

BBBBBBBBBBBB		00000000		00000000		TTTTTTTTTTTT	SSSSSSSSSS
BBBBBBBBBBBB		00000000		00000000		TTTTTTTTTTTT	SSSSSSSSSS
BBBBBBBBBBBB		00000000		00000000		TTTTTTTTTTTT	SSSSSSSSSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBBBBBBBBBBB		000	000	000	000	TTT	SSSSSSSS
BBBBBBBBBBBB		000	000	000	000	TTT	SSSSSSSS
BBBBBBBBBBBB		000	000	000	000	TTT	SSSSSSSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBB	BBB	000	000	000	000	TTT	SSS
BBBBBBBBBBBB		00000000		00000000		TTTTTTTTTTTT	SSSSSSSSSS
BBBBBBBBBBBB		00000000		00000000		TTTTTTTTTTTT	SSSSSSSSSS
BBBBBBBBBBBB		00000000		00000000		TTTTTTTTTTTT	SSSSSSSSSS

```

DDDDDDDD LL      BBBB8888 TTTTTTTTTT DDDDDDDD RRRRRRRR IIIIII VV      VV RRRRRRRR
DDDDDDDD LL      BBBB8888 TTTTTTTTTT DDDDDDDD RRRRRRRR IIIIII VV      VV RRRRRRRR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BBBB8888 TT      DD      DD RRRRRRRR III      VV      VV RRRRRRRR
DD      DD LL      BBBB8888 TT      DD      DD RRRRRRRR III      VV      VV RRRRRRRR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BB      BB      TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BBBB8888 TT      DD      DD RR      RR      II      VV      VV RR      RR
DD      DD LL      BBBB8888 TT      DD      DD RR      RR      II      VV      VV RR      RR
DDDDDDDD LLLLLLLLLL BBBB8888 TTT      DDDDDDDD RR      RR      IIIIII VV      VV RR      RR
DDDDDDDD LLLLLLLLLL BBBB8888 TTT      DDDDDDDD RR      RR      IIIIII VV      VV RR      RR

```

```

LL      IIIIII SSSSSSSS
LL      IIIIII SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS

```

(2)	51
(3)	137

DECLARATIONS
RL01/2 Bootstrap driver code

```

0000 1      .TITLE DLBTDRIVR - RL01/2 BOOT DRIVER
0000 2      .IDENT 'V04-000'
0000 3
0000 4
0000 5 :*****
0000 6 :*
0000 7 :* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 9 :* ALL RIGHTS RESERVED.
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0000 11 :* THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
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0000 17 :*
0000 18 :* THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
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0000 20 :* CORPORATION.
0000 21 :*
0000 22 :* DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0000 23 :* SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 24 :*
0000 25 :*
0000 26 :*****
0000 27 :
0000 28 :
0000 29 :++
0000 30 : FACILITY:      BOOTS
0000 31 :
0000 32 : ABSTRACT:
0000 33 :   This module contains the bootstrap device driver for
0000 34 :   the RL01/2 disks.
0000 35 :
0000 36 : ENVIRONMENT:  IPL 31, kernel mode, code must be PIC
0000 37 :
0000 38 : AUTHOR:      Steve Beckhardt,      CREATION DATE: 31-Oct-1979
0000 39 :   (Original author: Charlie Franks)
0000 40 :
0000 41 : MODIFIED BY:
0000 42 :
0000 43 :   02-03      GRR2003      G. R. Robert      11-JUN-1981
0000 44 :   Fixed get status code to test status bits properly
0000 45 :
0000 46 :   02-02      CAS0001      C.A. Samuelson      30-Apr-1980
0000 47 :   Change interface to BOOTDRIVR for purge of UBA datapath
0000 48 :
0000 49 :--

```

```

0000 51      .SBTTL  DECLARATIONS
0000 52      :
0000 53      : INCLUDE FILES:
0000 54      :
0000 55      :
0000 56      $BTDDDEF      ; Boot device types
0000 57      $IODEF       ; I/O function codes
0000 58      $RPBDEF      ; RPB offsets
0000 59      $SSDEF       ; Status codes
0000 60      $UBADEF      ; UBA definitions
0000 61      $SUBIDEF     ; 11/750 UBA definitions
0000 62      :
0000 63      :
0000 64      : MACROS:
0000 65      :
0000 66      :
0000 67      :
0000 68      : EQUATED SYMBOLS:
0000 69      :
0000 70      :
0000 71      : RL11/RL02 CONTROLLER REGISTER OFFSETS
0000 72      :
0000 73      :
0000 74      $DEFINI RL      ; START OF REGISTER DEFINITIONS
0000 75      :
0000 76 $DEF  RL_CS      .BLKW  1      ; CONTROL STATUS REGISTER (CSR)
0002 77      _VIELD  RL_CS,0,<-      ; START OF CSR BIT DEFINITIONS
0002 78      <DRDY,,M>,-      ; DRIVER READY
0002 79      <FCODE,3>,-      ; FUNCTION CODE
0002 80      <XBA,2>,-      ; BUS ADDRESS EXTENSION BITS
0002 81      <IE,,M>,-      ; INTERRUPT ENABLE
0002 82      <CRDY,,M>,-      ; CONTROLLER READY
0002 83      <DS,2>,-      ; DRIVE SELECT
0002 84      <OPI,,M>,-      ; OPERATION INCOMPLETE
0002 85      <CRC,,M>,-      ; DATA CRC OR HEADER CRC
0002 86      <DLT,,M>,-      ; DATA LATE OR HEADER NOT FOUND
0002 87      <NXM,,M>,-      ; NON-EXISTENT MEMORY
0002 88      <DE,,M>,-      ; DRIVE ERROR
0002 89      <CE,,M>,-      ; COMPOSITE ERROR
0002 90      >      ; END CSR BIT DEFINITIONS
0002 91      :
0002 92 $DEF  RL_BA      .BLKW  1      ; BUS ADDRESS REGISTER (BAR)
0004 93      :
0004 94 $DEF  RL_DA      .BLKW  1      ; DISK ADDRESS REGISTER (DAR)
0006 95      _VIELD  RL_DA,0,<-      ; START OF DAR BIT DEFINITIONS
0006 96      <MRK,,M>,-      ; MARK (ALWAYS 1)
0006 97      <STS,,M>,-      ; GET STATUS
0006 98      <,1>,-      ; RESERVED BIT
0006 99      <RST,,M>,-      ; RESET
0006 100     <.,12>-      ; RESERVED BITS
0006 101     >      ; END OF DAR BIT DEFINITIONS
0006 102     :
0006 103 $DEF  RL_MP      .BLKW  1      ; MULTIPURPOSE REGISTER (MPR)
0008 104     _VIELD  RL_MP,0,<-      ; START OF MPR BIT DEFINITIONS
0008 105     <STA,3>,-      ; DRIVE STATE
0008 106     <BH,,M>,-      ; BRUSH HOME
0008 107     <HO,,M>,-      ; HEADS OUT

```

```

0008 108      <CO,,1>,-      ; COVER OPEN
0008 109      <HS,,M>,-      ; HEAD SELECT
0008 110      <TYP,,M>,-    ; DRIVE TYPE
0008 111      <DSE,,M>,-    ; DRIVE SELECT ERROR
0008 112      <VC,,M>,-    ; VOLUME CHECK
0008 113      <WGE,,M>,-    ; WRITE GATE ERROR
0008 114      <SPE,,M>,-    ; SPIN ERROR
0008 115      <SKTO,,M>,-   ; SEEK TIME OUT
0008 116      <WL,,M>,-    ; WRITE LOCK
0008 117      <CHE,,M>,-   ; CURRENT HEAD ERROR
0008 118      <WDE,,M>,-   ; WRITE DATA ERROR
0008 119      >          ; END OF MPR BIT DEFINITIONS
0008 120
0008 121      $DEFEND RL      ;END RL11/RL02 REGISTER DEFINITIONS
0000 122
0000 123
0000 124      :
0000 125      : OWN STORAGE:
0000 126      :
0000 127
0000 128      :
0000 129      : Boot driver table entry
0000 130      :
0000 131
0000 132      $BOOT_DRIVER    DEVTYPE = BTDSK_DL,-      ; Device type (DL)
0000 133      SIZE = DL_DRVSIZ,-      ; Driver size
0000 134      ADDR = DL_DRIVER,-      ; Driver address
0000 135      DRIVRNAME = DLNAME      ; Driver file name

```

```

0000 137      .SBTTL RL01/2 Bootstrap driver code
0000 138
0000 139 :++
0000 140 :
0000 141 : Inputs:
0000 142 :
0000 143 : R3      - base address of adapter's register space
0000 144 : R5      - LBN FOR CURRENT PIECE OF TRANSFER
0000 145 : R6      - contains 0
0000 146 : R7      - address of device's CSR
0000 147 : R8      - SIZE OF TRANSFER IN BYTES
0000 148 : R9      - address of the RPB
0000 149 : R10     - starting address of transfer (byte offset in first
0000 150 :          page ORed with starting map register number)
0000 151 :
0000 152 : FUNC(AP)- I/O operation (IOS_READBLK or IOS_WRITEBLK only)
0000 153 : BUF(AP) - Buffer address
0000 154 : SIZE(AP)- Size of transfer
0000 155 :
0000 156 : Implicit inputs:
0000 157 :
0000 158 : RPBSW_UNIT      - RPB field containing boot device unit number
0000 159 :
0000 160 : Outputs:
0000 161 :
0000 162 : R0 - status code
0000 163 :
0000 164 :          SSS_NORMAL      - successful transfer
0000 165 :          SSS_CTRLERR     - fatal controller error
0000 166 :
0000 167 : R3 - must be preserved
0000 168 :
0000 169 : This routine destroys R1, R2, R4, R5, R6. Within the
0000 170 : routine, register usage is as follows:
0000 171 :
0000 172 :--
0000 173 :
00000004 0000 174 BUF = 4
00000008 0000 175 SIZE = 8
00000010 0000 176 FUNC = 16
0000 177 :
0000 178 DL_DRIVER:
0000 179 :
0000 180 :
0000 181 : RESET DRIVE AND WAIT FOR IT TO SPIN UP.
0000 182 :
0000 183 :
0000 184 : CLRL    R0          : CLEAR R0
50 02 08 64 50 D4 0000 185 : INSV    RPBSW UNIT(R9),#8,#2,R0 : GET UNIT NUMBER
0000 186 : MOVW   #RL_DA_M_RST!- : PUT RESET & GET STATUS IN DAR
0000 187 :        RL_DA_M_STS!-
0000 188 :        RL_DA_M_MRK,RL_DA(R7)
0000 189 10$: B1SW3   #4,R0,RC_CS(R7) : EXECUTE DRIVE RESET
0000 190 : BSBW   READY       : WAIT FOR CONTROLLER READY
0000 191 : MOVZWL RL_MP(R7),R6 : FETCH STATUS WORD
1D 56 05 00 ED 0017 192 : CMPZV  #0,#5,R6,-   : TEST STATUS BITS 04:00
0000 193 :        #RL_MP_M_HO!- : HEADS,BRUSHES,STATE OK?

```

```

        67  EE 12 001C 194          RL_MP_M_BH!5          ; ... (5 = SEEK LINEAR MODE STATE)
        01 B3 001C 195          BNEQ 10$           ; BRANCH IF NOT: WAIT FOR DRIVE TO SPIN UP
        E9 13 001E 196          BITW #RL_CS_M_DRDY,RL_CS(R7) ; IS DRIVE READY?
        13 0021 197          BEQL 10$           ; IF NOT, BRANCH TO WAIT FOR DRIVE READY
        0023 198
        0023 199
        0023 200 ; FIND CURRENT DISK ADDRESS, CALCULATE CYLINDER DIFFERENCE, AND SEEK
        0023 201 ; DESIRE. CYLINDER
        0023 202
        0023 203
        67 50 08 A9 0023 204 20$: B JW3 #8,R0,RL_CS(R7) ; EXECUTE READ HEADER
        00E6 30 0027 205        BJBW READY ; WAIT FOR CONTROLLER READY
        03 18 002A 206        BGEQ 30$ ; BRANCH IF NO ERROR READING HEADER
        00C8 31 002C 207        BRW 100$ ; OTHERWISE, BRANCH TO ERROR HANDLING
        51 06 A7 3F AB 002F 208 30$: BICW3 #^077,RL_MP(R7),R1 ; GET CURRENT CYL & SURFACE
        0034 209
        0034 210
        0034 211 ; NOW CC VERT LOGICAL TO PHYSICAL
        0034 212
        0034 213
        55 02 C4 0034 214        MULL #2,R5 ; CONVERT LOGICAL BLOCKS TO SECTORS
        54 56 55 00000050 56 D4 0037 215        CLRL R6 ; CLEAR HIGH PART OF DIVIDEND
        8F 7B 0039 216        EDIV #80,R5,R6,R4 ; R6 = DESIRED CYL = LBN/(SECTORS/CYL)
        0042 217 ; R4 = REMAINING SECTORS
        55 D4 0042 218        CLRL R5 ; CLEAR HIGH PART OF DIVIDEND
        54 55 54 28 7B 0044 219        EDIV #40,R4,R5,R4 ; R5 = DESIRED SURFACE = R5/(SECT/SUR)
        56 56 56 07 78 0049 220 ; R4 = DESIRED SECTOR
        56 01 06 55 F0 004D 221        ASHL #7,R6,R6 ; SHIFT DESIRED CYLINDER INTO R6<15:7>
        51 56 B1 0052 222        INSV R5,#6,#1,R6 ; INSERT DESIRED SURFACE BIT INTO R6<6>
        2E 13 0055 223        CMPW R6,R1 ; IS A SEEK NEEDED?
        0057 224        BEQL 50$ ; BRANCH IF NOT.
        0057 225
        0057 226
        0057 227 ; NEED TO PERFORM A SEEK.
        0057 228
        0057 229
        52 51 007F 8F AA 0057 230        BICW #^0177,R1 ; ISOLATE CURRENT CYLINDER IN R1
        56 56 007F 8F AB 005C 231 35$: BICW3 #^0177,R6,R2 ; ISOLATE DESIRED CYLINDER IN R2
        51 52 A2 0062 232        SUBW R2,R1 ; SUBTRACT DESIRED FROM ACTUAL
        08 13 0065 233        BEQL 40$ ; BRANCH IF CURRENT = DESIRED CYLINDER
        06 1E 0067 234        BCC 40$ ; BRANCH IF CURRENT >= DESIRED CYLINDER
        51 51 AE 0069 235        MNEGW R1,R1 ; ACTUAL<DESIRED, MAKE POSITIVE DIFF
        51 04 AB 006C 236        BISW #4,R1 ; SET SIGN FOR MOVE TO CENTER OF DISK
        51 01 04 55 F0 006F 237 40$: INSV R5,#4,#1,R1 ; INSERT SURFACE BIT IN R1<4>
        04 A7 51 01 A9 0074 238        BISW3 #RL_DA_M_MRK,R1,- ; SET MARKER AND LOAD DIFFERENCE
        0079 239 ; WORD.
        67 50 06 A9 0079 240        BISW3 #6,R0,RL_CS(R7) ; EXECUTE SEEK FUNCTION
        0090 30 007D 241        BSBW READY ; WAIT FOR CONTROLLER READY OR ERROR
        03 18 0080 242        BGEQ 50$ ; BRANCH IF NO ERROR DURING SEEK
        0072 31 0082 243        BRW 100$ ; OTHERWISE, BRANCH DUE TO ERROR
        0085 244
        0085 245
        0085 246 ; SEEK, IF ANY, IS COMPLETE. EXECUTE TRANSFER FUNCTION
        0085 247
        0085 248
        56 06 00 54 F0 0085 249 50$: INSV R4,#0,#6,R6 ; MERGE SECTOR WITH CYLINDER AND SURFACE
        008A 250 ; CYL=R6<15:7> SUR=R6<6> SEC=R6<5:0>

```



```

04 A7 56 B0 008A 251 MOVW R6,RL_DA(R7) ; SET DESIRED DISK ADDRESS
02 A7 5A B0 008E 252 MOVW R10,RL_BA(R7) ; SET BUFFER ADDRESS
52 58 B0 0092 253 MOVW R8,R2 ; GET WORKING COPY OF BYTES LEFT TO XFER
0095 254 ; AND ASSUME THIS IS LAST TRANSFER
51 28 54 A3 0095 255 SUBW3 R4,#40,R1 ; R1 = SECTORS LEFT ON SURFACE
51 0100 8F A4 0099 256 MULW #256,R1 ; CONVERT TO BYTES LEFT ON SURFACE
51 52 B1 009E 257 CMPW R2,R1 ; ARE ADDITIONAL TRANSFERS REQUIRED?
03 1B 00A1 258 BLEQU 60$ ; BRANCH IF ANSWER IS NO.
52 51 B0 00A3 259 MOVW R1,R2 ; SET BYTE COUNT FOR THIS TRANSFER
52 02 A6 00A6 260 60$: DIVW #2,R2 ; CALCULATE TRANSFER WORD COUNT
06 A7 52 AE 00A9 261 MNEGW R2,RL_MP(R7) ; SET NEG TRANSFER WORD COUNT
51 0C B0 00AD 262 MOVW #^XC,R1 ; ASSUME READ FUNCTION
20 10 AC D1 00B0 263 Cmpl FUNC(AP),#IOS_WRITEBLK ; IS IT A WRITE FUNCTION?
03 12 00B4 264 BNEQ 70$ ; BRANCH IF NOT
51 0A B0 00B6 265 MOVW #^XA,R1 ; SET WRITE FUNCTION CODE
67 51 50 A9 00B9 266 70$: BISW3 R0,R1,RL_CS(R7) ; MERGE UNIT # WITH FUNCTION AND EXECUTE
0050 30 00BD 267 BSBW READY ; WAIT FOR CONTROLLER READY OR ERROR
35 19 00C0 268 BLSS 100$ ; BRANCH ON ERROR
52 02 A4 00C2 269 80$: MULW #2,R2 ; FIND BYTES TRANSFERRED THIS TIME
58 52 A2 00C5 270 SUBW R2,R8 ; UPDATE BYTES LEFT TO TRANSFER
1C 13 00C8 271 BEQL 90$ ; BRANCH IF TRANSFER IS COMPLETE
00CA 272 ;
00CA 273 ;
00CA 274 ; UPDATE PARAMETERS FOR NEXT TRANSFER
00CA 275 ;
00CA 276 ;
51 04 A7 007F 8F AB 00CA 277 BICW3 #^0177,RL_DA(R7),R1 ; UPDATE CURRENT CYLINDER IN R1<15:7>
56 04 A7 3F A9 00D1 278 BISW3 #^077,RL_DA(R7),R6 ; SET SECTOR BITS TO 1'S AND -
B6 00D6 279 INCW R6 ; UPDATE DESIRED DISK ADDRESS IN R6
55 56 01 06 EF 00D8 280 EXTZV #6,#1,R6,R5 ; UPDATE DESIRED SURFACE IN R5
54 D4 00DD 281 CLRL R4 ; UPDATE DESIRED SECTOR IN R4
5A 02 A7 B0 00DF 282 MOVW RL_BA(R7),R10 ; UPDATE DESIRED BUFFER ADDRESS
FF76 31 00E3 283 BRW 35$ ; LOOP FOR NEXT TRANSFER
00E6 284 ;
00E6 285 ;
00E6 286 ; TRANSFER COMPLETE - RETURN
00E6 287 ;
00E6 288 ;
51 08 AC 3C 00E6 289 90$: MOVZWL SIZE(AP),R1 ; SET TOTAL BYTES TRANSFERRED
07 12 00EA 290 BNEQ 95$ ; BRANCH IF ORIGINAL SIZE WAS TRANSFERRED
51 00008000 8F D0 00EC 291 MOVL #^X8000,R1 ; ELSE SIZE WAS FORCED TO 64K
50 01 3C 00F3 292 95$: MOVZWL #$$$_NORMAL,R0 ; SET COMPLETION CODE
05 05 00F6 293 RSB ; AND RETURN
00F7 294 ;
00F7 295 ;
00F7 296 ; RETRY ERROR
00F7 297 ;
00F7 298 ;
58 08 AC 3C 00F7 299 100$: MOVZWL SIZE(AP),R8 ; RESTORE BYTE SIZE OF TRANSFER IN R8
07 12 00FB 300 BNEQ 110$ ; BRANCH IF SIZE WAS LEGAL
5A 58 00001F40 8F D0 00FD 301 MOVL #8000,R8 ; ELSE FORCE TO 64K SIZE
04 AC 09 00 EF 0104 302 110$: EXTZV #0,#9,BUF(AP),R10 ; RESTORE BYTE OFFSET IN R10
50 0054 8F 3C 010A 303 MOVZWL #$$$_CTRLERR,R0 ; SET FATAL CONTROLLER ERROR
05 05 010F 304 RSB ; AND ATTEMPT RETRY
0110 305 ;
0110 306 ;
0110 307 ;

```

```
0110 308 : SUBROUTINE TO WAIT FOR CONTROLLER READY OR ERROR
0110 309 :
0110 310 :
0110 311 READY:
67 8080 8F B3 0110 312 BITW #^X8080,(R7) ;CONTROLLER READY OR ERROR?
F9 13 0115 313 BEQL READY ;IF EQL NO
05 0117 314 RSB ;
0118 315 :
58 45 2E 52 45 56 49 52 44 4C 44 00' 0118 316 DLNAME: .ASCIC /DLDRIVER.EXE/ ; Driver file name
45 0124
0C 0118
00000125 0125 317
0125 318 DL_DRVSIZ=-DL_DRIVER
0125 319
0125 320 .END
```

```

$TABLE = 00000000 R 02
BTDSK_DL = 00000002
BUF = 00000004
DLNAME 00000118 R 03
DL_DRIVER = 00000000 R 03
DL_DRVSIZ = 00000125
FURC = 00000010
IOS WRITELBLK = 00000020
READY 00000110 R 03
RL_BA 00000002
RL_CS 00000000
RL_CS_M_DRDY = 00000001
RL_DA 00000004
RL_DA_M_MRK = 00000001
RL_DA_M_RST = 00000008
RL_DA_M_STS = 00000002
RL_MP 00000006
RL_MP_M_BH = 00000008
RL_MP_M_HO = 00000010
RPBSW_UNIT = 00000064
SIZ... = 00000001
SIZE = 00000008
SS$_CTRLERR = 00000054
SS$_NORMAL = 00000001
    
```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000008 (8.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
BOOTDRIVR_4	00000028 (40.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
BOOTDRIVR_2	00000125 (293.)	03 (3.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	31	00:00:00.08	00:00:00.45
Command processing	127	00:00:00.72	00:00:02.50
Pass 1	320	00:00:10.28	00:00:21.07
Symbol table sort	0	00:00:01.74	00:00:03.06
Pass 2	70	00:00:01.80	00:00:03.28
Symbol table output	4	00:00:00.05	00:00:00.05
Psect synopsis output	2	00:00:00.03	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	556	00:00:14.70	00:00:30.64

The working set limit was 1350 pages.
58295 bytes (114 pages) of virtual memory were used to buffer the intermediate code.
There were 60 pages of symbol table space allocated to hold 1101 non-local and 13 local symbols.
320 source lines were read in Pass 1, producing 14 object records in Pass 2.
17 pages of virtual memory were used to define 15 macros.

! Macro library statistics !

Macro library name	Macros defined
-----	-----
-\$255\$DUA28:[BOOTS.OBJ]BOOTS.MLB;1	1
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	4
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	11

1162 GETS were required to define 11 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:DLBTDRIVR/OBJ=OBJ\$:DLBTDRIVR MSRC\$:DLBTDRIVR/UPDATE=(ENH\$:DLBTDRIVR)+EXECML\$/LIB+LIB\$:BOOTS.MLB/LIB

