BASIC-PLUS-2 Documentation Supplement

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This supplement presents an overview of Professional Tool Kit BASIC-PLUS-2 and describes the differences between BASIC-PLUS-2 on the Professional Developer's Tool Kit and BASIC-PLUS-2 on RSX systems. Tool Kit BASIC-PLUS-2 can be used with the Professional 300 Series Developer's Tool Kit to create application software for use on the Professional Operating System (P/OS).

OPERATING SYSTEM AND VERSION:	VAX/VMS V3.2 or later RSX-11M V4.1 or later RSX-11M-PLUS V2.1 or later
SOFTWARE VERSION:	Professional Developer's Tool Kit V1.5 Professional Tool Kit BASIC-PLUS-2 V2.1

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BASIC-PLUS-2 DOCUMENTATION SUPPLEMENT

1.0 RELATED DOCUMENTATION

This manual supplements the manual *BASIC on RSX-11M/M-PLUS Systems*. Both manuals are included in the documentation set shipped to Tool Kit users who have ordered BASIC-PLUS-2. Also included in that set are the *BASIC Reference Manual* and the *BASIC User's Guide*, and the *BASIC Pocket Reference Guide*. See these three documents for additional information on BASIC and BASIC-PLUS-2 on RSX systems. The *Pocket Reference Guide* is useful for quick reference.

For information on the current release of Professional Tool Kit BASIC-PLUS-2, its installation and known problems, see the *Professional Tool Kit BASIC-PLUS-2 Installation Guide and Release Notes*.

2.0 PROFESSIONAL TOOL KIT BASIC-PLUS-2

BASIC-PLUS-2 is a programming language that uses familiar words and mathematical notations. With Tool Kit BASIC-PLUS-2 you can create applications on an RSX-11M/M-PLUS or VAX/VMS host system that run on the Professional Operating System (P/OS). This manual describes the differences between BASIC-PLUS-2 on RSX systems and Tool Kit BASIC-PLUS-2.

The material here is intended for programmers experienced with BASIC-PLUS-2 on RSX systems.

3.0 DEVELOPMENT CYCLE

The development cycle for Tool Kit BASIC-PLUS-2 applications (Figure 1) consists of the following steps:

- 1. Write source program.
- 2. Compile source program, creating object module file.
 - Compile with /DEBUG to debug at run time.
 - Compile without /DEBUG when program is error-free.
- 3. Build command file and overlay descriptor language file. You may need to edit these files (see Sections 3.5 and 3.6)
- 4. Task build to create executable task image file.
- 5. Write application installation file; move it and the task to the Professional.
- 6. Run task on the Professional. If desired, debug using REDIRECT command and terminal attached to the Professional workstation.
- 7. Run Application Diskette Builder when program is error-free, creating final diskette.

The following sections present specific details of application development in Tool Kit BASIC-PLUS-2. For a complete description of each stage in Tool Kit application development, you should refer to the *Tool Kit User's Guide*. Also note that, with the Tool Kit, you can create application diskettes that will run on P/OS Diskette and/or P/OS Hard Disk. There are some important differences in the application development cycle for these two environments. Refer to the *Tool Kit User's Guide* for full details. This document focuses on application development for the P/OS Hard Disk Environment.

3.1 Writing the Source Program

The BASIC-PLUS-2 source program can include external subroutine calls to access P/OS facilities from your program. The external subroutine calls are described in the *Tool Kit User's Guide* and the *CORE Graphics Library Manual*. Facilities exist in the following areas:

- 1. P/OS user interface support: the Tool Kit BASIC-PLUS-2 application has access to P/OS menu, help, message, and other system services. The ability to display error messages, status, on-line Help, and menus on the screen is provided through the P/OS Service Routines Library.
- 2. Extended software functions: the Tool Kit BASIC-PLUS-2 application can invoke callable system services, such as PROSE (the P/OS text editor) and the PRO/Communications.

P/OS facilities are accessed through the register 5 (R5) calling sequence with the BASIC-PLUS-2 CALL BY REF statement.

HOST SYSTEM

WORKSTATION



Tool Kit BASIC-PLUS-2 Development Cycle

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Table 1	
Tool Kit BASIC-PLUS-	2-Items of Interest

Feature	Please Note
Compiler Commands	
RUN	Not in the Tool Kit compiler.
LOAD	Not in the Tool Kit compiler.
BUILD	.CMD and .ODL files may need to be edited.
BUILD/DUMP	Unsupported.
BUILD/NOSEQUENTIAL	Unsupported for programs that do not access RMS files.
BUILD/CLUSTER	You can cluster one library in addition to POSRES, RMSRES, and BP2SML, which are added by default.
SET DUMP	Unsupported.
SET NOSEQUENTIAL	Unsupported for programs that do not access RMS files.
Debugger Commands	
REDIRECT	Allows debugging during application execution from a terminal attached to the Professional. Does not accept terminal device number.
Error Messages	A subset of error messages for BASIC-PLUS-2 on RSX. You must press RESUME to continue after receiving error message.
Immediate Mode	Not in Tool Kit compiler.
Magnetic Tape Operations	Unsupported.
RMS Support	Must not be removed from task image.
Statements	
CHAIN	Accepts installed task name, same as name in application installation file (not file specification).
FSS\$ Function	Unsupported for named directories.
EDIT\$	Do not use any odd integer as argument to EDIT\$ if the string to be operated on is an 8-bit character: high-order bit will be cleared.
Time Format	Twelve-hour AM/PM format unsupported.
CTRL/C Trapping	Enabling CTRL/C trapping causes the terminal to be attached. Some of the callable P/OS routines can not be called if the ter- minal is attached (see the <i>Tool Kit User's Guide</i>).
DECnet file access (DAP)	Unsupported.

3.1.1 Differences and Unsupported Features—Table 1 summarizes features that will influence your source code. Some operate differently than on RSX systems, others are unsupported. Do not use the unsupported features listed here when you write an application using Tool Kit BASIC-PLUS-2.

For more information on editing the command and overlay descriptor files, see Sections 3.5 and 3.6 of this supplement. For a complete list of Tool Kit BASIC-PLUS-2 error messages, see Section 4.

3.2 Character Sets

Tool Kit BASIC-PLUS-2 supports the DEC Multinational Character Set in string literals, comments, and DATA statements when you compile the application, and as input or output when you run the application on the Professional. (See the *Terminal Subsystem Manual* for a description of the DEC Multinational Character Set.)

The compiler does not allow European alphabetics in variable names.

Do not use any odd integer as the argument to EDIT\$ if the string to be operated on is an 8-bit character: the high-order bit will be cleared.

3.3 Compiling the Source Program

When you install Tool Kit BASIC-PLUS-2 on your host system, you select the Extended Instruction Set (EIS) compiler, the Floating Point Unit (FPU) compiler, or both, as part of the installation process. Your choice should reflect the environment in which your applications will run. Floating Point hardware is optional on the Professional. Your host development system does not require an FPU to run the Tool Kit FPU compiler. Build your programs with the FPU compiler only if your applications will run on Professionals which have the Floating Point option.

To invoke the EIS compiler on RSX-11M/11M-PLUS, type:

>RUN \$PBE

To invoke the FPU compiler, type:

>RUN \$PBF

To invoke the EIS compiler on VAX/VMS, use the command:

\$ RUN SYS\$SYSTEM:PBE

To invoke the FPU compiler, use the command:

\$ RUN SYS\$SYSTEM:PBF

Compile your source program using the BASIC-PLUS-2 COMPILE command. The compiler will check each line of the source program for errors, returning an appropriate message if an error is found. You can then correct the program as necessary and recompile it. Program compilation produces an object module file (file.OBJ) that can be task built on the host system.

BASIC-PLUS-2 has its own debugger. To use the debugger with your application, compile your source program using the /DEBUG qualifier. When you execute the application on the Professional, you can issue commands to the debugger to control and monitor application execution.

3.4 Generating the Command and Descriptor Files

After compiling the program, use the BASIC-PLUS-2 BUILD command to generate a command file (file.CMD) and overlay descriptor file (file.ODL) for your application. The Professional Application Builder (PAB) uses these files to define how libraries are referenced, and to specify special-purpose buffers, logical unit numbers (LUNs), and event flags (EFNs).

You may need to edit the command file and/or the overlay descriptor file before you task build. The following sections describe the conditions under which you might want to edit these files.

3.4.1 Rebuilding an Application—If you are rebuilding an application to use the FPU OTS, having first built it for the EIS OTS, you must change all occurrences of PBE to PBF in the command and overlay descriptor files generated by the EIS compiler. You must also add the /FP switch to the task image output file specification in the command file.

3.5 Editing the Command File

A command file generated by the Tool Kit BASIC-PLUS-2 EIS compiler for an application named "TEST1" would look like this (comments have been added to describe the entries).

```
SY:TEST1/CP=SY:TEST/MP
TASK=task-name
UNITS = 18
ASG = TI:13:15
ASG = SY:5:6:7:8:9:10:11:12
EXTTSK= 952
CLSTR = PBESML,RMSRES,POSRES:RO
```

; DEFINE BUFFER SIZES

```
EXTSCT = DM$BUF:4540
                       🕴 dynamic single choice menu
EXTSCT = FL$BUF:4310
                       ; file selection/specification
                       ; for ODFIL and NEWFIL routine
EXTSCT = HL$BUF:3410
                       ; help text/menu
EXTSCT = MM$BUF:1000
                       ; multi-screen menu
EXTSCT = MN$BUF:4540
                       static single choice menu
                       ; DEFINE LUN ASSIGNMENTS
GBLDEF = HL$LUN:21
                      ; help frame file
GBLDEF = MN$LUN:20
                      ; menu frame file
GBLDEF = MS$LUN:16
                      ; message frame file
GBLDEF = TT$EFN:1
                     ; terminal I/O event flag
GBLDEF = TT$LUN:15
                     ; terminal I/O
GBLDEF = WC$LUN:22
                     ; directory searches for OLDFIL and NEWFIL
                       ; routine or callable print services
```

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The values shown for the extend section lines (EXTSCT) are default values. They are calculated for the largest possible frame of each type. That is, if every field on a menu, help, and message frame were filled in with the maximum amount of data, the respective buffers should be allocated the sizes shown. To optimize buffer allocation you may want to reduce these values based on your application's needs.

3.6 Editing the Overlay Descriptor File

The Tool Kit BASIC-PLUS-2 EIS compiler would produce this overlay descriptor file for the Tool Kit application TEST1:

```
.ROOT BASIC2-RMSROT-USER,RMSALL
USER: .FCTR SY:TEST1-LIBR
LIBR: .FCTR LB:[1,5]PBEOTS/LB
@LB:[1,5]PBEIC1
@LB:[1,5]RMSRLX
.END
```

If you want to reference any Tool Kit object libraries facilities, such as FMS-11, you should edit the .ODL file. The *PRO/EMS-11 Documentation Supplement* provides an example of the editing required to include FMS-11. In the general case, see *BASIC on RSX-11M/M-PLUS Systems* for information on editing BASIC-PLUS-2.ODL files.

3.7 Building the P/OS Task Images

Use the Professional Application Builder (PAB) to create an application task image (file.TSK). See the *Tool Kit User's Guide* for complete information on Professional Application Builder commands.

3.8 Debugging During Execution

Use the BASIC-PLUS-2 debugger to debug the program. (See your BASIC documentation for more information on the BASIC-PLUS-2 debugger.) In addition, when you execute a task on the Professional, you can also connect a terminal to the printer port on the Professional for debugging. (See the *Tool Kit User's Guide* for details.) Use the Tool Kit BASIC-PLUS-2 REDIRECT command to display debugger I/O and issue debugger commands on that terminal. Input is accepted from and output goes to the printer port. Note that the REDIRECT command does not accept a terminal device number. All other I/O, including graphics or forms, will remain unaffected.

4.0 TOOL KIT BASIC-PLUS-2 RUN-TIME ERROR MESSAGES

Tool Kit BASIC-PLUS-2 run-time error messages are a subset of BASIC-PLUS-2 run-time error messages on RSX systems. The Tool Kit BASIC-PLUS-2 run-time error messages are preceded by a number to help you report the error. If you use ERT\$ to reference an error not in the Tool Kit BASIC-PLUS-2 subset, ERT\$ will return the following message:

Frame <id> will identify the error number of the ERT\$ you tried to reference.

If the debugger is not present, the following notice will appear on the screen after the error message is displayed:

Please write down the above message -- press RESUME to continue.

You must press the **RESUME** key to clear the screen and continue.

Note: Error 135 is issued if indexed I/O is attempted on a P/OS Diskette application (as opposed to P/OS Hard Disk)

Table 2	
Tool Kit BASIC-PLUS-2 Error Messages	

Number	Text
1	?Bad directory for device
2	?Illegal file name
3	?Account or device in use
4	?No room for user on device
5	?Can't find file or account
6	?Not a valid device
7	?I/O channel already open
8	?Device not available
9	?I/O channel not open
10	?Protection violation
11	?End of file on device
12	?Fatal system I/O failure
13	?User data error on device
14	?Device hung or write locked
15	?Keyboard wait exhausted
19	?Disk block is interlocked
28	?Programmable ^C trap
31	?Illegal byte count for I/O
34	?Reserved instruction trap
35	?Memory management violation
43	?Virtual array not on disk
44	?Matrix or array too big
45	?Virtual array not yet open
46	?Illegal I/O Channel
47	?Line too long
48	%Floating point error
50	%Data format error
51	%Integer error
52	?Illegal number
53	%Illegal argument in LOG

Table 2 Continued Tool Kit BASIC-PLUS-2 Error Messages

Number	Text
54	%Imaginary square roots
55	?Subscript out of range
56	?Can't invert matrix
57	?Out of data
58	?ON statement out of range
59	?Not enough data in record
60	?Integer overflow, FOR loop
61	%Division by 0
63	?FIELD overflows buffer
64	?Not a random access device
72	?RETURN without GOSUB
73	?FNEND without function call
88	?Arguments don't match
89	?Too many arguments
97	?Too few arguments
104	?RESUME and no error
105	?Redimensioned array
116	PRINT-USING format error
126	?Maximum memory exceeded
127	%SCALE factor interlock
130	?Key not changeable
131	?No current record
132	?Record has been deleted
133	?Illegal usage for device
134	?Duplicate key detected
135	?Illegal usage
136	?Illegal or illogical access
137	?Illegal key attributes
138	?File is locked
139	?Invalid file options
140	?Index not initialized
141	?Illegal operation
142	?Illegal record on file
143	?Bad record identifier
144	?Invalid key of reference
145	?Key size too large
147	?RECORD number exceeds maximum
148	?Bad RECORDSIZE value on OPEN

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Table 2 *Continued* Tool Kit BASIC-PLUS-2 Error Messages

Number	Text	
149	?Not at end of file	
150	?No primary key specified	
151	?Key field beyond end of record	
152	?Illogical record accessing	
153	?Record already exists	
154	?Record/bucket locked	
155	?Record not found	
156	?Size of record invalid	
157	?Record on file too big	
158	?Primary key out of sequence	
159	?Key larger than record	
160	?File attributes not matched	
161	?Move overflows buffer	
162	?Cannot open file	
164	?Terminal format file required	
166	?Negative fill or string length	
167	?Illegal record format	
168	?Illegal ALLOW clause	
170	?Index not fully optimized	
171	?RRV not fully updated	
173	?Invalid RFA field	
180	?No support for op in task	
183	?REMAP overflows buffer	
184	%Unaligned REMAP variable	
185	?RECORDSIZE overflows MAP buffer	
186	?Improper error handling	
227	?String too long	
246	?Error trap needs RESUME	
247	?Illegal RESUME to subroutine	
248	?Illegal return from subroutine	
250	?Not implemented	
251	?Recursive subroutine call	
252	?FILE ACP failure	
253	?Directive error	

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