

Variable	Descriptive statistics	Statistical tests
Age	Mean = 34.5, SD = 10.2	ANOVA
Gender	Male = 65, Female = 35	Chi-square
Marital status	Married = 45, Single = 20, Divorced = 10	Chi-square
Education	High school = 25, Bachelor's = 40, Master's = 15	Chi-square
Income	Low = 30, Middle = 40, High = 30	ANOVA
Occupation	Professional = 35, Managerial = 25, Service = 20, Unemployed = 10	Chi-square
Health status	Good = 55, Fair = 25, Poor = 20	Chi-square
Stress level	Low = 30, Moderate = 40, High = 30	ANOVA
Life satisfaction	High = 45, Moderate = 30, Low = 25	ANOVA
Resilience	High = 35, Moderate = 30, Low = 35	ANOVA
Self-efficacy	High = 40, Moderate = 35, Low = 25	ANOVA
Optimism	High = 45, Moderate = 30, Low = 25	ANOVA
Emotional stability	High = 40, Moderate = 35, Low = 25	ANOVA
Empathy	High = 45, Moderate = 30, Low = 25	ANOVA
Prosocial behavior	High = 40, Moderate = 35, Low = 25	ANOVA
Aggression	High = 25, Moderate = 30, Low = 45	ANOVA
Delinquency	High = 15, Moderate = 20, Low = 65	ANOVA
Substance use	High = 10, Moderate = 20, Low = 70	ANOVA
Peer influence	High = 20, Moderate = 30, Low = 50	ANOVA
Family support	High = 40, Moderate = 35, Low = 25	ANOVA
School support	High = 45, Moderate = 30, Low = 25	ANOVA
Community support	High = 40, Moderate = 35, Low = 25	ANOVA
Government support	High = 45, Moderate = 30, Low = 25	ANOVA
Religious support	High = 40, Moderate = 35, Low = 25	ANOVA
Volunteer support	High = 45, Moderate = 30, Low = 25	ANOVA
Nonprofit support	High = 40, Moderate = 35, Low = 25	ANOVA
For-profit support	High = 45, Moderate = 30, Low = 25	ANOVA
Academic support	High = 40, Moderate = 35, Low = 25	ANOVA
Healthcare support	High = 45, Moderate = 30, Low = 25	ANOVA
Legal support	High = 40, Moderate = 35, Low = 25	ANOVA
Financial support	High = 45, Moderate = 30, Low = 25	ANOVA
Emotional support	High = 40, Moderate = 35, Low = 25	ANOVA
Information support	High = 45, Moderate = 30, Low = 25	ANOVA
Material support	High = 40, Moderate = 35, Low = 25	ANOVA
Network support	High = 45, Moderate = 30, Low = 25	ANOVA
Resource support	High = 40, Moderate = 35, Low = 25	ANOVA
Skills support	High = 45, Moderate = 30, Low = 25	ANOVA
Knowledge support	High = 40, Moderate = 35, Low = 25	ANOVA
Attitude support	High = 45, Moderate = 30, Low = 25	ANOVA
Behavior support	High = 40, Moderate = 35, Low = 25	ANOVA
Values support	High = 45, Moderate = 30, Low = 25	ANOVA
Norms support	High = 40, Moderate = 35, Low = 25	ANOVA
Identity support	High = 45, Moderate = 30, Low = 25	ANOVA
Beliefs support	High = 40, Moderate = 35, Low = 25	ANOVA
Goals support	High = 45, Moderate = 30, Low = 25	ANOVA
Interests support	High = 40, Moderate = 35, Low = 25	ANOVA
Preferences support	High = 45, Moderate = 30, Low = 25	ANOVA
Needs support	High = 40, Moderate = 35, Low = 25	ANOVA
Wants support	High = 45, Moderate = 30, Low = 25	ANOVA
Desires support	High = 40, Moderate = 35, Low = 25	ANOVA
Values support	High = 45, Moderate = 30, Low = 25	ANOVA
Norms support	High = 40, Moderate = 35, Low = 25	ANOVA
Identity support	High = 45, Moderate = 30, Low = 25	ANOVA
Beliefs support	High = 40, Moderate = 35, Low = 25	ANOVA
Goals support	High = 45, Moderate = 30, Low = 25	ANOVA
Interests support	High = 40, Moderate = 35, Low = 25	ANOVA
Preferences support	High = 45, Moderate = 30, Low = 25	ANOVA
Needs support	High = 40, Moderate = 35, Low = 25	ANOVA
Wants support	High = 45, Moderate = 30, Low = 25	ANOVA
Desires support	High = 40, Moderate = 35, Low = 25	ANOVA

```

RRRRRRRR      SSSSSSSS  TTTTTTTTTT  TTTTTTTTTT  YY      YY  PPPPPPPP  EEEEEEEEEEE  SSSSSSSSS
RRRRRRRR      SSSSSSSS  TTTTTTTTTT  TTTTTTTTTT  YY      YY  PPPPPPPP  EEEEEEEEEEE  SSSSSSSSS
RR      RR  SS      TT      TT      YY      YY  PP      PP  EE      SS
RR      RR  SS      TT      TT      YY      YY  PP      PP  EE      SS
RR      RR  SS      TT      TT      YY      YY  PP      PP  EE      SS
RR      RR  SS      TT      TT      YY      YY  PP      PP  EE      SS
RRRRRRRR      SSSSSS      TT      TT      YY      YY  PPPPPPPP  EEEEEEEEEEE  SSSSSS
RRRRRRRR      SSSSSS      TT      TT      YY      YY  PPPPPPPP  EEEEEEEEEEE  SSSSSS
RR  RR      SS      TT      TT      YY      YY  PP      SS
RR  RR      SS      TT      TT      YY      YY  PP      SS
RR      RR      SS      TT      TT      YY      YY  PP      SS
RR      RR      SSSSSSSS  TT      TT      YY      YY  PP      SSSSSSS
RR      RR      SSSSSSSS  TT      TT      YY      YY  PP      SSSSSSS

LL      IIIIIII  SSSSSSSS
LL      IIIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL  IIIIIII  SSSSSSSS
LLLLLLLLLLLL  IIIIIII  SSSSSSSS

```

```
1 0001 0 MODULE RSTYPES (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1 *****
6 0006 1 *
7 0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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24 0024 1 *
25 0025 1 *****
26 0026 1
27 0027 1
28 0028 1 WRITTEN BY
29 0029 1 Bert Beander August, 1980
30 0030 1 Ken Nappa August, 1980
31 0031 1
32 0032 1 MODULE FUNCTION
33 0033 1 This module contains symbol table access routines for types. These
34 0034 1 routines accept a Type ID and return information about the correspond-
35 0035 1 ing data type.
36 0036 1
37 0037 1 MODIFIED BY
38 0038 1 Ping Sager May 1982 Correct the way to get BITSIZE value
39 0039 1 Ping Sager Oct 1982 in DBG$STA_TYP_VARIANT.
40 0040 1 Rich Title Nov 1982 Added DBG$TYPEID_FOR_SET routine
41 0041 1 Ping Sager Jan 1983 Added DBG$TYPEID_FOR_TPTR routine
42 0042 1 Rich Title Jan 1983 Handled more cases for DST has SEPTYP
43 0043 1 Rich Title Jan 1982 Added DBG$TYPEID_FOR_ARRAY routine
44 0044 1 006 Walter Carrell Oct 1983 Added support for continuation DST records
45 0045 1
46 0046 1
47 0047 1 REQUIRE 'SRC$;DBGPROLOG.REQ';
48 0181 1
49 0182 1 FORWARD ROUTINE
50 0183 1 DBG$FIND_SEPTYP,
51 0184 1
52 0185 1 DBG$GET_BITSIZ FROM DESC,
53 0186 1 DBG$GET_BITSIZ FROM TYPESPEC,
54 0187 1 DBG$STA_SYMTYPE: NOVALUE,
55 0188 1 DBG$STA_SYMSIZE: NOVALUE,
56 0189 1 DBG$STA_TYPEFCODE,
57 0190 1 DBG$STA_TYP_AREA: NOVALUE,
```

```
! Get Separate Type Specification
! from a given DST record
! Get the size from the descriptor
! Get the size from Type Spec.
! Return a symbol's TYPEID and FCODE
! Return the bit size of a data type
! Return the type format code
! Return the info for an area type
```

```
58 0191 1 DBG$STA_TYP_ARRAY: NOVALUE,  
59 0192 1 DBG$STA_TYP_ATOMIC: NOVALUE,  
60 0193 1 DBG$STA_TYP_DESCR: NOVALUE,  
61 0194 1 DBG$STA_TYP_ENUM: NOVALUE,  
62 0195 1 DBG$STA_TYP_FILE: NOVALUE,  
63 0196 1 DBG$STA_TYP_OFFSET: NOVALUE,  
64 0197 1 DBG$STA_TYP_PICT: NOVALUE,  
65 0198 1 DBG$STA_TYP_TYPEDPTR: NOVALUE,  
66 0199 1 DBG$STA_TYP_RECORD: NOVALUE,  
67 0200 1 DBG$STA_TYP_SET: NOVALUE,  
68 0201 1 DBG$STA_TYP_SUBRNG: NOVALUE,  
69 0202 1 DBG$STA_TYP_VARIANT: NOVALUE,  
70 0203 1 DBG$STA_TYP_VARIANT_COMP: NOVALUE,  
71 0204 1 DBG$TRANS_TYPE_CODE,  
72 0205 1 DBG$TYPEID_FOR_ARRAY,  
73 0206 1 DBG$TYPEID_FOR_ATOMIC,  
74 0207 1 DBG$TYPEID_FOR_SET,  
75 0208 1 DBG$TYPEID_FOR_TPTR,  
76 0209 1 TYPEID_FOR_COB_HACK,  
77 0210 1 TYPEID_FOR_DESCR,  
78 0211 1 TYPEID_FROM_DST_TYPESPEC,  
79 0212 1  
80 0213 1 TYPEID_FROM_DST_RECORD,  
81 0214 1 DESC_OR_ARRAY_OR_ATOM,  
82 0215 1 FIND_RST_TYPE_ENTRY,  
83 0216 1 FIND_TYPE_RECORD,  
84 0217 1 FIND_TYPESPEC,  
85 0218 1 FIND_TYPREC_FROM_TSPEC,  
86 0219 1 GET_BITSIZE_FROM_DTYPE,  
87 0220 1 GET_BITSIZE_FROM_BLI DST;
```

```
! Return info for an array type  
! Return type code for an atomic type  
! Return descriptor for descriptor type  
! Return info for an enumeration type  
! Return info for a file type  
! Return info for a offset type  
! Return info for a picture type  
! Return info for a typed pointer type  
! Return info for a record type  
! Return info for a set type  
! Return info for a subrange type  
! Return info for a variant type  
XXX  
! Translates DST fcodes to RST fcodes  
! Return Type ID for array  
! Return Type ID for atomic type  
! Return Type ID for set type  
! Return Type ID for TPTR type  
! Return Type ID for COBOL Hack record  
! Return Type ID for descriptor type  
! Return Type ID from a Type Spec-  
! fication embedded in the DST  
  
! Determines the nature of the type.  
  
! Returns symid of type info  
! Get Type Spec from Sep Type  
  
! Get the size from Dtype  
! Get the size from BLI DST
```

```
89      0221 1 EXTERNAL ROUTINE
90      0222 1     DBG$DATA_LENGTH,
91      0223 1     DBG$GET_MEMORY,
92      0224 1     DBG$GET_TEMPMEM,
93      0225 1     DBG$READ_ACCESS: NOVALUE,
94      0226 1     DBG$RST_DST_PTR,
95      0227 1     DBG$RST_NEXT_DST,
96      0228 1     DBG$STA_SYM_KIND,
97      0229 1     DBG$STA_SYMNAME: NOVALUE,
98      0230 1     DBG$STA_SYMVALUE: NOVALUE,
99      0231 1     DBG$STA_VALSPEC: NOVALUE;
100     0232 1
101     0233 1 EXTERNAL
102     0234 1     DST$BEGIN_ADDR,
103     0235 1     RST$START_ADDR: REF RST$ENTRY,
104     0236 1     RST$TEMP_LIST;
105     0237 1
106     0238 1 OWN
107     0239 1     NOVEL_LENGTH_FLAG;
108     0240 1
109     0241 1
110     0242 1
111     0243 1
112     0244 1
113     0245 1
114     0246 1
115     0247 1
116     0248 1
117     0249 1
118     0250 1
119     0251 1
```

! Obtain bitsize from VMS descriptor
! Get a permanent memory block
! Get a "temporary" memory block

! Return the real DST pointer
! Return the next DST given a DST
! Get a specified symbol's kind
! Obtain symbol name.
! Evaluate a specified symbol's value
! Evaluate a DST Value Spec

! The start address of the DST in memory
! Pointer to RST anonymous module
! Pointer to Temporary RST Entry List

! This flag is used to indicate
! we have encountered a novel length
! dst, we need to take the size
! specified in this dst to override
! the original length. Especially,
! when a data has novel length dst,
! and this data item has a typeid,
! (typeid has its own size), in
! this case we need to modify the
! typeid to reflect the novel
! length by making a copy of
! the typeid with new novel length
! for the data.

```
121 0252 1 GLOBAL ROUTINE DBG$FIND_SEPTYP(DST_PTR, TYPE_PTR, TYPE_SPEC) =
122 0253 1
123 0254 1 FUNCTION
124 0255 1     Given Separate Type Specification DST Record, Figure out its Type
125 0256 1     Specification and the size of the described object is returned.
126 0257 1
127 0258 1 INPUTS
128 0259 1
129 0260 1     DST_PTR           - Pointer to DST Record.
130 0261 1
131 0262 1     TYPE_PTR          - Pointer to DST Type Spec fields.
132 0263 1
133 0264 1     TYPE_SPEC        - Pointer to DST Type Spec.
134 0265 1
135 0266 1 OUTPUTS
136 0267 1     Size of the object in Type Spec is returned.
137 0268 1
138 0269 1
139 0270 2 BEGIN
140 0271 2
141 0272 2 MAP
142 0273 2     DST_PTR: REF DST$RECORD,           ! Pointer to DST Type Spec Record
143 0274 2     TYPE_PTR: REF VECTOR[ LONG],   ! Pointer to DST Type Spec fields
144 0275 2     TYPE_SPEC: REF VECTOR[ LONG];   ! Pointer to DST Type Spec
145 0276 2
146 0277 2 LOCAL
147 0278 2     ENUMBEG: REF DST$RECORD,           ! Pointer to Enum. begin record
148 0279 2     RECBEG: REF DST$RECBEG IRLR,     ! Pointer to Rec. begin trailer record
149 0280 2     NAMEPTR: REF VECTOR[ BYTE],     ! Pointer to name of the record
150 0281 2     TYPEPTR: REF DST$RECORD,          ! Pointer to DST Type Spec fields
151 0282 2     TYPESPEC: REF DST$TYPE_SPEC,      ! Pointer to DST Type Spec
152 0283 2     SIZE;                             ! Size of the Object
153 0284 2
154 0285 2 SIZE = 0;
155 0286 2 ! TYPEPTR = DST_PTR[DST$A_NEXT] + .DST_PTR[DST$B_LENGTH];           ! D006
156 0287 2 ! TYPEPTR = DBG$RST_NEXT_DST( .DST_PTR );                             ! A006
157 0288 2 ! TYPESPEC =
158 0289 2 !     TYPEPTR[DST$A_TYPSPEC_TS_ADDR] + .TYPEPTR[DST$B_TYPSPEC_NAME];
159 0290 2
160 0291 2 WHILE TRUE DO
161 0292 3 BEGIN
162 0293 3     SELECT ONE .TYPEPTR[DST$B_TYPE] OF
163 0294 3     SET
164 0295 3     [DST$K_SEPTYP]:
165 0296 4 BEGIN
166 0297 4     TYPEPTR = DBG$RST_NEXT_DST( .TYPEPTR );           ! M006
167 0298 4     TYPESPEC = .TYPEPTR[DST$B_TYPSPEC_NAME] +
168 0299 4     TYPEPTR[DST$A_TYPSPEC_TS_ADDR];
169 0300 3 END;
170 0301 3
171 0302 3 [DST$K_GLOBNXT]:
172 0303 4 BEGIN
173 0304 4 !     TYPEPTR = .TYPEPTR + 2;           ! A006
174 0305 4 !     TYPEPTR = DBG$RST_NEXT_DST( .TYPEPTR );       ! A006
175 0306 4     TYPESPEC = .TYPEPTR[DST$B_TYPSPEC_NAME] +
176 0307 4     TYPEPTR[DST$A_TYPSPEC_TS_ADDR];
177 0308 3 END;
```



```

178 0309 3
179 0310 3
180 0311 4
181 0312 4
182 0313 4
183 0314 3
184 0315 3
185 0316 3
186 0317 4
187 0318 4
188 0319 4
189 0320 4
190 0321 3
191 0322 3
192 0323 3
193 0324 4
194 0325 4
195 0326 4
196 0327 4
197 0328 4
198 0329 4
199 0330 4
200 0331 4
201 0332 4
202 0333 4
203 0334 4
204 0335 4
205 0336 4
206 0337 4
207 0338 3
208 0339 3
209 0340 3
210 0341 3
211 0342 3
212 0343 3
213 0344 3
214 0345 2
215 0346 2
216 0347 2
217 0348 2
218 0349 2
219 0350 2
220 0351 1

[DST$K_TYPSPEC]:
  BEGIN
  TYPESPEC = FIND_TYPSPEC(.TYPESPEC, SIZE, TYPEPTR);
  EXITLOOP;
  END;

[DST$K_ENUMBEG]:
  BEGIN
  ENUMBEG = .TYPEPTR;
  SIZE = .TYPEPTR[DST$B_ENUMBEG_LEN];
  EXITLOOP;
  END;

[DST$K_RECBEGET]:
  BEGIN

  ! Advance the pointer to the name field.
  ! (1 byte length, 1 byte type, 1 byte vflags, 4 bytes value).
  !
  RECBEG = .TYPEPTR + 1 + 1 + 1 + 4;
  NAMEPTR = .RECBEG;

  ! Advance the pointer to the trailer field.
  !
  RECBEG = .RECBEG + .NAMEPTR[0] + 1;
  SIZE = .RECBEG[DST$L_RECBEGET_SIZE];
  EXITLOOP;
  END;

[OTHERWISE]:
  EXITLOOP;

TES;

END; ! End of WHILE Loop.

IF .SIZE EQL 0 THEN SIZE = DBG$GET_BITSIZE_FROM_TYPSPEC(.TYPESPEC);
TYPE_PTR[0] = .TYPEPTR;
TYPE_SPEC[0] = .TYPESPEC;
RETURN .SIZE;
END;
```

```
.TITLE RSTYPES
.IDENT \V04-000\
```

```
.PSECT DBG$OWN,NOEXE, PIC,2
```

```
00000 NOVEL_LENGTH_FLAG:
.BLOCK 4
```

```
.EXTRN DBG$DATA_LENGTH
.EXTRN DBG$GET_MEMORY, DBG$GET_TEMPMEM
.EXTRN DBG$READ_ACCESS
.EXTRN DBG$RST_DST_PTR
```

```
.EXTRN DBG$RST_NEXT_DST
.EXTRN DBG$STA_SYMKIND
.EXTRN DBG$STA_SYMNAME
.EXTRN DBG$STA_SYMVALUE
.EXTRN DBG$STA_VALSPEC
.EXTRN DST$BEGIN_ADDR, RST$START_ADDR
.EXTRN RST$TEMP_LIST

.PSECT DBG$CODE, NOWRT, SHR, PIC, 0

.ENTRY DBG$FIND_SEPTYP, Save R2, R3, R4, R5, R6, R7, R8 : 0252
MOVAB DBG$RST_NEXT_DST, R8
SUBL2 #8, SP
CLRL SIZE : 0285
PUSHL DST_PTR : 0287
CALLS #1, DBG$RST_NEXT_DST
MOVL R0, TYPEPTR
MOVL TYPEPTR, R1 : 0289
MOVZBL 2(R1), R0
MOVAB 3(R1)(R0), TYPESPEC
MOVL TYPEPTR, R3 : 0293
MOVZBL 1(R3), R4
CMPB R4, #163 : 0295
BEQL 2$
CMPB R4, #160 : 0302
BNEQ 3$
PUSHL R3 : 0305
CALLS #1, DBG$RST_NEXT_DST
MOVL R0, TYPEPTR
MOVZBL 2(R0), R1 : 0307
ADDL2 R1, R0
MOVAB 3(R0), TYPESPEC : 0306
BRB 1$ : 0293
CMPB R4, #175 : 0310
BNEQ 4$
PUSHL SP : 0312
PUSHAB SIZE
PUSHL TYPESPEC
CALLS #3, FIND_TYPESPEC
MOVL R0, TYPESPEC
BRB 6$ : 0311
CMPB R4, #165 : 0316
BNEQ 5$
MOVL R3, ENUMBEG : 0318
MOVZBL 2(R3), SIZE : 0319
BRB 6$ : 0317
CMPB R4, #171 : 0323
BNEQ 6$
MOVAB 7(R3), RECBEG : 0330
MOVL RECBEG, NAMEPTR : 0331
MOVZBL (NAMEPTR), R0 : 0335
MOVAB 1(R0)(RECBEG), RECBEG
MOVL (RECBEG), SIZE : 0336
TSTL SIZE : 0347
BNEQ 7$
PUSHL TYPESPEC
CALLS #1, DBG$GET_BITSIZE_FROM_TYPESPEC
```


RSTYPES
V04-000

F 9
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTTYPE.B32;1

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RS
VO

04	AE	50	D0	00098	MOVL	R0, SIZE	
08	BC	6E	D0	0009C	MOVL	TYPEPTR, @TYPE_PTR	
0C	BC	55	D0	000A0	MOVL	TYPESPEC, @TYPE_SPEC	
	50	04	AE	D0	000A4	MOVL	SIZE, R0
			04	000AB	RET		

:
: 0348
: 0349
: 0350
: 0351

; Routine Size: 169 bytes, Routine Base: DBG\$CODE + 0000

; 221 0352 1

```
223 0353 1 GLOBAL ROUTINE DBG$STA_SYMTYPE(SYMID, FCODE, TYPEID): NOVALUE =
224 0354 1
225 0355 1 FUNCTION
226 0356 1 This routine takes a SYMID and returns a TYPEID and FCODE for the
227 0357 1 type associated with the input SYMID. In the case where the SYMID
228 0358 1 defines a type item, the returned TYPEID is identical to the SYMID.
229 0359 1
230 0360 1 INPUTS
231 0361 1 SYMID - The SYMID for the symbol or type whose TYPEID and Format Code
232 0362 1 are to be returned.
233 0363 1
234 0364 1 FCODE - The address of a longword location to receive the FCODE
235 0365 1 associated with the given SYMID.
236 0366 1
237 0367 1 TYPEID - The address of a longword location to receive the
238 0368 1 TYPEID describing the type associated with SYMID.
239 0369 1
240 0370 1 OUTPUTS
241 0371 1 FCODE - The format code associated with SYMID is returned to FCODE.
242 0372 1
243 0373 1 TYPEID - A TYPEID defining the type associated with the input
244 0374 1 SYMID is returned to TYPEID.
245 0375 1
246 0376 1
247 0377 1
248 0378 2 BEGIN
249 0379 2
250 0380 2 MAP
251 0381 2 SYMID: REF RST$ENTRY, ! Pointer to input symbol's RST entry
252 0382 2 FCODE: REF VECTOR[1], ! Address where FCODE is returned
253 0383 2 TYPEID: REF VECTOR[1] ! Address where TYPEID is returned
254 0384 2
255 0385 2 LOCAL
256 0386 2 SIZE; ! Bit size of a data item of the type
257 0387 2
258 0388 2
259 0389 2
260 0390 2 ! Find the Type RST Entry associated with the input SYMID. Return its
261 0391 2 address to TYPEID[0] and its Format Code to FCODE[0]. Signal an internal
262 0392 2 error if the TYPEID turns out to be zero--that should never happen.
263 0393 2
264 0394 2 TYPEID[0] = FIND_TYPE_RECORD(.SYMID, FCODE[0], SIZE);
265 0395 2 IF .TYPEID[0] EQ 0
266 0396 2 THEN
267 0397 2 $DBG_ERROR('RSTTYPES\SYMTYPE');
268 0398 2
269 0399 2 RETURN;
270 0400 2
271 0401 1 END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

```
59 54 4D 59 53 5C 53 45 50 59 54 54 53 52 10 0000 P.AAA: .ASCII <16>\RSTTYPES\<92>\SYMTYPE\
45 50 0000F
```

			0000 00000	.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
	5E		04 C2 00002	.ENTRY	DBG\$STA_SYMTYPE, Save nothing	: 0353
			5E DD 00005	SUBL2	#4, SP	: 0394
	7E	04	AC 7D 00007	PUSHL	SP	
0000V	CF		03 FB 0000B	MOVQ	SYMD, -(SP)	
0C	BC		50 D0 00010	CALLS	#3, FIND_TYPE_RECORD	
			15 12 00014	MOVL	R0, @TYPEID	
		00000000'	EF 9F 00016	BNEQ	1\$	: 0395
			01 DD 0001C	PUSHAB	P.AAA	: 0397
		00028362	8F DD 0001E	PUSHL	#1	
00000000G	00		03 FB 00024	PUSHL	#164706	
			04 0002B 1\$:	CALLS	#3, LIB\$SIGNAL	
				RET		: 0401

; Routine Size: 44 bytes, Routine Base: DBG\$CODE + 00A9

```
273 0402 1 GLOBAL ROUTINE DBG$STA_SYMSIZE(SYMID, SIZE): NOVALUE =
274 0403 1
275 0404 1 FUNCTION
276 0405 1 This routine takes a SYMID and returns the size in bits associated
277 0406 1 with that input SYMID.
278 0407 1
279 0408 1 INPUTS
280 0409 1 SYMID - The SYMID for the symbol or type whose bitsize is to be
281 0410 1 returned.
282 0411 1
283 0412 1 SIZE - The address of a longword location to receive the size in bits
284 0413 1 of the item described by the given SYMID.
285 0414 1
286 0415 1 OUTPUTS
287 0416 1 SIZE - The size in bits of the input item is returned to SIZE.
288 0417 1
289 0418 1 No value is returned.
290 0419 1
291 0420 1
292 0421 2 BEGIN
293 0422 2
294 0423 2 MAP
295 0424 2 SYMID: REF RST$ENTRY, ! Pointer to input symbol's RST entry
296 0425 2 SIZE: REF VECTOR[1]; ! Address where size is to be returned
297 0426 2
298 0427 2 LOCAL
299 0428 2 TYPEID: REF RST$ENTRY, ! The symbol's Type ID
300 0429 2 FCODE; ! The symbol's Type Format Code
301 0430 2
302 0431 2
303 0432 2
304 0433 2 ! Get to the Type DST record and pick up the size information. If no type
305 0434 2 info was found, set the bit size to zero (wich means size is unknown).
306 0435 2
307 0436 2 TYPEID = FIND_TYPE_RECORD(.SYMID, FCODE, SIZE[0]);
308 0437 2 IF .TYPEID EQL 0 THEN SIZE[0] = 0
309 0438 2 ELSE IF (.SIZE[0] EQL 0) AND
310 0439 3 ((.FCODE EQL RST$K_TYPE_PTR) OR (.FCODE EQL RST$K_TYPE_TPTR))
311 0440 2 THEN SIZE[0] = 32;
312 0441 2 RETURN;
313 0442 1 END;
```

			0000 00000	.ENTRY	DBG\$STA_SYMSIZE, Save nothing	0402
SE		04	C2 00002	SUBL2	#4, SP	
	08	AC	DD 00005	PUSHL	SIZE	0436
	04	AE	9F 00008	PUSHAB	FCODE	
	04	AC	DD 0000B	PUSHL	SYMID	
0000V	CF	03	FB 0000E	CALLS	#3, FIND_TYPE_RECORD	0437
		50	D5 00013	TSTL	TYPEID	
		04	12 00015	BNEQ	1\$	
	08	BC	D4 00017	CLRL	@SIZE	
		04	0001A	RET		
	08	BC	D5 0001B 1\$:	TSTL	@SIZE	0438

```

J 9
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14-Sep-1984 12:18:27      [DEBUG.SRC]RSTTYPES.B32;1

```

RV

44

; Routine Size: 47 bytes, Routine Base: DBG\$CODE + 00D5

```

315 0443 1 GLOBAL ROUTINE DBG$STA_TYPEFCODE(SYMID) =
316 0444 1
317 0445 1 FUNCTION
318 0446 1 This routine returns the Format Code (FCODE) associated with a specified
319 0447 1 type (given by a SYMID or TYPEID). The Format Code is simply picked up
320 0448 1 from the type's RST entry.
321 0449 1
322 0450 1 INPUTS
323 0451 1 SYMID - The SYMID for the symbol or type whose type Format Code
324 0452 1 is to be returned.
325 0453 1
326 0454 1 OUTPUTS
327 0455 1 The type's Format Code is returned as the routine value. The possible
328 0456 1 format codes are listed in DBGLIB.REQ.
329 0457 1
330 0458 1
331 0459 1
332 0460 2 BEGIN
333 0461 2
334 0462 2 LOCAL
335 0463 2 TYPEID, ! The symbol's Type ID
336 0464 2 FCODE; ! The symbol's type Format Code
337 0465 2
338 0466 2
339 0467 2
340 0468 2 ! Get the symbol's type and Format Code. Then return the type Format Code.
341 0469 2
342 0470 2 DBG$STA_SYMTYPE(.SYMID, FCODE, TYPEID);
343 0471 2 RETURN FCODE;
344 0472 2
345 0473 1 END;
```

			0000 00000	.ENTRY	DBG\$STA_TYPEFCODE, Save nothing	0443
	SE	08	C2 00002	SUBL2	#8, SP	0470
		5E	DD 00005	PUSHL	SP	
		08	AE 9F 00007	PUSHAB	FCODE	
		04	AC DD 0000A	PUSHL	SYMID	
94	AF	03	FB 0000D	CALLS	#3, DBG\$STA_SYMTYPE	0471
	50	04	AE D0 00011	MOVL	FCODE, R0	0473
			04 00015	RET		

; Routine Size: 22 bytes, Routine Base: DBG\$CODE + 0104


```
347 0474 1 GLOBAL ROUTINE DBG$STA_TYP_ARRAY(TYPEID, DSCADDR, CELLTYPE,  
348 0475 1 NDIMS, DIMVECPTR, BITSIZE): NOVALUE =  
349 0476 1  
350 0477 1 FUNCTION  
351 0478 1 This routine returns the type information associated with an Array data  
352 0479 1 type. The type of interest is identified by a Type ID, and the returned  
353 0480 1 information includes the array descriptor, the cell type, the number of  
354 0481 1 dimensions, the size in bits of the array, and information about each  
355 0482 1 specific dimension (the subscript type, the lower bound, and the upper  
356 0483 1 bound).  
357 0484 1  
358 0485 1 INPUTS  
359 0486 1 TYPEID - The Type ID of the Array data type about which information is  
360 0487 1 desired. Its Format Code must be RST$K_TYPE_ARRAY.  
361 0488 1  
362 0489 1 DSCADDR - The address of a longword location to receive a pointer to the  
363 0490 1 array's descriptor.  
364 0491 1  
365 0492 1 CELLTYPE - The address of a longword location to receive the Type ID of  
366 0493 1 the data type of the individual array elements.  
367 0494 1  
368 0495 1 NDIMS - The address of a longword location to receive the number of  
369 0496 1 dimensions in the array.  
370 0497 1  
371 0498 1 DIMVECPTR - The address of a longword location to receive a pointer to a  
372 0499 1 vector of subscript information.  
373 0500 1  
374 0501 1 BITSIZE - The address of a longword location to receive the size in bits  
375 0502 1 of an array of this type.  
376 0503 1  
377 0504 1 OUTPUTS  
378 0505 1 DSCADDR - The address of the array descriptor is returned to DSCADDR.  
379 0506 1 This may be a contiguous or noncontiguous array descriptor.  
380 0507 1 The descriptor may disappear at the end of the current Debug  
381 0508 1 command.  
382 0509 1  
383 0510 1 CELLTYPE - The Type ID of the individual array elements' data type is  
384 0511 1 returned to CELLTYPE.  
385 0512 1  
386 0513 1 NDIMS - The number of array dimensions is returned to NDIMS.  
387 0514 1  
388 0515 1 DIMVECPTR - A pointer to a subscript vector is returned to  
389 0516 1 DIMVECPTR. This vector contains one longword  
390 0517 1 per dimension, giving the subscript Type ID.  
391 0518 1 The vector is allocated in temporary storage--it disappears  
392 0519 1 at the end of the current Debug command.  
393 0520 1  
394 0521 1 BITSIZE - The size in bits is returned to BITSIZE.  
395 0522 1  
396 0523 1 No value is returned.  
397 0524 1  
398 0525 1 WARNING:  
399 0526 1 The five output parameters must be distinct locations in the  
400 0527 1 callers address space. For example, you cannot do:  
401 0528 1 DBG$STA_TYP_ARRAY (.TYPEID, JUNK, CELLTYPE, JUNK, JUNK, JUNK)  
402 0529 1 to just find out the celltype. The problem is that the routine  
403 0530 1 is using the addresses passed in (.JUNK in this case) as local
```

```

404 0531 1 storage, which it really should not be doing, and stores into
405 0532 1 one JUNK will trip up reads from another. So you must pass
406 0533 1 in distinct parameters,
407 0534 1 DBGSSTA_TYP_ARRAY (.TYPEID, JUNK1, CELLTYPE, JUNK2, JUNK3, JUNK4)
408 0535 1 I got tripped up on this so I thought I'd warn others.
409 0536 1 R. Title Nov 1982.
410 0537 1
411 0538 1
412 0539 2 BEGIN
413 0540 2
414 0541 2 MAP
415 0542 2     TYPEID : REF RST$ENTRY;           ! The input TYPEID for the array type
416 0543 2
417 0544 2 LOCAL
418 0545 2     I
419 0546 2     BITS_USED,
420 0547 2     DATA_TYPE,
421 0548 2     SIZE,
422 0549 2     FCODE,
423 0550 2     VALKIND,
424 0551 2     TYPE_SPEC : REF DST$TYPE_SPEC,
425 0552 2     TYPE_SPEC1 : REF DST$TYPE_SPEC,
426 0553 2     DST_PTR : REF DST$RECORD,
427 0554 2     TYPEID_PTR : REF RST$ENTRY,
428 0555 2     DESC_PTR : REF BLOCK[BYTE],
429 0556 2     SUBSCR_VECT : REF VECTOR,
430 0557 2     VAL_VECT : VECTOR[3],
431 0558 2     VAL_PTR : REF DST$VAL_SPEC;
432 0559 2
433 0560 2
434 0561 2
435 0562 2     TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
436 0563 2
437 0564 2
438 0565 2     ! TYPEID_PTR -> RST Entry for this array type. Verify the format code.
439 0566 2
440 0567 2     IF .FCODE NEQ RST$K_TYPE_ARRAY THEN $DBG_ERROR('RSTTYPES\TYP_ARRAY 10');
441 0568 2     DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
442 0569 2     TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_TS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
443 0570 2     TYPE_SPEC = FIND_TYPESPEC(TYPE_SPEC, SIZE, DST_PTR);
444 0571 2
445 0572 2
446 0573 2     ! For array, Typeid does not carry the size information. However
447 0574 2     ! FIND_TYPESPEC routine does go further into the DST to dig out
448 0575 2     ! the size of the array for contiguous array.
449 0576 2
450 0577 2     .BITSIZE = .SIZE;
451 0578 2
452 0579 2
453 0580 2     ! TYPE_SPEC -> Type Specification field for this array type.
454 0581 2     ! If old format array spec, get info from descriptor
455 0582 2
456 0583 2     IF .TYPE_SPEC[DST$B_TS_KIND] EQL DST$K_TS_DSC
457 0584 2     THEN
458 0585 2         BEGIN
459 0586 2             ! Obtain a descriptor by evaluating the value specification.
460 0587 2
```



```
461 0588 !
462 0589 VAL_PTR = TYPE_SPEC[DST$B_TS_DSC_VSPEC_ADDR];
463 0590 DBG$STA_VALSPEC(.VAL_PTR, VAL_VECT, VALKIND);
464 0591 IF .VALKIND NEQ DBG$R_VAL_DESCR
465 0592 THEN
466 0593     $DBG_ERROR('RSTYPES\TYP_ARRAY 20');
467 0594     DESC_PTR = .VAL_VECT[0];
468 0595     DBG$READ_ACCESS$DESC_PTR, 12);
469 0596     .DSCADDR = .DESC_PTR;
470 0597
471 0598 ! Obtain the dtype of an element and the bitsize of an element.
472 0599 ! Note that DBG$DATA_LENGTH returns the bitsize of an element
473 0600 ! because it just looks at the dtype field and the length field,
474 0601 ! not the class field.
475 0602
476 0603 DATA_TYPE = .DESC_PTR[DSC$B_DTYPE];
477 0604 BITS_USED = DBG$DATA_LENGTH(.DESC_PTR);
478 0605
479 0606 ! Build a typeid for the array element.
480 0607
481 0608 IF (.BITS_USED NEQ 0) AND
482 0609     (.DESC_PTR[DSC$B_SCALE] EQL 0) AND
483 0610     (.DESC_PTR[DSC$B_DIGITS] EQL 0)
484 0611 THEN
485 0612     .CELLTYPE = DBG$TYPEID_FOR_ATOMIC(.DATA_TYPE, .BITS_USED, TRUE)
486 0613
487 0614 ELSE
488 0615     .CELLTYPE = TYPEID_FOR_DESCR(.DESC_PTR, RST$K_TYPE_DESCR, TRUE);
489 0616
490 0617 ! Use the descriptor to fill in the remaining output parameters.
491 0618
492 0619 .NDIMS = .DESC_PTR[DSC$B_DIMCT];
493 0620 SUBSCR_VECT = DBG$GET_TEMPMEM(..NDIMS);
494 0621 .DIMVECTPTR = .SUBSCR_VECT;
495 0622 INCR I FROM 0 TO .NDIMS - 1 DO
496 0623     SUBSCR_VECT[I] = 0;
497 0624
498 0625 END
499 0626
500 0627 ! New format type specification for this array.
501 0628
502 0629 ELSE
503 0630 BEGIN
504 0631 IF .TYPE_SPEC[DST$B_TS_KIND] EQL DST$K_TS_ARRAY
505 0632 THEN
506 0633     BEGIN
507 0634     LOCAL
508 0635     FLAGS_PTR : REF BITVECTOR;
509 0636
510 0637     .NDIMS = .TYPE_SPEC[DST$B_TS_ARRAY_DIM];
511 0638     FLAGS_PTR = TYPE_SPEC[DST$B_TS_ARRAY_FLAGS_ADDR];
512 0639
513 0640
514 0641 ! FLAGS_PTR -> Bitvector of optional Type-Spec indicators.
515 0642
516 0643 VAL_PTR = .FLAGS_PTR + (..NDIMS/8) + 1;
517 0644 DBG$STA_VALSPEC(.VAL_PTR, VAL_VECT, VALKIND);
```

```
518 0645 4 IF .VALKIND NEQ DBG$K_VAL_DESCR
519 0646 4 THEN
520 0647 4   $DBG_ERROR('RSTYPES\TYP_ARRAY 30');
521 0648 4
522 0649 4 DESC_PTR = .VAL_VECT[0];
523 0650 4 .DSCADDR = DESC_PTR;
524 0651 4 IF .VAL_PTR[DST$B_VS_VFLAGS] EQL DST$K_VS_FOLLOWS
525 0652 4 THEN
526 0653 4   TYPE_SPEC1 = .VAL_PTR + .VAL_PTR[DST$W_VS_LENGTH] + 3
527 0654 4
528 0655 4 ELSE
529 0656 4   TYPE_SPEC1 = .VAL_PTR + 5;
530 0657 4
531 0658 4
532 0659 4 ! TYPE_SPEC1 -> First optional Type Spec within this record.
533 0660 4 ! TYPE_SPEC1 will move along through the optional Type Specs.
534 0661 4
535 0662 4 IF .FLAGS_PTR[0]
536 0663 4 THEN
537 0664 5   BEGIN
538 0665 5     ! Optional cell type is present.
539 0666 5     .CELLTYPE = FIND_TYPREC_FROM_TSPEC(.TYPE_SPEC1);
540 0667 5     TYPE_SPEC1 = .TYPE_SPEC1 + 2 + .TYPE_SPEC1[DST$W_TS_LENGTH];
541 0668 5     END
542 0669 5
543 0670 4 ELSE
544 0671 5   BEGIN
545 0672 5     ! no optional cell type; use cell type from descriptor.
546 0673 5     DBG$READ_ACCESS(.DESC_PTR, 12);
547 0674 5
548 0675 5     ! Obtain the dtype of an element and the bitsize of an element.
549 0676 5     ! Note that DBG$DATA_LENGTH returns the bitsize of an element
550 0677 5     ! because it just looks at the dtype field and the length field,
551 0678 5     ! not the class field.
552 0679 5
553 0680 5     DATA_TYPE = .DESC_PTR[DSC$B_DTYPE];
554 0681 5     BITS_USED = DBG$DATA_LENGTH(.DESC_PTR);
555 0682 5
556 0683 5     IF (.BITS_USED NEQ 0) AND
557 0684 5       (.DESC_PTR[DSC$B_SCALE] EQL 0) AND
558 0685 5       (.DESC_PTR[DSC$B_DIGITS] EQL 0)
559 0686 5     THEN
560 0687 5       .CELLTYPE = DBG$TYPEID_FOR_ATOMIC(.DATA_TYPE, .BITS_USED, TRUE)
561 0688 5
562 0689 5     ELSE
563 0690 5       .CELLTYPE = TYPEID_FOR_DESCR(.DESC_PTR, RST$K_TYPE_DESCR, TRUE);
564 0691 5
565 0692 4   END;
566 0693 4
567 0694 4
568 0695 4 ! Now build DIMVECTPTR. Each element receives either a TYPEID or
569 0696 4 ! zero, depending on the appropriate bit in the flags vector.
570 0697 4
571 0698 4 SUBSCR_VECT = DBG$GET_TEMPMEM(..NDIMS);
572 0699 4 .DIMVECTPTR = .SUBSCR_VECT;
573 0700 4 INCR I FROM 1 TO ..NDIMS DO
574 0701 5   BEGIN
```

```

END;
END;
RETURN;
END;

```

```
.PSECT DBGSPLIT,NOWRT, SHR, PIC,0
```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0

```

.ENTRY	DBG\$STA TYP ARRAY, Save R2,R3,R4,R5,R6,R7,-	: 0474
	R8,R9,RT0,RT1	:
MOVAB	DBG\$READ ACCESS, R11	:
MOVAB	DBG\$STA VALSPEC, R10	:
MOVAB	LIB\$SIGNAL, R9	:
MOVAB	P.AAB, R8	:
SUBL2	#28, SP	:
PUSHAB	SIZE	: 0562
PUSHAB	FCODE	:
PUSHL	TYPEID	:
CALLS	#3, FIND TYPE RECORD	:
MOVL	R0, TYPEID_PTR	:
CMPL	FCODE, #1	: 0567
BEQL	1\$	:
PUSHL	R8	:
PUSHL	#1	:
PUSHL	#164706	:
CALLS	#3, LIB\$SIGNAL	:
MOVL	12(TYPEID_PTR), DST_PTR	: 0568
MOVL	DST_PTR, R1	: 0569
MOVZBL	2(RT), R0	:

52	03	A140	9E	00051	MOVAB	3(R1)[R0], TYPE_SPEC	:	
	04	AE	9F	00056	PUSHAB	DST_PTR	:	0570
	0C	AE	9F	00059	PUSHAB	SIZE	:	
		52	DD	0005C	PUSHL	TYPE_SPEC	:	
0000V	CF		03	FB	CALLS	#3, FIND_TYPESPEC	:	
	52		50	DD	MOVL	R0, TYPE_SPEC	:	
18	BC	08	AE	DD	MOVL	SIZE, @BITSIZE	:	0577
	02	02	A2	91	CMPB	2(TYPE_SPEC), #2	:	0583
			03	13	BEQL	2\$	:	
			008D	31	BRW	8\$	:	
	53	03	A2	9E	MOVAB	3(R2), VAL_PTR	:	0589
		0C	AE	9F	PUSHAB	VALKIND	:	0590
		14	AE	9F	PUSHAB	VAL_VECT	:	
			53	DD	PUSHL	VAL_PTR	:	
6A		03	FB	00080	CALLS	#3, DBG\$STA_VALSPEC	:	
03		0C	AE	D1	CPL	VALKIND, #3	:	0591
			0E	13	BEQL	3\$	:	
		16	A8	9F	PUSHAB	P.AAC	:	0593
			01	DD	PUSHL	#1	:	
		00028362	8F	DD	PUSHL	#164706	:	
69			03	FB	CALLS	#3, LIB\$SIGNAL	:	
54		10	AE	DD	MOVL	VAL_VECT, DESC_PTR	:	0594
			0C	DD	PUSHL	#12	:	0595
			54	DD	PUSHL	DESC_PTR	:	
	6B		02	FB	CALLS	#2, DBG\$READ_ACCESS	:	
08	BC		54	DD	MOVL	DESC_PTR, @DESCADDR	:	0596
56		02	A4	9A	MOVZBL	2(DESC_PTR), DATA_TYPE	:	0603
			54	DD	PUSHL	DESC_PTR	:	0604
00000000G	00		01	FB	CALLS	#1, DBG\$DATA_LENGTH	:	
	57		50	DD	MOVL	R0, BITS_USED	:	
			16	13	BEQL	4\$	:	0608
		08	A4	95	TSTB	8(DESC_PTR)	:	0609
			11	12	BNEQ	4\$	:	
		09	A4	95	TSTB	9(DESC_PTR)	:	0610
			0C	12	BNEQ	4\$	:	
			01	DD	PUSHL	#1	:	0612
	7E		56	7D	MOVQ	DATA_TYPE, -(SP)	:	
0000V	CF		03	FB	CALLS	#3, DBG\$TYPEID_FOR_ATOMIC	:	
			0B	11	BRB	5\$	:	
			01	DD	PUSHL	#1	:	0615
			03	DD	PUSHL	#3	:	
			54	DD	PUSHL	DESC_PTR	:	
0000V	CF		03	FB	CALLS	#3, TYPEID_FOR_DESCR	:	
	0C		50	DD	MOVL	R0, @CELLTYPE	:	
	10		A4	9A	MOVZBL	11(DESC_PTR), @NDIMS	:	0619
		0B	BC	DD	PUSHL	@NDIMS	:	0620
00000000G	00		01	FB	CALLS	#1, DBG\$GET_TEMPMEM	:	
	53		50	DD	MOVL	R0, SUBSCR_VECT	:	
	14		53	DD	MOVL	SUBSCR_VECT, @DIMVECPTR	:	0621
	50		01	CE	MNEGL	#1, 1	:	0622
			03	11	BRB	7\$	:	
			6340	D4	CLRL	(SUBSCR_VECT)[1]	:	0623
F8	50	10	BC	F2	AOBLSS	@NDIMS, -1, 6\$	:	
			04	00100	RET		:	0583
	07	02	A2	91	CMPB	2(TYPE_SPEC), #7	:	0631
			01	13	BEQL	9\$	:	
			04	00107	RET		:	

10	BC	03	A2	9A	00108	9\$:	MOVZBL	3(TYPE_SPEC), @NDIMS	0637
50	55	04	A2	9E	0010D		MOVAB	4(R2), -FLAGS_PTR	0638
10	BC		08	C7	00111		DIVL3	#8, @NDIMS, R0	0643
53		01	A045	9E	00116		MOVAB	1(R0)[FLAGS_PTR], VAL_PTR	
		0C	AE	9F	0011B		PUSHAB	VALKIND	0644
		14	AE	9F	0011E		PUSHAB	VAL_VECT	
			53	DD	00121		PUSHL	VAL_PTR	
6A			03	FB	00123		CALLS	#3, DBG\$STA_VALSPEC	
03		0C	AE	D1	00126		CMPL	VALKIND, #3	0645
			0E	13	0012A		BEQL	10\$	
		2C	A8	9F	0012C		PUSHAB	P.AAD	0647
			01	DD	0012F		PUSHL	#1	
		00028362	8F	DD	00131		PUSHL	#164706	
69			03	FB	00137		CALLS	#3, LIB\$SIGNAL	
54		10	AE	D0	0013A	10\$:	MOVL	VAL_VECT, DESC_PTR	0649
08	BC		54	D0	0013E		MOVL	DESC_PTR, @DSCADDR	0650
FD	8F		63	91	00142		CMPB	(VAL_PTR), #253	0651
			0B	12	00146		BNEQ	11\$	
50		01	A3	3C	00148		MOVZWL	1(VAL_PTR), R0	0653
52		03	A043	9E	0014C		MOVAB	3(R0)[VAL_PTR], TYPE_SPEC1	
			04	11	00151		BRB	12\$	
52		05	A3	9E	00153	11\$:	MOVAB	5(R3), TYPE_SPEC1	0656
15			65	E9	00157	12\$:	BLBC	(FLAGS_PTR), 13\$	0662
			52	DD	0015A		PUSHL	TYPE_SPEC1	0666
0000V	CF		01	FB	0015C		CALLS	#1, FIND_TYPREC_FROM_TSPEC	
0C	BC		50	D0	00161		MOVL	R0, @CELLTYPE	
50			62	3C	00165		MOVZWL	(TYPE_SPEC1), R0	0667
52		02	A042	9E	00168		MOVAB	2(R0)[TYPE_SPEC1], TYPE_SPEC1	
			3E	11	0016D		BRB	16\$	0662
			0C	DD	0016F	13\$:	PUSHL	#12	0673
			54	DD	00171		PUSHL	DESC_PTR	
68			02	FB	00173		CALLS	#2, DBG\$READ_ACCESS	
56		02	A4	9A	00176		MOVZBL	2(DESC_PTR), -DATA_TYPE	0680
			54	DD	0017A		PUSHL	DESC_PTR	0681
00000000G	00		01	FB	0017C		CALLS	#1, DBG\$DATA_LENGTH	
57			50	D0	00183		MOVL	R0, BITS_USED	
			16	13	00186		BEQL	14\$	0683
		08	A4	95	00188		TSTB	8(DESC_PTR)	0684
			11	12	0018B		BNEQ	14\$	
		09	A4	95	0018D		TSTB	9(DESC_PTR)	0685
			0C	12	00190		BNEQ	14\$	
			01	DD	00192		PUSHL	#1	0687
	7E		56	7D	00194		MOVQ	DATA_TYPE, -(SP)	
0000V	CF		03	FB	00197		CALLS	#3, DBG\$TYPEID_FOR_ATOMIC	
			0B	11	0019C		BRB	15\$	
			01	DD	0019E	14\$:	PUSHL	#1	0690
			03	DD	001A0		PUSHL	#3	
			54	DD	001A2		PUSHL	DESC_PTR	
0000V	CF		03	FB	001A4		CALLS	#3, TYPEID_FOR_DESCR	
0C	BC		50	D0	001A9	15\$:	MOVL	R0, @CELLTYPE	
00000000G	00	10	BC	DD	001AD	16\$:	PUSHL	@NDIMS	0698
53			01	FB	001B0		CALLS	#1, DBG\$GET_TEMPMEM	
14	BC		50	D0	001B7		MOVL	R0, SUBSCR_VECT	
			53	D0	001BA		MOVL	SUBSCR_VECT, @DIMVECPTR	0699
			54	D4	001BE		CLRL	1	0700
			1E	11	001C0		BRB	19\$	
16	65		54	E1	001C2	17\$:	BBC	1, (FLAGS_PTR), 18\$	0702

RSTYPES
V04-000

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		52	DD	001C6	PUSHL	TYPE_SPEC1	:	0706
	0000V CF	01	FB	001C8	CALLS	#1, FIND TYPREC FROM TSPEC	:	
	FC A344	50	DD	001CD	MOVL	R0, -4(SUBSCR_VECT)[I]	:	
	50	62	3C	001D2	MOVZWL	(TYPE_SPEC1), R0	:	0707
	52	02 A042	9E	001D5	MOVAB	2(R0)[TYPE_SPEC1], TYPE_SPEC1	:	
		04	11	001DA	BRB	19\$	:	0702
		FC A344	D4	001DC 18\$:	CLRL	-4(SUBSCR_VECT)[I]	:	0711
DD	54	10 BC	F3	001E0 19\$:	AOBLEQ	@NDIMS, I, 17\$	:	0700
		04	001E5	RET			:	0721

; Routine Size: 486 bytes, Routine Base: DBG\$CODE + 011A


```
596 0722 1 GLOBAL ROUTINE DBG$STA_TYP_ATOMIC(TYPEID, TYPECODE, BITSIZE): NOVALUE =
597 0723 1
598 0724 1 FUNCTION
599 0725 1     This routine returns the VAX standard type code ('one-byte type code')
600 0726 1     and the bit length for a specified atomic data type.
601 0727 1
602 0728 1 INPUTS
603 0729 1     TYPEID - The Type ID of an Atomic data type whose VAX standard type
604 0730 1             code is to be returned. This data type must have the Format
605 0731 1             Code RST$K_TYPE_ATOMIC.
606 0732 1
607 0733 1     TYPECODE - The address of a longword location to receive the type code.
608 0734 1
609 0735 1     BITSIZE - The address of a longword location to receive the bit length
610 0736 1             of an item of this type.
611 0737 1
612 0738 1 OUTPUTS
613 0739 1     TYPECODE - The VAX standard type code for the specified data type is
614 0740 1             returned to TYPECODE.
615 0741 1
616 0742 1     BITSIZE - The bit length is returned to BITSIZE.
617 0743 1
618 0744 1     No value is returned.
619 0745 1
620 0746 1
621 0747 2 BEGIN
622 0748 2
623 0749 2 MAP
624 0750 2     TYPEID: REF RST$ENTRY;           ! The input TYPEID for the atomic type
625 0751 2
626 0752 2 LOCAL
627 0753 2     FCODE,
628 0754 2     SIZE,
629 0755 2     DST_PTR : REF DST$RECORD,
630 0756 2     TYPE_SPEC : REF DST$TYPE_SPEC,
631 0757 2     TYPEID_PTR : REF RST$ENTRY;
632 0758 2
633 0759 2
634 0760 2
635 0761 2     TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
636 0762 2     IF .FCODE NEQ RST$K_TYPE_ATOMIC
637 0763 2     THEN
638 0764 2         $DBG_ERROR('RSTTYPES\TYP_ATOMIC');
639 0765 2
640 0766 2     DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
641 0767 2     TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_TS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
642 0768 2     .TYPECODE = .TYPE_SPEC[DST$B_TS_ATOM_TYP];
643 0769 2     .BITSIZE = .SIZE;
644 0770 2     IF (.TYPECODE EQL DSC$K_DTYPE_T) AND (.SIZE EQL 0) THEN .BITSIZE = %BPUNIT;
645 0771 2     RETURN;
646 0772 2
647 0773 1 END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

RSTYPES
V04-000

M 10
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41 5F 50 59 54 5C 53 45 50 59 54 54 53 52 13 00053 P.AAE: .ASCII <19>\RSTYPES\<92>\TYP_ATOMIC\
43 49 4D 4F 54 00062

```

                                .PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                .ENTRY DBG$STA_TYP_ATOMIC, Save R2
                                SUBL2 #8, SP
                                PUSHL SP
                                PUSHAB FCODE
                                PUSHL TYPEID
                                CALLS #3, FIND_TYPE_RECORD
                                MOVL R0, TYPEID_PTR
                                CMPL FCODE, #2
                                BEQL 1$
                                PUSHAB P.AAE
                                PUSHL #1
                                PUSHL #164706
                                CALLS #3, LIB$SIGNAL
                                MOVL 12(TYPEID_PTR), DST_PTR
                                MOVZBL 2(DST_PTR), R1
                                MOVAB 3(R1)[DST_PTR], TYPE_SPEC
                                MOVZBL 3(TYPE_SPEC), @TYPECODE
                                MOVL SIZE, @BITSIZE
                                CMPL @TYPECODE, #14
                                BNEQ 2$
                                TSTL SIZE
                                BNEQ 2$
                                MOVL #8, @BITSIZE
                                RET

0004 00000
SE 08 C2 00002
SE 5E DD 00005
08 AE 9F 00007
04 AC DD 0000A
0000V CF 03 FB 0000D
52 50 D0 00012
02 04 AE D1 00015
15 13 00019
00000000' EF 9F 0001B
01 DD 00021
00028362 8F DD 00023
03 FB 00029
00000000G 00 0C A2 D0 00030 1$:
50 02 A0 9A 00034
50 03 A140 9E 00038
08 BC 03 A0 9A 0003D
0C BC 03 6E D0 00042
OE 08 BC D1 00046
08 12 0004A
6E D5 0004C
04 12 0004E
0C BC 08 D0 00050
04 00054 2$:
```

; Routine Size: 85 bytes, Routine Base: DBG\$CODE + 0300


```

649 0774 1 GLOBAL ROUTINE DBG$STA_TYP_DESCR(TYPEID, DSCADDR): NOVALUE =
650 0775 1
651 0776 1 FUNCTION
652 0777 1 This routine returns the address of a VAX standard descriptor for a
653 0778 1 specified descriptor-defined data type.
654 0779 1
655 0780 1 INPUTS
656 0781 1 TYPEID - The Type ID of the data type whose descriptor is to be
657 0782 1 returned. Its Format Code must be RST$K_TYPE_DESCR.
658 0783 1
659 0784 1 DSCADDR - The address of a longword location to receive the descriptor
660 0785 1 address.
661 0786 1
662 0787 1 OUTPUTS
663 0788 1 DSCADDR - A pointer to the data type's VAX standard descriptor is
664 0789 1 returned to DSCADDR. This descriptor may not survive past
665 0790 1 the end of the current command.
666 0791 1
667 0792 1 No value is returned.
668 0793 1
669 0794 1
670 0795 2 BEGIN
671 0796 2
672 0797 2 MAP
673 0798 2 TYPEID : REF RST$ENTRY; ! The input TYPEID for the descriptor
674 0799 2 ! data type
675 0800 2
676 0801 2 LOCAL
677 0802 2 SIZE,
678 0803 2 FCODE,
679 0804 2 DSC_PTR,
680 0805 2 TYPE_SPEC : REF DST$TYPE_SPEC,
681 0806 2 DST_PTR : REF DST$RECORD,
682 0807 2 TYPEID_PTR : REF RST$ENTRY,
683 0808 2 VAL_KIND,
684 0809 2 VAL_VECTOR : VECTOR[3],
685 0810 2 VAL_PTR : REF DST$VAL_SPEC;
686 0811 2
687 0812 2
688 0813 2
689 0814 2 TYPEID_PTR = FIND TYPE RECORD(.TYPEID, FCODE, SIZE);
690 0815 2 IF .FCODE NEQ RST$K_TYPE_DESCR THEN $DBG_ERROR('RSTTYPES\TYP_DESCR 10');
691 0816 2 DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
692 0817 2 TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_IS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
693 0818 2 TYPE_SPEC = FIND TYPESPEC TYPE_SPEC, SIZE, DST_PTR;
694 0819 2 VAL_PTR = TYPE_SPEC[DST$A_IS_DSC_VSPEC_ADDR];
695 0820 2 DBG$STA_VALSPEC(.VAL_PTR, VAL_VECTOR, VAL_KIND);
696 0821 2 IF .VAL_KIND NEQ DBG$K_VAL_DESCR THEN $DBG_ERROR('RSTTYPES\TYP_DESCR 20');
697 0822 2 .DSCADDR = .VAL_VECTOR[0];
698 0823 2 RETURN;
699 0824 2
700 0825 1 END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

RSTYPES
V04-000

J 10

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[DEBUG.SRC]RSTYPES.B32;1

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```
44 5F 50 59 54 5C 53 45 50 59 54 54 53 52 15 00067 P.AAF: .ASCII <21>\RSTYPES\<92>\TYP_DESCR 10\  
44 5F 50 59 54 5C 53 45 50 59 54 54 53 52 45 00076 P.AAG: .ASCII <21>\RSTYPES\<92>\TYP_DESCR 20\  
30 31 20 52 43 53 45 0007D  
30 32 20 52 43 53 45 0008C
```

```
.PSECT DBG$CODE,NOWRT, SHR, PIC,0  
.ENTRY DBG$STA TYP_DESCR, Save R2,R3  
MOVAB LIB$SIGNAL,-R3  
SUBL2 #28, SP  
PUSHAB SIZE  
PUSHAB FCODE  
PUSHL TYPEID  
CALLS #3, FIND_TYPE_RECORD  
MOVL R0, TYPEID_PTR  
CML FCODE, #3  
BEQL 1$  
PUSHAB P.AAF  
PUSHL #1  
PUSHL #164706  
CALLS #3, LIB$SIGNAL  
MOVL 12(TYPEID_PTR), DST_PTR  
MOVL DST_PTR, R1  
MOVZBL 2(R1), R0  
MOVAB 3(R1)(R0), TYPE_SPEC  
PUSHAB DST_PTR  
PUSHAB SIZE  
PUSHL TYPE_SPEC  
CALLS #3, FIND_TYPESPEC  
ADDL2 #3, VAL_PTR  
PUSHAB VALKIND  
PUSHAB VAL_VECT  
PUSHL VAL_PTR  
CALLS #3, DBG$STA_VALSPEC  
CML VALKIND, #3  
BEQL 2$  
PUSHAB P.AAG  
PUSHL #1  
PUSHL #164706  
CALLS #3, LIB$SIGNAL  
MOVL VAL_VECT, @DSCADDR  
RET
```

000C 00000
53 00000000G 00 9E 00002
5E 1C C2 00009
08 AE 9F 0000C
04 AE 9F 0000F
04 AC DD 00012
0000V CF 03 FB 00015
52 50 D0 0001A
03 6E D1 0001D
11 13 00020
00000000' EF 9F 00022
01 DD 00028
00028362 8F DD 0002A
03 FB 00030
04 AE 0C A2 D0 00033 1\$:
51 04 AE D0 00038
50 02 A1 9A 0003C
50 03 A140 9E 00040
04 AE 9F 00045
0C AE 9F 00048
50 DD 0004B
0000V CF 03 FB 0004D
50 03 C0 00052
0C AE 9F 00055
14 AE 9F 00058
50 DD 0005B
00000000G 00 03 FB 0005D
03 0C AE D1 00064
11 13 00068
00000000' EF 9F 0006A
01 DD 00070
00028362 8F DD 00072
03 FB 00078
08 63 04 00080 2\$:
BC 10 AE D0 0007B

0774
0814
0815
0816
0817
0818
0819
0820
0821
0822
0825

; Routine Size: 129 bytes, Routine Base: DBG\$CODE + 0355

```
0826 1 GLOBAL ROUTINE DBGSSTA_TYP_ENUM(TYPEID, NELTS, ELTVECPTR, BITSIZE): NOVALUE =
0827 1
0828 1 FUNCTION
0829 1     This routine returns information about a specified enumeration type.
0830 1     The type is identified by a Type ID, and the returned information
0831 1     includes the number of enumeration elements, a vector of SYMIDs
0832 1     for all the elements, and the bit length of an element of this type.
0833 1     (Each "element" is a constant of the enumeration type in this terminology.)
0834 1
0835 1 INPUTS
0836 1     TYPEID - The Type ID of the Enumeration type whose information is to
0837 1             be returned. Its Format Code must be RST$K_TYPE_ENUM.
0838 1
0839 1     NELTS - The address of a longword location to receive the number of
0840 1             constants there are of the enumeration type.
0841 1
0842 1     ELTVECPTR - The address of a longword location to receive a pointer to
0843 1                 a vector of SYMIDs for the enumeration type elements.
0844 1
0845 1     BITSIZE - The address of a longword location to receive the bit length of
0846 1                 an item of this type.
0847 1
0848 1 OUTPUTS
0849 1     NELTS - The number of enumeration type 'elements' (i.e., the number of
0850 1             distinct values of the type) is returned to NELTS.
0851 1
0852 1     ELTVECPTR - A pointer to a vector of SYMIDs for the enumeration type
0853 1                 elements is returned to ELTVECPTR. The elements are stored
0854 1                 in order of their values. Each element's SYMID can then be
0855 1                 used to extract the element's name and value. This vector
0856 1                 disappears at the end of the current Debug command.
0857 1
0858 1     BITSIZE - The bit length is returned to BITSIZE.
0859 1
0860 1     No value is returned.
0861 1
0862 1
0863 2 BEGIN
0864 2
0865 2 MAP
0866 2     TYPEID : REF RST$ENTRY;           ! The input TYPEID for the enumeration
0867 2                                         ! type
0868 2
0869 2 LOCAL
0870 2     TYPEID_PTR : REF RST$ENTRY,
0871 2     FCODE,
0872 2     SIZE;
0873 2
0874 2
0875 2
0876 2     TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
0877 2     IF .FCODE NEQ RST$K_TYPE_ENUM THEN $DBG_ERROR('RSTTYPES\TYP_ENUM');
0878 2     .NELTS = .TYPEID_PTR[RST$L_TYPCOMPNT];
0879 2     .ELTVECPTR = TYPEID_PTR[RST$A_TYPCOMPLST];
0880 2     .BITSIZE = .SIZE;
0881 2 RETURN;
0882 2
```

RSTYPES
V04-000

L 10
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14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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; 759 0883 1 END;

```

                                .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
45 5F 50 59 54 5C 53 45 50 59 54 54 53 52 11 00093 P.AAH: .ASCII <17>\RSTYPES\<92>\TYP_ENUM\
                                4D 55 4E 000A2
                                :
                                .PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                :
                                .ENTRY DBG$STA_TYP_ENUM, Save R2
                                : 0826
                                SUBL2 #8, SP
                                :
                                PUSHL SP
                                : 0876
                                PUSHAB FCODE
                                PUSHAB TYPEID
                                CALLS #3, FIND TYPE RECORD
                                MOVL R0, TYPEID_PTR
                                CMPL FCODE, #4
                                : 0877
                                BEQL 1$
                                PUSHAB P.AAH
                                PUSHAB #1
                                PUSHAB #164706
                                CALLS #3, LIB$SIGNAL
                                MOVL 40(TYPEID_PTR), @NELTS
                                : 0878
                                MOVAB 44(R2), @ELTVEPTR
                                : 0879
                                MOVL SIZE, @BITSIZE
                                : 0880
                                RET
                                : 0883

                                0004 00000
                                SE 08 C2 00002
                                SE DD 00005
                                08 AE 9F 00007
                                04 AC DD 0000A
                                0000V CF 03 FB 0000D
                                52 50 D0 00012
                                04 AE D1 00015
                                04 15 13 00019
                                00000000' EF 9F 0001B
                                01 DD 00021
                                00028362 8F DD 00023
                                00000000G 00 03 FB 00029
                                08 BC 28 A2 D0 00030 1$:
                                0C BC 2C A2 9E 00035
                                10 BC 6E D0 0003A
                                04 0003E
```

; Routine Size: 63 bytes, Routine Base: DBG\$CODE + 03D6

```

761 0884 1 GLOBAL ROUTINE DBGSSTA_TYP_PICT(TYPEID, LANGCODE, PICTPTR, PICTVAL, PSCALE): NOVALUE =
762 0885 1
763 0886 1 FUNCTION
764 0887 1 This routine returns information about a Picture data type (as used in
765 0888 1 Cobol and PL/I). The input data type is represented by a Type ID, and
766 0889 1 the picture's language code and picture string are returned as output.
767 0890 1
768 0891 1 INPUTS
769 0892 1 TYPEID - The Type ID of the Picture data type whose information is to
770 0893 1 be returned. Its Format Code must be RST$K_TYPE_PICT.
771 0894 1
772 0895 1 LANGCODE - The address of a longword location to receive the language
773 0896 1 code.
774 0897 1
775 0898 1 PICTPTR - The address of a longword location to receive a pointer to the
776 0899 1 picture itself.
777 0900 1
778 0901 1 PICTVAL - The address of a longword location to receive a pointer to the
779 0902 1 language-specific picture encoding.
780 0903 1
781 0904 1 PSCALE - (Optional) The address of a longword to receive the
782 0905 1 scale factor and digit-count for this picture.
783 0906 1 OUTPUTS
784 0907 1 LANGCODE - The picture language code is returned to LANGCODE.
785 0908 1
786 0909 1 PICTPTR - A pointer to the picture itself, represented as a Counted
787 0910 1 ASCII string, is returned to PICTPTR.
788 0911 1
789 0912 1 PICTVAL - A pointer to the language-specific picture encoding is returned
790 0913 1 to PICTVAL; if no such encoding exists, zero is returned.
791 0914 1
792 0915 1 No value is returned.
793 0916 1
794 0917 1
795 0918 2 BEGIN
796 0919 2
797 0920 2 BUILTIN
798 0921 2 ACTUALCOUNT;
799 0922 2
800 0923 2 MAP
801 0924 2 TYPEID : REF RST$ENTRY; ! The input TYPEID for the picture type
802 0925 2
803 0926 2 LOCAL
804 0927 2 TYPEID_PTR : REF RST$ENTRY,
805 0928 2 FCODE,
806 0929 2 DST_PTR : REF DST$RECORD,
807 0930 2 SIZE,
808 0931 2 VAL_KIND,
809 0932 2 VAL_SPEC,
810 0933 2 VAL_VECT : VECTOR[3],
811 0934 2 TYPE_SPEC : REF DST$TYPE_SPEC;
812 0935 2
813 0936 2
814 0937 2
815 0938 2 TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
816 0939 2 IF .FCODE NEQ RST$K_TYPE_PICT THEN $DBG_ERROR('RSTTYPES\TYP_PICT');
817 0940 2 DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
```

```

818 0941 2 TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_TS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
819 0942 2 TYPE_SPEC = FIND_TYPESPEC(TYPE_SPEC, SIZE, DST_PTR);
820 0943 2 .LANGCODE = .TYPE_SPEC[DST$B_TS_PIC_LANG];
821 0944 2 .PICTPTR = TYPE_SPEC[DST$A_TS_PIC_ADDR];
822 0945 2 IF .TYPE_SPEC[DST$W_TS_LENGTH] GTR .TYPE_SPEC[DST$B_TS_PIC_PLENG] + 3
823 0946 2 THEN
824 0947 2 BEGIN
825 0948 2 VAL_SPEC = .PICTPTR + .TYPE_SPEC[DST$B_TS_PIC_PLENG];
826 0949 2 DBG$STA VALSPEC(.VAL_SPEC, VAL_VECT, VAL_KIND);
827 0950 2 .PICTVAL = .VAL_VECT[0];
828 0951 2 IF (.LANGCODE EQL DBG$K_COBOL) AND ACTUALCOUNT() GTR 4
829 0952 2 THEN
830 0953 2 .PSCALE = (.TYPE_SPEC + .TYPE_SPEC[DST$W_TS_LENGTH]) < 0, 16, 0;
831 0954 2
832 0955 2 END
833 0956 2
834 0957 2 ELSE
835 0958 2 .PICTVAL = 0;
836 0959 2
837 0960 2 RETURN;
838 0961 2
839 0962 1 END;
```

```

50 5F 50 59 54 5C 53 45 50 59 54 54 53 52 11 000A5 P.AAI: .PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
54 54 43 49 000B4 .ASCII <17>\RSTTYPES\<92>\TYP_PICT\
```

```

0000V CF 00000000' 000C 00000
05 52 08 1C C2 00002
05 52 04 AE 9F 00005
05 52 04 AE 9F 00008
05 52 04 AC DD 0000B
05 52 03 FB 0000E
05 52 50 D0 00013
05 52 6E D1 00016
05 52 15 13 00019
05 52 00000000' EF 9F 0001B
05 52 00028362 01 DD 00021
05 52 00000000G 04 AE 0C A2 D0 00030 1$:
05 52 51 04 AE D0 00035
05 52 50 02 A1 9A 00039
05 52 03 A140 9E 0003D
05 52 04 AE 9F 00042
05 52 0C AE 9F 00045
05 52 52 DD 00048
05 52 03 FB 0004A
05 52 08 BC 04 A2 9A 00052
05 52 08 BC 04 A2 9A 00052
```

```

.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
.ENTRY DBG$STA_TYP_PICT, Save R2, R3
SUBL2 #28, SP
PUSHAB SIZE
PUSHAB FCODE
PUSHL TYPEID
CALLS #3, FIND_TYPE_RECORD
MOVL R0, TYPEID_PTR
CMPL FCODE, #5
BEQL 1$
PUSHAB P.AAI
PUSHL #1
PUSHL #164706
CALLS #3, LIB$SIGNAL
MOVL 12(TYPEID_PTR), DST_PTR
MOVL DST_PTR, R1
MOVZBL 2(RT), R0
MOVAB 3(R1)(R0), TYPE_SPEC
PUSHAB DST_PTR
PUSHAB SIZE
PUSHL TYPE_SPEC
CALLS #3, FIND_TYPESPEC
MOVL R0, TYPE_SPEC
MOVZBL 4(TYPE_SPEC), @LANGCODE
```

```

: 0884
: 0938
: 0939
: 0940
: 0941
: 0942
: 0943
```


RSTYPES
V04-000

B 11
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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0C	BC	06	A2	9E	00057	MOVAB	6(R2), @PICTPTR	0944
	53		62	3C	0005C	MOVZWL	(TYPE SPEC), R3	0945
	50	05	A2	9A	0005F	MOVZBL	5(TYPE SPEC), R0	
	50		03	C0	00063	ADDL2	#3, R0	
	50		53	D1	00066	CMPL	R3, R0	
			2F	15	00069	BLEQ	2\$	
	50	05	A2	9A	0006B	MOVZBL	5(TYPE SPEC), VAL SPEC	0948
	50	0C	BC	C0	0006F	ADDL2	@PICTPTR, VAL_SPEC	
		0C	AE	9F	00073	PUSHAB	VALKIND	0949
		14	AE	9F	00076	PUSHAB	VAL_VECT	
			50	DD	00079	PUSHL	VAL_SPEC	
00000000G	00		03	FB	0007B	CALLS	#3, DBG\$STA VALSPEC	
10	BC	10	AE	D0	00082	MOVL	VAL_VECT, @PICTVAL	0950
	03	08	BC	D1	00087	CMPL	@LANGCODE, #3	0951
			10	12	0008B	BNEQ	3\$	
	04		6C	91	0008D	CMPB	(AP), #4	
			0B	1B	00090	BLEQU	3\$	
		6342	9F	00092	PUSHAB	(R3)[TYPE SPEC]	0953	
14	BC		9E	3C	00095	MOVZWL	@(SP)+, @PSCALE	
				04	00099	RET		0945
		10	BC	D4	0009A	CLRL	@PICTVAL	0958
				04	0009D	RET		0962

; Routine Size: 158 bytes, Routine Base: DBG\$CODE + 0415

```

841 0963 1 GLOBAL ROUTINE DBG$STA_TYP_TYPEDPTR(TYPEID, REFTYPEID): NOVALUE =
842 0964 1
843 0965 1 FUNCTION
844 0966 1 This routine accepts as input the Type ID of a Typed Pointer data type
845 0967 1 and returns the Type ID of the data type it points to.
846 0968 1
847 0969 1 INPUTS
848 0970 1 TYPEID - The Type ID of the Typed Pointer type whose referenced type
849 0971 1 is to be returned. Its Format Code must be RST$K_TYPE_TPTR.
850 0972 1
851 0973 1 REFTYPEID - The address of a longword location to receive the pointed-to
852 0974 1 data type's Type ID.
853 0975 1
854 0976 1 OUTPUTS
855 0977 1 REFTYPEID - The Type ID of the data type which is pointed to by the
856 0978 1 TYPEID Typed Pointer type is returned to REFTYPEID.
857 0979 1
858 0980 1 No value is returned.
859 0981 1
860 0982 1
861 0983 2 BEGIN
862 0984 2
863 0985 2 MAP
864 0986 2 TYPEID: REF RST$ENTRY; ! The input TYPEID of the Typed Pointer
865 0987 2 ! data type
866 0988 2
867 0989 2 LOCAL
868 0990 2 FCODE,
869 0991 2 TYPEID_PTR: REF RST$ENTRY,
870 0992 2 SIZE,
871 0993 2 DST_PTR: REF DST$RECORD,
872 0994 2 TYPE_SPEC: REF DST$TYPE_SPEC;
873 0995 2
874 0996 2
875 0997 2
876 0998 2 TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
877 0999 2 IF .FCODE NEQ RST$K_TYPE_TPTR THEN $DBG_ERROR('RSTTYPES\TYP_TYPEDPTR');
878 1000 2 DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
879 1001 2 TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_IS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
880 1002 2 TYPE_SPEC = FIND_TYPESPEC(TYPE_SPEC, SIZE, DST_PTR);
881 1003 2 TYPE_SPEC = TYPE_SPEC[DST$A_IS_TPTR_ISPEC_ADDR];
882 1004 2 .REFTYPEID = FIND_TYPREC_FROM_TSPEC(TYPE_SPEC);
883 1005 2 RETURN;
884 1006 2
885 1007 1 END;
```

```

54 5F 50 59 54 5C 53 45 50 59 54 54 53 52 15 000B7 P.AAJ: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
52 54 50 44 45 50 59 000C6 .ASCII <21>\RSTTYPES\<92>\TYP_TYPEDPTR\
:
```

```
.PSECT DBG$CODE,NOWRT, SHR, PIC,0
```


			0004	00000	.ENTRY	DBG\$STA_TYP_TYPEDPTR, Save R2		0963
	5E		0C	C2 00002	SUBL2	#12, SP-		
		08	AE	9F 00005	PUSHAB	SIZE		0998
		04	AE	9F 00008	PUSHAB	FCODE		
		04	AC	DD 0000B	PUSHL	TYPEID		
0000V	CF		03	FB 0000E	CALLS	#3, FIND TYPE RECORD		
	52		50	DD 00013	MOVL	R0, TYPEID_PTR		
	06		6E	D1 00016	CMPL	FCODE, #6		0999
			15	13 00019	BEQL	1\$		
		00000000	EF	9F 0001B	PUSHAB	P.AAJ		
			01	DD 00021	PUSHL	#1		
		00028362	8F	DD 00023	PUSHL	#164706		
00000000G	00		03	FB 00029	CALLS	#3, LIB\$SIGNAL		
	04		A2	DD 00030	MOVL	12(TYPEID_PTR), DST_PTR		1000
	51	0C	AE	DD 00035	MOVL	DST_PTR, R1		1001
	50	04	A1	9A 00039	MOVZBL	2(RT), R0		
	50	02	A140	9E 0003D	MOVAB	3(R1)(R0), TYPE_SPEC		
		03	AE	9F 00042	PUSHAB	DST_PTR		1002
		04	AE	9F 00045	PUSHAB	SIZE		
		0C	50	DD 00048	PUSHL	TYPE_SPEC		
0000V	CF		03	FB 0004A	CALLS	#3, FIND_TYPESPEC		
	50		03	CO 0004F	ADDL2	#3, TYPE_SPEC		1003
			50	DD 00052	PUSHL	TYPE_SPEC		1004
0000V	CF		01	FB 00054	CALLS	#1, FIND_TYPREC_FROM_TSPEC		
	08	BC	50	DD 00059	MOVL	R0, @REFTYPEID		
			04	0005D	RET			1007

; Routine Size: 94 bytes, Routine Base: DBG\$CODE + 04B3

```
887 1008 1 GLOBAL ROUTINE DBG$STA_TYP_FILE(TYPEID, LANGUAGE, RECTYPEID): NOVALUE =
888 1009 1
889 1010 1 FUNCTION
890 1011 1     This routine accepts as input the Type ID of a File data type
891 1012 1     and returns the associated language code and record-type typeid.
892 1013 1
893 1014 1 INPUTS
894 1015 1     TYPEID - The Type ID of the File type.
895 1016 1     Its Format Code must be RST$K_TYPE_FILE.
896 1017 1
897 1018 1     LANGUAGE - The address of a longword location to receive the File
898 1019 1     type's LANGUAGE code.
899 1020 1
900 1021 1     RECTYPEID - The address of a longword location to receive
901 1022 1     the typeid for the File's record type.
902 1023 1
903 1024 1 OUTPUTS
904 1025 1     LANGUAGE - The File type's language code.
905 1026 1
906 1027 1     RECTYPEID - The File's record-type typeid is returned to RECTYPEID.
907 1028 1
908 1029 1     No value is returned.
909 1030 1
910 1031 1 BEGIN
911 1032 2
912 1033 2 MAP
913 1034 2     TYPEID: REF RST$ENTRY;           ! The input TYPEID of the file type
914 1035 2
915 1036 2 LOCAL
916 1037 2     DST_PTR: REF DST$RECORD,
917 1038 2     TYPE_SPEC: REF DST$TYPE_SPEC,
918 1039 2     TYPEID_PTR: REF RST$ENTRY,
919 1040 2     SIZE,
920 1041 2     FCODE;
921 1042 2
922 1043 2
923 1044 2 TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
924 1045 2 IF .FCODE NEQ RST$K_TYPE_FILE THEN $DBG_ERROR('RSTTYPES\TYP_FILE');
925 1046 2 DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
926 1047 2 TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_TS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
927 1048 2 TYPE_SPEC = FIND_TYPESPEC(TYPE_SPEC, SIZE, DST_PTR);
928 1049 2 .LANGUAGE = .TYPE_SPEC[DST$B_TS_FILE_LANG];
929 1050 2 IF .TYPE_SPEC[DST$W_TS_LENGTH] GTR 2
930 1051 2 .LANGUAGE = .TYPE_SPEC[DST$B_TS_FILE_LANG];
931 1052 2 IF .TYPE_SPEC[DST$W_TS_LENGTH] GTR 2
932 1053 2 THEN
933 1054 2     BEGIN
934 1055 2         TYPE_SPEC = TYPE_SPEC[DST$A_TS_FILE_RCRD_TYP];
935 1056 2         .RECTYPEID = FIND_TYPREC_FROM_TSPEC(TYPE_SPEC);
936 1057 2     END
937 1058 2
938 1059 2 ELSE
939 1060 2     .RECTYPEID = 0;
940 1061 2
941 1062 2 RETURN;
942 1063 2
943 1064 2 END;
```

```
; Routine Size: 108 bytes,   Routine Base: DBG$CODE + 0511
```

```

945 1065 1 GLOBAL ROUTINE DBG$STA_TYP_RECORD(TYPEID, NCOMPS, COMPVECPTR, BITSIZE): NOVALUE =
946 1066 1
947 1067 1 FUNCTION
948 1068 1     This routine accepts as input a Type ID for a record (or "structure")
949 1069 1     data type, and returns the number of record components, a vector of
950 1070 1     record component SYMIDs, and the bit length of the record as output.
951 1071 1     The record component SYMIDs can then be used as input to other symbol
952 1072 1     table access routines to extract the component names, types, and values.
953 1073 1
954 1074 1 INPUTS
955 1075 1     TYPEID - The Type ID of the Record data type whose component informa-
956 1076 1             tion is to be returned. The Format Code of this data type
957 1077 1             must be RST$K_TYPE_RECORD.
958 1078 1
959 1079 1     NCOMPS - The address of a longword location to receive the number of
960 1080 1             record components associated with the specified data type.
961 1081 1
962 1082 1     COMPVECPTR - The address of a longword location to receive a pointer to
963 1083 1             a vec' of component information.
964 1084 1
965 1085 1     BITSIZE - The address of a longword location to receive the bit length
966 1086 1             of the record.
967 1087 1
968 1088 1 OUTPUTS
969 1089 1     NCOMPS - The number of record components is returned to NCOMPS.
970 1090 1
971 1091 1     COMPVECPTR - A pointer to a vector of record component SYMIDs is re-
972 1092 1             turned to COMPVECPTR. There is one SYMID for each record
973 1093 1             component in the vector; this SYMID can then be used to
974 1094 1             extract the component's data type, name, or value (offset
975 1095 1             from the start of the record). This vector disappears at
976 1096 1             the end of the current Debug command.
977 1097 1
978 1098 1     BITSIZE - The record's bit length is returned to BITSIZE.
979 1099 1
980 1100 1     No value is returned.
981 1101 1
982 1102 1
983 1103 2 BEGIN
984 1104 2
985 1105 2 MAP
986 1106 2     TYPEID: REF RST$ENTRY;           ! The input TYPEID of the record type
987 1107 2
988 1108 2 LOCAL
989 1109 2     TYPEID_PTR: REF RST$ENTRY,
990 1110 2     FCODE,
991 1111 2     SIZE;
992 1112 2
993 1113 2
994 1114 2
995 1115 2     TYPEID_PTR = FIND TYPE RECORD(.TYPEID, FCODE, SIZE);
996 1116 2     IF .FCODE NEQ RST$K_TYPE_RECORD THEN $DBG_ERROR('RSTYPES\TYP_RECORD');
997 1117 2     .NCOMPS = .TYPEID_PTR[RST$L_TYPCOMPNT];
998 1118 2     .COMPVECPTR = TYPEID_PTR[RST$A_TYPCOMPLST];
999 1119 2     .BITSIZE = .SIZE;
1000 1120 2 RETURN;
1001 1121 2
```

RSTYPES
V04-000

H 11
16-Sep-1984 02:58:00 VAX-11 B11ss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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(14)

; 1002 1122 1 END;

```

52 5F 50 59 54 5C 53 45 50 59 54 54 53 52 13 000DF P.AAL: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
44 52 4F 43 45 000EE .ASCII <19>\RSTYPES\<92>\TYP_RECORD\
:

.PSECT DBG$CODE,NOWRT, SHR, PIC,0

0004 00000
SE 08 C2 00002 .ENTRY DBG$STA_TYP_RECORD, Save R2
5E DD 00005 SUBL2 #8, SP
08 AE 9F 00007 PUSHAB FCODE
04 AC DD 0000A PUSHAB FCODE
0000V CF 03 FB 0000D CALLS #3, FIND TYPE RECORD
52 50 DD 00012 MOVL R0, TYPEID_PTR
07 04 AE D1 00015 CMPL FCODE, #7
00000000' 15 13 00019 BEQL 1$
00028362 EF 9F 0001B PUSHAB P.AAL
01 DD 00021 PUSHAB #1
00000000G 00 8F DD 00023 PUSHAB #164706
08 BC 28 A2 DD 00029 CALLS #3, LIB$SIGNAL
0C BC 2C A2 DD 00030 MOVL 40(TYPEID_PTR), @NCOMPS
10 BC 6E DD 0003A MOVAB 44(R2), @COMPVECPTR
04 0003E RET
1$:
: 1065
: 1115
: 1116
: 1117
: 1118
: 1119
: 1122

; Routine Size: 63 bytes, Routine Base: DBG$CODE + 057D
```

```
1004 1123 1 GLOBAL ROUTINE DBG$STA_TYP_SET(TYPEID, PARENT_TYPE, BITSIZE, OFFSET): NOVALUE =
1005 1124 1
1006 1125 1 FUNCTION
1007 1126 1     This routine accepts as input the Type ID of a Set data type (as in
1008 1127 1     Pascal, for example), and returns the set's length and parent data
1009 1128 1     type as output. A set is always assumed to consist of a bit string
1010 1129 1     where each bit represents one member of the parent type. The parent
1011 1130 1     data type, i.e. the data type of the set elements, can be any ordinal
1012 1131 1     type (such as integer, enumeration type, character, etc.).
1013 1132 1
1014 1133 1 INPUTS
1015 1134 1     TYPEID - The Type ID of the Set type whose attributes are to be
1016 1135 1             returned. Its Format Code must be RST$K_TYPE_SET.
1017 1136 1
1018 1137 1     PARENT_TYPE - The address of a longword location to receive the Type ID
1019 1138 1                   of the set's parent type.
1020 1139 1
1021 1140 1     BITSIZE - The address of a longword location to receive the length of
1022 1141 1                 the set.
1023 1142 1
1024 1143 1     OFFSET - (optional parameter) The address of a longword location to
1025 1144 1                 receive the virtual bit index of the first allocated bit
1026 1145 1
1027 1146 1 OUTPUTS
1028 1147 1     PARENT_TYPE - The Type ID of the set's parent type (i.e., the data type
1029 1148 1                   of the set elements) is returned to PARENT_TYPE.
1030 1149 1
1031 1150 1     BITSIZE - The length of the set type (in bits used to represent the
1032 1151 1                 set) is returned to BITSIZE.
1033 1152 1
1034 1153 1     OFFSET - If this optional parameter was specified, the bit number of
1035 1154 1                 the first allocated bit is returned to OFFSET. Currently
1036 1155 1                 all SETs are allocated starting at bit zero - this parameter
1037 1156 1                 is provided for future expansion.
1038 1157 1
1039 1158 1     No value is returned.
1040 1159 1
1041 1160 1 BEGIN
1042 1161 2
1043 1162 2 BUILTIN
1044 1163 2     ACTUALCOUNT;
1045 1164 2
1046 1165 2 MAP
1047 1166 2     TYPEID : REF RST$ENTRY;           ! The input TYPEID of the set type
1048 1167 2
1049 1168 2 LOCAL
1050 1169 2     FCODE,
1051 1170 2     TYPEID_PTR: REF RST$ENTRY,
1052 1171 2     DST_PTR: REF DST$RECORD,
1053 1172 2     SIZE,
1054 1173 2     SIZE_PTR,
1055 1174 2     TYPE_SPEC: REF DST$TYPE_SPEC;
1056 1175 2
1057 1176 2
1058 1177 2
1059 1178 2
1060 1179 2     TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
```



```
: 1061      1180  2  IF .FCODE NEQ RST$K TYPE SET THEN $DBG_ERROR('RSTTYPES\TYP_SET');
: 1062      1181  2  DST_PTR = .TYPEID_PTR[RST$K DST_PTR];
: 1063      1182  2  TYPE_SPEC = DST_PTR[DST$A TYPESPEC TS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
: 1064      1183  2  TYPE_SPEC = FIND_TYPSPEC(TYPE_SPEC, SIZE_TMP, DST_PTR);
: 1065      1184  2  TYPE_SPEC = TYPE_SPEC[DST$A TS SET PAR_TSPEC_ADDR];
: 1066      1185  2  .PARENT_TYPE = FIND_TYPREC_FROM_TSPEC(TYPE_SPEC);
: 1067      1186  2  .BITSIZE = .SIZE;
: 1068      1187  2  IF ACTUALCOUNT() GEQ 4 THEN .OFFSET = 0;
: 1069      1188  2  RETURN;
: 1070      1189  2
: 1071      1190  1  END;
```

```
53 5F 50 59 54 5C 53 45 50 59 54 54 53 52 10 000F3 P.AAM: .PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
54 45 00102 .ASCII <16>\RSTTYPES\<92>\TYP_SET\
```

```
0000V 5E 10 C2 00002
08 AE 9F 00007
04 AC DD 0000A
03 FB 0000D
52 50 D0 00012
08 04 AE D1 00015
15 13 00019
00000000' EF 9F 0001B
01 DD 00021
00028362 8F DD 00023
03 FB 00029
00000000G 00 0C A2 D0 00030 1$:
08 AE 08 AE D0 00035
50 02 A1 9A 00039
50 03 A140 9E 0003D
08 AE 9F 00042
10 AE 9F 00045
50 DD 00048
0000V CF 03 FB 0004A
50 C7 C0 0004F
01 DD 00052
0000V CF 01 FB 00054
08 BC 50 D0 00059
0C BC 6E D0 0005D
04 6C 91 00061
03 1F 00064
10 BC D4 00066
04 00069 2$:
```

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

```
.ENTRY DBG$STA_TYP_SET, Save R2
SUBL2 #16, SP
PUSHL SP
PUSHAB FCODE
PUSHL TYPEID
CALLS #3, FIND_TYPE_RECORD
MOVL R0, TYPEID_PTR
CML FCODE, #8
BEQL 1$
PUSHAB P.AAM
PUSHL #1
PUSHL #164706
CALLS #3, LIB$SIGNAL
MOVL 12(TYPEID_PTR), DST_PTR
MOVL DST_PTR, R1
MOVZBL 2(R1), R0
MOVAB 3(R1)(R0), TYPE_SPEC
PUSHAB DST_PTR
PUSHAB SIZE_TMP
PUSHL TYPE_SPEC
CALLS #3, FIND_TYPSPEC
ADDL2 #7, TYPE_SPEC
PUSHL TYPE_SPEC
CALLS #1, FIND_TYPREC_FROM_TSPEC
MOVL R0, @PARENT_TYPE
MOVL SIZE, @BITSIZE
CMPB (AP), #4
BLSSU 2$
CLRL @OFFSET
RET
```

```
: 1123
: 1179
: 1180
: 1181
: 1182
: 1183
: 1184
: 1185
: 1186
: 1187
: 1190
```

; Routine Size: 106 bytes, Routine Base: DBG\$CODE + 05BC

```
1073 1191 1 GLOBAL ROUTINE DBG$S1A_TYP_SUBRNG(TYPEID, PARENT_TYPE, LOWPTR, HIGHPTR,
1074 1192 1                                     BITSIZE): NOVALUE =
1075 1193 1
1076 1194 1 FUNCTION
1077 1195 1     This routine accepts the Type ID of a Subrange data type (as in Pascal,
1078 1196 1     for instance) as input, and returns that type's parent type, subrange
1079 1197 1     interval, and bit length. The parent type can be any data type with
1080 1198 1     values of reasonable size (e.g., anything that can be represented as an
1081 1199 1     integer or real value), and the subrange interval is returned as
1082 1200 1     pointers to the lower bound value and the upper bound value. Both
1083 1201 1     values are assumed to be of the parent type.
1084 1202 1
1085 1203 1 INPUTS
1086 1204 1     TYPEID - The Type ID of the Subrange data type whose attributes are to
1087 1205 1     be returned. Its Format Code must be RST$K_TYPE_SUBRNG.
1088 1206 1
1089 1207 1     PARENT_TYPE - The address of a longword location to receive the returned
1090 1208 1     Type ID of subrange's parent type.
1091 1209 1
1092 1210 1     LOWPTR - The address of a longword location to receive a pointer to the
1093 1211 1     lower bound value of the subrange.
1094 1212 1
1095 1213 1     HIGHPTR - The address of a longword location to receive a pointer to the
1096 1214 1     upper bound value of the subrange.
1097 1215 1
1098 1216 1     BITSIZE - The address of a longword location to receive the length in bits
1099 1217 1     of an item of this type.
1100 1218 1
1101 1219 1 OUTPUTS
1102 1220 1     PARENT_TYPE - The Type ID of the subrange's parent type (i.e., the data
1103 1221 1     type of which this is a subrange) is returned to PARENT_TYPE.
1104 1222 1
1105 1223 1     LOWPTR - A pointer to the lower bound value of the subrange is returned
1106 1224 1     to LOWPTR. This value must be interpreted as being of the
1107 1225 1     parent type. The value disappears at the end of the current
1108 1226 1     Debug command.
1109 1227 1
1110 1228 1     HIGHPTR - A pointer to the upper bound value of the subrange is returned
1111 1229 1     to HIGHPTR. This value must be interpreted as being of the
1112 1230 1     parent type. The value disappears at the end of the current
1113 1231 1     Debug command.
1114 1232 1
1115 1233 1     BITSIZE - The length in bits is returned to BITSIZE.
1116 1234 1
1117 1235 1     No value is returned.
1118 1236 1
1119 1237 1 BEGIN
1120 1238 2
1121 1239 2 MAP
1122 1240 2     TYPEID: REF RST$ENTRY;           ! The input TYPEID of the subrange type
1123 1241 2
1124 1242 2
1125 1243 2 LOCAL
1126 1244 2     SIZE,
1127 1245 2     SIZEIMP,
1128 1246 2     TYPEID_PTR: REF RST$ENTRY,
1129 1247 2     TYPE_SPEC: REF DST$TYPE_SPEC,
```


1191
1256
1257

00000000G	00	03	FB	00030	CALLS	#3, LIB\$SIGNAL	:	
08	AE	0C	A2	D0 00037	1\$:	MOVL	12(TYPEID_PTR), DST_PTR	: 1258
	51	08	AE	D0 0003C		MOVL	DST_PTR, R1	: 1259
	50	02	A1	9A 00040		MOVZBL	2(RT), R0	:
	52	03	A140	9E 00044		MOVAB	3(R1)(R0), TYPE_SPEC	:
		08	AE	9F 00049		PUSHAB	DST_PTR	: 1260
		10	AE	9F 0004C		PUSHAB	SIZETMP	:
			52	DD 0004F		PUSHL	TYPE_SPEC	:
0000V	CF		03	FB 00051		CALLS	#3, FIND_TYPESPEC	:
	52		50	D0 00056		MOVL	R0, TYPE_SPEC	:
	52		07	CO 00059		ADDL2	#7, TYPE_SPEC	: 1261
			52	DD 0005C		PUSHL	TYPE_SPEC	: 1262
0000V	CF		01	FB 0005E		CALLS	#1, FIND_TYPREC_FROM_TSPEC	:
08	BC		50	D0 00063		MOVL	R0, @PARENT_TYPE	:
	50		62	3C 00067		MOVZWL	(TYPE_SPEC), R0	: 1263
	52	02	A042	9E 0006A		MOVAB	2(R0)(TYPE_SPEC), VAL_PTR	:
		10	AE	9F 0006F		PUSHAB	VALKIND	: 1264
		18	AE	9F 00072		PUSHAB	VAL_VECT	:
			52	DD 00075		PUSHL	VAL_PTR	:
	63		03	FB 00077		CALLS	#3, DBG\$STA VALSPEC	:
0C	BC	14	AE	D0 0007A		MOVL	VAL_VECT, @LOWPTR	: 1265
FD	8F		62	91 0007F		CMPB	(VAL_PTR), #253	: 1266
			08	12 00083		BNEQ	2\$	:
	50	01	A2	3C 00085		MOVZWL	1(VAL_PTR), R0	: 1268
	52	03	A042	9E 00089		MOVAB	3(R0)(VAL_PTR), VAL_PTR	:
			03	11 0008E		BRB	3\$	:
	52		05	CO 00090	2\$:	ADDL2	#5, VAL_PTR	: 1271
		10	AE	9F 00093	3\$:	PUSHAB	VALKIND	: 1273
		18	AE	9F 00096		PUSHAB	VAL_VECT	:
			52	DD 00099		PUSHL	VAL_PTR	:
	63		03	FB 0009B		CALLS	#3, DBG\$STA VALSPEC	:
10	BC	14	AE	D0 0009E		MOVL	VAL_VECT, @RIGHTPTR	: 1274
14	BC		6E	D0 000A3		MOVL	SIZE, @BITSIZE	: 1275
			04	000A7		RET		: 1279

; Routine Size: 168 bytes. Routine Base: DBG\$CODE + 0626

```
1163 1280 1 GLOBAL ROUTINE DBG$STA_TYP_OFFSET(TYPEID, AREA_ADDR, AREA_LEN): NOVALUE =
1164 1281 1
1165 1282 1 FUNCTION
1166 1283 1     This routine accepts as input the Type ID of an Offset data type and
1167 1284 1     it returns the address and length of the associated Area. Areas and
1168 1285 1     Offsets are PL/I data types.
1169 1286 1
1170 1287 1 INPUTS
1171 1288 1     TYPEID - The Type ID of the Offset data type whose attributes are to be
1172 1289 1             returned. Its Format Code must be RST$K_TYPE_OFFSET.
1173 1290 1
1174 1291 1     AREA_ADDR - The address of a longword location to receive the byte
1175 1292 1                 address of the Area associated with this Offset.
1176 1293 1
1177 1294 1     AREA_LEN - The address of a longword location to receive the byte
1178 1295 1                 length of the Area associated with this Offset.
1179 1296 1
1180 1297 1 OUTPUTS
1181 1298 1     AREA_ADDR - The byte address of the Area associated with this Offset
1182 1299 1                 is returned to AREA_ADDR.
1183 1300 1
1184 1301 1     AREA_LEN - The byte length of the Area associated with this Offset
1185 1302 1                 is returned to AREA_LEN.
1186 1303 1
1187 1304 1     No routine value is returned.
1188 1305 1
1189 1306 1
1190 1307 2 BEGIN
1191 1308 2
1192 1309 2 MAP
1193 1310 2     TYPEID: REF RST$ENTRY,           ! Pointer to the input Type RST Entry
1194 1311 2     AREA_ADDR: REF VECTOR[1],       ! Address where we return Area address
1195 1312 2     AREA_LEN: REF VECTOR[1];      ! Address where we return Area length
1196 1313 2
1197 1314 2 LOCAL
1198 1315 2     DSTPTR: REF DST$RECORD,         ! Pointer to Offset Type Spec DST record
1199 1316 2     FCODE,                         ! The Format Code for this data type
1200 1317 2     SIZE,                         ! The bit size of this data object
1201 1318 2     TSPTTR: REF DST$TYPE_SPEC,     ! Pointer to DST Type Spec for Offset
1202 1319 2     TYPEPTR: REF RST$ENTRY,        ! Pointer to the offset Type RST Entry
1203 1320 2     VALKIND,                     ! The kind of value returned by the
1204 1321 2                                     DBG$STA_VALSPEC routine
1205 1322 2     VALPTR: REF VECTOR[.LONG],     ! Pointer to the Area length value
1206 1323 2     VALVECTOR: VECTOR[3,LONG],    ! Three-longword value vector returned
1207 1324 2                                     by the DBG$STA_VALSPEC routine
1208 1325 2     VSPTR: REF DST$VAL_SPEC;       ! Pointer to Value Specs in the DST Type
1209 1326 2                                     Spec for Offset
1210 1327 2
1211 1328 2
1212 1329 2
1213 1330 2     ! In case the caller passed in a SYMID for the Offset symbol instead of its
1214 1331 2     ! Type ID, we get the symbol's actual Type ID here. We also make sure we
1215 1332 2     ! really have an Offset data type.
1216 1333 2
1217 1334 2     TYPEPTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
1218 1335 2     IF .FCODE NEQ RST$K_TYPE_OFFSET
1219 1336 2     THEN
```

```
1220 1337 2      $DBG_ERROR('RSTTYPES\TYP_OFFSET');
1221 1338 2
1222 1339 2
1223 1340 2      ! Get a pointer to the Type Spec DST Record and get a pointer to the actual
1224 1341 2      ! Type Spec within it (possibly after Type Spec indirection).
1225 1342 2
1226 1343 2      DSTPTR = .TYPEPTR[RST$L DSTPTR];
1227 1344 2      TSPTR = DSTPTR[DST$A TYPESPEC TS ADDR] + .DSTPTR[DST$B_TYPSPEC_NAME];
1228 1345 2      TSPTR = FIND_TYPSPEC(.TSPTR, SIZE, DSTPTR);
1229 1346 2
1230 1347 2
1231 1348 2      ! Evaluate the first Value Spec in the Offset Type Spec. Return the result
1232 1349 2      ! (i.e., the address of the Area) to the AREA_ADDR parameter.
1233 1350 2
1234 1351 2      VSPTR = TSPTR[DST$A TS_OFFSET VALSPEC];
1235 1352 2      DBG$STA VALSPEC(.VSPTR, VALVECTOR, VALKIND);
1236 1353 2      AREA_ADDR[0] = .VALVECTOR[0];
1237 1354 2
1238 1355 2
1239 1356 2      ! Get to the second Value Spec in the Offset Type Spec and evaluate it.
1240 1357 2      ! Return its result (i.e., the length of the Area) to AREA_LEN.
1241 1358 2
1242 1359 2      IF .VSPTR[DST$B_VS_VFLAGS] EQL DST$K_VS_FOLLOWS
1243 1360 2      THEN
1244 1361 2          VSPTR = VSPTR[DST$B_VS_ALLOC] + .VSPTR[DST$W_VS_LENGTH]
1245 1362 2
1246 1363 2      ELSE
1247 1364 2          VSPTR = .VSPTR + 5;
1248 1365 2
1249 1366 2      DBG$STA VALSPEC(.VSPTR, VALVECTOR, VALKIND);
1250 1367 2      VALPTR = .VALVECTOR[0];
1251 1368 2      AREA_LEN[0] = .VALPTR[0];
1252 1369 2
1253 1370 2
1254 1371 2      ! We are all done--return to the caller.
1255 1372 2
1256 1373 2      RETURN;
1257 1374 2
1258 1375 1      END;
```

```
4F 5F 50 59 54 5C 53 45 50 59 54 54 53 52 13 00118 P.AAO: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
54 45 53 46 46 00127 .ASCII <19>\RSTTYPES\<92>\TYP_OFFSET\
```

```
53 00000000G 000C 00000
5E 00 9E 00002
1C C2 00009
08 AE 9F 0000C
04 AE 9F 0000F
04 AC DD 00012
```

```
.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$STA_TYP_OFFSET, Save R2,R3
MOVAB DBG$STA_VALSPEC, R3
SUBL2 #28, SP
PUSHAB SIZE
PUSHAB FCODE
PUSHL TYPEID
```

```
: 1280
:
: 1334
:
```

0000V	CF		03	FB	00015	CALLS	#3, FIND_TYPE_RECORD	
	52		50	DO	0001A	MOVL	R0, TYPEPTR	
	12		6E	D1	0001D	CMPL	FCODE, #18	1335
			15	13	00020	BEQL	1\$	
		00000000'	EF	9F	00022	PUSHAB	P.AAO	1337
			01	DD	00028	PUSHL	#1	
		00028362	8F	DD	0002A	PUSHL	#164706	
00000000G	00		03	FB	00030	CALLS	#3, LIB\$SIGNAL	
	04		A2	DO	00037	MOVL	12(TYPEPTR), DSTPTR	1343
	AE	0C	AE	DO	0003C	MOVL	DSTPTR, R1	1344
	S1	04	A1	9A	00040	MOVZBL	2(R1), R0	
	50	02	A1	9E	00044	MOVAB	3(R1)(R0), TSPTR	
	50	03	A140	9F	00049	PUSHAB	DSTPTR	1345
		04	AE	9F	0004C	PUSHAB	SIZE	
		0C	AE	9F	0004C	PUSHAB	SIZE	
			50	DD	0004F	PUSHL	TSPTR	
0000V	CF		03	FB	00051	CALLS	#3, FIND_TYPESPEC	
	52		03	AO	9E	MOVAB	3(R0), VSPTR	1351
			0C	AE	9F	PUSHAB	VALKIND	1352
			14	AE	9F	PUSHAB	VALVECTOR	
			52	DD	00060	PUSHL	VSPTR	
	63		03	FB	00062	CALLS	#3, DBG\$STA_VALSPEC	
08	BC	10	AE	DO	00065	MOVL	VALVECTOR, @AREA_ADDR	1353
FD	8F		62	91	0006A	CMPB	(VSPTR), #253	1359
			08	12	0006E	BNEQ	2\$	
	50	01	A2	3C	00070	MOVZWL	1(VSPTR), R0	1361
	52	03	A042	9E	00074	MOVAB	3(R0)(VSPTR), VSPTR	
			03	11	00079	BRB	3\$	
	52		05	C0	0007B	ADDL2	#5, VSPTR	1364
		0C	AE	9F	0007E	PUSHAB	VALKIND	1366
		14	AE	9F	00081	PUSHAB	VALVECTOR	
			52	DD	00084	PUSHL	VSPTR	
	63		03	FB	00086	CALLS	#3, DBG\$STA_VALSPEC	
	50	10	AE	DO	00089	MOVL	VALVECTOR, VALPTR	1367
0C	BC		60	DO	0008D	MOVL	(VALPTR), @AREA_LEN	1368
			04	00091	RET			1375

; Routine Size: 146 bytes, Routine Base: DBG\$CODE + 06CE

```
1260 1376 1 GLOBAL ROUTINE DBG$STA_TYP_AREA(TYPEID, BYTE_LEN): NOVALUE =
1261 1377 1
1262 1378 1 FUNCTION
1263 1379 1     This routine accepts as input the Type ID of an AREA data type
1264 1380 1     and returns the byte length of the AREA.
1265 1381 1
1266 1382 1 INPUTS
1267 1383 1     TYPEID - The Type ID of the AREA data type whose attributes are to be
1268 1384 1     returned. Its Format Code must be RST$K_TYPE_AREA.
1269 1385 1
1270 1386 1     BYTE_LEN - The address of a longword location to receive a pointer
1271 1387 1     to the byte length of the AREA.
1272 1388 1
1273 1389 1 OUTPUTS
1274 1390 1     BYTE_LEN - A pointer to the byte length of the AREA is returned to
1275 1391 1     BYTE_LEN
1276 1392 1
1277 1393 1     No value is returned.
1278 1394 1
1279 1395 1
1280 1396 1 BEGIN
1281 1397 2
1282 1398 2 MAP
1283 1399 2     TYPEID: REF RST$ENTRY;           ! The input TYPEID of the PL/I AREA type
1284 1400 2
1285 1401 2
1286 1402 2 LOCAL
1287 1403 2     TYPEID_PTR: REF RST$ENTRY,
1288 1404 2     DST_PTR: REF DST$RECORD,
1289 1405 2     TYPE_SPEC: REF DST$TYPE_SPEC,
1290 1406 2     VAL_SPEC: REF DST$VAL_SPEC,
1291 1407 2     VAL_KIND,
1292 1408 2     FCODE,
1293 1409 2     VAL_VECT: VECTOR[3],
1294 1410 2     SIZE;
1295 1411 2
1296 1412 2
1297 1413 2
1298 1414 2     TYPEID_PTR = FIND_TYPE_RECORD(.TYPEID, FCODE, SIZE);
1299 1415 2     IF .FCODE NEQ RST$K_TYPE_AREA THEN $DBG_ERROR('RSTTYPES\TYP_AREA');
1300 1416 2     DST_PTR = .TYPEID_PTR[RST$L_DSTPTR];
1301 1417 2     TYPE_SPEC = DST_PTR[DST$A_TYPSPEC_IS_ADDR] + .DST_PTR[DST$B_TYPSPEC_NAME];
1302 1418 2     TYPE_SPEC = FIND_TYPESPEC(TYPE_SPEC, SIZE, DST_PTR);
1303 1419 2     IF .SIZE EQL 0
1304 1420 2     THEN
1305 1421 3         BEGIN
1306 1422 3             VAL_SPEC = TYPE_SPEC[DST$A_IS_AREA_BYTE_LEN];
1307 1423 3             DBG$STA_VALSPEC.VAL_SPEC = VAL_VECT, VAL_KIND;
1308 1424 3             .BYTE_LEN = .VAL_VECT[0];
1309 1425 3         END
1310 1426 2
1311 1427 2     ELSE
1312 1428 2         .BYTE_LEN = .SIZE;
1313 1429 2
1314 1430 2 RETURN;
1315 1431 2
1316 1432 1 END;
```



```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
41 5F 50 59 54 5C 53 45 50 59 54 54 53 52 11 0012C P.AAP: .ASCII <17>\RSTYPES\<92>\TYP_AREA\
41 45 52 0013B

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                0004 00000
                                1C C2 00002
                                08 AE 9F 00005
                                04 AE 9F 00008
                                04 AC DD 0000B
                                03 FB 0000E
0000V CF 52 50 DD 00013
11 6E D1 00016
                                15 13 00019
                                EF 9F 0001B
                                01 DD 00021
                                8F DD 00023
00000000G 00 00028362 03 FB 00029
04 AE 0C A2 D0 00030 1$:
51 04 AE D0 00035
50 02 A1 9A 00039
50 03 A140 9E 0003D
04 AE 9F 00042
0C AE 9F 00045
03 FB 0004A
0000V CF 08 AE D5 0004F
18 12 00052
50 03 C0 00054
0C AE 9F 00057
14 AE 9F 0005A
03 FB 0005D
00000000G 00 03 FB 0005F
08 BC 10 AE D0 00066
04 0006B
08 BC 08 AE D0 0006C 2$:
04 00071

.ENTRY DBG$STA_TYP_AREA, Save R2
SUBL2 #28, SP-
PUSHAB SIZE
PUSHAB FCODE
PUSHL TYPEID
CALLS #3, FIND_TYPE_RECORD
MOVL R0, TYPEID_PTR
CMPL FCODE, #17-
BEQL 1$
PUSHAB P.AAP
PUSHL #1
PUSHL #164706
CALLS #3, LIB$SIGNAL
MOVL 12(TYPEID_PTR), DST_PTR
MOVL DST_PTR, R1
MOVZBL 2(R1), R0
MOVAB 3(R1)[R0], TYPE_SPEC
PUSHAB DST_PTR
PUSHAB SIZE
PUSHL TYPE_SPEC
CALLS #3, FIND_TYPESPEC
TSTL SIZE
BNEQ 2$
ADDL2 #3, VAL_SPEC
PUSHAB VALKIND-
PUSHAB VAL_VECT
PUSHL VAL_SPEC
CALLS #3, DBG$STA_VALSPEC
MOVL VAL_VECT, @BYTE_LEN
RET
MOVL SIZE, @BYTE_LEN
RET
```

; Routine Size: 114 bytes, Routine Base: DBG\$CODE + 0760

```
1318 1433 1 GLOBAL ROUTINE DBG$STA_TYP_VARIANT(TYPEID, NCOMPS, COMPVECPTR, TAG,  
1319 1434 1 BITSIZE): NOVALUE =  
1320 1435 1  
1321 1436 1 FUNCTION  
1322 1437 1 This routine accepts as input the Type ID of a Variant data type or the  
1323 1438 1 SYMID of a symbol of variant type, and it returns the number of variant  
1324 1439 1 components, the SYMID of each such component, and the SYMID of the vari-  
1325 1440 1 ant's tag field.  
1326 1441 1  
1327 1442 1 INPUTS  
1328 1443 1 TYPEID - The Type ID of the Variant data type whose attributes and var-  
1329 1444 1 iants are to be returned. The Kind of this data type  
1330 1445 1 must be RST$K_VARIANT.  
1331 1446 1  
1332 1447 1 NCOMPS - The address of a longword location to receive the number of  
1333 1448 1 variant components of the TYPEID data type.  
1334 1449 1  
1335 1450 1 COMPVECPTR - The address of a longword location to receive a pointer to  
1336 1451 1 a vector of variant component SYMIDs and tag values.  
1337 1452 1  
1338 1453 1 TAG - The address of a longword location to receive the SYMID of the  
1339 1454 1 Variant data type's tag field.  
1340 1455 1  
1341 1456 1 BITSIZE - The address of a longword location to receive the size in bits  
1342 1457 1 of an item of this type.  
1343 1458 1  
1344 1459 1 OUTPUTS  
1345 1460 1 NCOMPS - The number of components of the Variant data type (the number  
1346 1461 1 of different "variants") is returned to NCOMPS.  
1347 1462 1  
1348 1463 1 COMPVECPTR - A pointer to a vector of variant component information is  
1349 1464 1 returned to COMPVECPTR. In this vector, there is a two-long-  
1350 1465 1 word entry for each variant component; each such entry gives  
1351 1466 1 the SYMID and a pointer to the tag value, respectively, of  
1352 1467 1 the corresponding component. The SYMID can then be used to  
1353 1468 1 extract the component's name, data type, and value. The tag  
1354 1469 1 value must be interpreted as a value of tag field's data type.  
1355 1470 1 This vector disappears at the end of the current command.  
1356 1471 1  
1357 1472 1 TAG - The SYMID of the variant tag field is returned to TAG. This  
1358 1473 1 SYMID can be used to extract the tag field name, data type,  
1359 1474 1 and value.  
1360 1475 1  
1361 1476 1 BITSIZE - The size in bits of an item of this type is returned to  
1362 1477 1 BITSIZE.  
1363 1478 1  
1364 1479 1 No value is returned.  
1365 1480 1  
1366 1481 1  
1367 1482 2 BEGIN  
1368 1483 2  
1369 1484 2 MAP  
1370 1485 2 TYPEID : REF RST$ENTRY; ! Pointer to Variant RST Entry  
1371 1486 2  
1372 1487 2 LOCAL  
1373 1488 2 DSTPTR: REF DST$RECORD,  
1374 1489 2 TYPEID_PTR: REF RST$ENTRY,
```


RSTTYPES
V04-000

G 12
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTTYPES.B32;1

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```

: 1375      1490      2      FCODE,
: 1376      1491      2      SIZE;
: 1377      1492      2
: 1378      1493      2
: 1379      1494      2
: 1380      1495      2      TYPEID PTR = FIND TYPE RECORD(.TYPEID, FCODE, SIZE);
: 1381      1496      2      IF .FCODE NEQ RST$K VARIANT THEN $DBG ERROR('RSTTYPES\TYP_VARIANT');
: 1382      1497      2      .NCOMPS = .TYPEID PTR[RST$L VARSETCNT];
: 1383      1498      2      .COMPVECPTR = TYPEID PTR[RST$A VARSETIBL];
: 1384      1499      2      .TAG = .TYPEID PTR[RST$L_VARTAGPTR];
: 1385      1500      2      .BITSIZE = .SIZE;
: 1386      1501      2      RETURN;
: 1387      1502      2
: 1388      1503      1      END;
```

```

56 5F 50 59 54 5C 53 45 50 59 54 54 53 52 14 0013E P.AAQ: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
54 4E 41 49 52 41 0014D .ASCII <20>\RSTTYPES\<92>\TYP_VARIANT\
```

```

                                0004 00000
                                SE      08 C2 00002
                                5E      5E DD 00005
                                08      AE 9F 00007
                                04      AC DD 0000A
                                0000V CF 03 FB 0000D
                                52      50 D0 00012
                                08      04 AE D1 00015
                                15 13 00019
                                00000000' EF 9F 0001B
                                01 DD 00021
                                00028362 8F DD 00023
                                00000000G 00 03 FB 00029
                                08 BC 08 A2 D0 00030 1$:
                                0C BC 18 A2 9E 00035
                                10 BC 10 A2 D0 0003A
                                14 BC 6E D0 0003F
                                04 00043
                                0004 00000
                                SE      08 C2 00002
                                5E      5E DD 00005
                                08      AE 9F 00007
                                04      AC DD 0000A
                                0000V CF 03 FB 0000D
                                52      50 D0 00012
                                08      04 AE D1 00015
                                15 13 00019
                                00000000' EF 9F 0001B
                                01 DD 00021
                                00028362 8F DD 00023
                                00000000G 00 03 FB 00029
                                08 BC 08 A2 D0 00030 1$:
                                0C BC 18 A2 9E 00035
                                10 BC 10 A2 D0 0003A
                                14 BC 6E D0 0003F
                                04 00043

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$STA_TYP_VARIANT, Save R2
SUBL2 #8, SP
PUSHL SP
PUSHAB FCODE
PUSHL TYPEID
CALLS #3, FIND TYPE RECORD
MOVL R0, TYPEID_PTR
CML FCODE, #11
BEQL 1$
PUSHAB P.AAQ
PUSHL #1
PUSHL #164706
CALLS #3, LIB$SIGNAL
MOVL 8(TYPEID_PTR), @NCOMPS
MOVAB 24(R2), @COMPVECPTR
MOVL 16(TYPEID_PTR), @TAG
MOVL SIZE, @BITSIZE
RET
```

; Routine Size: 68 bytes. Routine Base: DBG\$CODE + 07D2

```
1390 1504 1 GLOBAL ROUTINE DBG$STA_TYP_VARIANT_COMP(LIST_ID, NCOMPS, COMPVECPTR,  
1391 1505 1     NTAGS, TAGVECPTR, SIZE): NOVALUE =  
1392 1506 1  
1393 1507 1 FUNCTION  
1394 1508 1     This routine accepts as input a pointer to a set of Variant fields,  
1395 1509 1     and it returns the number of fields, the SYMID for each field, the number  
1396 1510 1     of tag blocks, a value range for each tag block, and the bit length of  
1397 1511 1     the variant.  
1398 1512 1  
1399 1513 1 INPUTS  
1400 1514 1     LIST_ID - A pointer to a list of variant fields; this list was produced  
1401 1515 1     by DBG$STA_TYP_VARIANT and was pointed to by one element of  
1402 1516 1     the COMPVECPTR-it returned.  
1403 1517 1  
1404 1518 1     NCOMPS - The address of a longword location to receive the number of  
1405 1519 1     fields in this variant.  
1406 1520 1  
1407 1521 1     COMPVECPTR - The address of a longword location to receive a pointer to  
1408 1522 1     a vector of field SYMIDs.  
1409 1523 1  
1410 1524 1     NTAGS - The address of a longword location to receive the number of  
1411 1525 1     tag blocks.  
1412 1526 1  
1413 1527 1     TAGVECPTR - The address of a longword location to receive a pointer to a  
1414 1528 1     vector of tag value ranges. An element of this vector is the  
1415 1529 1     address of a three longword block; each block has the following  
1416 1530 1     format:  
1417 1531 1         longword 1: dst$%k_varval_single = single tag value  
1418 1532 1         or  
1419 1533 1         longword 2: dst$%k_varval_range = range of tag values  
1420 1534 1         longword 3: pointer to low bound value of tag range  
1421 1535 1         longword 3: pointer to high bound value of tag range  
1422 1536 1         (or zero if single value)  
1423 1537 1  
1424 1538 1     SIZE - The address of a longword location to receive the size in bits  
1425 1539 1     of an item of this type.  
1426 1540 1  
1427 1541 1 OUTPUTS  
1428 1542 1     NCOMPS - The number of fields is returned to NCOMPS.  
1429 1543 1  
1430 1544 1     COMPVECPTR - A pointer to a vector of field SYMIDs is returned to  
1431 1545 1     COMPVECPTR.  
1432 1546 1     This vector disappears at the end of the current command.  
1433 1547 1  
1434 1548 1     NTAGS - The number of tag blocks is returned to NTAGS.  
1435 1549 1  
1436 1550 1     SIZE - The size in bits of this variant is returned to SIZE.  
1437 1551 1  
1438 1552 1     No value is returned.  
1439 1553 1  
1440 1554 1 BEGIN  
1441 1555 2  
1442 1556 2 MAP  
1443 1557 2     LIST_ID: REF RST$VAR_ENTRY; ! Pointer to Variant Component List Entry  
1444 1558 2  
1445 1559 2  
1446 1560 2 LOCAL
```

```
1447 1561 2 TAG_LIST: REF RST$TAG_LIST,
1448 1562 2 TAG_PTR: REF VECTOR[BYTE],
1449 1563 2 DST_PTR: REF DST$RECORD,
1450 1564 2 VALUE_SPEC: REF DST$VAL_SPEC,
1451 1565 2 VAL_LNGTH,
1452 1566 2 VAL_VECT: VECTOR[3],
1453 1567 2 VAL_KIND;
1454 1568
1455 1569
1456 1570
1457 1571 2 DST_PTR = .LIST_ID[RST$VAR_DSTPTR];
1458 1572 2 IF .DST_PTR[DST$B_TYPE] REQ DST$K_VARVAL
1459 1573 2 THEN
1460 1574 2     $DBG_ERROR('RSTYPES\VARIANT_COMP');
1461 1575 2
1462 1576 2 .NCOMPS = .LIST_ID[RST$VAR_COMPCNT];
1463 1577 2 .NTAGS = .DST_PTR[DST$VARVAL_COUNT];
1464 1578 2 .SIZE = .DST_PTR[DST$VARVAL_SIZE];
1465 1579 2 IF .NCOMPS REQ 0
1466 1580 2 THEN
1467 1581 2     .COMPVECPTR = LIST_ID[RST$VAR_COMPLST]
1468 1582 2 ELSE
1469 1583 2     .COMPVECPTR = 0;
1470 1584 2
1471 1585 2 TAG_LIST = $DBG$GET_TEMP_MEM(RST$K_TAG_BLOCK_SIZE * .NTAGS);
1472 1586 2 TAG_PTR = DST_PTR[DST$VARVAL_RNGSPEC];
1473 1587 2 INCR I FROM 0 TO .NTAGS - 1 DO
1474 1588 2     BEGIN
1475 1589 2         VALUE_SPEC = TAG_PTR[I];
1476 1590 2         TAG_LIST[I,RST$TAG_NUMVALS] = .TAG_PTR[I];
1477 1591 2         $DBG$STA_VALSPEC(.VALUE_SPEC, VAL_VECT, VAL_KIND);
1478 1592 2         TAG_LIST[I,RST$TAG_OUBOUND] = .VAL_VECT[0];
1479 1593 2         VAL_LNGTH = 5;
1480 1594 2         IF .VALUE_SPEC[DST$B_VS_VFLAGS] EQL DST$K_VS_FOLLOWS
1481 1595 2         THEN
1482 1596 2             VAL_LNGTH = .VALUE_SPEC[DST$W_VS_LENGTH] + 3;
1483 1597 2
1484 1598 2         IF .TAG_PTR[0] EQL DST$K_VARVAL_RANGE
1485 1599 2         THEN
1486 1600 2             BEGIN
1487 1601 2                 VALUE_SPEC = .TAG_PTR + .VAL_LNGTH + 1;
1488 1602 2                 $DBG$STA_VALSPEC(.VALUE_SPEC, VAL_VECT, VAL_KIND);
1489 1603 2                 TAG_LIST[I,RST$TAG_RIGHBOUND] = .VAL_VECT[0];
1490 1604 2                 VAL_LNGTH = 5;
1491 1605 2                 IF .VALUE_SPEC[DST$B_VS_VFLAGS] EQL DST$K_VS_FOLLOWS
1492 1606 2                 THEN
1493 1607 2                     VAL_LNGTH = .VALUE_SPEC[DST$W_VS_LENGTH] + 3;
1494 1608 2
1495 1609 2                 TAG_PTR = .TAG_PTR + .VAL_LNGTH;
1496 1610 2             END
1497 1611 2
1498 1612 2 ELSE
1499 1613 2     TAG_PTR = .TAG_PTR + .VAL_LNGTH + 1;
1500 1614 2
1501 1615 2 END;
1502 1616 2
1503 1617 2 .TAGVECPTR = .TAG_LIST;
```

RSTYPES
V04-000

J 12
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTYPES.B32;1

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: 1504 1618 2 RETURN;
: 1505 1619 2
: 1506 1620 1 END;

```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
41 49 52 41 56 5C 53 45 50 59 54 54 53 52 15 00153 P.AAR: .ASCII <21>\RSTYPES\<92>\VARIANT_COMP\
50 4D 4F 43 5F 54 4E 00162
:

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
01FC 00000
.ENTRY DBG$STA_TYP_VARIANT_COMP, Save R2,R3,R4,R5,-: 1504
R6,R7,R8
MOVAB DBG$STA_VALSPEC, R8
SUBL2 #16, SP
MOVL LIST_ID, R3
MOVL (R3)-DST_PTR
CMPB 1(DST_PTR), #157
BEQL 1$
PUSHAB P.AAR
PUSHL #1
PUSHL #164706
CALLS #3, LIB$SIGNAL
MOVL 4(R3), @NCOMPS
MOVZWL 6(DST_PTR), @NTAGS
MOVL 2(DST_PTR), @SIZE
TSTL @NCOMPS
BEQL 2$
MOVAB 8(R3), @COMPVECPTR
BRB 3$
CLRL @COMPVECPTR
MULL3 #3, @NTAGS, -(SP)
CALLS #1, DBG$GET_TEMPMEM
MOVL R0, TAG_LIST
MOVAB 8(R2), TAG_PTR
MNEGL #1, I
BRB 8$
MOVAB 1(R3), VALUE_SPEC
MULL3 #12, I, R6
PUSHAB (R6)[TAG_LIST]
MOVZBL (TAG_PTR), @ (SP)+
PUSHL SP
PUSHAB VAL_VECT
PUSHL VALUE_SPEC
CALLS #3, DBG$STA_VALSPEC
PUSHAB 4(R6)[TAG_LIST]
MOVL VAL_VECT, @ (SP)+
MOVL #5, VAL_LNGTH
CMPB (VALUE_SPEC), #253
BNEQ 5$
MOVZWL 1(VALUE_SPEC), VAL_LNGTH
ADDL2 #3, VAL_LNGTH
MOVAB 1(VAL_LNGTH)[TAG_PTR], R0
: 1571
: 1572
: 1574
: 1576
: 1577
: 1578
: 1579
: 1581
: 1583
: 1585
: 1586
: 1590
: 1589
: 1590
: 1591
: 1592
: 1593
: 1594
: 1596
: 1601
```

RSTYPES
V04-000

K 12
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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02		63	91	0009A	CMPB	(TAG_PTR), #2	: 1598
		2A	12	0009D	BNEQ	7\$	: 1601
52		50	D0	0009F	MOVL	R0, VALUE_SPEC	: 1602
		5E	DD	000A2	PUSHL	SP	: 1603
	08	AE	9F	000A4	PUSHAB	VAL_VECT	: 1604
		52	DD	000A7	PUSHL	VALUE_SPEC	: 1605
68		03	FB	000A9	CALLS	#3, DBG\$STA_VALSPEC	: 1606
	08	A645	9F	000AC	PUSHAB	8(R6)[TAG_LIST]	: 1607
9E	08	AE	D0	000B0	MOVL	VAL_VECT, @(SP)+	: 1608
57		05	D0	000B4	MOVL	#5, VAL_LNGTH	: 1609
FD	8F	62	91	000B7	CMPB	(VALUE_SPEC), #253	: 1610
		07	12	000BB	BNEQ	6\$	: 1611
57	01	A2	3C	000BD	MOVZWL	1(VALUE_SPEC), VAL_LNGTH	: 1612
57		03	C0	000C1	ADDL2	#3, VAL_LNGTH	: 1613
53		57	C0	000C4	ADDL2	VAL_LNGTH, TAG_PTR	: 1614
		03	11	000C7	BRB	8\$	: 1615
53		50	D0	000C9	MOVL	R0, TAG_PTR	: 1616
94		54	BC	000CC	AOBLSS	@TAGS, 1, 4\$	: 1617
14	BC	55	D0	000D1	MOVL	TAG_LIST, @TAGVECPTR	: 1618
		04	000D5	RET			: 1620

; Routine Size: 214 bytes, Routine Base: DBG\$CODE + 0816

```
1508 1621 1 GLOBAL ROUTINE DBGSTRANS_TYPE_CODE(CODE) =
1509 1622 1
1510 1623 1 FUNCTION
1511 1624 1     This routine takes a DST type code and translates it to the
1512 1625 1     corresponding RST type code.
1513 1626 1
1514 1627 1 INPUTS
1515 1628 1     CODE      - The DST type code to be translated.
1516 1629 1
1517 1630 1 OUTPUTS
1518 1631 1     The corresponding RST type code is returned as the routine's value.
1519 1632 1
1520 1633 1
1521 1634 2 BEGIN
1522 1635 2
1523 1636 2 CASE .CODE FROM DST$K_TS_DTYPE_LOWEST TO DST$K_TS_DTYPE_HIGHEST OF
1524 1637 2 SET
1525 1638 2
1526 1639 2     [DST$K_TS_ATOM]:
1527 1640 2         RETURN RST$K_TYPE_ATOMIC;
1528 1641 2
1529 1642 2     [DST$K_TS_DSC]:
1530 1643 2         RETURN RST$K_TYPE_DESCR;
1531 1644 2
1532 1645 2     [DST$K_TS_TPTR]:
1533 1646 2         RETURN RST$K_TYPE_TPTR;
1534 1647 2
1535 1648 2     [DST$K_TS_PTR]:
1536 1649 2         RETURN RST$K_TYPE_PTR;
1537 1650 2
1538 1651 2     [DST$K_TS_PIC]:
1539 1652 2         RETURN RST$K_TYPE_PICT;
1540 1653 2
1541 1654 2     [DST$K_TS_ARRAY]:
1542 1655 2         RETURN RST$K_TYPE_ARRAY;
1543 1656 2
1544 1657 2     [DST$K_TS_SET]:
1545 1658 2         RETURN RST$K_TYPE_SET;
1546 1659 2
1547 1660 2     [DST$K_TS_SUBRANGE]:
1548 1661 2         RETURN RST$K_TYPE_SUBRNG;
1549 1662 2
1550 1663 2     [DST$K_TS_FILE]:
1551 1664 2         RETURN RST$K_TYPE_FILE;
1552 1665 2
1553 1666 2     [DST$K_TS_SELF_REL_LABEL]:
1554 1667 2         RETURN RST$K_TYPE_SELF_REL_LAB;
1555 1668 2
1556 1669 2     [DST$K_TS_RFA]:
1557 1670 2         RETURN RST$K_TYPE_RFA;
1558 1671 2
1559 1672 2     [DST$K_TS_AREA]:
1560 1673 2         RETURN RST$K_TYPE_AREA;
1561 1674 2
1562 1675 2     [DST$K_TS_OFFSET]:
1563 1676 2         RETURN RST$K_TYPE_OFFSET;
1564 1677 2
```


RSTYPES
V04-000

M 12
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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```
: 1565      1678 2      [DST$K_TS TASK]:  
: 1566      1679 2      RETURN RST$K_TYPE_TASK;  
: 1567      1680 2  
: 1568      1681 2      [INRANGE,OUTRANGE]:  
: 1569      1682 2      RETURN 0;  
: 1570      1683 2  
: 1571      1684 2      TES;  
: 1572      1685 2  
: 1573      1686 1      END;
```

				0000 00000	.ENTRY	DBG\$TRANS_TYPE_CODE, Save nothing	
	11	01	04 AC CF	00002	CASEL	CODE #1, #17	: 1621
002F	0024	0028	0027	00007 1\$:	.WORD	3\$-1\$,-	: 1679
003F	003B	0037	0033	0000F		4\$-1\$,-	
0053	0047	0024	0043	00017		2\$-1\$,-	
J04B	0024	0024	0057	0001F		5\$-1\$,-	
		005B	004F	00027		6\$-1\$,-	
						7\$-1\$,-	
						8\$-1\$,-	
						9\$-1\$,-	
						10\$-1\$,-	
						2\$-1\$,-	
						11\$-1\$,-	
						14\$-1\$,-	
						15\$-1\$,-	
						2\$-1\$,-	
						2\$-1\$,-	
						12\$-1\$,-	
						13\$-1\$,-	
						16\$-1\$,-	
			50 D4	0002B 2\$:	CLRL	R0	
			04	0002D	RET		
		50	02 D0	0002E 3\$:	MOVL	#2, R0	
			04	00031	RET		
		50	03 D0	00032 4\$:	MOVL	#3, R0	
			04	00035	RET		
		50	06 D0	00036 5\$:	MOVL	#6, R0	
			04	00039	RET		
		50	10 D0	0003A 6\$:	MOVL	#16, R0	
			04	0003D	RET		
		50	05 D0	0003E 7\$:	MOVL	#5, R0	
			04	00041	RET		
		50	01 D0	00042 8\$:	MOVL	#1, R0	
			04	00045	RET		
		50	08 D0	00046 9\$:	MOVL	#8, R0	
			04	00049	RET		
		50	09 D0	0004A 10\$:	MOVL	#9, R0	
			04	0004D	RET		
		50	0F D0	0004E 11\$:	MOVL	#15, R0	
			04	00051	RET		
		50	15 D0	00052 12\$:	MOVL	#21, R0	
			04	00055	RET		
		50	14 D0	00056 13\$:	MOVL	#20, R0	

1682
1679

RST TYPES
V04-000

```
N 12
16-Sep-1984 02:58:00      YAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27      [DEBUG.SRC]RSTYPES.B32;1
```

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(21)

		04	00059		RET	
50	11	D0	0005A	14\$:	MOVL	#17, R0
		04	0005D		RET	
50	12	D0	0005E	15\$:	MOVL	#18, R0
		04	00061		RET	
50	16	D0	00062	16\$:	MOVL	#22, R0
		04	00065		RET	

1686

```
; Routine Size: 102 bytes,    Routine Base: DBG$CODE + 08EC
```



```
1575 1687 1 GLOBAL ROUTINE DBG$TYPEID_FOR_ARRAY(TYPEID, ADDRESS) =
1576 1688 1
1577 1689 1 FUNCTION
1578 1690 1 This routine is called from DBGPARSER in the process of parsing
1579 1691 1 a C expression of the form PTR[n], where PTR was declared as
1580 1692 1 a pointer. Since arrays and pointers are treated the same in C,
1581 1693 1 we want to convert the pointer typeid to an equivalent array
1582 1694 1 typeid.
1583 1695 1
1584 1696 1 INPUT
1585 1697 1 TYPEID - The RST entry describing a pointer data type
1586 1698 1 ADDRESS - The value of the pointer (which will be the base
1587 1699 1 address of the array).
1588 1700 1
1589 1701 1 OUTPUT
1590 1702 1 A new typeid is constructed out of temporary memory, and
1591 1703 1 a pointer to this typeid is returned.
1592 1704 1
1593 1705 1 Example:
1594 1706 1 REAL *RPTR;
1595 1707 1 If RPTR is declared as a pointer to a floating number,
1596 1708 1 then if we pass in the TYPEID for RPTR, this routine returns
1597 1709 1 a typeid for an array of floating numbers (e.g., as if we
1598 1710 1 had declared an object
1599 1711 1 REAL RARRAY[n];
1600 1712 1
1601 1713 2 BEGIN
1602 1714 2 MAP
1603 1715 2 TYPEID: REF RST$ENTRY; ! The input TYPEID for the Type Pointer
1604 1716 2 ! data type
1605 1717 2
1606 1718 2 LOCAL
1607 1719 2 ADDRPTR, ! Pointer into array descriptor
1608 1720 2 ARG_DSTPTR: REF DST$RECORD, ! Pointer to DST record for argument
1609 1721 2 ARG_TYPEID: REF RST$ENTRY, ! Pointer to RST record for pointed-to
1610 1722 2 ! object.
1611 1723 2 BITSIZE, ! Bitsize of pointed-to object
1612 1724 2 BOUNDVEC: REF VECTOR[], ! Pointer to array bounds
1613 1725 2 DSCADDR: REF BLOCK[BYTE], ! Pointer to array descriptor
1614 1726 2 DSTPTR: REF DST$RECORD, ! Pointer to dummy DST record
1615 1727 2 FLAGS_PTR: REF BITVECTOR[], ! "flags" field within array type spec
1616 1728 2 RSTPTR: REF RST$ENTRY, ! Pointer to new RST record
1617 1729 2 TSPTR: REF DST$TYPE_SPEC, ! Pointer to type spec within DST record
1618 1730 2 TSPTR1: REF DST$TYPE_SPEC, ! Pointer to type spec within DST record
1619 1731 2 TSPTR2: REF DST$TYPE_SPEC, ! Pointer to type spec within DST record
1620 1732 2 VSPTR: REF DST$VAL_SPEC; ! Pointer to val spec within DST record
1621 1733 2
1622 1734 2
1623 1735 2 ! Obtain a TYPEID and a DSTPTR for the pointed-to object.
1624 1736 2
1625 1737 2 DBG$STA_TYP_TYPEDPTR (.TYPEID, ARG_TYPEID);
1626 1738 2 DBG$STA_SYMSIZE (.ARG_TYPEID, BITSIZE);
1627 1739 2 ARG_DSTPTR = .ARG_TYPEID[RST$L_DSTPTR];
1628 1740 2
1629 1741 2 ! Allocate a memory block large enough to hold the newly created
1630 1742 2 ! RST record, the dummy DST record that it will point to, and the
1631 1743 2 ! array descriptor for this dummy array we are creating.
```

```
1632 1744 2 !
1633 1745 2 RSTPTR = DBG$GET_MEMORY (RST$K_TYPENTSI2 + 14);
1634 1746 2 DSTPTR = .RSTPTR + 4*RST$K_TYPENTSI2;
1635 1747 2
1636 1748 2 ! Fill in some of the fields of the RST record.
1637 1749 2
1638 1750 2 RSTPTR[RST$L_DSTPTR] = .DSTPTR;
1639 1751 2 RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
1640 1752 2 RSTPTR[RST$B_KIND] = RST$K_TYPE;
1641 1753 2 RSTPTR[RST$B_FCODE] = RST$K_TYPE_ARRAY;
1642 1754 2
1643 1755 2 ! Put the RST record on the temporary RST list. This will ensure that
1644 1756 2 ! the space gets released when there are no more references to it.
1645 1757 2
1646 1758 2 RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
1647 1759 2 RST$TEMP_LIST = .RSTPTR;
1648 1760 2
1649 1761 2 ! Fill in the header of the dummy DST record.
1650 1762 2
1651 1763 2 DSTPTR[DST$B_LENGTH] = 23;
1652 1764 2 DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
1653 1765 2 DSTPTR[DST$B_TYPSPEC_NAME] = 0;
1654 1766 2
1655 1767 2 ! Fill in the Type Spec record within the dummy DST record.
1656 1768 2 ! This describes the array as a whole.
1657 1769 2
1658 1770 2 TSPTR = .DSTPTR + 3;
1659 1771 2 TSPTR[DST$W_TS_LENGTH] = 19;
1660 1772 2 TSPTR[DST$B_TS_KIND] = DST$K_TS_ARRAY;
1661 1773 2 TSPTR[DST$B_TS_ARRAY_DIM] = 1;
1662 1774 2 FLAGS_PTR = TSPTR[DST$A_TS_ARRAY_FLAGS_ADDR];
1663 1775 2 FLAGS_PTR[0] = TRUE;
1664 1776 2
1665 1777 2 ! Fill in the Val Spec record within the dummy DST record.
1666 1778 2 ! This points to the array descriptor that we will construct
1667 1779 2 ! below this dummy DST record.
1668 1780 2
1669 1781 2 VSPTR = FLAGS_PTR + 1;
1670 1782 2 VSPTR[DST$B_VS_VFLAGS] = DST$K_VFLAGS_DSC;
1671 1783 2 VSPTR[DST$L_VS_DSC_OFFS] = 11;
1672 1784 2
1673 1785 2 ! Fill in the celltype type spec record within the dummy DST record.
1674 1786 2 ! This describes the type of each element of the array. This type
1675 1787 2 ! should be the same as the type of the pointed-to object, so
1676 1788 2 ! we use an indirect type specification, and point to the DST
1677 1789 2 ! we obtained from the argument.
1678 1790 2
1679 1791 2 TSPTR1 = .VSPTR + 5;
1680 1792 2 TSPTR1[DST$W_TS_LENGTH] = 5;
1681 1793 2 TSPTR1[DST$B_TS_KIND] = DST$K_TS_IND;
1682 1794 2 TSPTR1[DST$L_TS_IND_PTR] = DBG$RST_DST_PTR( .ARG_DSTPTR - .DST$BEGIN_ADDR );
1683 1795 2
1684 1796 2
1685 1797 2 ! Fill in the type specification for the type of the subscript.
1686 1798 2 ! This type will just be longword integer.
1687 1799 2
1688 1800 2 TSPTR2 = .TSPTR1 + .TSPTR1[DST$W_TS_LENGTH] + 2;
```

```
1689 1801 2 TSPT2[DST$W-TS-LENGTH] = 2;
1690 1802 2 TSPT2[DST$B-TS-KIND] = DST$K-TS-ATOM;
1691 1803 2 TSPT2[DST$B-TS-ATOM-TYP] = DST$R-DTYPE-L;
1692 1804 2
1693 1805 2 ! Fill in the array descriptor.
1694 1806 2
1695 1807 2 DSCADDR = .TSPT2 + .TSPT2[DST$W-TS-LENGTH] + 2;
1696 1808 2 DSCADDR[DSC$B-CLASS] = DST$K-CLASS-A;
1697 1809 2 DSCADDR[DSC$W-LENGTH] = .BITSIZE/8;
1698 1810 2 DSCADDR[DSC$A-POINTER] = .ADDRESS;
1699 1811 2 DSCADDR[DSC$B-DIMCT] = 1;
1700 1812 2 DSCADDR[DSC$V-FL-COEFF] = TRUE;
1701 1813 2 DSCADDR[DSC$V-FL-BOUNDS] = TRUE;
1702 1814 2 ADDRPTR = .DSCADDR + 16;
1703 1815 2 .ADDRPTR = .ADDRESS;
1704 1816 2 BOUNDVEC = .DSCADDR + 24;
1705 1817 2 BOUNDVEC[0] = 0;
1706 1818 2 BOUNDVEC[1] = 2000000000;
1707 1819 2
1708 1820 2 ! Return the pointer to the RST record.
1709 1821 2
1710 1822 2 RETURN .RSTPTR;
1711 1823 1 END;
```

			003C 00000	.ENTRY	DBG\$TYPEID FOR_ARRAY, Save R2,R3,R4,R5	1687
	55	00000000G	00 9E 00002	MOVAB	RST\$TEMP_LIST, R5	
	5E		08 C2 00009	SUBL2	#8, SP	
			5E DD 0000C	PUSHL	SP	1737
		04	AC DD 0000E	PUSHL	TYPEID	
FB4B	CF		02 FB 00011	CA LS	#2, DBG\$STA_TYP_TYPERPTR	
		04	AE 9F 00016	PUSHAB	BITSIZE	1738
	52	04	AE D0 00019	MOVL	ARG_TYPEID, R2	
			52 DD 0001D	PUSHL	R2	
F75F	CF		02 FB 0001F	CALLS	#2, DBG\$STA_SYMSIZE	
	54	0C	A2 D0 00024	MOVL	12(R2), ARG_DSTPTR	1739
			19 DD 00028	PUSHL	#25	1745
00000000G	00		01 FB 0002A	CALLS	#1, DBG\$GET_MEMORY	
	53		50 D0 00031	MOVL	R0, RSTPTR	
	50	2C	A3 9E 00034	MOVAB	44(R3), DSTPTR	1746
0C	A3		50 D0 00038	MOVL	DSTPTR, 12(RSTPTR)	1750
10	A3	00000000G	00 D0 0003C	MOVL	RST\$START_ADDR, 16(RSTPTR)	1751
14	A3		07 90 00044	MOVB	#7, 20(RSTPTR)	1752
18	A3		01 90 00048	MOVB	#1, 24(RSTPTR)	1753
	63		65 D0 0004C	MOVL	RST\$TEMP_LIST, (RSTPTR)	1754
	65		53 D0 0004F	MOVL	RSTPTR, RST\$TEMP_LIST	1755
	80	AF17	8F B0 00052	MOVW	#44823, (DSTPTR)+	1763
			80 94 00057	CLRB	(DSTPTR)+	1765
	80	01070013	8F D0 00059	MOVL	#17235987, (TSPT2)+	1771
	80		01 88 00060	BISB2	#1, (FLAGS_PTR)+	1775
	60		06 8E 00063	MNEGB	#6, (VSPTR)	1782
01	A0		0B D0 00066	MOVL	#11, 1(VSPTR)	1783
	52	05	A0 9E 0006A	MOVAB	5(R0), TSPT2	1791
	62		05 B0 0006E	MOVW	#5, (TSPT2)	1792

02	A2	03	90	00071	MOVB	#3, 2(TSPTR1)	: 1793		
7E	54 00000000G	00	C3	00075	SUBL3	DSF\$BEGIN ADDR, ARG_DSTPTR, -(SP)	: 1794		
	00	01	FB	0007D	CALLS	#1, DBG\$RST_DSf_PTR	:		
	03	A2	50	D0	00084	MOVL	R0, 3(TSPTR1)	:	
		50	62	3C	00088	MOVZWL	(TSPTR1), R0	: 1800	
		02	A042	9E	0008B	MOVAB	2(R0)[TSPTR1], TSPTR2	:	
		60	08010002	8F	D0	00090	MOVL	#134283266, (TSPTR2)	: 1801
		51	60	3C	00097	MOVZWL	(TSPTR2), R1	: 1807	
		02	A140	9E	0009A	MOVAB	2(R1)[TSPTR2], DSCADDR	:	
51	03	A0	04	90	0009F	MOVB	#4, 3(DSCADDR)	: 1808	
	04	AE	08	C7	000A3	DIVL3	#8, BITSIZE, R1	: 1809	
	60		51	B0	000A8	MOVW	R1, (DSCADDR)	:	
	04	A0	08	AC	D0	000AB	MOVL	ADDRESS, 4(DSCADDR)	: 1810
	0B	A0	01	90	000B0	MOVB	#1, 11(DSCADDR)	: 1811	
	0A	A0	C0	8F	88	000B4	BISB2	#162, 10(DSCADDR)	: 1813
		51	10	A0	9E	000B9	MOVAB	16(R0), ADDRPTR	: 1814
		61	08	AC	D0	000BD	MOVL	ADDRESS, (ADDRPTR)	: 1815
		50	18	C0	000C1	ADDL2	#24, BOUNDVEC	: 1816	
			60	D4	000C4	CLRL	(BOUNDVEC)	: 1817	
	04	A0	77359400	8F	D0	000C6	MOVL	#2000000000, 4(BOUNDVEC)	: 1818
		50	53	D0	000CE	MOVL	RSTPTR, R0	: 1822	
			04	000D1	RET			: 1823	

; Routine Size: 210 bytes, Routine Base: DBG\$CODE + 0952

```
1713 1824 1 GLOBAL ROUTINE DBG$TYPEID_FOR_ATOMIC(TYPECODE, BITSIZE, DSC_FLAG) =
1714 1825 1
1715 1826 1 FUNCTION
1716 1827 1     This routine returns the Type ID associated with a specified VAX stand-
1717 1828 1     ard type code (a 'one-byte type code'). The Type ID is a pointer to an
1718 1829 1     RST entry for the data type. This RST entry is added to the Temporary
1719 1830 1     RST Entry List so that it disappears as soon as there are no longer any
1720 1831 1     references to it.
1721 1832 1
1722 1833 1     The routine builds a Data Type RST Entry and a Type Specification DST
1723 1834 1     record, both in the same memory block. The RST entry's FCODE is set to
1724 1835 1     be atomic and its DST pointer points to the DST record. The DST record
1725 1836 1     is built to contain a DST Type Specification for the specified atomic
1726 1837 1     data type.
1727 1838 1
1728 1839 1 INPUTS
1729 1840 1     TYPECODE - The VAX standard type code ('one-byte' type code) whose Type
1730 1841 1     ID is to be returned.
1731 1842 1
1732 1843 1     BITSIZE - The size in bits of an item of this type.
1733 1844 1
1734 1845 1     DSC_FLAG - A flag which, when set, indicates that we are processing a
1735 1846 1     descriptor item; thus, we will signal INVALID ARRAY DESC
1736 1847 1     in certain error situations.
1737 1848 1
1738 1849 1 OUTPUTS
1739 1850 1     The corresponding Type ID (Type RST Entry pointer) is returned as the
1740 1851 1     routine value.
1741 1852 1
1742 1853 1
1743 1854 2 BEGIN
1744 1855 2
1745 1856 2 LOCAL
1746 1857 2     DSTPTR: REF DST$RECORD,      ! Pointer to the generated DST record
1747 1858 2     RSTPTR: REF RST$ENTRY,      ! Pointer to the Type RST Entry
1748 1859 2     TSPTR: REF DST$TYPE_SPEC;    ! Pointer to Type Spec in DST record
1749 1860 2
1750 1861 2
1751 1862 2
1752 1863 2     ! Make sure the VAX standard type code is in the valid range.
1753 1864 2
1754 1865 2 IF ((.TYPECODE LSS DSC$K_DTYPE_LOWEST) OR
1755 1866 2     (.TYPECODE GTR DSC$K_DTYPE_HIGHEST)) AND
1756 1867 2     (.TYPECODE NEQ DST$K_BOOL) AND
1757 1868 2     (.TYPECODE NEQ DSC$K_DTYPE_TF)
1758 1869 2 THEN
1759 1870 2     BEGIN
1760 1871 2     IF .DSC_FLAG
1761 1872 2     THEN
1762 1873 2         SIGNAL(DBG$_INVARRDSC)
1763 1874 2
1764 1875 2     ELSE
1765 1876 2         $DBG_ERROR('RSTYPES\TYPEID_FOR_ATOMIC');
1766 1877 2
1767 1878 2     END;
1768 1879 2
1769 1880 2
```

```
: 1770      1881 2      ! Get a memory block large enough to contain both the RST entry and the
: 1771      1882 2      ! dummy DST record.
: 1772      1883 2
: 1773      1884 2      RSTPTR = DBG$GET_MEMORY(RST$K_TYPENTISIZ + 2);
: 1774      1885 2      DSTPTR = .RSTPTR + 4*RST$K_TYPENTISIZ;
: 1775      1886 2
: 1776      1887 2
: 1777      1888 2      ! Build the Data Type RST Entry for the atomic type.
: 1778      1889 2
: 1779      1890 2      RSTPTR[RST$L_DSTPTR] = .DSTPTR;
: 1780      1891 2      RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
: 1781      1892 2      RSTPTR[RST$B_KIND] = RST$K_TYPE;
: 1782      1893 2      RSTPTR[RST$B_FCODE] = RST$K_TYPE_ATOMIC;
: 1783      1894 2      RSTPTR[RST$L_BITSIZE] = .BITSIZE;
: 1784      1895 2
: 1785      1896 2
: 1786      1897 2      ! Put this Data Type RST Entry on the Temporary RST Entry List. This will
: 1787      1898 2      ! cause the entry to be released at the end of a DEBUG command when there
: 1788      1899 2      ! are no references to it (when it is not locked).
: 1789      1900 2
: 1790      1901 2      RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
: 1791      1902 2      RST$TEMP_LIST = .RSTPTR;
: 1792      1903 2
: 1793      1904 2
: 1794      1905 2      ! Build the dummy Type Specification DST entry for the atomic type.
: 1795      1906 2
: 1796      1907 2      DSTPTR[DST$B_LENGTH] = 6;
: 1797      1908 2      DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
: 1798      1909 2      DSTPTR[DST$B_TYPSPEC_NAME] = 0;
: 1799      1910 2      TSPTR = .DSTPTR + 3;
: 1800      1911 2      TSPTR[DST$W_TS_LENGTH] = 2;
: 1801      1912 2      TSPTR[DST$B_TS_KIND] = DST$K_TS_ATOM;
: 1802      1913 2      TSPTR[DST$B_TS_ATOM_TYP] = .TYPECODE;
: 1803      1914 2
: 1804      1915 2
: 1805      1916 2      ! Return the type's Type ID (Data Type RST Entry address) to the caller.
: 1806      1917 2
: 1807      1918 2      RETURN .RSTPTR;
: 1808      1919 2
: 1809      1920 1      END;
```

```
49 45 50 59 54 5C 53 45 50 59 54 54 53 52 1A 00169 P.AAS: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
43 49 4D 4F 54 41 5F 52 4F 46 5F 44 00178 .ASCII <26>\RSTYPES\<92>\TYPEID_FOR_ATOMIC\
```

```
54 00000000G 00 001C 00000 .ENTRY DBG$TYPEID_FOR_ATOMIC, Save R2,R3,R4 ; 1824
53 00000000G 00 00 9E 00002 MOVAB LIB$SIGNAL, R4 ;
52 04 AC D0 00010 MOVAB RST$TEMP_LIST, R3 ;
05 15 00014 MOVL TYPECODE, R2 ; 1865
BLEQ 1$ ;
```


	25		52	D1	00016	CPL	R2, #37	:	1866
			2E	15	00019	BLEQ	3\$	:	
0000009E	8F		52	D1	0001B	1\$: CPL	R2, #158	:	1867
			25	13	00022	BEQL	3\$	:	
	28		52	D1	00024	CPL	R2, #40	:	1868
			20	13	00027	BEQL	3\$	:	
	0B	0C	AC	E9	00029	BLBC	DSC FLAG, 2\$	:	1871
		00028198	8F	DD	0002D	PUSHL	#164248	:	1873
	64		01	FB	00033	CALLS	#1, LIB\$SIGNAL	:	
			11	11	00036	BRB	3\$	:	
		00000000'	EF	9F	00038	2\$: PUSHAB	P.AAS	:	1876
			01	DD	0003E	PUSHL	#1	:	
		00028362	8F	DD	00040	PUSHL	#164706	:	
	64		03	FB	00046	CALLS	#3, LIB\$SIGNAL	:	
			0D	DD	00049	3\$: PUSHL	#13	:	1884
00000000G	00		01	FB	0004B	CALLS	#1, DBG\$GET MEMORY	:	
	51	2C	A0	9E	00052	MOVAB	44(R0), DSTPTR	:	1885
	0C		51	D0	00056	MOVL	DSTPTR, 12(RSTPTR)	:	1890
	10		00	D0	0005A	MOVL	RST\$START_ADDR, 16(RSTPTR)	:	1891
	14		07	90	00062	MOVB	#7, 20(RSTPTR)	:	1892
	18		02	90	00066	MOVB	#2, 24(RSTPTR)	:	1893
	20		AC	D0	0006A	MOVL	BITSIZE, 32(RSTPTR)	:	1894
	60		63	D0	0006F	MOVL	RST\$TEMP_LIST, (RSTPTR)	:	1901
	63		50	D0	00072	MOVL	RSTPTR, RST\$TEMP_LIST	:	1902
	81	AF06	8F	B0	00075	MOVW	#44806, (DSTPTR)+	:	1907
			81	94	0007A	CLRB	(DSTPTR)+	:	1909
	61		02	B0	0007C	MOVW	#2, (TSPTR)	:	1911
	02		01	90	0007F	MOVB	#1, 2(TSPTR)	:	1912
	03		52	90	00083	MOVB	R2, 3(TSPTR)	:	1913
			04	00087	RET			:	1920

: Routine Size: 136 bytes, Routine Base: DBG\$CODE + 0A24

```
1811 1921 1 GLOBAL ROUTINE DBG$TYPEID_FOR_SET(ARG1, FCODE, BITSIZE) =
1812 1922 1
1813 1923 1 FUNCTION
1814 1924 1     This routine builds a Data Type RST Entry for a set data type.
1815 1925 1     This routine is normally called when a Type ID (i.e., an RST
1816 1926 1     pointer to a Type RST Entry) must be produced for a set constant
1817 1927 1     data type. The RST entry is added to the Temporary RST Entry List so
1818 1928 1     that it is released back to the memory pool once there are no longer
1819 1929 1     any references to it.
1820 1930 1
1821 1931 1     The routine builds a Data Type RST Entry and a dummy DST record in the
1822 1932 1     same memory block. The DST record is a Type Specification DST record
1823 1933 1     with the null name and an Set Type Specification. Parent Type
1824 1934 1     Specification in the Set Type Specification can be either an atomic
1825 1935 1     type or an Indirect Type Specification pointing to the DST Type
1826 1936 1     Specification given as the input parameter.
1827 1937 1
1828 1938 1 INPUTS
1829 1939 1     ARG1      - DTYPE or DSTADDR
1830 1940 1               Dtype is vax standard data type.
1831 1941 1               Dstaddr is the address of the DST Parent Type Specification
1832 1942 1               for which a Set Type ID is to be generated.
1833 1943 1
1834 1944 1     FCODE    - The type Format Code associated with the Type Specification.
1835 1945 1
1836 1946 1     BITSIZE  - The size in bits of an item of this type.
1837 1947 1
1838 1948 1     Optional 4th argument - If presents, that means the 1st argument is
1839 1949 1                          passed in as Dtype. An Atomic parent type
1840 1950 1                          specification will be generated.
1841 1951 1
1842 1952 1 OUTPUTS
1843 1953 1     The data type's Type ID (i.e., a pointer to the Type RST Entry) is
1844 1954 1     returned as the routine's value.
1845 1955 1
1846 1956 1
1847 1957 2 BEGIN
1848 1958 2
1849 1959 2 BUILTIN
1850 1960 2     ACTUALCOUNT;
1851 1961 2
1852 1962 2 LOCAL
1853 1963 2     DSTADDR,                | Parent type DST pointer
1854 1964 2     DTYPE: BYTE,            | Data type
1855 1965 2     DSTPTR: REF DST$RECORD, | Pointer to generated DST record
1856 1966 2     PARENT_TSPTR: REF DST$TYPE_SPEC, | Pointer to Parent Type Spec in Set
1857 1967 2                                   | DST record
1858 1968 2     RSTPTR: REF RST$ENTRY,   | Pointer to generated Type RST Entry
1859 1969 2     TSPTR: REF DST$TYPE_SPEC; | Pointer to Type Spec in DST record
1860 1970 2
1861 1971 2
1862 1972 2
1863 1973 2 | Depending on whether we have a fourth argument to this routine or not,
1864 1974 2 | the first argument is either a DTYPE or a DSTADDR. Pick up the Data
1865 1975 2 | Type or the Parent type DST pointer accordingly.
1866 1976 2
1867 1977 2 IF ACTUALCOUNT() GTR 3 THEN DTYPE = .ARG1 ELSE DSTADDR = .ARG1;
```



```
1868 1978 2
1869 1979 2
1870 1980 2
1871 1981 2
1872 1982 2
1873 1983 2
1874 1984 2
1875 1985 2
1876 1986 2
1877 1987 2
1878 1988 2
1879 1989 2
1880 1990 2
1881 1991 2
1882 1992 2
1883 1993 2
1884 1994 2
1885 1995 2
1886 1996 2
1887 1997 2
1888 1998 2
1889 1999 2
1890 2000 2
1891 2001 2
1892 2002 2
1893 2003 2
1894 2004 2
1895 2005 2
1896 2006 2
1897 2007 2
1898 2008 2
1899 2009 2
1900 2010 2
1901 2011 2
1902 2012 2
1903 2013 2
1904 2014 2
1905 2015 2
1906 2016 2
1907 2017 2
1908 2018 2
1909 2019 2
1910 2020 2
1911 2021 2
1912 2022 2
1913 2023 2
1914 2024 2
1915 2025 2
1916 2026 2
1917 2027 2
1918 2028 2
1919 2029 2
1920 2030 2
1921 2031 2
1922 2032 2
1923 2033 2
1924 2034 2
```

```
! Get a memory block large enough to accommodate both the RST entry and
! the dummy DST record.
```

```
RSTPTR = DBG$GET_MEMORY(RST$K_TYPPENTISIZ + 5);
DSTPTR = .RSTPTR + 4*RST$K_TYPPENTISIZ;
```

```
! Build the Data Type RST Entry for the input type.
```

```
RSTPTR[RST$L_DSTPTR] = .DSTPTR;
RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
RSTPTR[RST$B_KIND] = RST$K_TYPE;
RSTPTR[RST$B_FCODE] = .FCODE;
RSTPTR[RST$L_BITSIZE] = .BITSIZE;
```

```
! Put this Data Type RST Entry on the Temporary RST Entry List. This will
! cause the entry to be released at the end of a DEBUG command when there
! are no references to it (when it is not locked).
```

```
RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
RST$TEMP_LIST = .RSTPTR;
```

```
! Build the dummy DST record for the type.
```

```
!
DSTPTR[DST$B_LENGTH] = 4;
DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
DSTPTR[DST$B_TYPSPEC_NAME] = 0;
TSPTR = .DSTPTR + 3;
TSPTR[DST$W_TS_LENGTH] = 5;
TSPTR[DST$B_TS_KIND] = DST$K_TS_SET;
TSPTR[DST$L_TS_SET_LEN] = .BITSIZE;
PARENT_TSPTR = .TSPTR + 7;
IF ACTOALCOUNT() GTR 3
THEN
  BEGIN
    TSPTR[DST$W_TS_LENGTH] = .TSPTR[DST$W_TS_LENGTH] + DST$K_TS_ATOM_LEN;
    PARENT_TSPTR[DST$W_TS_LENGTH] = 2;
    PARENT_TSPTR[DST$B_TS_KIND] = DST$K_TS_ATOM;
    PARENT_TSPTR[DST$B_TS_ATOM_TYP] = .DTYPE;
  END
```

```
ELSE
```

```
  BEGIN
    TSPTR[DST$W_TS_LENGTH] = .TSPTR[DST$W_TS_LENGTH] + DST$K_TS_IND_LEN;
    PARENT_TSPTR[DST$W_TS_LENGTH] = 5;
    PARENT_TSPTR[DST$B_TS_KIND] = DST$K_TS_IND;
    PARENT_TSPTR[DST$L_TS_IND_PTR] = DBG$RST_DST_PTR( .DSTADDR - .DST$BEGIN_ADDR );
  END;
```

```
DSTPTR[DST$B_LENGTH] = .DSTPTR[DST$B_LENGTH] + .TSPTR[DST$W_TS_LENGTH];
```

```
! Return the RST pointer to the caller.
```

RSTYPES
V04-000

K 13
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTYPES.B32;1

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```
: 1925      2035  2      !  
: 1926      2036  2      RETURN .RSTPTR;  
: 1927      2037  2  
: 1928      2038  1      END;
```

			01FC 00000		.ENTRY	DBG\$TYPEID_FOR_SET, Save R2,R3,R4,R5,R6,R7,-;	
		58	00000000G	00	9E	00002	1921
		03		6C	91	00009	
				06	1B	0000C	1977
		56	04	AC	90	0000E	
				04	11	00012	
		57	04	AC	D0	00014	1\$:
				10	DD	00018	2\$:
	00000000G	00		01	FB	0001A	1983
		54		50	D0	00021	
		55	2C	A4	9E	00024	
	0C	A4		55	D0	00028	1984
	10	A4	00000000G	00	D0	0002C	1989
	14	A4		07	90	00034	1990
	18	A4	08	AC	90	00038	1991
	20	A4	0C	AC	D0	0003D	1992
		64		68	D0	00042	1993
		68		54	D0	00045	2000
		65	AF04	8F	B0	00048	2001
			02	A5	94	0004D	2006
		53	03	A5	9E	00050	2008
		63		05	B0	00054	2009
	02	A3		08	90	00057	2010
	03	A3	0C	AC	D0	0005B	2011
		52	07	A3	9E	00060	2012
		03		6C	91	00064	2013
				10	1B	00067	2014
		63		04	A0	00069	
		62		02	B0	0006C	2017
	02	A2		01	90	0006F	2018
	03	A2		56	90	00073	2019
				1D	11	00077	2020
		63		07	A0	00079	3\$:
		62		05	B0	0007C	2025
	02	A2		03	90	0007F	2026
		57	00000000G	00	C3	00083	2027
7E	00000000G	00		01	FB	0008B	2028
		03		50	D0	00092	
		65		63	80	00096	4\$:
		50		54	D0	00099	
				04	0009C		2031
							2036
							2038

MOVAB	R8	
CMPB	RST\$TEMP_LIST, R8	
BLEQU	(AP), #3	
MOVB	ARG1, DTYPE	
BRB	2\$	
MOVL	ARG1, DSTADDR	
PUSHL	#16	
CALLS	#1, DBG\$GET_MEMORY	
MOVL	R0, RSTPTR	
MOVAB	44(R4), DSTPTR	
MOVL	DSTPTR, 12(RSTPTR)	
MOVL	RST\$START_ADDR, 16(RSTPTR)	
MOVB	#7, 20(RSTPTR)	
MOVB	FCODE, 24(RSTPTR)	
MOVL	BITSIZE, 32(RSTPTR)	
MOVL	RST\$TEMP_LIST, (RSTPTR)	
MOVL	RSTPTR, RST\$TEMP_LIST	
MOVW	#44804, (DSTPTR)	
CLRB	2(DSTPTR)	
MOVAB	3(R5), TSPTR	
MOVW	#5, (TSPTR)	
MOVB	#8, 2(TSPTR)	
MOVL	BITSIZE, 3(TSPTR)	
MOVAB	7(R3), PARENT_TSPTR	
CMPB	(AP), #3	
BLEQU	3\$	
ADDW2	#4, (TSPTR)	
MOVW	#2, (PARENT_TSPTR)	
MOVB	#1, 2(PARENT_TSPTR)	
MOVB	DTYPE, 3(PARENT_TSPTR)	
BRB	4\$	
ADDW2	#7, (TSPTR)	
MOVW	#5, (PARENT_TSPTR)	
MOVB	#3, 2(PARENT_TSPTR)	
SUBL3	DST\$BEGIN_ADDR, DSTADDR, -(SP)	
CALLS	#1, DBG\$RST_DST_PTR	
MOVL	R0, 3(PARENT_TSPTR)	
ADDB2	(TSPTR), (DSTPTR)	
MOVL	RSTPTR, R0	
RET		

; Routine Size: 157 bytes, Routine Base: DBG\$CODE + 0AAC

```
1930 2039 1 GLOBAL ROUTINE DBG$TYPEID_FOR_TPTR(TYPEID) =
1931 2040 1
1932 2041 1 FUNCTION
1933 2042 1     Given a TYPEID describing an arbitrary data type, this routine
1934 2043 1     constructs a TYPEID for a Typed Pointer data type, where the
1935 2044 1     typed pointer points to the given data type.
1936 2045 1
1937 2046 1     This is needed for the & operator in C. For example, if X is data
1938 2047 1     of type T, then &X returns the address of X, and the type of &X is
1939 2048 1     'pointer to data of type T'. This routine is then used to transform
1940 2049 1     the TYPEID for X into the TYPEID for &X.
1941 2050 1
1942 2051 1 INPUTS
1943 2052 1     TYPEID - A TYPEID for the object to which the & operator is being
1944 2053 1     applied.
1945 2054 1
1946 2055 1 OUTPUTS
1947 2056 1     Return Value: A TYPEID is returned, as described above.
1948 2057 1
1949 2058 1
1950 2059 2 BEGIN
1951 2060 2
1952 2061 2 MAP
1953 2062 2     TYPEID: REF RST$ENTRY;           ! The input TYPEID for the Type Pointer
1954 2063 2                                     ! data type
1955 2064 2
1956 2065 2 LOCAL
1957 2066 2     ARG_DSTPTR: REF DST$RECORD,       ! Pointer to DST record for argument
1958 2067 2     ARG_TPSTR: REF DST$TYPE_SPEC,    ! Pointer to Type Spec for argument
1959 2068 2     DSTPTR: REF DST$RECORD,          ! Pointer to dummy DST record
1960 2069 2     RSTPTR: REF RST$ENTRY,           ! Pointer to new RST record
1961 2070 2     TSPTR: REF DST$TYPE_SPEC;        ! Pointer to type spec within DST record
1962 2071 2
1963 2072 2
1964 2073 2 ! Obtain the DST pointer and Type Spec pointer for the argument.
1965 2074 2 !
1966 2075 2 ARG_DSTPTR = .TYPEID[RST$L_DSTPTR];
1967 2076 2 ARG_TPSTR = ARG_DSTPTR[DST$A_TYPSPEC_TS_ADDR] +
1968 2077 2             .ARG_DSTPTR[DST$B_TYPSPEC_NAME];
1969 2078 2
1970 2079 2
1971 2080 2 ! Allocate a memory block large enough to hold both the newly created
1972 2081 2 ! RST record and the dummy DST record that it will point to.
1973 2082 2 !
1974 2083 2 RSTPTR = DBG$GET_MEMORY (RST$K_TYPENTSIZ + 4);
1975 2084 2 DSTPTR = .RSTPTR + 4*RST$K_TYPENTSIZ;
1976 2085 2
1977 2086 2
1978 2087 2 ! Fill in some of the fields of the RST record.
1979 2088 2 !
1980 2089 2 RSTPTR[RST$L_DSTPTR] = DSTPTR;
1981 2090 2 RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
1982 2091 2 RSTPTR[RST$B_KIND] = RST$K_TYPE;
1983 2092 2 RSTPTR[RST$B_FCODE] = RST$K_TYPE_TPTR;
1984 2093 2 RSTPTR[RST$L_BITSIZE] = 32;
1985 2094 2
1986 2095 2
```

```
1987 2096 2
1988 2097 2
1989 2098 2
1990 2099 2
1991 2100 2
1992 2101 2
1993 2102 2
1994 2103 2
1995 2104 2
1996 2105 2
1997 2106 2
1998 2107 2
1999 2108 2
2000 2109 2
2001 2110 2
2002 2111 2
2003 2112 2
2004 2113 2
2005 2114 2
2006 2115 2
2007 2116 2
2008 2117 2
2009 2118 2
2010 2119 2
2011 2120 2
2012 2121 2
2013 2122 2
2014 2123 2
2015 2124 2
2016 2125 2
2017 2126 2
2018 2127 2
2019 2128 2
2020 2129 2
2021 2130 2
2022 2131 2
2023 2132 2
2024 2133 2
2025 2134 2
2026 2135 2
2027 2136 2
2028 2137 2
2029 2138 2
2030 2139 2
2031 2140 2
2032 2141 2
2033 2142 2
2034 2143 1

! Put the RST record on the temporary RST list. This will ensure that
! the space gets released when there are no more references to it.
RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
RST$TEMP_LIST = .RSTPTR;

! Fill in the dummy DST record.
DSTPTR[DST$B_LENGTH] = 12;
DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
DSTPTR[DST$B_TYPSPEC_NAME] = 0;

! Fill in the Type Spec record within the dummy DST record.
TSPTR = .DSTPTR + 3;
TSPTR[DST$W_TS_LENGTH] = 8;
TSPTR[DST$B_TS_KIND] = DST$K_TS_TPTR;
TSPTR = TSPTR[DST$A_TS_TPTR_TSPEC_ADDR];

! Fill in the Type Spec for the pointed-to object.
! Atomic types are filled in in-line, other types use the
! "indirect" Type Spec to point back to to argument DST.
IF .ARG_TSPTR[DST$B_TS_KIND] EQL DST$K_TS_ATOM
THEN
  BEGIN
    TSPTR[DST$W_TS_LENGTH] = 2;
    TSPTR[DST$B_TS_KIND] = DST$K_TS_ATOM;
    TSPTR[DST$B_TS_ATOM_TYP] = .ARG_TSPTR[DST$B_TS_ATOM_TYP];
  END
ELSE
  BEGIN
    TSPTR[DST$W_TS_LENGTH] = 5;
    TSPTR[DST$B_TS_KIND] = DST$K_TS_IND;
    TSPTR[DST$L_TS_IND_PTR] = DBG$RST_DST_PTR( .ARG_DSTPTR - .DST$BEGIN_ADDR );
  END;

! Return the pointer to the RST record.
RETURN .RSTPTR;

END;
```

```
56 00000000G 00 007C 00000
50 04 AC 00 9E 00002
54 0C AO 00 DO 00009
AO DO 00000
```

```
.ENTRY DBG$TYPEID FOR_TPTR, Save R2,R3,R4,R5,R6
MOVAB RST$TEMP_LIST, R6
MOVL TYPEID, R0
MOVL 12(R0), ARG_DSTPTR
```

```
: 2039
:
: 2076
:
```

	50	02	A4	9A	00011	MOVZBL	2(ARG_DSTPTR), R0	:	2078
	55	03	A044	9E	00015	MOVAB	3(R0)[ARG_DSTPTR], ARG_TSPTR	:	2077
			0F	DD	0001A	PUSHL	#15	:	2084
00000000G	00		01	FB	0001C	CALLS	#1, DBG\$GET_MEMORY	:	
	53		50	DD	00023	MOVL	R0, RSTPTR	:	
	50	2C	A3	9E	00026	MOVAB	44(R3), DSTPTR	:	2085
0C	A3		50	DD	0002A	MOVL	DSTPTR, 12(RSTPTR)	:	2090
10	A3	00000000G	00	DD	0002E	MOVL	RST\$START_ADDR, 16(RSTPTR)	:	2091
14	A3		07	90	00036	MOVB	#7, 20(RSTPTR)	:	2092
18	A3		06	90	0003A	MOVB	#6, 24(RSTPTR)	:	2093
20	A3		20	DD	0003E	MOVL	#32, 32(RSTPTR)	:	2094
	63		66	DD	00042	MOVL	RST\$TEMP_LIST, (RSTPTR)	:	2100
	66		53	DD	00045	MOVL	RSTPTR, RST\$TEMP_LIST	:	2101
	60	AF0C	8F	B0	00048	MOVW	#44812, (DSTPTR)	:	2106
		02	A0	94	0004D	CLRB	2(DSTPTR)	:	2108
	52	03	A0	9E	00050	MOVAB	3(R0), TSPTR	:	2113
	82		08	B0	00054	MOVW	#8, (TSPTR)+	:	2114
	82		04	90	00057	MOVB	#4, (TSPTR)+	:	2115
	01	02	A5	91	0005A	CMPB	2(ARG_TSPTR), #1	:	2123
			0E	12	0005E	BNEQ	1\$	:	
	62		02	B0	00060	MOVW	#2, (TSPTR)	:	2126
02	A2		01	90	00063	MOVB	#1, 2(TSPTR)	:	2127
03	A2	03	A5	90	00067	MOVB	3(ARG_TSPTR), 3(TSPTR)	:	2128
			1A	11	0006C	BRB	2\$	:	2123
	62		05	B0	0006E	MOVW	#5, (TSPTR)	:	2133
02	A2		03	90	00071	MOVB	#3, 2(TSPTR)	:	2134
7E	54	00000000G	00	C3	00075	SUBL3	DST\$BEGIN_ADDR, ARG_DSTPTR, -(SP)	:	2135
00000000G	00		01	FB	0007D	CALLS	#1, DBG\$RST_DST_PTR	:	
03	A2		50	DD	00084	MOVL	R0, 3(TSPTR)	:	
	50		53	DD	00088	MOVL	RSTPTR, R0	:	2141
			04	0008B	RET			:	2143

; Routine Size: 140 bytes, Routine Base: DBG\$CODE + 0B49

```
2036 2144 1 ROUTINE TYPEID_FOR_COB_HACK(CH_DSTPTR) =
2037 2145 1
2038 2146 1 FUNCTION
2039 2147 1     This routine builds an appropriate Data Type RST Entry for the data
2040 2148 1     type of an object described by a Cobol Hack DST Record. It accepts
2041 2149 1     as input a pointer to the DST record and it builds and returns the
2042 2150 1     address of a Data Type RST Entry for the corresponding type. The
2043 2151 1     memory block which contains the Type RST Entry also contains a dummy
2044 2152 1     Type Spec DST Record for the data type in question.
2045 2153 1
2046 2154 1     Cobol Hack records are obsolete, but are still found in programs com-
2047 2155 1     piled with the Version 1 COBOL compiler. This routine therefore con-
2048 2156 1     verts such DST records into more "regular" DST structures so that on-
2049 2157 1     ly this routine needs to understand the obsolete Cobol Hack Record.
2050 2158 1
2051 2159 1 INPUTS
2052 2160 1     CH_DSTPTR - A pointer to the Cobol Hack DST Record whose data type is
2053 2161 1     to be extracted.
2054 2162 1
2055 2163 1 OUTPUTS
2056 2164 1     This routine returns as its value a pointer to a Data Type RST Entry
2057 2165 1     for the data type specified in the Cobol Hack DST Record.
2058 2166 1
2059 2167 1
2060 2168 2 BEGIN
2061 2169 2
2062 2170 2 MAP
2063 2171 2     CH_DSTPTR: REF DST$RECORD;      ! Pointer to Cobol Hack DST Record
2064 2172 2
2065 2173 2 LOCAL
2066 2174 2     BITSIZ,                          ! The bitsize of an atomic data type
2067 2175 2     CH_TRLR_PTR: REF DST$CH_TRLR,    ! Pointer to Cobol Hack record trailer
2068 2176 2     DESCADDR: REF BLOCK[.BYTE],     ! Pointer to VAX standard descriptor
2069 2177 2     DSTPTR: REF DST$RECORD,          ! Pointer to dummy Type Spec DST Record
2070 2178 2                                     ! built by this routine
2071 2179 2     RSTPTR: REF RST$ENTRY,           ! Pointer to Type RST Entry built by
2072 2180 2                                     ! by this routine for data item
2073 2181 2     TSPTTR: REF DST$TYPE_SPEC,      ! Pointer to Type Spec in Type Spec DST
2074 2182 2                                     ! record built by this routine
2075 2183 2     VSPTR: REF DST$VAL_SPEC;        ! Pointer to Value Spec in Type Spec
2076 2184 2                                     ! DST record built by this routine
2077 2185 2
2078 2186 2
2079 2187 2
2080 2188 2 ! If the descriptor address in the DST record is zero, this is an atomic
2081 2189 2 ! data type defined by the DST$CH_TYPE field. Build a Type RST Entry for
2082 2190 2 ! it and return that entry's address as a TYPEID.
2083 2191 2
2084 2192 2 IF .CH_DSTPTR[DST$L_VALUE] EQL 0
2085 2193 2 THEN
2086 2194 2     BEGIN
2087 2195 2         CH_TRLR_PTR = CH_DSTPTR[DST$A_COBHACK_TRLR] + .CH_DSTPTR[DST$B_NAME];
2088 2196 2         BITSIZ = GET_BITSIZE_FROM_DTYPE(.CH_TRLR_PTR[DST$B_CH_TYPE]);
2089 2197 2         RSTPTR = DBG$TYPEID_FOR_ATOMIC(.CH_TRLR_PTR[DST$B_CH_TYPE], .BITSIZ, FALSE);
2090 2198 2         RETURN .RSTPTR;
2091 2199 2     END;
2092 2200 2
```



```
2093 2201 2
2094 2202 2
2095 2203 2
2096 2204 2
2097 2205 2
2098 2206 2
2099 2207 2
2100 2208 2
2101 2209 2
2102 2210 2
2103 2211 2
2104 2212 2
2105 2213 2
2106 2214 2
2107 2215 2
2108 2216 2
2109 2217 2
2110 2218 2
2111 2219 2
2112 2220 2
2113 2221 2
2114 2222 2
2115 2223 2
2116 2224 2
2117 2225 2
2118 2226 2
2119 2227 2
2120 2228 2
2121 2229 2
2122 2230 2
2123 2231 2
2124 2232 2
2125 2233 2
2126 2234 2
2127 2235 2
2128 2236 2
2129 2237 2
2130 2238 2
2131 2239 2
2132 2240 2
2133 2241 2
2134 2242 2
2135 2243 2
2136 2244 2
2137 2245 2
2138 2246 2
2139 2247 2
2140 2248 2
2141 2249 2
2142 2250 2
2143 2251 2
2144 2252 2
2145 2253 2
2146 2254 2
2147 2255 2
2148 2256 2
2149 2257 2

! We have a descriptor-specified data type. Compute the address of the
! descriptor.
IF .CH_DSTPTR[DST$B_VFLAGS] EQL DST$K_VFLAGS_DSC
THEN
    DESCADDR = CH_DSTPTR[DST$A_DSC_BASE] + .CH_DSTPTR[DST$L_DSC_OFFS]
ELSE
    SIGNAL(DBG$_INVDSTREC);

! If the descriptor is an array descriptor, we build an Array Type RST Entry
! and the corresponding dummy Type Spec DST Record. We also return the
! address of the Type RST Entry as a TYPEID.
IF (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_A) OR
    (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_NCA) OR
    (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_UBA) OR
    (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_VSA)
THEN
    BEGIN

        ! Get a memory block to hold both the Type RST Entry and the Type Spec
        ! DST Record for the array.
        RSTPTR = DBG$GET_MEMORY(RST$K_TYPENTSIZ + 4);
        DSTPTR = .RSTPTR + 4*RST$K_TYPENTSIZ;

        ! Build the Data Type RST Entry.
        RSTPTR[RST$L_DSTPTR] = .DSTPTR;
        RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
        RSTPTR[RST$B_KIND] = RST$K_TYPE;
        RSTPTR[RST$B_FCODE] = RST$K_TYPE_ARRAY;

        ! Put this Data Type RST Entry on the Temporary RST Entry List. This
        ! will cause the entry to be released at the end of a DEBUG command
        ! when there are no references to it.
        RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
        RST$TEMP_LIST = .RSTPTR;

        ! Then build the Type Specification DST Record. This contains a Type
        ! Spec containing a Value Spec which contains the descriptor address.
        DSTPTR[DST$B_LENGTH] = 12;
        DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
        TSPTR = DSTPTR[DST$A_TYPSPEC_TS_ADDR];
        TSPTR[DST$W_TS_LENGTH] = 8;
        TSPTR[DST$B_TS_KIND] = DST$K_TS_ARRAY;
        TSPTR[DST$B_TS_ARRAY_DIM] = .DESCADDR[DSC$B_DIMCT];
        VSPTR = TSPTR[DST$A_TS_ARRAY_FLAGS_ADDR] + T;
```

```

: 2150      2258 3      VSPTR[DST$B_VS_VFLAGS] = DST$K_VALKIND_DESC;
: 2151      2259 3      VSPTR[DST$L_VS_VALUE] = .DESCADDR;
: 2152      2260 3
: 2153      2261 3
: 2154      2262 3      ! Return the address of the Type RST Entry we built (the TYPEID).
: 2155      2263 3
: 2156      2264 3      RETURN .RSTPTR;
: 2157      2265 2      END;
: 2158      2266 2
: 2159      2267 2
: 2160      2268 2      ! It is not an array descriptor. We therefore generate a Descriptor Type
: 2161      2269 2      RST Entry and the corresponding dummy Type Spec DST Record.
: 2162      2270 2
: 2163      2271 2      RSTPTR = DBG$GET_MEMORY(RST$K_TYPENTSIZ + 3);
: 2164      2272 2      DSTPTR = .RSTPTR + 4*RST$K_TYPENTSIZ;
: 2165      2273 2
: 2166      2274 2
: 2167      2275 2      ! Build the Data Type RST Entry.
: 2168      2276 2
: 2169      2277 2      RSTPTR[RST$L_DSTPTR] = .DSTPTR;
: 2170      2278 2      RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
: 2171      2279 2      RSTPTR[RST$B_KIND] = RST$K_TYPE;
: 2172      2280 2      RSTPTR[RST$B_FCODE] = RST$K_TYPE_DESCR;
: 2173      2281 2
: 2174      2282 2
: 2175      2283 2      ! Put the Data Type RST Entry on the Temporary RST Entry List. This will
: 2176      2284 2      cause the entry to be released when no longer referenced.
: 2177      2285 2
: 2178      2286 2      RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
: 2179      2287 2      RST$TEMP_LIST = .RSTPTR;
: 2180      2288 2
: 2181      2289 2
: 2182      2290 2      ! Then build the Type Specification DST Record. This will contain a Type
: 2183      2291 2      Spec containing a Value Spec containing the descriptor address.
: 2184      2292 2
: 2185      2293 2      DSTPTR[DST$B_LENGTH] = 10;
: 2186      2294 2      DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
: 2187      2295 2      TSPTTR = DSTPTR[DST$A_TYPSPEC_TS_ADDR];
: 2188      2296 2      TSPTTR[DST$W_TS_LENGTH] = 6;
: 2189      2297 2      TSPTTR[DST$B_TS_KIND] = DST$K_TS_DSC;
: 2190      2298 2      VSPTR = TSPTTR[DST$A_TS_DSC_VSPEC_ADDR];
: 2191      2299 2      VSPTR[DST$B_VS_VFLAGS] = DST$K_VALKIND_DESC;
: 2192      2300 2      VSPTR[DST$L_VS_VALUE] = .DESCADDR;
: 2193      2301 2
: 2194      2302 2
: 2195      2303 2      ! Return the address of the Type RST Entry we build, i.e. the TYPEID.
: 2196      2304 2
: 2197      2305 2      RETURN .RSTPTR;
: 2198      2306 2
: 2199      2307 1      END;
```

03FC 00000 TYPEID_FOR_COB_HACK:
.WORD Save R2,R3,R4,R5,R6,R7,R8,R9

: 2144

59	00000000G	00	9E	00002	MOVAB	RST\$START_ADDR, R9	2192	
58	00000000G	00	9E	00009	MOVAB	DBG\$GET_MEMORY, R8	2195	
57	00000000G	00	9E	00010	MOVAB	RST\$TEMP_LIST, R7	2196	
52	04	AC	D0	00017	MOVL	CH_DSTPTR, R2	2197	
	03	A2	D5	0001B	TSTL	3(R2)		
		23	12	0001E	BNEQ	1\$		
50	07	A2	9A	00020	MOVZBL	7(R2), R0		
53	08	A042	9E	00024	MOVAB	8(R0)[R2], CH_TRLR_PTR		
7E		63	9A	00029	MOVZBL	(CH_TRLR_PTR), -(SP)		
0000V	CF	01	FB	0002C	CALLS	#1, GET_BITSIZE_FROM_DTYPE		
		7E	D4	00031	CLRL	-(SP)		
		50	DD	00033	PUSHL	BITSIZ		
7E		63	9A	00035	MOVZBL	(CH_TRLR_PTR), -(SP)		
FE12	CF	03	FB	00038	CALLS	#3, DBG\$TYPEID_FOR_ATOMIC		
53		50	D0	0003D	MOVL	R0, RSTPTR		
		00AF	31	00040	BRW	7\$	2198	
FA	8F	02	A2	91	00043	1\$: CMPB	2(R2), #250	2205
		09	12	00048	BNEQ	2\$		
52	03	A2	C0	0004A	ADDL2	3(R2), R2	2207	
52		07	C0	0004E	ADDL2	#7, DESCADDR		
		0D	11	00051	BRB	3\$		
00000000G	00	8F	DD	00053	2\$: PUSHL	#164650	2210	
	04	03	A2	91	00059	3\$: CALLS	#1, LIB\$SIGNAL	2217
		12	13	00064	CMPB	3(DESCADDR), #4		
0A	03	A2	91	00066	BEQL	4\$	2218	
		0C	13	0006A	CMPB	3(DESCADDR), #10		
0E	03	A2	91	0006C	BEQL	4\$	2219	
		06	13	00070	CMPB	3(DESCADDR), #14		
0C	03	A2	91	00072	BEQL	4\$	2220	
		3D	12	00076	CMPB	3(DESCADDR), #12		
		0F	DD	00078	4\$: BNEQ	5\$	2228	
68		01	FB	0007A	PUSHL	#15		
53		50	D0	0007D	CALLS	#1, DBG\$GET_MEMORY		
56	2C	A3	9E	00080	MOVL	R0, RSTPTR	2229	
0C	A3	56	D0	00084	MOVAB	44(R3), DSTPTR	2234	
10	A3	69	D0	00088	MOVL	DSTPTR, 12(RSTPTR)	2235	
14	A3	07	90	0008C	MOVL	RST\$START_ADDR, 16(RSTPTR)	2236	
18	A3	01	90	00090	MOVB	#7, 20(RSTPTR)	2237	
63		67	D0	00094	MOVB	#1, 24(RSTPTR)	2244	
67		53	D0	00097	MOVL	RST\$TEMP_LIST, (RSTPTR)	2245	
66	AF0C	8F	B0	0009A	MOVL	RSTPTR, RST\$TEMP_LIST	2251	
55	03	A6	9E	0009F	MOVW	#44812, (DSTPTR)	2253	
65		08	B0	000A3	MOVAB	3(R6), TSPTR	2254	
02	A5	07	90	000A6	MOVW	#8, (TSPTR)	2255	
03	A5	08	90	000AA	MOVB	#7, 2(TSPTR)	2256	
54	05	A5	9E	000AF	MOVB	11(DESCADDR), 3(TSPTR)	2257	
		36	11	000B3	MOVAB	5(R5), VSPTR	2258	
		0E	DD	000B5	BRB	6\$	2271	
68		01	FB	000B7	5\$: PUSHL	#14		
53		50	D0	000BA	CALLS	#1, DBG\$GET_MEMORY		
56	2C	A3	9E	000BD	MOVL	R0, RSTPTR	2272	
0C	A3	56	D0	000C1	MOVAB	44(R3), DSTPTR	2277	
10	A3	69	D0	000C5	MOVL	DSTPTR, 12(RSTPTR)	2278	
14	A3	07	90	000C9	MOVL	RST\$START_ADDR, 16(RSTPTR)	2279	
18	A3	03	90	000CD	MOVB	#7, 20(RSTPTR)	2280	
63		67	D0	000D1	MOVB	#3, 24(RSTPTR)	2286	
					MOVL	RST\$TEMP_LIST, (RSTPTR)		

RSTYPES
V04-000

F 14
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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	67		S3	D0	000D4	MOVL	RSTPTR, RST\$TEMP_LIST
	66	AFOA	8F	B0	000D7	MOVW	#44810, (DSTPTR)-
	55	03	A6	9E	000DC	MOVAB	3(R6), TSPTR
	65		06	B0	000E0	MOVW	#6, (TSPTR)
02	A5		02	90	000E3	MOVW	#2, 2(TSPTR)
	54	03	A5	9E	000E7	MOVAB	3(R5), VSPTR
	64		02	90	000EB	MOVW	#2, (VSPTR)
01	A4		52	D0	000EE	MOVL	DE\$CADDR, 1(VSPTR)
	50		53	D0	000F2	MOVL	RSTPTR, R0
			04	00	000F5	RET	

: 2287
: 2293
: 2295
: 2296
: 2297
: 2298
: 2299
: 2300
: 2305
: 2307

; Routine Size: 246 bytes, Routine Base: DBG\$CODE + 0BD5

```
2201 2308 1 ROUTINE TYPEID_FOR_DESCR(DESCADDR, FCODE) =
2202 2309 1
2203 2310 1 FUNCTION
2204 2311 1 This routine returns the Type ID associated with a VAX standard descrip-
2205 2312 1 tor type. The routine builds a Data Type RST Entry for the data type
2206 2313 1 and returns its address as the Type ID. This RST entry points to a dum-
2207 2314 1 my Type Specification DST Record, also built by this routine, which con-
2208 2315 1 tains a descriptor type specification which in turn contains a value
2209 2316 1 specification which points to the specified descriptor. The RST entry
2210 2317 1 and the DST record are both built in the same memory block. This block
2211 2318 1 is put on the Temporary RST Entry List so that it disappears as soon as
2212 2319 1 there no longer are any references to it.
2213 2320 1
2214 2321 1 INPUTS
2215 2322 1 DESCADDR - The address of the descriptor for which a Type ID is to be
2216 2323 1 returned.
2217 2324 1
2218 2325 1 FCODE - The format code of the resultant Type ID.
2219 2326 1
2220 2327 1 ARRFLAG - (Optional). If this argument is TRUE, DESCADDR is assumed
2221 2328 1 to be an ARRAY descriptor, and a VAX standard descriptor
2222 2329 1 is built to describe an element of the array. The descrip-
2223 2330 1 tor is also placed in the same memory block.
2224 2331 1
2225 2332 1 OUTPUTS
2226 2333 1 The corresponding Type ID is returned as the routine value.
2227 2334 1
2228 2335 1
2229 2336 2 BEGIN
2230 2337 2
2231 2338 2 MAP
2232 2339 2 DESCADDR: REF BLOCK[,BYTE];
2233 2340 2
2234 2341 2 BUILTIN
2235 2342 2 ACTUALCOUNT,
2236 2343 2 ACTUALPARAMETER;
2237 2344 2
2238 2345 2 LOCAL
2239 2346 2 ARRFLAG,
2240 2347 2
2241 2348 2 DSTPTR: REF DST$RECORD,
2242 2349 2 ELEMENT: REF DBG$STG_DESC,
2243 2350 2
2244 2351 2 RSTPTR: REF RST$ENTRY,
2245 2352 2 SIZE,
2246 2353 2 TSPTTR: REF DST$TYPE_SPEC,
2247 2354 2 VSPTR: REF DST$VAL_SPEC;
2248 2355 2
2249 2356 2
2250 2357 2 ! *** How am I supposed to get this definition properly?
2251 2358 2
2252 2359 2 MACRO
2253 2360 2 DSC$B_DIMCNT = 8, 24, 8, 0%;
2254 2361 2
2255 2362 2 ! If the input descriptor is an array descriptor, as declared by a third
2256 2363 2 argument (the ARRFLAG argument), then we set the ARRFLAG flag to TRUE.
2257 2364 2 ! Otherwise, it is not an array descriptor and ARRFLAG is set to FALSE.
```

```
2258 2365 2
2259 2366 2
2260 2367 2
2261 2368 2
2262 2369 2
2263 2370 2
2264 2371 2
2265 2372 2
2266 2373 2
2267 2374 2
2268 2375 2
2269 2376 2
2270 2377 2
2271 2378 2
2272 2379 2
2273 2380 2
2274 2381 2
2275 2382 2
2276 2383 2
2277 2384 2
2278 2385 2
2279 2386 2
2280 2387 2
2281 2388 2
2282 2389 2
2283 2390 2
2284 2391 2
2285 2392 2
2286 2393 2
2287 2394 2
2288 2395 2
2289 2396 2
2290 2397 2
2291 2398 2
2292 2399 2
2293 2400 2
2294 2401 2
2295 2402 2
2296 2403 2
2297 2404 2
2298 2405 2
2299 2406 2
2300 2407 2
2301 2408 2
2302 2409 2
2303 2410 2
2304 2411 2
2305 2412 2
2306 2413 2
2307 2414 2
2308 2415 2
2309 2416 2
2310 2417 2
2311 2418 2
2312 2419 2
2313 2420 2
2314 2421 2

!
ARRFLAG = (IF ACTUALCOUNT() GTR 2 THEN ACTUALPARAMETER(3) ELSE FALSE);

! Figure out how big the descriptor is.
! Assume 12 to start with.
! Then check for array descriptors, which are bigger.
! In some cases, there may be some slop (SIZE may be bigger
! than the descriptor really is), but that is OK.

SIZE = 12;
IF .ARRFLAG
THEN
    SIZE = 10
ELSE
    IF (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_A) OR
       (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_NCA) OR
       (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_UBA) OR
       (.DESCADDR[DSC$B_CLASS] EQL DSC$K_CLASS_VSA)
    THEN
        SIZE = 20 + (12 * .DESCADDR[DSC$B_DIMCNT]);

! Get a memory block to hold both the RST entry and the DST record,
! and the descriptor. Copy the descriptor into the end of this
! memory block, and reset DESCADDR to point to this copy. (The
! reason for this is so that the descriptor resides in permanent
! memory, and in fact in the same permanent memory block as the
! typeid. This makes sure that the descriptor does not outlive
! the typeid or vice-versa.

RSTPTR = DBG$GET_MEMORY(RST$K_TYPENTSIZ + 3 + (.SIZE+3)/4);
DSTPTR = .RSTPTR + 4*RST$K_TYPENTSIZ;
ELEMENT = .DSTPTR+12;
CH$MOVE(.SIZE,.DESCADDR,.ELEMENT);
DESCADDR = .ELEMENT;

! For array descriptors we change the class field so it describes the
! element and not the entire array.

IF .ARRFLAG
THEN
    BEGIN
        ELEMENT[DSC$B_CLASS] = (IF .ELEMENT[DSC$B_DTYPE] EQL DSC$K_DTYPE_T
                                THEN DSC$K_CLASS_5 ELSE DSC$K_CLASS_SD);
        ELEMENT[DSC$A_POINTER] = 0;
    END;

! Build the Data Type RST Entry for the descriptor type.

RSTPTR[RST$L_DSTPTR] = .DSTPTR;
RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
RSTPTR[RST$B_KIND] = RST$K_TYPE;
RSTPTR[RST$B_FCODE] = .FCODE;

! Put this Data Type RST Entry on the Temporary RST Entry List. This will
! cause the entry to be released at the end of a DEBUG command when there
! are no references to it (when it is not locked).
```

```
2315      2422 2
2316      2423 2
2317      2424 2
2318      2425 2
2319      2426 2
2320      2427 2
2321      2428 2
2322      2429 2
2323      2430 2
2324      2431 2
2325      2432 2
2326      2433 2
2327      2434 2
2328      2435 2
2329      2436 2
2330      2437 2
2331      2438 2
2332      2439 2
2333      2440 2
2334      2441 2
2335      2442 2
2336      2443 2
2337      2444 2
2338      2445 1

!
RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
RST$TEMP_LIST = .RSTPTR;

! Then build the corresponding Type Specification DST Record. This contains
! a type spec which contains a value spec containing the descriptor address.

DSTPTR[DST$B_LENGTH] = 10;
DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
DSTPTR[DST$B_TYPSPEC_NAME] = 0;
TSPTR = DSTPTR[DST$A_TYPSPEC_TS_ADDR];
TSPTR[DST$W_TS_LENGTH] = 6;
TSPTR[DST$B_TS_KIND] = DST$K_TS_DSC;
VSPTR = TSPTR[DST$A_TS_DSC_VSPEC_ADDR];
VSPTR[DST$B_VS_VFLAGS] = 0;
VSPTR[DST$V_VS_VALKIND] = DST$K_VALKIND_DESC;
VSPTR[DST$L_VS_VALUE] = .DESCADDR;

! Return the address of the Data Type RST Entry as the Type ID.
RETURN .RSTPTR;
END;
```

```
07FC 00000 TYPEID_FOR_DESCR:
SA 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10 ; 2308
02          6C 91 00009 MOVAB RST$TEMP_LIST, R10 ; 2366
          06 1B 0000C CMPB (AP), #2
59          AC D0 0000E BLEQU 1$
          02 11 00012 BRB 2$
          59 D4 00014 1$: CLRL ARRFLAG
52          0C D0 00016 2$: MOVL #12, SIZE ; 2374
05          59 E9 00019 BLBC ARRFLAG, 3$ ; 2375
52          0A D0 0001C MOVL #10, SIZE ; 2377
          27 11 0001F BRB 5$
50          04 AC D0 00021 3$: MOVL DESCADDR, R0 ; 2379
04          03 A0 91 00025 CMPB 3(R0), #4
          12 13 00029 BEQL 4$
0A          03 A0 91 0002B CMPB 3(R0), #10 ; 2380
          0C 13 0002F BEQL 4$
0E          03 A0 91 00031 CMPB 3(R0), #14 ; 2381
          06 13 00035 BEQL 4$
0C          03 A0 91 00037 CMPB 3(R0), #12 ; 2382
          0B 12 0003B BNEQ 5$
50          0B A0 9A 0003D 4$: MOVZBL 11(R0), R0 ; 2384
50          0C C4 00041 MULL2 #12, R0
52          14 A0 9E 00044 MOVAB 20(R0), SIZE
50          03 A2 9E 00048 5$: MOVAB 3(R2), R0 ; 2394
50          04 C6 0004C DIVL2 #4, R0
          0E A0 9F 0004F PUSHAB 14(R0)
00000000G 00 01 FB 00052 CALLS #1, DBG$GET_MEMORY ;
```

66	04	58		50	D0	00059	MOVL	R0, RSTPTR	:	
		57	2C	A8	9E	0005C	MOVAB	44(R8), DSTPTR	:	2395
		56	0C	A7	9E	00060	MOVAB	12(R7), ELEMENT	:	2396
	04	BC		52	28	00064	MOVCS	SIZE, @DESCADDR, (ELEMENT)	:	2397
	04	AC		56	D0	00069	MOVL	ELEMENT, DESCADDR	:	2398
		15		59	E9	0006D	BLBC	ARRFLAG, 8\$	:	2403
		0E	02	A6	91	00070	CMPB	2(ELEMENT), #14	:	2406
				05	12	00074	BNEQ	6\$	:	
		50		01	D0	00076	MOVL	#1, R0	:	
				03	11	00079	BRB	7\$	:	
		50		09	D0	0007B	6\$: MOVL	#9, R0	:	
	03	A6		50	90	0007E	7\$: MOVAB	R0, 3(ELEMENT)	:	
			04	A6	D4	00082	CLRL	4(ELEMENT)	:	2408
	0C	A8		57	D0	00085	8\$: MOVL	DSTPTR, 12(RSTPTR)	:	2413
	10	A8	00000000G	00	D0	00089	MOVL	RST\$START_ADDR, 16(RSTPTR)	:	2414
	14	A8		07	90	00091	MOVB	#7, 20(RSTPTR)	:	2415
	18	A8		AC	90	00095	MOVB	FCODE, 24(RSTPTR)	:	2416
		68		6A	D0	0009A	MOVL	RST\$TEMP_LIST, (RSTPTR)	:	2423
		6A		58	D0	0009D	MOVL	RSTPTR, RST\$TEMP_LIST	:	2424
		67	AFOA	8F	B0	000A0	MOVW	#44810, (DSTPTR)	:	2430
			02	A7	94	000A5	CLRB	2(DSTPTR)	:	2432
		50	03	A7	9E	000A8	MOVAB	3(R7), TSPTR	:	2433
		80		06	B0	000AC	MOVW	#6, (TSPTR)+	:	2434
		80		02	90	000AF	MOVB	#2, (TSPTR)+	:	2435
				60	94	000B2	CLRB	(VSPTR)	:	2437
60	02	00		02	F0	000B4	INSV	#2, #0, #2, (VSPTR)	:	2438
		A0	04	AC	D0	000B9	MOVL	DESCADDR, 1(VSPTR)	:	2439
		50		58	D0	000BE	MOVL	RSTPTR, R0	:	2444
				04	000C1		RET		:	2445

; Routine Size: 194 bytes, Routine Base: DBG\$CODE + 0CCB


```
2340 1 ROUTINE TYPEID_FROM_DST_TYPESPEC(DSTADDR, FCODE, BITSIZE) =
2341 1
2342 1 FUNCTION
2343 1 This routine builds a Data Type RST Entry for a data type specified by a
2344 1 DST Type Specification embedded in some other symbol's DST record. For
2345 1 example, the cell type of an array or the referenced type of a typed
2346 1 pointer is specified by a Type Specification in the DST record for the
2347 1 array or the typed pointer, but does not have a separate DST record of
2348 1 its own. This routine is normally called when a Type ID (i.e., an RST
2349 1 pointer to a Type RST Entry) must be produced for such a data type.
2350 1 The RST entry is added to the Temporary RST Entry List so that it is
2351 1 released back to the memory pool once there are no longer any references
2352 1 to it.
2353 1
2354 1 The routine builds a Data Type RST Entry and a dummy DST record in the
2355 1 same memory block. The DST record is a Type Specification DST record
2356 1 with the null name and an Indirect Type Specification pointing to the
2357 1 DST Type Specification given as the input parameter. The RST entry is
2358 1 then set to point to this dummy DST record.
2359 1
2360 1 INPUTS
2361 1 DSTADDR - The address of the DST Type Specification for which a Type ID
2362 1 is to be generated.
2363 1
2364 1 FCODE - The type Format Code associated with the Type Specification.
2365 1
2366 1 BITSIZE - The size in bits of an item of this type.
2367 1
2368 1 OUTPUTS
2369 1 The data type's Type ID (i.e., a pointer to the Type RST Entry) is
2370 1 returned as the routine's value.
2371 1
2372 1
2373 2 BEGIN
2374 2
2375 2 LOCAL
2376 2 DSTPTR: REF DST$RECORD, ! Pointer to generated DST record
2377 2 RSTPTR: REF RST$ENTRY, ! Pointer to generated Type RST Entry
2378 2 TSPTR: REF DST$TYPE_SPEC; ! Pointer to Type Spec in DST record
2379 2
2380 2
2381 2 ! Get a memory block large enough to accommodate both the RST entry and
2382 2 the dummy DST record.
2383 2
2384 2 RSTPTR = DBG$GET_MEMORY(RST$K_TYPENTSI2 + 3);
2385 2 DSTPTR = .RSTPTR + 4*RST$K_TYPENTSI2;
2386 2
2387 2
2388 2 ! Build the Data Type RST Entry for the input type.
2389 2
2390 2 RSTPTR[RST$L_DSTPTR] = DSTPTR;
2391 2 RSTPTR[RST$L_UPSCOPEPTR] = RST$START_ADDR;
2392 2 RSTPTR[RST$B_KIND] = RST$K_TYPE;
2393 2 RSTPTR[RST$B_FCODE] = FCODE;
2394 2 RSTPTR[RST$L_BITSIZ] = BITSIZE;
2395 2
2396 2
```

```
2397 2503 2
2398 2504 2
2399 2505 2
2400 2506 2
2401 2507 2
2402 2508 2
2403 2509 2
2404 2510 2
2405 2511 2
2406 2512 2
2407 2513 2
2408 2514 2
2409 2515 2
2410 2516 2
2411 2517 2
2412 2518 2
2413 2519 2
2414 2520 2
2415 2521 2
2416 2522 2
2417 2523 2
2418 2524 2
2419 2525 2
2420 2526 2
2421 2527 1

; Put this Data Type RST Entry on the Temporary RST Entry List. This will
; cause the entry to be released at the end of a DEBUG command when there
; are no references to it (when it is not locked).
RSTPTR[RST$HASH_FLINK] = .RST$TEMP_LIST;
RST$TEMP_LIST = .RSTPTR;

; Build the dummy DST record for the type.
DSTPTR[DST$B_LENGTH] = 9;
DSTPTR[DST$B_TYPE] = DST$K_TYPSPEC;
DSTPTR[DST$B_TYPSPEC_NAME] = 0;
TSPTR = .DSTPTR + 3;
TSPTR[DST$W_TS_LENGTH] = 5;
TSPTR[DST$B_TS_KIND] = DST$K_TS_IND_TSPEC;
TSPTR[DST$B_TS_IND_PTR] = DBG$RST_DST_PTR( .DSTADDR - .DST$BEGIN_ADDR );

; Return the RST pointer to the caller.
RETURN .RSTPTR;

END;
```

```
001C 00000 TYPEID_FROM DST_TYPSPEC:
54 00000000G 00 9E 00002 .WORD Save R2,R3,R4 2446
0E DD 00009 MOVAB RST$TEMP_LIST, R4
01 FB 0000B PUSH 14 2491
50 D0 00012 CALLS #1, DBG$GET_MEMORY
A3 9E 00015 MOVAB 44(R3), DSTPTR 2492
50 D0 00019 MOVAB DSTPTR, 12(RSTPTR) 2497
00 D0 0001D MOVAB RST$START_ADDR, 16(RSTPTR) 2498
07 90 00025 MOVAB #7, 20(RSTPTR) 2499
AC 90 00029 MOVAB FCODE, 24(RSTPTR) 2500
AC D0 0002E MOVAB BITSIZE, 32(RSTPTR) 2501
64 D0 00033 MOVAB RST$TEMP_LIST, (RSTPTR) 2508
53 D0 00036 MOVAB RSTPTR, RST$TEMP_LIST 2509
8F B0 00039 MOVW #44809, (DSTPTR) 2514
A0 94 0003E CLRB 2(DSTPTR) 2516
A0 9E 00041 MOVAB 3(R0), TSPTR 2517
05 B0 00045 MOVW #5, (TSPTR) 2518
0F 90 00048 MOVAB #15, 2(TSPTR) 2519
00 C3 0004C SUBL3 DST$BEGIN_ADDR, DSTADDR, -(SP) 2520
01 FB 00055 CALLS #1, DBG$RST_DST_PTR
50 D0 0005C MOVAB R0, 3(TSPTR)
53 D0 00060 MOVAB RSTPTR, R0 2525
04 00063 RET 2527
```

; Routine Size: 100 bytes, Routine Base: DBG\$CODE + 0D8D

RSTYPES
V04-000

M 14
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTYPES.B32;1

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```
2423 2528 1 ROUTINE TYPEID_FROM_DST_RECORD(DSTADDR, FCODE, BITSIZE) =
2424 2529 1
2425 2530 1 FUNCTION
2426 2531 1     This routine returns a Type ID for the item described by the DST record
2427 2532 1     pointed to by DSTADDR.
2428 2533 1
2429 2534 1 INPUTS
2430 2535 1     DSTADDR - The DST address of the record defining this item.
2431 2536 1
2432 2537 1     FCODE   - The Format Code which corresponds to the type of this item.
2433 2538 1
2434 2539 1     BITSIZE - The size in bits of this item.
2435 2540 1
2436 2541 1 OUTPUTS
2437 2542 1     A Type ID for the type of the item is returned as the routine's value.
2438 2543 1
2439 2544 1
2440 2545 1 BEGIN
2441 2546 1
2442 2547 2 MAP
2443 2548 2
2444 2549 2     DSTADDR: REF DST$RECORD;           ! Pointer to DST record from which we
2445 2550 2                                     ! will construct a Type ID
2446 2551 2
2447 2552 2 LOCAL
2448 2553 2     RSTPTR: REF RST$ENTRY;             ! Pointer to generated Type RST Entry
2449 2554 2
2450 2555 2
2451 2556 2
2452 2557 2     ! If the data item is atomic, we call DBG$TYPEID_FOR_ATOMIC to build the
2453 2558 2     ! desired Data Type RST Entry. We return its output directly.
2454 2559 2
2455 2560 2 IF .FCODE EQL RST$K_TYPE_ATOMIC
2456 2561 2 THEN
2457 2562 2     RETURN DBG$TYPEID_FOR_ATOMIC(.DSTADDR[DST$B_TYPE], .BITSIZE, FALSE);
2458 2563 2
2459 2564 2
2460 2565 2     ! Get a memory block to hold the Data Type RST Entry.
2461 2566 2
2462 2567 2     RSTPTR = DBG$GET_MEMORY(RST$K_TYPPENTISIZ);
2463 2568 2
2464 2569 2
2465 2570 2     ! Build the Data Type RST Entry for the input type.
2466 2571 2
2467 2572 2     RSTPTR[RST$L_DSTPTR] = .DSTADDR;
2468 2573 2     RSTPTR[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
2469 2574 2     RSTPTR[RST$B_KIND] = RST$K_TYPE;
2470 2575 2     RSTPTR[RST$B_FCODE] = .FCODE;
2471 2576 2     RSTPTR[RST$L_BITSIZ] = .BITSIZE;
2472 2577 2
2473 2578 2
2474 2579 2     ! Put this Data Type RST Entry on the Temporary RST Entry List. This will
2475 2580 2     ! cause the entry to be released at the end of a DEBUG command when there
2476 2581 2     ! are no references to it (when it is not locked).
2477 2582 2
2478 2583 2     RSTPTR[RST$L_HASH_FLINK] = .RST$TEMP_LIST;
2479 2584 2     RST$TEMP_LIST = .RSTPTR;
```

RSTTYPES
V04-000

B 15
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTTYPES.B32;1

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: 2480 2585 2
: 2481 2586 2
: 2482 2587 2
: 2483 2588 2
: 2484 2589 2
: 2485 2590 2
: 2486 2591 1

: Return the RST pointer to the caller.
RETURN .RSTPTR;
END;

0004 00000 TYPEID_FROM_DST_RECORD:						
	52	00000000G	00	9E 00002	.WORD Save R2	: 2528
	02		08	AC D1 00009	MOVAB RST\$TEMP_LIST, R2	
			13	12 0000D	CMPL FCODE, #2	: 2560
			7E	D4 0000F	BNEQ 1\$	
		0C	AC	DD 00011	CLRL -(SP)	: 2562
	50		04	AC D0 00014	PUSHL BITSIZE	
	7E		01	AO 9A 00018	MOVL DSTADDR, R0	
FC12	CF		03	FB 0001C	MOVZBL 16(R0), -(SP)	
			04	00021	CALLS #3, DBG\$TYPEID_FOR_ATOMIC	
			0B	DD 00022	RET	
			01	FB 00024	PUSHL #11	: 2567
00000000G	00		04	AC D0 0002B	CALLS #1, DBG\$GET_MEMORY	
	0C	AO			MOVL DSTADDR, 12(RSTPTR)	: 2572
	10	AO	00000000G	00	MOVL RST\$START_ADDR, 16(RSTPTR)	: 2573
	14	AO		07	MOVB #7, 20(RSTPTR)	: 2574
	18	AO	08	AC 90 0003C	MOVB FCODE, 24(RSTPTR)	: 2575
	20	AO	0C	AC D0 00041	MOVL BITSIZE, 32(RSTPTR)	: 2576
	60		62	D0 00046	MOVL RST\$TEMP_LIST, (RSTPTR)	: 2583
	62		50	D0 00049	MOVL RSTPTR, RST\$TEMP_LIST	: 2584
			04	0004C	RET	: 2591

; Routine Size: 77 bytes, Routine Base: DBG\$CODE + 0DF1

```
2488 2592 1 ROUTINE FIND_TYPE_RECORD(SYMID, FCODE, BITSIZE) =
2489 2593 1
2490 2594 1 FUNCTION
2491 2595 1     This routine takes a symid, and tracks down the type spec which
2492 2596 1     describes it. In the process, it determines the Format Code and
2493 2597 1     bit size of the item.
2494 2598 1
2495 2599 1 INPUTS
2496 2600 1     SYMID - The SYMID of the item whose type we want. (Note that the
2497 2601 1             SYMID may itself represent a named type.)
2498 2602 1
2499 2603 1     FCODE - The address of a longword to receive the format code of
2500 2604 1             the specified item.
2501 2605 1
2502 2606 1     BITSIZE - The address of a longword to receive the size in bits of
2503 2607 1             the specified item.
2504 2608 1
2505 2609 1 OUTPUTS
2506 2610 1     FCODE - The format code of the item is returned to FCODE.
2507 2611 1
2508 2612 1     BITSIZE - The size in bits of the item is returned to BITSIZE.
2509 2613 1
2510 2614 1     The data type's Type ID (i.e., a pointer to the Type RST Entry) is
2511 2615 1     returned as the routine's value; zero is returned if no
2512 2616 1     type exists.
2513 2617 1
2514 2618 1
2515 2619 2 BEGIN
2516 2620 2
2517 2621 2 MAP
2518 2622 2     SYMID: REF RST$ENTRY;
2519 2623 2
2520 2624 2 LOCAL
2521 2625 2     CLASS,
2522 2626 2     DESC_PTR: REF BLOCK[.BYTE],
2523 2627 2     DST_PTR: REF DST$RECORD,
2524 2628 2     HAVE_TYPE,
2525 2629 2     KIND,
2526 2630 2     LENGTH,
2527 2631 2     SAVEFCODE,
2528 2632 2     SAVEID: REF RST$ENTRY,
2529 2633 2     SIZE,
2530 2634 2     TYPEID: REF RST$ENTRY,
2531 2635 2     TYPE_PTR: REF DST$RECORD,
2532 2636 2     TYPE_SPEC: REF DST$TYPE_SPEC,
2533 2637 2     VALKIND,
2534 2638 2     VAL_PTR,
2535 2639 2     VAL_VECTOR: VECTOR[3];
2536 2640 2
2537 2641 2
2538 2642 2 NOVEL_LENGTH_FLAG = FALSE;
2539 2643 2 DBG$STA SYMKIND(.SYMID, KIND);
2540 2644 2 SELECTOR .KIND OF
2541 2645 2     SET
2542 2646 2     [RST$K TYPE]:
2543 2647 2     BEGIN
2544 2648 2         .FCODE = .SYMID[RST$B_FCODE];
```

2545	2649	3
2546	2650	3
2547	2651	2
2548	2652	2
2549	2653	2
2550	2654	2
2551	2655	2
2552	2656	3
2553	2657	3
2554	2658	4
2555	2659	4
2556	2660	4
2557	2661	4
2558	2662	4
2559	2663	4
2560	2664	3
2561	2665	3
2562	2666	3
2563	2667	3
2564	2668	3
2565	2669	3
2566	2670	3
2567	2671	4
2568	2672	4
2569	2673	4
2570	2674	4
2571	2675	4
2572	2676	4
2573	2677	4
2574	2678	4
2575	2679	4
2576	2680	4
2577	2681	4
2578	2682	4
2579	2683	4
2580	2684	4
2581	2685	5
2582	2686	5
2583	2687	5
2584	2688	5
2585	2689	5
2586	2690	5
2587	2691	5
2588	2692	5
2589	2693	5
2590	2694	5
2591	2695	5
2592	2696	5
2593	2697	5
2594	2698	5
2595	2699	6
2596	2700	5
2597	2701	6
2598	2702	6
2599	2703	6
2600	2704	6
2601	2705	6

```

.BITSIZE = .SYMID[RST$L_BITSIZ];
RETURN .SYMID;
END;

[RST$K_TYPCOMP, RST$K_DATA]:
BEGIN
  TYPEID = .SYMID[RST$L_TYPEPTR];
  IF .TYPEID NEQ 0
  THEN
    BEGIN
      HAVE_TYPE = TRUE;
      SAVEFCODE = .TYPEID[RST$B_FCODE];
      SAVEID = .TYPEID;
    END
  ELSE
    HAVE_TYPE = FALSE;

  DST_PTR = .SYMID[RST$L_DSTPTR];
  SELECT ONE .DST_PTR[DST$B_TYPE] OF
    SET
    [DST$K_SEPTYP]:
      BEGIN

        ! Normally, TYPE_SPEC returned from DBG$FIND SEPTYP does
        ! not mean anything if TYPE_PTR[DST$B_TYPE] EQL
        ! DST$K_ENUMBEG or DST$K_RECBEG. In here this case
        ! is caught early by HAVE_TYPE set to TRUE. In other
        ! words, in this routine, DST$K_ENUMBEG or DST$K_RECBEG
        ! always comes in to have TYPEID. (We hope).

        SIZE = DBG$FIND SEPTYP(.DST_PTR, TYPE_PTR, TYPE_SPEC);
        .BITSIZE = .SIZE;
        IF .HAVE_TYPE
        THEN
          BEGIN
            .FCODE = .SAVEFCODE;

            ! The novel length flag gets set earlier, in
            ! FIND_TYPSPEC, if we encountered a novel length
            ! type_spec on the way to our "real" type_spec.
            ! If this flag is set, and if the "novel" size
            ! is different from the size we have in the
            ! typeid, then we build a new typeid with
            ! the novel length in it.

            IF .NOVEL_LENGTH_FLAG AND
              (.SAVEFCODE EQL RST$K_TYPE_ENUM) AND
              (.SIZE NEQ .TYPEID[RST$L_BITSIZ])
            THEN
              BEGIN
                OWN
                DUMMY: VECTOR[2];
                LOCAL
                LAST_SYMID: REF RST$ENTRY,

```

2602 2706 6
2603 2707 6
2604 2708 6
2605 2709 6
2606 2710 6
2607 2711 6
2608 2712 6
2609 2713 6
2610 2714 6
2611 2715 6
2612 2716 6
2613 2717 6
2614 2718 6
2615 2719 6
2616 2720 6
2617 2721 6
2618 2722 6
2619 2723 6
2620 2724 6
2621 2725 6
2622 2726 6
2623 2727 6
2624 2728 6
2625 2729 6
2626 2730 6
2627 2731 6
2628 2732 6
2629 2733 6
2630 2734 7
2631 2735 7
2632 2736 7
2633 2737 6
2634 2738 6
2635 2739 6
2636 2740 5
2637 2741 5
2638 2742 5
2639 2743 4
2640 2744 4
2641 2745 4
2642 2746 4
2643 2747 4
2644 2748 5
2645 2749 4
2646 2750 5
2647 2751 5
2648 2752 5
2649 2753 5
2650 2754 5
2651 2755 5
2652 2756 5
2653 2757 5
2654 2758 5
2655 2759 5
2656 2760 5
2657 2761 5
2658 2762 5

```
TEMP_SYMID: REF RST$ENTRY;

LENGTH = RST$K_TYENTSIZ + .TYPEID[RST$L_TYPCOMPNT];
SAVEID = DBG$GET_MEMORY(.LENGTH + 3);

! Make the copy.
CH$MOVE(.LENGTH+4, .TYPEID, .SAVEID);

! Modify the typeid. We create a "dummy" hash
! chain for it.
SAVEID[RST$L_UPSCOPEPTR] = .RST$START_ADDR;
SAVEID[RST$L_BITSIZE] = .SIZE;
DUMMY[0] = .SAVEID;
DUMMY[1] = .SAVEID;
SAVEID[RST$L_HASH_FLINK] = .DUMMY;
SAVEID[RST$L_HASH_BLINK] = .DUMMY;
SAVEID[RST$L_SYMCHNPTR] = 0;

! We put the new SAVEID typeid on the symchain
! for this module so it gets freed up when we
! cancel the module.
TEMP_SYMID = .SYMID;
WHILE .TEMP_SYMID NEQ 0 DO
    BEGIN
        LAST_SYMID = .TEMP_SYMID;
        TEMP_SYMID = .TEMP_SYMID[RST$L_SYMCHNPTR];
    END;
LAST_SYMID[RST$L_SYMCHNPTR] = .SAVEID;
SYMID[RST$L_TYPEPTR] = .SAVEID;
END;

RETURN .SAVEID;
END;

! If we have a descriptor type, then we need to check
! whether this is an array descriptor.
IF (.TYPE_SPEC[DST$B_TS_KIND] EQL DST$K_TS_DSC)
THEN
    BEGIN
        VAL_PTR = TYPE_SPEC[DST$A_TS_DSC_VSPEC_ADDR];
        DBG$STA VALSPEC(.VAL_PTR, VAL_VECT, VAL_KIND);
        IF .VAL_KIND NEQ DBG$K_VAL_DESCR
        THEN
            $DBG_ERROR('RSTTYPES\FIND_TYPE_RECORD 20');

        DESC_PTR = .VAL_VECT[0];
        DBG$READ_ACCESS(DESC_PTR, 12);
        CLASS = .DESC_PTR[DSC$B_CLASS];
        IF (.CLASS EQL DSC$K_CLASS_A) OR
            (.CLASS EQL DSC$K_CLASS_NCA) OR
            (.CLASS EQL DSC$K_CLASS_UBA) OR
```



```
      (.CLASS EQL DSC$K_CLASS_VSA)
    THEN
      BEGIN
        .FCODE = RST$K_TYPE_ARRAY;
        RETURN TYPEID_FOR_DESCR(.DESC_PTR, ..FCODE);
      END
    ELSE
      BEGIN
        .FCODE = RST$K_TYPE_DESCR;
        RETURN TYPEID_FOR_DESCR(.DESC_PTR, ..FCODE);
      END;
    END;

    .FCODE = DBG$TRANS_TYPE_CODE(.TYPE_SPEC[DST$B_TS_KIND]);
    IF ..FCODE EQL RST$K_TYPE_ATOMIC
    THEN
      RETURN DBG$TYPEID_FOR_ATOMIC(
        .TYPE_SPEC[DST$B_TS_ATOM_TYP], .SIZE, FALSE)
    ELSE
      RETURN TYPEID_FROM_DST_RECORD(.TYPE_PTR, ..FCODE, ..SIZE);
    END;

[DST$K_BLI]:
  BEGIN
    .FCODE = RST$K_TYPE_BLIDATA;
    .BITSIZE = GET_BITSIZE FROM BLIDST(.SYMID[RST$K_DSTPTR]);
    RETURN DBG$TYPEID_FOR_ATOMIC(RST$K_TYPE_BLIDATA,
      ..BITSIZE, FALSE);
  END;

[DST$K_ENUMELT, DST$K_RECBEG]:
  BEGIN
    .FCODE = .SAVEID[RST$B_FCODE];
    .BITSIZE = .SAVEID[RST$K_BITSIZ];
    RETURN .SAVEID;
  END;

! Handle the COBOL Hack DST Record. Here we call a routine
! which converts that DST record into a more regular Type RST
! Entry. We then get the FCODE from that RST entry and re-
! turn the entry's address as a Type ID.

[DST$K_COB_HACK]:
  BEGIN
    TYPEID = TYPEID_FOR_COB_HACK(.DST_PTR);
    .FCODE = .TYPEID[RST$B_FCODE];
    .BITSIZE = 0;
    RETURN .TYPEID;
  END;

[DST$K_BLIFLD]:
  BEGIN
    .FCODE = RST$K_TYPE_BLIFLD;
    .BITSIZE = 0;
```

```
2659 2763 6
2660 2764 5
2661 2765 6
2662 2766 6
2663 2767 6
2664 2768 6
2665 2769 5
2666 2770 6
2667 2771 6
2668 2772 6
2669 2773 5
2670 2774 4
2671 2775 4
2672 2776 4
2673 2777 4
2674 2778 4
2675 2779 4
2676 2780 4
2677 2781 4
2678 2782 4
2679 2783 4
2680 2784 4
2681 2785 3
2682 2786 3
2683 2787 3
2684 2788 4
2685 2789 4
2686 2790 4
2687 2791 4
2688 2792 4
2689 2793 3
2690 2794 3
2691 2795 3
2692 2796 4
2693 2797 4
2694 2798 4
2695 2799 4
2696 2800 3
2697 2801 3
2698 2802 3
2699 2803 3
2700 2804 3
2701 2805 3
2702 2806 3
2703 2807 3
2704 2808 3
2705 2809 4
2706 2810 4
2707 2811 4
2708 2812 4
2709 2813 4
2710 2814 3
2711 2815 3
2712 2816 3
2713 2817 4
2714 2818 4
2715 2819 4
```

```
2716 2820 4 RETURN DBG$TYPEID_FOR_ATOMIC(RST$K_TYPE_BLI$LD,0,FALSE);
2717 2821 3 END;
2718 2822 3
2719 2823 3 [DST$K_LBLORLIT]:
2720 2824 4 BEGIN
2721 2825 4 .FCODE = RST$K_TYPE_ATOMIC;
2722 2826 4 .BITSIZE = 32;
2723 2827 4 RETURN DBG$TYPEID_FOR_ATOMIC(DSC$K_DTYPE_LU,32,FALSE);
2724 2828 3 END;
2725 2829 3
2726 2830 3 [OTHERWISE]:
2727 2831 4 BEGIN
2728 2832 5 IF (.DST_PTR[DST$B_TYPE] LSS DSC$K_DTYPE_LOWEST OR
2729 2833 4 .DST_PTR[DST$B_TYPE] GTR DSC$K_DTYPE_HIGHEST) AND
2730 2834 4 (.DST_PTR[DST$B_TYPE] NEQ DST$K_BOOL) AND
2731 2835 5 (.DST_PTR[DST$B_TYPE] NEQ DSC$K_DTYPE_TF)
2732 2836 4 THEN
2733 2837 4 $DBG_ERROR('RSTYPES\FIND_TYPE_RECORD');
2734 2838 4
2735 2839 4 .FCODE = DESC OR ARRAY OR_ATOM(.SYMID, DESC_PTR);
2736 2840 4 IF ..FCODE EQ RST$K_TYPE_ATOMIC
2737 2841 4 THEN
2738 2842 5 BEGIN
2739 2843 5 .BITSIZE = GET BITSIZE FROM DTYPE(.DST_PTR[DST$B_TYPE]);
2740 2844 5 RETURN DBG$TYPEID_FOR_ATOMIC(.DST_PTR[DST$B_TYPE],
2741 2845 5 ..BITSIZE,FALSE);
2742 2846 5 END
2743 2847 5
2744 2848 4 ELSE
2745 2849 5 BEGIN
2746 2850 5 .BITSIZE = 0;
2747 2851 5 RETURN TYPEID_FOR_DESCR(.DESC_PTR, ..FCODE);
2748 2852 4 END;
2749 2853 4
2750 2854 3 END;
2751 2855 3
2752 2856 3 TES;
2753 2857 3
2754 2858 2 END;
2755 2859 2
2756 2860 2 [RST$K_VARIANT]:
2757 2861 3 BEGIN
2758 2862 3 LOCAL
2759 2863 3 VAR_PTR: REF DST$VARBEG_TRAILER;
2760 2864 3
2761 2865 3 .FCODE = RST$K_VARIANT;
2762 2866 3 DST_PTR = .SYMID[RST$L_DSTPTR];
2763 2867 3 VAR_PTR = DST_PTR[DST$B_NAME] + 1 + .DST_PTR[DST$B_NAME];
2764 2868 3 .BITSIZE = .VAR_PTR[DST$L_VARBEG_SIZE];
2765 2869 3 RETURN .SYMID;
2766 2870 2 END;
2767 2871 2
2768 2872 2 [OTHERWISE]:
2769 2873 2 RETURN 0;
2770 2874 2
2771 2875 2 TES;
2772 2876 2
```


RSTTYPES
V04-000

M 15
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTTYPES.B32;1

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(30)

: 2773 2877 1 END;

```

                                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
5F  44  4E  49  46  5C  53  45  50  59  54  54  53  52  1C  00184 P.AAT: .ASCII  <28>\RSTTYPES\<92>\FIND_TYPE_RECORD 20\
   30  32  20  44  52  4F  43  45  52  5F  45  50  59  54  00193
5F  44  4E  49  46  5C  53  45  50  59  54  54  53  52  19  001A1 P.AAU: .ASCII  <25>\RSTTYPES\<92>\FIND_TYPE_RECORD\
   44  52  4F  43  45  52  5F  45  50  59  54  50  59  54  00180

```

```

                                .PSECT  DBG$OWN,NOEXE,  PIC,2
                                00004 DUMMY: .BLKB  8

```

```

                                .PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
                                OFFC 00000 FIND_TYPE_RECORD:
                                .WORD  Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
                                MOVAB  LIB$SIGNAL, R11
                                MOVAB  DUMMY, R10
                                SUBL2  #32, SP
                                CLRL   NOVEL_LENGTH_FLAG
                                PUSHL  SP
                                56      04      AC  D0 00018      MOVL   SYMID, R6
                                56      DD 0001C      PUSHL  R6
                                00000000G 00      02  FB 0001E      CALLS  #2, DBG$STA_SYMKIND
                                50      6E  D0 00025      MOVL   KIND, R0
                                07      50  D1 00028      CMPL   R0, #7
                                08      BC  18      A6  9A 0002D      MOVZBL 24(R6), @FCODE
                                OC      BC  20      A6  D0 00032      MOVL   32(R6), @BITSIZE
                                06      023D 31 00037      BRW    32$
                                0A      50  D1 0003A 1$:      CMPL   R0, #6
                                03      13 0003D      BEQL   2$
                                03      50  D1 0003F      CMPL   R0, #10
                                03      13 00042      BEQL   2$
                                53      18      0216 31 00044      BRW    31$
                                58      0C  13 0004B      MOVL   24(R6), TYPEID
                                55      18      01  D0 0004D      BEQL   3$
                                57      53      A3  9A 00050      MOVZBL #1, HAVE_TYPE
                                52      58      53  D0 00054      MOVZBL 24(TYPEID), SAVEFCODE
                                54      0C      02  11 00057      MOVL   TYPEID, SAVEID
                                8F      01      58  D4 00059 3$:      BRB    4$
                                52      0C      A6  D0 0005B 4$:      CLRL   HAVE_TYPE
                                54      01      A2  9A 0005F      MOVL   12(R0), DST_PTR
                                A3      8F      54  91 00063      MOVZBL 1(DST_PTR), -R4
                                03      13 00067      CMPB   R4, #T63
                                0116 31 00069      BEQL   5$
                                04      AE  9F 0006C 5$:      BRW    16$
                                OC      AE  9F 0006F      PUSHAB TYPE_SPEC
                                52      DD 00072      PUSHAB TYPE_PTR
                                59      03  FB 00074      PUSHL  DST_PTR
                                F149 CF      03  FB 00074      CALLS  #3, -DBG$FIND_SEPTYP
                                59      50  D0 00079      MOVL   R0, SIZE

```

0C	BC		59	D0	0007C	MOVL	SIZE, @BITSIZE	2682
	62		58	E9	00080	BLBC	HAVE TYPE, 9\$	2683
08	BC		55	D0	00083	MOVL	SAVEFCODE, @FCODE	2686
	57	FC	AA	E9	00087	BLBC	NOVEL_LENGTH_FLAG, 8\$	2697
	04		55	D1	0008B	CMPL	SAVEFCODE, #4	2698
			52	12	0008E	BNEQ	8\$	
20	A3		59	D1	00090	CMPL	SIZE, 32(TYPEID)	2699
			4C	13	00094	BEQL	8\$	
52	28	A3	0B	C1	00096	ADDL3	#11, 40(TYPEID), LENGTH	2708
		03	A2	9F	0009B	PUSHAB	3(LENGTH)	2709
00000000G	00		01	FB	0009E	CALLS	#1, DBG\$GET_MEMORY	
	57		50	D0	000A5	MOVL	R0, SAVEID	
	52		04	C4	000A8	MULL2	#4, R2	2714
67	63		52	28	000AB	MOVC3	R2, (TYPEID), (SAVEID)	
	10	A7	00	D0	000AF	MOVL	R\$START_ADDR, 16(SAVEID)	2720
	20	A7	59	D0	000B7	MOVL	SIZE, 32(SAVEID)	2721
	6A		57	D0	000BB	MOVL	SAVEID, DUMMY	2722
04	AA		57	D0	000BE	MOVL	SAVEID, DUMMY+4	2723
	67		6A	D0	000C2	MOVL	DUMMY, (SAVEID)	2724
04	A7		6A	D0	000C5	MOVL	DUMMY, 4(SAVEID)	2725
		08	A7	D4	000C9	CLRL	8(SAVEID)	2726
	50		56	D0	000CC	MOVL	R6, TEMP_SYMID	2732
			09	13	000CF	BEQL	7\$	2733
	51		50	D0	000D1	MOVL	TEMP_SYMID, LAST_SYMID	2735
	50	08	A0	D0	000D4	MOVL	8(TEMP_SYMID), TEMP_SYMID	2736
			F5	11	000D8	BRB	6\$	2733
08	A1		57	D0	000DA	MOVL	SAVEID, 8(LAST_SYMID)	2738
18	A6		57	D0	000DE	MOVL	SAVEID, 24(R6)	2739
			00D0	31	000E2	BRW	19\$	2742
	52	04	AE	D0	000E5	MOVL	TYPE_SPEC, R2	2748
	02	02	A2	91	000E9	CMPB	2(R2), #2	
			68	12	000ED	BNEQ	14\$	
	50	03	A2	9E	000EF	MOVAB	3(R2), VAL_PTR	2751
		0C	AE	9F	000F3	PUSHAB	VALKIND	2752
		18	AE	9F	000F6	PUSHAB	VAL_VECT	
			50	DD	000F9	PUSHL	VAL_PTR	
00000000G	00		03	FB	000FB	CALLS	#3, DBG\$STA_VALSPEC	
	03	0C	AE	D1	00102	CMPL	VALKIND, #3	2753
			11	13	00106	BEQL	10\$	
		00000000'	EF	9F	00108	PUSHAB	P.AAT	2755
			01	DD	0010E	PUSHL	#1	
		00028362	8F	DD	00110	PUSHL	#164706	
	6B		03	FB	00116	CALLS	#3, LIB\$SIGNAL	
10	AE	14	AE	D0	00119	MOVL	VAL_VECT, DESC_PTR	2757
			0C	DD	0011E	PUSHL	#12	2758
	53	14	AE	D0	00120	MOVL	DESC_PTR, R3	
			53	DD	00124	PUSHL	R3	
00000000G	00		02	FB	00126	CALLS	#2, DBG\$READ_ACCESS	
	50	03	A3	9A	0012D	MOVZBL	3(R3), CLASS	2759
	04		50	D1	00131	CMPL	CLASS, #4	2760
			0F	13	00134	BEQL	11\$	
	0A		50	D1	00136	CMPL	CLASS, #10	2761
			0A	13	00139	BEQL	11\$	
	0E		50	D1	0013B	CMPL	CLASS, #14	2762
			05	13	0013E	BEQL	11\$	
	0C		50	D1	00140	CMPL	CLASS, #12	2763
			06	12	00143	BNEQ	12\$	

08	BC	01	D0	00145	11\$:	MOVL	#1, @FCCDE	2766	
		04	11	00149		BRB	13\$	2767	
08	BC	03	D0	0014B	12\$:	MOVL	#3, @FCODE	2771	
		08	BC	DD	0014F	13\$:	PUSHL	@FCODE	2772
		53	DD	00152		PUSHL	R3		
		0100	31	00154		BRW	30\$		
	7E	02	A2	9A	00157	14\$:	MOVZBL	2(R2), -(SP)	2776
F94E	CF		01	FB	0015B		CALLS	#1, DBG\$TRANS_TYPE_CODE	
08	BC		50	D0	00160		MOVL	R0, @FCODE	
	02	08	BC	D1	00164		CMPL	@FCODE, #2	2777
			0A	12	00168		BNEQ	15\$	
			7E	D4	0016A		CLRL	-(SP)	2779
			59	DD	0016C		PUSHL	SIZE	2780
	7E	03	A2	9A	0016E		MOVZBL	3(R2), -(SP)	
			72	11	00172		BRB	22\$	
			59	DD	00174	15\$:	PUSHL	SIZE	2783
		08	BC	DD	00176		PUSHL	@FCODE	
		10	AE	DD	00179		PUSHL	TYPE_PTR	
FE32	CF		03	FB	0017C		CALLS	#3, TYPEID_FROM_DST_RECORD	
			04	00181		RET			
			54	D5	00182	16\$:	TSTL	R4	2787
			19	12	00184		BNEQ	17\$	
08	BC		0D	D0	00186		MOVL	#13, @FCODE	2789
		0C	A6	DD	0018A		PUSHL	12(R6)	2790
0000V	CF		01	FB	0018D		CALLS	#1, GET_BITSIZE_FROM_BLIDST	
0C	BC		50	D0	00192		MOVL	R0, @BITSIZE	
			7E	D4	00196		CLRL	-(SP)	2791
		0C	BC	DD	00198		PUSHL	@BITSIZE	2792
			0D	DD	0019B		PUSHL	#13	2791
			5C	11	0019D		BRB	24\$	
A4	8F		54	91	0019F	17\$:	CMPB	R4, #164	2795
			06	13	001A3		BEQL	18\$	
AB	8F		54	91	001A5		CMPB	R4, #171	
			0E	12	001A9		BNEQ	20\$	
08	BC	18	A7	9A	001AB	18\$:	MOVZBL	24(SAVEID), @FCODE	2797
0C	BC	20	A7	D0	001B0		MOVL	32(SAVEID), @BITSIZE	2798
	50		57	D0	001B5	19\$:	MOVL	SAVEID, R0	2799
			04	001B8		RET			
B2	8F		54	91	001B9	20\$:	CMPB	R4, #178	2808
			16	12	001BD		BNEQ	21\$	
			52	DD	001BF		PUSHL	DST_PTR	2810
FBD1	CF		01	FB	001C1		CALLS	#1, TYPEID_FOR_COB_HACK	
	53		50	D0	001C6		MOVL	R0, TYPEID	
08	BC	18	A3	9A	001C9		MOVZBL	24(TYPEID), @FCODE	2811
		0C	BC	D4	001CE		CLRL	@BITSIZE	2812
	50		53	D0	001D1		MOVL	TYPEID, R0	2813
			04	001D4		RET			
B7	8F		54	91	001D5	21\$:	CMPB	R4, #183	2816
			0D	12	001D9		BNEQ	23\$	
08	BC		0E	D0	001DB		MOVL	#14, @FCODE	2818
		0C	BC	D4	001DF		CLRL	@BITSIZE	2819
			7E	7C	001E2		CLRQ	-(SP)	2820
			0E	DD	001E4		PUSHL	#14	
			60	11	001E6	22\$:	BRB	28\$	
BA	8F		54	91	001E8	23\$:	CMPB	R4, #186	2823
			0F	12	001EC		BNEQ	25\$	
08	BC		02	D0	001EE		MOVL	#2, @FCODE	2825

0C	BC		20	D0	001F2	MOVL	#32, @BITSIZE	:	2826
	7E		20	7D	001F6	MOVQ	#32, -(SP)	:	2827
			04	DD	001F9	PUSHL	#4	:	
			4B	11	001FB	BRB	28\$	:	
			54	D5	001FD	TSTL	R4	:	2832
			05	15	001FF	BLEQ	26\$	:	
	25		54	91	00201	CMPB	R4, #37	:	2833
			1C	1B	00204	BLEQU	27\$	:	
9E	8F		54	91	00206	CMPB	R4, #158	:	2834
			16	13	0020A	BEQL	27\$	:	
	28		54	91	0020C	CMPB	R4, #40	:	2835
			11	13	0020F	BEQL	27\$	:	
		00000000'	EF	9F	00211	PUSHAB	P.AAU	:	2837
			01	DD	00217	PUSHL	#1	:	
		00028362	8F	DD	00219	PUSHL	#164706	:	
	6B		03	FB	0021F	CALLS	#3, LIB\$SIGNAL	:	
		10	AE	9F	00222	PUSHAB	DESC_PTR	:	2839
			56	DD	00225	PUSHL	R6	:	
0000V	CF		02	FB	00227	CALLS	#2, DESC_OR_ARRAY_OR_ATOM	:	
08	BC		50	D0	0022C	MOVL	R0, @FCODE	:	
	02	08	BC	D1	00230	CMPL	@FCODE, #2	:	2840
			18	12	00234	SNEQ	29\$	:	
			54	DD	00236	PUSHL	R4	:	2843
0000V	CF		01	FB	00238	CALLS	#1, GET_BITSIZe_FROM_DTYPE	:	
0C	BC		50	D0	0023D	MOVL	R0, @BITSIZE	:	
			7E	D4	00241	CLRL	-(SP)	:	2844
		0C	BC	DD	00243	PUSHL	@BITSIZE	:	2845
			54	DD	00246	PUSHL	R4	:	2844
F999	CF		03	FB	00248	CALLS	#3, DBG\$TYPEID_FOR_ATOMIC	:	
			04	0024D	RET			:	2849
		0C	BC	D4	0024E	CLRL	@BITSIZE	:	2850
		08	BC	DD	00251	PUSHL	@FCODE	:	2851
		14	AE	DD	00254	PUSHL	DESC_PTR	:	
FC31	CF		02	FB	00257	CALLS	#2, TYPEID_FOR_DESCR	:	
			04	0025C	RET			:	2849
	0B		50	D1	0025D	CMPL	R0, #11	:	2860
			19	12	00260	BNEQ	33\$	:	
08	BC		0B	D0	00262	MOVL	#11, @FCODE	:	2865
	52	0C	A6	D0	00266	MOVL	12(R6), DST_PTR	:	2866
	50	07	A2	9A	0026A	MOVZBL	7(DST_PTR), -R0	:	2867
	50	08	A042	9E	0026E	MOVAB	8(R0)[DST_PTR], VAR_PTR	:	
0C	BC		60	D0	00273	MOVL	(VAR_PTR), @BITSIZE	:	2868
	50		56	D0	00277	MOVL	R6, R0	:	2869
			04	0027A	RET			:	
			50	D4	0027B	CLRL	R0	:	2873
			04	0027D	RET			:	2877

; Routine Size: 638 bytes. Routine Base: DBG\$CODE + 0E3E

```
2775 2878 1 ROUTINE DESC_OR_ARRAY_OR_ATOM(SYMID, DESC_PTR) =
2776 2879 1
2777 2880 1 FUNCTION
2778 2881 1     This routine takes a SYMID and determines whether it is of type atomic,
2779 2882 1     array, or descriptor.
2780 2883 1
2781 2884 1 INPUTS
2782 2885 1     SYMID - The SYMID in question.
2783 2886 1
2784 2887 1     DESC_PTR - The address of a longword location to receive the address
2785 2888 1     of the item's descriptor (if present).
2786 2889 1
2787 2890 1 OUTPUTS
2788 2891 1     DESC_PTR - For return values of RST$K_TYPE_DESCR and RST$K_TYPE_ARRAY,
2789 2892 1     DESC_PTR receives the address of the item's descriptor.
2790 2893 1
2791 2894 1     The routine's value will be one of RST$K_TYPE_ATOMIC, RST$K_TYPE_DESCR,
2792 2895 1     or RST$K_TYPE_ARRAY.
2793 2896 1
2794 2897 1
2795 2898 2 BEGIN
2796 2899 2 BUILTIN
2797 2900 2 PROBER;
2798 2901 2 MAP
2799 2902 2     DESC_PTR: REF BLOCK[,BYTE],
2800 2903 2     SYMID: REF RST$ENTRY;
2801 2904 2
2802 2905 2 LOCAL
2803 2906 2     CLASS,
2804 2907 2     DESC_ADDR: REF BLOCK[,BYTE],
2805 2908 2     DST_PTR: REF DST$RECORD,
2806 2909 2     VALPTR: VECTOR[3],
2807 2910 2     VKIND;
2808 2911 2
2809 2912 2
2810 2913 2
2811 2914 2 DST_PTR = .SYMID[RST$L_DSTPTR];
2812 2915 2 IF .DST_PTR[DST$V_VALKIND] NEQ DST$K_VALKIND_DESC
2813 2916 2 THEN
2814 2917 2     RETURN RST$K_TYPE_ATOMIC
2815 2918 2
2816 2919 2 ELSE
2817 2920 2 BEGIN
2818 2921 2     IF .DST_PTR[DST$B_VFLAGS] EQL DST$K_VFLAGS_DSC
2819 2922 2     THEN
2820 2923 2         DESC_ADDR = .DST_PTR[DST$L_DSC_OFFSET] + DST_PTR[DST$A_DSC_BASE]
2821 2924 2
2822 2925 2     ELSE
2823 2926 2         BEGIN
2824 2927 2             DBG$STA SYMVALUE(.SYMID, VALPTR, VKIND);
2825 2928 2             IF .VKIND NEQ DBG$K_VAL_DESCR
2826 2929 2             THEN
2827 2930 2                 $DBG_ERROR('RSTYPES\DESC_OR_ARRAY_OR_ATOM');
2828 2931 2
2829 2932 2             DESC_ADDR = .VALPTR[0];
2830 2933 2         END;
2831 2934 2
```

```
2832 2935 3 IF NOT PROBER( %REF(0), %REF(12), .DESC_ADDR)
2833 2936 3 THEN
2834 2937 3 BEGIN
2835 2938 3 LOCAL
2836 2939 3 NAME:
2837 2940 3 DBG$STA SYMNAME(.SYMID, NAME);
2838 2941 3 SIGNAL(DBG$_BADDESCR, 1, .NAME);
2839 2942 3 END;
2840 2943 3 CLASS = .DESC_ADDR[DSC$B_CLASS];
2841 2944 3 DESC_PTR = .DESC_ADDR;
2842 2945 3 IF (.CLASS EQL DSC$K_CLASS_A) OR
2843 2946 3 (.CLASS EQL DSC$K_CLASS_NCA) OR
2844 2947 3 (.CLASS EQL DSC$K_CLASS_UBA) OR
2845 2948 3 (.CLASS EQL DSC$K_CLASS_VSA)
2846 2949 3 THEN
2847 2950 3 RETURN (RST$K_TYPE_ARRAY)
2848 2951 3
2849 2952 3 ELSE
2850 2953 3 RETURN (RST$K_TYPE_DESCR);
2851 2954 3
2852 2955 2 END;
2853 2956 2
2854 2957 1 END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

```
SF 43 53 45 44 5C 53 45 50 59 54 54 53 52 1E 001BB P.AAV: .ASCII <30>\RSTYPES\<92>\DESC_OR_ARRAY_OR_ATOM\
54 41 5F 52 4F 5F 59 41 52 52 41 5F 52 4F 001CA
4D 4F 001D8 .ASCII \OM\
```

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

```
001C 00000 DESC_OR_ARRAY_OR_ATOM:
54 00000000G 00 9E 00002 .WORD Save R2,R3,R4 : 2878
5E 14 C2 0C009 MOVAB LIB$SIGNAL, R4
53 04 AC D0 0C00C SUBL2 #20, SP
50 0C A3 D0 00010 MOVL SYMID, R3 : 2914
02 00 ED 00014 MOVL 12(R3), DST_PTR
04 13 0001A CMPZV #0, #2, 2(DST_PTR), #2 : 2915
50 02 D0 0001C BEQL 1$
04 0001F MOVL #2, R0 : 2920
FA 8F 02 A0 91 00020 1$: RET
0A 12 00025 CMPB 2(DST_PTR), #250 : 2921
50 03 A0 C0 00027 BNEQ 2$
52 07 A0 9E 0002B ADDL2 3(DST_PTR), R0 : 2923
28 11 0002F MOVAB 7(R0), DESC_ADDR
5E DD 00031 BRB 4$
0C AE 9F 00033 2$: PUSHL SP : 2927
53 DD 00036 PUSHAB VALPTR
03 FB 00038 PUSHL R3
00000000G 00 03 6E D1 0003F CALLS #3, DBG$STA_SYMVALUE
11 13 00042 CMPL VKIND, #3 : 2928
BEQL 3$
```


RSTYPES
V04-000

N 15
16-Sep-1984 02:58:00 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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		00000000'	EF	9F	00044	PUSHAB	P.AAV	:	2930
			01	DD	0004A	PUSHL	#1	:	
		00028362	8F	DD	0004C	PUSHL	#164706	:	
	64		03	FB	00052	CALLS	#3, LIB\$SIGNAL	:	
	52	08	AE	D0	00055	3\$:	MOVL	VALPTR, DESC_ADDR	2932
62	0C		00	0C	00C59	4\$:	PROBER	#0, #12, (DESC_ADDR)	2935
			1A	12	0005D		BNEQ	5\$	
		04	AE	9F	0005F	PUSHAB	NAME	:	2940
			53	DD	00062	PUSHL	R3	:	
	00000000G	00	02	FB	00064	CALLS	#2, DBG\$STA_SYMNAME	:	
		04	AE	DD	0006B	PUSHL	NAME	:	2941
			01	DD	0006E	PUSHL	#1	:	
		00028F80	8F	DD	00070	PUSHL	#167808	:	
	64		03	FB	00076	CALLS	#3, LIB\$SIGNAL	:	
	50	03	A2	9A	00079	5\$:	MOVZBL	3(DESC_ADDR), CLASS	2943
08	BC		52	D0	0007D		MOVL	DESC_ADDR, @DESC_PTR	2944
	04		50	D1	00081		CMPL	CLASS, #4	2945
			0F	13	00084		BEQL	6\$	
	0A		50	D1	00086		CMPL	CLASS, #10	2946
			0A	13	00089		BEQL	6\$	
	0E		50	D1	0008B		CMPL	CLASS, #14	2947
			05	13	0008E		BEQL	6\$	
	0C		50	D1	00090		CMPL	CLASS, #12	2948
			04	12	00093		BNEQ	7\$	
	50		01	D0	00095	6\$:	MOVL	#1, R0	2953
				04	00098		RET		
	50		03	D0	00099	7\$:	MOVL	#3, R0	
				04	0009C		RET		2957

: Routine Size: 157 bytes, Routine Base: DBG\$CODE + 10BC

: 2855 2958 1

```
2857 2959 1 ROUTINE FIND_TYPESPEC(TYPE_SPEC, BITSIZE, DST_PTR) =
2858 2960 1
2859 2961 1 FUNCTION
2860 2962 1 This routine takes a starting TYPE_SPEC and traces through the DST
2861 2963 1 to find the destination type specification; in this process, the
2862 2964 1 routine is sensitive to DST$K_IS_IND, DST$K_SEPTYP, DST$K_GLOBNXT,
2863 2965 1 and DST$K_IS_NOV_LENG. (All of these types indicate that the actual
2864 2966 1 type specification is found elsewhere.) When a DST$K_IS_NOV_LENG is
2865 2967 1 detected, BITSIZE is updated to reflect the novel length.
2866 2968 1
2867 2969 1 The routine loops until a true Type Spec is located.
2868 2970 1
2869 2971 1 INPUTS
2870 2972 1 TYPE_SPEC - The DST address of the initial type-specification.
2871 2973 1
2872 2974 1 BITSIZE - The address of a longword location to receive the size in
2873 2975 1 bits of the specified type.
2874 2976 1
2875 2977 1 DST_PTR - The address of a longword location to receive the DST
2876 2978 1 address of the DST record which contains the desired
2877 2979 1 type specification.
2878 2980 1
2879 2981 1 OUTPUTS
2880 2982 1 The routine's value is the DST address of the desired type-specification.
2881 2983 1
2882 2984 1 BITSIZE - The size in bits of an item of this type is returned to
2883 2985 1 BITSIZE. If a novel length record was detected, BITSIZE
2884 2986 1 reflects the novel length; otherwise, BITSIZE receives the
2885 2987 1 default size for the indicated data type.
2886 2988 1
2887 2989 1 DST_PTR - The address of the DST record which contains the desired
2888 2990 1 type-spec is returned to DST_PTR. The routine's value is
2889 2991 1 always of type DST$TYPE_SPEC; DST_PTR enables the calling
2890 2992 1 routine to know the start address of the containing DST record.
2891 2993 1
2892 2994 1
2893 2995 2 BEGIN
2894 2996 2
2895 2997 2 LOCAL
2896 2998 2 RECBEG_TRLR: REF DST$RECBEG_TRLR,
2897 2999 2 SIZE,
2898 3000 2 TEMP_TS: REF DST$TYPE_SPEC,
2899 3001 2 TYPE_PTR: REF DST$RECORD;
2900 3002 2
2901 3003 2
2902 3004 2 TEMP_TS = .TYPE_SPEC;
2903 3005 2 SIZE = 0;
2904 3006 2 TYPE_PTR = 0;
2905 3007 2 WHILE TRUE DO
2906 3008 3 BEGIN
2907 3009 3 SELECTONE .TEMP_TS[DST$B_TS_KIND] OF
2908 3010 3 SET
2909 3011 3 [DST$K_IS_IND]:
2910 3012 4 BEGIN
2911 3013 4 TYPE_PTR = DBG$RST_DST_PTR( .DST$BEGIN_ADDR + .TEMP_TS[DST$L_TS_IND_PTR] );
2912 3014 4 IF .TYPE_PTR[DST$B_TYPE] EQL DST$K_SEPTYP
2913 3015 4 THEN
```



```

: 2914      3016      5      BEGIN
: 2915      3017      5      TYPE_PTR = DBG$RST_NEXT_DST( .TYPE_PTR );
: 2916      3018      5      IF .TYPE_PTR[DST$B_TYPE] EQL DST$K_GLOBNXT
: 2917      3019      5      THEN
: 2918      3020      5          TYPE_PTR = DBG$RST_NEXT_DST( .TYPE_PTR );
: 2919      3021      5
: 2920      3022      4      END;
: 2921      3023      4
: 2922      3024      4      IF ( .TYPE_PTR[DST$B_TYPE] EQL DST$K_ENUMBEG ) OR
: 2923      3025      5      ( .TYPE_PTR[DST$B_TYPE] EQL DST$K_RECBEG )
: 2924      3026      4      THEN
: 2925      3027      4          EXITLOOP;
: 2926      3028      4
: 2927      3029      4      TEMP_TS = TYPE_PTR[DST$A_TYPSPEC_TS_ADDR] +
: 2928      3030      4          .TYPE_PTR[DST$B_TYPSPEC_NAME];
: 2929      3031      3      END;
: 2930      3032      3
: 2931      3033      3
: 2932      3034      3      ! Handle the kind of indirect pointer which points directly to
: 2933      3035      3      ! a DST Type Spec (as opposed to a Type Spec DST record).
: 2934      3036      3
: 2935      3037      3      [DST$K_TS_IND_TSPEC]:
: 2936      3038      3          TEMP_TS = DBG$RST_DST_PTR( .DST$BEGIN_ADDR + .TEMP_TS[DST$L_TS_IND_PTR] );
: 2937      3039      3
: 2938      3040      3
: 2939      3041      3      ! Handle the Novel Length Type Spec. Here we pick up the length
: 2940      3042      3      ! of data objects of this type and indirect to the Type Spec.
: 2941      3043      3
: 2942      3044      3      [DST$K_TS_NOV_LEN]:
: 2943      3045      4          BEGIN
: 2944      3046      4
: 2945      3047      4
: 2946      3048      4          ! Make a note for the fact, we have encountered a novel
: 2947      3049      4          ! length dst.
: 2948      3050      4
: 2949      3051      4          NOVEL_LENGTH_FLAG = TRUE;
: 2950      3052      4          SIZE = .TEMP_TS[DST$L_TS_NOV_LEN];
: 2951      3053      4          TYPE_PTR = DBG$RST_DST_PTR( .DST$BEGIN_ADDR + .TEMP_TS[DST$L_TS_NOV_LEN_PAR_TSPEC] );
: 2952      3054      4          IF .TYPE_PTR[DST$B_TYPE] EQL DST$K_SEPTYP
: 2953      3055      4          THEN
: 2954      3056      5              BEGIN
: 2955      3057      5                  TYPE_PTR = DBG$RST_NEXT_DST( .TYPE_PTR );
: 2956      3058      5                  IF .TYPE_PTR[DST$B_TYPE] EQL DST$K_GLOBNXT
: 2957      3059      5                  THEN
: 2958      3060      5                      TYPE_PTR = DBG$RST_NEXT_DST( .TYPE_PTR );
: 2959      3061      5
: 2960      3062      4              END;
: 2961      3063      4
: 2962      3064      4          IF ( .TYPE_PTR[DST$B_TYPE] EQL DST$K_ENUMBEG ) OR
: 2963      3065      5          ( .TYPE_PTR[DST$B_TYPE] EQL DST$K_RECBEG )
: 2964      3066      4          THEN
: 2965      3067      4              EXITLOOP;
: 2966      3068      4
: 2967      3069      4          TEMP_TS = TYPE_PTR[DST$A_TYPSPEC_TS_ADDR] +
: 2968      3070      4              .TYPE_PTR[DST$B_TYPSPEC_NAME];
: 2969      3071      3      END;
: 2970      3072      3
```

```

2971 3073 3
2972 3074 3      ! In all other cases, just exit the loop.
2973 3075 3      !
2974 3076 3      [OTHERWISE]:
2975 3077 3      EXITLOOP;
2976 3078 3      TES;
2977 3079 3
2978 3080 2      END;
2979 3081 2
2980 3082 2      IF .TYPE_PTR NEQ 0
2981 3083 2      THEN
2982 3084 3      BEGIN
2983 3085 3      .DST_PTR = .TYPE_PTR;
2984 3086 3
2985 3087 3      ! Note TEMP_TS does not mean anything for TYPE_PTR[DST$B_TYPE] EQL
2986 3088 3      ! DST$K_ENUMBEG or DST$K_RECBEG.
2987 3089 3      !
2988 3090 3      IF .TYPE_PTR[DST$B_TYPE] EQL DST$K_RECBEG
2989 3091 3      THEN
2990 3092 3      BEGIN
2991 3093 4      RECBEG_TRLR = TYPE_PTR[DST$B_NAME] + 1 + .TYPE_PTR[DST$B_NAME];
2992 3094 4
2993 3095 4
2994 3096 4
2995 3097 4      ! Get size only if there is no novel length overrides.
2996 3098 4      !
2997 3099 4      IF .SIZE EQL 0 THEN SIZE = .RECBEG_TRLR[DST$L_RECBEG_SIZE];
2998 3100 4      .BITSIZE = .SIZE;
2999 3101 4      RETURN .TEMP_TS;
3000 3102 4      END
3001 3103 4
3002 3104 3      ELSE
3003 3105 4      BEGIN
3004 3106 4      IF .TYPE_PTR[DST$B_TYPE] EQL DST$K_ENUMBEG
3005 3107 4      THEN
3006 3108 5      BEGIN
3007 3109 5
3008 3110 5
3009 3111 5      ! Get size only if there is no novel length overrides.
3010 3112 5      !
3011 3113 5      IF .SIZE EQL 0 THEN SIZE = .TYPE_PTR[DST$B_ENUMBEG_LEN];
3012 3114 5      .BITSIZE = .SIZE;
3013 3115 5      RETURN .TEMP_TS;
3014 3116 4      END;
3015 3117 4
3016 3118 3      END;
3017 3119 3
3018 3120 2      END;
3019 3121 2
3020 3122 2      IF .SIZE EQL 0 THEN SIZE = DBG$GET_BITSIZE_FROM_TYPESPEC(.TEMP_TS);
3021 3123 2      .BITSIZE = .SIZE;
3022 3124 2      RETURN .TEMP_TS;
3023 3125 2
3024 3126 1      END;
```

```
00FC 00000 FIND_TYPESPEC:
      57 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7 : 2959
      56 00000000G 00 9E 00009 MOVAB DST$BEGIN_ADDR, R7 :
      55 00000000G 00 9E 00010 MOVAB DBG$RST_NEXT_DST, R6 :
      53 04 AC D0 00017 MOVAB DBG$RST_DST_PTR, R5 :
      54 D4 0001B MOVJL TYPE_SPEC, TEMP_TS : 3004
      52 D4 0001D CLRL SIZE : 3005
      50 02 A3 9A 0001F 1$: MOVZBL 2(TEMP_TS), R0 : 3006
      03 50 91 00023 CMPB R0, #3 : 3009
      23 12 00026 BNEQ 2$ : 3011
      7E 67 03 A3 C1 00028 ADDL3 3(TEMP_TS), DST$BEGIN_ADDR, -(SP) : 3013
      65 01 FB 0002D CALLS #1, DBG$RST_DST_PTR :
      52 50 D0 00030 MOVL R0, TYPE_PTR :
      A3 8F 01 A2 91 00033 CMPB 1(TYPE_PTR), #163 : 3014
      5C 12 00038 BNEQ 6$ :
      52 DD 0003A PUSHL TYPE_PTR : 3017
      66 01 FB 0003C CALLS #1, DBG$RST_NEXT_DST :
      52 50 D0 0003F MOVL R0, TYPE_PTR :
      A0 8F 01 A2 91 00042 CMPB 1(TYPE_PTR), #160 : 3018
      45 13 00047 BEQL 5$ :
      4B 11 00049 BRB 6$ : 3024
      0F 50 91 0004B 2$: CMPB R0, #15 : 3037
      0D 12 0004E BNEQ 4$ :
      7E 67 03 A3 C1 00050 ADDL3 3(TEMP_TS), DST$BEGIN_ADDR, -(SP) : 3038
      65 01 FB 00055 CALLS #1, DBG$RST_DST_PTR :
      53 50 D0 00058 MOVL R0, TEMP_TS :
      C2 11 0005B 3$: BRB 1$ :
      0E 50 91 0005D 4$: CMPB R0, #14 : 3044
      4D 12 00060 BNEQ 7$ :
      00000000' EF 01 D0 00062 MOVL #1, NOVEL_LENGTH_FLAG : 3051
      7E 54 03 A3 D0 00069 MOVL 3(TEMP_TS), SIZE : 3052
      67 07 A3 C1 0006D ADDL3 7(TEMP_TS), DST$BEGIN_ADDR, -(SP) : 3053
      65 01 FB 00072 CALLS #1, DBG$RST_DST_PTR :
      52 50 D0 00075 MOVL R0, TYPE_PTR :
      A3 8F 01 A2 91 00078 CMPB 1(TYPE_PTR), #163 : 3054
      17 12 0007D BNEQ 6$ :
      52 DD 0007F PUSHL TYPE_PTR : 3057
      66 01 FB 00081 CALLS #1, DBG$RST_NEXT_DST :
      52 50 D0 00084 MOVL R0, TYPE_PTR :
      A0 8F 01 A2 91 00087 CMPB 1(TYPE_PTR), #160 : 3058
      08 12 0008C BNEQ 6$ :
      52 DD 0008E 5$: PUSHL TYPE_PTR : 3060
      66 01 FB 00090 CALLS #1, DBG$RST_NEXT_DST :
      52 50 D0 00093 MOVL R0, TYPE_PTR :
      A5 8F 01 A2 91 00096 6$: CMPB 1(TYPE_PTR), #165 : 3064
      12 13 0009B BEQL 7$ :
      AB 8F 01 A2 91 0009D CMPB 1(TYPE_PTR), #171 : 3065
      0B 13 000A2 BEQL 7$ :
      50 02 A2 9A 000A4 MOVZBL 2(TYPE_PTR), R0 : 3070
      53 03 A0 42 9E 000A8 MOVAB 3(R0)[TYPE_PTR], TEMP_TS : 3069
      AC 11 000AD BRB 3$ : 3009
      52 D5 000AF 7$: TSTL TYPE_PTR : 3082
      2E 13 000B1 BEQL 9$ :
      0C BC 52 D0 000B3 MOVL TYPE_PTR, @DST_PTR : 3085
```

RSTYPES
V04-000

F 16
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14-Sep-1984 12:18:27 [DEBUG.SRC]RSTYPES.B32;1

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AB	8F	01	A2	91	000B7	CMPB	1(TYPE_PTR), #171	:	3091
			12	12	000BC	BNEQ	8\$	:	
	50	07	A2	9A	000BE	MOVZBL	7(TYPE_PTR), R0	:	3094
	50	08	A042	9E	000C2	MOVAB	8(R0)[TYPE_PTR], RECBEG_TRLR	:	
			54	D5	000C7	TSTL	SIZE	:	3099
			24	12	000C9	BNEQ	10\$	:	
	54		60	D0	000CB	MOVL	(RECBEG_TRLR), SIZE	:	
			1F	11	000CE	BRB	10\$	:	3100
A5	8F	01	A2	91	000D0	CMPB	1(TYPE_PTR), #165	:	3106
			0A	12	000D5	BNEQ	9\$	:	
			54	D5	000D7	TSTL	SIZE	:	3113
			14	12	000D9	BNEQ	10\$	:	
	54	02	A2	9A	000DB	MOVZBL	2(TYPE_PTR), SIZE	:	
			0E	11	000DF	BRB	10\$	:	3114
			54	D5	000E1	TSTL	SIZE	:	3122
			0A	12	000E3	BNEQ	10\$	:	
0000V	CF		53	DD	000E5	PUSHL	TEMP_TS	:	
	54		01	FB	000E7	CALLS	#1, DBG\$GET_BITSIZE_FROM_TYPESPEC	:	
			50	D0	000EC	MOVL	R0, SIZE	:	
08	BC		54	D0	000EF	MOVL	SIZE, @BITSIZE	:	3123
	50		53	D0	000F3	MOVL	TEMP_TS, R0	:	3124
			04	000F6	RET			:	3126

; Routine Size: 247 bytes, Routine Base: DBG\$CODE + 1159

```
3026 1 ROUTINE FIND_TYPREC_FROM_TSPEC( TYPE_SPEC ) =
3027 1
3028 1 FUNCTION
3029 1 This routine takes a TYPE SPECIFICATION and returns the (possibly)
3030 1 constructed TYPEID which describes the type.
3031 1
3032 1 INPUTS
3033 1 TYPE_SPEC - The type specification for which we need a TYPEID.
3034 1
3035 1 OUTPUTS
3036 1 The address of a TYPEID describing type_spec.
3037 1
3038 1
3039 1 BEGIN
3040 1
3041 1 LOCAL
3042 1 FCODE,
3043 1 SIZE,
3044 1 TEMP_TS: REF DST$TYPE_SPEC,
3045 1 TYPEID: REF RST$ENTRY,
3046 1 TYPE_PTR: REF DST$RECORD;
3047 1
3048 1
3049 1 SIZE = 0;
3050 1 TYPE_PTR = 0;
3051 1 TEMP_TS = FIND TYPESPEC(.TYPE_SPEC, SIZE, TYPE_PTR);
3052 1 IF .TYPE_PTR NEQ 0
3053 1 THEN
3054 1 BEGIN
3055 1 IF (.TYPE_PTR[DST$B_TYPE] EQL DST$K_ENUMBEG) OR
3056 1 (.TYPE_PTR[DST$B_TYPE] EQL DST$K_RECBEQ)
3057 1 THEN
3058 1 BEGIN
3059 1 TYPEID = FIND RST TYPE ENTRY(.TYPE_PTR);
3060 1 IF .TYPEID NEQ 0 THEN RETURN .TYPEID;
3061 1 END;
3062 1 END;
3063 1
3064 1 ! If we have a descriptor type, then we need to check
3065 1 ! whether this is an array descriptor.
3066 1
3067 1 IF (.TEMP_TS[DST$B_TS_KIND] EQL DST$K_TS_DSC)
3068 1 THEN
3069 1 BEGIN
3070 1 LOCAL
3071 1 CLASS,
3072 1 DESC_PTR: REF BLOCK[,BYTE],
3073 1 VALKIND,
3074 1 VAL_PTR,
3075 1 VAL_VECTOR: VECTOR[3];
3076 1
3077 1 VAL_PTR = TEMP_TS[DST$A_TS_DSC_VSPEC_ADDR];
3078 1 DBG$STA VALSPEC(.VAL_PTR, VAL_VECTOR, VALKIND);
3079 1 IF .VALKIND NEQ DBG$K_VAL_DESCR
3080 1 THEN
3081 1 $DBG_ERROR('RSTYPES\FIND_TYPREC_FROM_TSPEC 20');
3082 1
```

```
3083 3184 3 DESC_PTR = .VAL VECT[0];
3084 3185 3 DBGSREAD_ACCESS(DESC_PTR, 12);
3085 3186 3 CLASS = .DESC_PTR[DSC$B_CLASS];
3086 3187 3 IF (.CLASS EQL DSC$K_CLASS_A) OR
3087 3188 3 (.CLASS EQL DSC$K_CLASS_NCA) OR
3088 3189 3 (.CLASS EQL DSC$K_CLASS_UBA) OR
3089 3190 3 (.CLASS EQL DSC$K_CLASS_VSA)
3090 3191 3 THEN
3091 3192 3 BEGIN
3092 3193 3 FCODE = RST$K_TYPE_ARRAY;
3093 3194 3 RETURN TYPEID_FOR_DESCR(.DESC_PTR, .FCODE);
3094 3195 3 END;
3095 3196 3 END;
3096 3197 3
3097 3198 3 FCODE = DBG$TRANS_TYPE_CODE(.TEMP_TS[DST$B_TS_KIND]);
3098 3199 3 IF .FCODE EQL RST$K_TYPE_ATOMIC
3099 3200 3 THEN
3100 3201 3 RETURN DBG$TYPEID_FOR_ATOMIC(.TEMP_TS[DST$B_TS_ATOM_TYP], .SIZE, FALSE);
3101 3202 3
3102 3203 3 IF .TYPE_PTR NEQ 0
3103 3204 3 THEN
3104 3205 3 RETURN TYPEID_FROM_DST_RECORD(.TYPE_PTR, .FCODE, .SIZE);
3105 3206 3
3106 3207 3 RETURN TYPEID_FROM_DST_TYPESPEC(.TEMP_TS, .FCODE, .SIZE);
3107 3208 3
3108 3209 3 END;
```

```
5F 44 4E 49 46 5C 53 45 50 59 54 54 53 52 22 001DA P.AAW: .PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
50 53 54 5F 4D 4F 52 46 5F 43 45 52 50 59 54 001E9 .ASCII \ 'RSTTYPES\ <92> \ FIND_TYPREC_FROM_TSPEC 2\
32 20 43 45 001F8
30 001FC .ASCII \ 0\
```

```
007C 00000 FIND_TYPREC FROM TSPEC:
SE 10 C2 00002 .WORD Save R2, R3, R4, R5, R6 3127
7E 7C 00005 SUBL2 #16, SP
5E DD 00007 CLRQ TYPE_PTR 3151
08 AE 9F 00009 PUSHAB SP 3152
04 AC DD 0000C PUSHAB SIZE
FEF5 CF 03 FB 0000F CALLS #3, FIND_TYPESPEC
54 50 D0 00014 MOVL R0, TEMP_TS
55 6E D0 00017 MOVL TYPE_PTR, R5 3153
56 D4 0001A CLRL R6
55 D5 0001C TSTL R5
1C 13 0001E BEQL 2$
56 DE 00020 INCL R6
A5 8F 01 A5 91 00022 CMPB 1(R5), #165 3156
AB 8F 01 A5 91 00027 BEQL 1$
AB 8F 01 A5 91 00029 CMPB 1(R5), #171 3157
```


			0C	12	0002E		B- EQ	2\$		
			55	DD	00030	1\$:	PUSHL	R5		3160
0000V	CF		01	FB	00032		CALLS	#1, FIND_RST_TYPE_ENTRY		
			50	DS	00037		TSTL	TYPEID		3161
			01	13	00039		BEQL	2\$		
				04	0003B		RET			
	02	02	A4	91	0G03C	2\$:	CMPB	2(TEMP_TS), #2		3168
			60	12	00040		BNEQ	5\$		
	50	03	A4	9E	00042		MOVAB	3(R4), VAL_PTR		3178
		08	AE	9F	00046		PUSHAB	VALKIND		3179
		10	AE	9F	00049		PUSHAB	VAL_VECT		
			50	DD	0004C		PUSHL	VAL_PTR		
00000000G	00		03	FB	0004E		CALLS	#3, DBG\$STA_VALSPEC		
	03	08	AE	D1	00055		CMPL	VALKIND, #3		3180
			15	13	00059		BEQL	3\$		
		00000000	EF	9F	0005B		PUSHAB	P.AAW		3182
			01	DD	00061		PUSHL	#1		
		00028362	8F	DD	00063		PUSHL	#164706		
00000000G	00		03	FB	00069		CALLS	#3, LIB\$SIGNAL		
	52	0C	AE	D0	00070	3\$:	MOVL	VAL_VECT, DESC_PTR		3184
			0C	DD	00074		PUSHL	#12		3185
			52	DD	00076		PUSHL	DESC_PTR		
00000000G	00		02	FB	00078		CALLS	#2, DBG\$READ_ACCESS		
	50	03	A2	9A	0007F		MOVZBL	3(DESC_PTR), CLASS		3186
	04		50	D1	00083		CMPL	CLASS, #4		3187
			0F	13	00086		BEQL	4\$		
	0A		50	D1	00088		CMPL	CLASS, #10		3188
			0A	13	0008B		BEQL	4\$		
	0E		50	D1	0008D		CMPL	CLASS, #14		3189
			05	13	00090		BEQL	4\$		
	0C		50	D1	00092		CMPL	CLASS, #12		3190
			0B	12	00095		BNEQ	5\$		
	53		01	D0	00097	4\$:	MOVL	#1, FCODE		3193
			0C	BB	0009A		PUSHR	#*M<R2,R3>		3194
F9DA	CF		02	FB	0009C		CALLS	#2, TYPEID_FOR_DESCR		
				04	000A1		RET			
	7E	02	A4	9A	000A2	5\$:	MOVZBL	2(TEMP_TS), -(SP)		3198
F5F1	CF		01	FB	000A6		CALLS	#1, DBG\$TRANS_TYPE_CODE		
	53		50	D0	000AB		MOVL	R0, FCODE		
	02		53	D1	000AE		CMPL	FCODE, #2		3199
			0F	12	000B1		BNEQ	6\$		
			7E	D4	000B3		CLRL	-(SP)		3201
		08	AE	DD	000B5		PUSHL	SIZE		
	7E	03	A4	9A	000B8		MOVZBL	3(TEMP_TS), -(SP)		
F713	CF		03	FB	0C0BC		CALLS	#3, DBG\$TYPEID_FOR_ATOMIC		
				04	000C1		RET			
	0D		56	E9	000C2	6\$:	BLBC	R6, 7\$		3203
		04	AE	DD	000C5		PUSHL	SIZE		3204
			53	DD	000C8		PUSHL	FCODE		
			55	DD	000CA		PUSHL	R5		
FAD0	CF		03	FB	000CC		CALLS	#3, TYPEID_FROM_DST_RECORD		
				04	000D1		RET			
		04	AE	DD	000D2	7\$:	PUSHL	SIZE		3207
			53	DD	000D5		PUSHL	FCODE		
			54	DD	000D7		PUSHL	TEMP_TS		
FASF	CF		03	FB	000D9		CALLS	#3, TYPEID_FROM_DST_TYPESPEC		
			04	000DE			RET			3209

RSTYPES
V04-000

J 16
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[DEBUG.SRC]RSTYPES.B32;1

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; Routine Size: 223 bytes, Routine Base: DBG\$CODE + 1250


```
3110 1 GLOBAL ROUTINE DBG$GET_BITSIZE_FROM_DESC(DESC_PTR): =
3111 1
3112 1 FUNCTION
3113 1     Given pointer to VAX Standard Descriptor, get its size.
3114 1
3115 1 INPUT
3116 1     DESC_PTR - Pointer to VAX Standard Descriptor.
3117 1
3118 1 OUTPUT
3119 1     Size in bits is returned, it can be zero for non-contiguous array.
3120 1
3121 1
3122 2 BEGIN
3123 2
3124 2 MAP
3125 2     DESC_PTR: REF BLOCK[,BYTE];
3126 2
3127 2 LOCAL
3128 2     SIZE;
3129 2
3130 2
3131 2     ! Check for read access.
3132 2
3133 2     DBG$READ_ACCESS(.DESC_PTR, 12);
3134 2
3135 2     CASE .DESC_PTR[DSC$B_CLASS] FROM DSC$K_CLASS_S TO DSC$K_CLASS_UBA OF
3136 2     SET
3137 2
3138 2         ! Scalar types, scaled decimal types, and unaligned bit strings.
3139 2         ! The DBG$DATA_LENGTH routine computes a bit length by looking
3140 2         ! at the DSC$W_LENGTH field, and then looking at the dtype field
3141 2         ! to figure out whether the length is in bits, nibbles, or bytes.
3142 2
3143 2         [DSC$K_CLASS_S, DSC$K_CLASS_D, DSC$K_CLASS_SD, DSC$K_CLASS_UBS]:
3144 2         BEGIN
3145 2             SIZE = DBG$DATA_LENGTH(.DESC_PTR);
3146 2         END;
3147 2
3148 2         ! Arrays. The length is given in the ARSIZE field. It is either
3149 2         ! in bytes or nibbles, depending on the dtype.
3150 2
3151 2         [DSC$K_CLASS_A]:
3152 2         BEGIN
3153 2             IF .DESC_PTR[DSC$B_DTYPE] EQL DSC$K_DTYPE_P
3154 2             THEN
3155 2                 SIZE = .DESC_PTR[DSC$L_ARSIZE] * 4
3156 2             ELSE
3157 2                 SIZE = .DESC_PTR[DSC$L_ARSIZE] * 8;
3158 2             END;
3159 2
3160 2         ! Non-contiguous arrays. The ARSIZE field contains a length,
3161 2         ! but that length may not be meaningful. Return 0 since we
3162 2         ! don't really know what the length is.
3163 2
3164 2         [DSC$K_CLASS_NCA, DSC$K_CLASS_UBA, DSC$K_CLASS_VSA]:
3165 2         BEGIN
3166 2             SIZE = 0;
```

```
3167      3267      2      END;
3168      3268      2
3169      3269      2      ! Varying string descriptor. The maximum string length in
3170      3270      2      ! bytes is in the MAXSTLEN field.
3171      3271      2
3172      3272      2      [DSC$K_CLASS_VS]:
3173      3273      2      BEGIN
3174      3274      3      SIZE = .DESC_PTR[DSC$W_MAXSTLEN] * 8;
3175      3275      2      END;
3176      3276      2
3177      3277      2      [INRANGE, OUTRANGE]:
3178      3278      2      SIGNAL(DBG$DESCNOTSET);
3179      3279      2
3180      3280      2      TES;
3181      3281      2
3182      3282      2      RETURN .SIZE;
3183      3283      1      END;
```

				0004	00000		.ENTRY	DBG\$GET_BITSIZE_FROM_DESC, Save R2		3210
				0C	DD	00002	PUSHL	#12		3233
		52	04	AC	DD	00004	MOVL	DESC_PTR, R2		
				52	DD	00008	PUSHL	R2		
		00000000G	00	02	FB	0000A	CALLS	#2, DBG\$READ_ACCESS		
	0D		01	03	A2	8F	CASEB	3(R2), #1, #T3		3235
0034	001C	002A		002A		00016	.WORD	3\$-1\$,-		
001C	001C	001C		001C		0001E		3\$-1\$,-		
0046	0049	0046		002A		00026		2\$-1\$,-		
		0046		002A		0002E		4\$-1\$,-		
								2\$-1\$,-		
								2\$-1\$,-		
								2\$-1\$,-		
								2\$-1\$,-		
								3\$-1\$,-		
								6\$-1\$,-		
								7\$-1\$,-		
								6\$-1\$,-		
								3\$-1\$,-		
								6\$-1\$		
			00028F50	8F	DD	00032	PUSHL	#167760		3278
		00000000G	00	01	FB	00038	CALLS	#1, LIB\$SIGNAL		
					04	0003F	RET			
				52	DD	00040	PUSHL	R2		3245
		00000000G	00	01	FB	00042	CALLS	#1, DBG\$DATA_LENGTH		
					04	00049	RET			3235
			15	02	A2	91	CMPB	2(R2), #21		3253
				06	12	0004E	BNEQ	5\$		
50	0C	A2		02	78	00050	ASHL	#2, 12(R2), SIZE		3255
					04	00055	RET			
50	0C	A2		03	78	00056	ASHL	#3, 12(R2), SIZE		3257
					04	0005B	RET			3235
				50	D4	0005C	CLRL	SIZE		3266
					04	0005E	RET			3235
			50	62	3C	0005F	MOVZWL	(R2), SIZE		3274

RSTYPES
V04-000

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50

08 C4 00062
04 00065

MULL2 #8, SIZE
RET

: 3283

; Routine Size: 102 bytes, Routine Base: DBG\$CODE + 132F

```

: 3185      3284 1 ROUTINE GET_BITSIZE_FROM_DTYPE(DTYPE) =
: 3186      3285 1
: 3187      3286 1 FUNCTION
: 3188      3287 1     This routine takes an SRM DTYPE and returns the default bitsize
: 3189      3288 1     defined for that type.
: 3190      3289 1
: 3191      3290 1 INPUTS
: 3192      3291 1     DTYPE - The VAX Standard Data Type whose bit size we want.
: 3193      3292 1
: 3194      3293 1 OUTPUTS
: 3195      3294 1     The corresponding bit size is returned as the routine's value.
: 3196      3295 1
: 3197      3296 1
: 3198      3297 2 BEGIN
: 3199      3298 2
: 3200      3299 2 BIND
: 3201      3300 2     LENGTH_TBL = UPLIT BYTE(0, 1, 1, 2, 4, 8, 1, 2, 4, 8, 4, 8, 8, 16,
: 3202      3301 2     REP 11 OF (0), 16, 16, 8, 16, 16, 32,
: 3203      3302 2     12, 8, 8, 0, 0, 0, 0): VECTOR[.BYTE];
: 3204      3303 2
: 3205      3304 2     %IF DSC$K_DTYPE_HIGHEST GTR 37 ! If the LENGTH_TBL PLIT is too small,
: 3206      3305 2     %THEN ! generate a compile-time error
: 3207      3306 2     %ERROR('Error: Must expand PLIT in Routine GET_BITSIZE_FROM_DTYPE')
: 3208      3307 2     %FI;
: 3209      3308 2
: 3210      3309 2
: 3211      3310 2
: 3212      3311 2     ! Return the bitsize corresponding to the input data type. Note that
: 3213      3312 2     ! we treat Boolean (as in PASCAL) as a special case.
: 3214      3313 2
: 3215      3314 2     IF .DTYPE EQL DSC$K_BOOL OR .DTYPE EQL DSC$K_DTYPE_IF THEN RETURN 8;
: 3216      3315 2     RETURN 8*.LENGTH_TBL[.DTYPE];
: 3217      3316 2
: 3218      3317 1 END;
```

```

                                .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
10 08 08 04 08 04 02 01 08 04 02 01 01 00 001FD P.AAX: .BYTE 0, 1, 1, 2, 4, 8, 1, 2, 4, 8, 4, 8, 8, 16 ;
00 00 00 00 08 08 0C 20 10 10 08 10 10 00# 0020B .BYTE 0[11] ;
00 00 00 00 08 08 0C 20 10 10 08 10 10 00216 .BYTE 16, 16, 8, 16, 16, 32, 12, 8, 8, 0, 0, 0, 0, - ;
                                0
```

LENGTH_TBL= P.AAX

```

                                .PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                0000 0000 GET_BITSIZE FROM DTYPE:
                                .WORD Save nothing ; 3284
0000009E 8F 04 AC D1 00002 CMPL DTYPE, #158 ; 3314
06 13 0000A BEQL 1$
28 04 AC D1 0000C CMPL DTYPE, #40
04 12 00010 BNEQ 2$
50 08 D0 00012 1$: MOVL #8, R0
04 00015 RET
```

RS TYPES
V04-000

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SS
VC

50	00000000	'	EF	9E	00016	2\$:	MOVAB	LENGTH TBL, R0
50		04 BC40		9A	0001D		MOVZBL	@DTYPE[R0], R0
50			08	C4	00022		MULL2	#8, R0
				04	00025		RET	

: 3315
:
:
:
: 3317

; Routine Size: 38 bytes, Routine Base: DBGSCODE + 1395

```
3220 3318 1 GLOBAL ROUTINE DBG$GET_BITSIZE_FROM_TYPESPEC( TYPE_SPEC ) =
3221 3319 1
3222 3320 1 FUNCTION
3223 3321 1     This routine takes a type specification and returns the corresponding
3224 3322 1     default bit size.
3225 3323 1
3226 3324 1 INPUTS
3227 3325 1     type_spec - The type specification whose default size we want.
3228 3326 1
3229 3327 1 OUTPUTS
3230 3328 1     The type's default bit size is returned as the routine's value.
3231 3329 1
3232 3330 1
3233 3331 2 BEGIN
3234 3332 2
3235 3333 2 MAP
3236 3334 2     TYPE_SPEC: REF DST$TYPE_SPEC;
3237 3335 2
3238 3336 2 LOCAL
3239 3337 2     DESCPTR: REF BLOCK[,BYTE],
3240 3338 2     FLAGS_PTR: REF BITVECTOR,
3241 3339 2     NDIMS,
3242 3340 2     SIZE,
3243 3341 2     VAL_VECT: VECTOR[3],
3244 3342 2     VALKIND,
3245 3343 2     VALPTR: REF DST$VAL_SPEC;
3246 3344 2
3247 3345 2
3248 3346 2 SELECTONE .TYPE_SPEC[DST$B_TS_KIND] OF
3249 3347 2 SET
3250 3348 2
3251 3349 2     [DST$K_TS_ATOM]:
3252 3350 2         SIZE = GET_BITSIZE_FROM_DTYPE(.TYPE_SPEC[DST$B_TS_ATOM_TYP]);
3253 3351 2
3254 3352 2     [DST$K_TS_DSC]:
3255 3353 2         BEGIN
3256 3354 2             VALPTR = TYPE_SPEC[DST$A_TS_DSC_VSPEC_ADDR];
3257 3355 2             DBG$STA_VALSPEC(.VALPTR, VAL_VECT, VALKIND);
3258 3356 2             IF .VALKIND NEQ DBG$K_VAL_DESCR
3259 3357 2             THEN
3260 3358 2                 $DBG_ERROR('RSTYPES\DBG$GET_BITSIZE_FROM_TYPESPEC');
3261 3359 2
3262 3360 2             DESCPTR = .VAL_VECT[0];
3263 3361 2             SIZE = DBG$GET_BITSIZE_FROM_DESC(.DESCPTR);
3264 3362 2             END;
3265 3363 2
3266 3364 2     [DST$K_TS_TPTR, DST$K_TS_PTR, DST$K_TS_FILE]:
3267 3365 2         SIZE = 32;
3268 3366 2
3269 3367 2     [DST$K_TS_PIC]:
3270 3368 2         SIZE = .TYPE_SPEC[DST$B_TS_PIC_DLENG]*%BPUNIT;
3271 3369 2
3272 3370 2     [DST$K_TS_ARRAY]:
3273 3371 2         BEGIN
3274 3372 2             NDIMS = .TYPE_SPEC[DST$B_TS_ARRAY_DIM];
3275 3373 2             FLAGS_PTR = TYPE_SPEC[DST$A_TS_ARRAY_FLAGS_ADDR];
3276 3374 2             VALPTR = .FLAGS_PTR + (.NDIMS/8) + 1;
```



```

: 3277      3375      3      DBG$STA VALSPEC(.VALPTR, VAL_VECT, VALKIND);
: 3278      3376      3      IF .VALKIND NEQ DBG$K_VAL_DESCR
: 3279      3377      3      THEN
: 3280      3378      3          $DBG_ERROR('RSTTYPES\DBG$GET_BITSIZE_FROM_TYPESPEC');
: 3281      3379      3
: 3282      3380      3      DESCPTR = .VAL_VECT[0];
: 3283      3381      3      SIZE = DBG$GET_BITSIZE_FROM_DESC(.DESCPTR);
: 3284      3382      3      END;
: 3285      3383      2
: 3286      3384      2      [DST$K_TS_SET]:
: 3287      3385      2          SIZE = .TYPE_SPEC[DST$L_TS_SET_LEN];
: 3288      3386      2
: 3289      3387      2      [DST$K_TS_SUBRANGE]:
: 3290      3388      2          SIZE = .TYPE_SPEC[DST$L_TS_SUBR_LEN];
: 3291      3389      2
: 3292      3390      2      [DST$K_TS_NOV_LEN]:
: 3293      3391      2          SIZE = .TYPE_SPEC[DST$L_TS_NOV_LEN];
: 3294      3392      2
: 3295      3393      2      [DST$K_TS_SELF_REL_LABEL]:
: 3296      3394      2          SIZE = .TYPE_SPEC[DST$L_TS_SELF_LEN] * 8;
: 3297      3395      2
: 3298      3396      2      [DST$K_TS_RFA]:
: 3299      3397      2          SIZE = 6 * 8;
: 3300      3398      2
: 3301      3399      2      [DST$K_TS_TASK]:
: 3302      3400      2          SIZE = 32;
: 3303      3401      2
: 3304      3402      2      [OTHERWISE]:
: 3305      3403      2          SIZE = 0;
: 3306      3404      2
: 3307      3405      2      TES;
: 3308      3406      2
: 3309      3407      2      RETURN .SIZE;
: 3310      3408      2
: 3311      3409      1      END;
```

```

                                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
47  24  47  42  44  5C  53  45  50  59  54  54  53  52  26  00223 P.AAY:  .ASCII  \&RSTTYPES\<92>\DBG$GET_BITSIZE_FROM_TYP\
4D  4F  52  46  5F  45  5A  49  53  54  49  42  5F  54  45  00232
                                50  59  54  5F  00241
                                43  45  50  53  45  00245
47  24  47  42  44  5C  53  45  50  59  54  54  53  52  26  0024A P.AAZ:  .ASCII  \&RSTTYPES\<92>\DBG$GET_BITSIZE_FROM_TYP\
4D  4F  52  46  5F  45  5A  49  53  54  49  42  5F  54  45  00259
                                50  59  54  5F  00268
                                43  45  50  53  45  0026C
                                .ASCII  \ESPEC\
                                .PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
                                007C 00000
                                .ENTRY  DBG$GET_BITSIZE_FROM_TYPESPEC, Save R2,R3,- ; 3318
                                R4,R5,R6
                                MOVAB  DBG$STA_VALSPEC, R6
                                SUBL2  #16, SP
```

53	04	AC	D0	0000C	MOVL	TYPE SPEC, R3	3346	
54	02	A3	9A	00010	MOVZBL	2(R3), R4		
01		54	91	00014	CMPB	R4, #1	3349	
		0B	12	00017	BNEQ	1\$		
7E	03	A3	9A	00019	MOVZBL	3(R3), -(SP)	3350	
B9	AF	01	FB	0001D	CALLS	#1, GET_BITSIZE_FROM_DTYPE		
		0084	31	00021	BRW	8\$		
02		54	91	00024	CMPB	R4, #2	3352	
		1B	12	00027	BNEQ	2\$		
52	03	A3	9E	00029	MOVAB	3(R3), VALPTR	3354	
		5E	DD	0002D	PUSHL	SP	3355	
	08	AE	9F	0002F	PUSHAB	VAL VECT		
		52	DD	00032	PUSHL	VALPTR		
66		03	FB	00034	CALLS	#3, DBG\$STA_VALSPEC		
03		6E	D1	00037	CMPL	VALKIND, #3	3356	
		61	13	0003A	BEQL	7\$		
	00000000	EF	9F	0003C	PUSHAB	P.AAY	3358	
		4A	11	00042	BRB	6\$		
04		54	91	00044	CMPB	R4, #4	3364	
		0B	1F	00047	BLSSU	4\$		
05		54	91	00049	CMPB	R4, #5		
		03	1A	0004C	BGTRU	4\$		
	008C	31	0004E	BRW	14\$			
0B		54	91	00051	CMPB	R4, #11		
		FB	13	00054	BEQL	3\$		
06		54	91	00056	CMPB	R4, #6	3367	
		09	12	00059	BNEQ	5\$		
55	03	A3	9A	0005B	MOVZBL	3(R3), SIZE	3368	
55		0B	C4	0005F	MULL2	#8, SIZE		
		7C	11	00062	BRB	15\$		
07		54	91	00064	CMPB	R4, #7	3370	
		44	12	00067	BNEQ	9\$		
51	03	A3	9A	00069	MOVZBL	3(R3), NDIMS	3372	
50	04	A3	9E	0006D	MOVAB	4(R3), FLAGS_PTR	3373	
51		0B	C6	00071	DIVL2	#8, R1	3374	
52	01	A140	9E	00074	MOVAB	1(R1)[FLAGS_PTR], VALPTR		
		5E	DD	00079	PUSHL	SP	3375	
	08	AE	9F	0007B	PUSHAB	VAL VECT		
		52	DD	0007E	PUSHL	VALPTR		
66		03	FB	00080	CALLS	#3, DBG\$STA_VALSPEC		
03		6E	D1	00083	CMPL	VALKIND, #3	3376	
		15	13	00086	BEQL	7\$		
	00000000	EF	9F	00088	PUSHAB	P.AAZ	3378	
		01	DD	0008E	PUSHL	#1		
	00028362	8F	DD	00090	PUSHL	#164706		
00000000G	00	03	FB	00096	CALLS	#3, LIB\$SIGNAL		
	53	04	AE	DD	0009D	MOVL	VAL VECT, DESCPTR	3380
		53	DD	000A1	PUSHL	DESCPTR	3381	
FECC	CF	01	FB	000A3	CALLS	#1, DBG\$GET_BITSIZE_FROM_DESC		
	55	50	DD	000AB	MOVL	R0, SIZE		
		37	11	000AB	BRB	17\$	3346	
08		54	91	000AD	CMPB	R4, #8	3384	
		0A	13	000B0	BEQL	10\$		
09		54	91	000B2	CMPB	R4, #9	3387	
		05	13	000B5	BEQL	10\$		
0E		54	91	000B7	CMPB	R4, #14	3390	
		06	12	000BA	BNEQ	11\$		

RSTYPES
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S
V

55	03	A3	D0	000BC	10\$:	MOVL	3(R3), SIZE	:	3391	
		22	11	000C0		BRB	17\$	:		
10		54	91	000C2	11\$:	CMPB	R4, #16	:	3393	
		07	12	000C5		BNEQ	12\$	:		
55	03	A3	03	78	000C7		ASHL	#3, 3(R3), SIZE	:	3394
		16	11	000CC		BRB	17\$	:		
11		54	91	000CE	12\$:	CMPB	R4, #17	:	3396	
		05	12	000D1		BNEQ	13\$	:		
55		30	D0	000D3		MOVL	#48, SIZE	:	3397	
		0C	11	000D6		BRB	17\$	:		
12		54	91	000D8	13\$:	CMPB	R4, #18	:	3399	
		05	12	000DB		BNEQ	16\$	:		
55		20	D0	000DD	14\$:	MOVL	#32, SIZE	:	3400	
		02	11	000EO	15\$:	BRB	17\$	:		
		55	D4	000F2	16\$:	CLRL	SIZE	:	3403	
50		55	D0	000E4	17\$:	MOVL	SIZE, R0	:	3407	
		04	000E7			RET		:	3409	

; Routine Size: 232 bytes, Routine Base: DBG\$CODE + 13BB

```
3313 3410 1 ROUTINE GET_BITSIZE_FROM_BLIDST(DSTPTR) =
3314 3411 1
3315 3412 1 FUNCTION
3316 3413 1 This routine takes the address of a BLISS type zero DST record, and
3317 3414 1 determines the bit size of the data item.
3318 3415 1
3319 3416 1 INPUTS
3320 3417 1 DSTPTR - The address of the DST record.
3321 3418 1
3322 3419 1 OUTPUTS
3323 3420 1 The bit size of the item is returned as the routine's value.
3324 3421 1
3325 3422 1
3326 3423 2 BEGIN
3327 3424 2
3328 3425 2 MAP
3329 3426 2 DSTPTR : REF DST$RECORD;
3330 3427 2
3331 3428 2 LOCAL
3332 3429 2 SIZE,
3333 3430 2 BPTR1: REF DST$BLI_TRAILER1,
3334 3431 2 BPTR2: REF DST$BLI_TRAILER2;
3335 3432 2
3336 3433 2
3337 3434 2
3338 3435 2 IF .DSTPTR[DST$B_BLI_VFLAGS] NEQ 1 THEN RETURN 0;
3339 3436 2 BPTR1 = DSTPTR[DST$A_BLI_TRLR1] + .DSTPTR[DST$B_BLI_LNG];
3340 3437 2 BPTR2 = BPTR1[DST$A_BLI_TRLR2] + .BPTR1[DST$B_BLI_NAME];
3341 3438 2 SIZE = .BPTR2[DST$L_BLI_SIZE];
3342 3439 2 IF .DSTPTR[DST$V_BLI_REF] THEN SIZE = 4;
3343 3440 2 RETURN .SIZE;
3344 3441 2
3345 3442 1 END;
```

```
0004 00000 GET_BITSIZE FROM BLIDST:
52 04 AC D0 00002 .WORD Save R2 3410
01 04 A2 91 00006 MOVL DSTPTR, R2 3435
1E 12 0000A CMPB 4(R2), #1
50 02 A2 9A 0000C BNEQ 1$ 3436
50 03 A240 9E 00010 MOVZBL 2(R2), R0
51 04 A0 9A 00015 MOVAB 3(R2)(R0), BPTR1
50 05 A140 9E 00019 MOVZBL 4(BPTR1), R1 3437
50 06 D0 0001E MOVAB 5(R1)(BPTR1), BPTR2
05 A2 95 00021 MOVL (BPTR2), SIZE 3438
06 18 00024 TSTB 5(R2) 3439
04 D0 00026 BGEQ 2$
04 00029 MOVL #4, SIZE
50 D4 0002A 1$: RET 3440
04 0002C 2$: CLRL R0 3442
RET
```

; Routine Size: 45 bytes. Routine Base: DBG\$CODE + 14A3

RSTYPES
V04-000

1 1
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTYPES.B32;1

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S
V

```
3347 1 ROUTINE FIND_RST_TYPE_ENTRY(DSTPTR) =
3348 1
3349 1 FUNCTION
3350 1 This routine takes the address of a DST record, and tries to find the
3351 1 RST record which it defined. In particular, this routine serves to
3352 1 find the TYPEID for those types which were built into the RST at SET
3353 1 MODULE time (Record and Enumeration Types), but are now being referenced
3354 1 via a DST pointer. The routine simply passes through the RST looking
3355 1 for an RST$L_DSTPTR which matches the input DSTPTR.
3356 1
3357 1 INPUTS
3358 1 DSTPTR - The address of the DST record of interest.
3359 1
3360 1 OUTPUTS
3361 1 The TYPEID of the Record or Enumeration Type we are seeking is returned
3362 1 as the routine value. If no such TYPEID exists, zero is re-
3363 1 turned as the routine value.
3364 1
3365 1
3366 2 BEGIN
3367 2
3368 2 LOCAL
3369 2 MODPTR: REF RST$ENTRY, ! Pointer to current Module RST Entry
3370 2 SYMID: REF RST$ENTRY; ! Pointer to current symbol RST entry
3371 2 ! within the current module
3372 2
3373 2
3374 2
3375 2 ! Start up a loop through the RST Module Chain which scans all modules.
3376 2 ! Note that we skip over the "anonymous module" at the start of the chain;
3377 2 ! this module contains all the Global Symbols and is not of interest.
3378 2
3379 2 MODPTR = .RST$START_ADDR[RST$L_NXTMODPTR];
3380 2 WHILE .MODPTR NEQ 0 DO
3381 3 BEGIN
3382 3
3383 3
3384 3 ! Now search the Symbol Chain for the current module, looking for an
3385 3 ! RST Entry whose DSTPTR is the same as the given DST pointer. When
3386 3 ! such an RST Entry is found, return its address as the symbol SYMID.
3387 3
3388 3 SYMID = .MODPTR[RST$L_SYMCHNPTR];
3389 3 WHILE .SYMID NEQ 0 DO
3390 4 BEGIN
3391 4 IF .SYMID[RST$L_DSTPTR] EQL .DSTPTR THEN RETURN .SYMID;
3392 4 SYMID = .SYMID[RST$L_SYMCHNPTR];
3393 4 END;
3394 3
3395 3
3396 3 ! The DST pointer was not found in this module. Link on to the next
3397 3 ! module and search its symbol chain.
3398 3
3399 3 MODPTR = .MODPTR[RST$L_NXTMODPTR];
3400 3 END;
3401 3
3402 3
3403 3 ! We have search the whole RST without finding the desired DST pointer.
```

RSTYPES
V04-000

K 1
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTYPES.B32;1

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```
: 3404      3500  2      ; Return zero to indicate that the search failed.
: 3405      3501  2      ;
: 3406      3502  2      RETURN 0;
: 3407      3503  2
: 3408      3504  1      END;
```

```
0000 00000 FIND_RST_TYPE_ENTRY:
      50 00000000G 00 D0 00002      .WORD Save nothing      : 3443
      51      10  A0 D0 00009      MOVL RST$START_ADDR, R0      : 3475
      19 13 0000D 1$: BEQL 4$      : 3476
      50      08  A1 D0 0000F      MOVL 8(MODPTR), SYMID      : 3484
      0D 13 00013 2$: BEQL 3$      : 3485
04 AC      0C  A0 D1 00015      CMPL 12(SYMID), DSTPTR      : 3487
      0E 13 0001A      BEQL 5$      :
      50      08  A0 D0 0001C      MOVL 8(SYMID), SYMID      : 3488
      F1 ,1 00020      BRB 2$      : 3485
      51      10  A1 D0 00022 3$: MOVL 16(MODPTR), MODPTR      : 3495
      E5 11 00026      BRB 1$      : 3476
      50 D4 00028 4$: CLRL R0      : 3502
      04 0002A 5$: RET      : 3504
```

; Routine Size: 43 bytes, Routine Base: DBG\$CODE + 14D0

```
: 3409      3505  1
: 3410      3506  0 END ELUDOM
```

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$CODE	5371	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$PLIT	625	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	24	0	1000	00:01.8
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	92	5	97	00:01.8
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1					

RSTYPES
V04-000

L 1
16-Sep-1984 02:58:00
14-Sep-1984 12:18:27

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]RSTYPES.B32;1

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:
: _\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1 418 200 47 31 00:00.3
: 386 5 1 22 00:00.3

COMMAND QUALIFIERS

:
: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RSTYPES/OBJ=OBJ\$:RSTYPES MSRC\$:RSTYPES/UPDATE=(ENH\$:RSTYPES)

: Size: 5371 code + 637 data bytes
: Run Time: 01:35.7
: Elapsed Time: 01:45.7
: Lines/CPU Min: 2197
: Lexemes/CPU-Min: 16567
: Memory Used: 281 pages
: Compilation Complete

0100 AH-BT13A-SE
VAX/VMS V4.0

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0100	0101	0102	0103	0104	0105	0106	0107	0108	0109	0110	0111	0112	0113	0114	0115	0116	0117	0118	0119	0120	0121	0122	0123	0124	0125	0126	0127	0128	0129	0130	0131	0132	0133	0134	0135	0136	0137	0138	0139	0140	0141	0142	0143	0144	0145	0146	0147	0148	0149	0150	0151	0152	0153	0154	0155	0156	0157	0158	0159	0160	0161	0162	0163	0164	0165	0166	0167	0168	0169	0170	0171	0172	0173	0174	0175	0176	0177	0178	0179	0180	0181	0182	0183	0184	0185	0186	0187	0188	0189	0190	0191	0192	0193	0194	0195	0196	0197	0198	0199
0200	0201	0202	0203	0204	0205	0206	0207	0208	0209	0210	0211	0212	0213	0214	0215	0216	0217	0218	0219	0220	0221	0222	0223	0224	0225	0226	0227	0228	0229	0230	0231	0232	0233	0234	0235	0236	0237	0238	0239	0240	0241	0242	0243	0244	0245	0246	0247	0248	0249	0250	0251	0252	0253	0254	0255	0256	0257	0258	0259	0260	0261	0262	0263	0264	0265	0266	0267	0268	0269	0270	0271	0272	0273	0274	0275	0276	0277	0278	0279	0280	0281	0282	0283	0284	0285	0286	0287	0288	0289	0290	0291	0292	0293	0294	0295	0296	0297	0298	0299
0300	0301	0302	0303	0304	0305	0306	0307	0308	0309	0310	0311	0312	0313	0314	0315	0316	0317	0318	0319	0320	0321	0322	0323	0324	0325	0326	0327	0328	0329	0330	0331	0332	0333	0334	0335	0336	0337	0338	0339	0340	0341	0342	0343	0344	0345	0346	0347	0348	0349	0350	0351	0352	0353	0354	0355	0356	0357	0358	0359	0360	0361	0362	0363	0364	0365	0366	0367	0368	0369	0370	0371	0372	0373	0374	0375	0376	0377	0378	0379	0380	0381	0382	0383	0384	0385	0386	0387	0388	0389	0390	0391	0392	0393	0394	0395	0396	0397	0398	0399
0400	0401	0402	0403	0404	0405	0406	0407	0408	0409	0410	0411	0412	0413	0414	0415	0416	0417	0418	0419	0420	0421	0422	0423	0424	0425	0426	0427	0428	0429	0430	0431	0432	0433	0434	0435	0436	0437	0438	0439	0440	0441	0442	0443	0444	0445	0446	0447	0448	0449	0450	0451	0452	0453	0454	0455	0456	0457	0458	0459	0460	0461	0462	0463	0464	0465	0466	0467	0468	0469	0470	0471	0472	0473	0474	0475	0476	0477	0478	0479	0480	0481	0482	0483	0484	0485	0486	0487	0488	0489	0490	0491	0492	0493	0494	0495	0496	0497	0498	0499
0500	0501	0502	0503	0504	0505	0506	0507	0508	0509	0510	0511	0512	0513	0514	0515	0516	0517	0518	0519	0520	0521	0522	0523	0524	0525	0526	0527	0528	0529	0530	0531	0532	0533	0534	0535	0536	0537	0538	0539	0540	0541	0542	0543	0544	0545	0546	0547	0548	0549	0550	0551	0552	0553	0554	0555	0556	0557	0558	0559	0560	0561	0562	0563	0564	0565	0566	0567	0568	0569	0570	0571	0572	0573	0574	0575	0576	0577	0578	0579	0580	0581	0582	0583	0584	0585	0586	0587	0588	0589	0590	0591	0592	0593	0594	0595	0596	0597	0598	0599
0600	0601	0602	0603	0604	0605	0606	0607	0608	0609	0610	0611	0612	0613	0614	0615	0616	0617	0618	0619	0620	0621	0622	0623	0624	0625	0626	0627	0628	0629	0630	0631	0632	0633	0634	0635	0636	0637	0638	0639	0640	0641	0642	0643	0644	0645	0646	0647	0648	0649	0650	0651	0652	0653	0654	0655	0656	0657	0658	0659	0660	0661	0662	0663	0664	0665	0666	0667	0668	0669	0670	0671	0672	0673	0674	0675	0676	0677	0678	0679	0680	0681	0682	0683	0684	0685	0686	0687	0688	0689	0690	0691	0692	0693	0694	0695	0696	0697	0698	0699
0700	0701	0702	0703	0704	0705	0706	0707	0708	0709	0710	0711	0712	0713	0714	0715	0716	0717	0718	0719	0720	0721	0722	0723	0724	0725	0726	0727	0728	0729	0730	0731	0732	0733	0734	0735	0736	0737	0738	0739	0740	0741	0742	0743	0744	0745	0746	0747	0748	0749	0750	0751	0752	0753	0754	0755	0756	0757	0758	0759	0760	0761	0762	0763	0764	0765	0766	0767	0768	0769	0770	0771	0772	0773	0774	0775	0776	0777	0778	0779	0780	0781	0782	0783	0784	0785	0786	0787	0788	0789	0790	0791	0792	0793	0794	0795	0796	0797	0798	0799
0800	0801	0802	0803	0804	0805	0806	0807	0808	0809	0810	0811	0812	0813	0814	0815	0816	0817	0818	0819	0820	0821	0822	0823	0824	0825	0826	0827	0828	0829	0830	0831	0832	0833	0834	0835	0836	0837	0838	0839	0840	0841	0842	0843	0844	0845	0846	0847	0848	0849	0850	0851	0852	0853	0854	0855	0856	0857	0858	0859	0860	0861	0862	0863	0864	0865	0866	0867	0868	0869	0870	0871	0872	0873	0874	0875	0876	0877	0878	0879	0880	0881	0882	0883	0884	0885	0886	0887	0888	0889	0890	0891	0892	0893	0894	0895	0896	0897	0898	0899
0900	0901	0902	0903	0904	0905	0906	0907	0908	0909	0910	0911	0912	0913	0914	0915	0916	0917	0918	0919	0920	0921	0922	0923	0924	0925	0926	0927	0928	0929	0930	0931	0932	0933	0934	0935	0936	0937	0938	0939	0940	0941	0942	0943	0944	0945	0946	0947	0948	0949	0950	0951	0952	0953	0954	0955	0956	0957	0958	0959	0960	0961	0962	0963	0964	0965	0966	0967	0968	0969	0970	0971	0972	0973	0974	0975	0976	0977	0978	0979	0980	0981	0982	0983	0984	0985	0986	0987	0988	0989	0990	0991	0992	0993	0994	0995	0996	0997	0998	0999
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1400	1401	1402	1403	1404	1405	1406	1407	1408	1409	1410	1411	1412	1413	1414	1415	1416	1417	1418	1419	1420	1421	1422	1423	1424	1425	1426	1427	1428	1429	1430	1431	1432	1433	1434	1435	1436	1437	1438	1439	1440	1441	1442	1443	1444	1445	1446	1447	1448	1449	1450	1451	1452	1453	1454	1455																																												

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