


```

FFFFFFFFF      AAAAAA      LL      EEEEEEEEEEE NN      NN      CCCCCCCC      000000      DDDDDDDD      EEEEEEEEEEE
FFFFFFFFF      AAAAAA      LL      EEEEEEEEEEE NN      NN      CCCCCCCC      000000      DDDDDDDD      EEEEEEEEEEE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FFFFFFFFF      AA      AA      LL      EEEEEEEEE NN      NN      CC           00      00      DD      DD      EEEEEEEEE
FFFFFFFFF      AA      AA      LL      EEEEEEEEE NN      NN      CC           00      00      DD      DD      EEEEEEEEE
FF           AAAAAAAAAA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AAAAAAAAAA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LL      EE           NN      NN      CC           00      00      DD      DD      EE
FF           AA      AA      LLLLLLLLLL      EEEEEEEEE NN      NN      CCCCCCCC      000000      DDDDDDDD      EEEEEEEEEEE
FF           AA      AA      LLLLLLLLLL      EEEEEEEEE NN      NN      CCCCCCCC      000000      DDDDDDDD      EEEEEEEEEEE

```

```

LL           IIIIII      SSSSSSSS
LL           IIIIII      SSSSSSSS
LL           II           SS
LL           II           SS
LL           II           SS
LL           II           SS
LL           II           SSSSSS
LL           II           SSSSSS
LL           II           SS
LL           II           SS
LL           II           SS
LL           II           SS
LLLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLLL      IIIIII      SSSSSSSS

```

(2)	49
(3)	74
(5)	169
(7)	257
(8)	309
(9)	366

DECLARATIONS
FALS\$BUILD_HEAD - BUILD DAP MESSAGE HEADER
FALS\$BUILD_TAIL - COMPLETE DAP MESSAGE HEADER
FAL\$CVT_BN4_EXT - CONVERT BINARY TO EXTENSIBLE
FAL\$CVT_BN8_EXT - CONVERT BINARY TO EXTENSIBLE
FAL\$CVT_BN4_IMG - CONVERT BINARY TO IMAGE

```
0000 1 .TITLE FALENCODE - ENCODE DAP MESSAGE
0000 2 .IDENT 'V04-000'
0000 3
0000 4
0000 5 :*****
0000 6 :*
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0000 24 :*
0000 25 :*
0000 26 :*****
0000 27 :
0000 28
0000 29 :++
0000 30 : Facility: FAL (DECnet File Access Listener)
0000 31 :
0000 32 : Abstract:
0000 33 :
0000 34 : This module contains support routines that encode (build) portions of
0000 35 : A DAP message. Included are routines to build a message header and to
0000 36 : convert binary data to extensible or image format.
0000 37 :
0000 38 : Environment: VAX/VMS, user mode
0000 39 :
0000 40 : Author: James A. Krycka, Creation Date: 16-JUN-1977
0000 41 :
0000 42 : Modified By:
0000 43 :
0000 44 : V03-001 JAK0145 J A Krycka 12-APR-1984
0000 45 : Track changes in DAP message building algorithm.
0000 46 :
0000 47 :--
```

```
0000 49      .SBTTL  DECLARATIONS
0000 50
0000 51      :
0000 52      : Include Files:
0000 53      :
0000 54
0000 55      $DAPHDRDEF      ; Define DAP message header
0000 56      $DAPCNFDEF     ; Define DAP Configuration message
0000 57      $FALWRKDEF     ; Define FAL Work Area symbols
0000 58
0000 59      :
0000 60      : Macros:
0000 61
0000 62      :       None
0000 63      :
0000 64      : Equated Symbols:
0000 65      :
0000 66
0000 67      ASSUME  FALSQ_FLG EQ 0
0000 68
0000 69      :
0000 70      : Own Storage:
0000 71      :
0000 72      :       None
```

```

0000 74 .SBTTL FALS$BUILD_HEAD - BUILD DAP MESSAGE HEADER
00000000 75 .PSECT FALS$CODE NOSHR,EXE,RD,NOWRT,BYTE
0000 76
0000 77 :++
0000 78 : Functional Description:
0000 79 :
0000 80 : FALS$BUILD HEAD obtains a buffer and constructs a DAP message header
0000 81 : in it. FALS$BUILD_TAIL is a companion routine that is called after the
0000 82 : message body has been formed to update the length value in the header.
0000 83 : Both 1-byte and 2-byte length fields are supported for DAP message
0000 84 : blocking.
0000 85 :
0000 86 : Note that the algorithm for building the header does not support the
0000 87 : use of optional fields such as STREAMID or SYSPEC.
0000 88 :
0000 89 : Calling Sequence:
0000 90 :
0000 91 : BSBW FALS$BUILD_HEAD
0000 92 :
0000 93 : Input Parameters:
0000 94 :
0000 95 : R0 DAP message type value
0000 96 : R8 Address of FAL work area
0000 97 : R9 Address of DAP control block
0000 98 :
0000 99 : Implicit Inputs:
0000 100 :
0000 101 : DAP$V_BIGBLK
0000 102 : DAP$V_MSGBLK
0000 103 : FALSQ_XMT
0000 104 : FALS$V_LAST_MSG
0000 105 :
0000 106 : Output Parameters:
0000 107 :
0000 108 : R3 Address of next byte available for message body
0000 109 :
0000 110 : Implicit Outputs:
0000 111 :
0000 112 : FALSQ_BLD
0000 113 : DAP message header is placed in the message buffer.
0000 114 :
0000 115 : Completion Codes:
0000 116 :
0000 117 : None
0000 118 :
0000 119 : Side Effects:
0000 120 :
0000 121 : None
0000 122 :
0000 123 :--
  
```

```

0000 125 :++
0000 126 : On exit from FALS$BUILD_HEAD the incomplete message header will be either
0000 127 : 2, 3, or 4 bytes long in one of the following three formats:
0000 128 :
0000 129 :         TYPE=msg#         TYPE=msg#         TYPE=8
0000 130 :         FLAGS=0          FLAGS=2          FLAGS=6
0000 131 :                               LENGTH=0          LENGTH=0
0000 132 :                               LEN256=0
0000 133 :
0000 134 : Note: The four byte format containing the extended length field is used only
0000 135 : for a DAP Data message.
0000 136 :--
0000 137 :
0000 138 :         ASSUME DAP$V_STREAMID+1 EQ DAP$V_LENGTH
0000 139 :         ASSUME DAP$V_LENGTH+1 EQ DAP$V_LEN256
0000 140 :
0000 141 FALS$BUILD_HEAD::
53 48 A8 C1 0000 142 ADDL3 FALSQ_XMT(R8),- ; Entry point
54 A8 53 D0 0003 143 FALSQ_XMT+4(R8),R3 ; Compute address of first unused byte
83 50 90 0006 144 MOVL R3,FALSQ_BLD+4(R8) ; in transmit buffer and return in R3
18 68 18 E0 000A 145 MOVB R0,(R3)+ ; Update build message descriptor
0011 146 BBS #FALS$V_LAST_MSG,(R8),20$ ; Store DAP message type value
0011 147 ; Branch if this will be last message
0011 148 ; to block, thus requiring no length
08 50 91 0011 149 CMPB R0,#DAP$K_DAT_MSG ; field in header
08 08 12 0014 150 BNEQ 10$ ; Branch if this is not a Data message
0016 151 ; (because only a Data message is
06 28 A9 E1 0016 152 BBC #DAP$V_BIGBLK,- ; potentially longer than 255 bytes)
83 06 90 0018 153 DAP$Q_SYSCAP(R9),10$ ; Branch if 2-byte length field is
001B 154 MOVB #<<DAP$M_LENGTH>!-- ; not supported by partner
001E 155 <DAP$M_LEN256>!-- ; Store FLAGS field indicating that
001E 156 0>,(R3)+ ; an extended length field will be
83 B4 001E 157 CLRW (R3)+ ; included
0020 158 ; Reserve space for 2-byte length value
0020 159 ; (to be filled in by FALS$BUILD_TAIL)
03 28 A9 E1 0021 160 10$: RSB ; Exit
83 02 90 0023 161 DAP$Q_SYSCAP(R9),20$ ; Branch if 1-byte length field is
83 83 94 0026 162 MOVB #DAP$M_LENGTH,(R3)+ ; not supported by partner
0029 163 20$: CLRB ; Store FLAGS field
002B 164 ; Reserve space for 1-byte length value
002B 165 ; (to be filled in by FALS$BUILD_TAIL)
002B 166 ; OR overwrite FLAGS field with zero
05 002B 166 ; if message blocking is not being used
05 002B 167 RSB ; Exit

```

```

002C 169      .SBTTL FALS$BUILD_TAIL - COMPLETE DAP MESSAGE HEADER
0000002C 170      .PSECT FALS$CODE      NOSHR,EXE,RD,NOWRT,BYTE
002C 171
002C 172      :++
002C 173      : Functional Description:
002C 174      :
002C 175      : FALS$BUILD_TAIL completes construction of the DAP message header that
002C 176      : FALS$BUILD_HEAD initiated by updating the length value in the header.
002C 177      : Both 1-byte and 2-byte length fields are supported for DAP message
002C 178      : blocking.
002C 179      :
002C 180      : Note that the algorithm for building the header does not support the
002C 181      : use of optional fields such as STREAMID or SYSPEC.
002C 182      :
002C 183      : Note also that the LENGTH field will be converted to a STREAMID field
002C 184      : with a value of zero if a 1-byte length field was allocated by
002C 185      : FALS$BUILD_HEAD, but the message body turned out to be more than 255
002C 186      : bytes long which cannot be represented in a single byte field.
002C 187      :
002C 188      : Calling Sequence:
002C 189      :
002C 190      :     BSBW      FALS$BUILD_TAIL
002C 191      :
002C 192      : Input Parameters:
002C 193      :
002C 194      :     R3      Address of last byte of message + 1
002C 195      :     R8      Address of FAL work area
002C 196      :
002C 197      : Implicit Inputs:
002C 198      :
002C 199      :     FALS$Q_BLD
002C 200      :     DAP message header
002C 201      :
002C 202      : Output Parameters:
002C 203      :
002C 204      :     R0-Ri    Destroyed
002C 205      :
002C 206      : Implicit Outputs:
002C 207      :
002C 208      :     FALS$Q_BLD
002C 209      :     LENGTH and LEN256 fields (if present) in the header are updated.
002C 210      :
002C 211      : Completion Codes:
002C 212      :
002C 213      :     None
002C 214      :
002C 215      : Side Effects:
002C 216      :
002C 217      :     LENGTH field may be converted to a STREAMID field with a value of zero.
002C 218      :
002C 219      :--
  
```



```

002C 221 :++
002C 222 : On exit from FALS$BUILD_TAIL the completed message header will be either
002C 223 : 2, 3, or 4 bytes long in one of the following four formats:
002C 224 :
002C 225 :         TYPE=msg#         TYPE=msg#         TYPE=8         TYPE=8
002C 226 :         FLAGS=0          FLAGS=2          FLAGS=6          FLAGS=1
002C 227 :                               LENGTH=size    LENGTH=size0    STREAMID=0
002C 228 :                               LEN256=size1
002C 229 :
002C 230 : Note: The four byte format containing the extended length field is used only
002C 231 : for a DAP Data message.
002C 232 :--
002C 233 :
002C 234 : ASSUME DAP$V_STREAMID+1 EQ DAP$V_LENGTH
002C 235 : ASSUME DAP$V_LENGTH+1 EQ DAP$V_LEN256
002C 236 :
002C 237 FALS$BUILD_TAIL::
50 A8 53 04 A8 C3 002C 238 SOBL3 FALSQ_BLD+4(R8),R3,- ; Entry point
; Compute size of DAP message and
; update build descriptor
0032 239 FALSQ_BLD(R8) ; Put message descriptor in <R0,R1>
MOVQ FALSQ_BLD(R8),R0 ; Branch if 2-byte length field was
0036 241 BBC #<DAP$V_LEN256+8>,- ; not allocated in message header
(R1),10$ ; Compute size of message body and
0038 242 SUBW3 #4,R0,2(R1) ; store value in <LEN256,LENGTH> field
003F 244 ; Exit
05 003F 245 RSB ; Branch if 1-byte length field was
0040 246 10$: BBC #<DAP$V_LENGTH+8>,- ; not allocated in message header
(R1),30$ ; Compute size of message body
0042 247 SUBW2 #3,R0 ; Branch if length of message body
0044 248 CMPW R0,#255 ; will not fit in LENGTH field
0047 249 BGTRU 20$ ; Update LENGTH field
004C 250 MOVB R0,2(R1) ; Exit
05 0052 252 RSB ; Rewrite FLAGS field (converting
0053 253 20$: MOVB #DAP$M_STREAMID,1(R1) ; LENGTH field into STREAMID field)
0057 254 ; Exit
05 0057 255 30$: RSB

```

```

00000058 257      .SBTTL FAL$CVT_BN4_EXT - CONVERT BINARY TO EXTENSIBLE
0058 258      .PSECT FAL$CODE      NOSHR,EXE,RD,NOWRT,BYTE
0058 259
0058 260      :++
0058 261      : Functional Description:
0058 262      :
0058 263      : FAL$CVT_BN4_EXT converts an unsigned longword value to an extensible
0058 264      : field format and stores the result in a minimal number of bytes.
0058 265
0058 266      : Calling Sequence:
0058 267      :
0058 268      : BSBW      FAL$CVT_BN4_EXT
0058 269
0058 270      : Input Parameters:
0058 271      :
0058 272      : R1      Binary value to convert and store
0058 273      : R3      Address of next byte in buffer to store result
0058 274
0058 275      : Implicit Inputs:
0058 276      :
0058 277      : None
0058 278
0058 279      : Output Parameters:
0058 280      :
0058 281      : R1      Zeroed
0058 282      : R3      Address of last byte of result + 1
0058 283
0058 284      : Implicit Outputs:
0058 285      :
0058 286      : None
0058 287
0058 288      : Completion Codes:
0058 289      :
0058 290      : None
0058 291
0058 292      : Side Effects:
0058 293      :
0058 294      : None
0058 295
0058 296      :--
0058 297
0058 298 FAL$CVT_BN4_EXT::
0058 299      MOVB      R1,(R3)+      ; Entry point
0058 300
0058 301      BICB2     #^X7F,R1      ; Copy 7 bits to DST byte--the high
0058 302      ROTL      #-7,R1,R1     ; bit will be corrected later
0058 303      BEQL      10$          ; Discard SRC bits just copied
0058 304
0058 305      BISB2     #^X80,-1(R3)   ; Move next 7 bits into place
0058 306      BRB      FAL$CVT_BN4_EXT ; All done if remaining SRC bits
0058 307 10$:      RSB          ; are zero
                                ; Set extensible bit in DST byte
                                ; and process next byte
                                ; Exit

```

```

0000006E 309      .SBTTL  FAL$CVT_BN8_EXT - CONVERT BINARY TO EXTENSIBLE
006E     310      .PSECT  FAL$CODE      NOSHR,EXE,RD,NOWRT,BYTE
006E     311
006E     312      :++
006E     313      : Functional Description:
006E     314      :
006E     315      : FAL$CVT_BN8_EXT converts an unsigned quadword value to an extensible
006E     316      : field format and stores the result in a minimal number of bytes.
006E     317      :
006E     318      : Note that only source bits 00-62 are used; bit 63 is ignored.
006E     319
006E     320      : Calling Sequence:
006E     321      :
006E     322      : BSBW  FAL$CVT_BN8_EXT
006E     323
006E     324      : Input Parameters:
006E     325      :
006E     326      : R1      Binary value to convert and store (low order bits)
006E     327      : R2      Binary value to convert and store (high order bits)
006E     328      : R3      Address of next byte in buffer to store result
006E     329
006E     330      : Implicit Inputs:
006E     331      :
006E     332      : None
006E     333
006E     334      : Output Parameters:
006E     335      :
006E     336      : R1-R2  Zeroed
006E     337      : R3      Address of last byte of result + 1
006E     338
006E     339      : Implicit Outputs:
006E     340      :
006E     341      : None
006E     342
006E     343      : Completion Codes:
006E     344      :
006E     345      : None
006E     346
006E     347      : Side Effects:
006E     348      :
006E     349      : None
006E     350
006E     351      :--
006E     352
006E     353      FAL$CVT_BN8_EXT::
006E     354      $CLRBIT #31,R2
0072     355
0075     356      10$:  MOVB  R1,(R3)+
0075     357
0075     358      BICB2 #^X7F,R1
0079     359      ASHQ  #-7,R1,R1
007E     360      BEQL  20$
0080     361
0080     362      BISB2 #^X80,-1(R3)
0085     363      BRB  10$
0087     364      20$:  RSB

```

```

: Entry point
: Clear high order bit so that zero
: will always propagate on shift
: Copy 7 bits to DST byte--the high
: bit will be corrected later
: Discard SRC bits just copied
: Move next 7 bits into place
: All done if remaining SRC bits
: are zero
: Set extensible bit in DST byte
: and process next byte
: Exit

```

```

      83  51  90
51  51  7F 8F 8A
      F9 8F 79
      07 13
FF A3  80 8F 88
      EB 11
      05 0087

```

```

0000 0088 366      .SBTTL  FAL$CVT_BN4_IMG - CONVERT BINARY TO IMAGE
0088 367      .PSECT  FAL$CODE      NOSHR,EXE,RD,NOWRT,BYTE
0088 368
0088 369      :++
0088 370      : Functional Description:
0088 371
0088 372      : FAL$CVT_BN4_IMG converts an unsigned longword value to an image
0088 373      : field format (counted binary string) and stores the result in a
0088 374      : minimal number of bytes.
0088 375
0088 376      : Calling Sequence:
0088 377
0088 378      : BSBW  FAL$CVT_BN4_IMG
0088 379
0088 380      : Input Parameters:
0088 381
0088 382      : R1      Binary value to convert and store
0088 383      : R3      Address of next byte in buffer to store result
0088 384
0088 385      : Implicit Inputs:
0088 386
0088 387      : None
0088 388
0088 389      : Output Parameters:
0088 390
0088 391      : R1      Zeroed
0088 392      : R2      Destroyed
0088 393      : R3      Address of last byte of result + 1
0088 394
0088 395      : Implicit Outputs:
0088 396
0088 397      : None
0088 398
0088 399      : Completion Codes:
0088 400
0088 401      : None
0088 402
0088 403      : Side Effects:
0088 404
0088 405      : None
0088 406
0088 407      :--
0088 408
0088 409  FAL$CVT_BN4_IMG::
0088 410      MOVCL  R3,R2      : Entry point
0088 411      CLRL  (R3)+      : Save address of DST count byte
0088 412      TSTL  R1          : Zero DST count byte
0088 413      BEQL  20$      : Test value to convert
0088 414  10$:  MOVBL  R1,(R3)+  : All done if value is zero
0088 415      INCL  (R2)      : Copy next byte to DST
0088 416      CLRL  R1          : Increment byte counter
0088 417      ROTL  #-8,R1,R1  : Discard byte just copied
0088 418      BNEQ  10$      : Move next byte into place
0088 419      20$:  RSB          : There is more to do if any
0088 420      20$:  RSB          : remaining bits are non-zero
0088 421      .END          : Exit
0088 422

```

```

52 53 D0
83 94 0088
51 D5 008D
OE 13 008F
83 51 90 0091
62 96 0094
51 94 0096
51 51 F8 8F 9C 0098
F2 12 009D
009F 419
05 009F 420 20$:
00A0 421
00A0 422

```

FALENCODE
Symbol table

- ENCODE DAP MESSAGE

G 8

16-SEP-1984 01:44:07 VAX/VMS Macro V04-00
5-SEP-1984 01:17:02 [FAL.SRC]FALENCODE.MAR;1

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(9)

DAPSB_BITCNT	00000035			FALS_KEYXABINI	00000078
DAPSB_DECVER	00000047			FALS_NAM	00000294
DAPSB_ECONUM	00000045			FALS_NAM2	00000850
DAPSB_FILESYS	00000043			FALS_NUMBER	000001FC
DAPSB_FLAGS	00000031			FALS_PROXAB	0000034C
DAPSB_LEN256	00000034			FALS_RAB	00000250
DAPSB_LENGTH	00000033			FALS_RCVBUF	0000005C
DAPSB_OSTYPE	00000042			FALS_RDIXAB	000003B0
DAPSB_STREAMID	00000032			FALS_RMS_PTR	0000006C
DAPSB_TYPE	00000030			FALS_STB	000000C0
DAPSB_USRNUM	00000046			FALS_SUMXAB	000003A4
DAPSB_USRVER	00000048			FALS_TEMP	000003F4
DAPSB_VERNUM	00000044			FALS_USE_SC1	000000A8
DAPSK_DAT_MSG	= 00000008			FALS_USE_SC2	000000AC
DAPSM_BITCNT	= 00000008			FALS_USE_VER	000000A4
DAPSM_LEN256	= 00000004			FALSQ_BLD	00000050
DAPSM_LENGTH	= 00000002			FALSQ_DIRNAME	00000088
DAPSM_SEGMENT	= 00000040			FALSQ_FALLOG	00000090
DAPSM_STREAMID	= 00000001			FALSQ_FLG	00000000
DAPSM_TMP1\$	= 00000010			FALSQ_MBX	00000038
DAPSM_TMP2\$	= 00000080			FALSQ_MBXIOSB	00000030
DAPSQ_SYSCAP	00000028			FALSQ_RCV	00000040
DAPSQ_SYSPEC	00000038			FALSQ_RCVIOSB	00000020
DAPSV_BIGBLK	= 00000014			FALSQ_RMS	00000064
DAPSV_LEN256	= 00000002			FALSQ_STATE_CTX	00000008
DAPSV_LENGTH	= 00000001			FALSQ_SYSNET	00000098
DAPSV_MSGBLK	= 00000012			FALSQ_TEMP	000003F8
DAPSV_STREAMID	= 00000000			FALSQ_VOLNAME	00000080
DAPSW_BUFSIZ	00000040			FALSQ_XMT	00000048
FALSBUILD_HEAD	00000000	RG	02	FALSQ_XMTIOSB	00000028
FALSBUILD_TAIL	0000002C	RG	02	FALST_DAP	00000100
FALSB_ACCFUNC	000001F6			FALST_DIRNAME	00001F00
FALSB_ACCOPT	000001F5			FALST_EXPAND	00000500
FALSB_DATATYPE	000001F4			FALST_EXPAND2	00000A00
FALSB_DISABLE	00000006			FALST_FALLOG	00001C00
FALSB_ENABLE	00000005			FALST_FILESPEC	00000400
FALSB_LOGGING	00000004			FALST_FILESPEC2	00000900
FALSB_MISCOPT	00000007			FALST_KEYBUF	00000700
FALSB_RAC	000001F7			FALST_MBXBUF	00001980
FALSB_RBK_CACHE	00000012			FALST_PRTBUF1	00001A00
FALSB_RCVBUF_IDX	00000011			FALST_PRTBUF2	00001B00
FALSB_VALUE	00000010			FALST_RESULT	00000600
FALSCVT_BN4_EXT	00000058	RG	02	FALST_RESULT2	00000B00
FALSCVT_BN4_IMG	00000088	RG	02	FALST_SYSNET	00001D00
FALSCVT_BN8_EXT	0000006E	RG	02	FALST_VOLNAME	00001E00
FALSC_WRKBLN	00002000			FALSV_LAST_MSG =	00000018
FALSK_WRKBLN	00002000			FALSW_DAPBUFSIZ	0000001A
FALS_L_ALLXAB	00000C00			FALSW_DISPLAY	00000070
FALS_L_ALLXABINI	00000C74			FALSW_LNKCHN	0000001C
FALS_L_CHAIN_NXT	0000007C			FALSW_MBXCHN	0000001E
FALS_L_DATXAB	00000320			FALSW_QIOBUFSIZ	00000018
FALS_L_FAB	00000200			FALSW_RECEIVED	00000072
FALS_L_FAB2	00000800			FALSW_USE_DBS	000000A0
FALS_L_FHCXAB	000002F4			FALSW_USE_SYS	000000A2
FALS_L_FOP	000001F8				
FALS_L_KEYNAM	00001C00				
FALS_L_KEYXAB	00001000				

FAL
VO

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00002000 (8192.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
FAL\$CODE	000000A0 (160.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	30	00:00:00.02	00:00:02.56
Command processing	112	00:00:00.37	00:00:01.59
Pass 1	201	00:00:03.28	00:00:16.05
Symbol table sort	0	00:00:00.34	00:00:01.25
Pass 2	80	00:00:00.82	00:00:04.73
Symbol table output	11	00:00:00.06	00:00:00.06
Psect synopsis output	2	00:00:00.01	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	438	00:00:04.90	00:00:26.82

The working set limit was 1350 pages.
 23892 bytes (47 pages) of virtual memory were used to buffer the intermediate code.
 There were 20 pages of symbol table space allocated to hold 374 non-local and 11 local symbols.
 422 source lines were read in Pass 1, producing 13 object records in Pass 2.
 12 pages of virtual memory were used to define 11 macros.

! Macro library statistics !

Macro library name	Macros defined
-\$255\$DUA28:[FAL.OBJ]FAL.MLB;1	4
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	4
TOTALS (all libraries)	8

497 GETS were required to define 8 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:FALENCODE/OBJ=OBJ\$:FALENCODE MSRC\$:FALENCODE/UPDATE=(ENH\$:FALENCODE)+LIB\$:FAL/LIB

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The image displays a grid of 140 terminal window screenshots, arranged in 10 rows and 14 columns. Each window shows a different system utility or data output. The windows are organized as follows:

- Row 1:** FALDECODE LIS, followed by 13 windows showing various data outputs.
- Row 2:** 14 windows showing various data outputs.
- Row 3:** 14 windows showing various data outputs.
- Row 4:** 14 windows showing various data outputs.
- Row 5:** 14 windows showing various data outputs.
- Row 6:** 14 windows showing various data outputs.
- Row 7:** 14 windows showing various data outputs.
- Row 8:** FALRMSDAP LIS, FALSTATE LIS, FDL, CREATEFDL MAP, and 9 other windows.
- Row 9:** FALENCODE LIS, FALLOGGER LIS, FALMAIN LIS, and 11 other windows.
- Row 10:** 14 windows showing various data outputs.