



```

BBBBBBBBB      AAAAAA      SSSSSSSS      PPPPPPPP      000000      WW      WW      DDDDDDDD      JJ
BBBBBBBBB      AAAAAA      SSSSSSSS      PPPPPPPP      000000      WW      WW      DDDDDDDD      JJ
BB      BB      AA      AA      SS      PP      PP      DD      DD      JJ
BB      BB      AA      AA      SS      PP      PP      DD      DD      JJ
BB      BB      AA      AA      SS      PP      PP      DD      DD      JJ
BB      BB      AA      AA      SS      PP      PP      DD      DD      JJ
BBBBBBBBB      AA      AA      SSSSSS      PPPPPPPP      00      00      WW      WW      DD      DD      JJ
BBBBBBBBB      AA      AA      SSSSSS      PPPPPPPP      00      00      WW      WW      DD      DD      JJ
BB      BB      AAAAAAAAAA      SS      PP      00      00      WW      WW      WW      DD      DD      JJ
BB      BB      AAAAAAAAAA      SS      PP      00      00      WW      WW      WW      DD      DD      JJ
BB      BB      AA      AA      SS      PP      00      00      WWW      WWW      DD      DD      JJ
BB      BB      AA      AA      SS      PP      00      00      WWW      WWW      DD      DD      JJ
BBBBBBBBB      AA      AA      SSSSSSSS      PP      000000      WW      WW      DDDDDDDD      JJJJJJ
BBBBBBBBB      AA      AA      SSSSSSSS      PP      000000      WW      WW      DDDDDDDD      JJJJJJ

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLL      IIIIII      SSSSSSSS

```

(2) 52  
(3) 87

DECLARATIONS  
BASSPOWDJ - BASIC double \*\* long

```
0000 1 .TITLE BASSPOWDJ ; BASIC double ** longword routine
0000 2 .IDENT /1-005/ ; File: BASSPOWDJ.MAR Edit:RNH1005
0000 3
0000 4
0000 5 :*****
0000 6 :*
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0000 24 :*
0000 25 :*
0000 26 :*****
0000 27 :
0000 28
0000 29 :++
0000 30 : FACILITY: Basic Support Library
0000 31
0000 32 : ABSTRACT:
0000 33
0000 34 : This module contains entry points to support exponentiation
0000 35 : (** or ^) in BASIC-PLUS-2 for DOUBLE ** LONGWORD.
0000 36
0000 37 : ENVIRONMENT: User Mode, AST Reentrant
0000 38
0000 39 :--
0000 40 : AUTHOR: R. Will , CREATION DATE: 22-NOV-78
0000 41
0000 42 : MODIFIED BY:
0000 43
0000 44 : R. Will, : VERSION 01
0000 45 : 1-01 - Original
0000 46 : 1-02 - Redo comments, JMP instead of BRW. RW 5-Dec-78
0000 47 : 1-003 - Add "" to the PSECT directive. JBS 22-DEC-78
0000 48 : 1-004 - Redo the case analysis for base leq 0 for compatability
0000 49 : with the PDP-11. JBS 24-APR-1979
0000 50 : 1-005 - Change shared external references to G^ RNH 25-Sep-81
```

```
0000 52      .SBTTL  DECLARATIONS
0000 53      :
0000 54      : INCLUDE FILES:
0000 55      :
0000 56      :
0000 57      :
0000 58      : EXTERNAL DECLARATIONS:
0000 59      :
0000 60      .DSABL  GBL                ; Prevent undeclared
0000 61      :                               ; symbols from being
0000 62      :                               ; automatically global.
0000 63      :
0000 64      .EXTRN  OTSS$POWDJ        ; OTSS$ double ** int exponentiation
0000 65      .EXTRN  BAS$K_DIVBY_ZER  ; Divide by Zero
0000 66      .EXTRN  BAS$$STOP        ; Error reporting routine
0000 67      :
0000 68      :
0000 69      : MACROS:
0000 70      :
0000 71      :
0000 72      :
0000 73      : EQUATED SYMBOLS:
0000 74      :
0000 75      :
0000 76      :
0000 77      : OWN STORAGE:
0000 78      :
0000 79      :
0000 80      :
0000 81      : PSECT DECLARATIONS:
0000 82      :
00000000 83      .PSECT _BAS$CODE PIC,  USR,  CON,  REL,  LCL,  SHR,  -
0000 84      EXE,  RD,  NOWRT,  LONG
0000 85
```

```

0000 87 .SBTTL BASSPOWDJ - BASIC double ** long
0000 88 :++
0000 89 : FUNCTIONAL DESCRIPTION:
0000 90 :
0000 91 : This routine takes BASE ** EXP, using the following table
0000 92 : for unusual cases:
0000 93 :
0000 94 : BASE > 0 Call OTSSPOWDJ, normal case.
0000 95 : BASE = 0, EXP > 0 Return 0.0.
0000 96 : BASE = 0, EXP = 0 Return 1.0.
0000 97 : BASE = 0, EXP < 0 Error: divide by zero
0000 98 : BASE < 0, EXP even Call OTSSPOWDJ with -BASE
0000 99 : BASE < 0, EXP odd Call OTSSPOWDJ with -BASE, negate result
0000 100 :
0000 101 : CALLING SEQUENCE:
0000 102 :
0000 103 : CALL result.wd.v = BASSPOWDJ (base.rd.v, exponent.rl.v)
0000 104 :
0000 105 : INPUT PARAMETERS:
0000 106 :
0000 107 : base = 4
0000 108 : exponent = 12
0000 109 :
0000 110 : IMPLICIT INPUTS:
0000 111 :
0000 112 : NONE
0000 113 :
0000 114 : OUTPUT PARAMETERS:
0000 115 :
0000 116 : NONE
0000 117 :
0000 118 : IMPLICIT OUTPUTS:
0000 119 :
0000 120 : NONE
0000 121 :
0000 122 : FUNCTION VALUE:
0000 123 : COMPLETION CODES:
0000 124 :
0000 125 : double result of exponentiation
0000 126 :
0000 127 : SIDE EFFECTS:
0000 128 :
0000 129 : Will signal Divide By Zero if its arguments are bad,
0000 130 : and OTSSPOWDJ may also signal.
0000 131 :
0000 132 :--
0000 133 :
0000 134 BASSPOWDJ:: .MASK OTSSPOWDJ ; Entry point
0002 135 ; Since this routine uses no
0002 136 ; registers and usually transfers
0002 137 ; control to OTSSPOWDJ, we copy
0002 138 ; its register save mask and then
0002 139 ; JMP past its save mask and only
0002 140 ; save the registers once
04 AC 73 0002 141 TSTD base(AP) ; Test base relationship to zero
06 15 0005 142 BLEQ 1$ ; If base leq 0, do case analysis
0000002'GF 17 0007 143 JMP G^OTSSPOWDJ+2 ; Transfer control to the OTSS

```

```

000D 144 ; routine to do exponentiation
000D 145 :+
000D 146 : Come here if the base is less than or equal to zero. We must filter
000D 147 : several special cases, as described above.
000D 148 :-
000D 149 1$: BEQL 4$ ; Branch if base = 0
OC AC DD 000F 150 PUSHL exponent(AP) ; Stack EXP as parameter to OTS$POWDJ
7E 04 AC 72 0012 151 MNEGD base(AP), -(SP) ; Stack -base also
00000000'GF 03 FB 0016 152 CALLS #3, G^OTS$POWDJ ; Call integer power routines
03 OC AC E9 001D 153 BLBC exponent(AP), 2$ ; Branch if exponent even
50 50 72 0021 154 MNEGD R0, R0 ; Exponent odd, negate the result
04 0024 155 2$: RET ; and return with it.
0025 156 :+
0025 157 : Come here if the base is equal to zero. The value we return depends
0025 158 : upon the sign of the exponent.
0025 159 :-
OC AC D5 0025 160 4$: TSTL exponent(AP) ; Test the exponent against zero
09 19 0028 161 BLSS 6$ ; Branch if exponent lss 0
03 13 002A 162 BEQL 5$ ; Branch if exponent is 0
002C 163 :+
002C 164 : Come here if the base is zero and the exponent is greater than zero.
002C 165 : BASIC defines this as 0.0.
002C 166 :-
50 7C 002C 167 CLRD R0 ; R0, R1 = 0.0
04 002E 168 RET ; Return to caller
002F 169 :+
002F 170 : Come here if the base is zero and the exponent is zero. BASIC defines
002F 171 : this as 1.0.
002F 172 :-
50 08 70 002F 173 5$: MOVD #1, R0 ; R0, R1 = 1.0
04 0032 174 RET ; Return to caller.
0033 175 :+
0033 176 : Come here if the base is zero and the exponent is less than zero.
0033 177 : BASIC defines this as an error.
0033 178 :-
7E 00'8F 9A 0033 179 6$: MOVZBL #BASSK_DIVBY_ZER, -(SP) ; Divide by zero
00000000'GF 01 FB 0037 180 CALLS #1, G^BASS$STOP ; Report error, never return.
003E 181 :
003E 182 .END

```





