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BBBBBBBB      AAAAAA      SSSSSSSS      UU      UU      DDDDDDDD      FFFFFFFF      WW      WW      FFFFFFFF
BBBBBBBB      AAAAAA      SSSSSSSS      UU      UU      DDDDDDDD      FFFFFFFF      WW      WW      FFFFFFFF
BB      BB      AA      AA      SS      UU      UU      DD      DD      FF      WW      WW      FF
BB      BB      AA      AA      SS      UU      UU      DD      DD      FF      WW      WW      FF
BB      BB      AA      AA      SS      U      UU      DD      DD      FF      WW      WW      FF
BBBBBBBB      AA      AA      SSSSSS      UU      UU      DD      DD      FFFFFFFF      WW      WW      FFFFFFFF
BBBBBBBB      AA      AA      SSSSSS      UU      UU      DD      DD      FFFFFFFF      WW      WW      FFFFFFFF
BB      BB      AAAAAAAAAA      SS      UU      UU      DD      DD      FF      WW      WW      FF
BB      BB      AAAAAAAAAA      SS      UU      UU      DD      DD      FF      WW      WW      FF
BB      BB      AA      AA      SS      UU      UU      DD      DD      FF      WWWW      WWWW      FF
BB      BB      AA      AA      SS      UU      UU      DD      DD      FF      WWWW      WWWW      FF
BBBBBBBB      AA      AA      SSSSSSSS      UUUUUUUUUU      DDDDDDDD      FF      WW      WW      FF
BBBBBBBB      AA      AA      SSSSSSSS      UUUUUUUUUU      DDDDDDDD      FF      WW      WW      FF

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LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      S
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLL      IIIIII      SSSSSSSS

```

```

1 0001 0 MODULE BAS$$UDF_WF (
2 0002 0 IDENT = '1-013'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 *****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, '984 BY *
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11 0011 1 *
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25 0025 1 *
26 0026 1 *
27 0027 1 *****
28 0028 1
29 0029 1 **
30 0030 1 FACILITY: BASIC Support Library - not user callable
31 0031 1
32 0032 1 ABSTRACT:
33 0033 1
34 0034 1 Perform the User data formatting required for Basic Print Using.
35 0035 1
36 0036 1 ENVIRONMENT: User access mode; reentrant AST level or not.
37 0037 1
38 0038 1 AUTHOR: Donald G. Petersen; CREATION DATE: 14-May-79
39 0039 1
40 0040 1 MODIFIED BY:
41 0041 1
42 0042 1 0-001 - original. DGP 14-May-79
43 0043 1 1-002 - Change linkage of BAS$$UDF_WF0. DGP 22-May-79
44 0044 1 1-003 - Pass a null return string to the format interpreter. DGP 31-May-79
45 0045 1 1-004 - Format string reversion must be handled here. DGP 01-Jun-79
46 0046 1 1-005 - Change the output routine which takes care of the string returned
47 0047 1 by the format interpreter. DGP 04-Jun-79
48 0048 1 1-006 - Remove the unused reference to STR$COPY. JBS 16-JUL-1979
49 0049 1 1-007 - Make format reversions always start a new record. DGP 01-Aug-79
50 0050 1 1-008 - Update cursor position. DGP 02-Aug-79
51 0051 1 1-009 - Set temp string pointers to 0 initially. DGP 18-Sep-79
52 0052 1 1-010 - Pick up the scale factor from the ISB and pass it to the format
53 0053 1 interpreter. DGP 25-Nov-79
54 0054 1 1-011 - Make PRINT USING look at the right margin. DGP 25-Jan-80
55 0055 1 1-012 - When the print line exceeds the buffer, a CRLF should not be inserted
56 0056 1 as it currently is. DGP 03-Feb-1981
57 0057 1 1-013 - The format string descriptor must specify the class and dtype to

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BASSUDF_WF
1-013

D 16
16-Sep-1984 01:22:55
14-Sep-1984 11:56:43

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASUDFWF.B32;1

Page 2
(1)

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: 58      0058 1 !          satisfy the enhanced STRS routines.  PLL 28-Sep-81
: 59      0059 1 !--
: 60      0060 1
: 61      0061 1 !<BLF/PAGE>
```

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63 0062 1 |
64 0063 1 | SWITCHES:
65 0064 1 |
66 0065 1 |
67 0066 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
68 0067 1 |
69 0068 1 |
70 0069 1 | LINKAGES
71 0070 1 |
72 0071 1 |
73 0072 1 | REQUIRE 'RTLIN:OTSLNK';           ! define all linkages
74 0501 1 |
75 0502 1 |
76 0503 1 | TABLE OF CONTENTS:
77 0504 1 |
78 0505 1 |
79 0506 1 | FORWARD ROUTINE
80 0507 1 |     BASSUDF_WF0 : JSB_UDF0 NOVALUE,   ! initialization
81 0508 1 |     BASSUDF_WF1 : CALC_CCB NOVALUE,  ! format one user I/O list element
82 0509 1 |     BASSUDF_WF9 : JSB_ODF9 NOVALUE;  ! end of user I/O list - finish
83 0510 1 |
84 0511 1 | BUILTIN
85 0512 1 |     CVTLD,           ! Escape to CVTLD instruction
86 0513 1 |     MOVTUC;         ! Escape to MOVTUC instruction
87 0514 1 |
88 0515 1 | INCLUDE FILES:
89 0516 1 |
90 0517 1 |
91 0518 1 | REQUIRE 'RTLML:BASPAR';           ! Intermodule BASIC parameters and constants
92 0540 1 |
93 0541 1 | REQUIRE 'RTLML:OTISISB';         ! I/O statement block (ISB) offsets
94 0709 1 |
95 0710 1 | REQUIRE 'RTLML:OTSLUB';         ! Only needed to get LUB length!
96 0850 1 |
97 0851 1 | REQUIRE 'RTLIN:OTSMAC';         ! Macros
98 1045 1 |
99 1046 1 | REQUIRE 'RTLIN:RTL_PSECT';       ! Define DECLARE_PSECTS macro
100 1141 1 |
101 1142 1 | LIBRARY 'RTLSTARLE';           ! STARLET library for macros and symbols
102 1143 1 |
103 1144 1 |
104 1145 1 | EQUATED SYMBOLS:
105 1146 1 |
106 1147 1 |
107 1148 1 |     NONE
108 1149 1 |           ! output stream
109 1150 1 |
110 1151 1 | MACROS:
111 1152 1 |
112 1153 1 |     NONE
113 1154 1 |
114 1155 1 | PSECT DECLARATIONS:
115 1156 1 |
116 1157 1 | DECLARE_PSECTS (BAS);         ! declare PSECTS for BASS facility
117 1158 1 |
118 1159 1 | OWN STORAGE:
119 1160 1 |

```

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: 120      1161  1  !      NONE
: 121      1162  1  !
: 122      1163  1  ! EXTERNAL REFERENCES:
: 123      1164  1  !
: 124      1165  1  !
: 125      1166  1  ! EXTERNAL ROUTINE
: 126      1167  1  !   BASS$FORMAT_INT : NOVALUE,      ! Basic format interpreter
: 127      1168  1  !   STR$FREE1 DX,      ! Deallocate a dynamic string
: 128      1169  1  !   BASS$DO_WRITE : JSB_DO_WRITE NOVALUE,      ! Output routine
: 129      1170  1  !   BASS$REC_WF0 : JSB_REC0 NOVALUE,      ! initialize formatted output
: 130      1171  1  !   BASS$REC_WF1 : JSB_REC1 NOVALUE,      ! write formatted
: 131      1172  1  !   BASS$REC_WF9 : JSB_REC9 NOVALUE;      ! end formatted output
: 132      1173  1  !
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134 1174 1 GLOBAL ROUTINE BASSUDF_WF0 ! Write formatted UDF initialization
135 1175 1 : JSB_UDF0 NOVALUE =
136 1176 1
137 1177 1 !++
138 1178 1 FUNCTIONAL DESCRIPTION:
139 1179 1
140 1180 1 Initialize PRINT USING User data formatter (UDF)
141 1181 1
142 1182 1 FORMAL PARAMETERS:
143 1183 1
144 1184 1 NONE
145 1185 1
146 1186 1 IMPLICIT INPUTS:
147 1187 1
148 1188 1 LUBSV_AST_GUARD Guard bit for AST reentrancy
149 1189 1 LUBSA_BUF_PTR Pointer to next byte in user buffer
150 1190 1
151 1191 1 IMPLICIT OUTPUTS:
152 1192 1
153 1193 1 LUBSV_AST_GUARD Guard bit for AST reentrancy
154 1194 1 LUBSA_BUF_BEG Pointer to first byte of user buffer
155 1195 1 LUBSA_BUF_PTR Adr of next byte of output
156 1196 1 data buffer
157 1197 1 LUBSA_BUF_END Adr of end of data buffer
158 1198 1 LUBSV_FORM_CHAR indicates that last element transmitter ended in
159 1199 1 a comma or semicolon format character
160 1200 1
161 1201 1 ROUTINE VALUE:
162 1202 1 COMPLETION CODES:
163 1203 1
164 1204 1 NONE
165 1205 1
166 1206 1 SIDE EFFECTS:
167 1207 1
168 1208 1 NONE
169 1209 1
170 1210 1 --
171 1211 1
172 1212 2 BEGIN
173 1213 2
174 1214 2 EXTERNAL REGISTER
175 1215 2 CCB : REF BLOCK [, BYTE];
176 1216 2
177 1217 2 !+
178 1218 2 A guard bit is used to ensure AST reentrancy. The bit is set to 1
179 1219 2 at the top of the routine, tested for 1 at the bottom of the routine,
180 1220 2 and set to 0 upon exiting. If the test for 1 fails at the bottom of
181 1221 2 the routine, then an AST has gone off and used this routine possibly
182 1222 2 changing the buffer pointers. Therefore this routine will loop back and
183 1223 2 run itself again in its entirety.
184 1224 2 !-
185 1225 2
186 1226 2 DO
187 1227 2 BEGIN
188 1228 2
189 1229 2 !+
190 1230 2 ! Set the guard bit

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221 1260 1 GLOBAL ROUTINE BASSUDF_WF1 (ELEM_TYPE, ELEM_SIZE, ELEM_ADR, FORMAT_CHAR      ! format character
222 1261 1 ) : CALL_CCB NOVALUE =
223 1262 1
224 1263 1 ++
225 1264 1 FUNCTIONAL DESCRIPTION:
226 1265 1
227 1266 1     Write formatted User Data Formatter.
228 1267 1     Accept an I/O element, format it, and put it in the record buffer.
229 1268 1     Calls record level processors to perform the actual I/O if the buffer
230 1269 1     is full or if non-forcible and end-of-record (no format character).
231 1270 1
232 1271 1 FORMAL PARAMETERS:
233 1272 1
234 1273 1     ELEM_TYPE.rlu.v      data type of the element
235 1274 1     ELEM_SIZE.rlu.v     size of the data element
236 1275 1     ELEM_ADR.rlu.r      adr of the data element to be written
237 1276 1     Points to a descriptor for strings
238 1277 1     FORMAT_CHAR.rlu.v  type of format character which followed the data element
239 1278 1
240 1279 1 IMPLICIT INPUTS:
241 1280 1
242 1281 1     LUBSV_AST_GUARD    guard bit for AST reentrancy
243 1282 1     LUBSL_PRINT_POS    current cursor position
244 1283 1     LUBSV_OUTBUF_DR    indicates valid data in the output buffer.
245 1284 1     LUBSW_R_MARGIN     size of buffer specified in OPEN statement.
246 1285 1     LUBSV_FORM_CHAR    flag that a format character (',' or ';') was
247 1286 1     seen on the last element.
248 1287 1     LUBSA_BUF_BEG      pointer to beginning of user buffer
249 1288 1     LUBSA_BUF_PTR      pointer to current position in the buffer.
250 1289 1     LUBSA_BUF_END      pointer to last byte of buffer + 1.
251 1290 1     ISBSB_SCALE_FAC    the 0 - -6 factor.
252 1291 1
253 1292 1 IMPLICIT OUTPUTS:
254 1293 1
255 1294 1     LUBSV_AST_GUARD    guard bit for AST reentrancy
256 1295 1     LUBSV_OUTBUF_DR    indicates valid data in output buffer
257 1296 1     LUBSV_FORM_CHAR    flag to indicate a format character was seen
258 1297 1     LUBSL_PRINT_POS    internal cursor position.
259 1298 1     LUBSA_BUF_PTR      next byte in the user buffer
260 1299 1
261 1300 1 ROUTINE VALUE:
262 1301 1 COMPLETION CODES:
263 1302 1
264 1303 1     NONE
265 1304 1
266 1305 1 SIDE EFFECTS:
267 1306 1
268 1307 1     If an AST goes off while we are in this routine and calls this routine,
269 1308 1     then this routine will be repeated upon return to the outer level.
270 1309 1     It will continue to be repeated until there are no more ASTs using this routine.
271 1310 1
272 1311 1 --
273 1312 1
274 1313 2 BEGIN
275 1314 2
276 1315 2 EXTERNAL REGISTER
277 1316 2     CCB : REF BLOCK [, BYTE];

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MAP
  ELEM_ADR : REF VECTOR;          ! element is call-by-reference

LOCAL
  BUF_LENGTH,                    ! length of the output buffer
  BUF_END,                        ! the end of the print buffer
  RET_FORMAT_ADDR,               ! points to next byte in format
                                  ! string. Returned by the format
                                  ! interpreter.
  RET_STR_ADDR,                  ! Working storage in case the string
                                  ! which is returned does not fit
                                  ! in the buffer
  RET_STR_LENGTH,                ! Working store in case the return
                                  ! string is too long for the buffer.
  FORMAT_DSC : BLOCK [8, BYTE], ! desc. for passing format string
                                  ! to the format interpreter
  DSC : BLOCK [8, BYTE];         ! dynamic string descriptor for
                                  ! output from the format interpreter

!+
!- This loop is to ensure AST reentrancy.
!-
DO
  BEGIN
    CCB [LUB$V_AST_GUARD] = 1;

    !+
    !- Allocate a null dynamic string for the format interpreter to return its hand-
    !- ircraft in. The string is allocated here so that this will be AST
    !-  reentrant and it is dynamic so that the return string will always fit.
    !-

    DSC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
    DSC [DSC$B_CLASS] = DSC$K_CLASS_D;
    DSC [DSC$W_LENGTH] = 0;
    DSC [DSC$A_POINTER] = 0;

    !+
    !- Toggle the format character flag appropriately so that IO_END will know
    !-  whether or not to do a PUT.
    !-

    CASE .FORMAT_CHAR FROM BAS$K_SEMI_FORM TO BAS$K_NO_FORM OF
      SET
        [BAS$K_SEMI_FORM] :
          CCB [LUB$V_FORM_CHAR] = 1;

        [BAS$K_COMMA_FORM] :
          CCB [LUB$V_FORM_CHAR] = 1;

        [BAS$K_NO_FORM] :
          CCB [LUB$V_FORM_CHAR] = 0;
      YES;

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+
Call the format interpreter. It will scan the format string, check its
validity, and format this element according to the string.
Check for a format string length of 0 and reset to the front of
the string if necessary. Format reversion always starts a new record
by definition. So, put the current record.
-

IF .CCB [ISB$W_LEN_REM] EQL 0
THEN
  BEGIN
  BASS$DO WRITE();
  CCB [ISB$A_FMT_PTR] = .CCB [ISB$A_FMT_BEG];
  CCB [ISB$W_LEN_REM] = .CCB [ISB$W_FMT_LEN];
  END;

FORMAT_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
FORMAT_DSC [DSC$B_CLASS] = DSC$K_CLASS_S;
FORMAT_DSC [DSC$W_LENGTH] = .CCB [ISB$W_LEN_REM];
FORMAT_DSC [DSC$A_POINTER] = .CCB [ISB$A_FMT_PTR];
BASS$FORMAT_INT (.ELEM_ADR, FORMAT_DSC, .ELEM_TYPE, DSC, RET_FORMAT_ADDR, .CCB [ISB$B_SCALE_FAC]);

+
Update the format pointer so that it now points to the next format
field.
-

CCB [ISB$W_LEN_REM] = .CCB [ISB$W_LEN_REM] - (.RET_FORMAT_ADDR - .CCB [ISB$A_FMT_PTR]);
CCB [ISB$A_FMT_PTR] = .RET_FORMAT_ADDR;

+
Now that the format interpreter has been called, the length of the for-
matted item is known exactly. It is time to determine if the item will
fit into the output buffer. If the item is too big, then it is put out
in sections. No check is made to see whether the buffer is already
'dirty'. The assumption is made that since this is formatted output,
it will be put out exactly as specified.
-

RET_STR_ADDR = .DSC [DSC$A_POINTER];
RET_STR_LENGTH = .DSC [DSC$W_LENGTH];
BUF_END = (IF .CCB [LUB$W_R_MARGIN] GTR 0
  THEN MIN(.CCB [LUB$A_BUF_END], .CCB [LUB$A_BUF_BEG] + .CCB [LUB$W_R_MARGIN])
  ELSE .CCB [LUB$A_BUF_END]);
BUF_LENGTH = .BUF_END - .CCB [LUB$A_BUF_PTR];

UNTIL .CCB [LUB$A_BUF_PTR] + .RET_STR_LENGTH LEQ .BUF_END DO
  BEGIN
  CH$MOVE (.BUF_LENGTH, .RET_STR_ADDR, .CCB [LUB$A_BUF_PTR]);

  +
  Dump the contents of the buffer and update the length and
  the pointer into the returned formatted string.
  -

  CCB [LUB$A_BUF_PTR] = .BUF_END;

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392 1431 4
393 1432 4
394 1433 4
395 1434 4
396 1435 4
397 1436 4
398 1437 4
399 1438 4
400 1439 4
401 1440 4
402 1441 4
403 1442 4
404 1443 4
405 1444 4
406 1445 4
407 1446 4
408 1447 4
409 1448 4
410 1449 4
411 1450 4
412 1451 4
413 1452 4
414 1453 4
415 1454 1

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BASS$DO_WRITE (BASS$K_BUF_EXC);
RET_STR_LENGTH = .RET_STR_LENGTH - .BUF_LENGTH;
RET_STR_ADDR = .RET_STR_ADDR + .BUF_LENGTH;
BUF_LENGTH = .BUF_END - .CCB [LUB$A_BUF_PTR];
END;

CH$MOVE (.RET_STR_LENGTH, .RET_STR_ADDR, .CCB [LUB$A_BUF_PTR]);
CCB [LUB$A_BUF_PTR] = .CCB [LUB$A_BUF_PTR] + .RET_STR_LENGTH;

+
Update the current cursor position.
-
CCB [LUB$V_PRINT_POS] = .CCB [LUB$V_PRINT_POS] + .RET_STR_LENGTH;
CCB [LUB$V_OUTBUF_DR] = 1;
END
UNTIL .CCB [LUB$V_AST_GUARD];          ! End of AST guard loop

+
Free the heap storage allocated.
-

STR$FREE1_DX (DSC);
CCB [LUB$V_AST_GUARD] = 1;
RETURN;
END;                                     ! END of BASS$UDF_WF1

```

				07FC 00000	.ENTRY	BASS\$UDF_WF1, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	1260
	5E		1C	C2 00002	SUBL2	R10	
	5A	A0	AB	9E 00005	MOVAB	#28, SP	
	57	FE	AB	9E 00009	MOVAB	-96(R11), R10	1344
	6A		20	88 0000D 1\$:	MOVAB	-2(R11), R7	1366
0C	AE	020E0000	8F	D0 00010	BISB2	#32, (R10)	1344
			10	AE D4 00018	MOVL	#34471936, DSC	1354
02	01		10	AC CF 00018	CLRL	DSC+4	1355
000B	0006		0006	00020 2\$:	CASEL	FORMAT_CHAR, #1, #2	1362
					.WORD	3\$-2\$, =	
						3\$-2\$, -	
						4\$-2\$	
	67		04	88 00026 3\$:	BISB2	#4, (R7)	1369
			03	11 00029	BRB	5\$	
	67		04	8A 0002B 4\$:	BICB2	#4, (R7)	1372
		8D	AB	B5 0002E 5\$:	TSTW	-115(CCB)	1383
			12	12 00031	BNEQ	6\$	
		00000000G	00	16 00033	JSB	BASS\$DO_WRITE	1386
80	AB	FF7C	CB	D0 00039	MOVL	-132(CCB), -128(CCB)	1387
8D	AB	FF72	CB	B0 0003F	MOVW	-142(CCB), -115(CCB)	1388
16	AE	010E	8F	B0 00045 6\$:	MOVW	#270, FORMAT_DSC+2	1391
14	AE	8D	AB	B0 0004B	MOVW	-115(CCB), FORMAT_DSC	1393
18	AE	80	AB	D0 00050	MOVL	-128(CCB), FORMAT_DSC+4	1394
	7E	FF70	CB	98 00055	CVTBL	-144(CCB), -(SP)	1395
		0C	AE	9F 0005A	PUSHAB	RET_FORMAT_ADDR	
		14	AE	9F 0005D	PUSHAB	DSC	
		04	AC	DD 00060	PUSHL	ELEM_TYPE	
		24	AE	9F 00063	PUSHAB	FORMAT_DSC	

			0C	AC	DD	00066	PUSHL	ELEM ADR			
				06	FB	00069	CALLS	#6, BASS\$FORMAT_INT			
50		00000C00G	00	AE	C3	00070	SUBL3	RET_FORMAT_ADDR, -128(CCB), R0		1402	
		80	AB	50	A0	00076	ADDW2	R0, -115(CCB)			
		8D	AB	08	AE	D0	0007A	MOVL	RET_FORMAT_ADDR, -128(CCB)	1403	
		80	AB	10	AE	D0	0007F	MOVL	DSC#4, RET_STR_ADDR	1414	
			6E	0C	AE	3C	00083	MOVZWL	DSC, RET_STR_LENGTH	1415	
			58	D4	AB	B5	00087	TSTW	-44(CCB)	1416	
					19	13	0008A	BEQL	8\$		
			51	D4	AB	3C	0008C	MOVZWL	-44(CCB), R1	1417	
			51	BC	AB	C0	00090	ADDL2	-68(CCB), R1		
			50	B4	AB	D0	00094	MOVL	-76(CCB), R0		
			51		50	D1	00098	CMPL	R0, R1		
					03	15	0009B	BLEQ	7\$		
			50		51	D0	0009D	MOVL	R1, R0		
			59		50	D0	000A0	7\$: MOVL	R0, BUF_END		
					04	11	000A3	BRB	9\$		
			59	B4	AB	D0	000A5	8\$: MOVL	-76(CCB), BUF_END	1418	
04	AE		59	B0	AB	C3	000A9	9\$: SUBL3	-80(CCB), BUF_END, BUF_LENGTH	1419	
			56	B0	AB	9E	000AF	MOVAB	-80(R11), R6	1421	
			66		58	C1	000B3	10\$: ADDL3	RET_STR_LENGTH, (R6), R0		
			59		50	D1	000B7	CMPL	R0, BUF_END		
					26	15	000BA	BLEQ	11\$		
00	B6	00	BE	04	AE	28	000BC	MOV3	BUF_LENGTH, @RET_STR_ADDR, @0(R6)	1423	
			66		59	D0	000C3	MOVL	BUF_END, (R6)	1430	
			50		08	D0	000C6	MOVL	#8, R0	1431	
					00	16	000C9	JSB	BASS\$DO_WRITE		
			58	04	AE	C2	000CF	SUBL2	BUF_LENGTH, RET_STR_LENGTH	1432	
			6E	04	AE	C0	000D3	ADDL2	BUF_LENGTH, RET_STR_ADDR	1433	
			56	B0	AB	9E	000D7	MOVAB	-80(R11), R6	1434	
04	AE		59		66	C3	000DB	SUBL3	(R6), BUF_END, BUF_LENGTH		
					D1	11	000E0	BRB	10\$	1421	
B0	BB	00	BE		58	28	000E2	11\$: MOV3	RET_STR_LENGTH, @RET_STR_ADDR, @-80(CCB)	1437	
		B0	AB		58	C0	000E8	ADDL2	RET_STR_LENGTH, -80(CCB)	1438	
		C8	AB		58	C0	000EC	ADDL2	RET_STR_LENGTH, -56(CCB)	1442	
			57	FE	AB	9E	000F0	MOVAB	-2(R11), R7	1443	
			67		08	88	000F4	BISB2	#8, (R7)		
			5A	A0	AB	9E	000F7	MOVAB	-96(R11), R10	1445	
03			6A		05	E0	000FB	BBS	#5, (R10), 12\$		
					FF0B	31	000FF	BRW	1\$		
					0C	AE	9F	00102	12\$: PUSHAB	DSC	1451
		00000000G	00		01	FB	00105	CALLS	#1, STR\$FREE1_DX		
			6A		20	88	0010C	BISB2	#32, (R10)	1452	
					04	0010F	RET			1454	

: Routine Size: 272 bytes, Routine Base: _BASS\$CODE + 0027

: 416 1455 1

```

: 418 1456 1 GLOBAL ROUTINE BASSUDF_WF9 ! I/O end for UDF level of Write Formatted.
: 419 1457 1 : JSB_UDF9 NOVALUE =
: 420 1458 1
: 421 1459 1 !++
: 422 1460 1 FUNCTIONAL DESCRIPTION:
: 423 1461 1
: 424 1462 1 Call the record level I/O end of list routine. Reset the cursor position
: 425 1463 1 if a PUT was done
: 426 1464 1
: 427 1465 1 FORMAL PARAMETERS:
: 428 1466 1
: 429 1467 1 NONE
: 430 1468 1
: 431 1469 1 IMPLICIT INPUTS:
: 432 1470 1
: 433 1471 1 LUBSV_AST_GUARD Guard for AST reentrancy
: 434 1472 1 LUBSV_FORM_CHAR last element transmitter ended with a format char
: 435 1473 1
: 436 1474 1 IMPLICIT OUTPUTS:
: 437 1475 1
: 438 1476 1 LUBSV_AST_GUARD guard for AST reentrancy
: 439 1477 1 LUBSL_PRINT_POS current cursor position
: 440 1478 1
: 441 1479 1 ROUTINE VALUE:
: 442 1480 1 COMPLETION CODES:
: 443 1481 1
: 444 1482 1 NONE
: 445 1483 1
: 446 1484 1 SIDE EFFECTS:
: 447 1485 1
: 448 1486 1 This routine will loop back and reexecute if it detects that it was
: 449 1487 1 called by an AST while it was executing.
: 450 1488 1
: 451 1489 1 --
: 452 1490 1
: 453 1491 2 BEGIN
: 454 1492 2
: 455 1493 2 EXTERNAL REGISTER
: 456 1494 2 (CB : REF BLOCK [, BYTE];
: 457 1495 2
: 458 1496 2 !+
: 459 1497 2 This outer loop is to detect an AST calling this routine while it is
: 460 1498 2 executing.
: 461 1499 2 -
: 462 1500 2
: 463 1501 2 DO
: 464 1502 3 BEGIN
: 465 1503 3 (CB [LUBSV_AST_GUARD] = 1; ! Initialize the guard bit
: 466 1504 3 BASSREC_WF9 (T);
: 467 1505 3 ! Time to reset the cursor position to zero perhaps
: 468 1506 3
: 469 1507 3 IF NOT .(CB [LUBSV_FORM_CHAR] THEN (CB [LUBSL_PRINT_POS] = 0;
: 470 1508 3
: 471 1509 3 END
: 472 1510 2 UNTIL .(CB [LUBSV_AST_GUARD]; ! End of AST guard loop
: 473 1511 2
: 474 1512 2 (CB [LUBSV_AST_GUARD] = 0;

```

: 475 1513 1 END;

			52	DD	00000	BASSUDF	WF9::					
			52		A0	AB	9E	00002		PUSHL	R2	: 1456
			62			20	88	00006	1\$:	MOVAB	-96(R11), R2	: 1503
					00000000G	00	16	00009		BISB2	#32, (R2)	: 1504
03	FE	AB				02	E0	0000F		JSB	BASS\$REC WF9	: 1507
						AB	D4	00014		BBS	#2, -2(CCB), 2\$: 1510
			52		A0	AB	9E	00017	2\$:	CLRL	-56(CCB)	: 1510
E7			62			05	E1	0001B		MOVAB	-96(R11), R2	: 1512
			62			20	8A	0001F		BBC	#5, (R2), 1\$: 1513
						04	BA	00022		BICB2	#32, (R?)	: 1513
						05	BA	00024		POPR	#^M<R2>	: 1513
										RSB		: 1513

: Routine Size: 37 bytes, Routine Base: _BAS\$CODE + 0137

```

: 476 1514 1
: 477 1515 1 END
: 478 1516 1
: 479 1517 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
_BAS\$CODE	348	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_S255\$DUA28:[SYSLIB]STARLET.L32;1	9776	7	0	581	00:01.2

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS\$:BASUDFWF/OBJ=OBJ\$:BASUDFWF MSRC\$:BASUDFWF/UPDATE=(ENH\$:BASUDFWF)

BASSUDF_WF
1-013

D 1
16-Sep-1984 01:22:55 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:56:43 [BASRTL.SRC]BASUDFWF.B32;1

Page 14
(5)

: 480 1518 0
: Size: 348 code + 0 data bytes
: Run Time: 00:15.5
: Elapsed Time: 00:34.1
: Lines/CPU Min: 5868
: Lexemes/CPU-Min: 36347
: Memory Used: 196 pages
: Compilation Complete

. End of module - BASUDFWF

0033 AH-BT13A-SE
VAX/VMS V4.0

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The image displays a grid of 100 terminal windows, arranged in 10 rows and 10 columns. Each window shows a different software interface or data screen. The windows are arranged in a grid, with some windows having titles like 'BASUFWL LIS', 'BASUNLOCK LIS', 'BASVECTOR LIS', 'BASVAL LIS', 'BASVRTIO LIS', 'BASUNWIND LIS', 'BASUPDATE LIS', and 'BASUECTR2 LIS'. The content of the windows varies, showing text-based data, tables, and command-line prompts. The overall appearance is that of a multi-user system or a software demonstration environment.