

|              |     |              |                  |
|--------------|-----|--------------|------------------|
| DDDDDDDDDDDD |     | CCCCCCCCCCCC | LLL              |
| DDDDDDDDDDDD |     | CCCCCCCCCCCC | LLL              |
| DDDDDDDDDDDD |     | CCCCCCCCCCCC | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDD          | DDD | CCC          | LLL              |
| DDDDDDDDDDDD |     | CCCCCCCCCCCC | LLLLLLLLLLLLLLLL |
| DDDDDDDDDDDD |     | CCCCCCCCCCCC | LLLLLLLLLLLLLLLL |
| DDDDDDDDDDDD |     | CCCCCCCCCCCC | LLLLLLLLLLLLLLLL |

```

RRRRRRRR      EEEEEEEEEEE      CCCCCCCC      AAAAAA      LL      LL      SSSSSSSS      UU      UU      BBBB8888
RRRRRRRR      EEEEEEEEEEE      CCCCCCCC      AAAAAA      LL      LL      SSSSSSSS      UU      UU      BBBB8888
RR      RR      EE      CC      AA      AA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EE      CC      AA      AA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EE      CC      AA      AA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EE      CC      AA      AA      LL      LL      SS      UU      UU      BB      BB
RRRRRRRR      EEEEEEEEEEE      CCCCCCCC      AA      AA      LL      LL      SSSSSS      UU      UU      BBBB8888
RRRRRRRR      EEEEEEEEEEE      CCCCCCCC      AA      AA      LL      LL      SSSSSS      UU      UU      BBBB8888
RR      RR      EE      CC      AAAAAAAAAA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EE      CC      AAAAAAAAAA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EE      CC      AA      AA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EE      CC      AA      AA      LL      LL      SS      UU      UU      BB      BB
RR      RR      EEEEEEEEEEE      CCCCCCCC      AA      AA      LLLLLLLLLL      LLLLLLLLLL      SSSSSSSS      UUUUUUUUUU      BBBB8888
RR      RR      EEEEEEEEEEE      CCCCCCCC      AA      AA      LLLLLLLLLL      LLLLLLLLLL      SSSSSSSS      UUUUUUUUUU      BBBB8888

```

```

LL      I11111      SSSSSSSS
LL      I11111      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL      I11111      SSSSSSSS
LLLLLLLLLL      I11111      SSSSSSSS

```

```
1 0001 0 MODULE recallsub (IDENT='V04-000',
2 0002 0 ADDRESSING_MODE(NONEXTERNAL=LONG_RELATIVE,
3 0003 0 EXTERNAL=GENERALT) =
4 0004 0
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
10 0010 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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25 0025 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
26 0026 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1
32 0032 1 **
33 0033 1 FACILITY: Command recall routines
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 These routines are used to manage the command recall
38 0038 1 functions of the command language interpreter.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 VAX/VMS operating system. supervisor mode,
43 0043 1
44 0044 1 AUTHOR: Peter George, March 1983
45 0045 1
46 0046 1 Modified by:
47 0047 1
48 0048 1 V03-005 PCG0005 Peter George 06-Feb-1984
49 0049 1 Be more discerning about when to insert a space
50 0050 1 in a recalled command line.
51 0051 1
52 0052 1 V03-004 PCG0004 Peter George 03-Jan-1984
53 0053 1 Modify the structure of the recall buffer.
54 0054 1
55 0055 1 V03-003 PCG0003 Peter George 18-Nov-1983
56 0056 1 Add a routine to get a command by number.
57 0057 1
```

RECALLSUB  
V04-000

H 10  
16-Sep-1984 00:24:46  
14-Sep-1984 12:15:32

VAX-11 Bliss-32 V4.0-742  
[DCL.SRC]RECALLSUB.B32;1

Page 2  
(1)

```
: 58      0058 1 |      V03-002 PCG0002      Peter George      20-Apr-1983
: 59      0059 1 |      Fix bug in EDIT_COMMAND algo thm.
: 60      0060 1 |
: 61      0061 1 |      V03-001 PCG0001      Peter George      30-Mar-1983
: 62      0062 1 |      Redo EDIT_COMMAND algorithm.
: 63      0063 1 |      --
: 64      0064 1 |
: 65      0065 1 |
: 66      0066 1 |      Include files
: 67      0067 1 |
: 68      0068 1 |      LIBRARY 'SYSSLIBRARY:LIB';
: 69      0069 1 |      REQUIRE 'LIBS:DCLDEF';      ! DCL definitions
```

```

71      1141 1 |
72      1142 1 | Table of contents
73      1143 1 |
74      1144 1 |
75      1145 1 | LINKAGE
76      1146 1 |     common_linkage = call : GLOBAL (wrk=10,prc=11)
77      1147 1 |     ptr_linkage = call : GLOBAL (ptr=9,wrk=10,prc=11);
78      1148 1 |
79      1149 1 | FORWARD ROUTINE
80      1150 1 |     dcl$put_command : common_linkage, | Put command in buffer
81      1151 1 |     dcl$put_segment : common_linkage, | Add to last command in buffer
82      1152 1 |     compare_string : ptr_linkage, | Compare current and last commands
83      1153 1 |     insert_string : ptr_linkage, | Insert a string in the buffer
84      1154 1 |     zero_buffer : ptr_linkage, | Zero part of the buffer
85      1155 1 |     edit_command : ptr_linkage, | Edit previous command
86      1156 1 |     dcl$get_next_command:common_linkage, | Get next command from buffer
87      1157 1 |     dcl$get_prev_command:common_linkage, | Get previous command from buffer
88      1158 1 |     dcl$get_curr_ mand:common_linkage; | Get current command from buffer
89      1159 1 |
90      1160 1 |
91      1161 1 | | Change name of the PSECT's to conform to DCL standards.
92      1162 1 |
93      1163 1 | PSECT PLIT = DCL$ZCODE(EXECUTE, ALIGN(0));
94      1164 1 | PSECT CODE = DCL$ZCODE(EXECUTE, ALIGN(0));
95      1165 1 |
96      1166 1 | LITERAL
97      1167 1 |     true - 1.
98      1168 1 |     false
99      1169 1 |
100     1170 1 |
101     1171 1 | | Macros to check for ends of command buffer
102     1172 1 |
103     M 1173 1 | MACRO overflow (address) =
104     1174 1 |     (address) GEQU prc [prc_g_commands] + prc_c_cmdbufsiz%;
105     1175 1 |
106     M 1176 1 | MACRO underflow (address) =
107     1177 1 |     (address) LSSU prc [prc_g_commands]%;
108     1178 1 |

```

```

110 1179 1 GLOBAL ROUTINE dcl$put_command (desc) : common_linkage =
111 1180 1
112 1181 1 ---
113 1182 1
114 1183 1 Put a command into the command buffer.
115 1184 1
116 1185 1 Inputs:
117 1186 1
118 1187 1 desc = address of descriptor of command to insert
119 1188 1 R10 = address of WRK data structure
120 1189 1 R11 = address of PRC data structure
121 1190 1 PRC_L_RECALLPTR = pointer to location to insert command at
122 1191 1
123 1192 1 Outputs:
124 1193 1
125 1194 1 The command is added to the buffer and PRC_L_RECALLPTR is updated
126 1195 1 to point to the next free space in the buffer.
127 1196 1
128 1197 1 The structure of the circular recall buffer is as follows:
129 1198 1
130 1199 1 0-byte, len-byte, char-string, len-byte,
131 1200 1 0-byte, len-byte, char-string, len-byte, ...
132 1201 1
133 1202 1 routine value = always true
134 1203 1
135 1204 1 ---
136 1205 1
137 1206 2 BEGIN
138 1207 2
139 1208 2
140 1209 2 MAP
141 1210 2 desc : REF VECTOR; ! Input command descriptor
142 1211 2
143 1212 2 GLOBAL REGISTER
144 1213 2 ptr=9 : REF VECTOR[,BYTE]; ! Pointer into recall buffer
145 1214 2
146 1215 2 EXTERNAL REGISTER
147 1216 2 wrk=10 : REF $BLOCK; ! Address of WRK data structure
148 1217 2 prc=11 : REF $BLOCK; ! Address of PRC data structure
149 1218 2
150 1219 2
151 1220 2 ! Compare the new command to the previous command. If identical, then do not
152 1221 2 ! insert the new command in the buffer.
153 1222 2
154 1223 2 IF compare_string (.desc)
155 1224 2 THEN RETURN true;
156 1225 2
157 1226 2
158 1227 2 ! Skip past the leading zero and insert the command length.
159 1228 2
160 1229 2 ptr = .prc [prc_l_recallptr] + 1;
161 1230 2 IF OVERFLOW (.ptr)
162 1231 2 THEN ptr = .ptr - prc_c_cmdbufsiz;
163 1232 2 ptr [0] = .desc [0];
164 1233 2
165 1234 2
166 1235 2 ! Copy the command string into the buffer and insert the trailing length byte.

```

```

: 167      1236 2 !
: 168      1237 2 ptr = .ptr + 1;
: 169      1238 2 IF OVERFLOW (.ptr)
: 170      1239 2     THEN ptr = prc [prc_g_commands];
: 171      1240 2     insert_string (.desc);
: 172      1241 2     ptr [0] = .desc [0];
: 173      1242 2
: 174      1243 2 !
: 175      1244 2 | Zero any partially overwritten commands in the buffer and reset the
: 176      1245 2 | pointer in the PRC data structure to the next free command space.
: 177      1246 2 |
: 178      1247 2 ptr = .ptr + 1;
: 179      1248 2 IF OVERFLOW (.ptr)
: 180      1249 2     THEN ptr = prc [prc_g_commands];
: 181      1250 2     prc [prc_l_recallptr] = .ptr;
: 182      1251 2     RETURN zero_buffer();
: 183      1252 2
: 184      1253 1 END;

```

.TITLE RECALLSUB  
.IDENT \V04-000\

.PSECT DCL\$ZCODE,NOWRT,0

|           |      |      |                  |           |                                  |        |
|-----------|------|------|------------------|-----------|----------------------------------|--------|
|           |      |      |                  | 0200 0000 | .ENTRY DCL\$PUT_COMMAND, Save R9 | : 1179 |
|           |      | 04   | AC DD 00002      |           | PUSHL DESC                       | : 1223 |
| 00000000V | EF   |      | 01 FB 00005      |           | CALLS #1, COMPARE_STRING         |        |
|           | 04   |      | 50 E9 0000C      |           | BLBC R0, 1\$                     |        |
|           | 50   |      | 01 D0 0000F      |           | MOVL #1, R0                      | : 1224 |
|           |      |      | 04 00012         |           | RET                              |        |
| 59        | 012F | CB   | 01 C1 00013      | 1\$:      | ADDL3 #1, 303(PRC), PTR          | : 1229 |
|           |      | 50   | 59 9E 00019      |           | MOVAB 1332(R11), R0              | : 1230 |
|           |      | 50   | 59 D1 0001E      |           | CMLP PTR, R0                     |        |
|           |      | 59   | 05 1F 00021      |           | BLSSU 2\$                        |        |
|           |      | 89   | F8 9E 00023      |           | MOVAB -1025(R9), PTR             | : 1231 |
|           |      | 50   | 04 BC 90 00028   | 2\$:      | MOVB @DESC, (PTR)+               | : 1232 |
|           |      |      | 59 D1 0002C      |           | CMLP PTR, R0                     | : 1238 |
|           |      |      | 05 1F 0002F      |           | BLSSU 3\$                        |        |
|           |      | 59   | 0133 CB 9E 00031 |           | MOVAB 307(R11), PTR              | : 1239 |
|           |      | 04   | AC DD 00036      | 3\$:      | PUSHL DESC                       | : 1240 |
| 00000000V | EF   |      | 01 FB 00039      |           | CALLS #1, INSERT_STRING          |        |
|           | 89   | 04   | BC 90 00040      |           | MOVB @DESC, (PTR)+               | : 1241 |
|           | 50   | 0534 | CB 9E 00044      |           | MOVAB 1332(R11), R0              | : 1248 |
|           | 50   |      | 59 D1 00049      |           | CMLP PTR, R0                     |        |
|           |      |      | 05 1F 0004C      |           | BLSSU 4\$                        |        |
|           | 59   | 0133 | CB 9E 0004E      |           | MOVAB 307(R11), PTR              | : 1249 |
| 012F      | CB   |      | 59 D0 00053      | 4\$:      | MOVL PTR, 303(PRC)               | : 1250 |
| 00000000V | EF   |      | 00 FB 00058      |           | CALLS #0, ZERO_BUFFER            | : 1251 |
|           |      |      | 04 0005F         |           | RET                              | : 1253 |

; Routine Size: 96 bytes, Routine Base: DCL\$ZCODE + 0000

```

186 1254 1 GLOBAL ROUTINE dcl$put_segment (desc) : common_linkage =
187 1255 1
188 1256 1 ---
189 1257 1
190 1258 1     Add a command segment to the last command in the command buffer.
191 1259 1     If it causes the command to be longer than WRK_C_INPBUFSIZ-1 in
192 1260 1     length, then insert it as a new entry.
193 1261 1
194 1262 1     Inputs:
195 1263 1
196 1264 1     desc = address of descriptor of command to insert
197 1265 1     R10 = address of WRK data structure
198 1266 1     R11 = address of PRC data structure
199 1267 1     PRC_L_RECALLPTR = pointer past end of last inserted command
200 1268 1
201 1269 1     Outputs:
202 1270 1
203 1271 1     The command segment is added to the buffer and PRC_L_RECALLPTR is
204 1272 1     updated to point to the next free space in the buffer.
205 1273 1
206 1274 1     routine value = always true
207 1275 1
208 1276 1 ---
209 1277 1
210 1278 2 BEGIN
211 1279 2
212 1280 2 MAP
213 1281 2     desc :      REF VECTOR;           ! Input command descriptor
214 1282 2
215 1283 2 GLOBAL REGISTER
216 1284 2     ptr=9 :     REF VECTOR[BYTE];     ! Pointer into recall buffer
217 1285 2
218 1286 2 EXTERNAL REGISTER
219 1287 2     wrk=10 :    REF $BBLOCK,         ! Address of WRK data structure
220 1288 2     prc=11 :    REF $BBLOCK;         ! Address of PRC data structure
221 1289 2
222 1290 2 LOCAL
223 1291 2     lead_len :  REF VECTOR[BYTE];    ! Pointer to leading length in buffer
224 1292 2
225 1293 2
226 1294 2     Get the length of the previous command.  If the total concatenated length
227 1295 2     of the command will now be greater than 255, then treat the new segment
228 1296 2     as a new command.
229 1297 2
230 1298 2     ptr = .prc [prc_l_recallptr] - 1;
231 1299 2     IF UNDERFLOW (.ptr)
232 1300 2     THEN ptr = .ptr + prc_c_cmdbufsiz;
233 1301 2     IF (.ptr [0] + .desc [0]) GTR wrk_c_inpbufsiz - 1
234 1302 2     THEN RETURN dcl$put_command (.desc);
235 1303 2
236 1304 2
237 1305 2     Point at the first character of the previous command string and save
238 1306 2     the address of the byte to insert the leading length at for later use.
239 1307 2
240 1308 2     ptr = .ptr - .ptr [0];
241 1309 2     IF UNDERFLOW (.ptr)
242 1310 2     THEN ptr = .ptr + prc_c_cmdbufsiz;

```



```

243 1311 2 lead len = .ptr - 1;
244 1312 2 IF UNDERFLOW (.lead_len)
245 1313 2 THEN lead_len = .lead_len + prc_c_cmdbufsiz;
246 1314 2
247 1315 2
248 1316 2 Remove the trailing continuation character or comments from the previously
249 1317 2 inserted part of the command and insert the new segment at the end.
250 1318 2
251 1319 2 edit_command (.lead_len);
252 1320 2 insert_string (.desc);
253 1321 2
254 1322 2
255 1323 2 Set the length bytes.
256 1324 2
257 1325 2 ptr [0] = .ptr - .lead_len - 1;
258 1326 2 lead_len [0] = .ptr [0];
259 1327 2
260 1328 2
261 1329 2 Zero any partially overwritten commands in the buffer and reset the
262 1330 2 pointer in the PRC data structure to the next free command space.
263 1331 2
264 1332 2 ptr = .ptr + 1;
265 1333 2 IF OVERFLOW (.ptr)
266 1334 2 THEN ptr = prc [prc_g_commands];
267 1335 2 prc [prc_l_recallptr] = .ptr;
268 1336 2 RETURN zero_buffer();
269 1337 2
270 1338 1 END;

```

|    |          |    |      |    |    |       |      |        |                              |   |      |
|----|----------|----|------|----|----|-------|------|--------|------------------------------|---|------|
| 59 | 012F     | LB |      | 01 | C3 | 00002 |      | .ENTRY | DCL\$PUT_SEGMENT, Save R2,R9 | : | 1254 |
|    |          | 50 | 0133 | CB | 9E | 00008 |      | SUBL3  | #1, 303(PRC), PTR            | : | 1298 |
|    |          | 50 |      | 59 | D1 | 0000D |      | MOVAB  | 307(R11), RO                 | : | 1299 |
|    |          | 59 | 0401 | 05 | 1E | 00010 |      | CMPL   | PTR, RO                      | : |      |
|    |          | 50 |      | C9 | 9E | 00012 |      | BGEQU  | 1\$                          | : |      |
|    |          | 50 |      | 69 | 9A | 00017 | 1\$: | MOVAB  | 1025(R9), PTR                | : | 1300 |
|    |          | 50 | 04   | BC | C0 | 0001A |      | MOVZBL | (PTR), RO                    | : | 1301 |
|    | 000000FF | 8F |      | 50 | D1 | 0001E |      | ADDL2  | @DESC, RO                    | : |      |
|    |          |    |      | 09 | 15 | 00025 |      | CMPL   | RO, #255                     | : |      |
|    |          |    | 04   | AC | DD | 00027 |      | BLEQ   | 2\$                          | : |      |
|    | FF71     | CF |      | 01 | FB | 0002A |      | PUSHL  | DESC                         | : | 1302 |
|    |          |    |      |    | 04 | 0002F |      | CALLS  | #1, DCL\$PUT_COMMAND         | : |      |
|    |          | 50 |      | 69 | 9A | 00030 | 2\$: | RET    |                              | : |      |
|    |          | 59 |      | 50 | C2 | 00033 |      | MOVZBL | (PTR), RO                    | : | 1308 |
|    |          | 50 | 0133 | CB | 9E | 00036 |      | SUBL2  | RO, PTR                      | : |      |
|    |          | 50 |      | 59 | D1 | 0003B |      | MOVAB  | 307(R11), RO                 | : | 1309 |
|    |          | 59 | 0401 | 05 | 1E | 0003E |      | CMPL   | PTR, RO                      | : |      |
|    |          | 52 | FF   | C9 | 9E | 00040 |      | BGEQU  | 3\$                          | : |      |
|    |          | 50 |      | A9 | 9E | 00045 | 3\$: | MOVAB  | 1025(R9), PTR                | : | 1310 |
|    |          |    |      | 52 | D1 | 00049 |      | MOVAB  | -1(R9), LEAD_LEN             | : | 1311 |
|    |          |    |      | 05 | 1E | 0004C |      | CMPL   | LEAD_LEN, RO                 | : | 1312 |
|    |          | 52 | 0401 | C2 | 9E | 0004E |      | BGEQU  | 4\$                          | : |      |
|    |          |    |      | 52 | DD | 00053 | 4\$: | MOVAB  | 1025(R2), LEAD_LEN           | : | 1313 |
|    |          |    |      |    |    |       |      | PUSHL  | LEAD_LEN                     | : | 1319 |

|           |    |      |    |    |       |       |                    |        |
|-----------|----|------|----|----|-------|-------|--------------------|--------|
| 00000000V | EF |      | 01 | FB | 00055 | CALLS | #1, EDIT_COMMAND   | :      |
|           |    | 04   | AC | DD | 0005C | PUSHL | DESC               | : 1320 |
| 00000000V | EF |      | 01 | FB | 0005F | CALLS | #1, INSERT_STRING  | :      |
| 50        | 59 |      | 52 | C3 | 00066 | SUBL3 | LEAD_LEN, PTR, RO  | : 1325 |
| 69        | 50 |      | 01 | 83 | 0006A | SUBB3 | #1, RO, (PTR)      | :      |
|           | 62 |      | 89 | 90 | 0006E | MOVB  | (PTR)+, (LEAD_LEN) | : 1326 |
|           | 50 | 0534 | CB | 9E | 00071 | MOVAB | 1332(R11), RO      | : 1333 |
|           | 50 |      | 59 | D1 | 00076 | CML   | PTR, RO            | :      |
|           | 59 | 0133 | 05 | 1F | 00079 | BLSSU | 5\$                | :      |
| 012F      | CB |      | CB | 9E | 0007B | MOVAB | 307(R11), PTR      | : 1334 |
| 00000000V | EF |      | 59 | D0 | 00080 | MOVL  | PTR, 303(PRC)      | : 1335 |
|           |    |      | 00 | FB | 00085 | CALLS | #0, ZERO_BUFFER    | : 1336 |
|           |    |      |    | 04 | 0008C | RET   |                    | : 1338 |

; Routine Size: 141 bytes, Routine Base: DCL\$ZCODE + 0060

```

272 1339 1 ROUTINE compare_string (desc) : ptr_linkage =
273 1340 1
274 1341 1 ---
275 1342 1
276 1343 1 Compare the new command to the previous command.
277 1344 1 If identical, then return true.
278 1345 1
279 1346 1 Inputs:
280 1347 1
281 1348 1 R10 = address of WRK data structure
282 1349 1 R11 = address of PRC data structure
283 1350 1 PRC_L_RECALLPTR = pointer past end of last inserted command
284 1351 1
285 1352 1 Outputs:
286 1353 1
287 1354 1 routine value = true if strings are the same
288 1355 1 false otherwise
289 1356 1 ---
290 1357 1
291 1358 2 BEGIN
292 1359 2
293 1360 2 MAP
294 1361 2 desc : REF VECTOR; ! Input command descriptor
295 1362 2
296 1363 2 EXTERNAL REGISTER
297 1364 2 ptr=9 : REF VECTOR[.BYTE], ! Pointer into recall buffer
298 1365 2 wrk=10 : REF $BBLOCK, ! Address of WRK data structure
299 1366 2 prc=11 : REF $BBLOCK; ! Address of PRC data structure
300 1367 2
301 1368 2 LOCAL
302 1369 2 len;
303 1370 2
304 1371 2 !
305 1372 2 ! Get length and address of previous command string.
306 1373 2 !
307 1374 2 ptr = .prc [prc_l_recallptr] - 1;
308 1375 2 IF UNDERFLOW (.ptr)
309 1376 2 THEN ptr = .ptr + prc_c_cmdbufsiz;
310 1377 2 len = .ptr [0];
311 1378 2 ptr = .ptr - .len;
312 1379 2 IF UNDERFLOW (.ptr)
313 1380 2 THEN ptr = .ptr + prc_c_cmdbufsiz;
314 1381 2
315 1382 2 !
316 1383 2 ! Compare the two strings and return false if they are different.
317 1384 2 !
318 1385 2 IF OVERFLOW (.ptr + .len - 1) ! Will we wrap around?
319 1386 2 THEN BEGIN ! Yes, then compare in two pieces
320 1387 2 LOCAL temp_len;
321 1388 2 temp_len = prc [prc_g_commands] + ! Get length of first piece
322 1389 2 prc_c_cmdbufsiz - .ptr;
323 1390 2 IF CH$NEQ (.temp_len, .ptr, ! Compare first piece
324 1391 2 .desc [0], .desc [1], &' ')
325 1392 2 THEN RETURN false; ! Return false if not equal
326 1393 2 IF CH$NEQ (.len - .temp_len, ! Compare second piece
327 1394 2 prc [prc_g_commands],
328 1395 2 .desc [0] = .temp_len,

```

```

: 329          1396      3          .desc [1] + .temp_len,
: 330          1397      3          %C' '),
: 331          1398      3          THEN RETURN false;
: 332          1399      3          END
: 333          1400      2          ELSE IF CH$NEQ (.len, .ptr,
: 334          1401      2          .desc [0], .desc [1], %C' ')
: 335          1402      2          THEN RETURN false;
: 336          1403      2
: 337          1404      2 RETURN true;
: 338          1405      1 END;

```

Return false if not equal  
Compare in whole  
Return false if not equal  
Return true if equal

00FC 0000 COMPARE\_STRING:

|    |    |      |    |      |      |          |        |                                     |      |
|----|----|------|----|------|------|----------|--------|-------------------------------------|------|
|    | 59 | 012F | CB | 01   | C3   | 00002    | .WORD  | Save R2,R3,R4,R5,R6,R7              | 1339 |
|    |    |      | 57 | 0133 | CB   | 9E 00008 | SUBL3  | #1, 303(PRC), PTR                   | 1374 |
|    |    |      | 57 |      | 59   | D1 0000D | MOVAB  | 307(PRC), R7                        | 1375 |
|    |    |      |    |      | 05   | 1E 00010 | CMPL   | PTR, R7                             |      |
|    |    |      | 59 | 0401 | C9   | 9E 00012 | BGEQU  | 1\$                                 | 1376 |
|    |    |      | 54 |      | 69   | 9A 00017 | MOVZBI | 1025(R9), PTR                       | 1377 |
|    |    |      | 59 |      | 54   | C2 0001A | SUBL2  | (PTR), LEN                          | 1378 |
|    |    |      | 57 |      | 59   | D1 0001D | CMPL   | LEN, PTR                            | 1379 |
|    |    |      |    |      | 05   | 1E 00020 | BGEQU  | 2\$                                 |      |
|    |    |      | 59 | 0401 | C9   | 9E 00022 | MCVAB  | 1025(R9), PTR                       | 1380 |
|    |    |      | 55 | 04   | AC   | D0 00027 | MOVL   | DESC, R5                            | 1391 |
|    |    |      | 51 | FF   | A449 | 9E 0002B | MOVAB  | -1(LEN)[PTR], R1                    | 1385 |
|    |    |      | 50 | 0534 | CB   | 9E 00030 | MOVAB  | 1332(R11), R0                       |      |
|    |    |      | 50 |      | 51   | D1 00035 | CMPL   | R1, R0                              |      |
|    |    |      |    |      | 20   | 1F 00038 | BLSSU  | 3\$                                 |      |
| 04 | BC | 56   | 50 |      | 59   | C3 0003A | SUBL3  | PTR, R0, TEMP_LEN                   | 1389 |
|    |    | 20   | 69 |      | 56   | 2D 0003E | CMPC5  | TEMP_LEN, (PTR), #32, @DESC, @4(R5) | 1390 |
|    |    |      |    | 04   | B5   | 00044    | BNEQ   | 5\$                                 |      |
|    |    |      |    |      | 20   | 12 00046 | SUBL2  | TEMP_LEN, R4                        | 1393 |
|    |    |      | 54 |      | 56   | C2 00048 | SUBL3  | TEMP_LEN, @DESC, R0                 | 1395 |
|    |    |      | 67 |      | 54   | 2D 00050 | CMPC5  | R4, (R7), #32, R0, @4(R5)[TEMP_LEN] | 1394 |
|    |    |      |    | 04   | B546 | 00055    |        |                                     |      |
|    |    |      |    |      | 08   | 11 00058 | BRB    | 4\$                                 |      |
| 04 | BC | 20   | 69 |      | 54   | 2D 0005A | CMPC5  | LEN, (PTR), #32, @DESC, @4(R5)      | 1400 |
|    |    |      |    | 04   | B5   | 00060    |        |                                     |      |
|    |    |      |    |      | 04   | 12 00062 | BNEQ   | 5\$                                 |      |
|    |    |      | 50 |      | 01   | D0 00064 | MOVL   | #1, R0                              | 1404 |
|    |    |      |    |      | 04   | 00067    | RET    |                                     |      |
|    |    |      |    |      | 50   | D4 00068 | CLRL   | R0                                  | 1405 |
|    |    |      |    |      | 04   | 0006A    | RET    |                                     |      |

: Routine Size: 107 bytes, Routine Base: DCL\$ZCODE + 00ED

```

: 340      1406 1 ROUTINE insert_string (desc) : ptr_linkage =
: 341      1407 1
: 342      1408 1 ---
: 343      1409 1     Insert a string in the buffer.
: 344      1410 1
: 345      1411 1   Inputs:
: 346      1412 1
: 347      1413 1       R9 = address to begin insertion at
: 348      1414 1       R10 = address of WRK data structure
: 349      1415 1       R11 = address of PRC data structure
: 350      1416 1
: 351      1417 1   Outputs:
: 352      1418 1
: 353      1419 1       R9 = address of first byte after the insertion
: 354      1420 1
: 355      1421 1       routine value = always true
: 356      1422 1 ---
: 357      1423 1
: 358      1424 2 BEGIN
: 359      1425 2
: 360      1426 2 MAP
: 361      1427 2   desc :      REF VECTOR;          ! Input command descriptor
: 362      1428 2
: 363      1429 2 EXTERNAL REGISTER
: 364      1430 2   ptr=9 :      REF VECTOR[.BYTE],      ! Pointer to retrieved command
: 365      1431 2   wrk=10 :     REF $BBLOCK,          ! Address of WRK data structure
: 366      1432 2   prc=11 :     REF $BBLOCK;          ! Address of PRC data structure
: 367      1433 2
: 368      1434 2 IF OVERFLOW (.ptr + .desc [0] - 1)      ! Will we wrap around?
: 369      1435 2 THEN BEGIN                               ! Yes, then copy in two pieces
: 370      1436 2     LOCAL temp_len;
: 371      1437 2     temp_len = prc [prc_g_commands] +      ! Get length of first piece
: 372      1438 2     prc_c_cmdbufsiz - .ptr;
: 373      1439 2     CHSMOVE (.temp_len, .desc [1], .ptr);  ! Move first piece
: 374      1440 2     CHSMOVE (.desc [0] - .temp_len,      ! Move second piece
: 375      1441 2     .desc [1] + .temp_len,
: 376      1442 2     prc [prc_g_commands]);
: 377      1443 2     ptr = prc [prc_g_commands] +
: 378      1444 2     .desc [0] - .temp_len;
: 379      1445 2     END
: 380      1446 2 ELSE BEGIN                               ! No, then copy in whole
: 381      1447 2     CHSMOVE (.desc [0], .desc [1], .ptr);
: 382      1448 2     ptr = .ptr + .desc [0];
: 383      1449 2     END;
: 384      1450 2
: 385      1451 2 IF OVERFLOW(.ptr)                       ! Update the pointer
: 386      1452 2 THEN ptr = prc [prc_g_commands];
: 387      1453 2
: 388      1454 2 RETURN true;
: 389      1455 1 END;

```

01FC 0000 INSERT\_STRING:  
.WORD Save R2,R3,R4,R5,R6,R7,R8

; 1406

|      |    |    |      |      |       |       |        |                                |               |        |
|------|----|----|------|------|-------|-------|--------|--------------------------------|---------------|--------|
|      |    | 56 | 04   | AC   | D0    | 00002 | MOVL   | DESC, R6                       | : 1439        |        |
|      |    | 58 | 04   | BC   | D0    | 00006 | MOVL   | @DESC, R8                      | : 1434        |        |
|      |    | 50 | FF   | A849 | 9E    | 0000A | MOVAB  | -1(R8)[PTR], R0                | :             |        |
|      |    |    | 0534 | CB   | 9F    | 0000F | PUSHAB | 1332(R11)                      | :             |        |
|      |    | 6E |      | 50   | D1    | 00013 | CMPL   | R0, (SP)                       | :             |        |
|      |    |    |      | 23   | 1F    | 00016 | BLSSU  | 1\$                            | :             |        |
|      | 57 | 6E |      | 59   | C3    | 00018 | SUBL3  | PTR, (SP), TEMP_LEN            | : 1438        |        |
|      | 69 | 04 | B6   | 57   | 28    | 0001C | MOVCL  | TEMP_LEN, @4(R6), (PTR)        | : 1439        |        |
|      | 50 |    | 58   | 57   | C3    | 00021 | SUBL3  | TEMP_LEN, R8, R0               | : 1440        |        |
| 0133 | CB | 04 | B647 | 50   | 28    | 00025 | MOVCL  | R0, @4(R6)[TEMP_LEN], 307(PRC) | : 1442        |        |
|      | 50 |    | 58   | 58   | C1    | 0002D | ADDL3  | R8, PRC, R0                    | : 1443        |        |
|      |    |    | 50   | 57   | C2    | 00031 | SUBL2  | TEMP_LEN, R0                   | : 1444        |        |
|      |    |    | 59   | 0133 | C0    | 9E    | 00034  | MOVAB                          | 307(R0), PTR  | :      |
|      |    |    |      | 08   | 11    | 00039 | BRB    | 2\$                            | : 1434        |        |
|      | 69 | 04 | B6   | 58   | 28    | 0003B | MOVCL  | R8, @4(R6), (PTR)              | : 1447        |        |
|      |    |    | 59   | 58   | C0    | 00040 | ADDL2  | R8, PTR                        | : 1448        |        |
|      |    |    | 6E   | 59   | D1    | 00043 | CMPL   | PTR, (SP)                      | : 1451        |        |
|      |    |    |      | 05   | 1F    | 00046 | BLSSU  | 3\$                            | :             |        |
|      |    |    | 59   | 0133 | CB    | 9E    | 00048  | MOVAB                          | 307(R11), PTR | : 1452 |
|      |    |    | 50   | 01   | D0    | 0004D | MOVL   | #1, R0                         | : 1454        |        |
|      |    |    |      | 04   | 00050 |       | RET    |                                | : 1455        |        |

: Routine Size: 81 bytes, Routine Base: DCL\$ZCODE + 0158

```

: 391      1456 1 ROUTINE zero_buffer : ptr_linkage =
: 392      1457 1
: 393      1458 1
: 394      1459 1
: 395      1460 1           Zero any partially overwritten commands in the buffer.
: 396      1461 1
: 397      1462 1   Inputs:
: 398      1463 1
: 399      1464 1           R9 = address to start zeroing at
: 400      1465 1           R10 = address of WRK data structure
: 401      1466 1           R11 = address of PRC data structure
: 402      1467 1
: 403      1468 1   Outputs:
: 404      1469 1
: 405      1470 1           routine value = always true
: 406      1471 1
: 407      1472 1
: 408      1473 2 BEGIN
: 409      1474 2
: 410      1475 2 EXTERNAL REGISTER
: 411      1476 2   ptr=9 : REF VECTOR[BYTE],           ! Pointer to retrieved command
: 412      1477 2   wrk=10 : REF $BBLOCK,             ! Address of WRK data structure
: 413      1478 2   prc=11 : REF $BBLOCK;            ! Address of PRC data structure
: 414      1479 2
: 415      1480 3 WHILE (.ptr [0] NEQ 0)
: 416      1481 3 DO BEGIN
: 417      1482 3   ptr [0] = 0;
: 418      1483 3   ptr = .ptr + 1;
: 419      1484 3   IF OVERFLOW (.ptr)
: 420      1485 3     THEN ptr = prc [prc_g_commands];
: 421      1486 2   END;
: 422      1487 2
: 423      1488 2 RETURN true;
: 424      1489 1 END;

```

|    |      |            |   |      |         |               |        |
|----|------|------------|---|------|---------|---------------|--------|
|    |      | 0000       | u |      | BUFFER: |               |        |
| 50 | 0534 | CB 9E 0000 | 2 |      | .WORD   | Save nothing  | : 1456 |
|    |      | 69 95 0000 | 7 | \$.  | MOVAB   | 1332(R11), R0 | : 1484 |
|    |      | 0E 13 0000 | 9 |      | TSTB    | (PTR)         | : 1480 |
|    |      | 89 94 0000 | B |      | BEQL    | 2\$           |        |
| 50 |      | 59 D1 0000 | D |      | CLRB    | (PTR)+        | : 1482 |
|    |      | F5 1F 0001 | 0 |      | CMPL    | PTR, R0       | : 1484 |
| 59 | 0133 | CB 9E 0001 | 2 |      | BLSSU   | 1\$           |        |
|    |      | EE 11 0001 | 7 |      | MOVAB   | 307(R11), PTR | : 1485 |
|    |      | 01 D0 0001 | 9 | 2\$: | BRB     | 1\$           | : 1480 |
|    |      | 04 0001    | C |      | MOVL    | #1, R0        | : 1488 |
|    |      |            |   |      | RET     |               | : 1489 |

: Routine Size: 29 bytes, Routine Base: DCL\$ZCODE + 01A9

```

426 1490 1 ROUTINE edit_command (len) : ptr_linkage =
427 1491 1
428 1492 1 ---
429 1493 1
430 1494 1     Remove the continuation character and/or comment characters from the
431 1495 1     end of the command line.  Insert a space in their place.
432 1496 1
433 1497 1     Inputs:
434 1498 1
435 1499 1         len = address of byte length of command
436 1500 1         R9 = ptr to first character of command string
437 1501 1         R10 = address of WRK data structure
438 1502 1         R11 = address of PRC data structure
439 1503 1
440 1504 1     Outputs:
441 1505 1
442 1506 1         R9 = ptr to end of edited command
443 1507 1
444 1508 1         routine value = always true
445 1509 1
446 1510 1 ---
447 1511 1
448 1512 2 BEGIN
449 1513 2
450 1514 2 MAP
451 1515 2     len :          REF VECTOR[,BYTE];          ! Address of length of command
452 1516 2
453 1517 2 EXTERNAL REGISTER
454 1518 2     ptr=9 :        REF VECTOR[,BYTE],          ! Pointer to end of command to edit
455 1519 2     wrk=10 :       REF $BBLOCK,                ! Address of WRK data structure
456 1520 2     prc=11 :      REF $BBLOCK;                ! Address of PRC data structure
457 1521 2
458 1522 2 LOCAL
459 1523 2     flags :        BITVECTOR[3];              ! Flags
460 1524 2
461 1525 2 LITERAL
462 1526 2     continue = 0,
463 1527 2     blank = 1,
464 1528 2     quote = 2;
465 1529 2
466 1530 2 flags = 0;
467 1531 2
468 1532 2 !
469 1533 2 ! Search for EOL or trailing comment.
470 1534 2
471 1535 2 INCR i FROM 1 TO .len [0]
472 1536 2 DO BEGIN
473 1537 2
474 1538 2     IF .ptr [0] EQL %C''''
475 1539 2     THEN flags [quote] = NOT .flags [quote];
476 1540 2
477 1541 2     IF NOT .flags [quote]
478 1542 2     THEN IF .ptr [0] EQL %C'!'
479 1543 2     THEN EXITLOOP;
480 1544 2
481 1545 2     ptr = .ptr + 1;
482 1546 2     IF OVERFLOW (.ptr)

```



```

483      1547      3      THEN ptr = prc [prc_g_commands];
484      1548      2      END;
485      1549      2      2
486      1550      2      2
487      1551      2      2      : Back up to previous character.
488      1552      2      2      :
489      1553      2      2      ptr = .ptr - 1;
490      1554      2      2      IF UNDERFLOW (.ptr)
491      1555      2      2      THEN ptr = .ptr + prc_c_cmdbufsiz;
492      1556      2      2      :
493      1557      2      2      : Delete trailing white space.
494      1558      2      2      :
495      1559      2      2      :
496      1560      2      2      WHILE ((.ptr [0] EQL %X'20') OR (.ptr [0] EQL %X'09'))
497      1561      2      2      DO BEGIN
498      1562      2      2      ptr = .ptr - 1;
499      1563      2      2      IF UNDERFLOW (.ptr)
500      1564      2      2      THEN ptr = .ptr + prc_c_cmdbufsiz;
501      1565      2      2      END;
502      1566      2      2      :
503      1567      2      2      : Delete trailing continuation character.
504      1568      2      2      :
505      1569      2      2      :
506      1570      2      2      IF .ptr [0] EQL %C'-'
507      1571      2      2      THEN BEGIN
508      1572      2      2      flags [continue] = true;
509      1573      2      2      ptr = .ptr - 1;
510      1574      2      2      IF UNDERFLOW (.ptr)
511      1575      2      2      THEN ptr = .ptr + prc_c_cmdbufsiz;
512      1576      2      2      END;
513      1577      2      2      :
514      1578      2      2      : Delete trailing white space.
515      1579      2      2      :
516      1580      2      2      :
517      1581      2      2      WHILE ((.ptr [0] EQL %X'20') OR (.ptr [0] EQL %X'09'))
518      1582      2      2      DO BEGIN
519      1583      2      2      flags [blank] = true;
520      1584      2      2      ptr = .ptr - 1;
521      1585      2      2      IF UNDERFLOW (.ptr)
522      1586      2      2      THEN ptr = .ptr + prc_c_cmdbufsiz;
523      1587      2      2      END;
524      1588      2      2      :
525      1589      2      2      : Insert a space at the end.
526      1590      2      2      :
527      1591      2      2      :
528      1592      2      2      ptr = .ptr + 1;
529      1593      2      2      IF OVERFLOW (.ptr)
530      1594      2      2      THEN ptr = prc [prc_g_commands];
531      1595      2      2      IF (.flags [continue] AND .flags [blank]) OR NOT .flags [continue]
532      1596      2      2      THEN BEGIN
533      1597      2      2      ptr [0] = %X'20';
534      1598      2      2      ptr = .ptr + 1;
535      1599      2      2      IF OVERFLOW (.ptr)
536      1600      2      2      THEN ptr = prc [prc_g_commands];
537      1601      2      2      END;
538      1602      2      2      :
539      1603      2      2      RETURN true;

```

: 540 1604 1 END;

|    |      | 000C | 00000 | EDIT_COMMAND: |                 |        |
|----|------|------|-------|---------------|-----------------|--------|
|    |      |      |       | .WORD         | Save R2,R3      | : 1490 |
|    |      |      |       | CLRB          | FLAGS           | : 1530 |
| 53 | 04   | BC   | 9A    | MOVZBL        | @LEN, R3        | : 1535 |
| 52 | 0534 | CB   | 9E    | MOVAB         | 1332(R11), R2   | : 1546 |
|    |      | 50   | D4    | CLRL          | I               |        |
|    |      | 1D   | 11    | BRB           | 4\$             |        |
| 22 |      | 69   | 91    | 1\$: CMPB     | (PTR), #34      | : 1538 |
|    |      | 03   | 12    | BNEQ          | 2\$             |        |
| 05 |      | 51   | 04    | XORB2         | #4, FLAGS       | : 1539 |
|    |      | 51   | 02    | 2\$: BBS      | #2, FLAGS, 3\$  | : 1541 |
|    |      | 21   | 69    | CMPB          | (PTR), #33      | : 1542 |
|    |      | 10   | 13    | BEQL          | 5\$             |        |
|    |      | 59   | D6    | 3\$: INCL     | PTR             | : 1545 |
|    |      | 52   | 59    | CMPL          | PTR, R2         | : 1546 |
|    |      | 05   | 1F    | BLSSU         | 4\$             |        |
| DF | 0133 | 59   | CB    | MOVAB         | 307(R11), PTR   | : 1547 |
|    |      | 50   | 53    | 4\$: AOBLEQ   | R3, I, 1\$      | : 1535 |
|    |      | 59   | D7    | 5\$: DECL     | PTR             | : 1553 |
|    | 0133 | 50   | CB    | MOVAB         | 307(R11), R0    | : 1554 |
|    |      | 50   | 59    | 6\$: CMPL     | PTR, R0         |        |
|    |      | 05   | 1E    | BGEQU         | 7\$             |        |
| 59 | 0401 | C9   | 9E    | MOVAB         | 1025(R9), PTR   | : 1555 |
| 20 |      | 69   | 91    | 7\$: CMPB     | (PTR), #32      | : 1560 |
|    |      | 05   | 13    | BEQL          | 8\$             |        |
| 09 |      | 69   | 91    | CMPB          | (PTR), #9       |        |
|    |      | 04   | 12    | B'EQ          | 9\$             |        |
|    |      | 59   | D7    | 8\$: DECL     | PTR             | : 1562 |
|    |      | E8   | 11    | BRB           | 6\$             | : 1563 |
| 2D |      | 69   | 91    | 9\$: CMPB     | (PTR), #45      | : 1570 |
|    |      | 0F   | 12    | BNEQ          | 11\$            |        |
| 51 |      | 01   | 88    | BISB2         | #1, FLAGS       | : 1572 |
|    |      | 59   | D7    | 10\$: DECL    | PTR             | : 1573 |
|    |      | 50   | 59    | CMPL          | PTR, R0         | : 1574 |
|    |      | 05   | 1E    | BGEQU         | 11\$            |        |
| 59 | 0401 | C9   | 9E    | MOVAB         | 1025(R9), PTR   | : 1575 |
| 20 |      | 69   | 91    | 11\$: CMPB    | (PTR), #32      | : 1581 |
|    |      | 05   | 13    | BEQL          | 12\$            |        |
| 09 |      | 69   | 91    | CMPB          | (PTR), #9       |        |
|    |      | 05   | 12    | BNEQ          | 13\$            |        |
| 51 |      | 02   | 88    | 12\$: BISB2   | #2, FLAGS       | : 1583 |
|    |      | E5   | 11    | BRB           | 10\$            | : 1584 |
|    |      | 59   | D6    | 13\$: INCL    | PTR             | : 1592 |
|    |      | 52   | 59    | CMPL          | PTR, R2         | : 1593 |
|    |      | 03   | 1F    | BLSSU         | 14\$            |        |
| 59 |      | 50   | D0    | MOVL          | R0, PTR         | : 1594 |
| 07 |      | 51   | E9    | 14\$: BLBC    | FLAGS, 15\$     | : 1595 |
| 03 |      | 51   | 01    | BBS           | #1, FLAGS, 15\$ |        |
|    |      | 08   | 51    | BLBS          | FLAGS, 16\$     |        |
|    |      | 89   | 20    | 15\$: MOVB    | #32, (PTR)+     | : 1597 |
|    |      | 52   | 59    | CMPL          | PTR, R2         | : 1599 |

RECALLSUB  
V04-000

J 11  
16-Sep-1984 00:24:46 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 12:15:32 [DCL.SRC]RECALLSUB.B32;1

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|    |    |       |       |       |         |
|----|----|-------|-------|-------|---------|
| 59 | 03 | 1F    | 0008E | BLSSU | 16\$    |
| 50 | 50 | D0    | 00090 | MOVL  | R0, PTR |
| 50 | 01 | D0    | 00093 | MOVL  | #1, R0  |
|    | 04 | 00096 |       | RET   |         |

: 1600  
: 1603  
: 1604

; Routine Size: 151 bytes. Routine Base: DCL\$ZCODE + 01C6

```

: 542      1605 1 GLOBAL ROUTINE dcl$get_prev_command (desc) : common_linkage =
: 543      1606 1
: 544      1607 1 |---
: 545      1608 1 |       Get the previous command from the command buffer and put it into
: 546      1609 1 |       the input buffer.
: 547      1610 1 |
: 548      1611 1 |       Inputs:
: 549      1612 1 |
: 550      1613 1 |       desc = address of descriptor in which to return recalled command
: 551      1614 1 |       R10 = address of WRK data structure
: 552      1615 1 |       R11 = address of PRC data structure
: 553      1616 1 |       WRK_L_RECALLPTR = pointer to last recalled command
: 554      1617 1 |
: 555      1618 1 |       Outputs:
: 556      1619 1 |
: 557      1620 1 |       The command is copied into the input buffer and the descriptor
: 558      1621 1 |       is initialized.
: 559      1622 1 |
: 560      1623 1 |       routine value = true if success, false if empty buffer
: 561      1624 1 |---
: 562      1625 1
: 563      1626 2 BEGIN
: 564      1627 2
: 565      1628 2 GLOBAL REGISTER
: 566      1629 2   ptr=9 :   REF VECTOR[.BYTE];           ! Pointer to retrieved command
: 567      1630 2
: 568      1631 2 EXTERNAL REGISTER
: 569      1632 2   wrk=10 :  REF $BBLOCK,                ! Address of WRK data structure
: 570      1633 2   prc=11 :  REF $BBLOCK;           ! Address of PRC data structure
: 571      1634 2
: 572      1635 2 |
: 573      1636 2 |   Back up one command.
: 574      1637 2 |
: 575      1638 2 ptr = .wrk [wrk_l_recallptr] - 1;
: 576      1639 2 IF UNDERFLOW (.ptr)
: 577      1640 2   THEN ptr = .ptr + prc_c_cmdbufsiz;
: 578      1641 2 IF .ptr [0] EQL 0 THEN RETURN false;
: 579      1642 2 ptr = .ptr - .ptr [0] - 2;
: 580      1643 2 IF UNDERFLOW (.ptr)
: 581      1644 2   THEN ptr = .ptr + prc_c_cmdbufsiz;
: 582      1645 2 wrk [wrk_l_recallptr] = .ptr;
: 583      1646 2
: 584      1647 2 |
: 585      1648 2 |   Now return the current command.
: 586      1649 2 |
: 587      1650 2 RETURN dcl$get_curr_command (.desc);
: 588      1651 1 END;

```

|    |    |    |      |             |        |                                |        |
|----|----|----|------|-------------|--------|--------------------------------|--------|
| 59 | EA | AA | 0133 | 0200 0000   | .ENTRY | DCL\$GET_PREV_COMMAND, Save R9 | : 1605 |
|    |    | 51 |      | 01 C3 00002 | SUBL3  | #1, -22(WRK), PTR              | : 1638 |
|    |    | 51 |      | CB 9E 00007 | MOVAB  | 307(R11), R1                   | : 1639 |
|    |    |    |      | 59 D1 0000C | CMPL   | PTR, R1                        | :      |
|    |    |    |      | 05 1E 0000F | BGEQU  | 1\$                            | :      |

RECALLSUB  
VC4-000

L 11  
16-Sep-1984 00:24:46 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 12:15:32 [DCL.SRC]RECALLSUB.B32:1

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|           |       |      |                  |        |                           |      |
|-----------|-------|------|------------------|--------|---------------------------|------|
|           | 59    | 0401 | C9 9E 00011      | MOVAB  | 1025(R9), PTR             | 1640 |
|           |       |      | 69 95 00016 1\$: | TSTB   | (PTR)                     | 1641 |
|           |       |      | 24 13 00018      | BEQL   | 3\$                       | 1642 |
| 50        | 50    |      | 69 9A 0001A      | MOVZBL | (PTR), R0                 | 1643 |
|           | 59    |      | 50 C3 0001D      | SUBL3  | R0, PTR, R0               | 1644 |
|           | 59    | FE   | A0 9E 00021      | MOVAB  | -2(R0), PTR               | 1645 |
|           | 51    |      | 59 D1 00025      | CMPL   | PTR, R1                   | 1650 |
|           |       |      | 05 1E 00028      | BGEQU  | 2\$                       | 1651 |
|           | 59    | 0401 | C9 9E 0002A      | MOVAB  | 1025(R9), PTR             | 1644 |
|           | EA AA |      | 59 D0 0002F 2\$: | MOVL   | PTR, -22(WRK)             | 1645 |
|           |       | 04   | AC DD 00033      | PUSHL  | DESC                      | 1650 |
| 00000000V | EF    |      | 01 FB 00036      | CALLS  | #1, DCL\$GET_CURR_COMMAND |      |
|           |       |      | 04 0003D         | RET    |                           |      |
|           |       |      | 50 D4 0003E 3\$: | CLRL   | R0                        | 1651 |
|           |       |      | 04 00040         | RET    |                           |      |

; Routine Size: 65 bytes. Routine Base: DCL\$ZCODE + 025D

```

: 590 1652 1 GLOBAL ROUTINE dcl$get_next_command (desc) : common_linkage =
: 591 1653 1
: 592 1654 1 |---
: 593 1655 1 |       Get the next command from the command buffer and put it into
: 594 1656 1 |       the input buffer.
: 595 1657 1 |
: 596 1658 1 |       Inputs:
: 597 1659 1 |
: 598 1660 1 |       desc = address of descriptor in which to return recalled command
: 599 1661 1 |       R10 = address of WRK data structure
: 600 1662 1 |       R11 = address of PRC data structure
: 601 1663 1 |       WRK_L_RECALLPTR = pointer to last recalled command
: 602 1664 1 |
: 603 1665 1 |       Outputs:
: 604 1666 1 |
: 605 1667 1 |       The command is copied into the input buffer and the descriptor
: 606 1668 1 |       is initialized.
: 607 1669 1 |
: 608 1670 1 |       routine value = true if success, false if empty buffer
: 609 1671 1 |---
: 610 1672 1
: 611 1673 2 BEGIN
: 612 1674 2
: 613 1675 2 GLOBAL REGISTER
: 614 1676 2   ptr=9 : REF VECTOR[.BYTE];           ! Pointer to retrieved command
: 615 1677 2
: 616 1678 2 EXTERNAL REGISTER
: 617 1679 2   wrk=10 : REF $BBLOCK,             ! Address of WRK data structure
: 618 1680 2   prc=11 : REF $BBLOCK;         ! Address of PRC data structure
: 619 1681 2
: 620 1682 2 |
: 621 1683 2 | Skip past the current command.
: 622 1684 2 |
: 623 1685 2 ptr = .wrk [wrk_l_recallptr] + 1;
: 624 1686 2 IF OVERFLOW (.ptr)
: 625 1687 2   THEN ptr = prc [prc_g_commands];
: 626 1688 2 IF .ptr [0] EQL 0 THEN RETURN false;
: 627 1689 2 ptr = .ptr + .ptr [0] + 2;
: 628 1690 2 IF OVERFLOW (.ptr)
: 629 1691 2   THEN ptr = .ptr - prc_c_cmdbufsiz;
: 630 1692 2 wrk [wrk_l_recallptr] = .ptr;
: 631 1693 2
: 632 1694 2 |
: 633 1695 2 | Now return the current command.
: 634 1696 2 |
: 635 1697 2 RETURN dcl$get_curr_command (.desc);
: 636 1698 1 END;

```

```

: 59      EA  AA      0534 01 0200 0000      .ENTRY  DCL$GET_NEXT_COMMAND, Save R9      : 1652
: 59      S1      51      CB 01 C1 00002     ADDL3  #1, -22(WRK), PTR                   : 1685
: 59      S1      51      59 05 9E 00007     MOVAB  1332(R11), R1                       : 1685
: 59      S1      51      05 59 D1 0000C     CML   PTR, R1                             :
: 59      S1      51      05 05 1F 0000F     BLSSU 1$                                  :

```

RECALLSUB  
V04-000

N 11  
16-Sep-1984 00:24:46 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 12:15:32 [DCL.SRC]RECALLSUB.B32;1

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|           |    |      |      |       |       |      |        |                           |   |      |
|-----------|----|------|------|-------|-------|------|--------|---------------------------|---|------|
|           | 59 | 0133 | CB   | 9E    | 00011 |      | MOVAB  | 307(R11), PTR             |   | 1687 |
|           | 50 |      | 69   | 9A    | 00016 | 1\$: | MOVZBL | (PTR), R0                 | : | 1688 |
|           |    |      | 1E   | 13    | 00019 |      | BEQL   | 3\$                       | : |      |
|           | 59 | 02   | A049 | 9E    | 0001B |      | MOVAB  | 2(R0)[PTR], PTR           | : | 1689 |
|           | 51 |      | 59   | D1    | 00020 |      | CMPL   | PTR, R1                   | : | 1690 |
|           |    |      | 05   | 1F    | 00023 |      | BLSSU  | 2\$                       | : |      |
|           | 59 | FBFF | C9   | 9E    | 00025 |      | MOVAB  | -1025(R9), PTR            | : | 1691 |
| EA        | AA |      | 59   | D0    | 0002A | 2\$: | MOVL   | PTR, -22(WRK)             | : | 1692 |
|           |    | 04   | AC   | DD    | 0002E |      | PUSHL  | DESC                      | : | 1697 |
| 00000000V | EF |      | 01   | FB    | 00031 |      | CALLS  | #1, DCL\$GET_CURR_COMMAND | : |      |
|           |    |      | 04   | 00038 |       |      | RET    |                           | : |      |
|           |    |      | 50   | D4    | 00039 | 3\$: | CLRL   | R0                        | : | 1698 |
|           |    |      | 04   | 0003B |       |      | RET    |                           | : |      |

; Routine Size: 60 bytes, Routine Base: DCL\$ZCODE + 029E

```

: 638 1699 1 GLOBAL ROUTINE dcl$get_curr_command (desc) : common_linkage =
: 639 1700 1
: 640 1701 1 |---
: 641 1702 1 |       Get the current command from the command buffer and put it into
: 642 1703 1 |       the input buffer.
: 643 1704 1 |
: 644 1705 1 |   Inputs:
: 645 1706 1 |
: 646 1707 1 |       desc = address of descriptor in which to return recalled command
: 647 1708 1 |       R10 = address of WRK data structure
: 648 1709 1 |       R11 = address of PRC data structure
: 649 1710 1 |       WRK_L_RECALLPTR = pointer to last recalled command
: 650 1711 1 |
: 651 1712 1 |   Outputs:
: 652 1713 1 |
: 653 1714 1 |       The command is copied into the input buffer and the descriptor
: 654 1715 1 |       is initialized.
: 655 1716 1 |
: 656 1717 1 |       routine value = true if success, false if empty buffer
: 657 1718 1 |---
: 658 1719 1
: 659 1720 2 BEGIN
: 660 1721 2
: 661 1722 2 MAP
: 662 1723 2     desc :      REF VECTOR;          ! Command descriptor
: 663 1724 2
: 664 1725 2 GLOBAL REGISTER
: 665 1726 2     ptr=9 :      REF VECTOR[,BYTE];    ! Pointer to retrieved command
: 666 1727 2
: 667 1728 2 EXTERNAL REGISTER
: 668 1729 2     wrk=10 :     REF $BBLOCK;          ! Address of WRK data structure
: 669 1730 2     prc=11 :     REF $BBLOCK;          ! Address of PRC data structure
: 670 1731 2
: 671 1732 2 |
: 672 1733 2 |   Init the output descriptor.
: 673 1734 2 |
: 674 1735 2 ptr = .wrk [wrk_l_recallptr] + 1;
: 675 1736 2 IF OVERFLOW (.ptr)
: 676 1737 2     THEN ptr = .ptr - prc_c_cmdbufsiz;
: 677 1738 2 desc [0] = .ptr [0];
: 678 1739 2 desc [1] = wrk [wrk_g_inpbuf] - 2;
: 679 1740 2
: 680 1741 2 |
: 681 1742 2 |   Find the start of the command string.
: 682 1743 2 |
: 683 1744 2 IF .ptr [0] EQL 0 THEN RETURN false;
: 684 1745 2 ptr = .ptr + 1;
: 685 1746 2 IF OVERFLOW (.ptr)
: 686 1747 2     THEN ptr = prc [prc_g_commands];
: 687 1748 2
: 688 1749 2 |
: 689 1750 2 |   Copy the command text into the input buffer.
: 690 1751 2 |
: 691 1752 2 IF OVERFLOW (.ptr + .desc [0] - 1)          ! Wrap around?
: 692 1753 2     THEN BEGIN                                ! Yes, then copy in two pieces
: 693 1754 2         LOCAL temp_len;
: 694 1755 2         temp_len = prc [prc_g_commands]        ! Get length of first piece

```



```

: 695      1756  3      + prc_c_cmdbufsiz - .ptr;
: 696      1757  3      CH$MOVE (.temp_len, .ptr, .desc [1]);
: 697      1758  3      CH$MOVE (.desc [0] - .temp_len,
: 698      1759  3      prc [prc_g_commands],
: 699      1760  3      .desc [1] + .temp_len);
: 700      1761  3      END
: 701      1762  2      ELSE CH$MOVE (.desc [0], .ptr, .desc [1]);
: 702      1763  2
: 703      1764  2      RETURN true;
: 704      1765  1      END;

```

```

: Move the first piece
: Move the second piece
:
: No, then copy in whole

```

|    |      |      |    | 03FC 0000        | .ENTRY | DCL\$GET CURR_COMMAND, Save R2,R3,R4,R5,R6,- |      |
|----|------|------|----|------------------|--------|--|------|
|    | 59   | EA   | AA | 01 C1 00002      | ADDL3  | R7,R8,R9                                     | 1699 |
|    |      |      | 51 | 0534 CB 9E 00007 | MOVAB  | #1, -22(WRK), PTR                            | 1735 |
|    |      |      | 51 | 59 D1 0000C      | CMPL   | 1332(R11), R1                                | 1736 |
|    |      |      | 59 | 05 1F 0000F      | BLSSU  | PTR, R1                                      |      |
|    |      |      | 59 | FBFF C9 9E 00011 | MOVAB  | 1\$  |      |
|    |      |      | 56 | 04 AC D0 00016   | MOVAB  | -1025(R9), PTR                               | 1737 |
|    |      |      | 66 | 69 9A 0001A      | MOVL   | DESC, R6                                     | 1738 |
|    |      | 04   | A6 | F894 CA 9E 0001D | MOVZBL | (PTR), (R6)                                  |      |
|    |      |      |    | 69 95 00023      | MOVAB  | -1900(R10), 4(R6)                            | 1739 |
|    |      |      |    | 38 13 00025      | TSTB   | (PTR)  | 1744 |
|    |      |      |    | 59 D6 00027      | BEQL   | 5\$  |      |
|    |      |      | 51 | 59 D1 00029      | INCL   | PTR  | 1745 |
|    |      |      |    | 05 1F 0002C      | CMPL   | PTR, R1                                      | 1746 |
|    |      |      | 59 | 0133 CB 9E 0002E | BLSSU  | 2\$  |      |
|    |      |      | 58 | 66 D0 00033      | MOVAB  | 307(R11), PTR                                | 1747 |
|    |      |      | 50 | FF A849 9E 00036 | MOVL   | (R6), R8                                     | 1752 |
|    |      |      | 51 | 50 D1 0003B      | MOVAB  | -1(R8)[PTR], R0                              |      |
|    |      |      |    | 16 1F 0003E      | CMPL   | R0, R1                                       |      |
|    | 57   |      | 51 | 59 C3 00040      | BLSSU  | 3\$  |      |
| 04 | B6   |      | 69 | 57 28 00044      | SUBL3  | PTR, R1, TEMP_LEN                            | 1756 |
|    |      |      | 58 | 57 C2 00049      | MOVAB  | TEMP_LEN, (PTR), @4(R6)                      | 1757 |
| 04 | B647 | 0133 | CB | 58 28 0004C      | SUBL2  | TEMP_LEN, R8                                 | 1758 |
|    |      |      |    | 05 11 00054      | MOVAB  | R8, 307(PRC), @4(R6)[TEMP_LEN]               | 1760 |
| 04 | B6   |      | 69 | 58 28 00056      | BRB    | 4\$  | 1752 |
|    |      |      | 50 | 01 D0 0005B      | MOVAB  | R8, (PTR), @4(R6)                            | 1762 |
|    |      |      |    | 04 0005E         | MOVL   | #1, R0                                       | 1764 |
|    |      |      |    | 50 D4 0005F      | RET    |  |      |
|    |      |      |    | 04 00061         | CLRL   | R0   | 1765 |
|    |      |      |    |                  | RET    |  |      |

: Routine Size: 98 bytes, Routine Base: DCL\$ZCODE + 02DA

: 706 1766 1 END  
: 707 1767 0 ELUDOM

PSECT SUMMARY

Name Bytes Attributes  
DCL\$ZCODE 828 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(0)

Library Statistics

| File                            | Symbols |                | Pages Mapped | Processing Time |
|---------------------------------|---------|----------------|--------------|-----------------|
|                                 | Total   | Loaded Percent |              |                 |
| _\$255\$DUA28:[SYSLIB]LIB.L32;1 | 18619   | 5 0            | 1000         | 00:01.8         |

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:RECALLSUB/OBJ=OBJ\$:RECALLSUB MSRCS:RECALLSUB/UPDATE=(ENHS:RECALLSUB)

: Size: 828 code + 0 data bytes  
: Run Time: 00:28.3  
: Elapsed Time: 01:35.5  
: Lines/CPU Min: 3751  
: Lexemes/CPU-Min: 33038  
: Memory Used: 207 pages  
: Compilation Complete



