

```

EEEEEEEEEE XX XX AAAAAA MM MM PPPPPPPP LL EEEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AAAAAA MM MM PPPPPPPP LL EEEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AAAAAA MM MM PPPPPPPP LL EEEEEEEEEE SSSSSSSS
EE XX XX AA AA MMMM MMMM PP PP LL EE SS
EE XX XX AA AA MMMM MMMM PP PP LL EE SS
EE XX XX AA AA MMMM MMMM PP PP LL EE SS
EE XX XX AA AA MM MM MM PP PP LL EE SS
EE XX XX AA AA MM MM MM PP PP LL EE SS
EE XX XX AA AA MM MM MM PP PP LL EE SS
EEEEEEEEE XX XX AA AA MM MM PPPPPPPP LL EEEEEEEEE SSSSSS
EEEEEEEEE XX XX AA AA MM MM PPPPPPPP LL EEEEEEEEE SSSSSS
EEEEEEEEE XX XX AA AA MM MM PPPPPPPP LL EEEEEEEEE SSSSSS
EE XX XX AAAAAAAAAA MM MM PP LL EE SS
EE XX XX AAAAAAAAAA MM MM PP LL EE SS
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EE XX XX AA AA MM MM PP LL EE SS
EEEEEEEEEE XX XX AA AA MM MM PP LLLLLLLLLL EEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AA AA MM MM PP LLLLLLLLLL EEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AA AA MM MM PP LLLLLLLLLL EEEEEEEEE SSSSSSSS

```

```

DDDDDDDD RRRRRRRR SSSSSSSS LL      AAAAAA VV      VV      EEEEEEEEEE
DDDDDDDD RRRRRRRR SSSSSSSS LL      AAAAAA VV      VV      EEEEEEEEEE
DD      DD RR      RR SS      AA      AA VV      VV      EE
DD      DD RR      RR SS      AA      AA VV      VV      EE
DD      DD RR      RR SS      AA      AA VV      VV      EE
DD      DD RR      RR SS      AA      AA VV      VV      EE
DD      DD RRRRRRRR SSSSSS LL      AA      AA VV      VV      EEEEEEEE
DD      DD RRRRRRRR SSSSSS LL      AA      AA VV      VV      EEEEEEEE
DD      DD RR      RR      SS      AA      AA VV      VV      EE
DD      DD RR      RR      SS      AA      AA VV      VV      EE
DD      DD RR      RR      SS      AA      AA VV      VV      EE
DD      DD RR      RR      SS      AA      AA VV      VV      EE
DDDDDDDD RR      RR SSSSSSSS LL      LL      LL      AA      AA VV      VV      EEEEEEEEEE
DDDDDDDD RR      RR SSSSSSSS LL      LL      LL      AA      AA VV      VV      EEEEEEEEEE

```

```

FFFFFFFFFF 000000 RRRRRRRR
FFFFFFFFFF 000000 RRRRRRRR
FF      00      00 RR      RR
FF      00      00 RR      RR
FF      00      00 RR      RR
FF      00      00 RR      RR
FFFFFFFFFF 00      00 RRRRRRRR
FFFFFFFFFF 00      00 RRRRRRRR
FF      00      00 RR      RR
FF      00      00 RR      RR
FF      00      00 RR      RR
FF      00      00 RR      RR
FF      000000 RR      RR
FF      000000 RR      RR

```

```

C          DRSLAVE
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```

```

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```

```

C**
C FACILITY:      DRCOPY -- DR32 example file transfer program
C
C ABSTRACT:
C   This set of routines constitutes the Slave portion of the
C   DRCOPY file transfer example program.
C
C ENVIRONMENT:
C   These routines run in User mode; no privileges are necessary.
C
C AUTHOR:  Trudy Matthews,      CREATION DATE: July, 1979
C
C MODIFIED BY:

```

DR
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C

C
C
C 01 : VERSION
C--

C
C
C
C
C

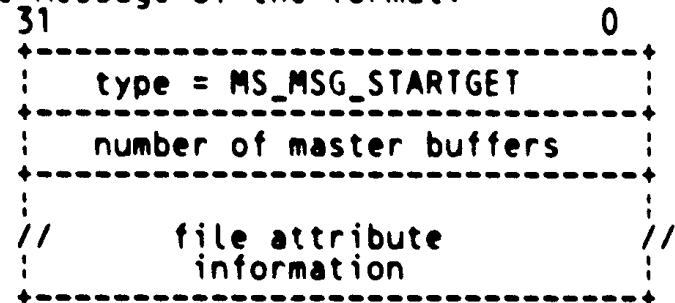
C
C
C
C
C

SUBROUTINE SFQ_STARTGET(DEVMSG)

C This subroutine is called when the Slave receives a "start read
 C operation" control message. This routine opens an existing file.
 C If the OPEN is successful, then send a confirmation control message
 C to the Master program and initialize the buffer management variables.

INPUTS:

A Device Message of the format:



IMPLICIT INPUTS:

IMPLICIT OUTPUTS:

The file specified by the file attribute information is opened,
 and an RMS read from the file into the first buffer is issued.

INCLUDE 'SYS\$LIBRARY:XFDEF.FOR/NOLIST'
 INCLUDE 'DRCOPY.PRM'

```

BYTE          MBFRS(BUFSIZ, NUM_MBFRS)
BYTE          SBFRS(BUFSIZ, NUM_SBFRS)

INTEGER*2     PTR          !index into ring of buffers
INTEGER*2     RMSCOUNT     !number of buffers in queue
INTEGER*4     ADDRMSG(NUM_SBFRS+2)  !'Here are my bfr adrs'
                                           .device message

INTEGER*4     CONTXT(30)   !context array
INTEGER*4     DEVMSG(32)   !input device message
INTEGER*4     LASTCNT      !# bytes in last buffer
INTEGER*4     STATUS
INTEGER*4     SYS$CLREF    !integer function
LOGICAL*1     FLAG, SLVDONE, ENDISNEAR

COMMON /MS SHARE/ CONTXT, MBFRS, SBFRS
COMMON /SLV/     SLVDONE
COMMON /SLAVE/   RMSCOUNT, PTR, FLAG
COMMON /SLVWRT/ LASTCNT, ENDISNEAR

EXTERNAL      SLV_OPEN      !macro routine; does RMS OPEN
EXTERNAL      SLV_COPYFAB   !macro routine; alters FAB
EXTERNAL      XF$PKTBLD     !DR32 support routine
EXTERNAL      SLV_FINISH    !called to end transfer
EXTERNAL      SYS$CLREF, SSS_IVBUFLN
  
```

C Check that master buffers and slave buffers agree in size

```
C
  IF (DEVMSG(2) .NE. BUFSIZ) THEN
    CALL SLV_FINISH(SM_MSG_ERROR, %LOC(SS$_IVBUFLN))
    RETURN
  END IF
```

C Open the file

```
C
  CALL SLV_OPEN(DEVMSG, STATUS) !contains FAB
  IF (.NOT. STATUS) THEN
    CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
    RETURN
  END IF
```

C Send a packet notifying Master of successful open

```
C
  ADDRMSG(1) = SM_MSG_BFRADRS
  ADDRMSG(2) = NUM_SBFERS
  DO 10 I = 1, NUM_SBFERS !build device msg that conveys
    ADDRMSG(I+2) = %LOC(SBFERS(1,I)) !buffer addresses
10 CONTINUE
```

```
CALL XFS$PKTBLD
1 (CONXT,
1 XFSK_PKT_WRTCM, !write control message function
1 !default index & difsize
1 $ADDRMSG, !send addresses of buffers
1 (NUM_SBFERS + 2) * 4, !size of ADDRMSG in bytes
1 !no logmsg
1 $256, !modes = insert pkt at head of q
1 !no action, actparm
1 $STATUS)
```

```
IF (.NOT. STATUS) THEN
  CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
  RETURN
END IF
```

C Send a control message to Master containing File Attributes

```
DEVMSG(1) = SM_MSG_FAB
CALL SLV_COPYFAB(DEVMSG) !put attributes in same devmsg
CALL XFS$PKTBLD
1 (CONXT,
1 XFSK_PKT_WRTCM, !write control message function
1 !no index, difsize
1 $DEVMSG, !send file attributes
1 128, !size of device message
1 !no log message
1 $256, !modes = insert packet at head
1 !no action, actparm
1 $STATUS)
```

```
IF (.NOT. STATUS) THEN
  CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
  RETURN
END IF
```

```
C
C Initialize the buffer management variables
C
```

```
FLAG = GET
RMSCOUNT = NUM_SBFERS          !# empty bfrs available for
PTR = 1                        !slave to fill
                                !index of next bfr to fill
STATUS = SYSSCLREF(%VAL(SLVEF)) !clear slave event flag

SLVDONE = .FALSE.
ENDISNEAR = .FALSE.

RETURN
END
```

```
SUBROUTINE SFQ_GOGET
```

```
C This routine is called during a GET operation when the Master routine  
C signals that his initialization is complete and he is ready to accept  
C buffers of data.
```

```
INCLUDE 'DRCOPY.PRM/NOLIST'
```

```
BYTE MBFRS(BUFSIZ, NUM_MBFRS)  
BYTE SBFRS(BUFSIZ, NUM_SBFRS)
```

```
INTEGER*2 PTR  
INTEGER*2 RMSCOUNT  
INTEGER*4 CONTXT(30)  
INTEGER*4 STATUS
```

```
LOGICAL*1 FLAG
```

```
EXTERNAL SLV_CHK RMS !RMS completion routine
```

```
COMMON /MS_SHARE/ CONTXT, MBFRS, SBFRS  
COMMON /SLAVE/ RMSCOUNT, PTR, FLAG
```

```
C Issue READ to get things going
```

```
CALL SLV_READ(SBFRS(1,PTR),BUFSIZ,SLV_CHK RMS,SLV_CHK RMS,STATUS)  
IF (.NOT. STATUS) CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
```

```
RETURN  
END
```


SUBROUTINE SFQ_STARTPUT(DEVMSG)

```

C
C This subroutine is called when the Slave receives a 'start write
C operation' control message. This routine must create a file.
C If the file is successfully created, then send a confirmation
C message to Master, initialize the buffer management variables, and
C return. The process waits for a control message from Master to
C activate.

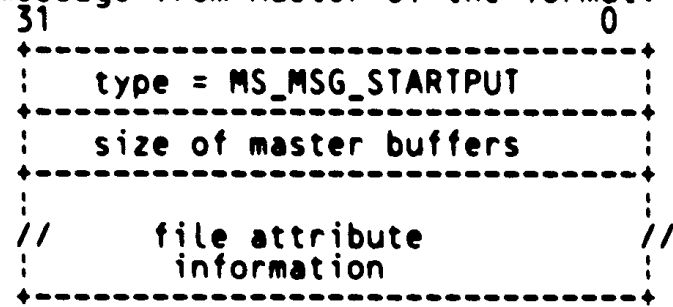
```

C INPUTS:

```

C Device message from Master of the format:

```



C IMPLICIT INPUTS:

C IMPLICIT OUTPUTS:

```

C The file specified by the device message is created.

```

```

C INCLUDE 'SYS$LIBRARY:XFDEF.FOR/NOLIST'
C INCLUDE 'DRCOPY.PRM/NOLIST'

```

```

C BYTE          MBFRS(BUFSIZ, NUM_MBFRS)
C BYTE          SBFRS(BUFSIZ, NUM_SBFRS)

```

```

C INTEGER*2     RMSCOUNT, PTR
C INTEGER*4     CONTXT(30)
C INTEGER*4     ADDRMSG(NUM_SBFRS+2)
C INTEGER*4     DEVMSG(32)      !input device message
C INTEGER*4     LASTCNT        !# bytes in last buffer
C INTEGER*4     STATUS
C INTEGER*4     SYS$CLREF      !integer function
C LOGICAL*1     FLAG, SLVDONE, ENDISNEAR

```

```

C COMMON /MS_SHARE/ CONTXT, MBFRS, SBFRS
C COMMON /SLV/ SLVDONE
C COMMON /SLAVE/ RMSCOUNT, PTR, FLAG
C COMMON /SLVWRT/ LASTCNT, ENDISNEAR

```

```

C EXTERNAL      SLV_CREATE      !macro routine; does RMS CREATE
C EXTERNAL      XF$PKTBLD      !DR32 support routine
C EXTERNAL      SLV_FINISH     !called to end transfer
C EXTERNAL      SYS$CLREF, SSS_IVBUFLEN

```

```

C
C Check that the sizes of Master and Slave buffers agree
C

```

```

C IF (DEVMSG(2) .NE. BUFSIZ) THEN

```

```

        CALL SLV_FINISH (SM_MSG_ERROR, %LOC(SS$_IVBUFLN))
        RETURN
    END IF

C
C Create the file
C
    CALL SLV_CREATE (DEVMSG, STATUS)
    IF (.NOT. STATUS) THEN
        CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
        RETURN
    END IF

C
C Send a packet notifying Master of a successful open
C
    ADDRMSG(1) = SM_MSG_BFRADRS
    ADDRMSG(2) = NUM_SBFERS
    DO 10 I = 1, NUM_SBFERS !for all buffers do
        ADDRMSG(I+2) = %LOC(SBFERS(1,I)) !get address
10    CONTINUE

    CALL XFS$PKTBLD
    1 (CONXT,
    1 XFSK_PKT_WRTCM, !write command message function
    1 !no index,difsiz
    1 ADDRMSG, !send addresses of buffers
    1 (NUM_SBFERS+2)*4, !size of ADDRMSG in bytes
    1 !no log message
    1 256, !modes = insert packet at head
    1 !no action, actparm
    1 STATUS)

    IF (.NOT. STATUS) THEN
        CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
        RETURN
    END IF

C
C Initialize the buffer management variables
C
    STATUS = SYS$CLREF (%VAL(SLVEF))
    IF (.NOT. STATUS) THEN
        CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
        RETURN
    END IF
    SLVDONE = .FALSE. !transfer is not complete
    ENDISNEAR = .FALSE. !set when Master sends
    !"end of transfer" cntrl msg
    FLAG = PUT
    RMSCOUNT = 0 !# bfrs available for slave
    !to empty
    PTR = 1 !next bfr to empty

    RETURN
    END

```

```

SUBROUTINE      SFQ_PNXTBFR(DEVMSG)
C
C This routine is called when the Slave receives a device message
C 'process your next buffer'
C
C
C INPUTS:
C   Device Message; contains message type MS_MSG_PNXTBFR.
C
C IMPLICIT INPUTS
C IMPLICIT OUTPUTS:
C   Buffer management data updated to reflect the fact that the
C   Master program has completed a DR-transfer of another Slave
C   buffer, and now the buffer is available to the RMS process.
C
C
C   INCLUDE 'DRCOPY.PRM/NOLIST'
C
C   BYTE          MBFRS(BUFSIZ, NUM_MBFRS)
C   BYTE          SBFRS(BUFSIZ, NUM_SBFRS)
C
C   INTEGER*2     RMSCOUNT          !if GET, # bfrs for slave to fil
C                                     !if PUT, # bfrs to empty
C   INTEGER*2     PTR               !PTR = current buffer
C   INTEGER*4     DEVMSG(32)       !not used
C   INTEGER*4     CONTXT(30)
C   INTEGER*4     STATUS
C   LOGICAL*1     FLAG, SLVDONE
C
C   COMMON /MS_SHARE/ CONTXT, MBFRS, SBFRS
C   COMMON /SLV7/    SLVDONE
C   COMMON /SLAVE/  RMSCOUNT, PTR, FLAG
C
C   EXTERNAL      SLV_READ          !macro routine; does RMS READ
C   EXTERNAL      SLV_WRITE         !macro routine; does RMS WRITE
C   EXTERNAL      SLV_CHK RMS      !RMS success completion routine;
C                                     !checks for end of file on read
C   EXTERNAL      SLV_RMSERR        !RMS error completion routine
C   EXTERNAL      SLV_BUFDONE       !RMS completion routine
C   EXTERNAL      SLV_FINISH        !called to end transfer
C
C If transfer has prematurely aborted, simply return
C
C   IF (SLVDONE) RETURN
C
C Else record the fact that there exists another buffer for RMS to
C operate on
C
C   RMSCOUNT = RMSCOUNT + 1          !another bfr to fill/empty
C   IF (RMSCOUNT .EQ. 1) THEN       !start or restart RMS
C     IF (FLAG .EQ. PUT) THEN
C       CALL SLV_WRITE (SBFRS(1, PTR), BUFSIZ,
C1          SLV_BUFDONE, SLV_RMSERR, STATUS)
C       IF (.NOT. STATUS) CALL SLV_FINISH (SM_MSG_ERROR, STATUS)

```


SUBROUTINE SLV_BUFDONE

C This routine is called after RMS has completed a read/write operation
 C to/from disk, making another slave buffer available to the Master
 C process. This routine must send a control message to the Master
 C informing him the next buffer is available, then issue another RMS
 C read/write.

C IMPLICIT INPUTS:

C RMS process has completed the transfer of a buffer.

C IMPLICIT OUTPUTS:

C Buffer management updated: another buffer available to
 C DR-transfer process.
 C If possible, start RMS processing next buffer in RMS queue.

C INCLUDE 'SYSS\$LIBRARY:XFDEF.FOR/NOLIST'
 C INCLUDE 'DRCOPY.PRM/NOLIST'

C BYTE MBFRS(BUFSIZ, NUM_MBFRS)
 C BYTE SBFRS(BUFSIZ, NUM_SBFRS)

C INTEGER*2 RMSCOUNT
 C INTEGER*2 PTR
 C INTEGER*4 CONTXT(30)
 C INTEGER*4 LASTCNT
 C INTEGER*4 STATUS
 C LOGICAL*1 FLAG, SLVDONE, ENDISNEAR

C COMMON /MS_SHARE/ CONTXT, MBFRS, SBFRS
 C COMMON /SLV/ SLVDONE
 C COMMON /SLAVE/ RMSCOUNT, PTR, FLAG
 C COMMON /SLVWRT/ LASTCNT, ENDISNEAR

C EXTERNAL SLV_READ !;macro routine; does RMS READ
 C EXTERNAL SLV_WRITE !macro routine; does RMS WRITE
 C EXTERNAL SLV_CHK RMS !RMS success completion routine;
 !checks for end of file on read
 C EXTERNAL SLV_RMSERR !RMS error completion routine
 C EXTERNAL XF\$PKTBLD !DR32 support routine
 C EXTERNAL CALL_BUFDONE !RMS success completion routine
 C EXTERNAL SLV_FINISH !called to end transfer
 C EXTERNAL SLV_NORMAL !RMS completion routine;
 !successful end of PUT operation
 C EXTERNAL SSS_NORMAL

C If transfer has prematurely aborted, simply return

C IF (SLVDONE) RETURN

C Send control message 'process my next buffer'

C Insert this command packet at the head of the input queue

```

C
CALL XFSKPTBLD
1 (CONXT,
1 XFSK_PKT_WRTCM, !write control message function
1 !no index,difsize
1 SM_MSG_PNXTBFR, !slave "next buffer" devmsg
1 2, !size of device message
1 !no logmsg
1 256, !modes = insert pkt at head
1 !no action, actparm
1 STATUS)

```

```

IF (.NOT. STATUS) THEN
CALL SLV_FINISH(SM_MSG_ERROR, STATUS)
RETURN
END IF

```

```

PTR = PTR + 1 !step to next buffer
IF (PTR .GT. NUM_SBFERS) PTR = 1 !increment mod(NUM_SBFERS)
RMSCOUNT = RMSCOUNT - 1 !slave finished a buffer

```

C The ENDISNEAR flag is set only during a PUT operation, when the device message "this is the last buffer" is received. If the last buffer has been received and is also the only buffer left in the queue (RMSCOUNT = 1), then issue the last write.

```

IF (ENDISNEAR .AND. RMSCOUNT .EQ. 1) THEN !this is last buffer
IF (LASTCNT .GT. 0) THEN
CALL SLV_WRITE (SBFRS(1,PTR), LASTCNT,
1 SLV_NORMAL, SLV_RMSERR, STATUS)
1 IF (.NOT. STATUS)
1 CALL SLV_FINISH (SM_MSG_ERROR, STATUS)
ELSE !0 bytes in last buffer transferred
CALL SLV_FINISH(SM_MSG_PLSTBFR, 1)
END IF

```

```

ELSE !this is not last buffer
IF (RMSCOUNT .NE. 0) THEN
IF (FLAG .EQ. PUT) THEN
CALL SLV_WRITE (SBFRS(1,PTR), BUFSIZ,
1 CALL BUFDONE, SLV_RMSERR, STATUS)
1 IF (.NOT. STATUS) CALL SLV_FINISH
1 (SM_MSG_ERROR, STATUS)
ELSE
CALL SLV_READ (SBFRS(1,PTR), BUFSIZ,
1 SLV_CHKRMS, SLV_CHKRMS, STATUS)
1 IF (.NOT. STATUS) CALL SLV_FINISH
1 (SM_MSG_ERROR, STATUS)
END IF

```

```

END IF
END IF

```

```

RETURN

```

DRSLAVE.FOR;1

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END

**

```
SUBROUTINE CALL_BUFDONE
```

```
C This subroutine exists because  
C (1) SLV_BUFDONE must specify itself as its success  
C   RMS completion routine, and  
C (2) FORTRAN subroutines may not reference themselves.  
C So SLV_BUFDONE specifies this routine as its completion routine.  
C
```

```
CALL SLV_BUFDONE  
RETURN  
END
```



```

SUBROUTINE      SLV_CHK RMS
INCLUDE 'DRCOPY.PRM/NOLIST'

PARAMETER      RMS$ NORMAL = '10001'X
PARAMETER      RMS$ EOF   = '1827A'X

INTEGER*4      XFR CNT
INTEGER*4      RM STAT
INTEGER*4      GET BYT CNT
INTEGER*4      GET RM STAT

```

```

C
C SLV_CHK RMS is only called during GET operations. It is called to
C determine if end-of-file was encountered during the read by
C comparing the requested transfer byte count (BUFSIZ) to the actual
C transfer count (returned by function subroutine GETBYT CNT).
C

```

```

RM STAT = GET RM STAT()           !returns RMS completion status
XFR CNT = GET BYT CNT()           !returns # of bytes transferred

```

```

IF (RM STAT .EQ. RMS$ NORMAL) THEN
  IF (XFR CNT .EQ. BUFSIZ) THEN   !not finished; read more
    CALL SLV_BUF DONE
    RETURN
  END IF

```

```

ELSE IF (RM STAT .NE. RMS$ EOF) THEN !error
  CALL SLV_FINISH (SM_MSG_ERROR, RM STAT)
  RETURN

```

```

END IF

```

```

C
C Only get here if end-of-file was found, either by reading less than
C a full buffer of data or by receiving RMS$ EOF status code.
C Notify far-end that we just read the last Buffer.
C

```

```

CALL SLV_LASTRD (XFR CNT)

```

```

RETURN
END

```

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```

SUBROUTINE SFQ_PLSTBFR(DEVMSG)

```

```

C This subroutine is called when "last buffer" control message
C is received from Master. (Only during a PUT operation)
C

```

```

INCLUDE 'SYS$LIBRARY:XFDEF.FOR/NOLIST'
INCLUDE 'DRCOPY.PRM/NOLIST'

```

```

BYTE MBFRS(BUFSI7, NUM_MBFRS)
BYTE SBFRS(BUFSI2, NUM_SBFRS)

```

```

INTEGER*2 RMSCOUNT
INTEGER*2 PTR
INTEGER*4 CONXT(30)
INTEGER*4 DEVMSG(32) !input device message
INTEGER*4 LASTCNT !holds last byte count
INTEGER*4 STATUS
LOGICAL*1 FLAG, SLVDONE, ENDISNEAR

```

```

COMMON /MS SHARE/ CONXT, MBFRS, SBFRS
COMMON /SLV/ SLVDONE
COMMON /SLAVE/ RMSCOUNT, PTR, FLAG
COMMON /SLVWRT/ LASTCNT, ENDISNEAR

```

```

EXTERNAL XFPKTBLD, SLV_CLOSE, SLV_RMSEERR, SLV_FINISH
EXTERNAL SLV_NORMAL

```

```

C If transfer has prematurely aborted, simply return
C

```

```

IF (SLVDONE) RETURN

```

```

C Since this is a PUT operation, the "last buffer" control message simply
C means that the last buffer to be written to disk has arrived and is
C on the end of the queue of buffers waiting for the RMS routine to
C write them to disk. If this buffer is the only one left in the queue
C (i.e. if RMSCOUNT = 1) then call SLV_WRITE to write the last buffer
C to disk. If there are other buffers to be written before this
C one, simply return -- the ENDISNEAR flag signals SLV_BUFDONE to
C notice when it is about to write out the last buffer, and it will
C finish up the transfer instead.
C

```

```

LASTCNT = DEVMSG(2) !save last byte count
ENDISNEAR = .TRUE. !signal last buffer in
RMSCOUNT = RMSCOUNT + 1 !last buffer
IF (RMSCOUNT .EQ. 1) THEN
1 CALL SLV_WRITE (SBFRS(1,PTR), LASTCNT,
SLV_NORMAL, SLV_RMSEERR, STATUS)
IF (.NOT. STATUS) CALL SLV_FINISH (SM_MSG_ERROR, STATUS)
END IF

RETURN
END

```

SUBROUTINE SLV_LASTRD (XFRCNT)

```

C
C This subroutine is called when EOF is detected while reading from
C disk. SBFRS(PTR) is the last buffer filled; XFRCNT is the number of
C bytes of good data it contains.
C Send "process my next(last) buffer" control msg to Master;
C Close the file;
C Set "slave transfer complete" flag (SLVDONE)
C

```

```

INCLUDE 'SYSS$LIBRARY:XFDEF.FOR/NOLIST'
INCLUDE 'DRCOPY.PRM/NOLIST'

```

```

BYTE          MBFRS(BUFSIZ, NUM_MBFRS)
BYTE          SBFRS(BUFSIZ, NUM_SBFRS)

```

```

INTEGER*2     RMSCOUNT
INTEGER*2     PTR
INTEGER*4     CONTXT(30)
INTEGER*4     ENDMSG(2)      !"process last bfr; bufsiz" msg
INTEGER*4     XFRCNT        !bytes of data in last buffer
INTEGER*4     STATUS
LOGICAL*1     FLAG, SLVDONE

```

```

COMMON /MS SHARE/ CONTXT, MBFRS, SBFRS
COMMON /SLV/ SLVDONE
COMMON /SLAVE/ RMSCOUNT, PTR, FLAG

```

```

EXTERNAL      XF$PKTBLD,SLV_CLOSE

```

```

C
C If transfer has prematurely aborted, simply return
C

```

```

IF (SLVDONE) RETURN

```

```

ENDMSG(1) = SM MSG_PLSTBFR      !"last buffer"
ENDMSG(2) = XFRCNT             !# of bytes of good data

```

```

CALL XF$PKTBLD
1 (CONTXT,
1 XF$K_PKT_WRTCM,           !write control message function
1                          !no index, difsize
1 ENDMSG,
1 8,                       !size in bytes of ENDMSG
1 ;                        !no log message
1 ;                        !modes = insert packet at tail
1                          ! (last buffer must be in order)
1                          !no action, actparm
1 STATUS)

```

```

CALL SLV_SHUTDOWN

```

```

RETURN
END

```

SUBROUTINE SLV_NORMAL

C
C This routine is called when RMS completes the transfer of the last
C slave buffer to disk during a PUT operation.
C

C
C Finish up, sending success code (=1) to Master
C

INCLUDE 'DRCOPY.PRM/NOLIST'

CALL SLV_FINISH (SM_MSG_PLSTBFR, 1)

RETURN
END

```
SUBROUTINE    SLV_FINISH (MSGCODE, MSG)
```

```
C  
C This routine is called to send a status message to Master and then  
C halt and clean up the slave transfer.  
C
```

```
INTEGER*4    MSGCODE  
INTEGER*4    MSG
```

```
EXTERNAL     SLV_SENDSTAT, SLV_SHUTDOWN
```

```
CALL SLV_SENDSTAT (MSGCODE, MSG)      !send status to Master
```

```
CALL SLV_SHUTDOWN                      !end of slave transfer
```

```
RETURN  
END
```

```
SUBROUTINE    SLV_SENDSTAT (MSGCODE, MSG)
```

```
C This routine provides a centralized routine to call to send status  
C packets to Master routine.  
C
```

```
INCLUDE 'DRCOPY.PRM/NOLIST'  
INCLUDE 'SYSSLIBRARY:XFDEF.FOR/NOLIST'
```

```
BYTE    MBFRS(BUFSIZ, NUM_MBFRS)  
BYTE    SBFRS(BUFSIZ, NUM_SBFRS)
```

```
INTEGER*2    MSGCODE  
INTEGER*4    MSG  
INTEGER*4    CONTXT(30)  
INTEGER*4    DEVMSG(2)
```

```
COMMON /MS_SHARE/ CONTXT, MBFRS, SBFRS
```

```
EXTERNAL    XF$PKTBLD
```

```
DEVMSG(1) = MSGCODE  
DEVMSG(2) = MSG
```

```
CALL XF$PKTBLD (  
1    CONTXT,  
1    XF$K_PKT_WRTCM,    !write control message function  
1    !no index, size  
1    DEVMSG,           !device message  
1    8,                !size in bytes of devmsg  
1    256)              !modes = insert at head
```

```
C If this fails, there is no way to signal Master  
C
```

```
RETURN  
END
```

```
C      SUBROUTINE      SLV_SHUTDOWN
C      End of transfer
C
      INCLUDE 'DRCOPY.PRM/NOLIST'
      LOGICAL*1      SLVDONE
      COMMON /SLV/   SLVDONE
      CALL SLV_CLOSE
      SLVDONE = .TRUE.
      CALL SYS$SETEF(%VAL(SLVEF))
      RETURN
      END
```

LAB
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:
M
W
E

XALINK
MAR

LABIOLINK
COM

DRMASTER
FOR

LPATEST
FOR

LABIOSTR
COM

LABTOPEAK
FOR

XATEST
FOR

LABDEMO
COM

LABTOCOM
FOR

LABMBXDEF
FOR

MAILCOMPRESS
COM

LABTOSAMP
FOR

CONNECT
COM

LABCHNDEF
FOR

LABTOCON
FOR

LABDEMO
FOR

DRCOPYBLD
COM

PEAK
FOR

XIDRIVER
MAR

LABTOCOMP
COM

LABTOACO
FOR

LABTOSEC
FOR

TESTLABIO
FOR

LABIOSTAT
FOR

DRSLAVE
FOR