```
BBBBBBBBBBBB        AAAAAAAAA        SSSSSSSSSSSS    RRRRRRRRRRRR    TTTTTTTTTTTTTTTT  LLL
BBBBBBBBBBBB        AAAAAAAAA        SSSSSSSSSSSS    RRRRRRRRRRRR    TTTTTTTTTTTTTTTT  LLL
BBBBBBBBBBBB        AAAAAAAAA        SSSSSSSSSSSS    RRRRRRRRRRRR    TTTTTTTTTTTTTTTT  LLL
BBB         BBB  AAA        AAA  SSS              RRR        RRR          TTT          LLL
BBB         BBB  AAA        AAA  SSS              RRR        RRR          TTT          LLL
BBB         BBB  AAA        AAA  SSS              RRR        RRR          TTT          LLL
BBB         BBB  AAA        AAA  SSS              RRR        RRR          TTT          LLL
BBB         BBB  AAA        AAA  SSS              RRR        RRR          TTT          LLL
BBBBBBBBBBBB     AAA        AAA       SSSSSSSSS    RRRRRRRRRRRR          TTT          LLL
BBBBBBBBBBBB     AAA        AAA       SSSSSSSSS    RRRRRRRRRRRR          TTT          LLL
BBBBBBBBBBBB     AAA        AAA       SSSSSSSSS    RRRRRRRRRRRR          TTT          LLL
BBB         BBB  AAAAAAAAAAAAAAAA              SSS  RRR   RRR            TTT          LLL
BBB         BBB  AAAAAAAAAAAAAAAA              SSS  RRR   RRR            TTT          LLL
BBB         BBB  AAAAAAAAAAAAAAAA              SSS  RRR   RRR            TTT          LLL
BBB         BBB  AAA        AAA                SSS  RRR        RRR       TTT          LLL
BBB         BBB  AAA        AAA                SSS  RRR        RRR       TTT          LLL
BBB         BBB  AAA        AAA                SSS  RRR        RRR       TTT          LLL
BBBBBBBBBBBB     AAA        AAA   SSSSSSSSSSSS     RRR        RRR       TTT          LLLLLLLLLLLLLLL
BBBBBBBBBBBB     AAA        AAA   SSSSSSSSSSSS     RRR        RRR       TTT          LLLLLLLLLLLLLLL
BBBBBBBBBBBB     AAA        AAA   SSSSSSSSSSSS     RRR        RRR       TTT          LLLLLLLLLLLLLLL
```

```
BBBBBBBB   PPPPPPPP      AAAAAA   DDDDDDD      AAAAAA   BBBBBBBB   DDDDDDD   EEEEEEEEEE  FFFFFFFFFF
BBBBBBBB   PPPPPPPP      AAAAAA   DDDDDDD      AAAAAA   BBBBBBBB   DDDDDDD   EEEEEEEEEE  FFFFFFFFFF
BB    BB   PP    PP   AA    AA   DD    DD   AA    AA   BB    BB   DD    DD  EE          FF
BB    BB   PP    PP   AA    AA   DD    DD   AA    AA   BB    BB   DD    DD  EE          FF
BB    BB   PP    PP   AA    AA   DD    DD   AA    AA   BB    BB   DD    DD  EE          FF
BBBBBBBB   PPPPPPPP   AA    AA   DD    DD   AA    AA   BBBBBBBB   DD    DD  EEEEEEEE    FFFFFFFF
BBBBBBBB   PPPPPPPP   AA    AA   DD    DD   AA    AA   BBBBBBBB   DD    DD  EEEEEEEE    FFFFFFFF
BB    BB   PP        AAAAAAAAAA  DD    DD  AAAAAAAAAA  BB    BB   DD    DD  EE          FF
BB    BB   PP        AAAAAAAAAA  DD    DD  AAAAAAAAAA  BB    BB   DD    DD  EE          FF
BB    BB   PP        AA    AA   DD    DD   AA    AA   BB    BB   DD    DD  EE          FF
BB    BB   PP        AA    AA   DD    DD   AA    AA   BB    BB   DD    DD  EE          FF
BBBBBBBB   PP        AA    AA   DDDDDDDD   AA    AA   BBBBBBBB   DDDDDDD   EEEEEEEEEE  FF
BBBBBBBB   PP        AA    AA   DDDDDDDD   AA    AA   BBBBBBBB   DDDDDDD   EEEEEEEEEE  FF
```

```
RRRRRRRR   EEEEEEEEEE     QQQQQQ
RRRRRRRR   EEEEEEEEEE     QQQQQQ
RR    RR   EE          QQ    QQ
RR    RR   EE          QQ    QQ
RR    RR   EE          QQ    QQ
RRRRRRRR   EEEEEEEE     QQ    QQ
RRRRRRRR   EEEEEEEE     QQ    QQ
RR  RR     EE          QQ QQ QQ
RR  RR     EE          QQ QQ QQ
RR    RR   EE          QQ    QQ
RR    RR   EE          QQ    QQ
RR    RR   EEEEEEEEEE   QQQQ QQ
RR    RR   EEEEEEEEEE   QQQQ QQ
```

```
!+
! This file, BPADABDEF.REQ, defines the device allocation block.
!-
!
!************************************************************************
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!************************************************************************
!
!
! Edit History
!
! 1-001 - Original, from DABDEF.R32, from ESE.  JBS 02-OCT-1979
! 1-002 - Add copyright notice.  SBL 11-Mar-1980
!--

FIELD dab$fields =
    SET
    dab$l_next   = [0, L_ ],      ! Pointer to next block
    dab$l_prev   = [4, L_ ],      ! Pointer to previous block
    dab$w_mode   = [8, W_ ],      ! Saved mode for 8192%
    dab$b_length = [10, B_ ],     ! Length of name string
    dab$a_name   = [11, A_ ]      ! Variable length ASCII name
    TES;
!
LITERAL
        dab$k_length_f = 11;      ! Length of fixed part of block
!
MACRO $dab_def = BLOCK [dab$k_length_f, BYTE] FIELD (dab$fields)%;
!
!        End of file BPADABDEF.REQ
```

BASERRMSG
REQ

BASFRAME
REQ

BASOPN
REQ

BPAFSBDEF
REQ

BPASTRUCT
REQ

BPADABDEF
REQ

BPAXRBDEF
REQ

BPAERRDEF
REQ

BPAFUNDEF
REQ

BASINARG
REQ

BASBUFSIZ
LIS

MATRIX
MAR

BASIOERR
REQ

BASCB
LIS

BPAFQBDEF
REQ

BASRTL2
MAP

BASPAR
SDL

BASLNK
REQ

BPAMSGDEF
REQ

BASRTL

BASRTL
MAP

BASCANTYP
LIS