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```

0001 0 %TITLE 'VAX-11 CONVERT/RECLAIM'
0002 0 MODULE RECLSRMSIO ( IDENT='V04-000',
0003 0 OPTLEVEL=3
0004 0 ) =
0005 0
0006 1 BEGIN
0007 1
0008 1 *****
0009 1 *
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0029 1 *****

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31 0030 1 | ++
32 0031 1 |
33 0032 1 | Facility: VAX-11 CONVERT/RECLAIM
34 0033 1 |
35 0034 1 | Environment:
36 0035 1 |
37 0036 1 | VAX/VMS Operating System
38 0037 1 |
39 0038 1 |
40 0039 1 | Abstract: CONVERT/RECLAIM facility RMS I/O routines
41 0040 1 |
42 0041 1 | Contents:
43 0042 1 | ALLOCATE_BUFFERS
44 0043 1 | GET_LAST_VBN
45 0044 1 | OPEN_FILE
46 0045 1 | GET_NEXT_BUCKET
47 0046 1 |
48 0047 1 | --
49 0048 1 |
50 0049 1 |
51 0050 1 | Author: Keith B Thompson
52 0051 1 | Peter Lieberwirth Creation date: August-1981
53 0052 1 |
54 0053 1 |
55 0054 1 | Modified by:
56 0055 1 |
57 0056 1 | V03-007 KBT0554 Keith B. Thompson 20-Jul-1983
58 0057 1 | Init the outsum xab
59 0058 1 |
60 0059 1 | V03-006 KBT0388 Keith B. Thompson 27-Oct-1982
61 0060 1 | Add support for prologue 3 sidrs
62 0061 1 |
63 0062 1 | V03-005 KBT0359 Keith B. Thompson 6-Oct-1982
64 0063 1 | Use new merged ctx definitions
65 0064 1 |
66 0065 1 | V03-004 KBT0352 Keith B. Thompson 5-Oct-1982
67 0066 1 | Use new linkage definitions
68 0067 1 |
69 0068 1 | V03-003 KBT0051 Keith Thompson 10-May-1982
70 0069 1 | Remove the check to see if the vbn has been read already and
71 0070 1 | fix the bucket address sample compare
72 0071 1 |
73 0072 1 | V03-002 KBT0040 Keith Thompson 3-Apr-1982
74 0073 1 | Add recl$gl_search buffer and allocate it. Also make
75 0074 1 | sure you find the last data level bucket.
76 0075 1 |
77 0076 1 | V03-001 KBT0009 Keith Thompson 16-Mar-1982
78 0077 1 | Store LEVEL of bucket in RTX, correct first VBN at data
79 0078 1 | level and make sure the last bucket at the index levels
80 0079 1 | is found. Also correct bug in error processing and fix
81 0080 1 | the way we write area descriptors.
82 0081 1 |
83 0082 1 | ****

```

```

: 85      0083  1
: 86      0084  1 PSECT
: 87      0085  1
: 88      0086  1      OWN      = _CONVSRECL_D (PIC),
: 89      0087  1      GLOBAL   = _CONVSRECL_D (PIC),
: 90      0088  1      PLIT     = _CONVSPLIT (SHARE,PIC),
: 91      0089  1      CODE     = _CONVSRECL_S (SHARE,PIC);
: 92      0090  1 LIBRARY 'SYSSLIBRARY:LIB.L32';
: 93      0091  1 LIBRARY 'SRCS:CONVERT';
: 94      0092  1
: 95      0093  1 DEFINE_ERROR_CODES;
: 96      0094  1
: 97      0095  1 EXTERNAL ROUTINE
: 98      0096  1      RECL$$$SWAP_BUFFERS : RLSJSB REG 9 NOVALUE,
: 99      0097  1      CONV$$$READ_PROLOGUE : CL$READ_PROLOGUE NOVALUE,
100     0098  1      CONV$$$RMS_ERROR : NOVALUE,
101     0099  1      CONV$$$RMS_OPEN_ERROR : NOVALUE,
102     0100  1      CONV$$$RMS_READ_ERROR : NOVALUE,
103     0101  1      CONV$$$GET_VM : CL$GET_VM,
104     0102  1      CONV$$$GET_TEMP_VM : CL$GET_TEMP_VM;
105     0103  1
106     0104  1 FORWARD ROUTINE
107     0105  1      RECL$$$GET_NEXT_BUCKET : RLSJSB_REG_9 NOVALUE,
108     0106  1      GET_LAST_VBN : RLSJSB_REG_9;
109     0107  1
110     0108  1 EXTERNAL
111     0109  1      CONVSAB_FLAGS : BLOCK [ ,BYTE ],
112     0110  1      CONVSAB_OUT_FAB : $FAB_DECL,
113     0111  1      CONVSAB_OUT_NAM : $NAM_DECL,
114     0112  1      CONVSAB_OUT_RAB : $RAB_DECL,
115     0113  1      CONVSAB_OUT_XABSUM : $XABSUM_DECL,
116     0114  1
117     0115  1      RECL$GL_BUCKET_COUNT : LONG,
118     0116  1      RECL$GL_DATA_COUNT : LONG,
119     0117  1      RECL$GL_INDEX_COUNT : LONG;
120     0118  1
121     0119  1 GLOBAL
122     0120  1      RECL$GL_SEARCH_BUFFER : LONG,
123     0121  1      RECL$GL_WRITE_AREA : LONG INITIAL ( 0 ),
124     0122  1      RECL$GL_WRITE_KEY : LONG INITIAL ( 0 );
125     0123  1

```

```

: 127 0124 1 %SBTTL 'ALLOCATE_BUFFERS'
: 128 0125 1 GLOBAL ROUTINE RECL$$ALLOCATE_BUFFERS : RL$JSB_REG_9 =
: 129 0126 1 ++
: 130 0127 1
: 131 0128 1 Functional Description:
: 132 0129 1
: 133 0130 1     Allocates context buffers, two bucket buffers for each level
: 134 0131 1     and reads in first virtical row of index and data buckets.
: 135 0132 1
: 136 0133 1 Calling Sequence:
: 137 0134 1
: 138 0135 1     RECL$$ALLOCATE_BUFFERS()
: 139 0136 1
: 140 0137 1 Input Parameters:
: 141 0138 1     none
: 142 0139 1
: 143 0140 1 Implicit Inputs:
: 144 0141 1     none
: 145 0142 1
: 146 0143 1 Output Parameters:
: 147 0144 1     none
: 148 0145 1
: 149 0146 1 Implicit Outputs:
: 150 0147 1     none
: 151 0148 1
: 152 0149 1 Routine Value:
: 153 0150 1
: 154 0151 1     SSS_NORMAL
: 155 0152 1
: 156 0153 1 Routines Called:
: 157 0154 1
: 158 0155 1     CONV$$GET_VM
: 159 0156 1     RECL$$GET_NEXT_BUCKET
: 160 0157 1     GET_LAST_VBN
: 161 0158 1     RECL$$SWAP_BUFFERS
: 162 0159 1
: 163 0160 1 Side Effects:
: 164 0161 1     none
: 165 0162 1
: 166 0163 1 --
: 167 0164 1
: 168 0165 2 BEGIN
: 169 0166 2
: 170 0167 2 DEFINE_CTX;
: 171 0168 2 DEFINE_BUCKET;
: 172 0169 2 DEFINE_KEY_DESC;
: 173 0170 2
: 174 0171 2 LOCAL
: 175 0172 2     BYTES
: 176 0173 2     CTX_SIZE,           ! Size in bytes of the context buffer
: 177 0174 2     DAT_BUF_SIZE,      ! Size in bytes of level 0 bucket buffer
: 178 0175 2     IDX_BUF_SIZE;      ! Size in bytes of level >0 bucket buffer
: 179 0176 2
: 180 0177 2     ! Get the number of bytes for the context block, one for each level
: 181 0178 2     !
: 182 0179 2     CTX_SIZE = ( .KEY_DESC [ KEY$B_ROOTLEV ] + 1 ) * CTX$K_BLN;
: 183 0180 2

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184 0181 2 ! Get the number of bytes for the data level buffers
185 0182 2 !
186 0183 2 DAT_BUF_SIZE = .KEY_DESC [ KEYSB_DATBKTSZ ] * BLOCK_SIZE;
187 0184 2 !
188 0185 2 ! Get the number of bytes for the index level bucket buffers
189 0186 2 !
190 0187 2 IDX_BUF_SIZE = .KEY_DESC [ KEYSB_IDXBKTSZ ] * BLOCK_SIZE;
191 0188 2 !
192 0189 2 ! Add em up NOTE: Two bucket buffers for each level and a search buffer
193 0190 2 ! which is index bucket size
194 0191 2 !
195 0192 2 BYTES = .CTX_SIZE + ( 2 * ( .DAT_BUF_SIZE +
196 0193 2 ( .IDX_BUF_SIZE * .KEY_DESC [ KEYSB_ROOTLEV ] ) ) ) +
197 0194 2 .IDX_BUF_SIZE;
198 0195 2 !
199 0196 2 ! Allocate the virtual memory and point the context block to it
200 0197 2 !
201 0198 2 CTX = CONV$$GET_TEMP_VM( .BYTES );
202 0199 2 !
203 0200 2 ! Set the size, area number and first VBN of the data level bucket
204 0201 2 !
205 0202 2 CTX [ CTX$W_BUCKET_SIZE ] = .DAT_BUF_SIZE;
206 0203 2 CTX [ CTX$B_AREA ] = .KEY_DESC [ KEYSB_DANUM ];
207 0204 2 CTX [ CTX$L_FIRST_VBN ] = .KEY_DESC [ KEYS$L_LDVBN ];
208 0205 2 !
209 0206 2 ! Set up the pointers for the data level buffers
210 0207 2 !
211 0208 2 CTX [ CTX$L_CURRENT_BUFFER ] = .CTX + .CTX_SIZE;
212 0209 2 CTX [ CTX$L_PREVIOUS_BUFFER ] = .CTX [ CTX$L_CURRENT_BUFFER ] +
213 0210 2 .DAT_BUF_SIZE;
214 0211 2 !
215 0212 2 ! Set up the pointers for the rest of the context blocks
216 0213 2 !
217 0214 2 BEGIN
218 0215 2 LOCAL
219 0216 2 BUF_PTR;
220 0217 2 !
221 0218 2 ! Keep a pointer of where we are in the bucket buffers
222 0219 2 !
223 0220 2 BUF_PTR = .CTX [ CTX$L_PREVIOUS_BUFFER ] + .DAT_BUF_SIZE;
224 0221 2 !
225 0222 2 ! Loop once for each level
226 0223 2 !
227 0224 2 INCR I FROM 1 TO .KEY_DESC [ KEYSB_ROOTLEV ]
228 0225 2 DO
229 0226 2 BEGIN
230 0227 2 !
231 0228 2 ! Point to the next block
232 0229 2 !
233 0230 2 CTX = .CTX + CTX$K_BLN;
234 0231 2 !
235 0232 2 ! Fill in the buffer pointers etc.
236 0233 2 !
237 0234 2 !
238 0235 2 CTX [ CTX$L_CURRENT_BUFFER ] = .BUF_PTR;
239 0236 2 CTX [ CTX$L_PREVIOUS_BUFFER ] = .BUF_PTR + .IDX_BUF_SIZE;
240 0237 2 CTX [ CTX$W_BUCKET_SIZE ] = .IDX_BUF_SIZE;

```

```

241 0238 4          CTX [ CTX$B_LEVEL ]          = .I;
242 0239 4
243 0240 4          ! Set the area number of the block (Since there are two possible areas
244 0241 4          ! depending on the level in the index we must check )
245 0242 4          !
246 0243 4          IF .I EQLU 1
247 0244 4          THEN
248 0245 4              CTX [ CTX$B_AREA ] = .KEY_DESC [ KEYSB_LANUM ]
249 0246 4          ELSE
250 0247 4              CTX [ CTX$B_AREA ] = .KEY_DESC [ KEYSB_IANUM ];
251 0248 4
252 0249 4          BUF_PTR = .BUF_PTR + ( .IDX_BUF_SIZE * 2 )
253 0250 4
254 0251 4          END;
255 0252 4
256 0253 4          ! The last piece is the search buffer
257 0254 4          !
258 0255 4          RECL$GL_SEARCH_BUFFER = .BUF_PTR
259 0256 4
260 0257 4          END;
261 0258 4
262 0259 4          ! At the finish of the above loop the context block is pointing
263 0260 4          ! to the root block
264 0261 4          !
265 0262 4          BEGIN
266 0263 4
267 0264 4          LOCAL
268 0265 4              LAST_VBN;
269 0266 4
270 0267 4          ! To read in the first and last bucket in each level of the index we
271 0268 4          ! first read in the root then search downward, also set the
272 0269 4          ! first vbn pointer for the root
273 0270 4          !
274 0271 4          CTX [ CTX$L_NEXT_VBN ]          = .KEY_DESC [ KEYSL_ROOTVBN ];
275 0272 4          CTX [ CTX$L_FIRST_VBN ]         = .KEY_DESC [ KEYSL_ROOTVBN ];
276 0273 4          CTX [ CTX$L_PREVIOUS_VBN ]      = .KEY_DESC [ KEYSL_ROOTVBN ];
277 0274 4
278 0275 4          ! Read in root bucket
279 0276 4          !
280 0277 4          RECL$$GET_NEXT_BUCKET();
281 0278 4
282 0279 4          ! Get the last index record vbn
283 0280 4          !
284 0281 4          LAST_VBN = GET_LAST_VBN();
285 0282 4
286 0283 4          ! Loop once for each level      NOTE: This loop will also set the first_vbn
287 0284 4          !
288 0285 4          INCR I FROM 1 TO .KEY_DESC [ KEYSB_ROOTLEV ] BY 1
289 0286 4          DO
290 0287 4              BEGIN
291 0288 4
292 0289 4              ! Move down the levels
293 0290 4              !
294 0291 4              CTX = .CTX - CTX$K_BLN;
295 0292 4
296 0293 4              ! Use vbn found for the next get
297 0294 4              !

```



```

298 0295 4      CTX [ CTX$SL_NEXT_VBN ] = .LAST_VBN;
299 0296 4
300 0297 4      ! Read in the last bucket bucket
301 0298 4
302 0299 4      RECL$$GET_NEXT_BUCKET();
303 0300 4
304 0301 4      +
305 0302 4      ! If this is an index bucket make sure this is the last one in the
306 0303 4      ! level, is not (rms had a update failure) get the last bucket.
307 0304 4      ! If it is a data bucket we want to go all the way to the end of the
308 0305 4      ! chain so we can start at the beginning of the file
309 0306 4      -
310 0307 4
311 0308 4      ! Check for last bucket in chain. NOTE: GET_NEXT_BUCKET sets BUCKET
312 0309 4      ! to the current buffer
313 0310 4
314 0311 4      WHILE NOT .BUCKET [ BKTSV_LASTBKT ]
315 0312 4      DO
316 0313 5      BEGIN
317 0314 5
318 0315 5      ! Swap the buffers
319 0316 5
320 0317 5      RECL$$SWAP_BUFFERS();
321 0318 5
322 0319 5      ! Get the next bucket in the chain
323 0320 5
324 0321 5      RECL$$GET_NEXT_BUCKET()
325 0322 5
326 0323 4      END;
327 0324 4
328 0325 4      ! If this is the index level get the last vbn pointer in the bucket
329 0326 4
330 0327 4      IF .CTX [ CTX$B_LEVEL ] GTRU 0
331 0328 4      THEN
332 0329 4      LAST_VBN = GET_LAST_VBN();
333 0330 4
334 0331 4      ! Swap the buffers
335 0332 4
336 0333 4      RECL$$SWAP_BUFFERS();
337 0334 4
338 0335 4      ! Get the next bucket in the chain which should be the first
339 0336 4
340 0337 4      RECL$$GET_NEXT_BUCKET();
341 0338 4
342 0339 4      ! If index level set the first index record vbn (because of duplicates
343 0340 4      ! etc. this is not always true for data level buckets)
344 0341 4
345 0342 4      IF .CTX [ CTX$B_LEVEL ] GTRU 0
346 0343 4      THEN
347 0344 4      CTX [ CTX$SL_FIRST_VBN ] = .CTX [ CTX$SL_CURRENT_VBN ]
348 0345 4
349 0346 4      END
350 0347 4
351 0348 2      END;
352 0349 2
353 0350 2      RETURN RECL$_SUCCESS
354 0351 2

```

RECLSRMSIO
V04-000

VAX-11 CONVERT/RECLAIM
ALLOCATE_BUFFERS

C 16
15-Sep-1984 23:57:25
14-Sep-1984 12:14:05

VAX-11 Bliss-32 V4.0-742
[CONV.SRC]RECLSRMSIO.B32;1

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: 355 0352 1 END;

```
.TITLE RECLSRMSIO VAX-11 CONVERT/RECLAIM
.IDENT \V04-000\

.PSECT _CONVSRECL_D,NOEXE, PIC,2

00000 RECL$GL_SEARCH_BUFFER::
      .BLKB 4
00000000 00004 RECL$GL_WRITE_AREA::
      .LONG 0
00000000 00008 RECL$GL_WRITE_KEY::
      .LONG 0

.EXTRN CONVERT$ FACILITY
.EXTRN CONVS_FAO_MAX, CONVS_BADBLK
.EXTRN CONVS_BADLOGIC, CONVS_BADSORT
.EXTRN CONVS_CONFQUAL, CONVS_CREATEDSTM
.EXTRN CONVS_CREA_ERR, CONVS_DELPRI
.EXTRN CONVS_DUP, CONVS_EXTN_ERR
.EXTRN CONVS_FATALEXC, CONVS_FILLIM
.EXTRN CONVS_IDX_LIM, CONVS_ILL_KEY
.EXTRN CONVS_ILL_VALUE
.EXTRN CONVS_INP_FILES
.EXTRN CONVS_INSVIRMEM
.EXTRN CONVS_INVBKT, CONVS_KEY
.EXTRN CONVS_KEYREF, CONVS_LOADIDX
.EXTRN CONVS_NARG, CONVS_NI
.EXTRN CONVS_NOKEY, CONVS_NOTIDX
.EXTRN CONVS_NOTSEQ, CONVS_NOWILD
.EXTRN CONVS_ORDER, CONVS_OPENEXC
.EXTRN CONVS_OPENIN, CONVS_OPENOUT
.EXTRN CONVS_PAD, CONVS_PLV
.EXTRN CONVS_PROERR, CONVS_PROL_WRT
.EXTRN CONVS_READERR, CONVS_RSK
.EXTRN CONVS_RSZ, CONVS_RTL
.EXTRN CONVS_RTS, CONVS_SEQ
.EXTRN CONVS_UDF_BKS, CONVS_UDF_BLK
.EXTRN CONVS_VFC, CONVS_WRITEERR
.EXTRN RECL$$SWAP_BUFFERS
.EXTRN CONV$$READ_PROLOGUE
.EXTRN CONV$$RMS_ERROR
.EXTRN CONV$$RMS_OPEN_ERROR
.EXTRN CONV$$RMS_READ_ERROR
.EXTRN CONV$$GET_VM, CONV$$GET_TEMP_VM
.EXTRN CONVSAB_FAGS, CONVSAB_OUT_FAB
.EXTRN CONVSAB_OUT_NAM
.EXTRN CONVSAB_OUT_RAB
.EXTRN CONVSAB_OUT_XABSUM
.EXTRN RECL$GL_BUCKET_COUNT
.EXTRN RECL$GL_DATA_COUNT
.EXTRN RECL$GL_INDEX_COUNT

.PSECT _CONVSRECL_S,NOWRT, SH, PIC,2

1C BB 0000 RECL$$ALLOCATE_BUFFERS::
```

		54	09	AB	9A	00002	PUSHR	#*M<R2,R3,R4>	0125
52		54	0000005C	8F	C5	00006	MOVZBL	9(KEY_DESC), R4	0179
		52	5C	A2	9E	0000E	MULL3	#92, R4, R2	
		53	0B	AB	9A	00012	MOVAB	92(R2), CTX_SIZE	
53		53		09	78	00016	MOVZBL	11(KEY_DESC), DAT_BUF_SIZE	0183
		51	0A	AB	9A	0001A	ASHL	#9, DAT_BUF_SIZE, DAT_BUF_SIZE	
51		51		09	78	0001E	MOVZBL	10(KEY_DESC), IDX_BUF_SIZE	0187
50		51		54	C5	00022	ASHL	#9, IDX_BUF_SIZE, IDX_BUF_SIZE	
		50		53	CC	00026	MULL3	R4, IDX_BUF_SIZE, RO	0193
		50		6240	3E	00029	ADDL2	DAT_BUF_SIZE, RO	
		50		51	C0	0002D	MOVAV	(CTX_SIZE)[R0], RO	0192
		50		50	DD	00030	ADDL2	IDX_BUF_SIZE, BYTES	0194
				0000G	30	00032	PUSHL	BYTES	0198
		SE		04	C0	00035	BSBW	CONV\$\$GET_TEMP_VM	
		5A		50	D0	00038	ADDL2	#4, SP	
58		AA		53	B0	0003B	MOVL	RO, CTX	
01		AA	08	AB	90	0003F	MOVW	DAT_BUF_SIZE, 88(CTX)	0202
24		AA	54	AB	D0	00044	MOVW	8(KEY_DESC), 1(CTX)	0203
04	AA	5A		52	C1	00049	MOVL	84(KEY_DESC), 36(CTX)	0204
		40		BA43	9E	0004E	ADDL3	CTX_SIZE, CTX, 4(CTX)	0208
		52	40	AA	C1	00054	MOVAB	24(CTX)[DAT_BUF_SIZE], 64(CTX)	0210
		50		51	01	78	ADDL3	64(CTX), DAT_BUF_SIZE, BUF_PTR	0221
					53	D4	ASHL	#1, IDX_BUF_SIZE, RO	0249
					29	11	CLRL	I	
		5A	5C	AA	9E	00061	BRB	4\$	
40	AA	04		52	D0	00065	MOVAB	92(R10), CTX	0231
		52		51	C1	00069	MOVL	BUF_PTR, 4(CTX)	0235
		58		51	B0	0006E	ADDL3	IDX_BUF_SIZE, BUF_PTR, 64(CTX)	0236
		02		53	90	00072	MOVW	IDX_BUF_SIZE, 88(CTX)	0237
		01		53	D1	00076	MOVW	I, 2(CTX)	0238
				07	12	00079	CMPL	I, #1	0243
		01	AA	07	AB	90	BNEQ	2\$	
				05	11	00080	MOVW	7(KEY_DESC), 1(CTX)	0245
		01	AA	06	AB	90	BRB	3\$	
		52		50	C0	00087	MOVW	6(KEY_DESC), 1(CTX)	0247
		53		54	F3	0008A	ADDL2	RO, BUF_PTR	0249
D3		CF		52	D0	0008E	AOBLEQ	R4, I, T\$	
	0000	50	AA	0C	AB	00093	MOVL	BUF_PTR, RECL\$GL_SEARCH_BUFFER	0255
		24	AA	0C	AB	00098	MOVL	12(KEY_DESC), 80(CTX)	0271
		44	AA	0C	AB	0009D	MOVL	12(KEY_DESC), 36(CTX)	0272
				0000V	30	000A2	MOVL	12(KEY_DESC), 68(CTX)	0273
				0000V	30	000A5	BSBW	RECL\$\$GET_NEXT_BUCKET	0277
		54		50	D0	000A8	BSBW	GET_LAST_VBN	0281
		53		09	AB	9A	MOVL	RO, LAST_VBN	
				52	D4	000AF	MOVZBL	9(KEY_DESC), R3	0285
				2F	11	000B1	CLRL	I	
		5A	A4	AA	9E	000B3	BRB	9\$	
		50	AA	54	D0	000B7	MOVAB	-92(R10), CTX	0291
				0000V	30	000BB	MOVL	LAST_VBN, 80(CTX)	0295
		05	0D	A9	E8	000BE	BSBW	RECL\$\$GET_NEXT_BUCKET	0299
				0000G	30	000C2	BLBS	13(BUCKET), 7\$	0311
				F4	11	000C5	BSBW	RECL\$\$SWAP_BUFFERS	0317
			02	AA	95	000C7	BRB	6\$	0321
				06	13	000CA	TSTB	2(CTX)	0327
				0000V	30	000CC	BEQL	8\$	
		54		50	D0	000CF	BSBW	GET_LAST_VBN	0329
							MOVL	RO, LAST_VBN	

RECLSRMSIO
V04-000

VAX-11 CONVERT/RECLAIM
ALLOCATE_BUFFERS

E 16
15-Sep-1984 23:57:25
14-Sep-1984 12:14:05

VAX-11 Bliss-32 V4.0-742
[CONV.SRC]RECLSRMSIO.B32;1

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			0000G 30 000D2 8\$:	BSBW	RECL\$\$SWAP_BUFFERS	:	0333
			0000G 30 000D5	BSBW	RECL\$\$GET_NEXT_BUCKET	:	0337
		02	AA 95 000D8	TSTB	2(CTX)	:	0342
			05 13 000D8	BEQL	9\$:	
		08	AA D0 000D0	MOVL	8(CTX), 36(CTX)	:	0344
CD	24		53 F3 000E2 9\$:	AOBLEQ	R3, 1, 5\$:	0342
			01 D0 000E6	MOVL	#1, R0	:	0350
			1C BA 000E9	POPR	#*M<R2,R3,R4>	:	0352
			05 000EB	RSB		:	

; Routine Size: 236 bytes, Routine Base: _CONV\$RECL_S + 0000

```

357 0353 1 %SBTTL 'GET_LAST_VBN'
358 0354 1 ROUTINE GET_LAST_VBN : RL$JSB_REG_9 =
359 0355 1 ++
360 0356 1
361 0357 1 Functional Description:
362 0358 1
363 0359 1 Returns the VBN pointer of the last index record in the bucket
364 0360 1
365 0361 1 Calling Sequence:
366 0362 1
367 0363 1 GET_LAST_VBN()
368 0364 1
369 0365 1 Input Parameters:
370 0366 1 none
371 0367 1
372 0368 1 Implicit Inputs:
373 0369 1 none
374 0370 1
375 0371 1 Output Parameters:
376 0372 1 none
377 0373 1
378 0374 1 Implicit Outputs:
379 0375 1 none
380 0376 1
381 0377 1 Routine Value:
382 0378 1 VBN of the last index record in the bucket
383 0379 1
384 0380 1 Routines Called:
385 0381 1 none
386 0382 1
387 0383 1 Side Effects:
388 0384 1 none
389 0385 1
390 0386 1 --
391 0387 1
392 0388 2 BEGIN
393 0389 2
394 0390 2 DEFINE_CTX;
395 0391 2 DEFINE_BUCKET;
396 0392 2 DEFINE_KEY_DESC;
397 0393 2
398 0394 2 LOCAL
399 0395 2 VBN_FREE_SPACE,
400 0396 2 VBN_POINTER;
401 0397 2
402 0398 2 VBN_POINTER = .CTX [ CTX$W_BUCKET_SIZE ] - 4;
403 0399 2
404 0400 2 VBN_FREE_SPACE = .BUCKET [ .VBN_POINTER, 0, 16, 0 ];
405 0401 2
406 0402 2 /BN_POINTER = .VBN_FREE_SPACE + 1;
407 0403 2
408 0404 2 RETURN .BUCKET [ .VBN_POINTER,
409 0405 2 0,
410 0406 2 ( (.BUCKET [ BKTSV_PTR_SZ ] + 2 ) * 8 ),
411 0407 2 0 ]
412 0408 2
413 0409 1 END;

```

			52	DD	00000	GET_LAST_VBN:					
			51				PUSHL	R2			: 0354
			51	58	AA 3C 00002		MOVZWL	88(CTX), VBN_POINTER			: 0398
					03 C2 00006		SUBL2	#3, VBN_POINTER			: ..
					7149 9F 00009		PUSHAB	-(VBN_POINTER)[BUCKET]			: 0400
			50		9E 3C 0000C		MOVZWL	@(SP)7, VBN_FREE_SPACE			: ..
50	0D	A9	51	01	A0 9E 0000F		MOVAB	1(R0), VBN_POINTER			: 0402
			02		03 EF 00013		EXTZV	#3, #2, 13(BUCKET), R0			: 0406
			50		08 C4 00019		MULL2	#8, R0			: ..
			50		10 C0 0001C		ADDL2	#16, R0			: ..
52		6149	50		00 EF 0001F		EXTZV	#0, R0, (VBN_POINTER)[BUCKET], R2			: ..
			50		52 D0 00025		MOVL	R2, R0			: 0404
					04 BA 00028		POPR	#^M<R2>			: 0409
					05 0002A		RSB				: ..

; Routine Size: 43 bytes, Routine Base: _CONV\$RECL_S + 00EC

```

415 0410 1 %SBTTL 'OPEN_FILE'
416 0411 1 GLOBAL ROUTINE RECL$$OPEN_FILE ( FILE_NAME * REF BLOCK [ ,BYTE ] ) =
417 0412 1 ++
418 0413 1
419 0414 1 Functional Description:
420 0415 1
421 0416 1 Opens the input file described by the string descriptor FILE_NAME
422 0417 1
423 0418 1 Calling Sequence:
424 0419 1
425 0420 1 RECL$$OPEN_FILE( file_name )
426 0421 1
427 0422 1 Input Parameters:
428 0423 1
429 0424 1 file_name - Address of a descriptor
430 0425 1
431 0426 1 Implicit Inputs:
432 0427 1
433 0428 1
434 0429 1 Output Parameters:
435 0430 1 none
436 0431 1
437 0432 1 Implicit Outputs:
438 0433 1 none
439 0434 1
440 0435 1 Routine Value:
441 0436 1
442 0437 1 RMS or CONVERT error code or ss$_normal
443 0438 1
444 0439 1 Routines Called:
445 0440 1
446 0441 1 CONV$$GET_VM
447 0442 1 $PARSE
448 0443 1 CONV$$RMS_OPEN_ERROR
449 0444 1 $SEARCH
450 0445 1 $OPEN
451 0446 1 $DISPLAY
452 0447 1 $CONNECT
453 0448 1 CONV$$GET_VM
454 0449 1 $READ
455 0450 1 CONV$$RMS_ERROR
456 0451 1
457 0452 1 Side Effects:
458 0453 1
459 0454 1 Opens the input file and reads in the prologue
460 0455 1
461 0456 1 --
462 0457 1
463 0458 2 BEGIN
464 0459 2
465 0460 2 LOCAL
466 0461 2 VM,'OINTER,
467 0462 2 BYTES:
468 0463 2
469 0464 2 ! Allocate some name block buffers
470 0465 2
471 0466 2 BYTES = ESA_BUF_SIZ + RSA_BUF_SIZ;

```

```

: 472      0467      2
: 473      0468
: 474      0469
: 475      0470
: 476      0471
: 477      P 0472
: 478      P P 0473
: 479      P P 0474
: 480      P 0475
: 481      0476
: 482      0477
: 483      P 0478
: 484      P P 0479
: 485      P P 0480
: 486      P P 0481
: 487      P P 0482
: 488      P P 0483
: 489      P 0484
: 490      0485
: 491      0486
: 492      P 0487
: 493      P 0488
: 494      0489
: 495      0490
: 496      P 0491
: 497      0492
: 498      0493
: 499      0494
: 500      0495
: 501      0496
: 502      0497
: 503      0498
: 504      0499
: 505      0500
: 506      0501
: 507      0502
: 508      0503
: 509      0504
: 510      0505
: 511      0506
: 512      0507
: 513      0508
: 514      0509
: 515      0510
: 516      0511
: 517      0512
: 518      0513
: 519      0514
: 520      0515
: 521      0516
: 522      0517
: 523      0518
: 524      0519
: 525      0520
: 526      0521
: 527      0522
: 528      0523      2

```

```

VM_POINTER = CONV$$GET_VM ( .BYTES );
! Initialize the rms blocks
!$NAM_INIT ( NAM = CONV$AB_OUT_NAM,
              ESA = .VM_POINTER,
              ESS = ESA_BUF_SIZ,
              RSA = .VM_POINTER + ESA_BUF_SIZ,
              RSS = RSA_BUF_SIZ );
!$FAB_INIT ( FAB = CONV$AB_OUT_FAB,
            CTX = CONV$OPENIN,
            FAC = <BRO,GET,PUT>,
            FNA = .FILE_NAME [ DSC$A_POINTER ],
            FNS = .FILE_NAME [ DSC$W_LENGTH ],
            FOP = NAM,
            NAM = CONV$AB_OUT_NAM,
            XAB = CONV$AB_OUT_XABSUM );
!$RAB_INIT ( RAB = CONV$AB_OUT_RAB,
            FAB = CONV$AB_OUT_FAB,
            ROP = BIO );
!$XABSUM_INIT ( XAB = CONV$AB_OUT_XABSUM,
              NXT = 0 );
! Parse the file name
!$PARSE( FAB=CONV$AB_OUT_FAB,ERR=CONV$$RMS_OPEN_ERROR );
! We are not allowing wildcards
! IF .CONV$AB_OUT_NAM [ NAM$V_WILDCARD ]
! THEN
!   RETURN CONV$NOWILD;
! Search for the file
!$SEARCH( FAB=CONV$AB_OUT_FAB,ERR=CONV$$RMS_OPEN_ERROR );
! Open the file
!$OPEN( FAB=CONV$AB_OUT_FAB,ERR=CONV$$RMS_OPEN_ERROR );
! Get all good info about the file
!$DISPLAY( FAB=CONV$AB_OUT_FAB );
! If the file is not index then error
! IF .CONV$AB_OUT_FAB [ FAB$B_ORG ] NEQU FAB$C_IDX
! THEN
!   RETURN CONV$NOTIDX;
! Make sure it is the correct prologue version
!

```


RECLSRMS10
V04-000

VAX-11 CONVERT/RECLAIM
OPEN_FILE

K 16
15-Sep-1984 23:57:25
14-Sep-1984 12:14:05

VAX-11 Bliss-32 V4.0-742
[CONV.SRC]RECLRMS10.B32;1

Page 16
(6)

0044	8F	00	6E	00	2C	00085	MOVCS	#0, (SP), #0, #68, \$RMS_PTR	: 0489
				69	8F	80	0008C		:
			04	4401	8F	B0	0008D	MOVW	#17409, \$RMS_PTR
			3C	0800	8F	3C	00092	MOVZWL	#2048, \$RMS_PTR+4
					67	9E	00098	MOVAB	CONVSAB_OUT_FAB, \$RMS_PTR+60
	0C	00	6E		00	2C	0009C	MOVCS	#0, (SP), #0, #12, \$RMS_PTR
					6A		000A1		: 0492
			6A	0C16	8F	B0	000A2	MOVW	#3094, \$RMS_PTR
				0880	8F	BB	000A7	PUSHR	#^M<R7,R11>
		00000000G	00		02	FB	000AB	CALLS	#2, SYSSPARSE
			08	35	A8	E9	000B2	BLBC	CONVSAB_OUT_NAM+53, 1\$
			50	00000000G	8F	D0	000B6	MOVL	#CONVS_NOWICD, R0
					04		000BD	RET	:
				0880	8F	BB	000BE	PUSHR	#^M<R7,R11>
		00000000G	00		02	FB	000C2	CALLS	#2, SYSSSEARCH
				0880	8F	BB	000C9	PUSHR	#^M<R7,R11>
		00000000G	00		02	FB	000CD	CALLS	#2, SYSSOPEN
					57	DD	000D4	PUSHL	R7
		000000^0G	00		01	FB	000D6	CALLS	#1, SYSSDISPLAY
			20	1D	A7	91	000DD	CMPB	CONVSAB_OUT_FAB+29, #32
					08	13	000E1	BEQL	2\$
			50	00000000G	8F	D0	000E3	MOVL	#CONVS_NOTIDX, R0
					04		000EA	RET	:
			03	0A	AA	B1	000EB	CM J	CONVSAB_OUT_XABSUM+10, #3
					08	1E	000EF	BGEQU	3\$
			50	00000000G	8F	D0	000F1	MOVL	#CONVS_PLV, R0
					04		000F8	RET	:
				0A00	8F	BB	000F9	PUSHR	#^M<R9,R11>
		00000000G	00		02	FB	000FD	CALLS	#2, SYSSCONNECT
		0000G	CF		02	88	00104	BISB2	#2, CONVSAB_FLAGS+2
				0000G	30		00109	BSBW	CONVS\$READ_PROLOGUE
			50		01	D0	0010C	MOVL	#1, R0
					04		0010F	RET	: 0542

: Routine Size: 272 bytes, Routine Base: _CONVSRECL_S + 0117

: 548 0543 1

```

: 550 0544 1 %SBTTL 'GET NEXT BUCKET'
: 551 0545 1 GLOBAL ROUTINE RECL$$GET_NEXT_BUCKET : RL$JSB_REG_9 NOVALUE =
: 552 0546 1 ++
: 553 0547 1
: 554 0548 1 Functional Description:
: 555 0549 1
: 556 0550 1     Gets the bucket in the horizontal chain
: 557 0551 1
: 558 0552 1 Calling Sequence:
: 559 0553 1
: 560 0554 1     RECL$$GET_NEXT_BUCKET()
: 561 0555 1
: 562 0556 1 Input Parameters:
: 563 0557 1     none
: 564 0558 1
: 565 0559 1 Implicit Inputs:
: 566 0560 1     none
: 567 0561 1
: 568 0562 1 Output Parameters:
: 569 0563 1     none
: 570 0564 1
: 571 0565 1 Implicit Outputs:
: 572 0566 1     none
: 573 0567 1
: 574 0568 1 Routine Value:
: 575 0569 1     none
: 576 0570 1
: 577 0571 1 Routines Called:
: 578 0572 1
: 579 0573 1     $READ
: 580 0574 1
: 581 0575 1 Side Effects:
: 582 0576 1     none
: 583 0577 1
: 584 0578 1 --
: 585 0579 1
: 586 0580 2 BEGIN
: 587 0581 2
: 588 0582 2 DEFINE_CTX;
: 589 0583 2 DEFINE_BUCKET;
: 590 0584 2 DEFINE_KEY_DESC;
: 591 0585 2
: 592 0586 2 LOCAL
: 593 0587 2     LOW_ADDRESS_WORD      : WORD,
: 594 0588 2     LAST_BYTE;
: 595 0589 2
: 596 0590 2     ! Set the bucket pointer to the current buffer at this level
: 597 0591 2     !
: 598 0592 2 BUCKET = .CTX [ CTX$CURRENT_BUFFER ];
: 599 0593 2
: 600 0594 2     ! A simple check could save an IO (unfortunatly it causes problems)
: 601 0595 2     !
: 602 0596 2     ! IF ( NOT ( .CTX [ CTX$CURRENT_VBN ] EQLU .CTX [ CTX$NEXT_VBN ] ) )
: 603 0597 2     ! THEN
: 604 0598 2     ! BEGIN
: 605 0599 3
: 606 0600 3     ! Point RMS to the target bucket

```

```

607 0601 !
608 0602 CONVSAB_OUT_RAB [ RABSL_UBF ] = .BUCKET;
609 0603 CONVSAB_OUT_RAB [ RABSW_USZ ] = .CTX [ CTXSW_BUCKET_SIZE ];
610 0604 CONVSAB_OUT_RAB [ RABSL_BKT ] = .CTX [ CTXSL_NEXT_VBN ];
611 0605
612 0606 ! If error signal a readerr
613 0607
614 0608 CONVSAB_OUT_RAB [ RABSL_CTX ] = CONVS_READERR;
615 0609
616 0610 ! Get the bucket
617 0611
618 0612 $READ( RAB=CONVSAB_OUT_RAB,ERR=CONVSRMS_READ_ERROR );
619 0613
620 0614 ! Check to see if the bucket is valid
621 0615
622 0616 ! Check the address sample and check bytes
623 0617
624 0618 LAST_BYTE = .CTX [ CTXSW_BUCKET_SIZE ] - 1;
625 0619
626 0620 ! Get the low word of the longword address
627 0621
628 0622 LOW_ADDRESS_WORD = .CTX [ CTXSL_NEXT_VBN ];
629 0623
630 0624 ! If there are any errors signal them and stop
631 0625
632 0626 IF ( .BUCKET [ BKTSW_ADRSAMPLE ] NEQU .LOW_ADDRESS_WORD )
633 0627 OR
634 0628 ( .BUCKET [ BKTSB_CHECKCHAR ] NEQU .BUCKET [ .LAST_BYTE,0,8,0 ] )
635 0629 THEN
636 0630 BEGIN
637 0631
638 0632 LOCAL
639 0633     NAM_DESC      : DESC_BLK;
640 0634
641 0635     NAM_DESC [ DSCSW_LENGTH ] = .CONVSAB_OUT_NAM [ NAMSB_RSL ];
642 0636     NAM_DESC [ DSCSA_POINTER ] = .CONVSAB_OUT_NAM [ NAMSC_RSA ];
643 0637
644 0638     ! Signal a readerr with the file name and the vbn which broke
645 0639
646 0640     SIGNAL_STOP( CONVS_READERR,
647 0641                 !
648 0642                 NAM_DESC,
649 0643                 CONVS_INVBKT,
650 0644                 !
651 0645                 .CTX [ CTXSL_NEXT_VBN ] )
652 0646
653 0647     END;
654 0648
655 0649     ! Set the new buckets vbn
656 0650
657 0651     CTX [ CTXSL_CURRENT_VBN ] = .CTX [ CTXSL_NEXT_VBN ];
658 0652
659 0653     END;
660 0654
661 0655     ! Set the next bucket address
662 0656
663 0657     CTX [ CTXSL_NEXT_VBN ] = .BUCKET [ BKTSL_NXTBKT ];

```

```

: 664      0658  2
: 665      0659  2      RETURN
: 666      0660  2
: 667      0661  1      END;

```

.EXTRN SYS\$READ

```

          SE      08 C2 0000 RECL$$GET_NEXT_BUCKET::
          59      04 AA D0 00003      SOBL2 #8, SP          : 0545
0000G CF      59 D0 00007      MOVL 4(CTX), BUCKET      : 0592
0000G CF      58 AA B0 0000C      MOVL BUCKET, CONV$AB_OUT_RAB+36      : 0602
0000G CF      50 AA D0 00012      MOVW 88(CTX), CONV$AB_OUT_RAB+32      : 0603
0000G CF 00000000G 8F D0 00018      MOVL 80(CTX), CONV$AB_OUT_RAB+56      : 0604
          0000G CF 9F 00021      MOVL #CONV$ READERR, CONV$AB_OUT_RAB+24      : 0608
          0000G CF 9F 00025      PUSHAB CONV$$RMS READ_ERROR      : 0612
0000G000G 00      02 FB 00029      PUSHAB CONV$AB_OUT_RAB
          51      58 AA 3C 00030      CALLS #2, SYS$READ
          50      50 AA B0 00036      MOVZWL 88(CTX), LAST_BYTE      : 0618
          50      02 A9 B1 0003A      DECL LAST_BYTE
          06 12 0003E      MOVL 80(CTX), LOW_ADDRESS_WORD      : 0622
          6149      69 91 00040      CMPW 2(BUCKET), LOW_ADDRESS_WORD      : 0626
          28 13 00044      BNEQ 1$
          04 6E 0000G CF 9B 00046 1$:      CMPB (BUCKET), (LAST_BYTE)[BUCKET]      : 0628
          AE 0000G CF D0 0004B      BEQL 2$
          50 AA DD 00051      MOVZBW CONV$AB_OUT_NAM+3, NAM_DESC      : 0635
          0000000G 8F DD 00056      MOVL CONV$AB_OUT_NAM+4, NAM_DESC+4      : 0636
          0C AE 9F 0005C      PUSHL 80(CTX)      : 0645
          01 DD 00054      PUSHL #1      : 0640
          0000000G 8F DD 00056      PUSHL #CONV$ INVBKT
          01 AE 9F 0005C      PUSHAB NAM_DESC
          01 DD 0005F      PUSHL #1
          0000000G 8F DD 00061      PUSHL #CONV$ READERR
          08 AA 50 AA D0 0006E 2$:      CALLS #6, LIB$STOP
          50 AA 08 A9 D0 00073      MOVL 80(CTX), 8(CTX)      : 0651
          SE 08 C0 00078      MOVL 8(BUCKET), 80(CTX)      : 0657
          05 0007B      ADDL2 #8, SP      : 0661
          RSB

```

: Routine Size: 124 bytes, Routine Base: _CONV\$RECL_S + 0227

```

: 669 0662 1 %SBTTL 'WRITE_BUCKET'
: 670 0663 1 GLOBAL ROUTINE RECL$$WRITE_BUCKET ( BUCKET_BLOCK ) : RL$JSB_REG_9 NOVALUE =
: 671 0664 1 **
: 672 0665 1
: 673 0666 1 Functional Description:
: 674 0667 1
: 675 0668 1 Writes the bucket pointed to by the first longword in bucket_block
: 676 0669 1 to the VBN given in the second longword
: 677 0670 1
: 678 0671 1 Calling Sequence:
: 679 0672 1
: 680 0673 1 RECL$$WRITE_BUCKET( bucket_block )
: 681 0674 1
: 682 0675 1 Input Parameters:
: 683 0676 1
: 684 0677 1 bucket_block - Pointer to a two longword block which looks like:
: 685 0678 1
: 686 0679 1
: 687 0680 1 Bucket_block : [ Buffer_address ]
: 688 0681 1 [ Target_vbn ]
: 689 0682 1
: 690 0683 1
: 691 0684 1
: 692 0685 1 Implicit Inputs:
: 693 0686 1
: 694 0687 1 The size of the bucket to be written is taken from the current
: 695 0688 1 context block
: 696 0689 1
: 697 0690 1 Output Parameters:
: 698 0691 1 none
: 699 0692 1
: 700 0693 1 Implicit Outputs:
: 701 0694 1 none
: 702 0695 1
: 703 0696 1 Routine Value:
: 704 0697 1 none
: 705 0698 1
: 706 0699 1 Routines Called:
: 707 0700 1
: 708 0701 1 $WRITE
: 709 0702 1
: 710 0703 1 Side Effects:
: 711 0704 1
: 712 0705 1 Bucket check bytes incremented.
: 713 0706 1
: 714 0707 1 --
: 715 0708 1
: 716 0709 2 BEGIN
: 717 0710 2
: 718 0711 2 DEFINE_CTX;
: 719 0712 2 DEFINE_BUCKET;
: 720 0713 2 DEFINE_KEY_DESC;
: 721 0714 2
: 722 0715 2 LOCAL
: 723 0716 2 LAST_BYTE;
: 724 0717 2 OUT_BUCKET: REF BLOCK [ ,BYTE ];
: 725 0718 2

```

```

: 726      0719  2   BIND
: 727      0720  2       BKT_BLK = BUCKET_BLOCK : REF VECTOR [ 2, LONG ];
: 728      0721  2
: 729      0722  2       ! Update the check bytes, first point to the buffer and then increment
: 730      0723  2       ! the first check character and then copy it to the last check character.
: 731      0724  2
: 732      0725  2   OUT_BUCKET = .BKT_BLK[ 0 ];
: 733      0726  2
: 734      0727  2       ! Point to the last byte (final check byte) in the buffer.
: 735      0728  2
: 736      0729  2   LAST_BYTE = .CTX [ CTX$W_BUCKET_SIZE ] - 1;
: 737      0730  2
: 738      0731  2       ! Actually update the check bytes.
: 739      0732  2
: 740      0733  2   OUT_BUCKET[ BKT$B_CHECKCHAR ] = .OUT_BUCKET[ BKT$B_CHECKCHAR ] + 1;
: 741      0734  2   OUT_BUCKET[ .LAST_BYTE, 0, 8, 0 ] = .OUT_BUCKET[ BKT$B_CHECKCHAR ];
: 742      0735  2
: 743      0736  2       ! Point RMS to the target bucket
: 744      0737  2
: 745      0738  2   CONV$AB_OUT_RAB [ RAB$L_RBF ] = .BKT_BLK [ 0 ];
: 746      0739  2   CONV$AB_OUT_RAB [ RAB$L_BKT ] = .BKT_BLK [ 1 ];
: 747      0740  2   CONV$AB_OUT_RAB [ RAB$W_RSZ ] = .CTX [ CTX$W_BUCKET_SIZE ];
: 748      0741  2
: 749      0742  2       ! If error signal a write error
: 750      0743  2
: 751      0744  2   CONV$AB_OUT_RAB [ RAB$L_CTX ] = CONV$WRITEERR;
: 752      0745  2
: 753      0746  2       ! NOTE: rms_read_error also works for writes
: 754      0747  2
: 755      0748  2   $WRITE( RAB=CONV$AB_OUT_RAB, ERR=CONV$$RMS_READ_ERROR );
: 756      0749  2
: 757      0750  2   RETURN
: 758      0751  2
: 759      0752  1   END;

```

.EXTRN SYSSWRITE

			52	DD	0000	RECL\$\$WRITE	BUCKET::		
							PUSHL	R2	: 0663
	51	08	AE	D0	00002		MOVL	BKT_BLK, R1	: 0725
	50		61	D0	00006		MOVL	(R1), OUT_BUCKET	
	52	58	AA	3C	00009		MOVZWL	88(CTX), LAST_BYTE	: 0729
			60	96	0000D		INCB	(OUT_BUCKET)	: 0733
	7240		60	90	0000F		MOVB	(OUT_BUCKET), -(LAST_BYTE)[OUT_BUCKET]	: 0734
	0000G	CF	61	D0	00013		MOVL	(R1), CONV\$AB_OUT_RAB+40	: 0738
	0000G	CF	04	A1	D0	00018	MOVL	4(R1), CONV\$AB_OUT_RAB+56	: 0739
	0000G	CF	58	AA	B0	0001E	MOVW	88(CTX), CONV\$AB_OUT_RAB+34	: 0740
	0000G	CF	00000000G	8F	D0	00024	MOVL	#CONV\$WRITEERR, CONV\$AB_OUT_RAB+24	: 0744
			0000G	CF	9F	0002D	PUSHAB	CONV\$\$RMS_READ_ERROR	: 0748
			0000G	CF	9F	00031	PUSHAB	CONV\$AB_OUT_RAB	
	00000000G	00	02	FB	00035		CALLS	#2, SYSSWRITE	: 0752
			04	BA	C003C		POPR	#^M<R2>	
			05	0003E			RSB		

; Routine Size: 63 bytes, Routine Base: _CONV\$RECL_S + 02A3

: 760
: 761 0753 1
 0754 0 END ELUDOM

.EXTRN LIB\$STOP

PSECT SUMMARY

Name	Bytes	Attributes
_CONVSRECL_D	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
_CONVSRECL_S	738	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	112	0	1000	00:01.8
_\$255\$DUA28:[CONV.SRC]CONVERT.L32;1	165	25	15	17	00:00.2

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RECLSRMSIO/OBJ=OBJ\$:RECLSRMSIO MSRC\$:RECLSRMSIO/UPDATE=(ENHS\$:RECLSRMSIO)

: Size: 738 code + 12 data bytes
: Run Time: 00:20.7
: Elapsed Time: 01:12.2
: Lines/CPU Min: 2184
: Lexemes/CPU-Min: 27493
: Memory Used: 176 pages
: Compilation Complete

[Screenshot 1]	[Screenshot 2]	[Screenshot 3]	[Screenshot 4]	[Screenshot 5]	[Screenshot 6]	[Screenshot 7]	[Screenshot 8]	[Screenshot 9]	[Screenshot 10]	[Screenshot 11]	[Screenshot 12]
[Screenshot 13]	[Screenshot 14]	[Screenshot 15]	[Screenshot 16]	[Screenshot 17]	[Screenshot 18]	[Screenshot 19]	[Screenshot 20]	RECDCL LIS	[Screenshot 21]	[Screenshot 22]	[Screenshot 23]
[Screenshot 24]	[Screenshot 25]	[Screenshot 26]	[Screenshot 27]	[Screenshot 28]	[Screenshot 29]	[Screenshot 30]	[Screenshot 31]	[Screenshot 32]	RECLREC LIS	[Screenshot 33]	[Screenshot 34]
[Screenshot 35]	[Screenshot 36]	[Screenshot 37]	[Screenshot 38]	[Screenshot 39]	[Screenshot 40]	[Screenshot 41]	[Screenshot 42]	[Screenshot 43]	[Screenshot 44]	[Screenshot 45]	[Screenshot 46]
[Screenshot 47]	[Screenshot 48]	[Screenshot 49]	[Screenshot 50]	[Screenshot 51]	[Screenshot 52]	[Screenshot 53]	[Screenshot 54]	[Screenshot 55]	[Screenshot 56]	[Screenshot 57]	[Screenshot 58]
[Screenshot 59]	[Screenshot 60]	[Screenshot 61]	[Screenshot 62]	[Screenshot 63]	[Screenshot 64]	[Screenshot 65]	[Screenshot 66]	RECLCTRL LIS	[Screenshot 67]	[Screenshot 68]	[Screenshot 69]
[Screenshot 70]	[Screenshot 71]	[Screenshot 72]	[Screenshot 73]	[Screenshot 74]	[Screenshot 75]	[Screenshot 76]	[Screenshot 77]	[Screenshot 78]	[Screenshot 79]	RECLRMSIO LIS	[Screenshot 80]
[Screenshot 81]	[Screenshot 82]	[Screenshot 83]	[Screenshot 84]	[Screenshot 85]	[Screenshot 86]	[Screenshot 87]	[Screenshot 88]	[Screenshot 89]	[Screenshot 90]	[Screenshot 91]	[Screenshot 92]
[Screenshot 93]	[Screenshot 94]	[Screenshot 95]	[Screenshot 96]	[Screenshot 97]	CONUMSG LIS	[Screenshot 98]	[Screenshot 99]	[Screenshot 100]	[Screenshot 101]	[Screenshot 102]	[Screenshot 103]
[Screenshot 104]	[Screenshot 105]	[Screenshot 106]	[Screenshot 107]	[Screenshot 108]	[Screenshot 109]	[Screenshot 110]	[Screenshot 111]	[Screenshot 112]	[Screenshot 113]	[Screenshot 114]	[Screenshot 115]
[Screenshot 116]	[Screenshot 117]	[Screenshot 118]	[Screenshot 119]	[Screenshot 120]	[Screenshot 121]	[Screenshot 122]	[Screenshot 123]	[Screenshot 124]	[Screenshot 125]	[Screenshot 126]	[Screenshot 127]
[Screenshot 128]	[Screenshot 129]	[Screenshot 130]	[Screenshot 131]	[Screenshot 132]	[Screenshot 133]	[Screenshot 134]	[Screenshot 135]	[Screenshot 136]	[Screenshot 137]	[Screenshot 138]	[Screenshot 139]
[Screenshot 140]	CONUMAIN LIS	[Screenshot 141]	[Screenshot 142]	[Screenshot 143]	[Screenshot 144]	CONVSORT LIS	[Screenshot 145]	CONVECL LIS	[Screenshot 146]	[Screenshot 147]	[Screenshot 148]

This image displays a grid of 100 terminal window screenshots, arranged in 10 rows and 10 columns. Each window shows a different system utility or data display from the VAX/VMS V4.0 environment. The windows are densely packed and contain various types of information, including:

- System status reports and logs.
- Configuration files and system parameters.
- Data tables and lists.
- Diagnostic messages and error reports.
- System management commands and their outputs.

Several windows are clearly labeled with titles such as:

- COPYMSG REQ
- COPY
- COPY MAP
- VMSMAC REQ
- COPY REQ
- COPYCLI LIS
- COPYMAIN LIS
- COPYSEMAN LIS
- COPYSPECS LIS

The overall appearance is that of a multi-processor system's control console, where multiple users or processes are simultaneously monitoring and managing the system's operation.