

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```

TTTTTTTTT1 EEEEEEEEE E MM MM PPPPPPP RRRRRRR EEEEEEEEE QQQQQQ
TTTTTTTTT EEEEEEEEE E MM MM PPPPPPP RRRRRRR EEEEEEEEE QQQQQQ
TT EE E MMMM MMMM PP PP RR RR EE QQ QQ
TT EE E MMMM MMMM PP PP RR RR EE QQ QQ
TT EE E MM MM MM PP PP RR RR EE QQ QQ
TT EE E MM MM MM PP PP RR RR EE QQ QQ
TT EEEEEEEE MM MM PPPPPPP RRRRRRR EEEEEEEE QQ QQ
TT EEEEEEEE MM MM PPPPPPP RRRRRRR EEEEEEEE QQ QQ
TT EE MM MM PP RR RR EE QQ QQ
TT EE MM MM PP RR RR EE QQ QQ
TT EE MM MM PP RR RR EE QQ QQ
TT EE MM MM PP RR RR EE QQ QQ
TT EEEEEEEEE MM MM PP PP RR RR EEEEEEEEE QQ QQ
TT EEEEEEEEE MM MM PP PP RR RR EEEEEEEEE QQ QQ

```

```

RRRRRRR EEEEEEEEE QQQQQQ
RRRRRRR EEEEEEEEE QQQQQQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RRRRRRR EEEEEEEE QQ QQ
RRRRRRR EEEEEEEE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EEEEEEEEE QQQQ QQ
RR RR EEEEEEEEE QQQQ QQ

```

Version: 'V04-000'

```
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```

TEMPREQ.REQ

These are temporary definitions which should eventually go into STARLET.REQ or LIB.REQ. One set of definitions is the IMDB\$ definitions which describe fields in an image header. These come from RESD\$:[SYS.OBJ]IMGACTCTX.R32 (in that file, the name is ICBS\$ instead of IMDB\$, though). IF THE IMAGE ACTIVATOR'S REQUIRE FILE CHANGES, THIS FILE MUST CHANGE ACCORDINGLY - OTHERWISE THE DEBUGGER WILL BREAK. If any errors with shareable images or failing to set the correct module occur, you should check these two files for consistency.

The only other definition in here is the BINSKALE bit for scaled binary descriptors. This should eventually make it into STARLET, at which time it can be deleted from this file.

Image Descriptor Block definitions. These definitions describe the Image Activator's Image Descriptor Blocks from which DEBUG gets its shareable image information.

MACRO

```
IMDB$FLINK      = 0,0,32,0 %  ! Forward link to next descriptor block
IMDB$CHAN      = 14,0,16,0 %  ! Image file channel number
IMDB$IMAGE_NAME = 20,0,0,0 %  ! Shareable image name
IMDB$STARTING_ADDRESS = 72,0,32,0 %  ! Start address of image
IMDB$END_ADDRESS = 76,0,32,0 %  ! End address of image
```

LITERAL

```
IMDB$C_MAXNAMLNG = 128;      ! Maximum length of an image name
```

! Binary scale bit in VAX standard descriptor with scale factor.

MACRO  
DSCSV\_FL\_BINSCALE = 10, 3, 1, 0 %;! Bit set if scale is binary scale

! End of TEMPREQ.REQ

The image displays a grid of 144 small, individual technical diagrams or code snippets, arranged in 12 rows and 12 columns. Each diagram is a miniature version of a larger technical document page, showing various elements such as text, tables, and diagrams. The diagrams are arranged in a regular grid pattern across the page. Several diagrams are highlighted with larger, more legible text labels:

- STRUCDEF REQ**: Located in the second row, fourth column.
- TEMPREQ REQ**: Located in the fourth row, fourth column.
- DBGADDEXP LIS**: Located in the sixth row, fourth column.
- DBGATSGN LIS**: Located in the sixth row, eighth column.
- SSIDEF REQ**: Located in the eighth row, fourth column.

The overall appearance is that of a technical manual or a collection of reference documents, presented in a compact, grid-like format.