


```

SSSSSSSS  WW      WW      IIIIII  TTTTTTTTTT  VV      VV  LL
SSSSSSSS  WW      WW      IIIIII  TTTTTTTTTT  VV      VV  LL
SS        WW      WW      II       TT          VV      VV  LL
SS        WW      WW      II       TT          VV      VV  LL
SS        WW      WW      II       TT          VV      VV  LL
SSSSSS    WW      WW      II       TT          VV      VV  LL
SSSSSS    WW      WW      II       TT          VV      VV  LL
          SS      WW      II       TT          VV      VV  LL
          SS      WW      II       TT          VV      VV  LL
          SS      WWWW  WWWW  II       TT          VV      VV  LL
          SS      WWWW  WWWW  II       TT          VV      VV  LL
SSSSSSSS  WW      WW      IIIIII  TT          VV      VV  LLLLLLLLLL
SSSSSSSS  WW      WW      IIIIII  TT          VV      VV  LLLLLLLLLL

```

```

LL        IIIIII  SSSSSSSS
LL        IIIIII  SSSSSSSS
LL        II     SS
LL        II     SS
LL        II     SS
LL        II     SS
LL        II     SSSSSS
LL        II     SSSSSS
LL        II     SS
LL        II     SS
LL        II     SS
LL        IIIIII  SSSSSSSS
LLLLLLLLLL IIIIII  SSSSSSSS
LLLLLLLLLL IIIIII  SSSSSSSS

```

.....

```

1 0001 0 MODULE SWITVL (
2 0002 0
3 0003 0 LANGUAGE (BLISS32),
4 0004 0 IDENT = 'V04-000'
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1
9 0009 1
10 0010 1 *****
11 0011 1 *
12 0012 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
13 0013 1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
14 0014 1 * ALL RIGHTS RESERVED.
15 0015 1 *
16 0016 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
17 0017 1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
18 0018 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
19 0019 1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
20 0020 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
21 0021 1 * TRANSFERRED.
22 0022 1 *
23 0023 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
24 0024 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
25 0025 1 * CORPORATION.
26 0026 1 *
27 0027 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
28 0028 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
29 0029 1 *
30 0030 1 *****
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: F11ACP Structure Level 2
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 This module contains routines that switch file ACP context from
38 0038 1 one volume to another.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 STARLET operating system, including privileged system services
43 0043 1 and internal exec routines.
44 0044 1
45 0045 1 --
46 0046 1
47 0047 1
48 0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 8-Nov-1978 13:35
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1 V03-004 CDS0004 Christian D. Saether 30-Dec-1983
53 0053 1 Use L_NORM linkage and BIND_COMMON macro.
54 0054 1
55 0055 1 V03-003 CDS0003 Christian D. Saether 15-Oct-1983
56 0056 1 Remove call to flush_lock_basis. This is called
57 0057 1 from allocation_unlock now.

```

```
58 0058 1  
59 0059 1 V03-002 CDS0002 Christian D. Saether 14-Sep-1983  
60 0060 1 Release and reacquire correct volume lock, if held.  
61 0061 1  
62 0062 1 V03-001 CDS0001 Christian D. Saether 27-Aug-1983  
63 0063 1 Remove reference to GET_CCB and use IO_CCB cell instead.  
64 0064 1  
65 0065 1 B0103 ACG0082 Andrew C. Goldstein, 13-Nov-1979 23:56  
66 0066 1 Remove FLUSH_BUFFERS call due to write-back cacheing  
67 0067 1  
68 0068 1 B0102 ACG0082 Andrew C. Goldstein, 5-Nov-1979 14:52  
69 0069 1 Changes for write-back cacheing  
70 0070 1  
71 0071 1 B0101 ACG0037 Andrew C. Goldstein, 7-May-1979 15:15  
72 0072 1 Range check RVN before indexing into RVT;  
73 0073 1 allow RVN 1 on single volumes  
74 0074 1  
75 0075 1 **  
76 0076 1  
77 0077 1  
78 0078 1 LIBRARY 'SYSSLIBRARY:LIB.L32';  
79 0079 1 REQUIRE 'SRC$:FCPDEF.B32';  
80 1070 1  
81 1071 1  
82 1072 1 FORWARD ROUTINE  
83 1073 1 SWITCH_VOLUME : L_NORM NOVALUE, ! switch context to specified RVN  
84 1074 1 SWITCH_CHANNEL : L_NORM NOVALUE; ! switch channel assignments
```

```
86 1075 1 GLOBAL ROUTINE SWITCH_VOLUME (NEW_RVN) : L_NORM NOVALUE =
87 1076 1
88 1077 1 !++
89 1078 1
90 1079 1 FUNCTIONAL DESCRIPTION:
91 1080 1
92 1081 1     This routine switches the ACP context to the specified RVN. It
93 1082 1     assigns the current channel to the new unit.
94 1083 1
95 1084 1
96 1085 1 CALLING SEQUENCE:
97 1086 1     SWITCH_VOLUME (ARG1)
98 1087 1
99 1088 1 INPUT PARAMETERS:
100 1089 1     ARG1: relative volume number to switch to
101 1090 1
102 1091 1 IMPLICIT INPUTS:
103 1092 1     CURRENT_UCB: UCB address of current volume
104 1093 1     CURRENT_VCB: VCB address of current volume
105 1094 1
106 1095 1 OUTPUT PARAMETERS:
107 1096 1     NONE
108 1097 1
109 1098 1 IMPLICIT OUTPUTS:
110 1099 1     NONE
111 1100 1
112 1101 1 ROUTINE VALUE:
113 1102 1     NONE
114 1103 1
115 1104 1 SIDE EFFECTS:
116 1105 1     context switched to new volume
117 1106 1
118 1107 1 --
119 1108 1
120 1109 2 BEGIN
121 1110 2
122 1111 2 BIND_COMMON;
123 1112 2
124 1113 2 EXTERNAL ROUTINE
125 1114 2     ALLOCATION_LOCK : L_NORM NOVALUE, ! acquire volume lock for current volume
126 1115 2     ALLOCATION_UNLOCK : L_NORM;      ! release current volume lock.
127 1116 2
128 1117 2 LOCAL
129 1118 2     VOLOCK,          ! remember whether volume lock held.
130 1119 2     RVN,             ! filtered RVN desired
131 1120 2     RVT              : REF BBLOCK,    ! address of relative volume table
132 1121 2     UCB              : REF BBLOCK;    ! address of new UCB
133 1122 2
134 1123 2
135 1124 2 ! First check if a volume switch is necessary. Extract the true RVN part
136 1125 2 ! (removing extended file ID if present), check for zero and compare it
137 1126 2 ! against the current RVN.
138 1127 2
139 1128 2
140 1129 2     RVN = .NEW_RVN<0,16>;
141 1130 2     IF .CURRENT_VCB[VCB$V_EXTFID]
142 1131 2     THEN RVN = .NEW_RVN<0,8>;
```

```
143 1132 2
144 1133 2 IF .RVN EQL 0 OR .RVN EQL .CURRENT_RVN
145 1134 2 THEN RETURN;
146 1135 2
147 1136 2 ! Get the RVT and from it the UCB address we are switching to. Nonexistence
148 1137 2 ! of either is an error.
149 1138 2
150 1139 2
151 1140 2 RVT = .CURRENT_VCB[VCBSL_RVT];
152 1141 2 IF .RVT EQL .CURRENT_UCB
153 1142 2 THEN
154 1143 2     BEGIN
155 1144 2     IF .RVN EQL 1
156 1145 2     THEN RETURN
157 1146 2     ELSE ERR_EXIT (SS$_NOTVOLSET);
158 1147 2     END;
159 1148 2
160 1149 2 IF .RVN GTRU .RVT[RVT$B_NVOLS]
161 1150 2 THEN ERR_EXIT (SS$_DEVNOTMOUNT);
162 1151 2
163 1152 2 UCB = .VECTOR [RVT[RVT$L_UCBLST], .RVN-1];
164 1153 2 IF (
165 1154 2     IF .UCB EQL 0
166 1155 2     THEN 1
167 1156 2     ELSE NOT .BBLOCK [UCB[UCBSL_DEVCHAR], DEV$V_MNT]
168 1157 2 )
169 1158 2 THEN ERR_EXIT (SS$_DEVNOTMOUNT);
170 1159 2
171 1160 2 IF .UCB[UCBSB_TYPE] NEQ DYN$C_UCB
172 1161 2 THEN BUG_CHECK (NOTUCBRVT, FATAL, 'Not UCB pointer in RVT');
173 1162 2
174 1163 2 ! Unlock current volume lock, if held, and remember whether there was one.
175 1164 2 !
176 1165 2
177 1166 2 VOLOCK = 0;
178 1167 2
179 1168 2 IF .LB_LOCKID [0] NEQ 0
180 1169 2 THEN
181 1170 2     BEGIN
182 1171 2     ALLOCATION_UNLOCK ();
183 1172 2     VOLOCK = 1;
184 1173 2     END;
185 1174 2
186 1175 2 ! Finally shuffle the channels and pointers about.
187 1176 2 !
188 1177 2
189 1178 2 SWITCH_CHANNEL (.UCB);
190 1179 2
191 1180 2 ! If we had a volume lock before, reacquire it for the volume we
192 1181 2 ! just switched to.
193 1182 2 !
194 1183 2
195 1184 2 IF .VOLOCK
196 1185 2 THEN
197 1186 2     ALLOCATION_LOCK ();
198 1187 2
199 1188 2 END;

! end of routine SWITCH_VOLUME
```

				.TITLE	SWITVL		
				.IDENT	\V04-000\		
				.EXTRN	ALLOCATION_LOCK		
				.EXTRN	ALLOCATION_UNLOCK		
				.EXTRN	BUGS_NOTUCBRVT		
				.PSECT	\$CODE\$,NOWRT,2		
				.ENTRY	SWITCH VOLUME, Save R2,R3	:	1075
			OCOC 00000	MOVZWL	NEW RVN, RVN	:	1129
			51 04 AC 3C 00002	MOVL	-104(BASE), R0	:	1130
	04	0B	50 98 AA D0 00006	BBC	#5, 11(R0), 1\$:	
			A0 05 E1 0000A	MOVZBL	NEW RVN, RVN	:	1131
			51 04 AC 9A 0000F	TSTL	RVN-	:	1133
			51 D5 00013 1\$:	BEQL	7\$:	
			5F 13 00015	CMPL	RVN, -96(BASE)	:	
	A0	AA	51 D1 00017	BEQL	7\$:	
			59 13 0001B	MOVL	-104(BASE), R0	:	1140
			50 98 AA D0 0001D	MOVL	32(R0), RVT	:	
			50 20 A0 D0 00021	CMPL	RVT, -108(BASE)	:	1141
	94	AA	50 D1 00025	BNEQ	2\$:	
			0A 12 00029	CMPL	RVN, #1	:	1144
			01 51 D1 0002B	BEQL	7\$:	
			46 13 0002E	CHMU	#2456	:	1146
			0998 8F BF 00030	RET		:	
			04 00034	CMPZV	#0, #8, 11(RVT), RVN	:	1149
51	0B	A0	08 00 ED 00035 2\$:	BLSSU	3\$:	
			OC 1F 0003B	MOVL	64(RVT)[RVN], UCB	:	1152
			52 40 A041 D0 0003D	BEQL	3\$:	1154
			05 13 00042	BBS	#3, 58(UCB), 4\$:	1156
	05	3A	A2 03 E0 00044	CHMU	#124	:	1158
			007C 8F BF 00049 3\$:	RET		:	
			04 0004D	CMPB	10(UCB), #16	:	1160
			10 0A A2 91 0004E 4\$:	BEQL	5\$:	
			04 13 00052	BUGW		:	1161
			FEFF 00054	.WORD	<BUGS_NOTUCBRVT!4>	:	
			0000+ 00056	CLRL	VOLOCK	:	1166
			53 D4 00058 5\$:	TSTL	108(BASE)	:	1168
			6C AA D5 0005A	BEQL	6\$:	
			08 13 0005D	CALLS	#0, ALLOCATION_UNLOCK	:	1171
	0000G	CF	00 FB 0005F	MOVL	#1, VOLOCK	:	1172
			53 01 D0 00064	PUSHL	UCB	:	1178
			52 DD 00067 6\$:	CALLS	#1, SWITCH_CHANNEL	:	
	0000V	CF	01 FB 00069	BLBC	VOLOCK, 7\$:	1184
			05 53 E9 0006E	CALLS	#0, ALLOCATION_LOCK	:	1186
	0000G	CF	00 FB 00071	RET		:	1188
			04 00076 7\$:	

; Routine Size: 119 bytes, Routine Base: \$CODE\$ + 0000

```
1189 1 GLOBAL ROUTINE SWITCH_CHANNEL (UCB) : L_NORM NOVALUE =
1190 1
1191 1 ++
1192 1
1193 1 FUNCTIONAL DESCRIPTION:
1194 1
1195 1     This routine reassigns the ACP's channels to the specified UCB
1196 1     and fixes up the associated pointers. It must be called in
1197 1     kernel mode.
1198 1
1199 1
1200 1 CALLING SEQUENCE:
1201 1     SWITCH_CHANNEL (ARG1)
1202 1
1203 1 INPUT PARAMETERS:
1204 1     ARG1: UCB address of new device
1205 1
1206 1 IMPLICIT INPUTS:
1207 1
1208 1     IO_CHANNEL: channel number of primary channel
1209 1     IO_CCB: CCB of IO_CHANNEL
1210 1     CURRENT_UCB: address of current UCB
1211 1
1212 1 OUTPUT PARAMETERS:
1213 1     NONE
1214 1
1215 1 IMPLICIT OUTPUTS:
1216 1     CURRENT_UCB: contains address of new UCB
1217 1     CURRENT_VCB: address of new VCB
1218 1     CURRENT_RVN: RVN of new volume
1219 1
1220 1 ROUTINE VALUE:
1221 1     1
1222 1
1223 1 SIDE EFFECTS:
1224 1     channels reassigned
1225 1
1226 1 --
1227 1
1228 2 BEGIN
1229 2
1230 2 MAP
1231 2     UCB           : REF BBLOCK;    ! UCB address arg
1232 2
1233 2 BIND_COMMON;
1234 2
1235 2
1236 2 ! Stuff the desired UCB address into IO_CHANNEL's CCB.
1237 2 ! Fix up other global pointers.
1238 2
1239 2
1240 2 IO_CCB [CCBSL_UCB] = .UCB;
1241 2
1242 2 CURRENT_UCB = .UCB;
1243 2 CURRENT_VCB = .UCB[UCBSL_VCB];
1244 2
1245 2 IF .CURRENT_VCB EQL 0
```



```

: 258      1246  2 THEN BUG_CHECK (NOTUCBRVT, FATAL, 'Bad UCB pointer in RVT');
: 259      1247  2 IF .CURRENT_VCB[VCB$B_TYPE] NEQ DYN$C_VCB
: 260      1248  2 THEN BUG_CHECK (NOTVCBUUCB, FATAL, 'Bad VCB pointer in UCB');
: 261      1249  2
: 262      1250  2 CURRENT_RVN = .CURRENT_VCB[VCB$W_RVN];
: 263      1251  2
: 264      1252  1 END;

```

. end of routine SWITCH_CHANNEL

					.EXTRN	BUG\$_NOTVCBUUCB		
			0000	00000	.ENTRY	SWITCH_CHANNEL, Save nothing	:	1189
FF74	DA	04	AC	D0 00002	MOVL	UCB, @-140(BASE)	:	1240
94	AA	04	AC	D0 00008	MOVL	UCB, -108(BASE)	:	1242
	50	04	AC	D0 0000D	MOVL	UCB, R0	:	1243
98	AA	34	A0	D0 00011	MOVL	52(R0), -104(BASE)	:	
			04	12 00016	BNEQ	1\$:	1245
				FEFF 00018	BUGW		:	1246
				0000* 0001A	.WORD	<BUG\$_NOTUCBRVT!4>	:	
	50	98	AA	D0 0001C	MOVL	-104(BASE), R0	:	1247
	11	0A	A0	91 00020	CMPB	10(R0), #17	:	
			04	13 00024	BEQL	2\$:	
				FEFF 00026	BUGW		:	1248
				0000* 00028	.WORD	<BUG\$_NOTVCBUUCB!4>	:	
	50	98	AA	D0 0002A	MOVL	-104(BASE), R0	:	1250
A0	AA	0E	A0	3C 0002E	MOVZWL	14(R0), -96(BASE)	:	
			04	00033	RET		:	1252

: Routine Size: 52 bytes, Routine Base: \$CODE\$ + 0077

```

: 265      1253  1
: 266      1254  1 END
: 267      1255  0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	171	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	Symbols		Pages Mapped	Processing Time
	Total	Loaded Percent		
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	32 0	1000	00:02.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:SWITVL/OBJ=OBJ\$:SWITVL MSRC\$:SWITVL/UPDATE=(ENHS:SWITVL)

: Size: 171 code + 0 data bytes
: Run Time: 00:24.6
: Elapsed Time: 00:56.4
: Lines/CPU Min: 3065
: Lexemes/CPU-Min: 60012
: Memory Used: 206 pages
: Compilation Complete

0173 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

The image displays a grid of 100 terminal windows, arranged in 10 rows and 10 columns. Each window contains text-based output from various system utilities. The windows are organized into several groups:

- Top Row:** SCHFCB LIS, SNO5MB LIS
- Second Row:** SHFDLR LIS
- Third Row:** SNDER LIS
- Fourth Row:** TRUNC LIS, FAL
- Fifth Row:** SELVOL LIS, FAL MAP
- Sixth Row:** DAPDEF MDL
- Seventh Row:** SMALOC LIS, SNOBAD LIS, SWTUL LIS
- Eighth Row:** WTURN LIS

Each window contains a mix of headers, status information, and data lists, typical of VAX/VMS system utilities. The text is rendered in a monospaced font, characteristic of early computer terminals.