


```

BBBBBBBBB PPPPPPP AAAA   SSSSSSS TTTTTTTTT RRRRRRR UU   UU   CCCCCCC TTTTTTTTT
BBBBBBBBB PPPPPPP AAAA   SSSSSSS TTTTTTTTT RRRRRRR UU   UU   CCCCCCC TTTTTTTTT
BB   BB   PP   PP   AA   AA   SS   SSSSSSS TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BB   BB   PP   PP   AA   AA   SS   SSSSSSS TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BB   BB   PP   PP   AA   AA   SS   SSSSSSS TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BBBBBBBBB PPPPPPP AAA   AA   SSSSSS   TTTTTTTTT RRRRRRR UU   UU   CC   CCCCCC TTTTTTTTT
BBBBBBBBB PPPPPPP AAA   AA   SSSSSS   TTTTTTTTT RRRRRRR UU   UU   CC   CCCCCC TTTTTTTTT
BB   BB   PP   AAAAAAAAAA   SS   TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BB   BB   PP   AAAAAAAAAA   SS   TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BB   BB   PP   AA   AA   SS   TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BB   BB   PP   AA   AA   SS   TTTTTTTTT RR   RR   UU   UU   CC   CCCCCC TTTTTTTTT
BBBBBBBBB PP   AA   AA   SSSSSSS   TTTTTTTTT RR   RR   UUUUUUUUU CCCCCCC TTTTTTTTT
BBBBBBBBB PP   AA   AA   SSSSSSS   TTTTTTTTT RR   RR   UUUUUUUUU CCCCCCC TTTTTTTTT

```

```

...
...
...
...

```

```

RRRRRRRR EEEEEEEEE QQQQQQ
RRRRRRRR EEEEEEEEE QQQQQQ
RR   RR   EE   QQ   QQ
RR   RR   EE   QQ   QQ
RR   RR   EE   QQ   QQ
RRRRRRRR EEEEEEEE QQ   QQ
RRRRRRRR EEEEEEEE QQ   QQ
RR   RR   EE   QQ   QQ
RR   RR   EE   QQ   QQ
RR   RR   EE   QQ   QQ
RR   RR   EE   QQ   QQ
RR   RR   EEEEEEEEE QQQQ   QQ
RR   RR   EEEEEEEEE QQQQ   QQ

```

This file, BPASTRUCT.REQ, defines the data structure definition macros to aid people using BLISS BLOCK data structures

```

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Changes to facilitate use with BLISS-32 on VAX.

Edit History:

- 1-001 - Original, from STRUCT.R32, from ESE. JBS 02-OCT-1979
- 1-002 - Remove the defense against requireing this file redundently.
JBS 02-OCT-1979
- 1-003 - Add copyright notice. SBL 11-Mar-1980

POSITION AND SIZE MACROS

The following macros must be used in defining field names for compiler structures to supply the position, size and extension values for a BLOCK or BLOCKVECTOR structure reference. The various forms are :

- A Materialized Address.
- L Longword.
- W Zero extended word.
- B Zero extended byte.
- V Zero extended bit field.
- M Define bit field mask.

SW Sign extended word.
 SB Sign extended byte.
 SV Sign extended bit field.

The "A" forms should be used whenever the field being defined is such that the only valid structure reference is one that materializes the address of the field. An example of such a field is an ASCII string.

Each of the "V", "M" and "SV" forms takes one or two arguments. The first parameter is the bit position within the word and the second is the size of the field. The second parameter is optional; the default size is 1.

MACRO

```
A_=      0,      0,      0 %,
L_=      0,      32,     0 %,
W_=      0,      16,     0 %,
B_=      0,       8,     0 %,
V_(P,S)= P,      %IF %NULL(S) %THEN 1 %ELSE S %FI,      0 %,
M_(P,S)= 1^(%IF %NULL(S) %THEN 1 %ELSE S %FI + P) - 1^P %,
SW_=     0,      16,     1 %,
SB_=     0,       8,     1 %,
SV_(P,S)= P,      %IF %NULL(S) %THEN 1 %ELSE S %FI,      1 %;
```

! End of file BPASTRUCT.REQ

