

```
BBBBBBBBBBBBBB      AAAAAAAAAA      SSSSSSSSSSSS      RRRRRRRRRRRR      TTTTTTTTTTTTTTTT      LLL
BBBBBBBBBBBBBB      AAAAAAAAAA      SSSSSSSSSSSS      RRRRRRRRRRRR      TTTTTTTTTTTTTTTT      LLL
BBBBBBBBBBBBBB      AAAAAAAAAA      SSSSSSSSSSSS      RRRRRRRRRRRR      TTTTTTTTTTTTTTTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBBBBBBBBBBBBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBBBBBBBBBBBBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBBBBBBBBBBBBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAAAAAAAAAAAAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAAAAAAAAAAAAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAAAAAAAAAAAAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBB      BBB      AAA      AAA      SSS      RRR      RRR      TTT      LLL
BBBBBBBBBBBBBB      AAA      AAA      SSSSSSSSSSSS      RRR      RRR      TTT      LLLLLLLLLLLLLLLLL
BBBBBBBBBBBBBB      AAA      AAA      SSSSSSSSSSSS      RRR      RRR      TTT      LLLLLLLLLLLLLLLLL
BBBBBBB      BBB      AAA      AAA      SSSSSSSSSSSS      RRR      RRR      TTT      LLLLLLLLLLLLLLLLL
```

```

BBBBBBBBB      AAAAAA      SSSSSSSS      RRRRRRRR      SSSSSSSS      TTTTTTTTTT      SSSSSSSS      CCCCCCCC      VV      VV
BBBBBBBBB      AAAAAA      SSSSSSSS      RRRRRRRR      SSSSSSSS      TTTTTTTTTT      SSSSSSSS      CCCCCCCC      VV      VV
BB      BB      AA      AA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BB      BB      AA      AA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BB      BB      AA      AA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BBBBBBBBB      AA      AA      SSSSSS      RRRRRRRR      SSSSSS      TT      SSSSSS      CC      VV      VV
BBBBBBBBB      AA      AA      SSSSSS      RRRRRRRR      SSSSSS      TT      SSSSSS      CC      VV      VV
BB      BB      AAAAAA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BB      BB      AAAAAA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BB      BB      AA      AA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BB      BB      AA      AA      SS      RR      RR      SS      TT      SS      CC      VV      VV
BBBBBBBBB      AA      AA      SSSSSSSS      RR      RR      SSSSSSSS      TT      SSSSSSSS      CCCCCCCC      VV      VV
BBBBBBBBB      AA      AA      SSSSSSSS      RR      RR      SSSSSSSS      TT      SSSSSSSS      CCCCCCCC      VV      VV

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLL      IIIIII      SSSSSSSS

```



```

1 0001 0 MODULE BASSRSTS_CVT (
2 0002 0 IDENT = '1-005'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 *****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
9 0009 1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
10 0010 1 * ALL RIGHTS RESERVED.
11 0011 1 *
12 0012 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
13 0013 1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
14 0014 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
15 0015 1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
16 0016 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
17 0017 1 * TRANSFERRED.
18 0018 1 *
19 0019 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
20 0020 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
21 0021 1 * CORPORATION.
22 0022 1 *
23 0023 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
24 0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
25 0025 1 *
26 0026 1 *
27 0027 1 *****
28 0028 1
29 0029 1
30 0030 1 ++
31 0031 1 FACILITY: BASIC- US-2 Miscellaneous
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1
35 0035 1 This module contains the RSTS-compatible CVT functions: CVT$,
36 0036 1 CVT$$, CVT$, CVT$, and the double precision versions of
37 0037 1 CVT$ and CVT$.
38 0038 1
39 0039 1 ENVIRONMENT: VAX-11 User Mode
40 0040 1
41 0041 1 AUTHOR: John Sauter, CREATION DATE: 26-FEB-1979
42 0042 1
43 0043 1 MODIFIED BY:
44 0044 1
45 0045 1 1-001 - Original. JBS 26-FEB-1979
46 0046 1 1-002 - If the string provided is too short for the conversion function,
47 0047 1 pad with zeros. JBS 27-FEB-1979
48 0048 1 1-003 - Change LIB$$ and OTS$$ to STR$. JBS 21-MAY-1979
49 0049 1 1-004 - Make BASSCVT_D_S take its input by value. JBS 20-AUG-1979
50 0050 1 1-005 - Sign-extend the result of BASSCVT_S_W to 32 bits. JBS 24-SEP-1979
51 0051 1 --
52 0052 1
53 0053 1 !<BLF/PAGE>
    
```

```

55 0054 1 |
56 0055 1 | SWITCHES:
57 0056 1 |
58 0057 1 |
59 0058 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
60 0059 1 |
61 0060 1 |
62 0061 1 | LINKAGES:
63 0062 1 |
64 0063 1 |     NONE
65 0064 1 |
66 0065 1 | TABLE OF CONTENTS:
67 0066 1 |
68 0067 1 |
69 0068 1 | FORWARD ROUTINE
70 0069 1 |     BASSCVT_W_S : NOVALUE,           | Convert word to string
71 0070 1 |     BASSCVT_S_W,                       | Convert string to word
72 0071 1 |     BASSCVT_F_S : NOVALUE,           | Convert floating to string
73 0072 1 |     BASSCVT_D_S : NOVALUE,           | Convert double to string
74 0073 1 |     BASSCVT_S_F,                       | Convert string to floating
75 0074 1 |     BASSCVT_S_D : NOVALUE;           | Convert string to double
76 0075 1 |
77 0076 1 |
78 0077 1 | INCLUDE FILES:
79 0078 1 |
80 0079 1 |
81 0080 1 | REQUIRE 'RTLIN:RTLPSECT';           | Macros for defining psects
82 0175 1 |
83 0176 1 | LIBRARY 'RTLSTARLE';               | System definitions
84 0177 1 |
85 0178 1 |
86 0179 1 | MACROS:
87 0180 1 |
88 0181 1 |     NONE
89 0182 1 |
90 0183 1 | EQUATED SYMBOLS:
91 0184 1 |
92 0185 1 |     NONE
93 0186 1 |
94 0187 1 | PSECTS:
95 0188 1 |
96 0189 1 | DECLARE_PSECTS (BAS);               | Declare psects for BASS facility
97 0190 1 |
98 0191 1 | OWN STORAGE:
99 0192 1 |
100 0193 1 |     NONE
101 0194 1 |
102 0195 1 | EXTERNAL REFERENCES.
103 0196 1 |
104 0197 1 |
105 0198 1 | EXTERNAL ROUTINE
106 0199 1 |     BASS$STOP : NOVALUE,           | signals fatal error
107 0200 1 |     STR$GET1_DX,                   | Allocate a string
108 0201 1 |     STR$FREET_DX;                 | Deallocate a string
109 0202 1 |

```

```

111 0203 1 GLOBAL ROUTINE BAS$CVT_W_S (           ! Convert word to string
112 0204 1     STRING_DESC,                   ! Descriptor for returned string
113 0205 1     VAL                           ! Word to convert
114 0206 1     ) : NOVALUE =
115 0207 1
116 0208 1  +-+
117 0209 1  FUNCTIONAL DESCRIPTION:
118 0210 1
119 0211 1     Change a word to a string, permuting the bytes in the process.
120 0212 1     There is no justification for permuting the bytes except
121 0213 1     compatability with RSTS/E BASIC-PLUS.
122 0214 1
123 0215 1  FORMAL PARAMETERS:
124 0216 1
125 0217 1     STRING_DESC.wt.d             Descriptor for the result string
126 0218 1     VAL.rw.v                   The word to be "converted"
127 0219 1
128 0220 1  IMPLICIT INPUTS:
129 0221 1
130 0222 1     NONE
131 0223 1
132 0224 1  IMPLICIT OUTPUTS:
133 0225 1
134 0226 1     NONE
135 0227 1
136 0228 1  ROUTINE VALUE:
137 0229 1  COMPLETION CODES:
138 0230 1
139 0231 1     NONE
140 0232 1
141 0233 1  SIDE EFFECTS:
142 0234 1
143 0235 1     NONE
144 0236 1
145 0237 1  --
146 0238 1
147 0239 2  BEGIN
148 0240 2
149 0241 2  MAP
150 0242 2     VAL : VECTOR [2, BYTE],
151 0243 2     STRING_DESC : REF BLOCK [8, BYTE];
152 0244 2
153 0245 2  LOCAL
154 0246 2     STRING : REF VECTOR [65535, BYTE];
155 0247 2
156 0248 2  +-+
157 0249 2  Be sure the result string has only enough storage to hold the
158 0250 2  two bytes we will be putting in it.
159 0251 2  --
160 0252 2     STR$FREE1_DX (.STRING_DESC);
161 0253 2     STR$GET1_DX (%REF (2), .STRING_DESC);
162 0254 2
163 0255 2  Now permute the bytes, putting the word into the string.
164 0256 2  --
165 0257 2     STRING = .STRING_DESC [DSC$A_POINTER];
166 0258 2     STRING [0] = .VAL [1];
167 0259 2     STRING [1] = .VAL [0];

```

BASSRSTS_CVT
1-005

F 16
16-Sep-1984 01:06:52 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:56:37 [BASRTL.SRC]BASRSTSCV.B32;1

: 168 0260 2 RETURN;
: 169 0261 1 END;

! end of BASSCVT_W_S

| | | | | |
|-----------|----|----|----|-------------|
| | | | | 0004 00000 |
| | 5E | | 04 | C2 00002 |
| | 52 | 04 | AC | D0 00005 |
| | | | 52 | DD 00009 |
| 00000000G | 00 | | 01 | FB 0000B |
| | | | 52 | DD 00012 |
| | 04 | AE | 02 | D0 00014 |
| | | | 04 | AE 9F 00018 |
| 00000000G | 00 | | 02 | FB 0001B |
| | 50 | 04 | A2 | D0 00022 |
| | 60 | 09 | AC | 90 00026 |
| | 01 | A0 | 08 | AC 90 0002A |
| | | | 04 | 0002F |

```
.TITLE BASSRSTS_CVT
.IDENT \1-005\

EXTRN BASS$STOP, STR$GET1_DX
.LXTRN STR$FREE1_DX

.PSECT _BAS$CODE,NCWRT, SHR, PIC,2

.ENTRY BASSCVT_W_S, Save R2
SUBL2 #4, SP
MOVL STRING_DESC, R2
PUSHL R2
CALLS #1, STR$FREE1_DX
PUSHL R2
MOVL #2, 4(SP)
PUSHAB 4(SP)
CALLS #2, STR$GET1_DX
MOVL 4(R2), STRING
MOVB VAL+1, (STRING)
MOVB VAL, 1(STRING)
RET
```

```
: 0203
: 0252
: 0253
: 0257
: 0258
: 0259
: 0261
```

: Routine Size: 48 bytes, Routine Base: _BAS\$CODE + 0000

: 170 0262 1

| | | | | | | | |
|----|----|----|-------------|------------|----------------------|---|------|
| | | | 0004 00000 | .ENTRY | BASSCVT S.W, Save R2 | : | 0263 |
| 52 | 14 | AC | D0 00002 | MOVL | STRING_DESC, R2 | : | 0308 |
| 50 | 04 | A2 | D0 00006 | MOVL | 4(R2), STRING | : | |
| | | 7E | D4 0000A | CLRL | RESULT | : | 0309 |
| 01 | | 62 | B1 0000C | CMPW | (R2), #1 | : | 0310 |
| | | 04 | 1A 0000F | BGTRU | 1\$ | : | |
| | | 51 | D4 00011 | CLRL | R1 | : | |
| | | 04 | 11 00013 | BRB | 2\$ | : | |
| 51 | 01 | A0 | 98 00015 | 1\$: CVTBL | 1(String), R1 | : | |
| 6E | | 51 | 90 00019 | 2\$: MOVB | R1, RESULT | : | |
| | | 62 | B5 0001C | TSTW | (R2) | : | 0311 |
| | | 04 | 12 0001E | BNEQ | 3\$ | : | |
| | | 50 | D4 00020 | CLRL | R0 | : | |
| | | 03 | 11 00022 | BRB | 4\$ | : | |
| | | 60 | 98 00024 | 3\$: CVTBL | (String), R0 | : | |
| 01 | 50 | AE | 90 00027 | 4\$: MOVB | R0, RESULT+1 | : | |
| | | 05 | 18 0002B | BGEQ | 5\$ | : | 0316 |
| | 50 | | 01 CE 0002D | MNEGL | #1, R0 | : | |
| | | 02 | 11 00030 | BRB | 6\$ | : | |
| | | 50 | D4 00032 | 5\$: CLRL | R0 | : | |
| 02 | AE | | 50 90 00034 | 6\$: MOVB | R0, RESULT+2 | : | |
| | | 01 | AE 95 00038 | TSTB | RESULT+1 | : | 0317 |
| | | 05 | 18 0003B | BGEQ | 7\$ | : | |
| | 50 | | 01 CE 0003D | MNEGL | #1, R0 | : | |
| | | 02 | 11 00040 | BRB | 8\$ | : | |
| | | 50 | D4 00042 | 7\$: CLRL | R0 | : | |
| 03 | AE | | 50 90 00044 | 8\$: MOVB | R0, RESULT+3 | : | |
| | 50 | | 6E D0 00048 | MOVL | RESULT, R0 | : | 0318 |
| | | | 04 0004B | RET | | : | 0319 |

: Routine Size: 76 bytes, Routine Base: _BASSCODE + 0030

: 229 0320 1


```

231 0321 1 GLOBAL ROUTINE BAS$CVT_F_S (           ! Convert floating to string
232 0322 1     STRING_DESC,                       ! Descriptor for returned string
233 0323 1     VAL                               ! Floating number to convert
234 0324 1     ) : NOVALUE =
235 0325 1
236 0326 1 ++
237 0327 1 FUNCTIONAL DESCRIPTION:
238 0328 1
239 0329 1     Changes a floating value to a string, permuting the bytes in the process.
240 0330 1     There is no justification for permuting the bytes except
241 0331 1     compatability with RSTS/E BASIC-PLUS.
242 0332 1
243 0333 1 FORMAL PARAMETERS:
244 0334 1
245 0335 1     STRING_DESC.wt.d     Descriptor for the result string
246 0336 1     VAL.rf.v             The floating value to be "converted"
247 0337 1
248 0338 1 IMPLICIT INPUTS:
249 0339 1
250 0340 1     NONE
251 0341 1
252 0342 1 IMPLICIT OUTPUTS:
253 0343 1
254 0344 1     NONE
255 0345 1
256 0346 1 ROUTINE VALUE:
257 0347 1 COMPLETION CODES:
258 0348 1
259 0349 1     NONE
260 0350 1
261 0351 1 SIDE EFFECTS:
262 0352 1
263 0353 1     NONE
264 0354 1
265 0355 1 --
266 0356 1
267 0357 2 BEGIN
268 0358 2
269 0359 2 MAP
270 0360 2     VAL : VECTOR [4, BYTE],
271 0361 2     STRING_DESC : REF BLOCK [8, BYTE];
272 0362 2
273 0363 2 LOCAL
274 0364 2     STRING : REF VECTOR [65535, BYTE];
275 0365 2
276 0366 2 ++
277 0367 2 Be sure the result string has only enough storage to hold the
278 0368 2 four bytes we will be putting in it.
279 0369 2 --
280 0370 2     STR$FREE1_DX (.STRING_DESC);
281 0371 2     STR$GET1_DX (%REF (4), .STRING_DESC);
282 0372 2 ++
283 0373 2 Now permute the bytes, putting the floating value into the string.
284 0374 2 --
285 0375 2     STRING = .STRING_DESC [DSC$A_POINTER];
286 0376 2     STRING [0] = .VAL [3];
287 0377 2     STRING [1] = .VAL [2];

```

BASSRSTS_CVT
1-005

J 16
16-Sep-1984 01:06:52
14-Sep-1984 11:56:37

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASRSTSCV.B32;1

Page 8
(5)

```
: 288      0378  2   STRING [2] = .VAL [1];  
: 289      0379  2   STRING [3] = .VAL [0];  
: 290      0380  2   RETURN;  
: 291      0381  1   END;
```

! end of BASSCVT_F_S

| | | | | | | | |
|-----------|----|----|------|-------|--------|----------------------|--------|
| | | | 0004 | 00000 | .ENTRY | BASSCVT_F_S, Save R2 | : 0321 |
| | 5E | | 04 | C2 | SUBL2 | #4, SP | : 0370 |
| | 52 | 04 | AC | D0 | MOVL | STRING_DESC, R2 | : 0371 |
| 00000000G | 00 | | 52 | DD | PUSHL | R2 | : 0375 |
| | 04 | AE | 01 | FB | CALLS | #1, STR\$FREE1_DX | : 0376 |
| | | | 52 | DD | PUSHL | R2 | : 0377 |
| 00000000G | 00 | 04 | 04 | D0 | MOVL | #4, 4(SP) | : 0378 |
| | | | AE | 9F | PUSHAB | 4(SP) | : 0379 |
| | | | 02 | FB | CALLS | #2, STR\$GET1_DX | : 0381 |
| | 50 | 04 | A2 | D0 | MOVL | 4(R2), STRING | : 0382 |
| | 60 | 0B | AC | 90 | MOVB | VAL+3, (STRING) | : 0383 |
| | 01 | A0 | 0A | AC | MOVB | VAL+2, 1(STRING) | : 0384 |
| | 02 | A0 | 09 | AC | MOVB | VAL+1, 2(STRING) | : 0385 |
| | 03 | A0 | 08 | AC | MOVB | VAL, 3(STRING) | : 0386 |
| | | | 04 | 00039 | RET | | : 0387 |

: Routine Size: 58 bytes, Routine Base: _BAS\$CODE + 007C

: 292 0382 1

```

294 0383 1 GLOBAL ROUTINE BAS$CVT_D_S (           ! Convert double to string
295 0384 1     STRING_DESC,                       ! Descriptor for returned string
296 0385 1     VAL                               ! Double number to convert
297 0386 1     ) : NOVALUE =
298 0387 1
299 0388 1 +-
300 0389 1 FUNCTIONAL DESCRIPTION:
301 0390 1
302 0391 1     Changes a double value to a string, permuting the bytes in the process.
303 0392 1     There is no justification for permuting the bytes except
304 0393 1     compatability with RSTS/E BASIC-PLUS.
305 0394 1
306 0395 1 FORMAL PARAMETERS:
307 0396 1
308 0397 1     STRING_DESC.wt.d      Descriptor for the result string
309 0398 1     VAL.rd.v              The double value to be "converted"
310 0399 1
311 0400 1 IMPLICIT INPUTS:
312 0401 1
313 0402 1     NONE
314 0403 1
315 0404 1 IMPLICIT OUTPUTS:
316 0405 1
317 0406 1     NONE
318 0407 1
319 0408 1 ROUTINE VALUE:
320 0409 1 COMPLETION CODES:
321 0410 1
322 0411 1     NONE
323 0412 1
324 0413 1 SIDE EFFECTS:
325 0414 1
326 0415 1     NONE
327 0416 1
328 0417 1 --
329 0418 1
330 0419 2 BEGIN
331 0420 2
332 0421 2 MAP
333 0422 2     VAL : VECTOR [8, BYTE],
334 0423 2     STRING_DESC : REF BLOCK [8, BYTE];
335 0424 2
336 0425 2 LOCAL
337 0426 2     STRING : REF VECTOR [6^535, BYTE];
338 0427 2
339 0428 2 +-
340 0429 2     Be sure the result string has only enough storage to hold the
341 0430 2     eight bytes we will be putting in it.
342 0431 2
343 0432 2     STR$FREE1 DX (.STRING_DESC);
344 0433 2     STR$GET1_DX (%REF (8), .STRING_DESC);
345 0434 2 +-
346 0435 2     Now permute the bytes, putting the double value into the string.
347 0436 2
348 0437 2     STRING = .STRING_DESC [DSC$A_POINTER];
349 0438 2     STRING [0] = .VAL [7];
350 0439 2     STRING [1] = .VAL [6];

```

```

: 351      0440 2  STRING [2] = .VAL [5]:
: 352      0441 2  STRING [3] = .VAL [4]:
: 353      0442 2  STRING [4] = .VAL [3]:
: 354      0443 2  STRING [5] = .VAL [2]:
: 355      0444 2  STRING [6] = .VAL [1]:
: 356      0445 2  STRING [7] = .VAL [0]:
: 357      0446 2  RETURN;
: 358      0447 1  END;

```

! end of BAS\$CVT_D_S

```

                                0004 00000      .ENTRY  BAS$CVT_D_S, Save R2      : 0383
                                04  C2 00002      SUBL2   #4, SP
                                04  AC  D0 00005      MOVL   STRING_DESC, R2      : 0432
                                52  DD 00009      PUSHL  R2
                                01  FB 0000B      CALLS  #1, STR$FREE1_DX
                                52  DD 00012      PUSHL  R2      : 0433
                                04  AE          08  D0 00014      MOVL   #8, 4(SP)
                                04  AE  9F 00018      PUSHAB 4(SP)
                                02  FB 0001B      CALLS  #2, STR$GET1_DX
                                50  A2  D0 0  22      MOVL   4(R2), STRING      : 0437
                                0F  AC  90 00026      MOVB   VAL+7, (STRING)      : 0438
                                01  A0  0E  AC  90 0002A      MOVB   VAL+6, 1(STRING)      : 0439
                                02  A0  0D  AC  90 0002F      MOVB   VAL+5, 2(STRING)      : 0440
                                03  A0  0C  AC  90 00034      MOVB   VAL+4, 3(STRING)      : 0441
                                04  A0  0B  AC  90 00039      MOVB   VAL+3, 4(STRING)      : 0442
                                05  A0  0A  AC  90 0003E      MOVB   VAL+2, 5(STRING)      : 0443
                                06  A0  09  AC  90 00043      MOVB   VAL+1, 6(STRING)      : 0444
                                07  A0  08  AC  90 00048      MOVB   VAL, 7(STRING)      : 0445
                                04  0004D      RET      : 0447

```

: Routine Size: 78 bytes, Routine Base: _BAS\$CODE + 00B6

: 359 0448 1

| | | | | | | |
|----|----|------|---------------|--------|-----------------------|--------|
| | | 0004 | 0C000 | .ENTRY | BAS\$CVT_S_F, Save R2 | : 0449 |
| 5E | | 04 | C2 00002 | SUBL2 | #4, SP | : 0495 |
| 52 | 04 | AC | D0 00005 | MOVL | STRING_DESC, R2 | : 0496 |
| 50 | 04 | A2 | D0 00009 | MOVL | 4(R2), STRING | : 0497 |
| 03 | | 62 | B1 0000D | CMPW | (R2), #3 | : 0498 |
| | | 04 | 1A 00010 | BGTRU | 1\$ | : 0499 |
| | | 51 | D4 00012 | CLRL | R1 | : 0500 |
| | | 04 | 11 00014 | BRB | 2\$ | : 0501 |
| 51 | 03 | A0 | 9A 00016 1\$: | MOVZBL | 3(String), R1 | : 0497 |
| 6E | | 51 | 90 0001A 2\$: | MOVB | R1, RESULT | : 0498 |
| 02 | | 62 | B1 0001D | CMPW | (R2), #2 | : 0499 |
| | | 04 | 1A 00020 | BGTRU | 3\$ | : 0500 |
| | | 51 | D4 00022 | CLRL | R1 | : 0501 |
| | | 04 | 11 00024 | BRB | 4\$ | : 0497 |
| 51 | 02 | A0 | 9A 00026 3\$: | MOVZBL | 2(String), R1 | : 0498 |
| AE | | 51 | 90 0002A 4\$: | MOVB | R1, RESULT+1 | : 0499 |
| 01 | | 62 | B1 0002E | CMPW | (R2), #1 | : 0500 |
| | | 04 | 1A 00031 | BGTRU | 5\$ | : 0501 |
| | | 51 | D4 00033 | CLRL | R1 | : 0497 |
| | | 04 | 11 00035 | BRB | 6\$ | : 0498 |
| 51 | 01 | A0 | 9A 00037 5\$: | MOVZBL | 1(String), R1 | : 0499 |
| 02 | AE | 51 | 90 0003B 6\$: | MOVB | R1, RESULT+2 | : 0500 |
| | | 62 | B5 0003F | TSTW | (R2) | : 0501 |
| | | 04 | 12 00041 | BNEQ | 7\$ | : 0497 |
| | | 50 | D4 00043 | CLRL | R0 | : 0498 |
| | | 03 | 11 00045 | BRB | 8\$ | : 0499 |
| 50 | | 60 | 9A 00047 7\$: | MOVZBL | (String), R0 | : 0500 |
| 03 | AE | 50 | 90 0004A 8\$: | MOVB | R0, RESULT+3 | : 0501 |
| 50 | | 6E | D0 0004E | MOVL | RESULT, R0 | : 0500 |
| | | 04 | 00051 | RET | | : 0501 |

: Routine Size: 82 bytes, Routine Base: _BAS\$CODE + 0104

: 414 0502 1

```

416 0503 1 GLOBAL ROUTINE BAS$CVT_S_D (          ! Convert string to double
417 0504 1     STRING_DESC                      ! Descriptor for string
418 0505 1     ) : NOVALUE =
419 0506 1
420 0507 1  +-+
421 0508 1  | FUNCTIONAL DESCRIPTION:
422 0509 1  |
423 0510 1  |     Changes a string to a double value, permuting the bytes in the process.
424 0511 1  |     There is no justification for permuting the bytes except
425 0512 1  |     compatability with RSTS/E BASIC-PLUS.
426 0513 1  |
427 0514 1  | FORMAL PARAMETERS:
428 0515 1  |
429 0516 1  |     STRING_DESC.rt.d          Descriptor for the string
430 0517 1  |
431 0518 1  | IMPLICIT INPUTS:
432 0519 1  |
433 0520 1  |     NONE
434 0521 1  |
435 0522 1  | IMPLICIT OUTPUTS:
436 0523 1  |
437 0524 1  |     NONE
438 0525 1  |
439 0526 1  | ROUTINE VALUE:
440 0527 1  | COMPLETION CODES:
441 0528 1  |
442 0529 1  |     The resultant double value.
443 0530 1  |
444 0531 1  | SIDE EFFECTS:
445 0532 1  |
446 0533 1  |     NONE
447 0534 1  |
448 0535 1  | --
449 0536 1  |
450 0537 2  | BEGIN
451 0538 2  |
452 0539 2  | MAP
453 0540 2  |     STRING_DESC : REF BLOCK [8, BYTE];
454 0541 2  |
455 0542 2  | LOCAL
456 0543 2  |     RESULT : VECTOR [8, BYTE],
457 0544 2  |     STRING : REF VECTOR [, BYTE];
458 0545 2  |
459 0546 2  | +-+
460 0547 2  | | Permute the bytes, putting the string into the floating result.
461 0548 2  | |
462 0549 2  | |     STRING = .STRING_DESC [DSC$A POINTER];
463 0550 2  | |     RESULT [0] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 7) THEN 0 ELSE .STRING [7]);
464 0551 2  | |     RESULT [1] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 6) THEN 0 ELSE .STRING [6]);
465 0552 2  | |     RESULT [2] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 5) THEN 0 ELSE .STRING [5]);
466 0553 2  | |     RESULT [3] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 4) THEN 0 ELSE .STRING [4]);
467 0554 2  | |     RESULT [4] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 3) THEN 0 ELSE .STRING [3]);
468 0555 2  | |     RESULT [5] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 2) THEN 0 ELSE .STRING [2]);
469 0556 2  | |     RESULT [6] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 1) THEN 0 ELSE .STRING [1]);
470 0557 2  | |     RESULT [7] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 0) THEN 0 ELSE .STRING [0]);
471 0558 2  | |
472 0559 2  | | +-+
         | | Returning a double precision number is a little tricky in BLISS.

```

```

: 473 0560 2 :-
: 474 0561 2
: 475 0562 2
: 476 0563 2
: 477 0564 2
: 478 0565 2
: 479 0566 2
: 480 0567 2
: 481 0568 2
: 482 0569 2
: 483 0570 2
: 484 0571 2
: 485 0572 2
: 486 0573 2
: 487 0574 1

```

```

BEGIN
REGISTER
    R0 = 0;
    R1 = 1;
MAP
    RESULT : BLOCK [8, BYTE];
R0 = .RESULT [0, 0, %BPVAL, 0];
R1 = .RESULT [%UPVAL, 0, %BPVAL, 0];
RETURN;
END;
END;

```

! end of BASSCVT_F_S

| | | | | | | |
|----|----|----|-------------------|--------|----------------------|--------|
| | | | 0004 00000 | .ENTRY | BASSCVT_S_D, Save R2 | : 0503 |
| | 5E | | 08 C2 00002 | SUBL2 | #8, SP | : 0549 |
| | 52 | 04 | AC D0 00005 | MOVL | STRING_DESC, R2 | : 0550 |
| | 50 | 04 | A2 D0 00009 | MOVL | 4(R2), -STRING | : 0551 |
| | 07 | | 62 B1 0000D | CMPW | (R2), #7 | : 0552 |
| | | | 04 1A 00010 | BGTRU | 1\$ | |
| | | | 51 D4 00012 | CLRL | R1 | |
| | | | 04 11 00014 | BRB | 2\$ | |
| | 51 | 07 | A0 9A 00016 1\$: | MOVZBL | 7(STRING), R1 | |
| | 6E | | 51 90 0001A 2\$: | MOVB | R1, RESULT | |
| | 06 | | 62 B1 0001D | CMPW | (R2), #6 | : 0553 |
| | | | 04 1A 00020 | BGTRU | 3\$ | |
| | | | 51 D4 00022 | CLRL | R1 | |
| | | | 04 11 00024 | BRB | 4\$ | |
| | 51 | 06 | A0 9A 00026 3\$: | MOVZBL | 6(STRING), R1 | |
| 01 | AE | | 51 90 0002A 4\$: | MOVB | R1, RESULT+1 | |
| | 05 | | 62 B1 0002E | CMPW | (R2), #5 | : 0554 |
| | | | 04 1A 00031 | BGTRU | 5\$ | |
| | | | 51 D4 00033 | CLRL | R1 | |
| | | | 04 11 00035 | BRB | 6\$ | |
| | 51 | 05 | A0 9A 00037 5\$: | MOVZBL | 5(STRING), R1 | |
| 02 | AE | | 51 90 0003B 6\$: | MOVB | R1, RESULT+2 | |
| | 04 | | 62 B1 0003F | CMPW | (R2), #4 | : 0555 |
| | | | 04 1A 00042 | BGTRU | 7\$ | |
| | | | 51 D4 00044 | CLRL | R1 | |
| | | | 04 11 00046 | BRB | 8\$ | |
| | 51 | 04 | A0 9A 00048 7\$: | MOVZBL | 4(STRING), R1 | |
| 03 | AE | | 51 90 0004C 8\$: | MOVB | R1, RESULT+3 | |
| | 03 | | 62 B1 00050 | CMPW | (R2), #3 | : 0556 |
| | | | 04 1A 00053 | BGTRU | 9\$ | |
| | | | 51 D4 00055 | CLRL | R1 | |
| | | | 04 11 00057 | BRB | 10\$ | |
| | 51 | 03 | A0 9A 00059 9\$: | MOVZBL | 3(STRING), R1 | |
| 04 | AE | | 51 90 0005D 10\$: | MOVB | R1, RESULT+4 | |
| | 02 | | 62 B1 00061 | CMPW | (R2), #2 | : 0557 |
| | | | 04 1A 00064 | BGTRU | 11\$ | |
| | | | 51 D4 00066 | CLRL | R1 | : 0558 |


```

05  51      02  04  11 00068      BRB      12$
    AE      02  A0  9A 0006A 11$:  MOVZBL  2(String), R1
    01      02  51  90 0006E 12$:  MOVB    R1, RESULT+5
                                CMPW    (R2), #1
                                BGTRU   13$
                                CLRL    R1
                                BRB     14$
06  51      01  A0  9A 0007B 13$:  MOVZBL  1(String), R1
    AE      01  51  90 0007F 14$:  MOVB    R1, RESULT+6
                                TSTW   (R2)
                                BNEQ   15$
                                CLRL   R0
                                BRB    16$
07  50      03  60  9A 0008B 15$:  MOVZBL  (String), R0
    AE      03  50  90 0008E 16$:  MOVB    R0, RESULT+7
    50      03  6E  7D 00092      MOVQ   RESULT, R0
                                RET
                                04  00095

```

; Routine Size: 150 bytes, Routine Base: _BAS\$CODE + 0156

```

: 488      0575 1
: 489      0576 1 END
: 490      0577 1
: 491      0578 0 ELUDOM

```

! end of module BASSRSTS_CVT

PSECT SUMMARY

| Name | Bytes | Attributes |
|------------|-------|--|
| _BAS\$CODE | 492 | NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2) |

Library Statistics

| File | Total | Symbols Loaded | Percent | Pages Mapped | Processing Time |
|-------------------------------------|-------|----------------|---------|--------------|-----------------|
| _\$255\$DUA28:[SYSLIB]STARLET.L32;1 | 9776 | 2 | 0 | 581 | 00:01.0 |

COMMAND QUALIFIERS

```

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS$:BASRSTSCV/OBJ=OBJ$:BASRSTSCV MSRC$:BASRSTSCV/UPDATE=(ENH$:BASRSTSCV
: )
:

```

BASRSTS_CVT
1-005

F 1
16-Sep-1984 01:06:52
14-Sep-1984 11:56:37

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASRSTSCV.B32;1

Page 16
(8)

: Size: 492 code + 0 data bytes
: Run Time: 00:11.6
: Elapsed Time: 00:26.2
: Lines/CPU Min: 3000
: Lexemes/CPU-Min: 21498
: Memory Used: 72 pages
: Compilation Complete

0030 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
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The image displays a grid of 100 small terminal window screenshots, each showing a different software application or system utility. The windows are arranged in a 10x10 grid. Several windows are highlighted with larger, semi-transparent labels: BASRAD50 LIS, BASRSET LIS, BASRPUT LIS, BASRECLPRO LIS, BASRESTAR LIS, BASRANDOM LIS, BASREMAP LIS, BASRESTOR LIS, and BASRIGT LIS. Each window contains text, some with graphical elements like bar charts or tables, representing various data processing and system management tasks.

0031 AH-BT13A-SE
VAX/VMS V4.0

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The image displays a grid of 144 small terminal window screenshots, arranged in a 12x12 grid. Each window shows a different VAX/VMS command and its output. Some windows are clearly legible and show the following commands and outputs:

- BASRTDIM LIS
- BASSARITH LIS
- BASSCALE LIS
- BASSIGNAL LIS
- BASRUNIMI LIS
- BASSCRATIC LIS
- BASRSTSFT LIS
- BASSLEEP LIS
- BASSTOP LIS
- BASSEG LIS

Other windows show various system messages, file listings, and command prompts like 'DCL>' and 'SYS>'.