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CCCCCCCCCCCC	DDDDDDDDDDDD	UUUUUUUUUUUUUUUU	
CCCCCCCCCCCC	DDDDDDDDDDDD	UUUUUUUUUUUUUUUU	
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```
1 0001 0 MODULE gencode3 (IDENT='V04-000'  
2 0002 0 ADDRESSING_MODE(EXTERNAL=GENERAL))  
3 0003 1 = BEGIN  
4 0004 1  
5 0005 1 *****  
6 0006 1 *  
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25 0025 1 *  
26 0026 1 *****  
27 0027 1  
28 0028 1 ++  
29 0029 1 Facility: Command Definition Utility, Table Generator Module 3  
30 0030 1  
31 0031 1 Abstract: This module is one of a few modules that is responsible  
32 0032 1 for generating the blocks that make up the DCL tables.  
33 0033 1 The blocks are generated by traversing the intermediate  
34 0034 1 representation of the CLD file created by the parsing  
35 0035 1 modules.  
36 0036 1  
37 0037 1 It is recommended that you read over the CLITABDEF.SDL file  
38 0038 1 before reading this code.  
39 0039 1  
40 0040 1 Environment: Standard CDU environment.  
41 0041 1  
42 0042 1 Author: Paul C. Anagnostopoulos  
43 0043 1 Creation: 11 January 1983  
44 0044 1  
45 0045 1 Modifications:  
46 0046 1  
47 0047 1 V04-002 PCG0001 Peter George 06-Dec-1983  
48 0048 1 Add NEG operator.  
49 0049 1  
50 0050 1 V04-001 PCA1025 Paul C. Anagnostopoulos 25-Jul-1983  
51 0051 1 Only qualifiers should be NEGATABLE by default.  
52 0052 1 (change the way in which the CONCAT attribute is determined.  
53 0053 1 --  
54 0054 1  
55 0055 1  
56 0056 1 Library 'sys$library:lib';  
57 0057 1 require 'clitabdef';
```

GENCODE3  
V04-000

; 58

0382 1 require 'cdureq';

N 11  
15-Sep-1984 23:38:52  
14-Sep-1984 11:58:21

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[CDU.SRC]GENCODE3.B32;1 Page 2 (1)

60	0796	1	!	T A B L E	O F	C O N T E N T S
61	0797	1	!	-----	---	-----
62	0798	1				
63	0799	1		forward routine		
64	0800	1		cdu\$generate_entity: novalue,		
65	0801	1		cdu\$generate_expression: novalue;		
66	0802	1				
67	0803	1	!	E X T E R N A L	R E F E R E N C E S	
68	0804	1	!	-----	-----	
69	0805	1				
70	0806	1		external routine		
71	0807	1		cdu\$generate_path,		
72	0808	1		cdu\$lookup_child,		
73	0809	1		cdu\$remember_reference,		
74	0810	1		cdu\$report_semantic_error,		
75	0811	1		lib\$get_vm;		
76	0812	1				
77	0813	1		external		
78	0814	1		cdu\$gl_root_node: ref node,		
79	0815	1		cdu\$gl_table: pointer;		

```

81 0816 1 |++
82 0817 1 | Description: This routine is called to generate an entity block for
83 0818 1 | a parameter, qualifier, or type keyword. The block
84 0819 1 | describes the entity in full detail.
85 0820 1 |
86 0821 1 | Parameters: top_node      By reference, the top-level node
87 0822 1 |                representing the entity.
88 0823 1 |                number      The sequential number of the entity.
89 0824 1 |
90 0825 1 | Returns:      Nothing.
91 0826 1 |
92 0827 1 | Notes:
93 0828 1 | --
94 0829 1 |
95 0830 1 | GLOBAL ROUTINE cdu$generate_entity(top_node: ref node,
96 0831 1 |                                     number: long)      : novalue
97 0832 2 | = BEGIN
98 0833 2 |
99 0834 2 | local
100 0835 2 |     status: long,
101 0836 2 |     entity: pointer,
102 0837 2 |     variable_ptr: long,
103 0838 2 |     child: ref node,
104 0839 2 |     grandchild: ref node,
105 0840 2 |     definition: ref node,
106 0841 2 |     concatenate_seen: boolean initial(false);
107 0842 2 |
108 0843 2 |
109 0844 2 | ! Allocate space for the largest possible entity block.
110 0845 2 |
111 P 0846 2 | allocate_largest_table_block(ent_k_length + ent_k_max_name + ent_k_max_label +
112 0847 2 |                               ent_k_max_prompt + ent_k_max_defval, entity);
113 0848 2 |
114 0849 2 | ! Begin by initializing the entity block. This includes any fields that
115 0850 2 | ! don't depend on the intermediate representation.
116 0851 2 |
117 0852 2 | entity[ent_b_type] = block_k_entity;
118 0853 2 | entity[ent_b_subtype] = (selectoneu .top_node[node_w_type] of set
119 0854 3 |                         [node_k_parameter]:   ent_k_parameter;
120 0855 3 |                         [node_k_qualifier]:   ent_k_qualifier;
121 0856 3 |                         [node_k_keyword]:     ent_k_keyword;
122 0857 2 |                         tes);
123 0858 2 | entity[ent_w_flags] = 0;
124 0859 2 | if .top_node[node_w_type] eqlu node_k_qualifier then
125 0860 2 |     entity[ent_v_neg] = true;
126 0861 2 | entity[ent_w_trc_count] = 3;
127 0862 2 | entity[ent_l_next] = entity[ent_l_syntax] = entity[ent_l_user_type] = 0;
128 0863 2 | entity[ent_b_number] = .number;
129 0864 2 | entity[ent_b_valtype] = ent_k_user_defined;
130 0865 2 | entity[ent_w_defval] = 0;
131 0866 2 |
132 0867 2 | ! Set up to add information to the variable portion of the block.
133 0868 2 | ! Then add the entity name as an ASCII string.
134 0869 2 |
135 0870 2 | variable_ptr = entity[ent_z_variable];
136 0871 2 | entity[ent_w_name] = .variable_ptr - .entity;
137 0872 2 | ch$move(1+.top_node[node_b_text_length],top_node[node_b_text_length],

```

```
138      0873      2      .variable_ptr);
139      0874      2      variable_ptr = .variable_ptr + 1+.top_node[node_b_text_length];
140      0875      2
141      0876      2      ! Now we scan the children of the top-level node in order to collect
142      0877      2      ! the various attributes of the entity and place them in the entity block.
143      0878      2
144      P 0879      2      scan_children(top_node,child,
145      P 0880      2
146      P 0881      2          ! Case on the type of the child.
147      P 0882      2
148      P 0883      2      case .child[node_w_type] from 0 to node_k_max_type of set
149      P 0884      2      [node_k_batch]:
150      P 0885      2
151      P 0886      2          ! The BATCH clause simply sets a flag.
152      P 0887      2
153      P 0888      2          entity[ent_v_batch] = true;
154      P 0889      2
155      P 0890      2      [node_k_cliflags]:
156      P 0891      2
157      P 0892      2          ! For the CLIFLAGS clause, we scan the children, each of
158      P 0893      2          ! which specifies a flag to be set.
159      P 0894      2
160      P 0895      2          scan_children(child,grandchild,
161      P 0896      2
162      P 0897      2              selectoneu .grandchild[node_w_type] of set
163      P 0898      2              [node_k_mcrignore]:      entity[ent_v_mcrignore] = true;
164      P 0899      2              [node_k_mcroptdelim]:    entity[ent_v_mcroptdelim] = true;
165      P 0900      2              [otherwise]:            cdu$report_semantic_error(msg(cdu$_igncliflag),1,
166      P 0901      2              .grandchild[node_w_line]);
167      P 0902      2          tes;
168      P 0903      2      );
169      P 0904      2
170      P 0905      2      [node_k_default]:
171      P 0906      2
172      P 0907      2          ! The DEFAULT clause simply sets a flag.
173      P 0908      2
174      P 0909      2          entity[ent_v_deftrue] = true;
175      P 0910      2
176      P 0911      2      [node_k_label]:
177      P 0912      2
178      P 0913      2          ! The LABEL clause specifies a symbol by which this entity
179      P 0914      2          ! is to be retrieved. Add it to the variable portion of
180      P 0915      2          ! the block as an ASCII string.
181      P 0916      2
182      P 0917      2          (entity[ent_w_label] = .variable_ptr - .entity;
183      P 0918      2          ch$move(1+.child[node_b_text_length],child[node_b_text_length],
184      P 0919      2          .variable_ptr);
185      P 0920      2          variable_ptr = .variable_ptr + 1+.child[node_b_text_length];);
186      P 0921      2
187      P 0922      2      [node_k_negatable]:
188      P 0923      2
189      P 0924      2          ! The NEGATABLE clause simply sets a flag.
190      P 0925      2
191      P 0926      2          entity[ent_v_neg] = true;
192      P 0927      2
193      P 0928      2      [node_k_nonnegatable]:
194      P 0929      2
```

```

: 195 P 0930 2 ! The NONNEGATABLE clause simply clears a flag.
: 196 P 0931 2
: 197 P 0932 2 entity[ent_v_neg] = false;
: 198 P 0933 2
: 199 P 0934 2 [node_k_placement]:
: 200 P 0935 2
: 201 P 0936 2 ! The PLACEMENT clause specifies where the entity can
: 202 P 0937 2 ! appear on the command line. The node contains one of
: 203 P 0938 2 ! three symbols, which have already been checked. We can
: 204 P 0939 2 ! just select on the first letter of the symbol.
: 205 P 0940 2
: 206 P 0941 2 selectoneu ch$rchar(child[node_t_text]) of set
: 207 P 0942 2 ['G']: (entity[ent_v_verb] = true;
: 208 P 0943 2 entity[ent_v_parm] = false;);
: 209 P 0944 2 ['L']: (entity[ent_v_verb] = false;
: 210 P 0945 2 entity[ent_v_parm] = true;);
: 211 P 0946 2 ['P']: entity[ent_v_verb] = entity[ent_v_parm] = true;
: 212 P 0947 2 tes;
: 213 P 0948 2
: 214 P 0949 2 [node_k_prompt]:
: 215 P 0950 2
: 216 P 0951 2 ! The PROMPT clause specifies a string which is to be used
: 217 P 0952 2 ! to prompt for a parameter. It is stored in the variable
: 218 P 0953 2 ! portion of the block as an ASCII string.
: 219 P 0954 2
: 220 P 0955 2 (entity[ent_w_prompt] = .variable_ptr - .entity;
: 221 P 0956 2 ch$move(1+.child[node_b_text_length],child[node_b_text_length],
: 222 P 0957 2 .variable_ptr);
: 223 P 0958 2 variable_ptr = .variable_ptr + 1+.child[node_b_text_length];);
: 224 P 0959 2
: 225 P 0960 2 [node_k_syntax]:
: 226 P 0961 2
: 227 P 0962 2 ! The SYNTAX clause specifies the name of a syntax
: 228 P 0963 2 ! definition which is to be used to parse the rest of the
: 229 P 0964 2 ! command. Find the syntax definition.
: 230 P 0965 2
: 231 P 0966 2 (definition = cdu$lookup_child(.cdu$gl_root_node,node_k_define_syntax,
: 232 P 0967 2 .child[node_b_text_length],child[node_t_text]);
: 233 P 0968 2
: 234 P 0969 2 ! Call a routine to remember this reference for later
: 235 P 0970 2 ! resolution. Or perhaps we didn't find it.
: 236 P 0971 2
: 237 P 0972 2 if .definition neqa 0 then
: 238 P 0973 2 cdu$remember_reference(entity[ent_l_syntax],.definition)
: 239 P 0974 2 else
: 240 P 0975 2 cdu$report_semantic_error(msg(cdu$undefsyntax),2,
: 241 P 0976 2 .child[node_w_line],child[node_b_text_length]););
: 242 P 0977 2
: 243 P 0978 2 [node_k_value]:
: 244 P 0979 2
: 245 P 0980 2 ! The VALUE clause specifies a set of subclauses which
: 246 P 0981 2 ! define the kind of value this entity can take. Set
: 247 P 0982 2 ! the flag that says the entity can have a value.
: 248 P 0983 2
: 249 P 0984 2 (entity[ent_v_val] = true;
: 250 P 0985 2
: 251 P 0986 2 ! Scan the nodes that represent the subclauses.
```





```

: 309 P 1044 2
: 310 P P 1045 22
: 311 P P 1046 22
: 312 P P 1047 22
: 313 P P 1048 22
: 314 P P 1049 22
: 315 P P 1050 22
: 316 P P 1051 22
: 317 P P 1052 22
: 318 P P 1053 22
: 319 P P 1054 22
: 320 P P 1055 22
: 321 P P 1056 22
: 322 P P 1057 22
: 323 P P 1058 22
: 324 P P 1059 22
: 325 P P 1060 22
: 326 P P 1061 22
: 327 P P 1062 22
: 328 P P 1063 22
: 329 P P 1064 22
: 330 P P 1065 22
: 331 P P 1066 22
: 332 P P 1067 22
: 333 P P 1068 22
: 334 P P 1069 22
: 335 P P 1070 22
: 336 P P 1071 22
: 337 P P 1072 22
: 338 P P 1073 22
: 339 P P 1074 22
: 340 P P 1075 22
: 341 P P 1076 22
: 342 P P 1077 22
: 343 P P 1078 22
: 344 P P 1079 22
: 345 P P 1080 22
: 346 P P 1081 22
: 347 P 1082 22
: 348 1083 2 );

```

```

! translated to its numeric code, so just
! move it into the block.

entity[ent_b_valtype] = ch$rchar(grandchild[node_t_text]);

[node_k_type_user]:
! The TYPE clause with a user-defined type
! name references a type definition. Find
! the definition.

(definition = cdu$lookup_child(.cdu$gl_root_node,node_k_define_type,
    .grandchild[node_b_text_length],grandchild[node_t_text]);

! Call a routine to remember this reference
! for later resolution. Or perhaps we didn't
! find it.

if .definition neqa 0 then
    cdu$remember_reference(entity[ent_l_user_type],.definition)
else
    cdu$report_semantic_error(msg(cdu$_undeftype),2,
        .grandchild[node_w_line],grandchild[node_b_text_length]););

[otherwise]:
! Oops, we have some kind of internal error.
signal(msg(cdu$_intinvnode));

tes;
););

[inrange,
outrange]:
! Oops, we have some kind of internal error.
signal(msg(cdu$_intinvnode));

tes;
););

```

```

350 1084 2 ! Once we have processed all of the clauses, we need to handle additional
351 1085 2 cases which are implied by the clauses.
352 1086 2
353 1087 2     If no [NO]CONCATENATE clause specified, assume same as LIST.
354 1088 2     For a qualifier, if no PLACEMENT specified assume GLOBAL.
355 1089 2     If no LABEL specified, use entity name.
356 1090 2     For a parameter, If no PROMPT specified, use LABEL.
357 1091 2
358 1092 2 if not .concatenate_seen then
359 1093 2     entity[ent_v_concat] = .entity[ent_v_list];
360 1094 2 if .top_node[node_w_type] eglu node_k_qualifier and
361 1095 2 not .entity[ent_v_verb] and not .entity[ent_v_parm] then (
362 1096 2     entity[ent_v_verb] = true;
363 1097 2     entity[ent_v_parm] = false;
364 1098 2 );
365 1099 2 if .entity[ent_w_label] eglu 0 then
366 1100 2     entity[ent_w_label] = .entity[ent_w_name];
367 1101 2 if .top_node[node_w_type] eglu node_k_parameter and
368 1102 2 .entity[ent_w_prompt] eglu 0 then
369 1103 2     entity[ent_w_prompt] = .entity[ent_w_label];
370 1104 2
371 1105 2 ! Set the final length of the entity block.
372 1106 2
373 1107 2 set_table_block_size(.variable_ptr - .entity, entity);
374 1108 2
375 1109 2 ! Place the TRD of the new block in its top-level representation node.
376 1110 2
377 1111 2 top_node[node_l_code] = .entity - .cdu$gl_table;
378 1112 2 return;
379 1113 2
380 1114 1 END;

```

```

.TITLE GENCODE3
.IDENT \V04-000\

.EXTRN CDUS$GENERATE_PATH
.EXTRN CDUS$LOOKUP_CHILD
.EXTRN CDUS$REMEMBER_REFERENCE
.EXTRN CDUS$REPORT_SEMANTIC_ERROR
.EXTRN LIB$GET_VM, CDUS$GL_ROOT_NODE
.EXTRN CDUS$GL_TABLE, CDUS$_IGNCCIFLAG
.EXTRN CDUS$_UNDEFSYNTAX
.EXTRN CDUS$_UNDEFTYPE, CDUS$_INTINVNODE

.PSECT $CODE$,NOWRT,2

.OFFC 00000
.ENTRY CDUS$GENERATE_ENTITY, Save R2,R3,R4,R5,R6,- ; 0830
      R7,R8,R9,R10,R11
      SUBL2 #20, SP
      CLRB CONCATENATE_SEEN ; 0832
      PUSHAB ENTITY ; 0847
      MOVZBL #222, 16(SP)
      PUSHAB 16(SP)
      CALLS #2, LIB$GET_VM
      BLBS STATUS, 1$
      PUSHL STATUS

```





		00000000G	8F	DD	00157		PUSHL	#CDU\$ IGNCLIFLAG
		00000000G	03	FB	0015D		CALLS	#3, CDU\$REPORT_SEMANTIC_ERROR
			57	A7	D0 00164	16\$:	MOVL	4(GRANDCHILD), GRANDCHILD
				CF	11 00168		BRB	13\$
			6B	04	88 0016A	17\$:	BISB2	#4, (R11)
				58	11 0016D		BRB	27\$
18	A9		56	59	A3 0016F	18\$:	SUBW3	R9, VARIABLE_PTR, 24(R9)
				3F	11 00174		BRB	26\$
			6B	02	88 00176	19\$:	BISB2	#2, (R11)
				77	11 00179		BRB	29\$
			6B	02	8A 0017B	20\$:	BICB2	#2, (R11)
				72	11 0017E		BRB	29\$
			50	A8	9A 00180	21\$:	MOVZBL	17(CHILD), R0
		47	8F	50	91 00184		CMPB	R0, #71
				0A	12 00188		BNEQ	22\$
			01	01	88 0018A		BISB2	#1, 1(R11)
			01	02	8A 0018E		BICB2	#2, 1(R11)
				76	11 00192		BRB	31\$
			4C	8F	50 91 00194	22\$:	CMPB	R0, #76
				0A	12 00198		BNEQ	23\$
			01	01	8A 0019A		BICB2	#1, 1(R11)
			01	02	88 0019E		BISB2	#2, 1(R11)
				66	11 001A2		BRB	31\$
			50	8F	50 91 001A4	23\$:	CMPB	R0, #80
				60	12 001A8		BNEQ	31\$
			01	03	88 001AA		BISB2	#3, 1(R11)
				5A	11 001AE	24\$:	BRB	31\$
1A	A9		56	59	A3 001B0	25\$:	SUBW3	R9, VARIABLE_PTR, 26(R9)
			5A	10	A8 9A 001B5	26\$:	MOVZBL	16(CHILD), R0
			50	01	AA 9E 001B9		MOVAB	1(R10), R0
	66	10	A8	50	28 001BD		MOVAB	R0, 16(CHILD), (VARIABLE_PTR)
			56	01	AA46 9E 001C2		MOVAB	1(R10)[VARIABLE_PTR], VARIABLE_PTR
				41	11 001C7	27\$:	BRB	31\$
				11	A8 9F 001C9	28\$:	PUSHAB	17(CHILD)
			7E	10	A8 9A 001CC		MOVZBL	16(CHILD), -(SP)
				05	DD 001D0		PUSHL	#5
		00000000G	00	DD	001D2		PUSHL	CDU\$GL_ROOT_NODE
			04	FB	001D8		CALLS	#4, CDU\$LOOKUP_CHILD
			04	AE	DD 001E5		BEQL	30\$
				0F	13 001E3		PUSHL	DEFINITION
			0C	A9	9F 001E8		PUSHAB	12(R9)
		00000000G	00	02	FB 001EB		CALLS	#2, CDU\$REMEMBER_REFERENCE
				16	11 001F2	29\$:	BRB	31\$
			7E	10	A8 9F 001F4	30\$:	PUSHAB	16(CHILD)
				02	A8 3C 001F7		MOVZWL	2(CHILD), -(SP)
				02	DD 001FB		PUSHL	#2
		00000000G	00	8F	DD 001FD		PUSHL	#CDU\$ UNDEFSYNTAX
				04	FB 00203		CALLS	#4, CDU\$REPORT_SEMANTIC_ERROR
			6B	00C7	31 0020A	31\$:	BRW	47\$
			57	01	88 0020D	32\$:	BISB2	#1, (R11)
				A8	D0 00210		MOVL	8(CHILD), GRANDCHILD
			32	F4	13 00214	33\$:	BEQL	31\$
				67	B1 00216		CMPW	(GRANDCHILD), #50
				06	12 00219		BNEQ	34\$
			6B	40	8F 88 0021B		BISB2	#64, (R11)
				09	11 0021F		BRB	35\$

			33		67	B1	00221	34\$:	CMPW	(GRANDCHILD), #51	
					09	12	00224		BNEQ	36\$	
			68	40	8F	8A	00226		BICB2	#64, (R11)	
			6E		01	90	0022A	35\$:	MOVB	#1, CONCATENATE_SEEN	
					77	11	0022D		BRB	42\$	
			19		67	B1	0022F	36\$:	CMPW	(GRANDCHILD), #25	
					19	12	00232		BNEQ	37\$	
1C	A9		56		59	A3	00234		SUBW3	R9, VARIABLE_PTR, 28(R9)	
			5A	10	A7	9A	00239		MOVZBL	16(GRANDCHILD), R10	
			50	01	AA	9E	0023D		MOVAB	1(R10), R0	
	66	10	A7		50	28	00241		MOV3	R0, 16(GRANDCHILD), (VARIABLE_PTR)	
			56	01	AA46	9E	00246		MOVAB	1(R10)[VARIABLE_PTR], VARIABLE_PTR	
					71	11	00248		BRB	44\$	
			1D		67	B1	0024D	37\$:	CMPW	(GRANDCHILD), #29	
					06	12	00250		BNEQ	38\$	
			6B	80	8F	88	00252		BISB2	#128, (R11)	
					75	11	00256		BRB	46\$	
			1E		67	B1	00258	38\$:	CMPW	(GRANDCHILD), #30	
					05	12	0025B		BNEQ	39\$	
			6B		20	88	0025D		BISB2	#32, (R11)	
					6B	11	00260		BRB	46\$	
			1F		67	B1	00262	39\$:	CMPW	(GRANDCHILD), #31	
					05	12	00265		BNEQ	40\$	
			6B		10	88	00267		BISB2	#16, (R11)	
					61	11	0026A		BRB	46\$	
			20		67	B1	0026C	40\$:	CMPW	(GRANDCHILD), #32	
					07	12	0026F		BNEQ	41\$	
	15	A9		11	A7	90	00271		MOVB	17(GRANDCHILD), 21(R9)	
					55	11	00276		BRB	46\$	
			21		67	B1	00278	41\$:	CMPW	(GRANDCHILD), #33	
					43	12	0027B		BNEQ	45\$	
				11	A7	9F	0027D		PUSHAB	17(GRANDCHILD)	
			7E	10	A7	9A	00280		MOVZBL	16(GRANDCHILD), -(SP)	
					06	DD	00284		PUSHL	#6	
		00000000G	00	00000000G	00	DD	00286		PUSHL	CDUS\$GL_ROOT_NODE	
		04	AE		04	FB	0028C		CALLS	#4, CDUS\$LOOKUP_CHILD	
					50	DD	00293		MOVL	R0, DEFINITION	
					0F	13	00297		BEQL	43\$	
				04	AE	DD	00299		PUSHL	DEFINITION	
				10	A9	9F	0029C		PUSHAB	16(R9)	
		00000000G	00		02	FB	0029F		CALLS	#2, CDUS\$REMEMBER_REFERENCE	
					25	11	002A6	42\$:	BRB	46\$	
				10	A7	9F	002A8	43\$:	PUSHAB	16(GRANDCHILD)	
			7E	02	A7	3C	002AB		MOVZWL	2(GRANDCHILD), -(SP)	
					02	DD	002AF		PUSHL	#2	
		00000000G	00	00000000G	8F	DD	002B1		PUSHL	#CDUS\$ UNDEFTYPE	
					04	FB	002B7		CALLS	#4, CDUS\$REPORT_SEMANTIC_ERROR	
					0D	11	002BE	44\$:	BRB	46\$	
		00000000G	00	00000000G	8F	DD	002C0	45\$:	PUSHL	#CDUS\$ INTINVNODE	
					01	FB	002C6		CALLS	#1, LIB\$SIGNAL	
			57	04	A7	DD	002CD	46\$:	MOVL	4(GRANDCHILD), GRANDCHILD	
					FF40	31	002D1		BRW	33\$	
			58	04	A8	DD	002D4	47\$:	MOVL	4(CHILD), CHILD	
					FDD1	31	002D8		BRW	7\$	
			0A		6E	E8	002DB	48\$:	BLBS	CONCATENATE SEEN, 49\$	
50			01		05	EF	002DE		EXTZV	#5, #1, (R1T), R0	1092
6B	6B	01	06		50	FO	002E3		INSV	R0, #6, #1, (R11)	1093

		10	0C	AE	E9	002E8	49\$:	BLBC	12(SP), 50\$	:	1094
		0C	01	AB	E8	002EC		BLBS	1(R11), 50\$	:	1095
08		6B		09	E0	002F0		BBS	#9, (R11), 50\$	:	
	01	AB		01	88	002F4		BISB2	#1, 1(R11)	:	1096
	01	AB		02	8A	002F8		BICB2	#2, 1(R11)	:	1097
			18	A9	B5	002FC	50\$:	TSTW	24(R9)	:	1099
				05	12	002FF		BNEQ	51\$	:	
	18	A9	16	A9	B0	00301		MOVW	22(R9), 24(R9)	:	1100
		0D	08	AE	B1	00306	51\$:	CMPW	8(SP), #13	:	1101
				0A	12	0030A		BNEQ	52\$	:	
			1A	A9	B5	0030C		TSTW	26(R9)	:	1102
				05	12	0030F		BNEQ	52\$	:	
	1A	A9	18	A9	B0	00311		MOVW	24(R9), 26(R9)	:	1103
		56		59	C2	00316	52\$:	SUBL2	R9, R6	:	1107
		56		03	C0	00319		ADDL2	#3, R6	:	
		56		04	C6	0031C		DIVL2	#4, R6	:	
69		56		04	A5	0031F		MULW3	#4, R6, (R9)	:	
		50	00000000G	00	D0	00323		MOVL	CDU\$GL TABLE, R0	:	
		51		69	3C	0032A		MOVZWL	(R9), R1	:	
	10	A0		51	C0	0032D		ADDL2	R1, 16(R0)	:	
51	04	AC		0C	C1	00331		ADDL3	#12, TOP NODE, R1	:	1111
61		59		50	C3	00336		SUBL3	R0, R9, (R1)	:	
				04	0033A			RET		:	1114

; Routine Size: 827 bytes, Routine Base: \$CODE\$ + 0000



```

382 1115 1 | ++
383 1116 1 | Description: This routine is called to generate an expression block
384 1117 1 | for a boolean expression. If the expression contains an
385 1118 1 | operator, then the expression block specifies the operator
386 1119 1 | and its operands. If the expression is simply a path, then
387 1120 1 | a path expression block is constructed.
388 1121 1 |
389 1122 1 | Parameters: definition By reference, the node that represents the
390 1123 1 | verb or syntax change definition in which
391 1124 1 | the boolean expression appears.
392 1125 1 | top_node By reference, the top-level node
393 1126 1 | representing the expression. The TRO of
394 1127 1 | the generated expression block will be
395 1128 1 | stored therein.
396 1129 1 |
397 1130 1 | Returns: Nothing.
398 1131 1 |
399 1132 1 | Notes:
400 1133 1 | --
401 1134 1 |
402 1135 1 | GLOBAL ROUTINE cdu$generate_expression(definition: ref node,
403 1136 1 | top_node: ref node): novalue
404 1137 2 | = BEGIN
405 1138 2 |
406 1139 2 | local
407 1140 2 | status: long,
408 1141 2 | operand_count: long initial(0),
409 1142 2 | expression: pointer,
410 1143 2 | child: ref node,
411 1144 2 | tro: long;
412 1145 2 |
413 1146 2 |
414 1147 2 | ! If the expression is simply a path, then call a routine to generate the
415 1148 2 | ! path expression block. That's all we have to do.
416 1149 2 |
417 1150 2 | if .top_node[node_w_type] eglu node_k_path then (
418 1151 3 | cdu$generate_path(.definition,.top_node);
419 1152 3 | return;
420 1153 2 | );
421 1154 2 |
422 1155 2 | ! The top-level expression node represents an operator. Count the number of
423 1156 2 | ! children of the node in order to determine how many operands there are.
424 1157 2 |
425 P 1158 2 | scan_children(top_node,child,
426 P 1159 2 | increment(operand_count);
427 1160 2 | );
428 1161 2 |
429 1162 2 | ! Allocate space for an expression block with the appropriate number of
430 1163 2 | ! operands.
431 1164 2 |
432 1165 2 | allocate_largest_table_block(exp_k_length + .operand_count*4, expression);
433 1166 2 |
434 1167 2 | ! Initialize the header of the expression block.
435 1168 2 |
436 1169 2 | expression[exp_b_type] = block_k_expression;
437 1170 3 | expression[exp_b_subtype] = {selectoneu .top_node[node_w_type] of set
438 1171 3 | [node_k_not]: exp_k_not;

```

```

: 439      1172      3      [node_k_any2]: exp_k_any2;
: 440      1173      3      [node_k_and]: exp_k_and;
: 441      1174      3      [node_k_or]: exp_k_or;
: 442      1175      3      [node_k_neg]: exp_k_neg;
: 443      1176      2      tes);
: 444      1177      2      expression[exp_w_flags] = 0;
: 445      1178      2      expression[exp_w_tro_count] = 0;
: 446      1179      2
: 447      1180      2      ! Now we scan all of the children again, this time generating expression
: 448      1181      2      ! blocks for each of them. The TROs of these expression blocks are stored
: 449      1182      2      ! as the operands of the top-level operator.
: 450      1183
: 451      1184      3      begin
: 452      1185      3      bind
: 453      1186      3      operand_list = expression[exp_l_operand_list]: vector[,long];
: 454      1187      3
: 455      P 1188      3      scan_children(top_node,child,
: 456      P 1189      3
: 457      P 1190      3      ! Generate an expression block for the operand and then store its
: 458      P 1191      3      ! TRO in the operand list of the top-level operator.
: 459      P 1192      3
: 460      P 1193      3      cdu$generate_expression(.definition,.child);
: 461      P 1194      3      operand_list[.expression[exp_w_tro_count]] = .child[node_l_code];
: 462      P 1195      3      increment(expression[exp_w_tro_count]);
: 463      1196      3      );
: 464      1197      2      end;
: 465      1198      2
: 466      1199      2      ! Set the size of the expression block in its header.
: 467      1200      2
: 468      1201      2      set_table_block_size(exp_k_length + .operand_count*4, expression);
: 469      1202      2
: 470      1203      2      ! Store the TRO of the new block in its representing node.
: 471      1204      2
: 472      1205      2      top_node[node_l_code] = .expression - .cdu$gl_table;
: 473      1206      2      return;
: 474      1207      2
: 475      1208      1      END;

```

```

          003C 0000      .ENTRY  CDU$GENERATE_EXPRESSION, Save R2,R3,R4,R5      : 1135
          SE      08  C2 00002  SUBL2  #8, SP
          54      08  52  D4 00005  CLRL  OPERAND COUNT      : 1137
          2E      64  D0 00007  MOVL  TOP NODE, R4      : 1150
          0D  12 0000E  BNEQ  (R4), #46
          54  DD 00010  PUSHL  R4      : 1151
          04  AC  DD 00012  PUSHL  DEFINITION
          00000000G 00  02  FB 00015  CALLS  #2, CDU$GENERATE_PATH
          55      08  04 0001C  RET      : 1150
          08  D0 0001D  1$: MOVL  8(R4), CHILD      : 1160
          08  13 00021  2$: BEQL  3$
          52  D6 00023  INCL  OPERAND COUNT
          55      04  A5  D0 00025  MOVL  4(CHILD), CHILD
          F6  11 00029  BRB   2$

```

04	AE		52	04	AE	9F	0002B	3\$:	PUSHAB	EXPRESSION	:	1165
		04	AE		02	78	0002E		ASHL	#2, OPERAND_COUNT, 4(SP)	:	
					08	C0	00033		ADDL2	#8, 4(SP)	:	
		00000000G	00	04	AE	9F	00037		PUSHAB	4(SP)	:	
			09		02	FB	0003A		CALLS	#2, LIB\$GET_VM	:	
					50	E8	00041		BLBS	STATUS, 4\$	:	
		00000000G	00		50	DD	00044		PUSHL	STATUS	:	
			53		01	FB	00046		CALLS	#1, LIB\$SIGNAL	:	
			A3	04	AE	D0	0004D	4\$:	MOVL	EXPRESSION, R3	:	1169
			2C		05	90	00051		MOVB	#5, 2(R3)	:	
					64	B1	00055		CMPW	(R4), #44	:	1171
			50		05	12	00058		BNEQ	5\$	:	
					02	D0	0005A		MOVL	#2, R0	:	
			2D		2B	11	0005D		BRB	10\$	:	
					64	B1	0005F	5\$:	CMPW	(R4), #45	:	1172
			50		05	12	00062		BNEQ	6\$	:	
					03	D0	00064		MOVL	#3, R0	:	
			2B		21	11	00067		BRB	10\$	:	
					64	B1	00069	6\$:	CMPW	(R4), #43	:	1173
			50		05	12	0006C		BNEQ	7\$	:	
					04	D0	0006E		MOVL	#4, R0	:	
			29		17	11	00071		BRB	10\$	:	
					64	B1	00073	7\$:	CMPW	(R4), #41	:	1174
			50		05	12	00076		BNEQ	8\$	:	
					05	D0	00078		MOVL	#5, R0	:	
			35		0D	11	00078		BRB	10\$	:	
					64	B1	0007D	8\$:	CMPW	(R4), #53	:	1175
			50		05	13	00080		BEQL	9\$	:	
					01	CE	00082		MNEGL	#1, R0	:	
			50		03	11	00085		BRB	10\$	:	
			A3		07	D0	00087	9\$:	MOVL	#7, R0	:	
		03			50	90	0008A	10\$:	MOVB	R0, 3(R3)	:	1170
			55	04	A3	D4	0008E		CLRL	4(P3)	:	1177
				08	A4	D0	00091		MOVL	8(P4), CHILD	:	1196
					1D	13	00095	11\$:	BEQL	12\$	:	
					55	DD	00097		PUSHL	CHILD	:	
				04	AC	DD	00099		PUSHL	DEFINITION	:	
		FF5F	CF		02	FB	0009C		CALLS	#2, CDU\$GENERATE_EXPRESSION	:	
			50	06	A3	3C	000A1		MOVZWL	6(R3), R0	:	
		08	A340	0C	A5	D0	000A5		MOVL	12(CHILD), 8(R3)[R0]	:	
				06	A3	B6	000AB		INCW	6(R3)	:	
			55	04	A5	D0	000AE		MOVL	4(CHILD), CHILD	:	
					E1	11	000B2		BRB	11\$	:	
			52		04	C4	000B4	12\$:	MULL2	#4, R2	:	1201
			52		0B	C0	000B7		ADDL2	#11, R2	:	
			52		04	C6	000BA		DIVL2	#4, R2	:	
		63			04	A5	000BD		MULW3	#4, R2, (R3)	:	
			50	00000000G	00	D0	000C1		MOVL	CDU\$GL_TABLE, R0	:	
			51		63	3C	000C8		MOVZWL	(R3), R1	:	
			A0		51	C0	000CB		ADDL2	R1, 16(R0)	:	
		0C	A4		50	C3	000CF		SUBL3	R0, R3, 12(R4)	:	1205
			53		04	000D4			RET		:	1208

; Routine Size: 213 bytes, Routine Base: \$CODE\$ + 033B

; 476 1209 1 END

: 477 1210 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	1040	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	Symbols		Pages Mapped	Processing Time
	Total	Loaded Percent		
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	4 0	1000	00:01.9

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:GENCODE3/OBJ=OBJ\$:GENCODE3 MSRC\$:GENCODE3/UPDATE=(ENH\$:GENCODE3)

: Size: 1040 code + 0 data bytes  
 : Run Time: 00:25.5  
 : Elapsed Time: 01:06.2  
 : Lines/CPU Min: 2851  
 : Lexemes/CPU-Min: 24617  
 : Memory Used: 301 pages  
 : Compilation Complete

GENRAL REQ R32	EXTCAL LIS
CLISDEF R32	GENCODE4 LIS
CDUMSGS LIS	GENCODE1 LIS
CDU	GENCODE2 LIS
CDU MAP	GENCODE3 LIS
CDUREQ R32	GENCODE2 LIS
CDU PDEF LIS	