


```

BBBBBBBB      AAAAAA      SSSSSSSS      CCCCCCCC      HH      HH      AAAAAA      NN      NN      GGGGGGGG      EEEEEEEEEE
BBBBBBBB      AAAAAA      SSSSSSSS      CCCCCCCC      HH      HH      AAAAAA      NN      NN      GGGGGGGG      EEEEEEEEEE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NN      NN      GG      EE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NN      NN      GG      EE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NNNN      NN      GG      EE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NNNN      NN      GG      EE
BBBBBBBB      AA      AA      SSSSSS      CC      HHHHHHHHHH      AA      AA      NN      NN      NN      GG      EEEEEEEE
BBBBBBBB      AA      AA      SSSSSS      CC      HHHHHHHHHH      AA      AA      NN      NN      NN      GG      EEEEEEEE
BB      BB      AAAAAAAAAA      SS      CC      HH      HH      AAAAAAAAAA      NN      NNNN      GG      GGGGGG      EE
BB      BB      AAAAAAAAAA      SS      CC      HH      HH      AAAAAAAAAA      NN      NNNN      GG      GGGGGG      EE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NN      NN      GG      GG      EE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NN      NN      GG      GG      EE
BB      BB      AA      AA      SS      CC      HH      HH      AA      AA      NN      NN      GG      GG      EE
BB      BB      AA      AA      SSSSSSSS      CCCCCCCC      HH      HH      AA      AA      NN      NN      GGGGGG      EEEEEEEEEE
BBBBBB9888      AA      AA      SSSSSSSS      CCCCCCCC      HH      HH      AA      AA      NN      NN      GGGGGG      EEEEEEEEEE

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLLLL      IIIIII      SSSSSSSS

```

```

1 0001 0 MODULE BASSCHANGE (
2 0002 0 IDENT = '1-021'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 .....
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
9 0009 1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
10 0010 1 * ALL RIGHTS RESERVED.
11 0011 1 *
12 0012 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
13 0013 1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
14 0014 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
15 0015 1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
16 0016 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
17 0017 1 * TRANSFERRED.
18 0018 1 *
19 0019 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
20 0020 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
21 0021 1 * CORPORATION.
22 0022 1 *
23 0023 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
24 0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
25 0025 1 *
26 0026 1 *
27 0027 1 .....
28 0028 1
29 0029 1
30 0030 1 **
31 0031 1 FACILITY: BASIC-PLUS-2 Miscellaneous
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1
35 0035 1 This module contains routines which change a character string
36 0036 1 to a list of numbers and vice-versa.
37 0037 1
38 0038 1 ENVIRONMENT: VAX-11 User Mode
39 0039 1
40 0040 1 AUTHOR: John Sauter, CREATION DATE: 20-FEB-1979
41 0041 1
42 0042 1 MODIFIED BY:
43 0043 1
44 0044 1 1-001 - Original. JBS 20-FEB-1979
45 0045 1 1-002 - Track changes in the virtual array support code. JBS 03-APR-1979
46 0046 1 1-003 - Continue to track changes in the virtual array support
47 0047 1 code. JBS 04-APR-1979
48 0048 1 1-004 - Change OTSS$ and LIB$$ to STR$. JBS 21-MAY-1979
49 0049 1 1-005 - Change the index parameters to BASS$FETCH_BFA and BASS$STORE_BFA
50 0050 1 from by reference to by value. JBS 01-JUN-1979
51 0051 1 1-006 - Use BASLNK. JBS 26-JUN-1979
52 0052 1 1-007 - Change call to STR$COPY. JBS 16-JUL-1979
53 0053 1 1-008 - BASS$CHANGE_S_NA must apply the double precision scale
54 0054 1 to double precision arrays, and BASS$CHANGE_NA_S must
55 0055 1 descale before converting to a string. PLC 22-May-1981
56 0056 1 1-009 - BASS$CHANGE_S_NA was erroneously calling BASS$FETCH_BFA to store
57 0057 1 a value in a 2 dim. array.

```

```

: 58      0058 1 : BASSCHANGE NA_S was not freeing it's dynamic string.
: 59      0059 1 : Add support for new data types and dynamically mapped arrays.
: 60      0060 1 : PLL 3-Mar-1982
: 61      0061 1 : 1-010 - Add support for decimal arrays. PLL 15-Mar-1982
: 62      0062 1 : 1-011 - Correct arguments in CVTPL, CVILP. PLL 14-Apr-1982
: 63      0063 1 : 1-012 - CVTPL should set scale to 0 and let FETCH_BFA do the scaling.
: 64      0064 1 : PLL 16-Apr-82
: 65      0065 1 : 1-013 - Clean up comments, etc from last edit. PLL 21-Apr-82
: 66      0066 1 : 1-014 - Add support for multiply dimensioned arrays. PLL 24-May-82
: 67      0067 1 : 1-015 - Fix bug in changing from string to integer arrays. PLL 9-Jul-1982
: 68      0068 1 : 1-016 - Fix bug in changing from integer to string. PLL 26-Jul-1982
: 69      0069 1 : 1-017 - Changing a string to a byte or word array does not store the value
: 70      0070 1 : in the proper location. Fix STORE. PLL 13-Sep-1982
: 71      0071 1 : 1-018 - Fix code which calculates the length for a virtual packed decimal
: 72      0072 1 : array element. (Must be power of 2.) Also correct conversion
: 73      0073 1 : of long to packed and vice versa. Long must be converted to 10
: 74      0074 1 : digit packed with 0 scale, and then to desired length and scale.
: 75      0075 1 : While fixing miscellaneous bugs, also add some code to make
: 76      0076 1 : dynamically mapped arrays work properly. PLL 22-Sep-1982
: 77      0077 1 : 1-019 - remove restriction of 255-byte destination character strings.
: 78      0078 1 : dynamically allocate destination string based on length needed.
: 79      0079 1 : MDL 14-Jun-1983
: 80      0080 1 : 1-020 - Fixed: 1. if the string is longer than the numeric array, element 0
: 81      0081 1 : of the numeric array contains the string's length.
: 82      0082 1 : 2. if string length > 255 and CHANGEing to byte array,
: 83      0083 1 : integer error is signalled. DG 4-Jan-1984
: 84      0084 1 : 1-021 - Dynamic remapped decimal arrays no longer get 'Data type error'.
: 85      0085 1 : At the same time, fixed the array length calculations for data
: 86      0086 1 : types longer than 1 longword. DG 9-Jan-1984
: 87      0087 1 : --
: 88      0088 1 :
: 89      0089 1 : <BLF/PAGE>

```

```

91 0090 1 |
92 0091 1 | SWITCHES:
93 0092 1 |
94 0093 1 |
95 0094 1 SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
96 0095 1 |
97 0096 1 |
98 0097 1 | LINKAGES:
99 0098 1 |
100 0099 1 |
101 0100 1 REQUIRE 'RTLIN:BASLNK';
102 0177 1 REQUIRE 'RTLIN:BASFRAME'; . BSF symbols
103 0380 1 |
104 0381 1 LINKAGE
105 0382 1 COPY JSB = JSB (REGISTER = 0, REGISTER = 1) :
106 0383 1 NOTUSED (2,3,4,5,6,7,8,9,10,11);
107 0384 1 |
108 0385 1 |
109 0386 1 | TABLE OF CONTENTS:
110 0387 1 |
111 0388 1 |
112 0389 1 FORWARD ROUTINE
113 0390 1 BASSCHANGE_NA S : NOVALUE, ! Change list to string
114 0391 1 BASSCHANGE_S NA : NOVALUE, ! Change string to list
115 0392 1 FETCH : NOVALUE, ! Fetch an array item
116 0393 1 STORE : NOVALUE; ! Store an array item
117 0394 1 |
118 0395 1 |
119 0396 1 | INCLUDE FILES:
120 0397 1 |
121 0398 1 |
122 0399 1 REQUIRE 'RTLIN:RTLPSECT'; ! Macros for defining psects
123 0494 1 |
124 0495 1 LIBRARY 'RTLSTARLE'; ! System definitions
125 0496 1 |
126 0497 1 |
127 0498 1 | MACROS:
128 0499 1 |
129 0500 1 NONE
130 0501 1 |
131 0502 1 | EQUATED SYMBOLS:
132 0503 1 |
133 0504 1 NONE
134 0505 1 |
135 0506 1 | PSECTS:
136 0507 1 |
137 0508 1 DECLARE_PSECTS (BAS); ! Declare psects for BASS facility
138 0509 1 |
139 0510 1 | OWN STORAGE:
140 0511 1 |
141 0512 1 NONE
142 0513 1 |
143 0514 1 | EXTERNAL REFERENCES:
144 0515 1 |
145 0516 1 |
146 0517 1 EXTERNAL ROUTINE
147 0518 1 BASS$STOP : NOVALUE, ! signals fatal error

```

```
: 148      0519 1      BASSSCALE D R1 : BASSSCALE LINK NOVALUE,      | scale a value
: 149      0520 1      BASSDSCALE D R1 : BASSSCALE LINK NOVALUE,      | descale a value
: 150      0521 1      BASSSCOPY D R1 : COPY_JS8 NOVALUE,      | copy a double number
: 151      0522 1      BASS$VA_FETCH,      | fetch a virtual array element
: 152      0523 1      BASS$VA_STORE,      | store a virtual array element
: 153      0524 1      STR$GETT_DX,      | allocate a string
: 154      0525 1      STR$FREE_T_DX,      | free a string
: 155      0526 1      STR$COPY_DX;      | copy a string
: 156      0527 1
: 157      0528 1
: 158      0529 1      |* The following are the error codes used in this module.
: 159      0530 1      | -
: 160      0531 1
: 161      0532 1      EXTERNAL LITERAL
: 162      0533 1      BASSK_MAXMEMEXC : UNSIGNED (8),      | Maximum memory exceeded
: 163      0534 1      BASSK_PROLOSSOR : UNSIGNED (8),      | Program lost, sorry
: 164      0535 1      BASSK_DATTYPERR : UNSIGNED (8),      | Data type error
: 165      0536 1      BASSK_ARGDONMAT : UNSIGNED (8),      | Arguments don't match
: 166      0537 1      BASSK_SUBOUTRAN : UNSIGNED (8),      | Subscript out of range
: 167      0538 1      BASSK_INTERR : UNSIGNED (8),      | Integer error
: 168      0539 1      BASSK_NOTIMP : UNSIGNED (8);      | Not implemented
: 169      0540 1
```

```

: 171 0541 1 GLOBAL ROUTINE BASSCHANGE_NA_S (           ! Change list to string
: 172 0542 1     LIST_DESC                               ! Address of array descriptor
: 173 0543 1     STR_RESULT                             ! Result string
: 174 0544 1     ) : NOVALUE =
: 175 0545 1
: 176 0546 1
: 177 0547 1     ++
: 178 0548 1     FUNCTIONAL DESCRIPTION:
: 179 0549 1         Change the list of numbers to a string. The first number is
: 180 0550 1         the length of the string.
: 181 0551 1
: 182 0552 1     FORMAL PARAMETERS:
: 183 0553 1
: 184 0554 1         LIST_DESC.rx.d The list of numbers. This may be word,
: 185 0555 1         longword, floating or double. It may be single-
: 186 0556 1         or double-dimensional.
: 187 0557 1         STR_RESULT.wt.d The descriptor for the string result. It may
: 188 0558 1         be dynamic or static.
: 189 0559 1
: 190 0560 1     IMPLICIT INPUTS:
: 191 0561 1
: 192 0562 1         NONE
: 193 0563 1
: 194 0564 1     IMPLICIT OUTPUTS:
: 195 0565 1
: 196 0566 1         NONE
: 197 0567 1
: 198 0568 1     ROUTINE VALUE:
: 199 0569 1     COMPLETION CODES:
: 200 0570 1
: 201 0571 1         NONE
: 202 0572 1
: 203 0573 1     SIDE EFFECTS:
: 204 0574 1
: 205 0575 1         NONE
: 206 0576 1
: 207 0577 1     --
: 208 0578 1
: 209 0579 2     BEGIN
: 210 0580 2
: 211 0581 2     !+
: 212 0582 2     The FETCH routine will copy all numeric elements from LIST_DESC
: 213 0583 2     into the string buffer.
: 214 0584 2     -
: 215 0585 2     FETCH (.LIST_DESC, .STR_RESULT);
: 216 0586 2
: 217 0587 2     RETURN;
: 218 0588 1     END;

```

! end of BASSCHANGE_NA_S

.TITLE BASSCHANGE
.IDENT \1-021\

.EXTRN BASS\$STOP, BASS\$SCALE_D_R1
.EXTRN BASS\$SCALE_D_R1
.EXTRN BASS\$COPY_D_R1, BASS\$VA_FETCH
.EXTRN BASS\$VA_STORE, STR\$GET1_DX

BASSCHANGE
1-021

J 3
16-Sep-1984 00:05:35 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:54:46 [BASRTL.SRC]BASSCHANGE.B32;1

```
.EXTRN STR$FREE1_DX, STR$COPY_DX
.EXTRN BASSK_MAXMEMEXC
.EXTRN BASSK_PROLOSSOR
.EXTRN BASSK_DATTYPERR
.EXTRN BASSK_ARGDONMAT
.EXTRN BASSK_SUBOUTRAN
.EXTRN BASSK_INTERR, BASSK_NOTIMP

.PSECT _BASSCODE, NOWRT, SHR, PIC, 2

.ENTRY BASSCHANGE_NA_S, Save nothing
MOVQ LIST_DESC, --(SP)
CALLS #2, FETCH
RET
```

```
: 0541
: 0585
:
: 0588
```

```
0000V 7E 04 AC 7D 00002
CF 02 FB 00006
04 0000B
```

; Routine Size: 12 bytes, Routine Base: _BASSCODE + 0000

; 219 0589 1

BAS\$CHANGE
1-021

³
16-Sep-1984 00:05:35
14-Sep-1984 11:54:46

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASCHANGE.B32;1

Page 8
(4)

; Routine Size: 12 bytes, Routine Base: _BAS\$CODE + 000C

; 269 0638 1

```

: 271      0639 1 ROUTINE FETCH (                ! Fetch array values
: 272      0640 1     DESCRIP,                ! Array descriptor
: 273      0641 1     STR_DESC                ! Where to store values
: 274      0642 1     ) : NOVALUE =
: 275      0643 1
: 276      0644 1 !++
: 277      0645 1 ! FUNCTIONAL DESCRIPTION:
: 278      0646 1
: 279      0647 1     Fetch array values from an array or virtual array. The array will
: 280      0648 1     always be numeric. The values are changed to a string.
: 281      0649 1
: 282      0650 1 ! FORMAL PARAMETERS:
: 283      0651 1
: 284      0652 1     DESCRIP.rx.da The descriptor of the array or virtual array
: 285      0653 1     STR_DESC.wx.dx The string buffer to hold the values
: 286      0654 1
: 287      0655 1 ! IMPLICIT INPUTS:
: 288      0656 1
: 289      0657 1     NONE
: 290      0658 1
: 291      0659 1 ! IMPLICIT OUTPUTS:
: 292      0660 1
: 293      0661 1     NONE
: 294      0662 1
: 295      0663 1 ! ROUTINE VALUE:
: 296      0664 1 ! COMPLETION CODES:
: 297      0665 1
: 298      0666 1     NONE
: 299      0667 1
: 300      0668 1 ! SIDE EFFECTS:
: 301      0669 1
: 302      0670 1     Signals if an error is encountered.
: 303      0671 1
: 304      0672 1 !--
: 305      0673 1
: 306      0674 2     BEGIN
: 307      0675 2
: 308      0676 2     GLOBAL REGISTER
: 309      0677 2     BSF$A_MAJOR_STG = 11,
: 310      0678 2     BSF$A_MINOR_STG = 10,
: 311      0679 2     BSF$A_TEMP_STG = 9;
: 312      0680 2
: 313      0681 2     BUILTIN
: 314      0682 2     ASHP,
: 315      0683 2     CVTFL,
: 316      0684 2     CVDL,
: 317      0685 2     CVTGL,
: 318      0686 2     CVTHL,
: 319      0687 2     CVTPL;
: 320      0688 2
: 321      0689 2     LOCAL
: 322      0690 2     TEMP_STR_DESC : BLOCK [8, BYTE],
: 323      0691 2     STR_STATOS,
: 324      0692 2     ARRAY_LEN,
: 325      0693 2     INDEX_VALUE,
: 326      0694 2     VALUE_LOCATION,
: 327      0695 2     MULTIPLIERS : REF VECTOR,

```

```

328 0696 2          BOUNDS : REF VECTOR,
329 0697 2          LOW_INDEX,
330 0698 2          HIGH_INDEX,
331 0699 2          INDEX_INCR,
332 0700 2          INDEX_NUMBER,
333 0701 2          VALUE_DESCR : BLOCK [12, BYTE],
334 0702 2          LENGTH,
335 0703 2          STR_BUF : REF VECTOR [, BYTE],
336 0704 2          STR_BUF_LONG,
337 0705 2          TEMP_LEN : VECTOR [4],
338 0706 2          TEMP_BUF : VECTOR [4];
339 0707 2
340 0708 2          MAP
341 0709 2          DESCRIP : REF BLOCK [8, BYTE],
342 0710 2          STR_DESC : REF BLOCK [8, BYTE];
343 0711 2
344 0712 2  !+
345 0713 2  ! The coefficients and bounds must be present.
346 0714 2  !-
347 0715 2
348 0716 2          IF ( NOT (.DESCRIP [DSC$V_FL_COEFF] AND .DESCRIP [DSC$V_FL_BOUNDS])) THEN BAS$$STOP (BAS$K_ARGDONMAT);
349 0717 2
350 0718 2          MULTIPLIERS = DESCRIP [DSC$L_M1];
351 0719 2          BOUNDS = DESCRIP [DSC$L_M1] * (%UPVAL*.DESCRIP [DSC$B_DIMCT]);
352 0720 2  !+
353 0721 2  ! Compute the lower and upper index numbers based on how the array
354 0722 2  ! is stored.
355 0723 2  !-
356 0724 2
357 0725 3          IF (.DESCRIP [DSC$V_FL_COLUMN])
358 0726 2          THEN
359 0727 3          BEGIN
360 0728 3          LOW_INDEX = .DESCRIP [DSC$B_DIMCT];
361 0729 3          HIGH_INDEX = 1;
362 0730 3          INDEX_INCR = -1;
363 0731 3          END
364 0732 2          ELSE
365 0733 3          BEGIN
366 0734 3          LOW_INDEX = 1;
367 0735 3          HIGH_INDEX = .DESCRIP [DSC$B_DIMCT];
368 0736 3          INDEX_INCR = 1;
369 0737 2          END;
370 0738 2
371 0739 2  !+
372 0740 2  ! If this is a decimal array, the length is the number of 4 bit digits
373 0741 2  ! (not including the sign). Convert this to the number of bytes.
374 0742 2  ! Decimal virtual arrays and record virtual arrays are stored with
375 0743 2  ! a length that is a multiple of 2 - check for that here also.
376 0744 2  !-
377 0745 2          CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
378 0746 2          SET
379 0747 2
380 0748 2          [DSC$K_DTYPE_P]:          ! decimal
381 0749 3          BEGIN
382 0750 3          LENGTH = (.DESCRIP [DSC$W_LENGTH]/2) + 1;
383 0751 3          IF .DESCRIP [DSC$B_CLASS] = EQL DSC$K_CLASS_BFA
384 0752 3          THEN

```

```

385      0753      4      BEGIN
386      0754      4
387      0755      5      LENGTH = ( INCR I FROM 1 TO 9 BY 1 DO
388      0756      6      IF .LENGTH LSS (1 ^ .I)
389      0757      4      THEN EXITLOOP (1 ^ .I) );
390      0758      3      END;
391      0759      2      END;
392      0760      2
393      0761      2      [INRANGE,OUTRANGE]:
394      0762      2      LENGTH = .DESCRIP [DSC$W_LENGTH];
395      0763      2      TES;
396      0764      2
397      0765      2
398      0766      2      !+ The number of elements in the array is stored in element 0.
399      0767      2      !-
400      0768      2
401      0769      2      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
402      0770      2      THEN
403      0771      3      BEGIN
404      0772      3      IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
405      0773      3      THEN
406      0774      4      BEGIN
407      0775      4      LOCAL
408      0776      4      TEMP_DSC : BLOCK [12, BYTE];
409      0777      4      TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
410      0778      4      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
411      0779      4      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
412      0780      4      TEMP_DSC [DSC$A_POINTER] = TEMP_LEN [0];
413      0781      4      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
414      0782      4      BAS$VA_FETCH (.DESCRIP, 0, TEMP_DSC)
415      0783      4      END
416      0784      3      ELSE
417      0785      3      BAS$VA_FETCH (.DESCRIP, 0, TEMP_LEN)
418      0786      3      END
419      0787      2      ELSE
420      0788      2      CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
421      0789      2      SET
422      0790      2      [DSC$K_DTYPE_B, DSC$K_DTYPE_W, DSC$K_DTYPE_L, DSC$K_DTYPE_F] :
423      0791      2      TEMP_LEN = .(.DESCRIP [DSC$A_POINTER]);
424      0792      2
425      0793      2      [DSC$K_DTYPE_D, DSC$K_DTYPE_G] :
426      0794      3      BEGIN
427      0795      3
428      0796      3      TEMP_LEN[0] = .(.DESCRIP [DSC$A_POINTER]);
429      0797      3      TEMP_LEN[1] = .(.DESCRIP [DSC$A_POINTER] + 4);
430      0798      3
431      0799      2      END;
432      0800      2
433      0801      2      [DSC$K_DTYPE_H] :
434      0802      3      BEGIN
435      0803      3
436      0804      3      TEMP_LEN[0] = .(.DESCRIP [DSC$A_POINTER]);
437      0805      3      TEMP_LEN[1] = .(.DESCRIP [DSC$A_POINTER] + 4);
438      0806      3      TEMP_LEN[2] = .(.DESCRIP [DSC$A_POINTER] + 8);
439      0807      3      TEMP_LEN[3] = .(.DESCRIP [DSC$A_POINTER] + 12);
440      0808      3
441      0809      2      END;

```

```

442 0810 2
443 0811 [DSC$K_DTYPE_P] :
444 0812   (CH$MOVE ?(.DESCRIP [DSC$W_LENGTH]/2) + 1,
445 0813   .DESCRIP [DSC$A_POINTER], TEMP_LEN);
446 0814
447 0815 [DSC$K_DTYPE_DSC] :
448 0816   ;
449 0817
450 0818 [INRANGE, OTRANGE] :
451 0819   BAS$$STOP (BAS$K_DATTYPERR);
452 0820
453 0821 TES:
454 0822 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
455 0823 SET
456 0824 [DSC$K_DTYPE_B] :
457 0825   ARRAY_LEN = .BLOCK [TEMP_LEN, 0, 0, %BPUNIT, 1];
458 0826
459 0827 [DSC$K_DTYPE_W] :
460 0828   ARRAY_LEN = .BLOCK [TEMP_LEN, 0, 0, %BPVAL/2, 1];
461 0829
462 0830 [DSC$K_DTYPE_L] :
463 0831   ARRAY_LEN = .TEMP_LEN;
464 0832
465 0833 [DSC$K_DTYPE_F] :
466 0834   CVTFL (TEMP_LEN, ARRAY_LEN);
467 0835
468 0836 [DSC$K_DTYPE_D] :
469 0837   BEGIN
470 0838   !+
471 0839   ! A double value must be de-scaled before it can be used.
472 0840   !-
473 0841   LOCAL
474 0842     TEMP_DBL : VECTOR [2];
475 0843   REGISTER
476 0844     R0 = 0,
477 0845     R1 = 1;
478 0846   BAS$COPY D R1 (TEMP_LEN, TEMP_DBL [0]);
479 0847   BAS$DSCALE D R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
480 0848   TEMP_DBL [0] = .R0;
481 0849   TEMP_DBL [1] = .R1;
482 0850   CVTDC (TEMP_DBL [0], ARRAY_LEN);
483 0851   END;
484 0852
485 0853 [DSC$K_DTYPE_G] :
486 0854   CVTGL (TEMP_LEN, ARRAY_LEN);
487 0855
488 0856 [DSC$K_DTYPE_H] :
489 0857   CVTHL (TEMP_LEN, ARRAY_LEN);
490 0858
491 0859 [DSC$K_DTYPE_P] :
492 0860   BEGIN
493 0861     LOCAL
494 0862       TEMP_P : VECTOR [6, BYTE];
495 0863     ASHP (DESCRIP [DSC$B_SCALE], DESCRIP [DSC$W_LENGTH],
496 0864       TEMP_LEN [0], %REF(0), %REF(10), TEMP_P [0]);
497 0865     CVTPL (%REF(10), TEMP_P, ARRAY_LEN);
498 0866   END;

```

```

499 0867 2
500 0868
501 0869
502 0870
503 0871
504 0872
505 0873
506 0874
507 0875
508 0876
509 0877
510 0878
511 0879
512 0880
513 0881
514 0882
515 0883
516 0884
517 0885
518 0886
519 0887
520 0888
521 0889
522 0890
523 0891
524 0892
525 0893
526 0894
527 0895
528 0896
529 0897
530 0898
531 0899
532 0900
533 0901
534 0902
535 0903
536 0904
537 0905
538 0906
539 0907
540 0908
541 0909
542 0910
543 0911
544 0912
545 0913
546 0914
547 0915
548 0916
549 0917
550 0918
551 0919
552 0920
553 0921
554 0922
555 0923

```

```

[ DSC$K_DTYPE_DSC ] : ! dynamically mapped array
  BEGIN
  LOCAL
    ELEM_DESC : REF BLOCK [8, BYTE];

  IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
  THEN
    BAS$$STOP (BAS$K_NOTIMP); ! no virtual dyn mapped arrays

  ELEM_DESC = .DESCRIP [DSC$A_POINTER];
  CASE .ELEM_DESC [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
  SET
    [ DSC$K_DTYPE_B ] :
      ARRAY_LEN =
        .BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPUNIT, 1];

    [ DSC$K_DTYPE_W ] :
      ARRAY_LEN =
        .BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPVAL/2, 1];

    [ DSC$K_DTYPE_L ] :
      ARRAY_LEN = (.ELEM_DESC [DSC$A_POINTER]);

    [ DSC$K_DTYPE_F ] :
      CVTFL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);

    [ DSC$K_DTYPE_D ] :
      BEGIN
      LOCAL
        TEMP_DBL : VECTOR [2];
      REGISTER
        R0 = 0,
        R1 = 1;
      BAS$$COPY D R1 (.ELEM_DESC [DSC$A_POINTER], TEMP_DBL [0]);
      BAS$$SCALE D R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
      TEMP_DBL [0] = .R0;
      TEMP_DBL [1] = .R1;
      CVTDC (.TEMP_DBL [0], ARRAY_LEN);
      END;

    [ DSC$K_DTYPE_G ] :
      CVTGL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);

    [ DSC$K_DTYPE_H ] :
      CVTHL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);

    [ DSC$K_DTYPE_P ] :
      BEGIN
      LOCAL
        TEMP_P : VECTOR [6, BYTE];
      ASHP (ELEM_DESC [DSC$B_SCALE], ELEM_DESC [DSC$W_LENGTH],
        .ELEM_DESC [DSC$A_POINTER], %REF(0), %REF(10),
        TEMP_P [0]);
      CVTPL (%REF(10), TEMP_P, ARRAY_LEN);
      END;

```

```

556 0924 [INRANGE, OTRANGE] :
557 0925     BAS$$STOP (BAS$$DATTYPERR);
558 0926
559 0927     YES;
560 0928     END;
561 0929
562 0930 [INRANGE, OTRANGE] :
563 0931     BAS$$STOP (BAS$$DATTYPERR);
564 0932     YES;
565 0933
566 0934
567 0935 * Now that we know how long the array is, we can allocate a temporary string
568 0936 to CHANGE the array into.
569 0937
570 0938     TEMP_STR_DESC [DSC$$B_CLASS] = DSC$$K_CLASS_D;
571 0939     TEMP_STR_DESC [DSC$$B_DTYPE] = DSC$$K_DTYPE_T;
572 0940     TEMP_STR_DESC [DSC$$W_LENGTH] = 0;
573 0941     TEMP_STR_DESC [DSC$$A_POINTER] = 0;
574 0942     STR_STATUS = STR$GETT_DX (ARRAY_LEN, TEMP_STR_DESC);
575 0943     IF NOT .STR_STATUS
576 0944     THEN
577 0945         BAS$$STOP (.STR_STATUS);
578 0946     STR_BUF = .TEMP_STR_DESC [DSC$$A_POINTER];
579 0947
580 0948 *
581 0949 Compute linear index. Note that all indicies will be zero except for one,
582 0950 since CHANGE operates only on row 0. This code should accomodate FORTRAN
583 0951 arrays.
584 0952
585 0953
586 0954     INCR INDEX FROM 1 TO .ARRAY_LEN DO
587 0955     BEGIN
588 0956         INDEX_NUMBER = .LOW_INDEX - .INDEX_INCR;
589 0957         INDEX_VALUE = .INDEX;
590 0958         VALUE_LOCATION = 0;
591 0959
592 0960     WHILE ((INDEX_NUMBER = .INDEX_NUMBER + .INDEX_INCR) NEQ (.HIGH_INDEX + .INDEX_INCR)) DO
593 0961     BEGIN
594 0962         IF ((.INDEX_VALUE LSS .BOUNDS [(INDEX_NUMBER - 1)*2])
595 0963         OR (.INDEX_VALUE GTR .BOUNDS [(INDEX_NUMBER - 1)*2 + 1]))
596 0964         THEN
597 0965         BEGIN
598 0966             STR$FREE1_DX (TEMP_STR_DESC);
599 0967             BAS$$STOP (BAS$$SOBOUTRAN);
600 0968         END;
601 0969
602 0970     VALUE_LOCATION = (.VALUE_LOCATION*.MULTIPLIERS [INDEX_NUMBER - 1]) + .INDEX_VALUE;
603 0971     INDEX_VALUE = 0; ! all indicies except 1st are zero
604 0972     END;
605 0973
606 0974     VALUE_LOCATION = (.VALUE_LOCATION*.LENGTH) + .DESCRIP [DSC$$A_A0];
607 0975
608 0976 *
609 0977 Build a descriptor pointing to the value cell in the array. If this
610 0978 is an array of descriptors, the descriptor is copied, otherwise it
611 0979 is constructed.
612 0980

```



```

: 613 0981 3
: 614 0982 4
: 615 0983 3
: 616 0984 4
: 617 0985 4
: 618 0986 4
: 619 0987 4
: 620 0988 4
: 621 0989 4
: 622 0990 4
: 623 0991 5
: 624 0992 4
: 625 0993 4
: 626 0994 4
: 627 0995 4
: 628 0996 5
: 629 0997 5
: 630 0998 5
: 631 0999 5
: 632 1000 4
: 633 1001 4
: 634 1002 3
: 635 1003 4
: 636 1004 4
: 637 1005 4
: 638 1006 4
: 639 1007 4
: 640 1008 4
: 641 1009 4
: 642 1010 5
: 643 1011 5
: 644 1012 5
: 645 1013 5
: 646 1014 4
: 647 1015 3
: 648 1016 3
: 649 1017 3
: 650 1018 3
: 651 1019 3
: 652 1020 3
: 653 1021 4
: 654 1022 3
: 655 1023 4
: 656 1024 4
: 657 1025 5
: 658 1026 4
: 659 1027 5
: 660 1028 5
: 661 1029 5
: 662 1030 4
: 663 1031 4
: 664 1032 4
: 665 1033 4
: 666 1034 5
: 667 1035 5
: 668 1036 5
: 669 1037 5

```

```

IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
THEN
BEGIN
MAP
VALUE_LOCATION : REF BLOCK [8, BYTE];

VALUE_DESCR [DSC$W_LENGTH] = .VALUE_LOCATION [DSC$W_LENGTH];
VALUE_DESCR [DSC$B_DTYPE] = .VALUE_LOCATION [DSC$B_DTYPE];
VALUE_DESCR [DSC$B_CLASS] = (IF (.VALUE_LOCATION [DSC$B_CLASS] EQLU DSC$K_CLASS_D) THEN DSC$K_CLASS_
ELSE .VALUE_LOCATION [DSC$B_CLASS]);
VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION [DSC$A_POINTER];
IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
THEN
BEGIN
MAP
VALUE_LOCATION : REF BLOCK [12, BYTE];
VALUE_DESCR [DSC$B_SCALE] = .VALUE_LOCATION [DSC$B_SCALE];
END;
END
ELSE
BEGIN
VALUE_DESCR [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
VALUE_DESCR [DSC$B_DTYPE] = .DESCRIP [DSC$B_DTYPE];
VALUE_DESCR [DSC$B_CLASS] = DSC$K_CLASS_S;
VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION;
IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
THEN
BEGIN
MAP
DESCRIP : REF BLOCK [12, BYTE];
VALUE_DESCR [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
END;
END;
END;
!+ Special handling if this is a virtual array.
!-
IF (.DESCRIP [DSC$B_CLASS] EQLU DSC$K_CLASS_BFA)
THEN
BEGIN
IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
THEN
BEGIN
STR$FREE1_DX (TEMP_STR_DESC);
BAS$$STOP (BAS$K_NOTIMP);
END;
IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
THEN
BEGIN
LOCAL
TEMP_DSC : BLOCK [12, BYTE];
TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;

```

```

670      1038 5      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS SD;
671      1039 5      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
672      1040 5      TEMP_DSC [DSC$A_POINTER] = TEMP_BUF [0];
673      1041 5      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
674      1042 5      BASS$VA_FETCH (.DESCRIP, .VALUE_LOCATION, TEMP_DSC)
675      1043 5      END
676      1044 4      ELSE
677      1045 4      BASS$VA_FETCH (.DESCRIP, .VALUE_LOCATION, TEMP_BUF [0]);
678      1046 4
679      1047 4      VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];
680      1048 4
681      1049 4      END
682      1050 3      ELSE
683      1051 3
684      1052 4      IF (.DESCRIP [DSC$B_CLASS] NEQU DSC$K_CLASS_A)
685      1053 3      THEN
686      1054 4      BEGIN
687      1055 4      STR$FREE1_DX (TEMP_STR_DESC);
688      1056 4      BASS$STOP (BASS$K_NOTIMP);
689      1057 3      END;
690      1058 3
691      1059 3      !+
692      1060 3      !- Data is converted to longword (to use BUILTINS) and then to byte.
693      1061 3
694      1062 3
695      1063 3      CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
696      1064 3      SET
697      1065 3
698      1066 3      [DSC$K_DTYPE_B, DSC$K_DTYPE_W, DSC$K_DTYPE_L] :
699      1067 3      STR_BUF [.INDEX - 1] = (.VALUE_DESCR [DSC$A_POINTER]);
700      1068 3
701      1069 3      [DSC$K_DTYPE_F] :                               ! 32-bit floating point
702      1070 4      BEGIN
703      1071 4      CVTFL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
704      1072 4      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
705      1073 3      END;
706      1074 3
707      1075 3      [DSC$K_DTYPE_D] :                               ! 64-bit double floating
708      1076 4      BEGIN
709      1077 4      !+
710      1078 4      !- Double values may need to be de-scaled.
711      1079 4      !-
712      1080 4      LOCAL
713      1081 4      TEMP_DBL : VECTOR [2];
714      1082 4      REGISTER
715      1083 4      R0 = 0;
716      1084 4      R1 = 1;
717      1085 4      BASS$COPY D_R1 (.VALUE_DESCR [DSC$A_POINTER], TEMP_DBL [0]);
718      1086 4      BASS$SCALE D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
719      1087 4      TEMP_DBL [0] = .R0;
720      1088 4      TEMP_DBL [1] = .R1;
721      1089 4      CVTDC (TEMP_DBL [0], STR_BUF_LONG);
722      1090 4      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
723      1091 3      END;
724      1092 3
725      1093 3      [DSC$K_DTYPE_G] :                               ! G floating
726      1094 4      BEGIN

```

```

727
728
729
730
731
732
733
734
735
736
737
738
739
740
741
742
743
744
745
746
747
748
749
750
751
752
753
754
755
756
757
758
759
760
761
762
763
764
765
766
767
768
769
770
771
772
773
774
775
776
777
778
779
780
781
782
783

```

```

      CVTGL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
      END;

[DSC$K_DTYPE_H] :                ! H floating
      BEGIN
      CVTHL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
      END;

[DSC$K_DTYPE_P] :                ! decimal
      BEGIN
      LOCAL
      TEMP_P : VECTOR [6, BYTE];
      ASHP (VALUE_DESCR [DSC$B_SCALE], VALUE_DESCR [DSC$W_LENGTH],
            .VALUE_DESCR [DSC$A_POINTER], %REF(0), %REF(10),
            TEMP_P);
      CVTPL (%REF(10), TEMP_P, STR_BUF_LONG);
      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
      END;

[DSC$K_DTYPE_DSC] :              ! dynamically mapped array
      BEGIN

      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
      THEN
      BEGIN
      STR$FREE1_DX (TEMP_STR_DESC);
      BAS$$STOP (BAS$K_NOTIMP); ! no virtual dyn mapped arrays
      END;

      CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
      SET
      [DSC$K_DTYPE_B] :
      STR_BUF [ONG =
      .BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1];

      [DSC$K_DTYPE_W] :
      STR_BUF [ONG =
      .BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1];

      [DSC$K_DTYPE_L] :
      STR_BUF [ONG = (.VALUE_DESCR [DSC$A_POINTER]);

      [DSC$K_DTYPE_F] :
      CVTFL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);

      [DSC$K_DTYPE_D] :
      BEGIN
      LOCAL
      TEMP_DBL : VECTOR [2];
      REGISTER
      R0 = 0,
      R1 = 1;
      BAS$COPY_D_R1 (.VALUE_DESCR [DSC$A_POINTER], TEMP_DBL [0]);
      BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
      TEMP_DBL [0] = .R0;

```

```

: 784      1152  5      TEMP_DBL [1] = .R1;
: 785      1153  5      CVTDC (TEMP_DBL [0], STR_BUF_LONG);
: 786      1154  4      END;
: 787      1155  4
: 788      1156  4      [DSC$K_DTYPE_G] :
: 789      1157  4      CVTGL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
: 790      1158  4
: 791      1159  4      [DSC$K_DTYPE_H] :
: 792      1160  4      CVTHL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
: 793      1161  4
: 794      1162  4      [DSC$K_DTYPE_P] :          ! decimal
: 795      1163  5      BEGIN
: 796      1164  5      LOCAL
: 797      1165  5      TEMP P : VECTOR [6, BYTE];
: 798      1166  5      ASHP (VALUE_DESCR [DSC$B_SCALE], VALUE_DESCR [DSC$W_LENGTH],
: 799      1167  5      .VALUE_DESCR [DSC$A_POINTER], %REF(0), %REF(10),
: 800      1168  5      TEMP P);
: 801      1169  5      CVTPL (%REF(10), TEMP P, STR_BUF_LONG);
: 802      1170  5      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
: 803      1171  4      END;
: 804      1172  4
: 805      1173  4      [INRANGE, OVRANGE] :
: 806      1174  5      BEGIN
: 807      1175  5      STR$FREE1_DX (TEMP_STR_DESC);
: 808      1176  5      BAS$$STOP~(BAS$K_DATTYPERR);
: 809      1177  4      END;
: 810      1178  4
: 811      1179  4      TES;
: 812      1180  3      END;
: 813      1181  3
: 814      1182  3      [INRANGE, OVRANGE] :
: 815      1183  4      BEGIN
: 816      1184  4      STR$FREE1_DX (TEMP_STR_DESC);
: 817      1185  4      BAS$$STOP~(BAS$K_DATTYPERR);
: 818      1186  3      END;
: 819      1187  3      TES;
: 820      1188  3
: 821      1189  3      END;
: 822      1190  2      END;          ! end of INCR loop
: 823      1191  2
: 824      1192  2      !+
: 825      1193  2      !- copy string back to caller
: 826      1194  2      !-
: 827      1195  2      STR$COPY_DX (.STR_DESC, TEMP_STR_DESC);
: 828      1196  2      !+
: 829      1197  2      !- free temporary string
: 830      1198  2      !-
: 831      1199  2      STR$FREE1_DX (TEMP_STR_DESC);
: 832      1200  2
: 833      1201  1      END;          ! end of FETCH

```

```

: INFO#250      L1:0848
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250      L1:0849
: Referenced REGISTER symbol R1 is probably not initialized
: INFO#250      L1:0903
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250      L1:0904

```


		7E		00G	8F	9A	00143	15\$:	MOVZBL	#BAS\$K DATTYPERR, -(SP)		
	00000000G	00			01	FB	00147		CALLS	#1, BAS\$\$STOP		0819
					38	11	0014E		BRB	20\$		
	50	04	AC		04	C1	00150	16\$:	ADDL3	#4, DESCRIP, R0		0791
		3C	AE		90	D0	00155		MOVL	@(R0)+, TEMP_LEN		
					30	11	00159		BRB	20\$		
	51	04	AC		04	C1	00158	17\$:	ADDL3	#4, DESCRIP, R1		0796
		50			61	D0	00160		MOVL	(R1), R0		
		3C	AE		60	7D	00163		MOVQ	(R0), TEMP_LEN		
					22	11	00167		BRB	20\$		0788
	51	04	AC		04	C1	00169	18\$:	ADDL3	#4, DESCRIP, R1		0804
		50			61	D0	0016E		MOVL	(R1), R0		
		3C	AE		60	7D	00171		MOVQ	(R0), TEMP_LEN		
		44	AE		08	A0	00175		MOVQ	8(R0), TEMP_LEN+8		0806
					0F	11	0017A		BRB	20\$		0788
		52			02	C6	0017C	19\$:	DIVL2	#2, R2		0812
					52	D6	0017F		INCL	R2		
	3C	5A	04	AC	04	C1	00181		ADDL3	#4, DESCRIP, R10		
		AE		9A	52	28	00186		MOV C3	R2, @(R10)+, TEMP_LEN		
		54	04	AC	02	C1	0018B	20\$:	ADDL3	#2, DESCRIP, R4		0822
		16		06	64	8F	00190		CASEB	(R4), #6, #22		
00CB					0031		00194	21\$:	.WORD	22\$-21\$,-		
00CB	003F		0038		0046		0019C			23\$-21\$,-		
00CB	00CB		004D		00CB		001A4			24\$-21\$,-		
0068	00CB		00CB		00CB		001AC			34\$-21\$,-		
00CB	007A		00CB		00CB		0C1B4			25\$-21\$,-		
	0060		0058		00CB		001BC			26\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										30\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										31\$-21\$,-		
										34\$-21\$,-		
										34\$-21\$,-		
										27\$-21\$,-		
										28\$-21\$		
					009A	31	001C2		BRW	34\$		0931
		1C	AE		3C	AE	98	001C5	22\$:	CVTBL	TEMP_LEN, ARRAY_LEN	0825
						2E	11	001CA		BRB	29\$	
		1C	AE		3C	AE	32	001CC	23\$:	CVTWL	TEMP_LEN, ARRAY_LEN	0828
						27	11	001D1		BRB	29\$	

			51	24	AE	9E	00288	41\$:	MOVAB	TEMP DBL, R1	0901	
			50	04	A2	D0	0028C		MOVL	4(ELEM_DESC), R0		
					00000000G	00	16	00290	42\$:	JSB	BASS\$COPY_D_R1	
			50	24	AE	7D	00296		MOVQ	TEMP DBL, R0	0902	
					00000000G	00	16	0029A		JSB	BASS\$SCALE_D_R1	
			24		AE	50	7D	002A0		MOVQ	R0, TEMP_DBL	
			1C		AE	24	AE	6A	002A4	CVTDL	TEMP_DBL, ARRAY_LEN	
						20	11	002A9		BRB	47\$	
			1C		AE	04	B24AFD	002AB	43\$:	CVTGL	@4(ELEM_DESC), ARRAY_LEN	
						18	11	002B1		BRB	47\$	
			1C		AE	04	B26AFD	002B3	44\$:	CVTHL	@4(ELEM_DESC), ARRAY_LEN	
						10	11	002B9		BRB	47\$	
00	04	B2	62	08	A2	F8	002BB	45\$:	ASHP	8(ELEM_DESC), (ELEM_DESC), @4(ELEM_DESC), -	0920	
			24		AE	0A		002C2				
	1C	AE	24		AE	7A	36	002C5	46\$:	CVTPL	#10, TEMP_P, ARRAY_LEN	
			58		AE	020E0000	8F	D0	002CB	47\$:	MOVL	#34471936, TEMP_STR_DESC
						5C	AE	D4	002D3		CLRL	TEMP_STR_DESC+4
						58	AE	9F	002D6		PUSHAB	TEMP_STR_DESC
						20	AE	9F	002D9		PUSHAB	ARRAY_LEN
			00000000G	00		02	FB	002DC		CALLS	#2, STR\$GET1_DX	
				09		50	EB	002E3		BLBS	STR_STATUS, 78\$	
						50	DD	002E6		PUSHL	STR_STATUS	
			00000000G	00		01	FB	002E8		CALLS	#1, BASS\$STOP	
				54	5C	AE	D0	002EF	48\$:	MOVL	TEMP_STR_DESC+4, STR_BUF	
	18	AE		57	0C	AE	C3	002F3		SUBL3	INDEX_INCR, LOW_INDEX, 24(SP)	
				14	AE	0C	BE46	9E	002F9		MOVAB	@INDEX_INCR[HIGH_INDEX], 20(SP)
						57	D4	002FF		CLRL	INDEX	
						0284	31	00301		BRW	83\$	
				55	18	AE	D0	00304	49\$:	MOVL	24(SP), INDEX_NUMBER	
				04	AE	57	D0	00308		MOVL	INDEX, INDEX_VALUE	
						56	D4	0030C		CLRL	VALUE_LOCATION	
				55	0C	AE	C0	0030E	50\$:	ADDL2	INDEX_INCR, INDEX_NUMBER	
				14	AE	55	D1	00312		CMPL	INDEX_NUMBER, 20(SP)	
						45	13	00316		BEQL	53\$	
			50	55		01	78	00318		ASHL	#1, INDEX_NUMBER, R0	
			51	08	AE	08	C3	0031C		SUBL3	#8, BOUNDS, R1	
				6140	04	AE	D1	00321		CMPL	INDEX_VALUE, (R1)[R0]	
						0C	19	00326		BLSS	51\$	
			51	08	AE	04	C3	00328		SUBL3	#4, BOUNDS, R1	
				6140	04	AE	D1	0032D		CMPL	INDEX_VALUE, (R1)[R0]	
						15	15	00332		BLEQ	52\$	
						58	AE	9F	00334	51\$:	PUSHAB	TEMP_STR_DESC
			00000000G	00		01	FB	00337		CALLS	#1, STR\$FREE1_DX	
				7E	00G	8F	9A	0033E		MOVZBL	#BASS\$ SUBOUTRAN, -(SP)	
			00000000G	00		01	FB	00342		CALLS	#1, BASS\$STOP	
			51	10	AE	04	C3	00349	52\$:	SUBL3	#4, MULTIPLIERS, R1	
			50	56		6145	C5	0034E		MULL3	(R1)[INDEX_NUMBER], VALUE_LOCATION, R0	
			56	50		04	AE	C1	00353		ADDL3	INDEX_VALUE, R0, VALUE_LOCATION
						04	AE	D4	00358		CLRL	INDEX_VALUE
						B1	11	0035B		BRB	50\$	
			50	56		58	C5	0035D	53\$:	MULL3	LENGTH, VALUE_LOCATION, R0	
			51	04	AC	10	C1	00361		ADDL3	#16, DESCRIP, R1	
			56	50		61	C1	00366		ADDL3	(R1), R0, VALUE_LOCATION	
						51	D4	0036A		CLRL	R1	
			50	04	AC	02	C1	0036C		ADDL3	#2, DESCRIP, R0	
				18		60	91	00371		CMPB	(R0), #24	
						30	12	00374		BNEQ	56\$	


```

: 836      1203 1  ROUTINE STORE (
: 837      1204 1          STR_DESC,
: 838      1205 1          DESCRIP
: 839      1206 1          ) : NOVALUE =
: 840      1207 1
: 841      1208 1
: 842      1209 1          ! Store string elements into array
: 843      1210 1          ! Where to find the string
: 844      1211 1          ! The array to store it in
: 845      1212 1
: 846      1213 1
: 847      1214 1
: 848      1215 1          **
: 849      1216 1          FUNCTIONAL DESCRIPTION:
: 850      1217 1          Store string elements into an array. The array will be numeric.
: 851      1218 1          FORMAL PARAMETERS:
: 852      1219 1          STR_DESC.rx.dx The place from which to get the string values
: 853      1220 1          DESCRIP.rx.da  The descriptor of the array or virtual array
: 854      1221 1
: 855      1222 1          IMPLICIT INPUTS:
: 856      1223 1          NONE
: 857      1224 1          IMPLICIT OUTPUTS:
: 858      1225 1          NONE
: 859      1226 1          ROUTINE VALUE:
: 860      1227 1          COMPLETION CODES:
: 861      1228 1          NONE
: 862      1229 1          SIDE EFFECTS:
: 863      1230 1          Signals if an error is encountered.
: 864      1231 1
: 865      1232 1          --
: 866      1233 1
: 867      1234 1
: 868      1235 1
: 869      1236 1
: 870      1237 2          BEGIN
: 871      1238 2
: 872      1239 2          GLOBAL REGISTER
: 873      1240 2          BSFSA_MAJOR_STG = 11,
: 874      1241 2          BSFSA_MINOR_STG = 10,
: 875      1242 2          BSFSA_TEMP_STG = 9;
: 876      1243 2
: 877      1244 2          BUILTIN
: 878      1245 2          ASHP,
: 879      1246 2          CVTLF,
: 880      1247 2          CVTLD,
: 881      1248 2          CVTLG,
: 882      1249 2          CVTLH,
: 883      1250 2          CVTLP;
: 884      1251 2
: 885      1252 2          LOCAL
: 886      1253 2          INDEX_VALUE,
: 887      1254 2          VALUE_LOCATION,
: 888      1255 2          MULTIPLIERS : REF VECTOR,
: 889      1256 2          BOUNDS : REF VECTOR,
: 890      1257 2          LOW_INDEX,
: 891      1258 2          HIGH_INDEX,
: 892      1259 2          INDEX_INCR,

```

```

893 1260 INDEX_NUMBER,
894 1261 INDEX_ERROR : INITIAL (0),
895 1262 VALUE_DESCR : BLOCK [12, BYTE],
896 1263 LENGTH,
897 1264 STR_BUF : REF VECTOR [255, BYTE],
898 1265 STR_BUF_LONG,
899 1266 TEMP_BUF : VECTOR [4];
900 1267
901 1268 LABEL
902 1269 INCR_LOOP;
903 1270
904 1271 MAP
905 1272 DESCRIP : REF BLOCK [8, BYTE],
906 1273 STR_DESC : REF BLOCK [8, BYTE];
907 1274
908 1275 STR_BUF = .STR_DESC [DSC$A_POINTER];
909 1276
910 1277
911 1278 The coefficients and bounds must be present.
912 1279
913 1280
914 1281 IF ( NOT (.DESCRIP [DSC$V_FL_COEFF] AND .DESCRIP [DSC$V_FL_BOUNDS])) THEN BAS$$STOP (BAS$K_ARGDONMAT);
915 1282
916 1283 MULTIPLIERS = DESCRIP [DSC$L_M1];
917 1284 BOUNDS = DESCRIP [DSC$L_M1] * (%UPVAL*.DESCRIP [DSC$B_DIMCT]);
918 1285
919 1286 Compute the lower and upper index numbers based on how the array
920 1287 is stored.
921 1288
922 1289
923 1290 IF (.DESCRIP [DSC$V_FL_COLUMN])
924 1291 THEN
925 1292 BEGIN
926 1293 LOW_INDEX = .DESCRIP [DSC$B_DIMCT];
927 1294 HIGH_INDEX = 1;
928 1295 INDEX_INCR = -1;
929 1296 END
930 1297 ELSE
931 1298 BEGIN
932 1299 LOW_INDEX = 1;
933 1300 HIGH_INDEX = .DESCRIP [DSC$B_DIMCT];
934 1301 INDEX_INCR = 1;
935 1302 END;
936 1303
937 1304
938 1305 If this is a decimal array, the length in the descriptor is the number of
939 1306 4 bit digits (not including the sign). Convert this length to the number
940 1307 of bytes.
941 1308 Also, if this is a virtual array, the size must be a multiple of 2. This
942 1309 is true for arrays of records as well.
943 1310
944 1311 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
945 1312 SET
946 1313 [DSC$K_DTYPE_P] : ! decimal
947 1314 BEGIN
948 1315 LENGTH = (.DESCRIP [DSC$W_LENGTH]/2) + 1;
949 1316

```

```

: 950      1317 3      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
: 951      1318 3      THEN
: 952      1319 4      BEGIN
: 953      1320 4
: 954      1321 5      LENGTH = ( INCR I FROM 1 TO 9 BY 1 DO
: 955      1322 6      IF .LENGTH LSS (1 ^ .I)
: 956      1323 4      THEN EXITLOOP (1 ^ .I) );
: 957      1324 3      END;
: 958      1325 2      END;
: 959      1326 2
: 960      1327 2      [INRANGE, OVRANGE] :
: 961      1328 2      LENGTH = .DESCRIP [DSC$W_LENGTH];
: 962      1329 2      TES;
: 963      1330 2
: 964      1331 2
: 965      1332 2      * Calculate the linear index. CHANGE operates only on row 0, so all indices
: 966      1333 2      except one will be zero. This code should accomodate FORTRAN arrays.
: 967      1334 2
: 968      1335 2
: 969      1336 2      INCR INDEX FROM 1 TO .STR_DESC [DSC$W_LENGTH] DO
: 970      1337 2      INCR_LOOP:
: 971      1338 3      BEGIN
: 972      1339 3      STR_BUF_LONG = .STR_BUF [.INDEX - 1];
: 973      1340 3      INDEX_NUMBER = .LOW_INDEX - .INDEX_INCR;
: 974      1341 3      INDEX_VALUE = .INDEX;
: 975      1342 3      VALUE_LOCATION = 0;
: 976      1343 3
: 977      1344 3      WHILE ((INDEX_NUMBER = .INDEX_NUMBER + .INDEX_INCR) NEQ (.HIGH_INDEX + .INDEX_INCR)) DO
: 978      1345 4      BEGIN
: 979      1346 6      IF ((.INDEX_VALUE LSS .BOUNDS [(INDEX_NUMBER - 1)*2])
: 980      1347 5      OR (.INDEX_VALUE GTR .BOUNDS [(INDEX_NUMBER - 1)*2 + 1]))
: 981      1348 4      THEN
: 982      1349 5      BEGIN
: 983      1350 5
: 984      1351 5      INDEX_ERROR = .INDEX;
: 985      1352 5      LEAVE INCR_LOOP;
: 986      1353 5
: 987      1354 4      END;
: 988      1355 4
: 989      1356 4      VALUE_LOCATION = (.VALUE_LOCATION*.MULTIPLIERS [.INDEX_NUMBER - 1]) + .INDEX_VALUE;
: 990      1357 4      INDEX_VALUE = 0; ! all subsequent indices zero
: 991      1358 3      END;
: 992      1359 3
: 993      1360 3      VALUE_LOCATION = (.VALUE_LOCATION*.LENGTH) + .DESCRIP [DSC$A_A0];
: 994      1361 3
: 995      1362 3      * Build a descriptor pointing to the value cell in the array. If this
: 996      1363 3      is an array of descriptors, the descriptor is copied, otherwise it
: 997      1364 3      is constructed.
: 998      1365 3
: 999      1366 3
: 1000     1367 4      IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
: 1001     1368 3      THEN
: 1002     1369 4      BEGIN
: 1003     1370 4
: 1004     1371 4      MAP
: 1005     1372 4      VALUE_LOCATION : REF BLOCK [8, BYTE];
: 1006     1373 4

```

```

: 1007      1374 4      VALUE_DESCR [DSC$W_LENGTH] = .VALUE_LOCATION [DSC$W_LENGTH];
: 1008      1375 4      VALUE_DESCR [DSC$B_DTYPE] = .VALUE_LOCATION [DSC$B_DTYPE];
: 1009      1376 5      VALUE_DESCR [DSC$B_CLASS] = (IF (.VALUE_LOCATION [DSC$B_CLASS] EQLU DSC$K_CLASS_D) THEN DSC$K_CLASS_
: 1010      1377 4      ELSE .VALUE_LOCATION [DSC$B_CLASS]);
: 1011      1378 4      VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION [DSC$A_POINTER];
: 1012      1379 4      IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
: 1013      1380 4      THEN
: 1014      1381 5          BEGIN
: 1015      1382 5              MAP
: 1016      1383 5                  VALUE_LOCATION : REF BLOCK [12,BYTE];
: 1017      1384 5                  VALUE_DESCR [DSC$B_SCALE] = .VALUE_LOCATION [DSC$B_SCALE];
: 1018      1385 4                  END;
: 1019      1386 4              END
: 1020      1387 3      ELSE
: 1021      1388 4          BEGIN
: 1022      1389 4              VALUE_DESCR [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
: 1023      1390 4              VALUE_DESCR [DSC$B_DTYPE] = .DESCRIP [DSC$B_DTYPE];
: 1024      1391 4              VALUE_DESCR [DSC$B_CLASS] = DSC$K_CLASS_S;
: 1025      1392 4              VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION;
: 1026      1393 5              IF (.VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P)
: 1027      1394 4              THEN
: 1028      1395 5                  BEGIN
: 1029      1396 5                      MAP
: 1030      1397 5                          DESCRIP : REF BLOCK [12,BYTE];
: 1031      1398 5                          VALUE_DESCR [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
: 1032      1399 4                          END;
: 1033      1400 3                  END;
: 1034      1401 3      IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
: 1035      1402 4      THEN
: 1036      1403 3          VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];
: 1037      1404 3
: 1038      1405 3
: 1039      1406 3
: 1040      1407 3      Copy the string element to the array. The longword element must stored as
: 1041      1408 3      the data type of the array. (Note that longword is used because the
: 1042      1409 3      instructions are BUILTINS.)
: 1043      1410 3
: 1044      1411 3
: 1045      1412 3      CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
: 1046      1413 3      SET
: 1047      1414 3
: 1048      1415 3      [DSC$K_DTYPE_B] :
: 1049      1416 3          BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
: 1050      1417 3          = .STR_BUF_LONG;
: 1051      1418 3
: 1052      1419 3      [DSC$K_DTYPE_W] :
: 1053      1420 3          BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
: 1054      1421 3          = .STR_BUF_LONG;
: 1055      1422 3
: 1056      1423 3      [DSC$K_DTYPE_L] :
: 1057      1424 3          .VALUE_DESCR [DSC$A_POINTER] = .STR_BUF_LONG;
: 1058      1425 3
: 1059      1426 3      [DSC$K_DTYPE_F] :
: 1060      1427 3          ! 32-bit floating point
: 1061      1428 3          CVTLF (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);
: 1062      1429 3      [DSC$K_DTYPE_D] :
: 1063      1430 4          ! 64-bit double floating
          BEGIN

```



```

: 1064      1431  4
: 1065      1432  4
: 1066      1433  4
: 1067      1434  4
: 1068      1435  4
: 1069      1436  4
: 1070      1437  4
: 1071      1438  4
: 1072      1439  4
: 1073      1440  4
: 1074      1441  4
: 1075      1442  4
: 1076      1443  4
: 1077      1444  3
: 1078      1445  3
: 1079      1446  3
: 1080      1447  3
: 1081      1448  3
: 1082      1449  3
: 1083      1450  3
: 1084      1451  3
: 1085      1452  3
: 1086      1453  4
: 1087      1454  4
: 1088      1455  4
: 1089      1456  4
: 1090      1457  4
: 1091      1458  4
: 1092      1459  4
: 1093      1460  4
: 1094      1461  3
: 1095      1462  3
: 1096      1463  3
: 1097      1464  4
: 1098      1465  4
: 1099      1466  4
: 1100      1467  4
: 1101      1468  4
: 1102      1469  4
: 1103      1470  4
: 1104      1471  4
: 1105      1472  4
: 1106      1473  4
: 1107      1474  4
: 1108      1475  4
: 1109      1476  4
: 1110      1477  4
: 1111      1478  4
: 1112      1479  4
: 1113      1480  4
: 1114      1481  4
: 1115      1482  4
: 1116      1483  4
: 1117      1484  4
: 1118      1485  4
: 1119      1486  4
: 1120      1487  5

```

```

!+
! Apply scale to double value.
LOCAL
  TEMP_DBL : VECTOR [2];
REGISTER
  R0 = 0;
  R1 = 1;
CVTLD (STR_BUF_LONG, TEMP_DBL);
BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
TEMP_DBL [0] = .R0;
TEMP_DBL [1] = .R1;
BAS$COPY_D_R1 (TEMP_DBL [0], .VALUE_DESCR [DSC$A_POINTER]);
END;

[DSC$K_DTYPE_G] :           ! G floating
  CVTLG (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

[DSC$K_DTYPE_H] :           ! H floating
  CVTLH (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

[DSC$K_DTYPE_P] :           ! decimal
  BEGIN
  LOCAL
    TEMP_P : VECTOR [6, BYTE];

    CVTLP (STR_BUF_LONG, %REF(10), TEMP_P);
    ASHP (%REF(-.VALUE_DESCR [DSC$B_SCALE]), %REF(10),
          TEMP_P, %REF(0), VALUE_DESCR [DSC$W_LENGTH],
          .VALUE_DESCR [DSC$A_POINTER]);
  END;

[DSC$K_DTYPE_DSC] :
  BEGIN
  IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
  THEN
    BAS$$STOP (BAS$K_NOTIMP); ! no virtual dyn mapped arrays

  CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
  SET
    [DSC$K_DTYPE_B] :
      BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
      = .STR_BUF_LONG;

    [DSC$K_DTYPE_W] :
      BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
      = .STR_BUF_LONG;

    [DSC$K_DTYPE_L] :
      .VALUE_DESCR [DSC$A_POINTER] = .STR_BUF_LONG;

    [DSC$K_DTYPE_F] :           ! 32-bit floating point
      CVTLF (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

    [DSC$K_DTYPE_D] :           ! 64-bit double floating
      BEGIN

```

```

1121 1488 5
1122 1489 5
1123 1490 5
1124 1491 5
1125 1492 5
1126 1493 5
1127 1494 5
1128 1495 5
1129 1496 5
1130 1497 5
1131 1498 5
1132 1499 5
1133 1500 5
1134 1501 4
1135 1502 4
1136 1503 4
1137 1504 4
1138 1505 4
1139 1506 4
1140 1507 4
1141 1508 4
1142 1509 4
1143 1510 5
1144 1511 5
1145 1512 5
1146 1513 5
1147 1514 5
1148 1515 5
1149 1516 5
1150 1517 5
1151 1518 4
1152 1519 4
1153 1520 4
1154 1521 4
1155 1522 4
1156 1523 4
1157 1524 3
1158 1525 3
1159 1526 3
1160 1527 3
1161 1528 3
1162 1529 3
1163 1530 3
1164 1531 4
1165 1532 3
1166 1533 4
1167 1534 4
1168 1535 4
1169 1536 4
1170 1537 4
1171 1538 4
1172 1539 5
1173 1540 5
1174 1541 5
1175 1542 5
1176 1543 5
1177 1544 5

```

```

      +
      | Apply scale to double value.
      |
      LOCAL
      TEMP_DBL : VECTOR [2];
      REGISTER
      RO = 0;
      RI = 1;
      CVTLD (STR_BUF_LONG, TEMP_DBL);
      BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
      TEMP_DBL [0] = .RO;
      TEMP_DBL [1] = .RI;
      BAS$COPY_D_R1 (TEMP_DBL [0], .VALUE_DESCR [DSC$A_POINTER]);
      END;

      [DSC$K_DTYPE_G] : ! G floating
      CVTLG (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

      [DSC$K_DTYPE_H] : ! H floating
      CVTLH (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

      [DSC$K_DTYPE_P] : ! decimal
      BEGIN
      LOCAL
      TEMP_P : VECTOR [6, BYTE];

      CVTLP (STR_BUF_LONG, %REF(10), TEMP_P);
      ASHP (%REF(-.VALUE_DESCR [DSC$B_SCALE]), %REF(10),
      TEMP_P, %REF(0), VALUE_DESCR [DSC$W_LENGTH],
      .VALUE_DESCR [DSC$A_POINTER]);
      END;

      [INRANGE, OVRANGE] :
      BAS$$STOP (BAS$K_DATTYPERR);

      TES;
      END;

      [INRANGE, OVRANGE] :
      BAS$$STOP (BAS$K_DATTYPERR);

      TES;

      IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
      THEN
      BEGIN
      IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC) THEN BAS$$STOP (BAS$K_NOTIMP);

      IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
      THEN
      BEGIN
      LOCAL
      TEMP_DSC : BLOCK [12, BYTE];
      TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];

```

```

: 1178      1545      5      TEMP_DSC [DSC$A_POINTER] = TEMP_BUF [0];
: 1179      1546      5      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
: 1180      1547      5      BASS$VA_STORE (.DESCRIP, .VALUE_LOCATION, TEMP_DSC)
: 1181      1548      5      END
: 1182      1549      4      ELSE
: 1183      1550      4      BASS$VA_STORE (.DESCRIP, .VALUE_LOCATION, TEMP_BUF [0]);
: 1184      1551      4
: 1185      1552      3      END;
: 1186      1553      3
: 1187      1554      3      END;
: 1188      1555      3      ! end of INCR loop
: 1189      1556      3
: 1190      1557      3      ! Update the number of elements in element 0 of the array.
: 1191      1558      3      !
: 1192      1559      3      !
: 1193      1560      3      BEGIN
: 1194      1561      3      LOCAL
: 1195      1562      3      STR_LEN_LONG,
: 1196      1563      3      PTR;
: 1197      1564      3
: 1198      1565      3      STR_LEN_LONG = .STR_DESC [DSC$W_LENGTH];
: 1199      1566      3
: 1200      1567      3      IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
: 1201      1568      3      THEN
: 1202      1569      3      PTR = TEMP_BUF
: 1203      1570      3      ELSE
: 1204      1571      3      PTR = .DESCRIP [DSC$A_POINTER];
: 1205      1572      3
: 1206      1573      3      CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
: 1207      1574      3      SET
: 1208      1575      3
: 1209      1576      3      [DSC$K_DTYPE_B] :
: 1210      1577      3      BEGIN
: 1211      1578      3
: 1212      1579      3      IF .STR_LEN_LONG GTR 255
: 1213      1580      3      THEN
: 1214      1581      3      BASS$STOP(BASS$K_INTERR);
: 1215      1582      3
: 1216      1583      3      BLOCK [.PTR, 0, 0, %BPUNIT, 1] = .STR_DESC [DSC$W_LENGTH];
: 1217      1584      3
: 1218      1585      3      END;
: 1219      1586      3      [DSC$K_DTYPE_W] :
: 1220      1587      3      BLOCK [.PTR, 0, 0, %BPVAL/2, 1] = .STR_DESC [DSC$W_LENGTH];
: 1221      1588      3
: 1222      1589      3      [DSC$K_DTYPE_L] :
: 1223      1590      3      .PTR = .STR_DESC [DSC$W_LENGTH];
: 1224      1591      3
: 1225      1592      3      [DSC$K_DTYPE_F] :
: 1226      1593      3      CVTLF (STR_LEN_LONG, .PTR);
: 1227      1594      3
: 1228      1595      3      [DSC$K_DTYPE_D] :
: 1229      1596      3      BEGIN
: 1230      1597      3      !
: 1231      1598      3      ! Apply scale even to this.
: 1232      1599      3      !
: 1233      1600      3      LOCAL
: 1234      1601      3      TEMP_DBL : VECTOR [2];

```

```

: 1235      1602  4      REGISTER
: 1236      1603  4          RO = 0;
: 1237      1604  4          R1 = 1;
: 1238      1605  4      CVTLD (STR_LEN_LONG, TEMP_DBL);
: 1239      1606  4      BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
: 1240      1607  4      TEMP_DBL [0] = .RO;
: 1241      1608  4      TEMP_DBL [1] = .R1;
: 1242      1609  4      BAS$COPY_D_R1 (TEMP_DBL [0], .PTR);
: 1243      1610  3      END;
: 1244      1611  3
: 1245      1612  3      [DSC$K_DTYPE_G] :
: 1246      1613  3          CVTLG (STR_LEN_LONG, .PTR);
: 1247      1614  3
: 1248      1615  3      [DSC$K_DTYPE_H] :
: 1249      1616  3          CVTLH (STR_LEN_LONG, .PTR);
: 1250      1617  3
: 1251      1618  3      [DSC$K_DTYPE_P] :
: 1252      1619  4          BEGIN
: 1253      1620  4          LOCAL
: 1254      1621  4              TEMP_P : VECTOR [6,BYTE];
: 1255      1622  4
: 1256      1623  4          CVTLP (STR_LEN_LONG, %REF(10), TEMP_P);
: 1257      1624  4          ASHP (%REF(-.VALUE_DESCR [DSC$B_SCALE]), %REF(10), TEMP_P,
: 1258      1625  4              %REF(0), VALUE_DESCR [DSC$W_LENGTH], .PTR);
: 1259      1626  3          END;
: 1260      1627  3
: 1261      1628  3      [DSC$K_DTYPE_DSC] :
: 1262      1629  4          BEGIN
: 1263      1630  4          LOCAL
: 1264      1631  4              ELEM_DESC : REF BLOCK [8,BYTE];
: 1265      1632  4
: 1266      1633  4          IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
: 1267      1634  4          THEN
: 1268      1635  4              BAS$$STOP (BAS$K_NOTIMP);          ! no virtual dyn mapped arrays
: 1269      1636  4
: 1270      1637  4          ELEM_DESC = .DESCRIP [DSC$A_POINTER];
: 1271      1638  4          CASE .ELEM_DESC [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
: 1272      1639  4          SET
: 1273      1640  4              [DSC$K_DTYPE_B] :
: 1274      1641  5                  BEGIN
: 1275      1642  5                      IF .STR_LEN_LONG GTR 255
: 1276      1643  5                      THEN
: 1277      1644  5                          BAS$$STOP(BAS$K_INTERR);
: 1278      1645  5
: 1279      1646  5                          BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
: 1280      1647  5                              = .STR_DESC [DSC$W_LENGTH];
: 1281      1648  5
: 1282      1649  5                      END;
: 1283      1650  4              [DSC$K_DTYPE_W] :
: 1284      1651  4                  BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
: 1285      1652  4                      = .STR_DESC [DSC$W_LENGTH];
: 1286      1653  4
: 1287      1654  4              [DSC$K_DTYPE_L] :
: 1288      1655  4                  [.ELEM_DESC [DSC$A_POINTER] = .STR_DESC [DSC$W_LENGTH];
: 1289      1656  4
: 1290      1657  4              [DSC$K_DTYPE_F] :
: 1291      1658  4                  ! 32-bit floating point

```

```

: 1292      1659      4          CVTLF (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);
: 1293      1660      4
: 1294      1661      4          [DSC$K_DTYPE_D] :                . 64-bit double floating
: 1295      1662      5          BEGIN
: 1296      1663      5          |*
: 1297      1664      5          |  Apply scale to double value.
: 1298      1665      5          | -
: 1299      1666      5          LOCAL
: 1300      1667      5          TEMP_DBL : VECTOR [2];
: 1301      1668      5          REGISTER
: 1302      1669      5          RO = 0,
: 1303      1670      5          R1 = 1;
: 1304      1671      5          CVTLD (STR_LEN_LONG, TEMP_DBL);
: 1305      1672      5          BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
: 1306      1673      5          TEMP_DBL [0] = .RO;
: 1307      1674      5          TEMP_DBL [1] = .R1;
: 1308      1675      5          BAS$COPY_D_R1 (TEMP_DBL [0], .ELEM_DESC [DSC$A_POINTER]);
: 1309      1676      4          END;
: 1310      1677      4
: 1311      1678      4          [DSC$K_DTYPE_G] :                ! G floating
: 1312      1679      4          CVTLG (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);
: 1313      1680      4
: 1314      1681      4          [DSC$K_DTYPE_H] :                ! H floating
: 1315      1682      4          CVTLH (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);
: 1316      1683      4
: 1317      1684      4          [DSC$K_DTYPE_P] :                ! decimal
: 1318      1685      5          BEGIN
: 1319      1686      5          LOCAL
: 1320      1687      5          TEMP_P : VECTOR [6, BYTE];
: 1321      1688      5
: 1322      1689      5          CVTLP (STR_LEN_LONG, %REF(10), TEMP_P);
: 1323      1690      5          ASHP (%REF(10), .ELEM_DESC [DSC$B_SCALE], %REF(10),
: 1324      1691      5          TEMP_P, %REF(0), ELEM_DESC [DSC$W_LENGTH],
: 1325      1692      5          .ELEM_DESC [DSC$A_POINTER]);
: 1326      1693      4          END;
: 1327      1694      4
: 1328      1695      4          [INRANGE, OVRANGE] :
: 1329      1696      4          BAS$$STOP (BAS$K_DATTYPERR);
: 1330      1697      4
: 1331      1698      4          TES;
: 1332      1699      3          END;
: 1333      1700      3
: 1334      1701      3          [INRANGE, OVRANGE] :
: 1335      1702      3          BAS$$STOP (BAS$K_DATTYPERR);
: 1336      1703      3
: 1337      1704      3          TES;
: 1338      1705      3
: 1339      1706      3          IF .INDEX_ERROR GTR 0
: 1340      1707      3          THEN
: 1341      1708      3          BAS$$STOP (BAS$K_SUBOUTRAN);
: 1342      1709      3
: 1343      1710      4          IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
: 1344      1711      3          THEN
: 1345      1712      3          IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
: 1346      1713      3          THEN
: 1347      1714      4          BEGIN
: 1348      1715      4          LOCAL

```

```

: 1349      1716  4      TEMP_DSC : BLOCK [12, BYTE];
: 1350      1717  4      TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
: 1351      1718  4      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
: 1352      1719  4      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
: 1353      1720  4      TEMP_DSC [DSC$A_POINTER] = .PTR;
: 1354      1721  4      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
: 1355      1722  4      BAS$VA_STORE (.DESCRIP, 0, TEMP_DSC)
: 1356      1723  4      END
: 1357      1724  3      ELSE
: 1358      1725  3      BAS$VA_STORE (.DESCRIP, 0, .PTR);
: 1359      1726  3
: 1360      1727  2      END;
: 1361      1728  2
: 1362      1729  1      END;

```

! end of STORE

```

: INFO#250      L1:1441
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250      L1:1442
: Referenced REGISTER symbol R1 is probably not initialized
: INFO#250      L1:1498
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250      L1:1499
: Referenced REGISTER symbol R1 is probably not initialized
: INFO#250      L1:1607
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250      L1:1608
: Referenced REGISTER symbol R1 is probably not initialized
: INFO#250      L1:1673
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250      L1:1674
: Referenced REGISTER symbol R1 is probably not initialized

```

PC	OP	EA	EA	OFFC	OFFC	STORE:	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	PC
	SE	B0	AE	9E	00002		MOVAB	-80(SP), SP	1203
			7E	D4	00006		CLRL	INDEX ERROR	1237
50	04	AC	04	C1	00008		ADDL3	#4, STR_DESC, R0	1275
			60	DD	0000D		PUSHL	(R0)	
	58	08	AC	D0	0000F		MOVL	DESCRIP, R8	1281
05	0A	A8	06	E1	00013		BBC	#6, 10(R8), 1\$	
			0A	A8	95	00018	TSTB	10(R8)	
			0B	19	0001B		BLSS	2\$	
	7E	00G	8F	9A	0001D	1\$:	MOVZBL	#BAS\$K_ARGDONMAT, -(SP)	
	00000000G		01	FB	00021		CALLS	#1, BAS\$\$STOP	
	57	14	A8	9E	00028	2\$:	MOVAB	20(R8), MULTIPLIERS	1283
	50	0B	A8	9E	0002C		MOVZBL	11(R8), R0	1284
	10	14	A840	DE	00030		MOVAL	20(R8)[R0], BOUNDS	
0C	0A	A8	05	E1	00036		BBC	#5, 10(R8), 3\$	1290
			51	D0	0003B		MOVL	R0, LOW INDEX	1293
			50	D0	0003E		MOVL	#1, HIGH INDEX	1294
	18	AE	01	CE	00041		MNEGL	#1, INDEX_INCR	1295
			07	11	00045		BRB	4\$	1290
	51		01	D0	00047	3\$:	MOVL	#1, LOW INDEX	1299
	18	AE	01	D0	0004A		MOVL	#1, INDEX_INCR	1301
16	06	02	A8	8F	0004E	4\$:	CASEB	2(R8), #6, #22	1311

	6140	1C	AE	D1	000FB		CMPL	INDEX_VALUE, (R1)[R0]			
			08	15	00100		BLEQ	15\$			
	04	AE	0C	AE	D0	00102 13\$:	MOVL	INDEX, INDEX_ERROR	1351		
			01AB	31	00107 14\$:		BRW	39\$	1352		
50	54	FC	A745	C5	0010A 15\$:		MULL3	-4(MULTIPLIERS)[INDEX_NUMBER], -	1356		
								VALUE_LOCATION, R0			
	54	50	1C	AE	C1	00110	ADDL3	INDEX_VALUE, R0, VALUE_LOCATION	1357		
			1C	AE	D4	00115	CLRL	INDEX_VALUE	1357		
				C2	11	00118	BRB	12\$	1344		
50	54			56	C5	0011A 16\$:	MULL3	LENGTH, VALUE_LOCATION, R0	1360		
54	50			A8	C1	0011E	ADDL3	16(R8), R0, VALUE_LOCATION			
				20	AE	D4	00123	CLRL	32(SP)	1367	
	18			02	AE	91	00126	CMPB	2(R8), #24		
					31	12	0012A	BNEQ	19\$		
				20	AE	D6	0012C	INCL	32(SP)		
4C	AE			64	B0	0012F	MOVW	(VALUE_LOCATION), VALUE_DESCR	1374		
4E	AE			02	A4	90	00133	MOVW	2(VALUE_LOCATION), VALUE_DESCR+2	1375	
	02			03	A4	91	00138	CMPB	3(VALUE_LOCATION), #2	1376	
					05	12	0013C	BNEQ	17\$		
	50				01	D0	0013E	MOVL	#1, R0		
					04	11	00141	BRB	18\$		
	50			03	A4	9A	00143 17\$:	MOVZBL	3(VALUE_LOCATION), R0	1377	
4F	AE				50	90	00147 18\$:	MOVW	R0, VALUE_DESCR+3	1376	
50	AE			04	A4	D0	0014B	MOVL	4(VALUE_LOCATION), VALUE_DESCR+4	1378	
	15			4E	AE	91	00150	CMPB	VALUE_DESCR+2, #21	1379	
					23	12	00154	BNEQ	20\$		
	54	AE		08	A4	90	00156	MOVW	8(VALUE_LOCATION), VALUE_DESCR+8	1384	
					1C	11	0015B	BRB	20\$	1367	
4C	AE			68	B0	0015D 19\$:	MOVW	(R8), VALUE_DESCR	1389		
4E	AE			02	A8	90	00161	MOVW	2(R8), VALUE_DESCR+2	1390	
4F	AE				01	90	00166	MOVW	#1, VALUE_DESCR+3	1391	
50	AE				54	D0	0016A	MOVL	VALUE_LOCATION, VALUE_DESCR+4	1392	
	15			4E	AE	91	0016E	CMPB	VALUE_DESCR+2, #21	1393	
					05	12	00172	BNEQ	20\$		
	54	AE		08	A8	90	00174	MOVW	8(R8), VALUE_DESCR+8	1398	
					14	AE	D4	00179 20\$:	CLRL	20(SP)	1402
	BF	BF		03	A8	91	0017C	CMPB	3(R8), #191		
					08	12	00181	BNEQ	21\$		
					14	AE	D6	00183	INCL	20(SP)	
	50	AE		3C	AE	9E	00186	MOVAB	TEMP BUF, VALUE_DESCR+4	1404	
				02	AE	8F	0018B 21\$:	CASEB	2(R8), #6, #22	1412	
								.WORD	27\$-22\$,-		
					007F	00190 22\$:			28\$-22\$,-		
					0094	00198			29\$-22\$,-		
0072	0080	0086			0072	001A0			26\$-22\$,-		
0072	0072	0098			0072	001A8			30\$-22\$,-		
0072	0072	0072			0072	001B0			31\$-22\$,-		
00CE	0072	0072			0072	001B8			26\$-22\$,-		
0072	0030	0072			0072	00188			26\$-22\$,-		
	00C6	00BE			0072				26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									26\$-22\$,-		
									34\$-22\$,-		

34	AE	0A	08	17	11	0025C	BRB	35\$				
		50	54	AE	F9	0025E	CVTLP	STR BUF LONG, #10, TEMP_P	1514			
		50		AE	98	00264	CVTBL	VALUE_DESCR+8, R0	1515			
00	34	AE		50	CE	00268	MNEGL	R0, R0				
		50		F8	0026B	ASHP	R0, #10, TEMP_P, #0, VALUE_DESCR, -	1517				
		BE	4C	AE	00271		@VALUE_DESCR+4					
		3C	14	AE	E9	00275	35\$:	BLBC	20(SP), 39\$	1531		
		OB	20	AE	E9	00279	35\$:	BLBC	32(SP), 36\$	1535		
		7E	00G	8F	9A	0027D	MOVZBL	#BAS\$K, NOTIMP, -(SP)				
		00		01	FB	00281	CALLS	#1, BAS\$\$\$STOP				
		15		02	AB	91	00288	36\$:	CMPB	2(R8), #21	1537	
				19	12	0028C	BNEQ	37\$				
		32	AE	0915	8F	80	0028E	MOVW	#2325, TEMP_DSC+2	1542		
		30	AE		68	80	00294	MOVW	(R8), TEMP_DSC	1544		
		34	AE		3C	AE	9E	00298	MOVAB	TEMP_BUF, TEMP_DSC+4	1545	
		38	AE		08	AB	90	0029D	MOVB	8(R8), TEMP_DSC+8	1546	
					30	AE	9F	002A2	PUSHAB	TEMP_DSC	1547	
					03	11	002A5	BRB	38\$			
					3C	AE	9F	002A7	37\$:	PUSHAB	TEMP_BUF	1550
					54	DD	002AA	39\$:	PUSHL	VALUE_LOCATION		
					58	DD	002AC	PUSHL	R8			
FEOB	OC	AE	0000000G	00	03	FB	002AE	CALLS	#3, BAS\$\$\$VA_STORE			
				01	2C	AE	F1	002B5	39\$:	ACBL	44(SP), #1, INDEX, 11\$	1336
				54	04	BC	3C	002BD	MOVZWL	@STR_DESC, STR_LEN_LONG	1565	
					55	D4	002C1	CLRL	R5	1567		
		BF	8F	03	AB	91	002C3	CMPB	3(R8), #191			
					08	12	002C8	BNEQ	40\$			
					55	D6	002CA	INCL	R5			
				57	3C	AE	9E	002CC	MOVAB	TEMP_BUF, PTR	1569	
					04	AB	11	002D0	BRB	41\$		
		16	06	04	AB	80	002D2	40\$:	MOVL	4(R8), PTR	1571	
00E0	0051	004B		02	AB	8F	002D6	41\$:	CASEB	2(R8), #6, #22	1573	
00E0	00E0	005C			0031	002DB	42\$:	.WORD	43\$-42\$, -			
00E0	00E0	00E0			0057	002E3		45\$-42\$, -				
0084	00E0	00E0			00E0	002EB		46\$-42\$, -				
00E0	00E0	00E0			00E0	002F3		56\$-42\$, -				
	009B	00E0			00E0	002FB		47\$-42\$, -				
	007E	0078			00E0	00303		48\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								51\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								53\$-42\$, -				
								56\$-42\$, -				
								56\$-42\$, -				
								49\$-42\$, -				
								50\$-42\$, -				
								56\$				
00000FF	8F		00AF	31	00309	BRW			1702			
			54	D1	0030C	43\$:	CPL	STR_LEN_LONG, #255	1579			

			0B 15 00313		BLEQ 44\$	
00000000G	7E	00G	8F 9A 00315		MOVZBL #BASSK INTERR, -(SP)	1581
	00		01 FB 00319		CALLS #1, BASS\$STOP	
	67	04	BC 90 00320 44\$:		MOVB @STR_DESC, (PTR)	1583
			4E 11 00324		BRB 52\$	1573
	67	04	BC B0 00326 45\$:		MOVW @STR_DESC, (PTR)	1587
			48 11 0032A		BRB 52\$	
	67	04	BC 3C 0032C 46\$:		MOVZWL @STR_DESC, (PTR)	1590
			42 11 00330		BRB 52\$	
	67		54 4E 00332 47\$:		CVTLF STR_LEN_LONG, (PTR)	1593
			3D 11 00335		BRB 52\$	
34	AE		54 6E 00337 48\$:		CVTLD STR_LEN_LONG, TEMP_DBL	1605
	50	34	AE 7D 0033B		MOVQ TEMP_DBL, R0	1606
		00000000G	00 16 0033F		JSB BASS\$SCALE D R1	
34	AE		50 7D 00345		MOVQ R0, TEMP_DBL	1607
	50	34	AE 9E 00349		MOVAB TEMP_DBL, R0	1609
	51		57 D0 0034D		MOVL PTR, R1	
		00BE	31 00350		BRW 65\$	
	67		54 4E FD 00353 49\$:		CVTLG STR_LEN_LONG, (PTR)	1613
			6D 11 00357		BRB 57\$	
	67		54 6E FD 00359 50\$:		CVTLH STR_LEN_LONG, (PTR)	1616
			67 11 0035D		BRB 57\$	
34	AE		54 F9 0035F 51\$:		CVTLP STR_LEN_LONG, #10, TEMP_P	1623
		54	AE 98 00364		CVTBL VALUE_DESCR+8, R0	1624
			50 CE 00368		MNEGL R0, R0	
00	34	AE	50 FB 0036B		ASHP R0, #10, TEMP_P, #0, VALUE_DESCR, (PTR)	1625
			67 4C AE 00371			
			7F 11 00374 52\$:		BRB 63\$	1573
			55 E9 00376 53\$:		BLBC R5, 54\$	1633
00000000G	7E	00G	8F 9A 00379		MOVZBL #BASSK NOTIMP, -(SP)	1635
	00		01 FB 0037D		CALLS #1, BASS\$STOP	
	56	04	A8 D0 00384 54\$:		MOVL 4(R8), ELEM_DESC	1637
	06	02	A6 8F 00388		CASEB 2(ELEM_DESC), #6, #22	1638
002E	005D	0056	003B 0038D 55\$:		58\$-55\$,-	
002E	002E	006A	0064 00395		60\$-55\$,-	
002E	002E	002E	002E 0039D		61\$-55\$,-	
009A	002E	002E	002E 003A5		56\$-55\$,-	
002E	002E	002E	002E 003AD		62\$-55\$,-	
	0093	008C	002E 003B5		64\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					56\$-55\$,-	
					66\$-55\$,-	
					67\$-55\$	
	7E	00G	8F 9A 003BB 56\$:		MOVZBL #BASSK_DATTYPERR, -(SP)	1696

00000000G	00		01	FB	003BF		CALLS	#1, BASS\$STOP				
			74	11	003C6	57%	BRB	69%				
000000FF	8F		54	D1	003C8	58%	CMPL	STR_LEN_LONG, #255	1643			
			0B	15	003CF		BLEQ	59%				
	7E	00G	8F	9A	003D1		MOVZBL	#BASSK_INTERR, -(SP)	1645			
00000000G	00		01	FB	003D5		CALLS	#1, BASS\$STOP				
	04		B6	04	BC	90	003DC	59%	MOVW	@STR_DESC, @4(ELEM_DESC)	1648	
						59	11	003E1	BRB	69%	1638	
	04		B6	04	BC	80	003E3	60%	MOVW	@STR_DESC, @4(ELEM_DESC)	1653	
						52	11	003E8	BRB	69%		
	04		B6	04	BC	3C	003EA	61%	MOVZWL	@STR_DESC, @4(ELEM_DESC)	1656	
						4B	11	003EF	BRB	69%		
	04		B6		54	4E	003F1	62%	CVTLF	STR_LEN_LONG, @4(ELEM_DESC)	1659	
						45	11	003F5	BRB	69%		
	34		AE		54	6E	003F7	64%	CVTLD	STR_LEN_LONG, TEMP_DBL	1671	
			50		34	AE	7D	003FB	MOVQ	TEMP_DBL, R0	1672	
		00000000G			00	16	003FF		JSB	BASS\$SCALE_D_R1		
	34		AE		50	7D	00405		MOVQ	R0, TEMP_DBL	1673	
			50		34	AE	9E	00409	MOVAB	TEMP_DBL, R0	1675	
			51		04	A6	D0	0040D	MOVL	4(ELEM_DESC), R1		
		00000000G			00	16	00411	65%	JSB	BASS\$COPY_D_R1		
					23	11	00417		BRB	69%	1638	
	04		B6		54	4E	FD	00419	66%	CVTLG	STR_LEN_LONG, @4(ELEM_DESC)	1679
					1C	11	0041E		BRB	69%		
	04		B6		54	6E	FD	00420	67%	CVTLH	STR_LEN_LONG, @4(ELEM_DESC)	1682
					15	11	00425		BRB	69%		
	34	AE			54	F9	00427	68%	CVTLP	STR_LEN_LONG, #10, TEMP_P	1689	
			50		08	A6	98	0042C	CVTBL	8(ELEM_DESC), R0	1690	
			50		50	CE	00430		MNEGL	R0, R0		
00	34	AE			50	F8	00433		ASHP	R0, #10, TEMP_P, #0, (ELEM_DESC), -	1692	
			04		66		00439			@4(ELEM_DESC)		
					04	AE	D5	0043C	69%	TSTL	INDEX_ERROR	1706
					0B	15	0043F		BLEQ	70%		
		00G			8F	9A	00441		MOVZBL	#BASSK_SUBOUTRAN, -(SP)	1708	
00000000G	00				01	FB	00445		CALLS	#1, BASS\$STOP		
	2B				55	E9	0044C	70%	BLBC	R5, 73%	1710	
	15				02	A8	91	0044F	CMPB	2(R8), #21	1712	
					18	12	00453		BNEQ	71%		
	32	AE			0915	8F	80	00455	MOVW	#2325, TEMP_DSC+2	1717	
	30	AE				68	80	0045B	MOVW	(R8), TEMP_DSC	1719	
	34	AE				57	D0	0045F	MOVL	PTR, TEMP_DSC+4	1720	
	38	AE			08	A8	90	00463	MOVW	8(R8), TEMP_DSC+8	1721	
					30	AE	9F	00468	PUSHAB	TEMP_DSC	1722	
					02	11	0046B		BRB	72%		
					57	DD	0046D	71%	PUSHL	PTR	1725	
					7E	D4	0046F	72%	CLRL	-(SP)		
					58	DD	00471		PUSHL	R8		
00000000G	00				03	FB	00473		CALLS	#3, BASS\$VA_STORE		
					04	0047A	73%	RET		1729		

; Routine Size: 1147 bytes, Routine Base: _BASS\$CODE + 05BF

: 1363 1730 1 END
: 1364 1731 1
: 1365 1732 0 ELUDOM

! end of module BASS\$CHANGE

PSECT SUMMARY

```
:  
: Name Bytes Attributes  
: _BAS$CODE 2618 NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)
```

Library Statistics

```
:  
: File Total Symbols Loaded Percent Pages Mapped Processing Time  
: _$255$DUA28:[SYSLIB]STARLET.L32;1 9776 26 0 581 00:01.0
```

```
: Information: 16  
: Warnings: 0  
: Errors: 0
```

COMMAND QUALIFIERS

```
: BLISS/CHECK=(FIELD, INITIAL, OPTIMIZE)/NOTRACE/LIS=LIS$:BASCHANGE/OBJ=OBJ$:BASCHANGE MSRC$:BASCHANGE/UPDATE=(ENH$:BASCHANGE)
```

```
: Size: 2618 code + 0 data bytes  
: Run Time: 00:49.5  
: Elapsed Time: 01:48.2  
: Lines/CPU Min: 2100  
: Lexemes/CPU-Min: 20371  
: Memory Used: 351 pages  
: Compilation Complete
```

A collection of numerous small, faded screenshots of various command-line interface (CLI) outputs from the VAX/VMS operating system. Each screenshot typically shows a sequence of commands and their corresponding system responses, including file listings, directory operations, and system status reports.

Several prominent screenshots are labeled with the following identifiers:

- BASCLOSE LIS**: Located in the upper left quadrant.
- BASCONCAT LIS**: Located in the upper middle section.
- BASCHANGE LIS**: Located in the middle left section.
- BASCHAIN LIS**: Located in the lower middle left section.
- BASCHR LIS**: Located in the lower middle section.
- BASCOPYFD LIS**: Located in the lower middle right section.
- BASMPAPP LIS**: Located in the lower middle section.
- BASOUT LIS**: Located in the lower right section.
- BASCCPOS LIS**: Located in the bottom left corner.

The text within the screenshots is mostly illegible due to low contrast and fading, but the structure of the command-response pairs is visible.