

FFFFFFFFFFFFFFFF	111	111	XXX	XXX
FFFFFFFFFFFFFFFF	111	111	XXX	XXX
FFFFFFFFFFFFFFFF	111	111	XXX	XXX
FFF	111111	111111	XXX	XXX
FFF	111111	111111	XXX	XXX
FFF	111111	111111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFFFFFFF.FFF	111	111	XXX	XXX
FFFFFFFFFFFFFF	111	111	XXX	XXX
FFFFFFFFFFFFFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	111	111	XXX	XXX
FFF	1111111111	1111111111	XXX	XXX
FFF	1111111111	1111111111	XXX	XXX
FFF	1111111111	1111111111	XXX	XXX

_\$25
Symb
IOCS
IO_C
IO_C
IO_D
IO_F
IO_S
KICL
KILL
KILL
LB_E
LB_C
LB_F
LB_H
LB_L
LOCAL
LOCK
LOCK
LOCK
LOCK
LOC_
LOC_
L_CC
L_CC
L_DA
L_DA
MAIN
MAKE
MAKE
MAKE
MAKE
MAKE
MAKE
MAKE
MAKE
MAKE
MAP_
MAP_
MAP
MARI
MARI
MARI
MARI

```

CCCCCCCCC HH   HH KK   KK HH   HH DDDDDDDD 222222
CCCCCCCCC HH   HH KK   KK HH   HH DDDDDDDD 222222
CC         HH   HH KK   KK HH   HH DD   DD 22   22
CC         HH   HH KK   KK HH   HH DD   DD 22   22
CC         HH   HH KK   KK   KK HH   HH DD   DD 22   22
CC         HH   HH KK   KK   KK HH   HH DD   DD 22   22
CC         HHHHHHHHHH KKKKKK HHHHHHHHHH DD   DD 22   22
CC         HHHHHHHHHH KKKKKK HHHHHHHHHH DD   DD 22   22
CC         HH   HH KK   KK   KK HH   HH DD   DD 22   22
CC         HH   HH KK   KK   KK HH   HH DD   DD 22   22
CC         HH   HH KK   KK   KK HH   HH DD   DD 22   22
CC         HH   HH KK   KK   KK HH   HH DD   DD 22   22
CCCCCCCCC HH   HH KK   KK HH   HH DDDDDDDD 2222222222
CCCCCCCCC HH   HH KK   KK HH   HH DDDDDDDD 2222222222
.....
.....
.....
.....

```

```

LL         IIIIII SSSSSSSS
LL         IIIIII SSSSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SSSSSS
LL         II     SSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS

```



```

1 0001 0 MODULE CHKHD2 (
2 0002 0
3 0003 0     LANGUAGE (BLISS32),
4 0004 0     IDENT = 'V04-000'
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
10 0010 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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26 0026 1 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: F11ACP Structure Level 2
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     This routine verifies that the block given it is in fact a
38 0038 1     file header. If file number and/or file sequence number are also
39 0039 1     supplied, they are checked as well.
40 0040 1
41 0041 1 ENVIRONMENT:
42 0042 1
43 0043 1     STARLET operating system, including privileged system services
44 0044 1     and internal exec routines.
45 0045 1
46 0046 1 --
47 0047 1
48 0048 1
49 0049 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 13-Dec-1976 16:11
50 0050 1
51 0051 1 MODIFIED BY:
52 0052 1
53 0053 1     V03-005 ACG0408 Andrew C. Goldstein, 23-Mar-1984 11:31
54 0054 1     Remove external reference to USER_STATUS
55 0055 1
56 0056 1     V03-004 CDS0003 Christian D. Saether 18-Jan-1984
57 0057 1     ERR_STATUS macro declares USER_STATUS as an external.

```

```
.. 58      0058 1 | Explicitly declare it to avoid truncation errors.
.. 59      0059 1 |
.. 60      0060 1 | V03-003 CDS0002      Christian D. Saether      17-Jan-1984
.. 61      0061 1 |      Ooops.  Cannot use L_NORM linkage because this module
.. 62      0062 1 |      gets pulled out into SYSINIT and MOUNTSHR images, at least.
.. 63      0063 1 |      Remove test for EXTFID flag in CURRENT_VCB (we always use
.. 64      0064 1 |      extended file ID format).
.. 65      0065 1 |
.. 66      0066 1 | V03-002 CDS0001      Christian D. Saether      29-Dec-1983
.. 67      0067 1 |      Use L_NORM linkage and BIND_COMMON macro.
.. 68      0068 1 |
.. 69      0069 1 | V03-001 ACG0325      Andrew C. Goldstein,    3-Apr-1983  17:11
.. 70      0070 1 |      Change use of header area length symbol
.. 71      0071 1 |
.. 72      0072 1 | V02-003 ACG0156      Andrew C. Goldstein,    12-Mar-1980  15:21
.. 73      0073 1 |      Fix header invalidation bug
.. 74      0074 1 |
.. 75      0075 1 | B0102  ACG0146      Andrew C. Goldstein,    22-Feb-1980  21:40
.. 76      0076 1 |      Change file sequence number check to no such file
.. 77      0077 1 |
.. 78      0078 1 | B0101  acg0003      Andrew C. Goldstein,    10-Nov-1978  19:29
.. 79      0079 1 |      Add multi-volume support
.. 80      0080 1 |
.. 81      0081 1 | B0100  ACG00001      Andrew C. Goldstein,    10-Oct-1978  19:59
.. 82      0082 1 |      Previous revision history moved to [F11B.SRC]F11B.REV
.. 83      0083 1 |      **
.. 84      0084 1 |
.. 85      0085 1 |
.. 86      0086 1 | LIBRARY 'SYSS$LIBRARY:LIB.L32';
.. 87      0087 1 | REQUIRE 'SRC$:FCPDEF.B32';
```

```

: 89      1078 1 GLOBAL ROUTINE CHECK_HEADER2 (HEADER, FILE_ID, HEADER_STATUS) =
: 90      1079 1
: 91      1080 1  !++
: 92      1081 1
: 93      1082 1  FUNCTIONAL DESCRIPTION:
: 94      1083 1
: 95      1084 1      This routine verifies that the block given it is in fact a
: 96      1085 1      file header. If file number and/or file sequence number are also
: 97      1086 1      supplied, they are checked as well.
: 98      1087 1
: 99      1088 1  CALLING SEQUENCE:
100      1089 1      CHECK_HEADER (ARG1, ARG2, ARG3)
101      1090 1
102      1091 1  INPUT PARAMETERS:
103      1092 1      ARG1: address of header image
104      1093 1      ARG2: address of file ID
105      1094 1
106      1095 1  IMPLICIT INPUTS:
107      1096 1      NONE
108      1097 1
109      1098 1  OUTPUT PARAMETERS:
110      1099 1      ARG3: (optional) address to store status return code
111      1100 1
112      1101 1  IMPLICIT OUTPUTS:
113      1102 1      USER_STATUS contains code if not valid
114      1103 1
115      1104 1  ROUTINE VALUE:
116      1105 1      0 if garbage
117      1106 1      1 if valid and correct file header
118      1107 1      2 if deleted file header
119      1108 1      4 if valid header but wrong sequence number
120      1109 1
121      1110 1  SIDE EFFECTS:
122      1111 1      NONE
123      1112 1
124      1113 1  --
125      1114 1
126      1115 2 BEGIN
127      1116 2
128      1117 2 MAP
129      1118 2      HEADER      : REF BBLOCK,      ! file header arg
130      1119 2      FILE_ID    : REF BBLOCK,      ! file ID arg
131      1120 2      HEADER_STATUS : REF VECTOR [,WORD]; ! status output arg
132      1121 2
133      1122 2 MACRO
134      1123 2      EXIT      (STATUS_CODE, HEADER_STATE) =
135      1124 2      BEGIN
136      1125 2      STATUS = HEADER_STATE;
137      1126 2      IF ACTUALCOUNT GEQU 3
138      1127 2      THEN IF .HEADER_STATUS[0]
139      1128 2      THEN HEADER_STATUS[0] = STATUS_CODE;
140      1129 2      RETURN .STATUS;
141      1130 2      END
142      1131 2      %;
143      1132 2
144      1133 2 LOCAL
145      1134 2      STATUS,      ! return value of routine

```

```
146      1135      MAP_AREA      : REF BBLOCK;      ! pointer to header map area
147      1136
148      1137      EXTERNAL ROUTINE
149      1138      CHECKSUM;      ! compute file header checksum
150      1139
151      1140
152      1141      ! First check the structure level.
153      1142      !
154      1143
155      1144      IF .HEADER[FH2$B_STRUCLEV] NEQ 2
156      1145      THEN EXIT (SS$_FILESTRUCT, 0);
157      1146
158      1147      ! Check the area offsets and the retrieval pointer use counts for
159      1148      ! consistency.
160      1149      !
161      1150
162      1151      IF .HEADER[FH2$B_IDOFFSET] LSSU $BYTEOFFSET (FH2$L_HIGHWATER)/2
163      1152      OR .HEADER[FH2$B_MPOFFSET] LSSU .HEADER[FH2$B_IDOFFSET]
164      1153      OR .HEADER[FH2$B_ACOFFSET] LSSU .HEADER[FH2$B_MPOFFSET]
165      1154      OR .HEADER[FH2$B_RSOFFSET] LSSU .HEADER[FH2$B_ACOFFSET]
166      1155      OR .HEADER[FH2$B_MAP_INUSE] GTRU .HEADER[FH2$B_ACOFFSET] - .HEADER[FH2$B_MPOFFSET]
167      1156      THEN EXIT (SS$_BADFI[EHDR], 0);
168      1157
169      1158      ! At this point, we have verified that the block at least once was a
170      1159      ! valid file header.
171      1160
172      1161      ! Look at the file number in the header. If zero, this is a
173      1162      ! deleted header.
174      1163      !
175      1164
176      1165      IF .HEADER[FH2$W_FID_NUM] EQL 0
177      1166      AND .HEADER[FH2$B_FID_NMX] EQL 0
178      1167      THEN EXIT (SS$_NOSUCHFILE, 2);
179      1168
180      1169      ! Now compute the header checksum.
181      1170      !
182      1171
183      1172      IF NOT CHECKSUM (.HEADER)
184      1173      THEN EXIT (SS$_BADCHKSUM, 2);
185      1174
186      1175      ! Check file number and file sequence number.
187      1176      !
188      1177
189      1178      IF .HEADER[FH2$W_FID_NUM] NEQ .FILE_ID[FID$W_NUM]
190      1179      OR .HEADER[FH2$B_FID_NMX] NEQ .FILE_ID[FID$B_NMX]
191      1180      THEN EXIT (SS$_FILENOMCHK, 2);
192      1181
193      1182      IF .HEADER[FH2$W_FID_SEQ] NEQ .FILE_ID[FID$W_SEQ]
194      1183      THEN EXIT (SS$_NOSUCRFILE, 4);
195      1184
196      1185      ! Header is ok.
197      1186      !
198      1187
199      1188      RETURN 1;
200      1189
201      1190      ! end of routine CHECK_HEADER
201      1190      END;
```

				.TITLE	CHKHD2		
				.IDENT	\V04-000\		
				.EXTRN	CHECKSUM		
				.PSECT	\$CODE\$,NOWRT,2		
			000C 00000	.ENTRY	CHECK HEADER2, Save R2,R3	:	1078
	50	04	AC D0 00002	MOVL	HEADER, R0	:	1144
	02	07	A0 91 00006	CMPB	7(R0), #2	:	
			13 13 0000A	BEQL	1\$:	
			52 D4 0000C	CLRL	STATUS	:	1145
	03		6C 91 0000E	CMPB	(AP), #3	:	
			7F 1F 00011	BLSSU	5\$:	
	7B	0C	BC E9 00013	BLBC	@HEADER STATUS, 5\$:	
OC	BC	08C0	8F B0 00017	MOVW	#2240, @HEADER_STATUS	:	
			73 11 0001D	BRB	5\$:	
	50	04	AC D0 0001F 1\$:	MOVL	HEADER, R0	:	1151
	26		60 91 00023	CMPB	(R0), #38	:	
			27 1F 00026	BLSSU	2\$:	
	60	01	A0 91 00028	CMPB	1(R0), (R0)	:	1152
			21 1F 0002C	BLSSU	2\$:	
01	A0	02	A0 91 0002E	CMPB	2(R0), 1(R0)	:	1153
			1A 1F 00033	BLSSU	2\$:	
02	A0	03	A0 91 00035	CMPB	3(R0), 2(R0)	:	1154
			13 1F 0003A	BLSSU	2\$:	
	51	02	A0 9A 0003C	MOVZBL	2(R0), R1	:	1155
	53	01	A0 9A 00040	MOVZBL	1(R0), R3	:	
	51		53 C2 00044	SUBL2	R3, R1	:	
51	3A	A0	08 00 ED 00047	CMPZV	#0, #8, 58(R0), R1	:	
			13 1B 0004D	BLEQU	3\$:	
			52 D4 0004F 2\$:	CLRL	STATUS	:	1156
	03		6C 91 00051	CMPB	(AP), #3	:	
			78 1F 00054	BLSSU	10\$:	
	76	0C	BC E9 00056	BLBC	@HEADER STATUS, 11\$:	
OC	BC	0810	8F B0 0005A	MOVW	#2064, @HEADER_STATUS	:	
			78 11 00060	BRB	12\$:	
	50	04	AC D0 00062 3\$:	MOVL	HEADER, R0	:	1165
		08	A0 B5 00066	TSTW	8(R0)	:	
			0A 12 00069	BNEQ	4\$:	
		0D	A0 95 0006B	TSTB	13(R0)	:	1166
			05 12 0006E	BNEQ	4\$:	
	52		02 D0 00070	MOVL	#2, STATUS	:	1167
			56 11 00073	BRB	9\$:	
		04	AC DD 00075 4\$:	PUSHL	HEADER	:	1172
0000G	CF		01 FB 00078	CALLS	#1, CHECKSUM	:	
	14		50 E8 0007D	BLBS	R0, 6\$:	
	52		02 D0 00080	MOVL	#2, STATUS	:	1173
	03		6C 91 00083	CMPB	(AP), #3	:	
			52 1F 00086	BLSSU	12\$:	
	4E	0C	BC E9 00088	BLBC	@HEADER STATUS, 12\$:	
OC	BC	0808	8F B0 0008C	MOVW	#2056, @HEADER_STATUS	:	
			46 11 00092 5\$:	BRB	12\$:	
	50	04	AC 7D 00094 6\$:	MOVQ	HEADER, R0	:	1178
	61	08	A0 B1 00098	CMPW	8(R0), (R1)	:	
			07 12 0009C	BNEQ	7\$:	

05	A1	0D	A0	91	0009E		CMPB	13(R0), 5(R1)	:	1179
	52		14	13	000A3		BEQL	8\$:	
	03		02	D0	000A5	7\$:	MOVL	#2, STATUS	:	1180
	29	0C	6C	91	000A8		CMPB	(AP), #3	:	
	BC	08B0	2D	1F	000AB		BLSSU	12\$:	
0C	BC		BC	E9	000AD		BLBC	@HEADER, STATUS, 12\$:	
	51	04	8F	B0	000B1		MOVW	#2224, @HEADER_STATUS	:	
	50	08	21	11	000B7		BRB	12\$:	
02	A0	0A	AC	D0	000B9	8\$:	MOVL	HEADER, R1	:	1182
	52		AC	D0	000BD		MOVL	FILE_ID, R0	:	
	03		A1	B1	000C1		CMPW	10(RT), 2(R0)	:	
	06	0C	16	13	000C6		BEQL	13\$:	
	BC	0910	04	D0	000C8		MOVL	#4, STATUS	:	1183
	50		6C	91	000CB	9\$:	CMPB	(AP), #3	:	
	06	0C	0A	1F	000CE	10\$:	BLSSU	12\$:	
0C	BC		BC	E9	000D0	11\$:	BLBC	@HEADER, STATUS, 12\$:	
	50		8F	B0	000D4		MOVW	#2320, @HEADER_STATUS	:	
			52	D0	000DA	12\$:	MOVL	STATUS, R0	:	
				04	000DD		RET		:	
			01	D0	000DE	13\$:	MOVL	#1, R0	:	1188
			04	000E1			RET		:	1190

: Routine Size: 226 bytes, Routine Base: \$CODE\$ + 0000

```
: 202      1191  1
: 203      1192  1 END
: 204      1193  0 ELUDOM
```

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	226	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	36	0	1000	00:02.0

COMMAND QUALIFIERS

CHKHD2
V04-000

⁶₉
16-Sep-1984 00:00:45
14-Sep-1984 12:30:11

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[F11X.SRC]CHKHD2.B32;1 Page 7 (2)

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:CHKHD2/OBJ=OBJ\$:CHKHD2 MSRC\$:CHKHD2/UPDATE=(ENH\$:CHKHD2)

: Size: 226 code + 0 data bytes
: Run Time: 00:11.6
: Elapsed Time: 00:22.4
: Lines/CPU Min: 6197
: Lexemes/CPU-Min: 26197
: Memory Used: 168 pages
: Compilation Complete

CHK
V04

