

# PDP11

BIT STUFF MODE LINE UNITS  
MD-11-DZKCF-A

EP-DZKCF-A-DL-A

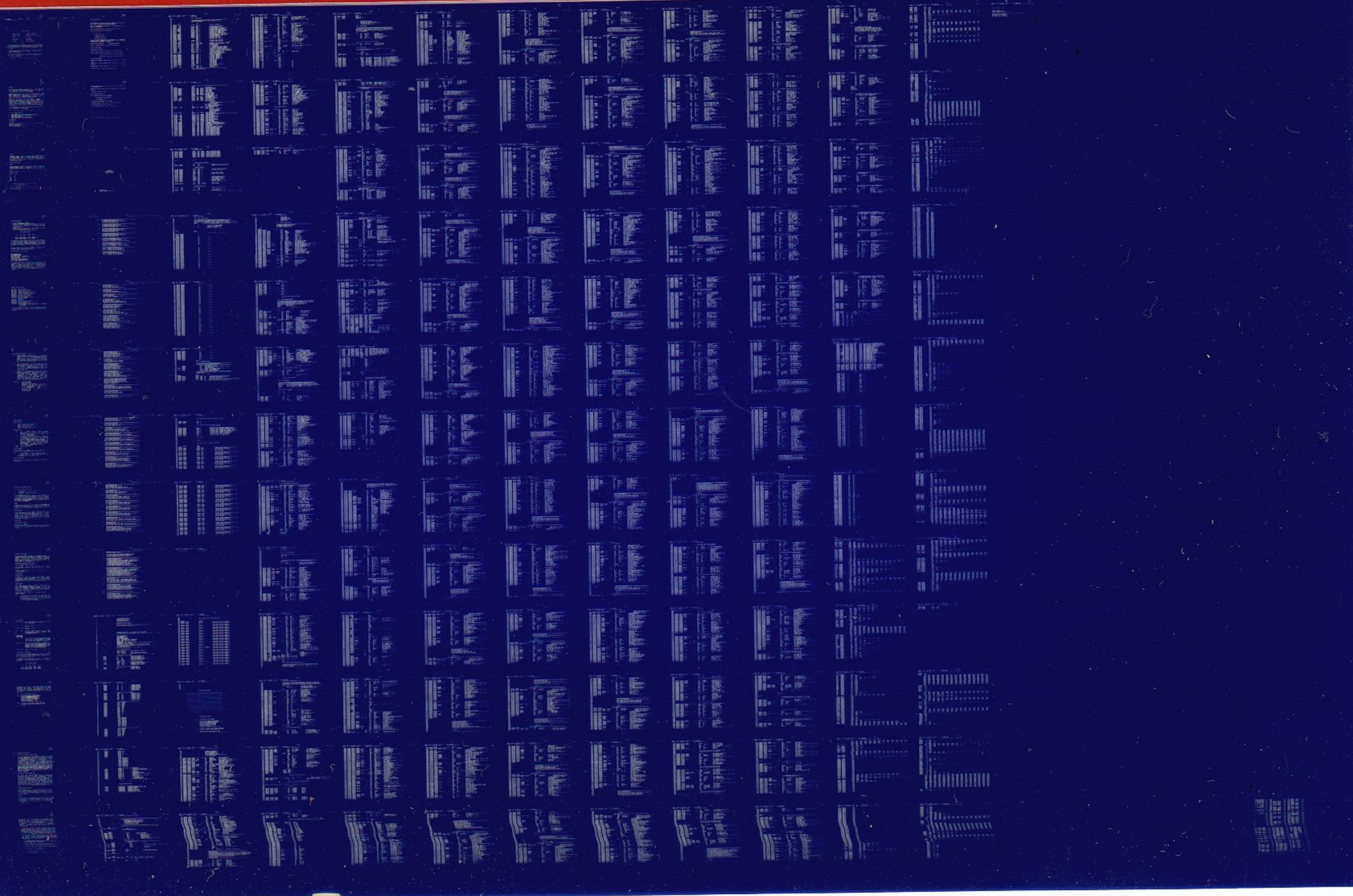
COPYRIGHT © 1977

FICHE 1 OF 1

AUG 1977

**digital**

MADE IN USA





801

EOF1DZMLASEQ  
PDP10 PAGE: 0001

00010000

770720

PDP10 411

HDR1DZKCFASEQ

00010000

770720

IDENTIFICATION

PRODUCT CODE:           MAINDEC-11-DZKCF-A-D  
PRODUCT NAME:           BITSTUFF MODE LINE UNIT TESTS  
DATE:                    MAY 1976  
MAINTAINER:             DIAGNOSTICS  
AUTHOR:                  DINESH GORADIA

The information in this document is subject to change without notice and should not be construed as a commitment by Digital Equipment Corporation. Digital Equipment Corporation assumes no responsibility for any errors that may appear in this document.

The software described in this document is furnished under a license and may only be used or copied in accordance with the terms of such license.

Digital Equipment Corporation assumes no responsibility for the use or reliability of its software on equipment that is not supplied by Digital.

Copyright (C) 1977 by Digital Equipment Corporation



1. ABSTRACT

The function of the KMC11 diagnostics is to verify that the option operates according to specifications. The diagnostics verify that there are no malfunctions and that all operations of the KMC11 are correct in its environment.

Parameters must be set up to alert the diagnostics to the KMC11 configuration. These parameters are contained in the STATUS TABLE and are generated in two ways: 1) Manual Input - the operator answers questions. 2) Autosizing - the program determines the parameters automatically.

DZKCF tests the KMC-11 Line Unit (MB201 or MB202). It performs write/read tests on the KMC Line Unit registers. It checks for proper transmitter, receiver, and BCC operation in BITSTUFF mode. The modem signals are also checked. DZKCF requires a KMC Micro-Processor (MB204) to run. For best diagnosis a turn-around connector should be installed, however the diagnostic will run without it (some tests are skipped).

Currently there are four off line diagnostics that are to be run in sequence to insure that if an error should occur it will be detected at an early stage.

NOTE: Additional diagnostics may be added in the future.

The four diagnostics are:

1. DZKCC [REV] Basic W/R and Micro-processor tests
2. DZKCD [REV] Jump and main memory tests (Heat test tape)
3. DZKCE [REV] DDCMP Line unit tests
4. DZKCF [REV] BITSTUFF Line unit tests
5. DZKCA [REV] KMC11 CPU MICRO-DIGNOSTICS.

2. REQUIREMENTS

2.1 EQUIPMENT

Any PDP11 family CPU (except an LSI-11) with minimum 8K memory  
ASR 33 (or equivalent)  
KMC11-AN IOP (MB204)  
KMC11-DA OR KMC11-MD OR KMC11-MA



2.2 STORAGE

Program will use all 8K of memory except where ABL and BOOTSTRAP LOADER reside. Locations 2100 thru 2300; contain the "STATUS TABLE" information which is generated at start of diagnostics by manual input (questions) or automatically (auto-sizing). This area is an overlay area and should not be altered by the operator.

3. LOADING PROCEEDURE

3.1 METHOD

All programs are in absolute format and are loaded using the ABSOLUTE LOADER. NOTE: if the diagnostics are on a media such as DISK, MAGTAPE, DECTAPE, or CASSETTE; follow instructions for the monitor which has been provided on that specific media.

ABSOLUTE LOADER starting address #500

MEMORY \* SIZE

4k	17
8k	37
12k	57
16k	77
20k	117
24k	137
28k	157

- 3.1.1 Place address of ABS loader into switch register.  
(also place 'HALT' SW up)
- 3.1.2 Depress 'LOAD ADDRESS' key on console and release.
- 3.1.3 Depress 'START KEY' on console and release (program should now be loading into CPU)



4. STARTING PROCEEDURE

- a. Set switch register to 000200
- b. Depress 'LOAD ADDRESS' key and release
- c. Set SWR to zero for 'AUTO SIZING' or SWR bit0=1 for manual input (questions) or SWR bit7=1 to use existing parameters set up by a previous start or a previously run KMC11 diagnostic.
- d. Depress 'START KEY' and release. The program will type Maindec Name and program name (if this was the first start up of the program) and also the following:

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	045320	177777	000000

The program will type 'R' and proceed to run the diagnostic. The above is only an example. This would indicate the status table starting at add. 2100 in the program. In this example the table contains the information and status of two KMC11'S. THE STATUS TABLE MUST BE VERIFIED BY THE USER IF AUTO SIZING IS DONE. For information of status table see section 8.4 for help.

If the diagnostic was started with SW00=1 indicating manual parameter input then the following shows an example of the questions asked and some example answers:

HOW MANY KMC11'S TO BE TESTED?1

01  
 CSR ADDRESS?160010  
 VECTOR ADDRESS?310  
 BR PRIORITY LEVEL? (4,5,6,7)?5  
 WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYPE "2"?1  
 IS THE LOOP BACK CONNECTOR ON?Y  
 SWITCH PAC#1 (DDCMP LINE#)?377  
 SWITCH PAC#2 (BMB73 BOOT ADD)?377

Following the questions the status map is printed out as described above, the information in the map reflects the answers to the questions. If the diagnostic was started with SW00=0 and SW07=0 (AUTO-SIZING) then no questions are asked and only the status-map is printed out. If AUTO-SIZING is used the status information must be verified to be correct (match the hardware). if it does not match the hardware the diagnostic must be restarted with SW00=1 and the questions answered.



4.1 CONTROL SWITCH SETTINGS

SW 15	Set:	Halt on error
SW 14	Set:	Loop on current test
SW 13	Set:	Inhibit error print out
SW 12	Set:	Inhibit type out abell on error.
SW 11	Set:	Inhibit iterations. (quick pass)
SW 10	Set:	Escape to next test on error
SW 09	Set:	Loop with current data
SW 08	Set:	Catch error and loop on it
SW 07	Set:	Use previous status table.
SW 06	Set:	Halt in ROMCLK routine before clocking micro-processor
SW 05	Set:	Reserved
SW 04	Set:	Reserved
SW 03	Set:	Reselect KMC11's desired active
SW 02	Set:	Lock on selected test
SW 01	Set:	Restart program at selected test
SW 00	Set:	Build new status table from questions. (If SW07=0 and SW00=0 a new status table is built by auto-sizing)

Switch 06 and 08-15 are dynamic and can be changed as needed while the diagnostic is running. Switches 00-03 and switch 07 are static, and are used only on starting or restarting the diagnostic.



4.1.2 SWITCH REGISTER OPTIONS (at start up)

SW 01 RESTART PROGRAM AT SELECTED TEST. It is strongly suggested that at least one pass has been made before trying to select a test, the reason being is that the program has to clear areas and set up parameters. When this switch is used the diagnostic will ask TEST NO.? Answer by typing the number of the test desired and carriage return to begin execution at the selected test.

SW 02 LOCK ON SELECTED TEST. This switch when used with SW01 will cause the program to constantly loop on the selected test. Hitting any key on the console will let it advance to the next test and loop until a key is hit again. If SW02=0 when SW01 is used. The program will begin at the selected test and continue normal operations.

SW 03 RESELECT KMC11'S DESIRED ACTIVE. Please note that a message is typed out for setting the switch register equal to KMC11's active. this means if the system has four KMC11s; bits 00,01,02,03 will be set in loc 'KMACTV' from the switch register. Using this switch(SW00) alters that location; therefore if four KMC11s are in the system \*\*\*DO NOT\*\*\* set switches greater than SW 03 in the up position. this would be a fatal error. do not select more active KMC11s than there is information on in the status table.

METHOD: A: Load address 200  
 B: Start with SW 00=1  
 C: Program will type message  
 D: Set a switch for each KMC desired active.  
 EXAMPLE: If you have 4 KMC's but only want to run the first and the last set SWR bits 0 and 3 = 1. PRESS CONTINUE  
 E: Number (IF VALID) will be in data lights (excluding 11/05)  
 F: Set with any other switch settings desired. PRESS CONTINUE.



### 4.1.3 DYNAMIC SWITCHES

#### ERROR SWITCHES

1. SW 12 Delete print out/bell on error.
2. SW 13 Delete error printout.
3. SW 15 Halt on the error.
4. SW 08 Goto beginning of the test(on error).
5. SW 10 Goto next test(on error).

#### SCOPE SWITCHES

1. SW06 Halt in ROMCLK routine before clocking micro-processor instruction. This allows the operator to scope a micro-processor instruction in the static state before it is clocked. Hit continue to resume running.
2. SW09 (if enabled by 'SCOPI') on an error; If an '\*' is printed in front of the test no. (ex. \*TEST NO. 10) SW09 is incorporated in that test and therefore SW09 is usually the best switch for the scope loop (SW14=0, SW10=0, SW09=1, SW08=0). If SW09 is not enabled; and there is a HARD error (constant); SW08 is best. (SW14=1,0, SW10=0, SW09=0, SW08=1). for intermitent errors; SW14=1 will loop on test regardless of error or not error. (SW14=1, SW10=0, SW09=0, SW08=1,0)
3. SW11 Inhibit interations.
4. SW14 Loop on current test.

### 4.2 STARTING ADDRESS

Starting address is at 000200 there are no other starting addresses for the KMC11 diagnostics. (See Section 4.0)

NOTE: If address 000042 is non-zero the program assumes it is under ACT11 or XXDP control and will act accordingly after all available KMC11's are tested the program will return to 'XXDP' or 'ACT-11'.

### 5. OPERATING PROCEDURE

When program is initially started messages as described in section 4.0 will be printed, and program will begin running the diagnostic



## 5.2 PROGRAM AND/OR OPERATOR ACTION

The typical approach should be

1. Halt on error (via SW 15=1) when ever an error occurs.
2. Clear SW 15.
3. Set SW 14: (loop on this test)
4. Set SW 13: (inhibit error print out)

The TEST NUMBER and PC will be typed out and possibly an error message (this depends on the test) to give the operator an idea as to the source of the problem. If it is necessary to know more information concerning the error report; LOOK IN THE LISTING for that TEST NUMBER which was typed out and then NOTE THE PC of the ERROR REPORT this way the EXACT FUNCTION of the test CAN BE DETERMINED.

## 6. ERRORS

As described previously there will always be a TEST NUMBER and PC typed out at the time of an error (providing SW 13=0 and SW 12=0). in most cases additional information will be supplied in the the error message to give the operator an indication of the error.

### 6.2 ERROR RECOVERY

If for some reason the KMC11 should 'HANG THE BUS' (gain control of bus so that console manual functions are inhibited) an init or power down/up is necessary for operator to regain control of cpu. If this should happen; look in location 'STSTNM' (address 1202) for the number of the test that was running at the time of the catastrophic error. In this way the operator will have an idea as to what the KMC11 was doing at the time of the error.

## 7. RESTRICTIONS

### 7.1 STARTING RESTRICTIONS

See section 4. (PLEASE)  
Status table should be verified regardless of how program was started. Also it is important to use this listing along with the information printed on the TTY to completely isolate problems.



## 7.2 OPERATING RESTRICTIONS

The first time a KMC11 diagnostic is loaded into core and run the STATUS TABLE must be set up. This is done by manual input (SW00=1) or by autosizing (SW00=0 and SW07=0). Thereafter however the status table need not be setup by subsequent restarts or even loading the next KMC diagnostic because the STATUS TABLE is overlayed. The current parameters in the STATUS TABLE are used when SW07=1 on start up.

## 7.3 HARDWARE CONFIGURATION RESTRICTIONS

KMC11 IOP(MB204)- JUMPER W1 MUST BE IN,

LINE UNIT(MB201)- Jumpers W1, W2, and W4 must be IN. Jumpers W3, and W5 must be OUT. SW8 of E26 must be in the ON position.

LINE UNIT (MB202)- Jumper W1 must be in. SW8 of E26 must be in the OFF position.

## 8. MISCELLANEOUS

### 8.1 EXECUTION TIME

All KMC11 device diagnostics will give an 'END PASS' message (providing no errors and sw12=0) within 4 mins. This is assuming SW11=1 (DELETE ITERATIONS) is set to give the fastest possible execution. The actual execution time depends greatly on the PDP11 CPU configuration and the amount of memory in the system.

### 8.2 PASS COMPLETE

NOTE: EVERY time the program is started; the tests will run as if SW11 (delete iterations) was up (=1). This is to 'VERIFY NO HARD ERRORS' as soon as possible. Therefore the first pass -EACH TIME PROGRAM IS STARTED- will be a 'QUICK PASS' until all KMC11's in system are tested. When the diagnostic has completed a pass the following is an example of the print out to be expected.

```
END PASS DZKCF CSR: 175000 VEC: 0300 PASSES: 000001
ERRORS: 000000
```

NOTE: The pass count and error counts are cummulative for each KMC11 that is running, and are set to zero only when the diagnostic is started. Therefore after an overnight run for example, the total passes and errors for each KMC11 since the diagnostic was started are reflected in PASSES: and ERRORS:.



B.4 KEY LOCATIONS

SLPADR (1206) Contains the address where program will return when iteration count is reached or if loop on test is asserted.

NEXT (1442) Contains the address of the next test to be performed.

STSTNM (1202) Contains the number of the test now being performed.

RUN (1500) The bit in 'RUN' always points to the KMC11 currently being tested. EXAMPLE: (RUN) 1500/00000000100000 Means that KMC11 no.06 is the KMC11 now running.

KMCROO-KMCR17  
KMSTOO-KMST17  
(2100)-(2300)

These locations contain the information needed to test up to 16 (decimal) KMC11s sequentially. they contain the CSR, VECTOR and STATUS concerning the configuration of each KMC11.

KMACTV (1470) Each bit set in this location indicates that the associated KMC11 will be tested in turn. EXAMPLE: (KMACTV) 1470/000000000011111 means that KMC11 no. 00,01,02,03,04 will be tested. EXAMPLE: (KMACTV) 1470/000000000010001 Means that KMC11 no. 00,04 will be tested.

KMCSR (2066) Contains the CSR of the current KMC11 under test.

B.4A 'STATUS TABLE' (2100-2300)

The table is filled by AUTO SIZING or by the manual parameter input (questions) as described previously. Also if desired by user; the locations may be altered by hand (toggled in) to suit the specific configuration.

The example status map shown below contains information for two KMC11'S. the table can contain up to 16 KMC11'S. Following the map is a description of the bits for each map entry

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	016320	000000	000000

Each map entry contains 4 words which contain the status information for 1 KMC11. The PC shows where in core memory the first of the 4 words is. In the example above the first KMC'S status is in locations, 2100, 2102, 2104, and 2106. The second KMC status is located at 2110, 2112, 2114, and 2116. The information contained in each 4 word entry is defined as follows:

- CSR: Contains KMC11 CSR address
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS  
BIT14=1 TURNAROUND CONNECTOR IS ON  
BIT14=0 NO TURNAROUND CONNECTOR  
BIT13=0 LINE UNIT IS AN M8201  
BIT13=1 LINE UNIT IS AN M8202  
BIT12=1 NO LINE UNIT  
BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DCMP LINE NUMBER)  
HIGH BYTE IS SWITCH PAC#2 (BMB73 BOOT ADD)
- STAT3: NOT USED



**8.5 METHOD OF AUTO SIZING****8.5.1 FINDING THE CONTROL STATUS REGISTER.**

The auto-sizing routine finds a KMC11 as follows: It starts at address 160000 and tests all address in increments of 10 up to and including address 167760. If the address does not time out, the following is done, the first CRAM address is written to a 125252 then it is read back. If it contains a -1 or 125252 a KMC11 has been found, if not, the address is updated by 10 and the search continues. A -1 indicates a KMC11 with no CRAM, a 125252 indicates a KMC11 with CRAM. Further tests are performed at this point to determine which line unit, if any, is installed, if a loop-back connector is installed and various switch settings on the line unit. **THIS IS WHY THE STATUS TABLE MUST BE VERIFIED BY THE USER AND IF ANY OF THE INFORMATION DOES NOT AGREE WITH THE HARDWARE THE DIAGNOSTIC MUST BE RESTARTED AND THE QUESTIONS MUST BE ANSWERED.** All KMC11's in the system will be found by the auto-sizer. If it does not find a KMC11 the diagnostic must be restarted and the questions answered.

**8.5.2 FINDING THE VECTOR AND BR LEVEL**

The vector area (address 300-776) is filled with the instruction IOT and '+2' (next address). The processor status is started at 7 and the KMC is programmed to interrupt. The PS is lowered by 1 until the KMC interrupts, a delay is made and if no interrupt occurs at PS level 3 (because of a bad KMC11) the program assumes vector address 300 at BR level 5 and the problem should be fixed in the diagnostic. Once the problem is fixed; the program should be re-setup again to get correct vector. If an interrupt occurred; the address to which the KMC11 interrupted to is picked up and reported as the vector. **NOTE:** if the vector reported is not the vector set up by you; there is a problem and AUTO SIZING should not be done.

**8.5 SOFTWARE SWITCH REGISTER**

If the diagnostic is run on an 11/04 or other CPU without a switch register then a software switch register is used to allow user the same switch options as described previously. If the hardware switch register does not exist or if one does and it contains all ones (177777) this software switch register is used.

**Control:**

To obtain control at any allowable time during execution of the diagnostic the operator types a CTRL G on the console terminal keyboard. As soon as the CTRL G is recognized, by the diagnostic, the following message will be displayed:

SWR=XXXXXX NEW?

Where XXXXXX is the current contents of the software switch register in octal. The software control routine will then await operator action. At which time the operator is required to type one or more of the legal characters: 1) 0 - 7, 2) line feed(<LF>), 3) carriage return(<CR>), or 4) control-U (CTRL U). No check is made for legality. If the input character is not a <LF>, <CR>, or CTRL U it is assumed to be an octal digit.

To change the contents of the SSR the operator simply types the new desired value in octal - leading zeros need not be typed. And terminates the input string with a <CR> or <LF> depending on the program action desired as described below. The input value will be truncated to the last 6 digits typed. At least one digit must be typed on any given input string prior to the terminator before a change to the SSR will occur.

When the input string is terminated with a <CR> the diagnostic will continue execution from the point at which it was interrupted. If a <CR> is the only thing typed the program will continue without changing the SSR. The <LF> differs from the <CR> by restarting the program as if it were restarted at address 200.

If a CTRL U is typed at any point in the input string prior to the terminator the input value will be disregarded and the prompt displayed (SWR = XXXXXX NEW?).

To set the SSR for the starting switches, first load the diagnostic, then hit CTRL G, then start the diagnostic.

\*\*\*\*\*

Note: for ipg's line unit m8202-ye users.

Cable data test:[test 60, test 61]

these tests won't run reliably on line units without terminating resistance.



APT/ACT/XXDP/SLIDE

\*\*\*\*\*

THIS DIAGNOSTIC IS APT/ACT/XXDP/SLIDE COMPATIBLE USER WOULD BE ABLE TO RUN IT UNDER APT/ACT/XXDP ENVIRONMENT.

NOTE: FOR MANUFACTURING PURPOSE ONLY ITS DESCRIBED HOW TO RUN UNDER APT ENVIRONMENT.

\*\*\*\*\*

ETABLE SETTING FOR APT TO RUN UNDER APT

\*\*\*\*\*

FIRST PASS TIME:

LONGEST TEST TIME:

ADDITIONAL TEST TIME:

ALL THE ABOVE PARAMETERS ARE DEPENDENT ON PARTICULAR DIAGNOSTICS AND SHOULD BE LOADED AT THE TIME OF SETTING ETABLE.THERE IS NO DEFAULT TIME SET UP.

SOFTWARE ENVIRONMENT:001 ENVIRONMENT MODE:200

SWITCH 1:-SHOULD BE USED AS NORMAL SWITCH REGISTER.

SWITCH 2:-NOT USED.

CPU OPTIONS:-NOT USED.

MEMORY TYPE 1:-BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:0.

MAXIMUM ADDRESS:-BITS<17:19>:=BITS<12:14> OF STAT1 OF DEV:1

BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:2

BITS<10:12>:=BITS<12:14> OF STAT1 OF DEV:3

IN THE SAME MANNER

MEMORY TYPE 2 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 4,5,6,7.

MEMORY TYPE 3 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 8,9,10,11.

MEMORY TYPE 4 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 12,13,14,15.

INTERRUPT VECTOR 1:FIRST DEVICE RECEIVE VECTOR.

REST OF THE DEVICE(KMC'S) VECTOR SHOULD BE SET UP SEQUENTIALLY  
IN INCREMENTS OF 10.

BUS PRIORITY:KMC'S PRIORITY(SHOULD BE SAME FOR ALL KMC'S UNDER  
TEST).

INTERRUPT VECTOR 2:NOT USED.

BUS PRIORITY:NOT USED.

BASE ADDRESS:FIRST DEVICE CSR ADDRESS.

REST SHOULD FOLLOW SEQUENTIALLY  
IN INCREMENTS OF 10.

DEVICE MAP:AS DESCRIBED IN APT MANUAL.

CONTROLLER SPECIFIC CODE 1:-NO. OF DEVICES UNDER TEST.

CONTROLLER SPECIFIC CODE 2:-NOT USED.

DEVICE DESCRIPTOR WORD 0:STAT2 OF FIRST DEVICE.

. .

. .

TO

. .

. .

DEVICE DESCRIPTOR WORD 15:STAT2 OF 16TH DEVICE.(KMC)



DOCUMENT  
\*\*\*\*\*  
MAINDEC-11-DZKCF-A  
\*\*\*\*\*

COPYRIGHT 1977  
DIGITAL EQUIPMENT CORPORATION  
MAYNARD, MASS. 01754

- 2265 \*\*\*\*\* TEST 1 \*\*\*\*\*  
OUT CONTROL REGISTER READ/ONLY TEST  
DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
BITS ARE IN THE CORRECT STATE
  
- 2291 \*\*\*\*\* TEST 2 \*\*\*\*\*  
IN CONTROL REGISTER READ/ONLY TEST  
DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
BITS ARE IN THE CORRECT STATE
  
- 2316 \*\*\*\*\* TEST 3 \*\*\*\*\*  
MODEM CONTROL REGISTER READ/ONLY TEST  
DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
BITS ARE IN THE CORRECT STATE
  
- 2342 \*\*\*\*\* TEST 4 \*\*\*\*\*  
MAINTENANCE REGISTER READ/ONLY TEST  
DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
BITS ARE IN THE CORRECT STATE
  
- 2372 \*\*\*\*\* TEST 5 \*\*\*\*\*  
LINE UNIT REGISTER WRITE/READ TEST  
SET BITS IN LU REGISTER 12, VERIFY IT IS SET  
CLEAR BITS IN LU REGISTER 12, VERIFY IT IS CLEAR
  
- 2415 \*\*\*\*\* TEST 6 \*\*\*\*\*  
LINE UNIT REGISTER WRITE/READ TEST  
SET BIT1 IN LU REGISTER 17, VERIFY IT IS SET  
CLEAR BIT1 IN LU REGISTER 17, VERIFY IT IS CLEAR
  
- 2458 \*\*\*\*\* TEST 7 \*\*\*\*\*  
LINE UNIT REGISTER WRITE/READ TEST  
FLOAT A 1 THROUGH LINE UNIT REGISTER 13  
FLOAT A 0 THROUGH LINE UNIT REGISTER 13.
  
- 2517 \*\*\*\*\* TEST 10 \*\*\*\*\*  
LINE UNIT REGISTER WRITE/READ TEST  
FLOAT A 1 THROUGH LINE UNIT REGISTER 14  
FLOAT A 0 THROUGH LINE UNIT REGISTER 14



2570 \*\*\*\*\* TEST 11 \*\*\*\*\*  
SWITCH PAC TEST  
THIS TEST READS SWITCH PAC#1  
THIS SWITCH PAC CONTAINS THE DDCMP LINE #

2594 \*\*\*\*\* TEST 12 \*\*\*\*\*  
SWITCH PAC TEST  
THIS TEST READS SWITCH PAC#2  
THIS SWITCH PAC CONTAINS THE BM873 BOOT ADD

2618 \*\*\*\*\* TEST 13 \*\*\*\*\*  
LINE UNIT CLOCK TEST  
THIS TEST VERIFYS THAT THE LU INTERNAL CLOCK  
(BIT 1 IN LU-17) IS WORKING

2653 \*\*\*\*\* TEST 14 \*\*\*\*\*  
OUT DATA SILO TEST  
SET SOM AND LOAD OUT DATA SILO  
VERIFY THAT OCOR SET, INDICATING THAT THE  
CHARACTER IS AT THE BOTTOM OF THE OUT SILO

2691 \*\*\*\*\* TEST 15 \*\*\*\*\*  
BITSTUFF TEST OF RTS AND OUT ACTIVE  
SET SOM AND LOAD OUT DATA SILO  
SINGLE STEP 2 DATA CLOCKS, VERIFY  
THAT RTS AND ACTIVE ARE SET

2740 \*\*\*\*\* TEST 16 \*\*\*\*\*  
TEST OF OUT CLEAR  
SET SOM AND LOAD OUT DATA SILO  
SINGLE STEP DATA CLOCK, SET OUT CLEAR  
VERIFY THAT OCOR, RTS, AND ACTIVE ARE CLEARED

2802 \*\*\*\*\* TEST 17 \*\*\*\*\*  
BITSTUFF TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 0  
CHECK FLAG AND DATA IN THE BIT WINDOW  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

2878 \*\*\*\*\* TEST 20 \*\*\*\*\*  
BITSTUFF TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 125  
CHECK FLAG AND DATA IN THE BIT WINDOW  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

2954 \*\*\*\*\* TEST 21 \*\*\*\*\*  
BITSTUFF TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 252  
CHECK FLAG AND DATA IN THE BIT WINDOW  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

3030 \*\*\*\*\* TEST 22 \*\*\*\*\*  
BIT STUFF TEST  
THIS TEST CHECKS ZERO BIT STUFFING OF  
THE TRANSMITTER IN THE BIT WINDOW

3109 \*\*\*\*\* TEST 23 \*\*\*\*\*  
BITSTUFF TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 377  
CHECK FLAG AND DATA IN THE BIT WINDOW  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

3191 \*\*\*\*\* TEST 24 \*\*\*\*\*  
BITSTUFF TRANSMITTER TEST  
SINGLE CLOCK A BINARY COUNT PATTERN  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE  
AND R5 CONTAINS THE CHARACTER THAT FAILED

3282 \*\*\*\*\* TEST 25 \*\*\*\*\*  
MULTIPLE FLAG AND TRANSMITTER ABORT TEST  
LOAD SILO WITH 5 FLAGS AND A CHAR (000)  
VERIFY IN THE BIT WINDOW THAT THE FLAGS  
AND DATA ARE CORRECT AND FOLLOWED BY AN ABORT  
SEQUENCE (8 CONTIGUOUS 1'S)

3358 \*\*\*\*\* TEST 26 \*\*\*\*\*  
LEADING ZEROS TEST  
VERIFY THAT THE SETTING OF SOM AND EOM TOGETHER  
AND THEN SOM ALONE WILL GENERATE 16 LEADING ZEROS  
AND A FLAG, THE CHECK IS MADE USING THE BIT WINDOW

3419 \*\*\*\*\* TEST 27 \*\*\*\*\*  
BITSTUFF STRIP FLAG TEST  
SET LU LOOP, SINGLE STEP 5 FLAGS,  
VERIFY THAT IN ACTIVE DOES NOT SET

3453 \*\*\*\*\* TEST 30 \*\*\*\*\*  
BITSTUFF IN ACTIVE TEST  
SET LU LOOP, SINGLE STEP 5 FLAGS AND A NON-FLAG (301)  
VERIFY THAT IN ACTIVE IS SET



3487 \*\*\*\*\* TEST 31 \*\*\*\*\*  
BITSTUFF IN ACTIVE TEST  
SET LINE UNIT LOOP, SINGLE STEP ONE FLAG AND A CHAR (301)  
VERIFY THAT IN ACTIVE IS SET

3529 \*\*\*\*\* TEST 32 \*\*\*\*\*  
BITSTUFF IN ACTIVE TEST  
SET LU LOOP, SINGLE STEP 2 FLAGS AND A NON-FLAG (301)  
VERIFY THAT IN ACTIVE IS SET

3563 \*\*\*\*\* TEST 33 \*\*\*\*\*  
IN CLEAR TEST  
SYNC UP RECEIVER AND TRANSMIT A CHARACTER  
WAIT FOR IN RDY, THEN SET IN CLEAR  
VERIFY THAT IN ACTIVE AND IN RDY ARE CLEARED

3623 \*\*\*\*\* TEST 34 \*\*\*\*\*  
BITSTUFF BASIC RECEICER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 0  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3671 \*\*\*\*\* TEST 35 \*\*\*\*\*  
BITSTUFF BASIC RECEICER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 125  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3719 \*\*\*\*\* TEST 36 \*\*\*\*\*  
BITSTUFF BASIC RECEICER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 252  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3767 \*\*\*\*\* TEST 37 \*\*\*\*\*  
BITSTUFF BASIC RECEICER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 377  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3815 \*\*\*\*\* TEST 40 \*\*\*\*\*  
BITSTUFF DATA TEST  
THIS TEST SINGLE STEPS A BINARY COUNT PATTERN  
CHECKING EACH CHARACTER AS IT IS RECEIVED

3862 \*\*\*\*\* TEST 41 \*\*\*\*\*  
BITSTUFF DATA TEST  
THIS TEST SINGLE STEPS A BINARY COUNT PATTERN  
CHECKING EACH CHARACTER AS IT IS RECEIVED  
THIS TEST IS EXACTLY THE SAME AS THE LAST TEST,  
EXCEPT LINE UNIT LOOP IS SET IN LU REGISTER 12

3914 \*\*\*\*\* TEST 42 \*\*\*\*\*  
RECEIVER ABORT TEST  
SINGLE CLOCK 3 FLAGS, A 301, ANOTHER 301 AND 10 EXTRA  
CLOCK TICKS, VERIFY THAT A 301 AND A BLOCK END  
WERE RECEIVED INDICATING THAT THE RECEIVER RECOGNIZED  
THE ABORT SEQUENCE (8 CONTIGUIOUS 1'S)

3961 \*\*\*\*\* TEST 43 \*\*\*\*\*  
CABLE TURNAROUND TEST  
CLEAR LINE UNIT LOOP, SET DTR  
VERIFY THAT RING AND MODEM READY ARE SET  
CLEAR DTR, VERIFY THAT RING AND MRDY ARE CLEARED

4014 \*\*\*\*\* TEST 44 \*\*\*\*\*  
CABLE TURNAROUND TEST  
CLEAR LINE UNIT LOOP, LOAD OUT DATA SILO  
VERIFY THAT ALL MODEM SIGNALS ARE SET

4062 \*\*\*\*\* TEST 45 \*\*\*\*\*  
TEST OF CRC OPERATION  
USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
0, VERIFY THE LSB OF THE BCC ON EACH SHIFT  
TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

4146 \*\*\*\*\* TEST 46 \*\*\*\*\*  
TEST OF CRC OPERATION  
USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
377, VERIFY THE LSB OF THE BCC ON EACH SHIFT  
TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

4236 \*\*\*\*\* TEST 47 \*\*\*\*\*  
TEST OF CRC OPERATION  
USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
125, VERIFY THE LSB OF THE BCC ON EACH SHIFT  
TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

4320 \*\*\*\*\* TEST 50 \*\*\*\*\*  
TEST OF CRC OPERATION  
USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
252, VERIFY THE LSB OF THE BCC ON EACH SHIFT  
TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

4404 \*\*\*\*\* TEST 51 \*\*\*\*\*  
TRANSMITTER CRC TEST  
USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK A BINARY  
COUNT PATTERN, VERIFY THE LSB OF THE TRANSMITTER BCC ON EACH SHIFT

4489 \*\*\*\*\* TEST 52 \*\*\*\*\*  
RECEIVER CRC TEST  
USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK A BINARY  
COUNT PATTERN, VERIFY THE LSB OF THE RECEIVER BCC ON EACH SHIFT

4577 \*\*\*\*\* TEST 53 \*\*\*\*\*  
TRANSMITTER BITSTUFF CRC TEST  
THIS TEST TRANSMITS A FOUR CHARACTER MESSAGE WITH CRC  
BOTH DATA AND THE BCC ARE VERIFIED IN THE BIT  
WINDOW. THE FOUR CHARACTERS ARE 0,125,252,377  
THE TRANSMITTER IS CHECKED FOR GOING TO A MARK STATE AFTER THE BCC



- 4716 \*\*\*\*\* TEST 54 \*\*\*\*\*  
RECEIVER BITSTUFF CRC TEST
- 4718 THIS TEST CLOCKS A FOUR CHARACTER MESSAGE WITH BCC  
AND VERIFYS CORRECT DATA RECEPTION AND BCC MATCH  
THE FOUR CHARACTER MESSAGE IS 0,125,252,377
- 4780 \*\*\*\*\* TEST 55 \*\*\*\*\*  
BITSTUFF EOM FUNCTION TEST  
THIS TEST LOADS OUT SILO WITH: 2 FLAGS, 4 CHAR MESSAGE, EOM  
4 CHARACTER MESS, EOM. THE DATA STREAM IS CHECKED TO BE  
4 CHAR, BCC, FLAG, 4 CHAR, BCC, FLAG, MARKS. THIS TEST VERIFYS THAT  
THE CHARACTERS LOADED WITH EOM SET ARE LOST  
ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW  
THE FOUR CHARACTER MESSAGE IS 0,125,252,377  
RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED
- 5095 \*\*\*\*\* TEST 56 \*\*\*\*\*  
BITSTUFF EOM FUNCTION TEST  
THIS TEST LOADS OUT SILO WITH: 2 FLAGS, 4 CHAR MESSAGE, EOM  
SOM, 4 CHAR MESS, EOM. THE DATA STREAM IS CHECKED TO BE  
4 CHAR, BCC, FLAG, 4 CHAR, BCC, FLAG, MARKS. THIS TEST VERIFYS THAT  
THE CHARACTERS LOADED WITH EOM SET ARE LOST  
ALSO THAT THE CHAR LOADED WITH SOM IS NOT IN THE BCC  
ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW  
THE FOUR CHARACTER MESSAGE IS 0,125,252,377  
RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED
- 5430 \*\*\*\*\* TEST 57 \*\*\*\*\*  
EMPTY SILO TEST  
LOAD SILO WITH 2 SYNC'S, 4 CHAR MESSAGE, SINGLE CLOCK  
UNTIL THE SILO IS EMPTY, LOAD 4 MORE CHARACTERS IN THE  
SILO. GIVE MORE TICKS, AND VERIFY THAT ONLY THE FIRST  
4 CHARACTERS AND A BLOCK END WERE RECEIVED, AND IN ACTIVE IS CLEAR
- 5495 \*\*\*\*\* TEST 60 \*\*\*\*\*  
BITSTUFF CABLE DATA TEST  
THIS TEST LOADS OUT SILO WITH THE FOLLOWING:  
2 FLAGS, 16 CHAR, EOM, 16 CHAR, EOM, 16 CHAR, EOM  
THE 16 CHARACTERS INCLUDE A FLOATING ONE AND ZERO  
THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK  
RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH
- 5502 LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST
- 5600 \*\*\*\*\* TEST 61 \*\*\*\*\*  
BITSTUFF CABLE DATA TEST  
THIS TEST LOADS OUT SILO WITH THE FOLLOWING:  
2 FLAGS, 59 DATA CHARACTERS, EOM WITH GARBAGE CHARACTER  
THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK  
RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH  
LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST

1  
2  
3  
4  
5  
6  
7  
8  
9  
10  
11  
12  
13  
14  
15  
16  
17  
18  
19  
20  
21  
22  
23  
24  
25  
26  
27  
28  
29  
30  
31  
32  
33  
34  
35  
36  
37  
38  
39  
40  
41  
42  
43  
44  
45  
46  
47  
48  
49  
50  
51  
52  
53  
54  
55  
56

.TITLE MAINDEC-11-DZKCF-A  
: \*COPYRIGHT (C) 1976  
: \*DIGITAL EQUIPMENT CORP.  
: \*MAYNARD, MASS. 01754  
: \*  
: \*PROGRAM BY DINESH GORADIA  
: \*  
: \*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC  
: \*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.  
: \*

: \*MAINDEC-11-DZKCF-A KMC11 BITSTUFF LINE UNIT TESTS  
: \*COPYRIGHT 1976, DIGITAL EQUIPMENT CORP., MAYNARD, MASS. 01754  
: \*-----

: STARTING PROCEDURE  
: LOAD PROGRAM  
: LOAD ADDRESS 000200  
: SWR=0 AUTOSIZE KMC11  
: SW07=1 USE CURRENT KMC11 PARAMETERS  
: SW00=1 INPUT NEW KMC11 PARAMETERS  
: PRESS START  
: PROGRAM WILL TYPE "MAINDEC-11-DZKCF-A KMC11 BITSTUFF LINE UNIT TESTS"  
: PROGRAM WILL TYPE STATUS MAP  
: PROGRAM WILL TYPE "R" TO INDICATE THAT TESTING HAS STARTED  
: AT THE END OF A PASS, PROGRAM WILL TYPE PASS COMPLETE MESSAGE  
: AND THEN RESUME TESTING  
: SUBSEQUENT RESTARTS WILL NOT TYPE PROGRAM TITLE

.SBTTL BASIC DEFINITIONS

001200 : \*INITIAL ADDRESS OF THE STACK POINTER \*\*\* 1200 \*\*\*  
STACK= 1200  
.EQUIV EMT,ERROR ;; BASIC DEFINITION OF ERROR CALL  
.EQUIV IOT,SCOPE ;; BASIC DEFINITION OF SCOPE CALL

: \*MISCELLANEOUS DEFINITIONS

000011 HT= 11 ;; CODE FOR HORIZONTAL TAB  
000012 LF= 12 ;; CODE FOR LINE FEED  
000015 CR= 15 ;; CODE FOR CARRIAGE RETURN  
000200 CRLF= 200 ;; CODE FOR CARRIAGE RETURN-LINE FEED  
177776 PS= 177776 ;; PROCESSOR STATUS WORD  
177774 .EQUIV PS,PSW  
177772 STKLM= 177774 ;; STACK LIMIT REGISTER  
177570 PIRQ= 177772 ;; PROGRAM INTERRUPT REQUEST REGISTER  
177570 DSWR= 177570 ;; HARDWARE SWITCH REGISTER  
177570 DDISP= 177570 ;; HARDWARE DISPLAY REGISTER

: \*GENERAL PURPOSE REGISTER DEFINITIONS

000000 R0= %0 ;; GENERAL REGISTER  
000001 R1= %1 ;; GENERAL REGISTER  
000002 R2= %2 ;; GENERAL REGISTER



57	000003	R3=	%3	:: GENERAL REGISTER
58	000004	R4=	%4	:: GENERAL REGISTER
59	000005	R5=	%5	:: GENERAL REGISTER
60	000006	R6=	%6	:: GENERAL REGISTER
61	000007	R7=	%7	:: GENERAL REGISTER
62	000006	SP=	%6	:: STACK POINTER
63	000007	PC=	%7	:: PROGRAM COUNTER

::#PRIORITY LEVEL DEFINITIONS

66	000000	PR0=	0	:: PRIORITY LEVEL 0
67	000040	PR1=	40	:: PRIORITY LEVEL 1
68	000100	PR2=	100	:: PRIORITY LEVEL 2
69	000140	PR3=	140	:: PRIORITY LEVEL 3
70	000200	PR4=	200	:: PRIORITY LEVEL 4
71	000240	PR5=	240	:: PRIORITY LEVEL 5
72	000300	PR6=	300	:: PRIORITY LEVEL 6
73	000340	PR7=	340	:: PRIORITY LEVEL 7

::#"SWITCH REGISTER" SWITCH DEFINITIONS

76	100000	SW15=	100000
77	040000	SW14=	40000
78	020000	SW13=	20000
79	010000	SW12=	10000
80	004000	SW11=	4000
81	002000	SW10=	2000
82	001000	SW09=	1000
83	000400	SW08=	400
84	000200	SW07=	200
85	000100	SW06=	100
86	000040	SW05=	40
87	000020	SW04=	20
88	000010	SW03=	10
89	000004	SW02=	4
90	000002	SW01=	2
91	000001	SW00=	1
92		.EQUIV	SW09, SW9
93		.EQUIV	SW08, SW8
94		.EQUIV	SW07, SW7
95		.EQUIV	SW06, SW6
96		.EQUIV	SW05, SW5
97		.EQUIV	SW04, SW4
98		.EQUIV	SW03, SW3
99		.EQUIV	SW02, SW2
100		.EQUIV	SW01, SW1
101		.EQUIV	SW00, SW0

::#DATA BIT DEFINITIONS (BIT00 TO BIT15)

104	100000	BIT15=	100000
105	040000	BIT14=	40000
106	020000	BIT13=	20000
107	010000	BIT12=	10000
108	004000	BIT11=	4000
109	002000	BIT10=	2000
110	001000	BIT09=	1000
111	000400	BIT08=	400
112	000200	BIT07=	200

## BASIC DEFINITIONS

```

113      000100      BIT06= 100
114      000040      BIT05= 40
115      000020      BIT04= 20
116      000010      BIT03= 10
117      000004      BIT02= 4
118      000002      BIT01= 2
119      000001      BIT00= 1
120      .EQUIV      BIT09,BIT9
121      .EQUIV      BIT08,BIT8
122      .EQUIV      BIT07,BIT7
123      .EQUIV      BIT06,BIT6
124      .EQUIV      BIT05,BIT5
125      .EQUIV      BIT04,BIT4
126      .EQUIV      BIT03,BIT3
127      .EQUIV      BIT02,BIT2
128      .EQUIV      BIT01,BIT1
129      .EQUIV      BIT00,BIT0

```

## ;#BASIC "CPU" TRAP VECTOR ADDRESSES

```

131      000004      ERRVEC= 4      ;; TIME OUT AND OTHER ERRORS
132      000010      RESVEC= 10     ;; RESERVED AND ILLEGAL INSTRUCTIONS
133      000014      TBITVEC=14     ;; "T" BIT
134      000014      TRTVEC= 14     ;; TRACE TRAP
135      000014      BPTVEC= 14     ;; BREAKPOINT TRAP (BPT)
136      000020      IOTVEC= 20     ;; INPUT/OUTPUT TRAP (IOT) **SCOPE**
137      000024      PWRVEC= 24     ;; POWER FAIL
138      000030      EMTVEC= 30     ;; EMULATOR TRAP (EMT) **ERROR**
139      000034      TRAPVEC=34     ;; "TRAP" TRAP
140      000060      TKVEC= 60      ;; TTY KEYBOARD VECTOR
141      000064      TPVEC= 64      ;; TTY PRINTER VECTOR
142      000240      PIRQVEC=240    ;; PROGRAM INTERRUPT REQUEST VECTOR

```

## ; INSTRUCTION DEFINITIONS

```

148      -----
149
150
151      005746      PUSH1SP=5746    ; DECREMENT PROCESSOR STACK 1 WORD
152      005726      POP1SP=5726    ; INCREMENT PROCESSOR STACK 1 WORD
153      010046      PUSHRO=10046   ; SAVE RO ON STACK
154      012600      POPRO=12600    ; RESTORE RO FROM STACK
155      024646      PUSH2SP=24646  ; DECREMENT STACK TWICE
156      022626      POP2SP=22626  ; INCREMENT STACK TWICE
157      .EQUIV      EMT,HLT        ; BASIC DEFINITION OF ERROR CALL
158
159
160

```



TRAPCATCHER FOR UNEXPECTED INTERUPTS

```

161
162
163
164
165
166
167
168
169
170
171
172
173
174
175
176
177
178
179
180
181
182
183
184
185
186
187
188
189
190
191
192
193
194
195
196
197
198
199
200
201
202
203
204
205
206
207

```

```

;*****
;-----
; TRAPCATCHER FOR ILLEGAL INTERRUPTS
; THE STANDARD "TRAP CATCHER" IS PLACED
; BETWEEN ADDRESS 0 TO ADDRESS 776.
; IT LOOKS LIKE "PC+2 HALT".
;-----
;*****

.=0
      .WORD 0,0
; STANDARD INTERRUPT VECTORS
;-----

.=20
      $SCOPE          ; SCOPE LOOP HANDLER.
      PR7             ; SERVICE AT LEVEL 7.
      $PWRDN          ; POWER FAIL HANDLER
      PR7             ; SERVICE AT LEVEL 7
      $ERROR          ; ERROR HANDLER
      PR7             ; SERVICE AT LEVEL 7
      $STRAP          ; GENERAL HANDLER DISPATCH SERVICE
      PR7             ; SERVICE AT LEVEL 7

      .SBTTL ACT11 HOOKS

;*****
; HOOKS REQUIRED BY ACT11
      $SVPC=.         ; SAVE PC
      .=46            ;; 1) SET LOC.46 TO ADDRESS OF SENDAD IN .SEOP
      $SENDAD
      .=52            ;; 2) SET LOC.52 TO ZERO
      .WORD 0         ;; RESTORE PC
      .=$SVPC

      .=174
      DISPREG:0       ; SOFTWARE DISPLAY REGISTER
      SWREG: 0        ; SOFTWARE SWITCH REGISTER

      .=200
      JMP .START      ; GO TO START OF PROGRAM

      .=1000
      MTITLE: .ASCII <200><12>/MAINDEC-11-DZKCF-A/<200>
              .ASCIZ /KMC11 BITSTUFF LINE UNIT TESTS/<200>

      DSWR = 177570
      DDISP = 177570

```



208  
209  
210  
211  
212  
213  
214  
215 001200  
216 001200 000000  
217 001202 000  
218 001203 000  
219 001204 000000  
220 001206 000000  
221 001210 000000  
222 001212 000000  
223 001214 000  
224 001215 001  
225 001216 000000  
226 001220 000000  
227 001222 000000  
228 001224 000000  
229 001226 000000  
230 001230 000000  
231 001232 000000  
232 001234 000  
233 001235 000  
234 001236 000000  
235 001240 177570  
236 001242 177570  
237 001244 177560  
238 001246 177562  
239 001250 177564  
240 001252 177566  
241 001254 000  
242 001255 002  
243 001256 012  
244 001257 000  
245 001260 000000  
246  
247 001262 000000  
248 001264 000000  
249 001266 000000  
250 001270 000000  
251 001272 000000  
252 001274 000000  
253 001276 000000  
254 001300 000000  
255 001302 000000  
256 001304 000000  
257 001306 000000  
258 001310 000000  
259 001312 077  
260 001313 015  
261 001314 000012  
262  
263

.SBTTL COMMON TAGS

\*\*\*\*\*  
: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS  
: USED IN THE PROGRAM.

SCHTAG: . =1200

:: START OF COMMON TAGS

.WORD 0  
STSTNM: .BYTE 0  
SERFLG: .BYTE 0  
SICNT: .WORD 0  
SLPADR: .WORD 0  
SLPERR: .WORD 0  
SERTTL: .WORD 0  
SITEMB: .BYTE 0  
SERMAX: .BYTE 1  
SERRPC: .WORD 0  
SGDADR: .WORD 0  
SBDADR: .WORD 0  
SGDAT: .WORD 0  
SBDAT: .WORD 0  
SAUTOB: .BYTE 0  
SINTAG: .BYTE 0  
SWR: .WORD DSWR  
DISPLAY: .WORD DDISP  
STKS: 177560  
STKB: 177562  
STPS: 177564  
STPB: 177566  
SNUL: .BYTE 0  
SFILLS: .BYTE 2  
SFILLC: .BYTE 12  
STPFLG: .BYTE 0  
SREGAD: .WORD 0  
SREG0: .WORD 0  
SREG1: .WORD 0  
SREG2: .WORD 0  
SREG3: .WORD 0  
SREG4: .WORD 0  
SREG5: .WORD 0  
STMP0: .WORD 0  
STMP1: .WORD 0  
STMP2: .WORD 0  
STMP3: .WORD 0  
STMP4: .WORD 0  
STIMES: 0  
SQUES: .ASCII /?/  
SCRFL: .ASCII <15>  
SLF: .ASCIZ <12>

CONTAINS THE TEST NUMBER  
CONTAINS ERROR FLAG  
CONTAINS SUBTEST ITERATION COUNT  
CONTAINS SCOPE LOOP ADDRESS  
CONTAINS SCOPE RETURN FOR ERRORS  
CONTAINS TOTAL ERRORS DETECTED  
CONTAINS ITEM CONTROL BYTE  
CONTAINS MAX. ERRORS PER TEST  
CONTAINS PC OF LAST ERROR INSTRUCTION  
CONTAINS ADDRESS OF 'GOOD' DATA  
CONTAINS ADDRESS OF 'BAD' DATA  
CONTAINS 'GOOD' DATA  
CONTAINS 'BAD' DATA  
RESERVED--NOT TO BE USED  
: AUTOMATIC MODE INDICATOR  
: INTERRUPT MODE INDICATOR  
: ADDRESS OF SWITCH REGISTER  
: ADDRESS OF DISPLAY REGISTER  
TTY KBD STATUS  
TTY KBD BUFFER  
TTY PRINTER STATUS REG. ADDRESS  
TTY PRINTER BUFFER REG. ADDRESS  
CONTAINS NULL CHARACTER FOR FILLS  
CONTAINS # OF FILLER CHARACTERS REQUIRED  
INSERT FILL CHARS. AFTER A "LINE FEED"  
"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)  
CONTAINS THE ADDRESS FROM WHICH (SREG0) WAS OBTAINED  
CONTAINS ((SREGAD)+0)  
CONTAINS ((SREGAD)+2)  
CONTAINS ((SREGAD)+4)  
CONTAINS ((SREGAD)+6)  
CONTAINS ((SREGAD)+10)  
CONTAINS ((SREGAD)+12)  
USER DEFINED  
USER DEFINED  
USER DEFINED  
USER DEFINED  
USER DEFINED  
MAX. NUMBER OF ITERATIONS  
QUESTION MARK  
CARRIAGE RETURN  
LINE FEED

\*\*\*\*\*  
.SBTTL APT MAILBOX-ETABLE



264			*****		
265			..EVEN		
266			SMAIL:	APT MAILBOX	
267	001316		SMSGTY: .WORD	AMSGTY	MESSAGE TYPE CODE
268	001316	000000	SFATAL: .WORD	AFATAL	FATAL ERROR NUMBER
269	001320	000000	STESTN: .WORD	ATESTN	TEST NUMBER
270	001322	000000	SPASS: .WORD	APASS	PASS COUNT
271	001324	000000	SDEVCT: .WORD	ADEVCT	DEVICE COUNT
272	001326	000000	SUNIT: .WORD	ALUNIT	I/O UNIT NUMBER
273	001330	000000	SMSGAD: .WORD	AMSGAD	MESSAGE ADDRESS
274	001332	000000	SMSGLG: .WORD	AMSGLG	MESSAGE LENGTH
275	001334	000000	SETABLE:	APT ENVIRONMENT TABLE	
276	001336		SENV: .BYTE	AENV	ENVIRONMENT BYTE
277	001336	002	SENVH: .BYTE	AENVH	ENVIRONMENT MODE BITS
278	001337	000	SSWREG: .WORD	ASWREG	APT SWITCH REGISTER
279	001340	000000	SUSWR: .WORD	AUSWR	USER SWITCHES
280	001342	000000	SCPUOP: .WORD	ACPUOP	CPU TYPE, OPTIONS
281	001344	000000			BITS 15-11=CPU TYPE
282					11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
283					11/70=06,PDQ=07,Q=10
284					BIT 10=REAL TIME CLOCK
285					BIT 9=FLOATING POINT PROCESSOR
286					BIT 8=MEMORY MANAGEMENT
287					;;HIGH ADDRESS, M.S. BYTE
288	001346	000	\$MAMS1: .BYTE	AMAMS1	MEM. TYPE, BLK#1
289	001347	000	\$MTYP1: .BYTE	AMTYP1	MEM. TYPE BYTE -- (HIGH BYTE)
290					900 NSEC CORE=001
291					300 NSEC BIPOLAR=002
292					500 NSEC MOS=003
293					;;HIGH ADDRESS, BLK#1
294	001350	000000	\$MADR1: .WORD	AMADR1	MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
295					;;HIGH ADDRESS, M.S. BYTE
296	001352	000	\$MAMS2: .BYTE	AMAMS2	MEM. TYPE, BLK#2
297	001353	000	\$MTYP2: .BYTE	AMTYP2	MEM. LAST ADDRESS, BLK#2
298	001354	000000	\$MADR2: .WORD	AMADR2	HIGH ADDRESS, M.S. BYTE
299	001356	000	\$MAMS3: .BYTE	AMAMS3	MEM. TYPE, BLK#3
300	001357	000	\$MTYP3: .BYTE	AMTYP3	MEM. LAST ADDRESS, BLK#3
301	001360	000000	\$MADR3: .WORD	AMADR3	HIGH ADDRESS, M.S. BYTE
302	001362	000	\$MAMS4: .BYTE	AMAMS4	MEM. TYPE, BLK#4
303	001363	000	\$MTYP4: .BYTE	AMTYP4	MEM. LAST ADDRESS, BLK#4
304	001364	000000	\$MADR4: .WORD	AMADR4	INTERRUPT VECTOR#1, BUS PRIORITY#1
305	001366	000000	\$VECT1: .WORD	AVECT1	INTERRUPT VECTOR#2, BUS PRIORITY#2
306	001370	000000	\$VECT2: .WORD	AVECT2	BASE ADDRESS OF EQUIPMENT UNDER TEST
307	001372	000000	\$BASE: .WORD	ABASE	DEVICE MAP
308	001374	000000	\$DEVH: .WORD	ADEVH	CONTROLLER DESCRIPTION WORD#1
309	001376	000000	\$CDW1: .WORD	ACDW1	CONTROLLER DESCRIPTION WORD#2
310	001400	000000	\$CDW2: .WORD	ACDW2	DEVICE DESCRIPTOR WORD#0
311	001402	000000	\$DDW0: .WORD	ADDW0	DEVICE DESCRIPTOR WORD#1
312	001404	000000	\$DDW1: .WORD	ADDW1	DEVICE DESCRIPTOR WORD#2
313	001406	000000	\$DDW2: .WORD	ADDW2	DEVICE DESCRIPTOR WORD#3
314	001410	000000	\$DDW3: .WORD	ADDW3	DEVICE DESCRIPTOR WORD#4
315	001412	000000	\$DDW4: .WORD	ADDW4	DEVICE DESCRIPTOR WORD#5
316	001414	000000	\$DDW5: .WORD	ADDW5	DEVICE DESCRIPTOR WORD#6
317	001416	000000	\$DDW6: .WORD	ADDW6	DEVICE DESCRIPTOR WORD#7
318	001420	000000	\$DDW7: .WORD	ADDW7	DEVICE DESCRIPTOR WORD#8
319	001422	000000	\$DDW8: .WORD	ADDW8	

320 001424 000000  
321 001426 000000  
322 001430 000000  
323 001432 000000  
324 001434 000000  
325 001436 000000  
326 001440 000000  
327  
328  
329 001442  
330  
331  
332  
333  
334 001442 000000  
335 001444 000000  
336  
337  
338  
339 001446 000000  
340 001450 000000  
341 001452 000000  
342 001454 000000  
343 001456 000000  
344 001460 000000  
345 001462 000000  
346 001464 000001  
347 001466 000000  
348 001470 000001  
349 001472 000001  
350 001474 000001  
351 001476 000001  
352 001500 000000  
353  
354 001502 002072  
355 001504 002276  
356  
357  
358  
359 001506 000  
360 001510 000  
361 001510 000  
362 001511 000  
363  
364

SDOW9: .WORD ADDW9 ;; DEVICE DESCRIPTOR WORD#9  
SDOW10: .WORD ADDW10 ;; DEVICE DESCRIPTOR WORD#10  
SDOW11: .WORD ADDW11 ;; DEVICE DESCRIPTOR WORD#11  
SDOW12: .WORD ADDW12 ;; DEVICE DESCRIPTOR WORD#12  
SDOW13: .WORD ADDW13 ;; DEVICE DESCRIPTOR WORD#13  
SDOW14: .WORD ADDW14 ;; DEVICE DESCRIPTOR WORD#14  
SDOW15: .WORD ADDW15 ;; DEVICE DESCRIPTOR WORD#15

SETEND:

PROGRAM CONTROL PARAMETERS

NEXT: .WORD 0 ; ADDRSS OF NEXT TEST TO BE EXECUTED  
LOCK: .WORD 0 ; ADDRESS FOR LOCK CURRENT DATA

PROGRAM VARIABLES

STRTSM: .WORD 0 ; SWITCHES AT START OF PROGRAM  
STAT: .WORD 00 ; KM STATUS WORD STORAGE  
CLKX: .WORD 00  
MASKX: .WORD 00  
SAVSP: .WORD 00 ; STACK POINTER STORAGE  
SAVPC: .WORD 00 ; PROGRAM COUNTER STORAGE  
ZERO: .WORD 0  
ONE: .WORD 1  
MEMLIM: .WORD 0 ; HIGHEST LOCATION FOR NPR'S  
KMACTV: .BLKW 1 ; KMC11 SELECTED ACTIVE  
KNUM: .BLKW 1 ; OCTAL NUMBER OF KMC11'S  
SAVACT: .BLKW 1 ; ORIGINAL ACTIVE DEVICES.  
SAVNUM: .BLKW 1 ; WORKABLE NUMBER.  
RUN: .WORD 0 ; POINTER TO RUNNING DEVICES  
CREAM: .WORD KM.MAP-6 ; TABLE POINTER  
MILK: .WORD CNT.MAP-4 ; TABLE POINTER

PROGRAM CONTROL FLAGS

INIFLG: .BYTE 0 ; PROGRAM INITIALIZING FLAG  
LOKFLG: .BYTE 0 ; LOCK ON CURRENT TEST FLAG  
QV.FLG: .BYTE 0 ; QUICK VERIFY FLAG  
ON FIRST PASS OF EACH KMC11 ITERATIONS WILL BE SUPPRES  
.EVEN



ERROR POINTER TABLE

```

365
366
367
368
369
370
371
372
373
374
375
376
377
378
379 001512
380
381
382 001512 000000
383 001514 000000
384 001516 000000
385 001520 035322
386 001522 036326
387 001524 036642
388 001526 035360
389 001530 036326
390 001532 036642
391 001534 035423
392 001536 036326
393 001540 036642
394 001542 035467
395 001544 000000
396 001546 000000
397 001550 035531
398 001552 036326
399 001554 036642
400 001556 035531
401 001560 036364
402 001562 036660
403 001564 035561
404 001566 036305
405 001570 036630
406 001572 035600
407 001574 036305
408 001576 036630
409 001600 035625
410 001602 036305
411 001604 036630
412 001606 035651
413 001610 036462
414 001612 036704
415 001614 035700
416 001616 036462
417 001620 036704
418 001622 035651
419 001624 036422
420 001626 036672

```

.SBTTL ERROR POINTER TABLE

```

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (SERRPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

```

```

;*      EM      ;;POINTS TO THE ERROR MESSAGE
;*      DH      ;;POINTS TO THE DATA HEADER
;*      DT      ;;POINTS TO THE DATA
;*      DF      ;;POINTS TO THE DATA FORMAT

```

```

SERRTB:
.EVEN
;*

```

```

DF      ;; DOES NOT APPLY IN THIS DIAGNOSTIC.
0
0
0
EM1     ; ERROR 1
DH2
DT2
EM2     ; ERROR 2
DH2
DT2
EM3     ; ERROR 3
DH2
DT2
EM4     ; ERROR 4
0
0
EM5     ; ERROR 5
DH2
DT2
EM5     ; ERROR 6
DH3
DT3
EM6     ; ERROR 7
DH1
DT1
EM7     ; ERROR 10
DH1
DT1
EM10    ; ERROR 11
DH1
DT1
EM11    ; ERROR 12
DH5
DT5
EM12    ; ERROR 13
DH5
DT5
EM11    ; ERROR 14
DH4
DT4

```

421	001630	035724	EM13	
422	001632	000000	0	; ERROR 15
423	001634	000000	0	
424	001636	035651	EM11	
425	001640	036462	DH5	; ERROR 16
426	001642	036722	DT6	
427	001644	035700	EM12	
428	001646	036462	DH5	; ERROR 17
429	001650	036722	DT6	
430	001652	035651	EM11	
431	001654	036514	DH6	; ERROR 20
432	001656	036740	DT7	
433	001660	035651	EM11	
434	001662	036514	DH6	; ERROR 21
435	001664	036762	DT10	
436	001666	035700	EM12	
437	001670	036514	DH6	; ERROR 22
438	001672	036740	DT7	
439	001674	035700	EM12	
440	001676	036514	DH6	; ERROR 23
441	001700	036762	DT10	
442	001702	035764	EM14	
443	001704	000000	0	; ERROR 24
444	001706	000000	0	
445	001710	036034	EM15	
446	001712	036305	DH1	; ERROR 25
447	001714	036630	DT1	
448	001716	036055	EM16	
449	001720	036364	DH3	; ERROR 16
450	001722	037004	DT11	
451	001724	035700	EM12	
452	001726	036305	DH1	; ERROR 27
453	001730	037016	DT12	
454	001732	036071	EM17	
455	001734	000000	0	; ERROR 30
456	001736	000000	0	
457	001740	036135	EM20	
458	001742	036305	DH1	; ERROR 31
459	001744	036630	DT1	
460	001746	036156	EM21	
461	001750	036562	DH7	; ERROR 32
462	001752	000000	0	
463	001754	036156	EM21	
464	001756	036364	DH3	; ERROR 33
465	001760	036660	DT3	
466	001762	036173	EM22	
467	001764	036605	DH10	; ERROR 34
468	001766	000000	0	
469	001770	036216	EM23	
470	001772	036326	DH2	; ERROR 35
471	001774	036642	DT2	
472	001776	036240	EM24	
473	002000	000000	0	; ERROR 36
474	002002	000000	0	
475	002004	036263	EM25	
476	002006	000000	0	; ERROR 37



477 002010 000000  
 478 002012 035561  
 479 002014 036326  
 480 002016 036642  
 481 002020 035531  
 482 002022 036462  
 483 002024 036704  
 484 002026 035724  
 485 002030 036305  
 486 002032 036630  
 487 002034 002034  
 488  
 489  
 490  
 491  
 492  
 493 002034  
 494 000024 000024  
 495 000024 000200  
 496 000044 000044  
 497 000044 002034  
 498 002034 002034  
 499  
 500  
 501  
 502  
 503 002034  
 504 002034 000000  
 505 002036 001316  
 506 002040 000132  
 507 002042 000137  
 508 002044 000137  
 509 002046 000052  
 510

0  
 EM6  
 DH2 ; ERROR 40  
 DT2  
 EMS  
 DHS ; ERROR 41  
 DT5  
 EM13  
 DH1 ; ERROR 42  
 DT1

. =2034  
 .SBTTL APT PARAMETER BLOCK

```

*****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
*****
.SX=      ;SAVE CURRENT LOCATION
.=24     ;SET POWER FAIL TO POINT TO START OF PROGRAM
200      ;FOR APT START UP
.=44     ;POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR  ;POINT TO APT HEADER BLOCK
.=.SX    ;RESET LOCATION COUNTER
*****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
;INTERFACE SPEC.

```

```

$APTHD:
$HIBTS: .WORD 0 ;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MADR: .WORD $MAIL ;ADDRESS OF APT MAILBOX (BITS 0-15)
$STMT: .WORD 90. ;RUN TIM OF LONGEST TEST
$PASTM: .WORD 95. ;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD 95. ;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
        .WORD SETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)

```

```

511
512
513
514
515 002050 000000
516 002052 000000
517 002054 000000
518
519
520
521
522 002056 000000
523 002060 000000
524 002062 000000
525 002064 000000
526 002066 000000
527 002070 000000
528 002072 000000
529 002074 000000
530 002076 000000
531
532
533
534
535
536
537
538
539
540
541
542 002100 002100
543 002100 000001
544 002102 000001
545 002104 000001
546 002106 000001
547
548 002110 000001
549 002112 000001
550 002114 000001
551 002116 000001
552
553 002120 000001
554 002122 000001
555 002124 000001
556 002126 000001
557
558 002130 000001
559 002132 000001
560 002134 000001
561 002136 000001
562
563 002140 000001
564 002142 000001
565 002144 000001
566 002146 000001

;KMC11 CONTROL INDICATORS FOR CURRENT KMC11 UNDER TEST
-----
STAT1: 0
STAT2: 0
STAT3: 0

;KMC11 VECTOR AND REGISTER INDIRECT POINTERS
-----
KMRVEC: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT VECTOR
KMRLVL: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT SERVICE PS
KMTVEC: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT VECTOR
KMTLVL: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT SERVICE PS
KMCSR: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER
KMCSRH: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER HIGH BYTE.
KMCTL: 0 ; POINTER TO KMC11 CONTROL OUT REGISTER
KMP04: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 4)
KMP06: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 6)

;TEMP STORAGE
-----
;TEMP: 0
;.=.+40

;KMC11 STATUS TABLE AND ADDRESS ASSIGNMENTS
-----
.=2100
KM.MAP:
KMC00: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 00
KMS100: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 00
KMS200: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 00
KMS300: .BLKW 1 ; 3RD STATUS WORD

KMC01: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 01
KMS101: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 01
KMS201: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 01
KMS301: .BLKW 1 ; 3RD STATUS WORD

KMC02: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 02
KMS102: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 02
KMS202: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 02
KMS302: .BLKW 1 ; 3RD STATUS WORD

KMC03: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 03
KMS103: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 03
KMS203: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 03
KMS303: .BLKW 1 ; 3RD STATUS WORD

KMC04: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 04
KMS104: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 04
KMS204: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 04
KMS304: .BLKW 1 ; 3RD STATUS WORD
    
```



567					
568	002150	000001	KMCR05:	.BLKW	1
569	002152	000001	KMS105:	.BLKW	1
570	002154	000001	KMS205:	.BLKW	1
571	002156	000001	KMS305:	.BLKW	1
572					
573	002160	000001	KMCR06:	.BLKW	1
574	002162	000001	KMS106:	.BLKW	1
575	002164	000001	KMS206:	.BLKW	1
576	002166	000001	KMS306:	.BLKW	1
577					
578	002170	000001	KMCR07:	.BLKW	1
579	002172	000001	KMS107:	.BLKW	1
580	002174	000001	KMS207:	.BLKW	1
581	002176	000001	KMS307:	.BLKW	1
582					
583	002200	000001	KMCR10:	.BLKW	1
584	002202	000001	KMS110:	.BLKW	1
585	002204	000001	KMS210:	.BLKW	1
586	002206	000001	KMS310:	.BLKW	1
587					
588	002210	000001	KMCR11:	.BLKW	1
589	002212	000001	KMS111:	.BLKW	1
590	002214	000001	KMS211:	.BLKW	1
591	002216	000001	KMS311:	.BLKW	1
592					
593	002220	000001	KMCR12:	.BLKW	1
594	002222	000001	KMS112:	.BLKW	1
595	002224	000001	KMS212:	.BLKW	1
596	002226	000001	KMS312:	.BLKW	1
597					
598	002230	000001	KMCR13:	.BLKW	1
599	002232	000001	KMS113:	.BLKW	1
600	002234	000001	KMS213:	.BLKW	1
601	002236	000001	KMS313:	.BLKW	1
602					
603	002240	000001	KMCR14:	.BLKW	1
604	002242	000001	KMS114:	.BLKW	1
605	002244	000001	KMS214:	.BLKW	1
606	002246	000001	KMS314:	.BLKW	1
607					
608	002250	000001	KMCR15:	.BLKW	1
609	002252	000001	KMS115:	.BLKW	1
610	002254	000001	KMS215:	.BLKW	1
611	002256	000001	KMS315:	.BLKW	1
612					
613	002260	000001	KMCR16:	.BLKW	1
614	002262	000001	KMS116:	.BLKW	1
615	002264	000001	KMS216:	.BLKW	1
616	002266	000001	KMS316:	.BLKW	1
617					
618	002270	000001	KMCR17:	.BLKW	1
619	002272	000001	KMS117:	.BLKW	1
620	002274	000001	KMS217:	.BLKW	1
621	002276	000001	KMS317:	.BLKW	1
622					

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 05
;VECTOR FOR KMC11 NUMBER 05
;DDCMP LINE# FOR KMC11 NUMBER 05
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 06
;VECTOR FOR KMC11 NUMBER 06
;DDCMP LINE# FOR KMC11 NUMBER 06
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 07
;VECTOR FOR KMC11 NUMBER 07
;DDCMP LINE# FOR KMC11 NUMBER 07
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 10
;VECTOR FOR KMC11 NUMBER 10
;DDCMP LINE# FOR KMC11 NUMBER 10
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 11
;VECTOR FOR KMC11 NUMBER 11
;DDCMP LINE# FOR KMC11 NUMBER 11
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 12
;VECTOR FOR KMC11 NUMBER 12
;DDCMP LINE# FOR KMC11 NUMBER 12
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 13
;VECTOR FOR KMC11 NUMBER 13
;DDCMP LINE# FOR KMC11 NUMBER 13
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 14
;VECTOR FOR KMC11 NUMBER 14
;DDCMP LINE# FOR KMC11 NUMBER 14
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 15
;VECTOR FOR KMC11 NUMBER 15
;DDCMP LINE# FOR KMC11 NUMBER 15
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 16
;VECTOR FOR KMC11 NUMBER 16
;DDCMP LINE# FOR KMC11 NUMBER 16
;3RD STATUS WORD

```

```

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 17
;VECTOR FOR KMC11 NUMBER 17
;DDCMP LINE# FOR KMC11 NUMBER 17
;3RD STATUS WORD

```

J03

DZKCF MACY11 27(1006) 12-MAY-77 13:02 PAGE 14  
DZKCF.P11 12-MAY-77 12:24 APT PARAMETER BLOCK  
623 002300 000000 KM.END: 000000

PAGE: 0035



```

624
625
626
627
628 002302 CNT.MAP:
629 002302 000000 PACT00: 0 ;PASS COUNT FOR KMC11 NUMBER 00
630 002304 000000 ERCT00: 0 ;ERROR COUNT FOR KMC11 NUMBER 00
631
632 002306 000000 PACT01: 0 ;PASS COUNT FOR KMC11 NUMBER 01
633 002310 000000 ERCT01: 0 ;ERROR COUNT FOR KMC11 NUMBER 01
634
635 002312 000000 PACT02: 0 ;PASS COUNT FOR KMC11 NUMBER 02
636 002314 000000 ERCT02: 0 ;ERROR COUNT FOR KMC11 NUMBER 02
637
638 002316 000000 PACT03: 0 ;PASS COUNT FOR KMC11 NUMBER 03
639 002320 000000 ERCT03: 0 ;ERROR COUNT FOR KMC11 NUMBER 03
640
641 002322 000000 PACT04: 0 ;PASS COUNT FOR KMC11 NUMBER 04
642 002324 000000 ERCT04: 0 ;ERROR COUNT FOR KMC11 NUMBER 04
643
644 002326 000000 PACT05: 0 ;PASS COUNT FOR KMC11 NUMBER 05
645 002330 000000 ERCT05: 0 ;ERROR COUNT FOR KMC11 NUMBER 05
646
647 002332 000000 PACT06: 0 ;PASS COUNT FOR KMC11 NUMBER 06
648 002334 000000 ERCT06: 0 ;ERROR COUNT FOR KMC11 NUMBER 06
649
650 002336 000000 PACT07: 0 ;PASS COUNT FOR KMC11 NUMBER 07
651 002340 000000 ERCT07: 0 ;ERROR COUNT FOR KMC11 NUMBER 07
652
653 002342 000000 PACT10: 0 ;PASS COUNT FOR KMC11 NUMBER 10
654 002344 000000 ERCT10: 0 ;ERROR COUNT FOR KMC11 NUMBER 10
655
656 002346 000000 PACT11: 0 ;PASS COUNT FOR KMC11 NUMBER 11
657 002350 000000 ERCT11: 0 ;ERROR COUNT FOR KMC11 NUMBER 11
658
659 002352 000000 PACT12: 0 ;PASS COUNT FOR KMC11 NUMBER 12
660 002354 000000 ERCT12: 0 ;ERROR COUNT FOR KMC11 NUMBER 12
661
662 002356 000000 PACT13: 0 ;PASS COUNT FOR KMC11 NUMBER 13
663 002360 000000 ERCT13: 0 ;ERROR COUNT FOR KMC11 NUMBER 13
664
665 002362 000000 PACT14: 0 ;PASS COUNT FOR KMC11 NUMBER 14
666 002364 000000 ERCT14: 0 ;ERROR COUNT FOR KMC11 NUMBER 14
667
668 002366 000000 PACT15: 0 ;PASS COUNT FOR KMC11 NUMBER 15
669 002370 000000 ERCT15: 0 ;ERROR COUNT FOR KMC11 NUMBER 15
670
671 002372 000000 PACT16: 0 ;PASS COUNT FOR KMC11 NUMBER 16
672 002374 000000 ERCT16: 0 ;ERROR COUNT FOR KMC11 NUMBER 16
673
674 002376 000000 PACT17: 0 ;PASS COUNT FOR KMC11 NUMBER 17
675 002400 000000 ERCT17: 0 ;ERROR COUNT FOR KMC11 NUMBER 17
676

```

677  
 678  
 679  
 680  
 681  
 682

FORMAT OF STATUS TABLE

15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00		
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	CSR
I	C	O	N	T	R	O	L	I	R	E	G	I	S	T	E	R	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	*	I	*	I	*	I	*	I	*	I	*	I	*	I	*	I	STAT1
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	*	I	B	M	I	A	D	D	*	I	*	I	L	I	N	E	STAT2
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	*	STAT3
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	

DEFINITION OF FORMAT

- CSR: CONTAINS KMC11 CSR ADDRESS
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS  
 BIT14=1 ??? TURNAROUND CONNECTOR IS ON  
 BIT14=0 NO TURNAROUND CONNECTOR  
 BIT13=0 LINE UNIT IS AN M8201  
 BIT13=1 LINE UNIT IS AN M8202  
 BIT12=1 NO LINE UNIT  
 BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DDCMP LINE NUMBER)  
 HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)
- STAT3: BIT0=1 DO FREE RUNNING TESTS ON KMC  
 (MUST BE SET TO A ONE MANUALLY [PROGRAMS G AND H ONLY])



PROGRAM INITIALIZATION AND START UP.

```

731
732
733
734
735
736
737
738
739 002402 012737 000340 177776 .START: MOV #340,PS ;LOCK OUT INTERRUPTS
740 002410 012706 001200 MOV #STACK,SP ;SET UP STACK
741 002414 012737 007126 000024 MOV #SPADR,2#24 ;SET UP POWER FAIL VECTOR
742 002422 013737 001472 001476 MOV KNUM,SAVNUM ;SAVE NUMBER OF DEVICES IN SYSTEM.
743 002430 005037 011416 CLR SWFLG ;CLEAR SOFT TIMEOUT FLAG
744 002434 105037 001203 CLRB SERFLG ;CLEAR ERROR FLAG
745 002440 105037 001511 CLRB QV.FLG ;ZERO QUICK VERIFY FLAG
746 002444 012737 002070 001502 MOV #KM.MAP-10,CREAM ;GET MAP POINTER.
747 002452 012737 002276 001504 MOV #CNT.MAP-4,MILK ;GET PASS COUNT MAP POINTER
748 002460 012737 100000 001500 MOV #BIT15,RUN ;POINT POINTER TO FIRST DEVICE.
749 002466 012700 002302 MOV #CNT.MAP,RO ;PASS COUNT POINTER TO RO
750 002472 005020 23$: CLR (RO)+ ;CLEAR TABLE
751 002474 022700 002402 CMP #CNT.MAP+100,RO ;DONE YET?
752 002500 001374 BNE 23$ ;KEEP GOING
753 002502 005037 001216 CLR SERRPC ;CLEAR LAST ERROR POINTER
754 002506 012737 000001 001202 MOV #1,STSTN ;SET UP FOR TEST 1
755 002514 012737 002402 001206 MOV #.START,SLPADR ;SET UP FOR POWER FAIL BEFORE
756 TESTING STARTS
757 002522 132737 000001 001336 BITB #1,SENV ;IS IT RUNNING UNDER APT?
758 002530 001404 BEQ 3$ ;IF NOT CHECK FOR TYPE OF SWITCH REGISTER.
759 002532 013737 001340 000176 MOV $SWREG,SWREG ;LOAD SOFTWARE SWITCH REG.
760 002540 000423 BR 6$+2 ;GO SET UP SOFTWARE SWITCH REG.
761 002542 013746 000006 3$: MOV 2#6,-(SP) ;SAVE CURRENT VECTORS
762 002546 013746 000004 MOV 2#4,-(SP)
763 002552 012737 002606 000004 MOV #6$ 2#4 ;SET UP FOR TIMEOUT
764 002560 012737 177570 001240 MOV #177570,SWR ;SET SWR TO HARD SWR ADDRESS
765 002566 012737 177570 001242 MOV #177570,DISPLAY ;SET DISPLAY TO HARD SWR ADDRESS
766 002574 022777 177777 176436 CMP #-1,2SWR ;REFERENCE HARDWARE SWITCH REGISTER
767 002602 001402 BEQ 6$+2 ;IF = -1 USE SOFT SWR ANYWAY
768 002604 000407 BR 7$ ;IF IT EXISTS AND NOT = -1 USE HARD SWR
769 002606 022626 6$: CMP (SP)+,(SP)+ ;ADJUST STACK
770 002610 012737 000176 001240 MOV #SWREG,SWR ;POINTER TO SOFT SWR
771 002616 012737 000174 001242 MOV #DISPREG,DISPLAY ;POINTER TO SOFT DISPLAY REG
772 002624 012637 000004 7$: MOV (SP)+,2#4 ;RESTORE VECTORS
773 002630 012637 000006 MOV (SP)+,2#6
774 002634 105737 001506 TSTB INIFLG ;HAS INITIALIZATION BEEN PERFORMED
775 002640 001006 BNE 20$ ;BR IF YES
776 002642 022737 004070 000042 CMP #SENDAD,2#42 ;IF ACT-11 AUTOMATIC MODE, DON'T TYPE ID
777 002650 001402 BEQ 20$
778 002652 104401 001000 TYPE #MITLE ;TYPE TITLE MESSAGE
779 002656 004737 011212 20$: JSR PC,CKSWR ;CHECK FOR SOFT SWR
780 002662 017737 176352 001446 MOV 2SWR,STRTSW ;STORE STARTING SWITCHES
781 002670 005737 000042 TST 2#42 ;IS IT RUNNING IN AUTO MODE?
782 002674 001402 BEQ +6 ;BR IF NO
783 002676 005037 001446 CLR STRTSW ;IF YES, CLEAR SWITCHES
784 002702 032737 000001 001446 BIT #SW00,STRTSW ;IF SW00=1, QUESTIONS ARE ASKED.
785 002710 001012 BNE 17$ ;BR IF SW00=1
786 002712 105737 001446 TSTB STRTSW ;BIT7=1??
    
```



PROGRAM INITIALIZATION AND START UP.

```

787 002716 100007          BPL      17$          ;BR IF SW07=0
788 002720 005737 001470  TST      RMACTV     ;ARE ANY DEVICES SELECTED?
789 002724 001027          BNE      16$          ;BR IF YES
790 002726 104401 010731  TYPE,   NOACT        ;NO DEVICES SELECTED.
791 002732 000000          HALT                    ;STOP THE SHOW
792 002734 000776          BR       -2          ;DISQUALIFY CONTINUE SWITCH
793 002736 105737 001336  17$:   TSTB     $ENV      ;IS IT UNDER APT DUMP MODE?
794 002742 001405          BEQ      27$          ;YES, CHECK IF APT SIZED IT?
795 002744 132737 000001 001336  BITB     #1,$ENV     ;IS IT UNDER Q,V OR RUN MODE?
796 002752 001012          BNE     30$          ;YES, NEEDS ONLY APT SIZING.
797 002754 000406          BR       33$          ;NO, NEEDS REGULAR AUTO.SIZE.
798 002756 105737 001337  27$:   TSTB     $ENVM     ;IS IT SIZED BY APT?
799 002762 100406          BMI     30$          ;YES, NEEDS ONLY APT SIZING.
800 002764 042737 000001 001446  BIC     #SW00,STRTSW ;SIZE ONLY IN AUTO MODE.
801 002772 004737 012110  33$:   JSR      PC,AUTO.SIZE ;GO DO THE AUTO.SIZE.
802 002776 000402          BR       16$          ;GO PRINT THE MAP.
803 003000 004737 013510  30$:   JSR      PC,APT.SIZE  ;GO DO THE APT SIZING.
804 003004 105737 001506  16$:   TSTB     INIFLG     ;FIRST TIME?
805 003010 001410          BEQ      21$          ;BR IF YES
806 003012 105737 001446  TSTB     STRTSW     ;IF USING SAME PARAMETERS DONT TYPE MAP
807 003016 100431          BMI     1$          ;
808 003020 032737 000006 001446  BIT     #BIT1:BIT2,STRTSW ;IS TEST NO. OR LOCK SELECTED
809 003026 001403          BEQ     24$          ;IF NO THEN TYPE STATUS
810 003030 000424          BR       1$          ;IF YES DO NOT TYPE STATUS
811 003032 105137 001506  21$:   COMB     INIFLG     ;SET FLAG
812 003036 104401 010077  24$:   TYPE     ,XHEAD     ;TYPE HEADER
813 003042 012704 002100  MOV     #KM.MAP,R4   ;SET POINTER
814 003046 010437 001276  5$:   MOV     R4,$TMP0    ;SET ADDRESS
815 003052 012437 001300  MOV     (R4)+,$TMP1  ;SET CSR
816 003056 001411          BEQ     1$          ;ALL DONE IF ZERO
817 003060 012437 001302  MOV     (R4)+,$TMP2  ;SET STAT1
818 003064 012437 001304  MOV     (R4)+,$TMP3  ;SET STAT2
819 003070 012437 001306  MOV     (R4)+,$TMP4  ;SET STAT3
820 003074 104416          CONVRT                    ;TYPE OUT STATUS MAP
821 003076 011060          XSTATQ                    ;
822 003100 000762          BR       5$          ;
823 003102 012700 002100  1$:   MOV     #KM.MAP,R0  ;R0 POINTS TO STATUS TABLE

```

```

*****
;AUTO SIZE TEST
;THIS TEST VERIFYS THAT THE KMC11S AND/OR KMC11S ARE AT THE CORRECT FLOATING
;ADDRESSES FOR YOUR SYSTEM. IF THIS TEST FAILS, IT IS NOT A HARDWARE ERROR.
;CHECK THE ADDRESSES OF ALL FLOATING DEVICES (DJ,DH,DQ,DU,DUP,LK,DMC,DZ,KMC).
;IF THERE ARE NO OTHER FLOATING DEVICES BEFORE THE KMC11, THE FIRST
;* KMC11 IS 760110. NO DEVICE SHOULD EVER BE AT
;*ADDRESS 760000.
*****

```

```

835 003106 013746 000004          MOV     @#4,-(SP)    ;SAVE LOC 4
836 003112 013746 000006          MOV     @#6,-(SP)    ;SAVE LOC 6
837 003116 005037 000006          CLR     @#6          ;CLEAR VEC+2
838 003122 005037 001302          CLR     $TMP2       ;CLEAR FLAG
839 003126 011037 002066  AUSTRT: MOV     (R0),KMC11 ;GET NEXT KMC CSR
840 003132 001510          BEQ     AUDONE      ;BR IF DONE
841 003134 012737 003240 000004  2$:   MOV     #NODEV,@#4  ;SET UP FOR TIMEOUT
842 003142 012703 000010  3$:   MOV     #10,R3     ;R3 IS COUNT OF DEVICES BEFORE KMC

```



PROGRAM INITIALIZATION AND START UP.

843	003146	012702	003342	4S:	MOV	#DEV TAB,R2	:R2 IS DEVICE TABLE PONTNER
844	003152	012701	160010		MOV	#160010,R1	:START WITH ADDRESS 160010
845	003156	005711		4S:	TST	(R1)	:CHECK ADDRESS IN R1
846	003160	111204		4S:	MOV	(R2),R4	:IF NO TIMEOUT, GET NEXT ADDRESS
847	003162	060401			ADD	R4,R1	:IN R1
848	003164	005201			INC	R1	
849	003166	040401			BIC	R4,R1	
850	003170	005703			TST	R3	:ANY MORE DEVICES TO CHECK FOR?
851	003172	001371			BNE	4S: FLOAT	:BR IF YES
852	003174	012737	003244	000004	MOV	#ERR,204	:OK ONLY KMC'S ARE LEFT, SET UP FOR TIMEOUT
853	003202	005711		4S:	TST	(R1)	:CHECK KMC ADDRESS
854	003204	020137	002066		CMP	R1,KMCSR	:DOES IT MATCH
855	003210	001403			BEQ	OK	:BR IF YES
856	003212	062701	000010		ADD	#10,R1	:GET NEXT KMC ADDRESS
857	003216	000771			BR	FY	:DO IT AGAIN
858	003220	062700	000010	OK:	ADD	#10,R0	:SKIP TO NEXT KMC CSR
859	003224	062701	000010		ADD	#10,R1	:GET NEXT KMC ADDRESS
860	003230	011037	002066		MOV	(R0),KMCSR	:GET NEXT KMC CSR
861	003234	001447			BEQ	AUDONE	:BRANCH IF ALL DONE.
862	003236	000761			BR	FY	:DO IT AGAIN.
863	003240	122243		NODEV:	CMP	(R2)+,-(R3)	:ON TIMEOUT, INC R2, DEC R3
864	003242	000002			RTI		:SLPADR
865	003244	005737	001302	ERR:	TST	\$TMP2	:CHECK FLAG IF = 0 TYPE HEADER
866	003250	001014			BNE	IS	:SKIP HEADER
867	003252	104401			TYPE		:TYPEOUT HEADER MESSAGE
868	003254	010762			CONERR		:CONFIGURATION ERROR!!!!
869	003256	012737	003244	001460	MOV	#ERR,SAVPC	:SAVE PC FOR TYPEOUT
870	003264	104417			CONVRT		:TYPE OUT ERROR PC
871	003266	003322			ERRPC		
872	003270	104401			TYPE		:TYPE REST OF HEADER
873	003272	011027			CNERR		
874	003274	012737	177777	001302	MOV	3-1,\$TMP2	:SET FLAG SO IT ONLY GETS TYPED ONCE
875	003302	010137	001264	1S:	MOV	R1,\$REG1	:SAVE R1 FOR TYPEOUT
876	003306	104416			CONVRT		
877	003310	003330			CONTAB		:TYPE CSR VALUES
878	003312	104401		3S:	TYPE		
879	003314	011050			KMCH		
880	003316	022626		4S:	CMP	(SP)+,(SP)+	:ADJUST STACK
881	003320	000737			BR	OK	:BR TO GET OUT
882	003322	000001		ERRPC:	1		
883	003324	006	002		.BYTE	6,2	
884	003326	001460			SAVPC		
885	003330	000002		CONTAB:	2		
886	003332	006	004		.BYTE	6,4	
887	003334	001264			\$REG1		
888	003336	006	002		.BYTE	6,2	
889	003340	002066			KMCSR		
890	003342	007		DEV TAB:	.BYTE	7	:DJ
891	003343	017			.BYTE	17	:DH
892	003344	007			.BYTE	7	:DQ
893	003345	007			.BYTE	7	:DU
894	003346	007			.BYTE	7	:DUP
895	003347	007			.BYTE	7	:LK
896	003350	007			.BYTE	7	:DMC
897	003351	007			.BYTE	7	:DZ
898	003352	007			.BYTE	7	:KMC



PROGRAM INITIALIZATION AND START UP.

```

899      003354      003354      .EVEN
900      003354      012637      000006      AUDONE:
901      003354      012637      000004      1$:  MOV      (SP)+,2#6      ;RESTORE LOC 6
902      003360      012637      000010      001446      MOV      (SP)+,2#4      ;RESTORE LOC 4
903      003364      032737      000010      BIT      #SW03,STRTSW      ;SELECT SPECIFIC DEVICES??
904      003372      001422      BEQ      3$              ;BR IF NO.
905      003374      104401      010017      TYPE    MNEW            ;TYPE THE MESSAGE.
906      003400      005000      CLR      R0              ;ZERO DATA LIGHTS
907      003402      000000      HALT                                ;WAIT FOR USER TO TELL WHAT DEVICES TO RUN
908      003404      027737      175630      001474      CMP      2$SWR,SAVACT      ;IS THE NUMBER VALID?
909      003412      101404      BLOS    2$              ;BR IF NUMBER IS OK.
910      003414      104401      007672      TYPE    ,MERR3          ;TELL USER OF INVALID NUMBER.
911      003420      000000      HALT                                ;STOP EVERYTHING.
912      003422      000776      BR      -2              ;RESTART THE PROGRAM AGAIN.
913      003424      017737      175610      001470      2$:  MOV      2$SWR,KMACTV      ;GET NEW DEVICE PATTERN
914      003432      013700      001470      MOV      KMACTV,R0        ;SHOW THE USER WHAT HE SELECTED.
915      003436      000000      HALT                                ;CONTINUE DYNAMIC SWITCHES.
916      003440      012700      000300      3$:  MOV      #300,R0          ;PREPARE TO CLEAR THE FLOATING
917      003444      012701      000302      MOV      #302,R1          ;VECTOR AREA. 300-776
918      003450      010120      4$:  MOV      R1,(R0)+          ;START PUTTING "PC+2 - HALT"
919      003452      005021      CLR      (R1)+           ;IN VECTOR AREA.
920      003454      022021      CMP      (R0)+,(R1)+      ;POP POINTERS
921      003456      022700      001000      CMP      #1000,R0         ;ALL DONE??
922      003462      001372      BNE     4$              ;BR IF NO.
923
924      ;TEST START AND RESTART
925      -----
926
927      003464      012706      001200      .BEGIN: MOV      #STACK,SP      ;SET UP STACK
928      003470      013746      000006      MOV      2#6,-(SP)        ;SAVE LOC 6
929      003474      013746      000004      MOV      2#4,-(SP)        ;SAVE LOC 4
930      003500      005000      CLR      R0              ;START AT 0
931      003502      012737      003546      000004      MOV      #25,2#4          ;SET UP FOR TIME OUT
932      003510      005037      000006      CLR      2#6              ;TO AUTOSIZE MEMORY
933      003514      005720      6$:  TST      (R0)+           ;CHECK ADDRESS IN R0
934      003516      022700      157776      CMP      #157776,R0        ;IS IT AT LEAST 28K
935      003522      001374      BNE     6$              ;BR IF NO
936      003524      162700      007776      SUB     #7776,R0          ;SAVE 2K FOR MONITORS
937      003530      010037      001466      7$:  MOV      R0,MEMLIM        ;STORE MEMORY LIMIT
938      003534      012637      000004      MOV      (SP)+,2#4          ;RESTORE LOC 4
939      003540      012637      000006      MOV      (SP)+,2#6          ;RESTORE LOC 6
940      003544      000413      BR      10$             ;CONTINUE
941      003546      022626      2$:  CMP      (SP)+,(SP)+      ;ADJUST STACK
942      003550      162700      000004      SUB     #4,R0             ;GET LAST GOOD ADDRESS
943      003554      162700      007776      SUB     #7776,R0          ;SAVE 2K FOR MONITORS
944      003560      022700      030000      CMP     #30000,R0         ;IS IT 8K?
945      003564      001361      BNE     7$              ;BR IF NO
946      003566      012700      037400      MOV     #37400,R0         ;IF 8K DON'T SAVE 2K
947      003572      000756      BR      7$              ;
948      003574      012737      000340      10$:  MOV     #340,PS           ;LOCK OUT INTERRUPTS
949      003602      032737      000004      001446      BIT     #BIT2,STRTSW      ;CHECK FOR LOCK ON TEST
950      003610      001406      BEQ     1$              ;BR IF NO LOCK DESIRED.
951      003612      104401      007716      TYPE    ,MLOCK          ;TYPE LOCK SELECTED.
952      003616      012737      000240      004146      MOV     #NOP,TTST        ;SET UP TO LOCK
953      003624      000403      BR      3$              ;CONTINUE ALONG.
954      003626      013737      004360      004146      1$:  MOV     BRW,TTST         ;PREPARE NORMAL SCOPE ROUTINE
    
```



PROGRAM INITIALIZATION AND START UP.

```

955 003634 012737 011460 001206 3$: MOV #CYCLE,$LPADR ;START AT "CYCLE" FIND WHICH DEVICE TO TEST
956 003642 032737 000002 001446 4$: BIT #SW01,$TRTSW ;IS TEST NO. SELECTED?
957 003650 001002 007642 001446 5$: BNE $$ ;BR IF YES
958 003652 104401 007642 001446 6$: TYPE MR ;TYPE R
959 003656 000177 175324 001446 7$: JMP $SLPADR ;START TESTING

```

END OF PASS ROUTINE

960  
961  
962  
963  
964  
965  
966  
967  
968  
969  
970  
971  
972  
973  
974  
975  
976  
977  
978  
979  
980  
981  
982  
983  
984  
985  
986  
987  
988  
989  
990  
991  
992  
993  
994  
995  
996  
997  
998  
999  
1000  
1001  
1002  
1003  
1004  
1005  
1006  
1007  
1008  
1009  
1010  
1011  
1012  
1013  
1014  
1015

:END OF PASS  
:TYPE NAME OF TEST  
:UPDATE PASS COUNT  
:CHECK FOR EXIT TO ACT-11  
:RESTART TEST

.SBTTL END OF PASS ROUTINE

::\*\*\*\*\*  
:INCREMENT THE PASS NUMBER (SPASS)  
:IF THERES A MONITOR GO TO IT  
:IF THERE ISN'T JUMP TO CYCLE

SEOP:

RESET  
INC SPASS ; INCREMENT THE PASS COUNT  
CLRB SERFLG ; CLEAR ERROR FLAG  
TYPE ,MEPASS ; TYPE END PASS.  
TYPE ,MCSRX ; TYPE "CSR"  
CNVRT ,XCSR ; SHOW IT.  
TYPE ,MVECX ; TYPE VECTOR.  
CNVRT ,XVEC ; SHOW IT.  
TYPE ,MPASSX ; TYPE " PASSES "  
CNVRT ,XPASS ; SHOW IT.  
TYPE ,MERRX ; TYPE " ERRORS "  
CNVRT ,XERR ; SHOW IT.  
MOV ,MILK RD ; SET POINTER TO PASSCNT.  
MOV SPASS,(RD)+ ; SAVE THE PASS COUNT.  
MOV SERTTL,(RD)+ ; SAVE ERROR COUNT  
MOV ,KMRVL ,@KMRVEC ; RESTORE THE RECEIVER INTERRUPT VECTOR.  
CLR @KMRVL ; RESTORE RECEIVER LEVEL  
MOV ,KMTVL ,@KMTVEC ; RESTORE THE TRANSMIT INTERRUPT VECTOR.  
CLR @KMTVL ; RESTORE TRANSMITTER LEVEL  
DEC SAVNUM ; ALL DEVICE TESTED?  
BNE SDOAGN ; BRANCH IF NO.  
MOVB #377 ,QV.FLG ; SET QUICK VERIFY FLAG.  
MOV ,KMNUM ,SAVNUM ; RESTORE DEVICE COUNT.  
CLR SERRPC ; CLEAR LAST ERROR PC  
CLR \$TIMES ; ZERO THE NUMBER OF ITERATIONS  
INC SPASS ; INCREMENT THE PASS NUMBER  
BIC #100000 ,SPASS ; DON'T ALLOW A NEG. NUMBER  
DEC (PC)+ ; LOOP?  
SEOPCT: .WORD 1 ; YES  
BGT SDOAGN ; RESTORE COUNTER  
MOV (PC)+ ,@ (PC)+  
SENDCT: .WORD 1 ; GET MONITOR ADDRESS  
SGET42: MOV @#42 ,RD ; BRANCH IF NO MONITOR  
BEQ SDOAGN ; CLEAR THE WORLD  
RESET ; GO TO MONITOR  
SENDAD: JSR PC , (RD) ; SAVE ROOM  
NOP ; FOR  
NOP ; ACT11  
SDOAGN: JMP @ (PC)+ ; RETURN

003662  
003662 000005  
003664 005237 001324  
003670 105037 001203  
003674 104401 007620  
003700 104401 007745  
003704 104417 004104  
003710 104401 007753  
003714 104417 004112  
003720 104401 007761  
003724 104417 004120  
003730 104401 007772  
003734 104417 004126  
003740 013700 001504  
003744 013720 001324  
003750 013720 001212  
003754 013777 002060 176074  
003762 005077 176072  
003766 013777 002064 176066  
003774 005077 176064  
004000 005337 001476  
004004 001035  
004006 112737 000377 001511  
004014 013737 001472 001476  
004022 005037 001216  
004026 005037 001310  
004032 005237 001324  
004036 042737 100000 001324  
004044 005327  
004046 000001  
004050 003013  
004052 012737  
004054 000001  
004056 004046  
004060 013700 000042  
004064 001405  
004066 000005  
004070 004710  
004072 000240  
004074 000240  
004076 000240  
004100  
004100 000137



END OF PASS ROUTINE

1016	004102	011460	
1017	004104	000001	
1018	004106	006	002
1019	004110	002066	
1020	004112	000001	
1021	004114	004	002
1022	004116	002056	
1023	004120	000001	
1024	004122	006	002
1025	004124	001324	
1026	004126	000001	
1027	004130	006	002
1028	004132	001212	

```

SRTNAD: .WORD   CYCLE
XCSR:   1
        .BYTE   6,2
        KMCSR
XVEC:   1
        .BYTE   4,2
        KMRVEC
XPASS:  1
        .BYTE   6,2
        SPASS
XERR:   1
        .BYTE   6,2
        SERTTL

```

;SCOPE LOOP AND INTERATION HANDLER  
-----

.SBTTL SCOPE HANDLER ROUTINE

1035			
1036			
1037			
1038			
1039			
1040			
1041			
1042			
1043			
1044			
1045	004134		
1046	004134	005037	001216
1047	004140	023716	013734
1048	004144	001413	
1049	004146	000406	
1050	004150	105777	175070
1051	004154	100067	
1052	004156	017766	175064 177776
1053	004164	032777	040000 175046
1054	004172	001060	
1055			
1056	004174	000416	
1057			
1058	004176	013746	000004
1059	004202	012737	004222 000004
1060	004210	005737	177060
1061	004214	012637	000004
1062	004220	000436	
1063	004222	022626	
1064	004224	012637	000004
1065	004230	000441	
1066	004232		
1067	004232	105737	001203
1068	004236	001404	
1069	004240	105037	001203
1070	004244	005037	001310
1071	004250	032777	004000 174762

```

*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;SW14=1      LOOP ON TEST
;SW11=1      INHIBIT ITERATIONS
;CALL
;*          SCOPE          ;;SCOPE=IOT

SSCOPE:  CLR      $ERRPC          ; CLEAR LAST ERROR PC
          CMP      TST1+2,(SP)    ; IS THIS TEST #1 ?
          BEQ      $XTSTR        ; IF SO DON'T LOOP.

TTST:    BR       1$            ;
          TSTB    $STKS          ; KEYBOARD DONE ?
          BPL     $OVER         ; IF NO DONT WAIT.

1$:      MOV      $STKB,-2(SP)
          BIT     $BIT14,$SWR    ; LOOP ON PRESENT TEST?
          BNE     $OVER         ; YES IF SW14=1

;*****START OF CODE FOR THE XOR TESTER*****
$XTSTR:  BR       6$

          MOV     $ERRVEC,-(SP)  ; IF RUNNING ON THE "XOR" TESTER CHANGE
          MOV     $$,$ERRVEC    ; THIS INSTRUCTION TO A "NOP" (NOP=240)
          TST    $177060        ; SAVE THE CONTENTS OF THE ERROR VECTOR
          MOV    (SP)+,$ERRVEC  ; SET FOR TIMEOUT
          BR     $$VLAD         ; TIME OUT ON XOR?
          CMP    (SP)+,(SP)+    ; RESTORE THE ERROR VECTOR
          MOV    (SP)+,$ERRVEC  ; GO TO THE NEXT TEST
          BR     $OVER         ; CLEAR THE STACK AFTER A TIME OUT
          BR     $OVER         ; RESTORE THE ERROR VECTOR
          BR     $OVER         ; LOOP ON THE PRESENT TEST

6$; *****END OF CODE FOR THE XOR TESTER*****
2$:     TSTB    $ERFLG          ; HAS AN ERROR OCCURRED?
          BEQ    3$            ; BR IF NO
          CLRB  $ERFLG        ; ZERO THE ERROR FLAG
          CLR   $TIMES        ; CLEAR THE NUMBER OF ITERATIONS TO MAKE
          BIT   $BIT11,$SWR    ; INHIBIT ITERATIONS?
          BR   3$
3$:     CLR   $TIMES
          BIT   $BIT11,$SWR

```







APT COMMUNICATIONS ROUTINE

```

.SBTTL APT COMMUNICATIONS ROUTINE
*****
1184 004676 112737 000001 005142 SATY1: MOVB 01,SFFLG ;; TO REPORT FATAL ERROR
1185 004704 112737 000001 005140 SATY3: MOVB 01,SMFLG ;; TO TYPE A MESSAGE
1186 004712 000403 BR SATYC
1187 004714 112737 000001 005142 SATY4: MOVB 01,SFFLG ;; TO ONLY REPORT FATAL ERROR
1188 004722 SATYC:
1189 004722 010046 MOV R0,-(SP) ;; PUSH R0 ON STACK
1190 004724 010146 MOV R1,-(SP) ;; PUSH R1 ON STACK
1191 004726 105737 005140 TSTB SMFLG ;; SHOULD TYPE A MESSAGE?
1192 004732 001450 BEQ 55 ;; IF NOT: BR
1193 004734 122737 000001 001336 CMPB 8APTENV,SENV ;; OPERATING UNDER APT?
1194 004742 001031 BNE 35 ;; IF NOT: BR
1195 004744 132737 000100 001337 BITB 8APTSPool,SENVM ;; SHOULD SPOOL MESSAGES?
1196 004752 001425 BEQ 35 ;; IF NOT: BR
1200 004754 017600 000004 MOV 04(SP),R0 ;; GET MESSAGE ADDR.
1201 004760 062766 000002 000004 ADD 02,4(SP) ;; BUMP RETURN ADDR.
1202 004766 005737 001316 1S: TST SMSGTYPE ;; SEE IF DONE W/ LAST XMISSION?
1203 004772 001375 BNE 15 ;; IF NOT: WAIT
1204 004774 010037 001332 MOV R0,SMSGAD ;; PUT ADDR IN MAILBOX
1205 005000 105720 2S: TSTB (R0)+ ;; FIND END OF MESSAGE
1206 005002 001376 BNE 25
1207 005004 163700 001332 SUB SMSGAD,R0 ;; SUB START OF MESSAGE
1208 005010 006200 ASR R0 ;; GET MESSAGE LGTH IN WORDS
1209 005012 010037 001334 MOV R0,SMSGLGT ;; PUT LENGTH IN MAILBOX
1210 005016 012737 000004 001316 MOV 04,SMSGTYPE ;; TELL APT TO TAKE MSG.
1211 005024 000413 BR 55
1212 005026 017637 000004 005052 3S: MOV 04(SP),45 ;; PUT MSG ADDR IN JSR LINKAGE
1213 005034 062766 000002 000004 ADD 02,4(SP) ;; BUMP RETURN ADDRESS
1214 005042 013746 177776 MOV 177776,-(SP) ;; PUSH 177776 ON STACK
1215 005046 004737 004414 JSR PC,STYPE ;; CALL TYPE MACRO
1216 005052 000000 4S: .WORD 0
1217 005054 5S:
1218 005054 105737 005142 10S: TSTB SFFLG ;; SHOULD REPORT FATAL ERROR?
1219 005060 001416 BEQ 125 ;; IF NOT: BR
1220 005062 005737 001336 TST SENV ;; RUNNING UNDER APT?
1221 005066 001413 BEQ 125 ;; IF NOT: BR
1222 005070 005737 001316 11S: TST SMSGTYPE ;; FINISHED LAST MESSAGE?
1223 005074 001375 BNE 115 ;; IF NOT: WAIT
1224 005076 017637 000004 001320 MOV 04(SP),SFATAL ;; GET ERROR #
1225 005104 062766 000002 000004 ADD 02,4(SP) ;; BUMP RETURN ADDR.
1226 005112 005237 001316 INC SMSGTYPE ;; TELL APT TO TAKE ERROR
1227 005116 105037 005142 12S: CLRB SFFLG ;; CLEAR FATAL FLAG
1228 005122 105037 005141 CLRB SLFLG ;; CLEAR LOG FLAG
1229 005126 105037 005140 CLRB SMFLG ;; CLEAR MESSAGE FLAG
1230 005132 012601 MOV (SP)+,R1 ;; POP STACK INTO R1
1231 005134 012600 MOV (SP)+,R0 ;; POP STACK INTO R0
1232 005136 000207 RTS PC ;; RETURN
1233 005140 000 SMFLG: .BYTE 0 ;; MESSG. FLAG
1234 005141 000 SLFLG: .BYTE 0 ;; LOG FLAG
1235 005142 000 SFFLG: .BYTE 0 ;; FATAL FLAG
1236 005144 .EVEN
1237 000200 APTSIZE=200
1238 000001 APTENV=001
1239 000100 APTSPool=100

```



1240 000040

APTCSUP=040  
;-----

.SBTTL TTY INPUT ROUTINE

::\*\*\*\*\*  
:ENABL LSB  
.DSABL LSB

::\*\*\*\*\*  
:THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

:CALL:  
:RDCHR ;: INPUT A SINGLE CHARACTER FROM THE TTY  
:RETURN HERE ;: CHARACTER IS ON THE STACK  
: ;: WITH PARITY BIT STRIPPED OFF

1259 005144 011646  
1260 005146 016666 000004 000002  
1261 005154 105777 174064  
1262 005160 100375  
1263 005162 117766 174060 000004  
1264 005170 042766 177600 000004  
1265 005176 026627 000004 000023  
1266 005204 001013  
1267 005206 105777 174032  
1268 005212 100375  
1269 005214 117746 174026  
1270 005220 042716 177600  
1271 005224 022627 000021  
1272 005230 001366  
1273 005232 000750  
1274 005234 026627 000004 000140  
1275 005242 002407  
1276 005244 026627 000004 000175  
1277 005252 003003  
1278 005254 042766 000040 000004  
1279 005262 000002

SRDCHR: MOV (SP), -(SP) ;: PUSH DOWN THE PC  
MOV 4(SP), 2(SP) ;: SAVE THE PS  
1\$: TSTB 2\$TKS ;: WAIT FOR  
BPL 1\$ ;: A CHARACTER  
MOVB 2\$TKB, 4(SP) ;: READ THE TTY  
BIC #177, 4(SP) ;: GET RID OF JUNK IF ANY  
CMP 4(SP), #23 ;: IS IT A CONTROL-S?  
BNE 3\$ ;: BRANCH IF NO  
2\$: TSTB 2\$TKS ;: WAIT FOR A CHARACTER  
BPL 2\$ ;: LOOP UNTIL ITS THERE  
MOVB 2\$TKB, -(SP) ;: GET CHARACTER  
BIC #177, (SP) ;: MAKE IT 7-BIT ASCII  
CMP (SP)+, #21 ;: IS IT A CONTROL-Q?  
BNE 2\$ ;: IF NOT DISCARD IT  
BR 1\$ ;: YES, RESUME  
3\$: CMP 4(SP), #140 ;: IS IT UPPER CASE?  
BLT 4\$ ;: BRANCH IF YES  
CMP 4(SP), #175 ;: IS IT A SPECIAL CHAR?  
BGT 4\$ ;: BRANCH IF YES  
BIC #40, 4(SP) ;: MAKE IT UPPER CASE  
4\$: RTI ;: GO BACK TO USER

::\*\*\*\*\*  
:THIS ROUTINE WILL INPUT A STRING FROM THE TTY

:CALL:  
:RDLIN ;: INPUT A STRING FROM THE TTY  
:RETURN HERE ;: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK  
: ;: TERMINATOR WILL BE A BYTE OF ALL 0'S

1287 005264 010346  
1288 005266 005046  
1289 005270 012703 005520  
1290 005274 022703 005527  
1291 005300 101456  
1292 005302 104402  
1293 005304 112613  
1294 005306 122713 000177  
1295 005312 001022

SRDLIN: MOV R3, -(SP) ;: SAVE R3  
CLR -(SP) ;: CLEAR THE RUBOUT KEY  
1\$: MOV #STTYIN, R3 ;: GET ADDRESS  
2\$: CMP #STTYIN+7, R3 ;: BUFFER FULL?  
BLOS 4\$ ;: BR IF YES  
RDCHR ;: GO READ ONE CHARACTER FROM THE TTY  
MOVB (SP)+, (R3) ;: GET CHARACTER  
10\$: CMPB #177, (R3) ;: IS IT A RUBOUT  
BNE 5\$ ;: BR IF NO

```

1296 005314 005716          TST      (SP)          ;; IS THIS THE FIRST RUBOUT?
1297 005316 001007          BNE     6S            ;; BR IF NO
1298 005320 112737 000134 005516  MOVB   #' \,9S       ;; TYPE A BACK SLASH
1299 005326 104401 005516          TYPE   9S
1300 005332 012716 177777          MOV    #-1,(SP)      ;; SET THE RUBOUT KEY
1301 005336 005303          6S:    DEC    R3         ;; BACKUP BY ONE
1302 005340 020327 005520          CMP    R3,#$TTYIN   ;; STACK EMPTY?
1303 005344 103434          BLO    4S            ;; BR IF YES
1304 005346 111337 005516          MOVB   (R3),9S      ;; SETUP TO TYPEOUT THE DELETED CHAR.
1305 005352 104401 005516          TYPE   9S           ;; GO TYPE
1306 005356 000746          BR     2S            ;; GO READ ANOTHER CHAR.
1307 005360 005716          5S:    TST    (SP)        ;; RUBOUT KEY SET?
1308 005362 001406          BEQ    7S            ;; BR IF NO
1309 005364 112737 000134 005516  MOVB   #' \,9S       ;; TYPE A BACK SLASH
1310 005372 104401 005516          TYPE   9S
1311 005376 005016          CLR    (SP)         ;; CLEAR THE RUBOUT KEY
1312 005400 122713 000025 7S:    CMPB   #25,(R3)     ;; IS CHARACTER A CTRL U?
1313 005404 001003          BNE    8S            ;; BR IF NO
1314 005406 104401 005527          TYPE   ,SCNTLU      ;; TYPE A CONTROL "U"
1315 005412 000726          BR     1S            ;; GO START OVER
1316 005414 122713 000022 8S:    CMPB   #22,(R3)     ;; IS CHARACTER A "↑R"?
1317 005420 001011          BNE    3S            ;; BRANCH IF NO
1318 005422 105013          CLRB   (R3)         ;; CLEAR THE CHARACTER
1319 005424 104401 001313          TYPE   ,SCRLF       ;; TYPE A "CR" & "LF"
1320 005430 104401 005520          TYPE   ,STTYIN      ;; TYPE THE INPUT STRING
1321 005434 000717          BR     2S            ;; GO PICKUP ANOTHER CHARACTER
1322 005436 104401 001312 4S:    TYPE   ,QUES        ;; TYPE A '?'
1323 005442 000712          BR     1S            ;; CLEAR THE BUFFER AND LOOP
1324 005444 111337 005516 3S:    MOVB   (R3),9S      ;; ECHO THE CHARACTER
1325 005450 104401 005516          TYPE   9S
1326 005454 122723 000015          CMPB   #15,(R3)+    ;; CHECK FOR RETURN
1327 005460 001305          BNE    2S            ;; LOOP IF NOT RETURN
1328 005462 105063 177777          CLRB   -1(R3)       ;; CLEAR RETURN (THE 15)
1329 005466 104401 001314          TYPE   ,SLF         ;; TYPE A LINE FEED
1330 005472 005726          TST    (SP)+        ;; CLEAN RUBOUT KEY FROM THE STACK
1331 005474 012603          MOV    (SP)+,R3     ;; RESTORE R3
1332 005476 011646          MOV    (SP),-(SP)   ;; ADJUST THE STACK AND PUT ADDRESS OF THE
1333 005500 016666 000004 000002          MOV    4(SP),2(SP)  ;; FIRST ASCII CHARACTER ON IT
1334 005506 012766 005520 000004          MOV    #$TTYIN,4(SP)
1335 005514 000002          RTI
1336 005516 000          9S:    .BYTE  0            ;; RETURN
1337 005517 000          .BYTE  0            ;; STORAGE FOR ASCII CHAR. TO TYPE
1338 005520 000007          $TTYIN: .BLKB 7      ;; TERMINATOR
1339 005527 136 006525 000012          SCNTLU: .ASCIZ /↑U/<15><12>  ;; RESERVE 7 BYTES FOR TTY INPUT
1340 005534 043536 005015 000          SCNTLG: .ASCIZ /↑G/<15><12>  ;; CONTROL "U"
1341 005541 015 051412 051127          SMSWR:  .ASCIZ <15><12>/SMR = /  ;; CONTROL "G"
1342 005546 036440 000040          SMNEW:  .ASCIZ / NEW = /
1343 005552 020040 042516 020127          .EVEN
1344 005560 020075 000          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
1345 005564
1346
1347
1348 *****
1349 *THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
1350 *CHANGE IT TO BINARY.
1351 *THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL

```



READ AN OCTAL NUMBER FROM THE TTY

```

1352
1353
1354
1355
1356
1357
1358
1359
1360 005564 011646
1361 005566 016666 000004 000002
1362 005574 010046
1363 005576 010146
1364 005600 010246
1365 005602 104403
1366 005604 012600
1367 005606 010037 005712
1368 005612 005001
1369 005614 005002
1370 005616 112046
1371 005620 001420
1372 005622 122716 000060
1373 005626 003026
1374 005630 122716 000067
1375 005634 002423
1376 005636 006301
1377 005640 006102
1378 005642 006301
1379 005644 006102
1380 005646 006301
1381 005650 006102
1382 005652 042716 177770
1383 005656 062601
1384 005660 000756
1385 005662 005726
1386 005664 010166 000012
1387 005670 010237 005722
1388 005674 012602
1389 005676 012601
1390 005700 012600
1391 005702 000002
1392 005704 005726
1393 005706 105010
1394 005710 104401
1395 005712 000000
1396 005714 104401 001312
1397 005720 000730
1398 005722 000000
1399
1400
1401
1402
1403 005724 010546
1404 005726 016605 000002
1405 005732 012537 005770
1406 005736 012537 006050
1407 005742 012537 006052

```

```

; *OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
; *FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
; *THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
; *CALL:
; *      RDOCT          ;: READ AN OCTAL NUMBER
; *      RETURN HERE   ;: LOW ORDER BITS ARE ON TOP OF THE STACK
; *                   ;: HIGH ORDER BITS ARE IN SHIOCT
SRDOCT: MOV      (SP), -(SP)      ;: PROVIDE SPACE FOR THE
MOV      4(SP), 2(SP)          ;: INPUT NUMBER
MOV      RO, -(SP)             ;: PUSH RO ON STACK
MOV      R1, -(SP)             ;: PUSH R1 ON STACK
MOV      R2, -(SP)             ;: PUSH R2 ON STACK
15:      RDLIN                    ;: READ AN ASCII LINE
MOV      (SP)+, RO              ;: GET ADDRESS OF 1ST CHARACTER
MOV      RO, 5$                 ;: AND SAVE IT
CLR      R1                      ;: CLEAR DATA WORD
CLR      R2
25:      MOVB      (RO)+, -(SP)    ;: PICKUP THIS CHARACTER
BEQ      3$                     ;: IF ZERO GET OUT
CMPB     #'0, (SP)              ;: MAKE SURE THIS CHARACTER
BGT      4$                     ;: IS AN OCTAL DIGIT
CMPB     #'7, (SP)
BLT      4$
ASL      R1                      ;: *2
ROL      R2                      ;: *4
ASL      R1                      ;: *4
ROL      R2                      ;: *8
ASL      R1                      ;: *8
ROL      R2
BIC      #'C7, (SP)             ;: STRIP THE ASCII JUNK
ADD      (SP)+, R1              ;: ADD IN THIS DIGIT
BR       2$                     ;: LOOP
35:      TST      (SP)+           ;: CLEAN TERMINATOR FROM STACK
MOV      R1, 12(SP)            ;: SAVE THE RESULT
MOV      R2, SHIOCT
MOV      (SP)+, R2              ;: POP STACK INTO R2
MOV      (SP)+, R1              ;: POP STACK INTO R1
MOV      (SP)+, RO              ;: POP STACK INTO RO
RTI                                ;: RETURN
45:      TST      (SP)+           ;: CLEAN PARTIAL FROM STACK
CLRB     (RO)                   ;: SET A TERMINATOR
TYPE                                ;: TYPE UP THRU THE BAD CHAR.
55:      .WORD    0
TYPE     $QUES                  ;: "?" "CR" & "LF"
BR       1$                     ;: TRY AGAIN
SHIOCT: .WORD    0              ;: HIGH ORDER BITS GO HERE

;-----
; INPUT OCTAL NUMBER ROUTINE
$INPUT: MOV      R5, -(SP)        ;: SAVE REGISTER R5.
MOV      2(SP), R5              ;: GET FIRST PARAMETER ADDRESS.
MOV      (R5)+, WHAT            ;: GET MESSAGE ADDRESS.
MOV      (R5)+, LOLIM           ;: GET LOW LIMIT FOR THE #
MOV      (R5)+, HILIM           ;: GET HIGH LIMIT FOR THE #.

```

```

1408 005746 012537 006054      MOV      (R5)+,WHERE      ; GET ADDRESS OF INBUFFER.
1409 005752 112537 006056      MOV      (R5)+,LOBITS    ; GET LOWMASK BITS.
1410 005756 112537 006057      MOV      (R5)+,ADRCNT    ; GET # OF #'S TO BE GENERATED.
1411 005762 010566 000002      MOV      RS,2(SP)        ; SAVE THE RETURN ADDRESS.
1412 005766 104401                INLP1:  TYPE              ; TYPE THE MESSAGE.
1413 005770 000000                WHAT:   .WORD            0
1414 005772 104404                RDOCT
1415 005774 021637 006052      CMP      (SP),HILIM      ; READ OCTAL # FROM KEYBOARD.
1416 006000 003003                BGT      2$              ; IS IT IN HIGH LIMIT?
1417 006002 021637 006050      CMP      (SP),LOLIM      ; BRANCH IF NO.
1418 006006 002005                BGE      3$              ; IS IT MORE THAN LOW LIMIT.
1419 006010 104401 001312      2$:     TYPE              ; BRANCH IF YES.
1420 006014 104401 001313      TYPE      ,SCLF          ; TYPE " ? "
1421 006020 000762                BR       INLP1           ; TYPE <CR>,<LF>
1422 006022 013705 006054      3$:     MOV      WHERE,R5   ; GET BUFFER ADDRESS.
1423 006026 011625 4$:     MOV      (SP),(R5)+      ; SAVE THE # IN RIGHT PLACE.
1424 006030 062716 000002      ADD      #2,(SP)         ; NEXT SEQUENTIAL NUMBER.
1425 006034 105337 006057      DECB    ADRCNT           ; COUNT BY 1.
1426 006040 001372                BNE      4$              ; BRANCH IF NOT DONE.
1427 006042 005726                TST     (SP)+            ; POP THE STACK POINTER.
1428 006044 012605                MOV     (SP)+,R5         ; POP THE REG.5
1429 006046 000002                RTI
1430 006050 000000                LOLIM:  .WORD            0
1431 006052 000000                HILIM:  .WORD            0
1432 006054 000000                WHERE:  .WORD            0
1433 006056 000          LOBITS:  .BYTE            0
1434 006057 000          ADRCNT: .BYTE            0
1435
1436                ; ADVANCE TO NEXT TEST HANDLER
1437                -----
1438
1439 006060 013716 001442      .ADVANCE: MOV      NEXT,(SP) ; CRUNCH STACK WITH ADDRESSOF SCOPE CALL
1440 006064 005037 001444      CLR      LOCK            ; RESET TIGHT LOOP ADDRESS
1441 006070 000002                RTI                      ; CHECK TO SEE IF OLD TEST GETS REPEATED
1442
1443                ;SAVE PC OF TEST THAT FAILED AND R0-R5
1444                -----
1445
1446 006072 016637 000004 001460 .SAVOS: MOV      4(SP),SAVPC ;SAVE R7 (PC)
1447
1448                ;SAVE R0-R5
1449
1450 006100 010537 001274      SVOS:   MOV      R5,$REG5 ;SAVE R5
1451 006104 010437 001272      MOV      R4,$REG4 ;SAVE R4
1452 006110 010337 001270      MOV      R3,$REG3 ;SAVE R3
1453 006114 010237 001266      MOV      R2,$REG2 ;SAVE R2
1454 006120 010137 001264      MOV      R1,$REG1 ;SAVE R1
1455 006124 010037 001262      MOV      R0,$REG0 ;SAVE R0
1456 006130 000002                RTI                      ;LEAVE.
1457
1458                ;RESTORE R0-R5
1459
1460 006132 013700 001262      .RESOS: MOV      $REG0,R0 ;RESTORE R0
1461 006136 013701 001264      MOV      $REG1,R1 ;RESTORE R1
1462 006142 013702 001266      MOV      $REG2,R2 ;RESTORE R2
1463 006146 013703 001270      MOV      $REG3,R3 ;RESTORE R3
    
```



READ AN OCTAL NUMBER FROM THE TTY

```

1464 006152 013704 001272      MOV      $REG4,R4      ;RESTORE R4
1465 006156 013705 001274      MOV      $REG5,R5      ;RESTORE R5
1466 006162 000002                RTI                    ;LEAVE
1467
1468      ;
1469      ;-----
1470      ;
1471 006164 104401 001313      .CONVR: TYPE          $CRLF
1472 006170 010046      .CNVRT: MOV           R0,-(SP)
1473 006172 010146      MOV           R1,-(SP)
1474 006174 010346      MOV           R3,-(SP)
1475 006176 010446      MOV           R4,-(SP)
1476 006200 010546      MOV           R5,-(SP)
1477 006202 017601 000012      MOV          @12(SP),R1
1478 006206 062766 000002 000012      ADD          #2,12(SP)
1479 006214 012137 006406      MOV          (R1)+,WRDCNT
1480 006220 112137 006410      1$: MOVVB       (R1)+,CHRCNT
1481 006224 112137 006411      MOVVB       (R1)+,SPACNT
1482 006230 013137 006412      MOV          @2(R1)+,BINWRD
1483 006234 122737 000003 006410      CMPB       #3,CHRCNT
1484 006242 001003      BNE         2$
1485 006244 042737 177400 006412      BIC        #177400,BINWRD
1486 006252 013704 006412      2$: MOV        BINWRD,R4
1487 006256 113705 006410      MOVVB     CHRCNT,R5
1488 006262 012700 011106      MOV        #TEMP,R0
1489 006266 010403      3$: MOV        R4,R3
1490 006270 042703 177770      BIC        #177770,R3
1491 006274 062703 000060      ADD        #060,R3
1492 006300 110320      MOVVB     R3,(R0)+
1493 006302 000241      CLC
1494 006304 006004      ROR        R4
1495 006306 000241      CLC
1496 006310 006004      ROR        R4
1497 006312 000241      CLC
1498 006314 006004      ROR        R4
1499 006316 005305      DEC        R5
1500 006320 001362      BNE        3$
1501 006322 012703 011150      MOV        #MDATA,R3
1502 006326 114023      4$: MOVVB     -(R0),(R3)+
1503 006330 105337 006410      DECB     CHRCNT
1504 006334 001374      BNE        4$
1505 006336 105737 006411      TSTB     SPACNT
1506 006342 001405      BEQ        5$
1507 006344 112723 000040      5$: MOVVB     #040,(R3)+
1508 006350 105337 006411      DECB     SPACNT
1509 006354 001373      BNE        5$
1510 006356 105013      6$: CLRB      (R3)
1511 006360 104401 011150      TYPE     ,MDATA
1512 006364 005337 006406      DEC      WRDCNT
1513 006370 001313      BNE        1$
1514 006372 012605      MOV      (SP)+,R5
1515 006374 012604      MOV      (SP)+,R4
1516 006376 012603      MOV      (SP)+,R3
1517 006400 012601      MOV      (SP)+,R1
1518 006402 012600      MOV      (SP)+,R0
1519 006404 000002      RTI
    
```

READ AN OCTAL NUMBER FROM THE TTY

1520 006406 000000  
1521 006410 000000  
1522 006411 006411  
1523 006412 000000  
1524  
1525  
1526  
1527  
1528  
1529  
1530  
1531  
1532  
1533  
1534  
1535  
1536  
1537  
1538

WRDCNT: 0  
CHRCNT: 0  
SPACNT=CHRCNT+1  
BINWRD: 0

: TRAP DISPATCH SERVICE  
: ARGUMENT OF TRAP IS EXTRACTED  
: AND USED AS OFFSET TO OBTAIN POINTER  
: TO SELECTED SUBROUTINE

.SBTTL TRAP DECODER

\*\*\*\*\*  
: THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION  
: AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS  
: OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL  
: GO TO THAT ROUTINE.

1539 006414 010046 000002  
1540 006416 016600  
1541 006422 005740  
1542 006424 111000  
1543 006426 006300  
1544 006430 016000 006450  
1545 006434 000200  
1546  
1547  
1548  
1549

\$TRAP: MOV RO, -(SP) ;: SAVE RO  
MOV 2(SP), RO ;: GET TRAP ADDRESS  
TST -(RO) ;: BACKUP BY 2  
MOVB (RO), RO ;: GET RIGHT BYTE OF TRAP  
ASL RO ;: POSITION FOR INDEXING  
MOV \$TRPAD(RO), RO ;: INDEX TO TABLE  
RTS RO ;: GO TO ROUTINE

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

1550 006436 011646 000004 000002  
1551 006440 016666  
1552 006446 000002  
1553  
1554  
1555

\$TRAP2: MOV (SP), -(SP) ;: MOVE THE PC DOWN  
MOV 4(SP), 2(SP) ;: MOVE THE PSW DOWN  
RTI ;: RESTORE THE PSW

.SBTTL TRAP TABLE

: THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
: BY THE "TRAP" INSTRUCTION.

1556  
1557  
1558  
1559  
1560  
1561 006450 006436  
1562 006452 004414  
1563  
1564  
1565 006454 005144  
1566 006456 005264  
1567 006460 005564  
1568 006462 004364  
1569 006464 006072  
1570 006466 006132  
1571 006470 007362  
1572 006472 007332  
1573 006474 007400  
1574 006476 007446  
1575 006500 007512

: ROUTINE  
:-----  
\$TRPAD: .WORD \$TRAP2  
\$TYPE ;: CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE  
  
SRDCHR ;: CALL=RDCHR TRAP+2(104402) TTY TYPEIN CHARACTER ROUTINE  
SRDLIN ;: CALL=RDLIN TRAP+3(104403) TTY TYPEIN STRING ROUTINE  
SRDOCT ;: CALL=RD OCT TRAP+4(104404) READ AN OCTAL NUMBER FROM TTY  
.SCOPI ;: CALL=SCOPI TRAP+5(104405) CALL TO LOOP ON CURRENT DATA HANDLER  
.SAVDS ;: CALL=SAVDS TRAP+6(104406) CALL TO REGISTER SAVE ROUTINE  
.RESOS ;: CALL=RESOS TRAP+7(104407) CALL TO REGISTER RESTORE ROUTINE  
.MSTCLR ;: CALL=MSTCLR TRAP+10(104410) CALL TO ISSUE A MASTER CLEAR  
.DELAY ;: CALL=DELAY TRAP+11(104411) CALL TO DELAY  
.ROMCLK ;: CALL=ROMCLK TRAP+12(104412) CALL TO CLOCK ROM ONCE  
.DATACLK ;: CALL=DATACLK TRAP+13(104413) CALL TO CLOCK DATA  
.TIMER ;: CALL=TIMER TRAP+14(104414) CALL TO DELAY A CLOCK TICK



1576 006502 005724  
 1577 006504 006164  
 1578 006506 006170  
 1579 006510 006060  
 1580  
 1581  
 1582  
 1583  
 1584  
 1585  
 1586 006512 004737 011212  
 1587 006516 032777 010000 172514  
 1588 006524 001406  
 1589 006526 105777 172516  
 1590 006532 100003  
 1591 006534 112777 000207 172510  
 1592 006542 032777 020000 172470  
 1593 006550 001107  
 1594 006552 021637 001216  
 1595 006556 001404  
 1596 006560 011637 001216  
 1597 006564 105037 001203  
 1598 006570 104406  
 1599 006572 011605  
 1600 006574 162705 000002  
 1601 006600 011504  
 1602 006602 110437 001214  
 1603 006606 006304  
 1604 006610 061504  
 1605 006612 006304  
 1606 006614 042704 177001  
 1607 006620 062704 001512  
 1608 006624 012437 006740  
 1609 006630 012437 006752  
 1610 006634 011437 006764  
 1611 006640 105737 001203  
 1612 006644 001403  
 1613 006646 005737 006764  
 1614 006652 001040  
 1615 006654 104401 001313  
 1616 006660 104401 001313  
 1617 006664 005737 001444  
 1618 006670 001402  
 1619 006672 104401 010015  
 1620 006676 104401 010003  
 1621 006702 104417 007120  
 1622 006706 104401 010072  
 1623 006712 104417 007112  
 1624 006716 104401 001313  
 1625 006722 112737 177777 001203  
 1626 006730 005737 006740  
 1627 006734 001402  
 1628 006736 104401  
 1629 006740 000000  
 1630 006742  
 1631 006742 005737 006752

```

SINPUT ;;CALL=INPUT TRAP+15(104415) CALL TO OCTAL # INPUT ROUTINE
.CONVRT ;;CALL=CONVRT TRAP+16(104416) CALL TO .....
.CNVRT ;;CALL=CNVRT TRAP+17(104417) CALL TO .....
.ADVANCE ;;CALL=ADVANCE TRAP+20(104420) CALL TO ADVANCE TO NEXT TEST

:-----:
:*****:
:ERROR HANDLER:
:-----:

ERROR: JSR PC,CKSWR ;CHECK FOR SOFT SWR
BIT #SW12,#SWR ;BELL ON ERROR?
BEQ XB ;BR IF NO BELL
TSTB #STPS ;TTY READY.
BPL XB ;DON'T WAIT IF TTY NOT READY.
MOVB #207,#STPB ;PUSH A BELL AT THE TTY.
BIT #SW13,#SWR ;DELETE ERROR PRINT OUT?
BNE HALTS ;BR IF NO PRINT OUT WANTED.
CMP (SP),SERRPC ;WAS THIS ERROR FOUND LAST TIME?
IS ;BR IF YES
MOV (SP),SERRPC ;RECORD BEING HERE
CLRB SERFLG ;PREPARE HEADER
IS: SAVOS ;SAVE ALL PROC REGISTERS
MOV (SP),R5 ;GET THE PC OF ERROR
SUB #2,R5 ;GET ADDRESS OF TRAP CALL
MOV (R5),R4 ;GET ERROR INSTRUCTION
MOVB R4,#ITEMB ;COPY ERROR # FOR APT HANDLING
ASL R4 ;MULT BY TWO
ADD (R5),R4 ;DOUBLE IT
ASL R4 ;MULT AGAIN
BIC #177001,R4 ;CLEAR JUNK
ADD #SERRTB,R4 ;GET POINTER
MOV (R4)+,ERRMSG ;GET ERROR MESSAGE
MOV (R4)+,DATAHD ;GET DATA HEADER
MOV (R4),DATABP ;GET DATA TABLE
TSTB SERFLG ;TYPE HEADREER
BEQ TYPMSG ;BR IF YES
TST DATABP ;DOES DATA TABLE EXIST?
BNE TYPDAT ;BR IF YES.

TYPMSG: TYPE ,SCLF
TYPE ,SCLF
TST LOCK
BEQ IS
TYPE ,MASTEK
IS: TYPE ,MTSTN
CNVRT ,XTSTN ;SHOW IT
TYPE ,MERRPC ;TYPE PC.
CNVRT ,ERTABO ;SHOW IT
TYPE ,SCLF ;GIVE A CR/LF
MOVB #-1,SERFLG ;NO MORE HEADER UNLESS NO DATA TABLE.
TST ERRMSG ;IS THERE AN ERROR MESSAGE?
BEQ WRKO.FM ;BR IF NO.
TYPE ;TYPE
ERRMSG: 0 ;ERROR MESSAGE
WRKO.FM: TST DATAHD ;DATA HEADER?

```

```

1632 006746 001402          BEQ      TYPDAT          ;BR IF NO
1633 006750 104401          TYPE
1634 006752 000000          DATAHD: 0             DATA HEADER
1635 006754 005737 006764  TYPDAT: TST      DATABP  DATA TABLE?
1636 006760 001402          BEQ      RESREG        ;BR IF NO.
1637 006762 104416          CONVRT
1638 006764 000000          DATABP: 0             DATA TABLE
1639 006766 104407          RESREG: RESOS        RESTORE PROC REGISTERS
1640 006770 122737 000001 001336 HALTS:  CMPB      #APTENV,SENV  IS APT RUNNING ?
1641 006776 001007          BNE      3$           SKIP APT CALL IF NOT.
1642 007000 113737 001214 007012  MOVB     $ITEMB,6$    COPY ERROR #.
1643 007006 004737 004714          JSR      PC,$ATY4    CALL APT SERVICES.
1644 007012 000000          6$:      .WORD      0           ERROR # GOES HERE.
1645 007014 000777          9$:      BR         9$           LOCK HERE.
1646 007016 022737 004070 000042  3$:      CMP      #SENDAD,2#42  ;IF ACT-11 AUTOMATIC MODE, HALT!!
1647 007024 001403          BEQ      1$           ;HALT ON ERROR?
1648 007026 005777 172206          TST     2$SR         ;BR IF NO HALT ON ERROR
1649 007032 100005          BPL     EXITER       ;SAVE R0
1650 007034 010046          1$:     PUSHRO        ;SHOW ERROR PC IN DATA LIGHTS
1651 007036 016600 000002          MOV     2(SP),R0    ;HALT
1652 007042 000000          HALT
1653 007044 012600          POPRO
1654 007046 005237 001212          EXITER: INC     $ERTTL  ;UPDATE ERROR COUNT
1655 007052 032777 000400 172160  BIT     #SW08,2$SR  ;GOTO TOP OF TEST?
1656 007060 001007          BNE     1$           ;BR IF YES
1657 007062 032777 002000 172150  BIT     #SW10,2$SR  ;GOTO NEXT TEST?
1658 007070 001407          BEQ     2$           ;BR IF NO
1659 007072 013737 001442 001206  MOV     NEXT,$LPADR  ;SET FOR NEXT TEST
1660 007100 012706 001200  1$:     MOV     #STACK,SP  ;RESET SP
1661 007104 000177 172076          JMP     2$LPADR     ;GOTO SPECIFIED TEST
1662 007110 000002          2$:     RTI
1663 007112 000001          ERTAB0: 1
1664 007114          .BYTE  6,2
1665 007116 001460          SAVPC
1666 007120 000001          XTSTN:  1
1667 007122          .BYTE  3,2
1668 007124 001202          $TSTNM
1669          ;ENTER HERE ON POWER FAILURE
1670          ;-----
1671          ;.SBTTL POWER DOWN AND UP ROUTINES
1672          ;*****
1673          ;:POWER DOWN ROUTINE
1674          ;*****
1675          ;
1676 007126 012737 007316 000024  $PWRDN: MOV     #SILLUP,2#PWRVEC  ;:SET FOR FAST UP
1677 007134 012737 000340 000026  MOV     #340,2#PWRVEC+2  ;:PRIO:7
1678 007142 010046          MOV     R0,-(SP)        ;:PUSH R0 ON STACK
1679 007144 010146          MOV     R1,-(SP)        ;:PUSH R1 ON STACK
1680 007146 010246          MOV     R2,-(SP)        ;:PUSH R2 ON STACK
1681 007150 010346          MOV     R3,-(SP)        ;:PUSH R3 ON STACK
1682 007152 010446          MOV     R4,-(SP)        ;:PUSH R4 ON STACK
1683 007154 010546          MOV     R5,-(SP)        ;:PUSH R5 ON STACK
1684 007156 017746 172056          MOV     2$SR,-(SP)     ;:PUSH 2$SR ON STACK
1685 007162 010637 007322          MOV     SP,$SAVR6      ;:SAVE SP
1686 007166 012737 007200 000024  MOV     #PWRUP,2#PWRVEC ;:SET UP VECTOR
1687 007174 000000          HALT

```



```

1688 007176 000776 BR -2 ;;HANG UP
1689
1690
1691 ::*****
1692 007200 012737 007316 000024 $PWRUP: MOV $SILLUP,2,$PWRVEC ;;SET FOR FAST DOWN
1693 007206 013706 007322 MOV $SAVR6,SP ;;GET SP
1694 007212 005037 007322 CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
1695 007216 005237 007322 1$: INC $SAVR6 ;;WAIT FOR THE INC
1696 007222 001375 BNE 1$ ;;OF WORD
1697 007224 104401 007562 TYPE ,MPFAIL
1698 007230 104417 007324 CNVRT ,PFTAB
1699 007234 105037 001203 CLR $ERFLG ;;CLEAR ERROR FLAG.
1700 007240 005037 001216 CLR $ERRPC ;;CLEAR LAST ERROR PC
1701 007244 013701 002066 MOV $KCSR,R1 ;;RESTORE DEVICE ADDRESS.
1702 007250 005011 CLR (R1) ;;CLEAR THE CSR.
1703 007252 104410 MSTCLR
1704 007254 012677 171760 MOV (SP)+,2,$SWR ;;POP STACK INTO 2$SWR
1705 007260 012605 MOV (SP)+,R5 ;;POP STACK INTO R5
1706 007262 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
1707 007264 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
1708 007266 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
1709 007270 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
1710 007272 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
1711 007274 012737 007126 000024 MOV $SPWRDN,2,$PWRVEC ;;SET UP THE POWER DOWN VECTOR
1712 007302 012737 000340 000026 MOV #340,2,$PWRVEC+2 ;;PRIO:7
1713 007310 104401 TYPE MPFAIL ;;REPORT THE POWER FAILURE
1714 007312 007562 $PWRMG: .WORD MPFAIL ;;POWER FAIL MESSAGE POINTER
1715 007314 000002 RTI
1716 007316 000000 $SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
1717 007320 000776 BR -2 ;;BEFORE THE POWER DOWN WAS COMPLETE
1718 007322 000000 $SAVR6: 0 ;;PUT THE SP HERE
1719
1720 007324 000001 PFTAB: 1
1721 007326 003 002 .BYTE 3,2
1722 007330 001202 $TSTNM
1723
1724 .DELAY:
1725 007332 012777 000020 172534 MOV #20,2,$KMP04
1726 007340 104412 ROMCLK ;;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1727 007342 121111 121111 ;;POKE CLOCK DELAY BIT
1728 007344 1$: ROMCLK
1729 007344 104412 121224 ;;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1730 007346 121224 121224 ;;PORT4+IBUS#11
1731 007350 032777 000020 172516 BIT #BIT4,2,$KMP04 ;;IS CLOCK BIT SET?
1732 007356 001772 BEQ 1$ ;;BR IF NO
1733 007360 000002 RTI
1734
1735 .MSTCLR:
1736 007362 152777 000100 172500 BISB #BIT6,2,$KCSRH ;;SET MASTER CLEAR
1737 007370 142777 000300 172472 BICB #BIT6,BIT7,2,$KCSRH ;;CLEAR MASTER CLEAR AND RUN
1738 007376 000002 RTI ;;RETURN
1739
1740 .ROMCLK:
1741 007400 152777 000002 172462 BISB #BIT1,2,$KCSRH ;;SET ROMI
1742 007406 013677 172464 MOV 2(SP)+,2,$KMP06 ;;LOAD INSTRUCTION IN SEL6
1743 007412 062746 000002 ADD #2,-(SP) ;;ADJUST STACK
    
```

```

1744 007416 032777 000100 171614 BIT #SW06, @SWR ;HALT IF SW06 =1
1745 007424 001401 BEQ 1$ ;BR IF SW06 =0
1746 007426 000000 HALT ;HALT BEFORE CLOCKING INSTRUCTION
1747 007430 152777 000003 172432 1$: BISB #BIT1!BIT0, @KMCSRH ;CLOCK INSTRUCTION
1748 007436 142777 000007 172424 BICB #BIT2!BIT1!BIT0, @KMCSRH ;CLEAR ROMO, ROMI, STEP
1749 007444 000002 RTI
1750
1751 007446 .DATACLK:
1752 007446 013637 011106 MOV @ (SP)+, TEMP ;PUT TICK COUNT IN TEMP
1753 007452 062746 000002 ADD #2, -(SP) ;ADJUST STACK
1754 007456 152777 000020 172404 1$: BISB #BIT4, @KMCSRH ;SET STEP LU
1755 007464 027777 172376 172374 CMP @KMCSR, @KMCSR ;WASTE TIME
1756 007472 142777 000020 172370 BICB #BIT4, @KMCSRH ;CLEAR STEP LU
1757 007500 005337 011106 DEC TEMP ;DEC TICK COUNT
1758 007504 001364 BNE 1$ ;BR IF NOT DONE
1759 007506 000002 RTI ;RETURN
1760 007510 000001 3$: .BLKW 1
1761
1762 007512 .TIMER:
1763 007512 013637 011106 MOV @ (SP)+, TEMP ;MOVE COUNT TO TEMP
1764 007516 062746 000002 ADD #2, -(SP) ;ADJUST STACK
1765 007522 1$:
1766 007522 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1767 007524 021364 021364 ;PORT4+IBUS# REG11
1768 007526 032777 000002 172340 BIT #2, @KMP04 ;IS PGM CLOCK BIT CLEAR?
1769 007534 001772 BEQ 1$ ;BR IF YES
1770 007536 2$:
1771 007536 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1772 007540 021364 021364 ;PORT4+IBUS# REG11
1773 007542 032777 000002 172324 BIT #2, @KMP04 ;IS PGM CLOCK BIT SET?
1774 007550 001372 BNE 2$ ;BR IF YES
1775 007552 005337 011106 DEC TEMP ;DEC COUNT
1776 007556 001361 BNE 1$ ;BR IF NOT DONE
1777 007560 000002 RTI ;RETURN
1778
1779 007562 050200 051127 043040 MPFAIL: .ASCIZ <200>/PWR FAILED. RESTART AT TEST /
(2) 007620 042600 042116 050040 MEPASS: .ASCIZ <200>/END PASS DZKCF /
(2) 007642 051200 000 MR: .ASCIZ <200>/R/
(2) 007645 200 047516 042040 MERR2: .ASCIZ <200>/NO DEVICES PRESENT./
(2) 007672 044600 051516 043125 MERR3: .ASCIZ <200>/INSUFFICIENT DATA!/
(2) 007716 046200 041517 020113 MLOCK: .ASCIZ <200>/LOCK ON SELECTED TEST/
(2) 007745 103 051123 020072 MCSRX: .ASCIZ /CSR: /
(2) 007753 126 041505 020072 MVECX: .ASCIZ /VEC: /
(2) 007761 120 051501 042523 MPASSX: .ASCIZ /PASSES: /
(2) 007772 051105 047522 051522 MERRX: .ASCIZ /ERRORS: /
(2) 010003 124 051505 020124 MTSTN: .ASCIZ /TEST NO: /
(2) 010015 052 000 MASTEK: .ASCIZ /*/
(2) 010017 200 042523 020124 MNEW: .ASCIZ <200>/SET SWITCH REG TO KMC11'S DESIRED ACTIVE./
(2) 010072 041520 020072 000 MERRPC: .ASCIZ /PC: /
(2) 010077 200 020040 020040 XHEAD: .ASCII <200>/
(2) 010136 020200 020040 020040 .ASCII <200>/
(2) 010175 200 020040 041520 .ASCII <200>/ PC CSR STAT1 STAT2 STAT3/
(2) 010247 200 026455 026455 .ASCIZ <200>/-----
(2) 010323 200 047510 020127 NUM: .ASCIZ <200>/HOW MANY KMC11'S TO BE TESTED?/
(2) 010363 200 051503 020122 CSR: .ASCIZ <200>/CSR ADDRESS?/
(2) 010401 200 042526 052103 VEC: .ASCIZ <200>/VECTOR ADDRESS?/
    
```



POWER DOWN AND UP ROUTINES

```

(2) 010422 041200 020122 051120 PRIO: .ASCIZ <200>/BR PRIORITY LEVEL? (4 5 6 7)?/
(2) 010461 200 044127 041511 MOOD: .ASCIZ <200>/WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYP
(2) 010573 200 053523 052111 LINE: .ASCIZ <200>/SWITCH PAC#1 (DDCMP LINE #)?/
(2) 010631 200 053523 052111 BM: .ASCIZ <200>/SWITCH PAC#2 (BM873 BOOT ADD)?/
(2) 010671 200 051511 052040 CONN: .ASCIZ <200>/IS THE LOOP BACK CONNECTOR ON?/
(2) 010731 200 047516 042040 NOACT: .ASCIZ <200>/NO DEVICES ARE SELECTED/
(2) 010762 100200 046513 030503 CONERR: .ASCIZ <200><200>/KMC11 AT NONSTANDARD ADDRESS PC: /
(2) 011027 200 054105 042520 CNERR: .ASCIZ <200>/EXPECTED FOUND/
(2) 011050 024040 046513 024503 KMC1: .ASCIZ / (KMC) /
(2) .EVEN
(2) 011060 000005 XSTATQ: 5
1780 011062 006 003 .BYTE 6,3
1781 011064 001276 $TMP0
1782 011066 006 003 .BYTE 6,3
1783 011070 001300 $TMP1
1784 011072 006 003 .BYTE 6,3
1785 011074 001302 $TMP2
1786 011076 006 003 .BYTE 6,3
1787 011100 001304 $TMP3
1788 011102 006 002 .BYTE 6,2
1789 011104 001306 $TMP4
1790 .EVEN
1791 ;BUFFERS FOR INPUT-OUTPUT
1792
1793
1794 011106 000000 TEMP: 0
1795 011150 .=. +40
1796 011150 000000 MDATA: 0
1797 011212 .=. +40
1798
1799
1800 ;ROUTINE USED TO CHANGE SOFTWARE SWITCH
1801 ;REGISTER USING THE CONSOLE TERMINAL
1802 -----
1803
1804 011212 022737 000176 001240 CKSWR: CMP #SWREG, SWR ;IS THE SOFT SWR BEING USED?
1805 011220 001075 BNE CKSWRS ;BR IF NO
1806 011222 132737 000001 001336 BITB #1, SENV ;IS IT RUNNING UNDER APT?
1807 011230 001071 BNE CKSWRS ;EXIT IF YES.
1808 011232 022777 000007 170006 CMP #7, $STKB ;WAS CTRL G TYPED? (7 BIT ASCII)
1809 011240 001404 BEQ 1$ ;BR IF YES
1810 011242 022777 000207 167776 CMP #207, $STKB ;WAS CTRL G TYPED? (8 BIT ASCII)
1811 011250 001061 BNE CKSWRS ;BR IF NO
1812 011252 010246 1$: MOV R2, -(SP) ;STORE R2
1813 011254 010346 MOV R3, -(SP) ;STORE R3
1814 011256 010446 MOV R4, -(SP) ;STORE R4
1815 011260 012737 177777 011416 MOV #-1, SWFLG ;SET SOFT TYPE OUT FLAG
1816 011266 005002 CKSWR1: CLR R2 ;CLEAR NEW SWR CONTENTS
1817 011270 012704 177777 MOV #-1, R4 ;SET FLAG TO ALL ONES
1818 011274 104401 005541 TYPE , $MSWR ;TYPE "SWR="
1819 011300 104417 CKSWR2: CNVRT ;TYPE OUT PRESENT CONTENTS
1820 011302 011452 SOFTSW ;OF SOFT SWITCH REGISTER
1821 011304 104401 005552 CKSWR3: TYPE , $MNEW ;TYPE "NEW="
1822 011310 004737 011420 CKSWR4: JSR PC, INCHAR ;GET RESPONSE
1823 011314 022703 000015 CMP #15, R3 ;WAS IT A CR?
1824 011320 001424 BEQ 5$ ;BR IF YES

```

1825	011322	022703	000012			CMP	#12,R3		: WAS IT A LF?
1826	011326	001416				BEQ	4\$		: BR IF YES
1827	011330	022703	000025			CMP	#25,R3		: WAS IT CTRL U?
1828	011334	001754				BEQ	CKSWR1		: BR IF YES(START OVER)
1829	011336	022703	000007			CMP	#7,R3		: IF CNTL G GET NEXT CHAR
1830	011342	001762				BEQ	CKSWR4		
1831	011344	005004				CLR	R4		: IT MUST BE A DIGIT SO CLR FLAG
1832	011346	042703	177770			BIC	#177770,R3		: ONLY 0-7 ARE LEGAL SO MASK OFF BITS
1833	011352	006302				ASL	R2		: SHIFT R2 3 TIMES
1834	011354	006302				ASL	R2		
1835	011356	006302				ASL	R2		
1836	011360	050302				BIS	R3,R2		: ADD LAST DIGIT
1837	011362	000752				BR	CKSWR4		: GET NEXT CHARACTER
1838	011364	012766	002402	000006	4\$:	MOV	#.START,6(SP)		: LF WAS TYPED SO GO TO START
1839	011372	005704			5\$:	TST	R4		: IS FLAG CLEAR?
1840	011374	001002				BNE	6\$		: IF NOT DON'T CHANGE SOFT SWR
1841	011376	010277	167636			MOV	R2,@SWR		: IF YES THEN WRITE NEW CONTENTS TO SOFT SWR
1842	011402	005037	011416		6\$:	CLR	SWFLG		: CLEAR TYPEOUT FLAG
1843	011406	012604				MOV	(SP)+,R4		: RESTORE R4
1844	011410	012603				MOV	(SP)+,R3		: RESTORE R3
1845	011412	012602				MOV	(SP)+,R2		: RESTORE R2
1846	011414	000207			CKSWR5:	RTS	PC		: RETURN
1847									
1848	011416	000000				SWFLG:	0		
1849									
1850	011420	105777	167620		INCHAR:	TSTB	@STKS		
1851	011424	100375				BPL	.-4		
1852	011426	017703	167614			MOV	@STKB,R3		
1853	011432	105777	167612			TSTB	@STPS		
1854	011436	100375				BPL	.-4		
1855	011440	010377	167606			MOV	R3,@STPB		
1856	011444	042703	000200			BIC	#BIT7,R3		
1857	011450	000207				RTS	PC		
1858									
1859	011452	000001			SOFTSW:	1			
1860	011454	006	002			.BYTE	6,2		
1861	011456	000176				SWREG			



```

1862
1863
1864
1865
1866
1867
1868
1869
1870
1871 011460 005737 001470          CYCLE: TST      KMACTV          ;ARE ANY KMC11'S TO BE TESTED?
1872 011464 001004                    BNE      15          ;BR IF OK.
1873 011466 104401 010731          TYPE     ,NOACT     ;NO KMC11'S SELECTED!!
1874 011472 000000                    HALT     ;STOP THE SHOW.
1875 011474 000776                    BR       -2          ;DISQUALIFY CONT. SW.
1876 011476 000241          15:    CLC          ;CLEAR PROC. CARRY BIT.
1877 011500 006137 001500          ROL     ;UPDATE POINTER
1878 011504 005537 001500          ADC     RUN         ;CATCH CARRY FROM RUN
1879 011510 062737 000004 001504  ADD     #4,MILK     ;UPDATE POINTER
1880 011516 062737 000010 001502  ADD     #10,CREAM   ;UPDATE ADDRESS POINTER.
1881 011524 022737 002300 001502  CMP     #KM.MAP+200,CREAM
1882 011532 001006                    BNE     25          ;KEEP GOING; NOT ALL TESTED FOR.
1883 011534 012737 002100 001502  MOV     #KM.MAP,CREAM ;RESET ADDRESS POINTER.
1884 011542 012737 002302 001504  MOV     #CNT.MAP,MILK ;RESET PASS COUNT POINTER
1885 011550 033737 001500 001470  25:    BIT     RUN,KMACTV ;IS THIS ONE ACTIVE?
1886 011556 001747                    BEQ     15          ;BR IF NO
1887 011560 013700 001502          MOV     CREAM,R0   ;GET ADDRESS POINTER
1888 011564 013702 001504          MOV     MILK,R2    ;GET PASS COUNT POINTER
1889 011570 012037 002066          MOV     (R0)+,KMCSR ;LOAD SYSTEM CTRL. REG
1890 011574 011037 002056          MOV     (R0),KMRVEC ;LOAD VECTOR
1891 011600 042737 177000 002056  BIC     #177000,KMRVEC ;CLEAR UNWANTED BITS
1892 011606 012037 002050          MOV     (R0)+,STAT1 ;LOAD STAT1
1893 011612 012037 002052          MOV     (R0)+,STAT2 ;LOAD STAT2
1894 011616 012037 002054          MOV     (R0)+,STAT3 ;LOAD STAT3
1895 011622 012237 001324          MOV     (R2)+,$PASS ;LOAD PASS COUNT
1896 011626 012237 001212          MOV     (R2)+,$ERTTL ;LOAD ERROR COUNT
1897 011632 012700 000002          MOV     #2,R0     ;SAVE CORE THIS WAY!
1898 011636 013737 002066 002070  MOV     KMCSR,KMCSRH
1899 011644 005237 002070          INC     KMCSRH
1900 011650 013737 002070 002072  MOV     KMCSRH,KMCTL
1901 011656 005237 002072          INC     KMCTL
1902 011662 013737 002072 002074  MOV     KMCTL,KMP04
1903 011670 060037 002074          ADD     R0,KMP04
1904 011674 013737 002074 002076  MOV     KMP04,KMP06
1905 011702 060037 002076          ADD     R0,KMP06
1906
1907 011706 013737 002056 002060  MOV     KMRVEC,KMRLVL ;PTY LVL
1908 011714 060037 002060          ADD     R0,KMRLVL
1909 011720 013737 002060 002062  MOV     KMRLVL,KMTVEC ;TX VEC
1910 011726 060037 002062          ADD     R0,KMTVEC
1911 011732 013737 002062 002064  MOV     KMTVEC,KMTLVL ;TX LVL
1912 011740 060037 002064          ADD     R0,KMTLVL
1913
1914 011744 032737 000002 001446  BIT     #SW01,STRTSW ;IS TEST NO. SELECTED
1915 011752 001447                    BEQ     75          ;BR IF NO
1916 011754
1917 011754 005737 000042          45:    TST     #42          ;RUNNING IN AUTO MODE?
    
```

```

1918 011760 001044      BNE      7$          ;BR IF YES
1919 011762 104401 001313  TYPE      ,SCLF
1920 011766 104415      INPUT
1921 011770 010003      MTSTN
1922 011772 000001      1
1923 011774 001000      1000
1924 011776 001202      $TSTNM
1925 012000      000      .BYTE
1926 012001      001      .BYTE
1927 012002 012700 013732  MOV      #TST1,R0
1928 012006 022710 5$:      CMP      (PC)+,(R0) ;CMP FIRST WORD TO 12737
1929 012010 012737      MOV      (PC)+,2(PC)+
1930 012012 001020      BNE      6$          ;BR IF NOT SAME
1931 012014 023760 001202 000002  CMP      $TSTNM,2(R0) ;DOES $TSTNM MATCH?
1932 012022 001014      BNE      6$          ;BR IF NO
1933 012024 022760 001202 000004  CMP      #TSTNM,4(R0) ;IS LAST WORD OK?
1934 012032 001010      BNE      6$          ;BR IF NO
1935 012034 010037 001206  MOV      R0,$LPADR ;IT IS A LEGAL TEST SO DO IT
1936 012040 104401 007642  TYPE      MR
1937 012044 042737 000002 001446  BIC      #SW01,STRTSW
1938 012052 000412      BR      8$
1939 012054 005720 6$:      TST      (R0)+      ;POP R0
1940 012056 020027 033114  CMP      R0,#TLAST+10 ;AT END YET?
1941 012062 001351      BNE      5$          ;BR IF NO
1942 012064 104401 001312  TYPE      $QUES      ;YES ILLEGAL TEST NO.
1943 012070 000731      BR      4$          ;TRY AGAIN
1944
1945 012072 012737 013732 001206 7$:      MOV      #TST1,$LPADR ;PREPARE $LPADR ADDRESS
1946 012100 013701 002066 8$:      MOV      KMC11,R1 ;R1 = BASE KMC11 ADDRESS
1947 012104 000177 167076  JMP      2$LPADR ;GO START TESTING.

```

```

:ROUTINE USED TO "AUTO SIZE" THE KMC11
:CSR AND VECTOR.
:NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING
:ADDRESS RANGE (160000:164000)
:AND THE VECTOR MAY BE ANY WHERE IN THE
:FLOATING VECTOR RANGE (300:770)
:
:

```

```

1958 012110      AUTO.SIZE:
1959 012110 000005      RESET
1960 012112 012702 002100  CSRMAP: MOV      #KM.MAP,R2 ;INSURE A BUS INIT.
1961 012116 005022 1$:      CLR      (R2)+ ;LOAD MAP POINTER.
1962 012120 022702 002300  CMP      #KM.END,R2 ;ZERO ENTIRE MAP
1963 012124 001374      BNE      1$          ;ALL DONE?
1964 012126 005037 001472  CLR      KMMNUM ;BR IF NO
1965 012132 012702 002100  MOV      #KM.MAP,R2 ;SET OCTAL NUMBER OF KMC11'S TO 0
1966 012136 005037 001470  CLR      KMACTV ;R2 POINTS TO KMC MAP
1967 012142 032737 000001 001446  BIT      #SW00,STRTSW ;CLEAR ACTIVE
1968 012150 001002      BNE      .+6 ;QUESTIONS?
1969 012152 000137 012532  JMP      7$          ;BR IF YES
1970 012156 012737 000001 001306  MOV      #1,$TMP4 ;IF NO SKIP QUESTIONS
1971 012164 104415      INPUT ;START WITH 1
1972 012166 010323      NUM
1973 012170 000001      1

```



1974	012172	000020			16.			
1975	012174	001302			STMP2			
1976	012176	000			.BYTE	0		
1977	012177	001			.BYTE	1		
1978	012200	013737	001302	001472	MOV	STMP2, KMNUM		; KMNUM = HOW MANY
1979	012206	104401	001313	12\$:	TYPE	, SCRLF		
1980	012212	104416			CONVRT			; TYPE WHICH KMC IS BEING DONE
1981	012214	013164			WHICH			; STMP4 IS WHICH KMC
1982	012216	005237	001306		INC	STMP4		
1983	012222	104415			INPUT			
1984	012224	010363			CSR			
1985	012226	160000			160000			
1986	012230	164000			164000			
1987	012232	001304			STMP3			
1988	012234	000			.BYTE	0		
1989	012235	001			.BYTE	1		
1990	012236	013722	001304		MOV	STMP3, (R2)+		; STORE CSR IN MAP
1991	012242	104415			INPUT			
1992	012244	010401			VEC			
1993	012246	000000			0			
1994	012250	000776			776			
1995	012252	001304			STMP3			
1996	012254	000			.BYTE	0		
1997	012255	001			.BYTE	1		
1998	012256	013712	001304		MOV	STMP3, (R2)		; STORE VECTOR IN MAP
1999	012262	104401		10\$:	TYPE			
2000	012264	010422			PRI0			; ASK WHAT BR LEVEL
2001	012266	004737	013456		JSR	PC, INTTY		; GET RESPONSE
2002	012272	022703	000024		CMP	#24, R3		
2003	012276	101014			BHI	50\$		; BR IF LESS THAN 4
2004	012300	022703	000027		CMP	#27, R3		
2005	012304	103411			BLO	50\$		; BR IF GREATER THAN 7
2006	012306	012704	000011		MOV	#11, R4		; R4 = NUMBER OF SHIFTS
2007	012312	006303			ASL	R3		; SHIFT R3 LEFT
2008	012314	005304			DEC	R4		; DEC SHIFT COUNT
2009	012316	001375			BNE	.-4		; BR IF NOT DONE
2010	012320	042703	170777		BIC	#170777, R3		; BIC UNWANTED BITS
2011	012324	050312			BIS	R3, (R2)		; PUT BR LEVEL IN STATUS MAP
2012	012326	000403			BR	8\$		; CONTINUE
2013	012330	104401		50\$:	TYPE			
2014	012332	001312			SQUES			; RESPONSE IS OUT OF LIMITS
2015	012334	000752			BR	10\$		; TRY AGAIN
2016	012336			8\$:				
2017	012336			9\$:				
2018	012336	104401		16\$:	TYPE			
2019	012340	010461			MODU			; ASK WHICH LINE UNIT
2020	012342	004737	013456		JSR	PC, INTTY		; GET REPLY
2021	012346	022703	000021		CMP	#21, R3		; "1"
2022	012352	001417			BEQ	30\$		
2023	012354	022703	000022		CMP	#22, R3		; "2"
2024	012360	001412			BEQ	31\$		
2025	012362	022703	000116		CMP	#116, R3		; "N"
2026	012366	001403			BEQ	32\$		
2027	012370	104401			TYPE			
2028	012372	001312			SQUES			; IF NOT A 1,2 OR N TYPE "?"
2029	012374	000760			BR	16\$		; TRY AGIAN

## POWER DOWN AND UP ROUTINES

```

2030 012376 052722 010000      32$:  BIS      #BIT12,(R2)+ ;SET BIT 12 IN STAT2 IF NO LU
2031 012402 022222                CMP      (R2)+,(R2)+ ;POP OVER STAT2 AND STAT3
2032 012404 000445                BR       33$
2033 012406 052712 020000      31$:  BIS      #BIT13,(R2) ;SET BIT 13 IN STAT2 IF M8202
2034 012412 104401                30$:  TYPE
2035 012414 010671                CONN
2036 012416 004737 013456      JSR      PC,INTTY ;ASK IF LOOP-BACK IS ON
2037 012422 022703 000131      CMP      #131,R3 ;GET REPLY
2038 012426 001406                BEQ     17$ ;Y
2039 012430 022703 000116      CMP      #116,R3 ;N
2040 012434 001406                BEQ     18$
2041 012436 104401                TYPE
2042 012440 001312                SQUES
2043 012442 000763                BR       30$ ;IF NOT Y OR N TYPE "?"
2044 012444 052722 040000      17$:  BIS      #BIT14,(R2)+ ;TRY AGAIN
2045 012450 000402                BR       19$ ;TURNAROUND IS CONNECTED
2046 012452 042722 040000      18$:  BIC      #BIT14,(R2)+ ;NO TURNAROUND
2047 012456
2048 012456 104415                INPUT
2049 012460 010573                LINE
2050 012462 000000                0
2051 012464 000377                377
2052 012466 001304                STMP3
2053 012470 000                .BYTE 0
2054 012471 001                .BYTE 1
2055 012472 113722 001304      MOV      STMP3,(R2)+ ;STORE SWITCH PAC IN MAP
2056 012476 104415                INPUT
2057 012500 010631                BM
2058 012502 000000                0
2059 012504 000377                377
2060 012506 001304                STMP3
2061 012510 000                .BYTE 0
2062 012511 001                .BYTE 1
2063 012512 113722 001304      MOV      STMP3,(R2)+ ;STORE SWITCH PAC IN MAP
2064 012516 005722                TST     (R2)+ ;POP OVER STAT3
2065 012520 005337 001302      33$:  DEC      STMP2 ;DEC KMC COUNT
2066 012524 001230                BNE     12$ ;BR IF MORE TO DO
2067 012526 000137 013064      JMP     13$ ;CONTINUE
2068 012532 012701 160000      7$:  MOV      #160000,R1 ;SET FOR FIRST ADDRESS TO BE TESTED
2069 012536 012737 013156 000004  2$:  MOV      #6$,#4 ;SET FOR NON-EXISTANT DEVICE TIME OUT
2070 012544 005011                CLR     (R1) ;CLEAR SEL0
2071 012546 005711                TST     (R1) ;IF KMC11 KMCSR S/B 0
2072 012550 001135                BNE     3$ ;IF NO DEV ; TRAP TO 4. IF NO BIT 8 THEN NO KMC11
2073 012552 005061 000006      CLR     6(R1) ;CLEAR SEL6
2074 012556 005761 000006      TST     6(R1) ;IF KMC11 THEN KMRIC S/B =0!
2075 012562 001130                BNE     3$ ;BR IF NOT KMC11
2076 012564 012711 002000      MOV      #BIT10,(R1) ;SET ROM0
2077 012570 005061 000004      CLR     4(R1) ;CLEAR SEL4
2078 012574 012761 125252 000006  MOV      #125252,6(R1) ;WRITE THIS TO SEL6
2079 012602 052711 020000      BIS      #BIT13,(R1) ;WRITE IT!
2080 012606 022761 125252 000004  CMP      #125252,4(R1) ;WAS IT WRITTEN?
2081 012614 001113                BNE     3$ ;IF NO IT IS NOT CRAM
2082
2083 012616                ;AT THIS POINT IT IS ASSUMED THAT R1 HOLDS A KMC11 CSR ADDRESS.
2084 012616 010122      21$:  MOV      R1,(R2)+ ;STORE CSR IN CORE TABLE.
2085 012620 012711 001000      15$:  MOV      #BIT9,(R1) ;CLEAR LINE UNIT LOOP

```



2086	012624	005061	000004		CLR	4(R1)	;	CLEAR PORT4
2087	012630	012761	122113	000006	MOV	#122113,6(R1)	;	LOAD INSTRUCTION (CLR DTR)
2088	012636	052711	000400		BIS	#BIT8,(R1)	;	CLOCK INSTRUCTION
2089	012642	012761	021264	000006	MOV	#021264,6(R1)	;	LOAD INSTRUCTION
2090	012650	052711	000400		BIS	#BIT8,(R1)	;	CLOCK INSTRUCTION
2091	012654	122761	000377	000004	CMPB	#377,4(R1)	;	IS IT ALL ONES?
2092	012662	001003			BNE	.+10	;	BR IF NO
2093	012664	052712	010000		BIS	#BIT12,(R2)	;	IF YES, NO LINE UNIT, SET STATUS BIT
2094	012670	000436			BR	20\$		
2095	012672	032761	000002	000004	BIT	#BIT1,4(R1)	;	IS SWITCH A ONE?
2096	012700	001403			BEQ	.+10	;	BR IF M8201
2097	012702	052712	060000		BIS	#BIT13!BIT14,(R2)	;	M8202 ASSUME CONNECTOR
2098	012706	000427			BR	20\$	;	CONNECTOR ON)
2099	012710	032761	000010	000004	BIT	#BIT3,4(R1)	;	IS M8201 SET
2100	012716	001023			BNE	20\$	;	BR IF M8201 NO CONNECTOR (ON LINE)
2101	012720	012761	000100	000004	MOV	#BIT6,4(R1)	;	LOAD PORT4
2102	012726	012761	122113	000006	MOV	#122113,6(R1)	;	LOAD INSTRUCTION
2103	012734	052711	000400		BIS	#BIT8,(R1)	;	CLOCK INSTRUCTION(SET DTR)
2104	012740	012761	021264	000006	MOV	#021264,6(R1)	;	LOAD INSTRUCTION
2105	012746	052711	000400		BIS	#BIT8,(R1)	;	CLOCK INSTRUCTION(READ MODEM REG)
2106	012752	032761	000010	000004	BIT	#BIT3,4(R1)	;	IS M8201 SET NOW?
2107	012760	001402			BEQ	20\$	;	BR IF NO CONNECTOR
2108	012762	052712	040000		BIS	#BIT14,(R2)	;	SET STATUS BIT FOR CONNECTOR
2109	012766	005722			TST	(R2)+	;	POP POINTER
2110	012770	012761	021324	000006	MOV	#021324,6(R1)	;	PUT INSTRUCTION IN PORT6
2111	012776	012711	001400		MOV	#BIT9!BIT8,(R1)	;	PORT4+LU 15
2112	013002	156122	000004		BISB	4(R1),(R2)+	;	STORE DDCMP LINE # IN TABLE
2113	013006	012761	021344	000006	MOV	#021344,6(R1)	;	PORT6+INSTRUCTION
2114	013014	012711	001400		MOV	#BIT8!BIT9,(R1)	;	CLOCK INSTR.
2115	013020	156122	000004		BISB	4(R1),(R2)+	;	STORE B873 ADD IN TABLE
2116	013024	005722			TST	(R2)+	;	POP OVER STAT3
2117	013026	005011			CLR	(R1)	;	CLEAR ROM1
2118	013030	005237	001472		INC	KMNUM	;	UPDATE DEVICE COUNTER
2119	013034	022737	000020	001472	CMP	#20,KMNUM	;	ARE MAX. NO. OF DEV FOUND?
2120	013042	001410			BEQ	13\$	;	YES DON'T LOOK FOR ANY MORE.
2121	013044	005011			CLR	(R1)	;	CLEAR BIT 10
2122	013046	005061	000006		CLR	6(R1)	;	CLEAR SEL 6
2123	013052	062701	000010		ADD	#10,R1	;	UPDATE CSR POINTER ADDRESS
2124	013056	022701	164000		CMP	#164000,R1		
2125	013062	001230			BNE	2\$	;	BR IF MORE ADDRESS TO CHECK.
2126	013064	005037	001470		CLR	KMACTV		
2127	013070	005737	001472		TST	KMNUM	;	WERE ANY KMC11'S FOUND AT ALL?
2128	013074	001423			BEQ	5\$	;	ERROR AUTO SIZER FOUND NO KMC11'S IN THIS SYS.
2129	013076	013701	001472		MOV	KMNUM,R1		
2130	013102	010137	001476		MOV	R1,SAVNUM	;	SAVE NUMBER OF DEVICES
2131	013106	000241			CLC			
2132	013110	006137	001470		ROL	KMACTV	;	GENERATE ACTIVE REGISTER OF DEVICES.
2133	013114	005237	001470		INC	KMACTV	;	SET THE BIT
2134	013120	005301			DEC	R1		
2135	013122	001371			BNE	4\$	;	BR IF MORE TO GENERATE
2136	013124	012737	000006	000004	MOV	#6,2#4	;	RESTORE TRAP VECTOR
2137	013132	013737	001470	001474	MOV	KMACTV,SAVACT	;	SAVE ACTIVE REGISTER
2138	013140	000137	013172		JMP	VECMAP	;	GO FIND THE VECTOR NOW.
2139	013144	104401	007645		TYPE	MERR2	;	NOTIFY OPR THAT NO KMC11'S FOUND.
2140	013150	005000			CLR	RO	;	MAKE DATA LIGHTS ZERO
2141	013152	000000			HALT		;	STOP THE SHOW



```

2142 013154 000776
2143 013156 012716 013052 6S: BR      #14S, (SP) ;DISABLE CONT SW
2144 013162 000002          MOV      #14S, (SP) ;ENTERED BY NON-EXISTANT TIME-OUT.
2145
2146 013164 000001          RTI          ;RETURN TO MAINSTREAM
2147 013166      002      002  WHICH: 1
2148 013170 001306          .BYTE 2,2
2149          STMP4
2150 013172 032737 000001 001446 VECMAP: BIT  #SW00, STRTSW
2151 013200 001114          BNE      5S
2152 013202 012737 000340 000022  MOV      #340, #22 ;SET IOT TRAP PRIO TO 7
2153 013210 012737 013364 000020  MOV      #4S, #20 ;SET IOT TRAP VECTOR
2154 013216 012702 002100  MOV      #KM, MAP, R2 ;SET SOFTWARE POINTER
2155 013222 012700 000300  MOV      #300, R0 ;FLOATING VECTORS START HERE.
2156 013226 012701 000302  MOV      #302, R1 ;PC OF IOT INSTR.
2157 013232 010120 1S:  MOV      R1, (R0)+ ;START FILLING VECTOR AREA
2158 013234 012721 000004  MOV      #4, (R1)+ ;WITH .+2; IOT
2159 013240 022021  MOV      (R0)+, (R1)+ ;ADD 2 TO R0 +R1
2160 013242 020127 001000  CMP      R1, #1000
2161 013246 101771  BLOS    1S ;BR IF MORE TO FILL
2162 013250 013737 001470 001276  MOV      KMACTV, STMP0 ;STORE TEMPORALLY
2163 013256 006037 001276 2S:  ROR      STMP0 ;BRING OUT A BIT
2164 013262 103063  BCC     5S ;BR IF ALL DONE
2165 013264 012704 000012  MOV      #12, R4 ;R4 IS INDEX REGISTER
2166 013270 016437 013442 177776  MOV      BRLVL(R4), PS ;SET PS TO 7
2167 013276 011201  MOV      (R2), R1
2168 013300 012761 000200 000004  MOV      #200, 4(R1)
2169 013306 012711 001000  MOV      #BIT9, (R1) ;SET ROMI
2170 013312 012761 121111 000006  MOV      #121111, 6(R1) ;PUT INSTRUCTION IN PORT6
2171 013320 012711 001400  MOV      #BIT9:BIT8, (R1) ;FORCE AN INTERRUPT
2172 013324 105200 7S:  INCB   R0 ;STALL
2173 013326 001376  BNE     -2 ;FOR TIME TO INTERUPT
2174 013330 162704 000002  SUB     #2, R4 ;GET NEXT LOWEST PS LEVEL
2175 013334 001404  BEQ     6S ;BR IF R4 = 0
2176 013336 016437 013442 177776  MOV      BRLVL(R4), PS ;MOVE NEXT LOWER LEVEL IN PS
2177 013344 000767  BR      7S ;BR TO DELAY
2178 013346 052762 005300 000002 6S:  BIS     #5300, 2(R2) ;NO INTERRUPT ASSUME 300 AT LEVEL 5 AND FIX KMCL1 LATER
2179 013354 005011 3S:  CLR     (R1) ;CLEAR ROMI
2180 013356 062702 000010  ADD     #10, R2 ;POP SOFTWARE POINTER
2181 013362 000735  ER      2S ;KEEP GOING
2182 013364 051662 000002 4S:  BIS     (SP), 2(R2) ;GET VECTOR ADDRESS
2183 013370 042762 000007 000002  BIC     #7, 2(R2) ;CLEAR JUNK
2184 013376 016405 013444  MOV      BRLVL+2(R4), R5 ;GET BR LEVEL OF KMC11
2185 013402 006305  ASL     R5 ;SHIFT LEVEL 4 PLACES
2186 013404 006305  ASL     R5 ;TO THE LEFT FOR THE
2187 013406 006305  ASL     R5 ;STATUS TABLE
2188 013410 006305  ASL     R5
2189 013412 042705 170777  BIC     #170777, R5 ;CLEAR UNWANTED BITS
2190 013416 050562 000002  BIS     R5, 2(R2) ;PUT BR LEVEL IN STATUS TABLE
2191 013422 022626  CMP     (SP)+, (SP)+ ;POP IOT JUNK OFF STACK
2192 013424 012716 013354  MOV     #3S, (SP) ;SET FOR RETURN
2193 013430 000002  RTI
2194 013432 012737 004134 000020 5S:  MOV     $$SCOPE, #20 ; RESTORE SCOPE VECTOR
2195 013440 000207  RTS     PC ;ALL DONE WITH "AUTO SIZING"
2196
2197 013442 000000  BRLVL: PRO ;LEVEL 0
    
```



2198	013444	000000		PRO	:LEVEL 0	
2199	013446	000200		PR4	:LEVEL 4	
2200	013450	000240		PR5	:LEVEL 5	
2201	013452	000300		PR6	:LEVEL 6	
2202	013454	000340		PR7	:LEVEL 7	
2203						
2204						
2205	013456	105777	165562	INTTY: TSTB	2STKS	;WAIT FOR DONE
2206	013462	100375		BPL	-4	
2207	013464	017703	165556	MOV	2STKB,R3	;PUT CHAR IN R3
2208	013470	105777	165554	TSTB	2STPS	;WAIT UNTIL PRINTER IS READY
2209	013474	100375		BPL	-4	
2210	013476	010377	165550	MOV	R3,2STPB	;ECHO CHAR
2211	013502	042703	000240	BIC	2BIT7:BITS,R3	;MASK OFF LOWER CASE
2212	013506	000207		RTS	PC	;RETURN
2213						
2214	013510			APT.SIZE:		
2215	013510	000005		RESET		
2216	013512	010046		MOV	R0,-(SP)	;PUSH R0 ON STACK
2217	013514	010146		MOV	R1,-(SP)	;PUSH R1 ON STACK
2218	013516	010246		MOV	R2,-(SP)	;PUSH R2 ON STACK
2219	013520	010346		MOV	R3,-(SP)	;PUSH R3 ON STACK
2220	013522	005037	013724	CLR	VECTR	CLEAR THE LOCAL VARIABLE
2221	013526	005037	013730	CLR	PRTY	CLEAN UP LOCAL VARIABLE
2222	013532	013700	001376	MOV	SCDW1,R0	GET THE DEVICE COUNT
2223	013536	010037	001476	MOV	R0,SAVNUM	SAVE THE NO. OF DEVICES
2224	013542	012701	001346	MOV	2SAVMS1,R1	GET EXTRA INFO. BITS POINTER
2225	013546	013737	001372	MOV	2BASE,BASE	GET BASE CSR ADDRESS
2226	013554	113737	001366	MOVB	2VECT1,VECTR	GET THE VECTOR
2227	013562	113737	001367	MOVB	2VECT1+1,PRTY	GET THE PRIORITY
2228	013570	013737	001374	MOV	2DEVN,KMACTV	SAVE THE KMC'S SELECTED ACTIVE
2229	013576	013737	001470	MOV	KMACTV,SAVACT	SAVE THE ACTIVE REGISTER
2230	013604	012702	001402	MOV	2SDW0,R2	GET ADDRESS OF FIRST DEVICE DESCRIPTOR WORD
2231	013610	012703	002100	MOV	2KM.MAP,R3	GET POINTER TO DEVICE MAP
2232	013614	005023		3S: CLR	(R3)+	CLEAR DEVICE MAP
2233	013616	022703	002300	CMP	2KM.END,R3	IS WHOLE DEV.MAP CLEARED?
2234	013622	003374		BGT	3S	NO, THEN GO ON.
2235	013624	012703	002100	MOV	2KM.MAP,R3	RESTORE DEV.MAP POINTER.
2236	013630	013723	013726	1S: MOV	BASE,(R3)+	LOAD CSR ADDRESS
2237	013634	112163	000001	MOVB	(R1)+,1(R3)	GET EXTRA INFO. BITS
2238	013640	006213		ASR	(R3)	SET IT IN RIGHT POSITION.
2239	013642	006213		ASR	(R3)	SET IT IN RIGHT POSITION.
2240	013644	053713	013730	BIS	PRTY,(R3)	GET PRIORITY IN STAT1
2241	013650	006313		ASL	(R3)	SET THEM IN RIGHT POSITION
2242	013652	006313		ASL	(R3)	
2243	013654	006313		ASL	(R3)	
2244	013656	006313		ASL	(R3)	
2245	013660	053723	013724	BIS	VECTR,(R3)+	GET THE VECTOR IN STAT1.
2246	013664	012223		MOV	(R2)+,(R3)+	GET THE STAT2 FROM DOWXX
2247	013666	005723		TST	(R3)+	SKIP OVER STAT3
2248	013670	005300		DEC	R0	COUNT BY 1
2249	013672	001407		BEQ	2S	ALL DONE?
2250	013674	062737	000010	ADD	#10,BASE	INCREMENT BASE CSR ADDRESS BY 10
2251	013702	062737	000010	ADD	#10,VECTR	INCREMENT VECTOR ADDRESS BY 10
2252	013710	000747		BR	1S	SET THE NEXT MAP ENTRY
2253	013712			2S:		







2310 014046 120504  
2311 014050 001401  
2312 014052 104002  
2313 014054

CMPB R5,R4 ;ARE ALL BITS CLEARED?  
BEQ 1\$ ;BR IF YES  
ERROR 2 ;ERROR IN LU 12

15:

\*\*\*\*\* TEST 3 \*\*\*\*\*  
\*MODEM CONTROL REGISTER READ/ONLY TEST  
\*DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
\*BITS ARE IN THE CORRECT STATE  
\*\*\*\*\*

TEST 3

2325 014054 000004  
2326 014056 012737 000003 001202  
2327 014064 012737 014126 001442  
2328  
2329 014072 104410  
2330 014074 012702 000013  
2331 014100 104412  
2332 014102 021264  
2333 014104 016104 000004  
2334 014110 042704 000213  
2335 014114 012705 000100  
2336 014120 120504  
2337 014122 001401  
2338 014124 104002  
2339 014126

\*\*\*\*\*  
TST3: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #3,\$STSTM ; POINT TO THE START OF NEXT TEST.  
MOV #TST4,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #13,R2 ; SAVE R2 FOR TYPEOUT  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021004! <20\*13> ; PORT4+LINE UNIT REG 13  
MOV 4(R1),R4 ; PUT "FOUND" IN R4  
BIC #213,R4 ; CLEAR UNKNOWN BITS  
MOV #100,R5 ; PUT "EXPECTED" IN R5  
CMPB R5,R4 ; ARE RING, DTR, AND MODEM READY SET?  
BEQ 1\$ ; BR IF YES  
ERROR 2 ; ERROR IN LU 13

15:

\*\*\*\*\* TEST 4 \*\*\*\*\*  
\*MAINTENANCE REGISTER READ/ONLY TEST  
\*DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
\*BITS ARE IN THE CORRECT STATE  
\*\*\*\*\*

TEST 4

2351 014126 000004  
2352 014130 012737 000004 001202  
2353 014136 012737 014220 001442  
2354  
2355 014144 104410  
2356 014146 012702 000017  
2357 014152 104412  
2358 014154 021364  
2359 014156 016104 000004  
2360 014162 042704 000206  
2361 014166 012705 000051  
2362 014172 032737 020000 002050  
2363 014200 001404  
2364 014202 042704 000040  
2365 014206 042705 000040

\*\*\*\*\*  
TST4: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #4,\$STSTM ; POINT TO THE START OF NEXT TEST.  
MOV #TST5,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #17,R2 ; SAVE R2 FOR TYPEOUT  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021004! <20\*17> ; PORT4+LINE UNIT REG 17  
MOV 4(R1),R4 ; PUT "FOUND" IN R4  
BIC #206,R4 ; CLEAR UNKNOWN BITS  
MOV #51,R5 ; PUT "EXPECTED" IN R5  
BIT #BIT13,STAT1 ; IS LU AN M8202 OR M8201?  
BEQ .+12 ; BR IF M8201  
BIC #40,R4 ; MASK OFF SI BIT IF M8202  
BIC #BITS,R5 ; SI BIT IS UNKNOWN ON AN M8202

2366 014212 120504  
2367 014214 001401  
2368 014216 104002  
2369 014220

CMPB R5,R4 ;ARE SI AND ICIR SET?  
BEQ 15 ;BR IF YES  
ERROR 2 ;ERROR IN LU 17

15:

2370  
2371  
2372  
2373  
2374  
2375  
2376  
2377  
2378  
2379  
2380

\*\*\*\*\* TEST 5 \*\*\*\*\*  
\*LINE UNIT REGISTER WRITE/READ TEST  
\*SET BITS IN LU REGISTER 12, VERIFY IT IS SET  
\*CLEAR BITS IN LU REGISTER 12, VERIFY IT IS CLEAR  
\*\*\*\*\*

TEST 5

2381 014220 000004  
2382 014222 012737 000005 001202  
2383 014230 012737 014360 001442  
2384 014236 012737 014252 001444  
2385  
2386 014244 104410  
2387 014246 012702 000012  
2388 014252 012761 000040 000004 15:  
2389 014260 104412  
2390 014262 122112  
2391 014264 104412  
2392 014266 021245  
2393 014270 012705 000040  
2394 014274 116104 000005  
2395 014300 042704 000337  
2396 014304 120504  
2397 014306 001401  
2398 014310 104003  
2399 014312 104405 25:  
2400 014314 012737 014322 001444  
2401 014322 005061 000004 35:  
2402 014326 104412  
2403 014330 122112  
2404 014332 104412  
2405 014334 021245  
2406 014336 005005  
2407 014340 116104 000005  
2408 014344 042704 000337  
2409 014350 120504  
2410 014352 001401  
2411 014354 104003  
2412 014356 104405 45:

15: SCOPE ;\*\*\*\*\*  
MOV #5,STSTN ; LOAD THE NO. OF THIS TEST  
MOV #ST6,NEXT ; POINT TO THE START OF NEXT TEST.  
MOV #15,LOCK ; ADDRESS FOR LOCK ON DATA.  
; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #12,R2 ; SAVE REGISTER ADDRESS FOR TYPEOUT  
MOV #40,4(R1) ; LOAD PORT4  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122112 ; SET BITS IN LU-12  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021245 ; READ LU-12  
MOV #40,R5 ; PUT "EXPECTED" IN R5  
MOVB 5(R1),R4 ; PUT "FOUND" IN R4  
BIC #337,R4 ; CLEAR UNWANTED BITS  
CMPB R5,R4 ; IS BITS SET?  
BEQ 25 ; BR IF YES  
ERROR 3 ; ERROR, BIT 5 IS NOT SET  
SCOPI ; SCOPE SUBTEST (SW09=1)  
MOV #35,LOCK ; NEW SCOPI  
CLR 4(R1) ; LOAD PORT4  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122112 ; CLEAR BIT 5 IN LU-12  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021245 ; READ LU-12  
CLR R5 ; PUT "EXPECTED" IN R5  
MOVB 5(R1),R4 ; PUT "FOUND" IN R4  
BIC #337,R4 ; CLEAR UNWANTED BITS  
CMPB R5,R4 ; IS BITS CLEAR?  
BEQ 45 ; BR IF YES  
ERROR 3 ; ERROR, BITS IS NOT CLEAR  
SCOPI ; SCOPE SUBTEST (SW09=1)

2413  
2414  
2415  
2416  
2417  
2418  
2419  
2420  
2421

\*\*\*\*\* TEST 6 \*\*\*\*\*  
\*LINE UNIT REGISTER WRITE/READ TEST  
\*SET BIT1 IN LU REGISTER 17, VERIFY IT IS SET  
\*CLEAR BIT1 IN LU REGISTER 17, VERIFY IT IS CLEAR  
\*\*\*\*\*

TEST 6





2478	014570	104412			ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2479	014572	122113			122100!13				:MOV DATA TO IBUS REGISTER 13
2480	014574	104412			ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2481	014576	021265			21005!<13*20>				:READ FROM IBUS REGISTER 13
2482	014600	010005			MOV R0,R5				:PUT EXPECTED IN R5
2483	014602	042705	000257		BIC #257,R5				:CLEAR UNWANTED BITS
2484	014606	116104	000005		MOVB 5(R1),R4				:PUT "FOUND" INTO R4
2485	014612	042704	000257		BIC #257,R4				:CLEAR UNWANTED BITS
2486	014616	120504			CMPB R5,R4				:DATA CORRECT?
2487	014620	001401			BEQ 65\$				:BR IF YES
2488	014622	104003			ERROR 3				:ERROR
2489	014624	104405		65\$:	SCOPI				:SMD9=1?
2490	014626	000241			CLC				:CLEAR CARRY
2491	014630	106100			ROLB R0				:SHIFT BIT IN R0
2492	014632	001351			BNE 64\$				:IF R0=0 THEN DONE
2493	014634	012737	014650	001444	MOV #67\$,LOCK				:NEW SCOPI
2494	014642	012700	000001		MOV #1,R0				:START WITH BIT 0
2495	014646	005100		69\$:	COM R0				:CHANGE TO FLOATING ZERO
2496	014650			67\$:					
2497	014650	010061	000004		MOV R0,4(R1)				:PUT PATTERN INTO PORT4
2498	014654	042761	000257	000004	BIC #257,4(R1)				:CLEAR UNWANTED BITS
2499	014662	104412			ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2500	014664	122113			122100!13				:MOV DATA TO IBUS REGISTER 13
2501	014666	104412			ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2502	014670	021265			21005!<13*20>				:READ FROM IBUS REGISTER 13
2503	014672	010005			MOV R0,R5				:PUT EXPECTED IN R5
2504	014674	042705	000257		BIC #257,R5				:CLEAR UNWANTED BITS
2505	014700	116104	000005		MOVB 5(R1),R4				:PUT "FOUND" INTO R4
2506	014704	042704	000257		BIC #257,R4				:CLEAR UNWANTED BITS
2507	014710	120504			CMPB R5,R4				:DATA CORRECT?
2508	014712	001401			BEQ 68\$				:BR IF YES
2509	014714	104003			ERROR 3				:ERROR
2510	014716	104405		68\$:	SCOPI				:SMD9=1?
2511	014720	005100			COM R0				:CHANGE TO FLOATING 1
2512	014722	000241			CLC				:CLEAR CARRY
2513	014724	106100			ROLB R0				:SHIFT BIT IN R0
2514	014726	001347			BNE 69\$				:IF R0=0 THEN DONE

```

:***** TEST 10 *****
:*LINE UNIT REGISTER WRITE/READ TEST
:*FLOAT A 1 THROUGH LINE UNIT REGISTER 14
:*FLOAT A 0 THROUGH LINE UNIT REGISTER 14
:*****

```

TEST 10

2526	014730	000004			TEST10: SCOPE				
2527	014732	012737	000010	001202	MOV #10,\$TSTNM				: LOAD THE NO. OF THIS TEST
2528	014740	012737	015104	001442	MOV #TST11,NEXT				: POINT TO THE START OF NEXT TEST.
2529	014746	012737	014766	001444	MOV #64\$,LOCK				: ADDRESS FOR LOCK ON DATA.
2530									:R1 CONTAINS BASE KMC11 ADDRESS
2531	014754	104410			MSTCLR				:MASTER CLEAR KMC11
2532	014756	012702	000014		MOV #14,R2				:SAVE REGISTER ADDRESS FOR TYPEOUT
2533	014762	012700	000001		MOV #1,R0				:START WITH BIT 0



```

2534 014766          64$:
2535 014766 010061 000004      MOV     RO,4(R1)      ;PUT PATTERN INTO PORT4
2536 014772 104412          ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2537 014774 122114          122100!14 ;MOV DATA TO IBUS REGISTER 14
2538 014776 104412          ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2539 015000 021305          21005!(14*20) ;READ FROM IBUS REGISTER 14
2540 015002 010005          MOV     RO,R5        ;PUT EXPECTED IN R5
2541 015004 116104 000005      MOVVB  5(R1),R4      ;PUT "FOUND" INTO R4
2542 015010 120504          CMPB   R5,R4        ;DATA CORRECT?
2543 015012 001401          BEQ    65$          ;BR IF YES
2544 015014 104003          ERROR  3           ;ERROR
2545 015016 104405          65$: SCOP1         ;SW09=1?
2546 015020 000241          CLC                    ;CLEAR CARRY
2547 015022 106100          ROLB   RO           ;SHIFT BIT IN RO
2548 015024 001360          BNE    64$          ;IF RO=0 THEN DONE
2549 015026 012737 015042 001444  MOV     #67$,LOCK    ;NEW SCOP1
2550 015034 012700 000001      MOV     #1,RO        ;START WITH BIT 0
2551 015040 005100          69$: COM     RO      ;CHANGE TO FLOATING ZERO
2552 015042          67$:
2553 015042 010061 000004      MOV     RO,4(R1)      ;PUT PATTERN INTO PORT4
2554 015046 104412          ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2555 015050 122114          122100!14 ;MOV DATA TO IBUS REGISTER 14
2556 015052 104412          ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2557 015054 021305          21005!(14*20) ;READ FROM IBUS REGISTER 14
2558 015056 010005          MOV     RO,R5        ;PUT EXPECTED IN R5
2559 015060 116104 000005      MOVVB  5(R1),R4      ;PUT "FOUND" INTO R4
2560 015064 120504          CMPB   R5,R4        ;DATA CORRECT?
2561 015066 001401          BEQ    68$          ;BR IF YES
2562 015070 104003          ERROR  3           ;ERROR
2563 015072 104405          68$: SCOP1         ;SW09=1?
2564 015074 005100          COM     RO           ;CHANGE TO FLOATING 1
2565 015076 000241          CLC                    ;CLEAR CARRY
2566 015100 106100          ROLB   RO           ;SHIFT BIT IN RO
2567 015102 001356          BNE    69$          ;IF RO=0 THEN DONE

```

```

2568
2569
2570 ;***** TEST 11 *****
2571 ;*SWITCH PAC TEST
2572 ;*THIS TEST READS SWITCH PAC#1
2573 ;*THIS SWITCH PAC CONTAINS THE DDCMP LINE #
2574 ;*****
2575
2576

```

TEST 11

```

2577
2578 ;*****
2579 015104 000004      TST11: SCOPE
2580 015106 012737 000011 001202  MOV     #11,$STSTNM ; LOAD THE NO. OF THIS TEST
2581 015114 012737 015146 001442  MOV     #TST12,NEXT ; POINT TO THE START OF NEXT TEST.
2582 ;*****
2583 015122 104410          MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
2584 015124 104412          ROMCLK ;MASTER CLEAR KMC11
2585 015126 021324          021324 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2586 015130 016104 000004      MOV     4(R1),R4     ;PORT4+LU15
2587 015134 113705 002052      MOVVB  STAT2,R5     ;PUT "FOUND" IN R4
2588 015140 120504          CMPB   R5,R4        ;PUT "EXPECTED" IN R5
2589 015142 001401          BEQ    1$           ;SW OK?

```

```

2590 015144 104031          ERROR 31          ;ERROR, SWITCH PAC READ ERROR
2591 015146
2592
2593
2594          ;***** TEST 12 *****
2595          ;*SWITCH PAC TEST
2596          ;*THIS TEST READS SWITCH PAC#2
2597          ;*THIS SWITCH PAC CONTAINS THE BMB73 BOOT ADD
2598          ;*****
2599
2600          ; TEST 12
2601          ;-----
2602          ;*****
2603 015146 000004          †ST12: SCOPE
2604 015150 012737 000012 001202          MOV #12,$STSTNM          ; LOAD THE NO. OF THIS TEST
2605 015156 012737 015210 001442          MOV #TST13,NEXT          ; POINT TO THE START OF NEXT TEST.
2606          ;R1 CONTAINS BASE KMC11 ADDRESS
2607 015164 104410          MSTCLR          ;MASTER CLEAR KMC11
2608 015166 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2609 015170 021344          021344          ;PORT4+LU16
2610 015172 016104 000004          MOV 4(R1),R4          ;PUT "FOUND" IN R4
2611 015176 113705 002053          MOVB STAT2+1,R5          ;PUT "EXPECTED" IN R5
2612 015202 120504          CMPB R5,R4          ;SW OK?
2613 015204 001401          BEQ 1$          ;BR IF YES
2614 015206 104031          ERROR 31          ;ERROR, SWITCH PAC READ ERROR
2615 015210
2616
2617
2618          ;***** TEST 13 *****
2619          ;*LINE UNIT CLOCK TEST
2620          ;*THIS TEST VERIFYS THAT THE LU INTERNAL CLOCK
2621          ;*(BIT 1 IN LU-17) IS WORKING
2622          ;*****
2623
2624          ; TEST 13
2625          ;-----
2626          ;*****
2627 015210 000004          †ST13: SCOPE
2628 015212 012737 000013 001202          MOV #13,$STSTNM          ; LOAD THE NO. OF THIS TEST
2629 015220 012737 015310 001442          MOV #TST14,NEXT          ; POINT TO THE START OF NEXT TEST.
2630          ;R1 CONTAINS BASE KMC11 ADDRESS
2631 015226 104410          MSTCLR          ;MASTER CLEAR KMC11
2632 015230 005037 011106          CLR TEMP          ;PREPARE FOR DELAY
2633 015234          ;
2634 015234 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2635 015236 021364          021364          ;PORT4+LU-17
2636 015240 032761 000002 000004          BIT #2,4(R1)          ;IS CLOCK BIT SET?
2637 015246 001004          BNE 2$          ;BR IF YES
2638 015250 005237 011106          INC TEMP          ;DELAY
2639 015254 001367          BNE 1$          ;DELAY FINISHED?
2640 015256 104004          ERROR 4          ;ERROR BIT IS STUCK CLEAR
2641 015260 005037 011106          CLR TEMP          ;PREPARE FOR DELAY
2642 015264          ;
2643 015264 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2644 015266 021364          021364          ;PORT4+LU-17
2645 015270 032761 000002 000004          BIT #2,4(R1)          ;IS CLOCK BIT CLEAR?

```



LINE UNIT WRITE/READ TESTS

2646 015276 001404  
2647 015300 005237 011106  
2648 015304 001367  
2649 015306 104004  
2650 015310

BEQ 4S ;BR IF YES  
INC TEMP ;DELAY  
BNE 3S ;BR IF DELAY NOT DONE  
ERROR 4 ;ERROR BIT IS STUCK SET

4S:

\*\*\*\*\* TEST 14 \*\*\*\*\*  
\*OUT DATA SILO TEST  
\*SET SOM AND LOAD OUT DATA SILO  
\*VERIFY THAT OCOR SET, INDICATING THAT THE  
\*CHARACTER IS AT THE BOTTOM OF THE OUT SILO  
\*\*\*\*\*

TEST 14

2663 015310 000004  
2664 015312 012737 000014 001202  
2665 015320 012737 015424 001442  
2666  
2667 015326 104410  
2668 015330 005061 000004  
2669 015334 104412  
2670 015336 122117  
2671 015340 004737 035032  
2672 015344 012711 004000  
2673 015350 012761 000001 000004  
2674 015356 104412  
2675 015360 122111  
2676 015362 104412  
2677 015364 122110  
2678 015366 104414 000002  
2679 015372 012702 000017  
2680 015376 104412  
2681 015400 021364  
2682 015402 016104 000004  
2683 015406 042704 000357  
2684 015412 012705 000020  
2685 015416 120504  
2686 015420 001401  
2687 015422 104005  
2688 015424

\*\*\*\*\*  
TST14: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #14,STSTNM ; POINT TO THE START OF NEXT TEST.  
MOV #TST15,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
CLR 4(R1) ; CLEAR PORT4  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122117 ; PUT LINE UNIT IN BITSTUFF MODE  
JSR PC,CLRIO ; DO THIS AFTER MODE IS SET  
MOV #BIT11,(R1) ; SET LINE UNIT LOOP  
MOV #1,4(R1) ; LOAD PORT4 WITH BIT0  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122111 ; SET SOM  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122110 ; LOAD OUT DATA SILO  
TIMER, 2 ; WAIT FOR OCOR  
MOV #17,R2 ; SAVE ADDRESS FOR TYPEOUT  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021364 ; PORT4+LU 17  
MOV 4(R1),R4 ; PUT "FOUND" IN R4  
BIC #357,R4 ; CLEAR UNWANTED BITS  
MOV #20,R5 ; PUT "EXPECTED" IN R5  
CMPB R5,R4 ; IS OCOR SET?  
BEQ 1S ; BR IF YES  
ERROR 5

1S:

\*\*\*\*\* TEST 15 \*\*\*\*\*  
\*BITSTUFF TEST OF RTS AND OUT ACTIVE  
\*SET SOM AND LOAD OUT DATA SILO  
\*SINGLE STEP 2 DATA CLOCKS, VERIFY  
\*THAT RTS AND ACTIVE ARE SET  
\*\*\*\*\*

TEST 15

2701 015424 000004

\*\*\*\*\*  
TST15: SCOPE

BASIC TRANSMITTER TESTS

```

2702 015426 012737 000015 001202      MOV      #15,$STSNM      ; LOAD THE NO. OF THIS TEST
2703 015434 012737 015576 001442      MOV      @TST16,NEXT    ; POINT TO THE START OF NEXT TEST.
2704                                     ; R1 CONTAINS BASE KMC11 ADDRESS
2705 015442 104410      MSTCLR   ; MASTER CLEAR KMC11
2706 015444 005061 000004      CLR      4(R1)          ; CLEAR PORT4
2707 015450 104412      ROMCLK  ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2708 015452 122117      122117  ; PUT LINE UNIT IN BITSTUFF MODE
2709 015454 004737 035032      JSR     PC,CLRIO        ; DO THIS AFTER MODE IS SET
2710 015460 012711 004000      MOV     #BIT11,(R1)     ; SET LINE UNIT LOOP
2711 015464 012761 000001 000004      MOV     #1,4(R1)       ; LOAD PORT4 WITH BIT0
2712 015472 104412      ROMCLK  ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2713 015474 122111      122111  ; SET SOM
2714 015476 104412      ROMCLK  ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2715 015500 122110      122110  ; LOAD OUT DATA SILO
2716 015502 004737 033502      JSR     PC,OCOR         ; WAIT FOR OCOR
2717 015506 104413 000002      DATACLK,  ; CLOCK DATA FOUR TIMES
2718 015512 012702 000011      MOV     #11,R2          ; SAVE ADDRESS FOR TYPEOUT
2719 015516 104412      ROMCLK  ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2720 015520 021224      021224  ; PORT4+LU 11
2721 015522 016104 000004      MOV     4(R1),R4        ; PUT "FOUND" IN R4
2722 015526 042704 000257      BIC     #257,R4         ; CLEAR UNWANTED BITS
2723 015532 012705 000120      MOV     #120,R5        ; PUT "EXPECTED" IN R5
2724 015536 120504      CMPB   R5,R4           ; IS ACTIVE SET?
2725 015540 001401      BEQ    15              ; BR IF YES
2726 015542 104005      ERROR  5
2727 015544                                     ;
2728 015544 012702 000013      15:     MOV     #13,R2          ; SAVE ADDRESS FOR TYPEOUT
2729 015550 104412      ROMCLK  ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2730 015552 021264      021264  ; PORT4+LU 13
2731 015554 016104 000004      MOV     4(R1),R4        ; PUT EXPECTED IN R4
2732 015560 042704 000337      BIC     #337,R4         ; CLEAR UNWANTED BITS
2733 015564 012705 000040      MOV     #BITS,R5        ; PUT "EXPECTED" IN R5, RTS SHOULD BE SET
2734 015570 120504      CMPB   R5,R4           ; IS RTS OK?
2735 015572 001401      BEQ    25              ; BR IF YES
2736 015574 104005      ERROR  5               ; RTS ERROR
2737 015576                                     ;
2738                                     ;
2739                                     ;
2740                                     ; ***** TEST 16 *****
2741                                     ; *TEST OF OUT CLEAR
2742                                     ; *SET SOM AND LOAD OUT DATA SILO
2743                                     ; *SINGLE STEP DATA CLOCK, SET OUT CLEAR
2744                                     ; *VERIFY THAT OCOR,RTS, AND ACTIVE ARE CLEARED
2745                                     ; *****
2746                                     ;
2747                                     ; TEST 16
2748                                     ; -----
2749                                     ; *****
2750 015576 000004      TST16:  SCOPE
2751 015600 012737 000016 001202      MOV     #16,$STSNM      ; LOAD THE NO. OF THIS TEST
2752 015606 012737 016010 001442      MOV     @TST17,NEXT    ; POINT TO THE START OF NEXT TEST.
2753                                     ; R1 CONTAINS BASE KMC11 ADDRESS
2754 015614 104410      MSTCLR   ; MASTER CLEAR KMC11
2755 015616 005061 000004      CLR     4(R1)          ; CLEAR PORT4
2756 015622 104412      ROMCLK  ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2757 015624 122117      122117  ; PUT LINE UNIT IN BITSTUFF MODE

```



BASIC TRANSMITTER TESTS

2758	015626	004737	035032		JSR	PC,CLR10		;DO THIS AFTER MODE IS SET
2759	015632	012711	004000		MOV	#BIT11,(R1)		;SET LINE UNIT LOOP
2760	015636	012761	000001	000004	MOV	#1,4(R1)		;LOAD PORT4 WITH BIT0
2761	015644	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2762	015646	122111			122111			;SET SOM
2763	015650	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2764	015652	122110			122110			;LOAD OUT DATA SILO
2765	015654	004737	033502		JSR	PC,OCOR		;WAIT FOR OCOR
2766	015660	104413	000002		DATACLK,	2		;CLOCK DATA FOUR TIMES
2767	015664	012761	000200	000004	MOV	#BIT7,4(R1)		;SET BIT7 IN PORT4
2768	015672	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2769	015674	122111			122111			;SET OUT CLEAR
2770	015676	104413	000001		DATACLK,	1		;GIVE A TICK TO CLEAR RTS
2771	015702	012702	000017		MOV	#17,R2		;SAVE ADDRESS FOR TYPEOUT
2772	015706	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2773	015710	021364			021364			;PORT4+LU 17
2774	015712	016104	000004		MOV	4(R1),R4		;PUT "FOUND" IN R4
2775	015716	042704	000357		BIC	#357,R4		;CLEAR UNWANTED BITS
2776	015722	005005			CLR	R5		;PUT "EXPECTED" IN R5
2777	015724	120504			CMPB	R5,R4		;IS OCOR CLEARED?
2778	015726	001401			BEQ	1\$		;BR IF YES
2779	015730	104005			ERROR	5		
2780	015732			1\$:				
2781	015732	012702	000013		MOV	#13,R2		;SAVE ADDRESS FOR TYPEOUT
2782	015736	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2783	015740	021264			021264			;PORT4+LU 13
2784	015742	016104	000004		MOV	4(R1),R4		;PUT EXPECTED IN R4
2785	015746	042704	000337		BIC	#337,R4		;CLEAR UNWANTED BITS
2786	015752	005005			CLR	R5		;PUT "EXPECTED" IN R5, RTS SHOULD BE CLEARED
2787	015754	120504			CMPB	R5,R4		;IS RTS OK?
2788	015756	001401			BEQ	2\$		;BR IF YES
2789	015760	104005			ERROR	5		;RTS ERROR
2790	015762			2\$:				
2791	015762	012702	000011		MOV	#11,R2		;SAVE ADDRESS FOR TYPEOUT
2792	015766	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2793	015770	021224			021224			;PORT4+LU11
2794	015772	016104	000004		MOV	4(R1),R4		;PUT "FOUND" IN R4
2795	015776	012705	000020		MOV	#BIT4,R5		;ONLY OUT READY SHOULD BE SET
2796	016002	120504			CMPB	R5,R4		;IS ACTIVE CLEAR?
2797	016004	001401			BEQ	3\$		;BR IF YES
2798	016006	104005			ERROR	5		;ERROR ACTIVE NOT CLEARED
2799	016010			3\$:				

2800  
2801  
2802  
2803  
2804  
2805  
2806  
2807  
2808  
2809  
2810  
2811  
2812  
2813

```

***** TEST 17 *****
;BITSTUFF TRANSMITTER TEST
;SINGLE CLOCK THE CHARACTER 0
;CHECK FLAG AND DATA IN THE BIT WINDOW
;VERIFY EACH BIT POSITION AS IT
;PASSES THE BIT WINDOW (SI BIT)
;ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
*****

```

; TEST 17

;;\*\*\*\*\*



BASIC TRANSMITTER TESTS

2814	016010	000004		TST17:	SCOPE		
2815	016012	012737	000017	001202	MOV	#17,\$TSTNM	; LOAD THE NO. OF THIS TEST
2816	016020	012737	016272	001442	MOV	#TST20,NEXT	; POINT TO THE START OF NEXT TEST.
2817							; R1 CONTAINS BASE KMC11 ADDRESS
2818	016026	104410			MSTCLR		; MASTER CLEAR KMC11
2819	016030	005061	000004		CLR	4(R1)	; CLEAR PORT4
2820	016034	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2821	016036	122117			122117		; PUT LINE UNIT IN BITSTUFF MODE
2822	016040	004737	035032		JSR	PC,CLR10	; DO THIS AFTER MODE IS SET
2823	016044	005037	035250		CLR	BITCON	; CONSECUTIVE 1'S COUNTER INIT TO 0
2824	016050	012711	004000		MOV	#BIT11,(R1)	; SET LINE UNIT LOOP
2825	016054	004737	033634		JSR	PC,OUTRDY	; WAIT FOR OUT-READY
2826	016060	012761	000001	000004	MOV	#1,4(R1)	; SET BIT0 IN PORT4
2827	016066	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2828	016070	122111			122111		; SET SOM!
2829	016072	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2830	016074	122110			122110		; LOAD GARBAGE CHAR
2831	016076	012705	000000		MOV	#0,R5	; LOAD CHARACTER IN R5 FOR TYPEOUT
2832	016102	004737	033634		JSR	PC,OUTRDY	; WAIT FOR OUT-READY
2833	016106	010561	000004		MOV	R5,4(R1)	; LOAD PORT4 WITH CHARACTER
2834	016112	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2835	016114	122110			122110		; LOAD OUT DATA
2836	016116	004737	033502		JSR	PC,OCOR	; WAIT FOR OCOR TO SET
2837	016122	005003			CLR	R3	; CLEAR BIT COUNTER
2838	016124	010502			MOV	R5,R2	; LOAD CHARACTER IN R2
2839	016126	104413	000002		DATACLK,	2	; 2 TICKS TO SET UP TRANSMITTER
2840	016132	012737	000176	001302	MOV	#18<01111110>,\$TMP2	; PUT FLAG CHARACTER IN \$TMP2
2841	016140	104413	000001		DATACLK,	1	; CLOCK FLAG ONCE
2842	016144	106037	001302	64\$:	RORB	\$TMP2	; SHIFT SOFT FLAG
2843	016150	103405			BCS	65\$	; BR IF BIT IS MARK
2844	016152	004737	033450		JSR	PC,GETSI	; LOOK AT BIT WINDOW
2845	016156	103006			BCC	66\$	; BR IF OK
2846	016160	104026			ERROR	26	; ERROR IN FLAG CHAR
2847	016162	000404			BR	66\$	
2848	016164	004737	033450	65\$:	JSR	PC,GETSI	; LOOK AT BIT WINDOW
2849	016170	103401			BCS	66\$	; BR IF OK
2850	016172	104026			ERROR	26	; ERROR IN FLAG CHAR
2851	016174	005203		66\$:	INC	R3	; INC BIT COUNT
2852	016176	022703	000010		CMP	#10,R3	; FLAG DONE YET?
2853	016202	001356			BNE	64\$	; BR IF NO
2854	016204	005003			CLR	R3	; CLEAR BIT COUNT
2855	016206	104413	000001	1\$:	DATACLK,	1	; SHIFT NEXT BIT IN THE WINDOW (SI BIT)
2856	016212	106002			RORB	R2	; SHIFT NEXT SOFTWARE BIT IN TO CARRY
2857	016214	103005			BCC	2\$	; BR IF CARRY CLEAR
2858	016216	004737	033450		JSR	PC,GETSI	; GET THE WINDOW
2859	016222	103406			BCS	3\$	; BR IF BIT IS A MARK
2860	016224	104006			ERROR	6	; ERROR BIT WAS A SPACE
2861	016226	000404			BR	3\$	; CONTINUE WITH TEST
2862	016230	004737	033450	2\$:	JSR	PC,GETSI	; GET THE WINDOW
2863	016234	103001			BCC	3\$	; BR IF BIT IS A SPACE
2864	016236	104006			ERROR	6	; ERROR BIT WAS A MARK
2865	016240			3\$:			
2866	016240	005203			INC	R3	; NEXT BIT
2867	016242	022703	000010		CMP	#10,R3	; DONE YET?
2868	016246	001357			BNE	1\$	; BR IF NO
2869	016250	104413	000014		DATACLK,	14	; CLOCK TRANSMITTER 14 MORE TICKS



BASIC TRANSMITTER TESTS

2870	016254	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2871	016256	021264			021264		:PORT4+LU-13
2872	016260	032761	000040	000004	BIT	#BITS,4(R1)	:RTS SHOULD BE CLEAR NOW
2873	016266	001401			BEQ	45	:BR IF YES
2874	016270	104034			ERROR	34	:ERROR, RTS NOT CLEAR
2875	016272						

45:

```

***** TEST 20 *****
:BITSTUFF TRANSMITTER TEST
:SINGLE CLOCK THE CHARACTER 125
:CHECK FLAG AND DATA IN THE BIT WINDOW
:VERIFY EACH BIT POSITION AS IT
:ASSES THE BIT WINDOW (SI BIT)
:ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
*****

```

TEST 20

\*\*\*\*\*

2890	016272	000004			TST20: SCOPE		
2891	016274	012737	000020	001202	MOV	#20,\$TSTNM	: LOAD THE NO. OF THIS TEST
2892	016302	012737	016554	001442	MOV	#TST21,NEXT	: POINT TO THE START OF NEXT TEST.
2893							:R1 CONTAINS BASE KMC11 ADDRESS
2894	016310	104410			MSTCLR		:MASTER CLEAR KMC11
2895	016312	005061	000004		CLR	4(R1)	:CLEAR PORT4
2896	016316	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2897	016320	122117			122117		:PUT LINE UNIT IN BITSTUFF MODE
2898	016322	004737	035032		JSR	PC,CLRIO	:DO THIS AFTER MODE IS SET
2899	016326	005037	035250		CLR	BITCON	:CONSECUTIVE 1'S COUNTER INIT TO 0
2900	016332	012711	004000		MOV	#BIT11,(R1)	:SET LINE UNIT LOOP
2901	016336	004737	033634		JSR	PC,OUTRDY	:WAIT FOR OUT-READY
2902	016342	012761	000001	000004	MOV	#1,4(R1)	:SET BIT0 IN PORT4
2903	016350	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2904	016352	122111			122111		:SET SOM!
2905	016354	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2906	016356	122110			122110		:LOAD GARBAGE CHAR
2907	016360	012705	000125		MOV	#125,R5 ;LOAD CHARACTER IN R5 FOR TYPEOUT	
2908	016364	004737	033634		JSR	PC,OUTRDY	:WAIT FOR OUT-READY
2909	016370	010561	000004		MOV	R5,4(R1)	:LOAD PORT4 WITH CHARACTER
2910	016374	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2911	016376	122110			122110		:LOAD OUT DATA
2912	016400	004737	033502		JSR	PC,OCOR	:WAIT FOR OCOR TO SET
2913	016404	005003			CLR	R3	:CLEAR BIT COUNTER
2914	016406	010502			MOV	R5,R2	:LOAD CHARACTER IN R2
2915	016410	104413	000002		DATACLK,	2	:2 TICKS TO SET L TRANSMITTER
2916	016414	012737	000176	001302	MOV	#1B<01111110>,\$TMP2	:PUT FLAG CHARACTER IN STMP2
2917	016422	104413	000001		DATACLK,	1	:CLOCK FLAG ONCE
2918	016426	106037	001302		RORB	\$TMP2	:SHIFT SOFT FLAG
2919	016432	103405			BCS	65\$	:BR IF BIT IS MARK
2920	016434	004737	033450		JSR	PC,GETSI	:LOOK AT BIT WINDOW
2921	016440	103006			BCC	66\$	:BR IF OK
2922	016442	104026			ERROR	26	:ERROR IN FLAG CHAR
2923	016444	000404			BR	66\$	
2924	016446	004737	033450		JSR	PC,GETSI	:LOOK AT BIT WINDOW
2925	016452	103401			BCS	66\$	:BR IF OK

64\$:

65\$:



BASIC TRANSMITTER TESTS

016454	104026			66S:	ERROR 26		:ERROR IN FLAG CHAR
016456	005203				INC R3		:INC BIT COUNT
016460	022703	000010			CMP #10,R3		:FLAG DONE YET?
016464	001356				BNE 64S		:BR IF NO
016466	005003				CLR R3		:CLEAR BIT COUNT
016470	104413	000001		1S:	DATACLK, 1		:SHIFT NEXT BIT IN THE WINDOW (SI BIT)
016474	106002				RORB R2		:SHIFT NEXT SOFTWARE BIT IN TO CARRY
016476	103005				BCC 2S		:BR IF CARRY CLEAR
016500	004737	033450			JSR PC,GETSI		:GET THE WINDOW
016504	103406				BCS 3S		:BR IF BIT IS A MARK
016506	104006				ERROR 6		:ERROR BIT WAS A SPACE
016510	000404				BR 3S		:CONTINUE WITH TEST
016512	004737	033450		2S:	JSR PC,GETSI		:GET THE WINDOW
016516	103001				BCC 3S		:BR IF BIT IS A SPACE
016520	104006				ERROR 6		:ERROR BIT WAS A MARK
016522				3S:			
016524	005203				INC R3		:NEXT BIT
016526	022703	000010			CMP #10,R3		:DONE YET?
016530	001357				BNE 1S		:BR IF NO
016532	104413	000014			DATACLK, 14		:CLOCK TRANSMITTER 14 MORE TICKS
016536	104412				ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
016540	021264				021264		:PORT4=LU-13
016542	032761	000040	000004		BIT #BITS,4(R1)		:RTS SHOULD BE CLEAR NOW
016550	001401				BEG 4S		:BR IF YES
016552	104034				ERROR 34		:ERROR, RTS NOT CLEAR
016554				4S:			

```

***** TEST 21 *****
#BITSTUFF TRANSMITTER TEST
#SINGLE CLOCK THE CHARACTER 252
#CHECK FLAG AND DATA IN THE BIT WINDOW
#VERIFY EACH BIT POSITION AS IT
#PASSES THE BIT WINDOW (SI BIT)
#ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
*****

```

TEST 21

016554	000004			†ST21:	SCOPE		
016556	012737	000021	001202		MOV #21,STSTNM		: LOAD THE NO. OF THIS TEST
016564	012737	017036	001442		MOV #ST22,NEXT		: POINT TO THE START OF NEXT TEST.
016572	104410				MSTCLR		:R1 CONTAINS BASE KMC11 ADDRESS
016574	005061	000004			CLR 4(R1)		:MASTER CLEAR KMC11
016600	104412				ROMCLK		:CLEAR PORT4
016602	122117				122117		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
016604	004737	035032			JSR PC,CLR10		:PUT LINE UNIT IN BITSTUFF MODE
016610	005037	035250			CLR BITCON		:DO THIS AFTER MODE IS SET
016614	012711	004000			MOV #BIT11,(R1)		:CONSECUTIVE 1'S COUNTER INIT TO 0
016620	004737	033634			JSR PC,OUTRDY		:SET LINE UNIT LOOP
016624	012761	000001	000004		MOV #1,4(R1)		:WAIT FOR OUT-READY
016632	104412				ROMCLK		:SET BIT0 IN PORT4
016634	122111				122111		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
016636	104412				ROMCLK		:SET SOM!
							:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304



BASIC TRANSMITTER TESTS

```

2982 016640 122110          122110          :LOAD GARBAGE CHAR
2983 016642 012705 000252  MOV      #252,R5 ;LOAD CHARACTER IN R5 FOR TYPEOUT
2984 016646 004737 033634  JSR      PC,OUTRDY ;WAIT FOR OUT-READY
2985 016652 010561 000034  MOV      R5,4(R1) ;LOAD PORT4 WITH CHARACTER
2986 016656 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2987 016660 122110          122110          :LOAD OUT DATA
2988 016662 004737 033502  JSR      PC,OCOR  ;WAIT FOR OCOR TO SET
2989 016666 005003          CLR      R3       ;CLEAR BIT COUNTER
2990 016670 010502          MOV      R5,R2   ;LOAD CHARACTER IN R2
2991 016672 104413 000002  DATACLK,      2 ;2 TICKS TO SET UP TRANSMITTER
2992 016676 012737 000176 001302  MOV      #1B<01111110>,STMP2 ;PUT FLAG CHARACTER IN STMP2
2993 016704 104413 000001  DATACLK,      1 ;CLOCK FLAG ONCE
2994 016710 106037 001302  RORB     STMP2    ;SHIFT SOFT FLAG
2995 016714 103405          BCS     65$      ;BR IF BIT IS MARK
2996 016716 004737 033450  JSR      PC,GETSI ;LOOK AT BIT WINDOW
2997 016722 103006          BCC     66$      ;BR IF OK
2998 016724 104026          ERROR  26      ;ERROR IN FLAG CHAR
2999 016726 000404          BR      66$
3000 016730 004737 033450  JSR      PC,GETSI ;LOOK AT BIT WINDOW
3001 016734 103401          BCS     66$      ;BR IF OK
3002 016736 104026          ERROR  26      ;ERROR IN FLAG CHAR
3003 016740 005203          INC     R3       ;INC BIT COUNT
3004 016742 022703 000010  CMP     #10,R3   ;FLAG DONE YET?
3005 016746 001356          BNE     64$      ;BR IF NO
3006 016750 005003          CLR     R3       ;CLEAR BIT COUNT
3007 016752 104413 000001  DATACLK,      1 ;SHIFT NEXT BIT IN THE WINDOW (SI BIT)
3008 016756 106002          RORB     R2      ;SHIFT NEXT SOFTWARE BIT IN TO CARRY
3009 016760 103005          BCC     2$      ;BR IF CARRY CLEAR
3010 016762 004737 033450  JSR      PC,GETSI ;GET THE WINDOW
3011 016766 103406          BCS     3$      ;BR IF BIT IS A MARK
3012 016770 104006          ERROR  6        ;ERROR BIT WAS A SPACE
3013 016772 000404          BR      3$      ;CONTINUE WITH TEST
3014 016774 004737 033450  JSR      PC,GETSI ;GET THE WINDOW
3015 017000 103001          BCC     3$      ;BR IF BIT IS A SPACE
3016 017002 104006          ERROR  6        ;ERROR BIT WAS A MARK
3017 017004          3$:
3018 017004 005203          INC     R3       ;NEXT BIT
3019 017006 022703 000010  CMP     #10,R3   ;DONE YET?
3020 017012 001357          BNE     1$      ;BR IF NO
3021 017014 104413 000014  DATACLK,      14 ;CLOCK TRANSMITTER 14 MORE TICKS
3022 017020 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3023 017022 021264          021264          ;PORT4+LU-13
3024 017024 032761 000040 000004  BIT     #BITS,4(R1) ;RTS SHOULD BE CLEAR NOW
3025 017032 001401          BEQ     4$      ;BR IF YES
3026 017034 104034          ERROR  34      ;ERROR, RTS NOT CLEAR
3027 017036          4$:

```

```

***** TEST 22 *****
;BIT STUFF TEST
;THIS TEST CHECKS ZERO BIT STUFFING OF
; THE TRANSMITTER IN THE BIT WINDOW
*****
; TEST 22
;-----

```

```

3028
3029
3030
3031
3032
3033
3034
3035
3036
3037

```

```

3038
3039 017036 000004          ;*****
3040 017040 012737 000022 001202  †ST22: SCOPE
3041 017046 012737 017346 001442  MOV #22,STSTNM ; LOAD THE NO. OF THIS TEST
3042                                     MOV #ST23,NEXT ; POINT TO THE START OF NEXT TEST.
3043 017054 104410          MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
3044 017056 005061 000004  CLR 4(R1) ; MASTER CLEAR KMC11
3045 017062 104412          ROMCLK ; CLEAR PORT4
3046 017064 122117          122117 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3047 017066 004737 035032  JSR PC,CLRIO ; PUT LINE UNIT IN BITSTUFF MODE
3048 017072 012711 004000  MOV #BIT11,(R1) ; DO THIS AFTER MODE IS SET
3049 017076 004737 033634  JSR PC,OUTRDY ; SET LU LOOP
3050 017102 012761 000001 000004  MOV #1,4(R1) ; WAIT FOR OUT-READY
3051 017110 104412          ROMCLK ; SET BIT0 IN PORT4
3052 017112 122111          122111 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3053 017114 104412          ROMCLK ; SET SOM!
3054 017116 122110          122110 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3055 017120 004537 034770  JSR R5,MESLD ; LOAD GARBAGE CHAR
3056 017124 035276          STUFDT ; LOAD OUT SILO DATA
3057 017126 000024          20. ; MESSAGE ADDRESS
3058 017130 012704 035276  MOV #STUFDT,R4 ; NUMBER OF CHARACTERS
3059 017134 005003          CLR R3 ; R4=CHARACTER POINTER
3060 017136 012700 000006  MOV #6,R0 ; R3= BIT COUNTER
3061 017142 104413 000002  DATACLK, 2 ; BIT COUNTER FOR FLAG CHARACTER
3062 017146 012737 000176 001302  MOV #1B<01111110>,STMP2 ; SET UP TRANSMITTER
3063 017154 104413 000001  DATACLK, 1 ; PUT FLAG CHARACTER IN STMP2
3064 017160 106037 001302  RORB STMP2 ; CLOCK FLAG ONCE
3065 017164 103405          BCS 65$ ; SHIFT SOFT FLAG
3066 017166 004737 033450  JSR PC,GETSI ; BR IF BIT IS MARK
3067 017172 103006          BCC 66$ ; LOOK AT BIT WINDOW
3068 017174 104026          ERROR 26 ; BR IF OK
3069 017176 000404          BR 66$ ; ERROR IN FLAG CHAR
3070 017200 004737 033450  JSR PC,GETSI ; LOOK AT BIT WINDOW
3071 017204 103401          BCS 66$ ; BR IF OK
3072 017206 104026          ERROR 26 ; ERROR IN FLAG CHAR
3073 017210 005203          INC R3 ; INC BIT COUNT
3074 017212 022703 000010  CMP #10,R3 ; FLAG DONE YET?
3075 017216 001356          BNE 64$ ; BR IF NO
3076 017220 005003          CLR R3 ; CLEAR BIT COUNT
3077 017222 012700 000024  MOV #20,R0 ; RO=CHARACTER COUNTER
3078 017226 005037 035250  CLR BITCON ; CLEAR BIT STUFF COUNTER
3079 017232 112405          3$: MOVB (R4)+,R5 ; LOAD CHARACTER IN R5
3080 017234 010502          MOV R5,R2 ; LOAD CHARACTER IN R2
3081 017236 104413 000001  DATACLK, 1 ; SHIFT DTAT ONCE
3082 017242 106002          RORB R2 ; SHIFT SOFT DATA
3083 017244 103407          BCS 5$ ; BR IF CARRY SET
3084 017246 005037 035250  CLR BITCON ; CLEAR BIT STUFF COUNTER
3085 017252 004737 033450  JSR PC,GETSI ; LOOK AT WINDOW
3086 017256 103010          BCC 6$ ; BR IF SPACE
3087 017260 104006          ERROR 6 ; ERROR, WINDOW WAS A MARK
3088 017262 000406          BR 6$ ; CONTINUE
3089 017264 005237 035250  5$: INC BITCON ; ADD 1 TO BIT STUFF COUNTER
3090 017270 004737 033450  JSR PC,GETSI ; LOOK AT WINDOW
3091 017274 103401          BCS 6$ ; BR IF MARK
3092 017276 104006          ERROR 6 ; ERROR, WINDOW WAS A SPACE
3093 017300 022737 000005 035250  6$: CMP #5,BITCON ; HAVE THERE BEEN 5 1'S IN A ROW

```



BASIC TRANSMITTER TESTS

3094	017306	001010		BNE	7\$		:BR IF NO
3095	017310	005037	035250	CLR	BITCON		:IF YES CLR BIT STUFF COUNTER
3096	017314	104413	000001	DATACLK,		1	:AND CLOCK TRANSMITTER ONCE
3097	017320	004737	033450	JSR	PC,GETSI		:CHECK WINDOW FOR A ZERO STUFF!!
3098	017324	103001		BCC	7\$		:BR IF WINDOW IS A SPACE
3099	017326	104030		ERROR	30		:ERROR, TRANSMITTER DID NOT STUFF A ZERO
3100	017330	005203		7\$: INC	R3		:BUMP BIT COUNTER
3101	017332	022703	000010	CMP	#10,R3		:DONE THIS CHARACTER YET?
3102	017336	001337		BNE	4\$		:BR IF NO
3103	017340	005003		CLR	R3		:RESTART BIT COUNTER AT ZERO
3104	017342	005300		DEC	R0		:DEC CHARACTER COUNTER
3105	017344	001332		BNE	3\$		:BR IF NOT DONE YET
3106	017346			8\$:			

```

:***** TEST 23 *****
:BITSTUFF TRANSMITTER TEST
:SINGLE CLOCK THE CHARACTER 377
:CHECK FLAG AND DATA IN THE BIT WINDOW
:VERIFY EACH BIT POSITION AS IT
:ASSES THE BIT WINDOW (SI BIT)
:ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
:*****

```

TEST 23

3121	017346	000004		ST23: SCOPE			:*****
3122	017350	012737	000023	MOV	#23,STSTNM		: LOAD THE NO. OF THIS TEST
3123	017356	012737	017654	MOV	#TST24,NEXT		: POINT TO THE START OF NEXT TEST.
3124							:R1 CONTAINS BASE KMC11 ADDRESS
3125	017364	104410		MSTCLR			:MASTER CLEAR KMC11
3126	017366	005061	000004	CLR	4(R1)		:CLEAR PORT4
3127	017372	104412		ROMCLK			:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3128	017374	122117		122117			:PUT LINE UNIT IN BITSTUFF MODE
3129	017376	004737	035032	JSR	PC,CLRIO		:DO THIS AFTER MODE IS SET
3130	017402	005037	035250	CLR	BITCON		:CONSECUTIVE 1'S COUNTER INIT TO 0
3131	017406	012711	004000	MOV	#BIT11,(R1)		:SET LINE UNIT LOOP
3132	017412	004737	033634	JSR	PC,OUTRDY		:WAIT FOR OUT-READY
3133	017416	012761	000001	MOV	#1,4(R1)		:SET BIT0 IN PORT4
3134	017424	104412		ROMCLK			:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3135	017426	122111		122111			:SET SOM!
3136	017430	104412		ROMCLK			:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3137	017432	122110		122110			:LOAD GARBAGE CHAR
3138	017434	012705	000377	MOV	#377,R5		:LOAD CHARACTER IN R5 FOR TYPEOUT
3139	017440	010537	017612	MOV	R5,5\$		:LOAD CHAR FOR STUFF CHECK
3140	017444	004737	033634	JSR	PC,OUTRDY		:WAIT FOR OUT-READY
3141	017450	010561	000004	MOV	R5,4(R1)		:LOAD PORT4 WITH CHARACTER
3142	017454	104412		ROMCLK			:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3143	017456	122110		122110			:LOAD OUT DATA
3144	017460	004737	033502	JSR	PC,OCOR		:WAIT FOR OCOR TO SET
3145	017464	005003		CLR	R3		:CLEAR BIT COUNTER
3146	017466	010502		MOV	R5,R2		:LOAD CHARACTER IN R2
3147	017470	104413	000002	DATACLK,		2	:2 TICKS TO SET UP TRANSMITTER
3148	017474	012737	000176	MOV	#1B<01111110>,STMP2		:PUT FLAG CHARACTER IN STMP2
3149	017502	104413	000001	64\$: DATACLK,		1	:CLOCK FLAG ONCE

BASIC TRANSMITTER TESTS

```

3150 017506 106037 001302      RORB    STMP2      ;SHIFT SOFT FLAG
3151 017512 103405      BCS     65$      ;BR IF BIT IS MARK
3152 017514 004737 033450      JSR     PC,GETSI ;LOOK AT BIT WINDOW
3153 017520 103006      BCC     66$      ;BR IF OK
3154 017522 104026      ERROR  26      ;ERROR IN FLAG CHAR
3155 017524 000404      BR     66$
3156 017526 004737 033450 65$: JSR     PC,GETSI ;LOOK AT BIT WINDOW
3157 017532 103401      BCS     66$      ;BR IF OK
3158 017534 104026      ERROR  26      ;ERROR IN FLAG CHAR
3159 017536 005203 66$: INC     R3      ;INC BIT COUNT
3160 017540 022703 000010  CMP     #10,R3   ;FLAG DONE YET?
3161 017544 001356      BNE     64$      ;BR IF NO
3162 017546 005003      CLR     R3      ;CLEAR BIT COUNT
3163 017550 005037 035250  CLR     BITCON  ;CLEAR STUFF COUNT
3164 017554 104413 000001 1$:  DATACLK, 1   ;SHIFT NEXT BIT IN THE WINDOW (SI BIT)
3165 017560 106002      RORB    R2      ;SHIFT NEXT SOFTWARE BIT IN TO CARRY
3166 017562 103005      BCC     2$      ;BR IF CARRY CLEAR
3167 017564 004737 033450      JSR     PC,GETSI ;GET THE WINDOW
3168 017570 103406      BCS     3$      ;BR IF BIT IS A MARK
3169 017572 104006      ERROR  6        ;ERROR BIT WAS A SPACE
3170 017574 000404      BR     3$      ;CONTINE WITH TEST
3171 017576 004737 033450 2$:  JSR     PC,GETSI ;GET THE WINDOW
3172 017602 103001      BCC     3$      ;BR IF BIT IS A SPACE
3173 017604 104006      ERROR  6        ;ERROR BIT WAS A MARK
3174 017606
3175 017606 004537 035132 5$:  JSR     R5,STFFCK ;CHECK FOR BIT STUFF
3176 017612 000377      377          ;DATA CHARACTER
3177 017614 000001      1           ;SHIFT COUNT
3178 017616 010237 017612  MOV     R2,5$   ;LOAD CHAR FOR STUFF CHECK
3179 017622 005203      INC     R3     ;NEXT BIT
3180 017624 022703 000010  CMP     #10,R3 ;DONE YET?
3181 017630 001351      BNE     1$     ;BR IF NO
3182 017632 104413 000014  DATACLK, 14   ;CLOCK TRANSMITTER 14 MORE TICKS
3183 017636 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3184 017640 021264      021264      ;PORT4+LU-13
3185 017642 032761 000040 000004 BIT     #BITS,4(R1);RTS SHOULD BE CLEAR NOW
3186 017650 001401      BEQ     4$     ;BR IF YES
3187 017652 104034      ERROR  34     ;ERROR, RTS NOT CLEAR
3188 017654 4$:
3189
3190
3191
3192
3193
3194
3195
3196
3197
3198
3199
3200
3201
3202
3203 017654 000004      ;*****
3204 017656 012737 000024 001202 TST24: SCOPE
3205 017664 012737 020206 001442 MOV     #24,STSTNM ; LOAD THE NO. OF THIS TEST
                                MOV     #TST25,NEXT ; POINT TO THE START OF NEXT TEST.

```

```

;***** TEST 24 *****
;BITSTUFF TRANSMITTER TEST
;SINGLE CLOCK A BINARY COUNT PATTERN
;VERIFY EACH BIT POSITION AS IT
;PASSES THE BIT WINDOW (SI BIT)
;ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
;AND R5 CONTAINS THE CHARACTER THAT FAILED
;*****
; TEST 24
;-----
;*****

```





BASIC TRANSMITTER TESTS

3262	020132	104006			ERROR 6	;ERROR BIT WAS A MARK
3263	020134					
3264	020134	004537	035132		3\$: JSR R5,STFFCK	;CHECK FOR BIT STUFF
3265	020140	000000			6\$: 0	;DATA CHARACTER
3266	020142	000001			1	;SHIFT COUNT
3267	020144	010237	020140		MOV R2,6\$	;LOAD CHAR FOR STUFF CHECK
3268	020150	005203			INC R3	;NEXT BIT
3269	020152	022703	000010		CMP #10,R3	;DONE YET?
3270	020156	001351			BNE 1\$	;BR IF NO
3271	020160	005204			INC R4	;NEXT CHARACTER
3272	020162	004737	033634		JSR PC,OUTRDY	;WAIT FOR OUT-READY
3273	020166	010461	000004		MOV R4,4(R1)	;LOAD PORT4 WITH CHARACTER
3274	020172	104412			ROMCLK	;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3275	020174	122110			122110	;LOAD OUT DATA
3276	020176	005205			INC R5	;NEXT CHARACTER
3277	020200	022705	000400		CMP #400,R5	;DONE YET?
3278	020204	001332			BNE 4\$	;BR IF NO
3279	020206				5\$:	

```

***** TEST 25 *****
;MULTIPLE FLAG AND TRANSMITTER ABORT TEST
;LOAD SILO WITH 5 FLAGS AND A CHAR (000)
;VERIFY IN THE BIT WINDOW THAT THE FLAGS
;AND DATA ARE CORRECT AND FOLLOWED BY AN ABORT
;SEQUENCE (8 CONTIGUOUS 1'S)
*****

```

TEST 25

3293	020206	000004			1\$T25: SCOPE	
3294	020210	012737	000025	001202	MOV #25,\$TSTNM	; LOAD THE NO. OF THIS TEST
3295	020216	012737	020474	001442	MOV #TST26,NEXT	; POINT TO THE START OF NEXT TEST.
3296						;R1 CONTAINS BASE KMC11 ADDRESS
3297	020224	104410			MSTCLR	;MASTER CLEAR KMC11
3298	020226	005061	000004		CLR 4(R1)	;CLEAR PORT4
3299	020232	104412			ROMCLK	;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3300	020234	122117			122117	;PUT LINE UNIT IN BITSTUFF MODE
3301	020236	004737	035032		JSR PC,CLR10	;DO THIS AFTER MODE IS SET
3302	020242	012711	004000		MOV #BIT11,(R1)	;SET LU LOOP
3303	020246	012700	000005		MOV #5,R0	;FLAG COUNT
3304	020252	005003			CLR R3	;CLEAR BIT COUNTER
3305	020254	004737	033634		JSR PC,OUTRDY	;WAIT FOR OUT-READY
3306	020260	012761	000001	000004	MOV #1,4(R1)	;SET BIT0 IN PORT4
3307	020266	104412			ROMCLK	;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3308	020270	122111			122111	;SET SOM!
3309	020272	104412			ROMCLK	;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3310	020274	122110			122110	;LOAD GARBAGE CHAR
3311	020276	005300			DEC R0	;DEC COUNT
3312	020300	001365			BNE 1\$	;LOAD ANOTHER
3313	020302	004737	033634		JSR PC,OUTRDY	;WAIT FOR OUTRDY
3314	020306	005061	000004		CLR 4(R1)	;CLEAR PORT4
3315	020312	104412			ROMCLK	;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3316	020314	122110			122110	;LOAD A ZERO
3317	020316	004737	033502		JSR PC,OCOR	;WAIT



BASIC TRANSMITTER TESTS

```

3318 020322 012700 000005      MOV    #5,R0      ;R0 = FLAG COUNT
3319 020325 104413 000002      DATACLK, 2      ;SET UP TRANSMITTER
3320 020332
3321 020332 012737 000176 001302 2$:  MOV    #1B<01111110>,$TMP2 ;PUT FLAG CHARACTER IN $TMP2
3322 020340 104413 000001      DATACLK, 1      ;CLOCK FLAG ONCE
3323 020344 106037 001302      RORB   $TMP2     ;SHIFT SOFT FLAG
3324 020350 103405      BCS    65$      ;BR IF BIT IS MARK
3325 020352 004737 033450      JSR    PC,GETSI  ;LOOK AT BIT WINDOW
3326 020356 103006      BCC    66$      ;BR IF OK
3327 020360 104026      ERROR  26      ;ERROR IN FLAG CHAR
3328 020362 000404      BR     66$
3329 020364 004737 033450 65$:  JSR    PC,GETSI  ;LOOK AT BIT WINDOW
3330 020370 103401      BCS    66$      ;BR IF OK
3331 020372 104026      ERROR  26      ;ERROR IN FLAG CHAR
3332 020374 005203      INC    R3       ;INC BIT COUNT
3333 020376 022703 000010 66$:  CMP    #10,R3   ;FLAG DONE YET?
3334 020402 001356      BNE    64$      ;BR IF NO
3335 020404 005003      CLR    R3       ;CLEAR BIT COUNT
3336 020406 005300      DEC    R0       ;DEC COUNT
3337 020410 001350      BNE    2$      ;BR IF NOT DONE
3338 020412 005003      CLR    R3       ;R3 = BIT COUNT
3339 020414 005005      CLR    R5       ;R5 = "EXPECTED"
3340 020416 104413 000001 3$:  DATACLK, 1     ;CLOCK ONCE
3341 020422 004737 033450      JSR    PC,GETSI  ;GO LOOK AT WINDOW
3342 020426 103001      BCC    4$      ;BR IF A SPACE
3343 020430 104006      ERROR  6        ;ERROR, A MARK WAS SEEN
3344 020432 005203 4$:  INC    R3       ;INC BIT COUNT
3345 020434 022703 000010      CMP    #10,R3   ;DONE YET?
3346 020440 001366      BNE    3$      ;BR IF NO
3347 020442 005003      CLR    R3       ;CLEAR BIT COUNT
3348 020444 012705 000377      MOV    #377,R5  ;R5 = "EXPECTED"
3349 020450 104413 000001 5$:  DATACLK, 1     ;CLOCK ONCE
3350 020454 004737 033450      JSR    PC,GETSI  ;LOOK AT WINDOW
3351 020460 103401      BCS    6$      ;BR IF A MARK
3352 020462 104033      ERROR  33      ;ERROR, A SPACE WAS SEEN
3353 020464 005203 6$:  INC    R3       ;INC BIT COUNT
3354 020466 022703 000010      CMP    #10,R3   ;DONE YET?
3355 020472 001366      BNE    5$      ;BR IF NO

```

```

;***** TEST 26 *****
; *LEADING ZEROS TEST
; *VERIFY THAT THE SETTING OF SOM AND EOM TOGETHER
; *AND THEN SOM ALONE WILL GENERATE 16 LEADING ZEROS
; *AND A FLAG, THE CHECK IS MADE USING THE BIT WINDOW
;*****

```

TEST 26

```

3367
3368 020474 000004      ;*****
3369 020476 012737 000026 001202 1$T26: SCOPE
3370 020504 012737 020714 001442      MOV    #26,$TSTNM ; LOAD THE NO. OF THIS TEST
3371      MOV    #1,$TST27,NEXT ; POINT TO THE START OF NEXT TEST.
3372 020512 104410      MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
3373 020514 005061 000004      CLR    4(R1)    ;MASTER CLEAR KMC11
;CLEAR PORT4

```

```

3374 020520 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3375 020522 122117 122117 ;SET TO BITSTUFF MODE
3376 020524 004737 035032 JSR PC,CLR10 ;DO THIS AFTER MODE IS SET
3377 020530 012711 004000 MOV #BIT11,(R1) ;SET LU LOOP
3378 020534 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
3379 020540 012761 000003 000004 MOV #3,4(R1) ;LOAD PORT4
3380 020546 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3381 020550 122111 122111 ;SET SOM & EOM
3382 020552 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3383 020554 122110 122110 ;GARBAGE CHARACTER
3384 020556 012761 000001 000004 MOV #1,4(R1) ;LOAD PORT4
3385 020564 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3386 020566 122111 122111 ;SET SOM
3387 020570 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3388 020572 122110 122110 ;GARBAGE CHAR
3389 020574 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3390 020576 122110 122110 ;GARBAGE CHAR
3391 020600 004737 033502 JSR PC,OCOR ;WAIT FOR OCOR
3392 020604 005000 005000 CLR R0 ;R0 = BIT COUNT
3393 020606 104413 000002 DATACLK,2 ;SET UP TRANSMITTER
3394 020612 104413 000001 1S: DATACLK,1 ;SINGLE CLOCK TRANSMITTER
3395 020616 004737 033450 JSR PC,GETSI ;LOOK AT BITWINDOW
3396 020622 103001 103001 BCC .+4
3397 020624 104041 104041 ERROR 41 ;ERROR WINDOW WAS A MARK
3398 020626 005200 005200 INC R0
3399 020630 022700 000020 CMP #16.,R0 ;16 ZEROS YET?
3400 020634 001366 001366 BNE 1S ;BR IF NO
3401 020636 005003 005003 CLR R3 ;R3 = BIT COUNT
3402 020640 012737 000176 001302 MOV #1B<01111110>,$TMP2 ;PUT FLAG CHARACTER IN $TMP2
3403 020646 104413 000001 64S: DATACLK,1 ;CLOCK FLAG ONCE
3404 020652 106037 001302 RORB $TMP2 ;SHIFT SOFT FLAG
3405 020656 103405 103405 BCS 65S ;BR IF BIT IS MARK
3406 020660 004737 033450 JSR PC,GETSI ;LOOK AT BIT WINDOW
3407 020664 103006 103006 BCC 66S ;BR IF OK
3408 020666 104026 104026 ERROR 26 ;ERROR IN FLAG CHAR
3409 020670 000404 000404 BR 66S
3410 020672 004737 033450 65S: JSR PC,GETSI ;LOOK AT BIT WINDOW
3411 020676 103401 103401 BCS 66S ;BR IF OK
3412 020700 104026 104026 ERROR 26 ;ERROR IN FLAG CHAR
3413 020702 005203 005203 66S: INC R3 ;INC BIT COUNT
3414 020704 022703 000010 CMP #10,R3 ;FLAG DONE YET?
3415 020710 001356 001356 BNE 64S ;BR IF NO
3416 020712 005003 005003 CLR R3 ;CLEAR BIT COUNT

```

```

***** TEST 27 *****
; *BITSTUFF STRIP FLAG TEST
; *SET LU LOOP, SINGLE STEP 5 FLAGS.
; *VERIFY THAT IN ACTIVE DOES NOT SET
*****

```

```

; TEST 27
-----

```

```

*****
†ST27: SCOPE ; *****
MOV #27,$STNM ; LOAD THE NO. OF THIS TEST

```

```

3428 020714 000004 000004 000027 001202
3429 020716 012737 000027 001202

```



DZKCF.P11 12-MAY-77 12:24 BASIC RECEIVER TESTS

```

3430 020724 012737 021016 001442      MOV      #TST30,NEXT      ; POINT TO THE START OF NEXT TEST.
3431                                     ; R1 CONTAINS BASE KMC11 ADDRESS
3432 020732 104410      MSTCLR                                     ; MASTER CLEAR KMC11
3433 020734 005061 000004      CLR      4(R1)           ; CLEAR PORT4
3434 020740 104412      ROMCLK                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3435 020742 122117      ROMCLK 122117           ; PUT LINE UNIT IN BITSTUFF MODE
3436 020744 004737 035032      JSR      PC,CLRIO       ; DO THIS AFTER MODE IS SET
3437 020750 012711 004000      MOV      #BIT11,(R1)    ; SET LU LOOP
3438 020754 012702 000012      MOV      #12,R2         ; SAVE LU REG FOR TYPEOUT
3439 020760 004737 033520      JSR      PC,SYNC       ; SINGLE CLOCK 5 SYNC CHARACTERS
3440 020764 000005      5
3441 020766 104413 000054      DATACLK,              54
3442 020772 104412      ROMCLK                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3443 020774 021244      ROMCLK 021244           ; PORT4+LU12
3444 020776 016104 000004      MOV      4(R1),R4       ; PUT "FOUND" IN R4
3445 021002 042704 000277      BIC      #277,R4        ; CLEAR UNWANTED BITS
3446 021006 005005      CLR      R5             ; PUT "EXPECTED" IN R5
3447 021010 120504      CMPB    R5,R4           ; IS ACTIVE CLEAR?
3448 021012 001401      BEQ     1$              ; BR IF YES
3449 021014 104040      ERROR   40              ; ERROR ACTIVE IS NOT CLEAR
3450 021016

```

1\$:

```

3451
3452
3453 ;***** TEST 30 *****
3454 ;*BITSTUFF IN ACTIVE TEST
3455 ;*SET LU LOOP, SINGLE STEP 5 FLAGS AND A NON-FLAG (301)
3456 ;*VERIFY THAT IN ACTIVE IS SET
3457 ;*****

```

TEST 30

```

3458
3459 ;
3460 ;-----
3461 ;*****
3462 021016 000004      TST30: SCOPE
3463 021020 012737 000030 001202      MOV      #30,$STNM      ; LOAD THE NO. OF THIS TEST
3464 021026 012737 021122 001442      MOV      #TST31,NEXT   ; POINT TO THE START OF NEXT TEST.
3465                                     ; R1 CONTAINS BASE KMC11 ADDRESS
3466 021034 104410      MSTCLR                                     ; MASTER CLEAR KMC11
3467 021036 005061 000004      CLR      4(R1)           ; CLEAR PORT4
3468 021042 104412      ROMCLK                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3469 021044 122117      ROMCLK 122117           ; PUT LINE UNIT IN BITSTUFF MODE
3470 021046 004737 035032      JSR      PC,CLRIO       ; DO THIS AFTER MODE IS SET
3471 021052 012711 004000      MOV      #BIT11,(R1)    ; SET LU LOOP
3472 021056 012702 000012      MOV      #12,R2         ; SAVE LU REG FOR TYPEOUT
3473 021062 004737 033520      JSR      PC,SYNC       ; SINGLE CLOCK 5 SYNC CHARACTERS
3474 021066 000005      5
3475 021070 104413 000064      DATACLK,              64
3476 021074 104412      ROMCLK                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3477 021076 021244      ROMCLK 021244           ; PORT4+LU12
3478 021100 016104 000004      MOV      4(R1),R4       ; PUT "FOUND" IN R4
3479 021104 042704 000277      BIC      #277,R4        ; CLEAR UNWANTED BITS
3480 021110 012705 000100      MOV      #BIT6,R5      ; PUT "EXPECTED" IN R5
3481 021114 120504      CMPB    R5,R4           ; IS ACTIVE SET?
3482 021116 001401      BEQ     1$              ; BR IF YES
3483 021120 104040      ERROR   40              ; ERROR ACTIVE IS NOT SET
3484 021122
3485

```

1\$:

3486  
3487  
3488  
3489  
3490  
3491  
3492  
3493  
3494  
3495  
3496  
3497  
3498  
3499  
3500  
3501  
3502  
3503  
3504  
3505  
3506  
3507  
3508  
3509  
3510  
3511  
3512  
3513  
3514  
3515  
3516  
3517  
3518  
3519  
3520  
3521  
3522  
3523  
3524  
3525  
3526  
3527  
3528  
3529  
3530  
3531  
3532  
3533  
3534  
3535  
3536  
3537  
3538  
3539  
3540  
3541

\*\*\*\*\* TEST 31 \*\*\*\*\*  
;BITSTUFF IN ACTIVE TEST  
;SET LINE UNIT LOOP, SINGLE STEP ONE FLAG AND A CHAR (301)  
;VERIFY THAT IN ACTIVE IS SET  
\*\*\*\*\*

TEST 31

```
*****
;*****
†ST31: SCOPE
MOV #31, $STNM ; LOAD THE NO. OF THIS TEST
MOV #TST32, NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;CLEAR PORT4
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PUT LINE UNIT IN BITSTUFF MODE
;MUST DO THIS AFTER MODE IS SET
MSTCLR
CLR 4(R1)
ROMCLK 122117
JSR PC, CLRIO
MOV #BIT11, (R1)
MOV #12, R2
JSR PC, OUTRDY
MOV #1, 4(R1)
ROMCLK 122111
122111
;SAVE REG ADDRESS FOR TYPEOUT
;WAIT FOR OUTRDY
;LOAD PORT4
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;SET SOM
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;LOAD GARBAGE CHAR
;LOAD PORT4
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;LOAD OUT DATA
;WAIT FOR OCOR
;SINGLE CLOCK THE DATA
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PORT4+LU-12
;PUT "FOUND" IN R4
;CLEAR UNWANTED BITS
;PUT "EXPECTED" IN R5
;IS IN ACTIVE SET?
MOV 4(R1), R4
BIC #277, R4
MOV #BIT6, R5
CMPB R5, R4
BEQ 1$
ERROR 40 ;ERROR, IN ACTIVE NOT SET
1$:
```

\*\*\*\*\* TEST 32 \*\*\*\*\*  
;BITSTUFF IN ACTIVE TEST  
;SET LU LOOP, SINGLE STEP 2 FLAGS AND A NON-FLAG (301)  
;VERIFY THAT IN ACTIVE IS SET  
\*\*\*\*\*

TEST 32

```
*****
;*****
†ST32: SCOPE
MOV #32, $STNM ; LOAD THE NO. OF THIS TEST
MOV #TST33, NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
```







BASIC RECEIVER TESTS

```

3598 021504 120504          CMPB   R5,R4          ;IS INRDY SET?
3599 021506 001401          BEQ    1$             ;
3600 021510 104040          ERROR  40            ;ERROR, INRDY IS NOT SET
3601 021512                1$:
3602 021512 012761 000200 000004  MOV    #BIT7,4(R1)    ;LOAD PORT4
3603 021520 104412          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3604 021522 122112          122112 ;SET IN CLEAR
3605 021524 104412          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3606 021526 021244          021244 ;PORT4+LU 12
3607 021530 016104 000004  MOV    4(R1),R4       ;PUT "FOUND" IN R4
3608 021534 042704 000277  BIC    #277,R4        ;CLEAR UNWANTED BITS
3609 021540 005005          CLR    R5             ;PUT "EXPECTED" IN R5
3610 021542 120504          CMPB   R5,R4          ;IS IN ACTIVE CLEAR?
3611 021544 001401          BEQ    2$             ;
3612 021546 104040          ERROR  40            ;ERROR, IN ACTIVE IS NOT CLEAR
3613 021550                2$:
3614 021550 016104 000004  MOV    4(R1),R4       ;PUT "FOUND" IN R4
3615 021554 042704 000357  BIC    #357,R4        ;CLEAR UNWANTED BITS
3616 021560 005005          CLR    R5             ;PUT "EXPECTED" IN R5
3617 021562 120504          CMPB   R5,R4          ;IS INRDY CLEARED?
3618 021564 001401          BEQ    3$             ;
3619 021566 104040          ERROR  40            ;ERROR, INRDY IS NOT CLEARED
3620 021570                3$:

```

```

;***** TEST 34 *****
;BITSTUFF BASIC RECEIVER TEST
;SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 0
;VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED
;*****

```

TEST 34

```

3621
3622
3623
3624
3625
3626
3627
3628
3629
3630
3631
3632 021570 000004          ;*****
3633 021572 012737 000034 001202 1$T34: SCOPE ;
3634 021600 012737 021736 001442  MOV    #34,$STSTNM ; LOAD THE NO. OF THIS TEST
3635                                     MOV    #TST35,NEXT ; POINT TO THE START OF NEXT TEST.
3636 021606 104410          ;R1 CONTAINS BASE KMC11 ADDRESS
3637 021610 005061 000004  MSTCLR ;MASTER CLEAR KMC11
3638 021614 104412          CLR    4(R1)          ;CLEAR PORT4
3639 021616 122117          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3640 021620 004737 035032 122117  JSR    PC,CLRIO       ;PUT LINE UNIT IN BITSTUFF MODE
3641 021624 012702 000012  MOV    #12,R2         ;DO THIS AFTER MODE IS SET
3642 021630 012711 004000  MOV    #BIT11,(R1)    ;SAVE REG ADDRESS IN R2 FOR TYPEOUT
3643 021634 012761 000001 000004  MOV    #1,4(R1)       ;SET LINE UNIT LOOP
3644 021642 104412          ROMCLK ;SET BIT0 IN PORT4
3645 021644 122111          122111 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3646 021646 104412          ROMCLK ;SET SOM!
3647 021650 122110          122110 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3648 021652 004737 034000  JSR    PC,CHARSD      ;LOAD GARBAGE CHAR
3649 021656 000000          0 ;LOAD SILO WITH CHARACTER
3650 021660 104413 000033  DATACLK, 33 ;CHARACTER
3651 021664 104414 000002  TIMER, 2 ;SINGLE CLOCK THE DATA
3652 021670 104412          ROMCLK ;WAIT FOR INRDY
3653 021672 021244          021244 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PORT4+LU 12

```



BASIC RECEIVER TESTS

3654 021674 016104 000004  
 3655 021700 042704 000357  
 3656 021704 012705 000020  
 3657 021710 120504  
 3658 021712 001401  
 3659 021714 104040  
 3660 021716  
 3661 021716 104412  
 3662 021720 021204  
 3663 021722 016104 000004  
 3664 021726 005005  
 3665 021730 120504  
 3666 021732 001401  
 3667 021734 104010  
 3668 021736

```

MOV 4(R1),R4 ;PUT "FOUND" IN R4
BIC #357,R4 ;CLEAR UNWANTED BITS
MOV #BIT4,R5 ;PUT "EXPECTED" IN R5
CMPB R5,R4 ;IS INRDY SET?
BEQ 1S ;ERROR, INRDY IS NOT SET
ERROR 40

1S: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ;PORT4+IN DATA
MOV 4(R1),R4 ;PUT "FOUND" IN R4
CLR R5 ;PUT "EXPECTED" IN R5
CMPB R5,R4 ;WAS A 0 RECEIVED?
BEQ 2S ;ERROR, RECEIVED DATA IS WRONG
ERROR 10

2S:

```

3669  
 3670  
 3671  
 3672  
 3673  
 3674  
 3675  
 3676  
 3677  
 3678  
 3679

```

***** TEST 35 *****
;#BITSTUFF BASIC RECEICER TEST
;#SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 125
;#VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED
*****
; TEST 35
-----

```

3680 021736 000004  
 3681 021740 012737 000035 001202  
 3682 021746 012737 022106 001442  
 3683  
 3684 021754 104410  
 3685 021756 005061 000004  
 3686 021762 104412  
 3687 021764 122117  
 3688 021766 004737 035032  
 3689 021772 012702 000012  
 3690 021776 012711 004000  
 3691 022002 012761 000001 000004  
 3692 022010 104412  
 3693 022012 122111  
 3694 022014 104412  
 3695 022016 122110  
 3696 022020 004737 034000  
 3697 022024 000125  
 3698 022026 104413 000033  
 3699 022032 104414 000002  
 3700 022036 104412  
 3701 022040 021244  
 3702 022042 016104 000004  
 3703 022046 042704 000357  
 3704 022052 012705 000020  
 3705 022056 120504  
 3706 022060 001401  
 3707 022062 104040  
 3708 022064  
 3709 022064 104412

```

*****
;#ST35: SCOPE
MOV #35,$ST35 ; LOAD THE NO. OF THIS TEST
MOV #ST36,NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;CLEAR PORT4
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PUT LINE UNIT IN BITSTUFF MODE
;DO THIS AFTER MODE IS SET
;SAVE REG ADDRESS IN R2 FOR TYPEOUT
;SET LINE UNIT LOOP
;SET BIT0 IN PORT4
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;SET SON!
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;LOAD GARBAGE CHAR
;LOAD SILO WITH CHARACTER
;CHARACTER
;SINGLE CLOCK THE DATA
;WAIT FOR INRDY
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PORT4+LU 12
;PUT "FOUND" IN R4
;CLEAR UNWANTED BITS
;PUT "EXPECTED" IN R5
;IS INRDY SET?
;ERROR, INRDY IS NOT SET

1S: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

```



BASIC RECEIVER TESTS

```

3710 022066 021204
3711 022070 016104 000004
3712 022074 012705 000125
3713 022100 120504
3714 022102 001401
3715 022104 104010
3716 022106

```

```

021204
MOV 4(R1),R4
MOV #125,R5
CMPB R5,R4
BEQ 25
ERROR 10

```

```

;PORT4+IN DATA
;PUT "FOUND" IN R4
;PUT "EXPECTED" IN R5
;WAS A 125 RECEIVED?
;ERROR, RECEIVED DATA IS WRONG

```

25:

```

3717
3718
3719
3720
3721
3722
3723
3724
3725
3726
3727

```

```

***** TEST 36 *****
;BITSTUFF BASIC RECEICER TEST
;SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 252
;VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED
*****

```

TEST 36

```

;*****
;TST36: SCOPE

```

```

3728 022106 000004
3729 022110 012737 000036 001202
3730 022116 012737 022256 001442

```

```

MOV #36,$TSTNM
MOV #TST37,NEXT
MSTCLR
CLR 4(R1)
ROMCLK 122117
JSR PC,CLRIO
MOV #12,R2
MOV #BIT11,(R1)
MOV #1,4(R1)
ROMCLK 122111
ROMCLK 122110
JSR PC,CHARSD
252
DATACLK, 33
TIMER, 2
ROMCLK 021244
MOV 4(R1),R4
BIC #357,R4
MOV #BIT4,R5
CMPB R5,R4
BEQ 15
ERROR 40

```

```

; LOAD THE NO. OF THIS TEST
; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
; MASTER CLEAR KMC11
; CLEAR PORT4
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; PUT LINE UNIT IN BITSTUFF MODE
; DO THIS AFTER MODE IS SET
; SAVE REG ADDRESS IN R2 FOR TYPEOUT
; SET LINE UNIT LOOP
; SET BIT0 IN PORT4
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; SET SOM!
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; LOAD GARBAGE CHAR
; LOAD SILO WITH CHARACTER
; CHARACTER
; SINGLE CLOCK THE DATA
; WAIT FOR INRDY
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; PORT4+LU 12
; PUT "FOUND" IN R4
; CLEAR UNWANTED BITS
; PUT "EXPECTED" IN R5
; IS INRDY SET?

```

15:

```

3756 022234 104412
3757 022234 021204
3758 022236 016104 000004
3759 022240 012705 000252
3760 022244 120504
3761 022250 001401
3762 022252 104010
3763 022254
3764 022256
3765

```

```

ROMCLK 021204
MOV 4(R1),R4
MOV #252,R5
CMPB R5,R4
BEQ 25
ERROR 10

```

```

;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PORT4+IN DATA
;PUT "FOUND" IN R4
;PUT "EXPECTED" IN R5
;WAS A 252 RECEIVED?
;ERROR, RECEIVED DATA IS WRONG

```

25:



3766  
3767  
3768  
3769  
3770  
3771  
3772  
3773  
3774  
3775  
3776 022256 000004  
3777 022260 012737 000037 001202  
3778 022266 012737 022426 001442  
3779  
3780 022274 104410  
3781 022276 005061 000004  
3782 022302 104412  
3783 022304 122117  
3784 022306 004737 035032  
3785 022312 012702 000012  
3786 022316 012711 004000  
3787 022322 012761 000001 000004  
3788 022330 104412  
3789 022332 122111  
3790 022334 104412  
3791 022336 122110  
3792 022340 004737 034000  
3793 022344 000377  
3794 022346 104413 000034  
3795 022352 104414 000002  
3796 022356 104412  
3797 022360 021244  
3798 022362 016104 000004  
3799 022366 042704 000357  
3800 022372 012705 000020  
3801 022376 120504  
3802 022400 001401  
3803 022402 104040  
3804 022404  
3805 022404 104412  
3806 022406 021204  
3807 022410 016104 000004  
3808 022414 012705 000377  
3809 022420 120504  
3810 022422 001401  
3811 022424 104010  
3812 022426  
3813  
3814  
3815  
3816  
3817  
3818  
3819  
3820  
3821

```

***** TEST 37 *****
*BITSTUFF BASIC RECEIVER TEST
*SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 377
*VERIFY THAT INRDY IS SET, AND THAT THE CHARACTER WAS RECEIVED
*****

```

TEST 37

\*\*\*\*\*

```

TST37: SCOPE
MOV #37,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST40,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR 4(R1) ; CLEAR PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ; PUT LINE UNIT IN BITSTUFF MODE
JSR PC,CLRIO ; DO THIS AFTER MODE IS SET
MOV #12,R2 ; SAVE REG ADDRESS IN R2 FOR TYPEOUT
MOV #BIT11,(R1) ; SET LINE UNIT LOOP
MOV #1,4(R1) ; SET BIT0 IN PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122111 ; SET SOM!
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122110 ; LOAD GARBAGE CHAR
JSR PC,CHARSD ; LOAD SILO WITH CHARACTER
377 ; CHARACTER
DATACLK, 34 ; SINGLE CLOCK THE DATA
TIMER, 2 ; WAIT FOR INRDY
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021244 ; PORT4+LU 12
MOV 4(R1),R4 ; PUT "FOUND" IN R4
BIC #357,R4 ; CLEAR UNWANTED BITS
MOV #BIT4,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; IS INRDY SET?
BEQ 15 ; ERROR, INRDY IS NOT SET
ERROR 40 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
15: ROMCLK ; PORT4+IN DATA
021204 ; PUT "FOUND" IN R4
MOV 4(R1),R4 ; PUT "EXPECTED" IN R5
MOV #377,R5 ; WAS A 377 RECEIVED?
CMPB R5,R4
BEQ 25 ; ERROR, RECEIVED DATA IS WRONG
ERROR 10
25:

```

```

***** TEST 40 *****
*BITSTUFF DATA TEST
*THIS TEST SINGLE STEPS A BINARY COUNT PATTERN
*CHECKING EACH CHARACTER AS IT IS RECEIVED
*****

```

; TEST 40

BASIC RECEIVER TESTS

```

3822
3823
3824 022426 000004
3825 022430 012737 000040 001202
3826 022436 012737 022602 001442
3827
3828 022444 104410
3829 022446 005061 000004
3830 022452 104412
3831 022454 122117
3832 022456 004737 035032
3833 022462 005037 034304
3834 022466 005137 034304
3835 022472 005037 035250
3836 022476 005037 034306
3837 022502 005002
3838 022504 012703 000073
3839 022510 012711 004000
3840 022514 004737 034044
3841 022520 104413 000023
3842 022524 104413 000730
3843 022530 004737 034310
3844 022534 104412
3845 022536 021204
3846 022540 016104 000004
3847 022544 010205
3848 022546 120504
3849 022550 001401
3850 022552 104010
3851 022554 005202
3852 022556 022702 000400
3853 022562 001407
3854 022564 005303
3855 022566 001360
3856 022570 004737 034044
3857 022574 012703 000073
3858 022600 000751
3859 022602
3860
3861
3862
3863
3864
3865
3866
3867
3868
3869
3870
3871
3872
3873 022602 000004
3874 022604 012737 000041 001202
3875 022612 012737 022766 001442
3876
3877 022620 104410

```

```

:*****
TST40: SCOPE
MOV #40,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST41,NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ;MASTER CLEAR KMC11
CLR 4(R1) ;CLEAR PORT4
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ;PUT LINE UNIT IN BITSTUFF MODE
JSR PC,CLRIO ;DO THIS AFTER MODE IS SET
CLR SCHAR ;START BINARY COUNT AT ZERO
COM SCHAR ;IF BITSTUFF SCHAR IS MINUS NUMBER
CLR BITCON ;START 1'S COUNT AT 0
CLR STUFLG ;CLEAR BITSTUFF FLAG
CLR R2 ;R2 IS "EXPECTED" DATA
MOV #73,R3 ;R3 IS CHARACTER COUNT
MOV #BIT11,(R1) ;SET LINE UNIT LOOP
JSR PC,SILOLD ;LOAD SILO WITH COUNT PATTERN
DATACLK, 23 ;SYNC RECEIVER AND GET IT ACTIVE
DATACLK, 730 ;CLOCK IN 73 CHARACTERS
15: JSR PC,INRDY ;WAIT FOR INRDY
45: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ;PORT4+IN DATA
MOV 4(R1),R4 ;PUT "FOUND" IN R4
MOV R2,R5 ;PUT "EXPECTED" IN R5
CMPB R5,R4 ;IS DATA CORRECT?
BEQ 25 ;BR IF YES
ERROR 10 ;DATA ERROR
25: INC R2 ;NEXT CHARACTER
CMP #400,R2 ;ALL DONE?
BEQ 35 ;BR IF YES
DEC R3 ;DECREMENT CHARACTER COUNT
BNE 45 ;BR IF SILO NOT EMPTY
JSR PC,SILOLD ;LOAD SILO WITH MORE OF COUNT PATTERN
MOV #73,R3 ;RELOAD CHARACTER COUNT
35: BR 15 ;CONTINUE

```

```

***** TEST 41 *****
;BITSTUFF DATA TEST
;THIS TEST SINGLE STEPS A BINARY COUNT PATTERN
;CHECKING EACH CHARACTER AS IT IS RECEIVED
;THIS TEST IS EXACTLY THE SAME AS THE LAST TEST,
;EXCEPT LINE UNIT LOOP IS SET IN LU REGISTER 12
*****

```

TEST 41

```

:*****
TST41: SCOPE
MOV #41,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST42,NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ;MASTER CLEAR KMC11

```



BASIC RECEIVER TESTS

3878	022622	005061	000004	CLR	4(R1)	:CLEAR PORT4
3879	022626	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3880	022630	122117		122117		:PUT LINE UNIT IN BITSTUFF MODE
3881	022632	004737	035032	JSR	PC,CLRIO	:DO THIS AFTER MODE IS SET
3882	022636	005037	034304	CLR	SCHAR	:START BINARY COUNT AT ZERO
3883	022642	005137	034304	COM	SCHAR	:IF BITSTUFF SCHAR IS MINUS NUMBER
3884	022646	005037	035250	CLR	BITCON	:START 1'S COUNT AT 0
3885	022652	005037	034306	CLR	STUFLG	:CLEAR BITSTUFF FLAG
3886	022656	005002		CLR	R2	:R2 IS "EXPECTED" DATA
3887	022660	012703	000073	MOV	#73,R3	:R3 IS CHARACTER COUNT
3888	022664	005011		CLR	(R1)	:CLEAR LU LOOP IN MAINT REG
3889	022666	012761	000040 000004	MOV	#BITS,4(R1)	:LOAD PORT4
3890	022674	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3891	022676	122112		122112		:SET LU LOOP IN LU REG 12
3892	022700	004737	034044	JSR	PC,SILOLD	:LOAD SILO WITH COUNT PATTERN
3893	022704	104413	000023	DATACLK,	23	:SYNC RECEIVER AND GET IT ACTIVE
3894	022710	104413	000730	DATACLK,	730	:CLOCK IN 73 CHARACTERS
3895	022714	004737	034310	JSR	PC,INRDY	:WAIT FOR INRDY
3896	022720	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3897	022722	021204		021204		:PORT4+IN DATA
3898	022724	016104	000004	MOV	4(R1),R4	:PUT "FOUND" IN R4
3899	022730	010205		MOV	R2,R5	:PUT "EXPECTED" IN R5
3900	022732	120504		CMPB	R5,R4	:IS DATA CORRECT?
3901	022734	001401		BEQ	2\$	:BR IF YES
3902	022736	104010		ERROR	10	:DATA ERROR
3903	022740	005202		INC	R2	:NEXT CHARACTER
3904	022742	022702	000400	CMP	#400,R2	:ALL DONE?
3905	022746	001407		BEQ	3\$	:BR IF YES
3906	022750	005303		DEC	R3	:DECREMENT CHARACTER COUNT
3907	022752	001360		BNE	4\$	:BR IF SILO NOT EMPTY
3908	022754	004737	034044	JSR	PC,SILOLD	:LOAD SILO WITH MORE OF COUNT PATTERN
3909	022760	012703	000073	MOV	#73,R3	:RELOAD CHARACTER COUNT
3910	022764	000751		BR	1\$	:CONTINUE
3911	022766					

1\$:  
4\$:  
2\$:  
3\$:

```

***** TEST 42 *****
:RECEIVER ABORT TEST
:SINGLE CLOCK 3 FLAGS, A 301, ANOTHER 301 AND 10 EXTRA
:CLOCK TICKS, VERIFY THAT A 301 AND A BLOCK END
:WERE RECEIVED INDICATING THAT THE RECEIVER RECOGNIZED
:THE ABORT SEQUENCE (8 CONTIGUOUS 1'S)
*****

```

```

: TEST 42
:-----
:*****
†ST42: SCOPE
MOV #42,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST43,NEXT ; POINT TO THE START OF NEXT TEST.
:R1 CONTAINS BASE KMC11 ADDRESS
:MASTER CLEAR KMC11
:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
:PUT LINE UNIT IN BITSTUFF MODE
:DO THIS AFTER MODE IS SET

```

3924						
3925	022766	000004				
3926	022770	012737	000042 001202			
3927	022776	012737	023130 001442			
3928						
3929	023004	104410		MSTCLR		
3930	023006	005061	000004	CLR	4(R1)	
3931	023012	104412		ROMCLK		
3932	023014	122117		122117		
3933	023016	004737	035032	JSR	PC,CLRIO	

BASIC RECEIVER TESTS

3934	023022	012711	004000	MOV	#BIT11,(R1)	:SET LINE UNIT LOOP
3935	023026	004737	033666	JSR	PC,CHAR	:LOAD SILO WITH 3 FLAGS
3936	023032	000301		301		:AND A 301
3937	023034	004737	033634	JSR	PC,OUTRDY	:WAIT FOR OUTRDY
3938	023040	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3939	023042	122110		122110		:LOAD 2ND 301 CHARACTER
3940	023044	104413	000073	DATACLK,		:CLOCK THE 301 IN AND 10 EXTRA TICKS
3941	023050	004737	034310	JSR	PC,INRDY	:WAIT FOR INRDY
3942	023054	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3943	023056	021204		021204		:PORT4+IN DATA
3944	023060	016104	000004	MOV	4(R1),R4	:PUT "FOUND" IN R4
3945	023064	012705	000301	MOV	#301,R5	:PUT "EXPECTED" IN R5
3946	023070	120504		CMPB	R5,R4	:WAS A 301 RECEIVED?
3947	023072	001401		BEQ	1\$	
3948	023074	104010		ERROR	10	:ERROR FIRST CHARACTER INCORRECT
3949	023076	004737	034310	JSR	PC,INRDY	:WAIT FOR INRDY
3950	023102	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3951	023104	021244		021244		:READ LU-12
3952	023106	016104	000004	MOV	4(R1),R4	:PUT "FOUND" IN R4
3953	023112	042704	000375	BIC	#375,R4	:CLEAR UNWANTED BITS
3954	023116	012705	000002	MOV	#2,R5	:PUT "EXPECTED" IN R5
3955	023122	120504		CMPB	R5,R4	:IS BLOCK END SET?
3956	023124	001401		BEQ	3\$	:BR IF YES
3957	023126	104032		ERROR	32	:ERROR, BLOCK END NOT SET
3958	023130					

1\$:  
3\$:

```

***** TEST 43 *****
:CABLE TURNAROUND TEST
:CLEAR LINE UNIT LOOP, SET DTR
:VERIFY THAT RING AND MODEM READY ARE SET
:CLEAR DTR, VERIFY THAT RING AND MRDY ARE CLEARED
*****

```

TEST 43

3970							
3971	023130	000004		TST43:	SCOPE	:*****	
3972	023132	012737	000043	001202	MOV	#43,\$TSTNM	:LOAD THE NO. OF THIS TEST
3973	023140	012737	023326	001442	MOV	#TST44,NEXT	:POINT TO THE START OF NEXT TEST.
3974							:R1 CONTAINS BASE KMC11 ADDRESS
3975	023146	104410		MSTCLR		:MASTER CLEAR KMC11	
3976	023150	032737	020000	002050	BIT	#BIT13,STAT1	:IS LINE UNIT M8202?
3977	023156	001004		BNE	+.12		:BR IF YES (DO TEST EVEN IF NO LOOP-BACK CONN)
3978	023160	032737	040000	002050	BIT	#BIT14,STAT1	:IS TURNAROUND CONNECTOR ON?
3979	023166	001457		BEQ	2\$		:SKIP TEST IF NO
3980	023170	005011		CLR	(R1)		:CLEAR LINE UNIT LOOP
3981	023172	012761	000100	000004	MOV	#100,4(R1)	:LOAD PORT4
3982	023200	104412		ROMCLK			:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3983	023202	122113		122113			:SET DTR
3984	023204	104414	000002	TIMER,	2		:WAIT
3985	023210	104412		ROMCLK			:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3986	023212	021264		021264			:PORT4+LU13
3987	023214	016104	000004	MOV	4(R1),R4		:PUT "FOUND" IN R4
3988	023220	042704	000023	BIC	#23,R4		:CLEAR UNWANTED BITS
3989	023224	012705	000310	MOV	#310,R5		:PUT "EXPECTED" IN R5



BASIC RECEIVER TESTS

```

3990 023230 032737 020000 002050 BIT #BIT13,STAT1 ;IS LINE UNIT M8202?
3991 023236 001402 BEQ .+6 ;BR IF NO
3992 023240 042705 000200 BIC #BIT7,R5 ;NO RING ON M8202
3993 023244 120504 CMPB R5,R4 ;ARE RING AND MRDY SET?
3994 023246 001401 BEQ 1$
3995 023250 104011 ERROR 11 ;ERROR, RING OR MRDY NOT SET
3996 023252 005061 000004 1$: CLR 4(R1) ;CLEAR PORT4
3997 023256 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3998 023260 122113 122113 ;CLEAR DTR
3999 023262 104414 000002 TIMER, 2
4000 023266 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4001 023270 021264 021264 ;PORT4+LU13
4002 023272 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
4003 023276 042704 000023 BIC #23,R4 ;CLEAR UNWANTED BITS
4004 023302 005005 CLR R5 ;PUT "EXPECTED" IN R5
4005 023304 032737 020000 002050 BIT #BIT13,STAT1 ;IS LINE UNIT M8202?
4006 023312 001402 BEQ .+6 ;BR IF NO
4007 023314 052705 000010 BIS #BIT3,R5 ;MRDY SET ON M8202
4008 023320 120504 CMPB R5,R4 ;ARE RING AND MRDY CLEAR?
4009 023322 001401 BEQ 2$
4010 023324 104011 ERROR 11 ;ERROR, RING OR MRDY NOT CLEAR
4011 023326
4012
4013
4014 ;***** TEST 44 *****
4015 ;#CABLE TURNAROUND TEST
4016 ;#CLEAR LINE UNIT LOOP, LOAD OUT DATA SILO
4017 ;#VERIFY THAT ALL MODEM SIGNALS ARE SET
4018 ;*****
4019
4020 ; TEST 44
4021 ;-----
4022 ;*****
4023 023326 000004 1$T44: SCOPE ;
4024 023330 012737 000044 001202 MOV #44,$STSTNM ; LOAD THE NO. OF THIS TEST
4025 023336 012737 023506 001442 MOV #T$45,NEXT ; POINT TO THE START OF NEXT TEST.
4026 ;R1 CONTAINS BASE KMC11 ADDRESS
4027 023344 104410 MSTCLR ;MASTER CLEAR KMC11
4028 023346 032737 020000 002050 BIT #BIT13,STAT1 ;IS LINE UNIT M8202?
4029 023354 001004 BNE .+12 ;BR IF YES (DO TEST EVEN IF NO LOOP-BACK CONN)
4030 023356 032737 040000 002050 BIT #BIT14,STAT1 ;IS TURNAROUND CONNECTOR ON?
4031 023364 001450 BEQ 1$ ;SKIP TEST IF NO
4032 023366 012711 004000 MOV #BIT11,(R1) ;SET LINE UNIT LOOP
4033 023372 012761 000100 000004 MOV #100, 4(R1) ;LOAD PORT4
4034 023400 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4035 023402 122113 122113 ;CLEAR ALL MODEM SIGNALS, EXCEPT DTR
4036 023404 104414 000002 TIMER, 2 ;WAIT
4037 023410 012761 000001 000004 MOV #1,4(R1) ;LOAD PORT4
4038 023416 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4039 023420 122111 122111 ;SET SOM
4040 023422 004537 034770 JSR R5,MESLD ;FILL OUT DATA SILO
4041 023426 035252 MESDAT ;WITH 64 CHARACTERS
4042 023430 000100 64.
4043 023432 012700 000050 MOV #50,R0 ;PREPARE FOR DELAY
4044 023436 005011 CLR (R1) ;CLEAR LINE UNIT LOOP
4045 023440

```

BASIC RECEIVER TESTS

4046	023440	104412		ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4047	023442	021264		021264		:PORT4+LU13
4048	023444	016104	000004	MOV	4(R1),R4	:PUT "FOUND" IN R4
4049	023450	042704	000023	BIC	#23,R4	:CLEAR UNWANTED BITS
4050	023454	012705	000354	MOV	#354,R5	:PUT "EXPECTED" IN R5
4051	023460	032737	020000 002050	BIT	#BIT13,STAT1	:IS LINE UNIT M8202?
4052	023466	001402		BEQ	.+6	:BR IF NO
4053	023470	042705	000200	BIC	#BIT7,R5	:NO RING ON M8202
4054	023474	120504		CMPB	R5,R4	:COMPARE EXPECTED AND FOUND
4055	023476	001403		BEQ	1\$	:BR IF OK
4056	023500	005300		DEC	R0	:DEC DELAY COUNT
4057	023502	001356		BNE	2\$	:BR IF NOT ZERO
4058	023504	104011		ERROR	11	:ERROR, ALL SIGNALS ARE NOT SET
4059	023506		1\$:			

4060  
4061  
4062  
4063  
4064  
4065  
4066  
4067  
4068  
4069  
4070  
4071

```

:***** TEST 45 *****
:*TEST OF CRC OPERATION
:*USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER
:*0, VERIFY THE LSB OF THE BCC ON EACH SHIFT
:*TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
:*****

```

4072  
4073  
4074  
4075  
4076  
4077  
4078  
4079  
4080  
4081  
4082  
4083  
4084  
4085  
4086  
4087  
4088  
4089  
4090  
4091  
4092  
4093  
4094  
4095  
4096  
4097  
4098  
4099  
4100  
4101

```

:-----
: TEST 45
:*****
:-----
:ST45: SCOPE
MOV #45,$STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST46,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #64$,LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR 4(R1) ; CLEAR PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ; PUT LINE UNIT IN BITSTUFF MODE
JSR PC,CLR10 ; DO THIS AFTER MODE IS SET
CLR BITCON ; CONSECUTIVE 1'S COUNTER INIT TO 0
MOV #BIT11,(R1) ; SET LU LOOP
64$: JSR PC,CLR10 ; CLEAR BCC REGISTERS
CLR R0 ; START SHIFT COUNTER AT ZERO
MOV #CRC.CCITT,XPOLY ; LOAD POLYNOMIAL FOR SOFTWARE BCC
MOV #0,66$ ; LOAD CHAR FOR SOFTWARE BCC
CLR 67$ ; CLEAR OLD SOFTWARE BCC
COM 67$ ; START AT -1
JSR PC,BCCLD ; LOAD OUT SILO WITH 2 SYNCS
0 ; AND THE CHARACTER 0
DATACLK, 21 ; GET TRANSMITTER ACTIVE
DATACLK, 1 ; SHIFT BCC ONCE
65$: INC R0 ; BUMP SHIFT COUNT
JSR R5,SIMBCC ; CALCULATE SOFTWARE BCC LSB
1 ; ONE SHIFT
66$: 0 ; DATA CHARACTER
67$: 0 ; OLD BCC
BCS 68$ ; BR IF SOFT BCC LSB IS SET
JSR PC,GETQ0 ; GET HARDWARE TRANSMITTER BCC LSB
BCC 69$ ; BR IF HARD BCC LSB IS CLEAR

```



BASIC RECEIVER TESTS

4102	023654	104012			ERROR	12		: ERROR, BCC LSB IS SET
4103	023656	000409			BR	68\$		: CONTINUE
4104	023660	004737	034604		JSR	PC,GETQ0		: GET HARDWARE TRANSMITTER BCC LSB
4105	023664	103401			BCS	69\$		: BR IF HARD BCC LSB IS SET
4106	023666	104016			ERROR	16		: ERROR, HARD BCC LSB IS CLEAR
4107	023670							
4108	023670	006037	023640		ROR	66\$		: SHIFT SOFT DATA
4109	023674	013737	034470	023642	MOV	CALBCC,67\$		: LOAD OLD SOFT BCC
4110	023702	022700	000010		CMP	#10,RO		: DONE YET?
4111	023706	001346			BNE	65\$		: BR IF NOT DONE
4112	023710	104405			SCOPI			: SCOPE SUBTEST (SW09=1)
4113	023712	012737	023720	001444	MOV	#71\$,LOCK		: NEW SCOPE1
4114	023720	004737	035032		JSR	PC,CLRIO		: CLEAR BCC REGISTERS
4115	023724	005000			CLR	RO		: START SHIFT COUNTER AT ZERO
4116	023726	012737	102010	034466	MOV	#CRC,CCITT,XPOLY		: LOAD POLYNOMIAL FOR SOFTWARE BCC
4117	023734	012737	000000	024000	MOV	#0,73\$		: LOAD CHAR FOR SOFTWARE BCC
4118	023742	005037	024002		CLR	74\$		: CLEAR OLD SOFTWARE BCC
4119	023746	005137	024002		COM	74\$		: START AT -1
4120	023752	004737	034472		JSR	PC,BCCLD		: LOAD OUT SILO WITH 2 SYNC
4121	023756	000000			0			: AND THE CHARACTER 0
4122	023760	104413	000032		DATACLK,	32		: GET RECEIVER ACTIVE
4123	023764	104413	000001		DATACLK,	1		: SHIFT BCC ONCE
4124	023770	005200			INC	RO		: BUMP SHIFT COUNT
4125	023772	004537	034344		JSR	RS,SIMBCC		: CALCULATE SOFTWARE BCC LSB
4126	023776	000001			1			: ONE SHIFT
4127	024000	000000			0			: DATA CHARACTER
4128	024002	000000			0			: OLD BCC
4129	024004	103405			BCS	75\$		: BR IF SOFT BCC LSB IS SET
4130	024006	004737	034616		JSR	PC,GETQI		: GET HARDWARE RECEIVER BCC LSB
4131	024012	103006			BCC	76\$		: BR IF HARD BCC LSB IS CLEAR
4132	024014	104013			ERROR	13		: ERROR, BCC LSB IS SET
4133	024016	000404			BR	76\$		: CONTINUE
4134	024020	004737	034616		JSR	PC,GETQI		: GET HARDWARE RECEIVER BCC LSB
4135	024024	103401			BCS	76\$		: BR IF HARD BCC LSB IS SET
4136	024026	104017			ERROR	17		: ERROR, BCC LSB IS CLEAR
4137	024030							
4138	024030	006037	024000		ROR	73\$		: SHIFT SOFT DATA
4139	024034	013737	034470	024002	MOV	CALBCC,74\$		: LOAD OLD SOFT BCC
4140	024042	022700	000010		CMP	#10,RO		: DONE YET?
4141	024046	001346			BNE	72\$		: BR IF NOT DONE
4142	024050	104405			SCOPI			: SCOPE SUBTEST (SW09=1)
4143	024052							

```

***** TEST 46 *****
*TEST OF CRC OPERATION
*USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER
*377, VERIFY THE LSB OF THE BCC ON EACH SHIFT
*TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
*****

```

TEST 46

```

*****
†ST46: SCOPE #46,$TSTNM ; LOAD THE NO. OF THIS TEST

```

4156	024052	000004	000046	001202				
4157	024054	012737						





BASIC RECEIVER TESTS

```

4214 024362 005200      INC      R0      ;BUMP SHIFT COUNT
4215 024364 004537 034344 JSR      R5,SIMBCC ;CALCULATE SOFTWARE BCC LSB
4216 024370 000001      1          ;ONE SHIFT
4217 024372 000000      0          ;DATA CHARACTER
4218 024374 000000      0          ;OLD BCC
4219 024376 103405      BCS      75$    ;BR IF SOFT BCC LSB IS SET
4220 024400 004737 034616 JSR      PC,GETQI ;GET HARDWARE RECEIVER BCC LSB
4221 024404 103006      BCC      76$    ;BR IF HARD BCC LSB IS CLEAR
4222 024406 104013      ERROR   13      ;ERROR, BCC LSB IS SET
4223 024410 000404      BR       76$    ;CONTINUE
4224 024412 004737 034616 JSR      PC,GETQI ;GET HARDWARE RECEIVER BCC LSB
4225 024416 103401      BCS      76$    ;BR IF HARD BCC LSB IS SET
4226 024420 104017      ERROR   17      ;ERROR, BCC LSB IS CLEAR
4227 024422      ;
4228 024422 006037 024372 ROR      73$    ;SHIFT SOFT DATA
4229 024426 013737 034470 024374 MOV      CALBCC,74$ ;LOAD OLD SOFT BCC
4230 024434 022700 000010 CMP      #10,R0 ;DONE YET?
4231 024440 001346      BNE     72$    ;BR IF NOT DONE
4232 024442 104405      SCOPI ;SCOPE SUBTEST (SW09=1)
4233 024444      ;
4234      ;
4235      ;
4236      ;
4237      ;
4238      ;
4239      ;
4240      ;
4241      ;
4242      ;
4243      ;
4244      ;
4245      ;
4246 024444 000004      ;
4247 024446 012737 000047 001202 TST47: SCOPE ;
4248 024454 012737 025010 001442 MOV      #47,$TSTNM ;LOAD THE NO. OF THIS TEST
4249 024462 012737 024516 001444 MOV      #TST50,NEXT ;POINT TO THE START OF NEXT TEST.
4250      ;MOV      #64$,$LOCK ;ADDRESS FOR LOCK ON DATA.
4251 024470 104410      ;R1 CONTAINS BASE KMC11 ADDRESS
4252 024472 005061 000004 MSTCLR ;MASTER CLEAR KMC11
4253 024476 104412      CLR      4(R1) ;CLEAR PORT4
4254 024500 122117      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4255 024502 004737 035032 122117 ;PUT LINE UNIT IN BITSTUFF MODE
4256 024506 005037 035250 JSR      PC,CLR10 ;DO THIS AFTER MODE IS SET
4257 024512 012711 004000 CLR      BITCON ;CONSECUTIVE 1'S COUNTER INIT TO 0
4258 024516 004737 035032 MOV      #BIT11,(R1) ;SET LU LOOP
4259 024522 005000      JSR      PC,CLR10 ;CLEAR BCC REGISTERS
4260 024524 012737 102010 034466 CLR      R0 ;START SHIFT COUNTER AT ZERO
4261 024532 012737 000125 024576 MOV      #CRC.CCITT,XPOLY ;LOAD POLYNOMIAL FOR SOFTWARE BCC
4262 024540 005037 024600 MOV      #125,66$ ;LOAD CHAR FOR SOFTWARE BCC
4263 024544 005137 024600 CLR      67$ ;CLEAR OLD SOFTWARE BCC
4264 024550 004737 034472 COM      67$ ;START AT -1
4265 024554 000125      JSR      PC,BCCLD ;LOAD OUT SILO WITH 2 SYNCs
4266 024556 104413 000021 125 ;AND THE CHARACTER 125
4267 024562 104413 000001 65$: DATACLK, 21 ;GET TRANSMITTER ACTIVE
4268 024566 005200      DATACLK, 1 ;SHIFT BCC ONCE
4269 024570 004537 034344 INC      R0 ;BUMP SHIFT COUNT
JSR      R5,SIMBCC ;CALCULATE SOFTWARE BCC LSB

```

```

***** TEST 47 *****
;TEST OF CRC OPERATION
;USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER
;125, VERIFY THE LSB OF THE BCC ON EACH SHIFT
;TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
*****

```

TEST 47

```

-----
;*****
;TST47:
;LOAD THE NO. OF THIS TEST
;POINT TO THE START OF NEXT TEST.
;ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;CLEAR PORT4
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PUT LINE UNIT IN BITSTUFF MODE
;DO THIS AFTER MODE IS SET
;CONSECUTIVE 1'S COUNTER INIT TO 0
;SET LU LOOP
;CLEAR BCC REGISTERS
;START SHIFT COUNTER AT ZERO
;LOAD POLYNOMIAL FOR SOFTWARE BCC
;LOAD CHAR FOR SOFTWARE BCC
;CLEAR OLD SOFTWARE BCC
;START AT -1
;LOAD OUT SILO WITH 2 SYNCs
;AND THE CHARACTER 125
;GET TRANSMITTER ACTIVE
;SHIFT BCC ONCE
;BUMP SHIFT COUNT
;CALCULATE SOFTWARE BCC LSB

```



BASIC RECEIVER TESTS

```

4270 024574 000001          1          ;ONE SHIFT
4271 024576 000000      66$: 0          ;DATA CHARACTER
4272 024600 000000      67$: 0          ;OLD BCC
4273 024602 103405          BCS      68$          ;BR IF SOFT BCC LSB IS SET
4274 024604 004737 034604    JSR      PC,GETQ0    ;GET HARDWARE TRANSMITTER BCC LSB
4275 024610 103006          BCC      69$          ;BR IF HARD BCC LSB IS CLEAR
4276 024612 104012          ERROR    12          ;ERROR, BCC LSB IS SET
4277 024614 000404          BR      69$          ;CONTINUE
4278 024616 004737 034604    68$: JSR      PC,GETQ0    ;GET HARDWARE TRANSMITTER BCC LSB
4279 024622 103401          BCS      69$          ;BR IF HARD BCC LSB IS SET
4280 024624 104016          ERROR    16          ;ERROR, HARD BCC LSB IS CLEAR
4281 024626
4282 024628 006037 024576      ROR      66$          ;SHIFT SOFT DATA
4283 024632 013737 034470 024600  MOV      CALBCC,67$   ;LOAD OLD SOFT BCC
4284 024640 022700 000010    CMP      #10,R0       ;DONE YET?
4285 024644 001346          BNE      65$          ;BR IF NOT DONE
4286 024646 104405          SCOPE1 ;SCOPE SUBTEST (SW09=1)
4287 024650 012737 024656 001444  MOV      #71$,LOCK    ;NEW SCOPE1
4288 024656 004737 035032      71$: JSR      PC,CLR10    ;CLEAR BCC REGISTERS
4289 024662 005000          CLR      R0          ;START SHIFT COUNTER AT ZERO
4290 024664 012737 102010 034466  MOV      #CRC.CCITT,XPOLY ;LOAD POLYNOMIAL FOR SOFTWARE BCC
4291 024672 012737 000125 024736  MOV      #125,73$;    ;LOAD CHAR FOR SOFTWARE BCC
4292 024700 005037 024740          CLR      74$        ;CLEAR OLD SOFTWARE BCC
4293 024704 005137 024740          COM      74$        ;START AT -1
4294 024710 004737 034472      JSR      PC,BCCLD    ;LOAD OUT SILO WITH 2 SYNCs
4295 024714 000125          125          ;AND THE CHARACTER 125
4296 024716 104413 000032      DATACLK, 32        ;GET RECEIVER ACTIVE
4297 024722 104413 000001      72$: DATACLK, 1    ;SHIFT BCC ONCE
4298 024726 005200          INC      R0          ;BUMP SHIFT COUNT
4299 024730 004537 034344      JSR      R5,SIMBCC   ;CALCULATE SOFTWARE BCC LSB
4300 024734 000001          1          ;ONE SHIFT
4301 024736 000000      73$: 0          ;DATA CHARACTER
4302 024740 000000      74$: 0          ;OLD BCC
4303 024742 103405          BCS      75$          ;BR IF SOFT BCC LSB IS SET
4304 024744 004737 034616    JSR      PC,GETQI    ;GET HARDWARE RECEIVER BCC LSB
4305 024750 103006          BCC      76$          ;BR IF HARD BCC LSB IS CLEAR
4306 024752 104013          ERROR    13          ;ERROR, BCC LSB IS SET
4307 024754 000404          BR      76$          ;CONTINUE
4308 024756 004737 034616      75$: JSR      PC,GETQI    ;GET HARDWARE RECEIVER BCC LSB
4309 024762 103401          BCS      76$          ;BR IF HARD BCC LSB IS SET
4310 024764 104017          ERROR    17          ;ERROR, BCC LSB IS CLEAR
4311 024766
4312 024766 006037 024736      ROR      73$        ;SHIFT SOFT DATA
4313 024772 013737 034470 024740  MOV      CALBCC,74$   ;LOAD OLD SOFT BCC
4314 025000 022700 000010    CMP      #10,R0       ;DONE YET?
4315 025004 001346          BNE      72$        ;BR IF NOT DONE
4316 025006 104405          SCOPE1 ;SCOPE SUBTEST (SW09=1)
4317 025010      77$:
4318
4319
4320
4321
4322
4323
4324
4325
;***** TEST 50 *****
;TEST OF CRC OPERATION
;USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK THE CHARACTER
;252, VERIFY THE LSB OF THE BCC ON EACH SHIFT
;TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
;*****

```



```

4326
4327
4328
4329
4330 025010 000004
4331 025012 012737 000050 001202
4332 025020 012737 025354 001442
4333 025026 012737 025062 001444
4334
4335 025034 104410
4336 025036 005061 000004
4337 025042 104412
4338 025044 122117
4339 025046 004737 035032
4340 025052 005037 035250
4341 025056 012711 004000
4342 025062 004737 035032
4343 025066 005000
4344 025070 012737 102010 034466
4345 025076 012737 000252 025142
4346 025104 005037 025144
4347 025110 005137 025144
4348 025114 004737 034472
4349 025120 000252
4350 025122 104413 000021
4351 025126 104413 000001
4352 025132 005200
4353 025134 004537 034344
4354 025140 000001
4355 025142 000000
4356 025144 000000
4357 025146 103405
4358 025150 004737 034604
4359 025154 103006
4360 025156 104012
4361 025160 000404
4362 025162 004737 034604
4363 025166 103401
4364 025170 104016
4365 025172
4366 025172 006037 025142
4367 025176 013737 034470 025144
4368 025204 022700 000010
4369 025210 001346
4370 025212 104405
4371 025214 012737 025222 001444
4372 025222 004737 035032
4373 025226 005000
4374 025230 012737 102010 034466
4375 025236 012737 000252 025302
4376 025244 005037 025304
4377 025250 005137 025304
4378 025254 004737 034472
4379 025260 000252
4380 025262 104413 000032
4381 025266 104413 000001

;-----
; TEST 50
;*****
TST50: SCOPE
MOV #50, $TSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST51, NEXT ; POINT TO THE START OF NEXT TEST.
MOV #64$, LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR 4(R1) ; CLEAR PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ; PUT LINE UNIT IN BITSTUFF MODE
JSR PC, CLRIO ; DO THIS AFTER MODE IS SET
CLR BITCON ; CONSECUTIVE 1'S COUNTER INIT TO 0
MOV #BIT11, (R1) ; SET LU LOOP
64$: JSR PC, CLRIO ; CLEAR BCC REGISTERS
CLR RO ; START SHIFT COUNTER AT ZERO
MOV #CRC.CCITT, XPOLY ; LOAD POLYNOMIAL FOR SOFTWARE BCC
MOV #252, 66$ ; LOAD CHAR FOR SOFTWARE BCC
CLR 67$ ; CLEAR OLD SOFTWARE BCC
COM 67$ ; START AT -1
JSR PC, BCCLD ; LOAD OUT SILO WITH 2 SYNC
252 ; AND THE CHARACTER 252
DATACLK, 21 ; GET TRANSMITTER ACTIVE
65$: DATACLK, 1 ; SHIFT BCC ONCE
INC RO ; BUMP SHIFT COUNT
JSR RS, SIMBCC ; CALCULATE SOFTWARE BCC LSB
1 ; ONE SHIFT
66$: 0 ; DATA CHARACTER
67$: 0 ; OLD BCC
BCS 68$ ; BR IF SOFT BCC LSB IS SET
JSR PC, GETQO ; GET HARDWARE TRANSMITTER BCC LSB
69$ ; BR IF HARD BCC LSB IS CLEAR
ERROR 12 ; ERROR, BCC LSB IS SET
BR 69$ ; CONTINUE
68$: JSR PC, GETQO ; GET HARDWARE TRANSMITTER BCC LSB
BCS 69$ ; BR IF HARD BCC LSB IS SET
ERROR 16 ; ERROR, HARD BCC LSB IS CLEAR
69$: ROR 66$ ; SHIFT SOFT DATA
MOV CALBCC, 67$ ; LOAD OLD SOFT BCC
CMP #10, RO ; DONE YET?
BNE 65$ ; BR IF NOT DONE
SCOPE1 ; SCOPE SUBTEST (SW09=1)
MOV #71$, LOCK ; NEW SCOPE1
71$: JSR PC, CLRIO ; CLEAR BCC REGISTERS
CLR RO ; START SHIFT COUNTER AT ZERO
MOV #CRC.CCITT, XPOLY ; LOAD POLYNOMIAL FOR SOFTWARE BCC
MOV #252, 73$ ; LOAD CHAR FOR SOFTWARE BCC
CLR 74$ ; CLEAR OLD SOFTWARE BCC
COM 74$ ; START AT -1
JSR PC, BCCLD ; LOAD OUT SILO WITH 2 SYNC
252 ; AND THE CHARACTER 252
DATACLK, 32 ; GET RECEIVER ACTIVE
72$: DATACLK, 1 ; SHIFT BCC ONCE

```



BASIC RECEIVER TESTS

```

4382 025272 005200      INC      R0      ;BUMP SHIFT COUNT
4383 025274 004537 034344 JSR      RS,SIMBCC ;CALCULATE SOFTWARE BCC LSB
4384 025300 000001      1          ;ONE SHIFT
4385 025302 000000      73$: 0      ;DATA CHARACTER
4386 025304 000000      74$: 0      ;OLD BCC
4387 025306 103405      BCS      75$    ;BR IF SOFT BCC LSB IS SET
4388 025310 004737 034616 JSR      PC,GETQI ;GET HARDWARE RECEIVER BCC LSB
4389 025314 103006      BCC      76$    ;BR IF HARD BCC LSB IS CLEAR
4390 025316 104013      ERROR   13      ;ERROR, BCC LSB IS SET
4391 025320 000404      BR       76$    ;CONTINUE
4392 025322 004737 034616 JSR      PC,GETQI ;GET HARDWARE RECEIVER BCC LSB
4393 025326 103401      BCS      76$    ;BR IF HARD BCC LSB IS SET
4394 025330 104017      ERROR   17      ;ERROR, BCC LSB IS CLEAR
4395 025332
4396 025332 006037 025302      ROR      73$    ;SHIFT SOFT DATA
4397 025336 013737 034470 025304 MOV      CALBCC,74$ ;LOAD OLD SOFT BCC
4398 025344 022700 000010 CMP      #10,R0   ;DONE YET?
4399 025350 001346      BNE      72$    ;BR IF NOT DONE
4400 025352 104405      SCOP1
4401 025354      77$:

```

```

4402
4403
4404      ;***** TEST 51 *****
4405      ;*TRANSMITTER CRC TEST
4406      ;*USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK A BINARY
4407      ;*COUNT PATTERN, VERIFY THE LSB OF THE TRANSMITTER BCC ON EACH SHIFT
4408      ;*****
4409

```

```

4410      ; TEST 51
4411      ;-----
4412

```

```

4413 025354 000004      ;*****
4414 025356 012737 000051 001202 †TST51: SCOPE
4415 025364 012737 025676 001442 MOV      #51,$TSTNM ; LOAD THE NO. OF THIS TEST
4416      MOV      #TST52,NEXT ; POINT TO THE START OF NEXT TEST.
4417 025372 104410      ;R1 CONTAINS BASE KMC11 ADDRESS
4418 025374 005061 000004 MSTCLR   ;MASTER CLEAR KMC11
4419 025400 104412      CLR      4(R1)   ;CLEAR PORT4
4420 025402 122117      ROMCLK  ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4421 025404 004737 035032 JSR      PC,CLR10 ;PUT LINE UNIT IN BITSTUFF MODE
4422 025410 005037 035250 CLR      BITCON  ;DO THIS AFTER MODE IS SET
4423 025414 012711 004000 MOV      #BIT11,(R1) ;CONSECUTIVE 1'S COUNTER INIT TO 0
4424 025420 005003      CLR      R3      ;SET LINE UNIT LOOP
4425 025422 005004      CLR      R4      ;ZERO BIT COUNT
4426 025424 005005      CLR      R5      ;R4 CONTAINS CHAR TO BE LOADED IN SILO
4427 025426 005037 025554 CLR      4$      ;R5 CONTAINS CHAR CURRENTLY BEING SHIFTED OUT
4428 025432 005137 025554 CLR      4$      ;CLEAR SOFT BCC
4429 025436 012737 102010 034466 MOV      #CRC.CCITT,XPOLY ;START AT -1
4430 025444 004737 034634 JSR      PC,SYNLD ;LOAD POLYNOMIAL
4431 025450 010461 000004 MOV      R4,4(R1) ;LOAD SILO WITH 2 SYNCs, SOM SET
4432 025454 104412      ROMCLK  ;PORT4+CHAR
4433 025456 122110      122110 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4434 025460 005204      INC      R4      ;LOAD OUT DATA
4435 025462 010461 000004 MOV      R4,4(R1) ;INCREMENT TO NEXT CHARACTER
4436 025466 104412      ROMCLK  ;PORT4+CHAR
4437 025470 122110      122110 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4437      ;LOAD OUT DATA

```



BASIC RECEIVER TESTS

```

4438 025472 005204          INC      R4          ; INCREMENT TO NEXT CHARACTER
4439 025474 010461 000004  MOV      R4,4(R1)   ; PORT4+CHAR
4440 025500 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4441 025502 122110          ; LOAD OUT DATA
4442 025504 004737 033502  JSR      PC,OCOR    ; WAIT FOR OCOR
4443 025510 104413 000021  DATACLK,21        ; CLOCK DATA
4444 025514 010537 025540  MOV      R5,10$    ; START WITH ZERO
4445 025520 012700 000001  MOV      #1,R0     ; START COUNT AT 1
4446 025524 010537 025552  MOV      R5,3$     ; LOAD CHAR FOR SOFT CRC
4447 025530 104413 000001  DATACLK,1        ; SHIFT BCC ONCE
4448 025534 004537 035132  JSR      R5,STFFCK ; CHECK BIT STUFFING
4449 025540 000000          ; CHARACTER
4450 025542 000001          ; SHIFT COUNT
4451 025544 004537 034344  JSR      R5,SIMBCC ; CALCULATE SOFT BCC
4452 025550 000001          ; SOFT SHIFT COUNT
4453 025552 000000          ; SOFT CHARACTER
4454 025554 000000          ; OLD SOFT BCC
4455 025556 103405          ; BR IF SOFT BCC LSB IS SET
4456 025560 004737 034604  JSR      PC,GETQ0  ; GET HARDWARE TRANSMITTER BCC LSB
4457 025564 103006          ; BR IF OK (CLEARED)
4458 025566 104020          ; ERROR, BCC LSB WAS SET
4459 025570 000404          ; CONTINUE WITH TEST
4460 025572 004737 034604  JSR      PC,GETQ0  ; GET HARDWARE TRANSMITTER BCC LSB
4461 025576 103401          ; BR IF OK (SET)
4462 025600 104021          ; ERROR, BCC LSB WAS CLEAR
4463
4464
4465 025602          6$:
4466 025606 006037 025540  ROR      10$       ; SHIFT CHAR FOR STUFF CHECK
4467 025610 001004          DEC      R0         ; DEC STUFF CHECK SHIFT COUNT
4468 025612 012700 000010  BNE     11$        ; BR IF NOT DONE THIS CHARACTER
4469 025616 010537 025540  MOV      #10,R0    ; RESET BIT COUNT TO 10
4470 025622          MOV      R5,10$    ; LOAD NEXT CHAR FOR STUFF CHECK
4471 025622 006037 025552  11$:
4472 025626 013737 034470 025554  ROR      3$        ; SHIFT SOFT DATA
4473 025634 005203          MOV      CALBCC,4$ ; LOAD OLD SOFT BCC
4474 025636 022703 000010  INC      R3         ; INCREMENT BIT COUNTER
4475 025642 001332          CMP      #10,R3    ; DONE A FULL CHARACTER YET?
4476 025644 005003          BNE     2$         ; BR IF NO
4477 025646 005204          CLR      R3        ; RESTART BIT COUNTER
4478 025650 022704 000400  INC      R4        ; INCREMENT DATA FOR SILO
4479 025654 003404          CMP      #400,R4  ; DONE BINARY COUNT YET?
4480 025656 010461 000004  BLE     9$         ; BR IF YES
4481 025662 104412          MOV      R4,4(R1) ; PORT4+DATA
4482 025664 122110          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4483 025666 005205          ; LOAD OUT DATA
4484 025670 022705 000400  INC      R5        ; INCREMENT DATA
4485 025674 001313          CMP      #400,R5  ; DONE BINARY PATTERN YET?
4486 025676          BNE     1$        ; BR IF NO
4487
4488
4489          ; ***** TEST 52 *****
4490          ; *RECEIVER CRC TEST
4491          ; *USING THE CRC.CCITT POLYNOMIAL, SINGLE CLOCK A BINARY
4492          ; *COUNT PATTERN, VERIFY THE LSB OF THE RECEIVER BCC ON EACH SHIFT
4493          ; *****

```

```

; TEST 52
;*****
TST52: SCOPE
MOV #52,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST53,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR 4(R1) ; CLEAR PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ; PUT LINE UNIT IN BITSTUFF MODE
JSR PC,CLR10 ; DO THIS AFTER MODE IS SET
CLR BITCON ; CONSECUTIVE 1'S COUNTER INIT TO 0
MOV #BIT11,(R1) ; SET LINE UNIT LOOP
CLR R3 ; ZERO BIT COUNT
CLR R4 ; R4 CONTAINS CHAR TO BE LOADED IN SILO
CLR R5 ; R5 CONTAINS CHAR CURRENTLY BEING SHIFTED OUT
CLR 4$ ; CLEAR SOFT BCC
COM 4$ ; START AT -1
MOV #CRC.CCITT,XPOLY ; LOAD POLYNOMIAL
JSR PC,SYNLD ; LOAD SILO WITH 2 SYNCs, SOM SET
MOV R4,4(R1) ; PORT4+CHAR
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122110 ; LOAD OUT DATA
INC R4 ; INCREMENT TO NEXT CHARACTER
MOV R4,4(R1) ; PORT4+CHAR
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122110 ; LOAD OUT DATA
INC R4 ; INCREMENT TO NEXT CHARACTER
MOV R4,4(R1) ; PORT4+CHAR
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122110 ; LOAD OUT DATA
JSR PC,OCOR ; WAIT FOR OCOR
DATACLK,32 ; CLOCK DATA
MOV R5,10$ ; START WITH ZERO
INC 10$ ; TRANSMITTER IS ONE CHAR AHEAD
MOV #10,R0 ; R0 = CHAR COUNT
MOV R5,3$ ; LOAD CHAR FOR SOFT CRC
1$: MOV R5,3$ ; SHIFT BCC ONCE
2$: DATACLK,1 ; CHECK BIT STUFFING
10$: 0 ; CHARACTER
1 ; SHIFT COUNT
JSR R5,SIMBCC ; CALCULATE SOFT BCC
1 ; SOFT SHIFT COUNT
3$: 0 ; SOFT CHARACTER
4$: 0 ; OLD SOFT BCC
BCS 5$ ; BR IF SOFT BCC LSB IS SET
JSR PC,GETQI ; GET HARDWARE RECEIVER BCC LSB
6$ ; BR IF OK (CLEARED)
ERROR,22 ; ERROR, BCC LSB WAS SET
BR 6$ ; CONTINUE WITH TEST
5$: JSR PC,GETQI ; GET HARDWARE RECEIVER BCC LSB
BCS 6$ ; BR IF OK (SET)
ERROR,23 ; ERROR, BCC LSB WAS CLEAR

```

```

4494
4495
4496
4497
4498 025676 000004
4499 025700 012737 000052 001202
4500 025706 012737 026234 001442
4501
4502 025714 104410
4503 025716 005061 000004
4504 025722 104412
4505 025724 122117
4506 025726 004737 035032
4507 025732 005037 035250
4508 025736 012711 004000
4509 025742 005003
4510 025744 005004
4511 025746 005005
4512 025750 005037 026102
4513 025754 005137 026102
4514 025760 012737 102010 034466
4515 025766 004737 034634
4516 025772 010461 000004
4517 025776 104412
4518 026000 122110
4519 026002 005204
4520 026004 010461 000004
4521 026010 104412
4522 026012 122110
4523 026014 005204
4524 026016 010461 000004
4525 026022 104412
4526 026024 122110
4527 026026 004737 033502
4528 026032 104413 000032
4529 026036 010537 026066
4530 026042 005237 026066
4531 026046 012700 000010
4532 026052 010537 026100 1$:
4533 026056 104413 000001 2$:
4534 026062 004537 035132 JSR R5,STFFCK
4535 026066 000000 10$:
4536 026070 000001 1
4537 026072 004537 034344 JSR R5,SIMBCC
4538 026076 000001 1
4539 026100 000000 3$:
4540 026102 000000 4$:
4541 026104 103405
4542 026106 004737 034616
4543 026112 103006
4544 026114 104022
4545 026116 000404
4546 026120 004737 034616 5$:
4547 026124 103401
4548 026126 104023
4549

```



BASIC RECEIVER TESTS

4550	026130				6S:	ROR	10S		; SHIFT CHAR FOR STUFF CHECK
4551	026130	006037	026066			DEC	RO		; DEC STUFF CHECK SHIFT COUNT
4552	026134	005300				BNE	11S		; BR IF NOT DONE THIS CHARACTER
4553	026136	001010				MOV	#10,RO		; RESET BIT COUNT TO 10
4554	026140	012700	000010			MOV	R5,10S		; LOAD NEXT CHAR FOR STUFF CHECK
4555	026144	010537	026066			INC	10S		; TRANSMITTER IS 2 CHAR AHEAD
4556	026150	005237	026066			INC	10S		
4557	026154	005237	026066						
4558	026160				11S:	ROR	3S		; SHIFT SOFT DATA
4559	026160	006037	026100			MOV	CALBCC,4S		; LOAD OLD SOFT BCC
4560	026164	013737	034470	026102		INC	R3		; INCREMENT BIT COUNTER
4561	026172	005203				CMP	#10,R3		; DONE A FULL CHARACTER YET?
4562	026174	022703	000010			BNE	2S		; BR IF NO
4563	026200	001326				CLR	R3		; RESTART BIT COUNTER
4564	026202	005003				INC	R4		; INCREMENT DATA FOR SILO
4565	026204	005204				CMP	#400,R4		; DONE BINARY COUNT YET?
4566	026206	022704	000400			BLE	9S		; BR IF YES
4567	026212	003404				MOV	R4,4(R1)		; PORT4+DATA
4568	026214	010461	000004			ROMCLK			; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4569	026220	104412				122110			; LOAD OUT DATA
4570	026222	122110			9S:	INC	R5		; INCREMENT DATA
4571	026224	005205				CMP	#400,R5		; DONE BINARY PATTERN YET?
4572	026226	022705	000400			BNE	1S		; BR IF NO
4573	026232	001307			7S:				
4574	026234								
4575									
4576									
4577									
4578									
4579									
4580									
4581									
4582									
4583									
4584									
4585									
4586									
4587									
4588	026234	000004							
4589	026236	012737	000053	001202					
4590	026244	012737	026736	001442					
4591									
4592	026252	104410							
4593	026254	005061	000004						
4594	026260	104412							
4595	026262	122117							
4596	026264	004737	035032						
4597	026270	005037	035250						
4598									
4599									
4600									
4601	026274	012711	004000						
4602	026300	012704	035252						
4603	026304	005037	026414						
4604	026310	005137	026414						
4605	026314	012700	000004						

```

***** TEST 53 *****
; *TRANSMITTER BITSTUFF CRC TEST
; *THIS TEST TRANSMITS A FOUR CHARACTER MESSAGE WITH CRC
; *BOTH DATA AND THE BCC ARE VERIFIED IN THE BIT
; *WINDOW. THE FOUR CHARACTERS ARE 0,125,252,377
; *THE TRANSMITTER IS CHECKED FOR GOING TO A MARK STATE AFTER THE BCC
; *****

```

TEST 53

```

; *****
; *-----*
; *ST53: SCOPE
; *MOV #53,$ST53 ; LOAD THE NO. OF THIS TEST
; *MOV #ST54,NEXT ; POINT TO THE START OF NEXT TEST.
; *R1 CONTAINS BASE KMC11 ADDRESS
; *MSTCLR ; MASTER CLEAR KMC11
; *CLR 4(R1) ; CLEAR PORT4
; *ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; *122117 ; PUT LINE UNIT IN BITSTUFF MODE
; *JSR PC,CLRIO ; DO THIS AFTER MODE IS SET
; *CLR BITCON ; CONSECUTIVE 1'S COUNTER INIT TO 0
; *LOAD OUT DATA SILO
; *MOV #BIT11,(R1) ; SET LINE UNIT LOOP
; *MOV #MESDAT,R4 ; LOAD POINTER TO DATA
; *CLR 10S ; CLEAR SOFT BCC
; *COM 10S ; START AT -1
; *MOV #4,RO ; LOAD CHARACTER COUNT

```

## BASIC RECEIVER TESTS

4606	026320	004737	034634		JSR	PC,SYNLD		;LOAD 2 FLAG CHARACTERS IN OUT SILO
4607	026324	004737	033634		JSR	PC,OUTRDY		;WAIT FOR OUTRDY
4608	026330	004537	034770		JSR	RS,MESLD		;LOAD SILO WITH 4 CHAR MESS
4609	026334	035252			MESDAT			;ADDRESS OF MESSAGE
4610	026336	000004			4			;NUMBER OF CHARACTERS
4611	026340	004737	034744		JSR	PC,EOM		;LOAD GARBAGE CHARACTER, WITH EOM SET
4612	026344	004737	034744		JSR	PC,EOM		
4613	026350	004737	033502		JSR	PC,OCOR		;WAIT FOR OCOR
4614	026374	005003			CLR	R3		;CLEAR BIT COUNTER
4615	026356	104413	000022		DATACLK,	22		;CLOCK DATA
4616	026312	112405		125:	MOVB	(R4)+,R5		;LOAD R5 WITH CHAR
4617	026364	010502			MOV	R5,R2		;LOAD R2 WITH CHAR
4618								
4619								
4620								
4621								
4622	026366	010537	026462		MOV	R5,715		;LOAD FOR STUFF CHECK
4623	026372	012737	102010	034466	MOV	#CRC,CCITT,XPOLY		;LOAD POLYNOMIAL
4624	026400	010537	026412		MOV	R5,675		;LOAD SOFT CHAR FOR BCC
4625	026404	004537	034344		JSR	R5,SIMBCC		;CALCULATE SOFT BCC
4626	026410	000010			10			;SHIFT COUNT
4627	026412	000000		675:	0			;CHARACTER
4628	026414	000000		105:	0			;OLD BCC
4629	026416	013737	034470	026414	MOV	CALBCC,105		;LOAD SOFT BCC FOR NEXT SHIFT
4630	026424	104413	000001		DATACLK,	1		;SHIFT DATA IN TO BIT WINDOW
4631	026430	106002		645:	RORB	R2		;SHIFT SOFT DATA
4632	026432	103005			BCC	655		;BR IF A SPACE
4633	026434	004737	033450		JSR	PC,GETSI		;LOOK AT BIT WINDOW
4634	026440	103406			BCS	655		;BR IF OK (MARK)
4635	026442	104006			ERROR	6		;ERROR, BIT WINDOW WAS A SPACE
4636	026444	000404			BR	665		;CONTINUE
4637	026446	004737	033450		JSR	PC,GETSI		;LOOK AT BIT WINDOW
4638	026452	103001		655:	BCC	665		;BR IF OK (SPACE)
4639	026454	104006			ERROR	6		;ERROR, BIT WINDOW WAS A MARK
4640	026456			665:				
4641	026456	004537	035132		JSR	R5,STFFCK		
4642	026462	000000		715:	0			
4643	026464	000001			1			
4644	026466	110237	026462		MOVB	R2,715		;SHIFT FOR NEXT STUFF CHECK
4645	026472	005203			INC	R3		;BUMP BIT COUNTER
4646	026474	022703	000010		CMP	#10,R3		;DONE FULL 8 BITS YET
4647	026500	001351			BNE	645		;BR IF NO
4648	026502	005003			CLR	R3		;CLEAR BIT COUNTER
4649	026504	005300			DEC	RO		;DEC CHARACTER COUNT
4650	026506	001325			BNE	125		;BR IF NOT DONE YET
4651								
4652								
4653								
4654	026510	005137	034470		COM	CALBCC		;ADJUST BCC FOR SDLC
4655	026514	013700	034470		MOV	CALBCC,RO		;PUT BCC IN RO
4656	026520	010037	026562		MOV	RO,725		;LOAD BCC FOR STUFF CHECK
4657	026524	104413	000001	685:	DATACLK,	1		;SHIFT HARDWARE BCC
4658	026530	006000			ROR	RO		;SHIFT SOFT BCC
4659	026532	103005			BCC	695		;BR IF CARRY CLEAR
4660	026534	004737	033450		JSR	PC,GETSI		;LOOK AT BIT WINDOW
4661	026540	103406			BCS	705		;BR IF OK (MARK)



BASIC RECEIVER TESTS

```

4662 026542 104014          ERROR 14          ;ERROR, CRC WRONG (SPACE)
4663 026544 000404          BR 70$           ;CONTINUE
4664 026546 004737 033450 69$: JSR PC,GETSI  ;LOOK AT BIT WINDOW
4665 026552 103001          BCC 70$          ;BR IF OK (SPACE)
4666 026554 104014          ERROR 14          ;ERROR, CRC WRONG (MARK)
4667 026556          70$:          ;
4668 026556 004537 035132  JSR R5,STFFCK  ;CHECK BCC CHAR FOR ZERO STUFFS
4669 026562 000000 72$: 0          ;CHARACTER
4670 026564 000001          1          ;SHIFT COUNT
4671 026566 010037 026562  MOV R0,72$      ;SHIFT SOFTBCC ONCE
4672 026572 005203          INC R3          ;BUMP BIT COUNTER
4673 026574 022703 000020  CMP #20,R3     ;FINISHED BCC YET?
4674 026600 001351          BNE 68$        ;BR IF NO
4675 026602 005003          CLR R3         ;CLEAR BIT COUNTER
4676          ;CHECK FOR FLAG TO FOLLOW BCC
4677          ;
4678          ;
4679 026604 012737 000176 001302  MOV #1B<01111110>,STMP2 ;PUT FLAG CHARACTER IN STMP2
4680 026612 104413 000001 73$: DATACLK, 1    ;CLOCK FLAG ONCE
4681 026616 106037 001302  RORB STMP2     ;SHIFT SOFT FLAG
4682 026622 103405          BCS 74$        ;BR IF BIT IS MARK
4683 026624 004737 033450  JSR PC,GETSI  ;LOOK AT BIT WINDOW
4684 026630 103006          BCC 75$        ;BR IF OK
4685 026632 104026          ERROR 26       ;ERROR IN FLAG CHAR
4686 026634 000404          BR 75$         ;
4687 026636 004737 033450 74$: JSR PC,GETSI  ;LOOK AT BIT WINDOW
4688 026642 103401          BCS 75$        ;BR IF OK
4689 026644 104026          ERROR 26       ;ERROR IN FLAG CHAR
4690 026646 005203 75$: INC R3          ;INC BIT COUNT
4691 026650 022703 000010  CMP #10,R3    ;FLAG DONE YET?
4692 026654 001356          BNE 73$        ;BR IF NO
4693 026656 005003          CLR R3         ;CLEAR BIT COUNT
4694          ;CHECK TO SEE IF TRANSMITTER IS MARKING
4695          ;
4696          ;
4697 026660 104413 000001 2$: DATACLK, 1    ;CLOCK TRANSMITTER
4698 026664 004737 033450  JSR PC,GETSI  ;LOOK AT WINDOW
4699 026670 103401          BCS 3$         ;IT SHOULD BE MARKING
4700 026672 104024          ERROR 24       ;ERROR, BIT WAS A SPACE
4701 026674 005203 3$: INC R3          ;BUMP BIT COUNTER
4702 026676 022703 000007  CMP #7,R3     ;DONE YET
4703 026702 001366          BNE 2$        ;BR IF NO
4704 026704 104413 000010  DATACLK, 10  ;GIVE ENOUGH TICKS TO CLEAR OUT ACTIVE
4705 026710 005003          CLR R3         ;CLEAR BIT COUNTER
4706 026712 104413 000001 4$: DATACLK, 1    ;SHIFT OUT NEXT BIT
4707 026716 004737 033450  JSR PC,GETSI  ;LOOK AT BIT WINDOW
4708 026722 103401          BCS .+4       ;BR IF IT IS A MARK
4709 026724 104024          ERROR 24       ;ERROR, TRANSMITTER IS NOT MARKING
4710 026726 005203          INC R3         ;INC BIT COUNT
4711 026730 022703 000020  CMP #20,R3    ;DONE YET?
4712 026734 001366          BNE 4$        ;BR IF NO
4713          5$:          ;
4714          ;
4715          ;
4716          ;***** TEST 54 *****
4717          ;*RECEIVER BITSTUFF CRC TEST
    
```

BASIC RECEIVER TESTS

```

4718 ;*THIS TEST CLOCKS A FOUR CHARACTER MESSAGE WITH BCC
4719 ;*AND VERIFYS CORRECT DATA RECEPTION AND BCC MATCH
4720 ;*THE FOUR CHARACTER MESSAGE IS 0,125,252,377
4721 ;:*****
4722
4723 ; TEST 54
4724 ;-----
4725 ;:*****

```

```

4726 026736 000004 000054 001202 012737 SCOPE
4727 026740 012737 000054 001442 012737 MOV #54,$STSTNM ; LOAD THE NO. OF THIS TEST
4728 026746 012737 027160 001442 012737 MOV #TST55,NEXT ; POINT TO THE START OF NEXT TEST.
4729 ; R1 CONTAINS BASE KMC11 ADDRESS
4730 026754 104410 MSTCLR ; MASTER CLEAR KMC11
4731 026756 005061 000004 CLR 4(R1) ; CLEAR PORT4
4732 026762 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4733 026764 122117 122117 ; PUT LINE UNIT IN BITSTUFF MODE
4734 026766 004737 035032 JSR PC,CLRIO ; DO THIS AFTER MODE IS SET
4735 026772 012711 004000 MOV #BIT11,(R1) ; SET LINE UNIT LOOP
4736 026776 012702 035252 MOV #MESDAT,R2 ; LOAD POINTER TO DATA
4737 027002 012700 000004 MOV #4,R0 ; LOAD CHARACTER COUNT
4738 027006 004737 034634 JSR PC,SYNLD ; LOAD 2 FLAG CHARACTERS IN OUT SILO
4739 027012 004737 033634 JSR PC,OUTRDY ; WAIT FOR OUTRDY
4740 027016 004537 034770 JSR R5,MESLD ; LOAD SILO WITH 4 CHAR MESS
4741 027022 035252 MESDAT ; ADDRESS OF MESSAGE
4742 027024 000004 4 ; NUMBER OF CHARACTERS
4743 027026 004737 034744 JSR PC,EOM ; LOAD GARBAGE CHARACTER, WITH EOM SET
4744 027032 004737 034744 JSR PC,EOM
4745 027036 004737 033502 JSR PC,OCOR ; WAIT FOR OCOR
4746 027042 104413 000115 DATACLK,115 ; CLOCK DATA
4747 027046 004737 034310 3$: JSR PC,INRDY ; WAIT FOR INRDY
4748 027052 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4749 027054 021204 021204 ; GET IN DATA
4750 027056 016104 000004 MOV 4(R1),R4 ; PUT "FOUND" IN R4
4751 027062 112205 MOVB (R2)+,R5 ; PUT "EXPECTED" IN R5
4752 027064 120504 CMPB R5,R4 ; COMPARE RECEIVED DATA
4753 027066 001401 BEQ 1$ ; BR IF OK
4754 027070 104010 ERROR 10 ; DATA ERROR
4755 027072 005300 1$: DEC R0 ; DEC CHARACTER COUNT
4756 027074 001364 BNE 3$ ; BR IF NOT DONE YET
4757
4758 ;CHECK TO SEE THAT IN BCC MATCH IS SET
4759
4760 027076 004737 034310 JSR PC,INRDY ; WAIT FOR INRDY
4761 027102 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4762 027104 021204 021204 ; GET FIRST HALF OF CRC
4763 027106 116137 000004 001302 MOVB 4(R1),$TMP2 ; PUT IN $TMP2
4764 027114 042737 177400 001302 BIC #177400,$TMP2 ; CLEAR HI BYTE
4765 027122 004737 034310 JSR PC,INRDY ; WAIT FOR INRDY
4766 027126 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4767 027130 021244 021244
4768 027132 016104 000004 MOV 4(R1),R4 ; PUT "FOUND" IN R4
4769 027136 042704 000374 BIC #374,R4 ; CLEAR UNWANTED BITS
4770 027142 012705 000003 MOV #3,R5 ; PUT "EXPECTED" IN R5
4771 027146 120504 CMPB R5,R4 ; ARE IN BCC MATCH AND BLOCK END SET?
4772 027150 001401 BEQ 25$
4773 027152 104042 ERROR 42 ; IN BCC MATCH ERROR

```



BASIC RECEIVER TESTS

4774 027154  
4775 027154 104412  
4776 027156 021204  
4777 027160  
4778  
4779  
4780  
4781  
4782  
4783  
4784  
4785  
4786  
4787  
4788  
4789  
4790  
4791  
4792  
4793

255: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021204 ;GET LAST HALF  
25: ;

\*\*\*\*\* TEST 55 \*\*\*\*\*  
;BITSTUFF EOM FUNCTION TEST  
;THIS TEST LOADS OUT SILO WITH: 2 FLAGS, 4 CHAR MESSAGE, EOM  
;4 CHARACTER MESS, EOM. THE DATA STREAM IS CHECKED TO BE  
;4 CHAR, BCC, FLAG, 4 CHAR, BCC, FLAG, MARKS. THIS TEST VERIFYS THAT  
;THE CHARCTERS LOADED WITH EOM SET ARE LOST  
;ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW  
;THE FOUR CHARACTER MESSAGE IS 0, 125, 252, 377  
;RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED  
;\*\*\*\*\*

TEST 55

4794 027160 000004  
4795 027162 012737 000055 001202  
4796 027170 012737 030560 001442  
4797  
4798 027176 104410  
4799 027200 005061 000004  
4800 027204 104412  
4801 027206 122117  
4802 027210 004737 035032  
4803 027214 005037 035250  
4804  
4805  
4806  
4807 027220 012711 004000  
4808 027224 012704 035252  
4809 027230 005037 027360  
4810 027234 005137 027360  
4811 027240 012700 000004  
4812 027244 004737 034634  
4813 027250 004737 033634  
4814 027254 004537 034770  
4815 027260 035252  
4816 027262 000004  
4817 027264 004737 034744  
4818 027270 004737 034744  
4819 027274 004537 034770  
4820 027300 035252  
4821 027302 000004  
4822 027304 004737 034744  
4823 027310 004737 034744  
4824 027314 004737 033502  
4825 027320 005003  
4826 027322 104413 000022  
4827 027326 112405  
4828 027330 010502  
4829

\*\*\*\*\*  
TST55: SCOPE ;  
MOV #55, \$TSTNM ; LOAD THE NO. OF THIS TEST  
MOV #TST56, NEXT ; POINT TO THE START OF NEXT TEST.  
; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
CLR 4(R1) ; CLEAR PORT4  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122117 ; PUT LINE UNIT IN BITSTUFF MODE  
JSR PC, CLRIO ; DO THIS AFTER MODE IS SET  
CLR BITCON ; CONSECUTIVE 1'S COUNTER INIT TO 0  
; LOAD OUT DATA SILO  
MOV #BIT11, (R1) ; SET LINE UNIT LOOP  
MOV #MESDAT, R4 ; LOAD POINTER TO DATA  
CLR 105 ; CLEAR SOFT BCC  
COM 105 ; START AT -1  
MOV #4, R0 ; LOAD CHARACTER COUNT  
JSR PC, SYNLD ; LOAD 2 FLAG CHARACTERS IN OUT SILO  
JSR PC, OUTRDY ; WAIT FOR OUTRDY  
JSR R5, MESLD ; LOAD SILO WITH 4 CHAR MESS  
MESDAT ; ADDRESS OF MESSAGE  
4 ; NUMBER OF CHARACTERS  
JSR PC, EOM ; LOAD GARBAGE CHARACTER, WITH EOM SET  
JSR PC, EOM  
JSR R5, MESLD ; LOAD FOUR MORE CHARACTERS  
MESDAT ; ADDRESS OF MESSAGE  
4 ; NUMBER OF CHACTERS  
JSR PC, EOM ; SET EOM  
JSR PC, EOM ; SET EOM  
JSR PC, OCOR ; WAIT FOR OCOR  
CLR R3 ; CLEAR BIT COUNTER  
DATACLK, 22 ; CLOCK DATA  
125: MOV R5, (R4)+, R5 ; LOAD R5 WITH CHAR  
MOV R5, R2 ; LOAD R2 WITH CHAR

BASIC RECEIVER TESTS

```

4830                                     ;CHECK FIRST FOUR CHARACTER MESSAGE
4831                                     ;IN THE BIT WINDOW (0,125,252,377)
4832
4833 027332 010537 027426                MOV     R5,71$                ;LOAD FOR STUFF CHECK
4834 027336 012737 102010 034466        MOV     #CRC.CCITT,XPOLY    ;LOAD POLYNOMIAL
4835 027344 010537 027356                MOV     R5,67$              ;LOAD SOFT CHAR FOR BCC
4836 027350 004537 034344                JSR     R5,SIMBCC           ;CALCULATE SOFT BCC
4837 027354 000010                        10                          ;SHIFT COUNT
4838 027356 000000                        0                           ;CHARACTER
4839 027360 000000                        10$: 0                      ;OLD BCC
4840 027362 013737 034470 027360        MOV     CALBCC,10$         ;LOAD SOFT BCC FOR NEXT SHIFT
4841 027370 104413 000001 64$:        DATACLK,1                ;SHIFT DATA IN TO BIT WINDOW
4842 027374 106002                        RORB   R2                  ;SHIFT SOFT DATA
4843 027376 103005                        BCC    65$                 ;BR IF A SPACE
4844 027400 004737 033450                JSR     PC,GETSI           ;LOOK AT BIT WINDOW
4845 027404 103406                        BCS   66$                 ;BR IF OK (MARK)
4846 027406 104006                        ERROR  6                   ;ERROR, BIT WINDOW WAS A SPACE
4847 027410 000404                        BR     66$                 ;CONTINUE
4848 027412 004737 033450 65$:        JSR     PC,GETSI           ;LOOK AT BIT WINDOW
4849 027416 103001                        BCC   66$                 ;BR IF OK (SPACE)
4850 027420 104006                        ERROR  6                   ;ERROR, BIT WINDOW WAS A MARK
4851 027422
4852 027422 004537 035132 66$:        JSR     R5,STFFCK
4853 027426 000000 71$: 0
4854 027430 000001 1
4855 027432 110237 027426                MOVB   R2,71$             ;SHIFT FOR NEXT STUFF CHECK
4856 027436 005203                        INC    R3                  ;BUMP BIT COUNTER
4857 027440 022703 000010                CMP    #10,R3             ;DONE FULL 8 BITS YET
4858 027444 001351                        BNE   64$                 ;BR IF NO
4859 027446 005003                        CLR    R3                  ;CLEAR BIT COUNTER
4860 027450 005300                        DEC    R0                  ;DEC CHARACTER COUNT
4861 027452 001325                        BNE   12$                 ;BR IF NOT DONE YET
4862
4863                                     ;CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4864
4865 027454 005137 034470                COM    CALBCC              ;ADJUST BCC FOR SDLC
4866 027460 013700 034470                MOV     CALBCC,R0         ;PUT BCC IN R0
4867 027464 010037 027526                MOV     R0,72$           ;LOAD BCC FOR STUFF CHECK
4868 027470 104413 000001 68$:        DATACLK,1                ;SHIFT HARDWARE BCC
4869 027474 006000                        ROR    R0                  ;SHIFT SOFT BCC
4870 027476 103005                        BCC   69$                 ;BR IF CARRY CLEAR
4871 027500 004737 033450                JSR     PC,GETSI           ;LOOK AT BIT WINDOW
4872 027504 103406                        BCS   70$                 ;BR IF OK (MARK)
4873 027506 104014                        ERROR  14                  ;ERROR, CRC WRONG (SPACE)
4874 027510 000404                        BR     70$                 ;CONTINUE
4875 027512 004737 033450 69$:        JSR     PC,GETSI           ;LOOK AT BIT WINDOW
4876 027516 103001                        BCC   70$                 ;BR IF OK (SPACE)
4877 027520 104014                        ERROR  14                  ;ERROR, CRC WRONG (MARK)
4878 027522
4879 027522 004537 035132 70$:        JSR     R5,STFFCK
4880 027526 000000 72$: 0
4881 027530 000001 1
4882 027532 010037 027526                MOV     R0,72$           ;SHIFT SOFTBCC ONCE
4883 027536 005203                        INC    R3                  ;BUMP BIT COUNTER
4884 027540 022703 000020                CMP    #20,R3             ;FINISHED BCC YET?
4885 027544 001351                        BNE   68$                 ;BR IF NO
    
```



## BASIC RECEIVER TESTS

```

4886 027546 005003          CLR    R3                ;CLEAR BIT COUNTER
4887                                ;CHECK FOR FLAG TO FOLLOW BCC
4888
4889
4890 027550 012737 000176 001302 73$: MOV    #1B<01111110>,STMP2 ;PUT FLAG CHARACTER IN STMP2
4891 027556 104413 000001          DATACLK, 1                ;CLOCK FLAG ONCE
4892 027562 106037 001302          RORB   STMP2                ;SHIFT SOFT FLAG
4893 027566 103405          BCS    74$                ;BR IF BIT IS MARK
4894 027570 004737 033450          JSR    PC,GETSI           ;LOOK AT BIT WINDOW
4895 027574 103006          BCC    75$                ;BR IF OK
4896 027576 104026          ERROR  26                ;ERROR IN FLAG CHAR
4897 027600 000404          BR     75$
4898 027602 004737 033450 74$: JSR    PC,GETSI           ;LOOK AT BIT WINDOW
4899 027606 103401          BCS    75$                ;BR IF OK
4900 027610 104026          ERROR  26                ;ERROR IN FLAG CHAR
4901 027612 005203 75$: INC    R3                ;INC BIT COUNT
4902 027614 022703 000010          CMP    #10,R3            ;FLAG DONE YET?
4903 027620 001356          BNE    73$                ;BR IF NO
4904 027622 005003          CLR    R3                ;CLEAR BIT COUNT
4905 027624 012700 000004          MOV    #4,R0             ;RESET CHARACTER COUNTER
4906 027630 012704 035252          MOV    #MESDAT,R4        ;LOAD MESSAGE POINTER
4907 027634 005037 027676          CLR    11$              ;CLR SOFT BCC
4908 027640 005137 027676          COM    11$              ;ADJUST TO -1 FOR SDLC
4909 027644 112405 13$: MOVB   (R4)+,R5          ;LOAD CHAR IN R5
4910 027646 010502          MOV    R5,R2            ;LOAD CHAR IN R2
4911
4912                                ;CHECK SECOND MESSAGE IN THE BIT WINDOW (0,125,252,377)
4913
4914 027650 010537 027744          MOV    R5,83$           ;LOAD FOR STUFF CHECK
4915 027654 012737 102010 034466          MOV    #CRC.CCITT,XPOLY ;LOAD POLYNOMIAL
4916 027662 010537 027674          MOV    R5,79$           ;LOAD SOFT CHAR FOR BCC
4917 027666 004537 034344          JSR    R5,SIMBCC        ;CALCULATE SOFT BCC
4918 027672 000010          10
4919 027674 000000 79$: 0                ;SHIFT COUNT
4920 027676 000000 11$: 0                ;CHARACTER
4921 027700 013737 034470 027676          MOV    CALBCC,11$       ;LOAD SOFT BCC FOR NEXT SHIFT
4922 027706 104413 000001 76$: DATACLK, 1                ;SHIFT DATA IN TO BIT WINDOW
4923 027712 106002          RORB   R2                ;SHIFT SOFT DATA
4924 027714 103005          BCC    77$                ;BR IF A SPACE
4925 027716 004737 033450          JSR    PC,GETSI           ;LOOK AT BIT WINDOW
4926 027722 103406          BCS    78$                ;BR IF OK (MARK)
4927 027724 104006          ERROR  6                ;ERROR, BIT WINDOW WAS A SPACE
4928 027726 000404          BR     78$                ;CONTINUE
4929 027730 004737 033450 77$: JSR    PC,GETSI           ;LOOK AT BIT WINDOW
4930 027734 103001          BCC    78$                ;BR IF OK (SPACE)
4931 027736 104006          ERROR  6                ;ERROR, BIT WINDOW WAS A MARK
4932 027740 78$:
4933 027740 004537 035132          JSR    R5,STFFCK
4934 027744 000000 83$: 0
4935 027746 000001          1
4936 027750 110237 027744          MOVB   R2,83$           ;SHIFT FOR NEXT STUFF CHECK
4937 027754 005203          INC    R3                ;BUMP BIT COUNTER
4938 027756 022703 000010          CMP    #10,R3            ;DONE FULL 8 BITS YET
4939 027762 001351          BNE    76$                ;BR IF NO
4940 027764 005003          CLR    R3                ;CLEAR BIT COUNTER
4941 027766 005300          DEC    R0                ;DEC CHARACTER COUNT

```

## BASIC RECEIVER TESTS

```

4942 027770 001325          BNE      13$          ;BR IF NOT DONE YET
4943
4944                      ;CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4945
4946 027772 005137 034470    COM      CALBCC          ;ADJUST BCC FOR SDLC
4947 027776 013700 034470    MOV      CALBCC,R0      ;PUT BCC IN R0
4948 030002 010037 030044    MOV      R0,84$        ;LOAD BCC FOR STUFF CHECK
4949 030006 104413 000001    80$:    DATACLK,1      ;SHIFT HARDWARE BCC
4950 030012 006000          ROR      R0              ;SHIFT SOFT BCC
4951 030014 103005          BCC      81$            ;BR IF CARRY CLEAR
4952 030016 004737 033450    JSR      PC,GETSI      ;LOOK AT BIT WINDOW
4953 030022 103406          BCS      82$            ;BR IF OK (MARK)
4954 030024 104014          ERROR    14             ;ERROR, CRC WRONG (SPACE)
4955 030026 000404          BR       82$            ;CONTINUE
4956 030030 004737 033450    81$:    JSR      PC,GETSI      ;LOOK AT BIT WINDOW
4957 030034 103001          BCC      82$            ;BR IF OK (SPACE)
4958 030036 104014          ERROR    14             ;ERROR, CRC WRONG (MARK)
4959 030040
4960 030040 004537 035132    JSR      R5,STFFCK      ;CHECK BCC CHAR FOR ZERO STUFFS
4961 030044 000000    84$:    0                      ;CHARACTER
4962 030046 000001          1                      ;SHIFT COUNT
4963 030050 010037 030044    MOV      R0,84$        ;SHIFT SOFTBCC ONCE
4964 030054 005203          INC      R3             ;BUMP BIT COUNTER
4965 030056 022703 000020    CMP      #20,R3        ;FINISHED BCC YET?
4966 030062 001351          BNE      80$            ;BR IF NO
4967 030064 005003          CLR      R3             ;CLEAR BIT COUNTER
4968
4969                      ;CHECK FOR FLAG TO FOLLOW BCC
4970
4971 030066 012737 000176 001302    MOV      #1B<01111110>,STMP2 ;PUT FLAG CHARACTER IN STMP2
4972 030074 104413 000001    85$:    DATACLK,1          ;CLOCK FLAG ONCE
4973 030100 106037 001302    RORB     STMP2          ;SHIFT SOFT FLAG
4974 030104 103405          BCS      86$            ;BR IF BIT IS MARK
4975 030106 004737 033450    JSR      PC,GETSI      ;LOOK AT BIT WINDOW
4976 030112 103006          BCC      87$            ;BR IF OK
4977 030114 104026          ERROR    26             ;ERROR IN FLAG CHAR
4978 030116 000404          BR       87$            ;CONTINUE
4979 030120 004737 033450    86$:    JSR      PC,GETSI      ;LOOK AT BIT WINDOW
4980 030124 103401          BCS      87$            ;BR IF OK
4981 030126 104026          ERROR    26             ;ERROR IN FLAG CHAR
4982 030130 005203    87$:    INC      R3             ;INC BIT COUNT
4983 030132 022703 000010    CMP      #10,R3        ;FLAG DONE YET?
4984 030136 001356          BNE      85$            ;BR IF NO
4985 030140 005003          CLR      R3             ;CLEAR BIT COUNT
4986
4987                      ;CHECK TO SEE IF TRANSMITTER IS MARKING
4988
4989 030142 104413 000001    2$:    DATACLK,1          ;CLOCK TRANSMITTER
4990 030146 004737 033450    JSR      PC,GETSI      ;LOOK AT WINDOW
4991 030152 103401          BCS      3$             ;IT SHOULD BE MARKING
4992 030154 104024          ERROR    24             ;ERROR, BIT WAS A SPACE
4993 030156 005203    3$:    INC      R3             ;BUMP BIT COUNTER
4994 030160 022703 000007    CMP      #7,R3         ;DONE YET
4995 030164 001366          BNE      2$            ;BR IF NO
4996 030166 104413 000010    DATACLK,10          ;GIVE ENOUGH TICKS TO CLEAR OUT ACTIVE
4997 030172 005003          CLR      R3             ;CLEAR BIT COUNTER

```



## BASIC RECEIVER TESTS

```

4998 030174 104413 000001      4S:  DATACLK,          1      ;SHIFT OUT NEXT BIT
4999 030200 004737 033450      JSR    PC,GETSI          ;LOOK AT BIT WINDOW
5000 030204 103401              BCS    +4                ;BR IF IT IS A MARK
5001 030206 104024              ERROR  24                ;ERROR, TRANSMITTER IS NOT MARKING
5002 030210 005203              INC    R3                ;INC BIT COUNT
5003 030212 022703 000020      CMP    #20,R3           ;DONE YET?
5004 030216 001366              BNE    4S                ;BR IF NO
5005
5006
5007
5008
5009 030220 104413 000001      DATACLK,          1      ;GET LAST BIT IN RECEIVER
5010 030224 012703 000004      MOV    #4,R3            ;R3=CHARACTER COUNT
5011 030230 012702 035252      MOV    #MESDAT,R2      ;LOAD MESSAGE POINTER IN R2
5012 030234 004737 034310      JSR    PC,INRDY        ;WAIT FOR INRDY
5013 030240 104412              ROMCLK              ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5014 030242 021204 021204      MOV    4(R1),R4        ;PUT "FOUND" IN R4
5015 030244 016104 000004      MOV    (R2)+,R5        ;PUT "EXPECTED" IN R5
5016 030250 112205              CMPB   R5,R4           ;IS RECEIVED DATA CORRECT?
5017 030252 120504              BEQ    41$             ;BR IF YES
5018 030254 001401              ERROR  10              ;RECEIVE DATA ERROR
5019 030256 104010              DEC    R3               ;DEC CHARACTER COUNT
5020 030260 005303              BNE    40$             ;BR IF NOT DONE YET
5021 030262 001364
5022
5023
5024
5025
5026 030264 004737 034310      JSR    PC,INRDY        ;WAIT FOR INRDY
5027 030270 104412              ROMCLK              ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5028 030272 021204 021204      MOV    4(R1),STMP2     ;GET FIRST HALF OF CRC
5029 030274 116137 000004 001302  MOV    #177400,STMP2   ;PUT IN STMP2
5030 030302 042737 177400 001302  BIC    #177400,STMP2   ;CLEAR HI BYTE
5031 030310 004737 034310      JSR    PC,INRDY        ;WAIT FOR INRDY
5032 030314 104412              ROMCLK              ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5033 030316 021244 021244      MOV    4(R1),R4        ;PUT "FOUND" IN R4
5034 030320 016104 000004      BIC    #374,R4         ;CLEAR UNWANTED BITS
5035 030324 042704 000374      MOV    #3,R5           ;PUT "EXPECTED" IN R5
5036 030330 012705 000003      CMPB   R5,R4           ;ARE IN BCC MATCH AND BLOCK END SET?
5037 030334 120504              BEQ    50$             ;IN BCC MATCH ERROR
5038 030336 001401              ERROR  42
5039 030340 104042
5040 030342
5041 030342 104412              ROMCLK              ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5042 030344 021204 021204      MOV    4(R1),STMP1+1   ;GET LAST HALF
5043 030346 116137 000004 001301  MOV    #377,STMP1     ;PUT IN STMP1
5044 030354 042737 000377 001300  BIC    #377,STMP1     ;CLEAR LO BYTE
5045 030362 053737 001300 001302  BIS    STMP1,STMP2     ;16 BIT BCC NOW IN STMP2
5046 030370 023737 034470 001302  CMP    CALBCC,STMP2   ;IS IT CORRECT?
5047 030376 001401              BEQ    42$             ;BR IF OK
5048 030400 104027              ERROR  27
5049
5050
5051
5052
5053 030402 012703 000004      42S:  MOV    #4,R3          ;R3=CHARACTER COUNT
;CHECK TO SEE THAT SECOND FOUR CHARACTER MESSAGE
;WAS RECEIVED CORRECTLY (0,125,252,377)

```



BASIC RECEIVER TESTS

```

5054 030406 012702 035252      MOV      #MESDAT,R2      ;LOAD MESSAGE POINTER IN R2
5055 030412 004737 034310      JSR      PC,INRDY       ;WAIT FOR INRDY
5056 030416 104412                ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5057 030420 021204                021204
5058 030422 016104 000004      MOV      4(R1),R4       ;PUT "FOUND" IN R4
5059 030426 112205                MOVB     (R2)+,R5       ;PUT "EXPECTED" IN R5
5060 030430 120504                CMPB    R5,R4          ;IS RECEIVED DATA CORRECT?
5061 030432 001401                BEQ     44$            ;BR IF YES
5062 030434 104010                ERROR   10            ;RECEIVE DATA ERROR
5063 030436 005303      44$: DEC     R3          ;DEC CHARACTER COUNT
5064 030440 001364                BNE     43$            ;BR IF NOT DONE YET
5065
5066                ;CHECK TO SEE THAT IN BCC MATCH IS SET
5067                ;AND THAT THE BCC WAS RECEIVED CORRECTLY
5068
5069 030442 004737 034310      JSR      PC,INRDY       ;WAIT FOR INRDY
5070 030446 104412                ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5071 030450 021204                021204                ;GET FIRST HALF OF CRC
5072 030452 116137 000004 001302  MOVB     4(R1),STMP2    ;PUT IN $TMP2
5073 030460 042737 177400 001302  BIC     #177400,STMP2  ;CLEAR HI BYTE
5074 030466 004737 034310      JSR      PC,INRDY       ;WAIT FOR INRDY
5075 030472 104412                ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5076 030474 021244                021244
5077 030476 016104 000004      MOV      4(R1),R4       ;PUT "FOUND" IN R4
5078 030502 042704 000374      BIC     #374,R4        ;CLEAR UNWANTED BITS
5079 030506 012705 000003      MOV      #3,R5         ;PUT "EXPECTED" IN R5
5080 030512 120504                CMPB    R5,R4          ;ARE IN BCC MATCH AND BLOCK END SET?
5081 030514 001401                BEQ     51$            ;IN BCC MATCH ERROR
5082 030516 104042                ERROR   42
5083
5084 030520 104412                ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5085 030522 021204                021204                ;GET LAST HALF
5086 030524 116137 000004 001301  MOVB     4(R1),STMP1+1 ;PUT IN $TMP1
5087 030532 042737 000377 001300  BIC     #377,$TMP1     ;CLEAR LO BYTE
5088 030540 053737 001300 001302  BIS     $TMP1,$TMP2    ;16 BIT BCC NOW IN $TMP2
5089 030546 023737 034470 001302  CMP     CALBCC,$TMP2   ;IS IT CORRECT?
5090 030554 001401                BEQ     55$            ;BR IF OK
5091 030556 104027                ERROR   27
5092
5093
5094
5095
5096
5097
5098
5099
5100
5101
5102
5103
5104
5105
5106
5107
5108
5109

```

```

;***** TEST 56 *****
;BITSTUFF EOM FUNCTION TEST
;THIS TEST LOADS OUT SILO WITH: 2 FLAGS, 4 CHAR MESSAGE, EOM
;SOM, 4 CHAR MESS, EOM. THE DATA STREAM IS CHECKED TO BE
;4 CHAR, BCC, FLAG, 4 CHAR, BCC, FLAG, MARKS. THIS TEST VERIFYS THAT
;THE CHARACTERS LOADED WITH EOM SET ARE LOST
;ALSO THAT THE CHAR LOADED WITH SOM IS NOT IN THE BCC
;ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW
;THE FOUR CHARACTER MESSAGE IS 0,125,252,377
;RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED
;*****

```

; TEST 56

;\*\*\*\*\*



BASIC RECEIVER TESTS

5110	030560	000004			TST56:	SCOPE			
5111	030562	012737	000056	001202		MOV	#56,STSTNM		; LOAD THE NO. OF THIS TEST
5112	030570	012737	032240	001442		MOV	#TST57,NEXT		; POINT TO THE START OF NEXT TEST.
5113									; R1 CONTAINS BASE KMC11 ADDRESS
5114	030576	104410				MSTCLR			; MASTER CLEAR KMC11
5115	030600	005061	000004			CLR	4(R1)		; CLEAR PORT4
5116	030604	104412				ROMCLK			; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5117	030606	122117				122117			; PUT LINE UNIT IN BITSTUFF MODE
5118	030610	004737	035032			JSR	PC,CLRIO		; DO THIS AFTER MODE IS SET
5119	030614	005037	035250			CLR	BITCON		; CONSECUTIVE 1'S COUNTER INIT TO 0
5120									
5121									;LOAD OUT DATA SILO
5122									
5123	030620	012711	004000			MOV	#BIT11,(R1)		; SET LINE UNIT LOOP
5124	030624	012704	035252			MOV	#MESDAT,R4		; LOAD POINTER TO DATA
5125	030630	005037	030764			CLR	10\$		; CLEAR SOFT BCC
5126	030634	005137	030764			COM	10\$		; START AT -1
5127	030640	012700	000004			MOV	#4,R0		; LOAD CHARACTER COUNT
5128	030644	004737	034634			JSR	PC,SYNLD		; LOAD 2 FLAG CHARACTERS IN OUT SILO
5129	030650	004737	033634			JSR	PC,OUTRDY		; WAIT FOR OUTRDY
5130	030654	004537	034770			JSR	RS,MESLD		; LOAD SILO WITH 4 CHAR MESS
5131	030660	035252				MESDAT			; ADDRESS OF MESSAGE
5132	030662	000004				4			; NUMBER OF CHARACTERS
5133	030664	004737	034744			JSR	PC,EOM		; LOAD GARBAGE CHARACTER, WITH EOM SET
5134	030670	004737	034744			JSR	PC,EOM		
5135	030674	004737	034714			JSR	PC,SOM		; LOAD GARBAGE CHAR WITH SOM SET
5136	030700	004537	034770			JSR	RS,MESLD		; LOAD FOUR MORE CHARACTERS
5137	030704	035252				MESDAT			; ADDRESS OF MESSAGE
5138	030706	000004				4			; NUMBER OF CHACTERS
5139	030710	004737	034744			JSR	PC,EOM		; SET EOM
5140	030714	004737	034744			JSR	PC,EOM		; SET EOM
5141	030720	004737	033502			JSR	PC,OCOR		; WAIT FOR OCOR
5142	030724	005003				CLR	R3		; CLEAR BIT COUNTER
5143	030726	104413	000022			DATACLK,	22		; CLOCK DATA
5144	030732	112405			12\$:	MOVB	(R4)+,R5		; LOAD R5 WITH CHAR
5145	030734	010502				MOV	R5,R2		; LOAD R2 WITH CHAR
5146									
5147									;CHECK FIRST FOUR CHARACTER MESSAGE
5148									;IN THE BIT WINDOW (0,125,252,377)
5149									
5150	030736	010537	031032			MOV	R5,71\$		;LOAD FOR STUFF CHECK
5151	030742	012737	102010	034466		MOV	#CRC.CCITT,XPOLY		;LOAD POLYNOMIAL
5152	030750	010537	030762			MOV	R5,67\$		;LOAD SOFT CHAR FOR BCC
5153	030754	004537	034344			JSR	RS,SIMBCC		;CALCULATE SOFT BCC
5154	030760	000010				10			;SHIFT COUNT
5155	030762	000000			67\$:	0			;CHARACTER
5156	030764	000000			10\$:	0			;OLD BCC
5157	030766	013737	034470	030764		MOV	CALBCC,10\$		;LOAD SOFT BCC FOR NEXT SHIFT
5158	030774	104413	000001		64\$:	DATACLK,	1		;SHIFT DATA IN TO BIT WINDOW
5159	031000	106002				RORB	R2		;SHIFT SOFT DATA
5160	031002	103005				BCC	65\$		;BR IF A SPACE
5161	031004	004737	033450			JSR	PC,GETSI		;LOOK AT BIT WINDOW
5162	031010	103406				BCC	66\$		;BR IF OK (MARK)
5163	031012	104006				ERROR	6		;ERROR, BIT WINDOW WAS A SPACE
5164	031014	000404				BR	66\$		;CONTINUE
5165	031016	004737	033450		65\$:	JSR	PC,GETSI		;LOOK AT BIT WINDOW



BASIC RECEIVER TESTS

5166	031022	103001			BCC	66\$		:BR IF OK (SPACE)
5167	031024	104006			ERROR	6		:ERROR, BIT WINDOW WAS A MARK
5168	031026			66\$:				
5169	031026	004537	035132		JSR	R5,STFFCK		
5170	031032	000000		71\$:	0			
5171	031034	000001			1			
5172	031036	110237	031032		MOVB	R2,71\$		:SHIFT FOR NEXT STUFF CHECK
5173	031042	005203			INC	R3		:BUMP BIT COUNTER
5174	031044	022703	000010		CMP	#10,R3		:DONE FULL 8 BITS YET
5175	031050	001351			BNE	64\$		:BR IF NO
5176	031052	005003			CLR	R3		:CLEAR BIT COUNTER
5177	031054	005300			DEC	R0		:DEC CHARACTER COUNT
5178	031056	001325			BNE	12\$		:BR IF NOT DONE YET
5179								
5180								:CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
5181								
5182	031060	005137	034470		COM	CALECC		:ADJUST BCC FOR SCLC
5183	031064	013700	034470		MOV	CALBCC,R0		:PUT BCC IN R0
5184	031070	010037	031132		MOV	R0,72\$		:LOAD BCC FOR STUFF CHECK
5185	031074	104413	000001	68\$:	DATACLK,	1		:SHIFT HARDWARE BCC
5186	031100	006000			ROR	R0		:SHIFT SOFT BCC
5187	031102	103005			BCC	69\$		:BR IF CARRY CLEAR
5188	031104	004737	033450		JSR	PC,GETSI		:LOOK AT BIT WINDOW
5189	031110	103406			BCS	70\$		:BR IF OK (MARK)
5190	031112	104014			ERROR	14		:ERROR, CRC WRONG (SPACE)
5191	031114	000404			BR	70\$		:CONTINUE
5192	031116	004737	033450	69\$:	JSR	PC,GETSI		:LOOK AT BIT WINDOW
5193	031122	103001			BCC	70\$		:BR IF OK (SPACE)
5194	031124	104014			ERROR	14		:ERROR, CRC WRONG (MARK)
5195	031126			70\$:				
5196	031126	004537	035132		JSR	R5,STFFCK		:CHECK BCC CHAR FOR ZERO STUFFS
5197	031132	000000		72\$:	0			:CHARACTER
5198	031134	000001			1			:SHIFT COUNT
5199	031136	010037	031132		MOV	R0,72\$		:SHIFT SOFTBCC ONCE
5200	031142	005203			INC	R3		:BUMP BIT COUNTER
5201	031144	022703	000020		CMP	#20,R3		:FINISHED BCC YET?
5202	031150	001351			BNE	68\$		:BR IF NO
5203	031152	005003			CLR	R3		:CLEAR BIT COUNTER
5204								
5205								:CHECK FOR FLAG TO FOLLOW BCC
5206								
5207	031154	012737	000176	001302	MOV	#1B<01111110>,STMP2		:PUT FLAG CHARACTER IN STMP2
5208	031162	104413	000001		DATACLK,	1		:CLOCK FLAG ONCE
5209	031166	106037	001302	73\$:	RORB	STMP2		:SHIFT SOFT FLAG
5210	031172	103405			BCS	74\$		:BR IF BIT IS MARK
5211	031174	004737	033450		JSR	PC,GETSI		:LOOK AT BIT WINDOW
5212	031200	103006			BCC	75\$		:BR IF OK
5213	031202	104026			ERROR	26		:ERROR IN FLAG CHAR
5214	031204	000404			BR	75\$		
5215	031206	004737	033450	74\$:	JSR	PC,GETSI		:LOOK AT BIT WINDOW
5216	031212	103401			BCS	75\$		:BR IF OK
5217	031214	104026			ERROR	26		:ERROR IN FLAG CHAR
5218	031216	005203		75\$:	INC	R3		:INC BIT COUNT
5219	031220	022703	000010		CMP	#10,R3		:FLAG DONE YET?
5220	031224	001356			BNE	73\$		:BR IF NO
5221	031226	005003			CLR	R3		:CLEAR BIT COUNT



```

5222
5223
5224
5225 031230 012737 000176 001302
5226 031236 104413 000001
5227 031242 106037 001302
5228 031246 103405
5229 031250 004737 033450
5230 031254 103006
5231 031256 104026
5232 031260 000404
5233 031262 004737 033450
5234 031266 103401
5235 031270 104026
5236 031272 005203
5237 031274 022703 000010
5238 031300 001356
5239 031302 005003
5240 031304 012700 000004
5241 031310 012704 035252
5242 031314 005037 031356
5243 031320 005137 031356
5244 031324 112405
5245 031326 010502
5246
5247
5248
5249 031330 010537 031424
5250 031334 012737 102010 034466
5251 031342 010537 031354
5252 031346 004537 034344
5253 031352 000010
5254 031354 000000
5255 031356 000000
5256 031360 013737 034470 031356
5257 031366 104413 000001
5258 031372 106002
5259 031374 103005
5260 031376 004737 033450
5261 031402 103406
5262 031404 104006
5263 031406 000404
5264 031410 004737 033450
5265 031414 103001
5266 031416 104006
5267 031420
5268 031420 004537 035132
5269 031424 000000
5270 031426 000001
5271 031430 110237 031424
5272 031434 005203
5273 031436 022703 000010
5274 031442 001351
5275 031444 005003
5276 031446 005300
5277 031450 001325

;CHECK FOR ANOTHER FLAG CAUSED BY THE SOM
MOV #1B<01111110>,STMP2 ;PUT FLAG CHARACTER IN STMP2
DATACLK, 1 ;CLOCK FLAG ONCE
RORB STMP2 ;SHIFT SOFT FLAG
BCS 77$ ;BR IF BIT IS MARK
JSR PC,GETSI ;LOOK AT BIT WINDOW
BCC 78$ ;BR IF OK
ERROR 26 ;ERROR IN FLAG CHAR
BR 78$
77$: JSR PC,GETSI ;LOOK AT BIT WINDOW
BCS 78$ ;BR IF OK
ERROR 26 ;ERROR IN FLAG CHAR
78$: INC R3 ;INC BIT COUNT
CMP #10,R3 ;FLAG DONE YET?
BNE 76$ ;BR IF NO
CLR R3 ;CLEAR BIT COUNT
MOV #4,R0 ;RESET CHARACTER COUNTER
MOV #MESDAT,R4 ;LOAD MESSAGE POINTER
CLR 11$ ;CLR SOFT BCC
COM 11$ ;ADJUST TO -1 FOR SDLC
13$: MOVB (R4)+,R5 ;LOAD CHAR IN R5
MOV R5,R2 ;LOAD CHAR IN R2

;CHECK SECOND MESSAGE IN THE BIT WINDOW (0,125,252,377)
MOV R5,86$ ;LOAD FOR STUFF CHECK
MOV #CRC.CCITT,XPOLY ;LOAD POLYNOMIAL
MOV R5,82$ ;LOAD SOFT CHAR FOR BCC
JSR R5,SIMBCC ;CALCULATE SOFT BCC
10 ;SHIFT COUNT
82$: 0 ;CHARACTER
11$: 0 ;OLD BCC
MOV CALBCC,11$ ;LOAD SOFT BCC FOR NEXT SHIFT
79$: DATACLK, 1 ;SHIFT DATA IN TO BIT WINDOW
RORB R2 ;SHIFT SOFT DATA
BCC 80$ ;BR IF A SPACE
JSR PC,GETSI ;LOOK AT BIT WINDOW
BCS 81$ ;BR IF OK (MARK)
ERROR 6 ;ERROR, BIT WINDOW WAS A SPACE
BR 81$ ;CONTINUE
80$: JSR PC,GETSI ;LOOK AT BIT WINDOW
BCC 81$ ;BR IF OK (SPACE)
ERROR 6 ;ERROR, BIT WINDOW WAS A MARK
81$: JSR R5,STFFCK
86$: 0
1 ;SHIFT FOR NEXT STUFF CHECK
MOVB R2,86$ ;BUMP BIT COUNTER
INC R3 ;DONE FULL 8 BITS YET
CMP #10,R3 ;BR IF NO
BNE 79$ ;CLEAR BIT COUNTER
CLR R3 ;DEC CHARACTER COUNT
DEC R0 ;BR IF NOT DONE YET
BNE 13$

```

```

5278
5279
5280
5281 031452 005137 034470
5282 031456 013700 034470
5283 031462 010037 031524
5284 031466 104413 000001
5285 031472 006000
5286 031474 103005
5287 031476 004737 033450
5288 031502 103406
5289 031504 104014
5290 031506 000404
5291 031510 004737 033450
5292 031514 103001
5293 031516 104014
5294 031520
5295 031520 004537 035132
5296 031524 000000
5297 031526 000001
5298 031530 010037 031524
5299 031534 005203
5300 031536 022703 000020
5301 031542 001351
5302 031544 005003
5303
5304
5305
5306 031546 012737 000176 001302
5307 031554 104413 000001
5308 031560 106037 001302
5309 031564 103405
5310 031566 004737 033450
5311 031572 103006
5312 031574 104026
5313 031576 000404
5314 031600 004737 033450
5315 031604 103401
5316 031606 104026
5317 031610 005203
5318 031612 022703 000010
5319 031616 001356
5320 031620 005003
5321
5322
5323
5324 031622 104413 000001
5325 031626 004737 033450
5326 031632 103401
5327 031634 104024
5328 031636 005203
5329 031640 022703 000007
5330 031644 001366
5331 031646 104413 000010
5332 031652 005003
5333 031654 104413 000001

;CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
COM CALBCC ;ADJUST BCC FOR SDLC
MOV CALBCC,RO ;PUT BCC IN RO
MOV RO,87$ ;LOAD BCC FOR STUFF CHECK
83$: DATACLK,1 ;SHIFT HARDWARE BCC
ROR RO ;SHIFT SOFT BCC
BCC 84$ ;BR IF CARRY CLEAR
JSR PC,GETSI ;LOOK AT BIT WINDOW
BCS 85$ ;BR IF OK (MARK)
ERROR 14 ;ERROR, CRC WRONG (SPACE)
BR 85$ ;CONTINUE
84$: JSR PC,GETSI ;LOOK AT BIT WINDOW
BCC 85$ ;BR IF OK (SPACE)
ERROR 14 ;ERROR, CRC WRONG (MARK)
85$: JSR R5,STFFCK ;CHECK BCC CHAR FOR ZERO STUFFS
87$: 0 ;CHARACTER
1 ;SHIFT COUNT
MOV RO,87$ ;SHIFT SOFTBCC ONCE
INC R3 ;BUMP BIT COUNTER
CMP #20,R3 ;FINISHED BCC YET?
BNE 83$ ;BR IF NO
CLR R3 ;CLEAR BIT COUNTER

;CHECK FOR FLAG TO FOLLOW BCC
MOV #1B<01111110>,STMP2 ;PUT FLAG CHARACTER IN STMP2
88$: DATACLK,1 ;CLOCK FLAG ONCE
RORB STMP2 ;SHIFT SOFT FLAG
BCS 89$ ;BR IF BIT IS MARK
JSR PC,GETSI ;LOOK AT BIT WINDOW
BCC 90$ ;BR IF OK
ERROR 26 ;ERROR IN FLAG CHAR
BR 90$
89$: JSR PC,GETSI ;LOOK AT BIT WINDOW
BCS 90$ ;BR IF OK
ERROR 26 ;ERROR IN FLAG CHAR
90$: INC R3 ;INC BIT COUNT
CMP #10,R3 ;FLAG DONE YET?
BNE 88$ ;BR IF NO
CLR R3 ;CLEAR BIT COUNT

;CHECK TO SEE IF TRANSMITTER IS MARKING
2$: DATACLK,1 ;CLOCK TRANSMITTER
JSR PC,GETSI ;LOOK AT WINDOW
BCS 3$ ;IT SHOULD BE MARKING
ERROR 24 ;ERROR, BIT WAS A SPACE
3$: INC R3 ;BUMP BIT COUNTER
CMP #7,R3 ;DONE YET
BNE 2$ ;BR IF NO
DATACLK,10 ;GIVE ENOUGH TICKS TO CLEAR OUT ACTIVE
CLR R3 ;CLEAR BIT COUNTER
4$: DATACLK,1 ;SHIFT OUT NEXT BIT

```



## BASIC RECEIVER TESTS

```

5334 031660 004737 033450 JSR PC,GETSI ;LOOK AT BIT WINDOW
5335 031664 103401 BCS +4 ;BR IF IT IS A MARK
5336 031666 104024 ERROR 24 ;ERROR, TRANSMITTER IS NOT MARKING
5337 031670 005203 INC R3 ;INC BIT COUNT
5338 031672 022703 000020 CMP #20,R3 ;DONE YET?
5339 031676 001366 BNE 4$ ;BR IF NO
5340
5341 ;CHECK TO SEE THAT FIRST FOUR CHARACTER MESSAGE
5342 ;WAS RECEIVED CORRECTLY (0,125,252,377)
5343
5344 031700 104413 000001 DATACLK, 1 ;GET LAST BIT IN RECEIVER
5345 031704 012703 000004 MOV #4,R3 ;R3=CHARACTER COUNT
5346 031710 012702 035252 MOV #MESDAT,R2 ;LOAD MESSAGE POINTER IN R2
5347 031714 004737 034310 40$: JSR PC,INRDY ;WAIT FOR INRDY
5348 031720 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5349 031722 021204 021204
5350 031724 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
5351 031730 112205 MOVB (R2)+,R5 ;PUT "EXPECTED" IN R5
5352 031732 120504 CMPB R5,R4 ;IS RECEIVED DATA CORRECT?
5353 031734 001401 BEQ 41$ ;BR IF YES
5354 031736 104010 ERROR 10 ;RECEIVE DATA ERROR
5355 031740 005303 41$: DEC R3 ;DEC CHARACTER COUNT
5356 031742 001364 BNE 40$ ;BR IF NOT DONE YET
5357
5358 ;CHECK TO SEE THAT IN BCC MATCH IS SET
5359 ;AND THAT THE BCC WAS RECEIVED CORRECTLY
5360
5361 031744 004737 034310 JSR PC,INRDY ;WAIT FOR INRDY
5362 031750 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5363 031752 021204 021204 ;GET FIRST HALF OF CRC
5364 031754 116137 000004 001302 MOVB 4(R1),$TMP2 ;PUT IN $TMP2
5365 031762 042737 177400 001302 BIC #177400,$TMP2 ;CLEAR HI BYTE
5366 031770 004737 034310 JSR PC,INRDY ;WAIT FOR INRDY
5367 031774 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5368 031776 021244 021244
5369 032000 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
5370 032004 042704 000374 BIC #374,R4 ;CLEAR UNWANTED BITS
5371 032010 012705 000003 MOV #3,R5 ;PUT "EXPECTED" IN R5
5372 032014 120504 CMPB R5,R4 ;ARE IN BCC MATCH AND BLOCK END SET?
5373 032016 001401 BEQ 50$
5374 032020 104042 ERROR 42 ;IN BCC MATCH ERROR
5375 032022 50$:
5376 032022 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5377 032024 021204 021204 ;GET LAST HALF
5378 032026 116137 000004 001301 MOVB 4(R1),$TMP1+1 ;PUT IN $TMP1
5379 032034 042737 000377 001300 BIC #377,$TMP1 ;CLEAR LO BYTE
5380 032042 053737 001300 001302 BIS $TMP1,$TMP2 ;16 BIT BCC NOW IN $TMP2
5381 032050 023737 034470 001302 CMP CALBCC,$TMP2 ;IS IT CORRECT?
5382 032056 001401 BEQ 42$ ;BR IF OK
5383 032060 104027 ERROR 27
5384
5385 ;CHECK TO SEE THAT SECOND FOUR CHARACTER MESSAGE
5386 ;WAS RECEIVED CORRECTLY (0,125,252,377)
5387
5388 032062 012703 000004 42$: MOV #4,R3 ;R3=CHARACTER COUNT
5389 032066 012702 035252 MOV #MESDAT,R2 ;LOAD MESSAGE POINTER IN R2

```

BASIC RECEIVER TESTS

```

5390 032072 004737 034310 43$: JSR PC,INRDY ;WAIT FOR INRDY
5391 032076 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5392 032100 021204 021204
5393 032102 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
5394 032106 112205 MOVB (R2)+,R5 ;PUT "EXPECTED" IN R5
5395 032110 120504 CMPB R5,R4 ;IS RECEIVED DATA CORRECT?
5396 032112 001401 BEQ 44$ ;BR IF YES
5397 032114 104010 ERROR 10 ;RECEIVE DATA ERROR
5398 032116 005303 44$: DEC R3 ;DEC CHARACTER COUNT
5399 032120 001364 BNE 43$ ;BR IF NOT DONE YET
5400
5401 ;CHECK TO SEE THAT IN BCC MATCH IS SET
5402 ;AND THAT THE BCC WAS RECEIVED CORRECTLY
5403
5404 032122 004737 034310 JSR PC,INRDY ;WAIT FOR INRDY
5405 032126 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5406 032130 021204 021204 ;GET FIRST HALF OF CRC
5407 032132 116137 000004 001302 MOVB 4(R1),STMP2 ;PUT IN STMP2
5408 032140 042737 177400 001302 BIC #177400,STMP2 ;CLEAR HI BYTE
5409 032146 004737 034310 JSR PC,INRDY ;WAIT FOR INRDY
5410 032152 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5411 032154 021244 021244
5412 032156 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
5413 032162 042704 000374 BIC #374,R4 ;CLEAR UNWANTED BITS
5414 032166 012705 000003 MOV #3,R5 ;PUT "EXPECTED" IN R5
5415 032172 120504 CMPB R5,R4 ;ARE IN BCC MATCH AND BLOCK END SET?
5416 032174 001401 BEQ 51$
5417 032176 104042 ERROR 42 ;IN BCC MATCH ERROR
5418 032200
5419 032200 104412 51$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5420 032202 021204 021204 ;GET LAST HALF
5421 032204 116137 000004 001301 MOVB 4(R1),STMP1+1 ;PUT IN STMP1
5422 032212 042737 000377 001300 BIC #377,STMP1 ;CLEAR LO BYTE
5423 032220 053737 001300 001302 BIS STMP1,STMP2 ;16 BIT BCC NOW IN STMP2
5424 032226 023737 034470 001302 CMP CALBCC,STMP2 ;IS IT CORRECT?
5425 032234 001401 BEQ 55$ ;BR IF OK
5426 032236 104027 ERROR 27
5427 032240
5428
5429
5430 ;***** TEST 57 *****
5431 ;*EMPTY SILO TEST
5432 ;*LOAD SILO WITH 2 SYNCs, 4 CHAR MESSAGE, SINGLE CLOCK
5433 ;*UNTIL THE SILO IS EMPTY, LOAD 4 MORE CHARACTERS IN THE
5434 ;*SILO. GIVE MORE TICKS, AND VERIFY THAT ONLY THE FIRST
5435 ;*4 CHARACTERS AND A BLOCK END WERE RECEIVED, AND IN ACTIVE IS CLEAR
5436 ;******
5437
5438 ; TEST 57
5439 ;-----
5440 ;*****
5441 032240 000004 †ST57: SCOPE ;
5442 032242 012737 000057 001202 MOV #57,STSTNM ;LOAD THE NO. OF THIS TEST
5443 032250 012737 032460 001442 MOV #TST60,NEXT ;POINT TO THE START OF NEXT TEST.
5444
5445 032256 104410 MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11

```



```

5446 032260 005061 000004 CLR 4(R1) ;CLEAR PORT4
5447 032264 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5448 032266 122117 122117 ;PUT LU IN BITSTUFF MODE
5449 032270 004737 035032 JSR PC,CLR10 ;DO THIS AFTER MODE IS SET
5450 032274 012711 004000 MOV #BIT11,(R1) ;SET LINE UNIT LOOP
5451 032300 012702 035252 MOV #MESDAT,R2 ;R2 POINTS TO MESSAGE
5452 032304 012700 000003 MOV #3,R0 ;R0 = CHAR COUNT
5453 032310 004737 034634 JSR PC,SYNLD ;LOAD SILO WITH TWO FLAGS
5454 032314 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5455 032320 004537 034770 JSR R5,MESLD ;LOAD MESSAGE IN SILO
5456 032324 035252 MESDAT ;START OF MESSAGE
5457 032326 000004 4 ;CHARACTER COUNT
5458 032330 004737 033502 JSR PC,OCOR ;WAIT FOR OCOR
5459 032334 104413 000065 DATACLK, 65 ;CLOCK DATA (EMPTY SILO)
5460 032340 004537 034770 JSR R5,MESLD ;PUT MORE CHARACTERS IN SILO
5461 032344 035252 MESDAT
5462 032346 000004 4
5463 032350 004737 033502 JSR PC,OCOR
5464 032354 104413 000006 DATACLK, 6 ;CLOCK UNTIL RTS IS CLEARED
5465 032360 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5466 032362 021264 021264 ;GET RTS
5467 032364 032761 000040 000004 BIT #BITS,4(R1) ;IS IT CLEAR?
5468 032372 001401 BEQ 5$ ;BR IF YES
5469 032374 104034 ERROR 34 ;ERROR, RTS NOT CLEAR
5470 032376 104413 000041 5$: DATACLK, 41 ;CLOCK XMITTER SOME MORE
5471 032402 004737 034310 1$: JSR PC,INRDY ;OK LETS CHECK WHAT WAS RECEIVED
5472 032406 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5473 032410 021204 021204 ;GET RECEIVE DATA
5474 032412 016104 000004 MOV 4(R1),R4 ;PUT IT IN R4
5475 032416 112205 MOVB (R2)+,R5 ;R5 = "EXPECTED"
5476 032420 120504 CMPB R5,R4 ;IS DATA CORRECT?
5477 032422 001401 BEQ 2$ ;BR IF OK
5478 032424 104010 ERROR 10 ;DATA ERROR
5479 032426 005300 2$: DEC R0 ;DEC CHAR COUNT
5480 032430 001364 BNE 1$ ;BR IF NOT DONE YET
5481 032432 004737 034310 JSR PC,INRDY ;WAIT FOR INRDY
5482 032436 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5483 032440 021244 021244 ;READ LU-12
5484 032442 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
5485 032446 012705 000022 MOV #22,R5 ;PUT "EXPECTED" IN R5
5486 032452 120504 CMPB R5,R4 ;ARE BLOCK END AND IN RDY SET?
5487 ;AND IN ACTIVE AND IN BCC MATCH CLEAR?
5488 032454 001401 BEQ 6$ ;BR IF YES
5489 032456 104032 ERROR 32 ;ERROR, BLOCK END NOT SET
5490 ;OR IN BCC MATCH NOT CLEAR
5491 ;OR IN ACTIVE NOT CLEAR
5492 032460 6$:
5493
5494
5495 ;***** TEST 60 *****
5496 ;*BITSTUFF CABLE DATA TEST
5497 ;*THIS TEST LOADS OUT SILO WITH THE FOLLOWING:
5498 ;*2 FLAGS,16 CHAR,EOM,16 CHAR,EOM,16 CHAR,EOM
5499 ;*THE 16 CHARACTERS INCLUDE A FLOATING ONE AND ZERO
5500 ;*THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK
5501 ;*RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH

```





BASIC RECEIVER TESTS

```

5558 032730 016104 000004      MOV      4(R1),R4      ;PUT CHARACTER IN "FOUND"
5559 032734 112205      MOVVB   (R2)+,R5     ;PUT "EXPECTED" IN R5
5560 032736 120504      CMPB   R5,R4        ;IS RECEIVED DATA CORRECT
5561 032740 001401      BEQ    25           ;BR IF OK
5562 032742 104025      ERROR  25          ;DATA ERROR
5563 032744      25:
5564 032744 005303      DEC    R3           ;DEC CHARACTER COUNT
5565 032746 001364      BNE    15           ;BR IF NOT DONE THIS MESSAGE
5566 032750 012703 000020      MOV    #16.,R3     ;RESET CHARACTER COUNT
5567
5568      ;CHECK TO SEE THAT IN BCC MATCH IS SET
5569      ;AND THAT THE BCC WAS RECEIVED CORRECTLY
5570
5571 032754 004737 034310      JSR    PC,INRDY    ;WAIT FOR INRDY
5572 032760 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5573 032762 021204      021204 ;GET FIRST HALF OF CRC
5574 032764 116137 000004 001302      MOVVB  4(R1),STMP2  ;PUT IN STMP2
5575 032772 042737 177400 001302      BIC    #177400,STMP2 ;CLEAR HI BYTE
5576 033000 004737 034310      JSR    PC,INRDY    ;WAIT FOR INRDY
5577 033004 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5578 033006 021244      021244
5579 033010 016104 000004      MOV    4(R1),R4    ;PUT "FOUND" IN R4
5580 033014 042704 000374      BIC    #374,R4     ;CLEAR UNWANTED BITS
5581 033020 012705 000003      MOV    #3,R5      ;PUT "EXPECTED" IN R5
5582 033024 120504      CMPB   R5,R4        ;ARE IN BCC MATCH AND BLOCK END SET?
5583 033026 001401      BEQ    25$         ;
5584 033030 104042      ERROR  42          ;IN BCC MATCH ERROR
5585 033032      25$:
5586 033032 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5587 033034 021204      021204 ;GET LAST HALF
5588 033036 116137 000004 001301      MOVVB  4(R1),STMP1+1 ;PUT IN STMP1
5589 033044 042737 000377 001300      BIC    #377,STMP1  ;CLEAR LO BYTE
5590 033052 053737 001300 001302      BIS    STMP1,STMP2 ;16 BIT BCC NOW IN STMP2
5591 033060 023737 034470 001302      CMP    CALBCC,STMP2 ;IS IT CORRECT?
5592 033066 001401      BEQ    45          ;BR IF OK
5593 033070 104027      ERROR  27
5594 033072 012702 035256      45:  MOV    #FLDAT,R2  ;RESET MESSAGE POINTER
5595 033076 005300      DEC    R0           ;DECREMENT COUNTER
5596 033100 001307      BNE    15           ;BR IF NOT DONE
5597 033102 104420      35:  ADVANCE ; ADVANCE TO NEXT TEST
5598
5599
5600      ;***** TEST 61 *****
5601      ;*BITSTUFF CABLE DATA TEST
5602      ;*THIS TEST LOADS OUT SILO WITH THE FOLLOWING:
5603      ;*2 FLAGS, 59 DATA CHARACTERS, EOM WITH GARBAGE CHARACTER
5604      ;*THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK
5605      ;*RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH
5606      ;*LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST
5607      ;*****
5608
5609      ; TEST 61
5610      ;-----
5611      ;*****
5612 033104 000004      †ST61: SCOPE
5613 033106 012737 000061 001202      MOV    #61,STSTNM ; LOAD THE NO. OF THIS TEST

```

BASIC RECEIVER TESTS

5614	033114	012737	003662	001442	MOV	#SEOP,NEXT	; POINT TO THE END OF PASS HANDLER.
5615							; R1 CONTAINS BASE KMC11 ADDRESS
5616	033122	104410			MSTCLR		; MASTER CLEAR KMC11
5617	033124	032737	040000	002050	BIT	#BIT14,STAT1	; SKIP TEST IF NO
5618	033132	001545			BEQ	3\$	; LOOPBACK CONNECTOR ON
5619	033134	005061	000004		CLR	4(R1)	; CLEAR PORT4
5620	033140	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5621	033142	122117			122117		; PUT LINE UNIT IN BITSTUFF MODE
5622	033144	004737	035032		JSR	PC,CLR10	; DO THIS AFTER MODE IS SET
5623	033150	012711	004000		MOV	#BIT11,(R1)	; SET LINE UNIT LOOP
5624	033154	004737	034634		JSR	PC,SYNLD	; LOAD TWO FLAGS
5625	033160	012737	102010	034466	MOV	#CRC.CCITT,XPOLY	; LOAD POLYNOMIAL FOR SOFT CRC CALC
5626	033166	005037	033222		CLR	6\$	; CLEAR OLD BCC
5627	033172	005137	033222		COM	6\$	; ADJUST TO -1 FOR SDLC
5628	033176	012703	000073		MOV	#59,R3	; CHARACTER COUNT
5629	033202	012702	035252		MOV	#MESDAT,R2	; R2= POINTER
5630	033206	112237	033220	7\$:	MOV	(R2)+,5\$	; LOAD CHAR FOR SOFT BCC CALC.
5631	033212	004537	034344		JSR	R5,SIMBCC	; CALC SOFT BCC
5632	033216	000010			10		; SHIFT COUNT
5633	033220	000000		5\$:	0		; CHARACTER
5634	033222	000000		6\$:	0		; OLD BCC
5635	033224	013737	034470	033222	MOV	CALBCC,6\$	; LOAD OLD BCC
5636	033232	005303			DEC	R3	; DEC COUNT
5637	033234	001364			BNE	7\$	; BR IF NOT DONE YET
5638	033236	005137	034470		COM	CALBCC	; ADJUST CALBCC FOR SDLC
5639	033242	004537	034770		JSR	R5,MESLD	; LOAD SILO
5640	033246	035252			MESDAT		; MESSAGE ADDRESS
5641	033250	000073			59.		; CHARACTER COUNT
5642	033252	004737	034744		JSR	PC,EOM	; LOAD AN EOM
5643	033256	004737	034744		JSR	PC,EOM	
5644	033262	004737	033502		JSR	PC,OCOR	; WAIT FOR OCOR
5645	033266	005011			CLR	(R1)	; CLEAR LINE UNIT LOOP
5646	033270	012700	000073		MOV	#59,R0	; R0= CHARACTER COUNT
5647	033274	012702	035252		MOV	#MESDAT,R2	; LOAD MESSAGE POINTER IN R2
5648	033300	004737	034310	1\$:	JSR	PC,INRDY	; WAIT FOR INRDY
5649	033304	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5650	033306	021204			021204		; GET DATA FROM IN SILO
5651	033310	016104	000004		MOV	4(R1),R4	; PUT CHARACTER IN "FOUND"
5652	033314	112205			MOV	(R2)+,R5	; PUT "EXPECTED" IN R5
5653	033316	120504			CMPB	R5,R4	; IS RECEIVED DATA CORRECT
5654	033320	001401			BEQ	2\$	; BR IF OK
5655	033322	104025			ERROR	2\$	; DATA ERROR
5656	033324			2\$:			
5657	033324	005300			DEC	R0	; DECREMENT COUNTER
5658	033326	001364			BNE	1\$	; BR IF NOT DONE
5659							
5660							; CHECK TO SEE THAT IN BCC MATCH IS SET
5661							; AND THAT THE BCC WAS RECEIVED CORRECTLY
5662							
5663	033330	004737	034310		JSR	PC,INRDY	; WAIT FOR INRDY
5664	033334	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5665	033336	021204			021204		; GET FIRST HALF OF CRC
5666	033340	116137	000004	001302	MOV	4(R1),\$TMP2	; PUT IN \$TMP2
5667	033346	042737	177400	001302	BIC	#177400,\$TMP2	; CLEAR HI BYTE
5668	033354	004737	034310		JSR	PC,INRDY	; WAIT FOR INRDY
5669	033360	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304



```

5670 033362 021244          021244
5671 033364 016104 000004    MOV      4(R1),R4      ;PUT "FOUND" IN R4
5672 033370 042704 000374    BIC      #374,R4      ;CLEAR UNWANTED BITS
5673 033374 012705 000003    MOV      #3,R5        ;PUT "EXPECTED" IN R5
5674 033400 120504          CMPB     R5,R4        ;ARE IN BCC MATCH AND BLOCK END SET?
5675 033402 001401          BEQ      25$          ;IN BCC MATCH ERROR
5676 033404 104042          ERROR   42
5677 033406          25$:
5678 033406 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5679 033410 021204          021204          ;GET LAST HALF
5680 033412 116137 000004 001301    MOVB     4(R1),STMP1+1 ;PUT IN STMP1
5681 033420 042737 000377 001300    BIC      #377,STMP1   ;CLEAR LO BYTE
5682 033426 053737 001300 001302    BIS      STMP1,STMP2  ;16 BIT BCC NOW IN STMP2
5683 033434 023737 034470 001302    CMP      CALBCC,STMP2 ;IS IT CORRECT?
5684 033442 001401          BEQ      3$          ;BR IF OK
5685 033444 104027          ERROR   27
5686 033446 104420          3$: ADVANCE      ; ADVANCE TO NEXT TEST
5687
5688
5689 ;SUBROUTINES
5690 ;-----
5691
5692 033450          GETSI:
5693          ;THIS SUBROUTINE READS LU 17, AND PUTS IT INTO NITCH.
5694          ;NITCH IS ROTATED LEFT UNTILL THE SI BIT IS IN CARRY
5695
5696 033450 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5697 033452 021364          021364          ;PORT4+LU 17
5698 033454 017737 146414 033500    MOV      @KMP04,NITCH ;STORE LU 17
5699 033462 106137 033500          ROLB     NITCH
5700 033466 106137 033500          ROLB     NITCH
5701 033472 106137 033500          ROLB     NITCH      ;PUT SI IN THE CARRY BIT
5702 033476 000207          RTS      PC
5703 033500 000000          NITCH: 0
5704
5705
5706 033502          OCOR:
5707          ;THIS SUBROUTINE SPINS ON OCOR
5708
5709 033502 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5710 033504 021364          021364          ;PORT4+LU 17
5711 033506 032777 000020 146360    BIT      #BIT4,@KMP04 ;IS OCOR SET?
5712 033514 001772          BEQ      OCOR        ;BR IF NO
5713 033516 000207          RTS      PC          ;OK OCOR IS SET, GO BACK
5714
5715
5716 033520          SYNC:
5717          ;THIS SUBROUTINE LOADS THE SILO WITH THE NUMBER OF SYNC
5718          ;CHARACTERS PASSED TO IT IN THE WORD AFTER THE JSR CALL
5719          ;AND A NON-SYNC CHARACTER (301)
5720
5721 033520 013637 001276          MOV      @ (SP)+,STMP0 ;GET COUNT
5722 033524 062746 000002          ADD      #2,-(SP)     ;ADJUST STACK
5723 033530 012761 000026 000004          MOV      #26,4(R1)   ;LOAD PORT4
5724 033536 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5725 033540 122114          122114          ;LOAD SYNC REGISTER

```

```

5726 033542 004737 033634 000004 1$: JSR PC,OUTRDY ;WAIT FOR OUTRDY
5727 033546 012761 000001 000004 MOV #1,4(R1) ;LOAD PORT4
5728 033554 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5729 033556 122111 122111 SET SOM
5730 033560 012761 000026 000004 MOV #26,4(R1) ;LOAD PORT4
5731 033566 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5732 033570 122110 122110 ;LOAD OUT DATA
5733 033572 005337 001276 DEC $TMPD ;ALL DONE?
5734 033576 001361 BNE 1$ ;BR IF NOT
5735 033600 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5736 033604 005061 000004 CLR 4(R1) ;LOAD PORT4
5737 033610 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5738 033612 122111 122111 SET SOM
5739 033614 012761 000301 000004 MOV #301,4(R1) ;LOAD PORT4
5740 033622 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5741 033624 122110 122110 ;LOAD OUT DATA
5742 033626 004737 033502 JSR PC,OCOR ;WAIT FOR OCOR
5743 033632 000207 RTS PC
5744
5745
5746 033634 OUTRDY:
5747 ;THIS SUBROUTINE SPINS ON OUT READY
5748
5749 033634 005037 001306 CLR $TMP4 ;CLEAR TIMER
5750 033640 1$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5751 033640 104412 021224 ;PORT4+LUI1
5752 033642 032777 000020 146222 BIT #BIT4,$KMP04 ;IS OUT RDY SET?
5753 033652 001004 BNE 2$ ;BR IF YES
5754 033654 005237 001306 INC $TMP4 ;INC TIMER
5755 033660 001367 BNE 1$ ;KEEP CHECKING IF NOT DONE
5756 033662 104036 ERROR 36 ;ERROR, OUT READY NOT SET
5757 033664 000207 2$: RTS PC
5758
5759
5760
5761 033666 CHAR:
5762 ;THIS SUBROUTINE LOADS THE SILO WITH 3 SYNCs
5763 ;AND THE CHARACTER PASSED TO IT.
5764
5765 033666 013637 001300 MOV @($P)+,$TMP1 ;GET CHARACTER
5766 033672 062746 000002 ADD #2,-($P) ;ADJUST STACK
5767 033676 012737 000003 001276 MOV #3,$TMPD ;SET FOR 3 SYNCs
5768 033704 012761 000026 000004 MOV #26,4(R1) ;LOAD PORT4
5769 033712 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5770 033714 122114 122114 ;LOAD SYNC REGISTER
5771 033716 004737 033634 1$: JSR PC,OUTRDY ;WAIT FOR OUTRDY
5772 033722 012761 000001 000004 MOV #1,4(R1) ;LOAD PORT4
5773 033730 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5774 033732 122111 122111 SET SOM
5775 033734 012761 000026 000004 MOV #26,4(R1) ;LOAD PORT4
5776 033742 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5777 033744 122110 122110 ;LOAD OUT DATA
5778 033746 005337 001276 DEC $TMPD ;ALL DONE?
5779 033752 001361 BNE 1$ ;BR IF NOT
5780 033754 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5781 033760 013761 001300 000004 MOV $TMP1,4(R1) ;LOAD PORT4

```



```

5782 033766 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5783 033770 122110 ;LOAD OUT DATA
5784 033772 004737 033502 JSR PC,OCOR ;WAIT FOR OCOR
5785 033776 000207 RTS PC
5786
5787
5788 034000 CHARSD: ;THIS SUBROUTINE LOADS THE SILO WITH THE CHARACTER PASSED TO IT.
5789
5790
5791 034000 013637 001300 MOV 2(SP)+,STMP1 ;GET CHARACTER
5792 034004 062746 000002 ADD #2,-(SP) ;ADJUST STACK
5793 034010 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5794 034014 013761 001300 000004 MOV STMP1,4(R1) ;LOAD PORT4
5795 034022 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5796 034024 122110 ;LOAD OUT DATA
5797 034026 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5798 034032 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5799 034034 122110 ;LOAD GARBAGE CHAR
5800 034036 004737 033502 JSR PC,OCOR ;WAIT FOR OCOR
5801 034042 000207 RTS PC
5802
5803
5804 034044 SILOLD: ;THIS SUBROUTINE FILLS THE OUT SILO
5805 ; WITH A BINARY COUNT PATTERN
5806
5807
5808 034044 012737 000073 001300 MOV #73,STMP1 ;LOAD COUNT
5809 034052 005737 034304 TST SCHAR ;FIRST TIME HERE?
5810 034056 100470 BMI 4$ ;BR IF BITSTUFF
5811 034060 001032 BNE 2$ ;BR IF NO
5812 034062 062737 000002 001300 ADD #2,STMP1 ;ADD 2 TO CHARACTER COUNT
5813 034070 012737 000003 001276 MOV #3,STMP0 ;SET FOR 3 SYNC
5814 034076 012761 000026 000004 MOV #26,4(R1) ;LOAD PORT4
5815 034104 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5816 034106 122114 ;LOAD SYNC REGISTER
5817 034110 004737 033634 1$: JSR PC,OUTRDY ;WAIT FOR OUTRDY
5818 034114 012761 000001 000004 MOV #1,4(R1) ;LOAD PORT4
5819 034122 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5820 034124 122111 ;SET SOM
5821 034126 012761 000026 000004 MOV #26,4(R1) ;LOAD PORT4
5822 034134 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5823 034136 122110 ;LOAD OUT DATA
5824 034140 005337 001276 DEC STMP0 ;ALL DONE?
5825 034144 001361 BNE 1$ ;BR IF NOT
5826 034146 004737 033634 2$: JSR PC,OUTRDY ;WAIT FOR OUTRDY
5827 034152 013761 034304 000004 MOV SCHAR,4(R1) ;LOAD PORT4
5828 034160 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5829 034162 122110 ;LOAD OUT DATA
5830 034164 005737 034306 TST STUFLG ;BITSTUFF???
5831 034170 001407 BEQ 6$ ;BR IF NO
5832 034172 013737 034304 034204 MOV SCHAR,5$ ;IT IS SOLD SO CHECK BITSTUFFING
5833 034200 004537 035052 JSR R5,STFFCL ;ADD ANY BIT STUFF CLOCK TICKS
5834 034204 000000 5$: 0 ;CHARACTER
5835 034206 000010 10 ;CHIFT COUNT
5836 034210 005237 034304 6$: INC SCHAR ;NEXT CHARACTER
5837 034214 022737 000400 034304 CMP #400,SCHAR ;ALL DONE?
    
```



```

5838 034222 001403          BEQ      35
5839 034224 005337 001300    DEC      STMP1      ;DECREMENT COUNT
5840 034230 001346          BNE      25         ;BR IF NOT DONE
5841 034232 004737 033502    35:     JSR      PC,OCOR ;WAIT FOR OCOR
5842 034236 000207          RTS      PC
5843 034240 005037 034304    45:     CLR      SCHAR     ;START PATTERN AT ZERO
5844 034244 012737 177777 034306  MOV      #1,STUFLG ;SET BITSTUFF FLAG
5845 034252 005037 035250    CLR      BITCON    ;CLEAR STUFF COUNT
5846 034256 062737 000002 001300  ADD      #2,STMP1  ;ADD 2 TO CHARACTER COUNT
5847 034264 012761 000001 000004  MOV      #1,4(R1) ;SET BIT0 IN PORT4
5848 034272 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5849 034274 122111          122111         ;SET SOM!
5850 034276 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5851 034300 122110          122110         ;LOAD GARBAGE CHAR
5852 034302 000721          BR       25       ;GO LOAD SILO
5853 034304 000000          SCHAR: 0
5854 034306 000000          STUFLG: 0
5855
5856
5857 034310          INRDY:
5858          ;THIS SUBROUTINE SPINS ON INRDY
5859          ;IF INRDY FAILS TO SET THE DELAY TIMES OUT AND AN
5860          ;ERROR IS REPORTED. FOR BETTER SCOPE LOOPS THIS
5861          ;DELAY CAN BE MADE SHORTER BY ALTERING THE NUMBER
5862          ;INITIALLY LOADED INTO STMP0, THE SMALLER THE NUMBER
5863          ;THE SHORTER THE DELAY. 0 IS THE LONGEST DELAY.
5864
5865 034310 012737 000000 001276  15:     MOV      #0,STMP0  ;SET UP DELAY COUNTER
5866 034316          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5867 034316 104412          021244         ;PORT4+LUI2
5868 034320 021244          BIT      #BIT4,2KMP04 ;IS INRDY SET?
5869 034322 032777 000020 145544  BNE      25       ;BR IF YES
5870 034330 001004          INC      STMP0    ;INC DELAY
5871 034332 005237 001276    BNE      15       ;TRY AGAIN
5872 034336 001367          ERROR   37       ;ERROR, NO INRDY
5873 034340 104037          25:     RTS      PC     ;RETURN
5874 034342 000207
5875
5876
5877 034344          SIMBCC:
5878          ;THIS SUBROUTINE CALCULATES THE CRC USING POLYNOMIAL GIVEN
5879          ;IN XPOLY. THE CORRECT CRC IS SLPADRED IN CALBCC, AND THE
5880          ;STATE OF THE LSB OF THE BCC IS SLPADRED IN THE C BIT.
5881
5882 034344 010046          MOV      RO, -(SP) ;SAVE RO ON STACK
5883 034346 012537 001276    MOV      (R5)+,STMP0 ;STMP0 = SHIFT COUNT
5884 034352 012537 001300    MOV      (R5)+,STMP1 ;STMP1 = CHARACTER
5885 034356 012537 034470    MOV      (R5)+,CALBCC ;CALBCC = OLD BCC
5886 034362 013700 034470    15:     MOV      CALBCC,RO ;PUT OLD BCC IN RO
5887 034366 000241          CLC
5888 034370 006037 034470    ROR      CALBCC   ;SHIFT OLD BCC
5889 034374 006037 001300    ROR      STMP1    ;SHIFT CHARACTER
5890 034400 005500          ADC      RO       ;ADD CHAR CARRY TO OLD BCC
5891 034402 006000          ROR      RO       ;PUT BIT0 TO CARRY BIT
5892 034404 103011          BCC      25       ;CARRY IS FEEDBACK BIT
5893 034406 013700 034466    MOV      XPOLY,RO ;IF FEEDBACK = 1
    
```



```

5894 034412 043700 034470          BIC    CALBCC,RO          ;EXCLUSIVLY OR XPOLY TO CALBCC
5895 034416 043737 034466 034470  BIC    XPOLY,CALBCC
5896 034424 050037 034470          BIS    RO,CALBCC
5897 034430 005337 001276          25:   DEC    STMPO          ;DEC SHIFT COUNT
5898 034434 001352          BNE    IS              ;BR IF NOT DONE
5899 034436 012737 000001 001276  MOV    #1,STMPO        ;GET SET TO INVERT BIT0
5900 034444 013700 034470          MOV    CALBCC,RO      ;PUT RESULT IN RO
5901 034450 006000          ROR    RO              ;SHIFT BIT0 TO CARRY
5902 034452 005537 001276          ADC    STMPO          ;INVERT CARRY TO BIT0 OF STMPO
5903 034456 006037 001276          ROR    STMPO          ;PUT INVERTED BIT IN CARRY
5904 034462 012600          MOV    (SP)+,RO       ;RESTORE RO
5905 034464 000205          RTS                    ;SLPADR
5906 034466 000000          XPOLY: 0
5907 034470 000000          CALBCC: 0
5908          000200          LRC8=200
5909          120001          CRC16=120001
5910          102010          CRC.CCITT=102010
5911
5912
5913 034472          BCCLD:
5914          ;THIS SUBROUTINE LOADS THE OUT SILO WITH 2 SYNCs
5915          ;WITH SOM SET, AND ONE CHARACTER PASSED TO IT
5916          ;WITH THE SOM BIT CLEAR (ENABLE CRC)
5917
5918 034472 013637 001300          MOV    2(SP)+,STMP1   ;GET CHARACTER
5919 034476 062746 000002          ADD    #2,-(SP)       ;ADJUST STACK
5920 034502 012737 000002 001276  MOV    #2,STMPO        ;SET FOR 2 SYNCs
5921 034510 012761 000026 000004  MOV    #26,4(R1)      ;LOAD PORT4
5922 034516 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5923 034520 122114          122114          ;LOAD SYNC REGISTER
5924 034522 004737 033634          15:   JSR    PC,OUTRDY      ;WAIT FOR OUTRDY
5925 034526 012761 000001 000004  MOV    #1,4(R1)       ;LOAD PORT4
5926 034534 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5927 034536 122111          122111          ;SET SOM
5928 034540 012761 000026 000004  MOV    #26,4(R1)      ;LOAD PORT4
5929 034546 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5930 034550 122110          122110          ;LOAD OUT DATA
5931 034552 005337 001276          DEC    STMPO          ;ALL DONE?
5932 034556 001361          BNE    IS              ;BR IF NOT
5933 034560 004737 033634          JSR    PC,OUTRDY      ;WAIT FOR OUTRDY
5934 034564 013761 001300 000004  MOV    STMP1,4(R1)    ;LOAD PORT4
5935 034572 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5936 034574 122110          122110          ;LOAD OUT DATA
5937 034576 004737 033502          JSR    PC,OCOR        ;WAIT FOR OCOR
5938 034602 000207          RTS                    PC
5939
5940
5941 034604          GETQO:
5942          ;THIS SUBROUTINE READS THE STATE OF THE TRANSMIT
5943          ;BCC LSB AND PUTS IT IN THE CARRY BIT
5944
5945 034604 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5946 034606 021364          021364          ;PORT4+LU-17
5947 034610 106177 145260          ROLB    2KMP04        ;PUT QO IN CARRY
5948 034614 000207          RTS                    PC          ;RETURN
5949

```

```

5950
5951 034616 GETQI: ;THIS SUBROUTINE READS THE STATE OF THE RECEIVE
5952 ;BCC LSB AND PUTS IT IN THE CARRY BIT
5953
5954
5955 034616 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5956 034620 021364 021364 ;PORT4+LU-17
5957 034622 106177 145246 ROLB @KMP04 ;PUT Q0 IN CARRY
5958 034626 106177 145242 ROLB @KMP04 ;PUT Q1 IN CARRY
5959 034632 000207 RTS PC ;RETURN
5960
5961
5962 034634 SYNLD: ;THIS SUBROUTINE LOADS OUT SILO WITH
5963 ;2 SYNC CHARACTERS WITH SOM SET
5964
5965
5966 034634 012737 000002 001276 MOV #2,STMP0 ;LOAD COUNTER FOR 2 SYNCs
5967 034642 012761 000026 000004 MOV #26,4(R1) ;PORT4+26
5968 034650 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5969 034652 122114 122114 ;LOAD SYNC REG
5970 034654 004737 033634 1S: JSR PC,OUTRDY ;WAIT FOR OUTRDY
5971 034660 012761 000001 000004 MOV #1,4(R1) ;LOAD PORT4
5972 034666 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5973 034670 122111 122111 ;SET SOM
5974 034672 012761 000026 000004 MOV #26,4(R1) ;PORT+26
5975 034700 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5976 034702 122110 122110 ;LOAD OUT DATA WITH SYNC
5977 034704 005337 001276 DEC STMP0 ;DECREMENT COUNTER
5978 034710 001361 1S BNE 1S ;BR IF NOT DONE
5979 034712 000207 RTS PC ;RETURN
5980
5981
5982 034714 SOM: ;THIS SUBROUTINE LOADS SOM AND OUT DATA WITH A
5983 ;GARBAGE CHARACTER (0)
5984
5985
5986 034714 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5987 034720 012761 000001 000004 MOV #1,4(R1) ;PORT4+1
5988 034726 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5989 034730 122111 122111 ;SET SOM
5990 034732 005061 000004 CLR 4(R1) ;CLEAR DATA CHAR
5991 034736 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5992 034740 122110 122110 ;LOAD GARBAGE CHARACTER
5993 034742 000207 RTS PC ;RETURN
5994
5995
5996 034744 EOM: ;THIS SUBROUTINE LOADS EOM AND OUT DATA WITH A
5997 ;GARBAGE CHARACTER (2) TO ENABLE TRANSMISSION OF BCC
5998
5999
6000 034744 004737 033634 JSR PC,OUTRDY ;WAIT FOR OUTRDY
6001 034750 012761 000002 000004 MOV #2,4(R1) ;PORT4+2
6002 034756 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
6003 034760 122111 122111 ;SET EOM
6004 034762 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
6005 034764 122110 122110 ;LOAD GARBAGE CHARACTER

```



```

6006 034766 000207          RTS      PC          ;RETURN
6007
6008
6009 034770          MESLD:
6010          ;THIS SUBROUTINE LOADS SILO WITH MESSAGE
6011          ;THE FIRST ARGUMENT IS THE ADDRESS OF THE MESSAGE
6012          ;THE SECOND ARGUMENT IS THE NUMBER OF CHARACTERS IN THE MESSAGE
6013
6014 034770 010046          MOV      RD,-(SP)      ;SAVE RD
6015 034772 012500          MOV      (R5)+,RD     ;RD=MESSAGE POINTER
6016 034774 012537 001276  MOV      (R5)+,$TMPD   ;$TMPD=CHARACTER COUNT
6017 035000 004737 033634  1$:      JSR      PC,OUTRDY    ;WAIT FOR OUT RDY
6018 035004 112061 000004  MOVB     (RD)+,4(R1)   ;LOAD PORT4 WITH CHARACTER
6019 035010 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
6020 035012 122110          122110          ;LOAD OUT DATA SILO
6021 035014 005337 001276  DEC      $TMPD        ;DEC CHAR COUNT
6022 035020 001367          BNE     1$           ;BR IF NOT DONE
6023 035022 004737 033502  JSR      PC,OCOR     ;WAIT FOR OCOR
6024 035026 012600          MOV      (SP)+,RD    ;RESTORE RD
6025 035030 000205          RTS      R5          ;RETURN
6026
6027
6028 035032          CLRIO:
6029          ;THIS SUBROUTINE SETS IN CLR AND OUT CLR TO
6030          ;CLEAR THE TRANSMIT AND RECEIVE BCC REGISTERS
6031
6032 035032 012761 000200 000004  MOV      #BIT7,4(R1)  ;LOAD PORT4
6033 035040 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
6034 035042 122112          122112          ;SET IN CLR!
6035 035044 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
6036 035046 122111          122111          ;SET OUT CLR!
6037 035050 000207          RTS      PC          ;RETURN
6038
6039
6040 035052          STFFCL:
6041          ;THIS SUBROUTINE ADDS ANY NECESSARY BIT STUFF CLOCK TICKS
6042          ;FIRST ARGUMENT IS CHAR, SECOND ARGUMENT IS SHIFT COUNT.
6043
6044 035052 010046          MOV      RD,-(SP)    ;SAVE RD
6045 035054 012500          MOV      (R5)+,RD    ;PUT CHAR IN RD
6046 035056 012537 001302  MOV      (R5)+,$TMP2  ;PUT SHIFT COUNT IN $TMP2
6047 035062 106000          1$:      RORB     RD          ;LOOK AT NEXT BIT
6048 035064 103403          BCS     2$           ;BR IF A MARK
6049 035066 005037 035250  CLR      BITCON       ;IT WAS A SPACE, CLEAR 1'S COUNTER
6050 035072 000412          BR      3$           ;CONTINUE
6051 035074 005237 035250  2$:      INC     BITCON       ;INC CONSECUTIVE 1'S COUNTER
6052 035100 022737 000005 035250  CMP      #5,BITCON    ;IS IT 5 YET?
6053 035106 001004          BNE     3$           ;BR IF NO
6054 035110 005037 035250  CLR      BITCON       ;YES! SO START AGAIN
6055 035114 104413 000001          DATACLK, 1        ;GIVE EXTRA TICK TO STUFF ZERO
6056 035120 005337 001302  3$:      DEC     $TMP2        ;DEC SHIFT COUNT
6057 035124 001356          BNE     1$           ;BR IF NOT DONE
6058 035126 012600          MOV      (SP)+,RD   ;RESTORE RD
6059 035130 000205          RTS      R5          ;RETURN
6060
6061

```

```

6062 035132          STFFCK:
6063                ; THIS SUBROUTINE CHECKS TO SEE IF TRANSMITTER
6064                ; IS STUFFING ZEROS WHEN IT SHOULD. FIRST ARGUMENT
6065                ; IS THE CHARACTER, SECOND ARGUMENT IS SHIFT COUNT.
6066
6067 035132 010046     MOV     RO, -(SP)          ; SAVE RO
6068 035134 012500     MOV     (RS)+, RO        ; PUT CHAR IN RO
6069 035136 012537 001302  MOV     (RS)+, $TMP2      ; PUT SHIFT COUNT IN $TMP2
6070 035142 106000     1$:  RORB    RO            ; SHIFT OUT NEXT BIT
6071 035144 103403     BCS     2$          ; BR IF IT IS A MARK
6072 035146 005037 035250  CLR     BITCON        ; IT WAS A SPACE, CLEAR 1'S COUNTER
6073 035152 000416     BR      3$          ; CONTINUE
6074 035154 005237 035250  INC     BITCON        ; INC CONSECUTIVE 1'S COUNTER
6075 035160 022737 000005 035250  CMP     #5, BITCON    ; 5 IN A ROW YET?
6076 035166 001010     BNE     3$          ; BR IF NO
6077 035170 005037 035250  CLR     BITCON        ; YES, SO START OVER
6078 035174 104413 000001  DATACLK, 1 ; EXTRA TICK TO STUFF ZERO
6079 035200 004737 033450  JSR     PC, GETSI     ; LOOK AT WINDOW
6080 035204 103001     BCC     3$          ; IS IT A ZEF?, BR IF YES
6081 035206 104030     ERROR  30          ; NO, ERROR ZERO WAS NOT STUFFED
6082 035210 005337 001302  3$:  DEC     $TMP2        ; DEC SHIFT COUNT
6083 035214 001352     BNE     1$          ; BR IF NOT DONE
6084 035216 012600     MOV     (SP)+, RO      ; RESTORE RO
6085 035220 000205     RTS      RS          ; RETURN
6086
6087
6088 035222          CTSOLY:
6089                ; THIS SUBROUTINE WASTES TIME UNTIL CTS SETS,
6090                ; BUT HOPEFULLY NOT SO LONG THAT THE SILO RUNS OUT
6091
6092 035222 010046     MOV     RO, -(SP)          ; SAVE RO
6093 035224 012700 000032  MOV     #32, RO        ; LOAD RO WITH COUNT
6094 035230 027777 144010 144006 1$:  CMP     $STKS, $STKS  ; WASTE TIME
6095 035236 005300     DEC     RO            ; DECREMENT COUNTER
6096 035240 001373     BNE     1$          ; DO IT AGAIN IF NOT = 0
6097 035242 012600     MOV     (SP)+, RO      ; RESTORE RO
6098 035244 000207     RTS      PC          ; RETURN
6099
6100
6101 035246 000176     FLAG:  #B<01111110> ; FLAG CHARACTER
6102 035250 000000     BITCON: 0
6103 035252 000 125 252  MESDAT: .BYTE 0, 125, 252, 377
6104 035255 377
6105 035256 001 002 004  FLTDAT: .BYTE 1, 2, 4, 10, 20, 40, 100, 200, 376, 375, 373, 367, 357, 337, 277, 177
6106 035261 010 020 040
6107 035264 100 200 376
6108 035267 375 373 367
6109 035272 357 337 277
6110 035275 177
6111 035276 100 140 160  STUFDT: .BYTE 100, 140, 160, 170, 3, 300, 174, 176, 177, 1
6112 035301 170 003 300
6113 035304 174 176 177
6114 035307 001
6115 035310 363 347 317  .BYTE 363, 347, 317, 200, 0, 377, 377, 377, 200, 37
6116 035313 200 000 377
6117 035316 377 377 200
    
```



6118	035321	037							
6119					.EVEN				
6120	035322	046200	047111	020105	EM1:	.ASCIZ	<200>/LINE UNIT INITIALIZATION TEST/		
	035360	046200	047111	020105	EM2:	.ASCIZ	<200>/LINE UNIT REGISTER READ/ONLY TEST/		
	035423	200	044514	042516	EM3:	.ASCIZ	<200>/LINE UNIT REGISTER WRITE/READ TEST/		
	035467	200	044514	042516	EM4:	.ASCIZ	<200>/LINE UNIT INTERNAL CLOCK FAILURE/		
	035531	200	051124	047101	EM5:	.ASCIZ	<200>/TRANSMITTER DATA ERROR/		
	035561	200	042522	042503	EM6:	.ASCIZ	<200>/RECEIVER TEST/		
	035600	051200	041505	044505	EM7:	.ASCIZ	<200>/RECEIVER DATA ERROR/		
	035625	200	047515	042504	EM10:	.ASCIZ	<200>/MODEM SIGNAL ERROR/		
	035651	200	051124	047101	EM11:	.ASCIZ	<200>/TRANSMITTER CRC ERROR/		
	035700	051200	041505	044505	EM12:	.ASCIZ	<200>/RECEIVER CRC ERROR/		
	035724	044600	020116	041502	EM13:	.ASCIZ	<200>/IN BCC MATCH ERROR (LU REG 12)/		
	035764	052200	040522	051516	EM14:	.ASCIZ	<200>/TRANSMITTER FAILED TO GO TO MARK STATE/		
	036034	041600	041101	042514	EM15:	.ASCIZ	<200>/CABLE DATA TEST/		
	036055	200	046106	043501	EM16:	.ASCIZ	<200>/FLAG ERROR/		
	036071	200	051124	047101	EM17:	.ASCIZ	<200>/TRANSMITTER FAILED TO STUFF A ZERO/		
	036135	200	053523	052111	EM20:	.ASCIZ	<200>/SWITCH PAC TEST/		
	036156	040600	047502	052122	EM21:	.ASCIZ	<200>/ABORT ERROR/		
	036173	200	051124	047101	EM22:	.ASCIZ	<200>/TRANSMITTER ERROR/		
	036216	044200	046101	020106	EM23:	.ASCIZ	<200>/HALF DUPLEX TEST/		
	036240	047600	052125	051040	EM24:	.ASCIZ	<200>/OUT READY NOT SET/		
	036263	200	047111	051040	EM25:	.ASCIZ	<200>/IN READY NOT SET/		
	036305	200	054105	042520	DH1:	.ASCIZ	<200>/EXPECTED FOUND/		
	036326	042600	050130	041505	DH2:	.ASCIZ	<200>/EXPECTED FOUND LU-REGISTER/		
	036364	041600	040510	040522	DH3:	.ASCIZ	<200>/CHARACTER BIT THAT FAILED/		
	036422	041600	051117	042522	DH4:	.ASCIZ	<200>/CORRECT CRC BIT THAT FAILED/		
	036462	042600	050130	041505	DH5:	.ASCIZ	<200>/EXPECTED FOUND SHIFT/		
	036514	042600	050130	041505	DH6:	.ASCIZ	<200>/EXPECTED FOUND CHARACTER SHIFT/		
	036562	041200	047514	045503	DH7:	.ASCIZ	<200>/BLOCK END NOT SET/		
	036605	200	052122	020123	DH10:	.ASCIZ	<200>/RTS DID NOT CLEAR/		
					.EVEN				
	036630	000002			DT1:	2			
	036632	003	007			.BYTE	3,7		
	036634	001274				\$REG5			
	036636	003	002			.BYTE	3,2		
	036640	001272				\$REG4			
	036642	000003			DT2:	3			
	036644	003	007			.BYTE	3,7		
	036646	001274				\$REG5			
	036650	003	010			.BYTE	3,10		
	036652	001272				\$REG4			
	036654	003	002			.BYTE	3,2		
	036656	001266				\$REG2			
	036660	000002			DT3:	2			
	036662	003	017			.BYTE	3,17		
	036664	001274				\$REG5			
	036666	002	002			.BYTE	2,2		
	036670	001270				\$REG3			
	036672	000002			DT4:	2			
	036674	006	021			.BYTE	6,21		
	036676	034470				CALBCC			
	036700	002	002			.BYTE	2,2		
	036702	001270				\$REG3			

036704	000003		DT5:	3	
036706	001	011		.BYTE	1,11
036710	001462			ZERO	
036712	001	011		.BYTE	1,11
036714	001464			ONE	
036716	002	002		.BYTE	2,2
036720	001262			\$REG0	
036722	000003		DT6:	3	
036724	001	011		.BYTE	1,11
036726	001464			ONE	
036730	001	011		.BYTE	1,11
036732	001462			ZERO	
036734	002	002		.BYTE	2,2
036736	001262			\$REG0	
036740	000004		DT7:	4	
036742	001	011		.BYTE	1,11
036744	001462			ZERO	
036746	001	011		.BYTE	1,11
036750	001464			ONE	
036752	003	007		.BYTE	3,7
036754	001274			\$REG5	
036756	002	001		.BYTE	2,1
036760	001270			\$REG3	
036762	000004		DT10:	4	
036764	001	011		.BYTE	1,11
036766	001464			ONE	
036770	001	011		.BYTE	1,11
036772	001462			ZERO	
036774	003	007		.BYTE	3,7
036776	001274			\$REG5	
037000	002	001		.BYTE	2,1
037002	001270			\$REG3	
037004	000002		DT11:	2	
037006	003	007		.BYTE	3,7
037010	035246			FLAG	
037012	002	002		.BYTE	2,2
037014	001270			\$REG3	
037016	000002		DT12:	2	
037020	006	004		.BYTE	6,4
037022	034470			CALBCC	
037024	006	002		.BYTE	6,2
037026	001302			\$TMP2	

037030 000001 CORMAX:  
 .END



CROSS REFERENCE TABLE -- USER SYMBOLS

ABASE = 000000	266	307		
ACDW1 = 000000	266	309		
ACDW2 = 000000	256	310		
ACPUOP = 000000	266	281		
ADDW0 = 000000	266	311		
ADDW1 = 000000	266	312		
ADDW10 = 000000	266	321		
ADDW11 = 000000	266	322		
ADDW12 = 000000	266	323		
ADDW13 = 000000	266	324		
ADDW14 = 000000	266	325		
ADDW15 = 000000	266	326		
ADDW2 = 000000	266	313		
ADDW3 = 000000	266	314		
ADDW4 = 000000	266	315		
ADDW5 = 000000	266	316		
ADDW6 = 000000	266	317		
ADDW7 = 000000	266	318		
ADDW8 = 000000	266	319		
ADDW9 = 000000	266	320		
ADEVCT = 000000	266	272		
ADEVN = 000000	266	308		
ADRcnt 006057	1410*	1425*	1434#	
ADVANC = 104420	1579#	5597	5686	
AENV = 000002	1#	266	277	
AENVN = 000000	266	278		
AFATAL = 000000	266	269		
AMADR1 = 000000	266	294		
AMADR2 = 000000	266	298		
AMADR3 = 000000	266	301		
AMADR4 = 000000	266	304		
AMAMS1 = 000000	266	288		
AMAMS2 = 000000	266	296		
AMAMS3 = 000000	266	299		
AMAMS4 = 000000	266	302		
AMSGAD = 000000	266	274		
AMSGLC = 000000	266	275		
AMSGTY = 000000	266	268		
AMTYP1 = 000000	266	289		
AMTYP2 = 000000	266	297		
AMTYP3 = 000000	266	300		
AMTYP4 = 000000	266	303		
APASS = 000000	266	271		
APRIOR = 000000	266			
APTCSU = 000040	1135	1240#		
APTENV = 000001	1128	1196	1238#	1640
APTSIZ = 000200	1237#			
APTSPO = 000100	1130	1198	1239#	
APT.SI 013510	803	2214#		
ASWREG = 000000	266	279		
ATESTN = 000000	266	270		
AUDONE 003354	840	861	900#	
AUNIT = 000000	266	273		
AUSTRT 003126	839#			
AUSWR = 000000	266	280		
AUTO.S 012110	801	1958#		

CROSS REFERENCE TABLE -- USER SYMBOLS

AVECT1=	000000	266	305																	
AVECT2=	000000	266	306																	
BASE	013726	2225*	2236	2250*	2260*															
BCCLD	034472	4090	4120	4174	4210	4264	4294	4348	4378	5913*										
BITMRD	006412	1482*	1485*	1486	1523*															
BITCON	035250	2823*	2899*	2975*	3078*	3084*	3089*	3093	3095*	3130*	3163*	3212*	3249*	3835*						
		3884*	4082*	4166*	4177*	4256*	4340*	4422*	4507*	4597*	4803*	5119*	5845*	6049*						
		6051*	6052	6054*	6072*	6074*	6075	6077*	6102*											
BIT0	= 000001	129*	1747	1748																
BIT00	= 000001	119*	129																	
BIT01	= 000002	118*	128																	
BIT02	= 000004	117*	127																	
BIT03	= 000010	116*	126																	
BIT04	= 000020	115*	125																	
BIT05	= 000040	114*	124																	
BIT06	= 000100	113*	123																	
BIT07	= 000200	112*	122																	
BIT08	= 000400	111*	121																	
BIT09	= 001000	110*	120																	
BIT1	= 000002	128*	808	1741	1747	1748	2095													
BIT10	= 002000	109*	2076																	
BIT11	= 004000	108*	1071	2672	2710	2759	2824	2900	2976	3048	3131	3213	3302	3377						
		3437	3471	3505	3547	3583	3642	3690	3738	3786	3839	3934	4032	4083						
		4167	4257	4341	4423	4508	4601	4735	4807	5123	5450	5519	5623							
BIT12	= 010000	107*	2030	2093																
BIT13	= 020000	106*	2033	2079	2097	2362	3976	3990	4005	4028	4051									
BIT14	= 040000	105*	1053	2044	2046	2097	2108	3978	4030	5513	5617									
BIT15	= 100000	104*	748																	
BIT2	= 000004	127*	808	949	1748															
BIT3	= 000010	126*	2099	2106	4007															
BIT4	= 000020	125*	1731	1754	1756	2795	3597	3656	3704	3752	3800	5711	5753	5869						
BIT5	= 000040	124*	2211	2365	2733	2872	2948	3024	3185	3889	5467									
BIT6	= 000100	123*	1736	1737	2101	3480	3522	3556												
BIT7	= 000200	122*	1737	1856	2211	2767	3602	3992	4053	6032										
BIT8	= 000400	121*	2088	2090	2103	2105	2111	2114	2171											
BIT9	= 001000	120*	2085	2111	2114	2169	2171													
BM	010631	1779*	2057																	
BPTVEC=	000014	136*																		
BRLVL	013442	2166	2176	2184	2197*															
BRW	004360	954	1088*																	
CALBCC	034470	4109	4139	4199	4229	4283	4313	4367	4397	4472	4560	4629	4654*	4655						
		4840	4865*	4866	4921	4946*	4947	5046	5089	5157	5182*	5183	5256	5281*						
		5282	5381	5424	5531	5534*	5591	5635	5638*	5683	5885*	5886	5888*	5894						
		5895*	5896*	5900	5907*	6120														
CHAR	033666	3935	5761*																	
CHARSD	034000	3589	3648	3696	3744	3792	5788*													
CHRCNT	006410	1480*	1483	1487	1503*	1521*	1522													
CKSWR	011212	779	1094	1586	1804*															
CKSWR1	011266	1816*	1828																	
CKSWR2	011300	1819*																		
CKSWR3	011304	1821*																		
CKSWR4	011310	1822*	1830	1837																
CKSWR5	011414	1805	1807	1811	1846*															
CLKX	001452	341*																		
CLR10	035032	2671	2709	2758	2822	2898	2974	3047	3129	3211	3301	3376	3436	3470						
		3504	3546	3581	3640	3688	3736	3784	3832	3881	3933	4081	4084	4114						





















CROSS REFERENCE TABLE -- USER SYMBOLS

SILOLD	034044	4286	4316	4370	4400									
SIMBCC	034344	3840	3856	3892	3908	5804#								
		4095	4125	4184	4215	4269	4299	4353	4383	4451	4537	4625	4836	4917
		5153	5252	5527	5631	5877#								
SOFTSW	011452	1820	1859#											
SOM	034714	5135	5982#											
SPACNT=	006411	1481*	1505	1508*	1522#									
STACK =	001200	37#	740	927	1660									
STAT	001450	340#												
STAT1	002050	515#	1892*	2362	3976	3978	3990	4005	4028	4030	4051	5513	5617	
STAT2	002052	516#	1893*	2587	2611									
STAT3	002054	517#	1894*											
STFFCK	035132	3175	3264	4180	4448	4534	4641	4668	4852	4879	4933	4960	5169	5196
		5268	5295	6062#										
STFFCL	035052	5833	6040#											
STKLMT=	177774	48#												
STRTSW	001446	339#	780*	783*	784	786	800*	806	808	903	949	956	1914	1937*
		1967	2150											
STUFDT	035276	3056	3058	6111#										
STUFLG	034306	3836*	3885*	5830	5844*	5854#								
SV05	006100	1450#												
SMFLG	011416	743*	1815*	1842*	1848#									
SMR	001240	235#	764*	766	770*	780	908	913	1053	1071	1095	1587	1592	1648
		1655	1657	1684	1704*	1744	1804	1841*						
SWREG	000176	198#	759*	770	1804	1861								
SW0	= 000001	101#												
SW00	= 000001	91#	101	784	800	1967	2150							
SW01	= 000002	90#	100	956	1914	1937								
SW02	= 000004	89#	99											
SW03	= 000010	88#	98	903										
SW04	= 000020	87#	97											
SW05	= 000040	86#	96											
SW06	= 000100	85#	95	1744										
SW07	= 000200	84#	94											
SW08	= 000400	83#	93	1655										
SW09	= 001000	82#	92	1095										
SW1	= 000002	100#												
SW10	= 002000	81#	1657											
SW11	= 004000	80#												
SW12	= 010000	79#	1587											
SW13	= 020000	78#	1592											
SW14	= 040000	77#												
SW15	= 100000	76#												
SW2	= 000004	99#												
SW3	= 000010	98#												
SW4	= 000020	97#												
SW5	= 000040	96#												
SW6	= 000100	95#												
SW7	= 000200	94#												
SW8	= 000400	93#												
SW9	= 001000	92#												
SYNC	033520	3439	3473	3549	5716#									
SYNLD	034634	4430	4515	4606	4738	4812	5128	5453	5520	5624	5962#			
TBITVE=	000014	134#												
TEMP	011106	1488	1752*	1757*	1763*	1775*	1794#	2632*	2638*	2641*	2647*			
TIMER =	104414	1575#	2678	3592	3651	3699	3747	3795	3984	3999	4036			

## CROSS REFERENCE TABLE -- USER SYMBOLS

TKVEC = 000060	141#			
TLAST = 033104	1940	5687#		
TPVEC = 000064	142#			
TRAPVE= 000034	140#			
TRTVEC= 000014	135#			
TST1 013732	1047	1927	1945	2274#
TST10 014730	2469	2526#		
TST11 015104	2528	2579#		
TST12 015146	2581	2603#		
TST13 015210	2605	2627#		
TST14 015310	2629	2663#		
TST15 015424	2665	2701#		
TST16 015576	2703	2750#		
TST17 016010	2752	2814#		
TST2 014006	2276	2300#		
TST20 016272	2816	2890#		
TST21 016554	2892	2966#		
TST22 017036	2968	3039#		
TST23 017346	3041	3121#		
TST24 017654	3123	3203#		
TST25 020206	3205	3293#		
TST26 020474	3295	3368#		
TST27 020714	3370	3428#		
TST3 014054	2302	2325#		
TST30 021016	3430	3462#		
TST31 021122	3464	3496#		
TST32 021260	3498	3538#		
TST33 021364	3540	3573#		
TST34 021570	3575	3632#		
TST35 021736	3634	3680#		
TST36 022106	3682	3728#		
TST37 022256	3730	3776#		
TST4 014126	2327	2351#		
TST40 022426	3778	3824#		
TST41 022602	3826	3873#		
TST42 022766	3875	3925#		
TST43 023130	3927	3971#		
TST44 023326	3973	4023#		
TST45 023506	4025	4072#		
TST46 024052	4074	4156#		
TST47 024444	4158	4246#		
TST5 014220	2353	2381#		
TST50 025010	4248	4330#		
TST51 025354	4332	4413#		
TST52 025676	4415	4498#		
TST53 026234	4500	4588#		
TST54 026736	4590	4726#		
TST55 027160	4728	4794#		
TST56 030560	4796	5110#		
TST57 032240	5112	5441#		
TST6 014360	2383	2424#		
TST60 032460	5443	5508#		
TST61 033104	5510	5612#	5687	
TST62 = ***** U	5614			
TST7 014520	2426	2467#		
TTST 004146	952*	954*	1049#	

















K12

DZKCF MACY11 27(1006) 12-MAY-77 13:02 PAGE 133

PAGE: 0153

DZKCF.P11 12-MAY-77 12:24

CROSS REFERENCE TABLE -- USER SYMBOLS

.START	002402	201	739#	755	1838
.TIMER	007512	1575	1762#		
.SASTA=	***** U	1188	1191		
.SX =	002034	493#	498		











B13

DZKCF MACY11 27(1006) 12-MAY-77 13:02 PAGE 138  
DZKCF.P11 12-MAY-77 12:24 CROSS REFERENCE TABLE -- MACRO NAMES

PAGE: 0157

. ABS. 037030 000

ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

DZKCF,DZKCF/SOL/CRF+DZKCF.MAC,DZKCF.P11/EQ:DZDME/EQ:LUTYPE  
RUN-TIME: 31 28 2 SECONDS  
RUN-TIME RATIO: 724/62=11.5  
CORE USED: 53K (106 PAGES)