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GG	EEEEEEEE	NN	NN	CC	00	DD	EEEEEEEE		22
GG	EEEEEEEE	NN	NN	CC	00	DD	EEEEEEEE		22
GG	GGGGGG	NN	NNNN	CC	00	DD	GGGGGG		22
GG	GGGGGG	NN	NNNN	CC	00	DD	GGGGGG		22
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```
1 0001 0 MODULE gencode2 (IDENT='V04-000',
2 0002 0 ADDRESSING_MODE(EXTERNAL=GENERAL))
3 0003 1 = BEGIN
4 0004 1
5 0005 1
6 0006 1
7 0007 1 *
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26 0026 1 *****
27 0027 1
28 0028 1 **
29 0029 1 Facility: Command Definition Utility, Table Generator Module 2
30 0030 1
31 0031 1 Abstract: This module is one of a few modules that is responsible
32 0032 1 for generating the blocks that make up the DCL tables.
33 0033 1 The blocks are generated by traversing the intermediate
34 0034 1 representation of the CLD file created by the parsing
35 0035 1 modules.
36 0036 1
37 0037 1 It is recommended that you read over the CLIDEF.SDL file
38 0038 1 before reading this code.
39 0039 1
40 0040 1 Environment: Standard CDU environment.
41 0041 1
42 0042 1 Author: Paul C. Anagnostopoulos
43 0043 1 Creation: 12 January 1983
44 0044 1
45 0045 1 Modifications:
46 0046 1 --
47 0047 1
48 0048 1
49 0049 1 Library 'sys$library:lib';
50 0050 1 require 'clitabdef';
51 0375 1 require 'dureq';
```

53	0789	1	!	T A B L E	O F	C O N T E N T S
54	0790	1	!	-----	---	-----
55	0791	1				
56	0792	1		forward	routine	
57	0793	1			cdu\$generate_command: novalue,	
58	0794	1			cdu\$generate_outputs_list,	
59	0795	1			cdu\$generate_type: novalue;	
60	0796	1				
61	0797	1				
62	0798	1	!	E X T E R N A L	R E F E R E N C E S	
63	0799	1	!	-----	-----	
64	0800	1				
65	0801	1		external	routine	
66	0802	1			cdu\$add_verb_name,	
67	0803	1			cdu\$generate_entity,	
68	0804	1			cdu\$generate_expression,	
69	0805	1			cdu\$lookup_child,	
70	0806	1			cdu\$report_semantic_error,	
71	0807	1			cli\$present,	
72	0808	1			lib\$get_vm,	
73	0809	1			lookup_verb_type;	
74	0810	1				
75	0811	1		external		
76	0812	1			cdu\$gl_table: pointer;	
77	0813	1				
78	0814	1		global		
79	0815	1			clitype: byte;	! Temporary hack for ROUTINES.

```
81 0816 1 :++
82 0817 1 : Description: This routine is called to generate a command block which
83 0818 1 : defines a verb or a syntax change. Additional blocks
84 0819 1 : may be generated and chained off the command block.
85 0820 1 :
86 0821 1 : Parameters: top_node By reference, the node that represents the
87 0822 1 : verb or syntax change definition.
88 0823 1 :
89 0824 1 : Returns: Nothing.
90 0825 1 :
91 0826 1 : Notes:
92 0827 1 : --
93 0828 1 :
94 0829 1 GLOBAL ROUTINE cdu$generate_command(top_node: ref node) : novalue
95 0830 2 = BEGIN
96 0831 2
97 0832 2 local
98 0833 2 status: long,
99 0834 2 doing_verb: boolean,
100 0835 2 command: pointer,
101 0836 2 verb_name_dsc: descriptor,
102 0837 2 variable_ptr: pointer,
103 0838 2 child: ref node,
104 0839 2 grandchild: ref node,
105 0840 2 last_parm: pointer,
106 0841 2 qual_counter: long initial(0),
107 0842 2 last_qual: pointer,
108 0843 2 disallow_count: long initial(0),
109 0844 2 outputs_node: ref node initial(0),
110 0845 2 expression: ref node;
111 0846 2
112 0847 2
113 0848 2 ! Set a flag to say whether this is a verb definition or not.
114 0849 2
115 0850 2 doing_verb = .top_node[node_w_type] eqlu node_k_define_verb;
116 0851 2
117 0852 2 ! Allocate enough space to contain the largest possible command block.
118 0853 2
119 P 0854 2 allocate_largest_table_block(cmd_k_length + cmd_k_max_name + cmd_k_max_image +
120 0855 2 cmd_k_max_outputs + cmd_k_max_prefix, command);
121 0856 2
122 0857 2 ! Begin by initializing the command block. This includes any fields that
123 0858 2 ! don't depend on the intermediate representation.
124 0859 2
125 0860 2 command[cmd_b_type] = block_k_command;
126 0861 2 command[cmd_b_subtype] = (if .doing_verb then cmd_k_verb else cmd_k_syntax);
127 0862 2 command[cmd_w_flags] = 0;
128 0863 2 command[cmd_w_tro_count] = 3;
129 0864 2 command[cmd_l_parms] = command[cmd_l_qual] = command[cmd_l_disallow] = 0;
130 0865 2 command[cmd_b_handler] = cmd_k_none;
131 0866 2 command[cmd_v_minparm] = command[cmd_v_maxparm] = 0;
132 0867 2 clitype = (if clispresent(dtext('CLIMCR')) then vec_k_mcr else vec_k_dcl);
133 0868 2 build_descriptor(verb_name_dsc, .top_node[node_b_text_length], top_node[node_t_text]);
134 0869 2 command[cmd_b_verbtyp] = lookup_verb_type(verb_name_dsc);
135 0870 2 command[cmd_w_name] = command[cmd_w_image] = command[cmd_w_outputs] = command[cmd_w_prefix] = 0;
136 0871 2
137 0872 2 ! Set up to add information to the variable portion of the block.
```

```

138      0873      2
139      0874      2 variable_ptr = command[cmd_z_variable];
140      0875      2
141      0876      2 ! Process the verb name(s) or the command name.
142      0877      2
143      0878      2 if .doing_verb then (
144      0879      2     local
145      0880      2         work_ptr: pointer;
146      0881      2
147      0882      2     ! The variable portion of the command block will contain an ASCII
148      0883      2     ! string of ASCII strings, the first of which is the verb name and
149      0884      2     ! the remainder the verb synonyms. Move in the verb name.
150      0885      2
151      0886      2     ch$move(1+.top_node[node_b_text_length],top_node[node_b_text_length], .variable_ptr+1);
152      0887      2     work_ptr = .variable_ptr+1+1+.top_node[node_b_text_length];
153      0888      2
154      0889      2     ! Add the verb name to verb name table.
155      0890      2
156      0891      2     cdu$add_verb_name(verb_name_dsc,.command);
157      0892      2
158      0893      2     ! Scan the children of this definition looking for synonym nodes.
159      0894      2
160      0895      2     scan_children(top_node,child,
161      0896      2         ! If we have a synonym node, then move in the synonym.
162      0897      2         ! Also add the synonym to the verb name table.
163      0898      2
164      0899      2         if .child[node_w_type] eglu node_k_synonym then (
165      0900      2             ch$move(1+.child[node_b_text_length],child[node_b_text_length],
166      0901      2                 .work_ptr);
167      0902      2             work_ptr = .work_ptr + 1+.top_node[node_b_text_length];
168      0903      2             build_descriptor(verb_name_dsc,.child[node_b_text_length],child[node_t_text]);
169      0904      2             cdu$add_verb_name(verb_name_dsc,.command);
170      0905      2
171      0906      2         );
172      0907      2     );
173      0908      2
174      0909      2     ! Set the length of the overall ASCII string.
175      0910      2
176      0911      2     variable_ptr[0,0,8,0] = .work_ptr - .variable_ptr - 1;
177      0912      2
178      0913      2 ) else
179      0914      2
180      0915      2     ! The variable portion of the command block will contain the syntax
181      0916      2     ! name as an ASCII string.
182      0917      2
183      0918      2     ch$move(1+.top_node[node_b_text_length],top_node[node_b_text_length], .variable_ptr);
184      0919      2
185      0920      2     ! Store the BRO of the variable part we just generated, and adjust the
186      0921      2     ! variable portion pointer.
187      0922      2
188      0923      2
189      0924      2 command[cmd_w_name] = .variable_ptr - .command;
190      0925      2 variable_ptr = .variable_ptr + 1+.variable_ptr[0,0,8,0];

```

```

: 192      0926 2 ! Now we scan the children of the top-level node in order to collect the
: 193      0927 2 ! various attributes of the command and place them in the command block.
: 194      0928 2
: 195      P 0929 2 scan_children(top_node,child,
: 196      P P 0930 2
: 197      P P 0931 2     ! Case on the type of the child.
: 198      P P 0932 2
: 199      P P 0933 2     case .child[node_w_type] from 0 to node_k_max_type of set
: 200      P P 0934 2     [node_k_cliflags]:-
: 201      P P 0935 2
: 202      P P 0936 2         ! For the CLIFLAGS clause, we scan the children, each of
: 203      P P 0937 2         ! which specifies a flag to be set.
: 204      P P 0938 2
: 205      P P 0939 2     scan_children(child,grandchild,
: 206      P P 0940 2
: 207      P P 0941 2         selectoneu .grandchild[node_w_type] of set
: 208      P P 0942 2         [node_k_abbrev]:      command[cmd_v_abbrev] = true;
: 209      P P 0943 2         [node_k_foreign]:    command[cmd_v_foreign] = true;
: 210      P P 0944 2         [node_k_immed]:      command[cmd_v_immed] = true;
: 211      P P 0945 2         [node_k_mcrparse]:   command[cmd_v_mcrparse] = true;
: 212      P P 0946 2         [node_k_nostat]:    command[cmd_v_nostat] = true;
: 213      P P 0947 2         [otherwise]:      cdu$report_semantic_error(msg(cdu$_igncliflag),1,
: 214      P P 0948 2         .grandchild[node_w_line]);
: 215      P P 0949 2     );
: 216      P P 0950 2
: 217      P P 0951 2
: 218      P P 0952 2     [node_k_cliroutine]:
: 219      P P 0953 2
: 220      P P 0954 2         ! The CLIROUTINE clause specifies the name of an internal
: 221      P P 0955 2         ! CLI routine which is called to perform the command. Set
: 222      P P 0956 2         ! the handler code accordingly.
: 223      P P 0957 2
: 224      P P 0958 2         (command[cmd_b_handler] = cmd_k_cli;
: 225      P P 0959 2
: 226      P P 0960 2         ! Copy the name of the CLI routine into the variable portion
: 227      P P 0961 2         ! of the command block.
: 228      P P 0962 2
: 229      P P 0963 2         command[cmd_w_image] = .variable_ptr - .command;
: 230      P P 0964 2         ch$move(1+.child[node_b_text_length],child[node_b_text_length],
: 231      P P 0965 2         .variable_ptr);
: 232      P P 0966 2         variable_ptr = .variable_ptr + 1+.child[node_b_text_length];);
: 233      P P 0967 2
: 234      P P 0968 2     [node_k_disallow]:
: 235      P P 0969 2
: 236      P P 0970 2         ! A DISALLOW clause specifies a boolean combination of
: 237      P P 0971 2         ! entities which are invalid. Generate code for the
: 238      P P 0972 2         ! boolean expression.
: 239      P P 0973 2
: 240      P P 0974 2         (grandchild = .child[node_l_child];
: 241      P P 0975 2         cdu$generate_expression(.top_node,.grandchild);
: 242      P P 0976 2
: 243      P P 0977 2         ! Propagate the TRO of the resulting expression block up
: 244      P P 0978 2         ! to the disallow node.
: 245      P P 0979 2
: 246      P P 0980 2         child[node_l_code] = .grandchild[node_l_code];
: 247      P P 0981 2
: 248      P P 0982 2         ! Set the flag saying that disallow info has been supplied.

```

```
249 P 0983
250 P 0984 command[cmd_v_disallows] = true;
251 P 0985
252 P 0986 ! Count the number of DISALLOW statements for use below.
253 P 0987
254 P 0988 increment(disallow_count););
255 P 0989
256 P 0990 [node_k_nodisallows]:
257 P 0991
258 P 0992 ! The NODISALLOWS clause specifies that this verb or syntax
259 P 0993 ! change has no disallow expressions. Set the flag saying
260 P 0994 ! that the disallow info is relevant. The absence of a
261 P 0995 ! disallows expression block will tell DCL that there are
262 P 0996 ! none.
263 P 0997
264 P 0998 command[cmd_v_disallows] = true;
265 P 0999
266 P 1000 [node_k_image]:
267 P 1001
268 P 1002 ! The IMAGE clause specifies the file spec of the image to
269 P 1003 ! be run when the verb is entered. This is treated exactly
270 P 1004 ! as the CLIRoutine case above, except that the handler code
271 P 1005 ! is different.
272 P 1006
273 P 1007 (command[cmd_b_handler] = cmd_k_image;
274 P 1008 command[cmd_w_image] = .variable_ptr - .command;
275 P 1009 ch$move(1+.child[node_b_text_length],child[node_b_text_length],
276 P 1010 .variable_ptr);
277 P 1011 variable_ptr = .variable_ptr + 1+.child[node_b_text_length];);
278 P 1012
279 P 1013 [node_k_outputs]:
280 P 1014
281 P 1015 ! Remember the address of the OUTPUTS node so we can process
282 P 1016 ! it later.
283 P 1017
284 P 1018 outputs_node = .child;
285 P 1019
286 P 1020 [node_k_parameter]:
287 P 1021
288 P 1022 ! We have a PARAMETER clause, which defines a parameter.
289 P 1023 ! Generate an entity block for it, which will tell us
290 P 1024 ! if the parameter is required.
291 P 1025
292 P 1026 (increment(command[cmd_v_maxparm]);
293 P 1027 cdu$generate_entity(.child,.command[cmd_v_maxparm]);
294 P 1028
295 P 1029 ! Form the entity blocks into a list, with the TRO of the
296 P 1030 ! first one in the command block.
297 P 1031
298 P 1032 if .command[cmd_v_maxparm] eqlu 1 then
299 P 1033     command[cmd_l_parms] = .child[node_l_code]
300 P 1034 else
301 P 1035     last_parm[ent_l_next] = .child[node_l_code];
302 P 1036 last_parm = .cdu$gl_table + .child[node_l_code];
303 P 1037
304 P 1038 ! Set the flag saying that parameter info has been supplied.
305 P 1039
```



```

: 306 P 1040 2 command[cmd_v_parms] = true;
: 307 P 1041 2
: 308 P 1042 2 ! If the parameter is required, then increment the minimum
: 309 P 1043 2 ! parameter count. Required parameters cannot follow optional
: 310 P 1044 2 ! ones.
: 311 P 1045 2
: 312 P 1046 2 begin
: 313 P 1047 2 bind
: 314 P 1048 2     entity = .cdu$gl_table + .child[node_l_code]: block[,byte];
: 315 P 1049 2
: 316 P 1050 2 if .entity[ent_v_valreq] then (
: 317 P 1051 2     increment(command[cmd_v_minparm]);
: 318 P 1052 2     if .command[cmd_v_maxparm] gtru .command[cmd_v_minparm] then
: 319 P 1053 2         cdu$report_semantic_error(msg(cdu$_invreqparm),1,.child[node_w_line]);
: 320 P 1054 2     );
: 321 P 1055 2 end;);
: 322 P 1056 2
: 323 P 1057 2 [node_k_noparameters]:
: 324 P 1058 2
: 325 P 1059 2 ! The NOPARAMETERS clause specifies that this verb or syntax
: 326 P 1060 2 ! change takes no parameters. Set the flag saying that the
: 327 P 1061 2 ! parameter info is relevent. The absence of a list of
: 328 P 1062 2 ! entity blocks will tell DCL that there are no parameters.
: 329 P 1063 2
: 330 P 1064 2 command[cmd_v_parms] = true;
: 331 P 1065 2
: 332 P 1066 2 [node_k_prefix]:
: 333 P 1067 2
: 334 P 1068 2 ! Save the symbol prefix specified in the PREFIX clause as
: 335 P 1069 2 ! an ASCII string.
: 336 P 1070 2
: 337 P 1071 2 (command[cmd_w_prefix] = .variable_ptr - .command;
: 338 P 1072 2 ch$move(1+.child[node_b_text_length],child[node_b_text_length],
: 339 P 1073 2     .variable_ptr);
: 340 P 1074 2 variable_ptr = .variable_ptr + 1+.child[node_b_text_length]););
: 341 P 1075 2
: 342 P 1076 2 [node_k_qualifier]:
: 343 P 1077 2
: 344 P 1078 2 ! We have a QUALIFIER clause, which defines a qualifier.
: 345 P 1079 2 ! Generate an entity block for it.
: 346 P 1080 2
: 347 P 1081 2 (increment(qual_counter);
: 348 P 1082 2 cdu$generate_entity(.child,.qual_counter);
: 349 P 1083 2
: 350 P 1084 2 ! Form the entity blocks into a list, with the TRO of the
: 351 P 1085 2 ! first one in the command block.
: 352 P 1086 2
: 353 P 1087 2 if .qual_counter eglu 1 then
: 354 P 1088 2     command[cmd_l_qual] = .child[node_l_code]
: 355 P 1089 2 else
: 356 P 1090 2     last_qual[ent_l_next] = .child[node_l_code];
: 357 P 1091 2 last_qual = .cdu$gl_table + .child[node_l_code];
: 358 P 1092 2
: 359 P 1093 2 ! Set the flag saying that qualifier info has been supplied.
: 360 P 1094 2
: 361 P 1095 2 command[cmd_v_qual] = true;);
: 362 P 1096 2

```

```
363 P 1097 ~
364 P P 1098 ~
365 P P 1099 ~
366 P 1100 ~
367 P 1101 ~
368 P 1102 ~
369 P P 1103 ~
370 P P 1104 ~
371 P P 1105 ~
372 P P 1106 ~
373 P P 1107 ~
374 P 1108 ~
375 P 1109 ~
376 P P 1110 ~
377 P P 1111 ~
378 P P 1112 ~
379 P P 1113 ~
380 P P 1114 ~
381 P P 1115 ~
382 P P 1116 ~
383 P P 1117 ~
384 P P 1118 ~
385 P P 1119 ~
386 P P 1120 ~
387 P P 1121 ~
388 P P 1122 ~
389 P P 1123 ~
390 P 1124 ~
391 P 1125 ~
392 P P 1126 ~
393 P P 1127 ~
394 P P 1128 ~
395 P P 1129 ~
396 P P 1130 ~
397 P P 1131 ~
398 P P 1132 ~
399 P P 1133 ~
400 P 1134 ~
401 P P 1135 ~
402 P P 1136 ~
403 P P 1137 ~
404 P P 1138 ~
405 P P 1139 ~
406 P 1140 ~
407 1141 ~);
```

```
[node_k_noqualifiers]:
    ! The NOQUALIFIERS clause specifies that this verb or syntax
    ! change takes no qualifiers. Set the flag saying that the
    ! qualifier info is relevant. The absence of a list of
    ! entity blocks will tell DCL that there are no qualifiers.
    command[cmd_v_qual] = true;
[node_k_routine]:
    ! The ROUTINE clause specifies the name of a routine in the
    ! user's program which is called to perform the command.
    ! Set the handler type accordingly.
    (command[cmd_b_handler] = cmd_k_user;
    ! Allocate a longword in the variable portion of the block
    ! which will be filled in with the routine address by the
    ! Linker.
    command[cmd_w_image] = .variable_ptr - .command;
    variable_ptr = .variable_ptr + 4;
    ! Place the name of the routine after the longword, stored
    ! as an ASCII string.
    ch$move(1+.child[node_b_text_length],child[node_b_text_length],
    .variable_ptr);
    variable_ptr = .variable_ptr + 1+.child[node_b_text_length];);
[node_k_synonym]:
    ! These nodes were already processed up above.
    ;
[inrange,
outrange]:
    ! Oops, we have some kind of internal error.
    signal(msg(cdu$_intinvnode));
tes;
```

```

: 409      1142 2 ! Now we may need to do some additional processing for DISALLOW clauses.
: 410      1143 2 ! This involves creating an expression block which ORs together all of the
: 411      1144 2 ! boolean expressions specified in DISALLOW clauses. We have counted the
: 412      1145 2 ! number of clauses, so allocate space for the expression block.
: 413      1146
: 414      1147
: 415      1148 if .disallow_count nequ 0 then (
: 416      1149     allocate_largest_table_block(exp_k_length + .disallow_count*4, expression);
: 417      1150     ! Initialize the header of the expression block.
: 418      1151
: 419      1152     expression[exp_b_type] = block_k_expression;
: 420      1153     expression[exp_b_subtype] = exp_k_or;
: 421      1154     expression[exp_w_flags] = 0;
: 422      1155     expression[exp_w_tro_count] = 0;
: 423      1156
: 424      1157     ! Find all of the DISALLOW clauses and store the TRO of the
: 425      1158     ! corresponding expression blocks as the operands of this OR block.
: 426      1159
: 427      1160     begin
: 428      1161     bind
: 429      1162         operand_list = expression[exp_l_operand_list]: vector[,long];
: 430      1163
: 431      1164     scan_children(top_node,child,
: 432      1165         if .child[node_w_type] eqlu node_k_disallow then (
: 433      1166             operand_list[expression[exp_w_tro_count]] = .child[node_l_code];
: 434      1167             increment(expression[exp_w_tro_count]);
: 435      1168         );
: 436      1169     );
: 437      1170     end;
: 438      1171
: 439      1172     ! Set the size of the expression block in its header.
: 440      1173
: 441      1174     set_table_block_size(exp_k_length + .disallow_count*4, expression);
: 442      1175
: 443      1176     ! Store the TRO of this new OR expression block in the command block.
: 444      1177
: 445      1178     command[cmd_l_disallow] = .expression - .cdu$gl_table;
: 446      1179 );
: 447      1180
: 448      1181 ! If there was an outputs clause, then we can process it now.
: 449      1182
: 450      1183 if .outputs_node nequ 0 then (
: 451      1184     command[cmd_w_outputs] = .variable_ptr - .command;
: 452      1185     variable_ptr = .variable_ptr +
: 453      1186         cdu$generate_outputs_list(.top_node, .outputs_node, .variable_ptr);
: 454      1187 );

```

```

: 456      1188 2 ! Once we have processed all of the clauses, we need to handle additional
: 457      1189 2 cases which are implied by the clauses.
: 458      1190 2
: 459      1191 2     If no command handler has been specified, then apply some defaults.
: 460      1192 2     Object files can only have user routine handlers, and CLI table
: 461      1193 2     images cannot.
: 462      1194 2
: 463      1195 2 if .command[cmd_b_handler] eglu cmd_k_none then
: 464      1196 2     if .doing_verb then (
: 465      1197 2         if not cli$present(dtext('OBJECT')) then (
: 466      1198 2             command[cmd_b_handler] = cmd_k_image;
: 467      1199 2             command[cmd_w_image] = .command[cmd_w_name] + 1;
: 468      1200 2         )
: 469      1201 2     ) else
: 470      1202 2         command[cmd_b_handler] = cmd_k_same;
: 471      1203 2
: 472      1204 2 if cli$present(dtext('OBJECT')) then (
: 473      1205 2     if .command[cmd_b_handler] eglu cmd_k_cli or
: 474      1206 2     .command[cmd_b_handler] eglu cmd_k_image then
: 475      1207 2         cdu$report_semantic_error(msg(cdu$_routreq),1,.top_node[node_w_line]);
: 476      1208 2     ) else
: 477      1209 2         if .command[cmd_b_handler] eglu cmd_k_user then
: 478      1210 2             cdu$report_semantic_error(msg(cdu$_invrout),1,.top_node[node_w_line]);
: 479      1211 2
: 480      1212 2 ! Set the final size of the command block in its header.
: 481      1213 2
: 482      1214 2 set_table_block_size(.variable_ptr - .command, command);
: 483      1215 2
: 484      1216 2 ! Place the TRO of the new block in its top-level representation node.
: 485      1217 2
: 486      1218 2 top_node[node_l_code] = .command - .cdu$gl_table;
: 487      1219 2 return;
: 488      1220 2
: 489      1221 2 1 END;

```

```

: INFO#250      L1:1141
: Referenced LOCAL symbol LAST_PARM is probably not initialized
: INFO#250      L1:1141
: Referenced LOCAL symbol LAST_QUAL is probably not initialized

```

```

.TITLE GENCODE2
.IDENT  \V04-000\
.PSECT $SPLITS$,NOWRT,NOEXE,2

00 52 43 4D 5F 49 4C 43 0000 P.AAB: .ASCII  \CLI_MCR\<0>
      010E0007 00008 P.AAA: .LONG   17694727
      00000000' 0000C .ADDRESS P.AAB
00 00 54 43 45 4A 42 4F 00010 P.AAD: .ASCII  \OBJECT\<0><0>
      010E0006 00018 P.AAC: .LONG   17694726
      00000000' 0001C .ADDRESS P.AAD
00 00 54 43 45 4A 42 4F 00020 P.AAF: .ASCII  \OBJECT\<0><0>
      010E0006 00028 P.AAE: .LONG   17694726
      00000000' 0002C .ADDRESS P.AAF

.PSECT $GLOBALS$,NOEXE,2

```

00000 CLITYPE::

```

.BLK 1
.EXTRN CDU$ADD VERB_NAME
.EXTRN CDU$GENERATE_ENTITY
.EXTRN CDU$GENERATE_EXPRESSION
.EXTRN CDU$LOOKUP_CHILD
.EXTRN CDU$REPORT_SEMANTIC_ERROR
.EXTRN CLISPRESNT, LIB$GET_VM
.EXTRN LOOKUP_VERB_TYPE
.EXTRN CDU$GL_TABLE, CDU$_IGNCLIFLAG
.EXTRN CDU$_INVREQPARM
.EXTRN CDU$_INTINVNODE
.EXTRN CDU$_ROUTREQ, CDU$_INVRROUT

.PSECT $CODE$,NOWRT,2

.OFFC 00000
.ENTRY CDU$GENERATE_COMMAND, Save R2,R3,R4,R5,R6,- ; 0829
R7,R8,R9,R10,R11
SUBL2 #56, SP
CLRL DISALLOW_COUNT ; 0830
CLRQ OUTPUTS_NODE
MOVL TOP_NODE, R11 ; 0850
CLRL R0
CMPW (R11), #4
BNEQ 1$
INCL R0
MOVB R0, DOING_VERB
PUSHAB COMMAND ; 0855
MOVZBL #168, 40(SP)
PUSHAB 40(SP)
CALLS #2, LIB$GET_VM
BLBS STATUS, 2$
PUSHL STATUS
CALLS #1, LIB$SIGNAL
MOVL COMMAND, R10 ; 0860
MOVB #2, 2(R10)
BLBC DOING_VERB, 3$ ; 0861
MOVL #1, R0
BRB 4$
MOVL #2, R0 ; 3$
MOVB R0, 3(R10) ; 4$
MOVAB 4(R10), 20(SP) ; 0862
CLRW @20(SP)
MOVW #3, 6(R10) ; 0863
CLRQ 12(R10) ; 0864
CLRL 8(R10)
MOVAB 20(R10), 36(SP) ; 0865
CLRB @36(SP)
MOVAB 21(R10), 16(SP) ; 0866
BICB2 #240, @16(SP)
BICB2 #15, @16(SP)
PUSHAB P.AAA ; 0867
CALLS #1, CLISPRESNT
BLBC R0, 5$
MOVL #2, R0
BRB 6$

```

			50		01	D0	0008A	5\$:	MOVL	#1, R0			
	0000'		CF		50	90	0008D	6\$:	MOVW	R0, CLITYPE			
	1C		AE		10	AB	9A	00092	MOVZBL	16(R11), 28(SP)		0868	
	30		AE		1C	AE	3C	00097	MOVZWL	28(SP), VERB_NAME_DSC			
	34		AE		11	AB	9E	0009C	MOVAB	17(R11), VERB_NAME_DSC+4			
	00000000G		00		30	AE	9F	000A1	PUSHAB	VERB_NAME_DSC		0869	
	16		AA		01	FB	000A4		CALLS	#1, LOOKUP VERB_TYPE			
	20		AE		50	90	000AB		MOVW	R0, 22(R10)			
					1A	AA	9E	000AF	MOVAB	26(R10), 32(SP)		0870	
					1C	AA	D4	000B4	CLRL	28(R10)			
					20	BE	B4	000B7	CLRW	@32(SP)			
					18	AA	B4	000BA	CLRW	24(R10)			
			56		20	AA	9E	000BD	MOVAB	32(R10), VARIABLE_PTR		0874	
			66		6E	E9	000C1		BLBC	DOING VERB, 10\$		0886	
01	50	1C	AE		01	C1	000C4		ADDL3	#1, 28(SP), R0			
	A6	10	AB		50	28	000C9		MOVW3	R0, 16(R11), 1(VARIABLE_PTR)			
	50	1C	AE		02	C1	000CF		ADDL3	#2, 28(SP), R0		0887	
	57		56		50	C1	000D4		ADDL3	R0, VARIABLE_PTR, WORK_PTR			
					5A	DD	000D8		PUSHL	R10		0891	
					34	AE	9F	000DA	PUSHAB	VERB_NAME_DSC			
	00000000G		00		02	FB	000DD		CALLS	#2, CDUSADD VERB_NAME			
			59		08	AB	D0	000E4	MOVL	8(R11), CHILD		0908	
					37	13	000E8	7\$:	BEQL	9\$			
			34		69	B1	000EA		CMPW	(CHILD), #52			
					2C	12	000ED		BNEQ	8\$			
			50		10	A9	9A	000EF	MOVZBL	16(CHILD), R0			
					50	D6	000F3		INCL	R0			
	67	10	A9		50	28	000F5		MOVW3	R0, 16(CHILD), (WORK_PTR)			
	50	1C	AE		01	C1	000FA		ADDL3	#1, 28(SP), R0			
			57		50	C0	000FF		ADDL2	R0, WORK_PTR			
			30		10	A9	9B	00102	MOVZBW	16(CHILD), VERB_NAME_DSC			
			34		32	AE	B4	00107	CLRW	VERB_NAME_DSC+2			
					11	A9	9E	0010A	MOVAB	17(R9), VERB_NAME_DSC+4			
					5A	DD	0010F		PUSHL	R10			
					34	AE	9F	00111	PUSHAB	VERB_NAME_DSC			
	00000000G		00		02	FB	00114		CALLS	#2, CDUSADD VERB_NAME			
			59		04	A9	D0	0011B	8\$:	MOVL	4(CHILD), CHILD		
					C7	11	0011F		BRB	7\$			
			57		56	C2	00121	9\$:	SUBL2	VARIABLE_PTR, R7		0912	
	66		57		01	83	00124		SUBW3	#1, R7, (VARIABLE_PTR)			
					0A	11	00128		BRB	11\$		0878	
					01	C1	0012A	10\$:	ADDL3	#1, 28(SP), R0		0919	
	50	1C	AE		50	28	0012F		MOVW3	R0, 16(R11), (VARIABLE_PTR)			
	66	10	AB		5A	A3	00134	11\$:	SUBW3	R10, VARIABLE_PTR, 24(R10)		0924	
	18	AA	56		66	9A	00139		MOVZBL	(VARIABLE_PTR), R0		0925	
			50		01	A046	9E	0013C	MOVAB	1(R0)[VARIABLE_PTR], VARIABLE_PTR			
			56		08	AB	D0	00141	MOVL	8(R11), CHILD		1141	
			59		03	12	00145	12\$:	BNEQ	13\$			
					0203	31	00147		BRW	46\$			
					69	AF	0014A	13\$:	CASEW	(CHILD), #0, #53			
006C	35		00		006C		0014E	14\$:	.WORD	15\$-14\$,-			
007B	006C		006C		006C		00156			15\$-14\$,-			
0107	00FB		00D7		00D1		0015E			15\$-14\$,-			
0193	018D		010D		006C		00166			15\$-14\$,-			
006C	01D5		01CE		019A		0016E			15\$-14\$,-			
006C	006C		006C		006C		00176			15\$-14\$,-			
006C	006C		006C		006C		0017E			15\$-14\$,-			

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00000000G	00	00000000G	8F	DD	001BA	15\$:	PUSHL	#CDU\$ INTINVNODE
			01	FB	001C0		CALLS	#1, LIB\$SIGNAL
			7E	11	001C7		BRB	27\$
	57	08	A9	D0	001C9	16\$:	MOVL	8(CHILD), GRANDCHILD
			78	13	001CD	17\$:	BEQL	27\$
	22		67	B1	001CF		CMPW	(GRANDCHILD), #34
			06	12	001D2		BNEQ	18\$
	14	BE	01	88	001D4		BISB2	#1, @20(SP)
			3F	11	001D8		BRB	23\$
	23		67	B1	001DA	18\$:	CMPW	(GRANDCHILD), #35

.....

				06	12	001DD	BNEQ	19\$	
	14	BE		04	88	001DF	BISB2	#4, @20(SP)	
				34	11	001E3	BRB	23\$	
		24		67	B1	001E5	19\$: CMPW	(GRANDCHILD), #36	
				06	12	001E8	BNEQ	20\$	
	14	BE		08	88	001EA	BISB2	#8, @20(SP)	
				29	11	001EE	BRB	23\$	
		27		67	B1	001F0	20\$: CMPW	(GRANDCHILD), #39	
				06	12	001F3	BNEQ	21\$	
	14	BE		10	88	001F5	BISB2	#16, @20(SP)	
				1E	11	001F9	BRB	23\$	
		28		67	B1	001FB	21\$: CMPW	(GRANDCHILD), #40	
				06	12	001FE	BNEQ	22\$	
	14	BE		02	88	00200	BISB2	#2, @20(SP)	
				13	11	00204	BRB	23\$	
		7E	02	A7	3C	00206	22\$: MOVZWL	2(GRANDCHILD), -(SP)	
				01	DD	0020A	PUSHL	#1	
	00000000G		00000000G	8F	DD	0020C	PUSHL	#CDU\$ IGNCLIFLAG	
				03	FB	00212	CALLS	#3, CDU\$REPORT_SEMANTIC_ERROR	
		57	04	A7	DO	00219	23\$: MOVL	4(GRANDCHILD), GRANDCHILD	
				AE	11	0021D	BRB	17\$	
		24	BE	01	90	0021F	24\$: MOVB	#1, @36(SP)	
				28	11	00223	BRB	29\$	
		57	08	A9	DO	00225	25\$: MOVL	8(CHILD), GRANDCHILD	
				57	DD	00229	PUSHL	GRANDCHILD	
	00000000G	00		5B	DD	0022B	PUSHL	R11	
		0C	A9	0C	0C	0022D	CALLS	#2, CDU\$GENERATE_EXPRESSION	
		14	BE	80	8F	88	00234	MOVL	12(GRANDCHILD), T2(CHILD)
				58	D6	0023E	BISB2	#128, @20(SP)	
				17	11	00240	INCL	DISALLOW_COUNT	
		14	BE	80	8F	88	00242	BRB	31\$
				10	11	00247	26\$: BISB2	#128, @20(SP)	
		24	BE	03	90	00249	27\$: BRB	31\$	
				5A	A3	0024D	28\$: MOVB	#3, @36(SP)	
	20	BE	56	00DA	31	00252	29\$: SUBW3	R10, VARIABLE_PTR, @32(SP)	
				59	DO	00255	BRW	44\$	
		04	AE	7E	11	00259	30\$: MOVL	CHILD, OUTPUTS_NODE	
				04	EF	0025B	31\$: BRB	35\$	
	50	10	BE	50	D6	00261	32\$: EXTZV	#4, #4, @16(SP), R0	
				50	F0	00263	INCL	R0	
10	BE	10	04	04	04	EF	00269	INSV	R0, #4, #4, @16(SP)
	7E	10	BE	04	04	EF	0026F	EXTZV	#4, #4, @16(SP), -(SP)
				59	DD	0026F	PUSHL	CHILD	
		01	10	00	02	FB	0C271	CALLS	#2, CDU\$GENERATE_ENTITY
				04	ED	00278	CMPZV	#4, #4, @16(SP), #1	
				0A	12	0027E	BNEQ	33\$	
				50	DO	00280	MOVL	12(CHILD), R0	
		08	AA	50	DO	00284	MOVL	R0, 8(R10)	
				0C	11	00288	BRB	34\$	
				50	0C	0028A	33\$: MOVL	12(CHILD), R0	
		51	1C	08	C1	0028E	ADDL3	#8, LAST_PARM, R1	
				50	DO	00293	MOVL	R0, (R1)	
				50	CO	00296	34\$: ADDL2	CDU\$GL_TABLE, R0	
				50	DO	0029D	MOVL	R0, LAST_PARM	
				20	88	002A1	BISB2	#32, @20(SP)	
				04	E1	002A5	BBC	#4, (R0), 42\$	
50	10	77	BE	04	00	EF	002AA	EXTZV	#0, #4, @16(SP), R0

10	BE		04	00	50	D6	002B0	INCL	R0		
	50	10	BE	04	50	F0	002B2	INSV	R0, #0, #4, @16(SP)		
	50	10	BE	04	00	EF	002B8	EXTZV	#0, #4, @16(SP), R0		
					04	ED	002BE	CMPZV	#4, #4, @16(SP), R0		
				7E	58	1B	002C4	BLEQU	42\$		
				02	A9	3C	002C6	MOVZWL	2(CHILD), -(SP)		
					01	DD	002CA	PUSHL	#1		
					8F	DD	002CC	PUSHL	#CDUS_INVREQPARM		
	00000000G		00	00000000G	03	FB	002D2	CALLS	#3, CDUS\$REPORT_SEMANTIC_ERROR		
	14		BE		6B	11	002D9	35\$:	BRB	45\$	
					20	88	002DB	36\$:	BISB2	#32, @20(SP)	
		1E	AA		65	11	002DF		BRB	45\$	
				56	5A	A3	002E1	37\$:	SUBW3	R10, VARIABLE_PTR, 30(R10)	
					47	11	002E6		BRB	44\$	
					08	AE	002E8	38\$:	INCL	QUAL_COUNTER	
					08	AE	002EB		PUSHL	QUAL_COUNTER	
					59	DD	002EE		PUSHL	CHILD	
	00000000G		00		02	FB	002F0		CALLS	#2, CDUS\$GENERATE_ENTITY	
			01		0A	12	002FB		CMP	QUAL_COUNTER, #1	
					50	0C	002FD		BNEQ	39\$	
	OC		AA		A9	00	00301		MOVL	12(CHILD), R0	
					50	00	00301		MOVL	R0, 12(R10)	
					0C	11	00305		BRB	40\$	
					50	0C	00307	39\$:	MOVL	12(CHILD), R0	
		51	18		08	C1	0030B		ADDL3	#8, LAST_QUAL, R1	
					50	00	00310		MOVL	R0, (R1)	
	18	AE	00000000G	00	50	C1	00313	40\$:	ADDL3	R0, CDUS\$GL_TABLE, LAST_QUAL	
			14	BE	40	8F	88	0031C	41\$:	BISB2	#64, @20(SP)
					23	11	00321	42\$:	BRB	45\$	
					02	90	00323	43\$:	MOVB	#2, @36(SP)	
	20	BE		24	5A	A3	00327		SUBW3	R10, VARIABLE_PTR, @32(SP)	
					04	C0	0032C		ADDL2	#4, VARIABLE_PTR	
					0C	AE	0032F	44\$:	MOVZBL	16(CHILD), 12(SP)	
		50	OC	AE	10	A9	00334		ADDL3	#1, 12(SP), R0	
		66	10	A9	50	28	00339		MOVC3	R0, 16(CHILD), (VARIABLE_PTR)	
		50	OC	AE	01	C1	0033E		ADDL3	#1, 12(SP), R0	
					50	C0	00343		ADDL2	R0, VARIABLE_PTR	
					04	A9	00346	45\$:	MOVL	4(CHILD), CHILD	
					FD	F8	31	0034A		BRW	12\$
					58	D5	0034D	46\$:	TSTL	DISALLOW_COUNT	1147
					6D	13	0034F		BEQL	51\$	
					2C	AE	00351		PUSHAB	EXPRESSION	1148
	20	AE		58	02	78	00354		ASHL	#2, DISALLOW_COUNT, 32(SP)	
					08	C0	00359		ADDL2	#8, 32(SP)	
					20	AE	0035D		PUSHAB	32(SP)	
	00000000G		00		02	FB	00360		CALLS	#2, LIB\$GET_VM	
					50	E8	00367		BLBS	STATUS, 47\$	
					50	DD	0036A		PUSHL	STATUS	
	00000000G		00		01	FB	0036C		CALLS	#1, LIB\$SIGNAL	
			50	2C	AE	00	00373	47\$:	MOVL	EXPRESSION, R0	1152
		02	A0	05	8F	3C	00377		MOVZWL	#1285, 2(R0)	
					06	A0	0037D		CLRW	6(R0)	1155
					08	AB	00380		MOVL	8(R11), CHILD	1169
					18	13	00384	48\$:	BEQL	50\$	
					09	B1	00386		CMPW	(CHILD), #9	
					0D	12	00389		BNEQ	49\$	
					51	06	A0	3C	0038B		
									MOVZWL	6(R0), R1	

	08	A041	0C	A9	D0	0038F		MOVL	12(CHILD), 8(R0)[R1]			
			06	A0	B6	00395		INCL	6(R0)			
		59	04	A9	D0	00398	49\$:	MOVL	4(CHILD), CHILD			
				E6	11	0039C		BRB	48\$			
		58		04	C4	0039E	50\$:	MULL2	#4, R8		1174	
		58		0B	C0	003A1		ADDL2	#11, R8			
		58		04	C6	003A4		DIVL2	#4, R8			
	60			04	A5	003A7		MULW3	#4, R8, (R0)			
		51	00000000G	00	D0	003AB		MOVL	CDUSGL_TABLE, R1			
		52		60	3C	003B2		MOVZWL	(R0), R2			
	10	AA	10	52	C0	003B5		ADDL2	R2, 16(R1)			
				51	C3	003B9		SUBL3	R1, R0, 16(R10)		1178	
				04	AE	D5	003BE	51\$:	TSTL	OUTPUTS_NODE		1183
				14	13	003C1		BEQL	52\$			
	1C	AA		5A	A3	003C3		SUBW3	R10, VARIABLE_PTR, 28(R10)		1184	
				56	DD	003C8		PUSHL	VARIABLE_PTR		1186	
				08	AE	DD	003CA		PUSHL	OUTPUTS_NODE		
				5B	DD	003CD		PUSHL	R11			
		0000V		03	FB	003CF		CALLS	#3, CDUSGENERATE_OUTPUTS_LIST			
				50	C0	003D4		ADDL2	R0, VARIABLE_PTR			
				24	BE	95	003D7	52\$:	TSTB	@36(SP)		1195
				21	12	003DA		BNEQ	54\$			
				1A	E9	003DC		BLBC	DOING_VERB, 53\$		1196	
				0000'	CF	9F	003DF		PUSHAB	P.AAC		1197
		00000000G		01	FB	003E3		CALLS	#1, CLISPRESNT			
				50	E8	003EA		BLBS	R0, 54\$			
		24		03	90	003ED		MOVB	#3, @36(SP)		1198	
	20	BE		01	A1	003E1		ADDW3	#1, 24(R10), @32(SP)		1199	
				04	11	003E7		BRB	54\$		1196	
		24		04	90	003E9	53\$:	MOVB	#4, @36(SP)		1202	
				0000'	CF	9F	003FD	54\$:	PUSHAB	P.AAE		1204
		00000000G		01	FB	00401		CALLS	#1, CLISPRESNT			
				50	E9	00408		BLBC	R0, 56\$			
				01	24	BE	91	0040B	CMPB	@36(SP), #1		1205
				06	13	0040F		BEQL	55\$			
				03	24	BE	91	00411	CMPB	@36(SP), #3		1206
				27	12	00415		BNEQ	58\$			
				7E	02	AB	3C	00417	55\$:	MOVZWL	2(R11), -(SP)	1207
				01	DD	0041B		PUSHL	#1			
				00000000G	8F	DD	0041D		PUSHL	#CDUS_ROUTREQ		
				12	11	00423		BRB	57\$			
				02	24	BE	91	00425	56\$:	CMPB	@36(SP), #2	1209
				13	12	00429		BNEQ	58\$			
				7E	02	AB	3C	0042B	MOVZWL	2(R11), -(SP)		1210
				01	DD	0042F		PUSHL	#1			
				00000000G	8F	DD	00431		PUSHL	#CDUS_INVROUT		
		00000000G		03	FB	00437	57\$:	CALLS	#3, CDUSREPORT_SEMANTIC_ERROR			
				5A	C2	0043E	58\$:	SUBL2	R10, R6		1214	
				56	03	C0	00441		ADDL2	#3, R6		
				56	04	C6	00444		DIVL2	#4, R6		
	6A			56	04	A5	00447		MULW3	#4, R6, (R10)		
				50	00	D0	0044B		MOVL	CDUSGL_TABLE, R0		
				51	6A	3C	00452		MOVZWL	(R10), R1		
				10	51	C0	00455		ADDL2	R1, 16(R0)		
	0C	AB		5A	50	C3	00459		SUBL3	R0, R10, 12(R11)		1218
					04	0045E		RET			1221	

GENCODE2
V04-000

D 11
15-Sep-1984 23:37:28
14-Sep-1984 11:58:21

VAX-11 Bliss-32 V4.0-742
DISK\$VMMASTER:[CDU.SRC]GENCODE2.B32;1 Page 17 (6)

; Routine Size: 1119 bytes, Routine Base: \$CODE\$ + 0000

```

491      1222 1  !++
492      1223 1  Description: This routine is called when an outputs list must be added
493      1224 1  to a command block. An outputs list is the result of an
494      1225 1  OUTPUTS clause in the CLD, which contains a list of
495      1226 1  parameters or qualifiers which specify output files.
496      1227 1  Such clauses are only needed for the old CLI interface.
497      1228 1
498      1229 1  The outputs list consists of a counted sequence of bytes,
499      1230 1  one for each item in the OUTPUTS clause. Each byte
500      1231 1  contains the negative of the parameter number (for
501      1232 1  parameters), or the qualifier number (for qualifiers).
502      1233 1
503      1234 1  Parameters:  parent      By reference, the parent of the outputs
504      1235 1  outputs      By reference, the outputs node.
505      1236 1  outputs_list By reference, the location which is to
506      1237 1  receive the outputs list.
507      1238 1
508      1239 1
509      1240 1
510      1241 1  Returns:    By value, the length of the outputs list.
511      1242 1
512      1243 1  Notes:
513      1244 1  --
514      1245 1
515      1246 1  GLOBAL ROUTINE cdu$generate_outputs_list(parent: ref node,
516      1247 1  outputs: ref node,
517      1248 1  outputs_list: pointer)
518      1249 2  = BEGIN
519      1250 2
520      1251 2  local
521      1252 2  outputs_ptr: pointer,
522      1253 2  outputs_item: ref node,
523      1254 2  entity: ref node;
524      1255 2
525      1256 2
526      1257 2  ! Scan each of the children of the outputs node, placing one byte in the
527      1258 2  ! outputs list for each one.
528      1259 2
529      1260 2  outputs_ptr = .outputs_list + 1;
530      1261 2  scan_children(outputs,outputs_item,
531      1262 2
532      1263 2  ! Each output item specifies an entity which is an output of the
533      1264 2  ! command. The entity is specified by its label (as given in a
534      1265 2  ! LABEL clause), or, if there is no label, by its name. Scan the
535      1266 2  ! children of the parent node looking for the one which represents
536      1267 2  ! the output entity.
537      1268 2
538      1269 2  scan_children(parent,entity,
539      1270 2
540      1271 2  if .entity[node_w_type] eqlu node_k_parameter or
541      1272 2  .entity[node_w_type] eqlu node_k_qualifier then (
542      1273 2
543      1274 2  if cdu$lookup_child(.entity,node_k_label,.outputs_item[node_b_text_length],
544      1275 2  outputs_item[node_t_text]) neqa 0 then
545      1276 2  exitloop
546      1277 2  else if ch$eql(.outputs_item[node_b_text_length],outputs_item[node_t_text],
547      1278 2  .entity[node_b_text_length],entity[node_t_text],%x'00') then

```

```

: 548 P 1279 2 exitloop;
: 549 P P 1280 );
: 550 P P 1281 );
: 551 P P 1282 );
: 552 P P 1283 ! If we found the parameter or qualifier, then set up a pointer to
: 553 P 1284 ! the entity block generated for it.
: 554 P 1285
: 555 P 1286 if .entity neqa 0 then (
: 556 P 1287 bind
: 557 P 1288 entity_block = .cdusgl_table + .entity[node_l_code]: block[,byte];
: 558 P 1289
: 559 P 1290 ! If the entity is a parameter, store the negative of its
: 560 P 1291 ! number in the outputs list. If a qualifier, store the
: 561 P 1292 ! qualifier number.
: 562 P 1293
: 563 P 1294 outputs_ptr[0,0,8,1] = (if .entity_block[ent_b_subtype] eqlu ent_k_parameter then
: 564 P 1295 -.entity_block[ent_b_number]
: 565 P 1296 else
: 566 P 1297 .entity_block[ent_b_number]);
: 567 P 1298 increment(outputs_ptr);
: 568 P 1299
: 569 P 1300 ) else
: 570 P 1301
: 571 P 1302 ! We didn't find the parameter or qualifier.
: 572 P 1303
: 573 P 1304 cdusreport_semantic_error(msg(cdus_undefoutput),2,.outputs_item[node_w_line],
: 574 P 1305 outputs_item[node_b_text_length]);
: 575 P 1306 );
: 576 P 1307
: 577 P 1308 ! Store the count of outputs at the front of the outputs list.
: 578 P 1309
: 579 P 1310 outputs_list[0,0,8,0] = .outputs_ptr - .outputs_list - 1;
: 580 P 1311
: 581 P 1312 ! Return the length of the outputs list.
: 582 P 1313
: 583 P 1314 return 1+.outputs_list[0,0,8,0];
: 584 P 1315
: 585 P 1316 1 END;

```

```

                                .EXTRN CDUS_UNDEFOUTPUT
                                00FC 0000
                                .ENTRY CDUSGENERATE_OUTPUTS_LIST, Save R2,R3,R4,- ; 1246
                                R5,R6,R7
54      0C      AC      01      C1 00002      ADDL3 #1, OUTPUTS_LIST, OUTPUTS_PTR ; 1260
                                50      08      AC      D0 00007      MOVL OUTPUTS, R0 ; 1306
                                55      08      A0      D0 0000B      MOVL 8(R0), OUTPUTS_ITEM
                                57      04      AC      D0 0000F      MOVL PARENT, R7
                                55      D5 00013 1$:      TSTL OUTPUTS_ITEM
                                03      12 00015      BNEQ 2$
                                0080 31 00017      BRW 11$
                                56      08      A7      D0 0001A 2$:      MOVL 8(R7), ENTITY
                                38      13 0001E 3$:      BEQL 6$
                                0D      66      B1 00020      CMPW (ENTITY), #13
                                05      13 00023      BEQL 4$
                                10      66      B1 00025      CMPW (ENTITY), #16

```

			28	12	00028		BNEQ	5\$		
		11	A5	9F	0002A	4\$:	PUSHAB	17(OUTPUTS_ITEM)		
	7E	10	A5	9A	0002D		MOVZBL	16(OUTPUTS_ITEM), -(SP)		
			1A	DD	00031		PUSHL	#26		
			56	DD	00033		PUSHL	ENTITY		
	00000000G	00	04	FB	00035		CALLS	#4, CDU\$LOOKUP_CHILD		
			50	D5	0003C		TSTL	R0		
			18	12	0003E		BNEQ	6\$		
		51	10	A5	9A	00040	MOVZBL	16(OUTPUTS_ITEM), R1		
		50	10	A6	9A	00044	MOVZBL	16(ENTITY), R0		
50	00	11	A5	51	2D	00048	CMPC5	R1, 17(OUTPUTS_ITEM), #0, R0, 17(ENTITY)		
			11	A6	0004E					
			06	13	00050		BEQL	6\$		
		56	04	A6	D0	00052	5\$:	MOVL	4(ENTITY), ENTITY	
				C6	11	00056		BRB	3\$	
				56	D5	00058	6\$:	TSTL	ENTITY	
				21	13	0005A		BEQL	9\$	
	50 00000000G	00	0C	A6	C1	0005C		ADDL3	12(ENTITY), CDU\$GL_TABLE, R0	
		01	03	A0	91	00065		CMPB	3(R0), #1	
				09	12	00069		BNEQ	7\$	
		50	14	A0	9A	0006B		MOVZBL	20(R0), R0	
		50		50	CE	0006F		MNEGL	R0, R0	
				04	11	00072		BRB	8\$	
		50	14	A0	9A	00074	7\$:	MOVZBL	20(R0), R0	
		84		50	90	00078	8\$:	MOVB	R0, (OUTPUTS_PTR)+	
				16	11	0007B		BRB	10\$	
			10	A5	9F	0007D	9\$:	PUSHAB	16(OUTPUTS_ITEM)	
		7E	02	A5	3C	00080		MOVZWL	2(OUTPUTS_ITEM), -(SP)	
				02	DD	00084		PUSHL	#2	
				8F	DD	00086		PUSHL	#CDU\$ UNDEFOUTPUT	
	00000000G	00	04	FB	0008C		CALLS	#4, CDU\$REPORT_SEMANTIC_ERROR		
		55	04	A5	D0	00093	10\$:	MOVL	4(OUTPUTS_ITEM), OUTPUTS_ITEM	
				FF79	31	00097		BRW	1\$	
		54	0C	AC	C2	0009A	11\$:	SUBL2	OUTPUTS_LIST, R4	1310
0C	BC	54		01	83	0009E		SUBB3	#1, R4, @OUTPUTS_LIST	
		50	0C	BC	9A	000A3		MOVZBL	@OUTPUTS_LIST, R0	1314
				50	D6	000A7		INCL	R0	
				04	000A9			RET		1316

: Routine Size: 170 bytes, Routine Base: \$CODE\$ + 045F

```

587 1317 1 ! **
588 1318 1 ! Description: This routine is called to generate a type block and the list
589 1319 1 ! of entity blocks which represent the keywords. The entity
590 1320 1 ! blocks are linked together and hung off the type block.
591 1321 1
592 1322 1 ! Parameters: top_node By reference, the node that represents the
593 1323 1 ! type definition. Its children are the
594 1324 1 ! keyword nodes.
595 1325 1
596 1326 1 ! Returns: Nothing.
597 1327 1
598 1328 1 ! Notes:
599 1329 1 ! --
600 1330 1
601 1331 1 GLOBAL ROUTINE cdu$generate_type(top_node: ref node) : novalue
602 1332 2 = BEGIN
603 1333 2
604 1334 2 local
605 1335 2 status: long,
606 1336 2 type: pointer,
607 1337 2 variable_ptr: pointer,
608 1338 2 child: ref node,
609 1339 2 keyword_counter: long initial(0),
610 1340 2 last_block: pointer;
611 1341 2
612 1342 2
613 1343 2 ! Allocate enough space to contain the largest possible type block.
614 1344 2
615 1345 2 allocate_largest_table_block(type_k_length + type_k_max_name + type_k_max_prefix, type);
616 1346 2
617 1347 2 ! Begin by initializing the type block. This includes any fields that
618 1348 2 ! don't depend on the intermediate representation.
619 1349 2
620 1350 2 type[type_b_type] = block_k_type;
621 1351 2 type[type_b_subtype] = type_k_type;
622 1352 2 type[type_w_flags] = 0;
623 1353 2 type[type_w_tro_count] = 1;
624 1354 2 type[type_w_name] = type[type_w_prefix] = 0;
625 1355 2
626 1356 2 ! Set up to add information to the variable portion of the block.
627 1357 2
628 1358 2 variable_ptr = type[type_z_variable];
629 1359 2
630 1360 2 ! Add the type name to the type block as an ASCII string.
631 1361 2
632 1362 2 type[type_w_name] = .variable_ptr - .type;
633 1363 2 ch$move(1+.top_node[node_b_text_length],top_node[node_b_text_length],
634 1364 2 .variable_ptr);
635 1365 2 variable_ptr = .variable_ptr + 1+.top_node[node_b_text_length];
636 1366 2
637 1367 2 ! Scan the children of the node representing the type definition.
638 1368 2
639 P 1369 2 scan_children(top_node,child,
640 P 1370 2
641 P 1371 2 ! Determine our action based on the type of child node.
642 P 1372 2
643 P 1373 2 selectoneu .child[node_w_type] of set

```

```

: 644 P 1374 2 [node_k_prefix]:
: 645 P 1375 2
: 646 P 1376 2 ! Save the symbol prefix specified in the PREFIX clause as
: 647 P 1377 2 ! an ASCII string.
: 648 P 1378 2
: 649 P 1379 2 (type[type_w_prefix] = .variable_ptr - .type;
: 650 P 1380 2 ch$move(1+.child[node_b_text_length],child[node_b_text_length],
: 651 P 1381 2 .variable_ptr);
: 652 P 1382 2 variable_ptr = .variable_ptr + 1+.child[node_b_text_length]);
: 653 P 1383 2
: 654 P 1384 2
: 655 P 1385 2 [node_k_keyword]:
: 656 P 1386 2
: 657 P 1387 2 ! We have a keyword definition. Generate an entity block
: 658 P 1388 2 ! for it.
: 659 P 1389 2
: 660 P 1390 2 (increment(keyword_counter);
: 661 P 1391 2 cdu$generate_entity(.child,.keyword_counter);
: 662 P 1392 2
: 663 P 1393 2 ! If this is the first keyword, then store its TRO in the
: 664 P 1394 2 ! type block. Otherwise, chain this new entity block onto
: 665 P 1395 2 ! the previous one to form a list.
: 666 P 1396 2
: 667 P 1397 2 if .keyword_counter eqlu 1 then
: 668 P 1398 2     type[type_l_keywords] = .child[node_l_code]
: 669 P 1399 2 else
: 670 P 1400 2     last_block[ent_l_next] = .child[node_l_code];
: 671 P 1401 2     last_block = .cdu$gl_table + .child[node_l_code]);
: 672 P 1402 2
: 673 P 1403 2 [otherwise]:
: 674 P 1404 2
: 675 P 1405 2 ! Oops, we have some kind of internal error.
: 676 P 1406 2
: 677 P 1407 2 signal(msg(cdu$_intinvnode));
: 678 P 1408 2
: 679 P 1409 2 tes;
: 680 P 1410 2 );
: 681 P 1411 2 ! Set the final size of the type block.
: 682 P 1412 2
: 683 P 1413 2 set_table_block_size(.variable_ptr - .type, type);
: 684 P 1414 2
: 685 P 1415 2 ! Place the TRO of the new block in its top-level representation node.
: 686 P 1416 2
: 687 P 1417 2 top_node[node_l_code] = .type - .cdu$gl_table;
: 688 P 1418 2 return;
: 689 P 1419 2
: 690 P 1420 2 1 END;

```

INFO#250 L1:1409
: Referenced LOCAL symbol LAST_BLOCK is probably not initialized

```

OFFC 00000 .ENTRY CDU$GENERATE TYPE, Save R2,R3,R4,R5,R6,R7,- ; 1331
SE OC C2 00002 SUBL2 R8,R9,R10,R11 ;
#12, SP ;

```


			04	AE	D4	00005	CLRL	KEYWORD_COUNTER	1332	
			08	AE	9F	00008	PUSHAB	TYPE	1345	
	04	AE	50	8F	9A	0000B	MOVZBL	#80, 4(SP)		
			04	AE	9F	00010	PUSHAB	4(SP)		
	00000000G	00		02	FB	00013	CALLS	#2, LIB\$GET_VM		
		09		50	E8	0001A	BLBS	STATUS, 1\$		
	00000000G	00		50	DD	0001D	PUSHL	STATUS		
		58		01	FB	0001F	CALLS	#1, LIB\$SIGNAL		
	02	A8	0103	08	AE	D0	00026	1\$: MOVL	TYPE, R8	1350
	06	A8		8F	3C	0002A	MOVZWL	#259, 2(R8)		
				01	B0	00030	MOVW	#1, 6(R8)	1353	
				0C	A8	D4	00034	CLRL	12(R8)	1354
OC	A8			10	A8	9E	00037	MOVAB	16(R8), VARIABLE_PTR	1358
		56		58	A3	0003B	SUBW3	R8, VARIABLE_PTR, 12(R8)	1362	
		5A		04	AC	D0	00040	MOVL	TOP_NODE, R10	1363
		57		10	AA	9A	00044	MOVZBL	16(R10), R7	
		50		01	A7	9E	00048	MOVAB	1(R7), R0	
	66	10		50	28	0004C	MOV3	R0, 16(R10), (VARIABLE_PTR)	1364	
		56		01	A746	9E	00051	MOVAB	1(R7)[VARIABLE_PTR], VARIABLE_PTR	1365
		57		08	AA	D0	00056	MOVL	8(R10), CHILD	1409
				67	13	0005A	2\$: BEQL	8\$		
				0F	67	B1	0005C	CMPL	(CHILD), #15	
				19	12	0005F	BNEQ	3\$		
OE	A8			58	A3	00061	SUBW3	R8, VARIABLE_PTR, 14(R8)		
		59		10	A7	9A	00066	MOVZBL	16(CHILD), R9	
		50		01	A9	9E	0006A	MOVAB	1(R9), R0	
	66	10		50	28	0006E	MOV3	R0, 16(CHILD), (VARIABLE_PTR)		
		56		01	A946	9E	00073	MOVAB	1(R9)[VARIABLE_PTR], VARIABLE_PTR	
				43	11	00078	BRB	7\$		
		18		67	B1	0007A	3\$: CMPW	(CHILD), #24		
				31	12	0007D	BNEQ	6\$		
				04	AE	D6	0007F	INCL	KEYWORD_COUNTER	
				04	AE	DD	00082	PUSHL	KEYWORD_COUNTER	
				57	DD	00085	PUSHL	CHILD		
	00000000G	00		02	FB	00087	CALLS	#2, CDUSGENERATE_ENTITY		
		01		04	AE	D1	0008E	CMPL	KEYWORD_COUNTER, #1	
				0A	12	00092	BNEQ	4\$		
		50		0C	A7	D0	00094	MOVL	12(CHILD), R0	
	08	A8		50	D0	00098	MOVL	R0, 8(R8)		
				08	11	0009C	BRB	5\$		
		50		0C	A7	D0	0009E	4\$: MOVL	12(CHILD), R0	
	08	AB		50	D0	000A2	MOVL	R0, 8(LAST_BLOCK)		
5B	00000000G	00		50	C1	000A6	5\$: ADDL3	R0, CDUSGL_TABLE, LAST_BLOCK		
				0D	11	000AE	BRB	7\$		
	00000000G	00	00000000G	8F	DD	000B0	6\$: PUSHL	#CDUS_INTINVNODE		
		57		01	FB	000B6	CALLS	#1, LIB\$SIGNAL		
				04	A7	D0	000BD	7\$: MOVL	4(CHILD), CHILD	
				97	11	000C1	BRB	2\$		
		56		58	C2	000C3	8\$: SUBL2	R8, R6	1413	
		56		03	C0	000C6	ADDL2	#3, R6		
		56		04	C6	000C9	DIVL2	#4, R6		
68		56		04	A5	000CC	MULW3	#4, R6, (R8)		
		50	00000000G	00	D0	000D0	MOVL	CDUSGL_TABLE, R0		
		51		68	3C	000D7	MOVZWL	(R8), R1		
OC	AA	10		51	C0	000DA	ADDL2	R1, 16(R0)	1417	
		58		50	C3	000DE	SUBL3	R0, R8, 12(R10)	1420	
				04	000E3		RET			

: Routine Size: 228 bytes, Routine Base: \$CODE\$ + 0509

: 691 1421 1
: 692 1422 1 END
: 693 1423 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$GLOBALS	1	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$SPLITS	48	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	1517	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	4	0	1000	00:01.8

: Information: 3
: Warnings: 0
: Errors: 0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:GENCODE2/OBJ=OBJ\$:GENCODE2 MSRC\$:GENCODE2/UPDATE=(ENH\$:GENCODE2)

: Size: 1517 code + 49 data bytes
: Run Time: 00:35.9
: Elapsed Time: 01:12.9
: Lines/CPU Min: 2377
: Lexemes/CPU-Min: 24467
: Memory Used: 399 pages
: Compilation Complete

GENRAL REQ R32	EXTCAL LIS
CLISDEF R32	GENCODE4 LIS
CDUMSGS LIS	GENCODE1 LIS
CDU	GENCODE2 LIS
CDU MAP	GENCODE3 LIS
CDUREQ R32	GENCODE2 LIS
CDUTPODEF LIS	