



```

BBBBBBBB 000000 PPPPPPP TTTTTTTTT IIIIII 000000 NN NN SSSSSSS
BBBBBBBB C00000 PPPPPPP TTTTTTTTT IIIIII 000000 NN NN SSSSSSS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BBBBBBBB 00 00 PPPPPPP TT TT II II 00 00 NN NN SS
BBBBBBBB 00 00 PPPPPPP TT TT II II 00 00 NN NN SS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BB BB 00 00 PP PP TT TT II II 00 00 NN NN SS
BBBBBBBB 000000 PP TT TT IIIIII 000000 NN NN SSSSSSS
BBBBBBBB 000000 PP TT TT IIIIII 000000 NN NN SSSSSSS

```

```

RRRRRRR 333333 222222
RRRRRRR 333333 222222
RR RR 33 33 22 22
RR RR 33 33 22 22
RR RR 33 33 22 22
RRRRRRR 33 22
RRRRRRR 33 22
RR RR 33 22
RR RR 33 22
RR RR 33 22
RR RR 33 22
RR RR 33 22
RR RR 333333 2222222222
RR RR 333333 2222222222

```

Version: 'V04-000'

```

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*****

```

Options for debugging, etc.

Note: There are two versions of this file:

```

DOPTIONS.R32   for debugging
OPTIONS.R32   for shipping

```

```

COMPILETIME
DEBUG_TIMER           = 0 .           ! tick adder for all timers
DEBUG_ACP_STARTUP    = 0 .
DEBUG_COND_RUN       = 0 .
DEBUG_PREFIX_COMPILE = 0 .
DEBUG_STAGE_RUN      = 1 .
JNLACP_BUILD         = 0 .
DEBUG_TAPES          = 0 ;

```

UNLBUFR R32
UNLDEFINT SDL
CJFU4
CJFRUFMAC SDL
RUFUSR SDL
UNLFILE SDL
UPGRADE LIS
BOPTIONS R32
UNLDEF SDL