

FILEID**DBGNCNTRL

DDDDDDDDDD	BBBBBBBBBB	GGGGGGGG	NN	NN	CCCCCCCC	NN	NN	TTTTTTTT	RRRRRRRR	LL
DDDDDDDDDD	BBBBBBBBBB	GGGGGGGG	NN	NN	CC	NN	NN	TTTTTTTT	RRRRRRRR	LL
DD DD	BB BB	GG	NN	NN	CC	NN	NN	TT	RR RR	LL
DD DD	BB BB	GG	NN	NN	CC	NN	NN	TT	RR RR	LL
DD DD	BB BB	GG	NNNN	NN	CC	NNNN	NN	TT	RR RR	LL
DD DD	BB BB	GG	NNNN	NN	CC	NNNN	NN	TT	RR RR	LL
DD DD	BB BB	GG	NN NN	NN	CC	NN NN	NN	TT	RRRRRRRR	LL
DD DD	BB BB	GG	NN NN	NN	CC	NN NN	NN	TT	RRRRRRRR	LL
DD DD	BB BB	GG GGGGGG	NN NNNN	CC	NN NNNN	NNNN	TT	RR RR	LL	...
DD DD	BB BB	GG GGGGGG	NN NNNN	CC	NN NNNN	NNNN	TT	RR RR	LL	...
DD DD	BB BB	GG GG	NN NN	CC	NN NN	NN	TT	RR RR	LL	...
DD DD	BB BB	GG GG	NN NN	CC	NN NN	NN	TT	RR RR	LL	...
DDDDDDDDDD	BBBBBBBBBB	GGGGGG	NN NN	CCCCCCCC	NN NN	NN	TT	RR RR	LLLLLLLL	...
DDDDDDDDDD	BBBBBBBBBB	GGGGGG	NN NN	CCCCCCCC	NN NN	NN	TT	RR RR	LLLLLLLL	...

LL		SSSSSSS
LL		SSSSSSS
LL		SS
LL		SS
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LL		SSSSSS
LL		SS
LL		SS
LL		SS
LLLLLLLL		SSSSSSS
LLLLLLLL		SSSSSSS

```
1 0001 0 MODULE DBGNCNTRL (IDENT = 'V04-000') =
2 0002 1 BEGIN
3
4 0004 1 ****
5 0005 1 ****
6 0006 1 ****
7 0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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24
25
26 0026 1 ****
27 0027 1 *
28 0028 1 *
29 0029 1 * MODULE FUNCTION
30 0030 1 * This module contains DEBUG's top level parsing and execution routines.
31 0031 1 * Routine DBGSNCONTROL is called after an input line has been collected
32 0032 1 * from the user's terminal, or a record has been read from an indirect
33 0033 1 * command file or DD action buffer. Other routines in this module break
34 0034 1 * an input line into single commands, verify these commands if appropriate,
35 0035 1 * and allocate and deallocate temporary DEBUG memory (i.e., memory
36 0036 1 * that is automatically reclaimed at the end of each command). End of
37 0037 1 * command clean-up routines are also included.
38 0038 1 *
39 0039 1 * Routine DBGSNCONTROL invokes the top level parsing and command execution
40 0040 1 * networks as needed. Commands are parsed and executed one at a time.
41 0041 1 * Detection of errors in the parsing phase cause the command in
42 0042 1 * question to not be executed.
43 0043 1 *
44 0044 1 *
45 0045 1 * AUTHOR: David Plummer. CREATION DATE: 4/15/80
46 0046 1 *
47 0047 1 * MODIFIED BY:
48 0048 1 *
49 0049 1 * R. Title, Feb 1982. Filled in CISSA WHILE CLAUSE field from
50 0050 1 * within DBGSNGET_CMD; this was in order to
51 0051 1 * implement the WHILE command.
52 0052 1 * R. Title, Apr 1982. Fixed a bug in DBGSNSAVE FILESP that was
53 0053 1 * preventing logical name translation from
54 0054 1 * occurring (a semicolon was always being
55 0055 1 * appended to the filename).
56 0056 1 * R. Title, Jan 1983. Changed DBGSNGET_CMD so that when language
57 0057 1 * is set to C, the comment character is
```

```
58      0058 1          /* and not !
59      0059 1          fixed DBG$NGET CMD to treat a line of tabs
60      0060 1          the same as a line of blanks.
61      0061 1          B. Becker, Oct 1983
62      0062 1          Fixed up the uppercasing so that when an Ada
63      0063 1          tick is found DBG$NGET CMD will continue to
64      0064 1          uppercase the line. Also creates another
65      0065 1          routine to do the uppercasing work.
66      0066 1          REQUIRE 'SRC$:DBGPROLOG.REQ';
67      0200 1
68      0201 1          LIBRARY 'LIBS:DBGGEN.L32';
69      0202 1
70      0203 1          FORWARD ROUTINE
71      0204 1          DBG$NCONTROL: NOVALUE,
72      0205 1          ADD_TO_BUFLIST: NOVALUE,
73      0206 1          DBG$NGET CMD,
74      0207 1          DBG$NKILL_CMD,
75      0208 1
76      0209 1          DBG$NEND_OF_INPUT,
77      0210 1          DBG$NSAVE_FILESP,
78      0211 1          DBG$NVERIFY_OUT: NOVALUE,
79      0212 1          DBG$NCHANGE_TO_NEW: NOVALUE,
80      0213 1          DBG$NSAVE_BREAK_BUFFER: NOVALUE,
81      0214 1          GET_CMD_STRING,
82      0215 1          GET_ADA_CMD_STRING,
83      0216 1          GET_NORMAL_CMD_STRING;
```

! Controls parsing and command execution

! Chops input string into command strings

! Kills a command and frees up dynamic

! memory

! End of parse line clean-up

! Saves a filespec in a dynamic buffer

! VERIFIES indirect command file commands

! Aids transition to new debugger

! Save a break action buffer

! Uppercases a 'C' command string

! Uppercases a Ada command string

! Uppercases a normal command string

```

85      0217 1 EXTERNAL ROUTINE
86      C218 1   DBG$EXPAND DEFINE NAME,
87      0219 1   DBGSFAO OUT: NOVALUE,
88      0220 1   DBGSINITIALIZE: NOVALUE,
89      0221 1   DBGSNMATCH,
90      0222 1   DBGSNOUT INFO,
91      0223 1   DBGSNSYNTAX ERROR,
92      0224 1   DBGSEND_OF_[INE: NOVALUE,
93      0225 1   DBGSEND_OF_CMD: NOVALUE,
94      0226 1   DBGSNOUT ARG VECT: NOVALUE,
95      0227 1   DBGSNMAKE_ARG VECT,
96      0228 1   DBGSNNEXT WORD,
97      0229 1   DBGSNCIS REMOVE,
98      0230 1   DBGSGET MEMORY,
99      0231 1   DBGSGET_TEMPMEM,
100     0232 1   DBGSREL MEMORY,
101     0233 1   DBGSNPARSE CMD,
102     0234 1   DBGSNEXECUTE_CMD;
103     0235 1

104     0236 1 EXTERNAL
105     0237 1   DBG$GB_LANGUAGE: BYTE,
106     0238 1   DBG$GL_GBLTYP,
107     0239 1   DBG$GW_GBLNGTH: WORD,
108     0240 1   DBG$GL_DFLTTYP,
109     0241 1   DBG$GW_DFLTLENG: WORD,
110     0242 1   DBG$GL_CISHEAD: REF CISSLINK,
111     0243 1   DBG$GB_DEF OUT: VECTOR[BYTE],
112     0244 1   DBG$GL_ORIG_COMMAND PTR,
113     0245 1   DBG$GL_UPCASE_COMMAND_PTR: VECTOR[2];
114     0246 1
115     0247 1
116     0248 1

117     0249 1 GLOBAL
118     0250 1   DBG$GL_ORIG_COMMAND PTR,
119     0251 1   DBG$GL_UPCASE_COMMAND_PTR:
120     0252 1   VECTOR[2, LONG];

122     0254 1 OWN
123     0255 1   MESSAGE_POINTER,
124     0256 1   CMD_STG_DESC: BLOCK[12,BYTE],
125     0257 1
126     0258 1
127     0259 1   CMD_VERB_PTR,
128     0260 1   SAVE_INPUT_DESC: REF DBGSSTG_DESC,
129     0261 1
130     0262 1   START_VERIFY_POINTER;
131     0263 1
132     0264 1
133     0265 1 MACRO
134     0266 1   INITIAL_PTR = 8, 0, 32, 0 %; ! Pointer to start of dynamic buffer

| Expands a DEFINE name
| ???
| Sets language specific context
| Matches counted string to input
| Outputs an informational message
| Formats a syntax error
| Version 2 end of line clean-up
| Version 2 end of command clean-up
| Outputs a message vector
| Constructs an argument vector
| Isolates next word of input
| Removes a link from the cis
| Allocates a dynamic memory block
| Allocates a temporary memory block
| Release permanent memory
| The DEBUG command parser
| The DEBUG command executor

| Current language setting
| Override type
| Override length
| Default type
| Default length
| Head of cis
| Output control vector in old debugger
| Pointer to original command string
| Pointers to start and end
| of current command string

| Pointer to original command string
| Pointer to upcased command string

| Holds address of message argument vector
| Command input string descriptor. Note
| the extra longword to contain
| the original DSCSA_POINTER.
| Start of executable parse tree
| Pointer to parse string descriptor
| used in gathering filespecs.
| Pointer to the start of the input to
| be verified

| Pointer to start of dynamic buffer

```

```
136 0267 1 GLOBAL ROUTINE DBGSNCONTROL(PARSE_STG_DESC): NOVALUE =
137 0268 1
138 0269 1 FUNCTION
139 0270 1 Routine DBGSNCONTROL oversees command parsing and execution. Only commands
140 0271 1 that are parsed without detection of errors are executed. Routines are invoked
141 0272 1 for end of command and input processing.
142 0273 1
143 0274 1 FORMAL PARAMETERS:
144 0275 1 PARSE_STG_DESC - A VAX standrd descriptor of the input string.
145 0276 1
146 0277 1 IMPLICIT INPUTS:
147 0278 1
148 0279 1 CMD_VERB_PTR - Pointer to the verb node (head node) of the
149 0280 1 executable command tree.
150 0281 1
151 0282 1 MESSAGE_POINTER - Pointer to message argument vector.
152 0283 1
153 0284 1
154 0285 1
155 0286 2 BEGIN
156 0287 2
157 0288 2 MAP
158 0289 2 PARSE_STG_DESC : REF BLOCK [,BYTE];
159 0290 2
160 0291 2 LOCAL
161 0292 2 STATUS: ! Retains return code
162 0293 2
163 0294 2
164 0295 2 ! Try to get another command from the present input buffer. Check for comments.
165 0296 2
166 0297 2 status = dbg$nget_cmd (.parse_stg_desc, cmd_stg_desc, message_pointer);
167 0298 2
168 0299 2 CASE .status FROM sts$k_warning TO sts$k_severe
169 0300 2 OF
170 0301 2 SET
171 0302 2
172 0303 2 [sts$k_warning]: ! No more input from present buffer
173 0304 3 BEGIN
174 0305 3 IF NOT dbg$nnend_of_input (message_pointer)
175 0306 3 THEN
176 0307 3 dbg$nnout_arg_vect (.message_pointer);
177 0308 2 END;
178 0309 2
179 0310 2 [sts$k_success]: ! Parse and execute command
180 0311 3 BEGIN
181 0312 3
182 0313 3 dbg$nninitialize ();
183 0314 3
184 0315 3 IF dbg$nparses_cmd (cmd_stg_desc, cmd_verb_ptr, message_pointer)
185 0316 3 THEN
186 0317 4 BEGIN
187 0318 4 dbg$nnverify_out (.parse_stg_desc [dsc$a_pointer]);
188 0319 4
189 0320 4 IF NOT dbg$nnexecute_cmd (cmd_verb_ptr, message_pointer)
190 0321 4 THEN
191 0322 5 BEGIN
192 0323 5 dbg$nnout_arg_vect (.message_pointer);
```

```
193      0324 5           IF NOT dbg$nkill_cmd (message_pointer)
194      0325 5           THEN
195      0326 5           dbg$out_arg_vect (.message_pointer);
196      0327 4           END;
197      0328 4           ELSE
198      0329 3           BEGIN ! Kill command - bad parse
199      0330 4           dbg$out_arg_vect (.message_pointer);
200      0331 4           IF NOT dbg$nkill_cmd (message_pointer)
201      0332 4           THEN
202      0333 4           dbg$out_arg_vect (.message_pointer);
203      0334 4           END;
204      0335 3           END;
205      0336 2
206      0337 2
207      0338 2           [sts$k_error] : ! Not parsable. Just verify the comment.
208      0339 3           BEGIN
209      0340 3           dbg$verify_out (.parse_stg_desc [dsc$a_pointer]);
210      0341 3           IF NOT dbg$end_of_input (message_pointer)
211      0342 3           THEN
212      0343 3           dbg$out_arg_vect (.message_pointer);
213      0344 2           END;
214      0345 2
215      0346 2           [sts$k_severe] : ! Error in input
216      0347 3           BEGIN
217      0348 3           dbg$out_arg_vect (.message_pointer);
218      0349 3           IF NOT dbg$nkill_cmd (message_pointer)
219      0350 3           THEN
220      0351 3           dbg$out_arg_vect (.message_pointer);
221      0352 2           END;
222      0353 2
223      0354 2           [INRANGE,OUTRANGE] :
224      0355 3           BEGIN
225      0356 3           0;
226      0357 2           END;
227      0358 2
228      0359 2           TES;
229      0360 2
230      0361 2
231      0362 2           ! Perform end of command clean-up. This involves resetting data structures
232      0363 2           shared between the old debugger and the new. It also involves releasing
233      0364 2           all temporary memory allocated during the processing of the command and
234      0365 2           releasing all unreferenced RST entries on the Temporary RST Entry List.
235      0366 2
236      0367 2           DBG$END_OF_CMD();
237      0368 2           RETURN;
238      0369 2
239      0370 1           END;
```

.TITLE DBGNCNTRL
.IDENT \V04-000\

.PSECT DBG\$OWN,NOEXE, PIC,2

00000 MESSAGE_POINTER:
00004 CMD_STG_DESC: BLKB 4

8 1
16-Sep-1984 01:38:59 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:17:09 [DEBUG.SRC]DBGNCNTRL.B32;'

```

00010 CMD_VERB_PTR: .BLKB 12
00014 SAVE_INPUT_DESC: .BLKB 4
00018 START_VERIFY_POINTER: .BLKB 4

.PSECT DBG$GLOBAL,NOEXE, PIC.2

00000 DBG$GL_ORIG_COMMAND_PTR:: .BLRB 4
00004 DBG$GL_UPCASE_COMMAND_PTR:: .BLKB 8

.EXTRN DBG$EXPAND_DEFINE_NAME
.EXTRN DBG$FAO_OUT, DBG$INITIALIZE
.EXTRN DBG$NMATCH, DBG$NOUT_INFO
.EXTRN DBG$NSYNTAX_ERROR
.EXTRN DBG$SEND_OF_LINE
.EXTRN DBG$SEND_OF_CMD, DBG$NOUT_ARG_VECT
.EXTRN DBG$NMARE_ARG_VECT
.EXTRN DBG$NNEXT_WORD, DBG$NCIS_REMOVE
.EXTRN DBG$GET_MEMORY, DBG$GET_TEMPMEM
.EXTRN DBG$REL_MEMORY, DBG$NPARSE_CMD
.EXTRN DBG$NEXECUTE_CMD
.EXTRN DBG$GB_LANGUAGE
.EXTRN DBG$GL_GBLTYP, DBG$GW_GBLNGTH
.EXTRN DBG$GL_DFLTTYP, DBG$GWDFTLENG
.EXTRN DBG$GL_CISHEAD, DBG$GB_DEF_OUT

.PSECT DBG$CODE,NOWRT, SHR, PIC.0

00000 ENTRY DBGSNCONTROL, Save R2,R3,R4
00002 MOVAB DBGSNOUT_ARG_VECT, R4
00009 MOVAB MESSAGE_POINTER, R3
00010 PUSHL R3
00012 PUSHAB CMD_STG_DESC
00015 MOVL PARSE_STG_DESC, R2
00019 PUSHL R2
0001B CALLS #3, DBG$NGET_CMD
00020 CASEL STATUS, #0, #4
00024 1$: .WORD 4$-1$,-
0002C 2$: .WORD 2$-1$,-
0002D 3$: .WORD 3$-1$,-
0002E 4$: .WORD 7$-1$,-
0002F 5$: .WORD 5$-1$,-

00030 2$: BRB 7$
00031 CALLS #0, DBG$INITIALIZE
00032 PUSHL R3
00033 PUSHAB CMD_VERB_PTR
00034 PUSHAB CMD_STG_DESC
00035 CALLS #3, DBG$NPARSE_CMD
00036 BLBC R0, 5$
00037 PUSHL 4(R2)
00038 CALLS #1, DBG$NVERIFY_OUT
00039 PUSHL R3

```

		10	A3 9F 00053	PUSHAB	CMD-VERB_PTR	
		02	FB 00056	CALLS	#2, DBG\$NEXECUTE_CMD	
		50	E8 0005D	BLBS	R0, 7\$	0331
		11	11 00060	BRB	5\$	0340
		04	A2 DD 00062	3\$: PUSHL	4(R2)	
	0000V	CF	01 FB 00065	CALLS	#1, DBG\$NVERIFY_OUT	0341
	0000V	CF	53 DD 0006A	4\$: PUSHL	R3	
		01	FB 0006C	CALLS	#1, DBGSNENU_OF_INPUT	
		OC	11 00071	BRB	6\$	0348
		64	63 DD 00073	5\$: PUSHL	MESSAGE_POINTER	
		01	FB 00075	CALLS	#1, DBG\$NOUT_ARG_VECT	0349
	0000V	CF	53 DD 00078	PUSHL	R3	
		05	01 FB 0007A	CALLS	#1, DBGSNKILL_CMD	
		50	E8 0007F	6\$: BLBS	R0, 7\$	0351
		63	DD 00082	PUSHL	MESSAGE_POINTER	
		01	FB 00084	CALLS	#1, DBG\$NOUT_ARG_VECT	0367
	00000000G	00	00 FB 00087	7\$: CALLS	#0, DBGSEND_OF_CMD	
			04 0008E	RET		0370

: Routine Size: 143 bytes, Routine Base: DBGS\$CODE + 0000

```

241 0371 1 ROUTINE ADD_TO_BUFLIST (BUFFER) : NOVALUE =
242 0372 1
243 0373 1 FUNCTION
244 0374 1 This routine builds a list of buffers to be freed at the end of
245 0375 1 processing a line of input.
246 0376 1
247 0377 1 The top link in the CIS list represents the current line of input.
248 0378 1 There is a field CISSA_BUFLIST which points to a linked list
249 0379 1 of buffers to be freed up.
250 0380 1
251 0381 1 -----
252 0382 1 CIS
253 0383 1 ...
254 0384 1 -----+-----+
255 0385 1 BUFLIST ---->|----->;----->;...
256 0386 1 +-----+ 'bufptr |->buffer | bufptr |->buffer
257 0387 1 +-----+ +-----+
258 0388 1
259 0389 1 These buffers get created as we expand symbols that were defined
260 0390 1 with DEFINE/COMMAND (we need to allocate new buffers to hold the
261 0391 1 expanded command). This happens in DBGSNCIS_CMD. These buffers
262 0392 1 are freed in DBGSNCIS_REMOVE.
263 0393 1
264 0394 1 INPUTS
265 0395 1      BUFFER - address of a buffer. This address is to be added to the list.
266 0396 1      DBG$GL_CISHEAD - (implicit input) - current top CIS link
267 0397 1
268 0398 1 OUTPUTS
269 0399 1      The BUFLIST associated with DBG$GL_CISHEAD is added to.
270 0400 1
271 0401 2 BEGIN
272 0402 2 LOCAL
273 0403 2      NEWLINK: REF VECTOR[];
274 0404 2      NEWLINK = DBGSGET_MEMORY(2);
275 0405 2      NEWLINK[0] = .DBG$GL_CISHEAD[CISSA_BUFLIST];
276 0406 2      NEWLINK[1] = .BUFFER;
277 0407 2      DBG$GL_CISHEAD[CISSA_BUFLIST] = .NEWLINK;
278 0408 1 END;

```

0000 00000 ADD_TO_BUFLIST:					
				.WORD	Save nothing
				PUSHL	#2
00000000G	00	00000000G	02 DD 00002	CALLS	#1, DBGSGET_MEMORY
	51		01 FB 00004	MOVL	DBG\$GL_CISHEAD, R1
	60		00 DD 0000B	MOVL	48(R1), (NEWLINK)
	04 A0		A1 DD 00012	MOVL	BUFFER, 4(NEWLINK)
	30 A1		AC DD 00016	MOVL	NEWLINK, 48(R1)
			50 DD 0001B	RET	
			04 0001F		

; Routine Size: 32 bytes. Routine Base: DBGSCODE + 008F

: 0371
: 0404
: 0405
: 0406
: 0407
: 0408

```
: 280      0409 1 ROUTINE DBG$NGET_CMD ( INPUT_DESC, CMD_DESC, MESSAGE_VECT, P_EXPAND_FLAG) =  
: 281      0410 1  
: 282      0411 1 ++  
: 283      0412 1 FUNCTIONAL DESCRIPTION:  
: 284      0413 1  
: 285      0414 1 This routine separates the input line into one or more DEBUG commands. <cr>  
: 286      0415 1 <ff>, and the null character (00) imply end of input line. Semi-colon (;)  
: 287      0416 1 implies end of command.  
: 288      0417 1  
: 289      0418 1 This routine takes care of stripping the comments off the end of  
: 290      0419 1 a DEBUG command. For all languages except C, the comment character is  
: 291      0420 1 '!'. In C, '!' is an operator, so the pair of characters '/*' is  
: 292      0421 1 the comment indicator (as in the language). Since there are slight  
: 293      0422 1 differences in the way a line is to be Uppercased and striped of comments  
: 294      0423 1 we case on the language a call a specific routine to do these jobs.  
: 295      0424 1  
: 296      0425 1 FORMAL PARAMETERS:  
: 297      0426 1  
: 298      0427 1      input_desc - a VAX standard descriptor of the entire input line  
: 299      0428 1  
: 300      0429 1      cmd_desc - upon exit from this routine, a VAX standard descriptor  
: 301      0430 1 of a single potential DEBUG command  
: 302      0431 1  
: 303      0432 1      message_vect - - the address of a longword to contain the address  
: 304      0433 1 of a message argument vector  
: 305      0434 1      p_expand_flag - optional fourth parameter which says whether to  
: 306      0435 1 expand defined names.  
: 307      0436 1  
: 308      0437 1 IMPLICIT INPUTS:  
: 309      0438 1      NONE  
: 310      0439 1  
: 311      0440 1  
: 312      0441 1 IMPLICIT OUTPUTS:  
: 313      0442 1      NONE  
: 314      0443 1  
: 315      0444 1  
: 316      0445 1 ROUTINE VALUE:  
: 317      0446 1      unsigned integer longword completion code  
: 318      0447 1  
: 319      0448 1  
: 320      0449 1 COMPLETION CODES:  
: 321      0450 1  
: 322      0451 1      sts$k_warning (0) - the input line was found to be exhausted  
: 323      0452 1  
: 324      0453 1      sts$k_success (1) - the cmd_desc was updated to refer to a potential  
: 325      0454 1 DEBUG command  
: 326      0455 1  
: 327      0456 1      sts$k_error (2) - the input descriptor was found to contain nothing  
: 328      0457 1 but a comment (! in first position)  
: 329      0458 1  
: 330      0459 1      sts$k_severe (4) - error in input line  
: 331      0460 1  
: 332      0461 1 SIDE EFFECTS:  
: 333      0462 1  
: 334      0463 1      All lower case alphabetic characters are converted to upper case, except  
: 335      0464 1 for strings enclosed within single or double quote marks. A check  
: 336      0465 1 is made for unprintable characters in the input line (error message generated
```

```
337      0466 1 | and failure return).
338      0467 1 |
339      0468 1 |-- BEGIN
340      0469 1
341      0470 2 LOCAL
342      0471 2
343      0472 2
344      0473 2   CHAR_COUNT,
345      0474 2   CHAR_STRING : REF VECTOR [,BYTE],    | Keeps count of characters
346      0475 2   CIS_DESC : REF CISSLINK,           | Vector of 1 byte characters
347      0476 2   CMD_STRING : REF VECTOR [,BYTE],  | Current command input stream.
348      0477 2
349      0478 2   EXPAND_FLAG,                      | Counted string with the expansion of
350      0479 2
351      0480 2   STATUS,                         | the first token, if it has been
352      0481 2   QUOTE_CHAR,                     | defined with DEFINE/COMMAND
353      0482 2   QUOTE_FLAG;                   | Says whether or not to expand
354      0483 2
355      0484 2
356      0485 2
357      0486 2
358      0487 2   INPUT_DESC : REF db0$stg_desc,    | MAP
359      0488 2   CMD_DESC : REF BLOCK [,BYTE];  | We don't REF to db0$stg_desc
360      0489 2
361      0490 2
362      0491 2   BUILTIN
363      0492 2     ACTUALCOUNT;
364      0493 2
365      0494 2   Set the flag saying whether we want to expand defined names. The case
366      0495 2   where we do not want to is when we are called from DBG$NSAVE_BREAK_BUFFER
367      0496 2   to pick up the rest of a command.
368      0497 2
369      0498 2 IF ACTUALCOUNT() LSS 4
370      0499 2 THEN
371      0500 2   EXPAND_FLAG = TRUE
372      0501 2 ELSE
373      0502 2   EXPAND_FLAG = .P_EXPAND_FLAG;
374      0503 2
375      0504 2
376      0505 2   Initialize the command descriptor
377      0506 2
378      0507 2   cmd_desc [dsc$b_dtype] = dsc$k_dtype_t;
379      0508 2   cmd_desc [dsc$b_class] = dsc$k_class_s;
380      0509 2   cmd_desc [dsc$w_length] = 0;
381      0510 2   cmd_desc [dsc$a_pointer] = 0;
382      0511 2   cmd_desc [initial_ptr] = 0;
383      0512 2
384      0513 2
385      0514 2   Find a significant character
386      0515 2
387      0516 2   char_string = .input_desc [dsc$a_pointer];
388      0517 2   char_count = 0;
389      0518 2   WHILE .input_desc [dsc$w_length] GTR 0 DO
390      0519 2     BEGIN
391      0520 2       IF .char_string [.char_count] NEQ dbg$k_car_return
392      0521 2         AND
393      0522 3         .char_string [.char_count] NEQ dbg$k_line_feed
```

```
394      0523 3
395      0524 3
396      0525 3
397      0526 3
398      0527 3
399      0528 3
400      0529 3
401      0530 3
402      0531 3
403      0532 3
404      0533 3
405      0534 4
406      0535 4
407      0536 4
408      0537 5
409      0538 2
410      0539 2
411      0540 2
412      0541 2
413      0542 2
414      0543 2
415      0544 2
416      0545 2
417      0546 2
418      0547 2
419      0548 2
420      0549 2
421      0550 2
422      0551 2
423      0552 2
424      0553 2
425      0554 2
426      0555 2
427      0556 2
428      0557 2
429      0558 2
430      0559 2
431      0560 2
432      0561 2
433      0562 2
434      0563 3
435      0564 3
436      0565 3
437      0566 4
438      0567 4
439      0568 4
440      0569 4
441      0570 4
442      0571 4
443      0572 4
444      0573 4
445      0574 4
446      0575 4
447      0576 4
448      0577 4
449      0578 4
450      0579 4

        .char_string [.char_count] NEQ dbg$K_null
          AND
          .char_string [.char_count] NEQ dbg$K_semicolon
            AND
            .char_string [.char_count] NEQ dbg$K_blank
              AND
              .char_string [.char_count] NEQ dbg$K_tab
            THEN EXITLOOP
          ELSE BEGIN
            char_count = .char_count + 1;
            input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
          END;
        END;

        ! Return warning if there was no significant input on the line.
        IF .input_desc [dsc$w_length] EQ 0
        THEN RETURN sts$k_warning;

        ! Set up the start_verify pointer. This is done before stripping
        ! non-significant input to preserve the indentation.
        start_verify_pointer = .input_desc [dsc$w_pointer];

        ! Update pointer to rest of string
        input_desc [dsc$w_pointer] = char_string [.char_count];

        ! The next thing we do is check for the first token in the command line
        ! being a symbol defined with DEFINE/COMMAND.

        IF .EXPAND_FLAG
        THEN
          BEGIN
            IF DBG$EXPAND_DEFINE_NAME (.INPUT_DESC, DEFINE_COMMAND, CMD_STRING)
            THEN
              BEGIN
                LOCAL
                  BUFPTR,
                  LENGTH,
                  NEW_BUFFER;
                  ! A pointer into the command buffer
                  ! The length of the new command buffer
                  ! Will point to the new command buffer.

                ! We need to allocate a new command buffer to hold the expanded
                ! token concatenated with the rest of the command.
                LENGTH = .INPUT_DESC LDSC$W_LENGTH + .CMD_STRING [0];
                NEW_BUFFER = DBG$GET_MEMORY(.LENGTH+3)/4;
```

```
: 451      0580 4      | Copy the concatenated strings into the new buffer.  
: 452      0581 4  
: 453      0582 4      BUFPTR = CHSMOVE (.CMD_STRING[0], .CMD_STRING[1], .NEW_BUFFER);  
: 454      0583 4      BUFPTR = CHSMOVE (.INPUT_DESC[DSC$W_LENGTH], .INPUT_DESC[DSC$A_POINTER], .BUFPTR);  
: 455      0584 4  
: 456      0585 4  
: 457      0586 4      | Fill in the input descriptor to point to the new buffer.  
: 458      0587 4  
: 459      0588 4      INPUT_DESC[DSC$A_POINTER] = .NEW_BUFFER;  
: 460      0589 4      INPUT_DESC[DSC$W_LENGTH] = .INPUT_DESC[DSC$W_LENGTH]+.CMD_STRING[0];  
: 461      0590 4  
: 462      0591 4  
: 463      0592 4      | We need to remember to free up the space occupied by NEW_BUFFER  
: 464      0593 4      when we are done processing this CIS link. So, we  
: 465      0594 4      put NEW_BUFFER onto the linked list of all the buffers allocated  
: 466      0595 4      in this fashion. These will get freed up in CIS_REMOVE.  
: 467      0596 4  
: 468      0597 4      ADD_TO_BUFLIST (.NEW_BUFFER);  
: 469      0598 4  
: 470      0599 4  
: 471      0600 4      | Now re-do the code where we find a significant character  
: 472      0601 4  
: 473      0602 4      char_string = .input_desc [dsc$A_pointer];  
: 474      0603 4      char_count = 0;  
: 475      0604 4      WHILE .input_desc [dsc$W_length] GTR 0 DO  
: 476      0605 5      BEGIN  
: 477      0606 5      IF .char_string [.char_count] NEQ dbg$K_car_return  
: 478      0607 5          AND  
: 479      0608 5          .char_string [.char_count] NEQ dbg$K_line_feed  
: 480      0609 5          AND  
: 481      0610 5          .char_string [.char_count] NEQ dbg$K_null  
: 482      0611 5          AND  
: 483      0612 5          .char_string [.char_count] NEQ dbg$K_semicolon  
: 484      0613 5          AND  
: 485      0614 5          .char_string [.char_count] NEQ dbg$K_blank  
: 486      0615 5          AND  
: 487      0616 5          .char_string [.char_count] NEQ dbg$K_tab  
: 488      0617 5      THEN  
: 489      0618 5          EXITLOOP  
: 490      0619 5      ELSE  
: 491      0620 6          BEGIN  
: 492      0621 6          char_count = .char_count + 1;  
: 493      0622 6          input_desc [dsc$W_length] = .input_desc [dsc$W_length] - 1;  
: 494      0623 5          END;  
: 495      0624 4      END;  
: 496      0625 4  
: 497      0626 4      | Again, if we have no significant input on the line then  
: 498      0627 4      return warning.  
: 499      0628 4  
: 500      0629 4      IF .input_desc [dsc$W_length] EQL 0  
: 501      0630 4      THEN  
: 502      0631 4          RETURN sts$K_warning;  
: 503      0632 4  
: 504      0633 4      | Set up the start verify pointer  
: 505      0634 4  
: 506      0635 4      start_verify_pointer = .input_desc [dsc$A_pointer];  
: 507      0636 4
```

```
508      0637 4      | Update pointer to rest of string
509      0638 4
510      0639 4      input_desc [dsc$sa_pointer] = char_string [.char_count];
511      0640 3      END;
512      0641 2      END;

513      0642 2
514      0643 2
515      0644 2      ; Now case on the language and get the command and uppercase the characters.
516      0645 2
517      0646 2      CASE .dbg$gb_language FROM dbg$k_min_language TO dbg$k_max_language OF
518      0647 2          SET
519      0648 2
520      0649 2          [dbg$k_macro, dbg$k_fortran, dbg$k_b1iss,
521      0650 2              dbg$k_cobol, dbg$k_b1asic, dbg$k_p1i,
522      0651 2              dbg$k_pascal, dbg$k_rpg, dbg$k_u1known,
523      0652 2              INRANGE, OUTRANGE];
524      0653 2          status = get_normal_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
525      0654 2
526      0655 2          [dbg$k_c]:
527      0656 2              status = get_c_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
528      0657 2
529      0658 2          [dbg$k_ada]:
530      0659 2              status = get_ada_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
531      0660 2
532      0661 2          TES;
533      0662 2
534      0663 2      | If an error occurred return with status.
535      0664 2
536      0665 2      IF NOT .status
537      0666 2      THEN
538      0667 2          RETURN .status;
539      0668 2
540      0669 2      | Delete all leading end of command signifiers from the input string
541      0670 2
542      0671 2      char_string = .input_desc [dsc$sa_pointer];
543      0672 2
544      0673 2      WHILE .input_desc [dsc$w_length] GTR 0
545      0674 2      DO
546      0675 2          BEGIN
547      0676 2
548      0677 3          IF .char_string [0] NEQ dbg$k_car_return
549      0678 3              AND
550      0679 3              .char_string [0] NEQ dbg$k_line_feed
551      0680 3              AND
552      0681 3              .char_string [0] NEQ dbg$k_null
553      0682 3              AND
554      0683 3              .char_string [0] NEQ dbg$k_semicolon
555      0684 3          THEN
556      0685 3              EXITLOOP;
557      0686 3
558      0687 3      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
559      0688 3      input_desc [dsc$sa_pointer] = char_string [1];
560      0689 3      char_string = .input_desc [dsc$sa_pointer];
561      0690 3
562      0691 2      END;
563      0692 2
564      0693 2
```

```

: 565      0694 2    | Save a pointer to the new input descriptor so that dbg$nsave_filespec
: 566      0695 2    | can use it.
: 567      0696 2
: 568      0697 2    save_input_desc = .input_desc;
: 569      0698 2
: 570      0699 2    RETURN sts$k_success;
: 571      0700 1    END.           !End of dbg$ngcget_cmd
: INFO#250
: Referenced LOCAL symbol CIS_DESC is probably not initialized
: L1:0653

```

OFFC 000000 DBGSNGET_CMD:					
SE	08	C2 00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	0409
04	6C	91 00005	SUBL2	#8, SP	0498
	05	1E 00008	CMPB	(AP), #4	
51	01	D0 0000A	BGEQU	1\$	0500
	04	11 0000D	MOVL	#1, EXPAND_FLAG	
51	10	AC D0 0000F	1\$: MOVL	P_EXPAND_FLAG, EXPAND_FLAG	0502
59	08	AC D0 00013	2\$: MOVL	CMD_DESC, R9	0507
69 010E0000	8F	D0 00017	MOVL	#17894720, (R9)	0509
	04	A9 7C 0001E	CLRQ	4(R9)	0510
56	04	AC D0 00021	MOVL	INPUT_DESC, R6	0516
5A	04	A6 9E 00025	MOVAB	4(R6), R10	
58	6A	D0 00029	MOVL	(R10), CHAR_STRING	
	6E	D4 0002C	CLRL	CHAR_COUNT	0517
	66	B5 0002E	3\$: TSTW	(R6)	0518
	28	13 00030	BEQL	5\$	
50	00 BE48	9A 00032	MOVZBL	@CHAR_COUNT[CHAR_STRING], R0	0520
00		50 91 00037	CMPB	R0, #T3	
	18	13 0003A	BEQL	4\$	
0A	50	91 0003C	CMPB	R0, #10	0522
	13	13 0003F	BEQL	4\$	
	50	D5 00041	TSTL	R0	0524
	0F	13 00043	BEQL	4\$	
38	50	91 00045	CMPB	R0, #59	0526
	0A	13 00048	BEQL	4\$	
20	50	91 0004A	CMPB	R0, #32	0528
	05	13 0004D	BEQL	4\$	
09	50	91 0004F	CMPB	R0, #9	0530
	06	12 00052	BNEQ	5\$	
	6E	D6 00054	4\$: INCL	CHAR_COUNT	0535
	66	B7 00056	DECW	(R6)	0536
	D4	11 00058	BRB	3\$	0518
	66	B5 0005A	5\$: TSTW	(R6)	0542
	03	12 0005C	BNEQ	6\$	
6A 00000000'	EF	011C 31 0005E	BRW	21\$	
	58	6A D0 00061	6\$: MOVL	(R10), START VERIFY POINTER	0550
03	6E	C1 00068	ADDL3	CHAR_COUNT, CHAR_STRING, (R10)	0555
	51	E8 0006C	BLBS	EXPAND_FLAG, 7\$	0561
04	008F	31 0006F	BRW	12\$	
	AE	9F 00072	7\$: PUSHAB	CMD_STRING	0564
	02	DD 00075	PUSHL	#2	
	56	DD 00077	PUSHL	R6	

0000V CF	0240	8F BB 00124	PUSHR	#^M<R6,R9>		
		04 FB 00128	CALLS	#4 GET_NORMAL_CMD_STRING		
		1E 11 0012D	BRB	17\$		
	0C	AC DD 0012F	15\$:	PUSHL	MESSAGE_VECT	0656
		50 DD 00132	PUSHL	CIS_DESC		
0000V CF	0240	8F BB 00134	PUSHR	#^M[R6,R9>		
		04 FB 00138	CALLS	#4 GET_C_CMD_STRING		
		OE 11 0013D	BRB	17\$		
	0C	AC DD 0013F	16\$:	PUSHL	MESSAGE_VECT	0659
		50 DD 00142	PUSHL	CIS_DESC		
0000V CF	0240	8F BB 00144	PUSHR	#^M[R6,R9>		
		04 FB 00148	CALLS	#4 GET_ADA_CMD_STRING		
	2F	50 E9 0014D	17\$:	BLBC	STATUS, 22\$	0665
	58	6A D0 00150	18\$:	MOVL	(R10), CHAR_STRING	0671
		66 B5 00153	TSTW	(R6)	0673	
		1B 13 00155	BEQL	20\$		
OD		68 91 00157	CMPB	(CHAR_STRING), #13	0677	
		OE 13 0015A	BEQL	19\$		
OA		68 91 0015C	CMPB	(CHAR_STRING), #10	0679	
		09 13 0015F	BEQL	19\$		
		68 95 00161	TSTB	(CHAR_STRING)	0681	
3B		05 13 00163	BEQL	19\$		
		68 91 00165	CMPB	(CHAR_STRING), #59	0683	
		08 12 00168	BNEQ	20\$		
6A	01	66 B7 0016A	19\$:	DECW	(R6)	0687
		A8 9E 0016C	MOVAB	1(R8), (R10)	0688	
00000000'	EF	DE 11 00170	BRB	18\$	0689	
	50	56 D0 00172	20\$:	MOVL	R6, SAVE_INPUT_DESC	0697
		01 D0 00179	MOVL	#1, R0	0699	
		04 0017C	RET			
		50 D4 0017D	21\$:	CLRL	R0	0700
		04 0017F	22\$:	RET		

: Routine Size: 384 bytes. Routine Base: DBGS\$CODE + 00AF

```

573 0701 1 GLOBAL ROUTINE DBGSNKILL_CMD (MESSAGE_VECT) =
574 0702 1
575 0703 1 ++
576 0704 1 FUNCTIONAL DESCRIPTION:
577 0705 1
578 0706 1 Invocation of this routine takes place when an invalid debug command is
579 0707 1 encountered during parsing.
580 0708 1
581 0709 1 FORMAL PARAMETERS:
582 0710 1
583 0711 1 message_vect - the address of a longword to contain the address of a
584 0712 1 message argument vector
585 0713 1
586 0714 1 IMPLICIT INPUTS:
587 0715 1
588 0716 1 NONE
589 0717 1
590 0718 1 IMPLICIT OUTPUTS:
591 0719 1
592 0720 1 On error return, a message argument vector is constructed
593 0721 1
594 0722 1 ROUTINE VALUE:
595 0723 1
596 0724 1 An unsigned integer longword completion code
597 0725 1
598 0726 1 COMPLETION CODES:
599 0727 1
600 0728 1 sts$k_success (1) - success
601 0729 1
602 0730 1 sts$k_severe (4) - failure. message returned.
603 0731 1
604 0732 1 SIDE EFFECTS:
605 0733 1
606 0734 1 The present input buffer is discarded
607 0735 1
608 0736 1
609 0737 1 --
610 0738 2 BEGIN
611 0739 2
612 0740 2 ! Simply blow away the rest of the input line
613 0741 2
614 0742 2 IF NOT dbg$neend_of_input (.message_vect)
615 0743 2 THEN
616 0744 2 RETURN sts$k_severe;
617 0745 2
618 0746 2 RETURN sts$k_success;
619 0747 2
620 0748 2 END; ! End of dbg$nekill_cmd

```

0000V CF 04	04 0000 00000 AC DD 00002 01 FB 00005 50 F8 0000A	.ENTRY DBGSNKILL CMD, Save nothing PUSHL MESSAGE VECT CALLS #1, DBGSNEND_OF_INPUT BLBS R0, 18
----------------	---	--

50	04	D0 0000D	MOVL #4, R0	: 0744
	04	00010	RET	: 0746
50	01	D0 00011 1\$:	MOVL #1, R0	: 0748
	04	00014	RET	

; Routine Size: 21 bytes. Routine Base: DBG\$CODE + 022F

: 621 0749 1

```

623 0750 1 GLOBAL ROUTINE DBGSNEND_OF_INPUT (MESSAGE_VECT) =
624 0751 1
625 0752 1 ++
626 0753 1 FUNCTIONAL DESCRIPTION:
627 0754 1
628 0755 1 This routine is invoked when the present input line is exhausted.
629 0756 1
630 0757 1 FORMAL PARAMETERS:
631 0758 1
632 0759 1 message_vect - the address of a longword to contain the address of a
633 0760 1 message argument vector
634 0761 1
635 0762 1 IMPLICIT INPUTS:
636 0763 1
637 0764 1 NONE
638 0765 1
639 0766 1 IMPLICIT OUTPUTS:
640 0767 1
641 0768 1 On error return, a message argument vector is returned.
642 0769 1
643 0770 1 ROUTINE VALUE:
644 0771 1
645 0772 1 An unsigned integer longword completion code
646 0773 1
647 0774 1 COMPLETION CODES:
648 0775 1
649 0776 1 sts$k_success (1) - success. input removed
650 0777 1
651 0778 1 sts$k_severe (4) - failure. message argument vector returned.
652 0779 1
653 0780 1 SIDE EFFECTS:
654 0781 1
655 0782 1 A link is removed from the head of the command input stream.
656 0783 1
657 0784 1 --
658 0785 1 BEGIN
659 0786 2
660 0787 2
661 0788 2
662 0789 2
663 0790 2
664 0791 2 IF NOT dbg$ncis_remove (FALSE, .message_vec*)
665 0792 2 THEN
666 0793 2 RETURN sts$k_severe;
667 0794 2
668 0795 2
669 0796 1 RETURN sts$k_success;
END; : End of dbgsnend_of_input

```

		04 0000 00000	.ENTRY DBGSNEND_OF_INPUT, Save nothing	: 0750
		AC DD 00002	PUSHL MESSAGE_VECT	0790
00000000G 00	04	7E D4 00005	CLRL -(SP)	
		02 FB 00007	CALLS #2, DBG\$NCIS_REMOVE	
		50 E8 0000E	BLBS R0, 1\$	

50	04	00011	MOVL	#4, R0
	04	00014	RET	
50	01	00015 1\$:	MOVL	#1, R0
	04	00018	RET	

: 0792
: 0794
: 0796

; Routine Size: 25 bytes. Routine Base: DBGS\$CODE + 0244

```
671 0797 1 GLOBAL ROUTINE DBGSNSAVE_FILESP (INPUT_DESC, FILE, MESSAGE_VECT) =
672 0798 1
673 0799 1 ++
674 0800 1 FUNCTIONAL DESCRIPTION:
675 0801 1
676 0802 1 This routine gathers a file spec from the command line. Since filespecs
677 0803 1 may be in the form a.b;12, the version number will not be contained in the
678 0804 1 command descriptor string as dbgsnget command regards a ';' as end of command.
679 0805 1 Consequently, look-ahead must be performed on the entire input line string
680 0806 1 to locate the version number of a file spec. Quoted filespec strings are
681 0807 1 also allowed as this construction is necessary to specify filespecs that
682 0808 1 contain disk specifiers or sub-directories.
683 0809 1
684 0810 1 A filespec is returned in the form of a counted string, the storage for which
685 0811 1 is allocated from non-listed storage.
686 0812 1
687 0813 1 FORMAL PARAMETERS:
688 0814 1
689 0815 1     input_desc -          the present command VAX standard string descriptor
690 0816 1
691 0817 1     file      -          the address of a longword to contain the filespec
692 0818 1
693 0819 1     message_vect -       the address of a longword to contain the address
694 0820 1                   of a message argument vector
695 0821 1
696 0822 1 IMPLICIT INPUTS:
697 0823 1
698 0824 1     save_input_desc -    VAX standard string descriptor of the rest of the
699 0825 1                   complete input line.
700 0826 1
701 0827 1 IMPLICIT OUTPUTS:
702 0828 1
703 0829 1     A counted string representing the filespec on success, or a message argument
704 0830 1                   vector on failure.
705 0831 1
706 0832 1 ROUTINE VALUE:
707 0833 1
708 0834 1     An unsigned integer longword completion code
709 0835 1
710 0836 1 COMPLETION CODES:
711 0837 1
712 0838 1     stssk_success (1) -   filespec collected.
713 0839 1
714 0840 1     stssk_severe (4) -   the filespec was not collected. message vector returned.
715 0841 1
716 0842 1 SIDE EFFECTS:
717 0843 1
718 0844 1     Both the command descriptor and the line input descriptor may be updated.
719 0845 1     The command descriptor (input_desc) is always updated to reflect exhausted
720 0846 1     input. That is, the filespec is taken to be everything left in the command
721 0847 1     string. The input line descriptor (save_input_desc) will be updated to
722 0848 1     point past an explicit version number string.
723 0849 1
724 0850 1     --
725 0851 2     BEGIN
726 0852 2     FORWARD ROUTINE
727 0853 2
```

```
728    0854 2      NEXT_CHAR,  
729    0855 2      LOOKAHEAD_CHAR,  
730    0856 2  
731    0857 2      FILENAME,  
732    0858 2      FILETYPE,  
733    0859 2      VERSION_NUMBER,  
734    0860 2      QUOTED_FILESPEC;  
735    0861 2  
736    0862 2  
737    0863 2  
738    0864 2      LOCAL  
739    0865 2      NEXT_PTR,  
740    0866 2      FILESPEC : REF VECTOR [,BYTE],  
741    0867 2      NAME : REF VECTOR [,BYTE],  
742    0868 2      TYPE : REF VECTOR [,BYTE],  
743    0869 2      VERSION : REF VECTOR [,BYTE],  
744    0870 2      QUOTED_STRING;  
745    0871 2      OWN  
746    0872 2      ERROR_VECTOR,  
747    0873 2      CHAR : BYTE,  
748    0874 2  
749    0875 2      ERROR_STG_DESC : dbg$stg_desc,  
750    0876 2      CMD_DESC : REF dbg$stg_desc;  
751    0877 2  
752    0878 2      BIND  
753    0879 2      ONE_QUOTE = UPLIT BYTE (dbg$tk_quote), ! For error reporting  
754    0880 2      TWO_QUOTE = UPLIT BYTE (dbg$tk dblquote); ! For error reporting  
755    0881 2  
756    0882 2  
757    0883 2  
758    0884 2  
759    0885 2  
760    0886 2  
761    0887 2  
762    0888 2  
763    0889 2  
764    0890 2  
765    0891 2      ROUTINE NEXT_CHAR =  
766    0892 2      ** This routine returns the next character of input. This character  
767    0893 2      may come from the command descriptor or the input line descriptor strings.  
768    0894 2  
769    0895 3  
770    0896 3  
771    0897 3      BEGIN  
772    0898 3      Take the character from the command input descriptor or the line  
773    0899 3      input descriptor.  
774    0900 3  
775    0901 3      IF .cmd_desc [dsc$w_length] GTR 0  
776    0902 4      THEN  
777    0903 4      BEGIN  
778    0904 4      Take the char from the command input buffer  
779    0905 4  
780    0906 4      cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] - 1;  
781    0907 4      char = .(.cmd_desc [dsc$sa_pointer]) <0, 8_0>;  
782    0908 4      cmd_desc [dsc$sa_pointer] = .cmd_desc [dsc$sa_pointer] + 1;  
783    0909 4  
784    0910 4
```

```
: 785      0911 4          ! Map a <cr> into a semicolon
: 786      0912 4
: 787      0913 4
: 788      0914 4
: 789      0915 4
: 790      0916 4
: 791      0917 4
: 792      0918 3
: 793      0919 4
: 794      0920 4
: 795      0921 4
: 796      0922 4
: 797      0923 4
: 798      0924 4
: 799      0925 4
: 800      0926 4
: 801      0927 4
: 802      0928 4
: 803      0929 4
: 804      0930 4
: 805      0931 4
: 806      0932 4
: 807      0933 4
: 808      0934 4
: 809      0935 4
: 810      0936 5
: 811      0937 5
: 812      0938 5
: 813      0939 5
: 814      0940 5
: 815      0941 4
: 816      0942 4
: 817      0943 4
: 818      0944 4
: 819      0945 4
: 820      0946 3
: 821      0947 3
: 822      0948 3
: 823      0949 3
: 824      0950 2

    ! Map a <cr> into a semicolon
    IF .char EQL dtg$k_car_return
    THEN
        char = dbg$k_semicolon;
    END

    ELSE
        BEGIN
            ! Take the character from the line input buffer.
            ! Check for exhausted input.
            IF .save_input_desc [dsc$w_length] LEQ 0
            THEN
                RETURN sts$k_error;

            ! We map a <cr> from the cmd buffer to a semicolon. Make sure
            ! that we do not return the semicolon twice.
            IF .char EQL dbg$k_semicolon
            AND
                (.save_input_desc [dsc$w_pointer]) <0, 8, 0> EQL dbg$k_semicolon
            THEN
                BEGIN
                    char = 0;
                    save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] - 1;
                    save_input_desc [dsc$w_pointer] = .save_input_desc [dsc$w_pointer] + 1;
                    RETURN next_char ();
                END;

            save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] - 1;
            char = (.save_input_desc [dsc$w_pointer]) <0, 8, 0>;
            save_input_desc [dsc$w_pointer] = .save_input_desc [dsc$w_pointer] + 1;
        END;

        RETURN sts$k_success;
    END;           ! End of next_chars
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

27 00000 P.AAA: .BYTE 39
22 00001 P.AAB: .BYTE 34

.PSECT DBG\$OWN,NOEXE, PIC,2

0001C ERROR_VECTOR:
00020 CHAR: .BLKB 4
00021 .BLKB 1
00024 ERROR_STG_DESC:
00030 CMD_DESC: .BLKB 12

.BLKB 4

ONE_QUOTE=
TWO_QUOTE= P.AAA
P.AAB

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

0004 00000 NEXT_CHAR:					
			.WORD	Save R2	: 0888
52	00000000'	EF 9E 00002	MOVAB	CHAR, R2	: 0900
50	10	A2 D0 00009	MOVL	CMD_DESC, R0	: 0906
		60 B5 0000D	TSTW	(R0)	: 0907
		13 13 0000F	BEQL	1\$: 0908
62	04	60 B7 00011	DECW	(R0)	: 0913
	04	B0 90 00013	MOVB	@4(R0), CHAR	: 0915
0D		A0 D6 00017	INCL	4(R0)	: 0924
		62 91 0001A	CMPB	CHAR, #13	: 0926
		35 12 0001D	BNEQ	4\$: 0932
62		3B 90 0001F	MOVB	#59, CHAR	: 0934
		30 11 00022	BRB	4\$: 0937
50	F4	A2 D0 00024	1\$: MOVL	SAVE_INPUT_DESC, R0	: 0938
		60 B5 00028	TSTW	(R0)	: 0939
		0' 12 0002A	BNEQ	2\$: 0940
50		02 D0 0002C	MOVL	#2, R0	: 0943
		04 0002F	RET		: 0944
3B		62 91 00030	2\$: CMPB	CHAR, #59	: 0945
		12 12 00033	BNEQ	3\$: 0948
3B	04	B0 91 00035	CMPB	@4(R0), #59	: 0950
		0C 12 00039	BNEQ	3\$	
		62 94 0003B	CLRB	CHAR	
		60 B7 0003D	DECW	(R0)	
BA	AF	04 A0 D6 0003F	INCL	4(R0)	
		00 FB 00042	CALLS	#0, NEXT_CHAR	
		04 00046	RET		
50	F4	A2 D0 00047	3\$: MOVL	SAVE_INPUT_DESC, R0	
		60 B7 0004B	DECW	(R0)	
62	04	B0 90 0004D	MOVB	@4(R0), CHAR	
	04	A0 D6 00051	INCL	4(R0)	
50		01 D0 00054	4\$: MOVL	#1, R0	
		04 00057	RET		

; Routine Size: 88 bytes, Routine Base: DBG\$CODE + 0250

:	825	0951	2
:	826	0952	2
:	827	0953	2
:	828	0954	2
:	829	0955	2
:	830	0956	2
:	831	0957	2
:	832	0958	2
:	833	0959	2
:	834	0960	2
:	835	0961	2
:	836	0962	2

ROUTINE LOOKAHEAD_CHAR =

```
!+
| This routine is like NEXT_CHAR in that it returns the next character,
| but it does not advance the pointer. It can thus be used for lookahead.
```

```

837      0963 3      BEGIN
838      0964 3      ! Take the character from the command input descriptor or the line
839      0965 3      ! input descriptor.
840      0966 3
841      0967 3
842      0968 3      IF .cmd_desc [dsc$w_length] GTR 0
843      0969 3      THEN
844      0970 4          BEGIN
845      0971 4          char = .(.cmd_desc [dsc$a_pointer]) <0, 8, 0>;
846      0972 4          ! Map a <cr> into a semicolon
847      0973 4          IF .char EQL dbg$k_car_return
848      0974 4          THEN
849      0975 4              char = dbg$k_semicolon;
850      0976 4          END
851      0977 3      ELSE
852      0978 4          BEGIN
853      0979 4          ! Take the character from the line input buffer.
854      0980 4          Check for exhausted input.
855      0981 4          IF .save_input_desc [dsc$w_length] LEQ 0
856      0982 4          THEN
857      0983 4              RETURN sts$k_error;
858      0984 4
859      0985 4          ! We map a <cr> from the cmd buffer to a semicolon. Make sure
860      0986 4          that we do not return the semicolon twice.
861      0987 4
862      0988 4          IF .char EQL dbg$k_semicolon
863      0989 4          AND
864      0990 4          .(.save_input_desc [dsc$a_pointer]) <0, 8, 0> EQL dbg$k_semicolon
865      0991 4      THEN
866      0992 5          BEGIN
867      0993 5          char = ':';
868      0994 5          RETURN lookahead_char();
869      0995 4          END;
870      0996 4
871      0997 4          char = .(.save_input_desc [dsc$a_pointer]) <0, 8, 0>;
872      0998 3
873      0999 3
874      1000 3      PFTURN sts$k_success;
875      1001 2      END. ! lookahead_char

```

0004 00000 LOOKAHEAD CHAR:

52 00000000'	EF 9E 00002	.WORD	Save R2	0958
50 10	A2 D0 00009	MOVAB	CHAR, R2	0968
	60 B5 00000	MOVL	CMD DESC, R0	
	OE 13 0000F	TSTW	(ROT)	
62 04	B0 90 00011	BEQL	1\$	0971
0D	62 91 00015	MOVB	#4(R0), CHAR	0973
	2B 12 00018	CMPB	CHAR, #13	
62	3B 90 0001A	BNEQ	4\$	0975
	26 11 0001D	MOVB	#59, CHAR	0968
50 F4	A2 D0 0001F	BRB	4\$	
	1\$: 60 B5 00023	MOVL	SAVE_INPUT_DESC, R0	0981
		TSTW	(ROT)	

50	04	12 00025	BNEQ	2\$	0983
	02	D0 00027	MOVL	#2, R0	
38	62	91 0002B	RET		0988
	0D	12 0002E	CMPB	CHAR, #59	
38	04	80 91 00030	BNEQ	3\$	0990
	07	12 00034	CMPB	@4(R0), #59	
C4 AF	62	94 00036	BNEQ	3\$	0993
	00	FB 00038	CLRB	CHAR	0994
	04	0003C	CALLS	#0, LOOKAHEAD_CHAR	
50	F4	A2 D0 0003D	RET		0997
62	04	80 90 00041	MOVL	SAVE_INPUT_DESC, R0	
50	01	D0 00045	MOVBL	@4(R0), CHAR	
	04	00048	MOVL	#1, R0	1000
			RET		1001

; Routine Size: 73 bytes, Routine Base: DBG\$CODE + 02B5

```

: 876    1002 2
: 877    1003 2
: 878    1004 2
: 879    1005 2
: 880    1006 2
: 881    1007 2
: 882    1008 2
: 883    1009 2
: 884    1010 2
: 885    1011 2
: 886    1012 2
: 887    1013 2
: 888    1014 2
: 889    1015 3
: 890    1016 3
: 891    1017 3
: 892    1018 3
: 893    1019 3
: 894    1020 3
: 895    1021 3
: 896    1022 3
: 897    1023 3
: 898    1024 3
: 899    1025 3
: 900    1026 3
: 901    1027 3
: 902    1028 3
: 903    1029 3
: 904    1030 3
: 905    1031 3
: 906    1032 3
: 907    1033 3
: 908    1034 3
: 909    1035 3
: 910    1036 4
: 911    1037 4
: 912    1038 4
: 913    1039 4
: 914    1040 4

; ROUTINE FILENAME =
;
; This routine collects the filespec file name string. That is, all characters
; up to a '.' or end of line.
;
;-- BEGIN
;
; LOCAL
;     NAME_BUF : REF VECTOR [,BYTE],      ! Contains the filename string
;     I;                                ! Counter
;
;     ! The filename cannot be longer than the command input buffer. Get storage
;     ! to hold the name string.
;
;     name_buf = dbg$get_tempmem (\      desc [dsc$w_length] / %UPVAL ) + 1);
;
;     ! Take characters up to a dot,      olon, or blank
;
;     name_buf [0] = 0;
;     i = T;
;
; WHILE .char NEO dbg$sk_dot
;     AND
;         .char NEO dbg$sk_semicolon
; DO
;     BEGIN
;         name_buf [0] = .i;
;         name_buf [.i] = .char;
;         i = .i + 1;
;
```

```

915   1041  4      ! Check for left paren or blank. This could be the case
916   1042  4      ! @FOO(param1,param2,...) or @FOO param1, param2, ...
917   1043  4
918   1044  4      lookahead_char():
919   1045  4      IF .char EQL dbg$k_left_parenthesis OR .char EQL dbg$k_blank
920   1046  4      THEN
921   1047  4          EXITLOOP;
922   1048  4
923   1049  4      next_char ();
924   1050  3      END;
925   1051  3
926   1052  3      RETURN name_buf [0]
927   1053  3
928   1054  2      END;           ! End of filename

```

001C 00000 FILENAME:					
			.WORD	Save R2,R3,R4	: 1008
	54 00000000'	EF 9E 00002	MOVAB	CHAR, R4	: 1024
	50 10	B4 3C 00009	MOVZWL	ACMD DESC, R0	
	50 04	C6 0000D	DIVL2	#4, R0	
00000000G	00 01	A0 9F 00010	PUSHAB	1(R0)	
	52 01	FB 00013	CALLS	#1, DBG\$GET_TEMP MEM	
	50 50	DD 0001A	MOVL	R0, NAME_BUF	
	52 62	94 0001D	CLRB	(NAME_BUF)	: 1029
	53 01	00 0001F	MOVL	#1, I	: 1030
	50 64	9A 00022	MOVZBL	CHAR, R0	: 1032
	2E 22	91 00025	CMPB	R0, #46	
	38 50	91 00028	BEQL	2\$	
	38 10	91 0002A	CMPB	R0, #59	: 1034
	62 53	90 0002D	BEQL	2\$	
	FF7C 8342 50	90 0002F	MOVB	I, (NAME_BUF)	: 1037
	CF 00	FB 00032	MOVB	R0, (I)+[NAME_BUF]	: 1038
	28 64	90 00036	CALLS	#0, LOOKAHEAD_CHAR	: 1044
	28 0C	91 0003B	CMPB	CHAR, #40	: 1045
	20 64	91 0003E	BEQL	2\$	
	FF15 CF 00	91 00040	CMPB	CHAR, #32	
	20 07	91 00043	BEQL	2\$	
	FF15 CF 00	FB 00045	CALLS	#0, NEXT_CHAR	: 1049
	50 D6	11 0004A	BRB	1\$: 1032
	50 52	DD 0004C	MOVL	NAME_BUF, R0	: 1052
	50 04	0C 4F	2\$: RET		: 1054

; Routine Size: 80 bytes, Routine Base: DBG\$CODE + 02FE

```

929   1055  2
930   1056  2
931   1057  2
932   1058  2
933   1059  2
934   1060  2
935   1061  2
936   1062  2      ROUTINE FILETYPE =

```

```

937      1063 2
938      1064 2
939      1065 2
940      1066 2
941      1067 2
942      1068 2
943      1069 2
944      1070 2
945      1071 2
946      1072 3
947      1073 3
948      1074 3
949      1075 3
950      1076 3
951      1077 3
952      1078 3
953      1079 3
954      1080 3
955      1081 3
956      1082 3
957      1083 3
958      1084 3
959      1085 3
960      1086 3
961      1087 4
962      1088 4
963      1089 4
964      1090 4
965      1091 4
966      1092 4
967      1093 4
968      1094 4
969      1095 4
970      1096 4
971      1097 4
972      1098 4
973      1099 4
974      1100 4
975      1101 3
976      1102 3
977      1103 3
978      1104 3
979      1105 2

      ++ This routine collects the filespec file type string. The file type
      -- consists of all characters between '.' and ';'.
      BEGIN
      LOCAL
        TYPE_BUF : REF VECTOR [,BYTE],      ! Buffer for file type
        I:                                ! Counter
      ! The file name cannot be longer than the command buffer. Get storage.
      type_buf = dbg$get_tempmem (( .cmd_desc [dsc$w_length] / %UPVAL) + 1);
      ! Take chars up to a semicolon, left paren, or blank.
      type_buf [0] = 0;
      i = T;
      WHILE .char NEQ dbg$k_semicolon
      DO
        BEGIN
          type_buf [0] = .i;
          type_buf [.i] = .char;
          i = .i + 1;
          ! Check for left paren or blank. This could be
          ! @FOO.COM(param1,param2...) or @FOO.COM param1, param2, ...
          lookahead_char();
          IF .char EQL dbg$k_left_parenthesis OR .char EQL dbg$k_blank
          THEN
            EXITLOOP;
          next_char ();
        END;
      RETURN type_buf [0];
      END;          ! End of filetype

```

001C 00000 FILETYPE:

				.WORD	Save R2,R3,R4	: 1062
	S4 00000000'	EF 9E 00002		MOVAB	(CHAR, R4	: 1077
	50 10	B4 3C 00009		MOVZWL	ACMD DESC, R0	
	50	04 C6 0000D		DIVL2	#4, R0	
		01 A0 9F 00010		PUSHAB	1(R0)	
00000000G	00	01 FB 00013		CALLS	#1, DBG\$GET_TEMPMEM	
	52	50 D0 0001A		MOVL	R0, TYPE_BUF	
		62 94 0001D		CLRB	(TYPE_BUF)	: 1082

53		01	00	0001F		MOVL	#1, I				1083
3B		64	91	00022	1\$:	CMPB	CHAR, #59				1085
		1D	13	00025		BEQL	2\$				
62		53	90	00027		MOVB	I, (TYPE BUF)				1088
FF34 8342		64	90	0002A		MOVB	CHAR, (I)+[TYPE BUF]				1089
CF		00	FB	0002E		CALLS	#0, LOOKAHEAD_CHAR				1095
28		64	91	00033		CMPB	CHAR, #40				1096
		0C	13	00036		BEQL	2\$				
20		64	91	00038		CMPB	CHAR, #32				
		07	13	0003B		BEQL	2\$				
FEC0	CF	00	FB	0003D		CALLS	#0, NEXT_CHAR				1100
		DE	11	00042		BRB	1\$				1085
50		52	00	00044	2\$:	MOVL	TYPE_BUF, R0				1103
		04	00	00047		RET					1105

: Routine Size: 72 bytes, Routine Base: DBG\$CODE + 034E

```

1019      1145 3      flag = false;
1020      1146 3      next_char ();
1021      1147 3
1022      1148 3      WHILE .char GEQ '0'
1023      1149 3          AND
1024      1150 3          .char LEQ '9'
1025      1151 3      DO
1026      1152 4          BEGIN
1027      1153 4              version_buf [0] = .i;
1028      1154 4              version_buf [.i] = .char;
1029      1155 4              i = .i + 1;
1030
1031      1156 4
1032      1157 4
1033      1158 4      ! Check for exhausted input
1034      1159 4
1035      1160 4      IF NOT next_char ()
1036      1161 4          THEN
1037      1162 5              BEGIN
1038      1163 5                  flag = true;
1039      1164 5                  EXITLOOP;
1040      1165 4              END;
1041      1166 4
1042      1167 3
1043      1168 3
1044      1169 3      ! If no numerics were read, a version number was not present. In
1045      1170 3          that case, remove the semicolon from the buffer.
1046      1171 3
1047      1172 3      IF .version_buf[0] EQ 1
1048      1173 3          THEN
1049      1174 3              version_buf[0] = 0;
1050      1175 3
1051      1176 3      ! Return the last character to the input buffer, if it is not a semicolon
1052      1177 3
1053      1178 3      IF NOT .flag
1054      1179 3          AND
1055      1180 3          .char NEQ dbg$k_semicolon
1056      1181 3      THEN
1057      1182 4          BEGIN
1058      1183 4              save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] + 1;
1059      1184 4              save_input_desc [dsc$w_pointer] = .save_input_desc [dsc$w_pointer] - 1;
1060      1185 4              (.save_input_desc [dsc$w_pointer]) <0, 8, 0> = .char;
1061      1186 3          END;
1062      1187 3
1063      1188 3      RETURN version_buf [0];
1064      1189 3
1065      1190 2      END;           ! End of version_number

```

003C 00000 VERSION_NUMBER:
55 00000000' EF 9E 00002 .WORD Save R2,R3,R4,R5
50 F4 B5 3C 00009 MOVAB CHAR, R5
50 05 C0 0000D MOVZWL @SAVE_INPUT_DESC, R0
50 04 C7 00010 ADDL2 #5, R0
50 .DIVL3 #4, R0, -(SP)

00000000G	00	01	FB 00014	CALLS #1, DBG\$GET_TEMP MEM	
01	52	50	D0 0001B	MOVL R0, VERSION_BUF	1138
	A2	65	90 0001E	MOVBL CHAR, 1(VERSION_BUF)	1139
	62	01	90 00022	MOVBL #1, (VERSION_BUF)	1144
	53	02	7D 00025	MOVQ #2, I	1146
FE9A	CF	00	FB 00028	CALLS #0, NEXT_CHAR	1146
	50	65	9A 0002D	MOVZBL CHAR, R0	1148
	30	50	91 00030	CMPB R0, #48	
	39	17	1F 00033	BLSSU 2\$	
		50	91 00035	CMPB R0, #57	1150
		12	1A 00038	BGTRU 2\$	
	62	53	90 0003A	MOVBL I, (VERSION_BUF)	1153
FE81	8342	50	90 0003D	MOVBL R0, (I)+[VERSION_BUF]	1154
	CF	00	FB 00041	CALLS #0, NEXT_CHAR	1160
	E4	50	E8 00046	BLBS R0, 1\$	
	54	01	00 00049	MOVL #1, FLAG	1163
	01	62	91 0004C	CMPB (VERSION_BUF), #1	1172
		02	12 0004F	BNEQ 3\$	
		62	94 00051	CLRB (VERSION_BUF)	1174
	12	54	E8 00053	BLBS FLAG, 4\$	1178
	38	65	91 00056	CMPB CHAR, #59	1180
		0D	13 00059	BEQL 4\$	
	50	F4	A5 D0 0005B	MOVL SAVE_INPUT_DESC, R0	1183
			60 B6 0005F	INCW (R0)	
		04	A0 D7 00061	DECL 4(R0)	1184
04	B0	65	90 00064	MOVL CHAR, @4(R0)	1185
		50	D0 00068	MOVL VERSION_BUF, R0	1188
		04	0006B	RET	1190

: Routine Size: 108 bytes, Routine Base: DBG\$CODE + 0396

```

: 1065      1191 2
: 1066      1192 2
: 1067      1193 2
: 1068      1194 2
: 1069      1195 2
: 1070      1196 2
: 1071      1197 2
: 1072      1198 2
: 1073      1199 2
: 1074      1200 2
: 1075      1201 2
: 1076      1202 2
: 1077      1203 2
: 1078      1204 2
: 1079      1205 2
: 1080      1206 2
: 1081      1207 2
: 1082      1208 2
: 1083      1209 2
: 1084      1210 3
: 1085      1211 3
: 1086      1212 3
: 1087      1213 3
: 1088      1214 3
: 1089      1215 3

: ROUTINE QUOTED_FILESPEC =
: ++
: This routine collects a quoted filespec string. That is, all characters
: coming between ' and ' or " and " are taken to be filespec string characters.
: If a terminal ' or " is not encountered, an error message is produced.
: --
: BEGIN
: LOCAL
:   I,
:   QUOTE_CHAR : BYTE,           ! Counter
:   TEMP_FILESPEC_BUF : REF VECTOR [,BYTE], ! Holds ' or " for error message
:   FILESPEC_BUF : REF VECTOR [,BYTE]; ! TEMP buffer for filespec
:   ! Buffer for spec string
:   ! The first non-blank character must be a quote or we report failure.
:
```

```
1090      1216 8
1091      1217 8
1092      1218 8
1093      1219 8
1094      1220 8
1095      1221 8
1096      1222 8
1097      1223 8
1098      1224 8
1099      1225 8
1100      1226 8
1101      1227 8
1102      1228 8
1103      1229 8
1104      1230 8
1105      1231 8
1106      1232 8
1107      1233 8
1108      1234 8
1109      1235 8
1110      1236 8
1111      1237 8
1112      1238 8
1113      1239 8
1114      1240 8
1115      1241 8
1116      1242 8
1117      1243 8
1118      1244 8
1119      1245 8
1120      1246 8
1121      1247 4
1122      1248 4
1123      1249 4
1124      1250 4
1125      1251 4
1126      1252 4
1127      1253 4
1128      1254 5
1129      1255 5
1130      1256 5
1131      1257 5
1132      1258 5
1133      1259 6
1134      1260 6
1135      1261 6
1136      1262 6
1137      1263 5
1138      1264 5
1139      1265 5
1140      1266 5
1141      1267 5
1142      1268 5
1143      1269 6
1144      1270 6
1145      1271 5
1146      1272 5

IF .char NEQ dbg$k_quote
  AND
  .char NEQ dbg$k dblquote
THEN
  RETURN sts$k_error;
quote_char = .char;

; We must allocate non-listed storage to contain the quoted filespec
; since we don't want it to disappear at the end of command clean-up.
; First we must allocate listed storage to hold the filespec while we
; get the characters since the maximum possible length of the buffer
; is the length of the command buffer + the length of the input buffer.
; Allocating a non-listed buffer of this size would be a waste.
temp_filespec_buf = dbg$get_tempmem (((.cmd_desc [dsc$w_length] +
  .save_input_desc [dsc$w_length]) / %UPVAL) + 1);
temp_filespec_buf [0] = 0;
next_char ();

; Get characters until encountering a second quote. If no second quote
; is found, produce an error message.
i = 1;

WHILE .char NEQ dbg$k_quote
  AND
  .char NEQ dbg$k dblquote
DO
  BEGIN
    temp_filespec_buf [0] = .i;
    temp_filespec_buf [.i] = .char;
    i = .i + 1;

    IF NOT next_char ()
    THEN
      BEGIN      ! No terminating quote mark - error
        ; Don't print the last char which may be a spurious <cr> or semicolon
        temp_filespec_buf [0] =
          ( IF .temp_filespec_buf [0] GTR 0
            THEN   .temp_filespec_buf [0] - 1
            ELSE   0);

        error_stg_desc [dsc$a_pointer] = temp_filespec_buf [1];
        error_stg_desc [dsc$w_length] = .temp_filespec_buf [0];

        .error_vector = dbg$make_arg_vect (dbg$noend, 3, error_stg_desc,
          1, (IF .quote_char EQL dbg$k_quote
            THEN one_quote
            ELSE two_quote));
      
```

```

: 1147      1273 5      RETURN st$sk_severe;
: 1148      1274 5
: 1149      1275 4
: 1150      1276 3      END;
: 1151      1277 3
: 1152      1278 3
: 1153      1279 3      ! Now allocate the semi-permanent dynamic buffer and copy the chars
: 1154      1280 3      from the temporary buffer.
: 1155      1281 3
: 1156      1282 3
: 1157      1283 3      filespec_buf = dbg$get_memory((.temp_filespec_buf [0] / %UPVAL) + 1);
: 1158      1284 3      filespec_buf [0] = .temp_filespec_buf [0];
: 1159      1285 3      ch$move T.filespec_buf [0], temp_filespec_buf [1], filespec_buf [1]);
: 1160      1286 3
: 1161      1287 3      RETURN filespec_buf [0];
: 1162      1288 3
: 1163      1289 2      END:           ! End of quoted_filespec

```

00FC 00000 QUOTED_FILESPEC:					
					: 1198
57 00000000'	EF 9E 00002		.WORD	Save R2,R3,R4,R5,R6,R7	
50	67 9A 00009		MOVAB	CHAR, R7	
27	50 91 0000C		MOVZBL	CHAR, R0	
	09 13 0000F		CMPB	R0, #39	
22	50 91 00011		BEQL	1\$	
	04 13 C0014		CMPB	R0, #34	
50	02 D0 00016		BEQL	1\$	
	04 00019		MOVL	#2, R0	
			RET		
54	50 90 0001A	1\$:	MOVB	R0, QUOTE_CHAR	
50	10 B7 3C 0001D		MOVZWL	ACMD_DESC, R0	
51	F4 B7 3C 00021		MOVZWL	ASAVE INPUT_DESC, R1	
50	51 C0 00025		ADDL2	R1, R0	
50	04 C6 00028		DIVL2	#4, R0	
	01 A0 9F 0002B		PUSHAB	1(R0)	
00000000G	00 01 FB 0002E		CALLS	#1, DBGSGET TEMPMEM	
	52 50 D0 00035		MOVL	R0, TEMP F1[ESPEC_BUF	
	62 94 00038		CLRB	(TEMP F1[ESPEC_BUF)	
FE1C	00 FB 0003A		CALLS	#0, NEXT_CHAR	
	53 01 D0 0003F		MOVL	#1, I	
	50 67 9A 00042	2\$:	MOVZBL	CHAR, R0	
	27 50 91 00045		CMPB	R0, #39	
	60 13 00048		BEQL	7\$	
	22 50 91 0004A		CMPB	R0, #34	
	58 13 0004D		BEQL	7\$	
	62 53 90 0004F		MOVB	I, (TEMP FILESPEC BUF)	
	FE00 8342 50 90 00052		MOVB	R0, (I)+[TEMP_FILESPEC_BUF]	
	C0 00 FB 00056		CALLS	#0, NEXT_CHAR	
	E4 50 E8 0005B		BLBS	R0, 2\$	
	62 95 0005E		TSTB	(TEMP_FILESPEC_BUF)	
	07 13 00060		BEQL	3\$	
	50 62 9A 00062		MOVZBL	(TEMP_FILESPEC_BUF), R0	
	50 67 00065		DECL	R0	
	02 11 00067		BRB	4\$	

; Routine Size: 205 bytes, Routine Base: DBGSCODE + 0402

```
1164      1290 2
1165      1291 2
1166      1292 2
1167      1293 2
1168      1294 2
1169      1295 2
1170      1296 2
1171      1297 2
1172      1298 2
1173      1299 2
1174      1300 2
1175      1301 2
1176      1302 2
1177      1303 2
1178      1304 2
1179      1305 2
1180      1306 2
1181      1307 2
1182      1308 2
1183      1309 2
1184      1310 2
1185      1311 2
1186      1312 2
1187      1313 2
1188      1314 2

          ! Start of executable code for dbg$nsave_filesp
          cmd_desc = .input_desc;
          error_vector = .message_vect;

          ! Obtain the first non-blank character
          next_char ();
          WHILE .char EQL dbg$k_blank
          DO
              next_char ();

          ! Check for a quoted file spec
          IF ( quoted_string = quoted_filespec () ) NEQ sts$k_error    ! sts$k_error means
          THEN
              ! Check for an error
```

```

1189      1315 2      IF .quoted_string EQL sts$k_severe
1190      1316 2      THEN RETURN sts$k_severe
1191      1317 2
1192      1318 2
1193      1319 2
1194      1320 2
1195      1321 2      ELSE BEGIN
1196      1322 2          .file = .quoted_string;
1197      1323 2          RETURN sts$k_success;
1198      1324 2      END;

1199      1325 2      ! File spec wasn't quoted. Get the file name.
1200      1326 2
1201      1327 2      IF ( name = filename () ) EQL sts$k_severe
1202      1328 2      THEN RETURN sts$k_severe;

1203      1329 2
1204      1330 2
1205      1331 2
1206      1332 2      ! Get the file type
1207      1333 2
1208      1334 2      IF ( type = filetype () ) EQL sts$k_severe
1209      1335 2      THEN RETURN sts$k_severe;

1210      1336 2
1211      1337 2
1212      1338 2
1213      1339 2      ! Get the version number
1214      1340 2
1215      1341 2      IF ( version = version_number () ) EQL sts$k_severe
1216      1342 2      THEN RETURN sts$k_severe;

1217      1343 2
1218      1344 2
1219      1345 2
1220      1346 2      ! Now put the filespec together
1221      1347 2
1222      1348 2      filespec = dbg$get_memory(
1223      1349 2          ((.name[0] + .type[0] + .version[0]) / %UPVAL) + 1);
1224      1350 2      next_ptr = ch$move (.name[0], name[1], filespec[1]);
1225      1351 2      next_ptr = ch$move (.type[0], type[1], .next_ptr);
1226      1352 2      ch$move (.version[0], version[1], .next_ptr);
1227      1353 2      filespec[0] = .name[0] + .type[0] + .version[0];
1228      1354 2
1229      1355 2      .file = filespec[0];
1230      1356 2
1231      1357 2      RETURN sts$k_success;
1232      1358 2
1233      1359 1      END;           ! End of dbg$nsave_filesp

```

	07FC 00000	.ENTRY	DBG\$NSAVE_FILESP, Save R2,R3,R4,R5,R6,R7,-	: 0797
	5A 00000000' EF 9E 00002	MOVAB	R8,R9,R10	
	6A 04 AC D0 00009	MOVL	CMD DESC, R10	: 1295
EC	AA 0C AC D0 0000D	MOVL	INPUT DESC, CMD DESC	: 1296
FD77	CF 00 FB 00012 18:	CALLS	MESSAGE Vect, ERROR_VECTOR	: 1301
	20 F0 AA 91 00017	CMPB	#0, NEXT CHAR	: 1302
			CHAR, #32	

; Routine Size: 161 bytes, Routine Base: DBGSCODE + 04CF

: 1234 1360 1

```
1236 1361 1 GLOBAL ROUTINE DBG$VERIFY_OUT (END_VERIFY_POINTER) : NOVALUE =
1237 1362 1
1238 1363 1
1239 1364 1
1240 1365 1
1241 1366 1
1242 1367 1
1243 1368 1
1244 1369 1
1245 1370 1
1246 1371 1
1247 1372 1
1248 1373 1
1249 1374 1
1250 1375 1
1251 1376 1
1252 1377 1
1253 1378 1
1254 1379 1
1255 1380 1
1256 1381 1
1257 1382 1
1258 1383 1
1259 1384 1
1260 1385 1
1261 1386 1
1262 1387 1
1263 1388 1
1264 1389 1
1265 1390 1
1266 1391 1
1267 1392 1
1268 1393 1
1269 1394 1
1270 1395 1
1271 1396 1
1272 1397 1
1273 1398 1
1274 1399 1
1275 1400 1
1276 1401 1
1277 1402 1
1278 1403 1
1279 1404 2
1280 1405 2
1281 1406 2
1282 1407 2
1283 1408 2
1284 1409 2
1285 1410 2
1286 1411 2
1287 1412 2
1288 1413 2
1289 1414 2
1290 1415 2
1291 1416 2
1292 1417 2
```

GLOBAL ROUTINE DBG\$VERIFY_OUT (END_VERIFY_POINTER) : NOVALUE =

FUNCTIONAL DESCRIPTION:

The function of this routine is to verify commands read from an indirect command file. That is, the command or comment in question is displayed at the user's terminal.

FORMAL PARAMETERS:

end_verify_pointer - pointer to the last character of the input to be verified

IMPLICIT INPUTS:

start_verify_pointer - pointer to the first character of the input string to be verified

dbg\$gb_def_out [out_verify] - if this byte of dbg\$gb_out verify is set to a non-zero value (1), then a SET OUTPUT VERIFY command is in effect and the VERIFY should take place

IMPLICIT OUTPUTS:

NONE

ROUTINE VALUE:

NOVALUE

COMPLETION CODES:

NONE

SIDE EFFECTS:

The character string lying between the start and end pointers (usually a single command or comment) is displayed at the user's terminal, if appropriate.

--

BEGIN

LOCAL

PREV_LINK : REF cis\$link,
OK_TO_VERIFY;

! Get address of previous link in cis

prev_link = .dbg\$gl_cishead [cis\$next_link];

! Check the type of the cis node

CASE .dbg\$gl_cishead [cis\$b_input_type] FROM cis_dbg\$input TO cis_if

```
: 1293      1418 2      OF
: 1294      1419 2      SET
: 1295      1420 2
: 1296      1421 2      [cis_dbg$input] :
: 1297      1422 2          BEGIN
: 1298      1423 2              ok_to_verify = false;
: 1299      1424 2          END;
:
: 1300      1425 2
: 1301      1426 2      [cis_rab] :
: 1302      1427 2          BEGIN
: 1303      1428 2              IF .prev_link [cis$b_input_type] NEQ cis_inpbuff
: 1304      1429 2                  THEN
: 1305      1430 2                      ok_to_verify = true
: 1306      1431 2                  ELSE
: 1307      1432 2                      BEGIN
: 1308      1433 2                          LOCAL
: 1309      1434 2                              pre_prev : REF cis$link;
: 1310      1435 2
: 1311      1436 2                  pre_prev = .prev_link [cis$a_next_link];
: 1312      1437 2                  IF .pre_prev [cis$b_input_type] NEQ cis_dbg$input
: 1313      1438 2                      THEN
: 1314      1439 2                          ok_to_verify = true
: 1315      1440 2                      ELSE
: 1316      1441 2                          ok_to_verify = false;
: 1317      1442 2                  END;
: 1318      1443 2          END;
: 1319      1444 2
: 1320      1445 2      [cis_inpbuff] :
: 1321      1446 2          BEGIN
: 1322      1447 2              IF .prev_link [cis$b_input_type] EQL cis_dbg$input
: 1323      1448 2                  THEN
: 1324      1449 2                      ok_to_verify = false
: 1325      1450 2                  ELSE
: 1326      1451 2                      ok_to_verify = true;
: 1327      1452 2          END;
: 1328      1453 2
: 1329      1454 2      [cis_acbuf] :
: 1330      1455 2          BEGIN
: 1331      1456 2              ok_to_verify = true;
: 1332      1457 2          END;
: 1333      1458 2
: 1334      1459 2      [cis_while] :
: 1335      1460 2          ok_to_verify = true;
: 1336      1461 2
: 1337      1462 2      [cis_repeat] :
: 1338      1463 2          ok_to_verify = true;
: 1339      1464 2
: 1340      1465 2      [cis_if] :
: 1341      1466 2          ok_to_verify = true;
: 1342      1467 2
: 1343      1468 2      TES;
:
: 1344      1469 2
: 1345      1470 2
: 1346      1471 2      ! Delete leading semicolons
: 1347      1472 2
: 1348      1473 2      WHILE (.start_verify_pointer) <0, 8, 0> EQL dbg$k_semicolon
: 1349      1474 2          DO
```

```
1350 1475 2     start_verify_pointer = .start_verify_pointer + 1;
1351 1476 2
1352 1477 2
1353 1478 2     ! Now check whether the command should be verified
1354 1479 2
1355 1480 2     IF .dbg$gb_def_out [out_verify]
1356 1481 2             AND
1357 1482 2             .ok_to_verify
1358 1483 2     THEN
1359 1484 2             $fao_tt_out (' !AD', .end_verify_pointer - .start_verify_pointer, .start_verify_pointer);
1360 1485 2
1361 1486 2     RETURN
1362 1487 2
1363 1488 1     END;                      ! End of dbg$verify_out
```

44 41 21 04 00002 P.AAC: .BYTE 4
44 41 21 20 00003 .ASCII \\AD\\

					.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
			0004 00000		.ENTRY	DBG\$VERIFY_OUT, Save R2	1361
		52 00000000' EF 9E 00002			MOVAB	START_VERIFY_POINTER, R2	
		50 00000000G 00 D0 00009			MOVL	DBGSGC_CISHEAD, R0	1412
		51 08 A0 D0 00010			MOVL	8(R0), PREV_LINK	
	06	00 02 A0 8F 00014			CASEB	2(R0), #0, #6	1417
002A	0021	0010 0026 00019 1\$:			.WORD	4\$-1\$,-	
	002A	002A 00021				2\$-1\$,-	
						3\$-1\$,-	
						5\$-1\$,-	
						5\$-1\$,-	
						5\$-1\$,-	
						5\$-1\$,-	
						5\$-1\$,-	
						4\$	1423
	02	16 11 00027 2\$:			BQB		1428
		A1 91 00029 2\$:			CMPB	2(PREV_LINK), #2	
		14 12 0002D			BNEQ	5\$	
	51	08 A1 D0 0002F			MOVL	8(PREV_LINK), PRE_PREV	1436
		02 A1 95 00033			TSTB	2(PRE_PREV)	1437
		07 13 00036			BEQL	4\$	
		09 11 00038			BRB	5\$	1439
		02 A1 95 0003A 3\$:			TSTB	2(PREV_LINK)	1447
		04 12 0003D			BNEQ	5\$	
		50 D4 0003F 4\$:			CLRL	OK_TO_VERIFY	1449
		03 11 00041			BRB	6\$	
	50	01 D0 00043 5\$:			MOVL	#1, OK_TO_VERIFY	1466
	38	00 B2 91 00046 6\$:			CMPB	START_VERIFY_POINTER, #59	1473
		04 12 0004A			BNEQ	7\$	
		62 D6 0004C			INCL	START_VERIFY_POINTER	1475
		F6 11 0004E			BRB	6\$	
	17	00000000G 00 E9 00050 7\$:			BLBC	DBG\$GB_DEF_OUT+2, 8\$	1480
	14	50 E9 00057			BLBC	OK_TO_VERIFY, 8\$	1482
		62 DD 0005A			PUSHL	START_VERIFY_POINTER	1484

7E	04	AC	62 C3 0005C	SUBL3	START_VERIFY_POINTER, END_VERIFY_POINTER, - ; -(SP)
00000000G	00	00000000'	EF 9F 00061	PUSHAB	P,AAC
			03 FB 00067	CALLS	#3, DBG\$FAO_OUT
			04 0006E 88:	RET	

; 1488

: Routine Size: 111 bytes, Routine Base: DBG\$CODE + 0570

: 1364 1489 1

```
: 1366 1490 1 GLOBAL ROUTINE DBG$NCHANGE_TO_NEW : NOVALUE =
: 1367 1491 1
: 1368 1492 1 ++
: 1369 1493 1 FUNCTIONAL DESCRIPTION:
: 1370 1494 1
: 1371 1495 1 Performs actions associated with switching from old debugger to new
: 1372 1496 1 debugger. These include initializing data structures, etc.
: 1373 1497 1
: 1374 1498 1 FORMAL PARAMETERS:
: 1375 1499 1
: 1376 1500 1     NONE
: 1377 1501 1
: 1378 1502 1 IMPLICIT INPUTS:
: 1379 1503 1
: 1380 1504 1     NONE
: 1381 1505 1
: 1382 1506 1 IMPLICIT OUTPUTS:
: 1383 1507 1
: 1384 1508 1     dbg$gw_gblngth - override length
: 1385 1509 1
: 1386 1510 1     dbg$gl_gbltyp - override type
: 1387 1511 1
: 1388 1512 1     dbg$gw_dfltleng - default length
: 1389 1513 1
: 1390 1514 1     dbg$gl_dflttyp - default type
: 1391 1515 1
: 1392 1516 1 ROUTINE VALUE:
: 1393 1517 1
: 1394 1518 1     NONE
: 1395 1519 1
: 1396 1520 1 COMPLETION CODES:
: 1397 1521 1
: 1398 1522 1     NONE
: 1399 1523 1
: 1400 1524 1 SIDE EFFECTS:
: 1401 1525 1
: 1402 1526 1     The state of the world is changed to the way the new debugger expects it.
: 1403 1527 1
: 1404 1528 1
: 1405 1529 2 -- BEGIN
: 1406 1530 2
: 1407 1531 2     ! The old debugger doesn't care about default and override lengths unless
: 1408 1532 2     the d/o type is ascii. However, the new debugger does.
: 1409 1533 2
: 1410 1534 2     dbg$gw_dfltleng =
: 1411 1535 3       CASE .dbg$gl_dflttyp FROM dsc$k_dtype_bu TO dsc$k_dtype_l
: 1412 1536 3       OF
: 1413 1537 3       SET
: 1414 1538 3
: 1415 1539 3       [dsc$k_dtype_bu, dsc$k_dtype_b] : 1;     ! One byte
: 1416 1540 3
: 1417 1541 3       [dsc$k_dtype_wu, dsc$k_dtype_w] : 2;     ! Two bytes
: 1418 1542 3
: 1419 1543 3       [dsc$k_dtype_lu, dsc$k_dtype_l] : 4;     ! Four bytes
: 1420 1544 3
: 1421 1545 3       [INRANGE, OUTRANGE] : .dbg$gw_dfltleng;     ! No change
: 1422 1546 3
```

```

1423      1547 2           TES);
1424      1548 2
1425      1549 2           $gl_gbltyp NEQ -1
1426      1550 2
1427      1551 2           ,$gw_gbllength =
1428      1552 2           ( CASE .dbg$gl_gbltyp FROM dsc$k_dtype_bu TO dsc$k_dtype_l
1429                      OF
1430                      SET
1431      1553 3
1432      1554 3           [dsc$k_dtype_bu, dsc$k_dtype_b] : 1;
1433      1555 3
1434      1556 3           [dsc$k_dtype_wu, dsc$k_dtype_w] : 2;
1435      1557 3
1436      1558 3           [dsc$k_dtype_lu, dsc$k_dtype_l] : 4;
1437      1559 3
1438      1560 3           [INRANGE, OUTRANGE] : .dbg$gw_gbllength;
1439      1561 3
1440      1562 3
1441      1563 3
1442      1564 2           TES);
1443      1565 2
1444      1566 2           RETURN;
1445      1567 2
1446      1568 1           END;          ! End of dbg$change_to_new

```

50	63 3C 0005D 8\$:	MOVZWL	DBG\$GW_GBLNGTH, R0	; 1562
50	00 11 00060	BRB	12\$; 1552
50	01 D0 00062 9\$:	MOVL	#1, R0	;
	08 11 00065	BRB	12\$;
50	02 D0 00067 10\$:	MOVL	#2, R0	;
	03 11 0006A	BRB	12\$;
50	04 D0 0006C 11\$:	MOVL	#4, R0	;
63	50 B0 0006F 12\$:	MOVW	R0, DBG\$GW_GBLNGTH	;
	04 00072 13\$:	RET		; 1568

: Routine Size: 115 bytes. Routine Base: DBG\$CODE + 05DF

```
: 1446 1569 1 GLOBAL ROUTINE DBG$NSAVE_BREAK_BUFFER(INPUT_DESC, BUFFER) : NOVALUE =
: 1447 1570 1
: 1448 1571 1 FUNCTION
: 1449 1572 1 This routine is essentially like DBG$EXTRACT_STR()
: 1450 1573 1 except that the bounding characters are "(" and ")" instead
: 1451 1574 1 of "" and nesting of parentheses is allowed. This routine
: 1452 1575 1 is called when the opening parenthesis of a list of breakpoint
: 1453 1576 1 actions is encountered. The breakpoint actions are collected
: 1454 1577 1 but not lexically or semantically scanned. Storage is reserved
: 1455 1578 1 for the new string, and a pointer to this storage is returned.
: 1456 1579 1
: 1457 1580 1 This routine is also used to collect the action clause for
: 1458 1581 1 the commands IF, WHILE, and DO. Here, we collect a string as
: 1459 1582 1 in the processing for SET BREAK DO. Since we may have input after
: 1460 1583 1 the string is collected, this routine also copies over the rest
: 1461 1584 1 of the command line from save_input_desc to cmd_stg_desc.
: 1462 1585 1
: 1463 1586 1 Another use for this routine is in commands like
: 1464 1587 1 SET DISPLAY X DO (EXAMINE Y)
: 1465 1588 1 Here also you can have input after the break buffer, since there
: 1466 1589 1 may be a comma list of displays.
: 1467 1590 1
: 1468 1591 1 A further complication for this routine but not for
: 1469 1592 1 exact_string, is that we can't just go blindly charging on
: 1470 1593 1 looking for matching parenthesis. i.e. we can't get
: 1471 1594 1 fooled by:
: 1472 1595 1
: 1473 1596 1     DBG>SET BREAK x DO (D/AS .=''); etc)
: 1474 1597 1
: 1475 1598 1 We resolve this problem by NOT paying any attention to characters
: 1476 1599 1 inside quoted strings within the DO action string.
: 1477 1600 1
: 1478 1601 1 INPUTS
: 1479 1602 1     INPUT_DESC - A longword containing the address of an ASCII string
: 1480 1603 1             descriptor describing the present input command.
: 1481 1604 1
: 1482 1605 1     BUFFER - The address of a longword to contain the address of the
: 1483 1606 1             stored action buffer. This action buffer is stored as
: 1484 1607 1             a counted string with a word count at the beginning.
: 1485 1608 1             (I.e., an ASCIIW string).
: 1486 1609 1
: 1487 1610 1 OUTPUTS
: 1488 1611 1     BUFFER - The address of the saved DEBUG command list action buffer
: 1489 1612 1             is returned to the BUFFER longword.
: 1490 1613 1
: 1491 1614 1 BEGIN
: 1492 1615 2
: 1493 1616 2 MAP
: 1494 1617 2     INPUT_DESC: REF DBG$STG_DESC,      ! The input string descriptor
: 1495 1618 2             BUFFER: REF VECTOR[1, LONG];    ! Pointer to buffer address return loc.
: 1496 1619 2
: 1497 1620 2 LOCAL
: 1498 1621 2     DELIMITER,                      ! Current delimiter character
: 1499 1622 2             ERROR_LENGTH,          ! Used for error messages
: 1500 1623 2             ERROR_PTR,            ! Used for error messages
: 1501 1624 2             NEW_POINTER,          ! Temporary pointer
: 1502 1625 2
```

```
: 1503      1626 2      USE_COUNT,          . Number of characters used from input
: 1504      1627 3      PARSE_STG_DESC: REF DBGSSTG_DESC, ! Parse input string descriptor
: 1505      1628 3      POINTER: REF VECTOR[,WORD],   ! Holds address of dynamic storage for
: 1506      1629 3      : action string when collected
: 1507      1630 3      PAREN_COUNT,        ! Count of paren levels
: 1508      1631 3      PTR: REF VECTOR[,BYTE], ! Holds a single character
: 1509      1632 3      CHAR,             ! Character count
: 1510      1633 3      COUNT,            ! Current pointer to input string
: 1511      1634 2      INPUT_PTR,         ! 0 => we are not currently within an
: 1512      1635 2      IN_STRING,        ! embedded quoted string. Otherwise
: 1513      1636 2      : we are, and .in_string, is
: 1514      1637 2      : the string delimiter (' or ").
: 1515      1638 2      LEN,              ! String descriptor for embedded quote strings
: 1516      1639 2
: 1517      1640 2      TEMP_PTR: BLOCK[8,BYTE]; ! String descriptor for embedded quote strings
: 1518      1641 2
: 1519      1642 2
: 1520      1643 2
: 1521      1644 2      ! The present input descriptor describes the input command lineup to the first
: 1522      1645 2      semicolon in the entire input line. Since we may have semicolons embedded
: 1523      1646 2      in a break action sequence, we must construct a buffer which contains the
: 1524      1647 2      present command line plus the rest of the input line. The remaining input
: 1525      1648 2      line is described by save_input_desc. Later, we must update the save_input_string
: 1526      1649 2      to reflect any input that we have used.
: 1527      1650 2
: 1528      1651 2      Obtain storage for the descriptor.
: 1529      1652 2
: 1530      1653 2      PARSE_STG_DESC = DBGSGET_TEMP MEM(2);
: 1531      1654 2
: 1532      1655 2
: 1533      1656 2      ! Allocate a new buffer to hold all the input.
: 1534      1657 2
: 1535      1658 4      PARSE_STG_DESC [DSC$A_POINTER] = DBGSGET_TEMP MEM(((.INPUT_DESC [DSC$W_LENGTH] +
: 1536      1659 2      .SAVE_INPUT_DESC [DSC$W_LENGTH]) / %UPVAL) + 1);
: 1537      1660 2
: 1538      1661 2
: 1539      1662 2      ! Copy the portion of the string from INPUT_DESC into the new descriptor.
: 1540      1663 2      ! One complication is that for ., we want to copy from the original
: 1541      1664 2      ! input buffer, not the upcased one.
: 1542      1665 2
: 1543      1666 2      INPUT_PTR = .INPUT_DESC[DSC$A_POINTER];
: 1544      1667 2      IF .DBG$GB_LANGUAGE EQL DBG$K_
: 1545      1668 2      THEN
: 1546      1669 3      BEGIN
: 1547      1670 3      IF (.INPUT_PTR LSS .DBG$GL_UPCASE_COMMAND_PTR[0]) OR
: 1548      1671 4      (.INPUT_PTR GTR .DBG$GL_UPCASE_COMMAND_PTR[1])
: 1549      1672 3      THEN
: 1550      1673 3      $DBG_ERROR('DBGNCNTRL\DBGNSAVE_BREAK_BUFFER 10');
: 1551      1674 3
: 1552      1675 3      INPUT_PTR = (.INPUT_PTR - .DBG$GL_UPCASE_COMMAND_PTR[0]) +
: 1553      1676 3      .DBG$G[_ORIG_COMMAND_PTR];
: 1554      1677 2      END;
: 1555      1678 2      NEW_POINTER = CHSMOVE (.INPUT_DESC [DSC$W_LENGTH], .INPUT_PTR,
: 1556      1679 2      .PARSE_STG_DESC [DSC$A_POINTER]);
: 1557      1680 2
: 1558      1681 2
: 1559      1682 2      ! There is a <(R> at the end of the input descriptor. Change this to a
```

```
1560      1683 2      ! semicolon.  
1561      1684 3  
1562      1685 3  
1563      1686 3  
1564      1687 3  
1565      1688 3  
1566      1689 3  
1567      1690 3  
1568      1691 2  
1569      1692 2  
1570      1693 2  
1571      1694 2  
1572      1695 2  
1573      1696 2  
1574      1697 2  
1575      1698 2  
1576      1699 2  
1577      1700 2  
1578      1701 2  
1579      1702 2  
1580      1703 2  
1581      1704 2  
1582      1705 2  
1583      1706 2  
1584      1707 2  
1585      1708 2  
1586      1709 2  
1587      1710 2  
1588      1711 2  
1589      1712 2  
1590      1713 3  
1591      1714 3  
1592      1715 3  
1593      1716 3  
1594      1717 3  
1595      1718 3  
1596      1719 3  
1597      1720 3  
1598      1721 3  
1599      1722 4  
1600      1723 4  
1601      1724 4  
1602      1725 4  
1603      1726 4  
1604      1727 4  
1605      1728 4  
1606      1729 4  
1607      1730 4  
1608      1731 5  
1609      1732 5  
1610      1733 5  
1611      1734 5  
1612      1735 5  
1613      1736 5  
1614      1737 5  
1615      1738 5  
1616      1739 5  
      CH$WCHAR (';', .NEW_POINTER - 1);  
  
      ! Now copy the rest of the input line.  
      CH$MOVE (.SAVE_INPUT_DESC [DSCSW_LENGTH], .SAVE_INPUT_DESC [DSCSA_POINTER],  
                .NEW_POINTER);  
  
      ! Set the count.  
      PARSE_STG_DESC [DSCSW_LENGTH] = .INPUT_DESC [DSCSW_LENGTH] + .SAVE_INPUT_DESC [DSCSW_LENGTH];  
  
      ! Set the variables used for error reporting.  
      ERROR_LENGTH = .PARSE_STG_DESC [DSCSW_LENGTH] - 1;  
      ERROR_PTR = .PARSE_STG_DESC [DSCSA_POINTER];  
  
      ! Do the real work.  
      INPUT_PTR = CH$PTR (.PARSE_STG_DESC [DSCSA_POINTER]);  
      COUNT = 0;  
      IN_STRING = 0;  
      TEMP_PTR[DSCSA_POINTER] = 0;  
      PAREN_COUNT = T;  
      WHILE TRUE DO  
        BEGIN  
  
        ! Pick up the next character and see if we  
        ! have run off the end of the string.  
        CHAR = CH$RCHAR (.INPUT_PTR);  
        IF .CHAR EQ 0  
        THEN  
          BEGIN  
  
          ! The string we complain about not begin delimited  
          ! is either the supposed break action string, or  
          ! a non-terminated embedded quoted string.  
          IF .TEMP_PTR[DSCSA_POINTER] NEQ 0  
          THEN  
            BEGIN  
  
            ! We didn't find the ending '}' for the break  
            ! action string because an embedded ascii  
            ! string was not properly terminated.  
            PARSE_STG_DESC[DSCSA_POINTER] = .TEMP_PTR[DSCSA_POINTER];  
            PARSE_STG_DESC[DSCSW_LENGTH] = .TEMP_PTR[DSCSW_LENGTH];  
          END  
        END  
      END  
    END  
  END  
END
```

```
1617      1740 5      DELIMITER = .IN_STRING;  
1618      1741 5      END  
1619      1742 5  
1620      1743 4      ELSE  
1621      1744 5      BEGIN  
1622      1745 5      ! The action string itself was not terminated.  
1623      1746 5  
1624      1747 5  
1625      1748 5      PARSE_STG_DESC [DSCSW_LENGTH] = .ERROR_LENGTH;  
1626      1749 5      PARSE_STG_DESC [DSCSA_POINTER] = .ERROR_PTR;  
1627      1750 5      DELIMITER = %(');  
1628      1751 4      END;  
1629      1752 4  
1630      1753 4  
1631      1754 4      ! Truncate the string to 10 characters unless it is already  
1632      1755 4      smaller than that.  
1633      1756 4  
1634      1757 4      IF .PARSE_STG_DESC[DSCSW_LENGTH] GTR 10  
1635      1758 4      THEN  
1636      1759 4      PARSE_STG_DESC[DSCSW_LENGTH] = 10;  
1637      1760 4  
1638      1761 4      SIGNAL(DBGS_NOEND, 3, .PARSE_STG_DESC, 1, DELIMITER);  
1639      1762 3      END;  
1640      1763 3  
1641      1764 3  
1642      1765 3      ! If we are not already in an embedded quoted string, then this may be  
1643      1766 3      the beginning of one. If we are, then this may be the end of it.  
1644      1767 3  
1645      1768 3      IF .CHAR EQL %(") OR .CHAR EQL %(")  
1646      1769 3      THEN  
1647      1770 4      BEGIN  
1648      1771 4  
1649      1772 4  
1650      1773 4      ! IN_STRING tells not only whether or not we are in a quoted  
1651      1774 4      string, but what that string is delimited by.  
1652      1775 4  
1653      1776 4  
1654      1777 4      IF .IN_STRING EQL 0  
1655      1778 5      THEN  
1656      1779 5      BEGIN  
1657      1780 5  
1658      1781 5      ! Now we are within a string. Save the delimiter so we can  
1659      1782 5      find the end of it.  
1660      1783 5  
1661      1784 5      IN_STRING = .CHAR;  
1662      1785 5  
1663      1786 5  
1664      1787 5      ! Also save a string descriptor for this string as we may need  
1665      1788 5      it for later error processing. This string descriptor  
1666      1789 5      includes the supposed delimiting character.  
1667      1790 5  
1668      1791 5      TEMP_PTR[DSCSA_POINTER] = .INPUT_PTR;  
1669      1792 5      TEMP_PTR[DSCSW_LENGTH] = .ERROR_LENGTH - .COUNT;  
1670      1793 5      END  
1671      1794 5  
1672      1795 4      ELSE  
1673      1796 5      BEGIN
```

```
1674      1797      5
1675      1798      5
1676      1799      5
1677      1800      5
1678      1801      5
1679      1802      5
1680      1803      6
1681      1804      6
1682      1805      6
1683      1806      5
1684      1807      5
1685      1808      4
1686      1809      4
1687      1810      4
1688      1811      4
1689      1812      3
1690      1813      4
1691      1814      4
1692      1815      4
1693      1816      4
1694      1817      4
1695      1818      4
1696      1819      4
1697      1820      4
1698      1821      4
1699      1822      5
1700      1823      5
1701      1824      5
1702      1825      5
1703      1826      5
1704      1827      5
1705      1828      5
1706      1829      5
1707      1830      6
1708      1831      6
1709      1832      6
1710      1833      6
1711      1834      6
1712      1835      6
1713      1836      6
1714      1837      6
1715      1838      6
1716      1839      6
1717      1840      6
1718      1841      5
1719      1842      5
1720      1843      5
1721      1844      5
1722      1845      4
1723      1846      4
1724      1847      3
1725      1848      3
1726      1849      3
1727      1850      3
1728      1851      3
1729      1852      3
1730      1853      3

      ! See if this quote ends the string we were already in.
      IF .IN_STRING EQL .CHAR
      THEN
        BEGIN
          IN_STRING = 0;
          TEMP_PIRE[DSCSA_POINTER] = 0;
        END;

      END;

      ELSE
        BEGIN

          ! If we are already in an embedded string, and there is no chance
          ! that it is ending, then we don't care what the current character
          ! is. Otherwise we have to look for parenthesis.

          IF .IN_STRING EQL 0
          THEN
            BEGIN

              ! We are not in an embedded string. Now we sort out the
              ! parenthesis matching.

              IF .CHAR EQL %((
              THEN
                BEGIN

                  ! Found a closing parenthesis. See whether this one matches
                  ! the opening breakpoint action parenthesis, and if it
                  ! does, then exit from this loop, and thus from the macro.

                  PAREN_COUNT = .PAREN_COUNT - 1;
                  IF .PAREN_COUNT LEQ 0 THEN EXITLOOP;
                END

              ELSE IF .CHAR EQL %)('
              THEN
                PAREN_COUNT = .PAREN_COUNT + 1;
            END;

          END;

        END;

      ! Increment the character counter, update the pointer so that we are
      ! looking at the next character, and loop back to do so.

      COUNT = .COUNT + 1;
```

```
1731      1854      3
1732      1855      3
1733      1856      3
1734      1857      2
1735      1858      2
1736      1859      2
1737      1860      2
1738      1861      2
1739      1862      2
1740      1863      2
1741      1864      2
1742      1865      2
1743      1866      2
1744      1867      2
1745      1868      2
1746      1869      2
1747      1870      2
1748      1871      2
1749      1872      2
1750      1873      2
1751      1874      2
1752      1875      2
1753      1876      2
1754      1877      2
1755      1878      2
1756      1879      2
1757      1880      2
1758      1881      2
1759      1882      2
1760      1883      2
1761      1884      2
1762      1885      2
1763      1886      2
1764      1887      2
1765      1888      2
1766      1889      2
1767      1890      2
1768      1891      2
1769      1892      2
1770      1893      2
1771      1894      2
1772      1895      2
1773      1896      2
1774      1897      2
1775      1898      3
1776      1899      3
1777      1900      3
1778      1901      3
1779      1902      3
1780      1903      3
1781      1904      3
1782      1905      3
1783      1906      3
1784      1907      3
1785      1908      3
1786      1909      3
1787      1910      3

      INPUT_PTR = CH$PLUS (.INPUT_PTR, 1);
      PARSE_STG_DESC[DSCSW_LENGTH] = .PARSE_STG_DESC[DSCSW_LENGTH] - 1;
      END;                                ! End of loop

      | The breakpoint action string has been isolated. We now allocate a buffer
      | in dynamic memory for it. The number of bytes we need to allocate is the
      | action string size + 3 because we need 2 more bytes to hold the count
      | and one byte to hold a trailing zero. We then apply the standard formula
      | num_longwords = (num_bytes+3)/%UPVAL

      POINTER = DBGSGET_MEMORY(((.COUNT + 3) + 3)/%UPVAL);

      | Copy the action string from the input buffer, and then overwrite the
      | character before the string begins so that it becomes a counted string
      | action buffer. We also ensure that there is a 0 character at the end
      | of the buffer to ensure proper termination of parsing it when the break
      | happens.

      POINTER[0] = .COUNT + 1; ! "+ 1" is for trailing zero
      PTR = CHSMOVE(.COUNT, .PARSE_STG_DESC[DSCSA_POINTER], POINTER[1]);
      PTR[0] = 0;                      ! Add trailing zero

      | Now update the parse string descriptor to address the character after
      | the closing parenthesis.

      PARSE_STG_DESC[DSCSA_POINTER] = CH$PLUS(.INPUT_PTR, 1);
      PARSE_STG_DESC[DSCSW_LENGTH] = .PARSE_STG_DESC[DSCSW_LENGTH] - 1;

      | Now comes the time to figure out what we have and have not eaten so
      | that the SAVE_INPUT DESC may be updated properly. We must also update
      | the original input descriptor. Check to see if there is still more
      | stuff from INPUT_DESC.

      If the INPUT_DESC buffer has not been used completely, we set up the
      INPUT_DESC string descriptor to point to what remains.

      IF .PARSE_STG_DESC[DSCSA_POINTER] LSSA .NEW_POINTER
      THEN
        BEGIN
          INPUT_DESC[DSCSA_POINTER] = .INPUT_DESC[DSCSA_POINTER] +
            .INPUT_DESC[DSCSW_LENGTH] -
            (.NEW_POINTER - .PARSE_STG_DESC[DSCSA_POINTER]);
          INPUT_DESC[DSCSW_LENGTH] = .NEW_POINTER - .PARSE_STG_DESC[DSCSA_POINTER];
        END

      | Otherwise, the INPUT_DESC buffer has been exhausted and we are into the
      | SAVE_INPUT_DESC buffer. Update it and show exhaustion of the INPUT_DESC
      | buffer.

      ELSE
        BEGIN
```

```

1788 1911
1789 1912
1790 1913
1791 1914
1792 1915
1793 1916
1794 1917
1795 1918
1796 1919
1797 1920
1798 1921
1799 1922
1800 1923
1801 1924
1802 1925
1803 1926
1804 1927
1805 1928
1806 1929
1807 1930
1808 1931
1809 1932
1810 1933
1811 1934
1812 1935
1813 1936
1814 1937
1815 1938
1816 1939
1817 1940
1818 1941
1819 1942
1820 1943
1821 1944
1822 1945
1823 1946
1824 1947
1825 1948
1826 1949
1827 1950
1828 1951
1829 1952

: Show INPUT_DESC to be empty and update SAVE_INPUT_DESC.
: INPUT_DESC[DSC$A_POINTER] = 0;
: INPUT_DESC[DSC$W_LENGTH] = 0;
: SAVE_INPUT_DESC[DSC$A_POINTER] = .SAVE_INPUT_DESC[DSC$A_POINTER] +
:     .PARSE_STG_DESC[DSC$A_POINTER] - .NEW_POINTER;
: SAVE_INPUT_DESC[DSC$W_LENGTH] = .SAVE_INPUT_DESC[DSC$W_LENGTH] -
:     (.PARSE_STG_DESC[DSC$A_POINTER] - .NEW_POINTER);

: We may need to move more of the command buffer into INPUT_DESC.
: For example, in "IF TRUE THEN (E X;E Y) ELSE (E Z)" then the
: "ELSE (E Z)" now sits in the SAVE_INPUT_DESC buffer and we
: must move it into INPUT_DESC so that the parsing of the IF command
: can be continued. Similarly with
: "SET DISP X DO (E X;E Y), Y DO (E Z)"
: We call DBGSNGET_CMD to do this for us.
: On the other hand, if a semicolon followed the command buffer, as in
: "IF TRUE THEN (EX X;EX Y);E Z"
: then we do not want to charge ahead and collect the "E Z".
: So we check for semicolon.

LEN = .SAVE_INPUT_DESC[DSC$W_LENGTH];
PTR = .SAVE_INPUT_DESC[DSC$A_POINTER];
WHILE (.PTR[0] EQ[ DBG$K_BLANK) AND (.LEN NEQ 0) DO
    BEGIN
        PTR = .PTR + 1;
        LEN = .LEN - 1;
    END;
    IF (.PTR[0] NEQ DBG$K_SEMICOLON) AND (.LEN NEQ 0)
    THEN
        DBGSNGET_CMD(.SAVE_INPUT_DESC, .INPUT_DESC, MESSAGE_POINTER, FALSE);
    END;

: Return a pointer to the saved-away action buffer.
BUFFER[0] = .POINTER;
END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

24 47 42 44 5C 4C 52 54 4E 43 4E 47 42 44 23 00007 P.AAD:	.ASCII \#DBGNCNTRL\<92>\DBG\$NSAVE_BREAK_BUFFER \	:
46 55 42 5F 48 41 45 52 42 5F 45 56 41 53 4E 00016		:
20 52 45 46 00025	.ASCII \10\	:
30 31 00029		

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

OFFC 00000	.ENTRY DBG\$NSAVE_BREAK_BUFFER, Save R2,R3,R4,R5,- : 1569
------------	---

		5E		10	C2 00002	SUBL2	R6, R7, R8, R9, R10, R11 #16, SP	
	00000000G	00		02	DD 00005	PUSHL	#2	1653
		59		01	FB 00007	CALLS	#1, DBGSGET_TEMPMEM	
		5A	04	50	DO 0000E	MOVL	R0, PARSE_STG_DESC	
		58	04	A9	9E 00011	MOVAB	4(PARSE_STG_DESC), R10	1658
		50		AC	DO 00015	MOVL	INPUT_DESC, R8	
		50		68	3C 00019	MOVZWL	(R8) - R0	1659
		51	00000000'	FF	3C 0001C	MOVZWL	@SAVE_INPUT_DESC, R1	
		50		51	CO 00023	ADDL2	R1, R0	
		50		04	C6 00026	DIVL2	#4, R0	
	00000000G	00	01	A0	9F 00029	PUSHAB	1(R0)	
		6A		01	FB 0002C	CALLS	#1, DBGSGET_TEMPMEM	
		56	04	50	DO 00033	MOVL	R0, (R10)	
		07	00000000G	A8	DO 00036	MOVL	4(R8), INPUT_PTR	1666
				00	91 0003A	CMPB	DBG\$GL_LANGUAGE, #7	1667
	00000000'	EF		37	12 00041	BNEQ	3\$	
				56	D1 00043	CMPL	INPUT_PTR, DBG\$GL_UPCASE_COMMAND_PTR	1670
	00000000'	EF		09	19 0004A	BLSS	1\$	
				56	D1 0004C	CMPL	INPUT_PTR, DBG\$GL_UPCASE_COMMAND_PTR+4	1671
				15	15 00053	BLEQ	2\$	
			00000000'	EF	9F 00055	1\$: PUSHAB	P.AAD	1673
				01	DD 0005B	PUSHL	#1	
	00000000G	00	00028362	8F	DD 0005D	PUSHL	#164706	
		50	00000000'	03	FB 00063	CALLS	#3, LIB\$SIGNAL	
		56	00000000'	EF	C3 0006A	2\$: SUBL3	DBG\$GL_UPCASE_COMMAND_PTR, INPUT_PTR, R0	1675
		56	00000000'	EF	C1 00072	ADDL3	DBG\$GL_ORIG_COMMAND_PTR, R0, INPUT_PTR	1676
00	BA	66		68	28 0007A	3\$: MOVC3	(R8), TINPUT_PTR, 30(R10)	1679
		5B		53	DO 0007F	MOVL	R3, NEW_POINTER	
		FF	AB	3B	90 00082	MOVB	#59, -1(NEW_POINTER)	1685
		57	00000000'	EF	DO 00086	MOVL	SAVE_INPUT_DESC, R7	1690
	68	04	B7	67	28 0008D	MOVC3	(R7), 24(R7), (NEW_POINTER)	1691
	69		68	67	A1 00092	ADDW3	(R7), (R8), (PARSE_STG_DESC)	1696
		57		69	3C 00096	MOVZWL	(PARSE_STG_DESC), ERROR_LENGTH	1701
				57	D7 00099	DECL	ERROR_LENGTH	
			6E	6A	DO 0009B	MOVL	(R10), ERROR_PTR	1702
			56	6A	DO 0009E	MOVL	(R10), INPUT_PTR	1707
				52	D4 000A1	CLRL	COUNT	1708
				54	D4 000A3	CLRL	IN_STRING	1709
			55	0C	AE D4 000A5	CLRL	TEMP_PTR+4	1710
			53	01	DO 000A8	MOVL	#1, PAREN_COUNT	1711
				66	9A 000AB	4\$: MOVZBL	(INPUT_PTR), CHAR	1719
				3B	12 000AE	BNEQ	8\$	1720
				0C	AE D5 000B0	TSTL	TEMP_PTR+4	1729
				0E	13 000B3	BEQL	5\$	
		6A	0C	AE	DO 000B5	MOVL	TEMP_PTR+4, (R10)	1738
		69	08	AE	BO 000B9	MOVW	TEMP_PTR, (PARSE_STG_DESC)	1739
	04	AE		54	DO 000BD	MOVL	IN_STRING, DELIMITER	1740
				0A	11 000C1	BRB	6\$	1729
		69		57	BO 000C3	5\$: MOVW	ERROR_LENGTH, (PARSE_STG_DESC)	1748
		6A		6E	DO 000C6	MOVL	ERROR_PTR, (R10)	1749
	04	AE		29	DO 000C9	MOVL	#41, DELIMITER	1750
		0A		69	B1 000CD	6\$: CMPW	(PARSE_STG_DESC), #10	1757
		69		03	1B 000D0	BLEQU	7\$	
		04		0A	BO 000D2	MOVW	#10, (PARSE_STG_DESC)	1759
			04	AE	9F 000D5	7\$: PUSHAB	DELIMITER	
				01	DD 000D8	PUSHL	#1	1761

51	60	3C 0018F	MOVZWL	(R0), LEN	1935
52	A0	D0 00192	MOVL	4(R0), PTR	1936
20	62	91 00196	CMPB	(PTR), #32	1937
	0A	12 00199	BNEQ	17\$	
	51	D5 0019B	TSTL	LEN	
	06	13 0019D	BEQL	17\$	
	52	D6 0019F	INCL	PTR	1939
	51	D7 001A1	DECL	LEN	1940
	F1	11 001A3	BRB	16\$	1937
3B	62	91 001A5	CMPB	(PTR), #59	1942
	15	13 001A8	BEQL	18\$	
	51	D5 001AA	TSTL	LEN	
	11	13 001AC	BEQL	18\$	
	7E	D4 001AE	CLRL	-(SP)	1944
	00000000'	EF 9F 001B0	PUSHAB	MESSAGE POINTER	
	0101	8F BB 001B6	PUSHR	#^M<R0,R8>	
F89E	CF	04 FB 001BA	CALLS	#4, DBG\$NGET CMD	
08	BC	57 D0 001BF	MOVL	POINTER, @BUFFER	1951
		04 001C3	RET		1952

; Routine Size: 452 bytes. Routine Base: DBGS\$CODE + 0652

```
1831      1953 1 ROUTINE GET_C_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
1832      1954 1
1833      1955 1    ++
1834      1956 1    FUNCTIONAL DESCRIPTION:
1835      1957 1
1836      1958 1    This routine gets the first command from the input line. Also,
1837      1959 1    uppercases the line except for what is in quotes. This routine
1838      1960 1    takes care of stripping the comments off the end of a DEBUG
1839      1961 1    command. For the language C, the comment characters are '/*'.
1840      1962 1
1841      1963 1    FORMAL PARAMETERS:
1842      1964 1
1843      1965 1    input_desc - a VAX standard descriptor of the input line
1844      1966 1
1845      1967 1    cmd_desc - a descriptor that will hold the next command
1846      1968 1    line.
1847      1969 1    cis_desc - a descriptor for the current command input
1848      1970 1    stream. Just another copy of the above in
1849      1971 1    case the command is a WHILE-DO.
1850      1972 1    message_vect - the address of a longword to contain the address
1851      1973 1    of a message argument vector.
1852      1974 1
1853      1975 1    ROUTINE VALUE:
1854      1976 1
1855      1977 1    A status of the routine.
1856      1978 1
1857      1979 1    --
1858      1980 1
1859      1981 2    BEGIN
1860      1982 2
1861      1983 2    MAP
1862      1984 2    INPUT_DESC : REF dbg$stg_desc, ! Command line
1863      1985 2    CIS_DESC : REF CISSLINR, ! Current command input stream
1864      1986 2    CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
1865      1987 2                                ! because of the extra longword
1866      1988 2                                ! for the initial dsc$sa_pointer
1867      1989 2    LOCAL
1868      1990 2    CHAR_COUNT,
1869      1991 2    CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
1870      1992 2    QUOTE_FLAG,
1871      1993 2    QUOTE_CHAR;
1872      1994 2
1873      1995 2
1874      1996 2    char_string = .input_desc[dsc$sa_pointer];
1875      1997 2    char_count = 0;
1876      1998 2
1877      1999 2    ! Check for a comment line. For C the comment character is '/*',
1878      2000 2    ! but we also treat a beginning-of-line '!' as a comment line.
1879      2001 2    ! The reason for this is so that the output of DEBUG log files
1880      2002 2    ! can still be used as DEBUG input even if language is set to C.
1881      2003 2
1882      2004 2    IF .char_string [.char_count] EQL '!'
1883      2005 2    OR (.char_string [.char_count] EQL '/') !
1884      2006 2    AND (.char_string [.char_count+1] EQL '*')
1885      2007 2    THEN
1886      2008 2    BEGIN
1887      2009 3    input_desc [dsc$sa_pointer] = .input_desc [dsc$sa_pointer] +
```

```
: 1888      2010      3      .input_desc [dsc$w_length];  
: 1889      2011      3      input_desc [dsc$w_length] = 0;  
: 1890      2012      3      RETURN sts$k_error;  
: 1891      2013      2      END;  
:  
: 1892      2014      2  
: 1893      2015      2  
: 1894      2016      2      ! Before proceeding, we fill in the CISSA WHILE_CLAUSE field  
: 1895      2017      2      to point to the beginning of the command. This is in case the command  
: 1896      2018      2      is a WHILE; then we are able to iterate by backing up to the  
: 1897      2019      2      beginning of the command.  
: 1898      2020      2      The following code relies on the fact that INPUT_DESC is superimposed  
: 1899      2021      2      on the top link pointed to by DBG$GL_CISHEAD.  
: 1900      2022      2  
: 1901      2023      2      cis_desc = .input_desc;  
: 1902      2024      2      cis_desc [ciSSa_while_clause] = .input_desc [dsc$a_pointer];  
: 1903      2025      2      cis_desc [ciSSw_while_length] = .input_desc [dsc$w_length];  
: 1904      2026      2  
: 1905      2027      2  
: 1906      2028      2      ! Now count the characters in the command  
: 1907      2029      2  
: 1908      2030      2      char_string = .input_desc [dsc$a_pointer];  
: 1909      2031      2      char_count = 0;  
: 1910      2032      2      quote_flag = false;  
: 1911      2033      2      WHILE .input_desc [dsc$w_length] GTR 0  
: 1912      2034      2      DO  
: 1913      2035      3      BEGIN  
: 1914      2036      3      IF .char_string [.char_count] EQL dbg$k_car_return  
: 1915      2037      3          OR  
: 1916      2038      3          .char_string [.char_count] EQL dbg$k_line_feed  
: 1917      2039      3          OR  
: 1918      2040      3          .char_string [.char_count] EQL dbg$k_null  
: 1919      2041      3          OR  
: 1920      2042      4          ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')  
: 1921      2043      3          OR  
: 1922      2044      4          ((NOT .quote_flag) AND .char_string [.char_count] EQL '/')  
: 1923      2045      4              AND .char_string [.char_count+1] EQL '*')  
: 1924      2046      3  
: 1925      2047      3      THEN EXITLOOP  
: 1926      2048      3  
: 1927      2049      4      ELSE BEGIN  
: 1928      2050      4      IF .char_string [.char_count] EQL dbg$k_quote  
: 1929      2051      4          OR  
: 1930      2052      4          .char_string [.char_count] EQL dbg$k_dblquote  
: 1931      2053      4      THEN BEGIN  
: 1932      2054      5      IF NOT .quote_flag  
: 1933      2055      5      THEN BEGIN  
: 1934      2056      5      quote_char = .char_string [.char_count];  
: 1935      2057      6      quote_flag = true;  
: 1936      2058      6      END  
: 1937      2059      6      ELSE BEGIN  
: 1938      2060      6      IF .char_string [.char_count] EQL .quote_char  
: 1939      2061      5      THEN quote_flag = false;  
: 1940      2062      6      END;  
: 1941      2063      6  
: 1942      2064      6  
: 1943      2065      6  
: 1944      2066      5
```

```
1945      2067 4          END;  
1946      2068 4  
1947      2069 4          char_count = .char_count + 1;  
1948      2070 4          input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;  
1949      2071 3          END;  
1950      2072 2  
1951      2073 2  
1952      2074 2  
1953      2075 2          | Now try to get storage for the command string  
1954      2076 2  
1955      2077 2          cmd_desc [dsc$sa_pointer] = dbg$get_tempmem(.char_count / %UPVAL) + 1;  
1956      2078 2  
1957      2079 2  
1958      2080 2          | Save away pointers both to the original input string, and to  
1959      2081 2          | the copied string in cmd_desc. These are used later as follows:  
1960      2082 2          | In the language C, a lower case name represents a distinct object  
1961      2083 2          | from its upper-case counterpart. Since we upper-case commands in  
1962      2084 2          | cmd_desc, we will need to go back to the original input_desc to  
1963      2085 2          | get at the original version of the name. For this, we need these  
1964      2086 2          | two pointers.  
1965      2087 2  
1966      2088 2          | The pointer to the upcased string is actually a vector containing  
1967      2089 2          | pointers to the beginning and the end of the string.  
1968      2090 2  
1969      2091 2          dbg$gl_orig_command_ptr = .input_desc[dsc$sa_pointer];  
1970      2092 2          dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$sa_pointer];  
1971      2093 2          dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$sa_pointer] + .char_count - 1;  
1972      2094 2  
1973      2095 2          | Fill the command buffer  
1974      2096 2  
1975      2097 2          ch$move (.char_count, .input_desc [dsc$sa_pointer], .cmd_desc [dsc$sa_pointer]);  
1976      2098 2  
1977      2099 2  
1978      2100 2          | Update the input descriptor pointer. Check for a comment to skip.  
1979      2101 2          | The comment character is '/*' in C.  
1980      2102 2  
1981      2103 2          IF .char_string [.char_count] EQL '/'  
1982      2104 2          AND .char_string [.char_count+1] EQL '*'  
1983      2105 2          THEN  
1984      2106 3          BEGIN  
1985      2107 3          input_desc [dsc$sa_pointer] = .input_desc [dsc$sa_pointer] +  
1986      2108 3                  .input_desc [dsc$w_length] +  
1987      2109 3                  .char_count;  
1988      2110 3          input_desc [dsc$w_length] = 0;  
1989      2111 3          END  
1990      2112 2          ELSE  
1991      2113 2          input_desc [dsc$sa_pointer] = char_string [.char_count];  
1992      2114 2  
1993      2115 2  
1994      2116 2  
1995      2117 2  
1996      2118 2          | Update the command descriptor  
1997      2119 2          cmd_desc [initial_pt] = .cmd_desc [dsc$sa_pointer];  
1998      2120 2          cmd_desc [dsc$w_length] = .char_count;  
1999      2121 2          char_string = .cmd_desc [dsc$sa_pointer];  
2000      2122 2  
2001      2123 2          | Now check for bad chars and translate to upper case
```

```
2002      2124 2      !
2003      2125 2      char_count = 0;
2004      2126 2      quote_flag = false;
2005      2127 2      WHILE .char_count LSS .cmd_desc [dsc$w_length]
2006      2128 2      DO
2007      2129 3      BEGIN
2008      2130 3      IF .char_string [.char_count] EQL dbg$k_tab
2009      2131 3      THEN
2010      2132 3      char_string [.char_count] = dbg$k_blank; ! Convert tab to space
2011      2133 3
2012      2134 3
2013      2135 3
2014      2136 4
2015      2137 4
2016      2138 4      IF .char_string [.char_count] LSS dbg$k_blank
2017      2139 4      THEN
2018      2140 3      BEGIN
2019      2141 4      ELSE
2020      2142 4      BEGIN
2021      2143 4      IF .char_string [.char_count] EQL dbg$k_quote
2022      2144 4      OR
2023      2145 4      .char_string [.char_count] EQL dbg$k_dblquote
2024      2146 5      THEN
2025      2147 5      BEGIN
2026      2148 5      IF NOT .quote_flag
2027      2149 6      THEN
2028      2150 6      BEGIN
2029      2151 6      quote_char = .char_string [.char_count];
2030      2152 6      quote_flag = true;
2031      2153 5
2032      2154 6
2033      2155 6
2034      2156 6
2035      2157 6
2036      2158 5
2037      2159 4
2038      2160 4
2039      2161 4      ELSE
2040      2162 4      BEGIN
2041      2163 4      IF .char_string [.char_count] EQL .quote_char
2042      2164 4      THEN
2043      2165 4      quote_flag = false;
2044      2166 4
2045      2167 4
2046      2168 4
2047      2169 3
2048      2170 3
2049      2171 3
2050      2172 3
2051      2173 2
2052      2174 2
2053      2175 2
2054      2176 2
2055      2177 2
2056      2178 2      ! Termanate the command with a <cr>
2057      2179 2      char_string [.char_count] = dbg$k_car_return;
2058      2180 2      cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
```

```
: 2059      2181 2      RETURN sts$k_success;
: 2060      2182 1      END;
: INFO#250   L1:2063
: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized
```

OFFC 00000 GET_C_CMD_STRING:						
SE	04	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1953
5A	04	AC	00 0005	SUBL2	#4, SP	1996
59	04	AA	9E 00009	MOVL	INPUT_DESC, R10	
57		69	00 000D	MOVAB	4(R10), R9	
		56	D4 00010	MOVL	(R9), CHAR_STRING	1997
21		6647	91 00012	CLRL	CHAR_COUNT	
		0D	13 00016	CMPB	((CHAR_COUNT)[CHAR_STRING], #33	2004
2F		6647	91 00018	BEQL	1\$	
		13	12 0001C	CMPB	((CHAR_COUNT)[CHAR_STRING], #47	2005
2A	01	A647	91 0001E	BNEQ	2\$	
		0C	12 00023	CMPB	1((CHAR_COUNT)[CHAR_STRING], #42	2006
50		6A	3C 00025	BNEQ	2\$	
69		50	C0 00028	MOVZWL	(R10), R0	2010
		6A	B4 0002B	ADDL2	R0, (R9)	
50		02	00 002D	CLRW	(R10)	2011
		04	00030	MOVL	#2, R0	2012
				RET		
OC	AC	5A	00 0031	2\$: MOVL	R10, CIS_DESC	2023
50	0C	AC	00 0035	MOVL	CIS_DESC, R0	2024
14	A0	69	00 0039	MOVL	(R9), 20(R0)	
34	A0	6A	B0 0003D	MOVW	(R10), 52(R0)	2025
	57	69	00 0041	MOVL	(R9), CHAR_STRING	2030
		56	D4 00044	CLRL	CHAR_COUNT	2031
		58	D4 00046	CLRL	QUOTE_FLAG	2032
		6A	B5 00048	3\$: TSTW	(R10)	2033
		48	13 0004A	BEQL	8\$	
50		6647	9A 0004C	MOVZBL	((CHAR_COUNT)[CHAR_STRING], R0	2036
0D		50	91 00050	CMPB	R0, #T3	
		42	13 00053	BEQL	8\$	
0A		50	91 00055	CMPB	R0, #10	2038
		3D	13 00058	BEQL	8\$	
		50	05 0005A	TSTL	R0	2040
		39	13 0005C	BEQL	8\$	
14		58	E8 0005E	BLBS	QUOTE FLAG, 4\$	2042
38		50	91 00061	CMPB	R0, #59	
		31	13 00064	BEQL	8\$	
0C		58	E8 00066	BLBS	QUOTE FLAG, 4\$	2044
2F		50	91 00069	CMPB	R0, #47	
		07	12 0006C	BNEQ	4\$	
2A	01	A647	91 0006E	CMPB	1((CHAR_COUNT)[CHAR_STRING], #42	2045
		22	13 00073	BEQL	8\$	
27		50	91 00075	CMPB	R0, #39	2050
		05	13 00078	BEQL	5\$	
22		50	91 0007A	CMPB	R0, #34	2052
		12	12 0007D	BNEQ	7\$	
08		5B	E8 0007F	5\$: BLBS	QUOTE FLAG, 6\$	2055
6E		50	00 0082	MOVL	R0, QUOTE_CHAR	2058

		5B	01	D0 00085	MOVL	#1, QUOTE_FLAG	: 2059
			07	11 00088	BRB	7\$: 2055
		6E	50	D1 0008A	6\$: CMPL	R0, QUOTE_CHAR	: 2063
			02	12 0008D	BNEQ	7\$: 2065
			5B	D4 0008F	CLRL	QUOTE_FLAG	: 2069
			56	D6 00091	7\$: INCL	CHAR_COUNT	: 2070
			6A	B7 00093	DECW	(R10)	: 2070
			B1	11 00095	BRB	3\$: 2073
		50	58	08 AC D0 00097	8\$: MOVL	CMD_DESC, R8	: 2077
			56	04 C7 0009B	DIVL3	#4, CHAR_COUNT, R0	: 2077
			01	A0 9F 0009F	PUSHAB	1(R0)	: 2077
		00000000G	00	01 FB 000A2	CALLS	#1, DBG\$GET_TEMP MEM	: 2091
		04	A8	50 D0 000A9	MOVL	(R9), DBG\$GL_ORIG_COMMAND_PTR	: 2092
		00000000	EF	69 D0 000AD	MOVL	4(R8), DBG\$G[UPCASE_COMMAND_PTR	: 2092
		00000000	EF	04 A8 D0 000B4	ADDL3	4(R8), CHAR_COUNT, R0	: 2093
		50	56	04 A8 C1 000BC	MOVAB	-1(R0), DBG\$GL_UPCASE_COMMAND_PTR+4	: 2097
		00000000	EF	FF A0 9E 000C1	MOVC3	CHAR_COUNT, @0TR9, @Z(R8)	: 2097
	04	88	00	56 28 000C9	CMPB	(CHAR_COUNT)[CHAR_STRING], #47	: 2103
			2F	6647 91 000CF	BNEQ	9\$: 2104
				15 12 000D3	CMPB	1(CHAR_COUNT)[CHAR_STRING], #42	: 2104
			2A	01 A647 91 000D5	BNEQ	9\$: 2108
				0E 12 000DA	BNEQ	(R10), R0	: 2108
			50	6A 3C 000DC	MOVZWL	(R9), R0	: 2109
			50	69 C0 000DF	ADDL2	CHAR_COUNT, R0, (R9)	: 2110
		69	50	56 C1 000E2	ADDL3	(R10)	: 2103
				6A B4 000E6	CLRW	10\$: 2103
				04 11 000E8	BRB	CHAR_COUNT, CHAR_STRING, (R9)	: 2113
		69	57	56 C1 000EA	9\$: ADDL3	4(R8), 8(R8)	: 2118
			08	A8 D0 000EE	10\$: MOVL	CHAR_COUNT, (R8)	: 2119
			68	56 B0 000F3	MOVW	4(R8), CHAR_STRING	: 2120
			57	04 A8 D0 000F6	MOVL	CHAR_COUNT	: 2125
				56 D4 000FA	CLRL	QUOTE_FLAG	: 2126
		56	68	58 D4 000FC	CLRL	#0, #T6, (R8), CHAR_COUNT	: 2127
			10	00 ED 000FE	11\$: CMPZV	18\$: 2130
				5B 15 00103	BLEQ	(CHAR_COUNT)[CHAR_STRING], #9	: 2132
			09	6647 91 00105	CMPB	12\$: 2134
				04 12 00109	BNEQ	#32, (CHAR_COUNT)[CHAR_STRING]	: 2137
			6647	20 90 0010B	MOVB	(CHAR_COUNT)[CHAR_STRING], R2	: 2137
			52	6647 9A 0010F	12\$: MOVZBL	R2, #32	: 2138
			20	52 91 00113	CMPB	13\$: 2142
				15 1E 00116	BGEQU	#164256	: 2144
		00000000G	00	000281A0 8F DD 00118	PUSHL	#1, DBG\$NMAKE_ARG_VECT	: 2147
		10	BC	01 FB 0011E	CALLS	R0, #MESSAGE_VECT	: 2150
			50	50 D0 00125	MOVL	#4, R0	: 2151
			04	00 D0 00129	MOVL	RET	: 2147
				04 0012C	CMPB	R2, #39	: 2155
			27	52 91 0012D	13\$: BEQL	14\$: 2155
				05 13 00130	CMPB	R2, #34	: 2157
			22	52 91 00132	BNEQ	16\$: 2157
				12 12 00135	BLBS	QUOTE_FLAG, 15\$: 2157
			08	5B E8 00137	14\$: MOVL	R2, QUOTE_CHAR	: 2157
			6E	52 D0 0013A	MOVL	#1, QUOTE_FLAG	: 2157
			58	01 D0 0013D	BRB	16\$: 2157
				07 11 00140	Cmpl	R2, QUOTE_CHAR	: 2157
			6E	52 D1 00142	15\$: BNEQ	16\$: 2157
				02 12 00145	CLRL	QUOTE_FLAG	: 2157
				5B D4 00147			

61 BF	52 91 00149 16\$:	CMPB R2 #97	: 2161
7A 8F	0D 1F 0014D	BLSSU 17\$: 2163
06	52 91 0014F	CMPB R2 #122	: 2165
6647	07 1A 00153	BGTRU 17\$: 2168
	5B E8 00155	BLBS QUOTE FLAG, 17\$: 2171
	20 82 00158	SUBB2 #32, (CHAR_COUNT)[CHAR_STRING]	: 2172
	56 D6 0015C 17\$:	INCL CHAR_COUNT	: 2173
6647	9E 11 0015E	BRB 11\$: 2178
	0D 90 00160 18\$:	MOVB #13, (CHAR_COUNT)[CHAR_STRING]	: 2179
	68 B6 00164	INCW (R8)	: 2181
50	01 D0 00166	MOVL #1, R0	: 2182
	04 00169	RET	

; Routine Size: 362 bytes, Routine Base: DBG\$CODE + 0816

```
2062 2183 1 ROUTINE GET_ADA_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =  
2063 2184 1  
2064 2185 1 ++  
2065 2186 1 FUNCTIONAL DESCRIPTION:  
2066 2187 1  
2067 2188 1 This routine gets the first command from the input line. Also,  
2068 2189 1 uppercases the line except for what is in quotes. This routine  
2069 2190 1 takes care of stripping the comments off the end of a DEBUG  
2070 2191 1 command. For Ada the comment character is '!'. There is also  
2071 2192 1 special code for the Ada tick operator that looks a lot  
2072 2193 1 like a single quote. And picking up a quoted quote is different.  
2073 2194 1 (e.g. '' is the character single quote.  
2074 2195 1  
2075 2196 1 FORMAL PARAMETERS:  
2076 2197 1  
2077 2198 1 input_desc - a VAX standard descriptor of the input line  
2078 2199 1  
2079 2200 1 cmd_desc - a descriptor that will hold the next command  
2080 2201 1 line.  
2081 2202 1 cis_desc - a descriptor for the current command input  
2082 2203 1 stream. Just another copy of the above in  
2083 2204 1 case the command is a WHILE-DO.  
2084 2205 1 message_vect - the address of a longword to contain the address  
2085 2206 1 of a message argument vector.  
2086 2207 1  
2087 2208 1 ROUTINE VALUE:  
2088 2209 1  
2089 2210 1 A status of the routine.  
2090 2211 1  
2091 2212 1 --  
2092 2213 1  
2093 2214 2 BEGIN  
2094 2215 2  
2095 2216 2 MAP  
2096 2217 2 INPUT_DESC : REF dbg$stg_desc, ! Command line  
2097 2218 2 CIS_DESC : REF CISSLINR, ! Current command input stream  
2098 2219 2 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc  
2099 2220 2  
2100 2221 2 because of the extra longword  
2101 2222 2 ! for the initial dsc$sa_pointer  
2102 2223 2 LOCAL  
2103 2224 2 CHAR_COUNT,  
2104 2225 2 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters  
2105 2226 2 QUOTE_FLAG,  
2106 2227 2 QUOTE_CHAR;  
2107 2228 2  
2108 2229 2 char_string = .input_desc[dsc$sa_pointer];  
2109 2230 2 char_count = 0;  
2110 2231 2  
2111 2232 2 ! Check for a comment line. For all languages except C, the comment  
2112 2233 2 character is '!'.  
2113 2234 2  
2114 2235 2 IF .char_string [.char_count] EQL '!'  
2115 2236 2 THEN  
2116 2237 2 BEGIN  
2117 2238 2 input_desc [dsc$sa_pointer] = .input_desc [dsc$sa_pointer] +  
2118 2239 3 .input_desc [dsc$w_length];
```

```
:2119      2240      3      input_desc [dsc$w_length] = 0;
:2120      2241      3      RETURN sts$k_error;
:2121      2242      2      END;
:2122      2243      2
:2123      2244      2
:2124      2245      2      Before proceeding, we fill in the CISSA WHILE_CLAUSE field
:2125      2246      2      to point to the beginning of the command. This is in case the command
:2126      2247      2      is a WHILE; then we are able to iterate by backing up to the
:2127      2248      2      beginning of the command.
:2128      2249      2      The following code relies on the fact that INPUT_DESC is superimposed
:2129      2250      2      on the top link pointed to by DBG$GL_CISHEAD.
:2130      2251      2
:2131      2252      2      cis_desc = .input_desc;
:2132      2253      2      cis_desc [cissa_while_clause] = .input_desc [dsc$w_pointer];
:2133      2254      2      cis_desc [cissw_length] = .input_desc [dsc$w_length];
:2134      2255      2
:2135      2256      2
:2136      2257      2      ! Now count the characters in the command
:2137      2258      2
:2138      2259      2      char_string = .input_desc [dsc$w_pointer];
:2139      2260      2      char_count = 0;
:2140      2261      2      quote_flag = false;
:2141      2262      2      WHILE .char_count LSS .input_desc [dsc$w_length]
:2142      2263      2      DO
:2143      2264      3      BEGIN
:2144      2265      3      IF .char_string [.char_count] EQL dbg$k_car_return
:2145      2266      3          OR
:2146      2267      3          .char_string [.char_count] EQL dbg$k_line_feed
:2147      2268      3          OR
:2148      2269      3          .char_string [.char_count] EQL dbg$k_null
:2149      2270      3          OR
:2150      2271      4          ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')
:2151      2272      3          OR
:2152      2273      4          ((NOT .quote_flag) AND .char_string [.char_count] EQL '!')
:2153      2274      3      THEN EXITLOOP
:2154      2275      3
:2155      2276      3
:2156      2277      4      ELSE BEGIN
:2157      2278      4      IF .char_string [.char_count] EQL dbg$k_quote
:2158      2279      4          OR
:2159      2280      4          .char_string [.char_count] EQL dbg$k dblquote
:2160      2281      4      THEN BEGIN
:2161      2282      5      IF NOT .quote_flag
:2162      2283      5      THEN
:2163      2284      5          ! Make sure this is not a tick operator. This is
:2164      2285      5          nasty stuff... (e.g. '(';) => TICK, but '(';) => QUOTE)
:2165      2286      5
:2166      2287      5
:2167      2288      5      IF (.char_string [.char_count] EQL dbg$k_quote) AND
:2168      2289      5          (.char_count LEQ .input_desc [dsc$w_length] - 2) AND
:2169      2290      6          (.char_string [.char_count + 2] EQL dbg$k_quote)
:2170      2291      5      THEN BEGIN
:2171      2292      6      IF (.char_string [.char_count + 1] NEQ dbg$k_left_parenthesis)
:2172      2293      7      THEN BEGIN
:2173      2294      6          quote_char = .char_string [.char_count];
:2174      2295      7
:2175      2296      7
```

```
2176      2297    7
2177      2298    7
2178      2299    6
2179      2300    6
2180      2301    7
2181      2302    6
2182      2303    7
2183      2304    7
2184      2305    7
2185      2306    7
2186      2307    6
2187      2308    6
2188      2309    7
2189      2310    6
2190      2311    7
2191      2312    7
2192      2313    7
2193      2314    6
2194      2315    6
2195      2316    5
2196      2317    6
2197      2318    6
2198      2319    6
2199      2320    6
2200      2321    5
2201      2322    4
2202      2323    4
2203      2324    4
2204      2325    3
2205      2326    2
2206      2327    2
2207      2328    2
2208      2329    2
2209      2330    2
2210      2331    2
2211      2332    2
2212      2333    2
2213      2334    2
2214      2335    2
2215      2336    2
2216      2337    2
2217      2338    2
2218      2339    2
2219      2340    2
2220      2341    2
2221      2342    2
2222      2343    2
2223      2344    2
2224      2345    2
2225      2346    2
2226      2347    2
2227      2348    2
2228      2349    2
2229      2350    2
2230      2351    2
2231      2352    2
2232      2353    2

        quote_flag = true;
        END
    ELSE
        IF (.char_count LEQ .input_desc [dsc$w_length] - 4) AND
        (.char_string [.char_count + 4] NEQ dbg$k_quote)
        THEN
            BEGIN
                quote_char = .char_string [.char_count];
                quote_flag = true;
            END
        ELSE
            IF (.char_count LEQ .input_desc [dsc$w_length] - 6) AND
            (.char_string [.char_count + 6] EQL dbg$k_quote)
            THEN
                BEGIN
                    quote_char = .char_string [.char_count];
                    quote_flag = true;
                END;
            ELSE
                BEGIN
                    IF .char_string [.char_count] EQL .quote_char
                    THEN
                        quote_flag = false;
                END;
            END;
        END;
    END;
    char_count = .char_count + 1;
END;

| Make sure the length is correct.
input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .char_count;
| Now try to get storage for the command string
cmd_desc [dsc$sa_pointer] = dbg$get_tempmem(.char_count / %UPVAL) + 1;

| Save away pointers both to the original input string, and to
| the copied string in cmd_desc. These are used later as follows:
| In the language C, a lower case name represents a distinct object
| from its upper-case counterpart. Since we upper-case commands in
| cmd_desc, we will need to go back to the original input_desc to
| get at the original version of the name. For this, we need these
| two pointers.

The pointer to the upcased string is actually a vector containing
pointers to the beginning and the end of the string.

dbg$gl_orig_command_ptr = .input_desc[dsc$sa_pointer];
dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$sa_pointer];
dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$sa_pointer] + .char_count - 1;

| Fill the command buffer
```

```
: 2233      2354 2 ch$move (.char_count, .input_desc [dsc$sa_pointer], .cmd_desc [dsc$sa_pointer]);  
: 2234      2355 2  
: 2235      2356 2  
: 2236      2357 2 ! Update the input descriptor pointer. Check for a comment to skip.  
: 2237      2358 2 ! The comment character is '!' in all languages except C.  
: 2238      2359 2  
: 2239      2360 2 IF .char_string [.char_count] EQL '!'  
: 2240      2361 2 THEN  
: 2241      2362 2     BEGIN  
: 2242      2363 2       input_desc [dsc$sa_pointer] = .input_desc [dsc$sa_pointer] +  
: 2243      2364 2           .input_desc [dsc$w_length] +  
: 2244      2365 2               .char_count;  
: 2245      2366 2       input_desc [dsc$w_length] = 0;  
: 2246      2367 2     END  
: 2247      2368 2 ELSE  
: 2248      2369 2     input_desc [dsc$sa_pointer] = char_string [.char_count];  
: 2249      2370 2  
: 2250      2371 2 ! Update the command descriptor  
: 2251      2372 2  
: 2252      2373 2  
: 2253      2374 2 cmd_desc [initial_ptr] = .cmd_desc [dsc$sa_pointer];  
: 2254      2375 2 cmd_desc [dsc$w_length] = .char_count;  
: 2255      2376 2 char_string = .cmd_desc [dsc$sa_pointer];  
: 2256      2377 2  
: 2257      2378 2 ! Now check for bad chars and translate to upper case  
: 2258      2379 2  
: 2259      2380 2 char_count = 0;  
: 2260      2381 2 quote_flag = false;  
: 2261      2382 2 WHILE .char_count LSS .cmd_desc [dsc$w_length]  
: 2262      2383 2 DO  
: 2263      2384 2     BEGIN  
: 2264      2385 2       IF .char_string [.char_count] EQL dbg$k_tab  
: 2265      2386 2         THEN  
: 2266      2387 2           char_string [.char_count] = dbg$k_blank; ! Convert tab to space  
: 2267      2388 2  
: 2268      2389 2  
: 2269      2390 2       IF .char_string [.char_count] LSS dbg$k_blank  
: 2270      2391 2         THEN  
: 2271      2392 2             BEGIN  
: 2272      2393 2               .message_vect = dbg$make_arg_vect (dbg$invchar);  
: 2273      2394 2             RETURN st$severe;  
: 2274      2395 2             END  
: 2275      2396 2         ELSE  
: 2276      2397 2             BEGIN  
: 2277      2398 2               IF .char_string [.char_count] EQL dbg$k_quote  
: 2278      2399 2                 OR  
: 2279      2400 2                 .char_string [.char_count] EQL dbg$k_dblquote  
: 2280      2401 2             THEN  
: 2281      2402 2                 BEGIN  
: 2282      2403 2                   IF NOT .quote_flag  
: 2283      2404 2                     THEN  
: 2284      2405 2                         ! Make sure this is not a tick operator. This is  
: 2285      2406 2                         ! nasty stuff... (e.g. '(:') => TICK, but '(:')' => QUOTE)  
: 2286      2407 2  
: 2287      2408 2             IF (.char_string [.char_count] EQL dbg$k_quote) AND  
: 2288      2409 2                 (.char_count LEQ .cmd_desc [dsc$w_length] - 2) AND  
: 2289      2410 2                 (.char_string [.char_count + 2] EQL dbg$k_quote)
```

```
2290      2411 5
2291      2412 6
2292      2413 7
2293      2414 6
2294      2415 7
2295      2416 7
2296      2417 7
2297      2418 7
2298      2419 6
2299      2420 6
2300      2421 7
2301      2422 6
2302      2423 7
2303      2424 7
2304      2425 7
2305      2426 7
2306      2427 6
2307      2428 6
2308      2429 7
2309      2430 6
2310      2431 7
2311      2432 7
2312      2433 7
2313      2434 6
2314      2435 6
2315      2436 5
2316      2437 6
2317      2438 6
2318      2439 6
2319      2440 6
2320      2441 5
2321      2442 4
2322      2443 4
2323      2444 4
2324      2445 4
2325      2446 4
2326      2447 4
2327      2448 4
2328      2449 4
2329      2450 4
2330      2451 4
2331      2452 3
2332      2453 3
2333      2454 3
2334      2455 3
2335      2456 2
2336      2457 2
2337      2458 2
2338      2459 2
2339      2460 2
2340      2461 2
2341      2462 2
2342      2463 2
2343      2464 2
2344      2465 1

      THEN
        BEGIN
          IF (.char_string [.char_count + 1] NEQ dbg$K_left_parenthesis)
            THEN
              BEGIN
                quote_char = .char_string [.char_count];
                quote_flag = true;
              END
            ELSE
              IF (.char_count LEQ .cmd_desc [dsc$w_length] - 4) AND
                  (.char_string [.char_count + 4] NEQ dbg$K_quote)
                THEN
                  BEGIN
                    quote_char = .char_string [.char_count];
                    quote_flag = true;
                  END
                ELSE
                  IF (.char_count LEQ .cmd_desc [dsc$w_length] - 6) AND
                      (.char_string [.char_count + 6] EQL dbg$K_quote)
                    THEN
                      BEGIN
                        quote_char = .char_string [.char_count];
                        quote_flag = true;
                      END;
                    ELSE
                      BEGIN
                        IF .char_string [.char_count] EQL .quote_char
                          THEN
                            quote_flag = false;
                        END;
                      ELSE
                        BEGIN
                          IF .char_string [.char_count] GEQ 'a'
                            AND
                            .char_string [.char_count] LEQ 'z'
                            AND
                            NOT .quote_flag
                          THEN
                            char_string [.char_count] = .char_string [.char_count]
                                - dbg$K_lcbias;
                          END;
                        END;
                      END;
                    END;
                  END;
                END;
              END;
            END;
          END;
        END;
      END;
    END;
  END;
END;

! Termanate the command with a <cr>
char_string [.char_count] = dbg$K_car_return;
.cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
RETURN sts$K_success;
END;
```

OFFC 00000 GET_ADA_CMD STRING:

SE		04	C2 00002	:WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 2183
5A		04	AC D0 00005	SUBL2 #4, SP	
59		04	AA 9E 00009	MOVL INPUT_DESC, R10	2229
57			69 D0 00000	MOVAB 4(R10), R9	
			56 D4 00010	MOVL (R9), CHAR_STRING	
21		6647	91 00012	CLRL CHAR_COUNT	2230
			0C 12 00016	CMPB ((CHAR_COUNT)[CHAR_STRING], #33	2235
50			6A 3C 00018	BNEQ 1\$	
69			50 C0 00019	MOVZWL (R10), R0	2239
			6A B4 0001E	ADDL2 R0, (R9)	
50			02 D0 00020	CLRW (R10)	2240
			04 00023	MOVL #2, R0	2241
				RET	
OC	AC	5A	D0 00024	1\$: MOVL R10, CIS_DESC	2252
	50	AC	D0 00028	MOVL CIS_DESC, R0	2253
14	A0	69	D0 0002C	MOVL (R9), 20(R0)	
34	A0	6A	B0 00030	MOVW (R10), 52(R0)	2254
	57	69	D0 00034	MOVL (R9), CHAR_STRING	2259
		56	D4 00037	CLRL CHAR_COUNT	2260
		58	D4 00039	CLRL QUOTE_FLAG	2261
56	6A	10	00 ED 0003B	2\$: CMPZV #0, #T6, (R10), CHAR_COUNT	2262
			03 14 00040	BGTR 4\$	
		0089	31 00042	3\$: BRW 12\$	
		6647	9A 00045	4\$: MOVZBL ((CHAR_COUNT)[CHAR_STRING], R0	2265
	0D		50 91 00049	CMPB R0, #T3	
		F4	13 0004C	BEQL 3\$	
	0A	50	91 0004E	CMPB R0, #10	2267
		78	13 00051	BEQL 12\$	
		50	D5 00053	TSTL R0	2269
		77	13 00055	BEQL 12\$	
	0D	58	E8 00057	BLBS QUOTE_FLAG, 5\$	2271
38		50	91 0005A	CMPB R0, #59	
		6F	13 0005D	BEQL 12\$	
05		5B	E8 0005F	BLBS QUOTE_FLAG, 5\$	2273
21		50	91 00062	CMPB R0, #33	
		67	13 00065	BEQL 12\$	
		51	D4 00067	5\$: CLRL R1	2278
27		50	91 00069	CMPB R0, #39	
		04	12 0006C	BNEQ 6\$	
		51	D6 0006E	INCL R1	
		05	11 00070	BRB 7\$	
22		50	91 00072	6\$: CMPB R0, #34	2280
		52	12 00075	BNEQ 11\$	
4F		58	E8 00077	7\$: BLBS QUOTE_FLAG, 11\$	2283
45		51	E9 0007A	BLBC R1, 10\$	2288
51		6A	3C 0007D	MOVZWL (R10), R1	2289
51		02	C2 00080	SUBL2 #2, R1	
51		56	D1 00083	CMLP CHAR_COUNT, R1	
		3A	14 00086	BGTR 10\$	
27	02 A647	91	00088	CMPB 2((CHAR_COUNT)[CHAR_STRING], #39	
		33	12 0008D	BNEQ 10\$	2290

		28	01 A647 91 0008F	CMPB	1(CHAR_COUNT)[CHAR_STRING], #40	: 2293
			24 12 00094	BNEQ	9\$	
		51	6A 3C 00096	MOVZWL	(R10), R1	: 2300
		51	04 C2 00099	SUBL2	#4, R1	
		51	56 D1 0009C	CMPL	CHAR_COUNT, R1	
			07 14 0009F	BGTR	8\$	
		27	04 A647 91 000A1	CMPB	4(CHAR_COUNT)[CHAR_STRING], #39	: 2301
			12 12 000A6	BNEQ	9\$	
		51	6A 3C 000A8	MOVZWL	(R10), R1	: 2308
		51	06 C2 000AB	SUBL2	#6, R1	
		51	56 D1 000AE	CMPL	CHAR_COUNT, R1	
			16 14 000B1	BGTR	11\$	
		27	06 A647 91 000B3	CMPB	6(CHAR_COUNT)[CHAR_STRING], #39	: 2309
			0F 12 000B8	BNEQ	11\$	
		6E	50 D0 000BA	MOVL	R0, QUOTE_CHAR	: 2312
		58	01 D0 000BD	MOVL	#1, QUOTE_FLAG	: 2313
			07 11 000C0	BRB	11\$: 2288
		6E	50 D1 000C2	CMPL	R0, QUOTE_CHAR	: 2318
			02 12 000C5	BNEQ	11\$	
			58 D4 000C7	CLRL	QUOTE_FLAG	: 2320
			56 D6 000C9	INCL	CHAR_COUNT	: 2324
			FF6D 31 000CB	BRW	2\$: 2262
		50	6A 56 A2 000CE	SUBW2	CHAR_COUNT, (R10)	: 2330
			58 08 AC D0 000D1	MOVL	CMD_DESC, R8	: 2334
			56 04 C7 000D5	DIVL3	#4, CHAR_COUNT, R0	
			01 A0 9F 000D9	PUSHAB	1(R0)	
		00000000G	00 01 FB 000DC	CALLS	#1, DBG\$GET_TEMP MEM	
		04	A8 50 D0 000E3	MOVL	R0, 4(R8)	
		00000000:	EF 69 D0 000E7	MOVL	(R9), DBG\$GL_ORIG_COMMAND_PTR	: 2348
		00000000:	EF 04 A8 D0 000EE	MOVL	4(R8), DBG\$GL_UPCASE_COMMAND_PTR	: 2349
		50	56 04 A8 C1 000F6	ADDL3	4(R8), CHAR_COUNT, R0	: 2350
		00000000:	EF FF A0 9E 000FB	MOVAB	-1(R0), DBG\$GL_UPCASE_COMMAND_PTR+4	
04	B8	00	B9 56 28 00103	MOVC3	CHAR COUNT, @0(R9), @4(R8)	: 2354
			21 6647 91 00109	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	: 2360
			0E 12 0010D	BNEQ	13\$	
			50 6A 3C 0010F	MOVZWL	(R10), R0	: 2364
		69	50 69 C0 00112	ADDL2	(R9), R0	
			56 C1 00115	ADDL3	CHAR_COUNT, R0, (R9)	: 2365
			6A B4 00119	CLRW	(R10)	: 2366
			04 11 0011B	BRB	14\$: 2360
		69	57 56 C1 0011D	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	: 2369
			08 A8 04 A8 D0 00121	MOVL	4(R8), 8(R8)	: 2374
			68 56 B0 00126	MOVW	CHAR_COUNT, (R8)	: 2375
			57 04 A8 D0 00129	MOVL	4(R8), CHAR_STRING	: 2376
			56 D4 0012D	CLRL	CHAR_COUNT	: 2381
			58 D4 0012F	CLRL	QUOTE_FLAG	: 2382
56	68	10	00 ED 00131	CMPZV	#0, #T6, (R8), CHAR_COUNT	: 2383
			03 14 00136	BGTR	16\$	
			00A2 31 00138	BRW	26\$	
		09	6647 91 0013B	CMPB	(CHAR_COUNT)[CHAR_STRING], #9	: 2386
			04 12 0013F	BNEQ	17\$	
		6647	20 90 00141	MOVB	#32, (CHAR_COUNT)[CHAR_STRING]	: 2388
		52	6647 9A 00145	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	: 2390
		20	52 91 00149	CMPB	R2, #32	
			15 1E 0014C	BGEQU	18\$	
		00000000G	00 000281A0 8F DD 0014	PUSHL	#164256	: 2393
			01 FB 00154	CALLS	#1, DBG\$NMMAKE_ARG_VECT	

10	BC	50	D0 0015B	MOVL	R0, @MESSAGE_VECT		
		04	D0 0015F	MOVL	#4, R0	2394	
		04	00162	RET			
27		50	D4 00163	18\$:	CLRL	R0	
		52	91 00165	CMPB	R2 #39	2398	
		04	12 00168	BNEQ	19\$		
		50	D6 0016A	INCL	R0		
22		05	11 0016C	BRB	20\$		
		52	91 0016E	19\$:	CMPB	R2 #34	
		52	12 00171	BNEQ	24\$	2400	
4F		58	E8 00173	20\$:	BLBS	QUOTE FLAG, 24\$	
45		50	F9 00176	BLBC	R0 23\$	2403	
50		68	3C 00179	MOVZWL	(R8), R0	2408	
50		02	C2 0017C	SUBL2	#2, R0	2409	
50		56	D1 0017F	CMPL	CHAR_COUNT, R0		
		3A	14 00182	BGTR	23\$		
27	02 A647	91	00184	CMPB	2(CHAR_COUNT)[CHAR_STRING], #39	2410	
		33	12 00189	BNEQ	23\$		
28	01 A647	91	0018B	CMPB	1(CHAR_COUNT)[CHAR_STRING], #40	2413	
		24	12 00190	BNEQ	22\$		
50		68	3C 00192	MOVZWL	(R8), R0	2420	
50		04	C2 00195	SUBL2	#4, R0		
50		56	D1 00198	CMPL	CHAR_COUNT, R0		
		07	14 00198	BGTR	21\$		
27	04 A647	91	0019D	CMPB	4(CHAR_COUNT)[CHAR_STRING], #39	2421	
		12	12 001A2	BNEQ	22\$		
50		68	3C 001A4	21\$:	MOVZWL	(R8), R0	
50		06	C2 001A7	SUBL2	#6, R0	2428	
50		56	D1 001AA	CMPL	CHAR_COUNT, R0		
		16	14 001AD	BGTR	24\$		
27	06 A647	91	001AF	CMPB	6(CHAR_COUNT)[CHAR_STRING], #39	2429	
		0F	12 001B4	BNEQ	24\$		
6E		52	D0 001B6	22\$:	MOVL	R2, QUOTE_CHAR	
5B		01	D0 001B9	MOVL	#1, QUOTE_FLAG	2433	
		07	11 001BC	BRB	24\$	2408	
6E		52	D1 001BE	23\$:	CMPL	R2, QUOTE_CHAR	
		02	12 001C1	BNEQ	24\$	2438	
		58	D4 001C3	CLRL	QUOTE_FLAG		
61	8F	52	91 001C5	24\$:	CMPB	R2 #97	
		0D	1F 001C9	BLSSU	25\$	2440	
7A	8F	52	91 001CB	CMPB	R2 #122	2444	
		07	1A 001CF	BGTRU	25\$		
04		58	E8 001D1	BLBS	QUOTE_FLAG, 25\$	2448	
6647		20	82 001D4	SUBB2	#32, T(CHAR_COUNT)[CHAR_STRING]	2451	
		56	D6 001D8	25\$:	INCL	CHAR_COUNT	2454
6647	FF54	31	001DA	BRW	15\$	2383	
		0D	90 001DD	26\$:	MOVB	#13, (CHAR_COUNT)[CHAR_STRING]	2461
		68	B6 001E1	INCW	(R8)	2462	
50		01	D0 001E3	MOVL	#1, R0	2464	
		04	001E6	RET		2465	

; Routine Size: 487 bytes. Routine Base: DBGS.CODE + 0980

```
:2346 2466 1 ROUTINE GET_NORMAL_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
:2347 2467 1
:2348 2468 1 ++
:2349 2469 1 FUNCTIONAL DESCRIPTION:
:2350 2470 1
:2351 2471 1 This routine gets the first command from the input line. Also,
:2352 2472 1 uppercases the line except for what is in quotes. This routine
:2353 2473 1 takes care of stripping the comments off the end of a DEBUG
:2354 2474 1 command. For all languages except C, the comment character is
:2355 2475 1 '!".
:2356 2476 1
:2357 2477 1 FORMAL PARAMETERS:
:2358 2478 1
:2359 2479 1      input_desc -          a VAX standard descriptor of the input line
:2360 2480 1
:2361 2481 1      cmd_desc -          a descriptor that will hold the next command
:2362 2482 1      line.
:2363 2483 1      cis_desc -          a descriptor for the current command input
:2364 2484 1      stream. Just another copy of the above in
:2365 2485 1      case the command is a WHILE-DO.
:2366 2486 1      message_vect -       the address of a longword to contain the address
:2367 2487 1      of a message argument vector.
:2368 2488 1
:2369 2489 1 ROUTINE VALUE:
:2370 2490 1
:2371 2491 1      A status of the routine.
:2372 2492 1
:2373 2493 1 --
:2374 2494 1
:2375 2495 2 BEGIN
:2376 2496 2
:2377 2497 2 MAP
:2378 2498 2      INPUT_DESC : REF dbg$stg_desc,           ! Command line
:2379 2499 2      CIS_DESC  : REF CISSLINR,          ! Current command input stream
:2380 2500 2      CMD_DESC  : REF BLOCK [,BYTE];   ! We don't REF to dbg$stg_desc
:2381 2501 2                                         because of the extra longword
:2382 2502 2                                         for the initial dsc$sa_pointer
:2383 2503 2
:2384 2504 2 LOCAL
:2385 2505 2      CHAR_COUNT,
:2386 2506 2      CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
:2387 2507 2      QUOTE_FLAG,
:2388 2508 2      QUOTE_CHAR;
:2389 2509 2
:2390 2510 2      char_string = .input_desc[dsc$sa_pointer];
:2391 2511 2      char_count = 0;
:2392 2512 2
:2393 2513 2      ! Check for a comment line. For all languages except C, the comment
:2394 2514 2      character is '!".
:2395 2515 2
:2396 2516 2      IF .char_string [.char_count] EQL '!"'
:2397 2517 2      THEN
:2398 2518 3          BEGIN
:2399 2519 3          input_desc [dsc$sa_pointer] = .input_desc [dsc$sa_pointer] +
:2400 2520 3                                         .input_desc [dsc$w_length];
:2401 2521 3          input_desc [dsc$w_length] = 0;
:2402 2522 3          RETURN sts$k_error;
```

```
: 2403      2523 2      END;  
: 2404      2524 2  
: 2405      2525 2  
: 2406      2526 2      ! Before proceeding, we fill in the CIS$A WHILE_CLAUSE field  
: 2407      2527 2      to point to the beginning of the command. This is in case the command  
: 2408      2528 2      is a WHILE; then we are able to iterate by backing up to the  
: 2409      2529 2      beginning of the command.  
: 2410      2530 2      The following code relies on the fact that INPUT_DESC is superimposed  
: 2411      2531 2      on the top link pointed to by DBG$GL_CISHEAD.  
: 2412      2532 2  
: 2413      2533 2      cis_desc = .input_desc;  
: 2414      2534 2      cis_desc [cis$A_while_clause] = .input_desc [dsc$A_pointer];  
: 2415      2535 2      cis_desc [cis$W_while_length] = .input_desc [dsc$W_length];  
: 2416      2536 2  
: 2417      2537 2      ! Now count the characters in the command  
: 2418      2538 2  
: 2419      2539 2      char_string = .input_desc [dsc$A_pointer];  
: 2420      2540 2      char_count = 0;  
: 2421      2541 2      quote_flag = false;  
: 2422      2542 2      WHILE .input_desc [dsc$W_length] GTR 0  
: 2423      2543 2      DO  
: 2424      2544 2          BEGIN  
: 2425      2545 3              IF .char_string [.char_count] EQL dbg$K_car_return  
: 2426          2546 3                  OR  
: 2427          2547 3                  .char_string [.char_count] EQL dbg$K_line_feed  
: 2428          2548 3                  OR  
: 2429          2549 3                  .char_string [.char_count] EQL dbg$K_null  
: 2430          2550 3                  OR  
: 2431          2551 3                  ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')  
: 2432          2552 4                      OR  
: 2433          2553 3                  ((NOT .quote_flag) AND .char_string [.char_count] EQL '!')  
: 2434          2554 4          THEN  
: 2435          2555 3              EXITLOOP  
: 2436          2556 3          ELSE  
: 2437          2557 3              BEGIN  
: 2438          2558 4                  IF .char_string [.char_count] EQL dbg$K_quote  
: 2439          2559 4                      OR  
: 2440          2560 4                  .char_string [.char_count] EQL dbg$K_dblquote  
: 2441          2561 4          THEN  
: 2442          2562 4              BEGIN  
: 2443          2563 5                  IF NOT .quote_flag  
: 2444          2564 5                  THEN  
: 2445          2565 5                      BEGIN  
: 2446          2566 6                          quote_char = .char_string [.char_count];  
: 2447          2567 6                          quote_flag = true;  
: 2448          2568 6                          END  
: 2449          2569 6          ELSE  
: 2450          2570 5              BEGIN  
: 2451          2571 6                  IF .char_string [.char_count] EQL .quote_char  
: 2452          2572 6                  THEN  
: 2453          2573 6                      quote_flag = false;  
: 2454          2574 6                      END;  
: 2455          2575 5              END;  
: 2456          2576 4  
: 2457          2577 4  
: 2458          2578 4      char_count = .char_count + 1;  
: 2459          2579 4      input_desc [dsc$W_length] = .input_desc [dsc$W_length] - 1;
```

```
: 2460      2580 3      END;
: 2461      2581      END;
: 2462      2582
: 2463      2583
: 2464      2584      ! Now try to get storage for the command string
: 2465      2585      cmd_desc [dsc$sa_pointer] = dbg$get_tempmem(.char_count / %UPVAL) + 1;
: 2466      2586
: 2467      2587
: 2468      2588
: 2469      2589      ! Save away pointers both to the original input string, and to
: 2470      2590      the copied string in cmd_desc. These are used later as follows:
: 2471      2591      In the language C, a lower case name represents a distinct object
: 2472      2592      from its upper-case counterpart. Since we upper-case commands in
: 2473      2593      cmd_desc, we will need to go back to the original input_desc to
: 2474      2594      get at the original version of the name. For this, we need these
: 2475      2595      two pointers.
: 2476      2596      ! The pointer to the upcased string is actually a vector containing
: 2477      2597      pointers to the beginning and the end of the string.
: 2478      2598      ! The pointer to the upcased string is actually a vector containing
: 2479      2599      pointers to the beginning and the end of the string.
: 2480      2600      dbg$gl_orig_command_ptr = .input_desc[dsc$sa_pointer];
: 2481      2601      dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$sa_pointer];
: 2482      2602      dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$sa_pointer] + .char_count - 1;
: 2483      2603      ! Fill the command buffer
: 2484      2604      ch$move (.char_count, .input_desc [dsc$sa_pointer], .cmd_desc [dsc$sa_pointer]);
: 2485      2605
: 2486      2606
: 2487      2607      ! Update the input descriptor pointer. Check for a comment to skip.
: 2488      2608      ! The comment character is '!' in all languages except C.
: 2489      2609
: 2490      2610
: 2491      2611
: 2492      2612      IF .char_string [.char_count] EQL '!'
: 2493      2613      THEN
: 2494      2614      BEGIN
: 2495      2615      input_desc [dsc$sa_pointer] = .input_desc [dsc$sa_pointer] +
: 2496      2616          .input_desc [dsc$w_length] +
: 2497      2617              .char_count;
: 2498      2618      input_desc [dsc$w_length] = 0;
: 2499      2619      END
: 2500      2620      ELSE
: 2501      2621      input_desc [dsc$sa_pointer] = char_string [.char_count];
: 2502      2622
: 2503      2623      ! Update the command descriptor
: 2504      2624
: 2505      2625
: 2506      2626      cmd_desc [initial_ptr] = .cmd_desc [dsc$sa_pointer];
: 2507      2627      cmd_desc [dsc$w_length] = .char_count;
: 2508      2628      char_string = .cmd_desc [dsc$sa_pointer];
: 2509      2629
: 2510      2630      ! Now check for bad chars and translate to upper case
: 2511      2631      char_count = 0;
: 2512      2632      quote_flag = false;
: 2513      2633      WHILE .char_count LSS .cmd_desc [dsc$w_length]
: 2514      2634      DO
: 2515      2635
: 2516      2636
```

```
: 2517      2637 3
: 2518      2638 3
: 2519      2639 3
: 2520      2640 3
: 2521      2641 3
: 2522      2642 3
: 2523      2643 3
: 2524      2644 4
: 2525      2645 4
: 2526      2646 4
: 2527      2647 4
: 2528      2648 3
: 2529      2649 4
: 2530      2650 4
: 2531      2651 4
: 2532      2652 4
: 2533      2653 4
: 2534      2654 5
: 2535      2655 5
: 2536      2656 5
: 2537      2657 6
: 2538      2658 6
: 2539      2659 6
: 2540      2660 6
: 2541      2661 5
: 2542      2662 6
: 2543      2663 6
: 2544      2664 6
: 2545      2665 6
: 2546      2666 5
: 2547      2667 4
: 2548      2668 4
: 2549      2669 4
: 2550      2670 4
: 2551      2671 4
: 2552      2672 4
: 2553      2673 4
: 2554      2674 4
: 2555      2675 4
: 2556      2676 4
: 2557      2677 3
: 2558      2678 3
: 2559      2679 3
: 2560      2680 3
: 2561      2681 2
: 2562      2682 2
: 2563      2683 2
: 2564      2684 2
: 2565      2685 2
: 2566      2686 2
: 2567      2687 2
: 2568      2688 2
: 2569      2689 2
: 2570      2690 1
: INFO#250   L1:2572
: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized

    BEGIN
        IF .char_string [.char_count] EQL dbg$k_tab
        THEN
            .char_string [.char_count] = dbg$k_blank; ! Convert tab to space
        IF .char_string [.char_count] LSS dbg$k_blank
        THEN
            BEGIN
                .message_vect = dbg$make_arg_vect (dbg$invchar);
                RETURN sts$k_severe;
            END
        ELSE
            BEGIN
                IF .char_string [.char_count] EQL dbg$k_quote
                OR
                .char_string [.char_count] EQL dbg$k_dblquote
                THEN
                    BEGIN
                        IF NOT .quote_flag
                        THEN
                            BEGIN
                                quote_char = .char_string [.char_count];
                                quote_flag = true;
                            END
                        ELSE
                            BEGIN
                                IF .char_string [.char_count] EQL .quote_char
                                THEN
                                    quote_flag = false;
                                END;
                            END;
                IF .char_string [.char_count] GEQ 'a'
                AND
                .char_string [.char_count] LEQ 'z'
                AND
                NOT .quote_flag
                THEN
                    char_string [.char_count] = .char_string [.char_count]
                    - dbg$k_lcbias;
                END;
                char_count = .char_count + 1;
            END;
        END;

        ! Termanate the command with a <cr>
        .char_string [.char_count] = dbg$k_car_return;
        cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
        RETURN sts$k_success;
    END;
```

OFFC 00000 GET_NORMAL_CMD_STRING:

SE		04	C2 00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 2466
5A		04	AC D0 00005	SUBL2	#4, SP	: 2510
59		04	AA 9E 00009	MOVL	INPUT_DESC, R10	
58		69	D0 00000	MOVAB	4(R10), R9	
58		56	D4 00010	MOVL	(R9), CHAR_STRING	
21		6648	91 00012	CLRL	CHAR_COUNT	
		OC	12 00016	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	
50		6A	3C 00018	BNEQ	1\$	
69		50	C0 0001B	MOVZWL	(R10), R0	
		6A	B4 0001E	ADDL2	R0, (R9)	
50		02	D0 00020	CLRW	(R10)	
		04	00023	MOVL	#2, R0	
				RET		
OC	AC	5A	D0 00024	1\$:	MOVL R10, CIS_DESC	: 2533
50	50	0C	AC D0 00028	MOVL	CIS_DESC, R0	
14	A0	69	D0 0002C	MOVL	(R9), 20(R0)	
34	A0	6A	B0 00030	MOVW	(R10), 52(R0)	
	58	69	D0 00034	MOVL	(R9), CHAR_STRING	
		56	D4 00037	CLRL	CHAR_COUNT	
		5B	D4 00039	CLRL	QUOTE_FLAG	
		6A	B5 0003B	TSTW	(R10)	
		44	13 0003D	BEQL	7\$	
50		6648	9A 0003F	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R0	
0D		50	91 00043	CMPB	R0, #T3	
	38	13 00046	BEQL	7\$		
0A		50	91 00048	CMPB	R0, #10	
	36	13 0004B	BEQL	7\$		
	50	D5 0004D	TSTL	R0		
	32	13 0004F	BEQL	7\$		
0D		5B	E8 00051	BLBS	QUOTE FLAG, 3\$	
38		50	91 00054	CMPB	R0, #59	
	2A	13 00057	BEQL	7\$		
05		5B	E8 00059	BLBS	QUOTE FLAG, 3\$	
21		50	91 0005C	CMPB	R0, #33	
	22	22	13 0005F	BEQL	7\$	
27		50	91 00061	3\$:	CMPB R0, #39	
	05	13 00064	BEQL	4\$		
22		50	91 00066	CMPB	R0, #34	
	12	12 00069	BNEQ	6\$		
08		5B	E8 0006B	4\$:	BLBS QUOTE FLAG, 5\$	
6E		50	D0 0006E	MOVL	R0, QUOTE_CHAR	
5B		01	D0 00071	MOVL	#1, QUOTE_FLAG	
	07	11 00074	BRB	6\$		
6E		50	D1 00076	5\$:	CMPL R0, QUOTE_CHAR	
	02	12 00079	BNEQ	6\$		
	5B	D4 0007B	CLRL	QUOTE_FLAG		
	56	D6 0007D	6\$:	INCL CHAR_COUNT		
	6A	B7 0007F	DECW	(R10)		
	88	11 00081	BRB	2\$		
50	57	08	AC D0 00083	7\$:	MOVL CMD_DESC, R7	
	56	04	C7 00087	DIVL3	#4, CHAR_COUNT, R0	
	01	A0	9F 0008B	PUSHAB	1(R0)	

		00000000G	00	01	FB 0008E	CALLS #1, DBG\$GET_TEMP MEM	
		04	A7	50	DO 00095	MOVL R0, 4(R7)	
		00000000:	EF	69	DO 00099	MOVL (R9), DBG\$GL_ORIG_COMMAND_PTR	2600
		00000000:	EF	04	A7 DO 000A0	MOVL 4(R7), DBG\$GC_UPCASE_COMMAND_PTR	2601
		5^	56	04	A7 C1 000A8	ADDL3 4(R7), CHAR_COUNT, R0	2602
		00000000:	EF	FF	A0 9E 000AD	MOVAB -1(R0), DBG\$GL_UPCASE_COMMAND_PTR+4	
04	B7	00	B9	56	28 000B5	MOVC3 CHAR_COUNT, @0TR9, 24(R7)	2606
		21		6648	91 000BB	CMPB ((CHAR_COUNT)[CHAR_STRING], #33)	2612
				0E	12 000BF	BNEQ 8\$	
				50	6A 3C 000C1	MOVZWL (R10), R0	2616
				50	69 C0 000C4	ADDL2 (R9), R0	
		69	50	56	C1 000C7	ADDL3 CHAR_COUNT, R0, (R9)	2617
				6A	B4 000CB	CLRW (R10)	2618
		69	58	04	11 000CD	BRB 9\$	2612
			08	A7	56 C1 000CF	ADDL3 CHAR_COUNT, CHAR_STRING, (R9)	2621
				67	04 A7 DO 000D3	MOVL 4(R7), 8(R7)	2626
				58	56 B0 000D8	MOVW CHAR_COUNT, (R7)	2627
				04	A7 DO 000DB	MOVL 4(R7), CHAR_STRING	2628
				56	D4 000DF	CLRL CHAR_COUNT	2633
56	67	10		58	D4 000E1	CLRL QUOTE_FLAG	2634
				00	ED 000E3	10\$: CMPZV #0, #T6, (R7), CHAR_COUNT	2635
				5B	15 000E8	BLEQ 17\$	
			09	6648	91 000EA	CMPB ((CHAR_COUNT)[CHAR_STRING], #9)	2638
				04	12 000EE	BNEQ 11\$	
			6648	20	90 000FO	MOVBL #32, (CHAR_COUNT)[CHAR_STRING]	2640
			52	6648	9A 000F4	MOVZBL ((CHAR_COUNT)[CHAR_STRING], R2)	2642
			20	52	91 000F8	CMPB R2, #32	
				15	1E 000FB	BGEQU 12\$	
			000281A0	8F	DD 000FD	PUSHL #164256	2645
			00	01	FB 00103	CALLS #1, DBG\$NMKARG_VECT	
10	8C			50	DO 0010A	MOVL R0, #MESSAGE_VECT	
				50	04 DO 0010E	MOVL #4, R0	2646
				04	00111	RET	
				27	52 91 00112	12\$: CMPB R2, #39	2650
				05	13 00115	BEQL 13\$	
				22	52 91 00117	CMPB R2, #34	2652
				12	12 0011A	BNEQ 15\$	
				08	58 E8 0011C	13\$: BLBS QUOTE_FLAG, 14\$	2655
				6E	52 D0 0011F	MOVL R2, QUOTE_CHAR	2658
				58	01 D0 00122	MOVL #1, QUOTE_FLAG	2659
				07	11 00125	BRB 15\$	2655
				6E	52 D1 00127	14\$: CMPL R2, QUOTE_CHAR	2663
				02	12 0012A	BNEQ 15\$	
				5B	D4 0012C	CLRL QUOTE_FLAG	2665
				52	91 0012E	15\$: CMPB R2, #97	2669
61	8F			00	1F 00132	BLSSU 16\$	
				52	91 00134	CMPB R2, #122	2671
				07	1A 00138	BGTRU 16\$	
			04	6648	58 E8 0013A	BLBS QUOTE_FLAG, 16\$	2673
				20	82 0013D	SUBB2 #32, ((CHAR_COUNT)[CHAR_STRING])	2676
				56	D6 00141	16\$: INCL CHAR_COUNT	2679
				9E	11 00143	BRB 10\$	2635
			6648	0D	90 00145	17\$: MOVB #13, ((CHAR_COUNT)[CHAR_STRING])	2686
				67	B6 00149	INCW (R7)	2687
				01	DO 0014B	MOVL #1, R0	2689
				04	0014E	RET	2690

; Routine Size: 335 bytes, Routine Base: DBGS\$CODE + 0B67

; 2571 2691 1
; 2572 2692 0 END ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$GLOBAL	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$OWN	52	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$CODE	3254	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$PLIT	43	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	Total	Symbols	Pages	Processing
	Total	Loaded	Mapped	Time
\$255\$DUA28:[SYSLIB]LIB.L32:1	18619	16	0	00:01.7
\$255\$DUA28:[DEBUG.OBJ]STRU\$DEF.L32:1	32	0	0	00:00.1
\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32:1	1545	48	3	00:02.0
\$255\$DUA28:[DEBUG.OBJ]DSTREC.RDS.L32:1	418	13	3	00:00.4
\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32:1	386	3	0	00:00.3
\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32:1	150	1	0	00:00.3

; Information: 4
; Warnings: 0
; Errors: 0

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGNCNTRL/OBJ=OBJ\$:DBGNCNTRL MSRC\$:DBGNCNTRL/UPDATE=(ENH\$:DBGNCNTRL)

; Size: 3254 code + 107 data bytes
; Run Time: 01:09.5
; Elapsed Time: 03:33.8
; Lines/CPU Min: 2325
; Lexemes/CPU-Min: 17284
; Memory Used: 252 pages
; Compilation Complete

0086 AH-BT13A-SE
VAX/VMS V4.0

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DBGMSG
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