

Variable	Descriptive statistics	Statistical tests
Age	Mean = 34.5, SD = 12.5	ANOVA
Gender	Male = 65, Female = 35	Chi-square
Education	High school = 45, Bachelor's = 35, Master's = 15, Doctorate = 5	ANOVA
Income	Mean = \$45,000, SD = \$15,000	ANOVA
Marital status	Married = 55, Single = 25, Divorced = 10, Widowed = 5	Chi-square
Religious affiliation	Protestant = 40, Catholic = 30, Jewish = 10, Muslim = 5, Other = 10	ANOVA
Political affiliation	Democrat = 50, Republican = 30, Independent = 15, Other = 5	ANOVA
Health status	Good = 60, Fair = 20, Poor = 15, Very poor = 5	ANOVA
Life satisfaction	Mean = 7.5, SD = 1.5	ANOVA
Work satisfaction	Mean = 6.5, SD = 1.5	ANOVA
Family satisfaction	Mean = 7.0, SD = 1.5	ANOVA
Community satisfaction	Mean = 6.0, SD = 1.5	ANOVA
Overall life satisfaction	Mean = 6.5, SD = 1.5	ANOVA

```
DDDDDDDD  BBBB8888  GGGGGGGG  SSSSSSSS  YY      YY  MM      MM  BBBB8888  000000  LL
DDDDDDDD  BBBB8888  GGGGGGGG  SSSSSSSS  YY      YY  MM      MM  BBBB8888  000000  LL
DD      DD  BB      BB  GG      SS      YY      YY  MMMM  MMMM  BB      BB  00      00  LL
DD      DD  BB      BB  GG      SS      YY      YY  MMMM  MMMM  BB      BB  00      00  LL
DD      DD  BB      BB  GG      SS      YY      YY  MM      MM  BB      BB  00      00  LL
DD      DD  BBBB8888  GG      SSSSSS  YY      YY  MM      MM  BBBB8888  00      00  LL
DD      DD  BBBB8888  GG      SSSSSS  YY      YY  MM      MM  BBBB8888  00      00  LL
DD      DD  BB      BB  GG  GGGGGG  SS      YY      YY  MM      MM  BB      BB  00      00  LL
DD      DD  BB      BB  GG  GGGGGG  SS      YY      YY  MM      MM  BB      BB  00      00  LL
DD      DD  BB      BB  GG      SS      YY      YY  MM      MM  BB      BB  00      00  LL
DDDDDDDD  BBBB8888  GGGGGG  SSSSSSSS  YY      MM      MM  BBBB8888  000000  LLLLLLLLLL
DDDDDDDD  BBBB8888  GGGGGG  SSSSSSSS  YY      MM      MM  BBBB8888  000000  LLLLLLLLLL
                                                                ....
                                                                ....
                                                                ....
                                                                ....
```

```
LL      111111  SSSSSSSS
LL      111111  SSSSSSSS
LL      11      SS
LL      11      SS
LL      11      SS
LL      11      SS
LL      11      SSSSSS
LL      11      SSSSSS
LL      11      SS
LL      11      SS
LL      11      SS
LL      11      SS
LLLLLLLLLL  111111  SSSSSSSS
LLLLLLLLLL  111111  SSSSSSSS
```

```
1 0001 0 MODULE DBGSYMBOL (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1 *****
6 0006 1 *
7 0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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24 0024 1 *
25 0025 1 *
26 0026 1 *****
27 0027 1
28 0028 1 WRITTEN BY
29 0029 1 Ping Sager March, 1982
30 0030 1
31 0031 1 MODULE FUNCTION
32 0032 1 This module contains all routines connected with finding out
33 0033 1 more information about DEBUG's symbols. It thus implements the
34 0034 1 SHOW SYMBOL, SYMBOLIZE commands. SHOW SYMBOL command lists all
35 0035 1 symbols in DEBUG's Run-Time Symbol Table (the RST) which have a
36 0036 1 given single symbol name (XLABEL n is a symbol name), or a symbol
37 0037 1 name which includes wildcard character (the allowed wildcard
38 0038 1 character is '*', which matches zero or more characters) in a
39 0039 1 specified scope (a module, a routine, or a lexical block).
40 0040 1 Qualifiers on the SHOW SYMBOL command which specify the additional
41 0041 1 information is to be shown. SYMBOLIZE command shows all feasible
42 0042 1 symbolic representation of a given address.
43 0043 1
44 0044 1
45 0045 1 REQUIRE 'SRC$:DBGPROLOG.REQ';
46 0179 1
47 0180 1 FORWARD ROUTINE
48 0181 1 DBG$STA_ADDRSPEC, Interpret a DST value spec
49 0182 1 DBG$STA_SHOWSYMBOL, Handle the SHOW SYMBOL command
50 0183 1 DBG$STA_SYMADDR, Get a symbol's value or address
51 0184 1 representation
52 0185 1 DBG$TRANSLATE_DESCR: NOVALUE, Given pointer to VAX Standard
53 0186 1 Descriptor, translate its
54 0187 1 information into user readable
55 0188 1 form
56 0189 1 DBG$TRANSLATE_KIND, Translate RST's kind field into
57 0190 1 user readable form
```

58	0191	1	DBG\$TRANSLATE_TYPECODE: NOVALUE,	Translate Data Type Code into user
59	0192	1		readable form
60	0193	1	DBG\$TRANSLATE_REG: NOVALUE,	Translate number into register name
61	0194	1	DBG\$DUMP_HEX: NOVALUE,	Given the address, dump the specified
62	0195	1		number of bytes in hex
63	0196	1	BLD_SCOPE_SEARCH_LIST: NOVALUE,	Allocate memory block for scope search
64	0197	1		list or expand this list and
65	0198	1		enter the scope to the list
66	0199	1	GET_BLISS_SPECIAL_CASES: NOVALUE,	Get information for the Bliss Special
67	0200	1		Case DST Record
68	0201	1	GET_VARIANT: NOVALUE,	Get information for a variant from
69	0202	1		RST entry
70	0203	1	SHOW_SYMBOL: NOVALUE,	Show the information about a given
71	0204	1		symbol
72	0205	1	SHOW_SYMBOL_ADDRESS: NOVALUE,	Show symbol's address info for /ADDRESS
73	0206	1	SHOW_SYMBOL_TYPE: NOVALUE,	Show symbol's type info for /TYPE
74	0207	1	SHOW_SYMBOL_TYPE_HANDLER,	Handles the abnormal conditions occur
75	0208	1		during the DST Value Spec
76	0209	1		evaluation
77	0210	1	WILDCARD_CANDIDATES,	handle symbol name has wildcard format
78	0211	1	WILDCARD_NAME_SETUP,	Set up wildcard symbol name for string
79	0212	1		match processing
80	0213	1	WILDCARD_SUB_STRING;	Break wildcard symbol name into sub-
81	0214	1		strings

83	0215	1	EXTERNAL ROUTINE	
84	0216	1	DBG\$GET_DST_NAME,	Get the ASCII name from a DST record
85	0217	1	DBG\$GET_MEMORY,	Get a memory block from memory pool
86	0218	1	DBG\$GET_TEMPMEM,	Get a temporary memory block from memory pool
87	0219	1		
88	0220	1	DBG\$HASH_FIND,	Find a name in the RST hash table
89	0221	1	DBG\$HASH_FIND_SETUP: NOVALUE,	Set up calls on HASH_FIND routine
90	0222	1	DBG\$LANGUAGE,	Produce name of given language
91	0223	1	DBG\$MAKE_INTEGER_DESC,	Create value descriptor for integer
92	0224	1	DBG\$NEWLINE: NOVALUE,	Output the current print buffer and initialize a new print line
93	0225	1		
94	0226	1	DBG\$NPATHDESC_TO_CS: NOVALUE,	Generate pathname ASCII string from a pathname descriptor
95	0227	1		
96	0228	1	DBG\$POP_TEMPMEM: NOVALUE,	Pop the pointer to temporary memory blocks off the Temporary Memory Pool Stack
97	0229	1		
98	0230	1		
99	0231	1	DBG\$PRINT: NOVALUE,	Output text to the print buffer using FAO formatting
100	0232	1		
101	0233	1	DBG\$PRINT_CONTROL,	Control the print indentation levels
102	0234	1	DBG\$PUSH_TEMPMEM,	Push the pointer to temporary memory blocks onto the Temporary Memory Pool Stack
103	0235	1		
104	0236	1		
105	0237	1	DBG\$REL_MEMORY: NOVALUE,	Release a memory block to memory pool
106	0238	1	DBG\$RST_BLDSCOPE_LIST,	Set up the set scope search list
107	0239	1	DBG\$RST_DST_PTR,	Get the 'real' DST pointer
108	0240	1	DBG\$RST_TEMP_RELEASE: NOVALUE,	Release all temporary RST entries which are not locked
109	0241	1		
110	0242	1	DBG\$SAVE_VAL: NOVALUE,	Save ""
111	0243	1	DBG\$STA_NUMBERED_SCOPE: NOVALUE,	Convert numbered scope to module RST and scope RST pointers
112	0244	1		
113	0245	1	DBG\$STA_SETCONTEXT: NOVALUE,	Set up context for value evaluation
114	0246	1	DBG\$STA_SYMKIND: NOVALUE,	Get a symbol's kind
115	0247	1	DBG\$STA_SYMPATHNAME: NOVALUE,	Get a symbol's full pathname
116	0248	1	DBG\$STA_SYMTYPE: NOVALUE,	Return a symbol's TYPEID and FCODE
117	0249	1	DBG\$STA_TYP_AREA: NOVALUE,	Return info for a PL/I area type
118	0250	1	DBG\$STA_TYP_ARRAY: NOVALUE,	Return info for an array type
119	0251	1	DBG\$STA_TYP_ATOMIC: NOVALUE,	Return type code for an atomic type
120	0252	1	DBG\$STA_TYP_DESCR: NOVALUE,	Return descriptor for descriptor type
121	0253	1	DBG\$STA_TYP_ENUM: NOVALUE,	Return info for an enumeration type
122	0254	1	DBG\$STA_TYP_FILE: NOVALUE,	Return info for a file type
123	0255	1	DBG\$STA_TYP_OFFSET: NOVALUE,	Return info for a PL/I offset type
124	0256	1	DBG\$STA_TYP_PICT: NOVALUE,	Return info for a picture type
125	0257	1	DBG\$STA_TYP_TYPEDPTR: NOVALUE,	Return info for a typed pointer type
126	0258	1	DBG\$STA_TYP_RECORD: NOVALUE,	Return info for a record type
127	0259	1	DBG\$STA_TYP_SET: NOVALUE,	Return info for a set type
128	0260	1	DBG\$STA_TYP_SUBRNG: NOVALUE,	Return info for a subrange type
129	0261	1	DBG\$STA_TYP_VARIANT: NOVALUE,	Return info for a variant type
130	0262	1	DBG\$STA_TYP_VARIANT_COMP: NOVALUE,	XXX
131	0263	1	OTSSCVT_L_TZ,	Converts a string to ASCII hex format
132	0264	1		
133	0265	1	STR\$CONCAT,	Concatenate two strings
134	0266	1	STR\$DUPL_CHAR,	Generates a string containing n duplicates of the input character
135	0267	1		
136	0268	1	STR\$FREE1_DX;	Free a dynamic string
137	0269	1		
138	0270	1		
139	0271	1	EXTERNAL	

```
140 0272 1 DST$BEGIN_ADDR,      Virtual address of where the DST
141 0273 1                      begins
142 0274 1 RST$START_ADDR: REF RST$ENTRY;  Pointer to first Module RST Entry
143 0275 1
144 0276 1
145 0277 1 LITERAL
146 0278 1     DBG$K_ADDRKIND_LITERAL = 0,      Indicate the content is a constant
147 0279 1     DBG$K_ADDRKIND_ADDR = 1,        Indicate the content is a address
148 0280 1                                     representation
149 0281 1     DBG$K_ADDRKIND_DESC = 2,        Indicate the content is a descriptor
150 0282 1                                     address representation
151 0283 1     DBG$K_ADDRKIND_REG = 3,          Indicate the content is a register
152 0284 1     DBG$K_ADDRKIND_ABS = 4,        Indicate the content is a absolute
153 0285 1                                     address value
154 0286 1     DBG$K_ADDRKIND_BITOFF = 5,       Indicate the address is a bit offsets
155 0287 1     DBG$K_ADDRKIND_BLIFLD = 6,
156 0288 1     DBG$K_ADDRKIND_COMPLEX = 7,      Indicate the address is too complex
157 0289 1                                     to calculate
158 0290 1     DBG$K_ADDRKIND_INVALID = 8;     Indicate the address is invalid
159 0291 1
160 0292 1
161 0293 1 LITERAL
162 0294 1     SYMBOL_TYPE = 1,                SHOW SYMBOL command qualifier /TYPE
163 0295 1     SYMBOL_ADDRESS = 2,          SHOW SYMBOL command qualifier /ADDRESS
164 0296 1     SYMBOL_DIRECT = 3,          SHOW SYMBOL command qualifier /DIRECT
165 0297 1     SYMBOL_RST = 4,            SHOW SYMBOL command qualifier /RST
166 0298 1     SYMBOL_DST = 5;             SHOW SYMBOL command qualifier /DST
167 0299 1
168 0300 1
169 0301 1 OWN
170 0302 1     DBG$_PRINT_FLAG,                Used to control print routine
171 0303 1                                     in SHOW_SYMBOL TYPE
172 0304 1     DBG$_QUALIFIER: BITVECTOR[32]  Bitvector for command qualifiers
173 0305 1     INITIAL (0),
174 0306 1     DBG$_SCOPELIST: REF VECTOR[.LONG];  Pointer to the scope search list
175 0307 1                                     for SHOW SYMBOL command
176 0308 1
177 0309 1
178 0310 1 FIELD WILDCARDS$_FLDS_DEF =      A linked list used to contain the
179 0311 1                                     sub-strings broken up from
180 0312 1                                     wildcard symbol name with no
181 0313 1                                     "*" character
182 0314 1
183 0315 1     SET
184 0316 1     WILDCARDS$_LINK = [0, L_],        Pointer to next node
185 0317 1     WILDCARDS$_STRPTR = [1, L_],     Pointer to Counted ASCII Sub-String
186 0318 1     TES;
187 0319 1 LITERAL
188 0320 1     WILDCARDS$_SIZE = 2;              ! Size of link node in longword
189 0321 1
190 0322 1 MACRO
191 0323 1     WILDCARDS$_FLDS = BLOCK[WILDCARDS$_SIZE] FIELD(WILDCARDS$_FLDS_DEF) %;
192 0324 1
193 0325 1
194 0326 1 MACRO
195 M 0327 1     INIT_DESCRIPTOR(DESCR) =
196 M 0328 1     DESCR[DESCR$_LENGTH] = 0;
```



```
197 M 0329 1 DESCR[DSC$B_DTYPE] = DSC$K_DTYPE_T;
198 M 0330 1 DESCR[DSC$B_CLASS] = DSC$K_CLASS_D;
199 M 0331 1 DESCR[DSC$A_POINTER] = 0;%
200 M 0332 1
201 M 0333 1 DISCARD_DESCRIPTOR(DESCR) =
202 M 0334 1 BEGIN
203 M 0335 1 LOCAL
204 M 0336 1 FREE_STATUS;
205 M 0337 1
206 M 0338 1 FREE_STATUS = STR$FREE1_DX(DESCR);
207 M 0339 1 END%;
208 M 0340 1
209 M 0341 1
210 M 0342 1 MACRO
211 M 0343 1 DTYPE_LENGTH(LENGTH) =
212 M 0344 1 IF .LENGTH NEQ 0
213 M 0345 1 THEN
214 M 0346 1 BEGIN
215 M 0347 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' , size:'), 0);
216 M 0348 1 IF .DTYPE EQL DSC$K_DTYPE_V
217 M 0349 1 THEN
218 M 0350 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' !UL bits'), .LENGTH)
219 M 0351 1 ELSE
220 M 0352 1 IF .DTYPE EQL DSC$K_DTYPE_P
221 M 0353 1 THEN
222 M 0354 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' !UL digits'), .LENGTH)
223 M 0355 1 ELSE
224 M 0356 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' !UL bytes'), .LENGTH);
225 M 0357 1 END;%
226 M 0358 1
227 M 0359 1 DTYPE_DIGITS(DIGITS) =
228 M 0360 1 IF .VAX_DESCR[DSC$B_DIGITS] NEQ 0
229 M 0361 1 THEN
230 M 0362 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' with !UL digits'), .DIGITS);%
231 M 0363 1
232 M 0364 1 DTYPE_SCALE(SCALE) =
233 M 0365 1 IF .VAX_DESCR[DSC$B_SCALE] NEQ 0
234 M 0366 1 THEN
235 M 0367 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' scaled !SL'), .SCALE);%
236 M 0368 1
237 M 0369 1
238 M 0370 1 MACRO
239 M 0371 1 BLIUNIT(UNIT_SIZE) =
240 M 0372 1 SELECTONE .UNIT_SIZE OF
241 M 0373 1 SET
242 M 0374 1 [1]:
243 M 0375 1 DBG$PRINT(UPLIT BYTE(%ASCIC 'byte'), 0);
244 M 0376 1 [2]:
245 M 0377 1 DBG$PRINT(UPLIT BYTE(%ASCIC 'word'), 0);
246 M 0378 1 [4]:
247 M 0379 1 DBG$PRINT(UPLIT BYTE(%ASCIC 'long'), 0);
248 M 0380 1 [OTHERWISE]:
249 M 0381 1 DBG$PRINT(UPLIT BYTE(%ASCIC ' !SL'), .UNIT_SIZE);
250 M 0382 1 TES%;
251 M 0383 1
252 M 0384 1 MACRO
253 M 0385 1 ITEM_SIZE(BITSIZE) =
```

```

: 254      M 0386 1
: 255      M 0387 1
: 256      M 0388 1
: 257      M 0389 1
: 258      M 0390 1
: 259      M 0391 1
: 260      M 0392 1
: 261      M 0393 1
: 262      M 0394 1
: 263      M 0395 1
: 264      M 0396 1
: 265      M 0397 1
: 266      M 0398 1
: 267      M 0399 1
: 268      M 0400 1
: 269      M 0401 1
: 270      M 0402 1
: 271      M 0403 1
: 272      M 0404 1
: 273      M 0405 1
: 274      M 0406 1
: 275      M 0407 1
: 276      M 0408 1
: 277      M 0409 1

```

```

IF .BITSIZE NEQ 0
THEN
  BEGIN
    LOCAL
      BITS,
      BYTES;

    BYTES = .BITSIZE/8;
    BITS = .BITSIZE AND 7;
    DBG$PRINT(UPLIT BYTE(%ASCIC ' size: '), 0);
    IF (.BITS NEQ 0) AND (.BITSIZE LEQ 32)
    THEN
      DBG$PRINT(UPLIT BYTE(%ASCIC '!UL bits'), .BITSIZE)
    ELSE
      BEGIN
        IF .BYTES NEQ 0
        THEN
          DBG$PRINT(UPLIT BYTE(%ASCIC '!UL bytes'), .BYTES);
        IF .BITS NEQ 0
        THEN
          DBG$PRINT(UPLIT BYTE(%ASCIC '!UL bits'), .BITS);
        END;
      END;
  END;
END%;

```



```
279 0410 1 GLOBAL ROUTINE DBG$STA_ADDR$SPEC(DSTPTR, ADDRPTR, ADDRKIND): =
280 0411 1
281 0412 1 FUNCTION
282 0413 1     This routine interprets the given DST Value Spec and produces the
283 0414 1     corresponding address representation for that data symbol.
284 0415 1
285 0416 1 INPUTS
286 0417 1     DSTPTR - Pointer to DST record.
287 0418 1
288 0419 1     ADDRPTR - The address of a 2-longword vector to receive the address
289 0420 1     specification of the symbol.
290 0421 1
291 0422 1     ADDRKIND - The address of a longword location to receive the address
292 0423 1     kind.
293 0424 1
294 0425 1 OUTPUTS
295 0426 1     ADDRPTR - A pointer to the desired address representation is returned
296 0427 1     to ADDRPTR.
297 0428 1
298 0429 1     ADDRKIND - The kind of the address representation.
299 0430 1
300 0431 1     Return a pointer to VALSPEC of ADDRESS or DESCRIPTOR to the caller
301 0432 1     to continue the unfinished address interpretation.
302 0433 1
303 0434 1
304 0435 2 BEGIN
305 0436 2
306 0437 2 MAP
307 0438 2     ADDRKIND: REF VECTOR[ LONG],      ! Address kind
308 0439 2     ADDRPTR: REF VECTOR[ 2],        ! Address vector
309 0440 2     DSTPTR: REF DST$RECORD;        ! Pointer to DST record
310 0441 2
311 0442 2 LOCAL
312 0443 2     BLITRLR: REF DST$BLI TRAILER1,    ! Pointer to Bliss DST record trailer
313 0444 2     BLIVALSPEC: BLOCK[ 8, BYTE]      ! Value Spec buffer for Bliss Special
314 0445 2     FIELD( DST$VS_HDR_FIELDS ),      ! cases DST record
315 0446 2     VALSPEC: REF DST$VAL_SPEC;        ! Pointer to DST Value Spec
316 0447 2
317 0448 2
318 0449 2 ! Get to the Value Specification. Bliss Special Cases DST is a special
319 0450 2 ! case, so handle it differently.
320 0451 2
321 0452 2 IF .DSTPTR[DST$B_TYPE] EQL DST$K_BLI
322 0453 2 THEN
323 0454 2     BEGIN
324 0455 2         BLIVALSPEC[DST$B_VS_VFLAGS] = .DSTPTR[DST$B_BLI_VFLAGS];
325 0456 2         BLITRLR = DSTPTR[DST$A_BLI_TRLR1] + .DSTPTR[DST$B_BLI_LNG];
326 0457 2         BLIVALSPEC[DST$L_VS_VALUE] = .BLITRLR[DST$L_BLI_VALUE];
327 0458 2         VALSPEC = BLIVALSPEC[DST$B_VS_VFLAGS];
328 0459 2     END
329 0460 2
330 0461 2 ELSE
331 0462 2     VALSPEC = DSTPTR[DST$B_VFLAGS];
332 0463 2
333 0464 2
334 0465 2 ! If the value is given by a trailing Value Spec, we get to that Value
335 0466 2 ! Spec. We loop in case the indirection is repeated.
```

```
336 0467 2
337 0468 2
338 0469 2
339 0470 2
340 0471 2
341 0472 2
342 0473 2
343 0474 2
344 0475 2
345 0476 2
346 0477 3
347 0478 3
348 0479 3
349 0480 3
350 0481 3
351 0482 2
352 0483 2
353 0484 2
354 0485 2
355 0486 2
356 0487 2
357 0488 2
358 0489 2
359 0490 3
360 0491 3
361 0492 3
362 0493 3
363 0494 3
364 0495 2
365 0496 2
366 0497 2
367 0498 2
368 0499 2
369 0500 2
370 0501 2
371 0502 2
372 0503 3
373 0504 3
374 0505 3
375 0506 3
376 0507 3
377 0508 3
378 0509 3
379 0510 3
380 0511 3
381 0512 3
382 0513 3
383 0514 3
384 0515 3
385 0516 3
386 0517 3
387 0518 3
388 0519 4
389 0520 4
390 0521 4
391 0522 4
392 0523 3

!
WHILE .VALSPEC[DST$B_VS_VFLAGS] EQL DST$K_VFLAGS_TVS DO
    VALSPEC = VALSPEC[DST$A_VS_TVS_BASE] + .VALSPEC[DST$L_VS_TVS_OFFSET];

! If the Value Spec gives the offset to a descriptor (in the DST), return
! the address of that descriptor to the caller.
IF .VALSPEC[DST$B_VS_VFLAGS] EQL DST$K_VFLAGS_DSC
THEN
    BEGIN
        ADDRPTR[0] = VALSPEC[DST$A_VS_DSC_BASE] + .VALSPEC[DST$L_VS_DSC_OFFSET];
        ADDRPTR[1] = 0;
        ADDRKIND[0] = DBG$K_ADDRKIND_DESC;
        RETURN .VALSPEC;
    END;

! If this is a Bit Offset Value Spec, return that bit offset as a byte
! address plus bit offset to the caller.
IF .VALSPEC[DST$B_VS_VFLAGS] EQL DST$K_VFLAGS_BITOFFS
THEN
    BEGIN
        ADDRPTR[0] = .VALSPEC[DST$L_VS_VALUE]/8;
        ADDRPTR[1] = .VALSPEC[DST$L_VS_VALUE] AND 7;
        ADDRKIND[0] = DBG$K_ADDRKIND_BITOFF;
        RETURN .VALSPEC;
    END;

! If this is a Value-Spec-Follows value spec, a more complex value spec
! follows the VFLAGS field. Here we handle those kinds of value specs.
IF .VALSPEC[DST$B_VS_VFLAGS] EQL DST$K_VS_FOLLOWS
THEN
    BEGIN
        ! Sort out which particular kind of complex value specification follows.
        !
        CASE .VALSPEC[DST$B_VS_ALLOC] FROM DST$K_VS_ALLOC_STAT TO DST$K_VS_ALLOC_DYN OF
            SET
                ! Handle statically or dynamically allocated objects without Binding
                ! Specs. Here we just indicate this is too complex to compute, for
                ! if we do evaluate the Materialization Spec will cause the side
                ! effects.
                [DST$K_VS_ALLOC_STAT,
                 DST$K_VS_ALLOC_DYN]:
                    BEGIN
                        ADDRPTR[0] = 0;
                        ADDRPTR[1] = 0;
                        ADDRKIND[0] = DBG$K_ADDRKIND_COMPLEX;
                    END;
```

```

    ! Any other value in the DST$B_VS_ALLOC field is an error.
[INRANGE, OVRANGE]:
    SIGNAL(DBG$_INVDSTREC);

    TES;

    ! We are done with the complex value spec. Return to the caller.
    RETURN .VALSPEC;
END;

! This is an ordinary garden variety Value Spec with a normal VFLAGS field
! and a normal VALUE field. If this is a literal, return the address of the
! literal to the caller.
IF .VALSPEC[DST$V_VS_VALKIND] EQL DST$K_VALKIND_LITERAL
THEN
    BEGIN
        ADDRPTR[0] = VALSPEC[DST$L_VS_VALUE];
        ADDRPTR[1] = 0;
        ADDRKIND[0] = DBG$K_ADDRKIND_LITERAL;
        RETURN .VALSPEC;
    END;

! If this is a register number, return the register number.
IF .VALSPEC[DST$V_VS_VALKIND] EQL DST$K_VALKIND_REG
THEN
    BEGIN
        ADDRPTR[0] = .VALSPEC[DST$L_VS_VALUE];
        ADDRPTR[1] = 0;
        ADDRKIND[0] = DBG$K_ADDRKIND_REG;
        RETURN .VALSPEC;
    END;

! This value spec requires the value to be computed. The resulting value
! is either the address of some object or the address of a descriptor.
! Return to the caller to do some more interpretation about the address of
! this value, used -1 to indicate unfinished status, return its kind:
! address or descriptor address.
ADDRPTR[0] = -1;
ADDRPTR[1] = -1;
IF .VALSPEC[DST$V_VS_VALKIND] EQL DST$K_VALKIND_DESC
THEN
    ADDRKIND[0] = DBG$K_ADDRKIND_DESC
ELSE
    ADDRKIND[0] = DBG$K_ADDRKIND_ADDR;
```

DBGSYMBOL
V04-000

L 12
16-Sep-1984 02:39:38 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:52 [DEBUG.SRC]DBGSYMBOL.B32;1

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: 450 0581 2 RETURN .VALSPEC;
: 451 0582 2
: 452 0583 1 END;

```
.TITLE DBGSYMBOL
.IDENT \V04-000\

.PSECT DBGSOWN,NOEXE, PIC,2

00000 DBGS_PRINT_FLAG:
      .BLKB 4
00000000 00004 DBGS_QUALIFIER:
      .LONG 0
00008 DBGS_SCOPELIST:
      .BLKB 4

.EXTRN DBGSGET_DST_NAME
.EXTRN DBGSGET_MEMORY, DBGSGET_TEMPMEM
.EXTRN DBGSHASH_FIND, DBGSHASH_FIND_SETUP
.EXTRN DBGSLANGUAGE, DBG$MAKE_INTEGER_DESC
.EXTRN DBGSNEWLINE, DBG$NPATHDESC_TO_CS
.EXTRN DBG$POP_TEMPMEM
.EXTRN DBG$PRINT, DBG$PRINT_CONTROL
.EXTRN DBG$PUSH_TEMPMEM
.EXTRN DBG$REL_MEMORY, DBG$RST_BLDSCOPE_LIST
.EXTRN DBG$RST_DST_PTR
.EXTRN DBG$RST_TEMP_RELEASE
.EXTRN DBG$SAVE_VAL, DBG$STA_NUMBERED_SCOPE
.EXTRN DBG$STA_SETCONTEXT
.EXTRN DBG$STA_SYMKIND
.EXTRN DBG$STA_SYMPATHNAME
.EXTRN DBG$STA_SYMTYPE
.EXTRN DBG$STA_TYP_AREA
.EXTRN DBG$STA_TYP_ARRAY
.EXTRN DBG$STA_TYP_ATOMIC
.EXTRN DBG$STA_TYP_DESCR
.EXTRN DBG$STA_TYP_ENUM
.EXTRN DBG$STA_TYP_FILE
.EXTRN DBG$STA_TYP_OFFSET
.EXTRN DBG$STA_TYP_PICT
.EXTRN DBG$STA_TYP_TYPEDPTR
.EXTRN DBG$STA_TYP_RECORD
.EXTRN DBG$STA_TYP_SET
.EXTRN DBG$STA_TYP_SUBRNG
.EXTRN DBG$STA_TYP_VARIANT
.EXTRN DBG$STA_TYP_VARIANT_COMP
.EXTRN OT$SCVT_L_TZ, STR$CONCAT
.EXTRN STR$DUPE_CHAR, STR$FREE1_DX
.EXTRN DST$BEGIN_ADDR, RST$START_ADDR

.PSECT DBG$CODE,NOWRT, SHR, PIC,0

      0004 00000
SE      08 C2 00002
50      AC D0 00005
      01 A0 95 00009

.ENTRY DBG$STA_ADDRSPEC, Save R2
SUBL2 #8, SP
MOVL DSTPTR, R0
TSTB 1(R0)
```

: 0410
: 0452
:

				16	12	0000C	BNEQ	1\$		
		6E	04	A0	90	0000E	MOVB	4(R0), BLIVALSPEC	:	0455
		51	02	A0	9A	00012	MOVZBL	2(R0), R1	:	0456
		50	03	A041	9E	00016	MOVAB	3(R0)[R1], BLITRLR	:	
	01	AE		60	D0	0001B	MOVL	(BLITP: 7), BLIVALSPEC+1	:	0457
		52		6E	9E	0001F	MOVAB	BLIVALSPEC, VALSPEC	:	0458
				04	11	00022	BRB	2\$	:	0452
		52	02	A0	9E	00024	MOVAB	2(R0), VALSPEC	:	0462
	FB	8F		62	91	00028	CMPB	(VALSPEC), #251	:	0468
				0B	12	0002C	BNEQ	3\$	:	
	51	52	01	A2	C1	0002E	ADDL3	1(VALSPEC), VALSPEC, R1	:	0469
		52	05	A1	9E	00033	MOVAB	5(R1), VALSPEC	:	
				EF	11	00037	BRB	2\$	:	
	FA	8F		62	91	00039	CMPB	(VALSPEC), #250	:	0475
				13	12	0003D	BNEQ	4\$	:	
		50	08	AC	D0	0003F	MOVL	ADDRPTR, R0	:	0478
	51	52	01	A2	C1	00043	ADDL3	1(VALSPEC), VALSPEC, R1	:	
		60	05	A1	9E	00048	MOVAB	5(R1), (R0)	:	
			04	A0	D4	0004C	CLRL	4(R0)	:	0479
				0085	31	0004F	BRW	11\$	:	0480
	FF	8F		62	91	00052	CMPB	(VALSPEC), #255	:	0488
				16	12	00056	BNEQ	5\$	:	
		50	08	AC	D0	00058	MOVL	ADDRPTR, R0	:	0491
04	A0			08	C7	0005C	DIVL3	#8, 1(VALSPEC), (R0)	:	
	01	A2		00	EF	00061	EXTZV	#0, #3, 1(VALSPEC), 4(R0)	:	0492
	OC	BC		05	D0	00068	MOVL	#5, @ADDRKIND	:	0493
				73	11	0006C	BRB	13\$	:	0494
	FD	8F		62	91	0006E	CMPB	(VALSPEC), #253	:	0501
				24	12	00072	BNEQ	8\$	:	
	01	01	03	A2	8F	00074	CASEB	3(VALSPEC), #1, #1	:	0508
		0013		0013		00079	.WORD	7\$-6\$, -	:	
								7\$-6\$	:	
				8F	DD	0007D	PUSHL	#164650	:	0529
	00000000G	00		01	FB	00083	CALLS	#1, LIB\$SIGNAL	:	
				55	11	0008A	BRB	13\$	:	
		50	08	AC	D0	0008C	MOVL	ADDRPTR, R0	:	0520
				60	7C	00090	CLRQ	(R0)	:	
	OC	BC		07	D0	00092	MOVL	#7, @ADDRKIND	:	0522
				49	11	00096	BRB	13\$	:	0536
		03		62	93	00098	BITB	(VALSPEC), #3	:	0544
				10	12	0009B	BNEQ	9\$	:	
		50	08	AC	D0	0009D	MOVL	ADDRPTR, R0	:	0547
		60	01	A2	9E	000A1	MOVAB	1(R2), (R0)	:	
			04	A0	D4	000A5	CLRL	4(R0)	:	0548
			OC	BC	D4	000A8	CLRL	@ADDRKIND	:	0549
				34	11	000AB	BRB	13\$	:	0550
03		62	02	00	ED	000AD	CMPZV	#0, #2, (VALSPEC), #3	:	0556
				11	12	000B2	BNEQ	10\$	:	
		50	08	AC	D0	000B4	MOVL	ADDRPTR, R0	:	0559
		60	01	A2	D0	000B8	MOVL	1(VALSPEC), (R0)	:	
			04	A0	D4	000BC	CLRL	4(R0)	:	0560
	OC	BC		03	D0	000BF	MOVL	#3, @ADDRKIND	:	0561
				1C	11	000C3	BRB	13\$	:	0562
		50	08	AC	D0	000C5	MOVL	ADDRPTR, R0	:	0572
		60		01	CE	000C9	MNEGL	#1, (R0)	:	
	02	A0	04	01	CE	000CC	MNEGL	#1, 4(R0)	:	0573
		02		00	ED	000D0	CMPZV	#0, #2, (VALSPEC), #2	:	0574

DBGSYMBOL
V04-000

N 12
16-Sep-1984 02:39:38 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:52 [DEBUG.SRC]DBGSYMBOL.B32;1

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		06	12	000D5		BNEQ	12\$	:	
0C	BC	02	D0	000D7	11\$:	MOVL	#2, @ADDRKIND	:	0576
		04	11	000DB		BRB	13\$	:	
0C	BC	01	D0	000DD	12\$:	MOVL	#1, @ADDRKIND	:	0579
	50	52	D0	000E1	13\$:	MOVL	VALSPEC, R0	:	0581
		04	000E4			RET		:	0583

; Routine Size: 229 bytes, Routine Base: DBG\$CODE + 0000


```

: 454 0584 1 GLOBAL ROUTINE DBG$STA_SHOWSYMBOL(VERB_NODE) =
: 455 0585 1
: 456 0586 1 FUNCTION
: 457 0587 1
: 458 0588 1     SHOW SYMBOL[/qualifier...] namespec [IN scopespec[,scopespec...]]
: 459 0589 1
: 460 0590 1     This routine performs the semantic action associated with the
: 461 0591 1     SHOW SYMBOL command. First step sets up a scope search list for
: 462 0592 1     the specified symbol name (wildcard scheme is allowed). If
: 463 0593 1     scopespec is specified, DBG$RST_BLDSCOPE_LIST is called to construct
: 464 0594 1     the set scope list, and converts all the numbered scopes to module
: 465 0595 1     RST and scope RST pointers by calling DBG$STA_NUMBERED_SCOPE, then
: 466 0596 1     constructs a list of search scopes from set scope search list.
: 467 0597 1     If scopespec is omitted, all set modules and the GST are set up
: 468 0598 1     in the scope search list. Second step generates the candidate symbols.
: 469 0599 1     a "candidate symbol" is a symbol whose name matches namespec,
: 470 0600 1     but which may not be in any of the scopespec scopes. Third
: 471 0601 1     step selects candidates in the scope search list. Finally,
: 472 0602 1     the information to be showed could include the symbol name,
: 473 0603 1     type information, address information, and (for DEBUG developers)
: 474 0604 1     the symbol RST and DST entries in hexadecimal.
: 475 0605 1
: 476 0606 1 INPUTS
: 477 0607 1     VERB_NODE - A pointer to the Verb Node in the command execution
: 478 0608 1                tree which was constructed after parsing the SHOW SYMBOL
: 479 0609 1                command.
: 480 0610 1
: 481 0611 1 OUTPUTS
: 482 0612 1     Return value is TRUE if any matches were found; false otherwise.
: 483 0613 1
: 484 0614 1
: 485 0615 2 BEGIN
: 486 0616 2
: 487 0617 2 MAP
: 488 0618 2     VERB_NODE: REF DBG$VERB_NODE; : Pointer to the Verb Node in the
: 489 0619 2                                : command execution tree
: 490 0620 2
: 491 0621 2 LOCAL
: 492 0622 2     ADVERB_NODE: REF DBG$ADVERB_NODE; : Pointer to the Adverb Node in the
: 493 0623 2                                : command execution tree
: 494 0624 2     BAD_SCOPE, : Pointer to a counted string
: 495 0625 2                                : representing the translation
: 496 0626 2                                : of the contents of the
: 497 0627 2                                : pathname descriptor
: 498 0628 2
: 499 0629 2     CNT1, : Temporary count variable
: 500 0630 2     CNT2, : Temporary count variable
: 501 0631 2     DATA_LIST: REF VECTOR[,LONG], : A link list of data symbols
: 502 0632 2     ERRINDEX, : Indicate the bad scope pathname is
: 503 0633 2                                : found
: 504 0634 2     IN_SCOPE, : Flag set if candidate symbol is in
: 505 0635 2                                : the given scope
: 506 0636 2     INVOCNUM, : Invocation number for numeric scope
: 507 0637 2                                : (only needed for parameter passing)
: 508 0638 2     MODRSTPTR, : Pointer to module RST entry in scope
: 509 0639 2                                : search list
: 510 0640 2     NAMESPEC: REF VECTOR[,BYTE], : Pointer to a counted string of
```

```

511 0641 2
512 0642 2
513 0643 2 NAME: REF VECTOR[.BYTE],
514 0644 2 NCANDS,
515 0645 2
516 0646 2 NEXTSETMOD: REF RST$ENTRY,
517 0647 2
518 0648 2 NEXTRSTPTR: REF RST$ENTRY,
519 0649 2
520 0650 2 NOUN_NODE: REF DBG$NOUN_NODE,
521 0651 2
522 0652 2 RSTPTR: REF RST$ENTRY,
523 0653 2 SCOPE: REF RST$ENTRY,
524 0654 2
525 0655 2 SCOPEPTR: REF SCOPE$ENTRY,
526 0656 2 SCOPE$SPEC: REF VECTOR[.LONG],
527 0657 2
528 0658 2
529 0659 2 STATUS,
530 0660 2 SYMSCOPE: REF RST$ENTRY,
531 0661 2 SYM_SCOPE$LIST: REF SCOPE$ENTRY,
532 0662 2 UTILITY_FLAG,
533 0663 2
534 0664 2 WILDCARD: REF VECTOR[.BYTE],
535 0665 2 WILDCARD_NAME: REF VECTOR[.BYTE],
536 0666 2
537 0667 2 WILDCARD_PTR: REF WILDCARD$_FLDS,
538 0668 2
539 0669 2
540 0670 2 ! Set print controls for DBG$PRINT.
541 0671 2
542 0672 2 DBG$PRINT_CONTROL(DBG$K_PRTSET_CONTINUE, 2, DBG$K_PRTBRK_ON_BLANKS);
543 0673 2
544 0674 2
545 0675 2 ! Initialize the scope search list pointer, set scope search list pointer,
546 0676 2 and command qualifiers bitvector.
547 0677 2
548 0678 2
549 0679 2 DBG$ SCOPELIST = 0;
550 0680 2 SYM_SCOPE$LIST = 0;
551 0681 2 DBG$_QUALIFIER = 0;
552 0682 2
553 0683 2 ! Recover the Noun Node for namespace and scopespec, and Adverb Node
554 0684 2 for command qualifiers from SHOW SYMBOL command execution tree Verb Node.
555 0685 2
556 0686 2 NOUN_NODE = .VERB_NODE[DBG$L_VERB_OBJECT_PTR];
557 0687 2 ADVERB_NODE = .VERB_NODE[DBG$L_VERB_ADVERB_PTR];
558 0688 2
559 0689 2
560 0690 2 ! Set up command qualifiers from Adverb_node.
561 0691 2
562 0692 2 IF .ADVERB_NODE NEQ 0
563 0693 2 THEN
564 0694 2 BEGIN
565 0695 2
566 0696 2
567 0697 2 ! There are qualifiers specified on the command.
```



```

568 0698 3
569 0699 3
570 0700 4
571 0701 4
572 0702 4
573 0703 4
574 0704 4
575 0705 4
576 0706 4
577 0707 4
578 0708 4
579 0709 4
580 0710 4
581 0711 4
582 0712 4
583 0713 4
584 0714 4
585 0715 4
586 0716 4
587 0717 4
588 0718 4
589 0719 4
590 0720 4
591 0721 4
592 0722 4
593 0723 4
594 0724 4
595 0725 4
596 0726 4
597 0727 4
598 0728 4
599 0729 4
600 0730 4
601 0731 4
602 0732 4
603 0733 4
604 0734 4
605 0735 4
606 0736 4
607 0737 4
608 0738 4
609 0739 4
610 0740 4
611 0741 4
612 0742 4
613 0743 4
614 0744 4
615 0745 4
616 0746 3
617 0747 3
618 0748 2
619 0749 2
620 0750 2
621 0751 2
622 0752 2
623 0753 2
624 0754 2

!
WHILE TRUE DO
  BEGIN
    ! Check to see if there are more qualifiers.
    IF .ADVERB_NODE EQL 0 THEN EXITLOOP;

    ! Set up command qualifier bitvector accordingly.
    CASE .ADVERB_NODE[DBG$B_ADVERB_LITERAL] FROM
      SET
        SYMBOL_TYPE TO SYMBOL_DST OF
        SET

    ! /TYPE
    [SYMBOL_TYPE]:
      DBG$_QUALIFIER[SYMBOL_TYPE] = TRUE;

    ! /ADDRESS
    [SYMBOL_ADDRESS]:
      DBG$_QUALIFIER[SYMBOL_ADDRESS] = TRUE;

    ! /DIRECT
    [SYMBOL_DIRECT]:
      DBG$_QUALIFIER[SYMBOL_DIRECT] = TRUE;

    ! /RST
    [SYMBOL_RST]:
      DBG$_QUALIFIER[SYMBOL_RST] = TRUE;

    ! /DST
    [SYMBOL_DST]:
      DBG$_QUALIFIER[SYMBOL_DST] = TRUE;

    TES;

    ! Get next command qualifier.
    !
    ADVERB_NODE = .ADVERB_NODE[DBG$L_ADVERB_LINK];

  END;
END;

! End of walking through Adverb Node.
! End of setting up command qualifiers.

! Pick up scopespec field in the noun node which specifies the
! pathname descriptor vector for the set scope search list.
! If there is a set scope search list specified in the command, call
! build scope list routine to construct the set scope search list.

```

```
!
SCOPE$SPEC = .NOUN_NODE[DBG$L_NOUN_VALUE2];
IF .SCOPE$SPEC NEQ 0
THEN
  BEGIN
    ! Scopespec is specified in the command. Build the set scope search
    ! list.
    SYM_SCOPE$LIST = DBG$RST_BLDSCOPE_LIST(.SCOPE$SPEC, ERRINDEX,
      FALSE, FALSE);

    ! Check for bad scope name entry.
    IF .ERRINDEX NEQ 0
    THEN
      BEGIN
        ! Translate the bad scope to a counted string. Signal an
        ! error.
        DBG$NPATHDESC TO CS(.SCOPE$SPEC[.ERRINDEX], BAD_SCOPE);
        SIGNAL(DBG$_NOSUCHSCOPE, 1, .BAD_SCOPE);
      END;
    END;
    ! End of building set scope search list.

    ! Build a list of scopes for the symbols to be searched. Count the number
    ! of scopes in the scope search list.
    NCANDS = 0;

    ! If we have scopespec specified in the command. Convert all the numbered
    ! scopes to module RST and scope RST pointers. If there is one translation
    ! can not be done (returned module RST pointer is zero), an informational
    ! message is signaled. If there are no translations can be done at all,
    ! release memory block, return to the caller. Enter the good scope to
    ! the scope search list.
    IF .SCOPE$SPEC NEQ 0
    THEN
      BEGIN
        CNT1 = 0;
        CNT2 = 0;

        ! Set SCOPEPTR points to the set scope search list.
        SCOPEPTR = .SYM_SCOPE$LIST;
        WHILE .SCOPEPTR-NEQ 0 DO
          BEGIN
```

```

: 682      0812  4
: 683      0813  4
: 684      0814  4
: 685      0815  4
: 686      0816  4
: 687      0817  4
: 688      0818  4
: 689      0819  4
: 690      0820  4
: 691      0821  4
: 692      0822  4
: 693      0823  4
: 694      0824  4
: 695      0825  4
: 696      0826  4
: 697      0827  5
: 698      0828  5
: 699      0829  5
: 700      0830  5
: 701      0831  5
: 702      0832  5
: 703      0833  5
: 704      0834  5
: 705      0835  5
: 706      0836  5
: 707      0837  5
: 708      0838  6
: 709      0839  6
: 710      0840  6
: 711      0841  6
: 712      0842  5
: 713      0843  5
: 714      0844  4
: 715      0845  4
: 716      0846  4
: 717      0847  4
: 718      0848  4
: 719      0849  4
: 720      0850  4
: 721      0851  4
: 722      0852  4
: 723      0853  4
: 724      0854  4
: 725      0855  4
: 726      0856  4
: 727      0857  4
: 728      0858  4
: 729      0859  4
: 730      0860  4
: 731      0861  4
: 732      0862  4
: 733      0863  4
: 734      0864  4
: 735      0865  3
: 736      0866  3
: 737      0867  3
: 738      0868  3

! Assume we have a good scope. Count the number of scopes in
! the set scope search list we have encountered. Get the scope
! RST from set scope search list.
UTILITY_FLAG = TRUE;
CNT1 = .CNT1 + 1;
SCOPE = .SCOPEPTR[SCOPE$L_RSTPTR];

! Check to see if this is a numbered scope. If it is, turn it
! into normal scope.
IF .SCOPEPTR[SCOPE$L_STATE] EQL SCOPE$K_NUMBERED
THEN
    BEGIN
        DBG$STA_NUMBERED_SCOPE(.SCOPEPTR[SCOPE$L_MODPTR], MODRSTPTR,
                                SCOPE, INVOCNUM);

        ! Check to see if we can convert this numbered scope. If we
        ! cannot, give an informational message. Count the number of
        ! bad scopes. Set the flag to indicate bad status has encountered.
        IF .MODRSTPTR EQL 0
        THEN
            BEGIN
                SIGNAL(DBG$NONUMSCOPE, 1, .SCOPEPTR[SCOPE$L_MODPTR]);
                CNT2 = .CNT2 + 1;
                UTILITY_FLAG = FALSE;
            END;
        END;
        ! End of converting numbered scope.

! Check to see if this is a global scope. If it is then sets up
! scope to be 'ANONYMOUS' module containing all unclaimed global
! symbols.
IF .SCOPEPTR[SCOPE$L_STATE] EQL SCOPE$K_GLOBAL
THEN
    SCOPE = .RST$START_ADDR;

! Enter the good scope to scope search list.
IF .UTILITY_FLAG THEN BLD_SCOPE_SEARCH_LIST(NCANDS, .SCOPE);

! Get next item on set scope search list.
SCOPEPTR = .SCOPEPTR[SCOPE$L_FLINK];
END;
! End of WHILE walking through set
! scope search list.
```

```

: 739      0869 3      ! Check to see if all translations from numeric scope to module scope
: 740      0870 3      ! failed. If it is, release the set scope search list memory block,
: 741      0871 3      ! return to the caller.
: 742      0872 3
: 743      0873 3      IF .CNT1 EQL .CNT2
: 744      0874 3      THEN
: 745      0875 4          BEGIN
: 746      0876 4              DBG$REL MEMORY(.SYM_SCOPE$LIST);
: 747      0877 4              RETURN FALSE;
: 748      0878 4              END;
: 749      0879 3
: 750      0880 3      END
: 751      0881 3          ! End of if there is a scopespec
: 752      0882 3          ! specified.
: 753      0883 3
: 754      0884 3      ! If scopespec is omitted. All set modules' RST entries and GST are
: 755      0885 3      ! set up in the scope search list.
: 756      0886 3
: 757      0887 2      ELSE
: 758      0888 3          BEGIN
: 759      0889 3
: 760      0890 3              ! Make NEXTSETMOD point to the first set module.
: 761      0891 3
: 762      0892 3              NEXTSETMOD = .RST$START_ADDR;
: 763      0893 3
: 764      0894 3
: 765      0895 3              ! Find the next set module in the module chain. Enter the module
: 766      0896 3              ! RST on scope search list.
: 767      0897 3
: 768      0898 3              WHILE .NEXTSETMOD NEQ 0 DO
: 769      0899 3                  BEGIN
: 770      0900 4
: 771      0901 4
: 772      0902 4
: 773      0903 4              ! If the module is set then enter the module RST on scope search
: 774      0904 4              ! list.
: 775      0905 4
: 776      0906 4              IF .NEXTSETMOD[RST$V_MODSET]
: 777      0907 4              THEN
: 778      0908 4                  BLD_SCOPE_SEARCH_LIST(NCANDS, .NEXTSETMOD);
: 779      0909 4
: 780      0910 4
: 781      0911 4              ! Go on to next module in the chain.
: 782      0912 4
: 783      0913 4              NEXTSETMOD = .NEXTSETMOD[RST$L_NXTMODPTR];
: 784      0914 3              END;
: 785      0915 3          ! End of setting up all set modules.
: 786      0916 3
: 787      0917 3          ! Set up Global Symbol Table.
: 788      0918 3
: 789      0919 3          BLD_SCOPE_SEARCH_LIST(NCANDS, .RST$START_ADDR);
: 790      0920 3
: 791      0921 2      END;
: 792      0922 2          ! End of if scopespec is omitted.
: 793      0923 2
: 794      0924 2      ! Check to see if we have successfully build scope search list.
: 795      0925 2      ! If not, really something is wrong. If it is ok, enter the scope count
```

```

: 796      0926 2      ! to the 1st longword in the scope search list.
: 797      0927 2
: 798      0928 2      IF .DBG$_SCOPELIST EQL 0
: 799      0929 2      THEN
: 800      0930 3          BEGIN
: 801      0931 3              IF .SYM SCOPE$LIST NEQ 0 THEN DBG$REL MEMORY(.SYM SCOPE$LIST);
: 802      0932 3              $DBG_ERROR('DBGSYMBOL\DBG$STA_SHOWSYMBOL, err. 10');
: 803      0933 3              END
: 804      0934 2      ELSE
: 805      0935 2          DBG$_SCOPELIST[0] = .NCANDS;
: 806      0936 2
: 807      0937 2
: 808      0938 2      ! Pick up the namespec field which consists of a single symbol name,
: 809      0939 2      ! or a symbol name includes wildcard characters. Set up the flag
: 810      0940 2      ! accordingly.
: 811      0941 2
: 812      0942 2      NCANDS = 0;
: 813      0943 2      DATA_LIST = .NOUN_NODE[DBG$L_NOUN_VALUE];
: 814      0944 2      WHILE TRUE DO
: 815      0945 3          BEGIN
: 816      0946 3              IF .DATA_LIST EQL 0 THEN EXITLOOP;
: 817      0947 3              NAMESPEC = .DATA_LIST[1];
: 818      0948 3              WILDCARD = CH$FIND_CH(.NAMESPEC[0], NAMESPEC[1], %C'*');
: 819      0949 3
: 820      0950 3
: 821      0951 3      ! This symbol name contains wildcard characters. Set the flag to indicate
: 822      0952 3      ! we have a wildcard symbol name.
: 823      0953 3
: 824      0954 3      IF .WILDCARD NEQ 0
: 825      0955 3      THEN
: 826      0956 4          BEGIN
: 827      0957 4              UTILITY_FLAG = TRUE;
: 828      0958 4
: 829      0959 4
: 830      0960 4      ! Append null character before begin character and after end character
: 831      0961 4      ! in the string, if the begin and end characters are not '*'. Adjust
: 832      0962 4      ! the count too.
: 833      0963 4
: 834      0964 4      WILDCARD_NAME = WILDCARD_NAME_SETUP(.NAMESPEC);
: 835      0965 4
: 836      0966 4
: 837      0967 4      ! Break the wildcard symbol name into sub-strings. ie, A*B*C breaks
: 838      0968 4      ! into A, B, C.
: 839      0969 4
: 840      0970 4      WILDCARD_PTR = WILDCARD_SUB_STRING(.WILDCARD_NAME);
: 841      0971 4
: 842      0972 4
: 843      0973 4      ! Since we have a wildcard symbol name, we have to go through all set
: 844      0974 4      ! modules following symbol chain pointer for each module, and all
: 845      0975 4      ! global symbols, check to see if each RST name matches the wildcard
: 846      0976 4      ! symbol name pattern, and select those declared in the scope. Start
: 847      0977 4      ! from first Module RST Entry, find the first set module, set the
: 848      0978 4      ! symbol chain pointer to this as well.
: 849      0979 4
: 850      0980 4      NEXTSETMOD = .RST$START_ADDR;
: 851      0981 4      WHILE .NEXTSETMOD NEQ 0 DO
: 852      0982 5          BEGIN
```

```

: 853      0983  5      IF .NEXTSETMOD[RST$V MODSET] THEN EXITLOOP;
: 854      0984  5      NEXTSETMOD = .NEXTSETMOD[RST$L_NXTMODPTR];
: 855      0985  4      END;
: 856      0986  4
: 857      0987  4
: 858      0988  4      ! If we have all the module been canceled, set up the pointer to
: 859      0989  4      ! search global symbol only.
: 860      0990  4
: 861      0991  4      IF .NEXTSETMOD EQL 0
: 862      0992  4      THEN
: 863      0993  4          NEXTTRSTPTR = .RST$START_ADDR[RST$L_SYMCHNPTR]
: 864      0994  4      ELSE
: 865      0995  4          NEXTTRSTPTR = .NEXTSETMOD;
: 866      0996  4
: 867      0997  4      END
: 868      0998  4          ! End of setting up wildcard symbol name.
: 869      0999  4
: 870      1000  4      ! This is a normal symbol name. Set up the name via RST hash table.
: 871      1001  3      ELSE
: 872      1002  4          BEGIN
: 873      1003  4              UTILITY_FLAG = FALSE;
: 874      1004  4              DBG$HASH_FIND_SETUP(.NAMESPEC);
: 875      1005  3          END;
: 876      1006  3
: 877      1007  3
: 878      1008  3      ! Now that we have a scope search list to search. Go through candidate
: 879      1009  3      ! symbols to see if the candidate is in the given scope. A "candidate
: 880      1010  3      ! symbol" is a symbol whose name matches namespec, but which may not be
: 881      1011  3      ! in any of the scopespec scopes.
: 882      1012  3
: 883      1013  3      WHILE TRUE DO
: 884      1014  4          BEGIN
: 885      1015  4
: 886      1016  4
: 887      1017  4              ! Get next candidate. If the flag is set --> this symbol contains
: 888      1018  4              ! wildcard, call WILDCARD routine to handle it.
: 889      1019  4
: 890      1020  4              IF .UTILITY_FLAG
: 891      1021  4              THEN
: 892      1022  4                  RSTPTR = WILDCARD_CANDIDATES(.WILDCARD_PTR, NEXTSETMOD, NEXTTRSTPTR)
: 893      1023  4
: 894      1024  4
: 895      1025  4              ! This symbol is normal symbol --> does not have wildcard, call
: 896      1026  4              ! hash routine to handle it.
: 897      1027  4
: 898      1028  4              ELSE
: 899      1029  4                  RSTPTR = DBG$HASH_FIND(.NAMESPEC);
: 900      1030  4
: 901      1031  4
: 902      1032  4              ! Check to see if we have run through all the candidates. If we
: 903      1033  4              ! do then we are all done.
: 904      1034  4
: 905      1035  4              IF .RSTPTR EQL 0 THEN EXITLOOP;
: 906      1036  4
: 907      1037  4
: 908      1038  4              ! Loop through the scope search list to see if this candidate symbol
: 909      1039  4              ! is in scope. Assume we have not found a scope yet.
```



```
910 1040 4
911 1041 4
912 1042 4
913 1043 5
914 1044 5
915 1045 5
916 1046 5
917 1047 5
918 1048 5
919 1049 5
920 1050 5
921 1051 5
922 1052 5
923 1053 5
924 1054 5
925 1055 5
926 1056 5
927 1057 6
928 1058 6
929 1059 6
930 1060 6
931 1061 6
932 1062 6
933 1063 6
934 1064 6
935 1065 7
936 1066 7
937 1067 7
938 1068 6
939 1069 6
940 1070 6
941 1071 6
942 1072 6
943 1073 6
944 1074 6
945 1075 6
946 1076 6
947 1077 6
948 1078 6
949 1079 6
950 1080 6
951 1081 6
952 1082 6
953 1083 6
954 1084 6
955 1085 6
956 1086 6
957 1087 6
958 1088 7
959 1089 6
960 1090 6
961 1091 6
962 1092 6
963 1093 6
964 1094 6
965 1095 6
966 1096 6
```

```
!
IN_SCOPE = FALSE;
INCR I FROM 1 TO .DBG$_SCOPELST[0] DO
  BEGIN

    ! Select Candidates. Select candidate by following the upscope
    ! chain from each candidate RST entry, compare to scope RST pointer
    ! in the scope search list to see if the candidate symbol is in
    ! the scope. If /DIRECT is specified, select only those candidate
    ! symbols which are declared directly in the scope, but not those
    ! declared nested within the scope. CNT1 is used to keep track
    ! of the number of upscopes.

    SYMSCOPE = .RSTPTR;
    CNT1 = 0;
    WHILE TRUE DO
      BEGIN

        ! Compare to see if this candadite symbol is in scope. If it
        ! is, set the flag to indicate the case.

        IF .SYMSCOPE EQL .DBG$_SCOPELST[I]
        THEN
          BEGIN
            IN_SCOPE = TRUE;
            EXITLOOP;
            END;

        ! Check to see if we are at the module level. If we are,
        ! exit.

        IF .SYMSCOPE[RST$B_KIND] EQL RST$K_MODULE THEN EXITLOOP;

        ! If this is a type component, go up-scope once more to its
        ! type.

        IF .SYMSCOPE[RST$B_KIND] EQL RST$K_TYPCOMP
        THEN
          SYMSCOPE = .SYMSCOPE[RST$L_UPSCOPEPTR];

        ! If the /DIRECT qualifier switch is on, we only need to go
        ! up-scope once. Check to see if we have, if so, exit.

        IF .DBG$_QUALIFIER[SYMBOL_DIRECT] AND (.CNT1 EQL 1)
        THEN
          EXITLOOP;

        SYMSCOPE = .SYMSCOPE[RST$L_UPSCOPEPTR];

        ! Increment the upscope counter.
```

```

: 967      1097 6      CNT1 = .CNT1 + 1;
: 968      1098 5      END;
: 969      1099 5      ! End of WHILE checking candidate
: 970      1100 5      ! symbol in scope.
: 971      1101 5      ! Check to see if we have selected the candidate, if so, exit.
: 972      1102 5      ! Otherwise, check the next scope in the scope search list.
: 973      1103 5
: 974      1104 5      IF .IN_SCOPE THEN EXITLOOP;
: 975      1105 5
: 976      1106 4      END;
: 977      1107 4      ! End of INCR checking candidate symbol
: 978      1108 4      ! in the scope search list.
: 979      1109 4
: 980      1110 4      ! We have found this symbol is in the scope. Before interface to
: 981      1111 4      ! output routine to show the information about this symbol according
: 982      1112 4      ! to the given qualifier, do a check to make sure this symbol has
: 983      1113 4      ! a name, if this symbol does not have a name, we simply ignore it.
: 984      1114 4      ! And also ignore the TYPE RST entry. Only if /TYPE is specified,
: 985      1115 4      ! then the TYPE RST entry will be taken care of.
: 986      1116 4
: 987      1117 4      IF .IN_SCOPE
: 988      1118 4      THEN
: 989      1119 5      BEGIN
: 990      1120 5      NAME = DBG$GET_DST_NAME(.RSTPTR[RST$L_DSTPTR]);
: 991      1121 5      IF .NAME[0] NEQ 0 AND .RSTPTR[RST$B_KIND] NEQ RST$K_TYPE
: 992      1122 5      THEN
: 993      1123 6      BEGIN
: 994      1124 6      SHOW_SYMBOL(.RSTPTR, NCANDS);
: 995      1125 6      DATA_LIST[2] = .NCANDS;
: 996      1126 5      END;
: 997      1127 4      END;
: 998      1128 4
: 999      1129 3      END;
: 1000     1130 3      ! End of WHILE selecting all candidate
: 1001     1131 3      ! symbols.
: 1002     1132 3      IF .UTILITY_FLAG THEN DBG$REL_MEMORY(.WILDCARD_NAME);
: 1003     1133 3      DATA_LIST = .DATA_LIST[0];
: 1004     1134 2      END;
: 1005     1135 2      ! End of WHILE data symbol list.
: 1006     1136 2
: 1007     1137 2      ! All done. Release the memory blocks.
: 1008     1138 2
: 1009     1139 2      IF .SYM_SCOPE$LIST NEQ 0 THEN DBG$REL_MEMORY(.SYM_SCOPE$LIST);
: 1010     1140 2      DBG$REL_MEMORY(.DBG$SCOPE$LIST);
: 1011     1141 2
: 1012     1142 2
: 1013     1143 2      ! If we have found any candidates then return TRUE.
: 1014     1144 2
: 1015     1145 2      RETURN .NCANDS GTR 0;
: 1016     1146 1      END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

```
24 47 42 44 5C 4C 4F 42 4D 59 53 47 42 44 25 00000 P.AAA: .ASCII \XDBGSYMBOL\<92>\DBG$STA_SHOWSYMBOL. err\
2C 4C 4F 42 4D 59 53 57 4F 48 53 5F 41 54 53 0000F
```


72 30	72 31	65 20	20 2E	0001E 00022	.ASCII	\. 10\	:
					.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
			OFFC	00000	.ENTRY	DBG\$STA SHOWSYMBOL, Save R2,R3,R4,R5,R6,R7,-;	0584
	5E		28	C2 00002	SUBL2	#40, SP	
			03	DD 00005	PUSHL	#3	0672
			02	DD 00007	PUSHL	#2	
			04	DD 00009	PUSHL	#4	
00000000G	00		03	FB 0000B	CALLS	#3, DBG\$PRINT CONTROL	
			59	D4 00012	CLRL	SYM SCOPE\$LIST	0679
	00000000'		EF	7C 00014	CLRL	DBG\$ QUALIFIER	0680
	50	04	AC	D0 0001A	MOVL	VERB_NODE, R0	0686
	53	08	A0	D0 0001E	MOVL	8(R0), NOUN_NODE	
	50	04	A0	D0 00022	MOVL	4(R0), ADVERB_NODE	0687
			3F	13 00026	BEQL	9\$	0705
0025	04	01	6C	8F 00028	CASEB	(ADVERB_NODE), #1, #4	0710
001C	0013		000A	0002C	.WORD	3\$-2\$,-	
			002E	00034		4\$-2\$,-	
						5\$-2\$,-	
						6\$-2\$,-	
						7\$-2\$	
00000000'	EF		02	88 00036	BISB2	#2, DBG\$ QUALIFIER	0717
			22	11 0003D	BRB	8\$	
00000000'	EF		04	88 0003F	BISB2	#4, DBG\$ QUALIFIER	0722
			19	11 00046	BRB	8\$	
00000000'	EF		08	88 00048	BISB2	#8, DBG\$ QUALIFIER	0727
			10	11 0004F	BRB	8\$	
00000000'	EF		10	88 00051	BISB2	#16, DBG\$ QUALIFIER	0732
			07	11 00058	BRB	8\$	
00000000'	EF		20	88 0005A	BISB2	#32, DBG\$ QUALIFIER	0737
	50	08	A0	D0 00061	MOVL	8(ADVERB_NODE), ADVERB_NODE	0744
			BF	11 00065	BRB	1\$	0699
	52	0C	A3	D0 00067	MOVL	12(NOUN_NODE), SCOPE\$SPEC	0756
			54	D4 0006B	CLRL	R4	0757
			52	D5 0006D	TSTL	SCOPE\$SPEC	
			38	13 0006F	BEQL	10\$	
			54	D6 00071	INCL	R4	
			7E	7C 00073	CLRL	-(SP)	0765
		10	AE	9F 00075	PUSHAB	ERRINDEX	
			52	DD 00078	PUSHL	SCOPE\$SPEC	
00000000G	00		04	FB 0007A	CALLS	#4, DBG\$RST BLDSCOPE_LIST	
	59		50	D0 00081	MOVL	R0, SYM SCOPE\$LIST	
	50	08	AE	D0 00084	MOVL	ERRINDEX, R0	0771
			1F	13 00088	BEQL	10\$	
		0C	AE	9F 0008A	PUSHAB	BAD_SCOPE	0779
		6240	DD	0008D	PUSHL	(SCOPE\$SPEC)[R0]	
00000000G	00		02	FB 00090	CALLS	#2, DBG\$NPATHDESC_TO_CS	
		0C	AE	D0 00097	PUSHL	BAD_SCOPE	0780
			01	DD 0009A	PUSHL	#1	
00000000G	00	00028E58	8F	DD 0009C	PUSHL	#167512	
			03	FB 000A2	CALLS	#3, LIB\$SIGNAL	
		24	AE	D4 000A9	CLRL	NCANDS	0789

79			54	E9	000AC	BLBC	R4, 16\$	0799
			57	D4	000AF	CLRL	CNT1	0802
			54	D4	000B1	CLRL	CNT2	0803
52			59	D0	000B3	MOVL	SYM_SCOPE\$LIST, SCOPEPTR	0808
			5F	13	000B6	11\$: BEQL	15\$	0809
56			01	D0	000B8	MOVL	#1, UTILITY_FLAG	0817
			57	D6	000BB	INCL	CNT1	0818
14	AE	08	A2	D0	000BD	MOVL	8(SCOPEPTR), SCOPE	0819
	02	04	A2	D1	000C2	CMPL	4(SCOPEPTR), #2	0825
			2E	12	000C6	BNEQ	12\$	
		10	AE	9F	000C8	PUSHAB	INVOCNUM	0828
		18	AE	9F	000CB	PUSHAB	SCOPE	
		20	AE	9F	000CE	PUSHAB	MODRSTPTR	
		0C	A2	DD	000D1	PUSHL	12(SCOPEPTR)	
00000000G	00		04	FB	000D4	CALLS	#4, DBG\$STA_NUMBERED_SCOPE	
		18	AE	D5	000DB	TSTL	MODRSTPTR	0836
			16	12	000DE	BNEQ	12\$	
		0C	A2	DD	000E0	PUSHL	12(SCOPEPTR)	0839
			01	DD	000E3	PUSHL	#1	
00000000G	00	0002867B	8F	DD	000E5	PUSHL	#165499	
			03	FB	000EB	CALLS	#3, LIB\$SIGNAL	
			54	D6	000F2	INCL	CNT2	0840
			56	D4	000F4	CLRL	UTILITY_FLAG	0841
	03	04	A2	D1	000F6	12\$: CMPL	4(SCOPEPTR), #3	0851
			08	12	000FA	BNEQ	13\$	
14	AE	00000000G	00	D0	000FC	MOVL	RST\$START_ADDR, SCOPE	0853
	0B		56	E9	00104	13\$: BLBC	UTILITY_FLAG, 14\$	0858
		14	AE	DD	00107	PUSHL	SCOPE	
		28	AE	9F	0010A	PUSHAB	NCANDS	
0000V	CF		02	FB	0010D	CALLS	#2, BLD_SCOPE_SEARCH_LIST	
	52		62	D0	00112	14\$: MOVL	(SCOPEPTR), SCOPEPTR	0863
			9F	11	00115	BRB	11\$	0809
	54		57	D1	00117	15\$: CMPL	CNT1, CNT2	0873
			3D	12	0011A	BNEQ	20\$	
			59	DD	0011C	PUSHL	SYM_SCOPE\$LIST	0876
00000000G	00		01	FB	0011E	CALLS	#1, DBG\$REL_MEMORY	
		019B	31	00125	BRW	48\$		0877
20	AE	00000000G	00	D0	00128	16\$: MOVL	RST\$START_ADDR, NEXTSETMOD	0893
	52	20	AE	D0	00130	17\$: MOVL	NEXTSETMOD, R2	0899
			15	13	00134	BEQL	19\$	
	0A	28	A2	E9	00136	BLBC	40(R2), 18\$	0906
			52	DD	0013A	PUSHL	R2	0908
		28	AE	9F	0013C	PUSHAB	NCANDS	
0000V	CF		02	FB	0013F	CALLS	#2, BLD_SCOPE_SEARCH_LIST	
20	AE	10	A2	D0	00144	18\$: MOVL	16(R2), NEXTSETMOD	0913
			E5	11	00149	BRB	17\$	0899
		00000000G	00	DD	0014B	19\$: PUSHL	RST\$START_ADDR	0919
		28	AE	9F	00151	PUSHAB	NCANDS	
0000V	CF		02	FB	00154	CALLS	#2, BLD_SCOPE_SEARCH_LIST	
	50	00000000'	EF	D0	00159	20\$: MOVL	DBG\$SCOPE\$LIST, R0	0928
			24	12	00160	BNEQ	22\$	
			59	D5	00162	TSTL	SYM_SCOPE\$LIST	0931
			09	13	00164	BEQL	21\$	
00000000G	00		59	DD	00166	PUSHL	SYM_SCOPE\$LIST	
		00000000'	01	FB	00168	CALLS	#1, DBG\$REL_MEMORY	
			EF	9F	0016F	21\$: PUSHAB	P, AAA	0932
			01	DD	00175	PUSHL	#1	

			00028362	8F	DD	00177	PUSHL	#164706		
	00000000G	00		03	FB	0017D	CALLS	#3, LIB\$SIGNAL		
				04	11	00184	BRB	23\$		0928
		60	24	AE	D0	00186	22\$:	MOVL	NCANDS, (R0)	0935
			24	AE	D4	0018A	23\$:	CLRL	NCANDS	0942
		53		63	D0	0018D	24\$:	MOVL	(NOUN_NODE), DATA_LIST	0943
				03	12	00190		BNEQ	25\$	0946
				010A	31	00192		BRW	46\$	
		55	04	A3	D0	00195	25\$:	MOVL	4(DATA_LIST), NAMESPEC	0947
		50		65	9A	00199		MOVZBL	(NAMESPEC), R0	0948
01	A5	50		2A	3A	0019C		LOCC	#42, R0, 1(NAMESPEC)	
				02	12	001A1		BNEQ	26\$	
				51	D4	001A3		CLRL	R1	
		6E		51	D0	001A5	26\$:	MOVL	R1, WILDCARD	
				43	13	001A8		BEQL	31\$	0954
		56		01	D0	001AA		MOVL	#1, UTILITY_FLAG	0957
				55	DD	001AD		PUSHL	NAMESPEC	0964
	0000V	CF		01	FB	001AF		CALLS	#1, WILDCARD_NAME_SETUP	
		5A		50	D0	001B4		MOVL	R0, WILDCARD_NAME	
				5A	DD	001B7		PUSHL	WILDCARD_NAME	0970
	0000V	CF		01	FB	001B9		CALLS	#1, WILDCARD_SUB_STRING	
		5B		50	D0	001BE		MOVL	R0, WILDCARD_PTR	
		51	00000000G	00	D0	001C1		MOVL	RST\$START_ADDR, R1	0980
	20	AE		51	D0	001C8		MOVL	R1, NEXTSETMOD	
		50	20	AE	D0	001CC	27\$:	MOVL	NEXTSETMOD, R0	0981
				0D	13	001D0		BEQL	29\$	
		07	28	A0	E8	001D2		BLBS	40(R0), 28\$	0983
	20	AE	10	A0	D0	001D6		MOVL	16(R0), NEXTSETMOD	0984
				EF	11	001DB		BRB	27\$	0981
				07	12	001DD	28\$:	BNEQ	30\$	0991
	1C	AE	08	A1	D0	001DF	29\$:	MOVL	8(R1), NEXTSTPTR	0993
				12	11	001E4		BRB	32\$	
	1C	AE	20	AE	D0	001E6	30\$:	MOVL	NEXTSETMOD, NEXTSTPTR	0995
				0B	11	001EB		BRB	32\$	0954
				56	D4	001ED	31\$:	CLRL	UTILITY_FLAG	1003
				55	DD	001EF		PUSHL	NAMESPEC	1004
	00000000G	00		01	FB	001F1		CALLS	#1, DBG\$HASH_FIND_SETUP	
		0F		56	E9	001F8	32\$:	BLBC	UTILITY_FLAG, 33\$	1020
			1C	AE	9F	001FB		PUSHAB	NEXTSTPTR	1022
			24	AE	9F	001FE		PUSHAB	NEXTSETMOD	
				5B	DD	00201		PUSHL	WILDCARD_PTR	
	0000V	CF		03	FB	00203		CALLS	#3, WILDCARD_CANDIDATES	
				09	11	00208		BRB	34\$	
				55	DD	0020A	33\$:	PUSHL	NAMESPEC	1029
	00000000G	00		01	FB	0020C		CALLS	#1, DBG\$HASH_FIND	
		54		50	D0	00213	34\$:	MOVL	R0, RSTPTR	
				78	13	00216		BEQL	44\$	1035
				58	D4	00218		CLRL	IN_SCOPE	1041
				50	D4	0021A		CLRL	I	1088
				3C	11	0021C		BRB	41\$	
		52		54	D0	0021E	35\$:	MOVL	RSTPTR, SYMSCOPE	1054
				57	D4	00221		CLRL	CNT1	1055
	00000000'FF40			52	D1	00223	36\$:	CMPL	SYMSCOPE, @DBG\$SCOPELIST[1]	1063
				05	12	0022B		BNEQ	37\$	
		58		01	D0	0022D		MOVL	#1, IN_SCOPE	1066
				25	11	00230		BRB	40\$	1065
		01	14	A2	91	00232	37\$:	CMPB	20(SYMSCOPE), #1	1074

	0A	14	1F 13 00236	BEQL	40\$		
			A2 91 00238	CMPB	20(SYMSCOPE), #10	1080	
			04 12 0023C	BNEQ	38\$		
05 00000000'	52	10	A2 D0 0023E	MOVL	16(SYMSCOPE), SYMSCOPE	1082	
	EF		03 E1 00242	BBC	#3, DBG\$QUALIFIER, 39\$	1088	
	01		57 D1 0024A	CMPL	CNT1, #1		
			08 13 0024D	BEQL	40\$		
	52	10	A2 D0 0024F	MOVL	16(SYMSCOPE), SYMSCOPE	1092	
			57 D6 00253	INCL	CNT1	1097	
			CC 11 00255	BRB	36\$	1056	
	08		58 E8 00257	BLBS	IN SCOPE, 42\$	1104	
BC	50 00000000'		FF F3 0025A	AOBLEQ	@DBG\$ SCOPELIST, 1, 35\$	1042	
	93		58 E9 00262	BLBC	IN SCOPE, 32\$	1117	
		0C	A4 DD 00265	PUSHL	12(RSTPTR)	1120	
00000000G	00		01 FB 00268	CALLS	#1, DBG\$GET_DST_NAME		
04	AE		50 D0 0026F	MOVL	R0, NAME		
		04	BE 95 00273	TSTB	@NAME	1121	
			80 13 00276	BEQL	32\$		
	07	14	A4 91 00278	CMPB	20(RSTPTR), #7		
			0F 13 0027C	BEQL	43\$		
		24	AE 9F 0027E	PUSHAB	NCANDS	1124	
			54 DD 00281	PUSHL	RSTPTR		
0000V	CF		02 FB 00283	CALLS	#2, SHOW SYMBOL		
08	A3	24	AE D0 00288	MOVL	NCANDS, 8(DATA_LIST)	1125	
			FF 68 31 0028D	BRW	32\$	1013	
	09		56 E9 00290	BLBC	UTILITY FLAG, 45\$	1132	
			5A DD 00293	PUSHL	WILDCARD NAME		
00000000G	00		01 FB 00295	CALLS	#1, DBG\$REL_MEMORY		
			FE EE 31 0029C	BRW	24\$	1133	
			59 D5 0029F	TSTL	SYM_SCOPE\$LIST	1139	
			09 13 002A1	BEQL	47\$		
			59 DD 002A3	PUSHL	SYM_SCOPE\$LIST		
00000000G	00		01 FB 002A5	CALLS	#1, DBG\$REL_MEMORY		
		00000000'	EF DD 002AC	PUSHL	DBG\$ SCOPELIST	1140	70
00000000G	00		01 FB 002B2	CALLS	#1, DBG\$REL_MEMORY		
			50 D4 002B9	CLRL	R0	1145	70
		24	AE D5 002BB	TSTL	NCANDS		
			05 15 002BE	BLEQ	49\$		
			50 D6 002C0	INCL	R0		
			04 002C2	RET			
			50 D4 002C3	CLRL	R0	1146	
			04 002C5	RET			

; Routine Size: 710 bytes, Routine Base: DBG\$CODE + 00E5

67
70

74

20
6F20
6F

6E

```
1018 1147 1 GLOBAL ROUTINE DBG$STA_SYMADDR(SYMID, ADDRPTR, ADDRKIND): =
1019 1148 1
1020 1149 1 FUNCTION
1021 1150 1     This routine takes a SYMID and gets the address information associated
1022 1151 1     with the input SYMID.  NOTE: This piece of code is taken from
1023 1152 1     DBG$STA_SYMVALUE with some modifications, so any changes made in there
1024 1153 1     that impact the logic should be made in here as well.
1025 1154 1
1026 1155 1 INPUTS
1027 1156 1     SYMID      - Symid ID for the symbol.
1028 1157 1
1029 1158 1     ADDRPTR    - The address of a two-longword vector to receive the address
1030 1159 1                 specification of the symbol.
1031 1160 1
1032 1161 1     ADDRKIND   - The address of a longword location to receive the address
1033 1162 1                 kind.
1034 1163 1
1035 1164 1 OUTPUTS
1036 1165 1     ADDRPTR    - A pointer to the desired address is returned to ADDRPTR.
1037 1166 1
1038 1167 1     ADDRKIND   - The kind of the address is returned to ADDRKIND.
1039 1168 1
1040 1169 1     Return 0 or a pointer to VALSPEC for a data symbol to the caller to
1041 1170 1     continue unfinished address interpretation.
1042 1171 1
1043 1172 1
1044 1173 2 BEGIN
1045 1174 2
1046 1175 2 MAP
1047 1176 2     ADDRKIND: REF VECTOR[1],      ! Address kind
1048 1177 2     ADDRPTR:  REF VECTOR[2],      ! Address vector
1049 1178 2     SYMID:   REF RST$ENTRY;      ! Pointer to symbol's RST entry
1050 1179 2
1051 1180 2 LOCAL
1052 1181 2     DSTPTR: REF DST$RECORD,      ! Pointer to Symbol's DST record
1053 1182 2     PSECT TRAILER: REF DST$PSECT_TRAILER,
1054 1183 2     STKFMPTR: REF VECTOR[.LONG], ! Stack frame pointer from Stack Machine
1055 1184 2                                     (needed for passing parameters)
1056 1185 2     VALPTR: REF DST$VAL_SPEC;    ! Pointer to VALSPEC
1057 1186 2
1058 1187 2
1059 1188 2 VALPTR = 0;
1060 1189 2 CASE .SYMID[RST$B_KIND] FROM RST$K_KIND_MINIMUM TO RST$K_KIND_MAXIMUM OF
1061 1190 2     SET
1062 1191 2
1063 1192 2
1064 1193 2     ! For instruction addresses, return the start address in the RST entry
1065 1194 2     ! in ADDRPTR[0].  If it is a lexical entity, return the end address in
1066 1195 2     ! RST entry in ADDRPTR[1].
1067 1196 2
1068 1197 2 [RST$K_ROUTINE, RST$K_BLOCK,
1069 1198 2     RST$K_LINE]:
1070 1199 3     BEGIN
1071 1200 3     ADDRPTR[0] = .SYMID[RST$L_STARTADDR];
1072 1201 3     ADDRPTR[1] = .SYMID[RST$L_ENDADDR];
1073 1202 3     ADDRKIND[0] = DBG$K_ADDRKIND_ABS;
1074 1203 2     END;
```

```
1075 1204 2
1076 1205 2
1077 1206 2
1078 1207 2
1079 1208 2
1080 1209 2
1081 1210 3
1082 1211 3
1083 1212 3
1084 1213 3
1085 1214 3
1086 1215 3
1087 1216 3
1088 1217 3
1089 1218 3
1090 1219 4
1091 1220 4
1092 1221 4
1093 1222 4
1094 1223 4
1095 1224 4
1096 1225 4
1097 1226 4
1098 1227 4
1099 1228 4
1100 1229 4
1101 1230 3
1102 1231 4
1103 1232 4
1104 1233 4
1105 1234 3
1106 1235 3
1107 1236 3
1108 1237 2
1109 1238 2
1110 1239 2
1111 1240 2
1112 1241 2
1113 1242 2
1114 1243 2
1115 1244 3
1116 1245 3
1117 1246 3
1118 1247 3
1119 1248 3
1120 1249 3
1121 1250 3
1122 1251 3
1123 1252 3
1124 1253 3
1125 1254 3
1126 1255 3
1127 1256 3
1128 1257 3
1129 1258 4
1130 1259 4
1131 1260 3

! For instruction addresses, return the start address in the RSI entry
! in ADDRPTR[0], and 0 in ADDRPTR[1].
[RST$K_ENTRY, RST$K_LABEL]:
  BEGIN

  ! Handle the PSECT DST record. Here we pick the PSECT start
  ! address directly from the DST record.
  DSTPTR = .SYMID[RST$L_DSTPTR];
  IF .DSTPTR[DST$B_TYPE] EQL DST$K_PSECT
  THEN
    BEGIN
      PSECT_TRAILER = DSTPTR[DST$A_PSECT_TRLR_BASE] +
        .DSTPTR[DST$B_PSECT_TRLR_OFFS];
      ADDRPTR[0] = .DSTPTR[DST$L_PSECT_VALUE];

      ! Get to the PSECT trailing record to pick up the size.
      ADDRPTR[1] = .ADDRPTR[0] + .PSECT_TRAILER[DST$L_PSECT_SIZE] - 1;
    END
  ELSE
    BEGIN
      ADDRPTR[0] = .SYMID[RST$L_STARTADDR];
      ADDRPTR[1] = 0;
    END;

  ADDRKIND[0] = DBG$K_ADDRKIND_ABS;
  END;

! For Data and Type Components, we determine the address from DST
! value specification.
[RST$K_DATA, RST$K_TYPCOMP]:
  BEGIN
    DSTPTR = .SYMID[RST$L_DSTPTR];
    CASE .DSTPTR[DST$B_TYPE] FROM 0 TO 255 OF
      SET

      ! Handle all normal DST records, i.e., those of the standard
      ! format. Find the Value Spec and pass it to DBG$STA_VALADDR
      ! for address computation.
      [DSC$K_DTYPE_LOWEST TO DSC$K_DTYPE_HIGHEST,
       DST$K_BOOL, DST$K_SEPTYP, DST$K_LBLORLIT,
       DST$K_ENTRY, DST$K_RTNBEG, DST$K_BLKBEGB,
       DST$K_RECBEGB, DST$K_ENUMELT]:
        BEGIN
          VALPTR = DBG$STA_ADDRSPEC(.DSTPTR, .ADDRPTR, .ADDRKIND);
        END;
```



```
: 1132 1261 3
: 1133 1262 3
: 1134 1263 3
: 1135 1264 3
: 1136 1265 3
: 1137 1266 3
: 1138 1267 3
: 1139 1268 4
: 1140 1269 4
: 1141 1270 4
: 1142 1271 4
: 1143 1272 3
: 1144 1273 3
: 1145 1274 3
: 1146 1275 3
: 1147 1276 3
: 1148 1277 3
: 1149 1278 4
: 1150 1279 4
: 1151 1280 3
: 1152 1281 3
: 1153 1282 3
: 1154 1283 3
: 1155 1284 3
: 1156 1285 3
: 1157 1286 4
: 1158 1287 4
: 1159 1288 4
: 1160 1289 4
: 1161 1290 3
: 1162 1291 3
: 1163 1292 3
: 1164 1293 3
: 1165 1294 3
: 1166 1295 3
: 1167 1296 3
: 1168 1297 4
: 1169 1298 4
: 1170 1299 4
: 1171 1300 4
: 1172 1301 3
: 1173 1302 3
: 1174 1303 3
: 1175 1304 3
: 1176 1305 3
: 1177 1306 3
: 1178 1307 4
: 1179 1308 4
: 1180 1309 4
: 1181 1310 4
: 1182 1311 3
: 1183 1312 3
: 1184 1313 3
: 1185 1314 3
: 1186 1315 2
: 1187 1316 2
: 1188 1317 2
```

```
: Handle the Label DST record. Here we get the label address
: directly from the DST$$_VALUE field -- the DST$$_VFLAGS is
: not provided.
```

```
[DST$$_LABEL]:
  BEGIN
  ADDRPTR[0] = .DSTPTR[DST$$_VALUE];
  ADDRPTR[1] = 0;
  ADDRKIND[0] = DBG$$_ADDRKIND_ABS;
  END;
```

```
: Handle the Bliss special Cases DST record.
```

```
[DST$$_BLI]:
  BEGIN
  VALPTR = DBG$$_STA_ADDRSPEC(.DSTPTR, .ADDRPTR, .ADDRKIND);
  END;
```

```
: Handle the Bliss Field DST record.
```

```
[DST$$_BLIFLD]:
  BEGIN
  ADDRPTR[0] = 0;
  ADDRPTR[1] = 0;
  ADDRKIND[0] = DBG$$_ADDRKIND_BLIFLD;
  END;
```

```
: Handle the COBOL Hack DST Record. Here we just indicate
: this is too complex to compute.
```

```
[DST$$_COB_HACK]:
  BEGIN
  ADDRPTR[0] = 0;
  ADDRPTR[1] = 0;
  ADDRKIND[0] = DBG$$_ADDRKIND_COMPLEX;
  END;
```

```
: Any other DST record treated as invalid address.
```

```
[INRANGE, OUTFRANGE]:
  BEGIN
  ADDRPTR[0] = 0;
  ADDRPTR[1] = 0;
  ADDRKIND[0] = DBG$$_ADDRKIND_INVALID;
  END;
```

```
YES;
```

```
END;
```

DI
VO

```

! Any other RST entry treated as invalid address.
[INRANGE, OUTRANGE]:
    BEGIN
        ADDRPTR[0] = 0;
        ADDRPTR[1] = 0;
        ADDRKIND[0] = DBG$K_ADDRKIND_INVALID;
    END;

TES;

RETURN .VALPTR;

END;
```

				001C	00000	.ENTRY	DBG\$STA_SYMADDR, Save R2,R3,R4	: 1147
				50	D4	CLRL	VALPTR	: 1188
		53	08	AC	7D	MOVQ	ADDRPTR, R3	: 1322
		51	04	AC	D0	MOVL	SYMID, R1	: 1189
		00	14	A1	8F	CASEB	20(R1), #0, #13	:
001F	OD	025A		025A	00011	.WORD	8%-1%, -	:
025A	001F	001F		0025	00019		8%-1%, -	:
025A	0050	025A		0025	00021		2%-1%, -	:
		025A		025A	00029		2%-1%, -	:
							3%-1%, -	:
							2%-1%, -	:
							6%-1%, -	:
							8%-1%, -	:
							3%-1%, -	:
							8%-1%, -	:
							6%-1%, -	:
							8%-1%, -	:
							8%-1%, -	:
							8%-1%	:
				023B	31	BRW	8%	: 1322
		63	18	A1	7D	MOVQ	24(R1), (R3)	: 1200
				21	11	BRB	4%	: 1202
		52	0C	A1	D0	MOVL	12(R1), DSTPTR	: 1216
		8F	01	A2	91	CMPB	1(DSTPTR), #184	: 1217
				19	12	BNEQ	5%	:
		51	07	A2	9A	MOVZBL	7(DSTPTR), R1	: 1221
		51	08	A142	9E	MOVAB	8(R1)[DSTPTR], PSECT_TRAILER	: 1220
		63	03	A2	D0	MOVL	3(DSTPTR), (R3)	: 1222
		63		61	C1	ADDL3	(PSECT_TRAILER), (R3), R1	: 1227
	51	A3	FF	A1	9E	MOVAB	-1(R1), 4(R3)	:
				021E	31	BRW	11%	: 1217
		63	18	A1	D0	MOVL	24(R1), (R3)	: 1232
				0214	31	BRW	10%	: 1233
		52	0C	A1	D0	MOVL	12(R1), DSTPTR	: 1245
		00	01	A2	8F	CASEB	1(DSTPTR), #0, #255	: 1246
				0211		.WORD	12%-7%, -	:
0211	FF	0211		0211	0006B		12%-7%, -	:
0211	8F	0211		0211	00073		12%-7%, -	:
0211		0211		0211	0007B		12%-7%, -	:

0211	0211	0211	0211	00083	12\$-7\$,-
0211	0211	0211	0211	0008B	12\$-7\$,-
0211	0211	0211	0211	00093	12\$-7\$,-
0211	0211	0211	0211	0009B	12\$-7\$,-
0211	0211	0211	0211	000A3	12\$-7\$,-
0211	0211	0211	0211	000AB	12\$-7\$,-
0200	0200	0211	0211	000B3	12\$-7\$,-
0200	0200	0200	0200	000BB	12\$-7\$,-
0200	0200	0200	0200	000C3	12\$-7\$,-
0200	0200	0200	0200	000CB	12\$-7\$,-
0200	0200	0200	0200	000D3	12\$-7\$,-
0200	0200	0200	0200	000DB	12\$-7\$,-
0200	0200	0200	0200	000E3	12\$-7\$,-
0200	0200	0200	0200	000EB	12\$-7\$,-
0200	0200	0200	0200	000F3	12\$-7\$,-
0200	0200	0200	0200	000FB	12\$-7\$,-
0200	0200	0200	0200	00103	12\$-7\$,-
0200	0200	0200	0200	0010B	12\$-7\$,-
0200	0200	0200	0200	00113	12\$-7\$,-
0200	0200	0200	0200	0011B	12\$-7\$,-
0200	0200	0200	0200	00123	12\$-7\$,-
0200	0200	0200	0200	0012B	12\$-7\$,-
0200	0200	0200	0200	00133	12\$-7\$,-
0200	0200	0200	0200	0013B	12\$-7\$,-
0200	0200	0200	0200	00143	12\$-7\$,-
0200	0200	0200	0200	0014B	12\$-7\$,-
0200	0200	0200	0200	00153	12\$-7\$,-
0200	0200	0200	0200	0015B	12\$-7\$,-
0200	0200	0200	0200	00163	12\$-7\$,-
0200	0200	0200	0200	0016B	12\$-7\$,-
0200	0200	0200	0200	00173	12\$-7\$,-
0200	0200	0200	0200	0017B	12\$-7\$,-
0200	0200	0200	0200	00183	12\$-7\$,-
0200	0200	0200	0200	0018B	12\$-7\$,-
0200	0200	0200	0200	00193	12\$-7\$,-
0200	0200	0200	0200	0019B	8\$-7\$,-
0200	0211	0200	0200	001A3	8\$-7\$,-
0211	0200	0200	0200	001AB	8\$-7\$,-
0200	0200	0200	0211	001B3	8\$-7\$,-
0211	0200	0200	0200	001BB	8\$-7\$,-
0200	0200	0200	0200	001C3	8\$-7\$,-
0200	021F	0200	0211	001CB	8\$-7\$,-
0219	0200	0211	0200	001D3	8\$-7\$,-
0206	0211	0200	0200	001DB	8\$-7\$,-
0200	0211	0200	0200	001E3	8\$-7\$,-
0200	0200	0200	0200	001EB	8\$-7\$,-
0200	0200	0200	0200	001F3	8\$-7\$,-
0200	0200	0200	0200	001FB	8\$-7\$,-
0200	0200	0200	0200	00203	8\$-7\$,-
0200	0200	0200	0200	0020B	8\$-7\$,-
0200	0200	0200	0200	00213	8\$-7\$,-
0200	0200	0200	0200	0021B	8\$-7\$,-
0200	0200	0200	0200	00223	8\$-7\$,-
0200	0200	0200	0200	0022B	8\$-7\$,-
0200	0200	0200	0200	00233	8\$-7\$,-
0200	0200	0200	0200	0023B	8\$-7\$,-
0200	0200	0200	0200	00243	8\$-7\$,-

.....

DBGSYMBOL
V04-000

H 14
16-Sep-1984 02:39:38
14-Sep-1984 12:17:52

```
VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGSYMBOL.B32;1
```

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(5)

D
V

0200
0200
0200
0200

0200
0200
0200
0200

0200
0200
0200
0200

0200
0200
0200
0200

0024B
00253
0025B
00263

8\$-7\$, -

.....

DBGSYMBOL
V04-000

```

1 14
16-Sep-1984 02:39:38 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:52 [DEBUG.SRC]DBGSYMBOL.B32;1

```

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DV

DBGSYMBOL
V04-000

```

J 14
16-Sep-1984 02:39:38      VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:17:52      [DEBUG.SRC]DBGSYMBOL.B32:1

```

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[illegible]

1. The first step in the process of creating a new product is to identify a market need. This involves conducting market research to understand what consumers want and what gaps exist in the current market. Once a need is identified, the next step is to develop a concept that addresses this need. This is often done through brainstorming sessions and the creation of a prototype. The third step is to conduct a feasibility study to determine if the concept is viable. This involves assessing the technical, financial, and market aspects of the idea. If the study is positive, the next step is to develop a business plan. This plan outlines the company's goals, strategies, and financial projections. Finally, the product is launched into the market, and the company monitors its performance and makes adjustments as needed.

D	V	
6	6	
7	7	
6	6	

				8\$:	CLRQ	(R3)	1308	
64		08	D0	0026D	MOVL	#8, (R4)	1310	
			04	00270	RET		1246	
63	03	A2	D0	00271	9\$:	MOVL	3(DSTPTR), (R3)	1269
	04	A3	D4	00275	10\$:	CLRL	4(R3)	1270
64		04	D0	00278	11\$:	MOVL	#4, (R4)	1271
			04	0027B	RET		1246	
		1C	BB	0027C	12\$:	PUSHR	#^M<R2,R3,R4>	1279
F9D2	CF	03	FB	0027E	CALLS	#3, DBG\$STA_ADDRSPEC		
			04	00283	RET		1246	
		63	7C	00284	13\$:	CLRQ	(R3)	1287
64		06	D0	00286	MOVL	#6, (R4)	1289	
			04	00289	RET		1246	
		63	7C	0028A	14\$:	CLRQ	(R3)	1298
64		07	D0	0028C	MOVL	#7, (R4)	1300	
			04	0028F	RET		1331	

; Routine Size: 656 bytes, Routine Base: DBG\$CODE + 03AB

```

1204 1332 1 GLOBAL ROUTINE DBG$TRANSLATE_DESCR(VAX_DESCR): NOVALUE =
1205 1333 1
1206 1334 1 FUNCTION
1207 1335 1     Given pointer to VAX Standard Descriptor, translate its information
1208 1336 1     into readable format.
1209 1337 1
1210 1338 1 INPUT
1211 1339 1     VAX_DESCR - Pointer to VAX Standard Descriptor.
1212 1340 1
1213 1341 1 OUTPUT
1214 1342 1     None.
1215 1343 1
1216 1344 1
1217 1345 2 BEGIN
1218 1346 2
1219 1347 2 MAP
1220 1348 2     VAX_DESCR: REF BLOCK[,BYTE];
1221 1349 2
1222 1350 2 LOCAL
1223 1351 2     BOUNDS_PTR: REF VECTOR,      ! Pointer to Bounds for Array Descriptor
1224 1352 2     DTYPE,                      ! Atomic data types
1225 1353 2     LENGTH;                    ! Length of the object
1226 1354 2
1227 1355 2
1228 1356 2 DTYPE = .VAX_DESCR[DSC$B_DTYPE];
1229 1357 2 LENGTH = .VAX_DESCR[DSC$B_LENGTH];
1230 1358 2 CASE .VAX_DESCR[DSC$B_CLASS] FROM DSC$K_CLASS_S TO DSC$K_CLASS_UA OF
1231 1359 2     SET
1232 1360 2
1233 1361 2
1234 1362 2     ! Scalar, String Descriptor, is used for scalar data and fixed-length
1235 1363 2     ! strings. Any VAX data type can be used with this descriptor, except
1236 1364 2     ! bit unaligned. (DTYPE 34).
1237 1365 2
1238 1366 2 [DSC$K_CLASS_S]:
1239 1367 3 BEGIN
1240 1368 3     IF ((.DTYPE GEQ DSC$K_DTYPE_I) AND (.DTYPE LEQ DSC$K_DTYPE_P)) OR
1241 1369 3         (.DTYPE EQL DSC$K_DTYPE_V) OR
1242 1370 4         (.DTYPE EQL DSC$K_DTYPE_VU)
1243 1371 3     THEN
1244 1372 3         DBG$PRINT(UPBIT BYTE(%ASCII'string descriptor type,'), 0)
1245 1373 3     ELSE
1246 1374 3         DBG$PRINT(UPBIT BYTE(%ASCII'scalar descriptor type,'), 0);
1247 1375 3
1248 1376 3     DBG$TRANSLATE_TYPECODE(.DTYPE);
1249 1377 3     DTYPE_LENGTH(LENGTH);
1250 1378 2     END;
1251 1379 2
1252 1380 2
1253 1381 2     ! Dynamic String Descriptor, is used for dynamically allocated strings.
1254 1382 2
1255 1383 2 [DSC$K_CLASS_D]:
1256 1384 3 BEGIN
1257 1385 3     DBG$PRINT(UPBIT BYTE(%ASCII'dynamic string descriptor type,'), 0);
1258 1386 3     DBG$TRANSLATE_TYPECODE(.DTYPE);
1259 1387 3     DTYPE_LENGTH(LENGTH);
1260 1388 2     END;

```



```
1261 1389 2
1262 1390 2
1263 1391 2
1264 1392 2
1265 1393 2
1266 1394 2
1267 1395 2
1268 1396 2
1269 1397 2
1270 1398 2
1271 1399 2
1272 1400 2
1273 1401 2
1274 1402 2
1275 1403 2
1276 1404 2
1277 1405 2
1278 1406 2
1279 1407 2
1280 1408 2
1281 1409 2
1282 1410 2
1283 1411 2
1284 1412 2
1285 1413 2
1286 1414 2
1287 1415 2
1288 1416 2
1289 1417 2
1290 1418 2
1291 1419 2
1292 1420 2
1293 1421 2
1294 1422 2
1295 1423 2
1296 1424 2
1297 1425 2
1298 1426 2
1299 1427 2
1300 1428 2
1301 1429 2
1302 1430 2
1303 1431 2
1304 1432 2
1305 1433 2
1306 1434 2
1307 1435 2
1308 1436 2
1309 1437 2
1310 1438 2
1311 1439 2
1312 1440 2
1313 1441 2
1314 1442 2
1315 1443 2
1316 1444 2
1317 1445 2

! Array Descriptor.
[DSC$K_CLASS_A, DSC$K_CLASS_NCA, DSC$K_CLASS_UBA]:
  BEGIN
    SELECT ONE .VAX_DESCR[DSC$B_CLASS] OF
      SET

      ! Array Descriptor, is used to describe contiguous arrays of atomic
      ! data type or contiguous arrays of fixed length strings.
      [DSC$K_CLASS_A]:
        DBG$PRINT(UPLIT BYTE(%ASCII'array descriptor type.'). 0);

      ! Noncontiguous Array Descriptor describes an array where the storage
      ! of the array elements may be allocated with a fixed, nonzero number
      ! of bytes separating logically adjacent elements.
      [DSC$K_CLASS_NCA]:
        DBG$PRINT(UPLIT BYTE(%ASCII 'noncontiguous array descriptor type.'). 0);

      ! Unaligned Bit Array Descriptor, is used to specified an array of
      ! unaligned bit strings.
      [DSC$K_CLASS_UBA]:
        DBG$PRINT(UPLIT BYTE(%ASCII 'unaligned bit array descriptor type.'). 0);
    TES;

    DBG$PRINT(UPLIT BYTE(%ASCII ' !UL dimensions.'). .VAX_DESCR[DSC$B_DIMCT]);

    ! Point to the lower and upper bounds of the array.
    !
    DBG$PRINT(UPLIT BYTE(%ASCII ' bounds: ['). 0);
    BOUNDS_PTR = VAX_DESCR[DSC$B_M1];
    BOUNDS_PTR = BOUNDS_PTR[.VAX_DESCR[DSC$B_DIMCT]];
    INCR BOUND_NO FROM 1 TO .VAX_DESCR[DSC$B_DIMCT] DO
      BEGIN
        IF (.BOUND_NO EQL .VAX_DESCR[DSC$B_DIMCT])
          THEN
            DBG$PRINT(UPLIT BYTE(%ASCII '!SL:!SL)').
              .BOUNDS_PTR[((.BOUND_NO - 1) * 2)],
              .BOUNDS_PTR[((.BOUND_NO - 1) * 2) + 1])
          ELSE
            DBG$PRINT(UPLIT BYTE(%ASCII '!SL:!SL.').
              .BOUNDS_PTR[((.BOUND_NO - 1) * 2)],
              .BOUNDS_PTR[((.BOUND_NO - 1) * 2) + 1]);
      END;
    END;

  END;
```

! Procedure Descriptor, is used to specifies its entry address and

```

1318 1446 2 ! function value data type, if any.
1319 1447 2
1320 1448 2 [DSC$K_CLASS_P]:
1321 1449 2 BEGIN
1322 1450 2   DBG$PRINT(UPLIT BYTE(%ASCII'procedure descriptor type,'), 0);
1323 1451 2   DBG$TRANSLATE_TYPECODE(.DTYPE);
1324 1452 2   IF .LENGTH EQL 0
1325 1453 2   THEN
1326 1454 2     DBG$PRINT(UPLIT BYTE(%ASCII', no function value is returned'), 0)
1327 1455 2   ELSE
1328 1456 2     DBG$PRINT(UPLIT BYTE(%ASCII', function value size: !UL'),
1329 1457 2       .LENGTH);
1330 1458 2
1331 1459 2   END;
1332 1460 2
1333 1461 2 ! Reserved for use by the VAX Debugger.
1334 1462 2
1335 1463 2 [DSC$K_CLASS_J]:
1336 1464 2 BEGIN
1337 1465 2   DBG$PRINT(UPLIT BYTE(%ASCII'label descriptor type'), 0);
1338 1466 2   END;
1339 1467 2
1340 1468 2
1341 1469 2 ! Decimal Scalar String Descriptor, is used to describe decimal size
1342 1470 2 ! and scaling information for scalar data and simple strings.
1343 1471 2
1344 1472 2 [DSC$K_CLASS_SD]:
1345 1473 2 BEGIN
1346 1474 2   IF .VAX_DESCR[DSC$V_FL_BINSCALE]
1347 1475 2   THEN
1348 1476 2     DBG$PRINT(UPLIT BYTE(%ASCII'binary scalar string descriptor type,'), 0)
1349 1477 2   ELSE
1350 1478 2     DBG$PRINT(UPLIT BYTE(%ASCII'decimal scalar string descriptor type,'), 0);
1351 1479 2     DBG$TRANSLATE_TYPECODE(.DTYPE);
1352 1480 2     DTYPE_LENGTH(LENGTH);
1353 1481 2     IF NOT ((.LENGTH EQL .VAX_DESCR[DSC$B_DIGITS]) AND
1354 1482 2       (.VAX_DESCR[DSC$B_DTYPE] EQL DSC$K_DTYPE_P))
1355 1483 2     THEN
1356 1484 2       DTYPE_DIGITS(VAX_DESCR[DSC$B_DIGITS]);
1357 1485 2       DTYPE_SCALE(VAX_DESCR[DSC$B_SCALE]);
1358 1486 2     END;
1359 1487 2
1360 1488 2
1361 1489 2 ! Varying String Descriptor, is used for varying strings.
1362 1490 2
1363 1491 2 [DSC$K_CLASS_VS]:
1364 1492 2 BEGIN
1365 1493 2   DBG$PRINT(UPLIT BYTE(%ASCII'varying string descriptor type,'), 0);
1366 1494 2   DBG$TRANSLATE_TYPECODE(.DTYPE);
1367 1495 2   DBG$PRINT(UPLIT BYTE(%ASCII', size: !UL bytes'), .VAX_DESCR[DSC$W_MAXSTRLN]);
1368 1496 2   END;
1369 1497 2
1370 1498 2
1371 1499 2 ! Varying String Array Descriptor, is used to specified an array
1372 1500 2 ! of varying strings.
1373 1501 2
1374 1502 2

```



```
: 1375      1503      2      [DSC$K_CLASS_VSA]:
: 1376      1504      3      BEGIN
: 1377      1505      3      DBG$PRINT(UPLIT BYTE(%ASCII 'varying string array descriptor type. '), 0);
: 1378      1506      3      DBG$TRANSLATE TYPECODE(.DTYPE);
: 1379      1507      3      DBG$PRINT(UPLIT BYTE(%ASCII ', size: !UL bytes'), .VAX_DESCR[DSC$W_MAXSTRLEN]);
: 1380      1508      3      END;
: 1381      1509      2
: 1382      1510      2
: 1383      1511      2      ! Unaligned Bit String Descriptor, is used to pass an unaligned bit
: 1384      1512      2      string.
: 1385      1513      2
: 1386      1514      2      [DSC$K_CLASS_UBS]:
: 1387      1515      3      BEGIN
: 1388      1516      3      DBG$PRINT(UPLIT BYTE(%ASCII 'unaligned bit string descriptor type. '), 0);
: 1389      1517      3      DBG$TRANSLATE TYPECODE(.DTYPE);
: 1390      1518      3      DBG$PRINT(UPLIT BYTE(%ASCII ', size: !UL bits'), .VAX_DESCR[DSC$W_LENGTH]);
: 1391      1519      2      END;
: 1392      1520      2
: 1393      1521      2
: 1394      1522      2
: 1395      1523      3      [INRANGE, OUTRANGE]:
: 1396      1524      3      BEGIN
: 1397      1525      3      DBG$PRINT(UPLIT BYTE(%ASCII 'undefined descriptor type'), 0);
: 1398      1526      2      END;
: 1399      1527      2      TES;
: 1400      1528      2
: 1401      1529      2      RETURN 0;
: 1402      1530      1      END;
```

```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
70 69 72 63 73 65 64 20 67 6E 69 72 74 73 17 00026 P.AAB: .ASCII <23>\string descriptor type,\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00035
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0003E P.AAC: .ASCII <23>\scalar descriptor type,\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0004D
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00056 P.AAD: .ASCII <7>\, size:\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0005E P.AAE: .ASCII <9>\ !UL bits\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00068 P.AAF: .ASCII <11>\ !UL digits\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00074 P.AAG: .ASCII <10>\ !UL bytes\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0007F P.AAH: .ASCII <31>\dynamic string descriptor type,\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0008E
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0009D
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 0009F P.AAI: .ASCII <7>\, size:\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000A7 P.AAJ: .ASCII <9>\ !UL bits\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000B1 P.AAK: .ASCII <11>\ !UL digits\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000BD P.AAL: .ASCII <10>\ !UL bytes\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000C8 P.AAM: .ASCII <22>\array descriptor type,\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000D7
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000DF P.AAN: .ASCII \noncontiguous array descriptor type,\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000EE
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 000FD
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00104 P.AAO: .ASCII \unaligned bit array descriptor type,\
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00113
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00122
70 69 72 63 73 65 64 20 67 70 79 74 20 72 6F 74 00129 P.AAP: .ASCII <16>\ !UL dimensions,\
```

63	73	65	64	20	65	72	75	64	65	63	6F	72	70	1A	00157	P.AAT:	.ASCII	<8>\!SL:!SL,\				
20	6E	6F	69	74	63	6E	75	66	20	6F	6E	20	2C	1F	00172	P.AAU:	.ASCII	<31>\, no function value is returned\				
6E	72	75	74	65	72	20	73	69	20	65	75	6C	61	76	00181							
6C	61	76	20	6E	6F	69	74	63	6E	75	66	20	2C	1A	00192	P.AAV:	.ASCII	<26>\, function value size: !UL\				
74	70	69	72	63	73	65	64	20	6C	65	62	61	6C	15	001A1							
20	72	61	6C	61	63	73	20	79	72	61	6E	69	62	25	001BC	P.AAW:	.ASCII	<21>\label descriptor type\				
74	70	69	72	63	73	65	64	20	67	6E	69	72	74	73	001D2	P.AAX:	.ASCII	\%binary scalar string descriptor type,\				
72	61	6C	61	63	73	20	6C	61	6D	69	63	65	64	26	001E9	P.AAY:	.ASCII	\&decimal scalar string descriptor type,\				
70	69	72	63	73	65	64	20	67	6E	69	72	74	73	20	001F8							
						2C	65	70	79	74	20	72	6F	74	00207							
							3A	65	7A	69	73	20	2C	07	00210	P.AAZ:	.ASCII	<7>\, size:\				
							73	74	69	62	20	4C	55	21	20	09	00218	P.ABA:	.ASCII	<9>\ !UL bits\		
							73	74	69	67	69	64	20	4C	55	21	20	0B	00222	P.ABB:	.ASCII	<11>\ !UL digits\
69	67	69	64	20	4C	55	21	20	68	74	69	77	20	10	00239	P.ABC:	.ASCII	<10>\ !UL bytes\				
															00248	P.ABD:	.ASCII	<16>\ with !UL digits\				
															0024A	P.ABE:	.ASCII	<11>\ scaled !SL\				
67	6E	69	72	74	73	20	67	6E	69	79	72	61	76	1F	00256	P.ABF:	.ASCII	<31>\varying string descriptor type,\				
70	79	74	20	72	6F	74	70	69	72	63	73	65	64	20	00265							
79	62	20	4C	55	21	20	3A	65	7A	69	73	20	2C	65	00274							
															00276	P.ABG:	.ASCII	<17>\, size: !UL bytes\				
67	6E	69	72	74	73	20	67	6E	69	79	72	61	76	25	00285							
74	70	69	72	63	73	65	64	20	79	61	72	72	61	20	00288	P.ABH:	.ASCII	\%varying string array descriptor type,\				
															00297							
79	62	20	4C	55	21	20	3A	65	7A	69	73	20	2C	11	002A6	P.ABI:	.ASCII	<17>\, size: !UL bytes\				
															002BD							
20	74	69	62	20	64	65	6E	67	69	6C	61	6E	75	25	002C0	P.ABJ:	.ASCII	\%unaligned bit string descriptor type,\				
74	70	69	72	63	73	65	64	20	67	6E	69	72	74	73	002CF							
															002DE							
69	62	20	4C	55	21	20	3A	65	7A	69	73	20	2C	10	002E6	P.ABK:	.ASCII	<16>\, size: !UL bits\				
															002F5							
63	73	65	64	20	64	65	6E	69	66	65	64	6E	75	19	002F7	P.ABL:	.ASCII	<25>\undefined descriptor type\				
															00306							

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

03FC 00000

.ENTRY	DBG\$TRANSLATE_DESCR, Save R2,R3,R4,R5,R6,-	1332
MOVAB	DBG\$TRANSLATE_TYPECODE, R9	
MOVAB	DBG\$PRINT, R8	
MOVAB	P.ABL, R7	
MOVL	VAX \$DESCR, R4	1356
MOVZBL	2(R4), DTYPE	
MOVZWL	(R4), LENGTH	1357
MOVZBL	3(R4), R2	1358

59	0000V	CF	9E	00002
58	00000000G	00	9E	00007
57	00000000'	EF	9E	0000E
54	04	AC	D0	00015
53	02	A4	9A	00019
55		64	3C	0001D
52	03	A4	9A	00020

00BB	0D	01	52	8F	00024	CASEB	R2, #1, #13	
001C	001C	007C	0023		00028	.WORD	3\$-1\$,-	
01ED	0156	001C	0134		00030		10\$-1\$,-	
	01D6	00BB	015E		00038		2\$-1\$,-	
		00BB	0202		00040		17\$-1\$,-	
							26\$-1\$,-	
							2\$-1\$,-	
							28\$-1\$,-	
							2\$-1\$,-	
							30\$-1\$,-	
							17\$-1\$,-	
							40\$-1\$,-	
							41\$-1\$,-	
							42\$-1\$,-	
							17\$-1\$	
			7E	D4	00044	2\$: CLRL	-(SP)	1524
			57	DD	00046	PUSHL	R7	
			0080	31	00048	BRW	13\$	
0E			53	D1	0004B	3\$: CMPL	DTYPE, #14	1368
			05	19	0004E	BLSS	4\$	
15			53	D1	00050	CMPL	DTYPE, #21	
			0A	15	00053	BLEQ	5\$	
01			53	D1	00055	4\$: CMPL	DTYPE, #1	1369
			05	13	00058	BEQL	5\$	
22			53	D1	0005A	CMPL	DTYPE, #34	1370
			08	12	0005D	BNEQ	6\$	
			7E	D4	0005F	5\$: CLRL	-(SP)	1372
		FD2F	C7	9F	00061	PUSHAB	P.AAB	
			06	11	00065	BRB	7\$	
			7E	D4	00067	6\$: CLRL	-(SP)	1374
		FD47	C7	9F	00069	PUSHAB	P.AAC	
68			02	FB	0006D	7\$: CALLS	#2, DBG\$PRINT	
			53	DD	00070	PUSHL	DTYPE	1376
69			01	FB	00072	CALLS	#1, DBG\$TRANSLATE_TYPECODE	
			55	D5	00075	TSTL	LENGTH	1377
			3B	13	00077	BEQL	11\$	
			7E	D4	00079	CLRL	-(SP)	
		FD5F	C7	9F	0007B	PUSHAB	P.AAD	
68			02	FB	0007F	CALLS	#2, DBG\$PRINT	
01			53	D1	00082	CMPL	DTYPE, #1	
			08	12	00085	BNEQ	8\$	
			55	DD	00087	PUSHL	LENGTH	
		FD67	C7	9F	00089	PUSHAB	P.AAE	
			51	11	0008D	BRB	16\$	
15			53	D1	0008F	8\$: CMPL	DTYPE, #21	
			08	12	00092	BNEQ	9\$	
			55	DD	00094	PUSHL	LENGTH	
		FD71	C7	9F	00096	PUSHAB	P.AAF	
			44	11	0009A	BRB	16\$	
			55	DD	0009C	9\$: PUSHL	LENGTH	
		FD7D	C7	9F	0009E	PUSHAB	P.AAG	
			3C	11	000A2	BRB	16\$	
			7E	D4	000A4	10\$: CLRL	-(SP)	1385
		FD88	C7	9F	000A6	PUSHAB	P.AAH	
68			02	FB	000AA	CALLS	#2, DBG\$PRINT	
			53	DD	000AD	PUSHL	DTYPE	1386
69			01	FB	000AF	CALLS	#1, DBG\$TRANSLATE_TYPECODE	

		55	D5	000B2	TSTL	LENGTH	1387
		01	12	000B4	11\$: BNEQ	12\$	
			04	000B6	RET		
	FDA8	7E	D4	000B7	12\$: CLRL	-(SP)	
68		C7	9F	000B9	PUSHAB	P.AAI	
01		02	FB	000BD	CALLS	#2, DBG\$PRINT	
		53	D1	000C0	CMPL	DTYPE, #1	
		08	12	000C3	BNEQ	14\$	
	FDB0	55	DD	000C5	PUSHL	LENGTH	
		C7	9F	000C7	PUSHAB	P.AAJ	
		13	11	000CB	13\$: BRB	16\$	
15		53	D1	000CD	14\$: CMPL	DTYPE, #21	
		08	12	000D0	BNEQ	15\$	
	FDBA	55	DD	000D2	PUSHL	LENGTH	
		C7	9F	000D4	PUSHAB	P.AAK	
		06	11	000D8	BRB	16\$	
	FDC6	55	DD	000DA	15\$: PUSHL	LENGTH	
		C7	9F	000DC	PUSHAB	P.AAL	
		01	5A	31	000E0	16\$: BRW	43\$
04		52	91	000E3	17\$: CMPB	R2, #4	1402
		08	12	000E6	BNEQ	18\$	
	FDD1	7E	D4	000E8	CLRL	-(SP)	1403
		C7	9F	000EA	PUSHAB	P.AAM	
		18	11	000EE	BRB	20\$	
0A		52	91	000F0	18\$: CMPB	R2, #10	1410
		08	12	000F3	BNEQ	19\$	
	FDE8	7E	D4	000F5	CLRL	-(SP)	1411
		C7	9F	000F7	PUSHAB	P.AAN	
		0B	11	000FB	BRB	20\$	
0E		52	91	000FD	19\$: CMPB	R2, #14	1417
		09	12	00100	BNEQ	21\$	
	FE0D	7E	D4	00102	CLRL	-(SP)	1418
		C7	9F	00104	PUSHAB	P.AAO	
68		02	FB	00108	20\$: CALLS	#2, DBG\$PRINT	
56	0B	A4	9A	0010B	21\$: MOVZBL	11(R4), R6	1421
		56	DD	0010F	PUSHL	R6	
	FE32	C7	9F	00111	PUSHAB	P.AAP	
68		02	FB	00115	CALLS	#2, DBG\$PRINT	
		7E	D4	00118	CLRL	-(SP)	1426
	FE43	C7	9F	0011A	PUSHAB	P.AAQ	
68		02	FB	0011E	CALLS	#2, DBG\$PRINT	
52	14	A4	9E	00121	MOVAB	20(R4), BOUNDS_PTR	1427
52		6246	DE	00125	MOVAL	(BOUNDS_PTR)[R6], BOUNDS_PTR	1428
		53	D4	00129	CLRL	BOUND_NO	1435
		2A	11	0012B	BRB	25\$	
51		01	78	0012D	22\$: ASHL	#1, BOUND_NO, R1	
50		01	78	00131	ASHL	#1, BOUND_NO, R0	1434
		53	D1	00135	CMPL	BOUND_NO, R6	1431
		0E	12	00138	BNEQ	23\$	
	FC A241	DD	0013A	PUSHL	-4(BOUNDS_PTR)[R1]		1435
	F8 A240	DD	0013E	PUSHL	-8(BOUNDS_PTR)[R0]		1434
	FE4E	C7	9F	00142	PUSHAB	P.AAR	1433
		0C	11	00146	BRB	24\$	
	FC A241	DD	00148	23\$: PUSHL	-4(BOUNDS_PTR)[R1]		1439
	F8 A240	DD	0014C	PUSHL	-8(BOUNDS_PTR)[R0]		1438
	FE57	C7	9F	00150	PUSHAB	P.AAS	1437
68		03	FB	00154	24\$: CALLS	#3, DBG\$PRINT	

D2	53	56	F3	00157	25\$:	AOBLEQ	R6, BOUND_NO, 22\$	1429	
			04	0015B		RET		1358	
		7E	D4	0015C	26\$:	CLRL	-(SP)	1450	
	FE60	C7	9F	0015E		PUSHAB	P.AAT		
	68	02	FB	00162		CALLS	#2, DBG\$PRINT		
		53	DD	00165		PUSHL	DTYPE	1451	
	69	01	FB	00167		CALLS	#1, DBG\$TRANSLATE_TYPECODE		
		55	D5	0016A		TSTL	LENGTH	1452	
		08	12	0016C		BNEQ	27\$		
		7E	D4	0016E		CLRL	-(SP)	1454	
	FE7B	C7	9F	00170		PUSHAB	P.AAU		
		0E	11	00174		BRB	29\$		
		55	DD	00176	27\$:	PUSHL	LENGTH	1457	
	FE9B	C7	9F	00178		PUSHAB	P.AAV	1456	
		7E	11	0017C		BRB	39\$		
		7E	D4	0017E	28\$:	CLRL	-(SP)	1466	
	FEB6	C7	9F	00180		PUSHAB	P.AAW		
		76	11	00184	29\$:	BRB	39\$		
08	0A	A4	03	E1	00186	30\$:	BBC	#3, 10(R4), 31\$	1475
		7E	D4	00188		CLRL	-(SP)	1477	
	FECC	C7	9F	0018D		PUSHAB	P.AAX		
		06	11	00191		BRB	32\$		
		7E	D4	00193	31\$:	CLRL	-(SP)	1479	
	FEF2	C7	9F	00195		PUSHAB	P.AAY		
	68	02	FB	00199	32\$:	CALLS	#2, DBG\$PRINT		
		53	DD	0019C		PUSHL	DTYPE	1480	
	69	01	FB	0019E		CALLS	#1, DBG\$TRANSLATE_TYPECODE		
		55	D5	001A1		TSTL	LENGTH	1481	
		2C	13	001A3		BEQL	36\$		
		7E	D4	001A5		CLRL	-(SP)		
	FF19	C7	9F	001A7		PUSHAB	P.AAZ		
	68	02	FB	001AB		CALLS	#2, DBG\$PRINT		
	01	53	D1	001AE		CMPL	DTYPE, #1		
		08	12	001B1		BNEQ	33\$		
		55	DD	001B3		PUSHL	LENGTH		
	FF21	C7	9F	001B5		PUSHAB	P.ABA		
		13	11	001B9		BRB	35\$		
	15	53	D1	001BB	33\$:	CMPL	DTYPE, #21		
		08	12	001BE		BNEQ	34\$		
		55	DD	001C0		PUSHL	LENGTH		
	FF2B	C7	9F	001C2		PUSHAB	P.ABB		
		06	11	001C6		BRB	35\$		
		55	DD	001C8	34\$:	PUSHL	LENGTH		
	FF37	C7	9F	001CA		PUSHAB	P.ABC		
	68	02	FB	001CE	35\$:	CALLS	#2, DBG\$PRINT		
55	09	00	ED	001D1	36\$:	CMPL	#0, #8, 9(R4), LENGTH	1482	
		06	12	001D7		BNEQ	37\$		
	15	02	A4	91	001D9	CMPL	2(R4), #21	1483	
		10	13	001DD		BEQL	38\$		
		09	A4	95	001DF	37\$:	TSTB	9(R4)	1485
		08	13	001E2		BEQL	38\$		
	7E	09	A4	9A	001E4	MOVZBL	9(R4), -(SP)		
	FF42	C7	9F	001E8		PUSHAB	P.ABD		
	68	02	FB	001EC		CALLS	#2, DBG\$PRINT		
		08	A4	95	001EF	38\$:	TSTB	8(R4)	1486
		4C	13	001F2		BEQL	44\$		
	7E	08	A4	98	001F4	CVTBL	8(R4), -(SP)		

	FF53	C7	9F	001F8	PUSHAB	P.ABE	:
		3F	11	001FC 39\$:	BRB	43\$	:
		7E	D4	001FE 40\$:	CLRL	-(SP)	: 1494
	FF5F	C7	9F	00200	PUSHAB	P.ABF	:
68		02	FB	00204	CALLS	#2, DBG\$PRINT	:
		53	DD	00207	PUSHL	DTYPE	: 1495
69		01	FB	00209	CALLS	#1, DBG\$TRANSLATE_TYPECODE	:
7E		64	3C	0020C	MOVZWL	(R4), -(SP)	: 1496
	FF7F	C7	9F	0020F	PUSHAB	P.ABG	:
		28	11	00213	BRB	43\$	:
		7E	D4	00215 41\$:	CLRL	-(SP)	: 1505
	91	A7	9F	00217	PUSHAB	P.ABH	:
68		02	FB	0021A	CALLS	#2, DBG\$PRINT	:
		53	DD	0021D	PUSHL	DTYPE	: 1506
69		01	FB	0021F	CALLS	#1, DBG\$TRANSLATE_TYPECODE	:
7E		64	3C	00222	MOVZWL	(R4), -(SP)	: 1507
	B7	A7	9F	00225	PUSHAB	P.ABI	:
		13	11	00228	BRB	43\$	:
		7E	D4	0022A 42\$:	CLRL	-(SP)	: 1516
	C9	A7	9F	0022C	PUSHAB	P.ABJ	:
68		02	FB	0022F	CALLS	#2, DBG\$PRINT	:
		53	DD	00232	PUSHL	DTYPE	: 1517
69		01	FB	00234	CALLS	#1, DBG\$TRANSLATE_TYPECODE	:
7E		64	3C	00237	MOVZWL	(R4), -(SP)	: 1518
	EF	A7	9F	0023A	PUSHAB	P.ABK	:
68		02	FB	0023D 43\$:	CALLS	#2, DBG\$PRINT	:
		04	00240 44\$:	RET			: 1530

; Routine Size: 577 bytes, Routine Base: DBG\$CODE + 0638


```

1404 1531 1 GLOBAL ROUTINE DBG$TRANSLATE_KIND(RSTPTR): =
1405 1532 1
1406 1533 1 FUNCTION
1407 1534 1     Given RST kind field, translate it into readable format, also
1408 1535 1     return the length of the RST entry.
1409 1536 1
1410 1537 1 INPUT
1411 1538 1     KIND - Symbol's RST kind field.
1412 1539 1
1413 1540 1 OUTPUTS
1414 1541 1     The length of the RST entry is returned.
1415 1542 1
1416 1543 2 BEGIN
1417 1544 2
1418 1545 2 MAP
1419 1546 2     RSTPTR: REF RST$ENTRY;           ! Pointer to Symbol's RST entry
1420 1547 2
1421 1548 2 LOCAL
1422 1549 2     LENGTH;                       ! The length of the RST entry
1423 1550 2
1424 1551 2
1425 1552 2 CASE .RSTPTR[RST$B_KIND] FROM RST$K_KIND_MINIMUM TO RST$K_KIND_MAXIMUM OF
1426 1553 2 SET
1427 1554 2
1428 1555 2     [RST$K_MODULE]:
1429 1556 3     BEGIN
1430 1557 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'module'), 0);
1431 1558 3     LENGTH = RST$K_MODENTSIZ;
1432 1559 2     END;
1433 1560 2
1434 1561 2     [RST$K_ROUTINE]:
1435 1562 3     BEGIN
1436 1563 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'routine'), 0);
1437 1564 3     LENGTH = RST$K_ROUTENTSIZ;
1438 1565 2     END;
1439 1566 2
1440 1567 2     [RST$K_BLOCK]:
1441 1568 3     BEGIN
1442 1569 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'block'), 0);
1443 1570 3     LENGTH = RST$K_LEXENTSIZ;
1444 1571 2     END;
1445 1572 2
1446 1573 2     [RST$K_ENTRY]:
1447 1574 3     BEGIN
1448 1575 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'entry'), 0);
1449 1576 3     LENGTH = RST$K_EPTENTSIZ;
1450 1577 2     END;
1451 1578 2
1452 1579 2     [RST$K_LABEL]:
1453 1580 3     BEGIN
1454 1581 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'label'), 0);
1455 1582 3     LENGTH = RST$K_LBLENTSIZ;
1456 1583 2     END;
1457 1584 2
1458 1585 2     [RST$K_LINE]:
1459 1586 3     BEGIN
1460 1587 3     DBG$PRINT(UPLIT BYTE(%ASCIC 'line'), 0);

```

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```

    LENGTH = RST$K_LINENT$IZ;
    END;

[RST$K_DATA]:
    BEGIN
    DBG$PRINT(UP$IT_BYTE($ASCII 'data'), 0);
    LENGTH = RST$K_DATENT$IZ;
    END;

[RST$K_TYPCOMP]:
    BEGIN
    DBG$PRINT(UP$IT_BYTE($ASCII 'record component'), 0);
    LENGTH = RST$K_DATENT$IZ;
    END;

: You really should not get this kind.

[RST$K_TYPE]:
    BEGIN
    DBG$PRINT(UP$IT_BYTE($ASCII 'type'), 0);
    LENGTH = RST$K_TYPCOMPENT$IZ + .RSTPTR[RST$L_TYPCOMPENT];
    END;

: You can get this kind only if /TYPE is specified. Routine
: GET_VARIANT is called.

[RST$K_VARIANT]:
    BEGIN
    DBG$PRINT(UP$IT_BYTE($ASCII 'record variants'), 0);
    LENGTH = RST$K_VARENT$IZ + .RSTPTR[RST$L_VARENTENT];
    END;

: You really should not get this kind.

[RST$K_INVOCNUM]:
    BEGIN
    DBG$PRINT(UP$IT_BYTE($ASCII 'invocnum'), 0);
    LENGTH = RST$K_INVENT$IZ;
    END;

: You really should not get this kind.

[RST$K_OVERLOAD]:
    BEGIN
    DBG$PRINT(UP$IT_BYTE($ASCII 'overloaded symbol'), 0);
    LENGTH = RST$K_OLENT$IZ;
    END;

: Any other kind is invalid.

[INRANGE, OVRANGE]:
    BEGIN

```



```
: 1518      1645  3      DBG$PRINT(UPLIT BYTE(%ASCII 'invalid kind'), 0);
: 1519      1646  3      LENGTH = 0;
: 1520      1647  2      END;
: 1521      1648  2
: 1522      1649  2      TES;
: 1523      1650  2      RETURN .LENGTH;
: 1524      1651  2
: 1525      1652  2      END;
: 1526      1653  1
```

```
                                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
                                65  65  6C  75  64  6F  6D  06  00311 P.ABM: .ASCII <6>\module\
                                65  6E  69  74  75  6F  72  07  00318 P.ABN: .ASCII <7>\routine\
                                68  63  6F  6C  62  05  00320 P.AEO: .ASCII <5>\block\
                                79  72  74  6E  65  05  00326 P.ABP: .ASCII <5>\entry\
                                6C  65  62  61  6C  05  0032C P.ABQ: .ASCII <5>\label\
                                65  6E  69  6C  04  00332 P.ABR: .ASCII <4>\line\
                                61  74  61  64  04  00337 P.ABS: .ASCII <4>\data\
65  6E  6F  70  6D  6F  63  20  64  72  6F  63  65  72  10  0033C P.ABT: .ASCII <16>\record component\
                                74  6E  0034B
                                74  6E  61  69  72  61  76  20  64  72  6F  63  65  72  0F  0034D P.ABU: .ASCII <4>\type\
                                73  00361
                                6D  75  6E  63  6F  76  6E  69  08  00362 P.ABW: .ASCII <8>\invocnum\
6D  79  73  20  64  65  64  61  6F  6C  72  65  76  6F  11  0036B P.ABX: .ASCII <17>\overloaded symbol\
                                6C  6F  62  0037A
                                64  6E  69  6B  20  64  69  6C  61  76  6E  69  0C  0037D P.ABY: .ASCII <12>\invalid kind\
                                64  6E  69  6B  20  64  69  6C  61  76  6E  69  0C  0037D
```

```
                                .PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
                                54  00000000G  00  001C  00000 .ENTRY  DBG$TRANSLATE_KIND, Save R2,R3,R4
                                53  00000000'  EF  9E  00002 MOVAB  DBG$PRINT, R4
                                52  04  AC  D0  00010 MOVAB  P.ABY, R3
                                00  14  A2  8F  00014 MOVL   RSTPTR, R2
0039      0D      0026      001C  00019 1$: CASEB  20(R2), #0, #13
006D      0032      0053      004C  00021 .WORD  2$-1$, -
007B      005F      001C      0040  00029      3$-1$, -
                                0095      0089  00031      4$-1$, -
                                7E  D4  00035 2$:      5$-1$, -
                                53  DD  00037      6$-1$, -
                                02  FB  00039      7$-1$, -
                                CLRL  -(SP)
                                PUSHL R3
                                CALLS #2, DBG$PRINT
```

: 1531

: 1552

: 1645

			50	D4 0003C	CLRL	LENGTH	1646
				04 0003E	RET		1552
			7E	D4 0003F 3\$:	CLRL	-(SP)	1557
			A3	9F 00041	PUSHAB	P.ABM	
		64	02	FB 00044	CALLS	#2, DBG\$PRINT	
		50	0C	D0 00047	MOVL	#12, LENGTH	1558
				04 0004A	RET		1552
			7E	D4 0004B 4\$:	CLRL	-(SP)	1563
			A3	9F 0004D	PUSHAB	P.ABN	
			0C	11 00050	BRB	7\$	
			7E	D4 00052 5\$:	CLRL	-(SP)	1569
			A3	9F 00054	PUSHAB	P.ABO	
			18	11 00057	BRB	10\$	
			7E	D4 00059 6\$:	CLRL	-(SP)	1575
			A9	9F 0005B	PUSHAB	P.ABP	
		64	02	FB 0005E 7\$:	CALLS	#2, DBG\$PRINT	
		50	0B	D0 00061	MOVL	#11, LENGTH	1576
				04 00064	RET		1552
			7E	D4 00065 8\$:	CLRL	-(SP)	1581
			AF	9F 00067	PUSHAB	P.ABQ	
			3B	11 0006A	BRB	16\$	
			7E	D4 0006C 9\$:	CLRL	-(SP)	1587
			B5	9F 0006E	PUSHAB	P.ABR	
		64	02	FB 00071 10\$:	CALLS	#2, DBG\$PRINT	
		50	08	D0 00074	MOVL	#8, LENGTH	1588
				04 00077	RET		1552
			7E	D4 00078 11\$:	CLRL	-(SP)	1593
			BA	9F 0007A	PUSHAB	P.ABS	
			28	11 0007D	BRB	16\$	
			7E	D4 0007F 12\$:	CLRL	-(SP)	1599
			BF	9F 00081	PUSHAB	P.ABT	
			21	11 00084	BRB	16\$	
			7E	D4 00086 13\$:	CLRL	-(SP)	1608
			D0	9F 00088	PUSHAB	P.ABU	
		64	02	FB 0008B	CALLS	#2, DBG\$PRINT	
50	28	A2	0B	C1 0008E	ADDL3	#11, 40(R2), LENGTH	1609
				04 00093	RET		1552
			7E	D4 00094 14\$:	CLRL	-(SP)	1618
			D5	9F 00096	PUSHAB	P.ABV	
		64	02	FB 00099	CALLS	#2, DBG\$PRINT	
50	08	A2	06	C1 0009C	ADDL3	#6, 8(R2), LENGTH	1619
				04 000A1	RET		1552
			7E	D4 000A2 15\$:	CLRL	-(SP)	1627
			A3	9F 000A4	PUSHAB	P.ABW	
		64	02	FB 000A7 16\$:	CALLS	#2, DBG\$PRINT	
		50	07	D0 000AA	MOVL	#7, LENGTH	1628
				04 000AD	RET		1552
			7E	D4 000AE 17\$:	CLRL	-(SP)	1636
			EE	9F 000B0	PUSHAB	P.ABX	
		64	02	FB 000B3	CALLS	#2, DBG\$PRINT	
		50	06	D0 000B6	MOVL	#6, LENGTH	1637
				04 000B9	RET		1653

; Routine Size: 186 bytes, Routine Base: DBG\$CODE + 087C

```
1528 1654 1 GLOBAL ROUTINE DBG$TRANSLATE_TYPECODE(TYPECODE): NOVALUE =
1529 1655 1
1530 1656 1 FUNCTION
1531 1657 1 Transalate Data Type Code into user readable form.
1532 1658 1
1533 1659 1 INPUTS
1534 1660 1 TYPECODE - Data Type Code.
1535 1661 1
1536 1662 1 OUTPUTS
1537 1663 1 None.
1538 1664 1
1539 1665 1
1540 1666 2 BEGIN
1541 1667 2
1542 1668 2 CASE .TYPECODE FROM DSC$K_DTYPE_LOWEST TO DSC$K_DTYPE_HIGHEST OF
1543 1669 2 SET
1544 1670 2
1545 1671 2 [DSC$K_DTYPE_V]:
1546 1672 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' bit field'), 0);
1547 1673 2
1548 1674 2 [DSC$K_DTYPE_BU]:
1549 1675 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' byte logical'), 0);
1550 1676 2
1551 1677 2 [DSC$K_DTYPE_WU]:
1552 1678 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' word logical'), 0);
1553 1679 2
1554 1680 2 [DSC$K_DTYPE_LU]:
1555 1681 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' longword logical'), 0);
1556 1682 2
1557 1683 2 [DSC$K_DTYPE_QU]:
1558 1684 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' quadword logical'), 0);
1559 1685 2
1560 1686 2 [DSC$K_DTYPE_B]:
1561 1687 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' byte integer'), 0);
1562 1688 2
1563 1689 2 [DSC$K_DTYPE_W]:
1564 1690 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' word integer'), 0);
1565 1691 2
1566 1692 2 [DSC$K_DTYPE_L]:
1567 1693 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' longword integer'), 0);
1568 1694 2
1569 1695 2 [DSC$K_DTYPE_Q]:
1570 1696 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' quadword integer'), 0);
1571 1697 2
1572 1698 2 [DSC$K_DTYPE_F]:
1573 1699 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' F_floating'), 0);
1574 1700 2
1575 1701 2 [DSC$K_DTYPE_D]:
1576 1702 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' D_floating'), 0);
1577 1703 2
1578 1704 2 [DSC$K_DTYPE_FC]:
1579 1705 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' F_floating complex'), 0);
1580 1706 2
1581 1707 2 [DSC$K_DTYPE_DC]:
1582 1708 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' D_complex'), 0);
1583 1709 2
1584 1710 2 [DSC$K_DTYPE_T]:
```

1585	1711	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' character-coded text'), 0);
1586	1712	2	
1587	1713	2	[DSC\$K_DTYPE_NU]:
1588	1714	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' numeric string, unsigned'), 0);
1589	1715	2	
1590	1716	2	[DSC\$K_DTYPE_NL]:
1591	1717	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' numeric string, left separate sign'), 0);
1592	1718	2	
1593	1719	2	[DSC\$K_DTYPE_NLO]:
1594	1720	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' numeric string, left overpunched sign'), 0);
1595	1721	2	
1596	1722	2	[DSC\$K_DTYPE_NR]:
1597	1723	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' numeric string, right separate sign'), 0);
1598	1724	2	
1599	1725	2	[DSC\$K_DTYPE_NRO]:
1600	1726	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' numeric string, right overpunched sign'), 0);
1601	1727	2	
1602	1728	2	[DSC\$K_DTYPE_NZ]:
1603	1729	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' numeric string, zoned sign'), 0);
1604	1730	2	
1605	1731	2	[DSC\$K_DTYPE_P]:
1606	1732	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' packed decimal string'), 0);
1607	1733	2	
1608	1734	2	[DSC\$K_DTYPE_ZI]:
1609	1735	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' sequence of instructions'), 0);
1610	1736	2	
1611	1737	2	[DSC\$K_DTYPE_ZEM]:
1612	1738	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' procedure entry mask'), 0);
1613	1739	2	
1614	1740	2	[DSC\$K_DTYPE_DSC]:
1615	1741	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' descriptor'), 0);
1616	1742	2	
1617	1743	2	[DSC\$K_DTYPE_OU]:
1618	1744	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' octaword logical'), 0);
1619	1745	2	
1620	1746	2	[DSC\$K_DTYPE_OI]:
1621	1747	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' octaword integer'), 0);
1622	1748	2	
1623	1749	2	[DSC\$K_DTYPE_G]:
1624	1750	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' G_floating'), 0);
1625	1751	2	
1626	1752	2	[DSC\$K_DTYPE_H]:
1627	1753	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' H_floating'), 0);
1628	1754	2	
1629	1755	2	[DSC\$K_DTYPE_GC]:
1630	1756	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' G_floating complex'), 0);
1631	1757	2	
1632	1758	2	[DSC\$K_DTYPE_HC]:
1633	1759	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' H_floating complex'), 0);
1634	1760	2	
1635	1761	2	[DSC\$K_DTYPE_CIT]:
1636	1762	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' COBOL intermediate temporary'), 0);
1637	1763	2	
1638	1764	2	[DSC\$K_DTYPE_BPV]:
1639	1765	2	DBG\$PRINT(UPLIT BYTE(%ASCIC ' bound procedure value'), 0);
1640	1766	2	
1641	1767	2	[DSC\$K_DTYPE_BLV]:

```
: 1642      1768      2      DBG$PRINT(UPLIT BYTE(%ASCIC ' bound label value'), 0);
: 1643      1769      2
: 1644      1770      2      [DSC$K_DTYPE_VU]:
: 1645      1771      2      DBG$PRINT(UPLIT BYTE(%ASCIC ' bit unaligned'), 0);
: 1646      1772      2
: 1647      1773      2      [DSC$K_DTYPE_VT]:
: 1648      1774      2      DBG$PRINT(UPLIT BYTE(%ASCIC ' varying text'), 0);
: 1649      1775      2
: 1650      1776      2      [INRANGE, OUTRANGE]:
: 1651      1777      2      BEGIN
: 1652      1778      2
: 1653      1779      2
: 1654      1780      2      ! This is the only one which is not VAX Standard Data Type.
: 1655      1781      2      !
: 1656      1782      2      IF .TYPECODE EQL DST$K_BOOL
: 1657      1783      2      THEN
: 1658      1784      2      DBG$PRINT(UPLIT BYTE(%ASCIC ' boolean'), 0)
: 1659      1785      2      ELSE
: 1660      1786      2      DBG$PRINT(UPLIT BYTE(%ASCIC ' undefined type'), 0);
: 1661      1787      2
: 1662      1788      2      END;
: 1663      1789      2
: 1664      1790      2      TES;
: 1665      1791      2      RETURN 0;
: 1666      1792      2
: 1667      1793      2      END;
: 1668      1794      1
```

```
.PSECT DBG$PLIT, NOWRT, SHR, PIC, 0

69 6C 61 63 64 6C 65 69 66 20 74 69 62 20 0A 0038A P.ABZ: .ASCII <10>\ bit field\
69 6C 61 63 69 67 6F 6C 20 65 74 79 62 20 0D 00395 P.ACA: .ASCII <13>\ byte logical\
69 67 6F 6C 20 64 72 6F 77 67 6E 6F 6C 20 11 003A3 P.ACB: .ASCII <13>\ word logical\
69 67 6F 6C 20 64 72 6F 77 67 6E 6F 6C 20 11 003B1 P.ACC: .ASCII <17>\ longword logical\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 003C3 P.ACD: .ASCII <17>\ quadword logical\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 003D2 P.ACE: .ASCII <13>\ byte integer\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 003D5 P.ACF: .ASCII <13>\ word integer\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 003E3 P.ACG: .ASCII <17>\ longword integer\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 003F1 P.ACH: .ASCII <17>\ quadword integer\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00400 P.ACI: .ASCII <11>\ F-floating\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00403 P.ACJ: .ASCII <11>\ D-floating\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00412 P.ACK: .ASCII <19>\ F-floating complex\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00415 P.ACL: .ASCII <10>\ D_complex\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00421 P.ACM: .ASCII <21>\ character-coded text\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 0042D P.ACN: .ASCII <25>\ numeric string, unsigned\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 0043C P.ACO: .ASCII \# numeric string, left separate sign\
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00441
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 0044C
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00458
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00462
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 00471
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 0047C
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 0048B
69 67 6F 6C 20 64 72 6F 77 64 61 75 71 20 11 0049A
```

6E	69	72	74	73	20	63	69	72	65	6D	75	6E	20	26	004A0	P.ACP:	.ASCII	\& numeric string, left overpunched sign\
6E	75	70	72	65	76	6F	20	74	66	65	6C	20	2C	67	004AF			
						6E	67	69	73	20	64	65	68	63	004BE			
6E	69	72	74	73	20	63	69	72	65	5D	75	6E	20	24	004C7	P.ACQ:	.ASCII	\\$ numeric string, right separate sign\
61	72	61	70	65	73	20	74	68	67	69	72	20	2C	67	004D6			
						6E	67	69	73	20	65	74	004E5					
6E	69	72	74	73	20	63	69	72	65	6D	75	6E	20	27	004EC	P.ACR:	.ASCII	\' numeric string, right overpunched sign\
75	70	72	65	76	6F	20	74	68	67	69	72	20	2C	67	004FB			
						6E	67	69	73	20	64	65	68	63	0050A			
6E	69	72	74	73	20	63	69	72	65	6D	75	6E	20	1B	00514	P.ACS:	.ASCII	<27>\ numeric string, zoned sign\
		6E	67	69	73	20	64	65	6E	6F	7A	20	2C	67	00523			
61	6D	69	63	65	64	20	64	65	6B	63	61	70	20	16	00530	P.ACT:	.ASCII	<22>\ packed decimal string\
							67	6E	69	72	74	73	20	6C	0053F			
69	20	66	6F	20	65	63	6E	65	75	71	65	73	20	19	00547	P.ACU:	.ASCII	<25>\ sequence of instructions\
				73	6E	6F	69	74	63	75	72	74	73	6E	00556			
74	6E	65	20	65	72	75	64	65	63	6F	72	70	20	15	00561	P.ACV:	.ASCII	<21>\ procedure entry mask\
						6B	73	61	6D	20	79	72	00570					
			72	6F	74	70	69	72	63	73	65	64	20	0B	00577	P.ACW:	.ASCII	<11>\ descriptor\
69	67	6F	6C	20	64	72	6F	77	61	74	63	6F	20	11	00583	P.ACX:	.ASCII	<17>\ octaword logical\
												6C	61	63	00592			
65	74	6E	69	20	64	72	6F	77	61	74	63	6F	20	11	00595	P.ACY:	.ASCII	<17>\ octaword integer\
												72	65	67	005A4			
			67	6E	69	74	61	6F	6C	66	5F	47	20	0B	005A7	P.ACZ:	.ASCII	<11>\ G_floating\
			67	6E	69	74	61	6F	6C	66	5F	48	20	0B	005B3	P.ADA:	.ASCII	<11>\ H_floating\
6F	63	20	67	6E	69	74	61	6F	6C	66	5F	47	20	13	005B8	P.ADB:	.ASCII	<19>\ G_floating complex\
										7A	65	6C	70	6D	005CE			
6F	63	20	67	6E	69	74	61	6F	6C	66	5F	48	20	13	005D3	P.ADC:	.ASCII	<19>\ H_floating complex\
										78	65	6C	70	6D	005E2			
65	6D	72	65	74	6E	69	20	4C	4F	42	4F	43	20	1D	005E7	P.ADD:	.ASCII	<29>\ COBOL intermediate temporary\
79	72	61	72	6F	70	6D	65	74	20	65	74	61	69	64	005F6			
75	64	65	63	6F	72	70	20	64	6E	75	6F	62	20	16	00605	P.ADE:	.ASCII	<22>\ bound procedure value\
						65	75	6C	61	76	20	65	72	00614				
76	20	6C	65	62	61	6C	20	64	6E	75	6F	62	20	12	0061C	P.ADF:	.ASCII	<18>\ bound label value\
										65	75	6C	61	0062B				
64	65	6E	67	69	6C	61	6E	75	20	74	69	62	20	0E	0062F	P.ADG:	.ASCII	<14>\ bit unaligned\
	74	78	65	74	20	67	6E	69	79	72	61	76	20	0D	0063E	P.ADH:	.ASCII	<13>\ varying text\
						6E	61	65	6C	6F	6F	62	20	0B	0064C	P.ADI:	.ASCII	<8>\ boolean\
70	79	74	20	64	65	6E	69	66	65	64	6E	75	20	0F	00655	P.ADJ:	.ASCII	<15>\ undefined type\
														65	00664			

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

.ENTRY DBG\$TRANSLATE_TYPECODE, Save R2

MOVAB P.ADI, R2
CASEL TYPECODE, #1, #36
.WORD

1654

1668

0079	0071	0069	0061	0004	00000
0099	0091	0089	0081	0004	00002
00B9	00B1	00A9	00A1	0004	00009
00D9	00D1	00C9	00C1	0004	0000E
00F9	00F1	00E9	00E1	0004	00016
0119	0111	0109	0101	0004	0001E
0139	0131	0129	0121	0004	00026
0157	0150	0149	0141	0004	0002E
004A	004A	0165	015E	0004	00036
			016C	0004	0003E
				0004	00046
				0004	0004E
				0004	00056

							14\$-1\$,-		
							15\$-1\$,-		
							16\$-1\$,-		
							17\$-1\$,-		
							18\$-1\$,-		
							20\$-1\$,-		
							22\$-1\$,-		
							24\$-1\$,-		
							26\$-1\$,-		
							28\$-1\$,-		
							30\$-1\$,-		
							32\$-1\$,-		
							34\$-1\$,-		
							36\$-1\$,-		
							38\$-1\$,-		
							40\$-1\$,-		
							42\$-1\$,-		
							44\$-1\$,-		
							46\$-1\$,-		
							48\$-1\$,-		
							50\$-1\$,-		
							52\$-1\$,-		
							54\$-1\$,-		
							56\$-1\$,-		
							2\$-1\$,-		
							2\$-1\$,-		
							58\$-1\$		
0000009E	8F	04	AC	D1	00058	2\$:	CMPL	TYPECODE, #158	1782
			06	12	00060		BNEQ	3\$	
			7E	D4	00062		CLRL	-(SP)	1784
			52	DD	00064		PUSHL	R2	
			7D	11	00066		BRB	19\$	
			7E	D4	00068	3\$:	CLRL	-(SP)	1786
		09	A2	9F	0006A		PUSHAB	P.ADJ	
			7E	11	0006D		BRB	21\$	
			7E	D4	0006F	4\$:	CLRL	-(SP)	1672
		FD3E	C2	9F	00071		PUSHAB	P.ABZ	
			7E	11	00075		BRB	23\$	
			7E	D4	00077	5\$:	CLRL	-(SP)	1675
		FD49	C2	9F	00079		PUSHAB	P.ACA	
			7E	11	0007D		BRB	25\$	
			7E	D4	0007F	6\$:	CLRL	-(SP)	1678
		FD57	C2	9F	00081		PUSHAB	P.ACB	
			7E	11	00085		BRB	27\$	
			7E	D4	00087	7\$:	CLRL	-(SP)	1681
		FD65	C2	9F	00089		PUSHAB	P.ACC	
			7E	11	0008D		BRB	29\$	
			7E	D4	0008F	8\$:	CLRL	-(SP)	1684
		FD77	C2	9F	00091		PUSHAB	P.ACD	
			7E	11	00095		BRB	31\$	
			7E	D4	00097	9\$:	CLRL	-(SP)	1687
		FD89	C2	9F	00099		PUSHAB	P.ACE	
			7E	11	0009D		BRB	33\$	
			7E	D4	0009F	10\$:	CLRL	-(SP)	1690
		FD97	C2	9F	000A1		PUSHAB	P.ACF	
			7E	11	000A5		BRB	35\$	
			7E	D4	000A7	11\$:	CLRL	-(SP)	1693

FDA5	C2	9F	000A9		PUSHAB	P.ACG	
	7E	11	000AD		BRB	37\$	
	7E	D4	000AF	12\$:	CLRL	-(SP)	1696
FDB7	C2	9F	000B1		PUSHAB	P.ACH	
	7E	11	000B5		BRB	39\$	
	7E	D4	000B7	13\$:	CLRL	-(SP)	1699
FDC9	C2	9F	000B9		PUSHAB	P.ACI	
	7E	11	000BD		BRB	41\$	
	7E	D4	000BF	14\$:	CLRL	-(SP)	1702
FDD5	C2	9F	000C1		PUSHAB	P.ACJ	
	7E	11	000C5		BRB	43\$	
	7E	D4	000C7	15\$:	CLRL	-(SP)	1705
FDE1	C2	9F	000C9		PUSHAB	P.ACK	
	7E	11	000CD		BRB	45\$	
	7E	D4	000CF	16\$:	CLRL	-(SP)	1708
FDF5	C2	9F	000D1		PUSHAB	P.ACL	
	7E	11	000D5		BRB	47\$	
	7E	D4	000D7	17\$:	CLRL	-(SP)	1711
FE00	C2	9F	000D9		PUSHAB	P.ACM	
	7D	11	000DD		BRB	49\$	
	7E	D4	000DF	18\$:	CLRL	-(SP)	1714
FE16	C2	9F	000E1		PUSHAB	P.ACN	
	7C	11	000E5	19\$:	BRB	51\$	
	7E	D4	000E7	20\$:	CLRL	-(SP)	1717
FE30	C2	9F	000E9		PUSHAB	P.ACO	
	7B	11	000ED	21\$:	BRB	53\$	
	7E	D4	000EF	22\$:	CLRL	-(SP)	1720
FE54	C2	9F	000F1		PUSHAB	P.ACP	
	7A	11	000F5	23\$:	BRB	55\$	
	7E	D4	000F7	24\$:	CLRL	-(SP)	1723
FE7B	C2	9F	000F9		PUSHAB	P.ACQ	
	79	11	000FD	25\$:	BRB	57\$	
	7E	D4	000FF	26\$:	CLRL	-(SP)	1726
FEA0	C2	9F	00101		PUSHAB	P.ACR	
	78	11	00105	27\$:	BRB	59\$	
	7E	D4	00107	28\$:	CLRL	-(SP)	1729
FEC8	C2	9F	00109		PUSHAB	P.ACS	
	70	11	0010D	29\$:	BRB	59\$	
	7E	D4	0010F	30\$:	CLRL	-(SP)	1732
FEE4	C2	9F	00111		PUSHAB	P.ACT	
	68	11	00115	31\$:	BRB	59\$	
	7E	D4	00117	32\$:	CLRL	-(SP)	1735
FEFB	C2	9F	00119		PUSHAB	P.ACU	
	60	11	0011D	33\$:	BRB	59\$	
	7E	D4	0011F	34\$:	CLRL	-(SP)	1738
FF15	C2	9F	00121		PUSHAB	P.ACV	
	58	11	00125	35\$:	BRB	59\$	
	7E	D4	00127	36\$:	CLRL	-(SP)	1741
FF2B	C2	9F	00129		PUSHAB	P.ACW	
	50	11	0012D	37\$:	BRB	59\$	
	7E	D4	0012F	38\$:	CLRL	-(SP)	1744
FF37	C2	9F	00131		PUSHAB	P.ACX	
	48	11	00135	39\$:	BRB	59\$	
	7E	D4	00137	40\$:	CLRL	-(SP)	1747
FF49	C2	9F	00139		PUSHAB	P.ACY	
	40	11	0013D	41\$:	BRB	59\$	
	7E	D4	0013F	42\$:	CLRL	-(SP)	1750

FF5B	C2	9F	00141	PUSHAB	P.ACZ	:
	38	11	00145 43\$:	BRB	59\$	:
	7E	D4	00147 44\$:	CLRL	-(SP)	: 1753
FF67	C2	9F	00149	PUSHAB	P.ADA	:
	30	11	0014D 45\$:	BRB	59\$	:
	7E	D4	0014F 46\$:	CLRL	-(SP)	: 1756
FF73	C2	9F	00151	PUSHAB	P.ADB	:
	28	11	00155 47\$:	BRB	59\$	:
	7E	D4	00157 48\$:	CLRL	-(SP)	: 1759
87	A2	9F	00159	PUSHAB	P.ADC	:
	21	11	0015C 49\$:	BRB	59\$	:
	7E	D4	0015E 50\$:	CLRL	-(SP)	: 1762
9B	A2	9F	00160	PUSHAB	P.ADD	:
	1A	11	00163 51\$:	BRB	59\$	:
	7E	D4	00165 52\$:	CLRL	-(SP)	: 1765
B9	A2	9F	00167	PUSHAB	P.ADE	:
	13	11	0016A 53\$:	BRB	59\$	:
	7E	D4	0016C 54\$:	CLRL	-(SP)	: 1768
D0	A2	9F	0016E	PUSHAB	P.ADF	:
	0C	11	00171 55\$:	BRB	59\$	:
	7E	D4	00173 56\$:	CLRL	-(SP)	: 1771
E3	A2	9F	00175	PUSHAB	P.ADG	:
	05	11	00178 57\$:	BRB	59\$	:
	7E	D4	0017A 58\$:	CLRL	-(SP)	: 1774
F2	A2	9F	0017C	PUSHAB	P.ADH	:
	02	FB	0017F 59\$:	CALLS	#2, DBG\$PRINT	:
	04	00186		RET		: 1794

00000000G 00

; Routine Size: 391 bytes, Routine Base: DBG\$CODE + 0936

```
1670 1795 1 GLOBAL ROUTINE DBG$TRANSLATE_REG(REG_NUM): NOVALUE =
1671 1796 1
1672 1797 1 FUNCTION
1673 1798 1 This routine translate register number into register name.
1674 1799 1
1675 1800 1 INPUTS
1676 1801 1 REG_NUM - register number (from 0 to 15).
1677 1802 1
1678 1803 1 OUTPUTS
1679 1804 1 None.
1680 1805 1
1681 1806 1
1682 1807 2 BEGIN
1683 1808 2
1684 1809 3 IF (.REG_NUM GEQ 0) AND (.REG_NUM LEQ 11)
1685 1810 2 THEN
1686 1811 2 DBG$PRINT(UPLIT BYTE(%ASCIC '%R!UL'), .REG_NUM)
1687 1812 2 ELSE
1688 1813 3 BEGIN
1689 1814 3 CASE .REG_NUM FROM 12 TO 15 OF
1690 1815 3 SET
1691 1816 3 [12]: DBG$PRINT(UPLIT BYTE(%ASCIC '%AP'), 0);
1692 1817 3 [13]: DBG$PRINT(UPLIT BYTE(%ASCIC '%FP'), 0);
1693 1818 3 [14]: DBG$PRINT(UPLIT BYTE(%ASCIC '%SP'), 0);
1694 1819 3 [15]: DBG$PRINT(UPLIT BYTE(%ASCIC '%PC'), 0);
1695 1820 3 TES;
1696 1821 2 END;
1697 1822 2
1698 1823 2 RETURN 0;
1699 1824 1 END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

```
4C 55 21 52 25 05 00665 P.ADK: .ASCII <5>\%R!UL\
50 41 25 03 0066B P.ADL: .ASCII <3>\%AP\
50 46 25 03 0066F P.ADM: .ASCII <3>\%FP\
50 53 25 03 00673 P.ADN: .ASCII <3>\%SP\
43 50 25 03 00677 P.ADO: .ASCII <3>\%PC\
```

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

```
001D 03 0C 000F 0008 0001E 2$: .ENTRY DBG$TRANSLATE_REG, Save R2
0016 00000000' EF 9E 00002 MOVAB P ADK, R2
50 04 AC D0 00009 MOVL REG_NUM, R0
0B 0B 19 0000D BLSS 1$
06 50 D1 0000F CMPL R0, #11
06 14 00012 BGTR 1$
50 DD 00014 PUSHL R0
52 DD 00016 PUSHL R2
26 11 00018 BRB 7$
50 CF 0001A 1$: CASEL R0, #12, #3
0008 0001E 2$: .WORD 3$-2$,-
4$-2$,-
```

1795
1809
1811
1814

					5\$-2\$,-	
					6\$-2\$	
06	7E	D4	00026	3\$:	CLRL	-(SP)
	A2	9F	00028		PUSHAB	P.ADL
	13	11	0002B		BRB	7\$
	7E	D4	0002D	4\$:	CLRL	-(SP)
0A	A2	9F	0002F		PUSHAB	P.ADM
	0C	11	00032		BRB	7\$
	7E	D4	00034	5\$:	CLRL	-(SP)
0E	A2	9F	00036		PUSHAB	P.ADN
	05	11	00039		BRB	7\$
	7E	D4	0003B	6\$:	CLRL	-(SP)
12	A2	9F	0003D		PUSHAB	P.ADO
	02	FB	00040	7\$:	CALLS	#2, DBG\$PRINT
		04	00047		RET	

00000000G 00

; Routine Size: 72 bytes, Routine Base: DBG\$CODE + 0ABD

```
1701 1825 1 GLOBAL ROUTINE DBGSDUMP_HEX(ADDRESS,LENGTH,RELADDR,HEADER_STRING): NOVALUE =
1702 1826 1
1703 1827 1 FUNCTION
1704 1828 1     This routine is taken from TOOL$:DBGDMPDST.B32, and is modified some.
1705 1829 1
1706 1830 1     This routine dumps the specified number of bytes, starting at the
1707 1831 1     specified address, in hex. The output is formatted as four longwords
1708 1832 1     to a line followed by the start address of the four longword unit. A
1709 1833 1     header, if supplied, is output at the begining of the first line of text.
1710 1834 1     The output text is right justified to 78 columns.
1711 1835 1
1712 1836 1 INPUTS
1713 1837 1     ADDRESS      - The start address of the block to be dumped.
1714 1838 1
1715 1839 1     LENGTH       - The size of the block to be dumped in bytes.
1716 1840 1
1717 1841 1     RELADDR      - The start address relative to the DST. This is the value
1718 1842 1                   printed at the end of an output line of text, as
1719 1843 1                   mentioned above.
1720 1844 1
1721 1845 1     HEADER_STRING - Start address of the header name in counted ASCII. This
1722 1846 1                   string is printed at the begining of the first line
1723 1847 1                   of text.
1724 1848 1
1725 1849 1 OUTPUTS
1726 1850 1     None
1727 1851 1
1728 1852 1
1729 1853 1 BEGIN
1730 1854 2
1731 1855 2 MAP
1732 1856 2     HEADER_STRING : REF VECTOR[,BYTE]; ! Location of ASCII header name.
1733 1857 2
1734 1858 2 LOCAL
1735 1859 2     BYTE_LENGTH,      ! Remaining size of input block in bytes.
1736 1860 2     OUTBLOCK : VECTOR[79,BYTE], ! Output buffer for storing the ASCII
1737 1861 2                                ! hex characters.
1738 1862 2     OUTBLOCK INDEX,   ! Variable to index OUTBLOCK.
1739 1863 2     REL_ADDRESS,      ! Address relative to start of DST.
1740 1864 2     START_ADDRESS,    ! Start address of block to be dumped.
1741 1865 2     VAL_SIZE,         ! Size in bytes of the value to be
1742 1866 2                                ! converted to ASCII hex.
1743 1867 2     STRNG_DESC : BLOCK[8,BYTE]; ! String descriptor passed as argument
1744 1868 2                                ! to external routines.
1745 1869 2
1746 1870 2
1747 1871 2
1748 1872 2
1749 1873 2     ! The locally used variables are equated to the formal parameters.
1750 1874 2
1751 1875 2     START_ADDRESS = .ADDRESS;
1752 1876 2     BYTE_LENGTH = .LENGTH;
1753 1877 2     REL_ADDRESS = .RELADDR;
1754 1878 2
1755 1879 2
1756 1880 2     ! The index into OUTBLOCK is initialized for the fill-in.
1757 1881 2
```

```
: 1758      1882  2  OUTBLOCK_INDEX = 60;
: 1759      1883  2  VAL_SIZE = 4;
: 1760      1884  2
: 1761      1885  2
: 1762      1886  2
: 1763      1887  2
: 1764      1888  2
: 1765      1889  2  ! The fixed parts of the string descriptor are set up.
: 1766      1890  2  !
: 1767      1891  2  STRNG_DESC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
: 1768      1892  2  STRNG_DESC [DSC$B_CLASS] = DSC$K_CLASS_S;
: 1769      1893  2  STRNG_DESC [DSC$W_LENGTH] = 8;
: 1770      1894  2
: 1771      1895  2
: 1772      1896  2
: 1773      1897  2  ! The output buffer is cleared & the header string shifted into
: 1774      1898  2  ! the first part of the buffer.
: 1775      1899  2  CH$FILL(' ',79,OUTBLOCK[0]);
: 1776      1900  2  CH$MOVE(.HEADER_STRING[0],HEADER_STRING[1],OUTBLOCK[1]);
: 1777      1901  2
: 1778      1902  2
: 1779      1903  2
: 1780      1904  2  ! The input buffer is looped through, converting one longword (or trailing
: 1781      1905  2  ! bytes) at a time to hex, till byte count is exhausted.
: 1782      1906  2  !
: 1783      1907  2  WHILE .BYTE_LENGTH GTR 0 DO
: 1784      1908  3  BEGIN
: 1785      1909  3
: 1786      1910  3  ! The minimum number of digits to dump is adjusted if there is less
: 1787      1911  3  ! than a longword remaining. the conversion to hex is made & the buffer
: 1788      1912  3  ! pointers updated.
: 1789      1913  3  IF .BYTE_LENGTH LSS 4 THEN VAL_SIZE = .BYTE_LENGTH;
: 1790      1914  3  STRNG_DESC [DSC$A_POINTER] = OUTBLOCK[OUTBLOCK_INDEX];
: 1791      1915  3  OT$SCVT L TZ(.START_ADDRESS,STRNG_DESC,(2*.VAL_SIZE),.VAL_SIZE);
: 1792      1916  3  BYTE_LENGTH = .BYTE_LENGTH - 4;
: 1793      1917  3  START_ADDRESS = .START_ADDRESS + 4;
: 1794      1918  3  OUTBLOCK_INDEX = .OUTBLOCK_INDEX - 10;
: 1795      1919  3
: 1796      1920  3
: 1797      1921  3
: 1798      1922  4  ! If the buffer is full or the byte count is exhausted, a text line
: 1799      1923  3  ! is output.
: 1800      1924  4  IF (.OUTBLOCK_INDEX LSS 30) OR (.BYTE_LENGTH LEQ 0)
: 1801      1925  4  THEN
: 1802      1926  4  BEGIN
: 1803      1927  4
: 1804      1928  4  ! The string descriptor is set up to receive the converted address.
: 1805      1929  4  ! The rel address is converted, stored, updated for the next pass &
: 1806      1930  4  ! the colon separating the address from text is entered.
: 1807      1931  4  !
: 1808      1932  4  IF .REL_ADDRESS GEQ %X'10000'
: 1809      1933  4  THEN
: 1810      1934  4  STRNG_DESC [DSC$W_LENGTH] = 8
: 1811      1935  4
: 1812      1936  4  ELSE
: 1813      1937  4  STRNG_DESC [DSC$W_LENGTH] = 4;
: 1814      1938  4  STRNG_DESC [DSC$A_POINTER] = OUTBLOCK[71];
```

```

: 1815      1939  4      OTSS$CVT L T2(REL_ADDRESS,STRNG_DESC,,STRNG_DESC[DSC$W_LENGTH],4);
: 1816      1940  4      REL_ADDRESS = .REL_ADDRESS + 16;
: 1817      1941  4      OUTBLOCK[70] = '!';
: 1818      1942  4
: 1819      1943  4
: 1820      1944  4      ! The filled buffer is output as a line of text.
: 1821      1945  4      !
: 1822      1946  4      STRNG_DESC [DSC$W_LENGTH] = 78;
: 1823      1947  4      STRNG_DESC [DSC$A_POINTER] = OUTBLOCK[1];
: 1824      1948  4      OUTBLOCK[0] = 78;
: 1825      1949  4      DBG$PRINT(UPLIT BYTE(%ASCII '!AC'), OUTBLOCK);
: 1826      1950  4      DBG$NEWLINE();
: 1827      1951  4
: 1828      1952  4
: 1829      1953  4      ! OUTBLOCK is cleared for more input and loop parameters reset.
: 1830      1954  4      !
: 1831      1955  4      STRNG_DESC [DSC$W_LENGTH] = 8;
: 1832      1956  4      CH$FILL(' ',79,OUTBLOCK[0]);
: 1833      1957  4      OUTBLOCK_INDEX = 60;
: 1834      1958  3      END;
: 1835      1959  3
: 1836      1960  2      END;
: 1837      1961  2
: 1838      1962  2
: 1839      1963  2      ! After all bytes have been successfully dumped, control is returned to
: 1840      1964  2      ! the calling routine.
: 1841      1965  2      !
: 1842      1966  2      RETURN 0;
: 1843      1967  1      END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

43 41 21 03 0067B P.ADP: .ASCII <3>\!AC\ ;

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

07FC 00000

```

.ENTRY  DBG$DUMP_HEX, Save R2,R3,R4,R5,R6,R7,R8,R9,-; 1825
R10
MOVAB  OTSS$CVT_L T2, R10
MOVAB  -88(SP), SP
MOVL   ADDRESS, START_ADDRESS 1875
MOVL   LENGTH, BYTE_LENGTH    1876
PUSHL  RELADDR                1877
MOVL   #60, OUTBLOCK_INDEX    1882
MOVL   #4, VAL_SIZE           1883
MOVL   #17694728, STRNG_DESC  1890
MOVCS  #0, (SP), #32, #79, OUTBLOCK 1896
MOVL   HEADER_STRING, R0      1897
MOVZBL (R0), R1
MOVCS  R1, 1(R0), OUTBLOCK+1
TSTL   BYTE_LENGTH           1903
BGTR   2$

```

004F 8F

20

04

04

0D

AE

01

```

5A 00000000G 00 9E 00002
5E          A8 AE 9E 00009
59          04 AC D0 0000D
57          08 AC D0 00011
          0C AC DD 00015
56          3C D0 00018
58          04 D0 0001B
AE 010E0008 8F D0 0001E
6E          00 2C 00026
          0C AE 0002D
50          10 AC D0 0002F
51          60 9A 00033
A0          51 28 00036
          57 D5 0003C 1$:
          01 14 0003E

```


				04	00040		RET			
		04		57	D1 00041	2\$:	CMPL	BYTE_LENGTH, #4		1911
				03	18 00044		BGEQ	3\$		
		58		57	D0 00046		MOVL	BYTE_LENGTH, VAL_SIZE		
	08	AE	OC	AE46	9E 00049	3\$:	MOVAB	OUTBLOCK[OUTBLOCK_INDEX], STRNG_DESC+4		1912
				58	DD 0004F		PUSHL	VAL_SIZE		1913
7E		58		01	78 00051		ASHL	#1, VAL_SIZE, -(SP)		
			OC	AE	9F 00055		PUSHAB	STRNG_DESC		
				59	DD 00058		PUSHL	START_ADDRESS		
		6A		04	FB 0005A		CALLS	#4, OTSSCVT_L_TZ		
		57		04	C2 0005D		SUBL2	#4, BYTE_LENGTH		1914
		59		04	C0 00060		ADDL2	#4, START_ADDRESS		1915
		56		0A	C2 00063		SUBL2	#10, OUTBLOCK_INDEX		1916
		1E		56	D1 00066		CMPL	OUTBLOCK_INDEX, #30		1922
				04	19 00069		BLSS	4\$		
				57	D5 0006B		TSTL	BYTE_LENGTH		
				CD	14 0006D		BGTR	1\$		
	00010000	8F		6E	D1 0006F	4\$:	CMPL	REL_ADDRESS, #65536		1931
				0C	19 00076		BLSS	5\$		
		04	AE	08	B0 00078		MOVW	#8, STRNG_DESC		1933
				04	11 0007C		BRB	6\$		
		04	AE	04	B0 0007E	5\$:	MOVW	#4, STRNG_DESC		1936
		08	AE	53	AE 9E 00082	6\$:	MOVAB	OUTBLOCK+71, STRNG_DESC+4		1938
				04	DD 00087		PUSHL	#4		1939
		7E	08	AE	3C 00089		MOVZWL	STRNG_DESC, -(SP)		
			OC	AE	9F 0008D		PUSHAB	STRNG_DESC		
			OC	AE	9F 00090		PUSHAB	REL_ADDRESS		
				04	FB 00093		CALLS	#4, OTSSCVT_L_TZ		
		6A		10	C0 00096		ADDL2	#16, REL_ADDRESS		1940
		52	AE	3A	90 00099		MOVB	#58, OUTBLOCK+70		1941
		04	AE	4E	8F 9B 0009D		MOVZBW	#78, STRNG_DESC		1946
		08	AE	0D	AE 9E 000A2		MOVAB	OUTBLOCK+1, STRNG_DESC+4		1947
		OC	AE	4E	8F 90 000A7		MOVB	#78, OUTBLOCK		1948
				OC	AE 9F 000AC		PUSHAB	OUTBLOCK		1949
			00000000'	EF	9F 000AF		PUSHAB	P.ADP		
	00000000G	00		02	FB 000B5		CALLS	#2, DBG\$PRINT		
	00000000G	00		00	FB 000BC		CALLS	#0, DBG\$NEWLINE		1950
		04	AE	08	B0 000C3		MOVW	#8, STRNG_DESC		1955
004F	8F	20		00	2C 000C7		MOVCS	#0, (SP), #32, #79, OUTBLOCK		1956
			OC	AE	000CE					
		56		3C	D0 000D0		MOVL	#60, OUTBLOCK_INDEX		1957
			FF66	31	000D3		BRW	1\$		1903
				04	000D6		RET			1967

; Routine Size: 215 bytes, Routine Base: DBG\$CODE + 0B05

; 1844 1968 1

```
1846 1969 1 ROUTINE BLD_SCOPE_SEARCH_LIST(NCANDS, SCOPE): NOVALUE =
1847 1970 1
1848 1971 1 FUNCTION
1849 1972 1 This routine builds a list of scopes for the candidate symbols
1850 1973 1 to be searched. If this list has not been built, this routine
1851 1974 1 will create a memory block for this list. If this list is too
1852 1975 1 small, this routine will expand the list by getting more memory
1853 1976 1 blocks. Then the search scope is entered to the list. Each time
1854 1977 1 this routine is called, the scope count is up by 1.
1855 1978 1
1856 1979 1 INPUTS
1857 1980 1 NCANDS - Keep track the number of scopes on the scope search list.
1858 1981 1 SCOPE - The desired search scope for the candidate symbol.
1859 1982 1
1860 1983 1 OUTPUTS
1861 1984 1 None.
1862 1985 1
1863 1986 1
1864 1987 2 BEGIN
1865 1988 2
1866 1989 2 MAP
1867 1990 2 NCANDS: REF VECTOR[1]; ! Keep track of the number of scopes
1868 1991 2
1869 1992 2 LOCAL
1870 1993 2 OLDLIST: REF VECTOR[,LONG], ! Pointer to scope search list about
1871 1994 2 ! to be copied to a larger
1872 1995 2 ! memory block
1873 1996 2 SCOPE_CNT; ! Scope count
1874 1997 2
1875 1998 2
1876 1999 2 ! Update the scope count.
1877 2000 2
1878 2001 2 SCOPE_CNT = .NCANDS[0];
1879 2002 2 SCOPE_CNT = .SCOPE_CNT + 1;
1880 2003 2
1881 2004 2
1882 2005 2 ! If we do not yet have a scope search list memory block, get one and
1883 2006 2 initialize its first element to give the list size that will fit in
1884 2007 2 the block.
1885 2008 2
1886 2009 2 IF .DBG$_SCOPELIST EQL 0
1887 2010 2 THEN
1888 2011 2 BEGIN
1889 2012 2 DBG$_SCOPELIST = DBG$GET_MEMORY(11);
1890 2013 2 DBG$_SCOPELIST[0] = 10;
1891 2014 2 END;
1892 2015 2
1893 2016 2
1894 2017 2 ! Note that we have to expand the scope search list memory block if it
1895 2018 2 is too small.
1896 2019 2
1897 2020 2 IF .SCOPE_CNT GTR .DBG$_SCOPELIST[0]
1898 2021 2 THEN
1899 2022 2 BEGIN
1900 2023 2 OLDLIST = .DBG$_SCOPELIST;
1901 2024 2 DBG$_SCOPELIST = DBG$GET_MEMORY(.OLDLIST[0] + 11);
1902 2025 2 CH$MOVE(4*(.OLDLIST[0]+1), .OLDLIST, .DBG$_SCOPELIST);
```


DBG\$SYMBOL
V04-000

M 16
16-Sep-1984 02:39:38
14-Sep-1984 12:17:52

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBG\$SYMBOL.B32;1

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(11)

: 1903 2026 3
: 1904 2027 3
: 1905 2028 2
: 1906 2029 2
: 1907 2030 2
: 1908 2031 2
: 1909 2032 2
: 1910 2033 2
: 1911 2034 2
: 1912 2035 2
: 1913 2036 2
: 1914 2037 1

DBG\$ SCOPELST[0] = .DBG\$ SCOPELST[0] + 10;
DBG\$REL_MEMORY(.OLDLST);
END;

! Now enter the scope to this list, and set the count.

DBG\$ SCOPELST[.SCOPE_CNT] = .SCOPE;
NCANDS[0] = .SCOPE_CNT;
RETURN 0;

END;

03FC 0000 BLD_SCOPE_SEARCH_LIST:

					WORD	Save R2,R3,R4,R5,R6,R7,R8,R9	: 1969	
	59	00000000G	00	9E	00002	MOVAB	DBG\$GET_MEMORY, R9	
	58	00000000'	EF	9E	00009	MOVAB	DBG\$ SCOPELST, R8	
	56	04	BC	D0	00010	MOVL	@NCANDS, SCOPE_CNT	: 2001
			56	D6	00014	INCL	SCOPE_CNT	: 2002
			68	D5	00016	TSTL	DBG\$ SCOPELST	: 2009
			0C	12	00018	BNEQ	1\$	
			0B	DD	0001A	PUSHL	#11	: 2012
	60		01	FB	0001C	CALLS	#1, DBG\$GET_MEMORY	
			50	D0	0001F	MOVL	R0, DBG\$ SCOPELST	
	00		0A	D0	00022	MOVL	#10, @DBG\$ SCOPELST	: 2013
	00		56	D1	00026	CMPL	SCOPE_CNT, @DBG\$ SCOPELST	: 2020
			27	15	0002A	BLEQ	2\$	
	57		68	D0	0002C	MOVL	DBG\$ SCOPELST, OLDLST	: 2023
	52		67	D0	0002F	MOVL	(OLDLST), R2	: 2024
		0B	A2	9F	00032	PUSHAB	11(R2)	
	69		01	FB	00035	CALLS	#1, DBG\$GET_MEMORY	
	68		50	D0	00038	MOVL	R0, DBG\$ SCOPELST	
	52		04	C4	0003B	MULL2	#4, R2	: 2025
	52		04	C0	0003E	ADDL2	#4, R2	
00	B8		52	28	00041	MOVC3	R2, (OLDLST), @DBG\$ SCOPELST	
		00	0A	C0	00046	ADDL2	#10, @DBG\$ SCOPELST	: 2026
		00000000G	57	DD	0J04A	PUSHL	OLDLST	: 2027
		00	01	FB	0004C	CALLS	#1, DBG\$REL_MEMORY	
		00	AC	D0	0J053	MOVL	SCOPE, @DBG\$ SCOPELST[SCOPE_CNT]	: 2033
		04	56	D0	00059	MOVL	SCOPE_CNT, @NCANDS	: 2034
			04	00	0005D	RET		: 2037

; Routine Size: 94 bytes, Routine Base: DBG\$CODE + 0BDC

```
1916 2038 1 ROUTINE GET_BLISS_SPECIAL_CASES(DSTPTR): NOVALUE =
1917 2039 1
1918 2040 1 FUNCTION
1919 2041 1     This routine handles the data type information for BLISS SPECIAL CASES
1920 2042 1     DST Record. Its DST type is DST$K_BLI, RST kind is RST$K_DATA, and
1921 2043 1     RST Fcode is RST$K_TYPE_BLI_DATA.
1922 2044 1
1923 2045 1     The text printed will be of the form:
1924 2046 1
1925 2047 1     +--
1926 2048 1     ref : vector [UNITS,BWL[,signed]] : ,[formal]
1927 2049 1           bitvector [UNITS]
1928 2050 1           block [UNITS,BWL]
1929 2051 1           blockvector [N,BS,BWL]
1930 2052 1     +--
1931 2053 1
1932 2054 1     UNITS -- the number of units.
1933 2055 1     BWL   -- BYTE, WORD or LONG.
1934 2056 1     N, BS -- the size values for BLOCKVECTOR as defined in the
1935 2057 1             BLISS-32 Language manual.
1936 2058 1
1937 2059 1 INPUT
1938 2060 1     DSTPTR - Pointer to DST$RECORD, fields can be (DST$BLI_FIELDS,
1939 2061 1             DST$BLI_VEC_FIELDS, DST$BLI_BITVEC_FIELDS,
1940 2062 1             DST$BLI_BLOCK_FIELDS, DST$BLI_BLKVEC_FIELDS).
1941 2063 1
1942 2064 1 OUTPUT
1943 2065 1     None.
1944 2066 1
1945 2067 1
1946 2068 2 BEGIN
1947 2069 2
1948 2070 2 MAP
1949 2071 2     DSTPTR: REF DST$RECORD;
1950 2072 2
1951 2073 2 LOCAL
1952 2074 2     TRAIL1: REF DST$BLI_TRAILER1, : Pointer to trailer 1
1953 2075 2     TRAIL2: REF DST$BLI_TRAILER2; : Pointer to trailer 2
1954 2076 2
1955 2077 2
1956 2078 2     ! Set up pointers to the trailing fields.
1957 2079 2
1958 2080 2     TRAIL1 = DSTPTR[DST$A_BLI_TRLR1] + .DSTPTR[DST$B_BLI_LNG];
1959 2081 2     TRAIL2 = TRAIL1[DST$A_BLI_TRLR2] + .TRAIL1[DST$B_BLI_NAME];
1960 2082 2     IF .DSTPTR[DST$V_BLI_REF]
1961 2083 2     THEN
1962 2084 2         DBG$PRINT(UPLIT BYTE(%ASCIC', ref'), 0)
1963 2085 2     ELSE
1964 2086 2         DBG$PRINT(UPLIT BYTE(%ASCIC','), 0);
1965 2087 2
1966 2088 2
1967 2089 2     ! Get the structure information of this symbol.
1968 2090 2
1969 2091 2     CASE .DSTPTR[DST$V_BLI_STRUC] FROM DST$K_BLI_NOSTRUC TO DST$K_BLI_BLKVEC OF
1970 2092 2         SET
1971 2093 2
1972 2094 2
```

```
1973 2095 2 : No structure information.
1974 2096 2 :
1975 2097 2 [DST$K_BLI_NOSTRUC]:
1976 2098 2 BEGIN
1977 2099 2   DBG$PRINT(UPLIT BYTE(%ASCIC ' no field structure'), 0);
1978 2100 2 END;
1979 2101 2 :
1980 2102 2 : Vector.
1981 2103 2 :
1982 2104 2 [DST$K_BLI_VEC]:
1983 2105 2 BEGIN
1984 2106 2   DBG$PRINT(UPLIT BYTE(%ASCIC' vector[!UL,']), .DSTPTR[DST$L_BLI_VEC_UNITS]);
1985 2107 2   BLIUNIT(DSTPTR[DST$V_BLI_VEC_UNIT_SIZE]);
1986 2108 2   IF .DSTPTR[DST$V_BLI_VEC_SIGN_EXT]
1987 2109 2   THEN
1988 2110 2     DBG$PRINT(UPLIT BYTE(%ASCIC',signed]'), 0)
1989 2111 2   ELSE
1990 2112 2     DBG$PRINT(UPLIT BYTE(%ASCIC']'), 0);
1991 2113 2
1992 2114 2 END;
1993 2115 2 :
1994 2116 2 : Bitvector.
1995 2117 2 :
1996 2118 2 [DST$K_BLI_BITVEC]:
1997 2119 2 BEGIN
1998 2120 2   DBG$PRINT(UPLIT BYTE(%ASCIC ' bitvector[!UL]'), .DSTPTR[DST$L_BLI_BITVEC_SIZE]);
1999 2121 2 END;
2000 2122 2 :
2001 2123 2 : Block.
2002 2124 2 :
2003 2125 2 [DST$K_BLI_BLOCK]:
2004 2126 2 BEGIN
2005 2127 2   DBG$PRINT(UPLIT BYTE
2006 2128 2     (%ASCIC ' block[!UL,']), .DSTPTR[DST$L_BLI_BLOCK_UNITS]);
2007 2129 2   BLIUNIT(DSTPTR[DST$V_BLI_BLOCK_UNIT_SIZE]);
2008 2130 2   DBG$PRINT(UPLIT BYTE(%ASCIC ']'), 0);
2009 2131 2 END;
2010 2132 2 :
2011 2133 2 : Blockvector.
2012 2134 2 :
2013 2135 2 [DST$K_BLI_BLKVEC]:
2014 2136 2 BEGIN
2015 2137 2   DBG$PRINT(UPLIT BYTE(%ASCIC ' blockvector[!UL,!UL,']),
2016 2138 2     .DSTPTR[DST$L_BLI_BLKVEC_BLOCKS],
2017 2139 2     .DSTPTR[DST$L_BLI_BLKVEC_UNITS]);
2018 2140 2   BLIUNIT(DSTPTR[DST$V_BLI_BLKVEC_UNIT_SIZE]);
2019 2141 2   DBG$PRINT(UPLIT BYTE(%ASCIC ']'), 0);
2020 2142 2 END;
2021 2143 2 :
2022 2144 2 [INRANGE, OTRANGE]:
2023 2145 2 BEGIN
2024 2146 2   DBG$PRINT(UPLIT BYTE(%ASCIC ' invalid structure'), 0);
2025 2147 2 END;
2026 2148 2 :
2027 2149 2 :
2028 2150 2 :
2029 2151 2 :
```

```

: 2030      2152  2
: 2031      2153  2
: 2032      2154  2
: 2033      2155  2
: 2034      2156  2
: 2035      2157  2
: 2036      2158  2
: 2037      2159  2
: 2038      2160  2
: 2039      2161  2
: 2040      2162  2
: 2041      2163  2
: 2042      2164  2
: 2043      2165  1

      TES;
      IF .DSTPTR[DST$B_BLI_FORMAL] EQL 1
      THEN
        DBG$PRINT(UPLIT BYTE(%ASCIC', formal'), 0);
      IF .TRAIL2[DST$L_BLI_SIZE] NEQ 0
      THEN
        DBG$PRINT(UPLIT BYTE(%ASCIC', size: !UL bytes'), .TRAIL2[DST$L_BLI_SIZE]);
      RETURN 0;
      END;
```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0

      66 65 72 20 2C 05 0067F P.ADQ: .ASCII <5>\, ref\
      2C 01 00685 P.ADR: .ASCII <1>\,\
75 72 74 73 20 64 6C 65 69 66 20 6F 6E 20 13 00687 P.ADS: .ASCII <19>\ no field structure\
      65 72 75 74 63 00696
      2C 4C 55 21 5B 72 6F 74 63 65 76 20 0C 00698 P.ADT: .ASCII <12>\ vector[!UL,\
      65 74 79 62 04 006A8 P.ADU: .ASCII <4>\byte\
      64 72 6F 77 04 006AD P.ADV: .ASCII <4>\word\
      67 6E 6F 6C 04 006B2 P.ADW: .ASCII <4>\long\
      4C 53 21 03 006B7 P.ADX: .ASCII <3>\!SL\
      5D 64 65 6E 67 69 73 2C 08 006BB P.ADY: .ASCII <8>\,signed]\
      5D 01 006C4 P.ADZ: .ASCII <1>\]\
4C 55 21 5B 72 6F 74 63 65 76 74 69 62 20 0F 006C6 P.AEA: .ASCII <15>\ bitvector[!UL]\
      5D 006D5
      2C 4C 55 21 5B 6B 63 6F 6C 62 20 0B 006D6 P.AEB: .ASCII <11>\ block[!UL,\
      65 74 79 62 04 006E2 P.AEC: .ASCII <4>\byte\
      64 72 6F 77 04 006E7 P.AED: .ASCII <4>\word\
      67 6E 6F 6C 04 006EC P.AEE: .ASCII <4>\long\
      4C 53 21 03 006F1 P.AEF: .ASCII <3>\!SL\
      5D 01 006F5 P.AEG: .ASCII <1>\]\
21 5B 72 6F 74 63 65 76 6B 63 6F 6C 62 20 15 006F7 P.AEH: .ASCII <21>\ blockvector[!UL,!UL,\
      2C 4C 55 21 2C 4C 55 00706
      65 74 79 62 04 0070D P.AEI: .ASCII <4>\byte\
      64 72 6F 77 04 00712 P.AEJ: .ASCII <4>\word\
      67 6E 6F 6C 04 00717 P.AEK: .ASCII <4>\long\
      4C 53 21 03 0071C P.AEL: .ASCII <3>\!SL\
      5D 01 00720 P.AEM: .ASCII <1>\]\
63 75 72 74 73 20 64 69 6C 61 76 6E 69 20 12 00722 P.AEN: .ASCII <18>\ invalid structure\
      65 72 75 74 00731
      6C 61 6D 72 6F 66 20 2C 08 00735 P.AEO: .ASCII <8>\, formal\
79 62 20 4C 55 21 20 3A 65 7A 69 73 20 2C 11 0073E P.AEP: .ASCII <17>\, size: !UL bytes\
      73 65 74 0074D
```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0

00FC 00000 GET_BLISS_SPECIAL_CASES:
      .WORD Save R2,R3,R4,R5,R6,R7
```

			57	00000000G	00	9E	00002	MOVAB	DBG\$PRINT, R7	
			56	000000000	EF	9E	00009	MOVAB	P.ADQ, R6	
			52		04	AC	D0	00010	MOVL	DSTPTR, R2
			50		02	A2	9A	00014	MOVZBL	2(R2), R0
			50		03	A042	9E	00018	MOVAB	3(R0)[R2], TRAIL1
			51		04	A0	9A	0001D	MOVZBL	4(Trail1), R1
			54		05	A140	9E	00021	MOVAB	5(R1)[Trail1], TRAIL2
					05	A2	95	00026	TSTB	5(R2)
						06	18	00029	BGEQ	1\$
						7E	D4	0002B	CLRL	-(SP)
						56	DD	0002D	PUSHL	R6
						05	11	0002F	BRB	2\$
						7E	D4	00031	CLRL	-(SP)
				06	A6	9F	00033	PUSHAB	P.ADR	
			67		02	FB	00036	CALLS	#2, DBG\$PRINT	
55	05	A2	03		00	EF	00039	EXTZV	#0, #3, 5(R2), R5	
		04	00		55	CF	0003F	CASEL	R5, #0, #4	
006F		0067	0019		0012		00043	.WORD	4\$-3\$,-	
					00B1		0004B		5\$-3\$,-	
									11\$-3\$,-	
									13\$-3\$,-	
									19\$-3\$,-	
					7E	D4	0004D	CLRL	-(SP)	
				00A3	C6	9F	0004F	PUSHAB	P.AEN	
					5B	11	00053	BRB	12\$	
					7E	D4	00055	CLRL	-(SP)	
				08	A6	9F	00057	PUSHAB	P.ADS	
					54	11	0005A	BRB	12\$	
				06	A2	DD	0005C	PUSHL	6(R2)	
				1C	A6	9F	0005F	PUSHAB	P.ADT	
			67		02	FB	00062	CALLS	#2, DBG\$PRINT	
			04		00	EF	00065	EXTZV	#0, #4, 10(R2), R3	
			01		53	D1	0006B	CMPL	R3, #1	
					07	12	0006E	BNEQ	6\$	
					7E	D4	00070	CLRL	-(SP)	
				29	A6	9F	00072	PUSHAB	P.ADU	
					1D	11	00075	BRB	9\$	
			02		53	D1	00077	CMPL	R3, #2	
					07	12	0007A	BNEQ	7\$	
					7E	D4	0007C	CLRL	-(SP)	
				2E	A6	9F	0007E	PUSHAB	P.ADV	
					11	11	00081	BRB	9\$	
			04		53	D1	00083	CMPL	R3, #4	
					07	12	00086	BNEQ	8\$	
					7E	D4	00088	CLRL	-(SP)	
				33	A6	9F	0008A	PUSHAB	P.ADW	
					05	11	0008D	BRB	9\$	
					53	DD	0008F	PUSHL	R3	
				38	A6	9F	00091	PUSHAB	P.ADX	
			67		02	FB	00094	CALLS	#2, DBG\$PRINT	
	07	0A	A2		04	E1	00097	BBC	#4, 10(R2), 10\$	
					7E	D4	0009C	CLRL	-(SP)	
				3C	A6	9F	0009E	PUSHAB	P.ADY	
					4F	11	000A1	BRB	18\$	
					7E	D4	000A3	CLRL	-(SP)	
				45	A6	9F	000A5	PUSHAB	P.ADZ	
					48	11	000A8	BRB	18\$	

		06	A2	DD	000AA	11\$:	PUSHL	6(R2)	2122	
		47	A6	9F	000AD		PUSHAB	P.AEA		
			40	11	000B0	12\$:	BRB	18\$		
		06	A2	DD	000B2	13\$:	PUSHL	6(R2)	2131	
		57	A6	9F	000B5		PUSHAB	P.AEB	2130	
			02	FB	000B8		CALLS	#2, DBG\$PRINT		
53	0A	A2	00	EF	000BB		EXTZV	#0, #4, 10(R2), R3	2132	
		01	53	D1	000C1		CMPL	R3, #1		
			07	12	000C4		BNEQ	14\$		
			7E	D4	000C6		CLRL	-(SP)		
			63	A6	9F	000C8	PUSHAB	P.AEC		
			1D	11	000CB		BRB	17\$		
		02	53	D1	000CD	14\$:	CMPL	R3, #2		
			07	12	000D0		BNEQ	15\$		
			7E	D4	000D2		CLRL	-(SP)		
			68	A6	9F	000D4	PUSHAB	P.AED		
			11	11	000D7		BRB	17\$		
		04	53	D1	000D9	15\$:	CMPL	R3, #4		
			07	12	000DC		BNEQ	16\$		
			7E	D4	000DE		CLRL	-(SP)		
			6D	A6	9F	000E0	PUSHAB	P.AEE		
			05	11	000E3		BRB	17\$		
			53	DD	000E5	16\$:	PUSHL	R3		
			72	A6	9F	000E7	PUSHAB	P.AEF		
		67	02	FB	000EA	17\$:	CALLS	#2, DBG\$PRINT	2133	
			7E	D4	000ED		CLRL	-(SP)		
			76	A6	9F	000EF	PUSHAB	P.AEG		
			44	11	000F2	18\$:	BRB	24\$		
		7E	06	A2	7D	000F4	19\$:	MOVQ	6(R2), -(SP)	2142
			78	A6	9F	000F8	PUSHAB	P.AEH	2141	
		67	03	FB	000FB		CALLS	#3, DBG\$PRINT		
		53	A2	9A	000FE		MOVZBL	14(R2), R3	2144	
		01	53	91	00102		CMPL	R3, #1		
			08	12	00105		BNEQ	20\$		
			7E	D4	00107		CLRL	-(SP)		
			008E	C6	9F	00109	PUSHAB	P.AEI		
				20	11	0010D	BRB	23\$		
		02	53	91	0010F	20\$:	CMPL	R3, #2		
			08	12	00112		BNEQ	21\$		
			7E	D4	00114		CLRL	-(SP)		
			0093	C6	9F	00116	PUSHAB	P.AEJ		
			13	11	0011A		BRB	23\$		
		04	53	91	0011C	21\$:	CMPL	R3, #4		
			08	12	0011F		BNEQ	22\$		
			7E	D4	00121		CLRL	-(SP)		
			0098	C6	9F	00123	PUSHAB	P.AEK		
			06	11	00127		BRB	23\$		
			53	DD	00129	22\$:	PUSHL	R3		
			009D	C6	9F	0012B	PUSHAB	P.AEL		
		67	02	FB	0012F	23\$:	CALLS	#2, DBG\$PRINT	2145	
			7E	D4	00132		CLRL	-(SP)		
			00A1	C6	9F	00134	PUSHAB	P.AEM		
		67	02	FB	00138	24\$:	CALLS	#2, DBG\$PRINT	2155	
		01	A2	91	0013B		CMPL	3(R2), #1		
			09	12	0013F		BNEQ	25\$		
			7E	D4	00141		CLRL	-(SP)	2157	
			00B6	C6	9F	00143	PUSHAB	P.AEO		

DBGSYMBOL
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67		02	FB	00147	CALLS	#2, DBG\$PRINT	:	
		64	D5	0014A	TSTL	(TRAIL2)	:	2159
		09	13	0014C	BEQL	26\$	:	
		64	DD	0014E	PUSHL	(TRAIL2)	:	2161
	00BF	C6	9F	00150	PUSHAB	P.AEP	:	
67		02	FB	00154	CALLS	#2, DBG\$PRINT	:	
		04	00157	26\$:	RET		:	2165

; Routine Size: 344 bytes, Routine Base: DBG\$CODE + 0C3A

```
2045 2166 1 ROUTINE GET_VARIANT(VARIANT_SYMID): NOVALUE =
2046 2167 1
2047 2168 1 FUNCTION
2048 2169 1     Get information from the RST for a variant.
2049 2170 1
2050 2171 1 INPUTS
2051 2172 1     VARIANT_SYMID - One of the Record Component RST entries in RST Entry
2052 2173 1                     for Data Type.
2053 2174 1
2054 2175 1 OUTPUTS
2055 2176 1     None.
2056 2177 1
2057 2178 1
2058 2179 2 BEGIN
2059 2180 2
2060 2181 2 MAP
2061 2182 2     VARIANT_SYMID: REF RST$ENTRY;    ! Pointer to RST entry for variant
2062 2183 2
2063 2184 2 LOCAL
2064 2185 2     BITSIZE,                          ! The size in bits of the given item
2065 2186 2     COMPVECPTR: REF VECTOR[.LONG],    ! Pointer to a vector of variant
2066 2187 2                                     ! component SYMIDs and tag values
2067 2188 2     DSTPTR: REF DST$RECORD,             ! Pointer to DST entry
2068 2189 2     ELTVECPTR,                         ! Pointer to a vector of field SYMIDs
2069 2190 2     LENGTH,                           ! Length of RST entry
2070 2191 2     LIST_ID: REF RST$VAR_ENTRY,         ! Pointer to variant component RST entry
2071 2192 2     NAME: REF VECTOR[.BYTE],           ! Pointer to counted ASCII string
2072 2193 2     NCOMPS,                           ! The number of variant components
2073 2194 2     NELTS,                             ! The number of fields
2074 2195 2     NTAGS,                             ! The number of tag blocks
2075 2196 2     SIZE,                             ! The size in bits of this variant
2076 2197 2     TAG: REF RST$ENTRY,                 ! SYMID of the variant tag field
2077 2198 2     TAGVECPTR: REF VECTOR[.LONG];      ! Pointer to a vector of tag value ranges
2078 2199 2
2079 2200 2
2080 2201 2
2081 2202 2 DBG$NEWLINE();
2082 2203 2 DBG$STA_TYP VARIANT(.VARIANT_SYMID, NCOMPS, COMPVECPTR, TAG, BITSIZE);
2083 2204 2 DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, +2);
2084 2205 2 DBG$PRINT(UPLIT BYTE(%ASCIC 'with !UL '), .NCOMPS);
2085 2206 2 LENGTH = DBG$TRANSLATE_KIND(.VARIANT_SYMID);
2086 2207 2 NAME = DBG$GET_DST_NAME(.TAG[RST$L_DSTPTR]);
2087 2208 2 IF .NAME[0] NEQ 0
2088 2209 2 THEN
2089 2210 2     DBG$PRINT(UPLIT BYTE(%ASCIC ', tag: !AC'), .NAME)
2090 2211 2 ELSE
2091 2212 2     DBG$PRINT(UPLIT BYTE(%ASCIC ', tag: anonymous'), 0);
2092 2213 2
2093 2214 2 ITEM SIZE(BITSIZE);
2094 2215 2 DBG$NEWLINE();
2095 2216 2 INCR I FROM 0 TO .NCOMPS - 1 DO
2096 2217 2 BEGIN
2097 2218 2     LIST_ID = .COMPVECPTR[I];
2098 2219 2     DBG$STA_TYP VARIANT COMP(.LIST_ID, NELTS, ELTVECPTR, NTAGS,
2099 2220 2     TAGVECPTR, SIZE);
2100 2221 2     DBG$PRINT(UPLIT BYTE(%ASCIC 'variant !UL:'), .I + 1);
2101 2222 2     DBG$PRINT(UPLIT BYTE(%ASCIC ' !UL fields'), .NELTS);
```



```
: 2102      2223      3      ITEM_SIZE(SIZE);
: 2103      2224      3      DBG$NEWLINE();
: 2104      2225      3      END;
: 2105      2226      2
: 2106      2227      2      DBG$ PRINT FLAG = FALSE;
: 2107      2228      2      IF .DBG$_QUALIFIER[SYMBOL_RST]
: 2108      2229      2      THEN
: 2109      2230      2          DBG$DUMP_HEX(.VARIANT SYMID, .LENGTH * 4, .VARIANT SYMID,
: 2110      2231      2              UPLIT BYTE(%ASCII '          variant RST '));
: 2111      2232      2
: 2112      2233      2      DSTPTR = .VARIANT SYMID[RST$L DSTPTR];
: 2113      2234      2      IF .DBG$_QUALIFIER[SYMBOL_DST]
: 2114      2235      2      THEN
: 2115      2236      2          DBG$DUMP_HEX(.DSTPTR, .DSTPTR[DST$B_LENGTH] + 1, .DSTPTR,
: 2116      2237      2              UPLIT BYTE(%ASCII '          variant DST '));
: 2117      2238      2
: 2118      2239      2      DBG$PRINT_CONTROL(DBG$K_PRTSET_RLMARGIN, -2);
: 2119      2240      2      RETURN 0;
: 2120      2241      2
: 2121      2242      1      END;
```

```
.PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
6F 6D 79 6E 43 20 4C 55 21 20 68 74 69 77 09 00750 P.AEQ: .ASCII <9>\with !UL \
6F 6E 41 21 20 3A 67 61 74 20 2C 0A 0075A P.AER: .ASCII <10>\, tag: !AC\
6F 6E 61 20 3A 67 61 74 20 2C 10 00765 P.AES: .ASCII <16>\, tag: anonymous\
73 75 00774
20 3A 65 7A 69 73 20 2C 08 00776 P.AET: .ASCII <8>\, size: \
73 74 69 62 20 4C 55 21 08 0077F P.AEU: .ASCII <8>\!UL bits\
73 65 74 79 62 20 4C 55 21 09 00788 P.AEV: .ASCII <9>\!UL bytes\
73 74 69 62 20 4C 55 21 09 00792 P.AEW: .ASCII <9>\!UL bits\
3A 4C 55 21 20 74 6E 61 69 72 61 76 0C 0079C P.AEX: .ASCII <12>\variant !UL:\
73 64 6C 65 69 66 20 4C 55 21 20 0B 007A9 P.AEY: .ASCII <11>\!UL fields\
73 74 69 62 20 4C 55 21 08 007B5 P.AEZ: .ASCII <8>\, size: \
73 65 74 79 62 20 4C 55 21 09 007C7 P.AFA: .ASCII <8>\!UL bits\
73 74 69 62 20 4C 55 21 09 007D1 P.AFB: .ASCII <9>\!UL bytes\
6E 61 69 72 61 76 20 20 20 20 20 20 20 14 007DB P.AFD: .ASCII <20>\          variant RST \
20 54 53 52 20 74 007EA
6E 61 69 72 61 76 20 20 20 20 20 20 20 14 007F0 P.AFE: .ASCII <20>\          variant DST \
20 54 53 44 20 74 007FF
```

```
.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
OFFC 00000 GET_VARIANT:
5B 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
5A 00000000' EF 9E 00009 MOVAB DBG$PRINT, R11
5E 24 C2 00010 MOVAB P.AEQ, R10
00000000G 00 00 FB 00013 SUBL2 #36, $P
5E DD 0001A CALLS #0, DBG$NEWLINE
08 AE 9F 0001C PUSHL SP
10 AE 9F 0001F PUSHAB TAG
PUSHAB COMPECPTR
```

```
: 2166
:
: 2202
: 2203
:
```

		18	AE	9F	00022	PUSHAB	NCOMPS		
	57	04	AC	DD	00025	MOVL	VARIANT_SYMID, R7		
			57	DD	00029	PUSHL	R7		
	00000000G	00	05	FB	0002B	CALLS	#5, DBG\$STA_TYP_VARIANT		
			02	DD	00032	PUSHL	#2	2204	
			02	DD	00034	PUSHL	#2		
	00000000G	00	02	FB	00036	CALLS	#2, DBG\$PRINT_CONTROL		
		0C	AE	DD	0003D	PUSHL	NCOMPS	2205	
			5A	DD	00040	PUSHL	R10		
	68		02	FB	00042	CALLS	#2, DBG\$PRINT		
			57	DD	00045	PUSHL	R7	2206	
	FA9E	CF	01	FB	00047	CALLS	#1, DBG\$TRANSLATE_KIND		
		59	50	DD	0004C	MOVL	R0, LENGTH		
		50	04	AE	DD	0004F	MOVL	TAG, R0	2207
			0C	A0	DD	00053	PUSHL	12(R0)	
	00000000G	00	01	FB	00056	CALLS	#1, DBG\$GET_DST_NAME		
			60	95	0005D	TSTB	(NAME)	2208	
			07	13	0005F	BEQL	1\$		
			50	DD	00061	PUSHL	NAME	2210	
		0A	AA	9F	00063	PUSHAB	P.AER		
			05	11	00066	BRB	2\$		
			7E	D4	00068	CLRL	-(SP)	2212	
		15	AA	9F	0006A	PUSHAB	P.AES		
	68		02	FB	0006D	CALLS	#2, DBG\$PRINT		
	52		6E	DD	00070	MOVL	BITSIZE, R2	2214	
			3C	13	00073	BEQL	6\$		
	53	52	08	C7	00075	DIVL3	#8, R2, BYTES		
54	52	03	00	EF	00079	EXTZV	#0, #3, R2, BITS		
			7E	D4	0007E	CLRL	-(SP)		
		26	AA	9F	00080	PUSHAB	P.AET		
			02	FB	00083	CALLS	#2, DBG\$PRINT		
	68		55	D4	00086	CLRL	R5		
			54	D5	00088	TSTL	BITS		
			0E	13	0008A	BEQL	3\$		
			55	D6	0008C	INCL	R5		
	20		52	D1	0008E	CMPL	R2, #32		
			07	14	00091	BGTR	3\$		
			52	DD	00093	PUSHL	R2		
		2F	AA	9F	00095	PUSHAB	P.AEU		
			14	11	00098	BRB	5\$		
			53	D5	0009A	TSTL	BYTES	3\$:	
			08	13	0009C	BEQL	4\$		
			53	DD	0009E	PUSHL	BYTES		
		38	AA	9F	000A0	PUSHAB	P.AEV		
	68		02	FB	000A3	CALLS	#2, DBG\$PRINT		
	08		55	E9	000A6	BLBC	R5, 6\$	4\$:	
			54	DD	000A9	PUSHL	BITS		
		42	AA	9F	000AB	PUSHAB	P.AEW		
	68		02	FB	000AE	CALLS	#2, DBG\$PRINT	5\$:	
	00000000G	00	00	FB	000B1	CALLS	#0, DBG\$NEWLINE	6\$:	2215
		52	01	CE	000B8	MNEGL	#1, 1		2218
			79	11	000BB	BRB	12\$		
	58		08	BE	42	DD	000BD	7\$:	
			10	AE	9F	000C2	MOVL	@COMPVECPTR[1], LIST_ID	
			18	AE	9F	000C5	PUSHAB	SIZE	2219
			20	AE	9F	000C8	PUSHAB	TAGVECPTR	
			28	AE	9F	000CB	PUSHAB	NTAGS	
						PUSHAB	ELTVECPTR		

		30	AE	9F	000CE	PUSHAB	NELTS		
			58	DD	000D1	PUSHL	LIST_ID		
	00000000G	00	06	FB	000D3	CALLS	#6, DBG\$STA_TYP_VARIANT_COMP		
		01	A2	9F	000DA	PUSHAB	1(1)	2221	
		4C	AA	9F	000DD	PUSHAB	P.AEX		
		6B	02	FB	000E0	CALLS	#2, DBG\$PRINT		
		20	AE	DD	000E3	PUSHL	NELTS	2222	
		59	AA	9F	000E6	PUSHAB	P.AEY		
		6B	02	FB	000E9	CALLS	#2, DBG\$PRINT		
		53	10	AE	D0 000EC	MOVL	SIZE, R3	2223	
			3D	13	000F0	BEQL	11\$		
	54	53	08	C7	000F2	DIVL3	#8, R3, BYTES		
55	53	03	00	EF	000F6	EXTZV	#0, #3, R3, BITS		
			7E	D4	000FB	CLRL	-(SP)		
		65	AA	9F	000FD	PUSHAB	P.AEZ		
		6B	02	FB	00100	CALLS	#2, DBG\$PRINT		
			56	D4	00103	CLRL	R6		
			55	D5	00105	TSTL	BITS		
			0E	13	00107	BEQL	8\$		
			56	D6	00109	INCL	R6		
		20	53	D1	0010B	CMPL	R3, #32		
			07	14	0010E	BGTR	8\$		
			53	DD	00110	PUSHL	R3		
		6E	AA	9F	00112	PUSHAB	P.AFA		
			15	11	00115	BRB	10\$		
			54	D5	00117	8\$: TSTL	BYTES		
			08	13	00119	BEQL	9\$		
			54	DD	0011B	PUSHL	BYTES		
		77	AA	9F	0011D	PUSHAB	P.AFB		
		6B	02	FB	00120	CALLS	#2, DBG\$PRINT		
		09	56	E9	00123	9\$: BLBC	R6, 11\$		
			55	DD	00126	PUSHL	BITS		
		0081	CA	9F	00128	PUSHAB	P.AFC		
		6B	02	FB	0012C	10\$: CALLS	#2, DBG\$PRINT		
	00000000G	00	00	FB	0012F	11\$: CALLS	#0, DBG\$NEWLINE	2224	
82		52	0C	AE	F2 00136	12\$: AOBLS	NCOMPS, 1, 7\$	2216	
			EF	D4	0013B	CLRL	DBG\$ PRINT FLAG	2227	
	00000000'	EF	04	E1	00141	BBC	#4, DBG\$_QUALIFIER, 13\$	2228	
			CA	9F	00149	PUSHAB	P.AFD	2231	
		008B	57	DD	0014D	PUSHL	R7	2230	
			02	78	0014F	ASHL	#2, LENGTH, -(SP)		
	7E	59	57	DD	00153	PUSHL	R7		
			04	FB	00155	CALLS	#4, DBG\$DUMP_HEX		
	FC19	CF	A7	D0	0015A	13\$: MOVL	12(R7), DSTPTR	2233	
		50	0C	05	E1 0015E	BBC	#5, DBG\$_QUALIFIER, 14\$	2234	
	12 00000000'	EF	CA	9F	00166	PUSHAB	P.AFE	2237	
			50	DD	0016A	PUSHL	DSTPTR	2236	
		7E	60	9A	0016C	MOVZBL	(DSTPTR), -(SP)		
			6E	D6	0016F	INCL	(SP)		
			50	DD	00171	PUSHL	DSTPTR		
			04	FB	00173	CALLS	#4, DBG\$DUMP_HEX		
			02	CE	00178	14\$: MNEGL	#2, -(SP)	2239	
			02	DD	0017B	PUSHL	#2		
			02	FB	0017D	CALLS	#2, DBG\$PRINT_CONTROL		
	00000000G	00	04	00184	RET			2242	

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```
2123 2243 1 ROUTINE SHOW_SYMBOL(RSTPTR, NCANDS): NOVALUE =
2124 2244 1
2125 2245 1 FUNCTION
2126 2246 1     This routine shows the kind of the symbol and the name of the symbol
2127 2247 1     in full pathname format. Additional information, such as data types
2128 2248 1     or address specifications, or RST, or DST is also shown if the
2129 2249 1     qualifiers are given.
2130 2250 1
2131 2251 1 INPUTS
2132 2252 1     RSTPTR - Symbol's RST entry
2133 2253 1     NCANDS - Keep track of the number of symbols is shown
2134 2254 1
2135 2255 1 OUTPUTS
2136 2256 1     None.
2137 2257 1
2138 2258 1 BEGIN
2139 2259 2
2140 2260 2 MAP
2141 2261 2
2142 2262 2     NCANDS: REF VECTOR[1],           ! Keep track of outputted symbols
2143 2263 2     RSTPTR: REF RST$ENTRY;         ! Selected candidate symbol RST entry
2144 2264 2
2145 2265 2 LOCAL
2146 2266 2     DSTPTR: REF DST$RECORD,         ! Pointer to DST entry
2147 2267 2     LANGUAGE: REF VECTOR[.BYTE],    ! Pointer to counted ASCII string
2148 2268 2     LENGTH,                         ! Length for RST entry
2149 2269 2     KIND,                           ! Symbol's kind field
2150 2270 2     OL_TRAILER:                     ! Overloaded symbol's DST trailer
2151 2271 2         REF DST$OVERLOAD TRLR,
2152 2272 2     OL_VECTOR: REF VECTOR[.LONG],    ! Vector of DST pointers for overloaded
2153 2273 2         symbols
2154 2274 2     PATHNAME,                       ! Pointer to returned pathname vector
2155 2275 2     POOLID,                         ! Temporary Memory Pool Stack ID
2156 2276 2     SIZE,                           ! Length for TYPE RST entry
2157 2277 2     SYMBOL_CNT,                     ! Symbol outputted count
2158 2278 2     SYMNAME,                        ! Pointer to a counted string
2159 2279 2     TYPEID: REF RST$ENTRY;          ! Pointer to TYPE RST entry
2160 2280 2
2161 2281 2
2162 2282 2
2163 2283 2     ! Abort this operation now if the Control-Y DEBUG flag is set.
2164 2284 2     !
2165 2285 2     $ABORT_ON_CONTROL_Y;
2166 2286 2
2167 2287 2
2168 2288 2     ! Everytime this routine is called, increment the count up by 1.
2169 2289 2     !
2170 2290 2     SYMBOL_CNT = .NCANDS[0];
2171 2291 2     SYMBOL_CNT = .SYMBOL_CNT + 1;
2172 2292 2
2173 2293 2
2174 2294 2     ! Initialization. Assume symbol does not have any type and the length
2175 2295 2     ! of the TYPE RST entry is zero.
2176 2296 2     !
2177 2297 2     TYPEID = 0;
2178 2298 2     SIZE = 0;
2179 2299 2
```

```
2180 2300 2
2181 2301 2
2182 2302 2
2183 2303 2
2184 2304 2
2185 2305 2
2186 2306 2
2187 2307 2
2188 2308 2
2189 2309 2
2190 2310 2
2191 2311 2
2192 2312 2
2193 2313 2
2194 2314 2
2195 2315 2
2196 2316 2
2197 2317 2
2198 2318 2
2199 2319 2
2200 2320 2
2201 2321 2
2202 2322 2
2203 2323 2
2204 2324 2
2205 2325 3
2206 2326 3
2207 2327 3
2208 2328 3
2209 2329 2
2210 2330 2
2211 2331 2
2212 2332 2
2213 2333 2
2214 2334 2
2215 2335 2
2216 2336 2
2217 2337 2
2218 2338 2
2219 2339 2
2220 2340 2
2221 2341 2
2222 2342 2
2223 2343 2
2224 2344 2
2225 2345 2
2226 2346 2
2227 2347 2
2228 2348 3
2229 2349 3
2230 2350 3
2231 2351 3
2232 2352 3
2233 2353 3
2234 2354 3
2235 2355 4
2236 2356 4

! Get symbol's kind field, and translate it into user readable form.
DBG$STA SYMKIND(.RSTPTR, KIND);
LENGTH = DBG$TRANSLATE_KIND(.RSTPTR);

! Push the tempory memory pointer.
POOLID = DBG$PUSH_TEMPMEM();

! Get the symbol's fully qualified pathname descriptor, and then call
! DBG$NPATHDESC TO_CS to translate the contents of the pathname descriptor
! into a printable form.
DBG$STA SYMPATHNAME(.RSTPTR, PATHNAME);
DBG$NPATHDESC TO_CS(.PATHNAME, SYMNAME);
DBG$PRINT(UPBIT BYTE(%ASCIC ' !AC'), .SYMNAME);

! Print out the Language used for module.
IF .KIND EQL RST$K_MODULE
THEN
  BEGIN
    DSTPTR = .RSTPTR[RST$L DSTPTR];
    LANGUAGE = DBG$LANGUAGE(.DSTPTR[DST$L MODBEG LANGUAGE]);
    DBG$PRINT(UPBIT BYTE(%ASCIC ' language !AC'), .LANGUAGE);
  END;

! Check to see if this symbol is global symbol. Mark it if so.
IF .RSTPTR[RST$V_GLOBAL]
THEN
  DBG$PRINT(UPBIT BYTE(%ASCIC ' (global)'), 0);

! Output symbol kind and name, or (global).
DBG$NEWLINE();

! Print the instances for an Overloaded symbol.
IF .KIND EQL RST$K_OVERLOAD
THEN
  BEGIN
    DBG$STA SYMPATHNAME(.RSTPTR[RST$L UPSCOPEPTR ], PATHNAME );
    DBG$NPATHDESC TO_CS(.PATHNAME, SYMNAME);
    DSTPTR = .RSTPTR[RST$L DSTPTR ];
    OL_TRAILER = DSTPTR[DST$A OL_TRAILER ] + .DSTPTR[DST$B_OL_NAME ];
    OL_VECTOR = OL_TRAILER[DST$A_OL_VECTOR ];
    INCR I FROM 0 TO .OL_TRAILER[DST$W_OL_COUNT ] -1 DO
      BEGIN
        DBG$PRINT(UPBIT BYTE(%ASCIC ' overloaded instance !AC'), .SYMNAME);
```



```
2237 2357 4          DBG$PRINT(UPRIT BYTE ( %ASCIC'\\!AC' ),
2238 2358 4          DBG$GET_DST_NAME(DBG$RST_DST_PTR(.OL_VECTOR[.I] +
2239 2359 4          ,DST$BEGIN_ADDR)));
2240 2360 4          DBG$NEWLINE();
2241 2361 3          END;
2242 2362 3
2243 2363 2          END;
2244 2364 2
2245 2365 2
2246 2366 2          ! Pop the temporary memory pointer.
2247 2367 2          !
2248 2368 2          DBG$POP_TEMPMEM(.POOLID);
2249 2369 2
2250 2370 2
2251 2371 2          ! Output additional information according to the given command qualifier.
2252 2372 2          ! /ADDRESS -- Print the address specification for each selected symbol.
2253 2373 2
2254 2374 2          IF .DBG$_QUALIFIER[SYMBOL_ADDRESS] AND .KIND NEQ RST$K_MODULE
2255 2375 2          THEN
2256 2376 3              BEGIN
2257 2377 3                  DBG$PRINT_CONTROL(DBG$K_PRTSET_LMARGIN, 4);
2258 2378 3                  SHOW SYMBOL_ADDRESS(.RSTPTR);
2259 2379 3                  DBG$PRINT_CONTROL(DBG$K_PRTSET_LMARGIN, 0);
2260 2380 2              END;
2261 2381 2
2262 2382 2
2263 2383 2          ! /TYPE -- Print data or record component type information for each
2264 2384 2          ! selected symbol. Set the context needed for subsequent DST value
2265 2385 2          ! spec evaluation.
2266 2386 2
2267 2387 2          IF .DBG$ QUALIFIER[SYMBOL TYPE] AND
2268 2388 2          NOT .RSTPTR[RST$V GLOBAL] AND
2269 2389 3          (.KIND EQL RST$K_DATA OR .KIND EQL RST$K_TYPCOMP)
2270 2390 2          THEN
2271 2391 3              BEGIN
2272 2392 3                  DBG$STA_SETCONTEXT(.RSTPTR);
2273 2393 3                  DBG$ PRINT FLAG = TRUE;
2274 2394 3                  DBG$PRINT_CONTROL(DBG$K_PRTSET_RLMARGIN, +4);
2275 2395 3                  SHOW SYMBOL_TYPE(.RSTPTR);
2276 2396 3                  DBG$PRINT_CONTROL(DBG$K_PRTSET_RLMARGIN, -4);
2277 2397 2              END;
2278 2398 2
2279 2399 2
2280 2400 2          ! If data or record component symbol has TYPE field, get a bit more
2281 2401 2          ! TYPE RST information about this symbol for /RST and /DST.
2282 2402 2
2283 2403 2          IF .KIND EQL RST$K_DATA OR
2284 2404 2          .KIND EQL RST$K_TYPCOMP
2285 2405 2          THEN
2286 2406 2              IF .RSTPTR[RST$L_TYPEPTR] NEQ 0
2287 2407 2              THEN
2288 2408 3                  BEGIN
2289 2409 3                      TYPEID = .RSTPTR[RST$L_TYPEPTR];
2290 2410 3                      SIZE = RST$K_TYPCOMPENT + .TYPEID[RST$L_TYPCOMPENT];
2291 2411 2                  END;
2292 2412 2
2293 2413 2
```

```
2294 2414 2 | /RST -- Print each selected symbol's RST entry in hexadecimal.
2295 2415 2 | (for developers only.)
2296 2416 2 |
2297 2417 2 | IF .DBG$_QUALIFIER[SYMBOL_RST]
2298 2418 2 | THEN
2299 2419 2 | BEGIN
2300 2420 2 |     DBG$DUMP_HEX(.RSTPTR, .LENGTH * 4, .RSTPTR,
2301 2421 2 |         UPLIT BYTE(%ASCIC ' RST entry dump '));
2302 2422 2 |
2303 2423 2 |     ! If the symbol has TYPE RST entry, dump it as well.
2304 2424 2 |     !
2305 2425 2 |     IF .TYPEID NEQ 0 THEN DBG$DUMP_HEX(.TYPEID, .SIZE * 4, .TYPEID,
2306 2426 2 |         UPLIT BYTE(%ASCIC ' TYPE RST entry '));
2307 2427 2 |     END;
2308 2428 2 |
2309 2429 2 |
2310 2430 2 | /DST -- Print each selected symbol's DST entry in hexadecimal.
2311 2431 2 | (for developers only.)
2312 2432 2 |
2313 2433 2 | IF .DBG$_QUALIFIER[SYMBOL_DST]
2314 2434 2 | THEN
2315 2435 2 | BEGIN
2316 2436 2 |     DSTPTR = .RSTPTR[RST$L_DSTPTR];
2317 2437 2 |     DBG$DUMP_HEX(.DSTPTR, .DSTPTR[DST$B_LENGTH] + 1, .DSTPTR,
2318 2438 2 |         UPLIT BYTE(%ASCIC ' DST entry dump '));
2319 2439 2 |
2320 2440 2 |     ! Save the value of DSTPTR as '\'. This is useful for poking
2321 2441 2 |     ! the DST in tests. It doesn't affect behavior that the user
2322 2442 2 |     ! sees since /DST is under the control of developer 0.
2323 2443 2 |     !
2324 2444 2 |     DBG$SAVE_VAL(DBG$MAKE_INTEGER_DESC(.DSTPTR));
2325 2445 2 |
2326 2446 2 |     ! If the symbol has TYPE RST DST entry, dump it as well.
2327 2447 2 |     !
2328 2448 2 |     IF .TYPEID NEQ 0
2329 2449 2 |     THEN
2330 2450 2 |     BEGIN
2331 2451 2 |         DSTPTR = .TYPEID[RST$L_DSTPTR];
2332 2452 2 |         DBG$DUMP_HEX(.DSTPTR, .DSTPTR[DST$B_LENGTH] + 1, .DSTPTR,
2333 2453 2 |             UPLIT BYTE(%ASCIC ' TYPE DST entry '));
2334 2454 2 |         END;
2335 2455 2 |     END;
2336 2456 2 |
2337 2457 2 | END;
2338 2458 2 |
2339 2459 2 |
2340 2460 2 | ! Update the count.
2341 2461 2 | !
2342 2462 2 | NCANDS[0] = .SYMBOL_CNT;
2343 2463 2 | RETURN 0;
2344 2464 2 |
2345 2465 1 | END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0


```
.EXTRN  DBG$GV_CONTROL
.PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
```

Offset	Symbol	Disassembly	Comment	Address
00000000	5E	10 C2 00002	.WORD	2243
00000000	00	01 E1 00005	SUBL2	
00000000	00	8F DD 0000D	BBC	2279
00000000	59	01 FB 00013	PUSHL	
00000000	08	BC D0 0001A	CALLS	
00000000	59	D6 0001E	1\$: MOVL	2290
00000000	57	D4 00020	INCL	2291
00000000	5A	D4 00022	CLRL	2297
00000000	04	AE 9F 00024	CLRL	2298
00000000	53	AC D0 00027	PUSHAB	2303
00000000	00	53 DD 0002B	MOV	
00000000	CF	02 FB 0002D	RSTPTR, R3	
00000000	6E	53 DD 00034	PUSHL	2304
00000000	5B	01 FB 00036	R3	
00000000	08	50 D0 0003B	CALLS	
00000000	0C	00 FB 0003E	#2, DBG\$STA_SYMKIND	
00000000	0C	50 D0 00045	CALLS	
00000000	00	AE 9F 00048	#1, DBG\$TRANSLATE_KIND	
00000000	00	53 DD 0004B	MOV	
00000000	0C	02 FB 0004D	R0, LENGTH	
00000000	0C	AE DD 00054	CALLS	
00000000	00	02 FB 0005A	#0, DBG\$PUSH_TEMPMEM	2309
00000000	00	AE DD 00061	MOV	
00000000	00	EF 9F 00064	R0, POOLID	
00000000	56	02 FB 0006A	PUSHAB	2316
00000000	01	AE D0 00071	PUSHL	
00000000	55	56 D1 00075	R3	
00000000	03	1D 12 00078	CALLS	
00000000	00	A3 D0 0007A	#2, DBG\$STA_SYMPATHNAME	2317
00000000	00	A5 DD 0007E	SYMPATHNAME	
00000000	00	01 FB 00081	PUSHL	
00000000	00	50 DD 00088	PATHNAME	
00000000	00	EF 9F 0008A	CALLS	
00000000	0F	02 FB 00090	#2, DBG\$NPATHTDESC_TO_CS	2318
00000000	15	A3 E9 00097	PUSHL	
00000000	00	01 FB 00081	SYMPATHNAME	
00000000	00	50 DD 00088	CALLS	
00000000	00	EF 9F 0008A	P, AFF	
00000000	00	02 FB 00090	#2, DBG\$PRINT	
00000000	00	A3 E9 00097	KIND, R6	2323
00000000	00	01 FB 00081	R6, #1	
00000000	00	50 DD 00088	BNEQ	
00000000	00	EF 9F 0008A	2\$	
00000000	00	02 FB 00090	12(R3), DSTPTR	2326
00000000	00	A3 E9 00097	3(DSTPTR)	2327
00000000	00	01 FB 00081	CALLS	
00000000	00	50 DD 00088	#1, DBG\$LANGUAGE	2328
00000000	00	EF 9F 0008A	LANGUAGE	
00000000	00	02 FB 00090	P, AFG	
00000000	00	A3 E9 00097	#2, DBG\$PRINT	
00000000	00	01 FB 00081	21(R3), 3\$	2334
00000000	00	50 DD 00088		
00000000	00	EF 9F 0008A		
00000000	00	02 FB 00090		
00000000	00	A3 E9 00097		

			7E	D4	0009B	CLRL	-(SP)	2336	
		00000000'	EF	9F	0009D	PUSHAB	P.AFH		
00000000G	00		02	FB	000A3	CALLS	#2, DBG\$PRINT		
00000000G	00		00	FB	000AA	CALLS	#0, DBG\$NEWLINE	2341	
	0D		56	D1	000B1	CMPL	R6, #13	2346	
			76	12	000B4	BNEQ	6\$		
		08	AE	9F	000B6	PUSHAB	PATHNAME	2349	
		10	A3	DD	000B9	PUSHL	16(R3)		
00000000G	00		02	FB	000BC	CALLS	#2, DBG\$STA_SYMPATHNAME		
		0C	AE	9F	000C3	PUSHAB	SYMPNAME	2350	
		0C	AE	DD	000C6	PUSHL	PATHNAME		
00000000G	00		02	FB	000C9	CALLS	#2, DBG\$NPATHTDESC_TO_CS		
	55		0C	A3	DD	MOVL	12(R3), DSTPTR	2351	
	50		02	A5	9A	MOVZBL	2(DSTPTR), R0	2352	
	50		03	A0	9E	MOVAB	3(R0)[DSTPTR], OL_TRAILER		
	52		02	A0	9E	MOVAB	2(R0), OL_VECTOR	2353	
	58			60	3C	MOVZWL	(OL_TRAILER), R8	2354	
	54			01	CE	MNEGL	#1, -I	2358	
			3F	11	000E7	BRB	5\$		
		0C	AE	DD	000E9	PUSHL	SYMPNAME	2356	
		00000000'	EF	9F	000EC	PUSHAB	P.AFI		
00000000G	00		02	FB	000F2	CALLS	#2, DBG\$PRINT		
7E	6244	00000000G	00	C1	000F9	ADDL3	DST\$BEGIN_ADDR, (OL_VECTOR)[1], -(SP)	2359	
00000000G	00		01	FB	00102	CALLS	#1, DBG\$RST_DST_PTR	2358	
			50	DD	00109	PUSHL	R0		
00000000G	00		01	FB	0010B	CALLS	#1, DBG\$GET_DST_NAME		
			50	DD	00112	PUSHL	R0		
		00000000'	EF	9F	00114	PUSHAB	P.AFJ	2357	
00000000G	00		02	FB	0011A	CALLS	#2, DBG\$PRINT		
00000000G	00		00	FB	00121	CALLS	#0, DBG\$NEWLINE	2360	
BD	54		58	F2	0012B	A0BLSS	R8, I, 4\$	2354	
			5B	DD	0012C	PUSHL	POOLID	2368	
00000000G	00		01	FB	0012E	CALLS	#1, DBG\$POP_TEMP MEM		
21	00000000'		02	E1	00135	BBC	#2, DBG\$QUALIFIER, 7\$	2374	
	EF		56	D1	0013D	CMPL	R6, #1		
	01		1C	13	00140	BEQL	7\$		
			04	DD	00142	PUSHL	#4	2377	
			01	DD	00144	PUSHL	#1		
00000000G	00		02	FB	00146	CALLS	#2, DBG\$PRINT_CONTROL		
			53	DD	0014D	PUSHL	R3	2378	
0000V	CF		01	FB	0014F	CALLS	#1, SHOW_SYMBOL_ADDRESS		
	7E		01	7D	00154	MOVQ	#1, -(SP)	2379	
00000000G	00		02	FB	00157	CALLS	#2, DBG\$PRINT_CONTROL		
3C	00000000'		01	E1	0015E	BBC	#1, DBG\$QUALIFIER, 9\$	2387	
	EF		A3	E8	00166	BLBS	21(R3), 9\$	2388	
	38		56	D1	0016A	CMPL	R6, #6	2389	
	06		05	13	0016D	BEQL	8\$		
			56	D1	0016F	CMPL	R6, #10		
	0A		2E	12	00172	BNEQ	9\$		
			53	DD	00174	PUSHL	R3	2392	
00000000G	00		01	FB	00176	CALLS	#1, DBG\$STA_SETCONTEXT		
00000000'	EF		01	DD	0017D	MOVL	#1, DBG\$_PRINT_FLAG	2393	
			04	DD	00184	PUSHL	#4	2394	
			02	DD	00186	PUSHL	#2		
00000000G	00		02	FB	00188	CALLS	#2, DBG\$PRINT_CONTROL		
			53	DD	0018F	PUSHL	R3	2395	
0000V	CF		01	FB	00191	CALLS	#1, SHOW_SYMBOL_TYPE		

	7E		04	CE	00196	MNEGL	#4, -(SP)	2396
			02	DD	00199	PUSHL	#2	
	00000000G	00	02	FB	0019B	CALLS	#2, DBG\$PRINT_CONTROL	
		06	56	D1	001A2	9\$: CMPL	R6, #6	2403
			05	13	001A5	BEQL	10\$	
		0A	56	D1	001A7	CMPL	R6, #10	2404
			0E	12	001AA	BNEQ	11\$	
		18	A3	D5	001AC	10\$: TSTL	24(R3)	2406
			09	13	001AF	BEQL	11\$	
		18	A3	D0	001B1	MOVL	24(R3), TYPEID	2409
5A	28	A7	0B	C1	001B5	ADDL3	#11, 40(TYPEID), SIZE	2410
2B	00000000'	EF	04	E1	001BA	11\$: BBC	#4, DBG\$QUALIFIER, 12\$	2417
			EF	9F	001C2	PUSHAB	P.AFK	2421
		00000000'	53	DD	001C8	PUSHL	R3	2420
7E	08	AE	02	78	001CA	ASHL	#2, LENGTH, -(SP)	
			53	DD	001CF	PUSHL	R3	
	FA18	CF	04	FB	001D1	CALLS	#4, DBG\$DUMP_HEX	
			57	D5	001D6	TSTL	TYPEID	2426
			13	13	001D8	BEQL	12\$	
		00000000'	EF	9F	001DA	PUSHAB	P.AFL	2427
			57	DD	001E0	PUSHL	TYPEID	2426
7E		5A	02	78	001E2	ASHL	#2, SIZE, -(SP)	
			57	DD	001E6	PUSHL	TYPEID	
	FA01	CF	04	FB	001E8	CALLS	#4, DBG\$DUMP_HEX	
46	00000000'	EF	05	E1	001ED	12\$: BBC	#5, DBG\$QUALIFIER, 13\$	2434
			A3	D0	001F5	MOVL	12(R3), DSTPTR	2437
		0C	EF	9F	001F9	PUSHAB	P.AFM	2439
		00000000'	55	DD	001FF	PUSHL	DSTPTR	2438
		7E	65	9A	00201	MOVZBL	(DSTPTR), -(SP)	
			6E	D6	00204	INCL	(SP)	
			55	DD	00206	PUSHL	DSTPTR	
	F9E1	CF	04	FB	00208	CALLS	#4, DBG\$DUMP_HEX	
			55	DD	0020D	PUSHL	DSTPTR	2445
	00000000G	00	01	FB	0020F	CALLS	#1, DBG\$MAKE_INTEGER_DESC	
			50	DD	00216	PUSHL	R0	
	00000000G	00	01	FB	00218	CALLS	#1, DBG\$SAVE_VAL	
			57	D5	0021F	TSTL	TYPEID	2449
			18	13	00221	BEQL	13\$	
		55	A7	D0	00223	MOVL	12(TYPEID), DSTPTR	2452
		0C	EF	9F	00227	PUSHAB	P.AFN	2454
		00000000'	55	DD	0022D	PUSHL	DSTPTR	2453
		7E	65	9A	0022F	MOVZBL	(DSTPTR), -(SP)	
			6E	D6	00232	INCL	(SP)	
			55	DD	00234	PUSHL	DSTPTR	
	F9B3	CF	04	FB	00236	CALLS	#4, DBG\$DUMP_HEX	
	08	BC	59	D0	0023B	13\$: MOVL	SYMBOL_CNT, INCANDS	2462
			04	0023F	RET			2465

; Routine Size: 576 bytes, Routine Base: DBG\$CODE + 0F17

```
2347 2466 1 ROUTINE SHOW_SYMBOL_ADDRESS(SYMID): NOVALUE =
2348 2467 1
2349 2468 1 FUNCTION
2350 2469 1     This routine takes a SYMID and shows the address information associated
2351 2470 1     with the input SYMID.
2352 2471 1
2353 2472 1 INPUTS
2354 2473 1     SYMID - The SYMID for the symbol.
2355 2474 1
2356 2475 1 OUTPUTS
2357 2476 1     None.
2358 2477 1
2359 2478 1 BEGIN
2360 2479 2
2361 2480 2 MAP
2362 2481 2     SYMID: REF RST$ENTRY;           ! Pointer to input symbol's RST entry
2363 2482 2
2364 2483 2 LOCAL
2365 2484 2     ADDRKIND,                     ! Symbol's address kind
2366 2485 2     ADDRPTR: VECTOR[2],          ! Symbol's address vector
2367 2486 2     BLITRLR: REF DST$BLI TRAILER1, ! Pointer to Bliss DST record trailer
2368 2487 2     BLIVALSPEC: BLOCK[8, BYTE]    ! Value Spec buffer for Bliss Special
2369 2488 2     FIELD(DST$VS HDR_FIELDS),     ! cases DST record
2370 2489 2     DSTPTR: REF DST$RECORD,        ! Pointer to DST Record
2371 2490 2     VALSPEC: REF DST$VAL_SPEC;    ! Pointer to DST record's value spec
2372 2491 2
2373 2492 2 VALSPEC = DBG$STA_SYMADDR(.SYMID, ADDRPTR, ADDRKIND);
2374 2493 2 CASE .ADDRKIND FROM DBG$K_ADDRKIND_LITERAL TO DBG$K_ADDRKIND_INVALID OF
2375 2494 2 SET
2376 2495 2
2377 2496 2     ! This is a literal value.
2378 2497 2     !
2379 2498 2     [DBG$K_ADDRKIND_LITERAL]:
2380 2499 2     BEGIN
2381 2500 2     DBG$PRINT(UPLIT BYTE(%ASCIC 'constant: !SL'), ..ADDRPTR[0]);
2382 2501 2     END;
2383 2502 2
2384 2503 2     ! This is an address or descriptor representation.
2385 2504 2     !
2386 2505 2     [DBG$K_ADDRKIND_ADDR, DBG$K_ADDRKIND_DESC]:
2387 2506 2     BEGIN
2388 2507 2     IF .ADDRKIND EQL DBG$K_ADDRKIND_ADDR
2389 2508 2     THEN
2390 2509 2     DBG$PRINT(UPLIT BYTE(%ASCIC 'address: '), 0)
2391 2510 2     ELSE
2392 2511 2     DBG$PRINT(UPLIT BYTE(%ASCIC 'descriptor address: '), 0);
2393 2512 2
2394 2513 2
2395 2514 2
2396 2515 2
2397 2516 2
2398 2517 2
2399 2518 2     ! For Bliss Data Items, if the address interpretation is not
2400 2519 2     ! complete, there are some extra work has to be done in order
2401 2520 2     ! to get the contents of the Val Spec. (This excersize is done
2402 2521 2     ! in DBG$STA_ADDRSPEC, unfortunately, the value needed is local to
2403 2522 2     ! that routine, so this piece of code is reproduce that value
```

```
2404 2523 3
2405 2524 3
2406 2525 3
2407 2526 4
2408 2527 3
2409 2528 4
2410 2529 4
2411 2530 4
2412 2531 4
2413 2532 4
2414 2533 4
2415 2534 4
2416 2535 3
2417 2536 3
2418 2537 3
2419 2538 3
2420 2539 3
2421 2540 3
2422 2541 3
2423 2542 3
2424 2543 3
2425 2544 4
2426 2545 4
2427 2546 4
2428 2547 4
2429 2548 4
2430 2549 4
2431 2550 4
2432 2551 5
2433 2552 5
2434 2553 5
2435 2554 5
2436 2555 5
2437 2556 5
2438 2557 5
2439 2558 5
2440 2559 5
2441 2560 5
2442 2561 5
2443 2562 5
2444 2563 5
2445 2564 5
2446 2565 5
2447 2566 5
2448 2567 5
2449 2568 4
2450 2569 4
2451 2570 4
2452 2571 4
2453 2572 4
2454 2573 4
2455 2574 4
2456 2575 4
2457 2576 4
2458 2577 3
2459 2578 3
2460 2579 3
```

```
! from the DST)
DSTPTR = .SYMID[RST$L DSTPTR];
IF (.ADDRPTR[0] LSS 0) AND (.DSTPTR[DST$B_TYPE] EQL DST$K_BLI)
THEN
  BEGIN
    BLIVALSPEC[DST$B_VS_VFLAGS] = .DSTPTR[DST$B_BLI_VFLAGS];
    BLITRLR = DSTPTR[DST$A_BLI_TRLR1] + .DSTPTR[DST$B_BLI_LNG];
    BLIVALSPEC[DST$L_VS_VALUE] = .BLITRLR[DST$L_BLI_VALUE];
    VALSPEC = BLIVALSPEC[DST$B_VS_VFLAGS];
    WHILE .VALSPEC[DST$B_VS_VFLAGS] EQL DST$K_VFLAGS TVS DO
      VALSPEC = VALSPEC[DST$A_VS_TVS_BASE] + .VALSPEC[DST$L_VS_TVS_OFFSET];
    END;

! Check to see if the address interpretation is complete or not.
! If it is incomplete (indicated by -1) then we have some more
! work to do.
IF .ADDRPTR[0] LSS 0
THEN
  BEGIN
    IF .VALSPEC[DST$V_VS_INDIRECT]
    THEN
      DBG$PRINT(UPLIT BYTE(%ASCIC '().'), 0);

    IF .VALSPEC[DST$V_VS_DISP]
    THEN
      BEGIN
        LOCAL
          REG_NUM;

        DBG$PRINT(UPLIT BYTE(%ASCIC ' '), 0);
        REG_NUM = .VALSPEC[DST$V_VS_REGNUM];
        DBG$TRANSLATE REG(.REG_NUM);
        IF .VALSPEC[DST$L_VS_VALUE] LSS 0
        THEN
          DBG$PRINT(UPLIT BYTE(%ASCIC '!SL'), .VALSPEC[DST$L_VS_VALUE]);

        IF .VALSPEC[DST$L_VS_VALUE] GTR 0
        THEN
          DBG$PRINT(UPLIT BYTE(%ASCIC '+!UL'), .VALSPEC[DST$L_VS_VALUE]);

        END
      ELSE
        DBG$PRINT(UPLIT BYTE(%ASCIC '!XL'), .VALSPEC[DST$L_VS_VALUE]);

    IF .VALSPEC[DST$V_VS_INDIRECT]
    THEN
      DBG$PRINT(UPLIT BYTE(%ASCIC ')'), 0);

    END
  ELSE
    DBG$PRINT(UPLIT BYTE(%ASCIC '!XL'), .ADDRPTR[0]);
```

```
: 2461 2580 2
: 2462 2581 2
: 2463 2582 2
: 2464 2583 2
: 2465 2584 2
: 2466 2585 2
: 2467 2586 2
: 2468 2587 2
: 2469 2588 2
: 2470 2589 2
: 2471 2590 2
: 2472 2591 2
: 2473 2592 2
: 2474 2593 2
: 2475 2594 2
: 2476 2595 2
: 2477 2596 2
: 2478 2597 2
: 2479 2598 2
: 2480 2599 2
: 2481 2600 2
: 2482 2601 2
: 2483 2602 2
: 2484 2603 2
: 2485 2604 2
: 2486 2605 2
: 2487 2606 2
: 2488 2607 2
: 2489 2608 2
: 2490 2609 2
: 2491 2610 2
: 2492 2611 2
: 2493 2612 2
: 2494 2613 2
: 2495 2614 2
: 2496 2615 2
: 2497 2616 2
: 2498 2617 2
: 2499 2618 2
: 2500 2619 2
: 2501 2620 2
: 2502 2621 2
: 2503 2622 2
: 2504 2623 2
: 2505 2624 2
: 2506 2625 2
: 2507 2626 2
: 2508 2627 2
: 2509 2628 2
: 2510 2629 2
: 2511 2630 2
: 2512 2631 2
: 2513 2632 2
: 2514 2633 2
: 2515 2634 2
: 2516 2635 2
: 2517 2636 2
```

```
END;

! This a register.
[DBG$K_ADDRKIND_REG]:
BEGIN
DBG$PRINT(UPLIT BYTE(%ASCIC 'address: '), 0);
DBG$TRANSLATE_REG(.ADDRPTR[0]);
END;

! This is an absolute address.
[DBG$K_ADDRKIND_ABS]:
BEGIN
DBG$PRINT(UPLIT BYTE(%ASCIC 'address: !XL'), .ADDRPTR[0]);

! The second longword may have contain the end address of the
! lexical entity. But, for global routine, start address is
! the same as end address in RST entry. And also for Entry point,
! or Label, there is no end address.
IF (.ADDRPTR[1] NEQ 0) AND (.ADDRPTR[0] NEQ .ADDRPTR[1])
THEN
DBG$PRINT(UPLIT BYTE(%ASCIC ' size: !UL bytes'),
.ADDRPTR[1] - .ADDRPTR[0] + 1);
END;

! This address is a bit offsets.
[DBG$K_ADDRKIND_BITOFF]:
BEGIN
DBG$PRINT(UPLIT BYTE
(%ASCIC 'address: offset !UL bytes'), .ADDRPTR[0]);
IF .ADDRPTR[1] NEQ 0
THEN
DBG$PRINT(UPLIT BYTE(%ASCIC ' !UL bits'), .ADDRPTR[1]);

DBG$PRINT(UPLIT BYTE(%ASCIC ' from beginning of record'), 0);
END;

! This is Bliss field data.
[DBG$K_ADDRKIND_BLIFLD]:
BEGIN
LOCAL
FLDCOMP_PTR: REF VECTOR;

DBG$PRINT(UPLIT BYTE(%ASCIC 'bliss field:'), 0);
DSTPTR = .SYMID[RST$L_DSTPTR];
FLDCOMP_PTR
= DSTPTR[DST$B_BLIFLD_NAME] + .DSTPTR[DST$B_BLIFLD_NAME] + 1;
DBG$PRINT(UPLIT BYTE(%ASCIC ' ['), 0);
```



```

: 2518      2637 3      INCR FLDCOMP_NO FROM 1 TO .DSTPTR[DST$$_BLIFLD_COMPS] DO
: 2519      2638 4      BEGIN
: 2520      2639 5      IF (.FLDCOMP_NO EQL .DSTPTR[DST$$_BLIFLD_COMPS])
: 2521      2640 4      THEN
: 2522      2641 4      DBGS$PRINT(UPLIT BYTE(%ASCIC '!SL)'), .FLDCOMP_PTR[FLDCOMP_NO - 1])
: 2523      2642 4      ELSE
: 2524      2643 4      DBGS$PRINT(UPLIT BYTE(%ASCIC '!SL,'), .FLDCOMP_PTR[FLDCOMP_NO - 1]);
: 2525      2644 3      END;
: 2526      2645 3
: 2527      2646 2      END;
: 2528      2647 2
: 2529      2648 2
: 2530      2649 2      This address is too complex to calculate.
: 2531      2650 2      !
: 2532      2651 2      [DBG$K_ADDRKIND_COMPLEX]:
: 2533      2652 3      BEGIN
: 2534      2653 3      DBGS$PRINT(UPLIT BYTE(%ASCIC 'address: complex address computation'), 0);
: 2535      2654 2      END;
: 2536      2655 2
: 2537      2656 2
: 2538      2657 2      ! Invalid address representation.
: 2539      2658 2      !
: 2540      2659 2      [DBG$K_ADDRKIND_INVALID]:
: 2541      2660 3      BEGIN
: 2542      2661 3      DBGS$PRINT(UPLIT BYTE(%ASCIC 'address: invalid address'), 0);
: 2543      2662 2      END;
: 2544      2663 2
: 2545      2664 2      TES;
: 2546      2665 2
: 2547      2666 2      DBGS$NEWLINE();
: 2548      2667 2      RETURN 0;
: 2549      2668 2
: 2550      2669 1      END;
```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
      4C 53 21 20 3A 74 6E 61 74 73 6E 6F 63 0D 00896 P.AFO: .ASCII <13>\constant: !SL\
64 64 61 20 72 6F 74 70 69 72 63 73 65 64 14 008A4 P.AFP: .ASCII <9>\address: \
      20 3A 73 73 65 64 14 008AE P.AFQ: .ASCII <20>\descriptor address: \
      28 2E 02 008BD
      2E 01 008C3 P.AFR: .ASCII <2>\.( \
      4C 53 21 03 008C6 P.AFS: .ASCII <1>\.( \
      4C 55 21 2B 04 008C8 P.AFT: .ASCII <3>\!SL\
      4C 58 21 03 008CC P.AFU: .ASCII <4>\+!UL\
      29 01 008D1 P.AFV: .ASCII <3>\!XL\
      03 008D7 P.AFX: .ASCII <3>\!XL\
      64 64 61 09 008DE P.AFY: .ASCII <9>\address: \
79 62 4C 58 21 20 3A 73 73 65 72 64 64 61 0C 008E5 P.AFZ: .ASCII <12>\address: !XL\
      73 65 73 65 72 64 64 61 0C 008F2 P.AFA: .ASCII <17>\, size: !UL bytes\
65 73 66 66 6F 20 3A 73 73 65 72 64 64 61 19 00904 P.AGB: .ASCII <25>\address: offset !UL bytes\
      73 65 74 79 62 20 4C 55 21 20 74 00913
      73 74 69 62 20 4C 55 21 20 0C 0091E P.AGC: .ASCII <9>\ !UL bits\
6E 69 6E 6E 69 67 65 62 20 6D 6F 72 66 20 1D 00928 P.AGD: .ASCII <25>\ from beginning of record\
      73 65 73 65 72 64 64 61 19 00901
```

Figure 1

			COPY	000000	SHOW-SYMBOL	ADDRESS:	
		56	00000000G	00	9E	00002	.WORD Save R2,R3,R4,R5,R6 : 2466
		55	00000000'	EF	9E	00009	MOVAB DBG\$PRINT, R6 :
		5E		14	C2	00010	MOVAB P.AFO, R5 :
				5E	DD	00013	SUBL2 #20, SP :
				AE	9F	00015	PUSHL SP : 2494
		53		AC	D0	00018	PUSHAB ADDRPTR :
			10	DD	0001C		MOVL SYMID, R3 :
			04	FB	0001E		PUSHL R3 :
F231	CF			D0	0C023		CALLS #3, DBG\$STA_SYMADDR :
	54			CF	00026		MOVL R0, VALSPEC :
	0J				0002A	1\$:	MOVAB ADDRKIND, #0, #8 : 2495
00C3	001A	001A	0012		00032		.WORD 2\$-1\$, - :
015C	0117	00F7	00D6		0003A		3\$-1\$, - :
			0164				3\$-1\$, - :
							14\$-1\$, - :
							16\$-1\$, - :
							17\$-1\$, - :
							20\$-1\$, - :
							25\$-1\$, - :
							26\$-1\$:
			0C	BE	DD	0003C	2\$: PUSHL @ADDRPTR : 2503
				55	DD	0003F	PUSHL R5 :
			0150	31	00041		BRW 27\$:
		01		6E	D1	00044	3\$: CMPL ADDRKIND, #1 : 2511
				07	12	00047	BNEQ 4\$:
				7E	D4	00049	CLRL -(SP) : 2513
			0E	A5	9F	0004B	PUSHAB P.AFP :
				05	11	0004E	BRB 5\$:
				7E	D4	00050	4\$: CLRL -(SP) : 2515
			18	A5	9F	00052	PUSHAB P.AFP :
		66		02	FB	0C055	5\$: CALLS #2, DBG\$PRINT :
		52		A3	D0	00058	MOVL 12(R3), DSTPTR : 2525
				51	D4	0005C	CLRL R1 : 2526
			0C	AF	D5	0005E	TSTL ADDRPTR :
				2E	18	00061	BGEQ 7\$:
				51	D6	00063	INCL R1 :
			01	A2	95	00065	TSTB 1(DSTPTR) :
				27	12	00068	BNEQ 7\$:
		04	AE	A2	90	0006A	MOVAB 4(DSTPTR), BLVALSPEC : 2529
			50	A2	9A	0006F	MOVZBL 2(DSTPTR), R0 : 2530
			50	A042	9E	00073	MOVAB 3(R0)[DSTPTR], BLITRLE :

05	AE	04	60	DO	00078	MOVL	(BLITRLR), BLIVALSPEC+1	2531
	54		AE	9E	0007C	MOVAB	BLIVALSPEC, VALSPEC	2532
FB	8F		64	91	00080	6\$: CMPB	(VALSPEC), #251	2533
			0B	12	00084	BNEQ	7\$	
50	54	01	A4	C1	00086	ADDL3	1(VALSPEC), VALSPEC, R0	2534
	54	05	A0	9E	0008B	MOVAB	5(R0), VALSPEC	
			EF	11	0008F	BRB	6\$	
	51		51	E9	00091	7\$: BLBC	R1, 13\$	2542
08	64		02	E1	00094	BBC	#2, (VALSPEC), 8\$	2545
			7E	D4	00098	CLRL	-(SP)	2547
		2D	A5	9F	0009A	PUSHAB	P.AFR	
	66		02	FB	0009D	CALLS	#2, DBG\$PRINT	
2D	64		03	E1	000A0	8\$: BBC	#3, (VALSPEC), 10\$	2549
			7E	D4	000A4	CLRL	-(SP)	2555
		30	A5	9F	000A6	PUSHAB	P.AFS	
	66		02	FB	000A9	CALLS	#2, DBG\$PRINT	
50	64		04	EF	000AC	EXTZV	#4, #4, (VALSPEC), REG_NUM	2556
			50	DD	000B1	PUSHL	REG_NUM	2557
	F8AE		01	FB	000B3	CALLS	#1, DBG\$TRANSLATE_REG	
	CF	01	A4	DO	000B8	MOVL	1(VALSPEC), R2	2558
	52		08	18	000BC	BGEQ	9\$	
			52	DD	000BE	PUSHL	R2	2560
		32	A5	9F	000C0	PUSHAB	P.AFT	
	66		02	FB	000C3	CALLS	#2, DBG\$PRINT	
			52	D5	000C6	9\$: TSTL	R2	2562
			10	15	000C8	BLEQ	12\$	
			52	DD	000CA	PUSHL	R2	2564
		36	A5	9F	000CC	PUSHAB	P.AFU	
			06	11	000CF	BRB	11\$	
		01	A4	DD	000D1	10\$: PUSHL	1(VALSPEC)	2569
		38	A5	9F	000D4	PUSHAB	P.AFV	
	66		02	FB	000D7	11\$: CALLS	#2, DBG\$PRINT	
1F	64		02	E1	000DA	12\$: BBC	#2, (VALSPEC), 15\$	2571
			7E	D4	000DE	CLRL	-(SP)	2573
		3F	A5	9F	000E0	PUSHAB	P.AFW	
			5A	11	000E3	BRB	19\$	
		0C	AE	DD	000E5	13\$: PUSHL	ADDRPTR	2578
		41	A5	9F	000E8	PUSHAB	P.AFX	
			52	11	000EB	BRB	19\$	
			7E	D4	000ED	14\$: CLRL	-(SP)	2587
		45	A5	9F	000EF	PUSHAB	P.AFY	
	66		02	FB	000F2	CALLS	#2, DBG\$PRINT	
		0C	AE	DD	000F5	PUSHL	ADDRPTR	2588
	F869		01	FB	000F8	CALLS	#1, DBG\$TRANSLATE_REG	
	CF	0097	31	000FD	15\$: BRW	28\$		2495
		0C	AE	DD	00100	16\$: PUSHL	ADDRPTR	2596
		4F	A5	9F	00103	PUSHAB	P.AFZ	
	66		02	FB	00106	CALLS	#2, DBG\$PRINT	
	50	10	AE	DO	00109	MOVL	ADDRPTR+4, R0	2604
			EE	13	0010D	BEQL	15\$	
	50	0C	AE	D1	0010F	CMPL	ADDRPTR, R0	
			E8	13	00113	BEQL	15\$	
	50	0C	AE	C2	00115	SUBL2	ADDRPTR, R0	2607
		01	A0	9F	00119	PUSHAB	1(R0)	
		5C	A5	9F	0011C	PUSHAB	P.AGA	2606
			73	11	0011F	BRB	27\$	
		0C	AE	DD	00121	17\$: PUSHL	ADDRPTR	2616

	6E	A5	9F	00124	PUSHAB	P.AGB	2615
66		02	FB	00127	CALLS	#2, DBG\$PRINT	
	10	AE	D5	0012A	TSTL	ADDRPTR+4	2617
		0A	13	0012D	BEQL	18\$	
	10	AE	DD	0012F	PUSHL	ADDRPTR+4	2619
0088		C5	9F	00132	PUSHAB	P.AGC	
66		02	FB	00136	CALLS	#2, DBG\$PRINT	
		7E	D4	00139	CLRL	-(SP)	2621
0092		C5	9F	0013B	PUSHAB	P.AGD	
		53	11	0013F	BRB	27\$	
		7E	D4	00141	CLRL	-(SP)	2632
00AC		C5	9F	00143	PUSHAB	P.AGE	
66		02	FB	00147	CALLS	#2, DBG\$PRINT	
52	0C	A3	D0	0014A	MOVL	12(R3), DSTPTR	2633
50	07	A2	9A	0014E	MOVZBL	7(DSTPTR), R0	2635
54	08	A042	9E	00152	MOVAB	8(R0)[DSTPTR], FLDCOMP_PTR	
		7E	D4	00157	CLRL	-(SP)	2636
00B9		C5	9F	00159	PUSHAB	P.AGF	
66		02	FB	0015D	CALLS	#2, DBG\$PRINT	
		53	D4	00160	CLRL	FLDCOMP_NO	2641
		1B	11	00162	BRB	24\$	
03	A2	53	D1	00164	CMPL	FLDCOMP_NO, 3(DSTPTR)	2639
		0A	12	00168	BNEQ	22\$	
FC	A443	DD	0016A	PUSHL	-4(FLDCOMP_PTR)[FLDCOMP_NO]	2641	
00BC		C5	9F	0016E	PUSHAB	P.AGG	
		08	11	00172	BRB	23\$	
FC	A443	DD	00174	PUSHL	-4(FLDCOMP_PTR)[FLDCOMP_NO]	2643	
00C1		C5	9F	00178	PUSHAB	P.AGH	
66		02	FB	0017C	CALLS	#2, DBG\$PRINT	
E0	53	03	A2	F3	AOBLEQ	3(DSTPTR), FLDCOMP_NO, 21\$	2637
		11	11	00184	BRB	28\$	2495
		7E	D4	00186	CLRL	-(SP)	2653
00C6		C5	9F	00188	PUSHAB	P.AGI	
		06	11	0018C	BRB	27\$	
		7E	D4	0018E	CLRL	-(SP)	2661
00EB		C5	9F	00190	PUSHAB	P.AGJ	
66		02	FB	00194	CALLS	#2, DBG\$PRINT	
00000000G	00	00	FB	00197	CALLS	#0, DBG\$NEWLINE	2666
		04	0019E	RET			2669

; Routine Size: 415 bytes, Routine Base: DBG\$CODE + 1157

```
2552 2670 1 ROUTINE SHOW_SYMBOL_TYPE(SYMID): NOVALUE =
2553 2671 1
2554 2672 1 FUNCTION
2555 2673 1     This routine takes a SYMID and shows the type information associated
2556 2674 1     with the input SYMID. This is a recursive routine.
2557 2675 1
2558 2676 1 INPUTS
2559 2677 1     SYMID - The SYMID for the symbol.
2560 2678 1
2561 2679 1 OUTPUTS
2562 2680 1     None.
2563 2681 1
2564 2682 1
2565 2683 2 BEGIN
2566 2684 2
2567 2685 2 MAP
2568 2686 2     SYMID: REF RST$ENTRY;           ! Pointer to input symbol's RST entry
2569 2687 2
2570 2688 2 ENABLE
2571 2689 2     SHOW_SYMBOL_TYPE_HANDLER;      ! Set up error handler for this routine
2572 2690 2
2573 2691 2 LOCAL
2574 2692 2     AREA_ADDR,                    ! Byte address of the Area associated
2575 2693 2     AREA_LEN,                      ! Byte length of the Area associated
2576 2694 2     BITSIZE,                      ! with the given offset
2577 2695 2     BITSIZE,                      ! The size in bits of an item of the
2578 2696 2     CELLTYPE: REF RST$ENTRY,       ! given type
2579 2697 2     CELLTYPE: REF RST$ENTRY,       ! The Type ID of the individual array
2580 2698 2     DSCADDR: REF BLOCK[,BYTE],     ! element's data type
2581 2699 2     DSCPTR: REF DST$RECORD,        ! VAX Standard Descriptor
2582 2700 2     ELTVECPTR: REF VECTOR[,LONG],  ! Pointer to symbol's DST record
2583 2701 2     ELTVECPTR: REF VECTOR[,LONG],  ! Pointer to a vector of SYMIDs for the
2584 2702 2     ELTVECPTR: REF VECTOR[,LONG],  ! enumeration type elements, or
2585 2703 2     ELTVECPTR: REF VECTOR[,LONG],  ! record components, or
2586 2704 2     ELTVECPTR: REF VECTOR[,LONG],  ! variant components, or
2587 2705 2     ELTVECPTR: REF VECTOR[,LONG],  ! a subscript vector contains
2588 2706 2     ELTVECPTR: REF VECTOR[,LONG],  ! subscript Type ID, one longword
2589 2707 2     ELTVECPTR: REF VECTOR[,LONG],  ! per dimension
2590 2708 2
2591 2709 2     FCODE,                        ! Symbol's FCODE field
2592 2710 2     KIND,                          ! Symbol's KIND field
2593 2711 2     HIGHPTR,                      ! Upper bound value of the subrange
2594 2712 2     LANGCODE,                     ! Language Code
2595 2713 2     LANGUAGE: REF VECTOR[,BYTE],  ! Pointer to counted ASCII string
2596 2714 2     LOWPTR,                       ! Lower bound value of the subrange
2597 2715 2     NAME: REF VECTOR[,BYTE],      ! Counted ASCII String
2598 2716 2     NELTS,                        ! The number of enumeration type elements
2599 2717 2     NELTS,                        ! or record components,
2600 2718 2     NELTS,                        ! or variant components,
2601 2719 2     NELTS,                        ! or array dimensions
2602 2720 2     PARENT_TYPE: REF RST$ENTRY,    ! The Type ID of the set's parent type
2603 2721 2     PICT_DESC : BLOCK [8,BYTE],    ! VAX Standard Descriptor
2604 2722 2     PICT_LENGTH,                  ! The length of the picture representation
2605 2723 2     PICT_LENPTR: REF VECTOR[,BYTE], ! Pointer to the picture representation
2606 2724 2     PICTPTR: REF VECTOR[,BYTE],    ! Pointer to the picture representation
2607 2725 2     PICTVAL,                     ! Pointer to the language-specific
2608 2726 2     PICTVAL,                     ! encoding
```

```
: 2609      2727 2      POOLID,      Index to Temporary Memory Pool Stack
: 2610      2728 2      PSCALE,      Scale factor and digit count for the
: 2611      2729 2      picture item
: 2612      2730 2      REFTYPID: REF RST$ENTRY,      Type ID for target type
: 2613      2731 2      TYPECODE,      Type code
: 2614      2732 2      TYPEID: REF RST$ENTRY;      Symbol's TYPE RST entry
: 2615      2733 2
: 2616      2734 2
: 2617      2735 2      POOLID = DBG$PUSH TEMPMEM();
: 2618      2736 2      DBG$STA SYMTYPE(.SYMID, FCODE, TYPEID);
: 2619      2737 2      CASE .FCODE FROM RST$K_TYPE_MINIMUM TO RST$K_TYPE_MAXIMUM OF
: 2620      2738 2      SET
: 2621      2739 2
: 2622      2740 2      [RST$K_TYPE_ARRAY]:
: 2623      2741 3      BEGIN
: 2624      2742 3      DBG$STA TYP_ARRAY(.TYPEID, DSCADDR, CELLTYPE, NELTS, ELTVECPT, BITSIZE);
: 2625      2743 3      DBG$TRANSLATE_DESCR(.DSCADDR);
: 2626      2744 3      ITEM_SIZE(BITSIZE);
: 2627      2745 3      DBG$NEWLINE();
: 2628      2746 3      DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, +4);
: 2629      2747 3      DBG$PRINT(UPBIT BYTE(%ASCIC 'cell type: '), 0);
: 2630      2748 3      DBG$PRINT FLAG = TRUE;
: 2631      2749 3      SHOW_SYMBOL TYPE(.CELLTYPE);
: 2632      2750 3      DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, -4);
: 2633      2751 2      END;
: 2634      2752 2
: 2635      2753 2      [RST$K_TYPE_ATOMIC]:
: 2636      2754 3      BEGIN
: 2637      2755 3      DBG$PRINT(UPBIT BYTE(%ASCIC 'atomic type: '), 0);
: 2638      2756 3      DBG$STA TYP_ATOMIC(.TYPEID, TYPECODE, BITSIZE);
: 2639      2757 3      DBG$TRANSLATE_TYPECODE(.TYPECODE);
: 2640      2758 3      ITEM_SIZE(BITSIZE);
: 2641      2759 2      END;
: 2642      2760 2
: 2643      2761 2      [RST$K_TYPE_DESCR]:
: 2644      2762 3      BEGIN
: 2645      2763 3      DBG$STA TYP_DESCR(.TYPEID, DSCADDR);
: 2646      2764 3      DBG$TRANSLATE_DESCR(.DSCADDR);
: 2647      2765 2      END;
: 2648      2766 2
: 2649      2767 2      [RST$K_TYPE_ENUM]:
: 2650      2768 3      BEGIN
: 2651      2769 3      DBG$PRINT(UPBIT BYTE(%ASCIC 'enumeration type: '), 0);
: 2652      2770 3      DBG$STA TYP_ENUM(.TYPEID, NELTS, ELTVECPT, BITSIZE);
: 2653      2771 3      NAME = DBG$GET_DST_NAME(.TYPEID[RST$L_DSTPTR]);
: 2654      2772 3      IF .NAME[0] NEQ 0
: 2655      2773 3      THEN
: 2656      2774 3      DBG$PRINT(UPBIT BYTE(%ASCIC ' (!AC,'). .NAME)
: 2657      2775 3      ELSE
: 2658      2776 3      DBG$PRINT(UPBIT BYTE(%ASCIC ' (anonymous,'). 0);
: 2659      2777 3
: 2660      2778 3      DBG$PRINT(UPBIT BYTE(%ASCIC ' !UL elements)'), .NELTS);
: 2661      2779 3      ITEM_SIZE(BITSIZE);
: 2662      2780 2      END;
: 2663      2781 2
: 2664      2782 2      [RST$K_TYPE_PICT]:
: 2665      2783 2      BEGIN
```

```
: 2666      2784      3      DBG$PRINT(UPRIT BYTE(%ASCIC 'picture type'), 0);
: 2667      2785      3      DBG$STA TYP PICT(.TYPEID, LANGCODE, PICTPTR, PICTVAL, PSCALE);
: 2668      2786      3      LANGUAGE = DBG$LANGUAGE(.LANGCODE);
: 2669      2787      3      DBG$PRINT(UPRIT BYTE(%ASCIC ' !AC'), .LANGUAGE);
: 2670      2788      3      IF .PICTPTR[0] NEQ 0
: 2671      2789      3      THEN
: 2672      2790      4      BEGIN
: 2673      2791      4      INIT_DESCRIPTOR(PICT_DESC);
: 2674      2792      4      PICT_LENPTR = .PICTPTR - 1;
: 2675      2793      4      PICT_LENGTH = .PICT_LENPTR[0];
: 2676      2794      4      INCR PICT_INDEX FROM 1 TO (.PICT_LENGTH/2) DO
: 2677      2795      5      BEGIN
: 2678      2796      5      LOCAL
: 2679      2797      5      DUPL_STATUS,
: 2680      2798      5      CAT_STATUS,
: 2681      2799      5      DUPL_DESC : BLOCK [8, BYTE];
: 2682      2800      5
: 2683      2801      5      INIT_DESCRIPTOR(DUPL_DESC);
: 2684      2802      5      DUPL_STATUS = STR$DUPL_CHAR(DUPL_DESC,
: 2685      2803      5      %REF(.PICTPTR[(.PICT_INDEX - 1)*2] + 1)),
: 2686      2804      5      %REF(.PICTPTR[(.PICT_INDEX - 1)*2] + 0));
: 2687      2805      5      CAT_STATUS = STR$CONCAT(PICT_DESC, PICT_DESC, DUPL_DESC);
: 2688      2806      5      DISCARD_DESCRIPTOR(DUPL_DESC);
: 2689      2807      4      END;
: 2690      2808      4
: 2691      2809      4      DBG$PRINT(UPRIT BYTE(%ASCIC ' pic: !AS'), PICT_DESC);
: 2692      2810      4      DISCARD_DESCRIPTOR(PICT_DESC);
: 2693      2811      3      END;
: 2694      2812      3
: 2695      2813      2      END;
: 2696      2814      2
: 2697      2815      2      [RST$K_TYPE_IPTR]:
: 2698      2816      3      BEGIN
: 2699      2817      3      DBG$PRINT(UPRIT BYTE(%ASCIC 'typed pointer type'), 0);
: 2700      2818      3      DBG$NEWLINE();
: 2701      2819      3      DBG$STA TYP TYPEDPTR(.TYPEID, REFTYPID);
: 2702      2820      3      DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, +4);
: 2703      2821      3      DBG$PRINT(UPRIT BYTE(%ASCIC 'target type: '), 0);
: 2704      2822      3      DBG$PRINT FLAG = TRUE;
: 2705      2823      3      SHOW_SYMBOL TYPE(.REFTYPID);
: 2706      2824      3      DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, -4);
: 2707      2825      2      END;
: 2708      2826      2
: 2709      2827      2      [RST$K_TYPE_RECORD]:
: 2710      2828      3      BEGIN
: 2711      2829      3      DBG$PRINT(UPRIT BYTE(%ASCIC 'record type'), 0);
: 2712      2830      3
: 2713      2831      3
: 2714      2832      3      ! If the flag indicates that no value is specified, i.e., the
: 2715      2833      3      ! object being described is a type. Check to see if this type
: 2716      2834      3      ! has a name.
: 2717      2835      3
: 2718      2836      3      DSTPTR = .TYPEID[RST$L_DSTPTR];
: 2719      2837      3      IF .DSTPTR[DST$B_VFLAGS] EQL DST$K_VFLAGS_NOVAL
: 2720      2838      3      THEN
: 2721      2839      4      BEGIN
: 2722      2840      4      NAME = DBG$GET_DST_NAME(.TYPEID[RST$L_DSTPTR]);
```

```

: 2723      2841  4      IF .NAME[0] NEQ 0
: 2724      2842  4      THEN
: 2725      2843  4          DBG$PRINT(UPLIT BYTE(%ASCIC ' (!AC,'), .NAME)
: 2726      2844  4      ELSE
: 2727      2845  4          DBG$PRINT(UPLIT BYTE(%ASCIC ' (anonymous,'), 0);
: 2728      2846  4
: 2729      2847  4      END
: 2730      2848  4
: 2731      2849  3      ELSE
: 2732      2850  3          DBG$PRINT(UPLIT BYTE(%ASCIC ' (anonymous,'), 0);
: 2733      2851  3
: 2734      2852  3      DBG$STA TYP RECORD(.TYPEID, NELTS, ELTVECPTR, BITSIZE);
: 2735      2853  3      DBG$PRINT(UPLIT BYTE(%ASCIC ' !UL components'), .NELTS);
: 2736      2854  3      ITEM_SIZE(BITSIZE);
: 2737      2855  3      INCR I FROM 0 TO .NELTS - 1 DO
: 2738      2856  4          BEGIN
: 2739      2857  4              DBG$STA SYMKIND(.ELTVECPTR[I], KIND);
: 2740      2858  4              IF .KIND EOL RST$K_VARIANT THEN GET_VARIANT(.ELTVECPTR[I]);
: 2741      2859  3          END;
: 2742      2860  3
: 2743      2861  2      END;
: 2744      2862  2
: 2745      2863  2      [RST$K_TYPE_SET]:
: 2746      2864  3          BEGIN
: 2747      2865  3              DBG$PRINT(UPLIT BYTE(%ASCIC 'set type'), 0);
: 2748      2866  3              DBG$STA TYP SET(.TYPEID, PARENT_TYPE, BITSIZE);
: 2749      2867  3              ITEM_SIZE(BITSIZE);
: 2750      2868  3              DBG$NEWLINE();
: 2751      2869  3              DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, +4);
: 2752      2870  3              DBG$PRINT(UPLIT BYTE(%ASCIC 'parent type: '), 0);
: 2753      2871  3              DBG$PRINT FLAG = TRUE;
: 2754      2872  3              SHOW_SYMBOL TYPE(.PARENT_TYPE);
: 2755      2873  3              DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, -4);
: 2756      2874  2          END;
: 2757      2875  2
: 2758      2876  2      [RST$K_TYPE_SUBRNG]:
: 2759      2877  3          BEGIN
: 2760      2878  3              DBG$PRINT(UPLIT BYTE(%ASCIC 'subrange type'), 0);
: 2761      2879  3              DBG$STA TYP SUBRNG(.TYPEID, PARENT_TYPE, LOWPTR, HIGHPTR, BITSIZE);
: 2762      2880  3              ITEM_SIZE(BITSIZE);
: 2763      2881  3              DBG$PRINT(UPLIT BYTE(%ASCIC ' , range:'), 0);
: 2764      2882  3              DBG$PRINT(UPLIT BYTE(%ASCIC ' !SL,'), ..LOWPTR);
: 2765      2883  3              DBG$PRINT(UPLIT BYTE(%ASCIC ' !SL'), ..HIGHPTR);
: 2766      2884  3              DBG$NEWLINE();
: 2767      2885  3              DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, +4);
: 2768      2886  3              DBG$PRINT(UPLIT BYTE(%ASCIC 'parent type: '), 0);
: 2769      2887  3              DBG$PRINT FLAG = TRUE;
: 2770      2888  3              SHOW_SYMBOL TYPE(.PARENT_TYPE);
: 2771      2889  3              DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, -4);
: 2772      2890  2          END;
: 2773      2891  2
: 2774      2892  2      [RST$K_TYPE_COBHACK]:
: 2775      2893  3          BEGIN
: 2776      2894  3              DBG$PRINT(UPLIT BYTE(%ASCIC ' cobol formal parameter type'), 0);
: 2777      2895  2          END;
: 2778      2896  2
: 2779      2897  2      [RST$K_TYPE_BLIDATA]:

```



```
: 2780      2898      3      BEGIN
: 2781      2899      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'bliss data item type'), 0);
: 2782      2900      3      DSTPTR = .SYMID[RST$L DSTPTR];
: 2783      2901      3      GET_BLISS_SPECIAL_CASES(.DSTPTR);
: 2784      2902      2      END;
: 2785      2903      2
: 2786      2904      2      [RST$K_TYPE_BLIFLD]:
: 2787      2905      3      BEGIN
: 2788      2906      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'bliss field type'), 0);
: 2789      2907      2      END;
: 2790      2908      2
: 2791      2909      2      [RST$K_TYPE_FILE]:
: 2792      2910      3      BEGIN
: 2793      2911      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'file data type,'), 0);
: 2794      2912      3      DBG$STA TYP FILE(.TYPEID, LANGCODE, REFTYPID);
: 2795      2913      3      LANGUAGE = DBG$LANGUAGE(.LANGCODE);
: 2796      2914      3      DBG$PRINT(UPLIT BYTE(%ASCIC ' !AC'), .LANGUAGE);
: 2797      2915      3      IF .REFTYPID NEQ 0
: 2798      2916      3      THEN
: 2799      2917      4      BEGIN
: 2800      2918      4      DBG$NEWLINE();
: 2801      2919      4      DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, +4);
: 2802      2920      4      DBG$PRINT(UPLIT BYTE(%ASCIC 'target type: '), 0);
: 2803      2921      4      DBG$PRINT FLAG = TRUE;
: 2804      2922      4      SHOW_SYMBOL TYPE(.REFTYPID);
: 2805      2923      4      DBG$PRINT CONTROL(DBG$K_PRTSET_RLMARGIN, -4);
: 2806      2924      3      END;
: 2807      2925      3
: 2808      2926      2      END;
: 2809      2927      2
: 2810      2928      2      [RST$K_TYPE_PTR]:
: 2811      2929      3      BEGIN
: 2812      2930      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'untyped pointer type'), 0);
: 2813      2931      2      END;
: 2814      2932      2
: 2815      2933      2      [RST$K_TYPE_RFA]:
: 2816      2934      3      BEGIN
: 2817      2935      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'record file address'), 0);
: 2818      2936      2      END;
: 2819      2937      2
: 2820      2938      2      [RST$K_TYPE_SELF_REL_LAB]:
: 2821      2939      3      BEGIN
: 2822      2940      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'self relative label'), 0);
: 2823      2941      2      END;
: 2824      2942      2
: 2825      2943      2      [RST$K_TYPE_AREA]:
: 2826      2944      3      BEGIN
: 2827      2945      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'area type,'), 0);
: 2828      2946      3      DBG$STA TYP AREA(.TYPEID, AREA_LEN);
: 2829      2947      3      DBG$PRINT(UPLIT BYTE(%ASCIC ' size: !UL bytes'), .AREA_LEN);
: 2830      2948      2      END;
: 2831      2949      2
: 2832      2950      2      [RST$K_TYPE_OFFSET]:
: 2833      2951      3      BEGIN
: 2834      2952      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'offset type,'), 0);
: 2835      2953      3      DBG$STA TYP OFFSET(.TYPEID, AREA_ADDR, AREA_LEN);
: 2836      2954      3      DBG$PRINT(UPLIT BYTE(%ASCIC ' byte address: !XL,'), .AREA_ADDR);
```

```

F 3
16-Sep-1984 02:39:38 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:52 [DEBUG.SRC]DBGSYMBOL.B32:1

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DB
VO

```

2837      2955      3      DBG$PRINT(UPLIT BYTE(%ASCIC ' size: !UL bytes'), .AREA_LEN);
2838      2956      3      END;
2839      2957      2
2840      2958      2      [INRANGE, OUTRANGE]:
2841      2959      3      BEGIN
2842      2960      3      DBG$PRINT(UPLIT BYTE(%ASCIC 'invalid type'), 0);
2843      2961      2      END;
2844      2962      2
2845      2963      2      TES;
2846      2964      2
2847      2965      2      IF .DBG$_PRINT_FLAG
2848      2966      2      THEN
2849      2967      3      BEGIN
2850      2968      3      DBG$NEWLINE();
2851      2969      3      DBG$_PRINT_FLAG = FALSE;
2852      2970      2      END;
2853      2971      2
2854      2972      2
2855      2973      2      ! Release the TYPEID RST entry for this SYMID.
2856      2974      2      !
2857      2975      2      DBG$RST_TEMP RELEASE();
2858      2976      2      DPG$POP_TEMP MEM(.POOLID);
2859      2977      2      RETURN 0;
2860      2978      2
2861      2979      1      END;

```

														.PSECT	DBG\$PLIT,NOWRT,	SHR,	PIC,0			
					20	3A	65	7A	69	73	20	2C	08	0099A	P.AGK:	.ASCII	<8>\, size: \			
					73	74	69	62	20	4C	55	21	08	009A3	P.AGL:	.ASCII	<8>\!UL bits\			
				73	65	74	79	62	20	4C	55	21	09	009AC	P.AGM:	.ASCII	<9>\!UL bytes\			
				73	74	69	62	20	4C	55	21	20	09	009B6	P.AGN:	.ASCII	<9>\ !UL bits\			
		2C	20	3A	65	70	79	74	20	6C	6C	65	63	08	009C0	P.AGO:	.ASCII	<11>\cell type: \		
					79	74	20	63	69	6D	6F	74	61	0C	009CC	P.AGP:	.ASCII	<12>\atomic type,\		
					20	3A	65	7A	69	73	20	2C	08	009D9	P.AGQ:	.ASCII	<8>\, size: \			
					73	74	69	62	20	4C	55	21	08	009E2	P.AGR:	.ASCII	<8>\!UL bits\			
				73	65	74	79	62	20	4C	55	21	09	009EB	P.AGS:	.ASCII	<9>\!UL bytes\			
79	74	20	6E	6F	69	74	61	72	65	6D	75	6E	65	10	009F5	P.AGT:	.ASCII	<9>\ !UL bits\		
													65	70	009FF	P.AGU:	.ASCII	<16>\enumeration type\		
								2C	43	41	21	28	20	06	00A0E					
								6E	6F	6E	61	28	20	0C	00A10	P.AGV:	.ASCII	<6>\ (!AC,\		
29	73	2C	73	75	6F	6D	79	6E	6F	6E	61	28	20	0C	00A17	P.AGW:	.ASCII	<12>\ (anonymous,\		
								6C	65	20	4C	55	21	20	0E	00A24	P.AGX:	.ASCII	<14>\ !UL elements)\	
								20	3A	65	7A	69	73	20	2C	08	00A33	P.AGY:	.ASCII	<8>\, size: \
								73	74	69	62	20	4C	55	21	08	00A3C	P.AGZ:	.ASCII	<8>\!UL bits\
					73	65	74	79	62	20	4C	55	21	09	00A45	P.AHA:	.ASCII	<9>\!UL bytes\		
					73	74	69	62	20	4C	55	21	20	09	00A4F	P.AHB:	.ASCII	<9>\ !UL bits\		
	2C	65	70	79	74	20	65	72	75	74	63	69	70	0D	00A59	P.AHC:	.ASCII	<13>\picture type,\		
										43	41	21	20	04	00A67	P.AHD:	.ASCII	<4>\ !AC\		
					53	41	21	20	3A	63	69	70	20	09	00A6C	P.AHE:	.ASCII	<9>\ pic: !AS\		
20	72	65	74	6E	69	6F	70	20	64	65	70	79	74	12	00A76	P.AHF:	.ASCII	<18>\typed pointer type\		
															00A85					
															00A89	P.AHG:	.ASCII	<13>\target type: \		
															00A97	P.AHH:	.ASCII	<11>\record type\		
	20	3A	65	70	79	74	20	74	65	67	72	61	74	0D	00AA3	P.AHI:	.ASCII	<6>\ (!AC,\		

74	6E	2C	73	75	6F	6D	79	6E	6F	6E	61	28	20	0C	00AAA	P.AHJ:	.ASCII	<12>\ (anonymous,\	
		2C	73	75	6F	6D	79	6E	6F	6E	61	28	20	0C	00AB7	P.AHK:	.ASCII	<12>\ (anonymous,\	
		65	6E	6F	70	6D	6F	63	20	4C	55	21	20	10	00AC4	P.AHL:	.ASCII	<16>\ !UL components\	
														73	00AD3				
						20	3A	65	7A	69	73	20	2C	08	00AD5	P.AHM:	.ASCII	<8>\ size: \	
						73	74	69	62	20	4C	55	21	08	00ADE	P.AHN:	.ASCII	<8>\ !UL bits\	
					73	65	74	79	62	20	4C	55	21	09	00AE7	P.AHO:	.ASCII	<9>\ !UL bytes\	
					73	74	69	62	20	4C	55	21	20	09	00AF1	P.AHP:	.ASCII	<9>\ !UL bits\	
						65	70	79	74	20	74	65	73	08	00AFB	P.AHQ:	.ASCII	<8>\ set type\	
						20	3A	65	7A	69	73	20	2C	08	00B04	P.AHR:	.ASCII	<8>\ size: \	
						73	74	69	62	20	4C	55	21	08	00B0D	P.AHS:	.ASCII	<8>\ !UL bits\	
					73	65	74	79	62	20	4C	55	21	09	00B16	P.AHT:	.ASCII	<9>\ !UL bytes\	
					73	74	69	62	20	4C	55	21	20	09	00B20	P.AHU:	.ASCII	<9>\ !UL bits\	
20	3A	65	70	74	79	74	2C	74	6E	65	72	61	70	0D	00B2A	P.AHV:	.ASCII	<13>\ parent type: \	
65	70	79	74	20	65	67	6E	61	72	62	75	73	70	0D	00B38	P.AHW:	.ASCII	<13>\ subrange type\	
					20	3A	65	7A	69	73	20	2C	08	08	00B46	P.AHX:	.ASCII	<8>\ size: \	
					73	74	69	62	20	4C	55	21	08	08	00B4F	P.AHY:	.ASCII	<8>\ !UL bits\	
					73	65	74	79	62	20	4C	55	21	09	00B58	P.AHZ:	.ASCII	<9>\ !UL bytes\	
					73	74	69	62	20	4C	55	21	20	09	00B62	P.AIA:	.ASCII	<9>\ !UL bits\	
						3A	65	67	6E	61	72	20	2C	08	00B6C	P.AIB:	.ASCII	<8>\ range: \	
									2E	4C	53	21	20	05	00B75	P.AIC:	.ASCII	<5>\ !SL\	
										4C	53	21	2E	04	00B7B	P.AID:	.ASCII	<4>\ !SL\	
20	20	3A	65	70	79	74	20	74	6E	65	72	61	70	0D	00B80	P.AIE:	.ASCII	<13>\ parent type: \	
6C	61	60	72	6F	66	20	6C	6F	62	6F	63	20	1C	08	00B8E	P.AIF:	.ASCII	<28>\ cobol formal parameter type\	
65	70	79	74	20	72	65	74	65	6D	61	72	61	70	08	00B9D				
74	69	20	61	74	61	64	20	73	73	69	6C	62	14	08	00BAB	P.AIG:	.ASCII	<20>\ bliss data item type\	
									65	70	79	74	20	6D	08	00BBA			
79	74	20	64	6C	65	69	66	20	73	73	69	6C	62	10	08	00BC0	P.AIH:	.ASCII	<16>\ bliss field type\
													65	70	08	00BCF			
65	70	79	74	20	61	74	61	64	20	65	6C	69	66	0F	08	00BD1	P.AII:	.ASCII	<15>\ file data type,\
														2C	08	00BE0			
										43	41	21	20	04	08	00BE1	P.AIJ:	.ASCII	<4>\ !AC\
65	20	3A	65	70	79	74	20	74	65	67	72	61	74	0D	08	00BE6	P.AIK:	.ASCII	<13>\ target type: \
74	6E	69	6F	70	20	64	65	70	79	74	6E	75	14	08	00BF4	P.AIL:	.ASCII	<20>\ untyped pointer type\	
									65	70	79	74	20	72	08	00C03			
64	61	20	65	6C	69	66	20	64	72	6F	63	65	72	13	08	00C09	P.AIM:	.ASCII	<19>\ record file address\
									73	73	65	72	64	08	00C18				
20	65	76	69	74	61	6C	65	72	20	66	6C	65	73	13	08	00C1D	P.AIN:	.ASCII	<19>\ self relative label\
									6C	65	62	61	6C	08	00C2C				
				2C	65	70	79	74	20	61	65	72	61	0A	08	00C31	P.AIO:	.ASCII	<10>\ area type,\
74	79	62	20	4C	55	21	20	3A	65	7A	69	73	20	10	08	00C3C	P.AIP:	.ASCII	<16>\ size: !UL bytes\
													73	65	08	00C4B			
		2C	65	70	79	74	20	74	65	73	66	66	6F	0C	08	00C4D	P.AIQ:	.ASCII	<12>\ offset type,\
3A	73	73	65	72	64	64	61	20	65	74	79	62	20	13	08	00C5A	P.AIR:	.ASCII	<19>\ byte address: !XL,\
									2C	4C	58	21	20	08	00C69				
74	79	62	20	4C	55	21	20	3A	65	7A	69	73	20	10	08	00C6E	P.AIS:	.ASCII	<16>\ size: !UL bytes\
													73	65	08	00C7D			
		65	70	79	74	20	64	69	6C	61	76	6E	69	0C	08	00C7F	P.AIT:	.ASCII	<12>\ invalid type\

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

OFFC 00000 SHOW_SYMBOL TYPE:

5B 0000C000'	EF 9E 00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
5A 00000000G	00 9E 00009	MOVAB	DBG\$ PRINT_FLAG, R11
		MOVAB	DBG\$PRINT_CONTROL, R10

: 2670

		59	00000000G	00	9E	00010	MOVAB	DBG\$NEWLINE, R9		
		58	00000000G	00	9E	00017	MOVAB	DBG\$PRINT, R8		
		57	00000000'	EF	9E	0001E	MOVAB	P.AIT, R7		
		5E	9C	AE	9E	00025	MOVAB	-100(SP), SP		
		6D	05A2	CF	DE	00029	MOVAL	64\$, (FP)		
	00000000G	00		00	FB	0002E	CALLS	#0, DBG\$PUSH_TEMP MEM		2683
		56		50	D0	00035	MOVL	R0, POOLID		2735
			08	AE	9F	00038	PUSHAB	TYPEID		2736
			10	AE	9F	0003B	PUSHAB	F CODE		
		52	04	AC	D0	0003E	MOVL	SYMID, R2		
				52	DD	00042	PUSHL	R2		
	00000000G	00		03	FB	00044	CALLS	#3, DBG\$STA_SYMTYPE		
		01	0C	AE	CF	0004B	CASEL	F CODE, #1, #21		2737
0135	15			0033		00050	.WORD	3\$-1\$, -		
0377	011D	00B6		01C9		00058		8\$-1\$, -		
0486	02A9	0280		03E9		00060		12\$-1\$, -		
0509	002C	002C		048F		00068		14\$-1\$, -		
0511	04AD	04A5		051F		00070		21\$-1\$, -		
	002C	053C		0518		00078		25\$-1\$, -		
		002C						26\$-1\$, -		
								36\$-1\$, -		
								41\$-1\$, -		
								2\$-1\$, -		
								2\$-1\$, -		
								47\$-1\$, -		
								48\$-1\$, -		
								49\$-1\$, -		
								50\$-1\$, -		
								54\$-1\$, -		
								59\$-1\$, -		
								60\$-1\$, -		
								2\$-1\$, -		
								56\$-1\$, -		
								57\$-1\$, -		
								2\$-1\$, -		
				7E	D4	0007C	CLRL	-(SP)		2960
				57	DD	0007E	PUSHL	R7		
				0530	31	00080	BRW	61\$		
			34	AE	9F	00083	PUSHAB	BITSIZE		2742
			2C	AE	9F	00086	PUSHAB	ELTVECPTR		
			34	AE	9F	00089	PUSHAB	NELTS		
			1C	AE	9F	0008C	PUSHAB	CELLTYPE		
			28	AE	9F	0008F	PUSHAB	DSCADDR		
			1C	AE	DD	00092	PUSHL	TYPEID		
	00000000G	00		06	FB	00095	CALLS	#6, DBG\$STA_TYP_ARRAY		
			18	AE	DD	0009C	PUSHL	DSCADDR		2743
	F2A1	CF		01	FB	0009F	CALLS	#1, DBG\$TRANSLATE_DESCR		
		52	34	AE	D0	000A4	MOVL	BITSIZE, R2		2744
				40	13	000A8	BEQL	7\$		
	53	52		08	C7	000AA	DIVL3	#8, R2, BYTES		
54	52	03		00	EF	000AE	EXTZV	#0, #3, R2, BITS		
				7E	D4	000B3	CLRL	-(SP)		
			FD1B	C7	9F	000B5	PUSHAB	P.AGK		
				02	FB	000B9	CALLS	#2, DBG\$PRINT		
		68		55	D4	000BC	CLRL	R5		
				54	D5	000BE	TSTL	BITS		
				0F	13	000C0	BEQL	4\$		

20		55	D6	000C2	INCL	R5			
		52	D1	000C4	CMPL	R2, #32			
		08	14	000C7	BGTR	4\$			
	FD24	52	DD	000C9	PUSHL	R2			
		C7	9F	000CB	PUSHAB	P.AGL			
		16	11	000CF	BRB	6\$			
		53	D5	000D1	4\$: TSTL	BYTES			
		09	13	000D3	BEQL	5\$			
	FD2D	53	DD	000D5	PUSHL	BYTES			
		C7	9F	000D7	PUSHAB	P.AGM			
68		02	FB	000DB	CALLS	#2, DBG\$PRINT			
09		55	E9	000DE	5\$: BLBC	R5, 7\$			
	FD37	54	DD	000E1	PUSHL	BITS			
		C7	9F	000E3	PUSHAB	P.AGN			
68		02	FB	000E7	6\$: CALLS	#2, DBG\$PRINT			
69		00	FB	000EA	7\$: CALLS	#0, DBG\$NEWLINE			2745
		04	DD	000ED	PUSHL	#4			2746
		02	DD	000EF	PUSHL	#2			
6A		02	FB	000F1	CALLS	#2, DBG\$PRINT_CONTROL			
	FD41	7E	D4	000F4	CLRL	-(SP)			2747
		C7	9F	000F6	PUSHAB	P.AGO			
68		02	FB	000FA	CALLS	#2, DBG\$PRINT			
6B		01	D0	000FD	MOVL	#1, DBG\$_PRINT_FLAG			2748
	10	AE	DD	00100	PUSHL	CELLTYPE			2749
		0444	31	00103	BRW	52\$			
		7E	D4	00106	8\$: CLRL	-(SP)			2755
	FD4D	C7	9F	00108	PUSHAB	P.AGP			
68		02	FB	0010C	CALLS	#2, DBG\$PRINT			
	34	AE	9F	0010F	PUSHAB	BITSIZE			2756
	18	AE	9F	00112	PUSHAB	TYPECODE			
	10	AE	DD	00115	PUSHL	TYPEID			
00000000G	00	03	FB	00118	CALLS	#3, DBG\$STA_TYP_ATOMIC			
		14	AE	DD	0011F	PUSHL	TYPECODE		2757
F519	CF	01	FB	00122	CALLS	#1, DBG\$TRANSLATE_TYPECODE			
	52	34	AE	D0	00127	MOVL	BITSIZE, R2		2758
		55	13	0012B	BEQL	13\$			
54	53	52	08	C7	0012D	DIVL3	#8, R2, BYTES		
	52	03	00	EF	00131	EXTZV	#0, #3, R2, BITS		
			7E	D4	00136	CLRL	-(SP)		
			C7	9F	00138	PUSHAB	P.AGO		
68			02	FB	0013C	CALLS	#2, DBG\$PRINT		
			55	D4	0013F	CLRL	R5		
			54	D5	00141	TSTL	BITS		
			0F	13	00143	BEQL	9\$		
			55	D6	00145	INCL	R5		
20			52	D1	00147	CMPL	R2, #32		
			08	14	0014A	BGTR	9\$		
			52	DD	0014C	PUSHL	R2		
	FD63		C7	9F	0014E	PUSHAB	P.AGR		
			16	11	00152	BRB	11\$		
			53	D5	00154	9\$: TSTL	BYTES		
			09	13	00156	BEQL	10\$		
			53	DD	00158	PUSHL	BYTES		
	FD6C		C7	9F	0015A	PUSHAB	P.AGS		
68			02	FB	0015E	CALLS	#2, DBG\$PRINT		
1E			55	E9	00161	10\$: BLBC	R5, 13\$		
			54	DD	00164	PUSHL	BITS		

		FD76	C7	9F	00166	PUSHAB	P.AGT		
			0446	31	0016A	BRW	61\$		
		18	AE	9F	0016D	PUSHAB	DSCADDR	2763	
		0C	AE	DD	00170	PUSHL	TYPEID		
00000000G	00		02	FB	00173	CALLS	#2, DBG\$STA_TYP_DESCR		
		18	AE	DD	0017A	PUSHL	DSCADDR	2764	
F1C3	CF		01	FB	0017D	CALLS	#1, DBG\$TRANSLATE_DESCR		
			0431	31	00182	BRW	62\$	2737	
			7E	D4	00185	CLRL	-(SP)	2769	
		FD80	C7	9F	00187	PUSHAB	P.AGU		
	68		02	FB	0018B	CALLS	#2, DBG\$PRINT		
		34	AE	9F	0018E	PUSHAB	BITSIZE	2770	
		2C	AE	9F	00191	PUSHAB	ELTVECPTR		
		34	AE	9F	00194	PUSHAB	NELTS		
	52	14	AE	D0	00197	MOVL	TYPEID, R2		
			52	DD	0019B	PUSHL	R2		
00000000G	00		04	FB	0019D	CALLS	#4, DBG\$STA_TYP_ENUM		
		0C	A2	DD	001A4	PUSHL	12(R2)	2771	
00000000G	00		01	FB	001A7	CALLS	#1, DBG\$GET_DST_NAME		
	52		50	D0	001AE	MOVL	R0, NAME		
			62	95	001B1	TSTB	(NAME)	2772	
			08	13	001B3	BEQL	15\$		
			52	DD	001B5	PUSHL	NAME	2774	
		FD91	C7	9F	001B7	PUSHAB	P.AGV		
			06	11	001BB	BRB	16\$		
			7E	D4	001BD	CLRL	-(SP)	2776	
		FD98	C7	9F	001BF	PUSHAB	P.AGW		
	68		02	FB	001C3	CALLS	#2, DBG\$PRINT		
		2C	AE	DD	001C6	PUSHL	NELTS	2778	
		FDA5	C7	9F	001C9	PUSHAB	P.AGX		
	68		02	FB	001CD	CALLS	#2, DBG\$PRINT		
	52		34	AE	D0	001D0	MOVL	BITSIZE, R2	2779
			AC	13	001D4	BEQL	13\$		
	52		08	C7	001D6	DIVL3	#8, R2, BYTES		
54	53		00	EF	001DA	EXTZV	#0, #3, R2, BITS		
	52		7E	D4	001DF	CLRL	-(SP)		
		FDB4	C7	9F	001E1	PUSHAB	P.AGY		
	68		02	FB	001E5	CALLS	#2, DBG\$PRINT		
			55	D4	001E8	CLRL	R5		
			54	D5	001EA	TSTL	BITS		
			0F	13	001EC	BEQL	17\$		
			55	D6	001EE	INCL	R5		
	20		52	D1	001F0	CMPL	R2, #32		
			08	14	001F3	BGTR	17\$		
			52	DD	001F5	PUSHL	R2		
		FDBD	C7	9F	001F7	PUSHAB	P.AGZ		
			19	11	001FB	BRB	20\$		
			53	D5	001FD	TSTL	BYTES		
			09	13	001FF	BEQL	18\$		
			53	DD	00201	PUSHL	BYTES		
		FDC6	C7	9F	00203	PUSHAB	P.AHA		
	68		02	FB	00207	CALLS	#2, DBG\$PRINT		
	03		55	E8	0020A	BLBS	R5, 19\$		
			03A6	31	0020D	BRW	62\$		
			54	DD	00210	PUSHL	BITS		
		FDD0	C7	9F	00212	PUSHAB	P.AHB		
			039A	31	00216	BRW	61\$		

			7E	D4	00219	21\$:	CLRL	-(SP)	2784	
		FDDA	C7	9F	0021B		PUSHAB	P,AHC		
	68		02	FB	0021F		CALLS	#2, DBG\$PRINT		
		1C	AE	9F	00222		PUSHAB	PSCALE	2785	
		24	AE	9F	00225		PUSHAB	PICTVAL		
		2C	AE	9F	00228		PUSHAB	PICTPTR		
		54	AE	9F	0022B		PUSHAB	LANGCODE		
		18	AE	DD	0022E		PUSHL	TYPEID		
00000000G	00		05	FB	00231		CALLS	#5, DBG\$STA_TYP_PICT		
		48	AE	DD	00238		PUSHL	LANGCODE	2786	
00000000G	00		01	FB	0023B		CALLS	#1, DBG\$LANGUAGE		
	54		50	D0	00242		MOVL	R0, LANGUAGE		
			54	DD	00245		PUSHL	LANGUAGE	2787	
		FDE8	C7	9F	00247		PUSHAB	P,AHD		
	68		02	FB	0024B		CALLS	#2, DBG\$PRINT		
	53	24	AE	D0	0024E		MOVL	PICTPTR, R3	2788	
			63	95	00252		TSTB	(R3)		
			77	13	00254		BEQL	24\$		
5C	AE	020E0000	8F	D0	00256		MOVL	#34471936, PICT_DESC	2791	
		60	AE	D4	0025E		CLRL	PICT_DESC+4		
	50	FF	A3	9E	00261		MOVAB	-1(R3), PICT_LENPTR	2792	
	50		60	9A	00265		MOVZBL	(PICT_LENPTR), PICT_LENGTH	2793	
54	50		02	C7	00268		DIVL3	#2, PICT_LENGTH, R4	2794	
			52	D4	0026C		CLRL	PICT_INDEX		
			45	11	0026E		BRB	23\$		
	54	AE	020E0000	8F	D0	00270	22\$:	MOVL	#34471936, DUPL_DESC	2801
		58	AE	D4	00278		CLRL	DUPL_DESC+4		
		FE	A342	3F	0027B		PUSHAW	-2(R3)[PICT_INDEX]	2804	
	04	AE		9E	9A	0027F	MOVZBL	@(SP)+, 4(SP)		
		04	AE	9F	00283		PUSHAB	4(SP)		
		FF	A342	3F	00286		PUSHAW	-1(R3)[PICT_INDEX]	2803	
	04	AE		9E	9A	0028A	MOVZBL	@(SP)+, 4(SP)		
		04	AE	9F	0028E		PUSHAB	4(SP)		
		5C	AE	9F	00291		PUSHAB	DUPL_DESC	2802	
00000000G	00		03	FB	00294		CALLS	#3, STR\$DUPL_CHAR		
		54	AE	9F	0029B		PUSHAB	DUPL_DESC	2805	
		60	AE	9F	0029E		PUSHAB	PICT_DESC		
		64	AE	9F	002A1		PUSHAB	PICT_DESC		
00000000G	00		03	FB	002A4		CALLS	#3, STR\$CONCAT		
		54	AE	9F	002AB		PUSHAB	DUPL_DESC	2806	
00000000G	00		01	FB	002AE		CALLS	#1, STR\$FREE1_DX		
B7	52		54	F3	002B5	23\$:	AOBLEQ	R4, PICT_INDEX, 22\$	2794	
		5C	AE	9F	002B9		PUSHAB	PICT_DESC	2809	
		FDED	C7	9F	002BC		PUSHAB	P,AHE		
	68		02	FB	002C0		CALLS	#2, DBG\$PRINT		
		5C	AE	9F	002C3		PUSHAB	PICT_DESC	2810	
00000000G	00		01	FB	002C6		CALLS	#1, STR\$FREE1_DX		
		02E6	31	002CD	24\$:	BRW	62\$		2737	
		7E	D4	002D0	25\$:	CLRL	-(SP)		2817	
		FDF7	C7	9F	002D2		PUSHAB	P,AHF		
	68		02	FB	002D6		CALLS	#2, DBG\$PRINT		
	69		00	FB	002D9		CALLS	#0, DBG\$NEWLINE	2818	
		44	AE	9F	002DC		PUSHAB	REFTYPID	2819	
		0C	AE	DD	002DF		PUSHL	TYPEID		
00000000G	00		02	FB	002E2		CALLS	#2, DBG\$STA_TYP_TYPEDPTR		
			04	DD	002E9		PUSHL	#4	2820	
			02	DD	002EB		PUSHL	#2		

	6A	02	FB	002ED	CALLS	#2, DBG\$PRINT_CONTROL	
		7E	D4	002F0	CLRL	-(SP)	2821
	FE0A	C7	9F	002F2	PUSHAB	P.AHG	
		0248	31	002F6	BRW	51\$	
		7E	D4	002F9	CLRL	-(SP)	2829
	FE18	C7	9F	002FB	PUSHAB	P.AHH	
	68	02	FB	002FF	CALLS	#2, DBG\$PRINT	
	53	08	AE	D0	MOVL	TYPEID, R3	2836
	52	0C	A3	D0	MOVL	12(R3), DSTPTR	
80	8F	02	A2	91	CMPB	2(DSTPTR), #128	2837
		21	12	0030F	BNEQ	28\$	
		0C	A3	DD	PUSHL	12(R3)	2840
00000000G	00	01	FB	00314	CALLS	#1, DBG\$GET_DST_NAME	
	52	50	D0	0031B	MOVL	R0, NAME	
		62	95	0031E	TSTB	(NAME)	2841
		08	13	00320	BEQL	27\$	
		52	DD	00322	PUSHL	NAME	2843
	FE24	C7	9F	00324	PUSHAB	P.AHI	
		0E	11	00328	BRB	29\$	
		7E	D4	0032A	CLRL	-(SP)	2845
	FE2B	C7	9F	0032C	PUSHAB	P.AHJ	
		06	11	00330	BRB	29\$	
		7E	D4	00332	CLRL	-(SP)	2850
	FE38	C7	9F	00334	PUSHAB	P.AHK	
	68	02	FB	00338	CALLS	#2, DBG\$PRINT	
		34	AE	9F	PUSHAB	BITSIZE	2852
		2C	AE	9F	PUSHAB	ELTVECPTR	
		34	AE	9F	PUSHAB	NELTS	
		53	DD	00344	PUSHL	R3	
00000000G	00	04	FB	00346	CALLS	#4, DBG\$STA_TYP_RECORD	
		2C	AE	DD	PUSHL	NELTS	2853
	FE45	C7	9F	00350	PUSHAB	P.AHL	
	68	02	FB	00354	CALLS	#2, DBG\$PRINT	
	52	34	AE	D0	MOVL	BITSIZE, R2	2854
		40	13	0035B	BEQL	33\$	
		08	C7	0035D	DIVL3	#8, R2, BYTES	
54	53	00	EF	00361	EXTZV	#0, #3, R2, BITS	
	52	7E	D4	00366	CLRL	-(SP)	
	03	C7	9F	00368	PUSHAB	P.AHM	
		68	02	FB	CALLS	#2, DBG\$PRINT	
			55	D4	CLRL	R5	
			54	D5	TSTL	BITS	
			0F	13	BEQL	30\$	
			55	D6	INCL	R5	
	20	52	D1	00377	CMPL	R2, #32	
		08	14	0037A	BGTR	30\$	
		52	DD	0037C	PUSHL	R2	
	FE5F	C7	9F	0037E	PUSHAB	P.AHN	
		16	11	00382	BRB	32\$	
		53	D5	00384	TSTL	BYTES	30\$:
		09	13	00386	BEQL	31\$	
		53	DD	00388	PUSHL	BYTES	
	FE68	C7	9F	0038A	PUSHAB	P.AHO	
	68	02	FB	0038E	CALLS	#2, DBG\$PRINT	
	09	55	E9	00391	BLBC	R5, 33\$	31\$:
		54	DD	00394	PUSHL	BITS	
	FE72	C7	9F	00396	PUSHAB	P.AHP	

	68	02	FB	0039A	32\$:	CALLS	#2, DBG\$PRINT		
	52	01	CE	0039D	33\$:	MNEGL	#1, I	2857	
		1D	11	003A0		BRB	35\$		
		30	AE	9F	003A2	34\$:	PUSHAB	KIND	
		2C	BE	42	DD	003A5	PUSHL	@ELTVEC PTR[I]	
	00000000G	00	02	FB	003A9		CALLS	#2, DBG\$STA_SYMKIND	
	08	30	AE	D1	003B0		CMPL	KIND, #11	2858
			09	12	003B4		BNEQ	35\$	
		28	BE	42	DD	003B6	PUSHL	@ELTVEC PTR[I]	
	F6DD	CF	01	FB	003BA		CALLS	#1, GET VARIANT	
DE	52	2C	AE	F2	003BF	35\$:	AOBLSS	NELTS, I, 34\$	2855
		01	EF	31	003C4		BRW	62\$	2737
		7E	D4	003C7	36\$:	CLRL	-(SP)	2865	
		FE7C	C7	9F	003C9		PUSHAB	P.AHQ	
	68	02	FB	003CD		CALLS	#2, DBG\$PRINT		
		34	AE	9F	003D0		PUSHAB	BITSIZE	2866
		44	AE	9F	003D3		PUSHAB	PARENT_TYPE	
		10	AE	DD	003D6		PUSHL	TYPEID	
	00000000G	00	03	FB	003D9		CALLS	#3, DBG\$STA_TYP_SET	
	53	34	AE	D0	003E0		MOVL	BITSIZE, R3	2867
		40	13	003E4		BEQL	40\$		
	52	53	08	C7	003E6		DIVL3	#8, R3, BYTES	
54	53	03	00	EF	003EA		EXTZV	#0, #3, R3, BITS	
			7E	D4	003EF		CLRL	-(SP)	
		FE85	C7	9F	003F1		PUSHAB	P.AHR	
	68	02	FB	003F5		CALLS	#2, DBG\$PRINT		
		55	D4	003F8		CLRL	R5		
		54	D5	003FA		TSTL	BITS		
		0F	13	003FC		BEQL	37\$		
		55	D6	003FE		INCL	R5		
	20	53	D1	00400		CMPL	R3, #32		
		08	14	00403		BGTR	37\$		
		53	DD	00405		PUSHL	R3		
		FE8E	C7	9F	00407		PUSHAB	P.AHS	
		16	11	0040B		BRB	39\$		
		52	D5	0040D	37\$:	TSTL	BYTES		
		09	13	0040F		BEQL	38\$		
		52	DD	00411		PUSHL	BYTES		
		FE97	C7	9F	00413		PUSHAB	P.AHT	
	68	02	FB	00417		CALLS	#2, DBG\$PRINT		
	09	55	E9	0041A	38\$:	BLBC	R5, 40\$		
		54	DD	0041D		PUSHL	BITS		
		FEA1	C7	9F	0041F		PUSHAB	P.AHU	
	68	02	FB	00423	39\$:	CALLS	#2, DBG\$PRINT		
	69	00	FB	00426	40\$:	CALLS	#0, DBG\$NEWLINE	2868	
		04	DD	00429		PUSHL	#4	2869	
		02	DD	0042B		PUSHL	#2		
	6A	02	FB	0042D		CALLS	#2, DBG\$PRINT_CONTROL		
		7E	D4	00430		CLRL	-(SP)	2870	
		FEAB	C7	9F	00432		PUSHAB	P.AHV	
		0092	31	00436		BRW	46\$		
		7E	D4	00439	41\$:	CLRL	-(SP)	2878	
		FE89	C7	9F	0043B		PUSHAB	P.AHW	
	68	02	FB	0043F		CALLS	#2, DBG\$PRINT		
		34	AE	9F	00442		PUSHAB	BITSIZE	2879
		3C	AE	9F	00445		PUSHAB	HIGHPTR	
		44	AE	9F	00448		PUSHAB	LOWPTR	

54	52	53	00	4C	AE	9F	0044B	PUSHAB	PARENT_TYPE	2880	
	53		53	18	AE	DD	0044E	PUSHL	TYPEID		
					05	FB	00451	CALLS	#5, DBG\$STA_TYP_SUBRNG		
				34	AE	D0	00458	MOVL	BITSIZE, R3		
					40	13	0045C	BEQL	45\$		
					08	C7	0045E	DIVL3	#8, R3, BYTES		
					00	EF	00462	EXTZV	#0, #3, R3, BITS		
					7E	D4	00467	CLRL	-(SP)		
				FEC7	C7	9F	00469	PUSHAB	P.AHX		
			68		02	FB	0046D	CALLS	#2, DBG\$PRINT		
					55	D4	00470	CLRL	R5		
					54	D5	00472	TSTL	BITS		
					0F	13	00474	BEQL	42\$		
			20		55	D6	00476	INCL	R5		
					53	D1	00478	CMPL	R3, #32		
					08	14	0047B	BGTR	42\$		
					53	DD	0047D	PUSHL	R3		
				FED0	C7	9F	0047F	PUSHAB	P.AHY		
					16	11	00483	BRB	44\$		
					52	D5	00485	TSTL	BYTES		
					09	13	00487	BEQL	43\$		
					52	DD	00489	PUSHL	BYTES		
				FED9	C7	9F	0048B	PUSHAB	P.AHZ		
			68		02	FB	0048F	CALLS	#2, DBG\$PRINT		
			09		55	E9	00492	BLBC	R5, 45\$		
					54	DD	00495	PUSHL	BITS		
				FEE3	C7	9F	00497	PUSHAB	P.AIA		
			68		02	FB	0049B	CALLS	#2, DBG\$PRINT		
					7E	D4	0049E	CLRL	-(SP)	2881	
				FEED	C7	9F	004A0	PUSHAB	P.AIB		
			68		02	FB	004A4	CALLS	#2, DBG\$PRINT		
				3C	BE	DD	004A7	PUSHL	@LOWPTR	2882	
				FEF6	C7	9F	004AA	PUSHAB	P.AIC		
			68		02	FB	004AE	CALLS	#2, DBG\$PRINT		
				38	BE	DD	004B1	PUSHL	@HIGHPTR	2883	
				FEFC	C7	9F	004B4	PUSHAB	P.AID		
			68		02	FB	004B8	CALLS	#2, DBG\$PRINT		
			69		00	FB	004BB	CALLS	#0, DBG\$NEWLINE	2884	
					04	DD	004BE	PUSHL	#4	2885	
					02	DD	004C0	PUSHL	#2		
			6A		02	FB	004C2	CALLS	#2, DBG\$PRINT_CONTROL		
					7E	D4	004C5	CLRL	-(SP)	2886	
				FF01	C7	9F	004C7	PUSHAB	P.AIE		
			68		02	FB	004CB	CALLS	#2, DBG\$PRINT		
			6B		01	D0	004CE	MOVL	#1, DBG\$PRINT_FLAG	2887	
				40	AE	DD	004D1	PUSHL	PARENT_TYPE	2888	
					74	11	004D4	BRB	52\$		
					7E	D4	004D6	CLRL	-(SP)	2894	
				FF0F	C7	9F	004D8	PUSHAB	P.AIF		
					0080	31	004DC	BRW	55\$		
					7E	D4	004DF	CLRL	-(SP)	2899	
				FF2C	C7	9F	004E1	PUSHAB	P.AIG		
			68		02	FB	004E5	CALLS	#2, DBG\$PRINT		
			52		A2	D0	004E8	MOVL	12(R2), DSTPTR	2900	
				OC	52	DD	004EC	PUSHL	DSTPTR	2901	
				F451	CF	01	FB	004EE	CALLS	#1, GET_BLISS_SPECIAL_CASES	
					62	11	004F3	BRB	53\$	2737	

		7E	D4	004F5	49\$:	CLRL	-(SP)	2906
	FF41	C7	9F	004F7		PUSHAB	P.AIH	
		70	11	004FB		BRB	58\$	
		7E	D4	004FD	50\$:	CLRL	-(SP)	2911
	FF52	C7	9F	004FF		PUSHAB	P.AII	
68		02	FB	00503		CALLS	#2, DBG\$PRINT	
	44	AE	9F	00506		PUSHAB	REFTYPID	2912
	4C	AE	9F	00509		PUSHAB	LANGCODE	
	10	AE	DD	0050C		PUSHL	TYPEID	
00000000G	00	03	FB	0050F		CALLS	#3, DBG\$STA_TYP_FILE	
	48	AE	DD	00516		PUSHL	LANGCODE	2913
00000000G	00	01	FB	00519		CALLS	#1, DBG\$LANGUAGE	
	54	50	DD	00520		MOVL	RO, LANGUAGE	
		54	DD	00523		PUSHL	LANGUAGE	2914
	FF62	C7	9F	00525		PUSHAB	P.AIJ	
68		02	FB	00529		CALLS	#2, DBG\$PRINT	
	44	AE	D5	0052C		TSTL	REFTYPID	2915
		26	13	0052F		BEQL	53\$	
69		00	FB	00531		CALLS	#0, DBG\$NEWLINE	2918
		04	DD	00534		PUSHL	#4	2919
		02	DD	00536		PUSHL	#2	
6A		02	FB	00538		CALLS	#2, DBG\$PRINT_CONTROL	
		7E	D4	0053B		CLRL	-(SP)	2920
	FF67	C7	9F	0053D		PUSHAB	P.AIK	
68		02	FB	00541	51\$:	CALLS	#2, DBG\$PRINT	
68		01	DD	00544		MOVL	#1, DBG\$_PRINT_FLAG	2921
	44	AE	DD	00547		PUSHL	REFTYPID	2922
FAB1	CF	01	FB	0054A	52\$:	CALLS	#1, SHOW_SYMBOL_TYPE	
	7E	04	CE	0054F		MNEGL	#4, -(SP)	2923
		02	DD	00552		PUSHL	#2	
6A		02	FB	00554		CALLS	#2, DBG\$PRINT_CONTROL	
		5D	11	00557	53\$:	BRB	62\$	2737
		7E	D4	00559	54\$:	CLRL	-(SP)	2930
	FF75	C7	9F	0055B		PUSHAB	P.AIL	
		52	11	0055F	55\$:	BRB	61\$	
		7E	D4	00561	56\$:	CLRL	-(SP)	2935
	8A	A7	9F	00563		PUSHAB	P.AIM	
		4B	11	00566		BRB	61\$	
		7E	D4	00568	57\$:	CLRL	-(SP)	2940
	9E	A7	9F	0056A		PUSHAB	P.AIN	
		44	11	0056D	58\$:	BRB	61\$	
		7E	D4	0056F	59\$:	CLRL	-(SP)	2945
	B2	A7	9F	00571		PUSHAB	P.AIO	
68		02	FB	00574		CALLS	#2, DBG\$PRINT	
	4C	AE	9F	00577		PUSHAB	AREA_LEN	2946
	0C	AE	DD	0057A		PUSHL	TYPEID	
00000000G	00	02	FB	0057D		CALLS	#2, DBG\$STA_TYP_AREA	
	4C	AE	DD	00584		PUSHL	AREA_LEN	2947
	BD	A7	9F	00587		PUSHAB	P.AIP	
		27	11	0058A		BRB	61\$	
		7E	D4	0058C	60\$:	CLRL	-(SP)	2952
	CE	A7	9F	0058E		PUSHAB	P.AIQ	
68		02	FB	00591		CALLS	#2, DBG\$PRINT	
	4C	AE	9F	00594		PUSHAB	AREA_LEN	2953
	54	AE	9F	00597		PUSHAB	AREA_ADDR	
	10	AE	DD	0059A		PUSHL	TYPEID	
00000000G	00	03	FB	0059D		CALLS	#3, DBG\$STA_TYP_OFFSET	

	50	AE	DD	005A4		PUSHL	AREA ADDR	:	2954
	DB	A7	9F	005A7		PUSHAB	P.AIR	:	
68		02	FB	005AA		CALLS	#2, DBG\$PRINT	:	
	4C	AE	DD	005AD		PUSHL	AREA LEN	:	2955
	EF	A7	9F	005B0		PUSHAB	P.AIS	:	
68		02	FB	005B3	61\$:	CALLS	#2, DBG\$PRINT	:	
05		6B	E9	005B6	62\$:	BLBC	DBG\$ PRINT FLAG, 63\$	:	2965
69		00	FB	005B9		CALLS	#0, DBG\$NEQLINE	:	2968
		6B	D4	005BC		CLRL	DBG\$ PRINT FLAG	:	2969
00000000G	00	00	FB	005BE	63\$:	CALLS	#0, DBG\$RST_TEMP_RELEASE	:	2975
		56	DD	005C5		PUSHL	POOLID	:	2976
00000000G	00	01	FB	005C7		CALLS	#1, DBG\$POP_TEMP_MEM	:	
			04	005CE		RET		:	2979
			0000	005CF	64\$:	.WORD	Save nothing	:	2683
		7E	D4	005D1		CLRL	-(SP)	:	
		5E	DD	005D3		PUSHL	SP	:	
	7E		AC	7D	005D5	MOVQ	4(AP), -(SP)	:	
0000V	CF		03	FB	005D9	CALLS	#3, SHOW_SYMBOL_TYPE_HANDLER	:	
			04	005DE		RET		:	

; Routine Size: 1503 bytes, Routine Base: DBG\$CODE + 12F6

```

: 2863 2980 1 ROUTINE SHOW_SYMBOL_TYPE_HANDLER(SIGARG, MECHARG, ENBLARG) =
: 2864 2981 1
: 2865 2982 1 FUNCTION
: 2866 2983 1 This routine is the error handler for the SHOW_SYMBOL_TYPE routine.
: 2867 2984 1 It catches the Access Violations which occur during the evaluation
: 2868 2985 1 of DST Value Specs in DBG$STA_VALSPEC routine. It also catches the
: 2869 2986 1 "Symbol not in active scope" message during DST Value Spec evaluation
: 2870 2987 1 in DBG$STA_VALSPEC if a register is referenced which is not available
: 2871 2988 1 in the current context.
: 2872 2989 1
: 2873 2990 1 INPUTS
: 2874 2991 1 SIGARG - The signal argument vector.
: 2875 2992 1
: 2876 2993 1 MECHARG - The mechanism argument vector.
: 2877 2994 1
: 2878 2995 1 ENBLARG - The enable argument vector (not used here).
: 2879 2996 1
: 2880 2997 1 OUTPUT
: 2881 2998 1 For DBG$ACCADDCOM or DBG$SYMNOTACT error, we'll call DBG$PRINT
: 2882 2999 1 routine to print out message. For all other errors, this routine
: 2883 3000 1 just resignals.
: 2884 3001 1
: 2885 3002 1
: 2886 3003 2 BEGIN
: 2887 3004 2
: 2888 3005 2 MAP
: 2889 3006 2 SIGARG: REF VECTOR[,LONG]; ! Pointer to the signal argument vector
: 2890 3007 2
: 2891 3008 2 IF .SIGARG[1] NEQ DBG$ACCADDCOM AND
: 2892 3009 2 .SIGARG[1] NEQ DBG$SYMNOTACT
: 2893 3010 2 THEN
: 2894 3011 2 RETURN SSS_RESIGNAL;
: 2895 3012 2
: 2896 3013 2 DBG$PRINT(UPLIT BYTE(%ASCIC ' (type/address information is not available)'), 0);
: 2897 3014 2 DBG$NEWLINE();
: 2898 3015 2 SETUNWIND();
: 2899 3016 2 RETURN 0;
: 2900 3017 2
: 2901 3018 1 END;
```

```

: 73 73 65 72 64 64 61 2F 65 70 79 74 28 20 2C 00C8C P.AIU: .ASCII \, (type/address information is not avail\
: 73 69 20 6E 6F 69 74 61 6D 72 6F 66 6E 69 20 00C9B
: 6C 69 61 76 61 20 74 6F 6E 20 00CAA
: 29 65 6C 62 61 00CB4 .ASCII \able)\
```

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

0000 00000 SHOW_SYMBOL TYPE HANDLER:

```

00028C98 50 04 AC D0 00002 .WORD Save nothing
8F 04 A0 D1 00006 MOVL SIGARG, R0
CMPL 4(R0), #167064
```

```

: 2980
: 3008
:
```

DBGSYMBOL
V04-000

E 4
16-Sep-1984 02:39:38 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:52 [DEBUG.SRC]DBGSYMBOL.B32.1

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DB
V0

00028C88	8F	04	10	13	0000E	BEQL	1\$	:		:
			A0	D1	00010	CMPL	4(R0), #167048	:	3009	:
	50	0918	06	13	00018	BEQL	1\$	:		:
			8F	3C	0001A	MOVZWL	#2328, R0	:	3011	:
				04	0001F	RET		:		:
			7E	D4	00020	CLRL	-(SP)	:	3013	:
		00000000'	EF	9F	00022	PUSHAB	P, AIU	:		:
00000000G	00		02	FB	00028	CALLS	#2, DBG\$PRINT	:		:
00000000G	00		00	FB	0002F	CALLS	#0, DBG\$NEWLINE	:	3014	:
			7E	7C	00036	CLRQ	-(SP)	:	3015	:
00000000G	00		02	FB	00038	CALLS	#2, SYSSUNWIND	:		:
			50	D4	0003F	CLRL	R0	:	3016	:
				04	00041	RET		:	3018	:

; Routine Size: 66 bytes, Routine Base: DBG\$CODE + 18D5

```
2903 3019 1 ROUTINE WILDCARD_CANDIDATES(SYMBOL_PTR, MODRSTPTR, RSTPTR): =
2904 3020 1
2905 3021 1 FUNCTION
2906 3022 1 This routine follows the symbol chain pointer in all set modules, and
2907 3023 1 all global symbols pointed by RST$START_ADDR's symbol chain pointer.
2908 3024 1 For each symbol's RST entry, this routine gets the name of the
2909 3025 1 symbol and tries to match this name with the wildcard string pattern.
2910 3026 1 If the result matches, return RST entry pointer of this symbol.
2911 3027 1 This routine also updates the module RST pointer to point to the next
2912 3028 1 set module, and the symbol RST pointer to point to the next symbol
2913 3029 1 in the chain for the same module. 0 is returned when reached to
2914 3030 1 the end of the chain of all set modules.
2915 3031 1
2916 3032 1 INPUTS
2917 3033 1 SYMBOL_PTR - Pointer points to the wildcard name string after the
2918 3034 1 modification. Such as, pointer value is 0 if the wildcard
2919 3035 1 name string is '*', or pointer points to Sub-Strings, ie.
2920 3036 1 A*B*C -> ^OA^B^C0, *AB -> ^A^B0, AB* -> ^OA^B, etc.
2921 3037 1
2922 3038 1 MODRSTPTR - Pointer points to next set module RST entry
2923 3039 1
2924 3040 1 RSTPTR - Pointer points to next symbol RST entry belong to
2925 3041 1 the same module
2926 3042 1
2927 3043 1 OUTPUTS
2928 3044 1 This routine returns candidate symbol's RST entry, when we have
2929 3045 1 found the match, or 0 when reaches to end.
2930 3046 1
2931 3047 2 BEGIN
2932 3048 2
2933 3049 2 MAP
2934 3050 2 SYMBOL_PTR: REF WILDCARDS_FLDS, ! Pointer to Wildcard Sub-String or 0
2935 3051 2 MODRSTPTR: REF VECTOR[1], ! Pointer to next set module's RST entry
2936 3052 2 RSTPTR: REF VECTOR[1]; ! Pointer to next symbol in symbol chain
2937 3053 2 ! belong to the same module
2938 3054 2
2939 3055 2 LOCAL
2940 3056 2 FND, ! Flag set to indicate we have found
2941 3057 2 ! the desired candidate symbol
2942 3058 2 FNDPTR: REF VECTOR[.BYTE], ! Pointer points to the matched Sub-
2943 3059 2 ! String in candidate symbol name
2944 3060 2 CAND_RSTPTR: REF RST$ENTRY, ! Pointer points to candidate symbol
2945 3061 2 ! RST entry
2946 3062 2 LENGTH, ! The remaining search length of the
2947 3063 2 ! candidate symbol name string
2948 3064 2 MATCH_NAME: REF VECTOR[.BYTE], ! Candidate symbol name appended with
2949 3065 2 ! begin and end characters
2950 3066 2 NAME: REF VECTOR[.BYTE], ! Candidate symbol name
2951 3067 2 NEXTSETMOD: REF RST$ENTRY, ! Pointer points to next set module
2952 3068 2 SUBSTR: REF VECTOR[.BYTE], ! Pointer to sub-string in wildcard
2953 3069 2 ! sub-string link list
2954 3070 2 WILDCARD_PTR: REF WILDCARDS_FLDS; ! Pointer to wildcard sub-string link
2955 3071 2 ! list
2956 3072 2
2957 3073 2
2958 3074 2 MATCH_NAME = 0;
2959 3075 2
```

```
2960 3076 2
2961 3077 2
2962 3078 2
2963 3079 2
2964 3080 2
2965 3081 2
2966 3082 2
2967 3083 2
2968 3084 2
2969 3085 2
2970 3086 2
2971 3087 2
2972 3088 2
2973 3089 2
2974 3090 2
2975 3091 2
2976 3092 2
2977 3093 2
2978 3094 2
2979 3095 2
2980 3096 2
2981 3097 4
2982 3098 4
2983 3099 4
2984 3100 3
2985 3101 3
2986 3102 3
2987 3103 3
2988 3104 3
2989 3105 3
2990 3106 3
2991 3107 3
2992 3108 3
2993 3109 3
2994 3110 4
2995 3111 4
2996 3112 4
2997 3113 4
2998 3114 4
2999 3115 4
3000 3116 5
3001 3117 5
3002 3118 5
3003 3119 5
3004 3120 5
3005 3121 5
3006 3122 5
3007 3123 5
3008 3124 5
3009 3125 5
3010 3126 5
3011 3127 5
3012 3128 5
3013 3129 5
3014 3130 5
3015 3131 5
3016 3132 5

: Adjust the pointers to start matching point in symbol chain of set
: module. Assume we have not found the candidate.
NEXTSETMOD = .MODRSTPTR[0];
CAND_RSTPTR = .RSTPTR[0];
FND = FALSE;

: Walk through the symbol chain in all set modules and try to match
: the candidate symbol name with the desired wildcard string pattern.
WHILE TRUE DO
  BEGIN

    : Check to see if we have reached to the end of the global symbol
    : chain, if we have, then we all done.
    IF .CAND_RSTPTR EQL 0 AND .NEXTSETMOD EQL 0
    THEN
      BEGIN
        IF .MATCH_NAME NEQ 0 THEN DBGSREL_MEMORY(.MATCH_NAME);
        RETURN .CAND_RSTPTR;
      END;

    : Check to see if we have reached to the end of the symbol chain
    : belong to the same module. If we have, set the module RST
    : entry pointer to next set module. If we have gone through all
    : the set modules, return 0 to indicate the case.
    IF .CAND_RSTPTR EQL 0 AND .NEXTSETMOD NEQ 0
    THEN
      BEGIN

        : Set the module pointer to next set module.
        WHILE .NEXTSETMOD NEQ 0 DO
          BEGIN

            : Set the pointer to next module in module chain.
            NEXTSETMOD = .NEXTSETMOD[RSTSL_NXTMODPTR];

            : Check to see if we have reached to the end of all set modules.
            : If we have, exit this loop.
            IF .NEXTSETMOD EQL 0 THEN EXITLOOP;

            : Check to see if this module is set. If it is, exit, then
            : walk through its symbol chain.
```



```

: 3017      3133 5      IF .NEXTSETMOD[RST$V_MODSET] THEN EXITLOOP;
: 3018      3134 4      END;
: 3019      3135 4      ! End of WHILE setting module pointer.
: 3020      3136 4
: 3021      3137 4      ! Set the candidate symbol chain pointer to start point.
: 3022      3138 4      ! If we have reached to the end of all set modules, set the pointer
: 3023      3139 4      ! to search global symbols.
: 3024      3140 4
: 3025      3141 4      IF .NEXTSETMOD NEQ 0
: 3026      3142 4      THEN
: 3027      3143 4          CAND_RSTPTR = .NEXTSETMOD
: 3028      3144 4      ELSE
: 3029      3145 4          CAND_RSTPTR = .RST$START_ADDR[RST$L_SYMCHNPTR];
: 3030      3146 4
: 3031      3147 3      END;
: 3032      3148 3
: 3033      3149 3
: 3034      3150 3      ! If the value of SYMBOL_PTR is zero implies we want to show every
: 3035      3151 3      ! symbol in the DEBUG Run-Time Symbol. So simply updates symbol
: 3036      3152 3      ! RST pointer to next symbol in the chain, and updates the module
: 3037      3153 3      ! RST pointer to next set module at the end of the symbol chain,
: 3038      3154 3      ! then return. For the other case, we have a wildcard string pattern
: 3039      3155 3      ! to match.
: 3040      3156 3
: 3041      3157 3      IF .SYMBOL_PTR NEQ 0
: 3042      3158 3      THEN
: 3043      3159 4          BEGIN
: 3044      3160 4
: 3045      3161 4
: 3046      3162 4      ! Pick up candidate symbol's name.
: 3047      3163 4
: 3048      3164 4      NAME = DBG$GET_DST_NAME(.CAND_RSTPTR[RST$L_DSTPTR]);
: 3049      3165 4
: 3050      3166 4
: 3051      3167 4      ! Append begin and end characters to this candidate symbol's name.
: 3052      3168 4
: 3053      3169 4      MATCH_NAME = WILDCARD_NAME_SETUP(.NAME);
: 3054      3170 4
: 3055      3171 4
: 3056      3172 4      ! Match every Sub-String in wildcard sub-string linked list with
: 3057      3173 4      ! the candidate symbol name orderly. If we can match all Sub-String
: 3058      3174 4      ! patterns in candidate symbol name then we have found the desired
: 3059      3175 4      ! candidate.
: 3060      3176 4
: 3061      3177 4      FNDPTR = MATCH_NAME[1];
: 3062      3178 4      LENGTH = .MATCH_NAME[0];
: 3063      3179 4      WILDCARD_PTR = .SYMBOL_PTR;
: 3064      3180 4      WHILE TRUE DO
: 3065      3181 5          BEGIN
: 3066      3182 5
: 3067      3183 5
: 3068      3184 5      ! Check to see if we have reached to the end of the linked
: 3069      3185 5      ! list. If we have, at this point we have successfully found
: 3070      3186 5      ! the candidate.
: 3071      3187 5
: 3072      3188 5      IF .WILDCARD_PTR EQL 0
: 3073      3189 5      THEN
```

```
3074 3190 6 BEGIN
3075 3191 6 FND = TRUE;
3076 3192 6 EXITLOOP;
3077 3193 5 END;
3078 3194 5
3079 3195 5
3080 3196 5 ! Locate the Sub-String in the candidate symbol name string.
3081 3197 5
3082 3198 5 SUBSTR = .WILDCARD_PTR[WILDCARD$$_STRPTR];
3083 3199 5 FNDPTR = CH$FIND_SUB(.LENGTH, .FNDPTR, .SUBSTR[0], SUBSTR[1]);
3084 3200 5
3085 3201 5
3086 3202 5 ! If we failed to locate the Sub-String, no point to go on.
3087 3203 5
3088 3204 5 IF .FNDPTR EQL 0 THEN EXITLOOP;
3089 3205 5
3090 3206 5
3091 3207 5 ! Pick up next Sub-String in the wildcard sub-string linked
3092 3208 5 list.
3093 3209 5
3094 3210 5 WILDCARD_PTR = .WILDCARD_PTR[WILDCARD$$_LINK];
3095 3211 5
3096 3212 5
3097 3213 5 ! Set the pointer and length to the remaining candidate symbol
3098 3214 5 name string.
3099 3215 5
3100 3216 5 FNDPTR = .FNDPTR + .SUBSTR[0];
3101 3217 5 LENGTH = .LENGTH - .SUBSTR[0];
3102 3218 4 END;
3103 3219 4
3104 3220 4 END
3105 3221 4
3106 3222 4
3107 3223 4 ! Every symbol in RST is a candidate. Set the flag to indicate we
3108 3224 4 have a candidate.
3109 3225 4
3110 3226 3 ELSE
3111 3227 3 FND = TRUE;
3112 3228 3
3113 3229 3
3114 3230 3 ! Check to see if we have found the desired candidate symbol. If
3115 3231 3 we have, exit from walking RST entries.
3116 3232 3
3117 3233 3 IF .FND THEN EXITLOOP;
3118 3234 3
3119 3235 3
3120 3236 3 ! We have not found the candidate symbol yet, continue to next
3121 3237 3 candidate symbol in RST entries.
3122 3238 3
3123 3239 3 CAND_RSTPTR = .CAND_RSTPTR[RST$$_SYMCHNPTR];
3124 3240 3 IF .MATCH_NAME NEQ 0
3125 3241 3 THEN
3126 3242 4 BEGIN
3127 3243 4 DBGS$REL_MEMORY(.MATCH_NAME);
3128 3244 4 MATCH_NAME = 0;
3129 3245 4 END;
3130 3246 3
```



```

: 3131
: 3132
: 3133
: 3134
: 3135
: 3136
: 3137
: 3138
: 3139
: 3140
: 3141
: 3142
3247 2
3248 2
3249 2
3250 2
3251 2
3252 2
3253 2
3254 2
3255 2
3256 2
3257 2
3258 1

```

```

END;

! End of WHILE walking the RST entries.

! Update the Module RST pointer and Symbol RST pointer. Returned selected
! candidate symbol.
MODRSTPTR[0] = .NEXTSETMOD;
RSTPTR[0] = .CAND_RSTPTR[RST$L_SYMCHNPTR];
IF .MATCH_NAME NEQ 0 THEN DBG$REL_MEMORY(.MATCH_NAME);
RETURN .CAND_RSTPTR;

END;

```

```

OFFC 00000 WILDCARD_CANDIDATES:
WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
SUBL2 #4, SP
MOVL @MODRSTPTR, NEXTSETMOD
MOVL @RSTPTR, CAND_RSTPTR
CLRQ MATCH_NAME
1$: CLRL R2
TSTL CAND_RSTPTR
BNEQ 3$
INCL R2
TSTL NEXTSETMOD
BNEQ 3$
TSTL MATCH_NAME
BNEQ 2$
00AD 31 0001F BRW 14$
00A1 31 00022 2$: BRW 13$
22 52 E9 00025 3$: BLBC R2, 6$
54 D5 00028 TSTL NEXTSETMOD
1E 13 0002A BEQL 6$
11 13 0002C 4$: BEQL 5$
54 10 A4 D0 0002E MOVL 16(NEXTSETMOD), NEXTSETMOD
0B 13 00032 BEQL 5$
F4 28 A4 E9 00034 BLBC 40(NEXTSETMOD), 4$
05 13 00038 BEQL 5$
55 54 D0 0003A MOVL NEXTSETMOD, CAND_RSTPTR
0B 11 0003D BRB 6$
50 00000000G 00 D0 0003F 5$: MOVL RST$START_ADDR, R0
55 08 A0 D0 00046 MOVL 8(R0), CAND_RSTPTR
04 AC D5 0004A 6$: TSTL SYMBOL_PTR
4E 13 0004D BEQL 9$
00000000G 00 0C A5 DD 0004F PUSHL 12(CAND_RSTPTR)
6E 01 FB 00052 CALLS #1, DBG$GET_DST_NAME
0000V CF 50 D0 00059 MOVL R0, NAME
59 01 FB 0005E PUSHL NAME
53 50 D0 00063 CALLS #1, WILDCARD_NAME_SETUP
5B 01 A9 9E 00066 MOVAB R0, MATCH_NAME
56 04 69 9A 0006A MOVZBL (MATCH_NAME), LENGTH
AC D0 0006D MOVL SYMBOL_PTR, WILDCARD_PTR
56 D5 00071 7$: TSTL WILDCARD_PTR

```

```

3019
3080
3081
3074
3095
3098
3108
3115
3121
3127
3133
3141
3143
3145
3157
3164
3169
3177
3178
3179
3188

```

			57		04	28	13	00073	BEQL	9\$		
			58			A6	D0	00075	MOVL	4(WILDCARD_PTR), SUBSTR		3198
			A7			67	9A	00079	MOVZBL	(SUBSTR), R8		3199
63	58	01				58	39	0007C	MATCHC	R8, 1(SUBSTR), LENGTH, (FNDPTR)		
			53			03	13	00082	BEQL	8\$		
			53			58	D0	00084	MOVL	R8, R3		
						58	C2	00087	SUBL2	R8, R3		
			56			14	13	0008A	BEQL	10\$		3204
			50			66	D0	0008C	MOVL	(WILDCARD_PTR), WILDCARD_PTR		3210
			53			67	9A	0008F	MOVZBL	(SUBSTR), R0		3216
			50			50	C0	00092	ADDL2	R0, FNDPTR		
			50			67	9A	00095	MOVZBL	(SUBSTR), R0		3217
			5B			50	C2	00098	SUBL2	R0, LENGTH		
			5A			D4	11	0009B	BRB	7\$		3180
			16			01	D0	0009D	MOVL	#1, FND		3227
			55			5A	E8	0C0A0	BLBS	FND, 12\$		3233
					08	A5	D0	000A3	MOVL	8(CAND_RSTPTR), CAND_RSTPTR		3239
						59	D5	000A7	TSTL	MATCH_NAME		3240
						0B	13	000A9	BEQL	11\$		
						59	DD	000AB	PUSHL	MATCH_NAME		3243
		00000000G	00			01	FB	000AD	CALLS	#1, DBG\$REL_MEMORY		
						59	D4	000B4	CLRL	MATCH_NAME		3244
						FF56	31	000B6	BRW	1\$		3088
		08 BC				54	D0	000B9	MOVL	NEXTSETMOD, @MODRSTPTR		3253
		0C BC			08	A5	D0	000BD	MOVL	8(CAND_RSTPTR), @RSTPTR		3254
						59	D5	000C2	TSTL	MATCH_NAME		3255
						09	13	000C4	BEQL	14\$		
						59	DD	000C6	PUSHL	MATCH_NAME		
		00000000G	00			01	FB	000C8	CALLS	#1, DBG\$REL_MEMORY		
			50			55	D0	000CF	MOVL	CAND_RSTPTR, R0		3256
						04	000D2		RET			3258

; Routine Size: 211 bytes, Routine Base: DBG\$CODE + 1917

; 3143 3259 1

```
3145 3260 1 ROUTINE WILDCARD_NAME_SETUP(SYMBOL_NAME): =
3146 3261 1
3147 3262 1 FUNCTION
3148 3263 1     In order to make the matching wildcard format correctly and simply,
3149 3264 1     this routine appends null characters at the begin and end string if
3150 3265 1     the begin and end characters are not '*'.
3151 3266 1
3152 3267 1 INPUTS
3153 3268 1     SYMBOL_NAME - Counted ASCII name string
3154 3269 1
3155 3270 1 OUTPUTS
3156 3271 1     Return Counted ASCII name string appended with null characters or
3157 3272 1     Counted ASCII name string itself.
3158 3273 1
3159 3274 1
3160 3275 2 BEGIN
3161 3276 2
3162 3277 2 MAP
3163 3278 2     SYMBOL_NAME: REF VECTOR[BYTE], ! Counted ASCII name string
3164 3279 2
3165 3280 2 LOCAL
3166 3281 2     IDX, ! Indexed into ith byte in the string
3167 3282 2     LEFT_FLAG, ! Flag set to indicate we need to pad
3168 3283 2     ! null character at the begin
3169 3284 2     ! string
3170 3285 2     LENGTH, ! Length of the counted ASCII string
3171 3286 2     RIGHT_FLAG, ! Flag set to indicate we need to pad
3172 3287 2     ! null character at the end string
3173 3288 2     STRING: REF VECTOR[BYTE]; ! Counted ASCII string after modification
3174 3289 2
3175 3290 2
3176 3291 2 ! Assume we do not need the paddings.
3177 3292 2
3178 3293 2 LEFT_FLAG = FALSE;
3179 3294 2 RIGHT_FLAG = FALSE;
3180 3295 2 LENGTH = .SYMBOL_NAME[0];
3181 3296 2
3182 3297 2
3183 3298 2 ! Check begin character.
3184 3299 2
3185 3300 2 IF .SYMBOL_NAME[1] NEQ %C'*'
3186 3301 2 THEN
3187 3302 2     BEGIN
3188 3303 2     LENGTH = .LENGTH + 1;
3189 3304 2     LEFT_FLAG = TRUE;
3190 3305 2     END;
3191 3306 2
3192 3307 2
3193 3308 2 ! Check end character.
3194 3309 2
3195 3310 2 IF .SYMBOL_NAME[.SYMBOL_NAME[0]] NEQ %C'*'
3196 3311 2 THEN
3197 3312 2     BEGIN
3198 3313 2     LENGTH = .LENGTH + 1;
3199 3314 2     RIGHT_FLAG = TRUE;
3200 3315 2     END;
3201 3316 2
```

```

! Get some memory for modified string.
STRING = DBG$GET_MEMORY((LENGTH/4 + 1);

! Pad null character if the flag is set.
!
IDX = 1;
IF .LEFT_FLAG
THEN
    BEGIN
        STRING[1] = 0;
        IDX = .IDX + 1;
    END;

! Copy the string itself.
CH$MOVE(.SYMBOL_NAME[0], SYMBOL_NAME[1], STRING[.IDX]);

! Pad null character if the flag is set.
!
IF .RIGHT_FLAG THEN STRING[.LENGTH] = 0;

! Adjust the length of the string and return the modified string.
!
STRING[0] = .LENGTH;
RETURN .STRING;

END;
```

		01FC	00000	WILDCARD	NAME-SETUP:				
		53	D4	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8	: 3260		
		58	D4	00004	CLRL	LEFT_FLAG	: 3293		
		52	04	AC	D0	00006	CLRL	RIGHT_FLAG	: 3294
		56		62	9A	0000A	MOVL	SYMBOL NAME, R2	: 3295
		2A	01	A2	91	0000D	MOVZBL	(R2), LENGTH	
				05	13	00011	CMPB	1(R2), #42	: 3300
				05	13	00011	BEQL	1\$	: :
				56	D6	00013	INCL	LENGTH	: 3303
		53		01	D0	00015	MOVL	#1, LEFT_FLAG	: 3304
		50		62	9A	00018	MOVZBL	(R2), R0	: 3310
		2A		6240	91	0001B	CMPB	(R2)[R0], #42	: :
				05	13	0001F	BEQL	2\$	: :
				56	D6	00021	INCL	LENGTH	: 3313
		58		01	D0	00023	MOVL	#1, RIGHT_FLAG	: 3314
50		56		04	C7	00026	DIVL3	#4, LENGTH, R0	: 3320
			01	A0	9F	0002A	PUSHAB	1(R0)	: :
		00		01	FB	0002D	CALLS	#1, DBGSGET_MEMORY	: :
00000000G		57		50	D0	00034	MOVL	R0, STRING	: :

DBGSYMBOL
V04-000

N 4
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		51		01	D0	00037	MOVL	#1, IDX	:	3325
		05		53	E9	0003A	BLBC	LEFT FLAG, 3\$	:	3326
			01	A7	94	0003D	CLRB	1 (STRING)	:	3329
				51	D6	00040	INCL	IDX	:	3330
		50		62	9A	00042	MOVZBL	(R2), R0	:	3336
6147	01	A2		50	28	00045	MOVCL	R0, 1 (R2), (IDX) [STRING]	:	
		03		58	E9	0004B	BLBC	RIGHT FLAG, 4\$	:	3341
			6647	94	0004E		CLRB	(LENGTH) [STRING]	:	
		67		56	90	00051	MOVB	LENGTH, (STRING)	:	3346
		50		57	D0	00054	MOVL	STRING, R0	:	3347
				04	00057		RET		:	3349

; Routine Size: 88 bytes, Routine Base: DBG\$CODE + 19EA

```
3236 1 ROUTINE WILDCARD_SUB_STRING(SYMBOL_NAME): =
3237 1
3238 1 FUNCTION
3239 1     This routine breaks wildcard name string into Sub-Strings.
3240 1
3241 1 INPUTS
3242 1     SYMBOL_NAME - Counted ASCII string contains wildcard characters.
3243 1
3244 1 OUTPUTS
3245 1     Return a linked list contains Sub-Strings, or zero if '*' is the
3246 1     wildcard name string.
3247 1
3248 2 BEGIN
3249 2
3250 2 MAP
3251 2     SYMBOL_NAME: REF VECTOR[,BYTE]; ! Counted ASCII wildcard name string
3252 2
3253 2 LOCAL
3254 2     LENGTH, ! Remaining length of the wildcard
3255 2             ! name string
3256 2     NAMEPTR: REF VECTOR[,BYTE], ! Pointer to Sub-String
3257 2     START: REF VECTOR[,BYTE], ! Pointer to counted ASCII wildcard
3258 2             ! name string
3259 2     SUB_STRING: REF WILDCARDS_FLDS, ! Pointer to linked list
3260 2     SYMBOL_PTR: REF WILDCARDS_FLDS, ! Pointer to linked list
3261 2     WILDCARD_PTR: REF VECTOR[,BYTE]; ! Pointer to '*' in the wildcard name
3262 2             ! string
3263 2
3264 2
3265 2 SYMBOL_PTR = 0;
3266 2
3267 2 ! Wildcard name string is '*', no need to break it into Sub-Strings.
3268 2
3269 2 IF .SYMBOL_NAME[0] EQL 1 THEN RETURN .SYMBOL_PTR;
3270 2
3271 2
3272 2 ! Creat linked list node.
3273 2
3274 2 SYMBOL_PTR = DBGSGET_TEMPMEM(WILDCARDSK_SIZE);
3275 2 SUB_STRING = .SYMBOL_PTR;
3276 2 LENGTH = .SYMBOL_NAME[0];
3277 2 START = SYMBOL_NAME[1];
3278 2
3279 2
3280 2 ! Locate the '*' in the wildcard name string, extract the Sub-String
3281 2 ! without the '*', insert it onto the linked list.
3282 2
3283 2 WHILE TRUE DO
3284 2     BEGIN
3285 2         WILDCARD_PTR = CH$FIND_CH(.LENGTH, .START, %C'*');
3286 2
3287 2
3288 2 ! Check for end case. If WILDCARD_PTR is zero, this implies no more
3289 2 ! '*' can be found in the wildcard name string. Set WILDCARD_PTR
3290 2 ! points to the end of wildcard name string.
3291 2
3292 2
```



```
3293 3407 3 IF .WILDCARD_PTR EQL 0 THEN WILDCARD_PTR = SYMBOL_NAME[1] + .SYMBOL_NAME[0];
3294 3408
3295 3409
3296 3410
3297 3411
3298 3412
3299 3413
3300 3414
3301 3415
3302 3416
3303 3417
3304 3418
3305 3419
3306 3420
3307 3421
3308 3422
3309 3423
3310 3424
3311 3425
3312 3426
3313 3427
3314 3428
3315 3429
3316 3430
3317 3431
3318 3432
3319 3433
3320 3434
3321 3435
3322 3436
3323 3437
3324 3438
3325 3439
3326 3440
3327 3441
3328 3442
3329 3443
3330 3444
3331 3445
3332 3446 1
```

```
IF .WILDCARD_PTR EQL 0 THEN WILDCARD_PTR = SYMBOL_NAME[1] + .SYMBOL_NAME[0];

: Get some tempory memory for Sub-String.
NAMEPTR = DBG$GET TEMPMEM((.WILDCARD_PTR - .START)/ 4 + 1);
NAMEPTR[0] = .WILDCARD_PTR - .START;

: Extract the Sub-String from wildcard name string. Install Sub-string
: pointer onto linked list.
CH$MOVE(.NAMEPTR[0], .START, NAMEPTR[1]);
SUB_STRING[WILDCARD$L_STRPTR] = .NAMEPTR;

: Check to see if we have reached to the end of the string. If we
: have, then we are all done.
IF .WILDCARD_PTR GEQ (SYMBOL_NAME[1] + .SYMBOL_NAME[0] - 1) THEN EXITLOOP;

: More Sub-String to break, get more tempory memory for next node.
SUB_STRING[WILDCARD$L_LINK] = DBG$GET TEMPMEM(WILDCARD$K_SIZE);
SUB_STRING = .SUB_STRING[WILDCARD$L_LINK];

: Adjust the pointer and remaining length.
START = .WILDCARD_PTR + 1;
LENGTH = SYMBOL_NAME[1] + .SYMBOL_NAME[0] - .START;
END;

: End of the linked list. Return linked list pointer.
SUB_STRING[WILDCARD$L_LINK] = 0;
RETURN .SYMBOL_PTR;
END;
```

```
OFFC 00000 WILDCARD SUB STRING:
:WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
01 04 5B D4 00002 CLRL SYMBOL_PTR
03 12 00008 CMPB @SYMBOL_NAME, #1
0081 31 0000A BNEQ 1$
02 DD 0000D 1$: BRW 6$
00000000G 00 01 FB 0000F PUSHL #2
5B 50 D0 00016 CALLS #1, DBG$GET TEMPMEM
57 5B D0 00019 MOVL R0, SYMBOL_PTR
56 04 BC 9A 0001C MOVL SYMBOL_PTR, SUB_STRING
59 04 AC 01 C1 00020 MOVZBL @SYMBOL_NAME, LENGTH
ADDL3 #1, SYMBOL_NAME, START
```

3350
3379
3384
3389
3390
3391
3392

69	56	2A	3A	00025	2\$:	LOCC	#42, LENGTH, (START)	3400	
		02	12	00029		BNEQ	3\$		
		51	D4	0002B		CLRL	R1		
	5A	51	D0	0002D	3\$:	MOVL	R1, WILDCARD_PTR		
		0C	12	00030		BNEQ	4\$	3407	
	51	04	BC	9A	00032	MOVZBL	@SYMBOL_NAME, R1		
	51	04	AC	C0	00036	ADDL2	SYMBOL_NAME, R1		
	5A	01	A1	9E	0003A	MOVAB	1(R1), WILDCARD_PTR		
52	5A		59	C3	0003E	4\$:	SUBL3	START, WILDCARD_PTR, R2	
51	52		04	C7	00042	DIVL3	#4, R2, R1	3412	
		01	A1	9F	00046	PUSHAB	1(R1)		
	00000000G	00	01	FB	00049	CALLS	#1, DBG\$GET_TEMP MEM		
		58	50	D0	00050	MOVL	R0, NAMEPTR		
		68	52	90	00053	MOVB	R2, (NAMEPTR)	3413	
		50	68	9A	00056	MOVZBL	(NAMEPTR), R0	3419	
01	A8		50	28	00059	MOV(C3	R0, (START), 1(NAMEPTR)		
	04		58	D0	0005E	MOVL	NAMEPTR, 4(SUB_STRING)	3420	
		04	BC	9A	00062	MOVZBL	@SYMBOL_NAME, R2	3426	
		04	AC	C0	00066	ADDL2	SYMBOL_NAME, R2		
			5A	D1	0006A	CMPL	WILDCARD_PTR, R2		
			1D	18	0006D	BGEQ	5\$		
			02	DD	0006F	PUSHL	#2	3431	
	00000000G	00	01	FB	00071	CALLS	#1, DBG\$GET_TEMP MEM		
		67	50	D0	00078	MOVL	R0, (SUB_STRING)		
		57	67	D0	0007B	MOVL	(SUB_STRING), SUB_STRING	3432	
		59	01	AA	9E	0007E	MOVAB	1(R10), START	3437
50		52	59	C3	00082	SUBL3	START, R2, R0	3438	
		56	01	A0	9E	00086	MOVAB	1(R0), LENGTH	
			99	11	0008A	BRB	2\$	3398	
			67	D4	0008C	5\$:	CLRL	(SUB_STRING)	3444
		50	5B	D0	0008E	6\$:	MOVL	SYMBOL_PTR, R0	3445
			04	00091		RET		3446	

; Routine Size: 146 bytes, Routine Base: DBG\$CODE + 1A42

; 3333 3447 1
; 3334 3448 0 END ELUDOM

.EXTRN LIB\$SIGNAL, SYSSUNWIND

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$CODE	6868	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$PLIT	3257	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

DBGSYMBOL
V04-000

E S
16-Sep-1984 02:39:38
14-Sep-1984 12:17:52

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGSYMBOL.B32;1

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File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	56	0	1000	00:01.8
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	1	3	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	142	9	97	00:02.0
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	163	38	31	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	7	1	22	00:00.3

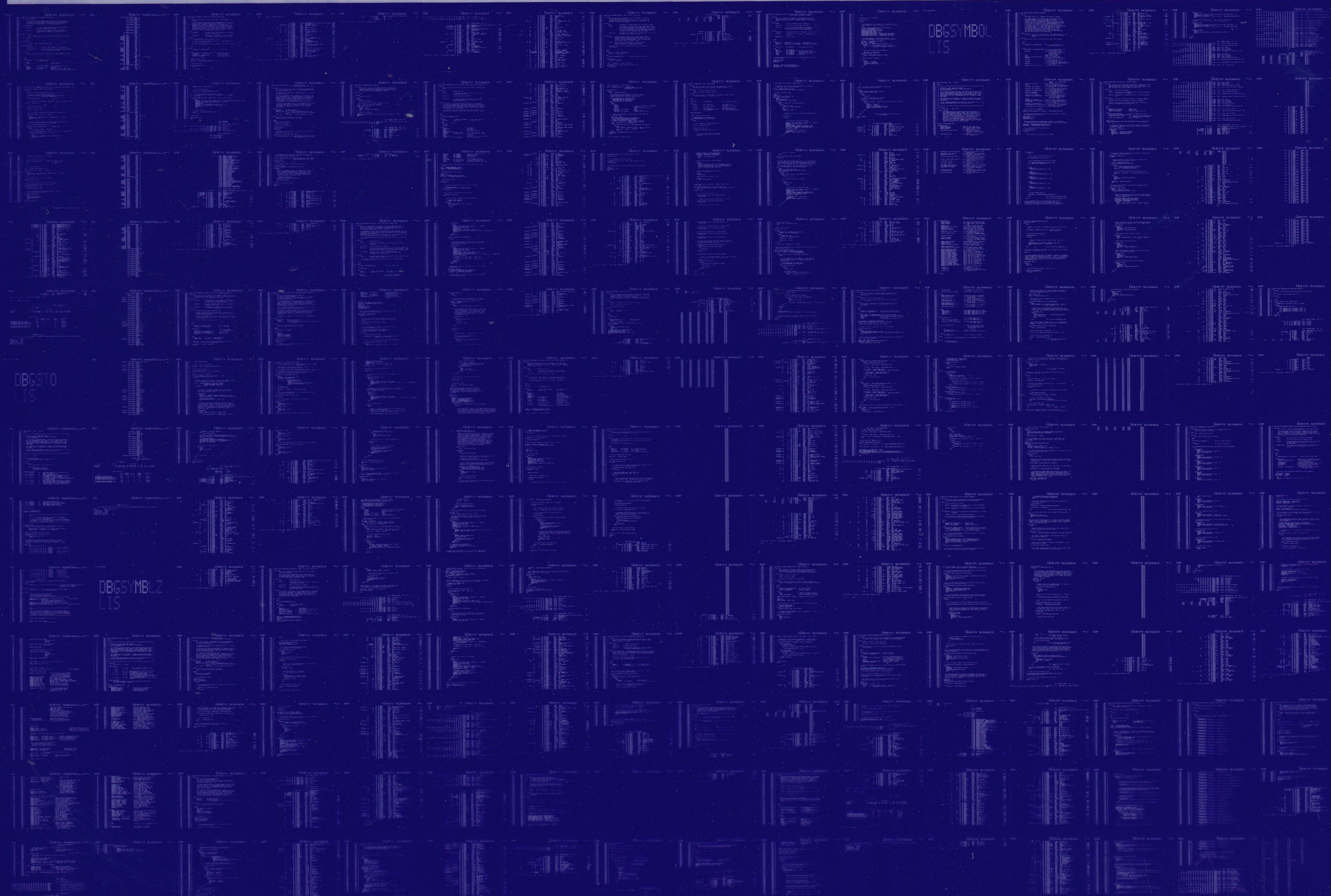
COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGSYMBOL/OBJ=OBJ\$:DBGSYMBOL MSRC\$:DBGSYMBOL/UPDATE=(ENH\$:DBGSYMBOL)

Size: 6868 code + 3269 data bytes
Run Time: 01:51.9
Elapsed Time: 02:02.7
Lines/CPU Min: 1849
Lexemes/CPU-Min: 13529
Memory Used: 561 pages
Compilation Complete

0095 AH-BT13A-SE
VAX/VMS V4.0

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