


```

1 0001 0 MODULE MAPVBN (
2 0002 0     LANGUAGE (BLISS32),
3 0003 0     IDENT = 'V04-000'
4 0004 0 ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
10 0010 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: F11ACP Structure Level 1
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     This routine maps the specified virtual blocks to their
38 0038 1     corresponding logical blocks using the supplied window.
39 0039 1     The window is turned if necessary.
40 0040 1
41 0041 1 ENVIRONMENT:
42 0042 1
43 0043 1     STARLET operating system, including privileged system services
44 0044 1     and internal exec routines.
45 0045 1
46 0046 1 --
47 0047 1
48 0048 1
49 0049 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 3-Mar-1977 12:20
50 0050 1
51 0051 1 MODIFIED BY:
52 0052 1
53 0053 1     V02-002 LMP0005          L. Mark Pilant,          29-Dec-1981 15:20
54 0054 1     Add support for Cathedral windows.
55 0055 1
56 0056 1     V02-001 ACG0229        Andrew C. Goldstein,    22-Dec-1981 19:44
57 0057 1     Move updating of PM$SGL_TURN from TURN_WINDOW

```

MAPVBN
V04-000

J 3
16-Sep-1984 01:10:45
14-Sep-1984 12:29:45

VAX-11 Bliss-32 V4.0-742
DISK\$VMMASTER:[F11A.SRC]MAPVBN.B32;1 Page 2 (1)

```
.. 58      0058 1 |
.. 59      0059 1 |
.. 60      0060 1 | V02-000 ACG0167      Andrew C. Goldstein, 7-May-1980 18:51
.. 61      0061 1 | Previous revision history moved to f11A.REV
.. 62      0062 1 |
.. 63      0063 1 |
.. 64      0064 1 | LIBRARY 'SYSS$LIBRARY:LIB.L32';
.. 65      0065 1 | REQUIRE 'SRC$:FCPDEF.B32';
```

MOI
VOI

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67 0380 1 GLOBAL ROUTINE MAP_VBN (VBN, WINDOW, BLOCK_COUNT, UNMAPPED_BLOCKS) =
68 0381 1
69 0382 1 :++
70 0383 1
71 0384 1 : FUNCTIONAL DESCRIPTION:
72 0385 1
73 0386 1 : This routine maps the specified virtual blocks to their
74 0387 1 : corresponding logical blocks using the supplied window.
75 0388 1 : the window is turned if necessary.
76 0389 1
77 0390 1 : CALLING SEQUENCE:
78 0391 1 : MAP_VBN (ARG1, ARG2, ARG3, ARG4)
79 0392 1
80 0393 1 : INPUT PARAMETERS:
81 0394 1 : ARG1: desired VBN
82 0395 1 : ARG2: address of window to use
83 0396 1 : ARG3: number of blocks to map
84 0397 1 : if not present, 1
85 0398 1
86 0399 1 : IMPLICIT INPUTS:
87 0400 1 : NONE
88 0401 1
89 0402 1 : OUTPUT PARAMETERS:
90 0403 1 : ARG4: if present, address to store number of unmapped blocks
91 0404 1
92 0405 1 : IMPLICIT OUTPUTS:
93 0406 1 : NONE
94 0407 1
95 0408 1 : ROUTINE VALUE:
96 0409 1 : starting LBN or -1 if no map
97 0410 1
98 0411 1 : SIDE EFFECTS:
99 0412 1 : window may be turned, header may be read
100 0413 1
101 0414 1 :--
102 0415 1
103 0416 2 BEGIN
104 0417 2
105 0418 2 MAP
106 0419 2 WINDOW : REF BBLOCK;
107 0420 2
108 0421 2 LOCAL
109 0422 2 COUNT, : number of blocks to map
110 0423 2 UNMAPPED, : address to store unmapped block count
111 0424 2 DUMMY, : place for above by default
112 0425 2 FCB : REF BBLOCK, : address of FCB of file
113 0426 2 HEADER : REF BBLOCK, : address of file header
114 0427 2 LBN; : resulting LBN of map
115 0428 2
116 0429 2 EXTERNAL
117 0430 2 PMS$GL_TURN : ADDRESSING_MODE (GENERAL);
118 0431 2 : system count of window turns
119 0432 2
120 0433 2 EXTERNAL ROUTINE
121 0434 2 MAP_WINDOW, : scan window map
122 0435 2 READ_HEADER, : read file header
123 0436 2 TURN_WINDOW, : turn window

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124 0437 2          REMAP_FILE;
125 0438 2          . remap the file completely
126 0439 2
127 0440 2 ! Check the VBN for legality - i.e., non-zero and within the file size
128 0441 2 ! given in the FCB.
129 0442 2
130 0443 2
131 0444 2 FCB = .WINDOW[WCBSL_FCB];
132 0445 2 IF .VBN EQL 0 OR .VBN GTRU .FCB[FCBSL_FILESIZE]
133 0446 2 THEN RETURN -1;
134 0447 2
135 0448 2 ! If the file is multi-header, scan the extension FCB's for the one
136 0449 2 ! containing the desired VBN. The right FCB is identified by noting that
137 0450 2 ! there are no more, or that the start VBN of the next one is greater than
138 0451 2 ! the desired VBN.
139 0452 2
140 0453 2
141 0454 2 UNTIL
142 0455 2 (IF .FCB[FCBSL_EXFCB] EQL 0 THEN 1
143 0456 2 ELSE .BLOCK [ .FCB[FCBSL_EXFCB], FCB$STVBN] GTRU .VBN
144 0457 2 )
145 0458 2 DO FCB = .FCB[FCBSL_EXFCB];
146 0459 2
147 0460 2 ! Default the optional arguments.
148 0461 2
149 0462 2
150 0463 2 COUNT = (IF ACTUALCOUNT GEQ 3
151 0464 2 THEN .BLOCK_COUNT
152 0465 2 ELSE 1
153 0466 2 );
154 0467 2 UNMAPPED = (IF ACTUALCOUNT GEQ 4
155 0468 2 THEN .UNMAPPED_BLOCKS
156 0469 2 ELSE DUMMY
157 0470 2 );
158 0471 2
159 0472 2 ! If an extension was done on a file which has Cathedral windows, it is
160 0473 2 ! necessary to remap the file to correctly map the extended portion of the
161 0474 2 ! file.
162 0475 2
163 0476 2
164 0477 2 IF .WINDOW[WCBSV_CATHEDRAL] AND NOT .WINDOW[WCBSV_COMPLETE]
165 0478 2 THEN REMAP_FILE (?);
166 0479 2
167 0480 2 ! Attempt to map the transfer with the existing window. If the map fails
168 0481 2 ! completely, turn the window and try once more. When any blocks map,
169 0482 2 ! return the relevant data.
170 0483 2
171 0484 2
172 0485 2 DECR I FROM 2 TO 1 DO
173 0486 2 BEGIN
174 0487 2
175 0488 2 LBN = KERNEL_CALL (MAP_WINDOW, .VBN, .WINDOW, .COUNT, .UNMAPPED);
176 0489 2 IF .LBN NEQ -1 THEN EXITLOOP;
177 0490 2
178 0491 2 HEADER = READ_HEADER (0, .FCB);
179 0492 2 KERNEL_CALL (TURN_WINDOW, .WINDOW, .HEADER, .VBN, .FCB[FCBSL_STVBN]);
180 0493 2 PMS$GL_TURN = .PMS$GL_TURN + 1; ! count window turn in PMS data base

```

```

: 181
: 182
: 183
: 184
: 185
: 186
0494 3
0495 2 END;
0496 2
0497 2 RETURN .LBN;
0498 2
0499 1 END;

```

! end of routine MAP_VBN

```

.TITLE MAPVBN
.IDENT \V04-000\

.EXTRN PMSSGL TURN, MAP WINDOW
.EXTRN READ_HEADER, TURN WINDOW
.EXTRN REMAP_FILE, SYSSCMKRNL

.PSECT $CODE$,NOWRT,2

```

```

          07FC 00000
5A 00000000G 9F 9E 00002 .ENTRY MAP_VBN, Save R2,R3,R4,R5,R6,R7,R8,R9,R10 ; 0380
5E          04 C2 00009 MOVAB @NSYS$CMKRNL, R10
52          08 AC D0 0000C  SUBL2 #4, SP
53          18 A2 D0 00010  MOVL WINDOW, R2 ; 0444
55          04 AC D0 00014  MOVL 24(R2), FCB
          06 13 00018  MOVL VBN, R5 ; 0445
          55 D1 0001A  BEQL 1$
38 A3          04 1B 0001E  CMPL R5, 56(FCB)
          50          01 CE 00020 1$: BLEQU 2$ ; 0446
          50          04 00023  RET
          50          0C A3 D0 00024 2$: MOVL 12(FCB), R0 ; 0455
          55          2C 0B 13 00028  BEQL 3$
          53          50 D0 00030  CMPL 44(R0), R5 ; 0456
          03          EF 11 00033  BGTRU 3$
          58          0C AC D0 0003A  MOVL R0, FCB ; 0458
          04          6C 91 00043 5$: BRB 2$
          57          10 AC D0 00048 3$: CMPB (AP), #3 ; 0463
          57          6E 9E 0004E 6$: BLSSU 4$ ; 0464
          0A          0B A2          06 E1 00051 7$: MOVL #1, COUNT ; 0463
          05          0B A2          05 E0 0J056 5$: CMPB (AP), #4 ; 0467
          0000G CF          00 FB 00058  BLSSU 6$
          54          02 D0 00060 8$: MOVL UNMAPPED_BLOCKS, UNMAPPED ; 0468
          0104 57 DD 00063 9$: BRB 7$ ; 0467
          55 DD 00065  MOVAB DUMMY, UNMAPPED ; 0477
          04 DD 0006B  BBC #6, 11(R2), 8$
          5E DD 0006D  BBS #5, 11(R2), 8$
          0000G CF 9F 0006F  CALLS #0, REMAP_FILE ; 0478
          6A          07 FB 00073  MOVL #2, I ; 0492
          56          50 D0 00076  PUSHL UNMAPPED ; 0488
          8F          56 D1 00079  PUSHR #M<R2,R8>
          PUSHL R5
          PUSHL #4
          PUSHL SP
          PUSHAB MAP_WINDOW
          CALLS #7, SYSSCMKRNL
          MOVL R0, LBN
          CMPL LBN, #-1 ; 0489
          FFFFFFFF 8F

```

		29	12	00080	BNEQ	10\$		
		53	DD	00082	PUSHL	FCB		0491
		7E	D4	00084	CLRL	-(SP)		
0000G	CF	02	FB	00086	CALLS	#2, READ HEADER		
	59	50	DD	0008B	MOVL	R0, HEADER		
		2C	A3	DD	PUSHL	44(FCB)		0492
			55	DD	PUSHL	R5		
		0204	8F	BB	PUSHR	#*M<R2,R9>		
			04	DD	PUSHL	#4		
			5E	DD	PUSHL	SP		
		0000G	CF	9F	PUSHAB	TURN WINDOW		
	6A		07	FB	CALLS	#7, SYSS\$CMKRNL		
		00000000G	00	D6	INCL	PM\$GL_TURN		0493
	88		54	F5	SOBGR	I, 9\$		0485
	50		56	DD	MOVL	LBN, R0		0497
			04	000AE	RET			0499

: Routine Size: 175 bytes, Routine Base: \$CODE\$ + 0000

```

: 187      0500  1
: 188      0501  1 END
: 189      0502  0 ELUDOM

```

PSELT SUMMARY

Name	Bytes	Attributes
\$CODE\$	175	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	7	0	1000	00:01.9

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD, INITIAL, OPTIMIZE)/LIS=LIS\$MAPVBN/OBJ=OBJ\$MAPVBN MSRC\$MAPVBN/UPDATE=(ENH\$MAPVBN)

```

: Size:      175 code + 0 data bytes
: Run Time:  00:07.4

```


