

CCCCCCCCCCCC	DDDDDDDDDDDD	UUU	UUU
CCCCCCCCCCCC	DDDDDDDDDDDD	UUU	UUU
CCCCCCCCCCCC	DDDDDDDDDDDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCC	DDD	UUU	UUU
CCCCCCCCCCCC	DDDDDDDDDDDD	UUUUUUUUUUUUUUUU	
CCCCCCCCCCCC	DDDDDDDDDDDD	UUUUUUUUUUUUUUUU	
CCCCCCCCCCCC	DDDDDDDDDDDD	UUUUUUUUUUUUUUUU	

IDENT='V04-000'

```

*****
*
* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
* DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
* ALL RIGHTS RESERVED.
*
* THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
* ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
* INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
* COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
* OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
* TRANSFERRED.
*
* THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
* AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
* CORPORATION.
*
* DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
* SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
*
*****

```

```

**
Facility:      Standard Bliss Require File
Abstract:      This require file contains standard definitions and macros
                useful for all kinds of Bliss programming. This file is
                general, not specific to any facility, and embodies all of
                the constructs found to be useful over many years of Bliss
                programming.
Environment:   As defined by the facility using this require file.
Author:        Paul C. Anagnostopoulos
Creation:      18 November 1982
Modifications:
--

```

```

:   N E W   D A T A   T Y P E S
:   -----

```

```

! The following items define a boolean data type, which does not exist in
! the standard Bliss language.

```

```

literal

```

```

    true = 1,
    false = 0;

```

```

macro

```

```

    boolean = byte %;

```

```

! The following items define a general pointer data type.

```

```

macro

```

```

    pointer = ref block[,byte] %;

```

```

! The following literals define the most frequently used control characters.

```

```

literal

```

```

    NUL = %x'00',
    ETX = %x'03',
    BEL = %x'07',
    HT = %x'09',
    LF = %x'0a',
    FF = %x'0c',
    CR = %x'0d',
    ESC = %x'1b',
    DEL = %x'7f';

```

```

! The following items define some simple macros for generating the various
! kinds of strings we use: counted, described by descriptor, zero-delimited.

```

```

macro

```

```

    ctext(string) = uplit byte(%ascic string) %,
    dtext(string) = %ascid string %,
    ztext(string) = uplit byte(%asciz string) %;

```

```

! The following items define a descriptor data type, which does not exist
! in the Bliss language. These constructs allow simpler manipulation of
! descriptors and the data they describe.

```

```

field

```

```

    descriptor_fields = set
        len = [dsc$w_length],
        typ = [dsc$b_dtype],
        cls = [dsc$b_class],
        ptr = [dsc$a_pointer]
    tes;

```

```

macro

```

```

    descriptor =
        block[8,byte] field(descriptor_fields) %,
    dbuffer(name,length) =

```

```
name: block[8+length,byte] field(descriptor_fields) preset(
    [len] = length,
    [typ] = 0,
    [cls] = 0,
    [ptr] = name + 8
) %;

with_dbuffer(name,length)[] =
begin
local
    name: block[8+length,byte] field(descriptor_fields);
    name[len] = length;
    name[typ] = 0;
    name[cls] = 0;
    name[ptr] = name + 8;
%remaining
end %;
```

: NEW CONSTRUCTS
: -----

! Define a macro that allows reference to an external message name without
! having to declare it up top.

```
macro
  msg(ident) =
    (%if not %declared(ident) %then
      external literal
        ident;
    %fi
    ident
    ) %;
```

! Define a macro which will check a status code and signal an error.

```
macro
  check(status)[ ] =
    (if not status then
      signal(%remaining)
    ) %;
```

! The following literal will set the bits in the \$FAO count of a \$PUTMSG
! argument list so that the facility, severity, and identification won't
! be included.

```
literal
  nobabble = %x'00010000';
```

! Define two macros from incrementing and decrementing a variable.

```
macro
  increment(variable) = (variable = .variable + 1) %;
  decrement(variable) = (variable = .variable - 1) %;
```

! Define a macro for rounding an integer up to a specified multiple.

```
macro
  round_up(expression,multiple) = ((expression)+(multiple)-1) / (multiple) * (multiple) %;
```

! Define a macro for the head of an "infinite" loop.

```
macro
  loop = while true do %;
```

! Define a macro for building a descriptor at runtime.

```
macro
  build_descriptor(name,length,address) =
    (name[len] = length;
     name[typ] = name[cls] = 0;
     name[ptr] = address;) %;
```

GENRAL REQ R32	EXTCAL LIS
CLISDEF R32	GENCODE4 LIS
CDUMSGS LIS	GENCODE1 LIS
CDU	GENCODE2 LIS
CDU MAP	GENCODE3 LIS
CDUREQ R32	GENCODE2 LIS
CDU PDEF LIS	