

000000000000		AAAAAAA		SSSSSSSSSSSS		RRRRRRRRRRR		TTTTTTTTTTTT		LLL
000000000000		AAAAAAA		SSSSSSSSSSSS		RRRRRRRRRRR		TTTTTTTTTTTT		LLL
000000000000		AAAAAAA		SSSSSSSSSSSS		RRRRRRRRRRR		TTTTTTTTTTTT		LLL
000	000	AAA	AAA	SSS		RRR	RRR	TTT		LLL
000	000	AAA	AAA	SSS		RRR	RRR	TTT		LLL
000	000	AAA	AAA	SSS		RRR	RRR	TTT		LLL
000	000	AAA	AAA	SSS		RRR	RRR	TTT		LLL
000	000	AAA	AAA	SSS		RRR	RRR	TTT		LLL
000	000	AAA	AAA	SSS		RRR	RRR	TTT		LLL
000000000000		AAA	AAA	SSSSSSSSSS		RRRRRRRRRRR		TTT		LLL
000000000000		AAA	AAA	SSSSSSSSSS		RRRRRRRRRRR		TTT		LLL
000000000000		AAA	AAA	SSSSSSSSSS		RRRRRRRRRRR		TTT		LLL
000	000	AAAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
000	000	AAAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
000	000	AAAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
000	000	AAA	AAA		SSS	RRR	RRR	TTT		LLL
000	000	AAA	AAA		SSS	RRR	RRR	TTT		LLL
000	000	AAA	AAA		SSS	RRR	RRR	TTT		LLL
000	000	AAA	AAA		SSS	RRR	RRR	TTT		LLL
000000000000		AAA	AAA	SSSSSSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
000000000000		AAA	AAA	SSSSSSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
000000000000		AAA	AAA	SSSSSSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL

```

BBBBBBBBB  PPPPPPP  AAAAAA  DDDDDDD  AAAAAA  BBBBBBBB  DDDDDDD  EEEEEEEEE  FFFFFFFF
BBBBBBBBB  PPPPPPP  AAAAAA  DDDDDDD  AAAAAA  BBBBBBBB  DDDDDDD  EEEEEEEEE  FFFFFFFF
BB      BB  PP      PP  AA      AA  DD      DD  AA      AA  BB      BB  DD      DD  EE      EE  FF
BB      BB  PP      PP  AA      AA  DD      DD  AA      AA  BB      BB  DD      DD  EE      EE  FF
BB      BB  PP      PP  AA      AA  DD      DD  AA      AA  BB      BB  DD      DD  EE      EE  FF
BB      BB  PP      PP  AA      AA  DD      DD  AA      AA  BB      BB  DD      DD  EE      EE  FF
BBBBBBBBB  PPPPPPP  AAAAAA  DDDDDDD  AAAAAA  BBBBBBBB  DDDDDDD  EEEEEEEEE  FFFFFFFF
BBBBBBBBB  PPPPPPP  AAAAAA  DDDDDDD  AAAAAA  BBBBBBBB  DDDDDDD  EEEEEEEEE  FFFFFFFF
BB      BB  PP      AA  AAAAAAAAAA  DD      DD  AAAAAAAAAA  BB      BB  DD      DD  EE      EE  FF
BB      BB  PP      AA  AAAAAAAAAA  DD      DD  AAAAAAAAAA  BB      BB  DD      DD  EE      EE  FF
BB      BB  PP      AA      AA  DD      DD  AA      AA  BB      BB  DD      DD  EE      EE  FF
BB      BB  PP      AA      AA  DD      DD  AA      AA  BB      BB  DD      DD  EE      EE  FF
BBBBBBBBB  PP      AA      AA  DDDDDDD  AA      AA  BBBBBBBB  DDDDDDD  EEEEEEEEE  FF
BBBBBBBBB  PP      AA      AA  DDDDDDD  AA      AA  BBBBBBBB  DDDDDDD  EEEEEEEEE  FF

```

```

RRRRRRRR  EEEEEEEEE  QQQQQQ
RRRRRRRR  EEEEEEEEE  QQQQQQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RRRRRRRR  EEEEEEEEE  QQ      QQ
RRRRRRRR  EEEEEEEEE  QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EEEEEEEEE  QQQQ  QQ
RR      RR  EEEEEEEEE  QQQQ  QQ

```

```

....
....
....
....

```

↑ This file, BPADABDEF.REQ, defines the device allocation block.

```

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Edit History

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1-001 - Original, from DABDEF.R32, from ESE. JBS 02-OCT-1979
1-002 - Add copyright notice. SBL 11-Mar-1980
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```

```

FIELD dab$fields =
  SET
  dab$l_next = [0, L_ ], ! Pointer to next block
  dab$l_prev = [4, L_ ], ! Pointer to previous block
  dab$w_mode = [8, W_ ], ! Saved mode for 8192X
  dab$b_length = [10, B_ ], ! Length of name string
  dab$a_name = [11, A_ ] ! Variable length ASCII name
  TES;
:
LITERAL
  dab$k_length_f = 11; ! Length of fixed part of block
:
MACRO $dab_def = BLOCK [dab$k_length_f, BYTE] FIELD (dab$fields)%;
:
  End of file BPADABDEF.REQ
:

```

