

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGG

```

DDDDDDDD  BBBB8888  GGGGGGGG  NN      NN  PPPPPPPP  AAAAAA  RRRRRRRR  SSSSSSSS  EEEEEEEEEE
DDDDDDDD  BBBB8888  GGGGGGGG  NN      NN  PPPPPPPP  AAAAAA  RRRRRRRR  SSSSSSSS  EEEEEEEEEE
DD      DD  BB      BB  GG      GG  NN      NN  PP      PP  AA      AA  RR      RR  SS      SS  EE
DD      DD  BB      BB  GG      GG  NN      NN  PP      PP  AA      AA  RR      RR  SS      SS  EE
DD      DD  BB      BB  GG      GG  NNNN   NN  PP      PP  AA      AA  RR      RR  SS      SS  EE
DD      DD  BB      BB  GG      GG  NNNN   NN  PP      PP  AA      AA  RR      RR  SS      SS  EE
DD      DD  BBBB8888  GG      GG  NN      NN  PPPPPPPP  AA      AA  RRRRRRRR  SSSSSS  EEEEEEEE
DD      DD  BBBB8888  GG      GG  NN      NN  PPPPPPPP  AA      AA  RRRRRRRR  SSSSSS  EEEEEEEE
DD      DD  BB      BB  GG  GGGGGG  NN      NNNN  PP      AA      AA  RR      RR  SS      SS  EE
DD      DD  BB      BB  GG  GGGGGG  NN      NNNN  PP      AA      AA  RR      RR  SS      SS  EE
DD      DD  BB      BB  GG      GG  NN      NN  PP      AA      AA  RR      RR  SS      SS  EE
DD      DD  BB      BB  GG      GG  NN      NN  PP      AA      AA  RR      RR  SS      SS  EE
DDDDDDDD  BBBB8888  GGGGGG  NN      NN  PP      AA      AA  RR      RR  SSSSSSSS  EEEEEEEEEE
DDDDDDDD  BBBB8888  GGGGGG  NN      NN  PP      AA      AA  RR      RR  SSSSSSSS  EEEEEEEEEE

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SSSSSS
LL      II     SSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

```

1 0001 0 MODULE DBGNPARSE (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1 *****
6 0006 1 *
7 0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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24 0024 1 *
25 0025 1 *
26 0026 1 *****
27 0027 1
28 0028 1
29 0029 1 WRITTEN BY
30 0030 1 David Plummer April 15, 1980
31 0031 1
32 0032 1 MODIFIED BY
33 0033 1 Rich Title
34 0034 1 Vicki Holt
35 0035 1 Bert Beander
36 0036 1
37 0037 1 MODULE FUNCTION
38 0038 1 This module contains the highest level parse network, DBG$NPARSE_CMD, and
39 0039 1 several parsing associated routines. Legal command verbs are recognized by
40 0040 1 DBG$NPARSE_CMD and control is passed to the subnetwork responsible for parsing
41 0041 1 the rest of the input associated with the verb recognized. In total, the
42 0042 1 routines produce a command execution tree which is the version 3 debugg
43 0043 1 form of intermediate code.
44 0044 1
45 0045 1 Also contained in this module are the routines DBG$NPARSE_ADDRESS and
46 0046 1 DBG$NPARSE_EXPRESSION which are the interfaces between the debugger
47 0047 1 parser and the Address Expression Interpreter and Expression Interpreter.
48 0048 1
49 0049 1
50 0050 1 REQUIRE 'SRC$:DBGPROLOG.REQ';
51 0184 1
52 0185 1 FORWARD ROUTINE
53 0186 1 DBG$NPARSE_CMD, : Highest level network for parsing
54 0187 1 DBG$NMATCH, : String matching routine
55 0188 1 DBG$NNEXT_WORD, : Produces a counted string from the input
56 0189 1 DBG$NPARSE_EXPRESSION, : Interface to expression interpreters
57 0190 1 DBG$NPARSE_ADDRESS, : Interface to address expression interpreters

```

DBGNPARSE
V04-000

N 11
16-Sep-1984 01:47:18 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:17 [DEBUG.SRC]DBGNPARSE.B32;1

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(1)

:	58	0191	1	DBG\$NSAVE_DECIMAL_INTEGER,
:	59	0192	1	DBG\$A_STRING,
:	60	0193	1	DBG\$DIR_LIST,
:	61	0194	1	DBG\$EXPAND_DEFINE_NAME,
:	62	0195	1	DBG\$SYNTAX_ERROR: NOVALUE;

!	Converts ASCII input to integer
!	Stores a string from input
!	Parses a directory list.
!	Expands name defined with DEFINE
!	Signal a syntax error in command

64	0196	1	EXTERNAL ROUTINE	
65	0197	1	DBG\$ADDR_EXP_INT,	Address Expression Interpreter
66	0198	1	DBG\$DEF_SYM_FIND,	Look up a symbol in the DEFINE symbol table
67	0199	1		
68	0200	1	DBG\$GET_MEMORY,	Allocates space
69	0201	1	DBG\$GET_TEMP_MEM,	Allocates and lists dynamic storage
70	0202	1	DBG\$EXP_INT,	Expression Interpreter
71	0203	1	DBG\$NPARSE_ALLOCATE,	ALLOCATE command parse network
72	0204	1	DBG\$NPARSE_AT_SIGN,	@ filespec parse network
73	0205	1	DBG\$NPARSE_ATTACH,	ATTACH command parse network
74	0206	1	DBG\$NPARSE_CALL,	CALL command parse network
75	0207	1	DBG\$NPARSE_CANCEL,	CANCEL command parse network
76	0208	1	DBG\$NPARSE_DECLARE,	DECLARE command parse network
77	0209	1	DBG\$NPARSE_DEFINE,	DEFINE command parse network
78	0210	1	DBG\$NPARSE_DELETE,	DELETE/KEY command
79	0211	1	DBG\$NPARSE_DEPOSIT,	DEPOSIT command parse network
80	0212	1	DBG\$NPARSE_DUMP,	DUMP command parse network
81	0213	1	DBG\$NPARSE_EDIT,	EDIT command parse network
82	0214	1	DBG\$NPARSE_EVALUATE,	EVALUATE command parse network
83	0215	1	DBG\$NPARSE_EXAMINE,	EXAMINE command parse network
84	0216	1	DBG\$NPARSE_EXIT,	EXIT command parse network
85	0217	1	DBG\$NPARSE_EXITLOOP,	EXITLOOP command parse network
86	0218	1	DBG\$NPARSE_FOR,	FOR command parse network
87	0219	1	DBG\$NPARSE_GO,	GO command parse network
88	0220	1	DBG\$NPARSE_HELP,	HELP command parse network
89	0221	1	DBG\$NPARSE_IF,	IF command parse network
90	0222	1	DBG\$NPARSE_REPEAT,	REPEAT command parse network
91	0223	1	DBG\$NPARSE_SEARCH,	SEARCH command parse network
92	0224	1	DBG\$NPARSE_SET,	SET command parse network
93	0225	1	DBG\$NPARSE_SHOW,	SHOW command parse network
94	0226	1	DBG\$NPARSE_SPAWN,	SPAWN command parse network
95	0227	1	DBG\$NPARSE_STEP,	STEP command parse network
96	0228	1	DBG\$NPARSE_SYMBOLIZE,	SYMBOLIZE command parse network
97	0229	1	DBG\$NPARSE_TYPE,	TYPE command parse network
98	0230	1	DBG\$NPARSE_UNDEFINE,	UNDEFINE command parse network
99	0231	1	DBG\$NPARSE_WHILE,	WHILE command parse network
100	0232	1	DBG\$NMAKE_ARG_VECT,	Constructs a message vector
101	0233	1	DBG\$NOUT_INFO,	Outputs an info message
102	0234	1	DBG\$NREAD_NAME,	Reads a name that is a potential DEFINEd name
103	0235	1		
104	0236	1	DBG\$NSET_LAST_TYPLEN,	Sets type and length of current location
105	0237	1	DBG\$NSYNTAX_ERROR,	Constructs a message vector for a syntax error
106	0238	1	DBG\$REL_MEMORY,	Release memory from pool
107	0239	1	DBG\$SCR_PARSE_DISPLAY_CMD: NOVALUE,	Parse the DISPLAY command
108	0240	1	DBG\$SCR_PARSE_SAVE_CMD: NOVALUE,	Parse the SAVE command
109	0241	1	DBG\$SCR_PARSE_SCROLL_CMD: NOVALUE,	Parse the SCROLL command
110	0242	1	DBG\$SCR_PARSE_SELECT_CMD: NOVALUE,	Parse the SELECT command
111	0243	1	DBG\$STA_SETCONTEXT : NOVALUE;	Sets registers context
112	0244	1		
113	0245	1	EXTERNAL	
114	0246	1	DBG\$GL_DEVELOPER: BITVECTOR[],	Developer flags
115	0247	1	DBG\$GL_EDIT_ENABLED,	Flag saying whether the EDIT command is enabled.
116	0248	1		
117	0249	1	DBG\$GB_RADIX: VECTOR[3, BYTE],	Radix settings
118	0250	1	DBG\$GB_EXC_BRE_FLAG: BYTE,	Flag set if we are in exception break
119	0251	1	DBG\$GB_LANGUAGE: BYTE,	Current language code
120	0252	1	DBG\$GL_SCREEN_NOGO,	Flag to disable STEP, GO, and CALL in

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: 121      0253 1
: 122      0254 1      DBG$GB_VERB: BYTE;      ! screen display command lists
: 123      0255 1
: 124      0256 1      LITERAL      ! Holds command verb value
: 125      0257 1      ALLOCATE VERB = DBG$K_ALLOCATE VERB, ! Code for ALLOCATE command
: 126      0258 1      AT_SIGN VERB = DBG$K_AT_SIGN VERB, ! Code for indirect command file execution
: 127      0259 1      ATTACH VERB = DBG$K_ATTACH VERB, ! Code for ATTACH command
: 128      0260 1      CALL VERB = DBG$K_CALL VERB, ! Code for CALL command
: 129      0261 1      CANCEL VERB = DBG$K_CANCEL VERB, ! Code for CANCEL command
: 130      0262 1      DECLARE VERB = DBG$K_DECLARE VERB, ! Code for DECLARE command
: 131      0263 1      DEFINE VERB = DBG$K_DEFINE VERB, ! Code for DEFINE command
: 132      0264 1      DELETE VERB = DBG$K_DELETE VERB, ! Code for DELETE command
: 133      0265 1      DEPOSIT VERB = DBG$K_DEPOSIT VERB, ! Code for DEPOSIT command
: 134      0266 1      DISPLAY VERB = DBG$K_DISPLAY VERB, ! Code for DISPLAY command
: 135      0267 1      DUMP VERB = DBG$K_DUMP VERB, ! Code for DUMP command
: 136      0268 1      EDIT VERB = DBG$K_EDIT VERB, ! Code for EDIT command
: 137      0269 1      EVALUATE VERB = DBG$K_EVALUATE VERB, ! Code for EVALUATE command
: 138      0270 1      EXAMINE VERB = DBG$K_EXAMINE VERB, ! Code for EXAMINE command
: 139      0271 1      EXIT VERB = DBG$K_EXIT VERB, ! Code for EXIT command
: 140      0272 1      EXITLOOP VERB = DBG$K_EXITLOOP VERB, ! Code for EXITLOOP command
: 141      0273 1      FOR VERB = DBG$K_FOR VERB, ! Code for FOR command
: 142      0274 1      GO VERB = DBG$K_GO VERB, ! Code for GO command
: 143      0275 1      HELP VERB = DBG$K_HELP VERB, ! Code for HELP command
: 144      0276 1      IF VERB = DBG$K_IF VERB, ! Code for IF command
: 145      0277 1      REPEAT VERB = DBG$K_REPEAT VERB, ! Code for REPEAT command
: 146      0278 1      SAVE VERB = DBG$K_SAVE VERB, ! Code for SAVE command
: 147      0279 1      SCROLL VERB = DBG$K_SCROLL VERB, ! Code for SCROLL command
: 148      0280 1      SEARCH VERB = DBG$K_SEARCH VERB, ! Code for SEARCH command
: 149      0281 1      SELECT VERB = DBG$K_SELECT VERB, ! Code for SELECT command
: 150      0282 1      SET VERB = DBG$K_SET VERB, ! Code for SET command
: 151      0283 1      SHOW VERB = DBG$K_SHOW VERB, ! Code for SHOW command
: 152      0284 1      SPAWN VERB = DBG$K_SPAWN VERB, ! Code for SPAWN command
: 153      0285 1      STEP VERB = DBG$K_STEP VERB, ! Code for STEP command
: 154      0286 1      SYMBOLIZE VERB = ! Code for SYMBOLIZE command
: 155      0287 1      DBG$K_SYMBOLIZE VERB, ! Code for TYPE command
: 156      0288 1      TYPE VERB = DBG$K_TYPE VERB, ! Code for UNDEFINE command
: 157      0289 1      UNDEFINE VERB = DBG$K_UNDEFINE VERB, ! Code for WHILE command
: 158      0290 1      WHILE VERB = DBG$K_WHILE VERB, ! Code for WHILE command
: 159      0291 1      WORD_SIZE = 80; ! Maximum word size
: 160      0292 1
: 161      0293 1      OWN
: 162      0294 1      WORD_BUF : VECTOR [WORD_SIZE + 1, BYTE]; ! Buffer for counted string word

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: 164 0295 1 GLOBAL ROUTINE DBG$NPARSE_CMD (INPUT_DESC, VERB_NODE_PTR, MESSAGE_VECT) =
: 165 0296 1
: 166 0297 1 FUNCTIONAL DESCRIPTION:
: 167 0298 1
: 168 0299 1 Highest level command parsing ATN network. This routine recognizes the
: 169 0300 1 verb portion of the input command and transfers control to the appropriate
: 170 0301 1 ATN subnetwork to parse the rest of the command.
: 171 0302 1
: 172 0303 1 FORMAL PARAMETERS:
: 173 0304 1
: 174 0305 1 INPUT_DESC - Standard VAX string descriptor of the input command.
: 175 0306 1
: 176 0307 1 VERB_NODE_PTR - Pointer to the verb (head) node of the command
: 177 0308 1 execution tree.
: 178 0309 1
: 179 0310 1 MESSAGE_VECT - Address of a longword to contain the address of
: 180 0311 1 a message argument vector.
: 181 0312 1
: 182 0313 1 IMPLICIT INPUTS:
: 183 0314 1
: 184 0315 1 NONE
: 185 0316 1
: 186 0317 1 IMPLICIT OUTPUTS:
: 187 0318 1
: 188 0319 1 The command execution tree is constructed and verb_node_ptr is set to point
: 189 0320 1 to the dynamically allocated verb node which is the head node of the tree.
: 190 0321 1
: 191 0322 1 ROUTINE VALUE:
: 192 0323 1
: 193 0324 1 unsigned longword integer completion code
: 194 0325 1
: 195 0326 1 COMPLETION CODES:
: 196 0327 1
: 197 0328 1 ST$K_SEVERE (4) - unsuccessful parse
: 198 0329 1
: 199 0330 1 ST$K_SUCCESS (1) - successful parse of the input command
: 200 0331 1
: 201 0332 1
: 202 0333 2 BEGIN
: 203 0334 2
: 204 0335 2 MAP
: 205 0336 2 INPUT_DESC : REF DBG$STG_DESC; ! Input string descriptor
: 206 0337 2
: 207 0338 2
: 208 0339 2 ! Define strings used at this level of parsing
: 209 0340 2
: 210 0341 2 BIND
: 211 0342 2 DBG$CS_ALLOCATE = UPLIT BYTE(%ASCIC 'ALLOCATE'),
: 212 0343 2 DBG$CS_AT_SIGN = UPLIT BYTE(1, DBG$K_AT_SIGN),
: 213 0344 2 DBG$CS_ATTACH = UPLIT BYTE(%ASCIC 'ATTACH'),
: 214 0345 2 DBG$CS_CALL = UPLIT BYTE(%ASCIC 'CALL'),
: 215 0346 2 DBG$CS_CANCEL = UPLIT BYTE(%ASCIC 'CANCEL'),
: 216 0347 2 DBG$CS_DECLARE = UPLIT BYTE(%ASCIC 'DECLARE'),
: 217 0348 2 DBG$CS_DEFINE = UPLIT BYTE(%ASCIC 'DEFINE'),
: 218 0349 2 DBG$CS_DELETE = UPLIT BYTE(%ASCIC 'DELETE'),
: 219 0350 2 DBG$CS_DEPOSIT = UPLIT BYTE(%ASCIC 'DEPOSIT'),
: 220 0351 2 DBG$CS_DISPLAY = UPLIT BYTE(%ASCIC 'DISPLAY'),

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221 0352 2 DBG$CS_DUMP = UPLIT BYTE(%ASCIC 'DUMP'),
222 0353 2 DBG$CS_EDIT = UPLIT BYTE(%ASCIC 'EDIT'),
223 0354 2 DBG$CS_EVALUATE = UPLIT BYTE(%ASCIC 'EVALUATE'),
224 0355 2 DBG$CS_EXAMINE = UPLIT BYTE(%ASCIC 'EXAMINE'),
225 0356 2 DBG$CS_EXIT = UPLIT BYTE(%ASCIC 'EXIT'),
226 0357 2 DBG$CS_EXITLOOP = UPLIT BYTE(%ASCIC 'EXITLOOP'),
227 0358 2 DBG$CS_FOR = UPLIT BYTE(%ASCIC 'FOR'),
228 0359 2 DBG$CS_GO = UPLIT BYTE(%ASCIC 'GO'),
229 0360 2 DBG$CS_HELP = UPLIT BYTE(%ASCIC 'HELP'),
230 0361 2 DBG$CS_IF = UPLIT BYTE(%ASCIC 'IF'),
231 0362 2 DBG$CS_REPEAT = UPLIT BYTE(%ASCIC 'REPEAT'),
232 0363 2 DBG$CS_SAVE = UPLIT BYTE(%ASCIC 'SAVE'),
233 0364 2 DBG$CS_SCROLL = UPLIT BYTE(%ASCIC 'SCROLL'),
234 0365 2 DBG$CS_SEARCH = UPLIT BYTE(%ASCIC 'SEARCH'),
235 0366 2 DBG$CS_SELECT = UPLIT BYTE(%ASCIC 'SELECT'),
236 0367 2 DBG$CS_SET = UPLIT BYTE(%ASCIC 'SET'),
237 0368 2 DBG$CS_SHOW = UPLIT BYTE(%ASCIC 'SHOW'),
238 0369 2 DBG$CS_SPAWN = UPLIT BYTE(%ASCIC 'SPAWN'),
239 0370 2 DBG$CS_STEP = UPLIT BYTE(%ASCIC 'STEP'),
240 0371 2 DBG$CS_SYMBOLIZE = UPLIT BYTE(%ASCIC 'SYMBOLIZE'),
241 0372 2 DBG$CS_TYPE = UPLIT BYTE(%ASCIC 'TYPE'),
242 0373 2 DBG$CS_UNDEFINE = UPLIT BYTE(%ASCIC 'UNDEFINE'),
243 0374 2 DBG$CS_WHILE = UPLIT BYTE(%ASCIC 'WHILE'),
244 0375 2 DBG$CS_CR = UPLIT BYTE(1, DBG$K_CAR_RETURN);
245 0376 2
246 0377 2 LOCAL
247 0378 2 VERB_NODE : REF DBG$VERB_NODE; ! Verb node (head of tree)
248 0379 2
249 0380 2
250 0381 2 ! Construct and link the verb node
251 0382 2 !
252 0383 2 VERB_NODE = DBG$GET_TEMPMEM(DBG$K_VERB_NODE_SIZE);
253 0384 2 .VERB_NODE_PTR = .VERB_NODE;
254 0385 2 DBG$GB_VERB = 0;
255 0386 2
256 0387 2
257 0388 2 ! Set registers to current context as a default
258 0389 2 !
259 0390 2 DBG$STA_SETCONTEXT (0);
260 0391 2
261 0392 2
262 0393 2 ! Try to recognize a legal verb. If one is found, transfer control
263 0394 2 ! to a command parse subnetwork.
264 0395 2 !
265 0396 2 IF (SELECTONE TRUE OF
266 0397 3 SET
267 0398 3
268 0399 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_ALLOCATE, 2)]:
269 0400 4 BEGIN
270 0401 4 VERB_NODE [DBG$B_VERB_LITERAL] = ALLOCATE_VERB;
271 0402 4 DBG$GB_VERB = DBG$K_ALLOCATE_VERB;
272 0403 4 DBG$NPARSE_ALLOCATE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
273 0404 3 END;
274 0405 3
275 0406 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_AT_SIGN, 1)]:
276 0407 4 BEGIN
277 0408 4 VERB_NODE [DBG$B_VERB_LITERAL] = AT_SIGN_VERB;

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278 0409 4      DBG$GB VERB = DBG$K AT SIGN VERB;
279 0410 4      DBG$NPARSE_AT_SIGN (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
280 0411 3      END;
281 0412 3
282 0413 3
283 0414 4
284 0415 4      BEGIN
285 0416 4      VERB_NODE [DBG$B VERB LITERAL] = ATTACH_VERB;
286 0417 4      DBG$GB VERB = DBG$K ATTACH VERB;
287 0418 4      DBG$NPARSE_ATTACH (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
288 0419 3      END;
289 0420 3
290 0421 3
291 0422 3
292 0423 3
293 0424 3
294 0425 3
295 0426 3
296 0427 3
297 0428 3
298 0429 3      [DBG$NMATCH (.INPUT_DESC, DBG$CS_CALL, 3)]:
299 0430 4      BEGIN
300 0431 4      VERB_NODE [DBG$B VERB LITERAL] = CALL_VERB;
301 0432 4      DBG$GB VERB = DBG$K CALL VERB;
302 0433 4      IF .DBG$GB_EXC BRE FLAG THEN SIGNAL(DBG$ STEFROEXC);
303 0434 4      IF .DBG$GL_SCREEN_NOGO THEN SIGNAL(DBG$ NOSTEPGO);
304 0435 4      DBG$NPARSE_CALL (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
305 0436 3      END.
306 0437 3
307 0438 3      [DBG$NMATCH (.INPUT_DESC, DBG$CS_CANCEL, 3)]:
308 0439 4      BEGIN
309 0440 4      VERB_NODE [DBG$B VERB LITERAL] = CANCEL_VERB;
310 0441 4      DBG$GB VERB = DBG$K CANCEL VERB;
311 0442 4      DBG$NPARSE_CANCEL (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
312 0443 3      END;
313 0444 3
314 0445 3      [DBG$NMATCH (.INPUT_DESC, DBG$CS_DECLARE, 3)]:
315 0446 4      BEGIN
316 0447 4      VERB_NODE [DBG$B VERB LITERAL] = DECLARE_VERB;
317 0448 4      DBG$GB VERB = DBG$K DECLARE VERB;
318 0449 4      DBG$NPARSE_DECLARE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
319 0450 3      END;
320 0451 3
321 0452 3      [DBG$NMATCH (.INPUT_DESC, DBG$CS_DEFINE, 3)]:
322 0453 4      BEGIN
323 0454 4      VERB_NODE [DBG$B VERB LITERAL] = DEFINE_VERB;
324 0455 4      DBG$GB VERB = DBG$K DEFINE VERB;
325 0456 4      DBG$NPARSE_DEFINE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
326 0457 3      END;
327 0458 3
328 0459 3      [DBG$NMATCH (.INPUT_DESC, DBG$CS_DELETE, 3)]:
329 0460 4      BEGIN
330 0461 4      VERB_NODE [DBG$B VERB LITERAL] = DELETE_VERB;
331 0462 4      DBG$GB VERB = DBG$K DELETE VERB;
332 0463 4      DBG$NPARSE_DELETE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
333 0464 3      END;
334 0465 3

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335 0466 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_DEPOSIT, 1)]:
336 0467 4 BEGIN
337 0468 4 VERB NODE [DBG$B VERB LITERAL] = DEPOSIT_VERB;
338 0469 4 DBG$GB VERB = DBG$K DEPOSIT VERB;
339 0470 4 DBG$NPARSE_DEPOSIT (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
340 0471 3 END;
341 0472 3
342 0473 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_DISPLAY, 3)]:
343 0474 4 BEGIN
344 0475 4 VERB NODE [DBG$B VERB LITERAL] = DISPLAY_VERB;
345 0476 4 DBG$GB VERB = DBG$K DISPLAY VERB;
346 0477 4 DBG$SCR_PARSE_DISPLAY_CMD(.INPUT_DESC, FALSE, .VERB_NODE);
347 0478 4 TRUE
348 0479 3 END;
349 0480 3
350 0481 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_DUMP, 2)]:
351 0482 4 BEGIN
352 0483 4 VERB NODE [DBG$B VERB LITERAL] = DUMP_VERB;
353 0484 4 DBG$GB VERB = DBG$K DUMP VERB;
354 0485 4 DBG$NPARSE_DUMP (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
355 0486 3 END;
356 0487 3
357 0488 3
358 0489 3 ! The EDIT command is our interface to the EDITH text editor.
359 0490 3 We allow this command if a certain global flag is set.
360 0491 3 That way, the command can be disabled for version 4.0,
361 0492 3 and enabled with a patch in a future release. The
362 0493 3 all-purpose developer bit 0 also enables this command,
363 0494 3 so that developers can easily test it.
364 0495 3
365 0496 4 [ (IF .DBG$GL_EDIT_ENABLED OR .DBG$GL_DEVELOPER[0]
366 0497 4 THEN
367 0498 4     DBG$NMATCH (.INPUT_DESC, DBG$CS_EDIT, 2)
368 0499 4 ELSE
369 0500 3     FALSE)]:
370 0501 4 BEGIN
371 0502 4 VERB NODE [DBG$B VERB LITERAL] = EDIT_VERB;
372 0503 4 DBG$GB VERB = DBG$K EDIT VERB;
373 0504 4 DBG$NPARSE_EDIT (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
374 0505 3 END;
375 0506 3
376 0507 3
377 0508 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_EVALUATE, 2)]:
378 0509 4 BEGIN
379 0510 4 VERB NODE [DBG$B VERB LITERAL] = EVALUATE_VERB;
380 0511 4 DBG$GB VERB = DBG$K EVALUATE VERB;
381 0512 4 DBG$NPARSE_EVALUATE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
382 0513 3 END;
383 0514 3
384 0515 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_EXAMINE, 1)]:
385 0516 4 BEGIN
386 0517 4 VERB NODE [DBG$B VERB LITERAL] = EXAMINE_VERB;
387 0518 4 DBG$GB VERB = DBG$K EXAMINE VERB;
388 0519 4 DBG$NPARSE_EXAMINE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
389 0520 3 END;
390 0521 3
391 0522 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_EXIT, 3)]:

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392 0523 4 BEGIN
393 0524 4 VERB_NODE [DBG$B_VERB_LITERAL] = EXIT_VERB;
394 0525 4 DBG$GB VERB = DBG$K_EXIT VERB;
395 0526 4 DBG$NPARSE_EXIT (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
396 0527 4 END;
397 0528 3
398 0529 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_EXITLOOP, 5)]:
399 0530 4 BEGIN
400 0531 4 VERB_NODE [DBG$B_VERB_LITERAL] = EXITLOOP_VERB;
401 0532 4 DBG$GB VERB = DBG$K_EXITLOOP VERB;
402 0533 4 DBG$NPARSE_EXITLOOP (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
403 0534 4 END;
404 0535 3
405 0536 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_FOR, 1)]:
406 0537 4 BEGIN
407 0538 4 VERB_NODE [DBG$B_VERB_LITERAL] = FOR_VERB;
408 0539 4 DBG$GB VERB = DBG$K_FOR VERB;
409 0540 4 DBG$NPARSE_FOR (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
410 0541 3 END;
411 0542 3
412 0543 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_GO, 1)]:
413 0544 4 BEGIN
414 0545 4 VERB_NODE [DBG$B_VERB_LITERAL] = GO_VERB;
415 0546 4 DBG$GB VERB = DBG$K_GO VERB;
416 0547 4 IF .DBG$GL_SCREEN NOGO THEN SIGNAL(DBG$_NOSTEPGO);
417 0548 4 DBG$NPARSE_GO (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
418 0549 3 END;
419 0550 3
420 0551 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_HELP, 1)]:
421 0552 4 BEGIN
422 0553 4 VERB_NODE [DBG$B_VERB_LITERAL] = HELP_VERB;
423 0554 4 DBG$GB VERB = DBG$K_HELP VERB;
424 0555 4 DBG$NPARSE_HELP (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
425 0556 3 END;
426 0557 3
427 0558 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_IF, 1)]:
428 0559 4 BEGIN
429 0560 4 VERB_NODE [DBG$B_VERB_LITERAL] = IF_VERB;
430 0561 4 DBG$GB VERB = DBG$K_IF VERB;
431 0562 4 DBG$NPARSE_IF (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
432 0563 3 END;
433 0564 3
434 0565 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_REPEAT, 2)]:
435 0566 4 BEGIN
436 0567 4 VERB_NODE [DBG$B_VERB_LITERAL] = REPEAT_VERB;
437 0568 4 DBG$GB VERB = DBG$K_REPEAT VERB;
438 0569 4 DBG$NPARSE_REPEAT (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
439 0570 3 END;
440 0571 3
441 0572 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SAVE, 3)]:
442 0573 4 BEGIN
443 0574 4 VERB_NODE [DBG$B_VERB_LITERAL] = SAVE_VERB;
444 0575 4 DBG$GB VERB = DBG$K_SAVE VERB;
445 0576 4 DBG$SCR_PARSE_SAVE_CMD (.INPUT_DESC, .VERB_NODE);
446 0577 4 TRUE
447 0578 3 END;
448 0579 3

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: 449 0580 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SCROLL, 3)]:
: 450 0581 4 BEGIN
: 451 0582 4 VERB NODE [DBG$B VERB LITERAL] = SCROLL_VERB;
: 452 0583 4 DBG$GB VERB = DBG$K_SCROLL_VERB;
: 453 0584 4 DBG$SCR_PARSE_SCROLL_CMD(.INPUT_DESC, .VERB_NODE);
: 454 0585 4 TRUE
: 455 0586 3 END;
: 456 0587 3
: 457 0588 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SEARCH, 3)]:
: 458 0589 4 BEGIN
: 459 0590 4 VERB NODE [DBG$B VERB LITERAL] = SEARCH_VERB;
: 460 0591 4 DBG$GB VERB = DBG$K_SEARCH_VERB;
: 461 0592 4 DBG$NPARSE_SEARCH (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
: 462 0593 3 END;
: 463 0594 3
: 464 0595 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SELECT, 3)]:
: 465 0596 4 BEGIN
: 466 0597 4 VERB NODE [DBG$B VERB LITERAL] = SELECT_VERB;
: 467 0598 4 DBG$GB VERB = DBG$K_SELECT_VERB;
: 468 0599 4 DBG$SCR_PARSE_SELECT_CMD(.INPUT_DESC, .VERB_NODE);
: 469 0600 4 TRUE
: 470 0601 3 END;
: 471 0602 3
: 472 0603 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SET, 2)]:
: 473 0604 4 BEGIN
: 474 0605 4 VERB NODE [DBG$B VERB LITERAL] = SET_VERB;
: 475 0606 4 DBG$GB VERB = DBG$K_SET_VERB;
: 476 0607 4 DBG$NPARSE_SET (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
: 477 0608 3 END;
: 478 0609 3
: 479 0610 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SHOW, 2)]:
: 480 0611 4 BEGIN
: 481 0612 4 VERB NODE [DBG$B VERB LITERAL] = SHOW_VERB;
: 482 0613 4 DBG$GB VERB = DBG$K_SHOW_VERB;
: 483 0614 4 DBG$NPARSE_SHOW (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
: 484 0615 3 END;
: 485 0616 3
: 486 0617 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SPAWN, 2)]:
: 487 0618 4 BEGIN
: 488 0619 4 VERB NODE [DBG$B VERB LITERAL] = SPAWN_VERB;
: 489 0620 4 DBG$GB VERB = DBG$K_SPAWN_VERB;
: 490 0621 4 DBG$NPARSE_SPAWN (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
: 491 0622 3 END;
: 492 0623 3
: 493 0624 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_STEP, 1)]:
: 494 0625 4 BEGIN
: 495 0626 4 VERB NODE [DBG$B VERB LITERAL] = STEP_VERB;
: 496 0627 4 DBG$GB VERB = DBG$K_STEP_VERB;
: 497 0628 4 IF .DBG$GL_SCREEN_NOGO THEN SIGNAL(DBG$NOSTEPGO);
: 498 0629 4 DBG$NPARSE_STEP (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
: 499 0630 3 END;
: 500 0631 3
: 501 0632 3 [DBG$NMATCH (.INPUT_DESC, DBG$CS_SYMBOLIZE, 2)]:
: 502 0633 4 BEGIN
: 503 0634 4 VERB NODE [DBG$B VERB LITERAL] = SYMBOLIZE_VERB;
: 504 0635 4 DBG$GB VERB = DBG$K_SYMBOLIZE_VERB;
: 505 0636 4 DBG$NPARSE_SYMBOLIZE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)

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END;

[DBG$NMATCH (.INPUT_DESC, DBG$CS_TYPE, 1)]:
BEGIN
VERB_NODE [DBG$B VERB LITERAL] = TYPE_VERB;
DBG$GB VERB = DBG$K TYPE VERB;
DBG$NPARSE_TYPE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
END;

[DBG$NMATCH (.INPUT_DESC, DBG$CS_UNDEFINE, 1)]:
BEGIN
VERB_NODE [DBG$B VERB LITERAL] = UNDEFINE_VERB;
DBG$GB VERB = DBG$K UNDEFINE VERB;
DBG$NPARSE_UNDEFINE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
END;

[DBG$NMATCH (.INPUT_DESC, DBG$CS_WHILE, 1)]:
BEGIN
VERB_NODE [DBG$B VERB LITERAL] = WHILE_VERB;
DBG$GB VERB = DBG$K WHILE VERB;
DBG$NPARSE_WHILE (.INPUT_DESC, .VERB_NODE, .MESSAGE_VECT)
END;

! Any other command name constitutes a syntax error.
[OTHERWISE]:
BEGIN
.MESSAGE_VECT = DBG$NSYNTAX_ERROR (DBG$NNEXT_WORD (.INPUT_DESC));
FALSE
END;

TES)
THEN
RETURN

! Check for exhausted input
!
(IF .INPUT_DESC [DSC$W_LENGTH] EQL 0 OR
DBG$NMATCH (.INPUT_DESC, DBG$CS_CR, 1)
THEN
ST$K_SUCCESS

ELSE
BEGIN
.MESSAGE_VECT = DBG$NSYNTAX_ERROR (DBG$NNEXT_WORD (.INPUT_DESC));
ST$K_SEVERE
END
)
ELSE
RETURN ST$K_SEVERE;

END;

```

.TITLE DBGNPARSE

```

.IDENT \V04-000\
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
45 54 41 43 4F 4C 4C 41 08 00000 P.AAA: .ASCII <8>\ALLOCATE\
      40 01 00009 P.AAB: .BYTE 1, 64
      48 43 41 54 54 41 06 0000B P.AAC: .ASCII <6>\ATTACH\
      4C 4C 4C 41 43 04 00012 P.AAD: .ASCII <4>\CALL\
      4C 45 43 4E 41 43 06 00017 P.AAE: .ASCII <6>\CANCEL\
45 52 41 4C 43 45 44 07 0001E P.AAF: .ASCII <7>\DECLARE\
      45 4E 49 46 45 44 06 00026 P.AAG: .ASCII <6>\DEFINE\
      45 54 45 4C 45 44 06 0002D P.AAH: .ASCII <6>\DELETE\
      54 49 53 4F 50 45 44 07 00034 P.AAI: .ASCII <7>\DEPOSIT\
      59 41 4C 50 53 49 44 07 0003C P.AAJ: .ASCII <7>\DISPLAY\
      50 4D 55 44 04 00044 P.AAK: .ASCII <4>\DUMP\
      54 49 44 45 04 00049 P.AAL: .ASCII <4>\EDIT\
45 54 41 55 4C 41 56 45 08 0004E P.AAM: .ASCII <8>\EVALUATE\
      45 4E 49 4D 41 58 45 07 00057 P.AAN: .ASCII <7>\EXAMINE\
      54 49 58 45 04 0005F P.AAO: .ASCII <4>\EXIT\
50 4F 4F 4C 54 49 58 45 08 00064 P.AAP: .ASCII <8>\EXITLOOP\
      52 4F 46 03 0006D P.AAQ: .ASCII <3>\FOR\
      4F 47 02 00071 P.AAR: .ASCII <2>\GO\
      50 4C 45 48 04 00074 P.AAS: .ASCII <4>\HELP\
      46 49 02 00079 P.AAT: .ASCII <2>\IF\
      54 41 45 50 45 52 06 0007C P.AAU: .ASCII <6>\REPEAT\
      45 56 41 53 04 00083 P.AAV: .ASCII <4>\SAVE\
      4C 4C 4F 52 43 53 06 00088 P.AAW: .ASCII <6>\SCROLL\
      48 43 52 41 45 53 06 0008F P.AAX: .ASCII <6>\SEARCH\
      54 43 45 4C 45 53 06 00096 P.AAY: .ASCII <6>\SELECT\
      54 45 53 03 0009D P.AAZ: .ASCII <3>\SET\
      57 4F 48 53 04 000A1 P.ABA: .ASCII <4>\SHOW\
      4E 57 41 50 53 05 000A6 P.ABB: .ASCII <5>\SPAWN\
      50 45 54 53 04 000AC P.ABC: .ASCII <4>\STEP\
45 5A 49 4C 4F 42 4D 59 53 09 000B1 P.ABD: .ASCII <9>\SYMBOLIZE\
      45 50 59 54 04 000BB P.ABE: .ASCII <4>\TYPE\
      45 4E 49 46 45 44 4E 55 08 000C0 P.ABF: .ASCII <8>\UNDEFINE\
      45 4C 49 48 57 05 000C9 P.ABG: .ASCII <5>\WHILE\
      0D 01 000CF P.ABH: .BYTE 1, 13

```

.PSECT DBG\$OWN,NOEXE, PIC,2

00000 WORD_BUF:
.BLKB 81

```

DBG$CS_ALLOCATE= P.AAA
DBG$CS_AT_SIGN= P.AAB
DBG$CS_ATTACH= P.AAC
DBG$CS_CALL= P.AAD
DBG$CS_CANCEL= P.AAE
DBG$CS_DECLARE= P.AAF
DBG$CS_DEFINE= P.AAG
DBG$CS_DELETE= P.AAH
DBG$CS_DEPOSIT= P.AAI
DBG$CS_DISPLAY= P.AAJ
DBG$CS_DUMP= P.AAK
DBG$CS_EDIT= P.AAL
DBG$CS_EVALUATE= P.AAM

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DBG$CS_EXAMINE= P.AAN
DBG$CS_EXIT= P.AAO
DBG$CS_EXITLOOP= P.AAP
DBG$CS_FOR= P.AAQ
DBG$CS_GO= P.AAR
DBG$CS_HELP= P.AAS
DBG$CS_IF= P.AAT
DBG$CS_REPEAT= P.AAU
DBG$CS_SAVE= P.AAV
DBG$CS_SCROLL= P.AAW
DBG$CS_SEARCH= P.AAX
DBG$CS_SELECT= P.AAY
DBG$CS_SET= P.AAZ
DBG$CS_SHOW= P.ABA
DBG$CS_SPAWN= P.ABB
DBG$CS_STEP= P.ABC
DBG$CS_SYMBOLIZE= P.ABD
DBG$CS_TYPE= P.ABE
DBG$CS_UNDEFINE= P.ABF
DBG$CS_WHILE= P.ABG
DBG$CS_CR= P.ABH
.EXTRN DBG$ADDR_EXP_INT
.EXTRN DBG$DEF_SYM_FIND
.EXTRN DBG$GET_MEMORY, DBG$GET_TEMPMEM
.EXTRN DBG$EXP_INT, DBG$NPARSE_ALLOCATE
.EXTRN DBG$NPARSE_AT_SIGN
.EXTRN DBG$NPARSE_ATTACH
.EXTRN DBG$NPARSE_CALL
.EXTRN DBG$NPARSE_CANCEL
.EXTRN DBG$NPARSE_DECLARE
.EXTRN DBG$NPARSE_DEFINE
.EXTRN DBG$NPARSE_DELETE
.EXTRN DBG$NPARSE_DEPOSIT
.EXTRN DBG$NPARSE_DUMP
.EXTRN DBG$NPARSE_EDIT
.EXTRN DBG$NPARSE_EVALUATE
.EXTRN DBG$NPARSE_EXAMINE
.EXTRN DBG$NPARSE_EXIT
.EXTRN DBG$NPARSE_EXITLOOP
.EXTRN DBG$NPARSE_FOR, DBG$NPARSE_GO
.EXTRN DBG$NPARSE_HELP
.EXTRN DBG$NPARSE_IF, DBG$NPARSE_REPEAT
.EXTRN DBG$NPARSE_SEARCH
.EXTRN DBG$NPARSE_SET, DBG$NPARSE_SHOW
.EXTRN DBG$NPARSE_SPAWN
.EXTRN DBG$NPARSE_STEP
.EXTRN DBG$NPARSE_SYMBOLIZE
.EXTRN DBG$NPARSE_TYPE
.EXTRN DBG$NPARSE_UNDEFINE
.EXTRN DBG$NPARSE_WHILE
.EXTRN DBG$NMAKE_ARG_VECT
.EXTRN DBG$NOUT_INFO, DBG$NREAD_NAME
.EXTRN DBG$NSET_LAST_TYPLEN
.EXTRN DBG$NSYNTAX_ERROR
.EXTRN DBG$REL_MEMORY, DBG$SCR_PARSE_DISPLAY_CMD
.EXTRN DBG$SCR_PARSE_SAVE_CMD
.EXTRN DBG$SCR_PARSE_SCROLL_CMD
```

					.EXTRN	DBG\$SCR_PARSE_SELECT_CMD		
					.EXTRN	DBG\$STA_SETCONTEXT		
					.EXTRN	DBG\$GL_DEVELOPER		
					.EXTRN	DBG\$GL_EDIT_ENABLED		
					.EXTRN	DBG\$GB_RADIX, DBG\$GB_EXC_BRE_FLAG		
					.EXTRN	DBG\$GB_LANGUAGE		
					.EXTRN	DBG\$GL_SCREEN_NOGO		
					.EXTRN	DBG\$GB_VERB		
					.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0		
					.ENTRY	DBG\$NPARSE_CMD, Save R2,R3,R4,R5,R6,R7,R8		0295
	58	00000000G	00	01FC 00000	MOVAB	DBG\$GL_SCREEN_NOGO, R8		
	57	00000000G	00	9E 00002	MOVAB	LIB\$SIGNAL, R7		
	56	0000V	CF	9E 00010	MOVAB	DBG\$NMATCH, R6		
	55	00000000'	EF	9E 00015	MOVAB	DBG\$CS_ALLOCATE, R5		
	54	00000000G	00	9E 0001C	MOVAB	DBG\$GB_VERB, R4		
				03	DD	#3		0383
	00000000G	00		01	FB	#1, DBG\$GET_TEMPMEM		
				50	D0	RO, VERB_NODE		
	08	BC		53	D0	VERB_NODE, @VERB_NODE_PTR		0384
				64	94	DBG\$GB_VERB		0385
				7E	D4	-(SP)		0390
	00000000G	00		01	FB	#1, DBG\$STA_SETCONTEXT		
				02	DD	#2		0399
				55	DD	R5		
			52	04	AC	INPUT_DESC, R2		
				52	DD	R2		
	66			03	FB	#3, DBG\$NMATCH		
	01			50	D1	RO, #1		
				14	12	1\$		
	63			16	90	#22, (VERB_NODE)		0401
	64			16	90	#22, DBG\$GB_VERB		0402
				OC	AC	MESSAGE_VECT		0403
				OC	BB	#*M<R2,R3>		
	00000000G	00		03	FB	#3, DBG\$NPARSE_ALLOCATE		
				44	11	3\$		
				01	DD	#1		0406
				09	A5	DBG\$CS_AT_SIGN		
				52	DD	R2		
	66			03	FB	#3, DBG\$NMATCH		
	01			50	D1	RO, #1		
				14	12	2\$		
	63			01	90	#1, (VERB_NODE)		0408
	64			01	90	#1, DBG\$GB_VERB		0409
				OC	AC	MESSAGE_VECT		0410
				OC	BB	#*M<R2,R3>		
	00000000G	00		03	FB	#3, DBG\$NPARSE_AT_SIGN		
				60	11	7\$		
				03	DD	#3		0413
				0B	A5	DBG\$CS_ATTACH		
				52	DD	R2		
	66			03	FB	#3, DBG\$NMATCH		
	01			50	D1	RO, #1		
				14	12	4\$		
	63			1A	90	#26, (VERB_NODE)		0415
	64			1A	90	#26, DBG\$GB_VERB		0416

		0C	AC	DD	0009C	PUSHL	MESSAGE_VECT		0417
			0C	BB	0009F	PUSHR	#^M<R2,R3>		
00000000G	00		03	FB	000A1	CALLS	#3, DBG\$NPARSE_ATTACH		
			60	11	000A8	3\$: BRB	9\$		
			03	DD	000AA	4\$: PUSHL	#3		0429
		12	A5	9F	000AC	PUSHAB	DBG\$CS_CALL		
			52	DD	000AF	PUSHL	R2		
66			03	FB	000B1	CALLS	#3, DBG\$NMATCH		
01			50	D1	000B4	CMPL	R0, #1		
			30	12	000B7	BNEC	8\$		
63			02	90	000B9	MOVB	#2, (VERB NODE)		0431
64			02	90	000BC	MOVB	#2, DBG\$GB_VERB		0432
09	00000000G		00	E9	000BF	BLBC	DBG\$GB_EXC_BRE_FLAG, 5\$		0433
	00028E38		8F	DD	000C6	PUSHL	#167480		
67			01	FB	000CC	CALLS	#1, LIB\$SIGNAL		
09			68	E9	000CF	5\$: BLBC	DBG\$GL_SCREEN_NOGO, 6\$		0434
	0002836A		8F	DD	000D2	PUSHL	#164714		
67			01	FB	000D8	CALLS	#1, LIB\$SIGNAL		
		0C	AC	DD	000DB	6\$: PUSHL	MESSAGE_VECT		0435
			0C	BB	000DE	PUSHR	#^M<R2,R3>		
00000000G	00		03	FB	000E0	CALLS	#3, DBG\$NPARSE_CALL		
			67	11	000E7	7\$: BRB	12\$		
			03	DD	000E9	8\$: PUSHL	#3		0438
		17	A5	9F	000EB	PUSHAB	DBG\$CS_CANCEL		
			52	DD	000EE	PUSHL	R2		
66			03	FB	000F0	CALLS	#3, DBG\$NMATCH		
01			50	D1	000F3	CMPL	R0, #1		
			14	12	000F6	BNEQ	10\$		
63			03	90	000F8	MOVB	#3, (VERB NODE)		0440
64			03	90	000FB	MOVB	#3, DBG\$GB_VERB		0441
		0C	AC	DD	000FE	PUSHL	MESSAGE_VECT		0442
			0C	BB	00101	PUSHR	#^M<R2,R3>		
00000000G	00		03	FB	00103	CALLS	#3, DBG\$NPARSE_CANCEL		
			67	11	0010A	9\$: BRB	14\$		
			03	DD	0010C	10\$: PUSHL	#3		0445
		1E	A5	9F	0010E	PUSHAB	DBG\$CS_DECLARE		
			52	DD	00111	PUSHL	R2		
66			03	FB	00113	CALLS	#3, DBG\$NMATCH		
01			50	D1	00116	CMPL	R0, #1		
			14	12	00119	BNEQ	11\$		
63			14	90	0011B	MOVB	#20, (VERB NODE)		0447
64			14	90	0011E	MOVB	#20, DBG\$GB_VERB		0448
		0C	AC	DD	00121	PUSHL	MESSAGE_VECT		0449
			0C	BB	00124	PUSHR	#^M<R2,R3>		
00000000G	00		03	FB	00126	CALLS	#3, DBG\$NPARSE_DECLARE		
			67	11	0012D	BRB	16\$		
			03	DD	0012F	11\$: PUSHL	#3		0452
		26	A5	9F	00131	PUSHAB	DBG\$CS_DEFINE		
			52	DD	00134	PUSHL	R2		
66			03	FB	00136	CALLS	#3, DBG\$NMATCH		
01			50	D1	00139	CMPL	R0, #1		
			14	12	0013C	BNEQ	13\$		
63			04	90	0013E	MOVB	#4, (VERB NODE)		0454
64			04	90	00141	MOVB	#4, DBG\$GB_VERB		0455
		0C	AC	DD	00144	PUSHL	MESSAGE_VECT		0456
			0C	BB	00147	PUSHR	#^M<R2,R3>		
00000000G	00		03	FB	00149	CALLS	#3, DBG\$NPARSE_DEFINE		

		44	11	00150	12\$:	BRB	16\$		
		03	DD	00152	13\$:	PUSHL	#3		0459
		2D	A5	9F 00154		PUSHAB	DBG\$CS_DELETE		
			52	DD 00157		PUSHL	R2		
66			03	FB 00159		CALLS	#3, DBG\$NMATCH		
01			50	D1 0015C		CMPL	R0, #1		
			14	12 0015F		BNEQ	15\$		
63			20	90 00161		MOVB	#32, (VERB NODE)	0461	
64			20	90 00164		MOVB	#32, DBG\$GB_VERB	0462	
		0C	AC	DD 00167		PUSHL	MESSAGE_VECT	0463	
			0C	BB 0016A		PUSHR	#^M<R2,R3>		
00000000G	00		03	FB 0016C		CALLS	#3, DBG\$NPARSE_DELETE		
			69	11 00173	14\$:	BRB	19\$		
			01	DD 00175	15\$:	PUSHL	#1	0466	
		34	A5	9F 00177		PUSHAB	DBG\$CS_DEPOSIT		
			52	DD 0017A		PUSHL	R2		
66			03	FB 0017C		CALLS	#3, DBG\$NMATCH		
01			50	D1 0017F		CMPL	R0, #1		
			14	12 00182		BNEQ	17\$		
63			05	90 00184		MOVB	#5, (VERB NODE)	0468	
64			05	90 00187		MOVB	#5, DBG\$GB_VERB	0469	
		0C	AC	DD 0018A		PUSHL	MESSAGE_VECT	0470	
			0C	BB 0018D		PUSHR	#^M<R2,R3>		
00000000G	00		03	FB 0018F		CALLS	#3, DBG\$NPARSE_DEPOSIT		
			7B	11 00196	16\$:	BRB	24\$		
			03	DD 00198	17\$:	PUSHL	#3	0473	
		3C	A5	9F 0019A		PUSHAB	DBG\$CS_DISPLAY		
			52	DD 0019D		PUSHL	R2		
66			03	FB 0019F		CALLS	#3, DBG\$NMATCH		
01			50	D1 001A2		CMPL	R0, #1		
			16	12 001A5		BNEQ	18\$		
63			1C	90 001A7		MOVB	#28, (VERB NODE)	0475	
64			1C	90 001AA		MOVB	#28, DBG\$GB_VERB	0476	
			53	DD 001AD		PUSHL	VERB_NODE	0477	
			7E	D4 001AF		CLRL	-(SP)		
			52	DD 001B1		PUSHL	R2		
00000000G	00		03	FB 001B3		CALLS	#3, DBG\$SCR_PARSE_DISPLAY_CMD		
			0354	31 001BA		BRW	64\$		
			02	DD 001BD	18\$:	PUSHL	#2	0481	
		44	A5	9F 001BF		PUSHAB	DBG\$CS_DUMP		
			52	DD 001C2		PUSHL	R2		
66			03	FB 001C4		CALLS	#3, DBG\$NMATCH		
01			50	D1 001C7		CMPL	R0, #1		
			14	12 001CA		BNEQ	20\$		
63			1B	90 001CC		MOVB	#27, (VERB NODE)	0483	
64			1B	90 001CF		MOVB	#27, DBG\$GB_VERB	0484	
		0C	AC	DD 001D2		PUSHL	MESSAGE_VECT	0485	
			0C	BB 001D5		PUSHR	#^M<R2,R3>		
00000000G	00		03	FB 001D7		CALLS	#3, DBG\$NPARSE_DUMP		
			79	11 001DE	19\$:	BRB	27\$		
07	00000000G	00	E8	001E0	20\$:	BLBS	DBG\$GL_EDIT_ENABLED, 21\$	0496	
0C	00000000G	00	E9	001E7		BLBC	DBG\$GL_DEVELOPER, 22\$		
			02	DD 001EE	21\$:	PUSHL	#2	0498	
		49	A5	9F 001F0		PUSHAB	DBG\$CS_EDIT		
			52	DD 001F3		PUSHL	R2		
66			03	FB 001F5		CALLS	#3, DBG\$NMATCH		
			02	11 001F8		BRB	23\$		

		50	D4	001FA	22\$:	CLRL	R0		0496
	01	50	D1	001FC	23\$:	CPL	R0, #1		
		14	12	001FF		BNEQ	25\$		
	63	21	90	00201		MOVB	#33, (VERB NODE)		0502
	64	21	90	00204		MOVB	#33, DBG\$GB_VERB		0503
		0C	AC	DD	00207	PUSHL	MESSAGE_VECT		0504
		0C	BB	0020A		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	0020C		CALLS	#3, DBG\$NPARSE_EDIT		
		67	11	00213	24\$:	BRB	29\$		
		02	DD	00215	25\$:	PUSHL	#2		0508
		4E	A5	9F	00217	PUSHAB	DBG\$CS_EVALUATE		
		52	DD	0021A		PUSHL	R2		
	56	03	FB	0021C		CALLS	#3, DBG\$NMATCH		
	01	50	D1	0021F		CPL	R0, #1		
		14	12	00222		BNEQ	26\$		
	63	06	90	00224		MOVB	#6, (VERB NODE)		0510
	64	06	90	00227		MOVB	#6, DBG\$GB_VERB		0511
		0C	AC	DD	0022A	PUSHL	MESSAGE_VECT		0512
		0C	BB	0022D		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	0022F		CALLS	#3, DBG\$NPARSE_EVALUATE		
		67	11	00236		BRB	31\$		
		01	DD	00238	26\$:	PUSHL	#1		0515
		57	A5	9F	0023A	PUSHAB	DBG\$CS_EXAMINE		
		52	DD	0023D		PUSHL	R2		
	66	03	FB	0023F		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00242		CPL	R0, #1		
		14	12	00245		BNEQ	28\$		
	63	07	90	00247		MOVB	#7, (VERB NODE)		0517
	64	07	90	0024A		MOVB	#7, DBG\$GB_VERB		0518
		0C	AC	DD	0024D	PUSHL	MESSAGE_VECT		0519
		0C	BB	00250		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	00252		CALLS	#3, DBG\$NPARSE_EXAMINE		
		67	11	00259	27\$:	BRB	33\$		
		03	DD	0025B	28\$:	PUSHL	#3		0522
		5F	A5	9F	0025D	PUSHAB	DBG\$CS_EXIT		
		52	DD	00260		PUSHL	R2		
	66	03	FB	00262		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00265		CPL	R0, #1		
		14	12	00268		BNEQ	30\$		
	63	08	90	0026A		MOVB	#8, (VERB NODE)		0524
	64	08	90	0026D		MOVB	#8, DBG\$GB_VERB		0525
		0C	AC	DD	00270	PUSHL	MESSAGE_VECT		0526
		0C	BB	00273		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	00275		CALLS	#3, DBG\$NPARSE_EXIT		
		73	11	0027C	29\$:	BRB	36\$		
		05	DD	0027E	30\$:	PUSHL	#5		0529
		64	A5	9F	00280	PUSHAB	DBG\$CS_EXITLOOP		
		52	DD	00283		PUSHL	R2		
	66	03	FB	00285		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00288		CPL	R0, #1		
		14	12	0028B		BNEQ	32\$		
	63	13	90	0028D		MOVB	#19, (VERB NODE)		0531
	64	13	90	00290		MOVB	#19, DBG\$GB_VERB		0532
		0C	AC	DD	00293	PUSHL	MESSAGE_VECT		0533
		0C	BB	00296		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	00298		CALLS	#3, DBG\$NPARSE_EXITLOOP		
		73	11	0029F	31\$:	BRB	38\$		

		01	DD	002A1	32\$:	PUSHL	#1		0536
	6D	A5	9F	002A3		PUSHAB	DBG\$CS_FOR		
		52	DD	002A6		PLSHL	R2		
66		03	FB	002A8		CALLS	#3, DBG\$NMATCH		
01		50	D1	002AB		CMPL	R0, #1		
		14	12	002AE		BNEQ	34\$		
63		19	90	002B0		MOVB	#25, (VERB NODE)	0538	
64		19	90	002B3		MOVB	#25, DBG\$GB_VERB	0539	
	0C	AC	DD	002B6		PUSHL	MESSAGE_VECT	0540	
		0C	BB	002B9		PUSHR	#*M<R2,R3>		
0000000G	00	03	FB	002BB		CALLS	#3, DBG\$NPARSE_FOR		
		73	11	002C2	33\$:	BRB	40\$		
		01	DD	002C4	34\$:	PUSHL	#1	0543	
	71	A5	9F	002C6		PUSHAB	DBG\$CS_GO		
		52	DD	002C9		PUSHL	R2		
66		03	FB	002CB		CALLS	#3, DBG\$NMATCH		
01		50	D1	002CE		CMPL	R0, #1		
		20	12	002D1		BNEQ	37\$		
63		09	90	002D3		MOVB	#9, (VERB NODE)	0545	
64		09	90	002D6		MOVB	#9, DBG\$GB_VERB	0546	
09		68	E9	002D9		BLBC	DBG\$GL_SCREEN_NOGO, 35\$	0547	
	0002836A	8F	DD	002DC		PUSHL	#164714		
67		01	FB	002E2		CALLS	#1, LIB\$SIGNAL		
	0C	AC	DD	002E5	35\$:	PUSHL	MESSAGE_VECT	0548	
		0C	BB	002E8		PUSHR	#*M<R2,R3>		
0000000G	00	03	FB	002EA		CALLS	#3, DBG\$NPARSE_GO		
		67	11	002F1	36\$:	BRB	42\$		
		01	DD	002F3	37\$:	PUSHL	#1	0551	
	74	A5	9F	002F5		PUSHAB	DBG\$CS_HELP		
		52	DD	002F8		PUSHL	R2		
66		03	FB	002FA		CALLS	#3, DBG\$NMATCH		
01		50	D1	002FD		CMPL	R0, #1		
		14	12	00300		BNEQ	39\$		
63		0D	90	00302		MOVB	#13, (VERB NODE)	0553	
64		0D	90	00305		MOVB	#13, DBG\$GB_VERB	0554	
	0C	AC	DD	00308		PUSHL	MESSAGE_VECT	0555	
		0C	BB	0030B		PUSHR	#*M<R2,R3>		
0000000G	00	03	FB	0030D		CALLS	#3, DBG\$NPARSE_HELP		
		44	11	00314	38\$:	BRB	42\$		
		01	DD	00316	39\$:	PUSHL	#1	0558	
	79	A5	9F	00318		PUSHAB	DBG\$CS_IF		
		52	DD	0031B		PUSHL	R2		
66		03	FB	0031D		CALLS	#3, DBG\$NMATCH		
01		50	D1	00320		CMPL	R0, #1		
		14	12	00323		BNEQ	41\$		
63		10	90	00325		MOVB	#16, (VERB NODE)	0560	
64		10	90	00328		MOVB	#16, DBG\$GB_VERB	0561	
	0C	AC	DD	0032B		PUSHL	MESSAGE_VECT	0562	
		0C	BB	0032E		PUSHR	#*M<R2,R3>		
0000000G	00	03	FB	00330		CALLS	#3, DBG\$NPARSE_IF		
		21	11	00337	40\$:	BRB	42\$		
		02	DD	00339	41\$:	PUSHL	#2	0565	
	7C	A5	9F	0033B		PUSHAB	DBG\$CS_REPEAT		
		52	DD	0033E		PUSHI	R2		
66		03	FB	00340		CALLS	#3, DBG\$NMATCH		
01		50	D1	00343		CMPL	R0, #1		
		14	12	00346		BNEQ	43\$		

63		12	90	00348	MOVB	#18, (VERB NODE)	0567	
64		12	90	0034B	MOVB	#18, DBG\$GB_VERB	0568	
	0C	AC	DD	0034E	PUSHL	MESSAGE_VECT	0569	
00000000G	00	0C	BB	00351	PUSHR	#^M<R2,R3>		
		03	FB	00353	CALLS	#3, DBG\$NPARSE_REPEAT		
		64	11	0035A	BRB	46\$		
		03	DD	0035C	PUSHL	#3	0572	
	0083	C5	9F	0035E	PUSHAB	DBG\$CS_SAVE		
		52	DD	00362	PUSHL	R2		
66		03	FB	00364	CALLS	#3, DBG\$NMATCH		
01		50	D1	00367	CMPL	R0, #1		
		11	12	0036A	BNEQ	44\$		
63		1F	90	0036C	MOVB	#31, (VERB NODE)	0574	
64		1F	90	0036F	MOVB	#31, DBG\$GB_VERB	0575	
		0C	BB	00372	PUSHR	#^M<R2,R3>	0576	
00000000G	00	02	FB	00374	CALLS	#2, DBG\$SCR_PARSE_SAVE_CMD		
		64	11	0037B	BRB	48\$		
		03	DD	0037D	PUSHL	#3	0580	
	0088	C5	9F	0037F	PUSHAB	DBG\$CS_SCROLL		
		52	DD	00383	PUSHL	R2		
66		03	FB	00385	CALLS	#3, DBG\$NMATCH		
01		50	D1	00388	CMPL	R0, #1		
		11	12	0038B	BNEQ	45\$		
63		1D	90	0038D	MOVB	#29, (VERB NODE)	0582	
64		1D	90	00390	MOVB	#29, DBG\$GB_VERB	0583	
		0C	BB	00393	PUSHR	#^M<R2,R3>	0584	
00000000G	00	02	FB	00395	CALLS	#2, DBG\$SCR_PARSE_SCROLL_CMD		
		43	11	0039C	BRB	48\$		
		03	DD	0039E	PUSHL	#3	0588	
	008F	C5	9F	003A0	PUSHAB	DBG\$CS_SEARCH		
		52	DD	003A4	PUSHL	R2		
66		03	FB	003A6	CALLS	#3, DBG\$NMATCH		
01		50	D1	003A9	CMPL	R0, #1		
		14	12	003AC	BNEQ	47\$		
63		0F	90	003AE	MOVB	#15, (VERB NODE)	0590	
64		0F	90	003B1	MOVB	#15, DBG\$GB_VERB	0591	
		0C	AC	DD	003B4	PUSHL	MESSAGE_VECT	0592
		0C	BB	003B7	PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	003B9	CALLS	#3, DBG\$NPARSE_SEARCH		
		68	11	003C0	BRB	51\$		
		03	DD	003C2	PUSHL	#3	0595	
	0096	C5	9F	003C4	PUSHAB	DBG\$CS_SELECT		
		52	DD	003C8	PUSHL	R2		
66		03	FB	003CA	CALLS	#3, DBG\$NMATCH		
01		50	D1	003CD	CMPL	R0, #1		
		12	12	003D0	BNEQ	49\$		
63		1E	90	003D2	MOVB	#30, (VERB NODE)	0597	
64		1E	90	003D5	MOVB	#30, DBG\$GB_VERB	0598	
		0C	BB	003D8	PUSHR	#^M<R2,R3>	0599	
00000000G	00	02	FB	003DA	CALLS	#2, DBG\$SCR_PARSE_SELECT_CMD		
		012D	31	003E1	BRW	64\$		
		02	DD	003E4	PUSHL	#2	0603	
	009D	C5	9F	003E6	PUSHAB	DBG\$CS_SET		
		52	DD	003EA	PUSHL	R2		
66		03	FB	003EC	CALLS	#3, DBG\$NMATCH		
01		50	D1	003EF	CMPL	R0, #1		
		14	12	003F2	BNEQ	50\$		

63		0A	90	003F4	MOVB	#10, (VERB NODE)	0605	
64		0A	90	003F7	MOVB	#10, DBG\$GB VERB	0606	
		OC	AC	DD 003FA	PUSHL	MESSAGE_VECT	0607	
			OC	BB 003FD	PUSHR	#*M<R2,R3>		
00000000G	00		03	FB 003FF	CALLS	#3, DBG\$NPARSE_SET		
			76	11 00406	BRB	55\$		
			02	DD 00408	50\$: PUSHL	#2	0610	
		00A1	C5	9F 0040A	PUSHAB	DBG\$CS_SHOW		
			52	DD 0040E	PUSHL	R2		
66			03	FB 00410	CALLS	#3, DBG\$NMATCH		
01			50	D1 00413	CMPL	R0, #1		
			14	12 00416	BNEQ	52\$		
63			0B	90 00418	MOVB	#11, (VERB NODE)	0612	
64			0B	90 0041B	MOVB	#11, DBG\$GB VERB	0613	
		OC	AC	DD 0041E	PUSHL	MESSAGE_VECT	0614	
			OC	BB 00421	PUSHR	#*M<R2,R3>		
00000000G	00		03	FB 00423	CALLS	#3, DBG\$NPARSE_SHOW		
			76	11 0042A	51\$: BRB	57\$		
			02	DD 0042C	52\$: PUSHL	#2	0617	
		00A6	C5	9F 0042E	PUSHAB	DBG\$CS_SPAWN		
			52	DD 00432	PUSHL	R2		
66			03	FB 00434	CALLS	#3, DBG\$NMATCH		
01			50	D1 00437	CMPL	R0, #1		
			14	12 0043A	BNEQ	53\$		
63			15	90 0043C	MOVB	#21, (VERB NODE)	0619	
64			15	90 0043F	MOVB	#21, DBG\$GB VERB	0620	
		OC	AC	DD 00442	PUSHL	MESSAGE_VECT	0621	
			OC	BB 00445	PUSHR	#*M<R2,R3>		
00000000G	00		03	FB 00447	CALLS	#3, DBG\$NPARSE_SPAWN		
			76	11 0044E	BRB	59\$		
			01	DD 00450	53\$: PUSHL	#1	0624	
		00AC	C5	9F 00452	PUSHAB	DBG\$CS_STEF		
			52	DD 00456	PUSHL	R2		
66			03	FB 00458	CALLS	#3, DBG\$NMATCH		
01			50	D1 0045B	CMPL	R0, #1		
			20	12 0045E	BNEQ	56\$		
63			0C	90 00460	MOVB	#12, (VERB NODE)	0626	
64			0C	90 00463	MOVB	#12, DBG\$GB VERB	0627	
09			68	E9 00466	BLBC	DBG\$GL_SCREEN_NOGO, 54\$	0628	
		0002836A	8F	DD 00469	PUSHL	#16471\$		
			01	FB 0046F	CALLS	#1, LIB\$SIGNAL		
67			OC	AC	DD 00472	54\$: PUSHL	MESSAGE_VECT	0629
			OC	BB 00475	PUSHR	#*M<R2,R3>		
00000000G	00		03	FB 00477	CALLS	#3, DBG\$NPARSE_STEP		
			6A	11 0047E	55\$: BRB	61\$		
			02	DD 00480	56\$: PUSHL	#2	0632	
		00B1	C5	9F 00482	PUSHAB	DBG\$CS_SYMBOLIZE		
			52	DD 00486	PUSHL	R2		
66			03	FB 00488	CALLS	#3, DBG\$NMATCH		
01			50	D1 0048B	CMPL	R0, #1		
			14	12 0048E	BNEQ	58\$		
63			17	90 00490	MOVB	#23, (VERB NODE)	0634	
64			17	90 00493	MOVB	#23, DBG\$GB VERB	0635	
		OC	AC	DD 00496	PUSHL	MESSAGE_VECT	0636	
			OC	BB 00499	PUSHR	#*M<R2,R3>		
00000000G	00		03	FB 0049B	CALLS	#3, DBG\$NPARSE_SYMBOLIZE		
			6A	11 004A2	57\$: BRB	63\$		

		01	DD	004A4	58\$:	PUSHL	#1		0639
	00BB	C5	9F	004A6		PUSHAB	DBG\$CS_TYPE		
		52	DD	004AA		PUSHL	R2		
66		03	FB	004AC		CALLS	#3, DBG\$NMATCH		
01		50	D1	004AF		CML	R0, #1		
		14	12	004B2		BNEQ	60\$		
63		0E	90	004B4		MOVB	#14, (VERB NODE)	0641	
64		0E	90	004B7		MOVB	#14, DBG\$GB_VERB	0642	
	0C	AC	DD	004BA		PUSHL	MESSAGE_VECT	0643	
		0C	BB	004BD		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	004BF		CALLS	#3, DBG\$NPARSE_TYPE		
		46	11	004C6	59\$:	BRB	63\$		
		01	DD	004C8	60\$:	PUSHL	#1	0646	
	00C0	C5	9F	004CA		PUSHAB	DBG\$CS_UNDEFINE		
		52	DD	004CE		PUSHL	R2		
66		03	FB	004D0		CALLS	#3, DBG\$NMATCH		
01		50	D1	004D3		CML	R0, #1		
		14	12	004D6		BNEQ	62\$		
63		18	90	004D8		MOVB	#24, (VERB NODE)	0648	
64		18	90	004DB		MOVB	#24, DBG\$GB_VERB	0649	
	0C	AC	DD	004DE		PUSHL	MESSAGE_VECT	0650	
		0C	BB	004E1		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	004E3		CALLS	#3, DBG\$NPARSE_UNDEFINE		
		22	11	004EA	61\$:	BRB	63\$		
		01	DD	004EC	62\$:	PUSHL	#1	0653	
	00C9	C5	9F	004EE		PUSHAB	DBG\$CS_WHILE		
		52	DD	004F2		PUSHL	R2		
66		03	FB	004F4		CALLS	#3, DBG\$NMATCH		
01		50	D1	004F7		CML	R0, #1		
		2B	12	004FA		BNEQ	66\$		
63		11	90	004FC		MOVB	#17, (VERB NODE)	0655	
64		11	90	004FF		MOVB	#17, DBG\$GB_VERB	0656	
	0C	AC	DD	00502		PUSHL	MESSAGE_VECT	0657	
		0C	BB	00505		PUSHR	#^M<R2,R3>		
00000000G	00	03	FB	00507		CALLS	#3, DBG\$NPARSE_WHILE		
	2A	50	E9	0050E	63\$:	BLBC	R0, 67\$		
		62	B5	00511	64\$:	TSTW	(R2)	0676	
		0E	13	00513		BEQL	65\$		
		01	DD	00515		PUSHL	#1	0677	
	00CF	C5	9F	00517		PUSHAB	DBG\$CS_CR		
		52	DD	0051B		PUSHL	R2		
66		03	FB	0051D		CALLS	#3, DBG\$NMATCH		
04		50	E9	00520		BLBC	R0, 66\$		
50		01	D0	00523	65\$:	MOVL	#1, R0	0676	
			04	00526		RET			
		52	DD	00527	66\$:	PUSHL	R2	0683	
0000V	CF	01	FB	00529		CALLS	#1, DBG\$NNEXT_WORD		
		50	DD	0052E		PUSHL	R0		
00000000G	00	01	FB	00530		CALLS	#1, DBG\$NSYNTAX_ERROR		
	0C	50	D0	00537		MOVL	R0, @MESSAGE_VECT		
		04	D0	0053B	67\$:	MOVL	#4, R0	0688	
		04	0053E			RET		0690	

; Routine Size: 1343 bytes, Routine Base: DBG\$CODE + 0000

```

561 0691 1 GLOBAL ROUTINE DBG$NMATCH (STRING_DESC, COUNTED_STRING, UNIQUE_CHARS) =
562 0692 1
563 0693 1 FUNCTION
564 0694 1 This routine is used extensively during command parsing. What it does is
565 0695 1 to compare the first word of the command input string against the supplied
566 0696 1 counted string to see if they match. If they do, the matched word is removed
567 0697 1 from the head of the command input string and success is returned as the value
568 0698 1 of the routine. Note that the input word may be shorter than the counted
569 0699 1 string to allow for abbreviations of commands.
570 0700 1
571 0701 1 FORMAL PARAMETERS:
572 0702 1
573 0703 1     STRING_DESC     - VAX standard string descriptor of the input command.
574 0704 1
575 0705 1     COUNTED_STRING - The counted string against which the input word is
576 0706 1                     to be compared.
577 0707 1
578 0708 1     UNIQUE_CHARS   - The number of characters which the input word must
579 0709 1                     match against the counted string for purposes of
580 0710 1                     disambiguating the input word.
581 0711 1
582 0712 1 IMPLICIT INPUTS:
583 0713 1     NONE
584 0714 1
585 0715 1 IMPLICIT OUTPUTS:
586 0716 1     NONE
587 0717 1
588 0718 1 ROUTINE VALUE:
589 0719 1     Unsigned integer longword.
590 0720 1
591 0721 1 COMPLETION CODES:
592 0722 1
593 0723 1     ST$K_SEVERE (4) - The input word did not match the counted string.
594 0724 1
595 0725 1     ST$K_SUCCESS (1) - The input word did match.
596 0726 1
597 0727 1
598 0728 1 SIDE EFFECTS:
599 0729 1
600 0730 1     On a successful match, the input string descriptor is updated to just beyond
601 0731 1     the word of input matched against the counted string.
602 0732 1
603 0733 1
604 0734 1
605 0735 1
606 0736 2 BEGIN
607 0737 2
608 0738 2 MAP
609 0739 2     STRING_DESC : REF DBG$STG_DESC,
610 0740 2     COUNTED_STRING: REF VECTOR[BYTE];
611 0741 2
612 0742 2 LOCAL
613 0743 2     WORD_STRING: REF VECTOR[BYTE], ! Holds the next input word
614 0744 2     SAVE_PTR, ! Saves the address of the input buffer
615 0745 2     SAVE_LEN, ! Saves the length of the input buffer
616 0746 2     MATCH_FLAG; ! Signals a match
617 0747 2

```



```

: 618 0748 2
: 619 0749 2
: 620 0750 2
: 621 0751 2
: 622 0752 2
: 623 0753 2
: 624 0754 2
: 625 0755 2
: 626 0756 2
: 627 0757 2
: 628 0758 2
: 629 0759 2
: 630 0760 2
: 631 0761 2
: 632 0762 2
: 633 0763 2
: 634 0764 2
: 635 0765 2
: 636 0766 2
: 637 0767 2
: 638 0768 2
: 639 0769 2
: 640 0770 2
: 641 0771 2
: 642 0772 2
: 643 0773 2
: 644 0774 2
: 645 0775 2
: 646 0776 2
: 647 0777 2
: 648 0778 2
: 649 0779 2
: 650 0780 2
: 651 0781 2
: 652 0782 2
: 653 0783 2
: 654 0784 2
: 655 0785 2
: 656 0786 2
: 657 0787 2
: 658 0788 2
: 659 0789 2
: 660 0790 2
: 661 0791 2
: 662 0792 2
: 663 0793 2
: 664 0794 2
: 665 0795 2
: 666 0796 2
: 667 0797 2
: 668 0798 2
: 669 0799 2
: 670 0800 2
: 671 0801 3
: 672 0802 4
: 673 0803 4
: 674 0804 4

! Save the original descriptor buffer address and length
SAVE_PTR = .STRING_DESC [DSC$A_POINTER];
SAVE_LEN = .STRING_DESC [DSC$W_LENGTH];

! Get the next input word
WORD_STRING = DBG$NEXT_WORD (.STRING_DESC);

! Perform the match, check for special cases
MATCH_FLAG = TRUE;
SELECTION TRUE OF
SET

! Match
[.COUNTED_STRING [0] EQL 0]:
0;

! No match
[.WORD_STRING [0] GTR .COUNTED_STRING [0]]:
MATCH_FLAG = FALSE;

! No match
[.WORD_STRING [0] EQL 0]:
MATCH_FLAG = FALSE;

! No match
[.WORD_STRING [0] LSS .UNIQUE_CHARS]:
MATCH_FLAG = FALSE;

! Normal match
[OTHERWISE]:
BEGIN
LOCAL
I; ! Loop counter

I = 1;
WHILE .I LEQ .WORD_STRING [0] DO
BEGIN
IF .WORD_STRING [.I] NEQ .COUNTED_STRING [.I]
THEN

```

```

: 675 0805 4
: 676 0806 4
: 677 0807 4
: 678 0808 3
: 679 0809 3
: 680 0810 2
: 681 0811 2
: 682 0812 2
: 683 0813 2
: 684 0814 2
: 685 0815 2
: 686 0816 2
: 687 0817 2
: 688 0818 2
: 689 0819 2
: 690 0820 2
: 691 0821 2
: 692 0822 2
: 693 0823 1

```

```

MATCH_FLAG = FALSE;

I = .I + 1;
END;

END;

TES;

! Return successfully if we found a match. Otherwise, restore the old
! descriptor and return failure to find a match.

IF .MATCH_FLAG THEN RETURN ST$K SUCCESS;
STRING_DESC [DSC$A_POINTER] = .SAVE_PTR;
STRING_DESC [DSC$W_LENGTH] = .SAVE_LEN;
RETURN ST$K SEVERE;

END;

```

				003C 00000	.ENTRY	DBG\$NMATCH, Save R2,R3,R4,R5	: 0691			
		52	04	AC D0 00002	MOVL	STRING_DESC, R2	: 0752			
		55	04	A2 D0 00006	MOVL	4(R2), .SAVE_PTR				
		54		62 3C 0000A	MOVZWL	(R2), SAVE_LEN	: 0753			
				52 DD 0000D	PUSHL	R2	: 0758			
	0000V	CF		01 FB 0000F	CALLS	#1, DBG\$NNEXT WORD				
		53		01 D0 00014	MOVL	#1, MATCH_FLAG	: 0763			
			08	BC 95 00017	TSTB	@COUNTED_STRING	: 0770			
				2E 13 0001A	BEQL	5\$				
	08	BC		60 91 0001C	CMPB	(WORD_STRING), @COUNTED_STRING	: 0776			
				0C 1A 00020	BGTRU	1\$				
				60 95 00022	TSTB	(WORD_STRING)	: 0782			
				08 13 00024	BEQL	1\$				
OC	AC		60	00	ED	00026	CMPZV	#0, #8, (WORD_STRING), UNIQUE_CHARS	: 0788	
				04	18	0002C	BGEQ	2\$		
				53	D4	0002E	1\$:	CLRL	MATCH_FLAG	: 0789
				18	11	00030	BRB	5\$		
		51		01	D0	00032	2\$:	MOVL	#1, I	: 0800
		08	60	00	ED	00035	3\$:	CMPZV	#0, #8, (WORD_STRING), I	: 0801
				0E	19	0003A	BLSS	5\$		
	08	BC41		6140	91	0003C	CMPB	(I)[WORD_STRING], @COUNTED_STRING[I]	: 0803	
				02	13	00042	BEQL	4\$		
				53	D4	00044	CLRL	MATCH_FLAG	: 0805	
				51	D6	00046	4\$:	INCL	I	: 0807
				EB	11	00048	BRB	3\$: 0801	
		04		53	E9	0004A	5\$:	BLBC	MATCH_FLAG, 6\$: 0818
		50		01	D0	0004D	MOVL	#1, R0		
					04	00050	RET			
	04	A2		55	D0	00051	6\$:	MOVL	SAVE_PTR, 4(R2)	: 0819
		62		54	B0	00055	MOVW	SAVE_LEN, (R2)	: 0820	
		50		04	D0	00058	MOVL	#4, R0	: 0821	
					04	0005B	RET		: 0823	

DBGNPARSE
V04-000

K 13
16-Sep-1984 01:47:18
14-Sep-1984 12:17:17

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNPARSE.B32;1

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; Routine Size: 92 bytes, Routine Base: DBG\$CODE + 053F

```

695 0824 1 GLOBAL ROUTINE DBG$NNEXT_WORD (STRING_DESC) =
696 0825 1
697 0826 1 FUNCTION
698 0827 1 Routine DBG$NNEXT_WORD isolates the next word of the input command. A word
699 0828 1 is defined to be any number of alphabetic characters delimited by blanks
700 0829 1 or a single non-alphabetic character. The word isolated is represented as
701 0830 1 a counted string.
702 0831 1
703 0832 1 The input string is assumed to be terminated by a <cr>.
704 0833 1
705 0834 1 Maximum word size is 80 characters.
706 0835 1
707 0836 1 FORMAL PARAMETERS:
708 0837 1
709 0838 1 STRING_DESC - VAX standard string descriptor of the input command.
710 0839 1
711 0840 1 IMPLICIT INPUTS:
712 0841 1
713 0842 1 WORD_BUF - OWNed byte vector to contain the word of input.
714 0843 1
715 0844 1 IMPLICIT OUTPUTS:
716 0845 1
717 0846 1 NONE
718 0847 1
719 0848 1 ROUTINE VALUE:
720 0849 1
721 0850 1 The address of WORD_BUF, the counted string representing the next word
722 0851 1 of input.
723 0852 1
724 0853 1 COMPLETION CODES:
725 0854 1
726 0855 1 NONE
727 0856 1
728 0857 1 SIDE EFFECTS:
729 0858 1
730 0859 1 WORD_BUF is always filled with the next word of input. WORD_BUF[0]
731 0860 1 contains the count of the characters in the word. On exhausted input,
732 0861 1 WORD_BUF[0] equals 0. The command string descriptor is updated past
733 0862 1 the word of input.
734 0863 1
735 0864 1
736 0865 2 BEGIN
737 0866 2
738 0867 2 MAP
739 0868 2 STRING_DESC : REF DBG$STG_DESC; ! Input string descriptor
740 0869 2
741 0870 2 LOCAL
742 0871 2 CHAR : BYTE, ! Holds next character of input
743 0872 2 POINTER, ! Temp pointer
744 0873 2 COUNT; ! Count of characters
745 0874 2
746 0875 2
747 0876 2
748 0877 2 ! Check for exhausted input
749 0878 2
750 0879 2 IF .STRING_DESC [DSC$W_LENGTH] LEQ 0
751 0880 2 THEN

```

```

752 0881 BEGIN
753 0882 STRING_DESC [DSC$W_LENGTH] = 0;
754 0883 WORD_BUF [0] = 0; ! No word
755 0884 STRING_DESC [DSC$A_POINTER] = 0;
756 0885 RETURN_WORD_BUF [0];
757 0886 END;
758 0887
759 0888
760 0889 ! Ignore leading white space
761 0890
762 0891 WHILE CHRCHAR (.STRING_DESC [DSC$A_POINTER]) EQL ' ' DO
763 0892 BEGIN
764 0893 STRING_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_DESC [DSC$A_POINTER], 1);
765 0894 STRING_DESC [DSC$W_LENGTH] = .STRING_DESC [DSC$W_LENGTH] - 1;
766 0895 END;
767 0896
768 0897
769 0898 ! Count the number of characters in the next word. Note that we always
770 0899 ! return at least one character.
771 0900
772 0901 POINTER = .STRING_DESC [DSC$A_POINTER];
773 0902 CHAR = CHRCHAR (.STRING_DESC [DSC$A_POINTER]);
774 0903 IF (.CHAR GEQ 'A' AND .CHAR LEQ 'Z')
775 0904 THEN
776 0905 BEGIN
777 0906
778 0907
779 0908 ! We take more than one char
780 0909
781 0910 CHAR = CH$A_RCHAR (STRING_DESC [DSC$A_POINTER]);
782 0911 STRING_DESC [DSC$W_LENGTH] = .STRING_DESC [DSC$W_LENGTH] - 1;
783 0912 WHILE ((.CHAR GEQ 'A' AND .CHAR LEQ 'Z') OR .CHAR EQL ' ') AND
784 0913 CH$DIFF (.STRING_DESC [DSC$A_POINTER], .POINTER) [EQU WORD_SIZE
785 0914 DO
786 0915 BEGIN
787 0916 CHAR = CH$A_RCHAR (STRING_DESC [DSC$A_POINTER]);
788 0917 STRING_DESC [DSC$W_LENGTH] = .STRING_DESC [DSC$W_LENGTH] - 1;
789 0918 END;
790 0919
791 0920 END
792 0921
793 0922
794 0923 ! Take one character only.
795 0924
796 0925 ELSE
797 0926 BEGIN
798 0927 CHAR = CH$A_RCHAR (STRING_DESC [DSC$A_POINTER]);
799 0928 STRING_DESC [DSC$W_LENGTH] = .STRING_DESC [DSC$W_LENGTH] - 1;
800 0929 END;
801 0930
802 0931
803 0932 ! Calculate the number of characters in the new word
804 0933
805 0934 COUNT = CH$DIFF (.STRING_DESC [DSC$A_POINTER], .POINTER);
806 0935
807 0936
808 0937 ! Now copy over th appropriate number of chars.

```

```

: 809      0938      2
: 810      0939      2
: 811      0940      2
: 812      0941      2
: 813      0942      2
: 814      0943      2
: 815      0944      2
: 816      0945      2
: 817      0946      2
: 818      0947      2
: 819      0948      2
: 820      0949      2
: 821      0950      2
: 822      0951      2
: 823      0952      2
: 824      0953      2
: 825      0954      2

```

```

:
WORD_BUF [0] = .COUNT;
CH$MOVE (.COUNT, .POINTER, WORD_BUF [1]);

: Check for exhausted input
:
IF .STRING_DESC [DSC$W_LENGTH] LEQ 0
THEN
BEGIN
STRING_DESC [DSC$W_LENGTH] = 0;
STRING_DESC [DSC$A_POINTER] = 0;
END;

RETURN WORD_BUF[0];

END;

```

			01FC 00000	.ENTRY	DBG\$NNEXT_WORD, Save R2,R3,R4,R5,R6,R7,R8	: 0824
	58	00000000'	EF 9E 00002	MOVAB	WORD_BUF, R8	: 0879
	57	04	AC D0 00009	MOVL	STRING_DESC, R7	: 0882
			67 B5 0000D	TSTW	(R7)	: 0883
			09 12 0000F	BNEQ	1\$: 0884
			67 B4 00011	CLRW	(R7)	: 0885
			68 94 00013	CLRB	WORD_BUF	: 0891
		04	A7 D4 00015	CLRL	4(R7)	: 0893
			68 11 00018	BRB	9\$: 0894
	56	04	A7 9E 0001A 1\$:	MOVAB	4(R7), R6	: 0901
	20	00	B6 91 0001E 2\$:	CMPB	@0(R6), #32	: 0902
			06 12 00022	BNEQ	3\$: 0903
			66 D6 00024	INCL	(R6)	: 0910
			67 B7 00026	DECW	(R7)	: 0911
			F4 11 00028	BRB	2\$: 0912
	52		66 D0 0002A 3\$:	MOVL	(R6), POINTER	: 0913
	50	00	B6 90 0002D	MOVB	@0(R6), CHAR	: 0916
	41	8F	50 91 00031	CMPB	CHAR, #65	: 0927
			2F 1F 00035	BLSSU	7\$	
	5A	8F	50 91 00037	CMPB	CHAR, #90	
			29 1A 0003B	BGTRU	7\$	
			66 D6 0003D 4\$:	INCL	(R6)	
	50	00	B6 90 0003F	MOVB	@0(R6), CHAR	
			67 B7 00043	DECW	(R7)	
	41	8F	50 91 00045	CMPB	CHAR, #65	
			06 1F 00049	BLSSU	5\$	
	5A	8F	50 91 0004B	CMPB	CHAR, #90	
			06 1B 0004F	BLEQU	6\$	
	5F	8F	50 91 00051 5\$:	CMPB	CHAR, #95	
			17 12 00055	BNEQ	8\$	
51			52 C3 00057 6\$:	SUBL3	POINTER, (R6), R1	
	00000050	8F	51 D1 0005d	CMPL	R1, #80	
			0A 1A 00062	BGTRU	8\$	
			D7 11 00064	BRB	4\$	
			66 D6 00066 7\$:	INCL	(R6)	

		50	00	B6	90	00068		MOVB	@0(R6), CHAR	:	
				67	B7	0006C		DECW	(R7)	:	0928
	50	66		52	C3	0006E	8\$:	SUBL3	POINTER, (R6), COUNT	:	0934
		68		50	90	00072		MOVB	COUNT, WORD_BUF	:	0939
01	A8	62		50	28	00075		MOVCL	COUNT, (POINTER), WORD_BUF+1	:	0940
				67	B5	0007A		TSTW	(R7)	:	0945
				04	12	0007C		BNEQ	9\$:	
				67	B4	0007E		CLRW	(R7)	:	0948
				66	D4	00080		CLRL	(R6)	:	0949
		50		68	9E	00082	9\$:	MOVAB	WORD_BUF, R0	:	0952
				04	04	00085		RET		:	0954

; Routine Size: 134 bytes, Routine Base: DBG\$CODE + 0593

```

: 827 0955 1 GLOBAL ROUTINE DBG$NPARSE_EXPRESSION(INPUT_DESC, RADIX,
: 828 0956 1 VALUE_DESC_PTR, TERM_INDEX, MESSAGE_VECT) =
: 829 0957 1
: 830 0958 1 FUNCTION
: 831 0959 1 This routine interfaces to the Expression Interpreter.
: 832 0960 1 It first checks whether the expression is a DEFINEd name, in
: 833 0961 1 which case the expansion is done.
: 834 0962 1
: 835 0963 1 FORMAL PARAMETERS:
: 836 0964 1
: 837 0965 1 INPUT_DESC - The address of a VAX Standard ASCII string descriptor
: 838 0966 1 which describes the user input.
: 839 0967 1
: 840 0968 1 RADIX - A longword containing an integer encoding of the
: 841 0969 1 radix to be used for the interpretation of numeric
: 842 0970 1 literals.
: 843 0971 1
: 844 0972 1 VALUE_DESC_PTR - The address of a longword to contain the address
: 845 0973 1 of a language specific value descriptor.
: 846 0974 1
: 847 0975 1 TERM_INDEX - The "terminator index" value which indicates which
: 848 0976 1 lexical tokens are valid expression terminators in
: 849 0977 1 the current context. For example, in the IF command,
: 850 0978 1 the keyword "THEN" is the valid expression termina-
: 851 0979 1 tor. These index values have names of the form
: 852 0980 1 TOKEN$K_TERM_XXX.
: 853 0981 1
: 854 0982 1 MESSAGE_VECT - The address of a longword to contain the address
: 855 0983 1 of a message argument vector for errors.
: 856 0984 1
: 857 0985 1 6th Optional Parameter - If this is present, and the value is
: 858 0986 1 DBG$K_DEPOSIT_VERB then pass this into DBG$EXP_INT,
: 859 0987 1 and into DBG$EXPRESSION_PARSER, so that in
: 860 0988 1 DBG$EXPRESSION_PARSER, when the expression is not
: 861 0989 1 address expression and in deposit command,
: 862 0990 1 DBG$EVAL_LANG_OPERATOR will not be called with
: 863 0991 1 DBG$GL_IDENTITY_TOKEN.
: 864 0992 1
: 865 0993 1 IMPLICIT INPUTS:
: 866 0994 1
: 867 0995 1 NONE
: 868 0996 1
: 869 0997 1 IMPLICIT OUTPUTS:
: 870 0998 1
: 871 0999 1 NONE
: 872 1000 1
: 873 1001 1 ROUTINE VALUE:
: 874 1002 1
: 875 1003 1 Same as the Expression Interpreter.
: 876 1004 1
: 877 1005 1 COMPLETION CODES:
: 878 1006 1
: 879 1007 1 Same as the Expression Interpreter.
: 880 1008 1
: 881 1009 1 SIDE EFFECTS:
: 882 1010 1
: 883 1011 1 Same as the Expression Interpreter.

```



```

884      1012      1      !
885      1013      1
886      1014      2      BEGIN
887      1015      2
888      1016      2      BUILTIN ACTUALCOUNT,ACTUALPARAMETER;
889      1017      2
890      1018      2
891      1019      2      ! Translate default radix.
892      1020      2
893      1021      2      IF .RADIX EQL DBG$K_DEFAULT
894      1022      2      THEN
895      1023      2          RADIX = .DBG$GB_RADIX[DBG$B_RADIX_INPUT];
896      1024      2
897      1025      2      IF ACTUALCOUNT() GTR 5
898      1026      2      THEN
899      1027      2          BEGIN
900      1028      2          IF ACTUALPARAMETER(6) NEQ DBG$K_DEPOSIT_VERB
901      1029      2          THEN
902      1030      2              $DBG_ERROR('DBGNPARSE\DBG$NPARSE_EXPRESSION');
903      1031      2
904      1032      2          RETURN DBG$EXP_INT (.INPUT_DESC, .RADIX, .VALUE_DESC_PTR, .TERM_INDEX,
905      1033      2              DBG$K_DEPOSIT_VERB);
906      1034      2          END
907      1035      2
908      1036      2      ELSE
909      1037      2      RETURN DBG$EXP_INT (.INPUT_DESC, .RADIX, .VALUE_DESC_PTR, .TERM_INDEX);
910      1038      2
END:

```

```

                                      .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
24  47  42  44  5C  45  53  52  41  50  4E  47  42  44  1F  000D1 P.ABI: .ASCII <31>\DBGNPARSE\<92>\DBG$NPARSE_EXPRESSION\
    53  53  45  52  50  58  45  5F  45  53  52  41  50  4E  000E0 .ASCII \ION\
                                         4E  4F  49  000EE
                                      .PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                     0004 00000 .ENTRY DBG$NPARSE_EXPRESSION, Save R2
                                     52 00000000G 00 9E 00002 MOVAB DBG$EXP_INT, R2
01 08 AC 00000000G 00 D1 00009 CMPL RADIX, #1
08 AC 00000000G 00 9A 0000F BNEQ #1
05 6C 91 00017 1$: MOVZBL DBG$GB_RADIX, RADIX
05 29 1B 0001A CMPB (AP), #5
05 18 AC D1 0001C BLEQU #5
05 15 13 00020 CMPL 24(AP), #5
05 00000000' EF 9F 00022 BEQL #5
05 00028362 01 DD 00028 PUSHAB P.ABI
05 00000000G 00 8F DD 0002A PUSHL #1
05 03 FB 00030 PUSHL #164706
05 05 DD 00037 2$: CALLS #3, LIB$SIGNAL
05 7E 0C AC 7D 00039 PUSHL #5
05 7E 04 AC 7D 0003D MOVQ VALUE_DESC_PTR, -(SP)
05 62 05 FB 00041 MOVQ INPUT_DESC, -(SP)
CALLS #5, DBG$EXP_INT

```

DBGNPARSE
V04-000

E 14
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7E	0C	AC	04 00044	RET	
7E	04	AC	7D 00045	MOVQ	VALUE_DESC_PTR, -(SP)
62		AC	7D 00049	MOVQ	INPUT_DESC, -(SP)
		04	FB 0004D	CALLS	#4, DBG\$EXP_INT
			04 00050	RET	

: 1037
:
:
:
:
: 1038

; Routine Size: 81 bytes, Routine Base: DBG\$CODE + 0621

```

912 1039 1 GLOBAL ROUTINE DBG$NPARSE_ADDRESS(INPUT_DESC, ADDR_EXP_PTR,
913 1040 1 -RADIX, TERM_INDEX, MESSAGE_VECT) =
914 1041 1
915 1042 1 FUNCTION
916 1043 1 This routine interfaces to the Address Expression Interpreter to obtain
917 1044 1 an address expression descriptor. Address expression descriptors are
918 1045 1 used to describe the object of commands which use address expressions.
919 1046 1 The descriptor may contain a pointer to a primary descriptor, a pointer
920 1047 1 to a permanent symbol descriptor, an untyped L-value, or an L-value of
921 1048 1 type instruction.
922 1049 1
923 1050 1 INPUTS
924 1051 1 INPUT_DESC - A longword containing the address of a standard
925 1052 1 string descriptor describing the input command.
926 1053 1
927 1054 1 ADDR_EXP_PTR - The address of a longword to contain the address
928 1055 1 of an address expression descriptor.
929 1056 1
930 1057 1 RADIX - A longword containing the integer code of the
931 1058 1 radix to be used in interpreting numeric literals.
932 1059 1
933 1060 1 TERM_INDEX - The "terminator index" value which indicates which
934 1061 1 lexical tokens are valid expression terminators in
935 1062 1 the current context. For example, in the EXAMINE
936 1063 1 command, comma and colon are valid terminators (as
937 1064 1 is carriage-return). These index values have names
938 1065 1 of the form TOKEN$K_TERM_xxx.
939 1066 1
940 1067 1 MESSAGE_VECT - The address of a longword to contain the address
941 1068 1 of a message argument vector for errors.
942 1069 1
943 1070 1 OUTPUTS
944 1071 1 INPUT_DESC - The input string descriptor is updated to point to
945 1072 1 the first character after the address expression
946 1073 1 that was just parsed.
947 1074 1
948 1075 1 ADDR_EXP_PTR - An Address Expression Descriptor is constructed and
949 1076 1 its address is returned to ADDR_EXP_PTR.
950 1077 1
951 1078 1 MESSAGE_VECT - If an error is encountered, a message argument vector
952 1079 1 may be constructed (unless the error is signalled)
953 1080 1 and its address returned to MESSAGE_VECT.
954 1081 1
955 1082 1 An unsigned integer longword completion code is returned as the routine
956 1083 1 value. This is whatever completion code the Address
957 1084 1 Expression Interpreter returns.
958 1085 1
959 1086 2 BEGIN
960 1087 2
961 1088 2 MAP
962 1089 2 INPUT_DESC: REF DBG$STG_DESC;
963 1090 2
964 1091 2 BIND
965 1092 2 DBG$CS_CR = UPLIT BYTE (1, DBG$K_CAR_RETURN);
966 1093 2
967 1094 2 LOCAL
968 1095 2 LENGTH, ! Current location length

```


DBGNPARSE
V04-000

H 14
16-Sep-1984 01:47:18 YAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:17 [DEBUG.SRC]DBGNPARSE.B32;1

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(7)

50

52 D0 0003A
04 0003D

MOVL STATUS, R0
RET

; 1123
; 1125

; Routine Size: 62 bytes, Routine Base: DBG\$CODE + 0672

```

1000 1126 1 GLOBAL ROUTINE DBG$NSAVE_DECIMAL_INTEGER(INPUT_DESC, RESULT) =
1001 1127 1
1002 1128 1 FUNCTION
1003 1129 1     Extracts a numeric string from the command input string and converts it
1004 1130 1     to a binary longword integer.  Decimal radix is assumed for the input.
1005 1131 1
1006 1132 1 INPUTS
1007 1133 1     INPUT_DESC - The address of a standard ASCII string descriptor
1008 1134 1     pointing to the input command line to be scanned.
1009 1135 1
1010 1136 1     RESULT - The address of a longword to receive the result, meaning
1011 1137 1     the scanned integer value in internal format.
1012 1138 1
1013 1139 1 OUTPUTS
1014 1140 1     INPUT_DESC - The input string descriptor is updated to point to the
1015 1141 1     first character after the scanned integer constant.
1016 1142 1
1017 1143 1     RESULT - The scanned integer value (in internal format) is returned
1018 1144 1     the RESULT location.
1019 1145 1
1020 1146 1     The value ST$K_SUCCESS is always returned as the routine value.
1021 1147 1
1022 1148 1
1023 1149 2 BEGIN
1024 1150 2
1025 1151 2 BUILTIN
1026 1152 2     EMUL;                                ! Multiply and add two longwords
1027 1153 2                                ! to produce quadword result.
1028 1154 2
1029 1155 2 MAP
1030 1156 2     INPUT_DESC : REF DBG$STG_DESC; ! Input string descriptor
1031 1157 2
1032 1158 2 BIND
1033 1159 2     DBG$CS_CR = UPLIT BYTE(1, DBG$K_CAR_RETURN);
1034 1160 2
1035 1161 2 LOCAL
1036 1162 2     VALUE: VECTOR[2],                ! Result quadword
1037 1163 2     STRING_PTR,                       ! Pointer to input string
1038 1164 2     TRUNC_FLAG,                       ! Indicates truncation
1039 1165 2     CHAR;                             ! Holds characters
1040 1166 2
1041 1167 2
1042 1168 2
1043 1169 2     ! Check for null input
1044 1170 2     !
1045 1171 2 IF DBG$NMATCH (.INPUT_DESC, DBG$CS_CR, 1)
1046 1172 2 THEN
1047 1173 2     SIGNAL(DBG$_NEEDMORE);
1048 1174 2
1049 1175 2
1050 1176 2     ! Delete leading white space
1051 1177 2     !
1052 1178 2 STRING_PTR = .INPUT_DESC [DSC$A_POINTER];
1053 1179 2 WHILE .INPUT_DESC [DSC$W_LENGTH] GTR 0 DO
1054 1180 2     BEGIN
1055 1181 2     CHAR = CH$RCHAR A (STRING_PTR);
1056 1182 2     INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;

```

```

: 1057      1183      3
: 1058      1184      2
: 1059      1185      2
: 1060      1186      2
: 1061      1187      2
: 1062      1188      2
: 1063      1189      2
: 1064      1190      2
: 1065      1191      2
: 1066      1192      2
: 1067      1193      2
: 1068      1194      2
: 1069      1195      2
: 1070      1196      2
: 1071      1197      2
: 1072      1198      2
: 1073      1199      2
: 1074      1200      2
: 1075      1201      2
: 1076      1202      2
: 1077      1203      2
: 1078      1204      2
: 1079      1205      2
: 1080      1206      2
: 1081      1207      2
: 1082      1208      2
: 1083      1209      2
: 1084      1210      2
: 1085      1211      2
: 1086      1212      2
: 1087      1213      2
: 1088      1214      2
: 1089      1215      2
: 1090      1216      2
: 1091      1217      2
: 1092      1218      2
: 1093      1219      2
: 1094      1220      2
: 1095      1221      2
: 1096      1222      2
: 1097      1223      2
: 1098      1224      2
: 1099      1225      2
: 1100      1226      2
: 1101      1227      2
: 1102      1228      2
: 1103      1229      2
: 1104      1230      2
: 1105      1231      2
: 1106      1232      2
: 1107      1233      2
: 1108      1234      2
: 1109      1235      2
: 1110      1236      2
: 1111      1237      2
: 1112      1238      1

      IF (.CHAR NEQ DBG$K_BLANK) AND (.CHAR NEQ DBG$K_TAB) THEN EXITLOOP;
      END;

      ! Check for a numeric character. If we don't have one - syntax error.
      !
      ! IF (.CHAR LSS '0') OR (.CHAR GTR '9')
      ! THEN
      ! BEGIN
      !   INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);
      !   DBG$$SYNTAX_ERROR(.INPUT_DESC);
      ! END;

      ! Now continue to accept numeric chars and convert them. Loop until we
      ! find a non-numeric character. In the loop, append each new digit to
      ! the number being accumulated, check for overflow, and loop for the next
      ! character.
      !
      ! VALUE [0] = 0;
      ! VALUE [1] = 0;
      ! TRUNC_FLAG = FALSE;
      ! WHILE (.CHAR GEQ '0') AND (.CHAR LEQ '9') DO
      ! BEGIN
      !   CHAR = .CHAR - '0';
      !   EMUL (VALUE [0], %REF (10), CHAR, VALUE);
      !   IF .VALUE [1] NEQ 0 THEN TRUNC_FLAG = TRUE;
      !   INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
      !   CHAR = CH$RCHAR_A (STRING_PTR);
      ! END;

      ! If the next character is an alphabetic character, signal a syntax error.
      ! This can happen if the user tries to enter a hex number, for example.
      !
      ! IF (.CHAR GEQ 'A') AND (.CHAR LEQ 'Z')
      ! THEN
      !   SIGNAL (DBG$_INVDIGDEC, 2, 1, CHAR);

      ! Update the input pointer and length. Remember that char right now contains
      ! the first non-numeric character of the remaining string. Therefore, string_ptr
      ! points one place to the right too far.
      !
      ! INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] + 1;
      ! INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);

      ! Set up the result, check for truncation, and check for a negative number.
      !
      ! IF .TRUNC_FLAG THEN SIGNAL (DBG$_NUMTRUNC);
      ! IF .VALUE [0] LSS 0 THEN VALUE [0] = -.VALUE [0];
      ! .RESULT = .VALUE [0];
      ! RETURN ST$K_SUCCESS;

      END;

```

```

.PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
OD 01 000F3 P.ABK: .BYTE 1, 13 ;
DBG$CS_CR= P.ABK

.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
.ENTRY DBG$NSAVE DECIMAL_INTEGER, Save R2,R3,R4,R5 ; 1126
55 00000000G 00 003C 00000 MOVAB LIB$SIGNAC, R5
5E 0C C2 00009 SUBL2 #12, SP
01 DD 0000C PUSHL #1 ; 1171
00000000' EF 9F 0000E PUSHAB DBG$CS_CR
52 04 AC D0 00014 MOVL INPUT_DESC, R2
52 DD 00018 PUSHL R2
FE70 CF 03 FB 0001A CALLS #3, DBG$NMATCH
09 50 E9 0001F BLBC R0, 1$
000280D0 8F DD 00022 PUSHL #164048 ; 1173
65 01 FB 00028 CALLS #1, LIB$SIGNAL
54 04 A2 D0 0002B 1$: MOVL 4(R2), STRING_PTR ; 1178
62 B5 0002F 2$: TSTW (R2) ; 1179
0F 13 00031 BEQL 3$
6E 84 9A 00033 MOVZBL (STRING_PTR)+, CHAR ; 1181
62 B7 00036 DECW (R2) ; 1182
20 6E D1 00038 CML CHAR, #32 ; 1183
F2 13 0003B BEQL 2$
09 6E D1 0003D CML CHAR, #9
ED 13 00040 BEQL 2$
30 6E D1 00042 3$: CML CHAR, #48 ; 1189
05 19 00045 BLSS 4$
39 6E D1 00047 CML CHAR, #57
0C 15 0004A BLEQ 5$
04 A2 FF A4 9E 0004C 4$: MOVAB -1(R4), 4(R2) ; 1192
52 DD 00051 PUSHL R2 ; 1193
0000V CF 01 FB 00053 CALLS #1, DBG$SYNTAX_ERROR
04 AE 7C 00058 5$: CLRQ VALUE ; 1202
53 D4 0005B CLRL TRUNC_FLAG ; 1204
30 6E D1 0005D 6$: CML CHAR, #48 ; 1205
1E 19 00060 BLSS 8$
39 6E D1 00062 CML CHAR, #57
19 14 00065 BGTR 8$
6E 30 C2 00067 SUBL2 #48, CHAR ; 1207
04 AE 7A 0006A EMUL VALUE, #10, CHAR, VALUE ; 1208
08 AE D5 00071 TSTL VALUE+4 ; 1209
03 13 00074 BEQL 7$
53 01 D0 00076 MOVL #1, TRUNC_FLAG
62 B7 00079 7$: DECW (R2) ; 1210
6E 84 9A 0007B MOVZBL (STRING_PTR)+, CHAR ; 1211
DD 11 0007E BRB 6$ ; 1205
00000041 8F 6E D1 00080 8$: CML CHAR, #65 ; 1218
18 19 00087 BLSS 9$
0000005A 8F 6E D1 00089 CML CHAR, #90
0F 14 00090 BGTR 9$
5E DD 00092 PUSHL SP ; 1220

```


			01	DD	00094		PUSHL	#1		
			02	DD	00096		PUSHL	#2		
	65	00028AAA	8F	DD	00098		PUSHL	#166570		
			04	FB	0009E		CALLS	#4, LIB\$SIGNAL		
			62	B6	000A1	9\$:	INCW	(R2)		1227
04	A2	FF	A4	9E	000A3		MOVAB	-1(R4), 4(R2)		1228
	09		53	E9	000A8		BLBC	TRUNC FLAG, 10\$		1233
	65	00028043	8F	DD	000AB		PUSHL	#163907		
			01	B	000B1		CALLS	#1, LIB\$SIGNAL		
			04	AE	D5 00034	10\$:	TSTL	VALUE		1234
			05	18	00037		BGEQ	11\$		
04	AE	04	AE	CE	00039		MNEGL	VALUE, VALUE		
08	BC	04	AE	D0	000B5	11\$:	MOVL	VALUE, @RESULT		1235
	50		01	D0	000C3		MOVL	#1, R0		1236
			04	000C3			RET			1238

; Routine Size: 199 bytes, Routine Base: DBG\$CODE + 06h0

```

: 1114 1239 1 GLOBAL ROUTINE DBG$NSAVE_INTEGER(INPUT_DESC, RESULT) =
: 1115 1240 1
: 1116 1241 1 FUNCTION
: 1117 1242 1     Extracts a numeric string from the command input string and converts it
: 1118 1243 1     to a binary longword integer. The default radix is assumed for the
: 1119 1244 1     input.
: 1120 1245 1
: 1121 1246 1 INPUTS
: 1122 1247 1     INPUT_DESC - The address of a standard ASCII string descriptor
: 1123 1248 1     pointing to the input command line to be scanned.
: 1124 1249 1
: 1125 1250 1     RESULT - The address of a longword to receive the result, meaning
: 1126 1251 1     the scanned integer value in internal format.
: 1127 1252 1
: 1128 1253 1 OUTPUTS
: 1129 1254 1     INPUT_DESC - The input string descriptor is updated to point to the
: 1130 1255 1     first character after the scanned integer constant.
: 1131 1256 1
: 1132 1257 1     RESULT - The scanned integer value (in internal format) is returned
: 1133 1258 1     the RESULT location.
: 1134 1259 1
: 1135 1260 1     The value ST$K_SUCCESS is always returned as the routine value.
: 1136 1261 1
: 1137 1262 1
: 1138 1263 2 BEGIN
: 1139 1264 2
: 1140 1265 2 BUILTIN
: 1141 1266 2     EMUL;                               ! Multiply and add two longwords
: 1142 1267 2                               ! to produce quadword result.
: 1143 1268 2
: 1144 1269 2 MAP
: 1145 1270 2     INPUT_DESC : REF DBG$STG_DESC; ! Input string descriptor
: 1146 1271 2
: 1147 1272 2 BIND
: 1148 1273 2     DBG$CS_CR = UPLIT BYTE(1, DBG$K_CAR_RETURN);
: 1149 1274 2
: 1150 1275 2 LOCAL
: 1151 1276 2     VALUE: VECTOR[2],           ! Result quadword
: 1152 1277 2     STRING_PTR,                 ! Pointer to input string
: 1153 1278 2     TRUNC_FLAG,                ! Indicates truncation
: 1154 1279 2     CHAR;                       ! Holds characters
: 1155 1280 2
: 1156 1281 2
: 1157 1282 2
: 1158 1283 2     ! Check for null input
: 1159 1284 2     !
: 1160 1285 2     IF DBG$NMATCH (.INPUT_DESC, DBG$CS_CR, 1)
: 1161 1286 2     THEN
: 1162 1287 2         SIGNAL(DBG$_NEEDMORE);
: 1163 1288 2
: 1164 1289 2
: 1165 1290 2     ! Delete leading white space
: 1166 1291 2     !
: 1167 1292 2     STRING_PTR = .INPUT_DESC [DSC$A_POINTER];
: 1168 1293 2     WHILE .INPUT_DESC [DSC$W_LENGTH] GTR 0 DO
: 1169 1294 2         BEGIN
: 1170 1295 2             CHAR = CH$RCHAR_A (STRING_PTR);

```

```

: 1171 1296 3
: 1172 1297 3
: 1173 1298 3
: 1174 1299 3
: 1175 1300 3
: 1176 1301 3
: 1177 1302 3
: 1178 1303 3
: 1179 1304 3
: 1180 1305 3
: 1181 1306 3
: 1182 1307 3
: 1183 1308 3
: 1184 1309 3
: 1185 1310 3
: 1186 1311 3
: 1187 1312 3
: 1188 1313 3
: 1189 1314 3
: 1190 1315 3
: 1191 1316 3
: 1192 1317 3
: 1193 1318 3
: 1194 1319 3
: 1195 1320 3
: 1196 1321 3
: 1197 1322 3
: 1198 1323 3
: 1199 1324 3
: 1200 1325 3
: 1201 1326 3
: 1202 1327 3
: 1203 1328 3
: 1204 1329 3
: 1205 1330 3
: 1206 1331 3
: 1207 1332 3
: 1208 1333 3
: 1209 1334 3
: 1210 1335 3
: 1211 1336 3
: 1212 1337 3
: 1213 1338 3
: 1214 1339 3
: 1215 1340 3
: 1216 1341 3
: 1217 1342 3
: 1218 1343 3
: 1219 1344 3
: 1220 1345 3
: 1221 1346 3
: 1222 1347 3
: 1223 1348 3
: 1224 1349 3
: 1225 1350 3
: 1226 1351 3
: 1227 1352 3

```

```

INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
IF (.CHAR NEQ DBG$K_BLANK) AND (.CHAR NEQ DBG$R_TAB) THEN EXITLOOP;
END;

! Case on the current radix setting. We will believe this number to
! be in that radix.
SELECTONE .DBG$GB_RADIX[DBG$B_RADIX_INPUT] OF
SET
  [DBG$K_BINARY] :
  BEGIN
    ! Check for a binary character. If we don't have one - syntax error.
    !
    IF (.CHAR LSS '0') OR (.CHAR GTR '1')
    THEN
      BEGIN
        INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);
        DBG$$SYNTAX_ERROR(.INPUT_DESC);
      END;

    ! Now continue to accept binary chars and convert them. Loop
    ! until we find a non-numeric character. In the loop, append
    ! each new digit to the number being accumulated, check for
    ! overflow, and loop for the next character.
    !
    VALUE [0] = 0;
    VALUE [1] = 0;
    TRUNC_FLAG = FALSE;
    WHILE (.CHAR GEQ '0') AND (.CHAR LEQ '1') DO
      BEGIN
        CHAR = .CHAR - '0';
        EMUL (VALUE [0], %REF (2), CHAR, VALUE);
        IF .VALUE [1] NEQ 0 THEN TRUNC_FLAG = TRUE;
        INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
        CHAR = CHR$CHAR_A (STRING_PTR);
      END;

    ! If the next character is an alphabetic character, signal a
    ! syntax error. This can happen if the user tries to enter a
    ! hex number, for example.
    !
    IF (.CHAR GEQ 'A') AND (.CHAR LEQ 'Z') OR
    (.CHAR GEQ 'a') AND (.CHAR LEQ 'z') OR
    (.CHAR GEQ '2') AND (.CHAR LEQ '9')
    THEN
      SIGNAL(DBG$_INVDIGBIN, 2, 1, CHAR);
    END;

  [DBG$K_OCTAL] :
  BEGIN
    ! Check for a octal character. If we don't have one - syntax error.
    !
    IF (.CHAR LSS '0') OR (.CHAR GTR '7')
    THEN

```

```

: 1228 1353 4
: 1229 1354 4
: 1230 1355 4
: 1231 1356 3
: 1232 1357 3
: 1233 1358 3
: 1234 1359 3
: 1235 1360 3
: 1236 1361 3
: 1237 1362 3
: 1238 1363 3
: 1239 1364 3
: 1240 1365 3
: 1241 1366 3
: 1242 1367 4
: 1243 1368 4
: 1244 1369 4
: 1245 1370 4
: 1246 1371 4
: 1247 1372 4
: 1248 1373 3
: 1249 1374 3
: 1250 1375 3
: 1251 1376 3
: 1252 1377 3
: 1253 1378 3
: 1254 1379 3
: 1255 1380 4
: 1256 1381 3
: 1257 1382 3
: 1258 1383 3
: 1259 1384 2
: 1260 1385 2
: 1261 1386 2
: 1262 1387 3
: 1263 1388 3
: 1264 1389 3
: 1265 1390 3
: 1266 1391 4
: 1267 1392 3
: 1268 1393 4
: 1269 1394 4
: 1270 1395 4
: 1271 1396 3
: 1272 1397 3
: 1273 1398 3
: 1274 1399 3
: 1275 1400 3
: 1276 1401 3
: 1277 1402 3
: 1278 1403 3
: 1279 1404 3
: 1280 1405 3
: 1281 1406 3
: 1282 1407 4
: 1283 1408 4
: 1284 1409 4

```

```

BEGIN
  INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);
  DBG$SYNTAX_ERROR(.INPUT_DESC);
END;

: Now continue to accept numeric chars and convert them. Loop
: until we find a non-numeric character. In the loop, append
: each new digit to the number being accumulated, check for
: overflow, and loop for the next character.
:
VALUE [0] = 0;
VALUE [1] = 0;
TRUNC_FLAG = FALSE;
WHILE (.CHAR GEQ '0') AND (.CHAR LEQ '9') DO
BEGIN
  CHAR = .CHAR - '0';
  EMUL (VALUE [0], %REF (8), CHAR, VALUE);
  IF .VALUE [1] NEQ 0 THEN TRUNC_FLAG = TRUE;
  INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
  CHAR = CHR$RCHAR_A (STRING_PTR);
END;

: If the next character is an alphabetic character, signal a
: syntax error. This can happen if the user tries to enter a
: hex number, for example.
:
IF (.CHAR GEQ 'A') AND (.CHAR LEQ 'Z') OR
(.CHAR GEQ 'a') AND (.CHAR LEQ 'z')
THEN
  SIGNAL (DBG$_INVDIGOCT, 2, 1, CHAR);
END;

[DBG$K_DECIMAL] :
BEGIN
: Check for a decimal character. If we don't have one - syntax error.
:
IF (.CHAR LSS '0') OR (.CHAR GTR '9')
THEN
  BEGIN
    INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);
    DBG$SYNTAX_ERROR(.INPUT_DESC);
  END;

: Now continue to accept numeric chars and convert them. Loop
: until we find a non-numeric character. In the loop, append
: each new digit to the number being accumulated, check for
: overflow, and loop for the next character.
:
VALUE [0] = 0;
VALUE [1] = 0;
TRUNC_FLAG = FALSE;
WHILE (.CHAR GEQ '0') AND (.CHAR LEQ '9') DO
BEGIN
  CHAR = .CHAR - '0';
  EMUL (VALUE [0], %REF (10), CHAR, VALUE);

```

```

: 1285 1410 4
: 1286 1411 4
: 1287 1412 4
: 1288 1413 3
: 1289 1414 3
: 1290 1415 3
: 1291 1416 3
: 1292 1417 3
: 1293 1418 3
: 1294 1419 4
: 1295 1420 3
: 1296 1421 3
: 1297 1422 3
: 1298 1423 2
: 1299 1424 2
: 1300 1425 2
: 1301 1426 3
: 1302 1427 3
: 1303 1428 3
: 1304 1429 3
: 1305 1430 3
: 1306 1431 4
: 1307 1432 3
: 1308 1433 4
: 1309 1434 4
: 1310 1435 4
: 1311 1436 3
: 1312 1437 3
: 1313 1438 3
: 1314 1439 3
: 1315 1440 3
: 1316 1441 3
: 1317 1442 3
: 1318 1443 3
: 1319 1444 3
: 1320 1445 3
: 1321 1446 3
: 1322 1447 3
: 1323 1448 4
: 1324 1449 5
: 1325 1450 4
: 1326 1451 4
: 1327 1452 4
: 1328 1453 4
: 1329 1454 4
: 1330 1455 4
: 1331 1456 4
: 1332 1457 4
: 1333 1458 3
: 1334 1459 3
: 1335 1460 3
: 1336 1461 3
: 1337 1462 3
: 1338 1463 4
: 1339 1464 3
: 1340 1465 3
: 1341 1466 3

```

```

IF .VALUE [1] NEQ 0 THEN TRUNC FLAG = TRUE;
INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
CHAR = CHRCHAR_A (STRING_PTR);
END;

! If the next character is an alphabetic character, signal a
! syntax error. This can happen if the user tries to enter a
! hex number, for example.
IF (.CHAR GEQ 'A') AND (.CHAR LEQ 'Z')
THEN
    SIGNAL(DBG$_INVDIGDEC, 2, 1, CHAR);
END;

[DBG$_HEX] :
BEGIN
    ! Check for a hexadecimal character. If we don't have one - syntax error.
    IF ((.CHAR LSS '0') OR (.CHAR GTR '9')) AND
        ((.CHAR LSS 'A') OR (.CHAR GTR 'F'))
    THEN
        BEGIN
            INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);
            DBG$_SYNTAX_ERROR(.INPUT_DESC);
        END;

        ! Now continue to accept hexadecimal chars and convert them.
        ! Loop until we find a non-numeric character. In the loop,
        ! append each new digit to the number being accumulated, check
        ! for overflow, and loop for the next character.
        VALUE [0] = 0;
        VALUE [1] = 0;
        TRUNC_FLAG = FALSE;
        WHILE (.CHAR GEQ '0') AND (.CHAR LEQ '9') OR
            (.CHAR GEQ 'A') AND (.CHAR LEQ 'F') DO
            BEGIN
                IF (.CHAR GEQ '0') AND (.CHAR LEQ '9')
                THEN
                    CHAR = .CHAR - '0'
                ELSE
                    CHAR = .CHAR - 55;
                EMUL (VALUE [0], %REF (16), CHAR, VALUE);
                IF .VALUE [1] NEQ 0 THEN TRUNC FLAG = TRUE;
                INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
                CHAR = CHRCHAR_A (STRING_PTR);
            END;

            ! If the next character is an alphabetic character, signal a
            ! syntax error.
            IF (.CHAR GEQ 'G') AND (.CHAR LEQ 'Z')
            THEN
                SIGNAL(DBG$_INVDIGHEX, 2, 1, CHAR);

```

```

: 1342
: 1343
: 1344
: 1345
: 1346
: 1347
: 1348
: 1349
: 1350
: 1351
: 1352
: 1353
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: 1357
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: 1359
: 1360
: 1361
: 1362
: 1363
: 1364
: 1365
: 1366

```

```

1467 2      END;
1468 2
1469 2      [OTHERWISE] :
1470 2      BEGIN
1471 2      $DBG_ERROR('DBGNPARSE\DBG$NSAVE_INTEGER, DBG$GB_RADIX is invalid');
1472 2      END;
1473 2
1474 2      TES;
1475 2
1476 2      ! Update the input pointer and length. Remember that char right now contains
1477 2      ! the first non-numeric character of the remaining string. Therefore, string_ptr
1478 2      ! points one place to the right too far.
1479 2
1480 2      INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] + 1;
1481 2      INPUT_DESC [DSC$A_POINTER] = CH$PLUS (.STRING_PTR, -1);
1482 2
1483 2      ! Set up the result, check for truncation, and check for a negative number.
1484 2      !
1485 2      IF .TRUNC_FLAG THEN SIGNAL(DBG$ NUMTRUNC);
1486 2      IF .VALUE [0] LSS 0 THEN VALUE [0] = -.VALUE [0];
1487 2      .RESULT = .VALUE [0];
1488 2      RETURN STS$K_SUCCESS;
1489 2
1490 2      END;
1491 1

```

```

                                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
24 47 42 44 5C 45 53 52 41 50 4E 47 42 44 34 000F5 P.ABL: .BYTE 1, 13
20 2C 52 45 47 45 54 4E 49 5F 45 56 41 53 4E 000F7 P.ABM: .ASCII \4DBGNPARSE\<92>\DBG$NSAVE_INTEGER, DBG$\
                                24 47 42 44 00115
76 6E 69 20 73 69 20 58 49 44 41 52 5F 42 47 00119 .ASCII \GB_RADIX is invalid\
                                64 69 6C 61 00128

```

DBG\$CS_CR= P.ABL

```

                                .PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
                                00FC 00000 .ENTRY  DBG$NSAVE_INTEGER, Save R2,R3,R4,R5,R6,R7 : 1239
57 0000V CF 9E 00002 MOVAB  DBG$SYNTAX_ERROR, R7
56 00000000G 00 9E 00007 MOVAB  LIB$SIGNAL, R6
5E OC C2 0000E SUBL2  #12, SP
                                01 DD 00011 PUSHL  #1 : 1285
                                00000000' EF 9F 00013 PUSHAB DBG$CS_CR
52 04 AC D0 00019 MOVL  INPUT_DESC, R2
                                52 DD 0001D PUSHL  R2
FDA4 CF 03 FB 0001F CALLS  #3, DBG$NMATCH
09 50 E9 00024 BLBC  R0, 1$
                                000280D0 8F DD 00027 PUSHL  #164048 : 1287
66 01 FB 0002D CALLS  #1, LIB$SIGNAL
53 04 A2 9E 00030 1$: MOVAB  4(R2), R3 : 1292
54 63 D0 00034 MOVL  (R3), STRING_PTR
62 B5 00037 2$: TSTW  (R2) : 1293

```

		0F	13	00039		BEQL	3\$			
6E		84	9A	0003B		MOVZBL	(STRING_PTR)+, CHAR		1295
		62	B7	0003E		DECW	(R2)		1296
20		6E	D1	00040		CPL	CHAR, #32		1297
		F2	13	00043		BEQL	2\$			
09		6E	D1	00045		CPL	CHAR, #9			
		ED	13	00048		BEQL	2\$			
50	00000000G	00	9A	0004A	3\$:	MOVZBL	DBG\$GB_RADIX, R0		1303
02		50	91	00051		CMPB	R0, #2		1306
		65	12	00054		BNEQ	11\$			
30		6E	D1	00056		CPL	CHAR, #48		1311
		05	19	00059		BLSS	4\$			
31		6E	D1	0005B		CPL	CHAR, #49			
		09	15	0005E		BLEQ	5\$			
63		A4	9E	00060	4\$:	MOVAB	-1(R4), (R3)		1314
		52	DD	00064		PUSHL	R2		1315
67		01	FB	00066		CALLS	#1, DBG\$SYNTAX_ERROR			
	04	AE	7C	00069	5\$:	CLRQ	VALUE		1323
		55	D4	0006C		CLRL	TRUNC_FLAG		1325
30		6E	D1	0006E	6\$:	CPL	CHAR, #48		1326
		1E	19	00071		BLSS	8\$			
31		6E	D1	00073		CPL	CHAR, #49			
		19	14	00076		BGTR	8\$			
6E		30	C2	00078		SUBL2	#48, CHAR		1328
02	04	AE	7A	0007B		EMUL	VALUE, #2, CHAR, VALUE		1329
	08	AE	D5	00082		TSTL	VALUE+4		1330
		03	13	00085		BEQL	7\$			
55		01	D0	00087		MOVL	#1, TRUNC_FLAG			
		62	B7	0008A	7\$:	DECW	(R2)		1331
6E		84	9A	0008C		MOVZBL	(STRING_PTR)+, CHAR		1332
		DD	11	0008F		BRB	6\$		1326
00000041		6E	D1	00091	8\$:	CPL	CHAR, #65		1339
		09	19	00098		BLSS	9\$			
0000005A		6E	D1	0009A		CPL	CHAR, #90			
		0A	15	000A1		BLEQ	10\$			
32		6E	D1	000A3	9\$:	CPL	CHAR, #50		1340
		68	19	000A6		BLSS	18\$			
39		6E	D1	000A8		CPL	CHAR, #57			
		68	14	000AB		BGTR	19\$			
		5E	DD	000AD	10\$:	PUSHL	SP		1342
		01	DD	000AF		PUSHL	#1			
		02	DD	000B1		PUSHL	#2			
00028AB2		8F	DD	000B3		PUSHL	#166578			
		68	11	000B9		BRB	21\$			
08		50	91	000BB	11\$:	CMPB	R0, #8		1346
		65	12	000BE		BNEQ	22\$			
30		6E	D1	000C0		CPL	CHAR, #48		1351
		05	19	000C3		BLSS	12\$			
37		6E	D1	000C5		CPL	CHAR, #55			
		09	15	000C8		BLEQ	13\$			
63		A4	9E	000CA	12\$:	MOVAB	-1(R4), (R3)		1354
		52	DD	000CE		PUSHL	R2		1355
67		01	FB	000D0		CALLS	#1, DBG\$SYNTAX_ERROR			
	04	AE	7C	000D3	13\$:	CLRQ	VALUE		1363
		55	D4	000D6		CLRL	TRUNC_FLAG		1365
30		6E	D1	000D8	14\$:	CPL	CHAR, #48		1366
		1E	19	000DB		BLSS	16\$		

Line	Op	Mn	Op	Op	Op	Op	Op	Op	Op	Op	Op	Op
37		6E	D1	000DD		CMPL	CHAR, #55					
		19	14	000E0		BGTR	16\$					
04	AE	6E	30	C2	000E2	SUBL2	#48, CHAR					1368
		08	04	AE	7A	000E5	EMUL	VALUE, #8, CHAR, VALUE				1369
			08	AE	D5	000EC	TSTL	VALUE+4				1370
			03	13	000EF	BEQL	15\$					
55		01	D0	000F1		MOVL	#1, TRUNC_FLAG					
		62	B7	000F4	15\$:	DECW	(R2)					1371
6E		84	9A	000F6		MOVZBL	(STRING_PTR)+, CHAR					1372
		DD	11	000F9		BRB	14\$					1366
		00000041	8F	6E	D1	000FB	16\$:	CMPL	CHAR, #65			1379
			09	19	00102	BLSS	17\$					
		0000005A	8F	6E	D1	00104		CMPL	CHAR, #90			
			0A	15	0010B	BLEQ	20\$					
38		6E	D1	0010D	17\$:	CMPL	CHAR, #56					1380
			5A	19	00110	18\$:	BLSS	28\$				
39		6E	D1	00112		CMPL	CHAR, #57					
			61	14	00115	19\$:	BGTR	31\$				
			5E	DD	00117	20\$:	PUSHL	SP				1382
			01	DD	00119		PUSHL	#1				
			02	DD	0011B		PUSHL	#2				
		00028AC2	8F	DD	0011D		PUSHL	#166594				
			61	11	00123	21\$:	BRB	32\$				
0A		50	91	00125	22\$:	CMPB	R0, #10					1386
		5F	12	00128		BNEQ	33\$					
30		6E	D1	0012A		CMPL	CHAR, #48					1391
		05	19	0012D		BLSS	23\$					
39		6E	D1	0012F		CMPL	CHAR, #57					
		09	15	00132		BLEQ	24\$					
63		FF	A4	9E	00134	23\$:	MOVAB	-1(R4), (R3)				1394
			52	DD	0013B		PUSHL	R2				1395
67		01	FB	0013A		CALLS	#1, DBGSSYNTAX_ERROR					
		04	AE	7C	0013D	24\$:	CLRD	VALUE				1403
			55	D4	00140		CLRL	TRUNC_FLAG				1405
30		6E	D1	00142	25\$:	CMPL	CHAR, #48					1406
		1E	19	00145		BLSS	27\$					
39		6E	D1	00147		CMPL	CHAR, #57					
		19	14	0014A		BGTR	27\$					
04	AE	6E	30	C2	0014C	SUBL2	#48, CHAR					1408
		0A	04	AE	7A	0014F	EMUL	VALUE, #10, CHAR, VALUE				1409
			08	AE	D5	00156	TSTL	VALUE+4				1410
			03	13	00159	BEQL	26\$					
55		01	D0	0015B		MOVL	#1, TRUNC_FLAG					
		62	B7	0015E	26\$:	DECW	(R2)					1411
6E		84	9A	00160		MOVZBL	(STRING_PTR)+, CHAR					1412
		DD	11	00163		BRB	25\$					1406
		00000041	8F	6E	D1	00165	27\$:	CMPL	CHAR, #65			1419
			03	18	0016C	28\$:	BGEQ	30\$				
			00C7	31	0016E	29\$:	BRW	47\$				
		0000005A	8F	6E	D1	00171	30\$:	CMPL	CHAR, #90			
			F4	14	00178	31\$:	BGTR	29\$				
			5E	DD	0017A		PUSHL	SP				1421
			01	DD	0017C		PUSHL	#1				
			02	DD	0017E		PUSHL	#2				
		00028AAA	8F	DD	00180		PUSHL	#166570				
			0099	31	00186	32\$:	BRW	45\$				
10			50	91	00189	33\$:	CMPB	R0, #16				1425

			03	13	0018C	BEQL	34\$				
			0096	31	0018E	BRW	46\$				
		30	6E	D1	00191	34\$:	C MPL	CHAR, #48		1430	
			05	19	00194		BLSS	35\$			
		39	6E	D1	00196		C MPL	CHAR, #57			
			1B	15	00199		BLEQ	37\$			
		00000041	8F	D1	0019B	35\$:	C MPL	CHAR, #65		1431	
			09	19	001A2		BLSS	36\$			
		00000046	8F	D1	001A4		C MPL	CHAR, #70			
			09	15	001AB		BLEQ	37\$			
		63	FF	A4	9E	001AD	36\$:	MOVAB	-1(R4), (R3)	1434	
				52	DD	001B1		PUSHL	R2	1435	
		67		01	FB	001B3		CALLS	#1, DBG\$SYNTAX_ERROR		
				AE	7C	001B6	37\$:	CLRQ	VALUE	1443	
		50		55	D4	001B9		CLRL	TRUNC_FLAG	1445	
				6E	D0	001BB	38\$:	MOVL	CHAR, RO	1446	
		30		51	D4	001BE		CLRL	R1		
				50	D1	001C0		C MPL	RO, #48		
				07	19	001C3		BLSS	39\$		
		39		51	D6	001C5		INCL	R1		
				50	D1	001C7		C MPL	RO, #57		
		00000041	8F	D1	001CA	39\$:	BLEQ	40\$		1447	
				2F	19	001D3		BLSS	44\$		
		00000046	8F	D1	001D5		C MPL	RO, #70			
				26	14	001DC		BGTR	44\$		
		0A		51	E9	001DE	40\$:	BLBC	R1, 41\$	1449	
		39		50	D1	001E1		C MPL	RO, #57		
				05	14	001E4		BGTR	41\$		
		6E		30	C2	001E6		SUBL2	#48, CHAR	1451	
				03	11	001E9		BRB	42\$		
		6E		37	C2	001EB	41\$:	SUBL2	#55, CHAR	1453	
04	AE		6E	04	AE	7A	001EE	42\$:	EMUL	VALUE, #16, CHAR, VALUE	1454
		10		08	AE	D5	001F5		TSTL	VALUE+4	1455
				03	13	001F8		BEQL	43\$		
		55		01	D0	001FA		MOVL	#1, TRUNC_FLAG		
				62	B7	001FD	43\$:	DECW	(R2)	1456	
		6E		84	9A	001FF		MOVZBL	(STRING_PTR)+, CHAR	1457	
				B7	11	00202		BRB	38\$	1446	
		00000047	8F	D1	00204	44\$:	C MPL	CHAR, #71		1463	
				2B	19	0020B		BLSS	47\$		
		0000005A	8F	D1	0020D		C MPL	CHAR, #90			
				22	14	00214		BGTR	47\$		
				5E	DD	00216		PUSHL	SP	1465	
				01	DD	00218		PUSHL	#1		
				02	DD	0021A		PUSHL	#2		
		00028ABA		8F	DD	0021C		PUSHL	#166586		
		66		04	FB	00222	45\$:	CALLS	#4, LIB\$SIGNAL		
				11	11	00225		BRB	47\$	1303	
		00000000'		EF	9F	00227	46\$:	PUSHAB	P.ABM	1471	
				01	DD	0022D		PUSHL	#1		
		00028362		8F	DD	0022F		PUSHL	#164706		
		66		03	FB	00235		CALLS	#3, LIB\$SIGNAL		
				62	B6	00238	47\$:	INCW	(R2)	1480	
		63	FF	A4	9E	0023A		MOVAB	-1(R4), (R3)	1481	
		09		55	E9	0023E		BLBC	TRUNC_FLAG, 48\$	1486	
		00028043		8F	DD	00241		PUSHL	#163907		

DBGNPARSE
V04-000

H 15
16-Sep-1984 01:47:18 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:17 [DEBUG.SRC]DBGNPARSE.B32;1

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		66		01	FB	00247		CALLS	#1, LIB\$SIGNAL	
			04	AE	DS	0024A	48\$:	TSTL	VALUE	: 1487
				05	18	0024D		BGEQ	49\$:
04	AE		04	AE	CE	0024F		MNEGL	VALUE, VALUE	:
08	BC		04	AE	DO	00254	49\$:	MOVL	VALUE, @RESULT	: 1488
	50			01	DO	00259		MOVL	#1, R0	: 1489
				04	0025C			RET		: 1491

; Routine Size: 605 bytes. Routine Base: DBG\$CODE + 0777

```

: 1368 1492 1 GLOBAL ROUTINE DBG$NSAVE_STRING(INPUT_DESC, BUFF_PTR, MESSAGE_VECT) =
: 1369 1493 1
: 1370 1494 1 FUNCTION
: 1371 1495 1 This routine accepts the next string from the input buffer
: 1372 1496 1 and stores it away in a dynamic buffer. Leading white space is ignored.
: 1373 1497 1 Trailing white space, comma, or <cr> terminate the string.
: 1374 1498 1 The saved string is stored as a counted string.
: 1375 1499 1
: 1376 1500 1 FORMAL PARAMETERS:
: 1377 1501 1
: 1378 1502 1 INPUT_DESC - The address of a VAX standard ASCII string
: 1379 1503 1 descriptor which describes input user command.
: 1380 1504 1
: 1381 1505 1 BUFF_PTR - The address of a longword to contain the beginning
: 1382 1506 1 address of the stored counted string.
: 1383 1507 1
: 1384 1508 1 MESSAGE_VECT - The address of a longword to contain the address
: 1385 1509 1 of a message argument vector for errors.
: 1386 1510 1
: 1387 1511 1 IMPLICIT INPUTS:
: 1388 1512 1
: 1389 1513 1 NONE
: 1390 1514 1
: 1391 1515 1 IMPLICIT OUTPUTS:
: 1392 1516 1
: 1393 1517 1 On success, the stored counted ASCII string.
: 1394 1518 1
: 1395 1519 1 On failure, a message argument vector.
: 1396 1520 1
: 1397 1521 1 ROUTINE VALUE:
: 1398 1522 1
: 1399 1523 1 An unsigned integer longword completion code
: 1400 1524 1
: 1401 1525 1 COMPLETION CODES:
: 1402 1526 1
: 1403 1527 1 STS$K_SUCCESS (1) - Success. String isolated and stored.
: 1404 1528 1
: 1405 1529 1 STS$K_SEVERE (4) - Failure. No string stored. Message argument
: 1406 1530 1 vector returned.
: 1407 1531 1
: 1408 1532 1 Note that this routine returns failure if a
: 1409 1533 1 string cannot be found. A NEEDMORE
: 1410 1534 1 message is constructed in such cases.
: 1411 1535 1
: 1412 1536 1 SIDE EFFECTS:
: 1413 1537 1
: 1414 1538 1 The input buffer is updated to reflect one character beyond the last
: 1415 1539 1 character accepted.
: 1416 1540 1
: 1417 1541 1
: 1418 1542 2 BEGIN
: 1419 1543 2
: 1420 1544 2 MAP
: 1421 1545 2 INPUT_DESC : REF DBG$STG_DESC; ! Input string descriptor
: 1422 1546 2
: 1423 1547 2 BIND
: 1424 1548 2 DBG$CS_CR = UPLIT BYTE(1, DBG$K_CAR_RETURN);

```

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LOCAL
  STRING: REF VECTOR[.BYTE],      ! Will hold the string
  COUNT,                          ! Count of characters in string
  POINTER;                         ! Temporary pointer

! Check for null input
!
IF DBG$NMATCH (.INPUT_DESC, DBG$CS_CR, 1)
THEN
  BEGIN
    .MESSAGE_VECT = DBG$NMAKE_ARG_VECT (DBG$_NEEDMORE);
    RETURN ST$SK_SEVERE;
  END;

! Delete leading white space
!
WHILE CHR$RCHAR (.INPUT_DESC [DSC$A_POINTER]) EQL ' ' DO
  BEGIN
    INPUT_DESC [DSC$A_POINTER] = CHR$PLUS (.INPUT_DESC [DSC$A_POINTER], 1);
    INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
  END;

! Save the start of the string
!
POINTER = .INPUT_DESC [DSC$A_POINTER];

! Now look for a comma, a blank, or <cr>
!
WHILE CHR$RCHAR (.INPUT_DESC [DSC$A_POINTER]) NEQ ' ' AND CHR$RCHAR (.INPUT_DESC [DSC$A_POINTER]) NEQ ','
AND CHR$RCHAR (.INPUT_DESC [DSC$A_POINTER]) NEQ DBG$K_CAR_RETURN DO
  BEGIN
    INPUT_DESC [DSC$A_POINTER] = CHR$PLUS (.INPUT_DESC [DSC$A_POINTER], 1);
    INPUT_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] - 1;
  END;

! Figure out how many characters to save
!
COUNT = CHR$DIFF (.INPUT_DESC [DSC$A_POINTER], .POINTER);

! Allocate the proper size buffer
!
STRING = DBG$GET_TEMPMEM ((.COUNT/%UPVAL) + 1);

! Copy over the count and the characters.
!
STRING [0] = .COUNT;
CHR$MOVE (.COUNT, .POINTER, STRING [1]);

```

:	1482	1606	2
:	1483	1607	2
:	1484	1608	2
:	1485	1609	2
:	1486	1610	2
:	1487	1611	2
:	1488	1612	1

```

! Set up the output parameter and return
.BUFF_PTR = STRING [0];
RETURN ST$K_SUCCESS;
END;

```

```

.PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
OD 01 0012C P.ABN: .BYTE 1, 13
DBG$CS_CR= P.ABN

.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
.ENTRY DBG$NSAVE_STRING, Save R2,R3,R4,R5,R6
01 DD 00002 PUSHL #1
EF 9F 00004 PUSHAB DBG$CS_CR
52 AC D0 0000A MOVL INPUT_DESC, R2
52 DD 0000E PUSHL R2
CF 03 FB 00010 CALLS #3, DBG$NMATCH
15 50 E9 00015 BLBC R0, 1$
000280D0 8F DD 00018 PUSHL #164048
00000000G 00 01 FB 0001E CALLS #1, DBG$NMAKE_ARG_VECT
OC BC 50 D0 00025 MOVL R0, @MESSAGE_VECT
50 04 D0 00029 MOVL #4, R0
50 04 A2 9E 0002D 1$: MOVAB 4(R2), R0
20 00 B0 91 00031 2$: CMPB @0(R0), #32
06 12 00035 BNEQ 3$
60 D6 00037 INCL (R0)
62 B7 00039 DECB (R2)
F4 11 0003B BRB 2$
53 60 D0 0003D 3$: MOVL (R0), POINTER
20 00 B0 91 00040 4$: CMPB @0(R0), #32
12 13 00044 BEQL 5$
2C 00 B0 91 00046 CMPB @0(R0), #44
OC 13 0004A BEQL 5$
OD 00 B0 91 0004C CMPB @0(R0), #13
06 13 00050 BEQL 5$
60 D6 00052 INCL (R0)
62 B7 00054 DECB (R2)
E8 11 00056 BRB 4$
52 60 53 C3 00058 5$: SUBL3 POINTER, (R0), COUNT
50 52 04 C7 0005C DIVL3 #4, COUNT, R0
00000000G 00 01 A0 9F 00060 PUSHAB 1(R0)
56 01 FB 00063 CALLS #1, DBG$GET_TEMPMEM
66 50 D0 0006A MOVL R0, STRING
63 52 90 0006D MOVB COJNT, (STRING)
01 A6 63 52 28 00070 MOV C3 COUNT, (POINTER), 1(STRING)
08 BC 56 D0 00075 MOVL STRING, @BUFF_PTR
50 01 D0 00079 MOVL #1, R0
04 0007C RET

```

```

: 1492
: 1559
:
: 1562
: 1563
: 1569
: 1571
: 1572
: 1569
: 1578
: 1583
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: 1584
:
: 1586
: 1587
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: 1593
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:
: 1603
: 1604
: 1609
: 1610
: 1612

```

9
0
DBGNPARSE
V04-000

L 15
16-Sep-1984 01:47:18
14-Sep-1984 12:17:17

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNPARSE.B32;1

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(10)

; Routine Size: 125 bytes, Routine Base: DBG\$CODE + 09D4

7
3
3
4
5
6
8

```

: 1490 1613 1 GLOBAL ROUTINE DBG$NGET_DIR_LIST (LEX_STG_DESC, RESULT_PTR, MESSAGE_VECT) =
: 1491 1614 1
: 1492 1615 1 FUNCTION
: 1493 1616 1
: 1494 1617 1     Parse a directory list. Used by the command
: 1495 1618 1     SET SOURCE dir-list
: 1496 1619 1
: 1497 1620 1 INPUTS
: 1498 1621 1
: 1499 1622 1     LEX_STG_DESC   - A string descriptor for the unparsed
: 1500 1623 1                   directory list.
: 1501 1624 1     RESULT_PTR    - The result of the parse will be placed at the
: 1502 1625 1                   address given by result_ptr.
: 1503 1626 1     MESSAGE_VECT  - Address of a longword to contain the address of
: 1504 1627 1                   the message argument vector.
: 1505 1628 1
: 1506 1629 1 OUTPUTS
: 1507 1630 1
: 1508 1631 1     This routine builds a linked list of directory names and
: 1509 1632 1     leaves a pointer to this list in result_ptr.
: 1510 1633 1
: 1511 1634 1 ROUTINE VALUE
: 1512 1635 1
: 1513 1636 1     A completion code which is one of either:
: 1514 1637 1     ST$K_SEVERE (4)      Unsuccessful parse
: 1515 1638 1     ST$K_SUCCESS (1)   Successful parse
: 1516 1639 1
: 1517 1640 1 ALGORITHM
: 1518 1641 1
: 1519 1642 1     The directory list will be of the form:
: 1520 1643 1     [dir1]file1,[dir2]file2,...[dirn]filen
: 1521 1644 1     Do until end of list is reached:
: 1522 1645 1         Pick up a single directory name by scanning until
: 1523 1646 1         a separating comma is reached (commas inside of
: 1524 1647 1         square brackets are ignored)
: 1525 1648 1         Allocate space for a node containing the directory name.
: 1526 1649 1         Copy the directory name into this node, and
: 1527 1650 1         link the node into the list.
: 1528 1651 1
: 1529 1652 1
: 1530 1653 2 BEGIN
: 1531 1654 2
: 1532 1655 2 MAP
: 1533 1656 2     LEX_STG_DESC : REF BLOCK [, BYTE]; ! Input string descriptor
: 1534 1657 2
: 1535 1658 2 LOCAL
: 1536 1659 2     TOT_LENGTH,           ! Number of chars to be read from
: 1537 1660 2                       ! PARSE_STG_DESC
: 1538 1661 2     TOT_CHARS_READ,      ! Number of chars read from
: 1539 1662 2                       ! PARSE_STG_DESC so far
: 1540 1663 2     CHARS_READ,         ! Number of chars in directory name
: 1541 1664 2                       ! under construction
: 1542 1665 2     IN_BRACKETS,        ! TRUE if we are inside of square
: 1543 1666 2                       ! brackets
: 1544 1667 2     CHAR,               ! Current character
: 1545 1668 2     PREV_CHAR_PTR,     ! ???
: 1546 1669 2     FIRST_DIR_FLAG,    ! TRUE if this is first directory in

```

```

: 1547 1670 2
: 1548 1671 2
: 1549 1672 2
: 1550 1673 2
: 1551 1674 2
: 1552 1675 2
: 1553 1676 2
: 1554 1677 2
: 1555 1678 2
: 1556 1679 2
: 1557 1680 2
: 1558 1681 2
: 1559 1682 2
: 1560 1683 2
: 1561 1684 2
: 1562 1685 2
: 1563 1686 2
: 1564 1687 2
: 1565 1688 2
: 1566 1689 2
: 1567 1690 2
: 1568 1691 2
: 1569 1692 2
: 1570 1693 2
: 1571 1694 2
: 1572 1695 2
: 1573 1696 2
: 1574 1697 2
: 1575 1698 2
: 1576 1699 2
: 1577 1700 2
: 1578 1701 2
: 1579 1702 3
: 1580 1703 3
: 1581 1704 3
: 1582 1705 3
: 1583 1706 3
: 1584 1707 3
: 1585 1708 3
: 1586 1709 3
: 1587 1710 4
: 1588 1711 4
: 1589 1712 4
: 1590 1713 4
: 1591 1714 4
: 1592 1715 4
: 1593 1716 3
: 1594 1717 3
: 1595 1718 3
: 1596 1719 3
: 1597 1720 4
: 1598 1721 4
: 1599 1722 4
: 1600 1723 4
: 1601 1724 4
: 1602 1725 4
: 1603 1726 4

```

```

PREV_DIRNAME: REF SDSL$ENTRY,
CURR_DIRNAME: REF SDSL$ENTRY,
FIRST_DIRNAME,

INPUT_PTR,
OUTPUT_PTR,
NEW_INPUT_PTR,
PREV_CHAR,
QUOTE_FLAG,

DBLQUOTE_FLAG;

list
Previous directory name
Current directory name
Pointer to first directory name
(head of linked list)
???
???
???
???
TRUE if the directory currently being
processed is inside of quotes
TRUE if the directory currently being
processed is inside double quotes

: Initialize the various flags and counters we need.
IN BRACKETS = FALSE;
TOT_LENGTH = .LEX_STG_DESC [DSC$W_LENGTH];
TOT_CHARS_READ = 0;
QUOTE_FLAG = FALSE;
DBLQUOTE_FLAG = FALSE;
CHARS_READ = 0;

: FIRST_DIR_FLAG is true initially because we are processing the
: first directory in the list.
FIRST_DIR_FLAG = TRUE;
PREV_DIRNAME = 0;
WHILE .TOT_CHARS_READ LSS .TOT_LENGTH DO
BEGIN
INPUT_PTR = CH$PTR (.LEX_STG_DESC [DSC$A_POINTER]);
CHAR = CH$RCHAR_A (INPUT_PTR);

: Skip leading blanks
WHILE .CHAR EQL DBG$K_BLANK AND .TOT_CHARS_READ LSS .TOT_LENGTH DO
BEGIN
CHAR = CH$RCHAR_A (INPUT_PTR);
TOT_CHARS_READ = .TOT_CHARS_READ + 1;
LEX_STG_DESC [DSC$A_POINTER] =
CH$PLUS(.LEX_STG_DESC [DSC$A_POINTER], 1);
LEX_STG_DESC [DSC$W_LENGTH] = .LEX_STG_DESC [DSC$W_LENGTH] - 1;
END;

IF .CHAR EQL DBG$K_QUOTE OR .CHAR EQL DBG$K_DBLQUOTE
THEN
BEGIN
IF .CHAR EQL DBG$K_QUOTE
THEN
QUOTE_FLAG = TRUE
ELSE
DBLQUOTE_FLAG = TRUE;

```



```

: 1604 1727 4
: 1605 1728 4
: 1606 1729 4
: 1607 1730 4
: 1608 1731 4
: 1609 1732 4
: 1610 1733 4
: 1611 1734 4
: 1612 1735 4
: 1613 1736 4
: 1614 1737 3
: 1615 1738 3
: 1616 1739 3
: 1617 1740 3
: 1618 1741 3
: 1619 1742 3
: 1620 1743 4
: 1621 1744 3
: 1622 1745 4
: 1623 1746 4
: 1624 1747 4
: 1625 1748 4
: 1626 1749 4
: 1627 1750 4
: 1628 1751 4
: 1629 1752 4
: 1630 1753 4
: 1631 1754 4
: 1632 1755 4
: 1633 1756 4
: 1634 1757 4
: 1635 1758 4
: 1636 1759 4
: 1637 1760 4
: 1638 1761 4
: 1639 1762 4
: 1640 1763 4
: 1641 1764 4
: 1642 1765 4
: 1643 1766 4
: 1644 1767 3
: 1645 1768 3
: 1646 1769 3
: 1647 1770 3
: 1648 1771 3
: 1649 1772 3
: 1650 1773 4
: 1651 1774 3
: 1652 1775 4
: 1653 1776 4
: 1654 1777 4
: 1655 1778 3
: 1656 1779 3
: 1657 1780 3
: 1658 1781 3
: 1659 1782 3
: 1660 1783 4

```

```

! Advance the pointer past the quote.
LEX_STG_DESC [DSC$A_POINTER] =
  CH$PLUS(.LEX_STG_DESC [DSC$A_POINTER], 1);
LEX_STG_DESC [DSC$W_LENGTH] = .LEX_STG_DESC [DSC$W_LENGTH] - 1;
TOT_CHARS_READ = .TOT_CHARS_READ + 1;
CHAR = CHRCHAR_A (INPUT_PTR);
END;

! Pick up next directory name.
WHILE .TOT_CHARS_READ LSS .TOT_LENGTH AND
  .CHAR NEQ DBG$K_CAR_RETURN AND
  (.CHAR NEQU %C', ' OR .IN_BRACKETS)
DO
  BEGIN
  IF .CHAR EQLU %C'[ ' OR .CHAR EQLU %C'<' THEN IN_BRACKETS = TRUE;
  IF .CHAR EQLU %C'] ' OR .CHAR EQLU %C'>' THEN IN_BRACKETS = FALSE;
  IF .CHAR NEQ DBG$K_BLANK
  THEN
    PREV_CHAR_PTR = CH$PLUS (.INPUT_PTR, -1);

  PREV_CHAR = .CHAR;
  CHAR = CHRCHAR_A (INPUT_PTR);

  ! If this is a doubled up quote character, undouble them and mark
  ! the position.
  IF .DBLQUOTE_FLAG AND
    .CHAR EQL DBG$K_DBLQUOTE AND
    .PREV_CHAR EQL DBG$K_DBLQUOTE
  THEN
    (.PREV_CHAR_PTR)<0, 8, 0> = 0;

  TOT_CHARS_READ = .TOT_CHARS_READ + 1;
  CHARS_READ = .CHARS_READ + 1;
  END;
  ! End of inner while loop

! We now have a complete directory name. Allocate space for it.
CURR_DIRNAME = DBG$GET_MEMORY (2 + (1 + .CHARS_READ)/%UPVAL);
IF (.FIRST_DIR_FLAG)
THEN
  BEGIN
  FIRST_DIR_FLAG = FALSE;
  FIRST_DIRNAME = .CURR_DIRNAME;
  END;

! Link in next directory name
IF (.PREV_DIRNAME NEQA 0)

```

```

: 1661 1784 3
: 1662 1785 3
: 1663 1786 3
: 1664 1787 3
: 1665 1788 3
: 1666 1789 3
: 1667 1790 3
: 1668 1791 3
: 1669 1792 3
: 1670 1793 3
: 1671 1794 3
: 1672 1795 3
: 1673 1796 3
: 1674 1797 3
: 1675 1798 3
: 1676 1799 3
: 1677 1800 4
: 1678 1801 4
: 1679 1802 4
: 1680 1803 4
: 1681 1804 5
: 1682 1805 5
: 1683 1806 5
: 1684 1807 5
: 1685 1808 4
: 1686 1809 4
: 1687 1810 3
: 1688 1811 3
: 1689 1812 3
: 1690 1813 3
: 1691 1814 3
: 1692 1815 3
: 1693 1816 3
: 1694 1817 4
: 1695 1818 4
: 1696 1819 4
: 1697 1820 5
: 1698 1821 5
: 1699 1822 5
: 1700 1823 5
: 1701 1824 5
: 1702 1825 5
: 1703 1826 4
: 1704 1827 4
: 1705 1828 4
: 1706 1829 4
: 1707 1830 4
: 1708 1831 3
: 1709 1832 3
: 1710 1833 4
: 1711 1834 4
: 1712 1835 4
: 1713 1836 5
: 1714 1837 6
: 1715 1838 5
: 1716 1839 5
: 1717 1840 4

```

```

THEN
  PREV_DIRNAME [SDSL$ENT_FLINK] = .CURR_DIRNAME;

! Set PREV_DIRNAME for next time around loop.
PREV_DIRNAME = .CURR_DIRNAME;

! Fill in the fields of CURR_DIRNAME.
CURR_DIRNAME [SDSL$ENT_FLINK] = 0;
CURR_DIRNAME [SDSL$B_ENT_DIRLEN] = 0;
NEW_INPUT_PTR = CH$PTR (.LEX_STG_DESC [DSC$A_POINTER]);
OUTPUT_PTR = CH$PTR (.CURR_DIRNAME + 5);
INCR I FROM 0 TO .CHARS_READ - 1 DO
  BEGIN
    CHAR = CH$RCHAR_A (NEW_INPUT_PTR);
    IF .CHAR NEQ 0
      THEN
        BEGIN
          CH$WCHAR_A (.CHAR, OUTPUT_PTR);
          CURR_DIRNAME [SDSL$B_ENT_DIRLEN] =
            .CURR_DIRNAME [SDSL$B_ENT_DIRLEN] + 1;
        END;
      END;

! Strip off trailing quote.
IF .QUOTE_FLAG
THEN
  BEGIN
    IF CH$RCHAR (.PREV_CHAR_PTR) EQL DBG$K_QUOTE
    THEN
      BEGIN
        CURR_DIRNAME [SDSL$B_ENT_DIRLEN] = .CURR_DIRNAME [SDSL$B_ENT_DIRLEN]
          - (.INPUT_PTR - .PREV_CHAR_PTR - 1);
        QUOTE_FLAG = FALSE;
      END;
    END;

! ???
ELSE IF .DBLQUOTE_FLAG
THEN
  BEGIN
    IF CH$RCHAR (.PREV_CHAR_PTR) EQL DBG$K_DBLQUOTE
    THEN
      BEGIN
        CURR_DIRNAME [SDSL$B_ENT_DIRLEN] = .CURR_DIRNAME [SDSL$B_ENT_DIRLEN] - (.INPUT_PTR -
          .PREV_CHAR_PTR - 1);
        DBLQUOTE_FLAG = FALSE;
      END;
    END;

```

```

: 1718
: 1719
: 1720
: 1721
: 1722
: 1723
: 1724
: 1725
: 1726
: 1727
: 1728
: 1729
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: 1731
: 1732
: 1733
: 1734
: 1735
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: 1741
: 1742
: 1743
: 1744

```

```

1841
1842 END;
1843
1844
1845 ! If there are still characters left in the input string, increment
1846 ! CHARS_READ to take us past the separating comma.
1847
1848 IF .TOT_CHARS_READ LSS .TOT_LENGTH
1849 THEN
1850 BEGIN
1851 CHARS_READ = .CHARS_READ + 1;
1852 TOT_CHARS_READ = .TOT_CHARS_READ + 1;
1853 END;
1854
1855 LEX_STG_DESC [DSC$W_LENGTH] = .LEX_STG_DESC [DSC$W_LENGTH] - .CHARS_READ;
1856 LEX_STG_DESC [DSC$A_POINTER] = CH$PLUS(.LEX_STG_DESC [DSC$A_POINTER], .CHARS_READ);
1857 CHARS_READ = 0;
1858 END; ! End of outer while loop
1859
1860 IF .QUOTE_FLAG OR .DBLQUOTE_FLAG THEN SIGNAL (DBG$MATQUOMIS);
1861
1862 ! Place pointer to linked list into into the result pointer.
1863 .RESULT_PTR = .FIRST_DIRNAME;
1864 RETURN ST$K_SUCCESS
1865
1866
1867 END;

```

			OFFC 0000	.ENTRY	DBG\$NGET_DIR_LIST, Save R2,R3,R4,R5,R6,R7,- ;	1613
					R8,R9,R10,R11	
	SE		20 C2 00002	SUBL2	#32, SP	
	52	04	AC D0 00005	MOVL	LEX_STG_DESC, R2	1689
	5A		62 3C 00009	MOVZWL	(R2), TOT_LENGTH	
			55 D4 0000C	CLRL	TOT_CHARS_READ	1690
			59 D4 0000E	CLRL	QUOTE_FLAG	1691
			5B D4 00010	CLRL	DBLQUOTE_FLAG	1692
			57 D4 00012	CLRL	CHARS_READ	1693
18	AE		01 7D 00014	MOVQ	#1, FIRST_DIR_FLAG	1699
		14	AE D4 00018	CLRL	PREV_DIRNAME	1700
	53	04	A2 9E 0001B	MOVAB	4(R2), R3	1703
	5A		55 D1 0001F 1\$:	CMPL	TOT_CHARS_READ, TOT_LENGTH	1701
			03 19 00022	BLSS	2\$	
		013C	31 00024	BRW	25\$	
	56		63 D0 00027 2\$:	MOVL	(R3), INPUT_PTR	1703
	54		86 9A 0002A	MOVZBL	(INPUT_PTR)+, CHAR	1704
	20		54 D1 0002D 3\$:	CMPL	CHAR, #32	1709
			10 12 00030	BNEQ	4\$	
	5A		55 D1 00032	CMPL	TOT_CHARS_READ, TOT_LENGTH	
			0B 18 00035	BGEQ	4\$	
	54		86 9A 00037	MOVZBL	(INPUT_PTR)+, CHAR	1711
			55 D6 0003A	INCL	TOT_CHARS_READ	1712
			63 D6 0003C	INCL	(R3)	1714
			62 B7 0003E	DECW	(R2)	1715

			EB 11 00040		BRB 3\$	1709
			51 D4 00042 4\$:		CLRL R1	1718
	27		54 D1 00044		CMPL CHAR, #39	
			04 12 00047		BNEQ 5\$	
			51 D6 00049		INCL R1	
			05 11 0004B		BRB 6\$	
	22		54 D1 0004D 5\$:		CMPL CHAR, #34	
			14 12 00050		BNEQ 9\$	
	05		51 E9 00052 6\$:		BLBC R1, 7\$	1721
	59		01 D0 00055		MOVL #1, QUOTE_FLAG	1723
			03 11 00058		BRB 8\$	
	5B		01 D0 0005A 7\$:		MOVL #1, DBLQUOTE_FLAG	1726
			63 D6 0005D 8\$:		INCL (R3)	1732
			62 B7 0005F		DECW (R2)	1733
			55 D6 00061		INCL TOT_CHARS_READ	1734
	54		86 9A 00063		MOVZBL (INPUT_PTR)+, CHAR	1735
	5A		55 D1 00066 9\$:		CMPL TOT_CHARS_READ, TOT_LENGTH	1741
			57 18 00069		BGEQ 17\$	
	0D		54 D1 0006B		CMPL CHAR, #13	1742
			52 13 0006E		BEQL 17\$	
	2C		54 D1 00070		CMPL CHAR, #44	1743
			04 12 00073		BNEQ 10\$	
	49	1C	AE E9 00075		BLBC IN BRACKETS, 17\$	
0000005B	8F		54 D1 00079 10\$:		CMPL CHAR, #91	1746
			05 13 00080		BEQL 11\$	
	3C		54 D1 00082		CMPL CHAR, #60	
			04 12 00085		BNEQ 12\$	
	1C	AE	01 D0 00087 11\$:		MOVL #1, IN BRACKETS	
0000005D	8F		54 D1 0008B 12\$:		CMPL CHAR, #93	1747
			05 13 00092		BEQL 13\$	
	3E		54 D1 00094		CMPL CHAR, #62	
			03 12 00097		BNEQ 14\$	
		1C	AE D4 00099 13\$:		CLRL IN BRACKETS	
	20		54 D1 0009C 14\$:		CMPL CHAR, #32	1758
			04 13 0009F		BEQL 15\$	
	58	FF	A6 9E 000A1		MOVAB -1(R6), PREV_CHAR_PTR	1750
	0C	AE	54 D0 000A5 15\$:		MOVL CHAR, PREV_CHAR	1752
			54 86 9A 000A9		MOVZBL (INPUT_PTR)+, CHAR	1753
	0D		5B E9 000AC		BLBC DBLQUOTE_FLAG, 16\$	1759
	22		54 D1 000AF		CMPL CHAR, #34	1760
			08 12 000B2		BNEQ 16\$	
	22	0C	AE D1 000B4		CMPL PREV_CHAR, #34	1761
			02 12 000B8		BNEQ 16\$	
			68 94 000BA		CLRB (PREV_CHAR_PTR)	1763
			55 D6 000BC 16\$:		INCL TOT_CHARS_READ	1765
			57 D6 000BE		INCL CHARS_READ	1766
			A4 11 000C0		BRB 9\$	1741
	51	01	A7 9E 000C2 17\$:		MOVAB 1(R7), R1	1772
	51		04 C6 000C6		DIVL2 #4, R1	
		02	A1 9F 000C9		PUSHAB 2(R1)	
00000000G	00		01 FB 000CC		CALLS #1, DBG\$GET_MEMORY	
	07	18	AE E9 000D3		BLBC FIRST_DIR_FLAG, 18\$	1773
		18	AE D4 000D7		CLRL FIRST_DIR_FLAG	1776
	04	AE	50 D0 000DA		MOVL CURR_DIRNAME, FIRST_DIRNAME	1777
		14	AE D5 000DE 18\$:		TSTL PREV_DIRNAME	1783
			04 13 000E1		BEQL 19\$	
	14	BE	50 D0 000E3		MOVL CURR_DIRNAME, @PREV_DIRNAME	1785

	14	AE		50	D0	000E7	19\$:	MOVL	CURR_DIRNAME, PREV_DIRNAME	:	1790		
				60	D4	000EB		CLRL	(CURR_DIRNAME)	:	1795		
			04	A0	94	000ED		CLRB	4(CURR_DIRNAME)	:	1796		
	08	AE		63	D0	000F0		MOVL	(R3), NEW_INPUT_PTR	:	1797		
	10	AE		A0	9E	000F4		MOVAB	5(R0), OUTPUT_PTR	:	1798		
		51		01	CE	000F9		MNEGL	#1, I	:	1799		
				15	11	000FC		BRB	21\$:			
		54		BE	9A	000FE	20\$:	MOVZBL	@NEW_INPUT_PTR, CHAR	:	1801		
			08	AE	D6	00102		INCL	NEW_INPUT_PTR	:			
				54	D5	00105		TSTL	CHAR	:	1802		
				0A	13	00107		BEOL	21\$:			
	10	BE		54	90	00109		MOVB	CHAR, @OUTPUT_PTR	:	1805		
				AE	D6	0010D		INCL	OUTPUT_PTR	:			
			10	A0	96	00110		INCB	4(CURR_DIRNAME)	:	1807		
		E7		57	F2	00113	21\$:	AOBLSS	CHARS_READ, I, 20\$:	1799		
				59	E9	00117		BLBC	QUOTE_FLAG, 22\$:	1815		
				68	91	0011A		CMPB	(PREV_CHAR_PTR), #39	:	1818		
				30	12	0011D		BNEQ	23\$:			
		51		58	C3	0011F		SUBL3	PREV_CHAR_PTR, INPUT_PTR, R1	:	1822		
		6E		A0	9A	00123		MOVZBL	4(CURR_DIRNAME), (SP)	:			
			04	51	C3	00127		SUBL3	R1, (SP), R1	:			
		51		01	81	0012B		ADDB3	#1, R1, 4(CURR_DIRNAME)	:			
04		A0		59	D4	00130		CLRL	QUOTE_FLAG	:	1823		
				1B	11	00132		BRB	23\$:	1817		
				5B	E9	00134	22\$:	BLBC	DBLQUOTE_FLAG, 23\$:	1831		
		18		68	91	00137		CMPB	(PREV_CHAR_PTR), #34	:	1834		
		22		13	12	0013A		BNEQ	23\$:			
				58	C3	0013C		SUBL3	PREV_CHAR_PTR, INPUT_PTR, R1	:	1838		
		51		A0	9A	00140		MOVZBL	4(CURR_DIRNAME), (SP)	:	1837		
		6E		51	C3	00144		SUBL3	R1, (SP), R1	:			
			04	01	81	00148		ADDB3	#1, R1, 4(CURR_DIRNAME)	:			
04		51		5B	D4	0014D		CLRL	DBLQUOTE_FLAG	:	1839		
				55	D1	0014F	23\$:	CMPL	TOT_CHARS_READ, TOT_LENGTH	:	1848		
				04	18	00152		BGEQ	24\$:			
				57	D6	00154		INCL	CHARS_READ	:	1851		
				55	D6	00156		INCL	TOT_CHARS_READ	:	1852		
		62		57	A2	00158	24\$:	SUBW2	CHARS_READ, (R2)	:	1855		
		63		57	C0	0015B		ADDL2	CHARS_READ, (R3)	:	1856		
				57	D4	0015E		CLRL	CHARS_READ	:	1857		
				FEBC	31	00160		BRW	1\$:	1701		
				59	E8	00163	25\$:	BLBS	QUOTE_FLAG, 26\$:	1860		
		03		5B	E9	00166		BLBC	DBLQUOTE_FLAG, 27\$:			
		0D		8F	DD	00169	26\$:	PUSHL	#167472	:			
			00000000G	00	01	FB	0016F	CALLS	#1, LIB\$SIGNAL	:			
			08	BC	04	AE	D0	00176	27\$:	MOVL	FIRST_DIRNAME, @RESULT_PTR	:	1864
				50	01	D0	0017B	MOVL	#1, R0	:	1865		
				04	0017E			RET		:	1867		

; Routine Size: 383 bytes, Routine Base: DBG\$CODE + 0A51

```

: 1746      1868 1 GLOBAL ROUTINE DBG$EXPAND_DEFINE_NAME(INPUT_DESC, KIND, RESULT_ADDR) =
: 1747      1869 1
: 1748      1870 1 FUNCTION
: 1749      1871 1 This routine checks for the next symbol in the input stream being
: 1750      1872 1 a name which has been define with the DEFINE command. If so, and
: 1751      1873 1 if the kind matches the kind given in the input parameter, then
: 1752      1874 1 the corresponding value is returned in result_addr.
: 1753      1875 1
: 1754      1876 1 INPUTS
: 1755      1877 1 INPUT_DESC - A string descriptor for the remaining input.
: 1756      1878 1
: 1757      1879 1 KIND - The kind of DEFINE symbol we are expecting (one
: 1758      1880 1 of define_address, define_command, define_procedure,
: 1759      1881 1 define_string, or define_value)
: 1760      1882 1
: 1761      1883 1 RESULT_ADDR - The address in which to leave the result
: 1762      1884 1
: 1763      1885 1 OUTPUTS
: 1764      1886 1 The routine value is one of:
: 1765      1887 1 TRUE - A matching symbol was found
: 1766      1888 1 FALSE - A matching symbol was not found
: 1767      1889 1
: 1768      1890 1 If TRUE, the output parameter RESULT_ADDR is filled in.
: 1769      1891 1 Also, the input descriptor is updated to point past the name
: 1770      1892 1 that was read.
: 1771      1893 1
: 1772      1894 1
: 1773      1895 2 BEGIN
: 1774      1896 2
: 1775      1897 2 MAP
: 1776      1898 2 INPUT_DESC: REF BLOCK[,BYTE]; ! Input string descriptor
: 1777      1899 2
: 1778      1900 2 LOCAL
: 1779      1901 2 FOUND_FLAG, ! TRUE if we found a DEFINEd
: 1780      1902 2 ! symbol matching the input
: 1781      1903 2 GLOBAL_FLAG, ! Holds an output value for
: 1782      1904 2 ! DBG$DEF_SYM_FIND
: 1783      1905 2 MESSAGE_VECT, ! Dummy error message vector
: 1784      1906 2 NAME_PTR: REF VECTOR[,BYTE], ! Points to a name which
: 1785      1907 2 ! could potentially be
: 1786      1908 2 ! a DEFINEd symbol.
: 1787      1909 2 SAVED_INPUT_LENGTH, ! Copy of the length from the
: 1788      1910 2 ! original input descriptor
: 1789      1911 2 SAVED_INPUT_POINTER, ! Copy of the pointer from the
: 1790      1912 2 ! original input descriptor
: 1791      1913 2 SYMBOL_KIND, ! Kind of defined sym.
: 1792      1914 2 SYMBOL_VALUE; ! Value of DEFINEd symbol
: 1793      1915 2
: 1794      1916 2
: 1795      1917 2
: 1796      1918 2 ! Initialize found_flag.
: 1797      1919 2
: 1798      1920 2 FOUND_FLAG = FALSE;
: 1799      1921 2
: 1800      1922 2
: 1801      1923 2 ! First save away the input descriptor.
: 1802      1924 2

```

```

: 1803 1925 2
: 1804 1926 3
: 1805 1927 2
: 1806 1928 2
: 1807 1929 2
: 1808 1930 2
: 1809 1931 2
: 1810 1932 2
: 1811 1933 2
: 1812 1934 2
: 1813 1935 2
: 1814 1936 3
: 1815 1937 3
: 1816 1938 3
: 1817 1939 3
: 1818 1940 3
: 1819 1941 4
: 1820 1942 4
: 1821 1943 4
: 1822 1944 4
: 1823 1945 4
: 1824 1946 4
: 1825 1947 4
: 1826 1948 4
: 1827 1949 5
: 1828 1950 5
: 1829 1951 5
: 1830 1952 4
: 1831 1953 4
: 1832 1954 3
: 1833 1955 3
: 1834 1956 3
: 1835 1957 3
: 1836 1958 3
: 1837 1959 3
: 1838 1960 2
: 1839 1961 2
: 1840 1962 2
: 1841 1963 2
: 1842 1964 2
: 1843 1965 2
: 1844 1966 2
: 1845 1967 2
: 1846 1968 2
: 1847 1969 2
: 1848 1970 2
: 1849 1971 1

```

```

SAVED_INPUT_POINTER = .INPUT_DESC [DSC$A_POINTER];
SAVED_INPUT_LENGTH = .INPUT_DESC [DSC$W_LENGTH];

! Now attempt to read a name which potentially could be DEFINED.
!
IF DBG$NREAD_NAME (.INPUT_DESC, NAME_PTR, MESSAGE_VECT)
THEN
  BEGIN

    ! If we read a name, we now attempt to look it up.
    !
    IF DBG$DEF_SYM_FIND (.NAME_PTR, SYMBOL_KIND,
                        SYMBOL_VALUE, GLOBAL_FLAG, MESSAGE_VECT)
    THEN
      BEGIN

        ! Found a definition. Check the type of symbol. We expect
        ! the kind to match what is given in 'kind' at this point.
        !
        IF .SYMBOL_KIND EQL .KIND
        THEN
          BEGIN
            .RESULT_ADDR = .SYMBOL_VALUE;
            FOUND_FLAG = TRUE;
          END;
        END;

        ! Deallocate the space for the name.
        !
        DBG$REL_MEMORY(.NAME_PTR);
      END;

    ! If we found a symbol, return success. Otherwise, back up the input
    ! descriptor so that it will be returned unchanged.
    !
    IF .FOUND_FLAG THEN RETURN TRUE;
    INPUT_DESC [DSC$A_POINTER] = .SAVED_INPUT_POINTER;
    INPUT_DESC [DSC$W_LENGTH] = .SAVED_INPUT_LENGTH;
    RETURN FALSE;
  END;

```

		003C 0000	.ENTRY	DBG\$EXPAND_DEFINE_NAME, Save R2,R3,R4,R5	: 1868
5E		14 C2 0002	SUBL2	#20, SP	: 1920
		53 D4 0005	CLRL	FOUND_FLAG	: 1925
52	04	AC D0 0007	MOVL	INPUT_DESC, R2	
54	04	A2 D0 000B	MOVL	4(R2), SAVED_INPUT_POINTER	

	55		62	3C	0000F	MOVZWL	(R2), SAVED_INPUT_LENGTH	:	1926
		04	AE	9F	00012	PUSHAB	MESSAGE_VECT	:	1931
		04	AE	9F	00015	PUSHAB	NAME_PTR	:	
			52	DD	00018	PUSHL	R2	:	
00000000G	00		03	FB	0001A	CALLS	#3, DBG\$NREAD_NAME	:	
	31		50	E9	00021	BLBC	R0, 2\$:	
		04	AE	9F	00024	PUSHAB	MESSAGE_VECT	:	1938
		0C	AE	9F	00027	PUSHAB	GLOBAL_FLAG	:	
		14	AE	9F	0002A	PUSHAB	SYMBOL_VALUE	:	
		1C	AE	9F	0002D	PUSHAB	SYMBOL_KIND	:	
		10	AE	DD	00030	PUSHL	NAME_PTR	:	
00000000G	00		05	FB	00033	CALLS	#5, DBG\$DEF_SYM_FIND	:	
	0F		50	E9	0003A	BLBC	R0, 1\$:	
08	AC	10	AE	D1	0003D	CMPL	SYMBOL_KIND, KIND	:	1947
			08	12	00042	BNEQ	1\$:	
0C	BC	0C	AE	D0	00044	MOVL	SYMBOL_VALUE, @RESULT_ADDR	:	1950
	53		01	D0	00049	MOVL	#1, FOUND_FLAG	:	1951
00000000G	00		6E	DD	0004C	PUSHL	NAME_PTR	:	1959
	04		01	FB	0004E	CALLS	#1, DBG\$REL_MEMORY	:	
	50		53	E9	00055	BLBC	FOUND_FLAG, 3\$:	1966
			01	D0	00058	MOVL	#1, R0	:	
			04	0005B		RET		:	
04	A2		54	D0	0005C	MOVL	SAVED_INPUT_POINTER, 4(R2)	:	1967
	62		55	B0	00060	MOVW	SAVED_INPUT_LENGTH, (R2)	:	1968
			50	D4	00063	CLRL	R0	:	1969
			04	00065		RET		:	1971

; Routine Size: 102 bytes, Routine Base: DBG\$CODE + 0BD0


```

1851 1972 1 GLOBAL ROUTINE DBG$SYNTAX_ERROR(INPUT_DESC): NOVALUE =
1852 1973 1
1853 1974 1 FUNCTION
1854 1975 1     This routine is called when a syntax error has occurred because
1855 1976 1     an expected piece of input was not found. The routine accepts
1856 1977 1     an input string descriptor as input which is expected to point
1857 1978 1     to the start of the offending piece of command input. It then
1858 1979 1     signals the 'need more input' message if the next character is
1859 1980 1     a carriage-return (unexpected end of input) or the 'syntax error'
1860 1981 1     error message otherwise.
1861 1982 1
1862 1983 1 INPUTS
1863 1984 1     INPUT_DESC - A pointer to a string descriptor which points to the
1864 1985 1     current parse position in the input command line.
1865 1986 1
1866 1987 1 OUTPUTS
1867 1988 1     INPUT_DESC - The input string descriptor may be updated to point
1868 1989 1     to the first character after the offending syntactic
1869 1990 1     entity.
1870 1991 1
1871 1992 1     Since this routine always exits by signalling out, no value is
1872 1993 1     ever returned. Control is not returned either.
1873 1994 1
1874 1995 1
1875 1996 2 BEGIN
1876 1997 2
1877 1998 2 BIND
1878 1999 2     DBG$CS_CR      = UPLIT BYTE(1, 13);      ! Carriage return character
1879 2000 2
1880 2001 2 LOCAL
1881 2002 2     STRDESC: BLOCK[8, BYTE],      ! String descriptor
1882 2003 2     STRPTR: REF VECTOR[1, BYTE]; ! Pointer to error string
1883 2004 2
1884 2005 2
1885 2006 2
1886 2007 2     ! If the line has already ended, signal the 'need more' error message.
1887 2008 2     ! Otherwise, signal the 'syntax error' error message.
1888 2009 2
1889 2010 2     IF DBG$NMATCH(.INPUT_DESC, DBG$CS_CR, 1) THEN SIGNAL(DBG$_NEEDMORE);
1890 2011 2     STRPTR = DBG$NNEXT_WORD(.INPUT_DESC);
1891 2012 2     STRDESC[DSC$B_CLASS] = DSC$K_CLASS_S;
1892 2013 2     STRDESC[DSC$B_DTYPE] = DSC$K_DTYPE_T;
1893 2014 2     STRDESC[DSC$W_LENGTH] = .STRPTR[0];
1894 2015 2     STRDESC[DSC$A_POINTER] = STRPTR[1];
1895 2016 2     SIGNAL(DBG$_SYNTAX, 1, STRDESC);
1896 2017 2     RETURN;
1897 2018 2
1898 2019 1 EN;

```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

OD 01 0012E P.ABO: .BYTE 1, 13

DBG\$CS_CR= P.ABO

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$SYNTAX_ERROR, Save R2
MOVAB LIB$SIGNAL, R2
SUBL2 #8, SP
PUSHL #1
PUSHAB DBG$CS CR
PUSHL INPUT_DESC
CALLS #3, DBG$NMATCH
BLBC R0, 1$
PUSHL #164048
CALLS #1, LIB$SIGNAL
PUSHL INPUT_DESC
CALLS #1, DBG$NNEXT_WORD
MOVW #270, STRDESC+2
MOVZBW (STRPTR), STRDESC
MOVAB 1(R0), STRDESC+4
PUSHL SP
PUSHL #1
PUSHL #164408
CALLS #3, LIB$SIGNAL
RET

```

: Routine Size: 76 bytes, Routine Base: DBG\$CODE + 0C56

```

: 1899      2020 1
: 1900      2021 0 END ELUDOM

```

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	81	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$PLIT	304	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$CODE	3202	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	Symbols		Pages Mapped	Processing Time
	Total	Loaded Percent		
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	8 0	1000	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0 0	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	63 4	97	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	0 0	31	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	11 2	22	00:00.3

```
:  
:          COMMAND QUALIFIERS  
:          BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:DBGNPARSE/OBJ=OBJ$:DBGNPARSE MSRC$:DBGNPARSE/UPDATE=(ENH$:DBGNPARSE)  
: Size:          3202 code + 385 data bytes  
: Run Time:      01:03.1  
: Elapsed Time: 03:14.5  
: Lines/CPU Min: 1922  
: Lexemes/CPU-Min: 12329  
: Memory Used:  462 pages  
: Compilation Complete
```

The image displays a grid of 150 small terminal window screenshots, arranged in 10 rows and 15 columns. Each window shows a different screen from the VAX/VMS operating system. The screens contain various text-based interfaces, including command prompts, help pages, and data listings. Some screens are clearly labeled with titles like 'DBGNMSG LIS', 'DBGNHELP LIS', 'DBGNPARSE LIS', 'DBGNEXCTE LIS', and 'DBGNPNP LIS'. The text is small and dense, typical of a terminal display. The overall appearance is that of a comprehensive manual or reference guide for the operating system's debugging and monitoring tools.