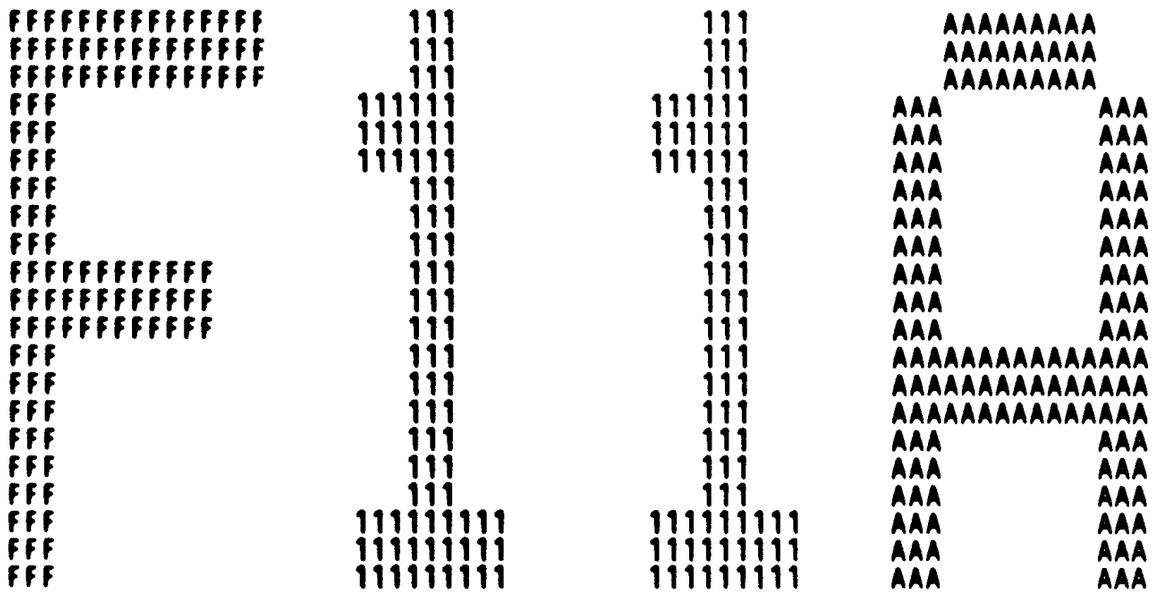
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FILEID**DELFIL

```
DDDDDDDD    EEEEEEEEEE  LL          FFFFFFFFFF    IIIIII    LL
DDDDDDDD    EEEEEEEEEE  LL          FFFFFFFFFF    IIIIII    LL
DD      DD  EE          LL          FF              II      LL
DD      DD  EE          LL          FF              II      LL
DD      DD  EE          LL          FF              II      LL
DD      DD  EE          LL          FF              II      LL
DD      DD  EEEEEEEE    LL          FFFFFFFF        II      LL
DD      DD  EEEEEEEE    LL          FFFFFFFF        II      LL
DD      DD  EE          LL          FF              II      LL
DD      DD  EE          LL          FF              II      LL
DD      DD  EE          LL          FF              II      LL              ....
DD      DD  EE          LL          FF              II      LL              ....
DDDDDDDD    EEEEEEEEEE  LLLLLLLLLL  FF          IIIIII    LLLLLLLLLL      ....
DDDDDDDD    EEEEEEEEEE  LLLLLLLLLL  FF          IIIIII    LLLLLLLLLL      ....

LL              IIIIII      SSSSSSSS
LL              IIIIII      SSSSSSSS
LL                II      SS
LL                II      SS
LL                II      SS
LL                II      SS
LL                II        SSSSSS
LL                II        SSSSSS
LL                II              SS
LL                II              SS
LL                II              SS
LL                II              SS
LLLLLLLLLL      IIIIII    SSSSSSSS
LLLLLLLLLL      IIIIII    SSSSSSSS
```

DIRA
V04

```
;  1     0001  0 MODULE DELFIL (
;  2     0002  0                 LANGUAGE (BLISS32),
;  3     0003  0                 IDENT = 'V04-000'
;  4     0004  0                 ) =
;  5     0005  1 BEGIN
;  6     0006  1
;  7     0007  1 !
;  8     0008  1 !*****************************************************************************
;  9     0009  1 !*                                                                           *
; 10     0010  1 !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                                 *
; 11     0011  1 !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.                  *
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; 17     0017  1 !*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY  *
; 18     0018  1 !*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY  *
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; 21     0021  1 !*  THE INFORMATION IN THIS SOFTWARE IS  SUBJECT TO CHANGE WITHOUT NOTICE  *
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; 24     0024  1 !*                                                                         *
; 25     0025  1 !*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE  OR  RELIABILITY OF ITS  *
; 26     0026  1 !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.                 *
; 27     0027  1 !*                                                                         *
; 28     0028  1 !*                                                                         *
; 29     0029  1 !*****************************************************************************
; 30     0030  1
; 31     0031  1 !++
; 32     0032  1 !
; 33     0033  1 ! FACILITY:  F11ACP Structure Level 1
; 34     0034  1 !
; 35     0035  1 ! ABSTRACT:
; 36     0036  1 !
; 37     0037  1 !       This module deletes a file, returning its blocks to the storage map
; 38     0038  1 !       and releasing the file header.
; 39     0039  1 !
; 40     0040  1 ! ENVIRONMENT:
; 41     0041  1 !
; 42     0042  1 !       STARLET operating system, including privileged system services
; 43     0043  1 !       and internal exec routines.
; 44     0044  1 !
; 45     0045  1 !--
; 46     0046  1 !
; 47     0047  1 !
; 48     0048  1 ! AUTHOR:  Andrew C. Goldstein,  CREATION DATE:  4-Apr-1977  15:50
; 49     0049  1 !
; 50     0050  1 ! MODIFIED BY:
; 51     0051  1 !
; 52     0052  1 !       A0101   ACG26369        Andrew C. Goldstein,    28-Dec-1979  15:38
; 53     0053  1 !               Fix multi-header file interlock bug
; 54     0054  1 !
; 55     0055  1 !       A0100   ACG00001        Andrew C. Goldstein,  10-Oct-1978  20:02
; 56     0056  1 !       Previous revision history moved to F11A.REV
; 57     0057  1 !--
```

```
;    58          0058  1
;    59          0059  1
;    60          0060  1 LIBRARY 'SYS$LIBRARY:LIB.L32';
;    61          0061  1 REQUIRE 'SRC$:FCPDEF.B32';
;    62          0376  1
;    63          0377  1
;    64          0378  1 FORWARD ROUTINE
;    65          0379  1         DELETE_FILE     : NOVALUE,      ! complete file deletion
;    66          0380  1         DELETE_FID      : NOVALUE;      ! just release file header
```

```
;    68          0381  1 GLOBAL ROUTINE DELETE_FILE (FIB, FILEHEADER) : NOVALUE =
;    69          0382  1
;    70          0383  1 !++
;    71          0384  1 !
;    72          0385  1 ! FUNCTIONAL DESCRIPTION:
;    73          0386  1 !
;    74          0387  1 !       This routine deletes a file by releasing its blocks to the storage
;    75          0388  1 !       bitmap and then releasing the header.
;    76          0389  1 !
;    77          0390  1 ! CALLING SEQUENCE:
;    78          0391  1 !       DELETE_FILE (ARG1, ARG2)
;    79          0392  1 !
;    80          0393  1 ! INPUT PARAMETERS:
;    81          0394  1 !       ARG1: FIB of operation
;    82          0395  1 !       ARG2: address of file header buffer
;    83          0396  1 !
;    84          0397  1 ! IMPLICIT INPUTS:
;    85          0398  1 !       NONE
;    86          0399  1 !
;    87          0400  1 ! OUTPUT PARAMETERS:
;    88          0401  1 !       NONE
;    89          0402  1 !
;    90          0403  1 ! IMPLICIT OUTPUTS:
;    91          0404  1 !       NONE
;    92          0405  1 !
;    93          0406  1 ! ROUTINE VALUE:
;    94          0407  1 !       NONE
;    95          0408  1 !
;    96          0409  1 ! SIDE EFFECTS:
;    97          0410  1 !       File deleted, storage map and index file bitmap modified, VCB modified
;    98          0411  1 !
;    99          0412  1 !--
;   100          0413  1
;   101          0414  2 BEGIN
;   102          0415  2
;   103          0416  2 MAP
;   104          0417  2         FIB             : REF BBLOCK,   ! address of user FIB
;   105          0418  2         FILEHEADER      : REF BBLOCK;   ! address of file header
;   106          0419  2
;   107          0420  2 LOCAL
;   108          0421  2         HEADER          : REF BBLOCK,   ! local address of file header
;   109          0422  2         FCB             : REF BBLOCK,   ! FCB of header in process
;   110          0423  2         FILE_NUMBER,                    ! file number of header being deleted
;   111          0424  2         MAP_AREA        : REF BBLOCK,   ! address of file header map area
;   112          0425  2         EXT_FID         : BBLOCK [FID$C_LENGTH], ! extension file ID
;   113          0426  2         EX_SEGNUM;                      ! header extension segment number
;   114          0427  2
;   115          0428  2 EXTERNAL
;   116          0429  2         CLEANUP_FLAGS   : BITVECTOR,    ! cleanup action flags
;   117          0430  2         FILE_HEADER     : REF BBLOCK;   ! global file header address
;   118          0431  2
;   119          0432  2 EXTERNAL ROUTINE
;   120          0433  2         SEARCH_FCB,                     ! search FCB list for FCB
;   121          0434  2         MARK_DIRTY,                     ! mark buffer for write-back
;   122          0435  2         MARKDEL_FCB,                    ! mark FCB for deletion
;   123          0436  2         CHECKSUM,                       ! compute file header checksum
;   124          0437  2         FLUSH_FID,                      ! flush file from buffer pool
```

```
;  125     0438  2          WRITE_BLOCK,                    ! write block to disk
;  126     0439  2          INVALIDATE,                     ! invalidate block buffer
;  127     0440  2          TRUNCATE_HEADER,                ! truncate file header
;  128     0441  2          NEXT_HEADER;                    ! read next file extension header
;  129     0442  2
;  130     0443  2
;  131     0444  2      ! If the file looks like a directory file flush it from the buffer pool
;  132     0445  2      ! to avoid retaining stale directory data.
;  133     0446  2      !
;  134     0447  2
;  135     0448  2
;  136     0449  2      HEADER = .FILEHEADER;
;  137     0450  2      IF .BBLOCK [HEADER[FH1$W_RECATTR], FAT$B_RTYPE] EQL FAT$C_FIXED
;  138     0451  2      AND .BBLOCK [HEADER[FH1$W_RECATTR], FAT$W_RSIZE] EQL NMBSC_DIRENTRY
;  139     0452  2      THEN FLUSH_FID (HEADER[FH1$W_FID]);
;  140     0453  2
;  141     0454  2      ! Loop for all headers, releasing the blocks mapped and the headers.
;  142     0455  2      ! If this is an extension header, search the FCB list for the off chance
;  143     0456  2      ! that this header is open as a file. If so, mark it for delete and get out.
;  144     0457  2      ! First write out the deleted file header. Thus, if the system bombs during
;  145     0458  2      ! the delete, we will not have a valid header on the disk mapping blocks
;  146     0459  2      ! that may have been returned to the storage map.
;  147     0460  2      !
;  148     0461  2
;  149     0462  2      WHILE 1 DO
;  150     0463  3          BEGIN
;  151     0464  3          MAP_AREA = .HEADER + .HEADER[FH1$B_MPOFFSET]*2;
;  152     0465  3          IF .MAP_AREA[FM1$B_EX_SEGNUM] NEQ 0
;  153     0466  3          THEN
;  154     0467  4              BEGIN
;  155     0468  4              FCB = SEARCH_FCB (HEADER[FH1$W_FID]);
;  156     0469  4              IF .FCB NEQ 0
;  157     0470  4              THEN
;  158     0471  5                  BEGIN
;  159     0472  5                  HEADER[FH1$V_MARKDEL] = 1;
;  160     0473  5                  CHECKSUM (.HEADER);
;  161     0474  5                  MARK_DIRTY (.HEADER);
;  162     0475  5                  KERNEL_CALL (MARKDEL_FCB, .FCB);
;  163     0476  5                  RETURN;
;  164     0477  4                  END;
;  165     0478  3              END;
;  166     0479  3
;  167     0480  3          FILE_NUMBER = .HEADER[FH1$W_FID_NUM];
;  168     0481  3          HEADER[FH1$W_FID_NUM] = 0;          ! deleted header has zero file number
;  169     0482  3          HEADER[FH1$W_CHECKSUM] = 0;         ! and zero checksum
;  170     0483  3          FILE_HEADER = 0;
;  171     0484  3          WRITE_BLOCK (.HEADER);
;  172     0485  3          INVALIDATE (.HEADER);
;  173     0486  3
;  174     0487  3      ! Now return the blocks mapped by the header to the storage map.
;  175     0488  3      ! Then extract the extension header data.
;  176     0489  3      !
;  177     0490  3
;  178     0491  3          TRUNCATE_HEADER (.FIB, .HEADER, DEALLOC_BLOCKS);
;  179     0492  3
;  180     0493  3          EX_SEGNUM = .MAP_AREA[FM1$B_EX_SEGNUM] + 1;
;  181     0494  3          EXT_FID[FID$W_NUM] = .MAP_AREA[FM1$W_EX_FILNUM];
```

```
;  182          0495  3      EXT_FID[FID$W_SEQ] = .MAP_AREA[FM1$W_EX_FILSEQ];
;  183          0496  3      EXT_FID[FID$W_RVN] = 0;
;  184          0497  3
;  185          0498  3  ! Now free the header in the index file bitmap. Then chain to the next header,
;  186          0499  3  ! if any, and repeat.
;  187          0500  3  !
;  188          0501  3
;  189          0502  3      DELETE_FID (.FILE_NUMBER);
;  190          0503  3
;  191          0504  3      IF .EXT_FID[FID$W_NUM] EQL 0 THEN EXITLOOP;
;  192          0505  3      HEADER = NEXT_HEADER (0, 0, EXT_FID, .EX_SEGNUM);
;  193          0506  2      END;
;  194          0507  2
;  195          0508  1  END;                                   ! end of routine DELETE_FILE
```

```
                                                .TITLE  DELFIL
                                                .IDENT  \V04-000\

                                                .EXTRN  CLEANUP_FLAGS, FILE_HEADER
                                                .EXTRN  SEARCH_FCB, MARK_DIRTY
                                                .EXTRN  MARKDEL_FCB, CHECKSUM
                                                .EXTRN  FLUSH_FID, WRITE_BLOCK
                                                .EXTRN  INVALIDATE, TRUNCATE_HEADER
                                                .EXTRN  NEXT_HEADER, SYS$CMKRNL

                                                .PSECT  $CODE$,NOWRT,2

                                  007C 00000    .ENTRY  DELETE_FILE, Save R2,R3,R4,R5,R6        ; 0381
                              5E    08   C2 00002     SUBL2   #8, SP
                              52    08   AC D0 00005     MOVL    FILEHEADER, HEADER              ; 0449
                              50    0E   A2 9E 00009     MOVAB   14(HEADER), R0                  ; 0450
                              01         60 91 0000D     CMPB    (R0), #1
                                         0E 12 00010     BNEQ    1$
                              10    02   A0 B1 00012     CMPW    2(R0), #16                      ; 0451
                                         08 12 00016     BNEQ    1$
                                    02   A2 9F 00018     PUSHAB  2(HEADER)                       ; 0452
                        0000G CF         01 FB 0001B     CALLS   #1, FLUSH_FID
                              50    01   A2 9A 00020 1$:  MOVZBL  1(HEADER), R0                  ; 0464
                              53       6240 3E 00024     MOVAW   (HEADER)[R0], MAP_AREA
                                         63 95 00028     TSTB    (MAP_AREA)                      ; 0465
                                         32 13 0002A     BEQL    2$
                                    02   A2 9F 0002C     PUSHAB  2(HEADER)                       ; 0468
                        0000G CF         01 FB 0002F     CALLS   #1, SEARCH_FCB
                              56         50 D0 00034     MOVL    R0, FCB
                                         25 13 00037     BEQL    2$                              ; 0469
                          0D  A2    80   8F 88 00039     BISB2   #128, 13(HEADER)                ; 0472
                                         52 DD 0003E     PUSHL   HEADER                          ; 0473
                        0000G CF         01 FB 00040     CALLS   #1, CHECKSUM
                                         52 DD 00045     PUSHL   HEADER                          ; 0474
                        0000G CF         01 FB 00047     CALLS   #1, MARK_DIRTY
                                         56 DD 0004C     PUSHL   FCB                             ; 0475
                                         01 DD 0004E     PUSHL   #1
                                         5E DD 00050     PUSHL   SP
                                0000G    CF 9F 00052     PUSHAB  MARKDEL_FCB
                    00000000G   9F       04 FB 00056     CALLS   #4, @#SYS$CMKRNL
                                         04 0005D     RET                                     ; 0471
```

```
                        55      02    A2  3C 0005E 2$:     MOVZWL  2(HEADER), FILE_NUMBER                  ; 0480
                                02    A2  B4 00062          CLRW    2(HEADER)                               ; 0481
                              01FE    C2  B4 00065          CLRW    510(HEADER)                             ; 0482
                             0000G    CF  D4 00069          CLRL    FILE_HEADER                             ; 0483
                                      52  DD 0006D          PUSHL   HEADER                                  ; 0484
                    0000G     CF        01  FB 0006F          CALLS   #1, WRITE_BLOCK                         ;
                                      52  DD 00074          PUSHL   HEADER                                  ; 0485
                    0000G     CF        01  FB 00076          CALLS   #1, INVALIDATE                          ;
                                      01  DD 0007B          PUSHL   #1                                      ; 0491
                                      52  DD 0007D          PUSHL   HEADER                                  ;
                                04    AC  DD 0007F          PUSHL   FIB                                     ;
                    0000G     CF        03  FB 00082          CALLS   #3, TRUNCATE_HEADER                     ;
                              54        63  9A 00087          MOVZBL  (MAP_AREA), EX_SEGNUM                   ; 0493
                                      54  D6 0008A          INCL    EX_SEGNUM                               ;
                        6E      02    A3  D0 0008C          MOVL    2(MAP_AREA), EXT_FID                    ; 0494
                                04    AE  B4 00090          CLRW    EXT_FID+4                               ; 0496
                                      55  DD 00093          PUSHL   FILE_NUMBER                             ; 0502
                    0000V     CF        01  FB 00095          CALLS   #1, DELETE_FID                          ;
                                      6E  B5 0009A          TSTW    EXT_FID                                 ; 0504
                                      12  13 0009C          BEQL    3$                                      ;
                                      54  DD 0009E          PUSHL   EX_SEGNUM                               ; 0505
                                04    AE  9F 000A0          PUSHAB  EXT_FID                                 ;
                                      7E  7C 000A3          CLRQ    -(SP)                                   ;
                    0000G     CF        04  FB 000A5          CALLS   #4, NEXT_HEADER                         ;
                              52        50  D0 000AA          MOVL    R0, HEADER                              ;
                                    FF70  31  000AD          BRW     1$                                      ; 0462
                                          04  000B0 3$:      RET                                             ; 0508

; Routine Size:  177 bytes,    Routine Base:  $CODE$ + 0000
```

```
;  197     0509  1 GLOBAL ROUTINE DELETE_FID (FILENUM) : NOVALUE =
;  198     0510  1
;  199     0511  1 !++
;  200     0512  1 !
;  201     0513  1 ! FUNCTIONAL DESCRIPTION:
;  202     0514  1 !
;  203     0515  1 !       This routine marks the indicated file header free in the index
;  204     0516  1 !       file bitmap.
;  205     0517  1 !
;  206     0518  1 ! CALLING SEQUENCE:
;  207     0519  1 !       DELETE_HEADER (ARG1)
;  208     0520  1 !
;  209     0521  1 ! INPUT PARAMETERS:
;  210     0522  1 !       ARG1: file number of header
;  211     0523  1 !
;  212     0524  1 ! IMPLICIT INPUTS:
;  213     0525  1 !       CURRENT_VCB: VCB of volume
;  214     0526  1 !
;  215     0527  1 ! OUTPUT PARAMETERS:
;  216     0528  1 !       NONE
;  217     0529  1 !
;  218     0530  1 ! IMPLICIT OUTPUTS:
;  219     0531  1 !       NONE
;  220     0532  1 !
;  221     0533  1 ! ROUTINE VALUE:
;  222     0534  1 !       NONE
;  223     0535  1 !
;  224     0536  1 ! SIDE EFFECTS:
;  225     0537  1 !       Header deleted - index file bitmap & VCB altered
;  226     0538  1 !
;  227     0539  1 !--
;  228     0540  1
;  229     0541  2 BEGIN
;  230     0542  2
;  231     0543  2 LOCAL
;  232     0544  2         FILE_NUMBER,                    ! file number - 1 of header
;  233     0545  2         VBN,                            ! relative block in bitmap
;  234     0546  2         BITPOS,                         ! bit number in bitmap
;  235     0547  2         BUFFER          : REF BITVECTOR; ! bitmap buffer
;  236     0548  2
;  237     0549  2 EXTERNAL
;  238     0550  2         CURRENT_VCB     : REF BBLOCK;   ! VCB of operation
;  239     0551  2
;  240     0552  2 EXTERNAL ROUTINE
;  241     0553  2         READ_BLOCK,                     ! read a block from the disk
;  242     0554  2         WRITE_BLOCK,                    ! write it back
;  243     0555  2         UPDATE_IBVBN;                   ! update index file VBN in VCB
;  244     0556  2
;  245     0557  2
;  246     0558  2 ! Deleting a file header consists of simply reading in the appropriate block
;  247     0559  2 ! of the index file bitmap, zeroing the bit representing that file number,
;  248     0560  2 ! and writing the block back out.
;  249     0561  2 !
;  250     0562  2
;  251     0563  2 FILE_NUMBER = .FILENUM - 1;
;  252     0564  2 VBN = .FILE_NUMBER<12,20>;
;  253     0565  2 BITPOS = .FILE_NUMBER<0,12>;
```

```
;  254          0566  2
;  255          0567  2 IF .VBN GEQU .CURRENT_VCB[VCB$B_IBMAPSIZE]
;  256          0568  2 THEN BUG_CHECK (BADFID, FATAL, 'ACP file number out of range for this volume');
;  257          0569  2
;  258          0570  2 BUFFER = READ_BLOCK (.VBN + .CURRENT_VCB[VCB$L_IBMAPLBN], 1, INDEX_TYPE);
;  259          0571  2 BUFFER[.BITPOS] = 0;
;  260          0572  2 WRITE_BLOCK (.BUFFER);
;  261          0573  2
;  262          0574  2 ! If the bitmap block just written precedes the current start point for
;  263          0575  2 ! the bitmap scan, update the start point.
;  264          0576  2 !
;  265          0577  2
;  266          0578  2 IF .VBN LSSU .CURRENT_VCB[VCB$B_IBMAPVBN]
;  267          0579  2 THEN KERNEL_CALL (UPDATE_IBVBN, .VBN);
;  268          0580  2
;  269          0581  1 END;                                    ! end of routine DELETE_HEADER


                                                        .EXTRN  CURRENT_VCB, READ_BLOCK
                                                        .EXTRN  UPDATE_IBVBN, BUG$_BADFID

                                                 001C 00000     .ENTRY  DELETE_FID, Save R2,R3,R4               ; 0509
                                        54    0000G  CF  9E 00002     MOVAB   CURRENT_VCB, R4                         ;
                                  50    04     AC     01  C3 00007     SUBL3   #1, FILENUM, FILE_NUMBER                ; 0563
                              52  50          14     0C  EF 0000C     EXTZV   #12, #20, FILE_NUMBER, VBN               ; 0564
                              53  50          0C     00  EF 00011     EXTZV   #0, #12, FILE_NUMBER, BITPOS             ; 0565
                                  50          50     64  D0 00016     MOVL    CURRENT_VCB, R0                         ; 0567
                              52  38    A0          08  ED 00019     CMPZV   #0, #8, 56(R0), VBN                     ;
                                                     04  1A 0001F     BGTRU   1$                                      ;
                                                       FEFF 00021     BUGW                                            ; 0568
                                                      0000* 00023     .WORD   <BUG$_BADFID!4>                         ;
                                                 03   DD 00025 1$:    PUSHL   #3                                      ; 0570
                                                 01   DD 00027     PUSHL   #1                                      ;
                                        50           64   D0 00029     MOVL    CURRENT_VCB, R0                     ;
                                                 30 B042   9F 0002C     PUSHAB  @48(R0)[VBN]                        ;
                                   0000G  CF           03   FB 00030     CALLS   #3, READ_BLOCK                      ;
                                    00            60   53   E5 00035     BBCC    BITPOS, (BUFFER), 2$                ; 0571
                                                 50   DD 00039 2$:    PUSHL   BUFFER                              ; 0572
                                   0000G  CF           01   FB 0003B     CALLS   #1, WRITE_BLOCK                     ;
                                        50           64   D0 00040     MOVL    CURRENT_VCB, R0                     ; 0578
                              52  3A    A0          08   ED 00043     CMPZV   #0, #8, 58(R0), VBN                 ;
                                                 11   1B 00049     BLEQU   3$                                      ;
                                                 52   DD 0004B     PUSHL   VBN                                     ; 0579
                                                 01   DD 0004D     PUSHL   #1                                      ;
                                                 5E   DD 0004F     PUSHL   SP                                      ;
                                              0000G  CF   9F 00051     PUSHAB  UPDATE_IBVBN                        ;
                                 00000000G   9F           04   FB 00055     CALLS   #4, @#SYS$CMKRNL                    ;
                                                          04 0005C 3$:     RET                                     ; 0581

; Routine Size:  93 bytes,    Routine Base:  $CODE$ + 00B1

;  270          0582  1
;  271          0583  1 END
;  272          0584  0 ELUDOM
```

```
;                                   PSECT SUMMARY
;
;       Name                    Bytes                           Attributes
;
;  $CODE$                         270  NOVEC,NOWRT,  RD ,  EXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
;
;
;                                 Library Statistics
;
;                                          --------- Symbols ---------      Pages       Processing
;       File                               Total     Loaded   Percent      Mapped      Time
;
;  _$255$DUA28:[SYSLIB]LIB.L32;1           18619         21         0        1000        00:02.0
;
;
;
;                                   COMMAND QUALIFIERS
;
;       BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:DELFIL/OBJ=OBJ$:DELFIL MSRC$:DELFIL/UPDATE=(ENH$:DELFIL)
;
; Size:         270 code + 0 data bytes
; Run Time:         00:09.6
; Elapsed Time:     00:25.7
; Lines/CPU Min:     3642
; Lexemes/CPU-Min: 13677
; Memory Used:  113 pages
; Compilation Complete
```

EXTFCB.LIS

DELFIL.LIS

DIRGET.LIS

EXTIDX.LIS

IODONE.LIS

LOCKDN.LIS

ENTER.LIS

GETREQ.LIS

GETTIM.LIS

DISPAT.LIS

INIFCP.LIS

DIRFCB.LIS

EXTHDR.LIS

DIRSCN.LIS

LOGDEL.LIS

LOCKDB.LIS

FIND.LIS

GETFIB.LIS

DIRACC.LIS

INIFCB.LIS

EXTDIR.LIS

EXTEND.LIS