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DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGG
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```
0001 0 MODULE SSIU (IDENT = 'V04-000') =
0002 1 BEGIN
0003 1
0004 1
0005 1
0006 1
0007 1
0008 1
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0010 1
0011 1
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0013 1
0014 1
0015 1
0016 1
0017 1
0018 1
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0050 1
0051 1
0052 1
```

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++
FACILITY: VAX/VMS System Service Call Monitor

ABSTRACT:
This module is the other portion of SSI.B32. In this module, user
declared routine is setup to be called at interception time.
Other information is also stored/retrieved by interfacing with this
module.

ENVIRONMENT:
VAX/VMS operating system

Author:
Ping Sager, 19-Sep-1983

--

Include files

LIBRARY 'SYSSLIBRARY:LIB.L32';

```
.. 54 0053 1 |  
.. 55 0054 1 | Table of contents  
.. 56 0055 1 |  
.. 57 0056 1 FORWARD ROUTINE  
.. 58 0057 1 | ssiu_start | Main routine  
.. 59 0058 1 | user_cancel_restore, | Cancel/Restore user declared routine  
.. 60 0059 1 | user_setup; | Setup user declared routine  
.. 61 0060 1 |  
.. 62 0061 1 |  
.. 63 0062 1 EXTERNAL ROUTINE  
.. 64 0063 1 | sys$qiow : ADDRESSING_MODE (ABSOLUTE); | Base of transfer vector  
.. 65 0064 1 |  
.. 66 0065 1 EXTERNAL LITERAL  
.. 67 0066 1 | issh_vec_length; | Length of monitor code (ISSH)  
.. 68 0067 1 |  
.. 69 0068 1 EXTERNAL  
.. 70 0069 1 | ssi_running_flag, | Flag set to indicate this program  
.. 71 0070 1 | | is running  
.. 72 0071 1 | issh_data_beg, | Begin data area (template)  
.. 73 0072 1 | issh_data_end, | End data area (template)  
.. 74 0073 1 | issh_prio_mask, | Mask to control the calling of the  
.. 75 0074 1 | | user routines  
.. 76 0075 1 | issh_ctrl_index, | User routine index  
.. 77 0076 1 | issh_ctrl_prio_index, | User routine index per priority  
.. 78 0077 1 | issh_vec_base; | ISSH base address  
.. 79 0078 1 |
```

```

0079 1 GLOBAL ROUTINE ssiu_start (
0080 1     USER_SETUP_FLAGS, USER_ADDR, USER_ID, SAVE_MASK) =
0081 1
0082 1 ---
0083 1
0084 1 Function:
0085 1
0086 1     This is the main routine of the VAX/VMS to use System Service
0087 1     Monitor. It calls appropriate actions.
0088 1
0089 1 Inputs:
0090 1
0091 1     USER_SETUP_FLAGS - Set up user declared routine to be called at
0092 1     interception time, it contains 4 bytes of the
0093 1     following values:
0094 1
0095 1     SETUP_FLAG - (0/1) Enable/Disable intercept system service for
0096 1     user declared routine. When user first time declares
0097 1     user's routine, SETUP_FLAG must be set to 1.
0098 1
0099 1     USER_PRIO - (1/2/3/4) Running priority of the declared routine.
0100 1     Higher priority watches the lower priority.
0101 1
0102 1     USER_MASK - Enable/Disable user declared routine when intercept
0103 1     system service is enabled. Mask has the following
0104 1     kind of values:
0105 1     Prio. 1 has 1 bit value,
0106 1     for example, 1 - enable,
0107 1     0 - disable.
0108 1     Prio. 2 has 2 bits value, for it watches prio. 1
0109 1     for example, 0 - prio. 1&2 both are inactive,
0110 1     1 - prio. 1 active, prio. 2 inactive,
0111 1     2 - prio. 1 inactive, prio. 2 active,
0112 1     3 - prio. 1&2 both are active.
0113 1     Prio. 3 has 3 bits value, for it watches prio. 1&2
0114 1     for example, expand above.
0115 1     Prio. 4 has 4 bits value, for it watches prio. 1,2&3
0116 1     for example, expand above.
0117 1
0118 1     Each priority only sets its own enable/disable bit,
0119 1     but, higher priority sees more bits values than the
0120 1     lower priority ones.
0121 1
0122 1     USER_MODE - (0/1/2/3) The mode of the user declared routine.
0123 1
0124 1     USER_ADDR - User declared routine address.
0125 1
0126 1     USER_ID - The address of an identification of the user declared
0127 1     routine. (This parameter can be eliminated, explanation
0128 1     is given in SSI SETUP, for now, I have used this one as
0129 1     a handy way to know whether user has declared user's
0130 1     routine or not).
0131 1
0132 1     SAVE_MASK - The address of the current state of the user declared
0133 1     routine, before value is setting by USER_MASK, is
0134 1     returned to the caller.
0135 1
0136 1
0137 1

```

```

138 0136 1 1 Outputs:
139 0137 1 1
140 0138 1 1 Worst status encountered.
141 0139 1 1
142 0140 1 1 ---
143 0141 1 1
144 0142 1 1 BEGIN
145 0143 1 1
146 0144 1 1 BUILTIN FP;
147 0145 1 1
148 0146 1 1 MAP
149 0147 1 1 user_setup_flags: VECTOR[,BYTE];          ! Important flag values set to
150 0148 1 1                                         ! make intercept system service
151 0149 1 1                                         ! to work
152 0150 1 1
153 0151 1 1 LOCAL
154 0152 1 1 intercept,                                ! Address of saved system vector,
155 0153 1 1 data, code area in PO
156 0154 1 1 setup_flag,                             ! SETUP FLAG from
157 0155 1 1 user_prio,                               ! USER_PRIO USER_SETUP_FLAGS
158 0156 1 1 user_mask,                               ! USER_PRIO (1 byte each).
159 0157 1 1 user_mode,                             ! USER_MODE
160 0158 1 1 mask_const,                          ! Calculated mask values for
161 0159 1 1                                         ! each priority
162 0160 1 1 prio_mask: REF VECTOR[,BYTE],      ! Current mask value after set
163 0161 1 1 status;                             ! Return status
164 0162 1 1
165 0163 1 1
166 0164 1 1 ! Cannot perform futher if there is no interception setup.
167 0165 1 1
168 0166 1 1 intercept = .(SYSSQIOW + sgn$c sysvecpgs * 512 - 4);
169 0167 1 1 IF .intercept EQL 0 THEN RETURN 1;
170 0168 1 1
171 0169 1 1
172 0170 1 1 ! Indicate this program is running. We never intercept anything from
173 0171 1 1 this program.
174 0172 1 1
175 0173 1 1 ssi_running_flag = 1;
176 0174 1 1
177 0175 1 1
178 0176 1 1 ! Get setup values from USER_SETUP_FLAGS.
179 0177 1 1
180 0178 1 1 setup_flag = .user_setup_flags[0];
181 0179 1 1 user_prio = .user_setup_flags[1];
182 0180 1 1 user_mask = .user_setup_flags[2];
183 0181 1 1 user_mode = .user_setup_flags[3];
184 0182 1 1 status = 1;
185 0183 1 1
186 0184 1 1
187 0185 1 1 ! Set up user declared routine in the table. Intercept is setup in
188 0186 1 1 SSIK.B32 which must be called first, if user first time declares user's
189 0187 1 1 routine, enter user declared routine address in the table, if user
190 0188 1 1 has already declared user's routine before, simply place the routine
191 0189 1 1 in the table given by USER_ID.
192 0190 1 1
193 0191 1 1 IF .setup_flag
194 0192 1 1 THEN

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BEGIN
    ! Enter User declared routine into the table.
    !
    IF .user_addr EQL 0
    THEN
        BEGIN
            ssi_running_flag = 0;
            RETURN 0;
        END
    ELSE
        BEGIN
            IF ..user_id EQL 0
            THEN
                ! Locate a spot in the table for the user routine to enter.
                !
                status = user_setup(.user_id, .user_addr, .user_prio, .user_mode)
            ELSE
                ! We know the spot, plung it in.
                !
                status = user_cancel_restore(.setup_flag, .user_id, .user_mode,
                    .user_addr);
            END;
        END
    END;

    ! Delete user declared routine from the table. If user declared routine
    ! is no longer active.
    !
    ELSE
        BEGIN
            IF ..user_id NEQ 0
            THEN
                status = user_cancel_restore(.setup_flag, .user_id, .user_mode, 0);
            END;
        END

    IF NOT .status
    THEN
        BEGIN
            ssi_running_flag = 0;
            RETURN .status;
        END;

    ! Routine is already declared, set routine enable mask, and return
    ! the old one back to the user. Note: even if the routine is not
    ! declared, this piece info. still flows through the program.
    !
    prio_mask = .intercept + issh_prio_mask - issh_vec_base;

    ! 1 - prio. 1, 3 - prio. 2, 7 - prio. 3, 15 - prio. 4).

```

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0252
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0256
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0272
0273

```
!
mask_const = (2 ^ (.user_prio-1)) - 1;

! Preserved 1 bit value for prio. 1, 2 bits for prio. 2..., and return.
!
.save_mask = ..prio_mask AND .mask_const;

! Preserve higher bits, through away the bits does not belong, then
! set its own bits.
.prio_mask = (..prio_mask AND (15 - .mask_const)) OR
              (.user_mask AND .mask_const);

! This program is no longer running.
!
ssi_running_flag = 0;
RETURN ss$_normal;

END;
```

```
.TITLE SSIU
.IDENT \V04-000\

.EXTRN SYSSQIOW, ISSH_VEC_LENGTH
.EXTRN SSI_RUNNING_FLAG
.EXTRN ISSH_DATA_BEG, ISSH_DATA_END
.EXTRN ISSH_PRIO_MASK, ISSH_CTRL_INDEX
.EXTRN ISSH_CTRL_PRIO_INDEX
.EXTRN ISSH_VEC_BASE
```

```
.PSECT $CODE$,NOWRT,2
```

```
01FC 0000
58 0000G CF 9E 00002
56 00000000G 9F D0 00007
03 12 0000E
008C 31 00010
68 01 D0 00013 1$:
57 04 AC 9A 00016
52 05 AC 9A 0001A
53 06 AC 9A C'01E
55 07 AC 9A 00022
50 01 D0 00026
23 57 E9 00029
54 08 AC D0 0002C
04 12 00030
68 D4 00032
6D 11 00034
51 0C AC D0 00036 2$:
61 D5 0003A
0B 12 0003C
24 BB 0003E
12 BB 00040
```

```
.ENTRY SSIU_START, Save R2,R3,R4,R5,R6,R7,R8
MOVAB SSI_RUNNING_FLAG, R8
MOVL @#SYSSQIOW+2556, INTERCEPT
BNEQ 1$
BRW 8$
MOVL #1, SSI_RUNNING_FLAG
MOVZBL USER_SETUP_FLAGS, SETUP_FLAG
MOVZBL USER_SETUP_FLAGS+1, USER_PRIO
MOVZBL USER_SETUP_FLAGS+2, USER_MASK
MOVZBL USER_SETUP_FLAGS+3, USER_MODE
MOVL #1, STATUS
BLBC SETUP_FLAG, 4$
MOVL USER_ADDR, R4
BNEQ 2$
CLRL SSI_RUNNING_FLAG
BRB 9$
MOVL USER_ID, R1
TSTL (R1)
BNEQ 3$
PUSHR #*M<R2,R5>
PUSHR #*M<R1,R4>
```

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0000V	CF		04	FB	00042		CALLS	#4, USER_SETUP				
			19	11	00047		BRB	6\$				
			54	DD	00049	3\$:	PUSHL	R4		0218		
			22	BB	00048		PUSHR	#^M<R1,RS>		0217		
			0C	11	0004D		BRB	5\$				
		0C	BC	D5	0004F	4\$:	TSTL	@USER_ID		0228		
			0E	13	00052		BEQL	6\$				
			7E	D4	00054		CLRL	-(SP)		0230		
			55	DD	00056		PUSHL	USER_MODE				
		0C	AC	DD	00058		PUSHL	USER_ID				
0000V	CF		57	DD	0005B	5\$:	PUSHL	SETUP_FLAG				
	03		04	FB	0005D		CALLS	#4, USER_CANCEL_RESTORE				
			50	E8	00062	6\$:	BLBS	STATUS, 7\$		0234		
			68	D4	00065		CLRL	SSI_RUNNING_FLAG		0237		
			04	00067			RET			0238		
		51	0000G	CF	46	9E	00068	7\$:	MOVAB	ISSH_Prio_MASK[INTERCEPT], R1	0246	
		50	0000G	CF	9E	0006E		MOVAB	ISSH_VEC_BASE, R0			
54		51		50	C3	00073		SUBL3	R0, R1, Prio_MASK			
				52	D7	00077		DECL	R2		0251	
51		02		52	78	00079		ASHL	R2, #2, R1			
		50		50	A1	9E	0007D		MOVAB	-1(R1), MASK_CONST		
		51		50	D2	00081		MCOML	MASK_CONST, R1		0256	
10	BC	64		51	C8	00084		BICL3	R1, (Prio_MASK), @SAVE_MASK			
	51	0F		50	C3	00089		SUBL3	MASK_CONST, #15, R1		0262	
		52		64	D2	0008D		MCOML	(Prio_MASK), R2			
		51		52	CA	00090		BICL2	R2, R1			
		52		50	D2	00093		MCOML	MASK_CONST, R2		0263	
		53		52	CA	00096		BICL2	R2, R3			
64		53		51	C9	00099		BISL3	R1, R3, (Prio_MASK)			
				68	D4	0009D		CLRL	SSI_RUNNING_FLAG		0268	
		50		01	D0	0009F	8\$:	MOVL	#1, R0		0269	
				04	000A2			RET				
				50	D4	000A3	9\$:	CLRL	R0		0271	
				04	000A5			RET				

; Routine Size: 166 bytes, Routine Base: \$CODE\$ + 0000

```

275 0272 1 ROUTINE user_cancel_restore (setup_flag, routine_id, access_mode, routine_addr) =
276 0273 1
277 0274 1 ---
278 0275 1
279 0276 1 Function:
280 0277 1
281 0278 1     Delete/Restore the user routine in P0 space according to the given mode
282 0279 1     and id.
283 0280 1
284 0281 1 Inputs:
285 0282 1
286 0283 1     setup_flag:    0 - cancel, 1 - restore.
287 0284 1
288 0285 1     access_mode:  mode of the user routine.
289 0286 1
290 0287 1     routine_id:   user routine identification.
291 0288 1
292 0289 1     routine_addr: user routine address.
293 0290 1
294 0291 1 Outputs:
295 0292 1
296 0293 1     None.
297 0294 1
298 0295 1 ---
299 0296 1 BEGIN
300 0297 1
301 0298 1 LOCAL
302 0299 1     intercept,      ! Address of saved system vector,
303 0300 1                    ! data, code area in P0
304 0301 1     data_base : REF VECTOR[.LONG], ! Address of the data area
305 0302 1                    ! (in which keeps a table of
306 0303 1                    ! user routines indexed
307 0304 1                    ! by (id, mode)
308 0305 1     ctrl_id;        ! True position relative to 0
309 0306 1
310 0307 1
311 0308 1
312 0309 1 intercept = .(SYSS$QIOW + sgn$c_sysvecpgs * 512 - 4);
313 0310 1
314 0311 1 IF (..routine_id LSS 1) OR (..routine_id GTR 16)
315 0312 1 THEN
316 0313 1     RETURN 0;
317 0314 1
318 0315 1 data_base = .intercept + issh_data_beg - issh_vec_base;
319 0316 1 ctrl_id = ..routine_id - 1;
320 0317 1
321 0318 1
322 0319 1 ! Delete/Restore the entry/entries indexed by (id, mode) to (id, PSL$c_USER).
323 0320 1 ! Note: there is no check being made in here.
324 0321 1
325 0322 1 INCR i FROM .access_mode to PSL$c_USER DO
326 0323 1     BEGIN
327 0324 1     IF .setup_flag
328 0325 1     THEN
329 0326 1         data_base [.ctrl_id * 4] + .i * 4 = .routine_addr
330 0327 1     ELSE
331 0328 1         data_base [.ctrl_id * 4] + .i * 4 = 0;

```

: 332 0329 2
: 333 0330 2
: 334 0331 2
: 335 0332 1

END;
RETURN ss\$_normal;
END;

```

                                0000 0000 USER_CANCEL RESTORE:
                                .WORD Save nothing
50 00000000G 9F D0 00002      MOVL @#SYS$QIOW+2556, INTERCEPT      : 0272
                                08 BC D5 00009      TSTL @ROUTINE_ID                       : 0309
                                3D 15 0000C      BLEQ 4$                                : 0311
10 08 BC D1 0000E      CML @ROUTINE_ID, #16
                                37 14 00012      BGTR 4$
51 0000GCF40 9E 00014      MOVAB ISSH_DATA BEG[INTERCEPT], R1    : 0315
50 0000G CF 9E 0001A      MOVAB ISSH_VEC_BASE, R0
51 50 C2 0001F      SUBL2 R0, DATA_BASE
50 08 BC 01 C3 00022      SUBL3 #1, @ROUTINE_ID, CTRL_ID          : 0316
50 04 C4 00027      MULL2 #4, R0                           : 0326
50 0C AC 01 C3 0002E      MOVAL (DATA_BASE)[R0], R1
                                0E 11 00033      SUBL3 #1, ACCESS_MODE, I
                                07 04 AC E9 00035 1$: BRB 3$
                                6140 10 AC D0 00039      BLBC SETUP_FLAG, 2$
                                03 11 0003E      MOVL ROUTINE_ADDR, (R1)[I]
                                6140 D4 00040 2$: BRB 3$
EE 50 03 F3 00043 3$: CLRL (R1)[I] : 0328
50 01 D0 00047 3$: AOBLEQ #3, I, 1$ : 0322
                                04 0004A      MOVL #1, R0 : 0331
                                50 D4 0004B 4$: RET
                                04 0004D      CLRL R0 : 0332
                                RET

```

: Routine Size: 78 bytes. Routine Base: \$CODE\$ + 00A6

: 336 0333 1

```

338 0334 1 ROUTINE user_setup
339 0335 1 (routine_id, routine_addr, routine_prio, routine_mode) =
340 0336 1
341 0337 1 ---
342 0338 1
343 0339 1 Function:
344 0340 1
345 0341 1 Enter the user routine in P0 space according to the given mode
346 0342 1 and priority.
347 0343 1
348 0344 1 Note:
349 0345 1 The way I have set up the table in here has wasted a lot of
350 0346 1 space, ie., this table looks like,
351 0347 1
352 0348 1 prio\mode : 3 2 1 0 (kernel)
353 0349 1 -----
354 0350 1 1 x1 x1 x1 x1 (kernel, in prio. 1, x1)
355 0351 1 2 x2 (user, in prio. 2, x2)
356 0352 1 3
357 0353 1 4 x3 (user, in prio. 4, x3) <-- ctrl_index: 4
358 0354 1
359 0355 1 where this table can be condensed into 16 entries:
360 0356 1 prio\mode : 3 2 1 0 (kernel)
361 0357 1 -----
362 0358 1 1 x1 x2 (kernel and all low modes, in prio. 1, x2;
363 0359 1 2 user in prio. 1, x1)
364 0360 1 3
365 0361 1 4
366 0362 1
367 0363 1 USER_ID in here is not needed at all, (easily identified location
368 0364 1 by prio. and mode). <-- future improvements
369 0365 1
370 0366 1 Inputs:
371 0367 1
372 0368 1 routine_id: Address of the ID.
373 0369 1
374 0370 1 routine_addr: Address of the routine.
375 0371 1
376 0372 1 routine_prio: Priority of the routine.
377 0373 1
378 0374 1 routine_mode: Mode of the routine.
379 0375 1
380 0376 1 Outputs:
381 0377 1
382 0378 1 None.
383 0379 1
384 0380 1 ---
385 0381 1
386 0382 2 BEGIN
387 0383 2
388 0384 2 LOCAL
389 0385 2 intercept, ! Address of saved system vector,
390 0386 2 ! data, code area in P0
391 0387 2 ctrl_index : REF VECTOR[.LONG], ! Total prio. entries.
392 0388 2 ctrl_prio_index : REF VECTOR[.BYTE], ! Total entries in each prio.
393 0389 2 data_base : REF VECTOR[.LONG], ! Pointer to data area in P0
394 0390 2 position, ! Exact location in the table

```

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: 395 0391
: 396 0392
: 397 0393
: 398 0394
: 399 0395
: 400 0396
: 401 0397
: 402 0398
: 403 0399
: 404 0400
: 405 0401
: 406 0402
: 407 0403
: 408 0404
: 409 0405
: 410 0406
: 411 0407
: 412 0408
: 413 0409
: 414 0410
: 415 0411
: 416 0412
: 417 0413
: 418 0414
: 419 0415
: 420 0416
: 421 0417
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: 433 0429
: 434 0430
: 435 0431
: 436 0432
: 437 0433
: 438 0434
: 439 0435
: 440 0436
: 441 0437

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```

priority; ! Prio. relative to 0

intercept = .(SYS$QIOW + sgn$C_sysvecpgs + 512 - 4);

! Get the Address of the table in P0.
data_base = .intercept + issh_data_beg - issh_vec_base;

! Calculate the position in the table for the routine to enter.
! 4 modes, 4 priority per mode.
priority = .routine_prio - 1;
ctrl_prio_index = .intercept + issh_ctrl_prio_index - issh_vec_base;
position = .ctrl_prio_index[.priority] * 4 + .priority;

! Table is full. We have 128 longwords available. We use half for the
! table (in reality, 16 longwords is enough), the other half
! we use it as local storage.
! so we have 64 longwords / 4 modes = 16 entries.
IF .position GEQ 16 THEN RETURN 0;

! Enter the routine address.
INCR i FROM .routine_mode TO 3 DO
    data_base [.position + 4] + .i * 4 = .routine_addr;

! Return the identification back to the user.
.routine_id = .position + 1;

! Update the control indexes, one per priority, and one for the table.
ctrl_prio_index[.priority] = .ctrl_prio_index[.priority] + 1;
ctrl_index = .intercept + issh_ctrl_index - issh_vec_base;
ctrl_index[0] = MAX(.ctrl_index[0], .routine_id);
RETURN 1;

END;

```

```

007C 0000 USER_SETUP:
56      0000G CF 9E 00002      .WORD Save R2,R3,R4,R5,R6      : 0334
53 00000000G 9F D0 00007      MOVAB ISSH_VEC_BASE, R6      :
51      0000GCF43 9E 0000E      MOVL @SYS$QIOW+2556, INTERCEPT : 0394
      MOVAB ISSH_DATA_BEG[INTERCEPT], R1 : 0399

```

EX
Mo
DE
PU
CV
CO
LI
MA
CL
CL
LI
SY
LI

54		50	66	9E	00014	MOVAB	ISSH_VEC_BASE, R0	:	
55	0C	51	50	C3	00017	SUBL3	R0, R1, DATA_BASE	:	
		51	01	C3	0001B	SUBL3	#1, ROUTINE_Prio, PRIORITY	:	0406
		51	0000GCF43	9E	00020	MOVAB	ISSH_CTRL_Prio_INDEX[INTERCEPT], R1	:	0407
52		50	66	9E	00026	MOVAB	ISSH_VEC_BASE, R0	:	
		51	50	C3	00029	SUBL3	R0, R1, CTRL_Prio_INDEX	:	
		50	6542	9A	0002D	MOVZBL	(PRIORITY)[CTRL_Prio_INDEX], R0	:	0408
		50	6540	DE	00031	MOVAL	(PRIORITY)[R0], POSITION	:	
		10	50	D1	00035	CMPL	POSITION, #16	:	0416
			41	18	00038	BGEQ	4\$:	
51		50	02	78	0003A	ASHL	#2, POSITION, R1	:	0422
		54	6441	DE	0003E	MOVAL	(DATA_BASE)[R1], R4	:	
51	10	AC	01	C3	00042	SUBL3	#1, ROUTINE_MODE, I	:	
			05	11	00047	BRB	2\$:	
F7		6441	08	AC	D0	00049	1\$: MOVL	ROUTINE_ADDR, (R4)[1]	
		51	03	F3	0004E	2\$: AOBLEQ	#3, I, T\$		
	04	BC	01	A0	9E	00052	MOVAB	1(R0), @ROUTINE_ID	0427
			6542	96	00057	INCB	(PRIORITY)[CTRL_Prio_INDEX]	:	0432
		51	0000GCF43	9E	0005A	MOVAB	ISSH_CTRL_INDEX[INTERCEPT], R1	:	0433
		50	66	9E	00060	MOVAB	ISSH_VEC_BASE, R0	:	
50		51	50	C3	00063	SUBL3	R0, R1, CTRL_INDEX	:	
		51	60	D0	00067	MOVL	(CTRL_INDEX), R1	:	0434
	04	BC	51	D1	0006A	CMPL	R1, @ROUTINE_ID	:	
			04	18	0006E	BGEQ	3\$:	
		51	04	BC	D0	00070	MOVL	@ROUTINE_ID, R1	
		60	51	D0	00074	3\$: MOVL	R1, (CTRL_INDEX)		
		50	01	D0	00077	MOVL	#1, R0	:	0435
			04	0007A		RET		:	
			50	D4	0007B	4\$: CLRL	R0	:	0437
			04	0007D		RET		:	

: Routine Size: 126 bytes, Routine Base: \$CODE\$ + 00F4

```

: 442      0438 1
: 443      0439 1 END
: 444      0440 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	370	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Symbols -----		Pages Mapped	Processing Time
	Total	Loaded Percent		

SSIU
V04-000

M 6
15-Sep-1984 23:43:33
14-Sep-1984 12:18:31

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[DEBUG.SRC]SSIU.B32;1 Page 13
(5)

: _S255SDUA28:[SYSLIB]LIB.L32;1 18619 3 0 1000 00:01.9

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$;SSIU/OBJ=OBJ\$;SSIU MSRC\$;SSIU/UPDATE=(ENH\$;SSIU)

: Size: 370 code + 0 data bytes
: Run Time: 00:09.8
: Elapsed Time: 00:34.3
: Lines/CPU Min: 2707
: Lexemes/CPU-Min: 7187
: Memory Used: 91 pages
: Compilation Complete

