

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
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DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
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DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
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DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```
SSSSSSSS SSSSSSSS IIIIII DDDDDDDD IIIIII SSSSSSSS PPPPPPPP
SSSSSSSS SSSSSSSS IIIIII DDDDDDDD IIIIII SSSSSSSS PPPPPPPP
SS          SS          II          DD          II          SS          PP          PP
SS          SS          II          DD          II          SS          PP          PP
SS          SS          II          DD          II          SS          PP          PP
SS          SS          II          DD          II          SS          PP          PP
SSSSSSS   SSSSSSS   III          DD          II          SSSSSS   PPPPPPPP
SSSSSSS   SSSSSSS   III          DD          II          SSSSSS   PPPPPPPP
          SS          II          DD          II          SS          PP
          SS          II          DD          II          SS          PP
          SS          II          DD          II          SS          PP
SSSSSSSS SSSSSSSS IIIIII DDDDDDDD IIIIII SSSSSSSS PPP
SSSSSSSS SSSSSSSS IIIIII DDDDDDDD IIIIII SSSSSSSS PPP
          .....
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LL          IIIIII SSSSSSSS
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LLLLLLLLLL IIIIII SSSSSSSS
```

(1)	121	Declarations and Equates
(1)	196	Transfer Vector and Service Definitions
(1)	235	Change Mode Dispatcher Vector Block
(1)	283	Kernel Mode Dispatcher
(1)	340	Intercept system service \$SSI_USSK user system service
(2)	358	Intercept system service \$SSI_USSU user system service

```
0000 1 .TITLE SSI_SYS_DISP - user system service dispatcher
0000 2 .IDENT 'V04-000'
0000 3
0000 4 .....
0000 5 *
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0000 23 *
0000 24 *
0000 25 .....
0000 26
0000 27
0000 28 **
0000 29 Abstract:
0000 30 This module is the interface routine for privileged shareable
0000 31 image DBGSSISHR.EXE. DBGSSISHR defines the dispatcher and
0000 32 calls the routines to set up system service interception.
0000 33
0000 34 Modified by:
0000 35 Ping Sager
0000 36
0000 37 Origin:
0000 38 SYS$SYSROOT:[SYSHLP.EXAMPLES]USSDISP.MAR
0000 39 This module contains an example dispatcher for user written
0000 40 system services along with several sample services and a user
0000 41 rundown example. It is a template intend to serve as the starting
0000 42 point for implementing a privileged shareable image containing your
0000 43 own services. When used as a template, the definitions and code
0000 44 for the sample services should be removed.
0000 45
0000 46 Overview:
0000 47 User written system services are contained in privileged shareable
0000 48 images that are linked into user program images in exactly the
0000 49 same fashion as any shareable image. The creation and installation
0000 50 of a privileged, shareable image is slightly different from that
0000 51 of an ordinary shareable image. These differences are:
0000 52
0000 53 1. A vector defining the entry points and providing other
0000 54 control information to the image activator. This vector
0000 55 is a the lowest address in an image section with the VEC
0000 56 attribute.
0000 57
```

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2. The shareable image is linked with the /PROTECT option that marks all of the image sections so that they will be protected and given EXEC mode ownership by the image activator.
3. The shareable image MUST be installed /SHARE /PROTECT with the INSTALL utility in order for the image activator to connect the privileged shareable image to the change mode dispatchers.

A privileged shareable image implementing user written system services is comprised of the following major components:

1. A transfer vector containing all of the entry points and collecting them at the lowest virtual address in the shareable image. This formalism enables revision of the shareable image without necessitating the relinking of images that use it.
2. A Privileged Library Vector in a PSECT with the VEC attribute that describes the entry points for dispatching EXEC and KERNEL mode services along with validation information.
3. A dispatcher for kernel mode services. This code will be called by the VMS change mode dispatcher when it fails to recognize a kernel mode service request.
4. A dispatcher for executive mode services. This code will be called by the VMS change mode dispatcher when it fails to recognize an executive mode service request.
5. Service routines to perform the various services.

The first four components are contained in this template and are most easily implemented in MACRO, while the service routines can be implemented in BLISS or MACRO. Other languages may be usable but are not recommended -- particularly if they require runtime support routines or are extravagant in their use of stack or are unable to generate PIC code.

This example is position-independent (PIC) and it is good practice to implement shareable images this way whenever possible.

--
Link Command File Example:

```

$!
$! Command file to Link User System Service example.
$!
$ LINK/PROTECT/NOSYSSHR/SHARE=USS/MAP=USS/FULL SYSS$INPUT/OPTIONS
$
Options file for the link of User System Service example.
SYSS$SYSTEM:SYS.STB/SELECTIVE
$
Create a separate cluster for the transfer vector.

```

```
0000 115 : CLUSTER=TRANSFER_VECTOR,,,SYSSDISK:[]USSDISP
0000 116 : |
0000 117 : | GSMATCH=LEQUAL,1,1
0000 118 : |
0000 119 :--
```



```
0000 121 .SBTTL Declarations and Equates
0000 122
0000 123 :
0000 124 :
0000 125 :
0000 126 .EXTERNAL SSIK_START
0000 127 .EXTERNAL SSIU_START
0000 128
0000 129 $PRVDEF
0000 130 $PSLDEF
0000 131 $OPDEF
0000 132
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0000 134 :
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.SBTTL Declarations and Equates

Include Files

.EXTERNAL SSIK_START
.EXTERNAL SSIU_START

$PRVDEF
$PSLDEF
$OPDEF

Macro Definitions

DEFINE_SERVICE - A macro to make the appropriate entries in several
different PSECTs required to define an EXEC or KERNEL
mode service. These include the transfer vector,
the case table for dispatching, and a table containing
the number of required arguments.

DEFINE_SERVICE Name,Entry_Point,Number_of_Arguments,Mode

.MACRO DEFINE_SERVICE,NAME,ENTRY,NARG=0,MODE=KERNEL
.PSECT $$$TRANSFER_VECTOR,PAGE,NOWRT,EXE,PIC
.ALIGN QUAD ; Align entry points for speed and style
.TRANSFER NAME ; Define name as universal symbol for entry
NAME:: ; Use entry mask defined in main routine

.MASK ENTRY
.IF IDN MODE,KERNEL
CHK #<<KCODE_BASE+KERNEL_COUNTER> ; Change to kernel mode and execute
RET ; Return
KERNEL_COUNTER=KERNEL_COUNTER+1 ; Advance counter

.PSECT KERNEL_NARG,BYTE,NOWRT,EXE,PIC
.BYTE NARG ; Define number of required arguments

.PSECT USER_KERNEL_DISP1,BYTE,NOWRT,EXE,PIC
.WORD 2+ENTRY-KCASE_BASE ; Make entry in kernel mode CASE table
.ENDC

.IF IDN MODE,USER
JMP ENTRY+2

.PSECT USER_NARG,BYTE,NOWRT,EXE,PIC
.BYTE NARG ; Define number of required arguments
.ENDC

.ENDM DEFINE_SERVICE

Equated Symbols

$PHDDEF ; Define process header offsets
```

```
000U 178      $PLVDEF                ; Define PLV offsets and values
0000 179      $$$DEF                 ; Define system status code
0000 180      :
0000 181      : Initialize counters for change mode dispatching codes
0000 182      :
00000000 0000 183  KERNEL_COUNTER=0      ; Kernel code counter
0000 184      :
0000 185      :
0000 186      : Own Storage
0000 187      :
00000000 188      .PSECT  KERNEL_NARG,BYTE,NOWRT,EXE,PIC
0000 189  KERNEL_NARG:                ; Base of byte table containing the
0000 190                                ; number of required arguments.
0000 191      :
00000000 192      .PSECT  USER_NARG,BYTE,NOWRT,EXE,PIC
0000 193  USER_NARG:
0000 194
```



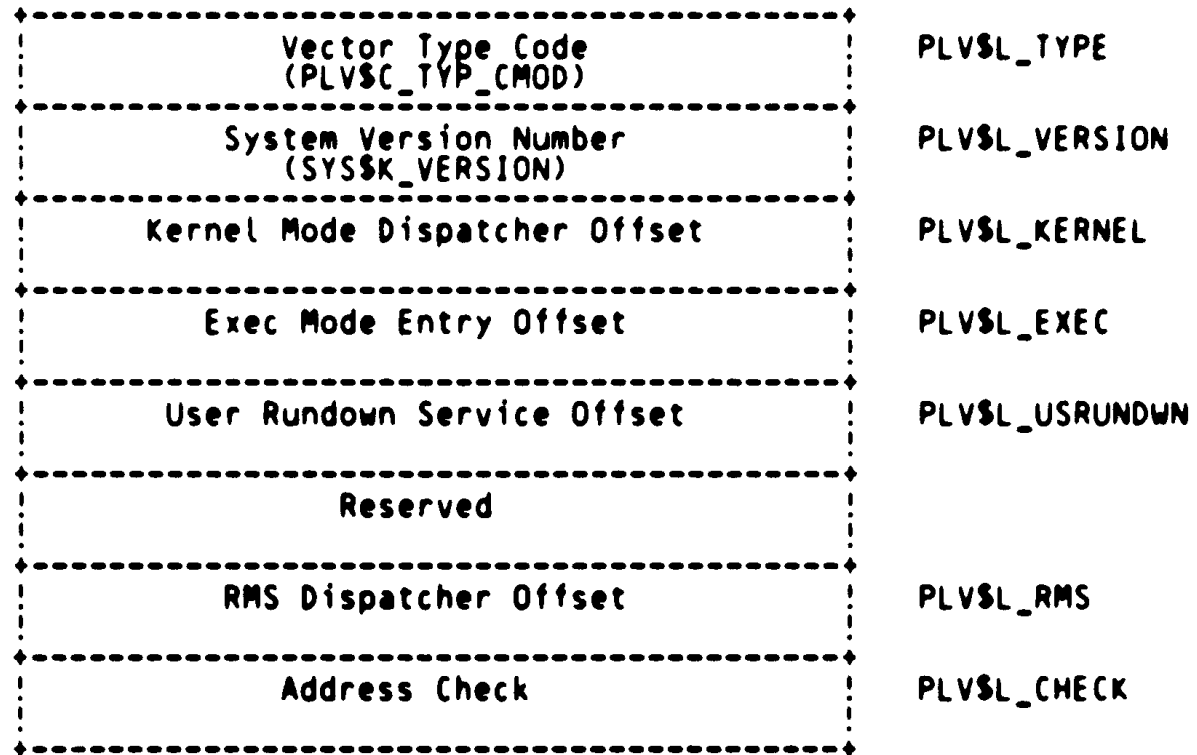
```
0000 196 .SBTTL Transfer Vector and Service Definitions
0000 197 :++
0000 198 : The use of transfer vectors to effect entry to the user written system services
0000 199 : enables some updating of the shareable image containing them without necessitating
0000 200 : a re-link of all programs that call them. The PSECT containing the transfer
0000 201 : vector will be positioned at the lowest virtual address in the shareable image
0000 202 : and so long as the transfer vector is not re-ordered, programs linked with
0000 203 : one version of the shareable image will continue to work with the next.
0000 204 :
0000 205 : Thus as additional services are added to a privileged shareable image, their
0000 206 : definitions should be added to the end of the following list to ensure that
0000 207 : programs using previous versions of it will not need to be re-linked.
0000 208 : To completely avoid relinking existing programs the size of the privileged
0000 209 : shareable image must not change so some padding will be required to provide
0000 210 : the opportunity for future growth.
0000 211 :--
0000 212 DEFINE_SERVICE SSI_USSK,INT_SSI_USSK,1,KERNEL
0002 213 : Service to setup intercept
0002 214 : system service
0002 215
0002 216 DEFINE_SERVICE SSI_USSU,INT_SSI_USSU,4,USER
0001 217 : Set up to use intercept
0001 218 : system service in user mode
0001 219
0001 220 :
0001 221 : The base values used to generate the dispatching codes should be negative for
0001 222 : user services and must be chosen to avoid overlap with any other privileged
0001 223 : shareable images that will be used concurrently. Their definition is
0001 224 : deferred to this point in the assembly to cause their use in the preceding
0001 225 : macro calls to be forward references that guarantee the size of the change
0001 226 : mode instructions to be four bytes. This satisfies an assumption that is
0001 227 : made by for services that have to wait and be retried. The PC for retrying
0001 228 : the change mode instruction that invokes the service is assumed to be 4 bytes
0001 229 : less than that saved in the change mode exception frame. Of course, the particula
0001 230 : service routine determines whether this is possible.
0001 231 :
000040B8 0001 232 KCODE_BASE=16568 ; Base CHMK code value for these services
0001 233
```

```

0001 235 .SBTTL Change Mode Dispatcher Vector Block
0001 236 :
0001 237 : This vector is used by the image activator to connect the privileged shareable
0001 238 : image to the VMS change mode dispatcher. The offsets in the vector are self-
0001 239 : relative to enable the construction of position independent images. The system
0001 240 : version number will be used by the image activator to verify that this shareable
0001 241 : image was linked with the symbol table for the current system.
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0001 265 :
0001 266 :
0001 267 :
0001 268 :
0001 269 :
0001 270 :
0001 271 :
00000000 272 :
00000000 273 :
00000001 0000 274 :
00000000 0004 275 :
00000003 0008 276 :
00000000 000C 277 :
0000007C 0010 278 :
00000000 0014 279 :
00000000 0018 280 :
00000000 001C 281 :

```

Change Mode Vector Format



```

.PSECT USER_SERVICES,PAGE,VEC,PIC,NOVRT,EXE
.LONG PLV$C_TYP_CM0D ; Set type of vector to change mode dispatch
.LONG SYS$K_VERSION ; Identify system version
.LONG KERNEC_DISPATC-. ; Offset to kernel mode dispatcher
.LONG 0 ; No executive mode dispatcher
.LONG CLEANUP_SSV-. ; User rundown service to restore SSV
.LONG 0 ; Reserved
.LONG 0 ; No RMS dispatcher
.LONG 0 ; Address check - PIC image

```

```

0020 283      .SBTTL  Kernel Mode Dispatcher
0020 284      :++
0020 285      : Input Parameters:
0020 286      :
0020 287      : (SP) - Return address if bad change mode value
0020 288      :
0020 289      : R0 - Change mode argument value.
0020 290      :
0020 291      : R4 - Current PCB Address. (Therefore R4 must be specified in all
0020 292      :       register save masks for kernel routines.)
0020 293      :
0020 294      : AP - Argument pointer existing when the change
0020 295      :       mode instruction was executed.
0020 296      :
0020 297      : FP - Address of minimal call frame to exit
0020 298      :       the change mode dispatcher and return to
0020 299      :       the original mode.
0020 300      :--
0000 0000 301      .PSECT  USER_KERNEL_DISP0,BYTE,NOWRT,EXE,PIC
0000 0000 302      KACCVIO:      : Kernel access violation
50 0C 3C 0000 303      MOVZWL  #SS$_ACCVIO,R0      : Set access violation status code
04 0003 304      RET      : and return
0004 305      KINSFARG:      : Kernel insufficient arguments.
50 0114 8F 3C 0004 306      MOVZWL  #SS$_INSFARG,R0      : Set status code and
04 0009 307      RET      : return
05 000A 308      KNOTME: RSB      : RSB to forward request
0008 309
0008 310      KERNEL_DISPATCH:      : Entry to dispatcher
51 BF48 C0 9E 0008 311      MOVAB   W^-KCODE_BASE(R0),R1      : Normalize dispatch code value
01 51 B1 19 0010 312      BLSS   KNOTME      : Branch if code value too low
01 51 B1 0012 313      CMPW   R1,#KERNEL_COUNTER      : Check high limit
01 51 B1 0015 314      BGEQU  KNOTME      : Branch if out of range
0017 315
0017 316      : The dispatch code has now been verified as being handled by this dispatcher,
0017 317      : now the argument list will be probed and the required number of arguments
0017 318      : verified.
0017 319
0017 320      MOVZBL  W^KERNEL_NARG[R1],R1      : Get required argument count
51 0000'CF41 9A 0017 321      MOVAL   @#4[R1],R1      : Compute byte count including arg count
00000004 9F41 DE 001D 322      IFNORD  R1,(AP),KACCVIO      : Branch if arglist not readable
BF48'CF40 6C 91 002B 323      CMPB   (AP),W^<KERNEL_NARG-KCODE_BASE>[R0] : Check for required number
D1 1F 0031 324      BLSSU  KINSFARG      : of arguments
50 AF 0033 325      CASEW  R0,-      : Case on change mode
0035 326      -      : argument value
0035 327      #KCODE_BASE,-      : Base value
00 40B8 8F 0035 328      #<KERNEL_COUNTER-1>      : Limit value (number of entries)
0039 329      KCASE_BASE:      : Case table base address for DEFINE_SERVICE
0039 330
0039 331      : Case table entries are made in the PSECT USER_KERNEL_DISP1 by
0039 332      : invocations of the DEFINE_SERVICE macro. The three PSECTS,
0039 333      : USER_KERNEL_DISP0,1,2 will be abutted in lexical order at link-time.
0039 334
0000 0000 335      .PSECT  USER_KERNEL_DISP2,BYTE,NOWRT,EXE,PIC
0000 0000 336      BUG_CHECK IVSSRVQST,FATAL      : Since the change mode code is validated
0004 337      : above, we should never get here
0004 338

```

```
0004 340 .SBTTL Intercept system service $SSI_USSK user system service
0004 341 :++
0004 342 : Functional Description:
0004 343 : This routine sets up the interface to the real routines which
0004 344 : perform the real work.
0004 345 : Input Parameters:
0004 346 : R4 - Address of current PCB
0004 347 :
0004 348 : Output Parameters:
0004 349 : R0 - Completion Status Code
0004 350 :--
0004 351 :
0004 352 .ENTRY INT SSI_USSK,^M<R4>
0006 353 PUSHL 4(AP)
0009 354 CALLS #1,G^SSIK_START ; Invoke routine in privilege library
0010 355 RET
```

00000000'GF 04 AC 0010 DD 0006
01 FB 0009 354
04 0010 355

```

0011 358      .SBTTL Intercept system service $SSI_USSU user system service
0011 359      :++
0011 360      : Functional Description:
0011 361      : This routine sets up the interface to the real routines which
0011 362      : perform the real work.
0011 363      : Input Parameters:
0011 364      : See Argument List
0011 365      : Output Parameters:
0011 366      : R0 - Completion Status Code
0011 367      :--
0011 368      :
0011 369      .ENTRY INT_SSI_USSU,^M<>
0013 370      CMPL #4,(AP) : Require to have 4 arguments
0016 371      BNEQ UINSFARG : Not 4
0018 372      MOVZBL (AP),R1 : Get required argument count
001B 373      MOVAL @#4[R1],R1 : Compute byte count including arg count
0023 374      IFNORD R1,(AP),UACCVIO : Branch if arglist not readable
0029 375      BRB START : Ok
002B 376
002B 377 UACCVIO: : User access violation
002B 378      MOVZWL #SS$_ACCVIO,R0 : Set access violation status code
002E 379      RET : and return
002F 380
002F 381 UINSFARG: : Kernel insufficient arguments
002F 382      MOVZWL #SS$_INSFARG,R0 : Set access violation status code
0034 383      RET : and return
0035 384
0035 385 START:
0035 386      PUSHL 16(AP) : SAVE_MASK, the running state of
0038 387      : all the user declared routines
0038 388      : in different priorities before
0038 389      : changing by USER_MASK, this value
0038 390      : is returned to the caller.
0038 391      PUSHL 12(AP) : USER_ID, used for checking purpose
0038 392      : in SSI_START, this value is
0038 393      : returned to the caller.
0038 394      PUSHL 8(AP) : USER_ADDR, user declared routine,
003E 395      : to be called at interception time.
003E 396      PUSHL 4(AP) : USER_SETUP_FLAGS has 4 bytes, (one byte
0041 397      : each for SETUP_FLAG, USER_PRIO,
0041 398      : USER_MASK & USER_MODE). User
0041 399      : sets up the status for declared
0041 400      : routine.
0041 401
0041 402      PROBEW #0,#4,@8(SP) : Writability of USER_ID
0046 403      BNEQ 2$
0048 404      BRW UACCVIO
004B 405
004B 406 2$: PROBEW #0,#4,@12(SP) : Writability of SAVE_MASK
0050 407      BNEQ 4$
0052 408      BRW UACCVIO
0055 409
0055 410 : Check SETUP_FLAG (0-1)
0055 411 4$: CMPB 0(SP),#1 : Check for legal setup flag
0058 412      BLEQU 8$ : 0 - Disable, 1 - Enable
005A 413      BRW 100$
005D 414

```

```

01 01 AE 91 005D 415 ; Check USER_Prio (1-4)
      08 19 005D 416 8$: CMPB 1(SP),#1 ; Check for legal priority
04 01 AE 91 0061 417 ; 1, 2, 3, 4
      02 14 0063 418 ; 1, 2 - User program in user mode
      03 11 0067 419 ; 3 - DEBUG in user mode
      03 11 0069 420 ; 4 - Super DEBUG in user mode
      001A 31 006B 421 10$: BRW 100$
      006B 422
      006E 423
      006E 424
      006E 425 ; We don't check USER_MASK here, for we only take one bit value for
      006E 426 ; prio. 1, 2 bits for prio. 2, 3 bits for prio. 3, and 4 bits for prio. 4.
      006E 427 ; in SSI_START. Note: this is the way we return mask value back to user.
      006E 428 ;
      006E 429
      006E 430 ; Check USER_MODE (3)
03 03 AE 91 006E 431 12$: CMPB 3(SP), #PSL$C_USER ; Check for legal mode
      03 13 0072 432 ;
      0011 31 0074 433 ; Only accept user mode
      0077 434
      0077 435 ; Check USER_ID (0 OR 1-16)
10 08 BE D1 0077 436 14$: CMPL @8(SP), #16 ; Check for legal USER_ID value
      03 18 007B 437 ; range: 0 to 16
      0008 31 007D 438 ;
      0080 439
      0080 440 ; All checking is done, ready to call the routines to do the real work.
      0080 441 ;
      0080 442 20$:
00000000'GF 04 FB 0080 443 CALLS #4,G^SSIU_START
      04 0087 444 RET
      0088 445
      50 00 D0 0088 446 100$:
      04 008B 447 MOVL #0,R0
      008C 448 RET
      008C 449
      008C 450 ; This routine is declared as the user rundown service. It gets called
      008C 451 ; at image rundown. Its purpose is to restore the system service vector
      008C 452 ; to its original state. This is done by calling the COPY_SAVED_SSV
      008C 453 ; routine in module RESETSSV. Note - this routine does not want to
      008C 454 ; restore the system service vector twice. It checks for this both
      008C 455 ; by checking to see whether there is are JSBs in the system service
      008C 456 ; vector and also checking a global flag that says whether we have
      008C 457 ; changed the system service vector.
      008C 458 ;
      008C 459 CLEANUP_SSV::
16 00000002'9F 91 008C 460 -CMPB @#SYSS$RUNDWN+2,#OPS_JSB ; Has the system service vector
      0093 461 ; been changed? (If so, we
      0093 462 ; will have put a JSB instruction
      0093 463 ; at SYSS$anything+2).
      0F 12 0093 464 BNEQ 10$ ; No, skip call which restores SSV
00000000'EF D5 0095 465 TSTL SSV_MUNGED_FLAG ; Has the system service vector
      009B 466 ; been changed?
      07 13 009B 467 BEQL 10$ ; No, skip call which restores SSV
00000000'EF 00 FB 009D 468 CALLS #0,COPY_SAVED_SSV ; Restore system service vector
      05 00A4 469 10$: RSB
      00A5 470
      00A5 471 .END

```

BUGS_IVSSRVRQST	*****	X	08
CLEANUP_SSV	0000008C	RG	08
COPY_SAVED_SSV	*****	X	08
INT_SSI_USSK	00000004	RG	08
INT_SSI_USSU	00000011	RG	08
KACCVIO	00000000	R	07
KCASE_BASE	00000039	R	07
KCODE_BASE	= 00004088		
KERNEL_COUNTER	= 00000001		
KERNEL_DISPATCH	0000000B	RG	07
KERNEL_NARG	00000000	R	02
KINSFARG	00000004	R	07
KNOTME	0000000A	R	07
OPS_JSB	= 00000016		
PLVSC_TYP_CMOD	= 00000001		
PSLSC_USER	= 00000003		
SSS_ACCVIO	= 0000000C		
SSS_INSFARG	= 00000114		
SSIR_START	*****	X	00
SSIU_START	*****	X	00
SSI_USSK	00000000	RG	04
SSI_USSU	00000008	RG	04
SSV_MUNGED_FLAG	*****	X	08
START	00000035	R	08
SYSSK_VERSION	*****	X	06
SYSSRONDWN	*****	X	08
UACCVIO	0000002B	R	08
UINSFARG	0000002F	R	08
USER_NARG	00000000	R	03

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
KERNEL_NARG	00000001 (1.)	02 (2.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE
USER_NARG	00000001 (1.)	03 (3.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE
SSSTRANSFER_VECTOR	00000010 (16.)	04 (4.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC PAGE
USER_KERNEL_DISP1	00000002 (2.)	05 (5.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE
USER_SERVICES	00000020 (32.)	06 (6.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT VEC PAGE
USER_KERNEL_DISP0	00000039 (57.)	07 (7.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE
USER_KERNEL_DISP2	000000A5 (165.)	08 (8.)	PIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	10	00:00:00.07	00:00:01.68
Command processing	72	00:00:00.74	00:00:03.85
Pass 1	293	00:00:09.22	00:00:26.83
Symbol table sort	0	00:00:01.64	00:00:05.20
Pass 2	110	00:00:01.92	00:00:06.84

Symbol table output	5	00:00:00.05	00:00:00.05
Psect synopsis output	3	00:00:00.04	00:00:00.05
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	495	00:00:13.69	00:00:44.51

The working set limit was 1350 pages.
53089 bytes (104 pages) of virtual memory were used to buffer the intermediate code.
There were 60 pages of symbol table space allocated to hold 1037 non-local and 9 local symbols.
471 source lines were read in Pass 1, producing 31 object records in Pass 2.
17 pages of virtual memory were used to define 15 macros.

! Macro library statistics !

Macro library name	Macros defined
-----	-----
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	3
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	8
TOTALS (all libraries)	11

1104 GETS were required to define 11 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:SSIDISP/OBJ=OBJ\$:SSIDISP MSRC\$:SSIDISP/UPDATE=(ENH\$:SSIDISP)+EXECMLS/LIB

