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EE XX XX TT DD DD II RR RR
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```

1 0001 0 MODULE EXTDIR (
2 0002 0
3 0003 0 NOSAFE,
4 0004 0 LANGUAGE (BLISS32),
5 0005 0 IDENT = 'V04-000'
6 0006 1 BEGIN
7 0007 1
8 0008 1
9 0009 1 *****
10 0010 1 *
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29 0029 1 *
30 0030 1 *****
31 0031 1
32 0032 1 **
33 0033 1
34 0034 1 FACILITY: F11ACP Structure Level 1
35 0035 1
36 0036 1 ABSTRACT:
37 0037 1
38 0038 1 This routine extends a directory file.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 STARLET operating system, including privileged system services
43 0043 1 and internal exec routines.
44 0044 1
45 0045 1 --
46 0046 1
47 0047 1
48 0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 15-Apr-1977 13:25
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1 A0101 ACG0121 Andrew C. Goldstein, 16-Jan-1980 22:57
53 0053 1 Make context save and restore into subroutines
54 0054 1
55 0055 1 A0100 ACG00001 Andrew C. Goldstein, 10-Oct-1978 20:02
56 0056 1 Previous revision history moved to F11A.REV
57 0057 1 **

```



```

68 0381 1 GLOBAL ROUTINE EXTEND_DIR =
69 0382 1
70 0383 1 ++
71 0384 1
72 0385 1 FUNCTIONAL DESCRIPTION:
73 0386 1
74 0387 1 This routine extends a directory file. If allocated but unused space is
75 0388 1 present, this means simply pushing back the EOF and materializing a
76 0389 1 block of zeroes. If the file is to be physically extended, it is
77 0390 1 copied to a new location on the disk to keep it contiguous. Note
78 0391 1 this routine will not do a non-contiguous extend if the above fails,
79 0392 1 nor does it implement the automatic conversion of non-contiguous
80 0393 1 directories found in RSX-11. The frequency of use of these is deemed
81 0394 1 too low to be worthwhile.
82 0395 1
83 0396 1 CALLING SEQUENCE:
84 0397 1 EXTEND_DIR ( )
85 0398 1
86 0399 1 INPUT PARAMETERS:
87 0400 1 NONE
88 0401 1
89 0402 1 IMPLICIT INPUTS:
90 0403 1 DIR_FCB: FCB of directory file
91 0404 1 DIR_WINDOW: window of directory
92 0405 1
93 0406 1 OUTPUT PARAMETERS:
94 0407 1 NONE
95 0408 1
96 0409 1 IMPLICIT OUTPUTS:
97 0410 1 DIR_RECORD: record number of first available record created
98 0411 1
99 0412 1 ROUTINE VALUE:
100 0413 1 address of next directory record to use
101 0414 1
102 0415 1 SIDE EFFECTS:
103 0416 1 directory extended, storage map altered, directory FCB & windows altered
104 0417 1
105 0418 1 --
106 0419 1
107 0420 2 BEGIN
108 0421 2
109 0422 2 BUILTIN
110 0423 2 FP;
111 0424 2
112 0425 2 LOCAL
113 0426 2 FIB : REF BBLOCK, ! address of FIB for this operation
114 0427 2 FCB : REF BBLOCK, ! address of FCB for directory
115 0428 2 HEADER : REF BBLOCK, ! address of directory file header
116 0429 2 NEXT_VBN, ! next directory VBN to use
117 0430 2 NEW_SIZE, ! size to extend directory to
118 0431 2 NEW_LBN, ! starting LBN of new space
119 0432 2 LBN, ! current LBN in copy
120 0433 2 BUFFER, ! buffer address of current directory block
121 0434 2 MAP_AREA : REF BBLOCK, ! address of file header map area
122 0435 2 MAP_POINTER : REF BBLOCK, ! pointer to current retrieval pointer
123 0436 2 NEXT_LBN; ! LBN of next block to use
124 0437 2

```

```
125 0438 2 EXTERNAL
126 0439 LOCAL_FIB : BBLOCK, : FIB for main file operation
127 0440 SECOND_FIB : BBLOCK, : FIB for secondary operations
128 0441 DIR_FCB : REF BBLOCK, : address of directory FCB
129 0442 DIR_WINDOW : REF BBLOCK, : address of directory window
130 0443 PRIMARY_FCB : REF BBLOCK, : FCB of file in process
131 0444 UNREC_COUNT, : : count of unrecorded blocks
132 0445 UNREC_LBN, : : starting LBN of unrecorded blocks
133 0446 DIR_RECORD; : : record number of directory entry
134 0447
135 0448 EXTERNAL ROUTINE
136 0449 SAVE_CONTEXT : : save reentrant context area
137 0450 RESTORE_CONTEXT, : : restore reentrant context area
138 0451 READ_HEADER, : : read file header
139 0452 ALLOC_BLOCKS, : : allocate blocks from storage map
140 0453 RETURN_BLOCKS, : : return blocks to storage map
141 0454 MAP_VBN, : : map virtual to logical
142 0455 READ_BLOCK, : : read a disk block
143 0456 RESET_LBN, : : assign new LBN to buffer
144 0457 WRITE_BLOCK, : : write block to disk
145 0458 CREATE_BLOCK, : : fabricate a block buffer
146 0459 INVALIDATE, : : invalidate a buffer
147 0460 TRUNCATE_HEADER, : : truncate file header
148 0461 CHECKSUM, : : compute file header checksum
149 0462 WRITE_HEADER, : : write file header
150 0463 INIT_FCB, : : update file control block
151 0464 ZERO_WINDOWS; : : invalidate related file windows
152 0465
153 0466
154 0467 : First save the current context, since this is a secondary file operation.
155 0468 : Set up the secondary context pointers. Then read the directory file header.
156 0469 :
157 0470
158 0471 SAVE_CONTEXT ();
159 0472 PRIMARY_FCB = FCB = .DIR_FCB;
160 0473 FIB = SECOND_FIB;
161 0474 CHSMOVE (FIB$S_FID, LOCAL_FIB[FIB$W_DID], FIB[FIB$W_FID]);
162 0475
163 0476 HEADER = READ_HEADER (0, .FCB);
164 0477
165 0478 : The next VBN to use is the current directory eof block number. If the block
166 0479 : is not present in the file, the directory must be physically extended.
167 0480 :
168 0481
169 0482 NEXT_VBN = .FCB[FCB$E_EFBLK] + 1;
170 0483
171 0484 IF .NEXT_VBN GTRU .FCB[FCB$E_FILESIZE]
172 0485 THEN
173 0486 BEGIN
174 0487
175 0488 : Compute the number of blocks needed (50% of the current directory size)
176 0489 : and allocate the new space contiguously. Limit the number of blocks
177 0490 : allocated to what will fit in the map area of the header.
178 0491 :
179 0492
180 0493 MAP_AREA = .HEADER + .HEADER[FH1$B_MPOFFSET]*2;
181 0494 NEW_SIZE = .FCB[FCB$E_FILESIZE] + MAXU (.FCB[FCB$E_FILESIZE]/2, 1);
```

```
182 0495 IF .FCB[FCB$L_FILESIZE] GEQU 2048 THEN ERR_EXIT (SS$_DIRFULL);
183 0496 IF .NEW_SIZE GTRU 2048 THEN NEW_SIZE = 2048;
184 0497
185 0498 FIB[FIB$V_ALCON] = 1;
186 0499 FIB[FIB$V_FILCON] = 1;
187 0500 ALLOC_BLOCKS (.FIB, .NEW_SIZE, NEW_LBN, NEW_SIZE);
188 0501 UNREC_COUNT = .NEW_SIZE;
189 0502 UNREC_LBN = .NEW_LBN;
190 0503
191 0504 ! Now copy the directory data from the old directory file to the newly
192 0505 allocated space.
193 0506
194 0507
195 0508 INCR VBN FROM 1 TO .FCB[FCB$L_FILESIZE] DO
196 0509 BEGIN
197 0510 IF .FCB[FCB$L_STLBN] NEQ 0
198 0511 THEN LBN = .VBN + .FCB[FCB$L_STLBN] - 1
199 0512 ELSE LBN = MAP_VBN (.VBN, .DIR_WINDOW);
200 0513
201 0514 BUFFER = READ_BLOCK (.LBN, 1, DIRECTORY_TYPE);
202 0515 RESET_LBN (.BUFFER, .VBN + .NEW_LBN - 1);
203 0516 WRITE_BLOCK (.BUFFER);
204 0517 END;
205 0518
206 0519 ! Now deallocate the old directory blocks. Then build retrieval pointers
207 0520 for the new blocks in the file header. Do the truncation with a local
208 0521 condition handler enabled for special error recovery.
209 0522
210 0523
211 0524 .FP = HANDLER;
212 0525 TRUNCATE_HEADER (.FIB, .HEADER, DEALLOC_BLOCKS);
213 0526 .FP = 0;
214 0527
215 0528 MAP_POINTER = .MAP_AREA + FM1$C_POINTERS;
216 0529
217 0530 DO
218 0531 BEGIN
219 0532 MAP_AREA[FM1$B_INUSE] = .MAP_AREA[FM1$B_INUSE] + 2;
220 0533
221 0534 MAP_POINTER[FM1$B_HIGHLBN] = .NEW_LBN<16,8>;
222 0535 MAP_POINTER[FM1$B_COUNT] = MIN (.NEW_SIZE, 256) - 1;
223 0536 MAP_POINTER[FM1$W_LOWLBN] = .NEW_LBN<0,16>;
224 0537 MAP_POINTER = .MAP_POINTER + 4;
225 0538
226 0539 NEW_LBN = .NEW_LBN + MIN (.NEW_SIZE, 256);
227 0540 NEW_SIZE = .NEW_SIZE - MIN (.NEW_SIZE, 256);
228 0541 END
229 0542 UNTIL .NEW_SIZE EQL 0;
230 0543
231 0544 UNREC_COUNT = 0;
232 0545 HEADER[FM1$V_CONTIG] = 1; ! mark file contiguous
233 0546 KERNEL_CALL (ZERO_WINDOWS, .FCB);
234 0547 END; ! end of directory extension
235 0548
236 0549 ! Now that we have enough space in the directory, push the end of file
237 0550 ! mark back one block and materialize the new block in memory. Also
238 0551 ! update the FCB and flush any windows on it.
```

```

239 0552 2 :
240 0553 2
241 0554 2 BBLOCK [HEADER[FH1$W_RECATTR], FAT$W_EFBLKL] = .NEXT_VBN + 1;
242 0555 2 BBLOCK [HEADER[FH1$W_RECATTR], FAT$W_FFBYTE] = 0;
243 0556 2 KERNEL_CALL (INIT_FCB, .FCB, .HEADER);
244 0557 2 BBLOCK [HEADER[FH1$W_RECATTR], FAT$W_HIBLKL] = .FCB[FCB$$_FILESIZE];
245 0558 2 CHECKSUM (.HEADER);
246 0559 2 WRITE_HEADER ();
247 0560 2
248 0561 2 NEXT_LBN = (
249 0562 2     IF .FCB[FCB$$_STLBN] NEQ 0
250 0563 2     THEN .FCB[FCB$$_STLBN] + .NEXT_VBN - 1
251 0564 2     ELSE MAP_VBN (.NEXT_VBN, .DIR_WINDOW)
252 0565 2 );
253 0566 2 BUFFER = CREATE_BLOCK (.NEXT_LBN, 1, DIRECTORY_TYPE);
254 0567 2 DIR_RECORD = (.NEXT_VBN - 1) * 32 + 1;
255 0568 2
256 0569 2 ! Finally switch back to primary context.
257 0570 2 !
258 0571 2
259 0572 2 RESTORE_CONTEXT ();
260 0573 2
261 0574 2 RETURN .BUFFER;
262 0575 2
263 0576 1 END;

```

! end of routine EXTEND_DIR

.TITLE	EXTDIR	
.IDENT	\V04-000\	
.EXTRN	LOCAL_FIB, SECOND_FIB	
.EXTRN	DIR_FCB, DIR_WINDOW	
.EXTRN	PRIMARY_FCB, UNREC_COUNT	
.EXTRN	UNREC_LBN, DIR_RECORD	
.EXTRN	SAVE_CONTEXT, RESTORE_CONTEXT	
.EXTRN	READ_HEADER, ALLOC_BLOCKS	
.EXTRN	RETURN_BLOCKS, MAP_VBN	
.EXTRN	READ_BLOCK, RESET_LBN	
.EXTRN	WRITE_BLOCK, CREATE_BLOCK	
.EXTRN	INVALIDATE, TRUNCATE_HEADER	
.EXTRN	CHECKSUM, WRITE_HEADER	
.EXTRN	INIT_FCB, ZERO_WINDOWS	
.EXTRN	SYSSCMKRN	
.PSECT	\$CODE\$,NOWRT,2	
.ENTRY	EXTEND DIR, Save R2,R3,R4,R5,R6,R7,R8,R9,- R10,R11	: 0381
MOVAB	@#SYSSCMKRN, R11	:
SUBL2	#8, SP	:
CALLS	#0, SAVE_CONTEXT	: 0471
MOVL	DIR_FCB, FCB	: 0472
MOVL	FCB, PRIMARY_FCB	:
MOVAB	SECOND_FIB, FIB	: 0473
MOVCS	#6, LOCAL_FIB+10, 4(FIB)	: 0474
PUSHL	FCB	: 0476
CLRL	-(SP)	:

				OFFC 0000
		5B	00000000G	9F 9E 00002
		5E		08 C2 00009
	0000G	CF		00 FB 0000C
		56	0000G	CF D0 00011
	0000G	CF		56 D0 00016
		57	0000G	CF 9E 0001B
04	A7	0000G	CF	06 28 00020
				56 DD 00027
				7E D4 00029

	0000G	CF		02	FB	0002B	CALLS	#2, READ HEADER	
		54		50	DO	00030	MOVL	R0, HEADER	
53	3C	A6		01	C1	00033	ADDL3	#1, 60(FCB), NEXT_VBN	0482
	38	A6		53	D1	00038	CMPL	NEXT_VBN, 56(FCB)	0484
				03	1A	0003C	BGTRU	1\$	
				010E	31	0003E	BRW	12\$	
		50	01	A4	9A	00041	MOVZBL	1(HEADER), R0	0493
		52		6440	3E	00045	MOVAV	(HEADER)[R0], MAP_AREA	
50	38	A6		02	C7	00049	DIVL3	#2, 56(FCB), R0	0494
				03	12	0004E	SNEQ	2\$	
		50		01	DO	00050	MOVL	#1, R0	
		6E		38	B640	9E	MOVAB	56(FCB)[R0], NEW_SIZE	
00000800		8F		38	A6	D1	CMPL	56(FCB), #2048	0495
				05	1F	00060	BLSSU	3\$	
			0860	8F	BF	00062	CHMU	#2144	
				04	00066		RET		
00000800		8F		6E	D1	00067	CMPL	NEW_SIZE, #2048	0496
				05	1B	0006E	BLEQU	4\$	
		6E	0800	8F	3C	00070	MOVZWL	#2048, NEW_SIZE	
	16	A7		05	88	00075	BISB2	#5, 22(FIB)	0499
				5E	DD	00079	PUSHL	SP	0500
			08	AE	9F	0007B	PUSHAB	NEW_LBN	
			08	AE	DD	0007E	PUSHL	NEW_SIZE	
				57	DD	00081	PUSHL	FIB	
0000G	CF			04	FB	00083	CALLS	#4, ALLOC_BLOCKS	
0000G	CF			6E	DO	00088	MOVL	NEW_SIZE, UNREC_COUNT	0501
0000G	CF		04	AE	DO	0008D	MOVL	NEW_LBN, UNREC_LBN	0502
		58	38	A6	DO	00093	MOVL	56(FCB), R8	0508
				55	D4	00097	CLRL	VBN	
				42	11	00099	BRB	8\$	
			30	A6	D5	0009B	TSTL	48(FCB)	0510
				0B	13	0009E	BEQL	6\$	
50		55	30	A6	C1	000A0	ADDL3	48(FCB), VBN, R0	0511
		59	FF	A0	9E	000A5	MOVAB	-1(R0), LBN	
				0E	11	000A9	BRB	7\$	
			0000G	CF	DD	000AB	PUSHL	DIR_WINDOW	0512
				55	DD	000AF	PUSHL	VBN	
0000G	CF			02	FB	000B1	CALLS	#2, MAP_VBN	
	59			50	DO	000B6	MOVL	R0, LBN	
				02	DD	000B9	PUSHL	#2	0514
				01	DD	000BB	PUSHL	#1	
				59	DD	000BD	PUSHL	LBN	
0000G	CF			03	FB	000BF	CALLS	#3, READ_BLOCK	
	5A			50	DO	000C4	MOVL	R0, BUFFER	
50		55	04	AE	C1	000C7	ADDL3	NEW_LBN, VBN, R0	0515
			FF	A0	9F	000CC	PUSHAB	-1(R0)	
				5A	DD	000CF	PUSHL	BUFFER	
0000G	CF			02	FB	000D1	CALLS	#2, RESET_LBN	
				5A	DD	000D6	PUSHL	BUFFER	0516
0000G	CF			01	FB	000D8	CALLS	#1, WRITE_BLOCK	
BA		55		58	F3	000DD	AOBLEQ	R8, VBN, 5\$	0508
		6D	0000V	CF	9E	000E1	MOVAB	HANDLER, (FP)	0524
				01	DD	000E6	PUSHL	#1	0525
				54	DD	000E8	PUSHL	HEADER	
				57	DD	000EA	PUSHL	FIB	
0000G	CF			03	FB	000EC	CALLS	#3, TRUNCATE_HEADER	
				6D	D4	000F1	CLRL	(FP)	0526

		50	0A	A2	9E	000F3		MOVAB	10(R2), MAP_POINTER	0528
	08	A2		02	80	000F7	9\$:	ADDB2	#2, 8(MAP_AREA)	0532
		60	06	AE	90	000FB		MOVW	NEW_LBN+2, (MAP_POINTER)	0534
		51		6E	D0	000FF		MOVL	NEW_SIZE, R1	0535
	00000100	BF		51	D1	00102		CPL	R1, #256	
				05	15	00109		BLEQ	10\$	
		51	0100	8F	3C	0010B		MOVZWL	#256, R1	
01	A0	51		01	83	00110	10\$:	SUBB3	#1, R1, 1(MAP_POINTER)	
		02	04	AE	B0	00115		MOVW	NEW_LBN, 2(MAP_POINTER)	0536
		50		04	C0	0011A		ADDL2	#4, MAP_POINTER	0537
	00000100	51		6E	D0	0011D		MOVL	NEW_SIZE, R1	0539
		BF		51	D1	00120		CPL	R1, #256	
				05	15	00127		BLEQ	11\$	
		51	0100	8F	3C	00129		MOVZWL	#256, R1	
		04		51	C0	0012E	11\$:	ADDL2	R1, NEW_LBN	
		6E		51	C2	00132		SUBL2	R1, NEW_SIZE	0540
				6E	D5	00135		TSTL	NEW_SIZE	0542
				BE	12	00137		BNEQ	9\$	
			0000G	CF	D4	00139		CLRL	UNREC_COUNT	0544
		0C	A4	80	8F	0013D		BISB2	#128, -12(HEADER)	0545
				56	DD	00142		PUSHL	FCB	0546
				01	DD	00144		PUSHL	#1	
				5E	DD	00146		PUSHL	SP	
			0000G	CF	9F	00148		PUSHAB	ZERO WINDOWS	
		6B		04	FB	0014C		CALLS	#4, SYSSCMKRN	
18	A4	53		01	A1	0014F	12\$:	ADDW3	#1, NEXT_VBN, 24(HEADER)	0554
			1A	A4	B4	00154		CLRW	26(HEADER)	0555
				54	DD	00157		PUSHL	HEADER	0556
				56	DD	00159		PUSHL	FCB	
				02	DD	0015B		PUSHL	#2	
				5E	DD	0015D		PUSHL	SP	
			0000G	CF	9F	0015F		PUSHAB	INIT_FCB	
		6B		05	FB	00163		CALLS	#5, SYSSCMKRN	
	14	A4	38	A6	B0	00166		MOVW	56(FCB), 20(HEADER)	0557
				54	DD	0016B		PUSHL	HEADER	0558
	0000G	CF		01	FB	0016D		CALLS	#1, CHECKSUM	
	0000G	CF		00	FB	00172		CALLS	#0, WRITE_HEADER	0559
			30	A6	D5	00177		TSTL	48(FCB)	0562
				09	13	0017A		BEQL	13\$	
	50	53	30	A6	C1	0017C		ADDL3	48(FCB), NEXT_VBN, R0	0563
				50	D7	00181		DECL	NEXT_LBN	
				0B	11	00183		BRB	14\$	
			0000G	CF	DD	00185	13\$:	PUSHL	DIR_WINDOW	0564
				53	DD	00189		PUSHL	NEXT_VBN	
	0000G	CF		02	FB	0018B		CALLS	#2, MAP_VBN	
				02	DD	00190	14\$:	PUSHL	#2	0566
				01	DD	00192		PUSHL	#1	
				50	DD	00194		PUSHL	NEXT_LBN	
	0000G	CF		03	FB	00196		CALLS	#3, CREATE_BLOCK	
		5A		50	D0	0019B		MOVL	R0, BUFFER	
		53		20	C4	0019E		MULL2	#32, R3	0567
	0000G	CF	E1	A3	9E	001A1		MOVAB	-31(R3), DIR_RECORD	
	0000G	CF		00	FB	001A7		CALLS	#0, RESTORE_CONTEXT	0572
		50		5A	D0	001AC		MOVL	BUFFER, R0	0574
				04	001AF			RET		0576

; Routine Size: 432 bytes, Routine Base: \$CODE\$ + 0000

EXTDIR
V04-000

J 7
16-Sep-1984 01:01:29
14-Sep-1984 12:29:32

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[F11A.SRC]EXTDIR.B32;1 Page 9 (2)

EXT
V04

```

265 0577 1 ROUTINE HANDLER (SIGNAL, MECHANISM) =
266 0578 1
267 0579 1 !++
268 0580 1
269 0581 1 FUNCTIONAL DESCRIPTION:
270 0582 1
271 0583 1 This routine is the condition handler for directory extension. It is
272 0584 1 enabled only during the truncate call (deallocating the old directory
273 0585 1 blocks). Normal error handling would cause the entire directory to
274 0586 1 be dropped on the floor. Since we already have a new good copy, we
275 0587 1 should forge ahead. Note that no error status is returned to the user,
276 0588 1 although we will log a system error.
277 0589 1
278 0590 1
279 0591 1 CALLING SEQUENCE:
280 0592 1 HANDLER (ARG1, ARG2)
281 0593 1
282 0594 1 INPUT PARAMETERS:
283 0595 1 ARG1: address of signal array
284 0596 1 ARG2: address of mechanism array
285 0597 1
286 0598 1 IMPLICIT INPUTS:
287 0599 1 FILE_HEADER: address of directory file header
288 0600 1
289 0601 1 OUTPUT PARAMETERS:
290 0602 1 NONE
291 0603 1
292 0604 1 IMPLICIT OUTPUTS:
293 0605 1 NONE
294 0606 1
295 0607 1 ROUTINE VALUE:
296 0608 1 $$$_RESIGNAL or none if unwind
297 0609 1
298 0610 1 SIDE EFFECTS:
299 0611 1 file header map area cleaned out
300 0612 1
301 0613 1 --
302 0614 1
303 0615 2 BEGIN
304 0616 2
305 0617 2 MAP
306 0618 2 SIGNAL : REF BBLOCK, ! signal array arg
307 0619 2 MECHANISM : REF BBLOCK; ! mechanism array arg
308 0620 2
309 0621 2 LOCAL
310 0622 2 MAP_AREA : REF BBLOCK; ! address of header map area
311 0623 2
312 0624 2 EXTERNAL
313 0625 2 FILE_HEADER : REF BBLOCK; ! address of directory file header
314 0626 2
315 0627 2 EXTERNAL ROUTINE
316 0628 2 $$$UNWIND : ADDRESSING_MODE (ABSOLUTE);
317 0629 2 ! system unwind service
318 0630 2
319 0631 2
320 0632 2 ! Check the condition code for FCP error exit and check that it is not a
321 0633 2 ! write error. Then initialize the header's map area and unwind. On other

```

```

: 322      0634 2 ! signals we simply resignal.
: 323      0635 2 !
: 324      0636 2
: 325      0637 2 IF .SIGNAL[CHFSL_SIG_NAME] EQL SSS_CMODUSER
: 326      0638 2 THEN
: 327      0639 2 BEGIN
: 328      0640 2 MAP_AREA = .FILE_HEADER + .FILE_HEADER[FH1$B_MPOFFSET]*2;
: 329      0641 2 MAP_AREA[FM1$B_INUSE] = 0;
: 330      0642 2 CHSFILL (0, .MAP_AREA[FM1$B_AVAIL]*2, .MAP_AREA + FM1$C_POINTERS);
: 331      0643 2
: 332      0644 2 SYSSUNWIND (MECHANISM[CHFSL_MCH_DEPTH], 0);
: 333      0645 2 END;
: 334      0646 2
: 335      0647 2 RETURN SSS_RESIGNAL;           ! status is irrelevant if unwind
: 336      0648 2
: 337      0649 1 END;                       ! end of routine handler

```

.EXTRN FILE_HEADER, SYSSUNWIND

			003C 0000	HANDLER:	.WORD	Save R2,R3,R4,R5	: 0577
					MOVL	SIGNAL, R0	: 0637
	00000424	50	04 AC D0 00002		CMPL	4(R0), #1060	
		8F	04 A0 D1 00006		BNEQ	1\$	
		51	0000G CF D0 00010		MOVL	FILE_HEADER, R1	: 0640
		50	01 A1 9A 00015		MOVZBL	1(R1), R0	
		50	6140 3E 00019		MOVAV	(R1)[R0], MAP_AREA	
		51	08 A0 94 0001D		CLRB	8(MAP_AREA)	: 0641
		51	09 A0 9A 00020		MOVZBL	9(MAP_AREA), R1	: 0642
51	00	6E	02 C4 00024		MULL2	#2, RT	
			00 2C 00027		MOVCS	#0, (SP), #0, R1, 10(MAP_AREA)	
			0A A0 0002C				
			7E D4 0002E		CLRL	-(SP)	: 0644
	7E	08 AC	08 C1 00030		ADDL3	#8, MECHANISM, -(SP)	
	00000000G	9F	02 FB 00035		CALLS	#2, @SYSSUNWIND	
		50	0918 8F 3C 0003C	1\$:	MOVZWL	#2328, R0	: 0647
			04 00041		RET		: 0649

: Routine Size: 66 bytes, Routine Base: \$CODE\$ + 01B0

```

: 338      0650 1
: 339      0651 1 END
: 340      0652 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	498	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
:_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	26	0	1000	00:01.9

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:EXTDIR/OBJ=OBJ\$:EXTDIR MSRC\$:EXTDIR/UPDATE=(ENH\$:EXTDIR)

: Size: 498 code + 0 data bytes
: Run Time: 00:12.3
: Elapsed Time: 00:37.7
: Lines/CPU Min: 3183
: Lexemes/CPU-Min: 13762
: Memory Used: 163 pages
: Compiler Complete

0165 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
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A grid of 120 terminal windows, each displaying a different command-line interface (CLI) for various system utilities. Each window contains text-based data, including command prompts, file listings, and system status information. The windows are arranged in a 10x12 grid. Some windows are more prominent than others, with larger text and clearer layouts. The overall appearance is that of a dense array of computer terminals from the VAX/VMS era.

Row	Col 1	Col 2	Col 3	Col 4	Col 5	Col 6	Col 7	Col 8	Col 9	Col 10	Col 11	Col 12
1	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
2	DELJL LIS	DIRGET LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
3	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
4	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
5	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
6	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
7	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
8	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
9	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS
10	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	EXTIOX LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS	DIRFCB LIS