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DDDDDDDDDDDD	RRRRRRRRRRR	IIIIIIIIII	VVV	VVV	EEEEEEEEEEEEEE	RRRRRRRRRRR	
DDDDDDDDDDDD	RRRRRRRRRRR	IIIIIIIIII	VVV	VVV	EEEEEEEEEEEEEE	RRRRRRRRRRR	
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDD	DDD	RRR	RRR	RRR	EEE	RRR	RRR
DDDDDDDDDDDD	RRR	RRR	RRR	RRR	EEEEEEEEEEEEEE	RRR	RRR
DDDDDDDDDDDD	RRR	RRR	RRR	RRR	EEEEEEEEEEEEEE	RRR	RRR
DDDDDDDDDDDD	RRR	RRR	RRR	RRR	EEEEEEEEEEEEEE	RRR	RRR

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XX      XX      GGGGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFFFF
XX      XX      GGGGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFFFF
XX      XX      GG        DD        DD  EE        FF
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  XX    XX      GG        DD        DD  EE        FF
    XX  XX      GG        DD        DD  EE        FF
      XX      GG        DD        DD  EEEEEEEEE  FFFFFFFFFF
      XX      GG        DD        DD  EEEEEEEEE  FFFFFFFFFF
    XX    XX  GG  GGGGGG  DD        DD  EE        FF
    XX    XX  GG  GGGGGG  DD        DD  EE        FF
  XX      XX  GG        GG      DD        DD  EE        FF
XX      XX  GG        GG      DD        DD  EE        FF
XX      XX      GGGGGG  DDDDDDDD  EEEEEEEEE  FF
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MM      MM  DDDDDDDD  LL
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MMMM    MMMM DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DD        DD  LL
MM      MM  DDDDDDDD  LLLLLLLLLL
MM      MM  DDDDDDDD  LLLLLLLLLL

```

: XGDEF.MDL - System definitions for the XGDRIVER not included in LIB.MLB

Version: 'V04-000'

```

*****
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Facility VAX/VMS System Macro Library

ABSTRACT:

This file contains the MDL file for the XGDRIVER for those definitions not included in LIB.MLB.

AUTHOR: M. M. Dumont CREATION DATE: 1-Apr-1981

Modified by:

MMD0309 Meg Dumont, 16-Jul-1984 15:43
 Remove XGDEF to make it part of LIB.MLB.

MMD0208 Meg Dumont, 8-Dec-1983 13:02
 Add some comments

MMD0001 M. M. Dumont 13-Oct-1982
 Add definitions for LAPB and DDCMP protocols.

LAPB - Data structure for the buffer allocated when the xgdriver is running in LAPB mode.

```

$STRUCT LAPB
F      HDR,L,3      : 3 longwords for the buffer header
L      HDRLEN      : The header length
F      .L,1        : reserved

```

Please note that the following field is necessary because the XMTER in the XGDRIVER expects this field to be there. It is only useful however when the driver is running DDCMP mode.

```

F      XQCNT,B      : Count of messages queued
F      .B,1         : Reserved
L      ERRSTRT      : Start of the error counters
F      DEITYP,W     : Data errors inbound
F      DEIBC,W      : Data error inbound bit counter
V      <M
      IHCRC,...M    : Inbound header CRC error
      IDCRC,...M    : Inbound data CRC error
      >
F      DEI,B        : Data error inbound counter
L      ERREND       : End of the error counters
F      .B,1         : reserved
F      .L,2         : reserved

```

The following fields must appear in this place in the LAPB buffer. The reason is that the xgdriver expects to transmit all IO's from a given queue. The queue it expects to use is at this offset in the DDCMP definitions. There is an ASSUME statement which will break in the driver if this is not the case. Also remember that DDCMP has two transmit queues, one for control messages and one for data messages.

```

F      XMTQ,Q       : List head for the XMTQ
F      CLEANQ,Q    : List head for the CLEAN queue
F      BLANK,Q     : End of LAPB XMT QUEUES
L      LENGTH
E

```

```

:
: * BISYNC- Data structure for the buffer allocated when the xgdriver is
:   running in BISYNC mode.
:
: -

```

```

$STRUCTURE BISYNC
F      HDR,L,3      ; 3 longwords for the buffer header
L      HDRLEN      ; the header length
F      RCV_INDEX,W ; Current index into RCV buffer
F      STATUS,W    ; Status word
V      <M
RCV_COMPLETE,,,M  ; Receive completed posted to user
TIMER_RUNNING,,,M ; TQE is running
>

```

```

:
: See explanation in LAPB
:

```

```

F      XQCNT,B      ; Count of messages xmted
F      DROP_RCV,W  ; Count of RCVs dropped to large for buff
F      ,B,1        ; reserved
F      INIT_STATE_INFO,Q ; Initial state information
F      RCV_BUFFER,A ; Device RCV buffer address

```

```

: The following fields must appear in this place in the BISYNC buffer. For
: partly the same reason as LAPB except that we can not queue messages to the
: same queues. The reason we can not use the same queues is that BISYNC
: can run in HALF duplex mode. In order to be consistent with half
: duplex mode for DDCMP both modes must queue the messages to the same
: queue, the ddcmp XMTQ and the bisync XMTQ are made the same queue.

```

```

F      BLANK,Q      ; spare queue (ddcmp ctlq and lapb xmtq)
F      CLEANQ,Q    ; Bisync CLEANQ
F      XMTQ,Q      ; Bisync XMTQ
F      TQE,L,15    ; Buffer for TQE
L      LENGTH
E

```

