


```

AAAAAA  CCCCCCCC  PPPPPPPP  CCCCCCCC  NN      NN  TTTTTTTTTT  RRRRRRRR  LL
AAAAAA  CCCCCCCC  PPPPPPPP  CCCCCCCC  NN      NN  TTTTTTTTTT  RRRRRRRR  LL
AA      AA  CC      PP      PP  CC      NN      NN  TT      RR      RR  LL
AA      AA  CC      PP      PP  CC      NN      NN  TT      RR      RR  LL
AA      AA  CC      PP      PP  CC      NNNN   NN  TT      RR      RR  LL
AA      AA  CC      PP      PP  CC      NNNN   NN  TT      RR      RR  LL
AAAAAA  AA  CC      PPPPPPPP  CC      NN      NN  TT      RRRRRRRR  LL
AAAAAA  AA  CC      PPPPPPPP  CC      NN      NN  TT      RRRRRRRR  LL
AA      AA  CC      PP      PP  CC      NN      NN  TT      RR      RR  LL
AA      AA  CC      PP      PP  CC      NN      NN  TT      RR      RR  LL
AA      AA  CC      PP      PP  CC      NN      NN  TT      RR      RR  LL
AA      AA  CC      PP      PP  CC      NN      NN  TT      RR      RR  LL
AA      AA  CCCCCCCC  PP      CCCCCCCC  NN      NN  TT      RR      RR  LLLLLLLLLL  ....
AA      AA  CCCCCCCC  PP      CCCCCCCC  NN      NN  TT      RR      RR  LLLLLLLLLL  ....

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SSSSSS
LL      II     SSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLL  IIIIII  SSSSSSSS

```

```

1 0001 0 MODULE ACPCNTRL (
2 0002 0     LANGUAGE (BLISS32),
3 0003 0     IDENT = 'V04-000'
4 0004 0 ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
10 0010 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: F11ACP Structure Level 2
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     This module implements the ACP control I/O function.
38 0038 1
39 0039 1 ENVIRONMENT:
40 0040 1
41 0041 1     STARLET operating system, including privileged system services
42 0042 1     and internal exec routines.
43 0043 1
44 0044 1 --
45 0045 1
46 0046 1
47 0047 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 23-May-1979 17:07
48 0048 1
49 0049 1 MODIFIED BY:
50 0050 1
51 0051 1     V03-020 CDS0010 Christian D. Saether 4-Aug-1984
52 0052 1     Fix a bug in lock_volume which can leave current_ucb
53 0053 1     zero on incomplete volume sets.
54 0054 1     Modify l_map_pointer linkage to declare notused registers.
55 0055 1
56 0056 1     V03-019 ACG0438 Andrew C. Goldstein, 18-Jul-1984 19:21
57 0057 1     Add cache flush control function; use central routine

```

58	0058	1		for all simple \$DEQ's.	
59	0059	1			
60	0060	1	V03-018	CWH3018 CW Hobbs	27-Jul-1984
61	0061	1		Fix broken branch.	
62	0062	1			
63	0063	1	V03-017	CDS0009 Christian D. Saether	8-May-1984
64	0064	1		Set NOALLOC on lock vol function to prevent the	
65	0065	1		process that holds the lock from modifying the	
66	0066	1		volume structure itself.	
67	0067	1			
68	0068	1	V03-016	CDS0008 Christian D. Saether	27-Dec-1983
69	0069	1		Use BIND COMMON macro. Adjust routine and external	
70	0070	1		declarations.	
71	0071	1			
72	0072	1	V03-015	CDS0007 Christian D. Saether	18-Oct-1983
73	0073	1		Clear NOALLOC on unlock to be more compatible with	
74	0074	1		previous behavior.	
75	0075	1			
76	0076	1	V03-014	CDS0006 Christian D. Saether	17-Oct-1983
77	0077	1		Do request block checking here except for null	
78	0078	1		control function.	
79	0079	1		Also update volume free space in value block on	
80	0080	1		unlock function to correctly propagate through cluster.	
81	0081	1			
82	0082	1	V03-013	CDS0005 Christian D. Saether	14-Oct-1983
83	0083	1		LOCK_VOL now blocks all volume modification activity	
84	0084	1		instead of setting NOALLOC flag.	
85	0085	1			
86	0086	1	V03-012	CDS0004 Christian D. Saether	3-Oct-1983
87	0087	1		Take out allocation lock prior to reading SCB.	
88	0088	1			
89	0089	1	V03-011	CDS0003 Christian D. Saether	14-Sep-1983
90	0090	1		Modify interface to SERIAL_FILE.	
91	0091	1			
92	0092	1	V03-010	CDS0002 Christian D. Saether	5-May-1983
93	0093	1		Interlock processing on REMAP_FILE call with	
94	0094	1		SERIAL_FILE routine.	
95	0095	1			
96	0096	1	V03-009	CDS0001 Christian D. Saether	6-Jan-1983
97	0097	1		Changes to accomodate cluster dismount. Decrement	
98	0098	1		write counter in the SCB.	
99	0099	1			
100	0100	1	V03-008	LMP0027 L. Mark Pilant,	18-May-1982 11:20
101	0101	1		Rearrange some code sequences to avoid the possibility of	
102	0102	1		taking a page fault at an elevated IPL.	
103	0103	1			
104	0104	1	V03-007	ACG0285 Andrew C. Goldstein,	12-Apr-1982 17:24
105	0105	1		Fix cathedral window logic for empty headers,	
106	0106	1		do not unlock volume if there is no storage map	
107	0107	1			
108	0108	1	V03-006	LMP0019 L. Mark Pilant,	1-Apr-1982 14:20
109	0109	1		Correct a boundary condition that would cause windows to	
110	0110	1		be corrupted.	
111	0111	1			
112	0112	1	V03-001	LMP0016 L. Mark Pilant,	25-Mar-1982 13:35
113	0113	1		Remove diddling of the COMPLETE bit in the window segments.	
114	0114	1		Also, fix a bug that caused the system to crash if a remap	

```

115 0115 1 | was forced on a file whose corresponding window did not start
116 0116 1 | with VBN 1.
117 0117 1 |
118 0118 1 | V02-004 LMP0012 L. Mark Pilant, 15-Mar-1982 16:00
119 0119 1 | Add a routine to set WCBSM_COMPLETE in all the window
120 0120 1 | segments if the remap succeeds.
121 0121 1 |
122 0122 1 | V02-003 LMP0003 L. Mark Pilant, 25-Nov-1981 11:40
123 0123 1 | Add routine to remap a file into multiple windows.
124 0124 1 |
125 0125 1 | V02-002 ACG0167 Andrew C. Goldstein, 16-Apr-1980 19:24
126 0126 1 | Previous revision history moved to F11B.REV
127 0127 1 | **
128 0128 1 |
129 0129 1 |
130 0130 1 | LIBRARY 'SYSSLIBRARY:LIB.L32';
131 0131 1 | REQUIRE 'SRC$:FCPDEF.B32';
132 0132 1 |
133 0133 1 |
134 0134 1 | Range of control function codes recognized by this module.
135 0135 1 |
136 0136 1 |
137 0137 1 | LITERAL
138 0138 1 | MIN_CNTRLFUNC = MINU (FIBSC_LOCK_VOL,
139 0139 1 | FIBSC_UNLK_VOL,
140 0140 1 | FIBSC_ENA_QUOTA,
141 0141 1 | FIBSC_ADD_QUOTA,
142 0142 1 | FIBSC_EXA_QUOTA,
143 0143 1 | FIBSC_MOD_QUOTA,
144 0144 1 | FIBSC_REM_QUOTA,
145 0145 1 | FIBSC_DSA_QUOTA,
146 0146 1 | FIBSC_REMAP,
147 0147 1 | FIBSC_FLUSH_CACHE
148 0148 1 | ),
149 0149 1 |
150 0150 1 | MAX_CNTRLFUNC = MAXU (FIBSC_LOCK_VOL,
151 0151 1 | FIBSC_UNLK_VOL,
152 0152 1 | FIBSC_ENA_QUOTA,
153 0153 1 | FIBSC_ADD_QUOTA,
154 0154 1 | FIBSC_EXA_QUOTA,
155 0155 1 | FIBSC_MOD_QUOTA,
156 0156 1 | FIBSC_REM_QUOTA,
157 0157 1 | FIBSC_DSA_QUOTA,
158 0158 1 | FIBSC_REMAP,
159 0159 1 | FIBSC_FLUSH_CACHE
160 0160 1 | ),
161 0161 1 |
162 0162 1 | MIN_CACHE_CODE = MINU (FIBSC_FID_CACHE,
163 0163 1 | FIBSC_EXTENT_CACHE,
164 0164 1 | FIBSC_QUOTA_CACHE
165 0165 1 | ),
166 0166 1 |
167 0167 1 | MAX_CACHE_CODE = MAXU (FIBSC_FID_CACHE,
168 0168 1 | FIBSC_EXTENT_CACHE,
169 0169 1 | FIBSC_QUOTA_CACHE
170 0170 1 | );
171 0171 1 |

```

:	172	1162	1	FORWARD ROUTINE	:		:	
:	173	1163	1	ACPCNTRL	:	L_NORM,	:	ACPCNTRL function routine
:	174	1164	1	DISMOUNT	:	L_NORM,	:	do volume dismount processing
:	175	1165	1	LOCK_VOLUME	:	L_NORM,	:	lock or unlock volume
:	176	1166	1	MARK_CATHEDRAL	:	NOVALUE,	:	flag window as being cathedral
:	177	1167	1	ADD_WINDOW	:	NOVALUE,	:	add a window to the queue
:	178	1168	1	REMOVE_WINDOW	:	NOVALUE,	:	remove and deallocate a window segment
:	179	1169	1	LAST_SEGMENT	:	NOVALUE;	:	set the window as the last segment

```

181 1170 1 GLOBAL ROUTINE ACPCNTRL : L_NORM =
182 1171 1
183 1172 1 :++
184 1173 1
185 1174 1 FUNCTIONAL DESCRIPTION:
186 1175 1
187 1176 1 This routine implements the ACP control I/O function. It sets up
188 1177 1 context and dispatches on the control function.
189 1178 1
190 1179 1 CALLING SEQUENCE:
191 1180 1 ACPCNTRL ( )
192 1181 1
193 1182 1 INPUT PARAMETERS:
194 1183 1 NONE
195 1184 1
196 1185 1 IMPLICIT INPUTS:
197 1186 1 CLEANUP_FLAGS: cleanup action and status flags
198 1187 1 IO_PACKET: address of I/O request packet
199 1188 1
200 1189 1 OUTPUT PARAMETERS:
201 1190 1 NONE
202 1191 1
203 1192 1 IMPLICIT OUTPUTS:
204 1193 1 NONE
205 1194 1
206 1195 1 ROUTINE VALUE:
207 1196 1 assorted status value;
208 1197 1
209 1198 1 SIDE EFFECTS:
210 1199 1 control function executed
211 1200 1
212 1201 1 :--
213 1202 1
214 1203 2 BEGIN
215 1204 2
216 1205 2 LOCAL
217 1206 2 FIB : REF BBLOCK, ! address of user FIB
218 1207 2 ABD : REF BBLOCK, ! address of buffer descriptor
219 1208 2 STATUS: ! return status from called routine
220 1209 2
221 1210 2 BIND_COMMON;
222 1211 2
223 1212 2 EXTERNAL ROUTINE
224 1213 2 START_REQUEST : L_JSB ADDRESSING_MODE (GENERAL), ! request blocking check
225 1214 2 SERIAL_FILE : L_NORM, ! serialize file processing
226 1215 2 GET_FIB : L_NORM, ! get user FIB
227 1216 2 REMAP_FILE : L_NORM NOVALUE, ! remap the file into segmented windows
228 1217 2 QUOTA_FILE_OP : L_NORM, ! quota file maint operation
229 1218 2 CONN_FILE : L_NORM, ! connect quota file
230 1219 2 ALLOCATION_LOCK : L_NORM, ! acquire volume allocation lock
231 1220 2 DELETE_FID : L_NORM, ! free file ID or flush file ID cache
232 1221 2 PURGE_EXTENT : L_NORM, ! purge out extent cache
233 1222 2 FLUSH_QUO_CACHE : L_NORM; ! flush out quota cache
234 1223 2
235 1224 2
236 1225 2 ! Set up control block pointers. If there is no complex buffer packet, then
237 1226 2 ! this is an I/O kill call, which is a NOP.

```

```
238 1227 2 !
239 1228 2
240 1229 2 IF NOT .IO_PACKET[IRPSV_COMPLX] THEN RETURN 1;
241 1230 2
242 1231 2 ABD = .BBLOCK [.IO_PACKET[IRPSL_SVAPTE], AIBSL_DESCRIPTOR];
243 1232 2 FIB = GET_FIB (.ABD);
244 1233 2
245 1234 2 IF .FIB[FIBSW_CNTRLFUNC] EQL 0
246 1235 2 AND NOT .BBLOCK [IO_PACKET[IRPSW_FUNC], IOSV_DMOUNT]
247 1236 2 THEN RETURN 1; ! 0 is a NOP
248 1237 2
249 1238 2 ! Case or the control function and stall for the volume blocking lock
250 1239 2 ! as necessary.
251 1240 2 !
252 1241 2
253 1242 2 CASE .FIB[FIBSW_CNTRLFUNC] FROM MIN_CNTRLFUNC TO MAX_CNTRLFUNC OF
254 1243 2 SET
255 1244 2
256 1245 2 [FIBSC_ADD_QUOTA]: BEGIN
257 1246 2 IF .BLOCK_LOCKID EQL 0
258 1247 2 THEN
259 1248 2 BEGIN
260 1249 2 START_REQUEST ();
261 1250 2 BLOCK_CHECK = 1;
262 1251 2 END;
263 1252 2 END;
264 1253 2
265 1254 2 [INRANGE, OTRANGE]: 0;
266 1255 2
267 1256 2 TES;
268 1257 2
269 1258 2 IF .BBLOCK [IO_PACKET[IRPSW_FUNC], IOSV_DMOUNT]
270 1259 2 THEN RETURN DISMOUNT ();
271 1260 2
272 1261 2 ! Dispatch on the control function.
273 1262 2 !
274 1263 2
275 1264 2 CASE .FIB[FIBSW_CNTRLFUNC] FROM MIN_CNTRLFUNC TO MAX_CNTRLFUNC OF
276 1265 2 SET
277 1266 2
278 1267 2 [FIBSC_REMAP]: BEGIN
279 1268 2 LOCAL
280 1269 2 FCB : REF BBLOCK;
281 1270 2
282 1271 2 FCB = .CURRENT_WINDOW [WCBSL_FCB];
283 1272 2
284 1273 2 PRIM_LCKINDX = SERIAL_FILE (FCB [FCBSW_FID]);
285 1274 2
286 1275 2 REMAP_FILE ();
287 1276 2 END;
288 1277 2
289 1278 2 [FIBSC_LOCK_VOL
290 1279 2 FIBSC_UNLK_VOL]: BEGIN
291 1280 2 IF NOT .CLEANUP_FLAGS[CLF_SYSPRV]
292 1281 2 THEN ERR_EXIT (SS$NOPRIV);
293 1282 2 KERNEL_CALL (LOCK_VOLUME, .FIB[FIBSW_CNTRLFUNC]);
294 1283 2 END;
```



```

: 295      1284 2
: 296      1285 2
: 297      1286 2
: 298      1287 2
: 299      1288 2
: 300      1289 2
: 301      1290 2
: 302      1291 2
: 303      1292 2
: 304      1293 2
: 305      1294 2
: 306      1295 2
: 307      1296 2
: 308      1297 2
: 309      1298 2
: 310      1299 2
: 311      1300 2
: 312      1301 2
: 313      1302 2
: 314      1303 2
: 315      1304 2
: 316      1305 2
: 317      1306 2
: 318      1307 2
: 319      1308 2
: 320      1309 2
: 321      1310 2
: 322      1311 2
: 323      1312 2
: 324      1313 2
: 325      1314 2
: 326      1315 2
: 327      1316 2
: 328      1317 2
: 329      1318 2
: 330      1319 1

[FIBSC_ENA_QUOTA]:  CONN_QFILE (.ABD, .FIB);

[FIBSC_ADD_QUOTA,
 FIBSC_EXA_QUOTA,
 FIBSC_MOD_QUOTA,
 FIBSC_REM_QUOTA,
 FIBSC_DSA_QUOTA]:  QUOTA_FILE_OP (.ABD, .FIB);

[FIBSC_FLUSH_CACHE]:
BEGIN
ALLOCATION_LOCK ();
CASE .FIB[FIBSL_CNTRLVAL]
FROM MIN_CACHE_CODE TO MAX_CACHE_CODE OF
SET
[FIBSC_FID_CACHE]:  DELETE_FID (0);
[FIBSC_EXTENT_CACHE]:  PURGE_EXTENT (0,0);
[FIBSC_QUOTA_CACHE]:  FLUSH_QUO_CACHE ();
[INRANGE,
OUTRANGE]:          ERR_EXIT (SS$_ILLIOFUNC);
TES;
END;

[INRANGE,
OUTRANGE]:          ERR_EXIT (SS$_ILLIOFUNC);
TES;
RETURN 1;
END;

```

! end of routine ACPCNTRL

```

.TITLE ACPCNTRL
.IDENT \V04-000\

.EXTRN START_REQUEST, SERIAL_FILE
.EXTRN GET_FIB, REMAP_FILE
.EXTRN QUOTA_FILE_OP, CONN_QFILE
.EXTRN ALLOCATION_LOCK
.EXTRN DELETE_FID, PURGE_EXTENT
.EXTRN FLUSH_QUO_CACHE

```

.PSECT \$CODE\$,NOWRT,2

```

03      2A      A0      90      AA      D0      00002
          03      E0      00006
          00E8     31      0000B 1$:
          2C      B0      D0      0000E 2$:
          53      DD      00012
          0000G   CF      01      FB      00014

```

```

.ENTRY ACPCNTRL, Save R2,R3
MOVL  -112(BASE), R0
BBS   #3, 42(R0), 2$
BRW   20$
MOVL  @44(R0), ABD
PUSHL ABD
CALLS #1, GET_FIB

```

```

: 1170
: 1229
:
: 1231
: 1232
:

```


			37	11	000BD		BRB	20\$			
			52	DD	000BF	13\$:	PUSHL	FIB		:	1291
			53	DD	000C1		PUSHL	ABD		:	
	0000G	CF	02	FB	000C3		CALLS	#2, QUOTA_FILE_OP		:	
			2C	11	000C8		BRB	20\$:	
	0000G	CF	00	FB	000CA	14\$:	CALLS	#0, ALLOCATION_LOCK		:	1295
02		01	18	A2	CF	000CF	CASEL	24(FIB), #1, #2		:	1296
001D		0014		000B		000D4	.WORD	17\$-15\$,- 18\$-15\$,- 19\$-15\$:	
			00F4	8F	BF	000DA	16\$:	CHMU	#244	:	1307
					04	000DE	RET			:	
				7E	D4	000DF	17\$:	CLRL	-(SP)	:	1300
	0000G	CF		01	FB	000E1	CALLS	#1, DELETE_FID		:	
				0E	11	000E6	BRB	20\$:	
				7E	7C	000E8	18\$:	CLRQ	-(SP)	:	1302
	0000G	CF		02	FB	000EA	CALLS	#2, PURGE_EXTENT		:	
				05	11	000EF	BRB	20\$:	
	0000G	CF		00	FB	000F1	19\$:	CALLS	#0, FLUSH_QUO_CACHE	:	1304
		50		01	D0	000F6	20\$:	MOVL	#1, R0	:	1317
				04		000F9	RET			:	1319

; Routine Size: 250 bytes, Routine Base: \$CODE\$ + 0000

```

332 1320 1 ROUTINE DISMOUNT : L_NORM =
333 1321 1
334 1322 1 :++
335 1323 1
336 1324 1 FUNCTIONAL DESCRIPTION:
337 1325 1
338 1326 1 This routine handles the DISMOUNT subfunction of the ACPCNTRL
339 1327 1 function. It reads the volume's storage control block, clears the
340 1328 1 status bits, and rewrites the block to indicate that the volume
341 1329 1 has been properly dismounted. (Once a volume is marked for dismount,
342 1330 1 all deferred write cacheing, etc., is turned off.)
343 1331 1 The file ID, extent, and quota caches are also flushed.
344 1332 1
345 1333 1
346 1334 1 CALLING SEQUENCE:
347 1335 1 DISMOUNT ()
348 1336 1
349 1337 1 INPUT PARAMETERS:
350 1338 1 NONE
351 1339 1
352 1340 1 IMPLICIT INPUTS:
353 1341 1 CURRENT_VCB: VCB of volume
354 1342 1 CURRENT_UCB: UCB of volume
355 1343 1
356 1344 1 OUTPUT PARAMETERS:
357 1345 1 NONE
358 1346 1
359 1347 1 IMPLICIT OUTPUTS:
360 1348 1 NONE
361 1349 1
362 1350 1 ROUTINE VALUE:
363 1351 1 1 if success
364 1352 1
365 1353 1 SIDE EFFECTS:
366 1354 1 storage control block rewritten
367 1355 1
368 1356 1 --
369 1357 1
370 1358 2 BEGIN
371 1359 2
372 1360 2 LOCAL
373 1361 2 SCB : REF BBLOCK; ! buffer containing storage control block
374 1362 2
375 1363 2 BIND_COMMON;
376 1364 2
377 1365 2 EXTERNAL ROUTINE
378 1366 2 ALLOCATION_LOCK : L_NORM, ! synchronize allocation/deallocation
379 1367 2 DELETE_FID : L_NORM, ! free file ID or flush file ID cache
380 1368 2 PURGE_EXTENT : L_NORM, ! purge out extent cache
381 1369 2 FLUSH_QUO_CACHE : L_NORM, ! flush out quota cache
382 1370 2 READ_BLOCK : L_NORM, ! read a disk block
383 1371 2 WRITE_BLOCK : L_NORM, ! write a disk block
384 1372 2 CHECKSUM : L_NORM; ! compute block checksum
385 1373 2
386 1374 2
387 1375 2 ! Flush the caches and clear the SCB flags if the volume is not write
388 1376 2 ! locked or allocation locked.

```

```

: 389      1377 2 :
: 390      1378
: 391      1379 IF NOT (.CURRENT_VCB[VCBSV_NOALLOC]
: 392      1380     OR .BBLOCK [CURRENT_UCB[UCBSL_DEVCHAR], DEV$V_SWL])
: 393      1381 THEN
: 394      1382     BEGIN
: 395      1383     ALLOCATION_LOCK ();
: 396      1384     DELETE_FID (0);
: 397      1385     PURGE_EXTENT (0, 0);
: 398      1386     FLUSH_QUO_CACHE ();
: 399      1387
: 400      1388     SCB = READ_BLOCK (.CURRENT_VCB[VCBSL_SMAPLBN] - 1, 1, BITMAP_TYPE);
: 401      1389     SCB [SCBSW_WRITECNT] = .SCB [SCBSW_WRITECNT] - 1;
: 402      1390     IF .SCB [SCBSW_WRITECNT] EQL 0
: 403      1391     THEN
: 404      1392         SCB[SCBSL_STATUS] = 0;
: 405      1393     CHECKSUM (.SCB);
: 406      1394     WRITE_BLOCK (.SCB);
: 407      1395     END;
: 408      1396
: 409      1397 2 1
: 410      1398 1 END;

```

! end of routine DISMOUNT

```

                                .EXTRN READ_BLOCK, WRITE_BLOCK
                                .EXTRN CHECKSUM
                                0004 0000 DISMOUNT:
                                .WORD Save R2
4C      0B      A0      98      AA      D0      00002      MOVL      -104(BASE), R0      : 1320
                                BBS      #4, 11(R0), 2$      : 1379
43      3B      A0      94      AA      D0      0000B      MOVL      -108(BASE), R0      : 1380
                                0000G CF      01      E0      0000F      BBS      #1, 59(R0), 2$
                                0000G CF      00      FB      00014      CALLS     #0, ALLOCATION_LOCK      : 1383
                                0000G CF      7E      D4      00019      CLRL      -(SP)      : 1384
                                0000G CF      01      FB      0001B      CALLS     #1, DELETE_FID
                                0000G CF      7E      ?C      00020      CLRQ     -(SP)      : 1385
                                0000G CF      02      FB      00022      CALLS     #2, PURGE_EXTENT
                                0000G CF      00      FB      00027      CALLS     #0, FLUSH_QUO_CACHE      : 1386
                                01      DD      0002C      PUSHL     #1      : 1388
                                01      DD      0002E      PUSHL     #1
7E      34      A0      98      AA      D0      00030      MOVL      -104(BASE), R0
                                0000G CF      01      C3      00034      SUBL3     #1, 52(R0), -(SP)
                                0000G CF      03      FB      00039      CALLS     #3, READ_BLOCK
                                52      D0      0003E      MOVL      R0, SCB
                                20      A2      B7      00041      DECW     32(SCB)      : 1389
                                18      A2      D4      00044      BNFQ     1$      : 1390
                                52      DD      00049 1$:      CLRL      24(SCB)      : 1392
                                0000G CF      01      FB      0004B      PUSHL     SCB      : 1393
                                0000G CF      52      DD      00050      CALLS     #1, CHECKSUM
                                0000G CF      01      FB      00052      PUSHL     SCB      : 1394
                                01      D0      00057 2$:      CALLS     #1, WRITE_BLOCK
                                04      0005A      MOVL     #1, R0      : 1398
                                RET

```

; Routine Size: 91 bytes, Routine Base: \$CODE\$ + 00FA

.....

```

412 1399 1 GLOBAL ROUTINE REMAP_FILE : NOVALUE L_NORM =
413 1400 1
414 1401 1 |++
415 1402 1
416 1403 1 FUNCTIONAL DESCRIPTION:
417 1404 1
418 1405 1 This routine is called when it becomes necessary to guarantee that
419 1406 1 the entire file is mapped. This is done by creating, if necessary,
420 1407 1 multiple WCB's and linking them together.
421 1408 1
422 1409 1 CALLING SEQUENCE:
423 1410 1 REMAP_FILE ()
424 1411 1
425 1412 1 INPUT PARAMETERS:
426 1413 1 none
427 1414 1
428 1415 1 IMPLICIT INPUTS:
429 1416 1 PRIMARY_FCB: address of the current primary FCB
430 1417 1 CURRENT_WINDOW: address of the current primary window segment
431 1418 1
432 1419 1 OUTPUT PARAMETERS:
433 1420 1 none
434 1421 1
435 1422 1 IMPLICIT OUTPUTS:
436 1423 1 none
437 1424 1
438 1425 1 ROUTINE VALUE:
439 1426 1 none
440 1427 1
441 1428 1 SIDE EFFECTS:
442 1429 1 As many WCB's as are needed are allocated and linked to provide
443 1430 1 mapping for the entire file. Any errors are noted for the user.
444 1431 1
445 1432 1 |--
446 1433 1
447 1434 2 BEGIN
448 1435 2
449 1436 2 LINKAGE
450 1437 2 L_MAP_POINTER A = JSB:
451 1438 2 GLOBAL (HEADER_COUNT = 6, HDR_LBN = 7, HEADER_POINTER = 8)
452 1439 2 NOTUSED (2,3,4,5,9,10,11);
453 1440 2
454 1441 2 GLOBAL REGISTER
455 1442 2 HEADER_COUNT = 6, ! retrieval pointer count
456 1443 2 HDR_LBN = 7, ! retrieval pointer start LBN
457 1444 2 HEADER_POINTER = 8 : REF BBLOCK; ! pointer into map area
458 1445 2
459 1446 2 LABEL
460 1447 2 HEADER_CHECK, ! loop to check window/header correspondence
461 1448 2 WINDOW_TRUNCATE; ! loop to match up last FCB with a window
462 1449 2 LOCAL
463 1450 2 WINDOW_SEGMENT : REF BBLOCK, ! address of the next window segment
464 1451 2 OLD_WINDOW : REF BBLOCK, ! the original window
465 1452 2 NEW_WINDOW : REF BBLOCK, ! the new window list
466 1453 2 FCB : REF BBLOCK, ! address of the current FCB
467 1454 2 LAST_CB : REF BBLOCK, ! address of the last FCB
468 1455 2 HEADER : REF BBLOCK, ! address of the header owned by an FCB

```

```

: 469      1456 2      HEADER VBN,           ! current VBN in the header
: 470      1457 2      NEXT_SEGMENT      : REF BBLOCK,      ! address of the segment after the next
: 471      1458 2      WINDOW_POINTER    : REF BBLOCK,      ! address of the window map area
: 472      1459 2      WINDOW_VBN,       ! current VBN in the window
: 473      1460 2      WINDOW_ENDVBN;    ! ending VBN of the window
: 474      1461 2
: 475      1462 2      BIND_COMMON;
: 476      1463 2
: 477      1464 2      EXTERNAL ROUTINE
: 478      1465 2      DEALLOCATE        : L_NORM,          ! deallocate a block of memory
: 479      1466 2      READ_HEADER       : L_NORM,          ! read a file header specified by FCB
: 480      1467 2      TURN_WINDOW       : L_NORM,          ! map the file header specified
: 481      1468 2      MARK_COMPLETE     : L_NORM NOVALUE, ! mark all windows as complete
: 482      1469 2      MARK_INCOMPLETE  : L_NORM;         ! mark all window segments as incomplete
: 483      1470 2
: 484      1471 2      EXTERNAL ROUTINE
: 485      1472 2      GET_MAP_POINTER   : L_MAP_POINTER_A; ! get next pointer from header
: 486      1473 2
: 487      1474 2      ! Make sure that a file is there.
: 488      1475 2      !
: 489      1476 2
: 490      1477 2      IF .CURRENT_WINDOW EQL 0 THEN ERR_EXIT (SS$_FILNOTACC);
: 491      1478 2
: 492      1479 2      ! Make sure it is actually necessary to do the remap operation.
: 493      1480 2      !
: 494      1481 2
: 495      1482 2      IF .CURRENT_WINDOW[WCBSV_COMPLETE]
: 496      1483 2      AND .CURRENT_WINDOW[WCBSV_CATHEDRAL]
: 497      1484 2      THEN RETURN;
: 498      1485 2
: 499      1486 2      ! If there is a file accessed, try to build any necessary window segments.
: 500      1487 2      ! There are three cases which can arise in trying to remap the entire file.
: 501      1488 2      ! 1) The window completely maps the file but it was not required to; in this
: 502      1489 2      ! case it is simply necessary to set WCBSV_CATHEDRAL. 2) The window was
: 503      1490 2      ! previously complete, but is no longer due to an extension of the file; in
: 504      1491 2      ! this case it is necessary to add the new window pointers to the last window
: 505      1492 2      ! segment (which may be the primary window). 3) The file was never completely
: 506      1493 2      ! mapped. In this case there are no special special conditions to consider.
: 507      1494 2      ! All that is necessary is to traverse the linked FCB's to build the window
: 508      1495 2      ! segments.
: 509      1496 2      !
: 510      1497 2
: 511      1498 2      ! First case; WCBSV_COMPLETE is set. Simply set WCBSV_CATHEDRAL and return.
: 512      1499 2      !
: 513      1500 2
: 514      1501 2      IF .CURRENT_WINDOW[WCBSV_COMPLETE] AND NOT .CURRENT_WINDOW[WCBSV_CATHEDRAL]
: 515      1502 2      THEN
: 516      1503 2      BEGIN
: 517      1504 2      KERNEL_CALL (MARK_CATHEDRAL, .CURRENT_WINDOW);
: 518      1505 2      RETURN;
: 519      1506 2      END;
: 520      1507 2
: 521      1508 2      ! Second case; the file was previously mapped complete. Locate the FCB which
: 522      1509 2      ! corresponds to the last window segment and start adding from there.
: 523      1510 2      !
: 524      1511 2
: 525      1512 2      IF .CURRENT_WINDOW[WCBSV_CATHEDRAL]

```



```

526 1513 2 THEN
527 1514 3 BEGIN
528 1515 3 WINDOW_SEGMENT = .CURRENT_WINDOW;
529 1516 3 FCB = .PRIMARY_FCB;
530 1517 3
531 1518 3 UNTIL .WINDOW_SEGMENT[WCBSL_LINK] EQL 0
532 1519 3 DO WINDOW_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
533 1520 3 NEW_WINDOW = .WINDOW_SEGMENT; ! remember current end point
534 1521 3
535 1522 3 WINDOW_ENDVBN = .WINDOW_SEGMENT[WCBSL_STVBN];
536 1523 3 WINDOW_POINTER = .WINDOW_SEGMENT + WCB$C_MAP;
537 1524 3 DECR J FROM .WINDOW_SEGMENT[WCBSW_NMAP] TO 1 DO
538 1525 4 BEGIN
539 1526 4 WINDOW_ENDVBN = .WINDOW_ENDVBN + .WINDOW_POINTER[WCBSW_COUNT];
540 1527 4 WINDOW_POINTER = .WINDOW_POINTER + 6;
541 1528 3 END;
542 1529 3
543 1530 4 HEADER_CHECK: BEGIN
544 1531 4 LAST_FCB = .FCB; ! in case only 1 FCB
545 1532 4 DO
546 1533 5 BEGIN
547 1534 5 IF .FCB[FCBSL_STVBN] GTR .WINDOW_ENDVBN THEN EXITLOOP 0;
548 1535 5 LAST_FCB = .FCB;
549 1536 5 FCB = .FCB[FCBSL_EXFCB];
550 1537 5 END
551 1538 4 UNTIL .FCB EQL 0;
552 1539 4 FCB = .LAST_FCB;
553 1540 4 HEADER = READ_HEADER (0, .FCB);
554 1541 4 HEADER_VBN = .FCB[FCBSL_STVBN];
555 1542 4 HEADER_POINTER = .HEADER + .HEADER[FH2$B_MPOFFSET]*2;
556 1543 4 IF .WINDOW_ENDVBN EQL .HEADER_VBN THEN LEAVE HEADER_CHECK;
557 1544 4 UNTIL .HEADER_POINTER GEQA .HEADER + (.HEADER[FH2$B_MPOFFSET] + .HEADER[FH2$B_MAP_INUSE]) * 2
558 1545 4 DO
559 1546 5 BEGIN
560 1547 5 GET_MAP_POINTER ();
561 1548 5 IF .WINDOW_ENDVBN GEQ .HEADER_VBN
562 1549 5 AND .WINDOW_ENDVBN LSS .HEADER_VBN + .HEADER_COUNT
563 1550 5 THEN LEAVE HEADER_CHECK;
564 1551 5 HEADER_VBN = .HEADER_VBN + .HEADER_COUNT;
565 1552 4 END;
566 1553 4 FCB = .FCB[FCBSL_EXFCB];
567 1554 4
568 1555 4 ! The last VBN mapped does not have a corresponding FCB. In this case it
569 1556 4 ! is necessary to locate the window segment that corresponds to the last
570 1557 4 ! FCB.
571 1558 4 !
572 1559 4
573 1560 4 WINDOW_SEGMENT = .CURRENT_WINDOW;
574 1561 5 WINDOW_TRUNCATE: BEGIN
575 1562 5 DO
576 1563 6 BEGIN
577 1564 6 WINDOW_VBN = .WINDOW_SEGMENT[WCBSL_STVBN];
578 1565 6 IF .WINDOW_VBN EQL .HEADER_VBN THEN LEAVE WINDOW_TRUNCATE;
579 1566 6 WINDOW_POINTER = .WINDOW_SEGMENT + WCB$C_MAP;
580 1567 6 DECR J FROM .WINDOW_SEGMENT[WCBSW_NMAP] TO 1 DO
581 1568 7 BEGIN
582 1569 7 WINDOW_VBN = .WINDOW_VBN + .WINDOW_POINTER[WCBSW_COUNT];

```

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: 583      1570 7      WINDOW_POINTER = .WINDOW_POINTER + 6;
: 584      1571 7      IF .WINDOW_VBN EQL .HEADER_VBN THEN LEAVE WINDOW_TRUNCATE;
: 585      1572 6      END;
: 586      1573 6      WINDOW_SEGMENT = .WINDOW_SEGMENT[WCB$!_LINK];
: 587      1574 6      END
: 588      1575 5      UNTIL .WINDOW_SEGMENT EQL 0;
: 589      1576 5
: 590      1577 5      BUG_CHECK (WCBFCBMNG, FATAL 'WCB/FCB correspondence broken');
: 591      1578 5
: 592      1579 4      END;
: 593      1580 4      ! end of block WINDOW_TRUNCATE
: 594      1581 4      ! The window which corresponds to the last FCB has been found. Truncate the
: 595      1582 4      ! current window and remove any succeeding window segments.
: 596      1583 4
: 597      1584 4
: 598      1585 4      FCB = .LAST_FCB;
: 599      1586 4      NEXT_SEGMENT = .WINDOW_SEGMENT[WCB$!_LINK];
: 600      1587 4      KERNEL_CALL (LAST_SEGMENT, .WINDOW_SEGMENT);
: 601      1588 4      UNTIL .NEXT_SEGMENT EQL 0
: 602      1589 4      DO
: 603      1590 5      BEGIN
: 604      1591 5      LOCAL JUNK_SEGMENT : REF BBLOCK; ! address of block to deallocate
: 605      1592 5      JUNK_SEGMENT = .NEXT_SEGMENT;
: 606      1593 5      NEXT_SEGMENT = .NEXT_SEGMENT[WCB$!_LINK];
: 607      1594 5      KERNEL_CALL (REMOVE_WINDOW, .JUNK_SEGMENT);
: 608      1595 4      END;
: 609      1596 4
: 610      1597 3      END;
: 611      1598 3      ! end of block HEADER_CHECK
: 612      1599 3      ! Map any additional file headers or rebuild the last window if cleaning up
: 613      1600 3      ! from an extend operation.
: 614      1601 3
: 615      1602 3
: 616      1603 3      WHILE 1 DO
: 617      1604 4      BEGIN
: 618      1605 4      KERNEL_CALL (TURN_WINDOW, .WINDOW_SEGMENT, .HEADER, 1, .FCB[FCB$!_STVBN]);
: 619      1606 4      IF .CLEANUP_FLAGS[CLF_INCOMPLETE]
: 620      1607 4      THEN
: 621      1608 5      BEGIN
: 622      1609 5      KERNEL_CALL (MARK_INCOMPLETE, .CURRENT_WINDOW);
: 623      1610 5      ERR_EXIT (SS$_EXBYTLM);
: 624      1611 4      END;
: 625      1612 4      IF .FCB[FCB$!_EXFCB] EQL 0 THEN EXITLOOP 0;
: 626      1613 4      UNTIL .WINDOW_SEGMENT[WCB$!_LINK] EQL 0
: 627      1614 4      DO WINDOW_SEGMENT = .WINDOW_SEGMENT[WCB$!_LINK];
: 628      1615 4      FCB = .FCB[FCB$!_EXFCB];
: 629      1616 4      HEADER = READ_HEADER (0, .FCB);
: 630      1617 3      END;
: 631      1618 3
: 632      1619 3      WINDOW_SEGMENT = .NEW_WINDOW[WCB$!_LINK];
: 633      1620 3      UNTIL .WINDOW_SEGMENT EQL 0
: 634      1621 3      DO
: 635      1622 4      BEGIN
: 636      1623 4      KERNEL_CALL (ADD_WINDOW, .WINDOW_SEGMENT, .PRIMARY_FCB[FCB$!_WLBL]);
: 637      1624 4      WINDOW_SEGMENT = .WINDOW_SEGMENT[WCB$!_LINK];
: 638      1625 3      END;
: 639      1626 3

```

```

: 640      1627 3   KERNEL_CALL (MARK_COMPLETE, .CURRENT_WINDOW);
: 641      1628 3   RETURN;
: 642      1629 3   END;
: 643      1630 3
: 644      1631 2   ! Third case; the file was never completely mapped. For this case no special
: 645      1632 2   ! precautions need to be taken. Simply loop through all the FCB's associated
: 646      1633 2   ! with the file, and create as many window segments as necessary.
: 647      1634 2
: 648      1635 2
: 649      1636 2   FCB = .PRIMARY_FCB;
: 650      1637 2   WINDOW_SEGMENT = .CURRENT_WINDOW;
: 651      1638 2   KERNEL_CALL (MARK_CATHEDRAL, .WINDOW_SEGMENT); !build cathedral windows
: 652      1639 2
: 653      1640 2   ! Now build the new windows using the original primary window as the base
: 654      1641 2   ! for the new window segments. This is necessary to avoid having to mung
: 655      1642 2   ! the primary window address which may reside in several places. It also
: 656      1643 2   ! means that if an error occurs, the new window created will be valid, but
: 657      1644 2   ! it will not be the same as it started out.
: 658      1645 2
: 659      1646 2
: 660      1647 2   UNTIL .FCB EQL 0
: 661      1648 2   DO
: 662      1649 3   BEGIN
: 663      1650 3   HEADER = READ_HEADER (0, .FCB);
: 664      1651 3   UNTIL .WINDOW_SEGMENT[WCB$LINK] EQL 0
: 665      1652 3   DO WINDOW_SEGMENT = .WINDOW_SEGMENT[WCB$LINK];
: 666      1653 3   KERNEL_CALL (TURN_WINDOW, .WINDOW_SEGMENT, .HEADER, 1, .FCB[FCB$STVBN]);
: 667      1654 3   IF .CLEANUP_FLAGS[CLF_INCOMPLETE]
: 668      1655 3   THEN
: 669      1656 4   BEGIN
: 670      1657 4   KERNEL_CALL (MARK_INCOMPLETE, .CURRENT_WINDOW);
: 671      1658 4   ERR_EXIT (SS$EXBYTLM);
: 672      1659 3   END;
: 673      1660 3   FCB = .FCB[FCB$EV CB];
: 674      1661 2   END;
: 675      1662 2
: 676      1663 2   WINDOW_SEGMENT = .CURRENT_WINDOW[WCB$LINK];
: 677      1664 2   UNTIL .WINDOW_SEGMENT EQL 0
: 678      1665 2   DO
: 679      1666 3   BEGIN
: 680      1667 3   KERNEL_CALL (ADD_WINDOW, .WINDOW_SEGMENT, .PRIMARY_FCB[FCB$WLBL]);
: 681      1668 3   WINDOW_SEGMENT = .WINDOW_SEGMENT[WCB$LINK];
: 682      1669 2   END;
: 683      1670 2
: 684      1671 2   KERNEL_CALL (MARK_COMPLETE, .CURRENT_WINDOW);
: 685      1672 2   RETURN;
: 686      1673 2
: 687      1674 1   END;

```

! end of routine REMAP_FILE

```

.EXTRN DEALLOCATE, READ_HEADER
.EXTRN TURN_WINDOW, MARK_COMPLETE
.EXTRN MARK_INCOMPLETE
.EXTRN GET_MAP_POINTER
.EXTRN BUG$WCBFCBMNG

```


		16	1E	000B8	BGEQU	13\$				
		0000G	30	000BA	BSBW	GET MAP POINTER		1547		
	53	5B	D1	000BD	CMPL	WINDOW_ENDVBN, HEADER_VBN		1548		
		09	19	000C0	BLSS	12\$				
50	53	56	C1	000C2	ADDL3	HEADER_COUNT, HEADER_VBN, R0		1549		
	50	5B	D1	000C6	CMPL	WINDOW_ENDVBN, R0				
		60	19	000C9	BLSS	20\$				
	53	56	C0	000CB	ADDL2	HEADER_COUNT, HEADER_VBN		1551		
		06	11	000CE	BRB	11\$		1544		
	55	0C	A5	0C0D0	13\$:	MOVL	12(FCB), FCB	1553		
	52	00	BE	000D4	MOVL	@0(SP), WINDOW_SEGMENT		1560		
	51	2C	A2	000D8	14\$:	MOVL	44(WINDOW_SEGMENT), WINDOW_VBN	1564		
	53		51	000DC	CMPL	WINDOW_VBN, HEADER_VBN		1565		
			27	13	000DF	BEQL	17\$			
	54	30	A2	9E	000E1	MOVAB	48(R2), WINDOW_POINTER	1566		
	50	16	A2	3C	000E5	MOVZWL	22(WINDOW_SEGMENT), J	1567		
			50	D6	000E9	J				
			0E	11	000EB	BRB	16\$			
	56		84	3C	000ED	15\$:	MUVZWL	(WINDOW_POINTER)+, R6	1569	
	51		56	C0	000F0	ADDL2	R6, WINDOW_VBN			
	54		04	C0	000F3	ADDL2	#4, WINDOW_POINTER		1570	
	53		51	D1	000F6	CMPL	WINDOW_VBN, HEADER_VBN		1571	
			0D	13	000F9	BEQL	17\$			
	EF		50	F5	000FB	16\$:	SOBGR	J, 15\$	1567	
	52	20	A2	D0	000FE	MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT		1573	
			D4	12	00102	BNEQ	14\$		1575	
				FEFF	00104	BUGW			1577	
				0000*	00106	.WORD	<BUG\$ WCBFCBMNG!4>			
	55	04	AE	D0	00108	17\$:	MOVL	LAST_FCB, FCB	1585	
	56	20	A2	D0	0010C	MOVL	32(WINDOW_SEGMENT), NEXT_SEGMENT		1586	
			52	DD	00110	PUSHL	WINDOW_SEGMENT		1587	
	0000V	CF	01	FB	00112	CALLS	#1, LAST_SEGMENT			
			56	D5	00117	18\$:	TSTL	NEXT_SEGMENT	1588	
			10	13	00119	19\$:	BEQL	20\$		
	50		56	D0	0011B	MOVL	NEXT_SEGMENT, JUNK_SEGMENT		1592	
	56	20	A6	D0	0011E	MOVL	32(NEXT_SEGMENT), NEXT_SEGMENT		1593	
			50	DD	00122	PUSHL	JUNK_SEGMENT		1594	
	0000V	CF	01	FB	00124	CALLS	#1, REMOVE_WINDOW			
			EC	11	00129	BRB	18\$		1588	
			2C	A5	DD	0012B	20\$:	PUSHL	44(FCB)	1605
			01	DD	0012E	PUSHL	#1			
	0000G	CF	8F	BB	00130	PUSHR	#^M<R2,R9>			
7C	6A		04	FB	00134	CALLS	#4, TURN_WINDOW			
			0A	E0	00139	R9\$	#10, (BASE), 29\$		1606	
		0C	A5	D5	0013D	TSTL	12(FCB)		1612	
			1D	13	00140	BEQL	23\$			
		20	A2	D5	00142	21\$:	TSTL	32(WINDOW_SEGMENT)	1613	
			06	13	00145	BEQL	22\$			
	52	20	A2	D0	00147	MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT		1614	
			F5	11	0014B	BRB	21\$			
	55	0C	A5	D0	0014D	22\$:	MOVL	12(FCB), FCB	1615	
			55	DD	00151	PUSHL	FCB		1616	
			7E	D4	00153	CLRL	-(SP)			
	0000G	CF	02	FB	00155	CALLS	#2, READ_HEADER			
	59		50	D0	0015A	MOVL	R0, HEADER			
			CC	11	0015D	BRB	20\$		1603	
50	08	AE	20	C1	0015F	23\$:	ADDL3	#32, NEW_WINDOW, R0	1619	

	52		60	DO	00164		MOVL	(R0), WINDOW_SEGMENT		
			6B	13	00167	24\$:	BEQL	32\$		1620
	50	08	AA	DO	00169		MOVL	8(BASE), R0		1623
		14	A0	DD	0016D		PUSHL	20(R0)		
			52	DD	00170		PUSHL	WINDOW_SEGMENT		
0000V	CF		02	FB	00172		CALLS	#2, ADD_WINDOW		
	52	20	A2	DO	00177		MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT		1624
			EA	11	0017B		BRB	24\$		1620
	55	08	AA	DO	0017C	25\$:	MOVL	8(BASE), FCB		1636
	52	00	BE	DO	00181		MOVL	@0(SP), WINDOW_SEGMENT		1637
			52	DD	00185		PUSHL	WINDOW_SEGMENT		1638
0000V	CF		01	FB	00187		CALLS	#1, MARK_CATHEDRAL		
			55	D5	0018C	26\$:	TSTL	FCB		1647
			3C	13	0018E		BEQL	31\$		
			55	DD	00190		PUSHL	FCB		1650
			7E	D4	00192		CLRL	-(SP)		
0000G	CF		02	FB	00194		CALLS	#2, READ_HEADER		
	59		50	DO	00199		MOVL	R0, HEADER		
		20	A2	D5	0019C	27\$:	TSTL	32(WINDOW_SEGMENT)		1651
			06	13	0019F		BEQL	28\$		
	52	20	A2	DO	001A1		MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT		1652
			F5	11	001A5		BRB	27\$		
		2C	A5	DD	001A7	28\$:	PUSHL	44(FCB)		1653
			01	DD	001AA		PUSHL	#1		
		0204	8F	BB	001AC		PUSHR	#^M<R2,R9>		
0000G	CF		04	FB	001B0		CALLS	#4, TURN_WINDOW		
OD	6A		0A	E1	001B5		BBC	#10, (BASE), 30\$		1654
		00	BE	DD	001B9	29\$:	PUSHL	@0(SP)		1657
0000G	CF		01	FB	001BC		CALLS	#1, MARK_INCOMPLETE		
		2A14	8F	BF	001C1		CHMU	#10772		1658
			04	001C5			RET			
	55	0C	A5	DO	001C6	30\$:	MOVL	12(FCB), FCB		1660
			C0	11	001CA		BRB	26\$		1647
	50	00	BE	DO	001CC	31\$:	MOVL	@0(SP), R0		1663
	52	20	A0	DO	001D0		MOVL	32(R0), WINDOW_SEGMENT		
			14	13	001D4	32\$:	BEQL	33\$		1664
	50	08	AA	DO	001D6		MOVL	8(BASE), R0		1667
		14	A0	DD	001DA		PUSHL	20(R0)		
			52	DD	001DD		PUSHL	WINDOW_SEGMENT		
0000V	CF		02	FB	001DF		CALLS	#2, ADD_WINDOW		
	52	20	A2	DO	001E4		MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT		1668
			EA	11	001E8		BRB	32\$		1664
		00	BE	DD	001EA	33\$:	PUSHL	@0(SP)		1671
0000G	CF		01	FB	001ED		CALLS	#1, MARK_COMPLETE		
			04	001F2			RET			1674

; Routine Size: 499 bytes, Routine Base: \$CODE\$ + 0155

```
689 1675 1 GLOBAL ROUTINE LOCK_VOLUME (FUNC) : L_NORM =
690 1676 1
691 1677 1 !++
692 1678 1
693 1679 1 FUNCTIONAL DESCRIPTION:
694 1680 1
695 1681 1 This routine either locks or unlocks the current volume (or volume
696 1682 1 set), as indicated by the function argument. This routine must be
697 1683 1 called in kernel mode.
698 1684 1
699 1685 1 CALLING SEQUENCE:
700 1686 1 LOCK_VOLUME (ARG1)
701 1687 1
702 1688 1 INPUT PARAMETERS:
703 1689 1 ARG1: ACPCNTRL subfunction code
704 1690 1
705 1691 1 IMPLICIT INPUTS:
706 1692 1 CURRENT_VCB: VCB of volume
707 1693 1
708 1694 1 OUTPUT PARAMETERS:
709 1695 1 NONE
710 1696 1
711 1697 1 IMPLICIT OUTPUTS:
712 1698 1 NONE
713 1699 1
714 1700 1 ROUTINE VALUE:
715 1701 1 1
716 1702 1
717 1703 1 SIDE EFFECTS:
718 1704 1 lock bit in VCB either set or cleared
719 1705 1
720 1706 1 !--
721 1707 1
722 1708 2 BEGIN
723 1709 2
724 1710 2 BIND_COMMON;
725 1711 2
726 1712 2 EXTERNAL ROUTINE
727 1713 2 ALLOCATION_LOCK : L_NORM,
728 1714 2 ALLOCATION_UNLOCK : L_NORM,
729 1715 2 DEQ_LOCK : L_NORM, ! dequeue a lock
730 1716 2 TAKE_BLOCK_LOCK : L_NORM;
731 1717 2
732 1718 2 LOCAL
733 1719 2 RVT : REF BBLOCK;
734 1720 2
735 1721 2 IF .FUNC EQL FIB$C_LOCK_VOL
736 1722 2 THEN
737 1723 3 BEGIN
738 1724 3 IF .BLOCK_LOCKID EQL 0
739 1725 3 THEN
740 1726 4 BEGIN
741 1727 4 TAKE_BLOCK_LOCK ();
742 1728 4
743 1729 4 IF .CURRENT_VCB [VCB$W_RVN] EQL 0
744 1730 4 THEN
745 1731 4 CURRENT_VCB [VCB$V_NOALLOC] = 1
```

```

: 746      1732  4      ELSE
: 747      1733  5      BEGIN
: 748      1734  5      RVT = .CURRENT_VCB [VCBSL_RVT];
: 749      1735  5      INCR J FROM 1 TO .RVT [RVT$B_NVOLS]
: 750      1736  5      DO
: 751      1737  6      BEGIN
: 752      1738  6      LOCAL
: 753      1739  6      UCB : REF BBLOCK;
: 754      1740  6
: 755      1741  6      UCB = .VECTOR [RVT [RVT$L_UCBLST], .J-1];
: 756      1742  6
: 757      1743  6      IF .UCB NEQ 0
: 758      1744  6      AND .BBLOCK [UCB [UCBSL_DEVCHAR], DEV$V_MNT]
: 759      1745  6      THEN
: 760      1746  6      BBLOCK [.UCB [UCBSL_VCB], VCBSV_NOALLOC] = 1;
: 761      1747  5      END;
: 762      1748  4      END;
: 763      1749  3      END;
: 764      1750  3      ELSE
: 765      1751  2      BEGIN
: 766      1752  3      LOCAL
: 767      1753  3      FREE_SPACE;
: 768      1754  3
: 769      1755  3      IF .CURRENT_VCB [VCBSW_RVN] EQL 0
: 770      1756  3      THEN
: 771      1757  3      BEGIN
: 772      1758  4      IF .CURRENT_VCB [VCBSL_SBMAPLBN] NEQ 0
: 773      1759  4      THEN
: 774      1760  4      CURRENT_VCB [VCBSV_NOALLOC] = 0;
: 775      1761  4      IF .BLOCK_LOCKID NEQ 0
: 776      1762  4      THEN
: 777      1763  4      BEGIN
: 778      1764  5      FREE_SPACE = .CURRENT_VCB [VCBSL_FREE];
: 779      1765  5      ALLOCATION_LOCK ();
: 780      1766  5      CURRENT_VCB [VCBSL_FREE] = .FREE_SPACE;
: 781      1767  5      ALLOCATION_UNLOCK ();
: 782      1768  5      DEQ_LOCK (.BLOCK_LOCKID);
: 783      1769  5      BLOCK_LOCKID = 0;
: 784      1770  5      END
: 785      1771  5      END
: 786      1772  5      END
: 787      1773  4      END
: 788      1774  3      ELSE
: 789      1775  4      BEGIN
: 790      1776  4      RVT = .CURRENT_VCB [VCBSL_RVT];
: 791      1777  4      INCR J FROM 1 TO .RVT [RVT$B_NVOLS]
: 792      1778  4      DO
: 793      1779  5      BEGIN
: 794      1780  5      LOCAL
: 795      1781  5      UCB;
: 796      1782  5
: 797      1783  5      UCB = .VECTOR [RVT [RVT$L_UCBLST], .J-1];
: 798      1784  5      IF .UCB NEQ 0
: 799      1785  5      THEN
: 800      1786  6      BEGIN
: 801      1787  6      CURRENT_UCB = .UCB;
: 802      1788  6

```



```

: 803      1789 6      CURRENT_VCB = .CURRENT_UCB [UCB$$_VCB];
: 804      1790 6
: 805      1791 6      IF .CURRENT_VCB [VCB$$_SBMAPLBN] NEQ 0
: 806      1792 6      THEN
: 807      1793 6          CURRENT_VCB [VCB$$_NOALLOC] = 0;
: 808      1794 6
: 809      1795 6      IF .BLOCK_LOCKID NEQ 0
: 810      1796 6      THEN
: 811      1797 7          BEGIN
: 812      1798 7              FREE_SPACE = .CURRENT_VCB [VCB$$_FREE];
: 813      1799 7              ALLOCATION_LOCK ();
: 814      1800 7              CURRENT_VCB [VCB$$_FREE] = .FREE_SPACE;
: 815      1801 7              ALLOCATION_UNLOCK ();
: 816      1802 6          END;
: 817      1803 5      END;
: 818      1804 4      END;
: 819      1805 4
: 820      1806 4      IF .BLOCK_LOCKID NEQ 0
: 821      1807 4      THEN
: 822      1808 4          DEQ_LOCK (.BLOCK_LOCKID);
: 823      1809 4
: 824      1810 4      BLOCK_LOCKID = 0;
: 825      1811 4
: 826      1812 3      END;
: 827      1813 3
: 828      1814 2      END;
: 829      1815 2
: 830      1816 2      RETURN 1;
: 831      1817 2
: 832      1818 1      END;

```

! end of routine LOCK_VOLUME

					.EXTRN ALLOCATION_UNLOCK	
					.EXTRN DEQ_LOCK, TAKE_BLOCK_LOCK	
					.ENTRY LOCK_VOLUME, Save R2,R3,R4,R5,R6,R7	: 1675
	56	FF7C	CA 9E 00002		MOVAB -132(BASE), R6	: 1708
	55	98	AA 9E 00007		MOVAB -104(BASE), R5	
	07	04	AC D1 0000B		CMLPL FUNC, #7	: 1721
			3E 12 0000F		BNEQ 5\$	
			66 D5 00011		TSTL (R6)	: 1724
			37 12 00013		BNEQ 4\$	
0000G	CF		00 FB 00015		CALLS #0, TAKE_BLOCK_LOCK	: 1727
	50		65 D0 0001A		MOVL (R5), R0	: 1729
		0E	A0 B5 0001D		TSTW 14(R0)	
			06 12 00020		BNEQ 1\$	
0B	A0		10 88 00022		BISB2 #16, 11(R0)	: 1731
			24 11 00026		BRB 4\$	
	52	20	A0 D0 00028 1\$:		MOVL 32(R0), RVT	: 1734
	53	0B	A2 9A 0002C		MOVZBL 11(RVT), R3	: 1735
			51 D4 00030		CLRL J	
			14 11 00032		BRB 3\$	
	50	40	A241 D0 00034 2\$:		MOVL 64(RVT)[J], UCB	: 1741
			0D 13 00039		BEQL 3\$: 1743
0B	3A	A0	03 E1 0003B		BBC #3, 58(UCB), 3\$: 1744
	50	34	A0 D0 00040		MOVL 52(UCB), R0	: 1746

E8	0B	A0	10	88	00044		BISB2	#16, 11(R0)	:		
		51	53	F3	00048	3\$:	AOBLEQ	R3, J, 2\$:	1735	
			0083	31	0004C	4\$:	BRW	13\$:	1724	
		50	65	D0	0004F	5\$:	MOVL	(R5), R0	:	1756	
			0E	A0	B5	00052		TSTW	14(R0)	:	
				27	12	00055		BNEQ	7\$:	
			34	A0	D5	00057		TSTL	52(R0)	:	1759
				04	13	0005A		BEQL	6\$:	
	0B	A0	10	8A	0005C		BICB2	#16, 11(R0)	:	1761	
			66	D5	00060	6\$:	TSTL	(R6)	:	1762	
			6E	13	00062		BEQL	13\$:		
		50	65	D0	00064		MOVL	(R5), R0	:	1765	
		54	40	A0	D0	00067		MOVL	64(R0), FREE SPACE	:	
	0000G	CF	00	FB	00068		CALLS	#0, ALLOCATION_LOCK	:	1766	
		50	65	D0	00070		MOVL	(R5), R0	:	1767	
	40	A0	54	D0	00073		MOVL	FREE SPACE, 64(R0)	:		
	0000G	CF	00	FB	00077		CALLS	#0, ALLOCATION_UNLOCK	:	1768	
			48	11	0007C		BRB	11\$:	1770	
		52	20	A0	D0	0007E	7\$:	MOVL	32(R0), RVT	:	1776
		57	0B	A2	9A	00082		MOVZBL	11(RVT), R7	:	1777
				53	D4	00086		CLRL	J	:	
				37	11	00088		BRB	10\$:	
		50	40	A243	D0	0008A	8\$:	MOVL	64(RVT)[J], UCB	:	1783
				30	13	0008F		BEQL	10\$:	1784
	94	AA	50	D0	00091		MOVL	UCB, -108(BASE)	:	1788	
		65	34	A0	D0	00095		MOVL	52(R0), (R5)	:	1789
		50		65	D0	00099		MOVL	(R5), R0	:	1791
			34	A0	D5	0009C		TSTL	52(R0)	:	
				04	13	0009F		BEQL	9\$:	
	0B	A0	10	8A	000A1		BICB2	#16, 11(R0)	:	1793	
			66	D5	000A5	9\$:	TSTL	(R6)	:	1795	
			18	13	000A7		BEQL	10\$:		
		50	65	D0	000A9		MOVL	(R5), R0	:	1798	
		54	40	A0	D0	000AC		MOVL	64(R0), FREE SPACE	:	
	0000G	CF	00	FB	000B0		CALLS	#0, ALLOCATION_LOCK	:	1799	
		50	65	D0	000B5		MOVL	(R5), R0	:	1800	
	40	A0	54	D0	000B8		MOVL	FREE SPACE, 64(R0)	:		
	0000G	CF	00	FB	000BC		CALLS	#0, ALLOCATION_UNLOCK	:	1801	
C5		53	57	F3	000C1	10\$:	AOBLEQ	R7, J, 8\$:	1777	
			66	D5	000C5		TSTL	(R6)	:	1806	
			07	13	000C7		BEQL	12\$:		
			66	DD	000C9	11\$:	PUSHL	(R6)	:	1808	
	0000G	CF	01	FB	000CB		CALLS	#1, DEQ_LOCK	:		
			66	D4	000D0	12\$:	CLRL	(R6)	:	1810	
		50	01	D0	000D2	13\$:	MOVL	#1, R0	:	1816	
			04	000D5			RET		:	1818	

; Routine Size: 214 bytes, Routine Base: \$CODE\$ + 0348

```

: 834 1819 1 ! The remaining routines must be locked into the working set as they run
: 835 1820 1 . at an elevated IPL.
: 836 1821 1
: 837 1822 1 LOCK_CODE;
: 838 1823 1
: 839 1824 1 ROUTINE MARK_CATHEDRAL (WINDOW) : NOVALUE =
: 840 1825 1
: 841 1826 1 !++
: 842 1827 1
: 843 1828 1 ROUTINE DESCRIPTION:
: 844 1829 1
: 845 1830 1 This routine is used to mark the specified window as a Cathedral
: 846 1831 1 window. It must be executed in kernel mode.
: 847 1832 1
: 848 1833 1 CALLING SEQUENCE:
: 849 1834 1 MARK_CATHEDRAL (ARG1)
: 850 1835 1
: 851 1836 1 INPUT PARAMETERS:
: 852 1837 1 ARG1: address of the window to mark
: 853 1838 1
: 854 1839 1 IMPLICIT INPUTS:
: 855 1840 1 none
: 856 1841 1
: 857 1842 1 OUTPUT PARAMETERS:
: 858 1843 1 none
: 859 1844 1
: 860 1845 1 IMPLICIT OUTPUTS:
: 861 1846 1 none
: 862 1847 1
: 863 1848 1 ROUTINE VALUE:
: 864 1849 1 none
: 865 1850 1
: 866 1851 1 SIDE EFFECTS:
: 867 1852 1 none
: 868 1853 1
: 869 1854 1 !--
: 870 1855 1
: 871 1856 2 BEGIN
: 872 1857 2
: 873 1858 2 MAP
: 874 1859 2 WINDOW : REF BBLOCK; ! address of the window to mark
: 875 1860 2
: 876 1861 2 LOCAL
: 877 1862 2 P : REF BBLOCK; ! copy of the window address
: 878 1863 2
: 879 1864 2 P = .WINDOW;
: 880 1865 2
: 881 1866 2 SET_IPL (IPL$_SYNCH);
: 882 1867 2
: 883 1868 2 IF NOT .P[WCB$V_COMPLETE]
: 884 1869 2 THEN
: 885 1870 3 BEGIN
: 886 1871 3 P[WCB$L_STVBN] = 1;
: 887 1872 3 P[WCB$W_NMAP] = 0;
: 888 1873 2 END;
: 889 1874 2
: 890 1875 2 P[WCB$V_CATHEDRAL] = 1; ! mark the window

```

```

: 891      1876 2
: 892      1877 2 SET_IPL (0);
: 893      1878 2
: 894      1879 2 RETURN;
: 895      1880 2
: 896      1881 1 END;

```

! end of routine MARK_CATHEDRAL

.PSECT \$LOCKEDC1\$,NOWRT,2

0000 0000 MARK_CATHEDRAL:

		50	04	AC	D0	00002	.WORD	Save nothing	: 1824
		12		08	DA	00006	MOVL	WINDOW, P	: 1864
07	0B	A0		05	E0	00009	MTPR	#8, #18	: 1866
	2C	A0		01	D0	0000E	BBS	#5, 11(P), 1\$: 1868
			16	A0	B4	00012	MOVL	#1, 44(P)	: 1871
	0B	A0	40	8F	88	00015	CLRW	22(P)	: 1872
		12		00	DA	0001A	BISB2	#64, 11(P)	: 1875
				04	04	0001D	MTPR	#0, #18	: 1877
							RET		: 1881

: Routine Size: 30 bytes, Routine Base: \$LOCKEDC1\$ + 0000

```

: 898 1882 1 ROUTINE ADD_WINDOW (WINDOW, QUEUE_HEAD) : NOVALUE =
: 899 1883 1
: 900 1884 1 !++
: 901 1885 1
: 902 1886 1 FUNCTIONAL DESCRIPTION:
: 903 1887 1
: 904 1888 1 This routine adds the window specified into the queue specified. This
: 905 1889 1 routine must be called in kernel mode.
: 906 1890 1
: 907 1891 1 CALLING SEQUENCE:
: 908 1892 1 ADD_WINDOW (ARG1, ARG2)
: 909 1893 1
: 910 1894 1 INPUT PARAMETERS:
: 911 1895 1 ARG1: address of the window segment to add
: 912 1896 1 ARG2: address of the queue head
: 913 1897 1
: 914 1898 1 IMPLICIT INPUTS:
: 915 1899 1 none
: 916 1900 1
: 917 1901 1 OUTPUT PARAMETERS:
: 918 1902 1 none
: 919 1903 1
: 920 1904 1 IMPLICIT OUTPUTS:
: 921 1905 1 none
: 922 1906 1
: 923 1907 1 ROUTINE VALUE:
: 924 1908 1 none
: 925 1909 1
: 926 1910 1 SIDE EFFECTS:
: 927 1911 1 none
: 928 1912 1
: 929 1913 1 !--
: 930 1914 1
: 931 1915 2 BEGIN
: 932 1916 2
: 933 1917 2 MAP
: 934 1918 2 WINDOW : REF BBLOCK, ! address of the window segment
: 935 1919 2 QUEUE_HEAD : REF BBLOCK; ! address of the queue head
: 936 1920 2
: 937 1921 2 INSQUE (.WINDOW, .QUEUE_HEAD);
: 938 1922 2
: 939 1923 2 RETURN;
: 940 1924 2
: 941 1925 1 END; ! end of routine ADD_WINDOW

```

```

0000 00000 ADD_WINDOW:
08 BC 04 BC 0E 00002 .WORD Save nothing : 1882
04 00007 INSQUE @WINDOW, @QUEUE_HEAD : 1921
RET : 1925

```

: Routine Size: 8 bytes, Routine Base: \$LOCKEDC1\$ + 001E

```

: 943 1926 1 ROUTINE REMOVE_WINDOW (WINDOW) : NOVALUE =
: 944 1927 1
: 945 1928 1 !++
: 946 1929 1
: 947 1930 1 FUNCTIONAL DESCRIPTION:
: 948 1931 1
: 949 1932 1 This routine removes the specified window from the queue. It then
: 950 1933 1 proceeds to deallocate the window. This routine must be called in
: 951 1934 1 kernel mode.
: 952 1935 1
: 953 1936 1 CALLING SEQUENCE:
: 954 1937 1 REMOVE_WINDOW (ARG1)
: 955 1938 1
: 956 1939 1 INPUT PARAMETERS:
: 957 1940 1 ARG1: address of the window to remove
: 958 1941 1
: 959 1942 1 IMPLICIT INPUTS:
: 960 1943 1 none
: 961 1944 1
: 962 1945 1 OUTPUT PARAMETERS:
: 963 1946 1 none
: 964 1947 1
: 965 1948 1 IMPLICIT OUTPUTS:
: 966 1949 1 none
: 967 1950 1
: 968 1951 1 ROUTINE VALUE:
: 969 1952 1 none
: 970 1953 1
: 971 1954 1 SIDE EFFECTS:
: 972 1955 1 none
: 973 1956 1
: 974 1957 1 !--
: 975 1958 1
: 976 1959 2 BEGIN
: 977 1960 2
: 978 1961 2 MAP
: 979 1962 2 WINDOW : REF BBLOCK; ! address of the window
: 980 1963 2
: 981 1964 2 LOCAL
: 982 1965 2 DUMMY; ! temp storage for queue entry address
: 983 1966 2
: 984 1967 2 EXTERNAL ROUTINE
: 985 1968 2 DEALLOCATE; ! deallocate system dynamic memory
: 986 1969 2
: 987 1970 2 REMQUE (.WINDOW, DUMMY);
: 988 1971 2 DEALLOCATE (.WINDOW);
: 989 1972 2
: 990 1973 2 RETURN;
: 991 1974 2
: 992 1975 1 END; ! end of routine REMOVE_WINDOW

```

0000 0000 REMOVE_WINDOW:
.WORD Save nothing

: 1926


```

: 994      1976 1 ROUTINE LAST_SEGMENT (WINDOW) : NOVALUE =
: 995      1977 1
: 996      1978 1 |++
: 997      1979 1
: 998      1980 1 | FUNCTIONAL DESCRIPTION:
: 999      1981 1 |
: 1000     1982 1 |     This routine zaps the link pointer of the specified window segment
: 1001     1983 1 |     therefore making it the last segment in the Cathedral window.
: 1002     1984 1 |
: 1003     1985 1 | CALLING SEQUENCE:
: 1004     1986 1 |     LAST_SEGMENT (ARG1)
: 1005     1987 1 |
: 1006     1988 1 | INPUT PARAMETERS:
: 1007     1989 1 |     ARG1: address of the window segment
: 1008     1990 1 |
: 1009     1991 1 | IMPLICIT INPUTS:
: 1010     1992 1 |     none
: 1011     1993 1 |
: 1012     1994 1 | OUTPUT PARAMETERS:
: 1013     1995 1 |     none
: 1014     1996 1 |
: 1015     1997 1 | IMPLICIT OUTPUTS:
: 1016     1998 1 |     none
: 1017     1999 1 |
: 1018     2000 1 | ROUTINE VALUE:
: 1019     2001 1 |     none
: 1020     2002 1 |
: 1021     2003 1 | SIDE EFFECTS:
: 1022     2004 1 |     none
: 1023     2005 1 |
: 1024     2006 1 | |--
: 1025     2007 1
: 1026     2008 2 BEGIN
: 1027     2009 2
: 1028     2010 2 MAP
: 1029     2011 2     WINDOW           : REF BBLOCK;           ! address of the window segment
: 1030     2012 2
: 1031     2013 2 WINDOW[WCBSL_LINK] = 0;
: 1032     2014 2
: 1033     2015 2 RETURN;
: 1034     2016 2
: 1035     2017 1 END;           ! end of routine LAST_SEGMENT

```

```

0000 0000 LAST_SEGMENT:
          50      04  AC  D0 00002      .WORD  Save nothing
          20      A0  D4 00006      MOVL  WINDOW, R0
          04 00009      RET          CLR  32(R0)

```

: 1976
: 2013
: 2017

: Routine Size: 10 bytes, Routine Base: \$LOCKEDC1\$ + 0035

: 1036 2018 1

: 1037 2019 1 END
: 1038 2020 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	1054	NOVEC,NOWRT, RD ; EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
\$LOCKEDC1\$	63	NOVEC,NOWRT, RD ; EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32:1	18619	69	0	1000	00:01.8

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:ACPCNTRL/OBJ=OBJ\$:ACPCNTRL MSRC\$:ACPCNTRL/UPDATE=(ENH\$:ACPCNTRL)

: Size: 1117 code + 0 data bytes
: Run Time: 00:58.4
: Elapsed Time: 02:12.8
: Lines/CPU Min: 2076
: Lexemes/CPU-Min: 50879
: Memory Used: 327 pages
: Compilation Complete

