


```

AAAAAA      EEEEEEEEE EEEEEEEEE DDDDDDD DD      KK      KK      EEEEEEEEE YY      YY      TTTTTTTTT AAAAAA      BBBB BBBB
AAAAAA      EEEEEEEEE EEEEEEEEE DDDDDDD DD      KK      KK      EEEEEEEEE YY      YY      TTTTTTTTT AAAAAA      BBBB BBBB
AA          AA      EE          DD      DD      KK      KK      EE          YY      YY      TT          AA          AA      BB      BB
AA          AA      EE          DD      DD      KK      KK      EE          YY      YY      TT          AA          AA      BB      BB
AA          AA      EE          DD      DD      KK      KK      EE          YY      YY      TT          AA          AA      BB      BB
AA          AA      EE          DD      DD      KK      KK      EE          YY      YY      TT          AA          AA      BB      BB
AA          AA      EEEEEEEEE DD      DD      KKKKKK      EEEEEEEEE YY      YY      TT          AA          AA      BBBB BBBB
AA          AA      EEEEEEEEE DD      DD      KKKKKK      EEEEEEEEE YY      YY      TT          AA          AA      BBBB BBBB
AAAAAAAAAA  EE          DD      DD      KK      KK      EE          YY      YY      TT          AAAAAAAAAA  BB      BB
AAAAAAAAAA  EE          DD      DD      KK      KK      EE          YY      YY      TT          AAAAAAAAAA  BB      BB
AA          AA      EE          DD      DD      KK      KK      EE          YY      YY      TT          AA          AA      BB      BB
AA          AA      EE          DD      DD      KK      KK      EE          YY      YY      TT          AA          AA      BB      BB
AA          AA      EEEEEEEEE DD      DD      KK      KK      EEEEEEEEE YY      YY      TT          AA          AA      BBBB BBBB
AA          AA      EEEEEEEEE DD      DD      KK      KK      EEEEEEEEE YY      YY      TT          AA          AA      BBBB BBBB

```

```

LL          IIIIII  SSSSSSSS
LL          IIIIII  SSSSSSSS
LL          II      SS
LL          II      SS
LL          II      SS
LL          II      SS
LL          II      SSSSSS
LL          II      SSSSSS
LL          II      SS
LL          II      SS
LL          II      SS
LL          II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

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....
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....

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```
0000 1 .TITLE AED$KEY_TABLE - Default key definition table
0000 2 .IDENT /V04-000/
0000 3 .ENABL DBG
0000 4
0000 5 :*****
0000 6 :*
0000 7 :* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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0000 26 :*****
0000 27
0000 28 :++
0000 29
0000 30 FACILITY: Miscellaneous utilities
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 This module contains the default definitions for the ACL editor
0000 35 actions. These are replaced by those read in from the initialization
0000 36 file if there is one.
0000 37
0000 38 ENVIRONMENT:
0000 39
0000 40 VAX/VMS operating system, user mode utilities.
0000 41
0000 42 --
0000 43
0000 44
0000 45 AUTHOR: L. Mark Pilant CREATION DATE: 24-Jan-1983 16:30
0000 46
0000 47 MODIFIED BY:
0000 48
0000 49 V03-005 LMP0233 L. Mark Pilant, 16-Apr-1984 15:52
0000 50 Make the LK201 'DO' key the same as 'ENTER'.
0000 51
0000 52 V03-004 LMP0213 L. Mark Pilant, 24-Mar-1984 12:23
0000 53 Add support for locking and unlocking the object's ACL.
0000 54
0000 55 V03-003 LMP0193 L. Mark Pilant, 14-Feb-1984 10:20
0000 56 Add reset, quit, and delete EOL to the defined actions.
0000 57
```

0000	58 :	V03-002	LMP0172	L. Mark Pilant,	28-Nov-1983	12:11
0000	59 :			Numerous bug fixes, support for VT2xx terminals, and a		
0000	60 :			session keystroke logger.		
0000	61 :					
0000	62 :	V03-001	LMP0103	L. Mark Pilant,	21-Apr-1983	12:13
0000	63 :			Add support for HIDDEN and PROTECTED ACES.		
0000	64 :					
0000	65 : **					

```
0000 67 ; MACROS TO DEFINE STRUCTURES
0000 68
0000 69     AED$LCLDEF
0000 70
0000 71     .MACRO KEY_DEF KEY_CODE_NAME,KEY_FLAGS,KEY_TEXT,CO C1
0000 72     CUR_FLINK=                                ; NOTE THE CURRENT POSITION
0000 73     KEY_A_'KEY_CODE_NAME'=                    ; SET ADDRESS OF THE ENTRY
0000 74
0000 75 ; SET UP THE VARIOUS LINK POINTERS IN THE QUEUE ENTRY
0000 76
0000 77     .=     PREV_FLINK
0000 78     .LONG  CUR_FLINK
0000 79     .=     CUR_FLINK
0000 80     .LONG  START_FLINK
0000 81     .=     CUR_FLINK+KEY_L_BLINK
0000 82     .LONG  PREV_FLINK
0000 83     .=     START_FLINK+KEY_L_BLINK
0000 84     .LONG  CUR_FLINK
0000 85
0000 86 ; PLACE THE INFORMATION IN THE DEFINITION BLOCK
0000 87
0000 88     .=     CUR_FLINK+KEY_B_ACTION
0000 89     .BYTE  KEY_C_'KEY_CODE_NAME'
0000 90     .=     CUR_FLINK+KEY_B_FLAGS
0000 91     .BYTE  KEY_FLAGS
0000 92     .=     CUR_FLINK+KEY_T_TEXT
0000 93
0000 94 ; SPECIAL CASE - RUBOUT CHARACTER
0000 95
0000 96 .IF     IDN     <KEY_TEXT>,RUBOUT
0000 97     .BYTE  ^X7F
0000 98 .ENDC; IDN     <KEY_TEXT>,RUBOUT
0000 99
0000 100 ; CONTROL CHARACTERS
0000 101
0000 102 .IF     NE     KEY_FLAGS&KEY_M_CTRLCHAR
0000 103     .BYTE  ^A\KEY_TEXT'^X40
0000 104 .ENDC; NE     KEY_FLAGS&KEY_M_CTRLCHAR
0000 105
0000 106 ; STANDARD ESCAPE SEQUENCES (TYPICALLY VT52)
0000 107
0000 108 .IF     NE     KEY_FLAGS&KEY_M_ESCSEQ
0000 109     .BYTE  ^X1B
0000 110     .ASCII \KEY_TEXT\
0000 111 .ENDC; NE     KEY_FLAGS&KEY_M_ESCSEQ
0000 112
0000 113 ; VT1XX & VT2XX TERMINAL ESCAPE SEQUENCES
0000 114
0000 115 .IF     NE     KEY_FLAGS&KEY_M_CSI
0000 116 .IF     IDN     CO C1,CO
0000 117     .BYTE  ^XTB,^X5B
0000 118 .IFF
0000 119     .BYTE  ^X9B
0000 120 .ENDC; IDN     CO C1,CO
0000 121     .ASCII \KEY_TEXT\
0000 122 .ENDC; NE     KEY_FLAGS&KEY_M_CSI
0000 123
```

```
0000 124 .IF      NE      KEY_FLAGS&KEY_M_SS3
0000 125 .IF      IDN     CO C1,CO
0000 126 .        .BYTE   ^XTB,^X4F
0000 127 .IFF
0000 128 .        .BYTE   ^X8F
0000 129 .ENDC;  IDN     CO C1,CO
0000 130 .        .ASCII  \'KEY TEXT\'
0000 131 .ENDC;  NE      KEY_FLAGS&KEY_M_SS3
0000 132
0000 133 ; SET THE SIZE OF THE DEFINITION BLOCK
0000 134
0000 135      CUR_BLOCKSIZE=  .-CUR_FLINK
0000 136      CUR_TEXTSIZE=   CUR_BLOCKSIZE-KEY_T_TEXT
0000 137      .=           CUR_FLINK+KEY_B_SIZE
0000 138      .BYTE      CUR_TEXTSIZE
0000 139      .=           CUR_FLINK+CUR_BLOCKSIZE+<8-<CUR_BLOCKSIZE&7>>
0000 140      PREV_FLINK=     CUR_FLINK
0000 141      .ENDM      KEY_DEF
```

```

00000000 143      .PSECT  AED_KEY_DEF,NOEXE,RD,WRT,QUAD
0000      144
0000      145 KEY_TABLE::
00000000'00000000' 0000 146      .ADDRESS      KEY_TABLE,KEY_TABLE
0008      147
00000000 0008 148      START_FLINK=    KEY_TABLE
00000000 0008 149      PREV_FLINK=    START_FLINK
0008      150
0008      151 ; DEFINE BASIC KEYPAD KEYS.
0008      152
0008      153      KEY_DEF      GOLD,<KEY_M_SS3>,<P>,C0
0018      154      KEY_DEF      GOLD,<KEY_M_SS3>,<P>,C1
0028      155      KEY_DEF      GOLD,<KEY_M_ESCSEQ>,<P>
0038      156      KEY_DEF      HELP,<KEY_M_SS3>,<Q>,C0
0048      157      KEY_DEF      HELP,<KEY_M_SS3>,<Q>,C1
0058      158      KEY_DEF      HELP,<KEY_M_ESCSEQ>,<Q>
0068      159      KEY_DEF      HELP,<KEY_M_CSI>,<28~>,C0
0080      160      KEY_DEF      HELP,<KEY_M_CSI>,<28~>,C1
0090      161      KEY_DEF      HELPFMT,<KEY_M_GOLDREQ!KEY_M_SS3>,<Q>,C0
00A0      162      KEY_DEF      HELPFMT,<KEY_M_GOLDREQ!KEY_M_SS3>,<Q>,C1
00B0      163      KEY_DEF      HELPFMT,<KEY_M_ESCSEQ>,<Q>
00C0      164      KEY_DEF      HELPFMT,<KEY_M_CSI>,<26~>,C0
00D8      165      KEY_DEF      HELPFMT,<KEY_M_CSI>,<26~>,C1
00E8      166      KEY_DEF      FIND_STR,<KEY_M_GOLDREQ!KEY_M_SS3>,<R>,C0
00F8      167      KEY_DEF      FIND_STR,<KEY_M_GOLDREQ!KEY_M_SS3>,<R>,C1
0108      168      KEY_DEF      FIND_STR,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?x>
0118      169      KEY_DEF      FIND_STR,<KEY_M_CSI>,<1~>,C0
0128      170      KEY_DEF      FIND_STR,<KEY_M_CSI>,<1~>,C1
0138      171      KEY_DEF      FIND_NXT,<KEY_M_SS3>,<R>,C0
0148      172      KEY_DEF      FIND_NXT,<KEY_M_SS3>,<R>,C1
0158      173      KEY_DEF      FIND_NXT,<KEY_M_ESCSEQ>,<?x>
0168      174      KEY_DEF      DEL_ACE,<KEY_M_SS3>,<S>,C0
0178      175      KEY_DEF      DEL_ACE,<KEY_M_SS3>,<S>,C1
0188      176      KEY_DEF      DEL_ACE,<KEY_M_ESCSEQ>,<R>
0198      177      KEY_DEF      UNDEL_ACE,<KEY_M_GOLDREQ!KEY_M_SS3>,<S>,C0
01A8      178      KEY_DEF      UNDEL_ACE,<KEY_M_GOLDREQ!KEY_M_SS3>,<S>,C1
01B8      179      KEY_DEF      UNDEL_ACE,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<R>
01C8      180      KEY_DEF      SEL_FIELD,<KEY_M_SS3>,<w>,C0
01D8      181      KEY_DEF      SEL_FIELD,<KEY_M_SS3>,<w>,C1
01E8      182      KEY_DEF      SEL_FIELD,<KEY_M_ESCSEQ>,<?w>
01F8      183      KEY_DEF      ADV_FIELD,<KEY_M_GOLDREQ!KEY_M_SS3>,<w>,C0
0208      184      KEY_DEF      ADV_FIELD,<KEY_M_GOLDREQ!KEY_M_SS3>,<w>,C1
0218      185      KEY_DEF      ADV_FIELD,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?w>
0228      186      KEY_DEF      DEL_WRD,<KEY_M_SS3>,<m>,C0
0238      187      KEY_DEF      DEL_WRD,<KEY_M_SS3>,<m>,C1
0248      188      KEY_DEF      DEL_WRD,<KEY_M_ESCSEQ>,<?y>
0258      189      KEY_DEF      UNDEL_WRD,<KEY_M_GOLDREQ!KEY_M_SS3>,<m>,C0
0268      190      KEY_DEF      UNDEL_WRD,<KEY_M_GOLDREQ!KEY_M_SS3>,<m>,C1
0278      191      KEY_DEF      UNDEL_WRD,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?y>
0288      192      KEY_DEF      ADVANCE,<KEY_M_SS3>,<t>,C0
0298      193      KEY_DEF      ADVANCE,<KEY_M_SS3>,<t>,C1
02A8      194      KEY_DEF      ADVANCE,<KEY_M_ESCSEQ>,<?t>
02B8      195      KEY_DEF      BACKUP,<KEY_M_SS3>,<u>,C0
02C8      196      KEY_DEF      BACKUP,<KEY_M_SS3>,<u>,C1
02D8      197      KEY_DEF      BACKUP,<KEY_M_ESCSEQ>,<?u>
02E8      198      KEY_DEF      BOTTOM,<KEY_M_GOLDREQ!KEY_M_SS3>,<t>,C0
02F8      199      KEY_DEF      BOTTOM,<KEY_M_GOLDREQ!KEY_M_SS3>,<t>,C1

```

0308	200	KEY_DEF	BOTTOM,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?t>
0318	201	KEY_DEF	TOP,<KEY_M_GOLDREQ!KEY_M_SS3>,<u>,<C0
0328	202	KEY_DEF	TOP,<KEY_M_GOLDREQ!KEY_M_SS3>,<u>,<C1
0338	203	KEY_DEF	TOP,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?u>
0348	204	KEY_DEF	DEL_CHR,<KEY_M_SS3>,<l>,<C0
0358	205	KEY_DEF	DEL_CHR,<KEY_M_SS3>,<l>,<C1
0368	206	KEY_DEF	DEL_CHR,<KEY_M_ESCSEQ>,<?v>
0378	207	KEY_DEF	UNDEL_CHR,<KEY_M_GOLDREQ!KEY_M_SS3>,<l>,<C0
0388	208	KEY_DEF	UNDEL_CHR,<KEY_M_GOLDREQ!KEY_M_SS3>,<l>,<C1
0398	209	KEY_DEF	UNDEL_CHR,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?v>
03A8	210	KEY_DEF	MOVE_WRD,<KEY_M_SS3>,<q>,<C0
03B8	211	KEY_DEF	MOVE_WRD,<KEY_M_SS3>,<q>,<C1
03C8	212	KEY_DEF	MOVE_WRD,<KEY_M_ESCSEQ>,<?q>
03D8	213	KEY_DEF	MOVE_EOL,<KEY_M_SS3>,<r>,<C0
03E8	214	KEY_DEF	MOVE_EOL,<KEY_M_SS3>,<r>,<C1
03F8	215	KEY_DEF	MOVE_EOL,<KEY_M_ESCSEQ>,<?r>
0408	216	KEY_DEF	MOVE_EOL,<KEY_M_CTRLCHAR>,<E
0418	217	KEY_DEF	DEL_EOL,<KEY_M_GOLDREQ!KEY_M_SS3>,<r>,<C0
0428	218	KEY_DEF	DEL_EOL,<KEY_M_GOLDREQ!KEY_M_SS3>,<r>,<C1
0438	219	KEY_DEF	DEL_EOL,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?r>
0448	220	KEY_DEF	INSERT,<KEY_M_GOLDREQ!KEY_M_SS3>,<p>,<C0
0458	221	KEY_DEF	INSERT,<KEY_M_GOLDREQ!KEY_M_SS3>,<p>,<C1
0468	222	KEY_DEF	INSERT,<KEY_M_GOLDREQ!KEY_M_ESCSEQ>,<?p>
0478	223	KEY_DEF	INSERT,<KEY_M_CSI>,<2~>,<C0
0488	224	KEY_DEF	INSERT,<KEY_M_CSI>,<2~>,<C1
0498	225	KEY_DEF	MOVE_ACE,<KEY_M_SS3>,<p>,<C0
04A8	226	KEY_DEF	MOVE_ACE,<KEY_M_SS3>,<p>,<C1
04B8	227	KEY_DEF	MOVE_ACE,<KEY_M_ESCSEQ>,<?p>
04C8	228	KEY_DEF	SEL_ITEM,<KEY_M_SS3>,<n>,<C0
04D8	229	KEY_DEF	SEL_ITEM,<KEY_M_SS3>,<n>,<C1
04E8	230	KEY_DEF	SEL_ITEM,<KEY_M_ESCSEQ>,<?n>
04F8	231	KEY_DEF	ENTER,<KEY_M_SS3>,<M>,<C0
0508	232	KEY_DEF	ENTER,<KEY_M_SS3>,<M>,<C1
0518	233	KEY_DEF	ENTER,<KEY_M_ESCSEQ>,<?M>
0528	234	KEY_DEF	ENTER,<KEY_M_CSI>,<29~>,<C0
0540	235	KEY_DEF	ENTER,<KEY_M_CSI>,<29~>,<C1
0550	236	KEY_DEF	PREV_SCREEN,<KEY_M_CSI>,<5~>,<C0
0560	237	KEY_DEF	PREV_SCREEN,<KEY_M_CSI>,<5~>,<C1
0570	238	KEY_DEF	NEXT_SCREEN,<KEY_M_CSI>,<6~>,<C0
0580	239	KEY_DEF	NEXT_SCREEN,<KEY_M_CSI>,<6~>,<C1
0590	240		
0590	241	:	THE ARROW KEYS
0590	242		
0590	243	KEY_DEF	UP,<KEY_M_SS3>,<A>,<C0
05A0	244	KEY_DEF	UP,<KEY_M_SS3>,<A>,<C1
05B0	245	KEY_DEF	UP,<KEY_M_CSI>,<A>,<C0
05C0	246	KEY_DEF	UP,<KEY_M_CSI>,<A>,<C1
05D0	247	KEY_DEF	UP,<KEY_M_ESCSEQ>,<A>
05E0	248	KEY_DEF	DOWN,<KEY_M_SS3>,,<C0
05F0	249	KEY_DEF	DOWN,<KEY_M_SS3>,,<C1
0600	250	KEY_DEF	DOWN,<KEY_M_CSI>,,<C0
0610	251	KEY_DEF	DOWN,<KEY_M_CSI>,,<C1
0620	252	KEY_DEF	DOWN,<KEY_M_ESCSEQ>,
0630	253	KEY_DEF	RIGHT,<KEY_M_SS3>,<C>,<C0
0640	254	KEY_DEF	RIGHT,<KEY_M_SS3>,<C>,<C1
0650	255	KEY_DEF	RIGHT,<KEY_M_CSI>,<C>,<C0
0660	256	KEY_DEF	RIGHT,<KEY_M_CSI>,<C>,<C1


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0670 257 KEY_DEF RIGHT,<KEY_M_ESCSEQ>,<C>
0680 258 KEY_DEF LEFT,<KEY_M_SS3>,<D>,<C0
0690 259 KEY_DEF LEFT,<KEY_M_SS3>,<D>,<C1
06A0 260 KEY_DEF LEFT,<KEY_M_CSI>,<D>,<C0
06B0 261 KEY_DEF LEFT,<KEY_M_CSI>,<D>,<C1
06C0 262 KEY_DEF LEFT,<KEY_M_ESCSEQ>,<D>
06D0 263
06D0 264 ; THE REMAINING MISCELLANEOUS KEYS
06D0 265
06D0 266 KEY_DEF OVERSTRIKE,<KEY_M_CTRLCHAR>,<A
06E0 267 KEY_DEF MOVE_BOL,<KEY_M_CTRLCHAR>,<H
06F0 268 KEY_DEF MOVE_BOL,<KEY_M_CSI>,<24~>,<C0
0708 269 KEY_DEF MOVE_BOL,<KEY_M_CSI>,<24~>,<C1
0718 270 KEY_DEF RUB_WRD,<KEY_M_CTRLCHAR>,<J
0728 271 KEY_DEF RUB_WRD,<KEY_M_CSI>,<25~>,<C0
0740 272 KEY_DEF RUB_WRD,<KEY_M_CSI>,<25~>,<C1
0750 273 KEY_DEF REFRESH,<KEY_M_CTRLCHAR>,<R
0760 274 KEY_DEF REFRESH,<KEY_M_CTRLCHAR>,<W
0770 275 KEY_DEF RESET,<KEY_M_GOLDREQ!KEY_M_CTRLCHAR>,<R
0780 276 KEY_DEF RESET,<KEY_M_GOLDREQ!KEY_M_CTRLCHAR>,<W
0790 277 KEY_DEF RUB_BOL,<KEY_M_CTRLCHAR>,<U
07A0 278 KEY_DEF RUB_BOL,<KEY_M_CTRLCHAR>,<X
07B0 279 KEY_DEF UNDEL_LIN,<KEY_M_GOLDREQ!KEY_M_CTRLCHAR>,<U
07C0 280 KEY_DEF UNDEL_LIN,<KEY_M_GOLDREQ!KEY_M_CTRLCHAR>,<X
07D0 281 KEY_DEF EXIT,<KEY_M_CTRLCHAR>,<Z
07E0 282 KEY_DEF EXIT,<KEY_M_CSI>,<17~>,<C0
07F8 283 KEY_DEF EXIT,<KEY_M_CSI>,<17~>,<C1
0808 284 KEY_DEF EXIT,<KEY_M_CSI>,<19~>,<C0
0820 285 KEY_DEF EXIT,<KEY_M_CSI>,<19~>,<C1
0830 286 KEY_DEF EXIT,<KEY_M_CSI>,<21~>,<C0
0848 287 KEY_DEF EXIT,<KEY_M_CSI>,<21~>,<C1
0858 288 KEY_DEF QUIT,<KEY_M_GOLDREQ!KEY_M_CTRLCHAR>,<Z
0868 289 KEY_DEF RUB_CHR,<O>,<ROBOUT
0878 290 KEY_DEF DEBUG,<KEY_M_CTRLCHAR>,<D
0888 291
0888 292 .END

```

AED_C_CHAR_BS	= 00000008	D	AED_V_INSERTTEXT	= 0000000E	D
AED_C_CHAR_CR	= 0000000D	D	AED_V_JNL_READ	= 0000001D	D
AED_C_CHAR_CTLZ	= 0000001A	D	AED_V_JOURNAL	= 00000000	D
AED_C_CHAR_ESC	= 0000001B	D	AED_V_KEEPJNL	= 00000003	D
AED_C_CHAR_LF	= 0000000A	D	AED_V_KEEPPREC	= 00000002	D
AED_C_CHAR_TAB	= 00000009	D	AED_V_MODIFIED	= 00000007	D
AED_M_ACEFORMAT	= 00100000	D	AED_V_NOITEMSEL	= 00000013	D
AED_M_ACERROR	= 00000040	D	AED_V_OPENACE	= 00000011	D
AED_M_ACTIONKEY	= 00200000	D	AED_V_OPENUIC	= 00000010	D
AED_M_APPLICAT	= 00400000	D	AED_V_OVERSTRIKE	= 00000017	D
AED_M_BACKWARD	= 00000100	D	AED_V_PROMPT	= 0000000F	D
AED_M_DELBOL	= 00000400	D	AED_V_RECOVER	= 00000001	D
AED_M_DIRECTORY	= 00040000	D	AED_V_RUBWORD	= 00000009	D
AED_M_ENDACL	= 00000020	D	AED_V_SCOPE	= 00000003	D
AED_M_FIRSTCHAR	= 00001000	D	AED_V_SET_ACL_CMD	= 0000001C	D
AED_M_GOLDKEY	= 00000800	D	AED_V_SET_DEV_CMD	= 00000019	D
AED_M_INSERT	= 00002000	D	AED_V_SET_DIR_CMD	= 0000001B	D
AED_M_INSERTTEXT	= 00004000	D	AED_V_SET_FILE_CMD	= 0000001A	D
AED_M_JNL_READ	= 20000000	D	AED_V_VERB_EDIT	= 00000018	D
AED_M_JOURNAL	= 00000001	D	AED_V_VT1XX	= 00000001	D
AED_M_KEEPJNL	= 00000008	D	AED_V_VT2XX	= 00000002	D
AED_M_KEEPPREC	= 00000004	D	AED_V_VT5X	= 00000000	D
AED_M_MODIFIED	= 00000080	D	AED_V_WRAP	= 00000004	D
AED_M_NOITEMSEL	= 00080000	D	CUR_BLOCKSIZE	= 0000000C	D
AED_M_OPENACE	= 00020000	D	CUR_FLINK	= 00000878	R D 01
AED_M_OPENUIC	= 00010000	D	CUR_TEXTSIZE	= 00000001	D
AED_M_OVERSTRIKE	= 00800000	D	FLAGDEF	= 00000000	D
AED_M_PROMPT	= 00008000	D	ITEMDEF	= 00000000	D
AED_M_RECOVER	= 00000002	D	ITEMS_ITEMDEF	= 0000000C	D
AED_M_RUBWORD	= 00000200	D	ITEM_DSC_ADDR	= 00000004	D
AED_M_SCOPE	= 00000008	D	ITEM_DSC_SIZE	= 00000000	D
AED_M_SET_ACL_CMD	= 10000000	D	ITEM_VALOE	= 00000008	D
AED_M_SET_DEV_CMD	= 02000000	D	KEYDEF	= 00000000	D
AED_M_SET_DIR_CMD	= 08000000	D	KEY_A_ADVANCE	= 000002A8	R D 01
AED_M_SET_FILE_CMD	= 04000000	D	KEY_A_ADV_FIELD	= 00000218	R D 01
AED_M_VERB_EDIT	= 01000000	D	KEY_A_BACKUP	= 000002D8	R D 01
AED_M_VT1XX	= 00000002	D	KEY_A_BOTTOM	= 00000308	R D 01
AED_M_VT2XX	= 00000004	D	KEY_A_DEBUG	= 00000878	R D 01
AED_M_VT5X	= 00000001	D	KEY_A_DEL_ACE	= 00000188	R D 01
AED_M_WRAP	= 00000010	D	KEY_A_DEL_CHR	= 00000368	R D 01
AED_R_FLAG_BITS	= 00000000	D	KEY_A_DEL_EOL	= 00000438	R D 01
AED_R_OPTION_BITS	= 00000000	D	KEY_A_DEL_WRD	= 00000248	R D 01
AED_S_FLAGDEF	= 00000004	D	KEY_A_DOWN	= 00000620	R D 01
AED_S_FLAG_BITS	= 00000004	D	KEY_A_ENTER	= 00000540	R D 01
AED_S_OPTIONDEF	= 00000001	D	KEY_A_EXIT	= 00000848	R D 01
AED_S_OPTION_BITS	= 00000001	D	KEY_A_FIND_NXT	= 00000158	R D 01
AED_V_ACEFORMAT	= 00000014	D	KEY_A_FIND_STR	= 00000128	R D 01
AED_V_ACERROR	= 00000006	D	KEY_A_GOLD	= 00000028	R D 01
AED_V_ACTIONKEY	= 00000015	D	KEY_A_HELP	= 00000080	R D 01
AED_V_APPLICAT	= 00000016	D	KEY_A_HELPFMT	= 000000D8	R D 01
AED_V_BACKWARD	= 00000008	D	KEY_A_INSERT	= 00000488	R D 01
AED_V_DELBOL	= 0000000A	D	KEY_A_LEFT	= 000006C0	R D 01
AED_V_DIRECTORY	= 00000012	D	KEY_A_MOVE_ACE	= 000004B8	R D 01
AED_V_ENDACL	= 00000005	D	KEY_A_MOVE_BOL	= 00000708	R D 01
AED_V_FIRSTCHAR	= 0000000C	D	KEY_A_MOVE_EOL	= 00000408	R D 01
AED_V_GOLDKEY	= 0000000B	D	KEY_A_MOVE_WRD	= 000003C8	R D 01
AED_V_INSERT	= 0000000D	D	KEY_A_NEXT_SCREEN	= 00000580	R D 01

AEDSKEY TABLE
Symbol Table

- Default key definition table

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15-SEP-1984 23:36:28 VAX/VMS Macro V04-00
4-SEP-1984 22:54:23 [ACLEDT.SRC]AEDKEYTAB.MAR;1

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KEY_A_OVERSTRIKE      = 000006D0 R D 01
KEY_A_PREV_SCREEN     = 00000560 R D 01
KEY_A_QUIT             = 00000858 R D 01
KEY_A_REFRESH         = 00000760 R D 01
KEY_A_RESET           = 00000780 R D 01
KEY_A_RIGHT           = 00000670 R D 01
KEY_A_RUB_BOL         = 000007A0 R D 01
KEY_A_RUB_CHR         = 00000868 R D 01
KEY_A_RUB_WRD         = 00000740 R D 01
KEY_A_SEL_FIELD       = 000001E8 R D 01
KEY_A_SEL_ITEM        = 000004E8 R D 01
KEY_A_TOP             = 00000338 R D 01
KEY_A_UNDEL_ACE       = 000001B8 R D 01
KEY_A_UNDEL_CHR       = 00000398 R D 01
KEY_A_UNDEL_LIN       = 000007C0 R D 01
KEY_A_UNDEL_WRD       = 00000278 R D 01
KEY_A_UP              = 000005D0 R D 01
KEY_B_ACTION          = 00000008 D D
KEY_B_FLAGS           = 0000000A D D
KEY_B_SIZE            = 00000009 D D
KEY_C_ADVANCE         = 0000000C D D
KEY_C_ADV_FIELD       = 00000009 D D
KEY_C_BACKUP          = 0000000E D D
KEY_C_BOTTOM          = 0000000D D D
KEY_C_DEBUG           = 00000020 D D
KEY_C_DEL_ACE         = 00000006 D D
KEY_C_DEL_CHR         = 00000010 D D
KEY_C_DEL_EOL         = 00000015 D D
KEY_C_DEL_WRD         = 0000000A D D
KEY_C_DOWN            = 0000001C D D
KEY_C_ENTER           = 00000018 D D
KEY_C_EXIT            = 00000027 D D
KEY_C_FIND_NXT        = 00000005 D D
KEY_C_FIND_STR        = 00000004 D D
KEY_C_GOLD            = 00000001 D D
KEY_C_HELP            = 00000002 D D
KEY_C_HELPFMT         = 00000003 D D
KEY_C_INSERT          = 00000016 D D
KEY_C_LEFT            = 0000001E D D
KEY_C_LENGTH          = 0000000B D D
KEY_C_MAX_CODE        = 0000002A D D
KEY_C_MOVE_ACE        = 00000013 D D
KEY_C_MOVE_BOL        = 00000021 D D
KEY_C_MOVE_EOL        = 00000014 D D
KEY_C_MOVE_WRD        = 00000012 D D
KEY_C_NEXT_SCREEN     = 0000001A D D
KEY_C_OVERSTRIKE     = 0000001F D D
KEY_C_PREV_SCREEN     = 00000019 D D
KEY_C_QUIT            = 00000028 D D
KEY_C_REFRESH         = 00000025 D D
KEY_C_RESET           = 00000026 D D
KEY_C_RIGHT           = 0000001D D D
KEY_C_RUB_BOL         = 00000023 D D
KEY_C_RUB_CHR         = 00000029 D D
KEY_C_RUB_WRD         = 00000022 D D
KEY_C_SEL_FIELD       = 00000008 D D
KEY_C_SEL_ITEM        = 00000017 D D

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KEY_C_TOP             = 0000000F D D
KEY_C_UNDEL_ACE       = 00000007 D D
KEY_C_UNDEL_CHR       = 00000011 D D
KEY_C_UNDEL_LIN       = 00000024 D D
KEY_C_UNDEL_WRD       = 0000000B D D
KEY_C_UP              = 0000001B D D
KEY_L_BLINK           = 00000004 D D
KEY_L_FLINK           = 00000000 D D
KEY_M_CSI             = 00000001 D D
KEY_M_CTRLCHAR        = 00000008 D D
KEY_M_ESCSEQ          = 00000010 D D
KEY_M_GOLDREQ         = 00000004 D D
KEY_M_SS3             = 00000002 D D
KEY_M_USERDEF         = 00000020 D D
KEY_S_KEYDEF          = 0000000C D D
KEY_TABLE             = 00000000 RG D 01
KEY_T_TEXT            = 00000008 D D
KEY_V_CSI             = 00000000 D D
KEY_V_CTRLCHAR        = 00000003 D D
KEY_V_ESCSEQ          = 00000004 D D
KEY_V_GOLDREQ         = 00000002 D D
KEY_V_SS3             = 00000001 D D
KEY_V_USERDEF         = 00000005 D D
LINEDEF              = 00000000 D D
LINE_B_FIELDST        = 00000010 D D
LINE_L_BINACE         = 0000000C D D
LINE_L_BLINK          = 00000004 D D
LINE_L_FLINK          = 00000000 D D
LINE_M_BEGINACE       = 00000001 D D
LINE_M_DUMMY          = 00000004 D D
LINE_M_ENDACE         = 00000002 D D
LINE_M_NOTOUCH        = 00000010 D D
LINE_M_REPLACE         = 00000008 D D
LINE_S_LINEDEF        = 00000015 D D
LINE_T_TEXT           = 00000014 D D
LINE_V_BEGINACE       = 00000000 D D
LINE_V_DUMMY          = 00000002 D D
LINE_V_ENDACE         = 00000001 D D
LINE_V_NOTOUCH        = 00000004 D D
LINE_V_REPLACE         = 00000003 D D
LINE_W_FLAGS          = 0000000A D D
LINE_W_SIZE           = 00000008 D D
OPTIONDEF             = 00000000 D D
PREV_FLINK            = 00000878 R D 01
START_FLINK           = 00000000 R D 01

```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
AED_KEY_DEF	00000888 (2184.)	01 (1.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC QUAD

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	14	00:00:00.07	00:00:00.29
Command processing	107	00:00:00.69	00:00:02.16
Pass 1	283	00:00:17.30	00:00:27.75
Symbol table sort	0	00:00:00.24	00:00:00.24
Pass 2	87	00:00:03.90	00:00:06.16
Symbol table output	25	00:00:00.18	00:00:00.20
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	518	00:00:22.40	00:00:36.82

The working set limit was 1050 pages.
104287 bytes (204 pages) of virtual memory were used to buffer the intermediate code.
There were 20 pages of symbol table space allocated to hold 216 non-local and 0 local symbols.
292 source lines were read in Pass 1, producing 44 object records in Pass 2.
10 pages of virtual memory were used to define 2 macros.

! Macro library statistics !

Macro library name	Macros defined
_S255\$DUA28:[ACLEDT.OBJ]ACLEDT.MLB;1	1
_S255\$DUA28:[SYS.OBJ]LIB.MLB;1	0
_S255\$DUA28:[SYSLIB]STARLET.MLB;2	0
TOTALS (all libraries)	1

171 GETS were required to define 1 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:AEDKEYTAB/OBJ=OBJ\$:AEDKEYTAB MSRCS:AEDKEYTAB/UPDATE=(ENHS:AEDKEYTAB)+EXECMLS/LIB+LIBS:ACLEDT/LIB

0003 AH-BT13A-SE
VAX/VMS V4.0

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