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DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
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DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

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```

0001 0 MODULE SSIK (IDENT = 'V04-000') =
0002 1 BEGIN
0003 1
0004 1
0005 1
0006 1
0007 1 *
0008 1 *   COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
0009 1 *   DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
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0012 1 *   THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
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0023 1 *   DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0024 1 *   SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0025 1 *
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0027 1
0028 1 **
0029 1 FACILITY: VAX/VMS System Service Call Monitor
0030 1
0031 1 ABSTRACT:
0032 1
0033 1   This module makes a copy of System Service vector in P0 space,
0034 1   then modifies the System Service vector JSB into intercept code.
0035 1
0036 1   SSI.B32 is split into 2 portions: SSIK.B32 is strictly running
0037 1   in kernel mode to do the setup, SSIU.B32 is running in user
0038 1   mode only.
0039 1
0040 1 ENVIRONMENT:
0041 1
0042 1   VAX/VMS operating system, CMKRNL privilege required.
0043 1
0044 1 AUTHOR: David Thiel, 30-Dec-1981
0045 1
0046 1 Modified by:
0047 1
0048 1   Ping Sager, 19-Sep-1983
0049 1
0050 1 --
0051 1
0052 1
0053 1 Include files
0054 1
0055 1 LIBRARY 'SYSSLIBRARY:LIB.L32';           ! VAX/VMS common definitions
0056 1 REQUIRE 'SRCS:SSIDEF.REQ';             ! Definitions for SSI
0146 1

```

```
59 0147 1 |
60 0148 1 | Table of contents
61 0149 1 |
62 0150 1 | FORWARD ROUTINE
63 0151 1 |     ssik_start,           | Main routine
64 0152 1 |     make_p0_space,       | Allocate save/data/code area in P0
65 0153 1 |     ssik_setup;         | Establish intercept
66 0154 1 |
67 0155 1 | GLOBAL
68 0156 1 |     ssv_munged_flag: INITIAL(0), | Set to TRUE when we actually
69 0157 1 |                               | change the system service vector.
70 0158 1 |     base : REF BBLOCK,    | Address of system service vector
71 0159 1 |     intercept : REF VECTOR [, BYTE], | Address of saved system vector,
72 0160 1 |                               | data, code area in P0
73 0161 1 |     range : VECTOR [2, LONG]; | Pages allocated in P0
74 0162 1 |                               | (maps in ISSH.MAR)
75 0163 1 |
76 0164 1 | | This portion (SSIK.B32) of the SSI.B32 is strictly running in kernel mode,
77 0165 1 | | and we are not intercepting anything in kernel mode. So there is no
78 0166 1 | | need to have this flag to indicate this program is running. This flag
79 0167 1 | | is set to indicate the other part (SSIU.B32) is running which runs in
80 0168 1 | | user mode.
81 0169 1 |
82 0170 1 | EXTERNAL                   | Flag set to indicate (SSIU.B32) is
83 0171 1 |     ssi_running_flag;     | running
84 0172 1 |
85 0173 1 | OWN
86 0174 1 |                               | Variables (good for testing usage)
87 0175 1 |     l_base,               | (resident) copy of base
88 0176 1 |     l_intercept,         | (resident) copy of intercept
89 0177 1 |     l_tvl,               | (resident) copy of pointer
90 0178 1 |     range1 : VECTOR [2, LONG], | Maps in data area in range
91 0179 1 |     range2 : VECTOR [2, LONG]; | Created virtual space over system
92 0180 1 |                               | service vector
93 0181 1 |
94 0182 1 | |
95 0183 1 | | External routines
96 0184 1 |
97 0185 1 | EXTERNAL ROUTINE
98 0186 1 |     SSI_USSK : ADDRESSING_MODE (GENERAL),
99 0187 1 |     sys$createva : ADDRESSING_MODE (ABSOLUTE), | Create virtual address space
100 0188 1 |     sys$qiow : ADDRESSING_MODE (ABSOLUTE), | Base of transfer vector
101 0189 1 |     sys$rundwn : ADDRESSING_MODE (ABSOLUTE), | Rundown
102 0190 1 |     issh_entry,         | Intercept code entry (ISSH)
103 0191 1 |     reset_ssv;         | Clean up the mess
104 0192 1 |
105 0193 1 | EXTERNAL LITERAL
106 0194 1 |     issh_vec_length;    | Length of monitor code (ISSH)
107 0195 1 |
108 0196 1 | EXTERNAL
109 0197 1 |     ctl$gl_ctlbasva : ADDRESSING_MODE (ABSOLUTE), | Not used, if set, P0
110 0198 1 |                               | won't go away after image rundown
111 0199 1 |     issh_data_beg,     | Begin data area (template)
112 0200 1 |     issh_data_end,     | End data area (template)
113 0201 1 |     issh_prio_mask,    | Mask to control the calling of the
114 0202 1 |                               | user routines
115 0203 1 |     issh_vec_base,     | ISSH base address
```

SSIK
V04-000

```
.. 116      0204 1    issh_running_flag.  
.. 117      0205 1  
.. 118      0206 1    issh_stack.  
.. 119      0207 1  
.. 120      0208 1  
.. 121      0209 1    issh_stkptr.  
.. 122      0210 1    ssi_table : VECTOR [, LONG];  
.. 123      0211 1
```

```
.. Contain pointer to ssi_running_flag  
.. in P0  
.. Local stack in P0 to keep track  
.. which user routine is active  
.. at the moment  
.. Pointer to the above local stack  
.. Configuration SS data table
```

```
125 0212 1 GLOBAL ROUTINE ssik_start (RUNDWN_ADDR) =
126 0213 1
127 0214 1 ---
128 0215 1
129 0216 1 Function:
130 0217 1
131 0218 1     This is the main routine of the VAX/VMS System Service
132 0219 1     Monitor.  It calls appropriate actions.
133 0220 1
134 0221 1 Inputs:
135 0222 1
136 0223 1     RUNDWN_ADDR : This address only can be rundown system index.
137 0224 1
138 0225 1 Outputs:
139 0226 1
140 0227 1     Worst status encountered.
141 0228 1
142 0229 1 ---
143 0230 1
144 0231 1 BEGIN
145 0232 1
146 0233 1 BUILTIN FP;
147 0234 1
148 0235 1 LOCAL
149 0236 1     prio_mask: REF VECTOR[,BYTE],           ! Current mask value after set
150 0237 1     status;                                   ! Return status
151 0238 1
152 0239 1
153 0240 1 ! Check for rundown case.  The only way for this case to show up:
154 0241 1 ! SYSSRUNDWN is called when image exits and intercept system service
155 0242 1 ! is setup.  We simply put SSV back, and delete P0 space.
156 0243 1
157 0244 1 ! Note: next line is temporary, for I use the last 4 longwords in
158 0245 1 ! SSV itself to store some values.
159 0246 1 intercept = (.SYSSQIOW + sgn%c_sysvecpgs * 512 - 4);
160 0247 1 IF .rundwn_addr EQL SYSSRUNDWN
161 0248 1 THEN
162 0249 1     BEGIN
163 0250 1     IF .intercept EQL 0 THEN RETURN 0;           ! Can't be possible.
164 0251 1     status = reset_ssv();                       ! Call routine to clean up.
165 0252 1     RETURN .status;                             ! Return Status. (Actually
166 0253 1     END;                                         ! status is always 1).
167 0254 1
168 0255 1
169 0256 1 ! If this code is first time called, sets up the intercept, else simply
170 0257 1 ! returns.
171 0258 1
172 0259 1 IF .intercept NEQ 0 THEN RETURN ss%_normal;
173 0260 1
174 0261 1
175 0262 1 ! P0 space has not been set up by anyone yet.  Grap some space.
176 0263 1 ! Set up SSV.
177 0264 1
178 0265 1 base = sys%qiow;
179 0266 1 status = make_p0_space();
180 0267 1 IF .status THEN status = ssik_setup();
181 0268 1 IF NOT .status THEN RETURN .status;
```

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: 185 0272
: 186 0273
: 187 0274
: 188 0275
: 189 0276
: 190 0277
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: 192 0279
: 193 0280
: 194 0281
: 195 0282
: 196 0283
: 197 0284

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: Now that we have modified the system service vector, set the global flag
: which indicates that the system service vector has been modified. This
: flag gets cleared in RESETSSI.

```

```

ssv_munged_flag = 1;

```

```

: Initialize current mask to 0. (Assume nothing is active at
: this moment.

```

```

prio_mask = .intercept + issh_prio_mask - issh_vec_base;
.prio_mask = 0;
RETURN ss$normal;
END;

```

```

                                .TITLE  SSIK
                                .IDENT  \V04-000\
                                .PSECT  $OWNS$,NOEXE,2
00000 L_BASE: .BLKB 4
00004 L_INTERCEPT:
                                .BLKB 4
00008 L_TVL: .BLKB 4
0000C RANGE1: .BLKB 8
00014 RANGE2: .BLKB 8
                                .PSECT  $GLOBALS$,NOEXE,2
00000000 00000 SSV_MUNGED_FLAG::
                                .LONG  0
00004 BASE:: .BLKB 4
00008 INTERCEPT::
                                .BLKB 4
0000C RANGE:: .BLKB 8
                                .EXTRN  SSI_RUNNING_FLAG
                                .EXTRN  SSI_USSK, SYS$CRETVA
                                .EXTRN  SYS$QIOW, SYS$RUNDWN
                                .EXTRN  ISSH_ENTRY, RESET_SSV
                                .EXTRN  ISSH_VEC_LENGTH
                                .EXTRN  CTLSGL_CTLBASVA
                                .EXTRN  ISSH_DATA_BEG, ISSH_DATA_END
                                .EXTRN  ISSH_PRIO_MASK, ISSH_VEC_BASE
                                .EXTRN  ISSH_RUNNING_FLAG
                                .EXTRN  ISSH_STACK, ISSH_STKPTR
                                .EXTRN  SSI_TABLE
                                .PSECT  $CODE$,NOWRT,2
                                .ENTRY  SSIK_START, Save R2
00000000G 52 0000' CF 9E 00002 MOVAB INTERCEPT, R2 : 0212
62 00000000G 9F D0 00007 MOVL @#SYS$QIOW+2556, INTERCEPT : 0246
8F 04 AC D1 0000E CMLP RUNDWN_ADDR, #SYS$RUNDWN : 0247

```

			0A	12	00016		BNEQ	1\$		
			62	D5	00018		TSTL	INTERCEPT	...	0250
			3C	13	0001A		BEQL	3\$...	
0000G	CF		00	FB	0001C		CALLS	#0, RESET_SSV	...	0251
				04	00021		RET		...	0252
			62	D5	00022	1\$:	TSTL	INTERCEPT	...	0259
			2E	12	00024		BNEQ	2\$...	
FC	A2	00000000G	BF	D0	00026		MOVL	#SYSSQIOW, BASE	...	0265
0000V	CF		00	FB	0002E		CALLS	#0, MAKE_PO_SPACE	...	0266
	24		50	E9	00033		BLBC	STATUS, 7\$...	0267
0000V	CF		00	FB	00036		CALLS	#0, SSIK_SETUP	...	
	1C		50	E9	0003B		BLBC	STATUS, 7\$...	0268
FB	A2		01	D0	0003E		MOVL	#1, SSV MUNGED_FLAG	...	0275
	50	0000G	CF	9E	00042		MOVAB	ISSH_PRIO_MASK, R0	...	0281
	50		62	C0	00047		ADDL2	INTERCEPT, R0	...	
	51	0000G	CF	9E	0004A		MOVAB	ISSH_VEC_BASE, R1	...	
	50		51	C2	0004F		SUBL2	R1, PRIO_MASK	...	
			60	D4	00052		CLRL	(PRIO_MASK)	...	0282
	50		01	D0	00054	2\$:	MOVL	#1, R0	...	0283
				04	00057		RET		...	
			50	D4	00058	3\$:	CLRL	R0	...	0284
			04	0005A	4\$:		RET		...	

; Routine Size: 91 bytes, Routine Base: \$CODE\$ + 0000


```

199 0285 1 ROUTINE make_p0_space =
200 0286 1
201 0287 1 ---
202 0288 1
203 0289 1 Function:
204 0290 1
205 0291 1     Create a save area for intercepting system services in P0
206 0292 1     space.
207 0293 1
208 0294 1 Inputs:
209 0295 1
210 0296 1     None.
211 0297 1
212 0298 1 Outputs:
213 0299 1
214 0300 1     status is returned.
215 0301 1
216 0302 1 ---
217 0303 1
218 0304 2 BEGIN
219 0305 2
220 0306 2 BIND
221 0307 2     exp_size = (issh_vec_length+XX'1FF') ^ -9;
222 0308 2                 ! ISSH.MAR code side
223 0309 2
224 0310 2 LOCAL
225 0311 2     status;                 ! Return status
226 0312 2
227 0313 2
228 0314 2     ! Create a save area to save the system vector, data area, and code
229 0315 2     ! in P0 space.
230 0316 2
231 P 0317 2     status = $EXPREG (
232 P 0318 2         PAGCNT = exp_size,           ! pages to create
233 P 0319 2         REGION = 0,                 ! P0 region
234 P 0320 2         ACMODE = psl$C_kernel,     ! kernel mode to own pages
235 P 0321 2         RETADR = range);           ! range of allocated addresses
236 0322 2 IF NOT .status THEN RETURN .status;
237 0323 2
238 0324 2
239 0325 2     ! Map in from ISSH.MAR.
240 0326 2
241 0327 2     CHSMOVE (issh_vec_length, issh_vec_base, .range[0]);
242 0328 2
243 0329 2
244 0330 2     ! Set protection to saved area.
245 0331 2
246 P 0332 2     status = $SETPR (
247 P 0333 2         INADR = range,                 ! pages to protect
248 P 0334 2         PROT = prt$C_urkw);         ! kernel writable, others can read
249 0335 2 IF NOT .status THEN RETURN .status;
250 0336 2
251 0337 2
252 0338 2     ! Mapped in data area and control area.
253 0339 2
254 0340 2     range1 [0] = .range [0] + issh_data_beg - issh_vec_base;
255 0341 2     range1 [1] = .range [0] + issh_data_end - issh_vec_base - 1;

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: Set protection to data area.
status = $SETPRT (
  INADR = range1,           : pages to protect
  PROT = prt$c uw);        : everybody can access data pages
IF NOT .status THEN RETURN .status;

: Set the pointer to saved area in P0 space.
intercept = .range [0];
RETURN ss$_normal;

END;

```

.EXTRN SYS\$EXPREG, SYS\$SETPRT

03FC 0000 MAKE_PO_SPACE:

59	0000G	CF	9E	00002	MOVAB	ISSH_VEC_BASE, R9	0285
58	00000000G	00	9E	00007	MOVAB	ISSH_VEC_BASE, R9	
57	0000'	CF	9E	0000E	MOVAB	ISSH_VEC_BASE, R9	
		7E	7C	00013	CLRQ	-(SP)	0321
		57	DD	00015	PUSHL	R7	
	00000000*	8F	DD	00017	PUSHL	#<<ISSH_VEC_LENGTH+511>@-9>	
	00000000G	00	FB	0001D	CALLS	#4, SYS\$EXPREG	
		56	DD	00024	MOVL	R0, STATUS	
		4E	E9	00027	BLBC	STATUS, 1\$	0322
00	B7	69	28	0002A	MOVAB	ISSH_VEC_LENGTH, ISSH_VEC_BASE, @RANGE	0327
		7E	7D	00031	MOVQ	#14, -(SP)	0334
		7E	7C	00034	CLRQ	-(SP)	
		57	DD	00036	PUSHL	R7	
		68	05	FB	CALLS	#5, SYS\$SETPRT	
		56	DD	0003B	MOVL	R0, STATUS	
		37	E9	0003E	BLBC	STATUS, 1\$	0335
		50	CF	9E	MOVAB	ISSH_DATA_BEG, R0	0340
		50	67	C0	ADDL2	RANGE, R0	
		51	9E	00049	MOVAB	ISSH_VEC_BASE, R1	
0000'	CF	50	C3	0004C	SUBL3	R1, R0, RANGE1	
		50	CF	9E	MOVAB	ISSH_DATA_END, R0	0341
		50	67	C0	ADDL2	RANGE, R0	
		51	9E	0005A	MOVAB	ISSH_VEC_BASE, R1	
		50	C2	0005D	SUBL2	R1, R0	
	0000'	CF	A0	9E	MOVAB	-1(R0), RANGE1+4	
		7E	7D	00066	MOVQ	#4, -(SP)	0348
		7E	7C	00069	CLRQ	-(SP)	
		CF	9F	0006B	PUSHAB	RANGE1	
		68	05	FB	CALLS	#5, SYS\$SETPRT	
		56	DD	00072	MOVL	R0, STATUS	
		04	E8	00075	BLBS	STATUS, 2\$	0349
		50	DD	00078	MOVL	STATUS, R0	
			04	0007B	RET		
FC	A7	67	DD	0007C	MOVL	RANGE, INTERCEPT	0354

SSIK
V04-000

^{K 3}
15-Sep-1984 23:41:10
14-Sep-1984 12:18:30

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[DEBUG.SRC]SSIK.B32;1 Page 9 (4)

50

01 D0 00080
04 00083

MOVL #1, R0
RET

: 0355
: 0357

: Routine Size: 132 bytes, Routine Base: \$CODE\$ + 005B

: 272 0358 1

```

274 0359 1 ROUTINE ssik_setup : PSECT (lkcode_1) =
275 0360 1
276 0361 1 ---
277 0362 1
278 0363 1 Function:
279 0364 1
280 0365 1     Setup System Service Intercept. Vector to be intercepted is
281 0366 1     in base, save/data area is in intercept.
282 0367 1
283 0368 1 Inputs:
284 0369 1
285 0370 1     Entry point address of this routine.
286 0371 1
287 0372 1 Outputs:
288 0373 1
289 0374 1     status is returned.
290 0375 1
291 0376 1 ---
292 0377 1
293 0378 2 BEGIN
294 0379 2
295 0380 2 LOCAL
296 0381 2     old_stat,           ! Old AST enable status
297 0382 2     status,           ! Return status
298 0383 2     temp_vec: VECTOR[2]; ! Parameter for $SETPRT
299 0384 2
300 0385 2 BIND
301 0386 2     tvl = base [sgn$c_sysvecpgs * 512, 0, 0, 0] : BBLOCK FIELD (tvb);
302 0387 2
303 0388 2
304 0389 2     l_base = .base;           ! SSV base address
305 0390 2     l_intercept = .intercept; ! Copied SSV base address
306 0391 2     l_tvl = tvl;           ! End of SSV
307 0392 2
308 0393 2
309 0394 2     ! Save original system vector in saved area. Disable AST first.
310 0395 2     !
311 0396 2     return if error (old_stat = $SETAST (ENBFLG = 0));
312 0397 2     CH$MOVE (sgn$c_sysvecpgs*512, .l_base, .l_intercept);
313 0398 2
314 0399 2
315 0400 2     ! Create virtual memory over the original system vector and copy
316 0401 2     ! the original contents back into it.
317 0402 2     !
318 0403 2     range2 [0] = .l_base;
319 0404 2     range2 [1] = .l_base + sgn$c_sysvecpgs*512 - 1;
320 0405 2     status = (sys$c_rctva + (2X'80000000' - sys$qiow)) (
321 0406 2         range2,           ! inadr
322 0407 2         range2,           ! retadr
323 0408 2         0);             ! acmode?
324 0409 2
325 0410 2 IF NOT .status
326 0411 2 THEN
327 0412 2     BEGIN
328 0413 2
329 0414 2     ! Enable AST.
330 0415 2

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```

:
: IF .old_stat EQL ss$_wasset
: THEN
:   return_if_error ($SETAST (ENBFLG = 1));
:
: RETURN .status;
: END;

: restore original contents of save/data area
CH$MOVE (sgn$_sysvecpgs*512, .l_intercept, .l_base);

: Set protection.
:
: status = $SETPRT (
:   INADR = range2,           ! pages to protect
:   PROT = prt$_urkw);       ! kernal writable, others can read

: IF NOT .status
: THEN
: BEGIN

:   ! Enable AST.
:   !
:   IF .old_stat EQL ss$_wasset
:   THEN
:     return_if_error ($SETAST (ENBFLG = 1));
:   !
:   RETURN .status;
:   END;

: Initialize local stack in P0.
: Stack pointer is 1 (points to the 1st element on stack),
: stack value is 0 (nothing is active at the moment).
.l_intercept + issh_stkptr - issh_vec_base = 1;
.l_intercept + issh_stack - issh_vec_base = 0;

: Make the running flag user-writable.
temp_vec[0] = ssi_running_flag;
temp_vec[1] = ssi_running_flag;
return_if_error ($SETPRT (INADR = temp_vec, PROT = prt$_uw));

: Set up the running flag. If this flag is set, means that SSIU.B32
: is running so won't intercept any system service from that program.
: Otherwise, go ahead to intercept. for SSIU.B32 is running in user
: mode, which is the only mode we intercept.
.l_intercept + issh_running_flag - issh_vec_base = ssi_running_flag;

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! Set up 3 pointers at the end of the System Service Vector.
- A pointer to the saved system service vector in P0.
- A pointer to the saved intercept code entry point.
- Address of the user defined system service.

tvL [ptr] = .L_intercept;
tvL [pg0] = .L_intercept + issh_entry - issh_vec_base;
tvL [pg1] = SST_USSK;

DECR i FROM (.ssi_table[-1])/2 -1 TO 0 DO
  BEGIN
  BIND
    p = ssi_table [.i*2] : VECTOR [, LONG],
    t = .L_base + .p [1] : BBLOCK;

    ! Verify it is in System space.
    !
    IF .p [1] GEQU %X'800'
    THEN
      0
    ELSE

      ! CALLS/CALLG intercepted at entry
      !
      BEGIN
        t [2, 0, 8, 0] = op$ jsb; ! JSB
        t [3, 0, 8, 0] = %X'Df'; ! @W^ addressing mode
        t [4, 0, 16, 0] = tvL [pg0] - t [6, 0, 8, 0];
      END;

    END; ! End of DECR.

! Enable AST.
!
IF .old_stat EQL ss$_wasset
THEN
  return_if_error ($SETAST (ENBFLG = 1));

RETURN ss$_normal;

END;

```

```

.EXTRN SYS$SETAST
.PSECT LKCODE_1,NOWRT, SHR,2

```

OFFC 0000 SSIK_SETUP:

```

5B 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
5A 00000000G 00 9F 00009 MOVAB SYS$SETPR, R11
59 00000000' CF 9E 00010 MOVAB SYS$SETAST, R10
MOVAB L_INTERCEPT, R9

```

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: 0359
:
:
:

```

56	0000*	SE	00000A00	08	C2	00015	SUBL2	#8, SP		
	FC	CF	0000	8F	C1	00018	ADDL3	#2560, BASE, R6		0386
	04	A9		CF	7D	00022	MOVQ	BASE, L BASE		0389
		A9		56	D0	00028	MOVL	R6, L_TVL		0391
				7E	D4	0002C	CLRL	-(SP)		0396
		6A		01	FB	0002E	CALLS	#1, SYS\$SETAST		
		58		50	D0	00031	MOVL	R0, OLD_STAT		
		58		50	E9	00034	BLBC	STATUS, -2\$		
00	B9	57	FC	A9	D0	00037	MOVL	L BASE, R7		0397
		67	0A00	8F	28	0003B	MOVCL3	#2560, (R7), @L_INTERCEPT		
	10	A9		57	D0	00042	MOVL	R7, RANGE2		0403
	14	A9	09FF	C7	9E	00046	MOVAB	2559(R7), RANGE2+4		0404
				7E	D4	0004C	CLRL	-(SP)		0405
			10	A9	9F	0004E	PUSHAB	RANGE2		
			10	A9	9F	00051	PUSHAB	RANGE2		
	00000000*	9F		03	FB	00054	CALLS	#3, @<SYS\$CRETVA+<-2147483648-SYS\$QIOW>>		
		57		50	D0	00058	MOVL	R0, STATUS		
		0E		57	E8	0005E	BLBS	STATUS, 1\$		0410
		09		58	D1	00061	CML	OLD_STAT, #9		0417
				2F	12	00064	BNEQ	3\$		
				01	DD	00066	PUSHL	#1		0419
		6A		01	FB	00068	CALLS	#1, SYS\$SETAST		
		27		50	E8	0006B	BLBS	STATUS, 3\$		
					04	0006E	RET			0421
FC	B9	00	B9	8F	28	0006F	MOVCL3	#2560, @L_INTERCEPT, @L_BASE		0427
			7E	0E	7D	00077	MOVQ	#14, -(SP)		0434
				7E	7C	0007A	CLRQ	-(SP)		
			10	A9	9F	0007C	PUSHAB	RANGE2		
		6B		05	FB	0007F	CALLS	#5, SYS\$SETPRT		
		57		50	D0	00082	MOVL	R0, STATUS		
		11		57	E8	00085	BLBS	STATUS, 4\$		0436
		09		58	D1	00088	CML	OLD_STAT, #9		0443
				08	12	0008B	BNEQ	3\$		
				01	DD	0008D	PUSHL	#1		0445
		6A		01	FB	0008F	CALLS	#1, SYS\$SETAST		
		3F		50	E9	00092	BLBC	STATUS, 5\$		
		50		57	D0	00095	MOVL	STATUS, R0		0447
					04	00098	RET			
		50	0000G	CF	9E	00099	MOVAB	ISSH_STKPTR, R0		0455
		50		69	C0	0009E	ADDL2	L_INTERCEPT, R0		
		51	0000G	CF	9E	000A1	MOVAB	ISSH_VEC_BASE, R1		
		50		51	C2	000A6	SUBL2	R1, R0		
		60		01	D0	000A9	MOVL	#1, (R0)		
		50	0000G	CF	9E	000AC	MOVAB	ISSH_STACK, R0		0456
		50		69	C0	000B1	ADDL2	L_INTERCEPT, R0		
		51	0000G	CF	9E	000B4	MOVAB	ISSH_VEC_BASE, R1		
		50		51	C2	000B9	SUBL2	R1, R0		
				60	D4	000BC	CLRL	(R0)		
		6E	0000G	CF	9E	000BE	MOVAB	SSI_RUNNING_FLAG, TEMP_VEC		0461
	04	AE	0000G	CF	9E	000C3	MOVAB	SSI_RUNNING_FLAG, TEMP_VEC+4		0462
		7E		04	7D	000C9	MOVQ	#4, -(SP)		0463
				7E	7C	000CC	CLRQ	-(SP)		
			10	AE	9F	000CE	PUSHAB	TEMP_VEC		
		6B		05	FB	000D1	CALLS	#5, SYS\$SETPRT		
		7C		50	E9	000D4	BLBC	STATUS, 9\$		
		50		69	D0	000D7	MOVL	L_INTERCEPT, R0		0471
		51	0000G	CF	9E	000DA	MOVAB	ISSH_RUNNING_FLAG[R0], R1		

			52	0000G	CF	9E	000E0	MOVAB	ISSH_VEC_BASE, R2	
			51			C2	000E5	SUBL2	R2, R1	
			61	0000G	CF	9E	000E8	MOVAB	SSI_RUNNING_FLAG, (R1)	
		FC	A6			50	000ED	MOVL	R0, -4(R6)	0479
			51	0000G	CF	40	000F1	MOVAB	ISSH_ENTRY[R0], R1	0480
			50	0000G	CF	9E	000F7	MOVAB	ISSH_VEC_BASE, R0	
F8	A6		51			50	000FC	SUBL3	R0, R1, -8(R6)	
		F4	A6	00000000G	00	9E	00101	MOVAB	SSI_US\$K, -2(R6)	0481
			51	0000G	CF	02	00109	DIVL3	#2, SSI_TABLE-4, R1	0483
			50			51	0010F	MOVL	R1, I	0487
						2C	00112	BRB	7\$	
			51			50	00114	ASHL	#1, I, R1	0486
			52	0000G	CF	41	00118	MOVAL	SSI_TABLE[R1], R2	
		FC	A9	04	A2	C1	0011E	ADDL3	4(R2), L_BASE, R1	0487
			8F	04	A2	D1	00124	CMPL	4(R2), #2048	0492
						12	0012C	BGEQU	7\$	
		02	A1	DF16	8F	B0	0012E	MOVW	#57110, 2(R1)	0502
			52	F8	A6	9E	00134	MOVAB	-8(R6), R2	0504
			52			51	00138	SUBL2	R1, R2	
04	A1		52			06	0013B	SUBW3	#6, R2, 4(R1)	
			D1			50	00140	SOBGEQ	I, 6\$	0483
			09			58	00143	CMPL	OLD_STAT, #9	0511
						08	00146	BNEQ	8\$	
						01	00148	PUSHL	#1	0513
			6A			01	0014A	CALLS	#1, SYSS\$SETAST	
			03			50	0014D	BLBC	STATUS, 9\$	
			50			01	00150	MOVL	#1, R0	0515
						04	00153	RET		0517

: Routine Size: 340 bytes, Routine Base: LKCODE_1 + 0000

```

: 433      0518 1
: 434      0519 1 END
: 435      0520 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
\$GLOBALS	20	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$OWNS	28	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	223	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
LKCODE_1	340	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Symbols -----		Pages Mapped	Processing Time
	Total	Loaded Percent		

SSIK
V04-000

^{0 4}
15-Sep-1984 23:41:10
14-Sep-1984 12:18:30

VAX-11 Bliss-32 V4.0-742 Page 15
DISK\$VMSMASTER:[DEBUG.SRC]SSIK.B32;1 (5)

SS
VC

:
: _S255SDUA28:[SYSLIB]LIB.L32;1 18619 12 0 1000 00:01.8

:
: COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:SSIK/OBJ=OBJ\$:SSIK MSRCS:SSIK/UPDATE=(ENMS:SSIK)

: Size: 563 code + 48 data bytes
: Run Time: 00:12.6
: Elapsed Time: 00:40.1
: Lines/CPU Min: 2474
: Lexemes/CPU-Min: 15925
: Memory Used: 131 pages
: Compilation Complete

