

# PDP11

DDCMP MODE LINE UNIT  
MD-11-DZKCE-A

EP-DZKCE-A-DL-A

AUG 1977

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FICHE 1 OF 1

MADE IN USA

This microfiche card contains a grid of frames, each displaying technical data for the PDP11 DDCMP Mode Line Unit. The data is organized into columns and rows, with each frame containing a specific set of information. The frames are arranged in a grid that is approximately 12 columns wide and 15 rows high. The data in the frames includes various alphanumeric strings, likely representing part numbers, specifications, or test results. The text is small and dense, typical of microfiche storage. The overall layout is a structured grid of technical information.

B01

END IDZKCFASEQ  
POP10 PAGE: 0001

00010000

770720

POP10 411

HDR1DZKCFASEQ

00010000

770720

IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZKCE-A-D  
PRODUCT NAME: DDMP MODE LINE UNIT TESTS  
DATE: MAY 1977  
MAINTAINER: DIAGNOSTICS  
AUTHOR: DINESH GORADIA

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1. ABSTRACT

The function of the KMC11 diagnostics is to verify that the option operates according to specifications. The diagnostics verify that there are no malfunctions and that all operations of the KMC11 are correct in its environment.

Parameters must be set up to alert the diagnostics to the KMC11 configuration. These parameters are contained in the STATUS TABLE and are generated in two ways: 1) Manual Input - the operator answers questions. 2) Autosizing - the program determines the parameters automatically.

DZKCE tests the KMC-11 Line Unit (MB201 or MB202). It performs write/read tests on the KMC Line Unit registers. It checks for proper transmitter, receiver, and BCC operation in DDCMP mode. The modem signals are also checked. DZKCE requires a KMC Micro-Processor (MB204) to run. For best diagnosis a turn-around connector should be installed, however the diagnostic will run without it (some tests are skipped).

Currently there are four off line diagnostics that are to be run in sequence to insure that if an error should occur it will be detected at an early stage.

NOTE: Additional diagnostics may be added in the future.

The four diagnostics are:

1. DZKCC [REV] Basic W/R and Micro-processor tests
2. DZKCD [REV] Jump and main memory tests
3. DZKCE [REV] DDCMP Line unit tests
4. DZKCF [REV] BITSTUFF Line unit tests
5. DZKCA [REV] KMC11 CPU MICRO-DIAGNOSTICS

2. REQUIREMENTS

2.1 EQUIPMENT

Any PDP11 family CPU (except an LSI-11) with minimum 8K memory  
ASR 33 (or equivalent)  
KMC11-AN IOP (MB204)  
KMC11-DA OR KMC11-MD OR KMC11-MA

## 2.2 STORAGE

Program will use all BK of memory except where ABL and BOOTSTRAP LOADER reside. Locations 2100 thru 2300; contain the "STATUS TABLE" information which is generated at start of diagnostics by manual input (questions) or automatically (auto-sizing). This area is an overlay area and should not be altered by the operator.

## 3. LOADING PROCEEDURE

### 3.1 METHOD

All programs are in absolute format and are loaded using the ABSOLUTE LOADER. NOTE: if the diagnostics are on a media such as DISK, MAGTAPE, DECTAPE, or CASSETTE; follow instructions for the monitor which has been provided on that specific media.

ABSOLUTE LOADER starting address #500

MEMORY \* SIZE

4k	17
8k	37
12k	57
16k	77
20k	117
24k	137
28k	157

- 3.1.1 Place address of ABS loader into switch register.  
(also place 'HALT' SW up)
- 3.1.2 Depress 'LOAD ADDRESS' key on console and release.
- 3.1.3 Depress 'START KEY' on console and release (program should now be loading into CPU)

4. STARTING PROCEDURE

- a. Set switch register to 000200
- b. Depress 'LOAD ADDRESS' key and release
- c. Set SWR to zero for 'AUTO SIZING' or SWR bit0=1 for manual input (questions) or SWR bit7=1 to use existing parameters set up by a previous start or a previously run KMC11 diagnostic.
- d. Depress 'START KEY' and release. The program will type Maindec Name and program name (if this was the first start up of the program) and also the following:

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	045320	177777	000000

The program will type 'R' and proceed to run the diagnostic. The above is only an example. This would indicate the status table starting at add. 2100 in the program. In this example the table contains the information and status of two KMC11'S. THE STATUS TABLE MUST BE VERIFIED BY THE USER IF AUTO SIZING IS DONE. For information of status table see section B.4 for help.

If the diagnostic was started with SW00=1 indicating manual parameter input then the following shows an example of the questions asked and some example answers:

HOW MANY KMC11'S TO BE TESTED?1

01  
 CSR ADDRESS?160010  
 VECTOR ADDRESS?310  
 BR PRIORITY LEVEL? (4,5,6,7)?5  
 WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYPE "2"?1  
 IS THE LOOP BACK CONNECTOR ON?Y  
 SWITCH PAC#1 (DDCMP LINE#)?377  
 SWITCH PAC#2 (BM873 BOOT ADD)?377

Following the questions the status map is printed out as described above. the information in the map reflects the answers to the questions. If the diagnostic was started with SW00=0 and SW07=0 (AUTO-SIZING) then no questions are asked and only the status-map is printed out. If AUTO-SIZING is used the status information must be verified to be correct (match the hardware). if it does not match the hardware the diagnostic must be restarted with SW00=1 and the questions answered.

4.1 CONTROL SWITCH SETTINGS

SW15	Set:	Halt on error
SW14	Set:	Loop on current test
SW13	Set:	Inhibit error print out
SW12	Set:	Inhibit type out abell on error.
SW11	Set:	Inhibit iterations. (quick pass)
SW10	Set:	Escape to next test on error
SW9	Set:	Loop with current data
SW8	Set:	Catch error and loop on it
SW7	Set:	Use previous status table.
SW6	Set:	Halt in ROMCLK routine before clocking micro-processor
SW5	Set:	Reserved
SW4	Set:	Reserved
SW3	Set:	Reselect KMC11's desired active
SW2	Set:	Lock on selected test
SW1	Set:	Restart program at selected test
SW0	Set:	Build new status table from questions. (If SW7=0 and SW00=0 a new status table is built by auto-sizing)

Switch 06 and 08-15 are dynamic and can be changed as needed while the diagnostic is running. Switches 00-03 and switch 07 are static, and are used only on starting or restarting the diagnostic.

4.1.2 SWITCH REGISTER OPTIONS (at start up)

SW 01 RESTART PROGRAM AT SELECTED TEST. It is strongly suggested that at least one pass has been made before trying to select a test, the reason being is that the program has to clear areas and set up parameters. When this switch is used the diagnostic will ask TEST NO.? Answer by typing the number of the test desired and carriage return to begin execution at the selected test.

SW 02 LOCK ON SELECTED TEST. This switch when used with SW01 will cause the program to constantly loop on the selected test. Hitting any key on the console will let it advance to the next test and loop until a key is hit again. If SW02=0 when SW01 is used. The program will begin at the selected test and continue normal operations.

SW 03 RESELECT KMC11'S DESIRED ACTIVE. Please note that a message is typed out for setting the switch register equal to KMC11's active. This means if the system has four KMC11s; bits 00,01,02,03 will be set in loc 'KMACTV' from the switch register. Using this switch(SW03) alters that location; therefore if four KMC11s are in the system \*\*\*DO NOT\*\*\* set switches greater than SW 03 in the up position. This would be a fatal error. do not select more active KMC11s than there is information on in the status table.

METHOD: A: Load address 200  
 B: Start with SW 00=1  
 C: Program will type message  
 D: Set a switch for each KMC desired active.  
 EXAMPLE: If you have 4 KMC's but only want to run the first and the last set SWR bits 0 and 3 = 1. PRESS CONTINUE  
 E: Number (IF VALID) will be in data lights (excluding 11/05)  
 F: Set with any other switch settings desired. PRESS CONTINUE.

### 4.1.3 DYNAMIC SWITCHES

#### ERROR SWITCHES

1. SW 12 Delete print out/bell on error.
2. SW 13 Delete error printout.
3. SW 15 Halt on the error.
4. SW 08 Goto beginning of the test(on error).
5. SW 10 Goto next test(on error).

#### SCOPE SWITCHES

1. SW06 Halt in ROMCLK routine before clocking micro-processor instruction. This allows the operator to scope a micro-processor instruction in the static state before it is clocked. Hit continue to resume running.
2. SW09 (if enabled by 'SCOPI') on an error; If an '#' is printed in front of the test no. (ex. #TEST NO. 10) SW09 is incorporated in that test and therefore SW09 is usually the best switch for the scope loop (SW14=0, SW10=0, SW09=1, SW08=0). If SW09 is not enabled; and there is a HARD error (constant); SW08 is best. (SW14=1,0, SW10=0, SW09=0, SW08=1). for intermittent errors; SW14=1 will loop on test regardless of error or not error. (SW14=1, SW10=0, SW09=0, SW08=1,0)
3. SW11 Inhibit iterations.
4. SW14 Loop on current test.

### 4.2 STARTING ADDRESS

Starting address is at 000200 there are no other starting addresses for the KMC11 diagnostics. (See Section 4.0)

NOTE: If address 000042 is non-zero the program assumes it is under ACT11 or XXDP control and will act accordingly after all available KMC11's are tested the program will return to 'XXDP' or 'ACT-11'.

### 5. OPERATING PROCEDURE

When program is initially started messages as described in section 4.0 will be printed, and program will begin running the diagnostic



## 5.2 PROGRAM AND/OR OPERATOR ACTION

The typical approach should be

1. Halt on error (via SW 15=1) when ever an error occurs.
2. Clear SW 15.
3. Set SW 14: (loop on this test)
4. Set SW 13: (inhibit error print out)

The TEST NUMBER and PC will be typed out and possibly an error message (this depends on the test) to give the operator an idea as to the source of the problem. If it is necessary to know more information concerning the error report; LOOK IN THE LISTING for that TEST NUMBER which was typed out and then NOTE THE PC of the ERROR REPORT this way the EXACT FUNCTION of the test CAN BE DETERMINED.

## 6. ERRORS

As described previously there will always be a TEST NUMBER and PC typed out at the time of an error (providing SW 13=0 and SW 12=0). in most cases additional information will be supplied in the the error message to give the operator an indication of the error.

### 6.2 ERROR RECOVERY

If for some reason the KMC11 should 'HANG THE BUS' (gain control of bus so that console manual functions are inhibited) an init or power down/up is necessary for operator to regain control of cpu. If this should happen; look in location 'STSTNM' (address 1202) for the number of the test that was running at the time of the catastrophic error. In this way the operator will have an idea as to what the KMC11 was doing at the time of the error.

## 7. RESTRICTIONS

### 7.1 STARTING RESTRICTIONS

See section 4. (PLEASE)  
Status table should be verified regardless of how program was started. Also it is important to use this listing along with the information printed on the TTY to completely isolate problems.

## 7.2 OPERATING RESTRICTIONS

The first time a KMC11 diagnostic is loaded into core and run the STATUS TABLE must be set up. This is done by manual input (SM00=1) or by autosizing (SM00=0 and SM07=0). Thereafter however the status table need not be setup by subsequent restarts or even loading the next KMC diagnostic because the STATUS TABLE is overlaid. The current parameters in the STATUS TABLE are used when SM07=1 on start up.

## 7.3 HARDWARE CONFIGURATION RESTRICTIONS

KMC11 IOP(MB204)- Jumper W1 must be in,

LINE UNIT(MB201)- Jumpers W1, W2, and W4 must be IN. Jumpers W3, and W5 must be OUT. SW8 of E26 must be in the ON position.

LINE UNIT (MB202)- Jumper W1 must be in. SW8 of E26 must be in the OFF position.

## 8. MISCELLANEOUS

### 8.1 EXECUTION TIME

All KMC11 device diagnostics will give an 'END PASS' message (providing no errors and sw12=0) within 4 mins. This is assuming SW11=1 (DELETE ITERATIONS) is set to give the fastest possible execution. The actual execution time depends greatly on the PDP11 CPU configuration and the amount of memory in the system.

### 8.2 PASS COMPLETE

NOTE: EVERY time the program is started; the tests will run as if SW11 (delete iterations) was up (=1). This is to 'VERIFY NO HARD ERRORS' as soon as possible. Therefore the first pass -EACH TIME PROGRAM IS STARTED- will be a 'QUICK PASS' until all KMC11's in system are tested. When the diagnostic has completed a pass the following is an example of the print out to be expected.

```
END PASS DZKCE CSR: 175000 VEC: 0300 PASSES: 000001
ERRORS: 000000
```

NOTE: The pass count and error counts are cumulative for each KMC11 that is running, and are set to zero only when the diagnostic is started. Therefore after an overnight run for example, the total passes and errors for each KMC11 since the diagnostic was started are reflected in PASSES: and ERRORS:.

8.4 KEY LOCATIONS

Slpadr (1206) Contains the address where program will return when iteration count is reached or if loop on test is asserted.

NEXT (1442) Contains the address of the next test to be performed.

STSTNM (1202) Contains the number of the test now being performed.

RUN (1500) The bit in 'RUN' always points to the KMC11 currently being tested. EXAMPLE: (RUN) 1500/00000000100000 Means that KMC11 no.06 is the KMC11 now running.

KMCROO-KMCR17  
KMSTOO-KMST17  
(2100)-(2300)

These locations contain the information needed to test up to 16 (decimal) KMC11s sequentially. they contain the CSR VECTOR and STATUS concerning the configuration of each KMC11.

KMACTV (1470) Each bit set in this location indicates that the associated KMC11 will be tested in turn. EXAMPLE: (KMACTV) 1470/0000000000011111 means that KMC11 no. 00,01,02,03,04 will be tested. EXAMPLE: (KMACTV) 1470/0000000000010001 Means that KMC11 no. 00,04 will be tested.

KMCSR (2066) Contains the CSR of the current KMC11 under test.

8.4A 'STATUS TABLE' (2100-2300)

The table is filled by AUTO SIZING or by the manual parameter input (questions) as described previously. Also if desired by user; the locations may be altered by hand (toggled in) to suit the specific configuration.

The example status map shown below contains information for two KMC11'S. the table can contain up to 16 KMC11'S. Following the map is a description of the bits for each map entry

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	016320	000000	000000

Each map entry contains 4 words which contain the status information for 1 KMC11. The PC shows where in core memory the first of the 4 words is. In the example above the first KMC'S status is in locations, 2100, 2102, 2104, and 2106. The second KMC status is located at 2110, 2112, 2114, and 2116. The information contained in each 4 word entry is defined as follows:

CSR: Contains KMC11 CSR address

STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS  
BIT14=1 TURNAROUND CONNECTOR IS ON  
BIT14=0 NO TURNAROUND CONNECTOR  
BIT13=0 LINE UNIT IS AN M8201  
BIT13=1 LINE UNIT IS AN M8202  
BIT12=1 NO LINE UNIT  
BITS 09-11 IS KMC11 BR PRIORITY LEVEL

STAT2: LOW BYTE IS SWITCH PAC#1 (DCMP LINE NUMBER)  
HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)

STAT3: NOT USED

## 8.5 METHOD OF AUTO SIZING

### 8.5.1 FINDING THE CONTROL STATUS REGISTER.

The auto-sizing routine finds a KMC11 as follows: It starts at address 160000 and tests all address in increments of 10 up to and including address 167760. If the address does not time out, the following is done, the first CRAM address is written to a 125252 then it is read back. If it contains a -1 or 125252, if not, the address is updated by 10 and the search continues. A -1 indicates a KMC11 with no CRAM, and a 125252 indicates a KMC11 with CRAM. Further tests are performed at this point to determine which line unit, if any, is installed, if a 'pop-back' connector is installed and various switch settings on the line unit. THIS IS WHY THE STATUS TABLE MUST BE VERIFIED BY THE USER AND IF ANY OF THE INFORMATION DOES NOT AGREE WITH THE HARDWARE THE DIAGNOSTIC MUST BE RESTARTED AND THE QUESTIONS MUST BE ANSWERED. All KMC11's in the system will be found by the auto-sizer. If it does not find a KMC11 the diagnostic must be restarted and the questions answered.

### 8.5.2 FINDING THE VECTOR AND BR LEVEL

The vector area (address 300-776) is filled with the instruction IOT and '+2' (next address). The processor status is started at 7 and the KMC is programmed to interrupt. The PS is lowered by 1 until the KMC interrupts, a delay is made and if no interrupt occurs at PS level 3 (because of a bad KMC11) the program assumes vector address 300 at BR level 5 and the problem should be fixed in the diagnostic. Once the problem is fixed; the program should be re-setup again to get correct vector. If an interrupt occurred; the address to which the KMC11 interrupted to is picked up and reported as the vector. NOTE: if the vector reported is not the vector set up by you; there is a problem and AUTO SIZING should not be done.

## 8.5 SOFTWARE SWITCH REGISTER

If the diagnostic is run on an 11/04 or other CPU without a switch register then a software switch register is used to allow user the same switch options as described previously. If the hardware switch register does not exist or if one does and it contains all ones (177777) this software switch register is used.

Control:

To obtain control at any allowable time during execution of the diagnostic the operator types a CTRL G on the console terminal keyboard. As soon as the CTRL G is recognized, by the diagnostic, the following message will be displayed:

SWR=XXXXXX NEW?

Where XXXXXX is the current contents of the software switch register in octal. The software control routine will then await operator action. At which time the operator is required to type one or more of the legal characters: 1) 0 - 7, 2) line feed(<LF>), 3) carriage return(<CR>), or 4) control-U (CTRL U). No check is made for legality. If the input character is not a <LF>, <CR>, or CTRL U it is assumed to be an octal digit.

To change the contents of the SSR the operator simply types the new desired value in octal - leading zeros need not be typed. And terminates the input string with a <CR> or <LF> depending on the program action desired as described below. The input value will be truncated to the last 6 digits typed. At least one digit must be typed on any given input string prior to the terminator before a change to the SSR will occur.

When the input string is terminated with a <CR> the diagnostic will continue execution from the point at which it was interrupted. If a <CR> is the only thing typed the program will continue without changing the SSR. The <LF> differs from the <CR> by restarting the program as if it were restarted at address 200.

If a CTRL U is typed at any point in the input string prior to the terminator the input value will be disregarded and the prompt displayed (SWR = XXXXXX NEW?).

To set the SSR for the starting switches, first load the diagnostic, then hit CTRL G, then start the diagnostic.

\*\*\*\*\*

Note: for 1pg's line unit #8202-ye users.

CABLE DATA TEST: [TEST 56 TEST 57]

THESE TESTS WON'T RUN RELIABLY ON LINE UNITS WITHOUT TERMINATING RESISTENCE.

APT/ACT/XXDP/SLIDE

\*\*\*\*\*

THIS DIAGNOSTIC IS APT/ACT/XXDP/SLIDE COMPATIBLE USER WOULD BE ABLE TO RUN IT UNDER APT/ACT/XXDP ENVIRONMENT.

NOTE: FOR MANUFACTURING PURPOSE ONLY ITS DESCRIBED HOW TO RUN UNDER APT ENVIRONMENT.

\*\*\*\*\*

ETABLE SETTING FOR APT TO RUN UNDER APT

\*\*\*\*\*

FIRST PASS TIME:

LONGEST TEST TIME:

ADDITIONAL TEST TIME:

ALL THE ABOVE PARAMETERS ARE DEPENDENT ON PARTICULAR DIAGNOSTICS AND SHOULD BE LOADED AT THE TIME OF SETTING ETABLE.THERE IS NO DEFAULT TIME SET UP.

SOFTWARE ENVIRONMENT:001 ENVIRONMENT MODE:200

SWITCH 1:-SHOULD BE USED AS NORMAL SWITCH REGISTER.

SWITCH 2:-NOT USED.

CPU OPTIONS:-NOT USED.

MEMORY TYPE 1:-BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:0.

MAXIMUM ADDRESS:-BITS<17:19>:=BITS<12:14> OF STAT1 OF DEV:1

BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:2

BITS<10:12>:=BITS<12:14> OF STAT1 OF DEV:3

IN THE SAME MANNER

MEMORY TYPE 2 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 4,5,6,7.

MEMORY TYPE 3 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 8,9,10,11.

MEMORY TYPE 4 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 12,13,14,15.

INTERRUPT VECTOR 1:FIRST DEVICE RECEIVE VECTOR.

REST OF THE DEVICE(KMC'S) VECTOR SHOULD BE SET UP SEQUENTIALLY  
IN INCREMENTS OF 10.

BUS PRIORITY:KMC'S PRIORITY(SHOULD BE SAME FOR ALL KMC'S UNDER  
TEST).

INTERRUPT VECTOR 2:NOT USED.

BUS PRIORITY:NOT USED.

BASE ADDRESS:FIRST DEVICE CSR ADDRESS.

REST SHOULD FOLLOW SEQUENTIALLY  
IN INCREMENTS OF 10.

DEVICE MAP:AS DESCRIBED IN OPT MANUAL.

CONTROLLER SPECIFIC CODE 1:-NO. OF DEVICES UNDER TEST.

CONTROLLER SPECIFIC CODE 2:-NOT USED.

DEVICE DESCRIPTOR WORD 0:STAT2 OF FIRST DEVICE.

. . .

. . .

TO

. . .

. . .

DEVICE DESCRIPTOR WORD 15:STAT2 OF 16TH DEVICE.(KMC)



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DOCUMENT  
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- 2265 \*\*\*\*\* TEST 1 \*\*\*\*\*  
 OUT CONTROL REGISTER READ/ONLY TEST  
 DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
 BITS ARE IN THE CORRECT STATE
  
- 2291 \*\*\*\*\* TEST 2 \*\*\*\*\*  
 IN CONTROL REGISTER READ/ONLY TEST  
 DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
 BITS ARE IN THE CORRECT STATE
  
- 2316 \*\*\*\*\* TEST 3 \*\*\*\*\*  
 MODEM CONTROL REGISTER READ/ONLY TEST  
 DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
 BITS ARE IN THE CORRECT STATE
  
- 2342 \*\*\*\*\* TEST 4 \*\*\*\*\*  
 MAINTENANCE REGISTER READ/ONLY TEST  
 DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
 BITS ARE IN THE CORRECT STATE
  
- 2372 \*\*\*\*\* TEST 5 \*\*\*\*\*  
 LINE UNIT REGISTER WRITE/READ TEST  
 SET BITS IN LU REGISTER 12, VERIFY IT IS SET  
 CLEAR BITS IN LU REGISTER 12, VERIFY IT IS CLEAR
  
- 2415 \*\*\*\*\* TEST 6 \*\*\*\*\*  
 LINE UNIT REGISTER WRITE/READ TEST  
 SET BIT 1 IN LU REGISTER 17, VERIFY IT IS SET  
 CLEAR BIT 1 IN LU REGISTER 17, VERIFY IT IS CLEAR
  
- 2458 \*\*\*\*\* TEST 7 \*\*\*\*\*  
 LINE UNIT REGISTER WRITE/READ TEST  
 FLOAT A 1 THROUGH LINE UNIT REGISTER 13  
 FLOAT A 0 THROUGH LINE UNIT REGISTER 13
  
- 2517 \*\*\*\*\* TEST 10 \*\*\*\*\*  
 LINE UNIT REGISTER WRITE/READ TEST  
 FLOAT A 1 THROUGH LINE UNIT REGISTER 14  
 FLOAT A 0 THROUGH LINE UNIT REGISTER 14

2570 \*\*\*\*\* TEST 11 \*\*\*\*\*  
SWITCH PAC TEST  
THIS TEST READS SWITCH PAC#1  
THIS SWITCH PAC CONTAINS THE DDCMP LINE #

2594 \*\*\*\*\* TEST 12 \*\*\*\*\*  
SWITCH PAC TEST  
THIS TEST READS SWITCH PAC#2  
THIS SWITCH PAC CONTAINS THE BMB73 BOOT ADD

2618 \*\*\*\*\* TEST 13 \*\*\*\*\*  
LINE UNIT CLOCK TEST  
THIS TEST VERIFYS THAT THE LU INTERNAL CLOCK  
(BIT 1 IN LU-17) IS WORKING

2653 \*\*\*\*\* TEST 14 \*\*\*\*\*  
OUT DATA SILO TEST  
SET SOM AND LOAD OUT DATA SILO  
VERIFY THAT OCOR SET, INDICATING THAT THE  
CHARACTER IS AT THE BOTTOM OF THE OUT SILO

2687 \*\*\*\*\* TEST 15 \*\*\*\*\*  
DDCMP TEST OF RTS AND OUT ACTIVE  
SET SOM AND LOAD OUT DATA SILO  
SINGLE STEP 2 DATA CLOCKS, VERIFY  
THAT RTS AND ACTIVE ARE SET

2732 \*\*\*\*\* TEST 16 \*\*\*\*\*  
TEST OF OUT CLEAR  
SET SOM AND LOAD OUT DATA SILO  
SINGLE STEP DATA CLOCK, SET OUT CLEAR  
VERIFY THAT OCOR, RTS, AND ACTIVE ARE CLEARED

2790 \*\*\*\*\* TEST 17 \*\*\*\*\*  
DDCMP TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 0  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

2843 \*\*\*\*\* TEST 20 \*\*\*\*\*  
DDCMP TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 125  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

2896 \*\*\*\*\* TEST 21 \*\*\*\*\*  
DDCMP TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 252  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

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2949 \*\*\*\*\* TEST 22 \*\*\*\*\*  
DDCMP TRANSMITTER TEST  
SINGLE CLOCK THE CHARACTER 377  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE

3002 \*\*\*\*\* TEST 23 \*\*\*\*\*  
DDCMP TRANSMITTER TEST  
SINGLE CLOCK A BINARY COUNT PATTERN  
VERIFY EACH BIT POSITION AS IT  
PASSES THE BIT WINDOW (SI BIT)  
ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE  
AND R5 CONTAINS THE CHARACTER THAT FAILED

3065 \*\*\*\*\* TEST 24 \*\*\*\*\*  
DDCMP STRIP SYNC TEST  
SET LU LOOP, SINGLE STEP 5 SYNCs  
VERIFY THAT IN ACTIVE DOES NOT SET

3095 \*\*\*\*\* TEST 25 \*\*\*\*\*  
DDCMP IN ACTIVE TEST  
SET LU LOOP, SINGLE STEP 5 SYNCs AND A NON-SYNC (301)  
VERIFY THAT IN ACTIVE IS SET

3125 \*\*\*\*\* TEST 26 \*\*\*\*\*  
DDCMP IN ACTIVE TEST  
SET LU LOOP, SINGLE STEP 1 SYNC AND A NON-SYNC (301)  
VERIFY THAT IN ACTIVE DOES NOT SET

3155 \*\*\*\*\* TEST 27 \*\*\*\*\*  
DDCMP IN ACTIVE TEST  
SET LU LOOP, SINGLE STEP 2 SYNCs AND A NON-SYNC (301)  
VERIFY THAT IN ACTIVE IS SET

3185 \*\*\*\*\* TEST 30 \*\*\*\*\*  
IN CLEAR TEST  
SYNC UP RECEIVER AND TRANSMIT A CHARACTER  
WAIT FOR IN RDY, THEN SET IN CLEAR  
VERIFY THAT IN ACTIVE AND IN RDY ARE CLEARED

3236 \*\*\*\*\* TEST 31 \*\*\*\*\*  
DDCMP BASIC RECEIVER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 0  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3275 \*\*\*\*\* TEST 32 \*\*\*\*\*  
DDCMP BASIC RECEIVER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 125  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3314 \*\*\*\*\* TEST 33 \*\*\*\*\*  
DDCMP BASIC RECEIVER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 252  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3353 \*\*\*\*\* TEST 34 \*\*\*\*\*  
DDCMP BASIC RECEIVER TEST  
SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 377  
VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

3392 \*\*\*\*\* TEST 35 \*\*\*\*\*  
DDCMP DATA TEST  
THIS TEST SINGLE STEPS A BINARY COUNT PATTERN  
CHECKING EACH CHARACTER AS IT IS RECEIVED

3433 \*\*\*\*\* TEST 36 \*\*\*\*\*  
DDCMP DATA TEST  
THIS TEST SINGLE STEPS A BINARY COUNT PATTERN  
CHECKING EACH CHARACTER AS IT IS RECEIVED  
THIS TEST IS EXACTLY THE SAME AS THE LAST TEST,  
EXCEPT LINE UNIT LOOP IS SET IN LU REGISTER 12

3479 \*\*\*\*\* TEST 37 \*\*\*\*\*  
TRANSMITTER MARK TEST  
SINGLE CLOCK 3 SYNCs AND A 301 AND 20 EXTRA  
CLOCK TICKS, VERIFY THAT A 301, A 377 AND A 377  
WERE RECEIVED INDICATING THAT THE TRANSMITTER WENT  
TO A MARK STATE FOR 16 BITS WHEN OUT SILO WAS EMPTY

3526 \*\*\*\*\* TEST 40 \*\*\*\*\*  
CABLE TURNAROUND TEST  
CLEAR LINE UNIT LOOP, SET DTR  
VERIFY THAT RING AND MODEM READY ARE SET  
CLEAR DTR, VERIFY THAT RING AND MRDY ARE CLEARED

3579 \*\*\*\*\* TEST 41 \*\*\*\*\*  
CABLE TURNAROUND TEST  
CLEAR LINE UNIT LOOP, LOAD OUT DATA SILO  
VERIFY THAT ALL MODEM SIGNALS ARE SET

3627 \*\*\*\*\* TEST 42 \*\*\*\*\*  
TEST OF CRC OPERATION  
USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
0, VERIFY THE LSB OF THE BCC ON EACH SHIFT  
TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

3704 \*\*\*\*\* TEST 43 \*\*\*\*\*  
TEST OF CRC OPERATION  
USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
377, VERIFY THE LSB OF THE BCC ON EACH SHIFT  
TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

3781 \*\*\*\*\* TEST 44 \*\*\*\*\*  
 TEST OF CRC OPERATION  
 USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
 125. VERIFY THE LSB OF THE BCC ON EACH SHIFT  
 TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

3858 \*\*\*\*\* TEST 45 \*\*\*\*\*  
 TEST OF CRC OPERATION  
 USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER  
 252. VERIFY THE LSB OF THE BCC ON EACH SHIFT  
 TEST TRANSMITTER FIRST THEN THE RECEIVER BCC

3935 \*\*\*\*\* TEST 46 \*\*\*\*\*  
 TRANSMITTER CRC TEST  
 USING THE CRC16 POLYNOMIAL, SINGLE CLOCK A BINARY  
 COUNT PATTERN, VERIFY THE LSB OF THE TRANSMITTER BCC ON EACH SHIFT

4003 \*\*\*\*\* TEST 47 \*\*\*\*\*  
 RECEIVER CRC TEST  
 USING THE CRC16 POLYNOMIAL, SINGLE CLOCK A BINARY  
 COUNT PATTERN, VERIFY THE LSB OF THE RECEIVER BCC ON EACH SHIFT

4071 \*\*\*\*\* TEST 50 \*\*\*\*\*  
 TRANSMITTER DDCMP CRC TEST  
 THIS TEST TRANSMITS A FOUR CHARACTER MESSAGE WITH CRC  
 BOTH DATA AND THE BCC ARE VERIFIED IN THE BIT  
 WINDOW. THE FOUR CHARACTERS ARE 0,125,252,377  
 THE TRANSMITTER IS CHECKED FOR GOING TO A MARK STATE AFTER THE BCC

4174 \*\*\*\*\* TEST 51 \*\*\*\*\*  
 RECEIVER DDCMP CRC TEST  
 THIS TEST CLOCKS A FOUR CHARACTER MESSAGE WITH BCC  
 AND VERIFYS CORRECT DATA RECEPTION AND BCC MATCH  
 THE FOUR CHARACTER MESSAGE IS 0,125,252,377

4233 \*\*\*\*\* TEST 52 \*\*\*\*\*  
 DDCMP EOM FUNCTION TEST  
 THIS TEST LOADS OUT SILO WITH: 2 SYNCs, 4 CHAR MESSAGE, EOM  
 4 CHARACTER MESS, EOM. THE DATA STREAM IS CHECKED TO BE  
 4 CHAR, BCC, 4 CHAR, BCC, MARKS. THIS TEST VERIFYS THAT  
 THE CHARACTERS LOADED WITH EOM SET ARE LOST  
 ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW  
 THE FOUR CHARACTER MESSAGE IS 0,125,252,377  
 RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED

4481 \*\*\*\*\* TEST 53 \*\*\*\*\*  
 DDCMP EOM FUNCTION TEST  
 THIS TEST LOADS OUT SILO WITH: 2 SYNCs, 4 CHAR MESSAGE, EOM  
 SOM, 4 CHAR MESS, EOM. THE DATA STREAM IS CHECKED TO BE  
 4 CHAR, BCC, 4 CHAR, BCC, MARKS. THIS TEST VERIFYS THAT  
 THE CHARACTERS LOADED WITH EOM SET ARE LOST  
 ALSO THAT THE CHAR LOADED WITH SOM IS NOT IN THE BCC  
 ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW  
 THE FOUR CHARACTER MESSAGE IS 0,125,252,377

RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED

- 4761 \*\*\*\*\* TEST 54 \*\*\*\*\*  
EMPTY SILO TEST  
LOAD SILO WITH 2 SYNCs, 4 CHAR MESSAGE, SINGLE CLOCK  
UNTIL THE SILO IS EMPTY, LOAD 4 MORE CHARACTERS IN THE  
SILO. GIVE MORE TICKS, AND VERIFY THAT ONLY THE FIRST  
4 CHARACTER MESSAGE WAS RECEIVED AND THAT RTS IS CLEAR
- 4827 \*\*\*\*\* TEST 55 \*\*\*\*\*  
HALF DUPLEX TEST  
SET LINE UNIT LOOP AND HALF DUPLEX, SEND SYNCs AND A  
4830 MESSAGE. VERIFY THAT IN-ACTIVE AND IN-READY ARE CLEAR
- 4864 \*\*\*\*\* TEST 56 \*\*\*\*\*  
DDCMP CABLE DATA TEST  
THIS TEST LOADS OUT SILO WITH THE FOLLOWING:  
4 SYNCs, 16 CHAR, EOM, 16 CHAR, EOM, 16 CHAR, EOM  
THE 16 CHARACTERS INCLUDE A FLOATING ONE AND ZERO  
THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK  
RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH  
LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST
- 4961 \*\*\*\*\* TEST 57 \*\*\*\*\*  
DDCMP CABLE DATA TEST  
THIS TEST LOADS OUT SILO WITH THE FOLLOWING:  
4 SYNCs, 59 DATA CHARACTERS, EOM WITH GARBAGE CHARACTER  
THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK  
RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH  
LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST

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.TITLE MAINDEC-11-DZKCE-A  
.\*COPYRIGHT (C) 1976  
.\*DIGITAL EQUIPMENT CORP.  
.\*MAYNARD, MASS. 01754  
.\*  
.\*PROGRAM BY DINESH GORADIA  
.\*  
.\*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC  
.\*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.  
.\*

.\*MAINDEC-11-DZKCE-A KMC11 DDCMP LINE UNIT TESTS  
.\*COPYRIGHT 1976, DIGITAL EQUIPMENT CORP., MAYNARD, MASS. 01754  
.\*-----

.STARTING PROCEDURE  
.LOAD PROGRAM  
.LOAD ADDRESS, 000200  
.SWR=0 AUTOSIZE KMC11  
.SW07=1 USE CURRENT KMC11 PARAMETERS  
.SW00=1 INPUT NEW KMC11 PARAMETERS  
.PRESS START  
.PROGRAM WILL TYPE "MAINDEC-11-DZKCE-A KMC11 DDCMP LINE UNIT TESTS"  
.PROGRAM WILL TYPE STATUS MAP  
.PROGRAM WILL TYPE "R" TO INDICATE THAT TESTING HAS STARTED  
.AT THE END OF A PASS, PROGRAM WILL TYPE PASS COMPLETE MESSAGE  
.AND THEN RESUME TESTING  
.SUBSEQUENT RESTARTS WILL NOT TYPE PROGRAM TITLE

.SBTTL BASIC DEFINITIONS

.\*INITIAL ADDRESS OF THE STACK POINTER \*\*\* 1200 \*\*\*  
STACK= 1200  
.EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL  
.EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL

.\*MISCELLANEOUS DEFINITIONS

000011 HT= 11 ;;CODE FOR HORIZONTAL TAB  
000012 LF= 12 ;;CODE FOR LINE FEED  
000015 CR= 15 ;;CODE FOR CARRIAGE RETURN  
000200 CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED  
177776 PS= 177776 ;;PROCESSOR STATUS WORD  
177774 .EQUIV PS,PSW  
177772 STKLM= 177774 ;;STACK LIMIT REGISTER  
177570 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER  
177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER  
177570 DOISP= 177570 ;;HARDWARE DISPLAY REGISTER

.\*GENERAL PURPOSE REGISTER DEFINITIONS

000000 R0= %0 ;;GENERAL REGISTER  
000001 R1= %1 ;;GENERAL REGISTER  
000002 R2= %2 ;;GENERAL REGISTER



57	000003	R3=	%3	:: GENERAL REGISTER
58	000004	R4=	%4	:: GENERAL REGISTER
59	000005	R5=	%5	:: GENERAL REGISTER
60	000006	R6=	%6	:: GENERAL REGISTER
61	000007	R7=	%7	:: GENERAL REGISTER
62	000006	SP=	%6	:: STACK POINTER
63	000007	PC=	%7	:: PROGRAM COUNTER

.\*PRIORITY LEVEL DEFINITIONS

66	000000	PR0=	0	:: PRIORITY LEVEL 0
67	000040	PR1=	40	:: PRIORITY LEVEL 1
68	000100	PR2=	100	:: PRIORITY LEVEL 2
69	000140	PR3=	140	:: PRIORITY LEVEL 3
70	000200	PR4=	200	:: PRIORITY LEVEL 4
71	000240	PR5=	240	:: PRIORITY LEVEL 5
72	000300	PR6=	300	:: PRIORITY LEVEL 6
73	000340	PR7=	340	:: PRIORITY LEVEL 7

.\*"SWITCH REGISTER" SWITCH DEFINITIONS

76	100000	SW15=	100000	
77	040000	SW14=	40000	
78	020000	SW13=	20000	
79	010000	SW12=	10000	
80	004000	SW11=	4000	
81	002000	SW10=	2000	
82	001000	SW09=	1000	
83	000400	SW08=	400	
84	000200	SW07=	200	
85	000100	SW06=	100	
86	000040	SW05=	40	
87	000020	SW04=	20	
88	000010	SW03=	10	
89	000004	SW02=	4	
90	000002	SW01=	2	
91	000001	SW00=	1	
92		.EQUIV	SW09, SW9	
93		.EQUIV	SW08, SW8	
94		.EQUIV	SW07, SW7	
95		.EQUIV	SW06, SW6	
96		.EQUIV	SW05, SW5	
97		.EQUIV	SW04, SW4	
98		.EQUIV	SW03, SW3	
99		.EQUIV	SW02, SW2	
100		.EQUIV	SW01, SW1	
101		.EQUIV	SW00, SW0	

.\*DATA BIT DEFINITIONS (BIT00 TO BIT15)

104	100000	BIT15=	100000
105	040000	BIT14=	40000
106	020000	BIT13=	20000
107	010000	BIT12=	10000
108	004000	BIT11=	4000
109	002000	BIT10=	2000
110	001000	BIT09=	1000
111	000400	BIT08=	400
112	000200	BIT07=	200

```

113      000100      BIT06= 100
114      000040      BIT05= 40
115      000020      BIT04= 20
116      000010      BIT03= 10
117      000004      BIT02= 4
118      000002      BIT01= 2
119      000001      BIT00= 1
120      .EQUIV      BIT09,BIT9
121      .EQUIV      BIT08,BIT8
122      .EQUIV      BIT07,BIT7
123      .EQUIV      BIT06,BIT6
124      .EQUIV      BIT05,BIT5
125      .EQUIV      BIT04,BIT4
126      .EQUIV      BIT03,BIT3
127      .EQUIV      BIT02,BIT2
128      .EQUIV      BIT01,BIT1
129      .EQUIV      BIT00,BIT0
130
131      ;#BASIC "CPU" TRAP VECTOR ADDRESSES
132      000004      ERRVEC= 4      ;; TIME OUT AND OTHER ERRORS
133      000010      RESVEC= 10     ;; RESERVED AND ILLEGAL INSTRUCTIONS
134      000014      TBITVEC=14     ;; "T" BIT
135      000014      TRTVEC= 14     ;; TRACE TRAP
136      000014      BPTVEC= 14     ;; BREAKPOINT TRAP (BPT)
137      000020      IOTVEC= 20     ;; INPUT/OUTPUT TRAP (IOT) **SCOPE**
138      000024      PWRVEC= 24     ;; POWER FAIL
139      000030      EMTVEC= 30     ;; EMULATOR TRAP (EMT) **ERROR**
140      000034      TRAPVEC=34     ;; "TRAP" TRAP
141      000060      TKVEC= 60      ;; TTY KEYBOARD VECTOR
142      000064      TPVEC= 64      ;; TTY PRINTER VECTOR
143      000240      PIRQVEC=240    ;; PROGRAM INTERRUPT REQUEST VECTOR
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148      ;INSTRUCTION DEFINITIONS
149      -----
150
151      005746      PUSH1SP=5746    ;; DECREMENT PROCESSOR STACK 1 WORD
152      005726      POP1SP=5726    ;; INCREMENT PROCESSOR STACK 1 WORD
153      010046      PUSHRO=10046    ;; SAVE RO ON STACK
154      012600      POPRO=12600    ;; RESTORE RO FROM STACK
155      024646      PUSH2SP=24646  ;; DECREMENT STACK TWICE
156      022626      POP2SP=22626  ;; INCREMENT STACK TWICE
157      .EQUIV      EMT,HLT      ;; BASIC DEFINITION OF ERROR CALL
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TRAPCATCHER FOR UNEXPECTED INTERRUPTS

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000024 007126  
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000030 006512  
000032 000340  
000034 006414  
000036 000340

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000046 004070  
000052 000052  
000052 000000  
000040 000040

000174 000174  
000176 000000

000200 000200 002402  
000137

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(2) 001025 113 041515 030461

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\*\*\*\*\*  
-----  
: TRAPCATCHER FOR ILLEGAL INTERRUPTS  
: THE STANDARD "TRAP CATCHER" IS PLACED  
: BETWEEN ADDRESS 0 TO ADDRESS 776.  
: IT LOOKS LIKE "PC+2 HALT".  
-----  
\*\*\*\*\*

. = 0  
; STANDARD INTERRUPT VECTORS

. = 20  
\$SCOPE ; SCOPE LOOP HANDLER.  
PR7 ; SERVICE AT LEVEL 7.  
\$PWRDN ; POWER FAIL HANDLER  
PR7 ; SERVICE AT LEVEL 7  
\$ERROR ; ERROR HANDLER  
PR7 ; SERVICE AT LEVEL 7  
\$STRAP ; GENERAL HANDLER DISPATCH SERVICE  
PR7 ; SERVICE AT LEVEL 7  
\$BTTL ACT11 HOOKS

\*\*\*\*\*  
; HOOKS REQUIRED BY ACT11  
\$SVPC = . ; SAVE PC  
. = 46  
\$SENDAD ; ; 1) SET LOC. 46 TO ADDRESS OF SENDAD IN .SEOP  
. = 52 ; ; 2) SET LOC. 52 TO ZERO  
. WORD 0 ; ; RESTORE PC  
. = \$SVPC

. = 174  
DISPREG: 0 ; SOFTWARE DISPLAY REGISTER  
SWREG: 0 ; SOFTWARE SWITCH REGISTER

. = 200  
JMP .START ; GO TO START OF PROGRAM

. = 1000  
MTITLE: .ASCII <200><12>/MAINDEC-11-DZKCE-2/<200>  
.ASCIIZ /KMC11 DDCMP LINE UNIT TESTS/<200>

DSWR = 177570  
DDISP = 177570

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.SBTTL COMMON TAGS

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: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS  
: \*USED IN THE PROGRAM.

.SMTAG: . =1200

.WORD 0  
\$STNM: .BYTE 0  
\$ERFLG: .BYTE 0  
\$ICNT: .WORD 0  
\$LPAOR: .WORD 0  
\$LPERR: .WORD 0  
\$ERTL: .WORD 0  
\$ITEMB: .BYTE 0  
\$EPMAX: .BYTE 1  
\$E PC: .WORD 0  
\$GPAOR: .WORD 0  
\$BPAOR: .WORD 0  
\$GDATA: .WORD 0  
\$BDATA: .WORD 0  
\$AUTOB: .BYTE 0  
\$INTAG: .BYTE 0  
\$SWR: .WORD DSWR  
\$DISPLAY: .WORD DOISP  
\$TKS: 177560  
\$TKB: 177562  
\$TPS: 177564  
\$TPB: 177566  
\$NULL: .BYTE 0  
\$FILLS: .BYTE 2  
\$FILLC: .BYTE 12  
\$TPFLG: .BYTE 0  
\$REGAD: .WORD 0  
\$REG0: .WORD 0  
\$REG1: .WORD 0  
\$REG2: .WORD 0  
\$REG3: .WORD 0  
\$REG4: .WORD 0  
\$REG5: .WORD 0  
\$TMP0: .WORD 0  
\$TMP1: .WORD 0  
\$TMP2: .WORD 0  
\$TMP3: .WORD 0  
\$TMP4: .WORD 0  
\$TIMES: 0  
\$QUES: .ASCII 177  
\$CRLF: .ASCII (15)  
\$LF: .ASCII (12)

:: START OF COMMON TAGS

: CONTAINS THE TEST NUMBER  
: CONTAINS ERROR FLAG  
: CONTAINS SUBTEST ITERATION COUNT  
: CONTAINS SCOPE LOOP ADDRESS  
: CONTAINS SCOPE RETURN FOR ERRORS  
: CONTAINS TOTAL ERRORS DETECTED  
: CONTAINS ITEM CONTROL BYTE  
: CONTAINS MAX. ERRORS PER TEST  
: CONTAINS PC OF LAST ERROR INSTRUCTION  
: CONTAINS ADDRESS OF 'GOOD' DATA  
: CONTAINS ADDRESS OF 'BAD' DATA  
: CONTAINS 'GOOD' DATA  
: CONTAINS 'BAD' DATA  
: RESERVED--NOT TO BE USED  
  
: AUTOMATIC MODE INDICATOR  
: INTERRUPT MODE INDICATOR  
  
: ADDRESS OF SWITCH REGISTER  
: ADDRESS OF DISPLAY REGISTER  
: TTY KBD STATUS  
: TTY KBD BUFFER  
: TTY PRINTER STATUS REG. ADDRESS  
: TTY PRINTER BUFFER REG. ADDRESS  
: CONTAINS NULL CHARACTER FOR FILLS  
: CONTAINS # OF FILLER CHARACTERS REQUIRED  
: INSERT FILL CHARS. AFTER A "LINE FEED"  
: "TERMINAL AVAILABLE" FLAG (BIT(07)=0=YES)  
: CONTAINS THE ADDRESS FROM  
: WHICH (\$REG0) WAS OBTAINED  
: CONTAINS (( \$REGAD)+0)  
: CONTAINS (( \$REGAD)+2)  
: CONTAINS (( \$REGAD)+4)  
: CONTAINS (( \$REGAD)+6)  
: CONTAINS (( \$REGAD)+10)  
: CONTAINS (( \$REGAD)+12)  
: USER DEFINED  
: USER DEFINED  
: USER DEFINED  
: USER DEFINED  
: USER DEFINED  
: USER DEFINED  
: MAX. NUMBER OF ITERATIONS  
: QUESTION MARK  
: CARRIAGE RETURN  
: LINE FEED

\*\*\*\*\*  
: .SBTTL APT MAILBOX-ETABLE

Address	Value	Field Name	Field Type	Description
264		..*****		
265		..*****		
266		..*****		
267	001316	SMAIL:	WORD	APT MAILBOX
268	001316	SMSGTY:	WORD	MESSAGE TYPE CODE
269	001320	SFATAL:	WORD	FATAL ERROR NUMBER
270	001322	S\$TESTN:	WORD	TEST NUMBER
271	001324	\$PASS:	WORD	PASS COUNT
272	001326	SDEVCT:	WORD	DEVICE COUNT
273	001330	SUNIT:	WORD	I/O UNIT NUMBER
274	001332	SMSGAD:	WORD	MESSAGE ADDRESS
275	001334	SMSGLG:	WORD	MESSAGE LENGTH
276	001336	SETABLE:	WORD	APT ENVIRONMENT TABLE
277	001336	SENV:	BYTE	ENVIRONMENT BYTE
278	001337	SENVH:	BYTE	ENVIRONMENT MODE BITS
279	001340	SSWREG:	WORD	APT SWITCH REGISTER
280	001342	SUSWR:	WORD	USER SWITCHES
281	001344	SCPUOP:	WORD	CPU TYPE, OPTIONS
282		..*		BITS 15-11=CPU TYPE
283		..*		11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05
284		..*		11/70=06, P00=07, 0=10
285		..*		BIT 10=REAL TIME CLOCK
286		..*		BIT 9=FLOATING POINT PROCESSOR
287		..*		BIT 8=MEMORY MANAGEMENT
288	001346	\$MAMS1:	BYTE	;; HIGH ADDRESS, M.S. BYTE
289	001347	\$MTYP1:	BYTE	;; MEM. TYPE, BLK#1
290		..*		MEM. TYPE BYTE -- (HIGH BYTE)
291		..*		900 NSEC CORE=001
292		..*		300 NSEC BIPOLAR=002
293		..*		500 NSEC MOS=003
294	001350	\$MADR1:	WORD	;; HIGH ADDRESS, BLK#1
295		..*		MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
296	001352	\$MAMS2:	BYTE	;; HIGH ADDRESS, M.S. BYTE
297	001353	\$MTYP2:	BYTE	;; MEM. TYPE, BLK#2
298	001354	\$MADR2:	WORD	;; MEM. LAST ADDRESS, BLK#2
299	001356	\$MAMS3:	BYTE	;; HIGH ADDRESS, M.S. BYTE
300	001357	\$MTYP3:	BYTE	;; MEM. TYPE, BLK#3
301	001360	\$MADR3:	WORD	;; MEM. LAST ADDRESS, BLK#3
302	001362	\$MAMS4:	BYTE	;; HIGH ADDRESS, M.S. BYTE
303	001363	\$MTYP4:	BYTE	;; MEM. TYPE, BLK#4
304	001364	\$MADR4:	WORD	;; MEM. LAST ADDRESS, BLK#4
305	001366	SVECT1:	WORD	;; INTERRUPT VECTOR#1, BUS PRIORITY#1
306	001370	SVECT2:	WORD	;; INTERRUPT VECTOR#2, BUS PRIORITY#2
307	001372	SBASE:	WORD	;; BASE ADDRESS OF EQUIPMENT UNDER TEST
308	001374	SDEVH:	WORD	;; DEVICE MAP
309	001376	\$CDW1:	WORD	;; CONTROLLER DESCRIPTION WORD#1
310	001400	\$CDW2:	WORD	;; CONTROLLER DESCRIPTION WORD#2
311	001402	\$DDW0:	WORD	;; DEVICE DESCRIPTOR WORD#0
312	001404	\$DDW1:	WORD	;; DEVICE DESCRIPTOR WORD#1
313	001406	\$DDW2:	WORD	;; DEVICE DESCRIPTOR WORD#2
314	001410	\$DDW3:	WORD	;; DEVICE DESCRIPTOR WORD#3
315	001412	\$DDW4:	WORD	;; DEVICE DESCRIPTOR WORD#4
316	001414	\$DDW5:	WORD	;; DEVICE DESCRIPTOR WORD#5
317	001416	\$DDW6:	WORD	;; DEVICE DESCRIPTOR WORD#6
318	001420	\$DDW7:	WORD	;; DEVICE DESCRIPTOR WORD#7
319	001422	\$DDW8:	WORD	;; DEVICE DESCRIPTOR WORD#8

APT MAILBOX-ETABLE

320 001424 000000  
321 001426 000000  
322 001430 000000  
323 001432 000000  
324 001434 000000  
325 001436 000000  
326 001440 000000

SDOW9: .WORD ROOM9 ;: DEVICE DESCRIPTOR WORD#9  
SDOW10: .WORD ROOM10 ;: DEVICE DESCRIPTOR WORD#10  
SDOW11: .WORD ROOM11 ;: DEVICE DESCRIPTOR WORD#11  
SDOW12: .WORD ROOM12 ;: DEVICE DESCRIPTOR WORD#12  
SDOW13: .WORD ROOM13 ;: DEVICE DESCRIPTOR WORD#13  
SDOW14: .WORD ROOM14 ;: DEVICE DESCRIPTOR WORD#14  
SDOW15: .WORD ROOM15 ;: DEVICE DESCRIPTOR WORD#15

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329 001442

SETEND:

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PROGRAM CONTROL PARAMETERS

334 001442 000000  
335 001444 000000

NEXT: .WORD 0 ;: ADDRSS OF NEXT TEST TO BE EXECUTED  
LOCK: .WORD 0 ;: ADDRESS FOR LOCK CURRENT DATA

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PROGRAM VARIABLES

339 001446 000000  
340 001450 000000  
341 001452 000000  
342 001454 000000  
343 001456 000000  
344 001460 000000  
345 001462 000000  
346 001464 000001  
347 001466 000000  
348 001470 000001  
349 001472 000001  
350 001474 000001  
351 001476 000001  
352 001500 000000

STATSW: .WORD 0 ;: SWITCHES AT START OF PROGRAM  
STAT: .WORD 0 ;: KM STATUS WORD STORAGE  
CLKX: .WORD 0  
MASKX: .WORD 0  
SAVSP: .WORD 0 ;: STACK POINTER STORAGE  
SAVPL: .WORD 0 ;: PROGRAM COUNTER STORAGE  
ZERO: .WORD 0  
ONE: .WORD 1  
MEMLIM: .WORD 0 ;: HIGHEST LOCATION FOR NPR'S  
KMACTV: .BLKW 1 ;: KMC11 SELECTED ACTIVE  
KMINUM: .BLKW 1 ;: OCTAL NUMBER OF KMC11'S  
SAVACT: .BLKW 1 ;: ORIGINAL ACTIVE DEVICES.  
SAVNUM: .BLKW 1 ;: WORKABLE NUMBER.  
RUN: .WORD 0 ;: POINTER TO RUNNING DEVICES  
.EVEN

353  
354 001502 002072  
355 001504 002276

CREAM: .WORD KM.MAP-6 ;: TABLE POINTER  
MILK: .WORD CNT.MAP-4 ;: TABLE POINTER

356  
357  
358

PROGRAM CONTROL FLAGS

359 001506 000  
360 001510 000  
361 001511 000

INIFLG: .BYTE 0 ;: PROGRAM INITIALIZING FLAG  
.EVEN  
LOKFLG: .BYTE 0 ;: LOCK ON CURRENT TEST FLAG  
QV.FLG: .BYTE 0 ;: QUICK VERIFY FLAG

362  
363  
364

.EVEN

ERROR POINTER TABLE

.SBTTL ERROR POINTER TABLE

;\*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.  
;\*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN  
;\*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.  
;\*NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (SERAPC).  
;\*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;\* EM ;: POINTS TO THE ERROR MESSAGE  
;\* DH ;: POINTS TO THE DATA HEADER  
;\* DT ;: POINTS TO THE DATA  
;\* DF ;: POINTS TO THE DATA FORMAT

SERRTB:

.EVEN ;: DOES NOT APPLY IN THIS DIAGNOSTIC.  
;\* DF

365		
366		
367		
368		
369		
370		
371		
372		
373		
374		
375		
376		
377		
378		
379	001512	
380		
381		
382	001512	000000
383	001514	000000
384	001516	000000
385	001520	031610
386	001522	032614
387	001524	033130
388	001526	031646
389	001530	032614
390	001532	033130
391	001534	031711
392	001536	032614
393	001540	033130
394	001542	031755
395	001544	000000
396	001546	000000
397	001550	032017
398	001552	032614
399	001554	033130
400	001556	032017
401	001560	032652
402	001562	033146
403	001564	032047
404	001566	032573
405	001570	033116
406	001572	032066
407	001574	032573
408	001576	033116
409	001600	032113
410	001602	032573
411	001604	033116
412	001606	032137
413	001610	032750
414	001612	033172
415	001614	032166
416	001616	032750
417	001620	033172
418	001622	032137
419	001624	032710
420	001626	033160

DF	
0	
0	
0	
EM1	; ERROR 1
DH2	
DT2	
EM2	
DH2	; ERROR 2
DT2	
EM3	
DH2	; ERROR 3
DT2	
EM4	
0	; ERROR 4
0	
EM5	
DH2	; ERROR 5
DT2	
EM5	
DH3	; ERROR 6
DT3	
EM6	
DH1	; ERROR 7
DT1	
EM7	
DH1	; ERROR 10
DT1	
EM10	
DH1	; ERROR 11
DT1	
EM11	
DH5	; ERROR 12
DT5	
EM12	
DH5	; ERROR 13
DT5	
EM11	
DH4	; ERROR 14
DT4	

421	001630	032212	EM13	
422	001632	000000	0	; ERROR 15
423	001634	000000	0	
424	001636	032137	EM11	
425	001640	032750	DH5	; ERROR 16
426	001642	033210	DT6	
427	001644	032166	EM12	
428	001646	032750	DH5	; ERROR 17
429	001650	033210	DT6	
430	001652	032137	EM11	
431	001654	033002	DH6	; ERROR 20
432	001656	033226	DT7	
433	001660	032137	EM11	
434	001662	033002	DH6	; ERROR 21
435	001664	033250	DT10	
436	001666	032166	EM12	
437	001670	033002	DH6	; ERROR 22
438	001672	033226	DT7	
439	001674	032166	EM12	
440	001676	033002	DH6	; ERROR 23
441	001700	033250	DT10	
442	001702	032252	EM14	
443	001704	000000	0	; ERROR 24
444	001706	000000	0	
445	001710	032322	EM15	
446	001712	032573	DH1	; ERROR 25
447	001714	033116	DT1	
448	001716	032343	EM16	
449	001720	032652	DH3	; ERROR 16
450	001722	033272	DT11	
451	001724	032166	EM12	
452	001726	032573	DH1	; ERROR 27
453	001730	033304	DT12	
454	001732	032357	EM17	
455	001734	000000	0	; ERROR 30
456	001736	000000	0	
457	001740	032423	EM20	
458	001742	032573	DH1	; ERROR 31
459	001744	033116	DT1	
460	001746	032444	EM21	
461	001750	033050	DH7	; ERROR 32
462	001752	000000	0	
463	001754	032444	EM21	
464	001756	032652	DH3	; ERROR 33
465	001760	033146	DT3	
466	001762	032461	EM22	
467	001764	033073	DH10	; ERROR 34
468	001766	000000	0	
469	001770	032504	EM23	
470	001772	032614	DH2	; ERROR 35
471	001774	033130	DT2	
472	001776	032526	EM24	
473	002000	000000	0	; ERROR 36
474	002002	000000	0	
475	002004	032551	EM25	
476	002006	000000	0	; ERROR 37



477 002010 000000  
 478 002012 032047  
 479 002014 032614  
 480 002016 033130  
 481 002020 032017  
 482 002022 032750  
 483 002024 033172  
 484 002026 032212  
 485 002030 032573  
 486 002032 033116  
 487 002034 002034  
 488  
 489  
 490  
 491  
 492  
 493 002034  
 494 000024 000024  
 495 000024 000200  
 496 000044 000044  
 497 000044 002034  
 498 002034  
 499  
 500  
 501  
 502  
 503 002034  
 504 002034 000000  
 505 002036 001316  
 506 002040 000132  
 507 002042 000137  
 508 002044 000137  
 509 002046 000052  
 510

```

0
EM6
DH2 ; ERROR 40
DT2
EMS
DMS ; ERROR 41
DTS
EM13
DH1 ; ERROR 42
DT1

.=2034
.SBTTL APT PARAMETER BLOCK

:*****
:SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
:*****
.SX= ; SAVE CURRENT LOCATION
.=24 ; SET POWER FAIL TO POINT TO START OF PROGRAM
200 ; FOR APT START UP
.=44 ; POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR ; POINT TO APT HEADER BLOCK
.=.SX ; RESET LOCATION COUNTER
:*****
:SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
:INTERFACE SPEC.

$APTHD:
$HIBITS: .WORD 0 ; TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MADDR: .WORD $MAIL ; ADDRESS OF APT MAILBOX (BITS 0-15)
$STIM: .WORD 90 ; RUN TIM OF LONGEST TEST
$PASTM: .WORD 95 ; RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD 95 ; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
          .WORD $ETEND-$MAIL/2 ; LENGTH MAILBOX-ETABLE(WORDS)

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511
512 ;KMC11 CONTR(L INDICATORS FOR CURRENT KMC11 UNDER TEST
513 ;-----
514
515 002050 000000 STAT1: 0
516 002052 000000 STAT2: 0
517 002054 000000 STAT3: 0
518
519 ;KMC11 VECTOR AND REGISTER INDIRECT POINTERS
520 ;-----
521
522 002056 000000 KMRVEC: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT VECTOR
523 002060 000000 KMRLVL: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT SERVICE PS
524 002062 000000 KMTVEC: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT VECTOR
525 002064 000000 KMTLVL: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT SERVICE PS
526 002066 000000 KMCSR: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER
527 002070 000000 KMCSRH: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER HIGH BYTE.
528 002072 000000 KMCTL: 0 ; POINTER TO KMC11 CONTROL OUT REGISTER
529 002074 000000 KMP04: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 4)
530 002076 000000 KMP06: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 6)
531
532 ;TEMP STORAGE
533 ;-----
534
535 ;TEMP: 0
536 ;.=.+40
537
538 ;KMC11 STATUS TABLE AND ADDRESS ASSIGNMENTS
539 ;-----
540
541 . =2100
542 002100 002100 KM.MAP:
543 002100 000001 KMC00: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 00
544 002102 000001 KMS100: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 00
545 002104 000001 KMS200: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 00
546 002106 000001 KMS300: .BLKW 1 ; 3RD STATUS WORD
547
548 002110 000001 KMC01: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 01
549 002112 000001 KMS101: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 01
550 002114 000001 KMS201: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 01
551 002116 000001 KMS301: .BLKW 1 ; 3RD STATUS WORD
552
553 002120 000001 KMC02: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 02
554 002122 000001 KMS102: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 02
555 002124 000001 KMS202: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 02
556 002126 000001 KMS302: .BLKW 1 ; 3RD STATUS WORD
557
558 002130 000001 KMC03: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 03
559 002132 000001 KMS103: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 03
560 002134 000001 KMS203: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 03
561 002136 000001 KMS303: .BLKW 1 ; 3RD STATUS WORD
562
563 002140 000001 KMC04: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 04
564 002142 000001 KMS104: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 04
565 002144 000001 KMS204: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 04
566 002146 000001 KMS304: .BLKW 1 ; 3RD STATUS WORD

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 DZKCE.P11 12-MAY-77 12:23 APT PARAMETER BLOCK

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567					
568	002150	000001	KMCRO5: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 05
569	002152	000001	KMS105: .BLKW	1	;VECTOR FOR KMC11 NUMBER 05
570	002154	000001	KMS205: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 05
571	002156	000001	KMS305: .BLKW	1	;3RD STATUS WORD
572					
573	002160	000001	KMCRO6: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 06
574	002162	000001	KMS106: .BLKW	1	;VECTOR FOR KMC11 NUMBER 06
575	002164	000001	KMS206: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 06
576	002166	000001	KMS306: .BLKW	1	;3RD STATUS WORD
577					
578	002170	000001	KMCRO7: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 07
579	002172	000001	KMS107: .BLKW	1	;VECTOR FOR KMC11 NUMBER 07
580	002174	000001	KMS207: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 07
581	002176	000001	KMS307: .BLKW	1	;3RD STATUS WORD
582					
583	002200	000001	KMCRO10: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 10
584	002202	000001	KMS110: .BLKW	1	;VECTOR FOR KMC11 NUMBER 10
585	002204	000001	KMS210: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 10
586	002206	000001	KMS310: .BLKW	1	;3RD STATUS WORD
587					
588	002210	000001	KMCRO11: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 11
589	002212	000001	KMS111: .BLKW	1	;VECTOR FOR KMC11 NUMBER 11
590	002214	000001	KMS211: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 11
591	002216	000001	KMS311: .BLKW	1	;3RD STATUS WORD
592					
593	002220	000001	KMCRO12: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 12
594	002222	000001	KMS112: .BLKW	1	;VECTOR FOR KMC11 NUMBER 12
595	002224	000001	KMS212: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 12
596	002226	000001	KMS312: .BLKW	1	;3RD STATUS WORD
597					
598	002230	000001	KMCRO13: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 13
599	002232	000001	KMS113: .BLKW	1	;VECTOR FOR KMC11 NUMBER 13
600	002234	000001	KMS213: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 13
601	002236	000001	KMS313: .BLKW	1	;3RD STATUS WORD
602					
603	002240	000001	KMCRO14: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 14
604	002242	000001	KMS114: .BLKW	1	;VECTOR FOR KMC11 NUMBER 14
605	002244	000001	KMS214: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 14
606	002246	000001	KMS314: .BLKW	1	;3RD STATUS WORD
607					
608	002250	000001	KMCRO15: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 15
609	002252	000001	KMS115: .BLKW	1	;VECTOR FOR KMC11 NUMBER 15
610	002254	000001	KMS215: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 15
611	002256	000001	KMS315: .BLKW	1	;3RD STATUS WORD
612					
613	002260	000001	KMCRO16: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 16
614	002262	000001	KMS116: .BLKW	1	;VECTOR FOR KMC11 NUMBER 16
615	002264	000001	KMS216: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 16
616	002266	000001	KMS316: .BLKW	1	;3RD STATUS WORD
617					
618	002270	000001	KMCRO17: .BLKW	1	;CONTROL STATUS REGISTER FOR KMC11 NUMBER 17
619	002272	000001	KMS117: .BLKW	1	;VECTOR FOR KMC11 NUMBER 17
620	002274	000001	KMS217: .BLKW	1	;DDCMP LINE# FOR KMC11 NUMBER 17
621	002276	000001	KMS317: .BLKW	1	;3RD STATUS WORD
622					

J03

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623 002300 000000 KM.END: 000000

Line	Code	Value	Label	Description
624				
625				
626				
627				
628	002302		CNT MAP:	
629	002302	000000	PACT00: 0	;PASS COUNT FOR KMC11 NUMBER 00
630	002304	000000	ERCT00: 0	;ERROR COUNT FOR KMC11 NUMBER 00
631				
632	002306	000000	PACT01: 0	;PASS COUNT FOR KMC11 NUMBER 01
633	002310	000000	ERCT01: 0	;ERROR COUNT FOR KMC11 NUMBER 01
634				
635	002312	000000	PACT02: 0	;PASS COUNT FOR KMC11 NUMBER 02
636	002314	000000	ERCT02: 0	;ERROR COUNT FOR KMC11 NUMBER 02
637				
638	002316	000000	PACT03: 0	;PASS COUNT FOR KMC11 NUMBER 03
639	002320	000000	ERCT03: 0	;ERROR COUNT FOR KMC11 NUMBER 03
640				
641	002322	000000	PACT04: 0	;PASS COUNT FOR KMC11 NUMBER 04
642	002324	000000	ERCT04: 0	;ERROR COUNT FOR KMC11 NUMBER 04
643				
644	002326	000000	PACT05: 0	;PASS COUNT FOR KMC11 NUMBER 05
645	002330	000000	ERCT05: 0	;ERROR COUNT FOR KMC11 NUMBER 05
646				
647	002332	000000	PACT06: 0	;PASS COUNT FOR KMC11 NUMBER 06
648	002334	000000	ERCT06: 0	;ERROR COUNT FOR KMC11 NUMBER 06
649				
650	002336	000000	PACT07: 0	;PASS COUNT FOR KMC11 NUMBER 07
651	002340	000000	ERCT07: 0	;ERROR COUNT FOR KMC11 NUMBER 07
652				
653	002342	000000	PACT10: 0	;PASS COUNT FOR KMC11 NUMBER 10
654	002344	000000	ERCT10: 0	;ERROR COUNT FOR KMC11 NUMBER 10
655				
656	002346	000000	PACT11: 0	;PASS COUNT FOR KMC11 NUMBER 11
657	002350	000000	ERCT11: 0	;ERROR COUNT FOR KMC11 NUMBER 11
658				
659	002352	000000	PACT12: 0	;PASS COUNT FOR KMC11 NUMBER 12
660	002354	000000	ERCT12: 0	;ERROR COUNT FOR KMC11 NUMBER 12
661				
662	002356	000000	PACT13: 0	;PASS COUNT FOR KMC11 NUMBER 13
663	002360	000000	ERCT13: 0	;ERROR COUNT FOR KMC11 NUMBER 13
664				
665	002362	000000	PACT14: 0	;PASS COUNT FOR KMC11 NUMBER 14
666	002364	000000	ERCT14: 0	;ERROR COUNT FOR KMC11 NUMBER 14
667				
668	002366	000000	PACT15: 0	;PASS COUNT FOR KMC11 NUMBER 15
669	002370	000000	ERCT15: 0	;ERROR COUNT FOR KMC11 NUMBER 15
670				
671	002372	000000	PACT16: 0	;PASS COUNT FOR KMC11 NUMBER 16
672	002374	000000	ERCT16: 0	;ERROR COUNT FOR KMC11 NUMBER 16
673				
674	002376	000000	PACT17: 0	;PASS COUNT FOR KMC11 NUMBER 17
675	002400	000000	ERCT17: 0	;ERROR COUNT FOR KMC11 NUMBER 17
676				

677  
678  
679  
680  
681  
682

FORMAT OF STATUS TABLE

	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	CSR
I	C	O	N	T	R	O	L		R	E	G	I	S	T	E	R	
I	*	I	*	I	*	I	*	I	*	I	*	I	V	E	C	T	STAT1
I	*	I	B	M	I	A	D	D	*	I	*	I	L	I	N	E	STAT2
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	STAT3

DEFINITION OF FORMAT

- CSR: CONTAINS KMC11 CSR ADDRESS
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS  
BIT14=1 ??? TURNAROUND CONNECTOR IS ON  
BIT14=0 NO TURNAROUND CONNECTOR  
BIT13=0 LINE UNIT IS AN M8201  
BIT13=1 LINE UNIT IS AN M8202  
BIT12=1 NO LINE UNIT  
BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DOCMP LINE NUMBER)  
HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)
- STAT3: BIT0=1 DO FREE RUNNING TESTS ON KMC  
(MUST BE SET TO A ONE MANUALLY (PROGRAMS G AND H ONLY))

# M03

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## PROGRAM INITIALIZATION AND START UP.

731					;PROGRAM INITIALIZATION	
732					;LOCK OUT INTERRUPTS	
733					;SET UP PROCESSOR STACK	
734					;SET UP POWER FAIL VECTOR	
735					;CLEAR PROGRAM CONTROL FLAGS AND COUNTS	
736					;TYPE TITLE MESSAGE	
737						
738						
739	002402	012737	000340	177776	.START: MOV	#340,PS ;LOCK OUT INTERRUPTS
740	002410	012706	001200		MOV	#STACK,SP ;SET UP STACK
741	002414	012737	007126	000024	MOV	#SPWRD,2#24 ;SET UP POWER FAIL VECTOR
742	002422	013737	001472	001476	MOV	KMINUM,SAVNUM ;SAVE NUMBER OF DEVICES IN SYSTEM.
743	002430	005037	011415		CLR	SWFLG ;CLEAR SOFT TIMEOUT FLAG
744	002434	105037	001203		CLRB	ERRFLG ;CLEAR ERROR FLAG
745	002440	105037	001511		CLRB	OV.FLG ;ZERO OJICK VERIFY FLAG
746	002444	012737	002070	001502	MOV	#KM.MAP-10,CREAM ;GET MAP POINTER.
747	002452	012737	002276	001504	MOV	#CNT.MAP-4,MILK ;GET PASS COUNT MAP POINTER
748	002460	012737	100000	001500	MOV	#BIT15,RUN ;POINT POINTER TO FIRST DEVICE.
749	002466	012700	002302		MOV	#CNT.MAP,RO ;PASS COUNT POINTER TO RO
750	002472	005020		23\$:	CLR	(RO)+ ;CLEAR TABLE
751	002474	022700	002402		CMF	#CNT.MAP+100,RO ;DONE YET?
752	002500	001374			BNE	23\$ ;KEEP GOING
753	002502	005037	001216		CLR	SERRPC ;CLEAR LAST ERROR POINTER
754	002506	012737	000001	001202	MOV	#1,\$STNM ;SET UP FOR TEST 1
755	002514	012737	002402	001206	MOV	#.START,\$LPADR ;SET UP FOR POWER FAIL BEFORE
756						TESTING STARTS
757	002522	132737	000001	001336	BITB	#1,\$ENV ;IS IT RUNNING UNDER APT?
758	002530	001404			BEQ	3\$ ;IF NOT CHECK FOR TYPE OF SWITCH REGISTER.
759	002532	013737	001340	000176	MOV	\$SWREG,\$WREG ;LOAD SOFTWARE SWITCH REG.
760	002540	000123			BR	6\$+2 ;GO SET UP SOFTWARE SWITCH REG.
761	002542	013746	000006		MOV	2#6,-(SP) ;SAVE CURRENT VECTORS
762	002546	013746	000004		MOV	2#4,-(SP)
763	002552	012737	002606	000004	MOV	#6\$,2#4 ;SET UP FOR TIMEOUT
764	002560	012737	177570	001240	MOV	#177570,\$WR ;SET SWR TO HARD SWR ADDRESS
765	002566	012737	177570	001242	MOV	#177570,\$DISPLAY ;SET DISPLAY TO HARD SWR ADDRESS
766	002574	022777	177777	176436	CMF	#-1,\$SWR ;REFERENCE HARDWARE SWITCH REGISTER
767	002602	001402			BEQ	6\$+2 ;IF = -1 USE SOFT SWR ANYWAY
768	002604	000407			BR	7\$ ;IF IT EXISTS AND NOT = -1 USE HARD SWR
769	002606	022626		6\$:	CMF	(SP)+,(SP)+ ;ADJUST STACK
770	002610	012737	000176	001240	MOV	#SWREG,\$WR ;POINTER TO SOFT SWR
771	002616	012737	000174	001242	MOV	#DISPREG,\$DISPLAY ;POINTER TO SOFT DISPLAY REG
772	002624	012637	000004		MOV	(SP)+,2#4 ;RESTORE VECTORS
773	002630	012637	000006		MOV	(SP)+,2#6
774	002634	105737	001506		TSTB	INIFLG ;HAS INITIALIZATION BEEN PERFORMED
775	002640	001006			BNE	20\$ ;BR IF YES
776	002642	022737	004070	000042	CMF	#SENDAD,2#42 ;IF ACT-11 AUTOMATIC MODE, DON'T TYPE ID
777	002650	001402			BEQ	20\$
778	002652	104401	001000		TYPE	\$TITLE ;TYPE TITLE MESSAGE
779	002656	004737	011212		JSR	\$C,CKSWR ;CHECK FOR SOFT SWR
780	002662	017737	176352	001446	MOV	2\$WR,\$STRTSW ;STORE STARTING SWITCHES
781	002670	005737	000042		TST	2#42 ;IS IT RUNNING IN AUTO MODE?
782	002674	001402			BEQ	+6 ;BR IF NO
783	002676	005037	001446		CLB	\$STRTSW ;IF YES, CLEAR SWITCHES
784	002702	032737	000001	001446	BIT	#SW00,\$STRTSW ;IF SW00=1, QUESTIONS ARE ASKED.
785	002710	001012			BNE	17\$ ;BR IF SW00=1
786	002712	105737	001446		TSTB	\$STRTSW ;BIT7=1??

PROGRAM INITIALIZATION AND START UP.

```

787 002716 100007          BPL      17$          ;BR IF SW07=0
788 002720 005737 001470   TST      KMACTV      ;ARE ANY DEVICES SELECTED?
789 002724 001027          BNE      16$          ;BR IF YES
790 002726 104401 010731   TYPE,    NOACT       ;NO DEVICES SELECTED.
791 002732 000000          HALT                    ;STOP THE SHOW
792 002734 000776          BR      .-2           ;DISQUALIFY CONTINUE SWITCH
793 002736 105737 001336   17$:    TSTB     $ENV     ;IS IT UNDER APT DUMP MODE?
794 002742 001405          BEQ      27$          ;YES, CHECK IF APT SIZED IT?
795 002744 132737 000001 001336   BITB     #1,$ENV     ;IS IT UNDER Q,V OR RUN MODE?
796 002752 001012          BNE      30$          ;YES, NEEDS ONLY APT SIZING.
797 002754 000406          BR      33$          ;NO, NEEDS REGULAR AUTO.SIZE.
798 002756 105737 001337   27$:    TSTB     $ENVM    ;IS IT SIZED BY APT?
799 002762 100406          BMI      30$          ;YES, NEEDS ONLY APT SIZING.
800 002764 042737 000001 001446   BIC      #SW00,STRTSW ;SIZE ONLY IN AUTO MODE.
801 002772 004737 012110   33$:    JSR      PC,AUTO.SIZE ;GO DO THE AUTO.SIZE.
802 002776 000402          BR      16$          ;GO PRINT THE MAP.
803 003000 004737 013510   30$:    JSR      PC,APT.SIZE ;GO DO THE APT SIZING.
804 003004 105737 001506   16$:    TSTB     INIFLG    ;FIRST TIME?
805 003010 001410          BEQ      21$          ;BR IF YES
806 003012 105737 001446          TSTB     STRTSW      ;IF USING SAME PARAMETERS DONT TYPE MAP
807 003016 100431          BMI      1$          ;
808 003020 032737 000006 001446   BIT      #BIT1!BIT2,STRTSW ;IS TEST NO. OR LOCK SELECTED
809 003026 001403          BEQ      24$          ;IF NO THEN TYPE STATUS
810 003030 000424          BR      1$          ;IF YES DO NOT TYPE STAT JS
811 003032 105137 001506   21$:    COMB     INIFLG    ;SET FLAG
812 003036 104401 010077   24$:    TYPE     ,XHEAD   ;TYPE HEADER
813 003042 012704 002100          MOV      #KM.MAP,R4   ;SET POINTER
814 003046 010437 001276   5$:    MOV      R4,$TMP0   ;SET ADDRESS
815 003052 012437 001300          MOV      (R4)+,$TMP1  ;SET CSR
816 003056 001411          BEQ      1$          ;ALL DONE IF ZERO
817 003060 012437 001302          MOV      (R4)+,$TMP2  ;SET STAT1
818 003064 012437 001304          MOV      (R4)+,$TMP3  ;SET STAT2
819 003070 012437 001306          MOV      (R4)+,$TMP4  ;SET STAT3
820 003074 104416          CONVRT   XSTATQ      ;TYPE OUT STATUS MAP
821 003076 011060          XSTATQ
822 003100 000762          BR      5$          ;
823 003102 012700 002100   1$:    MOV      #KM.MAP,R0 ;R0 POINTS TO STATUS TABLE
824
825 ;*****
826 ;*AUTO SIZE TEST
827 ;*THIS TEST VERIFYS THAT THE KMC11S AND/OR KMC11S ARE AT THE CORRECT FLOATING
828 ;*ADDRESSES FOR YOUR SYSTEM. IF THIS TEST FAILS, IT IS NOT A HARDWARE ERROR.
829 ;*CHECK THE ADDRESSES OF ALL FLOATING DEVICES (DJ,DH,DQ,DU,DUP,LK,DMC,DZ,KMC).
830 ;*IF THERE ARE NO OTHER FLOATING DEVICES BEFORE THE KMC11, THE FIRST
831 ;* KMC11 IS 760110. NO DEVICE SHOULD EVER BE AT
832 ;*ADDRESS 760000.
833 ;*****
834
835 003106 013746 000004          MOV      @#4,-(SP)    ;SAVE LOC 4
836 003112 013746 000006          MOV      @#6,-(SP)    ;SAVE LOC 6
837 003116 005037 000006          CLR      @#6          ;CLEAR VEC+2
838 003122 005037 001302          CLR      $TMP2       ;CLEAR FLAG
839 003126 011037 002066   AUSTRT: MOV      (R0),KMCSR ;GET NEXT KMC CSR
840 003132 001510          BEQ      AUDONE      ;BR IF DONE
841 003134 012737 003240 000004   2$:    MOV      #NODEV,@#4 ;SET UP FOR TIMEOUT
842 003142 012703 000010   3$:    MOV      #10,R3    ;R3 IS COUNT OF DEVICES BEFORE KMC

```



PROGRAM INITIALIZATION AND START UP.

843	003146	012702	003342	4\$:	MOV	#DEVTAB,R2	;R2 IS DEVICE TABLE PONTER
844	003152	012701	160010		MOV	#160010,R1	;START WITH ADDRESS 160010
845	003156	005711		FLOAT:	TST	(R1)	;CHECK ADDRESS IN R1
846	003160	111204			MOV#	(R2),R4	;IF NO TIMEOUT, GET NEXT ADDRESS
847	003162	060401			ADD	R4,R1	;IN R1
848	003164	005201			INC	R1	
849	003166	040401			BIC	R4,R1	
850	003170	005703			TST	R3	;ANY MORE DEVICES TO CHECK FOR?
851	003172	001371			BNE	FLOAT	;BR IF YES
852	003174	012737	003244	000004	MOV	#ERR,2#4	;OK ONLY KMC'S ARE LEFT, SET UP FOR TIMEOUT
853	003202	005711		FY:	TST	(R1)	;CHECK KMC ADDRESS
854	003204	020137	002066		CMP	R1,KMCSR	;DOES IT MATCH
855	003210	001403			BEQ	OK	;BR IF YES
856	003212	062701	000010		ADD	#10,R1	;GET NEXT KMC ADDRESS
857	003216	000771			BR	FY	;DO IT AGAIN
858	003220	062700	000010	OK:	ADD	#10,R0	;SKIP TO NEXT KMC CSR
859	003224	062701	000010		ADD	#10,R1	;GET NEXT KMC ADDRESS
860	003230	011037	002066		MOV	(R0),KMCSR	;GET NEXT KMC CSR
861	003234	001447			BEQ	AUDONE	;BRANCH IF ALL DONE.
862	003236	000761			BR	FY	;DO IT AGAIN.
863	003240	122243		MODEV:	CMP#	(R2)+,-(R3)	;ON TIMEOUT, INC R2, DEC R3
864	003242	000002			RTI		;SLPADR
865	003244	005737	001302	ERR:	TST	\$TMP2	;CHECK FLAG IF = 0 TYPE HEADER
866	003250	001014			BNE	IS	;SKIP HEADER
867	003252	104401			TYPE		;TYPEOUT HEADER MESSAGE
868	003254	010762			CONERR		;CONFIGURATION ERROR!!!!
869	003256	012737	003244	001460	MOV	#ERR,SAVPC	;SAVE PC FOR TYPEOUT
870	003264	104417			CONVRT		;TYPE OUT ERROR PC
871	003266	003322			ERRPC		
872	003270	104401			TYPE		;TYPE REST OF HEADER
873	003272	011027			CONERR		
874	003274	012737	177777	001302	MOV	#-1,\$TMP2	;SET FLAG SO IT ONLY GETS TYPED ONCE
875	003302	010137	001264	1\$:	MOV	R1,\$REG1	;SAVE R1 FOR TYPEOUT
876	003306	104416			CONVRT		
877	003310	003330			CONTAB		;TYPE CSR VALUES
878	003312	104401		3\$:	TYPE		
879	003314	011050			KMCM		
880	003316	022626		4\$:	CMP	(SP)+,(SP)+	;ADJUST STACK
881	003320	000737			BR	OK	;BR TO GET OUT
882	003322	000001		ERRPC:	1		
883	003324	006	002		.BYTE	6,2	
884	003326	001460			SAVPC		
885	003330	000002		CONTAB:	2		
886	003332	006	004		.BYTE	6,4	
887	003334	001264			\$REG1		
888	003336	006	002		.BYTE	6,2	
889	003340	002066		DEVTAB:	KMCSR		
890	003342	007			.BYTE	7	;DJ
891	003343	017			.BYTE	17	;DH
892	003344	007			.BYTE	7	;DQ
893	003345	007			.BYTE	7	;DU
894	003346	007			.BYTE	7	;DUP
895	003347	007			.BYTE	7	;LK
896	003350	007			.PYTE	7	;DMC
897	003351	007			.BYTE	7	;DZ
898	003352	007			.BYTE	7	;KMC

899		003354				.EVEN			
900	003354					AUDONE:			
901	003354	012637	000006			1\$:	MOV	(SP)+,2#6	:RESTORE LOC 6
902	003360	012637	000004				MOV	(SP)+,2#4	:RESTORE LOC 4
903	003364	032737	000010	001446			BIT	#SW03,STRTSW	:SELECT SPECIFIC DEVICES??
904	003372	001422					BEQ	3\$	:BR IF NO.
905	003374	104401	010017				TYPE	MNEW	:TYPE THE MESSAGE.
906	003400	005000					CLR	RO	:ZERO DATA LIGHTS
907	003402	000000					HALT		:WAIT FOR USER TO TELL WHAT DEVICES TO RUN
908	003404	027737	175630	001474			CMP	2\$SWR,SAVACT	:IS THE NUM. A VALID?
909	003412	101404					BLOS	2\$	:BR IF NUMBER IS OK.
910	003414	104401	007672				TYPE	,MERR3	:TELL USER OF INVALID NUMBER.
911	003420	000000					HALT		:STOP EVERY THING.
912	003422	000776					BR	.-2	:RESTART THE PROGRAM AGAIN.
913	003424	017737	175610	001470	2\$:		MOV	2\$SWR,KMACTV	:GET NEW DEVICE PATTERN
914	003432	013700	001470				MOV	KMACTV,RO	:SHOW THE USER WHAT HE SELECTED.
915	003436	000000					HALT		:CONTINUE DYNAMIC SWITCHES.
916	003440	012700	000300		3\$:		MOV	#300,RO	:PREPARE TO CLEAR THE FLOATING
917	003444	012701	000302				MOV	#302,R1	:VECTOR AREA. 300-776
918	003450	010120			4\$:		MOV	R1,(R0)+	:START PUTTING "PC+2 - HALT"
919	003452	005021					CLR	(R1)+	:IN VECTOR AREA.
920	003454	022021					CMP	(R0)+,(R1)+	:POP POINTERS
921	003456	022700	001000				CMP	#1000,RO	:ALL DONE??
922	003462	001372					BNE	4\$	:BR IF NO.
923									
924									
925									
926									
927	003464	012706	001200			.BEGIN:	MOV	#STACK,SP	:SET UP STACK
928	003470	013746	000006				MOV	2#6,-(SP)	:SAVE LOC 6
929	003474	013746	000004				MOV	2#4,-(SP)	:SAVE LOC 4
930	003500	005000					CLR	RO	:START AT 0
931	003502	012737	003546	000004			MOV	2\$2,2#4	:SET UP FOR TIME OUT
932	003510	005037	000006				CLR	2#6	:TO AUTOSIZE MEMORY
933	003514	005720			6\$:		TST	(R0)+	:CHECK ADDRESS IN RO
934	003516	022700	157776				CMP	#157776,RO	:IS IT AT LEAST 28K
935	003522	001374					BNE	6\$	:BR IF NO
936	003524	162700	007776				SUB	#7776,RO	:SAVE 2K FOR MONITORS
937	003530	010037	001466		7\$:		MOV	RO,MEMLIM	:STORE MEMORY LIMIT
938	003534	012637	000004				MOV	(SP)+,2#4	:RESTORE LOC 4
939	003540	012637	000006				MOV	(SP)+,2#6	:RESTORE LOC 6
940	003544	000413					BR	10\$	:CONTINUE
941	003546	022626			2\$:		CMP	(SP)+,(SP)+	:ADJUST STACK
942	003550	162700	000004				SUB	#4,RO	:GET LAST GOOD ADDRESS
943	003554	162700	007776				SUB	#7776,RO	:SAVE 2K FOR MONITORS
944	003560	022700	030000				CMP	#30000,RO	:IS IT 8K?
945	003564	001361					BNE	7\$	:BR IF NO
946	003566	012700	037400				MOV	#37400,RO	:IF 8K DON'T SAVE 2K
947	003572	000756					BR	7\$	
948	003574	012737	000340	177776	10\$:		MOV	#340,PS	:LOCK OUT INTERRUPTS
949	003602	032737	000004	001446			BIT	#BIT2,STRTSW	:CHECK FOR LOCK ON TEST
950	003610	001406					BEQ	1\$	:BR IF NO LOCK DESIRED.
951	003612	104401	007716				TYPE	MLOCK	:TYPE LOCK SELECTED.
952	003616	012737	000240	004146			MOV	#NOP,TTST	:SET UP TO LOCK
953	003624	000403					BR	3\$	:CONTINUE ALONG.
954	003626	013737	004360	004146	1\$:		MOV	BRW,TTST	:PREPARE NORMAL SCOPE ROUTINE

:TEST START AND RESTART

-----

PROGRAM INITIALIZATION AND START UP.

```
955 003634 012737 011460 001206 3$: MOV #CYCLE,$LPADR ; START AT "CYCLE" FIND WHICH DEVICE TO TEST
956 003642 032737 000002 001446 4$: BIT #SW01,$RTSM ; IS TEST NO. SELECTED?
957 003650 001002          5$: BNE $S ; BR IF YES
958 003652 104401 007642          TYPE MR ; TYPE R
959 003656 000177 175324          5$: JMP @SLPADR ; START TESTING
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003662  
003662 000005  
003664 005237 001324  
003670 105037 001203  
003674 104401 007620  
003700 104401 007745  
003704 104417 004104  
003710 104401 007753  
003714 104417 004112  
003720 104401 007761  
003724 104417 004120  
003730 104401 007772  
003734 104417 004126  
003740 013700 001504  
003744 013720 001324  
003750 013720 001212  
003754 013777 002060 176074  
003762 005077 176072  
003766 013777 002064 176066  
003774 005077 176064  
004000 005337 001476  
004004 001035  
004006 112737 000377 001511  
004014 013737 001472 001476  
004022 005037 001216  
004026 005037 001310  
004032 005237 001324  
004036 042737 100000 001324  
004044 005327  
004046 000001  
004050 003013  
004052 012737  
004054 000001  
004056 004046  
004060 013700 000042  
004064 001405  
004066 000005  
004070 004710  
004072 000240  
004074 000240  
004076 000240  
004100  
004100 000137

```

:END OF PASS
:TYPE NAME OF TEST
:UPDATE PASS COUNT
:CHECK FOR EXIT TO ACT-11
:RESTART TEST

.SBTTL END OF PASS ROUTINE

:*****
:*INCREMENT THE PASS NUMBER ($PASS)
:*IF THERES A MONITOR GO TO IT
:*IF THERE ISN'T JUMP TO CYCLE

$EOP:
  RESET
  INC $PASS
  CLRB $ERFLG
  TYPE ,MEPASS
  TYPE ,MCSR
  CNVRT ,XCSR
  TYPE ,MVECX
  CNVRT ,XVEC
  TYPE ,MPASSX
  CNVRT ,XPASS
  TYPE ,MERRX
  CNVRT ,XERR
  MOV $MILK,RO
  MOV $PASS,(RO)+
  MOV $ERTTL,(RO)+
  MOV $KMRVL,$KMRVEC
  CLR $KMRVL
  MOV $KMTLVL,$KMTVEC
  CLR $KMTLVL
  DEC $AVNUM
  BNE $DOAGN
  MOV $377,$QV.FLG
  MOV $KAVNUM,$SAVNUM
  CLR $ERRPC
  CLR $TIMES
  INC $PASS
  BIC $100000,$PASS
  DEC (PC)+
  $EOPCT: .WORD 1
  BGT $DOAGN
  MOV (PC)+,$(PC)+
  $ENDCT: .WORD 1
  $GET42: MOV $42,RO
  BEQ $DOAGN
  RESET
  $ENDAD: JSR PC,(RO)
  NOP
  NOP
  NOP
  $DOAGN: JMP $(PC)+
  INCREMENT THE PASS COUNT
  CLEAR ERROR FLAG
  TYPE END PASS.
  TYPE "CSR"
  SHOW IT.
  TYPE VECTOR.
  SHOW IT.
  TYPE " PASSES "
  SHOW IT.
  TYPE " ERRORS "
  SHOW IT.
  SET POINTER TO PASSCNT.
  SAVE THE PASS COUNT.
  SAVE ERROR COUNT
  RESTORE THE RECEIVER INTERRUPT VECTOR.
  RESTORE RECEIVER LEVEL
  RESTORE THE TRANSMIT INTERRUPT VECTOR.
  RESTORE TRANSMITTER LEVEL
  ALL DEVICE TESTED?
  BRANCH IF NO.
  SET QUICK VERIFY FLAG.
  RESTORE DEVICE COUNT.
  CLEAR LAST ERROR PC
  ZERO THE NUMBER OF ITERATIONS
  INCREMENT THE PASS NUMBER
  DON'T ALLOW A NEG. NUMBER
  LOOP?
  YES
  RESTORE COUNTER
  GET MONITOR ADDRESS
  BRANCH IF NO MONITOR
  CLEAR THE WORLD
  GO TO MONITOR
  SAVE ROOM
  FOR
  ACT11
  RETURN
```

1016	004102	011460				\$RTNAD: .WORD	CYCLE	
1017	004104	000001				XCSR: 1		
1018	004106	006	002			.BYTE	6,2	
1019	004110	002066				KMCSR		
1020	004112	000001				XVEC: 1		
1021	004114	004	002			.BYTE	4,2	
1022	004116	002056				KMARVEC		
1023	004120	000001				XPASS: 1		
1024	004122	006	002			.BYTE	6,2	
1025	004124	001324				\$PASS		
1026	004126	000001				XERR: 1		
1027	004130	006	002			.BYTE	6,2	
1028	004132	001212				\$ERTTL		
1029								
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1044								
1045	004134							
1046	004134	005037	001216			\$SCOPE: CLR	\$ERRPC	; CLEAR LAST ERROR PC
1047	004140	023716	013734			CMP	TST1+2,(SP)	; IS THIS TEST #1 ?
1048	004144	001413				BEQ	\$XTSTR	; IF SO DON'T LOOP.
1049	004146	000406				TTST: BR	IS	
1050	004150	105777	175070			TSTB	\$STKS	; KEYBOARD DONE ?
1051	004154	100067				BPL	\$OVER	; IF NO DONT WAIT.
1052	004156	017766	175064	177776		MOV	\$STKB,-2(SP)	
1053	004164	032777	040000	175046		1\$: BIT	\$BIT14,\$SWR	:: LOOP ON PRESENT TEST?
1054	004172	001060				BNE	\$OVER	:: YES IF SW14=1
1055								
1056	004174	000416						
1057								
1058	004176	013746	000004					
1059	004202	012737	004222	000004		MOV	\$ERRVEC,-(SP)	; IF RUNNING ON THE "XOR" TESTER CHANGE
1060	004210	005737	177060			MOV	\$S,\$ERRVEC	; THIS INSTRUCTION TO A "NOP" (NOP=240)
1061	004214	012637	000004			TST	\$177060	; SAVE THE CONTENTS OF THE ERROR VECTOR
1062	004220	000436				MOV	(SP)+,\$ERRVEC	; SET FOR TIMEOUT
1063	004222	022626				BR	\$SVLAD	; TIME OUT ON XOR?
1064	004224	012637	000004			5\$: CMP	(SP)+,(SP)+	; RESTORE THE ERROR VECTOR
1065	004230	000441				MOV	(SP)+,\$ERRVEC	; GO TO THE NEXT TEST
1066	004232					BR	\$OVER	; CLEAR THE STACK AFTER A TIME OUT
1067	004232	105737	001203			6\$: ;		; RESTORE THE ERROR VECTOR
1068	004236	001404				2\$: TSTB	\$ERFLG	; LOOP ON THE PRESENT TEST
1069	004240	105037	001203			4\$: CLR	\$ERFLG	; HAS AN ERROR OCCURRED?
1070	004244	005037	001310			3\$: CLR	\$TIMES	; BR IF NO
1071	004250	032777	004000	174762		3\$: BIT	\$BIT11,\$SWR	; ZERO THE ERROR FLAG

; SCOPE LOOP AND ITERATION HANDLER  
 ;-----

.SBTTL SCOPE HANDLER ROUTINE

```

; *****
; THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
; AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
; AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
; THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
; SW14=1      LOOK ON TEST
; SW11=1      INHIBIT ITERATIONS
; CALL
; SCOPE          ;; SCOPE=IOT

$SCOPE:
CLR      $ERRPC          ; CLEAR LAST ERROR PC
CMP      TST1+2,(SP)     ; IS THIS TEST #1 ?
BEQ      $XTSTR          ; IF SO DON'T LOOP.
TTST:   BR              IS
TSTB    $STKS           ; KEYBOARD DONE ?
BPL     $OVER           ; IF NO DONT WAIT.
MOV     $STKB,-2(SP)
1$:     BIT      $BIT14,$SWR    ;; LOOP ON PRESENT TEST?
BNE     $OVER          ;; YES IF SW14=1
; *****START OF CODE FOR THE XOR TESTER*****
$XTSTR: BR      6$
MOV     $ERRVEC,-(SP)    ; IF RUNNING ON THE "XOR" TESTER CHANGE
MOV     $S,$ERRVEC      ; THIS INSTRUCTION TO A "NOP" (NOP=240)
TST     $177060         ; SAVE THE CONTENTS OF THE ERROR VECTOR
MOV     (SP)+,$ERRVEC   ; SET FOR TIMEOUT
BR      $SVLAD          ; TIME OUT ON XOR?
5$:     CMP      (SP)+,(SP)+ ; RESTORE THE ERROR VECTOR
MOV     (SP)+,$ERRVEC   ; GO TO THE NEXT TEST
BR      $OVER           ; CLEAR THE STACK AFTER A TIME OUT
6$: ; *****END OF CODE FOR THE XOR TESTER*****
2$:     TSTB    $ERFLG    ; HAS AN ERROR OCCURRED?
BEQ     3$              ; BR IF NO
4$:     CLR     $ERFLG    ; ZERO THE ERROR FLAG
3$:     CLR     $TIMES    ; CLEAR THE NUMBER OF ITERATIONS TO MAKE
BIT     $BIT11,$SWR     ; INHIBIT ITERATIONS?
    
```

```

1072 004256 001011          BNE      IS          ;; BR IF YES
1073 004260 005737 001324  TST      $PASS      ;; IF FIRST PASS OF PROGRAM
1074 004264 001406          BEQ      IS          ;; INHIBIT ITERATIONS
1075 004266 005237 001204  INC      $ICNT      ;; INCREMENT ITERATION COUNT
1076 004272 023737 001310 001204  CMP      $TIMES,$ICNT ;; CHECK THE NUMBER OF ITERATIONS MADE
1077 004300 002015          BGE      $OVER      ;; BR IF MORE ITERATION REQUIRED
1078 004302 012737 000001 001204 1$: MOV    #1,$ICNT    ;; REINITIALIZE THE ITERATION COUNTER
1079 004310 013737 004362 001310  MOV    $MXCNT,$TIMES ;; SET NUMBER OF ITERATIONS TO DO
1080 004316 105237 001202  $SVLAD: INCB   $STNM   ;; COUNT TEST NUMBERS
1081 004322 113737 001202 001322  MOVB  $STNM,$TESTN  ;; SET TEST NUMBER IN APT MAILBOX
1082 004330 011637 001206          MOV    (SP),$LADR   ;; SAVE SCOPE LOOP ADDRESS
1083 004334 013777 001202 174700 $OVER: MOV  $STNM,$DISPLAY ;; DISPLAY TEST NUMBER
1084 004342 013716 001206          MOV    $LADR,(SP)  ;; FUDGE RETURN ADDRESS
1085 004346 005037 001444          CLR    LOCK        ;; RESET LOCK ON DATA.
1086 004352 013701 002066          MOV    $KCSR,R1    ;; R1 CONTAINS BASE KMC ADDRESS.
1087 004356 000002          RTI
1088 004360 000406          BRW:  .WORD  406
1089 004362 000020          $MXCNT: 20          ;; MAX. NUMBER OF ITERATIONS

```

```

1090
1091          ;; CHECK FOR FREEZE ON CURRENT DATA
1092          -----
1093
1094 004364 004737 011212 174642 .SCOPI: JSR    PC,CKSWR          ;; CHECK FOR SOFT SWR
1095 004370 032777 001000          BIT    #SW09,$SWR    ;; IS SW09=1(SET)?
1096 004376 001405          BEQ    IS          ;; BR IF NOT SET.
1097 004400 005737 001444          TST    LOCK
1098 004404 001402          BEQ    IS
1099 004406 013716 001444          MOV    LOCK,(SP)   ;; GOTO THE ADDRESS IN LOCK.
1100 004412 000002          1$: RTI          ;; GO BACK.

```

1101 ;; TELETYPE OUTPUT ROUTINE  
1102 -----  
1103

```

1104
1105          .SBTTL  TYPE ROUTINE
1106
1107          ;; *****
1108          ;; ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
1109          ;; THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
1110          ;; NOTE1:      $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
1111          ;; NOTE2:      $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
1112          ;; NOTE3:      $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
1113          ;;
1114          ;; CALL:
1115          ;; *1) USING A TRAP INSTRUCTION
1116          ;; *   TYPE      ,MESADR          ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
1117          ;; *OR
1118          ;; *   TYPE
1119          ;; *   MESADR
1120          ;; *

```

```

1121
1122 004414 105737 001257          $TYPE: TSTB   $TPFLG    ;; IS THERE A TERMINAL?
1123 004420 100002          BPL     IS          ;; BR IF YES
1124 004422 000000          HALT                    ;; HALT HERE IF NO TERMINAL
1125 004424 000430          BR     3$             ;; LEAVE
1126 004426 010046          1$: MOV    R0,-(SP)    ;; SAVE R0
1127 004430 017600 000002          MOV    @2(SP),R0    ;; GET ADDRESS OF ASCIZ STRING

```

```

1128 004434 122737 000001 001336      CMPB  #APTENV,SENV      ;: RUNNING IN APT MODE
1129 004442 001011      BNE   62$            ;: NO GO CHECK FOR APT CONSOLE
1130 004444 132737 000100 001337      BITB  #APTSPOOL,SENV ;: SPOOL MESSAGE TO APT
1131 004452 001405      BEQ   62$            ;: NO GO CHECK FOR CONSOLE
1132 004454 010037 004464      MOV   RO,61$        ;: SETUP MESSAGE ADDRESS FOR APT
1133 004460 004737 004704      JSR   PC,$ATY3      ;: SPOOL MESSAGE TO APT
1134 004464 000000      .WORD 0              ;: MESSAGE ADDRESS
1135 004466 132737 000040 001337      BITB  #APTCSUP,SENV ;: APT CONSOLE SUPPRESSED
1136 004474 001003      BNE   60$            ;: YES, SKIP TYPE OUT
1137 004476 112046      MOVB (RO)+,-(SP)    ;: PUSH CHARACTER TO BE TYPED ONTO STACK
1138 004500 001005      BNE   4$             ;: BR IF IT ISN'T THE TERMINATOR
1139 004502 005726      TST  (SP)+          ;: IF TERMINATOR POP IT OFF THE STACK
1140 004504 012600      MOV   (SP)+,RO      ;: RESTORE RO
1141 004506 062716 000002      ADD   #2,(SP)       ;: ADJUST RETURN PC
1142 004512 000002      RTI                    ;: RETURN
1143 004514 122716 000011      CMPB  #HT,(SP)      ;: BRANCH IF <HT>
1144 004520 001430      BEQ   8$             ;:
1145 004522 122716 000200      CMPB  #CRLF,(SP)    ;: BRANCH IF NOT <CRLF>
1146 004526 001006      BNE   5$             ;:
1147 004530 005726      TST  (SP)+          ;: POP <CR><LF> EQUIV
1148 004532 104401      TYPE                    ;: TYPE A CR AND LF
1149 004534 001313      SCRLF                    ;:
1150 004536 105037 004672      CLRB  $CHARCNT      ;: CLEAR CHARACTER COUNT
1151 004542 000755      BR   2$              ;: GET NEXT CHARACTER
1152 004544 004737 004626      JSR   PC,$TYPEC     ;: GO TYPE THIS CHARACTER
1153 004550 123726 001256      CMPB  $FILLC,(SP)+  ;: IS IT TIME FOR FILLER CHARS.?
1154 004554 001350      BNE   2$             ;: IF NO GO GET NEXT CHAR.
1155 004556 013746 001254      MOV   $NULL,-(SP)   ;: GET # OF FILLER CHARS. NEEDED
1156                                     ;: AND THE NULL CHAR.
1157 004562 105366 000001      DECB  1(SP)         ;: DOES A NULL NEED TO BE TYPED?
1158 004566 002770      BLT   6$             ;: BR IF NO--GO POP THE NULL OFF OF STACK
1159 004570 004737 004626      JSR   PC,$TYPEC     ;: GO TYPE A NULL
1160 004574 105337 004672      DECB  $CHARCNT      ;: DO NOT COUNT AS A COUNT
1161 004600 000770      BR   7$             ;: LOOP
1162
1163                                     ;: HORIZONTAL TAB PROCESSOR
1164
1165 004602 112716 000040      8$:  MOVB  #' ,(SP)   ;: REPLACE TAB WITH SPACE
1166 004606 004737 004626      9$:  JSR   PC,$TYPEC  ;: TYPE A SPACE
1167 004612 132737 000007 004672      BITB  #7,$CHARCNT   ;: BRANCH IF NOT AT
1168 004620 001372      BNE   9$             ;: TAB STOP
1169 004622 005726      TST  (SP)+          ;: POP SPACE OFF STACK
1170 004624 000724      BR   2$              ;: GET NEXT CHARACTER
1171 004626 105777 174416      $TYPEC: TSTB  $STPS    ;: WAIT UNTIL PRINTER IS READY
1172 004632 100375      BPL  $TYPEC         ;:
1173 004634 116677 000002 174410      MOVB  2(SP),$STPB   ;: LOAD CHAR TO BE TYPED INTO DATA REG.
1174 004642 122766 000015 000002      CMPB  #CR,2(SP)     ;: IS CHARACTER A CARRIAGE RETURN?
1175 004650 001003      BNE   1$             ;: BRANCH IF NO
1176 004652 105037 004672      CLRB  $CHARCNT      ;: YES--CLEAR CHARACTER COUNT
1177 004656 000406      BR   $TYPEX         ;: EXIT
1178 004660 122766 000012 000002      1$:  CMPB  #LF,2(SP)  ;: IS CHARACTER A LINE FEED?
1179 004666 001402      BEQ   $TYPEX        ;: BRANCH IF YES
1180 004670 105227      INCB (PC)+          ;: COUNT THE CHARACTER
1181 004672 000000      $CHARCNT: .WORD 0   ;: CHARACTER COUNT STORAGE
1182 004674 000207      $TYPEX: RTS PC
1183

```

APT COMMUNICATIONS ROUTINE

.SBTTL APT COMMUNICATIONS ROUTINE

```

1184
1185
1186
1187 004676 112737 000001 005142 $ATY1:  MOV  #1,$FFLG      ;; TO REPORT FATAL ERROR
1188 004704 112737 000001 005140 $ATY3:  MOV  #1,$MFLG      ;; TO TYPE A MESSAGE
1189 004712 000403                BR      $ATYC
1190 004714 112737 000001 005142 $ATY4:  MOV  #1,$FFLG      ;; TO ONLY REPORT FATAL ERROR
1191 004722                $ATYC:
1192 004722 010046                MOV  R0,-(SP)      ;; PUSH R0 ON STACK
1193 004724 010146                MOV  R1,-(SP)      ;; PUSH R1 ON STACK
1194 004726 105737 005140                TSTB $MFLG        ;; SHOULD TYPE A MESSAGE?
1195 004732 001450                BEQ  55            ;; IF NOT: BR
1196 004734 122737 000001 001336                CMPB #APTENV,$ENV  ;; OPERATING UNDER APT?
1197 004742 001031                BNE  35            ;; IF NOT: BR
1198 004744 132737 000100 001337                BITB #APTSPool,$ENVM ;; SHOULD SPOOL MESSAGES?
1199 004752 001425                BEQ  35            ;; IF NOT: BR
1200 004754 017600 000004                MOV  #4(SP),R0     ;; GET MESSAGE ADDR.
1201 004760 062766 000002 000004                ADD  #2,4(SP)      ;; BUMP RETURN ADDR.
1202 004766 005737 001316                15:  TST  $MSGTYPE    ;; SEE IF DONE W/ LAST XMISSION?
1203 004772 001375                BNE  15            ;; IF NOT: WAIT
1204 004774 010037 001332                MOV  R0,$MSGAD     ;; PUT ADDR IN MAILBOX
1205 005000 105720                25:  TSTB (R0)+      ;; FIND END OF MESSAGE
1206 005002 001376                BNE  25
1207 005004 163700 001332                SUB  $MSGAD,R0     ;; SUB START OF MESSAGE
1208 005010 006200                ASR  R0            ;; GET MESSAGE LNTH IN WORDS
1209 005012 010037 001334                MOV  R0,$MSGLEN    ;; PUT LENGTH IN MAILBOX
1210 005016 012737 000004 001316                MOV  #4,$MSGTYPE  ;; TELL APT TO TAKE MSG.
1211 005024 000413                BR   55
1212 005026 017637 000004 005052 35:  MOV  #4(SP),45     ;; PUT MSG ADDR IN JSR LINKAGE
1213 005034 062766 000002 000004                ADD  #2,4(SP)      ;; BUMP RETURN ADDRESS
1214 005042 013746 177776                MOV  177776,-(SP) ;; PUSH 177776 ON STACK
1215 005046 004737 004414                JSR  PC,$TYPE     ;; CALL TYPE MACRO
1216 005052 000000                45:  .WORD 0
1217 005054                55:
1218 005054 105737 005142                105: TSTB $FFLG      ;; SHOULD REPORT FATAL ERROR?
1219 005060 001416                BEQ  125           ;; IF NOT: BR
1220 005062 005737 001336                TST  $ENV         ;; RUNNING UNDER APT?
1221 005066 001413                BEQ  125           ;; IF NOT: BR
1222 005070 005737 001316                115: TST  $MSGTYPE  ;; FINISHED LAST MESSAGE?
1223 005074 001375                BNE  115           ;; IF NOT: WAIT
1224 005076 017637 000004 001320                MOV  #4(SP),$FATAL ;; GET ERROR #
1225 005104 062766 000002 000004                ADD  #2,4(SP)      ;; BUMP RETURN ADDR.
1226 005112 005237 001316                INC  $MSGTYPE     ;; TELL APT TO TAKE ERROR
1227 005116 105037 005142                125: CLRB $FFLG      ;; CLEAR FATAL FLAG
1228 005122 105037 005141                CLRB $LFLG       ;; CLEAR LOG FLAG
1229 005126 105037 005140                CLRB $MFLG       ;; CLEAR MESSAGE FLAG
1230 005132 012601                MOV  (SP)+,R1     ;; POP STACK INTO R1
1231 005134 012600                MOV  (SP)+,R0     ;; POP STACK INTO R0
1232 005136 000207                RTS  PC           ;; RETURN
1233 005140 000                $MFLG: .BYTE 0    ;; MESSG. FLAG
1234 005141 000                $LFLG: .BYTE 0    ;; LOG FLAG
1235 005142 000                $FFLG: .BYTE 0    ;; FATAL FLAG
1236 005144                .EVEN
1237 000200                APTSIZE=200
1238 000001                AP*ENV=001
1239 000100                APTSPool=100

```



```

1240          00004C
1241
1242
1243
1244
1245
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1252
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1254
1255
1256
1257
1258
1259 005144 011646
1260 005146 016666 000004 000002
1261 005154 105777 174064
1262 005160 100375
1263 005162 117766 174060 000004
1264 005170 042766 177500 000004
1265 005176 026627 000004 000023
1266 005204 001013
1267 005206 105777 174032
1268 005212 100375
1269 005214 117746 174026
1270 005220 042716 177500
1271 005224 022627 000021
1272 005230 001366
1273 005232 000750
1274 005234 026627 000004 000140
1275 005242 002407
1276 005244 026627 000004 000175
1277 005252 003003
1278 005254 042766 000040 000004
1279 005262 000002
1280
1281
1282
1283
1284
1285
1286
1287 005264 010346
1288 005266 005046
1289 005270 012703 005520
1290 005274 022703 005527
1291 005300 101456
1292 005302 104402
1293 005304 112613
1294 005306 12 13 000177
1295 005312 001022

```

```

APTC SUP=040
;-----

```

```

.SBTTL TTY INPUT ROUTINE

```

```

;*****
.ENABLE LSB
.DSABL LSB

```

```

;*****
;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

```

```

;CALL:
;*      RDCHR          ;; INPUT A SINGLE CHARACTER FROM THE TTY
;*      RETURN HERE   ;; CHARACTER IS ON THE STACK
;*                  ;; WITH PARITY BIT STRIPPED OFF

```

```

SRDCHR: MOV      (SP), -(SP)      ;; PUSH DOWN THE PC
        MOV      4(SP), 2(SP)    ;; SAVE THE PS
1$:     TSTB     2$TKS           ;; WAIT FOR
        BPL      1$             ;; A CHARACTER
        MOVB     2$TKB, 4(SP)    ;; READ THE TTY
        BIC      0177, 4(SP)    ;; GET RID OF JUNK IF ANY
        CMP      4(SP), 023     ;; IS IT A CONTROL-S?
        BNE      3$             ;; BRANCH IF NO
        TSTB     2$TKS           ;; WAIT FOR A CHARACTER
        BPL      2$             ;; LOOP UNTIL ITS THERE
        MOVB     2$TKB, -(SP)    ;; GET CHARACTER
        BIC      0177, (SP)     ;; MAKE IT 7-BIT ASCII
        CMP      (SP)+, 021     ;; IS IT A CONTROL-Q?
        BNE      2$             ;; IF NOT DISCARD IT
        BR       1$             ;; YES, RESUME
        CMP      4(SP), 0140    ;; IS IT UPPER CASE?
        BLT      4$             ;; BRANCH IF YES
        CMP      4(SP), 0175    ;; IS IT A SPECIAL CHAR?
        BGT      4$             ;; BRANCH IF YES
        BIC      040, 4(SP)     ;; MAKE IT UPPER CASE
        RTI                       ;; GO BACK TO USER
4$:

```

```

;*****
;THIS ROUTINE WILL INPUT A STRING FROM THE TTY

```

```

;CALL:
;*      RDLIN          ;; INPUT A STRING FROM THE TTY
;*      RETURN HERE   ;; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
;*                  ;; TERMINATOR WILL BE A BYTE OF ALL 0'S

```

```

SRDLIN: MOV      R3, -(SP)      ;; SAVE R3
        CLR      -(SP)         ;; CLEAR THE RUBOUT KEY
1$:     MOV      0$TTYIN, R3    ;; GET ADDRESS
2$:     CMP      0$TTYIN+7, R3  ;; BUFFER FULL?
        BLOS     4$             ;; BR IF YES
        RDCHR    (SP)+, (R3)    ;; GO READ ONE CHARACTER FROM THE TTY
        MOVB     (SP)+, (R3)    ;; GET CHARACTER
10$:    CMPB     0177, (R3)     ;; IS IT A RUBOUT
        BNE     5$             ;; BR IF NO

```

```

1296 005314 005716          TST      (SP)          ; IS THIS THE FIRST RUBOUT?
1297 005316 001007          BNE     6$           ; BR IF NO
1298 005320 112737 000134 J05516  MOVB   #' \, 9$     ; TYPE A BACK SLASH
1299 005326 104401 005516          TYPE   9$
1300 005332 012716 177777          MOV    1-1, (SP)    ; SET THE RUBOUT KEY
1301 005336 005303          DEC    R3           ; BACKUP BY ONE
1302 005340 020327 005520 6$:      CMP    R3, #STTYIN ; STACK EMPTY?
1303 005344 103434          BLO    4$           ; BR IF YES
1304 005346 111337 005516          MOVB   (R3), 9$     ; SETUP TO TYPEOUT THE DELETED CHAR.
1305 005352 104401 005516          TYPE   9$
1306 005356 000746          BR     2$           ; GO TYPE
1307 005360 005716          TST   (SP)         ; GO READ ANOTHER CHAR.
1308 005362 001406          BEQ   7$           ; RUBOUT KEY SET?
1309 005364 112737 000134 005516  MOVB   #' \, 9$     ; BR IF NO
1310 005372 104401 005516          TYPE   9$           ; TYPE A BACK SLASH
1311 005376 005016          CLR   (SP)         ; CLEAR THE RUBOUT KEY
1312 005400 122713 000025 7$:      CMPB  #25, (R3)    ; IS CHARACTER A CTRL U?
1313 005404 001003          BNE   8$           ; BR IF NO
1314 005406 104401 005527          TYPE  $CNTLU      ; TYPE A CONTROL "U"
1315 005412 000726          BR     1$           ; GO START OVER
1316 005414 122713 000022 8$:      CMPB  #22, (R3)    ; IS CHARACTER A "↑R"?
1317 005420 001011          BNE   3$           ; BRANCH IF NO
1318 005422 105013          CLRB  (R3)         ; CLEAR THE CHARACTER
1319 005424 104401 001313          TYPE  $CRLF      ; TYPE A "CR" & "LF"
1320 005430 104401 005520          TYPE  $TTYIN     ; TYPE THE INPUT STRING
1321 005434 000717          BR     2$           ; GO PICKUP ANOTHER CHARACTER
1322 005436 104401 001312 4$:      TYPE  $QUES      ; TYPE A '?'
1323 005442 000712          BR     1$           ; CLEAR THE BUFFER AND LOOP
1324 005444 111337 005516 3$:      MOVB   (R3), 9$     ; ECHO THE CHARACTER
1325 005450 104401 005516          TYPE   9$
1326 005454 122723 000015          CMPB  #15, (R3)+  ; CHECK FOR RETURN
1327 005460 001305          BNE   2$           ; LOOP IF NOT RETURN
1328 005462 105063 177777          CLRB  -1(R3)      ; CLEAR RETURN (THE 15)
1329 005466 104401 001314          TYPE  $LF        ; TYPE A LINE FEED
1330 005472 005726          TST  (SP)+        ; CLEAN RUBOUT KEY FROM THE STACK
1331 005474 012603          MOV   (SP)+, R3   ; RESTORE R3
1332 005476 011646          MOV   (SP), -(SP) ; ADJUST THE STACK AND PUT ADDRESS OF THE
1333 005500 016666 000004 000002          MOV   4(SP), 2(SP) ; FIRST ASCII CHARACTER ON IT
1334 005506 012766 005520 000004          MOV   #STTYIN, 4(SP)
1335 005514 000002          RTI
1336 005516 000          9$:      .BYTE  0          ; RETURN
1337 005517 000          .BYTE  0          ; STORAGE FOR ASCII CHAR. TO TYPE
1338 005520 000007          $TTYIN: .BLKB  7   ; TERMINATOR
1339 005527 136 006525 000012 $CNTLU:  .ASCIZ  /↑U<15><12> ; RESERVE 7 BYTES FOR TTY INPUT
1340 005534 043536 005015 000 $CNTLG:  .ASCIZ  /↑G<15><12> ; CONTROL "U"
1341 005541 015 051412 051127 $MSWR:   .ASCIZ  <15><12>/SWR = / ; CONTROL "G"
1342 005546 036440 000040          $MNEW:  .ASCIZ  / NEW = /
1343 005552 020040 042516 020127 .EVEN
1344 005560 020075 000          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
1345
1346
1347
1348 ; *****
1349 ; *THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
1350 ; *CHANGE IT TO BINARY.
1351 ; *THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL

```

```

1352 ;*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
1353 ;*FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
1354 ;*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
1355 ;*CALL:
1356 ;*      RDOCT          ;; READ AN OCTAL NUMBER
1357 ;*      RETURN HERE   ;; LOW ORDER BITS ARE ON TOP OF THE STACK
1358 ;*                  ;; HIGH ORDER BITS ARE IN $HIOCT
1359
1360 005564 011646          $RDOCT: MOV      (SP), -(SP)      ;; PROVIDE SPACE FOR THE
1361 005566 016666 000004 000002 MOV      4(SP), 2(SP)      ;; INPUT NUMBER
1362 005574 010046          MOV      RO, -(SP)      ;; PUSH RO ON STACK
1363 005576 010146          MOV      R1, -(SP)      ;; PUSH R1 ON STACK
1364 005600 010246          MOV      R2, -(SP)      ;; PUSH R2 ON STACK
1365 005602 104403          1$:  ROLIM      ;; READ AN ASCII LINE
1366 005604 012600          MOV      (SP)+, RO      ;; GET ADDRESS OF 1ST CHARACTER
1367 005606 010037 005712 MOV      RO, 5$          ;; AND SAVE IT
1368 005612 005001          CLR      R1          ;; CLEAR DATA WORD
1369 005614 005002          CLR      R2
1370 005616 112046          2$:  MOVB      (RO)+, -(SP)      ;; PICKUP THIS CHARACTER
1371 005620 001420          BEQ      3$          ;; IF ZERO GET OUT
1372 005622 122716 000060 CMPB      #'0, (SP)      ;; MAKE SURE THIS CHARACTER
1373 005626 003026          BGT      4$          ;; IS AN OCTAL DIGIT
1374 005630 122716 000067 CMPB      #'7, (SP)
1375 005634 002423          BLT      4$
1376 005636 006301          ASL      R1          ;; *2
1377 005640 006102          ROL      R2
1378 005642 006301          ASL      R1          ;; *4
1379 005644 006102          ROL      R2
1380 005646 006301          ASL      R1          ;; *8
1381 005650 006102          ROL      R2
1382 005652 042716 177770 BIC      #'C7, (SP)      ;; STRIP THE ASCII JUNK
1383 005656 062601          ADD      (SP)+, R1      ;; ADD IN THIS DIGIT
1384 005660 000756          BR      2$          ;; LOOP
1385 005662 005726          3$:  TST      (SP)+      ;; CLEAN TERMINATOR FROM STACK
1386 005664 010166 000012 MOV      R1, 12(SP)      ;; SAVE THE RESULT
1387 005670 010237 005722 MOV      R2, $HIOCT
1388 005674 012602          MOV      (SP)+, R2      ;; POP STACK INTO R2
1389 005676 012601          MOV      (SP)+, R1      ;; POP STACK INTO R1
1390 005700 012600          MOV      (SP)+, RO      ;; POP STACK INTO RO
1391 005702 000002          RTI          ;; RETURN
1392 005704 005726          4$:  TST      (SP)+      ;; CLEAN PARTIAL FROM STACK
1393 005706 105010          CLRB      (RO)          ;; SET A TERMINATOR
1394 005710 104401          TYPE          ;; TYPE UP THRU THE BAD CHAR.
1395 005712 000000          5$:  .WORD      0
1396 005714 104401 001312 TYPE          $QUES          ;; "?" "CR" & "LF"
1397 005720 000730          BR      1$          ;; TRY AGAIN
1398 005722 000000          $HIOCT: .WORD      0      ;; HIGH ORDER BITS GO HERE
1399
1400 ;-----
1401 ; INPUT OCTAL NUMBER ROUTINE
1402 ;-----
1403 005724 010546          $INPUT: MOV      R5, -(SP)      ;; SAVE REGISTER R5.
1404 005726 016605 000002 MOV      2(SP), R5      ;; GET FIRST PARAMETER ADDRESS.
1405 005732 012537 005770 MOV      (R5)+, WHAT      ;; GET MESSAGE ADDRESS.
1406 005736 012537 006050 MOV      (R5)+, LOLIM      ;; GET LOW LIMIT FOR THE #
1407 005742 012537 006052 MOV      (R5)+, HILIM      ;; GET HIGH LIMIT FOR THE #.
    
```

READ AN OCTAL NUMBER FROM THE TTY

```

1408 005746 012537 006054      MOV      (RS)+,WHERE      ; GET ADDRESS OF INBUFFER
1409 005752 112537 006056      MOVB     (RS)+,LOBITS    ; GET LOWMASK BITS.
1410 005758 112537 006057      MOVB     (RS)+,AORCNT    ; GET # OF #'S TO BE GENERATED.
1411 005762 010566 000002      MOV      RS,2(SP)       ; SAVE THE RETURN ADDRESS.
1412 005766 104401                INLPI:  TYPE              ; TYPE THE MESSAGE.
1413 005770 000000                WHAT:   .WORD            0
1414 005772 104404                RDOCT   .WORD            0
1415 005774 021637 006052      CMP      (SP),HILIM     ; READ OCTAL # FROM KEYBOARD.
1416 006000 003003                BGT     2$              ; IS IT IN HIGH LIMIT?
1417 006002 021637 006050      CMP      (SP),LOLIM     ; BRANCH IF NO.
1418 006006 002005                BGE     3$              ; IS IT MORE THAN LOW LIMIT.
1419 006010 104401 001312      2$:     TYPE            'QUES' ; BRANCH IF YES.
1420 006014 104401 001313      TYPE            'SRLF'     ; TYPE '<CR>','<LF>'
1421 006020 000762                BR      INLPI
1422 006022 013705 006054      3$:     MOV      WHERE,RS  ; GET BUFFER ADDRESS.
1423 006026 011625 4$:     MOV      (SP),(RS)+    ; SAVE THE # IN RIGHT PLACE.
1424 006030 062716 000002      ADD     #2,(SP)         ; NEXT SEQUENTIAL NUMBER.
1425 006034 105337 006057      DECB   AORCNT          ; COUNT BY 1.
1426 006040 001372                BNE     4$              ; BRANCH IF NOT DONE.
1427 006042 005726                TST     (SP)+           ; POP THE STACK POINTER.
1428 006044 012605                MOV     (SP)+,RS       ; POP THE REG.5
1429 006046 000002                RTI
1430 006050 000000                LOLIM:  .WORD            0
1431 006052 000000                HILIM:  .WORD            0
1432 006054 000000                WHERE:  .WORD            0
1433 006056 000          LOBITS:  .BYTE            0
1434 006057 000          AORCNT:  .BYTE            0
1435
1436                ; ADVANCE TO NEXT TEST HANDLER
1437                ;-----
1438
1439 006060 013716 001442      .ADVANCE: MOV     NEXT,(SP) ; CRUNCH STACK WITH ADDRESS OF SCOPE CALL
1440 006064 005037 001444      CLR     LOCK            ; RESET TIGHT LOOP ADDRESS
1441 006070 000002                RTI                    ; CHECK TO SEE IF OLD TEST GETS REPEATED
1442
1443                ; SAVE PC OF TEST THAT FAILED AND R0-R5
1444                ;-----
1445
1446 006072 016637 000004 001460 .SAV05: MOV     4(SP),SAVPC ; SAVE R7 (PC)
1447
1448                ; SAVE R0-R5
1449
1450 006100 010537 001274      SV05:  MOV     R5,$REG5   ; SAVE R5
1451 006104 010437 001272      MOV     R4,$REG4       ; SAVE R4
1452 006110 010337 001270      MOV     R3,$REG3       ; SAVE R3
1453 006114 010237 001266      MOV     R2,$REG2       ; SAVE R2
1454 006120 010137 001264      MOV     R1,$REG1       ; SAVE R1
1455 006124 010037 001262      MOV     R0,$REG0       ; SAVE R0
1456 006130 000002                RTI                    ; LEAVE.
1457
1458                ; RESTORE R0-R5
1459
1460 006132 013700 001262      .RES05: MOV     $REG0,R0  ; RESTORE R0
1461 006136 013701 001264      MOV     $REG1,R1       ; RESTORE R1
1462 006142 013702 001266      MOV     $REG2,R2       ; RESTORE R2
1463 006146 013703 001270      MOV     $REG3,R3       ; RESTORE R3
    
```

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1464 006152 013704 001272      MOV      $REG4,R4      ;RESTORE R4
1465 006156 013705 001274      MOV      $REG5,R5      ;RESTORE R5
1466 006162 000002      RTI                    ;LEAVE
1467
1468      ;
1469      ;-----
1470      ;
1471 006164 104401 001313      .CONVR: TYPE          $CRLF
1472 006170 010046      .CNVRT: MOV           R0,-(SP)
1473 006172 010146      MOV           R1,-(SP)
1474 006174 010346      MOV           R3,-(SP)
1475 006176 010446      MOV           R4,-(SP)
1476 006200 010546      MOV           R5,-(SP)
1477 006202 017601 000012      MOV           @12(SP),R1
1478 006206 062766 000002 000012      ADD           #2,12(SP)
1479 006214 012137 006406      MOV           (R1)+,WRDCNT
1480 006220 112137 006410      1$: MOVVB          (R1)+,CHRCNT
1481 006224 112137 006411      MOVVB          (R1)+,SPACNT
1482 006230 013137 006412      MOV           @2(R1)+,BINWRD
1483 006234 122737 000003 006410      CMPB          #3,CHRCNT
1484 006242 001003      BNE           2$
1485 006244 042737 177400 006412      BIC           #177400,BINWRD
1486 006252 013704 006412      2$: MOV           BINWRD,R4
1487 006256 113705 006410      MOVVB          CHRCNT,R5
1488 006262 012700 011106      MOV           #TEMP,R0
1489 006266 010403      3$: MOV           R4,R3
1490 006270 042703 177770      BIC           #177770,R3
1491 006274 062703 000060      ADD           #060,R3
1492 006300 110320      MOVVB          R3,(R0)+
1493 006302 000241      CLC
1494 006304 006004      ROR           R4
1495 006306 000241      CLC
1496 006310 006004      ROR           R4
1497 006312 000241      CLC
1498 006314 006004      ROR           R4
1499 006316 005305      DEC           R5
1500 006320 001362      BNE           3$
1501 006322 012703 011150      MOV           #MDATA,R3
1502 006326 114023      4$: MOVVB          -(R0),(R3)+
1503 006330 105337 006410      DECB          CHRCNT
1504 006334 001374      BNE           4$
1505 006336 105737 006411      TSTB          SPACNT
1506 006342 001405      BEQ           6$
1507 006344 112723 000040      5$: MOVVB          #040,(R3)+
1508 006350 105337 006411      DECB          SPACNT
1509 006354 001373      BNE           5$
1510 006356 105013      6$: CLPB          (R3)
1511 006360 104401 011150      TYPE          ,MDATA
1512 006364 005337 006406      DEC           WRDCNT
1513 006370 001313      BNE           1$
1514 006372 012605      MOV           (SP)+,R5
1515 006374 012604      MOV           (SP)+,R4
1516 006376 012603      MOV           (SP)+,R3
1517 006400 012601      MOV           (SP)+,R1
1518 006402 012600      MOV           (SP)+,R0
1519 006404 000002      RTI

```

WRDCNT: 0  
CHRCNT: 0  
SPACNT=CHRCNT+1  
BINWRD: 0

: TRAP DISPATCH SERVICE  
: ARGUMENT OF TRAP IS EXTRACTED  
: AND USED AS OFFSET TO OBTAIN POINTER  
: TO SELECTED SUBROUTINE

.SBTTL TRAP DECODER

: \*\*\*\*\*  
: THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION  
: AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS  
: OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL  
: GO TO THAT ROUTINE.

1520 006406 000000  
1521 006410 000000  
1522 006411 006411  
1523 006412 000000  
1524  
1525  
1526  
1527  
1528  
1529  
1530  
1531  
1532  
1533  
1534  
1535  
1536  
1537  
1538  
1539 006414 010046  
1540 006416 016600 000002  
1541 006422 005740  
1542 006424 111000  
1543 006426 006300  
1544 006430 016000 006450  
1545 006434 000200  
1546  
1547  
1548  
1549  
1550 006436 011646  
1551 006440 016666 000004 000002  
1552 006446 000002  
1553  
1554  
1555  
1556  
1557  
1558  
1559  
1560  
1561 006450 006436  
1562 006452 004414  
1563  
1564  
1565 006454 005144  
1566 006456 005264  
1567 006460 005564  
1568 006462 004364  
1569 006464 006072  
1570 006466 006132  
1571 006470 007362  
1572 006472 007332  
1573 006474 007400  
1574 006476 007446  
1575 006500 007512

\$TRAP: MOV RO, -(SP) ; SAVE RO  
MOV 2(SP), RO ; GET TRAP ADDRESS  
TST -(RO) ; BACKUP BY 2  
MOVB (RO), RO ; GET RIGHT BYTE OF TRAP  
ASL RO ; POSITION FOR INDEXING  
MOV \$TRPAD(RO), RO ; INDEX TO TABLE  
RTS RO ; GO TO ROUTINE

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

\$TRAP2: MOV (SP), -(SP) ; MOVE THE PC DOWN  
MOV 4(SP), 2(SP) ; MOVE THE PSW DOWN  
RTI ; RESTORE THE PSW

.SBTTL TRAP TABLE

: THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
: BY THE "TRAP" INSTRUCTION.

: ROUTINE  
:-----  
\$TRPAD: .WORD \$TRAP2  
; ; CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE  
  
\$RDCHR ; ; CALL=RDCHR TRAP+2(104402) TTY TYPEIN CHARACTER ROUTINE  
\$RDLIN ; ; CALL=RDLIN TRAP+3(104403) TTY TYPEIN STRING ROUTINE  
\$RDOCT ; ; CALL=RDOCT TRAP+4(104404) READ AN OCTAL NUMBER FROM TTY  
.SCOPI ; ; CALL=SCOPI TRAP+5(104405) CALL TO LOOP ON CURRENT DATA HANDLER  
.SAVOS ; ; CALL=SAVOS TRAP+6(104406) CALL TO REGISTER SAVE ROUTINE  
.RESOS ; ; CALL=RESOS TRAP+7(104407) CALL TO REGISTER RESTORE ROUTINE  
.MSTCLR ; ; CALL=MSTCLR TRAP+10(104410) CALL TO ISSUE A MASTER CLEAR  
.DELAY ; ; CALL=DELAY TRAP+11(104411) CALL TO DELAY  
.ROMCLK ; ; CALL=ROMCLK TRAP+12(104412) CALL TO CLOCK ROM ONCE  
.DATACLK ; ; CALL=DATACLK TRAP+13(104413) CALL TO CLOCK DATA  
.TIMER ; ; CALL=TIMER TRAP+14(104414) CALL TO DELAY A CLOCK TICK

1576	006502	005724			SINPUT	::CALL=INPUT	TRAP+15(104415)	CALL TO OCTAL # INPUT ROUTINE
1577	006504	006164			.CONVRT	::CALL=CC*VRT	TRAP+16(104416)	CALL TO .....
1578	006506	006170			.CNVRT	::CALL=CN 'T	TRAP+17(104417)	CALL TO .....
1579	006510	006060			.ADVANCE	::	ALL=ADVANCE	TRAP+20(104420) CALL TO ADVANCE TO NEXT TEST
1580					-----			
1581					:*****			
1582					:ERROR HANDLER			
1583					:-----			
1586	006512	004737	011212		ERROR:	JSR	PC,CKSWR	:CHECK FOR SOFT SWR
1587	006516	032777	010000	172514		BIT	#SW12,#SWR	:BELL ON ERROR?
1588	006524	001406				BEQ	XBX	:BR IF NO BELL
1589	006526	105777	172516			TSTB	#STPS	:TTY READY.
1590	006532	100003				BPL	XBX	:DON'T WAIT IF TTY NOT READY.
1591	006534	112777	000207	172510		MOVB	#207,#STPB	:PUSH A BELL AT THE TTY.
1592	006542	032777	020000	172470	XBX:	BIT	#SW13,#SWR	:DELETE ERROR PRINT OUT?
1593	006550	001107				BNE	HALTS	:BR IF NO PRINT OUT WANTED.
1594	006552	021637	001216			CMP	(SP),SERRPC	:WAS THIS ERROR FOUND LAST TIME?
1595	006556	001404				BEQ	IS	:BR IF YES
1596	006560	011637	001216			MOV	(SP),SERRPC	:RECORD BEING HERE
1597	006564	105037	001203			CLRB	SERFLG	:PREPARE HEADER
1598	006570	104406			IS:	SAVOS		:SAVE ALL PROC REGISTERS
1599	006572	011605				MOV	(SP),R5	:GET THE PC OF ERROR
1600	006574	162705	000002			SUB	#2,R5	:GET ADDRESS OF TRAP CALL
1601	006600	011504				MOV	(R5),R4	:GET ERROR INSTRUCTION
1602	006602	110437	001214			MOVB	R4,#ITEMB	:COPY ERROR # FOR APT HANDLING
1603	006606	006304				ASL	R4	:MULT BY TWO
1604	006610	061504				ADD	(R5),R4	:DOUBLE IT
1605	006612	006304				ASL	R4	:MULT AGAIN
1606	006614	042704	177001			BIC	#177001,R4	:CLEAR JUNK
1607	006620	062704	001512			ADD	#SERRTB,R4	:GET POINTER
1608	006624	012437	006740			MOV	(R4)+,ERRMSG	:GET ERROR MESSAGE
1609	006630	012437	006752			MOV	(R4)+,DATAHD	:GET DATA HEADER
1610	006634	011437	006764			MOV	(R4),DATABP	:GET DATA TABLE
1611	006640	105737	001203			TSTB	SERFLG	:TYPE HEADREER
1612	006644	001403				BEQ	TYPMSG	:BR IF YES
1613	006646	005737	006764			TST	DATABP	:DOES DATA TABLE EXIST?
1614	006652	001040				BNE	TYPDAT	:BR IF YES.
1615	006654	104401	001313		TYPMSG:	TYPE	,SCLF	
1616	006660	104401	001313			TYPE	,SCLF	
1617	006664	005737	001444			TST	LOCK	
1618	006670	001402				BEQ	IS	
1619	006672	104401	010015			TYPE	,MASTEK	
1620	006676	104401	010003		IS:	TYPE	,MTSTN	
1621	006702	104417	007120			CNVRT	,XTSTN	:SHOW IT
1622	006706	104401	010072			TYPE	,MERRPC	:TYPE PC.
1623	006712	104417	007112			CNVRT	,ERTABO	:SHOW IT
1624	006716	104401	001313			TYPE	,SCLF	:GIVE A CR/LF
1625	006722	112737	177777	001203		MOVB	#-1,SERFLG	:NO MORE HEADER UNLESS NO DATA TABLE.
1626	006730	005737	006740			TST	ERRMSG	:IS THERE AN ERROR MESSAGE?
1627	006734	001402				BEQ	WRKO.FM	:BR IF NO.
1628	006736	104401				TYPE		:TYPE
1629	006740	000000			ERRMSG:	0		:ERROR MESSAGE
1630	006742				WRKO.FM:			
1631	006742	005737	006752			TST	DATAHD	:DATA HEADER?

Address	OpCode	Operand 1	Operand 2	Operand 3	Operand 4	Instruction	Comments
1632	006746	001402				BEQ	: BR IF NO
1633	006750	104401				TYPE	: TYPE
1634	006752	000000				DATAHD: 0	: DATA HEADER
1635	006754	005737	006764			TYPDAT: TST	: DATA TABLE?
1636	006760	001402				BEQ	: BR IF NO.
1637	006762	104416				CONVRT	: SHOW
1638	006764	000000				DATAHP: 0	: DATA TABLE
1639	006766	104407				RESREG: RESOS	: RESTORE PROC REGISTERS
1640	006770	122737	000001	001336		HALTS: CMPB	: IS APT RUNNING?
1641	006776	001007				BNE	: SKIP APT CALL IF NOT.
1642	007000	113737	001214	007012		MOV	: COPY ERROR #.
1643	007006	004737	004714			JSR	: CALL APT SERVICES.
1644	007012	000000				6S: .WORD	: ERROR # GOES HERE.
1645	007014	000777				9S: BR	: LOCK HERE.
1646	007016	022737	004070	000042		3S: CMP	: IF ACT-11 AUTOMATIC MODE, HALT!!
1647	007024	001403				BEQ	
1648	007026	005777	172206			TST	: HALT ON ERROR?
1649	007032	100005				BPL	: BR IF NO HALT ON ERROR
1650	007034	010046				1S: PUSHRO	: SAVE RO
1651	007036	016600	000002			MOV	: SHOW ERROR PC IN DATA LIGHTS
1652	007042	000000				HALT	: HALT
1653	007044	012500				POPPO	: GET RO
1654	007046	005237	001212			EXITER: INC	: UPDATE ERROR COUNT
1655	007052	032777	000400	172160		BIT	: GOTO TOP OF TEST?
1656	007060	001007				BNE	: BR IF YES
1657	007062	032777	002000	172150		BIT	: GOTO NEXT TEST?
1658	007070	001407				BEQ	: BR IF NO
1659	007072	013737	001442	001206		MOV	: SET FOR NEXT TEST
1660	007100	012706	001200			1S: MOV	: RESET SP
1661	007104	000177	172076			JMP	: GOTO SPECIFIED TEST
1662	007110	000002				2S: RTI	: \$SLPADR
1663	007112	000001				ERTABO: 1	
1664	007114	006	002			.BYTE	: 6,2
1665	007116	001460				SAVPC	
1666	007120	000001				XTSTN: 1	
1667	007122	003	002			.BYTE	: 3,2
1668	007124	001202				\$TSTNM	
1669							: ENTER HERE ON POWER FAILURE
1670							: -----
1671							
1672						.SBTTL	: POWER DOWN AND UP ROUTINES
1673							
1674							: *****
1675							: POWER DOWN ROUTINE
1676	007126	012737	007116	000024		\$PWRDN: MOV	: \$SILLUP, \$PWRVEC ; SET FOR FAST UP
1677	007134	012737	000340	000026		MOV	: \$340, \$PWRVEC+2 ; PRIO:7
1678	007142	010046				MOV	: RO, -(SP) ; PUSH RO ON STACK
1679	007144	010146				MOV	: R1, -(SP) ; PUSH R1 ON STACK
1680	007146	010246				MOV	: R2, -(SP) ; PUSH R2 ON STACK
1681	007150	010346				MOV	: R3, -(SP) ; PUSH R3 ON STACK
1682	007152	010446				MOV	: R4, -(SP) ; PUSH R4 ON STACK
1683	007154	010546				MOV	: R5, -(SP) ; PUSH R5 ON STACK
1684	007156	017746	172056			MOV	: \$SWR, -(SP) ; PUSH \$SWR ON STACK
1685	007162	010637	007322			MOV	: SP, \$SAVR6 ; SAVE SP
1686	007166	012737	007200	000024		MOV	: \$SPWRUP, \$PWRVEC ; SET UP VECTOR
1687	007174	000000				HALT	



```

1688 007176 000776          BR      .-2          ;; HANG UP
1689
1690
1691          ;; *****
1692 007200 012737 007316 000024 $PWRUP: MOV      #SILLUP, @PWRVEC ;; SET FOR FAST DOWN
1693 007206 013706 007322          MOV      $SAVR6, SP ;; GET SP
1694 007212 005037 007322          CLR      $SAVR6 ;; WAIT LOOP FOR THE TTY
1695 007216 005237 007322 1S: INC      $SAVR6 ;; WAIT FOR THE INC
1696 007222 001375          BNE     1S ;; OF WORD
1697 007224 104401 007562          TYPE   ,MPFAIL
1698 007230 104417 007324          CNVRT  ,PFTAB
1699 007234 105037 001203          CLR   $ERFLG ;; CLEAR ERROR FLAG.
1700 007240 005037 001216          CLR   $ERRPC ;; CLEAR LAST ERROR PC
1701 007244 013701 002066          MOV   KMCSR, R1 ;; RESTORE DEVICE ADDRESS.
1702 007250 005011          CLR   (R1) ;; CLEAR THE CSR.
1703 007252 104410          MSTCLR
1704 007254 012677 171760          MOV   (SP)+, @SWR ;; POP STACK INTO @SWR
1705 007260 012605          MOV   (SP)+, R5 ;; POP STACK INTO R5
1706 007262 012604          MOV   (SP)+, R4 ;; POP STACK INTO R4
1707 007264 012603          MOV   (SP)+, R3 ;; POP STACK INTO R3
1708 007266 012602          MOV   (SP)+, R2 ;; POP STACK INTO R2
1709 007270 012601          MOV   (SP)+, R1 ;; POP STACK INTO R1
1710 007272 012600          MOV   (SP)+, R0 ;; POP STACK INTO R0
1711 007274 012737 007126 000024          MOV   @SPWRDN, @PWRVEC ;; SET UP THE POWER DOWN VECTOR
1712 007302 012737 000340 000026          MOV   #340, @PWRVEC+2 ;; PRIO:7
1713 007310 104401          TYPE   ,MPFAIL ;; REPORT THE POWER FAILURE
1714 007312 007562          $PWRMG: .WORD MPFAIL ;; POWER FAIL MESSAGE POINTER
1715 007314 000002          RTI
1716 007316 000000          $SILLUP: HALT ;; THE POWER UP SEQUENCE WAS STARTED
1717 007320 000776          BR      .-2 ;; BEFORE THE POWER DOWN WAS COMPLETE
1718 007322 000000          $SAVR6: 0 ;; PUT THE SP HERE
1719
1720 007324 000001          PFTAB: 1
1721 007326 003 002          .BYTE 3, 2
1722 007330 001202          $TSTNM
1723
1724 007332          .DELAY:
1725 007332 012777 000020 172534          MOV   #20, @KMP04
1726 007340 104412          ROMCLK ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1727 007342 121111          !21111 ;; POKE CLOCK DELAY BIT
1728 007344          1S:
1729 007344 104412          ROMCLK ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1730 007346 121224          121224 ;; FORTY+IBUS#11
1731 007350 032777 000020 172516          BIT   @BIT4, @KMP04 ;; IS CLOCK BIT SET?
1732 007356 001772          BEQ   1S ;; R IF NO
1733 007360 000002          RTI
1734
1735 007362          .MSTCLR:
1736 007362 152777 000100 172500          BISB  @BIT6, @KMCSRH ;; SET MASTER CLEAR
1737 007370 142777 000300 172472          BICB  @BIT6!BIT7, @KMCSRH ;; CLEAR MASTER CLEAR AND RUN
1738 007376 000002          RTI ;; RETURN
1739
1740 007400          .ROMCLK:
1741 007400 152777 000002 172462          BISB  @BIT1, @KMCSRH ;; SET ROMI
1742 007406 013677 172464          MOV   @2(SP)+, @KMP06 ;; LOAD INSTRUCTION IN SEL6
1743 007412 062746 000002          ADD   #2, -(SP) ;; ADJUST STACK

```

POWER DOWN AND UP ROUTINES

```

1744 007416 032777 000100 171614 BIT #SW06, @SWR ; HALT IF SW06 =1
1745 007424 001401 BEQ #1 ; BR IF SW06 =0
1746 007426 000000 HALT ; HALT BEFORE CLOCKING INSTRUCTION
1747 007430 152777 000003 172432 1S: B1SB @BIT1!BIT0, @KCSRH ; CLOCK INSTRUCTION
1748 007436 142777 000007 172424 B1CB @BIT2!BIT1!BIT0, @KCSRH ; CLEAR ROMO, ROMI, STEP
1749 007444 000002 RTI
1750
1751 007446 .DATACLK:
1752 007446 013637 011106 MOV @ (SP)+, TEMP ; PUT TICK COUNT IN TEMP
1753 007452 062746 000002 ADD #2, -(SP) ; ADJUST STACK
1754 007456 152777 000020 172404 1S: B1SB @BIT4, @KCSRH ; SET STEP LU
1755 007464 027777 172376 172374 CMP @KCSR, @KCSR ; WASTE TIME
1756 007472 142777 000020 172370 B1CB @BIT4, @KCSRH ; CLEAR STEP LU
1757 007500 005337 011106 DEC TEMP ; DEC TICK COUNT
1758 007504 001364 BNE #1 ; BR IF NOT DONE
1759 007506 000002 RTI ; RETURN
1760 007510 000001 3S: .BLKW 1
1761
1762 007512 .TIMER:
1763 007512 013637 011106 MOV @ (SP)+, TEMP ; MOVE COUNT TO TEMP
1764 007516 062746 000002 ADD #2, -(SP) ; ADJUST STACK
1765 007522 1S:
1766 007522 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1767 007524 021364 021364 ; PORT4+IBUS# REG11
1768 007526 032777 000002 172340 BIT #2, @KMP04 ; IS PGM CLOCK BIT CLEAR?
1769 007534 001772 BEQ #1 ; BR IF YES
1770 007536 2S:
1771 007536 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1772 007540 021364 021364 ; PORT4+IBUS# REG11
1773 007542 032777 000002 172324 BIT #2, @KMP04 ; IS PGM CLOCK BIT SET?
1774 007550 001372 BNE #2 ; BR IF YES
1775 007552 005337 011106 DEC TEMP ; DEC COUNT
1776 007556 001361 BNE #1 ; BR IF NOT DONE
1777 007560 000002 RTI ; RETURN
1778
1779 007562 050200 051127 043040 MPFAIL: .ASCIZ <200>/PWR FAILED. RESTART AT TEST
(2) 007620 042600 042116 050040 MEPASS: .ASCIZ <200>/END PASS DZKCE /
(2) 007642 051200 000 MR: .ASCIZ <200>/R/
(2) 007645 200 047516 042040 MERR2: .ASCIZ <200>/NO DEVICES PRESENT./
(2) 007672 044600 051516 043125 MERR3: .ASCIZ <200>/INSUFFICIENT DATA!./
(2) 007716 046200 041517 020113 MLOCK: .ASCIZ <200>/LOCK ON SELECTED TEST/
(2) 007745 103 051123 020072 MCSR: .ASCIZ /CSR: /
(2) 007753 126 041505 020072 MVEC: .ASCIZ /VEC: /
(2) 007761 120 051501 042523 MPASSX: .ASCIZ /PASSES: /
(2) 007772 051105 047522 051522 MERRX: .ASCIZ /ERRORS: /
(2) 010003 124 051505 020124 MTSTN: .ASCIZ /TEST NO: /
(2) 010015 052 000 MASTEK: .ASCIZ /*/
(2) 010017 200 042523 020124 MNEW: .ASCIZ <200>/SET SWITCH REG TO KMC11'S DESIRED ACTIVE./
(2) 010072 041520 020072 000 MERRPC: .ASCIZ /PC: /
(2) 010077 200 020040 020040 XHEAD: .ASCII <200>/
(2) 010136 020200 020040 020040 .ASCII <200>/
(2) 010175 200 020040 041520 .ASCII <200>/ PC CSR STAT1 STAT2 STAT3/
(2) 010247 200 026455 026455 .ASCIZ <200>/-----/
(2) 010323 200 047510 020127 NUM: .ASCIZ <200>/HOW MANY KMC11'S TO BE TESTED?/
(2) 010363 200 051503 020122 CSR: .ASCIZ <200>/CSR ADDRESS?/
(2) 010401 200 042526 052103 VEC: .ASCIZ <200>/VECTOR ADDRESS?/
    
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POWER DOWN AND UP ROUTINES

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(2) 010422 041200 020122 051120 PRIO: .ASCIZ <200>/BR PRIORITY LEVEL? (4,5,6,7)?/
(2) 010461 200 044127 041511 MODU: .ASCIZ <200>/WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYP
(2) 010573 200 053523 052111 LINE: .ASCIZ <200>/SWITCH PAC#1 (DOCMP LINE #)?/
(2) 010631 200 053523 052111 BM: .ASCIZ <200>/SWITCH PAC#2 (BM873 BOOT ADD)?/
(2) 010671 200 051511 052040 CONN: .ASCIZ <200>/IS THE LOOP BACK CONNECTOR ON?/
(2) 010731 200 047516 042040 NOACT: .ASCIZ <200>/NO DEVICES ARE SELECTED/
(2) 010762 100200 046513 030503 CONERR: .ASCIZ <200><200>/KMC11 AT NONSTANDARD ADDRESS PC: /
(2) 011027 200 054105 042520 CNERR: .ASCIZ <200>/EXPECTED FOUND/
(2) 011050 024040 046513 024503 KMCM: .ASCIZ / (KMC) /
(2) .EVEN
(2) 011060 000005 XSTATQ: 5
1780 011062 006 003 .BYTE 6,3
1781 011064 001276 $TMP0
1782 011066 006 003 .BYTE 6,3
1783 011070 001300 $TMP1
1784 011072 006 003 .BYTE 6,3
1785 011074 001302 $TMP2
1786 011076 006 003 .BYTE 6,3
1787 011100 001304 $TMP3
1788 011102 006 002 .BYTE 6,2
1789 011104 001306 $TMP4
1790 .EVEN
1791 ;BUFFERS FOR INPUT-OUTPUT
1792
1793
1794 011106 000000 TEMP: 0
1795 011150 .=. +40
1796 011150 000000 MDATA: 0
1797 011212 .=. +40
1798
1799
1800 ;ROUTINE USED TO CHANGE SOFTWARE SWITCH
1801 ;REGISTER USING THE CONSOLE TERMINAL
1802 -----
1803
1804 011212 022737 000176 001240 CKSWR: CMP #SWREG, SWR ;IS THE SOFT SWR BEING USED?
1805 011220 001075 BNE CKSWR5 ;BR IF NO
1806 011222 132737 000001 001336 BITB #1, SENV ; IS IT RUNNING UNDER APT?
1807 011230 001071 BNE CKSWR5 ; EXIT IF YES.
1808 011232 022777 000007 170006 CMP #7, $STKB ;WAS CTRL G TYPED? (7 BIT ASCII)
1809 011240 001404 BEQ 1$ ;BR IF YES
1810 011242 022777 000207 167776 CMP #207, $STKB ;WAS CTRL G TYPED? (8 BIT ASCII)
1811 011250 001061 BNE CKSWR5 ;BR IF NO
1812 011252 010246 1$: MOV R2, -(SP) ;STORE R2
1813 011254 010346 MOV R3, -(SP) ;STORE R3
1814 011256 010446 MOV R4, -(SP) ;STORE R4
1815 011260 012737 177777 011416 MOV #-1, SWFLG ;SET SOFT TYPE OUT FLAG
1816 011266 005002 CKSWR1: CLR R2 ;CLEAR NEW SWR CONTENTS
1817 011270 012704 177777 MOV #-1, R4 ;SET FLAG TO ALL ONES
1818 011274 104401 005541 TYPE , SWSWR ;TYPE "SWR="
1819 011300 104417 CKSWR2: CNVRT ;TYPE OUT PRESENT CONTENTS
1820 011302 011452 SOFTSW ;OF SOFT SWITCH REGISTER
1821 011304 104401 005552 CKSWR3: TYPE , SNEW ;TYPE "NEW"
1822 011310 004737 011420 CKSWR4: JSR PC, INCHAR ;GET RESPONSE
1823 011314 022703 000015 CMP #15, R3 ;WAS IT A CR?
1824 011320 001424 BEQ 5$ ;BR IF YES
    
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1825	011322	022703	000012				CMP	#12,R3	; WAS IT A LF?
1826	011326	001416					BEQ	4\$	; BR IF YES
1827	011330	022703	000025				CMP	#25,R3	; WAS IT CTRL U?
1828	011334	001754					BEQ	CKSWR1	; BR IF YES (START OVER)
1829	011336	022703	000007				CMP	#7,R3	; IF CNTL G GET NEXT CHAR
1830	011342	001762					BEQ	CKSWR4	
1831	011344	005004					CLR	R4	; IT MUST BE A DIGIT SO CLR FLAG
1832	011346	042703	177770				BIC	#177770,R3	; ONLY 0-7 ARE LEGAL SO MASK OFF BITS
1833	011352	006302					ASL	R2	; SHIFT R2 3 TIMES
1834	011354	006302					ASL	R2	
1835	011356	006302					ASL	R2	
1836	011360	050302					BIS	R3,R2	; ADD LAST DIGIT
1837	011362	000752					BR	CKSWR4	; GET NEXT CHARACTER
1838	011364	012766	002402	000006	4\$:		MOV	#.START,6(SP)	; LF WAS TYPED SO GO TO START
1839	011372	005704			5\$:		TST	R4	; IS FLAG CLEAR?
1840	011374	001002					BNE	6\$	; IF NOT DON'T CHANGE SOFT SWR
1841	011376	010277	167636				MOV	R2,2SWR	; IF YES THEN WRITE NEW CONTENTS TO SOFT SWR
1842	011402	005037	011416		6\$:		CLR	SWFLG	; CLEAR TYPEOUT FLAG
1843	011406	012604					MOV	(SP)+,R4	; RESTORE R4
1844	011410	012603					MOV	(SP)+,R3	; RESTORE R3
1845	011412	012602					MOV	(SP)+,R2	; RESTORE R2
1846	011414	000207				CKSWRS:	RTS	PC	; RETURN
1847									
1848	011416	000000				SWFLG:	0		
1849									
1850	011420	105777	167620			INCHAR:	TSTB	2\$TKS	
1851	011424	100375					BPL	.-4	
1852	011426	017703	167614				MOV	2\$TKB,R3	
1853	011432	105777	167612				TSTB	2\$TFS	
1854	011436	100375					BPL	.-4	
1855	011440	010377	167636				MOV	R3,2\$TPB	
1856	011444	042703	000200				BIC	#BIT7,R3	
1857	011450	000207					RTS	PC	
1858									
1859	011452	000001				SOFTSW:	1		
1860	011454	006	002				.BYTE	6.2	
1861	011456	000176					SWREG		

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011460 005737 001470  
011464 001004  
011466 104401 010731  
011472 000000  
011474 000776  
011476 000241  
011500 006137 001500  
011504 005537 001500  
011510 062737 000004 001504  
011516 062737 000010 001502  
011524 022737 002300 001502  
011532 001006  
011534 012737 002100 001502  
011542 012737 002302 001504  
011550 033737 001500 001470  
011556 001747  
011560 013700 001502  
011564 013702 001504  
011570 012037 002056  
011574 011037 002056  
011600 042737 177000 002056  
011606 012037 002050  
011612 012037 002052  
011616 012037 002054  
011622 012237 001324  
011626 012237 001212  
011632 012700 000002  
011636 013737 002066 002070  
011644 005237 002070  
011650 013737 002070 002072  
011656 005237 002072  
011662 013737 002072 002074  
011670 060037 002074  
011674 013737 002074 002076  
011702 060037 002076  
011706 013737 002056 002060  
011714 060037 002060  
011720 013737 002060 002062  
011726 060037 002062  
011732 013737 002062 002064  
011740 060037 002064  
011744 032737 000002 001446  
011752 001447  
011754  
011754 005737 000042

CYCLE: TST KMACTV  
BNE 15  
TYPE ,NOACT  
HALT  
BR -2  
15: CLC  
ROL RUN  
ADC RUN  
ADD #4,MILK  
ADD #10,CREAM  
CMP #KM.MAP+200,CREAM  
BNE 25  
MOV #KM.MAP,CREAM  
MOV #CNT.MAP,MILK  
25: BIT RUN,KMACTV  
BEQ 15  
MOV CREAM,R0  
MOV MILK,R2  
MOV (R0)+,KMCSR  
MOV (R0),KMRVEC  
BIC #177000,KMRVEC  
MOV (R0)+,STAT1  
MOV (R0)+,STAT2  
MOV (R0)+,STAT3  
MOV (R2)+,SPASS  
MOV (R2)+,SERCTL  
MOV #2,R0  
MOV KMCSR,KMCSRH  
INC KMCSRH  
MOV KMCSRH,KMCTL  
INC KMCTL  
MOV KMCTL,KMP04  
ADD R0,KMP04  
MOV KMP04,KMP06  
ADD R0,KMP06  
MOV KMRVEC,KMRLVL  
ADD R0,KMRLVL  
MOV KMRLVL,KMTVEC  
ADD R0,KMTVEC  
MOV KMTVEC,KMTLVL  
ADD R0,KMTLVL  
BIT #SW01,STATSW  
BEQ 75  
45: TST 2#42

ROUTINE USED TO "CYCLE" THROUGH UP TO 16 KMC11'S  
THIS ROUTINE SETS UP THE CONTROL ADDRESS FOR THE DIAGNOSTIC  
AND RUNS THE SPECIFIED KMC11'S. THIS ROUTINE \*MUST\*  
BE RUN FIRST BEFORE ENTERING THE DIAGNOSTIC FOR THE  
SETUP NECESSARY.

;ARE ANY KMC11'S TO BE TESTED?  
;BR IF OK.  
;NO KMC11'S SELECTED!!  
;STOP THE SHOW.  
;DISQUALIFY CONT. SW.  
;CLEAR PROC. CARRY BIT.  
;UPDATE POINTER  
;CATCH CARRY FROM RUN  
;UPDATE POINTER  
;UPDATE ADDRESS POINTER.  
;KEEP GOING, NOT ALL TESTED FOR.  
;RESET ADDRESS POINTER.  
;RESET PASS COUNT POINTER  
;IS THIS ONE ACTIVE?  
;BR IF NO  
;GET ADDRESS POINTER  
;GET PASS COUNT POINTER  
;LOAD SYSTEM CTRL. REG  
;LOAD VECTOR  
;CLEAR UNWANTED BITS  
;LOAD STAT1  
;LOAD STAT2  
;LOAD STAT3  
;LOAD PASS COUNT  
;LOAD ERROR COUNT  
;SAVE CORE THIS WAY!  
;PTY LVL  
;TX VEC  
;TX LVL  
;IS TEST NO. SELECTED  
;BR IF NO  
;RUNNING IN AUTO MODE?

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1918 011760 001044      BNE      7$      ;BR IF YES
1919 011762 104401 001313  TYPE    ,SCLF
1920 011766 104415      INPUT
1921 011770 010003      MTSTN
1922 011772 000001      1
1923 011774 001000      1000
1924 011776 001202      $STNM
1925 012000      000      .BYTE
1926 012001      001      .BYTE
1927 012002 012700 013732  MOV     #TST1,RO
1928 012006 022710  SS:    CMP     (PC)+,(RO)      ;CMP' FIRST WORD TO 12737
1929 012010 012737      MOV     (PC)+,2(PC)+
1930 012012 001020      BNE     6$      ;BR IF NOT SAME
1931 012014 023760 001202 000002  CMP     $STNM,2(RO)    ;DOES $STNM MATCH?
1932 012022 001014      BNE     6$      ;BR IF NO
1933 012024 022760 001202 000004  CMP     #STNM,4(RO)   ;IS LAST WORD OK?
1934 012032 001010      BNE     6$      ;BR IF NO
1935 012034 010037 001206  MOV     RO,$LPADR     ;IT IS A LEGAL TEST SO DO IT
1936 012040 104401 007642  TYPE    #R
1937 012044 042737 000002 001446  BIC     #SW01,STRSW
1938 012052 000412      BR
1939 012054 005720  SS:    TST     (RO)+      ;POP RO
1940 012056 020027 027444  CMP     RO,#TLAST+10 ;AT END YET?
1941 012062 001351      BNE     5$      ;BR IF NO
1942 012064 104401 001312  TYPE    ,SQUES      ;YES ILLEGAL TEST NO.
1943 012070 000731      BR      4$      ;TRY AGAIN
1944
1945 012072 012737 013732 001206  7$:    MOV     #TST1,$LPADR ;PREPARE $LPADR ADDRESS
1946 012100 013701 002066  8$:    MOV     KMC11,R1    ;R1 = BASE KMC11 ADDRESS
1947 012104 000177 167076  JMP     @SLPADR     ;GO START TESTING.
1948
1949
1950      ;ROUTINE USED TO "AUTO SIZE" THE KMC11
1951      ;CSR AND VECTOR.
1952      ;NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING
1953      ;ADDRESS RANGE (160000:164000)
1954      ;AND THE VECTOR MAY BE ANY WHERE IN THE
1955      ;FLOATING VECTOR RANGE (300:770)
1956      ;
1957      ;
1958      AUTO.SIZE:
1959 012110 000005      RESET
1960 012112 012702 002100  CSRMAP: MOV     #KM.MAP,R2 ;INSURE A BUS INIT.
1961 012116 005022      CLR     (R2)+        ;LOAD MAP POINTER.
1962 012120 022702 002300  1$:    CMP     #KM.END,R2 ;ZERO ENTIRE MAP
1963 012124 001374      BNE     1$          ;ALL DONE?
1964 012126 005037 001472  CLR     KMMUM        ;BR IF NO
1965 012132 012702 002100  MOV     #KM.MAP,R2  ;SET OCTAL NUMBER OF KMC11'S TO 0
1966 012136 005037 001470  CLR     KMACTV      ;R2 POINTS TO KMC MAP
1967 012142 032737 000001 001446  BIT     #SW00,STRSW ;CLEAR ACTIVE
1968 012150 001002      BNE     .+6         ;QUESTIONS?
1969 012152 000137 012532  JMP     7$          ;BR IF YES
1970 012156 012737 000001 001306  MOV     #1,$TMP4    ;IF NO SKIP QUESTIONS
1971 012164 104415      INPUT ;START WITH 1
1972 012166 010223      NUM
1973 012170 000001      1

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1974 012172 000020      16.
1975 012174 001302      $TMP2
1976 012176 000      .BYTE 0
1977 012177 001      .BYTE 1
1978 012200 013737 001302 001472      MOV $TMP2,KMNUM ;KMNUM = HOW MANY
1979 012206 104401 001313      12$: TYPE ,SCRLF
1980 012212 104416      CONVRT ;TYPE WHICH KMC IS BEING DONE
1981 012214 013164      WHICH ;$TMP4 IS WHICH KMC
1982 012216 005237 001306      INC $TMP4
1983 012222 104415      INPUT
1984 012224 010363      CSR
1985 012226 160000      160000
1986 012230 164000      164000
1987 012232 001304      $TMP3
1988 012234 000      .BYTE 0
1989 012235 001      .BYTE 1
1990 012236 013722 001304      MOV $TMP3,(R2)+ ;STORE CSR IN MAP
1991 012242 104415      INPUT
1992 012244 010401      VEC
1993 012246 000000      0
1994 012250 000776      776
1995 012252 001304      $TMP3
1996 012254 000      .BYTE 0
1997 012255 001      .BYTE 1
1998 012256 013712 001304      MOV $TMP3,(R2) ;STORE VECTOR IN MAP
1999 012262 104401      10$: TYPE
2000 012264 010422      PRIO ;ASK WHAT BR LEVEL
2001 012266 004737 013456      JSR PC,INTTY ;GET RESPONSE
2002 012272 022703 000024      CMP #24,R3
2003 012276 101014      BHI 50$ ;BR IF LESS THAN 4
2004 012300 022703 000027      CMP #27,R3
2005 012304 103411      BLO 50$ ;BR IF GREATER THAN 7
2006 012306 012704 000011      MOV #11,R4 ;R4 = NUMBER OF SHIFTS
2007 012312 006303      ASL R3 ;SHIFT R3 LEFT
2008 012314 005304      DEC R4 ;DEC SHIFT COUNT
2009 012316 001375      BNE -4 ;BR IF NOT DONE
2010 012320 042703 170777      BIC #170777,R3 ;BIC UNWANTED BITS
2011 012324 050312      BIS R3,(R2) ;PUT BR LEVEL IN STATUS MAP
2012 012326 000403      BR 8$ ;CONTINUE
2013 012330 104401      50$: TYPE
2014 012332 001312      $QUES ;RESPONSE IS OUT OF LIMITS
2015 012334 000752      BR 10$ ;TRY AGAIN
2016 012336      8$:
2017 012336      9$:
2018 012336 104401      16$: TYPE
2019 012340 010461      MODU ;ASK WHICH LINE UNIT
2020 012342 004737 013456      JSR PC,INTTY ;GET REPLY
2021 012346 022703 000021      CMP #21,R3 ;"1"
2022 012352 001417      BEQ 30$
2023 012354 022703 000022      CMP #22,R3 ;"2"
2024 012360 001412      BEQ 31$
2025 012362 022703 000116      CMP #116,R3 ;"N"
2026 012366 001403      BEQ 32$
2027 012370 104401      TYPE
2028 012372 001312      $QUES ;IF NOT A 1,2 OR N TYPE ""
2029 012374 000760      BR 16$ ;TRY AGIAN

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POWER DOWN AND UP ROUTINES

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2030 012376 052722 010000 32$: BIS #BIT12,(R2)+ ;SET BIT 12 IN STAT2 IF NO LU
2031 012402 022222 CMP (R2)+,(R2)+ ;POP OVER STAT2 AND STAT3
2032 012404 000445 BR 33$
2033 012406 052712 020000 31$: BIS #BIT13,(R2) ;SET BIT 13 IN STAT2 IF M8202
2034 012412 104401 30$: TYPE
2035 012414 010671 CONN ;ASK IF LOOP-BACK IS ON
2036 012416 004737 013456 JSR PC,INTTY ;GET REPLY
2037 012422 022703 000131 CMP #131,R3 ;Y
2038 012426 001406 BEQ 17$
2039 012430 022703 000116 CMP #116,R3 ;N
2040 012434 001406 BEA 18$
2041 012436 104401 TYPE
2042 012440 001312 SQUES ;IF NOT Y OR N TYPE ""
2043 012442 000763 BR 30$ ;TRY AGAIN
2044 012444 052722 040000 17$: BIS #BIT14,(R2)+ ;TURNAROUND IS CONNECTED
2045 012450 000402 BR 19$
2046 012452 042722 040000 18$: BIC #BIT14,(R2)+ ;NO TURNAROUND
2047 012456 19$:
2048 012456 104415 INPUT
2049 012460 010573 LINE
2050 012462 000000 0
2051 012464 000377 377
2052 012466 001304 STMP3
2053 012470 000 .BYTE 0
2054 012471 001 .BYTE 1
2055 012472 113722 001304 MOVB STMP3,(R2)+ ;STORE SWITCH PAC IN MAP
2056 012476 104415 INPUT
2057 012500 010631 BM
2058 012502 000000 0
2059 012504 000377 377
2060 012506 001304 STMP3
2061 012510 000 .BYTE 0
2062 012511 001 .BYTE 1
2063 012512 113722 001304 MOVB STMP3,(R2)+ ;STORE SWITCH PAC IN MAP
2064 012516 005722 TST (R2)+ ;POP OVER STAT3
2065 012520 005337 001302 33$: DEC STMP2 ;DEC KMC COUNT
2066 012524 001230 BNE 12$ ;BR IF MORE TO DO
2067 012526 000137 013064 JMP 13$ ;CONTINUE
2068 012532 012701 160000 7$: MOV #160000,R1 ;SET FOR FIRST ADDRESS TO BE TESTED
2069 012536 012737 013156 000004 MOV #65,2#4 ;SET FOR NON-EXISTANT DEVICE TIME OUT
2070 012544 005011 2$: CLR (R1) ;CLEAR SEL0
2071 012546 005711 TST (R1) ;IF KMC11 KMC SR S/B 0
2072 012550 001135 BNE 3$ ;IF NO DEV ; TRAP TO 4. IF NO BIT 8 THEN NO KMC11
2073 012552 005061 000006 CLR 6(R1) ;CLEAR SEL6
2074 012556 005761 000006 TST 6(R1) ;IF KMC11 THEN KMRIC S/B =0!
2075 012562 001130 BNE 3$ ;BR IF NOT KMC11
2076 012564 012711 002000 MOV #BIT10,(R1) ;SET ROM0
2077 012570 005061 000004 CLR 4(R1) ;CLEAR SEL4
2078 012574 012761 125252 000006 MOV #125252,6(R1) ;WRITE THIS TO SEL6
2079 012602 052711 020000 BIS #BIT13,(R1) ;WRITE IT!
2080 012606 022761 125252 000004 CMP #125252,4(R1) ;WAS IT WRITTEN?
2081 012614 001113 BNE 3$ ;IF NO IT IS NOT CRAM
2082 ;AT THIS POINT IT IS ASSUMED THAT R1 HOLDS A KMC11 CSR ADDRESS.
2083 21$:
2084 012616 010122 22$: MOV R1,(R2)+ ;STORE CSR IN CORE TABLE.
2085 012620 012711 001300 15$: MOV #BIT9,(R1) ;CLEAR LINE UNIT LOOP
    
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POWER DOWN AND UP ROUTINES

2086	012624	005061	000004		CLR	4(R1)	; CLEAR PORT4
2087	012630	012761	122113	000006	MOV	#122113,6(R1)	; LOAD INSTRUCTION (CLR DTR)
2088	012636	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION
2089	012642	012761	021264	000006	MOV	#021264,6(R1)	; LOAD INSTRUCTION
2090	012650	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION
2091	012654	122761	000377	000004	CMPB	#377,4(R1)	; IS IT ALL ONES?
2092	012662	001003			BNE	.+10	; BR IF NO
2093	012664	052712	010000		BIS	#BIT12,(R2)	; IF YES, NO LINE UNIT, SET STATUS BIT
2094	012670	000436			BR	20\$	
2095	012672	032761	000002	000004	BIT	#BIT1,4(R1)	; IS SWITCH A ONE?
2096	012700	001403			BEQ	.+10	; BR IF M8201
2097	012702	052712	060000		BIS	#BIT13!BIT14,(R2)	; M8202 ASSUME CONNECTOR
2098	012706	000427			BR	20\$	; CONNECTOR ON)
2099	012710	032761	000010	000004	BIT	#BIT3,4(R1)	; IS M80Y SET
2100	012716	001023			BNE	20\$	; BR IF M8201 NO CONNECTOR (ON LINE)
2101	012720	012761	000100	000004	MOV	#BIT6,4(R1)	; LOAD PORT4
2102	012726	012761	122113	000006	MOV	#122113,6(R1)	; LOAD INSTRUCTION
2103	012734	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION(SET DTR)
2104	012740	012761	021264	000006	MOV	#021264,6(R1)	; LOAD INSTRUCTION
2105	012746	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION(READ MODEM REG)
2106	012752	032761	000010	000004	BIT	#BIT3,4(R1)	; IS M80Y SET NOW?
2107	012760	001402			BEQ	20\$	; BR IF NO CONNECTOR
2108	012762	052712	040000		BIS	#BIT14,(R2)	; SET STATUS BIT FOR CONNECTOR
2109	012766	005722		20\$:	TST	(R2)+	; POP POINTER
2110	012770	012761	021324	000006	MOV	#021324,6(R1)	; PUT INSTRUCTION IN PORT6
2111	012776	012711	001400		MOV	#BIT9!BIT8,(R1)	; PORT4+LU 15
2112	013002	156122	000004		BISB	4(R1),(R2)+	; STORE DDCMP LINE # IN TABLE
2113	013006	012761	021344	000006	MOV	#021344,6(R1)	; PORT6+INSTRUCTION
2114	013014	012711	001400		MOV	#BIT8!BIT9,(R1)	; CLOCK INSTR.
2115	013020	156122	000004		BISB	4(R1),(R2)+	; STORE BMB73 ADD IN TABLE
2116	013024	005722			TST	(R2)+	; POP OVER STAT3
2117	013026	005011			CLR	(R1)	; CLEAR ROMI
2118	013030	005237	001472		INC	KMNUM	; UPDATE DEVICE COUNTER
2119	013034	022737	000020	001472	CMP	#20,KMNUM	; ARE MAX. NO. OF DEV FOUND?
2120	013042	001410			BEQ	13\$	; YES DON'T LOOK FOR ANY MORE.
2121	013044	005011		3\$:	CLR	(R1)	; CLEAR BIT 10
2122	013046	005061	000006		CLR	6(R1)	; CLEAR SEL 6
2123	013052	062701	000010	14\$:	ADD	#10,R1	; UPDATE CSR POINTER ADDRESS
2124	013056	022701	164000		CMP	#164000,R1	
2125	013062	001230			BNE	2\$	; BR IF MORE ADDRESS TO CHECK.
2126	013064	005037	001470	13\$:	CLR	KMACTV	
2127	013070	005737	001472		TST	KMNUM	; WERE ANY KMC11'S FOUND AT ALL?
2128	013074	001423			BEQ	5\$	; ERROR AUTO SIZER FOUND NO KMC11'S IN THIS SYS.
2129	013076	013701	001472		MOV	KMNUM,R1	
2130	013102	010137	001476		MOV	R1,SAVNUM	; SAVE NUMBER OF DEVICES
2131	013106	000241		4\$:	CLC		
2132	013110	006137	001470		ROL	KMACTV	; GENERATE ACTIVE REGISTER OF DEVICES.
2133	013114	005237	001470		INC	KMACTV	; SET THE BIT
2134	013120	005301			DEC	R1	
2135	013122	001371			BNE	4\$	; BR IF MORE TO GENERATE
2136	013124	012737	000006	000004	MOV	#6,2#4	; RESTORE TRAP VECTOR
2137	013132	013737	001470	001474	MOV	KMACTV,SAVACT	; SAVE ACTIVE REGISTER
2138	013140	000137	013172		JMP	VECMAP	; GO FIND THE VECTOR NOW.
2139	013144	104401	007645	5\$:	TYPE	MERR2	; NOTIFY OPR THAT NO KMC11'S FOUND.
2140	013150	005000			CLR	RD	; MAKE DATA LIGHTS ZERO
2141	013152	000000			HALT		; STOP THE SHOW

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2143 013154 000776 013052 6S: BR      ;DISABLE CONT. SW
2143 013156 012716 013052 6S: MOV     #14S,(SP) ;ENTERED BY NON-EXISTANT TIME-OUT.
2144 013162 000002 013052 6S: RTI     ;RETURN TO MAINSTREAM
2145
2146 013164 000001 002      WHICH: 1
2147 013166 002      002      WHICH: 1
2148 013170 001306 002      WHICH: 1
2149
2150 013172 032737 000001 001446 VECMAP: BIT     #SW00,STATSW
2151 013200 001114 000001 001446 VECMAP: BNE     5S
2152 013202 012737 000340 000022 6S: MOV     #340,2#22 ;SET IOT TRAP PRIO TO 7
2153 013210 012737 013364 000020 6S: MOV     #4S,2#20 ;SET IOT TRAP VECTOR
2154 013216 012702 002100 000020 6S: MOV     #KM,MAP,R2 ;SET SOFTWARE POINTER
2155 013222 012700 000300 000020 6S: MOV     #300,R0 ;FLOATING VECTORS START HERE.
2156 013226 012701 000302 000020 6S: MOV     #302,R1 ;PC OF IOT INSTR.
2157 013232 010120 000004 000020 1S: MOV     R1,(R0)+ ;START FILLING VECTOR AREA
2158 013234 012721 000004 000020 1S: MOV     #4,(R1)+ ;WITH .+2; IOT
2159 013240 022021 000004 000020 1S: CMP     (R0)+,(R1)+ ;ADD 2 TO R0 +R1
2160 013242 020127 001000 000020 1S: CMP     R1,#1000
2161 013246 101771 001470 001276 1S: BLOS    1S ;BR IF MORE TO FILL
2162 013250 013737 001470 001276 2S: MOV     KMACTV,$TMPD ;STORE TEMPORALLY
2163 013256 006037 001276 001276 2S: ROR     $TMPD ;BRING OUT A BIT
2164 013262 103063 000012 001276 2S: BCC     5S ;BR IF ALL DONE
2165 013264 012704 000012 001276 2S: MOV     #12,R4 ;R4 IS INDEX REGISTER
2166 013270 016437 013442 177776 2S: MOV     BRLVL(R4),PS ;SET PS TO 7
2167 013276 011201 000200 000004 2S: MOV     (R2),R1
2168 013300 012761 000200 000004 2S: MOV     #200,4(R1)
2169 013306 012711 001000 000006 2S: MOV     #BIT9,(R1) ;SET ROMI
2170 013312 012761 121111 000006 2S: MOV     #121111,6(R1) ;PUT INSTRUCTION IN PORT6
2171 013320 012711 001400 000006 2S: MOV     #BIT9!BIT8,(R1) ;FORCE AN INTERRUPT
2172 013324 105200 000002 000006 7S: INCB    R0 ;STALL
2173 013326 001376 000002 000006 7S: BNE     #-2 ;FOR TIME TO INTERRUPT
2174 013330 162704 000002 000006 7S: SUB     #2,R4 ;GET NEXT LOWEST PS LEVEL
2175 013334 001404 000002 000006 7S: BEQ     6S ;BR IF R4 = 0
2176 013336 016437 013442 177776 7S: MOV     BRLVL(R4),PS ;MOVE NEXT LOWER LEVEL IN PS
2177 013344 000767 000002 000002 6S: BR      7S ;BR TO DELAY
2178 013346 052762 005300 000002 6S: BIS     #5300,2(R2) ;NO INTERRUPT ASSUME 300 AT LEVEL 5 AND FIX KMC11 LATER
2179 013354 005011 000010 000002 3S: CLR     (R1) ;CLEAR ROMI
2180 013356 062702 000010 000002 3S: ADD     #10,R2 ;POP SOFTWARE POINTER
2181 013362 000735 000002 000002 2S: BR      2S ;KEEP GOING
2182 013364 051662 000002 000002 4S: BIS     (SP),2(R2) ;GET VECTOR ADDRESS
2183 013370 042762 000007 000002 4S: BIC     #7,2(R2) ;CLEAR JUNK
2184 013376 016405 013444 000002 4S: MOV     BRLVL+2(R4),R5 ;GET BR LEVEL OF KMC11
2185 013402 006305 000002 000002 4S: ASL     R5 ;SHIFT LEVEL 4 PLACES
2186 013404 006305 000002 000002 4S: ASL     R5 ;TO THE LEFT FOR THE
2187 013406 006305 000002 000002 4S: ASL     R5 ;STATUS TABLE
2188 013410 006305 000002 000002 4S: ASL     R5
2189 013412 042705 170777 000002 4S: BIC     #170777,R5 ;CLEAR UNWANTED BITS
2190 013416 050562 000002 000002 4S: BIS     R5,2(R2) ;PUT BR LEVEL IN STATUS TABLE
2191 013422 022626 000002 000002 4S: CMP     (SP)+,(SP)+ ;POP IOT JUNK OFF STACK
2192 013424 012716 013354 000002 4S: MOV     #3S,(SP) ;SET FOR RETURN
2193 013430 000002 000002 000002 4S: RTI
2194 013432 012737 004134 000020 5S: MOV     #SCOPE,2#20 ;RESTORE SCOPE VECTOR
2195 013440 000207 000020 000020 5S: RTS     PC ;ALL DONE WITH "AUTO SIZING"
2196
2197 013442 000000 000000 000020 BRLVL: PRO ;LEVEL C

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2198 013444 000000      PRO      ;LEVEL 0
2199 013446 000200      PR4      ;LEVEL 4
2200 013450 000240      PR5      ;LEVEL 5
2201 013452 000300      PR6      ;LEVEL 6
2202 013454 000340      PR7      ;LEVEL 7
2203
2204
2205 013456 105777 165562  INTTY:  TSTB    2STKS      ;WAIT FOR DONE
2206 013462 100375          BPL      .-4
2207 013464 017703 165556  MOV     2STKB,R3      ;PUT CHAR IN R3
2208 013470 105777 165554  TSTB   2STPS          ;WAIT UNTIL PRINTER IS READY
2209 013474 100375          BPL      .-4
2210 013476 010377 165550  MOV     R3,2STPB      ;ECHO CHAR
2211 013502 042703 000240  BIC    8BIT7!BITS,R3 ;MASK OFF LOWER CASE
2212 013506 000207          RTS     PC           ;RETURN
2213
2214 013510          APT.SIZE:
2215 013510 000005          RESET
2216 013512 010046          MOV     R0,-(SP)     ;PUSH R0 ON STACK
2217 013514 010146          MOV     R1,-(SP)     ;PUSH R1 ON STACK
2218 013516 010246          MOV     R2,-(SP)     ;PUSH R2 ON STACK
2219 013520 010346          MOV     R3,-(SP)     ;PUSH R3 ON STACK
2220 013522 005037 013724  CLR    VECTR          CLEAR THE LOCAL VARIABLE
2221 013526 005037 013730  CLR    PRIORITY      CLEAN UP LOCAL VARIABLE
2222 013532 013700 001376  MOV     $CDW1,R0      GET THE DEVICE COUNT
2223 013536 010037 001476  MOV     R0,$AVNUM     SAVE THE NO. OF DEVICES
2224 013542 012701 001346  MOV     8$STATS1,R1   GET EXTRA INFO, BITS POINTER
2225 013546 013737 001372 013726  MOV     $BASE,BASE   GET BASE CSR ADDRESS
2226 013554 113737 001366 013724  MOV     $VECT1,VECTR GET THE VECTOR
2227 013562 113737 001367 013730  MOV     $VECT1+1,PRIATY GET THE PRIORITY
2228 013570 013737 001774 001470  MOV     $DEVH,KMACTV SAVE THE KMC'S SELECTED ACTIVE
2229 013576 013737 001470 001474  MOV     KMACTV,$AVACT SAVE THE ACTIVE REGISTER
2230 013604 012702 001402  MOV     $SDOW0,R2     GET ADDRESS OF FIRST DEVICE DESCRIPTOR WORD
2231 013610 012703 002100  MOV     8$K.M.MAP,R3 GET POINTER TO DEVICE MAP
2232 013614 005023          CLR    (R3)+         CLEAR DEVICE MAP
2233 013616 022703 002300 3$:    CMP     8$K.M.END,R3 IS WHOLE DEV.MAP CLEARED?
2234 013622 003374          BGT    3$           NO, THEN GO ON.
2235 013624 012703 002100 1$:    MOV     8$K.M.MAP,R3 RESTORE DEV.MAP POINTER.
2236 013630 013723 013726  MOV     BASE,(R3)+   LOAD CSR ADDRESS
2237 013634 112163 000001  MOV     (R1)+,1(R3) GET EXTRA INFO, BITS
2238 013640 006213          ASR    (R3)         SET IT IN RIGHT POSITION.
2239 013642 006213          ASR    (R3)         SET IT IN RIGHT POSITION.
2240 013644 053713 013730  BIS    PRIORITY,(R3) GET PRIORITY IN STAT1
2241 013650 006313          ASL    (R3)         SET THEM IN RIGHT POSITION
2242 013652 006313          ASL    (R3)
2243 013654 006313          ASL    (R3)
2244 013656 006313          ASL    (R3)
2245 013660 053723 013724  BIS    VECTR,(R3)+  GET THE VECTOR IN STAT1.
2246 013664 012223          MOV     (R2)+,(R3)+ GET THE STAT2 FROM DOWXX
2247 013666 005723          TST    (R3)+       SKIP OVER STAT3
2248 013670 005300          DEC    R0          COUNT BY 1
2249 013672 001407          BEQ    2$          ALL DONE?
2250 013674 062737 000010 013726  ADD    #10,BASE     INCREMENT BASE CSR ADDRESS BY 10
2251 013702 062737 000010 013724  ADD    #10,VECTR   INCREMENT VECTOR ADDRESS BY 10
2252 013710 000747          BR     1$          SET THE NEXT MAP ENTRY
2253 013712          2$:

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2254 013712 012603  
2255 013714 012602  
2256 013716 012601  
2257 013720 012600  
2258 013722 000207  
2259 013724 000000  
2260 013726 000000  
2261 013730 000000

MOV (SP)+,R3 ; POP STACK INTO R3  
MOV (SP)+,R2 ; POP STACK INTO R2  
MOV (SP)+,R1 ; POP STACK INTO R1  
MOV (SP)+,R0 ; POP STACK INTO R0  
RTS PC ; RETURN  
VECTR: .WORD 0  
BASE: .WORD 0  
PRIYTY: .WORD 0

\*\*\*\*\* TEST 1 \*\*\*\*\*  
\*OUT CONTROL REGISTER READ/ONLY TEST  
\*DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
\*BITS ARE IN THE CORRECT STATE  
\*\*\*\*\*

TEST 1

2273  
2274 013732 000004  
2275 013734 012737 000001 001202  
2276 013742 012737 014006 001442  
2277  
2278 013750 005077 166112  
2279 013754 012702 000011  
2280 013760 104412  
2281 013762 021224  
2282 013764 016104 000004  
2283 013770 042704 000054  
2284 013774 012705 000020  
2285 014000 120504  
2286 014002 001401  
2287 014004 104002  
2288 014006

↑ST1: SCOPE ;  
MOV #1,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #ST2,NEXT ; POINT TO THE START OF NEXT TEST.  
CLR #KMC5R ; R1 CONTAINS BASE KMC11 ADDRESS  
MOV #11,R2 ; CLEAR SEL0  
ROMCLK ; SAVE R2 FOR TYPEOUT  
021004!(<20\*11) ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
MOV 4(R1),R4 ; PORT4+LINE UNIT REG 11  
BIC #54,R4 ; PUT "FOUND" IN R4  
MOV #20,R5 ; CLEAR UNKNOWN BITS  
CMPB R5,R4 ; PUT "EXPECTED" IN R5  
BEQ 1\$ ; IS OUT READY SET?  
ERROR 2 ; BR IF YES  
; ERROR IN LU 11

1\$:

\*\*\*\*\* TEST 2 \*\*\*\*\*  
\*IN CONTROL REGISTER READ/ONLY TEST  
\*DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
\*BITS ARE IN THE CORRECT STATE  
\*\*\*\*\*

TEST 2

2300 014006 000004  
2301 014010 012737 000002 001202  
2302 014016 012737 014054 001442  
2303  
2304 014024 012702 000012  
2305 014030 104412  
2306 014032 021244  
2307 014034 016104 000004  
2308 014040 042704 000017  
2309 014044 005005

↑ST2: SCOPE ;  
MOV #2,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #ST3,NEXT ; POINT TO THE START OF NEXT TEST.  
MOV #12,R2 ; R1 CONTAINS BASE KMC11 ADDRESS  
ROMCLK ; SAVE R2 FOR TYPEOUT  
021004!(<20\*12) ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
MOV 4(R1),R4 ; PORT4+LINE UNIT REG 12  
BIC #17,R4 ; PUT "FOUND" IN R4  
CLR R5 ; CLEAR UNKNOWN BITS  
; PUT "EXPECTED" IN R5

LINE UNIT READ/ONLY TESTS

2310 014046 120504  
2311 014050 001401  
2312 014052 104002  
2313 014054

CMPB R5,R4 ; ARE ALL BITS CLEARED?  
BEQ 15 ; BR IF YES  
ERROR 2 ; ERROR IN LU 12

15:

\*\*\*\*\* TEST 3 \*\*\*\*\*  
\*MODEM CONTROL REGISTER READ/ONLY TEST  
\*DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
\*BITS ARE IN THE CORRECT STATE  
\*\*\*\*\*

TEST 3

2325 014054 000004  
2326 014056 012737 000003 001202  
2327 014064 012737 014126 001442  
2328  
2329 014072 104410  
2330 014074 012702 000013  
2331 014100 104412  
2332 014102 021264  
2333 014104 016104 000004  
2334 014110 042704 000213  
2335 014114 012705 000100  
2336 014120 120504  
2337 014122 001401  
2338 014124 104002  
2339 014126

\*\*\*\*\*  
↑ST3: SCOPE ;  
MOV #3,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #ST4,NEXT ; POINT TO THE START OF NEXT TEST.  
MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS  
MOV #13,R2 ; MASTER CLEAR KMC11  
ROMCLK ; SAVE R2 FOR TYPEOUT  
021004!(<20\*13> ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
MOV 4(R1),R4 ; PORT4+LINE UNIT REG 13  
BIC #213,R4 ; PUT "FOUND" IN R4  
MOV #100,R5 ; CLEAR UNKNOWN BITS  
CMPB R5,R4 ; PUT "EXPECTED" IN R5  
BEQ 15 ; ARE RING, DTR, AND MODEM READY SET?  
ERROR 2 ; BR IF YES  
; ERROR IN LU 13

15:

\*\*\*\*\* TEST 4 \*\*\*\*\*  
\*MAINTENANCE REGISTER READ/ONLY TEST  
\*DO A MASTER CLEAR, VERIFY THAT ALL READ/ONLY  
\*BITS ARE IN THE CORRECT STATE  
\*\*\*\*\*

TEST 4

2351 014126 000004  
2352 014130 012737 000004 001202  
2353 014136 012737 014220 001442  
2354  
2355 014144 104410  
2356 014146 012702 000017  
2357 014152 104412  
2358 014154 021364  
2359 014156 016104 000004  
2360 014162 042704 000206  
2361 014166 012705 000051  
2362 014172 032737 020000 002050  
2363 014200 001404  
2364 014202 042704 000040  
2365 014206 042705 000040

\*\*\*\*\*  
↑ST4: SCOPE ;  
MOV #4,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #ST5,NEXT ; POINT TO THE START OF NEXT TEST.  
MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS  
MOV #17,R2 ; MASTER CLEAR KMC11  
ROMCLK ; SAVE R2 FOR TYPEOUT  
021004!(<20\*17> ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
MOV 4(R1),R4 ; PORT4+LINE UNIT REG 17  
BIC #206,R4 ; PUT "FOUND" IN R4  
MOV #51,R5 ; CLEAR UNKNOWN BITS  
BIT #BIT13,STAT1 ; PUT "EXPECTED" IN R5  
BEQ .+12 ; IS LU AN M8202 OR M8201?  
BIC #40,R4 ; BR IF M8201  
BIC #BIT5,R5 ; MASK OFF S1 BIT IF M8202  
; S1 BIT IS UNKNOWN ON AN M8202

2366 014212 120504  
2367 014214 001401  
2368 014216 104002  
2369 014220

CMPB R5,R4 ;ARE SI AND ICIR SET?  
BEQ 1\$ ;BR IF YES  
ERROR 2 ;ERROR IN LU 17

1\$:

\*\*\*\*\* TEST 5 \*\*\*\*\*  
\*LINE UNIT REGISTER WRITE/READ TEST  
\*SET BITS IN LU REGISTER 12, VERIFY IT IS SET  
\*CLEAR BITS IN LU REGISTER 12, VERIFY IT IS CLEAR  
\*\*\*\*\*

: TEST 5

2380  
2381 014220 000004  
2382 014222 012737 000005 001202  
2383 014230 012737 014360 001442  
2384 014236 012737 014252 001444  
2385  
2386 014244 104410  
2387 014246 012702 000012  
2388 014252 012761 000040 000004 1\$:  
2389 014260 104412  
2390 014262 122112  
2391 014264 104412  
2392 014266 021245  
2393 014270 012705 000040  
2394 014274 116104 000005  
2395 014300 042704 000337  
2396 014304 120504  
2397 014306 001401  
2398 014310 104003  
2399 014312 104405 2\$:  
2400 014314 012737 014322 001444  
2401 014322 005061 000004 3\$:  
2402 014326 104412  
2403 014330 122112  
2404 014332 104412  
2405 014334 021245  
2406 014336 005005  
2407 014340 116104 000005  
2408 014344 042704 000337  
2409 014350 120504  
2410 014352 001401  
2411 014354 104003  
2412 014356 104405 4\$:

1\$:  
\*\*\*\*\*  
SCOPE  
MOV #5,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #TST6,NEXT ; POINT TO THE START OF NEXT TEST.  
MOV #1\$,LOCK ; ADDRESS FOR LOCK ON DATA.  
R1 CONTAINS BASE KMC11 ADDRESS  
MASTER CLEAR KMC11  
SAVE REGISTER ADDRESS FOR TYPEOUT  
LOAD PORT4  
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
SET BITS IN LU-12  
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
READ LU-12  
PUT "EXPECTED" IN R5  
PUT "FOUND" IN R4  
CLEAR UNWANTED BITS  
IS BITS SET?  
BR IF YES  
ERROR, BIT 5 IS NOT SET  
SCOPE SUBTEST (SW09=1)  
NEW SCOPE  
LOAD PORT4  
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
CLEAR BIT 5 IN LU-12  
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
READ LU-12  
PUT "EXPECTED" IN R5  
PUT "FOUND" IN R4  
CLEAR UNWANTED BITS  
IS BITS CLEAR?  
BR IF YES  
ERROR, BITS IS NOT CLEAR  
SCOPE SUBTEST (SW09=1)

\*\*\*\*\* TEST 6 \*\*\*\*\*  
\*LINE UNIT REGISTER WRITE/READ TEST  
\*SET BIT1 IN LU REGISTER 17, VERIFY IT IS SET  
\*CLEAR BIT1 IN LU REGISTER 17, VERIFY IT IS CLEAR  
\*\*\*\*\*

: TEST 6

2413  
2414  
2415  
2416  
2417  
2418  
2419  
2420  
2421

```

2422
2423
2424 014360 000004
2425 014362 012737 000006 001202
2426 014370 012737 014520 001442
2427 014376 012737 014412 001444
2428
2429 014404 104410
2430 014406 012702 000017
2431 014412 012761 000001 000004 1S:
2432 014420 104412
2433 014422 122117
2434 014424 104412
2435 014426 021365
2436 014430 012705 000001
2437 014434 116104 000005
2438 014440 042704 000376
2439 014444 120504
2440 014446 001401
2441 014450 104003
2442 014452 104405 2S:
2443 014454 012737 014462 001444
2444 014462 005061 000004 3S:
2445 014466 104412
2446 014470 122117
2447 014472 104412
2448 014474 021365
2449 014476 005005
2450 014500 116104 000005
2451 014504 042704 000376
2452 014510 120504
2453 014512 001401
2454 014514 104003
2455 014516 104405 4S:
2456
2457
2458
2459
2460
2461
2462
2463
2464
2465
2466
2467 014520 000004
2468 014522 012737 000007 001202
2469 014530 012737 014730 001442
2470 014536 012737 014556 001444
2471
2472 014544 104410
2473 014546 012702 000013
2474 014552 012700 000001
2475 014556
2476 014556 010061 000004
2477 014562 042761 000257 000004

```

```

:*****
↑ST6: SCOPE
MOV #6,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST7,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #1S,LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #17,R2 ; SAVE REGISTER ADDRESS FOR TYPEOUT
MOV #1,4(R1) ; LOAD PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ; SET BIT1 IN LU-17
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021365 ; READ LU-17
MOV #1,R5 ; PUT "EXPECTED" IN R5
MOVB 5(R1),R4 ; PUT "FOUND" IN R4
BIC #376,R4 ; CLEAR UNWANTED BITS
CMPB R5,R4 ; IS BIT1 SET?
BEQ 2S ; BR IF YES
ERROR 3 ; ERROR, BIT 1 IS NOT SET
SCOPI ; SCOPE SUBTEST (SW09=1)
MOV #3S,LOCK ; NEW SCOPI
CLR 4(R1) ; LOAD PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122117 ; CLEAR BIT 1 IN LU-17
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021365 ; READ LU-17
CLR R5 ; PUT "EXPECTED" IN R5
MOVB 5(R1),R4 ; PUT "FOUND" IN R4
BIC #376,R4 ; CLEAR UNWANTED BITS
CMPB R5,R4 ; IS BIT1 CLEAR?
BEQ 4S ; BR IF YES
ERROR 3 ; ERROR, BIT1 IS NOT CLEAR
SCOPI ; SCOPE SUBTEST (SW09=1)

```

```

:***** TEST 7 *****
:LINE UNIT REGISTER WRITE/READ TEST
:FLOAT A 1 THROUGH LINE UNIT REGISTER 13
:FLOAT A 0 THROUGH LINE UNIT REGISTER 13
:*****

```

TEST 7

```

2467
2468
2469
2470
2471
2472
2473
2474
2475
2476
2477

```

```

:*****
↑ST7: SCOPE
MOV #7,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST10,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #64S,LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #13,R2 ; SAVE REGISTER ADDRESS FOR TYPEOUT
MOV #1,R0 ; START WITH BIT 0
64S: MOV R0,4(R1) ; PUT PATTERN INTO PORT4
BIC #257,4(R1) ; CLEAR UNWANTED BITS

```

2478	014570	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2479	014572	122113			122100!13				: MOV DATA TO IBUS REGISTER 13
2480	014574	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2481	014576	021265			21005!(13*20)				: READ FROM IBUS REGISTER 13
2482	014600	010005			MOV R0,R5				: PUT EXPECTED IN R5
2483	014602	042705	000257		BIC #257,R5				: CLEAR UNWANTED BITS
2484	014606	116104	000005		MOVB 5(R1),R4				: PUT "FOUND" INTO R4
2485	014612	042704	000257		BIC #257,R4				: CLEAR UNWANTED BITS
2486	014616	120504			CMPB R5,R4				: DATA CORRECT?
2487	014620	001401			BEQ 65\$				: BR IF YES
2488	014622	104003			ERROR 3				: ERROR
2489	014624	104405		65\$:	SCOPI				: SW09=1?
2490	014626	000241			CLC				: CLEAR CARRY
2491	014630	106100			ROLB R0				: SHIFT BIT IN R0
2492	014632	00135			BNE 64\$				: IF R0=0 THEN DONE
2493	014634	01273	014650	001444	MOV #67\$,LOCK				: NEW SCOPI
2494	014642	012700	000001		MOV #1,R0				: START WITH BIT 0
2495	014646	005100		69\$:	COM R0				: CHANGE TO FLOATING ZERO
2496	014650			67\$:					
2497	014650	010061	000004		MOV R0,4(R1)				: PUT PATTERN INTO PORT4
2498	014654	042751	000257	000004	BIC #257,4(R1)				: CLEAR UNWANTED BITS
2499	014662	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2500	014664	122113			122100!13				: MOV DATA TO IBUS REGISTER 13
2501	014666	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2502	014670	021265			21005!(13*20)				: READ FROM IBUS REGISTER 13
2503	014672	010005			MOV R0,R5				: PUT EXPECTED IN R5
2504	014674	042705	000257		BIC #257,R5				: CLEAR UNWANTED BITS
2505	014700	116104	000005		MOVB 5(R1),R4				: PUT "FOUND" INTO R4
2506	014704	042704	000257		BIC #257,R4				: CLEAR UNWANTED BITS
2507	014710	120504			CMPB R5,R4				: DATA CORRECT?
2508	014712	001401			BEQ 68\$				: BR IF YES
2509	014714	104003			ERROR 3				: ERROR
2510	014716	104405		68\$:	SCOPI				: SW09=1?
2511	014720	005100			COM R0				: CHANGE TO FLOATING 1
2512	014722	000241			CLC				: CLEAR CARRY
2513	014724	106100			ROLB R0				: SHIFT BIT IN R0
2514	014726	001347			BNE 69\$				: IF R0=0 THEN DONE

```

: ***** TEST 10 *****
: *LINE UNIT REGISTER WRITE/READ TEST
: *FLOAT A 1 THROUGH LINE UNIT REGISTER 14
: *FLOAT A 0 THROUGH LINE UNIT REGISTER 14
: *****

```

: TEST 10

2525									: *****
2526	014730	000004			↑ST10: SCOPE				
2527	014732	012737	000010	001202	MOV #10,ST10M				: LOAD THE NO. OF THIS TEST
2528	014740	012737	015104	001442	MOV #ST11,NEXT				: POINT TO THE START OF NEXT TEST.
2529	014746	012737	014766	001444	MOV #64\$,LOCK				: ADDRESS FOR LOCK ON DATA.
2530									: R1 CONTAINS BASE KMC11 ADDRESS
2531	014754	104410			MSTCLR				: MASTER CLEAR KMC11
2532	014756	012702	000014		MOV #14,R2				: SAVE REGISTER ADDRESS FOR TYPEOUT
2533	014762	012700	000001		MOV #1,R0				: START WITH BIT 0



2534	014766			64\$:	MOV RO,4(R1)	: PUT PATTERN INTO PORT4
2535	014766	010061	000004		ROMCLK	: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2536	014772	104412			122100!14	: MOV DATA TO IBUS REGISTER 14
2537	014774	122114			ROMCLK	: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2538	014776	104412			21005!<14*20>	: READ FROM IBUS REGISTER 14
2539	015000	021305			MOV RO,R5	: PUT EXPECTED IN R5
2540	015002	010005			MOVB 5(R1),R4	: PUT "FOUND" INTO R4
2541	015004	116104	000005		CMPB R5,R4	: DATA CORRECT?
2542	015010	120504			BEQ 65\$	: BR IF YES
2543	015012	001401			ERROR 3	: ERROR
2544	015014	104003			65\$:	: SW09=1?
2545	015016	104405			SCOPI	: CLEAR CARRY
2546	015020	000241			CLC	: SHIFT BIT IN RO
2547	015022	106100			ROLB RO	: IF RO=0 THEN DONE
2548	015024	001360			BNE 64\$	: NEW SCOPI
2549	015026	012737	015042 001444		MOV #67\$,LOCK	: START WITH BIT 0
2550	015034	012700	000001		MOV #1,RO	: CHANGE TO FLOATING ZERO
2551	015040	005100		69\$:	COM RO	
2552	015042			67\$:		
2553	015042	010061	000004		MOV RO,4(R1)	: PUT PATTERN INTO PORT4
2554	015046	104412			ROMCLK	: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2555	015050	122114			122100!14	: MOV DATA TO IBUS REGISTER 14
2556	015052	104412			ROMCLK	: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2557	015054	021305			21005!<14*20>	: READ FROM IBUS REGISTER 14
2558	015056	010005			MOV RO,R5	: PUT EXPECTED IN R5
2559	015060	116104	000005		MOVB 5(R1),R4	: PUT "FOUND" INTO R4
2560	015064	120504			CMPB R5,R4	: DATA CORRECT?
2561	015066	001401			BEQ 68\$	: BR IF YES
2562	015070	104003			ERROR 3	: ERROR
2563	015072	104405		68\$:	SCOPI	: SW09=1?
2564	015074	005100			COM RO	: CHANGE TO FLOATING 1
2565	015076	000241			CLC	: CLEAR CARRY
2566	015100	106100			ROLB RO	: SHIFT BIT IN RO
2567	015102	001356			BNE 69\$	: IF RO=0 THEN DONE
2568						
2569						
2570						: ***** TEST 11 *****
2571						: *SWITCH PAC TEST
2572						: *THIS TEST READS SWITCH PAC#1
2573						: *THIS SWITCH PAC CONTAINS THE DDCMP LINE #
2574						: *****
2575						
2576						: TEST 11
2577						: -----
2578						: *****
2579	015104	000004		†ST11:	SCOPE	
2580	J15106	012737	000011 001202		MOV #11,\$ST1M	: LOAD THE NO. OF THIS TEST
2581	015114	012737	015146 001442		MOV #12,NEXT	: POINT TO THE START OF NEXT TEST.
2582						: R1 CONTAINS BASE KMC11 ADDRESS
2583	015122	104410			MSTCLR	: MASTER CLEAR KMC11
2584	015124	104412			ROMCLK	: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2585	015126	021324			021324	: PORT4+LUI5
2586	015130	016104	000004		MOV 4(R1),R4	: PUT "FOUND" IN R4
2587	015134	113705	002052		MOVB STAT2,R5	: PUT "EXPECTED" IN R5
2588	015140	120504			CMPB R5,R4	: SW OK?
2589	015142	001401			BEQ 1\$	: BR IF YES

```

2590 015144 104031
2591 015146
2592
2593
2594
2595
2596
2597
2598
2599
2600
2601
2602
2603 015146 000004
2604 015150 012737 000012 001202
2605 015156 012737 015210 001442
2606
2607 015164 104410
2608 015166 104412
2609 015170 021344
2610 015172 016104 000004
2611 015176 113705 002053
2612 015202 120504
2613 015204 001401
2614 015206 104031
2615 015210
2616
2617
2618
2619
2620
2621
2622
2623
2624
2625
2626
2627 015210 000004
2628 015212 012737 000013 001202
2629 015220 012737 015310 001442
2630
2631 015226 104410
2632 015230 005037 011106
2633 015234
2634 015234 104412
2635 015236 021364
2636 015240 032761 000002 000004
2637 015246 001004
2638 015250 005237 011106
2639 015254 001367
2640 015256 104004
2641 015260 005037 011106
2642 015264
2643 015264 104412
2644 015266 021364
2645 015270 032761 000002 000004

```

```

15: ERROR 31 ;ERROR, SWITCH PAC READ ERROR

***** TEST 12 *****
; SWITCH PAC TEST
; THIS TEST READS SWITCH PAC#2
; THIS SWITCH PAC CONTAINS THE BMB73 BOOT ADD
*****

; TEST 12
-----
; *****
; ST12: SCOPE
MOV #12,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #ST13,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021344 ; PORT4+LU16
MOV 4(R1),R4 ; PUT "FOUND" IN R4
MOV# STAT2+1,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; SW OK?
BEQ 15 ; BR IF YES
ERROR 31 ; ERROR, SWITCH PAC READ ERROR
15:

***** TEST 13 *****
; LINE UNIT CLOCK TEST
; THIS TEST VERIFYS THAT THE LU INTERNAL CLOCK
; (BIT 1 IN LU-17) IS WORKING
*****

; TEST 13
-----
; *****
; ST13: SCOPE
MOV #13,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #ST14,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR TEMP ; PREPARE FOR DELAY
15:
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021364 ; PORT4+LU-17
BIT #2,4(R1) ; IS CLOCK BIT SET?
BNE 25 ; BR IF YES
INC TEMP ; DELAY
BNE 15 ; DELAY FINISHED?
ERROR 4 ; ERROR BIT IS STUCK CLEAR
25: CLR TEMP ; PREPARE FOR DELAY
35:
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021364 ; PORT4+LU-17
BIT #2,4(R1) ; IS CLOCK BIT CLEAR?

```

2646 015276 001404  
 2647 015300 005237 011106  
 2648 015304 001367  
 2649 015306 104004  
 2650 015310

45:

```

BEQ 45 ; BR IF YES
INC TEMP ; DELAY
BNE 35 ; BR IF DELAY NOT DONE
ERROR 4 ; ERROR BIT IS STUCK SET
    
```

2651  
 2652  
 2653  
 2654  
 2655  
 2656  
 2657  
 2658  
 2659  
 2660  
 2661  
 2662

```

***** TEST 14 *****
*OUT DATA SILO TEST
*SET SOM AND LOAD OUT DATA SILO
*VERIFY THAT OCOR SET, INDICATING THAT THE
*CHARACTER IS AT THE BOTTOM OF THE OUT SILO
*****
    
```

TEST 14

2663 015310 000004  
 2664 015312 012737 000014 001202  
 2665 015320 012737 015410 001442  
 2666  
 2667 015326 104410  
 2668 015330 012711 004000  
 2669 015334 012761 000001 000004  
 2670 015342 104412  
 2671 015344 122111  
 2672 015346 104412  
 2673 015350 122110  
 2674 015352 104414 000002  
 2675 015356 012702 000017  
 2676 015362 104412  
 2677 015364 021364  
 2678 015366 016104 000004  
 2679 015372 042704 000357  
 2680 015376 012705 000020  
 2681 015402 120504  
 2682 015404 001401  
 2683 015406 104005  
 2684 015410

↑ST14:

```

*****
SCOPE ; LOAD THE NO. OF THIS TEST
MOV #14,STSTNM ; POINT TO THE START OF NEXT TEST.
MOV #ST15,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #BIT11,(R1) ; SET LINE UNIT LOOP
MOV #1,(R1) ; LOAD PORT4 WITH BIT0
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122111 ; SET SOM
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122110 ; LOAD OUT DATA SILO
TIMER, 2 ; WAIT FOR OCOR
MOV #17,R2 ; SAVE ADDRESS FOR TYPEOUT
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021364 ; PORT4+LU 1?
MOV 4(R1),R4 ; PUT "FOUND" IN R4
BIC #357,R4 ; CLEAR UNWANTED BITS
MOV #20,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; IS OCOR SET?
BEQ 15 ; BR IF YES
ERROR 5
    
```

15:

2685  
 2686  
 2687  
 2688  
 2689  
 2690  
 2691  
 2692  
 2693  
 2694  
 2695  
 2696

```

***** TEST 15 *****
*DOCMP TEST OF RTS AND OUT ACTIVE
*SET SOM AND LOAD OUT DATA SILO
*SINGLE STEP 2 DATA CLOCKS, VERIFY
*THAT RTS AND ACTIVE ARE SET
*****
    
```

TEST 15

2697 015410 000004  
 2698 015412 012737 000015 001202  
 2699 015420 012737 015546 001442  
 2700  
 2701 015426 104410

↑ST15:

```

*****
SCOPE ; LOAD THE NO. OF THIS TEST
MOV #15,STSTNM ; POINT TO THE START OF NEXT TEST.
MOV #ST16,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
    
```

```

2702 015430 012711 004000      MOV      #BIT11,(R1)      ;SET LINE UNIT LOOP
2703 015434 012761 000001 000004      MOV      #1,4(R1)      ;LOAD PORT4 WITH BIT0
2704 015442 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2705 015444 122111      122111      ;SET SOM
2706 015446 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2707 015450 122110      122110      ;LOAD OUT DATA SILO
2708 015452 004737 030006      JSR      PC,OCOR      ;WAIT FOR OCOR
2709 015456 104413 000002      DATACLK, 2      ;CLOCK DATA FOUR TIMES
2710 015462 012702 000011      MOV      #11,R2      ;SAVE ADDRESS FOR TYPEOUT
2711 015466 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2712 015470 021224      021224      ;PORT4+LU 11
2713 015472 016104 000004      MOV      4(R1),R4      ;PUT "FOUND" IN R4
2714 015476 042704 000257      BIC      #257,R4      ;CLEAR UNWANTED BITS
2715 015502 012705 000120      MOV      #120,R5      ;PUT "EXPECTED" IN R5
2716 015506 120504      CMPB     R5,R4      ;IS ACTIVE SET?
2717 015510 001401      BEQ      15          ;BR IF YES
2718 015512 104005      ERROR    5
2719 015514      15:
2720 015514 012702 000013      MOV      #13,R2      ;SAVE ADDRESS FOR TYPEOUT
2721 015520 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2722 015522 021264      021264      ;PORT4+LU 13
2723 015524 016104 000004      MOV      4(R1),R4      ;PUT EXPECTED IN R4
2724 015530 042704 000337      BIC      #337,R4      ;CLEAR UNWANTED BITS
2725 015534 012705 000040      MOV      #BITS,R5      ;PUT "EXPECTED" IN R5, RTS SHOULD BE SET
2726 015540 120504      CMPB     R5,R4      ;IS RTS OK?
2727 015542 001401      BEQ      25          ;BR IF YES
2728 015544 104005      ERROR    5          ;RTS ERROR
2729 015546      25:
2730
2731
2732      ;***** TEST 16 *****
2733      ;*TEST OF OUT CLEAR
2734      ;*SET SOM AND LOAD OUT DATA SILO
2735      ;*SINGLE STEP DATA CLOCK, SET OUT CLEAR
2736      ;*VERIFY THAT OCOR,RTS, AND ACTIVE ARE CLEARED
2737      ;*****
2738
2739      ; TEST 16
2740      ;-----
2741      ;*****
2742 015546 000004      †ST16: SCOPE
2743 015550 012737 000016 001202      MOV      #16,STSTNM      ; LOAD THE NO. OF THIS TEST
2744 015556 012737 015744 001442      MOV      #ST17,NEXT      ; POINT TO THE START OF NEXT TEST.
2745      ; R1 CONTAINS BASE KMC11 ADDRESS
2746 015564 104410      MSTCLR      ;MASTER CLEAR KMC11
2747 015566 012711 004000      MOV      #BIT11,(R1)      ;SET LINE UNIT LOOP
2748 015572 012761 000001 000004      MOV      #1,4(R1)      ;LOAD PORT4 WITH BIT0
2749 015600 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2750 015602 122111      122111      ;SET SOM
2751 015604 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2752 015606 122110      122110      ;LOAD OUT DATA SILO
2753 015610 004737 030006      JSR      PC,OCOR      ;WAIT FOR OCOR
2754 015614 104413 000002      DATACLK, 2      ;CLOCK DATA FOUR TIMES
2755 015620 012761 000200 000004      MOV      #BIT7,4(R1)      ;SET BIT7 IN PORT4
2756 015626 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2757 015630 122111      122111      ;SET OUT CLEAR

```

```

2758 015632 104413 000001 DATACLK, #17,R2 1 ;GIVE A TICK TO CLEAR RTS
2759 015636 012702 000017 MOV ;SAVE ADDRESS FOR TYPEOUT
2760 015642 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2761 015644 021364 021364 ;PORT4+LU 17
2762 015646 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
2763 015652 042704 000357 BIC #357,R4 ;CLEAR UNWANTED BITS
2764 015656 005005 CLR R5 ;PUT "EXPECTED" IN R5
2765 015660 120504 CMPB R5,R4 ;IS OCOR CLEARED?
2766 015662 001401 BEQ 15 ;BR IF YES
2767 015664 104005 ERROR 5
2768 015666 15:
2769 015666 012702 000013 MOV #13,R2 ;SAVE ADDRESS FOR TYPEOUT
2770 015672 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2771 015674 021264 021264 ;PORT4+LU 13
2772 015676 016104 000004 MOV 4(R1),R4 ;PUT EXPECTED IN R4
2773 015702 042704 000337 BIC #337,R4 ;CLEAR UNWANTED BITS
2774 015706 005005 CLR R5 ;PUT "EXPECTED" IN R5, RTS SHOULD BE CLEARED
2775 015710 120504 CMPB R5,R4 ;IS RTS OK?
2776 015712 001401 BEQ 25 ;BR IF YES
2777 015714 104005 ERROR 5 ;RTS ERROR
2778 015716 25:
2779 015716 012702 000011 MOV #11,R2 ;SAVE ADDRESS FOR TYPEOUT
2780 015722 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2781 015724 021224 021224 ;PORT4+LU11
2782 015726 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
2783 015732 012705 000020 MOV #BIT4,R5 ;ONLY OUT READY SHOULD BE SET
2784 015736 120504 CMPB R5,R4 ;IS ACTIVE CLEAR?
2785 015740 001401 BEQ 35 ;BR IF YES
2786 015742 104005 ERROR 5 ;ERROR ACTIVE NOT CLEARED
2787 015744 35:
2788
2789
2790 ;***** TEST 17 *****
2791 ;*DDCMP TRANSMITTER TEST
2792 ;*SINGLE CLOCK THE CHARACTER 0
2793 ;*VERIFY EACH BIT POSITION AS IT
2794 ;*PASSES THE BIT WINDOW (SI BIT)
2795 ;*ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
2796 ;*****
2797
2798 ; TEST 17
2799 ;-----
2800 ;*****
2801 015744 000004 1ST17: SCOPE ;*****
2802 015746 012737 000017 001202 MOV #17,$ST17 ; LOAD THE NO. OF THIS TEST
2803 015754 012737 016126 001442 MOV #17,$ST20,NEXT ; POINT TO THE START OF NEXT TEST.
2804 ;R1 CONTAINS BASE KMC11 ADDRESS
2805 015762 104410 MSTCLR ;MASTER CLEAR KMC11
2806 015764 012711 004000 MOV #BIT11,(R1) ;SET LINE UNIT LOOP
2807 015770 004737 030140 JSR PC,OUTRDY ;WAIT FOR OUT-READY
2808 015774 012761 000001 000004 MOV #1,4(R1) ;SET BIT0 IN PORT4
2809 016002 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2810 016004 122111 122111 ;SET SOM!
2811 016006 012705 000000 MOV #0,R5 ;LOAD CHARACTER IN R5 FOR TYPEOUT
2812 016012 004737 030140 JSR PC,OUTRDY ;WAIT FOR OUT-READY
2813 016016 010561 000004 MOV R5,4(R1) ;LOAD PORT4 WITH CHARACTER

```

```

2814 016022 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2815 016024 122110 ;LOAD OUT DATA
2816 016026 004737 030006 JSR PC,OCOR ;WAIT FOR OCOR TO SET
2817 016032 005003 CLR R3 ;CLEAR BIT COUNTER
2818 016034 010502 MOV R5,R2 ;LOAD CHARACTER IN R2
2819 016036 104413 000002 DATACLK; ;2 TICKS TO SET UP TRANSMITTER
2820 016042 104413 000001 1$: DATACLK; ;SHIFT NEXT BIT IN THE WINDOW (SI BIT)
2821 016046 106002 RORB R2 ;SHIFT NEXT SOFTWARE BIT IN TO CARRY
2822 016050 103005 BCC 2$ ;BR IF CARRY CLEAR
2823 016052 004737 027754 JSR PC,GETSI ;GET THE WINDOW
2824 016056 103406 BCS 3$ ;BR IF BIT IS A MARK
2825 016060 104006 ERROR 6 ;ERROR BIT WAS A SPACE
2826 016062 000404 BR 3$ ;CONTINUE WITH TEST
2827 016064 004737 027754 2$: JSR PC,GETSI ;GET THE WINDOW
2828 016070 103001 BCC 3$ ;BR IF BIT IS A SPACE
2829 016072 104006 ERROR 6 ;ERROR BIT WAS A MARK
2830 016074 3$:
2831 016074 005203 INC R3 ;NEXT BIT
2832 016076 022703 000010 CMP #10,R3 ;DONE YET?
2833 016102 001357 BNE 1$ ;BR IF NO
2834 016104 104413 000014 DATACLK, 14 ;CLOCK TRANSMITTER 14 MORE TICKS
2835 016110 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2836 016112 021264 021264 ;PORT4+LU-13
2837 016114 032761 000040 000004 BIT #BITS,4(R1) ;RTS SHOULD BE CLEAR NOW
2838 016122 001401 BEQ 4$ ;PR IF YES
2839 016124 104034 ERROR 34 ;ERROR, RTS NOT CLEAR
2840 016126 4$:

```

```

2841
2842
2843 ;***** TEST 20 *****
2844 ;#DDCMP TRANSMITTER TEST
2845 ;#SINGLE CLOCK THE CHARACTER 125
2846 ;#VERIFY EACH BIT POSITION AS IT
2847 ;#PASSES THE BIT WINDOW (SI BIT)
2848 ;#ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
2849 ;*****
2850

```

```

2851 ; TEST 20
2852 ;-----
2853 ;*****

```

```

2854 016126 000004 1$T20: SCOPE ;*****
2855 016130 012737 000020 001202 MOV #20,$TSTNM ; LOAD THE NO. OF THIS TEST
2856 016136 012737 016310 001442 MOV #T$21,NEXT ; POINT TO THE START OF NEXT TEST.
2857 MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
2858 016144 104410 ;MASTER CLEAR KMC11
2859 016146 012711 004000 MOV #BIT11,(R1) ;SET LINE UNIT LOOP
2860 016152 004737 030140 JSR PC,OUTRDY ;WAIT FOR OUT-READY
2861 016156 012761 000001 000004 MOV #1,4(R1) ;SET BIT0 IN PORT4
2862 016164 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2863 016166 122111 122111 ;SET SOM!
2864 016170 012705 000125 MOV #125,R5 ;LOAD CHARACTER IN R5 FOR TYPEOUT
2865 016174 004737 030140 JSR PC,OUTRDY ;WAIT FOR OUT-READY
2866 016200 010561 000004 MOV R5,4(R1) ;LOAD PORT4 WITH CHARACTER
2867 016204 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2868 016206 122110 122110 ;LOAD OUT DATA
2869 016210 004737 030006 JSR PC,OCOR ;WAIT FOR OCOR TO SET

```

BASIC TRANSMITTER TESTS

```

2870 016214 005003 CLR R3 ;CLEAR BIT COUNTER
2871 016216 010502 MOV R5,R2 ;LOAD CHARACTER IN R2
2872 016220 104413 000002 DATACLK, 2 ;2 TICKS TO SET UP TRANSMITTER
2873 016224 104413 000001 1S: DATACLK, 1 ;SHIFT NEXT BIT IN THE WINDOW (SI BIT)
2874 016230 106002 RORB R2 ;SHIFT NEXT SOFTWARE BIT IN TO CARRY
2875 016232 103005 BCC 2S ;BR IF CARRY CLEAR
2876 016234 004737 027754 JSR PC,GETSI ;GET THE WINDOW
2877 016240 103406 BCS 3S ;BR IF BIT IS A MARK
2878 016242 104006 ERROR 6 ;ERROR BIT WAS A SPACE
2879 016244 000404 BR 3S ;CONTINUE WITH TEST
2880 016246 004737 027754 2S: JSR PC,GETSI ;GET THE WINDOW
2881 016252 103001 BCC 3S ;BR IF BIT IS A SPACE
2882 016254 104006 ERROR 6 ;ERROR BIT WAS A MARK
2883 016256 3S:
2884 016256 005203 INC R3 ;NEXT BIT
2885 016260 022703 000010 CMP #10,R3 ;DONE YET?
2886 016264 001357 BNE 1S ;BR IF NO
2887 016266 104413 000014 DATACLK, 14 ;CLOCK TRANSMITTER 14 MORE TICKS
2888 016272 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2889 016274 021264 021264 PORT4+LU-13
2890 016276 032761 000040 000004 BIT #BITS,4(R1) ;RTS SHOULD BE CLEAR NOW
2891 016304 001401 BEQ 4S ;BR IF YES
2892 016306 104034 ERROR 34 ;ERROR, RTS NOT CLEAR
2893 016310 4S:

```

```

***** TEST 21 *****
*DDCMP TRANSMITTER TEST
*SINGLE CLOCK THE CHARACTER 252
*VERIFY EACH BIT POSITION AS IT
*PASSES THE BIT WINDOW (SI BIT)
*ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
*****

```

TEST 21

```

2904 ;
2905 ;
2906 ;
2907 016310 000004 1S: SCOPE
2908 016312 012737 000021 001202 MOV #21,$STNM ;LOAD THE NO. OF THIS TEST
2909 016320 012737 016472 001442 MOV #1S,$T22,NEXT ;POINT TO THE START OF NEXT TEST.
2910 ;
2911 016326 104410 MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
2912 016330 012711 004000 MOV #BIT11,(R1) ;MASTER CLEAR KMC11
2913 016334 004737 030140 JSR PC,OUTRDY ;SET LINE UNIT LOOP
2914 016340 012761 000001 000004 MOV #1,4(R1) ;WAIT FOR OUT-READY
2915 016346 104412 ROMCLK ;SET BIT0 IN PORT4
2916 016350 122111 122111 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2917 016352 012705 000252 MOV #252,R5 ;LOAD CHARACTER IN R5 FOR TYPEOUT
2918 016356 004737 030140 JSR PC,OUTRDY ;SET SOM!
2919 016362 010561 000004 MOV R5,4(R1) ;WAIT FOR OUT-READY
2920 016366 104412 ROMCLK ;LOAD PORT4 WITH CHARACTER
2921 016370 122110 122110 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2922 016372 004737 030006 JSR PC,OCOR ;LOAD OUT DATA
2923 016376 005003 CLR R3 ;WAIT FOR OCOR TO SET
2924 016400 010502 MOV R5,R2 ;CLEAR BIT COUNTER
2925 016402 104413 000002 DATACLK, 2 ;LOAD CHARACTER IN R2
; ;2 TICKS TO SET UP TRANSMITTER

```

BASIC TRANSMITTER TESTS

```

2926 016406 104413 000001 1S: DATACLK, 1 ; SHIFT NEXT BIT IN THE WINDOW (SI BIT)
2927 016412 106002 RORB R2 ; SHIFT NEXT SOFTWARE BIT IN TO CARRY
2928 016414 103005 BCC 2S ; BR IF CARRY CLEAR
2929 016416 004737 027754 JSR PC,GETSI ; GET THE WINDOW
2930 016422 103406 BCS 3S ; BR IF BIT IS A MARK
2931 016424 104006 ERROR 6 ; ERROR BIT WAS A SPACE
2932 016426 000404 BR 3S ; CONTINUE WITH TEST
2933 016430 004737 027754 JSR PC,GETSI ; GET THE WINDOW
2934 016434 103001 BCC 3S ; BR IF BIT IS A SPACE
2935 016436 104006 ERROR 6 ; ERROR BIT WAS A MARK
2936 016440 3S:
2937 016440 005203 INC R3 ; NEXT BIT
2938 016442 022703 000010 CMP #10,R3 ; DONE YET?
2939 016446 001357 BNE 1S ; BR IF NO
2940 016450 104413 000014 DATACLK, 14 ; CLOCK TRANSMITTER 14 MORE TICKS
2941 016454 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2942 016456 021264 021264 PORT4+LU-13
2943 016460 032761 000040 000004 BIT #BITS,4(R1) ; RTS SHOULD BE CLEAR NOW
2944 016466 001401 BEQ 4S ; BR IF YES
2945 016470 104034 ERROR 3H ; ERROR, RTS NOT CLEAR
2946 016472 4S:

```

```

***** TEST 22 *****
*DOCMP TRANSMITTER TEST
*SINGLE CLOCK THE CHARACTER 377
*VERIFY EACH BIT POSITION AS IT
*PASSES THE BIT WINDOW (SI BIT)
*ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
*****

```

TEST 22

```

2950
2951
2952
2953
2954
2955
2956
2957
2958
2959
2960 016472 000004 000022 001202 ST22: SCOPE ; *****
2961 016474 012737 016654 001442 MOV #22,$ST22 ; LOAD THE NO. OF THIS TEST
2962 016502 012737 MOV #ST23,NEXT ; POINT TO THE START OF NEXT TEST.
2963
2964 016510 104410 MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
2965 016512 012711 004000 MOV #BIT11 (R1) ; MASTER CLEAR KMC11
2966 016516 004737 030140 JSR PC,OUTRDY ; SET LINE UNIT LOOP
2967 016522 012761 000001 000004 MOV #1,4(R1) ; WAIT FOR OUT-READY
2968 016530 104412 ROMCLK ; SET BIT0 IN PORT4
2969 016532 122111 122111 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2970 016534 012705 000377 MOV #377,R5 ; LOAD CHARACTER IN R5 FOR TYPEOUT
2971 016540 004737 030140 JSR PC,OUTRDY ; SET SOM!
2972 016544 010561 000004 MOV R5,4(R1) ; LOAD CHARACTER IN R5 FOR TYPEOUT
2973 016550 104412 ROMCLK ; WAIT FOR OUT-READY
2974 016552 122110 122110 ; LOAD PORT4 WITH CHARACTER
2975 016554 004737 030006 JSR PC,OCOR ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2976 016560 005003 CLR R3 ; LOAD OUT DATA
2977 016562 010502 MOV R5,R2 ; WAIT FOR OCOR TO SET
2978 016564 104413 000002 DATACLK, 2 ; CLEAR BIT COUNTER
2979 016570 104413 000001 1S: DATACLK, 1 ; LOAD CHARACTER IN R2
2980 016574 106002 RORB R2 ; 2 TICKS TO SET UP TRANSMITTER
2981 016576 103005 BCC 2S ; SHIFT NEXT BIT IN THE WINDOW (SI BIT)
; SHIFT NEXT SOFTWARE BIT IN TO CARRY
; BR IF CARRY CLEAR

```



BASIC TRANSMITTER TESTS

```

2992 016600 004737 027754 JSR PC,GETSI ;GET THE WINDOW
2993 016604 103406 BCS 3$ ;BR IF BIT IS A MARK
2994 016606 104006 ERROR 6 ;ERROR BIT WAS A SPACE
2995 016610 000404 BR 3$ ;CONTINUE WITH TEST
2996 016612 004737 027754 2$: JSR PC,GETSI ;GET THE WINDOW
2997 016616 103001 BCC 3$ ;BR IF BIT IS A SPACE
2998 016620 104006 ERROR 6 ;ERROR BIT WAS A MARK
2999 016622 3$:
2990 016622 005203 INC R3 ;NEXT BIT
2991 016624 022703 000010 CMP #10,R3 ;DONE YET?
2992 016630 001357 BNE 1$ ;BR IF NO
2993 016632 104413 000014 DATACLK, 14 ;CLOCK TRANSMITTER 14 MORE TICKS
2994 016636 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2995 016640 021264 021264 ;PORT4+LU-13
2996 016642 032761 000040 000004 BIT #BITS,4(R1) ;RTS SHOULD BE CLEAR NOW
2997 016650 001401 BEQ 4$ ;BR IF YES
2998 016652 104034 ERROR 34 ;ERROR, RTS NOT CLEAR
2999 016654 4$:
3000
3001
3002 ;***** TEST 23 *****
3003 ;*DOCMP TRANSMITTER TEST
3004 ;*SINGLE CLOCK A BINARY COUNT PATTERN
3005 ;*VERIFY EACH BIT POSITION AS IT
3006 ;*PASSES THE BIT WINDOW (SI BIT)
3007 ;*ON AN ERROR, R3 CONTAINS BIT POSITION OF FAILURE
3008 ;*AND R5 CONTAINS THE CHARACTER THAT FAILED
3009 ;*****
3010
3011 ; TEST 23
3012 ;-----
3013 ;*****
3014 016654 000004 1$T23: SCOPE ;*****
3015 016656 012737 000023 001202 MOV #23,$TSTNM ; LOAD THE NO. OF THIS TEST
3016 016664 012737 017062 001442 MOV #1$T24,NEXT ; POINT TO THE START OF NEXT TEST.
3017
3018 016672 104410 MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
3019 016674 012711 004000 MOV #BIT11,(R1) ;MASTER CLEAR KMC11
3020 016700 005003 CLR R3 ;SET LINE UNIT LOOP
3021 016702 005004 CLR R4 ;R3 CONTAINS BIT COUNT
3022 016704 005005 CLR R5 ;R4 CONTAINS CHAR TO BE LOADED IN SILO
3023 016706 004737 030140 JSR PC,OUTRDY ;R5 CONTAINS CHARACTER CURRENTLY BEING SHIFTED OUT
3024 016712 012761 000001 000004 MOV #1,4(R1) ;WAIT FOR OUT-READY
3025 016720 104412 ROMCLK ;SET BIT0 IN PORT4
3026 016722 122111 122111 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3027 016724 004737 030140 JSR PC,OUTRDY ;SET SOM!
3028 016730 010461 000004 MOV R4,4(R1) ;WAIT FOR OUT-READY
3029 016734 104412 ROMCLK ;LOAD PORT4 WITH CHARACTER
3030 016736 122110 122110 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3031 016740 005204 INC R4 ;LOAD OUT DATA
3032 016742 004737 030140 JSR PC,OUTRDY ;INCREMENT TO NEXT CHARACTER
3033 016746 010461 000004 MOV R4,4(R1) ;WAIT FOR OUT-READY
3034 016752 104412 ROMCLK ;LOAD PORT4 WITH CHARACTER
3035 016754 122110 122110 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3036 016756 004737 030006 JSR PC,OCOR ;LOAD OUT DATA
3037 016762 104413 000002 DATACLK, 2 ;WAIT FOR OCOR TO SET
; 2 TICKS TO SET UP TRANSMITTER

```

BASIC TRANSMITTER TESTS

```

3038 016766 005003      4S: CLR R3      ; CLEAR BIT COUNTER
3039 016770 010502      MOV RS,R2     ; LOAD CHARACTER IN R2
3040 016772 104413 000001 1S: DATACLK, 1 ; SHIFT NEXT BIT IN THE WINDOW (SI BIT)
3041 016776 106002      RORB R2      ; SHIFT NEXT SOFTWARE BIT IN TO CARRY
3042 017000 103005      BCC 2S      ; BR IF CARRY CLEAR
3043 017002 004737 027754 JSR PC,GETSI ; GET THE WINDOW
3044 017006 103406      BCS 3S      ; BR IF BIT IS A MARK
3045 017010 104006      ERROR 6     ; ERROR BIT WAS A SPACE
3046 017012 000404      BR 3S      ; CONTINUE WITH TEST
3047 017014 004737 027754 2S: JSR PC,GETSI ; GET THE WINDOW
3048 017020 103001      BCC 3S      ; BR IF BIT IS A SPACE
3049 017022 104006      ERROR 6     ; ERROR BIT WAS A MARK
3050 017024
3051 017024 005203      3S: INC R3      ; NEXT BIT
3052 017026 022703 000010  CMP #10,R3   ; DONE YET?
3053 017032 001357      BNE 1S      ; BR IF NO
3054 017034 005204      INC R4      ; NEXT CHARACTER
3055 017036 004737 030140 JSR PC,OUTRDY ; WAIT FOR OUT-READY
3056 017042 010461 000004  MOV R4,4(R1) ; LOAD PORT4 WITH CHARACTER
3057 017046 104412      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3058 017047 122110      122110     ; LOAD OUT DATA
3059 017052 005205      INC R5      ; NEXT CHARACTER
3060 017054 022705 000400  CMP #400,R5  ; DONE YET?
3061 017060 001342      BNE 4S      ; BR IF NO
3062 017062
3063
3064
3065
3066
3067
3068
3069
3070
3071
3072
3073
3074 017062 000004      5S:
3075 017064 012737 000024 001202  TEST24: SCOPE
3076 017072 012737 017150 001442  MOV #24,$STNM ; LOAD THE NO. OF THIS TEST
3077      MOV #TS125,NEXT ; POINT TO THE START OF NEXT TEST.
3078 017100 104410      MSTCLR      ; R1 CONTAINS BASE KMC11 ADDRESS
3079 017102 012711 004000  MOV #BIT11,(R1) ; MASTER CLEAR KMC11
3080 017106 012702 000012  MOV #12,R2    ; SET LU LOOP
3081 017112 004737 030024  JSR PC,SYNC  ; SAVE LU REG FOR TYPEOUT
3082 017116 000005      5          ; SINGLE CLOCK 5 SYNC CHARACTERS
3083 017120 104413 000054  DATACLK, 54 ;
3084 017124 104412      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3085 017126 021244      021244     ; PORT4+LU12
3086 017130 016104 000004  MOV 4(R1),R4 ; PUT "FOUND" IN R4
3087 017134 042704 000277  BIC #277,R4  ; CLEAR UNWANTED BITS
3088 017140 005005      CLR R5      ; PUT "EXPECTED" IN R5
3089 017142 120504      CMPB R5,R4  ; IS ACTIVE CLEAR?
3090 017144 001401      BEQ 1S     ; BR IF YES
3091 017146 104040      ERROR 40   ; ERROR ACTIVE IS NOT CLEAR
3092 017150
3093

```

```

;***** TEST 24 *****
;DDCMP STRIP SYNC TEST
;SET LU LOOP, SINGLE STEP 5 SYNC
;VERIFY THAT IN ACTIVE DOES NOT SET
;*****

```

```

; TEST 24
;-----

```

```

;*****

```

```

TEST24: SCOPE
MOV #24,$STNM ; LOAD THE NO. OF THIS TEST
MOV #TS125,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #BIT11,(R1) ; SET LU LOOP
MOV #12,R2 ; SAVE LU REG FOR TYPEOUT
JSR PC,SYNC ; SINGLE CLOCK 5 SYNC CHARACTERS
5
DATACLK, 54 ;
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021244 ; PORT4+LU12
MOV 4(R1),R4 ; PUT "FOUND" IN R4
BIC #277,R4 ; CLEAR UNWANTED BITS
CLR R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; IS ACTIVE CLEAR?
BEQ 1S ; BR IF YES
ERROR 40 ; ERROR ACTIVE IS NOT CLEAR

```

```

1S:

```

```

3094
3095
3096
3097
3098
3099
3100
3101
3102
3103
3104 017150 000004
3105 017152 012737 000025 001202
3106 017160 012737 017240 001442
3107
3108 017166 104410
3109 017170 012711 004000
3110 017174 012702 000012
3111 017200 004737 030024
3112 017204 000005
3113 017206 104413 000064
3114 017212 104412
3115 017214 021244
3116 017216 016104 000004
3117 017222 042704 000277
3118 017226 012705 000100
3119 017232 120504
3120 017234 001401
3121 017236 104040
3122 017240
3123
3124
3125
3126
3127
3128
3129
3130
3131
3132
3133
3134 017240 000004
3135 017242 012737 000026 001202
3136 017250 012737 017326 001442
3137
3138 017256 104410
3139 017260 012711 004000
3140 017264 012702 000012
3141 017270 004737 030024
3142 017274 000001
3143 017276 104413 000024
3144 017302 104412
3145 017304 021244
3146 017306 016104 000004
3147 017312 042704 000277
3148 017316 005005
3149 017320 120504

```

```

***** TEST 25 *****
*DDCMP IN ACTIVE TEST
*SET LU LOOP, SINGLE STEP 5 SYNC AND A NON-SYNC (301)
*VERIFY THAT IN ACTIVE IS SET
*****

; TEST 25
-----
;*****
†ST25: SCOPE
MOV #25,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST26,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #BIT11,(R1) ; SET LU LOOP
MOV #12,R2 ; SAVE LU REG FOR TYPEOUT
JSR PC,SYNC ; SINGLE CLOCK 5 SYNC CHARACTERS
S
DATACLK, 64 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
ROMCLK
021244 ; PORT4+LUI2
MOV 4(R1),R4 ; PUT "FOUND" IN R4
BIC #277,R4 ; CLEAR UNWANTED BITS
MOV #BIT6,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; IS ACTIVE SET?
BEQ 15 ; BR IF YES
ERROR 40 ; ERROR ACTIVE IS NOT SET
15:

```

```

***** TEST 26 *****
*DDCMP IN ACTIVE TEST
*SET LU LOOP, SINGLE STEP 1 SYNC AND A NON-SYNC (301)
*VERIFY THAT IN ACTIVE DOES NOT SET
*****

; TEST 26
-----
;*****
†ST26: SCOPE
MOV #26,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST27,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #BIT11,(R1) ; SET LU LOOP
MOV #12,R2 ; SAVE LU REG FOR TYPEOUT
JSR PC,SYNC ; SINGLE CLOCK 1 SYNC CHARACTERS
1
DATACLK, 24 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
ROMCLK
021244 ; PORT4+LUI2
MOV 4(R1),R4 ; PUT "FOUND" IN R4
BIC #277,R4 ; CLEAR UNWANTED BITS
CLR R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; IS ACTIVE CLEAR?

```

BASIC RECEIVER TESTS

3150 017322 001401  
3151 017324 104040  
3152 017326

BEQ 15 ;BR IF YES  
ERROR 40 ;ERROR ACTIVE IS NOT CLEAR

15:

3153  
3154  
3155  
3156  
3157  
3158  
3159  
3160

\*\*\*\*\* TEST 27 \*\*\*\*\*  
;DDCMP IN ACTIVE TEST  
;SET LU LOOP, SINGLE STEP 2 SYNCs AND A NON-SYNC (301)  
;VERIFY THAT IN ACTIVE IS SET  
\*\*\*\*\*

TEST 27

3161  
3162  
3163

\*\*\*\*\*

3164 017326 000004  
3165 017330 012737 000027 001202  
3166 017336 012737 017416 001442

↑ST27: SCOPE ;  
MOV #27,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #TST30,NEXT ; POINT TO THE START OF NEXT TEST.  
; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #BIT11,(R1) ; SET LU LOOP  
MOV #12,R2 ; SAVE LU REG FOR TYPEOUT  
JSR PC,SYNC ; SINGLE CLOCK 2 SYNC CHARACTERS  
2  
DATACLK, 34 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
ROMCLK ; PORT4+LUI2  
MOV 4(R1),R4 ; PUT "FOUND" IN R4  
BIC #277,R4 ; CLEAR UNWANTED BITS  
MOV #BIT6,R5 ; PUT "EXPECTED" IN R5  
CMPB R5,R4 ; IS ACTIVE SET?  
BEQ 15 ; BR IF YES  
ERROR 40 ; ERROR ACTIVE IS NOT SET

15:

3167  
3168 017344 104410  
3169 017346 012711 004000  
3170 017352 012702 000012  
3171 017356 004737 030024  
3172 017362 000002  
3173 017364 104413 000034  
3174 017370 104412  
3175 017372 021244  
3176 017374 016104 000004  
3177 017400 042704 000277  
3178 017404 012705 000100  
3179 017410 120504  
3180 017412 001401  
3181 017414 104040  
3182 017416

3183  
3184

\*\*\*\*\* TEST 30 \*\*\*\*\*  
;IN CLEAR TEST  
;SYNC UP RECEIVER AND TRANSMIT A CHARACTER  
;WAIT FOR IN RDY, THEN SET IN CLEAR  
;VERIFY THAT IN ACTIVE AND IN RDY ARE CLEARED  
\*\*\*\*\*

TEST 30

3185  
3186  
3187  
3188  
3189  
3190  
3191  
3192  
3193

\*\*\*\*\*

3194  
3195 017416 000004  
3196 017420 012737 000030 001202  
3197 017426 012737 017570 001442

↑ST30: SCOPE ;  
MOV #30,STSTNM ; LOAD THE NO. OF THIS TEST  
MOV #TST31,NEXT ; POINT TO THE START OF NEXT TEST.  
; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #12,R2 ; SAVE REG ADDRESS IN R2 FOR TYPEOUT  
MOV #BIT11,(R1) ; SET LINE UNIT LOOP  
JSR PC,CHAR ; LOAD SILO WITH 3 SYNCs  
301 ; AND A NON-SYNC (301)  
DATACLK, 53 ; SINGLE CLOCK THE DATA  
TIMER, 2 ; WAIT FOR INRDY

3198  
3199 017434 104410  
3200 017436 012702 000012  
3201 017442 012711 004000  
3202 017446 004737 030172  
3203 017452 000301  
3204 017454 104413 000053  
3205 017460 104414 000002

```

3206 017464 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3207 017466 021244 021244 ;PORT4+LU 12
3208 017470 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
3209 017474 042704 000357 BIC #357,R4 ;CLEAR UNWANTED BITS
3210 017500 012705 000020 MOV #BIT4,R5 ;PUT "EXPECTED" IN R5
3211 017504 120504 CMPB R5,R4 ;IS INRDY SET?
3212 017506 001401 BEQ 1$
3213 017510 104040 ERROR 40 ;ERROR, INRDY IS NOT SET
3214 017512
3215 017512 012761 000200 000004 1$: MOV #BIT7,4(R1) ;LOAD PORT4
3216 017520 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3217 017522 122112 122112 ;SET IN CLEAR
3218 017524 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3219 017526 021244 021244 ;PORT4+LU 12
3220 017530 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
3221 017534 042704 000277 BIC #277,R4 ;CLEAR UNWANTED BITS
3222 017540 005005 CLR R5 ;PUT "EXPECTED" IN R5
3223 017542 120504 CMPB R5,R4 ;IS IN ACTIVE CLEAR?
3224 017544 001401 BEQ 2$
3225 017546 104040 ERROR 40 ;ERROR, IN ACTIVE IS NOT CLEAR
3226 017550
3227 017550 016104 000004 2$: MOV 4(R1),R4 ;PUT "FOUND" IN R4
3228 017554 042704 000357 BIC #357,R4 ;CLEAR UNWANTED BITS
3229 017560 005005 CLR R5 ;PUT "EXPECTED" IN R5
3230 017562 120504 CMPB R5,R4 ;IS INRDY CLEARED?
3231 017564 001401 BEQ 3$
3232 017566 104040 ERROR 40 ;ERROR, INRDY IS NOT CLEARED
3233 017570
3234
3235

```

```

;***** TEST 31 *****
;*DDCMP BASIC RECEICER TEST
;*SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 0
;*VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED
;*****

```

TEST 31

```

3241
3242
3243
3244
3245 017570 000004 1$T31: SCOPE ;*****
3246 017572 012737 000031 001202 MOV #31,$STNM ; LOAD THE NO. OF THIS TEST
3247 017600 012737 017704 001442 MOV #TST32,NEXT ; POINT TO THE STAR OF NEXT TEST.
3248 ;R1 CONTAINS BASE KMC11 ADDRESS
3249 017606 104410 MSTCLR ;MASTER CLEAR KMC11
3250 017610 012702 000012 MOV #12,R2 ;SAVE REG ADDRESS IN R2 FOR TYPEOUT
3251 017614 012711 004000 MOV #BIT11,(R1) ;SET LINE UNIT LOOP
3252 017620 004737 030172 JSR PC,CHAR ;LOAD SILO WITH 3 SYNC
3253 017624 000000 0 ;AND THE CHARACTER 0
3254 017626 104413 000053 DATACLK, 53 ;SINGLE CLOCK THE DATA
3255 017632 104414 000002 TIMER, 2 ;WAIT FOR INRDY
3256 017636 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3257 017640 021244 021244 ;PORT4+LU 12
3258 017642 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
3259 017646 042704 000357 BIC #357,R4 ;CLEAR UNWANTED BITS
3260 017652 012705 000020 MOV #BIT4,R5 ;PUT "EXPECTED" IN R5
3261 017656 120504 CMPB R5,R4 ;IS INRDY SET?

```

BASIC RECEIVER TESTS

3262 017660 001401  
3263 017662 104040  
3264 017664  
3265 017664 104412  
3266 017666 021204  
3267 017670 016104 000004  
3268 017674 005005  
3269 017676 120504  
3270 017700 001401  
3271 017702 104010  
3272 017704

BEQ 1\$  
ERROR 40 ;ERROR, INRDY IS NOT SET  
1\$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021204 ;PORT4+IN DATA  
MOV 4(R1),R4 ;PUT "FOUND" IN R4  
CLR R5 ;PUT "EXPECTED" IN R5  
CMPB R5,R4 ;WAS A 0 RECEIVED?  
BEQ 2\$  
ERROR 10 ;ERROR, RECEIVED DATA IS WRONG  
2\$:

\*\*\*\*\* TEST 32 \*\*\*\*\*  
\*DDCMP BASIC RECEICER TEST  
\*SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 125  
\*VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED  
\*\*\*\*\*

TEST 32

3284 017704 000004  
3285 017706 012737 000032 001202  
3286 017714 012737 020022 001442  
3287  
3288 017722 104410  
3289 017724 012702 000012  
3290 017730 012711 004000  
3291 017734 004737 030172  
3292 017740 000125  
3293 017742 104413 000053  
3294 017746 104414 000002  
3295 017752 104412  
3296 017754 021244  
3297 017756 016104 000004  
3298 017762 042704 000357  
3299 017766 012705 000020  
3300 017772 120504  
3301 017774 001401  
3302 017776 104040  
3303 020000  
3304 020000 104412  
3305 020002 021204  
3306 020004 016104 000004  
3307 020010 012705 000125  
3308 020014 120504  
3309 020016 001401  
3310 020020 104010  
3311 020022

\*\*\*\*\*  
1\$T32: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #32,\$TSTNM ; POINT TO THE START OF NEXT TEST.  
MOV #TST33,NEXT  
; R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #12,R2 ; SAVE REG ADDRESS IN R2 FOR TYPEOUT  
MOV #BIT11,(R1) ; SET LINE UNIT LOOP  
JSR PC,CHAR ; LOAD SILO WITH 3 SYNC  
125 ; AND THE CHARACTER 125  
DATACLK, 53 ; SINGLE CLOCK THE DATA  
TIMER, 2 ; WAIT FOR INRDY  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021244 ; PORT4+LU 12  
MOV 4(R1),R4 ; PUT "FOUND" IN R4  
BIC #357,R4 ; CLEAR UNWANTED BITS  
MOV #BIT4,R5 ; PUT "EXPECTED" IN R5  
CMPB R5,R4 ; IS INRDY SET?  
BEQ 1\$  
ERROR 40 ;ERROR, INRDY IS NOT SET  
1\$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
021204 ;PORT4+IN DATA  
MOV 4(R1),R4 ;PUT "FOUND" IN R4  
MOV #125,R5 ;PUT "EXPECTED" IN R5  
CMPB R5,R4 ;WAS A 125 RECEIVED?  
BEQ 2\$  
ERROR 10 ;ERROR, RECEIVED DATA IS WRONG  
2\$:

\*\*\*\*\* TEST 33 \*\*\*\*\*  
\*DDCMP BASIC RECEICER TEST  
\*SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 252  
\*VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED

```

3318 ;:*****
3319 ;
3320 ; TEST 33
3321 ;-----
3322 ;:*****
3323 020022 000004 †ST33: SCOPE
3324 020024 012737 000033 001202 MOV #33,$STNM ; LOAD THE NO. OF THIS TEST
3325 020032 012737 020140 001442 MOV #ST34,NEXT ; POINT TO THE START OF NEXT TEST.
3326 ;
3327 020040 104410 MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
3328 020042 012702 000012 MOV #12,R2 ; MASTER CLEAR KMC11
3329 020046 012711 004000 MOV #BIT11,(R1) ; SAVE REG ADDRESS IN R2 FOR TYPEOUT
3330 020052 004737 030172 JSR PC,CHAR ; SET LINE UNIT LOOP
3331 020056 000252 252 ; LOAD SILO WITH 3 SYNCs
3332 020060 104413 000053 DATACLK, 53 ; AND THE CHARACTER 252
3333 020064 104414 000002 TIMER, 2 ; SINGLE CLOCK THE DATA
3334 020070 104412 ROMCLK ; WAIT FOR INRDY
3335 020072 021244 021244 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3336 020074 016104 000004 MOV 4(R1),R4 ; PORT4+LU 12
3337 020100 042704 000357 BIC #357,R4 ; PUT "FOUND" IN R4
3338 020104 012705 000020 MOV #BIT4,R5 ; CLEAR UNWANTED BITS
3339 020110 120504 CMPB R5,R4 ; PUT "EXPECTED" IN R5
3340 020112 001401 BEQ 1$ ; IS INRDY SET?
3341 020114 104040 1$: ERROR 40 ; ERROR, INRDY IS NOT SET
3342 020116 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3343 020116 021204 021204 ; PORT4+IN DATA
3344 020120 016104 000004 MOV 4(R1),R4 ; PUT "FOUND" IN R4
3345 020122 012705 000252 MOV #252,R5 ; PUT "EXPECTED" IN R5
3346 020126 120504 CMPB R5,R4 ; WAS A 252 RECEIVED?
3347 020132 001401 BEQ 2$
3348 020134 104010 2$: ERROR 10 ; ERROR, RECEIVED DATA IS WRONG
3349 020136 104010
3350 020140
3351
3352
3353 ;:***** TEST 34 *****
3354 ;*DOCMP BASIC RECEICER TEST
3355 ;*SYNC UP RECEIVER AND SINGLE CLOCK THE CHARACTER 377
3356 ;*VERIFY THAT IN RDY IS SET, AND THAT THE CHARACTER WAS RECEIVED
3357 ;:*****
3358 ;
3359 ; TEST 34
3360 ;-----
3361 ;:*****
3362 020140 000004 †ST34: SCOPE
3363 020142 012737 000034 001202 MOV #34,$STNM ; LOAD THE NO. OF THIS TEST
3364 020150 012737 020256 001442 MOV #ST35,NEXT ; POINT TO THE START OF NEXT TEST.
3365 ;
3366 020156 104410 MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
3367 020160 012702 000012 MOV #12,R2 ; MASTER CLEAR KMC11
3368 020164 012711 004000 MOV #BIT11,(R1) ; SAVE REG ADDRESS IN R2 FOR TYPEOUT
3369 020170 004737 030172 JSR PC,CHAR ; SET LINE UNIT LOOP
3370 020174 000377 377 ; LOAD SILO WITH 3 SYNCs
3371 020176 104413 000053 DATACLK, 53 ; AND THE CHARACTER 377
3372 020202 104414 000002 TIMER, 2 ; SINGLE CLOCK THE DATA
3373 020206 104412 ROMCLK ; WAIT FOR INRDY
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

```

3374	020210	021244		021244					:PORT4+LU 12
3375	020212	016104	000004	MOV	4(R1),R4				:PUT "FOUND" IN R4
3376	020216	042704	000357	BIC	#357,R4				:CLEAR UNWANTED BITS
3377	020222	012705	000020	MOV	#BIT4,R5				:PUT "EXPECTED" IN R5
3378	020226	120504		CMPB	R5,R4				:IS INRDY SET?
3379	020230	001401		BEQ	1\$				
3380	020232	104040		ERROR	40				:ERROR, INRDY IS NOT SET
3381	020234			1\$:					
3382	020234	104412		ROMCLK					:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3383	020236	021204		021204					:PORT4+IN DATA
3384	020240	016104	000004	MOV	4(R1),R4				:PUT "FOUND" IN R4
3385	020244	012705	000377	MOV	#377,R5				:PUT "EXPECTED" IN R5
3386	020250	120504		CMPB	R5,R4				:WAS A 377 RECEIVED?
3387	020252	001401		BEQ	2\$				
3388	020254	104010		ERROR	10				:ERROR, RECEIVED DATA IS WRONG
3389	020256			2\$:					

```

:***** TEST 35 *****
:DOCMP DATA TEST
:THIS TEST SINGLE STEPS A BINARY COUNT PATTERN
:CHECKING EACH CHARACTER AS IT IS RECEIVED
:*****

```

```

: TEST 35
:-----

```

3400									:*****
3401	020256	000004		1\$T35:	SCOPE				:*****
3402	020260	012737	000035		MOV	#35,\$STNM			: LOAD THE NO. OF THIS TEST
3403	020266	012737	020406		MOV	#T36,NEXT			: POINT TO THE START OF NEXT TEST.
3404									: R1 CONTAINS BASE KMC11 ADDRESS
3405	020274	104410			MSTCLR				:MASTER CLEAR KMC11
3406	020276	005037	030610		CLR	SCHAR			:START BINARY COUNT AT ZERO
3407	020302	005037	030612		CLR	STUFLG			:CLEAR BITSTJFF FLAG
3408	020306	005002			CLR	R2			:R2 IS "EXPECTED" DATA
3409	020310	012703	000073		MOV	#73,R3			:R3 IS CHARACTER COUNT
3410	020314	012711	004000		MOV	#BIT11,(R1)			:SET LINE UNIT LOOP
3411	020320	004737	030350		JSR	PC,SILOLD			:LOAD SILO WITH COUNT PATTERN
3412	020324	104413	000043		DATACLK,	43			:SYNC RECEIVER AND GET IT ACTIVE
3413	020330	104413	000730	1\$:	DATACLK,	730			:CLOCK IN 73 CHARACTERS
3414	020334	004737	030614	4\$:	JSR	PC,INRDY			:WAIT FOR INRDY
3415	020340	104412			ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3416	020342	021204			021204				:PORT4+IN DATA
3417	020344	016104	000004		MOV	4(R1),R4			:PUT "FOUND" IN R4
3418	020350	010205			MOV	R2,R5			:PUT "EXPECTED" IN R5
3419	020352	120504			CMPB	R5,R4			:IS DATA CORRECT?
3420	020354	001401			BEQ	2\$			:BR IF YES
3421	020356	104010			ERROR	10			:DATA ERROR
3422	020360	005202		2\$:	INC	R2			:NEXT CHARACTER
3423	020362	022702	000400		CMP	#400,R2			:ALL DONE?
3424	020366	001407			BEQ	3\$			:BR IF YES
3425	020370	005303			DEC	R3			:DECREMENT CHARACTER COUNT
3426	020372	001360			BNE	4\$			:BR IF SILO NOT EMPTY
3427	020374	004737	030350		JSR	PC,SILOLD			:LOAD SILO WITH MORE OF COUNT PATTERN
3428	020400	012703	000073		MOV	#73,R3			:RELOAD CHARACTER COUNT
3429	020404	000751			BR	1\$			:CONTINUE



3430 020406 35:

\*\*\*\*\* TEST 36 \*\*\*\*\*  
\*DDCMP DATA TEST  
\*THIS TEST SINGLE STEPS A BINARY COUNT PATTERN  
\*CHECKING EACH CHARACTER AS IT IS RECEIVED  
\*THIS TEST IS EXACTLY THE SAME AS THE LAST TEST,  
\*EXCEPT LINE UNIT LOOP IS SET IN LU REGISTER 12  
\*\*\*\*\*

: TEST 36

\*\*\*\*\*

3431  
3432  
3433  
3434  
3435  
3436  
3437  
3438  
3439  
3440  
3441  
3442  
3443  
3444 020406 000004  
3445 020410 012737 000036 001202  
3446 020416 012737 020546 001442  
3447  
3448 020424 104410  
3449 020426 005037 03061J  
3450 020432 005037 030612  
3451 020436 005002  
3452 020440 012703 000073  
3453 020444 005011  
3454 020446 012761 000040 000004  
3455 020454 104412  
3456 020456 122112  
3457 020460 004737 030350  
3458 020464 104413 000043  
3459 020470 104413 000730  
3460 020474 004737 030614  
3461 020500 104412  
3462 020502 021204  
3463 020504 016104 000004  
3464 020510 010205  
3465 020512 120504  
3466 020514 001401  
3467 020516 104010  
3468 020520 005202  
3469 020522 022702 000400  
3470 020526 001407  
3471 020530 005303  
3472 020532 001360  
3473 020534 004737 030350  
3474 020540 012703 000073  
3475 020544 000751  
3476 020546

†T36: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #36,STSTNM ; POINT TO THE START OF NEXT TEST.  
MOV #T37,NEXT  
MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS  
CLR SCHAR ; MASTER CLEAR KMC11  
CLR STUFLG ; START BINARY COUNT AT ZERO  
CLR R2 ; CLEAR BITSTUFF FLAG  
MOV #73,R3 ; R2 IS "EXPECTED" DATA  
CLR (R1) ; R3 IS CHARACTER COUNT  
MOV #BITS,4(R1) ; CLEAR LU LOOP IN MAINT REG  
ROMCLK ; LOAD PORT4  
122112 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
JSR PC,SILOLD ; SET LU LOOP IN LU REG 12  
DATACLK, 43 ; LOAD SILO WITH COUNT PATTERN  
DATACLK, 730 ; SYNC RECEIVER AND GET IT ACTIVE  
JSR PC,INRDY ; CLOCK IN 73 CHARACTERS  
ROMCLK ; WAIT FOR INRDY  
021204 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
MOV 4(R1),R4 ; PORT4+IN DATA  
MOV R2,R5 ; PUT "FOUND" IN R4  
CMPB R5,R4 ; PUT "EXPECTED" IN R5  
BEQ 2\$ ; IS DATA CORRECT?  
ERROR 10 ; BR IF YES  
INC R2 ; DATA ERROR  
CMP #400,R2 ; NEXT CHARACTER  
BEQ 3\$ ; ALL DONE?  
DEC R3 ; BR IF YES  
BNE 4\$ ; DECREMENT CHARACTER COUNT  
JSR PC,SILOLD ; BR IF SILO NOT EMPTY  
MOV #73,R3 ; LOAD SILO WITH MORE OF COUNT PATTERN  
BR 1\$ ; RELOAD CHARACTER COUNT  
CONTINUE

35:

\*\*\*\*\* TEST 37 \*\*\*\*\*  
\*TRANSMITTER MARK TEST  
\*SINGLE CLOCK 3 SYNCs AND A 301 AND 20 EXTRA  
\*CLOCK TICKS, VERIFY THAT A 301, A 377 AND A 377  
\*WERE RECEIVED INDICATING THAT THE TRANSMITTER WENT  
\*TO A MARK STATE FOR 16 BITS WHEN OUT SILO WAS EMPTY  
\*\*\*\*\*

3477  
3478  
3479  
3480  
3481  
3482  
3483  
3484  
3485

```

3486
3487
3488
3489
3490 020546 000004
3491 020550 012737 000037 001202
3492 020556 012737 020706 001442
3493
3494 020564 104410
3495 020566 012711 004000
3496 020572 004737 030172
3497 020576 000301
3498 020600 104413 000073
3499 020604 004737 030614
3500 020610 104412
3501 020612 021204
3502 020614 016104 000004
3503 020620 012705 000301
3504 020624 120504
3505 020626 001401
3506 020630 104010
3507 020632 004737 030614
3508 020636 104412
3509 020640 021204
3510 020642 016104 000004
3511 020646 012705 000377
3512 020652 120504
3513 020654 001401
3514 020656 104010
3515 020660 004737 030614
3516 020664 104412
3517 020666 021204
3518 020670 016104 000004
3519 020674 012705 000377
3520 020700 120504
3521 020702 001401
3522 020704 104010
3523 020706

```

```

; TEST 37
;-----
;*****
†ST37: SCOPE
MOV #37,$STSTM ; LOAD THE NO. OF THIS TEST
MOV #ST40,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
MOV #BIT11,(R1) ; SET LINE UNIT LOOP
JSR PC,CHAR ; LOAD SILO WITH 3 SYNC
301 ; AND A 301
DATACLK, 73 ; CLOCK THE 301 IN AND 20 EXTRA TICKS
JSR PC,INRDY ; WAIT FOR INRDY
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ; PORT4+IN DATA
MOV 4(R1),R4 ; PUT "FOUND" IN R4
MOV #301,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; WAS A 301 RECEIVED?
BEQ 1$
ERROR 10 ; ERROR FIRST CHARACTER INCORRECT
1$: JSR PC,INRDY ; WAIT FOR INRDY
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ; PORT4+IN DATA
MOV 4(R1),R4 ; PUT "FOUND" IN R4
MOV #377,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; WAS A 377 RECEIVED?
BEQ 2$
ERROR 10 ; ERROR, 377 WAS NOT RECEIVED
2$: JSR PC,INRDY ; WAIT FOR INRDY
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ; PORT4+IN DATA
MOV 4(R1),R4 ; PUT "FOUND" IN R4
MOV #377,R5 ; PUT "EXPECTED" IN R5
CMPB R5,R4 ; WAS A 377 RECEIVED?
BEQ 3$
ERROR 10 ; ERROR, 177 WAS NOT RECEIVED
3$:
;*****

```

```

;***** TEST 40 *****
;CABLE TURNAROUND TEST
;CLEAR LINE UNIT LOOP, SET DTR
;VERIFY THAT RING AND MODEM READY ARE SET
;CLEAR DTR, VERIFY THAT RING AND MRDY ARE CLEARED
;*****

```

TEST 40

```

3524
3525
3526
3527
3528
3529
3530
3531
3532
3533
3534
3535
3536 020706 000004
3537 020710 012737 000040 001202
3538 020716 012737 021104 001442
3539
3540 020724 104410
3541 020726 032737 020000 002050

```

```

;*****
†ST40: SCOPE
MOV #40,$STSTM ; LOAD THE NO. OF THIS TEST
MOV #ST41,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
BIT #BIT13,STAT1 ; IS LINE UNIT M8202?

```

```

3542 020734 001004 BNE .+12 ;BR IF YES (DO TEST EVEN IF NO LOOP-BACK CONN)
3543 020736 032737 040000 002050 BIT #BIT14,STAT1 ;IS TURNAROUND CONNECTOR ON?
3544 020744 001457 BEQ 2$ ;SKIP TEST IF NO
3545 020746 005011 CLR (R1) ;CLEAR LINE UNIT LOOP
3546 020750 012761 000100 000004 MOV #100,4(R1) ;LOAD PORT4
3547 020756 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3548 020760 122113 122113 SET DTR
3549 020762 104414 000002 TIMER, 2 ;WAIT
3550 020766 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3551 020770 021264 021264 PORT4+LUI3
3552 020772 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
3553 020776 042704 000023 BIC #23,R4 ;CLEAR UNWANTED BITS
3554 021002 012705 000310 MOV #310,R5 ;PUT "EXPECTED" IN R5
3555 021006 032737 020000 002050 BIT #BIT13,STAT1 ;IS LINE UNIT M8202?
3556 021014 001402 BEQ .+6 ;BR IF NO
3557 021016 042705 000200 BIC #BIT7,R5 ;NO RING ON M8202
3558 021022 120504 CMPB R5,R4 ;ARE RING AND MRDY SET?
3559 021024 001401 BEQ 1$
3560 021026 104011 ERROR 11 ;ERROR, RING OR MRDY NOT SET
3561 021030 005061 000004 1$: CLR 4(R1) ;CLEAR PORT4
3562 021034 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3563 021036 122113 122113 SET DTR
3564 021040 104414 000002 TIMER, 2
3565 021044 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3566 021046 021264 021264 PORT4+LUI3
3567 021050 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
3568 021054 042704 000023 BIC #23,R4 ;CLEAR UNWANTED BITS
3569 021060 005005 CLR R5 ;PUT "EXPECTED" IN R5
3570 021062 032737 020000 002050 BIT #BIT13,STAT1 ;IS LINE UNIT M8202?
3571 021070 001402 BEQ .+6 ;BR IF NO
3572 021072 052705 000010 BIS #BIT3,R5 ;MRDY SET ON M8202
3573 021076 120504 CMPB R5,R4 ;ARE RING AND MRDY CLEAR?
3574 021100 001401 BEQ 2$
3575 021102 104011 ERROR 11 ;ERROR, RING OR MRDY NOT CLEAR
3576 021104 2$:
3577
3578
3579 ;***** TEST 41 *****
3580 ;*CABLE TURNAROUND TEST
3581 ;*CLEAR LINE UNIT LOOP, LOAD OUT DATA SILO
3582 ;*VERIFY THAT ALL MODEM SIGNALS ARE SET
3583 ;*****
3584
3585 ; TEST 41
3586 ;-----
3587 ;*****
3588 021104 000004 1$T41: SCOPE
3589 021106 012737 000041 001202 MOV #41,$STNM ; LOAD THE NO. OF THIS TEST
3590 021114 012737 021264 001442 MOV #T$T42,NEXT ; POINT TO THE START OF NEXT TEST.
3591 ;R1 CONTAINS BASE KMC11 ADDRESS
3592 021122 104410 MSTCLR ;MASTER CLEAR KMC11
3593 021124 032737 020000 002050 BIT #BIT13,STAT1 ;IS LINE UNIT M8202?
3594 021132 001004 BNE .+12 ;BR IF YES (DO TEST EVEN IF NO LOOP-BACK CONN)
3595 021134 032737 040000 002050 BIT #BIT14,STAT1 ;IS TURNAROUND CONNECTOR ON?
3596 021142 001450 BEQ 1$ ;SKIP TEST IF NO
3597 021144 012711 004000 MOV #BIT11,(R1) ;SET LINE UNIT LOOP

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3598 021150 012761 000100 000004      MOV      #100, 4(R1)      ;LOAD PORT4
3599 021156 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3600 021160 122113      122113      ;CLEAR ALL MODEM SIGNALS, EXCEPT DTR
3601 021162 104414      000002      TIMER, 2      ;WAIT
3602 021166 012761 000001 000004      MOV      #1,4(R1)      ;LOAD PORT4
3603 021174 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3604 021176 122111      122111      ;SET SOM
3605 021200 004537 031256      JSR      RS,MESLD      ;FILL OUT DATA SILO
3606 021204 031540      MESDAT      ;WITH 64 CHARACTERS
3607 021206 000100      64.
3608 021210 012700 000050      MOV      #50,R0      ;PREPARE FOR DELAY
3609 021214 005011      CLR      (R1)      ;CLEAR LINE UNIT LOOP
3610 021216
3611 021216 104412      25:      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3612 021220 021264      021264      ;PORT4+LUI3
3613 021222 016104 000004      MOV      4(R1),R4      ;PUT "FOUND" IN R4
3614 021226 042704 000023      BIC      #23,R4      ;CLEAR UNWANTED BITS
3615 021232 012705 000354      MOV      #354,R5      ;PUT "EXPECTED" IN R5
3616 021236 032737 020000 002050      BIT      #BIT13,STAT1 ;IS LINE UNIT MB202?
3617 021244 001402      BEQ      .+6      ;BR IF NO
3618 021246 042705 000200      BIC      #BIT7,R5      ;NO RING ON MB202
3619 021252 120504      CMPB     R5,R4      ;COMPARE EXPECTED AND FOUND
3620 021254 001403      BEQ      1$      ;BR IF OK
3621 021256 005300      DEC      R0      ;DEC DELAY COUNT
3622 021260 001356      BNE      2$      ;BR IF NOT ZERO
3623 021262 104011      ERROR    11      ;ERROR, ALL SIGNALS ARE NOT SET
3624 021264
3625
3626
3627 ;***** TEST 42 *****
3628 ;*TEST OF CRC OPERATION
3629 ;*USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER
3630 ;*0, VERIFY THE LSB OF THE BCC ON EACH SHIFT
3631 ;*TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
3632 ;*****
3633
3634 ; TEST 42
3635 ;-----
3636 ;*****
3637 021264 000004      1$T42: SCOPE
3638 021266 012737 000042 001202      MOV      #42,$STNM      ;LOAD THE NO. OF THIS TEST
3639 021274 012737 021600 001442      MOV      #1$T43,NEXT    ;POINT TO THE START OF NEXT TEST.
3640 021302 012737 021316 001444      MOV      #64$,$LOCK     ;ADDRESS FOR LOCK ON DATA.
3641
3642 021310 104410      MSTCLR      ;R1 CONTAINS BASE KMC11 ADDRESS
3643 021312 012711 004000      MOV      #BIT11,(R1)    ;MASTER CLEAR KMC11
3644 021316 004737 031320      64$:      JSR      PC,CLR10      ;SET LU LOOP
3645 021322 005000      CLR      R0      ;CLEAR BCC REGISTERS
3646 021324 012737 120001 030754      MOV      #CRC16,XPOLY   ;START SHIFT COUNTER AT ZERO
3647 021332 012737 000000 021372      MOV      #0,66$        ;LOAD POLYNOMIAL FOR SOFTWARE BCC
3648 021340 005037 021374      CLR      67$          ;LOAD CHAR FOR SOFTWARE BCC
3649 021344 004737 030760      JSR      PC,BCCLD      ;CLEAR OLD SOFTWARE BCC
3650 021350 000000      0          ;LOAD OUT SILO WITH 2 SYNC
3651 021352 104413 000021      DATACLK, 21          ;AND THE CHARACTER 0
3652 021356 104413 000001      65$:      DATACLK, 1          ;GET TRANSMITTER ACTIVE
3653 021362 005200      INC      R0          ;SHIFT BCC ONCE
;BUMP SHIFT COUNT

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BASIC RECEIVER TESTS

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3654 021364 004537 030650 JSR RS,SIMBCC ;CALCULATE SOFTWARE BCC LSB
3655 021370 000001 ;ONE SHIFT
3656 021372 000000 66$: 0 ;DATA CHARACTER
3657 021374 000000 67$: 0 ;OLD BCC
3658 021376 103405 BCS 68$ ;BR IF SOFT BCC LSB IS SET
3659 021400 004737 031072 JSR PC,GET00 ;GET HARDWARE TRANSMITTER BCC LSB
3660 021404 103006 BCC 69$ ;BR IF HARD BCC LSB IS CLEAR
3661 021406 104012 ERROR 12 ;ERROR, BCC LSB IS SET
3662 021410 000404 BR 69$ ;CONTINUE
3663 021412 004737 031072 68$: JSR PC,GET00 ;GET HARDWARE TRANSMITTER BCC LSB
3664 021416 103401 BCS 69$ ;BR IF HARD BCC LSB IS SET
3665 021420 104016 ERROR 16 ;ERROR, HARD BCC LSB IS CLEAR
3666 021422 006037 69$: ROR 66$ ;SHIFT SOFT DATA
3667 021424 013737 021372 MOV CALBCC,67$ ;LOAD OLD SOFT BCC
3668 021426 022700 030756 021374 CMP #10,RO ;DONE YET?
3669 021434 001346 000010 BNE 65$ ;BR IF NOT DONE
3670 021440 104405 SCOPE1 ;SCOPE SUBTEST (SM09=1)
3671 021442 012737 021452 001444 MOV #71$,LOCK ;NEW SCOPE1
3672 021444 004737 031320 71$: JSR PC,CLR10 ;CLEAR BCC REGISTERS
3673 021452 005000 CLR RO ;START SHIFT COUNTER AT ZERO
3674 021456 012737 120001 030754 MOV #CRC16,XPOLY ;LOAD POLYNOMIAL FOR SOFTWARE BCC
3675 021460 012737 000000 021526 MOV #0,73$ ;LOAD CHAR FOR SOFTWARE BCC
3676 021466 005037 021530 CLR 74$ ;CLEAR OLD SOFTWARE BCC
3677 021474 004737 030760 JSR PC,BCCLD ;LOAD OUT SILO WITH 2 SYNCs
3678 021500 000000 0 ;AND THE CHARACTER 0
3679 021504 104413 000032 DATACLK, 32 ;GET RECEIVER ACTIVE
3680 021506 104413 000001 DATACLK, 1 ;SHIFT BCC ONCE
3681 021512 005200 INC RO ;BUMP SHIFT COUNT
3682 021516 004537 030650 JSR RS,SIMBCC ;CALCULATE SOFTWARE BCC LSB
3683 021520 000001 ;ONE SHIFT
3684 021524 000000 73$: 0 ;DATA CHARACTER
3685 021526 000000 74$: 0 ;OLD BCC
3686 021530 103405 BCS 75$ ;BR IF SOFT BCC LSB IS SET
3687 021532 004737 031104 JSR PC,GET01 ;GET HARDWARE RECEIVER BCC LSB
3688 021534 103006 BCC 76$ ;BR IF HARD BCC LSB IS CLEAR
3689 021540 104013 ERROR 13 ;ERROR, BCC LSB IS SET
3690 021542 000404 BR 76$ ;CONTINUE
3691 021544 004737 031104 75$: JSR PC,GET01 ;GET HARDWARE RECEIVER BCC LSB
3692 021546 103401 BCS 76$ ;BR IF HARD BCC LSB IS SET
3693 021552 104017 ERROR 17 ;ERROR, BCC LSB IS CLEAR
3694 021554 006037 76$: ROR 73$ ;SHIFT SOFT DATA
3695 021556 013737 021526 MOV CALBCC,74$ ;LOAD OLD SOFT BCC
3696 021562 022700 030756 021530 CMP #10,RO ;DONE YET?
3697 021570 001346 000010 BNE 72$ ;BR IF NOT DONE
3698 021574 104405 SCOPE1 ;SCOPE SUBTEST (SM09=1)
3699 021600 77$:

```

```

3700
3701
3702
3703
3704
3705 ***** TEST 43 *****
3706 ;*TEST OF CRC OPERATION
3707 ;*USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER
3708 ;*377, VERIFY THE LSB OF THE BCC ON EACH SHIFT
3709 ;*TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
3710 ;*****

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```

3710
3711
3712
3713
3714 021600 000004
3715 021602 012737 000043 001202
3716 021610 012737 022114 001442
3717 021616 012737 021632 001444
3718
3719 021624 104410
3720 021626 012711 004000
3721 021632 004737 031320
3722 021636 005000
3723 021640 012737 120001 030754
3724 021646 012737 000377 021706
3725 021654 005037 021710
3726 021660 004737 030760
3727 021664 000377
3728 021666 104413 000021
3729 021672 104413 000701
3730 021676 005200
3731 021700 004537 030650
3732 021704 000001
3733 021706 000000
3734 021710 000000
3735 021712 103405
3736 021714 004737 031072
3737 021720 103006
3738 021722 104012
3739 021724 000404
3740 021726 004737 031072
3741 021732 103401
3742 021734 104016
3743 021736
3744 021736 006037 021706
3745 021742 013737 030756 021710
3746 021750 022700 000010
3747 021754 001346
3748 021756 104405
3749 021760 012737 021766 001444
3750 021766 004737 031320
3751 021772 005000
3752 021774 012737 120001 030754
3753 022002 012737 000377 022042
3754 022010 005037 022044
3755 022014 004737 030760
3756 022020 000377
3757 022022 104413 000032
3758 022026 104413 000001
3759 022032 005200
3760 022034 004537 030650
3761 022040 000001
3762 022042 000000
3763 022044 000000
3764 022046 103405
3765 022050 004737 031104

; TEST 43
;-----
;*****
;ST43: SCOPE
;MOV #43,STSTNM ; LOAD THE NO. OF THIS TEST
;MOV #ST44,NEXT ; POINT TO THE START OF NEXT TEST.
;MOV #64$,LOCK ; ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;SET LU LOOP
;CLEAR BCC REGISTERS
;START SHIFT COUNTER AT ZERO
;LOAD POLYNOMIAL FOR SOFTWARE BCC
;LOAD CHAR FOR SOFTWARE BCC
;CLEAR OLD SOFTWARE BCC
;LOAD OUT SILO WITH 2 SYNC
;AND THE CHARACTER 377
;GET TRANSMITTER ACTIVE
;SHIFT BCC ONCE
;BUMP SHIFT COUNT
;CALCULATE SOFTWARE BCC LSB
;ONE SHIFT
;DATA CHARACTER
;OLD BCC
;BR IF SOFT BCC LSB IS SET
;GET HARDWARE TRANSMITTER BCC LSB
;BR IF HARD BCC LSB IS CLEAR
;ERROR, BCC LSB IS SET
;CONTINUE
;GET HARDWARE TRANSMITTER BCC LSB
;BR IF HARD BCC LSB IS SET
;ERROR, HARD BCC LSB IS CLEAR

;SHIFT SOFT DATA
;LOAD OLD SOFT BCC
;DONE YET?
;BR IF NOT DONE
;SCOPE SUBTFST (SM09=1)
;NEW SCOPE1
;CLEAR BCC REGISTERS
;START SHIFT COUNTER AT ZERO
;LOAD POLYNOMIAL FOR SOFTWARE BCC
;LOAD CHAR FOR SOFTWARE BCC
;CLEAR OLD SOFTWARE BCC
;LOAD OUT SILO WITH 2 SYNC
;AND THE CHARACTER 377
;GET RECEIVER ACTIVE
;SHIFT BCC ONCE
;BUMP SHIFT COUNT
;CALCULATE SOFTWARE BCC LSB
;ONE SHIFT
;DATA CHARACTER
;OLD BCC
;BR IF SOFT BCC LSB IS SET
;GET HARDWARE RECEIVER BCC LSB

64$: JSR PC,CLR10
65$: DATACLK, 21
DATACLK, 1
66$: 0
67$: 0
68$: JSR PC,GET00
69$: BCS 69$
ERROR 12
BR 69$
68$: JSR PC,GET00
69$: BCS 69$
ERROR 16
69$: ROR 66$
MOV CALBCC,67$
CMP #10,RO
BNE 65$
SCOPE1
71$: MOV #71$,LOCK
JSR PC,CLR10
CLR RO
MOV #CRC16,XPOLY
MOV #377,73$;
CLR 74$
JSR PC,BCCLD
377
72$: DATACLK, 32
DATACLK, 1
73$: 0
74$: 0
75$: BCS 75$
JSR PC,GET01

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BASIC RECEIVER TESTS

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3766 022054 103006          BCC      76$      ; BR IF HARD BCC LSB IS CLEAR
3767 022056 104013          ERROR    13       ; ERROR, BCC LSB IS SET
3768 022060 000404          BR       76$      ; CONTINUE
3769 022062 004737 031104    75$:   JSR     PC,GETQI ; GET HARDWARE RECEIVER BCC LSB
3770 022066 103401          BCS     76$      ; BR IF HARD BCC LSB IS SET
3771 022070 104017          ERROR    17       ; ERROR, BCC LSB IS CLEAR
3772 022072          76$:
3773 022072 006037 022042          ROR     73$      ; SHIFT SOFT DATA
3774 022076 013737 030756 022044    MOV     CALBCC,74$ ; LOAD OLD SOFT BCC
3775 022104 022700 000010          CMP     #10,R0    ; DONE YET?
3776 022110 001346          BNE    72$      ; BR IF NOT DONE
3777 022112 104405          SCOP1   72$      ; SCOPE SUBTEST (SW09=1)
3778 022114    77$:
3779
3780
3781          ;***** TEST 44 *****
3782          ;*TEST OF CRC OPERATION
3783          ;*USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER
3784          ;*125, VERIFY THE LSB OF THE BCC ON EACH SHIFT
3785          ;*TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
3786          ;*****
3787
3788          ; TEST 44
3789          ;-----
3790          ;*****
3791 022114 000004          ST44:  SCOPE
3792 022116 012737 000044 001202    MOV     #44,STSTNM ; LOAD THE NO. OF THIS TEST
3793 022124 012737 022430 001442    MOV     #ST45,NEXT ; POINT TO THE START OF NEXT TEST.
3794 022132 012737 022146 001444    MOV     #64$,LOCK ; ADDRESS FOR LOCK ON DATA.
3795          ; R1 CONTAINS BASE KMC11 ADDRESS
3796 022140 104410          MSTCLR ; MASTER CLEAR KMC11
3797 022142 012711 004000          MOV     #BIT11,(R1) ; SET LU LOOP
3798 022146 004737 031320    64$:   JSR     PC,CLRIO  ; CLEAR BCC REGISTERS
3799 022152 005000          CLR     R0       ; START SHIFT COUNTER AT ZERO
3800 022154 012737 120001 030754    MOV     #CRC16,XPOLY ; LOAD POLYNOMIAL FOR SOFTWARE BCC
3801 022162 012737 000125 022222    MOV     #125,66$ ; LOAD CHAR FOR SOFTWARE BCC
3802 022170 005037 022224          CLR     67$     ; CLEAR OLD SOFTWARE BCC
3803 022174 004737 030760          JSR     PC,BCCLD ; LOAD OUT SILO WITH 2 SYNC
3804 022200 000125          125        ; AND THE CHARACTER 125
3805 022202 104413 000021          DATACLK, 21    ; GET TRANSMITTER ACTIVE
3806 022206 104413 000001    65$:   DATACLK, 1   ; SHIFT BCC ONCE
3807 022212 005200          INC     R0       ; BUMP SHIFT COUNT
3808 022214 004537 030650          JSR     R5,SIMBCC ; CALCULATE SOFTWARE BCC LSB
3809 022220 000001          1         ; ONE SHIFT
3810 022222 000000    66$:   0         ; DATA CHARACTER
3811 022224 000000    67$:   0         ; OLD BCC
3812 022226 103405          BCS     68$     ; BR IF SOFT BCC LSB IS SET
3813 022230 004737 031072          JSR     PC,GETQ0 ; GET HARDWARE TRANSMITTER BCC LSB
3814 022234 103006          B'C     69$     ; BR IF HARD BCC LSB IS CLEAR
3815 022236 104012          ERPOR   12       ; ERROR, BCC LSB IS SET
3816 022240 000404          BR      69$     ; CONTINUE
3817 022242 004737 031072    68$:   JSR     PC,GETQ0 ; GET HARDWARE TRANSMITTER BCC LSB
3818 022246 103401          BCS     69$     ; BR IF HARD BCC LSB IS SET
3819 022250 104016          ERROR   16       ; ERROR, HARD BCC LSB IS CLEAR
3820 022252
3821 022252 006037 022222          ROR     66$     ; SHIFT SOFT DATA

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3822 022256 013737 030756 022224      MOV      CALBCC,67$      ;LOAD OLD SOFT BCC
3823 022264 022700 000010      CMP      #10,R0        ;DONE YET?
3824 022270 001346      BNE      65$          ;BR IF NOT DONE
3825 022272 104405      SCOPI          ;SCOPE SUBTEST (SM09=1)
3826 022274 012737 022302 001444      MOV      #71$,LOCK     ;NEW SCOPE 1
3827 022302 004737 031320      JSR      PC,CLRI0      ;CLEAR BCC REGISTERS
3828 022306 005000      CLR      R0          ;START SHIFT COUNTER AT ZERO
3829 022310 012737 120001 030754      MOV      #CRC16,XPOLY  ;LOAD POLYNOMIAL FOR SOFTWARE BCC
3830 022316 012737 000125 022356      MOV      #125,73$;    ;LOAD CHAR FOR SOFTWARE BCC
3831 022324 005037 022360      CLR      74$        ;CLEAR OLD SOFTWARE BCC
3832 022330 004737 030760      JSR      PC,BCCLD     ;LOAD OUT SILO WITH 2 SYNC'S
3833 022334 000125      125             ;AND THE CHARACTER 125
3834 022336 104413 000032      DATACLK,      32    ;GET RECEIVER ACTIVE
3835 022342 104413 000001      DATACLK,      1    ;SHIFT BCC ONCE
3836 022346 005200      INC      R0          ;BUMP SHIFT COUNT
3837 022350 004537 030650      JSR      R5,SIMBCC    ;CALCULATE SOFTWARE BCC LSB
3838 022354 000001      1             ;ONE SHIFT
3839 022356 000000      73$: 0          ;DATA CHARACTER
3840 022360 000000      74$: 0          ;OLD BCC
3841 022362 103405      BCS      75$        ;BR IF SOFT BCC LSB IS SET
3842 022364 004737 031104      JSR      PC,GETOI     ;GET HARDWARE RECEIVER BCC LSB
3843 022370 103006      BCC      76$        ;BR IF HARD BCC LSB IS CLEAR
3844 022372 104013      ERROR    13        ;ERROR, BCC LSB IS SET
3845 022374 000404      BR       76$        ;CONTINUE
3846 022376 004737 031104      JSR      PC,GETOI     ;GET HARDWARE RECEIVER BCC LSB
3847 022402 103401      BCS      76$        ;BR IF HARD BCC LSB IS SET
3848 022404 104017      ERROR    17        ;ERROR, BCC LSB IS CLEAR
3849 022406      76$:          ;
3850 022406 006037 022356      ROR      73$        ;SHIFT SOFT DATA
3851 022412 013737 030756 022360      MOV      CALBCC,74$  ;LOAD OLD SOFT BCC
3852 022420 022700 000010      CMP      #10,R0        ;DONE YET?
3853 022424 001346      BNE      72$        ;BR IF NOT DONE
3854 022426 104405      SCOPI          ;SCOPE SUBTEST (SM09=1)
3855 022430      77$:          ;
3856
3857
3858      ;***** TEST 45 *****
3859      ;*TEST OF CRC OPERATION
3860      ;*USING THE CRC16 POLYNOMIAL, SINGLE CLOCK THE CHARACTER
3861      ;*252, VERIFY THE LSB OF THE BCC ON EACH SHIFT
3862      ;*TEST TRANSMITTER FIRST THEN THE RECEIVER BCC
3863      ;*****
3864
3865      ; TEST 45
3866      ;-----
3867      ;*****
3868 022430 000004      TST45: SCOPE
3869 022432 012737 000045 001232      MOV      #45,$TSTNM   ;LOAD THE NO. OF THIS TEST
3870 022440 012737 022744 001442      MOV      #TST46,NEXT  ;POINT TO THE START OF NEXT TEST.
3871 022446 012737 022462 001444      MOV      #64$,LOCK    ;ADDRESS FOR LOCK ON DATA.
3872      ;R1 CONTAINS BASE KMC1! ADDRESS
3873 022454 104410      MSTCLR     ;MASTER CLEAR KMC1!
3874 022456 012711 004000      MOV      #BIT11,(R1)  ;SET LU LOOP
3875 022462 004737 031320      JSR      PC,CLRI0      ;CLEAR BCC REGISTERS
3876 022466 005000      CLR      R0          ;START SHIFT COUNTER AT ZERO
3877 022470 012737 120001 030754      MOV      #CRC16,XPOLY ;LOAD POLYNOMIAL FOR SOFTWARE BCC

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3878	022476	012737	000252	022536	MOV	#252,66\$;	: LOAD CHAR FOR SOFTWARE BCC
3879	022504	005037	022540		CLR	67\$	: CLEAR OLD SOFTWARE BCC
3880	022510	004737	030760		JSR	PC,BCCLD	: LOAD OUT SILO WITH 2 SYNC
3881	022514	000252			252		: AND THE CHARACTER 252
3882	022516	104413	000021		DATACLK,	21	: GET TRANSMITTER ACTIVE
3883	022522	104413	000001	65\$:	DATACLK,	1	: SHIFT BCC ONCE
3884	022526	005200			INC	RO	: BUMP SHIFT COUNT
3885	022530	004537	030650		JSR	RS,SIMBCC	: CALCULATE SOFTWARE BCC LSB
3886	022534	000001			1		: ONE SHIFT
3887	022536	000000		66\$:	0		: DATA CHARACTER
3888	022540	000000		67\$:	0		: OLD BCC
3889	022542	103405			BCS	68\$	: BR IF SOFT BCC LSB IS SET
3890	022544	004737	031072		JSR	PC,GET00	: GET HARDWARE TRANSMITTER BCC LSB
3891	022550	103006			BCC	69\$	: BR IF HARD BCC LSB IS CLEAR
3892	022552	104012			ERROR	12	: ERROR, BCC LSB IS SET
3893	022554	000404			BR	69\$	: CONTINUE
3894	022556	004737	031072	68\$:	JSR	PC,GET00	: GET HARDWARE TRANSMITTER BCC LSB
3895	022562	103401			BCS	69\$	: BR IF HARD BCC LSB IS SET
3896	022564	104016			ERROR	16	: ERROR, HARD BCC LSB IS CLEAR
3897	022566			69\$:			
3898	022566	006037	022536		ROR	66\$	: SHIFT SOFT DATA
3899	022572	013737	030756	022540	MOV	CALBCC,67\$	: LOAD OLD SOFT BCC
3900	022600	022700	000010		CMP	#10,RO	: DONE YET?
3901	022604	001346			BNE	65\$	: BR IF NOT DONE
3902	022606	104405			SCOPE1		: SCOPE SUBTEST (SW09=1)
3903	022610	012737	022616	001444	MOV	#71\$,LOCK	: NEW SCOPE1
3904	022616	004737	031320	71\$:	JSR	PC,CLRIO	: CLEAR BCC REGISTERS
3905	022622	005000			CLR	RO	: START SHIFT COUNTER AT ZERO
3906	022624	012737	120001	030754	MOV	#CRC16,XPOLY	: LOAD POLYNOMIAL FOR SOFTWARE BCC
3907	022632	012737	000252	022672	MOV	#252,73\$;	: LOAD CHAR FOR SOFTWARE BCC
3908	022640	005037	022674		CLR	74\$	: CLEAR OLD SOFTWARE BCC
3909	022644	004737	030760		JSR	PC,BCCLD	: LOAD OUT SILO WITH 2 SYNC
3910	022650	000252			252		: AND THE CHARACTER 252
3911	022652	104413	000032		DATACLK,	32	: GET RECEIVER ACTIVE
3912	022656	104413	000001	72\$:	DATACLK,	1	: SHIFT BCC ONCE
3913	022662	005200			INC	RO	: BUMP SHIFT COUNT
3914	022664	004537	030650		JSR	RS,SIMBCC	: CALCULATE SOFTWARE BCC LSB
3915	022670	000001			1		: ONE SHIFT
3916	022672	000000		73\$:	0		: DATA CHARACTER
3917	022674	000000		74\$:	0		: OLD BCC
3918	022676	103405			BCS	75\$	: BR IF SOFT BCC LSB IS SET
3919	022700	004737	031104		JSR	PC,GETQI	: GET HARDWARE RECEIVER BCC LSB
3920	022704	103006			BCC	76\$	: BR IF HARD BCC LSB IS CLEAR
3921	022706	104013			ERROR	13	: ERROR, BCC LSB IS SET
3922	022710	000404			BR	76\$	: CONTINUE
3923	022712	004737	031104	75\$:	JSR	PC,GETQI	: GET HARDWARE RECEIVER BCC LSB
3924	022716	103401			BCS	76\$	: BR IF HARD BCC LSB IS SET
3925	022720	104017			ERROR	17	: ERROR, BCC LSB IS CLEAR
3926	022722			76\$:			
3927	022722	006037	022672		ROR	73\$	: SHIFT SOFT DATA
3928	022726	013737	030756	022674	MOV	CALBCC,74\$	: LOAD OLD SOFT BCC
3929	022734	022700	000010		CMP	#10,RO	: DONE YET?
3930	022740	001346			BNE	72\$	: BR IF NOT DONE
3931	022742	104405			SCOPE1		: SCOPE SUBTEST (SW09=1)
3932	022744			77\$:			
3933							

```

3934
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3944 022744 000004
3945 022746 012737 000046 001202
3946 022754 012737 023202 001442
3947
3948 022762 104410
3949 022764 012711 004000
3950 022770 005003
3951 022772 005004
3952 022774 005005
3953 022776 005037 023100
3954 023002 012737 120001 030754
3955 023010 004737 031122
3956 023014 010461 000004
3957 023020 104412
3958 023022 122110
3959 023024 005204
3960 023026 010461 000004
3961 023032 104412
3962 023034 122110
3963 023036 005204
3964 023040 010461 000004
3965 023044 104412
3966 023046 122110
3967 023050 004737 030006
3968 023054 104413 000021
3969 023060 010537 023076
3970 023064 104413 000001
3971 023070 004537 030650
3972 023074 000001
3973 023076 000000
3974 023100 000000
3975 023102 103405
3976 023104 004737 031072
3977 023110 103006
3978 023112 104020
3979 023114 000404
3980 023116 004737 031072
3981 023122 103401
3982 023124 104021
3983
3984 023126
3985 023126 006037 023076
3986 023132 013737 030756 023100
3987 023140 005203
3988 023142 022703 000010
3989 023146 001346

```

```

***** TEST 46 *****
*TRANSMITTER CRC TEST
*USING THE CRC16 POLYNOMIAL, SINGLE CLOCK A BINARY
*COUNT PATTERN, VERIFY THE LSB OF THE TRANSMITTER BCC ON EACH SHIFT
*****

; TEST 46
-----
*****
TST46: SCOPE
MOV #46,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST47,NEXT ; POINT TO THE START OF NEXT TEST.

; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
SET LINE UNIT LOOP
ZERO BIT COUNT
R4 CONTAINS CHAR TO BE LOADED IN SILO
R5 CONTAINS CHAR CURRENTLY BEING SHIFTED OUT
CLEAR SOFT BCC
LOAD POLYNOMIAL
LOAD SILO WITH 2 SYNCs, SOM SET
PORT4+CHAR
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
LOAD OUT DATA
INCREMENT TO NEXT CHARACTER
PORT4+CHAR
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
LOAD OUT DATA
INCREMENT TO NEXT CHARACTER
PORT4+CHAR
NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
LOAD OUT DATA
WAIT FOR OCOR
CLOCK DATA
LOAD CHAR FOR SOFT CRC
SHIFT BCC ONCE
CALCULATE SOFT BCC
SOFT SHIFT COUNT
SOFT CHARACTER
OLD SOFT BCC
BR IF SOFT BCC LSB IS SET
; GET HARDWARE TRANSMITTER BCC LSB
; BR IF OK (CLEARED)
ERROR, BCC LSB WAS SET
CONTINUE WITH TEST
; GET HARDWARE TRANSMITTER BCC LSB
; BR IF OK (SET)
ERROR, BCC LSB WAS CLEAR

1$: MOV R5,3$
2$: DATACLK,1
3$: 0
4$: 0
5$: JSR PC,GET00 ; GET HARDWARE TRANSMITTER BCC LSB
6$: ROR 3$ ; SHIFT SOFT DATA
MOV CALBCC,4$ ; LOAD OLD SOFT BCC
INC R3 ; INCREMENT BIT COUNTER
CMP #10,R3 ; DONE A FULL CHARACTER YET?
BNE 2$ ; BR IF NO

```

BASIC RECEIVER TESTS

3990	023150	005003			CLR	R3	:RESTART BIT COUNTER
3991	023152	005204			INC	R4	:INCREMENT DATA FOR SILO
3992	023154	022704	000400		CMP	#400,R4	:DONE BINARY COUNT YET?
3993	023160	003404			BLE	9\$	:BR IF YES
3994	023162	010461	000004		MOV	R4,4(R1)	:PORT4+DATA
3995	023166	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3996	023170	122110			122110		:LOAD OUT DATA
3997	023172	005205		9\$:	INC	R5	:INCREMENT DATA
3998	023174	022705	000400		CMP	#400,R5	:DONE BINARY PATTERN YET?
3999	023200	001327			BNE	1\$	:BR IF NO
4000	023202			7\$:			
4001							
4002							
4003							
4004							
4005							
4006							
4007							
4008							
4009							
4010							
4011							
4012	023202	000004					
4013	023204	012737	000047	001202	↑ST47: SCOPE		
4014	023212	012737	023440	001442	MOV	#47,STSTM	:LOAD THE NO. OF THIS TEST
4015					MOV	#ST50,NEXT	:POINT TO THE START OF NEXT TEST.
4016	023220	104410			MSTCLR		:R1 CONTAINS BASE KMC11 ADDRESS
4017	023222	012711	004000		MOV	#BIT11,(R1)	:MASTER CLEAR KMC11
4018	023226	005003			CLR	R3	:SET LINE UNIT LOOP
4019	023230	005004			CLR	R4	:ZERO BIT COUNT
4020	023232	005005			CLR	R5	:R4 CONTAINS CHAR TO BE LOADED IN SILO
4021	023234	005037	023336		CLR	4\$	:R5 CONTAINS CHAR CURRENTLY BEING SHIFTED OUT
4022	023240	012737	120001	030754	MOV	#CRC16,XPOLY	:CLEAR SOFT BCC
4023	023246	004737	031122		JSR	PC,SYNLD	:LOAD POLYNOMINAL
4024	023252	010461	000004		MOV	R4,4(R1)	:LOAD SILO WITH 2 SYNCS, SOM SET
4025	023256	104412			ROMCLK		:PORT4+CHAR
4026	023260	122110			122110		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4027	023262	005204			INC	R4	:LOAD OUT DATA
4028	023264	010461	000004		MOV	R4,4(R1)	:INCREMENT TO NEXT CHARACTER
4029	023270	104412			ROMCLK		:PORT4+CHAR
4030	023272	122110			122110		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4031	023274	005204			INC	R4	:LOAD OUT DATA
4032	023276	010461	000004		MOV	R4,4(R1)	:INCREMENT TO NEXT CHARACTER
4033	023302	104412			ROMCLK		:PORT4+CHAR
4034	023304	122110			122110		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4035	023306	004737	030006		JSR	PC,OCOR	:LOAD OUT DATA
4036	023312	104413	000032		DATACLK,32		:WAIT FOR OCOR
4037	023316	010537	023334		MOV	R5,3\$	:CLOCK DATA
4038	023322	104413	000001		1\$:		:LOAD CHAR FOR SOFT CRC
4039	023326	004537	030650		2\$:		:SHIFT BCC ONCE
4040	023332	000001			JSR	R5,SIMBCC	:CALCULATE SOFT BCC
4041	023334	000000			1		:SOFT SHIFT COUNT
4042	023336	000000			3\$:		:SOFT CHARACTER
4043	023340	103405			4\$:		:OLD SOFT BCC
4044	023342	004737	031104		BCS	5\$	:BR IF SOFT BCC LSB IS SET
4045	023346	103006			JSR	PC,GETQI	:GET HARDWARE RECEIVER BCC LSB
					BCC	6\$	:BR IF OK (CLEARED)

\*\*\*\*\* TEST 47 \*\*\*\*\*

\*RECEIVER CRC TEST  
\*USING THE CRC16 POLYNOMIAL, SINGLE CLOCK A BINARY  
\*COUNT PATTERN, VERIFY THE LSB OF THE RECEIVER BCC ON EACH SHIFT  
\*\*\*\*\*

: TEST 47

\*\*\*\*\*

↑ST47: SCOPE  
MOV #47,STSTM ; LOAD THE NO. OF THIS TEST  
MOV #ST50,NEXT ; POINT TO THE START OF NEXT TEST.  
:R1 CONTAINS BASE KMC11 ADDRESS  
MSTCLR ; MASTER CLEAR KMC11  
MOV #BIT11,(R1) ; SET LINE UNIT LOOP  
CLR R3 ; ZERO BIT COUNT  
CLR R4 ; R4 CONTAINS CHAR TO BE LOADED IN SILO  
CLR R5 ; R5 CONTAINS CHAR CURRENTLY BEING SHIFTED OUT  
CLR 4\$ ; CLEAR SOFT BCC  
MOV #CRC16,XPOLY ; LOAD POLYNOMINAL  
JSR PC,SYNLD ; LOAD SILO WITH 2 SYNCS, SOM SET  
MOV R4,4(R1) ; PORT4+CHAR  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122110 ; LOAD OUT DATA  
INC R4 ; INCREMENT TO NEXT CHARACTER  
MOV R4,4(R1) ; PORT4+CHAR  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122110 ; LOAD OUT DATA  
INC R4 ; INCREMENT TO NEXT CHARACTER  
MOV R4,4(R1) ; PORT4+CHAR  
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
122110 ; LOAD OUT DATA  
JSR PC,OCOR ; WAIT FOR OCOR  
DATACLK,32 ; CLOCK DATA  
MOV R5,3\$ ; LOAD CHAR FOR SOFT CRC  
1\$: ; SHIFT BCC ONCE  
2\$: JSR R5,SIMBCC ; CALCULATE SOFT BCC  
1 ; SOFT SHIFT COUNT  
3\$: ; SOFT CHARACTER  
4\$: ; OLD SOFT BCC  
BCS 5\$ ; BR IF SOFT BCC LSB IS SET  
JSR PC,GETQI ; GET HARDWARE RECEIVER BCC LSB  
BCC 6\$ ; BR IF OK (CLEARED)

BASIC RECEIVER TESTS

```

4046 023350 104022          ERROR 22          ;ERROR, BCC LSB WAS SET
4047 023352 000404          BR      6$          ;CONTINUE WITH TEST
4048 023354 004737 031104 5$: JSR      PC,GETQI          ;GET HARDWARE RECEIVER BCC LSB
4049 023360 103401          BCS     6$          ;BR IF OK (SET)
4050 023362 104023          ERROR 23          ;ERROR, BCC LSB WAS CLEAR
4051
4052 023364
4053 023364 006037 023334      6$: ROR      3$          ;SHIFT SOFT DATA
4054 023370 013737 030756 023336 MOV     CALBCC,4$    ;LOAD OLD SOFT BCC
4055 023376 005203          INC     R3          ;INCREMENT BIT COUNTER
4056 023400 022703 000010      CMP     #10,R3      ;DONE A FULL CHARACTER YET?
4057 023404 001346          BNE     2$          ;BR IF NO
4058 023406 005003          CLR     R3          ;RESTART BIT COUNTER
4059 023410 005204          INC     R4          ;INCREMENT DATA FOR SILO
4060 023412 022704 000400      CMP     #400,R4     ;DONE BINARY COUNT YET?
4061 023416 003404          BLE     9$          ;BR IF YES
4062 023420 010461 000004      MOV     R4,4(R1)    ;PORT4+DATA
4063 023424 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4064 023426 122110          122110          ;LOAD OUT DATA
4065 023430 005205          9$: INC     R5          ;INCREMENT DATA
4066 023432 022705 000400      CMP     #400,R5     ;DONE BINARY PATTERN YET?
4067 023436 001327          BNE     1$          ;BR IF NO
4068
4069
4070
4071
4072
4073
4074
4075
4076
4077
4078
4079
4080
4081
4082 023440 000004          ;***** TEST 50 *****
4083 023442 012737 000050 001202 1$T50: SCOPE          ;TRANSMITTER DOOMP CRC TEST
4084 023450 012737 023772 001442 MOV     #50,$STNM    ;THIS TEST TRANSMITS A FOUR CHARACTER MESSAGE WITH CRC
4085
4086 023456 104410          MOV     #T$T51,NEXT ;BOTH DATA AND THE BCC ARE VERIFIED IN THE BIT
4087
4088
4089
4090
4091
4092
4093
4094
4095
4096
4097
4098
4099
4100
4101

```

```

***** TEST 50 *****
*TRANSMITTER DOOMP CRC TEST
*THIS TEST TRANSMITS A FOUR CHARACTER MESSAGE WITH CRC
*BOTH DATA AND THE BCC ARE VERIFIED IN THE BIT
*WINDOW. THE FOUR CHARACTERS ARE 0,125,252,377
*THE TRANSMITTER IS CHECKED FOR GOING TO A MARK STATE AFTER THE BCC
*****

```

TEST 50

```

;*****
;-----
;*****
1$T50: SCOPE          ; LOAD THE NO. OF THIS TEST
MOV     #50,$STNM    ; POINT TO THE START OF NEXT TEST.
MOV     #T$T51,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11

MSTCLR

;LOAD OUT DATA SILO

MOV     #BIT11,(R1)  ;SET LINE UNIT LOOP
MOV     #MESDAT,R4   ;LOAD POINTER TO DATA
CLR     10$         ;CLEAR SOFT BCC
MOV     #4,R0        ;LOAD CHARACTER COUNT
JSR     PC,SYNLD     ;LOAD 2 SYNCs IN OUT SILO
JSR     PC,OUTRDY    ;WAIT FOR OUTRDY
JSR     R5,MESLD     ;LOAD SILO WITH 4 CHAR MESS
MESDAT 4            ;ADDRESS OF MESSAGE
4              ;NUMBER OF CHARACTERS
JSR     PC,EOM       ;LOAD GARBAGE CHARACTER, WITH EOM SET
JSR     PC,OCOR      ;WAIT FOR OCOR
CLR     R3          ;CLEAR BIT COUNTER

```

BASIC RECEIVER TESTS

```

4102 023532 104413 000022          DATACLK, 22          ;CLOCK DATA
4103 023536 112405          12$: MOV      (R4)+, R5      ;LOAD R5 WITH CHAR
4104 023540 010502          MOV      R5, R2        ;LOAD R2 WITH CHAR
4105
4106          ;CHECK FIRST FOUR CHARACTER MESSAGE
4107          ;IN THE BIT WINDOW (0,125,252,377)
4108
4109 023542 012737 120001 030754    MOV      #CRC16, XPOLY ;LOAD POLYNOMIAL
4110 023550 010537 023562          MOV      R5, 67$      ;LOAD SOFT CHAR FOR BCC
4111 023554 004537 030650          JSR      R5, SIMBCC    ;CALCULATE SOFT BCC
4112 023560 000010          10          ;SHIFT COUNT
4113 023562 000000          67$: 0              ;CHARACTER
4114 023564 000000          10$: 0              ;OLD BCC
4115 023566 013737 030756 023564    MOV      CALBCC, 10$   ;LOAD SOFT BCC FOR NEXT SHIFT
4116 023574 104413 000001          64$: DATACLK, 1      ;SHIFT DATA IN TO BIT WINDOW
4117 023600 106002          RORB     R2            ;SHIFT SOFT DATA
4118 023602 103005          BCC     65$           ;BR IF A SPACE
4119 023604 004737 027754          JSR     PC, GETSI     ;LOOK AT BIT WINDOW
4120 023610 103406          BCS     66$           ;BR IF OK (MARK)
4121 023612 104006          ERROR   6            ;ERROR, BIT WINDOW WAS A SPACE
4122 023614 000404          BR      66$           ;CONTINUE
4123 023616 004737 027754          65$: JSR     PC, GETSI     ;LOOK AT BIT WINDOW
4124 023622 103001          BCC     66$           ;BR IF OK (SPACE)
4125 023624 104006          ERROR   6            ;ERROR, BIT WINDOW WAS A MARK
4126 023626
4127 023628 005203          66$: INC      R3          ;BUMP BIT COUNTER
4128 023630 022703 000010          CMP     #10, R3       ;DONE FULL 8 BITS YET
4129 023634 001357          BNE     64$           ;BR IF NO
4130 023636 005003          CLR     R3           ;CLEAR BIT COUNTER
4131 023640 005300          DEC     R0           ;DEC CHARACTER COUNT
4132 023642 001335          BNE     12$          ;BR IF NOT DONE YET
4133
4134          ;CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4135
4136 023644 013700 030756          MOV     CALBCC, R0    ;PUT BCC IN R0
4137 023650 104413 000001          68$: DATACLK, 1      ;SHIFT HARDWARE BCC
4138 023654 006000          ROR     R0            ;SHIFT SOFT BCC
4139 023656 103005          BCC     69$           ;BR IF CARRY CLEAR
4140 023660 004737 027754          JSR     PC, GETSI     ;LOOK AT BIT WINDOW
4141 023664 103406          BCS     70$           ;BR IF OK (MARK)
4142 023666 104014          ERROR   14           ;ERROR, CRC WRONG (SPACE)
4143 023670 000404          BR      70$           ;CONTINUE
4144 023672 004737 027754          63$: JSR     PC, GETSI     ;LOOK AT BIT WINDOW
4145 023676 103001          BCC     70$           ;BR IF OK (SPACE)
4146 023700 104014          ERROR   14           ;ERROR, CRC WRONG (MARK)
4147 023702          70$:
4148 023702 005203          INC     R3           ;BUMP BIT COUNTER
4149 023704 022703 000020          CMP     #20, R3       ;FINISHED BCC YET?
4150 023710 001357          BNE     68$           ;BR IF NO
4151 023712 005003          CLR     R3           ;CLEAR BIT COUNTER
4152
4153          ;CHECK TO SEE IF TRANSMITTER IS MARKING
4154
4155 023714 104413 000001          2$:  DATACLK, 1      ;CLOCK TRANSMITTER
4156 023720 004737 027754          JSR     PC, GETSI     ;LOOK AT WINDOW
4157 023724 103401          BCS     3$            ;IT SHOULD BE MARKING
    
```

BASIC RECEIVER TESTS

```

4158 023726 104024
4159 023730 005203
4160 023732 022703 000007
4161 023736 001366
4162 023740 104413 000010
4163 023744 005003
4164 023746 104413 000001
4165 023752 004737 027754
4166 023756 103401
4167 023760 104024
4168 023762 005203
4169 023764 022703 000020
4170 023770 001366
4171 023772

```

```

3$: ERROR 24 ;ERROR, BIT HAS A SPACE
INC R3 ;BUMP BIT COUNTER
CMP #7,R3 ;DONE YET
BNE 25 ;BR IF NO
DATACLK, 10 ;GIVE ENOUGH TICKS TO CLEAR OUT ACTIVE
CLR R3 ;CLEAR BIT COUNTER
4$: DATACLK, 1 ;SHIFT OUT NEXT BIT
JSR PC,GETSI ;LOOK AT BIT WINDOW
BCS .+4 ;BR IF IT IS A MARK
ERROR 24 ;ERROR, TRANSMITTER IS NOT MARKING
INC R3 ;INC BIT COUNT
CMP #20,R3 ;DONE YET?
BNE 45 ;BR IF NO
5$:

```

```

***** TEST 51 *****
*RECEIVER DDCMP CRC TEST
*THIS TEST CLOCKS A FOUR CHARACTER MESSAGE WITH BCC
*AND VERIFYS CORRECT DATA RECEPTION AND BCC MATCH
*THE FOUR CHARACTER MESSAGE IS 0,125,252,377
*****

```

TEST 51

```

*****
;-----
;*****
;ST51: SCOPE
MOV #51,$ST51M ;LOAD THE NO. OF THIS TEST
MOV #ST52,NEXT ;POINT TO THE START OF NEXT TEST.
MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
MOV #BIT11,(R1) ;MASTER CLEAR KMC11
MOV #MESDAT,R2 ;SET LINE UNIT LOOP
MOV #4,R0 ;LOAD POINTER TO DATA
JSR PC,SYNLD ;LOAD CHARACTER COUNT
JSR PC,OUTROY ;LOAD 2 SYNC'S IN OUT SILO
JSR R5,MESLD ;WAIT FOR OUTROY
MESDAT ;LOAD SILO WITH 4 CHAR MESS
4 ;ADDRESS OF MESSAGE
JSR PC,EOM ;NUMBER OF CHARACTERS
JSR PC,OCOR ;LOAD GARBAGE CHARACTER, WITH EOM SET
DATACLK,114 ;WAIT FOR OCOR
3$: JSR PC,INRDY ;CLOCK DATA
ROMCLK ;WAIT FOR INRDY
021204 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
MOV 4(R1),R4 ;GET IN DATA
MOVB (R2)+,R5 ;PUT "FOUND" IN R4
CMPB R5,R4 ;PUT "EXPECTED" IN R5
BEQ 15 ;COMPARE RECEIVED DATA
ERROR 10 ;BR IF OK
15: DEC R0 ;DATA ERROR
BNE 35 ;DEC CHARACTER COUNT
;BR IF NOT DONE YET

```

```

4210
4211
4212
4213 024112 004737 030614

```

;CHECK TO SEE THAT IN BCC MATCH IS SET

JSR PC,INRDY ;WAIT FOR INRDY

4214	024116	104412			ROMCLK		;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4215	024120	021204			021204		;GET FIRST HALF OF CRC
4216	024122	116137	000004	001302	MOVB	4(R1), \$TMP2	;PUT IN \$TMP2
4217	024130	042737	177400	001302	BIC	#177400, \$TMP2	;CLEAR HI BYTE
4218	024136	004737	030614		JSR	PC, INRDY	;WAIT FOR INRDY
4219	024142	104412			ROMCLK		;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4220	024148	021244			021244		
4221	024146	016104	000004		MOV	4(R1), R4	;PUT "FOUND" IN R4
4222	024152	042704	000376		BIC	#376, R4	;CLEAR UNWANTED BITS
4223	024158	012705	000001		MOV	#1, R5	;PUT "EXPECTED" IN R5
4224	024162	120504			CMPB	R5, R4	;IS IN BCC MATCH SET?
4225	024164	001401			BEG	25\$	
4226	024166	104015			ERROR	15	;IN BCC MATCH ERROR
4227	024170			25\$:			
4228	024170	104412			ROMCLK		;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4229	024172	021204			021204		;GET LAST HALF
4230	024174			2\$:			

```

***** TEST 52 *****
;DOCMP EOM FUNCTION TEST
;THIS TEST LOADS OUT SILO WITH: 2 SYNCs 4 CHAR MESSAGE EOM
;4 CHARACTER MESS EOM. THE DATA STREAM IS CHECKED TO BE
;4 CHAR, BCC, 4 CHAR, BCC, MARKS. THIS TEST VERIFYS THAT
;THE CHARCTERS LOADED WITH EOM SET ARE LOST
;ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW
;THE FOUR CHARACTER MESSAGE IS 0, 125, 252, 377
;RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED
*****

```

TEST 52

4247	024174	000004			↑ST52: SCOPE		
4248	024176	012737	000052	001202	MOV	#52, \$STNM	; LOAD THE NO. OF THIS TEST
4249	024204	012737	025274	001442	MOV	#TS153, NEXT	; POINT TO THE START OF NEXT TEST.
4250							;R1 CONTAINS BASE KMC11 ADDRESS
4251	024212	104410			MSTCLR		;MASTER CLEAR KMC11
4252							
4253							
4254							
4255	024214	012711	004000		MOV	#BIT1: (R1)	; SET LINE UNIT LOOP
4256	024220	012704	031540		MOV	#MESDAT, R4	; LOAD POINTER TO DATA
4257	024224	005037	024334		CLR	10\$	; CLEAR \$FT BCC
4258	024230	012700	000004		MOV	#4, R0	; LOAD CHARACTER COUNT
4259	024234	004737	031122		JSR	PC, SYNLD	; LOAD 2 SYNCs IN OU SILO
4260	024240	004737	030140		JSR	PC, OUTRDY	; WAIT FOR OUTRDY
4261	024244	004537	031256		JSR	RS, MESLD	; LOAD SILO WITH 4 CHAR MESS
4262	024250	031540			MESDAT		; ADDRESS OF MESSAGE
4263	024252	000004					; NUMBER OF CHARACTERS
4264	024254	004737	031232		JSR	PC, EOM	; LOAD GARBAGE CHARACTER, WITH EOM SET
4265	024260	004537	031256		JSR	RS, MESLD	; LOAD FOUR MORE CHARACTERS
4266	024264	031540			MESDAT		; ADDRESS OF MESSAGE
4267	024266	000004					; NUMBER OF CHACTERS
4268	024270	004737	031232		JSR	PC, EOM	; SET EOM
4269	024274	004737	030006		JSR	PC, OCOR	; WAIT FOR OCOR

4270	024300	005003			CLB	R3		: CLEAR BIT COUNTER
4271	024302	104413	000022		DATACLK,	22		: CLOCK DATA
4272	024306	112405			12\$:	MOVB	(R4)+,R5	: LOAD R5 WITH CHAR
4273	024310	010502				MOV	R5,R2	: LOAD R2 WITH CHAR
4274								
4275								: CHECK FIRST FOUR CHARACTER MESSAGE
4276								: IN THE BIT WINDOW (0,125,252,377)
4277								
4278	024312	012737	120001	030754	MOV	#CRC16,XPOLY		: LOAD POLYNOMIAL
4279	024320	010537	024332		MOV	R5,67\$		: LOAD SOFT CHAR FOR BCC
4280	024324	004537	030650		JSR	R5,SIMBCC		: CALCULATE SOFT BCC
4281	024330	000010				10		: SHIFT COUNT
4282	024332	000000			67\$:	0		: CHARACTER
4283	024334	000000			10\$:	0		: OLD BCC
4284	024336	013737	030756	024334	MOV	CALBCC,10\$		: LOAD SOFT BCC FOR NEXT SHIFT
4285	024344	104413	000001		64\$:	DATACLK,	1	: SHIFT DATA IN TO BIT WINDOW
4286	024350	106002				RORB	R2	: SHIFT SOFT DATA
4287	024352	103005				BCC	65\$	: BR IF A SPACE
4288	024354	004737	027754			JSR	F,GETSI	: LOOK AT BIT WINDOW
4289	024360	103406				BCS	66\$	: BR IF OK (MARK)
4290	024362	104006				ERROR	6	: ERROR, BIT WINDOW WAS A SPACE
4291	024364	000404				BR	66\$	: CONTINUE
4292	024366	004737	027754		65\$:	JSR	PC,GETSI	: LOOK AT BIT WINDOW
4293	024372	103001				BCC	66\$	: BR IF OK (SPACE)
4294	024374	104006				ERROR	6	: ERROR, BIT WINDOW WAS A MARK
4295	024376				66\$:			
4296	024376	005203				INC	R3	: BUMP BIT COUNTER
4297	024400	022703	000010			CMP	#10,R3	: DONE FULL 8 BITS YET
4298	024404	001357				BNE	64\$	: BR IF NO
4299	024406	005003				CLR	R3	: CLEAR BIT COUNTER
4300	024410	005300				DEC	R0	: DEC CHARACTER COUNT
4301	024412	001335				BNE	12\$	: BR IF NOT DONE YET
4302								
4303								: CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4304								
4305	024414	013700	030756			MOV	CALBCC,R0	: PUT BCC IN R0
4306	024420	104413	000001		68\$:	DATACLK,	1	: SHIFT HARDWARE BCC
4307	024424	006000				ROR	R0	: SHIFT SOFT BCC
4308	024426	103005				BCC	69\$	: BR IF CARRY CLEAR
4309	024430	004737	027754			JSR	PC,GETSI	: LOOK AT BIT WINDOW
4310	024434	103406				BCS	70\$	: BR IF OK (MARK)
4311	024436	104014				ERROR	14	: ERROR, CRC WRONG (SPACE)
4312	024440	000404				BR	70\$	: CONTINUE
4313	024442	004737	027754		69\$:	JSR	PC,GETSI	: LOOK AT BIT WINDOW
4314	024446	103001				BCC	70\$	: BR IF OK (SPACE)
4315	024450	104014				ERROR	14	: ERROR, CRC WRONG (MARK)
4316	024452				70\$:			
4317	024452	005203				INC	R3	: BUMP BIT COUNTER
4318	024454	022703	000020			CMP	#20,R3	: FINISHED BCC YET?
4319	024460	001357				BNE	68\$	: BR IF NO
4320	024462	005003				CLR	R3	: CLEAR BIT COUNTER
4321	024464	012700	000004			MOV	#4,R0	: RESET CHARACTER COUNTER
4322	024470	012704	031540			MOV	#MESDAT,R4	: LOAD MESSAGE POINTER
4323	024474	005037	024526			CLR	11\$	: CLR SOFT BCC
4324	024500	112405			13\$:	MOVB	(R4)+,R5	: LOAD CHAR IN R5
4325	024502	010502				MOV	R5,R2	: LOAD CHAR IN R2



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4326
4327 ;CHECK SECOND MESSAGE IN THE BIT WINDOW (0,125,252,377)
4328
4329 024504 012737 120001 030754 MOV #CRC16,XPOLY ;LOAD POLYNOMIAL
4330 024512 010537 024524 MOV R5,76$ ;LOAD SOFT CHAR FOR BCC
4331 024516 004537 030650 JSR R5,SIMBCC ;CALCULATE SOFT BCC
4332 024522 000010 10 ;SHIFT COUNT
4333 024524 000000 76$: 0 ;CHARACTER
4334 024526 000000 11$: 0 ;OLD BCC
4335 024530 013737 030756 024526 MOV CALBCC,11$ ;LOAD SOFT BCC FOR NEXT SHIFT
4336 024536 104413 000001 73$: DATACLK, 1 ;SHIFT DATA IN TO BIT WINDOW
4337 024542 106002 RORB R2 ;SHIFT SOFT DATA
4338 024544 103005 BCC 74$ ;BR IF A SPACE
4339 024546 004737 027754 JSR PC,GETSI ;LOOK AT BIT WINDOW
4340 024552 103406 BCS 75$ ;BR IF OK (MARK)
4341 024554 104006 ERROR 6 ;ERROR, BIT WINDOW WAS A SPACE
4342 024556 000404 BR 75$ ;CONTINUE
4343 024560 004737 027754 74$: JSR PC,GETSI ;LOOK AT BIT WINDOW
4344 024564 103001 BCC 75$ ;BR IF OK (SPACE)
4345 024566 104006 ERROR 6 ;ERROR, BIT WINDOW WAS A MARK
4346 024570 75$:
4347 024570 005203 INC R3 ;BUMP BIT COUNTER
4348 024572 022703 000010 CMP #10,R3 ;DONE FULL 8 BITS YET
4349 024576 001357 BNE 73$ ;BR IF NO
4350 024600 005003 CLR R3 ;CLEAR BIT COUNTER
4351 024602 005300 DEC R0 ;DEC CHARACTER COUNT
4352 024604 001335 BNE 13$ ;BR IF NOT DONE YET
4353
4354 ;CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4355
4356 024606 013700 030756 MOV CALBCC,R0 ;PUT BCC IN R0
4357 024612 104413 000001 77$: DATACLK, 1 ;SHIFT HARDWARE BCC
4358 024616 006000 ROR R0 ;SHIFT SOFT BCC
4359 024620 103005 BCC 78$ ;BR IF CARRY CLEAR
4360 024622 004737 027754 JSR PC,GETSI ;LOOK AT BIT WINDOW
4361 024626 103406 BCS 79$ ;BR IF OK (MARK)
4362 024630 104014 ERROR 14 ;ERROR, CRC WRONG (SPACE)
4363 024632 000404 BR 79$ ;CONTINUE
4364 024634 004737 027754 78$: JSR PC,GETSI ;LOOK AT BIT WINDOW
4365 024640 103001 BCC 79$ ;BR IF OK (SPACE)
4366 024642 104014 ERROR 14 ;ERROR, CRC WRONG (MARK)
4367 024644 79$:
4368 024644 005203 INC R3 ;BUMP BIT COUNTER
4369 024646 022703 000020 CMP #20,R3 ;FINISHED BCC YET?
4370 024652 001357 BNE 77$ ;BR IF NO
4371 024654 005003 CLR R3 ;CLEAR BIT COUNTER
4372
4373 ;CHECK TO SEE IF TRANSMITTER IS MARKING
4374
4375 024656 104413 000001 2$: DATACLK, 1 ;CLOCK TRANSMITTER
4376 024662 004737 027754 JSR PC,GETSI ;LOOK AT WINDOW
4377 024666 103401 BCS 3$ ;IT SHOULD BE MARKING
4378 024670 104024 ERROR 24 ;ERROR, BIT WAS A SPACE
4379 024672 005203 3$: INC R3 ;BUMP BIT COUNTER
4380 024674 022703 000007 CMP #7,R3 ;DONE YET
4381 024700 001366 BNE 2$ ;BR IF NO
    
```

BASIC RECEIVER TESTS

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4382 024702 104413 000010          DATACLK,          10          :GIVE ENOUGH TICKS TO CLEAR OUT ACTIVE
4383 024706 005003                   CLR          R3          :CLEAR BIT COUNTER
4384 024710 104413 000001          4S: DATACLK,          1          :SHIFT OUT NEXT BIT
4385 024714 004737 027754          JSR          PC,GETSI    :LOOK AT BIT WINDOW
4386 024720 103401                   BCS          +4          :BR IF IT IS A MARK
4387 024722 104024                   ERROR        24          :ERROR, TRANSMITTER IS NOT MARKING
4388 024724 005203                   INC          R3          :INC BIT COUNT
4389 024726 022703 000020          CMP          #20,R3     :DONE YET?
4390 024732 001366                   BNE          4S         :BR IF NO
4391
4392                                     :CHECK TO SEE THAT FIRST FOUR CHARACTER MESSAGE
4393                                     :WAS RECEIVED CORRECTLY (0,125,252,377)
4394
4395 024734 104413 000001          DATACLK,          1          :GET LAST BIT IN RECEIVER
4396 024740 012703 000004          MOV          #4,R3      :R3=CHARACTER COUNT
4397 024744 012702 031540          MOV          #MESSAGE,R2 :LOAD MESSAGE POINTER IN R2
4398 024750 004737 030614          40S: JSR          PC,INRDY   :WAIT FOR INRDY
4399 024754 104412                   ROMCLK                   :NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4400 024756 021204                   021204
4401 024760 016104 000004          MOV          4(R1),R4    :PUT "FOUND" IN R4
4402 024764 112205                   MOVB         (R2)+,R5    :PUT "EXPECTED" IN R5
4403 024766 120504                   CMPB         R5,R4      :IS RECEIVED DATA CORRECT?
4404 024770 001401                   BEQ          41S        :BR IF YES
4405 024772 104010                   ERROR        10          :RECEIVE DATA ERROR
4406 024774 005303                   41S: DEC          R3      :DEC CHARACTER COUNT
4407 024776 001364                   BNE          40S        :BR IF NOT DONE YET
4408
4409                                     :CHECK TO SEE THAT IN BCC MATCH IS SET
4410                                     :AND THAT THE BCC WAS RECEIVED CORRECTLY
4411
4412 025000 004737 030614          JSR          PC,INRDY   :WAIT FOR INRDY
4413 025004 104412                   ROMCLK                   :NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4414 025006 021204                   021204                   :GET FIRST HALF OF CRC
4415 025010 116137 000004 001302          MOVB         4(R1),$TMP2 :PUT IN $TMP2
4416 025016 042737 177400 001302          BIC          #177400,$TMP2 :CLEAR HI BYTE
4417 025024 004737 030614          JSR          PC,INRDY   :WAIT FOR INRDY
4418 025030 104412                   ROMCLK                   :NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4419 025032 021244                   021244
4420 025034 016104 000004          MOV          4(R1),R4    :PUT "FOUND" IN R4
4421 025040 042704 000376          BIC          #376,R4     :CLEAR UNWANTED BITS
4422 025044 012705 000001          MOV          #1,R5      :PUT "EXPECTED" IN R5
4423 025050 120504                   CMPB         R5,R4      :IS IN BCC MATCH SET?
4424 025052 001401                   BEQ          50S        :
4425 025054 104015                   ERROR        15          :IN BCC MATCH ERROR
4426 025056
4427 025056 104412                   50S: ROMCLK                   :NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4428 025060 021204                   021204                   :GET LAST HALF
4429 025062 116137 000004 001301          MOVB         4(R1),$TMP1+1 :PUT IN $TMP1
4430 025070 042737 000377 001300          BIC          #377,$TMP1  :CLEAR LO BYTE
4431 025076 053737 001300 001302          BIS          $TMP1,$TMP2 :16 BIT BCC NOW IN $TMP2
4432 025104 023737 030756 001302          CMP          CALBCC,$TMP2 :IS IT CORRECT?
4433 025112 001401                   BEQ          42S        :BR IF OK
4434 025114 104027                   ERROR        27
4435
4436                                     :CHECK TO SEE THAT SECOND FOUR CHARACTER MESSAGE
4437                                     :WAS RECEIVED CORRECTLY (0,125,252,377)
    
```

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438:  MOV    #4,R3          ;R3=CHARACTER COUNT
      MOV    @MESDAT,R2    ;LOAD MESSAGE POINTER IN R2
439:  JSR    PC,INRDY        ;WAIT FOR INRDY
      ROMCLK 104412        ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
      MOV    4(R1),R4      ;PUT "FOUND" IN R4
      MOVE  (R2)+,R5      ;PUT "EXPECTED" IN R5
      CMPB  R5,R4          ;IS RECEIVED DATA CORRECT?
      BEQ   44$           ;BR IF YES
      ERROR 10            ;RECEIVE DATA ERROR
440:  DEC    R3              ;DEC CHARACTER COUNT
      BNE  43$           ;BR IF NOT DONE YET

      ;CHECK TO SEE THAT IN BCC MATCH IS SET
      ;AND THAT THE BCC WAS RECEIVED CORRECTLY

441:  JSR    PC,INRDY        ;WAIT FOR INRDY
      ROMCLK 104412        ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
      MOVB  4(R1),STMP2    ;GET FIRST HALF OF CRC
      BIC  #177400,STMP2   ;PUT IN STMP2
      JSR    PC,INRDY     ;CLEAR HI BYTE
      ROMCLK 104412        ;WAIT FOR INRDY
      MOV    4(R1),R4      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
      BIC  #376,R4         ;PUT "FOUND" IN R4
      MOV    #1,R5         ;CLEAR UNWANTED BITS
      CMPB  R5,R4         ;PUT "EXPECTED" IN R5
      BEQ   51$           ;IS IN BCC MATCH SET?
      ERROR 15            ;IS IN BCC MATCH ERROR

442:  ROMCLK 104412        ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
      MOVB  4(R1),STMP1+1  ;GET LAST HALF
      BIC  #377,STMP1     ;PUT IN STMP1
      BIS  STMP1,STMP2    ;CLEAR LO BYTE
      CMP  CALBCC,STMP2   ;16 BIT BCC NOW IN STMP2
      BEQ   5$            ;IS IT CORRECT?
      ERROR 27           ;BR IF OK

443:  ;***** TEST 53 *****
      ;*DOCMP EOM FUNCTION TEST
      ;*THIS TEST LOADS OUT SILO WITH: 2 SYNC'S, 4 CHAR MESSAGE, EOM
      ;*SOM, 4 CHAR MESS, EOM. THE DATA STREAM IS CHECKED TO BE
      ;*4 CHAR, BCC, 4 CHAR, BCC MARKS. THIS TEST VERIFYS THAT
      ;*THE CHARACTERS LOADED WITH EOM SET ARE LOST
      ;*ALSO THAT THE CHAR LOADED WITH SOM IS NOT IN THE BCC
      ;*ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW
      ;*THE FOUR CHARACTER MESSAGE IS 0,125,252,377
      ;*RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED
      ;*****
      ; TEST 53

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***** TEST 53 *****
*DOCMP EOM FUNCTION TEST
*THIS TEST LOADS OUT SILO WITH: 2 SYNC'S, 4 CHAR MESSAGE, EOM
*SOM, 4 CHAR MESS, EOM. THE DATA STREAM IS CHECKED TO BE
*4 CHAR, BCC, 4 CHAR, BCC MARKS. THIS TEST VERIFYS THAT
*THE CHARACTERS LOADED WITH EOM SET ARE LOST
*ALSO THAT THE CHAR LOADED WITH SOM IS NOT IN THE BCC
*ALL DATA AND BCC'S ARE CHECKED IN THE BIT WINDOW
*THE FOUR CHARACTER MESSAGE IS 0,125,252,377
*RECEIVED DATA IS VERIFIED, AND IN BCC MATCH IS CHECKED
*****
; TEST 53

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4494
4495
4496 025274 000004
4497 025276 012737 000053 001202
4498 025304 012737 026474 001442
4499
4500 025312 104410
4501
4502
4503
4504 025314 012711 004000
4505 025320 012704 031540
4506 025324 005037 025440
4507 025330 012700 000004
4508 025334 004737 031122
4509 025340 004737 030140
4510 025344 004537 031256
4511 025350 031540
4512 025352 000004
4513 025354 004737 031232
4514 025360 004737 031202
4515 025364 004537 031256
4516 025370 031540
4517 025372 000004
4518 025374 004737 031232
4519 025400 004737 030006
4520 025404 005003
4521 025406 104413 000022
4522 025412 112405
4523 025414 010502
4524
4525
4526
4527
4528 025416 012737 100001 030754
4529 025424 010537 025436
4530 025430 004537 030650
4531 025434 000010
4532 025436 000000
4533 025440 000000
4534 025442 013737 030756 025440
4535 025450 104413 000001
4536 025454 106002
4537 025456 103005
4538 025460 004737 027754
4539 025464 103406
4540 025466 104006
4541 025470 000404
4542 025472 004737 027754
4543 025476 103001
4544 025500 104006
4545 025502
4546 025502 005203
4547 025504 022703 000010
4548 025510 001357
4549 025512 005003

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*****
↑ST53: SCOPE
MOV #53,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #ST54,NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ;MASTER CLEAR KMC11
;LOAD OUT DATA SILO
MOV #BIT11,(R1) ;SET LINE UNIT LOOP
MOV #MESDAT,R4 ;LOAD POINTER TO DATA
CLR 10$ ;CLEAR SOFT BCC
MOV #4,R0 ;LOAD CHARACTER COUNT
JSR PC,SYNLD ;LOAD 2 SYNC'S IN OUT SILO
JSR PC,OUTRDY ;WAIT FOR OUTRDY
JSR RS,MESLD ;LOAD SILO WITH 4 CHAR MESS
MESDAT ;ADDRESS OF MESSAGE
4 ;NUMBER OF CHARACTERS
JSR PC,EOM ;LOAD GARBAGE CHARACTER, WITH EOM SET
JSR PC,SOM ;LOAD GARBAGE CHAR WITH SOM SET
JSP RS,MESLD ;LOAD FOUR MORE CHARACTERS
MESDAT ;ADDRESS OF MESSAGE
4 ;NUMBER OF CHACTERS
JSR PC,EOM ;SET EOM
JSR PC,OCOR ;WAIT FOR OCOR
CLR R3 ;CLEAR BIT COUNTER
DATACLK,22 ;CLOCK DATA
12$: MOV# (R4)+,R5 ;LOAD R5 WITH CHAR
MOV RS,R2 ;LOAD R2 WITH CHAR
;CHECK FIRST FOUR CHARACTER MESSAGE
;IN THE BIT WINDOW (0,125,252,377)
MOV #BCRC16,XPOLY ;LOAD POLYNOMIAL
MOV RS,67$ ;LOAD SOFT CHAR FOR BCC
JSR RS,SIMBCC ;CALCULATE SOFT BCC
10 ;SHIFT COUNT
67$: 0 ;CHARACTER
10$: 0 ;OLD BCC
MOV CALBCC,10$ ;LOAD SOFT BCC FOR NEXT SHIFT
64$: DATACLK, 1 ;SHIFT DATA IN TO BIT WINDOW
RORB R2 ;SHIFT SOFT DATA
BCC 65$ ;BR IF A SPACE
JSR PC,GETSI ;LOOK AT BIT WINDOW
BCS 66$ ;BR IF OK (MARK)
ERROR 6 ;ERROR, BIT WINDOW WAS A SPACE
BR 66$ ;CONTINUE
65$: JSR PC,GETSI ;LOOK AT BIT WINDOW
BCC 66$ ;BR IF OK (SPACE)
ERROR 6 ;ERROR, BIT WINDOW WAS A MARK
66$: INC R3 ;BUMP BIT COUNTER
CMP #10,R3 ;DONE FULL 8 BITS YET
BNE 64$ ;BR IF NO
CLR R3 ;CLEAR BIT COUNTER

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4550 025514 005300          DEC R0          :DEC CHARACTER COUNT
4551 025516 007335          BNE 12$        :BR IF NOT DONE YET
4552                                     :CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4553
4554
4555 025520 013700 030756      MOV CALBCC,R0  :PUT BCC IN R0
4556 025524 104413 000001    68$: DATACLK,1  :SHIFT HARDWARE BCC
4557 025530 006000          ROR R0         :SHIFT SOFT BCC
4558 025532 103005          BCC 69$       :BR IF CARRY CLEAR
4559 025534 004737 027754    JSR PC,GETSI  :LOOK AT BIT WINDOW
4560 025540 103406          BCS 70$       :BR IF OK (MARK)
4561 025542 104014          ERROR 14      :ERROR, CRC WRONG (SPACE)
4562 025544 000404          BR 70$        :CONTINUE
4563 025546 004737 027754    69$: JSR PC,GETSI  :LOOK AT BIT WINDOW
4564 025552 103001          BCC 70$       :BR IF OK (SPACE)
4565 025554 104014          ERROR 14      :ERROR, CRC WRONG (MARK)
4566 025556          70$:
4567 025556 005203          INC R3        :BUMP BIT COUNTER
4568 025560 022703 000020    CMP #20,R3    :FINISHED BCC YET?
4569 025564 001357          BNE 68$       :BR IF NO
4570 025566 005003          CLR R3        :CLEAR BIT COUNTER
4571
4572                                     :CHECK CHARACTER LOADED WITH SOM (000), IN THE BIT WINDOW
4573
4574 025570 005005          CLR R5        :CHARACTER LOADED WITH SOM
4575 025572 010502          MOV R5,R2    :LOAD R2 WITH CHAR
4576 025574 104413 000001    32$: DATACLK,1  :CLOCK TRANSMITTER
4577 025600 106002          RORB R2      :SHIFT SOFT DATA
4578 025602 103005          BCC 30$      :BR IF SPACE
4579 025604 004737 027754    JSR PC,GETSI  :LOOK AT BIT WINDOW
4580 025610 103406          BCS 31$      :BR IF OK (MARK)
4581 025612 104006          ERROR 6      :ERROR,BIT WINDOW WAS A SPACE
4582 025614 000404          BR 31$      :CONTINUE
4583 025616 004737 027754    30$: JSR PC,GETSI  :LOOK AT BIT WINDOW
4584 025622 103001          BCC 31$      :BR IF OK (SPACE)
4585 025624 104006          ERROR 6      :ERROR,BIT WINDOW WAS A MARK
4586 025626 005203          31$: INC R3        :BUMP BIT COUNTER
4587 025630 022703 000010    CMP #10,R3   :DONE CHARACTER YET?
4588 025634 001357          BNE 32$      :BR IF NO
4589 025636 005003          CLR R3        :RESET BIT COUNTER
4590 025640 012700 000004    MOV #4,R0    :RESET CHARACTER COUNTER
4591 025644 012704 031540    MOV #MESDAT,R4 :LOAD MESSAGE POINTER
4592 025650 005037 025702    CLR 11$     :CLR SOFT BCC
4593 025654 112405          13$: MOVB (R4)+,R5 :LOAD CHAR IN R5
4594 025656 010502          MOV R5,R2    :LOAD CHAR IN R2
4595
4596                                     :CHECK SECOND MESSAGE IN THE BIT WINDOW (0,125,252,377)
4597
4598 025660 012737 120001 030754  MOV #CRC16,XPOLY :LOAD POLYNOMIAL
4599 025666 010537 025700      MOV R5,76$    :LOAD SOFT CHAR FOR BCC
4600 025672 004537 030650      JSR R5,SIMBCC :CALCULATE SOFT BCC
4601 025676 000010          10          :SHIFT COUNT
4602 025700 000000          76$: 0        :CHARACTER
4603 025702 000000          11$: 0        :OLD BCC
4604 025704 013737 030756 025702  MOV CALBCC,11$ :LOAD SOFT BCC FOR NEXT SHIFT
4605 025712 104413 000001    73$: DATACLK,1  :SHIFT DATA IN TO BIT WINDOW

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BASIC RECEIVER TESTS

4606	025716	106002		RORB	R2	: SHIFT SOFT DATA
4607	025720	103005		BCC	74\$	: BR IF A SPACE
4608	025722	004737	027754	JSR	PC,GETSI	: LOOK AT BIT WINDOW
4609	025726	103406		BCS	75\$	: BR IF OK (MARK)
4610	025730	104006		ERROR	6	: ERROR, BIT WINDOW WAS A SPACE
4611	025732	000404		BR	75\$	: CONTINUE
4612	025734	004737	027754	74\$: JSR	PC,GETSI	: LOOK AT BIT WINDOW
4613	025740	103001		BCC	75\$	: BR IF OK (SPACE)
4614	025742	104006		ERROR	6	: ERROR, BIT WINDOW WAS A MARK
4615	025744			75\$: INC	R3	: BUMP BIT COUNTER
4616	025744	005203		CMP	#10,P3	: DONE FULL 8 BITS YET
4617	025746	022703	000010	BNE	73\$	: BR IF NO
4618	025752	001357		CLR	R3	: CLEAR BIT COUNTER
4619	025754	005003		DEC	R0	: DEC CHARACTER COUNT
4620	025756	005300		BNE	13\$	: BR IF NOT DONE YET
4621	025760	001335				
4622						
4623						: CHECK BCC FOR PRECEDING MESSAGE IN THE BIT WINDOW
4624						
4625	025762	013700	030756	MOV	CALBCC,R0	: PUT BCC IN R0
4626	025766	104413	000001	77\$: DATACLK,	1	: SHIFT HARDWARE BCC
4627	025772	006000		ROR	R0	: SHIFT SOFT BCC
4628	025774	103005		BCC	78\$	: BR IF CARRY CLEAR
4629	025776	004737	027754	JSR	PC,GETSI	: LOOK AT BIT WINDOW
4630	026002	103406		BCS	79\$	: BR IF OK (MARK)
4631	026004	104014		ERROR	14	: ERROR, CRC WRONG (SPACE)
4632	026006	000404		BR	79\$	: CONTINUE
4633	026010	004737	027754	78\$: JSR	PC,GETSI	: LOOK AT BIT WINDOW
4634	026014	103001		BCC	79\$	: BR IF OK (SPACE)
4635	026016	104014		ERROR	14	: ERROR, CRC WRONG (MARK)
4636	026020			79\$: INC	R3	: BUMP BIT COUNTER
4637	026020	005203		CMP	#20,P3	: FINISHED BCC YET?
4638	026022	022703	000020	BNE	77\$	: BR IF NO
4639	026026	001357		CLR	R3	: CLEAR BIT COUNTER
4640	026030	005003				
4641						
4642						: CHECK TO SEE IF TRANSMITTER IS MARKING
4643						
4644	026032	104413	000001	2\$: DATACLK,	1	: CLOCK TRANSMITTER
4645	026036	004737	027754	JSR	PC,GETSI	: LOOK AT WINDOW
4646	026042	103401		BCS	3\$	: IT SHOULD BE MARKING
4647	026044	104024		ERROR	24	: ERROR, BIT WAS A SPACE
4648	026046	005203		3\$: INC	R3	: BUMP BIT COUNTER
4649	026050	022703	000007	CMP	#7,R3	: DONE YET
4650	026054	001366		BNE	2\$	: BR IF NO
4651	026056	104413	000010	DATACLK,	10	: GIVE ENOUGH TICKS TO CLEAR OUT ACTIVE
4652	026062	005003		CLR	R3	: CLEAR BIT COUNTER
4653	026064	104413	000001	4\$: DATACLK,	1	: SHIFT OUT NEXT BIT
4654	026070	004737	027754	JSR	PC,GETSI	: LOOK AT BIT WINDOW
4655	026074	103401		BCS	.+4	: BR IF IT IS A MARK
4656	026076	104024		ERROR	24	: ERROR, TRANSMITTER IS NOT MARKING
4657	026100	005203		INC	R3	: INC BIT COUNT
4658	026102	022703	000020	CMP	#20,R3	: DONE YET?
4659	026106	001366		BNE	4\$	: BR IF NO
4660						
4661						: CHECK TO SEE THAT FIRST FOUR CHARACTER MESSAGE

```

4662                                     ;WAS RECEIVED CORRECTLY (0,125,252,377)
4663
4664 026110 104413 000001 DATACLK, 1 ;GET LAST BIT IN RECEIVER
4665 026114 012703 000004 MOV #4,R3 ;R3=CHARACTER COUNT
4666 026120 012702 03154C MOV #MESDAT,R2 ;LOAD MESSAGE POINTER IN R2
4667 026124 004737 030614 40$: JSR PC,INRDY ;WAIT FOR INRDY
4668 026130 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4669 026132 021204 021204
4670 026134 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
4671 026140 112205 MOVB (R2)+,R5 ;PUT "EXPECTED" IN R5
4672 026142 120504 CMPB R5,R4 ;IS RECEIVED DATA CORRECT?
4673 026144 001401 BEQ 41$ ;BR IF YES
4674 026146 104010 ERROR 10 ;RECEIVE DATA ERROR
4675 026150 005303 41$: DEC R3 ;DEC CHARACTER COUNT
4676 026152 001364 BNE 40$ ;BR IF NOT DONE YET
4677
4678                                     ;CHECK TO SEE THAT IN BCC MATCH IS SET
4679                                     ;AND THAT THE BCC WAS RECEIVED CORRECTLY
4680
4681 026154 004737 030614 JSR PC,INRDY ;WAIT FOR INRDY
4682 026160 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4683 026162 021204 021204 ;GET FIRST HALF OF CRC
4684 026164 116137 000004 00.302 MOVB 4(R1),STMP2 ;PUT IN STMP2
4685 026172 042737 177400 001302 BIC #177400,STMP2 ;CLEAR HI BYTE
4686 026200 004737 030614 JSR PC,INRDY ;WAIT FOR INRDY
4687 026204 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4688 026206 021244 021244
4689 026210 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
4690 026214 042704 000376 BIC #376,R4 ;CLEAR UNWANTED BITS
4691 026220 012705 000001 MOV #1,R5 ;PUT "EXPECTED" IN R5
4692 026224 120504 CMPB R5,R4 ;IS IN BCC MATCH SET?
4693 026226 001401 BEQ 50$
4694 026230 104015 ERROR 15 ;IN BCC MATCH ERROR
4695 026232 50$:
4696 026232 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4697 026234 021204 021204 ;GET LAST HALF
4698 026236 116137 000004 00:301 MOVB 4(R1),STMP1+1 ;PUT IN STMP1
4699 026244 042737 000377 00130C BIC #377,STMP1 ;CLEAR LO BYTE
4700 026252 053737 001300 001302 BIS STMP1,STMP2 ;16 BIT BCC NOW IN STMP2
4701 026260 023737 030756 001302 CMP CALBCC,STMP2 ;IS IT CORRECT?
4702 026266 001401 BEQ 45$ ;BR IF OK
4703 026270 104027 ERROR 27
4704
4705                                     ;CHECK THAT CHARACTER LOADED WITH 50M WAS RECEIVED (000)
4706
4707 026272 004737 030614 45$: JSR PC,INRDY ;WAIT FOR INRDY
4708 026276 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4709 026300 021204 021204 ;GET RECEIVE DATA
4710 026302 016104 000004 MOV 4(R1),R4 ;PUT "FOUND" IN R4
4711 026306 005005 CLR R5 ;PUT "EXPECTED" IN R5
4712 026310 120504 CMPB R5,R4 ;IS RECEIVED DATA CORRECT?
4713 026312 001401 BEQ 42$ ;BR IF YES
4714 026314 104010 ERROR 10 ;RECEIVE DATA ERROR
4715
4716                                     ;CHECK TO SEE THAT SECOND FOUR CHARACTER MESSAGE
4717                                     ;WAS RECEIVED CORRECTLY (0,125,252,377)
    
```

4718  
4719 026316 012703 000004  
4720 026322 012702 031540  
4721 026326 004737 030614  
4722 026332 104412  
4723 026334 021204  
4724 026336 016104 000004  
4725 026342 112205  
4726 026344 120504  
4727 026346 001401  
4728 026350 104010  
4729 026352 005303  
4730 026354 001364  
4731  
4732  
4733  
4734  
4735 026356 004737 030614  
4736 026362 104412  
4737 026364 021204  
4738 026366 116137 000004 001302  
4739 026374 042737 177400 001302  
4740 026402 004737 030614  
4741 026406 104412  
4742 026410 021244  
4743 026412 016104 000004  
4744 026416 042704 000376  
4745 026422 012705 000001  
4746 026426 120504  
4747 026430 001401  
4748 026432 104015  
4749 026434  
4750 026434 104412  
4751 026436 021204  
4752 026440 116137 000004 001301  
4753 026446 042737 000377 001300  
4754 026454 053737 001300 001302  
4755 026462 023737 030756 001302  
4756 026470 001401  
4757 026472 104027  
4758 026474  
4759  
4760  
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4763  
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4766  
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4768  
4769  
4770  
4771  
4772 026474 000004  
4773 026476 012737 000054 001202

```

42$: MOV #4,R3 ;R3=CHARACTER COUNT
MOV #MESSAGE, R2 ;LOAD MESSAGE POINTER IN R2
43$: JSR PC, INRDY ;WAIT FOR INRDY
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204
MOV 4(R1), R4 ;PUT "FOUND" IN R4
MOV# (R2)+, R5 ;PUT "EXPECTED" IN R5
CMPB R5, R4 ;IS RECEIVED DATA CORRECT?
BEQ 44$ ;BR IF YES
ERROR 10 ;RECEIVE DATA ERROR
44$: DEC R3 ;DEC CHARACTER COUNT
BNE 43$ ;BR IF NOT DONE YET

;CHECK TO SEE THAT IN BCC MATCH IS SET
;AND THAT THE BCC WAS RECEIVED CORRECTLY

JSR PC, INRDY ;WAIT FOR INRDY
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ;GET FIRST HALF OF CRC
MOV# 4(R1), STMP2 ;PUT IN STMP2
BIC #177400, STMP2 ;CLEAR HI BYTE
JSR PC, INRDY ;WAIT FOR INRDY
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021244
MOV 4(R1), R4 ;PUT "FOUND" IN R4
BIC #376, R4 ;CLEAR UNWANTED BITS
MOV #1, R5 ;PUT "EXPECTED" IN R5
CMPB R5, R4 ;IS IN BCC MATCH SET?
BEQ 51$ ;IN BCC MATCH ERROR
ERROR 15

51$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021204 ;GET LAST HALF
MOV# 4(R1), STMP1+1 ;PUT IN STMP1
BIC #377, STMP1 ;CLEAR LO BYTE
BIS STMP1, STMP2 ;16 BIT BCC NOW IN STMP2
CMP CALBCC, STMP2 ;IS IT CORRECT?
BEQ 55$ ;BR IF OK
ERROR 27

55$:

;***** TEST 54 *****
;EMPTY SILO TEST
;LOAD SILO WITH 2 SYNCs, 4 CHAR MESSAGE, SINGLE CLOCK
;UNTIL THE SILO IS EMPTY, LOAD 4 MORE CHARACTERS IN THE
;SILO. GIVE MORE TICKS, AND VERIFY THAT ONLY THE FIRST
;4 CHARACTER MESSAGE WAS RECEIVED AND THAT RTS IS CLEAR
;*****

; TEST 54
;-----
;*****
1ST54: SCOPE
MOV #54, STSTNM ; LOAD THE NO. OF THIS TEST

```



4774	026504	012737	026726	001442	MOV	#TST55,NEXT			: POINT TO THE START OF NEXT TEST.
4775									: R1 CONTAINS BASE KMC11 ADDRESS
4776	026512	104410			MSTCLR				: MASTER CLEAR KMC11
4777	026514	012711	004000		MOV	#BIT11 (R1)			: SET LINE UNIT LOOP
4778	026520	012702	031540		MOV	#MESDAT,R2			: R2 POINTS TO MESSAGE
4779	026524	012700	000004		MOV	#4,R0			: R0 = CHAR COUNT
4780	026530	004737	031122		JSR	PC,SYNLD			: LOAD SILO WITH TWO SYNCs
4781	026534	004737	030140		JSR	PC,OUTRDY			: WAIT FOR OUTRDY
4782	026540	004537	031256		JSR	RS,MESLD			: LOAD MESSAGE IN SILO
4783	026544	031540			MESDAT				: START OF MESSAGE
4784	026546	000004			4				: CHARACTER COUNT
4785	026550	004737	030006		JSR	PC,OCOR			: WAIT FOR OCOR
4786	026554	104413	000065		DATACLK,		65		: CLOCK DATA (EMPTY SILO)
4787	026560	004537	031256		JSR	RS,MESLD			: PUT MORE CHARACTERS IN SILO
4788	026564	031540			MESDAT				
4789	026566	000004			4				
4790	026570	004737	030006		JSR	PC,OCOR			
4791	026574	104413	000005		DATACLK,		5		: CLOCK UNTIL RTS IS CLEARED
4792	026600	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4793	026602	021264			021264				: GET RTS
4794	026604	032761	000040	000004	BIT	#BITS,4(R1)			: IS IT CLEAR?
4795	026612	001401			BEQ	5\$			: BR IF YES
4796	026614	104034			ERROR	34			: ERROR, RTS NOT CLEAR
4797	026616	104413	000041		DATACLK,		41		: CLOCK XMITTER SOME MORE
4798	026622	004737	030614		JSR	PC,INRDY			: OK LETS CHECK WHAT WAS RECEIVED
4799	026626	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4800	026630	021204			021204				: GET RECEIVE DATA
4801	026632	016104	000004		MOV	4(R1),R4			: PUT IT IN R4
4802	026636	112205			MOVB	(R2)+,R5			: R5 = "EXPECTED"
4803	026640	120504			CMPB	R5,R4			: IS DATA CORRECT?
4804	026642	001401			BEQ	2\$			: BR IF OK
4805	026644	104010			ERROR	10			: DATA ERROR
4806	026646	005300			DEC	R0			: DEC CHAR COUNT
4807	026650	001364			BNE	1\$			: BR IF NOT DONE YET
4808	026652	004737	030614		JSR	PC,INRDY			: WAIT FOR INRDY
4809	026656	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4810	026660	021204			021204				: GET RECEIVE DATA
4811	026662	016104	000004		MOV	4(R1),R4			: PUT IT IN "FOUND"
4812	026666	012705	000377		MOV	#377,R5			: R5 = "EXPECTED"
4813	026672	120504			CMPB	R5,R4			: SHOULD SEE 377
4814	026674	001401			BEQ	4\$			: BR IF OK
4815	026676	104010			ERROR	10			: ERROR, TRANSMITTER DID NOT ABORT
4816	026700	004737	030614		JSR	PC,INRDY			: WAIT FOR INRDY
4817	026704	104412			ROMCLK				: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4818	026706	021204			021204				: GET RECEIVE DATA
4819	026710	016104	000004		MOV	4(R1),R4			: PUT IT IN "FOUND"
4820	026714	012705	000377		MOV	#377,R5			: R5 = "EXPECTED"
4821	026720	120504			CMPB	R5,R4			: SHOULD SEE 377
4822	026722	001401			BEQ	10\$			: BR IF OK
4823	026724	104010			ERROR	10			: ERROR, TRANSMITTER DID NOT ABORT
4824	026726								
4825									
4826									
4827									
4828									
4829									

\*\*\*\*\* TEST 55 \*\*\*\*\*  
 : \*HALF DUPLEX TEST  
 : \*SET LINE UNIT LOOP AND HALF DUPLEX, SEND SYNCs AND A

BASIC RECEIVER TESTS

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4830
4831
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4836 026726 000004
4837 026730 012737 000055 001202
4838 026736 012737 027044 001442
4839
4840 026744 104410
4841 026746 012702 000012
4842 0 752 012711 004000
4843 026756 012761 000020 000004
4844 026764 104412
4845 026766 122113
4846 026770 004737 031122
4847 026774 004737 030140
4848 027000 004537 031256
4849 027004 031540
4850 027006 000004
4851 027010 004737 030006
4852 027014 104413 000073
4853 027020 104412
4854 027022 021244
4855 027024 016104 000004
4856 027030 042704 000257
4857 027034 005005
4858 027036 120504
4859 027040 001401
4860 027042 104035
4861 027044
4862
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4872
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4876
4877 027044 000004
4878 027046 012737 000056 001202
4879 027054 012737 027434 001442
4880
4881 027062 104410
4882 027064 032737 040000 002050
4883 027072 001557
4884 027074 012711 004000
4885 027100 004737 031122

```

\*\*\*\*\*MESSAGE VERIFY THAT IN-ACTIVE AND IN-READY ARE CLEAR\*\*\*\*\*

TEST 55

```

*****
†ST55: SCOPE
MOV #55,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TS156,NEXT ; POINT TO THE START OF NEXT TEST.
MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
MASTER CLEAR KMC11
MOV #12,R2 ; SAVE R2 FOR TYPEOUT
MOV #BIT11,(R1) ; SET LINE UNIT LOOP
MOV #BIT4,4(R1) ; LOAD PORT4
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
122113 ; SET H/D BIT
JSR PC,SYNLD ; LOAD 2 SYNCs
JSR PC,OUTRDY ; WAIT FOR OUTRDY
JSR RS,MESLD ; LOAD 4 CHAR MESSAGE
MESDAT ; ADDRESS OF MESSAGE
4 ; CHARACTER COUNT
JSR PC,OCOR ; WAIT FOR OCOR
DATACLK, 73 ; SEND MESSAGE
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
021244 ; READ LU-12
MOV 4(R1),R4 ; PUT "FOUND" IN R4
BIC #257,R4 ; CLEAR UNWANTED BITS
CLR RS ; RS = "EXPECTED"
CMPB RS,R4 ; IN-ACTIVE AND IN-RDY SHOULD BE CLEAR
BEQ 15 ; BR IF OK
ERROR 35 ; ERROR BOTH ARE NOT CLEAR

```

15:

\*\*\*\*\*TEST 56\*\*\*\*\*

```

*DOCMP CABLE DATA TEST
*THIS TEST LOADS OUT SILO WITH THE FOLLOWING:
*4 SYNCs, 16 CHAR, EOM, 16 CHAR, EOM, 16 CHAR, EOM
*THE 16 CHARACTERS INCLUDE A FLOATING ONE AND ZERO
*THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK
*RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH
*LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST
*****

```

TEST 56

```

*****
†ST56: SCOPE
MOV #56,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TS157,NEXT ; POINT TO THE START OF NEXT TEST.
MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
MASTER CLEAR KMC11
BIT #BIT14,STAT1 ; SKIP TEST IF NO
BEQ 35 ; LOOPBACK CONNECTOR ON
MOV #BIT11,(R1) ; SET LINE UNIT LOOP
JSR PC,SYNLD ; LOAD 2 SYNCs

```

BASIC RECEIVER TESTS

4886	027104	004737	031122		JSR	PC,SYMLD	:LOAD 2 MORE SYNCs
4887	027110	012737	120001	030754	MOV	#CRC16,XPOLY	:LOAD POLYNOMIAL FOR SOFT CRC CALC
4888	027116	005037	027146		CLR	6\$	:CLEAR OLD BCC
4889	027122	012703	000020		MOV	#16,R3	:CHARACTER COUNT
4890	027126	012702	031544		MOV	#FLDAT,R2	:R2= POINTER
4891	027132	112237	027144	7\$:	MOVB	(R2)+,5\$	:LOAD CHAR FOR SOFT BCC CALC.
4892	027136	004537	030650		JSR	RS,SIMBCC	:CALC SOFT BCC
4893	027142	000010			LD	0	:SHIFT COUNT
4894	027144	000000		5\$:	LD	0	:CHARACTER
4895	027146	000000		6\$:	LD	0	:OLD BCC
4896	027150	013737	030756	027146	MOV	CALBCC,6\$	:LOAD OLD BCC
4897	027156	005303			DEC	R3	:DEC COUNT
4898	027160	001364			BNE	7\$	:BR IF NOT DONE YET
4899	027162	004537	031256		JSR	RS,MESLD	:LOAD SILO
4900	027166	031544			FLDAT	16.	:MESSAGE ADDRESS
4901	027170	000020			LD	16.	:CHARACTER COUNT
4902	027172	004737	031232		JSR	PC,EOM	:LOAD AN EOM
4903	027176	004537	031256		JSR	RS,MESLD	:LOAD SILO
4904	027202	031544			FLDAT	16.	:MESSAGE ADDRESS
4905	027204	000020			LD	16.	:CHARACTER COUNT
4906	027206	004737	031232		JSR	PC,EOM	:LOAD AN EOM
4907	027212	004537	031256		JSR	RS,MESLD	:LOAD SILO
4908	027216	031544			FLDAT	16.	:MESSAGE ADDRESS
4909	027220	000020			LD	16.	:CHARACTER COUNT
4910	027222	004737	031232		JSR	PC,EOM	:LOAD AN EOM
4911	027226	004737	030006		JSR	PC,OCOR	:WAIT FOR OCOR
4912	027232	005011			CLR	(R1)	:CLEAR LINE UNIT LOOP
4913	027234	012700	000003		MOV	#3,R0	:R0 = MESSAGE COUNT
4914	027240	012703	000020		MOV	#16,R3	:R3= CHARACTER COUNT
4915	027244	012702	031544		MOV	#FLDAT,R2	:LOAD MESSAGE POINTER IN R2
4916	027250	004737	030614	1\$:	JSR	PC,INRDY	:WAIT FOR INRDY
4917	027254	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4918	027256	021204			LD	021204	:GET DATA FROM IN SILO
4919	027260	016104	000004		MOV	4(R1),R4	:PUT CHARACTER IN "FOUND"
4920	027264	112205			MOVB	(R2)+,R5	:PUT "EXPECTED" IN R5
4921	027266	120504			CMPB	R5,R4	:IS RECEIVED DATA CORRECT
4922	027270	001401			BEQ	2\$	:BR IF OK
4923	027272	104025			ERROR	25	:DATA ERROR
4924	027274			2\$:			
4925	027274	005303			DEC	R3	:DEC CHARACTER COUNT
4926	027276	001364			BNE	1\$	:BR IF NOT DONE THIS MESSAGE
4927	027300	012703	000020		MOV	#16.,R3	:RESET CHARACTER COUNT
4928							
4929							:CHECK TO SEE THAT IN BCC MATCH IS SET
4930							:AND THAT THE BCC WAS RECEIVED CORRECTLY
4931							
4932	027304	004737	030614		JSR	PC,INRDY	:WAIT FOR INRDY
4933	027310	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4934	027312	021204			LD	021204	:GET FIRST HALF OF CRC
4935	027314	116137	000004	001302	MOVB	4(R1),\$TMP2	:PUT IN \$TMP2
4936	027322	042737	177400	001302	BIC	#177400,\$TMP2	:CLEAR HI BYTE
4937	027330	004737	030614		JSR	PC,INRDY	:WAIT FOR INRDY
4938	027334	104412			ROMCLK		:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4939	027336	021244			LD	021244	
4940	027340	016104	000604		MOV	4(R1),R4	:PUT "FOUND" IN R4
4941	027344	042704	000376		BIC	#376,R4	:CLEAR UNWANTED BITS

BASIC RECEIVER TESTS

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4942 027350 012705 000001      MOV      #1,R5      ;PLT "EXPECTED" IN R5
4943 027354 120504      CMPB    R5,R4      ;IS IN BCC MATCH SET?
4944 027356 001401      BEQ     25$
4945 027360 104015      ERROR   15        ;IN BCC MATCH ERROR
4946 027362      25$:
4947 027362 104412      ROMCLK   ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
4948 027364 021204      021204  ;GET LAST HALF
4949 027366 116137 000004 001301  MOVB    4(R1),STMP1+1 ;PUT IN STMP1
4950 027374 042737 000377 001300  BIC    #377,STMP1   ;CLEAR LO BYTE
4951 027402 053737 001300 001302  BIS    STMP1,STMP2  ;16 BIT BCC NOW IN STMP2
4952 027410 023737 030756 001302  CMP    CALBCC,STMP2 ;IS IT CORRECT?
4953 027416 001401      BEQ     4$        ;BR IF OK
4954 027420 104027      ERROR   27
4955 027422 012702 031544 4$:      MOV    #FLDAT,R2   ;RESET MESSAGE POINTER
4956 027426 005300      DEC    R0          ;DECREMENT COUNTER
4957 027430 001307      BNE    1$        ;BR IF NOT DONE
4958 027432 104420 3$:      ADVANCE ; ADVANCE TO NEXT TEST

```

```

4959
4960
4961 :***** TEST 57 *****
4962 :*JOCMP CABLE DATA TEST
4963 :*THIS TEST LOADS OUT SILO WITH THE FOLLOWING:
4964 :*4 SYNC5,59 DATA CHARACTERS, EOM WITH GARBAGE CHARACTER
4965 :*THE DATA IS TRANSMITTED OVER THE CABLE USING THE INTERNAL CLOCK
4966 :*RECEIVED DATA IS VERIFIED AS IS IN BCC MATCH
4967 :*LOOP-BACK CONNECTOR MUST BE ON TO RUN THIS TEST
4968 :*****
4969

```

TEST 57

```

4970 :-----
4971 :*****
4972 :*****
4973 027434 000004 1$T57: SCOPE ;*****
4974 027436 012737 000057 001202  MOV    #57,STSTNM ; LOAD THE NO. OF THIS TEST
4975 027444 012737 003662 001442  MOV    #SEOP,NEXT ; POINT TO THE END OF PASS HANDLER.
4976 :*****
4977 027452 104410  MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
4978 027454 032737 040000 002050  BIT    #BIT14,STAT1 ;MASTER CLEAR KMC11
4979 027462 001533      BEQ    3$        ;SKIP TEST IF NO
4980 027464 012711 004000      MOV    #BIT11,(R1) ;LOOPBACK CONNECTOR ON
4981 027470 004737 031122      JSR    PC,SYNLD  ;SET LINE UNIT LOOP
4982 027474 004737 031122      JSR    PC,SYNLD  ;LOAD 2 SYNC5
4983 027500 012737 120001 030754  MOV    #CRC16,XPOLY ;LOAD 2 MORE SYNC5
4984 027506 005037 027536      CLR    6$        ;LOAD POLYNOMIAL FOR SOFT CRC CALC
4985 027512 012703 000073      MOV    #59,R3    ;CLEAR OLD BCC
4986 027516 012702 031540      MOV    #MESDAT,R2 ;CHARACTER COUNT
4987 027522 112237 027534 7$:      MOVB   (R2)+,5$  ;R2= POINTER
4988 027526 004537 030650      JSR    R5,SIMBCC ;LOAD CHAR FOR SOFT BCC CALC.
4989 027532 000010      LD     10        ;CALC SOFT BCC
4990 027534 000000      0           ;SHIFT COUNT
4991 027536 000000      0           ;CHARACTER
4992 027540 013737 030756 027536 6$:      0           ;OLD BCC
4993 027546 005303      MOV    CALBCC,6$ ;LOAD OLD BCC
4994 027550 001364      DEC    R3        ;DEC COUNT
4995 027552 004537 031256      BNE    7$        ;BR IF NOT DONE YET
4996 027556 031540      JSR    R5,MESLD  ;LOAD SILO
4997 027560 000073      MESDAT ;MESSAGE ADDRESS
4998      59.        ;CHARACTER COUNT

```

BASIC RECEIVER TESTS

```

4998 027562 004737 031232      JSR    PC,EOM      ;LOAD AN EOM
4999 027566 004737 030006      JSR    PC,OCOR     ;WAIT FOR OCOR
5000 027572 005011              CLR    (R1)        ;CLEAR LINE UNIT LOOP
5001 027574 012700 000073      MOV    #59,R0      ;R0= CHARACTER COUNT
5002 027600 012702 031540      MOV    #MESDAT,R2  ;LOAD MESSAGE POINTER IN R2
5003 027604 004737 030614      JSR    PC,INRDY    ;WAIT FOR INRDY
5004 027610 104412              ROMCLK             ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5005 027612 021204 021204      ROMCLK             ;GET DATA FROM IN SILO
5006 027614 016104 000004      MOV    4(R1),R4    ;PUT CHARACTER IN "FOUND"
5007 027620 112205              MOV    (R2)+,R5    ;PUT "EXPECTED" IN R5
5008 027622 120504              CMP    R5,R4       ;IS RECEIVED DATA CORRECT
5009 027624 001401              BEQ    25          ;BR IF OK
5010 027626 104025              ERROR   25        ;DATA ERROR
5011 027630              25:
5012 027630 005300              DEC    R0          ;DECREMENT COUNTER
5013 027632 001364              BNE    15         ;BR IF NOT DONE
5014
5015              ;CHECK TO SEE THAT IN BCC MATCH IS SET
5016              ;AND THAT THE BCC WAS RECEIVED CORRECTLY
5017
5018 027634 004737 030614      JSR    PC,INRDY    ;WAIT FOR INRDY
5019 027640 104412              ROMCLK             ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5020 027642 021204 021204      ROMCLK             ;GET FIRST HALF OF CRC
5021 027644 116137 000004 001302  MOV    4(R1),STMP2 ;PUT IN STMP2
5022 027652 042737 177400 001302  BIC    #177400,STMP2 ;CLEAR HI BYTE
5023 027660 004737 030614      JSR    PC,INRDY    ;WAIT FOR INRDY
5024 027664 104412              ROMCLK             ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5025 027666 021244 021244      ROMCLK             ;GET LAST HALF
5026 027670 016104 000004      MOV    4(R1),R4    ;PUT "FOUND" IN R4
5027 027674 042704 000376      BIC    #376,R4     ;CLEAR UNWANTED BITS
5028 027700 012705 000001      MOV    #1,R5       ;PUT "EXPECTED" IN R5
5029 027704 120504              CMP    R5,R4       ;IS IN BCC MATCH SET?
5030 027706 001401              BEQ    25          ;BR IF OK
5031 027710 104015              ERROR   15        ;IN BCC MATCH ERROR
5032 027712              25$:
5033 027712 104412              ROMCLK             ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5034 027714 021204 021204      ROMCLK             ;GET LAST HALF
5035 027716 116137 000004 001301  MOV    4(R1),STMP1+1 ;PUT IN STMP1
5036 027724 042737 000377 001300  BIC    #377,STMP1  ;CLEAR LO BYTE
5037 027732 053737 001300 001302  BIS    STMP1,STMP2 ;16 BIT BCC NOW IN STMP2
5038 027740 023737 030756 001302  CMP    CALBCC,STMP2 ;IS IT CORRECT?
5039 027746 001401              BEQ    35          ;BR IF OK
5040 027750 104027              ERROR   27
5041 027752 104420              35: ADVANCE      ; ADVANCE TO NEXT TEST
5042
5043
5044              ;SUBROUTINES
5045              ;-----
5046
5047 027754              GETSI:
5048              ;THIS SUBROUTINE READS LU 17, AND PUTS IT INTO NITCH.
5049              ;NITCH IS ROTATED LEFT UNTILL THE SI BIT IS IN CARRY
5050
5051 027754 104412              ROMCLK             ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5052 027756 021364 021364      ROMCLK             ;PORT4+LU 17
5053 027760 017737 152110 030004      MOV    #KMP04,NITCH ;STORE LU 17

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```

5054 027766 106137 030004      ROLB  NITC
5055 027772 106137 030004      ROLB  NITC
5056 027776 106137 030004      ROLB  NITC ;PUT SI IN THE CARRY BIT
5057 030002 000207          RTS   PC
5058 030004 000000      NITC: 0
5059
5060
5061 030006          OCOR:
5062          ;THIS SUBROUTINE SPINS ON OCOR
5063
5064 030006 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5065 030010 021364      021364          ;PORT4+LU 17
5066 030012 032777 000020 152054  BIT    #BIT4, @KMP04 ;IS OCOR SET?
5067 030020 001772      BEQ    OCOR          ;BR IF NO
5068 030022 000207      RTS    PC            ;OK OCOR IS SET, GO BACK
5069
5070
5071 030024          SYNC:
5072          ;THIS SUBROUTINE LOADS THE SILO WITH THE NUMBER OF SYNC
5073          ;CHARACTERS PASSED TO IT IN THE WORD AFTER THE JSR CALL
5074          ;AND A NON-SYNC CHARACTER (301)
5075
5076 030024 013637 001276      MOV    @ (SP)+, $TMP0 ;GET COUNT
5077 030030 062746 000002      ADD    #2, -(SP)      ;ADJUST STACK
5078 030034 012761 000026 000004  MOV    #26, 4(R1)    ;LOAD PORT4
5079 030042 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5080 030044 122114      122114          ;LOAD SYNC REGISTER
5081 030046 004737 030140 1S:  JSR    PC, OUTRDY    ;WAIT FOR OUTRDY
5082 030052 012761 000001 000004  MOV    #1, 4(R1)    ;LOAD PORT4
5083 030060 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5084 030062 122111      122111          ;SET SOM
5085 030064 012761 000026 000004  MOV    #26, 4(R1)    ;LOAD PORT4
5086 030072 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5087 030074 122110      122110          ;LOAD OUT DATA
5088 030076 005337 001276      DEC    $TMP0        ;ALL DONE?
5089 030102 001361      BNE    1S           ;BR IF NOT
5090 030104 004737 030140  JSR    PC, OUTRDY    ;WAIT FOR OUTRDY
5091 030110 005061 000004      CLR    4(R1)        ;LOAD PORT4
5092 030114 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5093 030116 122111      122111          ;SET SOM
5094 030120 012761 000301 000004  MOV    #301, 4(R1)   ;LOAD PORT4
5095 030126 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5096 030130 122110      122110          ;LOAD OUT DATA
5097 030132 004737 030006      JSR    PC, OCOR     ;WAIT FOR OCOR
5098 030136 000207      RTS    PC
5099
5100
5101 030140          OUTRDY:
5102          ;THIS SUBROUTINE SPINS ON OUT READY
5103
5104 030140 005037 001306      CLR    $TMP4        ;CLEAR TIMER
5105 030144          1S:
5106 030144 104412      ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5107 030146 021224      021224          ;PORT4+LU11
5108 030150 032777 000020 151716  BIT    #BIT4, @KMP04 ;IS OUT RDY SET?
5109 030156 001004      BNE    2S           ;BR IF YES
    
```

```

5110 030160 005237 001306      INC      STMP4      ;INC TIMER
5111 030164 001367              BNE      15        ;KEEP CHECKING IF NOT DONE
5112 030166 104036              ERROR     36        ;ERROR, OUT READY NOT SET
5113 030170 000207      25:    RTS      PC
5114
5115
5116 030172              CHAR:
5117              ;THIS SUBROUTINE LOADS THE SILO WITH 3 SYNCs
5118              ;AND THE CHARACTER PASSED TO IT.
5119
5120 030172 013637 001300      MOV      2(SP)+,STMP1 ;GET CHARACTER
5121 030176 062746 000002      ADD      #2,-(SP)    ;ADJUST STACK
5122 030202 012737 000003 001276  MOV      #3,STMP0    ;SET FOR 3 SYNCs
5123 030210 012761 000026 000004  MOV      #26,4(R1)   ;LOAD PORT4
5124 030216 104412              ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5125 030220 122114              122114 ;LOAD SYNC REGISTER
5126 030222 004737 030140      JSR      PC,OUTRDY   ;WAIT FOR OUTRDY
5127 030226 012761 000001 000004  15:    MOV      #1,4(R1)   ;LOAD PORT4
5128 030234 104412              ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5129 030236 122111              122111 ;SET SOM
5130 030240 012761 000026 000004  MOV      #26,4(R1)   ;LOAD PORT4
5131 030246 104412              ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5132 030250 122110              122110 ;LOAD OUT DATA
5133 030252 005337 001276      DEC      STMP0      ;ALL DONE?
5134 030256 001361              BNE      15        ;BR IF NOT
5135 030260 004737 030140      JSR      PC,OUTRDY   ;WAIT FOR OUTRDY
5136 030264 013761 001300 000004  MOV      STMP1,4(R1) ;LOAD PORT4
5137 030272 104412              ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5138 030274 122110              122110 ;LOAD OUT DATA
5139 030276 004737 030006      JSR      PC,OCOR     ;WAIT FOR OCOR
5140 030302 000207      RTS      PC
5141
5142
5143 030304              CHARSD:
5144              ;THIS SUBROUTINE LOADS THE SILO WITH THE CHARACTER PASSED TO IT.
5145
5146 030304 013637 001300      MOV      2(SP)+,STMP1 ;GET CHARACTER
5147 030310 062746 000002      ADD      #2,-(SP)    ;ADJUST STACK
5148 030314 004737 030140      JSR      PC,OUTRDY   ;WAIT FOR OUTRDY
5149 030320 013761 001300 000004  MOV      STMP1,4(R1) ;LOAD PORT4
5150 030326 104412              ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5151 030330 122110              122110 ;LOAD OUT DATA
5152 030332 004737 030140      JSR      PC,OUTRDY   ;WAIT FOR OUTRDY
5153 030336 104412              ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5154 030340 122110              122110 ;LOAD GARBAGE CHAR
5155 030342 004737 030006      JSR      PC,OCOR     ;WAIT FOR OCOR
5156 030346 000207      RTS      PC
5157
5158
5159 030350              SILOLD:
5160              ;THIS SUBROUTINE FILLS THE OUT SILO
5161              ;WITH A BINARY COUNT PATTERN
5162
5163 030350 012737 000073 001300  MOV      #73,STMP1   ;LOAD COUNT
5164 030356 005737 030610      TST      SCHAR      ;FIRST TIME HERE?
5165 030362 100470              BMI      45        ;BR IF BITSTUFF
    
```

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5166 030364 001032      BNE      2$      ;BR IF NO
5167 030366 062737 000002 001300      ADD      #2,$TMP1 ;ADD 2 TO CHARACTER COUNT
5168 030374 012737 000003 001276      MOV      #3,$TMP0 ;SET FOR 3 SYNCs
5169 030402 012761 000026 000004      MOV      #26,4(R1) ;LOAD PORT4
5170 030410 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5171 030412 122114      ROMCLK      ;LOAD SYNC REGISTER
5172 030414 004737 030140      JSR      PC,OUTRDY ;WAIT FOR OUTRDY
5173 030420 012761 000001 000004      MOV      #1,4(R1) ;LOAD PORT4
5174 030426 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5175 030430 122111      ROMCLK      ;SET SOM
5176 030432 012761 000026 000004      MOV      #26,4(R1) ;LOAD PORT4
5177 030440 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5178 030442 122110      ROMCLK      ;LOAD OUT DATA
5179 030444 005337 001276      DEC      $TMP0      ;ALL DONE?
5180 030450 001361      BNE      1$      ;BR IF NOT
5181 030452 004737 030140      JSR      PC,OUTRDY ;WAIT FOR OUTRDY
5182 030456 013761 030610 000004      MOV      $CHAR,4(R1) ;LOAD PORT4
5183 030464 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5184 030466 122110      ROMCLK      ;LOAD OUT DATA
5185 030470 005737 030612      TST      $TUFLG      ;BITSTUFF???
5186 030474 001407      BEQ      6$      ;BR IF NO
5187 030476 013737 030610 030510      MOV      $CHAR,$S ;IT IS SOLD SO CHECK BITSTUFFING
5188 030504 004537 031340      JSR      $S,$STFFCL ;ADD ANY BIT STUFF CLOCK TICKS
5189 030510 000000      5$:      0 ;CHARACTER
5190 030512 000010      10 ;SHIFT COUNT
5191 030514 005237 030610 6$:      INC      $CHAR      ;NEXT CHARACTER
5192 030520 022737 000400 030610      CMP      #400,$CHAR ;ALL DONE?
5193 030526 001403      BEQ      3$      ;
5194 030530 005337 001300      DEC      $TMP1      ;DECREMENT COUNT
5195 030534 001346      BNE      2$      ;BR IF NOT DONE
5196 030536 004737 030006 3$:      JSR      PC,OCOR      ;WAIT FOR OCOR
5197 030542 000207      RTS      PC
5198 030544 005037 030610 4$:      CLR      $CHAR      ;START PATTERN AT ZERO
5199 030550 012737 177777 030612      MOV      #-1,$TUFLG ;SET BITSTUFF FLAG
5200 030556 005037 031536      CLR      $BITCON      ;CLEAR STUFF COUNT
5201 030562 062737 000002 001300      ADD      #2,$TMP1      ;ADD 2 TO CHARACTER COUNT
5202 030570 012761 000001 000004      MOV      #1,4(R1)      ;SET BIT0 IN PORT4
5203 030576 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5204 030600 122111      ROMCLK      ;SET SOM!
5205 030602 104412      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5206 030604 122110      ROMCLK      ;LOAD GARBAGE CHAR
5207 030606 000721      BR      2$      ;GO LOAD SILO
5208 030610 000000      SCHAR: 0
5209 030612 000000      STUFLG: 0
5210
5211
5212 030614      INRDY:
5213      ;THIS SUBROUTINE SPINS ON INRDY
5214      ;IF INRDY FAILS TO SET THE DELAY TIMES OUT AND AN
5215      ;ERROR IS REPORTED. FOR BETTER SCOPE LOOPS THIS
5216      ;DELAY CAN BE MADE SHORTER BY ALTERING THE NUMBER
5217      ;INITIALLY LOADED INTO $TMP0, THE SMALLER THE NUMBER
5218      ;THE SHORTER THE DELAY. 0 IS THE LONGEST DELAY.
5219
5220 030614 012737 000000 001276      1$:      MOV      #0,$TMP0      ;SET UP DELAY COUNTER
5221 030622

```



```

5222 030622 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5223 030624 021244          021244          ;PORT4+LUI2
5224 030626 032777 000020 151240  BIT        #BIT4, @KMP04 ;IS INRDY SET?
5225 030634 001004          BNE        2$          ;BR IF YES
5226 030636 005237 001276          INC        $TMP0      ;INC DELAY
5227 030642 001367          BNE        1$          ;TRY AGAIN
5228 030644 104037          ERROR     37          ;ERROR, NO INRDY
5229 030646 000207          RTS        PC          ;RETURN
5230
5231
5232 030650          SIMBCC:
5233          ;THIS SUBROUTINE CALCULATES THE CRC USING POLYNOMIAL GIVEN
5234          ;IN XPOLY. THE CORRECT CRC IS $LPAORD IN CALBCC, AND THE
5235          ;STATE OF THE LSB OF THE BCC IS $LPAORD IN THE C BIT.
5236
5237 030650 010046          MOV        RO, -(SP)   ;SAVE RO ON STACK
5238 030652 012537 001276          MOV        (RS)+, $TMP0 ;$TMP0 = SHIFT COUNT
5239 030656 012537 001300          MOV        (RS)+, $TMP1 ;$TMP1 = CHARACTER
5240 030662 012537 030756          MOV        (RS)+, CALBCC ;CALBCC = OLD BCC
5241 030666 013700 030756          1$: MOV        CALBCC, RO  ;PUT OLD BCC IN RO
5242 030672 000241          CLC
5243 030674 006037 030756          ROR        CALBCC     ;SHIFT OLD BCC
5244 030700 006037 001300          ROR        $TMP1     ;SHIFT CHARACTER
5245 030704 005500          ADC        RO         ;ADD CHAR CARRY TO OLD BCC
5246 030706 006000          ROR        RO         ;PUT BIT0 TO CARRY BIT
5247 030710 103011          BCC        2$          ;CARRY IS FEEDBACK BIT
5248 030712 013700 030754          MOV        XPOLY, RO  ;IF FEEDBACK = 1
5249 030716 043700 030756          BIC        CALBCC, RO ;EXCLUSIVLY OR XPOLY TO CALBCC
5250 030722 043737 030754 030756          BIC        XPOLY, CALBCC
5251 030730 050037 030756          BIS        RO, CALBCC
5252 030734 005337 001276          2$: DEC        $TMP0   ;DEC SHIFT COUNT
5253 030740 001352          BNE        1$          ;BR IF NOT DONE
5254 030742 013700 030756          MOV        CALBCC, RO ;PUT RESULT IN RO
5255 030746 006000          ROR        RO         ;SHIFT BIT0 TO CARRY
5256 030750 012600          MOV        (SP)+, RO  ;RESTORE RO
5257 030752 000205          RTS        RS         ;$LPAOR
5258 030754 000000          XPOLY: 0
5259 030756 000000          CALBCC: 0
5260          LRCB=200
5261          CRC16=120001
5262          CRC.CCITT=102010
5263
5264
5265 030760          BCCLD:
5266          ;THIS SUBROUTINE LOADS THE OUT SILO WITH 2 SYNCs
5267          ;WITH SOM SET, AND ONE CHARACTER PASSED TO IT
5268          ;WITH THE SOM BIT CLEAR (ENABLE CRC)
5269
5270 030760 013637 001300          MOV        @($P)+, $TMP1 ;GET CHARACTER
5271 030764 062746 000002          ADD        #2, -(SP)   ;ADJUST STACK
5272 030770 012737 000002 001276          MOV        #2, $TMP0   ;SET FOR 2 SYNCs
5273 030776 012761 000026 000004          MOV        #26, 4(R1) ;LOAD PORT4
5274 031004 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5275 031006 122114          122114          ;LOAD SYNC REGISTER
5276 031010 004737 030140          1$: JSR        PC, OUTRDY ;WAIT FOR OUTRDY
5277 031014 012761 000001 000004          MOV        #1, 4(R1)  ;LOAD PORT4
    
```

```

5278 031022 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5279 031024 122111 122111 ;SET SOM
5280 031026 012761 000026 000004 MOV #26,4(R1) ;LOAD PORT4
5281 031034 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5282 031036 122110 122110 ;LOAD OUT DATA
5283 031040 005337 001276 DEC $TMP0 ;ALL DONE?
5284 031044 001361 BNE IS ;BR IF NOT
5285 031046 004737 030140 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5286 031052 013761 001300 000004 MOV $TMP1,4(R1) ;LOAD PORT4
5287 031060 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5288 031062 122110 122110 ;LOAD OUT DATA
5289 031064 004737 030006 JSR PC,OCOR ;WAIT FOR OCOR
5290 031070 000297 RTS PC
5291
5292
5293 031072 GETQO:
5294 ;THIS SUBROUTINE READS THE STATE OF THE TRANSMIT
5295 ;BCC LSB AND PUTS IT IN THE CARRY BIT
5296
5297 031072 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5298 031074 021364 021364 ;PORT4+LU-17
5299 031076 106177 150772 ROLB @KMP04 ;PUT QO IN CARRY
5300 031102 000207 RTS PC ;RETURN
5301
5302
5303 031104 GETQI:
5304 ;THIS SUBROUTINE READS THE STATE OF THE RECEIVE
5305 ;BCC LSB AND PUTS IT IN THE CARRY BIT
5306
5307 031104 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5308 031106 021364 021364 ;PORT4+LU-17
5309 031110 106177 150760 ROLB @KMP04 ;PUT QO IN CARRY
5310 031114 106177 150754 ROLB @KMP04 ;PUT QI IN CARRY
5311 031120 000207 RTS PC ;RETURN
5312
5313
5314 031122 SYNLD:
5315 ;THIS SUBROUTINE LOADS OUT SILO WITH
5316 ;2 SYNC CHARACTERS WITH SOM SET
5317
5318 031122 012737 000002 001276 MOV #2,$TMP0 ;LOAD COUNTER FOR 2 SYNCs
5319 031130 012761 000026 000004 MOV #26,4(R1) ;PORT4+26
5320 031136 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5321 031140 122114 122114 ;LOAD SYNC REG
5322 031142 004737 030140 JSR PC,OUTRDY ;WAIT FOR OUTRDY
5323 031146 012761 000001 000004 IS: MOV #1,4(R1) ;LOAD PORT4
5324 031154 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5325 031156 122111 122111 ;SET SOM
5326 031160 012761 000026 000004 MOV #26,4(R1) ;PORT+26
5327 031166 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5328 031170 122110 122110 ;LOAD OUT DATA WITH SYNC
5329 031172 005337 001276 DEC $TMP0 ;DECREMENT COUNTER
5330 031176 001361 BNE IS ;BR IF NOT DONE
5331 031200 000207 RTS PC ;RETURN
5332
5333

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```

5334 031202          SOM:
5335                ; THIS SUBROUTINE LOADS SOM AND OUT DATA WITH A
5336                ; GARBAGE CHARACTER (0)
5337
5338 031202 004737 030140      JSR    PC,OUTRDY      ; WAIT FOR OUTRDY
5339 031206 012761 000001 000004  MOV    #1,4(R1)      ; PORT4+1
5340 031214 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5341 031216 122111          122111          ; SET SOM
5342 031220 005061 000004      CLR    4(R1)         ; CLEAR DATA CHAR
5343 031224 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5344 031226 122110          122110          ; LOAD GARBAGE CHARACTER
5345 031230 000207          RTS     PC           ; RETURN
5346
5347
5348 031232          EOM:
5349                ; THIS SUBROUTINE LOADS EOM AND OUT DATA WITH A
5350                ; GARBAGE CHARACTER (2) TO ENABLE TRANSMISSION OF BCC
5351
5352 031232 004737 030140      JSR    PC,OUTRDY      ; WAIT FOR OUTRDY
5353 031236 012761 000002 000004  MOV    #2,4(R1)      ; PORT4+2
5354 031244 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5355 031246 122111          122111          ; SET EOM
5356 031250 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5357 031252 122110          122110          ; LOAD GARBAGE CHARACTER
5358 031254 000207          RTS     PC           ; RETURN
5359
5360
5361 031256          MESLD:
5362                ; THIS SUBROUTINE LOADS SILO WITH MESSAGE
5363                ; THE FIRST ARGUMENT IS THE ADDRESS OF THE MESSAGE
5364                ; THE SECOND ARGUMENT IS THE NUMBER OF CHARACTERS IN THE MESSAGE
5365
5366 031256 010046          MOV    RO,-(SP)      ; SAVE RO
5367 031260 012500          MOV    (RS)+,RO      ; RO=MESSAGE POINTER
5368 031262 012537 001276      MOV    (RS)+,$TMPD    ; $TMPD=CHARACTER COUNT
5369 031266 004737 030140      JSR    PC,OUTRDY      ; WAIT FOR OUT RDY
5370 031272 112061 000004      MOVB  (R0)+,4(R1)    ; LOAD PORT4 WITH CHARACTER
5371 031276 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5372 031300 122110          122110          ; LOAD OUT DATA SILO
5373 031302 005337 001276      DEC    $TMPD        ; DEC CHAR COUNT
5374 031306 001367          BNE   IS             ; BR IF NOT DONE
5375 031310 004737 030006      JSR    PC,OCOR      ; WAIT FOR OCOR
5376 031314 012600          MOV    (SP)+,RO      ; RESTORE RO
5377 031316 000205          RTS     RS           ; RETURN
5378
5379
5380 031320          CLRIO:
5381                ; THIS SUBROUTINE SETS IN CLR AND OUT CLR TO
5382                ; CLEAR THE TRANSMIT AND RECEIVE BCC REGISTERS
5383
5384 031320 012761 000200 000004  MOV    #BIT7,4(R1)  ; LOAD PORT4
5385 031326 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5386 031330 122112          122112          ; SET IN CLR!
5387 031332 104412          ROMCLK          ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
5388 031334 122111          122111          ; SET OUT CLR!
5389 031336 000207          RTS     PC           ; RETURN
    
```

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5390
5391
5392 031340      STFFCL:
5393              ;THIS SUBROUTINE ADDS ANY NECESSARY BIT STUFF CLOCK TICKS
5394              ;FIRST ARGUMENT IS CHAR, SECOND ARGUMENT IS SHIFT COUNT.
5395
5396 031340 010046      MOV      RO,-(SP)      ;SAVE RO
5397 031342 012500      MOV      (RS)+,RO      ;PUT CHAR IN RO
5398 031344 012537 001302  MOV      (RS)+,$TMP2      ;PUT SHIFT COUNT IN $TMP2
5399 031350 106000      1$:      RORB      RO      ;LOOK AT NEXT BIT
5400 031352 103403      BCS      2$      ;BR IF A MARK
5401 031354 005037 031536  CLR      BITCON      ;IT WAS A SPACE, CLEAR 1'S COUNTER
5402 031360 000412      BR      3$      ;CONTINUE
5403 031362 005237 031536  2$:      INC      BITCON      ;INC CONSECUTIVE 1'S COUNTER
5404 031366 022737 000005 031536  CMP      #5,BITCON      ;IS IT 5 YET?
5405 031374 001004      BNE      3$      ;BR IF NO
5406 031376 005037 031536  CLR      BITCON      ;YES! SO START AGAIN
5407 031402 104413 000001  DATACLK, 1      ;GIVE EXTRA TICK TO STUFF ZERO
5408 031406 005337 001302  3$:      DEC      $TMP2      ;DEC SHIFT COUNT
5409 031412 001356      BNE      1$      ;BR IF NOT DONE
5410 031414 012600      MOV      (SP)+,RO      ;RESTORE RO
5411 031416 000205      RTS      R5      ;RETURN
5412
5413
5414 031420      STFFCK:
5415              ;THIS SUBROUTINE CHECKS TO SEE IF TRANSMITTER
5416              ;IS STUFFING ZEROS WHEN IT SHOULD. FIRST ARGUMENT
5417              ;IS THE CHARACTER, SECOND ARGUMENT IS SHIFT COUNT.
5418
5419 031420 010046      MOV      RO,-(SP)      ;SAVE RO
5420 031422 012500      MOV      (RS)+,RO      ;PUT CHAR IN RO
5421 031424 012537 001302  MOV      (RS)+,$TMP2      ;PUT SHIFT COUNT IN $TMP2
5422 031430 106000      1$:      RORB      RO      ;SHIFT OUT NEXT BIT
5423 031432 103403      BCS      2$      ;BR IF IT IS A MARK
5424 031434 005037 031536  CLR      BITCON      ;IT WAS A SPACE, CLEAR 1'S COUNTER
5425 031440 000416      BR      3$      ;CONTINUE
5426 031442 005237 031536  2$:      INC      BITCON      ;INC CONSECUTIVE 1'S COUNTER
5427 031446 022737 000005 031536  CMP      #5,BITCON      ;5 IN A ROW YET?
5428 031454 001010      BNE      3$      ;BR IF NO
5429 031456 005037 031536  CLR      BITCON      ;YES, SO START OVER
5430 031462 104413 000001  DATACLK, 1      ;EXTRA TICK TO STUFF ZERO
5431 031466 004737 027754  JSR      PC,GETSI      ;LOOK AT WINDOW
5432 031472 103001      BCC      3$      ;IS IT A ZERO, BR IF YES
5433 031474 104030      ERROR      30      ;NO, ERROR ZERO WAS NOT STUFFED
5434 031476 005337 001302  3$:      DEC      $TMP2      ;DEC SHIFT COUNT
5435 031502 001352      BNE      1$      ;BR IF NOT DONE
5436 031504 012600      MOV      (SP)+,RO      ;RESTORE RO
5437 031506 000205      RTS      R5      ;RETURN
5438
5439
5440 031510      CTSDLY:
5441              ;THIS SUBROUTINE WASTES TIME UNTIL CTS SETS,
5442              ;BUT HOPEFULLY NOT SO LONG THAT THE SILO RUNS OUT
5443
5444 031510 010046      MOV      RO,-(SP)      ;SAVE RO
5445 031512 012700 000032  MOV      #32,RO      ;LOAD RO WITH COUNT

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5446 031516 027777 147522 147520 15:    CMP    2$TKS,2$TKS    ;WASTE TIME
5447 031524 005300                DEC    RC            ;DECREMENT COUNTER
5448 031526 001373                BNE    1$           ;DO IT AGAIN IF NOT = 0
5449 031530 012600                MOV    (SP)+,RO     ;RESTORE RO
5450 031532 000207                RTS     PC           ;RETURN
5451
5452
5453 031534 000176                FLAG:  1B<01111110> ;FLAG CHARACTER
5454 031536 000000                BITCOM: 0
5455 031540 000    125    252    MESDAT: .BYTE 0,125,252,377
5456 031543 377
5457 031544 001    002    004    FLTDAT: .BYTE 1,2,4,10,20,40,100,200,376,375,373,367,357,337,277,177
5458 031547 010    020    040
5459 031552 100    200    376
5460 031555 375    373    367
5461 031560 357    337    277
5462 031563 177
5463 031564 100    140    160    STUFDT: .BYTE 100,140,160,170,3,300,174,176,177,1
5464 031567 170    003    300
5465 031572 174    176    177
5466 031575 001
5467 031576 363    347    317    .BYTE 363,347,317,200,0,377,377,377,200,37
5468 031601 200    000    377
5469 031604 377    377    200
5470 031607 037
5471
5472 031610 046200 047111 020105 .EVEN
031646 046200 047111 020105 EM1:  .ASCIZ <200>/LINE UNIT INITIALIZATION TEST/
031711 200 044514 042516 EM2:  .ASCIZ <200>/LINE UNIT REGISTER READ/ONLY TEST/
031755 200 044514 042516 EM3:  .ASCIZ <200>/LINE UNIT REGISTER WRITE/READ TEST/
032017 200 051124 047101 EM4:  .ASCIZ <200>/LINE UNIT INTERNAL CLOCK FAILURE/
032047 200 042522 042503 EM5:  .ASCIZ <200>/TRANSMITTER DATA ERROR/
032066 051200 041505 044505 EM6:  .ASCIZ <200>/RECEIVER TEST/
032113 200 047515 042504 EM7:  .ASCIZ <200>/RECEIVER DATA ERROR/
032137 200 051124 047101 EM10: .ASCIZ <200>/MODEM SIGNAL ERROR/
032166 051200 041505 044505 EM11: .ASCIZ <200>/TRANSMITTER CRC ERROR/
032212 044600 020116 041502 EM12: .ASCIZ <200>/RECEIVER CRC ERROR/
032252 052200 040522 051516 EM13: .ASCIZ <200>/IN BCC MATCH ERROR (LU REG 12)/
032322 041600 041101 042514 EM14: .ASCIZ <200>/TRANSMITTER FAILED TO GO TO MARK STATE/
032343 200 046106 043501 EM15: .ASCIZ <200>/CABLE DATA TEST/
032357 200 051124 047101 EM16: .ASCIZ <200>/FLAG ERROR/
032423 200 053523 052111 EM17: .ASCIZ <200>/TRANSMITTER FAILED TO STUFF A ZERO/
032444 040600 047502 052122 EM20: .ASCIZ <200>/SWITCH PAC TEST/
032461 200 051124 047101 EM21: .ASCIZ <200>/ABORT ERROR/
032504 044200 046101 020106 EM22: .ASCIZ <200>/TRANSMITTER ERROR/
032526 047600 052125 051040 EM23: .ASCIZ <200>/HALF DUPLEX TEST/
032551 200 047111 051040 EM24: .ASCIZ <200>/OUT READY NOT SET/
EM25: .ASCIZ <200>/IN READY NOT SET/
032573 200 054105 042520 DH1:  .ASCIZ <200>/EXPECTED FOUND/
032614 042600 050130 041505 DH2:  .ASCIZ <200>/EXPECTED FOUND LU-REGISTER/
032652 041600 040510 040522 DH3:  .ASCIZ <200>/CHARACTER BIT THAT FAILED/
032710 041600 051117 042522 DH4:  .ASCIZ <200>/CORRECT CRC BIT THAT FAILED/
032750 042600 050130 041505 DH5:  .ASCIZ <200>/EXPECTED FOUND SHIFT/
033002 042600 050130 041505 DH6:  .ASCIZ <200>/EXPECTED FOUND CHARACTER SHIFT/
033050 041200 047514 045503 DH7:  .ASCIZ <200>/BLOCK END NOT SET/
033073 200 052122 020123 DH10: .ASCIZ <200>/RTS DID NOT CLEAR.

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.EVEN
033116 000002          DT1:  2
033120      003      007      .BYTE  3,7
033122 001274          $REG5
033124      003      002      .BYTE  3,2
033126 001272          $REG4
033130 000003          DT2:  3
033132      003      007      .BYTE  3,7
033134 001274          $REG5
033136      003      010      .BYTE  3,10
033140 001272          $REG4
033142      003      002      .BYTE  3,2
033144 001266          $REG2
033146 000002          DT3:  2
033150      003      017      .BYTE  3,17
033152 001274          $REG5
033154      002      002      .BYTE  2,2
033156 001270          $REG3
033160 000002          DT4:  2
033162      006      C71      .BYTE  6,21
033164 030756          CALBCC
033166      002      002      .BYTE  2,2
033170 001270          $REG3
033172 000003          DT5:  3
033174      001      011      .BYTE  1,11
033176 001462          ZERO
033200      001      011      .BYTE  1,11
033202 001464          ONE
033204      002      002      .BYTE  2,2
033206 001262          $REG0
033210 000003          DT6:  3
033212      001      011      .BYTE  1,11
033214 001464          ONE
033216      001      011      .BYTE  1,11
033220 001462          ZERO
033222      002      002      .BYTE  2,2
033224 001262          $REG0
033226 000004          DT7:  4
033230      001      011      .BYTE  1,11
033232 001462          ZERO
033234      001      011      .BYTE  1,11
033236 001464          ONE
033240      003      007      .BYTE  3,7
033242 001274          $REG5
033244      002      001      .BYTE  2,1
033246 001270          $REG3
033250 000004          DT10: 4
033252      001      011      .BYTE  1,11
033254 001464          ONE
033256      001      011      .BYTE  1,11
033260 001462          ZERO
033262      003      007      .BYTE  3,7
033264 001274          $REG5
033266      002      001      .BYTE  2,1
033270 001270          $REG3

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DZKCE.P11 12-MAY-77 12:23 SUBROUTINES

PAGE: 0126

033272	000002		DT11:	2	
033274	003	007		.BYTE	3,7
033276	031534			FLAG	
033300	002	002		.BYTE	2,2
033302	001270			\$REG3	
033304	000002		DT12:	2	
033306	006	004		.BYTE	6,4
033310	030756			CALBCC	
033312	006	002		.BYTE	6,2
033314	001302			\$TMP2	
033316	000001		CJRMX:		
			.END		

CROSS REFERENCE TABLE -- USER SYMBOLS

ABASE = 000000	266	307		
ACDRI = 000000	266	309		
ACDM2 = 000000	266	310		
ACPUOP = 000000	266	281		
ADDMD = 000000	266	311		
ADDW1 = 000000	266	312		
ADDW10 = 000000	266	321		
ADDW11 = 000000	266	322		
ADDW12 = 000000	266	323		
ADDW13 = 000000	266	324		
ADDW14 = 000000	266	325		
ADDW15 = 000000	266	326		
ADDW2 = 000000	266	313		
ADDW3 = 000000	266	314		
ADDW4 = 000000	266	315		
ADDW5 = 000000	266	316		
ADDW6 = 000000	266	317		
ADDW7 = 000000	266	318		
ADDW8 = 000000	266	319		
ADDW9 = 000000	266	320		
ADEVCT = 000000	266	272		
ADEVN = 000000	266	308		
ADRANT 006057	1410*	1425*	1434*	
ADYANC = 104420	1579*	4958	5041	
RENV = 000002	1	266	277	
RENVN = 000000	266	278		
AFATAL = 000000	266	269		
AMADR1 = 000000	266	294		
AMADR2 = 000000	266	298		
AMADR3 = 000000	266	301		
AMADR4 = 000000	266	304		
AMAMS1 = 000000	266	288		
AMAMS2 = 000000	266	296		
AMAMS3 = 000000	266	299		
AMAMS4 = 000000	266	302		
AMSGAD = 000000	266	274		
AMSGLG = 000000	266	275		
AMSGTY = 000000	266	268		
AMTYP1 = 000000	266	289		
AMTYP2 = 000000	266	297		
AMTYP3 = 000000	266	300		
AMTYP4 = 000000	266	303		
APASS = 000000	266	271		
APRIOR = 000000	266			
APTCSU = 000040	1135	1240*		
APTENV = 000001	1128	1196	1238*	1640
APTSIZ = 000200	1237*			
APTSPO = 000100	1130	1198	1239*	
APT.SI 013510	803	2214*		
ASWREG = 000000	266	279		
ATESTN = 000000	266	270		
AUDONE 003354	840	861	900*	
AUNIT = 000000	266	273		
AUSTRT 003126	839*			
AUSMR = 000000	266	280		
AUTO.S 012110	801	1958*		









































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DZKCE.P11 12-MAY-77 12:23 CROSS REFERENCE TABLE -- MACRO NAMES

PAGE: 0145

ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

DZKCE0,DZKCE/SOL/CRF+DZKCE.MAC,DZKCE.P11/EQ:DZDME  
RUN-TIME: 30 27 2 SECONDS  
RUN-TIME RATIO: 2064/60=34.3  
CORE USED: 53K (106 PAGES)