

DDDDDDDDDDDD		CCCCCCCCCCCC	XXX		XXX
DDDDDDDDDDDD		CCCCCCCCCCCC	XXX		YXX
DDDDDDDDDDDD		CCCCCCCCCCCC	XXX		XXX
DDD	DDD	CCC	XXX		XXX
DDD	DDD	CCC	XXX		XXX
DDD	DDD	CCC	XXX		XXX
DDD	DDD	CCC	XXX		XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDD	DDD	CCC		XXX	XXX
DDDDDDDDDDDD		CCCCCCCCCCCC	XXX		XXX
DDDDDDDDDDDD		CCCCCCCCCCCC	XXX		XXX
DDDDDDDDDDDD		CCCCCCCCCCCC	XXX		XXX

```

CCCCCCCC 000000 MM MM PPPPPPPP RRRRRRRR EEEEEEEEE EEEEEEEEE SSSSSSSS SSSSSSSS
CCCCCCCC 000000 MM MM PPPPPPPP RRRRRRRR EEEEEEEEE EEEEEEEEE SSSSSSSS SSSSSSSS
CC 00 00 MMMM MMMM PP PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSSS
CC 00 00 MMMM MMMM PP PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSSS
CC 00 00 MM MM MM PP PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSSS
CC 00 00 MM MM MM PP PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSSS
CC 00 00 MM MM MM PPPPPPPP RRRRRRRR EEEEEEEEE EEEEEEEEE SSSSSSS SSSSSSS
CC 00 00 MM MM MM PPPPPPPP RRRRRRRR EEEEEEEEE EEEEEEEEE SSSSSSS SSSSSSS
CC 00 00 MM MM MM PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSS
CC 00 00 MM MM MM PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSS
CC 00 00 MM MM MM PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSS
CC 00 00 MM MM MM PP RR RR EEEEEEEEE EEEEEEEEE SS SSSSSSS SSSSSSS
CCCCCCCC 000000 MM MM PP RR RR EEEEEEEEE EEEEEEEEE SSSSSSSS SSSSSSSS
CCCCCCCC 000000 MM MM PP RR RR EEEEEEEEE EEEEEEEEE SSSSSSSS SSSSSSSS

```

```

LL 111111 SSSSSSSS
LL 111111 SSSSSSSS
LL 11 SS
LL 11 SS
LL 11 SS
LL 11 SS
LL 11 SSSSSS
LL 11 SSSSSS
LL 11 SS
LL 11 SS
LL 11 SS
LL 11 SS
LLLLLLLLLL 111111 SSSSSSSS
LLLLLLLLLL 111111 SSSSSSSS

```

```

1 0001 0 MODULE dcx_compress ( . Data compression routines
2 0002 0
3 0003 0 LANGUAGE (BLISS32),
4 0004 0 IDENT = 'V04-000'
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1
9 0009 1 *****
10 0010 1 *
11 0011 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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23 0023 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
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27 0027 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY:
34 0034 1
35 0035 1 DCX -- Data Compression / Expansion Facility
36 0036 1
37 0037 1 ABSTRACT:
38 0038 1
39 0039 1 The Data Compression / Expansion procedures provide a general
40 0040 1 method for reducing the storage requirement for a arbitrary data.
41 0041 1
42 0042 1 ENVIRONMENT:
43 0043 1
44 0044 1 VAX native, user mode.
45 0045 1
46 0046 1 --
47 0047 1
48 0048 1
49 0049 1 AUTHOR: David Thiel
50 0050 1
51 0051 1 CREATION DATE: July, 1981
52 0052 1
53 0053 1 MODIFIED BY:
54 0054 1
55 0055 1 --

```

Declarations

```
57 0056 1 %SBTTL 'Declarations';
58 0057 1
59 0058 1 LIBRARY
60 0059 1 'sys$library:starlet'; ! System macros
61 0060 1 REQUIRE
62 0061 1 'prefix'; ! DCX macros
63 0204 1 REQUIRE
64 0205 1 'dcxdef'; ! DCX public structure definitions
65 0299 1 REQUIRE
66 0300 1 'dcxprvdef'; ! DCX private structure definitions
67 0466 1
68 0467 1 EXTERNAL ROUTINE
69 0468 1 dcx$ctx_check : lkg_ctx_check, ! Check context block
70 0469 1 dcx$map_check : lkg_map_check, ! Check map
71 0470 1 dcx$get_vm, ! Allocate memory
72 0471 1 dcx$free_vm, ! Deallocate memory
73 0472 1 dcx$long_move : lkg_long_move NOVALUE, ! Copy arbitrary length data
74 0473 1 lib$copy_r_dx : ! General string copy
75 0474 1 ADDRESSING_MODE (GENERAL);
76 0475 1
77 0476 1 EXTERNAL LITERAL
78 0477 1 dcx$normal,
79 0478 1 dcx$trunc, ! Resultant data truncated
80 0479 1 dcx$invdata, ! Invalid character for bounded compression
81 0480 1 lib$strtru;
82 0481 1
83 0482 1 FORWARD ROUTINE
84 0483 1 fill_cmpseg, ! fill in cmpseg structure
85 0484 1 dcx$compress_init, ! initialize for data compression
86 0485 1 dcx$compress_data, ! compress data record
87 0486 1 dcx$do_compression_0 : ! internal compress routine -- type 0
88 0487 1 lkg_do NOVALUE;
89 0488 1 dcx$compress_done; ! delete compression context
```

fill_cmpseg - Fill in cmpseg structure

```

: 91 0489 1 %SBTTL 'fill_cmpseg - Fill in cmpseg structure'
: 92 0490 1
: 93 0491 1 ROUTINE fill_cmpseg (cmpseg : REF BBLOCK, offset, pos, bits : REF BITVECTOR, ptrs : REF VECTOR [, LONG]) =
: 94 0492 2 BEGIN
: 95 0493 2 '++
: 96 0494 2
: 97 0495 2 Fill in cmpseg structure from map.
: 98 0496 2
: 99 0497 2 Inputs:
100 0498 2
101 0499 2 cmpseg Address of structure to fill in
102 0500 2 offset Current offset in map substructures
103 0501 2 pos Number of bits decoded so far
104 0502 2 bits Address of bitvector holding encoding
105 0503 2 ptrs dcxsbm offset to cmpseg map
106 0504 2
107 0505 2 Outputs:
108 0506 2
109 0507 2 cmpseg Encoding strings allocated and pointers
110 0508 2 stored
111 0509 2
112 0510 2 Return value:
113 0511 2
114 0512 2 dcx$normal All is well
115 0513 2 lib$_insvirmem Error allocating memory
116 0514 2 --
117 0515 2
118 0516 2 BIND
119 0517 2 dcxsbm = cmpseg [cmpseg$l_dcxsbm] : REF BBLOCK,
120 0518 2 flags = .dcxsbm + .dcxsbm [dcxsbm$w_flags] : BITVECTOR,
121 0519 2 nodes = .dcxsbm + .dcxsbm [dcxsbm$w_nodes] : VECTOR [, BYTE];
122 0520 2
123 0521 2 IF .flags [.offset]
124 0522 2 THEN
125 0523 2 BEGIN
126 0524 2
127 0525 2 BIND
128 0526 2 code = cmpseg [cmpseg$l_code] : VECTOR [, LONG],
129 0527 2 cmpseg_next = cmpseg [cmpseg$l_next] : VECTOR [, LONG];
130 0528 2
131 0529 2 LOCAL
132 0530 2 bitv : REF VECTOR [, LONG],
133 0531 2 char;
134 0532 2
135 0533 2 char = .nodes [.offset];
136 0534 2 IF .dcxsbm [dcxsbm$w_next] NEQ 0
137 0535 2 THEN
138 0536 2 BEGIN
139 0537 2
140 0538 2 BIND
141 0539 2 dcxsbm_next = .dcxsbm + .dcxsbm [dcxsbm$w_next] : VECTOR [, WORD];
142 0540 2
143 0541 2 cmpseg_next [.char] = .ptrs [.dcxsbm_next [.char] - .dcxsbm [dcxsbm$b_min_char]]
144 0542 2 END
145 0543 2 ELSE
146 0544 2 cmpseg_next [.char] = .ptrs [0];
147 0545 2 perform (dcx$get_vm (4 + (.pos+7)/8, code [.char]));

```

```

fill_cmpseg - Fill in cmpseg structure
: 148 0546      bitv = .code [.char];
: 149 0547      bitv [0] = .pos;
: 150 0548      CH$MOVE ((.pos+7)/8, .bits, bitv [1]);
: 151 0549      END
: 152 0550      ELSE IF .nodes [.offset] EQL 0
: 153 0551      THEN
: 154 0552      BEGIN
: 155 0553
: 156 0554      BIND
: 157 0555      code = cmpseg [cmpseg$l_code] : VECTOR [, LONG];
: 158 0556
: 159 0557      LOCAL
: 160 0558      bitv : REF VECTOR [, LONG];
: 161 0559
: 162 0560      perform (dcx$get_vm (4 + (.pos+7)/8, code [dcx$c_eor]));
: 163 0561      bitv = .code [dcx$c_eor];
: 164 0562      bitv [0] = .pos;
: 165 0563      CH$MOVE ((.pos+7)/8, .bits, bitv [1]);
: 166 0564      END
: 167 0565      ELSE
: 168 0566      BEGIN
: 169 0567      bits [.pos] = 1;
: 170 0568      perform (fill_cmpseg (.cmpseg, 2*.nodes [.offset] + 1, .pos+1, .bits, .ptrs));
: 171 0569      bits [.pos] = 0;
: 172 0570      perform (fill_cmpseg (.cmpseg, 2*.nodes [.offset] + 0, .pos+1, .bits, .ptrs));
: 173 0571      END;
: 174 0572      RETURN dcx$_normal;
: 175 0573
: 176 0574      1 END;
! of fill_cmpseg

```

```

.TITLE DCX COMPRESS
.IDENT \V04-000\

.EXTRN LIB$ANALYZE SDESC R2
.EXTRN DCX$CTX_CHECK, DCX$MAP_CHECK
.EXTRN DCX$GET_VM, DCX$FREE_VM
.EXTRN DCX$LONG_MOVE, LIB$COPY_R_DX
.EXTRN DCX$_NORMAL, DCX$_TRUNC
.EXTRN DCX$_INVDATA, LIB$_STRTRU

.PSECT $CODE$,NOWRT,2

```

01FC 0000 FILL_CMPSEG:

					.WORD	Save R2,R3,R4,R5,R6,R7,R8		: 0491
	57	04	AC	D0	00002	MOVL	CMPSEG, R7	: 0517
	51	0C	A7	D0	00006	MOVL	12(R7), R1	: 0518
	52	06	A1	3C	0000A	MOVZWL	6(R1), R2	
	50	08	A1	3C	0000E	MOVZWL	8(R1), R0	: 0519
	50		51	C0	00012	ADDL2	R1, R0	
	56	0C	AC	D0	00015	MOVL	POS, R6	: 0545
	58	10	AC	D0	00019	MOVL	BITS, R8	: 0548
5'	6241	08	AC	E1	0001D	BBC	OFFSET, (R2)[R1], 3\$: 0521
	50	08	BC40	9A	00023	MOVZBL	@OFFSET[R0], CHAR	: 0533
52	50		02	78	00028	ASHL	#2, CHAR, R2	: 0541
	53	0A	A1	3C	0002C	MOVZWL	10(R1), R3	: 0534
			19	13	00030	BEQL	1\$:

	53		51	C0	00032	ADDL2	R1, R3	: 0539	
	54	02	A1	9A	0J035	MOVZBL	2(R1), R4	: 0541	
	50		54	C2	00039	SUBL2	R4, R0		
	50		6340	3C	0C03C	MOVZWL	(R3)[R0], R0		
	9E	10	A742	9F	00040	PUSHAB	16(R7)[R2]		
		14	BC40	D0	00044	MOVL	@PTRS[R0], @(SP)+		
			08	11	00049	BRB	2\$		
	9E	10	A742	9F	0004B	1\$: PUSHAB	16(R7)[R2]	: 0544	
		14	BC	D0	0004F	MOVL	@PTRS, @(SP)+		
		0410	C742	9F	00053	2\$: PUSHAB	1040(R7)[R2]	: 0545	
	53	07	A6	9E	00058	MOVAB	7(R6), R3		
	53		08	C6	0005C	DIVL2	#8, R3		
		04	A3	9F	0005F	PUSHAB	4(R3)		
0000G	CF		02	FB	00062	CALLS	#2, DCX\$GET_VM		
	78		50	E9	00067	BLBC	STATUS, 9\$		
		0410	C742	9F	0006A	PUSHAB	1040(R7)[R2]	: 0546	
	50		9E	D0	0006F	MOVL	@(SP)+, BITV		
			27	11	00072	BRB	4\$: 0547	
	54	08	BC40	9A	00074	3\$: MOVZBL	@OFFSET[R0], R4	: 0550	
			2A	12	00079	BNEQ	5\$		
	52	0410	C7	9E	0007B	MOVAB	1040(R7), R2	: 0560	
		0400	C2	9F	00080	PUSHAB	1024(R2)		
	53	07	A6	9E	00084	MOVAB	7(R6), R3		
	53		08	C6	00088	DIVL2	#8, R3		
		04	A3	9F	0008B	PUSHAB	4(R3)		
0000G	CF		02	FB	0008E	CALLS	#2, DCX\$GET_VM		
	4C		50	E9	00093	BLBC	STATUS, 9\$		
	50	0400	C2	D0	00096	MOVL	1024(R2), BITV	: 0561	
	60		56	D0	0009B	4\$: MOVL	R6, (BITV)	: 0562	
04	A0		53	28	0009E	MOVCS	R3, (R8), 4(BITV)	: 0563	
			36	11	000A3	BRB	8\$: 0550	
	00		56	E2	000A5	5\$: BBSS	R6, (R8), 6\$: 0567	
		14	AC	DD	000A9	6\$: PUSHL	PTRS	: 0568	
			58	DD	000AC	PUSHL	R8		
	7E	01	A6	9F	000AE	PUSHAB	1(R6)		
			01	78	000B1	ASHL	#1, R4, -(SP)		
			6E	D6	000B5	INCL	(SP)		
			57	DD	000B7	PUSHL	R7		
FF42	CF		05	FB	000B9	CALLS	#5, FILL_CMPSEG		
	21		50	E9	000BE	BLBC	STATUS, 9\$		
	00		56	E5	000C1	BBCC	R6, (R8), 7\$: 0569	
		14	AC	DD	000C5	7\$: PUSHL	PTRS	: 0570	
			58	DD	000C8	PUSHL	R8		
	7E	01	A6	9F	000CA	PUSHAB	1(R6)		
			01	78	000CD	ASHL	#1, R4, -(SP)		
			57	DD	000D1	PUSHL	R7		
FF28	CF		05	FB	000D3	CALLS	#5, FILL_CMPSEG		
	07		50	E9	000D8	BLBC	STATUS, 9\$		
		50	00000000G	8F	D0	000DB	8\$: MOVL	#DCX\$_NORMAL, R0	: 0572
				04	000E2	9\$: RET		: 0574	

; Routine Size: 227 bytes, Routine Base: \$CODE\$ + 0000

```

178 0575 1 %SBTTL 'dcx$compress_init - Initialization for data compression'
179 0576 1
180 0577 1 GLOBAL ROUTINE dcx$compress_init (context_addr, map_addr) =
181 0578 2 BEGIN
182 0579 2 ++
183 0580 2
184 0581 2 Initialization for data compression.
185 0582 2 Allocate and initialize context area.
186 0583 2
187 0584 2 Inputs:
188 0585 2
189 0586 2 context_addr.mz.r Address of context longword
190 0587 2 map_addr.ra.r Address of map
191 0588 2
192 0589 2 Outputs:
193 0590 2
194 0591 2 context_addr.mz.r Address of context block is stored
195 0592 2
196 0593 2 Return value:
197 0594 2
198 0595 2 status.wlc.v
199 0596 2
200 0597 2 dcx$_normal All is well
201 0598 2 dcx$_invmap Invalid map structure
202 0599 2 lib$_insvirmem Error allocating memory
203 0600 2 --
204 0601 2
205 0602 2 BIND
206 0603 2 ctx = .context_addr : REF BBLOCK, ! address of context block
207 0604 2 dcxmap = .map_addr : REF BBLOCK; ! address of map
208 0605 2
209 0606 2 LOCAL
210 0607 2 ptrs : REF VECTOR [, LONG],
211 0608 2 cmp : REF BBLOCK,
212 0609 2 cmpseg : REF BBLOCK,
213 0610 2 dcxsbm : REF BBLOCK,
214 0611 2 status : LONG; ! return status
215 0612 2
216 0613 2 ctx = 0; ! assume failure
217 0614 2 perform (dcx$map_check (.dcxmap)); ! validate map
218 0615 2 perform (dcx$get_vm (ctx$fixed_len + cmp$length, ctx));
219 0616 2 ctx [ctx$l_size] = ctx$fixed_len + cmp$length;
220 0617 2 ctx [ctx$b_type] = ctx$c_cmprs;
221 0618 2 ctx [ctx$w_version] = ctx$c_version;
222 0619 2 ctx [ctx$l_sanity] = ctx$c_sanity;
223 0620 2 ctx [ctx$l_map] = .dcxmap;
224 0621 2 cmp = ctx [ctx$l_specific];
225 0622 2 cmp [cmp$l_flink] = cmp [cmp$l_blink] = cmp [cmp$q_queue];
226 0623 2 perform (dcx$get_vm (4*.dcxmap [dcxmap$w_nsubs], ptrs));
227 0624 2 dcxsbm = .dcxmap + .dcxmap [dcxmap$w_sub0];
228 0625 2 INCR i FROM 0 TO .dcxmap [dcxmap$w_nsubs]-1 DO
229 0626 2 BEGIN
230 0627 2 perform (dcx$get_vm (cmpseg$length, ptrs [.i]));
231 0628 2 cmpseg = .ptrs [.i];
232 0629 2 insque (.cmpseg, .cmp [cmp$l_blink]);
233 0630 2 cmpseg [cmpseg$l_size] = cmpseg$length;
234 0631 2 cmpseg [cmpseg$l_dcxsbm] = .dcxsbm;

```



```

: 235 0632 3 dcxsbm = .dcxsbm + .dcxsbm [dcxsbm$w_size];
: 236 0633 3 END;
: 237 0634 3 cmpseg = .cmp [cmp$l_flink];
: 238 0635 3 WHILE .cmpseg NEQA cmp [cmp$q_queue] DO
: 239 0636 3 BEGIN
: 240 0637 3
: 241 0638 3 LOCAL
: 242 0639 3 bits : VECTOR [(dcx$c_chars-1+7)/8, BYTE];
: 243 0640 3
: 244 0641 3 CH$FILL (0, %ALLOCATION (bits), bits);
: 245 0642 3 bits [0] = 1;
: 246 0643 3 perform (fill_cmpseg (.cmpseg, 1, 1, bits, .ptrs));
: 247 0644 3 bits [0] = 0;
: 248 0645 3 perform (fill_cmpseg (.cmpseg, 0, 1, bits, .ptrs));
: 249 0646 3 cmpseg = .cmpseg [cmpseg$l_flink];
: 250 0647 3 END;
: 251 0648 3 perform (dcx$free_vm (4*.dcxmap [dcxmap$w_nsubs], .ptrs));
: 252 0649 3
: 253 0650 3 RETURN dcx$_normal;
: 254 0651 3
: 255 0652 1 END;
! of dcx$compress_init

```

			03FC 0000	.ENTRY	DCX\$COMPRESS_INIT, Save R2,R3,R4,R5,R6,R7,- ;	0577
					R8,R9	
				MOVAB	DCX\$GET_VM, R9	
				SUBL2	#36, SP	
				MOVL	MAP_ADDR, R8	0604
				CLRL	@CONTEXT_ADDR	0613
				MOVL	(R8), R2	0614
				MOVL	R2, R0	
				BSBW	DCX\$MAP_CHECK	
				BLBC	STATUS, 2\$	
				PUSHL	CONTEXT_ADDR	0615
				PUSHL	#28	
				CALLS	#2, DCX\$GET_VM	
				BLBC	STATUS, 2\$	
				MOVL	@CONTEXT_ADDR, R6	0616
				MOVL	#28, (R6)+	
				MOVB	#1, (R6)+	0617
				CLRW	3(R6)	0618
				MOVL	#1328643173, 7(R6)	0619
				MOVL	R2, 11(R6)	0620
				ADDL2	#15, CMP	0621
				MOVL	CMP, 4(CMP)	0622
				MOVL	CMP, (CMP)	
				PUSHL	SP	0623
				MOVZWL	16(R2), R0	
				ASHL	#2, R0, -(SP)	
				CALLS	#2, DCX\$GET_VM	
				BLBC	STATUS, 5\$	
				MOVZWL	18(R2), DCXSBM	0624
				ADDL2	R2, DCXSBM	
				MOVZWL	16(R2), R4	0625

	52		01	CE	00066	MNEGL	#1, I		
			28	11	00069	BRB	3\$		
		00	BE42	DF	0006B	1\$: PUSHAL	@PTRS[I]	0627	
	7E	0814	8F	3C	0006F	MOVZWL	#2068, -(SP)		
	69		02	FB	00074	CALLS	#2, DCX\$GET_VM		
	7A		50	E9	00077	2\$: BLBC	STATUS, 7\$		
	57	00	BE42	D0	0007A	MOVL	@PTRS[I], CMPSEG	0628	
04	86		67	0E	0007F	INSQUE	(CMPSEG), @4(CMP)	0629	
08	A7	0814	8F	3C	00083	MOVZWL	#2068, 8(CMPSEG)	0630	
0C	A7		53	D0	00089	MOVL	DCXSBM, 12(CMPSEG)	0631	
	50		63	3C	0008D	MOVZWL	(DCXSBM), R0	0632	
	53		50	C0	00090	ADDL2	R0, DCXSBM		
D4	52		54	F2	00093	3\$: AOBLS	R4, 1, 1\$	0625	
	57		66	D0	00097	MOVL	(CMP), CMPSEG	0634	
	56		57	D1	0009A	4\$: CMPL	CMPSEG, CMP	0635	
			39	13	0009D	BEQL	6\$		
20	00		6E	00	2C	0009F	MOVC5	#0, (SP), #0, #32, BITS	0641
		04	AE		000A4				
	04	AE	01	90	000A6	MOVB	#1, BITS	0642	
			6E	DD	000AA	PUSHL	PTRS	0643	
		08	AE	9F	000AC	PUSHAB	BITS		
			01	DD	000AF	PUSHL	#1		
			01	DD	000B1	PUSHL	#1		
			57	DD	000B3	PUSHL	CMPSEG		
FE63	CF		05	FB	000B5	CALLS	#5, FILL CMPSEG		
	37		50	E9	000BA	BLBC	STATUS, 7\$		
		04	AE	94	000BD	CLRB	BITS	0644	
			6E	DD	000C0	PUSHL	PTRS	0645	
		08	AE	9F	000C2	PUSHAB	BITS		
			01	DD	000C5	PUSHL	#1		
			7E	D4	000C7	CLRL	-(SP)		
			57	DD	000C9	PUSHL	CMPSEG		
FE4D	CF		05	FB	000CB	CALLS	#5, FILL CMPSEG		
	21		50	E9	000D0	5\$: BLBC	STATUS, 7\$		
	57		67	D0	000D3	MOVL	(CMPSEG), CMPSEG	0646	
			C2	11	000D6	BRB	4\$	0635	
			6E	DD	000D8	6\$: PUSHL	PTRS	0648	
	50		68	D0	000DA	MOVL	(R8), R0		
	51	10	A0	3C	000DD	MOVZWL	16(R0), R1		
7E	51		02	78	000E1	ASHL	#2, R1, -(SP)		
0000G	CF		02	FB	000E5	CALLS	#2, DCX\$FREE_VM		
	07		50	E9	000EA	BLBC	STATUS, 7\$		
	50	00000000G	8F	D0	000ED	MOVL	#DCX\$_NORMAL, R0	0650	
			04	000F4	7\$: RET			0652	

; Routine Size: 245 bytes. Routine Base: \$CODE\$ + 00E3

```

257 0653 1 %SBTTL 'dcx$compress_data - Compress data record'
258 0654 1
259 0655 1 GLOBAL ROUTINE dcx$compress_data (context_addr, in_rec : REF BBLOCK, out_rec : REF BBLOCK, out_len) =
260 0656 2 BEGIN
261 0657 2 '++
262 0658 2
263 0659 2 Compress data record
264 0660 2
265 0661 2 Inp ts:
266 0662 2
267 0663 2 context_addr.mz.r Address of context longword
268 0664 2 in_rec.ft.dx Descriptor for input (text) data record
269 0665 2 out_rec.wt.dx Descriptor for output (text) data buffer
270 0666 2
271 0667 2 Outputs:
272 0668 2
273 0669 2 context_addr.mz.r Context block accumulates data
274 0670 2 out_rec.wt.dx Buffer is filled with output record
275 0671 2 out_len.wwu.r Word in which to store length of
276 0672 2 output record (optional)
277 0673 2
278 0674 2 Return value:
279 0675 2
280 0676 2 status.wlc.v
281 0677 2
282 0678 2 dcx$normal All is well
283 0679 2 dcx$_invctx Invalid context block
284 0680 2 dcx$_invmap Invalid map
285 0681 2 --
286 0682 2
287 0683 2 BIND
288 0684 2 ctx = .context_addr : REF BBLOCK, ! context block
289 0685 2 dcxmap = ctx [ctx$_map] : REF BBLOCK, ! map address
290 0686 2 res_len = .out_len : WORD; ! result length
291 0687 2
292 0688 2 LOCAL
293 0689 2 in_len, ! input length (bytes)
294 0690 2 in_addr, ! input data address
295 0691 2 status2,
296 0692 2 status; ! return status
297 0693 2
298 0694 2 BUILTIN
299 0695 2 NULLPARAMETER;
300 0696 2
301 0697 2 perform (dcx$ctx_check (.ctx, ctx$_cmprs));
302 0698 2 perform (dcx$map_check (.dcxmap));
303 0699 2 perform (lib$analyze_sdesc_r2 (.in_rec; status2, in_len, in_addr); .status2);
304 0700 2
305 0701 2 CASE .out_rec [dsc$_b_class]
306 0702 2 FROM MIN (dsc$_k_class_z, dsc$_k_class_s)
307 0703 2 TO MAX (dsc$_k_class_z, dsc$_k_class_s)
308 0704 2 OF
309 0705 2 SET
310 0706 2 [dsc$_k_class_z, dsc$_k_class_s]:
311 0707 2 BEGIN
312 0708 2
313 0709 2 LOCAL

```

```

314 0710 3 result : LONG;
315 0711 3
316 0712 3 dcx$do_compression_0 (
317 0713 3 .ctx, .in_addr, .in_len, .out_rec [dsc$a_pointer], .out_rec [dsc$a_length]
318 0714 3 ; status, result);
319 0715 3 CH$FILL (%C', .out_rec [dsc$a_length] - .result, .out_rec [dsc$a_pointer]+.result);
320 0716 3 IF NOT NULLPARAMETER (4)
321 0717 3 THEN
322 0718 3 res_len = .result;
323 0719 2 END;
324 0720 2 [inrange, outrange]:
325 0721 2 BEGIN
326 0722 2
327 0723 2 LOCAL
328 0724 2 result : LONG,
329 0725 2 status1 : LONG,
330 0726 2 res_buf : VECTOR [65535, BYTE]; ! result buffer
331 0727 2
332 0728 2 dcx$do_compression_0 (
333 0729 2 .ctx, .in_addr, .in_len, res_buf, %ALLOCATION (res_buf)
334 0730 2 ; status, result);
335 0731 2 status1 = lib$scopy_r_dx (result, res_buf, .out_rec);
336 0732 2 IF .status1 EQL lib$_strtru
337 0733 2 THEN
338 0734 4 BEGIN
339 0735 4 IF NOT NULLPARAMETER (4)
340 0736 4 THEN
341 0737 4 lib$analyze_sdesc_r2 (.out_rec; status, res_len);
342 0738 4 status1 = dcx$_frunc;
343 0739 4 END
344 0740 3 ELSE IF NOT NULLPARAMETER (4)
345 0741 3 THEN
346 0742 3 res_len = .result;
347 0743 3 IF NOT .status1 AND .status
348 0744 3 THEN
349 0745 3 status = .status1;
350 0746 2 END;
351 0747 2 TES;
352 0748 2 RETURN .status;
353 0749 2
354 0750 1 END;

```

! Of dcx\$compress_data

		01FC 0000	.ENTRY	DCX\$COMPRESS_DATA, Save R2,R3,R4,R5,R6,R7,-	0655
				R8	
		58 0000000G 00 9E 00002	MOVAB	LIB\$ANALYZE_SDESC_R2, R8	
		5E FFFEFFFC EE 9E 00009	MOVAB	-65540(SP), SP	
52	04	BC 10 C1 00010	ADDL3	#16, @CONTEXT_ADDR, R2	0685
		51 01 D0 00015	MOVL	#1, R1	0697
		50 04 BC D0 00018	MOVL	@CONTEXT_ADDR, R0	
		0000G 30 0001C	BSBW	DCX\$CTX_CHECK	
		0F 50 E9 0001F	BLBC	STATUS, -1\$	
		50 62 D0 00022	MOVL	(R2), R0	0698
		0000G 30 00025	BSBW	DCX\$MAP_CHECK	

	06		50	E9	00028		BLBC	STATUS, 1\$		
	50	08	AC	DO	00028		MOVL	IN_REC, R0		0699
			68	16	0002F		JSB	LIB\$ANALYZE_SDESC_R2		
	01		50	E8	00031	1\$:	BLBS	STATUS, 2\$		
				04	00034		RET			
	53	0C	AC	DO	00035	2\$:	MOVL	OUT_REC, R3		0701
01	00	03	A3	8F	00039		CASEB	3(R3), #0, #1		
	0071		0071		0003E	3\$:	.WORD	7\$-3\$,-		
								7\$-3\$		
	7E	FFFF	8F	3C	00042		MOVZWL	#65535, -(SP)		0728
		08	AE	9F	00047		PUSHAB	RES BUF		
			51	DD	0004A		PUSHL	IN_LEN		0729
			52	DD	0004C		PUSHL	IN_ADDR		
		04	BC	DD	0004E		PUSHL	@CONTEXT_ADDR		
0000V	CF		05	FB	00051		CALLS	#5, DCX\$DO_COMPRESSION_0		
	57		50	DO	00056		MOVL	R0, R7		
	6E		51	DO	00059		MOVL	R1, RESULT		0728
			53	DD	0005C		PUSHL	R3		0731
		08	AE	9F	0005E		PUSHAB	RES BUF		
		08	AE	9F	00061		PUSHAB	RESULT		
00000000G	00		03	FB	00064		CALLS	#3, LIB\$SCOPY_R_DX		
	54		50	DO	0006B		MOVL	R0, STATUS1		
00000000G	8F		54	D1	0006E		CMPL	STATUS1, #LIB\$_STRTRU		0732
			1F	12	00075		BNEQ	5\$		
	04		6C	91	00077		CMPB	(AP), #4		0735
			11	1F	0007A		BLSSU	4\$		
		10	AC	D5	0007C		TSTL	16(AP)		
			0C	13	0007F		BEQL	4\$		
	50		53	DO	00081		MOVL	R3, R0		0737
			68	16	00084		JSB	LIB\$ANALYZE_SDESC_R2		
	57		50	DO	00086		MOVL	R0, R7		
10	BC		51	DO	00089		MOVL	R1, @OUT_LEN		
	54	00000000G	8F	DO	0008D	4\$:	MOVL	#DCX\$_TRUNC, STATUS1		0738
			0E	11	00094		BRB	6\$		0732
	04		6C	91	00096	5\$:	CMPB	(AP), #4		0740
			09	1F	00099		BLSSU	6\$		
		10	AC	D5	0009B		TSTL	16(AP)		
			04	13	0009E		BEQL	6\$		
10	BC		6E	B0	000A0		MOVW	RESULT, @OUT_LEN		0742
	3C		54	E8	000A4	6\$:	BLBS	STATUS1, 8\$		0743
	39		57	E9	000A7		BLBC	STATUS, 8\$		
	57		54	DO	000AA		MOVL	STATUS1, STATUS		0745
			34	11	000AD		BRB	8\$		0701
	7E		63	3C	000AF	7\$:	MOVZWL	(R3), -(SP)		0713
		04	A3	DD	000B2		PUSHL	4(R3)		
			51	DD	000B5		PUSHL	IN_LEN		
			52	DD	000B7		PUSHL	IN_ADDR		
		04	BC	DD	000B9		PUSHL	@CONTEXT_ADDR		
0000V	CF		05	FB	000BC		CALLS	#5, DCX\$DO_COMPRESSION_0		
	57		50	DO	000C1		MOVL	R0, R7		
	56		51	DO	000C4		MOVL	R1, R6		
	50		63	3C	000C7		MOVZWL	(R3), R0		0715
	50		56	C2	000CA		SUBL2	RESULT, R0		
	6E		00	2C	000CD		MOVCS	#0, (SP), #32, R0, @4(R3)[RESULT]		
50		20	04	B346	000D2					
			6C	91	000D5		CMPB	(AP), #4		0716
			09	1F	000D8		BLSSU	8\$		

DCX_COMPRESS
V04=000

dcx\$compress_data - Compress data record

K 13
15-Sep-1984 23:41:25
14-Sep-1984 12:15:56

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DISK\$VMSMASTER:[DCX.SRC]COMPRESS.B32;1 Page 12 (5)

		10	AC	D5	000DA	TSTL	16(AP)	
			04	13	000DD	BEQL	8\$	
10	BC		56	B0	000DF	MOVW	RESULT, @OUT_LEN	
	50		57	D0	000E3	MOVL	STATUS, R0	
			04	000E6	8\$:	RET		

:
:
: 0718
: 0748
: 0750

; Routine Size: 231 bytes, Routine Base: \$CODE\$ + 01D8

dcx\$do_compression_0 - Type 0 compression

```

356 0751 1 %SBTTL 'dcx$do_compression_0 - Type 0 compression'
357 0752 1
358 0753 1 ROUTINE dcx$do_compression_0 (
359 0754 1   ctx : REF BBLOCK, in_addr : REF VECTOR [, BYTE], in_bytes, out_addr, out_bytes
360 0755 1   ; status, res_len) : lkg_do NOVALUE =
361 0756 2 BEGIN
362 0757 2 +-
363 0758 2
364 0759 2   Compress data record using type 0 compression.
365 0760 2
366 0761 2   Inputs:
367 0762 2
368 0763 2       ctx           Address of context block
369 0764 2       in_addr      Address of input record
370 0765 2       in_bytes    Length of input record
371 0766 2       out_addr     Address of output buffer
372 0767 2       out_bytes   Length of output buffer
373 0768 2
374 0769 2   Outputs:
375 0770 2
376 0771 2       ctx           Context block accumulates data
377 0772 2       status        Status of operation
378 0773 2       res_len      Result length
379 0774 2
380 0775 2   Status value:
381 0776 2
382 0777 2       dcx$_normal   All is well
383 0778 2       dcx$_trunc    Result buffer too small - output truncated
384 0779 2   --
385 0780 2
386 0781 2 BIND
387 0782 2   dcxmap = ctx [ctx$l_map] : REF BBLOCK,      ! map address
388 0783 2   cmp = ctx [ctx$l_specific] : BBLOCK;
389 0784 2
390 0785 2 IF .dcxmap [dcxmap$w_nsubs] EQL 0
391 0786 2 THEN
392 0787 2   BEGIN
393 0788 2   dcx$long_move ((res_len = MINU (.in_bytes, .out_bytes)), .in_addr, .out_addr);
394 0789 2   IF .in_bytes GTRU .out_bytes
395 0790 2   THEN
396 0791 2     RETURN status = dcx$_trunc
397 0792 2   ELSE
398 0793 2     RETURN status = dcx$_normal;
399 0794 2   END
400 0795 2 ELSE
401 0796 2   BEGIN
402 0797 2
403 0798 2   LOCAL
404 0799 2     cmpseg : REF BBLOCK,
405 0800 2     outbits : LONG,
406 0801 2     outptr : LONG;
407 0802 2
408 0803 2     outbits = .out_bytes * 8;
409 0804 2     outptr = 0;
410 0805 2     cmpseg = .cmp [cmp$l_flink];
411 0806 2     DECR i FROM .in_bytes-1 TO 0 DO
412 0807 2     BEGIN

```

```

413 0808 4
414 0809 4
415 0810 4
416 0811 4
417 0812 4
418 0813 4
419 0814 4
420 0815 4
421 0816 4
422 0817 4
423 0818 4
424 0819 4
425 0820 5
426 0821 5
427 0822 5
428 0823 4
429 0824 4
430 0825 4
431 0826 4
432 0827 4
433 0828 5
434 0829 5
435 0830 5
436 0831 4
437 0832 4
438 0833 5
439 0834 5
440 0835 5
441 0836 5
442 0837 5
443 0838 4
444 0839 4
445 0840 4
446 0841 4
447 0842 4
448 0843 4
449 0844 5
450 0845 5
451 0846 5
452 0847 4
453 0848 3
454 0849 3
455 0850 3
456 0851 4
457 0852 4
458 0853 4
459 0854 4
460 0855 4
461 0856 4
462 0857 4
463 0858 4
464 0859 4
465 0860 4
466 0861 4
467 0862 4
468 0863 4
469 0864 4

      BIND
      next = cmpseg [cmpseg$l_next] : VECTOR [, LONG],
      code = cmpseg [cmpseg$l_code] : VECTOR [, LONG],
      code_ptr = code [CH$RCHAR (.in_addr)] : REF VECTOR [, LONG];

      LOCAL
      bit_src : REF VECTOR [, LONG],
      bit_count;

      IF .code_ptr EQLA 0
      THEN
      BEGIN
      res len = 0;
      RETURN status = dcx$_invdata;
      END;
      bit_count = .code_ptr [0];
      bit_src = code_ptr [1];
      IF (outbits = .outbits - .bit_count) LSS 0
      THEN
      BEGIN
      res len = (.outbits+7)/8;
      RETURN status = dcx$_trunc;
      END;
      WHILE .bit_count GTRU 32 DO
      BEGIN
      (.out_addr) <.outptr, 32, 0> = .bit_src [0];
      bit_src = .bit_src + 4;
      outptr = .outptr + 32;
      bit_count = .bit_count - 32;
      END;
      (.out_addr) <.outptr, .bit_count, 0> = .bit_src [0];
      outptr = .outptr + .bit_count;
      cmpseg = .next [CH$RCHAR_A (in_addr)];
      IF .cmpseg EQLA 0
      THEN
      BEGIN
      res len = 0;
      RETURN status = dcx$_invdata;
      END;
      END;
      IF true
      THEN
      BEGIN
      BIND
      code = cmpseg [cmpseg$l_code] : VECTOR [, LONG],
      code_ptr = code [dcx$c_eor] : REF VECTOR [, LONG];

      LOCAL
      bit_src : REF VECTOR [, LONG],
      bit_count;

      bit_count = .code_ptr [0];
      bit_src = code_ptr [1];
      IF (outbits = .outbits - .bit_count) LSS 0
      THEN

```



```

: 470      0865  5      BEGIN
: 471      0866  5      res len = (.outbits+7)/8;
: 472      0867  5      RETURN status = dcx$_trunc;
: 473      0868  4      END;
: 474      0869  4      WHILE .bit_count GTRU 32 DO
: 475      0870  5      BEGIN
: 476      0871  5      (.out_addr) <.outptr, 32, 0> = .bit_src [0];
: 477      0872  5      bit_src = .bit_src + 4;
: 478      0873  5      outptr = .outptr + 32;
: 479      0874  5      bit_count = .bit_count - 32;
: 480      0875  4      END;
: 481      0876  4      (.out_addr) <.outptr, .bit_count, 0> = .bit_src [0];
: 482      0877  4      outptr = .outptr + .bit_count;
: 483      0878  3      END;
: 484      0879  3      res len = (.outptr + 7)/8;
: 485      0880  3      RETURN status = dcx$_normal;
: 486      0881  2      END;
: 487      0882  2
: 488      0883  1 END;
! Of dcx$do_compression_0

```

03FC 0000 DCX\$DJ_COMPRESSION_0:									
						.WORD	Save R2,P3,R4,R5,R6,R7,R8,R9		0753
50	04	AC	10	C1	00002	ADDL3	#16, CTX, RC		0782
54	04	AC	14	C1	00007	ADDL3	#20, CTX, R4		0783
			10	AC	D0 0000C	MOVL	OUT_ADDR, R8		0788
			50	60	DC 00010	MOVL	(R0), R0		0785
			10	A0	B5 00013	TSTW	16(R0)		
				25	12 00016	BNEQ	2\$		
		50	0C	AC	D0 00018	MOVL	IN_BYTES, R0		0788
	14	AC		50	D1 0001C	CMPL	R0, OUT_BYTES		
				04	1B 0002C	BLEQU	1\$		
		50	14	AC	D0 00022	MOVL	OUT_BYTES, R0		
		57		50	D0 00026	MOVL	R0, RES_LEN		
		52		58	D0 00029	MOVL	R8, R2		
		51	08	AC	D0 0002C	MOVL	IN_ADDR, R1		
				0000G	30 00030	BSBW	DCX\$LONG_MOVE		
	14	AC	0C	AC	D1 00033	CMPL	IN_BYTES, OUT_BYTES		0789
				7E	1A 00038	BGTRU	8\$		
				00A5	31 0003A	BRW	11\$		0793
53	14	AC		03	78 0003D	ASHL	#3, OUT_BYTES, OUTBITS		0803
				52	D4 00042	CLRL	OUTPTR		0804
		54		64	D0 00044	MOVL	(R4), CMPSEG		0805
		59	0C	AC	D0 00047	MOVL	IN_BYTES, I		0806
				51	11 0004B	BRB	7\$		
		51	08	BC	9A 0004D	MOVZBL	@IN_ADDR, R1		0812
		51	0410	C441	D0 00051	MOVL	1040(CMPSEG)[R1], R1		0818
				3A	i3 00057	BEQL	6\$		
		56		81	D0 00059	MOVL	(R1)+, BIT_COUNT		0824
		53		56	C2 0005C	SUBL2	BIT_COUNT, OUTBITS		0826
				0A	18 0005F	BGEQ	4\$		
		55	07	A3	9E 00061	MOVAB	7(R3), R5		0829
57		55		08	C7 00065	DIVL3	#8, R5, RES_LEN		
				4D	11 00069	BRB	8\$		0830

		20		56	D1	0006B	4\$:	CMPL	BIT_COUNT, #32	:	0832
				0D	1B	0006E		BLEQU	5\$:	
68	20	52		81	F0	00070		INSV	(BIT_SRC)+, OUTPTR, #32, (R8)	:	0834
		52		20	C0	00075		ADDL2	#32, OUTPTR	:	0836
		56		20	C2	00078		SUBL2	#32, BIT_COUNT	:	0837
				EE	11	0007B		BRB	4\$:	0832
68	56	52		61	F0	0007D	5\$:	INSV	(BIT_SRC), OUTPTR, BIT_COUNT, (R8)	:	0839
		52		56	C0	00082		ADDL2	BIT_COUNT, OUTPTR	:	0840
		51	08	BC	9A	00085		MOVZBL	@IN_ADDR, R1	:	0841
			08	AC	D6	00089		INCL	IN_ADDR	:	
		54	10	A441	D0	0008C		MOVL	16(CMPSEG)[R1], CMPSEG	:	
				0B	12	00091		BNEQ	7\$:	0842
				57	D4	00093	6\$:	CLRL	RES_LEN	:	0845
		50	00000000G	8F	D0	00095		MOVL	#DCX\$_INVDATA, STATUS	:	0846
				4B	11	0009C		BRB	12\$:	
		AC		59	F4	0009E	7\$:	SOBGEQ	1, 3\$:	0806
		51	0810	D4	D0	000A1		MOVL	@2064(CMPSEG), BIT_COUNT	:	0861
	54	C4		04	C1	000A6		ADDL3	#4, 2064(CMPSEG), BIT_SRC	:	0862
		53		51	C2	000AC		SUBL2	BIT_COUNT, OUTBITS	:	0863
				10	18	000AF		BGEQ	9\$:	
		53		07	C0	000B1		ADDL2	#7, R3	:	0866
	57	53		08	C7	000B4		DIVL3	#8, R3, RES_LEN	:	
		50	00000000G	8F	D0	000B8	8\$:	MOVL	#DCX\$_TRUNC, STATUS	:	0867
				28	11	000BF		BRB	12\$:	
		20		51	D1	000C1	9\$:	CMPL	BIT_COUNT, #32	:	0869
				0D	1B	000C4		BLEQU	10\$:	
68	20	52		84	F0	000C6		INSV	(BIT_SRC)+, OUTPTR, #32, (R8)	:	0871
		52		20	C0	000CB		ADDL2	#32, OUTPTR	:	0873
		51		20	C2	000CE		SUBL2	#32, BIT_COUNT	:	0874
				EE	11	000D1		BRB	9\$:	0869
68	51	52		64	F0	000D3	10\$:	INSV	(BIT_SRC), OUTPTR, BIT_COUNT, (R8)	:	0876
		52		51	C0	000D8		ADDL2	BIT_COUNT, OUTPTR	:	0877
		52		07	C0	000DB		ADDL2	#7, R2	:	0879
	57	52		08	C7	000DE		DIVL3	#8, R2, RES_LEN	:	
		50	00000000G	8F	D0	000E2	11\$:	MOVL	#DCX\$_NORMAL, STATUS	:	0880
		51		57	D0	000E9	12\$:	MOVL	R7, R7	:	0883
				04	000EC			RET		:	

: Routine Size: 237 bytes, Routine Base: \$CODE\$ + 02BF

```

490 0884 1 %SBTTL 'dcx$compress_done -- Release data compression context'
491 0885 1
492 0886 1 GLOBAL ROUTINE dcx$compress_done (context_addr) =
493 0887 2 BEGIN
494 0888 2 ++
495 0889 2
496 0890 2 Release data compression context data record
497 0891 2
498 0892 2 Inputs:
499 0893 2
500 0894 2 context_addr.mz.r Address of context longword
501 0895 2
502 0896 2 Outputs:
503 0897 2
504 0898 2 context_addr.mz.r Context block accumulates data
505 0899 2
506 0900 2 Return value:
507 0901 2
508 0902 2 status.wlc.v
509 0903 2
510 0904 2 dcx$_normal All is well
511 0905 2 dcx$_invctx Invalid context block
512 0906 2 dcx$_invmap Invalid map structure
513 0907 2 --
514 0908 2
515 0909 2 BIND
516 0910 2 ctx = .context_addr : REF BBLOCK, ! address of context block
517 0911 2 cmp = ctx [ctx$l_specific] : BBLOCK;
518 0912 2
519 0913 2 LOCAL
520 0914 2 cmpseg : REF BBLOCK;
521 0915 2
522 0916 2 perform (dcx$ctx_check (.ctx, ctx$c_cmprs));
523 0917 2 WHILE NOT remque (.cmp [cmp$l_flink], cmpseg) DO
524 0918 2 BEGIN
525 0919 2
526 0920 2 BIND
527 0921 2 code = cmpseg [cmpseg$l_code] : VECTOR [, LONG];
528 0922 2
529 0923 2 DECR i FROM cmpseg$c_code-1 TO 0 DO
530 0924 2 BEGIN
531 0925 2
532 0926 2 BIND
533 0927 2 bits = code [.i] : REF VECTOR [, LONG];
534 0928 2
535 0929 2 IF .bits NEQA 0
536 0930 2 THEN
537 0931 2 BEGIN
538 0932 2 perform (dcx$free_vm (4 + (.bits [0]+7)/8, bits [0]));
539 0933 2 bits = 0;
540 0934 2 END;
541 0935 2 END;
542 0936 2 perform (dcx$free_vm (.cmpseg [cmpseg$l_size], .cmpseg));
543 0937 2 END;
544 0938 2 perform (dcx$free_vm (.ctx [ctx$l_size], .ctx));
545 0939 2 ctx = 0; ! mark context as gone
546 0940 2 RETURN dcx$_normal;

```

: 547
: 548
0941 2
0942 1 END;

. Of dcx\$compress_done

			007C 00000		.ENTRY	DCX\$COMPRESS_DONE, Save R2,R3,R4,R5,R6	: 0886
56	0000G	CF	9E 00002		MOVAB	DCX\$FREE_VM, R6	:
54	04	AC	D0 00007		MOVL	CONTEXT_ADDR, R4	: 0910
64		14	C1 0000B	55	ADDL3	#20, (R4), R5	: 0911
51		01	D0 0000F		MOVL	#1, R1	: 0916
50		64	D0 00012		MOVL	(R4), R0	:
	0000G	30	00015		BSBW	DCX\$CTX_CHECK	:
		35	11 00018		BRB	4\$:
53	00	B5	0F 0001A	1\$:	REMQUE	@0(R5), CMPSEG	: 0917
		33	1D 0001E		BVS	5\$:
52	0100	8F	3C 00020		MOVZWL	#256, I	: 0923
50	0410	C342	D0 00025	2\$:	MOVL	1040(CMPSEG)[I], R0	: 0929
		17	13 0002B		BEQL	3\$:
		50	DD 0002D	50	PUSHL	R0	: 0932
60		07	C1 0002F		ADDL3	#7, (R0), R0	:
50		08	C6 00033		DIVL2	#8, R0	:
	04	A0	9F 00036		PUSHAB	4(R0)	:
66		02	FB 00039		CALLS	#2, DCX\$FREE_VM	:
28		50	E9 0003C		BLBC	STATUS, 6\$:
	0410	C342	D4 0003F		CLRL	1040(CMPSEG)[I]	: 0933
DE		52	F4 00044	3\$:	SOBGEQ	I, 2\$: 0923
		53	DD 00047		PUSHL	CMPSEG	: 0936
	08	A3	DD 00049		PUSHL	8(CMPSEG)	:
66		02	FB 0004C		CALLS	#2, DCX\$FREE_VM	:
C8		50	E8 0004F	4\$:	BLBS	STATUS, 1\$:
		04	00052		RET		:
		64	DD 00053	5\$:	PUSHL	(R4)	: 0938
	00	B4	DD 00055		PUSHL	@0(R4)	:
66		02	FB 00058		CALLS	#2, DCX\$FREE_VM	:
09		50	E9 0005B		BLBC	STATUS, 6\$:
		64	D4 0005E		CLRL	(R4)	: 0939
50	00000000G	8F	D0 00060		MOVL	#DCX\$_NORMAL, R0	: 0940
		04	00067	6\$:	RET		: 0942

; Routine Size: 104 bytes, Routine Base: \$CODE\$ + 03AC

DCX COMPRESS
V04=000

dcx\$compress_done -- Release data compression c

E 14
15-Sep-1984 23:41:25
14-Sep-1984 12:15:56
! Of module compress

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DISK\$VMSMASTER:[DCX.\$RC]COMPRESS.B32;1 (8)

: 550 0943 1 END
: 551 0944 0 ELUDOM

PSECT SUMMARY

Name Bytes Attributes
\$CODES 1044 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, (ON,NOPI,ALIGN(2))

Library Statistics

File	Symbols		Pages Mapped	Processing Time
	Total	Loaded Percent		
_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	11 0	581	00:00.9

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:COMPRESS/OBJ=OBJ\$:COMPRESS MSRC\$:COMPRESS/UPDATE=(ENH\$:COMPRESS)

: Size: 1044 code + 0 data bytes
: Run Time: 00:22.6
: Elapsed Time: 01:08.4
: Lines/CPU Min: 2509
: Lexemes/CPU-Min: 23734
: Memory Used: 151 pages
: Compilation Complete

