814 2617 5      vbn = .blkadr [luh$l_nxtluhblk];
: 1815 2618 5      perform ( dealloc_block ( .ret_vbn ) );
: 1816 2619 5      perform ( find_block ( .vbn, blkadr, cache_entry ) );
: 1817 2620 5      cache_entry [cache$v_data] = true;
: 1818 2621 5      cache_entry [cache$v_dirty] = true;
: 1819 2622 4      END;
: 1820 2623 3      END;
: 1821 2624 3      begvbn = .vbn;      ! Second record is now first
: 1822 2625 3      begoffset = .offset;
: 1823 2626 2      END;
: 1824 2627 2      header [lhd$w_numluhrec] = .header [lhd$w_numluhrec] - 1;
: 1825 2628 2      context [ctx$v_hdrdirty] = true;      ! Make sure header is written out
: 1826 2629 2      RETURN true;
: 1827 2630 1      END;      ! routine delete_luhrecord

```

OFFC 0000 DELETE_LUHRECORD:

					.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2524
59	0000G	CF	9E	00002	MOVAB	FIND_BLOCK, R9	
5E		10	C2	00007	SUBL2	#16, SP	
50	0000G	CF	D0	0000A	MOVL	LBR\$GL_CONTRCL, R0	2535
58	0E	A0	D0	0000F	MOVL	14(R0), R8	
54	0A	A0	D0	00013	MOVL	10(R0), R4	2536
56	0080	C4	9E	00017	MOVAB	128(R4), R6	2537
01	7E	A4	B1	0001C	CMPW	126(R4), #1	2544
		3D	12	00020	BNEQ	2\$	
53		66	D0	00022	MOVL	(R6), VBN	2555
55		53	D0	00025	MOVL	VBN, RET_VBN	2560
52		6E	9E	00028	MOVAB	CACHE_ENTRY, R2	2561
51	04	AE	9E	0002B	MOVAB	BLKADR, R1	
50		53	D0	0002F	MOVL	VBN, R0	
		69	16	00032	JSB	FIND_BLOCK	
3C		50	E9	00034	BLBC	STATUS, 3\$	
50		6E	D0	00037	MOVL	CACHE_ENTRY, R0	2562
OC		03	88	0003A	BISB2	#3, 12(R0)	2563
53	04	BE	D0	0003E	MOVL	@BLKADR, VBN	2564
50		55	D0	00042	MOVL	RET_VBN, R0	2565
		0000G	30	00045	BSBW	DEALLOC_BLOCK	
7B		50	E9	00048	BLBC	STATUS, 7\$	
		53	D5	0004B	TSTL	VBN	2567
		D6	12	0004D	BNEQ	1\$	
	04	66	D4	0004F	CLRL	(R6)	2571
		A6	B4	00051	CLRW	4(R6)	2572
	0086	C4	D4	00054	CLRL	134(R4)	2573
	008A	C4	B4	00058	CLRW	138(R4)	2574
		008B	31	0005C	BRW	9\$	2544
57		66	D0	0005F	MOVL	(R6), VBN	2586
53	04	A6	3C	00062	MOVZWL	4(R6), OFFSET	2587
52	08	AE	9E	00066	MOVAB	CACHE_ENTRY, R2	2588
51	OC	AE	9E	0006A	MOVAB	BLKADR, R1	
50		66	D0	0006E	MOVL	(R6), R0	
		69	16	00071	JSB	FIND_BLOCK	
7E		50	E9	00073	BLBC	STATUS, 10\$	
50	08	AE	D0	00076	MOVL	CACHE_ENTRY, R0	2589
OC		03	88	0007A	BISB2	#3, 12(R0)	2590
50	OC	AE	C1	0007E	ADDL3	BLKADR, OFFSET, R0	2591
ABBA		06	C0	00083	ADDL2	#6, REC	
8F		60	B1	00086	CMPW	(REC), #43962	2595
		08	13	0008B	BEQL	4\$	
50	00000000G	8F	D0	0008D	MOVL	#LBR\$_INTRNLERR, R0	
		04	00094	RET			
55	02	A0	3C	00095	MOVZWL	2(REC), RECLENLFT	2601
55		04	C0	00099	ADDL2	#4, RECLENLFT	
		55	D5	0009C	TSTL	RECLENLFT	2602
		43	15	0009E	BLEQ	8\$	
50	000001F6	53	C1	000A0	ADDL3	RECLENLFT, OFFSET, R0	2604
		8F	D1	000A4	CMP	R0, #502	
		07	14	000AB	BGTR	6\$	
53		55	C0	000AD	ADDL2	RECLENLFT, OFFSET	2607
		55	D4	000B0	CLRL	RECLENLFT	2608
		E8	11	000B2	BRB	5\$	2604
55	FE06	C345	9E	000B4	MOVAB	-506(OFFSET)[RECLENLFT], RECLENLFT	2614
		53	D4	000BA	CLRL	OFFSET	2615
50		57	D0	000BC	MOVL	VBN, RET_VBN	2616

57	0C	BE	D0	000BF	MOVL	@BLKADR, VBN	:	2617		
		0000G	30	000C3	BSBW	DEALLOC_BLOCK	:	2618		
2B		50	E9	000C6	7\$:	BLBC	STATUS, 10\$:		
52	08	AE	9E	000C9	MOVAB	CACHE_ENTRY, R2	:	2619		
51	0C	AE	9E	000CD	MOVAB	BLKADR, R1	:			
50		57	D0	000D1	MOVL	VBN, R0	:			
		69	16	000D4	JSB	FIND_BLOCK	:			
1B		50	E9	000D6	BLBC	STATUS, 10\$:			
50	08	AE	D0	000D9	MOVL	CACHE_ENTRY, R0	:	2620		
0C	A0	03	88	000DD	BISB2	#3, 12(R0)	:	2621		
		B9	11	000E1	BRB	5\$:	2602		
66		57	D0	000E3	8\$:	MOVL	VBN, (R6)	:	2624	
04	A6	53	B0	000E6	MOVW	OFFSET, 4(R6)	:	2625		
		7E	A4	B7	000EA	9\$:	DECW	126(R4)	:	2627
04	A8	08	88	000ED	BISB2	#8, 4(R8)	:	2628		
	50	01	D0	000F1	MOVL	#1, R0	:	2629		
		04	000F4	10\$:	RET		:	2630		

: Routine Size: 245 bytes. Routine Base: \$CODE\$ + 1041

: 1828 2631 1

LB
VO

```
1830 2632 1 %SBTTL 'LBR$GET_HISTORY';
1831 2633 1 GLOBAL ROUTINE lbr$get_history (control_index, action_routine) =
1832 2634 2 BEGIN
1833 2635 2 |+++
1834 2636 2 |
1835 2637 2 |   FUNCTIONAL DESCRIPTION:
1836 2638 2 |
1837 2639 2 |   For each Library Update History record copy the record to a buffer
1838 2640 2 |   and call the action_routine with a descriptor for the buffer.
1839 2641 2 |
1840 2642 2 |
1841 2643 2 |   CALLING SEQUENCE:
1842 2644 2 |
1843 2645 2 |   status = lbr$get_history (control_index, action_routine)
1844 2646 2 |
1845 2647 2 |
1846 2648 2 |   INPUT PARAMETERS:
1847 2649 2 |
1848 2650 2 |   control_index  is the index returned from lbr$ini_control
1849 2651 2 |   action_routine is a user supplied routine which is called for each
1850 2652 2 |   LUH record, being passed a descriptor for the buffer
1851 2653 2 |   containing a copy of the record.
1852 2654 2 |
1853 2655 2 |   ROUTINE VALUE:
1854 2656 2 |
1855 2657 2 |   lbr$_intrnlerr  Internal librarian error
1856 2658 2 |   lbr$_normal     Normal exit
1857 2659 2 |   lbr$_nohistory  This library does not have an update history
1858 2660 2 |   lbr$_emptyhist  The history is empty
1859 2661 2 |   ---
1860 2662 2 | perform (validate_ctl (..control_index));      ! Validate the control index
1861 2663 3 BEGIN
1862 2664 3 BIND
1863 2665 3 | header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,      ! Library header
1864 2666 3 | luhblkrfra = header [lhd$b_begluhrfa] : BBLOCK,        ! rfa of the oldest LUH record
1865 2667 3 | beg_offset = luhblkrfra [rfa$w_offset] : WORD,        ! offset to first record
1866 2668 3 | beg_vbn = luhblkrfra [rfa$l_vbn];                      ! VBN of first record
1867 2669 3 LOCAL
1868 2670 3 | blkadr : REF BBLOCK,      ! block address of cached block
1869 2671 3 | cache_entry : REF BBLOCK, ! cache entry locating luh block
1870 2672 3 | numrecs : WORD,          ! number of history records in library history
1871 2673 3 | offset,                  ! offset to current LUH record being copied
1872 2674 3 | vbn,                      ! VBN of current LUH record being copied
1873 2675 3 | status;
1874 2676 3 |
1875 2677 3 | IF .header [lhd$w_maxluhrec] EQL 0      ! History not maintained for this library
1876 2678 3 | THEN RETURN lbr$_nohistory;
1877 2679 3 | IF .header [lhd$w_numluhrec] EQL 0     ! History is empty for this library
1878 2680 3 | THEN RETURN lbr$_emptyhist;
1879 2681 3 |
1880 2682 3 |   For as many LUH records as are in the library history, locate next record,
1881 2683 3 |   copy it to buffer, and call action_routine with buffer descriptor.
1882 2684 3 |
1883 2685 3 | vbn = .beg_vbn;          ! vbn of first record
1884 2686 3 | offset = .beg_offset;    ! Offset within block to first record
1885 2687 3 | status = find_block (.vbn, blkadr, cache_entry);      ! cache the block
1886 2688 3 | cache_entry [cache$v_data] = true;
```



```

: 1887 2689 3 numrecs = .header [lhd$w_numluhrec];           . Number of LUH records
: 1888 2690 3 INCR i FROM 1 TO .numrecs BY 1 DO           ! for each record in history
: 1889 2691 4     BEGIN
: 1890 2692 4     LOCAL
: 1891 2693 4         cpyrecadr,
: 1892 2694 4         dstadr,
: 1893 2695 4         luhrec : REF BBLOCK,
: 1894 2696 4         pass_desc : BBLOCK [dsc$c_s_bln],       ! Descriptor to pass to user routine
: 1895 2697 4         save_desc : BBLOCK [dsc$c_s_bln],       ! Descriptor to use to dealloc buffer (In case user diddles
: 1896 2698 4         reclen,
: 1897 2699 4         reclenlft;
: 1898 2700 4
: 1899 2701 4     luhrec = .blkadr + luh$c_data + .offset;   ! beginning address of first record
: 1900 2702 4     IF .luhrec [luh$w_rechdr] NEQ luh$c_rechdrmk ! history is corrupted if mark header not here
: 1901 2703 4     THEN RETURN [lbr$intrnlerr];
: 1902 2704 4     reclen = .luhrec [luh$w_reclen];
: 1903 2705 4     reclenlft = .reclen;
: 1904 2706 4     save_desc [dsc$w_length] = .reclen;
: 1905 2707 4     perform ( get_zmem (.reclen, save_desc [dsc$a_pointer?]) ); ! get buffer to put record in
: 1906 2708 4     pass_desc = .save_desc;                       ! Pass_desc is a copy of save_desc
: 1907 2709 4     pass_desc [dsc$a_pointer] = .save_desc [dsc$a_pointer];
: 1908 2710 4
: 1909 2711 4     . now get record into buffer
: 1910 2712 4     . Since record can span several blocks, copy as much of record as is in current block.
: 1911 2713 4     . then follow link to next block. Continue until entire record copied into buffer.
: 1912 2714 4     . Then call user routine with a descriptor of the copy of the record.
: 1913 2715 4
: 1914 2716 4     cpyrecadr = .luhrec + luh$c_rechdrln;
: 1915 2717 4     offset = .offset + luh$c_rechdrln;
: 1916 2718 4     dstadr = .save_desc [dsc$a_pointer];
: 1917 2719 4     WHILE .reclenlft GTR 0 DO ! While there is more left, keep copying it over
: 1918 2720 5     BEGIN
: 1919 2721 5     LOCAL
: 1920 2722 5         cpylen;
: 1921 2723 5         cpylen = MIN( .reclenlft, luh$c_datfldln - .offset);
: 1922 2724 5         CH$MOVE (.cpylen, .cpyrecadr, .dstadr);
: 1923 2725 5         reclenlft = .reclenlft - .cpylen;
: 1924 2726 5         offset = .offset + .cpylen;
: 1925 2727 5         dstadr = .dstadr + .cpylen;
: 1926 2728 6         IF (.offset GTR (luh$c_datfldln - luh$c_rechdrln))
: 1927 2729 5         THEN
: 1928 2730 6         BEGIN
: 1929 2731 6             vbn = .blkadr [luh$l_nxtluhblk];
: 1930 2732 6             offset = 0;
: 1931 2733 6             status = find_block (.vbn, blkadr, cache_entry);
: 1932 2734 6             cache_entry [cache$w_data] = true;
: 1933 2735 6             cpyrecadr = .blkadr + luh$c_data
: 1934 2736 5             END;
: 1935 2737 4         END; ! while copying over record to buffer
: 1936 2738 4     perform ( (.action_routine) (pass_desc) ); ! Call user routine
: 1937 2739 4     perform ( validate_ctl (..control_index)); ! Validate the control index
: 1938 2740 4     perform ( dealloc_mem ( .save_desc [dsc$w_length], .save_desc [dsc$a_pointer] )); ! Return the buffer
: 1939 2741 3     END; ! INCRement thru the history list
: 1940 2742 3 RETURN [lbr$_normal];
: 1941 2743 2 END;
: 1942 2744 1 END; ! lbr$get_history

```

			OFFC	00000	.ENTRY	LBR\$GET HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-;	2633
						R9,R10,R11	
						#36, SP	
						@CONTROL_INDEX, R0	2662
						VALIDATE_CTL	
						STATUS, 5\$	
						LBR\$GL_CONTROL, R0	2665
						10(R0), R3	
						124(R3)	2677
						1\$	
						#LBR\$_NOHISTORY, R0	2678
						RET	
						126(R3)	2679
						2\$	
						#LBR\$_EMPTYHIST, R0	2680
						RET	
						128(R3), VBN	2685
						132(R3), OFFSET	2686
						CACHE_ENTRY, R2	2687
						BLKADR, R1	
						VBN, R0	
						FIND_BLOCK	
						R0, STATUS	
						CACHE_ENTRY, R0	2688
						#2, 12(R0)	
						126(R3), NUMRECS	2689
						NUMRECS, (SP)	2690
						I	2738
						10\$	
						BLKADR, OFFSET, R6	2701
						6(R6), LUHREC	
						(LUHREC), #43962	2702
						4\$	
						#LBR\$_INTRNLERR, R0	2703
						RET	
						2(LUHREC), RECLN	2704
						RECLN, RECLNLFT	2705
						RECLN, SAVE_DESC	2706
						SAVE_DESC+4, R1	2707
						GET_ZMEM	
						STATUS, 9\$	
						SAVE_DESC, PASS_DESC	2708
						4(R2), CPYRECADR	2716
						#4, OFFSET	2717
						SAVE_DESC+4, DSTADR	2718
						RECLNLFT	2719
						8\$	
						OFFSET, #506, R1	2723
						RECLNLFT, R0	
						R0, R1	
						7\$	
						R1, R0	
						R0, CPYLEN	

6A	66	59	28	000BB	MOV C3	CPYLEN, (CPYRECADR), (DSTADR)	2724	
	57	59	C2	000BF	SUBL 2	CPYLEN, REC' ENLFT	2725	
	58	59	C0	000C2	ADDL 2	CPYLEN, OFFSET	2726	
	5A	59	C0	000C5	ADDL 2	CPYLEN, DSTADR	2727	
000001F6	8F	58	D1	000C8	CMPL	OFFSET, #502	2728	
		DO	15	000CF	BLEQ	6\$		
04	AE	10	BE	D0	000D1	MOVL	@BLKADR, VBN	2731
		58	D4	000D6	CLRL	OFFSET	2732	
	52	0C	AE	9E	000D8	MOVAB	CACHE_ENTRY, R2	2733
	51	10	AE	9E	000DC	MOVAB	BLKADR, R1	
	50	04	AE	D0	000E0	MOVL	VBN, R0	
08	AE	0000G	30	000E4	BSBW	FIND_BLOCK		
	50	0C	AE	D0	000E7	MOVL	R0, STATUS	
0C	A0		02	88	000EF	MOVL	CACHE_ENTRY, R0	2734
56	10	AE	06	C1	000F3	BISB 2	#2, 12(R0)	
			A7	11	000F8	ADDL 3	#6, BLKADR, CPYRECADR	2735
		1C	AE	9F	000FA	BRB	6\$	2719
08	BC		01	FB	000FD	PUSHAB	PASS_DESC	2738
	25		50	E9	00101	CALLS	#1, @ACTION_ROUTINE	
	50	04	BC	D0	00104	BLBC	STATUS, 11\$	
		0000G	30	00108	MOVL	@CONTROL_INDEX, R0		2739
	1B		50	E9	0010B	BSBW	VALIDATE_CTL	
	51	18	AE	D0	0010E	BLBC	STATUS, T1\$	
	50	14	AE	3C	00112	MOVL	SAVE_DESC+4, R1	2740
		0000G	30	00116	MOVZWL	SAVE_DESC, R0		
	0D		50	E9	00119	BSBW	DEALLOC_MEM	
FF42	5B	01	6E	F1	0011C	BLBC	STATUS, -11\$	
	50	00000000G	8F	D0	00122	ACBL	(SP), #1, I, 3\$	2690
			04	00129	11\$:	MOVL	#LBR\$_NORMAL, R0	2742
					RET			2744

: Routine Size: 298 bytes, Routine Base: \$CODE\$ + 1136

: 1943 2745 1
: 1944 2746 1 END
: 1945 2747 0 ELUDOM

! Of module

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	4704	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

file	----- Symbols -----		Pages Mapped	Processing Time
	Total	Loaded Percent		

LBR_GETPUT
V04=000

LBR\$GET_HISTORY

C 15
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 74
(22)

LBR
V04

: _\$255\$DUA28:[SYSLIB]STARLET.L32;1 9776 44 0 581 00:01.0

: COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:GETPUT/OBJ=OBJ\$:GETPUT MSRC\$:GETPUT/UPDATE=(ENH\$:GETPUT)

: Size: 4632 code + 72 data bytes
: Run Time: 01:27.0
: Elapsed Time: 02:45.7
: Lines/CPU Min: 1893
: Lexemes/CPU-Min: 23242
: Memory Used: 256 pages
: Compilation Complete

GETHELP
LIS

INDEX
LIS

GETPUT
LIS

GETMEM
LIS