

FILE ID**SSIU

H S

The image shows a 10x10 grid of cells. The symbols present are as follows:

- Symbols S:** Located in the top-left quadrant (rows 1-4, columns 1-4), forming a large 'S' shape. There are also smaller clusters of 'S's in the middle-left (rows 5-8, columns 1-4) and bottom-left (rows 9-10, columns 1-4).
- Symbols U:** Located in the top-right quadrant (rows 1-4, columns 7-8), forming a large 'U' shape. There are also smaller clusters of 'U's in the middle-right (rows 5-8, columns 7-8) and bottom-right (rows 9-10, columns 7-8).
- Symbols L:** Located in the bottom-left quadrant (rows 9-10, columns 1-4), forming a large 'L' shape. There are also smaller clusters of 'L's in the middle-left (rows 5-8, columns 5-8) and bottom-left (rows 9-10, columns 5-8).
- Dots:** Located in the bottom-right quadrant (rows 9-10, columns 7-8), forming a small cluster of dots.

The remaining cells are empty or contain a single dot symbol.

```
1      5
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51
52      0 MODULE SSIU (IDENT = 'V04-000') =
      1 BEGIN
      1 ****
      1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
      1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
      1 * ALL RIGHTS RESERVED.
      1 *
      1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
      1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
      1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
      1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
      1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
      1 * TRANSFERRED.
      1 *
      1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
      1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
      1 * CORPORATION.
      1 *
      1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
      1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
      1 *
      1 ****
      1 ** FACILITY: VAX/VMS System Service Call Monitor
      1 ABSTRACT:
      1
      1 This module is the other portion of SSI.B32. In this module, user
      1 declared routine is setup to be called at interception time.
      1 Other information is also stored/retrieved by interfacing with this
      1 module.
      1
      1 ENVIRONMENT:
      1
      1 VAX/VMS operating system
      1
      1 Author:
      1
      1 Ping Sager, 19-Sep-1983
      1
      1 --
      1
      1 Include files
      1
      1 LIBRARY 'SYSLIBRARY:LIB.L32';
```

```
54 0053 1 |  
55 0054 1 | Table of contents  
56 0055 1 |  
57 0056 1 FORWARD ROUTINE  
58 0057 1 ssiu_start,  
59 0058 1 user_cancel_restore,  
60 0059 1 user_setup;  
61 0060 1 | Main routine  
62 0061 1 | Cancel/Restore user declared routine  
63 0062 1 | Setup user declared routine  
64 0063 1 EXTERNAL ROUTINE  
65 0064 1 sys$qioiw : ADDRESSING_MODE (ABSOLUTE);! Base of transfer vector  
66 0065 1 EXTERNAL LITERAL  
67 0066 1 issih_vec_length; ! Length of monitor code (ISSH)  
68 0067 1 |  
69 0068 1 EXTERNAL  
70 0069 1 ssi_running_flag, ! Flag set to indicate this program  
71 0070 1 issh_data_beg, is running  
72 0071 1 issh_data_end, Begin data area (template)  
73 0072 1 issh_prio_mask, End data area (template)  
74 0073 1 | Mask to control the calling of the  
75 0074 1 user routines  
76 0075 1 issih_ctrl_index, User routine index  
77 0076 1 issih_ctrl_prio_index, User routine index per priority  
78 0077 1 issih_vec_base; ! ISSH base address  
79 0078 1 |
```

```
81 0079 1 GLOBAL ROUTINE ssiu_start (
82 0080 1     USER_SETUP_FLAGS, USER_ADDR, USER_ID, SAVE_MASK) =
83 0081 1
84 0082 1 ---  

85 0083 1
86 0084 1 Function:  

87 0085 1
88 0086 1     This is the main routine of the VAX/VMS to use System Service
89 0087 1     Monitor. It calls appropriate actions.  

90 0088 1
91 0089 1 Inputs:  

92 0090 1
93 0091 1     USER_SETUP_FLAGS - Set up user declared routine to be called at
94 0092 1     interception time, it contains 4 bytes of the
95 0093 1     following values:  

96 0094 1
97 0095 1     SETUP_FLAG      - (0/1) Enable/Disable intercept system service for
98 0096 1     user declared routine. When user first time declares
99 0097 1     user's routine, SETUP_FLAG must be set to 1.  

100 0098 1
101 0099 1     USER_PRIO       - (1/2/3/4) Running priority of the declared routine.
102 0100 1     Higher priority watches the lower priority.  

103 0101 1
104 0102 1     USER_MASK        - Enable/Disable user declared routine when intercept
105 0103 1     system service is enabled. Mask has the following
106 0104 1     kind of values:  

107 0105 1     Prio. 1 has 1 bit value,
108 0106 1         for example, 1 - enable,
109 0107 1         0 - disable.
110 0108 1     Prio. 2 has 2 bits value, for it watches prio. 1
111 0109 1         for example, 0 - prio. 1&2 both are inactive,
112 0110 1         1 - prio. 1 active, prio. 2 inactive,
113 0111 1         2 - prio. 1 inactive, prio. 2 active,
114 0112 1         3 - prio. 1&2 both are active.
115 0113 1     Prio. 3 has 3 bits value, for it watches prio. 1&2
116 0114 1         for example, expand above.
117 0115 1     Prio. 4 has 4 bits value, for it watches prio. 1,2&3
118 0116 1         for example, expand above.  

119 0117 1
120 0118 1     Each priority only sets its own enable/disable bit,
121 0119 1     but, higher priority sees more bits values than the
122 0120 1     lower priority ones.  

123 0121 1
124 0122 1     USER_MODE        - (0/1/2/3) The mode of the user declared routine.  

125 0123 1
126 0124 1     USER_ADDR        - User declared routine address.  

127 0125 1
128 0126 1     USER_ID          - The address of an identification of the user declared
129 0127 1     routine. (This parameter can be eliminated, explanation
130 0128 1     is given in SSI_SETUP, for now, I have used this one as
131 0129 1     a handy way to know whether user has declared user's
132 0130 1     routine or not).  

133 0131 1
134 0132 1     SAVE_MASK        - The address of the current state of the user declared
135 0133 1     routine, before value is setting by USER_MASK, is
136 0134 1     returned to the caller.  

137 0135 1
```

```
138      0136 1 | Outputs:  
139      0137 1 | Worst status encountered.  
140      0138 1 |---  
141      0139 1 |  
142      0140 1 |  
143      0141 1 |  
144      0142 2 | BEGIN  
145      0143 2 |  
146      0144 2 | BUILTIN FP;  
147      0145 2 |  
148      0146 2 | MAP  
149      0147 2 |     user_setup_flags: VECTOR[,BYTE]; | Important flag values set to  
150      0148 2 |  
151      0149 2 |  
152      0150 2 |  
153      0151 2 | LOCAL | make intercept system service  
154      0152 2 |     intercept. | to work  
155      0153 2 |  
156      0154 2 |  
157      0155 2 |     setup_flag. | Address of saved system vector,  
158      0156 2 |     user_prio. | data, code area in P0  
159      0157 2 |     user_mask. | SETUP FLAG from  
160      0158 2 |     user_mode. | USER_PRIO   USER_SETUP_FLAGS  
161      0159 2 |     mask_const. | USER_PRIO   (1 byte each).  
162      0160 2 |  
163      0161 2 |     prio_mask: REF VECTOR[,BYTE], | USER_MODE  
164      0162 2 |     status; | Calculated mask values for  
165      0163 2 |  
166      0164 2 |  
167      0165 2 |  
168      0166 2 |     | Current mask value after set  
169      0167 2 |     intercept = .(SYSSQIOW + sgnSc sysvecpgs * 512 - 4); | Return status  
170      0168 2 | IF .intercept EQ 0 THEN RETURN 1;  
171      0169 2 |  
172      0170 2 |  
173      0171 2 |  
174      0172 2 |     | Indicate this program is running. We never intercept anything from  
175      0173 2 |     this program.  
176      0174 2 |  
177      0175 2 |  
178      0176 2 |  
179      0177 2 |  
180      0178 2 |  
181      0179 2 |     | Get setup values from USER_SETUP_FLAGS.  
182      0180 2 |  
183      0181 2 |  
184      0182 2 |  
185      0183 2 |  
186      0184 2 |  
187      0185 2 |  
188      0186 2 |  
189      0187 2 |  
190      0188 2 |  
191      0189 2 |  
192      0190 2 |  
193      0191 2 |  
194      0192 2 |     | Set up user declared routine in the table. Intercept is setup in  
| SSIK.B32 which must be called first. if user first time declares user's  
| routine, enter user declared routine address in the table, if user  
| has already declared user's routine before, simply place the routine  
| in the table given by USER_ID.  
|  
| IF .setup_flag  
| THEN
```

```
195      0193 3      BEGIN
196      0194 3
197      0195 3
198      0196 3      ! Enter User declared routine into the table.
199      0197 3
200      0198 3
201      0199 3
202      0200 4      IF .user_addr EQ 0
203      0201 4      THEN
204      0202 4          BEGIN
205      0203 4              ssi_running_flag = 0;
206      0204 3              RETURN 0;
207      0205 4          END
208      0206 4      ELSE
209      0207 4          BEGIN
210      0208 4              IF ..user_id EQ 0
211      0209 4                  THEN
212      0210 4                      ! Locate a spot in the table for the user routine to enter.
213      0211 4
214      0212 4          status = user_setup(.user_id, .user_addr, .user_prio, .user_mode)
215      0213 4
216      0214 4
217      0215 4      ELSE
218      0216 4          ! We know the spot, plug it in.
219      0217 4
220      0218 4          status = user_cancel_restore(.setup_flag, .user_id, .user_mode,
221      0219 3              .user_addr);
222      0220 3      END;
223      0221 3
224      0222 3
225      0223 3      ! Delete user declared routine from the table. If user declared routine
226      0224 3          is no longer active.
227      0225 3
228      0226 2      ELSE
229      0227 2          BEGIN
230      0228 3              IF ..user_id NEQ 0
231      0229 3                  THEN
232      0230 3                      status = user_cancel_restore(.setup_flag, .user_id, .user_mode, 0);
233      0231 2
234      0232 2
235      0233 2
236      0234 2      IF NOT .status
237      0235 2          THEN
238      0236 2              BEGIN
239      0237 3                  ssi_running_flag = 0;
240      0238 3                  RETURN .status;
241      0239 2
242      0240 2
243      0241 2
244      0242 2      ! Routine is already declared, set routine enable mask, and return
245      0243 2          the old one back to the user. Note: even if the routine is not
246      0244 2          declared, this piece info. still flows through the program.
247      0245 2
248      0246 2          prio_mask = .intercept + iss_h_prio_mask - iss_h_vec_base;
249      0247 2
250      0248 2
: 251      0249 2          ! 1 - prio. 1, 3 - prio. 2, 7 - prio. 3, 15 - prio. 4).
```

```

252      0250 2
253      0251 2
254      0252 2
255      0253 2
256      0254 2
257      0255 2
258      0256 2
259      0257 2
260      0258 2
261      0259 2
262      0260 2
263      0261 2
264      0262 2
265      0263 2
266      0264 2
267      0265 2
268      0266 2
269      0267 2
270      0268 2
271      0269 2
272      0270 2
273      0271 1

! mask_const = (2 ^ (.user_prio-1)) - 1;

! Preserved 1 bit value for prio. 1, 2 bits for prio. 2..., and return.

.save_mask = ..prio_mask AND .mask_const;

! Preserve higher bits, through away the bits does not belong, then
! set its own bits.

.prio_mask = (..prio_mask AND (15 - .mask_const)) OR
              (.user_mask AND .mask_const);

! This program is no longer running.

ssi_running_flag = 0;
RETURN ss$_normal;

END;

```

```

.TITLE SSIU
.IDENT \V04-000\

.EXTRN SYSSQIOW, ISSH_VEC_LENGTH
.EXTRN SSI_RUNNING_FLAG
.EXTRN ISSH_DATA_BEG, ISSH_DATA_END
.EXTRN ISSH_PRIO_MASK, ISSH_CTRL_INDEX
.EXTRN ISSH_CTRL_PRIO_INDEX
.EXTRN ISSH_VEC_BASE

.PSECT $CODE$,NOWRT,2

      01FC 00000
58 0000G   CF 9E 00002
56 00000000G 9F D0 00007
                  03 12 0000E
                  008C 31 00010
                  01 00 00013 1$:
57 04 AC 9A 00016
52 05 AC 9A 0001A
53 06 AC 9A 0001E
55 07 AC 9A 00022
50 01 D0 00026
23 57 E9 00029
54 08 AC D0 0002C
                  04 12 00030
                  68 D4 00032
                  6D 11 00034
51 0C AC D0 00036 2$:
                  61 D5 0003A
                  0B 12 0003C
                  24 BB 0003E
                  12 BB 00040

.ENTRY SSIU_START, Save R2,R3,R4,R5,R6,R7,R8 : 0079
MOVAB SSI_RUNNING_FLAG, R8
MOVL #SSQIOW+2556, INTERCEPT : 0166
BNEQ 1$ : 0167
BRW 8$ : 0167
MOVL #1, SSI_RUNNING_FLAG : 0173
MOVZBL USER_SETUP_FLAGS, SETUP_FLAG : 0178
MOVZBL USER_SETUP_FLAGS+1, USER_PRIO : 0179
MOVZBL USER_SETUP_FLAGS+2, USER_MASK : 0180
MOVZBL USER_SETUP_FLAGS+3, USER_MODE : 0181
MOVL #1, STATUS : 0182
BLBC SETUP_FLAG, 4$ : 0191
MOVL USER_ADDR, R4 : 0198
BNEQ 2$ : 0201
CLRL SSI_RUNNING_FLAG : 0202
BRB 9$ : 0206
MOVL USER_ID, R1 : 0212
TSTL (R1)
BNEQ 3$ : 0212
PUSHR #^M<R2,R5>
PUSHR #^M<R1,R4>

```

| | | | |
|----------|----------------------|-------------------------------------|------|
| 0000V CF | 04 FB 00042 | CALLS #4, USER_SETUP | |
| | 19 11 00047 | BRB 6\$ | 0218 |
| | 54 DD 00049 | PUSHL R4 | 0217 |
| | 22 BB 0004B | PUSHR #^M<R1,R5> | |
| | 0C 11 0004D | BRB 5\$ | 0228 |
| | 0C BC D5 0004F | TSTL @USER_ID | |
| | 0E 13 00052 | BEQL 6\$ | 0230 |
| | 7E D4 00054 | CLRL -(SP) | |
| | 55 DD 00056 | PUSHL USER_MODE | |
| | 0C AC DD 00058 | PUSHL USER_ID | |
| | 57 DD 0005B | PUSHL SETUP_FLAG | |
| 0000V CF | 04 FB 0005D | CALLS #4, USER_CANCEL_RESTORE | 0234 |
| 03 | 50 E8 00062 | BLBS STATUS, 7\$ | 0237 |
| | 68 D4 00065 | CLRL SSI_RUNNING_FLAG | 0238 |
| | 04 00067 | RET | 0246 |
| | 51 0000GCF46 | MOVAB ISSH_PRIO_MASK[INTERCEPT], R1 | |
| | 50 0000G CF 9E 00068 | MOVAB ISSH_VEC_BASE, R0 | |
| 54 | 51 50 C3 00073 | SUBL3 R0, R1, PRIO_MASK | 0251 |
| | 52 D7 00077 | DECL R2 | |
| 51 | 02 52 78 00079 | ASHL R2, #2, R1 | |
| | 50 FF A1 9E 0007D | MOVAB -1(R1), MASK CONST | 0256 |
| 10 | BC 51 50 D2 00081 | MCOML MASK CONST, R1 | |
| | 64 51 C8 00084 | BICL3 R1, (PRIO MASK), @SAVE_MASK | |
| | 51 0F 50 C3 00089 | SUBL3 MASK CONST, #15, R1 | 0262 |
| | 52 64 D2 0008D | MCOML (PRIO MASK), R2 | |
| | 51 52 CA 00090 | BICL2 R2, RT | 0263 |
| | 52 50 D2 00093 | MCOML MASK CONST, R2 | |
| 64 | 53 52 CA 00096 | BICL2 R2, R3 | |
| | 53 51 C9 00099 | BISL3 R1, R3, (PRIO MASK) | 0268 |
| | 68 D4 0009D | CLRL SSI_RUNNING_FLAG | 0269 |
| | 50 01 D0 0009F | MOVL #1, R0 | |
| | 04 000A2 | RET | 0271 |
| | 50 D4 000A3 | CLRL R0 | |
| | 04 000A5 | RET | |

; Routine Size: 166 bytes. Routine Base: \$CODE\$ + 0000

```
: 275 0272 1 ROUTINE user_cancel_restore (setup_flag, routine_id, access_mode, routine_addr) =  
: 276 0273 1 ---  
: 277 0274 1 |---  
: 278 0275 1 | Function:  
: 279 0276 1 | Delete/Restore the user routine in P0 space according to the given mode  
: 280 0277 1 | and id.  
: 281 0278 1 Inputs:  
: 282 0279 1 | setup_flag: 0 - cancel, 1 - restore.  
: 283 0280 1 | access_mode: mode of the user routine.  
: 284 0281 1 | routine_id: user routine identification.  
: 285 0282 1 | routine_addr: user routine address.  
: 286 0283 1 Outputs:  
: 287 0284 1 | None.  
: 288 0285 1 | ---  
: 289 0286 1 | BEGIN  
: 290 0287 1 | LOCAL  
: 291 0288 1 | intercept, Address of saved system vector,  
: 292 0289 1 | data_base : REF VECTOR[,LONG], Address of the data area  
: 293 0290 1 | (in which keeps a table of  
: 294 0291 1 | user routines indexed  
: 295 0292 1 | by (id, mode)  
: 296 0293 1 | ctrl_id; True position relative to 0  
: 297 0294 1 |  
: 298 0295 1 |  
: 299 0296 1 |  
: 300 0297 2 |  
: 301 0298 2 |  
: 302 0299 2 |  
: 303 0300 2 | intercept = .(SYSSQIOW + sgn$c_sysvecpgs * 512 - 4);  
: 304 0301 2 |  
: 305 0302 2 | IF(..routine_id LSS 1) OR(..routine_id GTR 16)  
: 306 0303 2 | THEN  
: 307 0304 2 | RETURN 0;  
: 308 0305 2 |  
: 309 0306 2 | data_base = ..intercept + issh_data_beg - issh_vec_base;  
: 310 0307 2 | ctrl_id = ..routine_id - 1;  
: 311 0308 2 |  
: 312 0309 2 |  
: 313 0310 2 | ! Delete/Restore the entry/entries indexed by (id, mode) to (id, PSL$C_USER).  
: 314 0311 2 | Note: there is no check being made in here.  
: 315 0312 2 |  
: 316 0313 2 | INCR i FROM .access_mode to PSL$C_USER DO  
: 317 0314 2 | BEGIN  
: 318 0315 2 | IF .setup_flag  
: 319 0316 2 | THEN  
: 320 0317 2 | data_base [.ctrl_id * 4] + .i * 4 = .routine_addr  
: 321 0318 2 | ELSE  
: 322 0319 2 | data_base [.ctrl_id * 4] + .i * 4 = 0;  
: 323 0320 2 |  
: 324 0321 2 |  
: 325 0322 2 |  
: 326 0323 2 |  
: 327 0324 2 |  
: 328 0325 2 |  
: 329 0326 2 |  
: 330 0327 2 |  
: 331 0328 2 |
```

```
: 332      0329 2      END;
: 333      0330 2
: 334      0331 2      RETURN ss$_normal;
: 335      0332 1      END;
```

0000 00000 USER_CANCEL RESTORE:

| | | | | | | |
|--|--|--|--|--------|------------------------------|--------|
| | | | | .WORD | Save nothing | : 0272 |
| | | | | MOVL | @SYSSQIOW+2556, INTERCEPT | : 0309 |
| | | | | TSTL | @ROUTINE_ID | : 0311 |
| | | | | BLEQ | 4\$ | |
| | | | | CMPL | @ROUTINE_ID, #16 | |
| | | | | BGTR | 4\$ | |
| | | | | MOVAB | ISSH_DATA_BEG[INTERCEPT], R1 | : 0315 |
| | | | | MOVAB | ISSH_VEC_BASE, R0 | |
| | | | | SUBL2 | R0, DATA_BASE | |
| | | | | SUBL3 | #1, @ROUTINE_ID, CTRL_ID | : 0316 |
| | | | | MULL2 | #4, R0 | : 0326 |
| | | | | MOVAL | (DATA_BASE)[R0], R1 | |
| | | | | SUBL3 | #1, ACCESS_MODE, I | |
| | | | | BRB | 3\$ | |
| | | | | BLBC | SETUP FLAG, 2\$ | |
| | | | | MOVL | ROUTINE_ADDR, (R1)[I] | |
| | | | | BRB | 3\$ | |
| | | | | CLRL | (R1)[I] | : 0328 |
| | | | | AOBLEQ | #3, I 1\$ | : 0322 |
| | | | | MOVL | #1, R0 | : 0331 |
| | | | | RET | | |
| | | | | CLRL | R0 | |
| | | | | RET | | : 0332 |

: Routine Size: 78 bytes, Routine Base: \$CODE\$ + 00A6

: 336 0333 1

```
338 0334 1 ROUTINE user_setup
339 0335 1 (routine_id, routine_addr, routine_prio, routine_mode) =
340 0336 1
341 0337 1 ---  

342 0338 1 Function:  

343 0339 1 Enter the user routine in P0 space according to the given mode  

344 0340 1 and priority.  

345 0341 1 Note:  

346 0342 1 The way I have set up the table in here has wasted a lot of  

347 0343 1 space, ie., this table looks like,  

348 0344 1
349 0345 1 prio\mode : 3 2 1 0 (kernel)
350 0346 1 -----
351 0347 1 1 | x1 x1 x1 x1 (kernel, in prio. 1, x1)
352 0348 1 2 | x2 (user, in prio. 2, x2)
353 0349 1 3 | x3 (user, in prio. 4, x3) <- ctrl_index: 4
354 0350 1
355 0351 1
356 0352 1
357 0353 1
358 0354 1
359 0355 1 where this table can be condensed into 16 entries:
360 0356 1 prio\mode : 3 2 1 0 (kernel)
361 0357 1 -----
362 0358 1 1 | x1 x2 (kernel and all lowe modes, in prio. 1, x2;
363 0359 1 2 | user in prio. 1, x1)
364 0360 1 3 |
365 0361 1 4 |
366 0362 1
367 0363 1 USER_ID in here is not needed at all, (easily identified locatation
368 0364 1 by prio. and mode). <- future improvements
369 0365 1
370 0366 1 Inputs:
371 0367 1
372 0368 1 routine_id: Address of the ID.
373 0369 1 routine_addr: Address of the routine.
374 0370 1 routine_prio: Priority of the routine.
375 0371 1 routine_mode: Mode of the routine.
376 0372 1
377 0373 1
378 0374 1
379 0375 1 Outputs:
380 0376 1
381 0377 1
382 0378 1 None.
383 0379 1
384 0380 1 ---  

385 0381 1 BEGIN
386 0382 2 LOCAL
387 0383 2 intercept, ! Address of saved system vector,
388 0384 2 ! data, code area in P0
389 0385 2 ctrl_index : REF VECTOR[.LONG], ! Total prio. entries.
390 0386 2 ctrl_prio_index : REF VECTOR[.BYTE], ! Total entries in each prio.
391 0387 2 data_base : REF VECTOR[.LONG], ! Pointer to data area in P0
392 0388 2 position. ! Exact location in the table
393 0389 2
394 0390 2
```

```

395      0391 2 priority;           ! Prio. relative to 0
396      0392 2
397      0393 2
398      0394 2 intercept = .(SYSSQIOW + sgn$C_SYSVECPGS * 512 - 4);
399      0395 2
400      0396 2
401      0397 2 | Get the Address of the table in P0.
402      0398 2
403      0399 2 data_base = .intercept + iss$H_DATA_BEG - iss$H_VEC_BASE;
404      0400 2
405      0401 2
406      0402 2 | Calculate the position in the table for the routine to enter.
407      0403 2
408      0404 2 | 4 modes, 4 priority per mode.
409      0405 2
410      0406 2 priority = .routine_prio - 1;
411      0407 2 ctrl_prio_index = .intercept + iss$H_CTRL_Prio_Index - iss$H_VEC_BASE;
412      0408 2 position = .ctrl_prio_index[.priority] * 4 + .priority;
413      0409 2
414      0410 2
415      0411 2 | Table is full. We have 128 longwords available. We use half for the
416      0412 2 table (in reality, 16 longwords is enough), the other half
417      0413 2 we use it as local storage,
418      0414 2 so we have 64 longwords / 4 modes = 16 entries.
419      0415 2
420      0416 2 IF .position GEQ 16 THEN RETURN 0;
421      0417 2
422      0418 2
423      0419 2 | Enter the routine address.
424      0420 2
425      0421 2 INCR i FROM .routine_mode TO 3 DO
426      0422 2     data_base [.position * 4] + .i * 4 = .routine_addr;
427      0423 2
428      0424 2
429      0425 2 | Return the identification back to the user.
430      0426 2
431      0427 2 .routine_id = .position + 1;
432      0428 2
433      0429 2
434      0430 2 | Update the control indexes, one per priority, and one for the table.
435      0431 2
436      0432 2 ctrl_prio_index[.priority] = .ctrl_prio_index[.priority] + 1;
437      0433 2 ctrl_index = .intercept + iss$H_CTRL_INDEX - iss$H_VEC_BASE;
438      0434 2 ctrl_index[0] = MAX(.ctrl_index[0], ..routine_id);
439      0435 2 RETURN 1;
440      0436 2
441      0437 1 END;

```

007C 000000 USER_SETUP:

| | | | | | | | |
|----|-----------|----|-------|-------|--------------------------------|---------------------|--------|
| 56 | 0000G | Cf | 9E | 00002 | .WORD | Save R2,R3,R4,R5,R6 | : 0334 |
| 53 | 00000000G | 9F | D0 | 00007 | MOVAB | ISS\$H_VEC_BASE, R6 | : 0394 |
| 51 | 0000GCF43 | 9E | 0000E | MOVL | #SYSSQIOW+2556, INTERCEPT | : 0399 | |
| | | | | MOVAB | ISS\$H_DATA_BEG[INTERCEPT], R1 | | |

| | | | | | | | | |
|----|------|-----------|-------|-------|--------|-------------------------------------|------------------|------|
| 54 | 50 | 66 | 9E | 00014 | MOVAB | ISSH_VEC_BASE, R0 | | |
| 55 | 51 | 50 | C3 | 00017 | SUBL3 | R0, R1, DATA_BASE | 0406 | |
| | AC | 01 | C3 | 0001B | SUBL3 | #1 ROUTINE_PRIO, PRIORITY | 0407 | |
| | 51 | 0000GCF43 | 9E | 00020 | MOVAB | ISSH_CTRL_PRIO_INDEX[INTERCEPT], R1 | | |
| 52 | 50 | 66 | 9E | 00026 | MOVAB | ISSH_VEC_BASE, R0 | | |
| | 51 | 50 | C3 | 00029 | SUBL3 | R0, R1 [CTRL_PRIO_INDEX | DE | |
| | 50 | 6542 | 9A | 0002D | MOVZBL | (PRIORITY)[CTRL_PRIO_INDEX], R0 | 0408 | |
| | 50 | 6540 | DE | 00031 | MOVAL | (PRIORITY)[R0], POSITION | | |
| | 10 | 50 | D1 | 00035 | CMPL | POSITION, #16 | 0416 | |
| | | 41 | 18 | 00038 | BGEQ | 4S | | |
| 51 | 50 | 02 | 78 | 0003A | ASHL | #2, POSITION, R1 | | |
| | 54 | 6441 | DE | 0003E | MOVAL | (DATA_BASE)[R1], R4 | LI | |
| 51 | 10 | AC | 01 | C3 | SUBL3 | #1, ROUTINE_MODE, I | | |
| | | 05 | 11 | 00047 | BRB | 2S | | |
| F7 | 6441 | 08 | AC | D0 | 00049 | 1S: | | |
| | 51 | 03 | F3 | 0004E | 1S: | AOBLEQ | #3, I, TS | |
| | 04 | BC | 01 | A0 | 9E | 00052 | 0427 | |
| | | 6542 | 96 | 00057 | MOVAB | 1(R0), @ROUTINE_ID | 0432 | |
| | 51 | 0000GCF43 | 9E | 0005A | INCBL | (PRIORITY)[CTRL_PRIO_INDEX] | 0433 | |
| 50 | 50 | 66 | 9E | 0005C | MOVAB | ISSH_CTRL_INDEX[INTERCEPT], R1 | | |
| | 51 | 50 | C3 | 0005E | SUBL3 | R0, R1 [CTRL_INDEX | | |
| | 51 | 60 | D0 | 00067 | MOVL | (CTRL_INDEX), R1 | 0434 | |
| | 04 | BC | 51 | D1 | 0006A | CMPL | R1, @ROUTINE_ID | |
| | | 04 | 18 | 0006E | BGEQ | 3S | | |
| | 51 | 04 | BC | D0 | 00070 | MOVL | @ROUTINE_ID, R1 | |
| | 60 | 51 | D0 | 00074 | 3S: | MOVL | R1, (CTRL_INDEX) | |
| | 50 | 01 | D0 | 00077 | MOVL | #1, R0 | 0435 | |
| | | 04 | 0007A | 50 | D4 | 0007B | 4S: | |
| | | 04 | 0007D | 04 | 0007D | CLRL | R0 | 0437 |
| | | | | | RET | | | |

: Routine Size: 126 bytes, Routine Base: \$CODE\$ + 00F4

```
: 442      0438 1
: 443      0439 1 END
: 444      0440 0 ELUDOM
```

PSECT SUMMARY

| Name | Bytes | Attributes |
|----------|---------------------------------------------------------------|------------|
| \$CODE\$ | 370 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2) | |

Library Statistics

| File | ----- Symbols ----- | | | Pages Mapped | Processing Time |
|------|---------------------|--------|---------|--------------|-----------------|
| | Total | Loaded | Percent | | |

SSIU
V04-000

H 6
15-Sep-1984 23:43:33
14-Sep-1984 12:18:31 VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[DEBUG.SRC]SSIU.B32;1 Page 13
(5)

: _\$255\$DUA2B:[SYSLIB]LIB.L32;1

18619

3

0

1000

00:01.9

: COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:SSIU/OBJ=OBJ\$:SSIU MSRC\$:SSIU/UPDATE=(ENH\$:SSIU)

: Size: 370 code + 0 data bytes
: Run Time: 00:09.8
: Elapsed Time: 00:34.3
: Lines/CPU Min: 2707
: Lexemes/CPU-Min: 7187
: Memory Used: 91 pages
: Compilation Complete

0101 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

SSIK
LIS

DELETE

DELEMAIN
LIS

DELTA
LIS

SSITAB
LIS

DELETE
MAP

DELTA

DELTA
MAP

SSIU
LIS

PURGE
LIS

SSIUW
LIS

STRUDEF
LIS

S0DELTA
MAP

SSIDISP
LIS

DELETE
REQ