

CCCCCCCCCCCC	LLL	IIIIIIII	UUU	UUU	TTTTTTTTTTTTTTTT	LLL
CCCCCCCCCCCC	LLL	IIIIIIII	UUU	UUU	TTTTTTTTTTTTTTTT	LLL
CCCCCCCCCCCC	LLL	IIIIIIII	UUU	UUU	TTTTTTTTTTTTTTTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCC	LLL	III	UUU	UUU	TTT	LLL
CCCCCCCCCCCC	LLLLLLLLLLLLLLLL	IIIIIIII	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	TTTT	LLLLLLLLLLLLLLLL
CCCCCCCCCCCC	LLLLLLLLLLLLLLLL	IIIIIIII	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	TTTT	LLLLLLLLLLLLLLLL
CCCCCCCCCCCC	LLLLLLLLLLLLLLLL	IIIIIIII	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	TTTT	LLLLLLLLLLLLLLLL

```

SSSSSSSS HH HH 000000 MM MM EEEEEEEEEE MM MM 000000 RRRRRRRR YY YY
SSSSSSSS HH HH 000000 MM MM EEEEEEEEEE MM MM 000000 RRRRRRRR YY YY
SS HH HH 00 00 MMMM MMMM EE EEEEEEEEEE MM MM 00 00 RR RR YY YY
SS HH HH 00 00 MMMM MMMM EE EEEEEEEEEE MM MM 00 00 RR RR YY YY
SS HH HH 00 00 MM MM EE EEEEEEEEEE MM MM 00 00 RR RR YY YY
SS HH HH 00 00 MM MM EE EEEEEEEEEE MM MM 00 00 RR RR YY YY
SSSSSS HHHHHHHHHH 00 00 MM MM EEEEEEEEEE MM MM 00 00 RRRRRRRR YY
SSSSSS HHHHHHHHHH 00 00 MM MM EEEEEEEEEE MM MM 00 00 RRRRRRRR YY
SS HH HH 00 00 MM MM EE EEEEEEEEEE MM MM 00 00 RR RR YY
SS HH HH 00 00 MM MM EE EEEEEEEEEE MM MM 00 00 RR RR YY
SS HH HH 00 00 MM MM EE EEEEEEEEEE MM MM 00 00 RR RR YY
SSSSSSSS HH HH 000000 MM MM EEEEEEEEEE MM MM 000000 RRRRRRRR YY
SSSSSSSS HH HH 000000 MM MM EEEEEEEEEE MM MM 000000 RRRRRRRR YY

```

```

LL LL I I I I I I SSSSSSSS
LL LL I I I I I I SSSSSSSS
LL LL I I SS
LL LL I I SS
LL LL I I SS
LL LL I I SSSSSS
LL LL I I SSSSSS
LL LL I I SS
LL LL I I SS
LL LL I I SS
LLLLLLLLLLLL I I I I I I SSSSSSSS
LLLLLLLLLLLL I I I I I I SSSSSSSS

```

(1)	84	DECLARATIONS
(1)	656	SHOW\$MEMORY Show System Memory Resources
(1)	763	SHOW MEMORY USAGE
(1)	809	SIZE_MEMORY Get Amount of Physical Memory
(1)	899	SCAN_BAD_LIST Scan Bad Page List
(1)	945	SHOW_SLOT_USAGE
(1)	974	SLOTS_PCBVEC Compute occupation of PCB vector
(1)	1030	SLOTS_BALANCE Compute occupation of PCB vector
(1)	1088	LOOKASIDE - Display Routine for Lookaside Lists
(1)	1179	POOL_XRPLIST Scan a Lookaside List
(1)	1213	SCAN_DOUBLY_LINKED_LIST Scan doubly linked list
(1)	1253	DISPCAY_LOOK Output Routine for Lookaside List Displays
(1)	1326	CONVERT_PACKET_COUNT Convert Packets to Bytes and Pages
(1)	1362	SHOW POOL USAGE
(1)	1419	POOL_NPAGEDYN Scan Nonpaged Dynamic Memory
(1)	1464	POOL_PAGEDYN Scan Paged Dynamic Memory
(1)	1516	POOL_PRCALLREG Scan Process Allocation Region
(1)	1563	SCAN_SINGLY_LINKED_LIST Scan memory-ordered list
(1)	1622	DISPCAY_POOL Output Routine for Dynamic Memory Displays
(1)	1697	PAGEFILE - Display Paging File Statistics
(1)	1833	GET_PFL_DATA Gather page file control block data
(1)	1940	GET_DEV_NAME - Extract device name from UCB
(1)	1994	GET_FILE_NAME - Translate File ID to File Name

```
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0000 2 .IDENT 'V04-000'
0000 3
0000 4 *****
0000 5 *****
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0000 24 *
0000 25 *****
0000 26 *****
0000 27 **
0000 28 : FACILITY: SHOW COMMAND
0000 29 :
0000 30 : ABSTRACT:
0000 31 :
0000 32 : This image implements the SHOW MEMORY command option.
0000 33 :
0000 34 : ENVIRONMENT:
0000 35 :
0000 36 : Runs in User, Exec and Kernel mode. Raises IPL to ASTDEL and MAILBOX.
0000 37 : Holds PGDYNMIX Mutex to collect paged pool statistics.
0000 38 : Holds I/O Data Base Mutex to determine paging device.
0000 39 :
0000 40 : AUTHOR : Thomas S. Clark, Creation Date: 30-Jul-1980
0000 41 :
0000 42 : MODIFIED BY:
0000 43 :
0000 44 : V03-010 AEW0002 Anne E. Warner 24-Jul-1984
0000 45 : Change 'packet size/upper bound' to be 'LRP+80' instead
0000 46 : 'LRP+64' for the display of Large Packet (LRP) Lookaside
0000 47 : List for the command SHOW MEMORY/POOL/FULL.
0000 48 :
0000 49 : V03-009 AEW0001 Anne E. Warner 24-May-1984
0000 50 : Change call to SCAN_BAD_LIST to a $CMEXEC call to
0000 51 : stop the program from access violating when bad pages
0000 52 : are found.
0000 53 :
0000 54 : V03-008 KPL0001 Peter Lieberwirth 5-Mar-1984
0000 55 : Change use of CONFREG to CONFREG.L. Missed this reference in
0000 56 : first pass.
0000 57 :
```

0000	58	:	V03-007	SOP0001	J. R. Sopka	14 October 1983
0000	59	:			Replace hand-crafted paging device name string extracted	
0000	60	:			from UCB & DDB, with string returned by IOC\$CVT_DEVNAM.	
0000	61	:			Few other minor cleanup modifications also made.	
0000	62	:				
0000	63	:	V03-006	TCM00C2	Trudy C. Matthews	13-Apr-1983
0000	64	:			Preserve R2 across call to SCAN_BAD_PAGES in bad pages memory	
0000	65	:			display. Change default displacement length from ^W to ^L.	
0000	66	:				
0000	67	:	V03-005	TCM0001	Trudy C. Matthews	22-Feb-1983
0000	68	:			Add "number of pages discarded during bootstrap memory test"	
0000	69	:			to bad memory pages display.	
0000	70	:				
0000	71	:	V03-004	GAS0C99	Gerry Smith	7-Jan-1983
0000	72	:			Modify to run with new SHOW.	
0000	73	:				
0000	74	:	V03-003	JWH0117	Jeffrey W. Horn	19-Nov-1982
0000	75	:			Make SHOW PROCESS/MEMORY reflect that the size of the	
0000	76	:			Process Allocation Region is now controlable via a	
0000	77	:			SYSGEN parameter.	
0000	78	:				
0000	79	:	V03-002	KDM0002	Kathleen D. Morse	28-Jun-1982
0000	80	:			Added \$IPLDEF, \$\$\$SDEF, and \$PRDEF.	
0000	81	:				
0000	82	:--				

```

0000 84      .SBTTL  DECLARATIONS
0000 85
0000 86      :
0000 87      : INCLUDE FILES:
0000 88      :
0000 89      :
0000 90      .nocross
0000 91      $DDBDEF      ;DDB DEFINITIONS
0000 92      $DVIDEF     ;$GETDVI REQUEST CODES
0000 93      $FCBDEF     ;FCB DEFINITIONS
0000 94      $IPLDEF     ;IPL DEFINITIONS
0000 95      $IRPDEF     ;IRP DEFINITIONS
0000 96      $JPIDEF     ;$GETJPI REQUEST CODES
0000 97      $NDTDEF     ;ADAPTER TYPE CODES
0000 98      $PCBDEF     ;PROC CTL BLK DEFINITIONS
0000 99      $PFLDEF     ;PAGING FILE DEFINITIONS
0000 100     $PFNDEF     ;PFN DATABASE DEFINITIONS
0000 101     $PRDEF      ;PROCESSOR REGISTER NUMBERS
0000 102     $RPBDEF     ;RESTART PARAMETER BLOCK DEFS
0000 103     $SSDEF      ;SYSTEM STATUS CODES
0000 104     $UCBDEF     ;UCB DEFINITIONS
0000 105     $WCBDEF     ;WCB DEFINITIONS
0000 106     .cross
0000 107
0000 108     :
0000 109     : MACROS:
0000 110     :
0000 111     :
0000 112     :
0000 113     : MACRO TO CALL SHOW$PRINT_MSG TO TYPE A LINE(S)
0000 114     :
0000 115     .MACRO  TYPEMSG MESSAGEID,ARGLIST
0000 116     .IF    B,ARGLIST
0000 117     PUSHL  #0
0000 118     .IFF
0000 119     PUSHAL  G^ARGLIST
0000 120     .ENDC
0000 121     PUSHAL  MESSAGEID
0000 122     CALLS  #2,G^SHOW$WRITE_LINE
0000 123     .ENDM  TYPEMSG
0000 124
0000 125     :
0000 126     : EQUATED SYMBOLS:
0000 127     :
0000 128     : LENGTHS FOR PAGING AND SWAP FILE NAMES
0000 129     :
0000 130     :
00000028 0000 131     SHOW$C_MEM_SHORT_NAME == 40      ; 40 characters for single-line display
0000004E 0000 132     SHOW$C_MEM_LONG_NAME  == 78     ; 78 characters for full display
0000 133
0000 134
00000001 0000 135     EVENT_FLAG = 1                ; Event flag for $GETJPI use
0000 136
0000 137     :
0000 138     : BIT FIELD DEFINITIONS FOR QUALIFIER PRESENCE LONGWORD
0000 139     :
0000 140

```

```

0000 141      _VIELD MEMORY,0,<-
0000 142      <PHYS,,M>,-           ; /PHYSICAL_MEMORY
0000 143      <SLOT,,M>,-         ; /SLOTS
0000 144      <POOL,,M>,-       ; /POOL
0000 145      <FILE,,M>,-      ; /FILES
0000 146      <FULL,,M>,-     ; /FULL
0000 147      <ALL,,M>,-      ; /ALL
0000 148      >
0000 149
0000 150      ; Define offset into argument list for kernel mode procedure that
0000 151      ; scans fixed-size (lookaside) lists.
00000004 0000 152
00000004 0000 153      XRPFL = 4
00000004 0000 154
00000004 0000 155      ; Define offsets into extended PFL control structure that exists for
00000004 0000 156      ; each paging or swap file currently installed.
00000004 0000 157
00000004 0000 158      $DEFINI PFL
00000004 0000 159
00000004 0000 160      . = PFL$K_LENGTH
00000004 0024 161
00000004 0024 162      $DEF PFL_W_PFL_INDEX           ; PFL index
00000004 0024 163      .BLRW 1
00000004 0026 164
00000004 0026 165      $DEF PFL_W_FID                 ; File ID
00000004 0026 166      $DEF PFL_W_FID_NUM           ; File ID - file number
00000004 0026 167      .BLRW 1
00000004 0028 168      $DEF PFL_W_FID_SEQ           ; File ID - sequence number
00000004 0028 169      .BLRW 1
00000004 002A 170      $DEF PFL_W_FID_RVN          ; File ID - relative volume number
00000004 002A 171      .BLRW 1
00000004 002C 172
00000004 002C 173      PFL_S_DEVNAM = DDB$S_NAME + 8 ; Allow room for 5-digit unit number
00000004 002C 174
00000004 002C 175      $DEF PFL_T_DEVNAM           ; Space for .ASCII device name
00000004 002C 176      .BLRB PFL_S_DEVNAM
00000004 0044 177
00000004 0044 178      PFL_K_EXT_LENGTH = . ; Define length of extended PFL
00000004 0044 179
00000004 0044 180      $DEFEND
00000004 0000 181
00000004 0000 182      ;
00000004 0000 183      ; OWN STORAGE:
00000004 0000 184      ;
00000000 00000000 185      .PSECT SHOW$RODATA LONG,RD,NOWRT,NOEXE
00000000 0000 186      ;
00000000 0000 187      ; Define CLI qualifier descriptors
00000000 0000 188      ;
00000000 0000 189      MEMORY_D_PHYS:
43 49 53 59 8 50 00000008'010E0000' 0000 190      .ASCII /PHYSICAL_MEMORY/
59 52 4F 4D 45 4D 5F 4C 41 000E
0017 191      MEMORY_D_SLOTS:
53 54 4F 4C 53 0000001F'010E0000' 0017 192      .ASCII /SLOTS/
0024 193      MEMORY_D_POOL:
4C 4F 4F 50 0000002C'010E0000' 0024 194      .ASCII /POOL/
0030 195      MEMORY_D_FILES:
53 45 4C 49 46 00000038'010E0000' 0030 196      .ASCII /FILES/

```

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003D 197 MEMORY_D_FULL:
4C 4C 55 46 00000045'010E0000' 003D 198 .ASCID /FULL/
0049 199 MEMORY_D_ALL:
4C 4C 41 00000051'010E0000' 0049 200 .ASCID /ALL/
0054 201
00000000 202 .PSECT SHOW$RWDATA LONG,RD,WRT,NOEXE
0000 203 .ALIGN LONG ; LOCATION COUNTER BACK TO LONGWORD
0000 204
0000 205 LOCKED_CODE_RANGE: ; Range of code that executes
0000059B' 0000 206 .ADDRESS BEGIN_LOCKED_CODE ; above ASTDEL
000008AD' 0004 207 .ADDRESS END_LOCKED_CODE - 1
0008 208
0008 209 MEMORY_L_BITLIS:
00000000 0008 210 .LONG 0 ; QUALIFIER BIT LIST
000C 211
000C 212 HEADER_LIST:
00000000 000C 213 .LONG 0,0 ; TIME/DATE TO FORCE CURRENT TIME/DATE
0014 214
0014 215 ;
0014 216 ; MEMORY FAO ARGUMENT LIST
0014 217 ;
0014 218
0014 219 SHOW_MEM_PHY:
0014 220 MEM_MB_1:
00000018 0014 221 .BLKL 1 ; SPACE FOR PHYSICAL COUNT IN MB (INTEGER)
0000003C' 0018 222 .LONG MEM_MB_DESC ; DESCRIPTOR FOR FRACTIONAL MB COUNT
001C 223 MEM_PHY_PAGES:
00000020 001C 224 .BLKL 1 ; SPACE FOR COUNT OF PHYSICAL PAGES
0020 225 MEM_FREE_PAGES:
00000024 0020 226 .BLKL 1 ; SPACE FOR COUNT OF FREE PAGES
0024 227 MEM_USED_PAGES:
00000028 0024 228 .BLKL 1 ; SPACE FOR COUNT OF PAGES IN USE
0028 229 MEM_MODF_PAGES:
0000002C 0028 230 .BLKL 1 ; SPACE FOR COUNT OF MODIFIED PAGES
002C 231
002C 232 MEM_BAD_LIST:
00000030 002C 233 .BLKL 1 ; SPACE FOR SIZE OF BAD PAGE LIST
0030 234 MEM_BAD_PAGES:
00000034 0030 235 .BLKL 1 ; SPACE FOR COUNT OF BAD PAGES
0034 236 MEM_OTHER_PAGES:
00000038 0034 237 .BLKL 1 ; COUNT OF OTHER PAGES ON BAD PAGE LIST
0038 238 MEM_BOOT_PAGES:
0000003C 0038 239 .BLKL 1 ; PAGES DISCARDED DURING BOOTSTRAP
003C 240
003C 241 MEM_MB_DESC:
00000002 003C 242 .LONG 2 ; DESCRIPTOR FOR FRACTIONAL PART
00000044 0040 243 .BLKL 1 ; OF COUNT IN MB
0044 244 MEM_MB_TEXT:
20 20 30 35 20 20 35 32 20 20 30 30 0044 245 .ASCII /00 25 50 75 / ; FRACTIONS
20 20 35 37 0050
0054 246
0054 247 LOCAL_MEMORY:
00000058 0054 248 .BLKL 1 ; TOTAL AMOUNT OF LOCAL MEMORY
0058 249 SHARED_MEMORY:
0000005C 0058 250 .BLKL 1 ; TOTAL AMOUNT OF MULTIPOINT MEMORY
005C 251
005C 252 ;

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005C 253 ; LAST PARAGRAPH FAO ARGUMENT LISTS
005C 254 ;
005C 255 ;
005C 256 PARA_VMS:
0000060 005C 257 .BLKL 1 ; SPACE FOR SIZE OF VMS
0060 258
0060 259 ;
0060 260 ; SLOT FAO ARGUMENT LIST
0060 261 ;
0060 262 ;
0060 263 SHOW_SLOTS_LIST:
0060 264 SLOTS_TOTAL:
0000064 0060 265 .BLKL 1 ; SPACE FOR TOTAL # OF SLOTS
0064 266 SLOTS_FREE:
0000068 0064 267 .BLKL 1 ; SPACE FOR # OF FREE SLOTS
0068 268 SLOTS_RES:
000006C 0068 269 .BLKL 1 ; SPACE FOR # OF RESIDENT SLOTS
006C 270 SLOTS_NONRES:
0000070 006C 271 .BLKL 1 ; SPACE FOR # OF 'NON-RESIDENT' SLOTS
0070 272
0070 273 ; FAO argument list for variable sized pool displays
0070 274
0070 275 SHOW_POOL_LIST:
0070 276 POOL_NAME:
0000074 0070 277 .BLKL 1 ; ADDRESS OF STRING DESCRIPTOR OF AREA
0074 278 SHOW_POOL_LIST2:
0074 279 POOL_SIZE:
0000078 0074 280 .BLKL 1 ; ADDRESS OF DESCRIPTOR OF SIZE PARAMETER
0078 281 SHOW_POOL_LIST3:
0078 282 SHOW_POOL_LIST4:
0078 283 POOL_TOTAL:
000007C 0078 284 .BLKL 1 ; SPACE FOR TOTAL SIZE OF POOL IN BYTES
007C 285 POOL_TOTAL_PAGES:
0000080 007C 286 .BLKL 1 ; SPACE FOR TOTAL SIZE OF POOL IN PAGES
0080 287 SHOW_POOL_LIST5:
0080 288 POOL_FREE:
0000084 0080 289 .BLKL 1 ; SPACE FOR FREE BYTES IN POOL
0084 290 POOL_INUSE:
0000088 0084 291 .BLKL 1 ; SPACE FOR BYTES IN USE IN POOL
0088 292 SHOW_POOL_LIST6:
0088 293 POOL_MAX_BLOCK:
000008C 0088 294 .BLKL 1 ; SIZE OF LARGEST BLOCK IN POOL
008C 295 POOL_MIN_BLOCK:
0000090 008C 296 .BLKL 1 ; SIZE OF SMALLEST BLOCK IN POOL
0090 297 SHOW_POOL_LIST7:
0090 298 POOL_FREE_COUNT:
0000094 0090 299 .BLKL 1 ; COUNT OF NUMBER OF HOLES IN POOL
0094 300 POOL_FREE_LEQU_32:
0000098 0094 301 .BLKL 1 ; COUNT OF HOLES 32 BYTES OR SMALLER
0098 302
0098 303 ; FAO parameter list for fixed-size (lookaside) list displays
0098 304
0098 305 SHOW_LOOK_LIST:
0098 306 SHOW_LOOK_LIST3:
0098 307 SHOW_LOOK_LIST4:
0098 308 LOOK_LIST_NAME:
000009C 0098 309 .BLKL 1 ; Descriptor for name of lookaside list

```

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009C 310 SHOW_LOOK_LIST2:
009C 311 LOOK_LIST_SIZE:
000000A8 009C 312 .BLKL 3 ; Size of list in packets, bytes, pages
00A8 313 SHOW_LOOK_LIST5:
00A8 314 LOOK_FREE_COUNT:
000000AC 00A8 315 .BLKL 1 ; Number of free packets
00AC 316 LOOK_FREE_BYTES:
000000B0 00AC 317 .BLKL 1 ; Number of free bytes
00B0 318 SHOW_LOOK_LIST6:
00B0 319 LOOK_INUSE_COUNT:
000000B4 00B0 320 .BLKL 1 ; Number of packets being used
00B4 321 LOOK_INUSE_BYTES:
000000B8 00B4 322 .BLKL 1 ; Number of bytes in use
00B8 323 SHOW_LOOK_LIST7:
00B8 324 LOOK_SIZE_DESC:
000000BC 00B8 325 .BLKL 1 ; Descriptor of parameter for block size
00BC 326 LOOK_BLOCK_SIZE:
000000C0 00BC 327 .BLKL 1 ; Size of blocks in list
00C0 328 SHOW_LOOK_LIST8:
00C0 329 LOOK_BLOCK_MIN:
000000C4 00C0 330 .BLKL 1 ; Lower limit on blocks allocated
00C4 331 ; from this list
00C4 332 LOOK_CMKRNL_ARGLIST:
00000001 00C4 333 .LONG 1 ; A single parameter that contains
000000CC 00C8 334 .BLKL 1 ; the address of the listhead
00CC 335
00CC 336 ; The next three longwords are used to pass information related to the
00CC 337 ; initial and maximum sizes of each lookaside list into the common
00CC 338 ; output routine.
00CC 339
00CC 340 LOOK_SIZE_ARRAY:
000000D0 00CC 341 .BLKL 1 ; Descriptor for parameter name
000000D4 00D0 342 .BLKL 1 ; Initial size of list
000000D8 00D4 343 .BLKL 1 ; Maximum size of list
00D8 344
00D8 345 ; Text descriptors that describe each portion of dynamic memory
00D8 346
00000000 0000 347 .PSECT SHOW$MSG_TEXT BYTE, RD, NOWRT, NOEXE
0000 348
0000 349 NPAGEDYN_DESC:
67 61 70 6E 6F 4E 00000008'010E0000' 0000 350 .ASCID \Nonpaged Dynamic Memory \
4D 20 63 69 6D 61 6E 79 44 20 64 65 000E
20 20 20 20 20 20 79 72 6F 6D 65 001A
0025 351
0025 352 PAGEDYN_DESC:
20 64 65 67 61 50 0000002D'010E0000' 0025 353 .ASCID \Paged Dynamic Memory \
6F 6D 65 4D 20 63 69 6D 61 6E 79 44 0033
20 20 20 20 20 20 20 20 20 79 72 003F
004A 354
004A 355 PRCALLREG_DESC:
73 65 63 6F 72 50 00000052'010E0000' 004A 356 .ASCID \Process Dynamic Memory Area \
65 4D 20 63 69 6D 61 6E 79 44 20 73 0058
20 20 61 65 72 41 20 79 72 6F 6D 0064
006F 357
006F 358 BYTES_SIZE_DESC:
73 65 74 79 62 00000077'010E0000' 006F 359 .ASCID \bytes\
007C 360

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```

59 44 45 47 41 50 00000084'010E0000' 007C 361 PAGEDYN_SIZE_DESC:
                                4E 007C 362 .ASCID \PAGEDYN\
                                008A
                                008B 363
                                008B 364 SRP_NAME_DESC:
50 52 53 00000093'010E0000' 008B 365 .ASCID \SRP\
                                0096 366
                                0096 367 SRPLIST_DESC:
20 6C 6C 61 6D 53 0000009E'010E0000' 0096 368 .ASCID \Small Packet (SRP)\
29 50 52 53 28 20 74 65 6B 63 61 50 00A4
                                00B0 369
                                00B0 370 SRP_SIZE_DESC:
5A 49 53 50 52 53 000000B8'010E0000' 00B0 371 .ASCID \SRPSIZE\
                                45 00BE
                                00BF 372
                                00BF 373 IRP_NAME_DESC:
50 52 49 000000C7'010E0000' 00BF 374 .ASCID \IRP\
                                00CA 375
                                00CA 376 IRPLIST_DESC:
65 52 20 4F 2F 49 000000D2'010E0000' 00CA 377 .ASCID \I/O Request Packet (IRP)\
74 65 6B 63 61 50 20 74 73 65 75 71 00D8
                                29 50 52 49 28 20 00E4
                                00EA 378
                                00EA 379 IRP_SIZE_DESC:
64 65 78 69 66 000000F2'010E0000' 00EA 380 .ASCID \fixed\
                                00F7 381
                                00F7 382 LRP_NAME_DESC:
50 52 4C 000000FF'010E0000' 00F7 383 .ASCID \LRP\
                                0102 384
                                0102 385 LRPLIST_DESC:
20 65 67 72 61 4C 0000010A'010E0000' 0102 386 .ASCID \Large Packet (LRP)\
29 50 52 4C 28 20 74 65 6B 63 61 50 0110
                                011C 387
                                011C 388 LRP_SIZE_DESC:
5A 49 53 50 52 4C 00000124'010E0000' 011C 389 .ASCID \LRPSIZE + 80\
                                30 38 20 2B 20 45 012A
                                0130 390
                                0130 391
                                0130 392 : Text descriptors for the output of SHOW MEMORY
                                0130 393 :
                                0130 394
                                0130 395 SHOWS_MEM_HEAD1:
20 20 20 20 20 20 00000138'010E0000' 0130 396 .ASCID \
74 73 79 53 20 20 20 20 20 20 20 20 013E
65 52 20 79 72 6F 6D 65 4D 20 6D 65 014A
21 20 6E 6F 20 73 65 63 72 75 6F 73 0156
                                44 25 0162
                                0164 397 SHOWS_MEM_MEMO1:
73 79 68 50 2F 21 0000016C'010E0000' 0164 398 .ASCID \!/Physical Memory Usage (pages):
20 79 72 6F 6D 65 4D 20 6C 61 63 69 0172
73 65 67 61 70 28 20 65 67 61 73 55 017E
6C 61 74 6F 54 20 20 20 20 20 3A 29 018A
65 65 72 46 20 20 20 20 20 20 20 20 0196
65 73 55 20 6E 49 20 20 20 20 20 20 01A2
64 65 69 66 69 64 6F 4D 20 20 20 20 01AE
                                01BA 399 SHOWS_MEM_MEMO2:
6E 69 61 4D 20 20 000001C2'010E0000' 01BA 400 .ASCID \ Main Memory !10<(!UL.!ASMB)!>
                                !7UL !7UL !7UL

```

SHOW\$MEMORY  
V04-000

- SHOW MEMORY RESOURCES  
DECLARATIONS

```

3C 30 31 21 20 79 72 6F 6D 65 4D 20 01C8
21 29 62 4D 53 41 21 2E 4C 55 21 28 01D4
37 21 20 20 20 20 20 20 20 20 20 3E 01E0
20 4C 55 37 21 20 20 20 20 20 4C 55 01EC
20 20 20 20 4C 55 37 21 20 20 20 20 01F8
                                4C 55 37 21 20 0204
                                0209
0209 401
0209 402 SHOW$_MEM MEMO3:
0209 403 .ASCID \!/ Bad Pages
61 42 20 20 2F 21 00000211 010E0000' 0209
20 20 20 20 20 73 65 67 61 50 20 64 0217
20 20 20 20 20 20 20 20 20 20 20 20 0223
6C 61 74 6F 54 20 20 20 20 20 20 20 022F
63 69 6D 61 6E 79 44 20 20 20 20 20 023B
73 72 6F 72 72 45 20 4F 2F 49 20 20 0247
63 69 74 61 74 53 20 20 20 20 20 20 0253
                                2F 21 025F
20 20 20 20 20 20 20 20 20 20 20 20 0261 404
20 20 20 20 20 20 20 20 20 20 20 20 026D
55 37 21 20 20 20 20 20 20 20 20 20 0279
20 20 4C 55 37 21 20 20 20 20 20 4C 0285
20 20 20 20 20 4C 55 37 21 20 20 20 0291
                                4C 55 37 21 029D
                                02A1
74 20 66 4F 2F 21 000002A9' 010E0000' 02A1
20 6C 61 63 69 73 79 68 70 20 65 68 02AF
65 73 75 20 6E 69 20 73 65 67 61 70 02BB
20 73 65 67 61 70 20 4C 55 21 20 2C 02C7
6E 65 6E 61 6D 72 65 70 20 65 72 61 02D3
65 74 61 63 6F 6C 6C 61 20 79 6C 74 02DF
                                2E 53 4D 56 20 6F 74 20 64 02EB
                                02F4
74 6F 6C 53 2F 21 000002FC' 010E0000' 02F4 407 SHOW$_MEM SLOT1:
74 6F 6C 73 28 20 65 67 61 73 55 20 0302 408 .ASCID \!/Slot Usage (slots):
20 20 20 20 20 20 20 20 20 3A 29 73 030E
6C 61 74 6F 54 20 20 20 20 20 20 20 031A
65 65 72 46 20 20 70 20 20 20 20 20 0326
74 6E 65 64 69 73 65 52 20 20 20 20 0332
64 65 70 70 61 77 53 20 20 20 20 20 033E
                                034A
63 6F 72 50 20 20 00000352' 010E0000' 034A 409 SHOW$_MEM SLOT2:
6C 53 20 79 72 74 6E 45 20 73 73 65 0358 410 .ASCID \ Process Entry Slots
20 20 20 20 20 20 20 20 20 73 74 6F 0364
20 20 20 4C 55 35 21 20 20 20 20 20 0370
20 20 20 20 4C 55 35 21 20 20 20 20 037C
20 20 20 20 20 4C 55 35 21 20 20 20 0388
                                4C 55 35 21 20 20 0394
                                039A
61 6C 61 42 20 20 000003A2' 010E0000' 039A 411 SHOW$_MEM SLOT3:
74 6F 6C 53 20 74 65 53 20 65 63 6E 03A8 412 .ASCID \ Balance Set Slots
20 20 20 20 20 20 20 20 20 20 20 73 03B4
20 20 20 4C 55 35 21 20 20 20 20 20 03C0
20 20 20 20 4C 55 35 21 20 20 20 20 03CC
20 20 20 20 20 4C 55 35 21 20 20 20 03D8
                                4C 55 35 21 20 20 03E4
                                03EA
65 78 69 46 2F 21 000003F2' 010E0000' 03EA 413 SHOW$_MEM LOOK1:
20 6C 6F 6F 50 20 65 7A 69 53 2D 64 03FB 414 .ASCID \!/Fixed-Size Pool Areas (packets):

```

Label	Description	Total	Dynamic	I/C Errors
403	SHOW\$_MEM MEMO3: .ASCID \!/ Bad Pages			
404	\	!7UL	!7UL	!7U !7UL
406	SHOW\$_MEM PARA1: .ASCID \!/Of the physical pages in use, !UL pages are permanertly allocated			
408	SHOW\$_MEM SLOT1: .ASCID \!/Slot Usage (slots):	Total	Free	Resident
410	SHOW\$_MEM SLOT2: .ASCID \ Process Entry Slots	!SUL	!SUL	!SUL
412	SHOW\$_MEM SLOT3: .ASCID \ Balance Set Slots	!SUL	!SUL	!SUL
414	SHOW\$_MEM LOOK1: .ASCID \!/Fixed-Size Pool Areas (packets):	Total	Free	In Use

SHOW\$MEMORY  
V04-000

- SHOW MEMORY RESOURCES  
DECLARATIONS

```

65 6B 63 61 70 28 20 73 61 65 72 41 0404
6C 61 74 6F 54 20 20 20 3A 29 73 74 0410
65 65 72 46 20 20 20 20 20 20 20 20 041C
65 73 55 20 6E 49 20 20 20 20 20 20 0428
65 7A 69 53 20 20 20 20 20 20 20 20 0434
                                0440
3C 39 32 21 20 20 00000448'010E0000' 0440
39 21 3E 21 74 73 69 4C 20 53 41 21 044E
55 39 21 28 21 2B 21 20 20 20 4C 55 045A
20 20 4C 55 39 21 2B 21 20 20 20 4C 0466
                                0472
                                047B
3C 35 34 21 2F 21 00000483'010E0000' 047B
64 69 73 61 6B 6F 6F 4C 20 53 41 21 0489
6B 63 61 50 3E 21 74 73 69 4C 20 65 0495
79 42 20 20 20 20 20 20 20 73 74 65 04A1
61 50 20 20 20 20 20 20 20 73 65 74 04AD
                                04B9
                                04BC
33 21 20 20 20 20 000004C4'010E0000' 04BC
6F 54 20 74 6E 65 72 72 75 43 3C 39 04CA
39 21 3E 21 65 7A 69 53 20 6C 61 74 04D6
20 20 2C 4C 55 39 21 20 20 20 4C 55 04E2
                                04EE
                                04F2
33 21 20 20 20 20 000004FA'010E0000' 04F2
69 53 20 6C 61 69 74 69 6E 49 3C 39 0500
54 4E 55 4F 43 53 41 21 28 20 65 7A 050C
39 21 20 20 20 4C 55 39 21 3E 21 29 0518
                                0524
                                052D
33 21 20 20 20 20 00000535'010E0000' 052D
69 53 20 6D 75 6D 69 78 61 4D 3C 39 053B
54 4E 55 4F 43 53 41 21 28 20 65 7A 0547
21 20 20 20 4C 55 39 21 3E 21 29 56 0553
                                055F
                                0569
33 21 20 20 20 20 00000571'010E0000' 0569
65 63 61 70 53 20 65 65 72 46 3C 39 0577
55 39 21 20 20 20 4C 55 39 21 3E 21 0583
                                058F
                                0590
33 21 20 20 20 20 00000598'010E0000' 0590
55 20 6E 69 20 65 63 61 70 53 3C 39 059E
21 20 20 20 4C 55 39 21 3E 21 65 73 05AA
                                05B6
                                05B9
35 21 20 20 20 20 000005C1'010E0000' 05B9
7A 69 53 20 74 65 6B 63 61 50 3C 31 05C7
6E 75 6F 42 20 72 65 70 70 55 2F 65 05D3
55 39 21 3E 21 29 53 41 21 28 20 64 05DF
                                05EB
                                05EC
35 21 20 20 20 20 000005F4'010E0000' 05EC
6E 75 6F 42 20 72 65 77 6F 4C 3C 31 05FA
74 61 63 6F 6C 6C 41 20 6E 6F 20 64 0606
                                0612
                                4C 55 39 21 3E 21 6E 6F 69

```

```

415 SHOW$ _MEM_LOOK2:
416 .ASCID \ !29<!AS List!>!9UL !+!+!9UL !+!9UL !+!+!9UL\

```

```

417 SHOW$ _MEM_LOOK_FULL1:
418 .ASCID \ !/!45<!AS Lookaside List!>Packets Bytes Pages\

```

```

419 SHOW$ _MEM_LOOK_FULL2:
420 .ASCID \ !39<Current Total Size!>!9UL !9UL !9UL\

```

```

421 SHOW$ _MEM_LOOK_FULL3:
422 .ASCID \ !39<Initial Size (!ASCOUNT)!>!9UL !9UL !9UL\

```

```

423 SHOW$ _MEM_LOOK_FULL4:
424 .ASCID \ !39<Maximum Size (!ASCOUNTV)!>!9UL !9UL !9UL\

```

```

425 SHOW$ _MEM_LOOK_FULL5:
426 .ASCID \ !39<Free Space!>!9UL !9UL\

```

```

427 SHOW$ _MEM_LOOK_FULL6:
428 .ASCID \ !39<Space in Use!>!9UL !9UL\

```

```

429 SHOW$ _MEM_LOOK_FULL7:
430 .ASCID \ !51<Packet Size/Upper Bound (!AS)!>!9UL\

```

```

431 SHOW$ _MEM_LOOK_FULL8:
432 .ASCID \ !51<Lower Bound on Allocation!>!9UL\

```

```

061B 433 SHOW$_MEM_POOL1:
061B 434   .ASCID  \!//Dynamic Memory Usage (bytes):
0629
0635
0641
0640
0659
0665
0671
0671 435 SHOW$_MEM_POOL2:
0671 436   .ASCID  \ !29AS!+!9UL  !+!9UL  !9UL  !9UL\
067F
068B
0697
069D 437 SHOW$_MEM_POOL_FULL1:
069D 438   .ASCID  \!//!AS\
06AA 439 SHOW$_MEM_POOL_FULL2:
06AA 440   .ASCID  \ !25<Current Size (!AS)!>!9UL  Current Total Size (pages) !7UL
06B8
06C4
06D0
06DC
06E8
06F4
06F5 441 SHOW$_MEM_POOL_FULL3:
06F5 442   .ASCID  \ !25<Initial Size (NPAGEDYN)!>.9UL  Initial Size (pages)
0703
070F
071B
0727
0733
073F
0745 443 SHOW$_MEM_POOL_FULL4:
0745 444   .ASCID  \ !25<Maximum Size (NPAGEVIR)!>!9UL  Maximum Size (pages)
0753
075F
076B
0777
0783
078F
0795 445 SHOW$_MEM_POOL_FULL5:
0795 446   .ASCID  \ !25<Free Space (bytes)!>!9UL  Space in Use (bytes)  !9UL\
07A3
07AF
07BB
07C7
07D3
07DE 447 SHOW$_MEM_POOL_FULL6:
07DE 448   .ASCID  \ !25<Size of Largest Block!>!9UL  Size of Smallest Block  !9U
07EC
07F8
0804
0810
081C
0828
082A 449 SHOW$_MEM_POOL_FULL7:
082A 450   .ASCID  \ !25<Number of Free Blocks!>!9UL  Free Blocks LEQU 32 Bytes!9U
0838

```

```

61 6E 79 44 2F 21 00000623'010E0000'
55 20 79 72 6F 6D 65 4D 20 63 69 6D
29 73 65 74 79 62 28 20 65 67 61 73
6C 61 74 6F 54 20 20 20 20 20 20 3A
65 65 72 46 20 20 20 20 20 20 20
65 73 55 20 6E 49 20 20 20 20 20
74 73 65 67 72 61 4C 20 20 20 20

41 39 32 21 20 20 00000679'010E0000'
2B 21 20 20 20 4C 55 39 21 2B 21 53
20 4C 55 39 21 20 20 20 4C 55 39 21
   4C 55 39 21 20 20

   53 41 21 2F 21 000006A5'010E0000'

32 21 20 20 20 20 000006B2'010E0000'
69 53 20 74 6E 65 72 72 75 43 3C 35
39 21 3E 21 29 53 41 21 28 20 65 7A
6E 65 72 72 75 43 20 20 20 20 4C 55
65 7A 69 53 20 6C 61 74 6F 54 20 74
55 37 21 20 29 73 65 67 61 70 28
   4C

32 21 20 20 20 20 000006FD'010E0000'
69 53 20 6C 61 69 74 69 6E 49 3C 35
4E 59 44 45 47 41 50 4E 28 20 5 7A
49 20 20 20 20 4C 55 39 21 3E 21 29
20 65 7A 69 53 20 6C 61 69 74 69 6E
20 20 20 20 20 29 73 65 67 61 70 28
   4C 55 37 21 20 20

32 21 20 20 20 20 0000074D'010E0000'
69 53 20 6D 75 6D 69 78 61 4D 3C 35
52 49 56 45 47 41 50 4E 28 20 65 7A
4D 20 20 20 20 4C 55 39 21 3E 21 29
20 65 7A 69 53 20 6D 75 6D 69 78 61
20 20 20 20 20 29 73 65 67 61 70 28
   4C 55 37 21 20 20

32 21 20 20 20 20 0000079D'010E0000'
65 63 61 70 53 20 65 65 72 46 3C 35
39 21 3E 21 29 73 65 74 79 62 28 20
20 65 63 61 70 53 20 20 20 20 4C 55
65 74 79 62 28 20 65 73 55 20 6E 69
   4C 55 39 21 20 20 20 20 29 73

32 21 20 20 20 20 000007E6'010E0000'
61 4C 20 66 6F 20 65 7A 69 53 3C 35
21 6B 63 6F 6C 42 20 74 73 65 67 72
7A 69 53 20 20 20 20 4C 55 39 21 3E
73 65 6C 6C 61 6D 53 20 66 6F 20 65
39 21 20 20 20 6B 63 6F 6C 42 20 74
   4C 55

32 21 20 20 20 20 00000832'010E0000'
20 66 6F 20 72 65 62 6D 75 4E 3C 35

```



```

77 53 20 20 20 20 00000A03'010E0000' 09FB 474 SHOW$_MEM_PAGE_FULL4:
72 70 28 20 65 67 61 73 55 20 70 61 0A09 475 .ASCID \ Swap Usage (processes) !7UL Paging Usage (processes) !
20 20 20 20 29 73 65 73 73 65 63 6F 0A15
67 61 50 20 20 20 20 4C 55 37 21 20 0A21
70 28 20 65 67 61 73 55 20 67 6E 69 0A2D
20 20 20 29 73 65 73 73 65 63 6F 72 0A39
4C 55 37 21 0A45
53 41 21 20 20 00000A51'010E0000' 0A49 476 SHOW$_MEM_PAGE_FULL5:
0A49 477 .ASCID \ !AS\
0A56 478
0A56 479
000000D8 480 .PSECT SHOW$RWDATA LONG,RD,WRT,NOEXE
00D8 481
00D8 482 ; PAGING FILE FAO ARGUMENT LIST
00D8 483
000001FF' 00D8 484 SHOW_PAGE_LIST:
00DC 485 .ADDRESS FILE_NAME_DESC ; DESCRIPTOR FOR FILENAME
00DC 486 SHOW_PAGE_LIST2:
00DC 487 PAGE_FREE:
00E0 488 .BLKL 1 ; SPACE FOR NUMBER OF FREE PAGES
000000E4 JOE0 489 PAGE_USED:
00E4 490 .BLKL 1 ; SPACE FOR NUMBER OF PAGES IN USE
00E4 491 SHOW_PAGE_LIST3:
00E4 492 PAGE_TOTAL:
00E8 493 .BLKL 1 ; SPACE FOR SIZE OF PAGING FILE
000000EC 00E8 494 PAGE_PFL_INDEX:
00E8 495 .BLKL 1 ; PAGE/SWAP FILE INDEX
00EC 496 SHOW_PAGE_LIST4:
00EC 497 PAGE_FULL_SWAP_COUNT:
000000F0 00EC 498 .BLKL 1 ; COUNT OF PROCESSES SWAPPING TO FILE
00F0 499 PAGE_FULL_PAGING_COUNT:
000000F4 00F0 500 .BLKL 1 ; COUNT OF PROCESSES PAGING TO FILE
00F4 501 SHOW_PAGE_LIST5:
00F4 502 PAGE_FLAG:
00000A56' 00F4 503 .ADDRESS SWAP_INDIC_DESC ; DESCRIPTOR FOR PAGING INDICATOR
00F8 504
00F8 505 ;
00F8 506 ; FILENAME SECTION
00F8 507 ;
00F8 508
00000100 00F8 509 DEVICE_NAME_DESC: ; Descriptor for device name passed
00F8 510 .BLRL 2 ; to LIB$FID_TO_NAME and $GETDVI
0100 511
000000FF 0100 512 FILE_NAME_SIZE = 255
0100 513 FILE_NAME_ADDR:
000001FF 0100 514 .BLKB FILE_NAME_SIZE
01FF 515 FILE_NAME_DESC: ; Descriptor for returned filename
000000FF 01FF 516 .LONG FILE_NAME_SIZE ; from LIB$FID_TO_NAME routine
00000100' 0203 517 .ADDRESS FILE_NAME_ADDR ; and passed to output routines
0207 518
00000040 0207 519 DEVICE_NAME_SIZE = 64 ; Alternate output buffer for
0207 520 DEVICE_NAME_ADDR: ; $GETDVI. Contents used if no
00000247 0207 521 .BLRB DEVICE_NAME_SIZE ; LOGVOLNAM returned.
0247 522
0247 523
0247 524 SCRATCH_DESC: ; Scratch string descriptor

```



```

0000024F 0247 525          .BLKL  2          ; used by $FAO and $TRNLOG
          024F 526
          024F 527 ; Space for returned length from LIB$FID_TO_NAME routine. Also used by
          024F 528 ; $FAO, $GETDVI, and $TRNLOG.
          024F 529
          024F 530 RETURN_LENGTH:
00000253 024F 531          .BLKL  1
          0253 532
          0253 533 ; Static pieces of default file name
          0253 534
          0253 535 DEFAULT_DIRECTORY_NAME:          ; Device name is loaded by $GETDVI
45 58 45 53 59 53 0000025B'010E0000' 0253 536          .ASCID  /SYSEXE]/          ; ":]" are loaded dynamically
          5D 0261
          0262 537 DEFAULT_FILE_NAME:          ; First 4 characters may become
53 2E 45 4C 49 46 0000026A'010E0000' 0262 538          .ASCID  /FILE.SYS/          ; either "PAGE" or "SWAP"
          53 59 0270
          0272 539
          0272 540          .ALIGN  LONG          ; Location counter back to longword
          0274 541
          0274 542 PFL_TABLE_SIZE:
00000278 0274 543          .BLKL  1          ; Size of scratch area
          0278 544 PFL_TABLE_ADDR:
0000027C 0278 545          .BLKL  1          ; Address of scratch area for PFLs
          027C 546 SWAP_FILE_COUNT:
00000280 027C 547          .BLKL  1          ; Maximum number of swap files (SWPFILCNT)
          0280 548 PAGE_FILE_COUNT:
00000284 0280 549          .BLKL  1          ; Maximum number of paging files (PAGFILCNT)
          0284 550 SWAP_FILE_TABLE:          ; Address of swap file usage array
00000288 0284 551          .BLKL  1          ; (PAGFILCNT + SWPFILCNT entries long)
          0288 552 PAGE_FILE_TABLE:          ; Address of paging file usage array
0000028C 0288 553          .BLKL  1          ; (PAGFILCNT + SWPFILCNT entries long)
          028C 554
          028C 555 ; Text descriptors that distinguish files that are used for paging
          028C 556 ; and swapping from files used only for swapping.
          028C 557
00000A56 0A56 558          .PSECT  SHOW$MSG_TEXT  BYTE,RD,NOWRT,NOEXE
          0A56 559
          0A56 560 SWAP_INDIC_DESC:
66 20 73 69 68 54 00000A5E'010E0000' 0A56 561          .ASCID  /This file is used exclusively for swapping./
20 64 65 73 75 20 73 69 20 65 6C 69 0A64
20 79 6C 65 76 69 73 75 6C 63 78 65 0A70
67 6E 69 70 70 61 77 73 20 72 6F 66 0A7C
          2E 0A88
          0A89 562 PAGE_INDIC_DESC:
66 20 73 69 68 54 00000A91'010E0000' 0A89 563          .ASCID  /This file can be used for either paging or swapping./
75 20 65 62 20 6E 61 63 20 65 6C 69 0A97
68 74 69 65 20 72 6F 66 20 64 65 73 0AA3
, 6F 20 67 6E 69 67 61 70 20 72 65 0AAF
          2E 67 6E 69 70 70 61 77 73 20 0ABB
          0AC5 564
0000028C 028C 565          .PSECT  SHOW$RWDATA  LONG,RD,WR?,NOEXE
          028C 566
          028C 567 ; Data area for call to $GETJPI to retrieve page and swap file data
          028C 568
          028C 569 PAGE_FILE_LOC:
00000290 028C 570          .BLKL  1          ; Paging file address
0000028F 0290 571 PAGE_FILE_INDEX = PAGE_FILE_LOC + 3

```

```

00000294 0290 572
00000293 0290 573 SWAP_FILE_LOC:
0290 574 .BLKL 1 ; Swap file location
0294 575 SWAP_FILE_INDEX = SWAP_FILE_LOC + 3
0294 576
0000029C 0294 577 GETJPI_STATUS:
0294 578 .BLKQ 1 ; Status block for asynchronous $GETJPI
029C 579
FFFFFFF 029C 580 PID:
029C 581 .LONG -1 ; Wild card PID for $GETJPI
02A0 582
02A0 583 ; Argument list for call to LIB$FID_TO_NAME
02A0 584
00000004 02A0 585 FID_TO_NAME_ARG_LIST:
000000F8' 02A0 586 .LONG 4 ; Argument count
02A4 587 .ADDRESS DEVICE_NAME_DESC ; Descriptor for device name
02A8 588 FID_TO_NAME_FID_ADDR:
000002AC 02A8 589 .BLKL ; Space for FID address
000001FF' 02AC 590 .ADDRESS FILE_NAME_DESC ; File name descriptor
0000024F' 02B0 591 .ADDRESS RETURN_LENGTH ; File name length goes here
02B4 592
02B4 593 ; This FAO list is required to convert the unit number to an unsigned
02B4 594 ; decimal integer. The unit number itself is stored in the $FAO
02B4 595 ; argument list at execution time but we must reserve space for it
02B4 596 ; at assembly time so that the $FAO argument is the correct length.
02B4 597
02B4 598 FAO_LIST:
02B4 599 $FAO CTRSTR=FAO CONTROL STRING,-
02B4 600 OUTLEN=RETURN_LENGTH,-
02B4 601 OUTBUF=SCRATCH_DESC,-
02B4 602 P1=0
00000054 02C8 603
00000054 604 .PSECT SHOW$RODATA LONG,RD,NOVRT,NOEXE
0054 605
0004 0054 606 JPI_ITEM_LIST:
0419 0056 607 .WORD 4 ; Destination is a longword
0000028C' 0058 608 .WORD JPIS_PAGFILLOC ; Request paging file address
00000000 005C 609 .ADDRESS PAGE_FILE_LOC ; Store result here
0060 610 .LONG 0 ; Do not return length
0004 0060 611
0321 0062 612 .WORD 4 ; Destination is a longword
00000290' 0064 613 .WORD JPIS_SWPFILLOC ; Request swap file location
00000000 0068 614 .ADDRESS SWAP_FILE_LOC ; Store result here
006C 615 .LONG 0 ; Do not return length
00000000 006C 616
0070 617 .LONG 0 ; End of $GETJPI request list
0070 618
0070 619 GETJPI_LIST:
0070 620 $GETJPI EFN=EVENT_FLAG,-
0070 621 PIDADR=PID,-
0070 622 ITMLST=JPI_ITEM_LIST,-
0090 623 IOSB=GETJPI_STATUS
0090 624
00FF 0090 625 DVI_ITEM_LIST:
007C 0092 626 .WORD FILE_NAME_SIZE
0000100' 0094 627 .WORD DVI$LOGVOLNAM ; Request logical volume name
628 .ADDRESS FILE_NAME_ADDR ; Store string result here

```

```

000001FF' 0098 629 .ADDRESS
           009C 630
           0040 009C 631 .WORD
           0020 009E 632 .WORD
00000207' 00A0 633 .ADDRESS
0000024F' 00A4 634 .ADDRESS
           00A8 635
00000000 00A8 636 .LONG
           00AC 637
           00AC 638 GETDVI_LIST:
           00AC 639 $GETDVI
           00AC 640
           00AC 641
           00D0 642
           00D0 643 FAO_CONTROL_STRING:
57 55 21 000000D8'010E0000' 00D0 644 .ASCII
           00DB 645
           00DB 646 TOPSYS_DESC:
4F 54 24 53 59 53 000000E3'010E0000' 00DB 647 .ASCII
           53 59 53 50 00E9
           00ED 648
           00ED 649 TRNLOG_LIST:
           00ED 650 $TRNLOG
           00ED 651
           00ED 652
           00ED 653
0109 654

```

```

FILE_NAME_DESC ; and size here
DEVICE_NAME_SIZE
DVIS_DEVNAM ; Request logical volume name
DEVICE_NAME_ADDR ; Store string result here
RETURN_LENGTH ; and size here
0 ; End of $GETDVI request list

EFN=EVENT_FLAG,-
DEVNAM=DEVICE_NAME_DESC,-
ITMLST=DVI_ITEM_LIST

/!UW/

/SYS$TOPSYS/

LOGNAM=TOPSYS_DESC,-
RSLLEN=RETURN_LENGTH,-
RSLBUF=SCRATCH_DESC,-
DSBMSK=<^B110> ; Only search system name table

```

```

0109 656 .SBTTL SHOW$MEMORY Show System Memory Resources
0109 657 :++
0109 658 : Functional Description:
0109 659 :
0109 660 : This routine retrieves information about various system resources,
0109 661 : formats and prints it on SYSS$OUTPUT.
0109 662 :
0109 663 : Calling Sequence:
0109 664 :
0109 665 : CALLS #0,SHOW$MEMORY
0109 666 :
0109 667 : The routine is actually called by the CLI as a result of
0109 668 : parsing parameter MEMORY on the SHOW command.
0109 669 :
0109 670 : Input Parameters:
0109 671 :
0109 672 : None
0109 673 :
0109 674 : Implicit Input:
0109 675 :
0109 676 : Qualifiers specified on the SHOW MEMORY command
0109 677 :
0109 678 : Output Parameters:
0109 679 :
0109 680 : None
0109 681 :
0109 682 : Implicit Output:
0109 683 :
0109 684 : Memory resource information is displayed on SYSS$OUTPUT.
0109 685 :
0109 686 : Completion Codes:
0109 687 :
0109 688 : SSS_NORMAL                    Normal completion
0109 689 : SSS_LKWSETFUL                Error in locking data for elevated IPL
0109 690 :--
00000000 691
00000000 692 .PSECT SHOW$CODE BYTE,RD,NOWRT,EXE
0000 0000 693
0000 0000 694 .ENTRY SHOW$MEMORY,0 ; SHOW MEMORY resources routine
00000000'EF DF 0002 695
00000000'EF 01 FB 0008 696 PUSHAL MEMORY D PHYS ; /PHYSICAL_MEMORY
00000008'EF 01 00 50 FO 000F 697 CALLS #1,CLISP$PRESENT
00000008'EF 01 00 50 FO 0018 698 INSV R0,#MEMORY_V_PHYS,#1,MEMORY_L_BITLIS
00000017'EF DF 0018 699
00000000'EF 01 FB 001E 700 PUSHAL MEMORY D SLOTS ; /SLOTS
00000008'EF 01 01 50 FO 0025 701 CALLS #1,CLISP$PRESENT
00000008'EF 01 02 50 FO 002E 702 INSV R0,#MEMORY_V_SLOT,#1,MEMORY_L_BITLIS
00000024'EF DF 002E 703
00000000'EF 01 FB 0034 704 PUSHAL MEMORY D POOL ; /POOL
00000008'EF 01 02 50 FO 003B 705 CALLS #1,CLISP$PRESENT
00000008'EF 01 02 50 FO 0044 706 INSV R0,#MEMORY_V_POOL,#1,MEMORY_L_BITLIS
00000030'EF DF 0044 707
00000000'EF 01 FB 004A 708 PUSHAL MEMORY D FILES ; /FILES
00000008'EF 01 03 50 FO 0051 709 CALLS #1,CLISP$PRESENT
00000008'EF 01 03 50 FO 005A 710 INSV R0,#MEMORY_V_FILE,#1,MEMORY_L_BITLIS
0000003D'EF DF 005A 711
0000003D'EF DF 005A 712 PUSHAL MEMORY_D_FULL ; /FULL
  
```

```

00000000'EF 01 FB 0060 713 CALLS #1,CLISPRESNT
00000008'EF 01 04 50 FO 0067 714 INSV RO,#MEMORY_V_FULL,#1,MEMORY_L_BITLIS
0070 715
0070 716
00000049'EF DF 0070 717 PUSHAL MEMORY_D_ALL ; /ALL
00000000'EF 01 FB 0076 718 CALLS #1,CLISPRESNT
07 50 E9 007D 719 BLBC RO,5$ ; Branch if /ALL not set
0080 720
00000008'EF 0F CB 0080 721 BISL2 #<MEMORY_M_PHYS!-
0087 722 MEMORY_M_SLOT!-
0087 723 MEMORY_M_POOL!-
0087 724 MEMORY_M_FILE-
0087 725 >,MEMORY_C_BITLIS ; Set all bits except /FULL
0087 726
50 00000008'EF 10 CB 0087 727 5$: BICL3 #MEMORY_M_FULL,MEMORY_L_BITLIS,RO ; Anything other than /FULL?
07 12 008F 728 BNEQ 10$ ; Branch if any other qualifier present
00000008'EF 0F DO 0091 729 MOVL #<MEMORY_M_PHYS!- ; Default is these four displays
0098 730 MEMORY_M_SLOT!-
0098 731 MEMORY_M_POOL!-
0098 732 MEMORY_M_FILE-
0098 733 >,MEMORY_C_BITLIS ; Set all bits except /FULL
0098 734
0098 735 ; Lock down code that will be accessed at elevated IPL.
0098 736
0098 737 10$: $LKWSET_S LOCKED_CODE_RANGE ; Lock code in working set
74 50 E9 00A9 738 BLBC RO,90$ ; Exit if error occurred
00AC 739 ; Will be unlocked by image rundown
00AC 740 ; Print header line for all displays
00AC 741
00AC 742 TYPMSG SHOW$ _MEM_HEAD1,HEADER_LIST
00BF 743
00BF 744 ; Show the information based on the actual or implied setting of each
00BF 745 ; qualifier bit in the control mask.
00BF 746
07 00000008'EF 00 E1 00BF 747 BBC #MEMORY_V_PHYS,MEMORY_L_BITLIS,20$ ; /PHYSICAL_MEMORY
00000121'EF 00 FB 00C7 748 CALLS #0,MEMORY ; Print physical memory usage
07 00000008'EF 01 E1 00CE 749 20$: BBC #MEMORY_V_SLOT,MEMORY_L_BITLIS,30$ ; /SLOTS
000002FE'EF 00 FB 00D6 750 CALLS #0,SLOTS ; Print slot usage
0E 00000008'EF 02 E1 00DD 751 30$: BBC #MEMORY_V_POOL,MEMORY_L_BITLIS,40$ ; /POOL
00000428'EF 00 FB 00E5 752 CALLS #0,LOOKASIDE ; Print fixed-size pool usage
000006DB'EF 00 FB 00EC 753 CALLS #0,POOL ; Print variable-sized pool usage
07 00000008'EF 03 E1 00F3 754 40$: BBC #MEMORY_V_FILE,MEMORY_L_BITLIS,50$ ; /PAGEFILE
000009B6'EF 00 FB 00FB 755 CALLS #0,PAGEFILE ; Print paging file usage
13 00000008'EF 00 E1 0102 756 50$: BBC #MEMORY_V_PHYS,MEMORY_L_BITLIS,60$ ; /PHYSICAL_MEMORY
010A 757 TYPMSG SHOW$ MEM_PARA1,PARA_VMS ; Print bottom paragraph
50 01 3C 011D 758 60$: MOVZWL #SS$ _NORMAL,RO ; Store status
0120 759 90$:
04 0120 760 RET ; and exit
0121 761

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0121 763 .SBTTL SHOW MEMORY USAGE
0121 764 :
0121 765 : SHOW PHYSICAL MEMORY
0121 766 :
0121 767 : THIS ROUTINE DISPLAYS INFORMATION ABOUT THE SYSTEM MEMORY.
0121 768 : THE TOTAL NUMBER OF PAGES AVAILABLE TO THE SYSTEM IS DISPLAYED
0121 769 : BOTH AS A NUMBER OF PAGES AND IN APPROXIMATE MEGABYTES. THE
0121 770 : NUMBER OF PAGES ON THE MODIFIED AND FREE LIST ARE ALSO SHOWN.
0121 771 : THE NUMBER OF PAGES IN USE BY BOTH THE SYSTEM AND USERS ARE SHOWN,
0121 772 : AND THE NUMBER OF PAGES ALWAYS IN USE BY THE SYSTEM IS DISPLAYED
0121 773 : IN THE CONCLUDING PARAGRAPH. IF THERE SHOULD BE BAD MEMORY,
0121 774 : AN ADDITIONAL LINE IS PRINTED GIVING THE NUMBER OF BAD PAGES.
0121 775 :
0121 776 :
0121 777 MEMORY:
001C 0121 778 .WORD ^M<R2,R3,R4> ; Save some registers
0123 779 TYPMSG SHOW$ _MEM MEMO1 ; PRINT HEADER
0132 780 $CMEXEC _S SIZE MEMORY ; Calculate physical memory size
0141 781 MOVL G^SCH$GL_FREECNT, MEM_FREE_PAGES ; GET # OF FREE PAGES
014C 782 MOVL G^SCH$GL_MFYCNT, MEM_MODF_PAGES ; GET # OF MODIFIED PAGES
0157 783 CMP! MEM_PHY_PAGES, G^MMG$GL_PHYPGCNT ; MINIMIZE PHYSICAL PAGE
0162 784 BLEQU 10$ ; COUNT WITH SYSGEN SPECIFIE
0164 785 MOVL G^MMG$GL_PHYPGCNT, MEM_PHY_PAGES ; PAGE COUNT
016F 786 10$: SUBL3 MEM_FREE_PAGES, MEM_PHY_PAGES, MEM_USED_PAGES
017A
017F 787 SUBL2 MEM_MODF_PAGES, MEM_USED_PAGES ; GET # OF PAGES IN USE
018A 788 SUBL3 G^PFNS$GL_PHYPGCNT, MEM_PHY_PAGES, PARA_VMS
0195
019A 789 ASHL #-11, MEM_PHY_PAGES, MEM_MB_1 ; CONVERT COUNT OF
01A2
01A7 790 ASHL #-9, MEM_PHY_PAGES, R2 ; PHYSICAL PAGES TO
01B0 791 MULL3 MEM_MB_T, #4, R3 ; MEGABYTES
01B8 792 SUBL2 R3, R2
01BB 793 MOVAL MEM_MB_TEXT[R2], MEM_MB_DESC+4
01C7 794 TYPMSG SHOW$ _MEM MEMO2, SHOW _MEM_PHY ; TYPE TEXT
01DA 795 MOVL G^EXE$GL_RPB, R2 ; GET ADDR OF RPB
01E1 796 MOVL RPB$ BADPGS(R2), R2 ; GET COUNT OF BAD PAGES AT BOOT
01E6 797 MOVL G^SCH$GL_FREECNT+<4*PFNS$ BADPAGLST>, R4 ; BAD PAGES AFTER BOOT
01ED 798 ADDL3 R2, R4, MEM_BAD_LIST ; TOTAL BAD PAGES
01F5 799 BEQL 20$ ; IF NONE SKIP THIS DISPLAY
01F7 800 SUBL2 MEM_BAD_LIST, PARA_VMS ; DON'T COUNT BAD PAGES AS
0202 801 ; ALLOCATED TO VMS
0202 802 $CMEXEC _S ROUTIN = SCAN BAD LIST ; COUNT 'REALLY' BAD PAGES
0211 803 SUBL3 MEM_BAD_PAGES, R4, MEM_OTHER_PAGES ; STORE COUNT OF 'OTHER' PAGES
021D 804 MOVL R2, MEM_BOOT_PAGES ; STORE # BAD PAGES AT BOOT
0224 805 TYPMSG SHOW$ _MEM MEMO3, MEM_BAD_LIST ; THEN TELL THE USER
0237 806 20$: RET
0238 807

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0238 809 .SUBTITLE SIZE_MEMORY Get Amount of Physical Memory
0238 810
0238 811 :+
0238 812 : SIZE_MEMORY Get Amount of Physical Memory
0238 813 :
0238 814 : This routine uses the memory descriptors in the Restart Parameter Block
0238 815 : to determine the amount of physical memory in use. A check is made to
0238 816 : see if multiport memory should be counted as local memory.
0238 817 :
0238 818 : Calling sequence:
0238 819 :
0238 820 : CALLS #0,SIZE_MEMORY
0238 821 :
0238 822 : Input parameters:
0238 823 :
0238 824 : None
0238 825 :
0238 826 : Implicit Input:
0238 827 :
0238 828 : Memory descriptors in RPB
0238 829 :
0238 830 : Output parameters:
0238 831 :
0238 832 : LOCAL_MEMORY Total memory in local memory controllers
0238 833 :
0238 834 : SHARED_MEMORY Total memory in multiport memory controllers
0238 835 :
0238 836 : MEM_PHY_PAGES Total amount of physical memory in use by system
0238 837 : (This total does not include multiport memory
0238 838 : being used as shared memory.)
0238 839 :
0238 840 :-
0238 841
0238 842 SIZE_MEMORY:

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```

50 00000000'GF D0 023A 843 .WORD ^M<R2,R3,R4> ; Save some registers
51 00000000'GF D0 0241 844 MOVL G*EXE$GL_CONFREG,RO ; Get address of TR/adaptor type array
52 00BC C1 DE 0248 845 MOVL G*EXE$GL_RPB,R1 ; GET ADDR OF RPB
00000054'EF D4 024D 846 MOVAL RPB$MEMDSC(R1),R2 ; GET ADDR OF MEMORY DESCRIP
00000058'EF D4 0253 847 CLRL LOCAL_MEMORY ; INIT PAGE COUNT
62 D5 0259 848 CLRL SHARED_MEMORY ; INIT PAGE COUNT
2F 13 025B 849 10$: TSTL (R2) ; END OF MEMDSC LIST?
53 62 08 18 EF 025D 850 BEQL 40$ ; YES - GO PRINT INFO
54 62 53 6043 D0 0262 851 EXTZV #RPB$V_TR,#RPB$S_TR,(R2),R3 ; GET TR NUMBER
62 18 00 EF 0266 852 MOVL (R0)[R3],R3 ; CONVERT TO ADAPTER TYPE
0268 853 EXTZV #RPB$V_PAGCNT,#RPB$S_PAGCNT,(R2),R4 ; GET PAGE COUNT
0268 854
0268 855 ; The following set of assumptions state that all multiport memory adaptor
0268 856 ; type codes are bounded by NDT$MPM0 and NDT$MPM3 and that no adaptor
0268 857 ; type codes in this range represent anything other than multiport memory.
0268 858
0268 859 ASSUME NDT$MPM0 LT NDT$MPM1
0268 860 ASSUME NDT$MPM1 LT NDT$MPM2
0268 861 ASSUME NDT$MPM2 LT NDT$MPM3
0268 862
40 8F 53 91 0268 863 CMPB R3,#NDT$MPM0 ; Is adaptor number below MPM range
43 8F 0F 1F 026F 864 BLSSU 20$ ; If so, this is local memory
43 8F 53 91 0271 865 CMPB R3,#NDT$MPM3 ; Is adaptor number above MPM range

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```

00000058'EF 09 1A 0275 866          BGTRU 20$          ; If so, this is also local memory
              54  C0 0277 867          ADDL2 R4,SHARED_MEMORY ; Otherwise, this is multiport memory
              07  11 027E 868          BRB   30$          ; Go to end of loop
              0280 869
00000054'EF 54  C0 0280 870 20$: ADDL2 R4,LOCAL_MEMORY ; This is local memory
              52  08  C0 0287 871 30$: ADDL2 #RPBSC_MEMDSCSIZ,R2 ; Point to next memory descriptor
              CD  11 028A 872          BRB   10$          ; and go back to top of loop
              028C 873
              028C 874 ; There are four cases that can occur here.
              028C 875 ;
              028C 876 ; 1. There are no multiport memory controllers on the system.
              028C 877 ;
              028C 878 ; 2. Multiport memory is being used as global shared memory.
              028C 879 ;
              028C 880 ; 3. Multiport memory is being used as local memory. This case is
              028C 881 ; distinguished by RPB$V_USEMPM being set in the RPB copy of R5.
              028C 882 ;
              028C 883 ; 4. Only multiport memory is being used as local memory. Any memory
              028C 884 ; in local controllers is ignored. This is the multiprocessor
              028C 885 ; configuration. This case is distinguished by RPB$V_USEMPM
              028C 886 ; being set in the RPB copy of R5.
              028C 887
0000001C'EF 1D 30 A1 0B E0 028C 888 40$: BBS #RPB$V_MPM,RPB$L_BOOTR5(R1),50$ ; Multiprocessor configuration?
              00000054'EF D0 0291 889          MOVL LOCAL_MEMORY,MEM_PHY_PAGES ; Local memory is always counted
              18 30 A1 0C E1 029C 890          BBC #RPB$V_USEMPM,RPB$L_BOOTR5(R1),60$ ; Also count shared memory?
0000001C'EF 00000058'EF C0 02A1 891          ADDL2 SHARED_MEMORY,MEM_PHY_PAGES ; Add it in if using as local memory
              0B 11 02AC 892          BRB   60$          ; and return
0000001C'EF 00000058'EF D0 02AE 893
              50 01 3C 02B9 894 50$: MOVL SHARED_MEMORY,MEM_PHY_PAGES ; Only count shared memory
              04 04 02BC 895 60$: MOVZWL #SS$_NORMAL,R0 ; Indicate success
              02BD 896          RET ; and return
              02BD 897

```



```

028D 899      .SUBTITLE      SCAN_BAD_LIST  Scan Bad Page List
028D 900
028D 901      :+
028D 902      SCAN_BAD_LIST  Count pages on bad page list that are marked bad
028D 903      :
028D 904      : This routine looks at all pages on the bad page list to distinguish those
028D 905      : pages that exhibit memory errors (are marked as bad) from those pages
028D 906      : placed there due to an I/O error.
028D 907      :
028D 908      : Calling sequence:
028D 909      :
028D 910      :     BSBW      SCAN_BAD_LIST
028D 911      :
028D 912      : Input parameters:
028D 913      :
028D 914      :     None
028D 915      :
028D 916      : Implicit Input:
028D 917      :
028D 918      :     PFN data base listheads
028D 919      :
028D 920      : Output parameter:
028D 921      :
028D 922      :     MEM_BAD_PAGES  Count of pages marked as bad
028D 923      :
028D 924      :-
028D 925
028D 926 SCAN_BAD_LIST:
028D 927      .WORD      ^M<R2,R3>      ; Mask these registers
028D 928      CLRL      R3              ; Initialize bad page counter
50 00000008'GF 53 D4 02BF 928      MOVL      G^<PFNSAL_HEAD+<4*PFNSC_BADPAGLST>>,R0 ; Get first bad PFN
028D 929      BEQL      30$              ; Zero implies none (shouldn't happen)
51 00000000'GF 29 13 02C8 930      MOVL      G^PFNSAx_FLINK,R1      ; Forward link array listhead to R1
52 00000000'GF 05 E1 02D1 931      MOVL      G^PFNSAB_TYPE,R2      ; PFN STATE array listhead to R2
02 6240      05 E1 02D8 932      BBC      #PFNSV_BADPAG,(R2)[R0],20$ ; Is this page really bad?
028D 933      INCL      R3              ; Count another bad page
028D 934      PFN REFERENCE -
028D 935      MOVZWL  <(RT)[R0],R0>,- ; Follow FLINK to next PFN
028D 936      LONG OPCODE=MOVL,-
028D 937      IMAGE=SHOW_MEMORY
028D 938      BNEQ      10$              ; To top of loop if another PFN
00000030'EF  E5 12 02F1 939      MOVL      R3, MEM_BAD_PAGES      ; Store the number for output
028D 940      MOVL      #1,R0          ; Successful completion of routine
028D 941      RET
028D 942
028D 943

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02FE 945 .SBTTL SHOW SLOT USAGE
02FE 946 :
02FE 947 : SHOW PROCESS AND BALANCE SLOT USAGE
02FE 948 :
02FE 949 : THIS ROUTINE DISPLAYS INFORMATION ABOUT THE PROCESS AND BALANCE
02FE 950 : SLOTS. THE TOTAL NUMBER OF EACH TYPE OF SLOT IS SHOWN. THE NUMBER
02FE 951 : OF FREE SLOTS IS DISPLAYED. THE SLOTS IN USE ARE BROKEN DOWN INTO
02FE 952 : TWO CATAGORIES: RESIDENT AND NON-RESIDENT. A NON-RESIDENT BALANCE
02FE 953 : SLOT IS ONE FOR WHICH NOT ALL OF THE PROCESSES WORKING SET IS
02FE 954 : RESIDENT (E.G. SWAPPED BUT WAITING FOR I/O)
02FE 955 :
02FE 956 :
0000 02FE 957 SLOTS:
0300 02FE 958 .WORD 0 ; Save nothing
030F 02FE 959 TYPEMSG SHOW$_MEM_SLOT1 ; Print header line
030F 960
030F 961 ; Show usage of PCB vector
030F 962
030F 963 $CMEXEC_S ROUTIN=SLOT^PCBVEC ; Gather the PCB vector data
031E 964 TYPEMSG SHOW$_MEM_SLOT2,SHOW_SLOTS_LIST ; and print it
0331 965
0331 966 ; Show balance slot usage
0331 967
0331 968 $CMEXEC_S ROUTIN=SLOTS_BALANCE ; Gather the balance slot data
0340 969 TYPEMSG SHOW$_MEM_SLOT3,SHOW_SLOTS_LIST ; and print it
j0 01 3C 0353 970 MOVZWL #SS$_NORMAL,R0 ; Load success status
04 0356 971 RET ; and return
0357 972

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```

0357 974 .SUBTITLE SLOTS_PCBVEC Compute occupation of PCB vector
0357 975
0357 976 :+
0357 977 SLOTS_PCBVEC Compute occupation of PCB vector
0357 978
0357 979 This routine determines the number of processes that occupy the PCB
0357 980 vector and the number of those processes that are currently resident.
0357 981
0357 982 Calling sequence:
0357 983
0357 984 CALLS #0,SLOTS_PCBVEC
0357 985
0357 986 Input parameter:
0357 987
0357 988 SCH$GL_PCBVEC Pointer to PCB vector
0357 989
0357 990 Output parameters:
0357 991
0357 992 SLOTS_TOTAL Number of slots in the vector (MAXPROCESSCNT)
0357 993
0357 994 SLOTS_FREE Number of unused slots in the vector
0357 995
0357 996 SLOTS_RES Number of slots that are occupied by processes
0357 997 that are resident (PCB$V_RES set in PCB$L_STS)
0357 998
0357 999 SLOTS_NONRES Number of slots that are occupied by processes
0357 1000 that are outswapped (PCB$V_RES set in PCB$L_STS)
0357 1001
0357 1002 :-
0357 1003
0357 1004 SLOTS_PCBVEC:
0357 1005 .WORD ^M<R2,R3,R4,R5> ; Save some registers
0359 1006 MOVZWL G^SCH$GW_PROCLIM,SLOTS_TOTAL ; GET TOTAL # OF SLOTS
0364 1007 MOVZWL G^SCH$GW_PROCCNT,R2
0368 1008 ADDL2 #2,R2 ; INCLUDE NULL AND SWAPPER
036E 1009 SUBL3 R2,SLOTS_TOTAL,SLOTS_FREE ; GET # OF FREE SLOTS
037A 1010 MOVL G^SCH$GL_PCBVEC,R2 ; GET BASE ADDR OF PIX ARRAY
0381 1011 MOVAL G^SCH$GL_NULLPCB,R3 ; SAVE NULL PCB
0388 1012 MOVZWL G^SCH$GL_SWPPID,R5 ; GET SWAPPER'S PIX
038F 1013 INCL R5 ; START WITH NEXT SLOT
0391 1014 MOVL R5,SLOTS_RES ; INITIALIZE COUNTS
0398 1015 CLRL SLOTS_NONRES
039E 1016 10$: MOVL (R2)[R5],R4 ; GET PCB ADDRESS
03A2 1017 CML R4,R3 ; IS THIS THE NULL PCB?
03A5 1018 BEQLU 30$ ; YES - IGNORE IT
03A7 1019 ASSUME PCB$V_RES EQ 0
03A7 1020 BLBC PCB$L_STS(R4),20$ ; CHECK STATUS
03AB 1021 INCL SLOTS_RES ; RESIDENT-BUMP COUNTER
03B1 1022 BRB 30$
03B3 1023 20$: INCL SLOTS_NONRES ; NONRESIDENT-BUMP COUNTER
03B9 1024 MOVZBL PCB$L_WSSWP+3(R4),R0 ; GET SWAP FILE NUMBER
03BD 1025 30$: AOBLEQ G^SCH$GL_MAXPIX,R5,10$ ; LOOP FOR ALL PIX
03C5 1026 MOVZWL #SS$_NORMAL,R0
03C8 1027 RET
03C9 1028

```

```

0000060'EF 00000000'GF 003C
52 00000000'GF 3C
52 02 C0
0000064'EF 0000060'EF 52 C3
52 00000000'GF D0
53 00000000'GF DE
55 00000000'GF 3C
55 D6
0000068'EF 55 D0
000006C'EF 54 6245 D4
53 54 D1
16 13
08 24 A4 E9
0000068'EF D6
0A 11
000006C'EF D6
50 23 A4 9A
D9 55 00000000'GF F3
50 01 3C
04 03C8
03C9

```

```

003C 0359 1006 MOVZWL G^SCH$GW_PROCLIM,SLOTS_TOTAL ; GET TOTAL # OF SLOTS
3C 0364 1007 MOVZWL G^SCH$GW_PROCCNT,R2
C0 0368 1008 ADDL2 #2,R2 ; INCLUDE NULL AND SWAPPER
C3 036E 1009 SUBL3 R2,SLOTS_TOTAL,SLOTS_FREE ; GET # OF FREE SLOTS
D0 037A 1010 MOVL G^SCH$GL_PCBVEC,R2 ; GET BASE ADDR OF PIX ARRAY
DE 0381 1011 MOVAL G^SCH$GL_NULLPCB,R3 ; SAVE NULL PCB
3C 0388 1012 MOVZWL G^SCH$GL_SWPPID,R5 ; GET SWAPPER'S PIX
D6 038F 1013 INCL R5 ; START WITH NEXT SLOT
D0 0391 1014 MOVL R5,SLOTS_RES ; INITIALIZE COUNTS
D4 0398 1015 CLRL SLOTS_NONRES
D0 039E 1016 10$: MOVL (R2)[R5],R4 ; GET PCB ADDRESS
D1 03A2 1017 CML R4,R3 ; IS THIS THE NULL PCB?
13 03A5 1018 BEQLU 30$ ; YES - IGNORE IT
03A7 1019 ASSUME PCB$V_RES EQ 0
03A7 1020 BLBC PCB$L_STS(R4),20$ ; CHECK STATUS
03AB 1021 INCL SLOTS_RES ; RESIDENT-BUMP COUNTER
11 03B1 1022 BRB 30$
D6 03B3 1023 20$: INCL SLOTS_NONRES ; NONRESIDENT-BUMP COUNTER
9A 03B9 1024 MOVZBL PCB$L_WSSWP+3(R4),R0 ; GET SWAP FILE NUMBER
F3 03BD 1025 30$: AOBLEQ G^SCH$GL_MAXPIX,R5,10$ ; LOOP FOR ALL PIX
3C 03C5 1026 MOVZWL #SS$_NORMAL,R0
04 03C8 1027 RET
03C9 1028

```

```

03C9 1030 .SUBTITLE SLOTS_BALANCE Compute occupation of PCB vector
03C9 1031
03C9 1032 :+
03C9 1033 SLOTS_BALANCE Compute occupation of PCB vector
03C9 1034 :
03C9 1035 This routine determines the number of processes that occupy the PCB
03C9 1036 vector and the number of those processes that are currently resident.
03C9 1037 :
03C9 1038 Calling sequence:
03C9 1039 :
03C9 1040 CALLS #0,SLOTS_BALANCE
03C9 1041 :
03C9 1042 Input parameters:
03C9 1043 :
03C9 1044 SCH$GL_PCBVEC Pointer to PCB vector
03C9 1045 PHV$GL_PIXBAS Address of process index array associated with
03C9 1046 process header vector
03C9 1047 :
03C9 1048 Output parameters:
03C9 1049 :
03C9 1050 SLOTS_TOTAL Number of balance slots (BALSETCNT)
03C9 1051 :
03C9 1052 SLOTS_FREE Number of unused balance slots
03C9 1053 :
03C9 1054 SLOTS_RES Number of balance slots that are occupied by processes
03C9 1055 that are resident (PCB$V_PHDRES set in PCB$S_STS)
03C9 1056 :
03C9 1057 SLOTS_NONRES Number of balance slots that are occupied by processes
03C9 1058 that are outswapped (PCB$V_PHDRES set in PCB$S_STS)
03C9 1059 An outswapped process that still occupies a balance
03C9 1060 slot is a process whose process body is outswapped
03C9 1061 but whose process header is still resident.
03C9 1062 :-
03C9 1063
03C9 1064 SLOTS_BALANCE:
03C9 1065 .WORD ^M<R2,R3,R4,R5> ; Save some registers
03CB 1066 MOVL G^SGN$GL_BALSETCT,SLOTS_TOTAL ; GET # OF SLOTS
03D6 1067 CLRL SLOTS_FREE ; INITIALIZE COUNTERS
03DC 1068 CLRL SLOTS_RES
03E2 1069 CLRL SLOTS_NONRES
03E8 1070 MOVL G^SCH$GL_PCBVEC,R5 ; GET BASE OF PCB ADDRS
03EF 1071 MOVL G^PHV$GL_PIXBAS,R2 ; GET BASE OF PIX ARRAY
03F6 1072 CLRL R3 ; START AT SLOT 0
03F8 1073 10$: CVTWL (R2)[R3],R4 ; GET PIX POINTER
03FC 1074 BGTR 20$ ; IS SLOT IN USE?
03FE 1075 INCL SLOTS_FREE ; NO - COUNT IT AS FREE
0404 1076 BRB 40$ ; AND CONTINUE
0406 1077 20$: MOVL (R5)[R4],R4 ; GET PCB ADDRESS
040A 1078 ASSUME PCB$V_RES EQ 0
040A 1079 BLBC PCB$S_STS(R4),30$ ; IS PROCESS RESIDENT?
040E 1080 INCL SLOTS_RES ; YES-COUNT IT AS SUCH
0414 1081 BRB 40$
0416 1082 30$: INCL SLOTS_NONRES ; NO-COUNT AS NON-RES
041C 1083 40$: AOBLS SLOTS_TOTAL,R3,10$ ; LOOP FOR ALL PIX
0424 1084 MOVZWL #SS$_NORMAL,R0
0427 1085 RET
0428 1086

```

```

0000060'EF 0000000'GF 003C
0000064'EF D4 03CB 1066
0000068'EF D4 03D6 1067
000006C'EF D4 03DC 1068
55 0000000'GF D0 03E2 1069
52 0000000'GF D0 03E8 1070
53 0000000'GF D0 03EF 1071
54 6243 53 D4 03F6 1072
08 14 03F8 1073 10$:
0000064'EF D6 03FC 1074
16 11 03FE 1075
54 6544 D0 0404 1076
040A 1077 20$:
08 24 A4 E9 040A 1078
0000068'EF D6 040A 1079
06 11 040E 1080
000006C'EF D6 0414 1081
D4 53 0000060'EF F2 0416 1082 30$:
50 01 3C 041C 1083 40$:
04 0424 1084
0427 1085
0428 1086

```

```

0428 1088      .SUBTITLE      LOOKASIDE - Display Routine for Lookaside Lists
0428 1089
0428 1090      :-
0428 1091      : Functional Description:
0428 1092      :
0428 1093      : This routine displays nonpaged pool statistics for fixed-size block
0428 1094      : lists. These include the small packet (SRP) lookaside list, the I/O
0428 1095      : request packet (IRP) list, and the large packet (LRP) lookaside list.
0428 1096      :
0428 1097      : Input Parameters:
0428 1098      :
0428 1099      : None
0428 1100      :
0428 1101      : Implicit Input:
0428 1102      :
0428 1103      : Listheads for three lookaside lists
0428 1104      :
0428 1105      : Output Parameters:
0428 1106      :
0428 1107      : None
0428 1108      :
0428 1109      : Implicit Output:
0428 1110      :
0428 1111      : Three lookaside list displays are written to SYS$OUTPUT
0428 1112      :-
0428 1113      LOOKASIDE:
0428 1114      .WORD      ^M<R2,R3> ; Save some registers
OF 00000008'EF 04 000C EO 042A 1116      BBS      #MEMORY_V_FULL, MEMORY_L_BITLIS, 10$ ; Skip header in full display
0432 1117      TYPEMSG SHOW$ _MEM_LOOK1 ; Print header line
0441 1118
0441 1119      : Get fixed-length nonpaged pool statistics. Do small packet (SRP)
0441 1120      : lookaside list first.
0441 1121
000000C8'EF 00000000'GF DE 0441 1122 10$: MOVAL    G^IOC$GL_SRPFL, LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address
044C 1123      $CMKRNL_S = ; Scan the list
044C 1124      ROUTIN=LOOK_XRPLIST,-
044C 1125      ARGLIST=LOOK_CMKRNL_ARGLIST
00000098'EF 00000096'EF 3E 045F 1126      MOVAW   SRPLIST_DESC, LOOK_LIST_NAME ; Add an identifier
0000009C'EF 00000000'GF D0 046A 1127      MOVL    G^IOC$GL_SRPCNT, LOOK_LIST_SIZE ; Get current list size
52 00000000'GF D0 0475 1128      MOVL    G^IOC$GL_SRP_SIZE, R2 ; Pass block size in R2
000000B8'EF 000000B0'EF 3E 047C 1129      MOVAW   SRP_SIZE_DESC, LOOK_SIZE_DESC ; SYSGEN parameter name for size
000000C0'EF 00000000'GF D0 0487 1130      MOVL    G^IOC$GL_SRP_MIN, LOOK_BLOCK_MIN ; Lower limit for allocation
53 000000CC'EF DE 0492 1131      MOVAL   LOOK_SIZE_ARRAY, R3 ; Address of auxiliary array
63 0000008B'EF 3E 0499 1132      MOVAW   SRP_NAME_DESC, (R3) ; Descriptor for list name
04 A3 00000000'GF D0 04A0 1133      MOVL    G^SGN$GL_SRPCNT, 4(R3) ; Initial list size
08 A3 00000000'GF D0 04A8 1134      MOVL    G^SGN$GL_SRPCNTV, 8(R3) ; Maximum list size
011B 30 0480 1135      BSBW   DISPLAY_LOOK ; Display SRP statistics
0483 1136
0483 1137      : Gather statistics for I/O Request Packet (IRP) Lookaside List
0483 1138
0483 1139
000000C8'EF 00000000'GF DE 0483 1140      MOVAL   G^IOC$GL_IRPFL, LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address
048E 1141      $CMKRNL_S = ; Scan the list
048E 1142      ROUTIN=LOOK_XRPLIST,-
048E 1143      ARGLIST=LOOK_CMKRNL_ARGLIST
00000098'EF 000000CA'EF 3E 04D1 1144      MOVAW   IRPLIST_DESC, LOOK_LIST_NAME ; Add an identifier

```

```

0000009C'EF 000000C0'GF D0 04DC 1145      MOVL  G^IOCSGL_IRPCNT,LOOK_LIST_SIZE ; Get current list size
52 000000C4'8F D0 04E7 1146      MOVL  #<IRPSK_LENGTH+EXESC_ALCGRNMSK>G^C<EXESC_ALCGRNMSK>,R2 ; Pass block size in R2
000000B8'EF 000000EA'EF 3E 04EE 1147      MOVAL IRP_SIZE_DESC,LOOK_SIZE_DESC ; Descriptor for 'fixed'
000000C0'EF 00000000'GF D0 04F9 1149      MOVL  G^IOCSGL_IRPMIN,LOOK_BLOCK_MIN ; Lower limit for allocation
53 000000CC'EF DE 0504 1151      MOVAL LOOK_SIZE_ARRAY,R3 ; Address of auxiliary array
63 000000BF'EF 3E 050B 1152      MOVAW IRP_NAME_DESC,(R3) ; Descriptor for list name
04 A3 0C000000'GF D0 0512 1153      MOVL  G^SGNSGL_IRPCNT,4(R3) ; Initial list size
08 A3 00000000'GF D0 051A 1154      MOVL  G^SGNSGL_IRPCNTV,8(R3) ; Maximum list size
00A9 30 0522 1155      BSBW DISPLAY_LOOK ; Display IRP statistics
0525 1156
0525 1157 ; finally, perform the same steps for the large packet (LRP) lookaside list
0525 1158
000000C8'EF 00000000'GF DE 0525 1159      MOVAL G^IOCSGL_LRPFL,LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address
0530 1160      $CMKRNL_S ; Scan the list
0530 1161      -ROUTIN=LOOK_XRPLIST,-
0530 1162      ARGLST=LOOK_CMKRNL_ARGLIST
00000098'EF 00000102'EF 3E 0543 1163      MOVAW LRPLIST_DESC,LOOK_LIST_NAME ; Add an identifier
0000009C'EF 00000000'GF D0 054E 1164      MOVL  G^IOCSGL_LRPCNT,LOOK_LIST_SIZE ; Get current list size
52 00000000'GF D0 0559 1165      MOVL  G^IOCSGL_LRPSIZE,R2 ; Pass block size in R2
000000B8'EF 0000011C'EF 3E 0560 1166      MOVAW LRP_SIZE_DESC,LOOK_SIZE_DESC ; Descriptor for 'LRPSIZE + 64'
000000C0'EF 00000000'GF D0 056B 1167      MOVL  G^IOCSGL_LRPMIN,LOOK_BLOCK_MIN ; Lower limit for allocation
0576 1168
53 000000CC'EF DE 0576 1169      MOVAL LOOK_SIZE_ARRAY,R3 ; Address of auxiliary array
63 000000F7'EF 3E 057D 1170      MOVAW LRP_NAME_DESC,(R3) ; Descriptor for list name
04 A3 00000000'GF D0 0584 1171      MOVL  G^SGNSGL_LRPCNT,4(R3) ; Initial list size
08 A3 00000000'GF D0 058C 1172      MOVL  G^SGNSGL_LRPCNTV,8(R3) ; Maximum list size
0037 30 0594 1173      BSBW DISPLAY_LOOK ; Display LRP statistics
0597 1174
50 01 3C 0597 1175      MOVZWL #SSS_NORMAL,R0 ; Signal success
04 059A 1176      RET ; and return
059B 1177

```

```

059B 1179      .SUBTITLE      POOL_XRPLIST      Scan a Lookaside List
059B 1180
059B 1181      :
059B 1182      : * Functional Description:
059B 1183      :
059B 1184      :       This routine counts the number of free blocks on the lookaside
059B 1185      :       list pointed to by the input parameter.
059B 1186      :
059B 1187      : Calling sequence:
059B 1188      :
059B 1189      :       CALLS      #1,POOL_IRPLIST
059B 1190      :
059B 1191      : Input parameter:
059B 1192      :
059B 1193      :       XRPFL(AP)      Listhead of doubly linked list
059B 1194      :
059B 1195      : Output parameter:
059B 1196      :
059B 1197      :       LOOK_FREE_COUNT Number of free blocks in this list
059B 1198      : -
059B 1199
059B 1200 BEGIN_LOCKED_CODE:      ; The following code executes above IPL 2
059B 1201
059B 1202 LOOK_XRPLIST:
059B 1203      .WORD      ^M<R2,R3>      ; Save some registers
059D 1204      MOVL      XRPFL(AP),R2      ; Get address of forward link
05A1 1205      DSBINT      G^EXEBGL NONPAGED      ; Set IPL for pool access
05AB 1206      BSBW      SCAN_DOUBLY_LINKED_LIST      ; Count number of blocks in list
05AE 1207      ENBINT      ; Enable interrupts
05B1 1208      MOVL      R3,LOOK_FREE_COUNT      ; Store number of free blocks
05B8 1209      MOVZWL      #SS$_NORMAL,R0
05BB 1210      RET
05BC 1211

```

```

000C
52 04 AC D0
000E 30
000000A8'EF 53 D0
50 01 3C
04

```

```

05BC 1213      .SUBTITLE      SCAN_DOUBLY_LINKED_LIST Scan doubly linked list
05BC 1214
05BC 1215      :
05BC 1216      :+      SCAN_DOUBLY_LINKED_LIST Scan a of fixed-sized blocks
05BC 1217      :
05BC 1218      :      This routine scans a doubly linked list of fixed-size blocks and
05BC 1219      :      returns the number of blocks in the list.
05BC 1220      :
05BC 1221      :      Calling sequence:
05BC 1222      :
05BC 1223      :      BSBW      SCAN_DOUBLY_LINKED_LIST
05BC 1224      :
05BC 1225      :      Input parameter:
05BC 1226      :
05BC 1227      :      R2      Address of listhead for list
05BC 1228      :
05BC 1229      :      Output parameter:
05BC 1230      :
05BC 1231      :      R3      Number of blocks in list
05BC 1232      :
05BC 1233      :      Side effect:
05BC 1234      :
05BC 1235      :      The contents of R1 are modified
05BC 1236      :
05BC 1237      :      This routine assumes that the caller has taken whatever synchronization
05BC 1238      :      measures are necessary for the pool area being scanned.
05BC 1239      :-
05BC 1240
  
```

```

51 53 D4 05BC 1241 SCAN_DOUBLY_LINKED_LIST:
51 52 D0 05BC 1242      CLRC      R3      ; Set counter to zero
51 61 D0 05BE 1243      MOVL     R2,R1     ; Make a working copy
52 51 D1 05C1 1244 10$: MOVL     (R1),R1   ; Get address of next block
52 51 D1 05C4 1245      CMPL     R1,R2     ; At end of list yet?
04 13 05C7 1246      BEQL     20$     ; Equal implies end of list
53 D6 05C9 1247      INCL     R3      ; Indicate another block
F4 11 05CB 1248      BRB      10$     ; and go get the next one
05CD 1249
05 05CD 1250 20$:   RSB      ; Return to caller
05CE 1251
  
```



```

05CE 1253 .SUBTITLE DISPLAY_LOOK Output Routine for Lookaside List Displays
05CE 1254
05CE 1255 :
05CE 1256 : Functional Description:
05CE 1257 :
05CE 1258 : This routine performs the common output and display functions for
05CE 1259 : the three fixed-sized dynamic memory areas. The routine decides
05CE 1260 : whether a normal or full display is requested.
05CE 1261 :
05CE 1262 : Calling Sequence:
05CE 1263 :
05CE 1264 : BSBW DISPLAY_LOOK
05CE 1265 :
05CE 1266 : Input Parameters:
05CE 1267 :
05CE 1268 : R2 Size of packets in this list
05CE 1269 :
05CE 1270 : R3 Address of three-longword array containing information
05CE 1271 : that describes the initial and maximum sizes of the list
05CE 1272 :
05CE 1273 : Implicit Input:
05CE 1274 :
05CE 1275 : Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS
05CE 1276 :
05CE 1277 : Contents of cells in FAO parameter list for lookaside list displays
05CE 1278 :
05CE 1279 : Output Parameters:
05CE 1280 :
05CE 1281 : Several cells in FAO parameter list for lookaside list displays
05CE 1282 :
05CE 1283 : LOOK_LIST_SIZE Size in packets, bytes, and pages
05CE 1284 : LOOK_FREE_BYTES /FULL display only
05CE 1285 : LOOK_INUSE_COUNT
05CE 1286 : LOOK_INUSE_BYTES /FULL display only
05CE 1287 : LOOK_BLOCK_SIZE Passed into this routine in R2
05CE 1288 :
05CE 1289 : Implicit Output:
05CE 1290 :
05CE 1291 : Displays of usage statistics for specified lookaside list
05CE 1292 : are written to SYS$OUTPUT.
05CE 1293 :-
05CE 1294
05CE 1295 DISPLAY_LOOK:
05CE 1296 MOVL R2,LOOK_BLOCK_SIZE ; Store block size in parameter list
05CE 1297 SUBL3 LOOK_FREE_COUNT,LOOK_LIST_SIZE,LOOK_INUSE_COUNT
05E0
05E5 1298 BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10$ ; Was /FULL specified?
05ED 1299 TYPEMSG SHOW$MEM_LOOK2,SHOW_LOOK_LIST ; No. Type normal display line
05 0600 1300 RSB ; and return to caller
0601 1301
05 0601 1302 10$: MOVAL LOOK_LIST_SIZE,R1 ; Store address of size array
05 0608 1303 BSBW CONVERT_PACKET_COUNT ; Convert packets to bytes and pages
05 060B 1304 MULL3 R2,(R1)*,(R1)+ ; Convert free packets to free bytes
05 060F 1305 MULL3 R2,(R1)+,(R1)+ ; Convert packets in use to bytes in use
0613 1306 TYPEMSG SHOW$MEM_LOOK_FULL1,SHOW_LOOK_LIST ; Display name of list
0626 1307 TYPEMSG SHOW$MEM_LOOK_FULL2,SHOW_LOOK_LIST2 ; Display current size
51 0000098'EF DE 0639 1308 MOVAL LOOK_LIST_NAME,R1 ; Use first four parameters again

```

```

00000BC'EF 52 D0
000009C'EF 00000A8'EF C3
0000080'EF
14 0000008'EF 04 E0
51 000009C'EF DE
00BE 30
81 81 52 C5
81 81 52 C5
51 0000098'EF DE

```

```

      81 83 DO 0640 1309      MOVL (R3)+,(R1)+      ; Store SYSGEN parameter name
      61 83 DO 0643 1310      MOVL (R3)+,(R1)      ; and initial size
      0080 30 0646 1311      BSBW CONVERT_PACKET_COUNT ; Convert packet count to bytes and pages
      0649 1312      TYPEMSG SHOWS_MEM_LOOK_FULL3,SHOW_LOOK_LIST3 ; Display initial size
51 0000009C'EF DE 065C 1313      MOVAL LOOK_LIST_SIZE,R1 ; Reset size array pointer
      61 83 DO 0663 1314      MOVL (R3)+,(R1)      ; Store maximum size
      0060 30 0666 1315      BSBW CONVERT_PACKET_COUNT ; Convert packets to bytes and pages
      0669 1316      TYPEMSG SHOWS_MEM_LOOK_FULL4,SHOW_LOOK_LIST4 ; Display maximum size
      067C 1317      TYPEMSG SHOWS_MEM_LOOK_FULL5,SHOW_LOOK_LIST5 ; Display free space
      067C 1318      TYPEMSG SHOWS_MEM_LOOK_FULL6,SHOW_LOOK_LIST6 ; Display space in use
      068F 1319      TYPEMSG SHOWS_MEM_LOOK_FULL7,SHOW_LOOK_LIST7 ; Display block size
      06A2 1320      TYPEMSG SHOWS_MEM_LOOK_FULL8,SHOW_LOOK_LIST8 ; Display lower limit
      06B5 1321
      06C8 1322
05 06C8 1323      RSB
      06C9 1324
```

```

06C9 1326      .SUBTITLE      CONVERT_PACKET_COUNT      Convert Packets to Bytes and Pages
06C9 1327
06C9 1328      :
06C9 1329      : * Functional Description:
06C9 1330      :
06C9 1331      : This routine converts a packet count and a packet size to a byte
06C9 1332      : count and the minimum number of pages required to hold that
06C9 1333      : number of bytes.
06C9 1334      :
06C9 1335      : Input Parameters:
06C9 1336      :
06C9 1337      : R1      Address of 3-Longword array of sizes
06C9 1338      : (R1)   Number of packets
06C9 1339      : R2      Packet size
06C9 1340      :
06C9 1341      : Output Parameters:
06C9 1342      :
06C9 1343      : 4(R1)   Byte count (packets * packet size)
06C9 1344      : 8(R1)   Page count necessary to contain byte count
06C9 1345      :
06C9 1346      : Implicit Output:
06C9 1347      :
06C9 1348      : R1 points at the next longword after the page count
06C9 1349      :
06C9 1350      : Side Effects:
06C9 1351      :
06C9 1352      : R0 is destroyed by this routine
06C9 1353      :-
06C9 1354
06C9 1355 CONVERT_PACKET_COUNT:
06C9 1356      MULL3  R2,(R1)+,(R1)      ; Convert packets to bytes
06CD 1357      ADDL3  #511,(R1)+,R0    ; Round up to next page boundary
06D5 1358      ASHL   #-9,R0,(R1)+     ; Convert bytes to pages
06DA 1359      RSB
06DB 1360
  
```

```

50  81  61  81  52  C5 06C9 1356
    81  000001FF 8F  C1 06CD 1357
    81  50  F7  8F  78 06D5 1358
    05  06DA 1359
    06DB 1360
  
```

```

06DB 1362 .SBTTL SHOW POOL USAGE
06DB 1363 :
06DB 1364 : SHOW PAGED AND NON-PAGED POOL USAGE
06DB 1365 :
06DB 1366 THIS CODE MUST NOT PAGEFAULT WHILE AT ELEVATED IPL; THEREFORE
06DB 1367 IT (AND THE DATA ITEMS IT REFERENCES) ARE LOCKED IN THE WORKING
06DB 1368 SET PRIOR TO THE ROUTINE BEING CALLED.
06DB 1369 :
06DB 1370 THIS ROUTINE DISPLAYS THE TOTAL NUMBER OF BYTES IN EACH POOL,
06DB 1371 THE NUMBER OF BYTES IN USE, AND THE NUMBER OF FREE BYTES.
06DB 1372 THE NON-PAGED POOL IS SUBDIVIDED INTO THE FIXED LENGTH LOOKASIDE
06DB 1373 LISTS AND THE VARIABLE-LENGTH SEGMENTS. THE FIXED LENGTH NON-PAGED
06DB 1374 POOL IS SUBDIVIDED INTO IRP PACKETS AND BIG BLOCKS.
06DB 1375 :-
06DB 1376 :
06DB 1377 POOL:
06DB 1378 .WORD ^M<R2> ; Save R2
06DD 1379 BBS #MEMORY_V FULL, MEMORY_L_BITLIS, 10$ ; Skip header in full display
06E5 1380 TYPEMSG SHOWS_MEM_POOL ; Print header line
06F4 1381 :
06F4 1382 ; Get variable length nonpaged pool statistics
06F4 1383 :
06F4 1384 10$: $CMKRNLS ROUTIN=POOL NPAGEDYN ; Scan the list ...
MOVAW L^NPAGEDYN_DESC, L^POOL_NAME ; add a name identifier,
MOVAW L^BYTES_SIZE_DESC, L^POOL_SIZE ; and a size identifier.
B:CL3 #^X1FF, G^MMG$GL NPAGNEXT, -(SP) ; Get current end of pool
SUBL3 G^MMG$GL_NPAGEDYN, (SP)+, R0 ; Compute size of nonpaged pool
MOVZBL #1, R2 ; Indicate nonpaged pool
BSBW DISPLAY_POOL ; and print this information
0733 1391 :
0733 1392 ; Get paged pool statistics
0733 1393 :
0733 1394 $CMKRNLS ROUTIN=POOL PAGEDYN ; Scan the list ...
MOVAW L^PAGEDYN_DESC, L^POOL_NAME ; add a name identifier,
MOVAW L^PAGEDYN_SIZE_DESC, L^POOL_SIZE ; and a size identifier.
MOVL G^SGN$GL_PAGEDYN, R0 ; Get total pool size
CLRL R2 ; Indicate not nonpaged pool
BSBW DISPLAY_POOL ; and print the information
RET ; That's all for SHOW MEMORY
0765 1401 :
0765 1402 ; Get statistics for process allocation region if /MEMORY qualifier
0765 1403 ; was specified to the SHOW PROCESS command
0765 1404 :
0765 1405 SHOW$PRCALLREG::
0765 1406 .WORD ^M<R2> ; Save volatile register
0767 1407 BBS #MEMORY_V FULL, MEMORY_L_BITLIS, 20$ ; Always a full display
076F 1408 20$: $CMKRNLS ROUTIN=POOL PRCALLREG ; Scan the list ...
MOVAW L^PRCALLREG_DESC, L^POOL_NAME ; add a name identifier,
MOVAW L^BYTES_SIZE_DESC, L^POOL_SIZE ; and a size identifier.
MOVZWL G^SGN$GL_CTLPAGES, R0 ; Calculate total size
ASHL #9, R0, R0 ; Convert to bytes
CLRL R2 ; Indicate not nonpaged pool
BSBW DISPLAY_POOL ; and print the information
MOVZWL #SS$_NORMAL, R0 ; Signal success
RET ; Return to caller
07A7 1416 :
07A8 1417 :

```

7E

OF 00000008'EF 04 0004 E0

00000070'EF 00000000'EF 3E 0703 1385  
00000074'EF 0000006F'EF 3E 070E 1386  
00000000'GF 000001FF 8F CB 0719 1387  
50 8c 00000000'GF C3 0725 1388  
52 01 9A 072D 1389  
017B 30 0730 1390

00000070'EF 00000025'EF 3E 0742 1395  
00000074'EF 0000007C'EF 3E 074D 1396  
50 00000000'GF D0 0758 1397  
52 D4 075F 1398  
014A 30 0761 1399  
04 0764 1400

00 00000008'EF 04 0004 E2 0765 1406  
00000070'EF 0000004A'EF 3E 077E 1409  
00000074'EF 0000006F'EF 3E 0789 1410  
50 00000000'GF 3C 0794 1411  
50 50 09 78 079B 1412  
52 D4 079F 1413  
010A 30 07A1 1414  
50 01 3C 07A4 1415  
04 07A7 1416  
07A8 1417

```

07A8 1419      .SUBT'      POOL_NPAGEDYN  Scan Nonpaged Dynamic Memory
07A8 1420
07A8 1421      :+
07A8 1422      POOL_NPAGE Scan Nonpaged Dynamic Memory
07A8 1423
07A8 1424      This routine scans nonpaged pool and returns current usage information.
07A8 1425
07A8 1426      Calling sequence:
07A8 1427
07A8 1428      CALLS  #0,POOL_NPAGEDYN
07A8 1429
07A8 1430      Input parameters:
07A8 1431
07A8 1432      EXE$GL_NONPAGED Listhead of paged pool
07A8 1433
07A8 1434      Output parameters:
07A8 1435
07A8 1436      POOL_TOTAL      Total amount of space set aside for this area
07A8 1437
07A8 1438      POOL_FREE       Total amount of unallocated (free) space
07A8 1439
07A8 1440      POOL_INUSE      Amount of space currently in use (TOTAL - FREE)
07A8 1441
07A8 1442      POOL_FREE_COUNT Number of discontinuous free blocks
07A8 1443
07A8 1444      POOL_MAX_BLOCK  Size of largest contiguous area
07A8 1445
07A8 1446      POOL_MIN_BLOCK  Size of smallest unallocated block
07A8 1447      :-
07A8 1448
07A8 1449 POOL_NPAGEDYN:
52 00000000'GF 00FC 07A8 1450      .WORD      ^M<R2,R3,R4,R5,R6,R7>      ; Save some registers
                                DE 07AA 1451      MOVAL      G^EXE$GL_NONPAGED,R2      ; Get nonpaged pool listhead
                                00BD 30 07B1 1452      DSBINT     (R2)+                      ; Set IPL for pool access
                                07B7 1453      BSBW      SCAN_SINGLY_LINKED_LIST    ; Get free space, minimum, and maximum
                                07BA 1454      ENBINT     ; Allow interrupts
00000090'EF 53 D0 07BD 1455      MOVL      R3,POOL_FREE_COUNT          ; Save total number of free blocks,
00000094'EF 54 D0 07C4 1456      MOVL      R4,POOL_FREE_LEQU_32      ; count of blocks 32 bytes or smaller,
00000080'EF 55 D0 07CB 1457      MOVL      R5,POOL_FREE              ; total number of free bytes,
00000088'EF 56 D0 07D2 1458      MOVL      R6,POOL_MAX_BLOCK          ; size of maximum block,
0000008C'EF 57 D0 07D9 1459      MOVL      R7,POOL_MIN_BLOCK          ; and size of minimum block
                                50 01 3C 07E0 1460      MOVZWL   #SS$NORMAL,R0
                                04 07E3 1461      RET
                                07E4 1462
    
```

```

07E4 1464      .SUBTITLE      POOL_PAGEDYN      Scan Paged Dynamic Memory
07E4 1465
07E4 1466      :+
07E4 1467      POOL_PAGEDYN      Scan Paged Dynamic Memory
07E4 1468
07E4 1469      This routine scans paged pool and returns current usage information.
07E4 1470
07E4 1471      Calling sequence:
07E4 1472
07E4 1473      CALLS      #0,POOL_PAGEDYN
07E4 1474
07E4 1475      Input parameters:
07E4 1476
07E4 1477      EXESGL_PAGED      Listhead of paged pool
07E4 1478
07E4 1479      Output parameters:
07E4 1480
07E4 1481      POOL_TOTAL      Total amount of space set aside for this area
07E4 1482
07E4 1483      POOL_FREE      Total amount of unallocated (free) space
07E4 1484
07E4 1485      POOL_INUSE      Amount of space currently in use (TOTAL - FREE)
07E4 1486
07E4 1487      POOL_FREE_COUNT      Number of discontinuous free blocks
07E4 1488
07E4 1489      POOL_MAX_BLOCK      Size of largest contiguous area
07E4 1490
07E4 1491      POOL_MIN_BLOCK      Size of smallest unallocated block
07E4 1492      :-
07E4 1493
07E4 1494      POOL_PAGEDYN:
00FC 07E4 1495      .WORD      ^M<R2,R3,R4,R5,R6,R7>      ; Save some registers
07E6 1496      SAVIPL      ; Save current IPL
50 00000000'GF 9E 07E9 1497      MOVAB      G^EXESGL_PGDMNTX,R0      ; Get address of paged memory mutex
54 00000000'GF D0 07F0 1498      MOVL      G^SCH$GL_CURPCB,R4      ; Get current process PCB address
      11 BB 07F7 1499      PUSHR      #^M<R0,R4>      ; Save these for UNLOCK call
      00000000'GF 16 07F9 1500      JSB      G^SCH$LOCKR      ; Lock paged pool data base
      07FF 1501      ;: returns at ASTDEL
52 00000000'GF DE 07FF 1502      MOVAL      G^EXESGL_PAGED,R2      ;: Get header link for free list
      006E 30 0806 1503      BSBW      SCAN_SINGLY_LINKED_LIST      ;: Get free space, minimum, and maximum
00000090'EF 53 D0 0809 1504      MOVL      R3,POOL_FREE_COUNT      ;: Save total number of free blocks,
00000094'EF 54 D0 0810 1505      MOVL      R4,POOL_FREE_LEQU_32      ;: count of blocks 32 bytes or smaller,
00000080'EF 55 D0 0817 1506      MOVL      R5,POOL_FREE      ;: total number of free bytes,
00000088'EF 56 D0 081E 1507      MOVL      R6,POOL_MAX_BLOCK      ;: size of maximum block,
0000008C'EF 57 D0 0825 1508      MOVL      R7,POOL_MIN_BLOCK      ;: and size of minimum block
      11 BA 082C 1509      POPR      #^M<R0,R4>      ;: Restore mutex address and PCB address
      00000000'GF 16 082E 1510      JSB      G^SCH$UNLOCK      ;: Unlock the data base
      0834 1511      ENBINT      ;: Return to original IPL
      50 01 3C 0837 1512      MOVZWL      #SS$_NORMAL,RC      ; Return SUCCESS status to caller
      04 083A 1513      RET
      083B 1514

```

```

083B 1516 .SUBTITLE POOL_PRCALLREG Scan Process Allocation Region
083B 1517
083B 1518 :
083B 1519 :
083B 1520 : POOL_PRCALLREG Scan Process Allocation Region
083B 1521 : This routine scans the process allocation region, a process-private
083B 1522 : pool area in P1 space, and returns current usage information.
083B 1523 :
083B 1524 : Calling sequence:
083B 1525 :
083B 1526 : CALLS #0,POOL_PRCALLREG
083B 1527 :
083B 1528 : Input parameters:
083B 1529 :
083B 1530 : CTL$GQ_ALLOCREG Listhead of process allocation region
083B 1531 :
083B 1532 : Output parameters:
083B 1533 :
083B 1534 : POOL_TOTAL Total amount of space set aside for this area
083B 1535 :
083B 1536 : POOL_FREE Total amount of unallocated (free) space
083B 1537 :
083B 1538 : POOL_INUSE Amount of space currently in use (TOTAL - FREE)
083B 1539 :
083B 1540 : POOL_FREE_COUNT Number of discontinuous free blocks
083B 1541 :
083B 1542 : POOL_MAX_BLOCK Size of largest contiguous area
083B 1543 :
083B 1544 : POOL_MIN_BLOCK Size of smallest unallocated block
083B 1545 :
083B 1546 :
083B 1547 :
083B 1548 :
083B 1549 :
083D 1550 :
0844 1551 :
084A 1552 :
084D 1553 :
0850 1554 :
0857 1555 :
085E 1556 :
0865 1557 :
086C 1558 :
0873 1559 :
0876 1560 :
0877 1561 :
    
```

```

52 00000000'9F 00FC DE 083D 1550 POOL_PRCALLREG:
      002A 30 0844 1551 .WORD ^M<R2,R3,R4,R5,R6,R7> : Save some registers
00000090'EF 53 D0 0850 1554 MOVAL @#CTL$GQ_ALLOCREG,R2 : Get listhead for this pool area
00000094'EF 54 D0 0857 1555 DSBINT #IPL$ ASTDEL : Prevent ASTs while scanning this list
00000080'EF 55 D0 084A 1552 BSBW SCAN_SINGLY_LINKED_LIST : Get free space, minimum, and maximum
00000088'EF 56 D0 084D 1553 ENBINT : ASTs are OK now
0000008C'EF 57 D0 0850 1554 MOVL R3,POOL_FREE_COUNT : Save total number of free blocks,
      50 01 3C 0857 1555 MOVL R4,POOL_FREE_LEQU_32 : count of blocks 32 bytes or smaller,
      04 085E 1556 MOVL R5,POOL_FREE : total number of free bytes,
      0865 1557 MOVL R6,POOL_MAX_BLOCK : size of maximum block,
      086C 1558 MOVL R7,POOL_MIN_BLOCK : and size of minimum block
      0873 1559 MOVZWL #SS$_NORMAL,R0
      0876 1560 RET
    
```

0877 1563 .SUBTITLE SCAN\_SINGLY\_LINKED\_LIST Scan memory-ordered List

0877 1564  
0877 1565 :+  
0877 1566 : Functional Description:  
0877 1567 :  
0877 1568 : This routine scans a memory-ordered singly linked list of blocks and  
0877 1569 : returns the total amount of free space, the number of free blocks,  
0877 1570 : the number of free blocks 32 bytes or smaller, and the sizes of the  
0877 1571 : largest and smallest blocks.  
0877 1572 :

0877 1573 : Calling sequence:  
0877 1574 :  
0877 1575 : BSBW SCAN\_SINGLY\_LINKED\_LIST  
0877 1576 :

0877 1577 : Input parameter:  
0877 1578 :  
0877 1579 : R2 Address of listhead for pool area.  
0877 1580 :

0877 1581 : Output parameters:  
0877 1582 :  
0877 1583 : R3 Number of distinct free blocks  
0877 1584 : R4 Number of free blocks 32 bytes or smaller  
0877 1585 : R5 Total amount of free space  
0877 1586 : R6 Size of largest block  
0877 1587 : R7 Size of smallest block  
0877 1588 :

0877 1589 : This routine assumes that the caller has taken whatever synchronization  
0877 1590 : measures are necessary for the pool area being scanned.  
0877 1591 :-

0877 1592 :-  
0877 1593 SCAN\_SINGLY\_LINKED\_LIST:

		53	7C	0877	1594	CLRQ	R3	:	Clear two free block counters
		55	7C	0879	1595	CLRQ	R5	:	Set sum and maximum to zero
57	00	D2		087B	1596	MCOML	#0,R7	:	Set minimum to "infinite"
52	62	D0		087E	1597	MOVL	(R2),R2	:	Get contents of first block
	28	13		0881	1598	BEQL	40\$	:	If zero, then pool is empty
	53	D6		0883	1599	10\$: INCL	R3	:	Count another free block
55	04	A2	C0	0885	1600	ADDL2	4(R2),R5	:	Count this block in sum
04	A2	20	D1	0889	1601	CML	#32,4(R2)	:	Is block 32 bytes or smaller?
	02	1F		088D	1602	BLSSU	15\$	:	Branch if larger than 32 bytes
	54	D6		088F	1603	INCL	R4	:	Otherwise, count another "small" block
56	04	A2	D1	0891	1604	15\$: CML	4(R2),R6	:	Is this block bigger than maximum?
	04	1B		0895	1605	BLEQU	20\$	:	Branch if not bigger
56	04	A2	D0	0897	1606	MOVL	4(R2),R6	:	Otherwise, record new maximum
57	04	A2	D1	089B	1607	20\$: CML	4(R2),R7	:	Is this block smaller than minimum?
	04	1E		089F	1608	BGEQU	30\$	:	Branch if not smaller
57	04	A2	D0	08A1	1609	MOVL	4(R2),R7	:	Otherwise, record new minimum
	52	62	D0	08A5	1610	30\$: MOVL	(R2),R2	:	Get next block
	D9	12		08A8	1611	BNEQ	10\$	:	Go back to top of loop if more
		05		08AA	1612	RSB		:	Return to caller
				08AB	1613				
				08AB	1614	; This pool area is empty. Set minimum size to zero.			
				08AB	1615				
	57	D4		08AB	1616	40\$: CLRL	R7	:	Set minimum to zero
		05		08AD	1617	RSB		:	Return to caller
				08AE	1618				
				08AE	1619	END_LOCKED_CODE:			; End of code that executes above IPL 2



SHOWMEMORY  
V04-000

M 5  
- SHOW MEMORY RESOURCES 15-SEP-1984 23:43:23 VAX/VMS Macro V04-00 Page 38  
SCAN\_SINGLY\_LINKED\_LIST Scan memory-orde 4-SEP-1984 23:21:44 [CLIUTL.SRC]SHOMEMORY.MAR;1 (1)  
08AE 1620

```

08AE 1622      .SUBTITLE      DISPLAY_POOL Output Routine for Dynamic Memory Displays
08AE 1623
08AE 1624      :+
08AE 1625      : Functional Description:
08AE 1626      :
08AE 1627      : This routine performs the common output and display functions for
08AE 1628      : the three variable sized dynamic memory areas. The routine decides
08AE 1629      : whether a normal or full display is requested. If a full display
08AE 1630      : is being produced, and thnonpaged dynamic memory is the area being
08AE 1631      : displayed, two additional lines of output are produced.
08AE 1632
08AE 1633      : Calling Sequence:
08AE 1634      :
08AE 1635      : BSBW      DISPLAY_POOL
08AE 1636
08AE 1637      : Input Parameters:
08AE 1638      :
08AE 1639      : R0      Size in bytes of area being displayed
08AE 1640
08AE 1641      : R2      Nonpaged pool indicator
08AE 1642      : R2<0> = 1 => nonpaged dynamic memory
08AE 1643      : R2<0> = 0 => Some other area than nonpaged pool
08AE 1644
08AE 1645      : Implicit Input:
08AE 1646      :
08AE 1647      : Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS
08AE 1648      :
08AE 1649      : Contents of cells in FA0 parameter list for pool displays
08AE 1650
08AE 1651      : Output Parameters:
08AE 1652      :
08AE 1653      : Several cells in FA0 parameter list for pool displays
08AE 1654
08AE 1655      : POOL_TOTAL
08AE 1656      : POOL_INUSE
08AE 1657      : POOL_TOTAL_PAGE (full display only)
08AE 1658
08AE 1659      : Implicit Output:
08AE 1660      :
08AE 1661      : Displays of pool statistics for specified pool area are written
08AE 1662      : to SYS$OUTPUT.
08AE 1663      :-
08AE 1664
08AE 1665      DISPLAY_POOL:
08AE 1666      MOVL      R0,POOL_TOTAL      ; Store pool size in FA0 parameter list
08AE 1667      SUBL3     POOL_FREE,R0,POOL_INUSE ; INUSE = TOTAL - FREE
08AE 1668      ADDL2     #511,R0      ; Round size to next page boundary
08AE 1669      ASHL      #-9,R0,POOL_TOTAL_PAGES ; Convert to page count
08AE 1670      BBS      #MEMORY_V_FULL,MEMORY_L_BITLIS,10$ ; Was /FULL specified?
08AE 1671      TYPEMSG  SHOW$MEM_POOL2,SHOW_POOL_LIST ; No. Print normal display
08AE 1672      RSB      ; and return to caller
08AE 1673
08AE 1674      ; A full display was requested in the SHOW MEMORY command
08AE 1675
08AE 1676      10$:      TYPEMSG  SHOW$MEM_POOL_FULL1,SHOW_POOL_LIST
08AE 1677      TYPEMSG  SHOW$MEM_POOL_FULL2,SHOW_POOL_LIST2
08AE 1678
0913
  
```

```

00000084'EF  50  00000078'EF  50  D0
00000084'EF  50  00000080'EF  C3
00000084'EF  50  000001FF  8F  C0
0000007C'EF  50  F7  8F  78
14 00000008'EF  04  E0
05
  
```

```
0913 1679 ; Skip next two displays unless nonpaged pool
0913 1680
50 00000078'EF 66 52 E9 0913 1681 BLBC R2,20$
00000078'EF 00000000'GF D0 0916 1682 MOVL G*SGNSGL NPAGEDYN,POOL_TOTAL ; Get initial pool size
00000078'EF 000001FF 8F C1 0921 1683 ADDL3 #511,POOL_TOTAL,R0 ; Round up to next page boundary
0000007C'EF 50 F7 8F 78 092D 1684 ASHL #-9,R0,POOL_TOTAL,PAGES ; Convert to pages
0936 1685 TYPEMSG SHOWS_MEM_POOL_FULL3,SHOW_POOL_LIST3
50 00000078'EF 00000000'GF D0 0949 1686 MOVL G*SGNSGL NPAGEVIR,POOL_TOTAL ; Get maximum pool size
00000078'EF 000001FF 8F C1 0954 1687 ADDL3 #511,POOL_TOTAL,R0 ; Round up to next page boundary
0000007C'EF 50 F7 8F 78 0960 1688 ASHL #-9,R0,POOL_TOTAL,PAGES ; Convert to pages
0969 1689 TYPEMSG SHOWS_MEM_POOL_FULL4,SHOW_POOL_LIST4
097C 1690
097C 1691 20$: TYPEMSG SHOWS_MEM_POOL_FULL5,SHOW_POOL_LIST5 ; Display usage data
098F 1692 TYPEMSG SHOWS_MEM_POOL_FULL6,SHOW_POOL_LIST6 ; Display upper bound
09A2 1693 TYPEMSG SHOWS_MEM_POOL_FULL7,SHOW_POOL_LIST7 ; Display lower bound
05 0985 1694 RSB ; Return to caller
0986 1695
```

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09B6 1697 .SUBTITLE PAGEFILE - Display Paging File Statistics

09B6 1698 :  
09B6 1699 : Functional Description:

09B6 1700 :  
09B6 1701 : This routine gathers information about each paging and swap file.  
09B6 1702 : In particular, the size of each file and the amount of free space  
09B6 1703 : is displayed. In the display selected when the /FULL qualifier is  
09B6 1704 : specified, the number of processes paging and swapping to each  
09B6 1705 : file is added to the list of information.

09B6 1706 :  
09B6 1707 : Input Parameters:

09B6 1708 :  
09B6 1709 : None

09B6 1710 :  
09B6 1711 : Implicit Input:

09B6 1712 :  
09B6 1713 : SGNSGW\_SWPFILCT Maximum number of swap files that can be installed

09B6 1714 :  
09B6 1715 : SGNSGW\_PAGFILCT Maximum number of paging files that can be installed

09B6 1716 :  
09B6 1717 : Setting of MEMORY\_V\_FULL bit in MEMORY\_L\_BITLIS controls the  
09B6 1718 : amount of information displayed for each file.

09B6 1719 :  
09B6 1720 : Output Parameters:

09B6 1721 :  
09B6 1722 : None

09B6 1723 :  
09B6 1724 : Implicit Output:

09B6 1725 :  
09B6 1726 : Paging file usage information is displayed on SYS\$OUTPUT

09B6 1727 :  
09B6 1728 :-

09B6 1729 PAGEFILE:

09B6 1730 .WORD ^M<R2,R3,R4,R5,R6,R7> ; Save some registers

09B8 1731 MOVZWL G^SGNSGW\_SWPFILCT,SWAP\_FILE\_COUNT

09C3 1732 MOVZWL G^SGNSGW\_PAGFILCT,PAGE\_FILE\_COUNT

09CE 1733 ADDL3 PAGE\_FILE\_COUNT,SWAP\_FILE\_COUNT,R2

09DA 1734 EMUL R2,#PFL\_K\_EXT\_LENGTH,#4,PFL\_TABLE\_SIZE

09E2  
09E7 1735 PUSHAL PFL\_TABLE\_ADDR ; Set up argument list for LIB\$GET\_VM

09ED 1736 PUSHAL PFL\_TABLE\_SIZE ; Point to requested block size

09F3 1737 CALLS #2,G^LIB\$GET\_VM ; Allocate a scratch area

09FA 1738 BLBS R0,5\$ ; Abandon display if no space available

09FD 1739 2\$: RET

09FE 1740  
09FE 1741 5\$: \$CMKRNLS GET\_PFL\_DATA ; Gather data from nonpaged pool

0A0D 1742 BLBC R0,2\$ ; Skip rest if error occurred

0A10 1743 BBS #MEMORY\_V\_FULL,MEMORY\_L\_BITLIS,10\$ ; Was /FULL specified?

0A18 1744 TYPEMSG SHOWS\_MEM\_PAGE1 ; Print header line for normal display

0A27 1745 BRW 40\$ ; Go to page file loop

0A2A 1746  
0A2A 1747 ; Allocate two arrays of words for each paging and swap file, so that

0A2A 1748 ; we can keep a count of how many processes are paging and swapping

0A2A 1749 ; into each file. Word arrays can be used because of the VMS architectural

0A2A 1750 ; limit of 32767 processes.

0A2A 1751

0A2A 1752

; R2 = PAGFILCNT + SWPFILCNT

0000027C'EF 00000000'GF 00FC  
00000280'EF 00000000'GF 3C  
52 0000027C'EF 00000280'EF C1 09CE 1733  
04 00000044 8F 52 7A 09DA 1734  
00000274'EF 09E2  
00000278'EF DF 09E7 1735  
00000274'EF DF 09ED 1736  
00000000'GF 02 FB 09F3 1737  
01 50 E8 09FA 1738  
04 09FD 1739 2\$:  
09FE 1740  
ED 50 E9 0A0D 1742 5\$:  
12 00000008'EF 04 E0 0A10 1743  
005F 31 0A18 1744  
0A27 1745  
0A2A 1746  
0A2A 1747  
0A2A 1748  
0A2A 1749  
0A2A 1750  
0A2A 1751  
0A2A 1752

51	52	02	78	0A2A	1753	10\$:	ASHL	#2,R2,R1	:	R1 = size of table in bytes
	5E	51	C2	0A2E	1754		SUBL	R1,SP	:	Allocate the array on the stack
00000284	'EF	5E	D0	0A31	1755		MOVL	SP,SWAP_FILE_TABLE	:	Store address of swap file table
00000288	'EF	6E42	3E	0A38	1756		MOVAV	(SP)[R2],PAGE_FILE_TABLE	:	Store address of paging file table
6E 51 00 6E 00			2C	0A40	1757		MOVCS	#0,(SP),#0,R1,(SP)	:	Zero the tables
				0A46	1758					
				0A46	1759				:	Now use the wild card mode of \$GETJPI to count the number of processes
				0A46	1760				:	paging and swapping into each paging and swap file.
				0A46	1761					
				0A46	1762	20\$:	\$GETJPI_G	GETJPI_LIST	:	Call \$GETJPI
		2E 50	E9	0A51	1763		BLBC	_R0,30\$	:	Skip next if error occurred
				0A54	1764		\$WAITFR_S	EFN=#EVENT_FLAG	:	Wait for \$GETJPI to complete
1E 00000294	'EF		E9	0A5D	1765		BLBC	_GETJPI_STATUS,30\$	:	Skip next if error occurred
50 0000028F	'EF		9A	0A64	1766		MOVZBL	PAGE_FILE_INDEX,R0	:	Get page file index for process
00000288	'FF40		B6	0A6B	1767		INCW	@PAGE_FILE_TABLE[R0]	:	Bump appropriate counter
50 00000293	'EF		9A	0A72	1768		MOVZBL	SWAP_FILE_INDEX,R0	:	Get swap file index for process
00000284	'FF40		B6	0A79	1769		INCW	@SWAP_FILE_TABLE[R0]	:	Bump appropriate counter
			C4	11	0A80	1770	BRB	20\$	:	Back to top of loop
				0A82	1771					
				0A82	1772	30\$:	CMPW	R0,#SS\$_NOMOREPROC	:	This error code is loop breaker
09AB 8F 50			B1	0A82	1772		BNEQ	20\$	:	Go back for more if different error
		BD	12	0A87	1773					
				0A89	1774					
				0A89	1775				:	Now scan page and swap file array and display information about each file
				0A89	1776					
57 00000278	'EF		D0	0A89	1777	40\$:	MOVL	PFL_TABLE_ADDR,R7	:	R7 will step through scratch area
50 01 67			C1	0A90	1778	50\$:	ADDL3	(R7),#1,R0	:	Is first longword -1?
		03	12	0A94	1779		BNEQ	55\$	:	Continue if not -1
		011F	31	0A96	1780		BRW	90\$	:	Equal to -1 implies end of loop
				0A99	1781					
		01D9	30	0A99	1782	55\$:	BSBW	GET_FILE_NAME	:	Translate FID to file name
000001FF	'EF		B5	0A9C	1783		TSTW	FILE_NAME_DESC	:	
		1C	13	0AA2	1784		BEQL	56\$	:	Error returns null string
52 00000203	'EF		D0	0AA4	1785		MOVL	FILE_NAME_DESC+4,R2	:	
62 5F 8F			91	0AAB	1786		(CMPB	#^A/_/, (R2)	:	If name returned contains
		0F	12	0AAF	1787		BNEQ	56\$	:	a leading underscore
		000001FF	B7	0AB1	1788		DECW	FILE_NAME_DESC	:	Then strip it out
62 01 A2 000001FF	'EF		28	0AB7	1789		MOVCS	FILE_NAME_DESC,1(R2),(R2)	:	
				0AC0	1790	56\$:			:	
000000E4	'EF	08 14 A7	C5	0AC0	1791		MULL3	PFL\$SL_BITMAPSIZ(R7),#8,PAGE_TOTAL	:	
				0AC9	1792				:	Get total number of pages
000000DC	'EF	18 A7	D0	0AC9	1793		MOVL	PFL\$SL_FRFPAGCNT(R7),PAGE_FREE	:	
				0AD1	1794				:	Get number of free pages
000000E4	'EF	000000DC	C3	0AD1	1795		SUBL3	PAGE_FREE,PAGE_TOTAL,PAGE_USED	:	
		000000E0		0ADC					:	
				0AE1	1796				:	Get number of pages in use
47 00000008	'EF	04	E0	0AE1	1797		BBS	#MEMORY_V_FULL,MEMORY_L_BITLIS,70\$	:	Was /FULL specified?
				0AE9	1798					
				0AE9	1799				:	Either of these next two TYPEMSG calls is used for a normal display
				0AE9	1800				:	of a paging or swap file. If the file name and the usage data can fit
				0AE9	1801				:	on a single line, a one-line display is used. Otherwise, the file name
				0AE9	1802				:	is displayed on one line and the usage data is displayed on the next.
				0AE9	1803					
28 000001FF	'EF		B1	0AE9	1804		CMPW	FILE_NAME_DESC,#SHOW\$C_MEM_SHORT_NAME	:	Will file name fit on one line?
				0AF0	1805				:	Branch if name does not fit
		16	1A	0AF0	1806		BGTRU	60\$	:	
				0AF2	1807		TYPEMSG	SHOW\$_MEM_PAGE2,SHOW_PAGE_LIST	:	Print single line display
		00A6	31	0B05	1808		BRW	80\$	:	Go to common end of loop

```

                                0B08 1809
                                0B08 1810 60$:  TYPEMSG SHOW$ MEM_PAGE3,SHOW_PAGE_LIST ; Print first of two lines
                                0B1B 1811      TYPEMSG SHOW$ MEM_PAGE4,SHOW_PAGE_LIST ; Print second of two lines
7E 11 0B2E 1812      BRB 80$ ; Go to common end of loop
                                0B30 1813
                                0B30 1814 ; The next several TYPEMSG calls are all used for a full display of
                                0B30 1815 ; each paging and swap file.
                                0B30 1816
56 000000EB'EF 00 0B30 1817 70$:  MOVL PAGE_PFL_INDEX,R6 ; Retrieve PFL index
000000F0'EF 00000288'FF46 3C 0B37 1818      MOVZWL @PAGE_FILE_TABLE[R6],PAGE_FULL_PAGING_COUNT
000000EC'EF 00000284'FF46 3C 0B43 1819      MOVZWL @SWAP_FILE_TABLE[R6],PAGE_FULL_SWAP_COUNT
                                0B4F 1820      TYPEMSG SHOW$ MEM_PAGE_FULL1,SHOW_PAGE_LIST ; Print file name
                                0B62 1821      TYPEMSG SHOW$ MEM_PAGE_FULL2,SHOW_PAGE_LIST2 ; Print file size
                                0B75 1822      TYPEMSG SHOW$ MEM_PAGE_FULL3,SHOW_PAGE_LIST3 ; Print free space
                                0B88 1823      TYPEMSG SHOW$ MEM_PAGE_FULL4,SHOW_PAGE_LIST4 ; Print file usage
                                0B9B 1824      TYPEMSG SHOW$ MEM_PAGE_FULL5,SHOW_PAGE_LIST5 ; Display type of file
                                0BAE 1825
57 00000044 8F 00 0BAE 1826 80$:  ADDL2 #PFL_K_EXT_LENGTH,R7 ; Advance R7 to next slot in scratch area
                                FED8 31 0BB5 1827      BRW 50$ ; and go back to top of loop
                                0BB8 1828
                                50 01 3C 0BB8 1829 90$:  MOVZWL #SS$_NORMAL,R0 ; Signal success
                                04 0BBB 1830      RET ; and return
                                0BBC 1831
```

```
OBBC 1833 .SUBTITLE GET_PFL_DATA Gather page file control block data
OBBC 1834 :
OBBC 1835 : Functional Description:
OBBC 1836 :
OBBC 1837 : This routine executes in kernel mode and copies all active PFL control
OBBC 1838 : blocks and their associated file name information to a scratch buffer
OBBC 1839 : in P1 space.
OBBC 1840 :
OBBC 1841 : Calling sequence: >>>> KERNEL MODE REQUIRED <<<<
OBBC 1842 :
OBBC 1843 : CALLS #0,GET_PFL_DATA
OBBC 1844 :
OBBC 1845 : Input parameters:
OBBC 1846 :
OBBC 1847 : MMG$GL_PAGSWPVC Pointer to array of PFL pointers
OBBC 1848 :
OBBC 1849 : PFL_TABLE_ADDR Address of scratch area into which all PFLs
OBBC 1850 : currently in use will be copied.
OBBC 1851 :
OBBC 1852 : Implicit input:
OBBC 1853 :
OBBC 1854 : Data bases for I/O system and file system
OBBC 1855 :
OBBC 1856 : Output parameters:
OBBC 1857 :
OBBC 1858 : None
OBBC 1859 :
OBBC 1860 : Implicit Output:
OBBC 1861 :
OBBC 1862 : The contents of each PFL are copied from nonpaged pool to a scratch
OBBC 1863 : area. In addition, for each file the file ID is copied and the
OBBC 1864 : device name string is produced.
OBBC 1865 :
OBBC 1866 : The default paging and swap files do not have FCBs or FIDs
OBBC 1867 : associated with their WCBs. This information is communicated to
OBBC 1868 : user mode by storing a -1 in the PFL index field and placing the
OBBC 1869 : actual PFL index in PFL_W_FID_NUM.
OBBC 1870 :
OBBC 1871 : The two cases that can occur are as follows.
OBBC 1872 :
OBBC 1873 : 1. PFL index is not negative
OBBC 1874 :
OBBC 1875 : This is the case for all paging and swap files except those
OBBC 1876 : installed by SYSINIT at boot time.
OBBC 1877 :
OBBC 1878 : 2. PFL index is negative but FID_NUM is positive
OBBC 1879 :
OBBC 1880 : This is a primary paging or swap file installed by SYSINIT
OBBC 1881 : before the file system was operating. The WCB does not point
OBBC 1882 : to a FCB and so the FID is not available. The contents of
OBBC 1883 : FID_NUM are the PFL index.
OBBC 1884 :
OBBC 1885 : The end of list is indicated by placing a -1 in the first longword
OBBC 1886 : after the last entry. This field contains the BITMAP address in a
OBBC 1887 : valid PFL so there is no ambiguity.
OBBC 1888 :
OBBC 1889 : While the loop executes, the following register conventions are observed.
```

```

OBBC 1890 :
OBBC 1891 : R6 Index into PFL vector
OBBC 1892 : R7 Pointer to "real" PFL in nonpaged pool
OBBC 1893 : R8 Pointer to WCB for this page or swap file
OBBC 1894 : R10 Pointer to extended PFL in scratch area
OBBC 1895 : R11 Pointer to PFL vector (of PFL pointers) in nonpaged pool
OBBC 1896 :-
OBBC 1897 :-
OBBC 1898 GET_PFL_DATA:
OBBC 1899 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
5B 00000000'GF OFFC OBBC 1900 MOVL G^MMG$GL_PAGSWPVC,R11 ; R11 points to top of PFL array
5A 00000278'EF DO OBBC 1901 MOVL PFL_TABLE_ADDR,R10 ; R10 points to start of scratch area
56 D4 OBCC 1902 CLRL R6 ; R6 is the PFL index
57 6B46 DO OBCE 1903 MOVL (R11)[R6],R7 ; and R7 points to the "real" PFL
46 23 A7 00 E1 OBD2 1904 BBC #PFL$V_INITED,PFL$B_FLAGS(R7),40$ ; Skip entire loop if not installed
6A 67 24 28 OBD7 1905 MOVC3 #PFL$K_LENGTH,(R7),(R10) ; Copy PFL to scratch area
58 0C A7 DO OBDB 1906 MOVL PFL$L_WINDOW(R7),R8 ; WCB address to R8
10 AB DD OBDF 1907 PUSHL WCB$L_ORGUCB(R8) ; Address of UCB for paging device
7E 18 9A OBE2 1908 ASSUME PFL $ DEVNAM LE 256 ; ASCII size must fit in a byte
2C AA 9F OBE5 1909 MOVZBL #PFL $ DEVNAM,-(SP) ; Size of device name string buffer
00000C2C'EF 03 FB OBE8 1910 PUSHAB PFL T DEVNAM(R10) ; Address of device name string buffer
01 50 E8 OBEF 1911 CALLS #3,GET_DEV_NAME
04 OBF2 1912 BLBS RO,15$ ; If ERROR on getting device name
OBF3 1913 RET ; Then Return error status to caller
55 18 AB DO OBF3 1915 MOVL WCB$L_FCB(R8),R5 ; Else Continue
15 13 OBF7 1916 BEQL 20$ ; Now get FCB address
OBF9 1917 ; No FCB for default page or swap file
OBF9 1918 ; Copy three words of File ID from FCB to scratch area for this PFL
OBF9 1919
26 AA 24 A5 B0 OBF9 1920 MOVW FCB$W_FID_NUM(R5),PFL_W_FID_NUM(R10)
28 AA 26 A5 B0 OBF9 1921 MOVW FCB$W_FID_SEQ(R5),PFL_W_FID_SEQ(R10)
2A AA 28 A5 B0 OC03 1922 MOVW FCB$W_FID_RVN(R5),PFL_W_FID_RVN(R10)
24 AA 56 B0 OC08 1923 MOVW R6,PFL_W_PFL_INDEX(R10) ; Store PFL index
08 11 OC0C 1924 BRB 30$ ; Transfer to common end of loop
OC0E 1925
OC0E 1926 ; The default paging or swap file has a -1 placed in the PFL index field
OC0E 1927 ; and the PFL index is stored in the first word of the file ID.
OC0E 1928
24 AA 00 B2 OC0E 1929 20$: MCOMW #0,PFL_W_PFL_INDEX(R10) ; Signal default paging or swap file
26 AA 56 B0 OC12 1930 MOVW R6,PFL_W_FID_NUM(R10) ; but make PFL index available
OC16 1931
5A 00000044 8F C0 OC16 1932 30$: ADDL2 #PFL_K_EXT_LENGTH,R10 ; Advance to scratch area for next PFL
A9 56 00000000'GF F3 OC1D 1933 40$: AOBLEQ G^MMG$GL_MAXPFIIDX,R6,10$ ; Bump PFL index & check limit
OC25 1934 ; Quit when all PFL entries processed
6A 00 D2 OC25 1935 MCOML #0,(R10) ; Indicate end of active PFLs
50 01 3C OC28 1936 MOVZWL #SS$_NORMAL,RO ; Signal success
04 OC2B 1937 RET ; and return
OC2C 1938

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```

00000004
00000008
0000000C
003C
54 00000000'GF  D0
      54  DD
00000000'GF  16
      50  08  AC  9A
      51  04  AC  D0
      54  01  CE
      55  0C  AC  D0
00000000'GF  16
      7E  50  7D
00000000'GF  16
      50  8E  7D
      02  50  E8
      04  BC  51  90
      04
0C2C 1940 .SUBTITLE GET_DEV_NAME - Extract device name from UCB
0C2C 1941
0C2C 1942
0C2C 1943 : Functional description:
0C2C 1944
0C2C 1945 : This routine invokes IOC$CVT_DEVNAM and returns a counted ASCII
0C2C 1946 : string for the device name string derived from a given a UCB.
0C2C 1947 : It handles the protocol for obtaining the I/O Database resource
0C2C 1948 : lock needed to do this and releases it before returning.
0C2C 1949
0C2C 1950 : Calling sequence: >>>> KERNEL MODE REQUIRED <<<<
0C2C 1951
0C2C 1952 : CALL GET_DEV_NAME ( UCB, BUFSIZ, BUFFER )
0C2C 1953
0C2C 1954 : Input Parameters:
0C2C 1955
0C2C 1956 : UCB REFERENCE address of device unit control block (UCB)
0C2C 1957 : BUFSIZ VALUE for size of device name buffer
0C2C 1958
0C2C 1959 : Output Parameters:
0C2C 1960
0C2C 1961 : BUFFER REFERENCE address of buffer for the ASCII device name string
0C2C 1962
0C2C 1963
0C2C 1964 : Define offsets from routine's argument pointer:
0C2C 1965 : BUFFER = 4
0C2C 1966 : BUFSIZ = 8
0C2C 1967 : UCB = 12
0C2C 1968
0C2C 1969 GET_DEV_NAME:
0C2C 1970 .WORD ^M<R2,R3,R4,R5>
0C2E 1971 SAVIPL ; Save curre. IPL for later restore
0C31 1972 MOVL G^SCH$GL_CURPCB,R4 ; Get address of current process's PCB
0C38 1973 PUSHL R4 ; Save argument for UNLOCK later
0C3A 1974 JSB G^SCH$IOLOCKR ; Lock the I/O Data Base
0C40 1975 ; Returns at ASTDEL
0C40 1976 MOVZBL BUFSIZ(AP),R0 ; Size of device name string buffer
0C44 1977 DECL R0 ; Less one byte for count field
0C46 1978 MOVL BUFFER(AP),R1 ; Address of device name string buffer
0C4A 1979 INCL R1 ; Leave byte for count field
0C4C 1980 MNEGL #1,R4 ; Include node name only if in cluster
0C4F 1981 MOVL UCB(AP),R5 ; Address of UCB for paging device
0C53 1982 JSB G^IOC$CVT_DEVNAM ; Produce device name string from UCB
0C59 1983 POPL R4 ; Recover current process PCB
0C5C 1984 MOVQ R0,-(SP) ; Save status & length of dev name str
0C5F 1985 JSB G^SCH$IOUNLOCK ; Unlock I/O Data Base
0C65 1986 MOVQ (SP)+,R0 ; Restore status & length of dev name str
0C68 1987 ENBINT ; Restore previous IPL
0C6B 1988 BLBS R0,15$ ; If ERROR on getting device name
0C6E 1989 CLRL R1 ; Then Return zero length to caller
0C70 1990 15$: MOVB R1,@BUFFER(AP) ; Store length for ASCII dev name str
0C74 1991 RET
0C75 1992

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0C75 1994 .SUBTITLE GET_FILE_NAME - Translate File ID to File Name
0C75 1995 :+
0C75 1996 :
0C75 1997 : This routine translates a device string, a unit number, and a file ID
0C75 1998 : of a paging or swap file into a name for that file. If the file in
0C75 1999 : question is the primary paging or swap file (file ID is not available)
0C75 2000 : then a default file name is constructed.
0C75 2001 :
0C75 2002 : Input Parameters:
0C75 2003 :
0C75 2004 : R7 Address of extended PFL in scratch area
0C75 2005 :
0C75 2006 : Output Parameters:
0C75 2007 :
0C75 2008 : FILE_NAME_DESC contains a string descriptor for the file name
0C75 2009 :-
0C75 2010
0C75 2011 GET_FILE_NAME:
0C75 2012 MOVZBL PFL_T_DEVNAM(R7),R2 ; Character count to R2
0C79 2013 MOVL R2,DEVICE_NAME_DESC ; Store in descriptor
0C80 2014 MOVAB PFL_T_DEVNAM+1(R7),DEVICE_NAME_DESC+4 ; Store string address
0C88 2015
0C88 2016 ; Set file name size in descriptor that points to file name buffer
0C88 2017
0C88 2018 ASSUME FILE_NAME_SIZE LT 256 ;
0C88 2019 MOVZBL #FILE_NAME_SIZE,FILE_NAME_DESC ; Store buffer size
0C90 2020 CVTWL PFL_W_PFL_INDEX(R7),PAGE_PFL_INDEX ; PFL index to FAO list
0C98 2021 BLSS 10$ ; Negative index implies default file
0C9A 2022 MOVAW PFL_W_FID(R7),FID_TO_NAME_FID_ADDR ; Store address of FID
0CA2 2023 CALLG FID_TO_NAME_ARG_LIST,G^LIB$FID_TO_NAME ; Convert FID to file name
0CAD 2024 BLBS R0,5$ ; Check for error
0CB0 2025 CLRL RETURN_LENGTH ; Display nothing if error
0CB6 2026 5$: MOVW RETURN_LENGTH,FILE_NAME_DESC ; Store actual name length
0CC1 2027 RSB ; and return to caller
0CC2 2028
0CC2 2029 ; The file names for the paging and swap files installed by SYSINIT are
0CC2 2030 ; fabricated dynamically from the device name and unit number.
0CC2 2031 :
0CC2 2032 : 1. $GETDVI translates the device name to its logical equivalent.
0CC2 2033 : If this logical name has been deleted, the device name returned
0CC2 2034 : by $GETDVI is used in its place.
0CC2 2035 :
0CC2 2036 : 2. Logical name SYS$TOPSYS is translated to form the first part of
0CC2 2037 : the directory string.
0CC2 2038 :
0CC2 2039 : 3. The string "SYSEXEX]" is added by hand.
0CC2 2040 :
0CC2 2041 : 4. The string "PAGE" or "SWAP" is added, depending on whether this
0CC2 2042 : is the primary paging or swap file.
0CC2 2043 :
0CC2 2044 : 5. The string "FILE.SYS" is placed at the end.
0CC2 2045 :
0CC2 2046 10$: $GETDVI_G GETDVI_LIST ; Get proper device name
0CCD 2047 BLBC R0,17$ ; Quit if error occurred
0CDD 2048 TSTW FILE_NAME_DESC ; Did we get a LOGVOLNAM?
0CD6 2049 BNEQ 15$ ; Nonzero implies that we did. Use it.
0CDB 2050 MOVW3 RETURN_LENGTH,DEVICE_NAME_ADDR,@FILE_NAME_DESC+4

```

52 2C A7 9A  
000000F8'EF 52 D0  
000000FC'EF 2D A7 9E

000001FF'EF FF 8F 9A  
000000E8'EF 24 A7 32  
000002AB'EF 26 A7 19  
00000000'GF 000002A0'EF FA  
06 50 E8  
000001FF'EF 0000024F'EF D4  
0000024F'EF 80  
05

56 50 E9  
000001FF'EF 85  
1B 12  
00000207'EF 0000024F'EF 28

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53 000001FF'EF 00000203'FF DO OCE3
    000001FF'EF 0000024F'EF C1 OCF3 2051
    83 5B3A 8F B0 OCF3 2052 15$: MOVL RETURN_LENGTH,FILE_NAME_DESC ; Otherwise, use the DEVNAM
    ; Use the scratch descriptor as the output descriptor to $TRNLOG. The size of
    ; the area is the device name size (RETURN_LENGTH) plus two (for the ':[').
    00000FD 8F 0000024F'EF C3 OD04 2053 MOVW #*A\:(\,(R3)+
    00000247'EF OD04 2054
    0000024B'EF 53 OD04 2055
    0629 8F 50 E9 OD04 2056
    53 0000024F'EF C3 OD04 2057
    83 83 2E 90 OD04 2058
    00000257'FF 00000253'EF 28 OD04 2059
    000000E8'EF 26 A7 3C OD14 2059 MOVW R3,SCRATCH_DESC+4 ; Store address
    00000000'GF 000000E8'EF B1 OD1B 2060 $TRNLOG_G TRNLOG_LIST ; Translate SYS$TOPSYS
    83 50415753 8F D0 OD26 2061 17$: BLBC R0,50$ ; Quit in case an error occurred
    45474150 8F D0 OD29 2062 CMPW R0,#$$$_NOTRAN ; Do not update R3 if no translation
    00000F4'EF 00000A89'EF 3E OD2E 2063 BEQL 20$ ; Go get rest of directory string
    00000266'FF 00000262'EF 28 OD30 2064 ADDL2 RETURN_LENGTH,R3 ; Place R3 beyond translated string
    000001FF'EF 53 00000203'EF C3 OD37 2065 MOVW #*A\.\,(R3)+ ; Add "." separator
    00000203'EF 53 00000203'EF C3 OD3A 2066 20$: MOVW3 DEFAULT_DIRECTORY_NAME,@DEFAULT_DIRECTORY_NAME+4,(R3)
    00000203'EF 53 00000203'EF C3 OD46 2067 MOVZWL PFL_W_FID_NUM(R7),PAGE_PFL_INDEX ; Store PFL index
    00000203'EF 53 00000203'EF C3 OD4E 2068 CMPW PAGE_PFL_INDEX,G*MMG$GW_MINPFLIDX ; Is this the primary
    50415753 8F D0 OD59 2069 BEQL 30$ ; paging file? Branch if it is.
    45474150 8F D0 OD5B 2070 MOVW #*A\SWAP\,(R3)+ ; Otherwise, call it SWAPFILE.SYS
    00000F4'EF 00000A89'EF 3E OD62 2071 BRB 40$ ; and join the common exit code
    00000266'FF 00000262'EF 28 OD64 2072 30$: MOVW #*A\PAGE\,(R3)+ ; Make the name PAGEFILE.SYS
    000001FF'EF 53 00000203'EF C3 OD6B 2073 MOVW PAGE_INDIC_DESC,PAGE_FLAG ; Indicate that paging is allowed
    00000203'EF 53 00000203'EF C3 OD76 2074 40$: MOVW3 DEFAULT_FILE_NAME,@DEFAULT_FILE_NAME+4,(R3) ; Fill in rest of na
    00000203'EF 53 00000203'EF C3 OD82 2075 SUBL3 FILE_NAME_DESC+4,R3,FILE_NAME_DESC ; Store actual file name
    00000203'EF 53 00000203'EF C3 OD8E 2076 50$: RSB ; and return
    00000203'EF 53 00000203'EF C3 OD8F 2077
    00000203'EF 53 00000203'EF C3 OD8F 2078 .END

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SHOWMEMORY  
Symbol table

- SHOW MEMORY RESOURCES

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SSARGS	=	00000006			FILE_NAME_ADDR	00000100	R	03
SS11	=	0000001C			FILE_NAME_DESC	000001FF	R	03
BEGIN_LOCKED_CODE	=	00000598	R	05	FILE_NAME_SIZE	=	000000FF	
BIT	=	00000006			GETDVIS_ASTADR	=	00000018	
BUFFER	=	00000004			GETDVIS_ASTPRM	=	0000001C	
BUFSIZ	=	00000008			GETDVIS_CHAN	=	00000008	
BYTES_SIZE_DESC	=	0000006F	R	04	GETDVIS_DEVNAM	=	0000000C	
CLISPRESNT	=	*****	X	05	GETDVIS_EFN	=	00000004	
CONVERT_PACKET_COUNT	=	000006C9	R	05	GETDVIS_IOSB	=	00000014	
CTLSGQ_ALLOCREG	=	*****	X	05	GETDVIS_ITMLST	=	00000010	
DDBSS_NAME	=	00000010			GETDVIS_NARGS	=	00000008	
DEFAULT_DIRECTORY_NAME	=	00000253	R	03	GETDVIS_NULLARG	=	00000020	
DEFAULT_FILE_NAME	=	00000262	R	03	GETDVI_CIST	=	000000AC	R 02
DEVICE_NAME_ADDR	=	00000207	R	03	GETJPI\$ASTADR	=	00000018	
DEVICE_NAME_DESC	=	000000F8	R	03	GETJPI\$ASTPRM	=	0000001C	
DEVICE_NAME_SIZE	=	00000040			GETJPI\$EFN	=	00C00004	
DISPLAY_LOOK	=	000005CE	R	05	GETJPI\$IOSB	=	00000014	
DISPLAY_POOL	=	000008AE	R	05	GETJPI\$ITMLST	=	00000010	
DVIS_DEVNAM	=	00000020			GETJPI\$NARGS	=	00000007	
DVIS_LOGVOLNAM	=	0000002C			GETJPI\$PIDADR	=	00000008	
DVI_ITEM_LIST	=	00000090	R	C2	GETJPI\$PRCNAM	=	0000000C	
END_LOCKED_CODE	=	000008AE	R	05	GETJPI_CIST	=	00000070	R 02
EVENT_FLAG	=	00000001			GETJPI_STATUS	00000294	R R	03
EXESC_ALCGRMSK	=	*****	X	05	GET_DEV_NAME	00000C2C	R R	05
EXESGL_CONFREGL	=	*****	X	05	GET_FILE_NAME	00000C75	R R	05
EXESGL_NONPAGED	=	*****	X	05	GET_PFL_DATA	00000BBC	R R	05
EXESGL_PAGED	=	*****	X	05	HEADER_CIST	0000000C	R	03
EXESGL_PGDYNMTX	=	*****	X	05	IOC\$CVT_DEVNAM	*****	X	05
EXESGL_RPB	=	*****	X	05	IOC\$GL_IRPCNT	*****	X	05
FAOS_CTRSTR	=	00000004			IOC\$GL_IRPFL	*****	X	05
FAOS_NARGS	=	00000014			IOC\$GL_IRPMIN	*****	X	05
FAOS_OUTBUF	=	0000000C			IOC\$GL_LRPCNT	*****	X	05
FAOS_OUTLEN	=	00000008			IOC\$GL_LRPFL	*****	X	05
FAOS_P1	=	00000010			IOC\$GL_LRPMIN	*****	X	05
FAOS_P10	=	00000034			IOC\$GL_LRPSIZE	*****	X	05
FAOS_P11	=	00000038			IOC\$GL_SRPCNT	*****	X	05
FAOS_P12	=	0000003C			IOC\$GL_SRPFL	*****	X	05
FAOS_P13	=	00000040			IOC\$GL_SRPMIN	*****	X	05
FAOS_P14	=	00000044			IOC\$GL_SRPSIZE	*****	X	05
FAOS_P15	=	00000048			IPL\$ASTDEL	=	00000002	
FAOS_P16	=	0000004C			IRPSR_LENGTH	=	000000C4	
FAOS_P17	=	00000050			IRPLIST_DESC	000000CA	R	04
FAOS_P2	=	00000014			IRP_NAME_DESC	000000BF	R	04
FAOS_P3	=	00000018			IRP_SIZE_DESC	000000EA	R	04
FAOS_P4	=	0000001C			JPI\$PAGFILLOC	=	00000419	
FAOS_P5	=	00000020			JPI\$SWPFILLOC	=	00000321	
FAOS_P6	=	00000024			JPI_ITEM_LIST	00000054	R	02
FAOS_P7	=	00000028			LIB\$FID_TO_NAME	*****	X	05
FAOS_P8	=	0000002C			LIB\$GET_VM	*****	X	05
FAOS_P9	=	00000030			LOCAL MEMORY	00000054	R	03
FAO_CONTROL_STRING	=	000000D0	R	02	LOCKED_CODE_RANGE	00000000	R R	03
FAO_LIST	=	000002B4	R	03	LOOKASTDE	00000428	R R	05
FCBSW_FID_NUM	=	00000024			LOOK_BLOCK_MIN	000000C0	R R	03
FCBSW_FID_RVN	=	00000028			LOOK_BLOCK_SIZE	000000BC	R R	03
FCBSW_FID_SEQ	=	00000026			LOOK_CMKRN ARGLIST	000000C4	R	03
FID_TO_NAME_ARG_LIST	=	000002A0	R	03	LOOK_FREE_BYTES	000000AC	R	03
FID_TO_NAME_FID_ADDR	=	000002A8	R	03	LOOK_FREE_COUNT	000000A8	R	03

SHOWSMEMORY  
Symbol table

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LOOK_INUSE_BYTES	000000B4	R	03	PAGE_FILE_INDEX	= 0000028F	R	03
LOOK_INUSE_COUNT	000000B0	R	03	PAGE_FILE_LOC	0000028C	R	03
LOOK_LIST_NAME	00000098	R	03	PAGE_FILE_TABLE	00000288	R	03
LOOK_LIST_SIZE	0000009C	R	03	PAGE_FLAG	000000F4	R	03
LOOK_SIZE_ARRAY	000000CC	R	03	PAGE_FREE	000000DC	R	03
LOOK_SIZE_DESC	000000B8	R	03	PAGE_FULL_PAGING_COUNT	000000F0	R	03
LOOK_XRPLIST	00000598	R	05	PAGE_FULL_SWAP_COUNT	000000EC	R	03
LRPLIST_DESC	00000102	R	04	PAGE_INDIC_DESC	00000A89	R	04
LRP_NAME_DESC	000000F7	R	04	PAGE_PFL_INDEX	000000E8	R	03
LRP_SIZE_DESC	0000011C	R	04	PAGE_TOTAL	000000E4	R	03
MEMORY	00000121	R	05	PAGE_USED	000000E0	R	03
MEMORY_D_ALL	00000049	R	02	PARA_VMS	0000005C	R	03
MEMORY_D_FILES	00000030	R	02	PCB\$C_STS	= 00000024		
MEMORY_D_FULL	0000003D	R	02	PCB\$C_WSSWP	= 00000020		
MEMORY_D_PHYS	00000000	R	02	PCB\$V_RES	= 00000000		
MEMORY_D_POOL	00000024	R	02	PFL\$B_FLAGS	= 00000023		
MEMORY_D_SLOTS	00000017	R	02	PFL\$K_LENGTH	= 00000024		
MEMORY_L_BITLIS	00000008	R	03	PFL\$L_BITMAPSIZ	= 00000014		
MEMORY_M_ALL	= 00000020			PFL\$L_FREPAGECNT	= 00000018		
MEMORY_M_FILE	= 00000008			PFL\$L_WINDOW	= 0000000C		
MEMORY_M_FULL	= 00000010			PFL\$V_INITED	= 00000000		
MEMORY_M_PHYS	= 00000001			PFL_K_EXT_LENGTH	= 00000044		
MEMORY_M_POOL	= 00000004			PFL_S_DEVNAM	= 00000018		
MEMORY_M_SLOT	= 00000002			PFL_TABLE_ADDR	00000278	R	03
MEMORY_V_ALL	= 00000005			PFL_TABLE_SIZE	00000274	R	03
MEMORY_V_FILE	= 00000003			PFL_T_DEVNAM	0000002C		
MEMORY_V_FULL	= 00000004			PFL_W_FID	00000026		
MEMORY_V_PHYS	= 00000000			PFL_W_FID_NUM	00000026		
MEMORY_V_POOL	= 00000002			PFL_W_FID_RVN	0000002A		
MEMORY_V_SLOT	= 00000001			PFL_W_FID_SEQ	00000028		
MEM_BAD_CIST	0000002C	R	03	PFL_W_PFL_INDEX	00000024		
MEM_BAD_PAGES	00000030	R	03	PFNS\$B_TYPE	*****	X	05
MEM_BOOT_PAGES	00000038	R	03	PFNS\$AL_HEAD	*****	X	05
MEM_FREE_PAGES	00000020	R	03	PFNS\$AX_FLINK	*****	X	05
MEM_MB_1	00000014	R	03	PFNS\$C_BADPAGLST	= 00000002		
MEM_MB_DESC	0000003C	R	03	PFNS\$G_PHYPGCNT	*****	X	05
MEM_MB_TEXT	00000044	R	03	PFNS\$V_BADPAG	= 00000005		
MEM_MODF_PAGES	00000028	R	3	PHV\$G_PIXBAS	*****	X	05
MEM_OTHER_PAGES	00000034	R	03	PID	0000029C	R	03
MEM_PHY_PAGES	0000001C	R	03	POOL	000006DB	R	05
MEM_USED_PAGES	00000024	R	03	POOL_FREE	00000080	R	03
MMG\$GL_MAXPFIDX	*****	X	05	POOL_FREE_COUNT	00000090	R	03
MMG\$GL_NPAGEDYN	*****	X	05	POOL_FREE_LEQU_32	00000094	R	03
MMG\$GL_NPAGNEXT	*****	X	05	POOL_INUSE	00000084	R	03
MMG\$GL_PAGSWPVC	*****	X	05	POOL_MAX_BLOCK	00000088	R	03
MMG\$GL_PHYPGCNT	*****	X	05	POOL_MIN_BLOCK	0000008C	R	03
MMG\$GW_BIGPFN	*****	X	05	POOL_NAME	00000070	R	03
MMG\$GW_MINPFIDX	*****	X	05	POOL_NPAGEDYN	000007A8	R	05
NDT\$_MPM0	= 00000040			POOL_PAGEDYN	000007E4	R	05
NDT\$_MPM1	= 00000041			POOL_PRCALLREG	0000083B	R	05
NDT\$_MPM2	= 00000042			POOL_SIZE	00000074	R	03
NDT\$_MPM3	= 00000043			POOL_TOTAL	00000078	R	03
NPAGEDYN_DESC	00000000	R	04	POOL_TOTAL_PAGES	0000007C	R	03
PAGEDYN_DESC	00000025	R	04	PR\$_TPL	= 00000012		
PAGEDYN_SIZE_DESC	0000007C	R	04	PRCALLREG_DESC	0000004A	R	04
PAGEFILE	00000986	R	05	RETURN_LENGTH	0000024F	R	03
PAGE_FILE_COUNT	00000280	R	03	RPB\$C_MEMDSCSIZ	= 00000008		

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Symbol table

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(1)

RPBSL_BADPGS	=	00000104		
RPBSL_BOOTRS	=	00000030		
RPBSL_MEMDSC	=	000000BC		
RPBSS_PAGCNT	=	00000018		
RPBSS_TR	=	00000008		
RPBSV_MPM	=	0000000B		
RPBSV_PAGCNT	=	00000000		
RPBSV_TR	=	00000018		
RPBSV_USEMPM	=	0000000C		
SCAN_BAD_LIST		000002BD	R	05
SCAN_DOUBLY_LINKED_LIST		000005BC	R	05
SCAN_SINGLY_LINKED_LIST		00000877	R	05
SCHSGL_CURPCB		*****	X	05
SCHSGL_FREECNT		*****	X	05
SCHSGL_MAXPIX		*****	X	05
SCHSGL_MFYCNT		*****	X	05
SCHSGL_NULLPCB		*****	X	05
SCHSGL_PCBVEC		*****	X	05
SCHSGL_SUPPID		*****	X	05
SCHSGW_PROCCNT		*****	X	05
SCHSGW_PROCLIM		*****	X	05
SCHSIOLOCKR		*****	X	05
SCHSIOUNLOCK		*****	X	05
SCHSLOCKR		*****	X	05
SCHSUNLOCK		*****	X	05
SCRATCH_DESC		00000247	R	03
SGNSGL_BALSETCT		*****	X	05
SGNSGL_IRPCNT		*****	X	05
SGNSGL_IRPCNTV		*****	X	05
SGNSGL_LRPCNT		*****	X	05
SGNSGL_LRPCNTV		*****	X	05
SGNSGL_NPAGEDYN		*****	X	05
SGNSGL_NPAGEVIR		*****	X	05
SGNSGL_PAGEDYN		*****	X	05
SGNSGL_SRPCNT		*****	X	05
SGNSGL_SRPCNTV		*****	X	05
SGNSGW_CTLPAGES		*****	X	05
SGNSGW_PAGFILCT		*****	X	05
SGNSGW_SWPFILCT		*****	X	05
SHARED_MEMORY		00000058	R	03
SHOWSC_MEM_LONG_NAME	=	0000004E	G	
SHOWSC_MEM_SHORT_NAME	=	00000028	G	
SHOWSMEMORY		00000000	RG	05
SHOWSPRCALLREG		00000765	RG	05
SHOWWRITE_LINE		*****	X	05
SHOWS_MEM_READ1		00000130	R	04
SHOWS_MEM_LOOK1		000003EA	R	04
SHOWS_MEM_LOOK2		00000440	R	04
SHOWS_MEM_LOOK_FULL1		0000047B	R	04
SHOWS_MEM_LOOK_FULL2		0000048C	R	04
SHOWS_MEM_LOOK_FULL3		000004F2	R	04
SHOWS_MEM_LOOK_FULL4		0000052D	R	04
SHOWS_MEM_LOOK_FULL5		00000569	R	04
SHOWS_MEM_LOOK_FULL6		00000590	R	04
SHOWS_MEM_LOOK_FULL7		000005B9	R	04
SHOWS_MEM_LOOK_FULL8		000005EC	R	04
SHOWS_MEM_MEMOT		00000164	R	04

SHOWS_MEM_MEMO2	000001BA	R	04
SHOWS_MEM_MEMO3	00000209	R	04
SHOWS_MEM_PAGE1	00000876	R	04
SHOWS_MEM_PAGE2	000008CC	R	04
SHOWS_MEM_PAGE3	000008F4	R	04
SHOWS_MEM_PAGE4	00000903	R	04
SHOWS_MEM_PAGE_FULL1	00000950	R	04
SHOWS_MEM_PAGE_FULL2	0000095F	R	04
SHOWS_MEM_PAGE_FULL3	000009AD	R	04
SHOWS_MEM_PAGE_FULL4	000009FB	R	04
SHOWS_MEM_PAGE_FULL5	00000A49	R	04
SHOWS_MEM_PARAT	000002A1	R	04
SHOWS_MEM_POOL1	0000061B	R	04
SHOWS_MEM_POOL2	00000671	R	04
SHOWS_MEM_POOL_FULL1	0000069D	R	04
SHOWS_MEM_POOL_FULL2	000006AA	R	04
SHOWS_MEM_POOL_FULL3	000006F5	R	04
SHOWS_MEM_POOL_FULL4	00000745	R	04
SHOWS_MEM_POOL_FULL5	00000795	R	04
SHOWS_MEM_POOL_FULL6	000007DE	R	04
SHOWS_MEM_POOL_FULL7	0000082A	R	04
SHOWS_MEM_SLOT1	000002F4	R	04
SHOWS_MEM_SLOT2	0000034A	R	04
SHOWS_MEM_SLOT3	0000039A	R	04
SHOW_LOOK_LIST	00000098	R	03
SHOW_LOOK_LIST2	0000009C	R	03
SHOW_LOOK_LIST3	00000098	R	03
SHOW_LOOK_LIST4	00000098	R	03
SHOW_LOOK_LIST5	000000A8	R	03
SHOW_LOOK_LIST6	000000B0	R	03
SHOW_LOOK_LIST7	000000B8	R	03
SHOW_LOOK_LIST8	000000C0	R	03
SHOW_MEM_PHY	00000014	R	03
SHOW_PAGE_LIST	000000D8	R	03
SHOW_PAGE_LIST2	000000DC	R	03
SHOW_PAGE_LIST3	000000E4	R	03
SHOW_PAGE_LIST4	000000EC	R	03
SHOW_PAGE_LIST5	000000F4	R	03
SHOW_POOL_LIST	00000070	R	03
SHOW_POOL_LIST2	00000074	R	03
SHOW_POOL_LIST3	00000078	R	03
SHOW_POOL_LIST4	00000078	R	03
SHOW_POOL_LIST5	00000080	R	03
SHOW_POOL_LIST6	00000088	R	03
SHOW_POOL_LIST7	00000090	R	03
SHOW_SLOTS_LIST	00000060	R	03
SIZ...	= 00000001		
SIZE MEMORY	00000238	R	05
SLOTS	000002FE	R	05
SLOTS_BALANCE	000003C9	R	05
SLOTS_FREE	00000064	R	03
SLOTS_NONRES	0000006C	R	03
SLOTS_PCBVEC	00000357	R	05
SLOTS_RES	00000068	R	03
SLOTS_TOTAL	00000060	R	03
SRPLIST_DESC	00000096	R	04
SRP_NAME_DESC	0000008B	R	04

SHOWSMEMORY  
Symbol table

- SHOW MEMORY RESOURCES

N 6

15-SEP-1984 23:43:23  
4-SEP-1984 23:21:44

VAX/VMS Macro V04-00  
[CLIUTL.SRC]SHOMEMORY.MAR;1

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(1)

```

SRP_SIZE_DESC      = 000000B0 R    04
SSS_NOMOREPROC    = 000009A8
SSS_NORMAL        = 00000001
SSS_NOTRAN       = 00000629
SWAP_FILE_COUNT   = 0000027C R    03
SWAP_FILE_INDEX   = 00000293 R    03
SWAP_FILE_LOC     = 00000290 R    03
SWAP_FILE_TABLE   = 00000284 R    03
SWAP_INDIC_DESC   = 00000A56 R    04
SYSSCMEXEC       = ***** GX  05
SYSSCMKRNL       = ***** GX  05
SYSSGETDVI       = ***** GX  05
SYSSGETJPI       = ***** GX  05
SYSSLKWSET       = ***** GX  05
SYSTRNLOG        = ***** GX  05
SYSSWAITFR       = ***** GX  05
TOPSYS_DESC      = 000000DB R    02
TRNLOGS_ACMODE   = 00000014
TRNLOGS_DSBMSK   = 00000018
TRNLOGS_LOGNAM   = 00000004
TRNLOGS_NARGS    = 00000006
TRNLOGS_RSLBUF   = 0000000C
TRNLOGS_RSLLEN   = 00000008
TRNLOGS_TABLE    = 00000010
TRNLOG_LIST      = 000000ED R    02
UCB              = 0000000C
WCB$$_FCB        = 00000018
WCB$$_ORGUCB     = 00000010
XRPFL           = 00000004
    
```

-----  
! Psect synopsis !  
-----

PSECT name	Allocation	PSECT No.	Attributes
. ABS	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000044 ( 68.)	01 ( 1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
SHOW\$RODATA	00000109 ( 265.)	02 ( 2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC LONG
SHOW\$RWDATA	000002C8 ( 712.)	03 ( 3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
SHOW\$MSG TEXT	00000AC5 ( 2757.)	04 ( 4.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC BYTE
SHOW\$CODE	00000D8F ( 3471.)	05 ( 5.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

-----  
! Performance indicators !  
-----

Phase	Page faults	CPU Time	Elapsed Time
Initialization	12	00:00:00.10	00:00:01.05
Command processing	75	00:00:00.86	00:00:05.85
Pass 1	556	00:00:22.54	00:01:11.34
Symbol table sort	0	00:00:03.30	00:00:10.76
Pass 2	397	00:00:06.56	00:00:24.60
Symbol table output	27	00:00:00.31	00:00:01.02
Psect synopsis output	0	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00

Assembler run totals 1069 00:00:33.70 00:01:54.65

The working set limit was 2250 pages.  
140545 bytes (275 pages) of virtual memory were used to buffer the intermediate code.  
There were 120 pages of symbol table space allocated to hold 2086 non-local and 68 local symbols.  
2078 source lines were read in Pass 1, producing 45 object records in Pass 2.  
49 pages of virtual memory were used to define 45 macros.

-----  
! Macro library statistics !  
-----

Macro library name	Macros defined
-----	-----
-\$255\$DUA28:[CLIUTL.OBJ]CLIUTL.MLB;1	0
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	15
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	26
TOTALS (all libraries)	41

2114 GETS were required to define 41 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:SHOMEMORY/OBJ=OBJ\$:SHOMEMORY MSRC\$:SHOMEMORY/UPDATE-(ENH\$:SHOMEMORY)+EXECML\$/LIB·LIB\$:CLIUTL/LIB

S  
P  
  
P  
S  
S  
  
P  
I  
N  
C  
U  
P  
S  
P  
S  
C  
A  
T  
I  
O  
N  
  
B  
I  
T  
I  
T  
E



This image displays a grid of 120 terminal window screenshots, arranged in 10 rows and 12 columns. Each window shows a different system command and its corresponding output on a VAX/VMS system. The commands and their outputs are as follows:

- Row 1: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 2: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 3: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 4: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 5: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 6: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 7: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 8: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 9: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`
- Row 10: `SHOWSGUT LIS`, `SHONET LIS`, `SHOWADTT LIS`, `SHOWD LIS`, `SHOWLOG LIS`, `SHOWERROR LIS`, `SHOWFILES LIS`, `SHOWMEMORY LIS`

The screenshots show various system information, including process lists, error logs, file listings, and memory usage reports. The text is rendered in a monospaced font typical of early computer terminals.