



```

SSSSSSSS TTTTTTTTTT AAAAAA IIIIII NN NN IIIIII VV VV 000000 LL
SSSSSSSS TTTTTTTTTT AAAAAA IIIIII NN NN IIIIII VV VV 000000 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SSSSSS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SSSSSS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SS TT AA AA II NN NN IIIIII VV VV 00 00 LL
SSSSSSSS TT AA AA IIIIII NN NN IIIIII VV VV 00 00 LL
SSSSSSSS TT AA AA IIIIII NN NN IIIIII VV VV 00 00 LL

```

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LL IIIIII SSSSSSSS
LL IIIIII SSSSSSSS
LL II SS
LL II SS
LL II SS
LL II SS
LL II SSSSSS
LL II SSSSSS
LL II SS
LL II SS
LL II SS
LL IIIIII SSSSSSSS
LLLLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLLLL IIIIII SSSSSSSS

```

```

1 0001 0 MODULE STAINIVOL(%TITLE 'Disk volume initialization'
2 0002 0 IDENT = 'V04-000'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1
7 0007 1 *****
8 0008 1 *
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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26 0026 1 *
27 0027 1 *
28 0028 1 *****
29 0029 1
30 0030 1
31 0031 1 ++
32 0032 1 FACILITY:
33 0033 1 Backup/Restore
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1 This module contains the routines to initialize a disk volume.
37 0037 1 These routines are adapted from and must track the INIT utility.
38 0038 1
39 0039 1 ENVIRONMENT:
40 0040 1 VAX/VMS user mode.
41 0041 1 --
42 0042 1
43 0043 1 AUTHOR: M. Jack, CREATION DATE: 12-Feb-1980
44 0044 1
45 0045 1 MODIFIED BY:
46 0046 1
47 0047 1 V03-006 ACG0332 Andrew C. Goldstein, 29-Apr-1983 15:48
48 0048 1 Add full highwater mark support
49 0049 1
50 0050 1 V03-005 ACG0325 Andrew C. Goldstein, 4-Apr-1983 16:04
51 0051 1 Fix use of file header length symbol; add file
52 0052 1 name extension.
53 0053 1
54 0054 1 V03-004 ACG0324 Andrew C. Goldstein, 1-Apr-1983 17:51
55 0055 1 Set storage map size in VCB
56 0056 1
57 0057 1 V03-003 ACG0313 Andrew C. Goldstein, 12-Feb-1983 17:17

```

:	58	0058	1	:		Add routine subtitles
:	59	0059	1	:		
:	60	0060	1	:	V03-002	MLJ48676 Martin L. Jack, 6-Sep-1982 21:04
:	61	0061	1	:		Set the index file EFBLK at the highest used file header.
:	62	0062	1	:		
:	63	0063	1	:	V03-001	LMP0022 L. Mark Pilant, 5-Apr-1982 17:10
:	64	0064	1	:		Add support for multi-header index files.
:	65	0065	1	:		
:	66	0066	1	:	V02-003	MLJ0081 Martin L. Jack, 26-Feb-1982 15:55
:	67	0067	1	:		Implement RETAINMIN and RETAINMAX for new home block fields.
:	68	0068	1	:		
:	69	0069	1	:	V02-002	MLJ0054 Martin L. Jack, 22-Nov-1981 22:46
:	70	0070	1	:		Integrate GET_VM and FREE_VM jacket routines.
:	71	0071	1	:		
:	72	0072	1	:	V02-001	ACG0211 Andrew C. Goldstein, 16-Jul-1981 10:47
:	73	0073	1	:		Add logic to initialize save set disks
:	74	0074	1	:		
:	75	0075	1	:		**

```

: 77 0076 1 REQUIRE 'SRCS:COMMON';
: 78 1182 1 LIBRARY 'SYSSLIBRARY:LIB';
: 79 1183 1
: 80 1184 1
: 81 1185 1 LINKAGE
: 82 1186 1 L_PS= CALL: GLOBAL(P$=11);
: 83 1187 1
: 84 1188 1
: 85 1189 1 MACRO
: 86 1190 1 L_DECL= EXTERNAL REGISTER P$ = 11: REF VECTOR %;
: 87 1191 1
: 88 1192 1
: 89 1193 1 FORWARD ROUTINE
: 90 1194 1 ALLOCATE: L_PS NOVALUE, ! Allocate blocks
: 91 1195 1 ALLOCATE_HOME: L_PS NOVALUE, ! Allocate on home block sequence
: 92 1196 1 INIT_ALLOCATE: L_PS NOVALUE, ! Allocate file structure
: 93 1197 1 WRITE_BLOCK: L_PS NOVALUE, ! Write block by LBN
: 94 1198 1 INIT_BITMAP: L_PS NOVALUE, ! Initialize bitmap file
: 95 1199 1 INIT_INDEX1: L_PS NOVALUE, ! Initialize index file (ODS-1)
: 96 1200 1 INIT_INDEX: L_PS NOVALUE, ! Initialize index file (ODS-2)
: 97 1201 1 INIT_MFD: L_PS NOVALUE, ! Initialize MFD (ODS-2)
: 98 1202 1 WRITE_HOMEBLOCK: L_PS NOVALUE, ! Write home block (ODS-2)
: 99 1203 1 INITIALIZE_VOLUME:
100 1204 1 NOVALUE; ! Driver for initialization
101 1205 1
102 1206 1
103 1207 1 EXTERNAL ROUTINE
104 1208 1 FREE_VM: NOVALUE, ! Free virtual memory
105 1209 1 GET_VM, ! Allocate virtual memory
106 1210 1 GET_ZERO_VM, ! Allocate and clear virtual memory
107 1211 1 CHECKSUM1, ! Compute header checksum
108 1212 1 CHECKSUM2, ! Compute block checksum
109 1213 1 CREATE_WINDOW, ! Create window control block
110 1214 1 GET_BADBLOCKS, ! Get bad block data
111 1215 1 MAKE_POINTER1, ! Make map pointer (ODS-1)
112 1216 1 MAKE_POINTER, ! Make map pointer (ODS-2)
113 1217 1 STA_ALLOC_LBN, ! Allocate by LBN
114 1218 1 TO_ODS1_DATE: NOVALUE; ! Convert 64-bit time to ODS-1 format
115 1219 1
116 1220 1
117 1221 1 EXTERNAL LITERAL
118 1222 1 BACKUP$_ALLOCFAIL,
119 1223 1 BACKUP$_BLKZERO,
120 1224 1 BACKUP$_CLUSTER,
121 1225 1 BACKUP$_LARGCNT,
122 1226 1 BACKUP$_MAXBAD,
123 1227 1 BACKUP$_WRITEERR;
124 1228 1
125 1229 1
126 1230 1 G$DEFINE(); ! Define global area
127 1231 1
128 1232 1
129 1233 1 BUILTIN
130 1234 1 ROT;

```

```

: 132 1235 1 %SBTTL 'Allocation table'
: 133 1236 1 LITERAL
: 134 1237 1 ALLOC_MAX= 7; ! Size of allocation table
: 135 1238 1
: 136 1239 1
: 137 1240 1 MACRO
: 138 1241 1 CHANNEL= PS[0] %; ! Channel number
: 139 1242 1 STRUCLEV 1= PS[1] %; ! True if ODS-1
: 140 1243 1 HOMEBLOCK_DELTA=PS[2] %; ! Home block delta factor
: 141 1244 1 VOLUME_SIZE= PS[3] %; ! Size rounded to cluster boundary
: 142 1245 1 REAL_HOMEBLOCK= PS[4] %; ! LBN of actual secondary home block
: 143 1246 1 CLUSTER= PS[5] %; ! Cluster factor
: 144 1247 1 VCB= PS[6] %; ! Pointer to VCB for the volume
: 145 1248 1 DEVCHAR= PS[7] %; ! Pointer to device characteristics
: 146 1249 1 VCB(O,P,S,E)= BBLOCK[.VCB,O,P,S,E] %;
: 147 1250 1 DEVCHAR(O,P,S,E)= BBLOCK[.DEVCHAR,O,P,S,E] %;
: 148 1251 1
: 149 1252 1
: 150 1253 1 ! Allocation table. Consists of 2 parallel tables, for size and LBN of
: 151 1254 1 ! allocated areas. Each contains an entry for each piece of the disk
: 152 1255 1 ! that is allocated to something.
: 153 1256 1
: 154 1257 1 _ALLOC_TABLE_CNT=PS[8] %,
: 155 1258 1 _ALLOC_TABLE_LBN=PS[8+ALLOC_MAX] %,
: 156 1259 1 ALLOC_TABLE_CNT(N)= VECTOR[_ALLOC_TABLE_CNT,N] %,
: 157 1260 1 ALLOC_TABLE_LBN(N)= VECTOR[_ALLOC_TABLE_LBN,N] %;
: 158 1261 1
: 159 1262 1
: 160 1263 1 LITERAL
: 161 1264 1 P$SIZE= 8 + ALLOC_MAX + ALLOC_MAX;
: 162 1265 1
: 163 1266 1
: 164 1267 1 ! Define entries of the allocation table.
: 165 1268 1 !
: 166 1269 1 LITERAL
: 167 1270 1 BOOTBLOCK_IDX= 0; ! boot block
: 168 1271 1 HOMEBLOCK1_IDX= 1; ! primary home block
: 169 1272 1 HOMEBLOCK2_IDX= 2; ! alternate home block
: 170 1273 1 IDXHDR2_IDX= 3; ! alternate index file header
: 171 1274 1 IDXFILE_IDX= 4; ! index file bitmap and file headers
: 172 1275 1 BITMAP_IDX= 5; ! storage bitmap
: 173 1276 1 MFD_IDX= 6; ! MFD
: 174 1277 1
: 175 1278 1
: 176 1279 1 MACRO
: 177 1280 1 BOOTBLOCK_CNT= ALLOC_TABLE_CNT[BOOTBLOCK_IDX] %,
: 178 1281 1 BOOTBLOCK_LBN= ALLOC_TABLE_LBN[BOOTBLOCK_IDX] %,
: 179 1282 1 HOMEBLOCK1_CNT= ALLOC_TABLE_CNT[HOMEBLOCK1_IDX] %,
: 180 1283 1 HOMEBLOCK1_LBN= ALLOC_TABLE_LBN[HOMEBLOCK1_IDX] %,
: 181 1284 1 HOMEBLOCK2_CNT= ALLOC_TABLE_CNT[HOMEBLOCK2_IDX] %,
: 182 1285 1 HOMEBLOCK2_LBN= ALLOC_TABLE_LBN[HOMEBLOCK2_IDX] %,
: 183 1286 1 IDXHDR2_CNT= ALLOC_TABLE_CNT[IDXHDR2_IDX] %,
: 184 1287 1 IDXHDR2_LBN= ALLOC_TABLE_LBN[IDXHDR2_IDX] %,
: 185 1288 1 IDXFILE_CNT= ALLOC_TABLE_CNT[IDXFILE_IDX] %,
: 186 1289 1 IDXFILE_LBN= ALLOC_TABLE_LBN[IDXFILE_IDX] %,
: 187 1290 1 BITMAP_CNT= ALLOC_TABLE_CNT[BITMAP_IDX] %,
: 188 1291 1 BITMAP_LBN= ALLOC_TABLE_LBN[BITMAP_IDX] %,

```

STAINIVOL  
V04-000

Disk volume initialization  
Allocation table

M 1  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

Page 5  
(3)

:	189	1292	1	MFD_CNT=	ALLOC_TABLE_CNT[MFD_IDX] %;
:	190	1293	1	MFD_LBN=	ALLOC_TABLE_LBN[MFD_IDX] %;

```

: 192      1294 1 %SBTTL 'Boot block program'
: 193      1295 1 ! Boot program. The following PDP-11 program will type out the attached
: 194      1296 1 ! message when the volume is booted on a PDP-11, informing the user that
: 195      1297 1 ! this is not a system disk.
: 196      1298 1 !
: 197      1299 1 BIND
: 198      1300 1          BOOT_PROGRAM = UPLIT WORD (
: 199      1301 1
: 200      1302 1 %0'000240'          ! BOOTBK: NOP          ; NOP IDENTIFIES BOOT BLOCK
: 201      1303 1 %0'012706' : %0'001000'          ! MOV #1000,SP      ; SET TEMP STACK
: 202      1304 1 %0'010700'          ! MOV PC,R0        ; SET ADDRESS
: 203      1305 1 %0'062700' : %0'000036'          ! ADD #BOTMSG-.,R0 ; OF MESSAGE
: 204      1306 1 %0'112001'          ! 10$: MOV (R0)+,R1 ; GET NEXT CHARACTER
: 205      1307 1 %0'001403'          ! BEQ 20$          ; END
: 206      1308 1 %0'004767' : %0'000006'          ! CALL TYPIT       ; NO, PRINT IT
: 207      1309 1 %0'000773'          ! BR 10$          ; LOOP FOR NEXT CHARACTER
: 208      1310 1 %0'000005'          ! 20$: RESET
: 209      1311 1 %0'000000'          ! HALT            ; HALT
: 210      1312 1
: 211      1313 1
: 212      1314 1 %0'110137' : %0'177566'          ! TYPIT: MOV R1,@#TPB ; PRINT CHARACTER
: 213      1315 1 %0'105737' : %0'177564'          ! 10$: TSTB @#TPS    ; DONE?
: 214      1316 1 %0'100375'          ! BPL 10$         ; NO, WAIT
: 215      1317 1 %0'000207'          ! RETURN         ;
: 216      1318 1
: 217      1319 1
: 218      1320 1          ! BOTMSG:
: 219      1321 1
: 220      1322 1          !
: 221      1323 1          !
: 222      1324 1 LITERAL
: 223      1325 1          BOOT_PROG_LEN = 38;
: 224      1326 1
: 225      1327 1
: 226      1328 1 ! Boot message. Contains the volume label.
: 227      1329 1 !
: 228      1330 1 BIND
: 229      1331 1          BOOT_MESSAGE = UPLIT BYTE (13, 10, 10,
: 230      1332 1          ! is not a system disk', 13, 10, 10, 0);
: 231      1333 1
: 232      1334 1
: 233      1335 1 LITERAL
: 234      1336 1          BOOT_MESG_LEN = 40;
: 235      1337 1
: 236      1338 1
: 237      1339 1 MACRO
: 238      1340 1          BTBST_VOLNAME = 38, 0, 0, 0%; ! volume label in boot block message
: 239      1341 1 LITERAL
: 240      1342 1          BTBSS_VOLNAME = 12;

```



```
.. 242 1343 1 %SBTTL 'ALLOCATE - allocate space for table entry'
.. 243 1344 1 ROUTINE ALLOCATE(INDEX): L_P$ NOVALUE=
.. 244 1345 1
.. 245 1346 1 !++
.. 246 1347 1
.. 247 1348 1 FUNCTIONAL DESCRIPTION:
.. 248 1349 1 This routine allocates the given table entry in the first available
.. 249 1350 1 position after the given start. If none, it allocates in the first
.. 250 1351 1 available position before the given start. If none, it signals an
.. 251 1352 1 error.
.. 252 1353 1
.. 253 1354 1 INPUT PARAMETERS:
.. 254 1355 1 INDEX - Index of table entry to allocate.
.. 255 1356 1
.. 256 1357 1 IMPLICIT INPUTS:
.. 257 1358 1 Allocation table.
.. 258 1359 1
.. 259 1360 1 OUTPUT PARAMETERS:
.. 260 1361 1 NONE
.. 261 1362 1
.. 262 1363 1 IMPLICIT OUTPUTS:
.. 263 1364 1 Allocation table.
.. 264 1365 1
.. 265 1366 1 ROUTINE VALUE:
.. 266 1367 1 NONE
.. 267 1368 1
.. 268 1369 1 SIDE EFFECTS:
.. 269 1370 1 NONE
.. 270 1371 1
.. 271 1372 1 !--
.. 272 1373 1
.. 273 1374 2 BEGIN
.. 274 1375 2 LOCAL
.. 275 1376 2 INITIAL_LBN; ! Initial cut at LBN
.. 276 1377 2 L_DECL;
.. 277 1378 2
.. 278 1379 2
.. 279 1380 2 ! Round the starting LBN and count down and up, respectively, to cluster
.. 280 1381 2 boundaries.
.. 281 1382 2
.. 282 1383 2 ALLOC_TABLE_LBN[.INDEX] = .ALLOC_TABLE_LBN[.INDEX] / .CLUSTER * .CLUSTER;
.. 283 1384 2 ALLOC_TABLE_CNT[.INDEX] = (.ALLOC_TABLE_CNT[.INDEX] + .CLUSTER - 1) / .CLUSTER * .CLUSTER;
.. 284 1385 2 INITIAL_LBN = .ALLOC_TABLE_LBN[.INDEX];
.. 285 1386 2
.. 286 1387 2
.. 287 1388 2 ! Iterate toward the end of the disk, checking the proposed location
.. 288 1389 2 of the entry.
.. 289 1390 2
.. 290 1391 2 WHILE TRUE DO
.. 291 1392 3 BEGIN
.. 292 1393 3
.. 293 1394 3 ! Try to allocate the entry. If it succeeds, return.
.. 294 1395 3
.. 295 1396 3 IF STA_ALLOC_LBN(.ALLOC_TABLE_CNT[.INDEX], .ALLOC_TABLE_LBN[.INDEX])
.. 296 1397 3 THEN
.. 297 1398 3 RETURN;
.. 298 1399 3
```

```

299      1400      3
300      1401      3      ! Increment to the next cluster.
301      1402      3
302      1403      3      ALLOC_TABLE_LBN[.INDEX] = .ALLOC_TABLE_LBN[.INDEX] + .CLUSTER;
303      1404      3
304      1405      3
305      1406      3      ! If we have fallen off the end of the volume, exit the loop.
306      1407      3
307      1408      3      IF .ALLOC_TABLE_LBN[.INDEX] GEQU .VOLUME_SIZE
308      1409      3      THEN
309      1410      3          EXITLOOP;
310      1411      3      END;
311      1412      3
312      1413      3
313      1414      3      ! Iterate toward the beginning of the disk, checking the proposed location
314      1415      3      of the entry.
315      1416      3
316      1417      3      ALLOC_TABLE_LBN[.INDEX] = .INITIAL_LBN;
317      1418      3      WHILE TRUE DO
318      1419      3          BEGIN
319      1420      3
320      1421      3          ! Try to allocate the entry. If it succeeds, return.
321      1422      3
322      1423      3          IF STA_ALLOC_LBN(.ALLOC_TABLE_CNT[.INDEX], .ALLOC_TABLE_LBN[.INDEX])
323      1424      3          THEN
324      1425      3              RETURN;
325      1426      3
326      1427      3
327      1428      3          ! If we have fallen off the beginning of the volume, report failure.
328      1429      3
329      1430      3          IF .ALLOC_TABLE_LBN[.INDEX] EQL 0
330      1431      3          THEN
331      1432      3              SIGNAL(BACKUP$_ALLOCFAIL, 1, VCB[VCB_DEVICE]);
332      1433      3
333      1434      3
334      1435      3          ! Decrement to the previous cluster.
335      1436      3
336      1437      3          ALLOC_TABLE_LBN[.INDEX] = .ALLOC_TABLE_LBN[.INDEX] - .CLUSTER;
337      1438      3          END;
338      1439      3      END;

```

```

.TITLE STAINIVOL Disk volume initialization
.IDENT \V04-000\
.PSECT COMMON,NOEXE, OVR,2

```

```

0000 GLOBAL_BASE:
      .BLKB 0
0000 FREE_LIST:
      .BLKB 8
0008 INPUT_WAIT:
      .BLKB 8
0010 REREAD_WAIT:
      .BLKB 8
0018 OUTPUT_WAIT:
      .BLKB 8

```

00020 JPI\_UIC:.BLKB 4  
00024 JPI\_USERNAME:  
.BLKB 12  
00030 JPI\_DATE:  
.BLKB 8  
00038 JPI\_NODE\_DESC:  
.BLKB 8  
00040 JPI\_CURPRIV:  
.BLKB 8  
00048 SYI\_VERSION:  
.BLKB 4  
0004C SYI\_SID:.BLKB 4  
00050 RWSV\_HOLD\_LIST:  
.BLKB 8  
00058 RWSV\_CRC16:  
.BLKB 64  
00098 RWSV\_AUTODIN:  
.BLKB 64  
000D8 RWSV\_FILESET\_ID:  
.BLKB 8  
000E0 RWSV\_VOLUME\_ID:  
.BLKB 12  
000EC RWSV\_VOL\_NUMBER:  
.BLKB 2  
000EE RWSV\_SEG\_NUMBER:  
.BLKB 2  
000F0 RWSV\_FILE\_NUMBER:  
.BLKB 4  
000F4 RWSV\_SAVE\_QUAL:  
.BLKB 4  
000F8 RWSV\_SAVE\_FAB:  
.BLKB 4  
000FC RWSV\_CHAN:  
.BLKB 4  
00100 RWSV\_XOR\_BCB:  
.BLKB 4  
00104 RWSV\_IN\_SEQ:  
.BLKB 4  
00108 RWSV\_IN\_SEQ 0:  
.BLKB 4  
0010C RWSV\_IN\_XOR\_SEQ:  
.BLKB 4  
00110 RWSV\_IN\_XOR\_RFA:  
.BLKB 6  
00116 RWSV\_LOOKAHEAD:  
.BLKB 1  
00117 RWSV\_XOR\_SIZE:  
.BLKB 1  
00118 RWSV\_IN\_GROUP\_SIZE:  
.BLKB 4  
0011C RWSV\_IN\_ERRORS:  
.BLKB 2  
0011E RWSV\_IN\_XORUSE:  
.BLKB 2  
00120 RWSV\_IN\_ORGERR:  
.BLKB 8  
00128 RWSV\_IN\_VBN:

0012C	RWSV_IN_VBN_0:	.BLKB	4
00130	RWSV_ALLOC:	.BLKB	4
00134	RWSV_EOF:	.BLKB	4
00138	RWSV_OUT_SEQ:	.BLKB	4
0013C	RWSV_OUT_VBN:	.BLKB	4
00140	RWSV_OUT_BLOCK_COUNT:	.BLKB	4
00144	RWSV_OUT_ERRORS:	.BLKB	2
00146	RWSV_SEQ_ERRORS:	.BLKB	2
00148	RWSV_OUT_GROUP_COUNT:	.BLKB	1
00149	RWSV_PADDING:	.BLKB	3
0014C	QUAL:	.BLKB	112
001BC	COM_SSNAME:	.BLKB	8
001C4	COM_VALID_TYPES:	.BLKB	2
001C6	COM_FLAGS:	.BLKB	2
001C8	COM_PADDING:	.BLKB	1
001C9	COM_BUFF_COUNT:	.BLKB	1
001CA	COM_I_SETCOUNT:	.BLKB	1
001CB	COM_O_SETCOUNT:	.BLKB	1
001CC	COM_I_STRUCNAME:	.BLKB	12
001DB	COM_O_STRUCNAME:	.BLKB	12
001E4	COM_O_BSRDATE:	.BLKB	8
001EC	ALT_SSNAME:	.BLKB	32
0020C	INPUT_FUNC:	.BLKB	1
0020D	INPUT_RTYPE:	.BLKB	1
0020E	OUTPUT_FUNC:	.BLKB	1
0020F	FAST_STRUCLEV:	.BLKB	1
00210	INPUT_BEG:	.BLKB	0
00210	INPUT_CHAN:	.BLKB	4
00214	INPUT_FLAGS:	.BLKB	4

00216	INPUT_PADDING:	.BLKB	2
00218	INPUT_FAB:	.BLKB	2
0021C	INPUT_NAM:	.BLKB	4
00220	INPUT_BCB:	.BLKB	4
00224	INPUT_QUAL:	.BLKB	4
00228	INPUT_BAD:	.BLKB	4
0022C	INPUT_BLOCK:	.BLKB	4
00230	INPUT_MAXBLOCK:	.BLKB	4
00234	INPUT_MEDIA_ID:	.BLKB	4
00238	INPUT_NAMEDESC:	.BLKB	4
00240	INPUT_STATBLK:	.BLKB	8
00248	INPUT_HDR_BEG:	.BLKB	8
00248	INPUT_CREDATE:	.BLKB	0
00250	INPUT_REVDATE:	.BLKB	8
00258	INPUT_EXPDATE:	.BLKB	8
00260	INPUT_BAKDATE:	.BLKB	8
00268	INPUT_FILEOWNER:	.BLKB	8
0026C	INPUT_FILECHAR:	.BLKB	4
00270	INPUT_RECATTR:	.BLKB	4
00290	INPUT_HDR_END:	.BLKB	32
00290	INPUT_END:	.BLKB	0
00290	INPUT_PROC_LIST:	.BLKB	0
00294	INPUT_PLACEMENT:	.BLKB	4
0029C	INPUT_VBN_LIST:	.BLKB	8
002A4	INPUT_PLACE_LEN:	.BLKB	8
002A6	INPUT_PADDING_2:	.BLKB	2
002A8	OUTPUT_BEG:	.BLKB	2
002A8	OUTPUT_CHAN:	.BLKB	0
		.BLKB	4

002AC	OUTPUT_FLAGS:	
	.BLKB	2
002AE	OUTPUT_PADDING:	
	.BLKB	2
002B0	OUTPUT_FAB:	
	.BLKB	4
002B4	OUTPUT_NAM:	
	.BLKB	4
002B8	OUTPUT_BCB:	
	.BLKB	4
002BC	OUTPUT_QUAL:	
	.BLKB	4
002C0	OUTPUT_BAD:	
	.BLKB	4
002C4	OUTPUT_BLOCK:	
	.BLKB	4
002C8	OUTPUT_MAXBLOCK:	
	.BLKB	4
002CC	OUTPUT_DEVGEO:	
	.BLKB	8
002D4	OUTPUT_ATTBUF:	
	.BLKB	144
00364	OUTPUT_END:	
	.BLKB	0
00364	LIST_TOTFILES:	
	.BLKB	4
00368	LIST_TOTSIZE:	
	.BLKB	4
0036C	VERIFY_FAB:	
	.BLKB	4
00370	VERIFY_USE_COUNT:	
	.BLKB	4
00374	VERIFY_QUAL:	
	.BLKB	4
00378	COMPARE_BCB:	
	.BLKB	4
0037C	FAST_BUFFER:	
	.BLKB	4
00380	FAST_BUFFER_SIZE:	
	.BLKB	4
00384	FAST_RVN:	
	.BLKB	1
00385	FAST_PADDING:	
	.BLKB	1
00386	DIR_VERLIMIT:	
	.BLKB	2
00388	FAST_VOL_BEG:	
	.BLKB	0
00388	FAST_IMAP_SIZE:	
	.BLKB	4
0038C	FAST_IMAP:	
	.BLKB	4
00390	FAST_HDR_OFFSET:	
	.BLKB	4
00394	FAST_BOOT_LBN:	
	.BLKB	4
00398	FAST_VOL_END:	

00398	JOUR_BUFFER:	.BLKB	0
		.BLKB	4
0039C	JOUR_DIR:	.BLKB	4
		.BLKB	4
003A0	JOUR_HI	.BLKB	4
		.BLKB	4
003A4	JOUR_EF	.BLKB	4
		.BLKB	4
003A8	JOUR_IN	.BLKB	4
		.BLKB	4
003AC	JOUR_FF	.BLKB	2
		.BLKB	2
003AE	JOUR_IN	.BLKB	2
		.BLKB	2
003B0	JOUR_STRUCT	.BLKB	2
	LEV:	.BLKB	2
003B2	JOUR_COUNT:	.BLKB	1
		.BLKB	1
003B3	JOUR_REVERSE:	.BLKB	1
		.BLKB	1
003B4	JOUR_EXSZ:	.BLKB	2
		.BLKB	2
003B6	JOUR_PADDING:	.BLKB	2
		.BLKB	2
003B8	CHKPT_HIGH	.BLKB	4
	SP:	.BLKB	4
003BC	CHKPT_LOW	.BLKB	4
	SP:	.BLKB	4
003C0	CHKPT_STACK:	.BLKB	4
		.BLKB	4
003C4	CHKPT_VARS:	.BLKB	4
		.BLKB	4
003C8	CHKPT_STATUS:	.BLKB	4
		.BLKB	4
003CC	DIR_BEG:	.BLKB	0
003CC	DIR_CHAN:	.BLKB	4
		.BLKB	4
003D0	DIR_NAM:	.BLKB	4
003D4	DIR_DEV_DESC:	.BLKB	4
		.BLKB	4
003D8	DIR_SEL_DIR:	.BLKB	8
		.BLKB	8
003E0	DIR_SEL_NTV:	.BLKB	8
		.BLKB	8
003E8	DIR_STRUC	.BLKB	1
	LEV:	.BLKB	1
003E9	DIR_LEVELS:	.BLKB	1
		.BLKB	1
003EA	DIR_FLAGS:	.BLKB	1
		.BLKB	1
003EB	DIR_STATUS:	.BLKB	1
		.BLKB	1
003EC	DIR_STRING:	.BLKB	320
		.BLKB	612
0052C	DIR_STACK:	.BLKB	612

```

00790 DIR_SP: .BLKB 4
00794 DIR_SEL_LATEST:
          .BLKB 4
00798 DIR_END: .BLKB 0
00798 DIR_SCANLIMIT:
          .BLKB 36
007BC INPUT_MTL:
          .BLKB 4
007C0 OUTPUT_MTL:
          .BLKB 4
007C4 CURRENT_MTL:
          .BLKB 4
007C8 CURRENT_VCB:
          .BLKB 4
007CC CURRENT_WCB:
          .BLKB 4
007D0 ACL_FIB_DESCR:
          .BLKB 8
007D8 ACL_FIB: .BLKB 64
00818 ACL_LENGTH:
          .BLKB 4
0081C ACL_BUFFER:
          .BLKB 4
00820 CRY_P_IN_CONTEXT:
          .BLKB 4
00824 CRY_P_OU_CONTEXT:
          .BLKB 4
00828 CRY_P_DA_CONTEXT:
          .BLKB 4
0082C CRY_P_DATA_ENCIV:
          .BLKB 8
00834 CRY_P_DATA_CODE:
          .BLKB 4
00838 CRY_P_DATA_KEY:
          .BLKB 8
00840 CRY_P_DATA_IV:
          .BLKB 8
00848 CRY_P_DATA_CKSM:
          .BLKB 4

```

.PSECT CODE, NOWRT, 2

```

0006 09F7 0303 9401 001E 65C0 11C0 0200 15C6 00A0 00000 P.AAA: .WORD 160, 5574, 512, 4544, 26048, 30, -27647, -
0087 80FD FF74 8BDF FF76 905F 0000 0005 01FB 00014 771, 2551, 6, 507, 5, 0, -28577, -138, -
          -29729, -140, -32515, 135
73 69 20 20 20 20 20 20 20 20 20 20 0A 0A 0D 00026 P.AAB: .BYTE 13, 10, 10
64 20 6D 65 74 73 79 73 20 61 20 74 6F 6E 20 00029 .ASCII \
          6B 73 69 00038
          00 0A 0A 0D 00047
          0004A .BYTE 13, 10, 10, 0

```

```

BOOT_PROGRAM= P.AAA
BOOT_MESSAGE= P.AAB
.EXTRN FREE_VM, GET_VM
.EXTRN GET_ZERO_VM, CHECKSUM
.EXTRN CHECKSUM2, CREATE_WINDOW
.EXTRN GET_BADBLOCKS, MAKE_POINTER1

```



```
.EXTRN MAKE_POINTER, STA_ALLOC_LBN
.EXTRN TO_ODS1_DATE, BACKUPS_ALLOCFAIL
.EXTRN BACKUPS_BLKZERO
.EXTRN BACKUPS_CLUSTER
.EXTRN BACKUPS_LARGECONT
.EXTRN BACKUPS_MAXBAD, BACKUPS_WRITEERR
```

007C 00000 ALLOCATE:

					.WORD	Save R2,R3,R4,R5,R6	:	1344		
	56	00000000G	00	9E	00002	MOVAB	STA_ALLOC_LBN, R6	:		
	50		04	AC	D0	00009	MOVL	INDEX, R0	:	
	52		3C	AB40	DE	0000D	MOVAL	60(P\$)[R0], R2	:	
	53		14	AB	D0	00012	MOVL	20(P\$) R3	:	
51	62			53	C7	00016	DIVL3	R3, (R2), R1	:	
62	51			53	C5	0001A	MULL3	R3, R1, (R2)	:	
	54		20	AB40	DE	0001E	MOVAL	32(P\$)[R0], R4	:	
50	64			53	C1	00023	ADDL3	R3, (R4), R0	:	
				50	D7	00027	DECL	R0	:	
	50			53	C6	00029	DIVL2	R3, R0	:	
64	50			53	C5	0002C	MULL3	R3, R0, (R4)	:	
	55			62	D0	00030	MOVL	(R2), INITIAL_LBN	:	
				62	DD	00033	1\$:	PUSHL	(R2)	:
				64	DD	00035		PUSHL	(R4)	:
	66			02	FB	00037	CALLS	#2, STA_ALLOC_LBN	:	
	33			50	E8	0003A	BLBS	R0, 4\$	:	
	62			53	C0	0003D	ADDL2	R3, (R2)	:	
	OC	AB		62	D1	00040	CMPL	(R2), 12(P\$)	:	
				ED	1F	00044	BLSSU	1\$	:	
	62			55	D0	00046	MOVL	INITIAL_LBN, (R2)	:	
				62	DD	00049	2\$:	PUSHL	(R2)	:
				64	DD	0004B		PUSHL	(R4)	:
	66			02	FB	0004D	CALLS	#2, STA_ALLOC_LBN	:	
	1D			50	E8	00050	BLBS	R0, 4\$	:	
				62	D5	00053	TSTL	(R2)	:	
				14	12	00055	BNEQ	3\$	:	
7E	18	AB		20	C1	00057	ADDL3	#32, 24(P\$), -(SP)	:	
				01	DD	0005C	PUSHL	#1	:	
		00000000G	00	8F	DD	0005E	PUSHL	#BACKUPS_ALLOCFAIL	:	
			62	03	FB	00064	CALLS	#3, LIB\$SIGNAL	:	
				53	C2	0006B	3\$:	SUBL2	R3, (R2)	:
				D9	11	0006E	BRB	2\$	:	
				04	00070	4\$:	RET		:	
									1439	

; Routine Size: 113 bytes, Routine Base: CODE + 004E

```

: 340 1440 1 %SBTTL 'ALLOCATE_HOME - allocate home block'
: 341 1441 1 ROUTINE ALLOCATE_HOME(INDEX): L_PS NOVALUE=
: 342 1442 1
: 343 1443 1 !++
: 344 1444 1
: 345 1445 1 FUNCTIONAL DESCRIPTION:
: 346 1446 1 This routine allocates the indicated allocation table entry to
: 347 1447 1 the first available block on the home block search sequence.
: 348 1448 1
: 349 1449 1 INPUT PARAMETERS:
: 350 1450 1 INDEX - Table index of home block cluster.
: 351 1451 1
: 352 1452 1 IMPLICIT INPUTS:
: 353 1453 1 Allocation table.
: 354 1454 1
: 355 1455 1 OUTPUT PARAMETERS:
: 356 1456 1 NONE
: 357 1457 1
: 358 1458 1 IMPLICIT OUTPUTS:
: 359 1459 1 Allocation table.
: 360 1460 1
: 361 1461 1 ROUTINE VALUE:
: 362 1462 1 NONE
: 363 1463 1
: 364 1464 1 SIDE EFFECTS:
: 365 1465 1 NONE
: 366 1466 1
: 367 1467 1 !--
: 368 1468 1
: 369 1469 2 BEGIN
: 370 1470 2 LOCAL
: 371 1471 2 DELTA, ! home block search delta
: 372 1472 2 BLOCKFACT, ! device blocking factor
: 373 1473 2 LBN; ! home block candidate LBN
: 374 1474 2 L_DECL;
: 375 1475 2
: 376 1476 2
: 377 1477 2 ! Compute the home block search delta. For structure level 1, this is simply
: 378 1478 2 ! 256, except that the first slot is on LBN 1 rather than 0. For level 2,
: 379 1479 2 ! compute the home block search delta from the volume geometry, according to
: 380 1480 2 ! the following rules, where volume geometry is expressed in the order
: 381 1481 2 ! sectors, tracks, cylinders:
: 382 1482 2
: 383 1483 2 n x 1 x 1: 1
: 384 1484 2 1 x n x 1: 1
: 385 1485 2 1 x 1 x n: 1
: 386 1486 2
: 387 1487 2 n x m x 1: n+1
: 388 1488 2 n x 1 x m: n+1
: 389 1489 2 1 x n x m: n+1
: 390 1490 2
: 391 1491 2 s x t x c: (t+1)*s+1
: 392 1492 2
: 393 1493 2 IF .STRUCLEV_1
: 394 1494 2 THEN
: 395 1495 2 DELTA = 256
: 396 1496 2 ELSE

```

```

397 1497 3 BEGIN
398 1498 4 BLOCKFACT = (.DEVCHAR[DIB$B_SECTORS]
399 1499 4 * .DEVCHAR[DIB$B_TRACKS]
400 1500 4 * .DEVCHAR[DIB$W_CYLINDERS])
401 1501 4 / .DEVCHAR[DIB$L_MAXBLOCK];
402 1502 3 DELTA = 1;
403 1503 3 IF
404 1504 3 .DEVCHAR[DIB$W_CYLINDERS] GTR 1 AND
405 1505 3 .DEVCHAR[DIB$B_TRACKS] GTR 1
406 1506 3 THEN
407 1507 3 DELTA = .DELTA + .DEVCHAR[DIB$B_TRACKS];
408 1508 3 IF
409 1509 3 .DEVCHAR[DIB$B_SECTORS] GTR 1 AND
410 1510 4 (.DEVCHAR[DIB$W_CYLINDERS] GTR 1 OR
411 1511 4 .DEVCHAR[DIB$B_TRACKS] GTR 1)
412 1512 3 THEN
413 1513 3 DELTA = (.DELTA * .DEVCHAR[DIB$B_SECTORS] + .BLOCKFACT) / .BLOCKFACT;
414 1514 3 IF
415 1515 3 .DELTA EQL 0 OR
416 1516 3 .DELTA GTRU .DEVCHAR[DIB$L_MAXBLOCK] / 10
417 1517 3 THEN
418 1518 3 DELTA = 1;
419 1519 2 END;
420 1520 2 HOMEBLOCK_DELTA = .DELTA;
421 1521 2
422 1522 2
423 1523 2 ! Now find the first available cluster on the search sequence by starting
424 1524 2 ! with LBN 1 and incrementing by the delta for each try. If none is available,
425 1525 2 ! report failure.
426 1526 2
427 1527 2 LBN = 1;
428 1528 2 WHILE TRUE DO
429 1529 3 BEGIN
430 1530 3 ALLOC TABLE LBN[.INDEX] = .LBN / .CLUSTER * .CLUSTER;
431 1531 3 IF STA ALLOC_LBN(.CLUSTER, .ALLOC_TABLE_LBN[.INDEX]) THEN EXITLOOP;
432 1532 3 IF .STRUCLEV_1 THEN LBN = .LBN AND NOT T;
433 1533 3 LBN = .LBN + .DELTA;
434 1534 3 IF .LBN GEQU .VOLUME_SIZE
435 1535 3 THEN
436 1536 3 SIGNAL(BACKUP$_ALLOCFAIL, 1, VCB[VCB_DEVICE]);
437 1537 2 END;
438 1538 2
439 1539 2
440 1540 2 ! Save the LBN of the actual block.
441 1541 2
442 1542 2 REAL_HOMEBLOCK = .LBN;
443 1543 1 END;

```

```

001C 00000 ALLOCATE_HOME:
07 04 AB E9 00002 .WORD Save R2,R3,R4
53 0100 8F 3C 00006 BLBC 4(P$), 1$
63 11 0000B MOVZWL #256, DELTA
BRB BRB 6$

```

```

: 1441
: 1493
: 1495
:

```

	50	1C	AB	D0	0000D	1\$:	MOVL	28(P\$), R0	1498		
	51	08	A0	9A	00011		MOVZBL	8(R0), R1	1499		
	52	09	A0	9A	00015		MOVZBL	9(R0), R2			
	51		52	C4	00019		MULL2	R2, R1			
	54	0A	A0	3C	0001C		MOVZWL	10(R0), R4	1500		
	51		54	C4	00020		MULL2	R4, R1			
52	51	70	A0	C7	00023		DIVL3	112(R0), R1, BLOCKFACT	1501		
	53		01	D0	00028		MOVL	#1, DELTA	1502		
			51	D4	0002B		CLRL	R1	1504		
	01	0A	A0	B1	0002D		CMPW	10(R0), #1			
			0F	1B	00031		BLEQU	2\$			
			51	D6	00033		INCL	R1			
	01	09	A0	91	00035		CMPB	9(R0), #1	1505		
			07	1B	00039		BLEQU	2\$			
	54	09	A0	9A	0003B		MOVZBL	9(R0), R4	1507		
	53		54	C0	0003F		ADDL2	R4, DELTA			
	01	08	A0	91	00042	2\$:	CMPB	8(R0), #1	1509		
			17	1B	00046		BLEQU	4\$			
	06		51	E8	00048		BLBS	R1, 3\$	1510		
	01	09	A0	91	0004B		CMPB	9(R0), #1	1511		
			0E	1B	0004F		BLEQU	4\$			
	51	08	A0	9A	00051	3\$:	MOVZBL	8(R0), R1	1513		
	51		53	C4	00055		MULL2	DELTA, R1			
	51		52	C0	00058		ADDL2	BLOCKFACT, R1			
53	51		52	C7	0005B		DIVL3	BLOCKFACT, R1, DELTA			
			53	D5	0005F	4\$:	TSTL	DELTA	1515		
			0A	13	00061		BEQL	5\$			
50	70	A0	0A	C7	00063		DIVL3	#10, 112(R0), R0	1516		
	50		53	D1	00068		CMPL	DELTA, R0			
			03	1B	0006B		BLEQU	6\$			
			01	D0	0006D	5\$:	MOVL	#1, DELTA	1518		
	08	AB	53	D0	00070	6\$:	MOVL	DELTA, 8(P\$)	1520		
			01	D0	00074		MOVL	#1, LBN	1527		
			54	04	AC	D0	00077	MOVL	INDEX, R4	1530	
	50		52	14	AB	C7	0007B	7\$:	DIVL3	20(P\$), LBN, R0	
3C AB44			50	14	AB	C5	00080	MULL3	20(P\$), R0, 60(P\$)[R4]		
				3C	AB44	DD	00087	PUSHL	60(P\$)[R4]	1531	
				14	AB	DD	0008B	PUSHL	20(P\$)		
	00000000G	00	02	FB	0008E		CALLS	#2, STA_ALLOC_LBN			
			24	50	E8	00095	BLBS	R0, 9\$			
			03	04	AB	E9	00098	BLBC	4(P\$), 8\$	1532	
			52	01	8A	0009C	BICB2	#1, LBN			
			52	53	C0	0009F	8\$:	ADDL2	DELTA, LBN	1533	
	0C	AB	52	D1	000A2		CMPL	LBN, 12(P\$)	1534		
			D3	1F	000A6		BLSSU	7\$			
7E	18	AB	20	C1	000A8		ADDL3	#32, 24(P\$), -(SP)	1536		
			01	DD	000AD		PUSHL	#1			
				8F	DD	000AF	PUSHL	#BACKUP\$_ALLOCFAIL			
	00000000G	00	03	FB	000B5		CALLS	#3, LIB\$SIGNAL			
			BD	11	000BC		BRB	7\$	1528		
			10	AB	52	D0	000BE	9\$:	MOVL	LBN, 16(P\$)	1542
				04	000C2		RET		1543		

; Routine Size: 195 bytes, Routine Base: CODE + 00BF

```

: 445 1544 1 %SBTTL 'INIT_ALLOCATE - allocate space for volume structures'
: 446 1545 1 ROUTINE INIT_ALLOCATE: L_PS NOVALUE=
: 447 1546
: 448 1547 1 !++
: 449 1548 1
: 450 1549 1 FUNCTIONAL DESCRIPTION:
: 451 1550 1 This is the main allocation routine. It determines the size and
: 452 1551 1 location of each portion of the file structure. Each allocation is
: 453 1552 1 done by choosing a candidate location for the section and checking
: 454 1553 1 for conflicts. If a conflict exists, a new location as near as
: 455 1554 1 possible to the desired one is chosen.
: 456 1555 1
: 457 1556 1 INPUT PARAMETERS:
: 458 1557 1 NONE
: 459 1558 1
: 460 1559 1 IMPLICIT INPUTS:
: 461 1560 1 NONE
: 462 1561 1
: 463 1562 1 OUTPUT PARAMETERS:
: 464 1563 1 NONE
: 465 1564 1
: 466 1565 1 IMPLICIT OUTPUTS:
: 467 1566 1 NONE
: 468 1567 1
: 469 1568 1 ROUTINE VALUE:
: 470 1569 1 NONE
: 471 1570 1
: 472 1571 1 SIDE EFFECTS:
: 473 1572 1 NONE
: 474 1573 1
: 475 1574 1 !--
: 476 1575 1
: 477 1576 2 BEGIN
: 478 1577 2 LOCAL
: 479 1578 2 BAD: REF BBLOCK; ! Pointer to bad block descriptor
: 480 1579 2 L_DECL;
: 481 1580 2
: 482 1581 2
: 483 1582 2 ! Allocate the bad blocks to the bad block file.
: 484 1583 2 !
: 485 1584 2 BAD = OUTPUT BAD[BAD_DESC];
: 486 1585 2 INCR J FROM 0 TO .OUTPUT_BAD[BAD_NUMDESC]-1 DO
: 487 1586 3 BEGIN
: 488 1587 3 IF NOT STA_ALLOC_LBN(.BAD[BAD_COUNT], .BAD[BAD_LBN])
: 489 1588 3 THEN
: 490 1589 3 SIGNAL(BACKUP$_ALLOCFAIL, 1, VCB[VCB_DEVICE]);
: 491 1590 3 BAD = .BAD + BAD_S_DESC;
: 492 1591 2 END;
: 493 1592 2
: 494 1593 2
: 495 1594 2 ! Allocate the boot block to the first available cluster (usually 0).
: 496 1595 2 !
: 497 1596 2 BOOTBLOCK CNT = .CLUSTER;
: 498 1597 2 ALLOCATE(BOOTBLOCK_IDX);
: 499 1598 2 IF .BOOTBLOCK_LBN REQ 0
: 500 1599 2 THEN
: 501 1600 2 SIGNAL(BACKUP$_BLKZERO, 1, VCB[VCB_DEVICE]);
```

```

502 1601 2
503 1602 2
504 1603 2 ! Next allocate the primary and secondary home blocks. If the boot block is
505 1604 2 ! on LBN 0 and the cluster factor is greater than 1, then the primary home
506 1605 2 ! block cluster is a dummy since the real home block is LBN 1.
507 1606 2
508 1607 2 HOMEBLOCK1_CNT = .CLUSTER;
509 1608 2 IF .STRUCLEV_1
510 1609 2 THEN
511 1610 2 ALLOCATE_HOME(HOMEBLOCK1_IDX)
512 1611 2 ELSE
513 1612 2 BEGIN
514 1613 2 IF .BOOTBLOCK_LBN EQL 0 AND .CLUSTER GTR 1
515 1614 2 THEN
516 1615 2 ALLOCATE(HOMEBLOCK1_IDX)
517 1616 2 ELSE
518 1617 2 ALLOCATE_HOME(HOMEBLOCK1_IDX);
519 1618 2 HOMEBLOCK2_CNT = .CLUSTER;
520 1619 2 ALLOCATE_HOME(HOMEBLOCK2_IDX);
521 1620 2 END;
522 1621 2
523 1622 2
524 1623 2 ! Now allocate the MFD, storage map, index file, and alternate index file
525 1624 2 ! header, in that order. This results in optimal locality of the most
526 1625 2 ! frequently referenced portions of the file structure. We do not allocate
527 1626 2 ! the MFD at this time if this is an output disk being restored, since it
528 1627 2 ! is allocated when it is encountered in the save set.
529 1628 2
530 1629 2 IF .VCB[VCB_SAVESET]
531 1630 2 THEN
532 1631 2 BEGIN
533 1632 2 MFD_LBN = .OUTPUT_ATTBUF[VSR_INDEXLBN];
534 1633 2 MFD_CNT = 1;
535 1634 2 END;
536 1635 2
537 1636 2 ALLOCATE(MFD_IDX);
538 1637 2 BITMAP_LBN = .OUTPUT_ATTBUF[VSR_INDEXLBN];
539 1638 2 BITMAP_CNT = ((.VOLUME_SIZE/.CLUSTER + 4095) / 4096) + 1;
540 1639 2 ALLOCATE(BITMAP_IDX);
541 1640 2 VCB[VCB_BITMAP_BN] = .BITMAP_LBN + 1;
542 1641 2 VCB[VCB_BITMAP_SIZE] = .BITMAP_CNT - 1;
543 1642 2
544 1643 2
545 1644 2 IDXFILE_LBN = .OUTPUT_ATTBUF[VSR_INDEXLBN];
546 1645 2 IDXFILE_CNT = .OUTPUT_ATTBUF[VSR_MAXFILNUM] + (.OUTPUT_ATTBUF[VSR_MAXFILES]+4095)/4096;
547 1646 2 ALLOCATE(IDXFILE_IDX);
548 1647 2
549 1648 2
550 1649 2 IF NOT .STRUCLEV_1
551 1650 2 THEN
552 1651 2 BEGIN
553 1652 2 IDXHDR2_CNT = .CLUSTER;
554 1653 2 IDXHDR2_LBN = .IDXFILE_LBN + .HOMEBLOCK_DELTA;
555 1654 2 ALLOCATE(IDXHDR2_IDX);
556 1655 2 END;
557 1656 1 END;
```

				00FC 00000 INIT_ALLOCATE:						
				00	9E	00002	.WORD	Save R2,R3,R4,R5,R6,R7	1545	
		57	00000000G	CF	9E	00009	MOVAB	LIBSSIGNAL, R7		
		56	FEBF	EF	9E	0000E	MOVAB	ALLOCATE, R6		
52	98	55	00000000'	08	C1	00015	MOVAB	OUTPUT_ATTBUF+84, R5		
		A5		08	C1	00015	ADDL3	#8, OUTPUT_BAD, BAD	1584	
		54	98	B5	D0	0001A	MOVL	@OUTPUT_BAD, R4	1585	
		53		01	CE	0001E	MNEGL	#1, J		
				22	11	00021	BRB	3\$		
				62	DD	00023	1\$:	PUSHL	(BAD)	1587
			04	A2	DD	00025		PUSHL	4(BAD)	
		00000000G	00	02	FB	00028	CALLS	#2, STA_ALLOC_LBN		
			10	50	E8	0002F	BLBS	R0, 2\$		
7E	18	AB		20	C1	00032	ADDL3	#32, 24(P\$), -(SP)	1589	
				01	DD	00037	PUSHL	#1		
		00000000G		8F	DD	00039	PUSHL	#BACKUPS ALLOCFAIL		
		67		03	FB	0003F	CALLS	#3, LIBSSIGNAL		
DA		52		08	C0	00042	2\$:	ADDL2	#8, BAD	1590
		53		54	F2	00045	3\$:	AOBLSS	R4, J, 1\$	1585
	20	AB	14	AB	D0	00049	MOVL	20(P\$), 32(P\$)	1596	
				7E	D4	0004E	CLRL	-(SP)	1597	
		66		01	FB	00050	CALLS	#1, ALLOCATE		
			3C	AB	D5	00053	TSTL	60(P\$)	1598	
				10	13	00056	BEQL	4\$		
7E	18	AB		20	C1	00058	ADDL3	#32, 24(P\$), -(SP)	1600	
				01	DD	0005D	PUSHL	#1		
		00000000G		8F	DD	0005F	PUSHL	#BACKUPS BLKZERO		
		67		03	FB	00065	CALLS	#3, LIBSSIGNAL		
	24	AB	14	AB	D0	00068	4\$:	MOVL	20(P\$), 36(P\$)	1607
		04	04	AB	E9	0006D	BLBC	4(P\$), 5\$	1608	
				01	DD	00071	PUSHL	#1	1610	
				1F	11	00073	BRB	8\$		
			3C	AB	D5	00075	5\$:	TSTL	60(P\$)	1613
				0D	12	00078	BNEQ	6\$		
		01	14	AB	D1	0007A	CMP	20(P\$), #1		
				07	15	0007E	BLEQ	6\$		
				01	DD	00080	PUSHL	#1	1615	
		66		01	FB	00082	CALLS	#1, ALLOCATE		
				06	11	00085	BRB	7\$		
				01	DD	00087	6\$:	PUSHL	#1	1617
	71	A6		01	FB	00089	CALLS	#1, ALLOCATE_HOME		
	28	AB	14	AB	D0	0008D	7\$:	MOVL	20(P\$), 40(P\$)	1618
				02	DD	00092	PUSHL	#2	1619	
	71	A6		01	FB	00094	8\$:	CALLS	#1, ALLOCATE_HOME	
	50		18	AB	D0	00098	MOVL	24(P\$), R0	1629	
08	07	A0		03	E1	0009C	BBC	#3, 7(R0), 9\$		
	54	AB		65	D0	000A1	MOVL	OUTPUT_ATTBUF+84, 84(P\$)	1632	
	38	AB		01	D0	000A5	MOVL	#1, 56(P\$)	1633	
				06	DD	000A9	9\$:	PUSHL	#6	1636
		66		01	FB	000AB	CALLS	#1, ALLOCATE		
	50	AB		65	D0	000AE	MOVL	OUTPUT_ATTBUF+84, 80(P\$)	1637	
50	0C	AB	14	AB	C7	000B2	DIVL3	20(P\$)-12(P\$), R0	1638	
		50	OFFF	C0	9E	000B8	MOVAB	4095(R0), R0		

		50	00001000	8F	C6	000BD	DIVL2	#4096, R0	:
		34	AB	01	A0	9E 000C4	MOVAB	1(R0), 52(P\$)	:
					05	DD 000C9	PUSHL	#5	1639
		66			01	FB 000CB	CALLS	#1, ALLOCATE	:
		50	18		AB	D0 000CE	MOVL	24(P\$), R0	1640
0C	A0	50	AB		01	C1 000D2	ADDL3	#1, 80(P\$), 12(R0)	:
34	A0	34	AB		01	A3 000D8	SUBW3	#1, 52(P\$), 52(R0)	1641
		4C	AB		65	D0 000DE	MOVL	OUTPUT_ATTBUF+84, 76(P\$)	1644
	50	E0	A5	0000FFF	8F	C1 000E2	ADDL3	#4095, OUTPUT_ATTBUF+52, R0	1645
		50	00001000	8F	C6	000EB	DIVL2	#4096, R0	:
		30	AB	E4	B540	9E 000F2	MOVAB	@OUTPUT_ATTBUF+56[R0], 48(P\$)	:
					04	DD 000F8	PUSHL	#4	1646
		66			01	FB 000FA	CALLS	#1, ALLOCATE	:
		11	04		AB	E8 000FD	BLBS	4(P\$), 10\$	1649
		2C	AB	14	AB	D0 00101	MOVL	20(P\$), 44(P\$)	1652
48	AB	4C	AB	08	AB	C1 00106	ADDL3	8(P\$), 76(P\$), 72(P\$)	1653
					03	DD 0010D	PUSHL	#3	1654
		66			01	FB 0010F	CALLS	#1, ALLOCATE	:
					04	00112	RET		1656

; Routine Size: 275 bytes, Routine Base: CODE + 0182



```

: 559      1657 1 %SBTTL 'WRITE_BLOCK - write block to volume'
: 560      1658 1 ROUTINE WRITE_BLOCK(LBN,BUFFER): L_PS NOVALUE=
: 561      1659 1
: 562      1660 1 !**
: 563      1661 1
: 564      1662 1   FUNCTIONAL DESCRIPTION:
: 565      1663 1       This routine writes a disk block by logical block number.
: 566      1664 1
: 567      1665 1   INPUT PARAMETERS:
: 568      1666 1       LBN           - Logical block number.
: 569      1667 1       BUFFER        - Pointer to buffer.
: 570      1668 1
: 571      1669 1   IMPLICIT INPUTS:
: 572      1670 1       NONE
: 573      1671 1
: 574      1672 1   OUTPUT PARAMETERS:
: 575      1673 1       NONE
: 576      1674 1
: 577      1675 1   IMPLICIT OUTPUTS:
: 578      1676 1       NONE
: 579      1677 1
: 580      1678 1   ROUTINE VALUE:
: 581      1679 1       NONE
: 582      1680 1
: 583      1681 1   SIDE EFFECTS:
: 584      1682 1       NONE
: 585      1683 1
: 586      1684 1   !--
: 587      1685 1
: 588      1686 2 BEGIN
: 589      1687 2 LOCAL
: 590      1688 2     STATUS,
: 591      1689 2     IOSB:          VECTOR[4,WORD]; ! System service status
: 592      1690 2     L_DECL;      ! I/O status block
: 593      1691 2
: 594      1692 2
: 595      P 1693 2     STATUS = $QIOW(
: 596      P 1694 2     FUNC=IOS$ WRITELBLK,
: 597      P 1695 2     CHAN=.CHANNEL,
: 598      P 1696 2     IOSB=IOSB,
: 599      P 1697 2     P1=.BUFFER,
: 600      P 1698 2     P2=512,
: 601      1699 2     P3=.LBN);
: 602      1700 2 IF .STATUS THEN STATUS = .IOSB[0];
: 603      1701 2 IF NOT .STATUS
: 604      1702 2 THEN
: 605      1703 2     SIGNAL(BACKUP$WRITEERR + ST$K_SEVERE, 1, VCB[VCB_DEVICE], .STATUS);
: 606      1704 1 END;

```

.EXTRN SYSSQIOW

```

                                0000 00000 WRITE_BLOCK:
                                .WORD      Save nothing
5E                                08 C2 00002      SUBL2      #8 SP
                                7E 7C 00005      CLRQ      -(SP)
: 1658
: 1699

```

STAINIVOL  
V04-000

Disk volume initialization  
WRITE\_BLOCK - write block to volume

F 3  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

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(8)

			7E	D4	00007	CLRL	-(SP)	
		04	AC	DD	00009	PUSHL	LBN	
	7E	0200	8F	3C	0000C	MOVZWL	#512, -(SP)	
		08	AC	DD	00011	PUSHL	BUFFÉR	
			7E	7C	00014	CLRQ	-(SP)	
		20	AE	9F	00016	PUSHAB	IOSB	
			20	DD	00019	PUSHL	#32	
			6B	DD	0001B	PUSHL	(P\$)	
			7E	D4	0001D	CLRL	-(SP)	
00000000G	00		0C	FB	0001F	CALLS	#12, SYSSQIOW	
	06		50	E9	00026	BLBC	STATUS, 1\$	1700
	50		6E	3C	00029	MOVZWL	IOSB, STATUS	
	16		50	E8	0002C	BLBS	STATUS, 2\$	1701
			50	DD	0002F	PUSHL	STATUS	1703
7E	18	AB	20	C1	00031	ADDL3	#32, 24(P\$), -(SP)	
			01	DD	00036	PUSHL	#1	
		00000000G	8F	DD	00038	PUSHL	#BACKUP\$ WRITEERR+4	
00000000G	00		04	FB	0003E	CALLS	#4, LIB\$SIGNAL	
			04	00045	2\$:	RET		1704

; Routine Size: 70 bytes, Routine Base: CODE + 0295

```

: 608 1705 1 %SBTTL 'INIT_BITMAP - initialize storage bitmap'
: 609 1706 1 ROUTINE INIT_BITMAP: L_PS NOVALUE=
: 610 1707 1
: 611 1708 1 |**
: 612 1709 1 |
: 613 1710 1 | FUNCTIONAL DESCRIPTION:
: 614 1711 1 | This routine initializes the contents of the volume storage bitmap.
: 615 1712 1 |
: 616 1713 1 | INPUT PARAMETERS:
: 617 1714 1 | NONE
: 618 1715 1 |
: 619 1716 1 | IMPLICIT INPUTS:
: 620 1717 1 | NONE
: 621 1718 1 |
: 622 1719 1 | OUTPUT PARAMETERS:
: 623 1720 1 | NONE
: 624 1721 1 |
: 625 1722 1 | IMPLICIT OUTPUTS:
: 626 1723 1 | NONE
: 627 1724 1 |
: 628 1725 1 | ROUTINE VALUE:
: 629 1726 1 | NONE
: 630 1727 1 |
: 631 1728 1 | SIDE EFFECTS:
: 632 1729 1 | NONE
: 633 1730 1 |
: 634 1731 1 | --
: 635 1732 1
: 636 1733 2 BEGIN
: 637 1734 2 LOCAL
: 638 1735 2 BUFFER: BBLOCK[512]; ! Block buffer
: 639 1736 2 L_DECL:
: 640 1737 2
: 641 1738 2
: 642 1739 2 ! Build the storage control block and write it out.
: 643 1740 2 |
: 644 1741 2 CHSFILL(0, 512, BUFFER);
: 645 1742 2 IF .STRUCLEV_1
: 646 1743 2 THEN
: 647 1744 3 BEGIN
: 648 1745 3 MAP
: 649 1746 3 BUFFER: VECTOR;
: 650 1747 3 LOCAL
: 651 1748 3 BLOCK_COUNT: ! number of blocks in storage map
: 652 1749 3
: 653 1750 3 BLOCK_COUNT = .BITMAP CNT - 1;
: 654 1751 3 IF .BLOCK_COUNT GTRU T26 THEN BLOCK_COUNT = 0;
: 655 1752 3 (BUFFER+3)<0,8> = .BLOCK_COUNT;
: 656 1753 3 DECR J FROM .BLOCK_COUNT TO 1 DO BUFFER[.J] = 4096;
: 657 1754 3 BUFFER[.BLOCK_COUNT+1] = ROT(.VOLUME_SIZE, 16);
: 658 1755 3 END
: 659 1756 2 ELSE
: 660 1757 3 BEGIN
: 661 1758 3 BUFFER[SCBSW_STRUCLEV] = SCBSC_LEVEL2 + 1;
: 662 1759 3 BUFFER[SCBSW_CLUSTER] = .CLUSTER;
: 663 1760 3 BUFFER[SCBSL_VOLSIZE] = .DEVCHAR[DIBSL_MAXBLOCK];
: 664 1761 4 BUFFER[SCBSL_BLKSIZE] = (.DEVCHAR[DIBSB_SECTORS]

```



STAINIVOL  
V04-000

Disk volume initialization  
INIT\_BITMAP - initialize storage bitmap

1 3  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

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(9)

0200	8F	00	FF28	CF	50	5E	DD	00088	5\$:	PUSHL	SP	:	1770
						AB	DD	0008A		PUSHL	80(P\$)	:	
						02	FB	0008D		CALLS	#2, WRITE_BLOCK	:	
						00	2C	00092		MOVCS	#0, (SP), -#0, #512, BUFFER	:	1777
						6E		00099				:	
		50	50	AB	34	AB	C1	0009A		ADDL3	52(P\$), 80(P\$), R0	:	1778
				53	FF	A0	9E	000A0		MOVAB	-1(R0), R3	:	
				52	50	AB	D0	000A4		MOVL	80(P\$), LBN	:	
						09	11	000A8		BRB	7\$	:	
					4004	8F	BB	000AA	6\$:	PUSHR	#^M<R2, SP>	:	1779
			FF07	CF		02	FB	000AE		CALLS	#2, WRITE_BLOCK	:	
						52	D6	000B3	7\$:	INCL	LBN	:	
				53		52	D1	000B5		CML	LBN, R3	:	
						F0	1B	000B8		BLEQU	6\$	:	
						04	000BA			RET		:	1780

; Routine Size: 187 bytes, Routine Base: CODE + 02DB

```

: 685      1781 1 %SBTTL 'Initial ODS-1 file header'
: 686      1782 1 BIND
: 687      1783 1
: 688      1784 1 INITIAL_HEADER_1 = UPLIT (
: 689      1785 1 BYTE (FH1$C_LENGTH / 2),
: 690      1786 1 BYTE ((FH1$C_LENGTH + F11$C_LENGTH)/2),
: 691      1787 1 WORD (FID$C_INDEXF, FID$C_INDEXF),
: 692      1788 1 BYTE (1, 1),
: 693      1789 1 WORD (0),
: 694      1790 1 WORD (0),
: 695      1791 1 WORD (0),
: 696      1792 1 BYTE (0),
: 697      1793 1 BYTE (0),
: 698      1794 1 WORD (0),
: 699      1795 1 LONG (0, 0),
: 700      1796 1 WORD (0),
: 701      1797 1 BYTE (0, 0),
: 702      1798 1 WORD (0),
: 703      1799 1 WORD (0),
: 704      1800 1 WORD (0, 0, 0, 0, 0, 0),
: 705      1801 1
: 706      1802 1
: 707      1803 1 WORD (%RAD50_11'INDEXF SYS', 1),
: 708      1804 1 WORD (1),
: 709      1805 1 BYTE (REP 34 OF (0)),
: 710      1806 1
: 711      1807 1
: 712      1808 1 BYTE (0),
: 713      1809 1 BYTE (0),
: 714      1810 1 WORD (0, 0),
: 715      1811 1 BYTE (1, 3),
: 716      1812 1 BYTE (0),
: 717      1813 1 BYTE ((512-2-FH1$C_LENGTH-F11$C_LENGTH-FM1$C_LENGTH)/2),
: 718      1814 1

```

```

: HEADER area
: ident area offset
: map area offset
: file ID
: structure version and level
: file owner UIC
: file protection
: file characteristics
: record type
: record attributes
: record size
: HIBLK and EFBLK
: EOF byte offset
: bucket size & VFC length
: maximum record length
: default extend size
: unused record attributes

: IDENT area
: file name, type and version
: revision number
: dates

: MAP area
: file segment number
: extension RVN
: extension file ID
: map pointer count & LBN size
: map words in use
: map words available

```

```

720 1815 1 %SBTTL 'INIT_INDEX1 - initialize ODS-1 index file'
721 1816 1 ROUTINE INIT_INDEX1: L_PS NOVALUE=
722 1817 1
723 1818 1 |++
724 1819 1 |
725 1820 1 | FUNCTIONAL DESCRIPTION:
726 1821 1 | This routine initializes the contents of an ODS-1 index file.
727 1822 1 | It writes the boot block, the home block, and the initial headers.
728 1823 1 |
729 1824 1 | INPUT PARAMETERS:
730 1825 1 | NONE
731 1826 1 |
732 1827 1 | IMPLICIT INPUTS:
733 1828 1 | NONE
734 1829 1 |
735 1830 1 | OUTPUT PARAMETERS:
736 1831 1 | NONE
737 1832 1 |
738 1833 1 | IMPLICIT OUTPUTS:
739 1834 1 | NONE
740 1835 1 |
741 1836 1 | ROUTINE VALUE:
742 1837 1 | NONE
743 1838 1 |
744 1839 1 | SIDE EFFECTS:
745 1840 1 | NONE
746 1841 1 |
747 1842 1 | --
748 1843 1 |
749 1844 2 BEGIN
750 1845 2 LOCAL
751 1846 2 BUFFER:          BBLOCK[512],      ! Block buffer
752 1847 2 ALT_BUFFER:    BBLOCK[512],      ! Block buffer
753 1848 2 LBN,              ! Current LBN
754 1849 2 BAD:          REF BBLOCK,       ! Pointer to bad block entry
755 1850 2 EXTENSION FID,  ! File number for extension headers
756 1851 2 IDXFILE_EXT_CNT, ! Remaining count for the index file
757 1852 2 IDXFILE_EXT_LBN, ! Starting block for the remaining count
758 1853 2 MAP_FULL_STATUS, ! Map area full indicator
759 1854 2 UNMAPPED;       ! Remaining count when header full
760 1855 2 LITERAL
761 1856 2 IDXFILE_EXT_FID = 6;           ! first index file extension header file number
762 1857 2 BIND
763 1858 2 IDENT AREA      = BUFFER + FH1$C_LENGTH : BBLOCK,
764 1859 2 MAP_AREA      = BUFFER + FH1$C_LENGTH + FI1$C_LENGTH : BBLOCK,
765 1860 2 ALT_MAP_AREA  = ALT_BUFFER + FH1$C_LENGTH + FI1$C_LENGTH : BBLOCK;
766 1861 2 L_DECL;
767 1862 2
768 1863 2
769 1864 2 ! First block to write is the boot block.  If a boot block was present on the
770 1865 2 ! input volume, write the boot program.  Otherwise, set up the message routine
771 1866 2 ! for the -11 and build the message.
772 1867 2
773 1868 2 IF .BBLOCK[OUTPUT_ATTBUF[VSR_BOOTBLOCK], DSC$W_LENGTH] NEQ 0
774 1869 2 THEN
775 1870 3 BEGIN
776 1871 3 CH$COPY(

```

```

777 1872 3          .BBLOCK[OUTPUT_ATTBUF[VSR_BOOTBLOCK], DSC$W_LENGTH],
778 1873 3          .BBLOCK[OUTPUT_ATTBUF[VSR_BOOTBLOCK], DSC$A_POINTER],
779 1874 3          0,
780 1875 3          512, BUFFER);
781 1876 3          BUFFER[4,0,32,0] = -1;          ! Initialize with invalid LBN
782 1877 3          END
783 1878 3          ELSE
784 1879 3          BEGIN
785 1880 3          CH$COPY(
786 1881 3          BOOT_PROG_LEN, BOOT_PROGRAM,
787 1882 3          BOOT_MESG_LEN, BOOT_MESSAGE,
788 1883 3          0,
789 1884 3          512, BUFFER);
790 1885 3          CH$COPY(
791 1886 3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH],
792 1887 3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$A_POINTER],
793 1888 3          %C',
794 1889 3          BTB$$VOLNAME, BUFFER[BTB$T_VOLNAME]);
795 1890 3          END;
796 1891 3          WRITE_BLOCK(.BOOTBLOCK_LBN, BUFFER);
797 1892 3
798 1893 3          ! Now construct and write the home block.
799 1894 3          !
800 1895 3          !
801 1896 3          CH$FILL(0, 512, BUFFER);
802 1897 3          BUFFER[HM1$W_IBMAPSIZE] = (.OUTPUT_ATTBUF[VSR_MAXFILES] + 4095) / 4096;
803 1898 3          BUFFER[HM1$L_IBMAPLBN] = ROT(.IDXFILE_LBN, 16);
804 1899 3          BUFFER[HM1$W_MAXFILES] = .OUTPUT_ATTBUF[VSR_MAXFILES];
805 1900 3          BUFFER[HM1$W_CLUSTER] = 1;
806 1901 3          BUFFER[HM1$W_STRUCLEV] = .OUTPUT_ATTBUF[VSR_VOLSTRUCT];
807 1902 3          CH$COPY(
808 1903 3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH],
809 1904 3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$A_POINTER],
810 1905 3          0,
811 1906 3          HM1$$VOLNAME, BUFFER[HM1$T_VOLNAME]);
812 1907 3          (BUFFER[HM1$W_VOLOWNER])<0,8> = (.OUTPUT_ATTBUF[VSR_VOLOWNER])<0,8>;
813 1908 3          (BUFFER[HM1$W_VOLOWNER])<8,8> = (.OUTPUT_ATTBUF[VSR_VOLOWNER])<16,8>;
814 1909 3          BUFFER[HM1$W_PROTECT] = .OUTPUT_ATTBUF[VSR_PROTECT];
815 1910 3          BUFFER[HM1$W_FILEPROT] = .OUTPUT_ATTBUF[VSR_FILEPROT];
816 1911 3          BUFFER[HM1$B_WINDOW] = .OUTPUT_ATTBUF[VSR_WINDOW];
817 1912 3          BUFFER[HM1$B_EXTEND] = .OUTPUT_ATTBUF[VSR_EXTEND];
818 1913 3          BUFFER[HM1$B_LRU_LIM] = .OUTPUT_ATTBUF[VSR_LRU_LIM];
819 1914 3          TO ODS1 DATE(OUTPUT_ATTBUF[VSR_VOLDATE], BUFFER[HM1$T_CREDATE]);
820 1915 3          BUFFER[HM1$L_SERIALNUM] = .OUTPUT_BAD[BAD_SERIAL];
821 1916 3          CH$COPY(
822 1917 3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH],
823 1918 3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$A_POINTER],
824 1919 3          %C',
825 1920 3          HM1$$VOLNAME2, BUFFER[HM1$T_VOLNAME2]);
826 1921 3          CH$COPY(
827 1922 3          .BBLOCK[OUTPUT_ATTBUF[VSR_OWNERNAME], DSC$W_LENGTH],
828 1923 3          .BBLOCK[OUTPUT_ATTBUF[VSR_OWNERNAME], DSC$A_POINTER],
829 1924 3          %C',
830 1925 3          HM1$$OWNERNAME, BUFFER[HM1$T_OWNERNAME]);
831 1926 3          CH$MOVE(HM1$$FORMAT, UPLIT BYTE('DECFILE11A '), BUFFER[HM1$T_FORMAT]);
832 1927 3          CHECKSUM2(BUFFER, $BYTEOFFSET(HM1$W_CHECKSUM1));
833 1928 3          CHECKSUM2(BUFFER, $BYTEOFFSET(HM1$W_CHECKSUM2));
```



```
834 1929 2 WRITE_BLOCK(.HOMEBLOCK1_LBN, BUFFER);
835 1930 2
836 1931 2
837 1932 2 ! Finish initializing the VCB, except for the index file window, which is
838 1933 2 ! done after the header is written.
839 1934 2
840 1935 2 VCB[VCB_CLUSTER] = 1;
841 1936 2 VCB[VCB_HDR_OFFSET] = 2 + .BUFFER[HM1$W_IBMAPSIZE];
842 1937 2 VCB[VCB_MAXFILIDX] = .BUFFER[HM1$W_IBMAPSIZE] * 4096;
843 1938 2 VCB[VCB_IMAP_LBN] = .IDXFILE_LBN;
844 1939 2
845 1940 2
846 1941 2 ! Initialize the memory resident index file bitmap. The first block contains
847 1942 2 ! the initially allocated files marked in use; the rest is all zero.
848 1943 2
849 1944 2 VCB[VCB_IMAP] = GET_ZERO_VM(.BUFFER[HM1$W_IBMAPSIZE] * 512);
850 1945 2 .VCB[VCB_IMAP] = %B'111';
851 1946 2
852 1947 2
853 1948 2 ! Construct and write the index file header.
854 1949 2
855 1950 2 LBN = .IDXFILE_LBN + .BUFFER[HM1$W_IBMAPSIZE] - 1;
856 1951 2 CH$COPY(
857 1952 2     FH1$C_LENGTH+FI1$C_LENGTH+FM1$C_LENGTH, INITIAL_HEADER_1,
858 1953 2     0,
859 1954 2     512, BUFFER);
860 1955 2 INCR J FROM BOOTBLOCK_IDX TO IDXFILE_IDX-1 DO
861 1956 2     BEGIN
862 1957 3     IF .ALLOC_TABLE_CNT[J] NEQ 0
863 1958 3     THEN MAKE_POINTER1(BUFFER, .ALLOC_TABLE_CNT[J], .ALLOC_TABLE_LBN[J]);
864 1959 2     END;
865 1960 2
866 1961 2 ! Now that the basic information has been accounted for, account for the
867 1962 2 ! space required to keep the index file headers. This gets interesting
868 1963 2 ! if it is necessary to generate extension headers.
869 1964 2
870 1965 2
871 1966 2 IDXFILE_EXT_CNT = .ALLOC_TABLE_CNT[IDXFILE_IDX];
872 1967 2 IDXFILE_EXT_LBN = .ALLOC_TABLE_LBN[IDXFILE_IDX];
873 1968 2
874 1969 2 IF NOT MAKE_POINTER1 (BUFFER, .IDXFILE_EXT_CNT, .IDXFILE_EXT_LBN, UNMAPPED)
875 1970 2 THEN
876 1971 3     BEGIN
877 1972 3     EXTENSION_FID = IDXFILE_EXT_FID;
878 1973 3     MAP_AREA[FM1$B_EX_RVN] = 0;
879 1974 3     MAP_AREA[FM1$W_EX_FILNUM] = .EXTENSION_FID;
880 1975 3     MAP_AREA[FM1$W_EX_FILSEQ] = .EXTENSION_FID;
881 1976 3     MAP_AREA[FM1$B_EX_SEGNUM] = 0;
882 1977 3     CHECKSUM (BUFFER);
883 1978 3     WRITE_BLOCK(.LBN + FID$C_INDEXF, BUFFER);
884 1979 3
885 1980 3     CH$MOVE (512, BUFFER, ALT_BUFFER);
886 1981 3     DO
887 1982 4         BEGIN
888 1983 4         ALT_BUFFER[FH1$W_FID_NUM] = .EXTENSION_FID;
889 1984 4         ALT_BUFFER[FH1$W_FID_SEQ] = .EXTENSION_FID;
890 1985 4         ALT_MAP_AREA[FM1$B_INUSE] = 0;
```

```
891 1986 4      CH$FILL (0, 512-FH1$C_LENGTH-FI1$C_LENGTH-FM1$C_LENGTH,
892 1987 4      ALT_BUFFER+FH1$C_LENGTH+FI1$C_LENGTH+FM1$C_LENGTH);
893 1988 4      IDXFILE_EXT_LBN = .IDXFILE_EXT_LBN - .ONMAPPED + .IDXFILE_EXT_CNT;
894 1989 4      IDXFILE_EXT_CNT = .UNMAPPED;
895 1990 4      MAP_FULL_STATUS = MAKE_POINTER1 (ALT_BUFFER, .IDXFILE_EXT_CNT, .IDXFILE_EXT_LBN, UNMAPPED);
896 1991 4      ALT_MAP_AREA[FM1$W_EX_FILNUM] = .EXTENSION_FID + 1;
897 1992 4      ALT_MAP_AREA[FM1$W_EX_FILSEQ] = .EXTENSION_FID + 1;
898 1993 4      IF .MAP_FULL_STATUS
899 1994 4      THEN
900 1995 5      BEGIN
901 1996 5      ALT_MAP_AREA[FM1$W_EX_FILNUM] = 0;
902 1997 5      ALT_MAP_AREA[FM1$W_EX_FILSEQ] = 0;
903 1998 4      END;
904 1999 4      ALT_MAP_AREA[FM1$B_EX_SEGNUM] = .ALT_MAP_AREA[FM1$B_EX_SEGNUM] + 1;
905 2000 4      CHECKSUM (ALT_BUFFER);
906 2001 4      WRITE_BLOCK (.LBN + .EXTENSION_FID, ALT_BUFFER);
907 2002 4      EXTENSION_FID = .EXTENSION_FID + 1;
908 2003 4      END
909 2004 3      UNTIL .MAP_FULL_STATUS;
910 2005 3
911 2006 3      ! Mark any created index file extension headers as in use
912 2007 3      !
913 2008 3
914 2009 3      (.VCB[VCB_IMAP])<IDXFILE_EXT_FID-1,.EXTENSION_FID - IDXFILE_EXT_FID> = -1;
915 2010 3      END
916 2011 2      ELSE
917 2012 2      BEGIN
918 2013 2      CHECKSUM (BUFFER);
919 2014 2      WRITE_BLOCK (.LBN + FID$C_INDEXF, BUFFER);
920 2015 2      END;
921 2016 2
922 2017 2      CREATE_WINDOW(BUFFER, 1, VCB[VCB_INDEXF], 1, 0);
923 2018 2
924 2019 2
925 2020 2      ! Construct and write the bad block file header.
926 2021 2      !
927 2022 2      CH$FILL(0, 512-FH1$C_LENGTH-FI1$C_LENGTH-FM1$C_LENGTH, BUFFER+FH1$C_LENGTH+FI1$C_LENGTH+FM1$C_LENGTH);
928 2023 2      BUFFER[FH1$W_FID_NUM] = FID$C_BADBLK;
929 2024 2      BUFFER[FH1$W_FID_SEQ] = FID$C_BADBLK;
930 2025 2      MAP_AREA[FM1$W_EX_FILNUM] = 0;
931 2026 2      MAP_AREA[FM1$W_EX_FILSEQ] = 0;
932 2027 2      MAP_AREA[FM1$B_EX_SEGNUM] = 0;
933 2028 2      MAP_AREA[FM1$B_INOSE] = 0;
934 2029 2      (IDENT AREA[FIT$W_FILENAME])<0,32> = %RAD50_11'BADBLK';
935 2030 2      BAD = OUTPUT_BAD[BAD_DESC];
936 2031 2      INCR J FROM 0 TO .OUTPUT_BAD[BAD_NUMDESC]-1 DO
937 2032 3      BEGIN
938 2033 3      IF NOT MAKE_POINTER1(BUFFER, .BAD[BAD_COUNT], .BAD[BAD_LBN])
939 2034 3      THEN SIGNAL(BACKUP$ MAXBAD, 1, VCB[VCB_DEVICE]);
940 2035 3      BAD = .BAD + BAD_S_DESC;
941 2036 2      END;
942 2037 2      CHECKSUM(BUFFER);
943 2038 2      WRITE_BLOCK(.LBN + FID$C_BADBLK, BUFFER);
944 2039 2
945 2040 2
946 2041 2      ! Construct and write the storage map file header.
947 2042 2      !
```

```

: 948 2043 2 CHSFILL (0, 512-FH1$C_LENGTH-FI1$C_LENGTH-FM1$C_LENGTH, BUFFER+FH1$C_LENGTH+FI1$C_LENGTH+FM1$C_LENGTH);
: 949 2044 2 BUFFER[FH1$W_FID_NUM] = FID$C_BITMAP;
: 950 2045 2 BUFFER[FH1$W_FID_SEQ] = FID$C_BITMAP;
: 951 2046 2 MAP_AREA[FM1$B_INUSE] = 0;
: 952 2047 2 (IDENT_AREA[FIT$W_FILENAME])<0,32> = %RAD50_11'BITMAP';
: 953 2048 2 MAKE_POINTER1(BUFFER, 1, .BITMAP_LBN);
: 954 2049 2 MAKE_POINTER1(BUFFER, .BITMAP_CNT-1, .BITMAP_LBN+1);
: 955 2050 2 CHECKSUM(BUFFER);
: 956 2051 2 WRITE_BLOCK(.LBN + FID$C_BITMAP, BUFFER);
: 957 2052 1 END;

```

```

                                00396
                                17 00398 P.AAC: .BLKB 2
                                2E 00399 .BYTE 23
                                0001 0001 0039A .BYTE 46
                                01 01 0039E .WORD 1, 1
                                0000 003A0 .WORD 1, 1
                                0000 003A2 .WORD 0
                                0000 003A4 .WORD 0
                                00 003A6 .BYTE 0
                                00 003A7 .BYTE 0
                                0000 003A8 .WORD 0
                                00000000 00000000 003AA .LONG 0, 0
                                0000 003B2 .WORD 0
                                00 00 003B4 .BYTE 0, 0
                                0000 003B6 .WORD 0
                                0000 003B8 .WORD 0
                                0000 0000 0000 0000 0000 0000 003BA .WORD 0, 0, 0, 0, 0, 0
                                7A BB 00 00 23 06 3A 74 003C6 .RAD50 \INDEXF \SYS\
                                0001 003CE .WORD 1
                                0001 003D0 .WORD 1
                                00# 003D2 .BYTE 0[34]
                                00 003F4 .BYTE 0
                                00 003F5 .BYTE 0
                                0000 0000 003F6 .WORD 0, 0
                                03 01 003FA .BYTE 1, 3
                                00 003FC .BYTE 0
                                CC 003FD .BYTE -52
20 20 41 31 31 45 4C 49 46 43 45 44 003FE P.AAD: .ASCII \DECFILE11A \

```

INITIAL\_HEADER\_1= P.AAC

```

                                07FC 00000 INIT_INDEX1:
                                SE FBFC CE 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10 : 1816
                                50 00000000' EF 3C 00007 MOVAB -1028(SP), SP : 1868
                                0200 8F 00 00000000' FF FE00 50 2C 00010 BEQL 1$ OUTPUT_ATTBUF+88, R0 : 1871
                                FE04 CD 01 CE 0001B MOVCS R0, @OUTPUT_ATTBUF+92, #0, #512, BUFFER : 1876
                                FE00 CD FBCC CF 22 11 00023 MNEGL #1, BUFFER+4 : 1868
                                01DA 8F 00 FBFA CF 26 28 00025 1$: BRB 2$ : 1880
                                63 00036 28 2C 0002D MOVCS #38, BOOT_PROGRAM, BUFFER : 1880
                                63 00036 63 00036 MOVCS #40, BOOT_MESSAGE, #0, #474, (R3)

```



				52	D4	00196	CLRL	J		
				6342	D5	00198	TSTL	(R3)[J]		
				12	13	00198	BEQL	4\$		
			3C	AB42	DD	0019D	PUSHL	60(P\$)[J]		1958
				6342	DD	001A1	PUSHL	(R3)[J]		
			FE00	CD	9F	001A4	PUSHAB	BUFFER		
	E5	00000000G	00	03	FB	001A8	CALLS	#3, MAKE_POINTER1		
			52	03	F3	001AF	AOBLEQ	#3, J, 3\$		1955
			59	10	A3	001B3	MOVL	16(R3), IDXFILE_EXT_CNT		1966
			58	4C	AB	001B7	MOVL	76(P\$), IDXFILE_EXT_LBN		1967
			52	01	A7	001BB	MOVAB	1(R7), R2		1978
				4100	8F	001BF	PUSHR	#*M<R8, SP>		1969
					59	DD	001C3	PUSHL	IDXFILE_EXT_CNT	
		00000000G	00	FE00	CD	9F	001C5	PUSHAB	BUFFER	
			00	04	FB	001C9	CALLS	#4, MAKE_POINTER1		
			03	50	E9	001D0	BLBC	R0, 5\$		
			56	00A4	31	001D3	BRW	8\$		
					06	DD	001D6	MOVL	#6, EXTENSION_FID	1972
				FE5E	CD	B4	001D9	CLRW	MAP_AREA	1976
				FE60	CD	B0	001DD	MOVW	EXTENSION_FID, MAP_AREA+2	1974
					56	B0	001E2	MOVW	EXTENSION_FID, MAP_AREA+4	1975
		00000000G	00	FE00	CD	9F	001E7	PUSHAB	BUFFER	1977
					01	FB	001EB	CALLS	#1, CHECKSUM	
				FE00	CD	9F	001F2	PUSHAB	BUFFER	1978
					52	DD	001F6	PUSHL	R2	
	04	FC8E	CF	0200	02	FB	001F8	CALLS	#2, WRITE_BLOCK	
		FE00	CD		8F	28	001FD	MOVCS	#512, BUFFER, ALT_BUFFER	1980
		06	AE		56	B0	00206	MOVW	EXTENSION_FID, ALT_BUFFER+2	1983
		08	AE		56	B0	0020A	MOVW	EXTENSION_FID, ALT_BUFFER+4	1984
					68	AE	0020E	CLRB	ALT_MAP_AREA+8	1985
019A	8F		6E	00	00	2C	00211	MOVCS	#0, (SPT), #0, #410, ALT_BUFFER+10?	1987
					6A	AE	00218			
			58		6E	C3	0021A	SUBL3	UNMAPPED, IDXFILE_EXT_LBN, R0	1988
			50		59	C1	0021E	ADDL3	IDXFILE_EXT_CNT, R0, IDXFILE_EXT_LBN	
			58		6E	DD	00222	MOVL	UNMAPPED, IDXFILE_EXT_CNT	1989
					4100	8F	00225	PUSHR	#*M<R8, SP>	1990
					59	DD	00229	PUSHL	IDXFILE_EXT_CNT	
					10	AE	0022B	PUSHAB	ALT_BUFFER	
		00000000G	00		04	FB	0022E	CALLS	#4, MAKE_POINTER1	
			5A		50	DD	00235	MOVL	R0, MAP_FULL_STATUS	
			50		01	A6	00238	MOVAB	1(R6), R0	1991
			62		50	B0	0023C	MOVW	R0, ALT_MAP_AREA+2	
			64		50	B0	00240	MOVW	R0, ALT_MAP_AREA+4	1992
			03		5A	E9	00244	BLBC	MAP_FULL_STATUS, 7\$	1993
					62	AE	00247	CLRL	ALT_MAP_AREA+2	1996
					60	AE	0024A	INCB	ALT_MAP_AREA	1999
					04	AE	0024D	PUSHAB	ALT_BUFFER	2000
		00000000G	00		01	FB	00250	CALLS	#1, CHECKSUM	
					04	AE	00257	PUSHAB	ALT_BUFFER	2001
					6647	9F	0025A	PUSHAB	(EXTENSION_FID)[LBN]	
					02	FB	0025D	CALLS	#2, WRITE_BLOCK	
		FC29	CF		56	D6	00262	INCL	EXTENSION_FID	2002
					9F	5A	00264	BLBC	MAP_FULL_STATUS, 6\$	2004
					50	AB	00267	MOVL	24(P\$), R0	2009
					56	06	0026B	SUBL2	#6, R6	
10	80		56		05	8F	0026E	INSV	#-1, #5, R6, @16(R0)	
						16	00278	BRB	9\$	1969

			FE00	CD	9F	0027A	8\$:	PUSHAB	BUFFER	2013
	00000000G	00		01	FB	0027E		CALLS	#1, CHECKSUM	
			FE00	CD	9F	00285		PUSHAB	BUFFER	2014
				52	DD	00289		PUSHL	R2	
	FBFB	CF		02	FB	0028B		CALLS	#2, WRITE_BLOCK	
		7E		01	7D	00290	9\$:	MOVQ	#1, -(SP)	2017
			18	AB	DD	00293		PUSHL	24(P\$)	
				01	DD	00296		PUSHL	#1	
			FE00	CD	9F	00298		PUSHAB	BUFFER	
019A	00000000G	00		05	FB	0029C		CALLS	#5, CREATE_WINDOW	
8F		6E		00	2C	002A3		MOVCS	#0, (SP), #0, #410, BUFFER+102	2022
			FE66	CD		002AA				
	FE02	CD	00030003	8F	DD	002AD		MOVL	#196611, BUFFER+2	2023
			FE5E	CD	D4	002B6		CLRL	MAP_AREA+2	2025
			FE5C	CD	94	002BA		CLRB	MAP_AREA	2027
			FE64	CD	94	002BE		CLRB	MAP_AREA+8	2028
	FE2E	CD	0E6B0CAC	8F	DD	002C2		MOVL	#24T896620, IDENT_AREA	2029
52	00000000'	EF		08	C1	002CB		ADDL3	#8, OUTPUT_BAD, BAD	2030
		54	00000000'	FF	DD	002D3		MOVL	@OUTPUT_BAD, R4	2031
		53		01	CE	002DA		MNEGL	#1, J	
				2A	11	002DD		BRB	12\$	
				62	DD	002DF	10\$:	PUSHL	(BAD)	2033
			04	A2	DD	002E1		PUSHL	4(BAD)	
			FE00	CD	9F	002E4		PUSHAB	BUFFER	
	00000000G	00		03	FB	002E8		CALLS	#3, MAKE_POINTER1	
		14		50	E8	002EF		BLBS	R0, 11\$	
7E	18	AB		20	C1	002F2		ADDL3	#32, 24(P\$), -(SP)	2034
				01	DD	002F7		PUSHL	#1	
			00000000G	8F	DD	002F9		PUSHL	#BACKUP\$ MAXBAD	
	00000000G	00		03	FB	002FF		CALLS	#3, LIB\$SIGNAL	
		52		08	DD	00306	11\$:	ADDL2	#8, BAD	2035
D2		53		54	F2	00309	12\$:	AOBSS	R4, J, 10\$	2031
			FE00	CD	9F	0030D		PUSHAB	BUFFER	2037
	00000000G	00		01	FB	00311		CALLS	#1, CHECKSUM	
			FE00	CD	9F	00318		PUSHAB	BUFFER	2038
			03	A7	9F	0031C		PUSHAB	3(LBN)	
019A	FB67	CF		02	FB	0031F		CALLS	#2, WRITE_BLOCK	
8F		6E		00	2C	00324		MOVCS	#0, (SP), #0, #410, BUFFER+102	2043
			FE66	CD		0032B				
	FE02	CD	00020002	8F	DD	0032E		MOVL	#131074, BUFFER+2	2044
			FE64	CD	94	00337		CLRB	MAP_AREA+8	2046
	FE2E	CD	51750DFC	8F	DD	0033B		MOVL	#1366822396, IDENT_AREA	2047
			50	AB	DD	00344		PUSHL	80(P\$)	2048
				01	DD	00347		PUSHL	#1	
			FE00	CD	9F	00349		PUSHAB	BUFFER	
	00000000G	00		03	FB	0034D		CALLS	#3, MAKE_POINTER1	
7E		50	AB	01	C1	00354		ADDL3	#1, 80(P\$), -(SP)	2049
7E		34	AB	01	C3	00359		SUBL3	#1, 52(P\$), -(SP)	
			FE00	CD	9F	0035E		PUSHAB	BUFFER	
	00000000G	00		03	FB	00362		CALLS	#3, MAKE_POINTER1	
			FE00	CD	9F	00369		PUSHAB	BUFFER	2050
	00000000G	00		01	FB	0036D		CALLS	#1, CHECKSUM	
			FE00	CD	9F	00374		PUSHAB	BUFFER	2051
			02	A7	9F	00378		PUSHAB	2(LBN)	
	FB0B	CF		02	FB	0037B		CALLS	#2, WRITE_BLOCK	
				04	00380			RET		2052

STAINIVOL  
V04-000

Disk volume initialization  
INIT\_INDEX1 - initialize ODS-1 index file

F 4  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

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; Routine Size: 897 bytes, Routine Base: CODE + 040A

```

: 959      2053 1 %SBTTL 'Initial ODS-2 file header'
: 960      2054 1 | Initial file header. The pending bad block log file is used
: 961      2055 1 | since it is the first one written. Note that this PLIT must
: 962      2056 1 | be updated whenever fields are added to the file header.
: 963      2057 1 |
: 964      2058 1 $ASSUME (FH2$C_LENGTH, EQL, 80)
: 965      2059 1 $ASSUME (FI2$C_LENGTH, EQL, 120)
: 966      2060 1
: 967      2061 1 BIND
: 968      2062 1     INITIAL_HEADER = UPLIT (
: 969      2063 1
: 970      2064 1     BYTE (FH2$C_LENGTH / 2),
: 971      2065 1     BYTE ((FH2$C_LENGTH + FI2$C_LENGTH)/2),
: 972      2066 1     BYTE ($BYTEOFFSET (FH2$W_CHECKSUM)/2),
: 973      2067 1     BYTE ($BYTEOFFSET (FH2$W_CHECKSUM)/2),
: 974      2068 1     WORD (0),
: 975      2069 1     BYTE (1, 2),
: 976      2070 1     WORD (FID$C_BADLOG, FID$C_BADLOG, 0),
: 977      2071 1     WORD (0, 0, 0),
: 978      2072 1     BYTE (FAT$C_FIXED),
: 979      2073 1     BYTE (0),
: 980      2074 1     WORD (16),
: 981      2075 1     LONG (0, 1*16),
: 982      2076 1     WORD (0),
: 983      2077 1     BYTE (0, 0),
: 984      2078 1     WORD (16),
: 985      2079 1     WORD (0),
: 986      2080 1     WORD (0, 0, 0, 0, 0, 0),
: 987      2081 1     LONG (0),
: 988      2082 1     WORD (0),
: 989      2083 1     BYTE (0, 0),
: 990      2084 1     LONG (0),
: 991      2085 1     WORD (0),
: 992      2086 1     WORD (FID$C_MFD, FID$C_MFD, 0),
: 993      2087 1     WORD (0),
: 994      2088 1     WORD (0),
: 995      2089 1     LONG (1),
: 996      2090 1
: 997      2091 1
: 998      2092 1     BYTE ('BADLOG.SYS;1      '),
: 999      2093 1     WORD (1),
: 1000     2094 1     LONG (0, 0, 0, 0, 0, 0, 0, 0),
: 1001     2095 1     REP FI2$S_FILENAMEEXT OF BYTE (' ')
: 1002     2096 1     );

```

```

: HEADER area
: ident area offset
: map area offset
: access control list offset
: reserved area offset
: file segment number
: structure version and level
: file ID
: extension file ID
: fixed length record type
: no record attributes
: record size
: HIBLK and EFBLK
: EOF byte offset
: bucket size & VFC length
: maximum record length
: default extend size
: unused record attributes
: file characteristics
: record protection
: mapwords in use & access mode
: file owner UIC
: file protection
: directory back link
: journal control flags
: spare
: high water mark

: IDENT area
: file name, type and version
: revision number
: dates
: file name extension

```



```

: 1004 2097 1 %SBTTL 'INIT_INDEX - initialize ODS-2 index file'
: 1005 2098 1 ROUTINE INIT_INDEX: L_PS NOVALUE=
: 1006 2099 1
: 1007 2100 1 |++
: 1008 2101 1 |
: 1009 2102 1 | FUNCTIONAL DESCRIPTION:
: 1010 2103 1 | This routine initializes the contents of an ODS-2 index file.
: 1011 2104 1 | It writes the boot block, the home blocks, and the initial headers.
: 1012 2105 1 |
: 1013 2106 1 | INPUT PARAMETERS:
: 1014 2107 1 | NONE
: 1015 2108 1 |
: 1016 2109 1 | IMPLICIT INPUTS:
: 1017 2110 1 | NONE
: 1018 2111 1 |
: 1019 2112 1 | OUTPUT PARAMETERS:
: 1020 2113 1 | NONE
: 1021 2114 1 |
: 1022 2115 1 | IMPLICIT OUTPUTS:
: 1023 2116 1 | NONE
: 1024 2117 1 |
: 1025 2118 1 | ROUTINE VALUE:
: 1026 2119 1 | NONE
: 1027 2120 1 |
: 1028 2121 1 | SIDE EFFECTS:
: 1029 2122 1 | NONE
: 1030 2123 1 |
: 1031 2124 1 | --
: 1032 2125 1 |
: 1033 2126 2 BEGIN
: 1034 2127 2 LOCAL
: 1035 2128 2     BUFFER:          BBLOCK[512],      ! Block buffer
: 1036 2129 2     LBN,                ! Current LBN
: 1037 2130 2     MAP_COUNT,          ! Count field of map pointer
: 1038 2131 2     MAP_LBN,            ! Start LBN of current map pointer
: 1039 2132 2     BAD:              REF BBLOCK;    ! Pointer to bad block entry
: 1040 2133 2 BIND
: 1041 2134 2     IDENT_AREA      = BUFFER + FH2$C_LENGTH : BBLOCK;
: 1042 2135 2 L_DECL;
: 1043 2136 2
: 1044 2137 2
: 1045 2138 2 ! First block to write is the boot block.  If a boot block was present on the
: 1046 2139 2 ! input volume, write the boot program.  Otherwise, set up the message routine
: 1047 2140 2 ! for the -11 and build the message.
: 1048 2141 2
: 1049 2142 2 IF .BBLOCK[OUTPUT_ATTBUF[VSR_BOOTBLOCK], DSC$W_LENGTH] NEQ 0
: 1050 2143 2 THEN
: 1051 2144 3     BEGIN
: 1052 2145 3     CH$COPY(
: 1053 2146 3     .BBLOCK[OUTPUT_ATTBUF[VSR_BOOTBLOCK], DSC$W_LENGTH],
: 1054 2147 3     .BBLOCK[OUTPUT_ATTBUF[VSR_BOOTBLOCK], DSC$A_POINTER],
: 1055 2148 3     0
: 1056 2149 3     $I2, BUFFER);
: 1057 2150 3     BUFFER[4,0,32,0] = -1;      ! Initialize with invalid LBN
: 1058 2151 3     END
: 1059 2152 2 ELSE
: 1060 2153 2 BEGIN
```

```

: 1061      2154      3      CH$COPY(
: 1062      2155      3          BOOT_PROG_LEN, BOOT_PROGRAM,
: 1063      2156      3          BOOT_MESG_LEN, BOOT_MESSAGE,
: 1064      2157      3          0
: 1065      2158      3          $f2, BUFFER);
: 1066      2159      3      CH$COPY(
: 1067      2160      3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH],
: 1068      2161      3          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$A_POINTER],
: 1069      2162      3          %C' ',
: 1070      2163      3          BTB$$_VOLNAME, BUFFER[BTB$T_VOLNAME]);
: 1071      2164      3      END;
: 1072      2165      2      WRITE_BLOCK(.BOOTBLOCK_LBN, BUFFER);
: 1073      2166      2
: 1074      2167      2
: 1075      2168      2      ! Now construct the home block and write it to the remainder of the boot
: 1076      2169      2      ! block cluster and to the two home block clusters.
: 1077      2170      2      !
: 1078      2171      2      CH$FILL(0, 512, BUFFER);
: 1079      2172      2      BUFFER[HM2$L_HOME_LBN] = .BOOTBLOCK_LBN + 1;
: 1080      2173      2      BUFFER[HM2$L_ALHOMELBN] = .REAL_HOMEBLOCK;
: 1081      2174      2      BUFFER[HM2$L_ALTIDXLBN] = .IDXHDR2_LBN;
: 1082      2175      2      BUFFER[HM2$W_STRUCLEV] = .OUTPUT_ATTBUF[VSR_VOLSTRUCT];
: 1083      2176      2      BUFFER[HM2$W_CLUSTER] = .CLUSTER;
: 1084      2177      2      BUFFER[HM2$W_HOMEVBN] = 2;
: 1085      2178      2      BUFFER[HM2$W_ALHOMEVBN] = .REAL_HOMEBLOCK - .HOMEBLOCK2_LBN + .CLUSTER * 2 + 1;
: 1086      2179      2      BUFFER[HM2$W_ALTIDXVBN] = .CLUSTER * 3 + 1;
: 1087      2180      2      BUFFER[HM2$W_IBMAPVBN] = .CLUSTER * 4 + 1;
: 1088      2181      2      BUFFER[HM2$L_IBMAPLBN] = .IDXFIL_LBN;
: 1089      2182      2      BUFFER[HM2$L_MAXFILES] = .OUTPUT_ATTBUF[VSR_MAXFILES];
: 1090      2183      2      BUFFER[HM2$W_IBMAPSIZE] = (.OUTPUT_ATTBUF[VSR_MAXFILES] + 4095) / 4096;
: 1091      2184      2      BUFFER[HM2$W_RESFILES] = 9;
: 1092      2185      2      BUFFER[HM2$W_RVN] = .OUTPUT_ATTBUF[VSR_RVN];
: 1093      2186      2      IF .OUTPUT_ATTBUF[VSR_RVN] EQL 1
: 1094      2187      2      THEN
: 1095      2188      2          BUFFER[HM2$W_SETCOUNT] = .COM_0_SETCOUNT;
: 1096      2189      2      BUFFER[HM2$W_VOLCHAR] = .OUTPUT_ATTBUF[VSR_VOLCHAR];
: 1097      2190      2      BUFFER[HM2$L_VOLOWNER] = .OUTPUT_ATTBUF[VSR_VOLOWNER];
: 1098      2191      2      BUFFER[HM2$W_PROTECT] = .OUTPUT_ATTBUF[VSR_PROTECT];
: 1099      2192      2      BUFFER[HM2$W_FILEPROT] = .OUTPUT_ATTBUF[VSR_FILEPROT];
: 1100      2193      2      BUFFER[HM2$W_RECPROT] = .OUTPUT_ATTBUF[VSR_RECPROT];
: 1101      2194      2      (BUFFER[HM2$Q_CREDATE]) = .(OUTPUT_ATTBUF[VSR_VOLDATE]);
: 1102      2195      2      (BUFFER[HM2$Q_CREDATE]+4) = .(OUTPUT_ATTBUF[VSR_VOLDATE]+4);
: 1103      2196      2      BUFFER[HM2$B_WINDOW] = .OUTPUT_ATTBUF[VSR_WINDOW];
: 1104      2197      2      BUFFER[HM2$B_LRU_LIM] = .OUTPUT_ATTBUF[VSR_LRU_LIM];
: 1105      2198      2      BUFFER[HM2$W_EXTEND] = .OUTPUT_ATTBUF[VSR_EXTEND];
: 1106      2199      2      (BUFFER[HM2$Q_RETAINMIN]) = .(OUTPUT_ATTBUF[VSR_RETAINMIN]);
: 1107      2200      2      (BUFFER[HM2$Q_RETAINMIN]+4) = .(OUTPUT_ATTBUF[VSR_RETAINMIN]+4);
: 1108      2201      2      (BUFFER[HM2$Q_RETAINMAX]) = .(OUTPUT_ATTBUF[VSR_RETAINMAX]);
: 1109      2202      2      (BUFFER[HM2$Q_RETAINMAX]+4) = .(OUTPUT_ATTBUF[VSR_RETAINMAX]+4);
: 1110      2203      2      BUFFER[HM2$L_SERIALNUM] = .OUTPUT_BAD[BAD_SERIAL];
: 1111      2204      2      CH$FILL(%C' ', HM2$$_STRUCNAME, BUFFER[HM2$T_STRUCNAME]);
: 1112      2205      2      IF .OUTPUT_ATTBUF[VSR_RVN] NEQ 0
: 1113      2206      2      THEN
: 1114      2207      2          CH$MOVE(HM2$$_STRUCNAME, COM_0_STRUCNAME, BUFFER[HM2$T_STRUCNAME]);
: 1115      2208      2      CH$COPY(
: 1116      2209      2          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH],
: 1117      2210      2          .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$A_POINTER],

```

```
1118 2211 2  %C' '
1119 2212 2  HM2$$_VOLNAME, BUFFER[HM2$T_VOLNAME]);
1120 2213 2  CH$COPY(
1121 2214 2  .BBLOCK[OUTPUT_ATTBUF[VSR_OWNERNAME], DSC$W_LENGTH],
1122 2215 2  .BBLOCK[OUTPUT_ATTBUF[VSR_OWNERNAME], DSC$A_POINTER],
1123 2216 2  %C' '
1124 2217 2  HM2$$_OWNERNAME, BUFFER[HM2$T_OWNERNAME]);
1125 2218 2  CH$MOVE(HM2$$_FORMAT, UPLIT BYTE('DECFILE1B '), BUFFER[HM2$T_FORMAT]);
1126 2219 2  DECR J FROM .CLUSTER-1 TO 1 DO
1127 2220 2  WRITE_HOMEBLOCK(BUFFER);
1128 2221 2  BUFFER[HM2$L_HOMELBN] = .HOMEBLOCK1_LBN;
1129 2222 2  DECR J FROM .CLUSTER TO 1 DO
1130 2223 2  WRITE_HOMEBLOCK(BUFFER);
1131 2224 2  BUFFER[HM2$L_HOMELBN] = .HOMEBLOCK2_LBN;
1132 2225 2  DECR J FROM .CLUSTER TO 1 DO
1133 2226 2  WRITE_HOMEBLOCK(BUFFER);
1134 2227 2
1135 2228 2
1136 2229 2  ! Finish initializing the VCB, except for the index file window, which is
1137 2230 2  ! done after the header is written.
1138 2231 2  !
1139 2232 2  VCB[VCB_ODS_2] = TRUE;
1140 2233 2  VCB[VCB_CLUSTER] = .BUFFER[HM2$W_CLUSTER];
1141 2234 2  VCB[VCB_HDR_OFFSET] = .BUFFER[HM2$W_CLUSTER] * 4 + .BUFFER[HM2$W_IBMAPSIZE];
1142 2235 2  VCB[VCB_MAXFILIDX] = .BUFFER[HM2$W_IBMAPSIZE] * 4096;
1143 2236 2  VCB[VCB_IMAP_LBN] = .IDXFILE_LBN;
1144 2237 2
1145 2238 2
1146 2239 2  ! Initialize the memory resident index file bitmap. The first block contains
1147 2240 2  ! the initially allocated files marked in use; the rest is all zero.
1148 2241 2  !
1149 2242 2  VCB[VCB_IMAP] = GET_ZERO_VM(.BUFFER[HM2$W_IBMAPSIZE] * 512);
1150 2243 2  IF .VCB[VCB_SAVESET]
1151 2244 2  THEN .VCB[VCB_IMAP] = %B'1111111111'
1152 2245 2  ELSE .VCB[VCB_IMAP] = %B'1000001111';
1153 2246 2
1154 2247 2
1155 2248 2  ! Construct and write the pending bad block log file header.
1156 2249 2  !
1157 2250 2  LBN = .IDXFILE_LBN + .BUFFER[HM2$W_IBMAPSIZE] - 1;
1158 2251 2  CH$COPY(
1159 2252 2  FH2$C_LENGTH+FI2$C_LENGTH, INITIAL_HEADER,
1160 2253 2  0
1161 2254 2  512, BUFFER);
1162 2255 2  BUFFER[FH2$L_FILEOWNER] = .OUTPUT_ATTBUF[VSR_VOLOWNER];
1163 2256 2  BUFFER[FH2$W_FILEPROT] = .OUTPUT_ATTBUF[VSR_FILEPROT];
1164 2257 2  BUFFER[FH2$W_RECPROT] = .OUTPUT_ATTBUF[VSR_RECPROT];
1165 2258 2  (IDENT_AREA[FI2$Q_CREDATE]) = .(OUTPUT_ATTBUF[VSR_VOLDATE]);
1166 2259 2  (IDENT_AREA[FI2$Q_CREDATE]+4) = .(OUTPUT_ATTBUF[VSR_VOLDATE]+4);
1167 2260 2  (IDENT_AREA[FI2$Q_REVDATE]) = .(OUTPUT_ATTBUF[VSR_VOLDATE]);
1168 2261 2  (IDENT_AREA[FI2$Q_REVDATE]+4) = .(OUTPUT_ATTBUF[VSR_VOLDATE]+4);
1169 2262 2  CHECKSUM(BUFFER);
1170 2263 2  WRITE_BLOCK(.LBN + FID$C_BADLOG, BUFFER);
1171 2264 2
1172 2265 2
1173 2266 2  ! Construct and write the index file header.
1174 2267 2  !
```

```
: 1175 2268 2 BUFFER[FH2$W-FID-NUM] = FID$C_INDEXF;
: 1176 2269 2 BUFFER[FH2$W-FID-SEQ] = FID$C_INDEXF;
: 1177 2270 2 BBLOCK [BUFFER[FH2$W-RECATTR], FAT$W-RSIZE] = 512;
: 1178 2271 2 BBLOCK [BUFFER[FH2$W-RECATTR], FAT$W-MAXREC] = 512;
: 1179 2272 2 BBLOCK[BUFFER[FH2$W-RECATTR], FAT$L-HIBLK] =
: 1180 2273 2 ROT(.CLUSTER*4 + .IDXFILE_CNT, 16);
: 1181 2274 2 BBLOCK[BUFFER[FH2$W-RECATTR], FAT$L-EFBLK] =
: 1182 2275 2 ROT(.CLUSTER*4 + (.OUTPUT_ATTBUF[VSR_MAXFILES]+4095)/4096 + .OUTPUT_ATTBUF[VSR_MAXFILNUM] + 1, 16);
: 1183 2276 2 BUFFER[FH2$L-HIGHWATER] = .CLUSTER*4 +
: 1184 2277 2 (.OUTPUT_ATTBUF[VSR_MAXFILES]+4095)/4096 + .OUTPUT_ATTBUF[VSR_MAXFILNUM] + 1;
: 1185 2278 2 CH$MOVE(6, UPLIT BYTE('INDEXF'), IDENT_AREA[F12$T_FILENAME]);
: 1186 2279 2 MAP_COUNT = .BOOTBLOCK_CNT;
: 1187 2280 2 MAP_LBN = .BOOTBLOCK_LBN;
: 1188 2281 2 INCR J FROM BOOTBLOCK_IDX + 1 TO IDXFILE_IDX DO
: 1189 2282 2 BEGIN
: 1190 2283 3 IF .MAP_COUNT + .MAP_LBN EQL .ALLOC_TABLE_LBN[J]
: 1191 2284 3 THEN
: 1192 2285 3 MAP_COUNT = .MAP_COUNT + .ALLOC_TABLE_CNT[J]
: 1193 2286 3 ELSE
: 1194 2287 4 BEGIN
: 1195 2288 4 MAKE_POINTER(BUFFER, .MAP_COUNT, .MAP_LBN);
: 1196 2289 4 MAP_COUNT = .ALLOC_TABLE_CNT[J];
: 1197 2290 4 MAP_LBN = .ALLOC_TABLE_LBN[J];
: 1198 2291 3 END;
: 1199 2292 2 END;
: 1200 2293 2 MAKE_POINTER(BUFFER, .MAP_COUNT, .MAP_LBN);
: 1201 2294 2 CHECKSUM(BUFFER);
: 1202 2295 2 WRITE_BLOCK(.LBN + FID$C_INDEXF, BUFFER);
: 1203 2296 2 INCR J FROM 0 TO .CLUSTER-1
: 1204 2297 2 DO WRITE_BLOCK(.IDXHDR2_LBN+J, BUFFER);
: 1205 2298 2 CREATE_WINDOW(BUFFER, VCB[VCB_RVN], VCB[VCB_INDEXF], 1, 0);
: 1206 2299 2 BBLOCK[VCB[VCB_INDEXF], WCB[UR_HWM] = .CLUSTER*4 +
: 1207 2300 2 (.OUTPUT_ATTBUF[VSR_MAXFILES]+4095)/4096 + 9 + 1;
: 1208 2301 2
: 1209 2302 2
: 1210 2303 2 ! Construct and write the bad block file header.
: 1211 2304 2 !
: 1212 2305 2 CH$FILL(0, 512-FH2$C_LENGTH-F12$C_LENGTH, BUFFER+FH2$C_LENGTH+F12$C_LENGTH);
: 1213 2306 2 BUFFER[FH2$B-MAP_INUSE] = 0;
: 1214 2307 2 BUFFER[FH2$W-FID-NUM] = FID$C_BADBLK;
: 1215 2308 2 BUFFER[FH2$W-FID-SEQ] = FID$C_BADBLK;
: 1216 2309 2 CH$MOVE(6, UPLIT BYTE('BADBLK'), IDENT_AREA[F12$T_FILENAME]);
: 1217 2310 2 MAP_COUNT = 0;
: 1218 2311 2 BAD = OUTPUT_BAD[BAD_DESC];
: 1219 2312 2 INCR J FROM 0 TO .OUTPUT_BAD[BAD_NUMDESC]-1 DO
: 1220 2313 3 BEGIN
: 1221 2314 3 MAP_COUNT = .MAP_COUNT + .BAD[BAD_COUNT];
: 1222 2315 3 IF NOT MAKE_POINTER(BUFFER, .BAD[BAD_COUNT], .BAD[BAD_LBN])
: 1223 2316 3 THEN SIGNAL(BACKUP$MAXBAD, 1, VCB[VCB_DEVICE]);
: 1224 2317 3 BAD = .BAD + BAD_S_DESC;
: 1225 2318 2 END;
: 1226 2319 2 BBLOCK[BUFFER[FH2$W-RECATTR], FAT$L-HIBLK] = ROT(.MAP_COUNT, 16);
: 1227 2320 2 BBLOCK[BUFFER[FH2$W-RECATTR], FAT$L-EFBLK] = ROT(.MAP_COUNT+1, 16);
: 1228 2321 2 BUFFER[FH2$L-HIGHWATER] = .MAP_COUNT + 1;
: 1229 2322 2 CHECKSUM(BUFFER);
: 1230 2323 2 WRITE_BLOCK(.LBN + FID$C_BADBLK, BUFFER);
: 1231 2324 2
```

```
1232 2325 2
1233 2326 2 ! Construct and write the storage map file header.
1234 2327 2
1235 2328 2 CH$FILL(0, 512-FH2$C_LENGTH-FI2$C_LENGTH, BUFFER+FH2$C_LENGTH+FI2$C_LENGTH);
1236 2329 2 BUFFER[FH2$B_MAP_INUSE] = 0;
1237 2330 2 BUFFER[FH2$W_FID_NUM] = FID$C_BITMAP;
1238 2331 2 BUFFER[FH2$W_FID_SEQ] = FID$C_BITMAP;
1239 2332 2 BUFFER[FH2$V_CONTIG] = TRUE;
1240 2333 2 BBLOCK[BUFFER[FH2$W_RECATTR], FAT$HIBLK] = ROT(.BITMAP_CNT, 16);
1241 2334 2 BBLOCK[BUFFER[FH2$W_RECATTR], FAT$EFBLK] = ROT((.VOLUME_SIZE/.CLUSTER+4095)/4096 + 2, 16);
1242 2335 2 BUFFER[FH2$L_HIGHWATER] = (.VOLUME_SIZE/.CLUSTER+4095)/4096 + 2;
1243 2336 2 CH$MOVE(6, UPLIT BYTE('BITMAP'), IDENT_AREA[FI2$T_FILENAME]);
1244 2337 2 MAKE_POINTER(BUFFER, .BITMAP_CNT, .BITMAP_LBN);
1245 2338 2 CHECKSUM(BUFFER);
1246 2339 2 WRITE_BLOCK(.LBN + FID$C_BITMAP, BUFFER);
1247 2340 2
1248 2341 2 ! If this is a save set volume we are initializing, also set up the headers
1249 2342 2 ! of the miscellaneous reserved files. If the volume is being restored to,
1250 2343 2 ! then the restore process will create these files.
1251 2344 2
1252 2345 2
1253 2346 2 IF .VCB[VCB_SAVESET]
1254 2347 2 THEN
1255 2348 2 BEGIN
1256 2349 2
1257 2350 2 ! Turn the header into the continuation file header and write it.
1258 2351 2
1259 2352 2
1260 2353 2 CH$FILL(0, 512-FH2$C_LENGTH-FI2$C_LENGTH, BUFFER+FH2$C_LENGTH+FI2$C_LENGTH);
1261 2354 2 BUFFER[FH2$B_MAP_INUSE] = 0;
1262 2355 2 BUFFER[FH2$V_CONTIG] = FALSE;
1263 2356 2 BBLOCK[BUFFER[FH2$W_RECATTR], FAT$HIBLK] = 0;
1264 2357 2 BBLOCK[BUFFER[FH2$W_RECATTR], FAT$EFBLK] = 1^16;
1265 2358 2 BUFFER[FH2$L_HIGHWATER] = 1;
1266 2359 2 BUFFER[FH2$W_FID_NUM] = FID$C_CONTIN;
1267 2360 2 BUFFER[FH2$W_FID_SEQ] = FID$C_CONTIN;
1268 2361 2 CH$MOVE(6, UPLIT BYTE('CONTIN'), IDENT_AREA[FI2$T_FILENAME]);
1269 2362 2 CHECKSUM2(BUFFER, $BYTEOFFSET(FH2$W_CHECKSUM));
1270 2363 2 WRITE_BLOCK(.LBN + FID$C_CONTIN, BUFFER);
1271 2364 2
1272 2365 2 ! Turn the file header into the core image file header and write it.
1273 2366 2
1274 2367 2
1275 2368 2 BUFFER[FH2$W_FID_NUM] = FID$C_CORIMG;
1276 2369 2 BUFFER[FH2$W_FID_SEQ] = FID$C_CORIMG;
1277 2370 2 CH$MOVE(6, UPLIT BYTE('CORIMG'), IDENT_AREA[FI2$T_FILENAME]);
1278 2371 2 CHECKSUM2(BUFFER, $BYTEOFFSET(FH2$W_CHECKSUM));
1279 2372 2 WRITE_BLOCK(.LBN + FID$C_CORIMG, BUFFER);
1280 2373 2
1281 2374 2 ! Turn the header into the volume set list file header and write it.
1282 2375 2
1283 2376 2
1284 2377 2 BUFFER[FH2$W_FID_NUM] = FID$C_VOLSET;
1285 2378 2 BUFFER[FH2$W_FID_SEQ] = FID$C_VOLSET;
1286 2379 2 BBLOCK[BUFFER[FH2$W_RECATTR], FAT$W_RSIZ] = 64;
1287 2380 2 BBLOCK[BUFFER[FH2$W_RECATTR], FAT$W_MAXREC] = 64;
1288 2381 2 CH$MOVE(6, UPLIT BYTE('VOLSET'), IDENT_AREA[FI2$T_FILENAME]);
```

```

: 1289      2382      3      CHECKSUM2 (BUFFER, $BYTEOFFSET (FH2$W CHECKSUM));
: 1290      2383      3      WRITE_BLOCK (.LBN + FID$C_VOLSET, BUFFER);
: 1291      2384      3
: 1292      2385      3      ! Turn the header into the backup journal file header and write it.
: 1293      2386      3      !
: 1294      2387      3
: 1295      2388      3      BUFFER[FH2$W_FID_NUM] = FID$C_BACKUP;
: 1296      2389      3      BUFFER[FH2$W_FID_SEQ] = FID$C_BACKUP;
: 1297      2390      3      BBLOCK [BUFFER[FH2$W_RECATTR], FAT$W_RSIZE] = 512;
: 1298      2391      3      BBLOCK [BUFFER[FH2$W_RECATTR], FAT$W_MAXREC] = 512;
: 1299      2392      3      CH$MOVE (6, UPLIT BYTE ('BACKUP'), IDENT AREA[F12$T_FILENAME]);
: 1300      2393      3      CHECKSUM2 (BUFFER, $BYTEOFFSET (FH2$W CHECKSUM));
: 1301      2394      3      WRITE_BLOCK (.LBN + FID$C_BACKUP, BUFFER);
: 1302      2395      3
: 1303      2396      3      ! Turn the file header into the MFD header and write it.
: 1304      2397      3      !
: 1305      2398      3
: 1306      2399      3      BUFFER[FH2$W_FID_NUM] = FID$C_MFD;
: 1307      2400      3      BUFFER[FH2$W_FID_SEQ] = FID$C_MFD;
: 1308      2401      3      BUFFER[FH2$V_CONTIG] = TRUE;
: 1309      2402      3      BUFFER[FH2$V_DIRECTORY] = 1;
: 1310      2403      3      BUFFER[FH2$L_HIGHWATER] = 2;
: 1311      2404      3      BBLOCK [BUFFER[FH2$W_RECATTR], FAT$L_EFBLK] = ROT (2, 16);
: 1312      2405      3      BBLOCK [BUFFER[FH2$W_RECATTR], FAT$L_HIBLK] = ROT (.MFD CNT, 16);
: 1313      2406      3      BBLOCK [BUFFER[FH2$W_RECATTR], FAT$B_RTTYPE] = FAT$C_VARIABLE;
: 1314      2407      3      BBLOCK [BUFFER[FH2$W_RECATTR], FAT$B_RATTRIB] = FAT$M_NOSPAN;
: 1315      2408      3
: 1316      2409      3      CH$MOVE (10, UPLIT BYTE ('000000.DIR'), IDENT AREA[F12$T_FILENAME]);
: 1317      2410      3      MAKE_POINTER (BUFFER, .MFD CNT, .MFD LBN);
: 1318      2411      3      CHECKSUM2 (BUFFER, $BYTEOFFSET (FH2$W CHECKSUM));
: 1319      2412      3      WRITE_BLOCK (.LBN + FID$C_MFD, BUFFER);
: 1320      2413      3      END;
: 1321      2414      3
: 1322      2415      1      END;

```

					0078B		.BLKB	1
				28	0078C	P.AAE:	.BYTE	40
				64	0078D		.BYTE	100
				FF	0078E		.BYTE	-1
				FF	0078F		.BYTE	-1
				0000	00790		.WORD	0
				02 01	00792		.BYTE	1, 2
				0000 0009 0009	00794		.WORD	9, 9, 0
				0000 0000 0000	0079A		.WORD	0, 0, 0
				01	007A0		.BYTE	1
				00	007A1		.BYTE	C
				0010	007A2		.WORD	16
				00010000 00000000	007A4		.LONG	0, 65536
				0000	007AC		.WORD	0
				00 00	007AE		.BYTE	0, 0
				0010	007B0		.WORD	16
				0000	007B2		.WORD	0
				0000 0000 0000 0000 0000 0000	007B4		.WORD	0, 0, 0, 0, 0, 0
				00000000	007C0		.LONG	0
				0000	007C4		.WORD	0







		04	AE	10	AB	D0	00059	MOVL	16(P\$), BUFFER+4	2173	
		08	AE	0C	A0	D0	0005E	MOVL	12(R0), BUFFER+8	2174	
		0C	AE	0C	A9	B0	00063	MOVW	OUTPUT_ATTBUF+64, BUFFER+12	2175	
			56	14	AB	D0	00068	MOVL	20(P\$), R6	2176	
		0E	AE		56	B0	0006C	MOVW	R6, BUFFER+14		
		10	AE		02	B0	00070	MOVW	#2, BUFFER+16	2177	
	51	10	AB	08	A0	C3	00074	SUBL3	8(R0), 16(P\$), R1	2178	
			52	01	A146	3E	0007A	MOVAV	1(R1)[R6], R2		
		12	AE		52	B0	0007F	MOVW	R2, BUFFER+18		
	52		56		03	C5	00083	MULL3	#3, R6, R2	2179	
14	AE		52		01	A1	00087	ADDW3	#1, R2, BUFFER+20		
	51		56		02	78	0008C	ASHL	#2, R6, R1	2180	
16	AE		51		01	A1	00090	ADDW3	#1, R1, BUFFER+22		
		18	AE	10	A0	D0	00095	MOVL	16(R0), BUFFER+24	2181	
		1C	AE		69	D0	0009A	MOVL	OUTPUT_ATTBUF+52, BUFFER+28	2182	
	50		69		00000FFF	8F	C1	0009E	ADDL3	#4095, OUTPUT_ATTBUF+52, R0	2183
	51		50		00001000	8F	C7	000A6	DIVL3	#4096, R0, R1	
		20	AE		51	B0	000AE	MOVW	R1, BUFFER+32		
		22	AE		09	B0	000B2	MOVW	#9, BUFFER+34	2184	
			57	0E	A9	3C	000B6	MOVZWL	OUTPUT_ATTBUF+66, R7	2185	
		26	AE		57	B0	000BA	MOVW	R7, BUFFER+38		
			01		57	B1	000BE	CMPW	R7, #1	2186	
					06	12	000C1	BNEQ	3\$		
		28	AE	FEC3	C9	9B	000C3	MOVZBW	COM 0 SETCOUNT, BUFFER+40	2188	
		2A	AE		16	A9	000C9	MOVW	OUTPUT_ATTBUF+74, BUFFER+42	2189	
		2C	AE		F4	A9	000CE	MOVL	OUTPUT_ATTBUF+40, BUFFER+44	2190	
		34	AE		10	A9	000D3	MOVL	OUTPUT_ATTBUF+68, BUFFER+52	2191	
		38	AE		14	A9	000D8	MOVW	OUTPUT_ATTBUF+72, BUFFER+56	2193	
		3C	AE		E4	A9	000DD	MOVQ	OUTPUT_ATTBUF+24, BUFFER+60	2194	
		44	AE		1E	A9	000E2	MOVW	OUTPUT_ATTBUF+82, BUFFER+68	2196	
		46	AE		18	A9	000E7	MOVW	OUTPUT_ATTBUF+76, BUFFER+70	2198	
		48	AE		2C	A9	000EC	MOVQ	OUTPUT_ATTBUF+96, BUFFER+72	2199	
		50	AE		34	A9	000F1	MOVQ	OUTPUT_ATTBUF+104, BUFFER+80	2201	
			50		B8	A9	000F6	MOVL	OUTPUT_BAD, R0	2203	
			04		A0	D0	000FA	MOVL	4(R0), BUFFER+456		
0C		20	AD		00	2C	000FF	MOVCS	#0, (SP), #32, #12, BUFFER+460	2204	
					CC	AD	00104				
					57	D5	00106	TSTL	R7	2205	
					07	13	00108	BEQL	4\$		
					0C	28	0010A	MOVCS	#12, COM 0 STRUCNAME, BUFFER+460	2207	
	0C	CC	AD	FED0	C9	0C	28	0010A	MOVCS	2207	
			20	DO	B9	CC	A9	2C	00111	4\$:	2212
					D8	AD	00118				
	0C		20	D8	B9	D4	A9	2C	0011A	MOVCS	2217
					E4	AD	00121				
					0C	28	00123	MOVCS	#12, P.AAF, BUFFER+496	2218	
					56	D0	0012A	MOVL	R6, J	2219	
					07	11	0012D	BRB	6\$		
					5E	DD	0012F	PUSHL	SP	2220	
			0000V	CF	01	FB	00131	CALLS	#1, WRITE_HOMEBLOCK		
				F6	52	F5	00136	SOBGTR	J, 5\$		
				6E	40	AB	00139	MOVL	64(P\$), BUFFER	2221	
			52	14	AB	01	C1	0013D	ADDL3	#1, 20(P\$), J	2222
					07	11	00142	BRB	8\$		
					5E	DD	00144	PUSHL	SP	2223	
			0000V	CF	01	FB	00146	CALLS	#1, WRITE_HOMEBLOCK		
				F6	52	F5	0014B	SOBGTR	J, 7\$		
				6E	44	AB	0014E	MOVL	68(P\$), BUFFER	2224	

	52	14	AB	01	C1	00152	ADDL3	#1, 20(P\$), J	2225
				07	11	00157	BRB	10\$	
		0000V	CF	5E	DD	00159	PUSHL	SP	2226
			F6	01	FB	0015B	CALLS	#1, WRITE_HOMEBLOCK	
			52	52	F5	00160	SOBGR	J, 9\$	
		07	A2	18	AB	00163	MOVL	24(P\$), R2	2232
			50	0E	AE	0C167	BISB2	#2, 7(R2)	
		04	A2		50	0016B	MOVZWL	BUFFER+14, R0	2233
			53	20	AE	0016F	MOVW	R0, 4(R2)	
			51		AE	00173	MOVZWL	BUFFER+32, R3	2234
		1A	A2	6340	DE	00177	MOVAL	(R3)[R0], R1	
			53		51	0017B	MOVW	R1, 26(R2)	
1C	A2		53		0C	0017F	ASHL	#12, R3, 28(R2)	2235
		14	A2	4C	AB	00184	MOVL	76(P\$), 20(R2)	2236
	7E		53		09	00189	ASHL	#9, R3, -(SP)	2242
		00000000G	00		01	0018D	CALLS	#1, GET_ZERO_VM	
			10		50	00194	MOVL	R0, 16(R2)	
	08		07		03	00198	BBC	#3, 7(R2), 11\$	2243
			10	B2	01FF	0019D	MOVZWL	#511, @16(R2)	2244
					06	001A3	BRB	12\$	
		10	B2	0107	8F	001A5	MOVZWL	#263, @16(R2)	2245
	56		53	4C	AB	001AB	ADDL3	76(P\$), R3, R6	2250
					56	001B0	DECL	LBN	
0200	8F	00	FD3F	CF	00C8	001B2	MOVCS	#200, INITIAL_HEADER, #0, #512, BUFFER	2251
					6E	001BD			
			3C	AE	F4	001BE	MOVL	OUTPUT_ATTBUF+40, BUFFER+60	2255
			40	AE	12	001C3	MOVW	OUTPUT_ATTBUF+70, BUFFER+64	2256
			38	AE	14	001C8	MOVW	OUTPUT_ATTBUF+72, BUFFER+56	2257
			66	AE	E4	001CD	MOVQ	OUTPUT_ATTBUF+24, IDENT_AREA+22	2258
			6E	AE	E4	001D2	MOVQ	OUTPUT_ATTBUF+24, IDENT_AREA+30	2260
					5E	001D7	PUSHL	SP	2262
		00000000G	00		01	001D9	CALLS	#1, CHECKSUM	
					5E	001E0	PUSHL	SP	2263
				09	A6	001E2	PUSHAB	9(LBN)	
			6A		02	001E5	CALLS	#2, WRITE_BLOCK	
		08	AE	00010001	8F	001E8	MOVL	#65537, BUFFER+8	2268
		16	AE	0200	8F	001F0	MOVW	#512, BUFFER+22	2270
		24	AE	0200	8F	001F6	MOVW	#512, BUFFER+36	2271
			50	14	AB	001FC	MOVL	20(P\$), R0	2273
			51	30	BB40	00200	MOVAL	@48(P\$)[R0], R1	
18	AE		51		10	00205	ROTL	#16, R1, BUFFER+24	
			69	0000FFF	8F	0020A	ADDL3	#4095, OUTPUT_ATTBUF+52, R1	2275
			51	00001000	8F	00212	DIVL2	#4096, R1	
			50		6140	00219	MOVAL	(R1)[R0], R0	
			50	04	A9	0021D	ADDL2	OUTPUT_ATTBUF+56, R0	
					50	00221	INCL	R0	
1C	AE		50		10	00223	ROTL	#16, R0, BUFFER+28	
			4C	AE	50	00228	MOVL	R0, BUFFER+76	2277
50	AE	FD9B	CF		06	0022C	MOVCS	#6, P.AAG, IDENT_AREA	2278
			50		5B	00233	MOVL	P\$, R0	2279
			57	20	A0	00236	MOVL	32(R0), MAP_COUNT	
			53	3C	AB	0023A	MOVL	60(P\$), MAP_LBN	2280
			52		01	0023E	MOVL	#1, J	2281
	50		57		53	00241	ADDL3	MAP_LBN, MAP_COUNT, R0	2283
		3C	AB42		50	00245	CMPL	R0, 60(P\$)[J]	
					07	0024A	BNEQ	14\$	
			57	20	AB42	0024C	ADDL2	32(P\$)[J], MAP_COUNT	2285

			18	11	00251	BRB	15\$			
			53	DD	00253	PUSHL	MAP_LBN		2288	
			57	DD	00255	PUSHL	MAP_COUNT			
		08	AE	9F	00257	PUSHAB	BUFFER			
	00000000G	00	03	FB	0025A	CALLS	#3, MAKE_POINTER			
		57	20	AB42	DD	00261	MOVL	32(P\$)[J], MAP_COUNT	2289	
		53	3C	AB42	DD	00266	MOVL	60(P\$)[J], MAP_LBN	2290	
D2		52	04	F3	0026B	AOBLEQ	#4, J, 13\$		2281	
			53	DD	0026F	PUSHL	MAP_LBN		2293	
			57	DD	00271	PUSHL	MAP_COUNT			
	00000000G	00	08	AE	9F	00273	PUSHAB	BUFFER		
			03	FB	00276	CALLS	#3, MAKE_POINTER			
	00000000G	00	5E	DD	0027D	PUSHL	SP		2294	
			01	FB	0027F	CALLS	#1, CHECKSUM			
			5E	DD	00286	PUSHL	SP		2295	
			01	A6	9F	00288	PUSHAB	1(LBN)		
	6A		02	FB	0028B	CALLS	#2, WRITE_BLOCK			
	53		14	AB	DD	0028E	MOVL	20(P\$), R3	2296	
	52		01	CE	00292	MNEGL	#1, J			
			09	11	00295	BRB	17\$			
			5E	DD	00297	PUSHL	SP		2297	
			48	BB42	9F	00299	PUSHAB	@72(P\$)[J]		
			02	FB	0029D	CALLS	#2, WRITE_BLOCK			
F3	6A		53	F2	002A0	AOBLSS	R3, J, 16\$		2298	
	52		01	7D	002A4	MOVQ	#1, -(SP)			
	7E		18	AB	DD	002A7	MOVL	24(P\$), R8		
	58		58	DD	002AB	PUSHL	R8			
	7E		06	A8	9A	002AD	MOVZBL	6(R8), -(SP)		
			10	AE	9F	002B1	PUSHAB	BUFFER		
	00000000G	00	05	FB	002B4	CALLS	#5, CREATE_WINDOW			
			50	DD	002BB	MOVL	(R8), R0		2299	
			51	14	AB	DD	002BE			
52		69	00000FFF	8F	C1	002C2	ADDL3	#4095, OUTPUT_ATTBUF+52, R2	2300	
		52	00001000	8F	C6	002CA	DIVL2	#4096, R2		
		OC	A0	0A	A241	DE	002D1	MOVAL	10(R2)[R1], 12(R0)	
0138	8F	00	6E	00	2C	002D7	MOVCS	#0, (SP), #0, #312, BUFFER+200	2305	
			00C8	CE	002DE					
			3A	AE	94	002E1	CLRB	BUFFER+58	2306	
		08	AE	00030003	8F	DD	002E4	MOVL	#196611, BUFFER+8	2307
50	AE	FCE1	CF	06	28	002EC	MOVCS	#6, P.AAH, IDENT_AREA	2309	
				57	D4	002F3	CLRL	MAP_COUNT	2310	
		52	B8	A9	08	C1	002F5	ADDL3	#8, OUTPUT_BAD, BAD	2311
				54	88	B9	DD	@OUTPUT_BAD, R4	2312	
				53	01	CE	002FE	MNEGL	#1, J	
				2B	11	00301	BRB	20\$		
			57	04	A2	C0	00303	ADDL2	4(BAD), MAP_COUNT	2314
				62	DD	00307	PUSHL	(BAD)	2315	
				04	A2	DD	00309	PUSHL	4(BAD)	
	00000000G	00	08	AE	9F	0030C	PUSHAB	BUFFER		
				03	FB	0030F	CALLS	#3, MAKE_POINTER		
			12	50	E8	00316	BLBS	R0, 19\$		
				20	A8	9F	00319	PUSHAB	32(R8)	2316
				01	DD	0031C	PUSHL	#1		
	00000000G	00	00000000G	8F	DD	0031E	PUSHL	#BACKUP\$ MAXBAD		
				03	FB	00324	CALLS	#3, LIB\$SIGNAL		
				52	08	C0	0032B	ADDL2	#8, BAD	2317
D1			53	54	F2	0032E	AOBLSS	R4, J, 18\$	2312	

18	AE		57	10	9C	00332	ROTL	#16, MAP_COUNT, BUFFER+24	2319
				57	D6	00337	INCL	R7	2320
1C	AE		57	10	9C	00339	ROTL	#16, R7, BUFFER+28	
		4C	AE	57	D0	0033E	MOVL	R7, BUFFER+76	2321
		00000000G	00	5E	DD	00342	PUSHL	SP	2322
				01	FB	00344	CALLS	#1, CHECKSUM	
				5E	DD	0034B	PUSHL	SP	2323
				A6	9F	0034D	PUSHAB	3(LBN)	
0138	8F		6A	02	FB	00350	CALLS	#2, WRITE_BLOCK	
			6E	00	2C	00353	MOVCS	#0, (SP), #0, #312, BUFFER+200	2328
				00C8	CE	0035A			
				3A	AE	94	CLRB	BUFFER+58	2329
		08	AE	00020002	8F	D0	MOVL	#131074, BUFFER+8	2330
		34	AE	80	8F	88	BISB2	#128, BUFFER+52	2332
18	AE	34	AB	10	9C	0036D	ROTL	#16, 52(P\$), BUFFER+24	2333
	50	0C	AB	14	AB	C7	DIVL3	20(P\$), 12(P\$), R0	2334
			50	OFFF	C0	9E	MOVAB	4095(R0), R0	
			50	00001000	8F	C6	DIVL2	#4096, R0	
			50		02	C0	ADDL2	#2, R0	
1C	AE		50	10	9C	00388	ROTL	#16, R0, BUFFER+28	
50	AE	4C	AE	50	D0	0038D	MOVL	R0, BUFFER+76	2335
		FC42	CF	06	28	00391	MOVCS	#6, P.AAI, IDENT_AREA	2336
				50	AB	DD	PUSHL	80(P\$)	2337
				34	AB	DD	PUSHL	52(P\$)	
				08	AE	9F	PUSHAB	BUFFER	
		00000000G	00	03	FB	003A1	CALLS	#3, MAKE_POINTER	
		00000000G	00	5E	DD	003A8	PUSHL	SP	2338
				01	FB	003AA	CALLS	#1, CHECKSUM	
				5E	DD	003B1	PUSHL	SP	2339
				02	A6	9F	PUSHAB	2(LBN)	
			6A	02	FB	003B6	CALLS	#2, WRITE_BLOCK	
			50	18	AB	D0	MOVL	24(P\$), R0	2346
			A0	03	E0	003BD	BBS	#3, 7(R0), 21\$	
0138	8F		6E	00	2C	003C3	RET		
				00	2C	003C3	MOVCS	#0, (SP), #0, #312, BUFFER+200	2353
				00C8	CE	003CA			
				3A	AE	94	CLRB	BUFFER+58	2354
		34	AE	80	8F	8A	BICB2	#128, BUFFER+52	2355
				18	AE	D4	CLRL	BUFFER+24	2356
		1C	AE	00010000	8F	D0	MOVL	#65536, BUFFER+28	2357
		4C	AE		01	D0	MOVL	#1, BUFFER+76	2358
		08	AE	00070007	8F	D0	MOVL	#458759, BUFFER+8	2359
50	AE	FBED	CF	06	28	003EC	MOVCS	#6, P.AAJ, IDENT_AREA	2361
			7E	01FE	8F	3C	MOVZWL	#510, -(SP)	2362
				04	AE	9F	PUSHAB	BUFFER	
		00000000G	00	02	FB	003FB	CALLS	#2, CHECKSUM2	
				5E	DD	00402	PUSHL	SP	2363
				07	A6	9F	PUSHAB	7(LBN)	
			6A	02	FB	00407	CALLS	#2, WRITE_BLOCK	
		08	AE	00050005	8F	D0	MOVL	#327685, BUFFER+8	2368
50	AE	FBCD	CF	06	28	00412	MOVCS	#6, P.AAK, IDENT_AREA	2370
			7E	01FE	8F	3C	MOVZWL	#510, -(SP)	2371
				04	AE	9F	PUSHAB	BUFFER	
		00000000G	00	02	FB	00421	CALLS	#2, CHECKSUM2	
				5E	DD	00428	PUSHL	SP	2372
				05	A6	9F	PUSHAB	5(LBN)	
			6A	02	FB	0042D	CALLS	#2, WRITE_BLOCK	

		08	AE	00060006	8F	D0	00430	MOVL	#393222, BUFFER+8	2377
		16	AE	40	8F	9B	00438	MOVZBW	#64, BUFFER+22	2379
		24	AE	40	8F	9B	0043D	MOVZBW	#64, BUFFER+36	2380
50	AE	FBA3	CF		06	28	00442	MOV C3	#6, P.AAL, IDENT_AREA	2381
			7E	01FE	8F	3C	00449	MOVZWL	#510, -(SP)	2382
				04	AE	9F	0044E	PUSHAB	BUFFER	
		00000000G	00		02	FB	00451	CALLS	#2, CHECKSUM2	
					5E	DD	00458	PUSHL	SP	2383
				06	A6	9F	0045A	PUSHAB	6(LBN)	
			6A		02	FB	0045D	CALLS	#2, WRITE_BLOCK	
		08	AE	00080008	8F	D0	00460	MOVL	#524296, BUFFER+8	2388
		16	AE	0200	8F	B0	00468	MOVW	#512, BUFFER+22	2390
		24	AE	0200	8F	B0	0046E	MOVW	#512, BUFFER+36	2391
50	AE	FB77	CF		06	28	00474	MOV C3	#6, P.AAM, IDENT_AREA	2392
			7E	01FE	8F	3C	0047B	MOVZWL	#510, -(SP)	2393
				04	AE	9F	00480	PUSHAB	BUFFER	
		00000000G	00		02	FB	00483	CALLS	#2, CHECKSUM2	
					5E	DD	0048A	PUSHL	SP	2394
				08	A6	9F	0048C	PUSHAB	8(LBN)	
			6A		02	FB	0048F	CALLS	#2, WRITE_BLOCK	
		08	AE	00040004	8F	D0	00492	MOVL	#262148, BUFFER+8	2399
		34	AE	2080	8F	A8	0049A	BISW2	#8320, BUFFER+53	2402
		4C	AE		02	D0	004A0	MOVL	#2, BUFFER+76	2403
		1C	AE	00020000	8F	D0	004A4	MOVL	#131072, BUFFER+28	2404
18	AE	38	AB		10	9C	004AC	ROTL	#16, 56(P\$), BUFFER+24	2405
		14	AE	0802	8F	B0	004B2	MOVW	#2050, BUFFER+20	2406
50	AE	FB39	CF		0A	28	004B8	MOV C3	#10, P.AAN, IDENT_AREA	2409
					54	AB	DD 004BF	PUSHL	84(P\$)	2410
					38	AB	DD 004C2	PUSHL	56(P\$)	
				08	AE	9F	004C5	PUSHAB	BUFFER	
		00000000G	00		03	FB	004C8	CALLS	#3, MAKE_POINTER	
			7E	01FE	8F	3C	004CF	MOVZWL	#510, -(SP)	2411
				04	AE	9F	004D4	PUSHAB	BUFFER	
		00000000G	00		02	FB	004D7	CALLS	#2, CHECKSUM2	
					5E	DD	004DE	PUSHL	SP	2412
				04	A6	9F	004E0	PUSHAB	4(LBN)	
			6A		02	FB	004E3	CALLS	#2, WRITE_BLOCK	
					04	04	004E6	RET		2415

; Routine Size: 1255 bytes, Routine Base: CODE + 0894

```

: 1324      2416 1 %SBTTL 'WRITE_HOMEBLOCK - write home block to volume'
: 1325      2417 1 ROUTINE WRITE_HOMEBLOCK(BUFFER): L_PS NOVALUE=
: 1326      2418 1
: 1327      2419 1 !++
: 1328      2420 1
: 1329      2421 1 : FUNCTIONAL DESCRIPTION:
: 1330      2422 1 :       This routine computes the checksums in the home block currently
: 1331      2423 1 :       in the buffer, writes it, and then increments the block numbers
: 1332      2424 1 :       in the home block for the next write.
: 1333      2425 1
: 1334      2426 1 : INPUT PARAMETERS:
: 1335      2427 1 :   BUFFER           - Pointer to buffer.
: 1336      2428 1
: 1337      2429 1 : IMPLICIT INPUTS:
: 1338      2430 1 :   NONE
: 1339      2431 1
: 1340      2432 1 : OUTPUT PARAMETERS:
: 1341      2433 1 :   NONE
: 1342      2434 1
: 1343      2435 1 : IMPLICIT OUTPUTS:
: 1344      2436 1 :   NONE
: 1345      2437 1
: 1346      2438 1 : ROUTINE VALUE:
: 1347      2439 1 :   NONE
: 1348      2440 1
: 1349      2441 1 : SIDE EFFECTS:
: 1350      2442 1 :   NONE
: 1351      2443 1
: 1352      2444 1 : --
: 1353      2445 1
: 1354      2446 2 BEGIN
: 1355      2447 2 MAP
: 1356      2448 2   BUFFER:           REF BBLOCK;           ! Pointer to buffer
: 1357      2449 2 L_DECL;
: 1358      2450 2
: 1359      2451 2
: 1360      2452 2 ! Compute the two checksums and then write the block.
: 1361      2453 2
: 1362      2454 2 CHECKSUM2(.BUFFER, $BYTEOFFSET(HM2$W_CHECKSUM1));
: 1363      2455 2 CHECKSUM2(.BUFFER, $BYTEOFFSET(HM2$W_CHECKSUM2));
: 1364      2456 2 WRITE_BLOCK(.BUFFER[HM2$L_HOMELBN], .BUFFER);
: 1365      2457 2
: 1366      2458 2
: 1367      2459 2 ! Advance the block numbers to those of the next home block.
: 1368      2460 2
: 1369      2461 2 BUFFER[HM2$L_HOMELBN] = .BUFFER[HM2$L_HOMELBN] + 1;
: 1370      2462 2 BUFFER[HM2$W_HOMEVBN] = .BUFFER[HM2$W_HOMEVBN] + 1;
: 1371      2463 1 END;

```

```

                                000C 00000 WRITE_HOMEBLOCK:
                                53 00000000G 00 9E 00002      .WORD   Save R2,R3
                                3A DD 00009      MOVAB   CHECKSUM2, R3
                                                PUSHL  #58

```

```

: 2417
: 2454

```

STAINIVOL  
V04-000

Disk volume initialization  
WRITE\_HOMEBLOCK - write home block to volume

1 5  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

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52	04	AC	D0	0000B	MOVL	BUFFER, R2	:
		52	DD	0000F	PUSHL	R2	:
63		02	FB	00011	CALLS	#2, CHECKSUM2	:
7E	01FE	8F	3C	00014	MOVZWL	#510, -(SP)	: 2455
		52	DD	00019	PUSHL	R2	:
63		02	FB	0001B	CALLS	#2, CHECKSUM2	:
		52	DD	0001E	PUSHL	R2	: 2456
F4F3	CF	62	DD	00020	PUSHL	(R2)	:
		02	FB	00022	CALLS	#2, WRITE_BLOCK	:
		62	D6	00027	INCL	(R2)	: 2461
		10	A2	B6	00029	INCL	: 2462
			04	0002C	RET	16(R2)	: 2463

; Routine Size: 45 bytes. Routine Base: CODE + 0D7B

```
: 1373      2464  1 %SBTTL 'Initial ODS-2 MFD'
: 1374      2465  1 !+
: 1375      2466  1 !
: 1376      2467  1 ! The following are the records of the initial MFD for structure level 2.
: 1377      2468  1 !
: 1378      2469  1 !-
: 1379      2470  1 !
: 1380      2471  1 BIND
: 1381      2472  1          INITIAL_MFD = PLIT (
: 1382      2473  1          WORD (22),          ! MFD (itself)
: 1383      2474  1          WORD (1),          ! record byte count
: 1384      2475  1          BYTE (0),          ! version limit
: 1385      2476  1          BYTE (10),         ! flags
: 1386      2477  1          BYTE ('000000.DIR'), ! name byte count
: 1387      2478  1          WORD (1),          ! name string
: 1388      2479  1          WORD (4, 4, 0),      ! version number
: 1389      2480  1          WORD (4, 4, 0),      ! file ID
: 1390      2481  1          !
: 1391      2482  1          ! backup journal file
: 1392      2483  1          WORD (22),          ! record byte count
: 1393      2484  1          WORD (1),          ! version limit
: 1394      2485  1          BYTE (0),          ! flags
: 1395      2486  1          BYTE (10),         ! name byte count
: 1396      2487  1          BYTE ('BACKUP.SYS'), ! name string
: 1397      2488  1          WORD (1),          ! version number
: 1398      2489  1          WORD (8, 8, 0),      ! file ID
: 1399      2490  1          !
: 1400      2491  1          ! bad block file
: 1401      2492  1          WORD (22),          ! record byte count
: 1402      2493  1          WORD (1),          ! version limit
: 1403      2494  1          BYTE (0),          ! flags
: 1404      2495  1          BYTE (10),         ! name byte count
: 1405      2496  1          BYTE ('BADBLK.SYS'), ! name string
: 1406      2497  1          WORD (1),          ! version number
: 1407      2498  1          WORD (3, 3, 0),      ! file ID
: 1408      2499  1          !
: 1409      2500  1          ! pending bad block log
: 1410      2501  1          WORD (22),          ! record byte count
: 1411      2502  1          WORD (1),          ! version limit
: 1412      2503  1          BYTE (0),          ! flags
: 1413      2504  1          BYTE (10),         ! name byte count
: 1414      2505  1          BYTE ('BADLOG.SYS'), ! name string
: 1415      2506  1          WORD (1),          ! version number
: 1416      2507  1          WORD (9, 9, 0),      ! file ID
: 1417      2508  1          !
: 1418      2509  1          ! storage bitmap file
: 1419      2510  1          WORD (22),          ! record byte count
: 1420      2511  1          WORD (1),          ! version limit
: 1421      2512  1          BYTE (0),          ! flags
: 1422      2513  1          BYTE (10),         ! name byte count
: 1423      2514  1          BYTE ('BITMAP.SYS'), ! name string
: 1424      2515  1          WORD (1),          ! version number
: 1425      2516  1          WORD (2, 2, 0),      ! file ID
: 1426      2517  1          !
: 1427      2518  1          ! standard continuation file
: 1428      2519  1          WORD (22),          ! record byte count
: 1429      2520  1          WORD (1),          ! version limit
```



: 1430	2521	1	BYTE (0),	: flags
: 1431	2522	1	BYTE (10),	: name byte count
: 1432	2523	1	BYTE ('CONTIN.SYS'),	: name string
: 1433	2524	1	WORD (1),	: version number
: 1434	2525	1	WORD (7, 7, 0),	: file ID
: 1435	2526	1		
: 1436	2527	1		: core image file
: 1437	2528	1	WORD (22),	: record byte count
: 1438	2529	1	WORD (1),	: version limit
: 1439	2530	1	BYTE (0),	: flags
: 1440	2531	1	BYTE (10),	: name byte count
: 1441	2532	1	BYTE ('CORIMG.SYS'),	: name string
: 1442	2533	1	WORD (1),	: version number
: 1443	2534	1	WORD (5, 5, 0),	: file ID
: 1444	2535	1		
: 1445	2536	1		: index file
: 1446	2537	1	WORD (22),	: record byte count
: 1447	2538	1	WORD (1),	: version limit
: 1448	2539	1	BYTE (0),	: flags
: 1449	2540	1	BYTE (10),	: name byte count
: 1450	2541	1	BYTE ('INDEXF.SYS'),	: name string
: 1451	2542	1	WORD (1),	: version number
: 1452	2543	1	WORD (1, 1, 0),	: file ID
: 1453	2544	1		
: 1454	2545	1		: volume set list file
: 1455	2546	1	WORD (22),	: record byte count
: 1456	2547	1	WORD (1),	: version limit
: 1457	2548	1	BYTE (0),	: flags
: 1458	2549	1	BYTE (10),	: name byte count
: 1459	2550	1	BYTE ('VOLSET.SYS'),	: name string
: 1460	2551	1	WORD (1),	: version number
: 1461	2552	1	WORD (6, 6, 0),	: file ID
: 1462	2553	1		
: 1463	2554	1	WORD (-1)	: end marker
: 1464	2555	1		
: 1465	2556	1	);	

```

: 1467      2557 1 %SBTTL 'INIT_MFD - initialize ODS-2 MFD'
: 1468      2558 1 ROUTINE INIT_MFD : L_PS NOVALUE =
: 1469      2559 1
: 1470      2560 1 '++
: 1471      2561 1
: 1472      2562 1 : FUNCTIONAL DESCRIPTION:
: 1473      2563 1
: 1474      2564 1 :         This routine writes the initial master file directory.
: 1475      2565 1
: 1476      2566 1
: 1477      2567 1 : CALLING SEQUENCE:
: 1478      2568 1 :     INIT_MFD ()
: 1479      2569 1
: 1480      2570 1 : INPUT PARAMETERS:
: 1481      2571 1 :     NONE
: 1482      2572 1
: 1483      2573 1 : IMPLICIT INPUTS:
: 1484      2574 1 :     allocation table
: 1485      2575 1
: 1486      2576 1 : OUTPUT PARAMETERS:
: 1487      2577 1 :     NONE
: 1488      2578 1
: 1489      2579 1 : IMPLICIT OUTPUTS:
: 1490      2580 1 :     NONE
: 1491      2581 1
: 1492      2582 1 : ROUTINE VALUE:
: 1493      2583 1 :     NONE
: 1494      2584 1
: 1495      2585 1 : SIDE EFFECTS:
: 1496      2586 1 :     initial MFD written
: 1497      2587 1
: 1498      2588 1 :--
: 1499      2589 1
: 1500      2590 2 BEGIN
: 1501      2591 2
: 1502      2592 2 LOCAL
: 1503      2593 2 :     BUFFER          : BBLOCK [512]; ! I/O buffer
: 1504      2594 2
: 1505      2595 2 L_DECL:
: 1506      2596 2
: 1507      2597 2
: 1508      2598 2 ! Simply copy the MFD records into the buffer, zero filled and write it.
: 1509      2599 2 !
: 1510      2600 2
: 1511      2601 2 CH$COPY (.(INITIAL_MFD-4)*4, INITIAL_MFD,
: 1512      2602 2 :     0, 512, BUFFER);
: 1513      2603 2
: 1514      2604 2 WRITE_BLOCK (.MFD_LBN, BUFFER);
: 1515      2605 2
: 1516      2606 1 END;
:                                     ' end of routine INIT_MFD

```

```

00000037 00DAB      .LONG      55
          0016 00DAC P.AAO:  .WORD      22
          0001 00DAE      .WORD      1
          00      00DB0     .BYTE      0

```

⋮

52	49	44	2E	30	30	30	30	30	30	0A	00DB1	.BYTE	10
										0001	00DB2	.ASCII	\000000.DIR\
					0000	0004				0004	00DBC	.WORD	1
										0016	00DBE	.WORD	4, 4, 0
										0001	00DC4	.WORD	22
										00	00DC6	.WORD	1
										0A	00DC8	.BYTE	0
										0A	00DC9	.BYTE	10
53	59	53	2E	50	55	4B	43	41	42	0A	00DCA	.ASCII	\BACKUP.SYS\
										0001	00DD4	.WORD	1
					0000	0008				0008	00DD6	.WORD	8, 8, 0
										0016	00DDC	.WORD	22
										0001	00DDE	.WORD	1
										00	00DE0	.BYTE	0
										0A	00DE1	.BYTE	10
53	59	53	2E	4B	4C	42	44	41	42	0A	00DE2	.ASCII	\BADBLK.SYS\
										0001	00DEC	.WORD	1
					0000	0003				0003	00DEE	.WORD	3, 3, 0
										0016	00DF4	.WORD	22
										0001	00DF6	.WORD	1
										00	00DF8	.BYTE	0
										0A	00DF9	.BYTE	10
53	59	53	2E	47	4F	4C	44	41	42	0A	00DFA	.ASCII	\BADLOG.SYS\
										0001	00E04	.WORD	1
					0000	0009				0009	00E06	.WORD	9, 9, 0
										0016	00E0C	.WORD	22
										0001	00E0E	.WORD	1
										00	00E10	.BYTE	0
										0A	00E11	.BYTE	10
53	59	53	2E	50	41	4D	54	49	42	0A	00E12	.ASCII	\BITMAP.SYS\
										0001	00E1C	.WORD	1
					0000	0002				0002	00E1E	.WORD	2, 2, 0
										0016	00E24	.WORD	22
										0001	00E26	.WORD	1
										00	00E28	.BYTE	0
										0A	00E29	.BYTE	10
53	59	53	2E	4E	49	54	4E	4F	43	0A	00E2A	.ASCII	\CONTIN.SYS\
										0001	00E34	.WORD	1
					0000	0007				0007	00E36	.WORD	7, 7, 0
										0016	00E3C	.WORD	22
										0001	00E3E	.WORD	1
										00	00E40	.BYTE	0
										0A	00E41	.BYTE	10
53	59	53	2E	47	4D	49	52	4F	43	0A	00E42	.ASCII	\CORIMG.SYS\
										0001	00E4C	.WORD	1
					0000	0005				0005	00E4E	.WORD	5, 5, 0
										0016	00E54	.WORD	22
										0001	00E56	.WORD	1
										00	00E58	.BYTE	0
										0A	00E59	.BYTE	10
53	59	53	2E	46	58	45	44	4E	49	0A	00E5A	.ASCII	\INDEXF.SYS\
										0001	00E64	.WORD	1
					0000	0001				0001	00E66	.WORD	1, 1, 0
										0016	00E6C	.WORD	22
										0001	00E6E	.WORD	1
										00	00E70	.BYTE	0
										0A	00E71	.BYTE	10

.....

STAINIVOL  
V04-000

Disk volume initialization  
INIT\_MFD - initialize ODS-2 MFD

N 5  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32:1

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53	59	53	2E	54	45	53	4C	4F	56	00E72	.ASCII	\VOLSET.SYS\
									0001	00E7C	.WORD	1
					0000	0006			0006	00E7E	.WORD	6, 6, 0
									FFFF	00E84	.WORD	-1
										00E86	.BLKB	2

INITIAL\_MFD= P.AAO

003C 00000 INIT\_MFD:

				5E	FE00	CE	9E	00002	.WORD	Save R2,R3,R4,R5	: 2558
		50	FF14	CF		02	78	00007	MOVAB	-512(SP), SP	: 2559
0200	8F	00	FF12	CF		50	2C	0000D	ASHL	#2, INITIAL_MFD-4, R0	: 2601
						6E		00016	MOVCS	R0, INITIAL_MFD, #0, #512, BUFFER	: 2602
						5E	DD	00017	PUSHL	SP	: 2604
					54	AB	DD	00019	PUSHL	84(P\$)	: 2605
			F3EC	CF		02	FB	0001C	CALLS	#2, WRITE_BLOCK	: 2606
						04		00021	RET		: 2606

; Routine Size: 34 bytes, Routine Base: CODE + 0E88

```

: 1518 2607 1 %SBTTL 'INITIALIZE_VOLUME - main volume initialization routine'
: 1519 2608 1 GLOBAL ROUTINE INITIALIZE_VOLUME(PVCB,PDEVCHAR): NOVALUE=
: 1520 2609 1
: 1521 2610 1 !++
: 1522 2611 1 !
: 1523 2612 1 ! FUNCTIONAL DESCRIPTION:
: 1524 2613 1 ! This routine initializes an output disk volume during an image restore.
: 1525 2614 1 !
: 1526 2615 1 ! INPUT PARAMETERS:
: 1527 2616 1 ! PVCB - Pointer to VCB for output volume.
: 1528 2617 1 ! PDEVCHAR - Pointer to device characteristics for output volume.
: 1529 2618 1 !
: 1530 2619 1 ! IMPLICIT INPUTS:
: 1531 2620 1 ! OUTPUT_ATTBUF - Contains volume summary attributes.
: 1532 2621 1 ! VCB[VCB_CHAN] - Contains channel number assigned to volume.
: 1533 2622 1 !
: 1534 2623 1 ! OUTPUT PARAMETERS:
: 1535 2624 1 ! NONE
: 1536 2625 1 !
: 1537 2626 1 ! IMPLICIT OUTPUTS:
: 1538 2627 1 ! NONE
: 1539 2628 1 !
: 1540 2629 1 ! ROUTINE VALUE:
: 1541 2630 1 ! NONE
: 1542 2631 1 !
: 1543 2632 1 ! SIDE EFFECTS:
: 1544 2633 1 ! NONE
: 1545 2634 1 !
: 1546 2635 1 ! --
: 1547 2636 1 !
: 1548 2637 2 BEGIN
: 1549 2638 2 LOCAL
: 1550 2639 2 PSAREA: VECTOR[PSSIZE], ! Impure area
: 1551 2640 2 ACB: REF BBLOCK, ! Pointer to ACB
: 1552 2641 2 C: ! Temp
: 1553 2642 2 GLOBAL REGISTER
: 1554 2643 2 PS = 11: REF VECTOR; ! Impure area base register
: 1555 2644 2
: 1556 2645 2
: 1557 2646 2 ! Initialize.
: 1558 2647 2 !
: 1559 2648 2 PS = PSAREA;
: 1560 2649 2 CH$FILL(0, 2*ALLOC_MAX*4, _ALLOC_TABLE_CNT);
: 1561 2650 2 VCB = .PVCB;
: 1562 2651 2 DEVCHAR = .PDEVCHAR;
: 1563 2652 2 CLUSTER = .OUTPUT_ATTBUF[VSR_CLUSTER];
: 1564 2653 2 STRUCLEV_1 = (.OUTPUT_ATTBUF[VSR_STRUCLEV] EQL 1);
: 1565 2654 2
: 1566 2655 2
: 1567 2656 2 ! Strip trailing spaces from the volume name. This is necessary so that it can
: 1568 2657 2 ! be zero-filled for an ODS-1 header.
: 1569 2658 2 !
: 1570 2659 2 DECR J FROM .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH]-1 TO 0 DO
: 1571 2660 3 BEGIN
: 1572 2661 3 IF .VECTOR[.BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$A_POINTER], .J : ,BYTE] EQL %C' '
: 1573 2662 3 THEN
: 1574 2663 3 BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH] =

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: 1575 2664 3      .BBLOCK[OUTPUT_ATTBUF[VSR_VOLNAME], DSC$W_LENGTH] - 1;
: 1576 2665 2      END;
: 1577 2666 2
: 1578 2667 2
: 1579 2668 2      ! Get the channel number assigned to the device.
: 1580 2669 2
: 1581 2670 2 CHANNEL = .VCB[VCB_CHAN];
: 1582 2671 2
: 1583 2672 2
: 1584 2673 2      ! Get the bad block information.
: 1585 2674 2
: 1586 2675 2 OUTPUT_BAD = GET_BADBLOCKS(.VCB[VCB_FAB], .CHANNEL, ._DEVCHAR, .CLUSTER);
: 1587 2676 2
: 1588 2677 2
: 1589 2678 2      ! Compute volume size, rounded up to next cluster boundary.
: 1590 2679 2
: 1591 2680 2 VOLUME_SIZE = (.DEVCHAR[DIB$L_MAXBLOCK] + .CLUSTER - 1) / .CLUSTER * .CLUSTER;
: 1592 2681 2
: 1593 2682 2
: 1594 2683 2      ! Allocate ACB to describe entire volume.
: 1595 2684 2
: 1596 2685 2 ACB = GET_VM(ACB_S_ENTRY);
: 1597 2686 2 VCB[VCB_ACB_FLINK] = .ACB;
: 1598 2687 2 VCB[VCB_ACB_BLINK] = .ACB;
: 1599 2688 2 ACB[ACB_FLINK] = VCB[VCB_ACB_FLINK];
: 1600 2689 2 ACB[ACB_BLINK] = VCB[VCB_ACB_BLINK];
: 1601 2690 2 ACB[ACB_COUNT] = .VOLUME_SIZE;
: 1602 2691 2 ACB[ACB_LBN] = 0;
: 1603 2692 2
: 1604 2693 2
: 1605 2694 2      ! Unless the user has preinitialized the volume, increase the maximum number
: 1606 2695 2      ! of files if warranted by the output volume size.
: 1607 2696 2
: 1608 2697 2 IF
: 1609 2698 2     .QUAL[QUAL_INIT] AND
: 1610 2699 2     .OUTPUT_ATTBUF[VSR_MAXFILES] LSSU
: 1611 2700 3     .DEVCHAR[DIB$L_MAXBLOCK] / ((.CLUSTER + 1) * 2)
: 1612 2701 2 THEN
: 1613 2702 2     OUTPUT_ATTBUF[VSR_MAXFILES] =
: 1614 2703 2     .DEVCHAR[DIB$L_MAXBLOCK] / ((.CLUSTER + 1) * 2);
: 1615 2704 2
: 1616 2705 2
: 1617 2706 2      ! Now verify the parameters against the volume size and characteristics.
: 1618 2707 2
: 1619 2708 2 IF .STRUCLEV_1
: 1620 2709 2 THEN
: 1621 2710 3 BEGIN
: 1622 2711 3     IF .DEVCHAR[DIB$L_MAXBLOCK] GTRU 255^12
: 1623 2712 3     THEN
: 1624 2713 3         SIGNAL(BACKUP$ LARGE CNT, 1, VCB[VCB_DEVICE]);
: 1625 2714 3     IF .OUTPUT_ATTBUF[VSR_MAXFILES] GTRU 65500
: 1626 2715 3     THEN OUTPUT_ATTBUF[VSR_MAXFILES] = 65500;
: 1627 2716 2     END;
: 1628 2717 2
: 1629 2718 2
: 1630 2719 2      ! Check the cluster factor against its lower bound such that the storage map
: 1631 2720 2      ! does not exceed 255 blocks. Also check for a reasonable minimum number of
```

```
: 1632 2721 2 | clusters.
: 1633 2722 2 |
: 1634 2723 2 | IF
: 1635 2724 2 | .VOLUME_SIZE / .CLUSTER GTRU 255^12 OR
: 1636 2725 2 | .VOLUME_SIZE / .CLUSTER LSS 50
: 1637 2726 2 | THEN
: 1638 2727 2 | SIGNAL(BACKUPS_CLUSTER, 1, VCB[VCB_DEVICE]);
: 1639 2728 2 |
: 1640 2729 2 |
: 1641 2730 2 | ! Increase maximum number of files if necessary to be input index file size.
: 1642 2731 2 |
: 1643 2732 2 | IF .OUTPUT_ATTBUF[VSR_MAXFILNUM] GTRU .OUTPUT_ATTBUF[VSR_MAXFILES]
: 1644 2733 2 | THEN
: 1645 2734 2 | OUTPUT_ATTBUF[VSR_MAXFILES] = .OUTPUT_ATTBUF[VSR_MAXFILNUM];
: 1646 2735 2 |
: 1647 2736 2 |
: 1648 2737 2 | ! Check maximum number of files against number of clusters.
: 1649 2738 2 |
: 1650 2739 2 | C = .VOLUME_SIZE / (.CLUSTER+1);
: 1651 2740 2 | IF .OUTPUT_ATTBUF[VSR_MAXFILNUM] GTR .C
: 1652 2741 2 | THEN
: 1653 2742 2 | SIGNAL(BACKUPS_CLUSTER, 1, VCB[VCB_DEVICE]);
: 1654 2743 2 |
: 1655 2744 2 | IF .OUTPUT_ATTBUF[VSR_MAXFILES] GTR .C
: 1656 2745 2 | THEN
: 1657 2746 2 | OUTPUT_ATTBUF[VSR_MAXFILES] = .C;
: 1658 2747 2 |
: 1659 2748 2 |
: 1660 2749 2 | ! Establish the position of the index file. If /INITIALIZE is specified, or
: 1661 2750 2 | the original volume is not the same size, place it in the middle. Otherwise,
: 1662 2751 2 | propagate the original position.
: 1663 2752 2 |
: 1664 2753 2 | ! For middle placement, apply a bias factor equal to the size of a default
: 1665 2754 2 | initial MFD so that in the usual case the file structure will be allocated
: 1666 2755 2 | as INIT would allocate it.
: 1667 2756 2 |
: 1668 2757 2 | ! For propagated placement, subtract out the size of the storage bitmap to
: 1669 2758 2 | place the index file bitmap on the same LBN.
: 1670 2759 2 |
: 1671 2760 2 | IF
: 1672 2761 2 | .OUTPUT_ATTBUF[VSR_INDEXLBN] EQL 0 OR
: 1673 2762 2 | .OUTPUT_ATTBUF[VSR_VOLSIZE] NEQ .DEVCHAR[DIB$L_MAXBLOCK]
: 1674 2763 2 | THEN
: 1675 2764 2 | BEGIN
: 1676 2765 2 | OUTPUT_ATTBUF[VSR_INDEXLBN] =
: 1677 2766 2 | .DEVCHAR[DIB$L_MAXBLOCK] / 2 + MAXU(2, .CLUSTER);
: 1678 2767 2 | END
: 1679 2768 2 | ELSE
: 1680 2769 2 | BEGIN
: 1681 2770 2 | LOCAL
: 1682 2771 2 | T;
: 1683 2772 2 |
: 1684 2773 2 | T = (((.VOLUME_SIZE/.CLUSTER + 4095) / 4096) + .CLUSTER) / .CLUSTER * .CLUSTER;
: 1685 2774 2 | IF .T LEQU .OUTPUT_ATTBUF[VSR_INDEXLBN]
: 1686 2775 2 | THEN OUTPUT_ATTBUF[VSR_INDEXLBN] = .OUTPUT_ATTBUF[VSR_INDEXLBN] - .T
: 1687 2776 2 | ELSE OUTPUT_ATTBUF[VSR_INDEXLBN] = 0;
: 1688 2777 2 | END;
```





		50	18	AB	D0	0005B	MOVL	24(PS), R0	2670	
		6B	08	A0	3C	0005F	MOVZWL	8(R0), (PS)	2675	
		52		64	DD	00063	PUSHL	(R4)	2680	
				66	D0	00065	MOVL	(R6), R2	2685	
				52	DD	00068	PUSHL	R2	2690	
				6B	DD	0006A	PUSHL	(PS)	2695	
		50	18	AB	D0	0006C	MOVL	24(PS), R0	2700	
			30	A0	DD	00070	PUSHL	48(R0)	2705	
	00000000G	00		04	FB	00073	CALLS	#4, GET BADBLOCKS	2710	
	B8	A7		50	D0	0007A	MOVL	R0, OUTPUT BAD	2715	
52	70	A2		64	C1	0007E	ADDL3	(R4), 112(R2), R2	2720	
				52	D7	00083	DECL	R2	2725	
		52		64	C6	00085	DIVL2	(R4), R2	2730	
OC	AB	52		64	C5	00088	MULL3	(R4), R2, 12(PS)	2735	
				10	DD	0008D	PUSHL	#16	2740	
	00000000G	00		01	FB	0008F	CALLS	#1, GET_VM	2745	
		52	18	AB	D0	00096	MOVL	24(PS), R2	2750	
	28	A2		50	D0	0009A	MOVL	ACB, 40(R2)	2755	
	2C	A2		50	D0	0009E	MOVL	ACB, 44(R2)	2760	
		60	28	A2	9E	000A2	MOVAB	40(R2), (ACB)	2765	
	04	A0	28	A2	9E	000A6	MOVAB	40(R2), 4(ACB)	2770	
	08	A0	OC	AB	D0	000AB	MOVL	12(PS), 8(ACB)	2775	
			OC	A0	D4	000B0	CLRL	12(ACB)	2780	
27	FE4E	C7		05	E1	000B3	BBC	#5, QUAL+10, 4\$	2785	
		51		66	D0	000B9	MOVL	(R6), R1	2790	
		50		64	D0	000BC	MOVL	(R4), R0	2795	
		50		02	C4	000BF	MULL2	#2, R0	2800	
		50		02	C0	000C2	ADDL2	#2, R0	2805	
51	70	A1		50	C7	000C5	DIVL3	R0, 112(R1), R1	2810	
		51		67	D1	000CA	CMPL	OUTPUT_ATTBUF+52, R1	2815	
				11	1E	000CD	BGEQU	4\$	2820	
		51		66	D0	000CF	MOVL	(R6), R1	2825	
		50		64	D0	000D2	MOVL	(R4), R0	2830	
		50		02	C4	000D5	MULL2	#2, R0	2835	
		50		02	C0	000D8	ADDL2	#2, R0	2840	
67	70	A1		50	C7	000DB	DIVL3	R0, 112(R1), OUTPUT_ATTBUF+52	2845	
		29	04	AB	E9	000E0	4\$:	BLBC	4(PS), 6\$	2850
		50		66	D0	000E4	MOVL	(R6), R0	2855	
	000FF000	8F	70	A0	D1	000E7	CMPL	112(R0), #1044480	2860	
				0E	1B	000EF	BLEQU	5\$	2865	
			20	A2	9F	000F1	PUSHAB	32(R2)	2870	
				01	DD	000F4	PUSHL	#1	2875	
				8F	DD	000F6	PUSHL	#BACKUPS LARGE CNT	2880	
	0000FFDC	68		03	FB	000FC	CALLS	#3, LIB\$SIGNAL	2885	
		8F		67	D1	000FF	5\$:	CMPL	OUTPUT_ATTBUF+52, #65500	2890
				05	1B	00106	BLEQU	6\$	2895	
		67	FFDC	8F	3C	00108	MOVZWL	#65500, OUTPUT_ATTBUF+52	2900	
55	OC	AB		64	C7	0010D	6\$:	DIVL3	(R4), 12(PS), R5	2905
	000FF000	8F		55	D1	00112	CMPL	R5, #1044480	2910	
				05	1A	00119	BGTRU	7\$	2915	
		32		55	D1	0011B	CMPL	R5, #50	2920	
				0A	18	0011E	BGEQ	8\$	2925	
			20	A2	9F	00120	7\$:	PUSHAB	32(R2)	2930
				01	DD	00123	PUSHL	#1	2935	
				59	DD	00125	PUSHL	R9	2940	
		68		03	FB	00127	CALLS	#3, LIB\$SIGNAL	2945	
		67	04	A7	D1	0012A	8\$:	CMPL	OUTPUT_ATTBUF+56, OUTPUT_ATTBUF+52	2950

			04	04	18	0012E	BLEQU	9\$			
		67	04	A7	D0	00130	MOVL	OUTPUT_ATTBUF+56,	OUTPUT_ATTBUF+52		2734
50		64		01	C1	00134	ADDL3	#1, (R2), R0			2739
53	0C	AB		50	C7	00138	DIVL3	R0, 12(P\$), C			
		53	04	A7	D1	0013D	CMPL	OUTPUT_ATTBUF+56, C			2740
				0A	15	00141	BLEQ	10\$			
			20	A2	9F	00143	PUSHAB	32(R2)			2742
				01	DD	00146	PUSHL	#1			
				59	DD	00148	PUSHL	R9			
		68		03	FB	0014A	CALLS	#3, LIB\$SIGNAL			
		53		67	D1	0014D	CMPL	OUTPUT_ATTBUF+52, C			2744
				03	15	00150	BLEQ	11\$			
		67		53	D0	00152	MOVL	C, OUTPUT_ATTBUF+52			2746
		52	20	A7	D0	00155	MOVL	OUTPUT_ATTBUF+84, R2			2761
				0A	13	00159	BEQL	12\$			
		50		66	D0	0015B	MOVL	(R6), R0			2762
		A0	F8	A7	D1	0015E	CMPL	OUTPUT_ATTBUF+44, 112(R0)			
				1A	13	00163	BEQL	14\$			
		50		66	D0	00165	MOVL	(R6), R0			2766
50	70	A0		02	C7	00168	DIVL3	#2, 112(R0), R0			
		51		64	D0	0016D	MOVL	(R4), R1			
		02		51	D1	00170	CMPL	R1, #2			
				03	1E	00173	BGEQU	13\$			
		51		02	D0	00175	MOVL	#2, R1			
20	A7	50		51	C1	00178	ADDL3	R1, R0, OUTPUT_ATTBUF+84			
				23	11	0017D	BRB	16\$			2760
		50	OFFF	C5	9E	0017F	MOVAB	4095(R5), R0			2773
		50	00001000	8F	C6	00184	DIVL2	#4096, R0			
		50		64	C0	0018B	ADDL2	(R4), R0			
		50		64	C6	0018E	DIVL2	(R4), R0			
		50		64	C4	00191	MULL2	(R4), T			
		52		50	D1	00194	CMPL	T, R2			2774
				06	1A	00197	BGTRU	15\$			
			20	50	C2	00199	SUBL2	T, OUTPUT_ATTBUF+84			2775
				03	11	0019D	BRB	16\$			
			20	A7	D4	0019F	CLRL	OUTPUT_ATTBUF+84			2776
	F131	CF		00	FB	001A2	CALLS	#0, INIT_ALLOCATE			2782
	F285	CF		00	FB	001A7	CALLS	#0, INIT_BITMAP			2783
		07	04	AB	E9	001AC	BLBC	4(P\$), 17\$			2784
	F3AB	CF		00	FB	001B0	CALLS	#0, INIT_INDEX1			
				05	11	001B5	BRB	18\$			
	F82E	CF		00	FB	001B7	CALLS	#0, INIT_INDEX			
		50	18	AB	D0	001BC	MOVL	24(P\$), R0			2785
05	07	A0		03	E1	001C0	BBC	#3, 7(R0), 19\$			
	FE14	CF		00	FB	001C5	CALLS	#0, INIT_MFD			
		50	18	AB	D0	001CA	MOVL	24(P\$), R0			2790
		18	10	80	B0	001CE	MOVW	@16(R0), 24(R0)			
		07		04	88	001D3	BISB2	#4, 7(R0)			2791
0C		A0		A7	2C	001D7	MOVCS	OUTPUT_ATTBUF, @OUTPUT_ATTBUF+4, #32, #12, -			2797
		B7	CC	A0		001DE		56(R0)			
				A7	DD	001E0	PUSHL	OUTPUT_BAD			2802
		50	B8	B7	D0	001E3	MOVL	@OUTPUT_BAD, R0			
7E		50		03	78	001E7	ASHL	#3, R0, --(SP)			
		6E		08	C0	001EB	ADDL2	#8, (SP)			
	00000000G	00		02	FB	001EE	CALLS	#2, FREE_VM			
			B8	A7	D4	001F5	CLRL	OUTPUT_BAD			2803
				04	001F8		RET				2804

STAINIVOL  
V04-000

Disk volume initialization  
INITIALIZE\_VOLUME - main volume initialization

H 6  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

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(17)

; Routine Size: 505 bytes, Routine Base: CODE + OEAA

STAINIVOL  
V04-000

Disk volume initialization  
INITIALIZE\_VOLUME - main volume initialization

1 6  
16-Sep-1984 01:00:49  
14-Sep-1984 11:54:05

VAX-11 BLISS-32 V4.0-742  
[BACKUP.SRC]STAINIVOL.B32;1

Page 66  
(18)

: 1717  
: 1718  
2805 1 END  
2806 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
COMMON	2124	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, OVR, NOPIC, ALIGN(2)
CODE	4259	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	129	0	1000	00:02.1

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:STAINIVOL/OBJ=OBJ\$:STAINIVOL MSRC\$:STAINIVOL/UPDATE=(ENH\$:STAINIVOL)

: Size: 3576 code + 2807 data bytes  
: Run Time: 01:18.0  
: Elapsed Time: 04:09.3  
: Lines/CPU Min: 2157  
: Lexemes/CPU-Min: 32869  
: Memory Used: 524 pages  
: Compilation Complete

