


```

SSSSSSSS HH HH 000000 WW WW AAAAAA CCCCCCCC LL
SSSSSSSS HH HH 000000 WW WW AAAAAA CCCCCCCC LL
SS HH HH 00 00 WW WW AA AA CC CCCCCCCC LL
SS HH HH 00 00 WW WW AA AA CC CCCCCCCC LL
SS HH HH 00 00 WW WW AA AA CC CCCCCCCC LL
SSSSSS HH HH 00 00 WW WW AA AA CC CCCCCCCC LL
SSSSSS HH HH 00 00 WW WW AA AA CC CCCCCCCC LL
SS HH HH 00 00 WW WW AAAAAAAAAA CC CCCCCCCC LL
SS HH HH 00 00 WW WW AAAAAAAAAA CC CCCCCCCC LL
SS HH HH 00 00 WWW WWW AA AA CC CCCCCCCC LL
SSSSSS HH HH 000000 WW WW AA AA CCCCCCCC LLLLLLLLLL .....
SSSSSS HH HH 000000 WW WW AA AA CCCCCCCC LLLLLLLLLL .....

```

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LL LL I I I I I SSSSSSSS
LL LL I I I I I SSSSSSSS
LL LL I I SS
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LL LL I I SS
LL LL I I SSSSSS
LL LL I I SSSSSS
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LLLLLLLLLLLL I I I I I SSSSSSSS
LLLLLLLLLLLL I I I I I SSSSSSSS

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```

1 0001 0 MODULE SHOW$ACL (
2 0002 0
3 0003 0     LANGUAGE (BLISS32),
4 0004 0     IDENT = 'V04-000',
5 0005 0     ADDRESSING_MODE (EXTERNAL = GENERAL)
6 0006 1 ) =
7 0007 1 BEGIN
8 0008 1 |*****
9 0009 1 |*
10 0010 1 |*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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27 0027 1 |*
28 0028 1 |*****
29 0029 1 |*****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY:      SHOW utility
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     This module contains all the routines necessary to support the
38 0038 1     DCL command SHOW ACL.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1     VAX/VMS operating system, user mode utilities.
43 0043 1
44 0044 1 --
45 0045 1
46 0046 1
47 0047 1 AUTHOR:      L. Mark Pilant      CREATION DATE: 17-Jan-1984
48 0048 1
49 0049 1 MODIFIED BY:
50 0050 1
51 0051 1     V03-003 LMP0230      L. Mark Pilant,      16-Apr-1984 10:53
52 0052 1     Track interface changes to $CHANGE_ACL system service.
53 0053 1
54 0054 1     V03-002 LMP0223      L. Mark Pilant,      6-Apr-1984 12:53
55 0055 1     Use the correct amount of storage for the lock block.
56 0056 1
57 0057 1     V03-001 LMP0213      L. Mark Pilant,      24-Mar-1984 12:23

```

SHOW\$ACL
V04-000

J 3
16-Sep-1984 00:07:24 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:52:36 [ACLEDT.SRC]SHOWACL.B32;1

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(1)

```
: 58      0058 1  | Add support for locking and unlocking the object's ACL.  
: 59      0059 1  | Also, modify it so that the DCL commands SET ACL and SHOW  
: 60      0060 1  | ACL call the same image.  
: 61      0061 1  |  
: 62      0062 1  | **  
: 63      0063 1  |  
: 64      0064 1  | LIBRARY 'SYSS$LIBRARY:LIB';
```

```

: 66      0065 1 ! Routines contained within this module.
: 67      0066 1
: 68      0067 1 FORWARD ROUTINE
: 69      0068 1     SHOW_ACL;                                ! Main processing routine
: 70      0069 1
: 71      0070 1 ! Define common error message codes.
: 72      0071 1
: 73      P 0072 1 $SHR_MSGDEF      (SHOW, 120, LOCAL,
: 74      P 0073 1     (READERR, SEVERE)
: 75      0074 1     );
: 76      0075 1
: 77      0076 1 ! Define necessary macros.
: 78      0077 1
: 79      M 0078 1 MACRO  SIGNAL  (ARG) =
: 80      M 0079 1     BEGIN
: 81      M 0080 1     EXTERNAL ROUTINE      LIB$SIGNAL;
: 82      M 0081 1     LIB$SIGNAL (ARG %IF %LENGTH-1 GTR 0 %THEN, %REMAINING %I);
: 83      M 0082 1     END
: 84      0083 1     %;
: 85      0084 1
: 86      0085 1 ! External routine definitions.
: 87      0086 1
: 88      0087 1 EXTERNAL ROUTINE
: 89      0088 1     CLISGET_VALUE,                ! Get qualifier value
: 90      0089 1     CLISPRESENT,                  ! See if qualifier present
: 91      0090 1     LIB$PUT_OUTPUT;              ! General output routine

```

```
0091 1 GLOBAL RCUTINE SHOW_ACL =
0092 1
0093 1 !++
0094 1
0095 1 FUNCTIONAL DESCRIPTION:
0096 1
0097 1 This routine is the main routine. It parses the command line to
0098 1 determine the name and type of the object whose ACL is to be
0099 1 displayed.
0100 1
0101 1 !--
0102 1
0103 2 BEGIN
0104 2
0105 2 LOCAL
0106 2 ACL_LOCKID : $BLOCK [ACL$$_RLOCK_ACL], ! Lock-id for ACL lock
0107 2 OBJECT_TYPE, : ! Object's type code
0108 2 OBJECT_NAME : $BLOCK [DSC$$_S_BLN], ! Object name descr
0109 2 OBJECT_FAB : $FAB_DECL, ! Object FAB
0110 2 OBJECT_NAME : $NAM_DECL, ! Object NAME block
0111 2 OBJECT_EXP_NAME : $BLOCK [NAM$$_MAXRSS], ! Expanded name string
0112 2 OBJECT_RES_NAME : $BLOCK [NAM$$_MAXRSS], ! Resultant name string
0113 2 OBJECT_CHAN, : ! Channel for object
0114 2 GETDVI_ARGS : BLOCKVECTOR [3, ITM$$_ITEM, BYTE], ! $GETDVI item list
0115 2 DEVICE_CLASS, : ! Output device class
0116 2 DISPLAY_WIDTH, : ! Output device width
0117 2 ACE_BIN_DESC : $BLOCK [DSC$$_S_BLN], ! Binary ACE descr
0118 2 ACE_STORAGE : $BLOCK [ACL$$_READACE] VOLATILE, ! Binary ACE storage
0119 2 ACE_TXT_DESC : $BLOCK [DSC$$_S_BLN], ! Text ACE descr
0120 2 ACE_TEXT : VECTOR [512, BYTE], ! Text ACE storage
0121 2 ATR_ARGLIST : BLOCKVECTOR [2, ITM$$_ITEM, BYTE], ! $CHANGE_ACL item list
0122 2 ACL_CONTEXT, : ! $CHANGE_ACL context
0123 2 OUTPUT_DESC : $BLOCK [DSC$$_S_BLN], ! Output line descr
0124 2 OUTPUT_TEXT : VECTOR [512, BYTE], ! Output line storage
0125 2 IO_STATUS : VECTOR [4, WORD], ! I/O status block
0126 2 STATUS; : ! Routine return status
0127 2
0128 2
0129 2
0130 2 EXTERNAL LITERAL
0131 2 SHOW$_OBJLOCKED; ! object locked error message
0132 2
0133 2 BIND
0134 2 OBJ_TYPE_NAMES = UPLIT (
0135 2 0,
0136 2 $DESCRIPTOR ('file'),
0137 2 $DESCRIPTOR ('device'),
0138 2 $DESCRIPTOR ('print/batch queue'),
0139 2 $DESCRIPTOR ('event cluster'),
0140 2 $DESCRIPTOR ('logical name table'),
0141 2 $DESCRIPTOR ('process'),
0142 2 $DESCRIPTOR ('global section')
0143 2 ) : VECTOR;
0144 2
0145 2 ! Initialize all necessary storage.
0146 2
0147 2 CH$FILL (0, DSC$$_S_BLN, OBJECT_NAME);
0148 2 CH$FILL (0, DSC$$_S_BLN, ACE_BIN_DESC);
0149 2 CH$FILL (0, DSC$$_S_BLN, ACE_TXT_DESC);
```

```

150 0148 2 CH$FILL (0, DSC$C_S_BLN, OUTPUT_DESC);
151 0149 2 CH$FILL (0, 3*ITM$S_ITEM, GETDVT_ARGS);
152 0150 2 CH$FILL (0, 2*ITM$S_ITEM, ATR_ARGLIST);
153 0151 2 CH$FILL (0, 4*2, IO_STATUS);
154 0152 2
155 0153 2 OBJECT_NAME[DSC$B_CLASS] = DSC$K_CLASS_D;
156 0154 2 OBJECT_CHAN = 0;
157 0155 2 ACE_BIN_DESC[DSC$A_POINTER] = ACE_STORAGE;
158 0156 2 ACE_TXT_DESC[DSC$A_POINTER] = ACE_TEXT;
159 0157 2 OUTPUT_DESC[DSC$A_POINTER] = OUTPUT_TEXT;
160 0158 2 OUTPUT_TEXT[0] = 0; ! Indicates first time through
161 0159 2
162 0160 2 ACL_CONTEXT = 0;
163 0161 2
164 0162 2 ! Get the type code and name of the desired object.
165 0163 2
166 0164 2 OBJECT_TYPE = ACL$C_FILE; ! Set default type
167 0165 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.FILE')) THEN OBJECT_TYPE = ACL$C_FILE;
168 0166 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.DEVICE')) THEN OBJECT_TYPE = ACL$C_DEVICE;
169 0167 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.QUEUE')) THEN OBJECT_TYPE = ACL$C_JOBCTL_QUEUE;
170 0168 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.EVENT_CLUSTER')) THEN OBJECT_TYPE = ACL$C_COMMON_EF_CLUSTER;
171 0169 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.LOGICAL_NAME_TABLE')) THEN OBJECT_TYPE = ACL$C_LOGICAL_NAME_TABLE;
172 0170 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.PROCESS')) THEN OBJECT_TYPE = ACL$C_PROCESS;
173 0171 2 IF CL$PRESENT ($DESCRIPTOR ('OBJECT_TYPE.GLOBAL_SECTION')) THEN OBJECT_TYPE = ACL$C_GLOBAL_SECTION;
174 0172 2
175 0173 2 CL$GET_VALUE ($DESCRIPTOR ('INPUT'), OBJECT_NAME);
176 0174 2
177 0175 2 ! Attempt to obtain a read lock for the object.
178 0176 2
179 0177 2 ATR_ARGLIST[0, ITM$W_ITMCO] = ACL$C_RLOCK_ACL;
180 0178 2 ATR_ARGLIST[0, ITM$W_BUF$IZ] = ACL$C_RLOCK_ACL;
181 0179 2 ATR_ARGLIST[0, ITM$L_BUF$ADR] = ACL_LOCKID;
182 P 0180 2 STATUS = $CHANGE_ACL (CHAN = .OBJECT_CHAN,
183 P 0181 2 OBJTYP = OBJECT_TYPE,
184 P 0182 2 OBJNAM = OBJECT_NAME,
185 0183 2 ITMLST = ATR_ARGLIST);
186 0184 2 IF NOT .STATUS
187 0185 2 THEN
188 0186 3 BEGIN
189 0187 3 IF .STATUS EQL SSS$_NOTQUEUED THEN STATUS = SHOW$_OBJLOCKED;
190 0188 3 SIGNAL (.STATUS);
191 0189 3 RETURN .STATUS OR STS$M_INHIB_MSG;
192 0190 3 END;
193 0191 2
194 0192 2 ! If the object is a file, open it to improve performance.
195 0193 2
196 0194 2 IF .OBJECT_TYPE EQL ACL$C_FILE
197 0195 2 THEN
198 0196 3 BEGIN
199 P 0197 3 $FAB_INIT (FAB = OBJECT_FAB,
200 P 0198 3 FAC = GET,
201 P 0199 3 FNA = .OBJECT_NAME[DSC$A_POINTER],
202 P 0200 3 FNS = .OBJECT_NAME[DSC$W_LENGTH],
203 P 0201 3 FOP = UFO,
204 P 0202 3 NAM = OBJECT_NAM,
205 0203 3 SHR = <GET, PUT, UPI>);
206 P 0204 3 $NAM_INIT (NAM = OBJECT_NAM,

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: 207 P 0205 3          ESA = OBJECT_EXP_NAME,
: 208 P 0206 3          ESS = NAM$C_MAXRSS,
: 209 P 0207 3          RSA = OBJECT_RES_NAME,
: 210 P 0208 3          RSS = NAM$C_MAXRSS);
: 211 P 0209 3          STATUS = $OPEN (FAB = OBJECT_FAB);
: 212 P 0210 3
: 213 P 0211 3 ! Get the actual name of the file, if possible.
: 214 P 0212 3
: 215 P 0213 3     IF .OBJECT_NAM[NAM$B_RSL] NEQ 0
: 216 P 0214 3     THEN
: 217 P 0215 4         BEGIN
: 218 P 0216 4             OBJECT_NAME[DSC$W_LENGTH] = .OBJECT_NAM[NAM$B_RSL];
: 219 P 0217 4             OBJECT_NAME[DSC$A_POINTER] = .OBJECT_NAM[NAM$[_RSA]];
: 220 P 0218 4         END
: 221 P 0219 3     ELSE IF .OBJECT_NAM[NAM$B_ESL] NEQ 0
: 222 P 0220 3     THEN
: 223 P 0221 4         BEGIN
: 224 P 0222 4             OBJECT_NAME[DSC$W_LENGTH] = .OBJECT_NAM[NAM$B_ESL];
: 225 P 0223 4             OBJECT_NAME[DSC$A_POINTER] = .OBJECT_NAM[NAM$[_ESA]];
: 226 P 0224 4         END
: 227 P 0225 3     ELSE
: 228 P 0226 4         BEGIN
: 229 P 0227 4             OBJECT_NAME[DSC$W_LENGTH] = .OBJECT_FAB[FAB$B_FNS];
: 230 P 0228 4             OBJECT_NAME[DSC$A_POINTER] = .OBJECT_FAB[FAB$[_FNA]];
: 231 P 0229 3         END;
: 232 P 0230 3
: 233 P 0231 3 ! If any errors occurred, abort now.
: 234 P 0232 3
: 235 P 0233 3     IF NOT .STATUS
: 236 P 0234 3     THEN
: 237 P 0235 4         BEGIN
: 238 P 0236 4             SIGNAL (SHOW$_READERR, 1, OBJECT_NAME, .OBJECT_FAB[FAB$L_STS],
: 239 P 0237 4                 .OBJECT_FAB[FAB$L_STV]);
: 240 P 0238 4             RETURN .STATUS OR STS$M_INHIB_MSG;
: 241 P 0239 3         END;
: 242 P 0240 3     OBJECT_CHAN = .OBJECT_FAB[FAB$L_STV];
: 243 P 0241 3     END;
: 244 P 0242 2
: 245 P 0243 2 ! Get the width of SYS$OUTPUT, the display device.
: 246 P 0244 2
: 247 P 0245 2 GETDVI_ARGS[0, ITM$W_ITMCD] = DVI$_DEVCLASS;
: 248 P 0246 2 GETDVI_ARGS[0, ITM$W_BUFSIZ] = 4;
: 249 P 0247 2 GETDVI_ARGS[0, ITM$L_BUFADR] = DEVICE_CLASS;
: 250 P 0248 2 GETDVI_ARGS[1, ITM$W_ITMCD] = DVI$_DEVBUFSIZ;
: 251 P 0249 2 GETDVI_ARGS[1, ITM$W_BUFSIZ] = 4;
: 252 P 0250 2 GETDVI_ARGS[1, ITM$L_BUFADR] = DISPLAY_WIDTH;
: 253 P 0251 2
: 254 P 0252 2 STATUS = $GETDVI (DEVNAM = $DESCRIPTOR ('SYS$OUTPUT'),
: 255 P 0253 2             ITMLST = GETDVI_ARGS,
: 256 P 0254 2             IOSB = IO_STATUS);
: 257 P 0255 2 IF .STATUS THEN STATUS = .IO_STATUS[0];
: 258 P 0256 2 IF NOT .STATUS
: 259 P 0257 2 THEN
: 260 P 0258 3     BEGIN
: 261 P 0259 3         SIGNAL (.STATUS);
: 262 P 0260 3         RETURN .STATUS OR STS$M_INHIB_MSG;
: 263 P 0261 2     END;

```



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: 264      0262  2 IF .DEVICE_CLASS NEQ DCS_TERM THEN DISPLAY_WIDTH = 132;
: 265      0263  2
: 266      0264  2 ! Read, format, and display all the ACEs in the object's ACL until the end
: 267      0265  2 ! of the ACL is seen. Or until an error occurs.
: 268      0266  2
: 269      0267  2 WHILE 1
: 270      0268  2 DO
: 271      0269  2 BEGIN
: 272      0270  3   ATR_ARGLIST[0, ITMSW_ITMCO] = ACL$C_READACE;
: 273      0271  3   ATR_ARGLIST[0, ITMSW_BUF] = ACL$S_READACE;
: 274      0272  3   ATR_ARGLIST[0, ITMSL_BUFADR] = ACE_STORAGE;
: 275      P 0273  3   STATUS = $CHANGE_ACL (CHAN = .OBJECT_CHAN,
: 276      P 0274  3   OBJTYP = OBJECT_TYPE,
: 277      P 0275  3   OBJNAM = OBJECT_NAME,
: 278      P 0276  3   ITMLST = ATR_ARGLIST,
: 279      0277  3   CONTXT = ACL_CONTEXT);
: 280      0278  3   IF NOT .STATUS
: 281      0279  3   THEN
: 282      0280  4     BEGIN
: 283      0281  4     IF .STATUS EQL S$$ ACLEMPY OR .STATUS EQL S$$ NOMOREACE THEN EXITLOOP;
: 284      0282  4     SIGNAL (SHOW$ READERR, 1, OBJECT_NAME, .STATUS);
: 285      0283  4     RETURN SHOW$ READERR OR ST$M_INRIB_MSG;
: 286      0284  4     END;
: 287      0285  3
: 288      0286  3 ! If the ACE is tagged as being hidden, don't display it.
: 289      0287  3
: 290      0288  3   IF NOT .ACE_STORAGE[ACE$V_HIDDEN]
: 291      0289  3   THEN
: 292      0290  4     BEGIN
: 293      0291  4
: 294      0292  4 ! Type out the banner line indicating the object type, name, and the current
: 295      0293  4 ! date and time if this is the first ACE.
: 296      0294  4
: 297      0295  4   IF .OUTPUT_TEXT[0] EQL 0
: 298      0296  4   THEN
: 299      0297  5     BEGIN
: 300      0298  5     OUTPUT_DESC[DSC$W_LENGTH] = 512;
: 301      P 0299  5     STATUS = $FAO ($DESCRIPTOR ('Object type: !AS, Object name: !AS, on !%D!/' ),
: 302      P 0300  5     OUTPUT_DESC,
: 303      P 0301  5     OUTPUT_DESC,
: 304      P 0302  5     .OBJ_TYPE_NAMES[.OBJECT_TYPE],
: 305      P 0303  5     OBJECT_NAME,
: 306      0304  5     0);
: 307      0305  5     LIB$PUT_OUTPUT (OUTPUT_DESC);
: 308      0306  4     END;
: 309      0307  4
: 310      0308  4 ! Format and display the ACE.
: 311      0309  4
: 312      0310  4   ACE_BIN_DESC[DSC$W_LENGTH] = .ACE_STORAGE[ACE$B_SIZE];
: 313      0311  4   ACE_TXT_DESC[DSC$W_LENGTH] = 512;
: 314      P 0312  4   STATUS = $FORMAT_ACL (ACLLEN = ACE_BIN_DESC,
: 315      P 0313  4   ACLSTR = ACE_TXT_DESC[DSC$W_LENGTH],
: 316      P 0314  4   WIDTH = DISPLAY_WIDTH,
: 317      P 0315  4   TRMDSC = $DESCRIPTOR (%CHAR (13), %CHAR (10)),
: 318      0316  4   INDENT = %REF (10));
: 319      0317  4
: 320      0318  4   IF NOT .STATUS

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321      0319 4           THEN
322      0320 5           BEGIN
323      0321 5           SIGNAL (.STATUS);
324      0322 5           RETURN .STATUS OR ST$SM_INHIB_MSG;
325      0323 4           END;
326      0324 4           LIB$PUT_OUTPUT (ACE_TXT_DESC);
327      0325 3           END;
328      0326 2           END;
329      0327 2
330      0328 2 ! Check for an empty ACL.
331      0329 2
332      0330 2 IF .STATUS EQL S$$_ACLEMPY
333      0331 2 THEN RETURN S$$_ACLEMPY
334      0332 2 ELSE RETURN 1;
335      0333 2
336      0334 1 END;

```

! End of routine SHOW_ACL

INFO#250

L1:0262

Rerferenced LOCAL symbol DEVICE_CLASS is probably not initialized

														.TITLE SHOW\$ACL										
														.IDENT \V04-000\										
														.PSECT \$SPLITS,NOWRT,NOEXE,2										
														65	6C	69	66	00000	P.AAC:	.ASCII	\file\			
																		00000004	000004	P.AAB:	.LONG	4		
																		00000000'	000008		.ADDRESS	P.AAC		
															65	63	69	76	65	64	00000C	P.AAE:	.ASCII	\device\
																			000012		.BLKB	2		
																			00000006	000014	P.AAD:	.LONG	6	
																			00000000'	000018		.ADDRESS	P.AAE	
65	75	71	20	68	63	74	61	62	2F	74	6E	69	72	70				00001C	P.AAG:	.ASCII	\print/batch queue\			
																		00002B						
																			00002D		.BLKB	3		
																			00000011	000030	P.AAF:	.LONG	17	
																			00000000'	000034		.ADDRESS	P.AAG	
																			000038	P.AAI:	.ASCII	\event cluster\		
																			000045		.BLKB	3		
																			000048	P.AAH:	.LONG	13		
																			00004C		.ADDRESS	P.AAI		
61	74	20	65	6D	61	6E	20	6C	61	63	69	67	6F	6C				000050	P.AAK:	.ASCII	\logical name table\			
																			00005F					
																			000062		.BLKB	2		
																			000064	P.AAJ:	.LONG	18		
																			000068		.ADDRESS	P.AAK		
																			00006C	P.AAM:	.ASCII	\process\		
																			000073		.BLKB	1		
																			000074	P.AAL:	.LONG	7		
																			000078		.ADDRESS	P.AAM		
																			00007C	P.AAG:	.ASCII	\global section\		
																			00008A		.BLKB	2		
																			00008C	P.AAN:	.LONG	14		
																			000090		.ADDRESS	P.AAO		
																			000094	P.AAA:	.LONG	0		
																			000098		.ADDRESS	P.AAB, P.AAD, P.AAF, P.AAH, P.AAJ, -		
																			00009B			P.AAL, P.AAN		

4C	49	46	2E	45	50	59	54	5F	54	43	45	4A	42	4F	000B4	P.AAQ:	.ASCII	\OBJECT_TYPE.FILE\	:		
														45	000C3				:		
														00000010	000C4	P.AAP:	.LONG	16	:		
														00000000	000C8		.ADDRESS	P.AAQ	:		
56	45	44	2E	45	50	59	54	5F	54	43	45	4A	42	4F	000CC	P.AAS:	.ASCII	\OBJECT_TYPE.DEVICE\	:		
												45	43	49	000DB				:		
														00000012	000E0	P.AAR:	.BLKB	2	:		
														00000000	000E4		.LONG	18	:		
														00000000	000E4		.ADDRESS	P.AAS	:		
45	55	51	2E	45	50	59	54	5F	54	43	45	4A	42	4F	000E8	P.AAU:	.ASCII	\OBJECT_TYPE.QUEUE\	:		
												45	55		000F7				:		
														00000011	000F9		.BLKB	3	:		
														00000000	000FC	P.AAT:	.LONG	17	:		
														00000000	00100		.ADDRESS	P.AAU	:		
45	56	45	2E	45	50	59	54	5F	54	43	45	4A	42	4F	00104	P.AAW:	.ASCII	\OBJECT_TYPE.EVENT_CLUSTER\	:		
					52	45	54	53	55	4C	43	5F	54	4E	00113				:		
														00000019	0011D		.BLKB	3	:		
														00000000	00120	P.AAV:	.LONG	25	:		
														00000000	00124		.ADDRESS	P.AAW	:		
47	4F	4C	2E	45	50	59	54	5F	54	43	45	4A	42	4F	00128	P.AAY:	.ASCII	\OBJECT_TYPE.LOGICAL_NAME_TABLE\	:		
45	4C	42	41	54	5F	45	4D	41	4E	5F	4C	41	43	49	00137				:		
														0000001E	00146		.BLKB	2	:		
														00000000	00148	P.AAX:	.LONG	30	:		
														00000000	0014C		.ADDRESS	P.AAY	:		
4F	52	50	2E	45	50	59	54	5F	54	43	45	4A	42	4F	00150	P.ABA:	.ASCII	\OBJECT_TYPE.PROCESS\	:		
											53	53	45	43	0015F				:		
														00000013	00163		.BLKB	1	:		
														00000000	00164	P.AAZ:	.LONG	19	:		
														00000000	00168		.ADDRESS	P.ABA	:		
4F	4C	47	2E	45	50	59	54	5F	54	43	45	4A	42	4F	0016C	P.ABC:	.ASCII	\OBJECT_TYPE.GLOBAL_SECTION\	:		
				4E	4F	49	54	43	45	53	5F	4C	41	42	0017B				:		
														0000001A	00186		.BLKB	2	:		
														00000000	00188	P.ABB:	.LONG	26	:		
														00000000	0018C		.ADDRESS	P.ABC	:		
												54	55	50	4E	49	00190	P.ABE:	.ASCII	\INPUT\	:
														00000005	00195		.BLKB	3	:		
														00000000	00198	P.ABD:	.LONG	5	:		
														00000000	0019C		.ADDRESS	P.ABE	:		
					54	55	50	54	55	4F	24	53	59	53	001A0	P.ABG:	.ASCII	\SYS\$OUTPUT\	:		
														0000000A	001AA		.BLKB	2	:		
														00000000	001AC	P.ABF:	.LONG	10	:		
														00000000	001B0		.ADDRESS	P.ABG	:		
41	21	20	3A	65	70	79	74	20	74	63	65	6A	62	4F	001B4	P.ABI:	.ASCII	\Object type: !AS, Object name: !AS, on\	:		
65	6D	61	6E	20	74	63	65	6A	62	4F	20	20	2C	53	001C3				:		
				6E	6F	20	20	2C	53	41	21	20	3A		001D2				:		
								2F	21	44	25	21	20		001DC		.ASCII	\ !XD!/\	:		
														0000002E	001E2		.BLKB	2	:		
														00000000	001E4	P.ABH:	.LONG	46	:		
														0D	001E8		.ADDRESS	P.ABI	:		
														0A	001EC	P.ABK:	.ASCII	<13>	:		
															001ED		.ASCII	<10>	:		
															001EE		.BLKB	2	:		
														00000002	001F0	P.ABJ:	.LONG	2	:		
														00000000	001F4		.ADDRESS	P.ABK	:		

OBJ_TYPE_NAMES= P.AAA
.EXTRN CLISGET_VALUE, CLISPRESENT

					.EXTRN LIB\$PUT OUTPUT, SHOW\$ OBJLOCKED	
					.EXTRN SYSSCHANGE_ACL, LIB\$SIGNAL	
					.EXTRN SYSSOPEN, SYSSGETDVI	
					.EXTRN SYSSFAO, SYSSFORMAT_ACL	
					.PSECT \$CODE\$,NOWRT,2	
			OFFC 00000		.ENTRY SHOW_ACL, Save R2,R3,R4,R5,R6,R7,R8,R9,R10,-;	0091
					R11	
		5B	00000000G	00 9E 00002	MOVAB SYSSCHANGE_ACL, R11	
		5A	00000000G	00 9E 00009	MOVAB LIB\$SIGNAL, R10	
		59	0000'	CF 9E 00010	MOVAB P.AAP, R9	
		58	00000000G	00 9E 00015	MOVAB CLISP\$PRESENT, R8	
		5E	F7D4	CE 9E 0001C	MOVAB -2092(SP), SP	
08	00	6E		00 2C 00021	MOVCS #0, (SP), #0, #8, OBJECT_NAME	0145
			F8	AD 00026		
08	00	6E		00 2C 00028	MOVCS #0, (SP), #0, #8, ACE_BIN_DESC	0146
			FD1C	CD 0002D		
08	00	6E		00 2C 00030	MOVCS #0, (SP), #0, #8, ACE_TXT_DESC	0147
			FC14	CD 00035		
08	00	6E		00 2C 00038	MOVCS #0, (SP), #0, #8, OUTPUT_DESC	0148
			0220	CE 0003D		
24	00	6E		00 2C 00040	MOVCS #0, (SP), #0, #36, GETDVI_ARGS	0149
			FD24	CD 00045		
18	00	6E		00 2C 00048	MOVCS #0, (SP), #0, #24, ATR_ARGLIST	0150
			0228	CE 0004D		
08	00	6E		00 2C 00050	MOVCS #0, (SP), #0, #8, IO_STATUS	0151
			18	AE 00055		
		FB	AD	02 90 00057	MOVAB #2, OBJECT_NAME+3	0153
				57 D4 0005B	CLRL OBJECT_CHAR	0154
		FD20	CD	FC1C CD 9E 0005D	MOVAB ACE_STORAGE, ACE_BIN_DESC+4	0155
		FC18	CD	0240 CE 9E 00064	MOVAB ACE_TEXT, ACE_TXT_DESC+4	0156
		0224	CE	20 AE 9E 0006B	MOVAB OUTPUT_TEXT, OUTPUT_DESC+4	0157
				20 AE 94 00071	CLRB OUTPUT_TEXT	0158
				0C AE D4 00074	CLRL ACL_CONTEXT	0160
		10	AC	01 D0 00077	MOVL #1, OBJECT_TYPE	0164
				59 DD 0007B	PUSHL R9	0165
		68		01 FB 0007D	CALLS #1, CLISP\$PRESENT	
		04		50 E9 00080	BLBC R0, 1\$	
		10	AE	01 D0 00083	MOVL #1, OBJECT_TYPE	
				A9 9F 00087 1\$:	PUSHAB P.AAR	0166
		68		01 FB 0008A	CALLS #1, CLISP\$PRESENT	
		04		50 E9 0008D	BLBC R0, 2\$	
		10	AE	02 D0 00090	MOVL #2, OBJECT_TYPE	
				A9 9F 00094 2\$:	PUSHAB P.AAT	0167
		68		01 FB 00097	CALLS #1, CLISP\$PRESENT	
		04		50 E9 0009A	BLBC R0, 3\$	
		10	AE	03 D0 0009D	MOVL #3, OBJECT_TYPE	
				A9 9F 000A1 3\$:	PUSHAB P.AAV	0168
		68		01 FB 000A4	CALLS #1, CLISP\$PRESENT	
		04		50 E9 000A7	BLBC R0, 4\$	
		10	AE	04 D0 000AA	MOVL #4, OBJECT_TYPE	
				C9 9F 000AE 4\$:	PUSHAB P.AAX	0169
		68		01 FB 000B2	CALLS #1, CLISP\$PRESENT	
		04		50 E9 000B5	BLBC R0, 5\$	
		10	AE	05 D0 000B8	MOVL #5, OBJECT_TYPE	
				C9 9F 000BC 5\$:	PUSHAB P.AAZ	0170

			68	01	FB	000C0		CALLS	#1, CLISPRESENT		
			04	50	E9	000C3		BLBC	R0, 6\$		
	10		AE	06	D0	000C6		MOVL	#6, OBJECT_TYPE		
				C9	9F	000CA	6\$:	PUSHAB	P.ABB		0171
			68	01	FB	000CE		CALLS	#1, CLISPRESENT		
	10		04	50	E9	000D1		BLBC	R0, 7\$		
			AE	07	D0	000D4		MOVL	#7, OBJECT_TYPE		
				AD	9F	000D8	7\$:	PUSHAB	OBJECT_NAME		0173
				C9	9F	000DB		PUSHAB	P.ABD		
00000000G	00		00	02	FB	000DF		CALLS	#2, CLISGET VALUE		
0228	CE	000A0004	8F	D0	000E6			MOVL	#655364, ATR_ARGLIST		0178
022C	CE	04	AE	9E	000EF			MOVAB	ACL_LOCKID, ATR_ARGLIST+4		0179
				7E	7C	000F5		CLRQ	-(SP)		0183
				7E	D4	000F7		CLRL	-(SP)		
				CE	9F	000F9		PUSHAB	ATR_ARGLIST		
				AD	9F	000FD		PUSHAB	OBJECT_NAME		
				AE	9F	00100		PUSHAB	OBJECT_TYPE		
				57	DD	00103		PUSHL	OBJECT_CHAN		
			6B	07	FB	00105		CALLS	#7, SYSSCHANGE_ACL		
			56	50	D0	00108		MOVL	R0, STATUS		
			13	56	E8	0010B		BLBS	STATUS, 9\$		0184
000009B8	8F		8F	56	D1	0010E		CMP	STATUS, #2488		0187
				07	12	00115		BNEQ	8\$		
			56	8F	D0	00117		MOVL	#SHOWS_OBJLOCKED, STATUS		
				01DF	31	0011E	8\$:	BRW	23\$		0188
			01	AE	D1	00121	9\$:	CMP	OBJECT_TYPE, #1		0194
				03	13	00125		BEQL	10\$		
				00B3	31	00127		BRW	15\$		
0050	8F	00	6E	00	2C	0012A	10\$:	MOVCS	#0, (SP), #0, #80, \$RMS_PTR		0203
				AD		00131					
	AB	AD	5003	8F	B0	00133		MOVW	#20483, \$RMS_PTR		
	AC	AD	00020000	8F	D0	00139		MOVL	#131072, \$RMS_PTR+4		
	BE	AD	4302	8F	B0	00141		MOVW	#17154, \$RMS_PTR+22		
	C7	AD		02	90	00147		MOVW	#2, \$RMS_PTR+31		
	D0	AD	FF48	CD	9E	0014B		MOVAB	OBJECT_NAME, \$RMS_PTR+40		
	D4	AD	FC	AD	D0	00151		MOVL	OBJECT_NAME+4, \$RMS_PTR+44		
	DC	AD	F8	AD	90	00156		MOVW	OBJECT_NAME, \$RMS_PTR+52		
0060	8F	00	6E	00	2C	0015B		MOVCS	#0, (SP), #0, #96, \$RMS_PTR		0208
				CD		00162					
	FF48	CD	6002	8F	B0	00165		MOVW	#24578, \$RMS_PTR		
	FF4A	CD		01	8E	0016C		MNEGB	#1, \$RMS_PTR+2		
	FF4C	CD	FD48	CD	9E	00171		MOVAB	OBJECT_RES_NAME, \$RMS_PTR+4		
	FF52	CD		01	8E	00178		MNEGB	#1, \$RMS_PTR+10		
	FF54	CD	FE48	CD	9E	0017D		MOVAB	OBJECT_EXP_NAME, \$RMS_PTR+12		
				AD	9F	00184		PUSHAB	OBJECT_FAB		0209
00000000G	00			01	FB	00187		CALLS	#1, SYSSOPEN		
	56			50	D0	0018E		MOVL	R0, STATUS		
	50		FF4B	CD	9A	00191		MOVZBL	OBJECT_NAME+3, R0		0213
				0C	13	00196		BEQL	11\$		
	F8	AD		50	B0	00198		MOVW	R0, OBJECT_NAME		0216
	FC	AD	FF4C	CD	D0	0019C		MOVL	OBJECT_NAME+4, OBJECT_NAME+4		0217
				1D	11	001A2		BRB	13\$		0213
			50	CD	9A	001A4	11\$:	MOVZBL	OBJECT_NAME+11, R0		0219
				0C	13	001A9		BEQL	12\$		
	F8	AD		50	B0	001AB		MOVW	R0, OBJECT_NAME		0222
	FC	AD	FF54	CD	D0	001AF		MOVL	OBJECT_NAME+12, OBJECT_NAME+4		0223
				0A	11	001B5		BRB	13\$		0219

	FB	AD	DC	AD	9B	001B7	12\$:	MOVZBW	OBJECT_FAB+52, OBJECT_NAME	0227
	FC	AD	D4	AD	D0	001BC		MOVL	OBJECT_FAB+44, OBJECT_NAME+4	0228
		15		56	E8	001C1	13\$:	BLBS	STATUS, 14\$	0233
		7E	B0	AD	7D	001C4		MOVQ	OBJECT_FAB+8, -(SP)	0237
			F8	AD	9F	001C8		PUSHAB	OBJECT_NAME	
				01	DD	001CB		PUSHL	#1	
				8F	DD	001CD		PUSHL	#7868596	
	6A	007810B4		05	FB	001D3		CALLS	#5, LIB\$SIGNAL	
				012C	31	001D6		BRW	24\$	0238
			B4	AD	D0	001D9	14\$:	MOVL	OBJECT_FAB+12, OBJECT_CHAN	0240
FD24	CD	00040004		8F	D0	001DD	15\$:	MOVL	#262148, GETDVI_ARGS	0246
FD28	CD		08	AE	9E	001E6		MOVAB	DEVICE_CLASS, GETDVI_ARGS+4	0247
FD30	CD	00080004		8F	D0	001EC		MOVL	#524292, GETDVI_ARGS+12	0249
FD34	CD		14	AE	9E	001F5		MOVAB	DISPLAY_WIDTH, GETDVI_ARGS+16	0250
				7E	7C	001FB		CLRQ	-(SP)	0254
				7E	D4	001FD		CLRL	-(SP)	
			24	AE	9F	001FF		PUSHAB	IO STATUS	
		FD24		CD	9F	00202		PUSHAB	GETDVI_ARGS	
		00E8		C9	9F	00206		PUSHAB	P.ABF	
				7E	7C	0020A		CLRQ	-(SP)	
00000000G	00			08	FB	0020C		CALLS	#8, SYSS\$GETDVI	
	56			50	D0	00213		MOVL	R0, STATUS	
	04			56	E9	00216		BLBC	STATUS, 16\$	0255
	56		18	AE	3C	00219		MOVZWL	IO STATUS, STATUS	
	03			56	E8	0021D	16\$:	BLBS	STATUS, 17\$	0256
				00DD	31	00220		BRW	23\$	
00000042	8F		08	AE	D1	00223	17\$:	CMPL	DEVICE_CLASS, #66	0262
				05	13	0022B		BEQL	18\$	
	14	AE	84	8F	9A	0022D		MOVZBL	#132, DISPLAY_WIDTH	
0228	CE	000900FF		8F	D0	00232	18\$:	MOVL	#590079, ATR_ARGLIST	0271
022C	CE		FC1C	CD	9E	0023B		MOVAB	ACE_STORAGE, ATR_ARGLIST+4	0272
			0C	AE	9F	00242		PUSHAB	ACL_CONTEXT	0277
				7E	7C	00245		CLRQ	-(SP)	
		0234		CE	9F	00247		PUSHAB	ATR_ARGLIST	
		F8		AD	9F	0024B		PUSHAB	OBJECT_NAME	
		24		AE	9F	0024E		PUSHAB	OBJECT_TYPE	
				57	DD	00251		PUSHL	OBJECT_CHAN	
	6B			07	FB	00253		CALLS	#7, SYSS\$CHANGE_ACL	
	56			50	D0	00256		MOVL	R0, STATUS	
	2D			56	E8	00259		BLBS	STATUS, 21\$	0278
000009D0	8F			56	D1	0025C		CMPL	STATUS, #2512	0281
				07	13	00263		BEQL	19\$	
000009E0	8F			56	D1	00265		CMPL	STATUS, #2528	
				03	12	0026C	19\$:	BNEQ	20\$	
				00AB	31	0026E		BRW	26\$	
				56	DD	00271	20\$:	PUSHL	STATUS	0282
		F8		AD	9F	00273		PUSHAB	OBJECT_NAME	
				01	DD	00276		PUSHL	#1	
		007810B4		8F	DD	00278		PUSHL	#7868596	
	6A			04	FB	0027E		CALLS	#4, LIB\$SIGNAL	
	50	107810B4		8F	D0	00281		MOVL	#276304052, R0	0283
				04	04	00288		RET		
A3	FC1F	CD		02	E0	00289	21\$:	BBS	#2, ACE_STORAGE+3, 18\$	0288
			20	AE	95	0028F		TSTB	OUTPUT_TEXT	0295
				35	12	00292		BNEQ	22\$	
	0220	CE	0200	8F	B0	00294		MOVW	#512, OUTPUT_DESC	0298
				7E	D4	0029B		CLRL	-(SP)	0304

		F8	AD	9F	0029D		PUSHAB	OBJECT_NAME		
	50	18	AE	D0	002A0		MOVL	OBJECT_TYPE, R0		
		D0	A940	DD	002A4		PUSHL	OBJ_TYPE_NAMES[R0]		
		022C	CE	9F	002A8		PUSHAB	OUTPUT_DESC		
		0230	CE	9F	002AC		PUSHAB	OUTPUT_DESC		
		0120	C9	9F	002B0		PUSHAB	P.ABH		
00000000G	00		06	FB	002B4		CALLS	#6, SYSS\$FA0		
	56		50	D0	002BB		MOVL	R0, STATUS		
		0220	CE	9F	002BE		PUSHAB	OUTPUT_DESC		0305
00000000G	00		01	FB	002C2		CALLS	#1, LIB\$PUT_OUTPUT		
	FD1C	CD	FC1C	CD	9B 002C9	22\$:	MOVZBW	ACE_STORAGE, ACE_BIN_DESC		0310
	FC14	CD	0200	8F	B0 002D0		MOVW	#512, ACE_TXT_DESC		0311
				7E	D4 002D7		CLRL	-(SP)		0317
	04	AE		0A	D0 002D9		MOVL	#10, 4(SP)		
			04	AE	9F 002DD		PUSHAB	4(SP)		
			012C	C9	9F 002E0		PUSHAB	P.ABJ		
			20	AE	9F 002E4		PUSHAB	DISPLAY_WIDTH		
			FC14	CD	9F 002E7		PUSHAB	ACE_TXT_DESC		
			FC14	CD	9F 002EB		PUSHAB	ACE_TXT_DESC		
			FD1C	CD	9F 002EF		PUSHAB	ACE_BIN_DESC		
00000000G	00		07	FB	002F3		CALLS	#7, SYSS\$FORMAT_ACL		
	56		50	D0	002FA		MOVL	R0, STATUS		
	0E		56	E8	002FD		BLBS	STATUS, 25\$		0318
			56	DD	00300	23\$:	PUSHL	STATUS		0321
	6A		01	FB	00302		CALLS	#1, LIB\$SIGNAL		
50	56	10000000	8F	C9	00305	24\$:	BISL3	#268435456, STATUS, R0		0322
				04	0030D		RET			
			FC14	CD	9F 0030E	25\$:	PUSHAB	ACE_TXT_DESC		0324
00000000G	00		01	FB	00312		CALLS	#1, LIB\$PUT_OUTPUT		
			FF16	31	00319		BRW	18\$		0267
000009D0	8F		56	D1	0031C	26\$:	CMPL	STATUS, #2512		0330
			06	12	00323		BNEQ	27\$		
	50	09D0	8F	3C	00325		MOVZWL	#2512, R0		0332
				04	0032A		RET			
	50		01	D0	0032B	27\$:	MOVL	#1, R0		
				04	0032E		RET			0334

; Routine Size: 815 bytes, Routine Base: \$CODE\$ + 0000

```

: 337      0335 1
: 338      0336 1 END
: 339      0337 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
\$PLITS	504	NOVEC,NOWRT, RD ,NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
\$CODE\$	815	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
;\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	103	0	1000	00:01.9

; Information: 1
; Warnings: 0
; Errors: 0

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:SHOWACL/OBJ=OBJ\$:SHOWACL MSRC\$:SHOWACL/UPDATE=(ENH\$:SHOWACL)

; Size: 815 code + 504 data bytes
; Run Time: 00:17.4
; Elapsed Time: 00:52.9
; Lines/CPU Min: 1164
; Lexemes/CPU-Min: 26823
; Memory Used: 257 pages
; Compilation Complete

The image displays a grid of 100 small terminal window screenshots, arranged in 10 rows and 10 columns. Each window contains text and graphical elements, but the text is mostly illegible due to low contrast and resolution. Several windows have faint labels overlaid on them, including:

- SETSHOACL
- ANALYZRMS MAP
- ANALYZ
- ANALYZOB MAP
- EXEDRIVE LIS
- RMSREQ REQ