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CCCCCCCC LL      EEEEEEEEEE NN      NN      UU      UU      PPPPPPPP
CCCCCCCC LL      EEEEEEEEEE NN      NN      UU      UU      PPPPPPPP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CC        LL      EE          NN      NN      UU      UU      PP          PP
CCCCCCCC LL      EEEEEEEEEE NN      NN      UU      UU      PPPPPPPP
CCCCCCCC LL      EEEEEEEEEE NN      NN      UU      UU      PPPPPPPP
CCCCCCCC LLLLLLLLLL EEEEEEEEEE NN      NN      UUUUUUUUUU PP          ....
CCCCCCCC LLLLLLLLLL EEEEEEEEEE NN      NN      UUUUUUUUUU PP          ....
CCCCCCCC LLLLLLLLLL EEEEEEEEEE NN      NN      UUUUUUUUUU PP          ....
CCCCCCCC LLLLLLLLLL EEEEEEEEEE NN      NN      UUUUUUUUUU PP          ....

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LL        IIIIII  SSSSSSSS
LL        IIIIII  SSSSSSSS
LL        II      SS
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LL        II      SSSSSS
LL        II      SSSSSS
LL        II      SS
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LL        II      SS
LL        II      SS
LLLLLLLLL IIIIII  SSSSSSSS
LLLLLLLLL IIIIII  SSSSSSSS

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```

0001 0 MODULE CLENUM (
0002 0     LANGUAGE (BLISS32),
0003 0     IDENT = 'V04-000'
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1
0008 1 *****
0009 1 *
0010 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0026 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0027 1 *
0028 1 *
0029 1 *****
0030 1
0031 1 ++
0032 1
0033 1 FACILITY: F11ACP Structure Level 2
0034 1
0035 1 ABSTRACT:
0036 1
0037 1     This module performs the necessary cleanup after an operation.
0038 1
0039 1 ENVIRONMENT:
0040 1
0041 1     STARLET operating system, including privileged system services
0042 1     and internal exec routines.
0043 1
0044 1 --
0045 1
0046 1
0047 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 6-Jan-1977 23:53
0048 1
0049 1 MODIFIED BY:
0050 1
0051 1     V03-034 CDS0022      Christian D. Saether    30-Aug-1984
0052 1     Allow for multi-header directory files.
0053 1     Have error cleanup remove possible bias on primary_fcb
0054 1     refcnt.
0055 1
0056 1     V03-033 CDS0021      Christian D. Saether    23-Aug-1984
0057 1     Move code that marks FCB stale to a routine in LOCKERS.

```

58	0058	1	
59	0059	1	
60	0060	1	V03-032 CDS0020 Christian D. Saether 13-Aug-1984
61	0061	1	Add code to mark primary fcb stale clusterwide.
62	0062	1	
63	0063	1	V03-031 CDS0019 Christian D. Saether 7-Aug-1984
64	0064	1	Cleanup potential directory index cache block
65	0065	1	when deleting a file.
66	0066	1	
67	0067	1	V03-030 CDS0018 Christian D. Saether 1-Aug-1984
68	0068	1	Modify test for directory fcb.
69	0069	1	Add SET DIRINDX routine.
70	0070	1	Add NUKE PRIM FCB routine.
71	0071	1	Modify ZERO_IDX routine.
72	0072	1	
73	0073	1	V03-029 ACG0438 Andrew C. Goldstein, 19-Jul-1984 17:55
74	0074	1	Add cluster-wide special cache interlock logic.
75	0075	1	Condition DELETEACL calls on non-empty ACL.
76	0076	1	Use central dequeue routine.
77	0077	1	
78	0078	1	V03-028 CDS0017 Christian D. Saether 25-May-1984
79	0079	1	Call KILL_BUFFERS routine to flush cache in
80	0080	1	certain situations when not in a cluster.
81	0081	1	
82	0082	1	V03-027 CDS0016 Christian D. Saether 9-May-1984
83	0083	1	Release allocation lock prior to calling send_symbiont.
84	0084	1	
85	0085	1	V03-026 CDS0015 Christian D. Saether 4-May-1984
86	0086	1	No not map notrunc into nowrite.
87	0087	1	Add bugcheck if access lock conversion fails in make_deaccess.
88	0088	1	
89	0089	1	V03-025 CDS0014 Christian D. Saether 3-May-1984
90	0090	1	Call CONV_ACCLOCK to remove possible access lock
91	0091	1	when deallocating fcb's.
92	0092	1	
93	0093	1	V03-024 CDS0013 Christian D. Saether 19-Apr-1984
94	0094	1	Changes to FCBSW_ACNT handling.
95	0095	1	
96	0096	1	V03-023 ACG0415 Andrew C. Goldstein, 5-Apr-1984 21:27
97	0097	1	Interface change to ACL_DELETEACL
98	0098	1	
99	0099	1	V03-022 ACG0408 Andrew C. Goldstein, 23-Mar-1984 11:20
100	0100	1	Make rest of global storage based
101	0101	1	
102	0102	1	V03-021 CDS0012 Christian D. Saether 9-Mar-1984
103	0103	1	Put in bug trap to catch possible double remque of
104	0104	1	FCB.
105	0105	1	
106	0106	1	V03-020 CDS0011 Christian D. Saether 23-Feb-1984
107	0107	1	Use new WRITE_DIRTY routine to replace FLUSH_BUFFERS.
108	0108	1	Remove references to FLUSH_FID.
109	0109	1	Replace FLUSH_FID (0) with KILL_CACHE calls.
110	0110	1	
111	0111	1	V03-019 CDS0010 Christian D. Saether 27-Dec-1983
112	0112	1	Use L_NORM linkage.
113	0113	1	Use BIND_COMMON macro to reduce external declarations.
114	0114	1	V03-018 CDS0009 Christian D. Saether 23-Nov-1983

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115 0115 1 If DIR_FCB is the same as PRIMARY_FCB, do not return
116 0116 1 the FCB until the end of cleanup (as PRIMARY_FCB, not
117 0117 1 DIR_FCB).
118 0118 1 Move cleanup of DIR_FCB until after all i/o is done.
119 0119 1 Remove REMOVE_FCB routine (kernel call not necessary).
120 0120 1
121 0121 1 V03-017 LMP0164 L. Mark Pilant, 10-Oct-1983 15:22
122 0122 1 Delete the in-core ACL if doing an FCB fixup.
123 0123 1
124 0124 1 V03-016 CDS0008 Christian D. Saether 3-Oct-1983
125 0125 1 Handle CURR_LCKINDX in err cleanup. Don't read
126 0126 1 headers without appropriate serial locks.
127 0127 1
128 0128 1 V03-015 CDS0007 Christian D. Saether 14-Sep-1983
129 0129 1 Take out deqall hack now that RMS does it's own
130 0130 1 root locks again.
131 0131 1
132 0132 1 V03-014 CDS0006 Christian D. Saether 27-Jul-1983
133 0133 1 Change interface to SEND_SYMBIONT.
134 0134 1
135 0135 1 V03-013 LJK0199 Lawrence J. Kenah 27-Apr-1983
136 0136 1 Do not credit FILCNT when giving back shared window
137 0137 1
138 0138 1 V03-012 CDS0006 Christian D. Saether 28-Apr-1983
139 0139 1 Clear DIR_ENTRY when DIR_FCB is cleared.
140 0140 1
141 0141 1 V03-011 CDS0005 Christian D. Saether 21-Apr-1983
142 0142 1 Change interface to TRUNCATE routine.
143 0143 1
144 0144 1 V03-010 CDS0004 Christian D. Saether 19-Apr-1983
145 0145 1 Bug check on unexpected lock manager errors.
146 0146 1 Clear ACCLKID field in window.
147 0147 1
148 0148 1 V03-009 ACG0323 Andrew C. Goldstein, 12-Apr-1983 14:09
149 0149 1 Add extended file name to back link fixup
150 0150 1
151 0151 1 V03-008 STJ3069 Steven T. Jeffreys, 23-Mar-1983
152 0152 1 Use the ERASE_REQUESTED parameter of RETURN_BLOCKS.
153 0153 1
154 0154 1 V03-007 CDS0003 Christian D. Saether 7-Mar-1983
155 0155 1 Perform a DEQALL if file access lock dequeue fails
156 0156 1 due to sublocks, then redo the file access dequeue.
157 0157 1
158 0158 1 V03-006 LMP0071 L. Mark Pilant, 19-Jan-1983 20:49
159 0159 1 Correct a problem that caused ACL segments to be left laying
160 0160 1 around when a directory FCB was flushed.
161 0161 1
162 0162 1 V03-005 ACG0308 Andrew C. Goldstein, 14-Jan-1983 15:02
163 0163 1 Fix FCB linkage consistency problems
164 0164 1
165 0165 1 V03-004 CDS0002 Christian D. Saether 3-Jan-1983
166 0166 1 Always flush header cache until it is restored for xqp.
167 0167 1
168 0168 1 V03-003 LMP0059 L. Mark Pilant, 21-Dec-1982 12:23
169 0169 1 Always create an FCB when accessing a file header. This
170 0170 1 eliminates a lot of special case FCB handling.
171 0171 1

```

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172 0172 1 V03-002 CDS0001 Christian D. Saether 10-Dec-1982
173 0173 1 MAKE_DEACCESS dequeues access lock.
174 0174 1
175 0175 1 V03-001 LMP0036 L. Mark Pilant, 17-Aug-1982 10:45
176 0176 1 If the ACL was built using a dummy FCB, dismantle and
177 0177 1 deallocate the ACL.
178 0178 1
179 0179 1 V02-024 ACG0259 Andrew C. Goldstein, 26-Jan-1982 19:12
180 0180 1 Add mode arg to REMOVE
181 0181 1
182 0182 1 V02-023 ACG0247 Andrew C. Goldstein, 23-Dec-1981 20:26
183 0183 1 Make /NOCACHE flush all caches
184 0184 1
185 0185 1 V02-022 ACG0245 Andrew C. Goldstein, 23-Dec-1981 20:26
186 0186 1 Send spool file to print during cleanup
187 0187 1
188 0188 1 V02-021 ACG0244 Andrew C. Goldstein, 23-Dec-1981 20:14
189 0189 1 Do buffer flush before deallocating control blocks
190 0190 1
191 0191 1 V02-020 LMP0003 L. Mark Pilant, 30-Nov-1981 16:40
192 0192 1 Properly cleanup any cathedral windows.
193 0193 1
194 0194 1 V02-019 ACG0208 Andrew C. Goldstein, 11-Nov-1981 17:51
195 0195 1 Add segmented directory record support
196 0196 1
197 0197 1 V02-018 ACG0168 Andrew C. Goldstein, 7-May-1980 18:22
198 0198 1 Fix last block directory cleanup on delete failure
199 0199 1
200 0200 1 V02-017 ACG0167 Andrew C. Goldstein, 16-Apr-1980 19:25
201 0201 1 Previous revision history moved to F11B.REV
202 0202 1 **
203 0203 1
204 0204 1
205 0205 1 LIBRARY 'SYSS$LIBRARY:LIB.L32';
206 0206 1 REQUIRE 'SRC$:FCPDEF.B32';
207 1197 1
208 1198 1
209 1199 1 FORWARD ROUTINE
210 1200 1 CLEANUP : L_NORM, : normal cleanup
211 1201 1 ZERO_WINDOWS : L_NORM, : invalidate all windows of file
212 1202 1 ZERO_IDX : L_NORM NOVALUE, : initialize directory index
213 1203 1 ERR_CLEANUP : L_NORM, : cleanup after error
214 1204 1 FLUSH_FIDCACHE : L_NORM, : clean out the file ID cache
215 1205 1 MAKE_DEACCESS : L_NORM, : deaccess the file
216 1206 1 DEL_EXTFCB : L_NORM, : deallocate extension FCB's
217 1207 1 ZERO_CHANNEL : L_NORM, : zero user channel pointer
218 1208 1 SET_DIRINDX : L_JSB IARG, : test for directory index
219 1209 1 NUKE_HEAD_FCB : L_NORM NOVALUE, : deallocate primary fcb

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221 1210 1 GLOBAL ROUTINE CLEANUP : L_NORM =
222 1211 1
223 1212 1 :++
224 1213 1
225 1214 1 FUNCTIONAL DESCRIPTION:
226 1215 1
227 1216 1 This routine performs the cleanup needed after a successfully
228 1217 1 completed file operation.
229 1218 1
230 1219 1 CALLING SEQUENCE:
231 1220 1 CLEANUP ( )
232 1221 1
233 1222 1 INPUT PARAMETERS:
234 1223 1 NONE
235 1224 1
236 1225 1 IMPLICIT INPUTS:
237 1226 1 CLEANUP_FLAGS: indicate specific actions to do
238 1227 1 PRIMARY_FCB: FCB of file
239 1228 1 CURRENT_WINDOW: window of file
240 1229 1 DIR_FCB: FCB of directory
241 1230 1 CURRENT_VCB: VCB of volume in process
242 1231 1 IO_PACKET: I/O packet of request
243 1232 1
244 1233 1 OUTPUT PARAMETERS:
245 1234 1 NONE
246 1235 1
247 1236 1 IMPLICIT OUTPUTS:
248 1237 1 NONE
249 1238 1
250 1239 1 ROUTINE VALUE:
251 1240 1 NONE
252 1241 1
253 1242 1 SIDE EFFECTS:
254 1243 1 FCB's and windows deleted when appropriate
255 1244 1 header written
256 1245 1 FCB updated
257 1246 1
258 1247 1 --
259 1248 1
260 1249 2 BEGIN
261 1250 2
262 1251 2 LOCAL
263 1252 2 CLUSTER, : are we a cluster
264 1253 2 QUOTA_CACHE : REF BBLOCK, : address of quota cache
265 1254 2 FCB : REF BBLOCK, : local FCB pointer
266 1255 2 VCB : REF BBLOCK, : local VCB pointer
267 1256 2 RVT : REF BBLOCK, : local RVT pointer
268 1257 2 UCB : REF BBLOCK, : local UCB pointer
269 1258 2 HEADER : REF BBLOCK; : file header
270 1259 2
271 1260 2 BIND_COMMON;
272 1261 2
273 1262 2 DIR_CONTEXT_DEF;
274 1263 2
275 1264 2 EXTERNAL
276 1265 2 CLUSGL_CLUB : ADDRESSING_MODE (ABSOLUTE);
277 1266 2

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278 1267 2 EXTERNAL ROUTINE
279 1268 2 MAKE_FCB_STALE : L_NORM NOVALUE, ! mark fcb as stale clusterwide
280 1269 2 KILL_BUFFERS : L_NORM NOVALUE, ! invalidate specified buffers
281 1270 2 KILL_CACHE : L_NORM NOVALUE, ! invalidate all buffers for ucb
282 1271 2 WRITE_DIRTY : L_NORM, ! write all dirty buffers
283 1272 2 SWITCH_VOLUME : L_NORM, ! switch to desired volume
284 1273 2 FLUSH_QUO_CACHE : L_NORM; ! flush the quota cache
285 1274 2
286 1275 2
287 1276 2 ! ***** Note: The primary header of the current file is not necessarily
288 1277 2 ! resident at this point.
289 1278 2
290 1279 2 ! Switch back to the primary context area if necessary (no normal cleanup
291 1280 2 ! is ever necessary on secondary context).
292 1281 2
293 1282 2
294 1283 2 IF .CONTEXT_SAVE NEQ 0
295 1284 2 THEN
296 1285 2 BEGIN
297 1286 2 CH$MOVE (CONTEXT_SIZE, CONTEXT_SAVE, CONTEXT_START);
298 1287 2 CONTEXT_SAVE = 0;
299 1288 2 END;
300 1289 2
301 1290 2 CLUSTER = 0;
302 1291 2 IF .BBLOCK [CURRENT_UCB [UCB$L_DEVCHAR2], DEV$V_CLU]
303 1292 2 AND .CLUSGL_CLUB NEQ 0
304 1293 2 THEN
305 1294 2 CLUSTER = 1;
306 1295 2
307 1296 2 ! Check the entire volume set to see if the index file or storage map
308 1297 2 ! on any volume is write accessed. If so, flush the buffer pool of any
309 1298 2 ! of their blocks, and flush the file ID and extent caches as appropriate.
310 1299 2 ! Also, if the volume is mounted /NOCACHE, flush the entire buffer cache.
311 1300 2
312 1301 2
313 1302 2 RVT = .CURRENT_VCB[VCB$L_RVT];
314 1303 2 INCR J FROM 1 TO
315 1304 2 BEGIN
316 1305 2 IF .RVT EQL .CURRENT_UCB
317 1306 2 THEN (UCB = .RVT; 1)
318 1307 2 ELSE .RVT[RVT$B_NVOLS]
319 1308 2 END
320 1309 2 DO
321 1310 2 BEGIN
322 1311 2 IF .RVT NEQ .CURRENT_UCB
323 1312 2 THEN UCB = .VECTOR [RVT[RVT$L_UCBLST], .J-1];
324 1313 2 IF .UCB NEQ 0
325 1314 2
326 1315 2 THEN
327 1316 2 BEGIN
328 1317 2 VCB = .UCB[UCB$L_VCB];
329 1318 2
330 1319 2 IF .J EQL 1
331 1320 2 THEN
332 1321 2 BEGIN
333 1322 2
334 1323 2 ! If someone has the quota file write accessed (and it is active), flush it
```

```
335 1324 5 ! from the buffer pool. (Note that the quota file is located on RVN 1.)
336 1325 5 !
337 1326 5 !
338 1327 5 QUOTA_CACHE = .VCB[VCBSL_QUOCACHE];
339 1328 5 IF .QUOTA_CACHE NEQ 0
340 1329 5 THEN
341 1330 5 IF TESTBITSC (QUOTA_CACHE[VCASV_CACHEFLUSH])
342 1331 5 THEN
343 1332 6 BEGIN
344 1333 6 SWITCH VOLUME (1);
345 1334 6 FLUSH_QUO_CACHE (); ! may create modified buffers
346 1335 5 END;
347 1336 4 END; ! of this is RVN 1 (or single volume)
348 1337 4 !
349 1338 4 ! If the volume is marked for dismount or nocache, flush out all the
350 1339 4 ! caches.
351 1340 4 !
352 1341 4 !
353 1342 4 IF .BBLOCK [UCB [UCBSL_DEVCHAR], DEV$V_DMT]
354 1343 4 OR .VCB[VCBSV_NOCACHE]
355 1344 4 THEN
356 1345 5 BEGIN
357 1346 5 SWITCH VOLUME (.J);
358 1347 5 WRITE_DIRTY (0);
359 1348 5 KILL_CACHE (.UCB); ! we cannot use the block cache after this
360 1349 4 END;
361 1350 3 END;
362 1351 2 END;
363 1352 2 !
364 1353 2 ! Write modified buffers. The various cache purges above may have
365 1354 2 ! created more dirty buffers than we had at the start of this routine.
366 1355 2 ! No more dirty buffers can be created for the remainder of this request.
367 1356 2 !
368 1357 2 !
369 1358 2 WRITE_DIRTY (0);
370 1359 2 !
371 1360 2 ! Invalidate any windows on the file, if requested.
372 1361 2 !
373 1362 2 !
374 1363 2 IF TESTBITSC (CLEANUP_FLAGS[CLF_INVWINDOW])
375 1364 2 THEN KERNEL_CALL (ZERO_WINDOWS, ".PRIMARY_FCB");
376 1365 2 !
377 1366 2 ! If a directory fcb is left lying about with no use, dispose of it.
378 1367 2 ! If the directory file is write accessed, flush the buffer pool of any
379 1368 2 ! blocks that might be resident. Also flush the directory index.
380 1369 2 ! Cleanup of these fcbs is deferred until all possible errors in the
381 1370 2 ! cleanup procedure (i/o errors) have already had an opportunity to happen.
382 1371 2 !
383 1372 2 !
384 1373 2 IF (FCB = .DIR_FCB) NEQ 0
385 1374 2 THEN
386 1375 3 BEGIN
387 1376 3 IF .FCB [FCBSW_REFCNT] EQL 0
388 1377 3 THEN
389 1378 4 BEGIN
390 1379 4 IF .FCB NEQ .PRIMARY_FCB
391 1380 4 THEN
```

```

392 1381 4           IF NOT SET_DIRINDX (.FCB)
393 1382 4           THEN
394 1383 5             BEGIN
395 1384 5             DEL_EXTFCB (.FCB);
396 1385 5             NUKE_HEAD_FCB (.FCB);
397 1386 4             END;
398 1387 4           END
399 1388 4
400 1389 4
401 1390 3           ELSE
402 1391 4             BEGIN
403 1392 4             IF .FCB [FCB$W_WCNT] NEQ 0
404 1393 4             THEN
405 1394 5               BEGIN
406 1395 5               SWITCH_VOLUME (.FCB [FCB$W_FID_RVN]);
407 1396 5               IF NOT .CLUSTER
408 1397 5               THEN
409 1398 5                 KILL_BUFFERS (1, .FCB [FCB$L_LOCKBASIS]);
410 1399 5                 ZERO_IDX ();
411 1400 4               END;
412 1401 4             END;
413 1402 3
414 1403 3           ! Guarantee that no further attempts will be made to do any directory
415 1404 3           ! related cleanup. This cleanup code was moved beyond the buffer
416 1405 3           ! cleanup to avoid the same situation, but clearing the cleanup flags
417 1406 3           ! makes sure.
418 1407 3
419 1408 3
420 1409 3           CLEANUP_FLAGS [CLF_SUPERSEDE] = 0;
421 1410 3           CLEANUP_FLAGS [CLF_REENTER] = 0;
422 1411 3           CLEANUP_FLAGS [CLF_REMOVE] = 0;
423 1412 3           DIR_FCB = 0;
424 1413 3           DIR_ENTRY = 0;
425 1414 3
426 1415 3           END;
427 1416 3
428 1417 3           IF (FCB = .PRIMARY_FCB) NEQ 0
429 1418 3           THEN
430 1419 3             BEGIN
431 1420 3
432 1421 3           ! Check if the fcb has been modified and if so, and this is a cluster,
433 1422 3           ! cause potential fcb's on other nodes to be marked as stale so they
434 1423 3           ! will know to rebuild their fcb chains from the file header(s).
435 1424 3
436 1425 3
437 1426 3             IF .CLEANUP_FLAGS [CLF_MARKFCBSTALE]
438 1427 3             AND .CLOSTER
439 1428 3             THEN
440 1429 3               MAKE_FCB_STALE (.FCB);
441 1430 3
442 1431 3           ! If an FCB is left about with no use, dispose of it.
443 1432 3           ! Check whether it is a directory fcb first.
444 1433 3
445 1434 3
446 1435 3             IF .FCB[FCB$W_REFCNT] EQL 0
447 1436 3             THEN
448 1437 3               IF NOT SET_DIRINDX (.FCB)

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449 1438 3 THEN
450 1439 4 BEGIN
451 1440 4
452 1441 4 DEL_EXTFCB (.FCB);
453 1442 4
454 1443 4 NUKE_HEAD_FCB (.FCB);
455 1444 4
456 1445 4 PRIMARY_FCB = 0;
457 1446 3 END;
458 1447 2 END;
459 1448 2 RETURN 1;
460 1449 2
461 1450 2
462 1451 1 END;

```

! end of routine CLEANUP

				.TITLE	CLENUP	
				.IDENT	\V04-000\	
				.EXTRN	CLUSGL CLUB, MAKE FCB STALE	
				.EXTRN	KILL BOFFERS, KILC CACHE	
				.EXTRN	WRITE_DIRTY, SWITCH_VOLUME	
				.EXTRN	FLUSH_QUO_CACHE	
				.PSECT	\$CODE\$,NOWRT,2	
				.ENTRY	CLEANUP, Save R2,R3,R4,R5,R6,R7,R8,R9,R11	1210
5B	0000G	CF	9E 00002	MOVAB	SWITCH VOLUME, R11	
58	00DC	CA	9E 00007	MOVAB	220(BASE), R8	1258
	36	AA	D5 0000C	TSTL	54(BASE)	1283
6A	36	AA	08 13 0000F	BEQL	1\$	
	36	AA	36 28 00011	MOV3	#54, 54(BASE), (BASE)	1286
		AA	D4 00016	CLRL	54(BASE)	1287
		59	D4 00019 1\$:	CLRL	CLUSTER	1290
	94	AA	D0 0001B	MOVL	-108(BASE), R0	1291
OB	3C	A0	E9 0001F	BLBC	60(R0), 2\$	
	00000000G	9F	D5 00023	TSTL	@#CLUSGL_CLUB	1292
		03	13 00029	BEQL	2\$	
59		01	D0 0002B	MOVL	#1, CLUSTER	1294
50	98	AA	D0 0002E 2\$:	MOVL	-104(BASE), R0	1302
52	20	A0	D0 00032	MOVL	32(R0), RVT	
94		AA	52 D1 00036	CMPL	RVT, -108(BASE)	1305
		08	12 0003A	BNEQ	3\$	
54		52	D0 0003C	MOVL	RVT, UCB	1306
57		01	D0 0003F	MOVL	#1, R7	
		04	11 00042	BRB	4\$	
57	0B	A2	9A 00044 3\$:	MOVZBL	11(RVT), R7	1307
		53	D4 00048 4\$:	CLRL	J	1303
		4A	11 0004A	BRB	9\$	
94		AA	52 D1 0004C 5\$:	CMPL	RVT, -108(BASE)	1311
		05	13 00050	BEQL	6\$	
54	40	A243	D0 00052 6\$:	MOVL	64(RVT)[J], UCB	1312
		54	D5 00057	TSTL	UCB	1313
		3B	13 00059	BEQL	9\$	
55	34	A4	D0 0005B	MOVL	52(UCB), VCB	1317
01		53	D1 0005F	CMPL	J, #1	1319
		15	12 00062	BNEQ	7\$	

		56	5C	A5	DO	00064	MOVL	92(VCB), QUOTA_CACHE	1327
				0F	13	00068	BEQL	7\$	1328
0A	0B	A6		01	E5	0006A	BBCC	#1, 11(QUOTA_CACHE), 7\$	1330
		6B		01	DD	0006F	PUSHL	#1	1333
	0000G	CF		00	FB	00071	CALLS	#1, SWITCH_VOLUME	
05	3A	A4		05	EO	00074	CALLS	#0, FLUSH_QUO_CACHE	1334
13	53	A5		01	E1	0007E	BBS	#5, 58(UCB), 8\$	1342
				53	DD	00083	BBC	#1, 83(VCB), 9\$	1343
		6B		01	FB	00085	PUSHL	J	1346
	0000G	CF		7E	D4	00088	CALLS	#1, SWITCH_VOLUME	
				01	FB	0008A	CLRL	-(SP)	1347
	0000G	CF		54	DD	0008F	CALLS	#1, WRITE_DIRTY	
B2	0000G	CF		01	FB	00091	PUSHL	UCB	1348
		53		57	F3	00096	CALLS	#1, KILL_CACHE	
	0000G	CF		7E	D4	0009A	AOBLEQ	R7, J, 5\$	1303
08	0000G	CF		01	FB	0009C	CLRL	-(SP)	1358
		6A	08	04	E5	000A1	CALLS	#1, WRITE_DIRTY	
	0000V	CF		AA	DD	000A5	BBCC	#4, (BASE), 10\$	1363
		53	00D0	01	FB	000A8	PUSHL	8(BASE)	1364
			18	CA	DO	000AD	CALLS	#1, ZERO_WINDOWS	
				50	13	000B2	MOVL	208(BASE), FCB	1373
				A3	B5	000B4	BEQL	14\$	
	08	AA		1F	12	000B7	TSTW	24(FCB)	1376
				53	D1	000B9	BNEQ	11\$	
		50		37	13	000BD	CMPL	FCB, 8(BASE)	1379
				53	DO	000BF	BEQL	13\$	
				30	000C2		MOVL	FCB, R0	1381
		2E	0000V	50	E8	000C5	BSBW	SET_DIRINDX	
				53	DD	000C8	BLBS	R0, -13\$	
	0000V	CF		01	FB	000CA	PUSHL	FCB	1384
				53	DD	000CF	CALLS	#1, DEL_EXTFCB	
	0000V	CF		01	FB	000^1	PUSHL	FCB	1385
				1E	11	000D6	CALLS	#1, NUKE_HEAD_FCB	
			1C	A3	B5	000D8	BRB	13\$	1376
				19	13	000DB	TSTW	28(FCB)	1392
				A3	3C	000DD	BEQL	13\$	
	7E	28		01	FB	000E1	MOVZWL	40(FCB), -(SP)	1395
	6B			59	E8	000E4	CALLS	#1, SWITCH_VOLUME	
	0A			A3	DD	000E7	BLBS	CLUSTER, 12\$	1396
			4C	01	DD	000EA	PUSHL	76(FCB)	1398
				02	FB	000EC	PUSHL	#1	
	0000G	CF		00	FB	000F1	CALLS	#2, KILL_BUFFERS	
	0000V	CF		8F	CA	000F6	CALLS	#0, ZERO_IDX	1399
		6A	00C00020	CA	D4	000FD	BICL2	#12582944, (BASE)	1411
			00D0	AB	D4	00101	CLRL	208(BASE)	1412
			08	AA	DO	00104	CLRL	8(R8)	1413
		53	08	2D	13	00108	MOVL	8(BASE), FCB	1417
				0E	E1	0010A	BEQL	16\$	
0A		6A		59	E9	0010E	BBC	#14, (BASE), 15\$	1426
		07		53	DD	00111	BLBC	CLUSTER, 15\$	1427
				01	FB	00113	PUSHL	FCB	1429
	0000G	CF		A3	B5	00118	CALLS	#1, MAKE_FCB_STALE	
			18	1A	12	0011B	TSTW	24(FCB)	1435
				53	DO	0011D	BNEQ	16\$	
		50		30	00120		MOVL	FCB, R0	1437
				50	E8	00123	BSBW	SET_DIRINDX	
		11	0000V				BLBS	R0, -16\$	

CLENUP
V04-000

E 12
16-Sep-1984 00:02:25
14-Sep-1984 12:30.12

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CL
VO

0000V	CF		53	DD	00126	PUSHL	FCB	:	1441
			01	FB	00128	CALLS	#1, DEL_EXTFCB	:	
0000V	CF		53	DD	0012D	PUSHL	FCB	:	1443
			01	FB	0012F	CALLS	#1, NUKE_HEAD_FCB	:	
		08	AA	D4	00134	CLRL	8(BASE)	:	1445
	50		01	D0	00137	MOVL	#1, R0	:	1449
			04	D0	0013A	RET		:	1451

; Routine Size: 315 bytes, Routine Base: \$CODE\$ + 0000

```

464 1452 1 GLOBAL ROUTINE ZERO_WINDOWS (FCB) : L_NORM =
465 1453 1
466 1454 1 !++
467 1455 1
468 1456 1 FUNCTIONAL DESCRIPTION:
469 1457 1
470 1458 1     This routine invalidates all windows currently in use on the
471 1459 1     indicated FCB. This routine must be executed in kernel mode.
472 1460 1
473 1461 1 CALLING SEQUENCE:
474 1462 1     ZERO_WINDOWS (ARG1)
475 1463 1
476 1464 1 INPUT PARAMETERS:
477 1465 1     ARG1: address of FCB
478 1466 1
479 1467 1 IMPLICIT INPUTS:
480 1468 1     CURRENT_WINDOW: address of caller's window, if any
481 1469 1
482 1470 1 OUTPUT PARAMETERS:
483 1471 1     NONE
484 1472 1
485 1473 1 IMPLICIT OUTPUTS:
486 1474 1     NONE
487 1475 1
488 1476 1 ROUTINE VALUE:
489 1477 1     NONE
490 1478 1
491 1479 1 SIDE EFFECTS:
492 1480 1     all windows marked empty, caller's turned
493 1481 1
494 1482 1 !--
495 1483 1
496 1484 2 BEGIN
497 1485 2
498 1486 2 MAP
499 1487 2     FCB           : REF BBLOCK;
500 1488 2
501 1489 2 LOCAL
502 1490 2     P             : REF BBLOCK,    ! window pointer
503 1491 2     DUMMY        : REF BBLOCK,    ! dummy storage for REMQUE return
504 1492 2     WINDOW_SEGMENT : REF BBLOCK,  ! pointer to window segment
505 1493 2     NEXT_SEGMENT  : REF BBLOCK;   ! pointer to window after next one
506 1494 2
507 1495 2 BASE_REGISTER;
508 1496 2
509 1497 2 EXTERNAL ROUTINE
510 1498 2     DEALLOCATE   : L_NORM;       ! deallocate dynamic memory
511 1499 2
512 1500 2 ! Loop through the window list off the FCB, zeroing all the retrieval pointer
513 1501 2 ! counts. Then turn the user's window to VBN 1 if it exists.
514 1502 2 !
515 1503 2
516 1504 2 P = .FCB[FCB$L_WLFL];
517 1505 2
518 1506 2 UNTIL .P EQL FCB[FCB$L_WLFL] DO
519 1507 3     BEGIN
520 1508 3     P[WCBS$W_NMAP] = 0;

```

```

521      1509      3      WINDOW_SEGMENT = .P[WCBSL_LINK];
522      1510      3      UNTIL .WINDOW_SEGMENT EQL 0
523      1511      3      DO
524      1512      4          BEGIN
525      1513      4              NEXT_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
526      1514      4              REMOVE (.WINDOW_SEGMENT, DUMMY);
527      1515      4              DEALLOCATE (.WINDOW_SEGMENT);
528      1516      4              WINDOW_SEGMENT = .NEXT_SEGMENT;
529      1517      4          END;
530      1518      3      P[WCBSL_LINK] = 0;
531      1519      3      P[WCBSV_COMPLETE] = 0;
532      1520      3      P = .P[WCBSL_WLFL];
533      1521      2      END;
534      1522      2
535      1523      2      ! ***** Note: When handling of window misses goes into its final form,
536      1524      2      ! this routine must also scan the I/O queue on the UCB and look for I/O
537      1525      2      ! into the blocks just deallocated. All such requests must be yanked out
538      1526      2      ! of the queue and routed to the ACP for error processing.
539      1527      2
540      1528      2      RETURN 1;
541      1529      2
542      1530      1      END;

```

! end of routine ZERO_WINDOWS

				.EXTRN DEALLOCATE			
			003C	00000	.ENTRY	ZERO_WINDOWS, Save R2,R3,R4,R5	: 1452
	50	04	AC	D0 00002	MOVL	FCB, R0	: 1504
			10	A0 D0 00006	MOVL	16(R0), P	
50	04	AC	10	C1 0000A 1\$:	ADDL3	#16, FCB, R0	: 1506
		50	52	D1 0000F	CMPL	P, R0	
			28	13 00012	BEQL	4\$	
			16	A2 B4 00014	CLRW	22(P)	: 1508
		53	20	A2 D0 00017	MOVL	32(P), WINDOW_SEGMENT	: 1509
			13	13 0001B 2\$:	BEQL	3\$: 1510
		54	20	A3 D0 0001D	MOVL	32(WINDOW_SEGMENT), NEXT_SEGMENT	: 1513
		55	63	0F 00021	REMOVE	(WINDOW_SEGMENT), DUMMY	: 1514
			53	DD 00024	PUSHL	WINDOW_SEGMENT	: 1515
	0000G	CF	01	FB 00026	CALLS	#1, DEALLOCATE	
		53	54	D0 0002B	MOVL	NEXT_SEGMENT, WINDOW_SEGMENT	: 1516
			EB	11 0002E	BRB	2\$: 1510
			20	A2 D4 00030 3\$:	CLRL	32(P)	: 1518
		0B	20	8A 00033	BICB2	#32, 11(P)	: 1519
		52	62	D0 00037	MOVL	(P), P	: 1520
			CE	11 0003A	BRB	1\$: 1506
		50	01	D0 0003C 4\$:	MOVL	#1, R0	: 1528
			04	0003F	RET		: 1530

; Routine Size: 64 bytes, Routine Base: \$CODE\$ + 013B

```

544 1531 1 GLOBAL ROUTINE ZERO_IDX : L_NORM NOVALUE =
545 1532 1
546 1533 1 !++
547 1534 1
548 1535 1 FUNCTIONAL DESCRIPTION:
549 1536 1
550 1537 1 This routine initializes the index in a directory FCB to an unknown
551 1538 1 state. It will be rebuilt with the next several lookups.
552 1539 1 It also bumps the sequence count to indicate a change in contents.
553 1540 1
554 1541 1
555 1542 1 CALLING SEQUENCE:
556 1543 1 ZERO_IDX ()
557 1544 1
558 1545 1 INPUT PARAMETERS:
559 1546 1 NONE
560 1547 1
561 1548 1 IMPLICIT INPUTS:
562 1549 1 DIR_FCB: directory FCB to init
563 1550 1
564 1551 1 OUTPUT PARAMETERS:
565 1552 1 NONE
566 1553 1
567 1554 1 IMPLICIT OUTPUTS:
568 1555 1 NONE
569 1556 1
570 1557 1 ROUTINE VALUE:
571 1558 1 1
572 1559 1
573 1560 1 SIDE EFFECTS:
574 1561 1 directory index zeroed
575 1562 1
576 1563 1 !--
577 1564 1
578 1565 2 BEGIN
579 1566 2
580 1567 2 BIND_COMMON;
581 1568 2
582 1569 2 LOCAL
583 1570 2 DIRINDX : REF BBLOCK FIELD (DIRC);
584 1571 2
585 1572 2 DIR_FCB[FCB$W_DIRSEQ] = .DIR_FCB[FCB$W_DIRSEQ] + 1;
586 1573 2
587 1574 2 IF (DIRINDX = .DIR_FCB [FCB$L_DIRINDX]) NEQ 0
588 1575 2 THEN
589 1576 2 DIRINDX [DIRC$W_INUSE] = 0;
590 1577 2
591 1578 1 END;

```

! end of routine ZERO_IDX

			0000 0000	.ENTRY	ZERO_IDX, Save nothing	: 1531
50	00D0	CA	D0 00002	MOVL	208(BASE), R0	: 1572
	42	A0	B6 00007	INCW	66(R0)	: 1574
50	00D0	CA	D0 0000A	MOVL	208(BASE), R0	

CLEUP
V04-000

I 12
16-Sep-1984 00:02:25
14-Sep-1984 12:30:12

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50	0080	C0	D0	000CF	MOVL	176(R0), DIRINDX	:
		02	13	00014	BEQL	1\$:
		60	B4	00016	CLRW	(DIRINDX)	: 1576
		04	00018	1\$:	RET		: 1578

; Routine Size: 25 bytes, Routine Base: \$CODE\$ + 017B

```
1579 1 GLOBAL ROUTINE ERR_CLEANUP : L_NORM =
1580 1
1581 1 ++
1582 1
1583 1 FUNCTIONAL DESCRIPTION:
1584 1
1585 1     This routine performs the cleanup needed after a file
1586 1     operation that has terminated in an error.
1587 1
1588 1 CALLING SEQUENCE:
1589 1     ERR_CLEANUP ( )
1590 1
1591 1 INPUT PARAMETERS:
1592 1     NONE
1593 1
1594 1 IMPLICIT INPUTS:
1595 1     CLEANUP_FLAGS: indicate specific actions to do
1596 1
1597 1 OUTPUT PARAMETERS:
1598 1     NONE
1599 1
1600 1 IMPLICIT OUTPUTS:
1601 1     NONE
1602 1
1603 1 ROUTINE VALUE:
1604 1     NONE
1605 1
1606 1 SIDE EFFECTS:
1607 1     file deaccessed if necessary
1608 1     channel window pointer cleared
1609 1
1610 1 --
1611 1
1612 2 BEGIN
1613 2
1614 2 BIND_COMMON:
1615 2
1616 2 DIR_CONTEXT_DEF:
1617 2
1618 2 EXTERNAL ROUTINE
1619 2     REBLD_PRIM_FCB : L_NORM NOVALUE, ! rebuild primary fcb from header
1620 2     BUILD_EXT_FCBS : L_NORM NOVALUE, ! build extension fcb chain
1621 2     ALLOCATION_UNLOCK : L_NORM NOVALUE, ! release allocation lock
1622 2     KILL_DINDEX : L_NORM NOVALUE, ! release directory index block
1623 2     PMS_END_SUB : L_NORM, ! end metering of current subfunction
1624 2     CLOSE_FILE : L_NORM, ! close internal file
1625 2     DEACC_QFILE : L_NORM, ! deaccess the quota file
1626 2     DEALLOCATE : L_NORM, ! deallocate dynamic memory
1627 2     SEND_SYMBIONT : L_NORM ADDRESSING_MODE (GENERAL), ! send file to job controller
1628 2
1629 2     SWITCH_VOLUME : L_NORM, ! switch to desired volume
1630 2     RESTORE_DIR : L_NORM, ! restore directory context
1631 2     DIR_SCAN : L_NORM, ! scan directory file
1632 2     MAKE_ENTRY : L_NORM, ! create new directory entry
1633 2     REMOVE : L_NORM, ! remove a directory entry
1634 2     READ_BLOCK : L_NORM, ! read a disk block
1635 2     MARK_DIRTY : L_NORM, ! mark disk block for write back
```

```

: 650      1636      2      WRITE_BLOCK      : L_NORM,      | write a disk block
: 651      1637      2      DELETE_FILE      : L_NORM,      | delete a file
: 652      1638      2      DELETE_FID      : L_NORM,      | delete a file number
: 653      1639      2      RETURN_BLOCKS      : L_NORM,      | return blocks to storage map
: 654      1640      2      TRUNCATE      : L_NORM,      | file truncate routine
: 655      1641      2      INVALIDATE      : L_NORM,      | invalidate a buffer
: 656      1642      2      READ_HEADER      : L_NORM,      | read file header
: 657      1643      2      CHECKSUM      : L_NORM,      | checksum file header
: 658      1644      2      REMAP_FILE      : L_NORM;      | rebuild the windows for a file
: 659      1645
: 660      1646
: 661      1647      2      ! If a subfunction was being executed, turn off metering now.
: 662      1648      2      !
: 663      1649
: 664      1650      2      IF .PMS_SUB_NEST NEQ 0
: 665      1651      2      THEN
: 666      1652      2      BEGIN
: 667      1653      2      PMS_SUB_NEST = 1;
: 668      1654      2      PMS_END_SUB ();
: 669      1655      2      END;
: 670      1656
: 671      1657      2      ! We repeat the entire procedure twice if a secondary file operation was
: 672      1658      2      ! in progress (indicated by non-zero saved context).
: 673      1659      2      !
: 674      1660
: 675      1661      2      WHILE 1 DO
: 676      1662      2      BEGIN
: 677      1663
: 678      1664      2      ! Locals are declared here to prevent their scope from extending around the
: 679      1665      2      ! entire main loop and raising havoc with register assignment.
: 680      1666
: 681      1667
: 682      1668      2      LOCAL
: 683      1669      2      NAME DESC      : BBLOCK [FND_LENGTH], ! file name descriptor block
: 684      1670      2      HEADER      : REF BBLOCK,      | address of file header
: 685      1671      2      IDENT_AREA      : REF BBLOCK,      | ident area of file header
: 686      1672      2      FCB      : REF BBLOCK,      | FCB pointer
: 687      1673      2      WINDOW_SEGMENT      : REF BBLOCK,      | address of the next window segment
: 688      1674      2      NEXT_SEGMENT      : REF BBLOCK,      | address of one beyond the next window
: 689      1675      2      RECAHDR      : REF BBLOCK,      | address of directory record
: 690      1676      2      DIR_FLAGS      : BITVECTOR [32], ! directory cleanup flags
: 691      1677      2      UNREC_LOCAL,      : local copy of UNREC COUNT
: 692      1678      2      FID_LOCAL,      : local copy of NEW_FID
: 693      1679      2      T1,      : random temps
: 694      1680      2      T2,
: 695      1681      2      T3;
: 696      1682
: 697      1683      2      ! Show that cleanup is in progress.
: 698      1684      2      !
: 699      1685
: 700      1686      2      CLEANUP_FLAGS[CLF_CLEANUP] = 1;
: 701      1687
: 702      1688      2      ! If the ref count on the primary fcb was biased in fid_to_spec, remove
: 703      1689      2      ! the bias.
: 704      1690
: 705      1691
: 706      1692      3      IF TESTBITSC (CLEANUP_FLAGS [CLF_PFCB_REF_UP])

```

```

707 1693 3 THEN
708 1694     PRIMARY_FCB [FCB$W_REFCNT] = .PRIMARY_FCB [FCB$W_REFCNT] - 1;
709 1695
710 1696     ! If an internal file is open, close it first.
711 1697     !
712 1698
713 1699     IF TESTBITSC (CLEANUP_FLAGS[CLF_CLOSEFILE])
714 1700     THEN CLOSE_FILE (.CURRENT_WINDOW);
715 1701
716 1702     ! Invalidate the file ID cache, if necessary.
717 1703     !
718 1704
719 1705     IF TESTBITSC (CLEANUP_FLAGS[CLF_FLUSHFID])
720 1706     THEN KERNEL_CALL (FLUSH_FIDCACHE);
721 1707
722 1708     ! Deaccess the quota file, if we were in the final stages of a quota file
723 1709     ! enable.
724 1710     !
725 1711
726 1712     IF TESTBITSC (CLEANUP_FLAGS[CLF_DEACCQFILE])
727 1713     THEN KERNEL_CALL (DEACC_QFILE);
728 1714
729 1715     ! If there is a file header resident, it probably needs to be checksummed.
730 1716     !
731 1717
732 1718     IF .FILE_HEADER NEQ 0
733 1719     THEN CHECKSUM (.FILE_HEADER);
734 1720
735 1721     ! Clean out the window pointer in the user's channel if necessary.
736 1722     !
737 1723
738 1724     IF TESTBITSC (CLEANUP_FLAGS[CLF_ZCHANNEL])
739 1725     THEN KERNEL_CALL (ZERO_CHANNEL);
740 1726
741 1727     ! If there are unrecorded blocks allocated from the storage map, return them.
742 1728     !
743 1729
744 1730     IF (UNREC_LOCAL = .UNREC_COUNT) NEQ 0
745 1731     THEN
746 1732     4     BEGIN
747 1733     4     UNREC_COUNT = 0;
748 1734     4     SWITCH_VOLUME (.UNREC_RVN);
749 1735     4     RETURN_BLOCKS (.UNREC_LBN, .UNREC_LOCAL, DO_NOT_ERASE);
750 1736     4     END;
751 1737
752 1738     ! If there is a dangling file ID (from a partial create or header extension),
753 1739     ! dispose of it.
754 1740     !
755 1741
756 1742     IF (FID_LOCAL = .NEW_FID) NEQ 0
757 1743     THEN
758 1744     4     BEGIN
759 1745     4     NEW_FID = 0;
760 1746     4     SWITCH_VOLUME (.NEW_FID_RVN);
761 1747     4     DELETE_FID (.FID_LOCAL);
762 1748     3     END;
763 1749     3

```

```
.. 764 1750 3 ! Get back the primary file header of the file in process.
.. 765 1751 3 !
.. 766 1752 3 !
.. 767 1753 3 HEADER = 0;
.. 768 1754 3 IF .FILE_HEADER NEQ 0
.. 769 1755 3 THEN
.. 770 1756 4 BEGIN
.. 771 1757 4 FILE_HEADER = 0;
.. 772 1758 4 IF (CURR_LCKINDX = .PRIM_LCKINDX) NEQ 0
.. 773 1759 4 THEN
.. 774 1760 5 HEADER = READ_HEADER ((IF .CURRENT_FIB NEQ 0
.. 775 1761 5 THEN CURRENT_FIB[FIB$W_FID]
.. 776 1762 4 ELSE 0),
.. 777 1763 4 .PRIMARY_FCB);
.. 778 1764 3 END;
.. 779 1765 3 !
.. 780 1766 3 ! Send the file to the job controller if it is to be spooled.
.. 781 1767 3 !
.. 782 1768 3 !
.. 783 1769 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DOSPOOL])
.. 784 1770 3 THEN
.. 785 1771 4 BEGIN
.. 786 1772 4 !
.. 787 1773 4 ! Make sure the allocation lock is released before sending it
.. 788 1774 4 ! to the symbiont to avoid potential deadlock with the symbiont.
.. 789 1775 4 !
.. 790 1776 4 !
.. 791 1777 4 ALLOCATION_UNLOCK ();
.. 792 1778 4 SEND_SYMBIONT (.HEADER, .PRIMARY_FCB);
.. 793 1779 3 END;
.. 794 1780 3 !
.. 795 1781 3 ! Deaccess the file if requested.
.. 796 1782 3 !
.. 797 1783 3 !
.. 798 1784 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DEACCESS])
.. 799 1785 3 THEN KERNEL_CALL (MAKE_DEACCESS);
.. 800 1786 3 !
.. 801 1787 3 ! Deallocate the window block if called for.
.. 802 1788 3 !
.. 803 1789 3 !
.. 804 1790 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DELWINDOW])
.. 805 1791 3 THEN
.. 806 1792 3 IF .CURRENT_WINDOW NEQ 0
.. 807 1793 3 THEN
.. 808 1794 4 BEGIN
.. 809 1795 4 WINDOW_SEGMENT = .CURRENT_WINDOW;
.. 810 1796 4 DO
.. 811 1797 5 BEGIN
.. 812 1798 5 NEXT_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
.. 813 1799 5 KERNEL_CALL (DEALLOCATE, .WINDOW_SEGMENT);
.. 814 1800 5 WINDOW_SEGMENT = .NEXT_SEGMENT;
.. 815 1801 5 END
.. 816 1802 4 UNTIL .WINDOW_SEGMENT EQL 0;
.. 817 1803 4 CURRENT_WINDOW = 0;
.. 818 1804 3 END;
.. 819 1805 3 !
.. 820 1806 3 ! Fix the file header back link, if it was modified.
```

```

821 1807 3 !
822 1808 3
823 1809 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_FIXLINK])
824 1810 3 THEN IF .HEADER NEQ 0
825 1811 3 THEN
826 1812 4 BEGIN
827 1813 4 CHSMOVE (FID$C LENGTH, PREV_LINK, HEADER[FH2$W BACKLINK]);
828 1814 4 IDENT AREA = .HEADER + .HEADER[FH2$B IDOFFSET]*2;
829 1815 4 CHSMOVE (MINU (FILENAME LENGTH, FI2$$_FILENAME), PREV_INAME,
830 1816 4 IDENT AREA[F12$T FILENAME]);
831 1817 4 CHSMOVE (MINU (FILENAME LENGTH-FI2$$_FILENAME, FI2$$_FILENAMEEXT),
832 1818 4 PREV_INAME+FI2$$_FILENAME,
833 1819 4 IDENT AREA[F12$T_FILENAMEEXT]);
834 1820 4 CHECKSUM (.HEADER);
835 1821 4 MARK_DIRTY (.HEADER);
836 1822 3 END;
837 1823 3
838 1824 3 ! If a file deletion is called for, do it. This is either a create that
839 1825 3 ! failed later on, or a real delete.
840 1826 3 !
841 1827 3
842 1828 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DELFILE])
843 1829 3 THEN IF .HEADER NEQ 0
844 1830 3 THEN
845 1831 4 BEGIN
846 1832 4 IF .PRIMARY_FCB NEQ 0
847 1833 4 THEN
848 1834 4 IF .PRIMARY_FCB [FCB$L_DIRINDX] NEQ 0
849 1835 4 THEN
850 1836 4 KILL_DINDX (.PRIMARY_FCB);
851 1837 4
852 1838 4 CLEANUP_FLAGS[CLF_TRUNCATE] = 0; ! no truncate necessary after a delete
853 1839 4 DELETE_FILE (.CURRENT_FIB, .HEADER);
854 1840 3 END;
855 1841 3
856 1842 3 ! If an extend operation failed, truncate the file.
857 1843 3 !
858 1844 3
859 1845 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_TRUNCATE])
860 1846 3 THEN IF .HEADER NEQ 0
861 1847 3 THEN
862 1848 4 BEGIN
863 1849 4 T1 = .CURRENT_FIB[FIB$L_EXSZ]; ! save the data returned by EXTEND
864 1850 4 T2 = .CURRENT_FIB[FIB$L_EXVBN]; ! so it won't be smashed by TRUNCATE
865 1851 4 T3 = .USER_STATUS[1];
866 1852 4 CURRENT_FIB[FIB$L_EXSZ] = 0;
867 1853 4 TRUNCATE (.CURRENT_FIB, .HEADER, .T2);
868 1854 4 HEADER = .FILE_HEADER; ! follow buffer shuffling
869 1855 4 CURRENT_FIB[FIB$L_EXSZ] = .T1;
870 1856 4 CURRENT_FIB[FIB$L_EXVBN] = .T2;
871 1857 4 USER_STATUS[1] = .T3;
872 1858 4 CLEANUP_FLAGS[CLF_INVWINDOW] = 0; ! windows were never extended, so no need
873 1859 4 CHECKSUM (.HEADER);
874 1860 3 END;
875 1861 3
876 1862 3 ! Various errors leave the file control block screwed up. If needed,
877 1863 3 ! rebuild it and its extensions from scratch.

```

```
878 1864 3 !
879 1865 3
880 1866 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_FIXFCB])
881 1867 3 AND .HEADER NEQ 0
882 1868 3 THEN
883 1869 4 BEGIN
884 1870 4
885 1871 4 REBLD_PRIM_FCB (.PRIMARY_FCB, .HEADER);
886 1872 4
887 1873 4 BUILD_EXT_FCBS (.HEADER);
888 1874 4
889 1875 3 END;
890 1876 3
891 1877 3 ! Cleanup any cathedral windows which have broken.
892 1878 3 !
893 1879 3
894 1880 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_REMAP]) THEN REMAP_FILE ();
895 1881 3
896 1882 3 ! Do directory operation cleanups. We could have entered a new file, removed
897 1883 3 ! an old one, or both, or done a supersede. A supersede is a replacement of
898 1884 3 ! the FID for the same name, type, and version.
899 1885 3 !
900 1886 3
901 1887 3 DIR_FLAGS = .CLEANUP_FLAGS;
902 1888 3 CLEANUP_FLAGS[CLF_SUPERSEDE] = 0;
903 1889 3 CLEANUP_FLAGS[CLF_REENTER] = 0;
904 1890 3 CLEANUP_FLAGS[CLF_REMOVE] = 0;
905 1891 3
906 1892 3 IF .DIR_FLAGS[CLF_SUPERSEDE]
907 1893 3 OR .DIR_FLAGS[CLF_REENTER]
908 1894 3 OR .DIR_FLAGS[CLF_REMOVE]
909 1895 3 THEN
910 1896 4 BEGIN
911 1897 4 SWITCH_VOLUME (.CURRENT_FIB[FIB$W_DID_RVN]);
912 1898 4
913 1899 4 ! Buffer pool thrashing may have kicked out the directory block we need.
914 1900 4 ! re-read it and recompute the buffer pointers.
915 1901 4 !
916 1902 4
917 1903 4 IF .DIR_ENTRY NEQ 0
918 1904 4 THEN RESTORE_DIR (DIR_CONTEXT);
919 1905 4
920 1906 4 ! If a directory entry needs to be removed, do so. Pointers are all set
921 1907 4 ! up for the REMOVE routine.
922 1908 4 !
923 1909 4
924 1910 4 IF .DIR_FLAGS[CLF_REMOVE]
925 1911 4 THEN REMOVE (0);
926 1912 4
927 1913 4 ! If a directory entry needs to be re-entered, do so. If the entry was
928 1914 4 ! removed through an auto-purge, we need to rescan to the point of
929 1915 4 ! removal because a directory shuffle may have invalidated the
930 1916 4 ! pointers. Construct a name descriptor from the saved name and version
931 1917 4 ! and call the enter routine.
932 1918 4 !
933 1919 4
934 1920 4 IF .DIR_FLAGS[CLF_REENTER]
```

```
935 1921 4 THEN
936 1922 5 BEGIN
937 1923 5 CH$FILL (0, FND_LENGTH, NAME_DESC);
938 1924 5 NAME_DESC[FND_COUNT] = .PREV_NAME[0];
939 1925 5 NAME_DESC[FND_STRING] = .PREV_NAME[1];
940 1926 5 NAME_DESC[FND_VERSION] = .PREV_VERSION;
941 1927 5 IF .DIR_FLAGS[CLF_SUPERSEDE]
942 1928 5 THEN
943 1929 6 BEGIN
944 1930 6 LAST_ENTRY[0] = 0;
945 1931 6 DIR_SCAN (NAME_DESC, 0, 0, 0, 0, 0, -1);
946 1932 6 CH$MOVE (FID$C_LENGTH, SUPER_FID, CURRENT_FIB[FIB$W_FID]);
947 1933 5 END;
948 1934 5 MAKE_ENTRY (NAME_DESC, .CURRENT_FIB);
949 1935 5 CLEANUP_FLAGS[CLF_REMOVE] = 0;
950 1936 5 WRITE_BLOCK (.DIR_BUFFER);
951 1937 4 END;
952 1938 4
953 1939 4 ! A supersede cleanup consists simply of replacing the superseded file ID
954 1940 4 ! in the directory record. Note that the supersede bit could also be set
955 1941 4 ! by a create/auto-purge, which also sets the remove and enter bits, and
956 1942 4 ! is handled above.
957 1943 4
958 1944 4
959 1945 4 IF .DIR_FLAGS[CLF_SUPERSEDE]
960 1946 4 AND NOT .DIR_FLAGS[CLF_REENTER]
961 1947 4 AND NOT .DIR_FLAGS[CLF_REMOVE]
962 1948 4 THEN
963 1949 5 BEGIN
964 1950 5 DIR_VERSION[DIR$W_VERSION] = .PREV_VERSION;
965 1951 5 CH$MOVE (FIB$S_FID, SUPER_FID, DIR_VERSION[DIR$W_FID]);
966 1952 5 MARK_DIRTY (.DIR_BUFFER);
967 1953 5 END
968 1954 5
969 1955 5
970 1956 3 END; ! end of directory cleanup processing
971 1957 3
972 1958 3 ! Copy the saved context, if any back into the primary context and repeat
973 1959 3 ! the cleanup.
974 1960 3
975 1961 3
976 1962 3 IF .CONTEXT_SAVE EQL 0 THEN EXITLOOP;
977 1963 3 CH$MOVE (CONTEXT_SIZE, CONTEXT_SAVE, CONTEXT_START);
978 1964 3 CONTEXT_SAVE = 0;
979 1965 3
980 1966 2 END; ! end of major loop
981 1967 2
982 1968 2 RETURN 1;
983 1969 2
984 1970 1 END; ! end of routine ERR_CLEANUP
```

```
.EXTRN REBLD PRIM_FCB, BUILD_EXT_FCBS
.EXTRN ALLOCATION_UNLOCK
.EXTRN KILL_DINDX, PMS_END_SUB
.EXTRN CLOSE_FILE, DEACC_QFILE
```

				OBFC 00000		.EXTRN			
						.EXTRN	SEND SYMBIONT, RESTORE_DIR		
						.EXTRN	DIR SCAN, MAKE_ENTRY		
						.EXTRN	REMOVE, READ_BLOCK		
						.EXTRN	MARK DIRTY, WRITE_BLOCK		
						.EXTRN	DELETE_FILE, DELETE_FID		
						.EXTRN	RETURN_BLOCKS, TRUNCATE		
						.EXTRN	INVALIDATE, READ_HEADER		
						.EXTRN	CHECKSUM, REMAP_FILE		
						.ENTRY	ERR_CLEANUP, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1579	
							R11		
						SUBL2	#16, SP		
						PUSHAB	-128(BASE)		1612
						PUSHAB	8(BASE)		
						MOVAB	16(BASE), R9		
						MOVAB	220(BASE), R7		
						MOVAB	424(BASE), R11		
						TSTL	2312(BASE)		1650
						BEQL	1\$		
						MOVL	#1, 2312(BASE)		1653
						CALLS	#0, PMS_END_SUB		1654
						BISB2	#2, 1(BASE)		1686
						BBCC	#15, (BASE), 2\$		1692
						MOVL	20(SP), R0		1694
						DECW	24(R0)		
						BBCC	#24, (BASE), 3\$		1699
						PUSHL	12(BASE)		1700
						CALLS	#1, CLOSE_FILE		
						BBCC	#19, (BASE), 4\$		1705
						CALLS	#0, FLUSH_FIDCACHE		1706
						BBCC	#25, (BASE), 5\$		1712
						CALLS	#0, DEACC_QFILE		1713
						TSTL	1(BASE)		1718
						BEQL	6\$		
						PUSHL	4(BASE)		1719
						CALLS	#1, CHECKSUM		
						BBCC	#17, (BASE), 7\$		1724
						CALLS	#0, ZERO_CHANNEL		1725
						MOVL	40(BASE), UNREC_LOCAL		1730
						BEQL	8\$		
						CLRL	40(BASE)		1733
						PUSHL	44(BASE)		1734
						CALLS	#1, SWITCH_VOLUME		
						CLRL	-(SP)		1735
						PUSHL	UNREC_LOCAL		
						PUSHL	36(BASE)		
						CALLS	#3, RETURN_BLOCKS		
						MOVL	-88(BASE), FID_LOCAL		1742
						BEQL	9\$		
						CLRL	-88(BASE)		1745
						PUSHL	-84(BASE)		1746
						CALLS	#1, SWITCH_VOLUME		
						PUSHL	FID_LOCAL		1747
						CALLS	#1, DELETE_FID		
						CLRL	HEADER		1753
						TSTL	4(BASE)		1754
						BEQL	12\$		

		50		69	D0	00166	MOVL	(R9), R0	1849	
		54	18	A0	D0	00169	MOVL	24(R0), T1		
		50		69	D0	0016D	MOVL	(R9), R0	1850	
		52	1C	A0	D0	00170	MOVL	28(R0), T2		
50	04	AE		04	C1	00174	ADDL3	#4, 4(SP), R0	1851	
		53		60	D0	00179	MOVL	(R0), T3		
		50		69	D0	0017C	MOVL	(R9), R0	1852	
			18	A0	D4	0017F	CLRL	24(R0)		
				52	DD	00182	PUSHL	T2	1853	
				56	DD	00184	PUSHL	HEADER		
	0000G	CF		69	DD	00186	PUSHL	(R9)		
		56	04	03	FB	00188	CALLS	#3, TRUNCATE		
		50		AA	D0	0018D	MOVL	4(BASE), HEADER	1854	
	18	A0		69	D0	00191	MOVL	(R9), R0	1855	
		50		54	D0	00194	MOVL	T1, 24(R0)		
	1C	A0		69	D0	00198	MOVL	(R9), R0	1856	
50	04	AE		52	D0	0019B	MOVL	T2, 28(R0)		
		60		04	C1	0019F	ADDL3	#4, 4(SP), R0	1857	
		6A		53	D0	001A4	MOVL	T3, (R0)		
				10	8A	001A7	BICB2	#16, (BASE)	1858	
				56	DD	001AA	PUSHL	HEADER	1859	
	0000G	CF		01	FB	001AC	CALLS	#1, CHECKSUM		
15		6A		01	E5	001B1	20\$: BBCC	#1, (BASE), 21\$	1866	
				56	D5	001B5	TSTL	HEADER	1867	
				11	13	001B7	BEQL	21\$		
			04	56	DD	001B9	PUSHL	HEADER	1871	
				BE	DD	001BB	PUSHL	24(SP)		
	0000G	CF		02	FB	001BE	CALLS	#2, REBLD_PRIM_FCB		
				56	DD	001C3	PUSHL	HEADER	1873	
	0000G	CF		01	FB	001C5	CALLS	#1, BUILD_EXT_FCBS		
05		6A		1F	E5	001CA	21\$: BBCC	#31, (BASE), 22\$	1880	
	0000G	CF		00	FB	001CE	CALLS	#0, REMAP_FILE		
		58		6A	D0	001D3	22\$: MOVL	(BASE), DIR_FLAGS	1887	
		6A	00C00020	8F	CA	001D6	BICL2	#12582944, (BASE)	1890	
08		58		05	E0	001DD	BBS	#5, DIR_FLAGS, 23\$	1892	
07		58		17	E0	001E1	BBS	#23, DIR_FLAGS, 23\$	1893	
03		58		16	E0	001E5	BBS	#22, DIR_FLAGS, 23\$	1894	
				09E	31	001E9	BRW	28\$		
		50		69	D0	001EC	23\$: MOVL	(R9), R0	1897	
		7E	0E	A0	3C	001EF	MOVZWL	14(R0), -(SP)		
	0000G	CF		01	FB	001F3	CALLS	#1, SWITCH_VOLUME		
			08	A7	D5	001F8	TSTL	8(R7)	1903	
				07	13	001FB	BEQL	24\$		
				57	DD	001FD	PUSHL	R7	1904	
	0000G	CF		01	FB	001FF	CALLS	#1, RESTORE_DIR		
07		58		16	E1	00204	24\$: BBC	#22, DIR_FLAGS, 25\$	1910	
				7E	D4	00208	CLRL	-(SP)	1911	
	0000G	CF		01	FB	0020A	CALLS	#1, REMOVE		
		58		17	E1	0020F	25\$: BBC	#23, DIR_FLAGS, 27\$	1920	
10		00		00	2C	00213	MOVCS	#0, (SP), #0, #16, NAME_DESC	1923	
				08	AE	00218				
				0156	CA	9A	0021A	MOVZBL	342(BASE), NAME_DESC+4	1924
				0157	CA	9E	00220	MOVAB	343(BASE), NAME_DESC+8	1925
				0152	CA	B0	00226	MOVW	338(BASE), NAME_DESC+12	1926
				05	E1	0022C	BBC	#5, DIR_FLAGS, 26\$	1927	
	1E	58		A7	94	00230	CLRB	28(R7)	1930	
			1C	01	CE	00233	MNEGL	#1, -(SP)	1931	
		7E								

				7E	7C	00236	CLRQ	-(SP)	:
				7E	7C	00238	CLRQ	-(SP)	:
				7E	D4	0023A	CLRL	-(SP)	:
			20	AE	9F	0023C	PUSHAB	NAME DESC	:
		0000G	CF	07	FB	0023F	CALLS	#7, DIR_SCAN	:
			50	69	D0	00244	MOVL	(R9), R0	1932
04	A0	01FE	CA	06	28	00247	MOV3	#6, 510(BASE), 4(R0)	:
				69	DD	0024E	PUSHL	(R9)	1934
				0C	AE	9F	PUSHAB	NAME DESC	:
		0000G	CF	02	FB	00253	CALLS	#2, MAKE_ENTRY	:
			AA	40	8F	8A	BICB2	#64, 2(BASE)	1935
		02		04	A7	DD	PUSHL	4(R7)	1936
		0000G	CF	01	FB	00260	CALLS	#1, WRITE_BLOCK	:
			58	05	E1	00265	BBC	#5, DIR_FLAGS, 28\$	1945
21				17	E0	00269	BBS	#23, DIR_FLAGS, 28\$	1946
1D				16	E0	0026D	BBS	#22, DIR_FLAGS, 28\$	1947
19				0C	CA	B0	MOVW	338(BASE), @12(R7)	1950
			B7	0C	A7	D0	MOVL	12(R7), R0	1951
			50	06	28	0027B	MOV3	#6, 510(BASE), 2(R0)	:
02	A0	01FE	CA	04	A7	DD	PUSHL	4(R7)	1952
				36	AA	D5	CALLS	#1, MARK_DIRTY	:
		0000G	CF				TSTL	54(BASE)	1962
				08	13	0028D	BEQL	29\$:
				36	28	0028F	MOV3	#54, 54(BASE), (BASE)	1963
6A		36	AA	36	AA	D4	CLRL	54(BASE)	1964
				FD8F	31	00297	BRW	1\$	1661
			50	01	D0	0029A	MOVL	#1, R0	1968
				04	04	0029D	RET		1970

; Routine Size: 670 bytes, Routine Base: \$CODE\$ + 0194

```

: 986 1971 1 ROUTINE FLUSH_FIDCACHE : L_NORM =
: 987 1972 1
: 988 1973 1 :++
: 989 1974 1
: 990 1975 1 FUNCTIONAL DESCRIPTION:
: 991 1976 1
: 992 1977 1 This routine empties the file ID cache by zeroing the entry count.
: 993 1978 1 It must be called in kernel mode.
: 994 1979 1
: 995 1980 1
: 996 1981 1 CALLING SEQUENCE:
: 997 1982 1 FLUSH_FIDCACHE ()
: 998 1983 1
: 999 1984 1 INPUT PARAMETERS:
1000 1985 1 NONE
1001 1986 1
1002 1987 1 IMPLICIT INPUTS:
1003 1988 1 CURRENT_VCB: VCB of volume
1004 1989 1
1005 1990 1 OUTPUT PARAMETERS:
1006 1991 1 NONE
1007 1992 1
1008 1993 1 IMPLICIT OUTPUTS:
1009 1994 1 NONE
1010 1995 1
1011 1996 1 ROUTINE VALUE:
1012 1997 1 1
1013 1998 1
1014 1999 1 SIDE EFFECTS:
1015 2000 1 file ID cache cleared
1016 2001 1
1017 2002 1 :--
1018 2003 1
1019 2004 2 BEGIN
1020 2005 2
1021 2006 2 BIND_COMMON;
1022 2007 2
1023 2008 2 LOCAL
1024 2009 2 FID_CACHE : REF BBLOCK; ! file ID cache
1025 2010 2
1026 2011 2
1027 2012 2 FID_CACHE = .BBLOCK [.CURRENT_VCB[VCBSL_CACHE], VCASL_FIDCACHE];
1028 2013 2 FID_CACHE[VCASW_FIDCOUNT] = 0;
1029 2014 2
1030 2015 2 1
: 1031 2016 1 END; ! end of routine FLUSH_FIDCACHE

```

```

0000 0000 FLUSH_FIDCACHE:
: 1971
: 2012
: 2013
: 2016
50 98 AA D0 00002 .WORD Save nothing
50 58 B0 D0 00006 MOVL -104(BASE), R0
02 A0 B4 0000A MOVL @88(R0), FID_CACHE
50 01 D0 0000D MOVL 2(FID_CACHE)-#1, R0

```

CLENUP
V04-000

1 13
16-Sep-1984 00:02:25
14-Sep-1984 12:30:12

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[FIX.SRC]CLENUP.B32;1 Page 28
(6)

04 00010

RET

; Routine Size: 17 bytes, Routine Base: \$CODES + 0432

CL
VO

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2017 1 ROUTINE MAKE_DEACCESS : L_NORM =
2018 1
2019 1 !++
2020 1
2021 1 FUNCTIONAL DESCRIPTION:
2022 1
2023 1 This routine performs the machinery for deaccessing a file.
2024 1
2025 1 CALLING SEQUENCE:
2026 1 MAKE_DEACCESS ()
2027 1
2028 1 INPUT PARAMETERS:
2029 1 NONE
2030 1
2031 1 IMPLICIT INPUTS:
2032 1 PRIMARY_FCB: FCB of file
2033 1 CURRENT_WINDOW: window of file
2034 1 CURRENT_VCB: VCB of volume in process
2035 1
2036 1 OUTPUT PARAMETERS:
2037 1 NONE
2038 1
2039 1 IMPLICIT OUTPUTS:
2040 1 NONE
2041 1
2042 1 ROUTINE VALUE:
2043 1 NONE
2044 1
2045 1 SIDE EFFECTS:
2046 1 file deaccessed
2047 1
2048 1 !--
2049 1
2050 2 BEGIN
2051 2
2052 2 BIND_COMMON:
2053 2
2054 2 LOCAL
2055 2 FCB : REF BBLOCK, ! local for primary fcb.
2056 2 LCKMODE, ! lock mode for access lock.
2057 2 WINDOW_SEGMENT : REF BBLOCK, ! address of the next window segment
2058 2 DUMMY; ! dummy local to receive REMGUE
2059 2
2060 2 EXTERNAL
2061 2 PMS$GL_OPEN : ADDRESSING_MODE (ABSOLUTE);
2062 2 ! system count of currently open files
2063 2
2064 2 EXTERNAL ROUTINE
2065 2 DEQ_LOCK : L_NORM, ! dequeue a lock
2066 2 CONV_ACCLOCK : L_NORM, ! Convert file access lock.
2067 2 LOCK_MODE : L_JSB_1ARG; ! Calculate access lock mode.
2068 2
2069 2 FCB = .PRIMARY_FCB;
2070 2
2071 2 ! Unlink the window from the FCB. Clear the applicable access conditions
2072 2 ! in the FCB.
2073 2

```

```

1090 2074 2 WINDOW_SEGMENT = .CURRENT_WINDOW;
1091 2075 2 DO
1092 2076 2 BEGIN
1093 2077 2 IF .WINDOW_SEGMENT[WCBSL_WLFL] NEQ 0 THEN REMQUE (.WINDOW_SEGMENT, DUMMY);
1094 2078 2 WINDOW_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
1095 2079 2 END
1096 2080 2 UNTIL .WINDOW_SEGMENT EQL 0;
1097 2081 2
1098 2082 2 IF NOT .CURRENT_WINDOW [WCBSV_NOACCLOCK]
1099 2083 2 THEN
1100 2084 2 BEGIN
1101 2085 2 IF .CURRENT_WINDOW[WCBSV_NOREAD]
1102 2086 2 THEN FCB[FCBSV_EXCL] = 0;
1103 2087 2
1104 2088 2 IF .CURRENT_WINDOW[WCBSV_NOTRUNC]
1105 2089 2 THEN FCB[FCBSW_TCNT] = .FCB[FCBSW_TCNT] - 1;
1106 2090 2
1107 2091 2 IF .CURRENT_WINDOW[WCBSV_NOWRITE]
1108 2092 2 THEN FCB[FCBSW_LCNT] = .FCB[FCBSW_LCNT] - 1;
1109 2093 2
1110 2094 2 FCB [FCBSW_ACNT] = .FCB [FCBSW_ACNT] - 1;
1111 2095 2
1112 2096 2 END; ! of normal (not NOLOCK) deaccess.
1113 2097 2
1114 2098 2 FCB[FCBSW_REFCNT] = .FCB[FCBSW_REFCNT] - 1;
1115 2099 2
1116 2100 2 ! For a write access, bump down the writer count. If this is the
1117 2101 2 ! last write, and the file is the index file or the storage map, clear
1118 2102 2 ! the appropriate flag in the VCB. If there's a cache lock being held
1119 2103 2 ! for this file, release it.
1120 2104 2 !
1121 2105 2 !
1122 2106 2
1123 2107 2 IF .CURRENT_WINDOW[WCBSV_WRITE]
1124 2108 2 THEN
1125 2109 2 BEGIN
1126 2110 2 IF NOT .CURRENT_WINDOW [WCBSV_NOACCLOCK]
1127 2111 2 THEN
1128 2112 2 FCB[FCBSW_WCNT] = .FCB[FCBSW_WCNT] - 1;
1129 2113 2
1130 2114 2 IF .FCB[FCBSW_WCNT] EQL 0
1131 2115 2 OR (.FCB [FCBSW_REFCNT] EQL 0 AND .CURRENT_WINDOW [WCBSV_WRITE])
1132 2116 2 THEN
1133 2117 2 BEGIN
1134 2118 2 IF .FCB[FCBSB_FID_NUM] EQL 0
1135 2119 2 THEN
1136 2120 2 BEGIN
1137 2121 2 IF .FCB[FCBSW_FID_NUM] EQL 1
1138 2122 2 THEN CURRENT_VCB[VCBSV_WRITE_IF] = 0;
1139 2123 2 IF .FCB[FCBSW_FID_NUM] EQL 2
1140 2124 2 THEN CURRENT_VCB[VCBSV_WRITE_SM] = 0;
1141 2125 2 END;
1142 2126 2 IF .FCB[FCBSL_CACHELKID] NEQ 0
1143 2127 2 THEN
1144 2128 2 BEGIN
1145 2129 2 DEQ_LOCK (.FCB[FCBSL_CACHELKID]);
1146 2130 2

```

```

: 1147      2131      5          FCB[FCBSL_CACHELKID] = 0;
: 1148      2132      4          END;
: 1149      2133      3          END;
: 1150      2134      2          END;
: 1151      2135      1          ! Recalculate the lock mode of the access lock for this fcb.
: 1152      2136      0          !
: 1153      2137      0          !
: 1154      2138      0          !
: 1155      2139      0          IF .FCB [FCBSW_ACNT] EQL 0
: 1156      2140      0          THEN
: 1157      2141      0          LCKMODE = LCK$K_NLMODE
: 1158      2142      0          ELSE
: 1159      2143      0          BEGIN
: 1160      2144      0          LOCAL
: 1161      2145      0          ACCTL;
: 1162      2146      0          ACCTL = 0;
: 1163      2147      0          IF .FCB [FCBSW_WCNT] NEQ 0
: 1164      2148      0          THEN ACCTL = .ACCTL + FIBSM_WRITE;
: 1165      2149      0          IF .FCB [FCBSW_LCNT] NEQ 0
: 1166      2150      0          THEN ACCTL = .ACCTL + FIBSM_NOWRITE;
: 1167      2151      0          LCKMODE = LOCK_MODE (.ACCTL);
: 1168      2152      0          END;
: 1169      2153      0          ! If the new access lock mode lock for this fcb is different (lower)
: 1170      2154      0          ! than the current lock, convert it. The conversion routine will also
: 1171      2155      0          ! dequeue the lock if this is the last reference.
: 1172      2156      0          !
: 1173      2157      0          !
: 1174      2158      0          !
: 1175      2159      0          !
: 1176      2160      0          !
: 1177      2161      0          !
: 1178      2162      0          IF .LCKMODE<0,8> NEQ .FCB [FCBSB_ACCLKMODE]
: 1179      2163      0          OR .FCB [FCBSW_REFCNT] EQL 0
: 1180      2164      0          THEN
: 1181      2165      0          IF NOT CONV_ACCLOCK (.LCKMODE, .FCB)
: 1182      2166      0          THEN
: 1183      2167      0          BUG_CHECK (XQPERR, 'deaccess conversion failed');
: 1184      2168      0          ! Note: We now have a file control block with a possible zero access count
: 1185      2169      0          ! in the FCB list. This gets dealt with by the general cleanup.
: 1186      2170      0          !
: 1187      2171      0          !
: 1188      2172      0          !
: 1189      2173      0          PMS$GL_OPEN = .PMS$GL_OPEN - 1;          ! bump down count of open files
: 1190      2174      0          CURRENT_VCB[VCBSW_TRANS] = .CURRENT_VCB[VCBSW_TRANS] - 1;
: 1191      2175      0          !
: 1192      2176      0          RETURN 1;
: 1193      2177      0          !
: 1194      2178      0          END;          ! end of routine MAKE_DEACCESS

```

```

.EXTRN PMS$GL_OPEN, DEQ_LOCK
.EXTRN CONV_ACCLOCK, LOCK_MODE
.EXTRN BUG$_XQPERR

```

```

000C 0000 MAKE_DEACCESS:
.WORD Save R2,R3

```

		51	0C	AA	9E	00002		MOVAB	12(BASE), R1	2050	
		52	08	AA	D0	00006		MOVL	8(BASE), FCB	2069	
		50		61	D0	0000A		MOVL	(R1), WINDOW_SEGMENT	2075	
				60	D5	0000D	1\$:	TSTL	(WINDOW_SEGMENT)	2078	
				03	13	0000F		BEQL	2\$		
		53		60	0F	00011		REMQUE	(WINDOW_SEGMENT), DUMMY		
		50	20	A0	D0	00014	2\$:	MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT	2079	
				F3	12	00018		BNEQ	1\$	2081	
		50		61	D0	0001A		MOVL	(R1), RO	2083	
21	14	A0		02	E0	0001D		BBS	#2, 20(RO), 6\$		
04	15	A0		02	E1	00022		BBC	#2, 21(RO), 3\$	2086	
	22	A2		08	8A	00027		BICB2	#8, 34(FCB)	2087	
		50		61	D0	0002B	3\$:	MOVL	(R1), RO	2089	
03	15	A0		03	E1	0002E		BBC	#3, 21(RO), 4\$		
			20	A2	B7	00033		DECW	32(FCB)	2090	
		50		61	D0	00036	4\$:	MOVL	(R1), RO	2092	
		03	14	A0	E9	00039		BLBC	20(RO), 5\$		
			1E	A2	B7	0003D		DECW	30(FCB)	2093	
			1A	A2	B7	00040	5\$:	DECW	26(FCB)	2095	
			18	A2	B7	00043	6\$:	DECW	24(FCB)	2099	
		50		61	D0	00046		MOVL	(R1), RO	2107	
48	08	A0		01	E1	00049		BBC	#1, 11(RO), 11\$		
03	14	A0		02	E0	0004E		BBS	#2, 20(RO), 7\$	2111	
			1C	A2	B7	00053		DECW	28(FCB)	2113	
			1C	A2	B5	00056	7\$:	TSTW	28(FCB)	2115	
				0D	13	00059		BEQL	8\$		
			18	A2	B5	0005B		TSTW	24(FCB)	2116	
				39	12	0005E		BNEQ	11\$		
		50		61	D0	00060		MOVL	(R1), RO		
31	08	A0		01	E1	00063		BBC	#1, 11(RO), 11\$		
			29	A2	95	00068	8\$:	TSTB	41(FCB)	2119	
				1C	12	0006B		BNEQ	10\$		
		01	24	A2	B1	0006D		CMPW	36(FCB), #1	2122	
				08	12	00071		BNEQ	9\$		
		50	98	AA	D0	00073		MOVL	-104(BASE), RO	2123	
		08		01	8A	00077		BICB2	#1, 11(RO)		
		02	24	A2	B1	0007B	9\$:	CMPW	36(FCB), #2	2124	
				08	12	0007F		BNEQ	10\$		
		50	98	AA	D0	00081		MOVL	-104(BASE), RO	2125	
		08		02	8A	00085		BICB2	#2, 11(RO)		
			54	A2	D5	00089	10\$:	TSTL	84(FCB)	2127	
				0B	13	0008C		BEQL	11\$		
			54	A2	DD	0008E		PUSHL	84(FCB)	2130	
		0000G	CF	01	FB	00091		CALLS	#1, DEQ_LOCK		
				54	A2	D4	00096		CLRL	84(FCB)	2131
			1A	A2	B5	00099	11\$:	TSTW	26(FCB)	2139	
				04	12	0009C		BNEQ	12\$		
				51	D4	0009E		CLRL	LCKMODE	2141	
				19	11	000A0		BRB	15\$		
				50	D4	000A2	12\$:	CLRL	ACCTL	2147	
			1C	A2	B5	000A4		TSTW	28(FCB)	2148	
				05	13	000A7		BEQL	13\$		
		50	0100	C0	9E	000A9		MOVAB	256(RO), ACCTL	2149	
			1E	A2	B5	000AE	13\$:	TSTW	30(FCB)	2150	
				02	13	000B1		BEQL	14\$		
				50	D6	000B3		INCL	ACCTL	2151	
			0000G	30	000B5	14\$:	BSBW	LOCK_MODE	2153		

OB	51		50	D0	000B8		MOVL	R0, LCKMODE			
	A2		51	91	000BB	15\$:	CMPB	LCKMODE, 11(FCB)		:	2162
			05	12	000BF		BNEQ	16\$:	
		18	A2	B5	000C1		TSTW	24(FCB)		:	2163
			0E	12	000C4		BNEQ	17\$:	
0000G	CF		06	BB	000C6	16\$:	PUSHR	#^M<R1,R2>		:	2165
	04		02	FB	000C8		CALLS	#2, CONV_ACCLOCK		:	
			50	E8	000CD		BLBS	R0, 17\$:	
				FEFF	000D0		BUGW			:	2167
				0000*	000D2		.WORD	<BUG\$ XQPERR!4>		:	
		00000000G	9F	D7	000D4	17\$:	DECL	@#PMS\$GL_OPEN		:	2173
	50	98	AA	D0	000DA		MOVL	-104(BASE), R0		:	2174
		OC	A0	B7	000DE		DECW	12(R0)		:	
	50		01	D0	000E1		MOVL	#1, R0		:	2176
			04	000E4			RET			:	2178

; Routine Size: 229 bytes, Routine Base: \$CODE\$ + 0443

```

: 1196 2179 1 GLOBAL ROUTINE DEL_EXTFCB (START_FCB) : L_NORM =
: 1197 2180 1
: 1198 2181 1 |++
: 1199 2182 1 |
: 1200 2183 1 | FUNCTIONAL DESCRIPTION:
: 1201 2184 1 |
: 1202 2185 1 |     This routine removes and deallocates all extension FCB's, if any,
: 1203 2186 1 |     linked to the indicated FCB.
: 1204 2187 1 |
: 1205 2188 1 | CALLING SEQUENCE:
: 1206 2189 1 |     DEL_EXTFCB (ARG1)
: 1207 2190 1 |
: 1208 2191 1 | INPUT PARAMETERS:
: 1209 2192 1 |     ARG1: address of primary FCB or 0
: 1210 2193 1 |
: 1211 2194 1 | IMPLICIT INPUTS:
: 1212 2195 1 |     NONE
: 1213 2196 1 |
: 1214 2197 1 | OUTPUT PARAMETERS:
: 1215 2198 1 |     NONE
: 1216 2199 1 |
: 1217 2200 1 | IMPLICIT OUTPUTS:
: 1218 2201 1 |     NONE
: 1219 2202 1 |
: 1220 2203 1 | ROUTINE VALUE:
: 1221 2204 1 |     NONE
: 1222 2205 1 |
: 1223 2206 1 | SIDE EFFECTS:
: 1224 2207 1 |     FCB's deallocated
: 1225 2208 1 |
: 1226 2209 1 | |--
: 1227 2210 1
: 1228 2211 2 BEGIN
: 1229 2212 2
: 1230 2213 2 MAP
: 1231 2214 2     START_FCB      : REF BBLOCK;    ! FCB argument
: 1232 2215 2
: 1233 2216 2 LOCAL
: 1234 2217 2     FCB              : REF BBLOCK,    ! running FCB pointer
: 1235 2218 2     NEXT_FCB        : REF BBLOCK,    ! next extension FCB
: 1236 2219 2     P                : REF BBLOCK,    ! pointer to chase for VCB
: 1237 2220 2     DUMMY;          :                ! dummy local to receive REMQUE
: 1238 2221 2
: 1239 2222 2 BASE_REGISTER;
: 1240 2223 2
: 1241 2224 2 EXTERNAL ROUTINE
: 1242 2225 2     DEALLOCATE      : L_NORM;        ! deallocate dynamic memory
: 1243 2226 2
: 1244 2227 2 ! Checking for null pointers, find the first extension FCB. Follow the extension
: 1245 2228 2 ! list and remove and deallocate the extension FCB's, cleaning out the pointers
: 1246 2229 2 ! on the way. For each FCB removed, we must find the VCB (by chasing around the
: 1247 2230 2 ! FCB list) and decrement the transaction count.
: 1248 2231 2
: 1249 2232 2
: 1250 2233 2 IF .START_FCB EQL 0 THEN RETURN 1;
: 1251 2234 2 FCB = .START_FCB[FCB$L_EXFCB];
: 1252 2235 2 START_FCB[FCB$L_EXFCB] = 0;

```

```

: 1253      2236  2 UNTIL .FCB EQL 0 DO
: 1254      2237      BEGIN
: 1255      2238      NEXT_FCB = .FCB[FCB$L_EXFCB];
: 1256      2239
: 1257      2240      P = .FCB[FCB$L_FCBFL];
: 1258      2241      UNTIL .P[VCB$B_TYPE] EQL DYN$C_VCB
: 1259      2242      DO P = .P[FCB$C_FCBFL];
: 1260      2243      P[VCB$W_TRANS] = .P[VCB$W_TRANS] - 1;
: 1261      2244
: 1262      2245      FCB[FCB$L_EXFCB] = 0;
: 1263      2246      IF .FCB [FCB$B_TYPE] NEQ DYN$C_FCB
: 1264      2247      THEN
: 1265      2248          BUG CHECK (NOTFCBFCB, 'not fcb');
: 1266      2249      REMQUE T.FCB, DUMMY);
: 1267      2250      DEALLOCATE (.FCB);
: 1268      2251      FCB = .NEXT_FCB;
: 1269      2252      END;
: 1270      2253
: 1271      2254      RETURN 1;
: 1272      2255
: 1273      2256  1 END;

```

! end of routine DEL_EXTFCB

```

                                .EXTRN  BUG$_NOTFCBFCB
                                .ENTRY   DEL_EXTFCB, Save R2,R3,R4,R5
50      04      AC      D0 00002      MOVL   START_FCB, R0      : 2233
          3C      13 00006      BEQL   5$
53      0C      AC      D0 00008      MOVL   12(R0), FCB      : 2234
          0C      A0      D4 0000C      CLRL   12(R0)          : 2235
          53      D5 0000F 1$:      TSTL   FCB              : 2236
          31      13 00011      BEQL   5$
54      0C      A3      D0 00013      MOVL   12(FCB), NEXT_FCB : 2238
52      63      D0 00017      MOVL   (FCB), P        : 2240
11      0A      A2      91 0001A 2$:  CMPB   10(P), #17       : 2241
          05      13 0001E      BEQL   3$
52      62      D0 00020      MOVL   (P), P          : 2242
          F5      11 00023      BRB    2$
          0C      A2      B7 00025 3$:  DECW   12(P)           : 2243
          0C      A3      D4 00028      CLRL   12(FCB)        : 2245
07      0A      A3      91 0002B      CMPB   10(FCB), #7     : 2246
          04      13 0002F      BEQL   4$
          FEFF 00031      BUGW
          0000* 00033      .WORD  <BUG$_NOTFCBFCB!4>
55      63      0F 00035 4$:      REMQUE (FCB), DUMMY    : 2249
          53      DD 00038      PUSHL  FCB             : 2250
0000G  CF      01      FB 0003A      CALLS  #1, DEALLOCATE  :
53      54      D0 0003F      MOVL   NEXT_FCB, FCB   : 2251
          CB      11 00042      BRB    1$             : 2236
50      01      D0 00044 5$:      MOVL   #1, R0         : 2254
          04      00047      RET                    : 2256

```

: Routine Size: 72 bytes, Routine Base: \$CODE\$ + 0528

```
1275 2257 1 ROUTINE ZERO_CHANNEL : L_NORM =
1276 2258 1
1277 2259 1 !++
1278 2260 1
1279 2261 1 FUNCTIONAL DESCRIPTION:
1280 2262 1
1281 2263 1 This routine zeroes out the window pointer being returned to
1282 2264 1 the user for his channel control block. It also credits one to the
1283 2265 1 user's open file quota, except for the case of a shared window.
1284 2266 1 This routine must be executed in kernel mode.
1285 2267 1
1286 2268 1 CALLING SEQUENCE:
1287 2269 1 ZERO_CHANNEL ()
1288 2270 1
1289 2271 1 INPUT PARAMETERS:
1290 2272 1 NONE
1291 2273 1
1292 2274 1 IMPLICIT INPUTS:
1293 2275 1 IO_PACKET: I/O packet of request
1294 2276 1
1295 2277 1 OUTPUT PARAMETERS:
1296 2278 1 NONE
1297 2279 1
1298 2280 1 IMPLICIT OUTPUTS:
1299 2281 1 NONE
1300 2282 1
1301 2283 1 ROUTINE VALUE:
1302 2284 1 NONE
1303 2285 1
1304 2286 1 SIDE EFFECTS:
1305 2287 1 channel window pointer cleared, file quota bumped unless shared window
1306 2288 1
1307 2289 1 --
1308 2290 1
1309 2291 2 BEGIN
1310 2292 2
1311 2293 2 LOCAL
1312 2294 2 ABD : REF BBLOCKVECTOR [,ABD$C_LENGTH],
1313 2295 2 ! buffer descriptors
1314 2296 2 JIB : REF BBLOCK, ! Job information block address
1315 2297 2 PCB : REF BBLOCK; ! address of user process control block
1316 2298 2
1317 2299 2 EXTERNAL
1318 2300 2 SCH$GL_PCBVEC : REF VECTOR ADDRESSING_MODE (ABSOLUTE);
1319 2301 2 ! system PCB vector
1320 2302 2
1321 2303 2 BIND_COMMON;
1322 2304 2
1323 2305 2 ! pointer to buffer descriptors
1324 2306 2 ABD = .BBLOCK [.IO_PACKET[IRPSL_SVAPTE], AIB$S_DESCRIPTOR];
1325 2307 2 ABD[ABD$C_WINDOW, ABD$W_COUNT] = 4;
1326 2308 2 .ABD[ABD$C_WINDOW, ABD$W_TEXT] + ABD[ABD$C_WINDOW, ABD$W_TEXT] + 1 = 0;
1327 2309 2
1328 2310 2 IF
1329 2311 2 BEGIN
1330 2312 2
1331 2313 2 ! The FILCNT quota is credited if a WCB has not yet been allocated or
```

```

: 1332      2314 3      ! if the SHRWCB bit is not set in the WCB.
: 1333      2315 3
: 1334      2316 3      IF .CURRENT_WINDOW EQL 0
: 1335      2317 3      THEN 1
: 1336      2318 3      ELSE NOT .CURRENT_WINDOW[WCBSV_SHRWCB]
: 1337      2319 3      END
: 1338      2320 3      THEN
: 1339      2321 3      BEGIN
: 1340      2322 3      PCB = .SCH$GL_PCBVEC[(IO_PACKET[IRPSL_PID])<0,16>];
: 1341      2323 3      JIB = .PCB[PCBSL_JIB];
: 1342      2324 3      JIB[JIB$W_FILCNT] = .JIB[JIB$W_FILCNT] + 1;
: 1343      2325 3      END;
: 1344      2326 3
: 1345      2327 3      RETURN 1;
: 1346      2328 3
: 1347      2329 1      END;
! end of routine ZERO_CHANNEL

```

```

                                .EXTRN SCH$GL_PCBVEC
                                0000 0000 ZERO_CHANNEL:
                                .WORD Save nothing
                                MOVL -112(BASE), R0
                                MOVL @44(R0), ABD
                                MOVW #4, 2(ABD)
                                MOVZWL (ABD), R0
                                PUSHAB 1(ABD)[R0]
                                CLRL @(SP)+
                                MOVL 12(BASE), R0
                                BEQL 1$
                                BBS #3, 11(R0), 2$
                                MOVL @#SCH$GL_PCBVEC, R1
                                MOVL -112(BASE), R0
                                ADDL2 #12, R0
                                MOVZWL (R0), R0
                                MOVL (R1)[R0], PCB
                                MOVL 128(PCB), JIB
                                INCW 48(JIB)
                                MOVL #1, R0
                                RET
02      50      90      AA      D0      00002
      51      2C      B0      D0      00006
      A1      04      B0      0000A
      50      61      3C      0000E
                                01 A140 9F 00011
                                9E D4 00015
      50      0C      AA      D0      00017
                                05 13 0001B
1D      0B      A0      03      E0      0001D
      51 00000000G 9F D0 00022 1$:
      50      90      AA      D0      00029
      50      0C      C0      0002D
      50      60      3C      00030
      50      6140 D0 00033
      50      0080 C0 D0 00037
      50      30      A0      B6      0003C
                                01 D0 0003F 2$:
      50      04      00042

```

: Routine Size: 67 bytes, Routine Base: \$CODE\$ + 0570

```

: 1349 2330 1 GLOBAL ROUTINE NUKE_HEAD_FCB (FCB) : L_NORM NOVALUE =
: 1350 2331 1
: 1351 2332 1 |**
: 1352 2333 1 |
: 1353 2334 1 | Functional Description:
: 1354 2335 1 |
: 1355 2336 1 | Given an fcb already stripped of possible extension fcbs,
: 1356 2337 1 | and which has a refcnt of 0 (assumed), clean up the things
: 1357 2338 1 | that need cleaning up, remove it from the fcb list (we assume
: 1358 2339 1 | that is where it is), and deallocate it.
: 1359 2340 1 |
: 1360 2341 1 | --
: 1361 2342 1 |
: 1362 2343 2 BEGIN
: 1363 2344 2
: 1364 2345 2 MAP
: 1365 2346 2     FCB      : REF BBLOCK;
: 1366 2347 2
: 1367 2348 2 BASE_REGISTER;
: 1368 2349 2
: 1369 2350 2 EXTERNAL ROUTINE
: 1370 2351 2     ACL_DELETEACL,
: 1371 2352 2     CONV_ACCLOCK   : L_NORM,
: 1372 2353 2     DEALLOCATE      : L_NORM;
: 1373 2354 2
: 1374 2355 2 LOCAL
: 1375 2356 2     DUMMY;
: 1376 2357 2
: 1377 2358 2 IF .FCB [FCB$B_TYPE] NEQ DYN$C_FCB
: 1378 2359 2 THEN
: 1379 2360 2     BUG_CHECK (NOTFCBFCB, 'not fcb');
: 1380 2361 2
: 1381 2362 2 REMQUE (.FCB, DUMMY);
: 1382 2363 2
: 1383 2364 2 IF .BBLOCK [FCB [FCB$R_ORB], ORB$V_ACL_QUEUE]
: 1384 2365 2 THEN
: 1385 2366 2     ACL_DELETEACL (FCB [FCB$L_ACLFL], 0);
: 1386 2367 2
: 1387 2368 2 IF NOT CONV_ACCLOCK (0, .FCB)
: 1388 2369 2 THEN
: 1389 2370 2     BUG_CHECK (XQPERR, 'Unexpected lock manager status');
: 1390 2371 2
: 1391 2372 2 DEALLOCATE (.FCB);
: 1392 2373 2
: 1393 2374 1 END;          ! of routine NUKE_HEAD_FCB

```

```

      .EXTRN  ACL_DELETEACL
      .ENTRY  NUKE_HEAD_FCB, Save nothing      : 2330
      MOVL   FCB, R0                          : 2358
      CMPB   10(R0), #7
      BEQL   1$
      BUGW   : 2360
      .WORD  <BUG$_NOTFCBFCB!4>
      REMQUE @FCB, DUMMY                      : 2362

```

```

      0000 0000
      50    04  AC  D0 00002
      07    0A  A0  91 00006
           04  13 0000A
           FEFF 0000C
           0000* 0C00E
      50    04  BC  0F 00010 1$:

```

10	63	50	04	AC	D0	00014	MOVL	FCB, R0	: 2364
		A0		01	E1	00018	SBC	#1, 99(R0), 2\$: 2364
				7E	D4	0001D	CLRL	-(SP)	: 2366
7E	04	AC	00000080	8F	C1	0001F	ADDL3	#128, FCB, -(SP)	: 2366
	0000G	CF		02	FB	00028	CALLS	#2, ACL_DELETEACL	: 2368
			04	AC	DD	0002D	PUSHL	FCB	: 2368
				7E	D4	00030	CLRL	-(SP)	: 2368
	0000G	CF		02	FB	00032	CALLS	#2, CONV_ACCLOCK	: 2368
		04		50	EB	00037	BLBS	R0, 3\$: 2370
					FEFF	0003A	BUGW		: 2370
					0000*	0003C	.WORD	<BUG\$_XQPERR!4>	: 2372
	0000G	CF	04	AC	DD	0003E	PUSHL	FCB	: 2372
				01	FB	00041	CALLS	#1, DEALLOCATE	: 2374
					04	00046	RET		: 2374

; Routine Size: 71 bytes, Routine Base: \$CODE\$ + 05B3

```
1395 2375 1 LOCK CODE;  
1396 2376 1 GLOBAL ROUTINE SET_DIRINDX (FCB) : L_JSB_1ARG =  
1397 2377 1  
1398 2378 1 !++  
1399 2379 1  
1400 2380 1 Functional Description:  
1401 2381 1  
1402 2382 1 This routine tests for the presence of a directory index, and  
1403 2383 1 set the FCBSV DIR flag accordingly at SCHED ipl, so at to  
1404 2384 1 interlock with the directory index handling routine which  
1405 2385 1 may be trying to toss it out, and the search_fcb routine,  
1406 2386 1 which also runs at sched ipl.  
1407 2387 1  
1408 2388 1 ROUTINE VALUE:  
1409 2389 1 true - if this now a directory fcb eligible for replacement  
1410 2390 1 false - otherwise  
1411 2391 1  
1412 2392 1 !--  
1413 2393 1  
1414 2394 2 BEGIN  
1415 2395 2  
1416 2396 2 MAP  
1417 2397 2 FCB : REF BBLOCK;  
1418 2398 2  
1419 2399 2 LOCAL  
1420 2400 2 STATUS : INITIAL (0);  
1421 2401 2  
1422 2402 2 SET_IPL (IPL$_SCHED);  
1423 2403 2  
1424 2404 2 IF .FCB [FCB$_DIRINDX] NEQ 0  
1425 2405 2 THEN  
1426 2406 2 BEGIN  
1427 2407 2 FCB [FCB$_DIR] = 1;  
1428 2408 2 STATUS = .STATUS + 1;  
1429 2409 2 END;  
1430 2410 2  
1431 2411 2 SET_IPL (0);  
1432 2412 2  
1433 2413 2 .STATUS  
1434 2414 2  
1435 2415 1 END; ! of routine SET_DIRINDX
```

.PSECT \$LOCKEDC1\$,NOWRT,2

51	D4	0000	SET_DIRINDX::	CLRL	STATUS	2394
				MTPR	#3, #18	2402
12		00B0		TSTL	176(FCB)	2404
				BEQL	1\$	
22	A0			BISB2	#1, 34(FCB)	2407
				INCL	STATUS	2408
12				MTPR	#0, #18	2411
50			1\$:	MOVL	STATUS, R0	2415

05 00017 RSB

: Routine Size: 24 bytes, Routine Base: \$LOCKEDC1\$ + 0000

```
: 1436      2416  1
: 1437      2417  1 : Note that just prior to the SET_DIRINDX routine the psects were
: 1438      2418  1 : changed to the locked psect because the SET_DIRINDX routine must
: 1439      2419  1 : be locked. Any routines added at this point will be locked also,
: 1440      2420  1 : so unless they need to be locked, put them prior to SET_DIRINDX.
: 1441      2421  1 :
: 1442      2422  1
: 1443      2423  1 END
: 1444      2424  0 ELUDOM
```

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	1530 NOVEC,NOWRT, RD	EXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)
\$LOCKEDC1\$	24 NOVEC,NOWRT, RD	EXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	95	0	1000	00:02.0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:CLENUP/OBJ=OBJ\$:CLENUP MSRC\$:CLENUP/UPDATE=(ENHS:CLENUP)

```
: Size: 1554 code + 0 data bytes
: Run Time: 01:19.3
: Elapsed Time: 02:31.2
: Lines/CPU Min: 1834
: Lexemes/CPU-Min: 54610
: Memory Used: 371 pages
: Compilation Complete
```

The image displays a grid of 140 small, dimly lit terminal screens, arranged in 10 rows and 14 columns. Each screen shows a different view of a command-line interface or system log, likely from a VAX/VMS environment. The screens are densely packed, and the text is small and often blurry due to the low resolution and lighting. Several screens feature prominent labels in the center or right side, including:

- CPYDMP LIS
- CHKDMP LIS
- CLEUP LIS
- CHKPRO LIS
- CHARGD LIS
- COMMON LIS
- CREATE LIS
- BADSEN LIS
- ALLOCB LIS
- CHKD2 LIS
- CHKSUM LIS

The overall appearance is that of a large-scale computer terminal farm or a high-resolution scan of a physical terminal array.