## LA36/LA35 DECuriter II <br> - Maintenance Manual

## Uolume II



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## LA36 DECwriter II MAINTENANCE MANUAL Volume II

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## CHAPTER 9 UPGRADED LA36

### 9.1 GENERAL

The purpose of this chapter is to upgrade the maintenance manual for the LA36 DECwriter II so that it reflects the equipment changes incurred since the original publication. Changes of significant importance include:

1. M7723 Logic Board
2. M7728 Logic Board
3. Power Board Changes
4. Constant Voltage Transformer
5. New Bezel
6. Caps Lock Keyboard
7. Addition of Options

### 9.2 LA35/LA36 MODEL VARIATIONS

The variations and associated model numbers for the LA35/LA36 a listed below.

| Model No. | Designation | Variation |
| :--- | :--- | ---: |
|  | LA35 |  |
| LA35-CE | LA35 | $90-132 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA35-CF | LA35 | $180-264 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA35-CH | LA35 | $90-132 \mathrm{~V}, 50 \mathrm{~Hz}$ |
| LA35-CJ | LA35 | $180-264 \mathrm{~V}, 50 \mathrm{~Hz}$ |
| LA35-DE | LA35 | $90-132 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA35-DJ | LA35 | $180-264 \mathrm{~V}, 50 \mathrm{~Hz}$ |
|  |  |  |
|  | LA36 |  |
| LA36-CE | LA36 with Numeric Pad and Paper Out | $90-132 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA36-CF | LA36 with Numeric Pad and Paper Out | $180-264 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA36-CH | LA36 with Numeric Pad and Paper Out | $90-132 \mathrm{~V}, 50 \mathrm{~Hz}$ |
| LA36-CJ | LA36 with Numeric Pad and Paper Out | $180-264 \mathrm{~V}, 50 \mathrm{~Hz}$ |
| LA36-DE | LA36 | $90-132 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA36-DF | LA36 | $180-264 \mathrm{~V}, 60 \mathrm{~Hz}$ |
| LA36-DH | LA36 | $90-132 \mathrm{~V}, 50 \mathrm{~Hz}$ |
| LA36-DJ | LA36 | $180-264 \mathrm{~V}, 50 \mathrm{~Hz}$ |

### 9.3 EASY IDENTIFICATION OF LOGIC BOARDS

There are three possible Logic Board models that can be installed in a DECwriter: M7722, M7723 and M7728. The M7722 board is typically factory installed in earlier LA36s while the M7723 and M7728 boards are found in newer terminals. The M7728 performs all functions of the M7722 and M7723 and is backward compatible for a direct replacement for either board. Replacing either board with an M7728 does not enhance the capabilities of the terminal in which the M7728 board is installed.

Figure 9-1 shows the obvious physical differences between the three Logic Boards that permit easy identification. The M7722 and M7723 boards each have four connectors while the M7728 has five connectors. The M7723 and M7728 boards have solder dot test points around the perimeter and the M7722 does not have these test points.


Figure 9-1 Physical Characteristics of M7722, M7723, and M7728 Logic Boards

### 9.3.1 Major Functional Differences Between M7722 and M7723 Logic Boards

There are three major functional differences between the M7722 and the M7723 Logic Boards:

1. Local Copy Feature

M7722 - No local capability when terminal is operating on-line (sometimes called half-duplex mode)
M7723 - Has local copy feature. Three-position front panel rocker switch permits printing when in local or on-line in half- or full-duplex mode.
2. Parity Selection

M7722 - No received parity capabilities. Only even or no parity selection on transmission. No eighth bit spacing capability.

M7723 - Choice of even or odd parity for both receiving or transmitting.
3. Paper Out Option

M7722 - No provision for accepting the Paper Out Switch.

M7723 Compatible with Paper Out Switch.

## Y.3.2 M7723 Jumper Configurations

Figure 9-2 shows the location and function of all jumpers on the M7723 Logic Board.

| Jumper Configurations for M7723 Logic Board |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function | W2 | W3 | W4 | W5 | W6 | W7 | W8 | W9 | W13 | W14 |
| Full-Duplex Active | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Full-Duplex Passive | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Passive Receive/ Active Transmit | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 1 |
| Active Receive/ Passive Transmit | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 1 | 1 | 0 |
| Half-Duplex Active* | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0 |
| Half-Duplex Passive* | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

*Connect user-manufactured cable between J3-3 and 5 and operating system.

| Function | W10 | W11 | W15 |
| :--- | :---: | :---: | :---: |
| 8th BIT MARKING | 0 | X | 0 |
| 8th BIT SPACING | 0 | X | 1 |
| EVEN PARITY | 1 | 0 | X |
| ODD PARITY | 1 | 1 | X |

## Legend:

$1=$ Jumper Installed
$0=$ Jumper Not Installed
X = Do Not Care
W1 Installed - Standard Bell Volume
W1 Not Installed - Lower Bell Volume
W12 Not Used - No Function


### 9.3.3 Functional Differences Between M7723 and M7728 Logic Boards

In addition to having all the features of the M7723 board, the M7728 can also provide the data and signal interface required when options are installed in an upgradable LA35/LA36. The M7728 has the same possible transmit and receive parity configuration as the M7723. In addition, the received parity error print indication (three vertical bars) can be suppressed in certain instances when the eight level bit is used as a control code for the options.

### 9.3.4 M7728 Jumper Configurations

Figure 9-3 shows the location and function of all jumpers on the M7728 Logic Board.

### 9.3.5 M7728 Cabling Configurations

The possible cabling configurations for the M7728 Logic Board are shown in Figure 9-4.
CAUTION
The ribbon cables between the Logic Board and the Expander Board must be installed so that one cable end (either end) has the ribbed side of the cable facing up and the other end has the smooth side up. Ensure that A connects to A at each cable end. Failure to observe this polarity may cause a Logic Board failure.

### 9.4 MAJOR POWER SUPPLY CHANGES

There are four major changes to the power supply:

1. The rating of the ac line fuse was increased from 2 A SB to 3 A SB for 115 V and from 1 A SB to 1.5 A SB for 230 V .
2. The two 1 A SB fuses in the line feed motor drive circuit were replaced with four $3 / 4$ A SB fuses.
3. The $18000 \mu \mathrm{~F}$ capacitor in the capacitor bank was replaced with a $37000 \mu \mathrm{~F}$ capacitor.
4. A Constant Voltage Transformer (CVT) replaced the original power transformer.

### 9.4.1 New Power Transformers

Upgradable LA35/LA36s have constant voltage power transformers installed to accommodate the increased power requirements of the options. There is a unique transformer model for 50 Hz operation and another model for 60 Hz operation. Both models function on either 115 or 220 Vac primary voltage and provide $\pm 24$ and +11 Vdc at the secondary.

### 9.5 NEW KEYBOARD BEZELS

The keyboard bezel associated with the upgradable LA36 is shown in Figure 9-5. There is no change in the bezel for upgradable LA35s. The LA36 also has another bezel configuration that accepts the 14-Key Numeric Keypad Option which mounts to the right of the standard keyboard.

### 9.6 CAPS LOCK KEYBOARD

The Caps Lock Keyboard has a CAPS LOCK key substituted for the SHIFT LOCK key normally found on office equipment. When the CAPS LOCK is depressed, the 26 -letter keys transmit only upper case codes; all other keys print in lower case.

### 9.7 LA35/LA36 OPTIONS

All options listed in Table 9-1 can be installed in a LA35/LA36 DECwriter except for the 14-Key Numeric Keypad and the Paper Out Options.

| Jumper Configurations for M7728 Logic Board |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function | W2 | W3 | W4 | W5 | W6 | W7 | W8 | W9 | W13 | W14 |  |
| Full-Duplex Active | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |  |
| Full-Duplex Passive | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |  |
| Passive Receive/ | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 1 |  |
| Active Transmit |  |  |  |  |  |  |  |  |  |  |  |
| Active Receive/ | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 1 | 1 | 0 |  |
| Passive Transmit | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0 |  |
| Half-Duplex Active* | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |  |
| Half-Duplex Passive* |  |  |  |  |  |  |  |  |  |  |  |


| ${ }^{*}$ Connect user-manufactured cable between J3-3 and 5 |  |  |  |
| :--- | :---: | :---: | :---: |
| Function | W10 | W11 | W15 |
| Sth BIT MARKING | 0 | X | 0 |
| 8th BIT SPACING | 0 | X | 1 |
| EVEN PARITY | 1 | 0 | X |
| ODD PARITY | 1 | 1 | X |

ODD PARITY
Legend:
1 = Jumper Installed
= Jumper Not Installed
X = Do Not Care

| Function | W18 | W19 | W20 |
| :--- | :---: | :---: | :---: |
| Print Parity Error Indication | 1 | 0 | 1 |
| Eight Bit Control Over Options <br> (No parity detection) | 0 | 1 | 0 |

W1 Inserted
W1 Not Inserted
W12 Inserted
W12 Not Installe
W16 Not Used
W17 Not Used

- Standard Bell Volume
- Lower Bell Volume
- Print all characters typed whether LOCAL or ON LINE in Full or Half Duplex
- Position of FDX/HDX switch establishes whether transmitted characters are printed
- No Function
- No Function


A. NO OPTIONS INSTALLED


AND AUTO LINE FEED OR AUTO ANSWER BACK OPTIONS NOT INSTALLED


Figure 9-4 Cabling Configurations for the M7728 Logic Board


Figure 9-5 LA36 Keyboard Bezel

### 9.8 UPGRADED LA36 FUNCTIONAL DESCRIPTION

The following LA35/LA36 printers are designated as option-upgradable DECwriters.
LA36 Manufactured in U.S.A. - Serial numbers 02-21933 and higher
LA36 Manufactured in Ireland - Serial numbers 04-10450 and higher
LA35 Manufactured in U.S.A. - Serial numbers 5001 and higher
These printers have the increased power supply capability and the M7728 Logic Board required to accommodate the various available options.

The basic block diagram for the M7728 Logic Board is shown in Figure 9-6. The major difference between this diagram and the diagrams for the M7722 and M7723 boards is in the Data Conversion Block. All other functional areas operate in the same manner as in the other boards. The three items added to the data conversion are are:

1. Expander Board
2. Options
3. Tri-State Buffer

The Data Conversion Block still performs its basic function of taking Serial In (SI) ASCII data and converting it to a $7 \times 7$ dot pattern that drives the print head. Transmitted keyboard data is converted to Serial Out (SO) ASCII data by the Data Conversion Block. These functions do not change in an upgradable printer; only now, certain options exercise control over both the receive and transmit data lines by blocking, inserting, or allowing data to pass.

Table 9-1
LA35/36 Options

| Options | Name | Control <br> Switch/Indicator | Description |
| :--- | :--- | :--- | :--- |
| LAXX-LB | Expander Option | None | The Expander Option Mounting Kit <br> includes the logic, cables, and mounting <br> hardware required to expand the LA36 to <br> include options LAXX-LA, LAXX-KV, <br> LAXX-KW, LAXX-KX, LAXX-KY, |
| and LAXX-PK. |  |  |  |

Table 9-1 (Cont)
LA35/36 Options

| Options | Name | Control <br> Switch/Indicator | Description |
| :--- | :--- | :--- | :--- |
| LAXX-KY | Forms Control and <br> Vertical and <br> Horizontal Tabs | Keyboard Keys | The Forms and Tabbing Option enables <br> the terminal to set horizontal and vertical <br> tab positions either locally or via the sys- <br> tem software. This option also <br> incorporates features of the Top of Forms |
| Option (LAXX-KV) and operates in the |  |  |  |

[^0]Table 9-1 (Cont) LA35/36 Options

| Options | Name | Control <br> Switch/Indicator | Description |
| :--- | :--- | :--- | :--- |
| LAXX-KG | EIA Interface | None | The LAXX-LG interface includes a 9-ft <br> (3.54-m) cable terminated with a standard <br> EIA connector (no modem control <br> features). |
| LAXX-LN | Scale, Pointer, <br> and Window <br> Kit | Column scale, <br> Line Indicator, and <br> Column Pointer | Operator convenience items that assist in <br> positioning the print head on preprinted <br> forms and in locating horizontal tabs. |
| LAXX-LM | Acoustic Coupler | Carrier Detect <br> Lamp | Provides a data interface between DEC- <br> writer and standard telephone handset. |

The control logic for the M7728 board is shown in Figure 9-7. As stated previously, there is no difference in the operation, configuration, or programming of the Microprogrammed Controller. New identification numbers are assigned to the components and their physical location on the circuit board are changed, but the basic function of each remains the same. The new numbers and schematic sheet locations are noted on Figure 9-7.

The major area of change effects the receive and transmit data paths.

### 9.8.1 New Transmit Path

Keyboard data now passes through the Expander Board before it is applied to the transmit section of the UART. As this data is routed across the Expander, two switching methods are employed to ensure that installed options can break this data path and insert characters into the transmit data. This keyboard steering is shown in Figure 98. Hardware steering is accomplished by physically moving the cable to the UART between connectors J1 and J2 on the Expander Board. When inserted in J2, keyboard data and the keystroke is routed right across the Expander without any interruptions. When the Automatic Answerback Option or the Automatic Line Feed Option is installed, the cable is moved to J 1 and the data path is now through these options. There is a logic switch in these options that allows the options to break the keyboard data path and insert either an answerback message or a line feed command. After inserting the option-generated characters and keystrokes, the logic switch allows keyboard data to pass out to the UART again.

### 9.8.2 New Receive Path

On the M7728 board, received data and parity error are routed through the UART to the Tri-State Buffer rather than right to the Character Buffer as on the M7722 and M7723 boards. This Tri-State Buffer permits the options to sample the UART output data before the Character Buffer receives it. The options monitor the incoming data on the bi-directional line and can insert data on this line to be applied to the Character Buffer. The output of the Character Buffer can be sampled by an Optional Character Set Option which can substitute a new dot matrix pattern for the pattern normally generated for this character by the Character Generator ROM.


CP-2333
Figure 9-6 Basic Block Diagram of M7728 Logic Board


Figure 9-7 M7728 Control Logic Diagram


Figure 9-8 Steering of Keyboard Data

### 9.8.3 Transmit Operation with Options Installed

Options that insert data into the keyboard data path between the keyboard and the transmit section of the UART require a timing control signal to ensure that the UART is ready to accept more data. This control signal is the XMIT RDY L signal which is a high level when the UART is not ready to accept another character and is low when another character can be processed. This signal is used to stroke both the option-generated character and keystroke out of the option. The XMIT RDY L signal associated with the last chaaracter generated by the option causes the logic switch to revert back to the normal position and allow keyboard data to pass again.

### 9.8.4 Receive Operation with Options Installed

Figure $9-9$ shows the signals and components that effect the receive operation. After the UART converts incoming serial data into seven parallel bits, it places these bits on the data lines to the Tri-State Buffer. Normally, as the UART is ready to output data the DATA AVAILABLE (DA) line goes to a low level. The microprocessor uses this low level to load the seven bits into the Character Buffer. In the M7728 board this DA signal is applied serially through all receive options before it is sent to the microprocessor.

At each option the DA signal initiates an option-decoding function on the character present on the bidirectional lines from the Tri-State Buffer. If the character is a command or code that is not recognized by the first option, the DA signal is passed along to the next option to be used to decode the character at that option.

After being routed through all options to the microprocessor, the character is loaded into the Character Buffer through the Tri-State Buffer. The remaining processes to the print head are the same as in the M7722 and M7723 boards.

If the character present at the output of the UART is decoded by an option, this option blocks the data through the Tri-State Buffer (using the UART ENAB signal). The option then places a character on the bidirectional lines to the Character Buffer and issues the DA signal to the microprocessor. As before, the microprocessor commands the Character Buffer to load, but now the character loaded is taken from the option, not from the UART through the Tri-State Buffer.

After processing a character, the microprocessor issues the CLEAR DATA AVAILABLE (CLR DA) signal which causes the UART to place the next incoming character on the lines to the Tri-State Buffer. If an option is going to insert more than one character (as when performing a top-of-form operation), the option holds the TriState Buffer disabled, places another character on the bidirectional line and issues another option-generated DA signal. This action continues until the option has finished inserting characters. The CLR DA signal associated with the last character inserted enables the Tri-State Buffer and received data now passes through in a normal manner.


Figure 9-9 Receive Operations of M7728 Logic Board

10.1 INRODUCTION TO COMPRESSED FONT<br>The Compressed Font Option permits a DECwriter to print 132 characters on a 8-1/2 in. line. (Normally, the DECwriter prints 132 characters in 13.2 in.)

The option does not make any electrical or functional changes to the basic operation of the DECwriter. Only slight mechanical changes are required to modify the character spacing along a line. These changes include replacing the two timing pulleys with new pulleys having a greater number of teeth and installing a timing belt that matches these new pulleys.

All timing sequences and printing speeds remain the same. The printed characters retain the same vertical height; only their horizontal width is decreased.

### 10.2 LAXX-KJ PRINT SET

The figure at the end of this chapter is the LAXX-KJ print set.


10-2

## CHAPTER 11 FORMS CONTROL OPTION KIT (LAXX-KV)

### 11.1 FORMS CONTROL INTRODUCTION

The Forms Control Option adds a top-of-form capability to a DECwriter. The primary function of the option is to locate the top of form by monitoring the number of line feed actions performed by the printer mechanism. Then, when commanded by a form feed code, this option issues the correct number of option-generated line feed (LF) codes required to advance the paper to the next top of form.

The option samples data out of the UART and performs all internal incrementing, resetting, and line feed generating functions before the character is passed on to the Character Buffer for normal terminal action.

### 11.2 FORMS CONTROL FUNCTIONAL DIAGRAM

Figure 11-1 shows the Forms Control Option in a typical installation. The Forms Control Assembly is physically attached to the right side of the printer mechanism and the circuit board is connected by an edge connector at location B of the Expander Option Mounting Kit. A cable harness connects the two assemblies. At each end of this harness is a Mate-N-Lok connector and a pair of Faston terminals. One connector is connected to J1 on the option circuit board, the other end to the FORMS LENGTH switch on the Forms Control Assembly. The Faston terminals connect to lugs on the SET TOP OF FORM switch and lugs on the option circuit board. The FORMS LENGTH switch is a 12-position rotary switch and the SET TOP OF FORM switch is a momentarycontact pushbutton. Each position of the FORMS LENGTH switch represents the length (in inches) of a preestablished format (such as a preprinted form) that can be used with the option. In normal operation, the FORMS LENGTH switch is set to the length of the form being used; then the SET TOP OF FORM switch is depressed to load this value into the Counter on the option circuit board.

Data processed by the UART, whether incoming SI or locally generated at the keyboard, is available at location B on the Expander Option Mounting Board. The option monitors this data for either a line feed code or a form feed code. All other codes or characters do not effect the option.

When a line feed code is detected (indicating that the paper will advance one line), the Counter holding the form length value is incremented by one line. Each successive line feed code increments the Counter until its value equals the preset value established by the FORMS LENGTH switch. At this point the print head is at the top of the next form and the Counter is automatically preset with the value of the FORMS LENGTH switch again.

When a form feed (FF) code is detected by the option, four major events occur:

1. UART is disabled.
2. Line Feed Code Generator is enabled.
3. Counter is incremented.
4. Option-generated Data Available (DA) signal is sent to the Character Buffer.


Figure 11-1 Forms Control Functional Block Diagram

The option holds the UART disabled, continues to generate line feed codes, and increments the Counter until the count overflows. At this time the printer mechanism is at the top of the next form and the following three events occur:

1. Counter is preset to the value of FORMS LENGTH switch setting.
2. Line Feed Code Generator is disabled.
3. UART is enabled.

With the UART enabled again, data passes from the UART to the Character Buffer and the option monitors for line feed and form feed codes.

### 11.3 FORMS CONTROL BASIC BLOCK DIAGRAM

The basic block diagram for the Forms Control Option is shown in Figure 11-2. This diagram is a simplified representation of the forms control circuit schematic (D-CS-M7735-0-1). Circuit designations and pin numbers indicated on Figure 11-2 correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagram.


Figure 11-2 Forms Control Basic Block Diagram

The Forms Control Option can be divided into the following three functional areas:

1. Counter Circuit
2. Option Timing
3. Operational Sequences

### 11.3.1 Counter Circuit

The Counter circuit consists of the following four units:

1. Counter (E8 and E12)
2. Increment Control (E11)
3. Reset Control (E11)
4. SET TOP OF FORM and FORMS LENGTH Switches on Forms Control Assembly

The Counter chips (E8 and E12) form a 256-bit (line) up counter that is incremented by a low signal transition on E8-8. The Counter accepts one of 12 preset values as determined by the position of the FORMS LENGTH switch. Each switch position loads a number that is 128 minus the maximum number of lines on a specific form. For instance: if an 11 -in. form is to be used, the FORMS LENGTH switch is set to position No. 11 and the SET TOP OF FORM switch is depressed. On an $11-\mathrm{in}$. form, the maximum number of printable lines is 66 ( 11 in . times 6 lines per inch). The 256 -line Counter is preset with 62 lines from switch position No. 11, leaving 66 lines to be filled. Each line feed code received by the option increments the count upwards by one line. So, if after printing 45 lines ( 45 line feed codes received) a Top of Form command (form feed code) is received, the paper must be advanced 21 lines to reach the top of the next form. As the option generates these 21 line feed codes, the Increment Control E11 increments the Counter. When the Counter overflows (after 128 increments: preset value plus the number of option-generated line feed codes), the Reset Control E11 reloads the value of the FORMS LENGTH switch back into the Counter again.

### 11.3.2 Option Timing

The Timing Sequencer E9 establishes all control timing for the Forms Control Option. The timer is a 4-bit shift register that produces the following four sequential timing signals at the designated outputs:

```
pin 5;SRA
pin 7;SRB
pin 9;SRC
pin 12;SRD
```

A high level signal on the LD and SHF pins (1 and 13) of E9 cause the high level at pin 4 to be shifted right at the rate of the Option Clock input at pin 6 (approximately $1.2 \mu \mathrm{~s}$ per shift). Either the Data Available signal from the UART or the Form Feed Stored signal from FF flip-flop E4 activates the Timing Sequencer.

The following events occur at each of the four sequencer outputs:

| Time | Event |
| :--- | :--- |
| SRA | - Not used - but provides a $1.2 \mu$ s delay for data stabilization |
| SRB | - Decode line feed code |
|  | - Decode form feed code |
|  | - Increment Counter |
|  | - Enable Line Feed Code Generator |
| SRC | - Issue Datoad Counter Available signal to Character Buffer |
| SRD |  |

Figure 11-3 shows the timing sequence for the Forms Control Option.


Figure 11-3 Timing Sequence for Forms Control Option

### 11.4 OPERATIONAL SEQUENCES

The Forms Control Option has three basic operational sequences that are dependent on what character is being sent by the UART. These are:

1. Receive any character but line feed code or form feed code
2. Decode a line feed code
3. Decode a form feed code

### 11.4.1 Any Character Received

Figure 11-4 shows the operational sequence performed when any character is received. When the option receives a Data Available signal from the UART, a character code is present on the data lines at location B. If this code is for any character, but neither a line feed nor form feed code, the only action on the option is the initiation of the Timing Sequencer by the Data Available signal. At SRD time (approximately $4.8 \mu \mathrm{~s}$ after receiving the Data Available signal) the option issues the option-generated Data Available signal which is sent to the microprocessor. The character can now pass out from the UART in a normal manner.

### 11.4.2 Line Feed Code Decoded

Figure 11-5 shows the operational sequence performed when a line feed code is received. A line feed code and Data Available signal from the UART are decoded during SRB time by LF Decoder E3. The output from pin 8 of the LF Decoder is applied through the Increment Control E11 to the Counter E8 and E12. Each line feed code increments the Counter by one line. If the Counter increments to a full count, which indicates having reached the top of the next form, the Counter outputs a TOF signal on pin 12. This TOF signal is used at SRC time to reset the Counter with the value set by the FORMS CONTROL switch.


Figure 11-4 Forms Control Operational Sequence When Any Character Received

Figure 11-5 Forms Control Operational Sequence When Line Feed Code Received

If the Counter does not overflow (no TOF signal) when incremented, no further action is taken until SRD time when the option-generated Data Available signal is sent to the microprocessor. The Character Buffer now accepts the line feed code from the UART and processes it in a normal manner.

### 11.4.3 Form Feed Code Decoded

Figure 11-6 shows the operational sequence performed when a form feed code is received. A form feed code and the Data Available signal from the UART are decoded during SRB time by FF Decoder E3. This action initiates the major function of the option: issuing the proper number of line feed codes to advance the paper to the next top of form position. The output of FF Decoder E3 sets FF flip-flop EA which causes the following three actions to occur during SRB time.

1. Disables the UART (held disabled until FF sequence completed)
2. Enables the Line Feed Code Generator E5
3. Increments the Counter E8 and E12

Disabling the UART prevents incoming data from being applied to the Character Buffer and allows optiongenerated line feed codes to be sent to the Character Buffer. As the Line Feed Code Generator E5 is energized, the Increment Control E11 increments the Counter by one line. If the Counter increments to a full count, it outputs a TOF signal on pin 12. This TOF signal is used to clock E4 pin 5 to a high level and to reset the Counter with the FORMS LENGTH switch value at SRC time. At SRD time the option-generated Data Available signal is issued and a line feed code is sent to the microprocessor. When the CLR DA signal is sent back to the option indicating that the line feed code was processed, the CLR DA signal resets E4 at pin 1. The TOFSL signal generated when E4 resets causes the FF flip-flop E4 to reset also.

If the Counter does not overflow after being incremented (no TOF signal), the FF flip-flop E4 remains set, holding the UART disabled and the Line Feed Code Generator E5 enabled. The CLR DA signal returning after the first line feed code was processed resets the Timing Sequencer. But because the FF flip-flop is still set, the Form Feed Stored (FFS) signal immediately restarts the Timing Sequencer again. At SRB time, the Counter is incremented again and the Line Feed Code Generator issues another line feed code. If this increment still does not overflow the Counter, the line feed code generation sequence is repeated again and again until the TOF signal is present at pin 12 of the Counter. When the CLR DA from the last LF returns, the Counter resets and the option removes the disable from the UART and disables the Line Feed Code Generator E5. The option has completed the top of form sequence and is now waiting for line feed or form feed codes before starting any action

### 11.5 TROUBLESHOOTING

The troubleshooting chart in Table 11-1 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 11.6 LAXX-KV PRINT SET

Figure 11-7 is the supporting diode matrix for the LAXX-KV print set. The print set is shown at the end of this chapter.


Figure 11-6 Forms Control Operational Sequence When Form Feed Code Received

Table 11-1
Troubleshooting for Forms Control Option Kit (LAXX-KV)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :--- | :--- | :--- | :--- | :--- |
| 1. After installation improper <br> operation or no operation <br> of terminal | Cabling | Wrong cabling connections | Check all cabling between <br> M7728 Logic Board, Ex- <br> pander Board, and TOF <br> Assembly beneath top cover | Figure 9-4 |
|  | Option location | Option inserted in wrong loca- <br> tion on Expander Board | Install TOF option in loca- <br> tions A and B |  |
|  | Data Available <br> signal distribution | Signal path interrupted | Check for Data Available <br> signal at E11 pin 10 and at <br> E9 pin 12 for the output | D-CS-M7735-0-1, <br> Sheet 3 |
| 2. Terminal does not advance <br> to TOF when CTRL L or <br> FF is received | Form Feed Decoder | FF not being decoded | Check E3 pin 6 for indication <br> of FF code | D-CS-M7735-0-1, <br> Sheet 2 |
|  | LF Code Generator | LF code not being generated | Check E5 and E2 for the LF <br> code | D-CS-M7735-0-1, <br> Sheet 2 |



binary pattern/forms length selected




## CHAPTER 12 SELECTIVE ADDRESSING OPTION (LAXX-KW)

### 12.1 SELECTIVE ADDRESSING INTRODUCTION

The Selective Addressing Option allows a DECwriter to communicate with other terminals in a multipoint communications network. Generally, it operates in conjunction with the EIA Interface Option (LAXX-LG) and the Automatic Answerback Option (LAXX-KX) to provide the user with a versatile network that is easily configured to receive or transmit data to and from each terminal.

The Selective Addressing Option has two primary functions in the terminal in which it is installed:

1. To allow or inhibit the terminal from transmitting data out from the keyboard.
2. To allow or inhibit the terminal from responding to received data.

### 12.1.1 Transmit Conditions

A terminal is able to transmit (transmit enabled) when it is the master in the communications network or when it is a uniquely selected slave that has been addressed by the master using its unique address code. As the master, the terminal can select which slave terminals are going to receive and print messages sent from the master's keyboard. When operated as an uniquely selected slave, the terminal's keyboard is activated and two-way conversation can take place between the master and this slave. Only one uniquely selected slave is transmit enabled in the network at any one time and it is always the last slave terminal selected by the master. All other slaves in the network are transmit disabled.

### 12.1.2 Receive Conditions

The ability of a slave terminal to receive data transmitted by the master is determined by the address class of the terminal. There are three possible address classes for each terminal that permit received data to print.

1. Broadcast Slaves - All terminals in the network receive data transmitted by the master.
2. Group Select Slaves - Group Address is established by setting switch S2 on the option circuit board. All slaves with the same Group Address receive data transmitted by the master.
3. Unique Select Slaves - Each terminal can have a Unique Address which is different than its Group Address and is established by the setting of switch S1. When addressed by the master using this Unique Address, it is possible to have communications between these two terminals and no other terminals in the network. In addition, the master can sequentially address multiple Unique Addresses to form a specific group that receives data from the master.

A terminal prints transmitted characters if it is selected as a slave and is not in the address mode. If not selected, all received characters are automatically converted to the non-printing, non-spacing ACK code. The only exception is if the terminal is in the address mode and an ENQ code is received. This code is not converted to an ACK but is allowed to pass through the Selective Addressing Option to the Answerback Option where it is used.

### 12.1.3 Operational Modes

Slave terminals operate in either the address mode or the data mode. In the address mode, terminals respond to codes for their Broadcast, Unique Address, or Group Address. In the data mode, slave terminals do not acknowledge their addresses, even though the address is present on the communications line. The master terminal establishes whether the slave terminals are in one mode or the other.

## NOTE

After power-up sequence, terminal is in the data mode.
Six commands (generated by five codes) are sent from the master terminal to control the operation of the slaves. Three commands switch the slave terminal from the data mode to the addres mode:

1. EOT (CTRL D - 0048)
2. ETX (CTRL C $-003_{8}$ )

The STX (CTRL B $-002_{8}$ ) command switches the terminal from the address mode back to the data mode. The BELL (CTRL G-0078) configures all the slaves in the broadcast mode. The ENQ (CTRL E - $005_{8}$ ) code is used with Unique Select Slaves to request the stored answerback message. It is also used to transmit disable a Unique Select Slave.

> NOTE
> Refer to the $L A 35 / L A 36$ DECwriter II User's Manual for a complete description of these codes.

### 12.2 SELECTIVE ADDRESSING FUNCTIONAL BLOCK DIAGRAM

Figure 12-1 shows the functional block diagram of the Selective Addressing Option. Received data is monitored at the output of the UART for address codes and mode switching commands. When in the address mode, the terminal only responds to codes that select it to receive data. These codes are the Unique or Group Address codes that match addresses stored in the two 7-bit dip switches or the BELL code. When the terminal is not conditioned to receive data transmitted by the master (not selected), it disables the UART and substitutes an ACK code $\left(006_{8}\right)$ for each received ASCII character or command. This ACK code is a non-spacing, non-printing code that has no effect on the terminal. As discussed in the description of the Expander Mounting Board, all incoming data passes through the Selective Addressing Option before the other options in the terminal monitor the data. Therefore, when the terminal is not selected to receive data and all incoming characters are converted to ACK codes, the other options never have a chance to decode their respective commands and the terminal appears to be off-line to the transmitted data.

When the terminal is the master or a transmit-enabled slave, the data from the keyboard is monitored by the EOT Decoder for an EOT code. This code indicates that the transmitted message has ended and the terminal is relinquishing the master or transmit-enable status.

The trilevel line that interconnects the EIA, Auto Answerback, and Selective Addressing Options is used to disable the keyboard (by inhibiting the keystroke) when the terminal is a transmit-disabled slave. When the Selective Addressing Option places an " $O$ " level on this line (transmit disabling the terminal), it cannot be overridden by any of the other options and the "O" level remains until the terminal becomes the master, switches to local, or becomes a transmit-enabled slave.

The DEVICE SELECT and SELECT AVAIL front panel indicators provide a visual indication of the terminal's status. When the DEVICE SELECT light is illuminated, it indicates that the terminal is transmit enabled. When the SELECT AVAIL light is illuminated, the communications network is available and the terminal can become master. When both lights are illuminated, the terminal is the master.


Figure 12-1 Selective Addressing Functional Block Diagram

### 12.3 SELECTIVE ADDRESSING BASIC BLOCK DIAGRAM

The basic block diagram for the Selective Addressing Option is shown in Figure 12-2. This diagram is a simplified representation of the selective addressing circuit schematic (D-CS-M7737-0-1). Circuit designations and pin numbers indicated on Figure 12-2 correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagram.

### 12.3.1 Power-Up Sequence

The selective addressing power-up sequence is initiated by the WAKE UP L signal which performs the following four events:

1. Clocks Address flip-flop E11 at pin 3 and places the terminal in the data mode
2. Resets Master flip-flop E11 and places a high level on pin 8 which is applied through Faston connector A to the EIA Interface to indicate that the terminal is not the master
3. Resets SELECT AVAIL flip-flop E10 and places a high level on pin 8 which qualifies half of AND gate E4 at pin 4. The low level from pin 9 of E10 illuminates the SELECT AVAIL light
4. Resets Device Select flip-flop E16 and places a low level on pin 5. This low level sets Xmit No. 1 flipflop E10 and Xmit No. 2 flip-flop E16

After the wake-up sequence is completed, the terminal can be configured as the master by typing CTRL D and CTRL SPACE or as a slave (non-selected) by receiving a character from another master.

> NOTE
> If the terminal powered up while another terminal in the network was transmitting, the SELECT AVAIL light would not illuminate or flicker and the terminal would not receive the transmitted data. The extinguishing of the SELECT AVAIL light indicates that there already is a master terminal established in the network. Therefore, the terminal just powering up cannot become the master. The terminal does not print because it was never properly addressed; at wake up it went directly into the data mode. All incoming characters are converted into ACK codes which are disregarded by the terminal.

Typing a CTRL D on the keyboard produces the EOT code which is detected by the EOT Decoder E1, E9, E14, E15, and applied to E4 at pin 5. If no characters have been received by the terminal since wake up, there is a high level at pin 4 of E4. These two high levels qualify AND gate E4 and clock Master flip-flop E11. Pin 8 of E11 goes to a low level which is applied through Faston connector A to the EIA, establishing this terminal as the master. The low from pin 8 of E11 also sets Device Select flip-flop E16 and produces an H level on the trilevel line (KSTBDISABLE L) through NOR E17 and Inverter E8. As Device Select flip-flop sets, the low level on pin 6 and the H level on the KSTB DISABLE L line combine through Q 1 and Q 2 to illuminate the DEVICE SELECT light. The terminal has now established itself as the master in the communications network.

If after powering up and before typing CTRL $D$, the terminal receives a character sent by an already-established master, the Data Available signal (DA IN L) associated with this received character starts the Timing Sequencer E13. This sequencer is a 4-bit shift register that shifts the high level on pin 4 to the right at the Option Clock rate (approximately $1.2 \mu \mathrm{~s}$ per shift). Between T1 and T3 the terminal can decode incoming commands. At T2 time, the high level on pin 8 of Master flip-flop E11 (E11 reset at wake up) is clocked through SELECT AVAIL flipflop E10 to extinguish the SELECT AVAIL light. As SELECT AVAIL flip-flop E10 clocks, a low level from pin


8 is applied to pin 4 of AND gate E4 to inhibit any attempt by the terminal to become master by typing CTRL D on the keyboard. At this time the terminal is not master and has not been selected as a slave (because at wake up it went directly into the data mode not the address moe). Therefore, at T4 time AND gate E9 is qualified and enables the ACK Code Generator E7, E8; disables the UART through E8 pin 12; and issues the option-generated Data Available signal out of E13 pin 12. Thus, the incoming character code is converted to an ACK code and the terminal does not respond to any data on the line. This action continues until the master ends its transmission with an EOT code (CTRL D). This EOT code is recieved by all terminals in the network and causes the previously selected slave terminals to become deselected. The EOT indication from the Function Decoder E5 is applied through E17 pin 9 to reset Master flip-flop E11, SELECT AVAIL flip-flop E10, and Device Select flipflop E16. As E10 resets, the SELECT AVAIL light illuminates and as E16 resets, the terminal becomes deselected. The EOT indication also sets the Address flip-flop E11 and applies a high to E4 pin 4. This high is inverted once through E4 pin 11, then again through E4 pin 8, and coupled through E17 pin 6 to combine at AND gate E9 at T3 time to disable the UART, enable the ACK Code Generator, and issue the Data Available signal at T4. This action substitutes an ACK code for the incoming EOT code.

### 12.3.2 Address Mode

In the address mode, the Function Decoder E5 and the Group E12, E18 and Unique E2, E6 Comparators are monitoring the incoming data for their respective address codes. Prior to transmitting an address code the master issues a NULL code (CTRL SPACE) which places all slaves in the address mode. The NULL code is detected by Function Decoder E5 during T1 and T3 then applied through E15 to set Address flip-flop E11. As E11 sets, the high level from pin 5 initiates the following four actions:

1. Disables the UART and enables the ACK Code Generator. This action takes place through E4 pin 12, E4 pin 10, E17 pin 3, and E9 pin 11. This converts the NULL code to an ACK code.
2. The high level enables both the Group and Unique Address Comparators, which are exclusive ORs that compare the programmed setting in the 7 -bit dip switches to the code present on the UART lines.
3. The high is also applied to pin 10 of AND gate E9. If either a Group or Unique Address or BELL code is detected when the terminal is in the address mode, E9 is qualified and it clocks Device Select flip-flop E16. This action causes the terminal to be selected as a slave.
4. The other location where the high level from pin 5 of the Address flip-flop is applied is to the D input (pin 2) of Xmit No. 1 flip-flop E10.

After being selected as a slave, there are four possible types of slaves; Broadcast, Group, Unique one-way, and Unique two-way.
12.3.2.1 Broadcast Slaves - These slaves are addressed by the master using the BELL code which is detected by the Function Decoder E5, coupled through E3 and E9 to clock E16. The low level from E16 pin 6 is applied to Q1, Q2, which act as both an AND gate and a Comparator. The Comparator Section monitors the status of the trilevel line. To illuminate the DEVICE SELECT light, the trilevel line must be at the H state and the output of E16 pin 6 must be low.

Receiving an STX code resets Address flip-flop E11 and places the terminal in the data mode. All received characters now print.
12.3.2.2 Group Slaves - Receiving an address code that corresponds to the code setting of switch S2 produces a group indication that is transferred through E14, E3, and E9 to clock Device Select flip-flop E16. Again the received Group Address code is converted to an ACK code and sent on to the Character Buffer. Also all group slaves are transmit disabled in the same manner as the Broadcast Slaves. (Trilevel line is "O".)

Decoding an STX code places the terminal in the data mode and all received characters are printed.
12.3.2.3 Unique One-Way Slaves - Receiving the Unique code that matches the S1 switch setting produces the same action as the Broadcast and Group Address codes; the UART is disabled, the Unique code is converted to an ACK code, and it is transferred to the Character Buffer at T4 time. In addition, the Unique code indication resets Xmit Enable No. 1 flip-flop E10, placing a low level on pin 5. This low level from pin 5 is applied through E17 and E8 to transmit enable the terminal (the trilevel KSTB DISABLE L signal goes to the " H " level providing the EIA is clear to send). The next code received is the ENQ code (CTRL E) which resets Xmit Enable No. 2 flip-flop E16 placing a low level on pin 9. To transmit disable this terminal the next character received must be any character but a valid address. The Data Available signal for this character starts the timing sequence and at T2 E16 clocks a high level out on pin 9. This high causes Xmit Enable No. 1 flip-flop E10 to clock the high level on pin 2 (established when the terminal is in the Address Mode) out on pin 5. The high level from pin 5 of E11 is applied through E17 pin 1 to E8 and forces the trilevel line to the "O" state which transmit disables the terminal. The master then sends the STX code (CTRL B) which places the terminal in the data mode. The terminal can now receive but not transmit back to the master.
12.3.2.4 Unique Two-Way Slaves - The master establishes two-way communications with a designated slave by typing the Unique Address code, then the ENQ code, then the STX code. The only difference between this configuration and the one-way configuration is that there is no character sent between the ENQ and the STX codes. The action at the slave terminal is the same except that when the terminal goes to the transmit enable condition as the Unique code is detected (Xmit Enable No. 1 flip-flop E10 resets and places a low level on pin 5) it stays transmit enabled. The ENQ code resets Xmit Enable No. 2 flip-flop E16 in the same manner placing a low level on pin 9 which does not cause E10 to clock. The next character received is the STX code which resets Address flip-flop E11 and causes the terminal to switch to the data mode. As E11 resets, a low level is placed on pin 2 of E10. At T2 time E16 clocks, causing E10 to clock this low level out pin 5 to E17 to keep the terminal transmit enabled (trilevel line stays at "H" level providing the EIA is clear to send). The terminal can transmit to and receive from the master.

Figure 12-3 contains the timing diagram for the code sequence that establish unique one-way or two-way slaves.
12.3.2.5 Select Add-On Slaves - To add other terminals already selected - without having to readdress all previously selected terminals - the ETX code (CTRL C) is used. This code resets all terminals in the address mode and allows the new terminals to respond to their addresses. The ETX code affects the terminals just as the ENQ code does. The last terminal addressed is also transmit enabled if the last unique address is not followed by a non-valid dummy address.

Refer to the LA35/LA36 DECwriter II User's Manual for complete programming instructions for terminals containing the Selective Addressing Option.

### 12.4 TROUBLESHOOTING

The troubleshooting chart in Table 12-1 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 12.5 LAXX-KW PRINT SET

The figures at the end of this chapter are the LAXX-KW print set.


Figure 12-3 Timing Diagram for Transmit Enable and Disable Sequence

Table 12-1
Troubleshooting for Selective Addressing Option (LAXX-KW)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :---: | :---: | :---: | :---: | :---: |
| 1. After installation, incorrect operation or on operationSELECT AVAIL light not illuminated at power-up | Cabling | Wrong cabling connection | Check all cabling between M7728 Logic Board and Expander Board | Figure 9-4 |
|  | Option location | Option inserted in wrong location on Expander Board | Install Selective Addressing Option in location F |  |
|  | Data Available signal distribution | Signal path interrupted | Check E8 pin 5 for incoming Data Available signal and E13 pin 12 for output to next option | D-CS-M7737-0-1, <br> Sheet 1 |
| 2. Does not respond to any address | Address mode | Not switching to address mode | Check E11 pin 5 for a high level at EOT, NULL, or ETX | D-CS-M7737-0-1, <br> Sheet 1 |
| 3. Responds to Group Address when Unique Address sent - or vice versa | Address switches | Addresses are in wrong locations | Interchange addresses between switches S1 should have Unique Address and S2 should have Group Address | D-CS-M7737-0-1, <br> Sheet 2 |
| 4. Will not switch out of address mode to data mode | Address flip-flop | Not being reset | Check E11 pin 5 for a low level at STX | D-CS-M7737-0-1, <br> Sheet 1 |
| 5. Data is printed when not selected | Tri-State Buffer on Logic Board not disabled | UART ENA H signal from option not sent to Logic Board | Check E8 pin 12 for the UART ENA H signal when selected | D-CS-M7737-0-1, <br> Sheet 1 |
|  | ACK Generator | ACK Code Generator not energized | Check E7 for ACK code | D-CS-M7737-0-1, <br> Sheet 1 |





### 13.1 AUTOMATIC ANSWERBACK INTRODUCTION

The Automatic Answerback Option performs two distinct functions: the storage of a 20 -character preprogrammed message and the insertion of line feed codes as in the Automatic Line Feed Option LAXX-LA.

The answerback message has up to 20 character positions (spaces are counted as characters) that can be programmed by utilizing slide switches located on the option circuit board. The message is activated by depressing the front panel HERE IS key or by receiving the ENQ code $\left(005_{8}\right)$. When the terminal is on-line, the answerback message is transmitted down the line. When in local, the message is printed out at the terminal.

## NOTE

When operating on-line in the echo mode, the answerback message is also printed out at the terminal in addition to being transmitted.

The Line Feed Section of the option can be configured to automatically insert a line feed code after each transmitted carriage return and insert a line feed code after each received carriage return code. The Option Board contains jumpers that can be removed to inhibit both or either of the insertion functions. The normal action of the AUTO LF switch can also be overridden by these jumpers.

The Answerback Section of the option interacts with two other DECwriter options (EIA Interface, LAXX-LG or Selective Addressing, LAXX-KW) if they are installed. The trilevel line (KSTRB DIS L signal) interconnects these options and establishes whether the Answerback Section can respond to a command requesting the answerback message. The EIA interface can inhibit the Answerback Option when the modem is not ready to accept transmitted data. The Selective Addressing Option can, if the terminal is not selected as the master or a transmitenabled slave, also inhibit the Answerback Section from responding to received codes. Refer to the EIA description for a complete discussion of this interaction.

## NOTE

When operating in the local mode, these options have no effect on the operation of the Answerback Option.

### 13.2 ANSWERBACK OPTION FUNCTIONAL BLOCK DIAGRAM

Figure 13-1 shows the Answerback Option in a typical DECwriter installation. The option's circuit board installs in locations C and D on the Expander Option Mounting Board and has an edge connector at each location to couple signals between the two boards. A variation in the basic coupling configuration between the M7728 Logic Board and the Expander Board is required when the Answerback or Auto Line Feed Options are installed. Normally, without either of these options, ASCII data from the keyboard is routed right across the Expander Board (in from the keyboard on J3 and out to the Logic Board on J29). When the Answerback Option is installed, the keyboard data path is now through this option and out to the Logic Board on J1.


Figure 13-1 Automatic Answerback Option Functional Block Diagram

As shown in Figure 13-1, the Answerback Option is divided into the three following functional sections:

1. LF Transmit Section
2. LF Receive Section
3. Answerback Section

### 13.2.1 Operation of LF Transmit Section

ASCII data from the keyboard is applied to both the Line Drivers and the Xmit CR Decoder through location D. Normally this data is routed right through the option to the UART. Two conditions cause the Line Drivers to block this data path.

1. When the LF Transmit Section is issuing a line feed code.
2. When the Answerback Section is issuing the answerback message.

If a carriage return code from the keyboard is detected and the front panel AUTO LF switch is depressed and Jumper W3 is installed, the Xmit CR Control initiates the following three actions:

1. Disables the Line Drivers blocking the data path from the keyboard to the UART.
2. Enables the Xmit LF Code Generator placing an LF code on the lines to the UART.
3. When clear to send from EIA is high, generates the keystrobe that transfers the LF code to the UART.

After the LF code is accepted by the microprocessor, the Xmit LF Code Generator is disabled and the Line Drivers are enabled, allowing normal data flow from the keyboard.

As shown in Figure 13-1, Ju mper W3 is in series with the AUTO LF switch. If this jumper is removed, all control is removed from the switch and the LF Transmit Section of the option is disabled.

Figure 13-2 contains the operational sequence for the LF Transmit Section.

### 13.2.2 Operation of LF Receive Section

The LF Receive Section of the option monitors the data out of the UART and, if Jumper W1 is installed, automatically inserts a line feed code after each received carriage return code. When the Function Decoder detects a carriage return code out of the UART, the Rcvr CR Control initiates the following three functions:

1. After the carriage return code is processed, disables the UART.
2. Enables the Rcvr LF Code Generator, placing an LF code on the bidirectional lines to the Character Buffer.
3. Issues an option-generated Data Available signal out on OP IN line. (Refer to Expander Board description for discussion of Data Available signal steering.)

After the LF code is processed by the microprocessor, the UART is enabled and the LF Code Generator is disabled.

Removing Jumper W1 disables the LF Receive Section of the option.


CP-2370
Figure 13-2 Operational Sequence for LF Transmit Section

If the terminal is operated in the local mode, with the front panel AUTO LF switch depressed and Jumpers W1 and W3 inserted on the option circuit board, a carriage return code from the keyboard causes a carriage return and two line feed increments at the printer mechanism. This action occurs because the LF Transmit Section of the option adds a line feed code after the carriage return from the keyboard, then the LF Receive Section of the option inserts another line feed code as the carriage return code leaves the UART for the Character Buffer. Thus, two line feed codes are acted on by the printer mechanism.

NOTE
When the terminal is on-line, transmitting in an echo mode, and the AUTO LF switch is in the down position, the option generates a line feed code after each carriage return. In this operational configuration, the printer mechanism advances two lines for each carriage return even though only one line feed code is being transmitted out from the terminal. The second line feed occurring at the terminal is generated by the returning (echoing) carriage return as it is processed by the LF Receive Section of the option. This same action occurs when the terminal is operated in the local mode.

Figure 13-3 contains the operational sequence for the LF Receive Section.
13.2.3 Operation of Answerback Section

The Answerback Section utilizes the Function Decoder to detect received requests (ENQ code) for the stored answerback message. In the local mode, depressing the HERE IS key activates this section and causes the message to be printed out at the terminal. The AB Control initiates the following sequence when commanded to output the answerback message:

1. Disable the Line Drivers blocking all keyboard data.
2. Increment the Character Selector by one (from zero to first character in message).
3. Enable the Timing Sequencer.
4. Monitor for last character in message.
5. Produce option-generated keystrobe to transfer answerback character to UART.

NOTE
As can be seen in Figure 13-1, the answerback message is applied to the UART just as if it were typed on the keyboard. The message is NOT applied on the bidirectional lines to the Character Buffer as in the case of other options.

After the microprocessor has accepted the first character, the next character and its keystrobe are ready to be processed in the same manner. This action continues until the last character of the answerback message is transferred out. At this time the Line Drivers are enabled again and normal terminal action is resumed.

Figure 13-4 contains the operational sequence for the Answerback Section.


Figure 13-3 Operational Sequence for LF Receive Section


Figure 13-4 Operational Sequence for Answerback Section

### 13.3 AUTOMATIC ANSWERBACK BASIC BLOCK DIAGRAM

The basic block diagrams for the Automatic Answerback Option are shown in Figures 13-5 and 13-8. These diagrams are simplified representations of the automatic answerback circuit schematic (D-CS-M7733-0-1). Circuit designations and pin numbers indicated on these figures correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagrams.

The Answerback Option is divided into three areas:

1. LF Transmit Section
2. LF Receive Section
3. Answerback Section

### 13.3.1 LF Transmit Section Basic Block Diagram

The basic block diagram for the LF Transmit Section is shown in the top half of Figure 13-5. Normally, ASCII data from the keyboard passes through the Line Drivers E17, E23 to the UART. If the Answerback Section is not generating the answerback message, the keystrobe for each character from the keyboard passes through E15 to the microprocessor. When a carriage return is typed, the keystrobe associated with the carriage return is utilized by the Xmit CR Decoder E22 to detect the CR code. If the AUTO LF switch is depressed and Jumper W3 is installed, the carriage return indication passes through functional AND gate E3 and sets Xmit No. 1 flip-flop E24. After the carriage return is processed and the UART is ready to accept the next character, the XMIT RDY L signal is applied to pin 5 of Inverter E21. This inverted signal clocks the Xmit No. 2 flip-flop E24, producing the LF ON H and LF ON L signals.

The LF ON H signal performs the following four actions:

1. Disables the Line Drivers through E3 blocking any further data from the keyboard.
2. Enables the Xmit LF Code Generator E11, producing the zero bits of the line feed code (bits $1,3,5,6$, 7).
3. Clocks Timing Controller E9 in the Answerback Section starting the Timing Sequencer E2.
4. Conditions NAND gate E10 at pin 9 so that after the LF code is accepted by the microprocessor, the returning XMIT RDY L signal can clock and clear both sections of E24.

The LF ON L signal from E24 pin 8 is applied to pin 15 of Line Driver E23 and produces the two 1-level bits of the LF code (bits 2 and 4).

At SRD time, the KSTRB OUT signal is generated at E7 pin 10. After the UART accepts the LF code, the leading edge of the returning XMIT RDY L signal clocks a low through E24 to pin 5 and the trailing edge clocks this low through Xmit No. 2 flip-flop to enable the Line Drivers, disable the LF Code Generator, and allow keyboard data to pass through the option again. The XMIT RDY H signal clears Timing Sequencer E2 and resets Timing Controller E9.

The timing sequence for the LF Section is shown in Figure 13-6.


Figure 13-5 LF Sections of Answerback Option


Figure 13-6 LF Transmit Section Timing Sequence

### 13.3.2 LF Receive Section Basic Block Diagram

The basic block diagram for the LF Receive Section is shown in the bottom half of Figure 13-5. This section monitors the received data at a point that is between the output of the UART and the input to the Character Buffer. This data is present at the option on the bidirectional line through the edge connector at location D. Receiving both a carriage return code and the DA IN L signal (data available signal from the UART) at the Function Decoder E16 produces the CR UART L signal that is coupled through Jumper W1 to set Rec No. 1 flip-flop E18.

After the carriage return code is processed by the terminal, the microprocessor sends the CLR DA L signal back to the option at Inverter E21-9. The leading edge of this signal clocks the high level on E18-12 through to E18-9 and forces E18-8 to a low level. The trailing edge of CLR DA resets E18 at pin 3. The high through pin 13 of E11 produces the signal UART ENA H which disables the UART. This high level also generates the zero bits of the LF code (bits $1,3,5,6,7$ ) through E13. The 1 level bits of the LF code are generated by the OP IN L signal which is applied to E17 pin 15. The option-generated data available signal is represented by the low level of the OPT IN L signal. (The steering gates on the Expander Option Mounting Board convert this OPT IN L signal to a signalthat has the same effect as the Option Data Available signal.) After the microprocessor accepts the optiongenerated line feed code and data available, it sends a second CLR DA L signal back to the option. This resets flip-flop E18 at pin 11 which then allows the UART to pass received data to the Character Buffer in a normal manner.

The Timing Sequencer for the LF Receive Section is shown in Figure 13-7.


Figure 13-7 LF Receive Section Timing Sequence

### 13.3.3 Answerback Section Basic Block Diagram

Figure 13-8 contains the basic block diagram for the Answerback Section. When the HERE IS key is depressed or the ENQ command is received, either of these two indications is coupled out of E14 pin 8 to AND gate E10. If the KSTRB DISABLE L signal level is either an H or M level and AB ON H is not set, E10 is qualified and both sections of flip-flop E12 set. The high level produced on pin 5 of E12 (AB ON H signal) initiates the following three events:

1. Disables Line Drivers E17, E23 through E3.
2. Blocks any other incoming requests for the answerback message by placing a low on E10 pin 5 through E7.
3. Conditions E14 pin 4 with a high level so that when the last character in the answerback message is detected E13 can reset.

The low level on pin 6 of E12 (AB ON L) initiates the following events:

1. Disables the keyboard by blocking the KSTRB IN H signal path through E15.
2. Enables the Character Drives E1, E8 which send the answerback message to the UART through location C.


Figure 13-8 Answerback Section
Basic Block Diagram

As Shift flip-flop E12 sets, a high level on pin 9 (AB SHIFT 0) is applied to Character Selector E5. E4, E5, and E6 are configured as a shift register that ripples a high level up through each output line every time the register is clocked. The AB SHIFT 0 signal from pin 9 of E12 is inverted by E7 and passed through the functional OR E15 on pin 11 to set E9. When E9 sets, a high level is applied on the DS0 input of E2. The Timing Sequencer E2 is a 4bit shift register that shifts the high DSO level to the right at the rate of the Option Clock (approximately $1.2 \mu \mathrm{~s}$ per shift) when the CLEAR TO SEND signal is applied to the shift and load inputs (pins 13 and 10 respectively). The CLEAR TO SEND signal is only present when the KSTRB DIS L signal is in the H level. When at the M level the KSTRB DIS L signal does not overcome the 3.75 V bias level on Comparator E1 and the CLEAR TO SEND signal is not produced.

## NOTE

The $M$ level allows E12 to set and hold a request for the answerback message but the message is not trasmitted until the tri-state line becomes an $\mathbf{H}$ level.

At SRA time, the Character Selector E5 increments from character no. 0 to character no. 1 and a high level is applied to one side of each of the seven slide switches that comprise character no. 1. A closed switch produces a " 1 " in the bit position and an open switch a " 0 ." Figure $13-9$ shows the switch settings for the letter A in character no. 1. To produce the code 1000001 for the $A$, the switches in bits 1 and 7 are closed while all the rest are open. The Character Drivers send this code out of location C to the UART. The Null Detector E20 monitors these lines for the null code (0000000) and, when decoded, produces the AB DONE signal which resets E12 and the Timing Sequencer at SRC time. At SRD time, the KSTRB OUT signal is generated at E7 and character no. 1 is sent to the UART. As the UART accepts this character, the XMIT RDY H signal is sent back to the option at E15 pin 5 and initiates three actions:

1. Shift flip-flop E12 resets and removes the high from E5 (E12 remains reset until message is sent).
2. Timing Controller E9 resets and removes the high level from the DS0 input of the Timing Sequencer.
3. Timing Sequencer clears to zero.

After the UART has processed the character, the XMIT RDY L signal is sent to the option where it combines with the AB ON L signal at functional AND gate E3. When E3 is qualified, a low pulse from pin 11 of functional OR E15 sets the Timing Controller E9. As E9 sets, a high level is applied at the DS0 input of the Timing Sequencer. If the CLEAR TO SEND signal is present, the Timing Sequencer starts and at SRA the Character Selector increments a high level to the switch containing the next character and at SRD this character is strobed to the UART.

This character generation continues until the Character Selector increments to the twenty-first character location, which does not exist. Therefore, a null is detected at E20 and at SRC time AND gate E14 couples this last character indication through E15 to reset the AB flip-flop E12, Timing Controller E9, and Timing Sequencer E2. At this time the Answerback Sequence is completed.

## NOTE

If an answerback message of less than 20 characters is stored in the switches and the last character is coded as a null, the Answerback Section will reset after detecting this null rather than sequencing through the remaining uncoded switch positions.

Figure 13-10 contains the timing sequence for the Answerback Section.


Figure 13-9 Typical Answerback Character Programming

### 13.4 TROUBLESHOOTING

The troubleshootng chart in Table 13-1 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 13.5 LAXX-KX PRINT SET

The figures at the end of this chapter are the LAXX-KX print set.


CP-2378
Figure 13-10 Answerback Section Timing Sequence

Table 13-1
Troubleshooting for Automatic Answerback Option (LAXX-KX)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :--- | :--- | :--- | :--- | :--- |
| 1. After installation, char- <br> acters typed on keyboard <br> not transmitted | Cabling | Wrong cabling connections | Check all cabling between <br> M7728 Logic Board and Ex- <br> pander Board | Figure 9-4 |
|  | Option location | Option inserted in wrong loca- <br> tion on Expander Board | Install Answerback Option in <br> locations C and D |  |
|  | Keystrobe signal <br> distribution | Signal path interrupted | Check for Keystrobe signal <br> into Option Board at E15 pin <br> 10 and out of board at E10 <br> pin 3 | D-CS-M7733-0-1, <br> Sheet 3 |
|  | Line Drivers | Line Drivers on option not <br> enabled | Check E3 pin 11 for low level | D-CS-M7733-0-1, <br> Sheet 1 |
| 2. After installation, received |  |  |  |  |
| characters not printing | Data Available <br> signal distribution | Signal path interrupted | Check for Data Available <br> signal at E16 pin 15 | D-CS-M7733-0-1, <br> Sheet 1 |
|  | Tri-State Buffer on <br> M7728 Logic Board | Tri-State Buffer held disabled <br> by option | Check E11 pin 12 for high <br> level when option not per- <br> forming answerback or line <br> feed operation | D-CS-M7733-0-1, <br> Sheet 2 |

Table 13-1 (Cont)
Troubleshooting for Automatic Answerback Option (LAXX-KX)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :---: | :---: | :---: | :---: | :---: |
| 4. Line Feed Code not inserted after received Carriage Return | Jumper W1 | W1 not installed | Connect W1 | D-CS-M7733-0-1, <br> Sheet 1 |
|  | Data Available signal | Option not generating Data Available signal | Check for pulse at E18 pin 8 | D-CS-M7733-0-1, <br> Sheet 2 |
|  | Line Feed Code Generator | Line feed code not being generated | Check for line feed code at E13 and E17 | D-CS-M7733-0-1, <br> Sheets 1 and 2 |
| 5. No message is printed when HERE IS switch is depressed in local or CTRL E is received when on-line and Carriage Return/Line Feed Section does not operate | Option activation | Timing Control flip-flop not setting | Check that E9 sets on either line feed or answerback operation | D-CS-M7733-0-1, <br> Sheet 3 |
|  |  | Timing Sequences not operating | Check E2 for outputs at pins 5, 7, 9, and 12 | D-CS-M7733-0-1, Sheet 3 |
| 6. Same as no. 5 above except Carriage Return/Line Feed Section operates | Answerback Section | AB flip-flop or Shift flip-flop not operating | Check both sections of E12 to ensure that they set when answerback message activated | D-CS-M7733-0-1, <br> Sheet 3 |
| 7. Message prints on received CTRL E but not when HERE IS switch is depressed in local | HERE IS switch | Faulty switch or cabling | Check switch operation and signal path to E14 pin 10 | D-CS-M7733-0-1, <br> Sheet 3 |
| 8. Depress HERE IS switch no answerback message just last character typed prints | Message storage | Shorted diode in one of the 20 character switch positions or any malfunction that shorts any two lines of shift register E4, E5, E6 together | Check for shorts in message array | D-CS-M7733-0-1, <br> Sheets 5,6 , or 7 |
| 9. Message starts to print, then stops without finishing | Shift register | Shift register not able to sequence through complete message | Check all 20 outputs of E4, E5, E6 | D-CS-M7733-0-1, <br> Sheets 5,6 , or 7 |










# CHAPTER 14 <br> FORMS CONTROL, VERTICAL TABULATION, AND HORIZONTAL TABULATION OPTION (LAXX-KY) 

### 14.1 TABS OPTION INTRODUCTION

This option (hereinafter called Tabs Option) provides a DECwriter with three major functions:

1. Forms Control - Top of form capability
2. Vertical Tabs - Storage of vertical tab locations
3. Horizontal Tabs - Storage of horizontal tab locations

The Forms Control Section of the option stores the preset form length and compares it with the number of line feed actions performed by the printer mechanism. Then, when commanded by a form feed code, it issues the correct number of option-generated line feed codes required to advance the paper to the next top of form.

The Horizontal Tab Section stores tab locations and monitors the position of the print head in the 132 printable columns. When a Horizontal Tab command is received it issues the proper number of space codes to move the print head to the right to the next horizontal tab location.

The Vertical Tab Section stores tab locations and monitors the number of lines the paper advances. This section operates in conjunction with the Forms Control TOF setting which establishes the maximum number of printable lines for the form being used. A vertical tab can be established on any line on a form. On receipt of a Vertical Tab command this section issues the proper number of line feed codes to advance the paper to the next vertical tab location.

Each section of the option performs all internal housekeeping functions (incrementing, line feed, or space code generating, etc.) before option-generated data is passed on to the Character Buffer for normal terminal action.

### 14.2 TABS OPTION FUNCTIONAL DIAGRAM

Figure 14-1 shows the Tabs Option in a typical installation. The Forms Control Assembly is physically attached to the right-hand side of the printer mechanism and the circuit board is connected by an edge connector at location A of the Expander Option Mounting Kit. A cable harness connects the two assemblies. At each end of this harness is a Mate-N-Lok connector and a pair of Faston terminals. One connector is connected to J1 on the option circuit board, the other end to the FORMS LENGTH switch on the Forms Control Assembly. The Faston terminals connect to lugs on the SET TOP OF FORM switch and lugs on the option circuit board. The FORMS LENGTH switch is a 12 -position rotary switch and the SET TOP OF FORM switch is a momentarycontact pushbutton. Each position of the FORMS LENGTH switch represents the length (in inches) of a preestablished format (such as a preprinted form) that can be used with the option. In normal operation, the FORMS LENGTH switch is set to the length of the form being used, then the SET TOP OF FORM switch is depressed to load this value into the Vertical Position Counter on the option circuit board.

Data processed by the UART, whether incoming serial information or locally generated at the keyboard, is available at location A on the Expander Option Mounting Board. All option-generated output signals (line feed or space codes and control signals) are also available at location A. No edge connector is installed at location B; the exposed fingers of the circuit board provide convenient locations for monitoring circuit signals.


Figure 14-1 Tabs Option Functional Block Diagram

The Decoder Circuits monitor the incoming data for commands and other pertinent codes that are required in the three operational sections. Table 14-1 lists the various codes detected by the Decoder Circuits and the sections where these codes are used.

Table 14-1
Codes Decoded By Tabs Option

| Codes <br> Detected | Section Used in |  |  |
| :--- | :---: | :---: | :---: |
|  | Horizontal Tabs | Vertical Tabs | Forms Control |
| FF | Yes |  |  |
| VT |  | Yes | Yes |
| HT | Yes | Yes | Yes |
| BS | Yes |  |  |
| LF |  |  | Yes |
| ESC1 | Yes |  |  |
| ESC2 | Yes |  |  |
| ESC3 |  | Yes |  |
| ESC4 |  | Yes |  |

The Line Feed Code Generator and Space Code Generator send codes back up the bidirectional line to the Character Buffer on the Logic Board. The Space Code Generator is controlled by the horizontal tab circuits and the Line Feed Code Generator by either the vertical tab or forms control circuits.

The timing circuits establish the controlling signals for all functional sections of the option. Sequential timing is required for the critical storage, loading, resetting, and clearing functions performed in typical tabbing operations. The timing circuits utilize the Data Available signal from the UART plus commands from the functional section of the option and the Option Clock timing pulses to initiate these timing sequences. Whenever the option is performing one of its three major functions, the UART is disabled by a signal from these timing circuits.

### 14.3 SIMPLIFIED OPERATION OF TABS OPTION

Each of the three option functions (VT, HT, and TOF) can be set to a value (store a location), commanded to perform a function (go to next top of form), and cleared of all positions or settings. Table 14-2 shows the commands, both local and remote, that set, command, and clear each of the functions.

Table 14-2
Control Commands for Major Tab Operations

| Function Section | Set Up By |  | Controlled By |  | Cleared By |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Local | Remote | Local | Remote | Local | Remote |
| Horizontal Tabs | ESC1 | $\begin{aligned} & 033_{8} \text { and } \\ & 061_{8} \end{aligned}$ | TAB key (HT) | $011_{8}$ | ESC2 | $\begin{aligned} & 033_{8} \text { and } \\ & 062_{8} \end{aligned}$ |
| Vertical Tabs | ESC3 | $\begin{aligned} & 033_{8} \text { and } \\ & 063_{8} \end{aligned}$ | $\begin{aligned} & \text { CTRL K } \\ & \text { (VT) } \end{aligned}$ | $013_{8}$ | ESC4 | $\begin{aligned} & 033_{8} \text { and } \\ & 064_{8} \end{aligned}$ |
| Top of Form | Set length <br> Depress TOF or at wake-up | None | CTRLL <br> (FF) | 0148 | Change <br> length <br> Depress TOF | None |

### 14.3.1 Horizontal Tabs Operation

The Horizontal Tabs Section of the option can be considered as a counter with 132 locations; each location represents one of 132 printable positions the print head passes through on each horizontal printing line. When the print head is at the left-hand margin (just after a carriage return or a power-up sequence), this Horizontal Position Counter is at zero. As the print head moves across to the right, the counter increments; back spacing (movement to the left) decrements the counter. The Horizontal Position Counter always contains the count of the column in which the print head is positioned.

To set a horizontal tab, the print head must by physically positioned at the location of the desired tab; then the storage command is either typed locally (ESC1) or received $\left(033_{8}\right.$ and $\left.061_{8}\right)$. This action causes the HT RAM that is monitoring the output of the Horizontal Position Counter to store this print head position. Any number of horizontal tabs (up to 132) can be stored on a line.

Typing the TAB key in local or receiving an HT code $\left(011_{8}\right)$ causes the option to block any incoming data from the UART and issue space codes until the print head moves to the right to the first location where a tab had been set. This location is determined by the output of the HT RAM. If a Horizontal Tab command is given and there are no tabs set between the present print head location and the right-hand margin, the option generates space codes until the print head reaches column no. 132. The print head remains there until either a carriage return or line feed code is received. The printing function is disabled while the head is at column 132.

All horizontal tab locations are cleared when either an ESC2 is typed locally or $033_{8}$ and $062_{8}$ is received. The horizontal tab clearing action initiates the following sequence:

1. Value of Horizontal Counter is stored in latch.
2. Horizontal Counter is reset to zero.
3. Horizontal Counter is incremented up to 132 and all horizontal tabs stored in HT RAM are erased.
4. Value in latches is loaded back into Horizontal Counter.

This action ensures that the Horizontal Counter always contains the actual position of the print head and is ready to accept new tab locations right after the old tabs are erased. For, if the clearing command is given when the print head is in the middle of a line and the Counter is just reset to zero and not reloaded with the actual position, any tabs set on this line are not accurate because of the discrepancy between head position and Counter value.

### 14.3.2 Top of Form (TOF) Operation

The primary component of the TOF Section is a 128 -bit Counter. Each bit of this counter represents a printable line on a form. This Vertical Counter accepts one of 12 preset values as determined by the position of the FORMS LENGTH switch. Each switch position loads a number that is 128 minus the maximum number of lines on a specific form. For instance; if an 14-inch form is to be used, the FORMS LENGTH switch is set to position no. 14 and the SET TOP OF FORM switch is depressed. On a 14 -inch form the maximum number of printable lines is 84 ( 14 inches times 6 lines per inch). The 128 -line counter is preset with 44 lines from switch position no. 14 , leaving 84 lines to be filled. Each line feed code received by the option or each line feed code generated by the Vertical Tabs Section of the option increments the count upwards by one line. So, if after advancing 61 lines (61 line feed codes received or generated), a Top of Form command (form feed code) is received the paper must be advanced 23 lines to reach the top of the next form. As the option generates these 23 line feed codes, the Vertical Counter is incremented once for each line feed code. When the Vertical Counter overflows (after 128 increments - preset value plus the number of option-generated line feed codes) the value of the FORMS LENGTH switch is reloaded back into the Vertical Counter again.

NOTE
There is no way to completely clear the DECwriter of a TOF value. Everytime the Vertical Counter overflows, the FORMS LENGTH switch setting is automatically reloaded to establish a new top of form.

### 14.3.3 Vertical Tabs Operation

The Vertical Tabs Section can be considered as a unique variation of the TOF function. Both respond to operator commands and advance paper through the DECwriter by issuing line feed codes until a specific number of lines have been advanced. The TOF circuits stop the paper from advancing when the Vertical Counter is full, indicating that the next top of form has been reached. The vertical tabs circuits stop the paper from advancing when the location of a previously set vertical position is reached. Thus, the FORMS LENGTH switch setting used in the TOF circuits actually establishes the boundaries where vertical tabs can be set.

A vertical tab is set by either typing ESC3 or receiving $033_{8}$ and $063_{8}$. At the time when this storage command is received, the vertical location of the print head is stored in the VT RAM that is monitoring the output of the Vertical Counter.

Typing CTRL L in local or receiving $014_{8}$ activates the vertical tab function. This action causes the Vertical Tabs Section to block any incoming data from the UART and issue line feed codes until the paper advances to the next vertical tab location as determined by the VT RAM. If a VT command is given and there are no vertical tabs set between the present head location and the next top of form, the paper advances to the next top of form.

All vertical tab locations are cleared when ESC4 is typed locally or $033_{8}$ and $064_{8}$ is received. The vertical tab clearing action initiates the following sequence:

1. Value of Vertical Counter is stored in a latch.
2. Vertical Counter is reset to zero.
3. Vertical Counter is incremented to overflow and all vertical tabs stored in VT RAM are erased.
4. At TOF (overflow) the value in latches loaded back into Vertical Counter.

This action ensures that the Vertical Counter always contains the actual position of the print head and is ready to accept TOF commands or new tab locations right after the old tab locations are cleared. This prevents discrepancies between head position and Vertical Counter values. If the clearing command was given in the middle of a form and the Vertical Counter was just reset to zero and not reloaded with the actual position, any TOF or VT command given before the next top of form was reached would not perform correctly.

### 14.4 TABS OPTION BASIC BLOCK DIAGRAM

The basic block diagrams for the Tabs Option are shown in Figures 14-2, 14-4, 14-5, 14-7, 14-9, and 14-10. These diagrams are simplified representations of the HT, VT, TOF circuit schematic (D-CS-M7736-0-1). Circuit designations and pin numbers indicated on these figures correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from these block diagrams.

The Tabs Option can be divided into the following five functional areas:

1. Decoding and Generating Circuits
2. Timing Circuits
3. Horizontal Tabs Circuits
4. Top of Form Circuits
5. Vertical Tabs Circuits

### 14.4.1 Decoding and Generating Circuits Basic Block Diagram

The basic block diagram for the decoding and generating circuits is shown in Figure 4-2. Incoming ASCII-coded data present on the bidirectional UART data lines connects to the decoding circuits. Outgoing data, either a line feed or space code generated by the option is sent back to the Character Buffer via these lines too.


Figure 14-2 Decoding and Generating Circuits Basic Block Diagram
14.4.1.1 Decoding - The decoding circuits perform two main functions: (1) detecting commands that the option requires for operation and (2) monitoring the UART data lines for characters or codes that cause the print head to move either forward or backward. The Function Decoders E3 and E9 sample the seven ASCII bits when the DA signal and the SRA timing pulse are present.

## NOTE

Both bit 7 and Parity Error are required at AND gate E23 before DA and SRA allow the decoding action.

Decoding of standard codes (HT, CR, LF, etc.) is performed in a normal manner but the special commands ESC1, 2, 3, and 4 require a somewhat different decoding scheme. Each of these commands consist of two codes (the ESC code and either $1,2,3$, or 4 ) which must be decoded in the correct sequence to be recognized by the options as legitimate commands. When the ESC code is detected at SRA time, E16 sets placing a high level on pin 2 of E22. This high level out of E16 pin 5 remains high through the duration of the ESC decoding. It appears that at SRC time E16 will clock but it does not because SRC has no effect while the ESC code is keeping E16 set.

If the next character after the ESC code is either $1,2,3$, or 4 , the Function Decoder detects these codes and applies one of them to E11. At SRB time of this second character NAND gate E22 is qualified and clocks the second character through E11 to the appropriate circuit. If the character following an ESC command is not 1,2 , 3, or 4, there is no decoded signal at the input of E11 to be clocked through at SRB time. In either case, at SRC time of the second character E16 clocks low. Now, even if the third character received is $1,2,3$, or 4 , and after being decoded is applied to E11, there is no clock signal from E16 to transfer it through E11. Therefore, only these specific combinations of the ESC code and 1, 2 , 3 , or 4 are decoded as option-operational commands. The timing diagram for ESC command decoding is shown in Figure 14-3.


Figure 14-3 Timing for ESC Command Decoding

The other decoding function is performed by E7 and E14 which are also monitoring the incoming ASCII data. The function of these Decoders is to detect all characters or codes that cause the print head to move either to the left or right. Only two gates are required to decode all these possible character combinations. This is because of the unique bit assignments in the ASCII structure where all of these characters (except three) have a 1 in bit 6 or 7. The characters that move the head and do not have this 1 in bit 6 or 7 are: delete, back space, and horizontal tab. Back space and HT are decoded by the Function Decoder E3, E9. The delete code (all bits are 1) is detected by E7. Therefore, if a character is detected having a 1 in either bit 6 or 7 and it is not the delete code, the DA signal from the timing circuits qualifies AND gate E26. A back space, horizontal tab, and head moving indication is passed through OR gate E26 to the data input (pin 2) of E8. At SRC time, E8 clocks this information out to the horizontal tabs circuits. After clocking, E8 resets and awaits another indication that the next character will cause the print head to move.
14.4.1.2 Generating - The option-generated line feed codes and space codes are issued by the combination of E1 and E10. Enabling the Space Code Generator places the binary code 0100000 on the UART lines. The line feed code (0001010) is also generated by these same gates but uses E10 in a different manner.

## NOTE

Both codes have the same bit pattern in four locations (bits $1,3,5$, and 7) and always use E1 to generate these four bits.

### 14.4.2 Timing Circuits Basic Block Diagram

The basic block diagram for the timing circuits is shown in Figure 14-4. The primary component of this circuit is the Timing Sequencer E19, a 4-bit shift register that produces four sequential timing signals (SRA, SRB, SRC, SRD). Any of four signals applied to the reset pin of flip-flop E25 enables the Timing Sequencer and causes the high level at pin 4 to shift right at the rate of the Option Clock input at pin 6 (approximately $1.2 \mu \mathrm{~s}$ per shift). The four possible enabling signals are:

1. $\mathrm{HT}^{\prime}$ Horizontal Tab command
2. VT' Vertical Tab command
3. FF' Form Feed command
4. DA (Data Available) signal


Figure 14-4 Timing Circuits Basic Block Diagram

The DA signal from pin 12 of E15 (which is the Data Available signal from the UART) is only present when the other three signals are not present. This blocking action ensures that once a tab or TOF routine has started, no other incoming command or character is processed until the option function is completed. Table 14-3 contains the major events of each option function that occurs during each timing period.

### 14.4.3 Horizontal Tabs Circuits Basic Block Diagram

The basic block diagram for the horizontal tabs circuits is shown in Figure 14-5 and the operational sequence flow diagram is shown in Figure 14-6.

Table 14-3
Timing Sequencer Major Events

| Functional Sections of Option |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Timing Sequencer Periods | Decoding and Generating Circuits | Horizontal Tabs Circuits | Vertical Tabs Circuits | Top of Form Circuits |
| SRA | - Enable Function Decoder | - HT command detected <br> - CR code resets HT Counter <br> - BS code detected <br> - Disable UART | - VT command detected <br> - FF command detected <br> - LF code detected <br> - Disable UART | - FF command detected <br> - VT command detected <br> - LF code detected <br> - Disable UART |
| SRB | - Clock ESC command | - ESC 1- decoded <br> - ESC 2 decoded <br> - Enable Space Code Generator <br> - Set HT tab in HT RAM (ESC 1) | - ESC 3 decoded <br> - ESC 4 decoded <br> - Enable Line Feed Code Generator <br> - Clock VT Counter | - Enable Line Feed Code Generator <br> - Clock VT Counter |
| SRC | - Reset ESC FF | - Clock HT Counter | - Load VT Counter with switch setting after TOF | - Load VT Counter with switch setting after TOF |
| SRD | - Generate DA | N/A | - Set VT tab in VT RAM (ESC 3) | N/A |



Figure 14-5 Horizontal Tabs Circuits Basic Block Diagram


Figure 14-6 Horizontal Tabs Circuits

The horizontal tabs circuits perform the following four functions:

1. Monitoring the horizontal position of the print head
2. Setting horizontal tab locations
3. Tabbing action
4. Clearing horizontal tab locations
14.4.3.1 Monitoring - Each time the decoding circuits detect a character or command that moves the print head, the Clock Counter pulse from E8 is applied to the forward or back space steering gates E22 and E23. If the motion is forward, the Horizontal Counter E32, E38 is incremented by one count; if back space, the Counter is decremented by one. As the Counter changes, the position value is present on the output lines that are hardwired to the input address lines of HT RAM E39. Therefore, the RAM's address is representative of the current print head position.

NOTE
These Counter values are not written into the RAM, just present at the address lines.

When a carriage return is performed, the Horizontal Counter resets to zero and the HT RAM is at address zero also.
14.4.3.2 Setup - The command that establishes a horizontal tab is ESC1. When this command is given it is detected by the decoding circuits and applied to pin 9 of E23. Between SRB and SRC time it enables the write input (pin 12) of the HT RAM. At this time there is a high level on the data input (pin 13) of the HT RAM and a 1 is written into the HT RAM location that is addressed by the Horizontal Counter output. As the print head is advanced to the right to another tab location, the Horizontal Counter output increments the HT RAM pointer to new addresses. During this incrementing the HT RAM is not storing new locations; only when the ESC1 command is received are 1s stored in the HT RAM.

## NOTE

When the ESC1 command is typed the print head moves as the $\mathbf{1}$ is depressed but the horizontal tab location is set at the column location established when the ESC key was depressed.
14.4.3.3 ${ }^{\circ}$ Horizontal Tab Action - A Horizontal Tab command is decoded, then applied to the horizontal tabs circuits as the (HT) signal. This signal sets HT flip-flop E25, which remains set until the tab function is completed. Four events occur as a result of E25 storing the Horizontal Tab command:

1. UART is disabled.
2. Data Available signal path is blocked.
3. Horizontal Counter is ready to be incremented by one count.
4. Space Code Generator is enabled at SRB.

The $\overline{\mathrm{HT}^{\prime}}$ signal from pin 6 of E25 is applied to the timing circuits where it blocks the Data Available signal path through E15 and disables the UART through E1. The $\overline{H T}^{\prime}$ signal level is also applied to E26 of the Decoder Circuits to clock the HT Counter by 1. This level on the data input (pin 2) of E8 is clocked through E8 at SRC time of each Timing Sequencer cycle. At SRB time the HT signal enables the Space Code Generator E1, E10 which places the ASCII code for a space on the bidirectional lines to the Character Buffer. At SRD time the
option-generated Data Available signal is produced and this space code is ready to be processed and move the print head one space to the right. As the Horizontal Tab command increments the Horizontal Counter, a new HT RAM address is accessed. If this new address contains a zero (indicating that a horizontal tab was set at this position), the $\overline{\text { MEM }}$ signal is present at pin 6 of the HT RAM. This $\overline{\text { MEM }}$ signal combines at E27 with the Clear Data Available (CDA) signal associated with the space code that just incremented the Horizontal Counter and resets the HT flip-flop E25. This resetting action enables the UART, clears the Data Available signal path, and removes the increment signal from the Horizontal Counter at E26 pin 1.

If the MEM signal is not present at the HT RAM, the horizontal tabs circuits increment the counter at SRC, issue a space code at SRD, and continue this spacing cycle until the next horizontal tab location is reached (MEM signal out of the HT RAM).
14.4.3.4 Clearing Horizontal Tabs - Horizontal tab locations are cleared (erased) by either of two events: receiving an ESC2 command or during a power-up sequence (wake-up routine).

The ESC2 command is detected by the decoding circuits and is applied as a clearing pulse to E14 in the horizontal tabs circuits. The leading edge of this clearing pulse enables the Storage Latches E33 and E37 which load and store the current value in the Horizontal Counter. The trailing edge of this pulse clocks JK flip-flop E40. The high level output of E40 (Q) resets the Horizontal Counter to zero for the duration of CDA. Then the Counter starts counting up from zero at the Option Clock rate. As the Horizontal Counter increments, the low level on the write input (pin 12) of the HT RAM writes 0 s into each address location the Counter advances through. Zeros are written because pin 8 of E40 is low during a clearing function. When the Horizontal Counter overflows, the CARRY signal is applied through E14 to set E8. As E8 sets, the JK flip-flop (E40) is reset, removing the writing function from the HT RAM and reloading the Horizontal Counter with the print head value previously stored at the outset of the clearing action. Now the HT RAM is cleared of any tab settings and the Counter contains the value of the column in which the print head is positioned.

During a power-up sequence the Wake-Up command (WU) performs a function similar to the ESC2 command. All actions are the same except that the Horizontal Counter value stored in the latches at the beginning of the sequence is zero because the print head is always at column position 0 after a wake-up; therefore, the Counter value is zero also.

### 14.4.4 Top of Form (TOF) Circuits Basic Block Diagram

The basic block diagram for the TOF circuits is shown in Figure 14-7 and the operational sequence flow diagram is shown in Figure 14-8.

The TOF circuits perform three major functions:

1. Monitoring the vertical position of the print head
2. Form feeding
3. Setting form length values
14.4.4.1 Monitoring - This section of the option monitors the incoming data for codes that affect the vertical position of the print head. It responds to four codes:
4. Vertical tab stored - $\mathrm{VT}^{\prime}$ at pin 6 of E29
5. Line feed code - $\overline{L F}$ at pin 1 of E21
6. Form feed code - $\overline{\mathrm{FF}}$ at pin 10 of E28
7. Set TOF command - TOF at pin 3 of E15


Figure 14-7 Top of Form Circuits Basic Block Diagram
The VT and LF signals applied to E29 and E21 respectively enable the Line Feed Code Generator and increment the Vertical Counter E34, E35 at SRB time. The VT' signal is a low level that remains low as long as the option is performing a vertical tab, but the LF signal is a pulse that exists long enough to clock (increment) the Vertical Counter.

NOTE
The LF code also energizes the Line Feed Code Generator E1 and E10 through E2 which places an LF code on the bidirectional lines to the Character Buffer. This optiongenerated code is actually in parallel with the LF code generated by the UART. Both codes are available to the Character Buffer because the UART is not disabled by the Tabs Option when an LF code is detected. The VT' signal from pin 4 of E29 that is applied to the timing circuits does cause the UART to be disabled and, in this instance, the Character Buffer accepts the LF code generated by the Tabs Option.
14.4.4.2 Form Feeding - A Form Feed command detected by the decoding circuits sets Form Feed flip-flop E28. When E28 sets and stores the FF command, a high level from pin 9 initiates the following four actions:

1. UART is disabled.
2. Data Available signal path is blocked.
3. Vertical Counter is ready to be incremented by one count.
4. Line Feed Code Generator is enabled.


Figure 14-8 Top of Form Circuits Operational Sequence

The FF' signal from pin 4 of E29 is applied to the timing circuits where it blocks the Data Available path through E15 and disables the UART through E1. The FF' high level at pin 10 of AND gate E2 is clocked through at SRB time to energize the LF Code Generator and increment the Vertical Counter by one count. If this increment overflows the Counter, the TOF signal is present at pin 12 of E34. This TOF signal is used to clock E16 pin 8 to a low level and to load the Vertical Counter through Multiplexer E36, E42 with the FORMS LENGTH switch value at SRC time. At SRD time the option-generated Data Available signal is issued and a line feed code is sent to the microprocessor. When the CDA signal is sent back to the option indicating that the line feed code was processed, the CDA signal resets E16 at pin 13. The TOFSL signal generated when E16 resets causes the FF flipflop E28 to reset also.

If the Vertical Counter does not overflow after being incremented (no TOF signal), the FF flip-flop E28 remains set and holds the UART disabled. The CDA signal, returning after the first line feed code was processed, resets the Timing Sequencer. But, because the FF flip-flop is still set, the Form Feed Stored (FF') signal immediately restarts the Timing Sequencer again. At SRB time the Vertical Counter is incremented again and the LF Code Generator issues another line feed code. If this increment still does not overflow the Vertical Counter, the line feed code generation sequence is repeated again and again until the TOF signal is present at pin 12 of the VerticalCounter. When the CDA from the last LF returns, the Counter resets to the value of the FORMS LENGTH switch and the option removes the disable from the UART. The option has completed the top of form sequence and is now waiting for line feed or form feed codes before starting any action again.
14.4.4.3 Setup and Wake-Up - Initial setup of the TOF circuits is accomplished when the setting of the FORMS LENGTH switch is parallel loaded into the Vertical Counter as the SET TOP OF FORM pushbutton is depressed. This places a low level pulse on pin 1 of E34 and E35 (the load inputs) through E16 and E20. The Vertical Counter loads just as if a TOF occurred. The Wake-Up (WU) signal generated on the Logic Board during a power-up sequence performs the same parallel loading action and also ensures that the FF flip-flop E28 is cleared.

### 14.4.5 Vertical Tabs Circuits Basic Block Diagram

Figure 14-9 shows the basic block diagram for the vertical tabs circuit. The operational sequence for these circuits is shown in Figure 14-10.

The vertical tabs circuits perform the following four major functions:

1. Monitoring the vertical position of the print head
2. Setting vertical tab locations
3. Tabbing action
4. Clearing vertical tab locations

As discussed earlier, vertical tab functions are very similar to top of form actions and in many instances both circuits share common components. This circuit sharing is shown graphically by the shaded components in Figure $4-11$. As shown, most of the shaded components are relative to the major functions of monitoring, Counter incrementing, and Counter reloading. The unshaded components primarily process the unique commands associated with the vertical tabs circuits.
14.4.5.1 Monitoring - The following five incoming codes affect the function of the vertical tabs circuits:

1. Vertical Tab command $-\overline{\mathrm{VT}}$ at pin 4 of E28
2. Form Feed command - $\overline{\mathrm{FF}}$ at pin 10 of E28
3. Line Feed code - $\overline{\mathrm{LF}}$ at pin 1 of E21
4. Set HT command - ESC3 at pin 12 of E6
5. Clear HT command - ESC4 at pin 2 of E17 and at pin 3 of E18




Shaded components common to
both TOF and Vertical Tabs Circuit

The line feed code at E21 pin 1 causes the Vertical Counter to increment by one count at SRB time.

## NOTE

> The only function of a received line feed code is to increment the Vertical Counter. As in the TOF circuits, at SRB the Line Feed Code Generator is enabled and the UART is not disabled. Thus, the parallel LF code generation occurs at the input to the Character Buffer again.
14.4.5.2 Vertical Tab Setup - The ESC3 command establishes a vertical tab at the line location of the print head when the command is given. At SRD the ESC3 command enables the write input (pin 12) of the VT RAM. At this time there is a low level on the data input (pin 13) of the VT RAM and a 0 is written into the VT RAM location that is addressed by the Vertical Counter output. Whenever the ESC3 command is detected, a 0 is written into the VT RAM location corresponding to the print head position. A vertical tab can be set on any or all printable lines of a form.
14.4.5.3 Vertical Tab Action - A Vertical Tab command detected by the decoding circuits sets VT flip-flop E28. When E28 sets it causes the same action through E29 pin 5 as when the FF flip-flop sets. These actions are the same as in the TOF circuits.

1. UART is disabled through E1.
2. Data Available signal path is blocked through E15.
3. Vertical Counter is incremented by one count at SRB time.
4. Line Feed Code Generator E1, E10 is enabled at SRB time.

As the Vertical Counter increments, a new VT RAM address is accessed. If this new address contains a 1 (indicating that a vertical tab was set at this position), the MEM signal is present at pin 6 of the VT RAM. This MEM signal combines with the CDA signal associated with the line feed code that just incremented the Counter and resets VT flip-flop E28. Again, this resetting action enables the UART, clears the Data Available signal path, and removes the increment signal from the Vertical Counter.

If the MEM signal is not present at the VT RAM, the vertical tabs circuits increment the Counter at SRB, issue an LF code at SRD, and continue this paper advancing cycle until the next vertical tab position is reached (MEM signal out of VT RAM) or the top of form is reached (TOF signal out of Vertical Counter). If a TOF occurs during a vertical tab operation the same loading and resetting events take place as in a normal TOF function. These actions are:

1. The TOF signal out of Vertical Counter:
a. Clocks a high through E16 to clear E28 at CDA time.
b. Is not passed through NAND gate E12 pin 9 (the reset for LOAD flip-flop) because pin 10 is held low.
c. Loads the Vertical Counter with value of FORMS LENGTH switch at SRC time.
2. The switch setting is selected (not the latches) because the steering Multiplexer E36, E42 has a 0 on pin 1 .
14.4.5.4 Clearing Vertical Tabs - Vertical tab locations are cleared (erased) by either of two events: receiving an ESC4 command or during-a power-up sequence (wake-up routine).

The negative-going ESC4 pulse generated by the decoding circuits is applied to E17 pin 2 and E18 pin 3. The leading edge through E17 enables the Latches E30, E41 and the current print head position value of the Vertical Counter is transferred into these latches. At the trailing edge of the ESC4 pulse E18 clocks a high level out on pin 5 (the Q2 signal). This Q2 signal initiates the following actions:

1. Vertical Counter clears to zero count at CDA (of the 4 in the ESC4 command) through E17 pin 6.
2. Vertical Counter increments up from zero at the rate of the Option Clock through E12 pin 6.
3. All VT RAM addresses written with 1s through E29 pin 13.

As E18 sets, the high level load signal on pin 9 is applied to the Multiplexer E36, E42. This load signal conditions the multiplexer to pass the data stored in the latches and load the Vertical Counter with this data.

## NOTE

The value in the latches is the vertical position of the print head at the time the ESC4 command was given. Thus, this position is not lost as the counter is incremented to erase the VT RAM.

The low level on pin 8 of E18 is used to reset the ESC4 flip-flop E18. The DA signal associated with the next character received resets E18 at pin 11 to complete the vertical tab erasing action.

The clearing sequence performed when a wake-up occurs is somewhat similar to an ESC4 command and is as follows:

1. ESC4 flip-flop E18 sets and forces Q2 to a high level at the leading edge of the wake-up pulse.
2. At this time the load signal at E18 pin 9 is 0 and the Wake-Up signal transfers the FORMS LENGTH switch value through the multiplexer to load the Vertical Counter (WU at E15 pin 4) and then enables the latches (WU at E17 pin 1) to store this switch setting.
3. During this time the Option Clock cannot increment the Vertical Counter because the loading action overrides the clocking function.
4. At the trailing edge of the wake-up pulse the Vertical Counter starts incrementing through E12 at the Option Clock rate.
5. Each VT RAM address is written with a 1 because Q 2 signal is still high on pin 13 of the VT RAM.
6. At TOF (Counter overflow) E18 sets, making the Load signal high and resetting the ESC4 flip-flop ( Q 2 is now low).
7. The high level Load signal causes the multiplexer to select the value stored in the latches and E15 pin 5 loads this value into the Vertical Counter.
8. DA signal from the next character received resets E18 and the wake-up clearing routine is completed.

After wake-up the vertical tabs circuits are cleared and are set with the value of the new form and consider the print head to be positioned at the top of this new form.

### 14.5 TROUBLESHOOTING

The troubleshooting chart in Table 14-4 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 14.6 LAXX-KY PRINT SET

Figure $14-12$ is the supporting diode matrix for the LAXX-KY print set. The print set is shown at the end of this chapter.

Table 14-4
Troubleshooting for VT, HT, and TOF Option (LAXX-KY)

| Symptom | Problem Area | Probable Cause | Action |
| :--- | :--- | :--- | :--- | :--- |
| 1. After installation, improper <br> operation or no operation <br> of terminal | Cabling | Wrong cabling connections | Check all cabling between <br> M7728 Logic Board, Ex- <br> pander Board, and TOF <br> Assembly beneath top cover |



binary pattern/forms lengit selected



14-26




# CHAPTER 15 <br> AUTOMATIC LINE FEED OPTION (LAXX-LA) 

### 15.1 AUTOMATIC LINE FEED INTRODUCTION

The function of the Automatic Line Feed Option is to insert a line feed code after receiving or transmitting a Carriage Return command.

In the transmit mode of operation, this feature eliminates having to type the keyboard LINE FEED key after each Carriage Return command at the end of each line. With this option installed and the front panel AUTO LF switch depressed, typing the CARRIAGE RETURN key causes a line feed code to be transmitted after the carriage return code.

In the receive mode of operation, an incoming carriage return code is detected by this option and it automatically inserts a line feed code after the carriage return code. This is a convenience feature for existing programs that do not normally follow a carriage return code with a line feed code. A wire jumper (W1) located on the automatic line feed option circuit board permits the automatic insertion of a line feed code after a received carriage return code. Removing this jumper disables the automatic insertion of line feed codes when operating in the receive mode but does not affect the transmit mode, which is controlled by the AUTO LF switch.

### 15.2 AUTOMATIC LINE FEED FUNCTIONAL BLOCK DIAGRAM

Figure $15-1$ shows the functional block diagram of the Automatic Line Feed Option in a typical installation. Incoming data (SI) is processed by the UART on the M7728 Logic Board then routed through the Expander Option Mounting Board to the Receiver Section of the Automatic Line Feed Option Board. This section of the option monitors each incoming character and, after receiving a carriage return code, generates a line feed code. This line feed code is inserted right after the carriage return code and is sent back to the Character Buffer on the bidirectional line. The Character Buffer accepts both the carriage return and the line feed codes as if they were sent into the terminal from an external source. The printer mechanism reacts to this internally generated Line Feed command in a normal manner.

In the transmit mode of operation, characters typed at the keyboard pass through J3 on the Expander Option Mounting Board to the Transmit Section of the option. When the CARRIAGE RETURN key is depressed, the option detects the carriage return code and inserts an option-generated line feed code after the carrige return code. The carriage return from the keyboard and the line feed from the option are routed to the UART on the M7728 Logic Board. The UART processes and transmits these two codes just as if both were originally generated by two separate keys.


Figure 15-1 Automatic Line Feed Functional Diagram

If the terminal is operated in the local mode, with the front panel AUTO LF switch depressed and Jumper W1 inserted on the option circuit board, a carriage return code from the keyboard causes a carriage return and two line feed increments at the printer mechanism. This action occurs because the Transmit Section of the option adds a line feed code after the carriage return from the keyboard then the Receive Section of the option inserts another line feed code as the carriage return code leaves the UART for the Character Buffer. Thus, two line feed codes are acted on by the printer mechanism.

NOTE
When the terminal is on-line and transmitting in an echo mode and if the AUTO LF switch is in the down position, the option generates a line feed code after each carriage return. In this operational configuration, the printer mechanism advances two lines for each carriage return, even though only one line feed code is being transmitted out from the terminal. The second line feed occurring at the terminal is generated by the returning (echoing) carriage return as it is processed by the Receiver Section of the option.

### 15.3 AUTOMATIC LINE FEED BASIC BLOCK DIAGRAM

The basic block diagram for the Automatic Line Feed Option is shown in Figure 15-2. This diagram is a simplified representation of the automatic line feed circuit schematic (D-CS-M7738-0-1). Circuit designations and pin numbers indicated on Figure 15-2 correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagram.

The Automatic Line Feed Option can be divided into two functional areas: Transmit Section and Receive Section.


Figure 15-2 Automatic Line Feed Block Diagram

### 15.3.1 Transmit Section

Figure 15-3 shows the operational sequence of the Transmit Section. The Transmit Section accepts keyboard characters and their associated keystrokes from the Expander Option Mounting Board through an edge connector at location D. If the front panel AUTO LF switch is not depressed, each keyboard character is passed through Line Drivers E4 and E5 then out through location C to the UART on the M7728 Logic Board. The corresponding keystrobe for each character is also passed through without any action being taken by the option. Transmit Carriage Return Decoders E10 and E11 monitors these characters from the keyboard and when a carriage return is detected and the front panel AUTO LF switch is depressed, the CR KBRD L signal is generated. This signal is applied to Transmit LF Control E6 where it initiates the line feed code insertion sequence after the carriage return code is sent out. First the Line Drivers E4 and E5 are disabled (preventing data from the keyboard from being passed to the UART), then the LF Code Generator E1 and E2 is allowed to place a line feed code on the outgoing line to the UART. At the same time the Transmit LF Control generates the KSTB OUT signal which is interpreted by the UART as a valid keystrobe command. After the UART accepts the line feed code, the XMIT RDY L signal resets the Transmit LF Control which removes the disable condition from the Line Drivers and allows keyboard data to pass through the option again.


Figure 15-3 Operational Sequence for Automatic Line Feed Transmit Section

The timing sequence for the Transmit LF Control E6 is shown in Figure 15-4. When a carriage return code from the keyboard is defected, the CR KBRD L signal at E6-4 sets the first flip-flop and causes E6-5 to go high. During this time the carriage return code is passed through the option to the UART. The XMIT RDY L signal at E12-1 is held high by the UART, indicating that the carriage return is being processed and that the UART is not ready to accept another character. When the UART is ready for another character, the XMIT RDY L signal at E12-1 goes low indicating that the UART has accepted the CR. This low level is inverted by E12 and then applied to the clock input of E6-11. When clocked, a high level (LINE FEED ON H) is present at E6-9 and a low level (LINE FEED ON L) is present at E6-8. The low level performs two functions: (1) enables the LF Code Generator E1 and E2 which places a line feed code on the output lines to the UART, and (2) combines at E9 with the XMIT RDY L signal to produce the KSTB OUT pulse and simultaneously resets E6 at pin 3. The high level at E6-9 disables the Line Drivers E4 and E5 which prevents data from the keyboard from passing through the option. As the option-generated line feed code and keystrobe are processed by the UART, the XMIT RDY L signal clears flip-flop E6 (pin 11) in the LF Transmit Control. Thus, the LF Code Generator is disabled and the Line Drivers are enabled again, allowing keyboard data to pass through the option.


Figure 15-4 Transmit Line Feed Control Timing Sequence

### 15.3.2 Receive Section

Figure $15-5$ shows the operational sequence for the Receive Section of the Automatic Line Feed Option. The Receive Section monitors the received data at a point that is between the output of the UART and the input to the Character Buffer. This data is present at the option on the bidirectional line through the edge connector at location D. Receiving both a carriage return code and the signal UART DA L (Data Available signal from the UART) at the Receive Carriage Return Detector E10 and E11 produces an output signal that is applied to the Receive LF Control E8, if Jumper W1 is installed. The Receive LF Control initiates three actions:

1. Disables the UART
2. Enables the LF Code Generator Q2, Q3, and E7
3. Issues an option-generated data available signal

Disabling the UART prevents it from sending data to the Character Buffer while the option is issuing a line feed code. The LF Code Generator places a line feed code on the bidirectional line to the Character Buffer. The option-generated Data Available signal is interpreted just the same as a UART-generated data available and the Character Buffer accepts the option-generated line feed code as if it was received by the terminal. After the line feed code is processed, the CLR DA signal from the microprocessor in the terminal returns the option to the monitoring condition and it waits for another carriage return code.


Figure 15-5 Operational Sequence for Automatic Line Feed Receive Section

The timing sequence for the Receive LF Control E8 is shown in Figure 15-6. A decoded carriage return generates the CR UART L signal which is passed through Jumper W1 to E8-4. This signal sets E8, placing a high level on both E8-5 and E8-12. After the carriage return code is processed by the terminal, the microprocessor sends the CLR DA L signal back to the option at inverter E12-9. The leading edge of this signal clocks the high level on E812 through to E8-9 and forces E8-8 to a low level. The trailing edge resets E8 at pin 3. The high on the base of Q1 forces the signal UART ENA H to disable the UART. The high/low outputs of E8 that are applied to the LF Code Generator Q2, Q3, and E7 produce a line feed code. The option-generated data available signal is represented by the low level of the OPT IN L signal. (The steering gates on the Expander Option Mounting Board convert this OPT IN L signal to a signal that has the same affect as the Option Data Available signal.) After the microprocessor accepts the option-generated line feed code and data available, it sends a second CLR DA L signal back to the option. This resets flip-flop E8 at pin 11 which, then allows the UART to pass received data to the Character Buffer in a normal manner.


Figure 15-6 Receive Line Feed Control Timing Sequence

### 15.4 TROUBLESHOOTING

The troubleshooting chart in Table 15-1 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 15.5 LAXX-LA PRINT SET

The figures at the end of this chapter are the LAXX-LA print set.

Table 15-1
Troubleshooting for Automatic Line Feed Option (LAXX-LA)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :--- | :--- | :--- | :--- | :--- |
| 1. After installation, char- <br> acters typed on keyboard <br> not transmitted | Cabling | Wrong cabling connections | Check all cabling between <br> M7728 Logic Board and Ex- <br> pander Board | Figure 9-4 |
|  | Option location | Option inserted in wrong <br> location on Expander Board | Install Line Feed Option in <br> locations C and D |  |
|  | Keystrobe signal <br> distribution | Signal path interrupted | Check for Keystrobe signal <br> into Option Board at E12 pin <br> 11 and out of board at E3 <br> pin 3 | D-CS-M7738-0-1, <br> Sheet 3 |





## EXPANDER OPTION MOUNTING KIT (LAXX-LB)

### 16.1 EXPANDER OPTION MOUNTING KIT INTRODUCTION

The Expander Option Mounting Kit provides an interface between an upgradable DECwriter and various options that enhance the printer's operation. The Expander Option is a printed circuit board that functions as a motherboard for the following options:

1. APL/ASCII Dual Character Set LAXX-PK
2. Selective Addressing LAXX-KW
3. Automatic Answerback LAXX-KX
4. Automatic Line Feed LAXX-LA
5. Forms Control LAXX-KV
6. VT, HT, and TOF LAXX-KY

These options install on top of the Expander Board and connect to the Expander through type H851 Edge Connectors. There are six locations on the Expander Board for edge connectors.

NOTE
Even though there are six locations and six options, it is not physically possible to have all options installed at any one time. This is because some options are double width and occupy two locations. In addition, options are assigned to unique locations on the Expander Board and cannot be installed in any other location. The Answerback and Line Feed Options are assigned to the same locations (C and D) while the Forms Control and VT, HT, and TOF Options occupy locations A and B.

The Expander Board mounts on hinged rails above the M7728 Logic Board and can be lifted to provide access to the Logic Board. The options installed do not have to be removed when the Expander Board is raised.

### 16.2 EXPANDER BOARD DATA DISTRIBUTION

ASCII-coded characters and option commands are applied to and from the Logic Board through ribbon cables that connect to the connectors on the Expander Board. Figure 16-1 shows the data distribution paths on the Expander Board. Received serial data into the terminal is converted to parallel data by the UART, routed onto the Expander Board through J5, and applied simultaneously to locations A, B, D, and E. The parallel data applied back to the UART from the options is also routed through J5. The path between J5 and locations A, B, D , and E is bidirectional, while there are separate paths to and from J 5 and location F . The bidirectional line through J5 intersects the data path between the Tri-State Buffer and the Character Buffer on the Logic Board. This allows the options to sample the incoming characters before they are processed by the terminal. Separate data paths are connected to location F. The input to location F is from the output of the Character Buffer and the output from F is applied back through J5 to the Print Head Drivers. This routing permits an optional character set option installed in location $F$ to substitute incoming characters with characters from the alternate set.


Figure 16-1 ASCII Data Distribution on Expander Board

Transmitted characters from the keyboard are connected to the Expander Board at J3 and are routed directly across the board to exit out J 2 . All typed characters are presented at location E for monitoring by the option. If either the Answerback or Line Feed Options are installed, no cable is connected to J2. Therefore, the data path is now: in through J3, through location D into the option, out of the option through location C, and out to the Logic Board through J1. This routing places either of the two options in series with the keyboard characters and allows them to insert data (answerback messges or carriage return codes) into the transmitted output.

### 16.3 EXPANDER BOARD CONTROL SIGNAL DISTRIBUTION

In addition to distributing ASCII data, the Expander also routes the control signals to the options. The two control signals are the Data Available signal associated with each received character and the Keystroke signal sent with each typed character.

### 16.3.1 Routing of DATA AVAILABLE Signal

The Data Available signal is issued by the Receive Section of the UART after a serial character is converted to parallel and is ready to be transferred to the Character Buffer. This character is applied to all options in parallel (Figure 16-1) but the Data Available signal for the character is applied to the options sequentially. This method of distribution is commonly called a daisy chain. The Data Available signal distribution is shown in Figure 16-2.

The Data Available signal enters the Expander Board through J5 and is routed, in order, to locations E, D, A, and B. If there is an option installed at a location, the Steering Gates for that location diverts the Data Available signal into the option. If no option, these gates direct the signal on to the next location.


Figure 16-2 Data Available Signal Distribution on Expander Board

There are two methods employed by these Steering Gates to divert the Data Available signal. These methods are shown in Figure 16-3. Method No. 1 is used at locations A and E and utilizes the OP IN signal as the control signal. With no option installed, the Data Available signal is coupled right past this location to the next location in the daisy chain. Installing an option grounds the OP IN signal causes the Data Available signal to be diverted into the option. The option delays the Data Available signal long enough to establish whether the ASCII code contains a command recognizable for that particular option. The Data Available signal exits from the option on the DA OUT line and is applied to the next option in the chain.

In Method No. 2 (used at location B), the Data Available signal passes right through the Steering Gates when no options are installed. Installing an option in either of these locations grounds the DA OUT line (rather than the OP IN line as in Method No. 1). The OP IN line of Method No. 2 is held high until the option has generated the ASCII character it is inserting into the transmit data, then the OP IN line pulses low. This pulse is the optiongenerated Data Available signal that is applied to the next option in the chain.

B. Method No. 1 - Option Installed


Figure 16-3 Methods of Switching Data A vailable Signal into Options

### 16.3.2 Routing of KEYSTROBE Signal

Distribution of the Keystrobe signal on the Expander Board is shown on Figure 16-4. As each character is typed, its ASCII code and associated Keystrobe signal are applied through J3 and routed out J2 (if the Answerback or Line Feed Options are not installed). The Selective Addressing Option at location F monitors all typed characters but is not in series with the data path as are either the Answerback or Line Feed Options which are installed at locations C and D . These options can break and insert characters and keystrobes into the transmit data line to the UART.


Figure 16-4 Keystrobe Distribution on Expander Board

### 16.4 TROUBLESHOOTING

The troubleshooting chart in Table 16-1 lists the common trouble symptoms that could be observed during installation checkout or normal operaton.

### 16.5 LAXX-LB PRINT SET

The figures at the end of this chapter are the LAXX-LB print set.

Table 16-1
Troubleshooting for Expander Option Mounting Kit (LAXX-LB)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :---: | :---: | :---: | :---: | :---: |
| 1. With no options installed on board, cannot receive | Cabling | Wrong polarity of bidirectional cabling | Check polarity between J5 of Expander Board and J5 of Logic Board |  |
| 2. With no options installed on board, cannot transmit from keyboard | Cabling | Wrong cabling connections | Check all cabling between M7728 Logic Board and Expander Board | Figure 9-4 |
|  | Circuit board etch | Open circuit | Check continuity between J2 and J3 on Expander Board | D-CS-5411668-0-1, <br> Sheet 3 |
| 3. With no options installed on board, not able to transmit or receive | Signal distribution problem | Short or open in etch or cabling - or possibly a fault on Logic Board | To isolate between Logic Board and Expander Board, perform the following: <br> 1. Remove cable from J5 on Expander Board <br> 2. Remove keyboard cable from J3 on Expander Board and plug into $\mathbf{J} 2$ on Logic Board <br> If still not able to transmit or receive, troubleshoot Logic Board. If able to transmit and receive, check continuity of all cables and etch on Expander Board. |  |





## CHAPTER 17 EIA INTERFACE OPTION KIT (LAXX-LG)

### 17.1 EIA INTERFACE INTRODUCTION

The EIA Interface Option provides a signal interface between a DECwriter and most modems, acoustical couplers, or other interfacing devices that use EIA levels. The EIA interface converts the level of the transmitting and received data from TTL to EIA bipolar (when the DECwriter is transmitting) or from EIA bipolar to TTL (when the DECwriter is receiving).

The EIA interface circuits provide the connect and disconnect control signals required in a communicationsswitched network environment and the carrier frequency selection command required in a multipoint network.

The EIA interface also monitors the operational status of both the terminal and the modem and, if either changes to a non-operational condition, the other is notified by the EIA.

### 17.2 EIA INTERFACE FUNCTIONAL BLOCK DIAGRAM

Figure 17-1 shows the EIA interface in a typical installation. Transmitted and received data signals are converted from one voltage level to another (TTL to EIA or EIA to TTL) as they pass through the EIA board. Status and control lines are monitored by the EIA circuits and, in the event of either a not ready or disconnect condition, appropriate commands are generated by the EIA.


Figure 17-1 EIA Interface Functional Diagram

The major command from the EIA to the terminal is the KSTRB DIS L signal. This command connects directly to the Logic Board in the terminal and also, if they are installed, to the Selective Addressing Option (LAXXKW) and Answerback Option (LAXX-KX) as shown in Figure 17-1. The KSTRB DIS L command is a trilevel signal capable of attaining three distinct voltage levels: $0, \mathrm{M}$, or $\mathrm{H} .(0=0 \mathrm{~V}$ to $0.4 \mathrm{~V} ; \mathrm{M}=2.0 \mathrm{~V}$ to $3.0 \mathrm{~V} ; \mathrm{H}=4$ V to 5 V . Voltage values are approximate and vary with the number of options on the trilevel line.) Each level is the result of a specific operational status and effects certain functions in the terminal and in the options connected to the line. Figure 17-1 shows this trilevel line as an input-only to both the Logic Board and the Answerback Option, and both an input and output from the Selective Addressing and EIA Options. Table 17-1 contains the various levels of this trilevel line and the effects on the overall system at each level.

Table 17-1
Effect of Tri-State Line Levels

| Tri-State Signal <br> Level | Generated by Option | When | Effect on Other Options |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Selective Addressing | Auto Answerback | $\begin{gathered} \text { EIA } \\ \text { Interface } \end{gathered}$ | Logic Board |
| 0 | Selective <br> Addressing | Terminal is not the master and not able to transmit as a slave (transmit disable) | Prevents DEVICE SELECT light from illuminating | All requests for the answerback message are disregarded | Prevents Request to Send signal from being sent to modem | Inhibits transmitting from keyboard |
| M | EIA interface | Modem is not properly set up to pass data from terminal (Clear to Send signal not present at EIA) | Prevents DEVICE SELECT light from illuminating | Stores any received request for answerback message then transmits message after Clear to Send signal is received by EIA (The Tri-State signal is H). | Permits a Request to Send signal to be sent to modem | No effect - Able to transmit from keyboard |
| H | EIA interface | Modem is able to pass data from terminal (Clear to Send signal has been received by EIA) | Allows the DEVICE SELECT light to be turned on | Answerback message can be transmitted when request is received | Permits a Request to Send signal to be sent to modem | No effect - Able to transmit from keyboard |

The EIA can only generate an M or H level but not a 0 level. The Selective Addressing Option only generates a 0 level and only responds to an H level. Also, the Selective Addressing Option has overriding control on the trilevel line in all cases of dispute. For example: if the EIA is generating an H (when modem is ready to accept transmit data) and at the same time the Selective Addressing Option is generating a 0 (when terminal not selected as a master or transmit enabled slave), the 0 level takes precedence and the terminal is transmit disabled.

In installations where the Selective Addressing Option is not included, the trilevel line has only two states, M or H. The absence of the Answerback Option has no effect on the trilevel line because this option only uses the line as an input not as an output.

When the EIA is configured in a switched network environment (where calls are either automatically or manually established), disconnect signals are sent to the modem by the EIA when the terminal is not in the normal operating mode or the data carrier is not present at the modem.

### 17.3 EIA INTERFACE BASIC BLOCK DIAGRAM

The basic block diagram for the EIA Interface Option is shown in Figure 17-2. This diagram is a simplified representation of the EIA interface circuit schematic (D-CS-5411771-0-1). Circuit designations and pin numbers indicated on Figure 17-2 correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagram.

The EIA interface can be divided into the following three functional areas: data path, connection protocol, and disconnect functions.


Figure 17-2 EIA Interface Block Diagram

### 17.3.1 Data Path

Received EIA-level data is converted to TTL levels by E3 and then applied to the terminal as the SI signal. TTL output data (SO) from the terminal is generated at the keyboard and converted to EIA levels by E4. Two additional circuits can produce an effect on this output data signal: Break Key Detector Circuit and Not Ready Pulse Generator.

The Break Key Detector Circuit formed by Q8 and Q9 monitors the data out of the terminal and when a high level signal from the keyboard BREAK key appears, this circuit truncates this signal after 233 ms . This action ensures that if the BREAK key is depressed for a relatively long period of time (approximately 1 second) the receiving unit does not interpret this time break as a terminal disconnect signal and terminate the communications operation. This feature is desirable in environments where the Carrier Detect signal from the modem is not used to initiate terminal disconnects. The Break Key Detector Circuit generates a $233-\mathrm{ms}$ time break pulse that is inserted on the Xmit Data line which overrides the actual pulse width caused by the BREAK key.

The other circuit that effects the Xmit Data line is the Not Ready Pulse Generator circuit formed by Q4. This circuit monitors the operational status of the terminal (DATA TERM READY) and, if the terminal changes to a not ready status, generates a 233 -ms-wide pulse on the Xmit Data line. Anyone of the following four terminal actions can cause this pulse:

1. Paper out
2. Line/Local switch in LOC
3. Terminal power OFF
4. Power-up sequence not completed.

## NOTE

Terminal actions that cause DATA TERM READY pulses of less than 233 ms wide are not extended but pulses wider than $\mathbf{2 3 3} \mathbf{~ m s}$ are truncated to 233 ms .

When jumper W2 is installed, this pulse is applied on the Xmit Data line and is interpreted by the receiving unit as a Break command.

### 17.3.2 Connection Protocol

Five signals are used in conjunction with the Selective,Addressing Option (LAXX-KW) and interfacing modems to establish data connections in typical multipoint networks. These signals are:

1. Data Term Ready (from terminal)
2. Request to Send (to modem)
3. Clear to Send (from modem)
4. KSTRB DIS L (bidirectional, to and from EIA interface)
5. Originate (to modem)

A terminal with EIA and Selective Addressing Options installed becomes the master terminal in the network by typing CTRL D. This causes two actions on the Selective Addressing circuit board. First the Master signal is sent through the EIA to the modem as the Originate signal. This signal causes the modem to switch to a transmitting carrier (frequency) so that the master terminal can transmit on the frequency that all the other terminals (slaves)
are receiving on. The Selective Addressing Option also removes the 0 level signal on the trilevel line (KSTRB DIS L at E5 pin 2 of the EIA switches to the M level). If the terminal is ready for normal operation (power ON, paper installed, on-line, and wake-up completed), the Data Term Ready signal and the M level signal at E5 generate the Request to Send signal. After the modem has switched to the transmitting frequency and established the channel, it sends the Clear to Send signal back to the EIA. The Clear to Send signal through OR E2 forces the KSTRB DIS L signal to the H level and the terminal front panel DEVICE SELECT light illuminates. The terminal has established a proper connection and can transmit data out the SO line.

The other input signal at E2 (pin 9) is the DATA TERM READY from the DECwriter terminal. This signal is used to monitor the local/line condition of the terminal. When in the local mode of operation and the EIA interface is not installed, the KSTRB DIS L signal connecting the Answerback and Selective Addressing Options is normally at the H level. This allows the answerback message to print locally and the Selective Addressing Option to control the front panel DEVICE SELECT and SELECT AVAIL lights. To prevent the installation of the EIA from inhibiting these functions, the local indication on the DATA TERM READY line is applied through OR gate E9 to hold the KSTRB DIS L signal at an H level even though the CLEAR TO SEND signal may not present from the modem. (In local mode, status of modem is not considered for normal operation.)

At the end of the transmission, typing CTRL D removes the Originate signal (terminal no longer is the master), causing the modem to switch the carriers back to the answer mode.

### 17.3.3 Disconnect Functions

When the EIA interface is used in a switched network environment the interconnect signals typically used are:

1. Data Term Ready (from terminal)
2. EIA Data Term Ready (to modem)
3. Carrier Detect (from modem)
4. Ring Indicator (from modem)

The EIA Data Term Ready signal is the primary interface between the EIA and modem. It functions as both the terminal status monitor and as the Disconnect signal. With Jumper W1 installed, EIA Data Term Ready signal reflects the operational condition of the terminal (paper out, local mode, etc.) and remains low as long as the improper terminal condition occurs. The disconnect action of the EIA Data Term Ready signal is indicated by a 70 -ms pulse out of E2. This disconnect occurs when the carrier of the telephone connected to the modem is removed. In automatic answer applications (where calls are automatically answered), the Ring Indicator signal from the modem starts the 15 -second timer circuit Q6. If at the end of 15 seconds, the Carrier Detect signal is not asserted high (indicating that a carrier is present at the modem), Pulse Generator Q3 applies a $70-\mathrm{ms}$ disconnect pulse on the EIA Data Ready line. During normal operation (after communications have been established) if the carrier is removed or disconnected, the 5 -second timer Q7 starts. At the completion of its count, a 70-ms disconnect pulse is applied on the EIA Data Term Ready line. This automatic disconnect feature prevents incorrectly terminated calls from tying up the communications line.

### 17.4 TROUBLESHOOTING

The troubleshooting chart in Table 17-3 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 17.5 LAXX-LG PRINT SET

The figures at the end of this chapter are the LAXX-LG print set.

Table 17-2
Standard EIA Modem - Terminal Interface Connections

|  |  |  |  | Sent To <br> Pin |  |
| :---: | :--- | :--- | :---: | :---: | :---: |
|  | Name | Function | EIA Circuit <br> Designation | Data Terminal <br> Equipment | Data Communications <br> Equipment |
| 1 | FG | Frame Ground | AA |  |  |
| 2 | TD | Transmitted Data | BA |  | X |
| 3 | RD | Received Data | BB | X |  |
| 4 | RTS | Request To Send | CA |  | X |
| 7 | SG | Signal Ground | AB |  |  |
| 8 | DCD | Data Carrier Detect | CF | X |  |
| 11 | None | Unassigned | None |  | X |
| 20 | DTR | Data Terminal Ready | CD |  |  |
| 22 | RI | Ring Indicator | CE | X |  |

Notes:

1. Positive voltage equals binary zero, space, on
2. Negative voltage equals binary one, mark, off

Table 17-3
Troubleshooting for EIA Interface Option (LAXX-LG)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :--- | :--- | :--- | :--- | :--- |
| 1. No operation of terminal <br> on-line | Connections | EIA connector in wrong <br> location | Plug EIA connector into J4 of <br> Logic Board |  |
| 2. Not receiving incoming <br> data | Level conversion | EIA to TTL converter defective | Replace E3 | D-CS-5411771-0-1 |
| 3. Not transmitting typed <br> data | Level conversion | TTL to EIA converter defective | Replace E4 | D-CS-5411771-0-1 |
| 4. With no other options <br> installed not able to <br> type from keyboard <br> when on-line | Keystrobe disable | Keyboard inhibited by KSTRB <br> DIS L signal from EIA | Check E2 pin 10 for Clear to <br> Send signal from modem | D-CS-5411771-0-1 |




## CHAPTER 18 <br> 20 mA INTERFACE CABLE OPTION KITS (LAXX-LK DEC 10 AND LAXX-LH STANDARD)

### 18.120 mA INTERFACE CABLE INTRODUCTION

The only difference between these two cable options is the termination connectors at the cable ends.
The LAXX-LK Option has a Mate-N-Lok connector at one end and a 283B connector (for interfacing to a DEC 10) at the other end as shown in Figure 18-1.

| From |  |  | To |
| :--- | :--- | :--- | :--- | :--- |
| 283B <br> Connector <br> Pin No. | Wire <br> Color | Description | Mate-N-Lok <br> Connector <br> Pin No. |
| P1-R | Red | Negative side of Transmit Line | P2-2 |
| P1-Y | White | Negative side of Receive Line | P2-3 |
| P1-GN | Green | Positive side of Transmit Line | P2-5 |
| P1-BK | Black | Positive side of Receive Line | P2-7 |



Figure 18-1 20 mA Interface Cable Option (LAXX-LK) Pin Assignments

The LAXX-LH Option has a Mate-N-Lok connector at each cable end. Refer to Figure 18-2.

| From |  |  | To |
| :--- | :--- | :--- | :--- |
| Logic Board <br> J3 | Wire |  | Computer <br> Pin No. |
| Color | Description | Pin No. |  |
| P1-2 | Black | Negative side of Transmit Line | P2-3 |
| P1-3 | Red | Negative side of Receive Line | P2-2 |
| P1-5 | White | Positive side of Transmit Line | P2-7 |
| P1-7 | Green | Positive side of Receive Line | P2-5 |



Figure 18-2 20 mA Interface Cable Option (LAXX-LH) Pin Assignments

## CHAPTER 19

ACOUSTIC COUPLER OPTION KIT (LAXX-LM)

### 19.1 INTRODUCTION TO THE ACOUSTIC COUPLER

The Acoustic Coupler provides an interface between telephone data and the DECwriter. The coupler is a bidirectional device that converts incoming data into serial pulses acceptable to the terminal and converts data transmitted by the terminal into a data format compatible with standard phone requirements. The Acoustic Coupler assembly is incorporated in a special cover that replaces the standard cover supplied with each terminal. The coupler consists of a Muff assembly that accepts the telephone handset and a circuit board that contains the transmit and receive circuits. The coupler interfaces with the Logic Board through J4, the EIA connector.

## NOTE

The Acoustic Coupler Option (LAXX-LM) is compatible with LA35 and LA36 terminals with either the M7722, M7723, or M7728 Logic Boards installed. The coupler does not require that the Expander Option Mounting Kit be installed for proper operation.

### 19.2 TYPICAL ACOUSTIC COUPLER OPERATION

The telephone system is a single wire system; therefore, to simultaneously transmit and receive over this wire, two distinct frequencies are used by Acoustic Couplers. By utilizing receivers with high selectivity, both frequencies can be present on the wire at the same time without noticeable interference.

Figure 19-1 shows a typical telephone data communications configuration between a DECwriter terminal and a computer installation. The Acoustic Coupler Option is always configured in the originate mode of operation (transmitting on 1 kHz and receiving on 2 kHz ). The computer, or any other device or terminal communicating with the Acoustic Coupler Option, therefore, must be configured in the answer mode (transmitting on 2 kHz and receiving on 1 kHz ).


Figure 19-1 Typical Telephone Communication Configuration

Frequency Shift Keying (FSK) is used to modulate the transmitting frequencies as follows:
Originate Mode
$1070 \pm 10 \mathrm{~Hz}=$ High $=$ Space $=$ Binary Zero $1280 \pm 10 \mathrm{~Hz}=$ Low = Mark = Binary One

Answer Mode
$2025 \pm 10 \mathrm{~Hz}=$ High $=$ Space $=$ Binary Zero
$2225 \pm 10 \mathrm{~Hz}=$ Low $=$ Mark $=$ Binary One

### 19.3 ACOUSTIC COUPLER FUNCTIONAL BLOCK DIAGRAM

The functional block diagram for the Acoustic Coupler is shown in Figure 19-2. Output data from the keyboard is converted to serial out (SO) by the UART and applied to the Transmit Section of the coupler. The Transmit Section applies the 1 kHz carrier and FSK information to the speaker in the Muff assembly. The telephone handset has a microphone in the mouthpiece which receives the data from the Muff's speaker. This data is transmitted out over the telephone line to the other device.

Received data is coupled through the speaker in the earpiece of the telephone to the microphone in the Muff. The Receiver Section of the coupler converts the received 2 kHz signal into serial in (SI) pulses and applies them to the UART on the Logic Board. The UART handles the received data in a normal manner and applies it to any installed options.

### 19.4 ACOUSTIC COUPLER BASIC BLOCK DIAGRAM

The basic block diagram for the Acoustic Coupler Option is shown in Figures 19-3 and 19-4. These diagrams are simplified representations of the Acoustic Coupler circuit schematic (D-AD-7012356-0-0). Circuit designations and pin numbers indicated on these figures correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagrams.

The Acoustic Coupler can be divided into two functional areas:

1. Transmit Section
2. Receive Section


Figure 19-2 Acoustic Coupler Functional Block Diagram


Figure 19-3 Acoustic Coupler Transmit Section Basic Block Diagram


Figure 19-4 Acoustic Coupler Receive Section Basic Block Diagram

### 19.5 TRANSMIT SECTION

The basic block diagram for the Transmit Section of the Acoustic Coupler is shown in Figure 19-3. Keyboard ASCII characters are applied through Inverter E9 (W5 is normally removed), then through OR gate E7 to the Transmitter Frequency Selector Q3. A binary zero in the ASCII code selects the 1070 Hz output frequency and a binary one selects the 1270 Hz frequency. Resistor R 63 permits adjustment of the output level that is applied to the speaker in the Muff assembly. This adjustment matches the circuit board to the Muff.

The Data Terminal Ready (DTR) signal from the Logic Board when the terminal goes not ready only (which is available from the M7728 board, not from the M7722 or M7723 boards) is coupled through W13 to enable the Break Pulse Generator E7, E9. This pulse generator produces a negative-going, 233 ms wide pulse. It extends DTR pulses shorter than 233 ms and truncates DTR pulses that are longer than 233 ms .

The transmitter is not permitted to output the 1 kHz carrier signal until the Receiver Section of the Acoustic Coupler has detected a valid carrier on the incoming receiver line. This action ensures that a proper communications channel has been established.

### 19.6 RECEIVE SECTION

The basic block diagram for the Receive Section is shown in Figure 19-4. Incoming data from the microphone in the Muff is applied through J2 to the Preamplifier E1. The Band. Pass Filter, consisting of E2, E3, and the associated tuned circuits, passes only 2 kHz signals and rejects all others. Limiter E3 removes all noise-induced amplitude modulation on the 2 kHz signal. Each section of E 4 forms a discriminator that detects the presence of 2025 Hz and 2225 Hz . The output of each discriminator is a wave whose amplitude is proportional to whether the incoming signal is a one or zero. The discriminator outputs are applied through positive rectifier D1 and negative rectifier D2 then compared at E6. As the amplitude out of one section of E4 becomes greater than the other section, the signal produced at E6 pin 7 approximates a square wave. This signal is passed through Shaper E6 to make the square wave more precise, then applied to NAND gate E7 which acts like a diode and only passes onehalf of the square wave, producing a series of pulses at pin 10 of NAND E7. The other input to E7 (pin 9) is connected to the carrier detect circuitry of the Receiver Section. When a valid carrier is present for the required period of time, pin 9 becomes high and allows the series of data pulses to pass through E7 to Q2. The output of Q2 is applied through J1 to the receiver half of the UART on the Logic Board.

The carrier detect circuit (composed of E5 and Q1) also monitors the output of the two E4 discriminators. This detector circuit does not care whether the discriminator output is positive or negative, just that there is an output. This output is rectified by D3, D4 and applied to E5 pin 6 . A negative output signal is present at E5 pin 1 when a valid carrier is detected. This negative voltage causes the carrier detect light on the cover assembly to illuminate. The negative voltage becomes a high level through Inverter E9 and enables the receiver at E7. This high level, which enables the receiver, is also applied through a timer circuit that is composed of E9, R60, and C20. This circuit controls whether the transmitter in the acoustical coupler is able to transmit.

When the output of E9 pin 6 is at a high level, the transmitter is enabled because Q4 is conducting. When E9 pin 6 is low Q4 conducts removing +12 V from E8 pin 5 and the transmitter is disabled. The carrier monitoring circuits are the controlling circuits for both the Transmit and Receive Sections of the coupler. After detecting a valid carrier for approximately 5 seconds, the Receiver Section is enabled and incoming data is passed onto the UART. If, while receiving data, the carrier is lost, the Receive Section is disabled 0.5 second after the carrier disconnects. The Transmit Section of the coupler is enabled after the 5 seconds that valid carrier is detected andremains enabled for about 4 seconds after the carrier is lost during transmission.

This non-symmetrical timing for connecting and disconnecting ensures that the coupler is properly configured before data is either transmitted or received. It also permits a fast disconnect for the Receiver Section so that spurious noise cannot enter into the receiver if the carrier is lost. The slower disconnect on the Transmit Section (if the received carrier is lost) permits momentary lost of input carrier without a break in the output data.

### 19.7 TROUBLESHOOTING

The troubleshooting chart in Table 19-1 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 19.8 LAXX-LM PRINT SET

The figures at the end of this chapter are the LAXX-LM print set.

Table 19-1
Troubleshooting for Acoustic Coupler Option (LAXX-LM)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :---: | :---: | :---: | :---: | :---: |
| 1. After installation, does not receive or transmit | Set up configuration | Wrong baud rate | Match baud rates between sending and receiving units |  |
|  |  | Terminal not on-line Incorrect cabling | Place terminal on-line <br> Connect Acoustic Coupler Cable to J4 on the Logic Board |  |
|  |  | Telephone not inserted in Muff correctly | Cord end of handset inserted in Muff with "dot" and/or word "CORD" next to it |  |
|  |  | No carrier being sent to Acoustic Coupler | Listen for carrier in handset |  |
| 2. Random errors appear in printing or transmission | Signal level or noise interference | Poor telephone connection | Hang up and try connection again |  |
|  |  | Mechanical noise | Check for printer cover rubbing on tractor shaft |  |
|  |  | Loose equipment | Check tightness of Paper Advance knob |  |
|  |  | High ambient noise level | Refer to Acoustic Coupler Specification for acceptable sound levels |  |



19-8





## CHAPTER 20 <br> APL OPTION KIT (LAXX-PK)

### 20.1 APL INTRODUCTION

The APL Option is a distinct character set, which is one in a series of optional character sets that can be installed in a DECwriter. The APL Option provides a DECwriter with the ability to produce the 95 printing or spacing characters in the APL set. This feature adds a complete character set to the existing character set in a standard terminal. The two sets are: the standard ASCII set and the APL set.

The APL Option contains special characters and symbols not found in a standard set. In addition, the APL also contains the standard numerals ( 0 through 9 ) and a complete alphabet in small capital letters. (Print is 5 dots high and 7 dots wide rather than $7 \times 7$ dots as in a standard sized capital letter.)

Normal timing, print head configuration, and mechanical operation of the DECwriter is uneffected by the installation of an Optional Character Set (OCS) such as the APL. The option simply substitutes the incoming ASCII character with a print head pattern that causes a different character or symbol to print.

There are two methods of changing from one character set to the other: by local control using front panel switches or by remote control utilizing codes in the incoming data. Local character set selection always takes precedence and overrides all selection codes on the incoming data.

The optional character set circuit board has provisions for installing either of two character memory configurations. One configuration uses two ROMs, while the other uses three PROMs. Generally the ROMs are more costly than the PROMs (because the storage of the character pattern is actually a physical characteristic of the chip) and only become cost effective when many sets of the same character style are to be programmed. PROMs are less expensive (because they have a programmable memory) and are usually only used when a small number of terminals are having a distinctive character set installed. This is because the programming cost of each PROM is relatively high and is not justifiable for large numbers of PROMs.

The APL Option (LAXX-PK) is always installed in the ROM configuration.

### 20.2 APL FUNCTIONAL BLOCK DIAGRAM

Figure 20-1 shows the functional block diagram of the Optional Character Set (specifically, the APL Option) in a typical installation. The major difference between this installation and installations for the other DECwriter options is the point at which the Optional Character Set samples the data on the M7728 Logic Board. Most other options utilize a bidirectional line that monitors the incoming character data on the lines between the UART and the Character Buffer. These options also utilize the Data Available signal as a strobe to transfer either incoming characters out of the UART or option-generated characters into the Character Buffer. Figure 20-1 shows the Optional Character Set monitoring the data after the Character Buffer. Therefore, all other options have performed their functions (inserting messages or codes for carriage returns, spacing, or line feeds) before the data is available to the OCS option. This incoming data, whether serial in (SI) from an external source or local keyboard data, is cabled from the Logic Board to the Expander Option Mounting Board and is present at the input of the Optional Character Set at location F. This data also contains the column count codes from the Column Increment Counter on the Logic Board. These three lines represent 8 of the 10 possible positions of the print head in each character cell and are used by the option to synchronize the 7-column dot output for each character with the print head's actual physical position. The APL ROM (or OCS PROM) converts the 7-bit ASC'II data into the print head dot pattern for APL characters. The ASCII-to-APL conversion is shown in Figure 20-2.

The output of the ROMs is applied to Line Drivers where the Remote Control Circuit samples the lines and decodes remote commands that switch from one character set to the other. The code SO $(0178)$ switches to APL and the code SI $\left(016_{8}\right)$ switches to standard ASCII.

The Local Control Circuit monitors the positions of the front panel CHAR SET LOCK switch and the ALT CHAR SET switch. These switches provide operator control over the selection of which character set will print and override all set selection codes on the incoming data line. When the CHAR SET LOCK switch is in the up position, the incoming data can control set selection irrespective of the position of the ALT CHAR SET switch. Depressing the CHAR SET LOCK switch establishes local control and locks the option into the set established by the position of the ALT CHAR SET switch. If the ALT CHAR SET switch is up, the standard ASCII set is selected; when down, the APL (or OCS) set is selected.

The Character Set Control Logic determines which set the terminal will print and, if the APL is selected, disables the Line Drivers on the M7728 Logic Board and enables the Line Drivers on the option. Conversely, if the standard ASCII set is selected, the option Line Drivers are disabled and the Logic Board Line Drivers are enabled.

The character set selected (whether by local or remote control) is indicated by the illumination of either the front panel STD or ALT lights.

### 20.3 APL BASIC BLOCK DIAGRAM

The basic block diagram for the Optional Character Set (APL Option) is shown in Figure 20-3. This diagram is a simplified representation of the optional character set circuit schematic (D-CS-M7732-0-1). Circuit designtions and pin numbers indicated on Figure 20-3 correlate with corresponding components on the schematic. Buffers, inverters, and other components that do not have major operational functions are omitted from the block diagram. The discussion of this option is divided into two major sections: character storage and character set selection.

### 20.4 CHARACTER STORAGE

One of two character storage memory configurations can be installed on the OCS board. In the APL Option, ROMs in sockets E10 and E11 store the dot pattern for each character in the APL set. For any other set, three PROMs can be programmed for a unique set and installed in sockets E4, E7, and E12. The installation of E15 is also required when using PROMs. Only one configuration is installed at a time.


Figure 20-1 APL Character Set Functional Block Diagram

\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multicolumn{4}{|l|}{} \& $$
\begin{aligned}
& 0_{0} \\
& 0
\end{aligned}
$$ \& $$
\stackrel{0}{0}_{0}
$$ \& 0
1
0
0 \& 0
1

1 \& $$
\stackrel{1}{1}_{0}
$$ \& ${ }^{1} 10$ \& ${ }^{1} 1$ \& $\stackrel{11}{1}^{1} 1$ <br>

\hline  \& $$
\begin{gathered}
\mathbf{b}_{3} \\
\downarrow
\end{gathered}
$$ \& \[

$$
\begin{gathered}
\mathbf{b}_{2} \\
\downarrow
\end{gathered}
$$

\] \& \[

$$
\begin{array}{|l|}
\hline \mathbf{b}_{1}
\end{array}
$$

\] \& Contro \& Codes \& \[

$$
\begin{gathered}
\text { Figu } \\
\text { Nu }
\end{gathered}
$$

\] \& \[

$$
\begin{aligned}
& \text { and } \\
& \text { and }
\end{aligned}
$$
\] \& Upp \& Case \& \& Case <br>

\hline 0 \& 0 \& 0 \& 0 \& NUL \& DLE \& SP \& 0 \& $\cdots$ \& * \& $\theta$ \& $F$ <br>
\hline 0 \& 0 \& 0 \& 1 \& SOH \& DC1 \& $\stackrel{ }{*}$ \& 1. \& $\alpha$ \& ? \& A \& a <br>
\hline 0 \& 0 \& 1 \& 0 \& STX \& DC2 \& $)$ \& 2 \& 1. \& f \& \% \& I: <br>
\hline 0 \& 0 \& 1 \& 1 \& ETX \& - DC3 \& < \& 3 \& n \& 1 \& c \& 5 <br>
\hline 0 \& 1 \& 0 \& 0 \& EOT \& DC4 \& $\leq$ \& 4 \& 1. \& $\sim$ \& \% \& T <br>
\hline 0 \& 1 \& 0 \& 1 \& ENQ \& NAK \& $=$ \& F \& \% \& $\downarrow$ \& E \& U <br>
\hline 0 \& 1 \& 1 \& 0 \& ACK \& SYN \& \% \& 6 \& $\cdots$ \& $u$ \& F- \& $\checkmark$ <br>
\hline 0 \& 1 \& 1 \& 1 \& BEL \& ETB \& 7 \& 7 \& 7 \& $\omega$ \& \% \& ${ }^{\omega}$ <br>
\hline 1 \& 0 \& 0 \& 0 \& BS \& CAN \& $\checkmark$ \& 8 \& $\triangle$ \& 2 \& H \& $\%$ <br>
\hline 1 \& 0 \& 0 \& 1 \& HT \& EM \& A \& 9 \& 1 \& $\uparrow$ \& x \& r <br>
\hline 1 \& 0 \& 1 \& 0 \& LF \& SUB \& \% \& ( \& $\%$ \& $c$ \& , \& z <br>
\hline 1 \& 0 \& 1 \& 1 \& VT \& ESC \& $\because$ \& $\underline{1}$ \& ' \& + \& k \& r <br>
\hline 1 \& 1 \& 0 \& 0 \& FF \& FS \& $y$ \& $\hat{y}$ \& $\square$ \& +- \& I.. \& $\cdots$ <br>
\hline 1 \& 1 \& 0 \& 1 \& CR \& GS \& $+$ \& $\times$ \& 1 \& $\Rightarrow$ \& in \& 3 <br>
\hline 1 \& 1 \& 1 \& 0 \& SO \& RS \& * \& ! \& T \& 2 \& M \& 奢 <br>
\hline 1 \& 1 \& 1 \& 1 \& SI \& US \& / \& \} \& $\square$ \& $\cdots$ \& 0 \& DEL <br>
\hline
\end{tabular}

A. Alternate (APL) Character Set

|  |  |  |  | $\begin{gathered} 0 \\ 0 \\ 0 \end{gathered}$ | $\begin{gathered} 0_{0} \\ 0_{1} \end{gathered}$ | $\begin{gathered} 0 \\ { }_{1} \\ 0 \end{gathered}$ | 0 1 1 1 | $\stackrel{1}{1}_{0}$ | $\stackrel{1}{1}_{0}$ | ${ }^{1} 1$ | ${ }^{1} 1$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\begin{gathered} \mathrm{b}_{3} \\ \downarrow \end{gathered}$ | $\begin{gathered} \hline \mathbf{b}_{2} \\ \downarrow \end{gathered}$ | $\overline{b_{1}}$ | Control Codes |  | Figures and Numbers |  | Upper Case |  | Lower Case |  |
| 0 | 0 | 0 | 0 | NUL | DLE | SP | 0 | a | F | ' | F |
| 0 | 0 | 0 | 1 | SOH | DC1 | $!$ | 1. | A | Q | \% | $a$ |
| 0 | 0 | 1 | 0 | STX | DC2 | " | 2 | B | R | i | $r$ |
| 0 | 0 | 1 | 1 | ETX | DC3 | \# | 3 | C | 9 | c | 5 |
| 0 | 1 | 0 | 0 | EOT | DC4 | \$ | 4 | W | T | a | t. |
| 0 | 1 | 0 | 1 | ENQ | NAK | \% | E | E | U | e | 1.1 |
| 0 | 1 | 1 | 0 | ACK | SYN | 8 | 6 | F: | U | $f$ | $v$ |
| 0 | 1 | 1 | 1 | BEL | ETB | , | 7 | 0 | W | ¢ | $\omega$ |
| 1 | 0 | 0 | 0 | BS | CAN | ! | 8 | H | X | in | $\%$ |
| 1 | 0 | 0 | 1 | HT | EM | ) | 9 | I. | Y | i. | 4 |
| 1 | 0 | 1 | 0 | LF | SUB | * | \% | 1 | z | .i | z |
| 1 | 0 | 1 | 1 | VT | ESC | + | \% | $k$ | I.: | k. | ¢ |
| 1 | 1 | 0 | 0 | FF | FS | " | < | I... | \} | 1. | 1 |
| 1 | 1 | 0 | 1 | CR | GS | .-. | =- | if | 7 | m | \% |
| 1 | 1 | 1 | 0 | SO | RS | * | \% | N | $\cdots$ | $n$ | $\sim$ |
| 1 | 1 | 1 | 1 | SI | US | 7 | ? | 0 | ... | 0 | DEL |

B. Standard (ASCII) Character Set

Figure 20-2 Bit Assignments for ASCII and APL Character Sets


CP-2385
Figure 20-3 APL Option Basic Block Diagram

In the APL Option, 7-bit ASCII character codes and 3-bit column position data is applied to the APL ROMs E10, E11. The dot pattern for each ASCII character is substituted with the dot pattern for the APL character by the ROMs. (E10 stores upper and lower case letters and E11 stores the figures and numbers.) Figure 20-4 shows the print head dot pattern for the ASCII character " $H$ " and its corresponding APL symbol delta ( $\Delta$ ).

Below each character are the ROM data words that are required to print each character. The information in rows 1-7 define a row of the character and the information in row 8 determines whether the character is printable or non-printable (such as a control character). As the print head moves across the 10 column increments that make up each character, the Column Increment Counter on the Logic Board outputs positioning data for each of the seven possible printing locations. Because columns 8 and 9 are always blank, only three binary-coded lines are required for proper spacing between characters to define the remaining eight column increments. The three column position lines plus the ASCII lines are applied either directly to the ROMs or through storage Latch E15 to the three PROMs, if they are used. The eight possible codes are used by the ROMs as addresses to access the proper dot pattern for the coinciding head position. For example: if an ASCII " H " is typed and the APL Option is installed, the ASCII " H " code accesses the " $\Delta$ " location in the APL ROM and the head position addresses the column increments starting with column 0 and continuing to column 7. At column 2 the dot pattern code accessed is 000000 which causes the solenoids in the print head to produce the dot display as shown in column 2 . After the head reaches column 10 (which is actually column 0 of the next character), another ASCII character is ready to be converted to APL and the Column Increment Counter is back at zero, ready to start addressing the increments in the new character. Data stored in the eight row of each character determines whether the character is a printable character (i.e., any character or command that causes the print head to move). All non-printable control commands are detected in the character ROMs on the Logic Board. Character set switching commands pertaining to the option (SO or SI) are also detected by these ROMs and the dot information is applied to the option on the bidirectional SEL lines that are connected to the option at the output of the Line Drivers E2, E3.

Jumpers W3, W4, and W5 (which are normally installed) can be used to selectively override the character substitution from either the ROMs or the PROMs. Normally, with the OCS set selected, an ASCII character is automaticaly substituted with a character from the optional storage location. But by utilizing these jumpers, selective parts of the optional character storage can be removed from this automatic substitution. When a certain portion of the OCS set is prevented from being accessed, the characters are then taken from the standard character set stored in the ROMs on the Logic Board.

Table 20-1 lists various jumper configurations for both ROM and PROM configurations. As shown by this table, with Jumper W3 installed and W4 and W5 cut out, the selection of either the upper or lower case characters stored in the option's ROMs or PROMs is prevented. This means that even if the OCS set is selected, the print head pattern for these upper and lower case characters are always taken from the standard character set and only the figures and numbers of the OCS set will print.

Even though Jumpers W3, W4, or W5 can be cut and eliminate part of the OCS from being selected, when the OCS is selected the front panel ALT CHARACTER SET light still illuminates as if no jumper were cut.

### 20.5 CHARACTER SET SELECTION

The selection of either of the character sets installed in a DECwriter can be controlled locally or remotely. Local switching is controlled by the positions of the front panel CHAR SET LOCK and ALT CHAR SET switches. The output of these switches connects to the set and reset pins of Primary Enable flip-flop E8. Remote switching control is connected to the clock and data pins of E8. The set and reset signals take control over the signals on the clock and data input pins of E8. When the CHAR SET LOCK switch is depressed and the ALT CHAR SET switch is up, E8 is set by the low signal on pin 4. This action places a high level on pin 12 of the OCS Control flipflop E8. The OP CLK signal on pin 11 of E8 clocks this high out on pin 9 of E8. As the high level on pin 9 is applied through E13 to illuminate the front panel STD CHARACTER SET light, a low level from pin 8 is applied to pin 9 of AND gate E13. This low level produces a high on pin 10 of E13 which holds the Line Drivers (E2 and E3) on the OCS board disabled and enables the Line Drivers on the Logic Board to pass the dot pattern of the standard character set to the print head drivers.


Figure 20-4 Typical ASCII/APL ROM Mapping and Print Pattern

Table 20-1
OCS Jumper Configurations

| Specified Secondary <br> Group Selected | Storage Device <br> Installed |  |  | Jumper Status |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | ROMs | OR | PROMs | W3 | W4 | W5 |
|  | E10 |  | E4 | IN | OUT | OUT |
| Upper Case <br> Lower Case | E11 |  | E7 | OUT | IN | OUT <br> IN |

Note: Normal configuration has W3, W4, W5 installed; selecting all secondary groups.

If the ALT CHAR SET switch is depressed (while the CHAR SET LOCK switch is in the down position), a reset signal is applied to E8 pin 1 and the next pulse from the Option Clock transfers a low level through E8 onto pin 9. In this instance the low on pin 9 extinguishes the STD CHARACTER SET while the high level on pin 8 causes the ALT CHARACTER SET light to illuminate. This high level is also applied to pin 9 of AND gate E13 where it combines with a high level generated by the PROM Select E5 to produce the control signal that disables the Line Drivers on the Logic Board and enables the Line Drivers on the Option Board. Thus, the dot pattern for an optional character is sent to the head drivers to be printed.

Figure $20-5$ shows why Jumpers W3, W4, and W5 have such an overriding effect on the selection of the OCS set. When the OCS is selected (whether by local or remote command), the input to E13 on pin 9 is always a high level. A nother high level is required on pin 8 to force the desired low level on the output of E8 that causes the OCS Line Drivers to energize and supply the optional character. If pin 8 of E13 is held low through E9, the OCS can never be selected because the output of E13 is always forced to a high level which enables the Line Drivers on the Logic Board. The level on pin 8 is established by Prom Select E5 and the W3, W4, and W5 jumper configuration. The Prom Select E5 places a low level on one of the three output lines for each printable character. The low levelpasses through one of the jumpers to OR gate E9 where it is inverted and applied as a high level to E13. Cutting out the jumper in this signal path prevents the Prom Select output from qualifying AND gate E13. Therefore, anytime a jumper is cut, all characters from the section of the PROM the jumper is in series with do not print because the low out of Prom Select for the section chosen never forces E13 high.


Figure 20-5 Jumper Control over Character Set Selection

Remote character set selection, when the CHAR SET LOCK switch is up, is accomplished either by inserting command codes in the incoming data or by utilizing the eighth level bit in each ASCII character code.

Depending upon the configuration on the Logic Board, the eighth level bit is used either as a switching command or for parity error detection. The LAXX-PK is shipped ready for installation into a system that utilizes the eighth bit as a parity error bit. Should parity error occur when the OCS set is selected, the option's substitution is inhibited and the logic board controls the insertion of the parity error printout indication.

The two command codes used to change character sets are: Shift In (SI-0178), shift into standard character set from alternate (APL or OCS) character set and shift out (SO - 016 $)$ shift out of standard character set into alternate. These two commands are decoded by the character ROMs on the Logic Board and are sent to the OCS board via the interconnecting bidirectional lines (sections $1,2,3,6$, and PRINTABLE). These lines are decoded by E6 and, depending on the command, a low level signal is applied to OR gate E9. If an SO command is detected, a low is applied to the data input of E8 (pin 2) and the CHAR TEST signal from the Logic Board is used to clock this low through to pin 12 of OCS Control flip-flop E8. The OP CLK signal clocks this low through E8, forcing pin 9 low and pin 8 high. The option switches out of the standard character set and into the alternate set. When the SI code is received, the action is similar; pin 2 of E8 is now high and is clocked through both flipflop sections to cause the option to switch back into the standard character set.

## NOTE

If the eighth bit method of control is used, provisions for monitoring parity errors are eliminated.

When the eight level code is used to switch character sets, Jumpers W1 and W2 must be cut and Jumpers W6 and W7 must be installed. This action removes the effect of all other switching controls (even front panel switches have no effect now). With W6 installed, the level of bit 8 is applied directly to the data input (pin 12) of OCS Control E8. This level is clocked through E8 by the OP CLK signal and effects the option just like any other switching command: bit 8 high, switch into standard set; bit 8 low, switch out of standard set. Note that Jumpers W3, W4, and W5 still have the final conrol irrespective of the method of character set selection.

Figure 20-6 shows the complete operational sequence for the OCS set character selection.

### 20.6 TROUBLESHOOTING

The troubleshooting chart in Table 20-2 lists the common trouble symptoms that could be observed during installation checkout or normal operation.

### 20.7 LAXX-PK PRINT SET

The figures at the end of this chapter are the LAXX-PK print set.


CP-2388
Figure 20-6 Operational Sequence for OCS Set

Table 20-2
Troubleshooting for APL Option Kit (LAXX-PK)

| Symptom | Problem Area | Probable Cause | Action | Reference |
| :---: | :---: | :---: | :---: | :---: |
| 1. After installation, improper operation or no operation of terminal | Cabling | Wrong cabling connections | Check all cabling between M7728 Logic Board, Expander Board, and Front Panel Control Board | Figure 9-4 |
|  | Option location | Option inserted in wrong location on Expander Board | Install APL Option in location F |  |
|  | ROMs | Improper insertion | Check insertion of ROMs for proper fit |  |
| 2. With ALT CHAR SET and CHAR SET LOCK switches down and terminal printing in APL, the PRI light remains illuminated | Control Board | Jumper W1 not cut out | Remove W1 |  |
| 3. Able to switch between character sets using switches but not with CNTL N or CNTL O codes when CHAR SET LOCK switch is in up position | Function Decoder E6 | Not decoding commands | Check E6 for SI at pin 7 and SO at pin 6 | D-CS-M7732-0-1, <br> Sheet 2 |
|  | Timing between Logic Board and Option Board | CHAR TEST pulse not being received | Check E14 pin 11 for the 50-ns CHAR TEST pulse | D-CS-M7732-0-1, <br> Sheet 2 |
| 4. Able to switch between character sets using control codes but not using switches | Cabling | Cable between Expander Board and Front Panel Control Board defective or inserted incorrectly | Check for continuity between ends |  |




CHAPTER 21 M7728 PRINT SET















## APPENDIX A REFERENCE DATA

## A. 1 ABBREVIATIONS

The abbreviations used in this manual are listed in Table A-1.

## A. 2 SIGNAL GLOSSARY

The signal names used in this manual are listed in Table A-2.

## A. 3 IC PIN LOCATION DRAWINGS

The pin locations of the Integrated Circuits used in the LA36 are illustrated in Figures A-1 through A-29.

Table A-1
Glossary of Abbreviations

| 2SB | Two Stop Bits |
| :---: | :---: |
| AKO | Any Key On |
| AMP | Amplifier |
| AR | Address Register |
| BCD | Binary Coded Decimal |
| BEL | Bell |
| BS | Backspace |
| BUF | Buffer |
| BUFF | Buffer |
| C/B | Carry/Borrow |
| CB RAM | Character Buffer Read Access Memory |
| CBA | Character Buffer Address |
| CG ROM | Character Generator Read Only Memory |
| CHAR | Character |
| CLK | Clock |
| CLR | Clear |
| CM | Centimeter |
| CNTR | Counter |
| COL | Column |
| COL HI | Column High |
| COL LO | Column Low |
| CONTROL RAM | Control Read Access Memory |
| CRAM | Control Read Access Memory |
| CTRL | Control |
| D/A | Digital to Analog |
| DAC | Digital to Analog |
| DEC | Decoder |
| DIR | Direction |
| DM | Down |
| DRVR | Driver |
| ENB | Enable |
| ER | Error |
| F/F | Flip Flop |
| FIFO | First In/First Out |
| H | High |
| HDE | Head Drive Enable |
| INC | Increment |
| INIT | Initialize |
| IPS | Inches Per Second |

Table A-1 (Cont)
Glossary of Abbreviations

| KBD | Keyboard |
| :---: | :---: |
| KBH | Keyboard Hold |
| kHz | Kilohertz |
| L | Low |
| LCV | Last Character Visibility |
| LF | Line Feed |
| LSB | Least Significant Bit |
| M | Meter |
| MHz | Megahertz |
| mm | Millimeter |
| MPC | Microprogrammed Controller |
| $\mu \mathrm{s}$ | Microseconds |
| ms | Milliseconds |
| MSB | Most Significant Bit |
| MUX | Multiplexer |
| NB | Number Of Bits |
| ns | Nanoseconds |
| POS HI | Position High |
| POS LO | Position Low |
| POS MD | Position Middle |
| POS | Position |
| POSIT | Position |
| PT | PRINT Timer |
| R | Read or Register |
| RAM | Read Access Memory |
| RCV | Receive |
| RCVR | Receiver |
| RD ADR | Read Address |
| RD | Read or Register |
| RD | Receive Data |
| REG | Register |
| ROM | Read Only Memory |
| ST | Status |
| SYNC | Synchronize |
| TACH | Tachometer |
| TTL | Transitor To Transistor Logic |
| UART | Universal Asynchronous Receiver Transmitter |
| VREF | Voltage Reference |

Table A-1 (Cont)
Glossary of Abbreviations

| WC | Word Count |
| :--- | :--- |
| WD CNT | Word Count |
| WT ADR | Write Address |
|  |  |
| XD | Read Access Memory Transmit Data |
| XMIT | Transmit |

Table A-2
Signal Glossary

| Mnemonic | Definition | Source | Destination |
| :---: | :---: | :---: | :---: |
| BELL SINK | Bell Return | J5-2 | Speaker |
| BELL SOURCE | +5 V to Bell | R118 | J5-1, Speaker |
| COMMON | From LF Motor | J5-4 | LF Motor |
| PHASE 1 | To LF Motor | J5-7 | LF Motor |
| PHASE 2 | To LF Motor | J5-6 | LF Motor |
| SOL 1:7 | Solenoid Driver Outputs to Head Solenoids |  |  |
| MPC3 BMB00 | Buffered Memory Bit 0 | E58-4 or E61-4 | $\begin{aligned} & \text { E49-9, E21-2 } \\ & \text { E31-15, E15-15 } \end{aligned}$ |
| MPC3 BMB01 | Buffered Memory Bit 1 | E58-5 or E61-5 | $\begin{aligned} & \text { E49-5, E21-5 } \\ & \text { E31-14, E15-14 } \end{aligned}$ |
| MPC3 BMB02 | Buffered Memory Bit 2 | E58-6 or E61-6 | $\begin{aligned} & \text { E49-3, E21-8 } \\ & \text { E31-13, E15-13 } \end{aligned}$ |
| MPC3 BMB03 | Buffered Memory Bit 3 | E58-7 or E61-7 | $\begin{aligned} & \text { E49-1, E21-11 } \\ & \text { E31-11, E15-11 } \end{aligned}$ |
| MPC3 BMB04 | Buffered Memory Bit 4 | E58-8 or E61-8 | $\begin{aligned} & \text { E54-13, E46-23 } \\ & \text { E50-15 } \end{aligned}$ |
| MPC3 BMB05 | Buffered Memory Bit 5 | E58-9 or E61-9 | $\begin{aligned} & \text { E54-11, E46-22 } \\ & \text { E50-14 } \end{aligned}$ |
| MPC3 BMB66 | Buffered Memory Bit 6 | $\begin{aligned} & \text { E58-10 or } \\ & \text { E61-10 } \end{aligned}$ | $\begin{aligned} & \text { E54-9, E53-1 } \\ & \text { E46-21, E50-13 } \end{aligned}$ |
| MPC3 BMB07 | Buffered Memory Bit 7 | E58-11 or E61-11 | $\begin{aligned} & \text { E54-5, E53-2 } \\ & \text { E46-20 } \end{aligned}$ |
| MPC3 MB00 | Memory Bit 00 | E58-4 or E61-4 | - |
| MPC3 MB01 | Memory Bit 01 | E58-5 or E61-5 | - |
| MPC3 MB02 | Memory Bit 02 | E58-6 or E61-6 | - |
| MPC3 MB03 | Memory Bit 03 | E58-7 or E61-7 | - |
| MPC3 MB04 | Memory Bit 04 | E58-8 or E61-8 | - |
| MPC3 MB05 | Memory Bit 05 | E58-9 or E61-9 | - |

Table A-2 (Cont)
Signal Glossary

| Mnemonic | Definition | Source | Destination |
| :---: | :---: | :---: | :---: |
| MPC3 MB06 | Memory Bit 06 | $\begin{aligned} & \text { E58-10 or } \\ & \text { E61-10 } \end{aligned}$ | - |
| MPC3 MB07 | Memory Bit 07 | $\begin{aligned} & \text { E58-11 or } \\ & \text { E61-11 } \end{aligned}$ | - |
| MPC4 CLR BEL | Clear Bell | E44-9 | E36-3 |
| MPC4 CLR C/B | Clear Carries or Borrows | E44-16 | E11-13 |
| MPC4 CLR DA | Clear Data Available | E44-2 | E60-11 |
| MPC4 CLR HDE | Clear Head Drive Enable | E44-13 | E39-1 1, E30-11 |
| MPC4 CLR INIT | Clear Initialize | E44-17 | E51-1 |
| MPC4 CLR KBH | Clear Keyboard Hold | E44-1 | E51-10 |
| MPC4 CLR 568 | Clear 568 | E44-6 | $\begin{aligned} & \text { E15-23, E31-4 } \\ & \text { E30-4 } \end{aligned}$ |
| MPC4 CS00 | Clocked Selector 04 | E46-1 | E42-1 |
| MPC4 CS01 | Clocked Selector 04 | E46-2 | E42-2 |
| MPC4 CS02 | Clocked Selector 04 | E46-3 | E42-13 |
| MPC4 CS03 | Clocked Selector 04 | E46-4 | E37-4 |
| MPC4 CS04 | Clocked Selector 04 | E46-5 | E37-5 |
| MPC4 CS10 | Clocked Selector 04 | E46-9 |  |
| MPC4 CS11 | Clocked Selector 04 | E46-10 | E27-3 |
| MPC4 CS12 | Clocked Selector 04 | E46-11 | E44-18, 19 |
| MPC4 CS13 | Clocked Selector 04 | E46-13 | E44-18, 19 |
| MPC4 CS14 | Clocked Selector 04 | E46-14 | E42-5 |
| MPC4 CS15 | Clocked Selector 04 | E46-15 | E37-1, E42-3 |
| MPC4 CS16 | Clocked Selector 04 | E46-16 | $\begin{aligned} & \text { E37-2, E37-13 } \\ & \text { E42-4 } \end{aligned}$ |
| MPC4 CS17 | Clocked Selector 04 | E46-17 | E53-4 |

Table A-2 (Cont) Signal Glossary

| Mnemonic | Definition | Source | Destination |
| :---: | :---: | :---: | :---: |
| MPC4 LOAD CBA | Load Character Buffer Address | E44-4 | E52-9 |
| MPC4 LOAD D/A | Load Digital/Analog | E44-10 | E14-9 |
| MPC4 MAX | Maximum | E23-6 | $\begin{aligned} & \text { E31-5, E14-4, } 5 \text {, } \\ & 12,13 \end{aligned}$ |
| MPC4 REG0:3 | Register | E32-2, 3, 6, 7 | $\begin{aligned} & \text { E52-4, 5, 12, } 13 \\ & \text { E38-1, 5, } 9,10 \end{aligned}$ |
| MPC4 S000 | Selector 0 | E50-1 | E22-2 |
| MPC4 S001 | Selector 1 | E50-2 | E27-2 |
| MPC4 S002 | Selector 2 | E50-3 | E21-3 |
| MPC4 S003 | Selector 3 | E50-4 | E31-9 |
| MPC4 S004 | Selector 4 | E50-5 | E15-9 |
| MPC4 SET BEL | Set Bell | E44-9 | E36-4 |
| MPC4 SET HDE | Set Head Drive Enable | E44-11 | E39-10 |
| MPC4 SET HOLD | Set Hold | E44-15 | E40-4 |
| MPC4 STEP LF | Step Line Feed | E44-14 | E24-3, 11, E29-5 |
| MPC4 SKIP | Skip | E40-11 | E60-2 |
| MPC4 WRITE BUF | Write Buffer | E44-5 | E60-10, E56-3 |
| MPC4 ZERO | Zero | E23-8 | E18-13, E31-3, 6 |
| MPC4-1 REG | Decrement Register | E44-7 | E32-4 |
| MPC4 +1 REG | Increment Register | E44-3 | E32-5 |
| MPC5 CLK | Clock | E64-5, 12 | $\begin{aligned} & \text { E46-18, 19, } \\ & \text { E29-10, E49-13 } \end{aligned}$ |
| MPC5 S.I. | Serial In | E66-6 | E55-20 |
| MPC5 $1.184 \mu \mathrm{~s}$ | $1.184 \mu \mathrm{~s}$ | E13-12 | $\begin{aligned} & \text { E37-10, E13-1, } \\ & \text { E64-9, E7-13, } \\ & \text { E9-3, } 11 \end{aligned}$ |
| MPC5 1.76 kHz | 1.76 kHz | E68-11 | E30-3, E59-3 |

Table A-2 (Cont)
Signal Glossary

| Mnemonic | Definition | Source | Destination |
| :---: | :---: | :---: | :---: |
| MPC5 4.8 kHz | 4.8 kHz | E63-11 | E26-14, E17-4 |
| MPC5 19 | 19 | E26-9 | E67-5, E31-21, 22 |
| MPC5 $76 \mu \mathrm{~s}$ | $76 \mu \mathrm{~s}$ | E26-11 | E3-3, E5-3 |
| MPC5 208 | 208 | E26-12 | $\begin{aligned} & \text { E40-10, E67-11, } \\ & \text { E17-7, E15-7, } \\ & \text { E31-19 } \end{aligned}$ |
| MPC5 568 | 568 | E30-5, 6 | $\begin{aligned} & \text { E64-10, E9-4, } 10 \\ & \text { E13-14, E37-9 } \end{aligned}$ |
| MPC5 592 ns | 592 ns | E17-13 | E20-1 |
| MPC6 BEL | Bell | E19-1 | E15-6 |
| MPC6 BS | Back Space | E19-9 | E15-20 |
| MPC6 CR | Carriage Return | E19-3 | E25-13, E15-4 |
| MPC6 DA | Data Available | E55-19 | E31-7 |
| MPC6 HS1:7 | Head Select | E28-4 to 11 and E33-4 to 11 | Head Solenoid Drivers |
| MPC6 HT | Horizontal Tab | E19-7 | E15-21 |
| MPC6 KBH | Keyboard Hold | E51-8 | E31-20 |
| MPC6 LF | Line Feed | E19-6 | E25-1, E15-5 |
| MPC6 PNTABL | Printable | E33-11 | E25-11, E31-1 |
| MPC6 S.O. | Serial Out | E55-25 | E29-12 |
| MPC7 BORROW | Borrow | E12-3 | $\begin{aligned} & \text { E12-1, E15-22 } \\ & \text { E31-18 } \end{aligned}$ |
| MPC7 CARRY | Carry | E7-6 | E31-23 |
| MPC7 COL INC COUNT 0:2 | Column Increment Count | E16-2, 3, 6 | $\begin{aligned} & \text { E28-19 to } 21, \\ & \text { E33-19 to } 21 \end{aligned}$ |
| MPC7 INC | Increment | E30-9 | E15-3 |
| MPC7 PT COM +5 V | Print Timer Common | J1-U, V | $\begin{aligned} & \mathrm{J} 1-13,17 \\ & \text { (R1, R2) } \end{aligned}$ |

Table A-2 (Cont)
Signal Glossary

| Mnemonic | Definition | Source | Destination |
| :--- | :--- | :--- | :--- |
| MPC7 SUM | Sum | E1-6 (J1-B) |  |
| MPC8 BEL | Bell | R58 | J1-TT, J1-38 |
| MPC8 HDE (HDEM) | Head Drive Enable | E39-8 | J5-2 |
| MPC8 INIT | Initialize | E51-5, 6 | E11-2, E31-8 |
| MPC8 LF1 | Line Feed 1 | E24-9 | J1-JJ |
| MPC8 LF2 | Line Feed 2 | E24-5 | J1-P |
| MPC8 LF HOLD | Wake Up | Q9-C | J1-HH |
| MPC8 W.U. | Print Timer Collector 1 |  | E53-5, E10-12, |
|  | Print Timer Collector 2 | Q1-C (J1-21) | J1-Y (E34-2) |
| P.T. COLL 1 |  | Q2-C (J1-25) | J1-CC (E35-2) |
| P.T. COLL 2 |  |  |  |



Figure A-1 380 Quad 2-Input NOR Gate


Figure A-2 1702A 8-Bit Reprogrammable ROM

## PACKAGE "A" - BENT LEADS



IC-0124

Figure A-3 2627P A6-01 Character Generator Alpha (Sheet 1 of 2)


Figure A-3 2627P A6-01 Character Generator Alpha (Sheet 2 of 2)


IC-0106

Figure A-4 3101 Random Access Memory


Figure A-5 7400 Quad 2-Input Positive NAND Gate


IC-0129
Figure A-6 7401 NAND Gate-Quad 2-Pin Open Collector


Figure A-7 7404 Hex Inverter


Figure A-8 7408 Quad 2-Input Positive AND Gate


Figure A-9 7410 Triple 3-Input Positive NAND Gate


Figure A-10 7413 Schmidt Trigger


Figure A-11 7416 Hex Inverter Buffer/Driver


Figure A-12 7417 Hex Buffers/Drivers


Figure A-13 7420 NAND Gate-Dual 4-Input

No Package Drawing Available

Figure A-14 7423


IC-0126

Figure A-15 7437 NAND Gate-Quad 2 In Buffer, 14 Pin


Figure A-16 7442 4-Line-to-10-Line Decoders


Figure A-17 7474 Dual D-Type Edge-Triggered Flip-Flop


Figure A-18 7489 64-Bit Read/Write Memory


Figure A-19 7493A Counter Asynch Up, Binary


FUNCTIONAL LOGIC /PIN LOCATOR

Figure A-20 74123 Monostable Multivibrator

DUAL-IN-LINE PACKAGE (TOP VIEW)


IC. 0117

Figure A-21 74150 Data Selector/Multiplexer


Figure A-22 74154 4-Line-to-26-Line Decoder/Demultiplexer

No Package Drawing Available

Figure A-23 74161 4-Bit Binary Counter


Figure A-24 74175 Quad D-Type Flip-Flop with Clear


IC-0127


IC-0131

Figure A-25 74190 Counter, Synch Up/Down Decade, 16 Pin


Figure A-26 74193 Synchronous 4-Bit Up/Down Counter (Sheet 1 of 2)


IC. 0101

Figure A-26 74193 Synchronous 4-Bit Up/Down Counter (Sheet 2 of 2)


Figure A-27 Universal Asynchronous Receiver Transmitter


Figure A-28 301 AN DIP Operational Amplifier

terminal connections
PIN I = INPUT
PIN $2=$ OUTPUT CASE $=$ GROUND

Figure A-29 309 K Regulator

## LA36 DECwriter II <br> Maintenance Manual <br> Volume II

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[^0]:    *Not available on the LA35
    **Standard on the LA35

