

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```

DDDDDDDD  BBBB8888  GGGGGGGG  LL  AAAAAA  NN  NN  VV  VV  EEEEEEEEE  CCCCCCCC
DDDDDDDD  BBBB8888  GGGGGGGG  LL  AAAAAA  NN  NN  VV  VV  EEEEEEEEE  CCCCCCCC
DD      DD  BB      BB  GG      LL  AA      AA  NN  NN  VV  VV  EE      CC
DD      DD  BB      BB  GG      LL  AA      AA  NN  NN  VV  VV  EE      CC
DD      DD  BB      BB  GG      LL  AA      AA  NNNN  NN  VV  VV  EE      CC
DD      DD  BB      BB  GG      LL  AA      AA  NNNN  NN  VV  VV  EE      CC
DD      DD  BBBB8888  GG      LL  AA      AA  NN  NN  VV  VV  EEEEEEE  CC
DD      DD  BBBB8888  GG      LL  AA      AA  NN  NN  VV  VV  EEEEEEE  CC
DD      DD  BB      BB  GG  GGGGGG  LL  AA      AA  NN  NN  VV  VV  EE      CC
DD      DD  BB      BB  GG  GGGGGG  LL  AA      AA  NN  NN  VV  VV  EE      CC
DD      DD  BB      BB  GG      GG  LL  AA      AA  NN  NN  VV  VV  EE      CC
DD      DD  BB      BB  GG      GG  LL  AA      AA  NN  NN  VV  VV  EE      CC
DDDDDDDD  BBBB8888  GGGGGG  LLLLLLLLLL  AA      AA  NN  NN  VV  VV  EEEEEEEEE  CCCCCCCC
DDDDDDDD  BBBB8888  GGGGGG  LLLLLLLLLL  AA      AA  NN  NN  VV  VV  EEEEEEEEE  CCCCCCCC

```

```

LL  IIIII  SSSSSSSS
LL  IIIII  SSSSSSSS
LL  II    SS
LL  II    SS
LL  II    SS
LL  II    SS
LL  II    SSSSSS
LL  II    SSSSSS
LL  II    SS
LL  II    SS
LL  II    SS
LL  II    SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

```
0001 0 MODULE DBGLANVEC (IDENT = 'V04-000') =
0002 0
0003 1 BEGIN
0004 1
0005 1 *****
0006 1 *
0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
0008 1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
0009 1 * ALL RIGHTS RESERVED.
0010 1 *
0011 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
0012 1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
0013 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
0014 1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
0015 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
0016 1 * TRANSFERRED.
0017 1 *
0018 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
0019 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
0020 1 * CORPORATION.
0021 1 *
0022 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0023 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0024 1 *
0025 1 *
0026 1 *****
0027 1
0028 1
0029 1 WRITTEN BY
0030 1 Bruce Olsen July, 1980
0031 1
0032 1 REWRITTEN BY
0033 1 Rich Title July, 1983
0034 1
0035 1 MODULE FUNCTION
0036 1 This module contains several miscellaneous routines for
0037 1 manipulating descriptors. The name of the module is a holdover
0038 1 from the days when each language had its own Primary and Value
0039 1 Descriptors. At that time, this module had routines which
0040 1 did a CASE on the language, and called the appropriate language
0041 1 routine. Now that we have common Primary and Value descriptors
0042 1 for all languages, this is no longer necessary. But the routines
0043 1 for copying descriptors, deleting descriptors, and so on,
0044 1 still reside in this module.
0045 1
0046 1
0047 1 MODIFIED BY
0048 1 R. Title Aug 1982 Put in code to check for implementation
0049 1 level = 3, so that we can test new support
0050 1 for PASCAL, PLI, and COBOL.
0051 1 R. Title Aug 1982 Added comments to each routine so that
0052 1 the description now says what the routine
0053 1 does, instead of just saying "see the
0054 1 language-specific routines".
0055 1 R. Title Mar 1983 Removed all of the "level 2" PASCAL,
0056 1 PL/I and COBOL code.
0057 1
```

```
: 58      0058 1 REQUIRE 'SRCS:DBGPROLOG.REQ';  
: 59      0192 1  
: 60      0193 1 FORWARD ROUTINE  
: 61      0194 1     DBG$NGET_LVAL,  
: 62      0195 1     DBG$NGET_TYPE,  
: 63      0196 1     DBG$NMAKE_VAL_DESC,  
: 64      0197 1     DBG$NTYPE_CONV,  
: 65      0198 1     DBG$NSYMBOLIZE,  
: 66      0199 1     DBG$NGET_PAGES,  
: 67      0200 1     DBG$NGET_LENGTH,  
: 68      0201 1     DBG$NCOPY_DESC,  
: 69      0202 1     COPY_DESC_HANDLER,  
: 70      0203 1     DBG$NFREE_DESC,  
: 71      0204 1     DBG$NGET_SYMID,  
: 72      0205 1     DBG$NINITIALIZE: NOVALUE;
```

```

: 74      0206 1 EXTERNAL ROUTINE
: 75      0207 1     DBG$DATA_LENGTH,      ! Obtain length from VMS descriptor
: 76      0208 1     DBG$EVAL_LANG_OPERATOR, ! Evaluate operator expressions in
: 77      0209 1                                     current language
: 78      0210 1     DBG$GET_MEMORY,      ! Allocate permanent memory
: 79      0211 1     DBG$GET_TEMPMEM,    ! Allocate temporary memory
: 80      0212 1     DBG$MAKE_VMS_DESC,  ! Convert Primary Descriptor to
: 81      0213 1                                     VMS descriptor
: 82      0214 1     DBG$PRIM_TO_VAL,    ! Convert Primary Descriptor to
: 83      0215 1                                     Value Descriptor
: 84      0216 1     DBG$PRINT_AGGREGATE: NOVALUE, ! Output an aggregate object
: 85      0217 1     DBG$PRINT_IDENTIFIER, ! Replacement for DBG$NSYMBOLIZE -
: 86      0218 1                                     prints an identifier.
: 87      0219 1     DBG$PRINT_VALUE: NOVALUE, ! Print a value descriptor.
: 88      0220 1     DBG$REL_MEMORY: NOVALUE; ! Release memory
: 89      0221 1
: 90      0222 1 EXTERNAL
: 91      0223 1     DBG$GB_LANGUAGE : BYTE, ! Language code for current language
: 92      0224 1     DBG$GL_CONVERT_TOKEN, ! Pointer to CONVERT token
: 93      0225 1     DBG$GL_DEPOSIT_TOKEN; ! Pointer to DEPOSIT token
: 94      0226 1
: 95      0227 1 LITERAL
: 96      0228 1     MIN_LANGUAGE_CODE = MIN (DBG$K_PLI, DBG$K_PASCAL, DBG$K_COBOL),
: 97      0229 1     MAX_LANGUAGE_CODE = MAX (DBG$K_PLI, DBG$K_PASCAL, DBG$K_COBOL);
: 98      0230 1
: 99      0231 1 OWN
: 100     0232 1     COPY_DESC_HEAD;      ! Points to the header of a copied descriptor,
: 101     0233 1                                     ! if we are copying the descriptor into
: 102     0234 1                                     ! permanent memory. This is used by
: 103     0235 1                                     ! COPY_DESC_HANDLER.
: 104     0236 1

```

```

106 0237 1 GLOBAL ROUTINE DBG$NGET_LVAL (PRIM_DESC, PARAM2, PARAM3) =
107 0238 1
108 0239 1 FUNCTIONAL DESCRIPTION:
109 0240 1
110 0241 1 Obtains a symbol's lvalue using the primary descriptor for that
111 0242 1 symbol. Note that most types of named constants do not have an
112 0243 1 lvalue. The debugger gives special treatment to named constants
113 0244 1 which have read only memory allocated to contain their value.
114 0245 1
115 0246 1 This routine is still called from DBGEXC,
116 0247 1 in the process of displaying "old value", "new value" on watchpoints.
117 0248 1 This routine can thus go away when DBGEXC is replaced by DBGEVENT.
118 0249 1
119 0250 1 FORMAL PARAMETERS:
120 0251 1
121 0252 1     prim_desc      - A longword which contains the address of a primary descriptor
122 0253 1
123 0254 1     param2        - The address of a quadword to contain the lvalue of the
124 0255 1                   entity described by the primary descriptor and the bit
125 0256 1                   offset, if any. The byte address will be contained in
126 0257 1                   in the first longword, the bit offset in the second
127 0258 1                   longword.
128 0259 1
129 0260 1     param3        - The address of a longword to contain the address of
130 0261 1                   a message argument vector as described on page 4-119
131 0262 1                   of the VAX/VMS system reference, volume 1A
132 0263 1
133 0264 1 IMPLICIT INPUTS:
134 0265 1
135 0266 1     NONE
136 0267 1
137 0268 1 IMPLICIT OUTPUTS:
138 0269 1
139 0270 1     NONE
140 0271 1
141 0272 1 ROUTINE VALUE:
142 0273 1
143 0274 1     An unsigned longword integer completion code
144 0275 1
145 0276 1 COMPLETION CODES:
146 0277 1
147 0278 1     ST$K_SUCCESS (1) - Success. The object described by the input primary
148 0279 1                       descriptor has an lvalue which is being returned.
149 0280 1
150 0281 1     ST$K_ERROR   (2) - Failure. Object does not have an lvalue.
151 0282 1
152 0283 1 SIDE EFFECTS:
153 0284 1
154 0285 1     NONE
155 0286 1
156 0287 1
157 0288 2 BEGIN
158 0289 2
159 0290 2 MAP
160 0291 2     PRIM_DESC : REF DBG$PRIMARY;      ! Points to a new style Primary
161 0292 2
162 0293 2     ! Descriptor.

```

```

: 163 0294 2
: 164 0295 2
: 165 0296 2
: 166 0297 2
: 167 0298 2
: 168 0299 2
: 169 0300 2
: 170 0301 2
: 171 0302 2
: 172 0303 2
: 173 0304 2
: 174 0305 2
: 175 0306 2
: 176 0307 2
: 177 0308 2
: 178 0309 2
: 179 0310 2
: 180 0311 2
: 181 0312 2
: 182 0313 2
: 183 0314 2
: 184 0315 2
: 185 0316 2
: 186 0317 2
: 187 0318 2
: 188 0319 2
: 189 0320 2
: 190 0321 2
: 191 0322 2
: 192 0323 2
: 193 0324 2
: 194 0325 2
: 195 0326 2
: 196 0327 2
: 197 0328 2
: 198 0329 2
: 199 0330 2
: 200 0331 1

```

```

LOCAL
  VMS_DESC: REF DBG$STG_DESC,
  VMS_DESC_AREA: DBG$STG_DESC;

IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
THEN
  BEGIN
    ! Set up the VMS descriptor.
    VM_DESC = VMS_DESC_AREA;

    ! Call the routine that fills in the VMS descriptor.
    DBG$MAKE_VMS_DESC (.PRIM_DESC, .VMS_DESC);
  END

  ! Value descriptor or volatile value descriptor - we already
  ! have a VMS descriptor.
ELSE IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_VALUE_DESC
OR .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
THEN
  VMS_DESC = PRIM_DESC [DBG$A_VALUE_VMSDESC]

  ! We do not expect any other kind of descriptor.
ELSE
  $DBG_ERROR ('DBGLANVEC\DBG$NGET_LVAL unknown descriptor kind');

  ! Fill in the output parameter to point to the
  ! (byte address, bit offset) quadword in the VMS descriptor.
  .PARAM2 = .VMS_DESC[DSC$A_POINTER];
  .PARAM2 + 4 = .VMS_DESC[DSC$L_POS];
RETURN ST$K_SUCCESS;
END;

```

														.TITLE	DBGLANVEC				
														.IDENT	\V04-000\				
														.PSECT	DBG\$PLIT,NOWRT, SHR, PIC,0				
24	47	42	44	5C	43	45	56	4E	41	4C	47	42	44	2F	00000	P.AAA:	.ASCII	\DBGLANVEC\<92>\DBG\$NGET_LVAL unknown d\	:
6F	6E	6B	6E	75	20	4C	41	56	4C	5F	54	45	47	4E	0000F				:
	64	6E	69	6B	20	72	6F	74	70	69	72	63	73	65	00022		.ASCII	\descriptor kind\	:
														.PSECT	DBG\$OWN,NOEXE, PIC,2				
														00000	COPY_DESC HEAD:				
														.BLKB	4				
														.EXTRN	DBG\$DATA_LENGTH				
														.EXTRN	DBG\$EVAL_LANG_OPERATOR				

											.EXTRN	DBG\$GET_MEMORY, DBG\$GET_TEMPMEM	
											.EXTRN	DBG\$MAKE_VMS_DESC	
											.EXTRN	DBG\$PRIM_TO_VAL	
											.EXTRN	DBG\$PRINT_AGGREGATE	
											.EXTRN	DBG\$PRINT_IDENTIFIER	
											.EXTRN	DBG\$PRINT_VALUE	
											.EXTRN	DBG\$REL_MEMORY, DBG\$GB_LANGUAGE	
											.EXTRN	DBG\$GL_CONVERT_TOKEN	
											.EXTRN	DBG\$GL_DEPOSIT_TOKEN	
											.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
											.ENTRY	DBG\$NGET_LVAL, Save R2	: 0237
00000079	8F	04	BC	5E				0004	00000		SUBL2	#12, SP	: 0299
				08					C2	00002	CMPZV	#16, #8, @PRIM_DESC, #121	: 0305
				52					10	ED	BNEQ	1\$: 0309
									11	12	MOVAB	VMS_DESC_AREA, VMS_DESC	
									6E	9E	PUSHL	VMS_DESC	
									52	DD	PUSHL	PRIM_DESC	
									AC	DD	CALLS	#2, DBG\$MAKE_VMS_DESC	
									02	FB	BRB	4\$: 0299
									34	11	CMPZV	#16, #8, @PRIM_DESC, #122	: 0315
0000007A	8F	04	BC	08					10	ED	BEQL	2\$: 0316
									0C	13	CMPZV	#16, #8, @PRIM_DESC, #131	: 0318
00000083	8F	04	BC	08					10	ED	BNEQ	3\$: 0323
									07	12	ADDL3	#20, PRIM_DESC, VMS_DESC	
									14	C1	BRB	4\$: 0328
									15	11	PUSHAB	P.AAA	: 0330
									EF	9F	PUSHL	#1	: 0331
									01	DD	PUSHL	#164706	
									01	DD	CALLS	#3, LIB\$SIGNAL	
									8F	DD	MOVL	PARAM2, R0	: 0330
									03	FB	MOVQ	4(VMS_DESC), (R0)	: 0330
									03	FB	MOVL	#1, R0	: 0331
									04	00061	RET		

; Routine Size: 98 bytes, Routine Base: DBG\$CODE + 0000


```
202 0332 1 GLOBAL ROUTINE DBG$NGET_TYPE (PRIM_DESC, PARAM2, PARAM3) =
203 0333 1
204 0334 1 FUNCTIONAL DESCRIPTION:
205 0335 1
206 0336 1 Uses a symbol's primary descriptor to return type information. The
207 0337 1 types recognized are limited to three:
208 0338 1
209 0339 1 1) - type named constant and instruction
210 0340 1 (lexical entities, labels)
211 0341 1
212 0342 1 2) - type named constant and
213 0343 1 noinstruction (symbolic literals)
214 0344 1
215 0345 1 3) - type other
216 0346 1
217 0347 1 This routine is still called from DBGEXC.
218 0348 1 It can go away when we convert over to the new DBGEVENT.
219 0349 1
220 0350 1 FORMAL PARAMETERS:
221 0351 1
222 0352 1 prim_desc - A longword containing the address of a primary descriptor
223 0353 1
224 0354 1 param2 - The address of a longword to contain an unsigned integer
225 0355 1 encoding of the symbol's type as follows:
226 0356 1
227 0357 1 dbg$kc_nc_instruction (125) - named constant, instruction
228 0358 1
229 0359 1 dbg$kc_nc_other (126) - named constant, noinstruction
230 0360 1
231 0361 1 dbg$kc_other (127) - other
232 0362 1
233 0363 1 param3 - The address of a longword to contain the address of
234 0364 1 a message argument vector as described on page 4-119
235 0365 1 of the VAX/VMS system reference, volume 1A
236 0366 1
237 0367 1 IMPLICIT INPUTS:
238 0368 1
239 0369 1 NONE
240 0370 1
241 0371 1 IMPLICIT OUTPUTS:
242 0372 1
243 0373 1 In case of a severe error return, a message argument vector is constructed
244 0374 1 from dynamic storage and returned.
245 0375 1
246 0376 1 ROUTINE VALUE:
247 0377 1
248 0378 1 An unsigned integer longword completion code
249 0379 1
250 0380 1 COMPLETION CODES:
251 0381 1
252 0382 1 ST$K_SUCCESS (1) - Success. Type information recovered and returned.
253 0383 1
254 0384 1 ST$K_SEVERE (4) - Failure. No type information recovered. Message
255 0385 1 argument vector constructed and returned.
256 0386 1
257 0387 1 SIDE EFFECTS:
258 0388 1
```

```
: 259      0389  1  !      NONE
: 260      0390  1  !
: 261      0391  2  !      BEGIN
: 262      0392  2  !
: 263      0393  2  !      ! For now, always return 'OTHER'. This may not be completely
: 264      0394  2  !      ! correct - we will fix it up later.
: 265      0395  2  !
: 266      0396  2  !      .PARAM2 = DBG$K_OTHER;
: 267      0397  2  !      RETURN ST$K_SUCCESS;
: 268      0398  1  !      END;
```

```
08 BC 7F 8F 9A 0000 0000
01 D0 0000 04 0000A
```

```
.ENTRY DBG$NGET_TYPE, Save nothing
MOVZBL #127, @PARAM2
MOVL #1, R0
RET
```

```
: 0332
: 0396
: 0397
: 0398
```

; Routine Size: 11 bytes, Routine Base: DBG\$CODE + 0062

```

270 0399 1 GLOBAL ROUTINE DBG$NMAKE_VAL_DESC (PRIM_DESC, PARAM2, PARAM3, PARAM4) =
271 0400 1
272 0401 1
273 0402 1 ++
274 0403 1 FUNCTIONAL DESCRIPTION:
275 0404 1
276 0405 1 Translates language specific primary descriptors to language specific
277 0406 1 value descriptors. This routine should be able to use the symbol table
278 0407 1 access routines and the information contained within the primary descriptor
279 0408 1 to construct a descriptor which represents a 'value materialization' for
280 0409 1 the object represented by the input primary descriptor.
281 0410 1
282 0411 1 Note that this routine must be able to use life-time, invocation, and
283 0412 1 generation information to produce an accurate value descriptor of the
284 0413 1 input object, or to decide when the value of an object cannot be
285 0414 1 materialized (such as when the user's PC is not within the scope of
286 0415 1 a dynamic variable).
287 0416 1
288 0417 1 Value descriptors produced by this routine must be marked (within the
289 0418 1 type field of the language independent header block) as to whether
290 0419 1 they are non-volatile (dsc$k_value_desc) or volatile (dsc$k_v_value_desc).
291 0420 1 Volatile value descriptors will NOT be stored to represent '\', 'last value'.
292 0421 1
293 0422 1 Since value descriptors may be used as target descriptors ( as input to
294 0423 1 dbg$npli_type_conv ), some provision must be made for incorporating
295 0424 1 a value pointer field within the value descriptor. This type of value
296 0425 1 descriptor is loosely defined as a volatile type.
297 0426 1
298 0427 1 This routine is still called from DBGEXC in the process of giving
299 0428 1 watchpoint display. It can thus go away when DBGEXC is replaced
300 0429 1 by DBGEVENT.
301 0430 1
302 0431 1 This routine call a language-specific routine based on the language
303 0432 1 code in the descriptor header.
304 0433 1
305 0434 1 FORMAL PARAMETERS:
306 0435 1
307 0436 1 prim_desc - A longword containing the address of a primary descriptor
308 0437 1
309 0438 1 param2 - A longword containing boolean true or false. When true,
310 0439 1 the caller is requesting the construction of a value
311 0440 1 descriptor that can be used as a target descriptor for
312 0441 1 the type converter. The resulting value must therefore
313 0442 1 contain a pointer to the value of the entity described
314 0443 1 by the input primary descriptor. Presumably, such a
315 0444 1 value descriptor will be of volatile type.
316 0445 1
317 0446 1 param3 - The address of a longword to contain the address of the
318 0447 1 resulting value descriptor
319 0448 1
320 0449 1 param4 - The address of a longword to contain the address of a
321 0450 1 message argument vector as described on page 4-119 of
322 0451 1 the VAX/VMS system reference, volume 1A
323 0452 1
324 0453 1 IMPLICIT INPUTS:
325 0454 1
326 0455 1 Depends on the language-specific routine.

```

```

: 327 0456 1 : IMPLICIT OUTPUTS:
: 328 0457 1 :
: 329 0458 1 :     In case of a success return, the resulting value descriptor must be
: 330 0459 1 :     constructed from dynamic storage and returned.
: 331 0460 1 :
: 332 0461 1 :     In case of a severe error return, a message argument vector must be
: 333 0462 1 :     constructed from dynamic storage and returned.
: 334 0463 1 :
: 335 0464 1 : ROUTINE VALUE:
: 336 0465 1 :
: 337 0466 1 :     An unsigned integer longword completion code
: 338 0467 1 :
: 339 0468 1 : COMPLETION CODES:
: 340 0469 1 :
: 341 0470 1 :     ST$K_SUCCESS (1) - Success. Value descriptor constructed and returned.
: 342 0471 1 :
: 343 0472 1 :     ST$K_SEVERE (4) - Failure. Value descriptor not constructed. Message
: 344 0473 1 :     argument vector constructed and returned.
: 345 0474 1 :
: 346 0475 1 : SIDE EFFECTS:
: 347 0476 1 :
: 348 0477 1 :     NONE
: 349 0478 1 :
: 350 0479 2 : BEGIN
: 351 0480 2 :
: 352 0481 2 : MAP
: 353 0482 2 :     PRIM_DESC: REF DBG$PRIMARY;
: 354 0483 2 :
: 355 0484 2 :     ! Don't convert to value desc if the primary is an aggregate.
: 356 0485 2 :
: 357 0486 2 :     IF .PRIM_DESC [DBG$V_DHDR_AGGR]
: 358 0487 2 :     THEN
: 359 0488 2 :         .PARAM3 = .PRIM_DESC
: 360 0489 2 :     ELSE
: 361 0490 2 :         IF NOT DBG$PRIM_TO_VAL (
: 362 0491 2 :             .PRIM_DESC
: 363 0492 2 :             (IF .PARAM2 THEN DBG$K_V_VALUE_DESC ELSE DBG$K_VALUE_DESC),
: 364 0493 2 :             .PARAM3)
: 365 0494 2 :         THEN
: 366 0495 2 :             $DBG_ERROR ('DBGLANVEC\DBG$MAKE_VAL_DESC bad return code from PRIM_TO_VAL');
: 367 0496 2 :         RETURN ST$K_SUCCESS;
: 368 0497 1 :     END;

```

```

: 24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 3D 00030 P.AAB: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
: 20 43 53 45 44 5F 4C 41 56 5F 45 4B 41 4D 4E 0003F .ASCII \=DBGLANVEC\<92>\DBG$MAKE_VAL_DESC bad \
: 6F 72 66 20 65 64 6F 63 20 6E 72 20 64 61 62 0004E .ASCII \return code from PRIM_TO_VAL\
: 4C 41 56 5F 4F 54 5F 4D 49 52 50 20 6D 00061
:
: .PSECT DBG$CODE,NOWRT, SHR, PIC,0

```

			0000	00000	.ENTRY	DBG\$NMAKE_VAL_DESC, Save nothing		0399
	50	04	AC	D0 00002	MOVL	PRIM_DESC, R0-		0486
	06	04	A0	E9 00006	BLBC	4(R0), 1\$		
0C	BC		50	D0 0000A	MOVL	R0, @PARAM3		0488
			32	11 0000E	BRB	4\$		
		0C	AC	DD 00010	1\$: PUSHL	PARAM3		0493
	06	08	AC	E9 00013	BLBC	PARAM2, 2\$		0492
	7E	83	8F	9A 00017	MOVZBL	#131, -(SP)		
			04	11 0001B	BRB	3\$		
	7E	7A	8F	9A 0001D	2\$: MOVZBL	#122, -(SP)		
			50	DD 00021	3\$: PUSHL	R0		0491
00000000G	00		03	FB 00023	CALLS	#3, DBG\$PRIM_TO_VAL		
	15		50	E8 0002A	BLBS	R0, 4\$		
		00000000'	EF	9F 0002D	PUSHAB	P.AAB		0495
			01	DD 00033	PUSHL	#1		
		00028362	8F	DD 00035	PUSHL	#164706		
00000000G	00		03	FB 0003B	CALLS	#3, LIB\$SIGNAL		
	50		01	D0 00042	4\$: MOVL	#1, R0		0496
			04	00045	RET			0497

; Routine Size: 70 bytes, Routine Base: DBG\$CODE + 006D

```

370 0498 1 GLOBAL ROUTINE DBGSNTYPE_CONV (VALUE_DESC, PARAM2, PARAM3, PARAM4, PARAM5) =
371 0499 1
372 0500 1 FUNCTIONAL DESCRIPTION:
373 0501 1
374 0502 1 Performs language specific and language independent type conversions.
375 0503 1 These will be both internal-to-internal and internal-to-external in
376 0504 1 nature. Target may be described by either language
377 0505 1 specific value descriptor or a subset of VAX standard descriptors.
378 0506 1 The latter category includes the following:
379 0507 1
380 0508 1 dsc$k_dtype_v
381 0509 1
382 0510 1 dsc$k_dtype_b, dsc$k_dtype_bu
383 0511 1
384 0512 1 dsc$k_dtype_w, dsc$k_dtype_wu
385 0513 1
386 0514 1 dsc$k_dtype_l, dsc$k_dtype_lu
387 0515 1
388 0516 1 dsc$k_dtype_q, dsc$k_dtype_qu
389 0517 1
390 0518 1 dsc$k_dtype_f, dsc$k_dtype_d
391 0519 1
392 0520 1 dsc$k_dtype_t
393 0521 1
394 0522 1 The source descriptor must be a language specific value descriptor.
395 0523 1
396 0524 1 Note that this routine will be used to obtain the 'printable' (external)
397 0525 1 value of the source as the result of EXAMINE commands.
398 0526 1
399 0527 1 This routine is still called from a couple of places; one is to
400 0528 1 convert the expression in an IF or a WHILE command to boolean;
401 0529 1 another is to display the value of watchpoints in 'old value',
402 0530 1 'new value' displays. (This second use of this routine will go
403 0531 1 away when DBGEVENT replaces DBGEXC.)
404 0532 1
405 0533 1 FORMAL PARAMETERS:
406 0534 1
407 0535 1 value_desc - A longword which contains the address of
408 0536 1 a language specific value descriptor
409 0537 1
410 0538 1 param2 - A longword containing an integer encoding of the radix
411 0539 1 to be used when converting to a 'printable' value:
412 0540 1
413 0541 1 dbg$k_default (1) - source language default radix
414 0542 1
415 0543 1 dbg$k_binary (2) - binary radix
416 0544 1
417 0545 1 dbg$k_octal (8) - octal radix
418 0546 1
419 0547 1 dbg$k_decimal (10) - decimal radix
420 0548 1
421 0549 1 dbg$k_hex (16) - hexadecimal radix
422 0550 1
423 0551 1 Note that this parameter is significant ONLY when the
424 0552 1 object described by the source descriptor is to be
425 0553 1 converted to external format. A request for a binary,
426 0554 1 octal, or hex 'printable' value means to consider the

```

427 0555 1
428 0556 1
429 0557 1
430 0558 1
431 0559 1
432 0560 1
433 0561 1
434 0562 1
435 0563 1
436 0564 1
437 0565 1
438 0566 1
439 0567 1
440 0568 1
441 0569 1
442 0570 1
443 0571 1
444 0572 1
445 0573 1
446 0574 1
447 0575 1
448 0576 1
449 0577 1
450 0578 1
451 0579 1
452 0580 1
453 0581 1
454 0582 1
455 0583 1
456 0584 1
457 0585 1
458 0586 1
459 0587 1
460 0588 1
461 0589 1
462 0590 1
463 0591 1
464 0592 1
465 0593 1
466 0594 1
467 0595 1
468 0596 1
469 0597 1
470 0598 1
471 0599 1
472 0600 1
473 0601 1
474 0602 1
475 0603 1
476 0604 1
477 0605 1
478 0606 1
479 0607 1
480 0608 1
481 0609 1
482 0610 1
483 0611 1

value of source as a bit pattern to be translated to special characters. In this sense, the type of the source value is not significant - only the length. Values will therefore be displayed as unsigned integers within the specified radix. Values will be left-extended to nibble boundaries.

param3 - A longword containing an unsigned integer encoding of the type of information contained within the target parameter:

dbg\$k_vax_desc (130) - target contains the address of a VAX standard descriptor

Note: The caller of `dbg$xxxx_type_conv` must assure that the `dsc$a_pointer` field of the descriptor contains the address of an appropriately large block of storage.

dbg\$k_value_desc (122) - target contains the address of a language specific value descriptor. The type convertor deposits the value of Source into the address of the value in Target.

dbg\$k_external_desc (129) - target contains the address of a VAX standard string descriptor. This is a request to convert to 'printable' format. Conversion must include check for unprintable characters.

param4 - A longword which contains the address of either a VAX standard descriptor, or a language specific value descriptor

param5 - The address of a longword to contain the address of a message argument vector as described on page 4-119 of the VAX/VMS system reference, volume 1A

IMPLICIT INPUTS:
NONE

IMPLICIT OUTPUTS:
When this routine is called to obtain the 'printable' (external) value of the source object, the target will contain the address of a VAX standard string descriptor with length and pointer fields set to 0. Dynamic storage must be obtained to contain the resulting ascii string.

In all other cases, this routine is not required to allocate storage to contain the resulting value of a conversion request. Targets which are described by VAX standard descriptors **MUST** contain the address of a block of storage (the `dsc$a_pointer` field) in which the resulting value of the conversion will be stored.

Dynamic storage must be used to construct the message argument vector upon a severe error return.

```

484 0612 1
485 0613 1
486 0614 1
487 0615 1
488 0616 1
489 0617 1
490 0618 1
491 0619 1
492 0620 1
493 0621 1
494 0622 1
495 0623 1
496 0624 1
497 0625 1
498 0626 1
499 0627 1
500 0628 1
501 0629 1
502 0630 2
503 0631 2
504 0632 2
505 0633 2
506 0634 2
507 0635 2
508 0636 2
509 0637 2
510 0638 2
511 0639 2
512 0640 2
513 0641 2
514 0642 2
515 0643 2
516 0644 2
517 0645 2
518 0646 2
519 0647 2
520 0648 2
521 0649 2
522 0650 2
523 0651 2
524 0652 2
525 0653 2
526 0654 2
527 0655 2
528 0656 2
529 0657 2
530 0658 2
531 0659 2
532 0660 2
533 0661 2
534 0662 2
535 0663 2
536 0664 2
537 0665 2
538 0666 2
539 0667 2
540 0668 2

```

ROUTINE VALUE:

unsigned integer longword completion code

COMPLETION CODES:

STSSK_SUCCESS (1) - Success. Conversion performed.

STSSK_SEVERE (4) - Failure. No conversion. Message argument vector constructed and returned.

SIDE EFFECTS:

Informational messages such as string and number truncation may be issued during processing.

BEGIN

SELECTONE .PARAM3 OF
SET

! One place this routine is called is in the processing of the
! IF, WHILE, and INCR commands, in order to convert the given
! value to a type understood by the command.
! In these cases, the third parameter is DBG\$K_VAX_DESC and
! the fourth parameter is a pointer to a VAX standard descriptor.

[DBG\$K_VAX_DESC] :

BEGIN

LOCAL

V_VAL_DESC: REF DBG\$VALDESC;

! Build a volatile value descriptor around the given VAX
! standard descriptor.

V_VAL_DESC = DBG\$GET_TEMP_MEM (DBG\$K_VALDESC_BASE_SIZE+4);

CR\$MOVE (12, .VALUE_DESC, V_VAL_DESC);

V_VAL_DESC[DBG\$B_DHDR_TYPE] = DBG\$K_V_VALUE_DESC;

V_VAL_DESC[DBG\$W_DHDR_LENGTH] = 4 * (DBG\$K_VALDESC_BASE_SIZE+4);

CR\$MOVE (12, .PARAM4, V_VAL_DESC[DBG\$A_VALDE_VMSDESC]);

! Call the EVAL_LANG_OPERATOR routine to do the conversion.

DBG\$EVAL_LANG_OPERATOR (
DBG\$GL_CONVERT_TOKEN,
.VALUE_DESC,
.V_VAL_DESC);

END;

! Another case is during the output of watchpoints in
! "old value", "new value".

[DBG\$K_EXTERNAL_DESC] :

BEGIN

MAP


```

: 541      0669      VALUE_DESC: REF DBG$PRIMARY;
: 542      0670
: 543      0671      ! Check for aggregate.
: 544      0672
: 545      0673      IF .VALUE_DESC [DBG$V_DHDR_AGGR]
: 546      0674      THEN
: 547      0675          DBG$PRINT_AGGREGATE (.VALUE_DESC, .PARAM2)
: 548      0676
: 549      0677      ELSE
: 550      0678
: 551      0679          ! Call the PRINT_VALUE routine
: 552      0680
: 553      0681          DBG$PRINT_VALUE (.VALUE_DESC, .PARAM2, FALSE, FALSE);
: 554      0682
: 555      0683      ! This is kind of a kludge. We fill in a -1 to PARAM5
: 556      0684      and this indicates to the caller in DBGEXC that the
: 557      0685      value has already been displayed.
: 558      0686
: 559      0687      .PARAM5 = -1;
: 560      0688      END;
: 561      0689
: 562      0690      ! I don't think there are any other cases where this routine
: 563      0691      is still used, so signal an internal DEBUG error.
: 564      0692
: 565      0693      [OTHERWISE] :
: 566      0694          $DBG_ERROR ('DBGLANVEC\DBG$NTYPE_CONV');
: 567      0695
: 568      0696      TES;
: 569      0697      RETURN STS$K_SUCCESS;
: 570      0698      END;
: 570      0698      1

```

```

: 24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 0006E P.AAC: .PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
: 56 4E 4F 43 5F 45 50 59 54 4E 0007D .ASCII <24>\DBGLANVEC\<92>\DBG$NTYPE_CONV\

```

```

: 00000082 50 0C AC D0 00002 .PSECT DBG$CODE, NOWRT, SHR, PIC, 0
: 8F 50 D1 00006 .ENTRY DBG$NTYPE_CONV, Save R2,R3,R4,R5,R6
: 33 12 0000D MOVL PARAM3, R0
: 0C DD 0000F CMPL R0, #150
: 01 FB 00011 BNEQ 1$
: 56 D0 00018 PUSHL #12
: 04 BC 0C 28 0001B CALLS #1, DBG$GET_TEMPMEM
: 02 A6 83 8F 90 00020 MOVL R0, V_VAL_DESC
: 66 66 30 B0 00025 MOVW #12, @VALUE_DESC, (V_VAL_DESC)
: 14 A6 10 BC 0C 28 00028 MOVW #48, (V_VAL_DESC)
: 04 AC DD 00030 MOVW #12, @PARAM4, 20(V_VAL_DESC)
: 0000000G 00 0000000G 00 9F 00033 PUSHL V_VAL_DESC
: 03 FB 00039 PUSHL VALUE_DESC
: 0000000G 00 03 FB 00039 PUSHAB DBG$GC_CONVERT_TOKEN
: 0000000G 00 03 FB 00039 CALLS #3, DBG$EVAL_LANG_OPERATOR
: 0498
: 0632
: 0641
: 0649
: 0650
: 0651
: 0652
: 0653
: 0660
: 0659
: 0657

```

00000081	8F		48	11	00040		BRB	5\$: 0632
			50	D1	00042	1\$:	CMPL	R0, #129		: 0666
			2A	12	00049		BNEQ	4\$: 0673
	52	04	AC	D0	0004B		MOVL	VALUE_DESC, R2		: 0675
	0E	04	A2	E9	0004F		BLBC	4(R2), 2\$: 0681
		08	AC	DD	00053		PUSHL	PARAM2		: 0687
00000000G	00		52	DD	00056		PUSHL	R2		: 0694
			02	FB	00058		CALLS	#2, DBG\$PRINT_AGGREGATE		: 0697
			0E	11	0005F		BRB	3\$: 0698
			7E	7C	00061	2\$:	CLRQ	-(SP)		: 0681
		08	AC	DD	00063		PUSHL	PARAM2		: 0687
00000000G	00		52	DD	00066		PUSHL	R2		: 0632
14	BC		04	FB	00068		CALLS	#4, DBG\$PRINT_VALUE		: 0694
			01	CE	0006F	3\$:	MNEGL	#1, @PARAM5		: 0687
		00000000'	15	11	00073		BRB	5\$: 0632
			EF	9F	00075	4\$:	PUSHAB	P.AAC		: 0694
		00028362	01	DD	0007B		PUSHL	#1		: 0697
00000000G	00		8F	DD	0007D		PUSHL	#164706		: 0698
50			03	FB	00083		CALLS	#3, LIB\$SIGNAL		: 0697
			01	D0	0008A	5\$:	MOVL	#1, R0		: 0698
			04	0008D			RET			: 0698

; Routine Size: 142 bytes, Routine Base: DBG\$CODE + 00B3

```

: 572      0699 1 GLOBAL ROUTINE DBG$NSYMBOLIZE (PRIM_DESC, PARAM2, PARAM3) =
: 573      0700 1
: 574      0701 1 FUNCTION
: 575      0702 1     Prints the name given by the primary descriptor, in the
: 576      0703 1     appropriate language format. This routine actually just
: 577      0704 1     passes the descriptor along to the new routine
: 578      0705 1     DBG$PRINT_IDENTIFIER.
: 579      0706 1
: 580      0707 1 FORMAL PARAMETERS:
: 581      0708 1
: 582      0709 1     PRIM_DESC      - A longword containing the address of a language specific
: 583      0710 1     primary descriptor
: 584      0711 1
: 585      0712 1     PARAM2, PARAM3 - Unknown to this routine
: 586      0713 1
: 587      0714 1 IMPLICIT INPUTS:
: 588      0715 1
: 589      0716 1     NONE
: 590      0717 1
: 591      0718 1 IMPLICIT OUTPUTS:
: 592      0719 1
: 593      0720 1     Same as the invoked routine
: 594      0721 1
: 595      0722 1 ROUTINE VALUE:
: 596      0723 1
: 597      0724 1     Same as the invoked routine
: 598      0725 1
: 599      0726 1 COMPLETION CODES:
: 600      0727 1
: 601      0728 1     Same as the invoked routine
: 602      0729 1
: 603      0730 1 SIDE EFFECTS:
: 604      0731 1
: 605      0732 1     Same as the invoked routine.
: 606      0733 1
: 607      0734 1     This routine will generate a SIGNAL upon detection of a foreign
: 608      0735 1     language value within the primary descriptor.
: 609      0736 1
: 610      0737 2 BEGIN
: 611      0738 2     DBG$PRINT_IDENTIFIER (.PRIM_DESC);
: 612      0739 2     RETURN ST$K_SUCCESS;
: 613      0740 1 END;

```

```

                                0000 0000      .ENTRY  DBG$NSYMBOLIZE, Save nothing      : 0699
                                04  AC  DD 00002    PUSHL  PRIM_DESC                          : 0738
00000000G  00                   01  FB 00005    CALLS  #1, DBG$PRINT_IDENTIFIER          :
                                01  DO 0000C    MOVL  #1, R0                            : 0739
                                04  0000F    RET                                     : 0740

```

; Routine Size: 16 bytes, Routine Base: DBG\$CODE + 0141

```
615 0741 1 GLOBAL ROUTINE DBG$NGET_PAGES (PRIM_DESC, PARAM2, PARAM3) =
616 0742 1
617 0743 1 **
618 0744 1 FUNCTIONAL DESCRIPTION:
619 0745 1
620 0746 1     Uses a symbol's primary descriptor to construct a linked list of page
621 0747 1     numbers which reflect those pages of storage in which the symbol's
622 0748 1     rvalue is contained. Note that the pages may be non-contiguous.
623 0749 1
624 0750 1     A page number is represented by the high order 23 bits of a virtual
625 0751 1     address, with the low order 9 bits set to 0:
626 0752 1
627 0753 1     page = (virtual__address AND B'11111111111111111111111000000000')
628 0754 1
629 0755 1     At implementation level 2,
630 0756 1     This routine calls a language-specific routine depending on the language
631 0757 1     code in the header of the descriptor.
632 0758 1
633 0759 1     At implementation level 3, the descriptors are the same so the
634 0760 1     work is done right here.
635 0761 1
636 0762 1 FORMAL PARAMETERS:
637 0763 1
638 0764 1     prim_desc      - A longword containing the address of a primary descriptor
639 0765 1
640 0766 1     param2        - The address of a longword to contain the address of the
641 0767 1     head node in the page list. Nodes in the page list
642 0768 1     consist of blocks of two longwords each. The second
643 0769 1     longword of the node block contains a page number on
644 0770 1     which some portion of the symbol's rvalue resides. The
645 0771 1     first longword of the node block contains the address
646 0772 1     of the next node in the list. The last node in the list
647 0773 1     should contain a 0 in this link field.
648 0774 1
649 0775 1     param3        - The address of a longword to contain the address of
650 0776 1     a message argument vector as described on page 4-119
651 0777 1     of the VAX/VMS system reference, volume 1A
652 0778 1
653 0779 1 IMPLICIT INPUTS:
654 0780 1
655 0781 1     NONE
656 0782 1
657 0783 1 IMPLICIT OUTPUTS:
658 0784 1
659 0785 1     In case of a success return, the page list is constructed from dynamic
660 0786 1     storage and returned.
661 0787 1
662 0788 1     In case of a severe error return, a message argument vector is constructed
663 0789 1     and returned.
664 0790 1
665 0791 1 ROUTINE VALUE:
666 0792 1
667 0793 1     An unsigned integer longword completion code
668 0794 1
669 0795 1 COMPLETION CODES:
670 0796 1
671 0797 1     STSSK_SUCCESS (1) - Success. Page list constructed and returned.
```

```

672 0798 1
673 0799 1
674 0800 1
675 0801 1
676 0802 1
677 0803 1
678 0804 1
679 0805 1
680 0806 2
681 0807 2
682 0808 2
683 0809 2
684 0810 2
685 0811 2
686 0812 2
687 0813 2
688 0814 2
689 0815 2
690 0816 2
691 0817 2
692 0818 2
693 0819 2
694 0820 2
695 0821 2
696 0822 2
697 0823 2
698 0824 2
699 0825 2
700 0826 2
701 0827 2
702 0828 2
703 0829 2
704 0830 2
705 0831 2
706 0832 2
707 0833 2
708 0834 2
709 0835 2
710 0836 2
711 0837 2
712 0838 2
713 0839 2
714 0840 2
715 0841 2
716 0842 2
717 0843 2
718 0844 2
719 0845 2
720 0846 2
721 0847 2
722 0848 2
723 0849 2
724 0850 2
725 0851 2
726 0852 2
727 0853 2
728 0854 2

```

```

STSK_SEVERE (4) - Failure. Page list not constructed. Message argument
vector constructed and returned.

SIDE EFFECTS:

NONE

BEGIN

MAP
  PRIM_DESC: REF DBG$PRIMARY;

LOCAL
  BIT_LENGTH,                               ! Length of data in bits
  CURRENT_BLOCK: REF DBG$LINK_NODE,         ! Pointer to current page
                                              ! number block
  CURRENT_PAGE_ADDRESS,                     ! A page address
  END_ADDRESS,                              ! Last page address
  NEXT_BLOCK: REF DBG$LINK_NODE,           ! Pointer to the next page
                                              ! number block
  POS,
  VMS_DESC: REF DBG$STG_DESC,
  VMS_DESC_AREA: DBG$STG_DESC;

! For volatile value descriptors we already have a vms desc.
IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
OR .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_VALUE_DESC
THEN
  VMS_DESC = PRIM_DESC [DBG$A_VALUE_VMSDESC]
ELSE IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
THEN
  BEGIN
    ! Turn the primary descriptor into a VMS descriptor.
    VMS_DESC = VMS_DESC_AREA;
    IF NOT DBG$MAKE_VMS_DESC (.PRIM_DESC, .VMS_DESC)
    THEN
      $DBG_ERROR ('DBGLANVEC\DBG$NGET_PAGES');
    END
  ELSE
    $DBG_ERROR ('DBGLANVEC\DBG$NGET_PAGES');

! The first address is given in the VMS descriptor. The end address
! must be computed from the bit length and the bit offset.
CURRENT_PAGE_ADDRESS = .VMS_DESC[DSC$A_POINTER] AND %X'FFFFFFE0';
BIT_LENGTH = DBG$DATA_LENGTH (.VMS_DESC);
IF .VMS_DESC[DSC$B_CLASS] EQL DSC$R_CLASS_UBS
THEN
  POS = .VMS_DESC[DSC$L_POS]
ELSE
  POS = 0;
END_ADDRESS = .VMS_DESC[DSC$A_POINTER] + (.BIT_LENGTH + .POS - 1)/8;

```

```

729 0855
730 0856
731 0857
732 0858
733 0859
734 0860
735 0861
736 0862
737 0863
738 0864
739 0865
740 0866
741 0867
742 0868
743 0869
744 0870
745 0871
746 0872
747 0873
748 0874
749 0875
750 0876
751 0877
752 0878

```

```

! Loop through the pages.
CURRENT_BLOCK = 0;
WHILE .CURRENT_PAGE_ADDRESS LEQ .END_ADDRESS DO
  BEGIN
    ! Allocate space for a new node. Fill in the value field
    ! and link it in to the list (the list is actually being
    ! constructed backwards). Increment CURRENT_PAGE_ADDRESS to
    ! the next page and loop.
    NEXT_BLOCK = DBG$GET TEMPMEM (DBG$K_LINK_NODE_SIZE);
    NEXT_BLOCK[DBG$L_LINK_NODE_LINK] = .CURRENT_BLOCK;
    NEXT_BLOCK[DBG$L_LINK_NODE_VALUE] = .CURRENT_PAGE_ADDRESS;
    CURRENT_BLOCK = .NEXT_BLOCK;
    CURRENT_PAGE_ADDRESS = .CURRENT_PAGE_ADDRESS + 512;
  END;

! Return the address of the last block.
.PARAM2 = .CURRENT_BLOCK;
RETURN ST$K_SUCCESS;
END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 00087 P.AAD: .ASCII <24>\DBGLANVEC\<92>\DBG$NGET_PAGES\
53 45 47 41 50 5F 54 45 47 4E 00096
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 000A0 P.AAE: .ASCII <24>\DBGLANVEC\<92>\DBG$NGET_PAGES\
53 45 47 41 50 5F 54 45 47 4E 000AF

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$NGET_PAGES, Save R2,R3,R4 : 0741
00000083 8F 04 BC SE 0C 02 00002 0C C2 00002 0C C2 00002 SUBL2 #12, SP : 0825
0000007A 8F 04 BC 08 10 ED 00005 10 ED 00005 CMPZV #16, #8, @PRIM_DESC, #131 : 0826
52 04 AC 07 12 0001B 07 12 0001B BNEQ 2$ : 0828
00000079 8F 04 BC 08 14 C1 0001D 14 C1 0001D 1$: ADDL3 #20, PRIM_DESC, VMS_DESC : 0829
52 3B 11 00022 3B 11 00022 BRB 5$ : 0835
0000000G 00 04 AC DD 00033 6E 9E 00030 MOVAB VMS_DESC_AREA, VMS_DESC : 0836
1D 02 FB 00038 52 DD 00033 PUSHL VMS_DESC :
00000000' 06 11 00048 02 FB 00038 PUSHL PRIM_DESC :
00000000' EF 9F 00042 50 E8 0003F CALLS #2, DBG$MAKE_VMS_DESC :
06 11 00048 06 11 00048 BLBS R0, 5$ : 0838
00000000' EF 9F 0004A 3$: PUSHAB P.AAD :
01 DD 00050 4$: BRB 4$ : 0841
01 DD 00050 4$: PUSHAB P.AAE :
PUSHL #1 :

```

		00028362	8F	DD	00052	PUSHL	#164706			
			03	FB	00058	CALLS	#3, LIB\$SIGNAL			
54	00000000G	00								
	04	A2	000001FF	8F	CB	0005F	5\$: BICL3	#511, 4(VMS_DESC), CURRENT_PAGE_ADDRESS	0846	
				52	DD	00068		PUSHL	VMS_DESC	0847
	00000000G	00		01	FB	0006A		CALLS	#1, DBG\$DATA_LENGTH	
		0D	03	A2	91	00071		CMPB	3(VMS_DESC), #13	0848
				06	12	00075		BNEQ	6\$	
		51	08	A2	D0	00077		MOVL	8(VMS_DESC), POS	0850
				02	11	0007B		BRB	7\$	
				51	D4	0007D	6\$:	CLRL	POS	0852
		50	FF	A140	9E	0007F	7\$:	MOVAB	-1(POS)[BIT_LENGTH], R0	0853
		50		08	C6	00084		DIVL2	#8, R0	
53		50	04	A2	C1	00087		ADDL3	4(VMS_DESC), R0, END_ADDRESS	
				52	D4	0008C		CLRL	CURRENT_BLOCK	0858
		53		54	D1	0008E	8\$:	CMPL	CURRENT_PAGE_ADDRESS, END_ADDRESS	0859
				1A	14	00091		BGTR	9\$	
				02	DD	00093		PUSHL	#2	0867
	00000000G	00		01	FB	00095		CALLS	#1, DBG\$GET_TEMPMEM	
		60		52	D0	0009C		MOVL	CURRENT_BLOCK, (NEXT_BLOCK)	0868
	04	A0		84	7E	0009F		MOVAQ	(CURRENT_PAGE_ADDRESS)+, 4(NEXT_BLOCK)	0869
		52		50	D0	000A3		MOVL	NEXT_BLOCK, CURRENT_BLOCK	0870
		54	01F8	C4	9E	000A6		MOVAB	504(R4), CURRENT_PAGE_ADDRESS	0871
				E1	11	000AB		BRB	8\$	0859
	08	BC		52	D0	000AD	9\$:	MOVL	CURRENT_BLOCK, @PARAM2	0876
		50		01	D0	000B1		MOVL	#1, R0	0877
				04	000B4			RET		0878

; Routine Size: 181 bytes, Routine Base: DBG\$CODE + 0151

```

: 754 0879 1 GLOBAL ROUTINE DBG$NGET_LENGTH (PRIM_DESC, PARAM2, PARAM3) =
: 755 0880 1 |**
: 756 0881 1 | FUNCTIONAL DESCRIPTION:
: 757 0882 1 |
: 758 0883 1 |     Uses a symbol's primary descriptor to obtain the length of the symbol's
: 759 0884 1 |     rvalue. The length is to be given in bits. Lengths longer than 2 ** 32
: 760 0885 1 |     must be truncated to this length.
: 761 0886 1 |
: 762 0887 1 |     The debugger assumes that rvalues refer to contiguous blocks of storage.
: 763 0888 1 |     If this is not true for a given variable, this routine fails.
: 764 0889 1 |
: 765 0890 1 |     Length should reflect the maximum length for entities that may vary in
: 766 0891 1 |     size, and include the length of a control word, if one is present.
: 767 0892 1 |
: 768 0893 1 |     If the value of the object can not be materialized by the Type Convertor
: 769 0894 1 |     (DBG$NTYPE_CONV), this routine should return ST$K_INFO. This is
: 770 0895 1 |     generally true for objects of aggregate type, e.g., PASCAL arrays and
: 771 0896 1 |     record, PL/I structures.
: 772 0897 1 |
: 773 0898 1 |     This routine calls a language-specific routine based on the language
: 774 0899 1 |     code in the descriptor header.
: 775 0900 1 |
: 776 0901 1 | FORMAL PARAMETERS:
: 777 0902 1 |
: 778 0903 1 |     prim_desc   - A longword containing the address of a primary descriptor
: 779 0904 1 |
: 780 0905 1 |     param2     - The address of a longword to contain an unsigned integer
: 781 0906 1 |                 longword representing the symbol's rvalue length in bits
: 782 0907 1 |
: 783 0908 1 |     param3     - The address of a longword to contain the address of a
: 784 0909 1 |                 message argument vector as described on page 4-119 of
: 785 0910 1 |                 the VAX/VMS system reference, volume 1A
: 786 0911 1 |
: 787 0912 1 | IMPLICIT INPUTS:
: 788 0913 1 |
: 789 0914 1 |     NONE
: 790 0915 1 |
: 791 0916 1 | IMPLICIT OUTPUTS:
: 792 0917 1 |
: 793 0918 1 |     In case of a severe error return, a message argument vector is constructed
: 794 0919 1 |     from dynamic storage and returned.
: 795 0920 1 |
: 796 0921 1 | ROUTINE VALUE:
: 797 0922 1 |
: 798 0923 1 |     An unsigned integer longword completion code
: 799 0924 1 |
: 800 0925 1 | COMPLETION CODES:
: 801 0926 1 |
: 802 0927 1 |     ST$K_SUCCESS (1) - Success. Length of symbol's rvalue returned.
: 803 0928 1 |
: 804 0929 1 |     ST$K_INFO    (3) - Success. Length of the symbol's rvalue returned but
: 805 0930 1 |                 the symbol refers to a value that the Type Convertor
: 806 0931 1 |                 cannot materialize.
: 807 0932 1 |
: 808 0933 1 |     ST$K_SEVERE (4) - Failure. No length returned. Message argument vector
: 809 0934 1 |                 constructed and returned.
: 810 0935 1 |

```



```

: 811      0936  1  ! SIDE EFFECTS:
: 812      0937  1  !
: 813      0938  1  !     NONE
: 814      0939  1  !
: 815      0940  1  !
: 816      0941  2  !     BEGIN
: 817      0942  2  !
: 818      0943  2  !     MAP
: 819      0944  2  !     PRIM_DESC: REF DBG$VALDESC;
: 820      0945  2  !     LOCAL
: 821      0946  2  !     VMS_DESC,
: 822      0947  2  !     VMS_DESC_AREA: DBG$STG_DESC;
: 823      0948  2  !
: 824      0949  2  !     ! Primary Descriptors.
: 825      0950  2  !
: 826      0951  2  !     IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
: 827      0952  2  !     THEN
: 828      0953  2  !     BEGIN
: 829      0954  3  !
: 830      0955  3  !     ! Call a routine to construct the VMS descriptor.
: 831      0956  3  !
: 832      0957  3  !     VMS_DESC = VMS_DESC_AREA;
: 833      0958  3  !     IF NOT DBG$MAKE_VMS_DESC (.PRIM_DESC, .VMS_DESC)
: 834      0959  3  !     THEN
: 835      0960  3  !     $DBG_ERROR ('DBGLANVEC\DBG$NGET_LENGTH');
: 836      0961  3  !     END
: 837      0962  3  !
: 838      0963  3  !     ! Volatile Value Descriptors or Value Descriptors.
: 839      0964  3  !
: 840      0965  2  !     ELSE IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
: 841      0966  2  !     OR .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_VALUE_DESC
: 842      0967  2  !     THEN
: 843      0968  2  !
: 844      0969  2  !     ! In this case just get the VMS descriptor out of the
: 845      0970  2  !     ! volatile value descriptor.
: 846      0971  2  !
: 847      0972  2  !     VMS_DESC = PRIM_DESC [DBG$A_VALUE_VMSDESC]
: 848      0973  2  !
: 849      0974  2  !     ! We do not expect any other kind of descriptor.
: 850      0975  2  !
: 851      0976  2  !     ELSE
: 852      0977  2  !     $DBG_ERROR ('DBGLANVEC\DBG$NGET_LENGTH unknown descriptor type');
: 853      0978  2  !
: 854      0979  2  !
: 855      0980  2  !     ! Call the routine in DBGVALUES that extracts a bit length from
: 856      0981  2  !     ! a VMS descriptor.
: 857      0982  2  !
: 858      0983  2  !     .PARAM2 = DBG$DATA_LENGTH (.VMS_DESC);
: 859      0984  2  !     RETURN ST$K_SUCCESS;
: 860      0985  1  !     END;

```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

```

24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 19 000B9 P.AAF: .ASCII <25>\DBGLANVEC\<92>\DBG$NGET_LENGTH\
48 54 47 4E 45 4C 5F 54 45 47 4E 000C8

```

DBGLANVEC
V04-000

N 14
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

Page 24
(9)

24	47	42	44	5C	43	45	56	4E	41	4C	47	42	44	31	000D3
6B	6E	75	20	48	54	47	4E	45	4C	5F	54	45	47	4E	000E2
70	79	74	20	72	6F	74	70	69	72	63	6E	77	6F	6E	000F1
											73	65	64	20	000F5
														65	00104

P.AAG: .ASCII \1DBGLANVEC\<92>\DBG\$NGET_LENGTH unknown\
 .ASCII \ descriptor type\
 .PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

00000079	8F	04	BC	5E		0004	00000
				08		0C	C2 00002
						10	ED 00005
				52		1A	12 0000F
						6E	9E 00011
						52	DD 00014
					04	AC	DD 00016
			0000000G	00		02	FB 00019
				3C		50	E8 00020
					00000000'	EF	9F 00023
						25	11 00029
00000083	8F	04	BC	08		10	ED 0002B 1\$:
						0C	13 00035
0000007A	8F	04	BC	08		10	ED 00037
						07	12 00041
				52	04	AC	14 C1 00043 2\$:
						15	11 00048
						EF	9F 0004A 3\$:
						01	DD 00050 4\$:
					00028362	8F	DD 00052
			0000000G	00		03	FB 00058
						52	DD 0005F 5\$:
			0000000G	00		01	FB 00061
				08	BC	50	DD 00068
					50	01	DD 0006C
						04	0006F

.ENTRY DBG\$NGET_LENGTH, Save R2 ; 0879
 SUBL2 #12, SP ; 0951
 CMPZV #16, #8, @PRIM_DESC, #121 ; 0957
 BNEQ 1\$; 0958
 MOVAB VMS_DESC_AREA, VMS_DESC ; 0960
 PUSHL VMS_DESC ; 0965
 PUSHL PRIM_DESC ; 0966
 CALLS #2, DBG\$MAKE_VMS_DESC ; 0972
 BLBS R0, 5\$; 0977
 PUSHAB P.AAF ; 0983
 BRB 4\$; 0984
 CMPZV #16, #8, @PRIM_DESC, #131 ; 0985
 BEQL 2\$;
 CMPZV #16, #8, @PRIM_DESC, #122 ;
 BNEQ 3\$;
 ADDL3 #20, PRIM_DESC, VMS_DESC ;
 BRB 5\$;
 PUSHAB P.AAG ;
 PUSHL #1 ;
 PUSHL #164706 ;
 CALLS #3, LIB\$SIGNAL ;
 PUSHL VMS_DESC ;
 CALLS #1, DBG\$DATA_LENGTH ;
 MOVL R0, @PARAM2 ;
 MOVL #1, R0 ;
 RET ;

; Routine Size: 112 bytes, Routine Base: DBG\$CODE + 0206

```

: 862 0986 1 GLOBAL ROUTINE DBG$NCOPI_DESC (DESC, PARAM2, PARAM3, PARAM4) =
: 863 0987 1
: 864 0988 1 FUNCTIONAL DESCRIPTION:
: 865 0989 1
: 866 0990 1 Accepts as input a language specific primary or value descriptor
: 867 0991 1 (constructed from listed storage)
: 868 0992 1 and makes a copy of the descriptor out of no-listed storage. This
: 869 0993 1 non-volatile copy will be stored in conjunction with x-points and
: 870 0994 1 current location.
: 871 0995 1
: 872 0996 1 This routine may use DBG$NCOPI to copy each portion of the
: 873 0997 1 descriptor that has been created from listed dynamic storage.
: 874 0998 1
: 875 0999 1 FORMAL PARAMETERS:
: 876 1000 1
: 877 1001 1 desc - The address of a language specific primary or
: 878 1002 1 value descriptor
: 879 1003 1
: 880 1004 1 param2 - The address of a longword to contain the address
: 881 1005 1 of the non-volatile copy of the descriptor
: 882 1006 1
: 883 1007 1 param3 - The address of a longword to contain the address
: 884 1008 1 of a message argument vector for errors
: 885 1009 1
: 886 1010 1 param4 - A flag saying whether to copy into permanent
: 887 1011 1 memory or temporary memory. Only used in
: 888 1012 1 implementation level 3.
: 889 1013 1 IMPLICIT INPUTS:
: 890 1014 1
: 891 1015 1 NONE
: 892 1016 1
: 893 1017 1 IMPLICIT OUTPUTS:
: 894 1018 1
: 895 1019 1 On success, the non-volatile copy of a primary descriptor.
: 896 1020 1
: 897 1021 1 On failure, a message argument vector.
: 898 1022 1
: 899 1023 1 ROUTINE VALUE:
: 900 1024 1
: 901 1025 1 An unsigned integer longword completion code
: 902 1026 1
: 903 1027 1 COMPLETION CODES:
: 904 1028 1
: 905 1029 1 STS$K_SUCCESS (1) - Success. Copy constructed and returned.
: 906 1030 1
: 907 1031 1 STS$K_SEVERE (4) - Failure. Copy not produced. Message argument
: 908 1032 1 vector constructed and returned.
: 909 1033 1
: 910 1034 1 SIDE EFFECTS:
: 911 1035 1
: 912 1036 1 NONE
: 913 1037 1
: 914 1038 2 BEGIN
: 915 1039 2
: 916 1040 2 MAP
: 917 1041 2 DESC: REF DBG$VALDESC;
: 918 1042 2

```

```

919      1043      2
920      1044
921      1045
922      1046
923      1047
924      1048
925      1049
926      1050
927      1051
928      1052
929      1053
930      1054
931      1055
932      1056
933      1057
934      1058
935      1059
936      1060
937      1061
938      1062
939      1063
940      1064
941      1065
942      1066
943      1067
944      1068
945      1069
946      1070
947      1071
948      1072
949      1073
950      1074
951      1075
952      1076
953      1077
954      1078
955      1079
956      1080
957      1081
958      1082
959      1083
960      1084
961      1085
962      1086
963      1087
964      1088
965      1089
966      1090
967      1091
968      1092
969      1093
970      1094
971      1095
972      1096
973      1097
974      1098
975      1099      3

BUILTIN
ACTUALCOUNT;          ! Count of actual parameters.

LOCAL
LENGTH,                ! Length in bytes of copy
PERM_FLAG;             ! Flag saying whether to copy into permanent
                        ! or temporary memory.

! Enable a handler which will take care of NOFREE error messages.
! The reason for this is, if we run out of memory part way through
! copying the descriptor, then we want to release the memory we
! have allocated so far, so that it does not get lost forever.

ENABLE
COPY_DESC_HANDLER;

! Default the fourth parameter to TRUE.
! Also initialize the pointer to the new descriptor header.

IF ACTUALCOUNT() LSS 4
THEN
    PERM_FLAG = TRUE
ELSE
    PERM_FLAG = .PARAM4;
COPY_DESC_HEAD = 0;

! Compute the number of bytes to allocate. Always allocate
! at least 16 + base size of value descriptor.

LENGTH = .DESC[DBG$W_DHDR_LENGTH];
IF .LENGTH LSS 16 + 4*DBG$K_VALDESC_BASE_SIZE
THEN
    LENGTH = 16 + 4*DBG$K_VALDESC_BASE_SIZE;

CASE .DESC [DBG$B_DHDR_TYPE] FROM DBG$K_LITERAL TO DBG$K_V_VALUE_DESC OF
SET

! Ordinary value descriptors. These have the actual value embedded
! inside them. Copy the descriptor and fix up the pointer field
! so it points to the right place.

[DBG$K_VALUE_DESC]:
    BEGIN
    MAP
        DESC: REF DBG$VALDESC; ! Pointer to a new style value
                                ! descriptor (the original)
    LOCAL
        DESC_COPY: REF DBG$VALDESC; ! Pointer to a new style value
                                    ! descriptor (the copy).

    IF .PERM_FLAG
    THEN
        DESC_COPY = DBG$GET_MEMORY ((3+.LENGTH)/4)
    ELSE
        DESC_COPY = DBG$GET_TEMPMEM ((3+.LENGTH)/4);
    CH$MOVE T.DESC[DBG$W_DHDR_LENGTH], .DESC, .DESC_COPY);
    DESC_COPY [DBG$L_VALUE_POINTER] = DESC_COPY [DBG$A_VALUE_ADDRESS];

```

```

: 976
: 977
: 978
: 979
: 980
: 981
: 982
: 983
: 984
: 985
: 986
: 987
: 988
: 989
: 990
: 991
: 992
: 993
: 994
: 995
: 996
: 997
: 998
: 999
: 1000
: 1001
: 1002
: 1003
: 1004
: 1005
: 1006
: 1007
: 1008
: 1009
: 1010
: 1011
: 1012
: 1013
: 1014
: 1015
: 1016
: 1017
: 1018
: 1019
: 1020
: 1021
: 1022
: 1023
: 1024
: 1025
: 1026
: 1027
: 1028
: 1029
: 1030
: 1031
: 1032

```

```

.PARAM2 = .DESC_COPY;
END;

: Volatile value descriptors. These point to a region of user
: memory containing the value. We do the same as above except
: that we do not fix up the pointer field.
[DBG$K V VALUE_DESC]:
BEGIN
MAP
DESC: REF DBG$VALDESC; ! Pointer to a new style value
! descriptor (the original)
LOCAL
DESC_COPY: REF DBG$VALDESC; ! Pointer to a new style value
! descriptor (the copy).

IF .PERM_FLAG
THEN
DESC_COPY = DBG$GET_MEMORY ((3+.LENGTH)/4)
ELSE
DESC_COPY = DBG$GET_TEMPMEM ((3+.LENGTH)/4);
CH$MOVE 7.DESC[DBG$W_DHDR_LENGTH], .DESC, .DESC_COPY);
.PARAM2 = .DESC_COPY;
END;

: New style Primary Descriptors. Here we have to copy the root
: node and all sub-nodes. Note that we have to do this carefully,
: in such a way that at any time we call GET_MEMORY, we must
: have a valid (though partially constructed) Primary. This is
: in case GET_MEMORY signals a NOFREE error message - we want
: to be able to release the storage we have allocated up
: to the point of running out of memory.
[DBG$K PRIMARY_DESC]:
BEGIN
MAP
DESC: REF DBG$PRIMARY; ! Pointer to the Primary
! Descriptor to
! be copied.
LOCAL
DESC_COPY : REF DBG$PRIMARY, ! Pointer to the copy
! of the Primary
! Descriptor.

DIMCNT,
NEW_SUBNODE: REF DBG$PRIM_NODE, ! Pointer to a copy of
! a subnode
NUMBLKS,
PREV_SUBNODE: REF DBG$PRIM_NODE, ! Pointer to a copy of
! a subnode
SIZE, ! Size of a subnode
SUBCNT,
SUBNODE: REF DBG$PRIM_NODE; ! Pointer to the original
! subnode.

: Allocate memory for a new root node and copy the
: values into it. We will fix up forward and back

```

```

: 1033      1157      3
: 1034      1158      3
: 1035      1159      3
: 1036      1160      3
: 1037      1161      4
: 1038      1162      4
: 1039      1163      4
: 1040      1164      4
: 1041      1165      4
: 1042      1166      4
: 1043      1167      4
: 1044      1168      4
: 1045      1169      3
: 1046      1170      3
: 1047      1171      3
: 1048      1172      3
: 1049      1173      3
: 1050      1174      3
: 1051      1175      3
: 1052      1176      3
: 1053      1177      3
: 1054      1178      3
: 1055      1179      3
: 1056      1180      3
: 1057      1181      3
: 1058      1182      3
: 1059      1183      3
: 1060      1184      3
: 1061      1185      4
: 1062      1186      4
: 1063      1187      4
: 1064      1188      4
: 1065      1189      4
: 1066      1190      4
: 1067      1191      5
: 1068      1192      5
: 1069      1193      5
: 1070      1194      5
: 1071      1195      5
: 1072      1196      5
: 1073      1197      5
: 1074      1198      5
: 1075      1199      5
: 1076      1200      5
: 1077      1201      5
: 1078      1202      5
: 1079      1203      4
: 1080      1204      4
: 1081      1205      4
: 1082      1206      4
: 1083      1207      4
: 1084      1208      4
: 1085      1209      4
: 1086      1210      4
: 1087      1211      4
: 1088      1212      4
: 1089      1213      4

```

```

: Links later.
IF .PERM_FLAG
THEN
BEGIN
DESC_COPY = DBG$GET_MEMORY (DBG$K_PRIMARY_SIZE);
: Put a pointer to the Primary in this own variable so
: COPY_DESC_HANDLER can later free up the storage.
COPY_DESC_HEAD = .DESC_COPY;
END
ELSE
DESC_COPY = DBG$GET_TEMPMEM (DBG$K_PRIMARY_SIZE);
CH$MOVE (4*DBG$K_PRIMARY_SIZE, .DESC, .DESC_COPY);
: Fix up the forward and back links so we have a valid partially
: constructed Primary - i.e., we do not want to leave them pointing
: to the original Primary.
DESC_COPY[DBG$L_PRIM_FLINK] = DESC_COPY[DBG$L_PRIM_FLINK];
DESC_COPY[DBG$L_PRIM_BLINK] = DESC_COPY[DBG$L_PRIM_FLINK];
: Loop through each of the subnodes.
SUBNODE = .DESC [DBG$L_PRIM_FLINK];
PREV SUBNODE = 0;
WHILE .SUBNODE NEQ DESC[DBG$L_PRIM_FLINK] DO
BEGIN
: Allocate space for the new subnode.
IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_ARRAY
THEN
BEGIN
: Use larger of SUBCNT, DIMCNT.
SUBCNT = .SUBNODE[DBG$B_PNARR_SUBCNT];
DIMCNT = .SUBNODE[DBG$B_PNARR_DIMCNT];
IF .SUBCNT GTR .DIMCNT
THEN
NUMBLKS = .SUBCNT
ELSE
NUMBLKS = .DIMCNT;
SIZE = DBG$K_PRIM_SIZE_ARRAY +
DBG$K_PRIM_SIZE_SUBS*.NUMBLKS;
END
ELSE IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_RECORD
THEN
SIZE = DBG$K_PRIM_SIZE_RECORD
ELSE IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_VARIANT
THEN
SIZE = DBG$K_PRIM_SIZE_VARIANT
ELSE
SIZE = DBG$K_PRIM_SIZE_NORMAL;
IF .PERM_FLAG
THEN
NEW_SUBNODE = DBG$GET_MEMORY(.SIZE)

```

```

: 1090      1214  4      ELSE
: 1091      1215  4      NEW_SUBNODE = DBG$GET_TEMPMEM(.SIZE);
: 1092      1216  4
: 1093      1217  4      ! Copy the values.
: 1094      1218  4
: 1095      1219  4      CHSMOVE (4*.SIZE, .SUBNODE, .NEW_SUBNODE);
: 1096      1220  4
: 1097      1221  5      IF .PERM_FLAG AND (.SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_VARIANT)
: 1098      1222  4      THEN
: 1099      1223  4          NEW_SUBNODE[DBG$V_PNVAR_VALID] = FALSE;
: 1100      1224  4
: 1101      1225  4      ! Fill in the forward and back links.
: 1102      1226  4
: 1103      1227  4      IF .PREV_SUBNODE EQL 0
: 1104      1228  4      THEN
: 1105      1229  5          BEGIN
: 1106      1230  5              DESC_COPY [DBG$L_PRIM_FLINK] = .NEW_SUBNODE;
: 1107      1231  5              DESC_COPY [DBG$L_PRIM_BLINK] = .NEW_SUBNODE;
: 1108      1232  5              NEW_SUBNODE [DBG$L_PNODE_FLINK] = DESC_COPY [DBG$A_PRIM_FLINK];
: 1109      1233  5              NEW_SUBNODE [DBG$L_PNODE_BLINK] = DESC_COPY [DBG$A_PRIM_FLINK];
: 1110      1234  5          END
: 1111      1235  4      ELSE
: 1112      1236  5          BEGIN
: 1113      1237  5              PREV_SUBNODE [DBG$L_PNODE_FLINK] = .NEW_SUBNODE;
: 1114      1238  5              DESC_COPY [DBG$L_PRIM_BLINK] = .NEW_SUBNODE;
: 1115      1239  5              NEW_SUBNODE [DBG$L_PNODE_FLINK] = DESC_COPY [DBG$A_PRIM_FLINK];
: 1116      1240  5              NEW_SUBNODE [DBG$L_PNODE_BLINK] = .PREV_SUBNODE;
: 1117      1241  4          END;
: 1118      1242  4          PREV_SUBNODE = .NEW_SUBNODE;
: 1119      1243  4          SUBNODE = .SUBNODE [DBG$L_PNODE_FLINK];
: 1120      1244  3          END;
: 1121      1245  3
: 1122      1246  3          .PARAM2 = .DESC_COPY;
: 1123      1247  2          END;
: 1124      1248  2
: 1125      1249  2      ! At implementation level 3, we do not expect any other kind
: 1126      1250  2      ! of descriptor.
: 1127      1251  2
: 1128      1252  2      [INRANGE, OVRANGE]:
: 1129      1253  2          $DBG_ERROR ('DBGLANVEC\DBG$NCOPY_DESC');
: 1130      1254  2
: 1131      1255  2      TES;
: 1132      1256  2
: 1133      1257  2      ! The copying has been done. Return success.
: 1134      1258  2
: 1135      1259  2      RETURN ST$K_SUCCESS;
: 1136      1260  1      END;

```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

```

24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 00105 P.AAH: .ASCII <24>\DBGLANVEC\<92>\DBG$NCOPY_DESC\
      43 53 45 44 5F 59 50 4F 43 4E 00114

```

				OFFC 00000		.PSECT DBG\$CODE,NOWRT, SHR, PIC,0			
						.ENTRY		DBG\$NCOPI,DESC, Save R2,R3,R4,R5,R6,R7,R8,- ; 0986	
		5E		14	C2	00002	SUBL2	R9,R10,R11	
		6D	01A7	CF	DE	00005	MOVAL	#20, SP	
		04		6C	91	0000A	CMPB	32\$, (FP)	1038
				05	1E	0000D	BRB	(AP), #4	1062
		6E		01	DO	0000F	BGEQU	1\$	
				04	11	00012	MOVL	#1, PERM_FLAG	1064
		6E	10	AC	DO	00014	BRB	2\$	
			00000000'	EF	D4	00018	MOVL	PARAM4, PERM_FLAG	1066
		5B	04	AC	DO	0001E	CLRL	COPY_DESC_HEAD	1067
		50		6B	3C	00022	MOVL	DESC, R11	1072
		30		50	D1	00025	MOVZWL	(R11), LENGTH	
				03	18	00028	CMPL	LENGTH, #48	1073
		50		30	DO	0002A	BGEQ	3\$	
	0B	78	8F	02	AB	8F	MOVL	#48, LENGTH	1075
0018	002F	0085		0018		0002D	CASEB	2(R11), #120, #11	1077
0018	0018	0018		0018		00033	.WORD	5\$-4\$,-	
005A	0018	0018		0018		0003B		14\$-4\$,-	
				0018		00043		6\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								5\$-4\$,-	
								9\$-4\$	
			00000000'	EF	9F	0004B	PUSHAB	P.AAH	1253
				01	DD	00051	PUSHL	#1	
			00028362	8F	DD	00053	PUSHL	#164706	
		00000000G	00	03	FB	00059	CALLS	#3, LIB\$SIGNAL	
				53	11	00060	BRB	13\$	
		50		03	C0	00062	ADDL2	#3, R0	1095
		50		04	C6	00065	DIVL2	#4, R0	
		0B		6E	E9	00068	BLBC	PERM_FLAG, 7\$	1093
				50	DD	0006B	PUSHL	R0	1095
		00000000G	00	01	FB	0006D	CALLS	#1, DBG\$GET_MEMORY	
				09	11	00074	BRB	8\$	
				50	DD	00076	PUSHL	R0	1097
		00000000G	00	01	FB	00078	CALLS	#1, DBG\$GET_TEMP MEM	
		56		50	DO	0007F	MOVL	R0, DESC_COPY	
66		6B		6B	28	00082	MOV3	(R11), (R11), (DESC_COPY)	1098
	18	A6		A6	9E	00086	MOVAB	32(R6), 24(DESC_COPY)	1099
				24	11	0008B	BRB	12\$	1100
		50		03	C0	0008D	ADDL2	#3, R0	1118
		50		04	C6	00090	DIVL2	#4, R0	
		0B		6E	E9	00093	BLBC	PERM_FLAG, 10\$	1116
				50	DD	00096	PUSHL	R0	1118
		00000000G	00	01	FB	00098	CALLS	#1, DBG\$GET_MEMORY	
				09	11	0009F	BRB	11\$	
				50	DD	000A1	PUSHL	R0	1120
		00000000G	00	01	FB	000A3	CALLS	#1, DBG\$GET_TEMP MEM	
		56		50	DO	000AA	MOVL	R0, DESC_COPY	
66		6B		6B	28	000AD	MOV3	(R11), (R11), (DESC_COPY)	1121

	08	BC		56	D0	000B1	12\$:	MOVL	DESC_COPY, @PARAM2	1122
				00F4	31	000B5	13\$:	BRW	31\$	1077
		15		6E	E9	000B8	14\$:	BLBC	PERM_FLAG, 15\$	1159
				09	DD	000BB		PUSHL	#9	1162
	00000000G	00		01	FB	000BD		CALLS	#1, DBG\$GET_MEMORY	
		5A		50	D0	000C4		MOVL	R0, DESC_COPY	
	00000000'	EF		5A	D0	000C7		MOVL	DESC_COPY, COPY_DESC_HEAD	1167
				0C	11	000CE		BRB	16\$	1159
	00000000G	00		09	DD	000D0	15\$:	PUSHL	#9	1170
		5A		01	FB	000D2		CALLS	#1, DBG\$GET_TEMPMEM	
		6B		50	D0	000D9		MOVL	R0, DESC_COPY	
6A				24	28	000DC	16\$:	MOV3	#36, (R1T), (DESC_COPY)	1171
	08	AE	14	AA	9E	000E0		MOVAB	20(DESC_COPY), 8(SP)	1177
	08	BE	08	AE	D0	000E5		MOVL	8(SP), 8(SP)	
	18	AA	08	AE	D0	000EA		MOVL	8(SP), 24(DESC_COPY)	1178
		59	14	AB	D0	000EF		MOVL	20(R11), SUBNODE	1182
			04	AE	D4	000F3		CLRL	PREV_SUBNODE	1183
		50	14	AB	9E	000F6	17\$:	MOVAB	20(RT1), R0	1184
		50		59	D1	000FA		CPL	SUBNODE, R0	
				03	12	000FD		BNEQ	18\$	
				00A6	31	000FF		BRW	30\$	
		01	09	A9	91	00102	18\$:	CMPB	9(SUBNODE), #1	1189
				25	12	00106		BNEQ	21\$	
	0C	AE	1F	A9	9A	00108		MOVZBL	31(SUBNODE), SUBCNT	1193
	10	AE	1B	A9	9A	0010D		MOVZB'	27(SUBNODE), DIMCNT	1194
	10	AE	0C	AE	D1	00112		CPL	SUBCNT, DIMCNT	1195
				06	15	00117		BLEQ	19\$	
		57	0C	AE	D0	00119		MOVL	SUBCNT, NUMBLKS	1197
				04	11	0011D		BRB	20\$	
		57	10	AE	D0	0011F	19\$:	MOVL	DIMCNT, NUMBLKS	1199
50		57		05	C5	00123	20\$:	MULL3	#5, NUMBLKS, R0	1201
		56	0A	A0	9E	00127		MOVAB	10(R0), SIZE	1200
				19	11	0012B		BRB	24\$	1189
		07	09	A9	91	0012D	21\$:	CMPB	9(SUBNODE), #7	1203
				05	12	00131		BNEQ	22\$	
		56		07	D0	00133		MOVL	#7, SIZE	1205
				0E	11	00136		BRB	24\$	
		13	09	A9	91	00138	22\$:	CMPB	9(SUBNODE), #19	1206
				05	12	0013C		BNEQ	23\$	
		56		0A	D0	0013E		MOVL	#10, SIZE	1208
				03	11	00141		BRB	24\$	
		56		06	D0	00143	23\$:	MOVL	#6, SIZE	1210
		0B		6E	E9	00146	24\$:	BLBC	PERM_FLAG, 25\$	1213
				56	DD	00149		PUSHL	SIZE	
	00000000G	00		01	FB	0014B		CALLS	#1, DBG\$GET_MEMORY	
				09	11	00152		BRB	26\$	
				56	DD	00154	25\$:	PUSHL	SIZE	1215
	00000000G	00		01	FB	00156		CALLS	#1, DBG\$GET_TEMPMEM	
		58		50	D0	0015D	26\$:	MOVL	R0, NEW_SUBNODE	
50		56		02	78	00160		ASHL	#2, SIZE, R0	1219
68		69		50	28	00164		MOV3	R0, (SUBNODE), (NEW_SUBNODE)	
		0A		6E	E9	00168		BLBC	PERM_FLAG, 27\$	1221
		13	09	A9	91	0016B		CMPB	9(SUBNODE), #19	
				04	12	0016F		BNEQ	27\$	
	0A	A8		10	8A	00171		BICB2	#16, 10(NEW_SUBNODE)	1223
			04	AE	D5	00175	27\$:	TSTL	PREV_SUBNODE	1227
				13	12	00178		BNEQ	28\$	

08	BE		58	D0	0017A		MOVL	NEW_SUBNODE, @8(SP)	:	1230
18	AA		58	D0	0017E		MOVL	NEW_SUBNODE, 24(DESC_COPY)	:	1231
	68	08	AE	D0	00182		MOVL	8(SP), (NEW_SUBNODE)	:	1232
04	A8	08	AE	D0	00186		MOVL	8(SP), 4(NEW_SUBNODE)	:	1233
			11	11	0018B		BRB	29\$:	1227
04	BE		58	D0	0018D	28\$:	MOVL	NEW_SUBNODE, @PREV_SUBNODE	:	1237
18	AA		58	D0	00191		MOVL	NEW_SUBNODE, 24(DESC_COPY)	:	1238
	68	08	AE	D0	00195		MOVL	8(SP), (NEW_SUBNODE)	:	1239
04	A8	04	AE	D0	00199		MOVL	PREV_SUBNODE, 4(NEW_SUBNODE)	:	1240
04	AE		58	D0	0019E	29\$:	MOVL	NEW_SUBNODE, PREV_SUBNODE	:	1242
	59		69	D0	001A2		MOVL	(SUBNODE), SUBNODE	:	1243
			FF4E	31	001A5		BRW	17\$:	1184
08	BC		5A	D0	001A8	30\$:	MOVL	DESC_COPY, @PARAM2	:	1246
	50		01	D0	001AC	31\$:	MOVL	#1, R0	:	1259
				04	001AF		RET		:	1260
				0000	001B0	32\$:	.WORD	Save nothing	:	1038
			7E	D4	001B2		CLRL	-(SP)	:	
			5E	DD	001B4		PUSHL	SP	:	
0000V	7E	04	AC	7D	001B6		MOVQ	4(AP), -(SP)	:	
	CF		03	FB	001BA		CALLS	#3, COPY_DESC_HANDLER	:	
			04	001BF			RET		:	

; Routine Size: 448 bytes, Routine Base: DBG\$CODE + 0276

```

: 1138      1261 1 ROUTINE COPY_DESC_HANDLER (SIG, MECH) =
: 1139      1262 1
: 1140      1263 1 FUNCTION
: 1141      1264 1     This is the error hander for DBG$NCOPI_DESC. This routine is
: 1142      1265 1     responsible for freeing up the memory we have allocated so
: 1143      1266 1     far, if we get a NOFREE error message while copying the descriptor.
: 1144      1267 1
: 1145      1268 1 INPUTS
: 1146      1269 1     SIG      - Signal argument vector
: 1147      1270 1     MECH     - not used
: 1148      1271 1
: 1149      1272 1 IMPLICIT INPUT
: 1150      1273 1     COPY_DESC_HEAD - An own variable that points to the head of
: 1151      1274 1     the descriptor copy.
: 1152      1275 1
: 1153      1276 1 OUTPUTS
: 1154      1277 1     This routine resignals the error.
: 1155      1278 1
: 1156      1279 1 BEGIN
: 1157      1280 1 MAP
: 1158      1281 1     SIG: REF VECTOR;
: 1159      1282 1
: 1160      1283 1     ! Only do something if the error is 'no free storage' and if the own
: 1161      1284 1     ! variable COPY_DESC_HEAD is not zero (meaning that some storage has
: 1162      1285 1     ! been allocated before the NOFREE).
: 1163      1286 1
: 1164      1287 1     IF .SIG[1] EQL DBG$_NOFREE
: 1165      1288 1     THEN
: 1166      1289 1         IF .COPY_DESC_HEAD NEQ 0
: 1167      1290 1         THEN
: 1168      1291 1             BEGIN
: 1169      1292 1                 DBG$NFREE_DESC(.COPY_DESC_HEAD);
: 1170      1293 1                 COPY_DESC_HEAD = 0;
: 1171      1294 1             END;
: 1172      1295 1
: 1173      1296 1     ! Having freed the storage, resignal the error.
: 1174      1297 1     !
: 1175      1298 1 RETURN SSS_RESIGNAL;
: 1176      1299 1 END;

```

```

                                0004 0000 COPY_DESC_HANDLER:
                                .WORD      Save R2
                                52 00000000' EF 9E 00002      MOVAB      COPY_DESC_HEAD, R2
                                50          04 AC D0 00009      MOVL      SIG, R0
00028332 8F          04 A0 D1 0000D      CMPL     4(R0), #164658
                                0E 12 00015      BNEQ     1$
                                50          62 D0 00017      MOVL     COPY_DESC_HEAD, R0
                                09 13 C001A      BEQL     1$
                                50 DD 0001C      PUSHL   R0
                                0000V CF 01 FB 0001E      CALLS   #1, DBG$NFREE_DESC
                                62 D4 00023      CLRL   COPY_DESC_HEAD
                                50          0918 8F 3C 00025 1$: MOVZWL  #2328, R0
                                04 0002A      RET
                                : 1261
                                : 1287
                                : 1289
                                : 1292
                                : 1293
                                : 1298
                                : 1299

```

DBGLANVEC
V04-000

K 15
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 BLISS-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.P32;1

Page 34
(11)

; Routine Size: 43 bytes, Routine Base: DBG\$CODE + 0436

```

1178 1300 1 GLOBAL ROUTINE DBG$NFREE_DESC (DESC, PARAM2, PARAM3) =
1179 1301 1
1180 1302 1
1181 1303 1 ++
1182 1304 1 FUNCTIONAL DESCRIPTION:
1183 1305 1     Releases dynamic storage associated with a non-volatile copy of a
1184 1306 1     language specific value or primary descriptor.
1185 1307 1     This routine accepts as input a copy of a primary or value
1186 1308 1     descriptor produced by DBG$NCOPY_DESC and calls the
1187 1309 1     routine DBG$REL_MEMORY to release each block of non-listed dynamic
1188 1310 1     storage contained within the descriptor.
1189 1311 1
1190 1312 1     This routine calls a language-specific routine based on the
1191 1313 1     language code in the descriptor header.
1192 1314 1
1193 1315 1 FORMAL PARAMETERS:
1194 1316 1
1195 1317 1     desc           - The address of a non-volatile primary or
1196 1318 1                   value descriptor
1197 1319 1
1198 1320 1     param2        - The address of a longword to contain the address
1199 1321 1                   of a message argument vector for errors
1200 1322 1
1201 1323 1 IMPLICIT INPUTS:
1202 1324 1
1203 1325 1     NONE
1204 1326 1
1205 1327 1 IMPLICIT OUTPUTS:
1206 1328 1
1207 1329 1     On failure, a message argument vector.
1208 1330 1
1209 1331 1 ROUTINE VALUE:
1210 1332 1
1211 1333 1     An unsigned integer longword completion code
1212 1334 1
1213 1335 1 COMPLETION CODES:
1214 1336 1
1215 1337 1     STS$K_SUCCESS (1)   - Success. Storage for descriptor released.
1216 1338 1
1217 1339 1     STS$K_SEVERE (4)   - Failure. Storage for descriptor not released. Message
1218 1340 1                       argument vector constructed and returned.
1219 1341 1
1220 1342 1 SIDE EFFECTS:
1221 1343 1
1222 1344 1     Dynamic memory is returned to the free storage pool.
1223 1345 1
1224 1346 1 --
1225 1347 2     BEGIN
1226 1348 2     MAP
1227 1349 2         DESC: REF DBG$VALDESC;
1228 1350 2
1229 1351 2     ! Handle value descriptors separately from primary descriptors.
1230 1352 2     !
1231 1353 2     SELECTONE .DESC [DBG$B_DHDR_TYPE] OF
1232 1354 2     SET
1233 1355 2
1234 1356 2     ! Ordinary value descriptors. These are allocated in one contiguous

```

```

1235      1357      2      ! block so we can just release that block.
1236      1358      2      !
1237      1359      2      [DBG$K_VALUE_DESC, DBG$K_V_VALUE_DESC]:
1238      1360      2      BEGIN
1239      1361      2      DBG$REL_MEMORY (.DESC);
1240      1362      2      END;
1241      1363      2      !
1242      1364      2      ! New style Primary Descriptors. Here we have to release storage
1243      1365      2      ! for the root node and all the subnodes.
1244      1366      2      !
1245      1367      2      [DBG$K_PRIMARY_DESC]:
1246      1368      2      BEGIN
1247      1369      2      MAP
1248      1370      2      DESC: REF DBG$PRIMARY;           ! Pointer to the Primary
1249      1371      2      !                               Descriptor for which
1250      1372      2      !                               a symid list is to
1251      1373      2      !                               be constructed.
1252      1374      2      LOCAL
1253      1375      2      NEW_SUBNODE,           ! Pointer to the next
1254      1376      2      !                               subnode
1255      1377      2      SAVED_PTR,           ! Position in root node
1256      1378      2      !                               that is pointed to
1257      1379      2      !                               by the flink in the
1258      1380      2      !                               last subnode.
1259      1381      2      SUBNODE: REF DBG$PRIM_NODE;   ! Pointer to a subnode.
1260      1382      2      !
1261      1383      2      ! First save away a pointer to the subnode and a pointer
1262      1384      2      ! which will identify when we have looped through all the
1263      1385      2      ! subnodes. Then release the storage associated with the
1264      1386      2      ! root node.
1265      1387      2      !
1266      1388      2      SAVED_PTR = DESC [DBG$L_PRIM_FLINK];
1267      1389      2      SUBNODE = .DESC [DBG$L_PRIM_FLINK];
1268      1390      2      DBG$REL_MEMORY (.DESC);
1269      1391      2      !
1270      1392      2      ! Loop through the subnodes. After saving a pointer to the
1271      1393      2      ! next subnode, release the storage for the current subnode.
1272      1394      2      !
1273      1395      2      WHILE .SUBNODE NEQ .SAVED_PTR DO
1274      1396      2      BEGIN
1275      1397      2      NEW_SUBNODE = .SUBNODE [DBG$L_PNODE_FLINK];
1276      1398      2      DBG$REL_MEMORY (.SUBNODE);
1277      1399      2      SUBNODE = .NEW_SUBNODE;
1278      1400      2      END;
1279      1401      2      END;
1280      1402      2      !
1281      1403      2      ! At implementation level 3, we do not expect any other kind
1282      1404      2      ! of descriptor.
1283      1405      2      !
1284      1406      2      [OTHERWISE]:
1285      1407      2      $DBG_ERROR ('DBGLANVEC\DBG$NFREE_DESC');
1286      1408      2      !
1287      1409      2      TES;
1288      1410      2      !
1289      1411      2      ! The storage has been freed. Return success.
1290      1412      2      !
1291      1413      2      RETURN ST$K_SUCCESS;

```

: 1292 1414 1 END;

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 0011E P.AAI: .ASCII <24>\DBGLANVEC\<92>\DBG\$NFREE_DESC\
43 53 45 44 5F 45 45 52 46 4E 0012D

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

			003C 00000	.ENTRY	DBG\$NFREE_DESC, Save R2,R3,R4,R5	: 1300
	55	00000000G	00 9E 00002	MOVAB	DBG\$REL_MEMORY, R5	: 1353
	52	04	AC D0 00009	MOVL	DESC, R2	: 1359
	50	02	A2 9A 0000D	MOVZBL	2(R2), R0	: 1361
7A	8F		50 91 00011	CMPB	R0, #122	: 1367
			06 13 00015	BEQL	1\$: 1388
83	8F		50 91 00017	CMPB	R0, #131	: 1389
			07 12 0001B	BNEQ	2\$: 1390
			52 DD 0001D	PUSHL	R2	: 1395
	65		01 FB 0001F	CALLS	#1, DBG\$REL_MEMORY	: 1397
			3A 11 00022	BRB	5\$: 1398
79	8F		50 91 00024	CMPB	R0, #121	: 1399
			1F 12 00028	BNEQ	4\$: 1407
	54	14	A2 9E 0002A	MOVAB	20(R2), SAVED_PTR	: 1413
	53	14	A2 D0 0002E	MOVL	20(R2), SUBNODE	: 1414
			52 DD 00032	PUSHL	R2	: 1397
	65		01 FB 00034	CALLS	#1, DBG\$REL_MEMORY	: 1398
	54		53 D1 00037	CMPB	SUBNODE, SAVED_PTR	: 1399
			22 13 0003A	BEQL	5\$: 1407
	52		63 D0 0003C	MOVL	(SUBNODE), NEW_SUBNODE	: 1397
			53 DD 0003F	PUSHL	SUBNODE	: 1398
	65		01 FB 00041	CALLS	#1, DBG\$REL_MEMORY	: 1399
	53		52 D0 00044	MOVL	NEW_SUBNODE, SUBNODE	: 1407
			EE 11 00047	BRB	3\$: 1413
		00000000'	EF 9F 00049	PUSHAB	P.AAI	: 1414
			01 DD 0004F	PUSHL	#1	: 1413
		00028362	8F DD 00051	PUSHL	#164706	: 1414
	00000000G	00	03 FB 00057	CALLS	#3, LIB\$SIGNAL	: 1413
		50	01 D0 0005E	MOVL	#1, R0	: 1414
			04 00061	RET		

: Routine Size: 98 bytes, Routine Base: DBG\$CODE + 0461

```

1294 1415 1 GLOBAL ROUTINE DBG$NGET_SYMID (DESC, PARAM2, PARAM3) =
1295 1416 1
1296 1417 1 FUNCTIONAL DESCRIPTION:
1297 1418 1
1298 1419 1 Returns a list of symids contained within a language specific primary
1299 1420 1 or value descriptor.
1300 1421 1
1301 1422 1 This routine calls a language-specific routine based on the language
1302 1423 1 code in the descriptor header.
1303 1424 1
1304 1425 1 FORMAL PARAMETERS:
1305 1426 1
1306 1427 1 desc - A longword containing the address of a language specific
1307 1428 1 primary or value descriptor.
1308 1429 1
1309 1430 1 param2 - The address of a longword to contain the address of
1310 1431 1 the first node in the symid list. Each node in the
1311 1432 1 consists of a two longword block. The first longword
1312 1433 1 is the link field and contains the address of the
1313 1434 1 next node in the list. This field is 0 for the last
1314 1435 1 node in the list. The second longword contains the
1315 1436 1 value of a symid. Each symid that appears in a
1316 1437 1 descriptor should appear once and only once in the
1317 1438 1 symid list.
1318 1439 1
1319 1440 1 param3 - The address of a longword to contain the address of
1320 1441 1 a message argument vector as described on page 4-119
1321 1442 1 of the VAX/VMS system reference, volume 1A
1322 1443 1
1323 1444 1 IMPLICIT INPUTS:
1324 1445 1
1325 1446 1 NONE
1326 1447 1
1327 1448 1 IMPLICIT OUTPUTS:
1328 1449 1
1329 1450 1 In case of a severe error return, a message argument vector is constructed
1330 1451 1 from dynamic storage and returned.
1331 1452 1
1332 1453 1 ROUTINE VALUE:
1333 1454 1
1334 1455 1 An unsigned integer longword completion code
1335 1456 1
1336 1457 1 COMPLETION CODES:
1337 1458 1
1338 1459 1 STS$K_SUCCESS (1) - Success. Symid list constructed and returned.
1339 1460 1
1340 1461 1 STS$K_SEVERE (4) - Failure. No symid list returned. Message argument
1341 1462 1 vector constructed and returned.
1342 1463 1
1343 1464 1 SIDE EFFECTS:
1344 1465 1
1345 1466 1 NONE
1346 1467 1
1347 1468 2 BEGIN
1348 1469 2 MAP
1349 1470 2 DESC: REF DBG$VALDESC;
1350 1471 2 LOCAL

```



```

: 1351 1472 2
: 1352 1473 2
: 1353 1474 2
: 1354 1475 2
: 1355 1476 2
: 1356 1477 2
: 1357 1478 2
: 1358 1479 2
: 1359 1480 2
: 1360 1481 2
: 1361 1482 2
: 1362 1483 2
: 1363 1484 2
: 1364 1485 2
: 1365 1486 2
: 1366 1487 2
: 1367 1488 2
: 1368 1489 2
: 1369 1490 2
: 1370 1491 2
: 1371 1492 2
: 1372 1493 2
: 1373 1494 2
: 1374 1495 2
: 1375 1496 2
: 1376 1497 2
: 1377 1498 2
: 1378 1499 2
: 1379 1500 2
: 1380 1501 2
: 1381 1502 2
: 1382 1503 2
: 1383 1504 2
: 1384 1505 2
: 1385 1506 2
: 1386 1507 2
: 1387 1508 2
: 1388 1509 2
: 1389 1510 2
: 1390 1511 2
: 1391 1512 2
: 1392 1513 2
: 1393 1514 2
: 1394 1515 2
: 1395 1516 2
: 1396 1517 2
: 1397 1518 2
: 1398 1519 2
: 1399 1520 2
: 1400 1521 2
: 1401 1522 2
: 1402 1523 2
: 1403 1524 2
: 1404 1525 2
: 1405 1526 2
: 1406 1527 2
: 1407 1528 2

```

```

DIMCNT,
NUMBLKS,
SUBCNT,
SYMID_LIST;           ! Pointer to the head of
                       ! the symid list.

! Implementation level 3 - all languages at this level have common
! descriptors so we construct the symid list here.

ROUTINE APPEND_TO_LIST (SYMID, SYMID_LIST) : NOVALUE =
FUNCTION
  This subroutine is used below to append a new symid
  to the symid list under construction.

INPUTS
  SYMID -           The symid to be added to the list.
  SYMID_LIST -     Points to a longword containing a pointer
                  to the head of the symid list.

OUTPUTS
  If the symid list was empty, a one-node list will be
  created and the SYMID_LIST parameter will contain
  a pointer to this one-node list.
  Otherwise, the SYMID_LIST parameter is left unchanged
  but a node may be added to the list it points to.

BEGIN
LOCAL
  LINK_NODE: REF DBG$LINK_NODE,   ! Pointer to a node in the
                                  ! symid list.
  PREV_NODE: REF DBG$LINK_NODE;   ! Pointer to a node in the
                                  ! symid list.

! If the symid is zero, do not add it to the list.
IF .SYMID EQL 0 THEN RETURN;

! First check whether the given symid is on the list already.
LINK_NODE = ..SYMID_LIST;
PREV_NODE = .SYMID_LIST;
WHILE .LINK_NODE NEQ 0 DO
  BEGIN
  IF .LINK_NODE [DBG$LINK_NODE_VALUE] EQL .SYMID
  THEN
    RETURN;
  PREV_NODE = .LINK_NODE;
  LINK_NODE = .LINK_NODE [DBG$LINK_NODE_LINK];
  END;

! Allocate space for a new node and put it on the list.
LINK_NODE = DBG$GET TEMPMEM (DBG$K_LINK_NODE_SIZE);
PREV_NODE [DBG$LINK_NODE_LINK] = .LINK_NODE;

```

: 1408 1529 3
: 1409 1530 2

LINK_NODE [DBG\$L_LINK_NODE_VALUE] = .SYMID;
END;

			000C 00000	APPEND_TO_LIST:			
	52	04	AC D0 00002	.WORD	Save R2,R3		: 1482
			2A 13 00006	MOVL	SYMID, R2		: 1509
	50	08	BC D0 00008	BEQL	3\$: 1513
	53	08	AC D0 0000C	MOVL	@SYMID_LIST, LINK_NODE		: 1514
			50 D5 00010	MOVL	SYMID_LIST, PREV_NODE		: 1515
			0E 13 00012	TSTL	LINK_NODE		: 1517
	52	04	A0 D1 00014	BEQL	2\$: 1517
			18 13 00018	CMP	4(LINK_NODE), R2		: 1520
	53		50 D0 0001A	BEQL	3\$: 1521
	50		60 D0 0001D	MOVL	LINK_NODE, PREV_NODE		: 1515
			EE 11 00020	MOVL	(LINK_NODE), LINK_NODE		: 1527
			02 DD 00022	BRB	1\$: 1528
00000000G	00		01 FB 00024	PUSHL	#2		: 1529
	63		50 D0 0002B	CALLS	#1, DBG\$GET_TEMPMEM		: 1530
	04	A0	52 D0 0002E	MOVL	LINK_NODE, (PREV_NODE)		: 1531
			04 00032	MOVL	R2, 4(LINK_NODE)		: 1532
				RET			: 1533

: Routine Size: 51 bytes, Routine Base: DBG\$CODE + 04C3

: 1410 1531 2
: 1411 1532 2
: 1412 1533 2
: 1413 1534 2
: 1414 1535 2
: 1415 1536 2
: 1416 1537 2
: 1417 1538 2
: 1418 1539 2
: 1419 1540 2
: 1420 1541 2
: 1421 1542 2
: 1422 1543 2
: 1423 1544 2
: 1424 1545 2
: 1425 1546 2
: 1426 1547 2
: 1427 1548 2
: 1428 1549 2
: 1429 1550 2
: 1430 1551 2
: 1431 1552 2
: 1432 1553 2
: 1433 1554 2
: 1434 1555 2
: 1435 1556 2
: 1436 1557 2
: 1437 1558 3

```

! Initialize the pointer to the symid list.
SYMID_LIST = 0;
! Handle value descriptors separately from primary descriptors.
SELECTIONE .DESC [DBG$B_DHDR_TYPE] OF
SET
! Ordinary value descriptors.
[DBG$K_VALUE_DESC, DBG$K_V_VALUE_DESC]:
BEGIN
MAP
DESC: REF DBG$VALDESC; ! Pointer to a new style value
descriptor
APPEND_TO_LIST (.DESC [DBG$L_DHDR_TYPEID], SYMID_LIST);
APPEND_TO_LIST (.DESC [DBG$L_DHDR_SYMID0], SYMID_LIST);
END;
! New style Primary Descriptors. Here we have to get symids from
! the root node and all sub-nodes.
[DBG$K_PRIMARY_DESC]:
BEGIN
MAP

```

```

: 1438 1559 3
: 1439 1560 3
: 1440 1561 3
: 1441 1562 3
: 1442 1563 3
: 1443 1564 3
: 1444 1565 3
: 1445 1566 3
: 1446 1567 3
: 1447 1568 3
: 1448 1569 3
: 1449 1570 3
: 1450 1571 3
: 1451 1572 3
: 1452 1573 3
: 1453 1574 3
: 1454 1575 3
: 1455 1576 4
: 1456 1577 4
: 1457 1578 4
: 1458 1579 4
: 1459 1580 4
: 1460 1581 4
: 1461 1582 4
: 1462 1583 4
: 1463 1584 4
: 1464 1585 4
: 1465 1586 4
: 1466 1587 4
: 1467 1588 4
: 1468 1589 5
: 1469 1590 5
: 1470 1591 5
: 1471 1592 5
: 1472 1593 5
: 1473 1594 5
: 1474 1595 5
: 1475 1596 5
: 1476 1597 5
: 1477 1598 5
: 1478 1599 5
: 1479 1600 5
: 1480 1601 5
: 1481 1602 5
: 1482 1603 5
: 1483 1604 5
: 1484 1605 5
: 1485 1606 4
: 1486 1607 4
: 1487 1608 4
: 1488 1609 4
: 1489 1610 4
: 1490 1611 3
: 1491 1612 2
: 1492 1613 2
: 1493 1614 2
: 1494 1615 2

```

```

DESC: REF DBG$PRIMARY; ! Pointer to the Primary
! Descriptor for which
! a symid list is to
! be constructed.

LOCAL
SUBNODE: REF DBG$PRIM_NODE; ! Pointer to a subnode.

! Append the typeid and the symid from the root node.
APPEND_TO_LIST (.DESC [DBG$L_DHDR_TYPEID], SYMID_LIST);
APPEND_TO_LIST (.DESC [DBG$L_DHDR_SYMIDO], SYMID_LIST);

! Loop through each of the subnodes.
SUBNODE = .DESC [DBG$L_PRIM_FLINK];
WHILE .SUBNODE NEQ DESC[DBG$L_PRIM_FLINK] DO
BEGIN
! All kinds of subnodes have typeids and symids
! so we append these.
APPEND_TO_LIST (.SUBNODE [DBG$L_PNODE_TYPEID], SYMID_LIST);
APPEND_TO_LIST (.SUBNODE [DBG$L_PNODE_SYMID], SYMID_LIST);

! If the subnode is an array node then it also
! has typeids in the subscript vector.
IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_ARRAY
THEN
BEGIN
LOCAL
SUBVECTOR: REF DBG$PRIM_NODE_SUBS;
APPEND_TO_LIST (.SUBNODE [DBG$L_PNARR_CELLTYPE], SYMID_LIST);
SUBVECTOR = SUBNODE [DBG$A_PNARR_SVECTOR];
! Use whichever is larger, subcnt or dimcnt.
SUBCNT = .SUBNODE[DBG$B_PNARR_SUBCNT];
DIMCNT = .SUBNODE[DBG$B_PNARR_DIMCNT];
IF .SUBCNT GTR .DIMCNT
THEN
NUMBLKS = .SUBCNT
ELSE
NUMBLKS = .DIMCNT;
INCR I FROM 0 TO .NUMBLKS-1 DO
APPEND_TO_LIST (.SUBVECTOR[I, DBG$L_PNSUB_TYPEID],
SYMID_LIST);
END
ELSE IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_VARIANT
THEN
APPEND_TO_LIST(.SUBNODE[DBG$L_PNVAR_TAGID], SYMID_LIST);

SUBNODE = .SUBNODE [DBG$L_PNODE_FLINK];
END;
END;

! At implementation level 3, we do not expect any other kind
! of descriptor.

```

```

: 1495      1616  2
: 1496      1617  2
: 1497      1618  2
: 1498      1619  2
: 1499      1620  2
: 1500      1621  2
: 1501      1622  2
: 1502      1623  2
: 1503      1624  2
: 1504      1625  2
: 1505      1626  1

```

```

!
[OTHERWISE]:
$DBG_ERROR ('DBGLANVEC\DBG$NGET_SYMID',);

TES;

! The symid list has been constructed. Return success.
.PARAM2 = .SYMID_LIST;
RETURN STS&K_SUCCESS;
END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 00137 P.AAJ: .ASCII <24>\DBGLANVEC\<92>\DBG$NGET_SYMID\
44 49 4D 59 53 5F 54 45 47 4E 00146

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.O3FC 00000
.ENTRY DBG$NGET_SYMID, Save R2,R3,R4,R5,R6,R7,R8,- ; 1415
R9
59 C8 AF 9E 00002 MOVAB APPEND_TO_LIST, R9
7E D4 00006 CLRL SYMID_LIST ; 1534
55 04 AC D0 00008 MOVL DESC, R5 ; 1538
7A 8F 02 A5 91 0000C CMPB 2(R5), #122 ; 1543
07 13 00011 BEQL 1$
83 8F 02 A5 91 00013 CMPB 2(R5), #131
13 12 00018 BNEQ 2$
5E DD 0001A 1$: PUSHL SP ; 1548
08 A5 DD 0001C PUSHL 8(R5)
69 02 FB 0001F CALLS #2, APPEND_TO_LIST ; 1549
5E DD 00022 PUSHL SP
0C A5 DD 00024 PUSHL 12(R5)
69 02 FB 00027 CALLS #2, APPEND_TO_LIST
79 8F 02 00A0 31 0002A BRW 12$ ; 1538
A5 91 0002D 2$: CMPB 2(R5), #121 ; 1555
03 13 00032 BEQL 3$
0081 31 00034 BRW 11$
5E DD 00037 3$: PUSHL SP ; 1569
08 A5 DD 00039 PUSHL 8(R5)
69 02 FB 0003C CALLS #2, APPEND_TO_LIST ; 1570
5E DD 0003F PUSHL SP
0C A5 DD 00041 PUSHL 12(R5)
69 02 FB 00044 CALLS #2, APPEND_TO_LIST ; 1574
52 14 A5 D0 00047 MOVL 20(R5), SUBNODE ; 1575
50 14 A5 9E 0C04B 4$: MOVAB 20(R5), R0
52 D1 0004F CMPL SUBNODE, R0
79 13 00052 BEQL 12$
5E DD 00054 PUSHL SP ; 1581
0C A2 DD 00056 PUSHL 12(SUBNODE)
69 02 FB 00059 CALLS #2, APPEND_TO_LIST ; 1582
5E DD 0005C PUSHL SP
10 A2 DD 0005E PUSHL 16(SUBNODE)

```

69		02	FB	00061	CALLS	#2, APPEND TO LIST		
01	09	A2	91	00064	CMPB	9(SUBNODE), #T	1587	
		3B	12	00068	BNEQ	9\$		
		5E	DD	0006A	PUSHL	SP	1592	
	24	A2	DD	0006C	PUSHL	36(SUBNODE)		
49		02	FB	0006F	CALLS	#2, APPEND TO LIST		
53	28	A2	9E	00072	MOVAB	40(R2), SUBVECTOR	1593	
56	1F	A2	9A	00076	MOVZBL	31(SUBNODE), SUBCNT	1595	
58	1E	A2	9A	0007A	MOVZBL	27(SUBNODE), DIMCNT	1596	
58		56	D1	0007E	CMPB	SUBCNT, DIMCNT	1597	
		05	15	00081	BLEQ	5\$		
57		56	DD	00083	MOVL	SUBCNT, NUMBLKS	1599	
		03	11	00086	BRB	6\$		
57		58	DD	00088	5\$: MOVL	DIMCNT, NUMBLKS	1601	
54		01	CE	0008B	6\$: MNEGL	#1, I	1603	
		0F	11	0008E	BRB	8\$		
		5E	DD	00090	7\$: PUSHL	SP		
50	54	14	C5	00092	MULL3	#20, I, R0		
		10	A043	9F	0C096	PUSHAB	16(R0)[SUBVECTOR]	
			9E	DD	0009A	PUSHL	@(SP)+	
69		02	FB	0009C	CALLS	#2, APPEND TO LIST		
ED	54	57	F2	0009F	8\$: AOBSS	NUMBLKS, I, 7\$		
		0E	11	000A3	BRB	10\$	1587	
	13	09	A2	91	000A5	9\$: CMPB	9(SUBNODE), #19	1606
		08	12	000A9	BNEQ	10\$		
		5E	DD	000AB	PUSHL	SP	1608	
		1C	A2	DD	000AD	PUSHL	28(SUBNODE)	
69		02	FB	000B0	CALLS	#2, APPEND TO LIST		
52		62	DD	000B3	10\$: MOVL	(SUBNODE), SUBNODE	1610	
		93	11	000B6	BRB	4\$	1575	
		00000000'	EF	9F	000B8	11\$: PUSHAB	P.AAJ	1618
			C1	DD	000BE	PUSHL	#1	
		00028362	8F	DD	000C0	PUSHL	#164706	
00000000G	00	03	FB	000C6	CALLS	#3, LIB\$SIGNAL		
08	BC	6E	DD	000C0	12\$: MOVL	SYMID LIST, @PARAM2	1624	
	50	01	DD	000D1	MOVL	#1, R0	1625	
		04	000D4	RET			1626	

; Routine Size: 213 bytes, Routine Base: DBG\$CODE + 04F6

```

: 1507      1627 1 GLOBAL ROUTINE DBG$NINITIALIZE : NOVALUE =
: 1508      1628 1
: 1509      1629 1 FUNCTION
: 1510      1630 1     This routine calls language specific initialization routines. This is
: 1511      1631 1     done before each command is processed to guarantee the integrity of the
: 1512      1632 1     language specific machinery.
: 1513      1633 1
: 1514      1634 1 FORMAL PARAMETERS:
: 1515      1635 1     NONE
: 1516      1636 1
: 1517      1637 1 IMPLICIT INPUTS:
: 1518      1638 1     NONE
: 1519      1639 1
: 1520      1640 1 IMPLICIT OUTPUTS:
: 1521      1641 1     NONE
: 1522      1642 1
: 1523      1643 1 ROUTINE VALUE:
: 1524      1644 1     NOVALUE
: 1525      1645 1
: 1526      1646 1 COMPLETION CODES:
: 1527      1647 1     NONE
: 1528      1648 1
: 1529      1649 1 SIDE EFFECTS:
: 1530      1650 1     NONE
: 1531      1651 1
: 1532      1652 1
: 1533      1653 1
: 1534      1654 1
: 1535      1655 1
: 1536      1656 1     NONE
: 1537      1657 1
: 1538      1658 2 BEGIN
: 1539      1659 2 RETURN;
: 1540      1660 1 END;

```

0000 0000
04 00002

.ENTRY DBG\$NINITIALIZE, Save nothing
RET

: 1627
: 1660

; Routine Size: 3 bytes, Routine Base: DBG\$CODE + 05CB

; 1541 1661 0 END ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	4	NOVEC, WRT, RD ,NOEXE,NOSHR, LCL, REL, CON, PIC,ALIGN(2)

DBGLANVEC
V04-000

I 16
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 BLISS-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32:1

Page 45
(.4)

: DBG\$PLIT 336 NOVEC,NOWRT, RD ; EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)
: DBG\$CODE 1486 NOVEC,NOWRT, RD ; EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32:1	18619	6	0	1000	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32:1	32	0	0	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32:1	1545	110	7	97	00:02.0
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32:1	418	3	0	31	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32:1	386	2	0	22	00:00.3

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGLANVEC/OBJ=OBJ\$:DBGLANVEC MSRC\$:DBGLANVEC/UPDATE=(ENH\$:DBGLANVEC)

: Size: 1486 code + 340 data bytes
: Run Time: 00:32.0
: Elapsed Time: 01:49.9
: Lines/CPU Min: 3116
: Lexemes/CPU-Min: 11001
: Memory Used: 181 pages
: Compilation Complete

The image displays a grid of 144 small terminal window screenshots, arranged in 12 rows and 12 columns. Each window shows a different view of a system's internal state or a specific debugging operation. Several windows are clearly labeled with text such as 'DBGIFTHEN LIS', 'DBGLANVEC LIS', 'DBGLANGOP LIS', 'DBGGEN LIS', and 'DBGLEVEL LIS', which likely represent different levels or types of debugging information. The text within the windows is generally too small and faded to be legible, but the overall layout suggests a comprehensive set of diagnostic or monitoring screens.