

EEEEEEEEEEEEEEEE	XXX	XXX	CCCCCCCCCCCC	HHH	HHH	NNN	NNN	GGGGGGGGGG
EEEEEEEEEEEEEEEE	XXX	XXX	CCCCCCCCCCCC	HHH	HHH	NNN	NNN	GGGGGGGGGG
EEEEEEEEEEEEEEEE	XXX	XXX	CCCCCCCCCCCC	HHH	HHH	NNN	NNN	GGGGGGGGGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEE	XXX	XXX	CCC	HHH	HHH	NNN	NNN	GGG
EEEEEEEEEEEEEEEE	XXX	XXX	CCCCCCCCCCCC	HHH	HHH	NNN	NNN	GGGGGGGG
EEEEEEEEEEEEEEEE	XXX	XXX	CCCCCCCCCCCC	HHH	HHH	NNN	NNN	GGGGGGGG
EEEEEEEEEEEEEEEE	XXX	XXX	CCCCCCCCCCCC	HHH	HHH	NNN	NNN	GGGGGGGG

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EEEEEEEEEE XX XX CCCCCCCC RRRRRRRR TTTTTTTTTT AAAAAA CCCCCCCC PPPPPPPP
EEEEEEEEEE XX XX CCCCCCCC RRRRRRRR TTTTTTTTTT AAAAAA CCCCCCCC PPPPPPPP
EE XX XX CC CCCCCCCC RRRRRRRR RR RR TTTTTTTTTT AA AA CC CCCCCCCC PP PP PP
EE XX XX CC CCCCCCCC RRRRRRRR RR RR TTTTTTTTTT AA AA CC CCCCCCCC PP PP PP
EE XX XX CC CCCCCCCC RRRRRRRR RR RR TTTTTTTTTT AA AA CC CCCCCCCC PP PP PP
EE XX XX CC CCCCCCCC RRRRRRRR RR RR TTTTTTTTTT AA AA CC CCCCCCCC PP PP PP
EEEEEEEEEE XX XX CCCCCCCC RRRRRRRR RRRRRRRR TTTTTTTTTT AA AA CC CCCCCCCC PPPPPPPP
EEEEEEEEEE XX XX CCCCCCCC RRRRRRRR RRRRRRRR TTTTTTTTTT AA AA CC CCCCCCCC PPPPPPPP
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LL IIIIIII SSSSSSSS
LL IIIIIII SSSSSSSS
LL II SS
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LLLLLLLLLL IIIIIII SSSSSSSS
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```

```

1 0001 0 MODULE  exch$rtacp                %TITLE 'RT11 directory routines'
2 0002 0
3 0003 0          IDENT = 'V04-000'
4 0004 0          ADDRESSING_MODE (EXTERNAL=LONG_RELATIVE, NONEXTERNAL=WORD_RELATIVE)
5 0005 0          ) =
6 0006 1 BEGIN
7 0007 1
8 0008 1 *****
9 0009 1 *
10 0010 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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21 0021 1 *  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
22 0022 1 *  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
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25 0025 1 *  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
26 0026 1 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1 FACILITY:    EXCHANGE - Foreign volume interchange facility
33 0033 1
34 0034 1 ABSTRACT:    RT-11 directory manipulation routines
35 0035 1
36 0036 1 ENVIRONMENT:  VAX/VMS User mode
37 0037 1
38 0038 1 AUTHOR:      CW Hobbs          CREATION DATE: 29-Nov-1982
39 0039 1
40 0040 1 MODIFIED BY:
41 0041 1
42 0042 1          V03-002 CWH3002      CW Hobbs          12-Apr-1984
43 0043 1          If the directory shows a device larger than the actual
44 0044 1          device, then print a warning and write lock the volume.
45 0045 1
46 0046 1
47 0047 1 --
48 0048 1
49 0049 1 Include files:
50 0050 1
51 0051 1 MACRO $module_name string = 'exch$rtacp' %;      ! The require file needs to know our module name
52 0052 1 REQUIRE 'SRC$:EXCREQ'                          ! Facility-wide require file
53 0053 1

```

```

: 55      0150 1 %SBTTL 'Module table of contents'
: 56      0151 1
: 57      0152 1 ! Module table of contents:
: 58      0153 1 !
: 59      0154 1 FORWARD ROUTINE
: 60      0155 1     exch$rtacp_check_position : NOVALUE, ! Find directory entry if it has moved
: 61      0156 1     exch$rtacp_clean_directory : NOVALUE, ! Shuffle and/or split directories as needed
: 62      0157 1     exch$rtacp_consolidate, ! Compress directory structure
: 63      0158 1     exch$rtacp_find_empty_area, ! Find free space
: 64      0159 1     exch$rtacp_find_file, ! RT-11 directory search routine
: 65      0160 1     exch$rtacp_next_entry, ! Retrieve next entry from RT-11 directory
: 66      0161 1     exch$rtacp_verify_directory ! Verify directory structure and compute volume size
: 67      0162 1 ;
: 68      0163 1
: 69      0164 1 ! EXCHANGE facility routines
: 70      0165 1 !
: 71      0166 1 EXTERNAL ROUTINE
: 72      0167 1     exch$cmd_fetch_recfmt_implied : NOVALUE, ! Get or assume the value for /RECORD FORMAT
: 73      0168 1     exch$cmd_match_filename, ! Compare expanded file names for match
: 74      0169 1     exch$io_rt11_read, ! Read blocks from a random access device
: 75      0170 1     exch$io_rt11_write, ! Write blocks to a random access device
: 76      0171 1     exch$pdp_flush_write_buffer, ! Flush any records waiting in the write buffer
: 77      0172 1     exch$pdp_get, ! Get functions for small PDP record structure
: 78      0173 1     exch$pdp_put, ! Put functions for small PDP record structure
: 79      0174 1     exch$rt11_dirseg_flush, ! Write out directory segments
: 80      0175 1     exch$rt11_dirseg_get, ! Return pointer to specific directory segment
: 81      0176 1     exch$rt11_dirseg_get_nochk : jsb_r1r2, ! Return pointer to directory segment without checking
: 82      0177 1     exch$rt11_dirseg_put, ! Write a specific directory segment
: 83      0178 1     exch$rt11_expand_filename, ! Convert directory entry to ASCII filename
: 84      0179 1     exch$util_fao_buffer, ! Do an FAO conversion
: 85      0180 1     exch$util_radix50_from_ascii, ! Convert characters to Radix-50 from Ascii
: 86      0181 1     exch$util_radix50_to_ascii, ! Convert characters from Radix-50 to Ascii
: 87      0182 1     exch$util_rt11ctx_allocate, ! Get an RT-11 context block
: 88      0183 1     exch$util_rt11ctx_release : NOVALUE, ! Give it back
: 89      0184 1     exch$util_vm_allocate, ! Get some virtual memory
: 90      0185 1     exch$util_vm_allocate_zeroed, ! Get some virtual memory, initialized to zero
: 91      0186 1     exch$util_vm_release ! Return some virtual memory
: 92      0187 1 ;
: 93      0188 1
: 94      0189 1 ! Equated symbols:
: 95      0190 1 !
: 96      0191 1 ! LITERAL
: 97      0192 1 ! ;
: 98      0193 1 !
: 99      0194 1 ! Bound declarations:
: 100     0195 1 !
: 101     0196 1 ! BIND
: 102     0197 1 ! ;

```

```
104 0198 1 GLOBAL ROUTINE exch$rtacp_check_position (ctx : $ref_bblock) : NOVALUE = %SBTTL 'exch$rtacp_check_pos
105 0199 2 BEGIN
106 0200 2 ++
107 0201 2
108 0202 2 FUNCTIONAL DESCRIPTION:
109 0203 2
110 0204 2 Check that the directory entry described in the context block is at the correct position. Several e
111 0205 2 might have caused the directory to be rearranged, such as the creation of a file since the context w
112 0206 2 found. If the entry has moved, find it and set the pointers to the new position.
113 0207 2
114 0208 2 INPUT/OUTPUT:
115 0209 2
116 0210 2 ctx - pointer to block describing the directory context
117 0211 2
118 0212 2 IMPLICIT INPUTS:
119 0213 2
120 0214 2 none
121 0215 2
122 0216 2 IMPLICIT OUTPUTS:
123 0217 2
124 0218 2 none
125 0219 2
126 0220 2 ROUTINE VALUE:
127 0221 2
128 0222 2 none
129 0223 2
130 0224 2 SIDE EFFECTS:
131 0225 2
132 0226 2 none
133 0227 2 --
134 0228 2
135 0229 2 $dbgtrc_prefix ('exch$rtacp_check_position> ');
136 0230 2
137 0231 2 LOCAL
138 0232 2 seg : $ref_bblock, ! a pointer to the current directory segment
139 0233 2 ctx2 : $ref_bblock, ! a pointer to a second context in case we need to scan
140 0234 2 flags
141 0235 2 ;
142 0236 2
143 0237 2 BIND
144 0238 2 volb = ctx [rt11ctx$a_assoc_volb] : $ref_bblock
145 0239 2 ;
146 0240 2
147 0241 2 $block_check (2, .ctx, rt11ctx, 443);
148 0242 2 $block_check (2, .volb, volb, 445);
149 0243 2 $logic_check (5, (exch$rtacp_verify_directory (.volb)), 182);
150 0244 2
151 0245 2
152 0246 2 ! We need to check to make sure that the number of segments has not been lowered. If so, our entry address
153 0247 2 ! be sitting in the hyperspace beyond the segments in use. Hence, grab a pointer to the root segment.
154 0248 2
155 0249 2 seg = exch$rt11_dirseg_get_nochk (.volb, 1);
156 0250 2 $logic_check (2, (.seg-NEQ 0), 147);
```

```
158 0251 2 ! Check to see if the entry position info is correct, if so we can simply return
159 0252 2
160 0253 2 IF .ctx [rt11ctx$l_seg_number] LEQU .seg [rt11hdr$w_high_seg]
161 0254 2 AND
162 0255 2 CH$EQL (rt11ctx$s_entry, ctx [rt11ctx$t_entry], rt11ctx$s_entry, .ctx [rt11ctx$a_ent_address])
163 0256 2 THEN
164 0257 2 RETURN;
165 0258 2
166 0259 2 $trace_print_lit ('looking for new position');
167 0260 2
168 0261 2 ! Get a context block for the search
169 0262 2
170 0263 2 ctx2 = exch$util_rt11ctx_allocate (.volb, 0);
171 0264 2
172 0265 2 ! Loop through all the segments in the directory looking for this file entry
173 0266 2
174 0267 2 flags = rtnxt$m_permanent OR rtnxt$m_empty OR rtnxt$m_tentative OR rtnxt$m_skip_check OR rtnxt$m_skip_expand
175 0268 2 WHILE exch$rtacp_next_entry (.ctx2, :flags) NEQ 0
176 0269 2 DO
177 0270 3 BEGIN
178 0271 3
179 0272 3 IF CH$EQL (rt11ctx$s_entry, ctx [rt11ctx$t_entry], rt11ctx$s_entry, ctx2 [rt11ctx$t_entry])
180 0273 3 THEN
181 0274 4 BEGIN
182 0275 4
183 0276 4 $trace_print_fao ('Relocated "!AF"', .ctx [rt11ctx$l_exp_fullname_len], ctx [rt11ctx$t_exp_fullname])
184 0277 4
185 0278 4 ! If the file has moved we are in deep trouble
186 0279 4
187 0280 4 $logic_check (3, (.ctx [rt11ctx$l_start_block] EQL .ctx2 [rt11ctx$l_start_block]), 120);
188 0281 4
189 0282 4 ! Put the new position info into the context block
190 0283 4
191 0284 4 ctx [rt11ctx$l_seg_number] = .ctx2 [rt11ctx$l_seg_number];
192 0285 4 ctx [rt11ctx$a_seg_address] = .ctx2 [rt11ctx$a_seg_address];
193 0286 4 ctx [rt11ctx$a_ent_address] = .ctx2 [rt11ctx$a_ent_address];
194 0287 4
195 0288 4 ! Give the extra context back
196 0289 4
197 0290 4 exch$util_rt11ctx_release (.ctx2);
198 0291 4
199 0292 4 RETURN;
200 0293 3 END;
201 0294 3
202 0295 2 END;
203 0296 2
204 0297 2 $logic_check (0, (false), 121); ! We should have found it
205 0298 2
206 0299 2 RETURN;
207 0300 1 END;
```

```
.TITLE EXCH$RTACP RT11 directory routines
.IDENT \V04-000\

.EXTRN EXCH$CMD_FETCH_RECfmt IMPLIED
.EXTRN EXCH$CMD_MATCH_FILENAME
```

```

.EXTRN EXCH$IO_RT11_READ
.EXTRN EXCH$IO_RT11_WRITE
.EXTRN EXCH$PDP_FLUSH_WRITE_BUFFER
.EXTRN EXCH$PDP_GET, EXCH$PDP_PUT
.EXTRN EXCH$RT11_DIRSEG_FLUSH
.EXTRN EXCH$RT11_DIRSEG_GET
.EXTRN EXCH$RT11_DIRSEG_GET_NOCHK
.EXTRN EXCH$RT11_DIRSEG_PUT
.EXTRN EXCH$RT11_EXPAND_FILENAME
.EXTRN EXCH$UTIL_FAO_BUFFER
.EXTRN EXCH$UTIL_RADIX50_FROM_ASCII
.EXTRN EXCH$UTIL_RADIX50_TO_ASCII
.EXTRN EXCH$UTIL_RT11CTX_ALLOCATE
.EXTRN EXCH$UTIL_RT11CTX_RELEASE
.EXTRN EXCH$UTIL_VM_ALLOCATE
.EXTRN EXCH$UTIL_VM_ALLOCATE_ZEROED
.EXTRN EXCH$UTIL_VM_RELEASE
.EXTRN EXCH$UTIL_BLOCK_CHECK
.EXTRN EXCH$_BADLOGIC

```

.PSECT EXCH\$RTACP_CODE, NOWRT, 2

```

.ENTRY EXCH$RTACP_CHECK_POSITION, Save R2,R3,R4,- : 0198
R5,R6,R7,R8,R9
MOVAB EXCH$UTIL_BLOCK_CHECK, R9
MOVAB LIB$STOP, R8
MOVL #EXCH$_BADLOGIC, R7
MOVL CTX, R4 : 0238
MOVL #8519924, R2 : 0241
MOVZWL #443, R1
MOVL R4, R0
JSB EXCH$UTIL_BLOCK_CHECK
MOVL #68878579, R2 : 0242
MOVZWL #445, R1
MOVL 20(R4), R0
JSB EXCH$UTIL_BLOCK_CHECK
MOVL #1, R2 : 0249
MOVL 20(R4), R1
JSB EXCH$RT11_DIRSEG_GET_NOCHK
MOVL R0, SEG
BNEQ 1$ : 0250
MOVZBL #147, -(SP)
PUSHL #1
PUSHL R7
CALLS #3, LIB$STOP
CMPZV #0, #16, 4(SEG), 118(R4) : 0253
BLSSU 2$
CMPC3 #14, 56(R4), @126(R4) : 0255
BEQL 5$
CLRL -(SP) : 0263
PUSHL 20(R4)
CALLS #2, EXCH$UTIL_RT11CTX_ALLOCATE
MOVL R0, CTX2
MOVL #55, FLAGS : 0267
MOVQ CTX2, -(SP) : 0268
CALLS #2, EXCH$RTACP_NEXT_ENTRY
TSTL R0

```

03FC 00000

```

59 00000000G EF 9E 00002
58 00000000G 00 9E 00009
57 00000000G 8F D0 00010
54 04 AC D0 00017
52 008200F4 8F D0 0001B
51 01BB 8F 3C 00022
50 54 D0 00027
69 16 0002A
52 041B00F3 8F D0 0002C
51 01BD 8F 3C 00033
50 14 A4 D0 00038
69 16 0003C
52 01 D0 0003E
51 14 A4 D0 00041
00000000G EF 16 00045
52 50 D0 0004B
7E 93 0B 12 0004E
01 DD 00054
57 DD 00056
68 03 FB 00058
76 A4 00 ED 0005B 1$:
10 08 1F 00062
7E B4 38 A4 0E 29 00064
45 13 0006A
14 7E D4 0006C 2$:
09000000G EF A4 DD 0006E
55 02 FB 00071
56 50 D0 00078
7E 37 D0 0007B
0000V CF 55 7D 0007E 3$:
02 FB 00081
50 D5 00086

```

```

76 A4 04 A2 10
7E B4 38 A4
09000000G
0000V

```

EXCH\$RTACP
V04-000

RT11 directory routines
exch\$rtacp_check_position (ctx)

D 4
16-Sep-1984 01:19:05
14-Sep-1984 12:29:08

VAX-11 Bliss-32 V4.0-742
[EXCHNG.SRC]EXCRTACP.B32;1

Page 6
(4)

38	A5	38	A4	1C	13	00088	BEQL	4\$:			
				0E	29	0008A	CMPC3	#14, 56(R4), 56(CTX2)	:	0272		
		76	A4	EC	12	00090	BNEQ	3\$:			
		7E	A4	76	A5	7D	00092	MOVQ	118(CTX2), 118(R4)	:	0284	
				7E	A5	D0	00097	MOVL	126(CTX2), 126(R4)	:	0286	
					55	DD	0009C	PUSHL	CTX2	:	0290	
00000000G			EF	01	FB	0009E	CALLS	#1, EXCH\$UTIL_RT11CTX_RELEASE	:			
					04	000A5	RET		:	0280		
		7E		79	8F	9A	000A6	4\$:	MOVZBL	#121, -(SP)	:	0297
					01	DD	000AA		PUSHL	#1	:	
					57	DD	000AC		PUSHL	R7	:	
		68			03	FB	000AE		CALLS	#3, LIB\$STOP	:	
					04	000B1	5\$:		RET		:	0300

; Routine Size: 178 bytes, Routine Base: EXCH\$RTACP_CODE + 0000


```

: 209 0301 1 GLOBAL ROUTINE exch$rtacp_clean_directory (volb : $ref_bblock, %SBTTL 'exch$rtacp_clean_directory (volb, en
: 210 0302 1 ent_cnt, ent_len) : NOVALUE =
: 211 0303 BEGIN
: 212 0304 ++
: 213 0305
: 214 0306 FUNCTIONAL DESCRIPTION:
: 215 0307
: 216 0308 This routine is used like the RT-11 segment split logic, i.e. it makes room for a directory entry.
: 217 0309 of a simple segment split, it may restructure the entire directory. It will add or remove segments
: 218 0310 the chain to produce a directory with approximately the same number of active entries in each segmen
: 219 0311
: 220 0312 This routine assumes that it has been called from exch$rtacp_consolidate. It assumes that every dir
: 221 0313 segment contains only valid directory entries and is terminated by an end-segment marker. It does n
: 222 0314 require that unnecessary entries (see exch$rtacp_consolidate) be removed.
: 223 0315
: 224 0316 INPUTS:
: 225 0317
: 226 0318 volb - pointer to volb which has been connected to the RT-11 device
: 227 0319 ent_cnt - number of entries in the directory
: 228 0320 ent_len - length of a single entry, including extra bytes
: 229 0321
: 230 0322 IMPLICIT INPUTS:
: 231 0323
: 232 0324 none
: 233 0325
: 234 0326 OUTPUTS:
: 235 0327
: 236 0328 none
: 237 0329
: 238 0330 IMPLICIT OUTPUTS:
: 239 0331
: 240 0332 none
: 241 0333
: 242 0334 ROUTINE VALUE:
: 243 0335
: 244 0336 none
: 245 0337
: 246 0338 SIDE EFFECTS:
: 247 0339
: 248 0340 all error conditions are fatal
: 249 0341 --
: 250 0342
: 251 0343 $dbgtrc_prefix ('exch$rtacp_clean_directory> ');
: 252 0344
: 253 0345 LOCAL
: 254 0346 seg : $ref_bblock, ! a pointer to the current directory segment
: 255 0347 cur : $ref_bblock, ! a pointer to the current directory entry
: 256 0348 dir2 : $ref_bblock, ! a pointer to an area where we will assemble a clean direct
: 257 0349 seg2 : $ref_bblock, ! a pointer to the current segment in the clean directory ar
: 258 0350 cur2 : $ref_bblock, ! a pointer to the current entry in the clean directory area
: 259 0351 ctx : $ref_bblock, ! a pointer a context block for looping through the dirty di
: 260 0352 ent2_cnt, ! count of entries in the current clean segment
: 261 0353 seg2_num, ! current segment number in the clean directory
: 262 0354 seg_cnt, ! number of segments for the cleaned directory
: 263 0355 ent_per_seg, ! goal for number of entries per segment
: 264 0356 max_ent_per_seg, ! max number of entries per segment
: 265 0357 flags ! local for our flags to exch$rtacp_next_entry

```

```
266 0358 2 ;
267 0359 2
268 0360 2 $debug_print_lit ('entry');
269 0361 2
270 0362 2 $block_check (2, .volb, volb, 533);
271 0363 2 $logic_check (4, (exch$rtacp_verify_directory (.volb)), 183);
272 0364 2
273 0365 2
274 0366 2 seg = exch$rt11_dirseg_get (.volb, 1); ! Get the pointer to the dirty root segment
275 0367 2 $logic_check (2, (.seg NEQ 0), 151);
276 0368 2
277 0369 2 ! Figure out the maximum number of file entries which can fit into a single segment
278 0370 2 !
279 0371 2 max_ent_per_seg = (rt11$k_dirseglen - ! Length of entire segment
280 0372 2 rt11hdr$k_length - ! less the length of the segment header
281 0373 2 2) ! less two bytes for the end-of-segment marker
282 0374 2 / .ent_len; ! Divided by the length of a single entry
283 0375 2
284 0376 2 $trace_print_fao ('desired entries !UL, max_ent_per_seg !UL', .ent_cnt, .max_ent_per_seg);
285 0377 2
286 0378 2 ! Determine how many segments we need to leave two free entries per segment. This gives the final segment c
287 0379 2 !
288 0380 2 ent_per_seg = .max_ent_per_seg - 2; ! Leave room for two entries in each segment
289 0381 2 seg_cnt = (.ent_cnt / .ent_per_seg) + ! Need one extra segment if not even division
290 0382 2 (IF ((.ent_cnt MOD .ent_per_seg) NEQ 0) THEN 1 ELSE 0);
291 0383 2 IF .seg_cnt GTRU .seg [rt11hdr$w_num_segs]
292 0384 2 THEN
293 0385 2 seg_cnt = .seg [rt11hdr$w_num_segs]; ! We know that we can be at most one over the limit
294 0386 2
295 0387 2 ! Using the final segment count, now try to evenly distribute the entries around the segments. This gives t
296 0388 2 ! final entries per segment count.
297 0389 2 !
298 0390 2 ent_per_seg = (.ent_cnt / .seg_cnt) + ! Need one extra entry if not even division
299 0391 2 (IF ((.ent_cnt MOD .seg_cnt) NEQ 0) THEN 1 ELSE 0);
300 0392 2 $logic_check (4, (.ent_per_seg [EQU] .max_ent_per_seg), 180);
301 0393 2
302 0394 2 $trace_print_fao ('final segs !UL, goal ent_per_seg !UL', .seg_cnt, .ent_per_seg);
303 0395 2
304 0396 2 ! Grab a chunk of memory which will be used to build a clean copy of the directory. We haven't modified any
305 0397 2 ! yet, so there will be no problem with corrupting anything if this allocate fails (it will SIGNAL_STOP).
306 0398 2 !
307 0399 2 dir2 = exch$util_vm_allocate_zeroed (.seg_cnt * rt11$k_dirseglen);
```

```
0400 2 | OK, our new directory will contain .SEG_CNT segments each containing .ENT_PER_SEG entries, with possibly f
0401 2 | entries in the last segment. Start building a clean copy of the directory.
0402 2 |
0403 2 |
0404 2 | Set the segment header for the root segment. rt11hdr$w_high_seg won't be set until later
0405 2 |
0406 2 | seg2 = .dir2; | Get the pointer to the clean root segment
0407 2 | seg2 [rt11hdr$w_num_segs] = .seg [rt11hdr$w_num_segs]; | Haven't changed the total number of segs
0408 2 | seg2 [rt11hdr$w_next_seg] = (IF .seg_cnt EQ[ 1 THEN 0 ELSE 2); | We will link them in order
0409 2 | seg2 [rt11hdr$w_extra_bytes] = .seg [rt11hdr$w_extra_bytes]; | This stays the same
0410 2 | seg2 [rt11hdr$w_start_block] = .seg [rt11hdr$w_start_block]; | Same now, but may not be for other segment
0411 2 |
0412 2 | Set up the control variables for the transfer loop
0413 2 |
0414 2 | seg2_num = 1; | First segment in the clean directory
0415 2 | cur2 = .seg2 + rt11hdr$k_length; | Point at the first available entry position in the clean
0416 2 | ent2_cnt = 0; | No entries in the clean directory
0417 2 |
0418 2 | ctx = exch$util_rt11ctx_allocate (.volb, 0); | Get a context block for the search
0419 2 |
0420 2 | Loop through all the segments in the dirty directory, transferring entries to the clean directory
0421 2 |
0422 2 | flags = rtnxt$m_permanent OR rtnxt$m_empty OR rtnxt$m_tentative OR rtnxt$m_skip_check OR rtnxt$m_skip_expand
0423 2 | WHILE (cur = exch$rtacp_next_entry (.ctx, .flags)) NEQ 0
0424 2 | DO
0425 2 | BEGIN
0426 2 |
0427 2 | CASE .cur [rt11ent$v_type] FROM 0 TO rt11ent$m_typ_end_segment OF
0428 2 | SET
0429 2 |
0430 2 | [INRANGE, OVRANGE] : | We had better give up before something happens
0431 2 | $logic_check (0, (false), 153);
0432 2 |
0433 2 | [rt11ent$m_typ_tentative, rt11ent$m_typ_empty, rt11ent$m_typ_permanent] :
0434 2 | BEGIN
0435 2 |
0436 2 | | If we have filled this clean segment, then start a new segment before we do any moves
0437 2 | |
0438 2 | IF (.ent2_cnt GEQU .ent_per_seg)
0439 2 | THEN
0440 2 | BEGIN
0441 2 |
0442 2 | | Set the end-of-segment marker in the current clean segment
0443 2 | |
0444 2 | $logic_check (3, (.cur2 LSSU .seg2 + rt11$k_dirseglen), 157); | We need room for marker
0445 2 | cur2 [rt11ent$b_type_byte] = rt11ent$m_typ_end_segment;
0446 2 |
0447 2 | | Reset the pointers and counters for the clean segment
0448 2 | |
0449 2 | ent2_cnt = 0; | No entries yet
0450 2 | seg2_num = .seg2_num + 1; | Adding one more segment
0451 2 | $logic_check (3, (.seg2_num LEQU .seg_cnt), 158); | which had better
0452 2 | seg2 = .seg2 + rt11$k_dirseglen; | Move to the new segment
0453 2 | cur2 = .seg2 + rt11hdr$k_length; | First entry in the seg
0454 2 |
0455 2 | | Initialize the segment header for the new segment
0456 2 | |
```

```

: 366      0457 5      seg2 [rt11hdr$w_num_segs] = .seg [rt11hdr$w_num_segs]; ! Same total # of segs
: 367      0458 6      seg2 [rt11hdr$w_next_seg] = (IF .seg2_num EQL .seg_cnt ! We will link them in order
: 368      0459 5      THEN 0 ELSE .seg2_num+1); ! marking the end with a 0
: 369      0460 5      seg2 [rt11hdr$w_extra_bytes] = .seg [rt11hdr$w_extra_bytes]; ! This stays the same
: 370      0461 5      seg2 [rt11hdr$w_start_block] = .ctx [rt11ctx$l_start_block]; ! First file starts here
: 371      0462 5
: 372      0463 4      END;
: 373      0464 4
: 374      0465 4      ! Transfer this entry to the clean segment
: 375      0466 4      !
: 376      0467 4      CH$MOVE (.ent_len, .cur, .cur2);
: 377      0468 4
: 378      0469 4      ! Bump the clean segment pointers
: 379      0470 4      !
: 380      0471 4      cur2 = .cur2 + .ent_len; ! Move the entry pointer
: 381      0472 4      ent2_cnt = .ent2_cnt + 1; ! Adjust the entry count for this segment
: 382      0473 4      ent_cnt = .ent_cnt - 1; ! Adjust the total entries remaining count, just a check
: 383      0474 4
: 384      0475 4      END;
: 385      0476 3      TES;
: 386      0477 2      END;
: 387      0478 2
: 388      0479 2      exch$util_rt11ctx_release (.ctx); ! Give the context block back
: 389      0480 2
: 390      0481 2      ! Set the end-of-segment marker in the final clean segment
: 391      0482 2      !
: 392      0483 2      $logic_check (3, (.cur2 LSSU .seg2 + rt11$k_dirseglen), 159); ! We need room for marker
: 393      0484 2      cur2 [rt11ent$b_type_byte] = rt11ent$m_typ_end_segment;
: 394      0485 2      $logic_check (3, ((.ent_cnt EQL 0)), 160); ! Make sure we moved everybody
: 395      0486 2
: 396      0487 2      ! Set the directory header info in the first and final segments
: 397      0488 2      !
: 398      0489 2      seg2 [rt11hdr$w_next_seg] = 0; ! Last segment is end of chain
: 399      0490 2      dir2 [rt11hdr$w_high_seg] = .seg2_num; ! Last segment is highest segment in use
: 400      0491 2
: 401      0492 2      !?? need to deal with the following situation (most likely to occur when /EXTRA=119):
: 402      0493 2      !?? attempting to completely fill each segment (e.g. seg_cnt=31 and ent_per_seg=4), however we end up
: 403      0494 2      !?? filling 23 segs with 4, the 24th seg gets 3, we quit but the insert fails because only one entry availa
: 404      0495 2      !?? in segment.
: 405      0496 2      !?? (If seg2_num < seg_cnt and < 2 free entries in last segment split the last segment into 2?
: 406      0497 2      !?? This doesn't help if free space is in an earlier segment unless you squeeze)

```

```

408 0498 2 ! Now that we have a clean "duplicate" of the directory, make it the real directory and update things on dis
409 0499 2 ! Since it is possible (in fact likely as the volume gets full) that some of the "clean" directory segments
410 0500 2 ! identical to "dirty" ones, we will compare each of the segments before moving and updating them.
411 0501 2
412 0502 2 seg2 = .dir2; ! Get the pointer to the clean root segment
413 0503 2
414 0504 2 INCRU num FROM 1 TO .seg2_num
415 0505 2 DO
416 0506 2 BEGIN
417 0507 2
418 0508 2 ! Compare the dirty segment with the clean one
419 0509 2
420 0510 2 IF CH$NEQ (rt11$k_dirseglen, .seg, rt11$k_dirseglen, .seg2)
421 0511 2 THEN
422 0512 2 BEGIN
423 0513 2
424 0514 2 CH$MOVE (rt11$k_dirseglen, .seg2, .seg); ! Move the clean segment on top of the dirty segment
425 0515 2 exch$rt11_dirseg_put (.volb, .num); ! Now write the segment to disk
426 0516 2
427 0517 2 END;
428 0518 2
429 0519 2 ! Move our segment pointers
430 0520 2
431 0521 2 seg = .seg + rt11$k_dirseglen;
432 0522 2 seg2 = .seg2 + rt11$k_dirseglen;
433 0523 2
434 0524 2 END;
435 0525 2
436 0526 2 ! Return the memory for the duplicate directory
437 0527 2
438 0528 2 exch$util_vm_release ((.seg_cnt * rt11$k_dirseglen), .dir2);
439 0529 2
440 0530 2 ! Check the new directory out
441 0531 2
442 0532 2 $logic_check (3, (exch$rtacp_verify_directory (.volb)), 184);
443 0533 2
444 0534 2 ! Now, consolidate again. This is necessary because we might have adjacent empty entries which can be colla
445 0535 2 ! We give the "2" flag to prevent another clean which would result in a recursive loop.
446 0536 2
447 0537 2 exch$rtacp_consolidate (.volb, 2);
448 0538 2
449 0539 2 RETURN;
450 0540 1 END;

```

		OFFC 00000		.ENTRY	EXCH\$RTACP CLEAN DIRECTORY, Save R2,R3,R4,-	0301
					R5,R6,R7,R8,R9,R10,R11	
5E		18	C2	SUBL2	#24, SP	
52	041B00F3	8F	DO	MOVL	#68878579, R2	0362
51	0215	8F	3C	MOVZWL	#533, R1	
50	04	AC	DO	MOVL	VOLB, R0	
	00000000G	EF	16	JSB	EXCH\$UTIL_BLOCK_CHECK	
		01	DD	PUSHL	#1	0366
	04	AC	DD	PUSHL	VOLB	

		00000000G	EF		02	FB	00020	CALLS	#2, EXCH\$RT11_DIRSEG_GET	
			5B		50	D0	00027	MOVL	R0, SEG	
					13	12	0002A	BNEQ	1\$	0367
			7E	97	8F	9A	0002C	MOVZBL	#151, -(SP)	
					01	DD	00030	PUSHL	#1	
		00000000G			8F	DD	00032	PUSHL	#EXCH\$ BADLOGIC	
		50	000003F4	00	03	FB	00038	CALLS	#3, LIB\$STOP	
				8F	OC	AC	C7 0003F	DIVL3	ENT_LEN, #1012, MAX_ENT_PER_SEG	0374
				5A	FE	A0	9E 00048	MOVAB	-2(R0), ENT_PER_SEG	0380
7E		51	08	AC	5A	C7 0004C	DIVL3	ENT_PER_SEG, ENT_CNT, R1	0381	
50		00	08	AC	01	7A 00051	EMUL	#1, ENT_CNT, #0, -(SP)	0382	
		50		8E	5A	7B 00057	EDIV	ENT_PER_SEG, (SP)+, R0, R0		
					50	D5 0005C	TSTL	R0		
					05	13 0005E	BEQL	2\$		
					01	D0 00060	MOVL	#1, R0		
					02	11 00063	BRB	3\$		
		58		51	50	D4 00065	CLRL	R0		
58		6B		10	00	C1 00067	ADDL3	R0, R1, SEG_CNT		
					03	1E 00070	CMPZV	#0, #16, (SEG), SEG_CNT	0383	
					6B	3C 00072	BGEQU	4\$		
		51	08	AC	58	C7 00075	MOVZWL	(SEG), SEG_CNT	0385	
7E		00	08	AC	01	7A 0007A	DIVL3	SEG_CNT, ENT_CNT, R1	0390	
50		50		8E	58	7B 00080	EMUL	#1, ENT_CNT, #0, -(SP)	0391	
					50	D5 00085	EDIV	SEG_CNT, (SP)+, R0, R0		
					05	13 00087	TSTL	R0		
					01	D0 00089	BEQL	5\$		
					02	11 0008C	MOVL	#1, R0		
					50	D4 0008E	BRB	6\$		
		14	5A	51	50	C1 00090	CLRL	R0		
			AE	58	0A	78 00094	ADDL3	R0, R1, ENT_PER_SEG		
					14	AE	DD 00099	ASHL	#10, SEG_CNT, 20(SP)	0399
		00000000G	EF		AE	DD 00099	PUSHL	20(SP)		
			OC		01	FB	0009C	CALLS	#1, EXCH\$UTIL_VM_ALLOCATE_ZEROED	
					50	D0	000A3	MOVL	R0, DIR2	
					OC	AE	D0 000A7	MOVL	DIR2, SEG2	0406
					6B	B0	000AB	MOVW	(SEG), (SEG2)	0407
					58	D1	000AE	CML	SEG_CNT, #1	0408
					04	12	000B1	BNEQ	7\$	
					50	D4	000B3	CLRL	R0	
					03	11	000B5	BRB	8\$	
					02	D0	000B7	MOVL	#2, R0	
		02	50	A6	50	B0	000BA	MOVW	R0, 2(SEG2)	
		06	A6	06	AB	D0	000BE	MOVL	6(SEG), 6(SEG2)	0409
			59		01	D0	000C3	MOVL	#1, SEG2_NUM	0414
			57		0A	A6	9E 000C6	MOVAB	10(R6), CUR2	0415
					08	AE	D4 000CA	CLRL	ENT2_CNT	0416
					7E	D4	000CD	CLRL	-(SP)	0418
					04	AC	DD 000CF	PUSHL	VOLB	
		00000000G	EF		02	FB	000D2	CALLS	#2, EXCH\$UTIL_RT11CTX_ALLOCATE	
			6E		50	D0	000D9	MOVL	R0, CTX	
			10	AE	37	D0	000DC	MOVL	#55, FLAGS	0422
					10	AE	DD 000E0	PUSHL	FLAGS	0423
					04	AE	DD 000E3	PUSHL	CTX	
		0000V	CF		02	FB	000E6	CALLS	#2, EXCH\$RTACP_NEXT_ENTRY	
			04	AE	50	D0	000EB	MOVL	R0, CUR	
					03	12	000EF	BNEQ	10\$	
					0084	31	000F1	BRW	18\$	

7E	7E	04	AE	01	C1	000F4	10\$:	ADDL3	#1, CUR, -(SP)	0427
	9E		04	00	EF	000F9		EXTZV	#0, #4, @ (SP)+, -(SP)	
	08		00	8E	CF	000FE		CASEL	(SP)+, #0, #8	
0012	0027		0027	0012		00102	11\$:	.WORD	12\$-11\$,-	
0012	0012		0012	0027		0010A			14\$-11\$,-	
				0012		00112			14\$-11\$,-	
									12\$-11\$,-	
									14\$-11\$,-	
									12\$-11\$,-	
									12\$-11\$,-	
									12\$-11\$,-	
									12\$-11\$	
		7E		99	8F	9A 00114	12\$:	MOVZBL	#153, -(SP)	0431
					01	DD 00118		PUSHL	#1	
					8F	DD 0011A		PUSHL	#EXCH\$ BADLOGIC	
	00000000G	00			03	FB 00120		CALLS	#3, LIB\$STOP	
					87	11 00127	13\$:	BRB	9\$	
		5A		08	AE	D1 00129	14\$:	CMP	ENT2_CNT, ENT_PER_SEG	0438
					37	1F 0012D		BLSSU	17\$	
		01	A7		08	90 0012F		MOV	#8, 1(CUR2)	0445
					08	AE D4 00133		CLRL	ENT2_CNT	0449
					59	D6 00136		INCL	SEG2_NUM	0450
		56		0400	C6	9E 00138		MOVAB	1024(R6), SEG2	0452
		57		0A	A6	9E 0013D		MOVAB	10(R6), CUR2	0453
		66			6B	B0 00141		MOVW	(SEG), (SEG2)	0457
		58			59	D1 00144		CMP	SEG2_NUM, SEG_CNT	0458
					04	12 00147		BNEQ	15\$	
					50	D4 00149		CLRL	R0	
					04	11 0014B		BRB	16\$	
		50		01	A9	9E 0014D	15\$:	MOVAB	1(R9), R0	0459
		02	A6		50	B0 00151	16\$:	MOVW	R0, 2(SEG2)	0458
		06	A6	06	AB	B0 00155		MOVW	6(SEG), 6(SEG2)	0460
50		6E	00000072		8F	C1 0015A		ADDL3	#114, CTX, R0	0461
		08	A6		60	B0 00162		MOVW	(R0), 8(SEG2)	
67		04	BE		0C	AC 28 00166	17\$:	MOV	ENT_LEN, @CUR, (CUR2)	0467
			57		0C	AC C0 0016C		ADDL2	ENT_LEN, CUR2	0471
					08	AE D6 00170		INCL	ENT2_CNT	0472
					08	AC D7 00173		DECL	ENT_CNT	0473
					AF	11 00176		BRB	13\$	0423
					6E	DD 00178	18\$:	PUSHL	CTX	0479
	00000000G		EF		01	FB 0017A		CALLS	#1, EXCH\$UTIL_RT11CTX_RELEASE	
		01	A7		08	90 00181		MOV	#8, 1(CUR2)	0484
					02	A6 B4 00185		CLRW	2(SEG2)	0489
50		0C	AE		04	C1 00188		ADDL3	#4, DIR2, R0	0490
			60		59	B0 0018D		MOVW	SEG2_NUM, (R0)	
			56		0C	AE D0 00190		MOVL	DIR2, SEG2	0502
			58		01	D0 00194		MOVL	#1, NUM	0504
					26	11 00197		BRB	21\$	
66			6B	0400	8F	29 00199	19\$:	CMPC3	#1024, (SEG), (SEG2)	0510
					12	13 0019F		BEQL	20\$	
6B			66	0400	8F	28 001A1		MOV	#1024, (SEG2), (SEG)	0514
					58	DD 001A7		PUSHL	NUM	0515
				04	AC	DD 001A9		PUSHL	VOLB	
	00000000G		EF		02	FB 001AC		CALLS	#2, EXCH\$RT11_DIRSEG_PUT	
			5B	0400	CB	9E 001B3	20\$:	MOVAB	1024(R11), SEG	0521
			56	0400	C6	9E 001B8		MOVAB	1024(R6), SEG2	
					58	D6 001BD		INCL	NUM	

EXCH\$RTACP
V04-000

RT11 directory routines
exch\$rtacp_clean_directory (volb, ent_cnt, ent_

L 4
16-Sep-1984 01:19:05
14-Sep-1984 12:29:08

VAX-11 Bliss-32 V4.0-742
[EXCHNG.SRC]EXCRTACP.B32;1

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59		58	D1	001BF	21\$:	CMPL	NUM, SEG2_NUM	:
		D5	1B	001C2		BLEQU	19\$:
		OC	AE	DD	001C4	PUSHL	DIR2	: 0528
		18	AE	DD	001C7	PUSHL	24(SP)	:
00000000G	EF		02	FB	001CA	CALLS	#2, EXCH\$UTIL_VM_RELEASE	:
			02	DD	001D1	PUSHL	#2	: 0537
		04	AC	DD	001D3	PUSHL	VOLB	:
0000V	CF		02	FB	001D6	CALLS	#2, EXCH\$RTACP_CONSOLIDATE	:
			04	001DB		RET		: 0540

; Routine Size: 476 bytes, Routine Base: EXCH\$RTACP_CODE + 00B2


```

: 452 0541 1 GLOBAL ROUTINE exch$rtacp_consolidate (volb : $ref_bblock, clean) = %SBTTL 'exch$rtacp_consolidate (volb
: 453 0542 2 BEGIN
: 454 0543 2 ++
: 455 0544 2
: 456 0545 2 FUNCTIONAL DESCRIPTION:
: 457 0546 2
: 458 0547 2     Make a pass to compress the directory.  The following types of entries are unnecessary:
: 459 0548 2
: 460 0549 2         Multiple consecutive empty entries
: 461 0550 2         Tentative entries
: 462 0551 2         Empties of length 0 following a permanent entry
: 463 0552 2
: 464 0553 2 INPUTS:
: 465 0554 2
: 466 0555 2     volb - pointer to volb which has been connected to the RT-11 device
: 467 0556 2     clean - flag telling whether to restructure the directory, with the following meanings:
: 468 0557 2         0 - don't force a restructure, but allow it if find segment with single entry
: 469 0558 2         1 - force a restructure regardless
: 470 0559 2         2 - don't allow a restructure
: 471 0560 2
: 472 0561 2 IMPLICIT INPUTS:
: 473 0562 2
: 474 0563 2     none
: 475 0564 2
: 476 0565 2 OUTPUTS:
: 477 0566 2
: 478 0567 2     none
: 479 0568 2
: 480 0569 2 IMPLICIT OUTPUTS:
: 481 0570 2
: 482 0571 2     none
: 483 0572 2
: 484 0573 2 ROUTINE VALUE:
: 485 0574 2
: 486 0575 2     true if succeeded, false or error status if failed
: 487 0576 2
: 488 0577 2 SIDE EFFECTS:
: 489 0578 2
: 490 0579 2     error conditions will be signaled
: 491 0580 2 --
: 492 0581 2
: 493 0582 2 $dbgtrc_prefix ('exch$rtacp_consolidate> ');
```

```
: 495      0583 2 LOCAL
: 496      0584 2     seg : $ref_bblock,      ! a pointer to the current directory segment
: 497      0585 2     cur : $ref_bblock,      ! a pointer to the current directory entry
: 498      0586 2     prv : $ref_bblock,      ! a pointer to the previous directory entry
: 499      0587 2     segment_modified : BITVECTOR [32], ! bits to say whether we need to write out directory segment
: 500      0588 2     seg_num,                ! current segment number
: 501      0589 2     end_segment_seen,        ! we have seen an end of segment marker
: 502      0590 2     segment_with_single_entry_seen, ! a segment was consolidated to a single entry
: 503      0591 2     ent_len,                ! length of a single directory entry
: 504      0592 2     ent_cnt                ! number of entries in the segment
: 505      0593 2     ;
: 506      0594 2
: 507      0595 2 BIND
: 508      0596 2     modified_segments = segment_modified ! map a longword onto the bitvector
: 509      0597 2     ;
: 510      0598 2
: 511      0599 2 $trace_print_fao ('entry');
: 512      0600 2
: 513      0601 2 $block_check (2, .volb, volb, 551);
: 514      0602 2 $logic_check (4, (exch$rtacp_verify_directory (.volb)), 211);
: 515      0603 2
: 516      0604 2 ! Set up some initial conditions
: 517      0605 2 :
: 518      0606 2 modified_segments = 0;      ! No directory segments have been modified, clear all bits
: 519      0607 2 ent_cnt = 0;                ! No entries yet
: 520      0608 2 segment_with_single_entry_seen = false; ! No segment was consolidated to a single entry
```

```

: 522 0609 2 | Scan the directory, compressing unnecessary file entries
: 523 0610 2 |
: 524 0611 2 | Start with the first directory segment
: 525 0612 2 |
: 526 0613 2 | seg_num = 1;
: 527 0614 2 |
: 528 0615 2 | Loop through all the segments in the directory
: 529 0616 2 |
: 530 0617 2 | WHILE .seg_num NEQ 0
: 531 0618 2 | DO
: 532 0619 2 | BEGIN
: 533 0620 2 |
: 534 0621 2 | | Get a pointer to the current segment
: 535 0622 2 | |
: 536 0623 2 | seg = exch$rt11_dirseg_get (.volb, .seg_num);
: 537 0624 2 | $logic_check (2, (.seg NEQ 0), 152);
: 538 0625 2 | ent_len = rt11ent$length + .seg [rt11hdr$w_extra_bytes];
: 539 0626 2 |
: 540 0627 2 | | Get a pointer to the first directory entry, delete it if it is tentative
: 541 0628 2 | |
: 542 0629 2 | prv = .seg + rt11hdr$length;
: 543 0630 2 | IF (.prv [rt11ent$v_type] EQL rt11ent$m_typ_tentative)
: 544 0631 2 | THEN
: 545 0632 2 | BEGIN
: 546 0633 2 | segment_modified [.seg_num] = true;
: 547 0634 2 | prv [rt11ent$b_type_byte] = rt11ent$m_typ_empty; ! Zap whole byte to clear protect bit
: 548 0635 2 | END;
: 549 0636 2 |
: 550 0637 2 | | We've taken care of the first entry, now starting with the second scan the rest of this segment. If e
: 551 0638 2 | | of the first two entries is the end marker we don't need to scan
: 552 0639 2 | |
: 553 0640 2 | cur = .prv + .ent_len; ! Add the length of one entry
: 554 0641 2 | IF (.prv [rt11ent$v_type] NEQ rt11ent$m_typ_end_segment)
: 555 0642 2 | AND
: 556 0643 2 | (.cur [rt11ent$v_type] NEQ rt11ent$m_typ_end_segment)
: 557 0644 2 | THEN
: 558 0645 2 | BEGIN
: 559 0646 2 | end_segment_seen = false;
: 560 0647 2 | WHILE (.cur LSSU (.seg + rt11$length_dirseglen))
: 561 0648 2 | DO
: 562 0649 2 | BEGIN
: 563 0650 2 |
: 564 0651 2 | | If tentative, turn it into an empty before we move forward
: 565 0652 2 | |
: 566 0653 2 | IF (.cur [rt11ent$v_type] EQL rt11ent$m_typ_tentative)
: 567 0654 2 | THEN
: 568 0655 2 | BEGIN
: 569 0656 2 | segment_modified [.seg_num] = true;
: 570 0657 2 | cur [rt11ent$b_type_byte] = rt11ent$m_typ_empty; ! Zap whole byte to clear protect bi
: 571 0658 2 | END;
: 572 0659 2 |
: 573 0660 2 | | Advance our count
: 574 0661 2 | |
: 575 0662 2 | CASE .cur [rt11ent$v_type] FROM 0 TO rt11ent$m_typ_end_segment OF
: 576 0663 2 | SET
: 577 0664 2 | [rt11ent$m_typ_tentative] :
: 578 0665 2 | $logic_check (0, (false), 148);
```

```

: 579 0666 5
: 580 0667 5      [rt11ent$m_typ_permanent] :
: 581 0668 5      ;
: 582 0669 5
: 583 0670 5      [rt11ent$m_typ_empty] :
: 584 0671 6      BEGIN
: 585 0672 6
: 586 0673 6      ! If the previous entry is permanent and the size of this empty is zero we can get rid o
: 587 0674 6      entry.
: 588 0675 6
: 589 0676 6      IF (.prv [rt11ent$v_type] EQL rt11ent$m_typ_permanent)
: 590 0677 6      AND
: 591 0678 7      (.cur [rt11ent$w_blocks] EQL 0)
: 592 0679 6      THEN
: 593 0680 7      BEGIN
: 594 0681 7      LOCAL
: 595 0682 7      sl;          ! Length of directory to slide down one entry
: 596 0683 7
: 597 0684 7      ! Slide the rest of the segment down one entry
: 598 0685 7      !
: 599 0686 7      sl = rt11$k_dirseglen - .ent_len - (.cur - .seg);          ! Length of segment remainin
: 600 0687 7      CH$MOVE (.s[ , .cur + .ent_len, .cur);
: 601 0688 7      segment_modified [.seg_num] = true;
: 602 0689 7      cur = .cur - .ent_len; ! Back up so that next pass sees the slid down entry
: 603 0690 7      END
: 604 0691 7
: 605 0692 7      ! Or if the previous entry is also empty we can combine these two into a single empty en
: 606 0693 7      !
: 607 0694 7      ELSE IF (.prv [rt11ent$v_type] EQL rt11ent$m_typ_empty)
: 608 0695 6      THEN
: 609 0696 7      BEGIN
: 610 0697 7      LOCAL
: 611 0698 7      sl;          ! Length of directory to slide down one entry
: 612 0699 7
: 613 0700 7      ! Add the size of this empty to the previous empty, plus count it in the total
: 614 0701 7      !
: 615 0702 7      prv [rt11ent$w_blocks] = .prv [rt11ent$w_blocks] + .cur [rt11ent$w_blocks];
: 616 0703 7
: 617 0704 7      ! Slide the rest of the segment down one entry
: 618 0705 7      !
: 619 0706 7      sl = rt11$k_dirseglen - .ent_len - (.cur - .seg);          ! Length of segment remainin
: 620 0707 7      CH$MOVE (.s[ , .cur + .ent_len, .cur);
: 621 0708 7      segment_modified [.seg_num] = true;          ! Remember that we have chan
: 622 0709 7      cur = .cur - .ent_len; ! Back up so that next pass sees the slid down entry
: 623 0710 6      END;
: 624 0711 5      END;
: 625 0712 5
: 626 0713 5      [rt11ent$m_typ_end_segment] :
: 627 0714 6      BEGIN
: 628 0715 6      end_segment_seen = true;
: 629 0716 6      EXITLOOP;
: 630 0717 5      END;
: 631 0718 5
: 632 0719 5      ! Volumes with corrupted directories should have been write-locked when the directory was verifi
: 633 0720 5      ! during mount. Therefore we must assume an I/O error or programming error within EXCHANGE has
: 634 0721 5      ! corrupted this directory.
: 635 0722 5

```

```

: 636      0723 5      [INRANGE, OTRANGE] :      ! We had better give up before something hap
: 637      0724 6      BEGIN
: 638      0725 6      exch$rt11_dirseg_flush (.volb, .modified_segments); ! Write out any changes up til now
: 639      0726 6      $exch_signal_stop (exch$_rt11_baddirect, 2, .volb [volb$l_vol_ident_len], volb [volb$t_v
: 640      0727 5      END;
: 641      0728 5
: 642      0729 5      TES;
: 643      0730 5
: 644      0731 5      ! Make the current the previous entry and skip to the next
: 645      0732 5      !
: 646      0733 5      prv = .cur;
: 647      0734 5      cur = .cur + .ent_len;
: 648      0735 5
: 649      0736 4      END;
: 650      0737 4
: 651      0738 4      ! Volumes with corrupted directories should have been write-locked when the directory was verified
: 652      0739 4      during mount. Therefore we must assume an I/O error or programming error within EXCHANGE has
: 653      0740 4      corrupted this directory.
: 654      0741 4
: 655      0742 5      IF NOT (.end_segment_seen)
: 656      0743 4      THEN
: 657      0744 5      BEGIN
: 658      0745 5      exch$rt11_dirseg_flush (.volb, .modified_segments); ! Write out any changes up til now
: 659      0746 5      $exch_signal_stop (exch$_rt11_baddirect, 2, .volb [volb$l_vol_ident_len], volb [volb$t_vol_ident
: 660      0747 4      END;
: 661      0748 4      END;
: 662      0749 4
: 663      0750 5      ! Count the number of entries. CUR points to the end marker.
: 664      0751 5      !
: 665      0752 5      (BEGIN LOCAL cnt_this_seg;
: 666      0753 5      cnt_this_seg = (.cur - (.seg + rt11hdr$k_length)) / .ent_len;      ! Divide space used by length of ent
: 667      0754 5      ent_cnt = .ent_cnt + .cnt_this_seg;      ! Divide space by length
: 668      0755 5      IF .cnt_this_seg EQL 1      ! This segment has a single entry
: 669      0756 5      THEN
: 670      0757 5      segment_with_single_entry_seen = true;
: 671      0758 5      END);
: 672      0759 5      $logic_check (4, (((.cur - (.seg + rt11hdr$k_length)) MOD .ent_len) EQL 0), 150);      ! Better be even
: 673      0760 5
: 674      0761 5      ! Skip to the next segment
: 675      0762 5      !
: 676      0763 5      seg_num = .seg [rt11hdr$w_next_seg];
: 677      0764 5
: 678      0765 5      END;
: 679      0766 5
: 680      0767 5      ! Now that we are done, write out any of the segments that we have modified
: 681      0768 5      !
: 682      0769 5      exch$rt11_dirseg_flush (.volb, .modified_segments);
: 683      0770 5
: 684      0771 5      $logic_check (3, (exch$rtacp_verify_directory (.volb)), 191);
: 685      0772 5
: 686      0773 5      ! Now clean it up if one of the flags is set
: 687      0774 5      !
: 688      0775 5      IF (.clean EQL 1)
: 689      0776 5      OR
: 690      0777 5      (.segment_with_single_entry_seen
: 691      0778 5      AND
: 692      0779 5      .ent_cnt GTRU 1      ! Avoid recursive loops when down to one entry
```

```

: 693    0780 3    AND
: 694    0781 3    .clean NEQ 2)
: 695    0782 3    THEN
: 696    0783 3    exch$rtacp_clean_directory (.volb, .ent_cnt, .ent_len);
: 697    0784 3
: 698    0785 3    RETURN true;
: 699    0786 3    END;

```

! Even then, don't clean if it has been prohibited

				OFFC 00000	.EXTRN EXCH\$ RT11_BADDIRECT		
					.EXTRN LIB\$STOP		
					.ENTRY EXCH\$RTACP CONSOLIDATE, Save R2,R3,R4,R5,-	:	0541
					R6,R7,R8,R9,R10,R11		
5E				18 C2 00002	SUBL2 #24, SP	:	
59		04		AC D0 00005	MOVL VOLB, R9	:	0601
52	041B00F3			8F D0 00009	MOVL #68878579, R2		
51	0227			8F 3C 00010	MOVZWL #551, R1		
50				59 D0 00015	MOVL R9, R0		
	00000000G			EF 16 00018	JSB EXCH\$UTIL_BLOCK_CHECK		
		08		AE 7C 0001E	CLRQ ENT CNT	:	0607
		04		AE D4 00021	CLRL SEGMENT_WITH_SINGLE_ENTRY_SEEN	:	0608
5B				01 D0 00024	MOVL #1, SEG_NUM	:	0613
				03 12 00027 1\$:	BNEQ 2\$:	0617
				0132 31 00029	BRW 24\$		
	00000000G	0A00		8F BB 0002C 2\$:	PUSHR #^M<R9,R11>	:	0623
				02 FB 00030	CALLS #2, EXCH\$RT11_DIRSEG_GET		
5A				50 D0 00037	MOVL R0, SEG		
				13 12 0003A	BNEQ 3\$:	0624
7E		98		8F 9A 0003C	MOVZBL #152, -(SP)		
				01 DD 00040	PUSHL #1		
	00000000G			8F DD 00042	PUSHL #EXCH\$ BADLOGIC		
00				03 FB 00048	CALLS #3, LIB\$STOP		
58		06		AA 3C 0004F 3\$:	MOVZWL 6(SEG), ENT_LEN	:	0625
58				0E C0 00053	ADDL2 #14, ENT_LEN		
				AA 9E 00056	MOVAB 10(R10), -20(SP)	:	0629
14		0A		AE D0 0005B	MOVL 20(SP), PRV		
		14		AE D0 0005B	MOVZV #0, #4, 1(PRV), #1	:	0630
01	01	A7		00 ED 0005F	BNEQ 5\$		
				09 12 00065	BBSS SEG_NUM, SEGMENT_MODIFIED, 4\$:	0633
		00	0C	5B E2 00067	MOVB #2, 1(PRV)	:	0634
		01		02 90 0006C 4\$:	ADDL3 ENT_LEN, PRV, CUR	:	0640
		56		58 C1 00070 5\$:	CMPZV #0, -#4, 1(PRV), #8	:	0641
08	01	A7		00 ED 00074	BEQL 6\$		
				06 13 0007A	CMPZV #0, #4, 1(CUR), #8	:	0643
08	01	A6		00 ED 0007C	BNEQ 7\$		
				03 12 00082 6\$:	BRW 22\$		
				00BB 31 00084	CLRL END_SEGMENT_SEEN	:	0646
				6E D4 00087 7\$:	MOVAB 1024(R10), T6(SP)	:	0647
		10	AE	CA 9E 00089	CPL CUR, 16(SP)		
		10	AE	56 D1 0008F 8\$:	BGEQU 18\$		
				7D 1E 00093	CMPZV #0, #4, 1(CUR), #1	:	0653
01	01	A6		00 ED 00095	BNEQ 10\$		
				09 12 0009B	BBSS SEG_NUM, SEGMENT_MODIFIED, 9\$:	0656
		00	0C	5B E2 0009D	MOVB #2, 1(CUR)	:	0657
		01	A6	02 90 000A2 9\$:	EXTZV #0, #4, 1(CUR), -(SP)	:	0662
7E	01	A6		00 EF 000A6 10\$:			

0070 0070	08 0029 0070	00 0014 0070	8E 0070 0064 005F	CF	000AC 000B0 000B8 000C0	11\$:	CASEL .WORD	(SP)+, #0, #8 21\$-11\$,- 12\$-11\$,- 13\$-11\$,- 21\$-11\$,- 19\$-11\$,- 21\$-11\$,- 21\$-11\$,- 21\$-11\$,- 17\$-11\$		
			5C	11	000C2		BRB	21\$		0725
		7E	8F	9A	000C4	12\$:	MOVZBL	#148, -(SP)		0665
			01	DD	000C8		PUSHL	#1		
			8F	DD	000CA		PUSHL	#EXCH\$ BADLOGIC		
		00000000G	03	FB	000D0		CALLS	#3, LIB\$STOP		
			3B	11	000D7		BRB	19\$		
04	01	A7	00	ED	000D9	13\$:	CMPZV	#0, #4, 1(PRV), #4		0676
			05	12	000DF		BNEQ	14\$		
			08	A6	B5 000E1		TSTW	8(CUR)		0678
			0D	13	000E4		BEQL	15\$		
02	01	A7	00	ED	000E6	14\$:	CMPZV	#0, #4, 1(PRV), #2		0694
			26	12	000EC		BNEQ	19\$		
		08	A7	08	A0 000EE		ADDW2	8(CUR), 8(PRV)		0702
		50	56	5A	C3 000F3	15\$:	SUBL3	SEG, CUR, R0		0706
			50	48	9E 000F7		MOVAB	-1024(R0)[ENT_LEN], SL		
			50	50	CE 000FD		MNEGL	SL, SL		
		66	6846	50	28 00100		MOV3	SL, (ENT_LEN)[CUR], (CUR)		0707
		00	0C	5B	E2 00105		BBSS	SEG_NUM, -SEGMENT_MODIFIED, 16\$		0708
			56	58	C2 0010A	16\$:	SUBL2	ENT_LEN, CUR		0709
			6E	05	11 0010D		BRB	19\$		0662
			57	01	D0 0010F	17\$:	MOVL	#1, END_SEGMENT_SEEN		0715
			56	09	11 00112	18\$:	BRB	20\$		0714
			56	56	D0 00114	19\$:	MOVL	CUR, PRV		0733
				58	C0 00117		ADDL2	ENT_LEN, CUR		0734
				FF72	31 0011A		BRW	8\$		0647
		22	6E	E8	0011D	20\$:	BLBS	END_SEGMENT_SEEN, 22\$		0742
			0C	AE	DD 00120	21\$:	PUSHL	MODIFIED_SEGMENTS		0745
				59	DD 00123		PUSHL	R9		
		00000000G	EF	02	FB 00125		CALLS	#2, EXCH\$RT11_DIRSEG_FLUSH		
				69	A9 9F 0012C		PUSHAB	105(R9)		0746
				65	A9 DD 0012F		PUSHL	101(R9)		
				02	DD 00132		PUSHL	#2		
		00000000G	00	8F	DD 00134		PUSHL	#EXCH\$ RT11 BADDIRECT		
				04	FB 0013A		CALLS	#4, LIB\$STOP		
				04	00141		RET			
		50	56	14	AE C3 00142	22\$:	SUBL3	20(SP), CUR, R0		0753
			50	58	C6 00147		DIVL2	ENT_LEN, CNT_THIS_SEG		
		08	AE	50	C0 0014A		ADDL2	CNT_THIS_SEG, ENT_CNT		0754
			01	50	D1 0014E		CML	CNT_THIS_SEG, #1		0755
				04	12 00151		BNEQ	23\$		
		04	AE	01	D0 00153		MOVL	#1, SEGMENT_WITH_SINGLE_ENTRY_SEEN		0757
			5B	02	AA 3C 00157	23\$:	MOVZWL	2(SEG), SEG_NUM		0763
				FEC9	31 0015B		BRW	1\$		0617
				0C	AE DD 0015E	24\$:	PUSHL	MODIFIED_SEGMENTS		0769
					59 DD 00161		PUSHL	R9		
		00000000G	EF	02	FB 00163		CALLS	#2, EXCH\$RT11_DIRSEG_FLUSH		
			01	08	AC D1 0016A		CML	CLEAN, #1		0775

EXCH\$RTACP
V04-000

RT11 directory routines
exch\$rtacp_consolidate (volb, clean)

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VAX-11 Bliss-32 V4.0-742
[EXCHNG.SRC]EXCRTACP.B32;1

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		10	13	0016E	BEQL	25\$:	
	18	04	AE	E9 00170	BLBC	SEGMENT_WITH_SINGLE_ENTRY_SEEN, 26\$:	0777
	01	08	AE	D1 00174	CMPL	ENT_CNT, #1	:	0779
		12	1B	00178	BLEQU	26\$:	
	02	08	AC	D1 0017A	CMPL	CLEAN, #2	:	0781
		0C	13	0017E	BEQL	26\$:	
		58	DD	00180 25\$:	PUSHL	ENT_LEN	:	0783
		0C	AE	DD 00182	PUSHL	ENT_CNT	:	
		59	DD	00185	PUSHL	R9	:	
FC98	CF	03	FB	00187	CALLS	#3, EXCH\$RTACP_CLEAN_DIRECTORY	:	
	50	01	DD	0018C 26\$:	MOVL	#1, R0	:	0785
		04	0018F	RET			:	0786

; Routine Size: 400 bytes, Routine Base: EXCH\$RTACP_CODE + 028E


```

: 701 0787 1 GLOBAL ROUTINE exch$rtacp_find_empty_area (ctx : $ref_bblock, %SBTTL 'exch$rtacp_find_empty_area (ctx, blo
: 702 0788 1
: 703 0789 BEGIN
: 704 0790 ++
: 705 0791
: 706 0792 FUNCTIONAL DESCRIPTION:
: 707 0793
: 708 0794 First, have EXCH$RT11_CONSOLIDATE make a pass to compress the directory.
: 709 0795
: 710 0796 Second, make a pass to prepare to enter a new file. The BLOCKS parameter gives the size of the area
: 711 0797 is needed. We will return the address of the first empty area which is as close to this size as we
: 712 0798 get. We will also put a zero-length empty area after this area so that the rt-11 close routine can
: 713 0799 move any excess blocks into the second entry.
: 714 0800
: 715 0801 INPUTS:
: 716 0802
: 717 0803 ctx - pointer to rt11 context block
: 718 0804 blocks - number of blocks needed, 0 means largest possible entry
: 719 0805 start - pbn of block to start allocation (blocks parameter ignored if start <> 0)
: 720 0806 (dummy) - this routine will call itself a second time if it is unable to satisfy the request. Recur
: 721 0807 calls are flagged with a 4th dummy parameter, ACTUALCOUNT () is examined to prevent loops
: 722 0808
: 723 0809 IMPLICIT INPUTS:
: 724 0810
: 725 0811 none
: 726 0812
: 727 0813 OUTPUTS:
: 728 0814
: 729 0815 none
: 730 0816
: 731 0817 IMPLICIT OUTPUTS:
: 732 0818
: 733 0819 none
: 734 0820
: 735 0821 ROUTINE VALUE:
: 736 0822
: 737 0823 true if able to find a suitable empty area, false or error status if failed
: 738 0824
: 739 0825 SIDE EFFECTS:
: 740 0826
: 741 0827 error conditions will be signaled
: 742 0828
: 743 0829
: 744 0830 $dbgtrc_prefix ('exch$rtacp_find_empty_area> ');
: 745 0831
: 746 0832 LOCAL
: 747 0833 seg : $ref_bblock, ! a pointer to the current directory segment
: 748 0834 cur : $ref_bblock, ! a pointer to the current directory entry
: 749 0835 exact_match, ! found an entry of exactly the correct length
: 750 0836 ent_len, ! length of a single directory entry
: 751 0837 flags, ! a temporary for the flags mask
: 752 0838 mat_ent : $ref_bblock, ! address of current match
: 753 0839 mat_blk, ! start pbn of current match
: 754 0840 mat_len, ! size of current match
: 755 0841 mat_seg, ! segment number containing the match
: 756 0842 recursive, ! flag that we have been called from here
: 757 0843 status

```

```

: 758 0844 2 ;
: 759 0845 ;
: 760 0846 BIND
: 761 0847     volb = ctx [rt11ctx$a_assoc_volb] : $ref_bblock
: 762 0848     ;
: 763 0849 ;
: 764 0850 BUILTIN
: 765 0851     ACTUALCOUNT
: 766 0852     ;
: 767 0853 ;
: 768 0854 ;
: 769 0855 $trace_print_fao ('entry - ctx !XL, blocks !UL, start !UL', .ctx, .blocks, .start);
: 770 0856 ;
: 771 0857 $block_check (2, .ctx, rt11ctx, 535);
: 772 0858 $block_check (2, .volb, volb, 530);
: 773 0859 ;
: 774 0860 ! Set up some initial conditions
: 775 0861 ;
: 776 0862 ctx [rt11ctx$a_ent_address] = 0;           ! Set the output to an invalid address
: 777 0863 ctx [rt11ctx$l_seg_number] = 0;         ! Reset to scan from the start of the directory
: 778 0864 mat_len = 0;                           ! No length of any matched entry
: 779 0865 recursive = (IF ACTUALCOUNT () EQL 4 THEN 1 ELSE 0);
: 780 0866 ;
: 781 0867 ! Compress the directory into a known, clean state. Consolidate will do any verification we need. The seco
: 782 0868 ! parameter determines whether a directory restructuring should take place.
: 783 0869 ;
: 784 0870 IF NOT (status = exch$rtacp_consolidate (.volb, .recursive))
: 785 0871 THEN
: 786 0872     RETURN .status;
: 787 0873 ;
: 788 0874 ! Loop through all the segments in the directory
: 789 0875 ;
: 790 0876 exact_match = false;                       ! We haven't seen an empty entry of exactly the correct size
: 791 0877 flags = rtnxt$m_empty OR rtnxt$m_skip_check OR rtnxt$m_skip_expand;
: 792 0878 WHILE ((cur = exch$rtacp_next_entry (.ctx, .flags)) NEQ 0)
: 793 0879 DO
: 794 0880     BEGIN
: 795 0881     LOCAL
: 796 0882     len;
: 797 0883 ;
: 798 0884     len = .cur [rt11ent$w_blocks];           ! Put the length into a local for speed
: 799 0885 ;
: 800 0886     ! If we are looking for a particular start block, see if this empty area contains the start
: 801 0887     ;
: 802 0888     IF .start NEQ 0
: 803 0889     THEN
: 804 0890         BEGIN
: 805 0891         IF .start LSSU .ctx [rt11ctx$l_start_block]
: 806 0892         THEN
: 807 0893             RETURN exch$_stnotavail           ! Already past the block, we will never find it
: 808 0894         ELSE
: 809 0895             BEGIN
: 810 0896             IF .start LEQU (.len + .ctx [rt11ctx$l_start_block])           ! Requested block inside this area
: 811 0897             THEN
: 812 0898                 BEGIN
: 813 0899                 exact_match = true;           ! Set the flag to stop scanning
: 814 0900                 ;

```

```

: 815      0901  6      ! Save the entry as a match. Note that this and the following three saves are written
: 816      0902  6      ! so that the optimizer can collapse them into a single segment of object code.
: 817      0903  6
: 818      0904  6      mat_len = .len;          ! Save the length of this entry,
: 819      0905  6      mat_ent = .cur;          ! its address,
: 820      0906  6      mat_seg = .ctx [rt11ctx$l_seg_number]; ! its segment number,
: 821      0907  6      mat_blk = .ctx [rt11ctx$l_start_block]; ! and the pbn where the free space starts
: 822      0908  5      END;
: 823      0909  4      END;
: 824      0910  4      END
: 825      0911  4
: 826      0912  4      ! We are looking for any old empty area, see if the size is appropriate
: 827      0913  4
: 828      0914  4      ELSE IF .len GEQU .blocks          ! If this length is a candidate, then examine it more closely
: 829      0915  3      THEN
: 830      0916  4      BEGIN
: 831      0917  4
: 832      0918  4      IF .blocks EQL 0                    ! Block=0 means look for the biggest free space
: 833      0919  4      THEN
: 834      0920  5      BEGIN
: 835      0921  5      IF .len GTRU .mat_len              ! Bigger than what we've seen so far
: 836      0922  5      THEN
: 837      0923  6      BEGIN
: 838      0924  6
: 839      0925  6      ! Save the entry as a match. Note that all 4 saves can be collapsed by the optimizer.
: 840      0926  6
: 841      0927  6      mat_len = .len;          ! Save the length of this entry,
: 842      0928  6      mat_ent = .cur;          ! its address,
: 843      0929  6      mat_seg = .ctx [rt11ctx$l_seg_number]; ! its segment number,
: 844      0930  6      mat_blk = .ctx [rt11ctx$l_start_block]; ! and the pbn where the free space starts
: 845      0931  5      END;
: 846      0932  5      END
: 847      0933  4      ELSE                                ! Block<>0 means look for a close match
: 848      0934  5      BEGIN
: 849      0935  5      IF .len EQL .blocks                ! Exactly what we are looking for
: 850      0936  5      THEN
: 851      0937  6      BEGIN
: 852      0938  6
: 853      0939  6      ! Save the entry as a match. Note that all 4 saves can be collapsed by the optimizer.
: 854      0940  6
: 855      0941  6      exact_match = true;              ! Set the flag to stop scanning
: 856      0942  6      mat_len = .len;          ! Save the length of this entry,
: 857      0943  6      mat_ent = .cur;          ! its address,
: 858      0944  6      mat_seg = .ctx [rt11ctx$l_seg_number]; ! its segment number,
: 859      0945  6      mat_blk = .ctx [rt11ctx$l_start_block]; ! and the pbn where the free space starts
: 860      0946  6      END
: 861      0947  7      ELSE IF ((.len LSSU .mat_len)      ! Closer to correct than the previous match
: 862      0948  6      OR (.mat_len EQL 0))                ! or no previous match
: 863      0949  5      THEN
: 864      0950  6      BEGIN
: 865      0951  6
: 866      0952  6      ! Save the entry as a match. Note that all 4 saves can be collapsed by the optimizer.
: 867      0953  6
: 868      0954  6      mat_len = .len;          ! Save the length of this entry,
: 869      0955  6      mat_ent = .cur;          ! its address,
: 870      0956  6      mat_seg = .ctx [rt11ctx$l_seg_number]; ! its segment number,
: 871      0957  6      mat_blk = .ctx [rt11ctx$l_start_block]; ! and the pbn where the free space starts
```

```

: 872      0958 5      END;
: 873      0959      END;
: 874      0960      END;
: 875      0961      ! If we have seen an exact match we can stop scanning this segment
: 876      0962      !
: 877      0963      IF .exact_match THEN EXITLOOP;
: 878      0964
: 879      0965
: 880      0966 2      END;
```

```

882 0967 2 ! Now put a zero-length entry after the matched entry and set the return values
883 0968
884 0969 ! IF .mat_len NEQ 0 ! Means that we found one
885 0970 THEN
886 0971 BEGIN
887 0972 LOCAL
888 0973 eos : $ref_bblock, ! End of segment entry
889 0974 emp : $ref_bblock, ! Entry to be turned into a zero-length empty
890 0975 sl; ! Length of directory to slide up one entry
891 0976
892 0977 ! Get a pointer to the segment containing the match, return if error
893 0978
894 0979 seg = exch$rt11_dirseg_get (.volb, .mat_seg);
895 0980 $logic_check (2, (.seg NEQ 0), 155);
896 0981 ent_len = rt11ent$k_length + .seg [rt11hdr$w_extra_bytes];
897 0982
898 0983 ! Find the end of the segment. We verified that one exists in the first scan.
899 0984
900 0985 eos = .mat_ent; ! Point to the matched entry
901 0986 WHILE 1
902 0987 DO
903 0988 BEGIN
904 0989 eos = .eos + .ent_len; ! Advance to the next entry
905 0990 $logic_check (1, (.eos LSSU (.seg + rt11$k_dirseglen)), 144); ! It can't loop forever, can it?
906 0991 IF .eos [rt11ent$v_type] EQL rt11ent$m_typ_end_segment
907 0992 THEN
908 0993 EXITLOOP;
909 0994 END;
910 0995
911 0996 ! If we are looking for a specific block, we might need to split the current empty into two entries, the
912 0997 ! second of which will start on the requested block.
913 0998
914 0999 IF .start NEQ 0 ! /START_BLOCK has been requested
915 1000 AND
916 1001 .start NEQ .mat_blk ! We are lucky, it already begins on exactly the right block
917 1002 THEN
918 1003 BEGIN
919 1004
920 1005 ! Make sure that there is room to add two more entries to this segment. If not, signal a full direc
921 1006
922 1007 IF ((.eos+2 + (2*.ent_len)) GEQU (.seg + rt11$k_dirseglen))
923 1008 THEN
924 1009 BEGIN
925 1010 IF .recursive ! If we have already tried it a seco
926 1011 THEN ! then cleaning didn't help and we
927 1012 RETURN exch$_rt11_overflow ! return an error. Otherwise, call
928 1013 ELSE ! routine again with a dummy parame
929 1014 RETURN exch$rtacp_find_empty_area (.ctx, .blocks, .start, 0); ! flag the call as recursive
930 1015 END;
931 1016
932 1017 ! Slide the rest of the segment up one entry and split the empty entry
933 1018
934 1019 emp = .mat_ent; ! Point to the matched entry (will become an
935 1020 sl = .eos+2 - .emp; ! Length of segment between empty and end
936 1021 CHSMOVE (.sl, .emp, .emp + .ent_len); ! Slide rest of segment up
937 1022 mat_ent = .mat_ent + .ent_len; ! Move the pointer to the matched entry
938 1023 eos = .eos + .ent_len; ! Move the pointer to the end of the segment

```

```

: 939      1024  4      CHSFILL (0, rt11ent$k_length, .emp);           ! Set all fields of empty entry to null
: 940      1025  4      emp [rt11ent$b_type_byte] = rt11ent$m_typ_empty; ! Set to an empty entry
: 941      1026  4      sl = .start - .mat_blk;                       ! Get number of blocks to put in the empty
: 942      1027  4      emp [rt11ent$w_blocks] = .sl;                 ! Set the size of the new empty
: 943      1028  4      mat_ent [rt11ent$w_blocks] = .mat_ent [rt11ent$w_blocks] - .sl; ! Subtract the blocks from the match
: 944      1029  4      mat_blk = .mat_blk + .sl;                   ! Move the starting block
: 945      1030  4
: 946      1031  3      END;
: 947      1032  3
: 948      1033  3      ! Make sure that there is room to add one more entry to this segment.  If not, signal a full directory
: 949      1034  3      !
: 950      1035  4      IF ((.eos+2 + .ent_len) GEQU (.seg + rt11$k_dirseglen))
: 951      1036  3      THEN
: 952      1037  4      BEGIN
: 953      1038  4      IF .recursive                               ! If we have already tried it a seco
: 954      1039  4      THEN                                       ! then cleaning didn't help and we
: 955      1040  4      status = exch$_rt11_overflow                ! return an error.  Otherwise, call
: 956      1041  4      ELSE                                       ! routine again with a dummy parame
: 957      1042  4      RETURN exch$rtacp_find_empty_area (.ctx, .blocks, .start, 0); ! flag the call as recursive
: 958      1043  4      END
: 959      1044  4
: 960      1045  3      ELSE
: 961      1046  4      BEGIN
: 962      1047  4
: 963      1048  4      ! Slide the rest of the segment up one entry and make the empty entry
: 964      1049  4      !
: 965      1050  4      emp = .mat_ent + .ent_len;                   ! Point to one past the matched entry
: 966      1051  4      sl = .eos+2 - .emp;                          ! Length of segment between empty and end
: 967      1052  4      CH$MOVE (.sl, .emp, .emp + .ent_len);       ! Slide rest of segment up
: 968      1053  4      CHSFILL (0, rt11ent$k_length, .emp);       ! Set all fields of entry to null
: 969      1054  4      emp [rt11ent$b_type_byte] = rt11ent$m_typ_empty; ! Zap whole byte to clear protect bit
: 970      1055  4
: 971      1056  4      ! Put the info in the context block
: 972      1057  4      !
: 973      1058  4      ctx [rt11ctx$l_start_block] = .mat_blk;     ! Copy the pbn where the file starts
: 974      1059  4      ctx [rt11ctx$l_seg_number] = .mat_seg;      ! The segment number
: 975      1060  4      ctx [rt11ctx$a_seg_address] = .seg;         ! The address of the start of the se
: 976      1061  4      ctx [rt11ctx$a_ent_address] = .mat_ent;    ! The address of the entry
: 977      1062  4      CH$MOVE (rt11ctx$s_entry, .mat_ent, ctx [rt11ctx$t_entry]); ! And the entry itself
: 978      1063  4
: 979      1064  4      exch$rt11_dirseg_put (.volb, .mat_seg);     ! Save the changes
: 980      1065  4      status = true;
: 981      1066  3      END;
: 982      1067  3      END
: 983      1068  3
: 984      1069  3      ! Either no free space at all (.blocks = 0) or none as large as requested
: 985      1070  3      !
: 986      1071  2      ELSE
: 987      1072  3      BEGIN
: 988      1073  3      IF .start NEQ 0                               ! If specific start block was requested, then it was past th
: 989      1074  3      THEN                                       ! end of the volume (or contained in last entry in director
: 990      1075  3      status = exch$_stnotavail
: 991      1076  3      ELSE IF .blocks EQ 0                          ! If blocks requested is 0, then there was no space anyplace
: 992      1077  3      THEN                                       ! we should return a volume full error
: 993      1078  3      status = exch$_volume_full
: 994      1079  3      ELSE
: 995      1080  4      BEGIN

```

```

: 996      1081  4      IF .recursive                               ! If we have already tried it a seco
: 997      1082  4      THEN                                     ! then cleaning didn't help and we
: 998      1083  4      status = exch$_volume_full           ! return an error. Otherwise, call
: 999      1084  4      ELSE                                     ! routine again with a dummy parame
: 1000     1085  4      RETURN exch$rtacp_find_empty_area (.ctx, .blocks, .start, 0); ! flag the call as recursive
: 1001     1086  3      END;
: 1002     1087  2      END;
: 1003     1088  2
: 1004     1089  2      $logic_check (2, (exch$rtacp_verify_directory (.volb)), 192);
: 1005     1090  2
: 1006     1091  2      RETURN .status;
: 1007     1092  1      END;

```

					.EXTRN	EXCH\$_STNOTAVAIL	
					.EXTRN	EXCH\$_RT11_OVERFLOW	
					.EXTRN	EXCH\$_VOLUME_FULL	
					.ENTRY	EXCH\$RTACP_FIND_EMPTY_AREA, Save R2,R3,R4,-	0787
						R5,R6,R7,R8,R9,R10,R11	
					SUBL2	#32, SP	
					MOVL	CTX, R9	0847
					MOVL	#8519924, R2	0857
					MOVZWL	#535, R1	
					MOVL	R9, R0	
					JSB	EXCH\$UTIL_BLOCK_CHECK	
					MOVL	20(R9), 4(SP)	0858
					MOVL	#68878579, R2	
					MOVZWL	#530, R1	
					MOVL	4(SP), R0	
					JSB	EXCH\$UTIL_BLOCK_CHECK	
					CLRL	126(R9)	0862
					MOVAB	118(R9), (SP)	0863
					CLRL	20(SP)	
					CLRL	MAT_LEN	0864
					CMPB	(AP), #4	0865
					BNEQ	1\$	
					MOVL	#1, RECURSIVE	
					BRB	2\$	
					CLRL	RECURSIVE	
					PUSHL	RECURSIVE	0870
					PUSHL	8(SP)	
					CALLS	#2, EXCH\$RTACP_CONSOLIDATE	
					MOVL	R0, STATUS	
					BLBS	STATUS, 3\$	
					BRW	26\$	
					CLRL	EXACT_MATCH	0876
					MOVL	#50, FLAGS	0877
					PUSHL	FLAGS	0878
					PUSHL	R9	
					CALLS	#2, EXCH\$RTACP_NEXT_ENTRY	
					TSTL	CUR	
					BEQL	12\$	
					MOVZWL	8(CUR), LEN	0884
					TSTL	START	0888
					BEQL	6\$	


```
1009 1093 1 GLOBAL ROUTINE exch$rtacp_find_file (ctx : $ref_bblock, name, name_len) = %SBTTL 'exch$rtacp_find_file
1010 1094 2 BEGIN
1011 1095 2 ++
1012 1096 2
1013 1097 2 FUNCTIONAL DESCRIPTION:
1014 1098 2
1015 1099 2 Search an RT-11 directory for a specific file
1016 1100 2
1017 1101 2 INPUT:
1018 1102 2
1019 1103 2 ctx - pointer to an RT11CTX structure
1020 1104 2 name - pointer to the start of the file name for which to search
1021 1105 2 name_len - length of the name
1022 1106 2
1023 1107 2 IMPLICIT INPUTS:
1024 1108 2
1025 1109 2 none
1026 1110 2
1027 1111 2 OUTPUTS:
1028 1112 2
1029 1113 2 ctx - if a file is found, the context block will describe it
1030 1114 2
1031 1115 2 IMPLICIT OUTPUTS:
1032 1116 2
1033 1117 2 none
1034 1118 2
1035 1119 2 ROUTINE VALUE:
1036 1120 2
1037 1121 2 true if able to find the file, false otherwise
1038 1122 2
1039 1123 2 SIDE EFFECTS:
1040 1124 2
1041 1125 2 none
1042 1126 2 --
1043 1127 2 $dbgtrc_prefix ('rtacp_find_file> ');
1044 1128 2
1045 1129 2 BIND
1046 1130 2 volb = ctx [rt11ctx$a_assoc_volb] : $ref_bblock
1047 1131 2 ;
1048 1132 2
1049 1133 2 $block_check (2, .volb, volb, 557);
1050 1134 2 $debug_print_fao ('entry - ctx !XL, name '!AF'', .ctx, .name_len, .name);
1051 1135 2
1052 1136 2 ! Loop through the directory looking for permanent files
1053 1137 2
1054 1138 2 WHILE exch$rtacp_next_entry (.ctx, rtnxt$m_permanent) NEQ 0
1055 1139 2 DO
1056 1140 2
1057 1141 2 ! Check to see if the this filename matches the one we are looking for. If so, simply return true.
1058 1142 2
1059 1143 2 ! IF exch$cmd_match_filename (.ctx [rt11ctx$l_exp_fullname_len], ctx [rt11ctx$t_exp_fullname], .name_len,
1060 1144 2 THEN
1061 1145 2 RETURN true;
1062 1146 2
1063 1147 2 RETURN false; ! Made it through without a match, return false
1064 1148 2 1 END;
```



```

: 1066      1149  1 GLOBAL ROUTINE exch$rtacp_next_entry (ctx : $ref_bblock, flags : $bblock) = %SBTTL 'exch$rtacp_next_entr
: 1067      1150      BEGIN
: 1068      1151      ++
: 1069      1152      ~~~~~
: 1070      1153      FUNCTIONAL DESCRIPTION:
: 1071      1154      ~~~~~
: 1072      1155      Return the next entry from an RT-11 directory
: 1073      1156      ~~~~~
: 1074      1157      INPUT:
: 1075      1158      ~~~~~
: 1076      1159      ctx - pointer to an RT11CTX structure
: 1077      1160      flags - a structure of bits with the following meanings:
: 1078      1161      ~~~~~
: 1079      1162      flags [rtnxt$v_permanent] - return the address of the next permanent entry
: 1080      1163      flags [rtnxt$v_empty] - return the address of the next empty entry
: 1081      1164      flags [rtnxt$v_tentative] - return the address of the next tentative entry
: 1082      1165      flags [rtnxt$v_unknown] - return the address of the next entry with invalid
: 1083      1166      flags [rtnxt$v_skip_check] - skip the check for a moved entry
: 1084      1167      flags [rtnxt$v_skip_expand] - skip expanding the radix-50 name to ascii
: 1085      1168      ~~~~~
: 1086      1169      More than one flag can be set if more than one type of entry is desired. The end-of-segment entry can not
: 1087      1170      returned, but the caller can examine the [rt11ctx$l_seg_number] and interpret a change as an implicit eos.
: 1088      1171      ~~~~~
: 1089      1172      IMPLICIT INPUTS:
: 1090      1173      ~~~~~
: 1091      1174      anything we can find hanging off the context block
: 1092      1175      ~~~~~
: 1093      1176      OUTPUTS:
: 1094      1177      ~~~~~
: 1095      1178      none
: 1096      1179      ~~~~~
: 1097      1180      IMPLICIT OUTPUTS:
: 1098      1181      ~~~~~
: 1099      1182      the context block is updated with context necessary for wildcard processing
: 1100      1183      ~~~~~
: 1101      1184      ROUTINE VALUE:
: 1102      1185      ~~~~~
: 1103      1186      address of the next entry, 0 if no more entries of the desired type
: 1104      1187      ~~~~~
: 1105      1188      SIDE EFFECTS:
: 1106      1189      ~~~~~
: 1107      1190      none
: 1108      1191      ~~~~~
: 1109      1192      --
: 1110      1193      $dbgtrc_prefix ('rtacp_next_entry> ');
: 1111      1194      ~~~~~
: 1112      1195      LOCAL
: 1113      1196      get_dirseg,
: 1114      1197      start_block,
: 1115      1198      seg_num,
: 1116      1199      seg : $ref_bblock, ! a pointer to the current directory segment
: 1117      1200      ent : $ref_bblock ! a pointer to the current directory entry
: 1118      1201      ;
: 1119      1202      ~~~~~
: 1120      1203      BIND
: 1121      1204      volb = ctx [rt11ctx$a_assoc_volb] : $ref_bblock
: 1122      1205      ;

```

```
: 1124      1206      2 $debug_print_fao ('entry - ctx !XL', .ctx);
: 1125      1207      2 $block_check (2, .ctx, rt11ctx, 552);
: 1126      1208      2 $block_check (2, .volb, volb, 553);
: 1127      1209      2 $logic_check (5, (exch$rtacp_verify_directory (.volb)), 212);
: 1128      1210      2
: 1129      1211      2 ! If the context segment number is null, then we are starting from scratch to find the file
: 1130      1212      2
: 1131      1213      2 IF .ctx [rt11ctx$L_seg_number] EQL 0
: 1132      1214      2 THEN
: 1133      1215      2     BEGIN
: 1134      1216      2         ! Start with the first directory segment
: 1135      1217      2         !
: 1136      1218      2         seg_num = 1;
: 1137      1219      2         !
: 1138      1220      2         ! Set flag that we must read a directory segment pointer
: 1139      1221      2         !
: 1140      1222      2         get_dirseg = true;
: 1141      1223      2         !
: 1142      1224      2         !
: 1143      1225      2     END
: 1144      1226      2
: 1145      1227      2 ! If non-null, we are doing a subsequent lookup in a wildcard search
: 1146      1228      2 !
: 1147      1229      2 ELSE
: 1148      1230      2     BEGIN
: 1149      1231      2         !
: 1150      1232      2         ! Check that the directory entry positions are still good. The entry might have moved - if so repositio
: 1151      1233      2         ! the new location. The skip_check option cannot be used if there is any possibility of any directory
: 1152      1234      2         ! modifications between calls.
: 1153      1235      2         !
: 1154      1236      2         IF NOT (.flags [rt11ctx$v_skip_check])
: 1155      1237      2         THEN
: 1156      1238      2             exch$rtacp_check_position (.ctx);
: 1157      1239      2         !
: 1158      1240      2         ! Get the segment, entry, and start block, and adjust to point to the next entry
: 1159      1241      2         !
: 1160      1242      2         seg = .ctx [rt11ctx$a_seg_address];           ! Get our seg from the context block
: 1161      1243      2         ent = .ctx [rt11ctx$a_ent_address];           ! Get the entry from the context block too
: 1162      1244      2         seg_num = .ctx [rt11ctx$L_seg_number];         ! Get the segment number
: 1163      1245      2         start_block = .ent [rt11ent$w_blocks];         ! Add length of current entry
: 1164      1246      2         .ctx [rt11ctx$L_start_block] + .ent [rt11ent$w_blocks];
: 1165      1247      2         ent = .ent + rt11ent$w_length;                 ! Skip the pointer to the next entry
: 1166      1248      2         + .seg [rt11hdr$w_extra_bytes];
: 1167      1249      2         ctx [rt11ctx$a_ent_address] = .ent;           ! Save it in the context block too
: 1168      1250      2         !
: 1169      1251      2         ! Clear the flag, we don't need to read a directory segment pointer right now
: 1170      1252      2         !
: 1171      1253      2         get_dirseg = false;
: 1172      1254      2         !
: 1173      1255      2     END;
```

```

: 1175 1256 2 ! Loop through the directory looking for this file
: 1176 1257 2
: 1177 1258 2 WHILE .seg_num NEQ 0
: 1178 1259 2 DO
: 1179 1260 2 BEGIN
: 1180 1261 2
: 1181 1262 2 IF .get_dirseg
: 1182 1263 2 THEN
: 1183 1264 2 BEGIN
: 1184 1265 2
: 1185 1266 2 ! Get a pointer to the current segment
: 1186 1267 2 !
: 1187 1268 2 seg = exch$rt11_dirseg_get (.volb, .seg_num);
: 1188 1269 2 $logic_check (2, (.seg NEQ 0), 156);
: 1189 1270 2 start_block = .seg [rt11hdr$w_start_block]; ! Fetch the pbn where the first file in this segment
: 1190 1271 2 ent = .seg + rt11hdr$k_length; ! Get a pointer to the first directory entry
: 1191 1272 2
: 1192 1273 2 END;
: 1193 1274 2
: 1194 1275 2 get_dirseg = true; ! We always want to get additional segs
: 1195 1276 2
: 1196 1277 2 WHILE (.ent LSSU (.seg + rt11$k_dirseglen))
: 1197 1278 2 DO
: 1198 1279 2 BEGIN
: 1199 1280 2
: 1200 1281 2 ! Process the entry depending on its type
: 1201 1282 2 !
: 1202 1283 2 CASE .ent [rt11ent$v_type] FROM 0 TO rt11ent$m_typ_end_segment OF
: 1203 1284 2 SET
: 1204 1285 2 [rt11ent$m_typ_permanent] :
: 1205 1286 2
: 1206 1287 2 BEGIN
: 1207 1288 2
: 1208 1289 2 IF .flags [rtnxt$v_permanent]
: 1209 1290 2 THEN
: 1210 1291 2 BEGIN
: 1211 1292 2
: 1212 1293 2 ! Copy the standard portion of the entry to the context block
: 1213 1294 2 !
: 1214 1295 2 CH$MOVE (rt11ent$k_length, .ent, ctx [rt11ctx$t_entry]);
: 1215 1296 2
: 1216 1297 2 ! Expand the directory entry filename information into the context block
: 1217 1298 2 !
: 1218 1299 2 IF NOT (.flags [rtnxt$v_skip_expand])
: 1219 1300 2 THEN
: 1220 1301 2 exch$rt11_expand_filename (.ctx);
: 1221 1302 2
: 1222 1303 2 $debug_print_fao ('found ''!AF!AF'', .volb [volb$l_vol_ident_len], volb [volb$t_vol_ident
: 1223 P 1304 2 .ctx [rt11ctx$l_exp_fullname_len], ctx [rt11ctx$t_exp_fullna
: 1224 1305 2
: 1225 1306 2 ! Save the directory position in the context block
: 1226 1307 2 !
: 1227 1308 2 !
: 1228 1309 2 ctx [rt11ctx$l_start_block] = .start_block;
: 1229 1310 2 ctx [rt11ctx$l_seg_number] = .seg_num;
: 1230 1311 2 ctx [rt11ctx$a_seg_address] = .seg;
: 1231 1312 2 ctx [rt11ctx$a_ent_address] = .ent;

```

```
: 1232 1313 6
: 1233 1314 6
: 1234 1315 5 RETURN .ent;
: 1235 1316 5 END;
: 1236 1317 5 start_block = .start_block + .ent [rt11ent$w_blocks];
: 1237 1318 5
: 1238 1319 4 END;
: 1239 1320 4
: 1240 1321 4 [rt11ent$m_typ_tentative] :
: 1241 1322 4
: 1242 1323 5 BEGIN
: 1243 1324 5
: 1244 1325 5 IF .flags [rtnxt$v_tentative]
: 1245 1326 5 THEN
: 1246 1327 6 BEGIN
: 1247 1328 6
: 1248 1329 6 ! Copy the standard portion of the entry to the context block
: 1249 1330 6 !
: 1250 1331 6 CH$MOVE (rt11ent$k_length, .ent, ctx [rt11ctx$t_entry]);
: 1251 1332 6
: 1252 1333 6 ! Expand the directory entry filename information into the context block
: 1253 1334 6 !
: 1254 1335 7 IF NOT (.flags [rtnxt$v_skip_expand])
: 1255 1336 6 THEN
: 1256 1337 6 exch$rt11_expand_filename (.ctx);
: 1257 1338 6
: 1258 P 1339 6 $debug_print_fao ('Found '!AF!AF'', .volb [volb$l_vol_ident_len], volb [volb$t_vol_ident
: 1259 1340 6 .ctx [rt11ctx$l_exp_fullname_len], ctx [rt11ctx$t_exp_fullna
: 1260 1341 6
: 1261 1342 6 ! Save the directory position in the context block
: 1262 1343 6 !
: 1263 1344 6 ctx [rt11ctx$l_start_block] = .start_block;
: 1264 1345 6 ctx [rt11ctx$l_seg_number] = .seg_num;
: 1265 1346 6 ctx [rt11ctx$a_seg_address] = .seg;
: 1266 1347 6 ctx [rt11ctx$a_ent_address] = .ent;
: 1267 1348 6
: 1268 1349 6 RETURN .ent;
: 1269 1350 5 END;
: 1270 1351 5
: 1271 1352 5 start_block = .start_block + .ent [rt11ent$w_blocks];
: 1272 1353 5
: 1273 1354 4 END;
: 1274 1355 4
: 1275 1356 4 [rt11ent$m_typ_empty] :
: 1276 1357 4
: 1277 1358 5 BEGIN
: 1278 1359 5
: 1279 1360 5 IF .flags [rtnxt$v_empty]
: 1280 1361 5 THEN
: 1281 1362 6 BEGIN
: 1282 1363 6
: 1283 1364 6 ! Copy the standard portion of the entry to the context block
: 1284 1365 6 !
: 1285 1366 6 CH$MOVE (rt11ent$k_length, .ent, ctx [rt11ctx$t_entry]);
: 1286 1367 6
: 1287 1368 6 ! Expand the directory entry filename information into the context block
: 1288 1369 6 !
```



```
: 1289      1370  7      IF NOT (.flags [rtxt$v_skip_expand])
: 1290      1371  6      THEN
: 1291      1372  6          exch$rt11_expand_filename (.ctx);
: 1292      1373  6
: 1293      1374  6      P $debug_print_fao ('Found '!AF!AF'', .volb [volb$l_vol_ident_len], volb [volb$t_vol_ident
: 1294      1375  6          .ctx [rt11ctx$l_exp_fullname_len], ctx [rt11ctx$t_exp_fullna
: 1295      1376  6
: 1296      1377  6          ! Save the directory position in the context block
: 1297      1378  6          !
: 1298      1379  6          ctx [rt11ctx$l_start_block] = .start_block;
: 1299      1380  6          ctx [rt11ctx$l_seg_number] = .seg_num;
: 1300      1381  6          ctx [rt11ctx$a_seg_address] = .seg;
: 1301      1382  6          ctx [rt11ctx$a_ent_address] = .ent;
: 1302      1383  6
: 1303      1384  6      RETURN .ent;
: 1304      1385  5      END;
: 1305      1386  5
: 1306      1387  5      start_block = .start_block + .ent [rt11ent$w_blocks];
: 1307      1388  5
: 1308      1389  4      END;
: 1309      1390  4      [INRANGE, OTRANGE] :
: 1310      1391  4
: 1311      1392  4      BEGIN
: 1312      1393  5
: 1313      1394  5      IF .flags [rtxt$v_unknown]
: 1314      1395  5      THEN
: 1315      1396  5          BEGIN
: 1316      1397  6              ! Copy the standard portion of the entry to the context block
: 1317      1398  6              !
: 1318      1399  6              CH$MOVE (rt11ent$k_length, .ent, ctx [rt11ctx$t_entry]);
: 1319      1400  6
: 1320      1401  6              ! Expand the directory entry filename information into the context block
: 1321      1402  6              !
: 1322      1403  6              IF NOT (.flags [rtxt$v_skip_expand])
: 1323      1404  6              THEN
: 1324      1405  7                  exch$rt11_expand_filename (.ctx);
: 1325      1406  6
: 1326      1407  6          $debug_print_fao ('Found '!AF!AF'', .volb [volb$l_vol_ident_len], volb [volb$t_vol_ident
: 1327      1408  6          P .ctx [rt11ctx$l_exp_fullname_len], ctx [rt11ctx$t_exp_fullna
: 1328      1409  6
: 1329      1410  6          ! Save the directory position in the context block
: 1330      1411  6          !
: 1331      1412  6          ctx [rt11ctx$l_start_block] = .start_block;
: 1332      1413  6          ctx [rt11ctx$l_seg_number] = .seg_num;
: 1333      1414  6          ctx [rt11ctx$a_seg_address] = .seg;
: 1334      1415  6          ctx [rt11ctx$a_ent_address] = .ent;
: 1335      1416  6
: 1336      1417  6      RETURN .ent;
: 1337      1418  6      END;
: 1338      1419  6
: 1339      1420  5      start_block = .start_block + .ent [rt11ent$w_blocks];
: 1340      1421  5
: 1341      1422  5      END;
: 1342      1423  5
: 1343      1424  4      [rt11ent$m_typ_end_segment] :
: 1344      1425  4
: 1345      1426  4
```

```

: 1346      1427  4
: 1347      1428  4
: 1348      1429  4
: 1349      1430  4
: 1350      1431  4
: 1351      1432  4
: 1352      1433  4
: 1353      1434  4
: 1354      1435  4
: 1355      1436  4
: 1356      1437  4
: 1357      1438  4
: 1358      1439  4
: 1359      1440  4
: 1360      1441  4
: 1361      1442  4
: 1362      1443  4
: 1363      1444  4
: 1364      1445  4
: 1365      1446  4
: 1366      1447  4
: 1367      1448  4
: 1368      1449  1

```

```

      EXITLOOP;
      TES;
      ! Skip to the next entry
      !
      ent = .ent + rt1lent$k_length + .seg [rt11hdr$w_extra_bytes];
      END;
      ! Skip to the next segment
      !
      seg_num = .seg [rt11hdr$w_next_seg];
      END;
      ! Mark the context with an invalid segment number to prevent recycling through the directory
      !
      ctx [rt11ctx$l_seg_number] = -1;
      RETURN 0;
      END;

```

			OFFC	00000	.ENTRY	EXCH\$RTACP NEXT ENTRY, Save R2,R3,R4,R5,R6,-;	
					SUBL2	R7,R8,R9,RT0,RT1	1149
					MOVL	#12, SP	
					MOVL	CTX, R7	1204
					MOVL	#8519924, R2	1207
					MOVZWL	#552, R1	
					MOVL	R7, R0	
					JSB	EXCH\$UTIL_BLOCK_CHECK	
					MOVL	#68878579, R2	1208
					MOVZWL	#553, R1	
					MOVL	20(R7), R0	
					JSB	EXCH\$UTIL_BLOCK_CHECK	
					MOVAB	118(R7), R11	1213
					TSTL	(R11)	
					BNEQ	1\$	
					MOVL	#1, SEG_NUM	1219
					MOVL	#1, GET_DIRSEG	1223
					BRB	3\$	1213
					BBS	#4, FLAGS, 2\$	1236
					PUSHL	R7	1238
					CALLS	#1, EXCH\$RTACP_CHECK_POSITION	
					MOVL	122(R7), SEG	1242
					MOVL	126(R7), ENT	1243
					MOVL	(R11), SEG_NUM	1244
					MOVZWL	8(ENT), START_BLOCK	1246
					ADDL2	114(R7), START_BLOCK	
					MOVZWL	6(SEG), R0	1248
					MOVAB	14(R0)[ENT], ENT	
					MOVL	ENT, 126(R7)	1249

				6E	D4	00070		CLRL	GET_DIRSEG		1253	
				5A	D5	00072	3\$:	TSTL	SEG_NUM		1258	
				03	12	00074		BNEQ	4\$			
				00C1	31	00076		BRW	18\$			
		2C		6E	E9	00079	4\$:	BLBC	GET_DIRSEG, 6\$		1262	
				5A	DD	0007C		PUSHL	SEG_NUM		1268	
			14	A7	DD	0007E		PUSHL	20(R7)			
	00000000G	EF		02	FB	00081		CALLS	#2, EXCH\$RT11_DIRSEG_GET			
		58		50	D0	00088		MOVL	R0, SEG			
				13	12	0008B		BNEQ	5\$		1269	
		7E		9C	8F	9A	0008D	MOVZBL	#156, -(SP)			
				01	DD	00091		PUSHL	#1			
	00000000G	00	00000000G	8F	DD	00093		PUSHL	#EXCH\$ BADLOGIC			
		59		03	FB	00099		CALLS	#3, LIB\$STOP			
		56		08	A8	3C	000A0	MOVZWL	8(SEG), START_BLOCK		1270	
		6E		0A	A8	9E	000A4	MOVAB	10(R8), ENT		1271	
		08	AE	01	D0	000A8	6\$:	MOVL	#1, GET DIRSEG		1275	
		04	AE	0400	C8	9E	000AB	MOVAB	1024(R8), 8(SP)		1277	
		08	AE	06	A8	9E	000B1	MOVAB	6(SEG), 4(SP)		1434	
					56	D1	000B6	7\$:	C MPL	ENT, 8(SP)	1277	
					77	1E	000BA	BGEQU	17\$			
7E	01	A6	04	00	EF	000BC		EXTZV	#0, #4, 1(ENT), -(SP)		1283	
		08	00	8E	CF	000C2		CASEL	(SP)+, #0, #8			
0012		0030	0029	0012		000C6	8\$:	.WORD	9\$-8\$,-			
0012		0012	0012	0023		000CE			12\$-8\$,-			
				006D		000D6			13\$-8\$,-			
									9\$-8\$,-			
									11\$-8\$,-			
									9\$-8\$,-			
									9\$-8\$,-			
									9\$-8\$,-			
									17\$-8\$			
									#3, FLAGS, 16\$		1395	
									#14, (ENT), 56(R7)		1401	
									#5, FLAGS, 14\$		1405	
									15\$		1414	
									BLBC	FLAGS, 16\$	1290	
									BRB	10\$	1296	
									BBC	#2, FLAGS, 16\$	1325	
									BRB	10\$	1331	
									BBC	#1, FLAGS, 16\$	1360	
									MOVZWL	#14, (ENT), 56(R7)	1366	
									BBS	#5, FLAGS, 15\$	1370	
									PUSHL	R7	1372	
									CALLS	#1, EXCH\$RT11_EXPAND_FILENAME		
									MOVL	START_BLOCK, T14(R7)		1379
									MOVL	SEG_NUM, (R11)		1380
									MOVL	SEG, 122(R7)		1381
									MOVL	ENT, 126(R7)		1382
									MOVL	ENT, R0		1384
									RET			
									MOVZWL	8(ENT), R0		1387
									ADDL2	R0, START_BLOCK		
									MOVZWL	24(SP), R0		1434
									MOVAB	14(R0)[ENT], ENT		
									BRB	7\$		1277
									MOVZWL	2(SEG), SEG_NUM		1440


```
: 1370 1450 1 GLOBAL ROUTINE exch$rtacp_verify_directory (volb : $ref_bblock) = %SBTTL 'exch$rtacp_verify_directory
: 1371 1451 2 BEGIN
: 1372 1452 2 ++
: 1373 1453 2
: 1374 1454 2 FUNCTIONAL DESCRIPTION:
: 1375 1455 2
: 1376 1456 2 Traverse the directory and check it for validity. We also count the number of blocks.
: 1377 1457 2
: 1378 1458 2 INPUTS:
: 1379 1459 2
: 1380 1460 2 volb - pointer to volb which has been connected to the RT-11 device
: 1381 1461 2
: 1382 1462 2 IMPLICIT INPUTS:
: 1383 1463 2
: 1384 1464 2 none
: 1385 1465 2
: 1386 1466 2 OUTPUTS:
: 1387 1467 2
: 1388 1468 2 blocks - address of longword to receive number of blocks
: 1389 1469 2
: 1390 1470 2 IMPLICIT OUTPUTS:
: 1391 1471 2
: 1392 1472 2 none
: 1393 1473 2
: 1394 1474 2 ROUTINE VALUE:
: 1395 1475 2
: 1396 1476 2 true if valid, false if not
: 1397 1477 2
: 1398 1478 2 SIDE EFFECTS:
: 1399 1479 2
: 1400 1480 2 error conditions will be signaled
: 1401 1481 2 --
: 1402 1482 2
: 1403 1483 2 $dbgtrc_prefix ('exch$rtacp_verify_directory> ');
: 1404 1484 2
: 1405 1485 2 LOCAL
: 1406 1486 2 rtv : $ref_bblock, ! a pointer to the rt11 volb extension
: 1407 1487 2 seg : $ref_bblock, ! a pointer to the current directory segment
: 1408 1488 2 ent : $ref_bblock, ! a pointer to the current directory entry
: 1409 1489 2 sum_blocks, ! running block count
: 1410 1490 2 unknowns, ! count of unknown directory entries
: 1411 1491 2 seg_num,
: 1412 1492 2 end_segment_seen,
: 1413 1493 2 missing_end,
: 1414 1494 2 status
: 1415 1495 2 ;
: 1416 1496 2
: 1417 1497 2 $debug_print_lit ('entry');
: 1418 1498 2
: 1419 1499 2 $block_check (2, .volb, volb, 470);
: 1420 1500 2
: 1421 1501 2 ! Assume that we will find a bad directory
: 1422 1502 2 !
: 1423 1503 2 status = 0;
: 1424 1504 2 unknowns = false; ! Clear the unknown entry flag
: 1425 1505 2 missing_end = 0;
```

```
: 1427 1506 2 ! Get the pointer to our volb extension and to the root segment
: 1428 1507 :
: 1429 1508 :
: 1430 1509 :
: 1431 1510 :
: 1432 1511 :
: 1433 1512 :
: 1434 1513 :
: 1435 1514 :
: 1436 1515 :
: 1437 1516 :
: 1438 1517 :
: 1439 1518 :
: 1440 1519 :
: 1441 1520 :
: 1442 1521 :
: 1443 1522 :
: 1444 1523 :
: 1445 1524 :
: 1446 1525 :
: 1447 1526 :
: 1448 1527 :
: 1449 1528 :
: 1450 1529 :
: 1451 1530 :
: 1452 1531 :
: 1453 1532 :
: 1454 1533 :
: 1455 1534 :
: 1456 1535 :
: 1457 1536 :
: 1458 1537 :
: 1459 1538 :
: 1460 1539 :
: 1461 1540 :
: 1462 1541 :
: 1463 1542 :

! Start with the first directory segment
seg_num = 1;

! Assume that the files will start after the last segment
sum_blocks = rt11$k_root_block + (2 * .seg [rt11hdr$w_num_segs]);
$debug_print_fao ('number of segments !UL', .seg [rt11hdr$w_num_segs]);

! Loop through all the segments in the directory
WHILE .seg_num NEQ 0
DO
BEGIN
! Get a pointer to the current segment
:
:
seg = exch$rt11_dirseg_get (.volb, .seg_num);
IF .seg EQL 0
THEN
RETURN false;

! If the current segment start block is not what we expect, signal and use new value
:
:
$debug_print_fao ('expected block !UL, actual block !UL', .sum_blocks, .seg [rt11hdr$w_start_block]);
IF (.sum_blocks NEQ .seg [rt11hdr$w_start_block])
THEN
BEGIN
$exch_signal (exch$rt11_stblock);
sum_blocks = .seg [rt11hdr$w_start_block];
END;
END;
```

```

: 1465      1543 3      ! Get a pointer to the first directory entry, then loop
: 1466      1544 3      !
: 1467      1545 3      ent = .seg + rt11hdr$k_length;
: 1468      1546 3      end_segment_seen = false;
: 1469      1547 4      WHILE (.ent - LSSU (.seg + rt11$k_dirseglen))
: 1470      1548 3      DO
: 1471      1549 4      BEGIN
: 1472      1550 4      ! Advance our count
: 1473      1551 4      !
: 1474      1552 4      !
: 1475      1553 4      CASE .ent [rt11ent$v_type] FROM 0 TO rt11ent$m_typ_end_segment OF
: 1476      1554 4      SET
: 1477      1555 4      [rt11ent$m_typ_tentative, rt11ent$m_typ_empty, rt11ent$m_typ_permanent] :
: 1478      1556 5      BEGIN
: 1479      1557 5      $debug_print_fao ('entry type !XB, size !UL', .ent [rt11ent$b_type_byte], .ent [rt11ent$w_bl
: 1480      1558 5      sum_blocks = .sum_blocks + .ent [rt11ent$w_blocks];
: 1481      1559 4      END;
: 1482      1560 4      [rt11ent$m_typ_end_segment] :
: 1483      1561 5      BEGIN
: 1484      1562 5      end_segment_seen = true;
: 1485      1563 5      EXITLOOP;
: 1486      1564 4      END;
: 1487      1565 4      [INRANGE, OVRANGE] :
: 1488      1566 5      BEGIN
: 1489      1567 5      unknowns = true;
: 1490      1568 5      $debug_print_fao ('(unknown) entry type !XB, size !UL', .ent [rt11ent$b_type_byte], .ent [rt
: 1491      1569 5      sum_blocks = .sum_blocks + .ent [rt11ent$w_blocks];
: 1492      1570 4      END;
: 1493      1571 4      TES;
: 1494      1572 4      !
: 1495      1573 4      ! Skip to the next entry
: 1496      1574 4      !
: 1497      1575 4      ent = .ent + rt11ent$k_length + .seg [rt11hdr$w_extra_bytes];
: 1498      1576 4      !
: 1499      1577 3      END;
: 1500      1578 3      !
: 1501      1579 3      ! Holler if we didn't see the end segment
: 1502      1580 3      !
: 1503      1581 4      IF NOT (.end_segment_seen)
: 1504      1582 3      THEN
: 1505      1583 3      missing_end = true;
: 1506      1584 3      !
: 1507      1585 3      ! Skip to the next segment
: 1508      1586 3      !
: 1509      1587 3      seg_num = .seg [rt11hdr$w_next_seg];
: 1510      1588 3      !
: 1511      1589 2      END;

```

```
: 1513      1590      2 ! Assume now that we have found a valid directory
: 1514      1591      2 !
: 1515      1592      2 status = true;
: 1516      1593      2 !
: 1517      1594      2 ! If we saw any bad entries, signal and write lock the volume
: 1518      1595      2 !
: 1519      1596      2 ! .unknowns OR .missing_end ! Unknown format of some entries or missing marker
: 1520      1597      2 THEN
: 1521      1598      2 BEGIN
: 1522      1599      2 LOCAL
: 1523      1600      2     sig_stat;
: 1524      1601      2
: 1525      1602      2     sig_stat = (IF .unknowns THEN exch$_rt11_unkent ELSE exch$_rt11_noend); ! Get the proper signal name
: 1526      1603      2
: 1527      1604      2     ! Signal if this is the first verify, or if we have write access
: 1528      1605      2     !
: 1529      1606      2     IF NOT .volb [volb$_v_verified]
: 1530      1607      2     OR
: 1531      1608      2     .volb [volb$_v_write]
: 1532      1609      2 THEN
: 1533      1610      2     $exch_signal (.sig_stat, 0, exch$_rt11_errlock);
: 1534      1611      2
: 1535      1612      2     ! Fail the directory validation this is not the first and we have write access
: 1536      1613      2     !
: 1537      1614      2     IF .volb [volb$_v_verified]
: 1538      1615      2     AND
: 1539      1616      2     .volb [volb$_v_write]
: 1540      1617      2 THEN
: 1541      1618      2     status = false;
: 1542      1619      2
: 1543      1620      2     volb [volb$_v_write] = false; ! Force a write lock
: 1544      1621      2     END;
: 1545      1622      2
: 1546      1623      2 ! Check if the block count is what we expected
: 1547      1624      2 !
: 1548      1625      2 $debug_print fao ('volmaxblock !UL, sum_blocks !UL', .volb [volb$_l_volmaxblock], .sum_blocks);
: 1549      1626      2 IF .volb [volb$_l_volmaxblock] NEQ .sum_blocks
: 1550      1627      2 THEN
: 1551      1628      2 BEGIN
: 1552      1629      2
: 1553      1630      2     ! If the volume is larger than the device there is no hope
: 1554      1631      2     !
: 1555      1632      2     $debug_print fao ('devmaxblock !UL, sum_blocks !UL', .volb [volb$_l_devmaxblock], .sum_blocks);
: 1556      1633      2     IF .sum_blocks GTRU .volb [volb$_l_devmaxblock]
: 1557      1634      2     THEN
: 1558      1635      2     BEGIN
: 1559      1636      2     $exch_signal (exch$_rt11_dirsize, 4, .volb [volb$_l_vol_ident_len], volb [volb$_t_vol_ident],
: 1560      1637      2     .sum_blocks, .volb [volb$_l_devmaxblock], exch$_rt11_errlock);
: 1561      1638      2     volb [volb$_v_write] = false;
: 1562      1639      2     END;
: 1563      1640      2
: 1564      1641      2     ! If this is the first time that the directory has been verified, store
: 1565      1642      2     ! the calculated value as the real value.
: 1566      1643      2     !
: 1567      1644      2     IF NOT .volb [volb$_v_verified]
: 1568      1645      2     THEN
: 1569      1646      2     BEGIN
```


			52	08	A5	3C	0007B		MOVZWL	8(SEG), SUM_BLOCKS	1541	
			53	0A	A5	9E	0007F	4\$:	MOVAB	10(R5), ENT	1545	
					56	D4	00083		CLRL	END_SEGMENT_SEEN	1546	
			50	0400	C5	9E	00085		MOVAB	1024(R5), R0	1547	
			57	06	A5	9E	0008A		MOVAB	6(SEG), R7	1575	
			50		53	D1	0008E	5\$:	CMP	ENT, R0	1547	
					37	1E	00091		BGEQU	11\$		
51	01	A3	04		00	EF	00093		EXTZV	#0, #4, 1(ENT), R1	1553	
		08	00		51	CF	00099		CASEL	R1, #0, #8		
0012		0015	0015		0012		0009D	6\$:	.WORD	7\$-6\$,-		
0012		0012	0012		0015		000A5			8\$-6\$,-		
					001E		000AD			8\$-6\$,-		
										7\$-6\$,-		
										8\$-6\$,-		
										7\$-6\$,-		
										8\$-6\$,-		
										7\$-6\$,-		
										7\$-6\$,-		
										9\$-6\$		
			5A		01	D0	000AF	7\$:	MOVL	#1, UNKNOWN	1567	
			6E	08	A3	3C	000B2	8\$:	MOVZWL	8(ENT), (SP)	1558	
			52		6E	C0	000B6		ADDL2	(SP), SUM_BLOCKS		
					05	11	000B9		BRB	10\$	1553	
			56		01	D0	000BB	9\$:	MOVL	#1, END_SEGMENT_SEEN	1562	
					0A	11	000BE		BRB	11\$	1561	
			51		67	3C	000C0	10\$:	MOVZWL	(R7), R1	1575	
			53	0E	A143	9E	000C3		MOVAB	14(R1)[ENT], ENT		
					C4	11	000C8		BRB	5\$	1547	
			03		56	E8	000CA	11\$:	BLBS	END_SEGMENT_SEEN, 12\$	1581	
			59		01	D0	000CD		MOVL	#1, MISSING_END	1583	
			58	02	A5	3C	000D0	12\$:	MOVZWL	2(SEG), SEG_NUM	1587	
					FF75	31	000D4		BRW	1\$	1523	
			5B		01	D0	000D7	13\$:	MOVL	#1, STATUS	1592	
			06		5A	E8	000DA		BLBS	UNKNOWN, 14\$	1596	
			3E		59	E9	000DD		BLBC	MISSING_END, 20\$		
			09		5A	E9	000E0		BLBC	UNKNOWN, 15\$	1602	
			50	00000000G	8F	D0	000E3	14\$:	MOVL	#EXCH\$RT11_UNKENT, SIG_STAT		
					07	11	000EA		BRB	16\$		
			50	00000000G	8F	D0	000EC	15\$:	MOVL	#EXCH\$RT11_NOEND, SIG_STAT		
				48	A4	95	000F3	16\$:	TSTB	72(R4)	1606	
					05	18	000F6		BGEQ	17\$		
	11	48	A4		05	E1	000F8		BBC	#5, 72(R4), 18\$	1608	
				00000000G	8F	DD	000FD	17\$:	PUSHL	#EXCH\$RT11_ERRLOCK	1610	
					7E	D4	00103		CLRL	-(SP)		
					50	DD	00105		PUSHL	SIG_STAT		
			00000000G	00	03	FB	00107		CALLS	#3, LIB\$SIGNAL		
					48	A4	95	0010E	18\$:	TSTB	72(R4)	1614
					07	18	00111		BGEQ	19\$		
	02	48	A4		05	E1	00113		BBC	#5, 72(R4), 19\$	1616	
					5B	D4	00118		CLRL	STATUS	1618	
			48		20	8A	0011A	19\$:	BICB2	#32, 72(R4)	1620	
			52	44	A4	D1	0011E	20\$:	CMP	68(R4), SUM_BLOCKS	1626	
					49	13	00122		BEQL	23\$		
			40	A4	52	D1	00124		CMP	SUM_BLOCKS, 64(R4)	1633	
					24	1B	00128		BLEQU	21\$		
				00000000G	8F	DD	0012A		PUSHL	#EXCH\$RT11_ERRLOCK	1637	
				40	A4	DD	00130		PUSHL	64(R4)		
					52	DD	00133		PUSHL	SUM_BLOCKS		

		69	A4	9F	00135		PUSHAB	105(R4)		
		65	A4	DD	00138		PUSHL	101(R4)		
			04	DD	0013B		PUSHL	#4		
		00000000G	00	8F	DD	0013D	PUSHL	#EXCH\$ RT11 DIRSIZE		
		48	A4	07	FB	00143	CALLS	#7, LIB\$SIGNAL		
				20	8A	0014A	BICB2	#32, 72(R4)		1638
				48	A4	95 0014E	TSTB	72(R4)		1644
				06	19	00151	BLSS	22\$		
				52	D0	00153	MOVL	SUM_BLOCKS, 68(R4)		1648
		44	A4	14	11	00157	BRB	23\$		1644
				8F	3C	00159	MOVZWL	#316, -(SP)		1654
			7E	01	DD	0015E	PUSHL	#1		
				013C	8F	DD	00160	PUSHL	#EXCH\$ BADLOGIC	
		00000000G	00	03	FB	00166	CALLS	#3, LIB\$STOP		
		48	A4	8F	88	0016D	BISB2	#128, 72(R4)		1659
			50	80	8F	88	0016D	MOVL	STATUS, R0	1661
					5B	D0	00172	RET		
					04	00175	RET			
				50	D4	00176	CLRL	R0		1662
					04	00178	RET			

; Routine Size: 377 bytes, Routine Base: EXCH\$RTACP_CODE + 07F9

EXCH\$RTACP
V04-000

RT11 directory routines
exch\$rtacp_verify_directory (volb)

1 7
16-Sep-1984 01:19:05
14-Sep-1984 12:29:08

VAX-11 Bliss-32 V4.0-742
[EXCHNG.SRC]EXCRTACP.B32;1

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(21)

: 1587
: 1588
1663 1 END
1664 0 ELUDOM

.EXTRN LIB\$SIGNAL, LIB\$STOP

PSECT SUMMARY

Name Bytes Attributes
EXCH\$RTACP_CODE 2418 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	1	0	1000	00:01.9
_\$255\$DUA28:[EXCHNG.OBJ]EXCLIB.L32;1	1151	74	6	79	00:01.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:EXCRTACP/OBJ=OBJ\$:EXCRTACP MSRC\$:EXCRTACP/UPDATE=(ENH\$:EXCRTACP)

: Size: 2418 code + 0 data bytes
: Run Time: 00:51.6
: Elapsed Time: 02:35.2
: Lines/CPU Min: 1936
: Lexemes/CPU-Min: 17630
: Memory Used: 236 pages
: Compilation Complete

