


```

VV      VV      AAAAAA  XX      XX  EEEEEEEEEEE  MM      MM  UU      UU  LL      AAAAAA  TTTTTTTTTT
VV      VV      AAAAAA  XX      XX  EEEEEEEEEEE  MM      MM  UU      UU  LL      AAAAAA  TTTTTTTTTT
VV      VV      AA      AA  XX      XX  EE          MMMM  MMMM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EE          MMMM  MMMM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EE          MM  MM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EE          MM  MM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EEEEEEEEE  MM      MM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EEEEEEEEE  MM      MM  UU      UU  LL      AA      AA  TT
VV      VV      AAAAAAAAAA  XX  XX  EE          MM      MM  UU      UU  LL      AAAAAAAAAA  TT
VV      VV      AAAAAAAAAA  XX  XX  EE          MM      MM  UU      UU  LL      AAAAAAAAAA  TT
VV      VV      AA      AA  XX      XX  EE          MM      MM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EE          MM      MM  UU      UU  LL      AA      AA  TT
VV      VV      AA      AA  XX      XX  EEEEEEEEE  MM      MM  UUUUUUUUU  LLLLLLLLLL  AA      AA  TT
VV      VV      AA      AA  XX      XX  EEEEEEEEE  MM      MM  UUUUUUUUU  LLLLLLLLLL  AA      AA  TT

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

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(31)	1805	SUBP4 - Exception handler for SUBP4 instruction
(32)	1852	SUBP6 - Exception handler for SUBP6 instruction
(33)	1904	EDITPC - Exception handler for EDITPC instruction
(34)	1953	Common Exit Path for VAX\$xxxxxx Routines

```
0000 1 .NOSHOW CONDITIONALS
0000 3 .TITLE VAXSEMULATE - VAX-11 Instruction Emulator
0000 7 .IDENT /V04-000/
0000 8
0000 9
0000 10 :*****
0000 11 :*
0000 12 :* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 28 :* SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 29 :*
0000 30 :*
0000 31 :*****
0000 32 :
0000 33 :
0000 34 :++
0000 35 : Facility:
0000 36 :
0000 37 : VAX-11 Instruction Emulator
0000 38 :
0000 39 : Abstract:
0000 40 :
0000 41 : This is the main body of the instruction emulator that supports
0000 42 : the instructions that are not a part of the microVAX architecture.
0000 43 : The current design calls for support of the string instructions
0000 44 : (including CRC), the decimal instructions, and EDITPC.
0000 45 :
0000 46 : This routine performs the following steps.
0000 47 :
0000 48 : o Moves operands from the exception stack to registers in an
0000 49 : instruction-specific manner
0000 50 :
0000 51 : o Calls an instruction-specific subroutine to do the actual work
0000 52 :
0000 53 : If errors occur along the way, those errors are reflected to the
0000 54 : user as exceptions.
0000 55 :
0000 56 : Environment:
0000 57 :
0000 58 : These routines run at any access mode, at any IPL, and are ASI
0000 59 : reentrant. The routine starts execution in the access mode and
0000 60 : at the IPL at which the instruction executed.
0000 61 :
```

```
0000 62 : Author:
0000 63 :
0000 64 :     Lawrence J. Kenah
0000 65 :
0000 66 : Creation Date
0000 67 :
0000 68 :     17 August 1982
0000 69 :
0000 70 : Modified by:
0000 71 :
0000 72 : V01-011 LJK0041     Lawrence J. Kenah     16-Jul-1984
0000 73 :     Clear FPD in saved PSL at VAXSEMULATE_FPD entry so that
0000 74 :     next instruction can execute correctly.
0000 75 :
0000 76 : V01-010 LJK0031     Lawrence J. Kenah     5-Jul-1984
0000 77 :     Set R2 and R4 unconditionally to zero in EDITPC routine
0000 78 :     to allow the storage of FPD flags and similar data.
0000 79 :
0000 80 : V01-009 LJK0026     Lawrence J. Kenah     19-Mar-1984
0000 81 :     Perform final cleanup pass. Eliminate xxx UNPACK routine
0000 82 :     references. Add C-bit optimization to MOVPL.
0000 83 :
0000 84 : V01-008 LJK0010     Lawrence J. Kenah     8-Nov-1983
0000 85 :     Eliminate code in EXIT_EMULATOR path that unconditionally
0000 86 :     clears the T-bit and conditionally sets the TP-bit. The
0000 87 :     TP-bit is handled by the base hardware.
0000 88 :
0000 89 : V01-007 KDM0088     Kathleen D. Morse     20-Oct-1983
0000 90 :     Make branches to VAX$REFLECT TO VMS into jumps, so that
0000 91 :     the bootstrap emulator will link without truncation errors
0000 92 :     until that routine is finished.
0000 93 :
0000 94 : V01-006 KDM0003     Kathleen D. Morse     18-Apr-1983
0000 95 :     Generate abbreviated VAXSEMULATE_FPD for the bootstrap
0000 96 :     emulator.
0000 97 :
0000 98 : V01-005 LJK0006     Lawrence J. Kenah     16-Mar-1983
0000 99 :     Generate case tables with macros. Allow subset emulator
0000 100 :     for bootstrap instruction emulation.
0000 101 :
0000 102 : V01-004 KDM0002     Kathleen D. Morse     16-Mar-1983
0000 103 :     Fix fourth and fifth operand fetches for SUBP6, ADDP6,
0000 104 :     MULP and DIVP.
0000 105 :
0000 106 : V01-003 KDM0001     Kathleen D. Morse     04-Mar-1983
0000 107 :     Longword align the exception handler entry points.
0000 108 :
0000 109 : V01-002 LJK0005     Lawrence J. Kenah     15-Nov-1982
0000 110 :     Use hardware aids provided by microVAX architecture revision.
0000 111 :     Exception is now reported in caller's mode. Operands are parsed
0000 112 :     and placed on the exception stack as exception parameters.
0000 113 :
0000 114 : V01-001 LJK0002     Lawrence J. Kenah     17-Aug-1982
0000 115 :     Original version using kernel mode exception through OPCDEC
0000 116 :     exception vector.
0000 117 : --
```

```

0000 119      .SUBTITLE      DECLARATIONS
0000 120
0000 121      ; Include files:
0000 122
0000 123      $OPDEF           ; Values for instruction opcodes
0000 124      $PSLDEF         ; Define bit fields in PSL
0000 125
0000 126      .NOCROSS        ; No cross reference for these
0000 127      .ENABLE         SUPPRESSION ; No symbol table entries either
0000 128
0000 129      PACK_DEF        ; Stack usage when restarting instructions
0000 130      STACK_DEF       ; Stack usage for original exception
0000 131
0000 132      .DISABLE        SUPPRESSION ; Turn on symbol table again
0000 133      .CROSS            ; Cross reference is OK now
0000 134
0000 135      ; Macro definitions
0000 136
0000 137      .MACRO  INIT_CASE_TABLE      SIZE,BASE,ERROR_EXIT
0000 138 BASE:
0000 139      .REPT  SIZE
0000 140      .WORD  ERROR_EXIT-BASE
0000 141      .ENDR
0000 142      .ENDM  INIT_CASE_TABLE
0000 143
0000 144      .MACRO  CASE_TABLE_ENTRY      OPCODE,-
0000 145                                         ROUTINE,-
0000 146                                         FPD_ROUTINE,-
0000 147                                         BOOT_FLAG
0000 148      SIGN_EXTEND  OPS 'OPCODE' - ...OPCODE
0000 149      ...OFFSET = ...OPCODE - OPCODE_BASE
0000 150      .IF  NOT_DEFINED  BOOT_SWITCH
0000 151      INCLUDE 'OPCODE' = 0
0000 152      .EXTERNAL  VAX$'OPCODE
0000 153      .EXTERNAL  FPD_ROUTINE
0000 154      . = CASE_TABLE_BASE + <2 * ...OFFSET>
0000 155      .WORD  ROUTINE - CASE_TABLE_BASE
0000 156      . = FPD_CASE_TABLE_BASE + <2 * ...OFFSET>
0000 157      .WORD  FPD_ROUTINE - FPD_CASE_TABLE_BASE
0000 158      .IF_FALSE
0000 159      .IF  IDENTICAL  <BOOT_FLAG>,BOOT
0000 160      INCLUDE 'OPCODE' = 0
0000 161      .EXTERNAL  VAX$'OPCODE
0000 162      . = CASE_TABLE_BASE + <2 * ...OFFSET>
0000 163      .WORD  ROUTINE - CASE_TABLE_BASE
0000 164      .ENDC
0000 165      .ENDC
0000 166      .ENDM  CASE_TABLE_ENTRY
0000 167
0000 168      ; External declarations for exception handling
0000 169
0000 170      .DISABLE  GLOBAL
0000 171
0000 173      .EXTERNAL  VAX$AL_DELTA_PC_TABLE
0000 174      .EXTERNAL  VAX$REFLECT_TO_VMS
0000 176
0000 177      .EXTERNAL  VAX$_OPDEC, -

```

```
0000 178  
0000 179  
0000 180 ; PSECT Declarations:  
0000 181  
0000 182 .DEFAULT DISPLACEMENT , WORD  
0000 183  
00000000 184 .PSECT _VAX$CODE PIC, USR, CON, REL, LCL, SHR, EXE, RD, NOWRT, QUAD  
0000 185  
0000 186 .NOSHOW CONDITIONALS
```

VAX\$_OPCDEC_FPD

```

0000 188      .SUBTITLE      VAXSEMULATE - Entry Path into Emulator
0000 189      :
0000 190      : Functional Description:
0000 191      :
0000 192      :   There are two different entries into this module. When a reserved
0000 193      :   instruction is first encountered, its operands are parsed by the
0000 194      :   hardware (or microcode, if you will) and placed on the stack as
0000 195      :   exception parameters. The code at address VAXSEMULATE is then entered
0000 196      :   through the ^XC8(SCB) exception vector. That routine dispatches to an
0000 197      :   instruction-specific routine called VAX$xxxxxx (xxxxxx represents the
0000 198      :   name of the reserved instruction) after placing the operands into
0000 199      :   registers as required by VAX$xxxxxx.
0000 200      :
0000 201      :   If an exception occurred during instruction emulation such that a
0000 202      :   reserved instruction executed again, this time with FPD set, then a
0000 203      :   different exception path is taken. The stack has a different (smaller)
0000 204      :   set of parameters for the FPD exception. A different
0000 205      :   instruction-specific routine executes to unpack saved intermediate
0000 206      :   state before resuming instruction emulation.
0000 207      :
0000 208      :   The access mode and IPL are preserved across either exception.
0000 209      :
0000 210      : Input Parameters:
0000 211      :
0000 212      :   00(SP) - Opcode of reserved instruction
0000 213      :   04(SP) - PC of reserved instruction (old PC)
0000 214      :   08(SP) - First operand specifier
0000 215      :   12(SP) - Second operand specifier
0000 216      :   16(SP) - Third operand specifier
0000 217      :   20(SP) - Fourth operand specifier
0000 218      :   24(SP) - Fifth operand specifier
0000 219      :   28(SP) - Sixth operand specifier
0000 220      :   32(SP) - Seventh operand specifier (currently unused)
0000 221      :   36(SP) - Eighth operand specifier (currently unused)
0000 222      :   40(SP) - PC of instruction following reserved instruction (new PC)
0000 223      :   44(SP) - PSL at time of exception
0000 224      :
0000 225      : Notes on input parameters:
0000 226      :
0000 227      :   1. The information that appears on the stack for each operand depends
0000 228      :   on the nature of the operand.
0000 229      :
0000 230      :   .rx - Operand value
0000 231      :   .ax - Operand address
0000 232      :   .wx - Operand address (Register destination is stored in one's
0000 233      :   complement form. See VAX$CVIPL for details.)
0000 234      :
0000 235      :   2. The old PC value is not used unless an exception such as an access
0000 236      :   violation occurs and the instruction has to be backed up.
0000 237      :
0000 238      :   3. The seventh and eighth operands are not used for any existing VAX-11
0000 239      :   instructions. Those slots in the exception stack frame are reserved
0000 240      :   for future expansion.
0000 241      :
0000 242      :   4. The two PC parameters and the PSL are the only data that needs to
0000 243      :   be preserved once the instruction-specific routine is entered.
0000 244      :

```



```

0000 245 : Output Parameters:
0000 246 :
0000 247 : The operands are moved from the stack to general registers in a way
0000 248 : that varies from instruction to instruction. Control is transferred
00J0 249 : to a specific routine for each opcode.
00J0 250 :
00L0 251 : Notes:
0000 252 :
0000 253 : There are several tables in the emulator that use the opcode as an
0000 254 : index. We choose to interpret the opcode as a signed quantity because
0000 255 : this reduces the amount of wasted space in the tables. In either case,
0000 256 : there are 27 useful entries.
0000 257 :
0000 258 : Unsigned opcode
0000 259 :
0000 260 :     OPCODE_BASE = CVTPS (value of 8)
0000 261 :     OPCODE_MAX = CVTLP (value of F9)
0000 262 :
0000 263 :     TABLE_SIZE = 241 decimal bytes
0000 264 :
0000 265 : Signed opcode
0000 266 :
0000 267 :     OPCODE_BASE = ASHP (value of F8 or -8)
0000 268 :     OPCODE_MAX = SKPC (value of 3B)
0000 269 :
0000 270 :     TABLE_SIZE = 67 decimal bytes
0000 271 :
0000 272 : The savings of more than 170 entries in each table justifies all
0000 273 : of the machinations that we go through to treat opcodes as signed
0000 274 : quantities.
0000 275 :-
0000 276 :
0000 277 : Because the assembler does not understand sign extension of byte and
0000 278 : word quantities, we must accomplish this sign extension with macros. The
0000 279 : assignment statements that appear as comments illustrate the sense of the
0000 280 : macro invocations that immediately follow.
0000 281 :
0000 282 :     OPCODE_MAX = OP$_SKPC           ; Largest opcode in this emulator
0000 283 :
0000 284 :     SIGN_EXTEND    OP$_SKPC , OPCODE_MAX
0000 285 :
0000 286 : We further restrict the table size and supported operations when we are
0000 287 : building the bootstrap subset of the emulator. We only allow certain string
0000 288 : instructions to contribute to the emulator.
0000 289 :
0000 295 :     OPCODE_BASE = OP$_ASHP           ; Smallest (in signed sense) opcode
0000 296 :
0000 297 :     SIGN_EXTEND    OP$_ASHP , OPCODE_BASE
0000 299 :
00000044 0000 300 CASE_TABLE_SIZE = <OPCODE_MAX - OPCODE_BASE> + 1           ; Define table size
0000 301 :
0000 302 :     .ALIGN LONG                       ; Alignment for exception vector
0000 303 :
0000 304 VAX$EMULATE::
0000 305 :
43 8F  F8 8F  6E  8F 0000 306 CASEB OPCODE(SP),#OPCODE_BASE,#<OPCODE_MAX-OPCODE_BASE>
0006 307

```

```
0006 308          INIT_CASE_TABLE CASE_TABLE_SIZE,CASE_TABLE_BASE,10$
008E 309
008E 310 ; If we drop through the case dispatcher, then the fault was not caused
008E 311 ; by executing one of the instructions supported by this emulator. Such
008E 312 ; exceptions will simply be passed through to VMS. (In the bootstrap emulator,
008E 313 ; there is no operating system to reflect the exception. We simply HALT.)
008E 314
00000000'8F DD 008E 315 10$:  PUSHL  #VAX$_OPCDEC          ; Store signal name
          OD DD 0094 316          PUSHL  #13              ; Total of 13 longwords in signal array
          FF67' 31 0096 317
          321          BRW    VAX$REFLECT_TO_VMS        ; Use common exit to VMS
```

```

0099 324 .SUBTITLE VAX$EMULATE_FPD - Alternate Entry Path into Emulator
0099 325 :+
0099 326 : Functional Description:
0099 327 :
0099 328 : This routine is entered through the ^XCC(SCB) exception vector when an
0099 329 : instruction that is not a part of the microVAX architecture executes
0099 330 : and the FPD bit is set in the PSL. The software state that was
0099 331 : preserved by each instruction must be restored and instruction
0099 332 : execution resumed. Access mode and IPL are preserved across the
0099 333 : exception occurrence.
0099 334 :
0099 335 : Before the various VAX$xxxxxx (or VAX$xxxxxx_RESTART) routines regain
0099 336 : control, this dispatcher must retrieve the delta PC from wherever
0099 337 : it was stored and place the stack in the same state that it is in
0099 338 : when the normal (FPD bit not set) instruction dispatcher passes
0099 339 : control to the various VAX$xxxxxx routines. The pictures below explain
0099 340 : this.
0099 341 :
0099 342 : Input Parameters:
0099 343 :
0099 344 : 00(SP) - PC of reserved instruction
0099 345 : 04(SP) - PSL at time of exception
0099 346 :
0099 347 : Output Parameters:
0099 348 :
0099 349 : The following picture shows the state of the stack after the dispatcher
0099 350 : has executed its preliminary code but before control is passed back to
0099 351 : instruction-specific execution. Note that this routine makes the
0099 352 : stack look like it does when a reserved instruction executes and FPD
0099 353 : is not yet set. This is done to make the exception exit code independent
0099 354 : of whether a different exception occurred while the emulator
0099 355 : was running.
0099 356 :
0099 357 : 00(SP) - Return PC (Address of EXIT routine in this module)
0099 358 : 04(SP) - Unused placeholder (OPCODE)
0099 359 : 08(SP) - PC of reserved instruction (old PC)
0099 360 : 12(SP) - Unused placeholder (OPERAND_1)
0099 361 : 16(SP) - Unused placeholder (OPERAND_2)
0099 362 : 20(SP) - Unused placeholder (OPERAND_3)
0099 363 : 24(SP) - Unused placeholder (OPERAND_4)
0099 364 : 28(SP) - Unused placeholder (OPERAND_5)
0099 365 : 32(SP) - Unused placeholder (OPERAND_6)
0099 366 : 36(SP) - Unused placeholder (OPERAND_7)
0099 367 : 40(SP) - Unused placeholder (OPERAND_8)
0099 368 : 44(SP) - PC of instruction following reserved instruction (new PC)
0099 369 : 48(SP) - PSL at time of exception
0099 370 :
0099 371 : Before this routine dispatches to opcode-specific code, it calculates
0099 372 : the PC of the next instruction based on the PC of the reserved
0099 373 : instruction and the delta-PC quantity that was stored as part of the
0099 374 : instruction's intermediate state. Note that the delta PC quantity
0099 375 :
0099 376 : delta PC = new PC - old PC
0099 377 :
0099 378 : is stored in the upper bytes of one of the general registers, usually
0099 379 : bits <31:24> of R0 or R2. The registers R0 through R3 are stored on
0099 380 : the stack (in the space used for the first four operands when the
  
```

```

0099 381 ; reserved instruction is first encountered) so that the same offsets
0099 382 ; that were used to store the delta-PC can be used to retrieve it.
0099 383 ;
0099 384
0099 385 .ALIGN LONG ; Alignment for exception vector
009C 386
009C 387 VAXEMULATE_FPD::
009C 388
009C 390
00 04 AE 1B E5 009C 391 BBCC #PSLSV_FPD,4(SP),5$ ; Clear FPD in exception PSL
SE 28 C2 00A1 392 5$: SUBL2 #NEW_PC,SP ; Create extra stack space
04 AE 28 AE D0 00A4 393 MOVL NEW_PC(SP),OLD_PC(SP) ; Make second copy of old PC
08 AE 50 7D 00A9 394 MOVQ R0,OPERAND_1(SP) ; Save R0 and R1 in some extra space
10 AE 52 7D 00AD 395 MOVQ R2,OPERAND_3(SP) ; Do the same for R2 and R3
50 04 BE 98 00B1 396 CVTBL @OLD_PC(SP),R0 ; Get opcode from instruction stream
51 0000'CF40 9A 00B5 397 MOVZBL VAX$AL_DELTA_PC_TABLE[R0],R1 ; Get offset to byte with delta-PC
51 08 AE41 9A 00BB 398 MOVZBL OPERAND_1(SP)[RT],R1 ; Get delta-PC
28 AE 51 C0 00C0 399 ADDL R1,NEW_PC(SP) ; Convert old PC to new PC
6E 50 D0 00C4 400 MOVL R0,OPCODE(SP) ; Store opcode in other than a register
50 08 AE 7D 00C7 401 MOVQ OPERAND_1(SP),R0 ; Restore R0 and R1
00CB 402 ; (R2 and R3 were not changed)
0425'CF 9F 00CB 403 PUSHAB VAX$EXIT_EMULATOR ; Create return PC to make CASE like BSB
00CF 404
43 8F F8 8F 04 AE 8F 00CF 405 CASEB <OPCODE+4>(SP),#OPCODE_BASE,#<OPCODE_MAX-OPCODE_BASE>
00D6 406
00D6 407 INIT_CASE_TABLE CASE_TABLE_SIZE,FPD_CASE_TABLE_BASE,10$
015E 408
015E 409 ; If we drop through the case dispatcher, then the fault was not caused
015E 410 ; by executing one of the instructions supported by this emulator. The
015E 411 ; exception will be passed to VMS with the following stack.
015E 412 ;
015E 413 ; 00(SP) - Signal array size (always 4)
015E 414 ; 04(SP) - Signal name (VAX$OPCDEC_FPD)
015E 415 ; 08(SP) - Opcode that is not supported
015E 416 ; 12(SP) - PC of that opcode
015E 417 ; 16(SP) - PSL of exception
015E 418 ;
015E 419 ; (In the bootstrap emulator, we simply halt with the stack containing
015E 420 ; these data.)
015E 421
28 AE SE 04 C0 015E 422 10$: ADDL #4,SP ; Discard return PC
04 AE D0 0161 423 MOVL OLD_PC(SP),NEW_PC(SP) ; Use PC of opcode and not new PC
24 AE 6E D0 0166 424 MOVL OPCODE(SP),OPERAND_8(SP) ; Include opcode in signal array
5E 24 AE DE 016A 425 MOVAL OPERAND_8(SP),SP ; Discard rest of stack
016E 426
016E 428
00000000'8F DD 016E 429 PUSHL #VAX$OPCDEC_FPD ; This is the signal name
04 DD 0174 430 PUSHL #4 ; Signal array has four longwords
0176 431
FE87' 31 0176 435 BRW VAX$REFLECT_TO_VMS ; Use common exit to VMS

```

```

0179 438 .SUBTITLE Dispatch Tables
0179 439 :+
0179 440 : Functional Description:
0179 441 :
0179 442 : The case tables for the two CASEB instructions are built with the
0179 443 : macros that are invoked here. Macros are used to guarantee that both
0179 444 : tables contain correct entries for a selected opcode at the same
0179 445 : offset.
0179 446 :
0179 447 : Assumptions:
0179 448 :
0179 449 : The CASE_TABLE_ENTRY macro assumes that the names of the respective
0179 450 : case tables are CASE_TABLE_BASE and FPD_CASE_TABLE_BASE.
0179 451 :
0179 452 : Notes:
0179 453 :
0179 454 : In the following lists, those FPD routines that do not have FPD in
0179 455 : their names use the same JSB entry point for initial entry and after
0179 456 : restarting the instruction. In most of these cases, the register state
0179 457 : is the same for both starting and restarting. For the remaining cases,
0179 458 : there is not enough difference between the two cases to justify an
0179 459 : additional entry point. (See VAX$MOVTC for an example of this latter
0179 460 : situation.)
0179 461 :
0179 462 : The FPD routines that include _RESTART in their names have to do a
0179 463 : certain amount of work to restore the intermediate state from the
0179 464 : canonical registers before they can resume instruction execution.
0179 465 :-
0179 466 :
0179 467 .SAVE ; Remember current location counter
0179 468 :
0179 469 : First generate table entries for the string instructions
0179 470 :
0179 471 CASE_TABLE_ENTRY OPCODE=MOVTC,-
0179 472 ROUTINE=MOVTC,-
0179 473 FPD_ROUTINE=VAX$MOVTC
0144 474 :
0144 475 CASE_TABLE_ENTRY OPCODE=MOVTUC,-
0144 476 ROUTINE=MOVTUC,-
0144 477 FPD_ROUTINE=VAX$MOVTUC
0146 478 :
0146 479 CASE_TABLE_ENTRY OPCODE=CMPC3,-
0146 480 ROUTINE=CMPC3,-
0146 481 FPD_ROUTINE=VAX$CMPC3,-
0146 482 BOOT_FLAG=BOOT
013A 483 :
013A 484 CASE_TABLE_ENTRY OPCODE=CMPC5,-
013A 485 ROUTINE=CMPC5,-
013A 486 FPD_ROUTINE=VAX$CMPC5,-
013A 487 BOOT_FLAG=BOOT
0142 488 :
0142 489 CASE_TABLE_ENTRY OPCODE=LOCC,-
0142 490 ROUTINE=LOCC,-
0142 491 FPD_ROUTINE=VAX$LOCC,-
0142 492 BOOT_FLAG=BOOT
015C 493 :
015C 494 CASE_TABLE_ENTRY OPCODE=SKPC,-

```

015C	495		ROUTINE=SKPC,-
015C	496		FPD_ROUTINE=VAX\$SKPC
015E	497		
015E	498	CASE_TABLE_ENTRY	OPCODE=SCANC,-
015E	499		ROUTINE=SCANC,-
015E	500		FPD_ROUTINE=VAX\$SCANC
013C	501		
013C	502	CASE_TABLE_ENTRY	OPCODE=SPANC,-
013C	503		ROUTINE=SPANC,-
013C	504		FPD_ROUTINE=VAX\$SPANC
013E	505		
013E	506	CASE_TABLE_ENTRY	OPCODE=MATCHC,-
013E	507		ROUTINE=MATCHC,-
013E	508		FPD_ROUTINE=VAX\$MATCHC
015A	509		
015A	510	CASE_TABLE_ENTRY	OPCODE=CRC,-
015A	511		ROUTINE=CRC,-
015A	512		FPD_ROUTINE=VAX\$CRC
00FE	513		
00FE	514	; Now generate table entries for the decimal instructions	
00FE	515		
00FE	516	CASE_TABLE_ENTRY	OPCODE=ADDP4,-
00FE	517		ROUTINE=ADDP4,-
00FE	518		FPD_ROUTINE=VAX\$ADDP4
0128	519		
0128	520	CASE_TABLE_ENTRY	OPCODE=ADDP6,-
0128	521		ROUTINE=ADDP6,-
0128	522		FPD_ROUTINE=VAX\$ADDP6
012A	523		
012A	524	CASE_TABLE_ENTRY	OPCODE=ASHP,-
012A	525		ROUTINE=ASHP,-
012A	526		FPD_ROUTINE=VAX\$ASHP
00D8	527		
00D8	528	CASE_TABLE_ENTRY	OPCODE=CMPP3,-
00D8	529		ROUTINE=CMPP3,-
00D8	530		FPD_ROUTINE=VAX\$CMPP3
0152	531		
0152	532	CASE_TABLE_ENTRY	OPCODE=CMPP4,-
0152	533		ROUTINE=CMPP4,-
0152	534		FPD_ROUTINE=VAX\$CMPP4
0156	535		
0156	536	CASE_TABLE_ENTRY	OPCODE=CVTLP,-
0156	537		ROUTINE=CVTLP,-
0156	538		FPD_ROUTINE=VAX\$CVTLP_RESTART
00DA	539		
00DA	540	CASE_TABLE_ENTRY	OPCODE=CVTPL,-
00DA	541		ROUTINE=CVTPL,-
00DA	542		FPD_ROUTINE=VAX\$CVTPL_RESTART
0154	543		
0154	544	CASE_TABLE_ENTRY	OPCODE=CVTPS,-
0154	545		ROUTINE=CVTPS,-
0154	546		FPD_ROUTINE=VAX\$CVTPS
00F8	547		
00F8	548	CASE_TABLE_ENTRY	OPCODE=CVTPT,-
00F8	549		ROUTINE=CVTPT,-
00F8	550		FPD_ROUTINE=VAX\$CVTPT_RESTART
0130	551		

0130	552	CASE_TABLE_ENTRY	OPCODE=CVTSP,-
0130	553		ROUTINE=CVTSP,-
0130	554		FPD_ROUTINE=VAX\$CVTSP
00FA	555		
00FA	556	CASE_TABLE_ENTRY	OPCODE=CVTTP,-
00FA	557		ROUTINE=CVTTP,-
00FA	558		FPD_ROUTINE=VAX\$CVTTP_RESTART
0134	559		
0134	560	CASE_TABLE_ENTRY	OPCODE=DIVP,-
0134	561		ROUTINE=DIVP,-
0134	562		FPD_ROUTINE=VAX\$DIVP
0136	563		
0136	564	CASE_TABLE_ENTRY	OPCODE=MOVP,-
0136	565		ROUTINE=MOVP,-
0136	566		FPD_ROUTINE=VAX\$MOVP
0150	567		
0150	568	CASE_TABLE_ENTRY	OPCODE=MULP,-
0150	569		ROUTINE=MULP,-
0150	570		FPD_ROUTINE=VAX\$MULP
0132	571		
0132	572	CASE_TABLE_ENTRY	OPCODE=SUBP4,-
0132	573		ROUTINE=SUBP4,-
0132	574		FPD_ROUTINE=VAX\$SUBP4
012C	575		
012C	576	CASE_TABLE_ENTRY	OPCODE=SUBP6,-
012C	577		ROUTINE=SUBP6,-
012C	578		FPD_ROUTINE=VAX\$SUBP6
012E	579		
012E	580		: EDITPC always seems to find itself in last place
012E	581		
012E	582	CASE_TABLE_ENTRY	OPCODE=EDITPC,-
012E	583		ROUTINE=EDITPC,-
012E	584		FPD_ROUTINE=VAX\$EDITPC_RESTART
0158	585		
00000179	586	.RESTORE	: Reset current location counter

```

0179 588      .SUBTITLE      Description of instruction-specific routines
0179 589
0179 590      :++
0179 591      : The instruction-specific routines do similar things. Rather than clutter up
0179 592      : each routine with the same comments, we will describe the steps that each
0179 593      : routine takes in this section.
0179 594
0179 595      : The input parameters to each routine are identical.
0179 596
0179 597      :
0179 598      :           Contents of exception stack
0179 599      : -----
0179 600      :           OPCODE(SP)      - Opcode of reserved instruction
0179 601      :           OLD PC(SP)      - PC of reserved instruction
0179 602      :           OPERAND_1(SP)   - First operand specifier
0179 603      :           OPERAND_2(SP)   - Second operand specifier
0179 604      :           OPERAND_3(SP)   - Third operand specifier
0179 605      :           OPERAND_4(SP)   - Fourth operand specifier
0179 606      :           OPERAND_5(SP)   - Fifth operand specifier
0179 607      :           OPERAND_6(SP)   - Sixth operand specifier
0179 608      :           OPERAND_7(SP)   - Seventh operand specifier (currently unused)
0179 609      :           OPERAND_8(SP)   - Eight operand specifier (currently unused)
0179 610      :           NEW PC(SP)     - PC of instruction following reserved instruction
0179 611      :           EXCEPTION_PSL(SP) - PSL at time of exception
0179 612
0179 613      : The routine headers for the instruction-specific routines in this
0179 614      : module will list the input and output parameters in symbolic form
0179 615      : only. The VAX$xxxxxx routines in other modules in the emulator contain
0179 616      : the exact meanings of the various operands (parameters) to the
0179 617      : routines.
0179 618
0179 619      : Outline of execution:
0179 620
0179 621      : The operands are loaded into registers as required by the instruction
0179 622      : specific routines. Routine headers for each routine contain detailed
0179 623      : descriptions.
0179 624
0179 625      : A routine of the form VAX$xxxxxx (where xxxxxx is the instruction
0179 626      : name) is called to perform the actual work indicated by each
0179 627      : instruction.
0179 628
0179 629      : Common exit code executes to allow the condition codes returned by the
0179 630      : VAX$xxxxxx routines to be passed back to the code that generated the
0179 631      : original exception.
0179 632
0179 633      : Notes:
0179 634
0179 635      : The following routines are constructed to be reasonably fast. In
0179 636      : particular, each instruction has its own separate routine, even though
0179 637      : several instructions differ only in the instruction-specific routine
0179 638      : to which final control is passed. Rather than share this common code
0179 639      : at the expense of another dispatch on opcode, we choose to duplicate
0179 640      : the common code.
0179 641      : --
0179 642

```



```

0179 645      .SUBTITLE      MOVTC - Exception handler for MOVTC instruction
0179 646      :+
0179 647      : Input Parameters:
0179 648      :
0179 649      :     OPCODE(SP)
0179 650      :     OLD_PC(SP)
0179 651      :     OPERAND_1(SP) - srcLen.rw
0179 652      :     OPERAND_2(SP) - srcaddr.ab
0179 653      :     OPERAND_3(SP) - fill.rb
0179 654      :     OPERAND_4(SP) - tbladdr.ab
0179 655      :     OPERAND_5(SP) - dstlen.rw
0179 656      :     OPERAND_6(SP) - dstaddr.ab
0179 657      :     OPERAND_7(SP)
0179 658      :     OPERAND_8(SP)
0179 659      :     NEW_PC(SP)
0179 660      :     EXCEPTION_PSL(SP)
0179 661      :
0179 662      : Output Parameters:
0179 663      :
0179 664      :     R0<15:0> - srcLen.rw
0179 665      :     R1      - srcaddr.ab
0179 666      :     R2<7:0>  - fill.rb
0179 667      :     R3      - tbladdr.ab
0179 668      :     R4<15:0> - dstlen.rw
0179 669      :     R5      - dstaddr.ab
0179 670      :
0179 671      : Implicit Output:
0179 672      :
0179 673      :     R0<31:16> - 0
0179 674      :     R2<31:8>  - 0
0179 675      :     R4<31:16> - 0
0179 676      : -
0179 677      :
0179 678      MOVTC:
0179 679
50 08 AE 3C 0179 680      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- srcLen.rw
51 0C AE D0 0179 681      MOVL   OPERAND_2(SP),R1      ; R1      <- srcaddr.ab
52 10 AE 9A 0181 682      MOVZBL OPERAND_3(SP),R2      ; R2<7:0>  <- fill.rb
53 14 AE D0 0185 683      MOVL   OPERAND_4(SP),R3      ; R3      <- tbladdr.ab
54 18 AE 3C 0189 684      MOVZWL OPERAND_5(SP),R4      ; R4<15:0> <- dstlen.rw
55 1C AE D0 018D 685      MOVL   OPERAND_6(SP),R5      ; R5      <- dstaddr.ab
0191 686
0191 687      ; Now that the operands have been loaded, the only exception parameter
0191 688      ; other than the PC/PSL pair that needs to be saved is the old PC. However,
0191 689      ; there is no reason why the state of the stack needs to be altered and we
0191 690      ; save two instructions if we leave the stack alone.
0191 691
0425'CF 9F 0191 692      PUSHAB VAX$EXIT EMULATOR ; Store the return PC
FE68' 31 0195 693      BRW   VAX$MOVTC          ; Do the actual work

```

```

0198 697      .SUBTITLE      MOVTUC - Exception handler for MOVTUC instruction
0198 698      :+
0198 699      : Input Parameters:
0198 700      :
0198 701      :     OPCODE(SP)
0198 702      :     OLD_PC(SP)
0198 703      :     OPERAND_1(SP) - srcLen.rw
0198 704      :     OPERAND_2(SP) - srcaddr.ab
0198 705      :     OPERAND_3(SP) - esc.rb
0198 706      :     OPERAND_4(SP) - tbladdr.ab
0198 707      :     OPERAND_5(SP) - dstlen.rw
0198 708      :     OPERAND_6(SP) - dstaddr.ab
0198 709      :     OPERAND_7(SP)
0198 710      :     OPERAND_8(SP)
0198 711      :     NEW_PC(SP)
0198 712      :     EXCEPTION_PSL(SP)
0198 713      :
0198 714      : Output Parameters:
0198 715      :
0198 716      :     R0<15:0> - srcLen.rw
0198 717      :     R1      - srcaddr.ab
0198 718      :     R2<7:0>  - esc.rb
0198 719      :     R3      - tbladdr.ab
0198 720      :     R4<15:0> - dstlen.rw
0198 721      :     R5      - dstaddr.ab
0198 722      :
0198 723      : Implicit Output:
0198 724      :
0198 725      :     R0<31:16> - 0
0198 726      :     R2<31:8>  - 0
0198 727      :     R4<31:16> - 0
0198 728      : -
0198 729      :
0198 730      MOVTUC:
0198 731      :
50  08 AE 3C 0198 732      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- srcLen.rw
51  0C AE D0 019C 733      MOVL   OPERAND_2(SP),R1      ; R1      <- srcaddr.ab
52  10 AE 9A 01A0 734      MOVZBL OPERAND_3(SP),R2      ; R2<7:0>  <- esc.rb
53  14 AE D0 01A4 735      MOVL   OPERAND_4(SP),R3      ; R3      <- tbladdr.ab
54  18 AE 3C 01A8 736      MOVZWL OPERAND_5(SP),R4      ; R4<15:0> <- dstlen.rw
55  1C AE 30 01AC 737      MOVL   OPERAND_6(SP),R5      ; R5      <- dstaddr.ab
0180 738      :
0180 739      : Now that the operands have been loaded, the only exception parameter
0180 740      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0180 741      : there is no reason why the state of the stack needs to be altered and we
0180 742      : save two instructions if we leave the stack alone.
0180 743      :
0425'CF 9F 0180 744      PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FE49' 31 01B4 745      BRW   VAX$MOVTUC          ; Do the actual work
  
```

```

01B7 749      .SUBTITLE      CMPC3 - Exception handler for CMPC3 instruction
01B7 750      :+
01B7 751      : Input Parameters:
01B7 752      :
01B7 753      :     OPCODE(SP)
01B7 754      :     OLD_PC(SP)
01B7 755      :     OPERAND_1(SP) - len.rw
01B7 756      :     OPERAND_2(SP) - src1addr.ab
01B7 757      :     OPERAND_3(SP) - src2addr.ab
01B7 758      :     OPERAND_4(SP)
01B7 759      :     OPERAND_5(SP)
01B7 760      :     OPERAND_6(SP)
01B7 761      :     OPERAND_7(SP)
01B7 762      :     OPERAND_8(SP)
01B7 763      :     NEW_PC(SP)
01B7 764      :     EXCEPTION_PSL(SP)
01B7 765      :
01B7 766      : Output Parameters:
01B7 767      :
01B7 768      :     R0<15:0> - len.rw
01B7 769      :     R1      - src1addr.ab
01B7 770      :     R3      - src2addr.ab
01B7 771      :
01B7 772      : Implicit Output:
01B7 773      :
01B7 774      :     R0<31:16> - 0
01B7 775      :     R2      - UNPREDICTABLE
01B7 776      :-
01B7 777
01B7 778 CMPC3:
01B7 779
50 08 AE 3C 01B7 780      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- srclen.rw
51 0C AE D0 01B8 781      MOVL    OPERAND_2(SP),R1      ; R1      <- src1addr.ab
53 10 AE D0 01BF 782      MOVL    OPERAND_3(SP),R3      ; R3      <- src2addr.ab
01C3 783
01C3 784 : Now that the operands have been loaded, the only exception parameter
01C3 785 : other than the PC/PSL pair that needs to be saved is the old PC. However,
01C3 786 : there is no reason why the state of the stack needs to be altered and we
01C3 787 : save two instructions if we leave the stack alone.
01C3 788
0425'CF 9F 01C3 789      PUSHAB  VAX$EXIT_EMULATOR ; Store the return PC
FE36' 31 01C7 790      BRW    VAX$CMPC3      ; Do the actual work
  
```

```

01CA 794 .SUBTITLE CMPCS - Exception handler for CMPCS instruction
01CA 795 :+
01CA 796 : Input Parameters:
01CA 797 :
01CA 798 : OPCODE(SP)
01CA 799 : OLD_PC(SP)
01CA 800 : OPERAND_1(SP) - src1len.rw
01CA 801 : OPERAND_2(SP) - src1addr.ab
01CA 802 : OPERAND_3(SP) - fill.rb
01CA 803 : OPERAND_4(SP) - src2len.rw
01CA 804 : OPERAND_5(SP) - src2addr.ab
01CA 805 : OPERAND_6(SP)
01CA 806 : OPERAND_7(SP)
01CA 807 : OPERAND_8(SP)
01CA 808 : NEW_PC(SP)
01CA 809 : EXCEPTION_PSL(SP)
01CA 810 :
01CA 811 : Output Parameters:
01CA 812 :
01CA 813 : R0<15:0> - src1len.rw
01CA 814 : R0<23:16> - fill.rb
01CA 815 : R1 - srcaddr.ab
01CA 816 : R2<15:0> - src2len.rw
01CA 817 : R3 - src2addr.ab
01CA 818 :
01CA 819 : Implicit Output:
01CA 820 :
01CA 821 : R0<31:24> - UNPREDICTABLE
01CA 822 : R2<31:16> - 0
01CA 823 :-
01CA 824 :
01CA 825 CMPCS:
01CA 826 :
50 10 AE 10 9C 01CA 827 ROTL #16,OPERAND_3(SP),R0 ; R0<23:16> <- fill.rb
50 08 AE B0 01CF 828 MOVW OPERAND_1(SP),R0 ; R0<15:0> <- src1len.rw
51 0C AE D0 01D3 829 MOVL OPERAND_2(SP),R1 ; R1 <- src1addr.ab
52 14 AE 3C 01D7 830 MOVZWL OPERAND_4(SP),R2 ; R2<15:0> <- src2len.rw
53 18 AE D0 01DB 831 MOVL OPERAND_5(SP),R3 ; R3 <sca- src2addr.ab
01DF 832 :
01DF 833 : Now that the operands have been loaded, the only exception parameter
01DF 834 : other than the PC/PSL pair that needs to be saved is the old PC. However,
01DF 835 : there is no reason why the state of the stack needs to be altered and we
01DF 836 : save two instructions if we leave the stack alone.
01DF 837 :
0425'CF 9F 01DF 838 PUSHAB VAX$EXIT EMULATOR ; Store the return PC
FE1A' 31 01E3 839 BRW VAX$CMPCS ; Do the actual work
  
```

```

01E6 843      .SUBTITLE      SCANC - Exception handler for SCANC instruction
01E6 844      :+
01E6 845      : Input Parameters:
01E6 846      :
01E6 847      :     OPCODE(SP)
01E6 848      :     OLD_PC(SP)
01E6 849      :     OPERAND_1(SP) - len.rw
01E6 850      :     OPERAND_2(SP) - addr.ab
01E6 851      :     OPERAND_3(SP) - tbladdr.ab
01E6 852      :     OPERAND_4(SP) - mask.ab
01E6 853      :     OPERAND_5(SP)
01E6 854      :     OPERAND_6(SP)
01E6 855      :     OPERAND_7(SP)
01E6 856      :     OPERAND_8(SP)
01E6 857      :     NEW_PC(SP)
01E6 858      :     EXCEPTION_PSL(SP)
01E6 859      :
01E6 860      : Output Parameters:
01E6 861      :
01E6 862      :     R0<15:0> - len.rw
01E6 863      :     R1      - addr.ab
01E6 864      :     R2<7:0>  - mask.rb
01E6 865      :     R3      - tbladdr.ab
01E6 866      :
01E6 867      : Implicit Output:
01E6 868      :
01E6 869      :     R0<31:16> - 0
01E6 870      :     R2<31:8>  - 0
01E6 871      : -
01E6 872      :
01E6 873      SCANC:
01E6 874      :
50  08 AE 3C 01E6 875      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- len.rw
51  0C AE D0 01EA 876      MOVL    OPERAND_2(SP),R1      ; R1      <- addr.ab
53  10 AE D0 01EE 877      MOVL    OPERAND_3(SP),R3      ; R3      <- tbladdr.ab
52  14 AE 9A 01F2 878      MOVZBL  OPERAND_4(SP),R2      ; R2<7:0> <- mask.ab
01F6 879      :
01F6 880      : Now that the operands have been loaded, the only exception parameter
01F6 881      : other than the PC/PSL pair that needs to be saved is the old PC. However,
01F6 882      : there is no reason why the state of the stack needs to be altered and we
01F6 883      : save two instructions if we leave the stack alone.
01F6 884      :
0425'CF 9F 01F6 885      PUSHAB  VAX$EXIT_EMULATOR ; Store the return PC
FE03' 31 01FA 886      BRW     VAX$SCANC      ; Do the actual work

```

```

01FD 890      .SUBTITLE      SPANC - Exception handler for SPANC instruction
01FD 891      :+
01FD 892      : Input Parameters:
01FD 893      :
01FD 894      :     OPCODE(SP)
01FD 895      :     OLD_PC(SP)
01FD 896      :     OPERAND_1(SP) - len.rw
01FD 897      :     OPERAND_2(SP) - addr.ab
01FD 898      :     OPERAND_3(SP) - tbladdr.ab
01FD 899      :     OPERAND_4(SP) - mask.ab
01FD 900      :     OPERAND_5(SP)
01FD 901      :     OPERAND_6(SP)
01FD 902      :     OPERAND_7(SP)
01FD 903      :     OPERAND_8(SP)
01FD 904      :     NEW_PC(SP)
01FD 905      :     EXCEPTION_PSL(SP)
01FD 906      :
01FD 907      : Output Parameters:
01FD 908      :
01FD 909      :     R0<15:0> - len.rw
01FD 910      :     R1      - addr.ab
01FD 911      :     R2<7:0> - mask.rb
01FD 912      :     R3      - tbladdr.ab
01FD 913      :
01FD 914      : Implicit Output:
01FD 915      :
01FD 916      :     R0<31:16> - 0
01FD 917      :     R2<31:8>  - 0
01FD 918      : -
01FD 919      :
01FD 920      SPANC:
01FD 921      :
50  08 AE 3C 01FD 922      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- len.rw
51  0C AE D0 0201 923      MOVL    OPERAND_2(SP),R1      ; R1      <- addr.ab
53  10 AE D0 0205 924      MOVL    OPERAND_3(SP),R3      ; R3      <- tbladdr.ab
52  14 AE 9A 0209 925      MOVZBL  OPERAND_4(SP),R2      ; R2<7:0> <- mask.ab
020D 926      :
020D 927      : Now that the operands have been loaded, the only exception parameter
020D 928      : other than the PC/PSL pair that needs to be saved is the old PC. However,
020D 929      : there is no reason why the state of the stack needs to be altered and we
020D 930      : save two instructions if we leave the stack alone.
020D 931      :
0425'CF 9F 020D 932      PUSHAB  VAX$EXIT EMULATOR ; Store the return PC
FDEC' 31 0211 933      BRW    VAX$SPANC      ; Do the actual work
    
```

```

0214 937      .SUBTITLE      LOCC - Exception handler for LOCC instruction
0214 938      :+
0214 939      : Input Parameters:
0214 940      :
0214 941      : OPCODE(SP)
0214 942      : OLD_PC(SP)
0214 943      : OPERAND_1(SP) - char.rb
0214 944      : OPERAND_2(SP) - len.rw
0214 945      : OPERAND_3(SP) - addr.ab
0214 946      : OPERAND_4(SP)
0214 947      : OPERAND_5(SP)
0214 948      : OPERAND_6(SP)
0214 949      : OPERAND_7(SP)
0214 950      : OPERAND_8(SP)
0214 951      : NEW_PC(SP)
0214 952      : EXCEPTION_PSL(SP)
0214 953      :
0214 954      : Output Parameters:
0214 955      :
0214 956      : R0<15:0> - len.rw
0214 957      : R0<23:16> - char.rb
0214 958      : R1      - addr.ab
0214 959      :
0214 960      : Implicit Output:
0214 961      :
0214 962      : R0<31:24> - UNPREDICTABLE
0214 963      :-
0214 964      :
0214 965      LOCC:
0214 966      :
50  08 AE 10 9C 0214 967      ROTL    #16,OPERAND_1(SP),R0      ; R0<23:16> <- char.ab
    50  0C AE B0 0219 968      MOVW    OPERAND_2(SP),R0      ; R0<15:0> <- len.rw
    51  10 AE D0 021D 969      MOVL    OPERAND_3(SP),R1      ; R1      <- addr.ab
0221 970      :
0221 971      : Now that the operands have been loaded, the only exception parameter
0221 972      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0221 973      : there is no reason why the state of the stack needs to be altered and we
0221 974      : save two instructions if we leave the stack alone.
0221 975      :
    0425'CF 9F 0221 976      PUSHAB  VAX$EXIT_EMULATOR      ; Store the return PC
    FDD8' 31 0225 977      BRW     VAX$LOCC                    ; Do the actual work
  
```

```

0228 981 .SUBTITLE SKPC - Exception handler for SKPC instruction
0228 982 :+
0228 983 : Input Parameters:
0228 984 :
0228 985 : OPCODE(SP)
0228 986 : OLD_PC(SP)
0228 987 : OPERAND_1(SP) - char.rb
0228 988 : OPERAND_2(SP) - len.rw
0228 989 : OPERAND_3(SP) - addr.ab
0228 990 : OPERAND_4(SP)
0228 991 : OPERAND_5(SP)
0228 992 : OPERAND_6(SP)
0228 993 : OPERAND_7(SP)
0228 994 : OPERAND_8(SP)
0228 995 : NEW_PC(SP)
0228 996 : EXCEPTION_PSL(SP)
0228 997 :
0228 998 : Output Parameters:
0228 999 :
0228 1000 : R0<15:0> - len.rw
0228 1001 : R0<23:16> - char.rb
0228 1002 : R1 - addr.ab
0228 1003 :
0228 1004 : Implicit Output:
0228 1005 :
0228 1006 : R0<31:24> - UNPREDICTABLE
0228 1007 :-
0228 1008 :
0228 1009 SKPC:
0228 1010
50 08 AE 10 9C 0228 1011 ROTL #16,OPERAND_1(SP),R0 ; R0<23:16> <- char.ab
50 50 0C AE B0 022D 1012 MOVW OPERAND_2(SP),F0 ; R0<15:0> <- len.rw
50 51 10 AE D0 0231 1013 MOVL OPERAND_3(SP),F1 ; R1 <- addr.ab
0235 1014
0235 1015 ; Now that the operands have been loaded, the only exception parameter
0235 1016 ; other than the PC/PSL pair that needs to be saved is the old PC. However,
0235 1017 ; there is no reason why the state of the stack needs to be altered and we
0235 1018 ; save two instructions if we leave the stack alone.
0235 1019
0425'CF 9F 0235 1020 PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FDC4' 31 0239 1021 BRW VAX$SKPC ; Do the actual work

```



```

023C 1025      .SUBTITLE      MATCHC - Exception handler for MATCHC instruction
023C 1026      ;+
023C 1027      ; Input Parameters:
023C 1028      ;
023C 1029      ;     OPCODE(SP)
023C 1030      ;     OLD_PC(SP)
023C 1031      ;     OPERAND_1(SP) - objlen.rw
023C 1032      ;     OPERAND_2(SP) - objaddr.ab
023C 1033      ;     OPERAND_3(SP) - srclen.rw
023C 1034      ;     OPERAND_4(SP) - srcaddr.ab
023C 1035      ;     OPERAND_5(SP)
023C 1036      ;     OPERAND_6(SP)
023C 1037      ;     OPERAND_7(SP)
023C 1038      ;     OPERAND_8(SP)
023C 1039      ;     NEW_PC(SP)
023C 1040      ;     EXCEPTION_PSL(SP)
023C 1041      ;
023C 1042      ; Output Parameters:
023C 1043      ;
023C 1044      ;     R0<15:0> - objlen.rw
023C 1045      ;     R1      - objaddr.ab
023C 1046      ;     R2<15:0> - srclen.rw
023C 1047      ;     R3      - srcaddr.ab
023C 1048      ;
023C 1049      ; Implicit Output:
023C 1050      ;
023C 1051      ;     R0<31:16> - 0
023C 1052      ;     R2<31:16> - 0
023C 1053      ; -
023C 1054      ;
023C 1055      MATCHC:
023C 1056      ;
50   08 AE   3C 023C 1057      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0>  <- objlen.rw
51   0C AE   D0 0240 1058      MOVL    OPERAND_2(SP),R1      ; R1        <- objaddr.ab
52   10 AE   3C 0244 1059      MOVZWL  OPERAND_3(SP),R2      ; R2<15:0>  <- srclen.rw
53   14 AE   D0 0248 1060      MOVL    OPERAND_4(SP),R3      ; R3        <- srcaddr.ab
024C 1061      ;
024C 1062      ; Now that the operands have been loaded, the only exception parameter
024C 1063      ; other than the PC/PSL pair that needs to be saved is the old PC. However,
024C 1064      ; there is no reason why the state of the stack needs to be altered and we
024C 1065      ; save two instructions if we leave the stack alone.
024C 1066      ;
0425'CF  9F 024C 1067      PUSHAB  VAX$EXIT EMULATOR    ; Store the return PC
      FDAD' 31 0250 1068      BRW    VAX$MATCHC           ; Do the actual work
  
```

```

0253 1072 .SUBTITLE CRC - Exception handler for CRC instruction
0253 1073 :+
0253 1074 : Input Parameters:
0253 1075 :
0253 1076 : OP CODE(SP)
0253 1077 : OLD_PC(SP)
0253 1078 : OPERAND_1(SP) - tbl.ab
0253 1079 : OPERAND_2(SP) - inicrc.rl
0253 1080 : OPERAND_3(SP) - strlen.rw
0253 1081 : OPERAND_4(SP) - stream.ab
0253 1082 : OPERAND_5(SP)
0253 1083 : OPERAND_6(SP)
0253 1084 : OPERAND_7(SP)
0253 1085 : OPERAND_8(SP)
0253 1086 : NEW_PC(SP)
0253 1087 : EXCEPTION_PSL(SP)
0253 1088 :
0253 1089 : Output Parameters:
0253 1090 :
0253 1091 : R0 - inicrc.rl
0253 1092 : R1 - tbl.ab
0253 1093 : R2<15:0> - strlen.rw
0253 1094 : R3 - stream.ab
0253 1095 :
0253 1096 : Implicit Output:
0253 1097 :
0253 1098 : R2<31:16> - 0
0253 1099 :-
0253 1100 :
0253 1101 CRC:
0253 1102 :
51 08 AE DO 0253 1103 MOVL OPERAND_1(SP),R1 ; R1 <- tbl.ab
50 0C AE DO 0257 1104 MOVL OPERAND_2(SP),R0 ; R0 <- inicrc.rl
52 10 AE 3C 0258 1105 MOVZWL OPERAND_3(SP),R2 ; R2<15:0> <- strlen.rw
53 14 AE DO 025F 1106 MOVL OPERAND_4(SP),R3 ; R3 <- stream.ab
0263 1107 :
0263 1108 : Now that the operands have been loaded, the only exception parameter
0263 1109 : other than the PC/PSL pair that needs to be saved is the old PC. However,
0263 1110 : there is no reason why the state of the stack needs to be altered and we
0263 1111 : save two instructions if we leave the stack alone.
0263 1112 :
0425'CF 9F 0263 1113 PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FD96' 31 0267 1114 BRW VAX$CRC ; Do the actual work
    
```

```

026A 1118      .SUBTITLE      ADDP4 - Exception handler for ADDP4 instruction
026A 1119      :+
026A 1120      : Input Parameters:
026A 1121      :
026A 1122      :   OPCODE(SP)
026A 1123      :   OLD_PC(SP)
026A 1124      :   OPERAND_1(SP) - addlen.rw
026A 1125      :   OPERAND_2(SP) - addaddr.ab
026A 1126      :   OPERAND_3(SP) - sumlen.rw
026A 1127      :   OPERAND_4(SP) - sumaddr.ab
026A 1128      :   OPERAND_5(SP)
026A 1129      :   OPERAND_6(SP)
026A 1130      :   OPERAND_7(SP)
026A 1131      :   OPERAND_8(SP)
026A 1132      :   NEW_PC(SP)
026A 1133      :   EXCEPTION_PSL(SP)
026A 1134      :
026A 1135      : Output Parameters:
026A 1136      :
026A 1137      :   R0<15:0> - addlen.rw
026A 1138      :   R1      - addaddr.ab
026A 1139      :   R2<15:0> - sumlen.rw
026A 1140      :   R3      - sumaddr.ab
026A 1141      :
026A 1142      : Implicit Output:
026A 1143      :
026A 1144      :   R0<31:16> - 0
026A 1145      :   R2<31:16> - 0
026A 1146      : -
026A 1147      :
026A 1148      ADDP4:
026A 1149      :
50   08 AE   3C 026A 1150      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- addlen.rw
51   0C AE   D0 026E 1151      MOVL   OPERAND_2(SP),R1      ; R1      <- addaddr.ab
52   10 AE   3C 0272 1152      MOVZWL OPERAND_3(SP),R2      ; R2<15:0> <- sumlen.rw
53   14 AE   D0 0276 1153      MOVL   OPERAND_4(SP),R3      ; R3      <- sumaddr.ab
027A 1154      :
027A 1155      : Now that the operands have been loaded, the only exception parameter
027A 1156      : other than the PC/PSL pair that needs to be saved is the old PC. However,
027A 1157      : there is no reason why the state of the stack needs to be altered and we
027A 1158      : save two instructions if we leave the stack alone.
027A 1159      :
0425'CF  9F 027A 1160      PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
   FD7F'  31 027E 1161      BRW   VAX$ADDP4           ; Do the actual work
  
```

```

0281 1165      .SUBTITLE      ADDP6 - Exception handler for ADDP6 instruction
0281 1166      :+
0281 1167      : Input Parameters:
0281 1168      :
0281 1169      : OPCODE(SP)
0281 1170      : OLD_PC(SP)
0281 1171      : OPERAND_1(SP) - add1len.rw
0281 1172      : OPERAND_2(SP) - add1addr.ab
0281 1173      : OPERAND_3(SP) - add2len.rw
0281 1174      : OPERAND_4(SP) - add2addr.ab
0281 1175      : OPERAND_5(SP) - sumlen.rw
0281 1176      : OPERAND_6(SP) - sumaddr.ab
0281 1177      : OPERAND_7(SP)
0281 1178      : OPERAND_8(SP)
0281 1179      : NEW_PC(SP)
0281 1180      : EXCEPTION_PSL(SP)
0281 1181      :
0281 1182      : Output Parameters:
0281 1183      :
0281 1184      : R0<15:0> - add1len.rw
0281 1185      : R1      - add1addr.ab
0281 1186      : R2<15:0> - add2len.rw
0281 1187      : R3      - add2addr.ab
0281 1188      : R4<15:0> - sumlen.rw
0281 1189      : R5      - sumaddr.ab
0281 1190      :
0281 1191      : Implicit Output:
0281 1192      :
0281 1193      : R0<31:16> - 0
0281 1194      : R2<31:16> - 0
0281 1195      : R4<31:16> - 0
0281 1196      : -
0281 1197      :
0281 1198      ADDP6:
0281 1199
50  08 AE 3C 0281 1200      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- add1len.rw
51  0C AE D0 0285 1201      MOVL   OPERAND_2(SP),R1      ; R1      <- add1addr.ab
52  10 AE 3C 0289 1202      MOVZWL OPERAND_3(SP),R2      ; R2<15:0> <- add2len.rw
53  14 AE D0 028D 1203      MOVL   OPERAND_4(SP),R3      ; R3      <- add2addr.ab
54  18 AE 3C 0291 1204      MOVZWL OPERAND_5(SP),R4      ; R4<15:0> <- sumlen.rw
55  1C AE D0 0295 1205      MOVL   OPERAND_6(SP),R5      ; R5      <- sumaddr.ab
0299 1206
0299 1207      ; Now that the operands have been loaded, the only exception parameter
0299 1208      ; other than the PC/PSL pair that needs to be saved is the old PC. However,
0299 1209      ; there is no reason why the state of the stack needs to be altered and we
0299 1210      ; save two instructions if we leave the stack alone.
0299 1211
0425'CF 9F 0299 1212      PUSHAB VAX$EXIT EMULATOR      ; Store the return PC
FD60' 31 029D 1213      BRW   VAX$ADDP6                ; Do the actual work
  
```

```

02A0 1217 .SUBTITLE ASHP - Exception handler for ASHP instruction
02A0 1218 :+
02A0 1219 : Input Parameters:
02A0 1220 :
02A0 1221 : OPCODE(SP)
02A0 1222 : OLD_PC(SP)
02A0 1223 : OPERAND_1(SP) - cnt.rb
02A0 1224 : OPERAND_2(SP) - srclen.rw
02A0 1225 : OPERAND_3(SP) - srcaddr.ab
02A0 1226 : OPERAND_4(SP) - round.rb
02A0 1227 : OPERAND_5(SP) - dstlen.rw
02A0 1228 : OPERAND_6(SP) - dstaddr.ab
02A0 1229 : OPERAND_7(SP)
02A0 1230 : OPERAND_8(SP)
02A0 1231 : NEW_PC(SP)
02A0 1232 : EXCEPTION_PSL(SP)
02A0 1233 :
02A0 1234 : Output Parameters:
02A0 1235 :
02A0 1236 : R0<15:0> - srclen.rw
02A0 1237 : R0<31:16> - count.rb
02A0 1238 : R1 - srcaddr.ab
02A0 1239 : R2<15:0> - dstlen.rw
02A0 1240 : R2<31:16> - round.rb
02A0 1241 : R3 - dstaddr.ab
02A0 1242 :
02A0 1243 : Implicit Output:
02A0 1244 :
02A0 1245 : R0<31:24> - UNPREDICTABLE
02A0 1246 : R2<31:24> - UNPREDICTABLE
02A0 1247 : -
02A0 1248 :
02A0 1249 ASHP:
02A0 1250
50 08 AE 10 9C 02A0 1251 ROTL #16,OPERAND_1(SP),R0 ; R0<31:16> <- count.rb
50 50 0C AE B0 02A5 1252 MOVW OPERAND_2(SP),R0 ; R0<15:0> <- srclen.rw
51 51 10 AE D0 02A9 1253 MOVL OPERAND_3(SP),R1 ; R1 <- srcaddr.ab
52 14 AE 10 9C 02AD 1254 ROTL #16,OPERAND_4(SP),R2 ; R2<31:16> <- round.rb
52 52 18 AE B0 02B2 1255 MOVW OPERAND_5(SP),R2 ; R2<15:0> <- dstlen.rw
53 53 1C AE D0 02B6 1256 MOVL OPERAND_6(SP),R3 ; R3 <- dstaddr.ab
02BA 1257
02BA 1258 ; Now that the operands have been loaded, the only exception parameter
02BA 1259 ; other than the PC/PSL pair that needs to be saved is the old PC. However,
02BA 1260 ; there is no reason why the state of the stack needs to be altered and we
02BA 1261 ; save two instructions if we leave the stack alone.
02BA 1262
0425'CF 9F 02BA 1263 PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FD3F' 31 02BE 1264 BRW VAX$ASHP ; Do the actual work

```

```

02C1 1268      .SUBTITLE      CMPP3 - Exception handler for CMPP3 instruction
02C1 1269      :+
02C1 1270      : Input Parameters:
02C1 1271      :
02C1 1272      :     OPCODE(SP)
02C1 1273      :     OLD_PC(SP)
02C1 1274      :     OPERAND_1(SP) - len.rw
02C1 1275      :     OPERAND_2(SP) - src1addr.ab
02C1 1276      :     OPERAND_3(SP) - src2addr.ab
02C1 1277      :     OPERAND_4(SP)
02C1 1278      :     OPERAND_5(SP)
02C1 1279      :     OPERAND_6(SP)
02C1 1280      :     OPERAND_7(SP)
02C1 1281      :     OPERAND_8(SP)
02C1 1282      :     NEW_PC(SP)
02C1 1283      :     EXCEPTION_PSL(SP)
02C1 1284      :
02C1 1285      : Output Parameters:
02C1 1286      :
02C1 1287      :     R0<15:0> - len.rw
02C1 1288      :     R1      - src1addr.ab
02C1 1289      :     R3      - src2addr.ab
02C1 1290      :
02C1 1291      : Implicit Output:
02C1 1292      :
02C1 1293      :     R0<31:16> - 0
02C1 1294      :     R2      - UNPREDICTABLE
02C1 1295      : -
02C1 1296      :
02C1 1297      CMPP3:
02C1 1298      :
50  08 AE 3C 02C1 1299      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- len.rw
51  0C AE D0 02C5 1300      MOVL   OPERAND_2(SP),R1      ; R1      <- src1addr.ab
53  10 AE D0 02C9 1301      MOVL   OPERAND_3(SP),R3      ; R3      <- src2addr.ab
02CD 1302      :
02CD 1303      : Now that the operands have been loaded, the only exception parameter
02CD 1304      : other than the PC/PSL pair that needs to be saved is the old PC. However,
02CD 1305      : there is no reason why the state of the stack needs to be altered and we
02CD 1306      : save two instructions if we leave the stack alone.
02CD 1307      :
0425'CF 9F 02CD 1308      PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FD2C' 31 02D1 1309      BRW   VAX$CMPP3          ; Do the actual work
  
```

```

02D4 1313      .SUBTITLE      CMPP4 - Exception handler for CMPP4 instruction
02D4 1314      :+
02D4 1315      : Input Parameters:
02D4 1316      :
02D4 1317      :     OPCODE(SP)
02D4 1318      :     OLD_PC(SP)
02D4 1319      :     OPERAND_1(SP) - src1len.rw
02D4 1320      :     OPERAND_2(SP) - src1addr.ab
02D4 1321      :     OPERAND_3(SP) - src2len.rw
02D4 1322      :     OPERAND_4(SP) - src2addr.ab
02D4 1323      :     OPERAND_5(SP)
02D4 1324      :     OPERAND_6(SP)
02D4 1325      :     OPERAND_7(SP)
02D4 1326      :     OPERAND_8(SP)
02D4 1327      :     NEW_PC(SP)
02D4 1328      :     EXCEPTION_PSL(SP)
02D4 1329      :
02D4 1330      : Output Parameters:
02D4 1331      :
02D4 1332      :     R0<15:0> - src1len.rw
02D4 1333      :     R1       - src1addr.ab
02D4 1334      :     R2<15:0> - src2len.rw
02D4 1335      :     R3       - src2addr.ab
02D4 1336      :
02D4 1337      : Implicit Output:
02D4 1338      :
02D4 1339      :     R0<31:16> - 0
02D4 1340      :     R2<31:16> - 0
02D4 1341      : -
02D4 1342      :
02D4 1343      CMPP4:
02D4 1344      :
50   08 AE   3C 02D4 1345      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- src1len.rw
51   0C AE   D0 02D8 1346      MOVL    OPERAND_2(SP),R1      ; R1       <- src1addr.ab
52   10 AE   3C 02DC 1347      MOVZWL  OPERAND_3(SP),R2      ; R2<15:0> <- src2len.rw
53   14 AE   D0 02E0 1348      MOVL    OPERAND_4(SP),R3      ; R3       <- src2addr.ab
02E4 1349      :
02E4 1350      : Now that the operands have been loaded, the only exception parameter
02E4 1351      : other than the PC/PSL pair that needs to be saved is the old PC. However,
02E4 1352      : there is no reason why the state of the stack needs to be altered and we
02E4 1353      : save two instructions if we leave the stack alone.
02E4 1354      :
0425'CF  9F 02E4 1355      PUSHAB  VAX$EXIT_EMULATOR    ; Store the return PC
FD15'  31 02E8 1356      BRW     VAX$CMPP4             ; Do the actual work
  
```

```

02EB 1360      .SUBTITLE      CVTLP - Exception handler for CVTLP instruction
02EB 1361      ;+
02EB 1362      ; Input Parameters:
02EB 1363      ;
02EB 1364      ; OPCODE(SP)
02EB 1365      ; OLD_PC(SP)
02EB 1366      ; OPERAND_1(SP) - src.rl
02EB 1367      ; OPERAND_2(SP) - dstlen.rw
02EB 1368      ; OPERAND_3(SP) - dstaddr.ab
02EB 1369      ; OPERAND_4(SP)
02EB 1370      ; OPERAND_5(SP)
02EB 1371      ; OPERAND_6(SP)
02EB 1372      ; OPERAND_7(SP)
02EB 1373      ; OPERAND_8(SP)
02EB 1374      ; NEW_PC(SP)
02EB 1375      ; EXCEPTION_PSL(SP)
02EB 1376      ;
02EB 1377      ; Output Parameters:
02EB 1378      ;
02EB 1379      ; R0      - src.rl
02EB 1380      ; R2<15:0> - dstlen.rw
02EB 1381      ; R3      - dstaddr.ab
02EB 1382      ;
02EB 1383      ; Implicit Output:
02EB 1384      ;
02EB 1385      ; R1      - explicitly set to zero
02EB 1386      ; R2<31:16> - 0
02EB 1387      ;-
02EB 1388      ;
02EB 1389      CVTLP:
02EB 1390      ;
50  08  AE  D0  02EB 1391      MOVL  OPERAND_1(SP),R0      ; R0      <- src.rl
                               02EF 1392      CLRL  R1              ; R1      <- 0
52  0C  AE  3C  02F1 1393      MOVZWL OPERAND_2(SP),R2      ; R2<15:0> <- dstlen.rw
53  10  AE  D0  02F5 1394      MOVL  OPERAND_3(SP),R3      ; R3      <- dstaddr.ab
                               02F9 1395      ;
02F9 1396      ; Now that the operands have been loaded, the only exception parameter
02F9 1397      ; other than the PC/PSL pair that needs to be saved is the old PC. However,
02F9 1398      ; there is no reason why the state of the stack needs to be altered and we
02F9 1399      ; save two instructions if we leave the stack alone.
                               02F9 1400      ;
                               0425'CF 9F 02F9 1401      PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
                               FD00' 31 02FD 1402      BRW   VAX$CVTLP        ; Do the actual work

```

...!
:
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ADD
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CAS
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EDI
EXCI
FPD
INC
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INC
LOC
MAT
MOV
MOV
MUL
NEW
OLD


```

0300 1406 .SUBTITLE CVTPL - Exception handler for CVTPL instruction
0300 1407 :+
0300 1408 : Input Parameters:
0300 1409 :
0300 1410 : OPCODE(SP)
0300 1411 : OLD_PC(SP)
0300 1412 : OPERAND_1(SP) - srclen.rw
0300 1413 : OPERAND_2(SP) - srcaddr.ab
0300 1414 : OPERAND_3(SP) - dst.wl
0300 1415 : OPERAND_4(SP)
0300 1416 : OPERAND_5(SP)
0300 1417 : OPERAND_6(SP)
0300 1418 : OPERAND_7(SP)
0300 1419 : OPERAND_8(SP)
0300 1420 : NEW_PC(SP)
0300 1421 : EXCEPTION_PSL(SP)
0300 1422 :
0300 1423 : Output Parameters:
0300 1424 :
0300 1425 : R0<15:0> - srclen.rw
0300 1426 : R1 - srcaddr.ab
0300 1427 : R3 - dst.wl
0300 1428 :
0300 1429 : Notes:
0300 1430 :
0300 1431 : The routine header for VAX$CVTPL describes how the destination is
0300 1432 : encoded in a register. Basically, OPERAND_3 contains the effective
0300 1433 : address of the operand. If the destination is a general register, then
0300 1434 : OPERAND_3 contains the ones complement of the register number.
0300 1435 :
0300 1436 : Implicit Output:
0300 1437 :
0300 1438 : R0<31:16> - 0
0300 1439 : R2 - explicitly set to zero
0300 1440 :-
0300 1441 :
0300 1442 CVTPL:
0300 1443
50 08 AE 3C 0300 1444 MOVZWL OPERAND_1(SP),R0 ; R0<15:0> <- srclen.rw
51 0C AE D0 0304 1445 MOVL OPERAND_2(SP),R1 ; R1 <- srcaddr.ab
53 10 AE D0 030A 1446 CLRL R2 ; R2 <- 0
030E 1447 MOVL OPERAND_3(SP),R3 ; R3 <- dst.wl
030E 1448
030E 1449 : Now that the operands have been loaded, the only exception parameter
030E 1450 : other than the PC/PSL pair that needs to be saved is the old PC. However,
030E 1451 : there is no reason why the state of the stack needs to be altered and we
030E 1452 : save two instructions if we leave the stack alone.
030E 1453
0425'CF 9F 030E 1454 PUSHAB VAX$EXIT EMULATOR ; Store the return PC
FCEB' 31 030E 1455 BRW VAX$CVTPL ; Do the actual work
  
```

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0315 1459 .SUBTITLE CVTPS - Exception handler for CVTPS instruction
0315 1460 :+
0315 1461 : Input Parameters:
0315 1462 :
0315 1463 : OPCODE(SP)
0315 1464 : OLD_PC(SP)
0315 1465 : OPERAND_1(SP) - srclen.rw
0315 1466 : OPERAND_2(SP) - srcaddr.ab
0315 1467 : OPERAND_3(SP) - dstlen.rw
0315 1468 : OPERAND_4(SP) - dstaddr.ab
0315 1469 : OPERAND_5(SP)
0315 1470 : OPERAND_6(SP)
0315 1471 : OPERAND_7(SP)
0315 1472 : OPERAND_8(SP)
0315 1473 : NEW_PC(SP)
0315 1474 : EXCEPTION_PSL(SP)
0315 1475 :
0315 1476 : Output Parameters:
0315 1477 :
0315 1478 : R0<15:0> - srclen.rw
0315 1479 : R1 - srcaddr.ab
0315 1480 : R2<15:0> - dstlen.rw
0315 1481 : R3 - dstaddr.ab
0315 1482 :
0315 1483 : Implicit Output:
0315 1484 :
0315 1485 : R0<31:16> - 0
0315 1486 : R2<31:16> - 0
0315 1487 :-
0315 1488
0315 1489 CVTPS:
0315 1490
50 08 AE 3C 0315 1491 MOVZWL OPERAND_1(SP),R0 ; R0<15:0> <- srclen.rw
51 0C AE D0 0319 1492 MOVL OPERAND_2(SP),R1 ; R1 <- srcaddr.ab
52 10 AE 3C 031D 1493 MOVZWL OPERAND_3(SP),R2 ; R2<15:0> <- dstlen.rw
53 14 AE D0 0321 1494 MOVL OPERAND_4(SP),R3 ; R3 <- dstaddr.ab
0325 1495
0325 1496 : Now that the operands have been loaded, the only exception parameter
0325 1497 : other than the PC/PSL pair that needs to be saved is the old PC. However,
0325 1498 : there is no reason why the state of the stack needs to be altered and we
0325 1499 : save two instructions if we leave the stack alone.
0325 1500
0425'CF 9F 0325 1501 PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FCD4' 31 0329 1502 BRW VAX$CVTPS ; Do the actual work

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032C 1506      .SUBTITLE      CVTPT - Exception handler for CVTPT instruction
032C 1507      :+
032C 1508      : Input Parameters:
032C 1509      :
032C 1510      :     OPCODE(SP)
032C 1511      :     OLD_PC(SP)
032C 1512      :     OPERAND_1(SP) - srcLen.rw
032C 1513      :     OPERAND_2(SP) - srcaddr.ab
032C 1514      :     OPERAND_3(SP) - tbladdr.ab
032C 1515      :     OPERAND_4(SP) - dstLen.rw
032C 1516      :     OPERAND_5(SP) - dstaddr.ab
032C 1517      :     OPERAND_6(SP)
032C 1518      :     OPERAND_7(SP)
032C 1519      :     OPERAND_8(SP)
032C 1520      :     NEW_PC(SP)
032C 1521      :     EXCEPTION_PSL(SP)
032C 1522      :
032C 1523      : Output Parameters:
032C 1524      :
032C 1525      :     R0<15:0> - srcLen.rw
032C 1526      :     R0<31:16> - dstLen.rw
032C 1527      :     R1      - srcaddr.ab
032C 1528      :     R2      - tbladdr.ab
032C 1529      :     R3      - dstaddr.ab
032C 1530      :-
032C 1531
032C 1532      CVTPT:
032C 1533
50 14 AE 10 9C 032C 1534      ROTL    #16,OPERAND_4(SP),R0      ; R0<31:16> <- dstLen.rw
032C 1535      MOVW    OPERAND_1(SP),R0      ; R0<15:0> <- srcLen.rw
032C 1536      MOVL    OPERAND_2(SP),R1      ; R1      <- srcaddr.ab
032C 1537      MOVL    OPERAND_3(SP),R2      ; R2      <- tbladdr.ab
032C 1538      MOVL    OPERAND_5(SP),R3      ; R3      <- dstaddr.ab
0341 1539
0341 1540      : Now that the operands have been loaded, the only exception parameter
0341 1541      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0341 1542      : there is no reason why the state of the stack needs to be altered and we
0341 1543      : save two instructions if we leave the stack alone.
0341 1544
0425'CF 9F 0341 1545      PUSHAB  VAX$EXIT_EMULATOR      ; Store the return PC
FCB8' 31 0345 1546      BRW    VAX$CVTPT                ; Do the actual work

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0348 1550      .SUBTITLE      CVTSP - Exception handler for CVTSP instruction
0348 1551      :+
0348 1552      : Input Parameters:
0348 1553      :
0348 1554      :     OPCODE(SP)
0348 1555      :     OLD_PC(SP)
0348 1556      :     OPERAND_1(SP) - srclen.rw
0348 1557      :     OPERAND_2(SP) - srcaddr.ab
0348 1558      :     OPERAND_3(SP) - dstlen.rw
0348 1559      :     OPERAND_4(SP) - dstaddr.ab
0348 1560      :     OPERAND_5(SP)
0348 1561      :     OPERAND_6(SP)
0348 1562      :     OPERAND_7(SP)
0348 1563      :     OPERAND_8(SP)
0348 1564      :     NEW_PC(SP)
0348 1565      :     EXCEPTION_PSL(SP)
0348 1566      :
0348 1567      : Output Parameters:
0348 1568      :
0348 1569      :     R0<15:0> - srclen.rw
0348 1570      :     R1      - srcaddr.ab
0348 1571      :     R2<15:0> - dstlen.rw
0348 1572      :     R3      - dstaddr.ab
0348 1573      :
0348 1574      : Implicit Output:
0348 1575      :
0348 1576      :     R0<31:16> - 0
0348 1577      :     R2<31:16> - 0
0348 1578      : -
0348 1579      :
0348 1580      CVTSP:
0348 1581
50   08 AE   3C 0348 1582      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- srclen.rw
51   0C AE   D0 034C 1583      MOVL    OPERAND_2(SP),R1      ; R1      <- srcaddr.ab
52   10 AE   3C 0350 1584      MOVZWL  OPERAND_3(SP),R2      ; R2<15:0> <- dstlen.rw
53   14 AE   D0 0354 1585      MOVL    OPERAND_4(SP),R3      ; R3      <- dstaddr.ab
0358 1586
0358 1587      : Now that the operands have been loaded, the only exception parameter
0358 1588      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0358 1589      : there is no reason why the state of the stack needs to be altered and we
0358 1590      : save two instructions if we leave the stack alone.
0358 1591
0425'CF  9F 0358 1592      PUSHAB  VAX$EXIT EMULATOR    ; Store the return PC
      FCA1' 31 035C 1593      BRW     VAX$CVTSP            ; Do the actual work
  
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035F 1597      .SUBTITLE      CVTTP - Exception handler for CVTTP instruction
035F 1598      :+
035F 1599      : Input Parameters:
035F 1600      :
035F 1601      : OPCODE(SP)
035F 1602      : OLD_PC(SP)
035F 1603      : OPERAND_1(SP) - srclen.rw
035F 1604      : OPERAND_2(SP) - srcaddr.ab
035F 1605      : OPERAND_3(SP) - tbladdr.ab
035F 1606      : OPERAND_4(SP) - dstlen.rw
035F 1607      : OPERAND_5(SP) - dstaddr.ab
035F 1608      : OPERAND_6(SP)
035F 1609      : OPERAND_7(SP)
035F 1610      : OPERAND_8(SP)
035F 1611      : NEW_PC(SP)
035F 1612      : EXCEPTION_PSL(SP)
035F 1613      :
035F 1614      : Output Parameters:
035F 1615      :
035F 1616      : R0<15:0> - srclen.rw
035F 1617      : R0<31:16> - dstlen.rw
035F 1618      : R1 - srcaddr.ab
035F 1619      : R2 - tbladdr.ab
035F 1620      : R3 - dstaddr.ab
035F 1621      :-
035F 1622      :
035F 1623      CVTTP:
035F 1624      :
50  14 AE  10  9C 035F 1625      ROTL    #16,OPERAND_4(SP),R0      ; R0<31:16> <- dstlen.rw
50  08 AE  B0 0364 1626      MOVW   OPERAND_1(SP),R0      ; R0<15:0> <- srclen.rw
51  0C AE  D0 0368 1627      MOVL  OPERAND_2(SP),R1      ; R1 <- srcaddr.ab
52  10 AE  D0 036C 1628      MOVL  OPERAND_3(SP),R2      ; R2 <- tbladdr.ab
53  18 AE  D0 0370 1629      MOVL  OPERAND_5(SP),R3      ; R3 <- dstaddr.ab
0374 1630      :
0374 1631      : Now that the operands have been loaded, the only exception parameter
0374 1632      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0374 1633      : there is no reason why the state of the stack needs to be altered and we
0374 1634      : save two instructions if we leave the stack alone.
0374 1635      :
0425'CF  9F 0374 1636      PUSHAB VAX$EXIT EMULATOR    ; Store the return PC
FC85'  31 0378 1637      BRW   VAX$CVTTP             ; Do the actual work
  
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037B 1641      .SUBTITLE      DIVP - Exception handler for DIVP instruction
037B 1642      :+
037B 1643      : Input Parameters:
037B 1644      :
037B 1645      : OPCODE(SP)
037B 1646      : OLD_PC(SP)
037B 1647      : OPERAND_1(SP) - divrlen.rw
037B 1648      : OPERAND_2(SP) - divraddr.ab
037B 1649      : OPERAND_3(SP) - divdlen.rw
037B 1650      : OPERAND_4(SP) - divdaddr.ab
037B 1651      : OPERAND_5(SP) - quolen.rw
037B 1652      : OPERAND_6(SP) - quoaddr.ab
037B 1653      : OPERAND_7(SP)
037B 1654      : OPERAND_8(SP)
037B 1655      : NEW_PC(SP)
037B 1656      : EXCEPTION_PSL(SP)
037B 1657      :
037B 1658      : Output Parameters:
037B 1659      :
037B 1660      : R0<15:0> - divrlen.rw
037B 1661      : R1      - divraddr.ab
037B 1662      : R2<15:0> - divdlen.rw
037B 1663      : R3      - divdaddr.ab
037B 1664      : R4<15:0> - quolen.rw
037B 1665      : R5      - quoaddr.ab
037B 1666      :
037B 1667      : Implicit Output:
037B 1668      :
037B 1669      : R0<31:16> - 0
037B 1670      : R2<31:16> - 0
037B 1671      : R4<31:16> - 0
037B 1672      : -
037B 1673      :
037B 1674      : DIVP:
037B 1675      :
50 08 AE 3C 037B 1676      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- divrlen.rw
51 0C AE D0 037F 1677      MOVL   OPERAND_2(SP),R1      ; R1      <- divraddr.ab
52 10 AE 3C 0383 1678      MOVZWL OPERAND_3(SP),R2      ; R2<15:0> <- divdlen.rw
53 14 AE D0 0387 1679      MOVL   OPERAND_4(SP),R3      ; R3      <- divdaddr.ab
54 18 AE 3C 038B 1680      MOVZWL OPERAND_5(SP),R4      ; R4<15:0> <- quolen.rw
55 1C AE D0 038F 1681      MOVL   OPERAND_6(SP),R5      ; R5      <- quoaddr.ab
0393 1682      :
0393 1683      : Now that the operands have been loaded, the only exception parameter
0393 1684      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0393 1685      : there is no reason why the state of the stack needs to be altered and we
0393 1686      : save two instructions if we leave the stack alone.
0393 1687      :
0425'CF 9F 0393 1688      PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FC66' 31 0397 1689      BRW   VAX$DIVP          ; Do the actual work

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039A 1693      .SUBTITLE      MOV - Exception handler for MOV instruction
039A 1694      :+
039A 1695      : Input Parameters:
039A 1696      :
039A 1697      : OPCODE(SP)
039A 1698      : OLD_PC(SP)
039A 1699      : OPERAND_1(SP) - len.rw
039A 1700      : OPERAND_2(SP) - srcaddr.ab
039A 1701      : OPERAND_3(SP) - dstaddr.ab
039A 1702      : OPERAND_4(SP)
039A 1703      : OPERAND_5(SP)
039A 1704      : OPERAND_6(SP)
039A 1705      : OPERAND_7(SP)
039A 1706      : OPERAND_8(SP)
039A 1707      : NEW_PC(SP)
039A 1708      : EXCEPTION_PSL(SP)
039A 1709      :
039A 1710      : Output Parameters:
039A 1711      :
039A 1712      : R0<15:0> - len.rw
039A 1713      : R1      - srcaddr.ab
039A 1714      : R3      - dstaddr.ab
039A 1715      :
039A 1716      : Implicit Output:
039A 1717      :
039A 1718      : R0<31:16> - 0
039A 1719      : R2      - UNPREDICTABLE
039A 1720      :-
039A 1721      :
039A 1722      MOV:
039A 1723      :
50 08 AE 3C 039A 1724      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- len.rw
51 0C AE D0 039E 1725      MOVL   OPERAND_2(SP),R1      ; R1      <- srcaddr.ab
53 10 AE D0 03A2 1726      MOVL   OPERAND_3(SP),R3      ; R3      <- dstaddr.ab
03A6 1727      :
03A6 1728      ; Now that the operands have been loaded, the only exception parameter
03A6 1729      ; other than the PC/PSL pair that needs to be saved is the old PC. However,
03A6 1730      ; there is no reason why the state of the stack needs to be altered and we
03A6 1731      ; save two instructions if we leave the stack alone.
03A6 1732      :
03A6 1733      ; The MOV instruction is the only instruction in this entire set that
03A6 1734      ; preserves the setting of the C-bit. The C-bit setting in the saved PSL
03A6 1735      ; is propogated into the current PSL because the current PSL forms the
03A6 1736      ; initial setting for the final settings of the condition codes.
03A6 1737      :
03A6 1738      BICPSW #PSL$M_C      ; Assume C bit is clear
03A8 1739      :
03A8 1740      ASSUME PSL$V_C EQ 0      ; Make sure that BLBC is OK
03A8 1741      :
02 2C AE E9 03A8 1742      BLBC   EXCEPTION_PSL(SP),10$    ; Skip next if saved C-bit is clear
03AC 1743      BISPSW #PSL$M_C      ; Otherwise, set the C-bit
03AE 1744      :
03AE 1745      ; Note that it is crucial that no instructions that alter the C-bit can
03AE 1746      ; execute until the PSL is saved in VAX$MOV. PUSHAB preserves the C-bit.
03AE 1747      :
0425'CF 9F 03AE 1748 10$:  PUSHAB V.X$EXIT_EMULATOR      ; Store the return PC
FC4B' 31 03B2 1749      BRW   VAX$MOV      ; Do the actual work

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03B5 1753 .SUBTITLE MULP - Exception handler for MULP instruction
03B5 1754 :+
03B5 1755 : Input Parameters:
03B5 1756 :
03B5 1757 : OPCODE(SP)
03B5 1758 : OLD_PC(SP)
03B5 1759 : OPERAND_1(SP) - mulrlen.rw
03B5 1760 : OPERAND_2(SP) - mulraddr.ab
03B5 1761 : OPERAND_3(SP) - muldlen.rw
03B5 1762 : OPERAND_4(SP) - muldaddr.ab
03B5 1763 : OPERAND_5(SP) - prodlen.rw
03B5 1764 : OPERAND_6(SP) - prodaddr.ab
03B5 1765 : OPERAND_7(SP)
03B5 1766 : OPERAND_8(SP)
03B5 1767 : NEW_PC(SP)
03B5 1768 : EXCEPTION_PSL(SP)
03B5 1769 :
03B5 1770 : Output Parameters:
03B5 1771 :
03B5 1772 : R0<15:0> - mulrlen.rw
03B5 1773 : R1 - mulraddr.ab
03B5 1774 : R2<15:0> - muldlen.rw
03B5 1775 : R3 - muldaddr.ab
03B5 1776 : R4<15:0> - prodlen.rw
03B5 1777 : R5 - prodaddr.ab
03B5 1778 :
03B5 1779 : Implicit Output:
03B5 1780 :
03B5 1781 : R0<31:16> - 0
03B5 1782 : R2<31:16> - 0
03B5 1783 : R4<31:16> - 0
03B5 1784 :-
03B5 1785 :
03B5 1786 MULP:
03B5 1787 :
50 08 AE 3C 03B5 1788 MOVZWL OPERAND_1(SP),R0 ; R0<15:0> <- mulrlen.rw
51 0C AE D0 03B9 1789 MOVL OPERAND_2(SP),R1 ; R1 <- mulraddr.ab
52 10 AE 3C 03BD 1790 MOVZWL OPERAND_3(SP),R2 ; R2<15:0> <- muldlen.rw
53 14 AE D0 03C1 1791 MOVL OPERAND_4(SP),R3 ; R3 <- muldaddr.ab
54 18 AE 3C 03C5 1792 MOVZWL OPERAND_5(SP),R4 ; R4<15:0> <- prodlen.rw
55 1C AE D0 03C9 1793 MOVL OPERAND_6(SP),R5 ; R5 <- prodaddr.ab
03CD 1794 :
03CD 1795 : Now that the operands have been loaded, the only exception parameter
03CD 1796 : other than the PC/PSL pair that needs to be saved is the old PC. However,
03CD 1797 : there is no reason why the state of the stack needs to be altered and we
03CD 1798 : save two instructions if we leave the stack alone.
03CD 1799 :
0425'CF 9F 03CD 1800 PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FC2C' 31 03D1 1801 BRW VAX$MULP ; Do the actual work
  
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03D4 1805      .SUBTITLE      SUBP4 - Exception handler for SUBP4 instruction
03D4 1806      :+
03D4 1807      : Input Parameters:
03D4 1808      :
03D4 1809      : OPCODE(SP)
03D4 1810      : OLD_PC(SP)
03D4 1811      : OPERAND_1(SP) - sublen.rw
03D4 1812      : OPERAND_2(SP) - subaddr.ab
03D4 1813      : OPERAND_3(SP) - diflen.rw
03D4 1814      : OPERAND_4(SP) - difaddr.ab
03D4 1815      : OPERAND_5(SP)
03D4 1816      : OPERAND_6(SP)
03D4 1817      : OPERAND_7(SP)
03D4 1818      : OPERAND_8(SP)
03D4 1819      : NEW_PC(SP)
03D4 1820      : EXCEPTION_PSL(SP)
03D4 1821      :
03D4 1822      : Output Parameters:
03D4 1823      :
03D4 1824      : R0<15:0> - sublen.rw
03D4 1825      : R1      - subaddr.ab
03D4 1826      : R2<15:0> - diflen.rw
03D4 1827      : R3      - difaddr.ab
03D4 1828      :
03D4 1829      : Implicit Output:
03D4 1830      :
03D4 1831      : R0<31:16> - 0
03D4 1832      : R2<31:16> - 0
03D4 1833      : -
03D4 1834      :
03D4 1835      SUBP4:
03D4 1836      :
50  08 AE 3C 03D4 1837      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- sublen.rw
51  0C AE DO 03D8 1838      MOVL   OPERAND_2(SP),R1      ; R1      <- subaddr.ab
52  10 AE 3C 03DC 1839      MOVZWL OPERAND_3(SP),R2      ; R2<15:0> <- diflen.rw
53  14 AE DO 03E0 1840      MOVL   OPERAND_4(SP),R3      ; R3      <- difaddr.ab
03E4 1841      :
03E4 1842      : Now that the operands have been loaded, the only exception parameter
03E4 1843      : other than the PC/PSL pair that needs to be saved is the old PC. However,
03E4 1844      : there is no reason why the state of the stack needs to be altered and we
03E4 1845      : save two instructions if we leave the stack alone.
03E4 1846      :
0425'CF 9F 03E4 1847      PUSHAB VAX$EXIT EMULATOR      ; Store the return PC
FC15' 31 03E8 1848      BRW   VAX$SUBP4              ; Do the actual work
  
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03EB 1852      .SUBTITLE      SUBP6 - Exception handler for SUBP6 instruction
03EB 1853      :+
03EB 1854      : Input Parameters:
03EB 1855      :
03EB 1856      : OPCODE(SP)
03EB 1857      : OLD_PC(SP)
03EB 1858      : OPERAND_1(SP) - sublen.rw
03EB 1859      : OPERAND_2(SP) - subaddr.ab
03EB 1860      : OPERAND_3(SP) - minlen.rw
03EB 1861      : OPERAND_4(SP) - minaddr.ab
03EB 1862      : OPERAND_5(SP) - diflen.rw
03EB 1863      : OPERAND_6(SP) - difaddr.ab
03EB 1864      : OPERAND_7(SP)
03EB 1865      : OPERAND_8(SP)
03EB 1866      : NEW_PC(SP)
03EB 1867      : EXCEPTION_PSL(SP)
03EB 1868      :
03EB 1869      : Output Parameters:
03EB 1870      :
03EB 1871      : R0<15:0> - sublen.rw
03EB 1872      : R1      - subaddr.ab
03EB 1873      : R2<15:0> - minlen.rw
03EB 1874      : R3      - minaddr.ab
03EB 1875      : R4<15:0> - diflen.rw
03EB 1876      : R5      - difaddr.ab
03EB 1877      :
03EB 1878      : Implicit Output:
03EB 1879      :
03EB 1880      : R0<31:16> - 0
03EB 1881      : R2<31:16> - 0
03EB 1882      : R4<31:16> - 0
03EB 1883      : -
03EB 1884      :
03EB 1885      SUBP6:
03EB 1886      :
50 08 AE 3C 03EB 1887      MOVZWL OPERAND_1(SP),R0      ; R0<15:0> <- sublen.rw
51 0C AE D0 03EF 1888      MOVL   OPERAND_2(SP),R1      ; R1      <- subaddr.ab
52 10 AE 3C 03F3 1889      MOVZWL OPERAND_3(SP),R2      ; R2<15:0> <- minlen.rw
53 14 AE D0 03F7 1890      MOVL   OPERAND_4(SP),R3      ; R3      <- minaddr.ab
54 18 AE 3C 03FB 1891      MOVZWL OPERAND_5(SP),R4      ; R4<15:0> <- diflen.rw
55 1C AE D0 03FF 1892      MOVL   OPERAND_6(SP),R5      ; R5      <- difaddr.ab
0403 1893      :
0403 1894      : Now that the operands have been loaded, the only exception parameter
0403 1895      : other than the PC/PSL pair that needs to be saved is the old PC. However,
0403 1896      : there is no reason why the state of the stack needs to be altered and we
0403 1897      : save two instructions if we leave the stack alone.
0403 1898      :
0425'CF 9F 0403 1899      PUSHAB VAX$EXIT_EMULATOR ; Store the return PC
FBF6' 31 0407 1900      BRW   VAX$SUBP6          ; Do the actual work

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040A 1904      .SUBTITLE      EDITPC - Exception handler for EDITPC instruction
040A 1905      :+
040A 1906      : Input Parameters:
040A 1907      :
040A 1908      :   OPCODE(SP)
040A 1909      :   OLD_PC(SP)
040A 1910      :   OPERAND_1(SP) - srcLen.rw
040A 1911      :   OPERAND_2(SP) - srcaddr.ab
040A 1912      :   OPERAND_3(SP) - pattern.ab
040A 1913      :   OPERAND_4(SP) - dstaddr.ab
040A 1914      :   OPERAND_5(SP)
040A 1915      :   OPERAND_6(SP)
040A 1916      :   OPERAND_7(SP)
040A 1917      :   OPERAND_8(SP)
040A 1918      :   NEW_PC(SP)
040A 1919      :   EXCEPTION_PSL(SP)
040A 1920      :
040A 1921      : Output Parameters:
040A 1922      :
040A 1923      :   R0<15:0> - srcLen.rw
040A 1924      :   R1      - srcaddr.ab
040A 1925      :   R3      - pattern.ab
040A 1926      :   R5      - dstaddr.ab
040A 1927      :
040A 1928      : Implicit Output:
040A 1929      :
040A 1930      :   R0<31:16> - 0
040A 1931      :   R2      - explicitly set to zero
040A 1932      :   R4      - explicitly set to zero
040A 1933      : -
040A 1934      :
040A 1935      EDITPC:
040A 1936      :
50  08 AE 3C 040A 1937      MOVZWL  OPERAND_1(SP),R0      ; R0<15:0> <- srcLen.rw
51  0C AE D0 040E 1938      MOVL    OPERAND_2(SP),R1      ; R1      <- srcaddr.ab
   52  D4 0412 1939      CLRL   R2                    ; R2      <- 0
53  10 AE D0 0414 1940      MOVL   OPERAND_3(SP),R3      ; R3      <- pattern.ab
   54  D4 0418 1941      CLRL   R4                    ; R4      <- 0
55  14 AE D0 041A 1942      MOVL   OPERAND_4(SP),R5      ; R5      <- dstaddr.ab
041E 1943      :
041E 1944      : Now that the operands have been loaded, the only exception parameter
041E 1945      : other than the PC/PSL pair that needs to be saved is the old PC. However,
041E 1946      : there is no reason why the state of the stack needs to be altered and we
041E 1947      : save two instructions if we leave the stack alone.
041E 1948      :
0425'CF 9F 041E 1949      PUSHAB  VAX$EXIT EMULATOR    ; Store the return PC
   FBDB' 31 0422 1950      BRW    VAX$EDITPC           ; Do the actual work
  
```

```

0425 1953      .SUBTITLE      Common Exit Path for VAX$xxxxxx Routines
0425 1954      :+
0425 1955      : Functional Description:
0425 1956      :
0425 1957      : This is the common exit path for all instruction-specific routines.
0425 1958      : The condition codes returned by the VAX$xxxxxx routine are stored in
0425 1959      : the exception PSL and control is passed back to the instruction stream
0425 1960      : that executed the reserved instruction.
0425 1961      :
0425 1962      : Input Parameters:
0425 1963      :
0425 1964      : PSL contains condition code settings from VAX$xxxxxx routine.
0425 1965      :
0425 1966      : OPCODE(SP)      - Opcode of reserved instruction
0425 1967      : OLD_PC(SP)      - PC of reserved instruction
0425 1968      : OPERAND_1(SP)   - First operand specifier
0425 1969      : OPERAND_2(SP)   - Second operand specifier
0425 1970      : OPERAND_3(SP)   - Third operand specifier
0425 1971      : OPERAND_4(SP)   - Fourth operand specifier
0425 1972      : OPERAND_5(SP)   - Fifth operand specifier
0425 1973      : OPERAND_6(SP)   - Sixth operand specifier
0425 1974      : OPERAND_7(SP)   - Seventh operand specifier (currently unused)
0425 1975      : OPERAND_8(SP)   - Eight operand specifier (currently unused)
0425 1976      : NEW_PC(SP)    - PC of instruction following reserved instruction
0425 1977      : EXCEPTION_PSL(SP) - PSL at time of exception
0425 1978      :
0425 1979      : Implicit Input:
0425 1980      :
0425 1981      : General registers contain architecturally specified values according
0425 1982      : to specific instruction that was emulated.
0425 1983      :
0425 1984      : Implicit Output:
0425 1985      :
0425 1986      : Control is passed to the location designated by 'new PC' with the
0425 1987      : condition codes as determined by VAX$xxxxxx. The EXIT routine also
0425 1988      : preserves general registers.
0425 1989      :-
0425 1990      :
0425 1991      VAX$EXIT EMULATOR::
0425 1992      MOVPSL -(SP)          ; Save the new PSL on the stack
0427 1993      :
0427 1994      ; Note that the next instruction makes no assumptions about the condition
0427 1995      ; codes in the saved PSL.
0427 1996      :
04  00  8E  F0 0427 1997      INSV      (SP)+, #0, #4, -
0428 1998      EXCEPTION_PSL(SP)      ; Replace saved condition codes
042D 1999      ADDL      #NEW_PC, SP-      ; Adjust stack pointer (discard old PC)
0430 2000      REI          ; Return
0431 2001      :
0431 2002      .END
  
```

VAXEMULATE
Symbol table

- VAX-11 Instruction Emulator

L 14

16-SEP-1984 01:29:10 VAX/VMS Macro V04-00
5-SEP-1984 00:45:28 [EMULAT.SRC]VAXEMULAT.MAR;1

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VAX
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...OFFSET	=	00000040			OPS_ADDP4	=	00000020		
...OPCODE	=	00000038			OPS_ADDP6	=	00000021		
ADDP4		0000026A	R	02	OPS_ASHP	=	000000F8		
ADDP6		00000281	R	02	OPS_CMPC3	=	00000029		
ASHP		000002A0	R	02	OPS_CMPC5	=	0000002D		
CASE_TABLE_BASE		00000006	R	02	OPS_CMPP3	=	00000035		
CASE_TABLE_SIZE		00000044			OPS_CMPP4	=	00000037		
CMPC3		000001B7	R	02	OPS_CRC	=	0000000B		
CMPC5		000001CA	R	02	OPS_CVTLP	=	000000F9		
CMPP3		000002C1	R	02	OPS_CVTPL	=	00000036		
CMPP4		000002D4	R	02	OPS_CVTPS	=	00000008		
CRC		00000253	R	02	OPS_CVTPT	=	00000024		
CVTLP		000002EB	R	02	OPS_CVTSP	=	00000009		
CVTPL		00000300	R	02	OPS_CVTTP	=	00000026		
CVTPS		00000315	R	02	OPS_DIVP	=	00000027		
CVTPT		0000032C	R	02	OPS_EDITPC	=	00000038		
CVTSP		00000348	R	02	OPS_LOCC	=	0000003A		
CVTTP		0000035F	R	02	OPS_MATCHC	=	00000039		
DIVP		0000037B	R	02	OPS_MOVP	=	00000034		
EDITPC		0000040A	R	02	OPS_MOVTC	=	0000002E		
EXCEPTION_PSL	=	0000002C			OPS_MOVTUC	=	0000002F		
FPD_CASE_TABLE_BASE	=	000000D6	R	02	OPS_MULP	=	00000025		
INCLUDE_ADDP4	=	00000000			OPS_SCANC	=	0000002A		
INCLUDE_ADDP6	=	00000000			OPS_SKPC	=	0000003B		
INCLUDE_ASHP	=	00000000			OPS_SPANC	=	0000002B		
INCLUDE_CMPC3	=	00000000			OPS_SUBP4	=	00000022		
INCLUDE_CMPC5	=	00000000			OPS_SUBP6	=	00000023		
INCLUDE_CMPP3	=	00000000			OPCODE	=	00000000		
INCLUDE_CMPP4	=	00000000			OPCODE_BASE	=	FFFFFFFF8		
INCLUDE_CRC	=	00000000			OPCODE_MAX	=	0000003B		
INCLUDE_CVTLP	=	00000000			OPERAND_1	=	00000008		
INCLUDE_CVTPL	=	00000000			OPERAND_2	=	0000000C		
INCLUDE_CVTPS	=	00000000			OPERAND_3	=	00000010		
INCLUDE_CVTPT	=	00000000			OPERAND_4	=	00000014		
INCLUDE_CVTSP	=	00000000			OPERAND_5	=	00000018		
INCLUDE_CVTTP	=	00000000			OPERAND_6	=	0000001C		
INCLUDE_DIVP	=	00000000			OPERAND_8	=	00000024		
INCLUDE_EDITPC	=	00000000			PSLSM_C	=	00000001		
INCLUDE_LOCC	=	00000000			PSLSV_C	=	00000000		
INCLUDE_MATCHC	=	00000000			PSLSV_FPD	=	0000001B		
INCLUDE_MOVP	=	00000000			SCANC		000001E6	R	02
INCLUDE_MOVTC	=	00000000			SKPC		00000228	R	02
INCLUDE_MOVTUC	=	00000000			SPANC		000001FD	R	02
INCLUDE_MULP	=	00000000			SUBP4		000003D4	R	02
INCLUDE_SCANC	=	00000000			SUBP6		000003EB	R	02
INCLUDE_SKPC	=	00000000			VAX\$ADDP4	*****		X	02
INCLUDE_SPANC	=	00000000			VAX\$ADDP6	*****		X	02
INCLUDE_SUBP4	=	00000000			VAX\$AL_DELTA_PC_TABLE	*****		X	00
INCLUDE_SUBP6	=	00000000			VAX\$ASHP	*****		X	02
LOCC		00000214	R	02	VAX\$CMPC3	*****		X	02
MATCHC		0000023C	R	02	VAX\$CMPC5	*****		X	02
MOVP		0000039A	R	02	VAX\$CMPP3	*****		X	02
MOVTC		00000179	R	02	VAX\$CMPP4	*****		X	02
MOVTUC		00000198	R	02	VAX\$CRC	*****		X	02
MULP		000003B5	R	02	VAX\$CVTLP	*****		X	02
NEW_PC	=	00000028			VAX\$CVTLP_RESTART	*****		X	02
OLD_PC	=	00000004			VAX\$CVTPL	*****		X	02

VAXEMULATE
Symbol table

- VAX-11 Instruction Emulator

M 14

16-SEP-1984 01:29:10
5-SEP-1984 00:45:28

VAX/VMS Macro V04-00
[EMULAT.SRC]VAXEMULAT.MAR;1

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VAX
V04

```

VAX$CVTPL_RESTART ***** X 02
VAX$CVTPS ***** X 02
VAX$CVTPT ***** X 02
VAX$CVTPT_RESTART ***** X 02
VAX$CVTSP ***** X 02
VAX$CVTTP ***** X 02
VAX$CVTTP_RESTART ***** X 02
VAX$DIVP ***** X 02
VAX$EDITPC ***** X 02
VAX$EDITPC_RESTART ***** X 02
VAXEMULATE 00000000 RG 02
VAXEMULATE_FPD 0000009C RG 02
VAX$EXIT_EMULATOR 00000425 RG 02
VAX$LOCC ***** X 02
VAX$MATCHC ***** X 02
VAX$MOVP ***** X 02
VAX$MOVTC ***** X 02
VAX$MOVTC ***** X 02
VAX$MOVTC ***** X 02
VAX$MULP ***** X 02
VAX$REFLECT_TO_VMS ***** X 00
VAX$SCANC ***** X 02
VAX$SKPC ***** X 02
VAX$SPANC ***** X 02
VAX$SUBP4 ***** X 02
VAX$SUBP6 ***** X 02
VAX$OPCDEC ***** X 00
VAX$OPCDEC_FPD ***** X 00

```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
_VAX\$CODE	00000431 (1073.)	02 (2.)	PIC USR CON REL LCL SHR EXE RD NOWRT NOVEC QUAD

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	9	00:00:00.05	00:00:00.76
Command processing	84	00:00:00.57	00:00:05.27
Pass 1	271	00:00:09.05	00:00:29.52
Symbol table sort	0	00:00:00.71	00:00:03.06
Pass 2	316	00:00:04.15	00:00:12.58
Symbol table output	16	00:00:00.12	00:00:00.39
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	698	00:00:14.67	00:00:51.60

The working set limit was 1500 pages.
66591 bytes (131 pages) of virtual memory were used to buffer the intermediate code.
There were 30 pages of symbol table space allocated to hold 532 non-local and 4 local symbols.

2002 source lines were read in Pass 1, producing 21 object records in Pass 2.
16 pages of virtual memory were used to define 14 macros.

↑-----↑
! Macro library statistics !
↑-----↑

Macro library name	Macros defined
-----	-----
-\$255\$DUA28:[EMULAT.OBJ]VAXMACROS.MLB;1	3
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	9

524 GETS were required to define 9 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:VAXEMULAT/OBJ=OBJ\$:VAXEMULAT MSRCS\$:VAXEMULAT/UPDATE=(ENHS\$:VAXEMULAT)+LIBS\$:VAXMACROS/LIB

