

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```

DDDDDDDD  BBBB8888  GGGGGGGG  MM      MM  000000  DDDDDDDD
DDDDDDDD  BBBB8888  GGGGGGGG  MM      MM  000000  DDDDDDDD
DD      DD  BB      BB  GG      GG  MMMM  MMMM  00      00  DD      DD
DD      DD  BB      BB  GG      GG  MMMM  MMMM  00      00  DD      DD
DD      DD  BB      BB  GG      GG  MM  MM  00      00  DD      DD
DD      DD  BBBB8888  GG      GG  MM      MM  00      00  DD      DD
DD      DD  BBBB8888  GG      GG  MM      MM  00      00  DD      DD
DD      DD  BB      BB  GG  GGGGGG  MM      MM  00      00  DD      DD
DD      DD  BB      BB  GG  GGGGGG  MM      MM  00      00  DD      DD
DD      DD  BB      BB  GG      GG  MM      MM  00      00  DD      DD
DD      DD  BB      BB  GG      GG  MM      MM  00      00  DD      DD
DDDDDDDD  BBBB8888  GGGGGG  MM      MM  000000  DDDDDDDD
DDDDDDDD  BBBB8888  GGGGGG  MM      MM  000000  DDDDDDDD

```

```

LL      LL  IIIIII  SSSSSSSS
LL      LL  IIIIII  SSSSSSSS
LL      LL  II      SS
LL      LL  II      SS
LL      LL  II      SS
LL      LL  II      SS
LL      LL  II      SSSSSS
LL      LL  II      SSSSSS
LL      LL  II      SS
LL      LL  II      SS
LL      LL  II      SS
LL      LL  II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

```
1 0001 0 MODULE DBGMOD (IDENT = 'V04-000') =
2 0002 1 BEGIN
3 0003 1
4 0004 1 .....
5 0005 1 *
6 0006 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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8 0008 1 * ALL RIGHTS RESERVED.
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22 0022 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
23 0023 1 *
24 0024 1 *
25 0025 1 .....
26 0026 1
27 0027 1 FACILITY:      DEBUG
28 0028 1
29 0029 1 ++
30 0030 1 FUNCTIONAL DESCRIPTION:
31 0031 1
32 0032 1 ABSTRACT:
33 0033 1
34 0034 1 Version:      1.08
35 0035 1
36 0036 1 History:
37 0037 1   Author:
38 0038 1     Carol Peters, 03 Jul 1976: Version 01
39 0039 1
40 0040 1   Modified by:
41 0041 1     Mike Candela, 18 October 1979
42 0042 1     Richard Title, 12 AUG 1981
43 0043 1
44 0044 1 Revision history:
45 0045 1 3.00 21-Aug-81      RT   Added support for SET STEP SOURCE and
46 0046 1                      SET STEP NOSOURCE
47 0047 1 3.01 20-Oct-81     RT   Added support for SEARCH command.
48 0048 1 3.02 06-May-82     RT   Added support for SET DEFINE and SHOW DEFINE
49 0049 1 17-Aug-83         PS   Added mode G/NOG_FLOAT
50 0050 1 --
```

52	0051	1	TABLE OF CONTENTS:	
53	0052	1	FORWARD ROUTINE	
54	0053	1	dbg\$init_modes: NOVALUE,	SETS MODES TO A SPECIFIED level
55	0054	1	dbg\$set_mod_lvl: NOVALUE,	
56	0055	1	dbg\$set_mod_def: NOVALUE,	SETS DEFAULT MODES TO INITIALIZATION values
57	0056	1	dbg\$show_mode: NOVALUE,	ACTION ROUTINE TO SHOW DEFAULT modes
58	0057	1	dbg\$init_step: NOVALUE,	SETS step LEVELS AS SPECIFIED
59	0058	1	dbg\$set_stp_def: NOVALUE,	RESETS step LEVELS TO INITIALIZATION VALUES
60	0059	1	dbg\$set_stp_lvl: NOVALUE,	SETS level OF step
61	0060	1	dbg\$show_step: NOVALUE,	ACTION ROUTINE TO SHOW step
62	0061	1	dbg\$init_search: NOVALUE,	resets search levels to initial
63	0062	1	dbg\$set_search_def: NOVALUE,	sets search levels as specified
64	0063	1	dbg\$set_search_lvl: NOVALUE,	set level of search
65	0064	1	dbg\$show_search: NOVALUE,	action routine for show search
66	0065	1	dbg\$init_define: NOVALUE,	resets define levels to initial
67	0066	1	dbg\$set_define_def: NOVALUE,	sets define levels as specified
68	0067	1	dbg\$set_define_lvl: NOVALUE,	set level of define
69	0068	1	dbg\$show_define: NOVALUE,	action routine for show define
70	0069	1	dbg\$set_out_def: NOVALUE,	Sets default OUTPUT config
71	0070	1	dbg\$show_output: NOVALUE,	Displays OUTPUT configuration
72	0071	1	dbg\$set_log: NOVALUE,	Set a new LOG file name
73	0072	1	setup_log:	Creates & opens log file
74	0073	1	dbg\$verify_out: NOVALUE;	Decides whether to VERIFY input
75	0074	1		
76	0075	1	EXTERNAL ROUTINE	
77	0076	1	dbg\$fao_out: NOVALUE,	allocate block of free storage
78	0077	1	dbg\$get_memory:	output a line
79	0078	1	dbg\$newline: NOVALUE,	returns translation of default radix
80	0212	1	dbg\$nget_trans_radix,	converts from radix 50
81	0213	1	DBG\$CONV_R_50,	put a line in the output buffer
82	0214	1	dbg\$printf: NOVALUE,	return storage to free pool
83	0215	1	dbg\$rel_memory: NOVALUE,	
84	0216	1	dbg\$show_radix: NOVALUE;	
85	0217	1		
86	0218	1	EXTERNAL	
87	0219	1	DBG\$GB_KEYPAD_INPUT: BYTE,	
88	0220	1	DBG\$GL_SCREEN_MODE,	
89	0221	1	DBG\$GB_DEF_STP: BLOCKVECTOR	
90	0222	1	[STEP_LEVELS, EVENT\$K_STEPPING_DESC_SIZE]	
91	0223	1	FIELD(EVENT\$STEPPING_DESC_FIELDS),	
92	0224	1	DBG\$GB_STP_PTR: REF EVENT\$STEPPING_DESCRIPTOR, ! current stepping	
93	0225	1	Block for SEARCH settings	
94	0226	1	dbg\$gb_def_search: VECTOR [, BYTE],	pointer to search settings
95	0227	1	Block for DEFINE settings	
96	0228	1	dbg\$gb_def_define: VECTOR [, BYTE],	pointer to define settings
97	0229	1	BLOCK FOR MODES	
98	0230	1	dbg\$gb_def_mod: VECTOR [, BYTE],	Vector for output config
99	0231	1	dbg\$gb_def_out: VECTOR [, BYTE],	Head of cis
100	0232	1	dbg\$gl_cishead: REF cis\$link,	Verify pointer
101	0233	1	dbg\$gb_verptr: REF VECTOR [, BYTE],	pointer TO MODES
102	0234	1	dbg\$gb_mod_ptr: REF VECTOR [, BYTE],	CONTEXT WORD
103	0235	1	dbg\$gl_context: BITVECTOR,	
104	0236	1		
105	0237	1		
106	0238	1		
107	0239	1		
108	0240	1		

```

109 0241 1 dbg$gb_language: BYTE, | contains index to current language
110 0242 1 dbg$gl_lognam : REF $NAM DECL, | NAM block for LOG file
111 0243 1 dbg$gl_logfab : BLOCK [,BYTE], | FAB for LOG file
112 0244 1 dbg$gl_lograb : BLOCK [,BYTE], | RAB for LOG file
113 0245 1 dbg$gb_logfsr : REF VECTOR [,BYTE], | Resultant LOG filespec buffer
114 0246 1 dbg$gb_logfse : REF VECTOR [,BYTE], | Expanded LOG filespec buffer
115 0247 1 dbg$gl_log_buf, | pointer to buffer containing
116 0248 1 | filespec from SET LOG cmd.
117 0249 1 DBGSOPCODE_KIND_TABLE: VECTOR[512,WORD],
118 0250 1 DBGSOPCODE_NAME_TABLE: BLOCKVECTOR[,10,BYTE];
119 0251 1
120 0252 1 LITERAL
121 0253 1 dbg_mod = 0, | DEBUGGING AID FOR mode
122 0254 1 dbg_mod1 = 0, | DEBUGGING AID FOR step
123 0255 1 dbg_mod2 = 0, | log file
124 0256 1
125 0257 1 !+
126 0258 1 | The following table holds the valid mode settings and values
127 0259 1 | relevant to them. Each entry in the table is three bytes long.
128 0260 1 | The entry has three fields, each of them one byte
129 0261 1 | long.
130 0262 1
131 0263 1 |-----
132 0264 1 | keyword ! offset ! value !
133 0265 1 |-----
134 0266 1
135 0267 1 | The keyword field holds the token value that represents the particular
136 0268 1 | mode, e.g., byte_token indicates that the mode is BYTE.
137 0269 1 | The offset field holds the location of the mode setting in any of
138 0270 1 | the mode levels.
139 0271 1 | The value field holds the value that represents a particular mode
140 0272 1 | to DEBUG in an internal sense.
141 0273 1
142 0274 1 LITERAL
143 0275 1 keyword_field = 0,
144 0276 1 offset_field = 1,
145 0277 1 value_field = 2,
146 0278 1 mode_entry_len = 3,
147 0279 1 step_entry_len = 3,
148 0280 1 search_entry_len = 3;
149 0281 1
150 0282 1 BIND
151 0283 1 deflog_name = UPLIT BYTE(%ASCII 'DEBUG.LOG'),
152 0284 1 deflog_size = %CHARCOUNT(%ASCII 'DEBUG.LOG');
153 0285 1
154 0286 1 | build_err_desc creates a descriptor that contains the filespec for RMS error
155 0287 1 | reporting using the shared message file
156 0288 1
157 0289 1 MACRO
158 M 0290 1 build_err_desc (msg_desc) =
159 M 0291 1
160 M 0292 1 IF .dbg$gl_log_buf NEQ 0
161 M 0293 1 THEN
162 M 0294 1 BEGIN
163 M 0295 1 msg_desc [dsc$w_length] = .dbg$gl_logfab [fab$b_fns];
164 M 0296 1 msg_desc [dsc$a_pointer] = .dbg$gl_logfab [fab$l_fna];
165 M 0297 1 END

```

```

166 M 0298 1 ELSE
167 M 0299 1 BEGIN
168 M 0300 1 msg_desc [dsc$w_length] = .dbg$gl_logfab [fab$b_dns];
169 M 0301 1 msg_desc [dsc$a_pointer] = .dbg$gl_logfab [fab$l_dna];
170 M 0302 1 END %;
171 M 0303 1
172 M 0304 1 ! signal_rms_err reports RMS errors caused by $CREATE, $OPEN or $CONNECT
173 M 0305 1
174 M 0306 1 signal_rms_err (block_type) =
175 M 0307 1 BEGIN
176 M 0308 1 LOCAL
177 M 0309 1 msg_desc : BLOCK [8,BYTE],
178 M 0310 1 sts,
179 M 0311 1 stv ;
180 M 0312 1
181 M 0313 1 build_err_desc (msg_desc) ;
182 M 0314 1 IF block_type EQL 1
183 M 0315 1 THEN
184 M 0316 1 BEGIN
185 M 0317 1 sts = .dbg$gl_logfab [fab$l_sts];
186 M 0318 1 stv = .dbg$gl_logfab [fab$l_stv];
187 M 0319 1 END
188 M 0320 1 ELSE
189 M 0321 1 BEGIN
190 M 0322 1 sts = .dbg$gl_lograb [rab$l_sts];
191 M 0323 1 stv = .dbg$gl_lograb [rab$l_stv];
192 M 0324 1 END;
193 M 0325 1 SIGNAL (shr$_openout+dbg_fac_code, 1, msg_desc, .sts, .stv);
194 M 0326 1 END %;
195 M 0327 1
196 M 0328 1 ! restore_nam restores an RMS NAM block
197 M 0329 1
198 M 0330 1 restore_nam =
199 M 0331 1 BEGIN
200 M 0332 1 LOCAL
201 M 0333 1 err,
202 M 0334 1 type_b;
203 M 0335 1
204 M 0336 1 ! release storage for the aborted log file
205 M 0337 1
206 M 0338 1 dbg$rel_memory ( .temp_nam);
207 M 0339 1 dbg$rel_memory ( .temp_fsr);
208 M 0340 1 dbg$rel_memory ( .temp_fse);
209 M 0341 1 dbg$gl_lognam = .old_nam_ptr;
210 M 0342 1 old_nam_ptr = 0;
211 M 0343 1 dbg$gl_logfab [fab$l_nam] = .dbg$gl_lognam;
212 M 0344 1 dbg$gl_logfab [fab$l_fna] = .fna;
213 M 0345 1 dbg$gl_logfab [fab$b_fns] = .fns;
214 M 0346 1
215 M 0347 1 dbg$gl_logfab [fab$w_nam] = 1;
216 M 0348 1 dbg$gl_logfab [fab$w_cif] = 1;
217 M 0349 1 dbg$gl_logfab [fab$w_mxv] = 0;
218 M 0350 1 err = setup_log(type_b);
219 M 0351 1 IF NOT .err
220 M 0352 1 THEN
221 M 0353 1 signal_rms_err (.type_b) ;
222 M 0354 1

```

DBGMOD  
V04-000

N 8  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

VAX-11 BLISS-32 V4.0-742  
DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 Page 5 (2)

: 223  
: 224

M 0355 1  
0356 1

dbg\$gb\_def\_out [out\_log] = .log\_temp ;  
END%;

```
226 0357 1 GLOBAL ROUTINE dbg$init_modes (goal_level, source_level) : NOVALUE =
227 0358 1 ++
228 0359 1 FUNCTIONAL DESCRIPTION:
229 0360 1     Sets all levels from local level to the goal level specified
230 0361 1     with the mode settings of the source level.
231 0362 1
232 0363 1 FORMAL PARAMETERS:
233 0364 1     goal_level     - highest level to set
234 0365 1     source_level  - level from which to obtain mode settings
235 0366 1
236 0367 1 IMPLICIT INPUTS:
237 0368 1     none
238 0369 1
239 0370 1 IMPLICIT OUTPUTS:
240 0371 1     THE mode settings of the local level to the goal level
241 0372 1     are reset to the mode settings of the source level.
242 0373 1
243 0374 1 Routine value:
244 0375 1     NOVALUE
245 0376 1
246 0377 1 SIDE EFFECTS:
247 0378 1     NONE
248 0379 1 --
249 0380 1
250 0381 2     BEGIN
251 0382 2
252 0383 2     LOCAL
253 0384 2     temp_level: REF VECTOR [, BYTE];
254 0385 2
255 0386 2 %IF dbg_mod
256 0387 2 %THEN
257 0388 2     $fao_tt_out ('copying level !SL modes to level !SL thru !SL',
258 0389 2     .source_level, .goal_level, local_mode);
259 0390 2 %FI
260 0391 2
261 0392 2     temp_level = dbg$gb_def_mod [.source_level * mode_lvl_size];
262 0393 2     DECR I FROM local_mode TO .goal_level DO
263 0394 2     BEGIN
264 0395 2     dbg$gb_mod_ptr = dbg$gb_def_mod [.I * mode_lvl_size];
265 0396 2     dbg$gb_mod_ptr [mode_radix] = .temp_level [mode_radix];
266 0397 2     dbg$gb_mod_ptr [mode_length] = .temp_level [mode_length];
267 0398 2     dbg$gb_mod_ptr [mode_symbols] = .temp_level [mode_symbols];
268 0399 2     dbg$gb_mod_ptr [mode_g_floats] = .temp_level [mode_g_floats];
269 0400 2     dbg$gb_mod_ptr [mode_instruc] = .temp_level [mode_instruc];
270 0401 2     dbg$gb_mod_ptr [mode_ascii] = .temp_level [mode_ascii];
271 0402 2     dbg$gb_mod_ptr [mode_scope] = .temp_level [mode_scope];
272 0403 2     dbg$gb_mod_ptr [mode_globals] = .temp_level [mode_globals];
273 0404 2     dbg$gb_mod_ptr [mode_immediate] = .temp_level [mode_immediate];
274 0405 2     dbg$gb_mod_ptr [mode_fortran] = .temp_level [mode_fortran];
275 0406 2     END;
276 0407 1     END;
```

```
.TITLE  DBGMOD
.IDENT  \V04-000\
.PSECT  DBG$PLIT,NOWRT, SHR, PIC,0
```



47 4F 4C 2E 47 55 42 45 44 0000 P.AAA: .ASCII \DEBUG.LOG\ ;

```

DEFLOG_NAME= P.AAA
DEFLOG_SIZE= 9
.EXTRN DBG$FAO OUT, DBG$GET MEMORY
.EXTRN DBG$NEWLINE, DBG$NGET_TRANS_RADIX
.EXTRN DBG$CONV R 50, DBG$PRINT
.EXTRN DBG$REL MEMORY, DBG$SHOW_RADIX
.EXTRN DBG$GB_REYPAD_INPUT
.EXTRN DBG$GL_SCREEN_MODE
.EXTRN DBG$GB_DEF_STP, DBG$GB_STP_PTR
.EXTRN DBG$GB_DEF_SEARCH
.EXTRN DBG$GB_SEARCH_PTR
.EXTRN DBG$GB_DEF_DEFINE
.EXTRN DBG$GB_DEFINE_PTR
.EXTRN DBG$GB_DEF_MOD, DBG$GB_DEF_OUT
.EXTRN DBG$GL_CISREAD, DBG$GB_VERPTR
.EXTRN DBG$GB_MOD_PTR, DBG$GL_CONTEXT
.EXTRN DBG$GB_LANGUAGE
.EXTRN DBG$GL_LOGNAM, DBG$GL_LOGFAB
.EXTRN DBG$GL_LOGRAB, DBG$GB_LOGFSR
.EXTRN DBG$GB_LOGFSE, DBG$GL_LOG_BUF
.EXTRN DBG$OPCODE_KIND_TABLE
.EXTRN DBG$OPCODE_NAME_TABLE

```

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

				001C 00000	.ENTRY	DBG\$INIT MODES, Save R2,R3,R4	: 0357
		54	00000000G	00 9E 00002	MOVAB	DBG\$GB_DEF_MOD, R4	:
		53	00000000G	00 9E 00009	MOVAB	DBG\$GB_MOD_PTR, R3	:
50	08	AC		0A C5 00010	MULL3	#10, SOURCE_LEVEL, R0	: 0392
52		50		54 C1 00015	ADDL3	R4, R0, TEMP_LEVEL	:
		50		03 D0 00019	MOVL	#3, I	: 0405
				1A 11 0001C	BRB	2\$	:
51		50		0A C5 0001E 1\$:	MULL3	#10, I, R1	: 0395
63		51		54 C1 00022	ADDL3	R4, R1, DBG\$GB_MOD_PTR	:
		51		63 D0 00026	MOVL	DBG\$GB_MOD_PTR, R1	: 0396
		61		62 D0 00029	MOVL	(TEMP_LEVEL), (R1)	:
	04	A1	04	A2 B0 0002C	MOVW	4(TEMP_LEVEL), 4(R1)	: 0401
	06	A1	06	A2 D0 00031	MOVL	6(TEMP_LEVEL), 6(R1)	: 0403
				50 D7 00036	DECL	I	: 0393
	04	AC		50 D1 00038 2\$:	CMPL	I, GOAL_LEVEL	:
				E0 18 0003C	BGEQ	1\$	:
				04 0003E	RET		: 0407

; Routine Size: 63 bytes, Routine Base: DBG\$CODE + 0000

```

: 278 0408 1  +-+
: 279 0409 1  THE FOLLOWING ROUTINES CONTROL INTERPRETATION AND TYPEOUT MODES.
: 280 0410 1
: 281 0411 1
: 282 0412 1  ADDRESS INTERPRETATION AND DATA TYPEOUT ARE CONTROLLED BY FOUR MODE
: 283 0413 1  SETTINGS. THEY ARE 'DEFAULT_MODE', WHICH IS THE MODE SET BY
: 284 0414 1  DEBUG INITIALIZATION; 'user_def_mode', WHICH IS THE MODE SET
: 285 0415 1  BY USER 'SET DEFAULT' COMMANDS; 'override mode', WHICH IS
: 286 0416 1  THE MODE SET BY A SINGLE LINE OVERRIDE MODE COMMAND; AND
: 287 0417 1  'local mode', WHICH IS THE MODE SET FOR A SINGLE VARIABLE.
: 288 0418 1  WHICH MODE IS USED DEPENDS ON THE pointer INTO THE BLOCK
: 289 0419 1  dbg$gb_def_mod.
: 290 0420 1
: 291 0421 1  AT INITIALIZATION TIME, THE FOUR MODE SETTINGS ARE INITIALIZED
: 292 0422 1  TO THE SAME values. WHEN THESE values ARE CHANGED BY USER COMMANDS,
: 293 0423 1  SOME PROPAGATION OF MODE values MUST MOVE UP AND DOWN THROUGH THE
: 294 0424 1  DIFFERENT BLOCKS SO THAT THE ITEMS DISPLAYED OR INTERPRETED WILL
: 295 0425 1  HAVE VALID AND TIMELY MODE SETTINGS FOR BOTH RADIX AND LENGTH.
: 296 0426 1
: 297 0427 1  THE ROUTINES THAT FOLLOW SET THE MODE BLOCK pointers TO THEIR NEW
: 298 0428 1  value AND PROPAGATE values AS NECESSARY.
: 299 0429 1
: 300 0430 1  THE GENERAL STRATEGY IS AS FOLLOWS:
: 301 0431 1  DEFAULT MODE SETTINGS ARE NEVER CHANGED
: 302 0432 1  user_def_mode SETTINGS ARE NEVER CHANGED AS A RESULT OF pointer JIGGLING.
: 303 0433 1  THEY ARE ONLY CHANGED EXPLICITLY IN ACTION ROUTINES.
: 304 0434 1  override_mode SETTINGS ARE CHANGED TO REFLECT USER-SET DEFAULTS
: 305 0435 1  WHEN THEY ARE THE OBJECT OF THE pointer.
: 306 0436 1  local_mode SETTINGS ARE COPIED FROM override_mode SETTINGS WHEN THEY
: 307 0437 1  ARE THE OBJECT OF THE pointer.
: 308 0438 1  WHEN THE pointer IS MOVING UP THE BLOCK, FROM local_mode TOWARD
: 309 0439 1  DEFAULT MODE, NO values ARE PROPAGATED.
: 310 0440 1  SETTING OF local_mode AND override_mode TO DEFAULT SETTINGS AT THE END OF
: 311 0441 1  A COMMAND LINE IS THE EXPLICIT RESPONSIBILITY OF EOC ACTION
: 312 0442 1  ROUTINE.
: 312 0442 1  --

```

```

314 0443 1 GLOBAL ROUTINE dbg$set_mod_lvl (level) : NOVALUE =
315 0444 1  +-+
316 0445 1  FUNCTIONAL DESCRIPTION
317 0446 1  SEE DESCRIPTION ON PAGE 2
318 0447 1
319 0448 1  FORMAL PARAMETERS:
320 0449 1  level - The structure level to set the pointer to.
321 0450 1  user_def_mode
322 0451 1  override_mode
323 0452 1  local_mode
324 0453 1
325 0454 1  IMPLICIT INPUTS:
326 0455 1  NONE
327 0456 1
328 0457 1  IMPLICIT OUTPUTS:
329 0458 1  NONE
330 0459 1
331 0460 1  Routine value:
332 0461 1  NO value
333 0462 1
334 0463 1  SIDE EFFECTS:
335 0464 1  NONE
336 0465 1  --
337 0466 1
338 0467 2  BEGIN
339 0468 2
340 0469 2  LOCAL
341 0470 2  temp_level: REF VECTOR [, BYTE];
342 0471 2
343 0472 3  IF (dbg$gb_def_mod[.level * mode_lvl_size] LEQA .dbg$gb_mod_ptr)
344 0473 3  OR (.level EQL user_def_mode)
345 0474 3  THEN
346 0475 3  BEGIN
347 0476 3  dbg$gb_mod_ptr = dbg$gb_def_mod [.level * mode_lvl_size];
348 0477 3  RETURN
349 0478 2  END;
350 0479 2
351 0480 2  SELECT .level OF
352 0481 2
353 0482 2  SET
354 0483 2
355 0484 2  [override_mode]:
356 0485 2  BEGIN
357 0486 2  temp_level = dbg$gb_def_mod [user_def_mode * mode_lvl_size];
358 0487 2  dbg$gb_mod_ptr = dbg$gb_def_mod [override_mode * mode_lvl_size];
359 0488 2  END;
360 0489 2
361 0490 2  [local_mode]:
362 0491 2  BEGIN
363 0492 2  temp_level = .dbg$gb_mod_ptr;
364 0493 2  dbg$gb_mod_ptr = dbg$gb_def_mod [local_mode * mode_lvl_size];
365 0494 2  END;
366 0495 2
367 0496 2  TES;
368 0497 2  dbg$gb_mod_ptr [mode_radix] = .temp_level [mode_radix];
369 0498 2  dbg$gb_mod_ptr [mode_length] = .temp_level [mode_length];
370 0499 2  dbg$gb_mod_ptr [mode_symbols] = .temp_level [mode_symbols];

```

```

: 371      0500      2
: 372      0501      2
: 373      0502      2
: 374      0503      2
: 375      0504      2
: 376      0505      2
: 377      0506      2
: 378      0507      1

```

```

dbg$gb_mod_ptr [mode_g_floats] = .temp_level [mode_g_floats];
dbg$gb_mod_ptr [mode_instruc] = .temp_level [mode_instruc];
dbg$gb_mod_ptr [mode_ascii] = .temp_level [mode_ascii];
dbg$gb_mod_ptr [mode_scope] = .temp_level [mode_scope];
dbg$gb_mod_ptr [mode_globals] = .temp_level [mode_globals];
dbg$gb_mod_ptr [mode_immediate] = .temp_level [mode_immediate];
dbg$gb_mod_ptr [mode_fortran] = .temp_level [mode_fortran];
END;

```

```

50          53 00000000G 00 000C 00000 .ENTRY DBG$SET_MOD_LVL, Save R2,R3 : 0443
          52 00000000G 00 9E 0C002 MOVAB DBG$GB_DEF_MOD, R3 :
          51          04 AC D0 00010 MOVAB DBG$GB_MOD_PTR, R2 :
          51          0A C5 00014 MOVL LEVEL, R1 : 0472
          50          53 C0 00018 ADDL2 #10, R1, R0 :
          62          50 D1 0001B CMPL R3, R0 :
          01          05 1B 0001E BLEQU 1$ :
          62          51 D1 00020 CMPL R0, DBG$GB_MOD_PTR :
          02          04 12 00023 BNEQ 2$ : 0473
          62          50 D0 00025 1$: MOVL R1, #1 : 0476
          02          04 00028 RET : 0475
          50          51 D1 00029 2$: CMPL R0, DBG$GB_MOD_PTR : 0484
          62          08 12 0002C BNEQ 3$ :
          50          0A A3 9E 0002E MOVAB DBG$GB_DEF_MOD+10, TEMP_LEVEL : 0486
          62          14 A3 9E 00032 MOVAB DBG$GB_DEF_MOD+20, DBG$GB_MOD_PTR : 0487
          03          51 D1 00036 3$: CMPL R1, #3 : 0490
          50          07 12 00039 BNEQ 4$ :
          62          62 D0 0003B MOVL DBG$GB_MOD_PTR, TEMP_LEVEL : 0492
          51          1E A3 9E 0003E MOVAB DBG$GB_DEF_MOD+30, DBG$GB_MOD_PTR : 0493
          61          62 D0 00042 4$: MOVL DBG$GB_MOD_PTR, R1 : 0497
          04 A1 04 A0 B0 00048 MOVW (TEMP_LEVEL), 4(R1) : 0502
          06 A1 06 A0 D0 0004D MOVL 4(TEMP_LEVEL), 4(R1) : 0504
          04 00052 RET 6(TEMP_LEVEL), 6(R1) : 0507

```

; Routine Size: 83 bytes, Routine Base: DBG\$CODE + 003F

```

: 380 0508 1 GLOBAL ROUTINE dbg$set_mod_def : NOVALUE =
: 381 0509 1
: 382 0510 1 *+
: 383 0511 1 FUNCTIONAL DESCRIPTION:
: 384 0512 1 CANCELS USER SET DEFAULTS FOR MODE SETTINGS.
: 385 0513 1 RESETS ALL MODE LEVELS TO LANGUAGE DEFAULTS.
: 386 0514 1 Called from DBG$INIT_DEBUG as part of the
: 387 0515 1 once-only initialization phase of DEBUG.
: 388 0516 1 FORMAL PARAMETERS:
: 389 0517 1 NONE
: 390 0518 1
: 391 0519 1 IMPLICIT INPUTS:
: 392 0520 1 THE DEFAULT MODES
: 393 0521 1
: 394 0522 1 IMPLICIT OUTPUTS:
: 395 0523 1 NONE
: 396 0524 1
: 397 0525 1 Routine value:
: 398 0526 1 NOVALUE
: 399 0527 1
: 400 0528 1 SIDE EFFECTS:
: 401 0529 1 NONE
: 402 0530 1 --
: 403 0531 1
: 404 0532 2 BEGIN
: 405 0533 2
: 406 0534 2 *+
: 407 0535 2 Set up the MODE data structure
: 408 0536 2
: 409 0537 2
: 410 0538 2 dbg$gb_mod_ptr = dbg$gb_def_mod [default_mode * mode_lvl_size];
: 411 0539 2
: 412 0540 2 dbg$gb_mod_ptr [mode_radix] = dbg$g_default;
: 413 0541 2 dbg$gb_mod_ptr [mode_length] = long_length;
: 414 0542 2 dbg$gb_mod_ptr [mode_symbols] = TRUE;
: 415 0543 2 dbg$gb_mod_ptr [mode_g_floats] = FALSE;
: 416 0544 2 dbg$gb_mod_ptr [mode_instruc] = FALSE;
: 417 0545 2 dbg$gb_mod_ptr [mode_ascii] = FALSE;
: 418 0546 2 dbg$gb_mod_ptr [mode_scope] = TRUE;
: 419 0547 2 dbg$gb_mod_ptr [mode_globals] = FALSE;
: 420 0548 2 dbg$gb_mod_ptr [mode_immediate] = TRUE;
: 421 0549 2 dbg$gb_mod_ptr [mode_fortran] = 0;
: 422 0550 2 dbg$init_modes (user_def_mode, default_mode);
: 423 0551 1 END;

```

			0004 00000	.ENTRY	DBG\$SET MOD DEF, Save R2	: 0508
	52	00000000G	00 9E 00002	MOVAB	DBG\$GB_MOD_PTR, R2	: 0538
	62	00000000G	00 9E 00009	MOVAB	DBG\$GB_DEF_MOD, DBG\$GB_MOD_PTR	: 0540
	50		62 D0 00010	MOVL	DBG\$GB_MOD_PTR, R0	: 0545
	60	00010401	8F D0 00013	MOVL	#66561, (R0)	: 0547
04	A0	0100	8F B0 0001A	MOVW	#256, 4(R0)	: 0550
06	A0	00010000	8F D0 00020	MOVL	#65536, 6(R0)	
	7E		01 7D 00028	MOVQ	#1, -(SP)	

DBGMOD  
V04-000

H 9  
16-Sep-1984 01:34:22 VAX-11 Bliss-32 V4.0-742 Page 12  
14-Sep-1984 12:17:06 DISK\$VM\$MASTER:[DEBUG.SRC]DBGMOD.B32;1 (6)

FF3E CF

02 FB 0002B  
04 00030

CALLS #2, DBG\$INIT\_MODES  
RET

: 0551

; Routine Size: 49 bytes, Routine Base: DBG\$CODE + 0092

```

425 0552 1 GLOBAL ROUTINE dbg$show_mode : NOVALUE =
426 0553 1
427 0554 1 *+
428 0555 1 FUNCTIONAL DESCRIPTION:
429 0556 1 ACTION ROUTINE TO SHOW MODES
430 0557 1
431 0558 1 FORMAL PARAMETERS:
432 0559 1 NONE
433 0560 1
434 0561 1 IMPLICIT INPUTS:
435 0562 1 THE POINTER TO THE CURRENT MODE STRUCTURE.
436 0563 1
437 0564 1 IMPLICIT OUTPUTS:
438 0565 1 NONE
439 0566 1 Routine value:
440 0567 1 NOVALUE
441 0568 1
442 0569 1 SIDE EFFECTS:
443 0570 1 THE MODES ARE DISPLAYED ON THE OUTPUT DEVICE
444 0571 1 --
445 0572 2 BEGIN
446 0573 2 dbg$print(UPLIT BYTE(%ASCIC 'modes: '));
447 0574 2 IF NOT .dbg$gb_mod_ptr[mode_symbols]
448 0575 2 THEN
449 0576 2 dbg$print(UPLIT BYTE(%ASCIC 'no'));
450 0577 2 dbg$print(UPLIT BYTE(%ASCIC 'symbolic, '));
451 0578 2 IF NOT .dbg$gb_mod_ptr[mode_g_floats]
452 0579 2 THEN
453 0580 2 dbg$print(UPLIT BYTE(%ASCIC 'd_float, '))
454 0581 2 ELSE
455 0582 2 dbg$print(UPLIT BYTE(%ASCIC 'g_float, '));
456 0583 2 IF NOT .dbg$gl_screen_mode
457 0584 2 THEN
458 0585 2 dbg$print(UPLIT BYTE(%ASCIC 'no'));
459 0586 2 dbg$print(UPLIT BYTE(%ASCIC 'screen, '));
460 0587 2 IF NOT .dbg$gb_keypad_input
461 0588 2 THEN
462 0589 2 dbg$print(UPLIT BYTE(%ASCIC 'no'));
463 0590 2 dbg$print(UPLIT BYTE(%ASCIC 'keypad'));
464 0591 2 dbg$newline();
465 0592 2 dbg$show_radix(0);
466 0593 1 END;

```

										.PSECT	DBG\$PLIT,NOWRT,	SHR,	PIC,0
		20	3A	73	65	64	6F	6D	07	00009	P.AAB:	.ASCII	<7>\modes: \
							6F	6E	02	00011	P.AAC:	.ASCII	<2>\no\
20	2C	63	69	6C	6F	62	6D	79	73	0A	00014	P.AAD:	.ASCII <10>\symbolic, \
	20	2C	74	61	6F	6C	66	5F	64	09	0001F	P.AAE:	.ASCII <9>\d_float, \
	20	2C	74	61	6F	6C	66	5F	67	09	00029	P.AAF:	.ASCII <9>\g_float, \
							6F	6E	02	00033	P.AAG:	.ASCII	<2>\no\
		20	2C	6E	65	65	72	63	73	08	00036	P.AAH:	.ASCII <8>\screen, \
				64	61	70	79	6F	6E	02	0003F	P.AAI:	.ASCII <2>\no\
								65	6B	06	00042	P.AAJ:	.ASCII <6>\keypad\

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$SHOW MODE, Save R2,R3,R4      : 0552
54 00000000G 00 9E 00002 MOVAB DBG$GB_MOD_PTR, R4
53 00000000G 00 9E 00009 MOVAB DBG$PRINT, R3
52 00000000' EF 9E 00010 MOVAB P.AAB, R2
63          52 DD 00017 PUSHL R2
63          01 FB 00019 CALLS #1, DBG$PRINT
50          64 D0 0001C MOVL DBG$GB_MOD_PTR, R0
06          02 A0 E8 0001F BLBS 2(R0), -1$
06          08 A2 9F 00023 PUSHAB P.AAC
63          01 FB 00026 CALLS #1, DBG$PRINT
06          08 A2 9F 00029 1$: PUSHAB P.AAD
63          01 FB 0002C CALLS #1, DBG$PRINT
50          64 D0 0002F MOVL DBG$GB_MOD_PTR, R0
05          09 A0 E8 00032 BLBS 9(R0), -2$
05          16 A2 9F 00036 PUSHAB P.AAE
05          03 11 00039 BRB 3$
05          20 A2 9F 0003B 2$: PUSHAB P.AAF
63          01 FB 0003E 3$: CALLS #1, DBG$PRINT
06 00000000G 00 E8 00041 BLBS DBG$GL_SCREEN_MODE, 4$
06          2A A2 9F 00048 PUSHAB P.AAG
63          01 FB 0004B CALLS #1, DBG$PRINT
06          2D A2 9F 0004E 4$: PUSHAB P.AAH
63          01 FB 00051 CALLS #1, DBG$PRINT
06 00000000G 00 E8 00054 BLBS DBG$GB_KEYPAD_INPUT, 5$
06          36 A2 9F 0005B PUSHAB P.AAI
63          01 FB 0005E CALLS #1, DBG$PRINT
06          39 A2 9F 00061 5$: PUSHAB P.AAJ
06          01 FB 00064 CALLS #1, DBG$PRINT
00000000G 00 00 FB 00067 CALLS #0, DBG$NEWLINE
00000000G 00 7E D4 0006E CLRL -(SP)
00000000G 00 01 FB 00070 CALLS #1, DBG$SHOW_RADIX
00000000G 00 04 00077 RET

```

; Routine Size: 120 bytes, Routine Base: DBG\$CODE + 00C3



```

468 0594 1 GLOBAL ROUTINE DBGSINIT_STEP (GOAL_LEVEL, SOURCE_LEVEL) : NOVALUE =
469 0595 1
470 0596 1 **
471 0597 1 FUNCTIONAL DESCRIPTION:
472 0598 1     Sets all levels from override level to the goal level specified
473 0599 1     with the step settings of the source level.
474 0600 1
475 0601 1 INPUTS:
476 0602 1     goal_level      - highest level to set
477 0603 1     source_level   - level from which to obtain step settings
478 0604 1
479 0605 1 IMPLICIT INPUTS:
480 0606 1     none
481 0607 1
482 0608 1 OUTPUTS:
483 0609 1     NONE
484 0610 1
485 0611 1 IMPLICIT OUTPUTS:
486 0612 1     THE step settings of the override level to the goal level
487 0613 1     are reset to the step settings of the source level.
488 0614 1
489 0615 1 Routine value:
490 0616 1     NOVALUE
491 0617 1
492 0618 1 SIDE EFFECTS:
493 0619 1     NONE
494 0620 1 --
495 0621 2 BEGIN
496 0622 2 LOCAL
497 0623 2     TEMP_LEVEL : REF EVENT$STEPPING_DESCRIPTOR;
498 0624 2
499 0625 2     TEMP_LEVEL = DBG$GB_DEF_STP [ .SOURCE_LEVEL,
500 0626 2     EVENT$A_STEPPING_DESCRIPTOR
501 0627 2     ];
502 0628 2 DECR I FROM OVERRIDE_STEP TO .GOAL_LEVEL DO
503 0629 2 BEGIN
504 0630 2     DBG$GB_STP_PTR = DBG$GB_DEF_STP [ .I, EVENT$A_STEPPING_DESCRIPTOR];
505 0631 2     DBG$GB_STP_PTR [EVENT$V_STEPPING_LINE] =
506 0632 2     .TEMP_LEVEL [EVENT$V_STEPPING_LINE];
507 0633 2     DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSYSTEM] =
508 0634 2     .TEMP_LEVEL [EVENT$V_STEPPING_NOSYSTEM];
509 0635 2     DBG$GB_STP_PTR [EVENT$V_STEPPING_OVER] =
510 0636 2     .TEMP_LEVEL [EVENT$V_STEPPING_OVER];
511 0637 2     DBG$GB_STP_PTR [EVENT$V_STEPPING_SOURCE] =
512 0638 2     .TEMP_LEVEL [EVENT$V_STEPPING_SOURCE];
513 0639 2     DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSILENT] =
514 0640 2     .TEMP_LEVEL [EVENT$V_STEPPING_NOSILENT];
515 0641 2
516 0642 2     DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND] =
517 0643 2     .TEMP_LEVEL [EVENT$B_STEPPING_KIND];
518 0644 2     DBG$GB_STP_PTR [EVENT$L_STEPPING_OP_LIST] =
519 0645 2     .TEMP_LEVEL [EVENT$L_STEPPING_OP_LIST];
520 0646 2 END;
521 0647 1 END;

```

				003C 00000	.ENTRY	DBG\$INIT STEP, Save R2,R3,R4,R5	:	0594
		55	00000000G	00 9E 00002	MOVAB	DBG\$GB_DEF_STP, R5	:	
		54	00000000G	00 9E 00009	MOVAB	DBG\$GB_STP_PTR, R4	:	
		50	08	AC D0 00010	MOVL	SOURCE_LEVEL, R0	:	0625
		51		6540 7E 00014	MOVAQ	DBG\$GB_DEF_STP[R0], TEMP_LEVEL	:	0627
		52		02 D0 00018	MOVL	#2, I	:	0645
				40 11 00018	BRB	2\$	:	
		64		6542 7E 0001D	MOVAQ	DBG\$GB_DEF_STP[I], DBG\$GB_STP_PTR	:	0630
		50		64 D0 00021	MOVL	DBG\$GB_STP_PTR, R0	:	0631
01	A0			00 01 A1 F0 00024	INSV	1(TEMP_LEVEL), #0, #1, 1(R0)	:	0632
	53			01 01 0B EF 0002B	EXTZV	#11, #T, (TEMP_LEVEL), R3	:	0634
	60			0B 0B 53 F0 00030	INSV	R3, #11, #1, (R0)	:	
	53			01 01 09 EF 00035	EXTZV	#9, #1, (TEMP_LEVEL), R3	:	0636
	60			09 01 53 F0 0003A	INSV	R3, #9, #1, (R0)	:	
	53			01 01 0A EF 0003F	EXTZV	#10, #1, (TEMP_LEVEL), R3	:	0638
	60			0A 01 53 F0 00044	INSV	R3, #10, #1, (R0)	:	
	53			01 01 0C EF 00049	EXTZV	#12, #1, (TEMP_LEVEL), R3	:	0640
	60			0C 01 53 F0 0004E	INSV	R3, #12, #1, (R0)	:	
		04	A0	04 61 90 00053	MOVB	(TEMP_LEVEL), (R0)	:	0643
				52 D7 0005B	MOVL	4(TEMP_LEVEL), 4(R0)	:	0645
		04	AC	52 D1 0005D	DECL	I	:	0628
				BA 18 00061	CPL	I, GOAL_LEVEL	:	
				04 04 00063	BGEQ	1\$	:	0647
					RET		:	

; Routine Size: 100 bytes, Routine Base: DBG\$CODE + 013B

```

523 0648 1 GLOBAL ROUTINE DBG$SET_STP_DEF : NOVALUE =
524 0649 1  +-
525 0650 1  FUNCTIONAL DESCRIPTION:
526 0651 1  CANCELS USER SET DEFAULTS FOR STEP SETTINGS.
527 0652 1  RESETS ALL STEP LEVELS TO SYSTEM DEFAULTS FOR THE CURRENT LANGUAGE.
528 0653 1
529 0654 1
530 0655 1  INPUTS:
531 0656 1  NONE
532 0657 1
533 0658 1  IMPLICIT INPUTS:
534 0659 1  THE DEFAULT STEP SETTINGS
535 0660 1
536 0661 1  OUTPUTS:
537 0662 1  NONE
538 0663 1
539 0664 1  IMPLICIT OUTPUTS:
540 0665 1  NONE
541 0666 1
542 0667 1  Routine value:
543 0668 1  NOVALUE
544 0669 1
545 0670 1  SIDE EFFECTS:
546 0671 1  RESETS DEFAULT values FOR STEP.
547 0672 1  --
548 0673 2  BEGIN
549 0674 2
550 0675 2
551 0676 2  ! Set up the step data structure
552 0677 2  !
553 0678 2  DBG$GB_STP_PTR = DBG$GB_DEF_STP [DEFAULT_STEP,
554 0679 2  EVENT$A_STEPPING_DESCRIPTOR
555 0680 2  ];
556 0681 2  IF .DBG$GB_LANGUAGE EQL DBG$K_MACRO
557 0682 2  THEN
558 0683 3  BEGIN
559 0684 3  DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND] = EVENT$K_INS_EVRY;
560 0685 3  DBG$GB_STP_PTR [EVENT$V_STEPPING_LINE] = FALSE;
561 0686 3  END
562 0687 2  ELSE
563 0688 3  BEGIN
564 0689 3  DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND] = EVENT$K_INS_LINE;
565 0690 3  DBG$GB_STP_PTR [EVENT$V_STEPPING_LINE] = TRUE;
566 0691 2  END;
567 0692 2  DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSYSTEM] = TRUE;
568 0693 2  DBG$GB_STP_PTR [EVENT$V_STEPPING_OVER] = TRUE;
569 0694 2  DBG$GB_STP_PTR [EVENT$V_STEPPING_SOURCE] = TRUE;
570 0695 2  DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSILENT] = TRUE;
571 0696 2
572 0697 2  DBG$GB_STP_PTR [EVENT$L_STEPPING_OP_LIST] = 0;
573 0698 2
574 0699 2  DBG$INIT_STEP (USER_DEF_STEP, DEFAULT_STEP);
575 0700 1  END;

```

			0004 00000	.ENTRY	DBG\$SET_STP_DEF, Save R2	: 0648
	52	00000000G	00 9E 00002	MOVAB	DBG\$GB_STP_PTR, R2	: 0648
	62	00000000G	00 9E 00009	MOVAB	DBG\$GB_DEF_STP, DBG\$GB_STP_PTR	: 0680
	50		62 D0 00010	MOVL	DBG\$GB_STP_PTR, R0	: 0684
		00000000G	00 95 00013	TSTB	DBG\$GB_LANGUAGE	: 0681
			09 12 00019	BNEQ	1\$	: 0681
	60		08 90 0001B	MOVB	#8, (R0)	: 0684
01	A0		01 8A 0001E	BICB2	#1, 1(R0)	: 0685
			07 11 00022	BRB	2\$	: 0681
	60		07 90 00024 1\$:	MOVB	#7, (R0)	: 0689
01	A0		01 88 00027	BISB2	#1, 1(R0)	: 0690
01	A0		1E 88 0002B 2\$:	BISB2	#30, 1(R0)	: 0695
		04	A0 D4 0002F	CLRL	4(R0)	: 0697
	7E		01 7D 00032	MOVQ	#1, -(SP)	: 0699
FF62	CF		02 FB 00035	CALLS	#2, DBG\$INIT_STEP	: 0699
			04 0003A	RET		: 0700

: Routine Size: 59 bytes, Routine Base: DBG\$CODE + 019F

```

577 0701 1 GLOBAL ROUTINE DBG$SET_STP_LVL (LEVEL) : NOVALUE =
578 0702 1 +-
579 0703 1 FUNCTIONAL DESCRIPTION
580 0704 1 This routine sets the pointer to the step structure to the specified
581 0705 1 level. If the level is not user_def_step the step values there are
582 0706 1 copied to override_step level. If the level is user_def_step the
583 0707 1 pointer is just reset to that level.
584 0708 1
585 0709 1 FORMAL PARAMETERS:
586 0710 1 LEVEL - The new step structure level.
587 0711 1 user_def_step
588 0712 1 override_step
589 0713 1
590 0714 1 IMPLICIT INPUTS:
591 0715 1 NONE
592 0716 1
593 0717 1 IMPLICIT OUTPUTS:
594 0718 1 NONE
595 0719 1
596 0720 1 Routine value:
597 0721 1 NO value
598 0722 1
599 0723 1 SIDE EFFECTS:
600 0724 1 NONE
601 0725 1 --
602 0726 2 BEGIN
603 0727 2
604 0728 2 LOCAL
605 0729 2 TEMP_LEVEL: REF EVENT$STEPPING_DESCRIPTOR;
606 0730 2
607 0731 2 IF .LEVEL EQL USER_DEF_STEP
608 0732 2 THEN
609 0733 2     DBG$GB_STP_PTR = DBG$GB_DEF_STP [USER_DEF_STEP,
610 0734 2     EVENT$A_STEPPING_DESCRIPTOR
611 0735 2     ]
612 0736 2 ELSE
613 0737 3 BEGIN
614 0738 3     TEMP_LEVEL = DBG$GB_DEF_STP [USER_DEF_STEP,
615 0739 3     EVENT$A_STEPPING_DESCRIPTOR
616 0740 3     ];
617 0741 3     DBG$GB_STP_PTR = DBG$GB_DEF_STP [OVERRIDE_STEP,
618 0742 3     EVENT$A_STEPPING_DESCRIPTOR
619 0743 3     ];
620 0744 3     DBG$GB_STP_PTR [EVENT$V_STEPPING_LINE] =
621 0745 3     .TEMP [LEVEL [EVENT$V_STEPPING_LINE]];
622 0746 3     DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSYSTEM] =
623 0747 3     .TEMP [LEVEL [EVENT$V_STEPPING_NOSYSTEM]];
624 0748 3     DBG$GB_STP_PTR [EVENT$V_STEPPING_OVER] =
625 0749 3     .TEMP [LEVEL [EVENT$V_STEPPING_OVER]];
626 0750 3     DBG$GB_STP_PTR [EVENT$V_STEPPING_SOURCE] =
627 0751 3     .TEMP [LEVEL [EVENT$V_STEPPING_SOURCE]];
628 0752 3     DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSILENT] =
629 0753 3     .TEMP [LEVEL [EVENT$V_STEPPING_NOSILENT]];
630 0754 3
631 0755 3     DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND] =
632 0756 3     .TEMP [LEVEL [EVENT$B_STEPPING_KIND]];
633 0757 3     DBG$GB_STP_PTR [EVENT$L_STEPPING_OP_LIST] =

```

: 634 0758 3  
: 635 0759 2  
: 636 0760 1

END: .TEMP\_LEVEL [EVENT\$\$\_STEPPING\_OP\_LIST]:  
END:

				001C 00000	.ENTRY	DBG\$SET_STP_LVL, Save R2,R3,R4	: 0701
		54	00000000G	00 9E 00002	MOVAB	DBG\$GB_DEF_STP+8, R4	
		53	00000000G	00 9E 00009	MOVAB	DBG\$GB_STP_PTR, R3	
		01	04	AC D1 00010	CPL	LEVEL, #1	: 0731
				04 12 00014	BNEQ	1\$	
		63		64 9E 00016	MOVAB	DBG\$GB_DEF_STP+8, DBG\$GB_STP_PTR	: 0735
				04 00019	RET		: 0733
		51		64 9E 0001A	MOVAB	DBG\$GB_DEF_STP+8, TEMP_LEVEL	: 0740
		63	08	A4 9E 0001D	MOVAB	DBG\$GB_DEF_STP+16, DBG\$GB_STP_PTR	: 0743
		50		63 D0 00021	MOVL	DBG\$GB_STP_PTR, R0	: 0744
01	A0	00	01	A1 F0 00024	INSV	1(TEMP_LEVEL), #0, #1, 1(R0)	: 0745
	52	01		0B EF 0002B	EXTZV	#11, #1, (TEMP_LEVEL), R2	: 0747
	60	01		52 F0 00030	INSV	R2, #11, #1, (R0)	
	52	01		09 EF 00035	EXTZV	#9, #1, (TEMP_LEVEL), R2	: 0749
	60	01		52 F0 0003A	INSV	R2, #9, #1, (R0)	
	52	01		0A EF 0003F	EXTZV	#10, #1, (TEMP_LEVEL), R2	: 0751
	60	01		52 F0 00044	INSV	R2, #10, #1, (R0)	
	52	01		0C EF 00049	EXTZV	#12, #1, (TEMP_LEVEL), R2	: 0753
	60	01		52 F0 0004E	INSV	R2, #12, #1, (R0)	
		04	A0	61 90 00053	MOVB	(TEMP_LEVEL), (R0)	: 0756
			04	A1 D0 00056	MOVL	4(TEMP_LEVEL), 4(R0)	: 0758
				04 0005B	RET		: 0760

: Routine Size: 92 bytes, Routine Base: DBG\$CODE + 01DA

```

638 0761 1 GLOBAL ROUTINE DBG$SHOW_STEP : NOVALUE =
639 0762 1  +-+
640 0763 1  FUNCTIONAL DESCRIPTION:
641 0764 1  ACTION ROUTINE TO DISPLAY THE CURRENT SETTING OF THE
642 0765 1  "STEP TYPE" DATA STRUCTURE
643 0766 1
644 0767 1  INPUTS:
645 0768 1  NONE
646 0769 1
647 0770 1  IMPLICIT INPUTS:
648 0771 1  none.
649 0772 1
650 0773 1  OUTPUTS:
651 0774 1  NONE
652 0775 1
653 0776 1  IMPLICIT OUTPUTS:
654 0777 1  NONE
655 0778 1
656 0779 1  Routine value:
657 0780 1  NOVALUE
658 0781 1
659 0782 1  SIDE EFFECTS:
660 0783 1  THE STEP SETTINGS ARE DISPLAYED ON THE OUTPUT DEVICE
661 0784 1  --
662 0785 2  BEGIN
663 0786 2
664 0787 2
665 0788 2  ! Setup a UPLIT %ASCIC string.
666 0789 2  !
667 0790 2  MACRO
668 M 0791 2  $AC (STRING) =
669 M 0792 2  UPLIT BYTE (%ASCIC STRING)
670 0793 2  %;
671 0794 2
672 0795 2
673 0796 2  ! Step type...
674 0797 2  !
675 0798 2  DBG$PRINT ($AC ('step type: '));
676 0799 2
677 0800 2
678 0801 2  ! [NO] SYSTEM....
679 0802 2  !
680 0803 2  IF .DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSYSTEM]
681 0804 2  THEN
682 0805 2  DBG$PRINT ($AC ('no'));
683 0806 2  DBG$PRINT ($AC ('system, '));
684 0807 2
685 0808 2
686 0809 2  ! [NO] SOURCE....
687 0810 2  !
688 0811 2  IF NOT .DBG$GB_STP_PTR [EVENT$V_STEPPING_SOURCE]
689 0812 2  THEN
690 0813 2  DBG$PRINT ($AC ('no'));
691 0814 2  DBG$PRINT ($AC ('source, '));
692 0815 2
693 0816 2
694 0817 2  ! [NO] SILENT....

```

```

695 0818 !
696 0819 IF .DBG$GB_STP_PTR [EVENT$V_STEPPING_NOSILENT]
697 0820 THEN
698 0821     DBG$PRINT ($AC ('no'));
699 0822     DBG$PRINT ($AC ('silent, '));
700 0823
701 0824 ! INTO/OVER....
702 0825 !
703 0826 !
704 0827 IF .DBG$GB_STP_PTR [EVENT$V_STEPPING_OVER]
705 0828 THEN
706 0829     DBG$PRINT ($AC ('over'))
707 0830 ELSE
708 0831     DBG$PRINT ($AC ('into'));
709 0832     DBG$PRINT ($AC (' routine calls, '));
710 0833
711 0834 ! Display the instruction type (calls, branches, all, or user
712 0835 ! list.
713 0836 !
714 0837 !
715 0838     DBG$PRINT ($AC ('by !AC'),
716 0839             SELECTONE .DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND] OF
717 0840             SET
718 0841             [EVENT$K_INS_CALL] :
719 0842             $AC ('calls:');
720 0843             [EVENT$K_INS_BRAN] :
721 0844             $AC ('branches:');
722 0845             [EVENT$K_EXC_EXC] :
723 0846             $AC ('exceptions');
724 0847             [EVENT$K_INS_EVR] :
725 0848             $AC ('instruction');
726 0849             [EVENT$K_INS_USER] :
727 0850             $AC ('instruction(s):');
728 0851             [EVENT$K_INS_LINE] :
729 0852             $AC ('line');
730 0853             [EVENT$K_ACC_RTRN] :
731 0854             $AC ('return');
732 0855             TES
733 0856             );
734 0857
735 0858 ! If this entry is an instruction type (/CALL, /BRANCH, etc.) and
736 0859 ! has an opcode bit map (i.e., is not for all instructions),
737 0860 ! display the opcode mnemonics indicated.
738 0861 !
739 0862 !
740 0863 IF .DBG$GB_STP_PTR [EVENT$L_STEPPING_OP_LIST] NEQA 0
741 0864 THEN
742 0865     BEGIN
743 0866     LOCAL
744 0867         OPCODE_LIST : REF BITVECTOR [512],
745 0868         COLUMN;
746 0869
747 0870     ! Point to the opcode list, and set the column to 0.
748 0871     !
749 0872     OPCODE_LIST = .DBG$GB_STP_PTR [EVENT$L_STEPPING_OP_LIST];
750 0873     COLUMN = -1;
751 0874     INCR OPCODE FROM 0 TO 511 DO

```



```

: 752      0875      3      IF .OPCODE_LIST [.OPCODE] THEN
: 753      0876      4      BEGIN
: 754      0877      4      LOCAL INDEX;
: 755      0878      4
: 756      0879      4      IF (COLUMN = (.COLUMN + 1) AND 7) EQLU 0 THEN DBG$NEWLINE ();
: 757      0880      4      INDEX = .DBG$OPCODE_KIND_TABLE[.OPCODE];
: 758      0881      4      DBG$PRINT ($AC ('!_!AD'),6,DBG$OPCODE_NAME_TABLE[.INDEX,0,0,0,0]);
: 759      0882      4      END;
: 760      0883      4      DBG$NEWLINE ();
: 761      0884      4      END
: 762      0885      4
: 763      0886      4
: 764      0887      4      ! Otherwise, just print the line.
: 765      0888      4
: 766      0889      4      ELSE
: 767      0890      4      DBG$NEWLINE ();
: 768      0891      1      END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
:
: 20 3A 65 70 79 74 20 70 65 74 73 0B 00049 P.AAK: .ASCII <11>\step type: \
: 75 74 73 02 00055 P.AAL: .ASCII <2>\no\
: 20 2C 6D 65 74 73 79 73 08 00058 P.AAM: .ASCII <8>\system, \
: 75 74 73 02 00061 P.AAN: .ASCII <2>\no\
: 20 2C 65 63 72 75 6F 73 08 00064 P.AAO: .ASCII <8>\source, \
: 75 74 73 02 0006D P.AAP: .ASCII <2>\no\
: 20 2C 74 6E 65 6C 69 73 08 00070 P.AAQ: .ASCII <8>\silent, \
: 75 74 73 04 00079 P.AAR: .ASCII <4>\over\
: 73 6C 6C 61 63 20 65 6E 69 74 75 6F 72 20 10 00083 P.AAS: .ASCII <4>\into\
: 75 74 73 04 0007E P.AAT: .ASCII <4>\into\
: 75 74 73 20 10 00083 P.AAT: .ASCII <16>\ routine calls, \
: 75 74 73 20 2C 00092
: 75 74 73 43 41 21 20 79 62 06 00094 P.AAU: .ASCII <6>\by !AC\
: 75 74 73 3A 73 6C 6C 61 63 06 0009B P.AAV: .ASCII <6>\calls:\
: 75 74 73 3A 73 6E 61 72 62 09 000A2 P.AAW: .ASCII <9>\branches:\
: 75 74 73 6E 6F 69 74 70 65 63 78 65 0A 000AC P.AAX: .ASCII <10>\exceptions\
: 29 73 28 6E 6F 69 74 63 75 72 74 73 6E 69 0B 000B7 P.AAY: .ASCII <11>\instruction\
: 75 74 73 6E 69 0F 000C3 P.AAZ: .ASCII <15>\instruction(s):\
: 75 74 73 3A 000D2
: 75 74 73 6E 72 65 6E 69 6C 04 000D3 P.ABA: .ASCII <4>\line\
: 75 74 73 6E 72 65 74 65 72 06 000D8 P.ABB: .ASCII <6>\return\
: 75 74 73 44 41 21 5F 21 05 000DF P.ABC: .ASCII <5>\!_!AD\

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
:
: 58 00000000G 00 01FC 00000 .ENTRY DBG$SHOW STEP, Save R2,R3,R4,R5,R6,R7,R8 : 0761
: 57 00000000G 00 9E 00002 MOVAB DBG$NEWLINE, R8
: 56 00000000G 00 9E 00009 MOVAB DBG$GB_STP_PTR, R7
: 55 00000000' EF 9E 00017 MOVAB DBG$PRINT, R6
: 55 DD 0001E PUSHL P.AAK, R5 : 0798
: 66 01 FB 00020 CALLS #1, DBG$PRINT
: 50 67 D0 00023 MOVL DBG$GB_STP_PTR, R0 : 0803
: 60 0B E1 00026 BBC #11, (R0), -1$

```

		0C	A5	9F	0002A	PUSHAB	P.AAL		0805
66			01	FB	0002D	CALLS	#1, DBG\$PRINT		
		0F	A5	9F	00030	PUSHAB	P.AAM		0806
66			01	FB	00033	CALLS	#1, DBG\$PRINT		
50			67	D0	00036	MOVL	DBG\$GB STP_PTR, R0		0811
60	06		0A	E0	00039	BBS	#10, (R0), -2\$		
		18	A5	9F	0003D	PUSHAB	P.AAN		0813
66			01	FB	00040	CALLS	#1, DBG\$PRINT		
		1B	A5	9F	00043	PUSHAB	P.AAO		0814
66			01	FB	00046	CALLS	#1, DBG\$PRINT		
50			67	D0	00049	MOVL	DBG\$GB STP_PTR, R0		0819
60	06		0C	E1	0004C	BBC	#12, (R0), -3\$		
		24	A5	9F	00050	PUSHAB	P.AAP		0821
66			01	FB	00053	CALLS	#1, DBG\$PRINT		
		27	A5	9F	00056	PUSHAB	P.AAQ		0822
66			01	FB	00059	CALLS	#1, DBG\$PRINT		
50			67	D0	0005C	MOVL	DBG\$GB STP_PTR, R0		0827
60	05		09	E1	0005F	BBC	#9, (R0), 4\$		
		30	A5	9F	00063	PUSHAB	P.AAR		0829
			03	11	00066	BRB	5\$		
		35	A5	9F	00068	PUSHAB	P.AAS		0831
66			01	FB	0006B	CALLS	#1, DBG\$PRINT		
		3A	A5	9F	0006E	PUSHAB	P.AAT		0832
66			01	FB	00071	CALLS	#1, DBG\$PRINT		
50			67	D0	00074	MOVL	DBG\$GB STP_PTR, R0		0839
05			60	91	00077	CMPB	(R0), #5		0841
			06	12	0007A	BNEQ	6\$		
51		52	A5	9E	0007C	MOVAB	P.AAV, R1		0842
			36	11	00080	BRB	11\$		
06			60	91	00082	CMPB	(R0), #6		0843
			06	12	00085	BNEQ	7\$		
51		59	A5	9E	00087	MOVAB	P.AAW, R1		0844
			2B	11	0008B	BRB	11\$		
0F			60	91	0008D	CMPB	(R0), #15		0845
			06	12	00090	BNEQ	8\$		
51		63	A5	9E	00092	MOVAB	P.AAX, R1		0846
			20	11	00096	BRB	11\$		
08			60	91	00098	CMPB	(R0), #8		0847
			06	12	0009B	BNEQ	9\$		
51		6E	A5	9E	0009D	MOVAB	P.AAY, R1		0848
			15	11	000A1	BRB	11\$		
09			60	91	000A3	CMPB	(R0), #9		0849
			06	12	000A6	BNEQ	10\$		
51		7A	A5	9E	000A8	MOVAB	P.AAZ, R1		0850
			0A	11	000AC	BRB	11\$		
07			60	91	000AE	CMPB	(R0), #7		0851
			09	12	000B1	BNEQ	12\$		
51		008A	C5	9E	000B3	MOVAB	P.ABA, R1		0852
			51	DD	000B8	PUSHL	R1		
			11	11	000BA	BRB	14\$		
04			60	91	000BC	CMPB	(R0), #4		0853
			05	13	000BF	BEQL	13\$		
7E			01	CE	000C1	MNEGL	#1, -(SP)		
			07	11	000C4	BRB	14\$		
50		008F	C5	9E	000C6	MOVAB	P.ABB, R0		0854
			50	DD	000CB	PUSHL	R0		
		4B	A5	9F	000CD	PUSHAB	P.AAU		0838

		66	02	FB	000D0	CALLS	#2, DBG\$PRINT	:	
		50	67	D0	000D3	MOVL	DBG\$GB_STP_PTR, R0	:	0863
			04	A0	D5	TSTL	4(R0)	:	
				3E	13	BEQL	18\$	:	
		54	04	A0	D0	MOVL	4(R0), OPCODE_LIST	:	0872
		52		01	CE	MNEGL	#1, COLUMN	:	0873
				53	D4	CLRL	OPCODE	:	0875
	29	64		53	E1	BBC	OPCODE, (OPCODE_LIST), 17\$	:	
		50	01	A2	9E	MOVAB	1(R2), R0	:	0879
52		03		00	EF	EXTZV	#0, #3, R0, COLUMN	:	
	50			03	12	BNEQ	16\$	:	
		68		00	FB	CALLS	#0, DBG\$NEWLINE	:	
		50	00000000G00	43	3C	MOVZWL	DBG\$OPCODE_KIND_TABLE[OPCODE], INDEX	:	0880
		50		0A	C4	MULL2	#10, R0	:	0881
			00000000G00	40	9F	PUSHAB	DBG\$OPCODE_NAME_TABLE[R0]	:	
				06	DD	PUSHL	#6	:	
			0096	C5	9F	PUSHAB	P.ABC	:	
		66		03	FB	CALLS	#3, DBG\$PRINT	:	
	CB	53	000001FF	8F	F3	AOBLEQ	#511, OPCODE, 15\$	:	0875
		68		00	FB	CALLS	#0, DBG\$NEWLINE	:	0890
				04	00	RET		:	0891

; Routine Size: 285 bytes, Routine Base: DBG\$CODE + 0236

```

770 0892 1 GLOBAL ROUTINE dbg$init_search (goal_level, source_level) : NOVALUE =
771 0893 1 *+
772 0894 1 FUNCTIONAL DESCRIPTION:
773 0895 1     Sets all levels from override level to the goal level specified
774 0896 1     with the search settings of the source level.
775 0897 1
776 0898 1
777 0899 1 INPUTS:
778 0900 1     goal_level      - highest level to set
779 0901 1     source_level   - level from which to obtain search settings
780 0902 1
781 0903 1 IMPLICIT INPUTS:
782 0904 1     none
783 0905 1
784 0906 1 OUTPUTS:
785 0907 1     NONE
786 0908 1
787 0909 1 IMPLICIT OUTPUTS:
788 0910 1     THE search settings of the override level to the goal level
789 0911 1     are reset to the search settings of the source level.
790 0912 1
791 0913 1 Routine value:
792 0914 1     NOVALUE
793 0915 1
794 0916 1 SIDE EFFECTS:
795 0917 1     NONE
796 0918 1 --
797 0919 1
798 0920 2     BEGIN
799 0921 2
800 0922 2     LOCAL
801 0923 2         temp_level: REF VECTOR [, BYTE];
802 0924 2
803 0925 2     temp_level = dbg$gb_def_search [.source_level * search_lvl_size];
804 0926 2     DECR I FROM override_search TO .goal_level DO
805 0927 3         BEGIN
806 0928 3             dbg$gb_search_ptr = dbg$gb_def_search [.I * search_lvl_size];
807 0929 3             dbg$gb_search_ptr [search_all] = .temp_level [search_all];
808 0930 3             dbg$gb_search_ptr [search_ident] = .temp_level [search_ident];
809 0931 2         END;
810 0932 1     END;

```

```

001C 00000
54 00000000G 00 9E 00002 .ENTRY DBG$INIT SEARCH, Save R2,R3,R4 : 0892
53 00000000G 00 9E 00009 MOVAB DBG$GB_DEF_SEARCH, R4 :
50 08 AC 00 00010 MOVAB DBG$GB_SEARCH_PTR, R3 :
52 6440 3E 00014 MOVL SOURCE_LEVEL, R0 : 0925
51 02 00 00018 MOVAV DBG$GB_DEF_SEARCH[R0], TEMP_LEVEL :
0C 11 0001B MOVL #2, I : 0930
63 6441 3E 0001D 1$: MOVAV DBG$GB_DEF_SEARCH[I], DBG$GB_SEARCH_PTR : 0928
50 63 00 00021 MOVL DBG$GB_SEARCH_PTR, R0 : 0929
60 62 80 00024 MOVW (TEMP_LEVEL), (R0) :
51 D7 00027 DECL I : 0926

```

DBGMOD  
V04-000

J 10  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

VAX-11 Bliss-32 V4.0-742  
DISK\$VMMASTER:[DEBUG.SRC]DBGMOD.B32;1 (12)  
Page 27

04 AC

51 D1 00029 2\$:  
EE 18 0002D  
04 0002F

CMPL I  
BGEO 1\$ GOAL\_LEVEL  
RET

:  
:  
: 0932

; Routine Size: 48 bytes, Routine Base: DBG\$CODE + 0353

```

: 812 0933 1 GLOBAL ROUTINE dbg$set_search_def : NOVALUE =
: 813 0934 1 :++
: 814 0935 1 : FUNCTIONAL DESCRIPTION:
: 815 0936 1 : CANCELS USER SET DEFAULTS FOR SEARCH SETTINGS.
: 816 0937 1 : RESETS ALL SEARCH LEVELS TO SYSTEM DEFAULTS FOR THE CURRENT LANGUAGE.
: 817 0938 1
: 818 0939 1
: 819 0940 1 : INPUTS:
: 820 0941 1 : NONE
: 821 0942 1
: 822 0943 1 : IMPLICIT INPUTS:
: 823 0944 1 : THE DEFAULT SEARCH SETTINGS
: 824 0945 1
: 825 0946 1 : OUTPUTS:
: 826 0947 1 : NONE
: 827 0948 1
: 828 0949 1 : IMPLICIT OUTPUTS:
: 829 0950 1 : NONE
: 830 0951 1
: 831 0952 1 : Routine value:
: 832 0953 1 : NOVALUE
: 833 0954 1
: 834 0955 1 : SIDE EFFECTS:
: 835 0956 1 : RESETS DEFAULT values FOR SEARCH.
: 836 0957 1 :--
: 837 0958 1
: 838 0959 2 : BEGIN
: 839 0960 2
: 840 0961 2
: 841 0962 2 :++
: 842 0963 2 : Set up the search data structure
: 843 0964 2 :--
: 844 0965 2
: 845 0966 2 dbg$gb_search_ptr = dbg$gb_def_search[default_search * search_lvl_size];
: 846 0967 2
: 847 0968 2 dbg$gb_search_ptr[search_all] = FALSE;
: 848 0969 2 dbg$gb_search_ptr[search_ident] = FALSE;
: 849 0970 2 dbg$init_search (user_def_search, default_search);
: 850 0971 1 END;

```

```

: 52 00000000G 00 0004 0000 .ENTRY DBG$SET_SEARCH_DEF, Save R2 : 0933
: 62 00000000G 00 9E 0002 MOVAB DBG$GB_SEARCH_PTR, R2 :
: 50 62 D0 00010 MOVAB DBG$GB_DEF_SEARCH, DBG$GB_SEARCH_PTR : 0966
: 60 B4 00013 MOVL DBG$GB_SEARCH_PTR, R0 : 0968
: 7E 01 7D 00015 CLRW (R0) :
: B4 AF 02 FB 00018 MOVQ #1, -(SP) : 0970
: 04 0001C CALLS #2, DBG$INIT_SEARCH :
: RET : 0971

```

: Routine Size: 29 bytes. Routine Base: DBG\$CODE + 0383

```

: 852 0972 1 GLOBAL ROUTINE dbg$set_search_lvl (level) : NOVALUE =
: 853 0973 1
: 854 0974 1 *+
: 855 0975 1 FUNCTIONAL DESCRIPTION
: 856 0976 1 This routine sets the pointer to the search structure to the specified
: 857 0977 1 level. If the level is not user_def_search the search values there are
: 858 0978 1 copied to override_search level. If the level is user_def_search the
: 859 0979 1 pointer is just reset to that level.
: 860 0980 1 FORMAL PARAMETERS:
: 861 0981 1 LEVEL - The new search structure level.
: 862 0982 1 user_def_search
: 863 0983 1 override_search
: 864 0984 1
: 865 0985 1 IMPLICIT INPUTS:
: 866 0986 1 NONE
: 867 0987 1
: 868 0988 1 IMPLICIT OUTPUTS:
: 869 0989 1 NONE
: 870 0990 1
: 871 0991 1 Routine value:
: 872 0992 1 NO value
: 873 0993 1
: 874 0994 1 SIDE EFFECTS:
: 875 0995 1 NONE
: 876 0996 1 --
: 877 0997 1
: 878 0998 2 BEGIN
: 879 0999 2
: 880 1000 2 LOCAL
: 881 1001 2 temp_level: REF VECTOR [, BYTE];
: 882 1002 2
: 883 1003 2 IF .level EQL user_def_search
: 884 1004 2 THEN
: 885 1005 2 BEGIN
: 886 1006 2 dbg$gb_search_ptr = dbg$gb_def_search [user_def_search * search_lvl_size];
: 887 1007 2 END
: 888 1008 2 ELSE
: 889 1009 2 BEGIN
: 890 1010 2 temp_level = dbg$gb_def_search [user_def_search * search_lvl_size];
: 891 1011 2 dbg$gb_search_ptr = dbg$gb_def_search [override_search * search_lvl_size];
: 892 1012 2
: 893 1013 2 dbg$gb_search_ptr [search_all] = .temp_level [search_all];
: 894 1014 2 dbg$gb_search_ptr [search_ident] = .temp_level [search_ident];
: 895 1015 2 END;
: 896 1016 2
: 897 1017 1 END;

```

```

: 53 00000000G 00 000C 00000 .ENTRY DBG$SET_SEARCH_LVL, Save R2,R3 : 0972
: 52 00000000G 00 9E 00002 MOVAB DBG$GB_DEF_SEARCH+2, R3 :
: 01 04 AC D1 00010 CMPL LEVEL, #1 : 1003
: 04 12 00014 BNEQ 1$ :
: 62 63 9E 00016 MOVAB DBG$GB_DEF_SEARCH+2, DBG$GB_SEARCH_PTR : 1006

```

DBGMOD  
V04-000

M 10  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 Page 30  
(14)

51		63	04 00019	RET		: 1003
62	02	A3	9E 0001A	MOVAB	DBG\$GB_DEF_SEARCH+2, TEMP_LEVEL	: 1010
50		62	9E 0001D	MOVAB	DBG\$GB_DEF_SEARCH+4, DBG\$GB_SEARCH_PTR	: 1011
60		61	D0 00021	MOVL	DBG\$GB_SEARCH_PTR, R0	: 1013
		61	B0 00024	MOVW	(TEMP_LEVEL), (R0)	: 1014
		04	00027	RET		: 1017

; Routine Size: 40 bytes, Routine Base: DBG\$CODE + 03A0



```

899 1018 1 GLOBAL ROUTINE dbg$show_search : NOVALUE =
900 1019 1
901 1020 1 *+
902 1021 1 FUNCTIONAL DESCRIPTION:
903 1022 1 ACTION ROUTINE TO DISPLAY THE CURRENT SETTING OF THE
904 1023 1 "SEARCH TYPE" DATA STRUCTURE
905 1024 1
906 1025 1 INPUTS:
907 1026 1 NONE
908 1027 1 IMPLICIT INPUTS:
909 1028 1 none.
910 1029 1
911 1030 1 OUTPUTS:
912 1031 1 NONE
913 1032 1
914 1033 1 IMPLICIT OUTPUTS:
915 1034 1 NONE
916 1035 1
917 1036 1 Routine value:
918 1037 1 NOVALUE
919 1038 1
920 1039 1 SIDE EFFECTS:
921 1040 1 THE SEARCH SETTINGS ARE DISPLAYED ON THE OUTPUT DEVICE
922 1041 1 --
923 1042 1
924 1043 1 BEGIN
925 1044 1 LOCAL
926 1045 1 all_cs : REF VECTOR[,byte],
927 1046 1 ident_cs : REF VECTOR[,byte];
928 1047 1
929 1048 1 *+
930 1049 1 We simply put out one line describing the
931 1050 1 current search types, based on the TRUE/FALSE
932 1051 1 indicators given in the SEARCH structure.
933 1052 1 -
934 1053 1
935 1054 1 ! If the search mode is not ALL, then it
936 1055 1 ! must be NEXT.
937 1056 1
938 1057 1 if( .dbg$gb_search_ptr[ search_all ] )
939 1058 1 then
940 1059 1 all_cs = uplit( %ascic 'all occurrences' )
941 1060 1 else
942 1061 1 all_cs = uplit( %ascic 'next occurrence' );
943 1062 1
944 1063 1 ! If the search mode is not IDENT, then it
945 1064 1 ! must be STRING.
946 1065 1
947 1066 1 if( .dbg$gb_search_ptr[ search_ident ] )
948 1067 1 then
949 1068 1 ident_cs = uplit( %ascic 'an identifier' )
950 1069 1 else
951 1070 1 ident_cs = uplit( %ascic 'a string' );
952 1071 1
953 1072 1 ! Put out the line and return.
954 1073 1
955 P 1074 1 $fao_tt_out('search settings: search for !AC, as !AC',

```

: 956  
: 957  
1075 2  
1076 1 END;  
.all\_cs,.ident\_cs);

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
73 65 63 6E 65 72 75 63 63 6F 20 6C 6C 61 0E 000E5 .BLKB 3
65 63 6E 65 72 75 63 63 6F 20 74 78 65 6E 00 000E8 P.ABD: .ASCII <14>\all occurences\<0>
00 72 65 69 66 69 74 6E 65 64 69 20 6E 61 00 000F7 P.ABE: .ASCII <14>\next occurence\<0>
00 00 00 67 6E 69 72 74 73 20 61 08 00107 P.ABF: .ASCII <13>\an identifier\<0><0>
73 67 6E 69 74 74 65 73 20 68 63 72 61 65 73 00118 P.ABG: .ASCII <8>\a string\<0><0><0>
41 21 20 72 6F 66 20 68 63 72 61 65 73 20 3A 00124 P.ABH: .BYTE 39
00 00 00 43 41 21 20 73 61 20 2C 43 00125 .ASCII \search settings: search for !AC, as !AC\
00 00 00 43 41 21 20 73 61 20 2C 43 00134
00 00 00 43 41 21 20 73 61 20 2C 43 00143

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
0004 00000 .ENTRY DBG$SHOW_SEARCH, Save R2 : 1018
52 00000000' EF 9E 00002 MOVAB P.ABD, R2
50 00000000G 00 D0 00009 MOVL DBG$GB_SEARCH_PTR, R0 : 1057
05 60 E9 00010 BLBC (R0), T$
51 62 9E 00013 MOVAB P.ABD, ALL_CS : 1059
04 11 00016 BRB 2$
51 10 A2 9E 00018 1$: MOVAB P.ABE, ALL_CS : 1061
06 01 A0 E9 0001C 2$: BLBC 1(R0), 3$ : 1066
50 20 A2 9E 00020 MOVAB P.ABF, IDENT_CS : 1068
04 11 00024 BRB 4$
50 30 A2 9E 00026 3$: MOVAB P.ABG, IDENT_CS : 1070
50 DD 0002A 4$: PUSHL IDENT_CS : 1075
51 DD 0002C PUSHL ALL_CS
50 A2 9F 0002E PUSHAB P.ABH
00000000G 00 3C A2 9F 0002E CALLS #3, DBG$FAO_OUT
03 FB 00031 : 1076
04 00038 RET

```

; Routine Size: 57 bytes, Routine Base: DBG\$CODE + 03C8

```

959 1077 1 GLOBAL ROUTINE dbg$init_define (goal_level, source_level) : NOVALUE =
960 1078 1  +-
961 1079 1  FUNCTIONAL DESCRIPTION:
962 1080 1      Sets all levels from override level to the goal level specified
963 1081 1      with the define settings of the source level.
964 1082 1
965 1083 1  INPUTS:
966 1084 1
967 1085 1      goal_level      - highest level to set
968 1086 1      source_level   - level from which to obtain define settings
969 1087 1
970 1088 1  OUTPUTS:
971 1089 1
972 1090 1      NONE
973 1091 1
974 1092 1  IMPLICIT OUTPUTS:
975 1093 1
976 1094 1      THE define settings of the override level to the goal level
977 1095 1      are reset to the define settings of the source level.
978 1096 1
979 1097 1  Routine value:
980 1098 1      NOVALUE
981 1099 1
982 1100 1  SIDE EFFECTS:
983 1101 1      NONE
984 1102 1  --
985 1103 1
986 1104 2      BEGIN
987 1105 2
988 1106 2      LOCAL
989 1107 2          temp_level: REF VECTOR [, BYTE];
990 1108 2
991 1109 2          temp_level = dbg$gb_def_define [.source_level * define_lvl_size];
992 1110 2          DECR I FROM override_define TO .goal_level DO
993 1111 3              BEGIN
994 1112 3                  dbg$gb_define_ptr = dbg$gb_def_define [.I * define_lvl_size];
995 1113 3                  dbg$gb_define_ptr [define_only] = .temp_level [define_only];
996 1114 2              END;
997 1115 1      END;

```

```

52 54 00000000G 00 001C 00000 .ENTRY DBG$INIT_DEFINE, Save R2,R3,R4 : 1077
53 00000000G 00 9E 00002 MOVAB DBG$GB_DEF_DEFINE, R4 :
50 64 9E 00010 MOVAB DBG$GB_DEFINE_PTR, R3 :
50 08 AC C1 00013 MOVAB DBG$GB_DEF_DEFINE, R0 : 1109
50 02 D0 00018 ADDL3 SOURCE_LEVEL, R0, TEMP_LEVEL :
50 0C 11 0001B MOVL #2, I : 1113
63 50 54 C1 0001D 1$: BRB 2$ :
51 63 D0 00021 ADDL3 R4, I, DBG$GB_DEFINE_PTR : 1112
61 62 90 00024 MOVL DBG$GB_DEFINE_PTR, RT : 1113
50 D7 00027 MOVAB (TEMP_LEVEL), (R1) :
04 AC 50 D1 00029 2$: DECL I : 1110
EE 18 0002D BGEQ I $ GOAL_LEVEL :

```

DBGMOD  
V04-000

D 11  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 (16)

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04 0002F

RET

; 1115

; Routine Size: 48 bytes, Routine Base: DBG\$CODE + 0401

```

: 999      1116 1 GLOBAL ROUTINE dbg$set_define_def : NOVALUE =
: 1000     1117 1
: 1001     1118 1  *+
: 1002     1119 1  FUNCTIONAL DESCRIPTION:
: 1003     1120 1  CANCELS USER SET DEFAULTS FOR define SETTINGS.
: 1004     1121 1  RESETS ALL define LEVELS TO SYSTEM DEFAULTS FOR THE CURRENT LANGUAGE.
: 1005     1122 1  INPUTS:
: 1006     1123 1
: 1007     1124 1  NONE
: 1008     1125 1
: 1009     1126 1  IMPLICIT INPUTS:
: 1010     1127 1
: 1011     1128 1  THE DEFAULT define SETTINGS
: 1012     1129 1
: 1013     1130 1  OUTPUTS:
: 1014     1131 1
: 1015     1132 1  NONE
: 1016     1133 1
: 1017     1134 1  IMPLICIT OUTPUTS:
: 1018     1135 1
: 1019     1136 1  NONE
: 1020     1137 1
: 1021     1138 1  ROUTINE VALUE:
: 1022     1139 1
: 1023     1140 1  NOVALUE
: 1024     1141 1
: 1025     1142 1  SIDE EFFECTS:
: 1026     1143 1
: 1027     1144 1  RESETS DEFAULT values FOR define.
: 1028     1145 1  --
: 1029     1146 1
: 1030     1147 2  BEGIN
: 1031     1148 2
: 1032     1149 2
: 1033     1150 2  *+
: 1034     1151 2  Set up the define data structure
: 1035     1152 2  -
: 1036     1153 2
: 1037     1154 2  dbg$gb_define_ptr = dbg$gb_def_define[default_define * define_lvl_size];
: 1038     1155 2
: 1039     1156 2  dbg$gb_define_ptr[define_only] = define_address;
: 1040     1157 2  dbg$init_define (user_def_define, default_define);
: 1041     1158 1  END;

```

```

          52 00000000G 00 0004 0000 .ENTRY  DBG$SET DEFINE_DEF, Save R2 : 1116
          62 00000000G 00 9E 0002 MOVAB  DBG$GB_DEFINE_PTR, R2 : 1154
          50          62 D0 00010 MOVL  DBG$GB_DEFINE_PTR, R0 : 1156
          60          01 90 00013 MOVB  #1, (R0) : 1157
          7E          01 7D 00016 MOVQ  #1, -(SP) : 1157
          B3 AF          02 FB 00019 CALLS #2, DBG$INIT_DEFINE : 1158
          04 0001D          RET : 1158

```

DBGMOD  
V04-000

F 11  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

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DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 (17)

; Routine Size: 30 bytes, Routine Base: DBG\$CODE + 0431

```

1043 1159 1 GLOBAL ROUTINE dbg$set_define_lvl (level) : NOVALUE =
1044 1160 1
1045 1161 1 *+
1046 1162 1 FUNCTIONAL DESCRIPTION
1047 1163 1 This routine sets the pointer to the define structure to the specified
1048 1164 1 level. If the level is not user_def_define the define values there are
1049 1165 1 copied to override_define level. If the level is user_def_define the
1050 1166 1 pointer is just reset to that level.
1051 1167 1 FORMAL PARAMETERS:
1052 1168 1 LEVEL - The new define structure level.
1053 1169 1 user_def_define
1054 1170 1 override_define
1055 1171 1
1056 1172 1 IMPLICIT INPUTS:
1057 1173 1 NONE
1058 1174 1
1059 1175 1 IMPLICIT OUTPUTS:
1060 1176 1 NONE
1061 1177 1
1062 1178 1 Routine value:
1063 1179 1 NO value
1064 1180 1
1065 1181 1 SIDE EFFECTS:
1066 1182 1 NONE
1067 1183 1 --
1068 1184 1
1069 1185 2 BEGIN
1070 1186 2
1071 1187 2 LOCAL
1072 1188 2 temp_level: REF VECTOR [, BYTE];
1073 1189 2
1074 1190 2 IF .level EQL user_def_define
1075 1191 2 THEN
1076 1192 2 BEGIN
1077 1193 2 dbg$gb_define_ptr = dbg$gb_def_define [user_def_define * define_lvl_size];
1078 1194 2 END
1079 1195 2 ELSE
1080 1196 2 BEGIN
1081 1197 2 temp_level = dbg$gb_def_define [user_def_define * define_lvl_size];
1082 1198 2 dbg$gb_define_ptr = dbg$gb_def_define [override_define * define_lvl_size];
1083 1199 2
1084 1200 2 dbg$gb_define_ptr [define_only] = .temp_level [define_only];
1085 1201 2 END;
1086 1202 2
1087 1203 1 END;

```

```

53 00000000G 00 000C 00000 .ENTRY DBG$SET_DEFINE_LVL, Save R2,R3 ; 1159
52 00000000G 00 9E 00002 MOVAB DBG$GB_DEF_DEFINE+1, R3 ;
01 04 AC D1 00010 CMPL LEVEL, #1 ; 1190
62 63 9E 00016 BNEQ 1$ ;
04 00019 MOVAB DBG$GB_DEF_DEFINE+1, DBG$GB_DEFINE_PTR ; 1193
RET ; 1190

```

DBGMOD  
V04-000

M 11  
16-Sep-1984 01:34:22 VAX-11 Bliss-32 V4.0-742 Page 38  
14-Sep-1984 12:17:06 DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 (18)

51		63	9E 0001A	18:	MOVAB	DBG\$GB_DEF_DEFINE+1, TEMP_LEVEL	:	1197
62	01	A3	9E 0001D		MOVAB	DBG\$GB_DEF_DEFINE+2, DBG\$GB_DEFINE_PTR	:	1198
50		62	D0 00021		MOVL	DBG\$GB_DEFINE_PTR, R0	:	1200
60		61	90 00024		MOVB	(TEMP_LEVEL), -(R0)	:	1201
		04	00027		RET		:	1203

: Routine Size: 40 bytes, Routine Base: DBG\$CODE + 044F



```

1089 1204 1 GLOBAL ROUTINE dbg$show_define : NOVALUE =
1090 1205 1 *+
1091 1206 1 FUNCTIONAL DESCRIPTION:
1092 1207 1 ACTION ROUTINE TO DISPLAY THE CURRENT SETTING OF THE
1093 1208 1 "define TYPE" DATA STRUCTURE
1094 1209 1
1095 1210 1 INPUTS:
1096 1211 1 NONE
1097 1212 1
1098 1213 1 IMPLICIT INPUTS:
1099 1214 1 none.
1100 1215 1
1101 1216 1 OUTPUTS:
1102 1217 1 NONE
1103 1218 1
1104 1219 1 IMPLICIT OUTPUTS:
1105 1220 1 NONE
1106 1221 1
1107 1222 1 Routine value:
1108 1223 1 NOVALUE
1109 1224 1
1110 1225 1 SIDE EFFECTS:
1111 1226 1 THE define SETTINGS ARE DISPLAYED ON THE OUTPUT DEVICE
1112 1227 1 --
1113 1228 1
1114 1229 2 BEGIN
1115 1230 2
1116 1231 2 LOCAL
1117 1232 2 def_cs : REF VECTOR [,BYTE];
1118 1233 2
1119 1234 2 *+
1120 1235 2 We simply put out one line describing the
1121 1236 2 current define types, based on the values
1122 1237 2 given in the define structure.
1123 1238 2 -
1124 1239 2
1125 1240 2 CASE .dbg$gb_define_ptr [define_only]
1126 1241 2 FROM define_lowest TO define_highest OF
1127 1242 2 SET
1128 1243 2
1129 1244 2 [define_address] :
1130 1245 2 def_cs = UPLIT (%ASCIC 'ADDRESS');
1131 1246 2
1132 1247 2 [define_command] :
1133 1248 2 def_cs = UPLIT (%ASCIC 'COMMAND');
1134 1249 2
1135 1250 2 [define_procedure] :
1136 1251 2 def_cs = UPLIT (%ASCIC 'PROCEDURE');
1137 1252 2
1138 1253 2 [define_string] :
1139 1254 2 def_cs = UPLIT (%ASCIC 'STRING');
1140 1255 2
1141 1256 2 [define_value] :
1142 1257 2 def_cs = UPLIT (%ASCIC 'VALUE');
1143 1258 2
1144 1259 2 [INRANGE, OUTRANGE] :
1145 1260 2 $DBG_ERROR('DBGMOD\DBG$SHOW_DEFINE');

```

: 1146  
: 1147  
: 1148  
: 1149  
: 1150  
1261 2  
1262 2  
1263 2  
1264 2  
1265 1 END:

TES:  
\$fao\_tt\_out('current setting is: DEFINE/!AC',.def\_cs);

													.PSECT	DBG\$PLIT,NOWRT,	SHR,	PIC,0			
						53	53	45	52	44	44	41	07	0014C	P.ABI:	.ASCII	<7>\ADDRESS\ .....		
						44	4E	41	4D	4D	4F	43	07	00154	P.ABJ:	.ASCII	<7>\COMMAND\ .....		
		00	00	45	52	55	44	45	43	4F	52	50	09	0015C	P.ABK:	.ASCII	<9>\PROCEDURE\<<0><0> .....		
						00	47	4E	49	52	54	53	06	00168	P.ABL:	.ASCII	<6>\STRING\<<0> .....		
4F	48	53	24	47	42	44	00	00	45	55	4C	41	56	05	00170	P.ABM:	.ASCII	<5>\VALUE\<<0><0> .....	
						5C	44	4F	4D	47	42	44	16	00178	P.ABN:	.ASCII	<22>\DBGMOD\<<92>\DBG\$SHOW_DEFINE\ .....		
						45	4E	49	46	45	44	5F	57	00187					
													1E	0018F	P.ABO:	.BYTE	30 .....		
67	6E	69	74	74	65	73	20	74	6E	65	72	72	75	63	00190		.ASCII	\current setting is: DEFINE/!AC\ .....	
43	41	21	2F	45	4E	49	46	45	44	20	3A	73	69	20	0019F				

													.PSECT	DBG\$CODE,NOWRT,	SHR,	PIC,0			
													.ENTRY	DBG\$SHOW_DEFINE,	Save R2		1204		
													MOVAB	P.ABN,	R2		.....		
													MOVL	DBG\$GB_DEFINE_PTR,	R0		1240		
													CASEB	(R0),	#1, #6		.....		
0033															1\$:	.WORD	3\$-1\$,- 4\$-1\$,- 5\$-1\$,- 6\$-1\$,- 7\$-1\$,- 2\$-1\$,- 2\$-1\$		
															2\$:	PUSHL	R2		1260
																PUSHL	#1		.....
																PUSHL	#164706		.....
																CALLS	#3, LIB\$SIGNAL		.....
																BRB	8\$		.....
																MOVAB	P.ABI, DEF_CS		1245
																BRB	8\$		.....
																MOVAB	P.ABJ, DEF_CS		1248
																BRB	8\$		.....
																MOVAB	P.ABK, DEF_CS		1251
																BRB	8\$		.....
																MOVAB	P.ABL, DEF_CS		1254
																BRB	8\$		.....
																MOVAB	P.ABM, DEF_CS		1257
																PUSHL	DEF_CS		1264
																PUSHAB	P.ABO		.....
																CALLS	#2, DBG\$FAO_OUT		.....
																RET			1265

: Routine Size: 94 bytes, Routine Base: DBG\$CODE + 0477

DBGMOD  
V04-000

K 11  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

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DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 (19) Page 41

```

: 1152 1266 1 GLOBAL ROUTINE dbg$set_out_def : NOVALUE =
: 1153 1267 1  +
: 1154 1268 1  *
: 1155 1269 1  FUNCTIONAL DESCRIPTION:
: 1156 1270 1  Sets OUTPUT configuration to default settings. Is called from
: 1157 1271 1  DBG$INIT_DEBUG as part of the once only initialization phase.
: 1158 1272 1  Also initializes the default LOG filespec and the string buffers and
: 1159 1273 1  location of the LOG file's NAM block.
: 1160 1274 1  FORMAL PARAMETERS:
: 1161 1275 1  none
: 1162 1276 1  IMPLICIT INPUTS:
: 1163 1277 1  The default modes
: 1164 1278 1  IMPLICIT OUTPUTS:
: 1165 1279 1  The vector dbg$gb_def_out is initialized
: 1166 1280 1  ROUTINE VALUE:
: 1167 1281 1  none
: 1168 1282 1  SIDE EFFECTS:
: 1169 1283 1  none
: 1170 1284 1  --
: 1171 1285 1  BEGIN
: 1172 1286 1
: 1173 1287 1
: 1174 1288 1
: 1175 1289 1
: 1176 1290 2  BEGIN
: 1177 1291 2
: 1178 1292 2
: 1179 1293 2  dbg$gb_def_out [out_log] = FALSE; ! nolog
: 1180 1294 2  dbg$gb_def_out [out_term] = TRUE; ! terminal
: 1181 1295 2  dbg$gb_def_out [out_verify] = FALSE; ! noverify
: 1182 1296 2
: 1183 1297 2  ! This variable is used to hold pointer to a user defined filespec
: 1184 1298 2
: 1185 1299 2  dbg$gl_log_buf = 0;
: 1186 1300 2
: 1187 1301 2  ! initialize default log file spec
: 1188 1302 2
: 1189 1303 2  dbg$gl_logfab [fab$l_dna] = deflog_name;
: 1190 1304 2  dbg$gl_logfab [fab$b_dns] = deflog_size;
: 1191 1305 2
: 1192 1306 2  ! Initialize address of related NAM block and the resultant string buffers
: 1193 1307 2
: 1194 1308 2  dbg$gl_lognam = dbg$get_memory((nam$c_bln+3)/%UPVAL);
: 1195 1309 2  $nam_init (nam=.dbg$gl_lognam);
: 1196 1310 2  dbg$gb_logfse = dbg$get_memory((nam$c_maxrss+3)/%UPVAL);
: 1197 1311 2  dbg$gb_logfsr = dbg$get_memory((nam$c_maxrss+3)/%UPVAL);
: 1198 1312 2  dbg$gl_logfab [fab$l_nam] = .dbg$gl_lognam;
: 1199 1313 2  dbg$gl_lognam [nam$l_esa] = .dbg$gb_logfse;
: 1200 1314 2  dbg$gl_lognam [nam$l_rsa] = .dbg$gb_logfsr;
: 1201 1315 2  dbg$gl_lognam [nam$b_ess] = nam$c_maxrss;
: 1202 1316 2  dbg$gl_lognam [nam$b_rss] = nam$c_maxrss;
: 1203 1317 2
: 1204 1318 1  END;

```

				OFFC 00000	.ENTRY	
					DBG\$SET_OUT_DEF, Save R2,R3,R4,R5,R6,R7,R8,-;	1266
					R9,R10,R11	
			5B	00000000G 00 9E 00002	MOVAB	DBG\$GB_LOGFSR, R11
			5A	00000000G 00 9E 00009	MOVAB	DBG\$GB_LOGFSE, R10
			59	00000000G 00 9E 00010	MOVAB	DBG\$GL_LOGNAM, R9
			58	00000000G 00 9E 00017	MOVAB	DBG\$GET_MEMORY, R8
			57	00000000G 00 9E 0001E	MOVAB	DBG\$GL_LOGFAB+48, R7
		00000000G	00	0100 8F 80 00025	MOVW	#256, DBG\$GB_DEF_OUT
				00000000G 00 94 0002E	CLRB	DBG\$GB_DEF_OUT+2
				00000000G 00 D4 00034	CLRL	DBG\$GL_LOG_BUF
			67	00000000' EF 9E 0003A	MOVAB	DEFLOG_NAME, DBG\$GL_LOGFAB+48
	05		A7	09 90 00041	MOVB	#9, DBG\$GL_LOGFAB+53
				18 DD 00045	PUSHL	#24
			68	01 FB 00047	CALLS	#1, DBG\$GET_MEMORY
			69	50 D0 0004A	MOVL	R0, DBG\$GL_LOGNAM
			56	69 D0 0004D	MOVL	DBG\$GL_LOGNAM, R6
0060	8F	00	6E	00 2C 00050	MOVCS	#0, (SP), #0, #96, (R6)
				66 00057		
			66	6002 8F 80 00058	MOVW	#24578, (R6)
			7E	40 8F 9A 0005D	MOVZBL	#64, -(SP)
			68	01 FB 00061	CALLS	#1, DBG\$GET_MEMORY
			6A	50 D0 00064	MOVL	R0, DBG\$GB_LOGFSE
			7E	40 8F 9A 00067	MOVZBL	#64, -(SP)
			68	01 FB 0006B	CALLS	#1, DBG\$GET_MEMORY
			6B	50 D0 0006E	MOVL	R0, DBG\$GB_LOGFSR
			50	69 D0 00071	MOVL	DBG\$GL_LOGNAM, R0
	F8		A7	50 D0 00074	MOVL	R0, DBG\$GL_LOGFAB+40
	0C		A0	6A D0 00078	MOVL	DBG\$GB_LOGFSE, 12(R0)
	04		A0	6B D0 0007C	MOVL	DBG\$GB_LOGFSR, 4(R0)
	0A		A0	01 8E 00080	MNEGB	#1, 10(R0)
	02		A0	01 8E 00084	MNEGB	#1, 2(R0)
				04 00088	RET	

; Routine Size: 137 bytes, Routine Base: DBG\$CODE + 04D5

```

1206 1319 1 GLOBAL ROUTINE dbg$show_output(full_rep) : NOVALUE =
1207 1320 1 ++
1208 1321 1 FUNCTIONAL DESCRIPTION:
1209 1322 1 Action routine to shr JTPUT configuration
1210 1323 1
1211 1324 1 FORMAL PARAMETERS:
1212 1325 1 full_rep equals 1 for a full report (i.e. 'SHOW OUTPUT')
1213 1326 1 2 for just 'SHOW LOG'
1214 1327 1
1215 1328 1 IMPLICIT INPUTS:
1216 1329 1 The OUTPUT configuration data structure, dbg$gb_def_out
1217 1330 1
1218 1331 1 IMPLICIT OUTPUTS:
1219 1332 1 none
1220 1333 1
1221 1334 1 ROUTINE VALUE:
1222 1335 1 none
1223 1336 1
1224 1337 1 SIDE EFFECTS:
1225 1338 1 A message is generated that displays the current output configuration
1226 1339 1 and the log file name
1227 1340 1 --
1228 1341 1
1229 1342 2 BEGIN
1230 1343 2
1231 1344 2 LOCAL
1232 1345 2 verify_cs : REF VECTOR [,BYTE],
1233 1346 2 term_cs : REF VECTOR [,BYTE],
1234 1347 2 log_cs : REF VECTOR [,BYTE],
1235 1348 2 no_count: word,
1236 1349 2 string_count: word; ! count of chars in output string
1237 1350 2
1238 1351 2 no_count = 0; ! count of 'no' characters
1239 1352 2
1240 1353 2 IF .full_rep
1241 1354 2 THEN
1242 1355 3 BEGIN
1243 1356 3 IF .dbg$gb_def_out [out_verify]
1244 1357 3 THEN
1245 1358 3 verify_cs = UPLIT(%ASCIC '')
1246 1359 3
1247 1360 3 ELSE
1248 1361 3 BEGIN
1249 1362 3 verify_cs = UPLIT(%ASCIC 'no');
1250 1363 3 no_count = .no_count + 2;
1251 1364 3 END;
1252 1365 3
1253 1366 3 IF .dbg$gb_def_out [out_term]
1254 1367 3 THEN
1255 1368 3 term_cs = UPLIT(%ASCIC '')
1256 1369 3
1257 1370 3 ELSE
1258 1371 3 BEGIN
1259 1372 3 term_cs = UPLIT(%ASCIC 'no');
1260 1373 3 no_count = .no_count + 2
1261 1374 3 END;
1262 1375 2 END;
IF .dbg$gb_def_out [out_log]

```

```

: 1263      1376      2      THEN
: 1264      1377      2      log_cs = UPLIT(%ASCIC '')
: 1265      1378      2      ELSE
: 1266      1379      2      BEGIN
: 1267      1380      2      log_cs = UPLIT(%ASCIC 'not ');
: 1268      1381      2      no_count = .no_count + 3;
: 1269      1382      2      END;
: 1270      1383      2
: 1271      L 1384      2      %IF dbg_mod2
: 1272      U 1385      2      %THEN
: 1273      U 1386      2      $fao_tt_out('show_output: rss !SB, rsa !XL',.dbg$gl_lognam[nam$b_rss], .dbg$gl_lognam[nam$l_rsa]);
: 1274      U 1387      2      %FI
: 1275      1388      2
: 1276      1389      2      ! If a LOG file is open report the filespec in the NAM block, otherwise
: 1277      1390      2      ! use the default filespec
: 1278      1391      2
: 1279      1392      2
: 1280      1393      2      IF .dbg$gl_logfab [fab$w_ifi] LEQ 0
: 1281      1394      2      THEN
: 1282      1395      2          IF .full_rep
: 1283      1396      2          THEN
: 1284      P 1397      2          $fao_tt_out('output: !ACverify, !ACterminal, !AClogging to !AD',
: 1285      1398      2          .verify_cs, .term_cs, .log_cs, deflog_size, deflog_name)
: 1286      1399      2          ELSE
: 1287      1400      2          $fao_tt_out('!AClogging to !AD',.log_cs, deflog_size, deflog_name)
: 1288      1401      2
: 1289      1402      2      ELSE
: 1290      1403      2          IF .full_rep
: 1291      1404      2          THEN
: 1292      1405      2          BEGIN
: 1293      1406      2          ! string count is initialized to the no. of characters in the output
: 1294      1407      2          ! string (not counting 'no's and the log filespec).
: 1295      1408      2
: 1296      1409      2          string_count = 38;
: 1297      1410      2          string_count = .string_count + .no_count + .dbg$gl_lognam[nam$b_rsl];
: 1298      1411      2
: 1299      1412      2          ! If we exceed the max record length, output two lines
: 1300      1413      2
: 1301      1414      2          IF .string_count LEQ tty_out_width
: 1302      1415      2          THEN
: 1303      P 1416      2          $fao_tt_out('output: !ACverify, !ACterminal, !AClogging to !AD',
: 1304      1417      2          .verify_cs, .term_cs, .log_cs, .dbg$gl_lognam[nam$b_rsl], .dbg$gl_lognam[nam$l_rsa])
: 1305      1418      2          ELSE
: 1306      1419      2          BEGIN
: 1307      1420      2          $fao_tt_out('output: !ACverify, !ACterminal, !AClogging to :',
: 1308      P 1421      2          .verify_cs, .term_cs, .log_cs);
: 1309      1422      2          $fao_tt_out('!AD', .dbg$gl_lognam[nam$b_rsl], .dbg$gl_lognam[nam$l_rsa]);
: 1310      1423      2          END;
: 1311      1424      2          END
: 1312      1425      2          END
: 1313      1426      2          ELSE
: 1314      1427      2          $fao_tt_out('!AClogging to !AD',.log_cs, .dbg$gl_lognam[nam$b_rsl],
: 1315      P 1428      2          .dbg$gl_lognam[nam$l_rsa]);
: 1316      1429      2
: 1317      1430      2
: 1318      1431      1      END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
                                001AE
                                .BLKB 2
                                00 00 00 00 001B0 P.ABP: .ASCII <0><0><0><0>
                                00 6F 6E 02 001B4 P.ABQ: .ASCII <2>\no\<0>
                                00 00 00 00 001B8 P.ABR: .ASCII <0><0><0><0>
                                00 6F 6E 02 001BC P.ABS: .ASCII <2>\no\<0>
                                00 00 00 00 001C0 P.ABT: .ASCII <0><0><0><0>
                                00 74 6F 6E 04 001C4 P.ABU: .ASCII <4>\not \<0><0><0>
                                31 001CC P.ABV: .BYTE 49
69 72 65 76 43 41 21 20 3A 74 75 70 74 75 6F 001CD .ASCII \output: !ACverify, !ACterminal, !ACloggi\
6C 61 6E 69 6D 72 65 74 43 41 21 20 2C 79 66 001DC
                                69 67 67 6F 6C 43 41 21 20 2C 001EB
                                44 41 21 20 6F 74 20 67 6E 001F5
                                11 001FE P.ABW: .ASCII \ng to !AD\
21 20 6F 74 20 67 6E 69 67 67 6F 6C 43 41 21 001FF .BYTE 17
                                44 41 0020E .ASCII \!AClogging to !AD\
                                31 00210 P.ABX: .BYTE 49
69 72 65 76 43 41 21 20 3A 74 75 70 74 75 6F 00211 .ASCII \output: !ACverify, !ACterminal, !ACloggi\
6C 61 6E 69 6D 72 65 74 43 41 21 20 2C 79 66 00220
                                69 67 67 6F 6C 43 41 21 20 2C 0022F
                                44 41 21 20 6F 74 20 67 6E 00239
                                2F 00242 P.ABY: .ASCII \ng to !AD\
69 72 65 76 43 41 21 20 3A 74 75 70 74 75 6F 00243 .BYTE 47
6C 61 6E 69 6D 72 65 74 43 41 21 20 2C 79 66 00252 .ASCII \output: !ACverify, !ACterminal, !ACloggi\
                                69 67 67 6F 6C 43 41 21 20 2C 00261
                                3A 20 6F 74 20 67 6E 0026B
                                03 00272 P.ABZ: .ASCII \ng to :\
                                44 41 21 00273 .BYTE 3
                                11 00276 P.ACA: .ASCII \!AD\
21 20 6F 74 20 67 6E 69 67 67 6F 6C 43 41 21 00277 .BYTE 17
                                44 41 00286 .ASCII \!AClogging to !AD\

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                OFFC 00000
                                .ENTRY DBG$SHOW OUTPUT, Save R2,R3,R4,R5,R6,R7,R8,-, 1319
                                R9,R10,RT1
5B 00000000G 00 9E 00002 MOVAB DBG$GL_LOGNAM, R11
5A 00000000G 00 9E 00009 MOVAB DBG$GB_DEF_OUT+2, R10
59 00000000G 00 9E 00010 MOVAB DBG$FA0_OUT, R9
58 00000000' EF 9E 00017 MOVAB DEFLOG_NAME, R8
                                54 B4 0001E CLRW NO_COUNT 1351
25 04 AC E9 00020 BLBC FULL_REP, 4$ 1353
07 6A E9 00024 BLBC DBG$GB_DEF_OUT+2, 1$ 1356
56 01B0 C8 9E 00027 MOVAB P.ABP, -VERIFY_CS 1358
                                08 11 0002C BRB 2$
56 01B4 C8 9E 0002E 1$: MOVAB P.ABQ, VERIFY_CS 1361
54 02 A0 00033 ADDW2 #2, NO_COUNT 1362
07 FF AA E9 00036 2$: BLBC DBG$GB_DEF_OUT+1, 3$ 1365
55 01B8 C8 9E 0003A MOVAB P.ABR, TERM_CS 1367
                                08 11 0003F BRB 4$
55 01Bc C8 9E 00041 3$: MOVAB P.ABS, TERM_CS 1370
54 02 A0 00046 ADDW2 #2, NO_COUNT 1371

```



07	FE	AA	E9	00049	4\$:	BLBC	DBG\$GB_DEF_OUT, 5\$	1375
53	01C0	C8	9E	0004D		MOVAB	P.ABT, LOG_CS	1377
		08	11	00052		BRB	6\$	
53	01C4	C8	9E	00054	5\$:	MOVAB	P.ABU, LOG_CS	1380
54		03	A0	00059		ADDW2	#3, NO_COUNT	1381
	00000000G	00	B5	0005C	6\$:	TSTW	DBG\$GL_LOGFAB+2	1393
		20	12	00062		BNEQ	8\$	
10	04	AC	E9	00064		BLBC	FULL_REP, 7\$	1395
		58	DD	00068		PUSHL	R8	1398
		09	DD	0006A		PUSHL	#9	
		53	DD	0006C		PUSHL	LOG_CS	
		55	DD	0006E		PUSHL	TERM_CS	
		56	DD	00070		PUSHL	VERIFY_CS	
	01CC	C8	9F	00072		PUSHAB	P.ABV	
		3F	11	00076		BRB	9\$	
		58	DD	00078	7\$:	PUSHL	R8	1400
		09	DD	0007A		PUSHL	#9	
		53	DD	0007C		PUSHL	LOG_CS	
	01FE	C8	9F	0007E		PUSHAB	P.ABW	
		63	11	00082		BRB	12\$	
50		6B	D0	00084	8\$:	MOVL	DBG\$GL_LOGNAM, R0	1410
4F	04	AC	E9	00087		BLBC	FULL_REP, 11\$	
52		26	B0	0008B		MOVW	#38, STRING_COUNT	1409
51		52	3C	0008E		MOVZWL	STRING_COUNT, R1	1410
57		54	3C	00091		MOVZWL	NO_COUNT, R7	
51		57	C0	00094		ADDL2	R7, R1	
54	03	A0	9A	00097		MOVZBL	3(R0), R4	
51		54	A1	0009B		ADDW3	R4, R1, STRING_COUNT	
8F	0084	52	B1	0009F		CMPL	STRING_COUNT, #132	1414
		15	1A	000A4		BGTRU	10\$	
	04	A0	DD	000A6		PUSHL	4(R0)	1417
7E	03	A0	9A	000A9		MOVZBL	3(R0), -(SP)	
		53	DD	000AD		PUSHL	LOG_CS	
		55	DD	000AF		PUSHL	TERM_CS	
		56	DD	000B1		PUSHL	VERIFY_CS	
	0210	C8	9F	000B3		PUSHAB	P.ABX	
69		06	FB	000B7	9\$:	CALLS	#6, DBG\$FAO_OUT	
		04	000BA			RET		
		53	DD	000BB	10\$:	PUSHL	LOG_CS	1422
		55	DD	000BD		PUSHL	TERM_CS	
		56	DD	000BF		PUSHL	VERIFY_CS	
	0242	C8	9F	000C1		PUSHAB	P.ABY	
69		04	FB	000C5		CALLS	#4, DBG\$FAO_OUT	
50		6B	D0	000C8		MOVL	DBG\$GL_LOGNAM, R0	1423
	04	A0	DD	000CB		PUSHL	4(R0)	
7E	03	A0	9A	000CE		MOVZBL	3(R0), -(SP)	
	0272	C8	9F	000D2		PUSHAB	P.ABZ	
69		03	FB	000D6		CALLS	#3, DBG\$FAO_OUT	
		04	000D9			RET		1403
	04	A0	DD	000DA	11\$:	PUSHL	4(R0)	1429
7E	03	A0	9A	000DD		MOVZBL	3(R0), -(SP)	
		53	DD	000E1		PUSHL	LOG_CS	
	0276	C8	9F	000E3		PUSHAB	P.ACA	
69		04	FB	000E7	12\$:	CALLS	#4, DBG\$FAO_OUT	
		04	000EA			RET		1431

; Routine Size: 235 bytes. Routine Base: DBG\$CODE + 055E

DBGMOD  
V04-000

E 12  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 (21) Page 48

```

1320 1432 1 GLOBAL ROUTINE dbg$set_log : NOVALUE =
1321 1433 1
1322 1434 1 FUNCTIONAL DESCRIPTION:
1323 1435 1 This routine closes any log file that is currently open and opens
1324 1436 1 the file specified by the user in SET LOG "filespec"
1325 1437 1
1326 1438 1 FORMAL PARAMETERS:
1327 1439 1 none
1328 1440 1
1329 1441 1 IMPLICIT INPUTS:
1330 1442 1 The RMS-set IFI (internal file identifier field) bit is used to
1331 1443 1 determine if a previous log file is still open.
1332 1444 1
1333 1445 1 The user specified LOG filespec is pointed to by dbg$gl_log_buf
1334 1446 1
1335 1447 1 IMPLICIT OUTPUTS:
1336 1448 1 none
1337 1449 1
1338 1450 1 ROUTINE VALUE:
1339 1451 1 none
1340 1452 1
1341 1453 1 SIDE EFFECTS:
1342 1454 1 Any previously open log file is closed and a new log file is opened.
1343 1455 1 Logging is inhibited for the duration of this routine.
1344 1456 1
1345 1457 1
1346 1458 2 BEGIN
1347 1459 2
1348 1460 2 LOCAL
1349 1461 2 status,
1350 1462 2 opened_log,
1351 1463 2 fns : BYTE,
1352 1464 2 fna,
1353 1465 2 old_nam_ptr,
1354 1466 2 b_type,
1355 1467 2 temp_nam : REF $NAM DECL,
1356 1468 2 temp_fse : REF VECTOR [,BYTE],
1357 1469 2 temp_fsr : REF VECTOR [,BYTE],
1358 1470 2 log_temp : BYTE;
1359 1471 2
1360 1472 2 opened_log = FALSE ;
1361 1473 2
1362 1474 2 ! inhibit logging until we can redirect the log file
1363 1475 2
1364 1476 2 log_temp = .dbg$gb_def_out [out_log];
1365 1477 2 dbg$gb_def_out [out_log] = FALSE;
1366 1478 2
1367 1479 2 ! see if a log file has been previously opened. If so, close it.
1368 1480 2 ! since it must be CLOSED befor we can do the new $PARSE.
1369 1481 2
1370 1482 2 IF .dbg$gl_logfab [fab$w_ifi] NEQ 0
1371 1483 2 THEN
1372 1484 2 BEGIN
1373 1485 2
1374 1486 2 opened_log = TRUE;
1375 1487 2 fna = .dbg$gl_logfab [fab$l_fna];
1376 1488 2 fns = .dbg$gl_logfab [fab$b_fns];

```

```
1377 1489
1378 1490
1379 1491
1380 1492
1381 1493
1382 1494
1383 1495
1384 1496
1385 1497
1386 1498
1387 1499
1388 1500
1389 1501
1390 1502
1391 1503
1392 1504
1393 1505
1394 1506
1395 1507
1396 1508
1397 1509
1398 1510
1399 1511
1400 1512
1401 1513
1402 1514
1403 1515
1404 1516
1405 1517
1406 1518
1407 1519
1408 1520
1409 1521
1410 1522
1411 1523
1412 1524
1413 1525
1414 1526
1415 1527
1416 1528
1417 1529
1418 1530
1419 1531
1420 1532
1421 1533
1422 1534
1423 1535
1424 1536
1425 1537
1426 1538
1427 1539
1428 1540
1429 1541
1430 1542
1431 1543
1432 1544
1433 1545

status = $CLOSE (FAB = dbg$gl_logfab);
IF NOT .status
THEN
    BEGIN
        LOCAL
            msg_desc : BLOCK [8,BYTE];
            build_err_desc (msg_desc);
            SIGNAL (sfr$closeout+dbg_fac_code, 1, msg_desc,
                .dbg$gl_logfab[fab$l_sts], .dbg$gl_logfab[fab$l_stv]);
        END;

! get new NAM block, preserve the original

temp_nam = dbg$get_memory((nam$c_bln+3)/%UPVAL);
$nam_init (nam = .temp_nam);
temp_fse = dbg$get_memory((nam$c_maxrss+3)/%UPVAL);
temp_fsr = dbg$get_memory((nam$c_maxrss+3)/%UPVAL);
temp_nam [nam$l_esa] = .temp_fse;
temp_nam [nam$l_rsa] = .temp_fsr;
temp_nam [nam$b_ess] = nam$c_maxrss;
temp_nam [nam$b_rss] = nam$c_maxrss;
dbg$gl_logfab [fab$l_nam] = .temp_nam;
old_nam_ptr = .dbg$gl_lognam;
dbg$gl_lognam = .temp_nam;

END;

%IF dbg_mod2
%THEN
    $fao_tt_out('dbg$gl_log_buf- !XL',.dbg$gl_log_buf);
%FI

! reset the appropriate FAB file process options

dbg$gl_logfab [fab$v_cif] = 0;
dbg$gl_logfab [fab$v_mxv] = 1;
dbg$gl_logfab [fab$v_nam] = 0;

! Set up file name, dbg$gl_log_buf contains the pointer to the user
! specified filespec.

IF .dbg$gl_log_buf NEQ 0
THEN
    BEGIN
        MAP
            dbg$gl_log_buf : REF VECTOR [,BYTE];

        dbg$gl_logfab [fab$l_fna] = .dbg$gl_log_buf + 1; ! filename addr starts in 2nd byte
        dbg$gl_logfab [fab$b_fns] = .dbg$gl_log_buf[0]; ! 1st byte is count

%IF dbg_mod2
%THEN
    $fao_tt_out('fna !AD',.dbg$gl_logfab[fab$b_fns], .dbg$gl_logfab[fab$l_fna]);
%FI

! Parse the filespec to see if an explicit version number was
```

```

: 1434      1546      3      ! given. If so set the CIF bit, otherwise we must maximize
: 1435      1547      3      ! the version number.
: 1436      1548      3
: 1437      1549      3
: 1438      1550      3
: 1439      1551      3
: 1440      1552      4
: 1441      1553      4
: 1442      1554      4
: 1443      1555      4
: 1444      1556      4
: 1445      1557      4
: 1446      1558      4
: 1447      1559      4
: 1448      1560      4
: 1449      1561      4
: 1450      1562      4
: 1451      1563      4
: 1452      1564      4
: 1453      1565      4
: 1454      1566      5
: 1455      1567      4
: 1456      1568      5
: 1457      1569      5
: 1458      1570      5
: 1459      1571      5
: 1460      1572      4
: 1461      1573      4
: 1462      1574      4
: 1463      1575      3
: 1464      1576      3
: 1465      L 1577      3      %IF dbg_mod2
: 1466      U 1578      3      %THEN
: 1467      U 1579      3      $fao_tt_out('status; !XL', .status);
: 1468      U 1580      3      $fao_tt_out('nam esa- !AD', .dbg$gl_lognam[nam$b_esa], .dbg$gl_lognam[nam$l_esa]);
: 1469      1581      3      %FI
: 1470      1582      3
: 1471      1583      3
: 1472      1584      4
: 1473      1585      4
: 1474      1586      4
: 1475      1587      3
: 1476      1588      3
: 1477      1589      3
: 1478      1590      2
: 1479      1591      2
: 1480      1592      2
: 1481      L 1593      2      %IF dbg_mod2
: 1482      U 1594      2      %THEN
: 1483      U 1595      2      $fao_tt_out('fna !AD', .dbg$gl_logfab[fab$b_fns], .dbg$gl_logfab[fab$l_fna]);
: 1484      1596      2      %FI
: 1485      1597      2
: 1486      1598      2
: 1487      1599      2
: 1488      1600      2
: 1489      1601      2
: 1490      1602      2

```

```

status = $PARSE (FAB = dbg$gl_logfab);
IF NOT .status
THEN
    BEGIN
    LOCAL
        sts,
        stv,
        msg_desc : BLOCK [8,BYTE];

        ! save these because restore_nam will reset them

        sts = .dbg$gl_logfab [fab$l_sts];
        stv = .dbg$gl_logfab [fab$l_stv];
        build_err_desc (msg_desc);

        IF .opened_log
        THEN
            restore_nam
        ELSE
            BEGIN
            dbg$gl_logfab [fab$l_fna] = 0;
            dbg$gl_logfab [fab$b_fns] = 0;
            dbg$gl_log_buf = 0;
            END;

        SIGNAL (shr$syntax + dbg_fac_code, 1, msg_desc, .sts, .stv);
    END;

    %IF dbg_mod2
    %THEN
    $fao_tt_out('status; !XL', .status);
    $fao_tt_out('nam esa- !AD', .dbg$gl_lognam[nam$b_esa], .dbg$gl_lognam[nam$l_esa]);
    %FI

    IF .dbg$gl_lognam [nam$v_exp_ver]
    THEN
        BEGIN
        dbg$gl_logfab [fab$v_cif] = 1;
        dbg$gl_logfab [fab$v_mxv] = 0;
        END;

        dbg$gl_logfab [fab$v_nam] = 1;           ! open by NAM block since
    END;                                       ! we've already parsed the filespec

    %IF dbg_mod2
    %THEN
    $fao_tt_out('fna !AD', .dbg$gl_logfab[fab$b_fns], .dbg$gl_logfab[fab$l_fna]);
    %FI

    ! now open the new log file

    status = setup_log(b_type);
    IF NOT .status
    THEN

```

```

: 1491      1603      3
: 1492      1604      3
: 1493      1605      3
: 1494      1606      3
: 1495      1607      3
: 1496      1608      3
: 1497      1609      3
: 1498      1610      3
: 1499      1611      3
: 1500      1612      4
: 1501      1613      4
: 1502      1614      4
: 1503      1615      4
: 1504      1616      3
: 1505      1617      4
: 1506      1618      4
: 1507      1619      4
: 1508      1620      3
: 1509      1621      3
: 1510      1622      3
: 1511      1623      3
: 1512      1624      4
: 1513      1625      3
: 1514      1626      4
: 1515      1627      4
: 1516      1628      4
: 1517      1629      4
: 1518      1630      4
: 1519      1631      3
: 1520      1632      3
: 1521      1633      3
: 1522      1634      2
: 1523      1635      2
: 1524      1636      2
: 1525      1637      2
: 1526      1638      2
: 1527      1639      2
: 1528      1640      2
: 1529      1641      2
: 1530      1642      2
: 1531      1643      2
: 1532      1644      2
: 1533      1645      2
: 1534      1646      2
: 1535      1647      2
: 1536      1648      2
: 1537      1649      2
: 1538      1650      2
: 1539      1651      2
: 1540      1652      2
: 1541      1653      2
: 1542      1654      2
: 1543      1655      2
: 1544      1656      2
: 1545      1657      2
: 1546      1658      1

```

```

BEGIN
LOCAL
    msg_desc : BLOCK [8,BYTE],
    sts,
    stv;

build_err_desc (msg_desc);
IF .b_type EQL 1
THEN
    BEGIN
    sts = .dbg$gl_logfab [fab$l_sts];
    stv = .dbg$gl_logfab [fab$l_stv];
    END
ELSE
    BEGIN
    sts = .dbg$gl_lograb [rab$l_sts];
    stv = .dbg$gl_lograb [rab$l_stv];
    END;

IF .opened_log
THEN
    restore_nam
ELSE
    BEGIN
    dbg$gl_logfab [fab$l_fna] = 0;
    dbg$gl_logfab [fab$b_fns] = 0;
    dbg$gl_logbuf = 0;
    dbg$gl_logfab [fab$v_nam] = 0;
    END;

SIGNAL (shr$_openout+dbg_fac_code, 1, msg_desc, .sts, .stv);
END;

! restore logging status and free temp storage
dbg$gb_def_out [out_log] = .log_temp;
IF .opened_log
THEN

    ! Cleanup the "original" NAM block

    BEGIN
    dbg$rel_memory (.old_nam_ptr);
    dbg$rel_memory (.dbg$gb_logfse);
    dbg$rel_memory (.dbg$gb_logfsr);
    dbg$gb_logfsr = .temp_fsr;
    dbg$gb_logfse = .temp_fse;

    ! Release the buffer that holds the log file spec. Since this
    ! is a counted string we have to adjust the address to free

    IF .fns NEQ 0
    THEN
        dbg$rel_memory(.fna-1);
    END;
END;

```

				OFFC 00000	.EXTRN	SYSSCLOSE, SYSSPARSE	
					.ENTRY	DBG\$SET_LOG, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1432
						R10,R11	
					SUBL2	#32, SP	
					CLRL	OPENED_LOG	1472
					MOVW	DBG\$GB_DEF_OUT, LOG_TEMP	1476
					CLRB	DBG\$GB_DEF_OUT	1477
					TSTW	DBG\$GL_LOGFAB+2	1482
					BNEQ	1\$	
					BRW	5\$	
					MOVL	#1, OPENED_LOG	1486
					MOVL	DBG\$GL_LOGFAB+44, FNA	1487
					MOVW	DBG\$GL_LOGFAB+52, FNS	1488
					PUSHAB	DBG\$GL_LOGFAB	1490
					CALLS	#1, SYSSCLOSE	
					MOVL	R0, STATUS	
					BLBS	STATUS, 4\$	1491
					TSTL	DBG\$GL_LOG_BUF	1496
					BEQL	2\$	
					MOVZBW	DBG\$GL_LOGFAB+52, MSG_DESC	
					MOVL	DBG\$GL_LOGFAB+44, MSG_DESC+4	
					BRB	3\$	
					MOVZBW	DBG\$GL_LOGFAB+53, MSG_DESC	
					MOVL	DBG\$GL_LOGFAB+48, MSG_DESC+4	
					MOVW	DBG\$GL_LOGFAB+8, -(SP)	1498
					PUSHAB	MSG_DESC	1497
					PUSHL	#1	
					PUSHL	#135256	
					CALLS	#5, LIB\$SIGNAL	
					PUSHL	#24	1503
					CALLS	#1, DBG\$GET MEMORY	
					MOVL	R0, TEMP_NAM	
					MOVCS	#0, (SP); #0, #96, (TEMP_NAM)	1504
					MOVW	#24578, (TEMP_NAM)	
					MOVZBL	#64, -(SP)	1505
					CALLS	#1, DBG\$GET MEMORY	
					MOVL	R0, TEMP_FSE	
					MOVZBL	#64, -(SP)	1506
					CALLS	#1, DBG\$GET MEMORY	
					MOVL	R0, TEMP_FSR	
					MOVL	TEMP_FSE, 12(TEMP_NAM)	1507
					MOVL	TEMP_FSR, 4(TEMP_NAM)	1508
					MNEGB	#1, TO(TEMP_NAM)	1509
					MNEGB	#1, 2(TEMP_NAM)	1510
					MOVL	TEMP_NAM, DBG\$GL_LOGFAB+40	1511
					MOVL	DBG\$GL_LOGNAM, OLD_NAM_PTR	1512
					MOVL	TEMP_NAM, DBG\$GL_LOGNAM	1513
					BICB2	#2, DBG\$GL_LOGFAB+7	1524
					BISB2	#2, DBG\$GL_LOGFAB+4	1525
					BICB2	#1, DBG\$GL_LOGFAB+7	1526
					MOVL	DBG\$GL_LOG_BUF, R0	1531
					BNEQ	6\$	
					BRW	20\$	

00000000G	00	01	A0	9E	00101	6\$:	MOVAB	1(R0), DBG\$GL_LOGFAB+44	1538
00000000G	00		60	90	00109		MOVB	(R0), DBG\$GL_LOGFAB+52	1539
		00000000G	00	9F	00110		PUSHAB	DBG\$GL_LOGFAB	1549
00000000G	00		01	FB	00116		CALLS	#1, SYSSPARSE	
	58		50	D0	0011D		MOVL	R0, STATUS	
	03		58	E9	00120		BLBC	STATUS, 7\$	1550
			0129	31	00123		BRW	18\$	
	53	00000000G	00	D0	00126	7\$:	MOVL	DBG\$GL_LOGFAB+8, STS	1560
	52	00000000G	00	D0	0012D		MOVL	DBG\$GL_LOGFAB+12, STV	1561
		00000000G	00	D5	00134		TSTL	DBG\$GL_LOG_BUF	1562
			12	13	0013A		BEQL	8\$	
18	AE	00000000G	00	9B	0013C		MOVZBW	DBG\$GL_LOGFAB+52, MSG_DESC	
1C	AE	00000000G	00	D0	00144		MOVL	DBG\$GL_LOGFAB+44, MSG_DESC+4	
			10	11	0014C		BRB	9\$	
18	AE	00000000G	00	9B	0014E	8\$:	MOVZBW	DBG\$GL_LOGFAB+53, MSG_DESC	
1C	AE	00000000G	00	D0	00156		MOVL	DBG\$GL_LOGFAB+48, MSG_DESC+4	
	03		59	E8	0015E	9\$:	BLBS	OPENED_LOG, 10\$	1564
			00C3	31	00161		BRW	16\$	
			56	DD	00164	10\$:	PUSHL	TEMP NAM	1565
00000000G	00		01	FB	00166		CALLS	#1, DBG\$REL_MEMORY	
			55	DD	0016D		PUSHL	TEMP FSR	
00000000G	00		01	FB	0016F		CALLS	#1, DBG\$REL_MEMORY	
			5B	DD	00176		PUSHL	TEMP FSE	
00000000G	00		01	FB	00178		CALLS	#1, DBG\$REL_MEMORY	
00000000G	00		54	D0	0017F		MOVL	OLD_NAM_PTR, DBG\$GL_LOGNAM	
			54	D4	00186		CLRL	OLD_NAM_PTR	
00000000G	00	00000000G	00	D0	00188		MOVL	DBG\$GL_LOGNAM, DBG\$GL_LOGFAB+40	
00000000G	00		57	D0	00193		MOVL	FNA, DBG\$GL_LOGFAB+44	
00000000G	00		6E	90	0019A		MOVB	FNS, DBG\$GL_LOGFAB+52	
00000000G	00		03	88	001A1		BISB2	#3, DBG\$GL_LOGFAB+7	
00000000G	00		02	8A	001A8		BICB2	#2, DBG\$GL_LOGFAB+4	
		04	AE	9F	001AF		PUSHAB	TYPE B	
0000V	CF		01	FB	001B2		CALLS	#1, SETUP_LOG	
	64		50	E8	001B7		BLBS	ERR, 15\$	
		00000000G	00	D5	001BA		TSTL	DBG\$GL_LOG_BUF	
			12	13	001C0		BEQL	11\$	
10	AE	00000000G	00	9B	001C2		MOVZBW	DBG\$GL_LOGFAB+52, MSG_DESC	
14	AE	00000000G	00	D0	001CA		MOVL	DBG\$GL_LOGFAB+44, MSG_DESC+4	
			10	11	001D2		BRB	12\$	
10	AE	00000000G	00	9B	001D4	11\$:	MOVZBW	DBG\$GL_LOGFAB+53, MSG_DESC	
14	AE	00000000G	00	D0	001DC		MOVL	DBG\$GL_LOGFAB+48, MSG_DESC+4	
	01	04	AE	D1	001E4	12\$:	CMPL	TYPE_B, #1	
			10	12	001E8		BNEQ	13\$	
	51	00000000G	00	D0	001EA		MOVL	DBG\$GL_LOGFAB+8, STS	
	50	00000000G	00	D0	001F1		MOVL	DBG\$GL_LOGFAB+12, STV	
			0E	11	001F8		BRB	14\$	
	51	00000000G	00	D0	001FA	13\$:	MOVL	DBG\$GL_LOGRAB+8, STS	
	50	00000000G	00	D0	00201		MOVL	DBG\$GL_LOGRAB+12, STV	
			50	DD	00208	14\$:	PUSHL	STV	
			51	DD	0020A		PUSHL	STS	
		18	AE	9F	0020C		PUSHAB	MSG_DESC	
			01	DD	0020F		PUSHL	#1	
		000210A0	8F	DD	00211		PUSHL	#135328	
00000000G	00		05	FB	00217		CALLS	#5, LIB\$SIGNAL	
00000000G	00		5A	90	0021E	15\$:	MOVB	LOG_TEMP, DBG\$GB_DEF_OUT	
			12	11	00225		BRB	17\$	1564
		00000000G	00	D4	00227	16\$:	CLRL	DBG\$GL_LOGFAB+44	1569



		00000000G	00	94	0022D	CLRB	DBG\$GL_LOGFAB+52	1570	
		00000000G	00	D4	00233	CLRL	DBG\$GL_LOG_BUF	1571	
			52	DD	00239	17\$:	PUSHL	STV	1574
			53	DD	0023B		PUSHL	STS	
		20	AE	9F	0023D		PUSHAB	MSG_DESC	
			01	DD	00240		PUSHL	#1	
		000210F8	8F	DD	00242		PUSHL	#135416	
00000000G	00		05	FB	00248		CALLS	#5, LIB\$SIGNAL	
	50	00000000G	00	D0	0024F	18\$:	MOVL	DBG\$GL_LOGNAM, R0	1582
	0E		34	A0	E9	00256	BLBC	52(R0), 19\$	
00000000G	00		02	88	0025A		BISB2	#2, DBG\$GL_LOGFAB+7	1585
00000000G	00		02	8A	00261		BICB2	#2, DBG\$GL_LOGFAB+4	1586
00000000G	00		01	88	00268	19\$:	BISB2	#1, DBG\$GL_LOGFAB+7	1589
		08	AE	9F	0026F	20\$:	PUSHAB	B TYPE	1600
0000V	CF		01	FB	00272		CALLS	#T, SETUP_LOG	
	58		50	D0	00277		MOVL	R0, STATUS	
	03		58	E9	0027A		BLBC	STATUS, 21\$	1601
			0146	31	0027D		BRW	34\$	
		00000000G	00	D5	00280	21\$:	TSTL	DBG\$GL_LOG_BUF	1609
			12	13	00286		BEQL	22\$	
18	AE	00000000G	00	9B	00288		MOVZBW	DBG\$GL_LOGFAB+52, MSG_DESC	
1C	AE	00000000G	00	D0	00290		MOVL	DBG\$GL_LOGFAB+44, MSG_DESC+4	
			10	11	00298		BRB	23\$	
18	AE	00000000G	00	9B	0029A	22\$:	MOVZBW	DBG\$GL_LOGFAB+53, MSG_DESC	
1C	AE	00000000G	00	D0	002A2		MOVL	DBG\$GL_LOGFAB+48, MSG_DESC+4	
	01	08	AE	D1	002AA	23\$:	CMPL	B TYPE, #1	1610
			10	12	002AE		BNEQ	24\$	
	53	00000000G	00	D0	002B0		MOVL	DBG\$GL_LOGFAB+8, STS	1613
	52	00000000G	00	D0	002B7		MOVL	DBG\$GL_LOGFAB+12, STV	1614
			0E	11	002BE		BRB	25\$	1610
	53	00000000G	00	D0	002C0	24\$:	MOVL	DBG\$GL_LOGRAB+8, STS	1618
	52	00000000G	00	D0	002C7		MOVL	DBG\$GL_LOGRAB+12, STV	1619
	03		59	E8	002CE	25\$:	BLBS	OPENED_LOG, 26\$	1622
			00C3	31	002D1		BRW	32\$	
			56	DD	002D4	26\$:	PUSHL	TEMP NAM	1623
00000000G	00		01	FB	002D6		CALLS	#1, DBG\$REL_MEMORY	
			55	DD	002DD		PUSHL	TEMP FSR	
00000000G	00		01	FB	002DF		CALLS	#1, DBG\$REL_MEMORY	
			5B	DD	002E6		PUSHL	TEMP FSE	
00000000G	00		01	FB	002E8		CALLS	#1, DBG\$REL_MEMORY	
00000000G	00		54	D0	002EF		MOVL	OLD_NAM_PTR, DBG\$GL_LOGNAM	
			54	D4	002F6		CLRL	OLD_NAM_PTR	
00000000G	00	00000000G	00	D0	002F8		MOVL	DBG\$GL_LOGNAM, DBG\$GL_LOGFAB+40	
00000000G	00		57	D0	00303		MOVL	FNA, DBG\$GL_LOGFAB+44	
00000000G	00		6E	90	0030A		MOVB	FNS, DBG\$GL_LOGFAB+52	
00000000G	00		03	88	00311		BISB2	#3, DBG\$GL_LOGFAB+7	
00000000G	00		02	8A	00318		BICB2	#2, DBG\$GL_LOGFAB+4	
		0C	AE	9F	0031F		PUSHAB	TYPE B	
0000V	CF		01	FB	00322		CALLS	#1, SETUP_LOG	
	64		50	E8	00327		BLBS	ERR, 31\$	
		00000000G	00	D5	0032A		TSTL	DBG\$GL_LOG_BUF	
			12	13	00330		BEQL	27\$	
10	AE	00000000G	00	9B	00332		MOVZBW	DBG\$GL_LOGFAB+52, MSG_DESC	
14	AE	00000000G	00	D0	0033A		MOVL	DBG\$GL_LOGFAB+44, MSG_DESC+4	
			10	11	00342		BRB	28\$	
10	AE	00000000G	00	9B	00344	27\$:	MOVZBW	DBG\$GL_LOGFAB+53, MSG_DESC	
14	AE	00000000G	00	D0	0034C		MOVL	DBG\$GL_LOGFAB+48, MSG_DESC+4	

01	0C	AE	D1	00354	28\$:	C MPL	TYPE_B, #1		
		10	12	00358		BNEQ	29\$		
51	00000000G	00	D0	0035A		MOVL	DBG\$GL_LOGFAB+8, STS		
50	00000000G	00	D0	00361		MOVL	DBG\$GL_LOGFAB+12, STV		
		0E	11	00368		BRB	30\$		
51	00000000G	00	D0	0036A	29\$:	MOVL	DBG\$GL_LOGRAB+8, STS		
50	00000000G	00	D0	00371		MOVL	DBG\$GL_LOGRAB+12, STV		
		50	DD	00378	30\$:	PUSHL	STV		
		51	DD	0037A		PUSHL	STS		
		18	AE	9F	0037C	PUSHAB	MSG_DESC		
		01	DD	0037F		PUSHL	#1		
	000210A0	8F	DD	00381		PUSHL	#135328		
00000000G	00	05	FB	00387		CALLS	#5, LIB\$SIGNAL		
00000000G	00	5A	90	0038E	31\$:	MOVB	LOG_TEMP, DBG\$GB_DEF_OUT		
		19	11	00395		BRB	33\$		1622
	00000000G	00	D4	00397	32\$:	CLRL	DBG\$GL_LOGFAB+44		1627
	00000000G	00	94	0039D		CLRB	DBG\$GL_LOGFAB+52		1628
	00000000G	00	D4	003A3		CLRL	DBG\$GL_LOG_BUF		1629
00000000G	00	01	8A	003A9		BICB2	#1, DBG\$GL_LOGFAB+7		1630
		52	DD	003B0	33\$:	PUSHL	STV		1633
		53	DD	003B2		PUSHL	STS		
		20	AE	9F	003B4	PUSHAB	MSG_DESC		
		01	DD	003B7		PUSHL	#1		
	000210A0	8F	DD	003B9		PUSHL	#135328		
00000000G	00	05	FB	003BF		CALLS	#5, LIB\$SIGNAL		
00000000G	00	5A	90	003C6	34\$:	MOVB	LOG_TEMP, DBG\$GB_DEF_OUT		1638
		3F	E9	003CD		BLBC	OPENED_LOG, 35\$		1639
		54	DD	003D0		PUSHL	OLD_NAM_PTR		1645
00000000G	00	01	FB	003D2		CALLS	#1, DBG\$REL_MEMORY		
	00000000G	00	DD	003D9		PUSHL	DBG\$GB_LOGFSE		1646
00000000G	00	01	FB	003DF		CALLS	#1, DBG\$REL_MEMORY		
	00000000G	00	DD	003E6		PUSHL	DBG\$GB_LOGFSR		1647
00000000G	00	01	FB	003EC		CALLS	#1, DBG\$REL_MEMORY		
00000000G	00	55	D0	003F3		MOVL	TEMP_FSR, DBG\$GB_LOGFSR		1648
00000000G	00	5B	D0	003FA		MOVL	TEMP_FSE, DBG\$GB_LOGFSE		1649
		6E	95	00401		TSTB	FNS		1654
		0A	13	00403		BEQL	35\$		
		FF	A7	9F	00405	PUSHAB	-1(FNA)		1656
00000000G	00	01	FB	00408		CALLS	#1, DBG\$REL_MEMORY		
		04	0040F	35\$:		RET			1658

; Routine Size: 1040 bytes, Routine Base: DBG\$CODE + 0649

```

1548 1659 1 ROUTINE setup_log (block_type) =
1549 1660 1 +-
1550 1661 1 FUNCTIONAL DESCRIPTION:
1551 1662 1 This routine creates and opens the log file.
1552 1663 1
1553 1664 1 FORMAL PARAMETERS:
1554 1665 1 block_type - indicates whether error to report is for
1555 1666 1 FAB ( = 1) or RAB ( = 2)
1556 1667 1
1557 1668 1 IMPLICIT INPUTS:
1558 1669 1 The name of the log file to be opened
1559 1670 1
1560 1671 1 IMPLICIT OUTPUTS:
1561 1672 1 The resultant LOG file-spec as resolved by RMS
1562 1673 1
1563 1674 1 ROUTINE VALUE:
1564 1675 1 Returns the RMS status code if there's an error, otherwise returns TRUE
1565 1676 1
1566 1677 1 SIDE EFFECTS:
1567 1678 1 The log file is created and a RAB connected to it.
1568 1679 1 --
1569 1680 1
1570 1681 2 BEGIN
1571 1682 2
1572 1683 2 LOCAL
1573 1684 2 status;
1574 1685 2 MAP
1575 1686 2 dbg$gl_log_buf : REF VECTOR [,BYTE];
1576 1687 2
1577 1688 2
1578 1689 2 L %IF dbg_mod2
1579 1690 2 U %THEN
1580 1691 2 $fao_tt_out ('setup esa 1 !AD', .dbg$gl_lognam[nam$b_esa], .dbg$gl_lognam[nam$l_esa]);
1581 1692 2 $fao_tt_out ('rsa 1 !AD', .dbg$gl_lognam[nam$b_rsl], .dbg$gl_lognam[nam$l_rsa]);
1582 1693 2 %FI
1583 1694 2
1584 1695 2 ! See if a log file is already open
1585 1696 2
1586 1697 2 IF .dbg$gl_logfab [fab$w_ifi] NEQ 0
1587 1698 2 THEN
1588 1699 2 RETURN (TRUE);
1589 1700 2
1590 1701 2 .block_type = 1;
1591 1702 2 status = $CREATE(FAB = dbg$gl_logfab);
1592 1703 2
1593 1704 2 IF NOT .status
1594 1705 2 THEN
1595 1706 2 RETURN (.status) ;
1596 1707 2
1597 1708 2 L %IF dbg_mod2
1598 1709 2 U %THEN
1599 1710 2 $fao_tt_out(' about to connect');
1600 1711 2 %FI
1601 1712 2 dbg$gl_lograb [rab$l_fab] = dbg$gl_logfab;
1602 1713 2 .block_type = 2;
1603 1714 2 status = $CONNECT (RAB = dbg$gl_lograb);
1604 1715 2

```

```

: 1605      L 1716 2 %IF dbg_mod2
: 1606      U 1717 2 %THEN
: 1607      U 1718 2 $fao_tt_out(' after connect, status : !XL' , .status);
: 1608      U 1719 2 $fao_tt_out('block_type !XL' , .block_type);
: 1609      1720 2 %FI
: 1610      1721 2     IF NOT .status
: 1611      1722 2     THEN
: 1612      1723 2         RETURN (.status) ;
: 1613      1724 2
: 1614      1725 2
: 1615      1726 2     ! Eventually put out the title line here
: 1616      1727 3     RETURN (TRUE)
: 1617      1728 1     END;

```

.EXTRN SYSS\$CREATE, SYSS\$CONNECT

```

                                0004 00000 SETUP_LOG:
                                .WORD  Save R2                                : 1659
                                MOVAB  DBG$GL_LOGFAB, R2
                                TSTW   DBG$GL_LOGFAB+2                        : 1697
                                BNEQ   1$
                                MOVL   #1, @BLOCK_TYPE                        : 1701
                                PUSHL  R2                                       : 1702
                                CALLS  #1, SYSS$CREATE
                                BLBC   STATUS, 2$
                                MOVAB  DBG$GL_LOGFAB, DBG$GL_LOGRAB+60
                                MOVL   #2, @BLOCK_TYPE                        : 1713
                                PUSHAB DBG$GL_LOGRAB
                                CALLS  #1, SYSS$CONNECT
                                BLBC   STATUS, 2$
                                MOVL   #1, R0
                                RET
                                1$:
                                2$:

```

: Routine Size: 61 bytes, Routine Base: DBG\$CODE + 0A59

```

1619 1729 1 GLOBAL ROUTINE dbg$verify_out (parse_stg_desc) : NOVALIE =
1620 1730 1 |**
1621 1731 1 | Functional Description:
1622 1732 1 |     Routine figures out whether or not to verify input commands by
1623 1733 1 |     consulting the command input stream. It always updates dbg$gb verptr, even
1624 1734 1 |     if VERIFY is not set. This is so we can support an imbedded SET OUTPUT VERIFY
1625 1735 1 |     in a command sequence
1626 1736 1 |
1627 1737 1 | Formal Parameters:
1628 1738 1 |     parse_stg_desc -- The input buffer from which we are taking commands
1629 1739 1 |
1630 1740 1 | Implicit Inputs:
1631 1741 1 |     dbg$gl_cishead : The head of the command input stream
1632 1742 1 |     dbg$gb_verptr  : The pointer to the beginning of the command to
1633 1743 1 |                     be verified
1634 1744 1 |
1635 1745 1 | Outputs:
1636 1746 1 |     None.
1637 1747 1 |
1638 1748 1 | Routine Value:
1639 1749 1 |     None.
1640 1750 1 |
1641 1751 1 | Side Effects:
1642 1752 1 |     An input command is 'VERIFed' (copied) to the terminal and/or log file
1643 1753 1 | --
1644 1754 1
1645 1755 2 BEGIN
1646 1756 2
1647 1757 2
1648 1758 2 MAP
1649 1759 2     parse_stg_desc : REF BLOCK [,BYTE];
1650 1760 2
1651 1761 2 LOCAL
1652 1762 2     prev_link      : REF cis$link,
1653 1763 2     ok_to_verify,
1654 1764 2     buf_len;
1655 1765 2
1656 1766 2     ! get address of previous link in cis
1657 1767 2
1658 1768 2     prev_link = .dbg$gl_cishead [cis$a_next_link];
1659 1769 2
1660 1770 2     CASE .dbg$gl_cishead[cis$b_input_type] FROM cis_dbg$input TO cis_acbuf OF
1661 1771 2     SET
1662 1772 2
1663 1773 2     [cis_dbg$input]:      ok_to_verify = FALSE;
1664 1774 2
1665 1775 2     [cis_rab]:           IF .prev_link [cis$b_input_type] NEQ cis_inpbuf
1666 1776 2     THEN
1667 1777 2         ok_to_verify = TRUE
1668 1778 2     ELSE
1669 1779 2         BEGIN
1670 1780 2         LOCAL pre_prev : REF cis$link;
1671 1781 2         pre_prev = .prev_link [cis$a_next link];
1672 1782 2         IF .pre_prev[cis$b_input_type] NEQ cis_dbg$input
1673 1783 2         THEN
1674 1784 2             ok_to_verify = TRUE
1675 1785 2         ELSE

```

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```
ok_to_verify = FALSE;  
END;  
[cis_inpbuf]: IF .prev_link [cis$b_input_type] EQL cis_dbg$input  
THEN  
ok_to_verify = FALSE  
ELSE  
ok_to_verify = TRUE;  
[cis_acbuf]: ok_to_verify = TRUE;  
TES;  
! buf_len is the number of characters for VERIFY to print from the  
! command input buffer  
buf_len = .parse_stg_desc[dsc$a_pointer] - .dbg$gb_verptr;  
! Exclamation point (!) is mapped as end-of-line by the lexical  
! analysers. In order to capture comments for inclusion in VERIFY  
! reporting we must check each EOL for '!'.  
IF .dbg$gb_verptr [.buf_len - 1] EQL '%C!'  
AND (.parse_stg_desc [dsc$w_length] AND %X'8000') EQL 0  
THEN  
buf_len = .buf_len + .parse_stg_desc [dsc$w_length] ;  
IF .dbg$gb_def_out [out_verify]  
AND .buf_len GTR 1  
AND .ok_to_verify  
THEN  
$fao_tt_out (' !AD', .buf_len, .dbg$gb_verptr);  
dbg$gb_verptr = .parse_stg_desc [dsc$a_pointer];  
RETURN  
END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

```
44 41 21 04 00288 P.ACB: .BYTE 4  
20 00289 .ASCII \ !AD\
```

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

```
003C 00000 .ENTRY DBG$VERIFY_OUT, Save R2,R3,R4,R5 : 1729  
55 00000000G 00 9E 00002 MOVAB DBG$GB_VERPTR, R5 :  
51 00000000G 00 D0 00009 MOVL DBG$GL_CISHEAD, R1 : 1768  
50 00 08 A1 D0 00010 MOVL 8(R1), -PREV_LINK :  
00 02 A1 8F 00014 CASEB 2(R1), #0, #3 : 1770  
000A 0020 00019 1$: .WORD 4$-1$, -  
2$-1$, -  
3$-1$, -
```

0024 03  
0018

			16	11	00021				5\$-1\$		
			A0	91	00023	2\$:			4\$		1773
	02		14	12	00027				2(PREV_LINK), #2		1775
			14	12	00027				5\$		
	50		A0	D0	00029				8(PREV_LINK), PRE_PREV		1781
			A0	95	0002D				2(PRE_PREV)		1782
			07	13	00030				4\$		
			09	11	00032				5\$		1784
			A0	95	00034	3\$:			2(PREV_LINK)		1789
			04	12	00037				5\$		
			53	D4	00039	4\$:			OK_TO_VERIFY		1791
			03	11	0003B				6\$		
	53		01	D0	0003D	5\$:			#1, OK_TO_VERIFY		1795
	52		04	AC	00040	6\$:			PARSE STG_DESC, R2		1802
	50		65	D0	00044				DBG\$GB_VERPTR, R0		
51		04	A2	50	C3	00047			SUBL3		
			21	FF	A140	91	0004C		-1(BUF_LEN)[R0], #33		1809
			0A	12	00051				7\$		
			62	B5	00053				(R2)		1810
			06	19	00055				7\$		
	54		62	3C	00057				(R2), R4		1812
	51		54	C0	0005A				R4, BUF_LEN		
	19	00000000G	00	E9	0005D	7\$:			DBG\$GB_DEF_OUT+2, 8\$		1814
	01		51	D1	00064				BUF_LEN, #T		1815
			14	15	00067				8\$		
	11		53	E9	00069				OK_TO_VERIFY, 8\$		1816
			50	DD	0006C				R0		1818
			51	DD	0006E				BUF_LEN		
		00000000'	EF	9F	00070				P.ACB		
	00000000G		00	03	FB	00076			#3, DBG\$FAO_OUT		
			65	04	A2	D0	0007D	8\$:	4(R2), DBG\$GB_VERPTR		1820
			04	00	0081				RET		1822

: Routine Size: 130 bytes, Routine Base: DBG\$CODE + 0A96

: 1713 1823 1  
: 1714 1824 1 END  
: 1715 1825 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$PLIT	653	NOVEC,NOWRT, RD ; EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)
DBG\$CODE	2840	NOVEC,NOWRT, RD ; EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)

Library Statistics

DBGMOD  
V04-000

F 13  
16-Sep-1984 01:34:22  
14-Sep-1984 12:17:06

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DISK\$VMSMASTER:[DEBUG.SRC]DBGMOD.B32;1 (24)

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	43	0	1000	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.2
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	57	3	97	00:02.0
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	1	0	31	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	1	0	22	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	36	24	12	00:00.3

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGMOD/OBJ=OBJ\$:DBGMOD MSRC\$:DBGMOD/UPDATE=(ENH\$:DBGMOD)

Size: 2840 code + 653 data bytes  
Run Time: 00:52.5  
Elapsed Time: 02:42.0  
Lines/CPU Min: 2085  
Lexemes/CPU-Min: 18636  
Memory Used: 275 pages  
Compilation Complete



0086 AH-BT13A-SE  
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION  
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The image displays a grid of 100 small terminal windows, each showing a different screen of the VAX/VMS operating system. The screens are arranged in a 10x10 grid. The content of the screens varies, showing various system utilities, error messages, and command-line interfaces. Some prominent screens include:

- DBGMSG LIS
- DBGNCANL LIS
- DBGNCNTR LIS
- DBGMOD LIS

The overall appearance is that of a multi-processor system's control console.